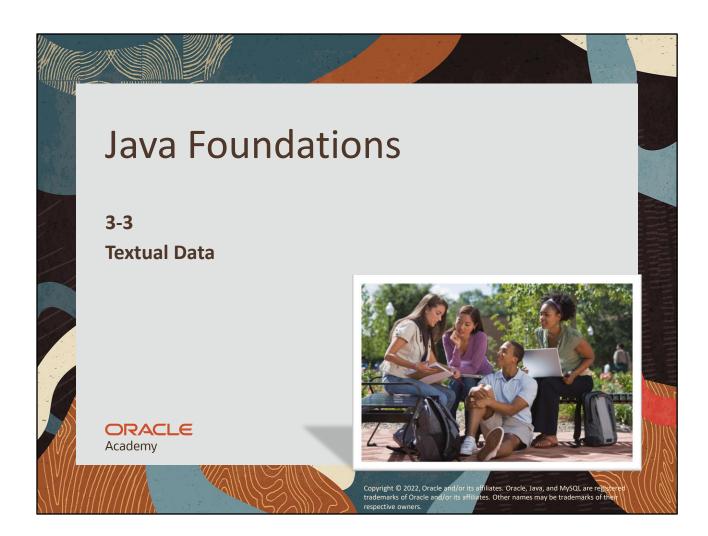
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# **Objectives**

- This lesson covers the following objectives:
  - -Use the char data type
  - -Use Strings
  - -Concatenate Strings
  - Understand escape sequences
  - Understand print statements better





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#### **Textual Primitive Type**

- The only primitive textual data type is char
- It's used for a single character (16 bits)
- Example:

-char shirtSize = 'M';

Single quotes must be used with char literal values



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Another data type is used for storing and manipulating data as a single character. The char primitive type is 16 bits in size. When you assign a literal value to a char variable, you must use single quotation marks around the character, as shown in the code example.

# **Stringing Characters Together**

- You can string characters together to create sentences
- Here's an inefficient way to do it
- One line of code is required for every letter in a sentence

Note the System.out.println statement here requires that we insert "" (empty character) to insure that the ASCII values are not added together.

Try this example without the "".

# **Stringing Characters Together Efficiently**

- Here's a better way
  - -Only one line is required for the entire sentence:

```
String greeting = "Hello World!";
//Notice the double quotes
System.out.println(greeting);
```



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#### Characters vs. Strings

- chars are for a single character
  - -Use single quotation marks

```
char shirt1Size = 'S';
char shirt2Size = 'M';
char shirt3Size = 'L';
```

chars can't handle multiple characters

```
X
```

```
char shirt4Size = 'XL';
char shirt5Size = "XXL";
```



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# Characters vs. Strings

- A String can handle multiple characters
  - -Use double quotation marks



String shirt6Size = "XXXL";



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#### **Primitives**

| Туре    | Length  | Data                   |
|---------|---------|------------------------|
| boolean | 1 bit   | true / false           |
| byte    | 8 bits  | Integers               |
| short   | 16 bits | Integers               |
| int     | 32 bits | Integers               |
| long    | 64 bits | Integers               |
| float   | 32 bits | Floating point numbers |
| double  | 64 bits | Floating point numbers |
| char    | 16 bits | Single characters      |

Where are Strings?



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#### Let's Investigate

 Can we spot other differences between a char and String?

```
char shirt3Size = 'L';
String shirt6Size = "XXXL";
```

- 1. char turns blue
  - -char is a keyword for a primitive data type
  - -Keywords turn blue in NetBeans
- 2. String is capitalized
  - -Strings are an object, not a primitive
  - Object types are capitalized by convention



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#### Strings Are Objects

- Java comes with a String class which details
  - -String properties
  - -String behaviors
- Strings are special objects
  - -Strings are handled a little differently than most objects
- More on these points in future sections:
  - -Objects may have primitives as properties
  - -Objects may have objects as properties, such as Strings
  - -Objects are stored differently from primitives in memory



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# String Declaration and Initialization

 Declare and assign String values like they're any other primitive

```
//One variable declared and initialized
int intVar = 300;
String stringVar = "Three Hundred";

//Many variables declared
int x, y, z;
String xString, yString, zString;

//A declared variable is initialized later
x = 1;
xString = "One";
```

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# String Variable vs. String Literal

```
String stringVariable = "This is a String literal.";

Variable

Literal
```

A String can be created by combining String literals:

```
String combinedLiterals = "I want to" + " buy a shirt.";
```

A String can be created by combining variables:

```
String var1 = "This shirt has";
String var2 = " too many buttons.";
String combinedVariables = var1 + var2;
```

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# **String Concatenation**

- Combining multiple Strings is called concatenation
- Strings can be combined by using the + operator
  - -stringVariable1 + stringVariable2
  - -stringVariable1 + "String literal"
  - -stringVariable1 + "String literal" + stringVariable2

```
String greet1 = "Hello";
String greet2 = "World";
String message1 = greet1 + " " + greet2 + "!";
String message2 = greet1 + " " + greet2 + " " + 2020 + "!";

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```

respective owners.

Combining multiple Strings is called "concatenation." You can concatenate a String variable to another String variable. You can also concatenate a String literal to a String variable. You can concatenate any number of String variables and String literals to achieve your goal.

#### **String Concatenation Output**

Concatenation example:

```
String greet1 = "Hello";
String greet2 = "World";
String message1 = greet1 + " " + greet2 + "!";
String message2 = greet1 + " " + greet2 + " " + 2020 + "!";
```

You can concatenate Strings within a print statement:

```
System.out.println(message2);
System.out.println(greet1 + " " + greet2 + " " + 2020 + "!");
```

•Output:

```
Hello World 2020!
Hello World 2020!
```

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In the slide examples, you see two variations of printing String data by using System.out.println.

In the first example, the message variable that you saw in the previous slide will be printed.

In the second example, the expression containing the concatenation of variables, plus String literals, can be used within the method parentheses. The concatenation is completed by the runtime engine before the println method is executed.

As you can see, the output of both method invocations is the same.

#### Exercise 1 Scenario

- Think back to the Duke's Choice clothing catalog:
- The scenario included a ShoppingCart class
- A few ShoppingCart properties and behaviors are loosely examined in this exercise
- ShoppingCart properties:
- +

Represented as Strings in this exercise

- -Who owns it
- -The items it contains
- -A message/description of the cart
- ShoppingCart behaviors:
  - -Prints its message



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The Duke's Choice catalog scenario was discussed in Section 2, Lesson 3.

#### Exercise 1, Part 1

- Create a new project and add the ShoppingCart01.java file to the project
- Declare and initialize the String variable custName
- Declare and initialize the String variable itemDesc
- Declare a String variable message.



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#### Exercise 1, Part 2

- Assign message a concatenated value that includes custName, itemDesc, and a String literal, which results in a complete sentence:
  - -(example: "Alex wants to purchase a Shirt")
- Print the message
- Your program should produce similar output:

Alex wants to purchase a Shirt



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#### Mixing Strings and Numbers

Strings may contain numbers:

```
String totalPrice = "Total: $" +3;
System.out.println(totalPrice); //Total: $3
```

But be careful when trying to do math:

```
String totalPrice = "Total: $" +3 +2 +1;
System.out.println(totalPrice);  //Total: $321
```

Use parentheses for numbers:

```
String totalPrice = "Total: $" +(3 +2 +1);
System.out.println(totalPrice);  //Total: $6
```

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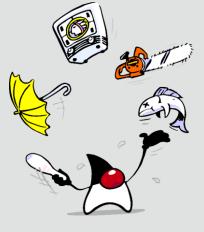
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#### Exercise 2 Scenario

 Question: As customers fill their cart, how much will they pay?

 We need to represent the cart's items with a little more detail to answer this



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#### Exercise 2 Scenario

- A ShoppingCart may need to know the following properties:
  - -Item price
  - -Sales tax rate
  - -Item quantity
  - -Calculated total price of all items in the cart
- A ShoppingCart may need the following behaviors:
  - -Print a message with its total





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# Exercise 2, Part 1

- Create a new project and add the ShoppingCart02.java file to the project
- Declare and initialize numeric fields:
  - -price (double)
  - -tax (double)
  - -quantity (int)
- Declare a double totalPrice:
  - -Assign a value, calculated from price, tax, and quantity



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#### Exercise 2, Part 2

- Change message to include quantity:
  - -(example: "Alex wants to purchase 2 Shirts")
- Print another message showing the total cost
- Your program should produce a similar output:

Alex wants to purchase 2 Shirts Total cost with tax is: \$25.78



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#### **Exercise Notes**

- It isn't best practice to represent properties and behaviors of objects entirely within the main method
- We break this rule in this section so we can focus on manipulating data
- We'll try to do a better job following the rules in the next section

Aah! Why don't you follow the rules!?



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# **Special Characters in Strings**

- Remember when we printed the cat?
- The double backslash didn't actually print:
  - -Only a single backslash printed
  - -Why?

```
3
      public class Text01 {
4
          public static void main(String[] args)
              System.out.println("
              System.out.println("
                                                          ");
7
              System.out.println(" /
              System.out.println("( ///
8
9
              System.out.println("====
10
              System.out.println("===
11
              System.out.println("
12
              System.out.println("
13
14
      }
```

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#### Escape Sequence

- A character preceded by a backslash is called an escape sequence and has special meaning to the compiler
- The table in the next slide shows Java escape sequences



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# **Escape Sequence**

| Escape Sequence | Description                     |
|-----------------|---------------------------------|
| \t              | Insert a new tab                |
| \b              | Insert a backspace              |
| \n              | Insert a new line               |
| \r              | Insert a carriage return        |
| \f              | Insert a formfeed               |
| \'              | Insert a single quote character |
| \"              | Insert a double quote character |
| //              | Insert a backslash character    |

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#### Escape Sequence: Example

- If you want to put quotation marks within quotation marks, you must use the escape sequence, \", on the interior quotation marks
  - -To print the sentence...

```
The cat said "Meow!" to me.
```

-You would write

```
System.out.println("The cat said \"Meow!\" to me.");
```



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#### **Print Statements**

 Writing text on a new line might not print to a new line:

#### Output:

This is the first line. This is NOT the second line.

Escape sequences can help format your output:

#### Output:

This is the first line.

This is the second line.

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#### **More Print Statements**

There are two important methods for printing:

```
System.out.println("Print Line method");
System.out.print("Print method");
```

- println works as if you're automatically putting \n at the end of the statement
- The following two statements produce equivalent results:

```
System.out.println("Printing ");
System.out.print("Printing \n");
```



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# println() vs. print()

println() automatically creates a line:

```
System.out.println("This is the first line.");
System.out.println("This is the second line.");
```

#### **Output:**

This is the first line.

This is the second line.

• print() won't automatically create a line:

```
System.out.print("This is the first line.");
System.out.print("This is NOT the second line.");
```

#### **Output:**

This is the first line This is NOT the second line.

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# NetBeans Shortcut Print Method How Often Will I Use this? System.out.println() Often System.out.print() Not so often • System.out.println() is used very often • But requires a lot of typing to set up • Your IDE may offer a shortcut, for example in NetBeans -Type sout sout

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-Press Tab

System.out.println("");

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Consult the documentation of your IDE to discover the shortcut if you are using a different IDE

#### Printing Lots of Text, Option 1

- Depending on what you're trying to print, you may find it beneficial to either:
  - -Break a single print statement over many lines in your IDE:

-OR...



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# Printing Lots of Text, Option 2

-Use many print statements:

```
System.out.println("This is the first line.");
System.out.println("This is the second line.");
System.out.println("This is the third line.");
System.out.println("This is the fourth line.");
```



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#### Summary

- In this lesson, you should have learned how to:
  - -Use the char data type
  - -Use Strings
  - -Concatenate Strings
  - Understand escape sequences
  - Understand print statements better





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