Gershom Gruta

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Software Developer

Results-driven software engineer with a Bachelor's degree in Computer Science. Seeking an entry-level position where I can utilize my programming skills and knowledge of software development methodologies to contribute to the design, development, and maintenance of software applications. Eager to work in a collaborative environment, learn from experienced professionals, and continuously enhance my technical expertise. Committed to delivering readable code and solving problems..

WORK EXPERIENCE

IBM • Quezon City, National Capital Region, Philippines · Hybrid • Oct 2022 - Jan 2023

IBM Consulting Intern: Developer-Cloud FullStack

- Developed expertise in Spring framework and API implementation
- Completed 3-month training in Java, JavaScript and Spring framework.
- Attend meetings with clients to identify their needs and develop solution.

Metrobank • Philippines • Remote • Sep 2021 - Dec 2021 Information Technology Internship

- Implemented Fido2 and React-Native in mobile app.
- Successfully implemented passwordless authentication using React-Native.

PROJECTS

ShipWreck • Jan 2024

 A game that is made specifically for a game jam (2 weeks). Your goal is to survive as long as possible and collect treasures and defeat enemies.
Implemented features are main gameplay, enemy AI, rogue-like elements

REALIFS: Real-time Integrated Fetching System for Online Donation Platform •

Aug 2021 - Mar 2022

 A Donation Platform using React-Native and Firestore. It connects donor, delivery persons (fetchers), and donation effort organization (CSO administrators). Implemented features are fetcher tracking, wallet, chat, fetch request, manage donation effort, contact support, authentication.

Myxa – Meal kit Delivery Application • Jan 2019 - Mar 2019

 A Meal Kit delivery service that is accessible through an Android Mobile Application. Implemented features are: UI, authentication, location tracking, catalog, cart, and checkout.

SKILLS

Soft Skills: Critical Thinking, Adaptability, Self-Motivation, Attention to detail, Communication

Technical Skills: Java, SQL, React Native, Spring Boot, Spring Framework, Object-Oriented Programming (OOP), Software Coding, React.js, Database Management System (DBMS), NoSQL, JavaScript, Design Patterns, MySQL, Firebase, Jakarta Persistence, HTML, CSS, Bootstrap, Troubleshooting, Computer Repair

Logic: Puzzle Video Games, Rubik's Cube

EDUCATION

Bachelor of Science -BS in Computer Software Engineering

iACADEMY - Makati City Makati GPA: 1.6 Jan 2016 - Aug 2023 Relevant Coursework:

 Java Programming, Computer Architecture and Organization, Information Assurance and Security, Web Programming, Software Quality Assurance ,Software Design Patterns

Awards:

 Dean's List: All Semester(2019-2020), 2nd term(2018)