

# Higher order unification for free!

Reusing the meta-language unification for the object language

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## ABSTRACT

Specifying and implementing a proof system from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [14], Twelf [15],  $\lambda$ Prolog [10] and Isabelle [22] which have been utilized to implement various formal systems such as First Order Logic [4], Set Theory [13], Higher Order Logic [12], and even the Calculus of Constructions [3].

The object logic we are interested in is Coq's [20] Calculus of Inductive Constructions (CIC), for which we aim to implement a unification procedure  $\approx_o$  using the ML Elpi [2], a dialect of  $\lambda$ Prolog. Elpi's equational theory comprises  $\eta\beta$  equivalence and comes equipped with a higher order unification procedure  $\approx_\lambda$  restricted to the pattern fragment [9]. We want  $\approx_o$  to be as powerful as  $\approx_\lambda$  but on the object logic CiC. Elpi also comes with an encoding for CiC that works well for meta-programming [19, 18, 7, 5]. Unfortunately this encoding, which we refer to as  $\mathcal{F}_o$ , "underuses"  $\approx_\lambda$  by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding,  $\mathcal{H}_o$ , demonstrate how to map unification problems in  $\mathcal{F}_o$  to related problems in  $\mathcal{H}_o$ , and illustrate how to map back the unifiers found by  $\approx_\lambda$ , effectively implementing  $\approx_o$  on top of  $\approx_\lambda$  for the encoding  $\mathcal{F}_o$ .

## KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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## 1 INTRODUCTION

Specifying and implementing a logic or a proof system from scratch requires significant effort. Logical Frameworks and Higher Order

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Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways. The first and most well know one is that variable binding and substitution can be taken for granted when ML binders represent object logic ones. The second one that comes to mind is unification, the cornerstone for proof construction and proof search, however in this paper we describe how reusing that brick may not be as easy as it seems.

Notable examples of ML are Elf [14], Twelf [15],  $\lambda$ Prolog [10] and Isabelle [22] which have been utilized to implement various formal systems such as First Order Logic [4], Set Theory [13], Higher Order Logic [12], and even the Calculus of Constructions [3]. The object logic we are interested in is Coq's [20] Calculus of Inductive Constructions (Cic), and we want to code a type-class [21] solver for Coq [20] using the Coq-Elpi [19] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As an example we take the Decide type class from the Stdpp [8] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type `fin n`, of natural numbers smaller than `n`, is finite; 2) the predicate `nfact n nf`, linking a natural number `n` to its prime factors `nf`, is decidable; 3) the universal closure of a predicate has a decision procedure if its domain is finite and if the predicate is decidable.

```
Instance fin_fin n : Finite (fin n). (* r1 *)
Instance nfact_dec n nf : Decision (nfact n nf). (* r2 *)
Instance forall_dec A P : Finite A → (* r3 *)
  ∀x:A, Decision (P x) → Decision (∀x:A, P x).
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining the lemmas above:

```
Check _ : Decision (forall y: fin 7, nfact y 3). (g)
```

The encoding of CiC provided by Elpi, that we will discuss at length later in sections 3 and 4, is an Higher Order Abstract Syntax (HOAS) datatype `tm` featuring (among others) the following constructors:

```
type lam tm -> (tm -> tm) -> tm. % lambda abstraction
type app list tm -> tm. % n-ary application
type all tm -> (tm -> tm) -> tm. % forall quantifier
type con string -> tm. % constants
```

Following standard  $\lambda$ Prolog [10] the concrete syntax to abstract, at the meta level, an expression `e` over a variable `x` is `<x\ e>`, and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term `<∀y:t, nfact y 3>`:

```
all (con"t") y\ app[con"nfact", y, con"3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; `:-` separates the rule's head from the premises; `pi w\` introduces a fresh nominal constant `w` for the premise `p`.

```
finite (app[con"fin", N]).           (r1)
decision (app [con"nfact", N, NF]). (r2)
decision (all A x\ app[P, x]) :- finite A,           (r3)
  pi w\ decision (app[P, w]).
```

Unfortunately this translation of rule (r3) uses the predicate `P` as a first order term: for the meta language its type is `tm`. If we try to backchain the rule (r3) on the encoding of the goal (`g`) given below

```
decision (all (app[con"fin", con"7"]) y\
  app[con"nfact", y, con"3"]).
```

we obtain an unsolvable unification problem (`p`): the two lists of terms have different lengths!

```
app[con"nfact", y, con"3"] = app[P, y]           (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A x\ Pm x) :- decomp Pm A P, finite A, (r3a)
  pi x\ decision (app[P, x]).
```

Since `Pm` is an higher-order unification variable of type `tm`  $\rightarrow$  `tm`, with `x` in its scope, the unification problem (`p'`) admits one solution:

```
app[con"nfact", y, con"3"] = Pm y           (p')
Pm = x\ app[con"nfact", x, con"3"]           % assignment for Pm
A = app[con"fin", con"7"]                   % assignment for A
```

After unifying the head of rule (r3a) with the goal, Elpi would run the premise «`decomp Pm A P`» in charge of bringing the assignment for `Pm` back to the domain `tm` of Coq terms:

```
P = lam A a\ app[con"nfact", a, con"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial and does not only concern the head of rules, but the entire sequence of unification problems that constitute the execution of a logic program. In fact the solution for `P` above generates a (Coq)  $\beta$ -redex in the second premise (the predicate under the `pi w\`). We show below the premise before and after the instantiation of `P`:

```
decision (app[ P , w])
decision (app[ lam A (a\ app[con"nfact", a, con"3"]) , w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[ lam A (a\ app[con"nfact", a, con"3"]) , x] =
app[ con"nfact" , N, NF]
```

The root cause of the problems we sketched in this example is that the unification procedure  $\approx_\lambda$  of the meta language is not aware of the equational theory of the object logic, even if both theories include  $\eta\beta$ -conversion and admit most general unifiers for unification problems in the pattern fragment  $\mathcal{L}_\lambda$  [9].

*Contributions.* In this paper we discuss alternative encodings of Coq in Elpi (Section 3), then we identify a minimal language  $\mathcal{F}_0$  in which the problems sketched here can be fully described. We then

detail an encoding comp from  $\mathcal{F}_0$  to  $\mathcal{H}_0$  (the language of the meta language) and a decoding decomp to relate the unifiers bla bla..

E:citare Teyjus

The code discussed in the paper can be accessed at the URL: <https://github.com/FissoreD/paper-ho>.

## 2 PROBLEM STATEMENT

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual  $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to proposition unfolding and fix-point unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just  $\eta\beta$ , and that solves higher-order problems restricted to the pattern fragment  $\mathcal{L}_\lambda$  [9]. We call this unification procedure  $\approx_o$ .

The equational theory of the meta language Elpi is strikingly similar, since it it comprises  $\eta\beta$  (for the meta language functions), and the unification procedure  $\approx_\lambda$  solves higher-order problems in  $\mathcal{L}_\lambda$ .

In spite of the similarity the link between  $\approx_\lambda$  and  $\approx_o$  is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

$x \setminus f \ x$	$\approx_\lambda \ f$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	$\approx_o \ \text{con} "f"$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	$\neq_\lambda \ \text{con} "f"$
$P \ x$	$\approx_\lambda \ x$
$\text{app}[P, x]$	$\approx_o \ x$
$\text{app}[P, x]$	$\neq_\lambda \ x$

One could ignore this similarity, and “just” describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a  $\mathcal{F}_0$  representation of CiC terms and a  $\mathcal{H}_0$  one. We call  $\approx_o$  the equality over ground terms in  $\mathcal{F}_0$ ,  $\approx_\lambda$  the equality over ground terms in  $\mathcal{H}_0$ ,  $\approx_o$  the unification procedure we want to implement and  $\approx_\lambda$  the one provided by the meta language.

E:extend  $\approx_o$  and  $\approx_\lambda$  with reflexivity on uvars.

We write  $t_1 \approx_\lambda t_2 \mapsto \sigma$  when  $t_1$  and  $t_2$  unify with substitution  $\sigma$ ; we write  $\sigma t$  for the application of the substitution to  $t$ , and  $\sigma X = \{\sigma t \mid t \in X\}$  when  $X$  is a set; we write  $\sigma \subseteq \sigma'$  when  $\sigma$  is more general than  $\sigma'$ . We assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_\lambda \Rightarrow t_1 \approx_\lambda t_2 \mapsto \rho \Rightarrow \rho t_1 =_\lambda \rho t_2 \quad (1)$$

$$t_i \in \mathcal{L}_\lambda \Rightarrow \rho t_1 =_\lambda \rho t_2 \Rightarrow \exists \rho', t_1 \approx_\lambda t_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (2)$$

We illustrate a compilation  $\langle s \rangle \mapsto (t, m, l)$  that maps a term  $s$  in  $\mathcal{F}_0$  to a term  $t$  in  $\mathcal{H}_0$ , a variable mapping  $m$  and list of links  $l$ . The variable map connects unification variables in  $\mathcal{H}_0$  with variables in  $\mathcal{F}_0$  and is used to “decompile” the assignment,  $\langle \sigma, m, l \rangle^{-1} \mapsto \rho$ . Links represent problematic sub-terms which are linked to the unification variable that stands in their place in the compiled term. These links are checked for or progress

**E:XXX improve....**

We represent a logic program *run* in  $\mathcal{F}_0$  as a list *steps*  $p$  of length  $N$ . Each step is a unification problem between terms  $\mathbb{P}_{p_l}$  and  $\mathbb{P}_{p_r}$  taken from the set of all terms  $\mathbb{P}$ . The composition of these steps starting from the empty substitution  $\rho_0$  produces the final substitution  $\rho_N$ .<sup>1</sup> The initial here  $\rho_0$  is the empty substitution

$$\begin{aligned} \text{fstep}(\mathbb{P}, p, \rho) &\mapsto \rho'' \stackrel{\text{def}}{=} \rho \mathbb{P}_{p_l} \simeq_o \rho \mathbb{P}_{p_r} \mapsto \rho' \wedge \rho'' = \rho \cup \rho' \\ \text{frun}(\mathbb{P}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \bigwedge_{p=1}^N \text{fstep}(\mathbb{P}, p, \rho_{p-1}) \mapsto \rho_p \end{aligned}$$

We simulate each run in  $\mathcal{F}_0$  with a run in  $\mathcal{H}_0$  as follows. Note that  $\sigma_0$  is the empty substitution.

$$\begin{aligned} \text{hstep}(\mathbb{T}, p, \sigma, \mathbb{L}) &\mapsto (\sigma'', \mathbb{L}') \stackrel{\text{def}}{=} \\ &\sigma \mathbb{T}_{p_l} \simeq_\lambda \sigma \mathbb{T}_{p_r} \mapsto \sigma' \wedge \text{progress}(\mathbb{L}, \sigma \cup \sigma') \mapsto (\mathbb{L}', \sigma'') \\ \text{hrun}(\mathbb{P}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \\ &\mathbb{T} \times \mathbb{M} \times \mathbb{L}_0 = \{(t_j, m_j, l_j) | s_j \in \mathbb{P}, \langle s_j \rangle \mapsto (t_j, m_j, l_j)\} \\ &\bigwedge_{p=1}^N \text{hstep}(\mathbb{T}, p, \sigma_{p-1}, \mathbb{L}_{p-1}) \mapsto (\sigma_p, \mathbb{L}_p) \\ &\langle \sigma_N, \mathbb{M}, \mathbb{L}_N \rangle^{-1} \mapsto \rho_N \end{aligned}$$

Here *hstep* is made of two sub-steps: a call to  $\simeq_\lambda$  (on the compiled terms) and a call to *progress* on the set of links. We claim the following:

**PROPOSITION 2.1 (SIMULATION).**  $\forall \mathbb{P}, \forall N$ ,

$$\text{frun}(\mathbb{P}, N) \mapsto \rho_N \Leftrightarrow \text{hrun}(\mathbb{P}, N) \mapsto \rho_N$$

That is, the two executions give the same result. Moreover:

**PROPOSITION 2.2 (SIMULATION FIDELITY).** *In the context of* *hrun*, *if*  $\mathbb{T} \subseteq \mathcal{L}_\lambda$  *we have that*  $\forall p \in 1 \dots N$ ,

$$\text{fstep}(\mathbb{P}, p, \rho_{p-1}) \mapsto \rho_p \Leftrightarrow \text{hstep}(\mathbb{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto (\sigma_p, \_)$$

In particular this property guarantees that a *failure* in the  $\mathcal{F}_0$  run is matched by a failure in  $\mathcal{H}_0$  at the same step. We consider this property very important from a practical point of view since it guarantees that the execution traces are strongly related and in turn this enables a user to debug a logic program in  $\mathcal{F}_0$  by looking at its execution trace in  $\mathcal{H}_0$ .

XXX permuting *hrun* does not change the final result if check does not fail eagerly

XXX if we want to apply heuristics, we can apply them in *decomp* to avoid committing to a non MGU too early

We can define  $s_1 \simeq_o s_2$  by specializing the code of *hrun* to  $\mathbb{P} = \{s_1, s_2\}$  as follows:

$$\begin{aligned} s_1 \simeq_o s_2 &\mapsto \rho \stackrel{\text{def}}{=} \\ \langle s_1 \rangle &\mapsto (t_1, m_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, m_2, l_2) \\ t_1 \simeq_\lambda t_2 &\mapsto \sigma' \wedge \text{progress}(\{l_1, l_2\}, \sigma') \mapsto (L, \sigma'') \wedge \\ \langle \sigma'', \{m_1, m_2\}, L \rangle^{-1} &\mapsto \rho \end{aligned}$$

**PROPOSITION 2.3 (PROPERTIES OF  $\simeq_o$ ).**

$$\begin{aligned} s_i \in \mathcal{L}_\lambda \Rightarrow s_1 \simeq_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2 \text{ (correct)} & \quad (3) \\ s_i \in \mathcal{L}_\lambda \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \simeq_o s_2 \mapsto \rho' \wedge \rho' \subseteq \rho \text{ (complete)} & \quad (4) \\ \rho s_1 =_o \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_\lambda \Rightarrow \rho' s_1 \simeq_o \rho' s_2 & \quad (5) \end{aligned}$$

Properties (*correct*) and (*complete*) state, respectively, that in  $\mathcal{L}_\lambda$  the implementation of  $\simeq_o$  is correct, complete and returns the most general unifier.

**E:fix**

Property 2.1 states that  $\simeq_o$ , hence our compilation scheme, is resilient to unification problems outside  $\mathcal{L}_\lambda$  solved by a third party. We believe this property is of practical interest since we want the user to be able to add heuristics via hand written rules to the ones obtained by our compilation scheme. A Typical example is the following problem (*q*) that is outside  $\mathcal{L}_\lambda$ :

$$\begin{aligned} \text{app } [F, \text{con} "a"] &= \text{app}[\text{con} "f", \text{con} "a", \text{con} "a"] & (q) \\ F &= \text{lam } x \lambda \text{ app}[\text{con} "f", x, x] & (h) \end{aligned}$$

Instead of rejecting it our scheme accepts it and guarantees that if (*h*) is given (after the compilation part of the scheme, as a run time hint) then ...

## 2.1 The intuition in a nutshell

A term  $s$  is compiled in a term  $t$  where every “problematic” sub term  $p$  is replaced by a fresh unification variable  $h$  and an accessory link that represent a suspended unification problem  $h \simeq_\lambda p$ . As a result  $\simeq_\lambda$  is “well behaved” on  $t$ , that is it does not contradict  $=_o$  as it would otherwise do on “problematic” terms. We now define “problematic” and “well behaved” more formally.

**Definition 2.4 ( $\Diamond \eta$ ).**  $\Diamond \eta = \{t \mid \exists \rho, \rho t \text{ is an eta expansion}\}$

An example of term  $t$  in  $\Diamond \eta$  is  $\lambda x. \lambda y. F y x$  since the substitution  $\rho = \{F \mapsto \lambda a. \lambda b. fba\}$  makes  $\rho t = \lambda x. \lambda y. fxy$  that is the eta long form of  $f$ . This term is problematic since its rigid part, the  $\lambda$ -abstractions, cannot justify a unification failure against, say, a constant.

**Definition 2.5 ( $\overline{\mathcal{L}_\lambda}$ ).**  $\overline{\mathcal{L}_\lambda} = \{Xt_1 \dots t_n \mid Xt_1 \dots t_n \notin \mathcal{L}_\lambda\}$ .

An example of  $t$  in  $\overline{\mathcal{L}_\lambda}$  is  $Fa$  for a constant  $a$ . Note however tha an oracle could provide an assignment  $\rho = \{F \mapsto \lambda x. x\}$  that makes the resulting term fall back in  $\mathcal{L}_\lambda$ .

**Definition 2.6 (Subterms  $\mathcal{P}(t)$ ).** The set of sub terms of  $t$  is the largest set

*subterm*  $t$  that can be obtained by the following rules.

$$\begin{aligned} t &\in \mathcal{P}(t) \\ t &= ft_1 \dots t_n \Rightarrow \mathcal{P}(t_i) \subseteq \mathcal{P}(t) \wedge f \in \mathcal{P}(t) \\ t &= \lambda x. t' \Rightarrow \mathcal{P}(t') \subseteq \mathcal{P}(t) \end{aligned}$$

<sup>1</sup>If the same rule is used multiple time in a run we just consider as many copies as needed of the terms composing the rules, with fresh unification variables each time

We write  $\mathcal{P}(X) = \bigcup_{t \in X} \mathcal{P}(t)$  when  $X$  is a set of terms.

**Definition 2.7 (Well behaved set).** Given a set of terms  $X \subseteq \mathcal{H}_o$ ,

$$\mathcal{W}(X) \Leftrightarrow \forall t \in \mathcal{P}(X), t \notin (\overline{\mathcal{L}_\lambda} \cup \diamond \eta)$$

**PROPOSITION 2.8 ( $\mathcal{W}$ -PRESERVATION).**  $\forall \mathbb{T}, \forall \mathbb{L}, \forall p, \forall \sigma, \forall \sigma'$

$$\begin{aligned} \mathcal{W}(\sigma \mathbb{T}) \wedge \sigma \mathbb{T}_{p_l} \simeq_\lambda \sigma \mathbb{T}_{p_r} &\mapsto \sigma' \Rightarrow \mathcal{W}(\sigma' \mathbb{T}) \\ \mathcal{W}(\sigma \mathbb{T}) \wedge \text{progress}(\mathbb{L}, \sigma) &\mapsto (\_, \sigma') \Rightarrow \mathcal{W}(\sigma' \mathbb{T}) \end{aligned}$$

A less formal way to state 2.8 is that hstep and progress never “commit” an unneeded  $\lambda$ -abstraction in  $\sigma$  (a  $\lambda$  that could be erased by an  $\eta$ -contraction), nor put in  $\sigma$  a flexible application outside  $\mathcal{L}_\lambda$  (an application node that could be erased by a  $\beta$ -reduction).

Note that proposition 2.8 does not hold for  $\simeq_o$  as a whole since decompilation can introduce (actually restore) terms in  $\diamond \eta$  or  $\overline{\mathcal{L}_\lambda}$  that were move out of the way (put in  $\mathbb{L}$ ) during compilation.

### 3 ALTERNATIVE ENCODINGS AND RELATED WORK

Paper [1] introduces semi-shallow.

Our encoding of CiC may look “semi shallow” since we use the meta-language lambda abstraction but not its application (for the terms of type  $\text{tm}$ ). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N).
decision (nfact N NF).
decision (all A x \ P x) :- finite A, pi x \ decision (P x).
```

There are two reasons for dismissing this encoding. The first one is that in CiC it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T.
Definition sum n : arr nat n := ...
Check sum 2 7 8 : nat.
Check sum 3 7 8 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now known in advance (not even defined in Coq) without using introspection primitives such as Prologs’s functor and arg.

In the literature we could find a few related encoding of CiC. TODO In [3] is related and make the discrepancy between the types of ML and CiC visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [16] should also be cited.

None of the encodings above provide a solution to our problem.

### 4 PRELIMINARIES: $\mathcal{F}_o$ AND $\mathcal{H}_o$

In order to reason about unification we provide a description of the  $\mathcal{F}_o$  and  $\mathcal{H}_o$  languages where unification variables are first class terms, i.e. they have a concrete syntax. We keep these languages minimal, for example, we omit the `all` quantifier of CiC we used in the example in Section 1 together with the `type` notation of terms carried by the `lam` constructor.

```
kind fm type.          kind tm type.
type fapp list fm -> fm. type app list tm -> tm.
type flam (fm -> fm) -> fm. type lam (tm -> tm) -> tm.
type fcon string -> fm.   type con string -> tm.
type fuva addr -> fm.     type uva addr -> list tm -> tm.
```

Figure 1: The  $\mathcal{F}_o$  and  $\mathcal{H}_o$  languages

Unification variables (fuva term constructor) in  $\mathcal{F}_o$  have no explicit scope: the arguments of an higher order variable are given via the `fapp` constructor. For example the term  $P \ x$  is represented as `fapp[fuva N, x]`, where `N` is a memory address and `x` is a bound variable.

In  $\mathcal{H}_o$  the representation of  $P \ x$  is instead `uva N [x]`, since unification variables come equipped with an explicit scope. We say that the unification variable occurrence `uva N L` is in  $\mathcal{L}_\lambda$  if and only if `L` is made of distinct names. The predicate to test this condition is called pattern-fragment:

```
type pattern-fragment list A -> o.
```

Natural numbers represent the memory addresses that identify unification variables in both languages. The memory and its associated operations are described below:

```
kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
type unset? addr -> mem A -> o.
type assign addr -> mem A -> A -> mem A -> o.
type new mem A -> addr -> mem A -> o.
```

If a memory cell is none, then the corresponding unification variable is not set. `assign` sets an unset cell to the given value, while `new` finds the first unused address and sets it to none.

**E:is new used?**

Since in  $\mathcal{H}_o$  unification variables have a scope, their solution needs to be abstracted over it to enable the instantiation of a single solution to different scopes. This is obtained via the `inctx` container, and in particular via its `abs` binding constructor. On the contrary a solution to a  $\mathcal{F}_o$  variable is a plain term.

```
typeabbrev fsubst (mem fm).

kind inctx type -> type.
type abs (tm -> inctx A) -> inctx A.
type val A -> inctx A.
typeabbrev assignment (inctx tm).
typeabbrev subst (mem assignment).
```

We call `fsubst` the memory of  $\mathcal{F}_o$ , while we call `subst` the one of  $\mathcal{H}_o$ . Both have the invariant that they are not cyclic, TODO: explain.

```
kind arity type.
type arity nat -> arity.

kind fvariable type.
type fv addr -> fvariable.

kind hvariable type.
type hv addr -> arity -> hvariable.
```



```

kind mapping type.
type mapping fvariable -> hvariable -> mapping.
typeabbrev mmap (list mapping).

```

INVARIANT 1 (UNIFICATION VARIABLE ARITY). *Each variable  $A$  in  $\mathcal{H}_0$  has a (unique) arity  $N$  and each occurrence  $(\text{uva } A \ L)$  is such that  $(\text{len } L \ N)$  holds*

The compiler establishes a mapping between variables of the two languages. In order to preserve invariant 1 we store the arity of each `hvariable` in the mapping and we reuse an existing mapping only if the arity matches.

```

type m-alloc fvariable -> hvariable -> mmap -> mmap ->
  subst -> subst -> o. (malloc)
m-alloc Fv Hv M M S S :- mem M (mapping Fv Hv), !.
m-alloc Fv Hv M [mapping Fv Hv|M] S S1 :- Hv = hv N _,
  alloc S N S1.

```

When a single `fvariable` occurs multiple times with different numbers of arguments the compiler generates multiple mappings for it, on a first approximation, and then makes the mapping bijective by introducing  $\eta$ -link; this detail is discussed in section 6.

As we mentioned in section 2.1 the compiler replaces terms in  $\diamond\eta$  and  $\overline{\mathcal{L}}_\lambda$  with fresh variables linked to the problematic terms. Each class of problematic terms has a dedicated link.

```

kind baselink type.
type link-eta tm -> tm -> baselink.
type link-beta tm -> tm -> baselink.
typeabbrev link (inctx baselink).
typeabbrev links (list link).

```

The right hand side of a link, the problematic term, can occur under binders. To accommodate this situation the compiler wraps `baselink` using the `inctx` container (see,  $\cdot \vdash \cdot$ ).

INVARIANT 2 (LINK LEFT HAND SIDE). *The left hand side of a suspended link is a variable.*

New links are suspended by construction. If the left hand side variable is assigned during a step, then the link is considered for progress and possibly eliminated. This is discussed in section 6 and section 8.

## 4.1 Notational conventions

When we write  $\mathcal{H}_0$  terms outside code blocks we follow the usual  $\lambda$ -calculus notation, reserving  $f, g, a, b$  for constants,  $x, y, z$  for bound variables and  $X, Y, Z, F, G, H$  for unification variables. However we need to distinguish between the “application” of a unification variable to its scope and the application of a term to a list of arguments. We write the scope of unification variables in subscript while we use juxtaposition for regular application. Here a few examples:

```

f a      app[con "f", con "a"]
 $\lambda x.\lambda y.F_{xy}$  lam x\ lam y\ uva F [x, y]
 $\lambda x.F_x a$  lam x\ app[uva F [x], con "a"]
 $\lambda x.F_x x$  lam x\ app[uva F [x], x]

```

When variables  $x$  and  $y$  can occur in term  $t$  we shall write  $t_{xy}$  to stress this fact.

We write  $\sigma = \{ A_{xy} \mapsto y \}$  for the assignment `abs x\abs y\y` and  $\sigma = \{ A \mapsto \lambda x.\lambda y.y \}$  for `lam x\lam y\y`.

When detailing examples we write links as equations between two terms under a context. The equality sign is subscripted with kind of `baselink`. For example  $x \vdash A_x =_\beta F_x a$  corresponds to:

```
abs x\ val (link-beta (uva A [x]) (app[uva F [x], con "a"])))
```

When it is clear from the context we shall use the same syntax for  $\mathcal{F}_0$  terms (although we never subscript unification variables).

## 4.2 Equational theory and Unification

In order to express properties ?? we need to equip  $\mathcal{F}_0$  and  $\mathcal{H}_0$  with term equality, substitution application and unification.

*Term equality:*  $=_o$  vs.  $=_\lambda$ . We extend the equational theory over ground terms to the full languages by adding the reflexivity of unification variables (a variable is equal to itself).

The first four rules are common to both equalities and just define the usual congruence over terms, and since we use an HOAS encoding they also capture  $\alpha$ -equivalence. In addition to that  $=_o$  has rules for  $\eta$  and  $\beta$ -equivalence.

```

type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :-
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x. (eta)
T =o flam F :-
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x. (eta_r)
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (beta_l)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (beta_r)

type (=lambda) tm -> tm -> o.
con C =lambda fcon C.
app A =lambda fapp B :- forall2 (=lambda) A B.
lam F =lambda flam G :- pi x\ x =lambda x => F x =lambda G x.
uva N A =lambda fuva N B :- forall2 (=lambda) A B.

```

The main point in showing these equality tests is to remark how weaker  $=_\lambda$  is, and to identify the four rules that need special treatment in the implementation of  $\approx_o$ .

For reference,  $(\text{beta } T \ A \ R)$  reduces away `lam` nodes in head position in `T` whenever the list `A` provides a corresponding argument.

```

type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- napp (Bo H) F, beta F L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam G) :- pi x\ napp (F x) (G x).
napp (fapp [fapp L1 | L2]) T :- !,
  append L1 L2 L3, napp (fapp L3) T.

```

```
napp (fapp L) (fapp L1) :- map napp L L1.
napp N N :- name N.
```

The name predicate holds only on nominal constants (i.e. bound variables).<sup>2</sup> The choice of using  $n$ -ary application, rather than binary, is to make it easy to access the application's head. The price we pay is that substituting an application in the head of an application should be amended by "flattening"  $fapp$  nodes, that is the job of  $napp$ .<sup>3</sup> Finally note that the cut operator is inessential, it could be removed at the cost of a verbose test on the head of  $L$  in the second rule about  $fapp$ :  $L$ 's head can be  $fcon$ ,  $flam$  or a name.

*Substitution application:  $\rho s$  and  $\sigma t$ .* Applying the substitution corresponds to dereferencing a term with respect to the memory. To ease the comparison we split  $\mathcal{F}_0$  dereferencing into a  $fder$  step and a  $napp$  one. The former step replaces references to memory cells that are set with their values, and has a corresponding operation in  $\mathcal{H}_0$ , namely  $deref$ . On the contrary  $napp$  has no corresponding operation in  $\mathcal{H}_0$ . The reasons for this asymmetry is that an  $fapp$  node with a flexible head is always mapped to a  $uva$  (as per section 5.1 and section 8), preventing nested applications to materialize.

```
type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.
```

```
type fderef fsubst -> fm -> fm -> o. (ρs)
fderef S T T2 :- fder S T T1, napp T1 T2.
```

Applying the substitution in  $\mathcal{H}_0$  is very similar, with the caveat that assignments have to be moved to the current scope, i.e. renaming the abs-bound variables with the names in the scope of the unification variable occurrence.

```
type deref subst -> tm -> tm -> o. (σt)
deref _ (con C) (con C).
deref S (app A) (app B) :- map (deref S) A B.
deref S (lam F) (lam G) :-
  pi x\ deref S x x => deref S (F x) (G x).
deref S (uva N L) R :- set? N S A,
  move A L T, deref S T R.
deref S (uva N A) (uva N B) :- unset? N S,
  map (deref S) A B.
```

Note that  $move$  strongly relies on invariant 1: the length of the arguments of all occurrences of a unification variable and the number of abstractions in its assignment have to match. In turn this grants that  $move$  never fails.

```
type move assignment -> list tm -> tm -> o.
move (abs Bo) [H|L] R :- move (Bo H) L R.
move (val A) [] A.
```

<sup>2</sup>Elpi provides it as a builtin, but one could implement it by systematically loading the hypothetical rule  $name\ x$  every time a nominal constant is postulated via  $pi\ x\$

<sup>3</sup>Note that  $napp$  is an artefact of formalization of  $\mathcal{F}_0$  we do in this presentation and, as we explain later, no equivalent of  $napp$  is needed in  $\mathcal{H}_0$ .

*Term unification:  $\approx_o$  vs.  $\approx_\lambda$ .* In this paper we assume to have an implementation of  $\approx_\lambda$  that satisfies properties 1 and 2. Although we provide an implementation in the appendix (that we used for testing purposes) we only describe its signature here. Elpi is expected to provide this brick, as well as any other implementation of  $\lambda$ Prolog.

```
type (≈λ) tm -> tm -> subst -> subst -> o.
```

The only detail worth discussing is the fact that the procedure updates a substitution, rather than just crafting one as presented in section 2. The reason is that the algorithm folds over a term, updating a substitution while it traverses it.

[E:explain better](#)

## 5 BASIC SIMULATION OF $\mathcal{F}_0$ IN $\mathcal{H}_0$

In this section we describe a basic compilation scheme that we refine later, in the following sections. This scheme is sufficient to implement an  $\approx_o$  that respects  $\beta$ -conversion for terms in  $\mathcal{L}_\lambda$ . The extension to  $\eta\beta$ -conversion is described in Section 6 and the support for terms outside  $\mathcal{L}_\lambda$  in Section 8.

### 5.1 Compilation

[E:manca beta normal in entrata](#)

The main task of the compiler is to recognize  $\mathcal{F}_0$  variables standing for functions and map them to higher order variables in  $\mathcal{H}_0$ . In order to bring back the substitution from  $\mathcal{H}_0$  to  $\mathcal{F}_0$  the compiler builds a "memory map" connecting the the kind of variables using routine (*malloc*).

The signature of the  $comp$  predicate below allows for the generation of links (suspended unification problems) that play no role in this section but play a major role in section 6 and section 8. With respect to section 2 the signature also allows for updates to the substitution. The code below uses that possibility in order to allocate space for the variables, i.e. sets their memory address to none (a details not worth mentioning in the previous discussion).

```
type comp fm -> tm -> mmap -> mmap -> links -> links ->
  subst -> subst -> o.
comp (fcon C) (con C) M M L L S S.
comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :- (cλ)
  comp-lam F F1 M1 M2 L1 L2 S1 S2.
comp (fuva A) (uva B [I]) M1 M2 L L S1 S2 :-
  m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
  pattern-fragment Ag, !,
  fold6 comp Ag Ag1 M1 M1 L L S1 S1,
  len Ag Arity,
  m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
  fold6 comp A A1 M1 M2 L1 L2 S1 S2.
```

This preliminary version of  $comp$  recognizes  $\mathcal{F}_0$  variables applied to a (possibly empty) duplicate free list of names. Note that compiling  $Ag$  cannot create new mappings nor links, since  $Ag$  is made of bound variables and the hypothetical rule loaded by  $comp-lam$  (see below) grants this property.

```
type comp-lam (fm -> fm) -> (tm -> tm) ->
  mmap -> mmap -> links -> links -> subst -> subst -> o.
```

```

697 comp-lam F G M1 M2 L1 L3 S1 S2 :-
698   pi x y\ (pi M L S\ comp x y M M L L S S) =>
699   comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
700   close-links L2 L3.

```

In the code above the syntax `pi x y\.` is syntactic sugar for iterated `pi` abstraction, as in `pi x\ pi y\.`

The auxiliary function `close-links` tests if the bound variable `v` really occurs in the link. If it is the case the link is wrapped into an additional `abs` node binding `v`. In this way links generated deep inside the compiled terms can be moved outside their original context of binders.

```

709 type close-links (tm -> links) -> links -> o.
710 close-links (v\[X |L v]) [X|R] :- !, close-links L R.
711 close-links (v\[X v|L v]) [abs X|R] :- close-links L R.
712 close-links (_\[ ]) [].

```

Note that we could remove the first rule, whose solve purpose is to make links more readable by pruning unused context entries.

## 5.2 Execution

A step in  $\mathcal{H}_0$  consists in unifying two terms and reconsidering all links for progress. If any of the two tasks fail we say that the entire step fails, and it is at this granularity that we can relate steps in the two languages.

```

722 type hstep tm -> tm -> links -> links -> subst -> subst -> o.
723 hstep T1 T2 L1 L2 S1 S3 :-
724   (T1 ≈λ T2) S1 S2,
725   progress L1 L2 S2 S3.

```

Note that the infix notation  $((A \approx_\lambda B) C D)$  is syntactic sugar for  $((\approx_\lambda) A B C D)$ .

Reconsidering links is a fixpoint, since the progress of a link can update the substitution and in turn enable another link to progress.

```

730 type progress links -> links -> subst -> subst -> o.
731 progress L L2 S1 S3 :-
732   progress1 L L1 S1 S2,
733   occur-check-links L1,
734   if (L = L1, S1 = S2)
735     (L2 = L1, S3 = S1)
736     (progress L1 L2 S2 S3).

```

In the base compilation scheme `progress1` is the identity on both the links and the substitution, so the fixpoint trivially terminates. Sections 6 and 8 add rules to `progress1` and justify why the don't hinder termination. For brevity we omit the code that applies the substitution `S1` to all terms in  $\mathbb{L}$ .

Since compilation moves problematic terms out of the sigh of  $\approx_\lambda$ , that procedure can only perform a partial occur check. For example the unification problem  $X \approx_\lambda f Y$  cannot generate a cyclic substitution alone, but should be disallowed if a  $\mathbb{L}$  contains a link like  $\vdash Y \approx_\eta \lambda z.X_z$ : We don't know yet if  $Y$  will feature a lambda in head position, but we surely know it contains  $X$ , hence  $f Y$  and that fails the occur check. The procedure `occur-check-links` is in charge of ensuring that each link does not represent a (suspended) unification problem doomed to fail because of occur check. This check is needed in order to guarantee proposition 2.2 (simulation fidelity).

## 5.3 Substitution decompilation

Decompiling the substitution requires to first force the progress of links and then allocating new unassigned variables in the substitution for  $\mathcal{F}_0$  and finally decompiling all assignments. Note that invariant 2 and the occur check allows us to update the subst.

```

type decompile mmap -> links -> subst ->
fsubst -> fsubst -> o.
decompile M1 L S F1 F3 :-
  commit-links L S S1,
  complete-mapping S1 S1 M1 M2 F1 F2,
  decomp M2 M2 S1 F2 F3.

```

Decompiling an assignment requires to turn abstractions into lambdas. For aesthetic purposes we also eta-contract the result (not needed since  $\mathcal{F}_0$  equality can do that)

```

type decomp mmap -> mmap -> subst -> fsubst -> fsubst -> o.
decomp _ [ ] _ F F.
decomp M [mapping (fv V) (hv H _)]MS S F1 F3 :- set? H S A,
  deref-assmt S A A1,
  abs->lam A1 T, decomp M T T1,
  eta-contract T1 T2,
  assign V F1 T2 F2,
  decomp M MS S F2 F3.
decomp M [mapping _ (hv H _)]MS S F1 F2 :- unset? H S,
  decomp M MS S F1 F2.

```

Finally decompiling a term is trivial, now that we have an extended mapping containing all unassigned variables  $\approx_\lambda$  may have introduced.

```

type decomp mmap -> tm -> fm -> o.
decomp _ (con C) (fcon C).
decomp M (app A) (fapp B) :- map (decomp M) A B.
decomp M (lam F) (flam G) :-
  pi x y\ (pi M\ decomp M x y) => decomp M (F x) (G y).
decomp M (uva Hv Ag) R :-
  mem M (mapping (fv Fv) (hv Hv _)),
  map (decomp M) Ag Bg,
  beta (fuva Fv) Bg R.

```

Note that we use `beta` to build `fapp` nodes when needed (if `Ag` is empty no `fapp` node should appear).

INVARIANT 3. *TODO: dire che il mapping è bijective*

## 5.4 Definition of $\approx_o$ and its properties

```

type (≈o) fm -> fm -> fsubst -> o.
(A ≈o B) F :-
  fo.beta-reduce A A',
  fo.beta-reduce B B',
  comp A' A'' [ ] M1 [ ] [ ] S1,
  comp B' B'' M1 M2 [ ] [ ] S1 S2,
  hstep A'' B'' [ ] [ ] S2 S3,
  decomp M2 M2 S3 [ ] F.

```

The code given so far applies to terms in  $\beta\eta$ -normal form where unification variables in  $\mathcal{F}_0$  can occur non linearly but always with the same number of arguments, and where their arguments are distinct names (as per  $\mathcal{L}_\lambda$ ).

E:What is commit-links and complete-mapping?

LEMMA 5.1 (COMPILE ROUND TRIP). *If  $\text{comp } S \ T \ [\ ] \ M \ [\ ] \ - \ [\ ] \ -$  then  $\text{decomp } M \ T \ S$*

PROOF SKETCH. trivial, since the terms are beta normal beta just builds an app.  $\square$

LEMMA 5.2. *Properties (correct) and (complete) hold for the implementation of  $\approx_o$  above*

PROOF SKETCH. In this setting  $\approx_\lambda$  is as strong as  $\approx_o$  on ground terms. What we have to show is that whenever two different  $\mathcal{F}_0$  terms can be made equal by a substitution  $\rho$  (plus the  $\beta_l$  and  $\beta_r$  if needed) we can find this  $\rho$  by finding a  $\sigma$  via  $\approx_\lambda$  on the corresponding  $\mathcal{H}_0$  terms and by decompiling it. If we look at the  $\mathcal{F}_0$  terms, there are two interesting cases:

- $\text{fuva } X \approx_o s$ . In this case after  $\text{comp}$  we have  $Y \approx_\lambda t$  that succeeds with  $\sigma = \{Y \mapsto t\}$  and  $\sigma$  is decompiled to  $\rho = \{Y \mapsto s\}$ .
- $\text{fapp}[\text{fuva } X \mid L] \approx_o s$ . In this case we have  $Y_{\vec{x}} \approx_\lambda t$  that succeeds with  $\sigma = \{\vec{y} \mapsto Y \mapsto t[\vec{x}/\vec{y}]\}$  that in turn is decompiled to  $\rho = \{Y \mapsto \lambda \vec{y}.s[\vec{x}/\vec{y}]\}$ . Thanks to  $\beta_l$  ( $\lambda \vec{y}.s[\vec{x}/\vec{y}] \vec{x} \approx_o s$ ).

Since the mapping is a bijection occur check in  $\mathcal{H}_0$  corresponds to occur check in  $\mathcal{F}_0$ .  $\square$

LEMMA 5.3. *Properties simulation (2.1) and fidelity (2.2) hold*

PROOF SKETCH. Since  $\text{progress1}$  is trivial  $\text{fstep}$  and  $\text{hstep}$  are the same, that is in this context where input terms are  $\beta\eta$ -normal and we disregard  $\eta$ -equivalence  $\approx_\lambda$  is equivalent to  $\approx_o$ .  $\square$

## 5.5 Limitations of by this basic scheme

The basic compilation scheme is not about to deal with the following problem:

$$\mathbb{P} = \{ \lambda xy.X \ y \ x \approx_o \lambda xy.x \quad \lambda x.f.(X \ x) \cdot x \approx_o Y \}$$

Note that here  $X$  is used with different arities, moreover in the second problem the left hand side happens to be an eta expansion (of  $f(\lambda y.y)$ ) only after we discover (at run time) that  $X = \lambda x\lambda y.y$  (i.e. that  $X$  discards the  $x$  argument). Both problems are addressed in the next two sections.

## 6 HANDLING OF $\diamond\eta$

$\eta$ -reduction is an equivalence relation where a term of the form  $\lambda x.t \ x$  can be converted to  $t$  any time  $x$  does not occur as a free variable in  $t$ . We call  $t$  the  $\eta$ -contraction of  $\lambda x.t \ x$ .

Following the compilation scheme of section 5.1 the unification problem  $\mathbb{P}$  is compiled as follows:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.X \cdot x \approx_o f \} \\ \mathbb{T} &= \{ \lambda x.A_x \approx_\lambda f \} \\ \mathbb{M} &= \{ X \mapsto A^1 \} \end{aligned}$$

While  $\lambda x.X \cdot x \approx_o f$  does admit the solution  $\rho = \{X \mapsto f\}$ , the corresponding problem in  $\mathbb{T}$  does not:  $\text{lam } x \backslash \text{uva } A \ [\ ] \ x$  and  $\text{con } "f"$  start with different, rigid, term constructors hence  $\approx_\lambda$  fails.

In order to guarantee proposition 2.1 we detect lambdas that can disappear by eta contraction (section 6.1) and we modify the compiled terms by putting fresh unification variables in their place:

the problematic term is moved from  $\mathbb{T}$  to  $\mathbb{L}$  (section 6.2). The compilation of the problem  $\mathbb{P}$  above is refined to:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.X \cdot x \approx_o f \} \\ \mathbb{T} &= \{ A \approx_\lambda f \} \\ \mathbb{M} &= \{ X \mapsto B^1 \} \\ \mathbb{L} &= \{ \vdash A =_\eta \lambda x.B_x \} \end{aligned}$$

As per invariant 2 the term on the left is a variable, and its right counterpart is the term in  $\diamond\eta$ . That term has the following property:

INVARIANT 4 ( $\eta$ -link rhs). *The rhs of any  $\eta$ -link has the shape  $\lambda x.t$  and  $t$  is not a lambda.*

$\eta$ -link are kept in the link store  $\mathbb{L}$  during execution and activated when some conditions hold on lhs or rhs. Link activation is implemented by extending the  $\text{progress1}$  predicate (defined in section 5.2).

### 6.1 Detection of $\diamond\eta$

When compiling a term  $t$  we need to determine if any subterm  $s \in \mathcal{P}(t)$  that is of the form  $\lambda x.r$ , where  $x$  occurs in  $r$ , can be a  $\eta$ -expansion, i.e. if there exists a substitution  $\rho$  such that  $\rho(\lambda x.r) \approx_o s$ . The detection of lambda abstractions that can “disappear” is not as trivial as it may seem, here a few examples:

$$\begin{aligned} \lambda x.f.(A \ x) &\in \diamond\eta \quad \rho = \{A \mapsto \lambda x.x\} \\ \lambda x.f.(A \ x) \ x &\in \diamond\eta \quad \rho = \{A \mapsto \lambda x.a\} \\ \lambda x.f \cdot x.(A \ x) &\notin \diamond\eta \\ \lambda x.\lambda y.f.(A \ x) (B \ y \ x) &\in \diamond\eta \quad \rho = \{A \mapsto \lambda x.x, B \mapsto \lambda y.\lambda x.y\} \end{aligned}$$

The first two examples are easy, and show how a unification variable can expose or erase a variable in their scope and turn the resulting term in an  $\eta$ -expansion or not.

The third example shows that when a variable occurs outside the scope of a unification variable it cannot be erased and can hence prevent a term from being an  $\eta$ -expansion.

The last example shows the recursive nature of the check we need to implement. The term starts with a spine of two lambdas hence the whole term is in  $\diamond\eta$  iff the inner term  $\lambda y.f.(A \ x) (B \ y \ x)$  is in  $\diamond\eta$  itself. If it is, it could  $\eta$ -contract to  $f.(A \ x)$  making  $\lambda x.f.(A \ x)$  a potential  $\eta$ -expansion.

We can now define more formally how  $\diamond\eta$  terms are detected together with its auxiliary functions:

*Definition 6.1 (may-contract-to). A  $\beta$ -normal term  $s$  may-contract-to a name  $x$  if there exists a substitution  $\rho$  such that  $\rho s \approx_o x$ .*

LEMMA 6.2. *A  $\beta$ -normal term  $s = \lambda x_1 \dots \lambda x_n.t$  may-contract-to  $x$  only if one of the following three conditions holds:*

- (1)  $n = 0$  and  $t = x$ ;
- (2)  $t$  is the application of  $x$  to a list of terms  $l$  and each  $l_i$  may-contract-to  $x_i$  (e.g.  $\lambda x_1 \dots \lambda x_n.x \ x_1 \dots x_n \approx_o x$ );
- (3)  $t$  is a unification variable with scope  $W$ , and for any  $v \in \{x, x_1 \dots x_n\}$ , there exists a  $w_i \in W$ , such that  $w_i$  may-contract-to  $v$  (if  $n = 0$  this is equivalent to  $x \in W$ ).

PROOF SKETCH. Since our terms are in  $\beta$ -normal form there is only one rule that can play a role (namely  $\eta_l$ ), hence if the term  $s$  is not exactly  $x$  (case 1) it can only be an  $\eta$ -expansion of  $x$ , or a unification variable that can be assigned to  $x$ , or a combination of



both. If  $s$  begins with a lambda, then the lambda can only disappear by  $\eta$  contraction. In that case the term  $t$  is under the spine of binders  $x_1 \dots x_n$ ,  $t$  can either be  $x$  applied to terms that can *maybe-eta-contr* to these variables (case 2), or a unification variable that can be assigned to that application (case 3).  $\square$

**Definition 6.3** (occurs-rigidly). A name  $x$  occurs-rigidly in a  $\beta$ -normal term  $t$ , if  $\forall \rho, x \in \mathcal{P}(\rho t)$

In other words  $x$  occurs-rigidly in  $t$  if it occurs in  $t$  outside of the scope of unification variables since an instantiation is allowed to discard  $x$  from the scope of the unification variable. Note that  $\eta$ -contraction cannot make  $x$  disappear, since the variables being erased by  $\eta$ -contraction are locally bound inside  $t$ .

We can now derive the implementation for  $\diamond\eta$  detection:

**Definition 6.4** (maybe-eta). Given a  $\beta$ -normal term  $s = \lambda x_1 \dots x_n. t$ , maybe-eta  $s$  holds if any of the following holds:

- (1)  $t$  is a constant or a name applied to the arguments  $l_1 \dots l_m$  such that  $m \geq n$  and for every  $i$  such that  $m - n < i \leq m$  the term  $l_i$  maybe-eta-contr to  $x_i$ , and no  $x_i$  occurs-rigidly in  $l_1 \dots l_{m-n}$ ;
- (2)  $t$  is a unification variable with scope  $W$  and for each  $x_i$  there exists a  $w_j \in W$  such that  $w_j$  maybe-eta-contr to  $x_i$ .

**LEMMA 6.5** ( $\diamond\eta$  DETECTION). If  $t$  is a  $\beta$ -normal term and maybe-eta  $t$  holds, then  $t \in \diamond\eta$ .

**PROOF SKETCH.** Follows from definition 6.3 and lemma 6.2  $\square$

Remark that the converse of lemma 6.5 does not hold: there exists a term  $t$  satisfying the criteria (1) of definition 6.4 that is not in  $\diamond\eta$ , i.e. there exists no substitution  $\rho$  such that  $\rho t$  is an  $\eta$ -expansion. A simple counter example is  $\lambda x. f. (A x) (A x)$  since  $x$  does not occur-rigidly in the first argument of  $f$ , and the second argument of  $f$  maybe-eta-contr to  $x$ . In other words  $A x$  may either use or discard  $x$ , but our analysis does not take into account that the same term cannot have two contrasting behaviors.

As we will see in the rest of this section this is not a problem since it does not break proposition 2.1 nor proposition 2.2.

## 6.2 Compilation and decompilation

The following rule is inserted just before rule  $(c_\lambda)$  from the code in section 5.1.

```
comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
  maybe-eta (flam F) [], !,
  alloc S1 A S2,
  comp-lam F F1 M1 M2 L1 L2 S2 S3,
  get-scope (lam F1) Scope,
  L3 = [val (link-eta (uva A Scope) (lam F1)) | L2].
```

The rule triggers when the input term  $\text{flam } F$  is in  $\diamond\eta$ . It compiles  $\text{flam } F$  to  $\text{lam } F1$  but puts the fresh variable  $A$  in its place. This variable sees all the names free in  $\text{lam } F1$ . The critical part of this rule is the creation of the  $\eta$ -link, which relates the variable  $A$  with  $\text{lam } F1$ . This link clearly validates invariant 2.

**COROLLARY 6.6.** The rhs of any  $\eta$ -link has exactly one lambda abstraction, hence the rule above respects invariant 4.

**PROOF SKETCH.** By contradiction, suppose that the rule above is triggered and that the rhs of the link is  $\lambda x. \lambda y. t_{xy}$ . If maybe-eta  $\lambda y. t_{xy}$  holds the recursive call to *comp* (made by *comp-lam*) must have put a fresh variable in its place, so this case is impossible. Otherwise, if maybe-eta  $\lambda y. t_{xy}$  does not hold, also maybe-eta  $\lambda x. \lambda y. t_{xy}$  does not hold, contradicting the assumption that the rule triggered.  $\square$

**D:Dire della commit-links: intuizione fa round trip**

## 6.3 Progress

$\eta$ -link are meant to delay the unification of “problematic” terms until we know for sure if the term has to be  $\eta$ -contracted or not.

**Definition 6.7** (progress- $\eta$ -left). A link  $\Gamma \vdash X =_\eta T$  is removed from  $\mathbb{L}$  when  $X$  becomes rigid. Let  $y \in \Gamma$ , there are two cases:

- (1) if  $X = a$  or  $X = y$  or  $X = f a_1 \dots a_n$  we unify the  $\eta$ -expansion of  $X$  with  $T$ , that is we run  $\lambda x. X x \simeq_\lambda T$
- (2) if  $X = \lambda x. t$  we run  $X \simeq_\lambda T$ .

**Definition 6.8** (progress- $\eta$ -right). A link  $\Gamma \vdash X =_\eta T$  is removed from  $\mathbb{L}$  when either 1) maybe-eta  $T$  does not hold (anymore) or 2) by  $\eta$ -contracting  $T$  to  $T'$ ,  $T'$  is a term not starting with the *lam* constructor. In the first case,  $X$  is unified with  $T$  and in the second one,  $X$  is unified with  $T'$  (under the context  $\Gamma$ ).

There is a third case in which a link is removed from  $\mathbb{L}$ , namely when the lhs is assigned to a variable that is the lhs of another  $\eta$ -link.

**Definition 6.9** (progress- $\eta$ -deduplicate). A link  $\Gamma \vdash X_{\vec{s}} =_\eta T$  is removed from  $\mathbb{L}$  when another link  $\Delta \vdash X_{\vec{r}} =_\eta T'$  is in  $\mathbb{L}$ . By invariant 1 the length of  $\vec{s}$  and  $\vec{r}$  is the same hence we can move the term  $T'$  from  $\Delta$  to  $\Gamma$  by renaming its bound variables, i.e.  $T'' = T'[\vec{r}/\vec{s}]$ . We then run  $T \simeq_\lambda T''$  (under the context  $\Gamma$ ).

**D:Below the proof of proposition 2.8, ho usato 3 lemmi ausiliari, forse si può compattare in una prova più piccola?**

**LEMMA 6.10.** Given a  $\eta$ -link  $l$ , the unification done by progress- $\eta$ -left is between terms in  $\mathcal{W}$

**PROOF SKETCH.** Let  $\sigma$  be the substitution, such that  $\mathcal{W}(\sigma)$ . lhs  $\in \sigma$ , therefore  $\mathcal{W}(\text{lhs})$ . By definition 6.7, if 1) lhs is a name, a constant or an application, then, lhs is unified with the  $\eta$ -reduced term  $t$  obtain from rhs. By corollary 6.6, rhs has one lambda, therefore  $\mathcal{W}(t)$ . Otherwise, 2) lhs has *lam* as functor, rhs should not be an  $\eta$ -expansion ans, so,  $\mathcal{W}(\text{rhs})$ . In both cases, unification is performed between terms in  $\mathcal{W}$ .  $\square$

**LEMMA 6.11.** Given a  $\eta$ -link  $l$ , the unification done by progress- $\eta$ -right is between terms in  $\mathcal{W}$ .

**PROOF SKETCH.** lhs is variable, and, by definition 6.8, rhs is either no more a  $\diamond\eta$ , i.e. rhs is not a  $\eta$ -expansion and, so,  $\mathcal{W}(\text{rhs})$ . Otherwise, rhs can reduce to a term which cannot be a  $\eta$ -expansion, and, so,  $\mathcal{W}(\text{rhs})$ . In both cases, unification is done between terms in  $\mathcal{W}$ .  $\square$

**LEMMA 6.12.** Given a  $\eta$ -link  $l$ , the unification done by progress- $\eta$ -deduplicate is between terms in  $\mathcal{W}$ .

PROOF. Trivial, since the unification is done between unification variables, which are by definition in  $\mathcal{W}$ .  $\square$

LEMMA 6.13. *Proposition 2.8 holds, i.e., given a substitution  $\sigma$  and a  $\eta$ -link  $l$ , after the activation of  $l$ ,  $\mathcal{W}(\sigma)$  holds.*

PROOF SKETCH. By lemmas 6.10 to 6.12, every unification performed by the activation of a  $\eta$ -link is performed between terms in  $\mathcal{W}$ , therefore, the substitution remains  $\mathcal{W}$ .  $\square$

LEMMA 6.14. *progress terminates.*

PROOF SKETCH. Rules definitions 6.7 and 6.8 and definition 6.9 remove one link from  $\mathbb{L}$ , hence they cannot be applied indefinitely. Moreover each rule only relies on terminating operations such as  $\approx_\lambda$ ,  $\eta$ -contraction,  $\eta$ -expansion, relocation (a recursive copy of a finite term).  $\square$

D:Proove simulation fidelity, dicendo che *progress- $\eta$ -right* è inutile

*Example of progress- $\eta$ -left.* The example at the beginning of section 6, once  $\sigma = \{A \mapsto f\}$ , triggers this rule since the link becomes  $\vdash f =_\eta \lambda x.B_x$  and the lhs is a constant. In turn the rule runs  $\lambda x.f x \approx_\lambda \lambda x.B_x$ , resulting in  $\sigma = \{A \mapsto f; B_x \mapsto f\}$ . Decompilation the generates  $\rho = \{X \mapsto f\}$ , since  $X$  is mapped to  $B$  and  $f$  is the  $\eta$ -contracted version of  $\lambda x.f x$ .

*Example of progress- $\eta$ -deduplicate.* A very basic example of  $\eta$ -link deduplication, is given below:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.(X x) \approx_o \lambda x.(Y x) \} \\ \mathbb{T} &= \{ A \approx_\lambda C \} \\ \mathbb{M} &= \{ X \mapsto B^1 \quad Y \mapsto D^1 \} \\ \mathbb{L} &= \{ \vdash A =_\eta \lambda x.B_x \quad \vdash C =_\eta \lambda x.D_x \} \end{aligned}$$

The result of  $A \approx_\lambda C$  is that the two  $\eta$ -link share the same lhs. By unifying the two rhs we get  $\sigma = \{A \mapsto C, B \mapsto D\}$ . In turn, given the map  $\mathbb{M}$ , this second assignment is decompiled to  $\rho = \{X \mapsto Y\}$  as expected.

We delay at the end of next section an example of  $\eta$ -link progression due to *progress- $\eta$ -right*

## 7 ENFORCING INVARIANT 1

We report here the problem given in section 5.5 where  $X$  is used with two different arities and the output of the compilation does not respect invariant 3 (merging the two mappings for  $s$  would break invariant 1). In this section we explain how to replace the duplicate mapping with some  $\eta$ -link in order to restore the invariants.

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.\lambda y.(X y x) \approx_o \lambda x.\lambda y.x \quad \lambda x.(f (X x) x) \approx_o Y \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.\lambda y.x \quad D \approx_\lambda F \} \\ \mathbb{M} &= \{ X \mapsto E^1 \quad Y \mapsto F^0 \quad X \mapsto C^2 \} \\ \mathbb{L} &= \{ \vdash D =_\eta \lambda x.(f E_x x) \quad \vdash A =_\eta \lambda x.B_x \} \\ &\quad \{ x \vdash B_x =_\eta \lambda y.C_{yx} \} \end{aligned}$$

We see that the maybe-eta as identified  $\lambda x y.X y x$  and  $\lambda x.f (X x) x$  and the compiler has replaced them with  $A$  and  $D$  respectively. However, the mapping  $\mathbb{M}$  breaks invariant 3: the  $\mathcal{F}_0$  variable  $X$  is mapped to two different  $\mathcal{H}_0$  variables. To address this problem we adjust the compiler's output with a map-deduplication procedure.

*Definition 7.1 (align-arity).* Given two mappings  $m_1 : X \mapsto A^m$  and  $m_2 : X \mapsto C^n$  where  $m < n$  and  $d = n - m$ , *align-arity*  $m_1 m_2$  generates the following  $d$  links, one for each  $i$  such that  $0 \leq i < d$ ,

$$x_0 \dots x_{m+i} \vdash B_{x_0 \dots x_{m+i}}^i =_\eta \lambda x_{m+i+1}. B_{x_0 \dots x_{m+i+1}}^{i+1}$$

where  $B^i$  is a fresh variable of arity  $m + i$ , and  $B^0 = A$  as well as  $B^d = C$ .

The intuition is that we  $\eta$ -expand the occurrence of the variable with lower arity to match the higher arity. Since each  $\eta$ -link can add exactly one lambda, we need as many links as the difference between the two arities.

*Definition 7.2 (map-deduplication).* For all mappings  $m_1, m_2 \in \mathbb{M}$  such that  $m_1 : X \mapsto A^m$  and  $m_2 : X \mapsto C^n$  and  $m < n$  we remove  $m_1$  from  $\mathbb{M}$  and add to  $\mathbb{L}$  the result of *align-arity*  $m_1 m_2$ .

If we look back the example give at the beginning of this section, we can deduplicate  $X \mapsto E^1, X \mapsto C^2$  by removing the first mapping and adding the auxiliary  $\eta$ -link:  $x \vdash E_x =_\eta \lambda y.C_{xy}$ . After deduplication the compiler output is as follows:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.\lambda y.(X y x) \approx_o \lambda x.\lambda y.x \quad \lambda x.(f (X x) x) \approx_o Y \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.\lambda y.x \quad D \approx_\lambda F \} \\ \mathbb{M} &= \{ Y \mapsto F^0 \quad X \mapsto C^2 \} \\ \mathbb{L} &= \left\{ \begin{array}{l} x \vdash E_x =_\eta \lambda y.C_{xy} \quad \vdash D =_\eta \lambda x.(f E_x x) \\ \vdash A =_\eta \lambda x.B_x \quad x \vdash B_x =_\eta \lambda y.C_{yx} \end{array} \right\} \end{aligned}$$

In this example,  $\mathbb{T}_1$  assigns  $A$  which triggers  $\mathbb{L}_3$  and then  $\mathbb{L}_4$  by definition 6.7.  $C_{yx}$  is therefore assigned to  $x$  (the second variable of its scope). We can finally see the *progress- $\eta$ -right* of  $\mathbb{L}_1$ : its rhs is now  $\lambda y.y$  ( $C_{xy}$  gives  $y$ ). Since it is no more in  $\Diamond\eta$ ,  $\lambda y.y$  is unified with  $E_x$ . Moreover,  $\mathbb{L}_2$  is also triggered due to definition 6.8:  $\lambda x.(f (\lambda y.y) x)$  is  $\eta$ -reducible to  $f (\lambda y.y)$  which is a term not starting with the `lam` constructor.

## 8 HANDLING OF $\overline{\mathcal{L}_\lambda}$

D:I've rewritten it, it is clearer?

Until now, we have only dealt we unification of terms in  $\mathcal{L}_\lambda$ . However, we want the unification relation to be more robust so that it can work with terms in  $\overline{\mathcal{L}_\lambda}$ . In general, unification in  $\overline{\mathcal{L}_\lambda}$  admits more then one solution and committing one of them in the substitution does not guarantee prop. (*complete*). For instance,  $X a \approx_o a$  is a unification problem admits two different substitutions:  $\rho_1 = \{X \mapsto \lambda x.x\}$  and  $\rho_2 = \{X \mapsto \lambda_.a\}$ . Prefer one over the other may break future unifications.

It is the case that, given a list of unification problems,  $\mathbb{P}_1 \dots \mathbb{P}_n$  with  $\mathbb{P}_n$  in  $\overline{\mathcal{L}_\lambda}$ , the resolution of  $\bigwedge_{i=0}^{n-1} \mathbb{P}_i$  gives a partial substitution  $\rho$ , such that  $\rho \mathbb{P}_n$  falls again in  $\mathcal{L}_\lambda$ .

$$\begin{aligned} \mathbb{P} &= \{ X \approx_o \lambda x.Y \quad (X a) \approx_o a \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.B \quad (A a) \approx_\lambda a \} \\ \mathbb{M} &= \{ Y \mapsto B^0 \quad X \mapsto A^0 \} \end{aligned}$$

In the example above, we see that  $\mathbb{P}_1$  instantiates  $X$  so that  $\mathbb{P}_2$ , can be solved in  $\mathcal{L}_\lambda$ .

E:it is even a ground term, there is no unification left to perform actually

D:i don't understand the note

On the other hand, we see that,  $\approx_\lambda$  can't solve the compiled problems  $\mathbb{T}$ . In fact, the resolution of  $\mathbb{T}_1$  gives the substitution  $\sigma = \{A \mapsto \lambda x.B\}$ , but the dereferencing of  $\mathbb{T}_2$  gives the non-unifiable problem  $(\lambda x.B) a \approx_\lambda a$ .

To address this unification problem, term compilation should capture the terms  $t$  in  $\overline{\mathcal{L}_\lambda}$  and replace them with fresh variables  $X$ . The variables  $X$  and the terms  $t$  are linked through a  $\beta$ -link.

$\beta$ -link guarantees invariant 2 and the term on the rhs has the following property:

**D: Is it clearer?**

INVARIANT 5 ( $\beta$ -link rhs). *The rhs of any  $\beta$ -link has the shape  $X_{s_1 \dots s_n} t_1 \dots t_m$  such that  $X$  is a unification variable with scope  $s_1 \dots s_n$  and  $t_1 \dots t_m$  is a list of terms. This is equivalent to  $\text{app}[\text{uva } X \text{ S } | \text{ L}]$ , where  $S = s_1 \dots s_n$  and  $L = t_1 \dots t_m$ .*

LEMMA 8.1. *If the lhs of a  $\beta$ -link is instantiated to a rigid term and its rhs counterpart is still in  $\overline{\mathcal{L}_\lambda}$ , the original unification problem is not in  $\mathcal{L}_\lambda$  and the unification fails.*

PROOF SKETCH. Given  $X t_1 \dots t_n \approx_\lambda t$  where  $t$  is a rigid term and  $t_1 \dots t_n$  is not in  $\mathcal{L}_\lambda$ . By construction,  $X t_1 \dots t_n$  is replaced with a variable  $Y$ , and the  $\beta$ -link  $\Gamma \vdash Y =_\beta X t_1 \dots t_n$  is created. The unification instantiates  $Y$  to  $t$ , making the lhs of the link a rigid term, while rhs is still in  $\overline{\mathcal{L}_\lambda}$ . The original problem is in fact outside  $\mathcal{L}_\lambda$ .  $\square$

## 8.1 Compilation and decompilation

Detection of  $\overline{\mathcal{L}_\lambda}$  is quite simple to implement in the compiler, since it is sufficient to detect applications with flexible head and argument that are not in  $\mathcal{L}_\lambda$ .

```
comp (fapp [fuva A|Ag]) (uva B Scope) M1 M3 L1 L3 S1 S4 :- !,
  pattern-fragment-prefix Ag Pf Extra,
  len Pf Arity,
  alloc S1 B S2,
  m-alloc (fv A) (hv C (arity Arity)) M1 M2 S2 S3,
  fold6 comp Pf Pf1 M2 M2 L1 L1 S3 S3,
  fold6 comp Extra Extra1 M2 M3 L1 L2 S3 S4,
  Beta = app [uva C Pf1 | Extra1],
  get-scope Beta Scope,
  L3 = [val (link-beta (uva B Scope) Beta) | L2].
```

The list  $\text{Ag}$  is split into the list  $\text{Pf}$  and  $\text{Extra}$  such that  $\text{append Pf Extra Ag} = \text{Ag}$ , however, by lemma 6.14, the algorithm terminates. and  $\text{Pf}$  is the largest prefix of  $\text{Ag}$  such that  $\text{Pf}$  is in  $\mathcal{L}_\lambda$ . The rhs of the  $\beta$ -link is the application of a fresh variable  $C$  having in scope all the free variables appearing in the compiled version of  $\text{Pf}$  and  $\text{Extra}$ . The variable  $B$ , returned has the compiled term, is a fresh variable having in scope all the free variables occurring in  $\text{Pf1}$  and  $\text{Extra1}$ .

INVARIANT 6. *The rhs of a  $\beta$ -link has the shape  $X_{s_1 \dots s_n} t_1 \dots t_m$ .*

COROLLARY 8.2. *Let  $X_{s_1 \dots s_n} t_1 \dots t_m$  be the rhs of a  $\beta$ -link, then  $m > 0$ .*

PROOF SKETCH. Assume we have a  $\beta$ -link, by contradiction, if  $m = 0$ , then the original  $\mathcal{F}_0$  term has the shape  $\text{fapp}[\text{fuva } M | \text{Ag}]$  where  $\text{Ag}$  is a list of distinct names (i.e. the list  $\text{Extra}$  is empty). This case is however captured by rule  $(c_\lambda)$  (from section 5.1) and no  $\beta$ -link is produced which contradicts our initial assumption.  $\square$

COROLLARY 8.3. *Let  $X_{s_1 \dots s_n} t_1 \dots t_m$  be the rhs of a  $\beta$ -link, then  $t_1$  either appears in  $s_1 \dots s_n$  or it is not a name.*

PROOF SKETCH. By construction, the lists  $s_1 \dots s_n$  and  $t_1 \dots t_m$  are built by splitting the list  $\text{Ag}$  from the original term  $\text{fapp}[\text{fuva } A | \text{Ag}]$ .  $s_1 \dots s_n$  is the longest prefix of the compiled terms in  $\text{Ag}$  which is in  $\mathcal{L}_\lambda$ . Therefore, by definition of  $\mathcal{L}_\lambda$ ,  $t_1$  must appear in  $s_1 \dots s_n$ , otherwise  $s_1 \dots s_n$  is not the longest prefix in  $\mathcal{L}_\lambda$ , or it is a term with a constructor of  $\text{tm}$  as functor.  $\square$

**E: Dire che maybe eta fa il detect anche su termini che non sono il lambda, oppure dirlo in section of maybeeta + dare un esempio?**

**D: Dire della commit-links: intuizione non devono esserci beta per corollary**

## 8.2 Progress

The activation of a  $\beta$ -link is performed when its rhs falls under  $\mathcal{L}_\lambda$  under a given substitution.

Definition 8.4 (progress-beta- $\mathcal{L}_\lambda$ ). Given a substitution  $\sigma$  and a  $\beta$ -link  $\Gamma \vdash T =_\beta X_{s_1 \dots s_n} t_1 \dots t_m$  such that  $\sigma t_1$  is a name, say  $t$ , and  $t \notin s_1 \dots s_n$ . If  $m = 0$ , then the  $\beta$ -link is removed and lhs is unified with  $X_{s_1 \dots s_n}$ . If  $m > 0$ , then the  $\beta$ -link is replaced by a refined version  $\Gamma \vdash T =_\beta Y_{s_1 \dots s_n, t} t_2 \dots t_m$  with reduced list of arguments and  $Y$  being a fresh variable. Moreover, the new link  $\Gamma \vdash X_{s_1 \dots s_n} =_\eta \lambda x. Y_{s_1 \dots s_n, x}$  is added to  $\mathbb{L}$ .

Definition 8.5 (progress-beta-rigid-head). A link  $\Gamma \vdash X =_\beta X_{s_1 \dots s_n} t_1 \dots t_m$  is removed from  $\mathbb{L}$  if  $X_{s_1 \dots s_n}$  is instantiated to a term  $t$  and the  $\beta$ -reduced term  $t'$  obtained from the application of  $t$  to  $t_1 \dots t_m$  is in  $\mathcal{L}_\lambda$ . Moreover,  $X$  is unified to  $t$ .

LEMMA 8.6. *progress terminates*

PROOF SKETCH. Let  $l$  a  $\beta$ -link in the store  $\mathbb{L}$ . If  $l$  is activated by *progress-beta-rigid-head*, then it disappears from  $\mathbb{L}$  and progress terminates. Otherwise, the rhs of  $l$  is made by a variable applied to  $m$  arguments. At each activation of *progress-beta- $\mathcal{L}_\lambda$* ,  $l$  is replaced by a new  $\beta$ -link  $l^1$  having  $m - 1$  arguments. At the  $m^{\text{th}}$  iteration, the  $\beta$ -link  $l^m$  has no more arguments and is removed from  $\mathbb{L}$ . Note that at the  $m^{\text{th}}$  iteration,  $m$  new  $\eta$ -link have been added to  $\mathbb{L}$ . However, by lemma 6.14, the algorithm terminates.

**E: funziona. per essere più precisi io parlerei di ordine lessicografico (tipico ordine ben fondato usato per dimostrare terminazione). Nel nostro caso è la tripla (argomenti extra dei beta, numero di beta, numero di eta).**

COROLLARY 8.7. *Given a  $\beta$ -link, the variables occurring in its rhs are in  $\mathcal{L}_\lambda$ .*

**D: is it clearer?**

PROOF SKETCH. By construction, the rhs of  $\beta$ -link has the shape  $X_{s_1 \dots s_n} t_1 \dots t_m$ ,  $s_1 \dots s_n$  is in  $\mathcal{L}_\lambda$  and all the terms  $t_1 \dots t_n$  are in  $\mathcal{L}_\lambda$ , too. If a  $\beta$ -link is triggered by *progress-beta-rigid-head*, then, by definition 8.5, that link is removed by  $\mathbb{L}$ , and the property is satisfied. If the  $\eta$ -link is activated by *progress-beta- $\mathcal{L}_\lambda$* , then, by

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definition 8.4, the new  $\beta$ -link as a variable as a scope which is still in  $\mathcal{L}_\lambda$ .  $\square$

LEMMA 8.8. *Given a  $\mathbb{T}$  and a substitution  $\sigma$  then the resolution of  $\sigma\mathbb{T}$  guarantees proposition 2.2*

PROOF SKETCH. If  $\sigma\mathbb{T}$  is in  $\mathcal{L}_\lambda$ , then by definitions 8.4 and 8.5, then  $\beta$ -link disappear and the unification done between terms in  $\mathcal{L}_\lambda$ . This problem unifies iff its corresponding  $\mathcal{F}_0$  problem unifies too. If  $\sigma\mathbb{T}$  is in  $\overline{\mathcal{L}_\lambda}$ , then, by lemma 8.1, the unification fails, as per the corresponding unification in  $\mathcal{F}_0$ .  $\square$

Example of progress-beta- $\mathcal{L}_\lambda$ . Consider the  $\beta$ -link below:

$$\begin{aligned} \mathbb{P} &= \{ X \approx_o \lambda x.x \quad \lambda x.(Y (X x)) \approx_o f \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.x \quad B \approx_\lambda f \} \\ \mathbb{M} &= \{ Y \mapsto D^0 \quad X \mapsto A^0 \} \\ \mathbb{L} &= \left\{ \begin{array}{l} \vdash A =_\eta \lambda x.E_x \quad \vdash B =_\eta \lambda x.C_x \\ x \vdash C_x =_\beta (D E_x) \end{array} \right\} \end{aligned}$$

Initially the  $\beta$ -link rhs is a variable  $D$  applied to the  $E_x$ . The first unification problem results in  $\sigma = \{A \mapsto \lambda x.x\}$ . In turn this instantiation triggers  $\mathbb{L}_1$  by *progress- $\eta$ -left* and  $E_x$  is assigned to  $x$ . Under this substitution the  $\beta$ -link becomes  $x \vdash C_x =_\beta (D x)$ , and by *progress-beta- $\mathcal{L}_\lambda$*  it is replaced with the link:  $\vdash E =_\eta \lambda x.D_x$ , while  $C_x$  is unified with  $D_x$ . The second unification problem assigns  $f$  to  $B$ , that in turn activates the second  $\eta$ -link ( $f$  is assigned to  $C$ ), and then all the remaining links are solved. The final  $\mathcal{H}_0$  substitution is  $\sigma = \{A \mapsto \lambda x.x, B \mapsto f, C_x \mapsto (f x), D \mapsto f, E_x \mapsto x, F_x \mapsto C_x\}$  and is decompiled into  $\rho = \{X \mapsto \lambda x.x, Y \mapsto f\}$ .

Example of progress-beta-rigid-head. We can take the example provided in section 8. The problem is compiled into:

$$\begin{aligned} \mathbb{P} &= \{ X \approx_o \lambda x.Y \quad (X a) \approx_o a \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.B \quad C \approx_\lambda a \} \\ \mathbb{M} &= \{ Y \mapsto B^0 \quad X \mapsto A^0 \} \\ \mathbb{L} &= \{ \vdash C =_\beta (A a) \} \end{aligned}$$

The first unification problems is solved by the substitution  $\sigma = \{A \mapsto \lambda x.B\}$ . The  $\beta$ -link becomes  $\vdash C =_\beta ((\lambda x.B) a)$  whose rhs can be  $\beta$ -reduced to  $B$ .  $B$  is in  $\mathcal{L}_\lambda$  and is unified with  $C$ . The resolution of the second unification problem gives the final substitution  $\sigma = \{A \mapsto \lambda x.B, B \mapsto C, C \mapsto a\}$  which is decompiled into  $\rho = \{X \mapsto \lambda x.a, Y \mapsto a\}$ .

### 8.3 Relaxing lemma 8.1 : to be renamed

Working with terms in  $\mathcal{L}_\lambda$  is sometime too restrictive. There exists systems such as  $\lambda$ Prolog [11], Abella [6], which delay the resolution of  $\overline{\mathcal{L}_\lambda}$  unification problems if the substitution is not able to put them in  $\mathcal{L}_\lambda$ .

$$\mathbb{P} = \{ (X a) \approx_o a \quad X \approx_o \lambda x.Y \}$$

In the example above,  $\mathbb{P}_1$  is in  $\overline{\mathcal{L}_\lambda}$  and the object language cannot solve it, and, by proposition 2.2, the meta language neither. However, we can be more permissive, and relax lemma 8.1. This modification is quite simple to manage: we are introducing a new  $\overline{\mathcal{L}_\lambda}$  progress rule, say *progress-beta- $\overline{\mathcal{L}_\lambda}$* , by which, if lhs is rigid and rhs is flexible, the considered  $\beta$ -link is kept in the store and no progression is

done<sup>4</sup>. *progress-beta- $\overline{\mathcal{L}_\lambda}$*  makes occur-check-links partial, since the check is possible only on links with a variable on the lhs. This means that we can have two links  $\vdash X =_\beta Y a$  and  $\vdash f X =_\beta Y a$  where the occur check does not throw an error. Note however, that the decompilation of the two links will force the unification of  $X$  to  $Y a$  and then the unification of  $f (Y a)$  to  $Y a$ , which fails by the occur check of  $\approx_\lambda$ .

A second strategy to deal with problem that are in  $\overline{\mathcal{L}_\lambda}$  is to make some approximation. This is the case for example of the unification algorithm of Coq used in its type class solver [17]. The approximation consists in forcing a choice (among the others) when the unification problem is in  $\overline{\mathcal{L}_\lambda}$ . For instance, in  $X a b = Y b$ , the last argument of the two terms is the same, therefore  $Y$  is assigned to  $X a$ . Note that this is of course an approximation, since  $\sigma = \{X = \lambda x.Y, Y = \_ \}$  is another valid substitution for the original problem. This approximation can be easily introduced in our unification procedure, by adding new custom  $\beta$ -link progress rules.

D:Dire qualcosa sulla commit-links

## 9 PRACTICAL EXAMPLE

## 10 CONCLUSION

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<sup>4</sup>This new rule trivially guarantees the termination of progress



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## APPENDIX

This appendix contains the entire code described in this paper. The code can also be accessed at the URL: <https://github.com/FissoreD/paper-ho>

Note that (a infix b) c d de-sugars to (infix) a b c d.

Explain builtin name (can be implemented by loading name after each pi)

## 11 THE MEMORY

```

kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
set? (addr A) Mem Val :- get A Mem Val.

type unset? addr -> mem A -> o.
unset? Addr Mem :- not (set? Addr Mem _).

type assign-aux nat -> mem A -> A -> mem A -> o.
assign-aux z (none :: L) Y (some Y :: L).
assign-aux (s N) (X :: L) Y (X :: L1) :- assign-aux N L Y L1.

type assign addr -> mem A -> A -> mem A -> o.
assign (addr A) Mem1 Val Mem2 :- assign-aux A Mem1 Val Mem2.

type get nat -> mem A -> A -> o.
get z (some Y :: _) Y.
get (s N) (_ :: L) X :- get N L X.

type alloc-aux nat -> mem A -> mem A -> o.
alloc-aux z [] [none] :- !.
alloc-aux z L L.
alloc-aux (s N) [] [none | M] :- alloc-aux N [] M.
alloc-aux (s N) [X | L] [X | M] :- alloc-aux N L M.

type alloc addr -> mem A -> mem A -> o.
alloc (addr A as Ad) Mem1 Mem2 :- unset? Ad Mem1,
  alloc-aux A Mem1 Mem2.

type new-aux mem A -> nat -> mem A -> o.
new-aux [] z [none].
new-aux [A | As] (s N) [A | Bs] :- new-aux As N Bs.

type new mem A -> addr -> mem A -> o.
new Mem1 (addr Ad) Mem2 :- new-aux Mem1 Ad Mem2.

```

## 12 THE OBJECT LANGUAGE

```

kind fm type.
type fapp list fm -> fm.
type flam (fm -> fm) -> fm.
type fcon string -> fm.
type fuva addr -> fm.

typeabbrev fsubst (mem fm).

```

```

type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

type fderef fsubst -> fm -> fm -> o. (ρs)
fderef S T T2 :- fder S T T1, napp T1 T2.

```

```

type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (ηl)
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (ηr)
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (βl)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (βr)

```

```

type extend-subst fm -> fsubst -> fsubst -> o.
extend-subst (fuva N) S S' :- mem.alloc N S S'.
extend-subst (flam F) S S' :-
  pi x\ (pi S\ extend-subst x S S) => extend-subst (F x) S S'.
extend-subst (fcon _) S S.
extend-subst (fapp L) S S1 :- fold extend-subst L S S1.

type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- napp (Bo H) F, beta F L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.

```

```

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam G) :- pi x\ napp (F x) (G x).
napp (fapp [fapp L1 [L2]] T) :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- map napp L L1.
napp N N :- name N.

```

```

type beta-reduce fm -> fm -> o.
beta-reduce (uvar _ _) _ :- halt "Passed uvar to beta-reduce".
beta-reduce A A :- name A.
beta-reduce (fcon A) (fcon A).
beta-reduce (fuva A) (fuva A).
beta-reduce (flam A) (flam B) :-
  pi x\ beta-reduce (A x) (B x).
beta-reduce (fapp [flam B | L]) T2 :- !,

```

```

1625     beta (flam B) L T1, beta-reduce T1 T2.
1626     beta-reduce (fapp L) (fapp L1) :-
1627       map beta-reduce L L1.
1628
1629     type mk-app fm -> list fm -> fm -> o.
1630     mk-app T L S :- beta T L S.
1631
1632     type eta-contract fm -> fm -> o.
1633     eta-contract (fcon X) (fcon X).
1634     eta-contract (fapp L) (fapp L1) :- map eta-contract L L1.
1635     eta-contract (flam F) T :- eta-contract-aux [] (flam F) T.
1636     eta-contract (flam F) (flam F1) :-
1637       pi x\ eta-contract x x => eta-contract (F x) (F1 x).
1638     eta-contract (fuva X) (fuva X).
1639     eta-contract X X :- name X.
1640
1641     type eta-contract-aux list fm -> fm -> fm -> o.
1642     eta-contract-aux L (flam F) T :-
1643       pi x\ eta-contract-aux [x|L] (F x) T. % also checks H Prefix does not
1644     eta-contract-aux L (fapp [H|Args]) T :-
1645       rev L LRev, append Prefix LRev Args,
1646       if (Prefix = []) (T = H) (T = fapp [H|Prefix]).
1647
1648 13 THE META LANGUAGE
1649
1650     kind inctx type -> type.
1651     type abs (tm -> inctx A) -> inctx A.
1652     type val A -> inctx A.
1653     typeabbrev assignment (inctx tm).
1654     typeabbrev subst (mem assignment).
1655
1656     kind tm type.
1657     type app list tm -> tm.
1658     type lam (tm -> tm) -> tm.
1659     type con string -> tm.
1660     type uva addr -> list tm -> tm.
1661
1662     type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.
1663     (con C  $\approx_\lambda$  con C) S S.
1664     (app L1  $\approx_\lambda$  app L2) S S1 :- fold2 ( $\approx_\lambda$ ) L1 L2 S S1.
1665     (lam F1  $\approx_\lambda$  lam F2) S S1 :-
1666       pi x\ (pi S\ (x  $\approx_\lambda$  x) S S) => (F1 x  $\approx_\lambda$  F2 x) S S1.
1667     (uva N Args  $\approx_\lambda$  T) S S1 :-
1668       set? N S F,!, move F Args T1, (T1  $\approx_\lambda$  T) S S1.
1669     (T  $\approx_\lambda$  uva N Args) S S1 :-
1670       set? N S F,!, move F Args T1, (T  $\approx_\lambda$  T1) S S1.
1671     (uva M A1  $\approx_\lambda$  uva N A2) S1 S2 :- !,
1672       pattern-fragment A1, pattern-fragment A2,
1673       prune! M A1 N A2 S1 S2.
1674     (uva N Args  $\approx_\lambda$  T) S S1 :- not_occ N S T, pattern-fragment Args,
1675       bind T Args T1, assign N S T1 S1.
1676     (T  $\approx_\lambda$  uva N Args) S S1 :- not_occ N S T, pattern-fragment Args,
1677       bind T Args T1, assign N S T1 S1.
1678
1679     type prune! addr -> list tm -> addr ->
1680       list tm -> subst -> subst -> o.
1681     /* no pruning needed */
1682

```

```

1683     prune! N A N A S S :- !.
1684     prune! M A N A S1 S2 :- !, bind (uva M A) A Ass,
1685       assign N S1 Ass S2.
1686     /* prune different arguments */
1687     prune! N A1 N A2 S1 S3 :- !,
1688       new S1 W S2, prune-same-variable W A1 A2 [] Ass,
1689       assign N S2 Ass S3.
1690     /* prune to the intersection of scopes */
1691     prune! N A1 M A2 S1 S4 :- !,
1692       new S1 W S2, prune-diff-variables W A1 A2 Ass1 Ass2,
1693       assign N S2 Ass1 S3,
1694       assign M S3 Ass2 S4.
1695
1696     type prune-same-variable addr -> list tm -> list tm ->
1697       list tm -> assignment -> o.
1698     prune-same-variable N [] [] ACC (val (uva N Args)) :-
1699       rev ACC Args.
1700     prune-same-variable N [X|XS] [X|YS] ACC (abs F) :-
1701       pi x\ prune-same-variable N XS YS [x|ACC] (F x).
1702     prune-same-variable N [_|XS] [_|YS] ACC (abs F) :-
1703       pi x\ prune-same-variable N XS YS ACC (F x).
1704
1705     type permute list nat -> list tm -> list tm -> o.
1706     permute [] _ [].
1707     permute [P|PS] Args [T|TS] :-
1708       nth P Args T,
1709       permute PS Args TS.
1710
1711     type build-perm-assign addr -> list tm -> list bool ->
1712       list nat -> assignment -> o.
1713     build-perm-assign N ArgsR [] Perm (val (uva N PermutedArgs)) :-
1714       rev ArgsR Args, permute Perm Args PermutedArgs.
1715     build-perm-assign N Acc [tt|L] Perm (abs T) :-
1716       pi x\ build-perm-assign N [x|Acc] L Perm (T x).
1717     build-perm-assign N Acc [ff|L] Perm (abs T) :-
1718       pi x\ build-perm-assign N Acc L Perm (T x).
1719
1720     type keep list A -> A -> bool -> o.
1721     keep L A tt :- mem L A, !.
1722     keep _ _ ff.
1723
1724     type prune-diff-variables addr -> list tm -> list tm ->
1725       assignment -> assignment -> o.
1726     prune-diff-variables N Args1 Args2 Ass1 Ass2 :-
1727       map (keep Args2) Args1 Bits1,
1728       map (keep Args1) Args2 Bits2,
1729       filter Args1 (mem Args2) ToKeep1,
1730       filter Args2 (mem Args1) ToKeep2,
1731       map (index ToKeep1) ToKeep1 IdPerm,
1732       map (index ToKeep1) ToKeep2 Perm21,
1733       build-perm-assign N [] Bits1 IdPerm Ass1,
1734       build-perm-assign N [] Bits2 Perm21 Ass2.
1735
1736     type beta tm -> list tm -> tm -> o.
1737     beta A [] A :- !.
1738     beta (lam Bo) [H | L] R :- beta (Bo H) L R1, beta-aux R1 R.
1739     beta (app A) L (app X) :- append A L X.
1740

```

```

1741 beta (con H) L (app [con H | L]).
1742 beta X L (app[X|L]) :- name X.
1743
1744 type beta-aux tm -> tm -> o.
1745 beta-aux (app [HD|TL]) R :- !, beta HD TL R.
1746 beta-aux A A.
1747
1748 /* occur check for N before crossing a functor */
1749 type not_occ addr -> subst -> tm -> o.
1750 not_occ N S (uva M Args) :- set? M S F,
1751   move F Args T, not_occ N S T.
1752 not_occ N S (uva M Args) :- unset? M S, not (M = N),
1753   forall1 (not_occ_aux N S) Args.
1754 not_occ _ _ (con _).
1755 not_occ N S (app L) :- not_occ_aux N S (app L).
1756 /* Note: lam is a functor for the meta language! */
1757 not_occ N S (lam L) :- pi x\ not_occ_aux N S (L x).
1758 not_occ _ _ X :- name X.
1759 /* finding N is ok */
1760 not_occ N _ (uva N _).
1761
1762 /* occur check for X after crossing a functor */
1763 type not_occ_aux addr -> subst -> tm -> o.
1764 not_occ_aux N S (uva M _) :- unset? M S, not (N = M).
1765 not_occ_aux N S (uva M Args) :- set? M S F,
1766   move F Args T, not_occ_aux N S T.
1767 not_occ_aux N S (app L) :- forall1 (not_occ_aux N S) L.
1768 not_occ_aux N S (lam F) :- pi x\ not_occ_aux N S (F x).
1769 not_occ_aux _ _ (con _).
1770 not_occ_aux _ _ X :- name X.
1771 /* finding N is ko, hence no rule */
1772
1773 /* copy T T' fails if T contains a free variable, i.e. it
1774   performs scope checking for bind */
1775 type copy tm -> tm -> o.
1776 copy (con C) (con C).
1777 copy (app L) (app L') :- map copy L L'.
1778 copy (lam T) (lam T') :- pi x\ copy x x => copy (T x) (T' x).
1779 copy (uva A L) (uva A L') :- map copy L L'.
1780
1781 type bind tm -> list tm -> assignment -> o.
1782 bind T [] (val T') :- copy T T'.
1783 bind T [X | TL] (abs T') :- pi x\ copy X x => bind T TL (T' x).
1784
1785 type deref subst -> tm -> tm -> o. (σt)
1786 deref _ (con C) (con C).
1787 deref S (app A) (app B) :- map (deref S) A B.
1788 deref S (lam F) (lam G) :-
1789   pi x\ deref S x x => deref S (F x) (G x).
1790 deref S (uva N L) R :- set? N S A,
1791   move A L T, deref S T R.
1792 deref S (uva N A) (uva N B) :- unset? N S,
1793   map (deref S) A B.
1794
1795 type move assignment -> list tm -> tm -> o.
1796 move (abs Bo) [H|L] R :- move (Bo H) L R.
1797 move (val A) [] A.

```

```

type deref-assmt subst -> assignment -> assignment -> o.

```

```

deref-assmt S (abs T) (abs R) :- pi x\ deref-assmt S (T x) (R x).

```

```

deref-assmt S (val T) (val R) :- deref S T R.

```

## 14 THE COMPILER

```

kind arity type.

```

```

type arity nat -> arity.

```

```

kind fvariable type.

```

```

type fv addr -> fvariable.

```

```

kind hvariable type.

```

```

type hv addr -> arity -> hvariable.

```

```

kind mapping type.

```

```

type mapping fvariable -> hvariable -> mapping.

```

```

typeabbrev mmap (list mapping).

```

```

typeabbrev scope (list tm).

```

```

typeabbrev inctx ho.inctx.

```

```

kind baselink type.

```

```

type link-eta tm -> tm -> baselink.

```

```

type link-beta tm -> tm -> baselink.

```

```

typeabbrev link (inctx baselink).

```

```

typeabbrev links (list link).

```

```

macro @val-link-eta T1 T2 :- ho.val (link-eta T1 T2).

```

```

macro @val-link-beta T1 T2 :- ho.val (link-beta T1 T2).

```

```

type occurs-rigidly fm -> fm -> o.

```

```

occurs-rigidly N N.

```

```

occurs-rigidly _ (fapp [fuva _|Args]) :- !, fail.

```

```

occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.

```

```

occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).

```

```

type reducible-to list fm -> fm -> fm -> o.

```

```

reducible-to _ N N :- !.

```

```

reducible-to L N (fapp [fuva _|Args]) :- !,

```

```

  forall1 (x\ exists (reducible-to [] x) Args) [N|L].

```

```

reducible-to L N (flam B) :- !,

```

```

  pi x\ reducible-to [x | L] N (B x).

```

```

reducible-to L N (fapp [N|Args]) :-

```

```

  last-n {len L} Args R,

```

```

  forall2 (reducible-to []) R {rev L}.

```

```

type maybe-eta fm -> list fm -> o. (◇η)

```

```

maybe-eta (fapp [fuva _|Args]) L :- !,

```

```

  forall1 (x\ exists (reducible-to [] x) Args) L, !.

```

```

maybe-eta (flam B) L :- !, pi x\ maybe-eta (B x) [x | L].

```

```

maybe-eta (fapp [T|Args]) L :- (name T; T = fcon _),

```

```

  split-last-n {len L} Args First Last,

```

```

  none (x\ exists (y\ occurs-rigidly x y) First) L,

```



```

1857 forall2 (reducible-to []) {rev L} Last.
1858
1859
1860 type locally-bound tm -> o.
1861 type get-scope-aux tm -> list tm -> o.
1862 get-scope-aux (con _) [].
1863 get-scope-aux (uva _ L) L1 :-
1864   forall2 get-scope-aux L R,
1865   flatten R L1.
1866 get-scope-aux (lam B) L1 :-
1867   pi x\ locally-bound x => get-scope-aux (B x) L1.
1868 get-scope-aux (app L) L1 :-
1869   forall2 get-scope-aux L R,
1870   flatten R L1.
1871 get-scope-aux X [X] :- name X, not (locally-bound X).
1872 get-scope-aux X [] :- name X, (locally-bound X).
1873
1874 type names1 list tm -> o.
1875 names1 L :-
1876   names L1,
1877   new_int N,
1878   if (1 is N mod 2) (L1 = L) (rev L1 L).
1879
1880 type get-scope tm -> list tm -> o.
1881 get-scope T Scope :-
1882   get-scope-aux T ScopeDuplicata,
1883   undup ScopeDuplicata Scope.
1884 type rigid fm -> o.
1885 rigid X :- not (X = fuva _).
1886
1887 type comp-lam (fm -> fm) -> (tm -> tm) ->
1888   mmap -> mmap -> links -> links -> subst -> subst -> o.
1889 comp-lam F G M1 M2 L1 L3 S1 S2 :-
1890   pi x y\ (pi M L S\ comp x y M M L L S S) =>
1891     comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
1892     close-links L2 L3.
1893
1894 type close-links (tm -> links) -> links -> o.
1895 close-links (v\[X |L v]) [X|R] :- !, close-links L R.
1896 close-links (v\[X v|L v]) [abs X|R] :- close-links L R.
1897 close-links (_\[ ]) [].
1898 type comp fm -> tm -> mmap -> mmap -> links -> links ->
1899   subst -> subst -> o.
1900 comp (fcon C) (con C) M M L L S S.
1901 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
1902   maybe-eta (flam F) [], !,
1903   alloc S1 A S2,
1904   comp-lam F F1 M1 M2 L1 L2 S2 S3,
1905   get-scope (lam F1) Scope,
1906   L3 = [val (link-eta (uva A Scope) (lam F1)) | L2].
1907 comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :- (cλ)
1908   comp-lam F F1 M1 M2 L1 L2 S1 S2.
1909 comp (fuva A) (uva B [ ]) M1 M2 L L S1 S2 :-
1910   m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
1911 comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
1912   pattern-fragment Ag, !,
1913   fold6 comp Ag Ag1 M1 M1 L L S1 S1,
1914   len Ag Arity,
1915   m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
1916 comp (fapp [fuva A|Ag]) (uva B Scope) M1 M3 L1 L3 S1 S4 :- !,
1917   pattern-fragment-prefix Ag Pf Extra,
1918   len Pf Arity,
1919   alloc S1 B S2,
1920   m-alloc (fv A) (hv C (arity Arity)) M1 M2 S2 S3,
1921   fold6 comp Pf Pf1 M2 M2 L1 L1 S3 S3,
1922   fold6 comp Extra Extra1 M2 M3 L1 L2 S3 S4,
1923   Beta = app [uva C Pf1 | Extra1],
1924   get-scope Beta Scope,
1925   L3 = [val (link-beta (uva B Scope) Beta) | L2].
1926 comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
1927   fold6 comp A A1 M1 M2 L1 L2 S1 S2.
1928
1929 type alloc mem A -> addr -> mem A -> o.
1930 alloc S N S1 :- mem.new S N S1.
1931
1932 type compile-terms-diagnostic
1933   triple diagnostic fm fm ->
1934   triple diagnostic tm tm ->
1935   mmap -> mmap ->
1936   links -> links ->
1937   subst -> subst -> o.
1938 compile-terms-diagnostic (triple D F01 F02) (triple D H01 H02) M1 M3 L1
1939   fo.beta-reduce F01 F01',
1940   fo.beta-reduce F02 F02',
1941   comp F01' H01 M1 M2 L1 L2 S1 S2,
1942   comp F02' H02 M2 M3 L2 L3 S2 S3.
1943
1944 type compile-terms
1945   list (triple diagnostic fm fm) ->
1946   list (triple diagnostic tm tm) ->
1947   mmap -> links -> subst -> o.
1948 compile-terms T H M L S :-
1949   fold6 compile-terms-diagnostic T H [] M_ [] L_ [] S_,
1950   print-compil-result T H L_ M_,
1951   deduplicate-map M_ M S_ S L_ L.
1952
1953 type make-eta-link-aux nat -> addr -> addr ->
1954   list tm -> links -> subst -> subst -> o.
1955 make-eta-link-aux z Ad1 Ad2 Scope1 L H1 H1 :-
1956   rev Scope1 Scope, eta-expand (uva Ad2 Scope) T1,
1957   L = [val (link-eta (uva Ad1 Scope) T1)].
1958 make-eta-link-aux (s N) Ad1 Ad2 Scope1 L H1 H3 :-
1959   rev Scope1 Scope, alloc H1 Ad H2,
1960   eta-expand (uva Ad Scope) T2,
1961   (pi x\ make-eta-link-aux N Ad Ad2 [x|Scope1] (L1 x) H2 H3),
1962   close-links L1 L2,
1963   L = [val (link-eta (uva Ad1 Scope) T2) | L2].
1964
1965 type make-eta-link nat -> nat -> addr -> addr ->
1966   list tm -> links -> subst -> subst -> o.
1967 make-eta-link (s N) z Ad1 Ad2 Vars L H H1 :-
1968   make-eta-link-aux N Ad2 Ad1 Vars L H H1.
1969 make-eta-link z (s N) Ad1 Ad2 Vars L H H1 :-
1970   make-eta-link-aux N Ad1 Ad2 Vars L H H1.
1971
1972

```

```

1973 make-eta-link (s N) (s M) Ad1 Ad2 Vars Links H H1 :-
1974   (pi x\ make-eta-link N M Ad1 Ad2 [x|Vars] (L x) H H1),
1975   close-links L Links.
1976
1977 type deduplicate-map mmap -> mmap ->
1978   subst -> subst -> links -> links -> o.
1979 deduplicate-map [] [] H H L L.
1980 deduplicate-map [(mapping (fv 0) (hv M (arity LenM)) as X1) | Map1] progress-beta-link-aux T1 T2 S1 S2 [] :- is-in-pf T2, !,
1981   take-list Map1 (mapping (fv 0) (hv M' (arity LenM')) _) !, (T1 ==1 T2) S1 S2.
1982   std.assert! (not (LenM = LenM')) "Deduplicate map, there is a bug"
1983   print "arity-fix links:" {ppmapping X1} "~!~" {ppmapping (mapping (fv 0) (hv M' (arity LenM')))},
1984   make-eta-link LenM LenM' M M' [] New H1 H2,
1985   print "new eta link" {pplinks New},
1986   append New L1 L2,
1987   deduplicate-map Map1 Map2 H2 H3 L2 L3.
1988 deduplicate-map [A|As] [A|Bs] H1 H2 L1 L2 :-
1989   deduplicate-map As Bs H1 H2 L1 L2, !.
1990 deduplicate-map [A|_] _ H _ _ _ :-
1991   halt "deduplicating mapping error" {ppmapping A} {ho.ppsubst H}.
1992
1993 15 THE PROGRESS FUNCTION
1994
1995 macro @one :- s z.
1996
1997 type contract-rigid list ho.tm -> ho.tm -> ho.tm -> o.
1998 contract-rigid L (ho.lam F) T :-
1999   pi x\ contract-rigid [x|L] (F x) T. % also checks H Prefix does not make eta
2000 contract-rigid L (ho.app [H|Args]) T :-
2001   rev L LRev, append Prefix LRev Args,
2002   if (Prefix = []) (T = H) (T = ho.app [H|Prefix]).
2003
2004 type progress-eta-link ho.tm -> ho.tm -> ho.subst -> ho.subst -> link -> link -> o.
2005 progress-eta-link (ho.app _ as T) (ho.lam x\ _ as T1) H H1 [] :- !, not (T1 = ho.uva _ _), !, fail.
2006   ({eta-expand T @one} ==1 T1) H H1.
2007 progress-eta-link (ho.con _ as T) (ho.lam x\ _ as T1) H H1 [] :- !
2008   ({eta-expand T @one} ==1 T1) H H1.
2009 progress-eta-link (ho.lam _ as T) T1 H H1 [] :- !,
2010   (T ==1 T1) H H1.
2011 progress-eta-link (ho.uva _ _ as X) T H H1 [] :-
2012   contract-rigid [] T T1, !, (X ==1 T1) H H1.
2013 progress-eta-link (ho.uva Ad _ as T1) T2 H H [eval-link-eta T1 T2] :- !,
2014   if (ho.not_occ Ad H T2) true fail.
2015
2016 type is-in-pf ho.tm -> o.
2017 is-in-pf (ho.app [ho.uva _ _ | _]) :- !, fail.
2018 is-in-pf (ho.lam B) :- !, pi x\ is-in-pf (B x).
2019 is-in-pf (ho.con _).
2020 is-in-pf (ho.app L) :- forall1 is-in-pf L.
2021 is-in-pf N :- name N.
2022 is-in-pf (ho.uva _ L) :- pattern-fragment L.
2023
2024 type arity ho.tm -> nat -> o.
2025 arity (ho.con _) z.
2026 arity (ho.app L) A :- len L A.
2027
2028 type occur-check-err ho.tm -> ho.tm -> ho.subst -> o.
2029 occur-check-err (ho.con _) _ _ :- !.
2030
2031 occur-check-err (ho.app _) _ _ :- !.
2032 occur-check-err (ho.lam _) _ _ :- !.
2033 occur-check-err (ho.uva Ad _) T S :-
2034   not (ho.not_occ Ad S T).
2035
2036 type progress-beta-link-aux ho.tm -> ho.tm ->
2037   ho.subst -> ho.subst -> links -> o.
2038 progress-beta-link-aux T1 T2 S1 S2 [] :- is-in-pf T2, !,
2039   (T1 ==1 T2) S1 S2.
2040 progress-beta-link-aux T1 T2 S S [eval-link-beta T1 T2] :- !.
2041   type progress-beta-link ho.tm -> ho.tm -> ho.subst ->
2042     ho.subst -> links -> o.
2043   progress-beta-link T (ho.app [ho.uva V Scope | L] as T2) S S2 [eval-link-
2044     arity T Arity, len L ArgsNb, ArgsNb >n Arity, !,
2045     minus ArgsNb Arity Diff, mem.new S V1 S1,
2046     eta-expand (ho.uva V1 Scope) Diff T1,
2047     ((ho.uva V Scope) ==1 T1) S1 S2.
2048   progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva Ad1 Scope1 | L1] as
2049     append Scope1 L1 Scope1L,
2050     pattern-fragment-prefix Scope1L Scope2 L2,
2051     not (Scope1 = Scope2), !,
2052     mem.new S1 Ad2 S2,
2053     len Scope1 Scope1Len,
2054     len Scope2 Scope2Len,
2055     make-eta-link Scope1Len Scope2Len Ad1 Ad2 [] LinkEta S2 S3,
2056     if (L2 = []) (NewLinks = LinkEta, T2 = ho.uva Ad2 Scope2)
2057     (T2 = ho.app [ho.uva Ad2 Scope2 | L2],
2058       NewLinks = [eval-link-beta T T2 | LinkEta]).
2059   progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) _ _ _ :-
2060     occur-check-err T T2 S1, !, fail.
2061   progress-beta-link T1 (ho.uva _ _ as T) (ho.app [ho.uva _ _ | _] as T2) S1 _
2062     occur-check-err T T2 S1, !, fail.
2063   progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) H H [eval-link-beta
2064     progress-beta-link T1 (ho.app [Hd | T1]) S1 S2 B :-
2065       ho.lam beta Hd T1 T3,
2066       progress-beta-link-aux T1 T3 S1 S2 B.
2067
2068 type solve-link-abs link -> links -> ho.subst -> ho.subst -> o.
2069 solve-link-abs (ho.abs X) R H H1 :-
2070   pi x\ ho.copy x x => (pi S\ ho.deref S x x) =>
2071     solve-link-abs (X x) (R' x) H H1,
2072     close-links R' R.
2073 solve-link-abs (@eval-link-eta A B) NewLinks S S1 :- !,
2074   progress-eta-link A B S S1 NewLinks.
2075 solve-link-abs (@eval-link-beta A B) NewLinks S S1 :- !,
2076   progress-beta-link A B S S1 NewLinks.
2077
2078 type take-link link -> links -> link -> links -> o.
2079 take-link A [B|XS] B XS :- link-abs-same-lhs A B, !.
2080

```

```

2089   take-link A [L|XS] B [L|YS] :- take-link A XS B YS.
2090
2091   type link-abs-same-lhs link -> link -> o.
2092   link-abs-same-lhs (ho.abs F) B :-
2093     pi x\ link-abs-same-lhs (F x) B.
2094   link-abs-same-lhs A (ho.abs G) :-
2095     pi x\ link-abs-same-lhs A (G x).
2096   link-abs-same-lhs (@val-link-eta (ho.uva N _) _) (@val-link-eta (ho.uva N' _) _) :-
2097     pi x\ link-abs-same-lhs (ho.uva N x) (ho.uva N' x).
2098   type same-link-eta link -> link -> ho.subst -> ho.subst -> o.
2099   same-link-eta (ho.abs F) B H H1 :- !, pi x\ same-link-eta (F x) B H H1 :- !, pi x\ same-link-eta A (G x) H H1 :- !,
2100   same-link-eta A (ho.abs G) H H1 :- !, pi x\ same-link-eta A (G x) H H1 :- !,
2101   same-link-eta (@val-link-eta (ho.uva N S1) A)
2102     (@val-link-eta (ho.uva N S2) B) H H1 :-
2103     std.map2 S1 S2 (x\y\r\ r = ho.copy x y) Perm,
2104     Perm => ho.copy A A',
2105     (A' ==1 B) H H1.
2106
2107   type progress1 links -> links -> ho.subst -> ho.subst -> o.
2108   progress1 [] [] X X.
2109   progress1 [A|L1] [A|L3] S S2 :- take-link A L1 B L2, !,
2110   same-link-eta A B S S1,
2111   progress1 L2 L3 S1 S2.
2112   progress1 [L0|L1] L3 S S2 :- deref-link S L0 L,
2113   solve-link-abs L R S S1, !,
2114   progress1 L1 L2 S1 S2, append R L2 L3.
2115
2116 16 THE DECOMPILER
2117
2118   type abs->lam ho.assignment -> ho.tm -> o.
2119   abs->lam (ho.abs T) (ho.lam R) :- !, pi x\ abs->lam (T x) (R x).
2120   abs->lam (ho.val A) A.
2121
2122   type commit-links-aux link -> ho.subst -> ho.subst -> o.
2123   commit-links-aux (@val-link-eta T1 T2) H1 H2 :-
2124     ho.deref H1 T1 T1', ho.deref H1 T2 T2',
2125     (T1' ==1 T2') H1 H2.
2126   commit-links-aux (@val-link-beta T1 T2) H1 H2 :-
2127     ho.deref H1 T1 T1', ho.deref H1 T2 T2',
2128     (T1' ==1 T2') H1 H2.
2129   commit-links-aux (ho.abs B) H H1 :-
2130     pi x\ commit-links-aux (B x) H H1.
2131
2132   type commit-links links -> links -> ho.subst -> ho.subst -> o.
2133   commit-links [] [] H H.
2134   commit-links [Abs | Links] L H H2 :-
2135     commit-links-aux Abs H H1, !, commit-links Links L H1 H2.
2136
2137   type decomp-subst map -> map -> ho.subst ->
2138     fo.fsubst -> fo.fsubst -> o.
2139   decomp-subst _ [A|_] _ _ :- fail.
2140   decomp-subst _ [] _ F F.
2141   decomp-subst Map [mapping (fv V0) (hv VM _)|T1] H F F2 :-
2142     mem.set? VM H T, !,
2143     ho.deref-assmt H T TTT,
2144     abs->lam TTT T', tm->fm Map T' T1,
2145     fo.eta-contract T1 T2, mem.assign V0 F T2 F1,
2146     decomp-subst Map T1 H F1 F2.
2147
2148   decomp-subst Map [mapping _ (hv VM _)|T1] H F F2 :-
2149     mem.unset? VM H, decomp-subst Map T1 H F F2.
2150
2151   type tm->fm map -> ho.tm -> fo.fm -> o.
2152   tm->fm _ (ho.con C) (fo.fcon C).
2153   tm->fm L (ho.lam B1) (fo.flam B2) :-
2154     pi x\ tm->fm L (ho.app L1 T) (fo.fapp L1 T) :- tm->fm L (B1 x) (B2 y).
2155   tm->fm L (ho.app L1) T :- map (tm->fm L) L1 [Hd|T1],
2156     fo.mk-app Hd T1 T.
2157   tm->fm L (ho.uva VM TL) T :- mem L (mapping (fv V0) (hv VM _)),
2158     Map (tm->fm L) TL T1, fo.mk-app (fo.fuva V0) T1 T.
2159
2160   type add-new-map-aux ho.subst -> list ho.tm -> map ->
2161     map -> fo.fsubst -> fo.fsubst -> o.
2162   add-new-map-aux _ [] _ [] S S.
2163   add-new-map-aux H [T|Ts] L L2 S S2 :-
2164     add-new-map H T L L1 S S1,
2165     add-new-map-aux H Ts L1 L2 S1 S2.
2166
2167   type add-new-map ho.subst -> ho.tm -> map ->
2168     map -> fo.fsubst -> fo.fsubst -> o.
2169   add-new-map _ (ho.uva N _) Map [] F1 F1 :-
2170     mem Map (mapping _ (hv N _)), !.
2171   add-new-map H (ho.uva N L) Map [Map1 | MapL] F1 F3 :-
2172     mem.new F1 M F2,
2173     len L Arity, Map1 = mapping (fv M) (hv N (arity Arity)),
2174     add-new-map H (ho.app L) [Map1 | Map] MapL F2 F3.
2175   add-new-map H (ho.lam B) Map NewMap F1 F2 :-
2176     pi x\ add-new-map H (B x) Map NewMap F1 F2.
2177   add-new-map H (ho.app L) Map NewMap F1 F3 :-
2178     add-new-map-aux H L Map NewMap F1 F3.
2179   add-new-map _ (ho.con _) _ [] F F :- !.
2180   add-new-map _ N _ [] F F :- name N.
2181
2182   type complete-mapping-under-ass ho.subst -> ho.assignment ->
2183     map -> map -> fo.fsubst -> fo.fsubst -> o.
2184   complete-mapping-under-ass H (ho.val Val) Map1 Map2 F1 F2 :-
2185     add-new-map H Val Map1 Map2 F1 F2.
2186   complete-mapping-under-ass H (ho.abs Abs) Map1 Map2 F1 F2 :-
2187     pi x\ complete-mapping-under-ass H (Abs x) Map1 Map2 F1 F2.
2188
2189   type complete-mapping ho.subst -> ho.subst ->
2190     map -> map -> fo.fsubst -> fo.fsubst -> o.
2191   complete-mapping _ [] L L F F.
2192   complete-mapping H [none | T1] L1 L2 F1 F2 :-
2193     complete-mapping H T1 L1 L2 F1 F2.
2194   complete-mapping H [some T0 | T1] L1 L3 F1 F3 :-
2195     ho.deref-assmt H T0 T,
2196     complete-mapping-under-ass H T L1 L2 F1 F2,
2197     append L1 L2 Lall,
2198     complete-mapping H T1 Lall L3 F2 F3.
2199
2200   type decompile map -> links -> ho.subst ->
2201     fo.fsubst -> fo.fsubst -> o.
2202   decompile Map1 L H0 F0 F02 :-
2203     commit-links L L1_ H0 H01, !,
2204     decompile Map1 L1_ H01 F02.

```

```
complete-mapping H01 H01 Map1 Map2 F0 F01,
decompl-subst Map2 Map2 H01 F01 F02.
```

## 17 AUXILIARY FUNCTIONS

```
type fold4 (A -> A1 -> B -> B -> C -> C -> o) -> list A ->
  list A1 -> B -> B -> C -> C -> o.
fold4 _ [] [] A A B B.
fold4 F [X|XS] [Y|YS] A A1 B B1 :- F X Y A A0 B B0,
  fold4 F XS YS A0 A1 B0 B1.

type len list A -> nat -> o.
len [] z.
len [_|L] (s X) :- len L X.
```