

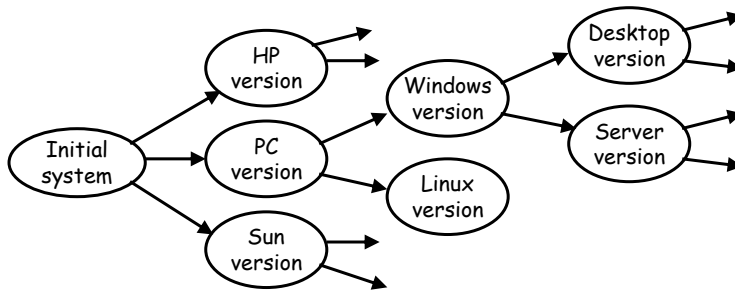
Configuration Management

- A large software system may comprise hundreds of evolving components, with many clients and differing requirements
- We will consider:
 - Configuration management
 - Build control
 - Tools: Three approaches: make, Ant and Maven
- This is a general introduction to concepts
- In what follows, "components" will often mean code, but could also cover plans, specifications, tests, documentation, etc

Configuration management

- Consider a large software system developed as a commercial product
 - Potentially for many clients
 - Each with different situations/requirements
- Clients and/or innovation drive *the evolution process*
 - Development of new or improved versions of modules
- So, there may be *different released versions/configurations* for many reasons:
 - For different computers (hardware)
 - For different operating systems
 - With client specific functions

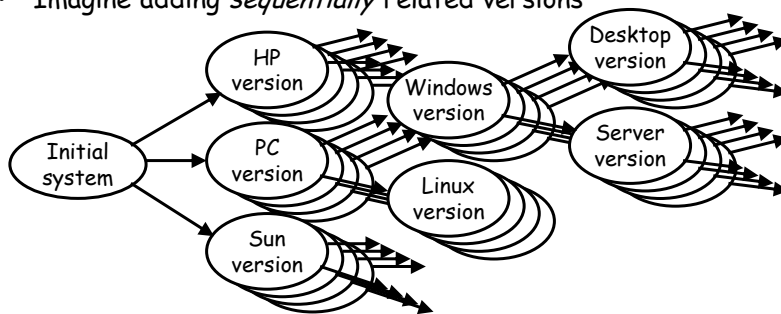
- There may be *parallel* versions of components
 - E.g: Same function but for different OS
- An illustration of *parallel versions* from Somerville:



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- There may be *sequentially related versions*
 - E.g: Earlier, and later, corrected or upgraded versions
- Imagine adding *sequentially related versions*



- Some clients may choose to remain with older, known, stable releases of the software
 - For stability/continuity, or contractual/financial reasons
 - So, we cannot/should not discard old versions of components (within any contracted support period)

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- Each released configuration, for a specific client, will have a *particular combination of particular versions* of components
 - Many may be in common with some, though perhaps not all, other released configurations
 - Some may be particular to the released configuration
 - Some may not even be the most up-to-date versions of the particular components

The configuration database

- We now see the overall configuration management problem:
 - We need a substantial *configuration database* to record all the relevant information:
 - Components, configurations, clients, ...
- It should be useable:
 - to assess the impact of changes
 - to generate reports
 - to control system builds for releases
 - to answer questions about clients and their specific release configurations
 - to monitor progress on requested changes
 - ...
- Clearly Computer Aided Software Engineering (CASE) tools are valuable here
- See http://en.wikipedia.org/wiki/Configuration_management_database

Build control tools

- See Wikipedia: http://en.wikipedia.org/wiki/Build_automation
- Originally, developers built OS command scripts to compile, link and deploy systems comprising many source code modules (and other files)
 - A manual process would not be reasonable...
 - ... nor easily repeatable
- The "make" scripting language offered a better alternative
 - A classic Unix tool
 - Its primary focus was on automating the calls to the compilers and linkers
 - This was the beginning of Build Automation
- With increasing complexity of the build processes more advanced tools have been designed:
 - See the very long list on Wikipedia:
http://en.wikipedia.org/wiki/List_of_build_automation_software

Build control tools

- We will look briefly at three approaches:
 - make, Apache Ant and Maven
- There are also proprietary tools such as
 - ElectricCommander
(see <http://www.electric-cloud.com/> and customers link)
 - Visual Build
(see <http://www.kinook.com/VisBuildPro/> and customers link)
 - MSBuild - Microsoft
(see <https://msdn.microsoft.com/en-us/library/dd393574.aspx>)
 - standalone, and required by Visual Studio

make

- make is a utility for automatically building and deploying executable programs
 - Controlled by files called makefiles
 - These contain *rules* specifying how to derive the target program from source files - "declarative"
 - Dates from 1970s, but still widely used, especially in Unix
 - Many on-line descriptions
- Each rule has the form:

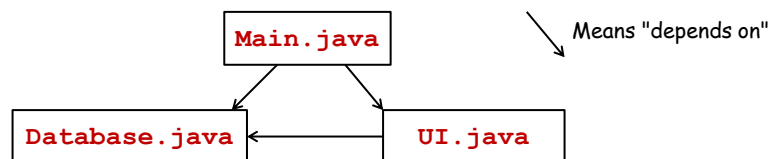
```
target : source1 source2 ...  
      command
```

 - It means: To get **target** up to date:
 - First make sure all the **sources** are up to date
 - Then if **target** is older than any up to date **sources**,
execute **command**
- Many sophisticated features: variables, macros, conditionals, ...

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Example makefile



- To build a runnable **Main**, we need an up to date **Main.class**
- Could have a makefile like this:

```
Main : Main.class  
Main.class : Main.java Database.class UI.class  
    javac -d bin Main.java  
UI.class : UI.java Database.class  
    javac -d bin UI.java  
Database.class : Database.java  
    javac -d bin Database.java
```
- Note: javac can do *this* example
 - But does *not* do full dependency/change analysis

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Apache Ant - "Another Neat Tool"

- See <http://ant.apache.org/>
- Dates from 2000, widely used
- Can be used stand-alone (command line), or as IDE plug-in
 - A standard part of Eclipse
- Oriented to Java
- Ant uses an XML "build file" to describe the build process
- It is procedural rather than declarative
- **build.xml** contains "targets" (rules)
 - The targets are named goals, not files
 - Each mentions other targets that it depends on - so should be executed first
 - Each then contains its own building "tasks"

```
<target name="..." depends="...">
  <delete .../>
  <javac .../>
</target>
```

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- Ant is relatively "low level"
 - The build file author has full, detailed control
 - So very flexible
- Ant has a large catalogue of sophisticated tasks available
 - Some mirror command line operations (delete, copy, ...)
 - Others automate complex steps: compiling, documentation generation, jar construction, JUnit test management
 - (The **javac** task is a more powerful wrapper for the standard Java **javac**)
- The language has specialized features tailored to system building:
 - Concise specifications of sets of files
 - with inclusion and exclusion patterns
 - Concise specifications of "paths" - collections of directories/folders
 - again with inclusion and exclusion patterns

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Ant example

Assume the same three class Java project as for make:

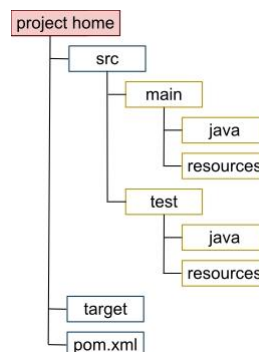
```
<project name="Main" default="compile" >
  <target name="clean" description="Remove junk">
    <delete>
      <fileset dir="bin" includes="*.class"/>
    </delete>
  </target>
  <target name="compile" depends="clean" descr... >
    <mkdir dir="bin"/>
    <javac srcdir="." destdir="bin"/>
  </target>
  <target name="run" depends="compile" descr...>
    <java classname="Main"
      classpath="bin" fork="true"/>
  </target>
</project>
```

Apache Maven

- See <http://maven.apache.org>
- From the Apache web site:
"Apache Maven is a software project management and comprehension tool. Based on the concept of a project object model (POM), Maven can manage a project's build, reporting and documentation from a central piece of information."
- "Maven is a Yiddish word meaning *accumulator of knowledge*"
 - See note later about "convention"
- Dates from about 2002, with Maven 1.0 released in 2004
- Originally for Java, but plugins for other languages
- Can be used stand-alone (command line), or as IDE plug-in
 - Integrated into Eclipse, IntelliJ IDEA, NetBeans
- Popularity? Hard to assess...

- Maven is *higher level* than Ant:
- Philosophy: "Convention over configuration"
- Projects with a *standard structure*:
 - Detailed configuration is not required
 - A default *Project Object Model* is assumed
 - Maven already "knows" how to compile, test, build...
 - Developer is "shielded from the details"
- Projects with non-standard structure/features:
 - The POM must be customized and described
 - Maven projects must be understood in great detail - "what happens... is not immediately obvious just from examining the Maven project file" - HARD!
 - Has led to criticism: e.g. Neal Ford: "Why Everyone (Eventually) Hates (or Leaves) Maven"
http://nealford.com/memeagora/2013/01/22/why_everyone_eventually_hates_maven.html

- The Maven default POM:



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- **pom.xml** describes the project configuration
 - Auto-generated for standard projects
 - Customize for non-standard: "is huge and can be daunting in its complexity" (from the Apache web site)
 - Reference: <https://maven.apache.org/pom.html>

- A "simple" `pom.xml`: (from maven.apache.org)

```
<project xmlns=... .>
  <modelVersion>4.0.0</modelVersion>

  <groupId>com.mycompany.app</groupId>
  <artifactId>my-app</artifactId>
  <version>1.0-SNAPSHOT</version>
  <packaging>jar</packaging>

  <name>Maven Quick Start Archetype</name>
  <url>http://maven.apache.org</url>

  <dependencies>
    <dependency>
      <groupId>junit</groupId>
      <artifactId>junit</artifactId>
      <version>4.8.2</version>
      <scope>test</scope>
    </dependency>
  </dependencies>
</project>
```

- A slightly extended `pom.xml` from <https://spring.io> :

```
<project xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/200
  xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/m
  <modelVersion>4.0.0</modelVersion>
  <groupId>org.springframework</groupId>
  <artifactId>gs-maven</artifactId>
  <packaging>jar</packaging>
  <version>0.1.0</version>

  <build>
    <plugins>
      <plugin>
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-shade-plugin</artifactId>
        <version>2.1</version>
        <executions>
          <execution>
            <phase>package</phase>
            <goals>
              <goal>shade</goal>
            </goals>
            <configuration>
              <transformers>
                <transformer
                  implementation="org.apache.maven.plugins.shade.
                  <mainClass>hello.HelloWorld</mainClass>
                </transformer>
              </transformers>
            </configuration>
          </execution>
        </executions>
      </plugin>
    </plugins>
  </build>
</project>
```

End of lecture