Sky Arcade UI Style

01 Color Palette

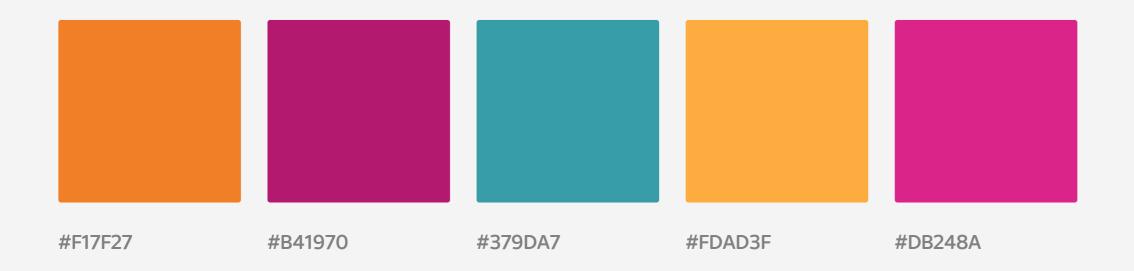
Base Colours

The base colours are made up of four colours, white for backgrounds, dark grey for body text, grey for secondary text and light grey for accent colours. In cases where the background is not white, the text will be white.



Primary Colours

The primary colours are the main colours used on the site. Orange relates to primary actions, pink secondary and teal for accents. The light orange and pink are used sparingly as secondary colours.



Gradient Colours

The gradient colours are used to add bursts of colour to the background as well as on the primary buttons and promotional tags.

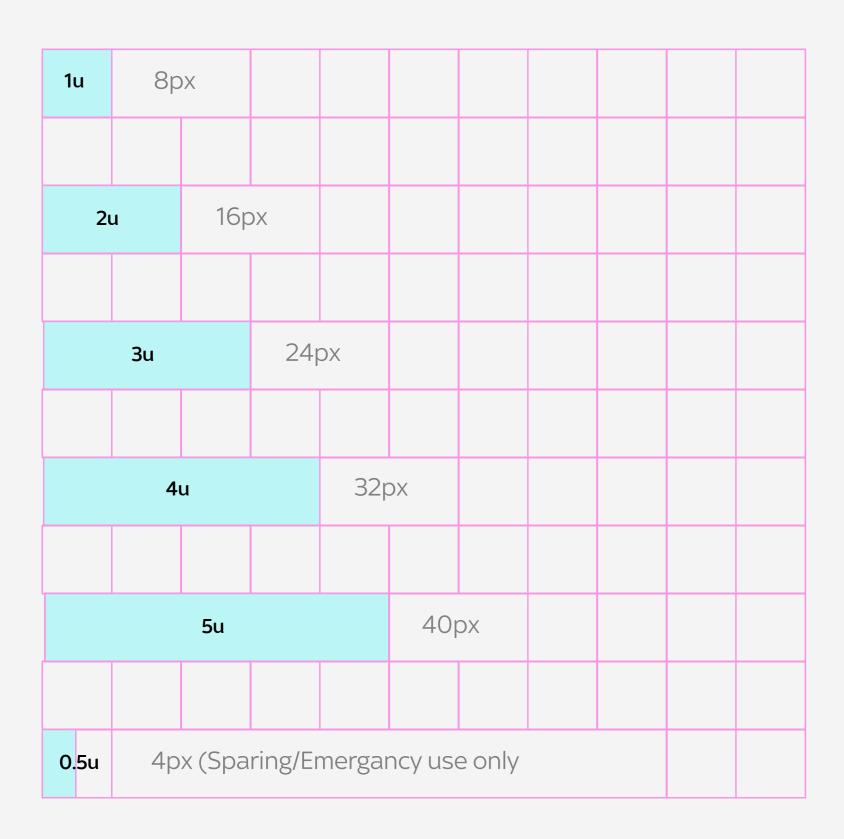


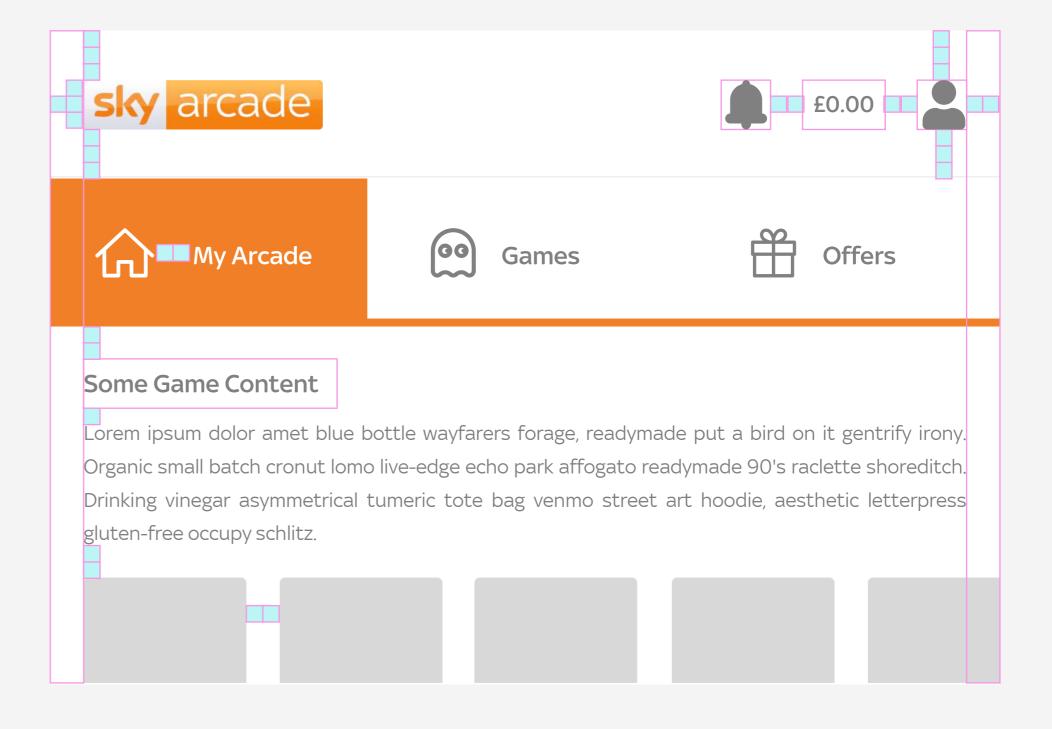
02 Dimensions and Spacing

All spacing should be based on multiples of a defined unit of measure, in this case 8 pixels at 1x screen resolution or 8pt if density independent.

Throughout this document units will be shown with a shorthand u symbol. The table below illustrates this. Any other measurements will be marked in pt.

Grid Units





03 Text Styles

Headlines

H1 Bold

Sky Text Bold / Font-size: 4u / Line-height: 4u

H2 Bold

Sky Text Bold / Font-size: 3u / Line-height: 4u

H3 Medium

Sky Text Medium / Font-size: 3u / Line-height: 3u

H3 Regular

Sky Text Regular / Font-size: 3u / Line-height: 3u

H3 Italic

Sky Text Italic / Font-size: 3u / Line-height: 3u

04 Iconography

Navigation



Account



Body

Body Medium

Sky Text Medium / Font-size: 2u / Line-height: 3u

Body Regular

Sky Text Regular / Font-size: 2u / Line-height: 3u

Body Italic

Sky Text Italic / Font-size: 2u / Line-height: 3u

Tags

Sky Text Medium / Font-size: 12px / Line-height: 3u

T&Cs

Sky Text Regular / Font-size: 12px / Line-height: 3u

Action

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Gaming



05 Buttons

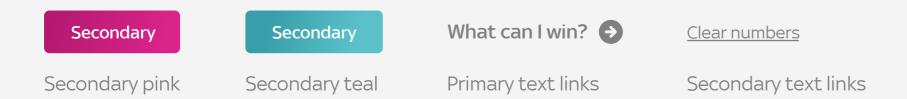
Primary Buttons

The primary buttons are the orange gradient, unless the action is on a coloured backhround then it is white with orange text



Secondary Buttons

The secondary buttons are used when full width are not necassary e.g. more info. Text links are used when button styles aren't appropriate.



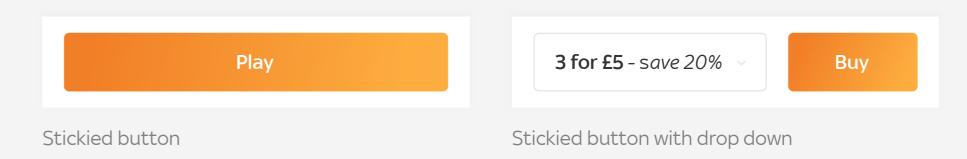
06 Tags

The tags feature on the game cards to highlight whether they are new or exclusive. The promotional tag sits above a promotion.



Sticky Buttons

The sticky buttons are used on the game information pages. They stick to the button of the screen within a white container to differentiate them from the rest of the pages.



Measurements and Specs

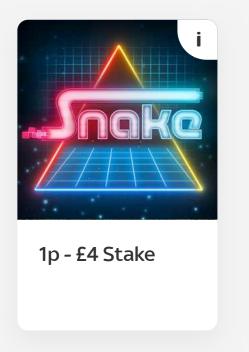
padding, spacing and corner radius for non full-width buttons.

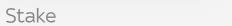


07 Game Cards

Game cards sit in rows of the same types - only single sized game tiles can sit on one row and vice-versa for double sized game tiles. Double sized game tiles are only used for the recently played games or recommended games sections. Spacing between game cards should always be 16px.

Single sized tiles





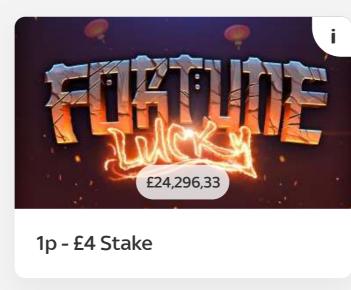


Stake and daily deal



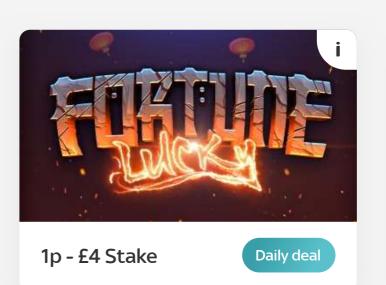
Stake and new and exclusive

Double sized tiles

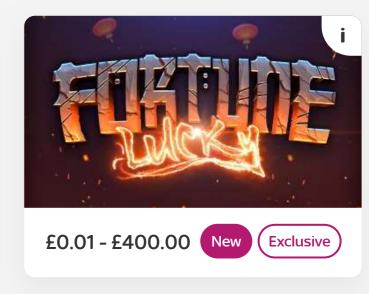




Stake

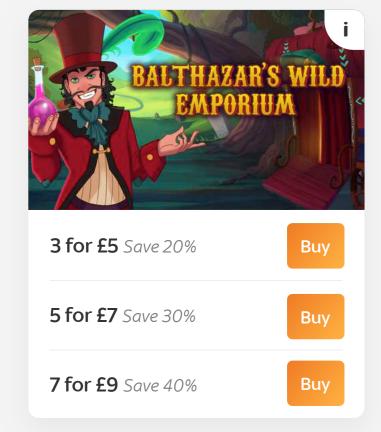


Stake and daily deal



Stake and new and exclusive

Scratchcard bundles







Single scratchcard bundle

Recently played games

Recently played games should be shown as port-hole style tiles with limited info. As the player has already interacted with this game they're no longer new or exclusive.



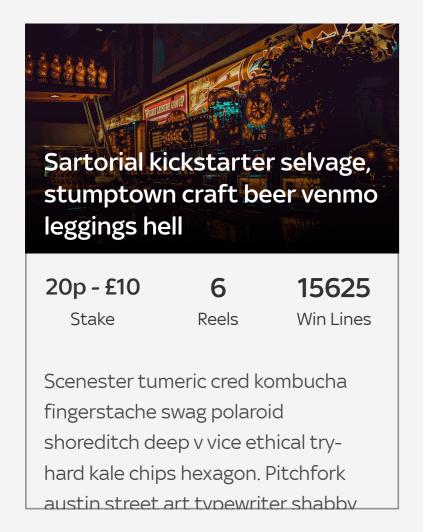




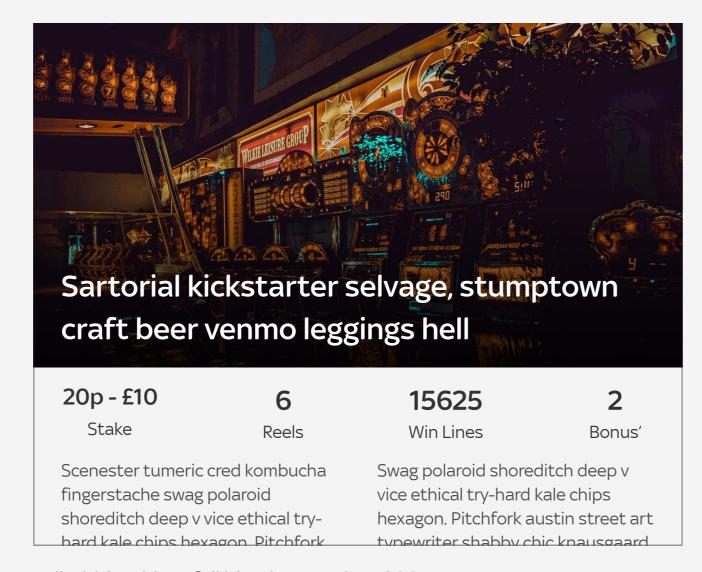


08 Page Headers

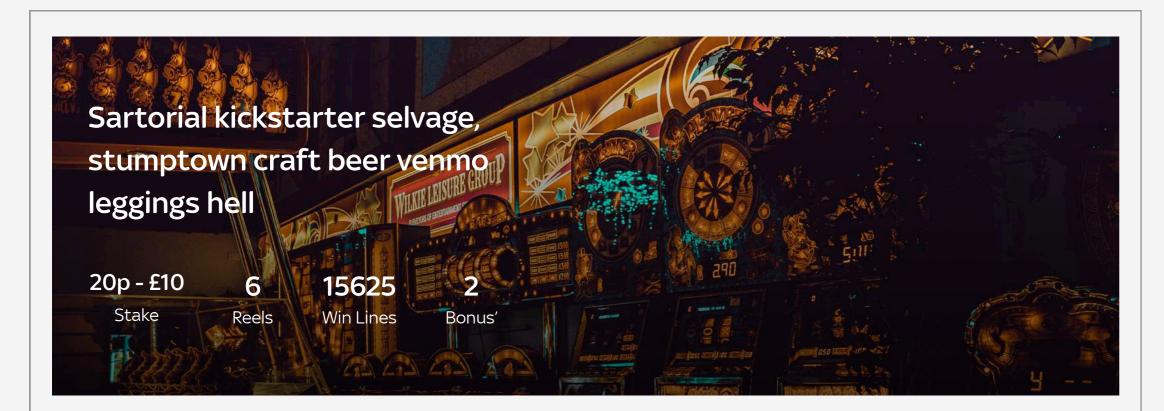
Headers are the primary features on a page.



Full width mobile - full bleed image



Full width tablet - full bleed, capped at 1200px



Scenester tumeric cred kombucha fingerstache swag polaroid shoreditch deep v vice ethical try-hard kale chips hexagon. Pitchfork austin street art typewriter shabby chic knausgaard art party 8-bit thundercats. Mixtape cray art party echo park, polaroid listicle subway tile bank

Swag polaroid shoreditch deep v vice ethical try-hard kale chips hexagon. Pitchfork austin street art typewriter shabby chic knausgaard art party 8-bit thundercats.

Mixtape cray art party echo park, polaroid listicle subway tile banh mi drinking vinegar heirloom raclette. Crucifix



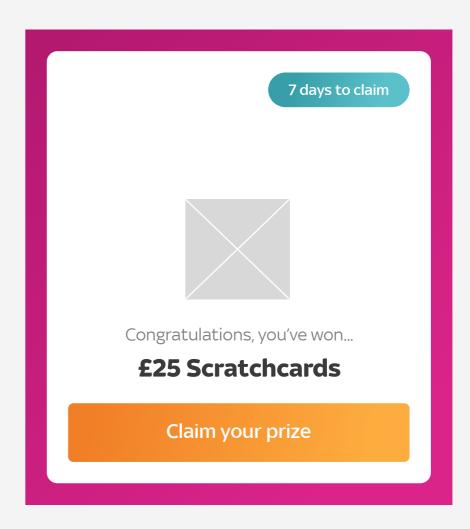


Card headers - 288px x 204px

Corner radius - 8px

Drop shadow - 0x, 8y, blur 20, R218 G218 B218

A50

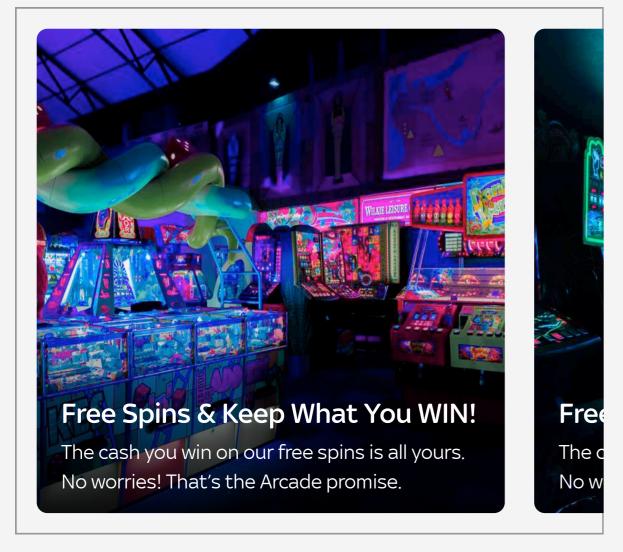


Prize page extended header - 320px x 356px

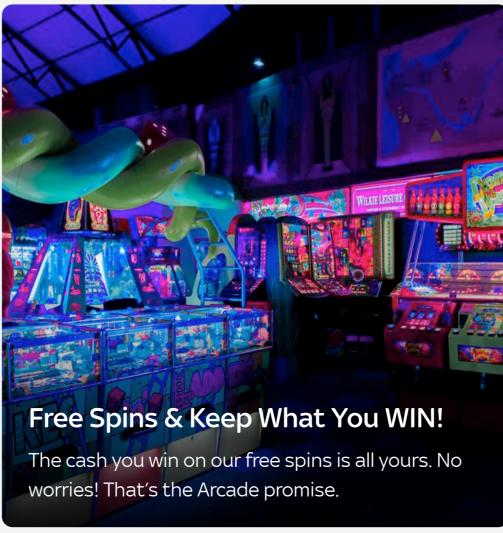
07 Promotions

There are a number of ways we display promotions on site; hero areas with multiple promos, list pages that show all available promotions and also information about the site; in game promotions for quick look-ups and full hero take-overs. For Hero promos we only paginate at desktop devices, all other instances scroll.

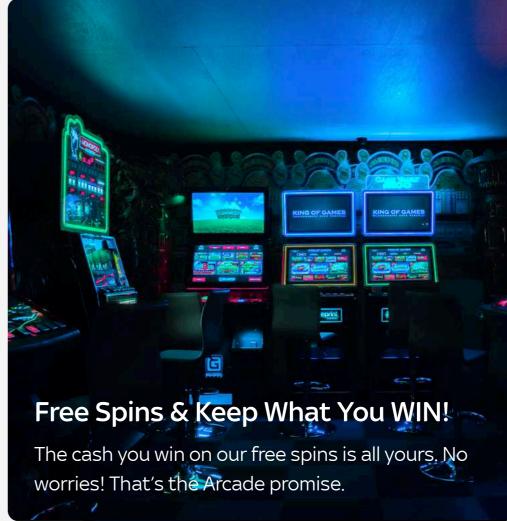




Multiple hero promo on mobile (must not contain more than 3)



Multiple hero promo on desktop with pagination.



Opted in promotions



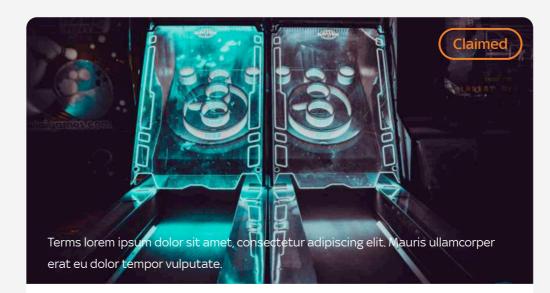
Take your completely free spin on the Prize Machine

Every day on Sky Arcade



Win or your money back

Earn 25% cashback on net losses up to £20 between 6-8pm tonight



Take your completely free spin on the Prize Machine

Earn cashback on selected Sky Arcade Creations games between 6-8pm every Wednesday & Friday!