

UITypeEditor

```
classDiagram
    class UITypeEditor
    class ARdevKit_View_TextEditor["ARdevKit.View.TextEditor"] {
        + TextEditor()
        + GetEditStyle()
        + EditValue()
    }
    ARdevKit_View_TextEditor --|> UITypeEditor
```

The diagram illustrates a class hierarchy. At the top is the 'UITypeEditor' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'ARdevKit.View.TextEditor' class, represented by a shaded rectangle with three horizontal compartments. The top compartment contains the class name. The middle compartment is empty. The bottom compartment contains three public methods: '+ TextEditor()', '+ GetEditStyle()', and '+ EditValue()'. A blue arrow with an open triangular head points from the top of the 'ARdevKit.View.TextEditor' class to the bottom of the 'UITypeEditor' class, indicating that 'ARdevKit.View.TextEditor' inherits from 'UITypeEditor'.

ARdevKit.View.TextEditor

+ TextEditor()
+ GetEditStyle()
+ EditValue()