Data Mining Clustering

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Supervised Learning

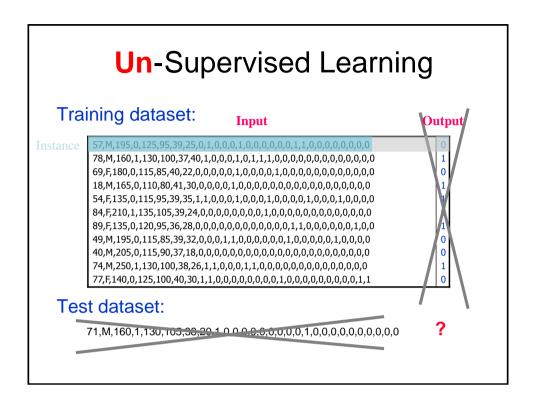
- > F(x): true function (usually not known)
- \triangleright D: training sample (x, F(x))

➤ G(x): model learned from D

➤ Goal: E[(F(x)-G(x))²] is small (near zero) for future samples

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Un-Supervised Learning

Data set:

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Supervise Vs. Un-Supervised Learning

Supervised

- > y=F(x): true function
- D: labeled training set
- \triangleright D: $\{x_i, F(x_i)\}$
- > Learn:

G(x): model trained to predict labels of new cases

➢ Goal:

 $E[(F(x)-G(x))^2] \approx 0$

Well defined criteria: Mean square error

Un-supervised

- > y=?: no true function
- D: unlabeled data set
- \triangleright D: $\{x_i\}$
- Learn

?????????

➢ Goal:

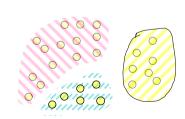
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Well defined criteria:

?????????

Clustering (Unsupervised Learning)

- > What we have:
 - o Data Set D
 - Similarity/distance metric
- What we need to do:
 - Find Partitioning of data, or groups of similar/close items
- > An illumination
 - Find "natural" grouping of instances given unlabeled data



Similarity

- > Groups of similar customers
 - Similar demographics
 - Similar buying behavior
 - Similar health
- > Similar products
 - Similar cost
 - Similar function
 - Similar store
 - **–** ..
- > Similarity usually is domain/problem specific

Similarity: Distance Functions

- Numeric data:
 - Euclidean distance
 - Manhattan distance
- Categorical data (0/1 indicating presence/absence):
 - Hamming distance (# dissimilarity)
 - Jaccard coefficient (% of #similarity in 1s)
- Combined numeric and categorical data:
 - weighted normalized distance

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Manhattan & Euclidean Distance

Consider two records $x=(x_1,...,x_d)$, $y=(y_1,...,y_d)$:

$$d(x,y) = \sqrt[p]{|x_1 - y_1|^p + |x_2 - y_2|^p + ... + |x_d - y_d|^p}$$

Special cases:

> p=1: Manhattan distance

$$d(x, y) = |x_1 - y_1| + |x_2 - y_2| + ... + |x_p - y_p|$$

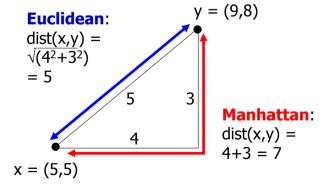
> p=2: Euclidean distance

$$d(x,y) = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2 + \dots + (x_d - y_d)^2}$$

> p=∞: Chebyshev distance

$$d(x, y) = \max(|x_1 - y_1|, |x_2 - y_2|, ..., |x_p - y_p|)$$
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Manhattan & Euclidean Distances: Example



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Mean Clustering

- We will look at an approach to clustering numeric data based on picking a number of mean values – one for each cluster
- You hopefully know that the mean (average) of a data set of size S is:

$$\frac{1}{x} = \frac{\sum_{s} x}{s}$$

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More Than One Mean

- What if we suspect that our data set is actually a number of data sets mixed together,
- · Each one has a mean value of its own
- But we don't know which data point belongs to which set
- Clustering algorithms separate out the data and calculate the means

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Mean Clustering Target

- Imagine we think there are 5 clusters in our data
- We want to calculate 5 means:
 m₁, m₂, m₃, m₄, m₅
- And assign each data point, x_i, to one mean only
- That would lead to 5 data sets, $S_1 \dots S_5$

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Aim

 Target is to minimise the total distance between the data points and the means to which they are assigned:

arg min(
$$S$$
) $\sum_{i=1}^{k} \sum_{x_j \in s} ||x_j - m_i||^2$

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K-Means Clustering Algorithm

➤ Goal: minimize sum of square of distance from all data points to their means

> Algorithm:

- Pick K different points from the data and assumes they are the cluster centers
 - random, first K, K separated points
- o Repeat until stabilization:
 - Assign each point to the closest cluster center
 - Generate new cluster centers

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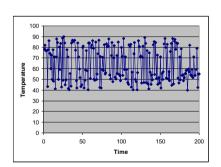
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Centers

K-Means Example

- Imagine a machine that worked in two distinct states, e.g fast and slow
- Mean temperature might be 50 for the slow speed and 80 for the fast speed



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K-Means Example

- The machine might have a number of distinct states, all with differing acceptable ranges of temperature, pressure etc
- We don't know what these different states are, nor how many there are of them
- A clustering algorithm will find them K means does so by finding the middle point of each

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K-Means Disadvantages

- Only measures the mean for each cluster

 tells you nothing of its shape. You must
 assume the cluster is round, but they
 rarely are
- You need to know K before you start
- The distance measure, in its simple form, assumes that all ranges are equally important

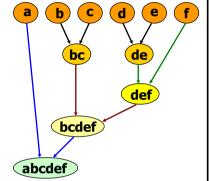
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Hierarchical Clustering Algorithm

> Algorithm:

- Start with the same number of clusters as you have data points – every point is a cluster of its own
- Find the two clusters that are closest together and join them into one.
- o Calculate their new centre
- o Repeat
 - Until you have the desired number of clusters, or
 - everything is in one cluster



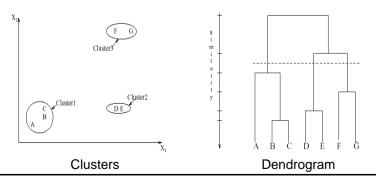
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Hierarchical Clustering – Minimum Spanning Tree

- · Looks for clusters within clusters
- · Cluster 1 (root) is the whole data set
- · That splits into a small number of subsets
- Each subset splits into 0 or more subsets etc.



Qualities of a Cluster

- The cluster hierarchy may store other data about its clusters:
 - Population size: how many data points are in that cluster?
 - Variance and range how far from the centre does most of the data lie

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Association Rules

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Market Basket Analysis

Consider shopping cart filled with several items. **Market basket analysis** tries to answer the following questions:

- What do customers buy together?
 - 80% of customers purchase items X, Y and Z together (i.e. {X, Y, Z})
- In what pattern do customers purchase items?
 - -60% of customers who purchase X and Y also buy Z (i.e. {X, Y} → {Z})

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Association Rule Discovery: Definition

- Giving a set of records, each of which contain some number of items
 - Produce dependency rules, which predict occurrence of some items based on occurrences of other items

Market-basket transactions

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example association rules

$$\begin{split} & \{ \text{Diaper} \} \rightarrow \{ \text{Beer} \}, \\ & \{ \text{Beer, Bread} \} \rightarrow \{ \text{Milk} \}, \\ & \{ \text{Milk, Bread} \} \rightarrow \{ \text{Eggs, Coke} \} \end{split}$$

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Frequent Itemset

TID

3

Items

Bread, Milk

Bread, Diaper, Beer, Eggs

Milk, Diaper, Beer, Coke

Bread, Milk, Diaper, Beer

Bread, Milk, Diaper, Coke

> Itemset

- A collection of one or more items
 - Example: {Bread, Milk, Diaper}
- o k-itemset
 - · An itemset that contains k items

Support count (σ)

- o Frequency of occurrence of an itemset
- o E.g. $\sigma(\{Bread, Milk, Diaper\}) = 2$

Support

- o Fraction of transactions that contain an itemset
- o E.g. s({Milk, Bread, Diaper}) = 2/5

> Frequent Itemset

o An itemset whose support is greater than or equal to a minsup threshold

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Rule Evaluation Metrics

- Association Rule is expressed as X \rightarrow Y, where X and Y are itemsets. Example: $\{Milk, Diaper\} \rightarrow \{Beer\}$
- Support (s) = % of transactions that contain both X and Y
 - o 40% of customers buy milk, diaper and beer
- Confidence (c) = % of (transactions that contain X) that also contain Y
 - If someone buys milk and diaper,

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example:

$$s = \frac{\sigma(\text{Milk , Diaper, Beer })}{|T|} = \frac{2}{5} = 0.4$$

If someone buys milk and diaper, they will buy beer 67% of the time
$$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$

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Direction

- The direction is important:
- $X \rightarrow Y$ is not the same as $Y \rightarrow X$
- · For example,
 - 80% of people who buy a torch buy batteries
 - 5% of people who buy batteries buy a torch

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Mining Association Rules

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Rules of itemset: {Milk, Diaper, Beer}

```
{\mbox{Milk,Diaper}} \rightarrow {\mbox{Beer}} \ (s=0.4, c=0.67) \ {\mbox{Milk,Beer}} \rightarrow {\mbox{Diaper}} \ (s=0.4, c=1.0) \ {\mbox{Diaper,Beer}} \rightarrow {\mbox{Milk}} \ (s=0.4, c=0.67) \ {\mbox{Beer}} \rightarrow {\mbox{Milk,Diaper}} \ (s=0.4, c=0.67) \ {\mbox{Diaper}} \rightarrow {\mbox{Milk,Beer}} \ (s=0.4, c=0.5) \ {\mbox{Milk}} \rightarrow {\mbox{Diaper,Beer}} \ (s=0.4, c=0.5)
```

Observations:

- Computationally expensive as all the above rules are binary partitions of the same itemset: {Milk, Diaper, Beer}
- Rules originating from the same itemset have identical support but have different confidence

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Finding the Rules

- The apriori algorithm works as follows:
 - 1. Find all the acceptable itemsets Support
 - Use them to generate acceptable rules Confidence
- ➤ So, we find all the itemsets with more than our chosen support and combine them into every possible rule, keeping those with an acceptable confidence

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Step 1 – Generate Itemsets

- 1. Find all the acceptable itemsets of size 1
- Use the items from step 1 to generate all itemsets of size two and count their support. Keep those that are supported.
- Repeat for increasingly large itemsets until none of the current size are supported

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Example

With a minimum support of 20%

- Bread = 40%: Keep

- Milk = 60%: Keep

– Porcini = 2%: Discard

- {Bread, Milk} = 30%: Keep
- {Bread, Milk, Sardines} = 15%: Discard
- These are NOT rules yet! Just itemsets

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Step 2: Generate Rules

Generate every combination from the acceptable itemsets:

$$X \rightarrow Y$$
 where $X \cap Y = Empty$

 That is, where nothing in X appears in Y, and vice-versa.

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Example

- {Bread} → {Milk} is good
- {Bread, Milk} → {Coffee} is good
- {Bread} → {Bread, Milk} is not allowed

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Finally

- Discard all the rules that have a confidence score lower than some predefined target
- Remember, confidence is the percentage of baskets that contain both parts of the rule

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