

System::Windows::Forms
::FlowLayoutPanel

```
classDiagram
    class FlowLayoutPanel {
    }
    class SceneElementCategoryPanel {
        +Category
        +CategoryName
        +SceneElementCategoryPanel()
        +add()
        +ToString()
    }
    SceneElementCategoryPanel --|> FlowLayoutPanel
```

The diagram illustrates a class hierarchy. At the top is the 'System::Windows::Forms::FlowLayoutPanel' class, represented by a white box with a grey border. Below it is the 'ARdevKit.View.SceneElementCategoryPanel' class, represented by a grey box with a black border. A blue arrow with an open triangular head points from the 'ARdevKit.View.SceneElementCategoryPanel' box up to the 'FlowLayoutPanel' box, indicating that 'ARdevKit.View.SceneElementCategoryPanel' inherits from 'FlowLayoutPanel'.

ARdevKit.View.SceneElement
CategoryPanel

+ Category
+ CategoryName

+ SceneElementCategoryPanel()
+ add()
+ ToString()