

## Lecture 22

### 1 Message Authentication Codes used in Practice

Recall from our previous discussion on MACs that it is “easy” to construct a MAC for *short* messages using a PRF. Constructing a MAC for *longer* messages is more difficult. Last time, we gave one construction — the XOR-MAC — that was secure for arbitrarily-long messages. We review this construction, discuss its security, and then give some other MACs that are widely used in practice.

**XOR-MAC.** We describe this scheme in more generality than we did last time. Let  $F : \{0, 1\}^k \times \{0, 1\}^m \rightarrow \{0, 1\}^n$  be a  $(t, \epsilon)$ -PRF; the sender and receiver will share a random key  $s \in \{0, 1\}^k$ . Fix some parameter  $\ell < m$  (we see below where this parameter comes into play). Let the notation  $\langle i \rangle$  denote the  $(\ell - 1)$ -bit representation of integer  $i$  in binary. To authenticate message  $M$ , parse  $M$  as a sequence of blocks  $M_1, \dots, M_t$  each  $(m - \ell)$ -bits long. Choose a random value  $r \in \{0, 1\}^{m-1}$  and compute:

$$\text{tag} = F_s(0 \circ r) \oplus F_s(1 \circ \langle 1 \rangle \circ M_1) \oplus F_s(1 \circ \langle 2 \rangle \circ M_2) \oplus \dots \oplus F_s(1 \circ \langle t \rangle \circ M_t).$$

The complete tag is  $\langle r, \text{tag} \rangle$  (the receiver needs  $r$  in order to verify).

We may note a few interesting points about this scheme. First, it is randomized; we saw last time how the deterministic version of this scheme is *not* secure. Second, the message  $M$  is assumed to have length which is a multiple of  $(m - \ell)$ . This restriction is not really that severe, since there are secure<sup>1</sup> ways to pad a message so that its length becomes a multiple of  $(m - \ell)$ ; however, such padding may lead to slight loss of efficiency (since more computations of  $F$  are required to MAC a longer message). Finally, the maximum message-length supported by this scheme is  $(m - \ell) \cdot (2^{\ell-1} - 1)$  bits (since the counter  $\langle i \rangle$  included with each block should not “cycle”).

We did not mention last time the exact security result for this scheme, so we do so here.

**Theorem 1** *For any adversary attacking the XOR-MAC scheme running in time (roughly)  $t$  and requesting at most  $q$  tags from its MAC oracle, the probability of successfully forging a new, valid message/tag pair is at most  $2q^2 \cdot 2^{-m} + 2^{-n} + \epsilon$ .*

Roughly speaking, the first term in the above bound comes from the probability of a “collision” in the random value  $r$  (recall the “birthday problem” from previous lectures and the notes on probability); the second term comes from the fact that tag is  $n$  bits long, and the

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<sup>1</sup>Note that padding with, say, all zeros is *not* secure, for the following reason: say  $m - \ell = 64$ . Then the MAC of  $M = 1$  and  $M' = 10$  would be identical (since they are both padded out to  $10^{63}$ ), and then the receiver cannot unambiguously tell which message was intended.

adversary can always guess a correct tag with probability  $2^{-n}$ ; and the final term comes from the security of the PRF.

We do not give a proof here. For more detail about the scheme and a full proof of security, see [1].

**CBC-MAC.** A widely-used MAC is based on the CBC mode of encryption that we discussed previously. However, note that this connection is entirely fortuitous — there is not reason, in general, to assume that a good mode of encryption will give rise to a secure MAC (and vice versa). In fact, the CBC-MAC differs slightly (and has different security properties) from the CBC mode of encryption.

Assume  $F : \{0, 1\}^k \times \{0, 1\}^n \rightarrow \{0, 1\}^n$  is a  $(t, \epsilon)$ -PRF (note that the input and output lengths are now assumed to be the same, for convenience only). We may define CBC-MAC as follows: the sender and receiver share a random key  $s \in \{0, 1\}^k$ . Let  $m$  be some fixed parameter; the authentication scheme will *only* be defined for messages of length  $n \cdot m$  (i.e.,  $m$  blocks, each  $n$  bits long). To authenticate a message  $X = x_1, \dots, x_m$ , the sender sets  $y_0 = 0^n$  and (for  $i = 1$  to  $m$ ) sets  $y_i = F_s(x_i \oplus y_{i-1})$ . The tag is simply  $y_m$ . Specification of the verification algorithm is left to the reader.

This scheme — in contrast to the CBC mode of encryption — is deterministic; in the context of message authentication this does not necessarily present a problem. Note also that, in contrast to the XOR-MAC, this construction works for *fixed* message lengths only. In fact, it is completely insecure when variable-length messages are used. As a simple example of an attack, say the adversary requests a tag on message  $x_1 \in \{0, 1\}^n$  — receiving  $t$  — and then requests a tag on message  $t$  — receiving  $t'$ . Note that that  $t'$  is a valid tag for the message  $x_1, 0^n$  (we leave verification of this fact to the reader). The following theorem therefore refers only to the case where fixed-length messages ( $m$  blocks long) are authenticated.

**Theorem 2** *For any adversary attacking the CBC-MAC, running in time (roughly)  $t$  and requesting at most  $q$  tags from its MAC oracle, the probability of successfully forging a new, valid message/tag pair is at most  $\frac{q^2 m^2}{2^{n-1}} + 2^{-n} + \epsilon$ .*

Roughly speaking, the first term corresponds to a sort of collision (we do not discuss details here); the second term comes from the fact that the adversary can always “guess” an  $n$ -bit tag correctly with probability  $2^{-n}$ ; and the third term comes from the security of the PRF. Again, we do not provide details here, but refer the reader to the well-written paper [2] which describes the CBC-MAC and gives a full proof.

**Hash-and-MAC.** This scheme is not used in practice, but variants (i.e., UMAC) are. But the real reason for presenting this scheme is to introduce the notion of *collision-resistant hash functions*, a useful cryptographic primitive that will come up again later in the course.

Assume a hash function  $H : \{0, 1\}^* \rightarrow \{0, 1\}^n$  that compresses arbitrary-length inputs to an  $n$ -bit output. We say that  $x, x'$  represents a *collision* for  $H$  if  $x \neq x'$  but  $H(x) = H(x')$ . Informally,  $H$  is *collision-resistant* if it is “infeasible” to find a collision for  $H$ ; more formally:

**Definition 1** *(Informal)  $H$  is  $(t, \epsilon)$ -collision resistant if for all  $A$  running in time at most  $t$ , we have:*

$$\Pr[(x, x') \leftarrow A : x \neq x' \wedge H(x) = H(x')] < \epsilon.$$

We note that the above definition would need to be adapted to give a rigorous, complexity-theoretic definition of collision-resistance, but we do not give such a definition in this course.

Collision-resistant hash functions are very useful, and have many applications. Interestingly, collision-resistant hash functions are the first primitive we have seen so far that *cannot* be constructed from an arbitrary one-way permutation (this statement is slightly informal; ask me if you are interested in the exact statement of this result). All other primitives we have seen thus far — encryption, PRGs, PRFs, PRPs, message authentication — can be constructed based on any one-way function. Yet collision-resistance seems to be a strictly stronger assumption than one-wayness.

On the other hand, collision-resistant hash functions *can* be constructed based on *specific* assumptions such as RSA, hardness of factoring, and hardness of computing discrete logarithms. From a practical point of view, there are many efficient constructions of (what are believed to be) collision-resistant hash functions; the most well-known of these are SHA-1 and MD5. The situation here is analogous to that of PRFs: we know how to construct PRFs from any one-way function but in practice we use block ciphers like DES or AES which we believe make good PRFs.

## References

- [1] M. Bellare, R. Guerin, and P. Rogaway. XOR MACs: New Methods for Message Authentication Using Finite Pseudorandom Functions. Crypto '95. Available at <http://www-cse.ucsd.edu/users/mihir/papers/xormacs.html>.
- [2] M. Bellare, J. Kilian, and P. Rogaway. The Security of the Cipher Block Chaining Message Authentication Code. *Journal of Computer and System Sciences*, 61(3): 362–399 (2000). Preliminary version in Crypto '94. Available at <http://www-cse.ucsd.edu/users/mihir/papers/cbc.html>.