Lab 6

Due Date: Oct 9, 2019 Total Points: 15 points

The purpose of this lab is to practice operator overloading and friend functions.

Consider the RationalNumber class declaration below. You need to write four functions:

- A **stand alone friend function** that **overloads** the << operator and prints a rational number in the form numerator/denominator.
- A member function that overloads the subtraction operator (-) for the RationalNumber class.
 The member function subtracts two RationalNumber objects r1 and r2 and assigns the result to object r3.
- A **standalone friend function** that **overloads** the postfix increment operator (++) for the RationalNumber class. The friend function adds one to a RationalNumber object and allows cascaded function calls.
- A **stand alone friend function** that **overloads** the >> stream extraction operator and prompts the user for rational number (numerator and denominator)

```
class RationalNumber
       // Make the standalone functions friends of the RationalNumber class
private:
       int numerator;
                               // private variable numerator
                               // private variable denominator
       int denominator;
public:
        RationalNumber( int = 0, int = 1 );
                                              // default constructor
       // Include the prototype of the overloaded class method here
};
You may use and complete the following main program to test your code.
int main()
        RationalNumber r1(7, 3), r2(3, 9), r3, r4;
       // Call the overloaded subtraction operator to subtract r2 from r1
       // and store the result in r3
       // Call the << overloaded operator to display the rational number r3
       // Call the overloaded postfix increment to increment r1 and store it in r3
```

```
// Call the << overloaded operator to display the rational number r3
// Call the >> overloaded operator to enter attribute values for r4
// Call the << overloaded operator to display the rational number r4
return 0;
}</pre>
```