HO unification from object language to meta language

Enrico Tassi enrico.tassi@inria.fr Université Côte d'Azur, Inria France Davide Fissore davide.fissore@inria.fr Université Côte d'Azur, Inria France

ABSTRACT

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [12], Twelf [13], λ Prolog [9] and Isabelle [19] which have been utilized to implement various formal systems such as First Order Logic [4], Set Theory [11], Higher Order Logic [10], and even the Calculus of Constuctions [3].

The object logic we are interested in is Coq's [17] Dependent Type Theory (DTT), for which we aim to implement a unification procedure \simeq_o using the ML Elpi [2], a dialect of λ Prolog. Elpi's equational theory comprises $\eta\beta$ equivalence and comes equipped with a higher order unification procedure \simeq_λ restricted to the pattern fragment [8]. We want \simeq_o to be as powerful as \simeq_λ but on the object logic DTT. Elpi also comes with an encoding for DTT that works well for meta-programming [16, 15, 6, 5]. Unfortunately this encoding, which we refer to as \mathcal{F}_o , "underuses" \simeq_λ by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding, \mathcal{H}_o , demonstrate how to map unification problems in \mathcal{F}_o to related problems in \mathcal{H}_o , and illustrate how to map back the unifiers found by \simeq_λ , effectively implementing \simeq_o on top of \simeq_λ for the encoding \mathcal{F}_o .

We apply this technique to the implementation of a type-class [18] solver for Coq [17]. Type-class solvers are proof search procedures based on unification that back-chain designated lemmas, providing essential automation to widely used Coq libraries such as Stdpp/Iris [7] and TLC [1]. These two libraries constitute our test bed.

KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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1 INTRODUCTION

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [12], Twelf [13], λ Prolog [9] and Isabelle [19] which have been utilized to implement various formal systems such as First Order Logic [4], Set Theory [11], Higher Order Logic [10], and even the Calculus of Constuctions [3].

The object logic we are interested in is Coq's [17] Dependent Type Theory (DTT), and we want to code a type-class [18] solver for Coq [17] using the Coq-Elpi [16] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As the running example we take the Decide type class, from the Stdpp [7] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type fin n, of natural numbers smaller than n is finite; 2) the predicate nfact n nf, linking a natural number n to its prime factors nf, is decidable; 3) the universal closure of a predicate has a decision procedure if the predicate has and if its domain is finite.

```
\label{eq:continuous_section} \begin{tabular}{ll} \textbf{Instance } fin\_fin \ n : Finite \ (fin \ n). & (* \ r1 \ *) \\ \textbf{Instance } nfact\_dec \ n \ nf : Decision \ (nfact \ n \ nf). \ (* \ r2 \ *) \\ \textbf{Instance } forall\_dec \ A \ P : Finite \ A \ \to & (* \ r3 \ *) \\ \forall \texttt{X:A, Decision} \ (P \ x) \ \to \ Decision \ (\forall \texttt{X:A, P x}). \\ \end{tabular}
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining.

```
 \textbf{Check} \ \_ : \ \texttt{Decision} \ (\textbf{forall} \ \texttt{y}: \ \texttt{fin} \ \texttt{7}, \ \texttt{nfact} \ \texttt{y} \ \texttt{3}) \, . \qquad (g)
```

The encoding of DTT provided by Elpi, that we will discuss at length later in section ?? and ??, is an Higher Order Abstract Syntax (HOAS) datatype tm featuring (among others) the following constructors:

Following standard λ Prolog [9] the concrete syntax to abstract, at the meta level, an expression e over a variable x is «x\ e», and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term « \forall y:t, nfact y 3»:

```
all (c"t") y\ app[c"nfact", y, c"3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; :- separates the rule's head from the premises; pi w\ p introduces a fresh nominal constant w for the premise p.

```
finite (app[c"fin", N]). (r1)
```

decision (app [c"
$$nfact$$
", N, NF]). ($r2$)

```
decision (all A x\ app[P, x]) :- finite A, (r3) pi w\ decision (app[P, w]).
```

Unfortunately this direct translation of rule (r3) uses the predicate P essentially as a first order term for the meta language (its type is tm). If we try to backchain the rule (r3) on the encoding of the goal (q) below:

```
decision (all (app[c"fin", c"7"]) y\
  app[c"nfact", y, c"3"]).
```

we obtain an unsolvable unification problem (p): the two lists of terms have different lengths! The root cause is that (p) is an higher order in DTT, but becomes first order due to the encoding in the meta language.

```
app[c"nfact", y, c"3"] = app[P, y] (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A \times Pm \times) :- link Pm A P, finite A, (r3a) pi \times decision (app[P, \times]).
```

Since Pm is an higher order unification variable with x in its scope, the unification problem (pa) admits one solution:

After unifying the head of rule (r3a) with the goal Elpi runs the premise link Pm A P that is in charge of bringing the assignment for Pm (that has type tm -> tm) back to the domain of Coq terms (the type tm):

```
P = lam A a\ app[c"nfact", a, c"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial, since the solution for P above generates a (Coq) β -redex in the second premise (the predicate under the pi w):

```
decision (app[lam A (a\ app[c"nfact", a, c"3"]), w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[lam A (a\ app[c"nfact", a, c"3"]), x] =
  app[c"nfact", N, NF]
```

The root cause of the problems we face is that the unification procedure \simeq_{λ} of the meta language is not aware of the equational theory of the object logic \simeq_{o} , even if both theories include $\eta\beta$ -conversion and admit most general unifiers for problems in the pattern fragment [8].

Contributions. In this paper we discuss alternative encodings of Coq in Elpi 2, then we identify a minimal language \mathcal{F}_0 in which the problems sketched here can be fully described. We then detail an encoding comp from \mathcal{F}_0 to \mathcal{H}_0 (the language of the meta language)

and a decoding decomp to relate the unifiers bla bla.. TODO citare Teyjus.

2 PROBLEM STATEMENT AND ALTERNATIVE ENCODINGS

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to definition unfolding and fixpoint unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just $\eta\beta$, and that solves higher-order problems restricted to the pattern fragment \mathcal{L}_{λ} [8]. We call this unification procedure \simeq_{α} .

The equational theory of the meta language Elpi that we want to use to implement a form of proof automation is strikingly similar, since it it comprises $\eta\beta$ (for the meta language functions), and the unification procedure \simeq_{λ} solves higher-order problems in \mathcal{L}_{λ} .

In spite of the similarity the link between \simeq_{λ} and \simeq_{o} is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

One could ignore this similarity, and "just" describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a \mathcal{F}_0 representation of DTT terms and a \mathcal{H}_0 one. We call $=_0$ the equality over ground terms in \mathcal{F}_0 , $=_{\lambda}$ the equality over ground terms in \mathcal{H}_0 , \simeq_0 the unification procedure we want to implement and \simeq_{λ} the one provided by the meta language. TODO extend $=_0$ and $=_{\lambda}$ with reflexivity on uvars.

We write $t_1 \simeq_{\lambda} t_2 \mapsto \sigma$ when t_1 and t_2 unify with substitution σ , we write σt for the application of the substitution to t and we assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_{\lambda} \Rightarrow t_1 \simeq_{\lambda} t_2 \mapsto \rho \Rightarrow \rho t_1 =_{\lambda} \rho t_2$$
 (1)

$$t_i \in \mathcal{L}_{\lambda} \Rightarrow \rho t_1 =_{\lambda} \rho t_2 \Rightarrow \exists \rho', t_1 \simeq_{\lambda} t_2 \mapsto \rho' \wedge \rho' \subseteq \rho$$
 (2)

We illustrate a compilation $\langle s \rangle \mapsto (t, l)$ that maps a term s in \mathcal{F}_0 to a term t in \mathcal{H}_0 and a list of links l. The links connect unification variables in \mathcal{H}_0 with variables in \mathcal{F}_0 and are used to decompile the assignment, $\langle \sigma, l \rangle^{-1} \mapsto \rho$.

Given

$$\langle s_1 \rangle \mapsto (t_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, l_2)$$

we define

$$s_1 \simeq_o s_2 \mapsto \rho \stackrel{def}{=} t_1 \simeq_{\lambda} t_2 \mapsto \sigma \wedge \langle \sigma, l_1 + l_2 \rangle^{-1} \mapsto \rho$$

We write $s \in \mathcal{L}_{\lambda}$ if all unif variables in s are applied to distinct bound variables.

$$s_i \in \mathcal{L}_{\lambda} \Rightarrow s_1 \simeq_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2$$
 (3)

$$s_i \in \mathcal{L}_{\lambda} \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \simeq_o s_2 \mapsto \rho' \land \rho' \subseteq \rho$$
 (4)

$$\rho s_1 =_{\rho} \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_{\lambda} \Rightarrow \rho' s_1 \simeq_{\rho} \rho' s_2 \tag{5}$$

the first one is that we are correct

the second one is that we are complete and mgu iff the problems are nice

the third one is still broken since we did not define how to apply a fo subst to a ho term but it morally means that any valid substitution for s1 s2 cannot break the unification of terms t1 t2 obtained by compiling s1 and s2 before knowing the subst.

These properties allow us to simulate a unification based backward search on DTT by using \simeq_{λ} , in a faithful way: the trace of the logic program performing the search not only gives the same result, but also takes the same paths, that is it fails as early as possible.

2.1 Alternative encodings and related work

Our encoding of DTT may look "semi shallow" since we we use the meta language lambda abstraction but not its application (for the terms of type tm). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N). decision (nfact N NF). decision (all A \times P \times):- finite A, pi \times decision (P \times).
```

There are two reasons for dismissing this encoding. The first one is that in DTT it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T. Definition sum n : arr nat n := ... Check sum 2 7\ 8 : nat. Check sum 3 7\ 8\ 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now know in advance (not even defined in Coq) without using introspection primitives such as Prologs's functor and arg.

In the literature we could find a few related encoding of DTT. TODO In [3] is related and make the discrepancy between the types of ML and DTT visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [14] should also be cited.

None of the encodings above provide a solution to our problem.

3 LANGUAGES DESCRIPTION

In order to reason about unification of the terms of the objet language within the meta language, we start by formally describing the two languages. Employing meta-programming for this purpose, we present in fig. 1 a new type for the terms of the OL.

```
kind tm type.
type app list tm -> tm.
type lam (tm -> tm) -> tm.
type con string -> tm.
```

Figure 1: Common terms

This encoding is very similar to the one introduced in section 1, except for the all constructor. We explicitly neglect it since blabla. Moreover, since we are working with unification variables we need to introduce a new constructor.

In the case of the OL, variables have no scope. For example, the subterm $P \times from$ the instance forall_dec has P an higher order variables with type $A \to Prop$ and x as bound variable. However, at the meta level, the translation of $P \times from proper property property$

```
type fo_uv nat -> tm.
```

In particular, a variable of the OL is identified by a integer refereeing a memory address. This constructor is prefixed with fo since the variable, having no scope, is a first-order variable. Finally, the memory of the OL is depicted by the following type abbreviation:

```
typeabbrev fo_subst list (option tm).
```

which is a list of optional terms. If a cell is none, then the variable corresponding to this cell is not instantiated.

On the other hand, the terms of the ML have exactly the same shape has the terms of fig. 1. However, since the ML is an Higher Order Programming Language, unification unification variables must have a scope. We represent them in the following way:

```
type ho_uv nat -> list tm -> tm.
```

Of course some attention should be payed when dealing with ho_uv, since we have to certify that an uv i remain in the pattern fragment, that is, the list of term in the scope of i is always a list of distinct names.

Another important implementation should be provided in order to represent the lambda abstractions and the applications of the ML. As outlined in section 2, << f < has not the same semantic as <lam < app[f, <], since, even though, the two terms represent the same concept, the former is the lambda abstraction of f applied to the binder in ML, whereas the latter is the same term representation but wrt the OL. We already have defined the nodes app and lam for the OL, therefore, in the following code snippet, we give their representation in the ML.

```
kind assmt type.
type abs (tm -> assmt) -> assmt.
type val tm -> assmt.
```

In particular, the node abs stands for the lambda abstraction. The node val contains terms of the object language. The node for variable application is not really necessary, since, using the syntax of the ML, it is defined by putting two terms of the ML side by side. For example, the terms <code>wx\ f x></code> becomes <code>wabs x\ f x></code>.

The memory of the ML, is defined with the following type abbreviation:

we do not care about types

Figure 2: Equal predicate

```
typeabbrev ho_subst list (option tm).
```

with the invariant that the tm inside the cell never contains the node fo_uv. Note that, reciprocally, the fo_subst does not contain any node of the form ho_uv.

3.1 Auxiliary relations

Together with the description of the terms of the language, we need some auxiliary functions to perform operations like term equality, unification, dereferencing. There predicates are supposed to be implemented in the OL and the ML following respectively their specification. In the following few paragraphs we give a brief definition of them.

```
Term equality: =_o \text{ vs. } =_{\lambda}.

Term unification: \simeq_o \text{ vs. } \simeq_{\lambda}.

Term dereferencing: \rho s \text{ vs. } \sigma t. TODO

OLD
```

A key property needed in unification is being able to verify if two terms are equal wrt a given equational theory. This relation allow to compare terms under a certain substitution mapping, so that any time a variable v is assigned in a subterm, a dereferencing of v is performed. After variable dereferencing, the test for equality is continued on the new-created subterm.

The base equality function over terms can be defined as follows: Though, this equality relation is to be extended with $\eta\beta$ reduction rules to mirror the theory of the OL. This mean that new rules for those two redexes are added in the implementation of fo_equal.

If fo_equal is conceived to manage equality between terms of the OL, the same equality predicate in the ML behave slightly different. By the given definition of the ML, the ML allows $\eta\beta$ congruence of terms, but, since the node app and abs are constructor representing the applications and the abstractions of the OL, these two reduction rules cannot applied on them. We build therefore a predicate equal working for terms in the ML which is implemented merely with the rules for the fo_equal predicate. For example, if fo_equal [] (abs x\ [c"f", c]) (c"f") is true in the object language, equal [] (abs x\ [c"f", c]) (c"f") produces a failure.

The solution we are proposing aim to overcome these unification issues by 1) compiling the terms t and u of the OL into an internal version t' and u' in the ML; 2) unifying t' and u' at the meta

level instantiating meta variables; 3) decompiling the meta variable into terms of the OL; 4) assigning the variables of the OL with the decompiled version of their corresponding meta variables. We claim that t and u unify if and only if t' and u' unify and that the substitution in the object language is the same as the one returned by the ML.

```
bim that t and u unity if and only if t' and u' unity and that the bstitution in the object language is the same as the one returned the ML.

Mathematically, we what to prove the following property:

forall (t u : term_ol) (s : subst_ol)
```

```
orall (t u : term_ol) (s : subst_ol)
        (t' u': term_ml) (s': subst_ml),
    equal_ol t u s <->
    comp t t' /\ comp u u' /\
    unif_ml t' u' s' /\ links ... /\ decomp s' s.
```

Math formula

In the following section we explain how we deal with term (de)compilation and unification variable linking.

4 COMPILATION

The compilation step is meant to recover the higher-order variables of the OL, expressed in a first order way, by replacing them with higher-order variables in the ML. In particular, every time a variable of the OL is encountered in the original term, it is replaced with a meta variable, and if the OL variable is applied to a list of distinct names L, then this list becomes the scope of the variable. For all the other constructors of tm, the same term constructor is returned and its arguments are recursively compiled. The predicate in charge for term compilation is:

```
type comp tm -> tm -> links -> links -> subst -> subst -> o. Where, we take the term of the OL, produce the term of the ML, take a list of link and produce a list of new links, take a substitution and return a new substitution.
```

In particular, due to programming constraints, we need to drag the old subst and return a new one extended, if needed, with the new declared meta-variables.

The following code

```
kind link type.
type link nat -> nat -> subst.
```

defines a link, which is a relation between to variables indexes, the first being the index of a OL variable and the second being the index of a ML variable. The third integer is the number of term in the scope of the two variables, or equivalently, in a typed language, their arity.

integer or nat?

⊇

or

As an example, let's study the following unification problem (a slightly modified version from section 1):

```
lam x\ app[c"decision", app[c"nfact", x, c"3"]] \simeq_o lam x\ app [c"decision", app[uv 0, x]]
```

we have the main unification problem where the nested app nodes have lists of different lengths making the unification to fail. The compilation of these terms produces a new unification problem with the following shape:

```
lam x\ app[c"decision", app[c"nfact", x, c"3"]] \simeq_{\lambda} lam x\ app [c"decision", uv 1 [x]]
```

The main difference is the replacement of the subterm $app[uv \ 0, \ x]$ of the OL with the subterm $uv \ 0 \ [x]$. Variable indexes are chosen

not true for uv by the ML, that is, the index \emptyset for that unification variable of the OL term has not the sam meaning of the index \emptyset in the ML. There exists two different substitution mapping, one for the OL and one for the ML and the indexes of variable point to the respective substitution.

- how we transform an fo tm in tm
- the role of links
- decomp esempio che va in questa semplice rappresentazione (from intro) esempio che non va, multi-var, eta, beta

5 UNIFICATION IN ML

- we accept HO unif with PF
- need of multiple vars for a single OL var

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