# Project Release Plan



# [University Token] [1/18/2018]

Sponsored by [company/organization/group] (if applicable)

Contact from company/organization (if applicable)

Team name

**Team Members:** 

Andrew Boyadjiev (Product Owner) Erica Tom

Max Bauer (Scrum Master) Will Xu

Alexander Kiryukhin Nicolas Shak

# Project Release Plan



# [University Token]

• Brief outline of problem/opportunity

## **High Level Goals**

- Create a website with user accounts
- Create a cryptocurrency
- User profile details (wallet)
- Be able to make transactions between users (buy, sell, transfer)
- White paper (shows technical aspects, "vision")
- Marketplace for buying and selling goods and sfw services

#### **Project Release Plan – User Stories**



# [Company Name/University Token]

Sprint 1 user stories each labeled with assoc. high-level goal Sprint 2 user stories each labeled with assoc. high-level goal Sprint 3 user stories each labeled with assoc. high-level goal

(use several slides as necessary)

### **Sprint 1 User Stories**

As a user, want to be able to visit the ICO website so that I can have access to UniToken(2)

HL Goal: Create a website with user accounts

 As a user, I want to have a personal wallet so I store UniTokens. (3)

HL Goal: User profile details (wallet)

• As a user, I want to be able to create an account so that I can use the product. (5)

HL Goal: Create a website with user accounts

## **Sprint 2 User Stories**

 As a user, I want to be able to exchange currency for goods and services so that my cryptocurrency actually has a purpose. (5)

HL Goal: Marketplace for buying and selling goods and sfw services

• As a user, I want to be able to make safe transactions with other users so I know my coin is secure and can only be accessed by me. (13)

HL Goal: Be able to make transactions between users (buy, sell, transfer)

## **Sprint 3 User Stories**

• As an investor, I want to be able to see the specifications of the currency so that I can see the progress of the project and what the goals of the end product will be. (5)

HL Goal: White paper (shows technical aspects, "vision")

 As a user, I want a good looking/credible website so that it's user friendly and the functions are accessible. (13)

HL Goal: Create a website with user accounts

 As a university, I don't want redundant transaction fees so that I can avoid real life fees and justify my financial involvement (13)

**HL Goal:** 

#### Project Release Plan – Architecture



# [Company Name/University Token]

[Describe in words or, better, with a **diagram** the overall structure/major components of your planned product.]

#### Project Release Plan – Challenges/Risks Engineering



# [Project Title]

Challenge/Risk 1 e.g. complex feature set

Challenge/Risk 2 e.g. unfamiliar technology

Challenge/Risk 3 e.g. new/immature technology

. . .

(use several slides as necessary)

#### Project Release Plan – Technologies



# [Project Title]

Technology 1 e.g. programming language(s)

Technology 2 e.g. web framework

Technology 3 e.g. development environment

. . .

(use several slides as necessary)