ALGORITHM-DESIGN-TECHNIQUE: Bruteforce

STUDENT	REGISTRATION	ID	(NRP):	
NAME:				
CLASS:				
-				

String[] components = {"+", "-", "*", "4", "5", "8", "3"};

ACTIVITY

Suppose you have an array of string containing "+", "-", "*", "4", "5", "8", "3"

- * How many ways to arrange the array into a single string?
- * How many ways to arrange the array into a single string that represent a valid mathematics formula
- * How many ways to arrange the array into a single string that represent a valid mathematics formula so that the result is "15"
- * Write a piece of program/pseudo code to show all possible combination

ALGORITHM-DESIGN-TECHNIQUE: Greedy

STUDENT	REGISTRATION	ID	(NRP):	
NAME: _				
CLASS:				

ACTIVITY

- 1. Install this app in your phone: https://play.google.com/store/apps/details?id=com.saqgroup.algorithmpro (You can use `Algorithm Pro` as keyword)
- 2. Read the 'knapsack problem' section
- 3. Suppose you are participating in a reality show. The rule is quite simple. A knapsack is given to every participant, and each participant should put items as possible into the knapsack. Each item has their own weight and value. However, the knapsack capacity is just 0.5 Kg. Given the items as follow, which ones will you put into the knapsack?

Item	Weight	Value
A	100 g	Rp. 200.000,-
В	11 g	Rp. 25.000,-
С	50 g	Rp. 50.000,-
D	40 g	Rp. 30.000,-
E	100 g	Rp. 190.000,-
F	300 g	Rp. 200.000,-
G	200 g	Rp. 150.000,-
Н	50 g	Rp. 20.000,-
I	80 g	Rp. 60.000,-
J	90 g	Rp. 40.000,-

4. Write a program/pseudocode to choose the best combination

ALGORITHM-DESIGN-TECHNIQUE: Divide & Conquer

STUDENT	REGISTRATION	ID	(NRP):	
NAME:				
CLASS:				

ACTIVITY

5 (next pivot)	3	2	4	7	1	10	6	8	9
3 (next pivot)	2	4	1	5 (pivot)	7 (next pivot)	10	6	8	9
2 (next pivot)	1	3 (pivot)	4 (next pivot)	5					
1 (next pivot)	2 (pivot)	3	4 (pivot)	5					
1 (pivot)	2	3	4	5					
1	2	3	4	5					

- * Complete the table above
- * How many steps are required to sort the numbers (compare it with bubble force)?
- * How is the sorting algorithm related to `divide and conquer` principle?
- * Write a program/pseudocode to do the sorting algorithm

ALGORITHM-DESIGN-TECHNIQUE: Decrease & Conquer

STUDENT	REGISTRATION	ID	(NRP):	
NAME: _				
CLASS:				

ACTIVITY

10	1	8	7	4	5	6	9	3	2
1	8	7	4	5	6	9	3	2	10
1	8	7	4	5	6	3	2	9	10

- 1. Complete the table above
- 2. For the data above, which sorting algorithm is the fastest:
 - * Bubble Sort needs _____ steps
 - * Quick Sort needs _____ steps
 - * Insertion Sort needs ____ steps
- 3. Find out best cases for:
 - * Brute Force
 - * Greedy
 - * Divide and Conquer
 - * Decrease and Conquer

ALGORITHM-DESIGN-TECHNIQUE: Back Tracking

STUDENT	REGISTRATION	ID	(NRP):	
NAME:				
CLASS:				

ACTIVITY

- st Complete the table to find the solution for 4x4 sudoku
- * Is it better than brute force? Why or why not?

1 2 1 2 1
NOT OK 1 2 2 2 1
1 2 2 2 1
1 2 2 2 1
1 2 2 2 1
2 1 NOT OK 1 2 3 1 NOT OK 1 2 3 2 2 1
2 1 NOT OK 1 2 3 1 NOT OK 1 2 3 2 2 1
NOT OK 1 2 3 1 NOT OK 1 2 3 1 NOT OK 1 2 3 2 2 1
1 2 3 1 2 1 NOT OK 1 2 3 2 2 1
1 2 3 1 2 1 NOT OK 1 2 3 2 2 1
1 2 3 1 2 1 NOT OK 1 2 3 2 2 1
- 2 1 NOT OK 1 2 2 1 2 1
NOT OK 1 2 2 1 - 2 1
1 2 1 2 3 2 2 1
1 2 1 2 3 2 2 1
1 2 1 2 3 2 2 1
2 1
4 0 0
1 2 3
INITIAL CONDITION 2 1 OK
1 2 3 3
OK ² 1
OK
1 2 3 4
2 1
2 1
- 2 1 OK
 OK
OK
OK