Team Members: Evan Berryman (Leader), Sam Hobbs, Jake Allen

The problem of	forgetting items at the store
affects	people who shop
the impact of which is	wasted time
a successful solution	a list management application

*Problem Statement*: We need an automated way to keep track of lists and item inventory.

We will create a system that allows us to do this.

#### **Our Solution**

System Features / Functional Requirements

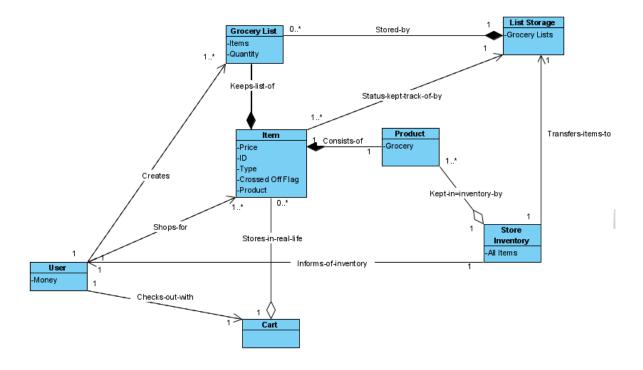
- Create List
- Search Items of Store Directories
- Add Item
- Crossing Off Item
- Uncross Item
- Removing Item
- Copy List
- Delete List
- Copy/Transfer an Item

#### File Management and Ticketing System

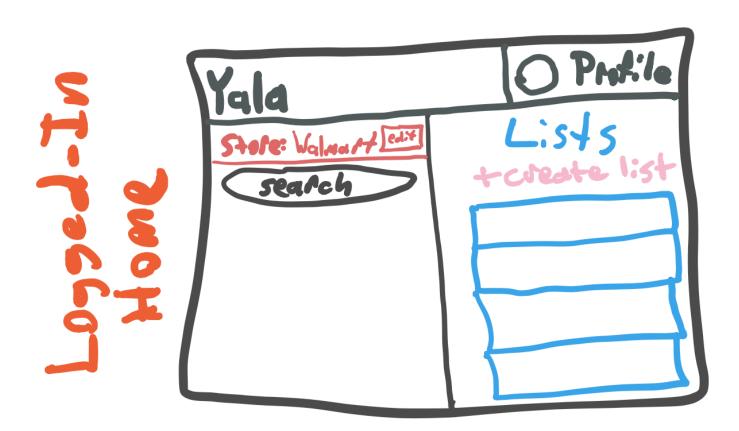
https://github.com/jake-allen/YALA

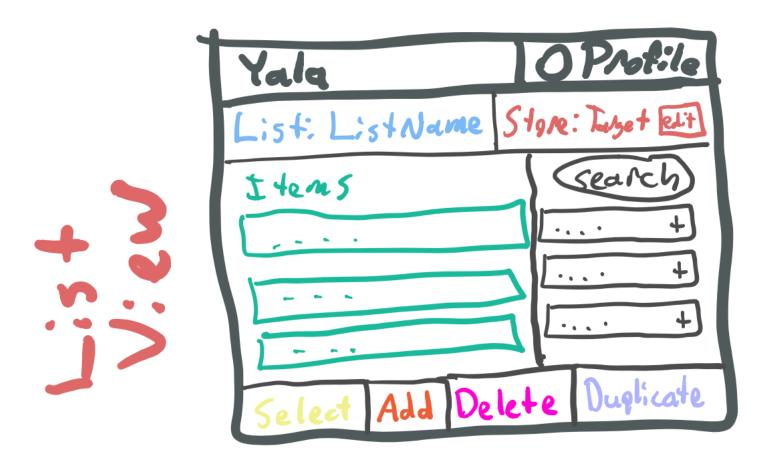
 $\underline{https://trello.com/b/8JTgqSMS/yala}$ 

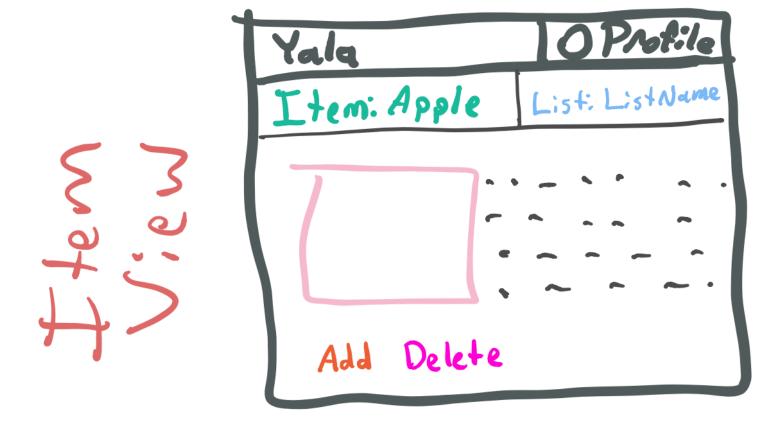
#### **Classes Relationships Within Our System**



**Rough Sketch of Functionality** 

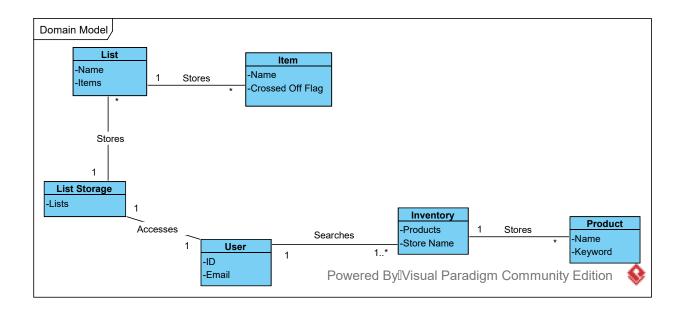


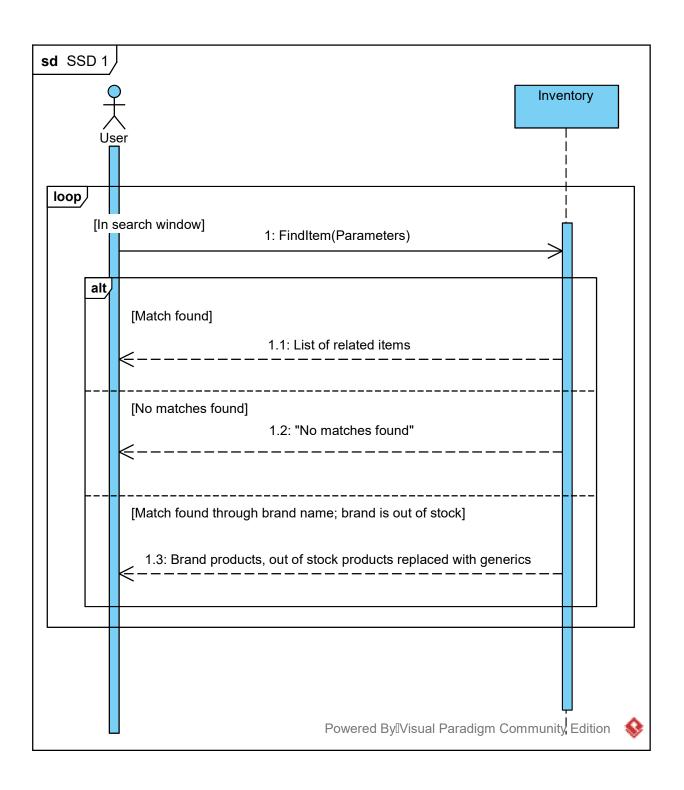


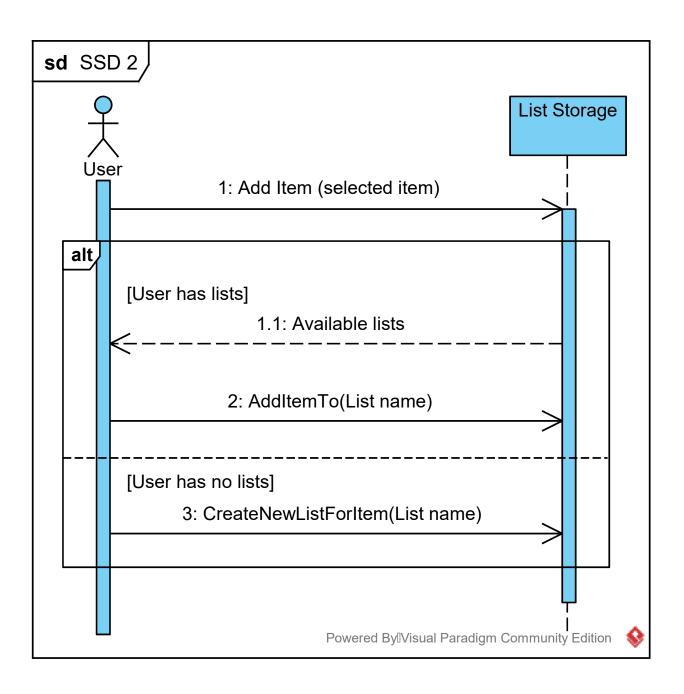


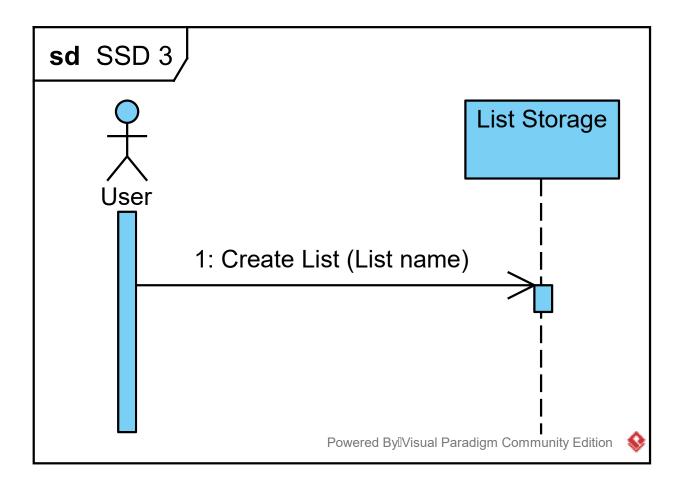
#### **Definitions**

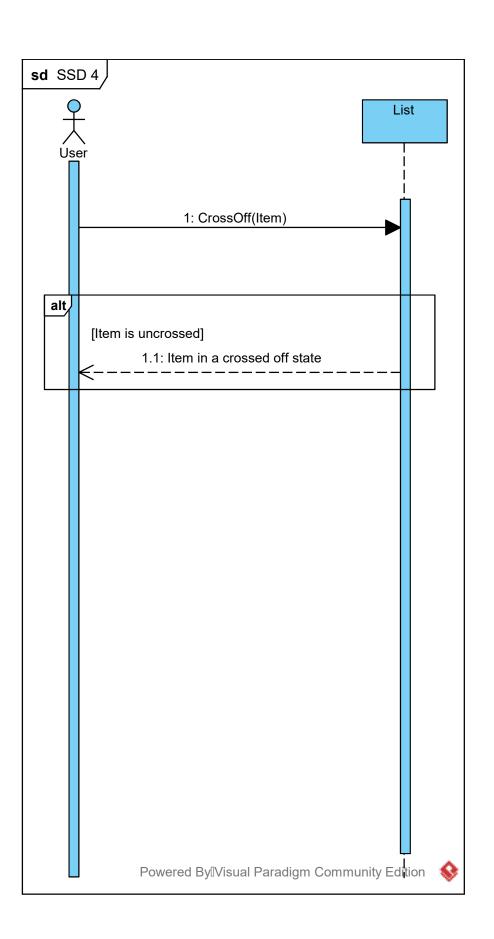
Name	Definition
System	Grocery Store Application
Item	The stored data on the grocery item - includes price, ID, name, etc.
Product	The physical manifestation of the item; placed in the user's cart in real life, contains all attributes of item

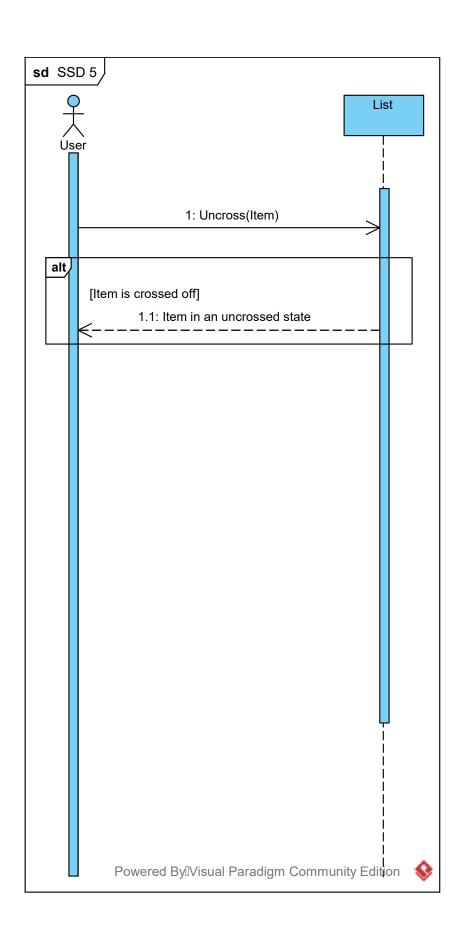


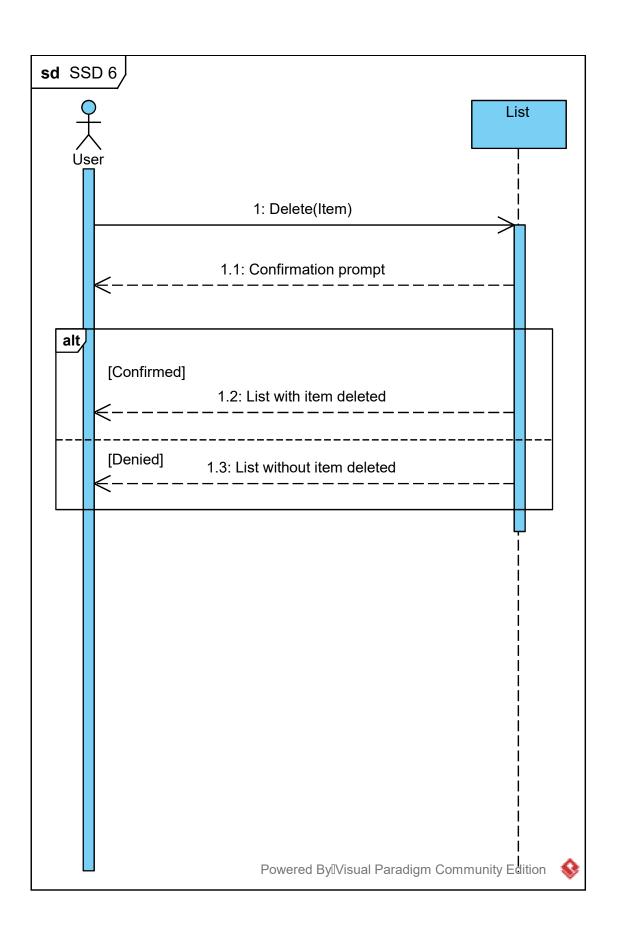


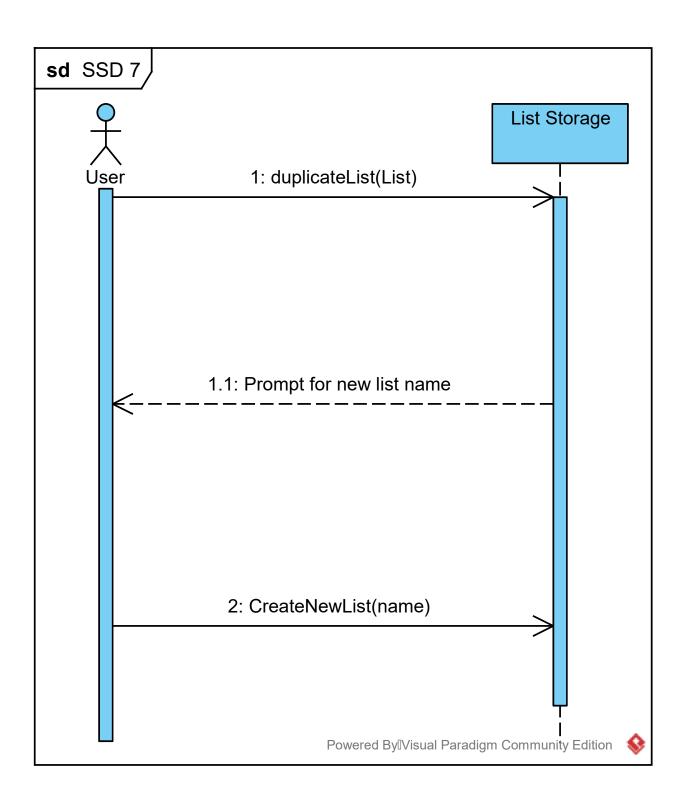


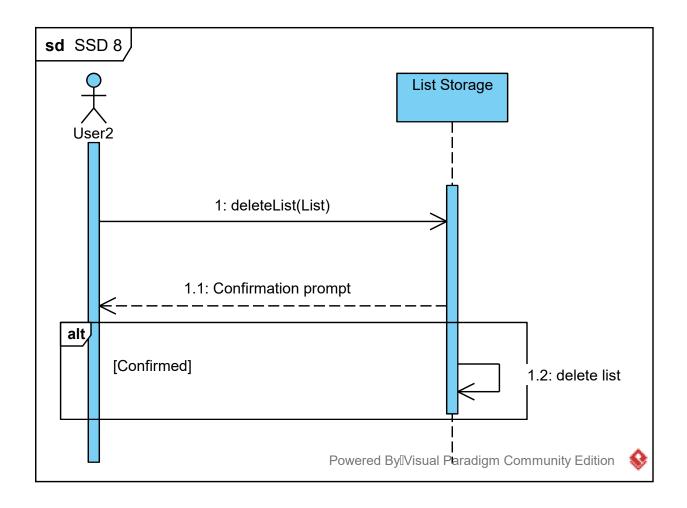


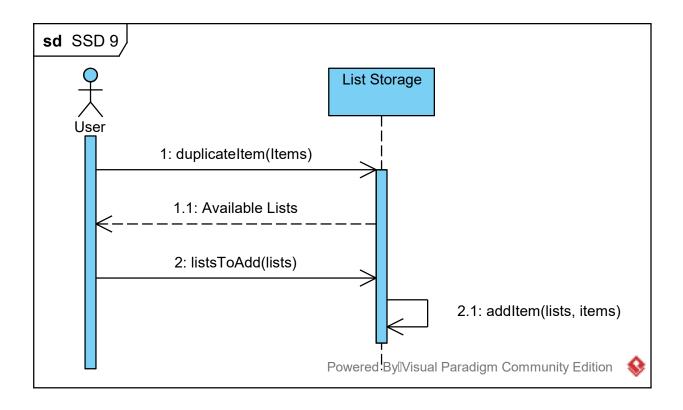












**Operation:** FindItem(Parameters)

Cross Reference: Search Item

Precondition: The user is in the search window

**Postconditions:** 

- A product list was created (instance creation)
- The product list was populated with products that match the search parameters (attribute modification)

No. Cand	lidate Class	Extracted Text	Туре	Description	Occur.
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**Operation:** AddItem(Item)

**Cross Reference:** Add Item

**Precondition:** There is an available product list

to choose from

### **Postconidtions:**

- A new item is created based on the selected product (instance creation)
- The product list is deleted (instance deletion)

No. Cand	lidate Class	Extracted Text	Туре	Description	Occur.
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**Operation:** AddItemTo(ListName)

**Cross References:** Add Item

**Preconditions:** 

- A new item is ready to be added to a list
- The user already has lists

### **Postconditions:**

 A list is selected to add the item to (association formed)

No.	Candidate Class	Extracted Text	Туре	Description	Occur.
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**Operation:** CreateNewListForItem(List name)

**Cross References: Add Item** 

**Preconditions:** 

- A new item is ready to be added to a list
- The user has no lists

### **Postconditions:**

- A new list is created with the inputted name (instance creation)
- The list is added to List Storage (association formed)
- The item is added to the list (association formed)

No.	Candidate Class	Extracted Text	Туре	Description	Occur.

**Operation:** CreateList(ListName)

**Cross References:** Create New List

Preconditions: The user has selected to

create a new list

## **Postconditions:**

- A new list is created with the inputted name (instance creation)
- The list is added to List Storage (association formed)

No.	Candidate Class	Extracted Text	Туре	Description	Occur.

Operation: selectList(List)

References: Use Case 1: Copying List,

**Use Case 2: Deleting List** 

Preconditions: list menu is displayed and

list is selected by the user

Postconditions: the selected list is passed

and the list's information is

then requested to display it

back

Operation: duplicateList(List)

References: Use Case 1: Copying List

Preconditions: a list is selected and

displayed

Postconditions: the system prompts for a

name for the list and then

duplicates it with a new

name

Operation: duplicateList(String)

References: Use Case 1: Copying List

Preconditions: a list is selected and

duplicate was pressed and the user

entered the new name for

the list

Postconditions: the list is duplicated

Operation: deleteList(List)

References: Use Case 2: DELETING

List

Preconditions: a list is selected and delete

list was pressed

Postconditions: the system confirms that

the user would like to delete

the list, the list and its items

are deleted

Operation: confirmDeletion(bool)

References: Use Case 2: DELETING

List

Preconditions: a list is selected and delete

list was pressed

Postconditions: the list is deleted

Operation: selectItem(Item)

References: Use Case 3: Moving Items

Preconditions: the items were displayed

and the user selected an item

Postconditions: the item is shown as

selected

Operation: duplicateItem()

References: Use Case 3: Moving Items

Preconditions: the option to select more

items is shown and the list of lists

to select/deselect is shown

Operation: selectAnotherItem(Item)

References: Use Case 3: Moving Items

Preconditions: the items were displayed

and the user selected at least two

items

Postconditions: the items are shown as

selected

Operation: selectLists(bool[])

References: Use Case 3: Moving Items

Preconditions: the user has selected items

to duplicate and has selected or

deselected a list or multiple

lists

Postconditions: the selected items are

duplicated into the selected lists and

if the current list was

deselected the selected items are

removed from it

No.	Candidate Class	Extracted Text	Type	Description	Occur.
	Carraraato Claca		. , , , ,	Becompact	Occur.

Operation: checkOff(Items)

References: Crossing Use Case

Preconditions: A list is open with items that

the user wants crossed off

Postconditions: The selected item in the

list is crossed off

Operation: uncross(Items)

References: Uncrossing Use Case

Preconditions: A list is open with items

crossed off that the user wants to uncrossed

Postconditions: The specified items in the

list are uncrossed

Operation: delete(Items)

References: Delete Use Case

Preconditions: User has confirmed an item

for deletion

# Postconditions: Specified items are

deleted from list

No.	Candidate Class	Extracted Text	Туре	Description	Occur.
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ID: Use Case 01 (Search for Item)

Scope: Product searcher

Stakeholders:

User- wants to easily find items to add to their shopping list

Store- wants to quickly provide the user with relevant products

**Precondition:** The user has the search window open

**Postcondition:** The user has a list of results that match their query

### **Main Success Scenario:**

- 1. The user puts search parameters into the search bar
- 2. The store's inventory is scanned for

matching words

3. Search results are returned that match the parameters

### **Extensions:**

- 3. a. No matches are found
- 1. The list says no matches were found and asks the user to try again
- 3. b. A specified item is out of stock
- 1. If a matching item is out of stock, it will notify the user and be replaced by a generic alternative

No. Candidate Class Extracted Text	Туре	Description	Occur.
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ID: UC 02 (Add item)

Scope: List editing

Stakeholders:

User- wants to quickly add items from the search onto their lists

**Precondition:** An item search has been successfully completed

**Postcondition:** An item is added to the user's list.

### **Main Success Scenario:**

- 1. The user selects an item
- 2. The system asks which list the user wants to add the item to, or if they want to make a new one
- 3. The user selects the list
- 4. The items is added to the selected list **Extensions**:
- 2. a. The user has no lists
  - 1. The system begins list creation and

### asks the user for a list name

- 2. The user provides a name
- 3. The list is created and the item added
- 2. b. The user creates a new list
- 1. The system begins list creation and asks the user for a list name
  - 2. The user provides a name
  - 3. The list is created and the item added

No. Candidate Class	Extracted Text	Type	Description	Occur
No.Candidate Class	Extracted Text	rype	Description	Occur.

ID: UC 03 (Create list)

Scope: List storage

Stakeholders:

User- wants to quickly create a new list

Preconditions: The user has selected to

create a new list

Postconditions: A new list is created

### **Main Success Scenario:**

- 1. The user selects to create a new list
- 2. The system asks for the name of the list
- 3. The user inputs the list name
- 4. The list is created with that name

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l No.	Candidate Class	Extracted Lext	llvoe	Description	l Occur. l

**ID:** Use Case 4 (Cross out item)

Scope: Item management

Stakeholders:

User - seeks to cross off items from list so they know if they have it in cart

Precondition: There is an uncrossed item on

the list

Post Condition: Item is crossed off

**Main Success Scenario:** 

- 1. User touches item
- 2. Item is crossed off

**ID:** Use Case 5 (Uncross item)

Scope: Item management

Stakeholders:

User - seeks to uncross items from list

**Precondition:** The list has a crossed out item

Post Condition: Item is uncrossed

### **Main Success Scenario:**

- 1. User touches a crossed out item
- 2. Item is uncrossed

No. Candidate Class	Extracted Text	Туре	Description	Occur.

**ID:** Use Case 6 (Delete item)

Scope: Item management

Stakeholders:

User - seeks to permanently delete an item from the list

Precondition: An item is on the list

Post Condition: Item is deleted from list

### **Main Success Scenario:**

- 1. User selects items to access delete menu
- 2. User confirms the item will be deleted
- 3. Item is deleted from the list

### **Extensions:**

- 2. a. The user no longer wants to delete the item
  - 1. User closes the delete menu

No. Candidate Class Extracted Te	xt Type	Description	Occur.
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**ID:** Use Case 7 (Duplicate list)

Scope: List management

Stakeholders:

User - seeks to duplicate a list

Precondition: User is viewing the list menu

Post Condition: A new list is created with the

same items as the selected list.

### **Main Success Scenario:**

- 1. User selects a list
- 2. User clicks "Duplicate List"
- 3. System asks for a new name for the list
- 4. User gives a new name for the duplicate
- 5. The new list is created and the items are copied to the new list.

### **Extensions:**

- 4. a. The user leaves the new name blank
- 1. System automatically names the new list [Original List Name]\_copy

No. Candidate Class Extracted Text	Туре	Description	Occur.
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ID: Use Case 8 (Delete list)

**Scope:** List management

Stakeholders:

User - seeks to delete a list

Precondition: User is viewing the list menu

Post Condition: A certain list is deleted from

emeory

### **Main Success Scenario:**

- 1. User selects a list
- 2. User clicks "Delete List"
- 3. System prompts asking the user if they are sure
- 4. The user responds yes
- 5. The list (along with all of its items) is deleted **Extensions:**
- 4. a. User responds no
- 1. Prompt goes away and the list is not deleted

No. Candidate Class Extracted Text	Туре	Description	Occur.
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**ID**: Use Case 9 (Copy item to other lists)

Scope: Item management

Stakeholders:

User - seeks to move one or more items from one list to another

Precondition: User is viewing a list

**Post Condition:** An item or multiple items from one list are now contained in another and may be removed from the previous list in which they were contained

### **Main Success Scenario:**

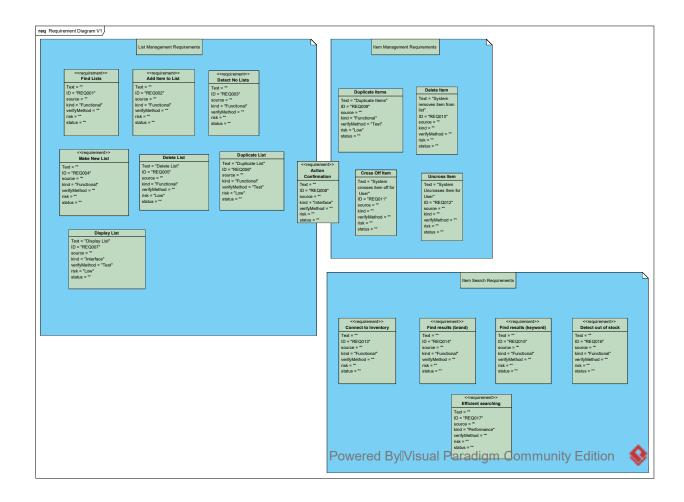
- 1. User selects an item or multiple items
- 2. User clicks "Duplicate Item(s)"
- 3. Prompt shows a list of the user's other lists
- 4. User selects which of these lists they would

like to have the items copied to

5. The lists the user selected now contain the item(s) the user selected and if the current list was unselected the item(s) are removed from

# the current list

No Candidate Class Extracted	Text Type	Description	Occur.
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Requirement Identifiers (REQ)	1	2	3	4	5	6	7	8	9	10	11	12	13	15	16	17
UC1: Search Item													<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>
UC2: Add Item	<b>√</b>	<b>√</b>	<b>√</b>										<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>
UC3: Cross Off Item	<b>√</b>										<b>√</b>					
UC4: Delete Item	<b>√</b>									<b>√</b>						
UC5: Uncross Item	<b>√</b>											<b>√</b>				
UC6: Create New List	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>			<b>✓</b>									
UC7: Delete List	<b>✓</b>		<b>√</b>		<b>✓</b>		<b>√</b>	<b>√</b>		<b>√</b>						
UC8: Copy List	<b>✓</b>			<b>√</b>		<b>✓</b>	<b>√</b>									
UC9: Move Item to Different List	<b>√</b>								<b>√</b>							

### YALA\_Gantt\_Diagram

Sep 28, 2020

https://github.com/jake-allen/YALA

### Software I - Jake Allen, Evan Berryman, Sam Hobbs

Project manager

**Project dates** Sep 7, 2020 - Nov 28, 2020

Completion18%Tasks38Resources3

Software Components and Subsystems

Integration

**Test Planning** 

Documentation

Tasks

### 2

Name	Begin date	End date
Inception	9/7/20	9/25/20
Vision of the Project	9/7/20	9/25/20
Project Plan	9/7/20	9/11/20
Use Cases & Scenarios	9/11/20	9/23/20
Relevant Diagrams	9/11/20	9/25/20
Requirement Analysis	9/11/20	9/25/20
Glossary	9/23/20	9/25/20
Iteration I Presentation	9/25/20	9/28/20
Finalize Presentation	9/25/20	9/25/20
Present	9/28/20	9/28/20
Elaboration	9/28/20	10/13/20
Analytical Model	9/28/20	10/1/20
Software Architecture Description	10/5/20	10/6/20
Architecture Prototype	9/28/20	10/7/20
Refine Architecture Prototype	9/28/20	10/9/20
Design Model	10/9/20	10/13/20
Iteration II Presentation	10/8/20	10/12/20
Prepare Presentation	10/8/20	10/9/20
Present	10/12/20	10/12/20
Construction	10/6/20	11/4/20
Design Model	10/6/20	10/16/20

10/8/20

10/14/20

10/20/20

10/30/20

10/26/20

10/30/20

11/4/20

11/4/20

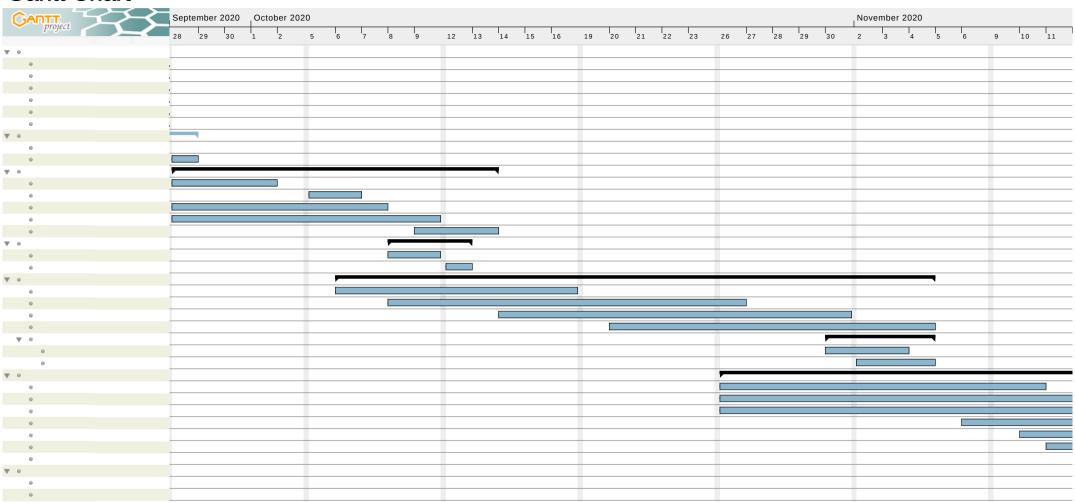
Tasks	
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Name	Begin date	End date	
User Manual	10/30/20	11/3/20	
Installation Guide	11/2/20	11/4/20	
Transition	10/26/20	11/25/20	
Software Increment	10/26/20	11/10/20	
Software Maintenance	10/26/20	11/19/20	
Test Reporting	10/26/20	11/17/20	
Statistics/User Monitoring	11/6/20	11/17/20	
User Feedback	11/10/20	11/17/20	
Performance Analysis	11/11/20	11/18/20	
Adaptations	11/17/20	11/25/20	
Iteration III Presentation	11/26/20	11/27/20	
Prepare Presentation	11/26/20	11/26/20	
Present	11/27/20	11/27/20	

## Resources

Name	Default role
Evan Berryman	Leader / Engineer
Jake Allen	Project Manager / Engineer
Sam Hobbs	Engineer

**Gantt Chart** 



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**Resources Chart** 

GANTT	September 2020 October	2020			November 2020
project	28 29 30 1 2	5 6 7 8 9	12 13 14 15 16 19	20 21 22 23 26 27 28	29 30 2 3 4 5 6 9 10 11
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