

## 1 c# read a two number and find minimum & maximum

```
using System;
namespace FindMinMax {
class Program
{
static void Main(string[] args)
{
Console.WriteLine("Enter two numbers:");
int a = Convert.ToInt32(Console.ReadLine());
int b = Convert.ToInt32(Console.ReadLine());
int min = Math.Min(a, b);
int max = Math.Max(a, b);
Console.WriteLine("Minimum: " + min);
Console.WriteLine("Maximum: " + max);
Console.ReadLine();
} } }
```

Output

Enter two numbers:

6

5

Minimum: 5

Maximum: 6

## 2 c# to print number odd & even Number from 1 to N

```
using System;
namespace Consoleprogram {
class Program {
static void Main(string[] args) {
Console.WriteLine("Enter a number:");
int n = Convert.ToInt32(Console.ReadLine());
Console.WriteLine("Odd numbers from 1 to " + n + " are:");
for (int i = 1; i <= n; i++)
{
if (i % 2 != 0)
{
Console.Write(i + " ");
}
}
Console.WriteLine();
Console.WriteLine("Even numbers from 1 to " + n + " are:");
for (int i = 1; i <= n; i++)
{
if (i % 2 == 0)
{
Console.Write(i + " ");
}
}
Console.WriteLine();
} } }
```

Output

Enter a number:

27

Odd numbers from 1 to 27 are:

1 3 5 7 9 11 13 15 17 19 21 23 25 27

Even numbers from 1 to 27 are:

2 4 6 8 10 12 14 16 18 20 22 24 26

### 3 C# to find positive number from array of integer

using System;

namespace PositiveNumbersExample

```
{
class Program
{
static void Main(string[] args)
{
int[] numbers = new int[] { -1, -2, 3, 4, -5, 6, 7, 8, 9, -10 };
Console.WriteLine("Positive numbers in the array:");
for (int i = 0; i < numbers.Length; i++)
{
if (numbers[i] > 0)
{
Console.WriteLine(numbers[i]);
}
} } }
```

Output

Positive numbers in the array:

3  
4  
6  
7  
8  
9

### 4 c# to find minimum & maximum in the array

using System;

namespace ArrayMinMax

```
{
class Program
{
static void Main(string[] args)
{
int[] numbers = { 5, 2, 8, 9, 1, 4, 7 };
int min = numbers[0];
int max = numbers[0];
for (int i = 1; i < numbers.Length; i++)
{
if (numbers[i] < min)
{
min = numbers[i];
}
else if (numbers[i] > max)
{
max = numbers[i];
}
}
Console.WriteLine("The minimum value in the array is: " + min);
Console.WriteLine("The maximum value in the array is: " + max);
Console.ReadLine();
} } }
```

Output

The minimum value in the array is: 1  
The maximum value in the array is: 9

```

5 C# program to implement indexer for an integer array
using System;
class intValues
{
    private int[] intArray = { 90,89,88,87,86,85,84,83,82,81 };
    public int Size
    {
        get
        {
            return intArray.Length;
        }
    }
    public int this[int index]
    {
        get
        {
            return intArray[index];
        }
        set
        {
            intArray[index] = value;
        }
    }
}
class Demo
{
    static void Main()
    {
        intValues vals = new intValues();
        int loop = 0;
        vals[2] = 47;
        vals[4] = 67;
        vals[6] = 74;
        for (loop = 0; loop < vals.Size; loop++)
        {
            Console.Write(vals[loop]+" ");
        }
        Console.WriteLine();
    }
}

```

Output

90 89 47 87 67 85 74 83 82 81

### 6 c# to search an element in an array

```

using System;
using System.Collections.Generic;
public class GFG {
    public static void Main()
    {
        try {
            String[] myArr = {"Sun", "Mon", "Tue", "Thu"};
            Console.WriteLine("Initial Array:");
            PrintIndexAndValues(myArr);
            string value = Array.Find(myArr,
            element => element.StartsWith("S",
            StringComparison.Ordinal));
            Console.Write("Element: ");
            Console.Write("{0}", value);
        }
    }
}

```

```

catch (ArgumentNullException e) {
    Console.WriteLine("Exception Thrown: ");
    Console.WriteLine("{0}", e.GetType(), e.Message);
}
}
public static void PrintIndexAndValues(String[] myArr)
{
    for (int i = 0; i < myArr.Length; i++) {
        Console.WriteLine("{0}", myArr[i]);
    }
    Console.WriteLine();
} }

```

Output

Initial Array:

Sun

Mon

Tue

Thu

Element: Sun

### **7 write a c# program for constructor and its types**

```

using System;
class Car {
    public string Model;
    public int Year;
    public string Color;
    // Default constructor
    public Car() {
        Model = "";
        Year = 0;
        Color = "";
    }
    // Parameterized constructor
    public Car(string model, int year, string color) {
        Model = model;
        Year = year;
        Color = color;
    }
    // Copy constructor
    public Car(Car otherCar) {
        Model = otherCar.Model;
        Year = otherCar.Year;
        Color = otherCar.Color;
    }
    // Static constructor
    static Car() {
        Console.WriteLine("Static constructor called.");
    }
}
class Program {
    static void Main() {
        // Default constructor
        Car car1 = new Car();
        Console.WriteLine($"Model: {car1.Model}, Year: {car1.Year},Color: {car1.Color}");
        // Parameterized constructor
        Car car2 = new Car("Toyota", 2022, "Red");
        Console.WriteLine($"Model: {car2.Model}, Year: {car2.Year},Color: {car2.Color}");
    }
}

```

```
// Copy constructor
Car car3 = new Car(car2);
Console.WriteLine($"Model: {car3.Model}, Year: {car3.Year},Color: {car3.Color}");
}
}
```

Output

Static constructor called.

Model: , Year: 0,Color:

Model: Toyota, Year: 2022,Color: Red

Model: Toyota, Year: 2022,Color: Red

### **8 write a c# program for abstract class and methods**

using System;

abstract class Shape

```
{
    public abstract double GetArea();
    public abstract double GetPerimeter();
}
```

class Rectangle : Shape

```
{
    double length;
    double width;
    public Rectangle(double l, double w)
    {
        length = l;
        width = w;
    }
    public override double GetArea()
    {
        return length * width;
    }
    public override double GetPerimeter()
    {
        return 2 * (length + width);
    }
}
```

class Program

```
{
    static void Main(string[] args)
    {
        Rectangle r = new Rectangle(5, 10);
        Console.WriteLine("Rectangle Area: " + r.GetArea());
        Console.WriteLine("Rectangle Perimeter: " + r.GetPerimeter());
        Console.ReadLine();
    }
}
```

Output

Rectangle Area: 50

Rectangle Perimeter: 30

### **9 write a c# program for sealed class and methods**

using System;

sealed class SealedClass

```

{
public void Method1()
{
Console.WriteLine("Method1 from SealedClass");
}
public void Method2()
{
Console.WriteLine("Method2 from SealedClass");
}
}
}
class Program
{
static void Main(string[] args)
{
SealedClass obj = new SealedClass();
obj.Method1();
obj.Method2();
}
}

```

Output

Method1 from SealedClass

Method2 from SealedClass

### **10 write C# program for Binary Operator overloading**

using System;

class Vector2D

```

{
public double X { get; set; }
public double Y { get; set; }
public Vector2D(double x, double y)
{
X = x;
Y = y;
}
public static Vector2D operator +(Vector2D v1, Vector2D v2)
{
return new Vector2D(v1.X + v2.X, v1.Y + v2.Y);
}
public static Vector2D operator -(Vector2D v1, Vector2D v2)
{
return new Vector2D(v1.X - v2.X, v1.Y - v2.Y);
}
public override string ToString()
{
return $"({X}, {Y})";
}
}

```

class Program

```

{
static void Main(string[] args)
{
Vector2D v1 = new Vector2D(1.0, 2.0);
Vector2D v2 = new Vector2D(3.0, 4.0);
Vector2D sum = v1 + v2;
Vector2D difference = v1 - v2;
Console.WriteLine($"v1 = {v1}");
Console.WriteLine($"v2 = {v2}");
}
}

```

```

Console.WriteLine($"v1 + v2 = {sum}");
Console.WriteLine($"v1 - v2 = {difference}");
}
}

```

Output

```

v1 = (1, 2)
v2 = (3, 4)
v1 + v2 = (4, 6)
v1 - v2 = (-2, -2)

```

### 11 write C# program for Delegates

```

using System;
delegate int MyDelegate(int x, int y);
class Program
{
    static int Add(int x, int y)
    {
        return x + y;
    }
    static int Subtract(int x, int y)
    {
        return x - y;
    }
    static void Main(string[] args)
    {
        MyDelegate addDelegate = new MyDelegate(Add);
        MyDelegate subtractDelegate = new MyDelegate(Subtract);
        int result1 = addDelegate(5, 3);
        int result2 = subtractDelegate(5, 3);
        Console.WriteLine("Result of Add: " + result1);
        Console.WriteLine("Result of Subtract: " + result2);
    }
}

```

Output

```

Result of Add: 8
Result of Subtract: 2

```

### 12 write C# program for Multicast delegates

```

using System;
delegate void MyDelegate(string message);
class Program
{
    static void Main(string[] args)
    {
        MyDelegate del1 = new MyDelegate(Method1);
        MyDelegate del2 = new MyDelegate(Method2);
        MyDelegate multicastDel = del1 + del2;
        multicastDel("Hello, world!");
        multicastDel -= del1;
        multicastDel("Hello again!");
    }
    static void Method1(string message)
    {
        Console.WriteLine("Method1 says: " + message);
    }
    static void Method2(string message)
    {
        Console.WriteLine("Method2 says: " + message);
    }
}

```

```
}  
}
```

Output

Method1 says: Hello, world!

Method2 says: Hello, world!

Method2 says: Hello again!

### 13 write C# program Exception handling

```
using System;
```

```
class Program
```

```
{
```

```
static void Main(string[] args)
```

```
{
```

```
try
```

```
{
```

```
// Attempt to divide by zero
```

```
int x = 10;
```

```
int y = 0;
```

```
int result = x / y;
```

```
Console.WriteLine("The result is: " + result);
```

```
}
```

```
catch (DivideByZeroException ex)
```

```
{
```

```
Console.WriteLine("Error: " + ex.Message);
```

```
}
```

```
finally
```

```
{
```

```
Console.WriteLine("This code is always executed, regardless of whether an exception was thrown or not.");
```

```
}
```

```
Console.WriteLine("Program completed.");
```

```
}
```

```
}
```

Output

ERROR!

Error: Attempted to divide by zero.

This code is always executed, regardless of whether an exception was thrown or not.

Program completed.

### 14 c# to simple ATM machine

```
using System;
```

```
class program {
```

```
public static void Main() {
```

```
int amount = 2034, deposit, withdraw;
```

```
int choice, pin = 0000, x = 0;
```

```
Console.WriteLine("Enter Your 4 Digit Pin ");
```

```
pin = int.Parse(Console.ReadLine());
```

```
while (true) {
```

```
Console.WriteLine("WELCOME TO YES BANK ATM SERVICE\n");
```

```
Console.WriteLine("1. Current Balance\n");
```

```
Console.WriteLine("2. Withdraw \n");
```

```
Console.WriteLine("3. Deposit \n");
```

```
Console.WriteLine("4. Cancel \n");
```

```
Console.WriteLine("ENTER YOUR CHOICE : ");
```

```
choice = int.Parse(Console.ReadLine());
```

```
switch (choice) {
```

```
case 1:
```

```
Console.WriteLine("\n YOUR CURRENT BALANCE IS R: {0} ", amount);
```

```
break;
```



case 2:

```
Console.WriteLine("\n ENTER THE WITHDRAW AMOUNT : ");
withdraw = int.Parse(Console.ReadLine());
if (withdraw % 100 != 0) {
    Console.WriteLine("\n PLEASE ENTER THE AMOUNT IN ABOVE 100");
} else if (withdraw > (amount - 1000)) {
    Console.WriteLine("\n SORRY! INSUFFICIENT BALANCE");
} else {
    amount = amount - withdraw;
    Console.WriteLine("\n\n PLEASE COLLECT YOUR CASH");
    Console.WriteLine("\n CURRENT BALANCE IS Rs : {0}", amount);
}
break;
```

case 3:

```
Console.WriteLine("\n ENTER THE DEPOSIT AMOUNT");
deposit = int.Parse(Console.ReadLine());
amount = amount + deposit;
Console.WriteLine("YOUR AMOUNT HAS BEEN DEPOSITED SUCCESSFULLY..");
Console.WriteLine("YOUR TOTAL BALANCE IS Rs : {0}", amount);
break;
```

case 4:

```
Console.WriteLine("\n THANK YOU..");
break;
}
```

```
}
Console.WriteLine("\n\n THANKS FOR USING YES ATM SERVICE");
```

```
}
```

Output

Enter Your 4 Digit Pin

0000

WELCOME TO YES BANK ATM SERVICE

1. Current Balance

2. Withdraw

3. Deposit

4. Cancel

ENTER YOUR CHOICE :

1

YOUR CURRENT BALANCE IS R: 2034