Personal Information

Name and Surname:	Muhammad Fishan Qaisar
Address:	Attari Saroba, Ferozpur Road Lahore
Date of Birth:	06.07.2004
Phone number:	0311-4091022
E-mail:	iamfishan011@gmail.com
Linkedin:	http://linkedin.com/in/muhammad-fishan-qaisar
Profile	To leverage my expertise in Unity game development and programming to create innovative, engaging, and culturally enriched games, contributing to the advancement of the gaming industry.

Education

2022 - present	**Lahore Garrison University** BSCS
2019 - 2021	**GOVT Degree College Safdarabad** FSC (Pre Engineering)
2017 - 2019	**Govt usmania islamia high school** Matriculation

Experience

02.2024 - present	**Euphoria XR** Associate Software Engineer (Unity)
Responsibility	Create Games Using Unity Engine And C#
07.2023 - 10.2023	**Spacestorm Gaming Studios** Intern (Unity)
Responsibility	Develop immersive and interactive games using the Unity Engine and C# scripting, with a focus on gameplay mechanics, optimization, and user experience.

Skills

- C++
  Worked on console apps
- C# For unity
  OOP
  SOLID Principles
- Unity Engine

Personality

Communicative	Logical
Creativity	Organized

Languages

English	●●●○○○
Urdu	●●●●○

Software skills

Unity Engine	★★★★☆
Adobe Illustrator	★★★☆☆
Adobe Photoshop	★★☆☆☆

Projects

- *Recycle Center Simulator (Unity C#)*
- *Tangle Master (Unity C#)*
- *Good Mom Bad Mom (Unity C#)*
- *Home Hammer 2D (Unity C#)*
- *Mind Maze Car Parking (Unity C#)*
- *Village Tractor Game (Unity C#)*
- *Unity 2D Platformer Game(Unity C#)*
- *Hotel Management System (C++ Console App)*
- *Tic Tac Toe (C++ Console App)*
- *Sudoku (C++ Console App)*

Portfolio Link

https://bony-trowel-e7c.notion.site/Fishan-Qaisar-132456d9ead2807caec1d216d48b0b65

Hobby

Badminton   *Gaming*   *Coding*   *Watching Online Gameplays*