

# Around Quantum Decision Diagrams

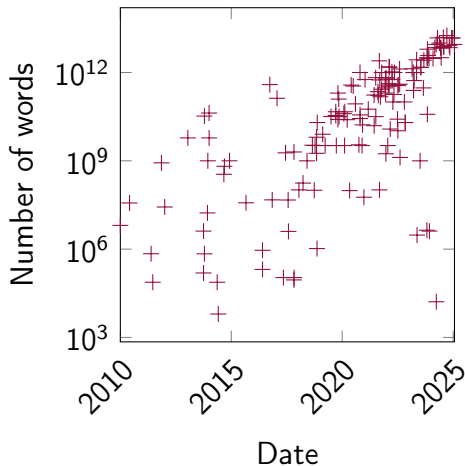
Malo Leroy

Research Track – CentraleSupélec

February 17, 2025

Databases grow rapidly in size

Classical algorithms are  
sometimes not efficient enough

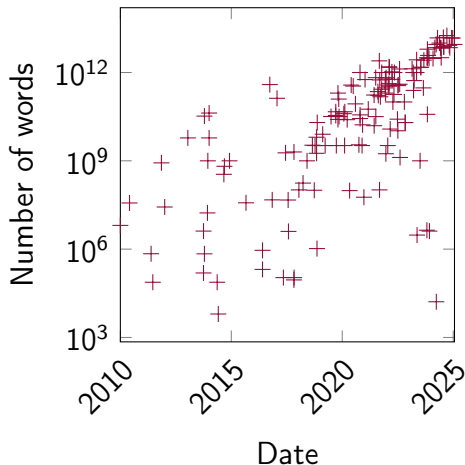


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Number of words used to train language models

Databases grow rapidly in size

Classical algorithms are  
sometimes not efficient enough



**Quantum algorithms** enable us to solve some problems faster

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Number of words used to train language models

Quantum machines are still in development and will remain expensive



There is a need for quantum algorithm **simulation** and verification tools

Simulations are very costly in terms of computation time

<i>Grover</i>	Classical	Quantum	Simulation
Complexity	$N$	$\sqrt{N}$	$N\sqrt{N}$

Simulation requires adapted **data structures**

## State of the art

- Abstract interpretation
- Arithmetics of real intervals
- Quantum decision diagrams

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Solution : abstract additive decision diagrams

**Abstract interpretation** enables us to determine mathematical properties or to speed up calculations

Example : sign of an expression  $e = (3 + 2) \times (-5)$

$$\begin{aligned}\text{signe}(e) &= (\text{signe}(3) + \text{signe}(2)) \times \text{signe}(-5) \\ &= (\oplus + \oplus) \times \ominus \\ &= \oplus \times \ominus \\ &= \ominus\end{aligned}$$



Abstract interpretation enables us to determine mathematical properties or to **speed up calculations**

It can be exact or **approximate**

Abstract interpretation can be applied to **real intervals**

$$[1, 2] * [-1, 1] = [-2, 2]$$

$$[1, 2] + [-1, 1] = [0, 3]$$

$$[1, 2] \wedge [-1, 1] = [1, 1]$$

The result of the operation is **the smallest interval** containing all the possible 1-to-1 results

## Una Boolean function

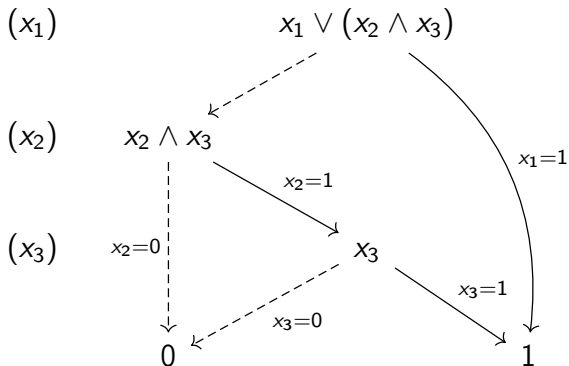
$$f : \{0, 1\}^n \rightarrow \{0, 1\}$$

can be represented by a **truth table**

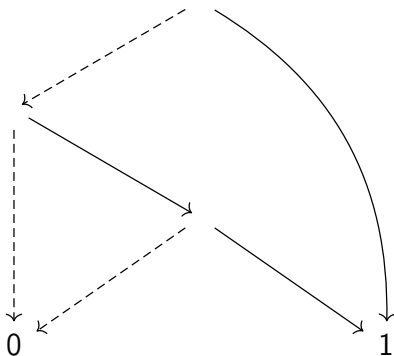
$x_1$	$x_2$	$x_3$	$f(x_1, x_2)$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

$$\text{for } f(x_1, x_2) = x_1 \vee (x_2 \wedge x_3)$$

## Decision diagrams can represent Boolean functions



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We make use of the internal **structure** of the function

A **quantum state** is a superposition of incompatible states

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle \quad (\text{un qubit})$$

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$n$  qubits  $\Rightarrow 2^n$  incompatible states

The states are noted in the form of **vecteurs**

$$\alpha |01\rangle + \beta |10\rangle = \begin{pmatrix} \alpha \\ 0 \\ \beta \\ 0 \end{pmatrix}$$

The usual representation is similar to **truth tables**

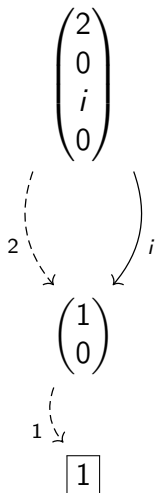
$x_1$	$x_2$	$\langle x_1 x_2   \psi \rangle$
0	0	$\alpha$
0	1	0
1	0	$\beta$
1	1	0

for  $|\psi\rangle = \alpha |00\rangle + \beta |10\rangle$



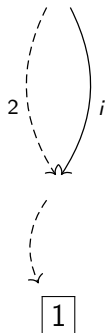
States can be represented by **quantum decision diagrams**

We make use of the internal **structure** of the state



States can be represented by **quantum decision diagrams**

In the worst case it is still  
space-**exponential** in  $n$



## Look back at the state of the art

- ✓ Abstract interpretation
- ✓ Arithmetics of real intervals
- ✓ Quantum decision diagrams

We will use these concepts together,  
with an innovation : **l'additivity**



## Look back at the state of the art

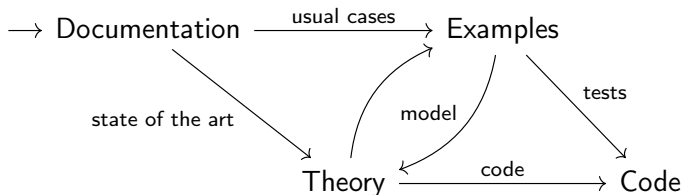
- ✓ Abstract interpretation
- ✓ Arithmetics of real intervals
- ✓ Quantum decision diagrams
- + Innovation : additivity

Solution : abstract additive decision diagrams

## Objectives

- **Formal model** for abstract additive quantum decision diagrams
- **Implementation** of the model

## Methodology



## GitHub for project management

- **Issues** for tasks and bugs
- Priorities, sizes, and deadlines
- Branches and **merge requests**

## Model

- S6 Cartesian & polar intervals of  $\mathbb{C}$
- S6 Diagrams
- S6 Local and global approximations
- S6 Forced merge
- S6 Redcution algorithms
- S7 Error
- S7 Gate application



Example : we consider the state  $\begin{pmatrix} 10i + 2 \\ 4i + 1 \\ 2i \\ i \end{pmatrix}$

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There are **regularities**.

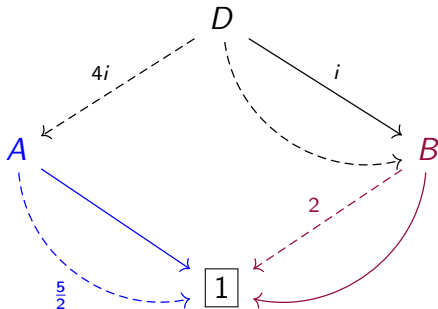
Example : we consider the state  $\left( \begin{array}{c} \left( \begin{array}{c} 10i \\ 4i \end{array} \right) + \left( \begin{array}{c} 2 \\ 1 \end{array} \right) \\ i \left( \begin{array}{c} 2 \\ 1 \end{array} \right) \end{array} \right)$

There are **regularities**.

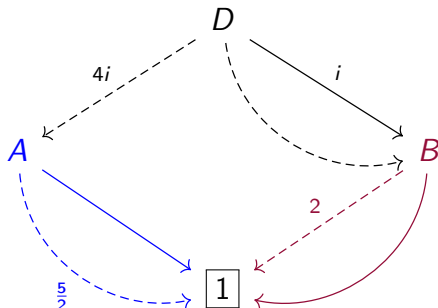
Example : we consider the state 
$$\begin{pmatrix} 4i \begin{pmatrix} 5/2 \\ 1 \end{pmatrix} + \begin{pmatrix} 2 \\ 1 \end{pmatrix} \\ i \begin{pmatrix} 2 \\ 1 \end{pmatrix} \end{pmatrix}$$

There are **regularities**.

Example : we get the additive diagram

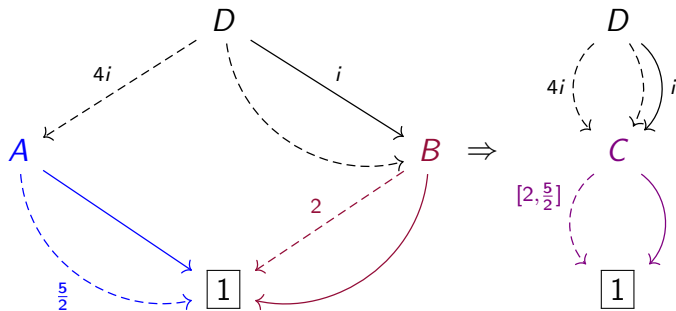


Example : we get the additive diagram

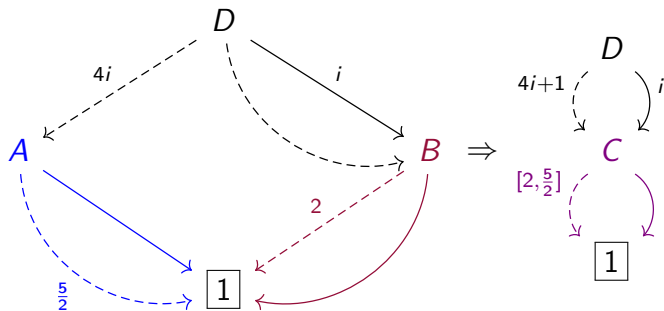


Let's **reduce** this diagram

We can force the merge of  $A$  and  $B$



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We can always reduce diagrams more



Arbitrarily large space gain (up to exponential)

How to choose which diagrams to merge?



**Error** : we can compute the error induced by a diagram

Quantum circuits are based on **gates**

They are represented by **matrices**

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They are represented by **matrices**

Example : Hadamard

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$H \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

To apply a gate  $M$  to a diagram  $D$

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If  $\mathcal{E}(D)$  = evaluation of  $D$

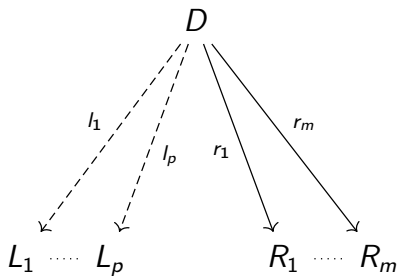
We want  $\mathcal{E}(M(D)) = M \mathcal{E}(D)$

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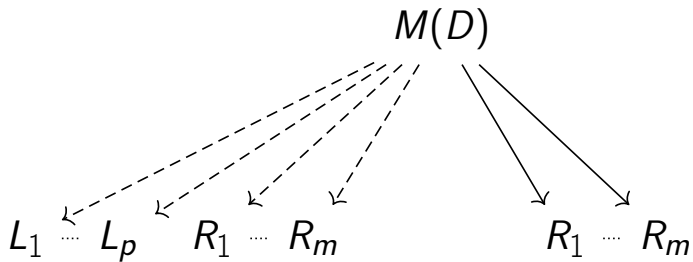
$$D = (\{(l_1, L_1), \dots, (l_p, L_p)\}, \{(r_1, R_1), \dots, (r_m, R_m)\})$$



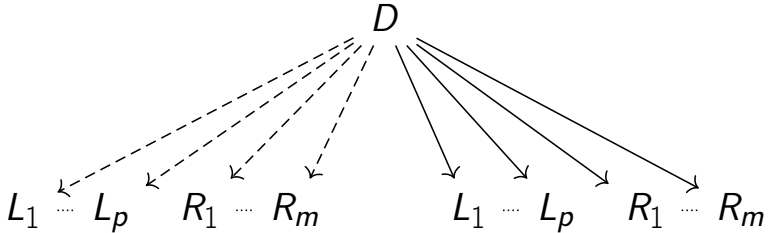
Before application of  $M$



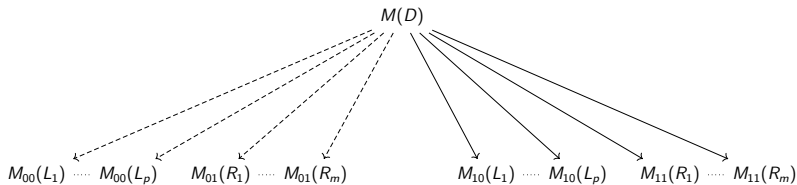
1.



2.

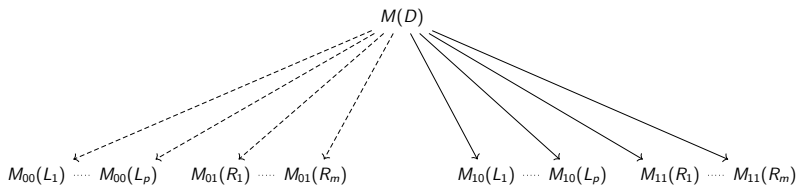


# 3.



$$M = \begin{pmatrix} M_{00} & M_{01} \\ M_{10} & M_{11} \end{pmatrix}$$

# 3.



$$\mathcal{E}(M(D)) = \begin{pmatrix} \sum l_i M_{00} \mathcal{E}(L_i) + \sum r_j M_{01} \mathcal{E}(R_j) \\ \sum l_i M_{10} \mathcal{E}(L_i) + \sum r_j M_{11} \mathcal{E}(R_j) \end{pmatrix} = M \mathcal{E}(D)$$

## Implementation

- S6 Cartesian & polar intervals of  $\mathbb{C}$
- S6 Diagrams : building, evaluation
- S6 Forced merge
- S6 Redcution algorithms
- S7 Random diagrams
- S7 Error
- S7 Gate application
- S7 QASM

## Future developments

### ■ Implementation

- Graphical interface
- Benchmarks

### ■ Tweaks

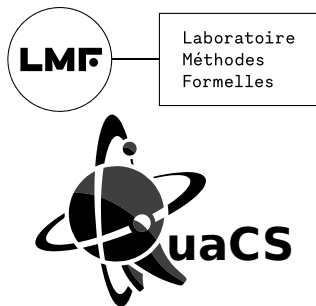
- Error function
- Reduction algorithms

### ■ New concepts

- Tree automata
- Local Invertible Map Decision Diagrams (LIMDD)

Project framework  
Future training

- **Supervisor** : Renaud Vilmart
- **Team** : QuaCS
- **Laboratory** : Laboratoire  
Méthodes Formelles





## Gap year *Digital Tech Year*

- Semester at Paris Digital Lab
- Various tech projects in teams
- 6-month internship in a company or lab, in France or abroad

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ALICE & BOB



QUANDELA

## After the gap year

- S8 at CentraleSupélec
- S8 Pro (internship)
- Academic S8 abroad

Majors / mentions

- **Computer science and digital technology**
  - Software engineering
  - Computer systems architecture
- **Physics and nanotechnologies**
  - Quantum engineering

## Other training programs

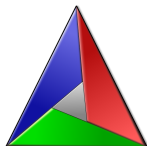
- ARTeQ (ENS Paris-Saclay)
- QMI M2 (Télécom Paris, among others)

# Conclusion

# Questions

## Implementation

- **Code** (4.9k lines)
  - Langage C++
  - LLVM / Clang
  - Ninja
  - CMake
- **Tests**
  - Google Test
  - GitHub Actions





## Tools

- **Version control**

- Git
- GitHub

- **Documentation**

Doxygen



$$\rho(\boxed{1}) = \{1\}$$

$$\varepsilon(\boxed{1}) = \{0\}$$

$$\forall G, D \in \mathcal{P}_f(\mathcal{A}_0 \times \mathcal{D}_n), \rho((G, D)) = \left( \sum_{(l, L) \in G} l \rho(L) \right) \sqcup \left( \sum_{(r, R) \in D} r \rho(R) \right)$$

$$\forall G, D \in \mathcal{P}_f(\mathcal{A}_0 \times \mathcal{D}_n),$$

$$\varepsilon((G, D)) = \left( \sum_{(l, L) \in G} l \max |\rho(L) \ominus \varepsilon(L)| + \varepsilon(L) \right) \sqcup \left( \sum_{(r, R) \in D} r \max |\rho(R) \ominus \varepsilon(R)| + \varepsilon(R) \right)$$