

# EasySave

## Technical documentation (V1.1)

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# Introduction

## Project Overview

**EasySave** is a backup management software developed in C# .NET. Its primary goal is to allow users to secure and efficiently back up sensitive data. This version features a Command Line Interface (CLI). However, the internal architecture is designed to support a graphical user interface in future versions.

## Key Features

- **Backup job management:** Create, delete, and manage jobs (Name, Source, Target, Type).
- **Two backup modes:**
  - o Full back up: Copies all files from the source to the target.
  - o Differential backup: Copies only files modified since the last backup.
- **Flexible execution:** Support for a single job execution, sequential range of execution, or executing all jobs.
- **Real-time monitoring:** Updates a state.json file instantly to track progress (activity status, percentage).
- **History & Logging:** Generates daily logs in JSON and XML format using a custom DLL (EasyLog).
- **Location:** Built-in support for English and French.

# Software Architecture

## Architectural pattern: MVVM (Model-View-ViewModel)

To ensure maintainability and scalability, the project follows the **MVVM pattern**. This strictly separates the user interface from the business logic.

- **View** (ConsoleView): The presentation layer that displays menus/messages to the user and captures keyboard inputs. It contains no business logic.
- **Model** (BackupJob, StateEntry, Strategies...): Represents the data and the core business logic (file copying algorithms).
- **ViewModel** (BackupManager): It acts as a bridge between the View and the Model. It holds the list of BackupJobs, handles user commands, and triggers the execution logic.

## UML Diagrams

To find the UML diagrams, refer to the UML folder.

# Technical Design & Patterns

## Strategy pattern

The program needs to support multiple backup algorithms (full & differential) that share the same context but perform the work differently. That is why we decided to implement the Strategy pattern:

- IBackupStrategy (Interface): Defines the contract that all strategies must follow.
- FullBackupStrategy: Implements a recursive algorithm to copy the entire directory structure.
- DifferentialBackupStrategy: Implements a logic check to only copy modified files.

This approach respects the Open/Closed Principle (SOLID). We can add a new backup type in the future without modifying the existing code in BackupManager.

# Data Persistence

## Daily Logging System

Logging is handled by an external library (EasyLog.dll). Every file transfer is recorded in a JSON file or, an XML one, specific to the current date.

- **Location:**

- `Environment.GetFolderPath(Environment.SpecialFolder.ApplicationData)\EasySave\DailyLog`
  - o Windows: `\AppData\Roaming\EasySave\DailyLog`
  - o Linux: `$HOME/.config/EasySave\DailyLog`
  - o Unix: `$HOME/.config/EasySave\DailyLog`

- **Data Logged** (Contained in LogEntry objects):

- o Timestamp
  - o Job name
  - o Source path (UNC format)
  - o Target path (UNC format)
  - o File size
  - o Transfer time (ms).

- **File Name:** Log file per day with the current format --> Year-Month-Day.json or .xml

- **Usage:** The DLL has a static Logger Class. So, there is no need to create Objects for every Logger call. (e.g.s. `Logger.Log(entry)` with entry an LogEntry object)

- **Pagination:**

- o JSON:
    - `JsonSerializerOptions` to indent the json content using the `WriteIndented = true` option
  - o XML:
    - For the xml indentation: using `Formatting.Indented`.
  - o For better displayed daily logs, using `Environment.NewLine` to insert a backrow between two records (`\n` for Unix platforms and `\r\n` for non-Unix platforms)

- Errors: Thread Safe logic using `lock (_lock)` [a read-only object] to save logs one by one. If the Transfer Time is negative --> an error occurred during the back up

## Real Time State Logging System

Logging into a static path Json the executions state in real time. It makes following the jobs execution easier, returning important data. This allows external applications to monitor the active backup process (e.g. a Dashboard).

**Location:** `Environment.GetFolderPath(Environment.SpecialFolder.ApplicationData)\EasySave`

- o Windows: `\AppData\Roaming\EasySave\`
- o Linux: `$HOME/.config/EasySave\`
- o Unix: `$HOME/.config/EasySave\`

- **Data Logged:**

- o Job Name
- o Time Stamp
- o State
- o Total Files Number
- o Total Size Number
- o Files Remaining
- o Size Remaining
- o Current Source File
- o Current Target File.

- **File Name:** `state.json`

- **Usage:** The DLL has a static Logger Class. So, there is no need to create Objects for every Logger call. (e.g.s. `Logger.Log(entry)` with entry an `LogEntry` object)

- **Pagination:**

- o `JsonSerializerOptions` to indent the json content using the `WriteIndented = true` option

## Json Job Saving System

To save the jobs, and indeed don't delete them when closing the application, and enable the CLI version, the jobs are Created, Read and Deleted in a Json file.

- **Location:**
  - o Windows: \AppData\Roaming\EasySave
  - o Linux: \$HOME/.config/EasySave
  - o Unix: \$HOME/.config/EasySave
- **File Name:** jobs.json
- **Data Logged:**
  - o Job Name
  - o Source Directory
  - o Target Directory
  - o Back Up Type