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import random

def print_board(board):
    for row in board:
        print(" | ".join(row))
    print("-" * 9)

def check_winner(board, player):
    for row in board + list(zip(*board)) + [board[i][i] for i in range(3)] + [board[i][2 - i] for i in range(3)]:
        if all(cell == player for cell in row):
            return True
    return False

def is_full(board):
    return all(cell != " " for row in board for cell in row)

def get_empty_cells(board):
    return [(row, col) for row in range(3) for col in range(3) if board[row][col] == " "]

def ai_move(board):
    return random.choice(get_empty_cells(board))

def main():
    board = [[" " for _ in range(3)] for _ in range(3)]
    player = "X"
    print("Welcome to Tic Tac Toe!")
    while True:
        print_board(board)
        if player == "X":
            row, col = map(int, input("Enter row and column (0, 1, 2) for your move: ").split())
        else:
            print("AI's turn:")
            row, col = ai_move(board)
        if board[row][col] == " ":
            board[row][col] = player
        if check_winner(board, player):
            print_board(board)

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print(f"{player} wins!")

break

elif is_full(board):
    print_board(board)
    print("It's a draw!")
    break

player = "O" if player == "X" else "X"

else:
    print("Cell already occupied. Try again.")

main()

from collections import deque

graph = {
    'A': ['B', 'C'],
    'B': ['A', 'D', 'E'],
    'C': ['A', 'F'],
    'D': ['B'],
    'E': ['B', 'F'],
    'F': ['C', 'E']
}

def bfs(graph, start):
    visited = set()
    queue = deque([start])

    while queue:
        node = queue.popleft()

        if node not in visited:
            print(node, end=' ') # Print the current node
            visited.add(node)
            queue.extend(neighbor for neighbor in graph[node] if neighbor not in visited)

# Call the BFS function starting from 'A'
bfs(graph, 'A')

# Define a graph as an adjacency list

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graph = {
'A': ['B', 'C'],
'B': ['A', 'D', 'E'],
'C': ['A', 'F'],
'D': ['B'],
'E': ['B', 'F'],
'F': ['C', 'E']
}

def dfs(graph, node, visited):
if node not in visited:
print(node, end=' ')# Print the current node
visited.add(node)# Mark the node as visited
for neighbor in graph[node]:
dfs(graph, neighbor, visited)# Recursively visit neighbors
visited = set()
dfs(graph, 'A', visited)

from sklearn.neighbors import KNeighborsClassifier
from sklearn.model_selection import train_test_split
from sklearn.datasets import load_iris
import numpy as np
import matplotlib.pyplot as plt

irisData = load_iris()
X = irisData.data
y = irisData.target
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
neighbors = np.arange(1, 9)
train_accuracy = np.empty(len(neighbors))
test_accuracy = np.empty(len(neighbors))
for i, k in enumerate(neighbors):
knn = KNeighborsClassifier(n_neighbors=k)
knn.fit(X_train, y_train)

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train_accuracy[i] = knn.score(X_train, y_train)
test_accuracy[i] = knn.score(X_test, y_test)

plt.plot(neighbors, test_accuracy, label='Testing dataset Accuracy')
plt.plot(neighbors, train_accuracy, label='Training dataset Accuracy')
plt.legend()
plt.xlabel('n_neighbors')
plt.ylabel('Accuracy')
plt.show()

import numpy as np
import matplotlib.pyplot as plt

def estimate_coef(x, y):
    # number of observations/points
    n = np.size(x)

    # mean of x and y vector
    m_x = np.mean(x)
    m_y = np.mean(y)

    SS_xy = np.sum(y*x) - n*m_y*m_x
    SS_xx = np.sum(x*x) - n*m_x*m_x

    b_1 = SS_xy / SS_xx
    b_0 = m_y - b_1*m_x

    return (b_0, b_1)

def plot_regression_line(x, y, b):
    plt.scatter(x, y, color="m", marker="o", s=30)

    y_pred = b[0] + b[1]*x

    plt.plot(x, y_pred, color="g")

    plt.xlabel('x')
    plt.ylabel('y')

    plt.show()

def main():

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x = np.array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
y = np.array([1, 3, 2, 5, 7, 8, 8, 9, 10, 12])
b = estimate_coef(x, y)
print("Estimated coefficients:\nb_0 = {}\nb_1 = {}".format(b[0], b[1]))
plot_regression_line(x, y, b)

if __name__ == "__main__":
    main()

import numpy as np
import pandas as pd

from sklearn.datasets import load_iris
from sklearn.model_selection import train_test_split
import matplotlib.pyplot as plt

data = load_iris()
X = data.data
y = data.target
y = pd.get_dummies(y).values
y[:3]

# Split data into train and test data
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=4)

# Initialize variables
learning_rate = 0.1
iterations = 5000
N = y_train.shape[0]
input_size = 4
hidden_size = 2
output_size = 3

results = pd.DataFrame(columns=["mse", "accuracy"])
np.random.seed(10)
W1 = np.random.normal(scale=0.5, size=(input_size, hidden_size))
W2 = np.random.normal(scale=0.5, size=(hidden_size, output_size))

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def sigmoid(x):
    return 1 / (1 + np.exp(-x))

def mean_squared_error(y_pred, y_true):
    return ((y_pred - y_true) ** 2).sum() / (2 * y_pred.shape[0])

def accuracy(y_pred, y_true):
    acc = y_pred.argmax(axis=1) == y_true.argmax(axis=1)
    return acc.mean()

for itr in range(iterations):
    Z1 = np.dot(X_train, W1)
    A1 = sigmoid(Z1)
    Z2 = np.dot(A1, W2)
    A2 = sigmoid(Z2)
    mse = mean_squared_error(A2, y_train)
    acc = accuracy(A2, y_train)
    results.append({"mse": mse, "accuracy": acc}, ignore_index=True)

    E1 = A2 - y_train
    dW1 = E1 * A2 * (1 - A2)
    E2 = np.dot(dW1, W2.T)
    dW2 = E2 * A1 * (1 - A1)
    W2_update = np.dot(A1.T, dW1) / N
    W1_update = np.dot(X_train.T, dW2) / N
    W2 = W2 - learning_rate * W2_update
    W1 = W1 - learning_rate * W1_update
    results.mse.plot(title="Mean Squared Error")
    results.accuracy.plot(title="Accuracy")

plt.show()

# Feedforward
Z1 = np.dot(X_test, W1)
A1 = sigmoid(Z1)
Z2 = np.dot(A1, W2)
A2 = sigmoid(Z2)

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acc = accuracy(A2, y_test)
print("Test Accuracy:", acc)
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