

HO unification from object language to meta language

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ABSTRACT

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), for which we aim to implement a unification procedure \approx_o using the ML Elpi [3], a dialect of λ Prolog. Elpi's equational theory comprises $\eta\beta$ equivalence and comes equipped with a higher order unification procedure \approx_λ restricted to the pattern fragment [9]. We want \approx_o to be as powerful as \approx_λ but on the object logic DTT. Elpi also comes with an encoding for DTT that works well for meta-programming [17, 16, 7, 6]. Unfortunately this encoding, which we refer to as \mathcal{F}_o , “underuses” \approx_λ by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding, \mathcal{H}_o , demonstrate how to map unification problems in \mathcal{F}_o to related problems in \mathcal{H}_o , and illustrate how to map back the unifiers found by \approx_λ , effectively implementing \approx_o on top of \approx_λ for the encoding \mathcal{F}_o .

We apply this technique to the implementation of a type-class [19] solver for Coq [18]. Type-class solvers are proof search procedures based on unification that back-chain designated lemmas, providing essential automation to widely used Coq libraries such as Stdpp/Iris [8] and TLC [1]. These two libraries constitute our test bed.

KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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1 INTRODUCTION

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), and we want to code a type-class [19] solver for Coq [18] using the Coq-Elpi [17] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As the running example we take the Decide type class, from the Stdpp [8] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type `fin n`, of natural numbers smaller than `n` is finite; 2) the predicate `nfact n nf`, linking a natural number `n` to its prime factors `nf`, is decidable; 3) the universal closure of a predicate has a decision procedure if the predicate has and if its domain is finite.

```
Instance fin_fin n : Finite (fin n).          (* r1 *)
Instance nfact_dec n nf : Decision (nfact n nf). (* r2 *)
Instance forall_dec A P : Finite A →          (* r3 *)
  ∀x:A, Decision (P x) → Decision (∀x:A, P x).
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining.

```
Check _ : Decision (forall y: fin 7, nfact y 3). (g)
```

The encoding of DTT provided by Elpi, that we will discuss at length later in section ?? and ??, is an Higher Order Abstract Syntax (HOAS) datatype `tm` featuring (among others) the following constructors:

```
type lam  tm -> (tm -> tm) -> tm.    % lambda abstraction
type app  list tm -> tm.              % n-ary application
type all  tm -> (tm -> tm) -> tm.    % forall quantifier
type con  string -> tm.               % constants
```

Following standard λ Prolog [10] the concrete syntax to abstract, at the meta level, an expression `e` over a variable `x` is `«x\ e»`, and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term `«∀y:t, nfact y 3»`:

```
all (con"t") y\ app[con"nfact", y, con"3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; `:-` separates the rule's head from the premises; `pi w\ p` introduces a fresh nominal constant `w` for the premise `p`.

```
finite (app[con"fin", N]).           (r1)
decision (app [con"nfact", N, NF]). (r2)
decision (all A x\ app[P, x]) :- finite A,           (r3)
  pi w\ decision (app[P, w]).
```

Unfortunately this translation of rule (r3) uses the predicate `P` as a first order term: for the meta language its type is `tm`. If we try to backchain the rule (r3) on the encoding of the goal (g) given below

```
decision (all (app[con"fin", con"7"]) y\
  app[con"nfact", y, con"3"]).
```

we obtain an unsolvable unification problem (p): the two lists of terms have different lengths!

```
app[con"nfact", y, con"3"] = app[P, y]           (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A x\ Pm x) :- link Pm P A, finite A, (r3a)
  pi x\ decision (app[P, x]).
```

Since `Pm` is an higher-order unification variable of type `tm -> tm`, with `x` in its scope, the unification problem (p') admits one solution:

```
app[con"nfact", y, con"3"] = Pm y           (p')
Pm = x\ app[con"nfact", x, con"3"]          % assignment for Pm
A = app[con"fin", con"7"]                   % assignment for A
```

After unifying the head of rule (r3a) with the goal, Elpi runs the premise `«link Pm A P»` that is in charge of bringing the assignment for `Pm` back to the domain `tm` of Coq terms:

```
P = lam A a\ app[con"nfact", a, con"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial and does not only concern the head of rules, but the entire sequence of unification problems that constitute the execution of a logic program. In fact the solution for `P` above generates a (Coq) β -redex in the second premise (the predicate under the `pi w\`):

```
decision (app[lam A (a\ app[con"nfact", a, con"3"]), w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[lam A (a\ app[con"nfact", a, con"3"]), x] =
app[con"nfact", N, NF]
```

The root cause of the problems we sketched in the running example is that the unification procedure \approx_λ of the meta language is not aware of the equational theory of the object logic, even if both theories include $\eta\beta$ -conversion and admit most general unifiers for unification problems in the pattern fragment \mathcal{L}_λ [9].

Contributions. In this paper we discuss alternative encodings of Coq in Elpi (Section 2), then we identify a minimal language \mathcal{F}_0 in which the problems sketched here can be fully described. We then detail an encoding `comp` from \mathcal{F}_0 to \mathcal{H}_0 (the language of the

meta language) and a decoding `decomp` to relate the unifiers bla bla.. TODO citare Teyjus.

2 PROBLEM STATEMENT

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to proposition unfolding and fix-point unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just $\eta\beta$, and that solves higher-order problems restricted to the pattern fragment \mathcal{L}_λ [9]. We call this unification procedure \approx_o .

The equational theory of the meta language Elpi that we want to use to implement a form of proof automation is strikingly similar, since it it comprises $\eta\beta$ (for the meta language functions), and the unification procedure \approx_λ solves higher-order problems in \mathcal{L}_λ .

In spite of the similarity the link between \approx_λ and \approx_o is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

$x \setminus f \ x$	\approx_λ	f
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\approx_o	$\text{con} "f"$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\neq_λ	$\text{con} "f"$
$P \ x$	\approx_λ	x
$\text{app}[P, x]$	\approx_o	x
$\text{app}[P, x]$	\neq_λ	x

One could ignore this similarity, and “just” describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a \mathcal{F}_0 representation of DTT terms and a \mathcal{H}_0 one. We call $=_o$ the equality over ground terms in \mathcal{F}_0 , $=_\lambda$ the equality over ground terms in \mathcal{H}_0 , \approx_o the unification procedure we want to implement and \approx_λ the one provided by the meta language. TODO extend $=_o$ and $=_\lambda$ with reflexivity on uvars.

We write $t_1 \approx_\lambda t_2 \mapsto \sigma$ when t_1 and t_2 unify with substitution σ ; we write σt for the application of the substitution to t , and $\sigma X = \{\sigma t \mid t \in X\}$ when X is a set; we write $\sigma \subseteq \sigma'$ when σ is more general than σ' . We assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_\lambda \Rightarrow t_1 \approx_\lambda t_2 \mapsto \rho \Rightarrow \rho t_1 =_\lambda \rho t_2 \quad (1)$$

$$t_i \in \mathcal{L}_\lambda \Rightarrow \rho t_1 =_\lambda \rho t_2 \Rightarrow \exists \rho', t_1 \approx_\lambda t_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (2)$$

We illustrate a compilation $\langle s \rangle \mapsto (t, m, l)$ that maps a term s in \mathcal{F}_0 to a term t in \mathcal{H}_0 , a variable mapping m and list of links l . The variable map connects unification variables in \mathcal{H}_0 with variables in \mathcal{F}_0 and is used to “decompile” the assignment, $\langle \sigma, m, l \rangle^{-1} \mapsto \rho$. Links represent problematic sub-terms which are linked to the

unification variable that stands in their place in the compiled term. These links are checked for or progress XXX improve....

We represent a logic program *run* in \mathcal{F}_0 as a list *steps* p of length N . Each made of a unification problem between terms S_{p_l} and S_{p_r} taken from the set of all terms \mathcal{S} . The composition of these steps starting from the empty substitution ρ_0 produces the final substitution ρ_N .¹ The initial here ρ_0 is the empty substitution

$$\begin{aligned} \text{fstep}(\mathcal{S}, p, \rho) &\mapsto \rho'' \stackrel{\text{def}}{=} \rho S_{p_l} \simeq_o \rho S_{p_r} \mapsto \rho' \wedge \rho'' = \rho \cup \rho' \\ \text{frun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \bigwedge_{p=1}^N \text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \end{aligned}$$

We simulate each run in \mathcal{F}_0 with a run in \mathcal{H}_0 as follows. Note that σ_0 is the empty substitution.

$$\begin{aligned} \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) &\mapsto \sigma'' \stackrel{\text{def}}{=} \\ &\sigma \mathcal{T}_{p_l} \simeq_\lambda \sigma \mathcal{T}_{p_r} \mapsto \sigma' \wedge \text{check}(\mathbb{L}, \sigma \cup \sigma') \mapsto \sigma'' \\ \text{hrun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \\ &\mathcal{T} \times \mathbb{M} \times \mathbb{L} = \{(t_j, m_j, l_j) \mid s_j \in \mathcal{S}, \langle s_j \rangle \mapsto (t_j, m_j, l_j)\} \\ &\bigwedge_{p=1}^N \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p \\ &\langle \sigma_N, \mathbb{M}, \mathbb{L} \rangle^{-1} \mapsto \rho_N \end{aligned}$$

Here *hstep* is made of two sub-steps: a call to \simeq_λ (on the compiled terms) and a call to *check* on the set of links. We claim the following:

PROPOSITION 2.1 (SIMULATION). $\forall \mathcal{S}, \forall N$

$$\text{frun}(\mathcal{S}, N) \mapsto \rho_N \Leftrightarrow \text{hrun}(\mathcal{S}, N) \mapsto \rho_N$$

That is, the two executions give the same result. Moreover:

PROPOSITION 2.2 (SIMULATION FIDELITY). *In the context of hrun , if $\mathcal{T} \subseteq \mathcal{L}_\lambda$ we have that $\forall p \in 1 \dots N$*

$$\text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \Leftrightarrow \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p$$

In particular this property guarantees that a *failure* in the \mathcal{F}_0 run is matched by a failure in \mathcal{H}_0 at the same step. We consider this property very important from a practical point of view since it guarantees that the execution traces are strongly related and in turn this enables a user to debug a logic program in \mathcal{F}_0 by looking at its execution trace in \mathcal{H}_0 .

XXX permuting *hrun* does not change the final result if *check* does not fail eagerly

XXX if we want to apply heuristics, we can apply them in *decomp* to avoid committing to a non MGU too early

We can define $s_1 \simeq_o s_2$ by specializing the code of *hrun* to $\mathcal{S} = \{s_1, s_2\}$ as follows:

$$\begin{aligned} s_1 \simeq_o s_2 &\mapsto \rho \stackrel{\text{def}}{=} \\ &\langle s_1 \rangle \mapsto (t_1, m_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, m_2, l_2) \\ &t_1 \simeq_\lambda t_2 \mapsto \sigma' \wedge \text{check}(\{l_1, l_2\}, \sigma') \mapsto \sigma'' \wedge \\ &\langle \sigma'', \{m_1, m_2\}, \{l_1, l_2\} \rangle^{-1} \mapsto \rho \end{aligned}$$

PROPOSITION 2.3 (PROPERTIES OF \simeq_o).

$$s_i \in \mathcal{L}_\lambda \Rightarrow s_1 \simeq_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2 \quad (3)$$

$$s_i \in \mathcal{L}_\lambda \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \simeq_o s_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (4)$$

$$\rho s_1 =_o \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_\lambda \Rightarrow \rho' s_1 \simeq_o \rho' s_2 \quad (5)$$

¹If the same rule is used multiple time in a run we just consider as many copies as needed of the terms composing the rules, with fresh unification variables each time

Properties 3 and 4 state, respectively, that in \mathcal{L}_λ the implementation of \simeq_o is correct, complete and returns the most general unifier.

Property 5 states that \simeq_o , hence our compilation scheme, is resilient to unification problems outside \mathcal{L}_λ solved by a third party. We believe this property is of practical interest since we want the user to be able to add heuristics via hand written rules to the ones obtained by our compilation scheme. A Typical example is the following problem (q) that is outside \mathcal{L}_λ :

$$\begin{aligned} \text{app} [\text{F}, \text{con} \text{"a"}] &= \text{app} [\text{con} \text{"f"}, \text{con} \text{"a"}, \text{con} \text{"a"}] \quad (q) \\ \text{F} &= \text{lam } x \backslash \text{app} [\text{con} \text{"f"}, x, x] \quad (h) \end{aligned}$$

Instead of rejecting it our scheme accepts it and guarantees that if (h) is given (after the compilation part of the scheme, as a run time hint) then ...

2.1 The intuition in a nutshell

A term s is compiled in a term t where any “problematic” subterm p is replaced by a fresh unification variable h and an accessory link that represent a suspended unification problem $h \simeq_\lambda p$. As a result \simeq_λ is “well behaved” on t , meaning it does not contradict $=_o$ (as it would do on “problematic” terms). We now define “problematic” and “well behaved” more formally.

Definition 2.4 ($\diamond\eta$). $\diamond\eta = \{t \mid \exists \rho, \rho t \text{ is an eta expansion}\}$

An example of term t in $\diamond\eta$ is $\lambda x. \lambda y. F y x$ since the substitution $\rho = \{F \mapsto \lambda a. \lambda b. fba\}$ makes $\rho t = \lambda x. \lambda y. fxy$ that is the eta long form of f .

Definition 2.5 ($\diamond\beta$). $\diamond\beta = \{Xt_1 \dots t_n \mid Xt_1 \dots t_n \notin \mathcal{L}_\lambda\}$.

An example of t in $\diamond\beta$ is Fa for a constant a . Note however that an oracle could provide an assignment $\rho = \{F \mapsto \lambda x. x\}$ that makes the resulting term fall outside of $\diamond\beta$.

Definition 2.6 (Subterm $\mathcal{P}(t)$).

$$\begin{aligned} t &\in \mathcal{P}(t) \\ t &= ft_1 \dots t_n \Rightarrow \mathcal{P}(t_i) \subseteq \mathcal{P}(t) \wedge f \in \mathcal{P}(t) \\ t &= \lambda x. t' \Rightarrow \mathcal{P}(t') \subseteq \mathcal{P}(t) \end{aligned}$$

We write $\mathcal{P}(X) = \bigcup_{t \in X} \mathcal{P}(t)$.

Definition 2.7 (Well behaved set). Given a set of terms $X \subseteq \mathcal{H}_0$,

$$\mathcal{W}(X) \Leftrightarrow \forall t \in \mathcal{P}(X), t \notin (\diamond\beta \cup \diamond\eta)$$

PROPOSITION 2.8 (\mathcal{W} -PRESERVATION). $\forall \mathcal{T}, \forall \mathbb{L}, \forall p, \forall \sigma, \forall \sigma'$

$$\mathcal{W}(\sigma \mathcal{T}) \wedge \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) \mapsto \sigma' \Rightarrow \mathcal{W}(\sigma' \mathcal{T})$$

A less formal way to state 2.8 is that *hstep* never “commits” an unneeded λ -abstraction in σ (a λ that could be erased by an η -contraction), nor puts in σ a flexible application outside \mathcal{L}_λ (an application node that could be erased by a β -reduction).

Note that proposition 2.8 does not hold for \simeq_o since decompilation can introduce (actually restore) terms in $\diamond\eta$ or $\diamond\beta$ that were move out of the way (put in \mathbb{L}) by compilation.

3 ALTERNATIVE ENCODINGS AND RELATED WORK

Paper [2] introduces semi-shallow.

Our encoding of DTT may look “semi shallow” since we use the meta-language lambda abstraction but not its application (for the terms of type `tm`). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N).
decision (nfact N NF).
decision (all A x\ P x) :- finite A, pi x\ decision (P x).
```

There are two reasons for dismissing this encoding. The first one is that in DTT it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T.
Definition sum n : arr nat n := ...
Check sum 2 7 8 : nat.
Check sum 3 7 8 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now known in advance (not even defined in Coq) without using introspection primitives such as Prolog’s functor and arg.

In the literature we could find a few related encoding of DTT. TODO In [4] is related and make the discrepancy between the types of ML and DTT visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [15] should also be cited.

None of the encodings above provide a solution to our problem.

4 PRELIMINARIES: \mathcal{F}_0 AND \mathcal{H}_0

In order to reason about unification we provide a description of the \mathcal{F}_0 and \mathcal{H}_0 languages where unification variables are first class terms, i.e. they have a concrete syntax. We keep these languages minimal, for example, we omit the `all` quantifier of DTT we used in the example in Section 1 together with the type notation of terms carried by the `lam` constructor.

```
kind fm type.          kind tm type.
type fapp list fm -> fm. type app list tm -> tm.
type flam (fm -> fm) -> fm. type lam (tm -> tm) -> tm.
type fcon string -> fm.   type con string -> tm.
type fuva nat -> fm.      type uva nat -> list tm -> tm.
```

Figure 1: \mathcal{F}_0 and \mathcal{H}_0 language

In the case of \mathcal{F}_0 unification variables `fuva` have no explicit scope: the arguments of an higher order unification variable are via the `fapp` constructor. For example in the statement of the instance `forall_dec` the term `P x` is represented as `fapp[fuva N, x]`, where `N` is a memory address and `x` is a bound variable.

In \mathcal{H}_0 the representation of `P x` is instead `uva N [x]`. We say that the unification variable `uva N L` is in \mathcal{L}_λ iff `distinct L` holds.

```
type distinct list A -> o.
distinct [].
distinct [X|XS] :- name X, not(mem X XS), distinct XS.
```

The name builtin predicate tests if a term is a bound variable.² The compiler ?? needs to support terms outside \mathcal{L}_λ for practical reasons, so we don’t assume all out terms are in \mathcal{L}_λ but rather test. **what??**

In both languages unification variables are identified by a natural number, which can be seen as a memory address. The memory and its associated operations are described below:

```
typeabbrev memory A (list (option A)).
type set? nat -> memory A -> A -> o.
type unset? nat -> memory A -> o.
type assign nat -> memory A -> A -> memory A -> o.
```

If a memory cell is none, then the corresponding unification variable is not set. `assign` sets an unset cell to the given value.

Since in \mathcal{H}_0 unification variables have a scope, their solution needs to be abstracted over it in order to enable the instantiation of a single solution to different scopes. On the contrary solutions to \mathcal{F}_0 variables are plain terms.

```
typeabbrev fsubst (memory ftm).
kind assmt type.
type abs (tm -> assmt) -> assmt.
type val tm -> assmt.
typeabbrev subst (memory assmt).
```

We call `fsubst` the memory of \mathcal{F}_0 , while we call `subst` the one of \mathcal{H}_0 . Both have the invariant that they are not cyclic, TODO explain. Other invariant: the terms in `ho_subst` never contains eta and beta expansion

4.1 Notations

we use math mode for `ho`.

4.2 Equational theory and Unification

here we give the functions/signatures to express the properties 3-5 in the problem statement

Together with the description of the terms of the language, we need some auxiliary functions to perform operations like term equality, unification, dereferencing. There predicates are supposed to be implemented in the OL and the ML following respectively their specification. In the following few paragraphs we give a brief proposition of them.

Term dereferencing: ρ_s and σ_t . Since in our encoding we explicitly carry a substitution we need to define the operation that applies it to a term. Its proposition takes care to normalize (flatten) applications, for example it turns `(app [app [con "f", con "a"], con "b"])` into `(app [con "f", con "a", con "b"])`.

dereference variables of the two languages. This is particularly useful to check if two terms in the OL (resp. in the ML) are equal. The constructors representing rigid terms, namely `app`, `lam` and `con`, make the dereferencing procedure to recurse over the their sub-terms. The code below display this behavior for the dereferencing performed by the OL:

```
type fder fsubst -> fm -> fm -> o.
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
```

²one could always load name `x` for every `x` under a `pi` and get rid of the name builtin


```

465 type (=λ) tm -> tm -> o.
466 app A =λ fapp B :- map (=λ) A B.
467 lam F =λ flam G :- pi x\ x =λ x => F x =λ G x.
468 con C =λ fcon C.
469 uva N A =λ fuva N B :- map (=λ) A B.

```

Figure 2: Equal predicate ML

```

471 fder _ (fcon C) (fcon C).
472 fder S (fuva N) R :- set? N S T, fder S T R.
473 fder S (fuva N) (fuva N) :- unset? N S.

```

```

475 type fderef fsubst -> fm -> fm -> o. (ps)
476 fderef S T R :- fder S T T', napp T' R.

```

```

478 type napp fm -> fm -> o.

```

TODO explain napp. We use the cut operator to keep the code compact. It is possible to rewrite the rule for application traversal so that it is mutually exclusive with the first one, but that requires a rather verbose analysis of the head of A.

The corresponding code for \mathcal{H}_0 is similar, we only show the last two rules that differ in a substantial way:

```

486 type deref subst -> tm -> tm -> o. (st)
487 deref S (app A) (app B) :- map (deref S) A B.
488 deref S (lam F) (lam G) :-
489   pi x\ deref S x x => deref S (F x) (G x).
490 deref _ (con C) (con C).
491 deref S (uva N A) R :- set? N S F, move F A T, deref S T R.
492 deref S (uva N A) (uva N B) :- unset? N S, map (deref S) A B.
493 type move assignment -> list tm -> tm -> o.
494 move (abs Bo) [H|L] R :- move (Bo H) L R.
495 move (val A) [] A :- !.
496 move (val (uva N A)) L (uva N X) :- append A L X.

```

TODO: no need to napp, see the beta section. Note that when the substitution S maps a unification variable N to an assignment F we have

....

TODO: invariant: variables in subst are always fully applied, and length of scope is the arity of the HO variable.

Important!!! A different reasoning is to be addressed to the variables of the ML. Firstly, a meta variable cannot appear in the app node as the first element of the list, we will explain why in section 5

```

506 type (=o) ftm -> ftm -> o. (=o)
507 fapp A =o fapp B :- map (=o) A B.
508 flam F =o flam G :- pi x\ x =o x => F x =o G x.
509 fcon C =o fcon C.
510 fuva N =o fuva N.
511 flam F =o T :- (ηl)
512   pi x\ beta T [x] (R x), x =o x => F x =o R x.
513 T =o flam F :- (ηr)
514   pi x\ beta T [x] (R x), x =o x => R x =o F x.
515 fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (βl)
516 T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (βr)

```

Term equality: $=_o$ vs. $=_\lambda$. We can test if two terms are equal following the equational theory of the language being considered. In ?? we provide an implementation of the $=_o$ predicate. The first four rules check if the two terms are equal regarding the structure

of the current node, that is, two terms are equal if they have same head and if recursively each subterm is two by two equal. Moreover, since the theory of the OL accepts η - and β -equivalence, then we implement the corresponding rules.

The equality relation for the ML, accepts $\eta\beta$ -equivalence between terms of the ML. Recall that $\text{abs } x \backslash f \ x$, is a valid η expansion of the function f and that $\text{lam } x \backslash \text{app}[f, x]$ is not that equivalent to f at meta level. However, since we are interested in using the unification procure of the ML, by eq. (1), we can use the \approx_λ relation to test, when needed if two terms are equal in the ML.

Term unification: \approx_o vs. \approx_λ . The last but not least important relation we should take care of before presenting our full algorithm aiming to unify terms of the OL in the ML and provide the substitution produced in the ML to the OL, is term unification. This procedure is a more powerful version of the equal predicate, since unification checks if two terms can be equal by assigning unification variables. In our representation, variable assignment (or refinement) is performed by modifying the corresponding substitution mapping. We will not give an implementation of \approx_o , since we are giving an implementation of it using our algorithm, see ??.

```

544 type (≈λ) tm -> tm -> subst -> subst -> o.

```

On the other hand, unification in the ML needs to be defined. In ??, we give an implementation of \approx_λ but that is actually what our meta language provides as a builtin.

This predicate has four arguments, the two terms t_1 and t_2 to unify, the old substitution ρ_1 , and the new substitution ρ_2 , with the invariant $\rho_1 \subseteq \rho_2$. The first three rules unify terms with same rigid heads, and call the unification relation on the sub-terms. If t_1 (resp. t_2) is an assigned variables, t_1 is dereferenced to t'_1 (resp. t'_2) and the unification is called between t'_1 and t_2 (resp. t_1 and t'_2). If both terms are unification variables, we test that their arguments are in the pattern fragment, we allocate a new variable w in ρ_1 such that w is the pruning of the arguments of t_1 and t_2 , we assign both t_1 and t_2 to w and return the new mapping ρ_2 containing all the new variable assignment. Finally, if only one of the two terms is an unification variable v , after having verified that v does not occur in the other term t , we bind v to t and return the new substitution mapping.

OLD

A key property needed in unification is being able to verify if two terms are equal wrt a given equational theory. This relation allow to compare terms under a certain substitution mapping, so that any time a variable v is assigned in a subterm, a dereferencing of v is performed. After variable dereferencing, the test for equality is continued on the new-created subterm.

The base equality function over terms can be defined as follows:

The solution we are proposing aim to overcome these unification issues by 1) compiling the terms t and u of the OL into an internal version t' and u' in the ML; 2) unifying t' and u' at the meta level instantiating meta variables; 3) decompiling the meta variable into terms of the OL; 4) assigning the variables of the OL with the decompiled version of their corresponding meta variables. We claim that t and u unify if and only if t' and u' unify and that the substitution in the object language is the same as the one returned by the ML.

same
or
⊇
or
⊆

In the following section we explain how we deal with term (de)compilation and links between unification variables.

5 BASIC COMPILATION \mathcal{F}_o TO \mathcal{H}_o

In this section we describe a basic compilation scheme that we refine later, in the following sections.

The objective of the compilation is to recognize the higher-order variables available in \mathcal{H}_o when expressed in a first order way in \mathcal{F}_o . The compiler also generates a list of links that are used to bring back the substitution from \mathcal{H}_o to \mathcal{F}_o and allocates in the memory a cell for each variable.

```

kind link type.
type link nat -> nat -> nat -> subst. % link Fo Ho Arity
typeabbrev links list link.
type comp fm -> tm -> links -> links -> subst -> subst -> o.
comp (fcon X) (con X) L L S S.
comp (flam F) (lam G) K L R S :- pi x y\
  (pi A S\ comp x y L L S S) => comp (F x) (G y) K L R S.
comp (fuva M) (uva N [I]) K [link M N z[K] R S :- new R N S.
comp (fapp[fuva M[A]]) (uva N B) K L R S :- distinct A, !,
  fold4 comp A B K K R R,
  new R N S, len A Arity,
  L = [link N M Arity | K].
comp (fapp A) (app B) K L R S :- fold4 comp A B K L R S.

```

Note that link carries the arity (number of expected arguments) of the variable.

```

type solve-links links -> links -> subst -> subst -> o.
solve-links L L S S.

```

Then decomp

```

type decompile links -> subst -> fsubst -> o.
decompile L S O :-
  map (\r\l r = none) S O1, % allocate empty fsubst
  (pi N X\ knil N X :- mem L (link X N _) ; N = X) =>
    decomp1 S L O1 O.
type knil nat -> nat -> o.

type decomp1 links -> subst -> fsubst -> o.
decomp1 S [I] [I].
decomp1 S [link _ N _|L] O P :- unset? N S X,
  decomp1 S L O P.
decomp1 S [link M N _|L] O P :- set? N S X,
  decomp-assignment S X T, assign M O (some T) O1,
  decomp1 S L O1 P.

type decomp-assignment subst -> assignment -> fm -> o.
decomp-assignment S (abs F) (flam G) :-
  pi x y\ decomp-tm S x y => decomp-assignment S (F x) (G y).
decomp-assignment S (val T) T1 :- decomp S T T1.

type decomp subst -> tm -> fm.
decomp _ (con C) (fcon C).
decomp S (app A) (app B) :- map (decomp S) A B.
decomp S (lam F) (flam G) :-
  pi x y\ decomp S x y => decomp S (F x) (G y).
decomp S (uva N A) R :- set? N S F,

```

```

move F A T, decomp S T R.
decomp S (uva N A) R :- unset? N S,
  map (decomp S) A B, knil N M, napp (fapp[fuva M[B]]) R.

```

Now unif

```

type (≈o) fm -> fm -> subst -> subst -> o.
(X ≈o Y) S S1 :-
  fderef S X X0, fderef S Y Y0,
  comp X0 X1 [I] S0 [I] L0,
  comp Y0 Y1 S0 S1 L0 L1,
  (X1 ≈λ Y1) [I] HS0,
  solve-links L1 L2 HS0 HS1,
  decompile L2 HS1 S1.

```

5.1 Prolog simulation

Allows us to express the properties. we take all terms involved in a search (if a rule is used twice we simply take a copy of it), we compile all of them, and then we pick the unification problems among these terms and step through them.

```

type pick list A -> (pair nat nat) -> (pair A A) -> o.
pick L (pr X Y) (pr TX TY) :- nth X L TX, nth Y L TY.

type prolog-fo list fm -> list (pair nat nat) -> subst -> o.
prolog-fo Terms Problems S :-
  map (pick Terms) Problems FoProblems,
  fold4 (≈o) FoProblems [I] S.

```

```

type step-ho (pair tm tm) -> links -> links -> subst -> subst -> o.
step-ho (pr X Y) L0 L1 S0 S2 :-
  (X1 ≈λ Y1) S0 S1,
  solve-links L0 L1 S1 S2.

type prolog-ho list fm -> list (pair nat nat) -> subst -> o.
prolog-ho Terms Problems S :-
  fold4 comp Terms HoTerms [I] L0 [I] HS0,
  map (pick HoTerms) Problems HoProblems,
  fold4 step-ho HoProblems L0 L HS0 HS,
  decompile L HS S.

```

the property is that if a step for Fo succeeds then the Ho one does, and if Fo fails then the Ho fails ()

5.2 Example

OK

```

Terms [ flam x\ fapp[fcon"g",fapp[fuva z, x]]
      , flam x\ fapp[fcon"g", fcon"a"] ]
Problems = [ pr z (s z) ] % λx.g(Fx) = λx.ga
lam x\ app[con"g",uva z [x]] ≈o lam x\ app[con"g", con"a"]
link z z (s z)
HS = [some (abs x\con"a")]
S = [some (flam x\fcon a)]

```

KO

```

Terms [ flam x\ fapp[fcon"g",fapp[fuva z, x]]
      , flam x\ fapp[fcon"g", fcon"a"] ]
Problems = [ pr 0 1 % A = λx.x
            , pr 2 3 ] % Aa = a

```

```

697 lam x\ app[con"g",uva z [x]] ≈o lam x\ app[con"g", con"a"]
698 link z z (s z)
699 HS = [some (abs x\con"a")]
700 S = [some (flam x\fcon a)]
701 lam x\ app[f, app[X, x]] = Y,
702 lam x\ x[] = X.

```

TODO: Goal: $s_1 \approx_o s_2$ is compiled into $t_1 \approx_\lambda t_2$

TODO: What is done: uvars fo_{uv} of OL are replaced into uvars ho_{uv} of the ML

TODO: Each fo_{uv} is linked to an ho_{uv} of the OL

TODO: Example needing the compiler v0 (tra l'altro lo scope è ignorato):

```

710 lam x\ app[con"g",app[uv 0, x]] ≈o lam x\ app[con"g", c"a"]

```

TODO: Links used to instantiate vars of elpi

TODO: After all links, the solution in links are compacted and given to coq

TODO: It is not so simple, see next sections (multi-vars, eta, beta)

The compilation step is meant to recover the higher-order variables of the OL, expressed in a first order way, by replacing them with higher-order variables in the ML. In particular, every time a variable of the OL is encountered in the original term, it is replaced with a meta variable, and if the OL variable is applied to a list of distinct names L , then this list becomes the scope of the variable. For all the other constructors of tm , the same term constructor is returned and its arguments are recursively compiled. The predicate in charge for term compilation is:

```

726 type comp tm -> tm -> links -> links -> subst -> subst -> o.

```

where, we take the term of the OL, produce the term of the ML, take a list of link and produce a list of new links, take a substitution and return a new substitution.

In particular, due to programming constraints, we need to drag the old subst and return a new one extended, if needed, with the new declared meta-variables.

The following code

```

734 kind link type.
735 type link nat -> nat -> nat -> subst.

```

defines a link, which is a relation between to variables indexes, the first being the index of a OL variable and the second being the index of a ML variable. The third integer is the number of term in the scope of the two variables, or equivalently, in a typed language, their arity.

As an example, let's study the following unification problem (a slightly modified version from section 1):

```

745 lam x\ app[c"decision", app[c"nfact", x, c"3"]] ≈o
746 lam x\ app [c"decision", app[uv 0, x]]

```

we have the main unification problem where the nested app nodes have lists of different lengths making the unification to fail. The compilation of these terms produces a new unification problem with the following shape:

```

752 lam x\ app[c"decision", app[c"nfact", x, c"3"]] ≈λ
753 lam x\ app [c"decision", uv 1 [x]]

```

The main difference is the replacement of the subterm $app[uv\ 0, x]$ of the OL with the subterm $uv\ 0\ [x]$. Variable indexes are chosen by the ML, that is, the index 0 for that unification variable of the OL term has not the same meaning of the index 0 in the ML. There exists two different substitution mapping, one for the OL and one for the ML and the indexes of variable point to the respective substitution.

decomp che mappa abs verso lam **TODO: An other example:**

```

762 lam x\ app[f, app[X, x]] = Y, (lam x\ x) = X.

```

6 USE OF MULTIVARS

Se il termine iniziale è della forma

```

767 app[con"xxx", (lam x\ lam y\ Y y x), (lam x\ f)]
768 =
769 app[con"xxx",X,X]

```

allora se non uso due X diverse non ho modo di recuperare il quoziente che mi manca.

a sto punto consideriamo liste di problemi e così da eliminare sta xxx senza perdita di generalità (e facciamo problemi più corti, e modellizziamo anche la sequenza)

6.1 Problems with η

TODO: The following goal necessita v1 (lo scope è usato):

```

779 X = lam x\ lam y\ Y y x, X = lam x\ f

```

TODO: The snd unif pb, we have to unif lam x\ lam y\ Y x y with lam x\ f

TODO: It is not doable, with the same elpi var

Invarianti: A destra della eta abbiamo sempre un termine che comincia per $\lambda x.bl$

La deduplicate eta:

- viene chiamata che della forma [variable] -> [eta1] e
- ↪ [variable] -> [eta2]
- (a destra non c'è mai un termine con testa rigida)
- i due termini a dx vengono unificati con la unif e uno
- ↪ dei due link viene buttato
- NOTA!! A dx abbiamo sempre un termine della forma lam
- ↪ x.VAR x!!!
- Altrimenti il link sarebbe stato risolto!!
- dopo l'unificazione rimane un link [variabile] -> [etaX]
- nella progress-eta, se a sx abbiamo una costante o
- ↪ un'app, allora eta-espandiamo
- di uno per poter unificare con il termine di dx.

6.2 Problems with β

β -reduction problems ($\diamond\beta$) appears any time we deal with a subterm $t = X t_1 \dots t_n$, where X is flexible and the list $[t_1 \dots t_n]$ is not in \mathcal{L}_λ . This unification problem is not solvable without loss of generality, since there is not a most general unifier. If we take back the example given in section 2.1, the unification $Fa = a$ admits two solutions for F : $\rho_1 = \{F \mapsto \lambda x.x\}$ and $\rho_2 = \{F \mapsto \lambda_.a\}$. Despite this, it is possible to work with $\diamond\beta$ if an oracle provides a substitution ρ such that ρt falls again in the \mathcal{L}_λ .

On the other hand, the \approx_λ is not designed to understand how the β -redexes work in the object language. Therefore, even if we know that F is assigned to $\lambda x.x$, \approx_λ is not able to unify Fa with

integer
or
nat?

a. On the other hand, the problem $Fa = G$ is solvable by \approx_λ , but the final result is that G is assigned to $(\lambda x.x)a$ which breaks the invariant saying that the substitution of the meta language does not generate terms outside \mathcal{W} (Property 2.8).

The solution to this problem is to modify the compiler such that any sub-term t considered as a potential β -redex is replaced with a hole h and a new dedicated link, called $\text{link-}\beta$.

```
type link-beta tm -> tm -> link.
```

This link carries two terms, the former representing the variable h for the new created hole and the latter containing the subterm t . As for the $\text{link-}\eta$, we will call h and t respectively the left hand side (LHS) and the right hand side (RHS) of the $\text{link-}\beta$.

A subterm is in $\diamond\beta$ if it has the shape $\text{fapp}[f\text{uva } N \mid L]$ and distinct L does not hold. In that case, L is split in two sublists PF and NPF such that former is the longest prefix of L such that distinct PF holds. NPF is the list such that $\text{append } PF \text{ } NPF \text{ } L$. The LHS is set to a new variable named M with PF in scope whereas the RHS is given by the term $\text{app}[f\text{uva } N' \text{ } PF \mid NPF]$ where the \mathcal{H}_0 variable identified by N' is mapped to the \mathcal{F}_0 variable named N .

After its creation, a $\text{link-}\beta$ remain suspended until the head of the RHS is instantiated by the oracle (see eq. (5)). In this case the RHS is β -reduced to a new term t . t is either a term in \mathcal{L}_λ , in which case t is unified with the LHS, otherwise, the link remain suspended and no progress is performed. Another way to wake a $\text{link-}\beta$ up is when the LHS is a term T and RHS has the shape $\text{app}[f\text{uva } N \text{ } PF \mid NPF]$ and some of the arguments in the NPF list become names. This is possible after the resolution of other links. In this case, the list L obtained by the concatenation between PF and NPF is split again in to lists PF' and NPF' . If PF is not that same as PF' , then we can 1) remove the current $\text{link-}\beta$, 2) create a new $\text{link-}\beta$ between T and $\text{app}[f\text{uva } N' \text{ } PF' \mid NPF']$ and 3) create a new $\text{link-}\eta$ between the variables N and N' .

An example justifying this last link manipulation is given by the following unification problem:

```
f = flam x\ fapp[F, (X x), a] % f = λx.F(Xx)a
```

under the substitution $\rho = \{X \mapsto \lambda x.x\}$.

The links generated from this unification problem are:

```
X ↦ X1; F ↦ X2 % The mappings
⊢ X0 =η= x\ `X3 x'
x ⊢ X3 x =β= X2 `X1 x' a
```

where the first link is a $\text{link-}\eta$ between the variable $X0$, representing the right side of the unification problem (it is a $\diamond\eta$) and $X3$; and a $\text{link-}\beta$ between the variable $X3$ and the subterm $c0\ `X2\ `X1\ c0\ `a$ (it is a $\diamond\beta$). The substitution tells that $x \mapsto X1\ x = x$.

We can now represent the hrun execution from this configuration which will, at first, dereference all the links, and then try to solve them. The only link being modified is the second one, which is set to $X3\ x =\beta= X2\ x\ a$. The RHS of the link has now a variable which is partially in the PF , we can therefore remove the original $\text{link-}\beta$ and replace it with the following couple on links:

```
⊢ X1 =η= x\ `X4 x'
x ⊢ X3 x =β= x\ `X4 x' a
```

By these links we say that $X1$ is now η -linked to a fresh variable $X4$ with arity one. This new variable is used in the new $\text{link-}\beta$ where the name x is in its scope. This allows

6.3 Tricky examples

```
triple ok (@lam x\ @app[@f, @app[@X, x]]) @Y,
triple ok @X (@lam x\ x),
triple ok @Y @f

% @ok1 22 [
%   triple ok (@lam x\ @lam y\ @app[@Y, y, x]) @X,
%   triple ok (@lam x\ @f) @X,
% ].
```

7 FIRST ORDER APPROXIMATION

TODO: Coq can solve this: $f\ 1\ 2 = x\ 2$, by setting X to $f\ 1$

TODO: We can re-use part of the algo for β given before

8 UNIF ENCODING IN REAL LIFE

TODO: Il ML presentato qui è esattamente elpi

TODO: Il OL presentato qui è esattamente coq

TODO: Come implementiamo tutto ciò nel solver

9 RESULTS: STDPP AND TLC

TODO: How may rule are we solving?

TODO: Can we do some perf test

10 CONCLUSION

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APPENDIX

Note that $(a \text{ infix } b) \text{ c d}$ de-sugars to $(\text{infix}) \text{ a b c d}$.

Explain builtin name (can be implemented by loading name after each pi)

11 THE MEMORY

kind address type.

type addr nat \rightarrow address.

typeabbrev (mem A) (list (option A)).

type get nat \rightarrow mem A \rightarrow A \rightarrow o.

get z (some Y :: _) Y.

get (s N) (_ :: L) X :- get N L X.

type alloc-aux nat \rightarrow mem A \rightarrow mem A \rightarrow o.

alloc-aux z [] [none] :- !.

alloc-aux z L L.

alloc-aux (s N) [] [none | M] :- alloc-aux N [] M.

alloc-aux (s N) [X | L] [X | M] :- alloc-aux N L M.

type alloc address \rightarrow mem A \rightarrow mem A \rightarrow o.

alloc (addr A as Ad) Mem1 Mem2 :- unset? Ad Mem1,
alloc-aux A Mem1 Mem2.

type new-aux mem A \rightarrow nat \rightarrow mem A \rightarrow o.

new-aux [] z [none].

new-aux [A | As] (s N) [A | Bs] :- new-aux As N Bs.

type new mem A \rightarrow address \rightarrow mem A \rightarrow o.

new Mem1 (addr Ad) Mem2 :- new-aux Mem1 Ad Mem2.

type set? address \rightarrow mem A \rightarrow A \rightarrow o.

set? (addr A) Mem Val :- get A Mem Val.

type unset? address \rightarrow mem A \rightarrow o.

unset? Addr Mem :- not (set? Addr Mem _).

type assign-aux nat \rightarrow mem A \rightarrow A \rightarrow mem A \rightarrow o.

assign-aux z (none :: L) Y (some Y :: L).

assign-aux (s N) (X :: L) Y (X :: L1) :- assign-aux N L Y L1.

type assign address \rightarrow mem A \rightarrow A \rightarrow mem A \rightarrow o.

assign (addr A) Mem1 Val Mem2 :- assign-aux A Mem1 Val Mem2.

12 THE OBJECT LANGUAGE

kind fm type.

type fapp list fm \rightarrow fm.

type flam (fm \rightarrow fm) \rightarrow fm.

type fcon string \rightarrow fm.

type fuva address \rightarrow fm.

typeabbrev subst mem fm.

type fder subst \rightarrow fm \rightarrow fm \rightarrow o.

fder S (fuva N) T1 :- set? N S T, fder S T T1.

%fder S (fapp [fuva N|L]) R :- set? N S T, !, beta T L R', fder S R' R.

fder S (fapp L1) (fapp L2) :- forall2 (fder S) L1 L2.

fder S (flam F1) (flam F2) :-

pi x\ fder S x x => fder S (F1 x) (F2 x).

fder _ (fcon X) (fcon X).

fder _ (fuva N) (fuva N).

%fder _ N N :- name N.

type napp fm \rightarrow fm \rightarrow o.

napp (fcon C) (fcon C).

napp (fuva A) (fuva A).

napp (flam F) (flam F1) :- pi x\ napp x x => napp (F x) (F1 x).

napp (fapp [fapp L1 | L2]) T :- !,

append L1 L2 L3, napp (fapp L3) T.

napp (fapp L) (fapp L1) :- forall2 napp L L1.

type fderef subst \rightarrow fm \rightarrow fm \rightarrow o.

fderef S T T2 :- fder S T T1, napp T1 T2.

type (=o) fm \rightarrow fm \rightarrow o.

fapp L1 =o fapp L2 :- forall2 (=o) L1 L2.

flam F1 =o flam F2 :- pi x\ x =o x => F1 x =o F2 x.

fcon X =o fcon X.

fuva N =o fuva N.

flam F =o T :- pi x\ beta T [x] (T' x), x =o x => F x =o T' x.

T =o flam F :- pi x\ beta T [x] (T' x), x =o x => T' x =o F x.

fapp [flam X | TL] =o T :- beta (flam X) TL T', T' =o T.

T =o fapp [flam X | TL] :- beta (flam X) TL T', T =o T'.

type extend-subst fm \rightarrow subst \rightarrow subst \rightarrow o.

extend-subst (fuva N) S S' :- mem.alloc N S S'.

extend-subst (flam F) S S' :-

pi x\ (pi S\ extend-subst x S S) => extend-subst (F x) S S'.

extend-subst (fcon _) S S.

extend-subst (fapp L) S S1 :- fold extend-subst L S S1.

type beta fm \rightarrow list fm \rightarrow fm \rightarrow o.

beta A [] A.

beta (flam Bo) [H | L] R :- beta (Bo H) L R.

beta (fapp A) L (fapp X) :- append A L X.

beta (fuva N) L (fapp [fuva N | L]).

beta (fcon H) L (fapp [fcon H | L]).

beta N L (fapp [N | L]) :- name N.

type mk-app fm \rightarrow list fm \rightarrow fm \rightarrow o.

mk-app T L S :- beta T L S.

type eta-contract fm \rightarrow fm \rightarrow o.

eta-contract (fcon X) (fcon X).

eta-contract (fapp L) (fapp L1) :- forall2 eta-contract L L1.

eta-contract (flam F) T :- eta-contract-aux [] (flam F) T.

eta-contract (flam F) (flam F1) :-

pi x\ eta-contract x x => eta-contract (F x) (F1 x).

eta-contract (fuva X) (fuva X).

eta-contract X X :- name X.

```

1161 type eta-contract-aux list fm -> fm -> fm -> o.
1162 eta-contract-aux L (flam F) T :-
1163   pi x\ eta-contract-aux [x|L] (F x) T. % also checks H Prefix does not ACC Args.
1164 eta-contract-aux L (fapp [H|Args]) T :-
1165   rev L LRev, append Prefix LRev Args,
1166   if (Prefix = []) (T = H) (T = fapp [H|Prefix]).
1167
1168 13 THE META LANGUAGE
1169
1170 typeabbrev subst list (option assignment).
1171
1172 kind inctx type -> type.
1173 type abs (tm -> inctx A) -> inctx A.
1174 type val A -> inctx A.
1175
1176 typeabbrev assignment (inctx tm).
1177
1178 kind tm type.
1179 type app list tm -> tm.
1180 type lam (tm -> tm) -> tm.
1181 type con string -> tm.
1182 type uva address -> list tm -> tm.
1183
1184 type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.
1185 (con C  $\approx_\lambda$  con C) S S.
1186 (app L1  $\approx_\lambda$  app L2) S S1 :- fold2 ( $\approx_\lambda$ ) L1 L2 S S1.
1187 (lam F1  $\approx_\lambda$  lam F2) S S1 :-
1188   pi x\ (pi S\ (x  $\approx_\lambda$  x) S S) => (F1 x  $\approx_\lambda$  F2 x) S S1.
1189 (uva N Args  $\approx_\lambda$  T) S S1 :-
1190   set? N S F,!, move F Args T1, (T1  $\approx_\lambda$  T) S S1.
1191 (T  $\approx_\lambda$  uva N Args) S S1 :-
1192   set? N S F,!, move F Args T1, (T  $\approx_\lambda$  T1) S S1.
1193 (uva M A1  $\approx_\lambda$  uva N A2) S1 S2 :- !,
1194   pattern-fragment A1, pattern-fragment A2,
1195   prune! M A1 N A2 S1 S2.
1196 (uva N Args  $\approx_\lambda$  T) S S1 :- not_occ N S T, pattern-fragment Args,
1197   bind T Args T1, assign N S T1 S1.
1198 (T  $\approx_\lambda$  uva N Args) S S1 :- not_occ N S T, pattern-fragment Args,
1199   bind T Args T1, assign N S T1 S1.
1200
1201 type prune! address -> list tm -> address ->
1202   list tm -> subst -> subst -> o.
1203 /* no pruning needed */
1204 prune! N A N A S S :- !.
1205 prune! M A N A S1 S2 :- !, bind (uva M A) A Ass,
1206   assign N S1 Ass S2.
1207 /* prune different arguments */
1208 prune! N A1 N A2 S1 S3 :- !,
1209   new S1 W S2, prune-same-variable W A1 A2 [] Ass,
1210   assign N S2 Ass S3.
1211 /* prune to the intersection of scopes */
1212 prune! N A1 M A2 S1 S4 :- !,
1213   new S1 W S2, prune-diff-variables W A1 A2 Ass1 Ass2,
1214   assign N S2 Ass1 S3,
1215   assign M S3 Ass2 S4.
1216
1217 type prune-same-variable address -> list tm -> list tm ->

```

```

1219   list tm -> assignment -> o.
1220 prune-same-variable N [] [] ACC (uva N Args) :-
1221   rev ACC Args.
1222 prune-same-variable N [X|XS] [X|YS] ACC (abs F) :-
1223   pi x\ prune-same-variable N XS YS [x|ACC] (F x).
1224 prune-same-variable N [_|XS] [_|YS] ACC (abs F) :-
1225   pi x\ prune-same-variable N XS YS ACC (F x).
1226
1227 type permute list nat -> list tm -> list tm -> o.
1228 permute [] _ [].
1229 permute [P|PS] Args [T|TS] :-
1230   nth P Args T,
1231   permute PS Args TS.
1232
1233 type build-perm-assign address -> list tm -> list bool ->
1234   list nat -> assignment -> o.
1235 build-perm-assign N ArgsR [] Perm (uva N PermutedArgs) :-
1236   rev ArgsR Args, permute Perm Args PermutedArgs.
1237 build-perm-assign N Acc [tt|L] Perm (abs T) :-
1238   pi x\ build-perm-assign N [x|Acc] L Perm (T x).
1239 build-perm-assign N Acc [ff|L] Perm (abs T) :-
1240   pi x\ build-perm-assign N Acc L Perm (T x).
1241
1242 type keep list A -> A -> bool -> o.
1243 keep L A tt :- mem L A, !.
1244 keep _ _ ff.
1245
1246 type prune-diff-variables address -> list tm -> list tm ->
1247   assignment -> assignment -> o.
1248 prune-diff-variables N Args1 Args2 Ass1 Ass2 :-
1249   forall2 (keep Args2) Args1 Bits1,
1250   forall2 (keep Args1) Args2 Bits2,
1251   filter Args1 (mem Args2) ToKeep1,
1252   filter Args2 (mem Args1) ToKeep2,
1253   forall2 (index ToKeep1) ToKeep1 IdPerm,
1254   forall2 (index ToKeep1) ToKeep2 Perm21,
1255   build-perm-assign N [] Bits1 IdPerm Ass1,
1256   build-perm-assign N [] Bits2 Perm21 Ass2.
1257
1258 type move assignment -> list tm -> tm -> o.
1259 move (abs Bo) [H|L] R :- move (Bo H) L R.
1260 move (val A) [] A :- !.
1261
1262 type beta tm -> list tm -> tm -> o.
1263 beta A [] A.
1264 beta (lam Bo) [H | L] R :- beta (Bo H) L R.
1265 beta (app A) L (app X) :- append A L X.
1266 beta (con H) L (app [con H | L]).
1267 beta X L (app[X|L]) :- name X.
1268
1269 /* occur check for N before crossing a functor */
1270 type not_occ address -> subst -> tm -> o.
1271 not_occ N S (uva M Args) :- set? M S F,
1272   move F Args T, not_occ N S T.
1273 not_occ N S (uva M Args) :- unset? M S, not (M = N),
1274   forall1 (not_occ_aux N S) Args.
1275 not_occ _ _ (con _).
1276

```

```

1277 not_occ N S (app L) :- not_occ_aux N S (app L).
1278 /* Note: lam is a functor for the meta language! */
1279 not_occ N S (lam L) :- pi x\ not_occ_aux N S (L x).
1280 not_occ _ _ X :- name X.
1281 /* finding N is ok */
1282 not_occ N _ (uva N _).
1283
1284 /* occur check for X after crossing a functor */
1285 type not_occ_aux address -> subst -> tm -> o.
1286 not_occ_aux N S (uva M _) :- unset? M S, not (N = M).
1287 not_occ_aux N S (uva M Args) :- set? M S F,
1288   move F Args T, not_occ_aux N S T.
1289 not_occ_aux N S (app L) :- forall1 (not_occ_aux N S) L.
1290 not_occ_aux N S (lam F) :- pi x\ not_occ_aux N S (F x).
1291 not_occ_aux _ _ (con _).
1292 not_occ_aux _ _ X :- name X.
1293 /* finding N is ko, hence no rule */
1294
1295 /* copy T T' vails if T contains a free variable, i.e. it
1296   performs scope checking for bind */
1297 type copy tm -> tm -> o.
1298 copy (con C) (con C).
1299 copy (app L) (app L') :- forall2 copy L L'.
1300 copy (lam T) (lam T') :- pi x\ copy x x => copy (T x) (T' x).
1301 copy (uva A L) (uva A L') :- forall2 copy L L'.
1302
1303 type bind tm -> list tm -> assignment -> o.
1304 bind T [] (val T') :- copy T T'.
1305 bind T [X | TL] (abs T') :- pi x\ copy X x => bind T TL (T' x).
1306
1307 type deref subst -> tm -> tm -> o.
1308 deref H (uva N L) X :- set? N H T,
1309   move T L X', deref H X' X.
1310 deref H (app L) (app L1) :- forall2 (deref H) L L1.
1311 deref _ (con X) (con X).
1312 deref H (uva X L) (uva X L1) :- unset? X H,
1313   forall2 (deref H) L L1.
1314 deref H (lam F) (lam G) :- pi x\ deref H (F x) (G x).
1315 deref _ N N :- name N.
1316
1317 type deref-assmt subst -> assignment -> assignment -> o.
1318 deref-assmt S (abs T) (abs R) :- pi x\ deref-assmt S (T x) (R x).
1319 deref-assmt S (val T) (val R) :- deref S T R.

```

14 THE COMPILER

```

1323 kind arity type.
1324 type arity nat -> arity.
1325
1326 kind fvariable type.
1327 type fv address -> fvariable.
1328
1329 kind hvariable type.
1330 type hv address -> arity -> hvariable.
1331
1332 kind mapping type.
1333 type mapping fvariable -> hvariable -> mapping.

```

```

1335 typeabbrev mappings (list mapping).
1336
1337 typeabbrev scope (list tm).
1338
1339 kind linkctx type.
1340 type link-eta tm -> tm -> linkctx.
1341 type link-beta tm -> tm -> linkctx.
1342
1343 macro @val-link-eta T1 T2 :- ho.val (link-eta T1 T2).
1344 macro @val-link-beta T1 T2 :- ho.val (link-beta T1 T2).
1345
1346 typeabbrev link (ho.inctx linkctx).
1347
1348 typeabbrev links (list link).
1349
1350 %% x occurs rigidly in t iff  $\forall \sigma, \forall t', t' =_o \sigma t \Rightarrow x \in \mathcal{P}(t')$ 
1351 %%
1352 type occurs-rigidly fm -> fm -> o.
1353 occurs-rigidly N N.
1354 occurs-rigidly N (fapp [fuva _|_]) :- !, fail.
1355 occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
1356 occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).
1357
1358 /* maybe-eta N T L succeeds iff T could be an eta expansions for N, that
1359   is  $\exists \sigma, \sigma(\lambda n.t) = \lambda n.t'n$  and n
1360   does not occur rigidly in t'
1361 type maybe-eta fm -> fm -> list fm -> o.
1362 maybe-eta N (fapp [fuva _|Args]) _ :- !,
1363   exists (x\ maybe-eta-of [] N x) Args, !.
1364 maybe-eta N (flam B) L :- !, pi x\ maybe-eta N (B x) [x | L].
1365 maybe-eta _ (fapp [fcon _|Args]) L :-
1366   split-last-n {len L} Args First Last,
1367   forall1 (x\ forall1 (y\ not (occurs-rigidly x y)) First) L,
1368   forall2 (maybe-eta-of []) {rev L} Last.
1369
1370 %% is  $\exists \sigma, \sigma t =_o n$ 
1371 type maybe-eta-of list fm -> fm -> fm -> o.
1372 maybe-eta-of _ N N :- !.
1373 maybe-eta-of L N (fapp [fuva _|Args]) :- !,
1374   forall1 (x\ exists (maybe-eta-of [] x) Args) [N|L].
1375 maybe-eta-of L N (flam B) :- !,
1376   pi x\ maybe-eta-of [x | L] N (B x).
1377 maybe-eta-of L N (fapp [N|Args]) :-
1378   last-n {len L} Args R,
1379   forall2 (maybe-eta-of []) R {rev L}.
1380
1381 type locally-bound tm -> o.
1382 type get-scope-aux tm -> list tm -> o.
1383 get-scope-aux (con _) [].
1384 get-scope-aux (uva _ L) L1 :-
1385   forall2 get-scope-aux L R,
1386   flatten R L1.
1387 get-scope-aux (lam B) L1 :-
1388   pi x\ locally-bound x => get-scope-aux (B x) L1.
1389 get-scope-aux (app L) L1 :-
1390   forall2 get-scope-aux L R,

```



```

1393     flatten R L1.
1394 get-scope-aux X [X] :- name X, not (locally-bound X).
1395 get-scope-aux X [] :- name X, (locally-bound X).
1396
1397 %% TODO: scrivere undup
1398 get-scope T Scope :-'
1399     get-scope-aux T ScopeDuplicata,
1400     names N, filter N (mem ScopeDuplicata) Scope.
1401
1402 type close-links (tm -> links) -> links -> o.
1403 close-links (_\[]) [].
1404 close-links (v\[L|XS v]) [L|YS] :- !, close-links XS YS.
1405 close-links (v\[L v]|XS v]) [ho.abs L|YS] :- !,
1406     close-links XS YS.
1407
1408 type comp-lam (fm -> fm) -> (tm -> tm) ->
1409     mappings -> mappings -> links -> links -> subst ->
1410     subst -> o.
1411 comp-lam F F1 M1 M2 L L2 S S1 :-
1412     pi x y\ (pi M L S\ comp x y M M L L S S) =>
1413     comp (F x) (F1 y) M1 M2 L (L1 y) S S1,
1414     close-links L1 L2.
1415
1416 type comp fm -> tm -> mappings -> mappings -> links -> links ->
1417     subst -> subst -> o.
1418 comp (fcon C) (con C) M1 M1 L1 L1 S1 S1.
1419 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
1420     (pi x\ maybe-eta x (F x) [x]), !,
1421     alloc S1 A S2,
1422     comp-lam F F1 M1 M2 L1 L2 S2 S3,
1423     get-scope (lam F1) Scope,
1424     L3 = [eval-link-eta (uva A Scope) (lam F1)] L2].
1425 comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :-
1426     comp-lam F F1 M1 M2 L1 L2 S1 S2.
1427 comp (fuva A) (uva B []) M1 M2 L L S1 S1 :-
1428     alloc-mapping M1 M2 (fv A) (hv B (arity z)) S S1.
1429 comp (fapp [fuva A|Scope]) (uva B Scope1) M1 M2 L1 L1 S1 S2 :-
1430     pattern-fragment Scope, !,
1431     fold6 comp Scope Scope1 M1 M1 L1 L1 S1 S1,
1432     len Scope Arity,
1433     alloc-mapping M1 M2 (fv A) (hv B (arity Arity)) S1 S2.
1434 comp (fapp [fuva A|Args]) (uva C Scope) M1 M3 L1 L3 S1 S4 :- !,
1435     pattern-fragment-prefix Args Pf Extra,
1436     fold6 comp Pf Scope1 M1 M1 L1 L1 S1 S1,
1437     fold6 comp Extra Extra1 M1 M2 L1 L2 S1 S2,
1438     len Pf Arity,
1439     alloc-mapping M2 M3 (fv A) (hv B (arity Arity)) S2 S3,
1440     Beta = app [uva B Scope1 | Extra1],
1441     get-scope Beta Scope,
1442     alloc S3 C S4,
1443     L3 = [eval-link-beta (uva C Scope) Beta | L2].
1444 comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
1445     fold6 comp A A1 M1 M2 L1 L2 S1 S2.
1446
1447 type alloc mem A -> address -> mem A -> o.
1448 alloc S N S1 :- mem.new S N S1.
1449
1450
type compile-terms-diagnostic
triple diagnostic fm fm ->
triple diagnostic tm tm ->
mappings -> mappings ->
links -> links ->
subst -> subst -> o.
compile-terms-diagnostic (triple D F01 F02) (triple D H01 H02) M1 M3 L1
comp F01 H01 M1 M2 L1 L2 S1 S2,
comp F02 H02 M2 M3 L2 L3 S2 S3.

type compile-terms
list (triple diagnostic fm fm) ->
list (triple diagnostic tm tm) ->
mappings -> links -> subst -> o.
compile-terms T H M L S :-
fold6 compile-terms-diagnostic T H [] M_ [] L_ [] S_,
deduplicate-mappings M_ M S_ S L_ L.

type make-eta-link-aux nat -> address -> address ->
list tm -> links -> subst -> subst -> o.
make-eta-link-aux z Ad1 Ad2 Scope1 L H1 H1 :-
rev Scope1 Scope, eta-expand (uva Ad2 Scope) @one T1,
L = [eval-link-eta (uva Ad1 Scope) T1].
make-eta-link-aux (s N) Ad1 Ad2 Scope1 L H1 H3 :-
rev Scope1 Scope, alloc H1 Ad H2,
eta-expand (uva Ad Scope) @one T2,
(pi x\ make-eta-link-aux N Ad Ad2 [x|Scope1] (L1 x) H2 H3),
close-links L1 L2,
L = [eval-link-eta (uva Ad1 Scope) T2 | L2].

type make-eta-link nat -> nat -> address -> address ->
list tm -> links -> subst -> subst -> o.
make-eta-link (s N) z Ad1 Ad2 Vars L H H1 :-
make-eta-link-aux N Ad2 Ad1 Vars L H H1.
make-eta-link z (s N) Ad1 Ad2 Vars L H H1 :-
make-eta-link-aux N Ad1 Ad2 Vars L H H1.
make-eta-link (s N) (s M) Ad1 Ad2 Vars Links H H1 :-
(pi x\ make-eta-link N M Ad1 Ad2 [x|Vars] (L x) H H1),
close-links L Links.

type deduplicate-mappings mappings -> mappings ->
subst -> subst -> links -> links -> o.
deduplicate-mappings [] [] H H L L.
deduplicate-mappings [(mapping (fv 0) (hv M (arity LenM))) as X1] Map1
take-list Map1 (mapping (fv 0) (hv M' (arity LenM'))), !,
std.assert! (not (LenM = LenM')) "Deduplicate mappings, there is a bug
print "arity-fix links:" {ppmapping X1} "~!~" {ppmapping (mapping (fv
make-eta-link LenM LenM' M M' [] New H1 H2,
print "new eta link" {pplinks New},
append New L1 L2,
deduplicate-mappings Map1 Map2 H2 H3 L2 L3.
deduplicate-mappings [A|As] [B|Bs] H1 H2 L1 L2 :-
deduplicate-mappings As Bs H1 H2 L1 L2, !.
deduplicate-mappings [A|_] _ H _ _ :-
halt "deduplicating mapping error" {ppmapping A} {ho.ppsubst H}

```

15 THE PROGRESS FUNCTION

```

1509 macro @one :- s z.
1510
1511
1512 type contract-rigid list ho.tm -> ho.tm -> ho.tm -> o.
1513 contract-rigid L (ho.lam F) T :-
1514   pi x\ contract-rigid [x|L] (F x) T. % also checks H Prefix does not see x
1515 contract-rigid L (ho.app [H|Args]) T :-
1516   rev L LRev, append Prefix LRev Args,
1517   if (Prefix = []) (T = H) (T = ho.app [H|Prefix]).
1518
1519 type progress-eta-link ho.tm -> ho.tm -> ho.subst -> ho.subst -> links -> o.
1520 progress-eta-link (ho.app _ as T) (ho.lam x\ _ as T1) H H1 [] :- !,
1521   ({eta-expand T @one} ==1 T1) H H1.
1522 progress-eta-link (ho.con _ as T) (ho.lam x\ _ as T1) H H1 [] :- !,
1523   ({eta-expand T @one} ==1 T1) H H1.
1524 progress-eta-link (ho.lam _ as T) T1 H H1 [] :- !,
1525   (T ==1 T1) H H1.
1526 progress-eta-link (ho.uva _ _ as X) T H H1 [] :-
1527   contract-rigid [] T T1, !, (X ==1 T1) H H1.
1528 progress-eta-link (ho.uva Ad _ as T1) T2 H H1 [eval-link-eta T1 T2] :- !,
1529   if (ho.not_occ Ad H T2) true fail.
1530
1531 type is-in-pf ho.tm -> o.
1532 is-in-pf (ho.app [ho.uva _ _ | _]) :- !, fail.
1533 is-in-pf (ho.lam B) :- !, pi x\ is-in-pf (B x).
1534 is-in-pf (ho.con _).
1535 is-in-pf (ho.app L) :- forall1 is-in-pf L.
1536 is-in-pf N :- name N.
1537 is-in-pf (ho.uva _ L) :- pattern-fragment L.
1538
1539 type arity ho.tm -> nat -> o.
1540 arity (ho.con _) z.
1541 arity (ho.app L) A :- len L A.
1542
1543 type occur-check-err ho.tm -> ho.tm -> ho.subst -> o.
1544 occur-check-err (ho.con _) _ _ :- !.
1545 occur-check-err (ho.app _) _ _ :- !.
1546 occur-check-err (ho.lam _) _ _ :- !.
1547 occur-check-err (ho.uva Ad _) T S :-
1548   not (ho.not_occ Ad S T).
1549
1550 type progress-beta-link-aux ho.tm -> ho.tm ->
1551   ho.subst -> ho.subst -> links -> o.
1552 progress-beta-link-aux T1 T2 S1 S2 [] :- is-in-pf T2, !,
1553   (T1 ==1 T2) S1 S2.
1554 progress-beta-link-aux T1 T2 S S [eval-link-beta T1 T2] :- !.
1555
1556 type progress-beta-link ho.tm -> ho.tm -> ho.subst ->
1557   ho.subst -> links -> o.
1558 progress-beta-link T (ho.app [ho.uva V Scope | L] as T2) S S2 [eval-link-beta T1 T2] :- !,
1559   arity T Arity, len L ArgsNb, ArgsNb > n Arity, !,
1560   minus ArgsNb Arity Diff, mem.new S V1 S1,
1561   eta-expand (ho.uva V1 Scope) Diff T1,
1562   ((ho.uva V Scope) ==1 T1) S1 S2.
1563
1564 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva Ad1 Scope1 | L] as T2) S1 S2 NewLinks :- !,
1565   append Scope1 L1 Scope1L,
1566   pattern-fragment-prefix Scope1L Scope2 L2,
1567   not (Scope1 = Scope2), !,
1568   mem.new S1 Ad2 S2,
1569   len Scope1 Scope1Len,
1570   len Scope2 Scope2Len,
1571   make-eta-link Scope1Len Scope2Len Ad1 Ad2 [] LinkEta S2 S3,
1572   if (L2 = []) (NewLinks = LinkEta, T2 = ho.uva Ad2 Scope2)
1573   (T2 = ho.app [ho.uva Ad2 Scope2 | L2],
1574     NewLinks = [eval-link-beta T T2 | LinkEta]).
1575
1576 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) _ _ _ :-
1577   not (T1 = ho.uva _ _), !, fail.
1578
1579 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva _ _ | _] as T2) S1 S2 :-
1580   occur-check-err T T2 S1, !, fail.
1581
1582 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) H H1 [eval-link-beta T1 T2] :- !,
1583   progress-beta-link T1 (ho.app [Hd | T1]) S1 S2 B :-
1584     ho.beta Hd T1 T3,
1585     progress-beta-link-aux T1 T3 S1 S2 B.
1586
1587 type solve-link-abs link -> links -> ho.subst -> ho.subst -> o.
1588 solve-link-abs (ho.abs X) R H H1 :-
1589   pi x\ ho.copy x x => (pi S\ ho.deref S x x) =>
1590     solve-link-abs (X x) (R' x) H H1,
1591     close-links R' R.
1592
1593 solve-link-abs (@eval-link-eta A B) NewLinks S S1 :- !,
1594   progress-eta-link A B S S1 NewLinks.
1595
1596 solve-link-abs (@eval-link-beta A B) NewLinks S S1 :- !,
1597   progress-beta-link A B S S1 NewLinks.
1598
1599 type take-link link -> links -> link -> links -> o.
1600 take-link A [B|XS] B XS :- link-abs-same-lhs A B, !.
1601 take-link A [L|XS] B [L|YS] :- take-link A XS B YS.
1602
1603 type link-abs-same-lhs link -> link -> o.
1604 link-abs-same-lhs (ho.abs F) B :-
1605   pi x\ link-abs-same-lhs (F x) B.
1606 link-abs-same-lhs A (ho.abs G) :-
1607   pi x\ link-abs-same-lhs A (G x).
1608 link-abs-same-lhs (@eval-link-eta (ho.uva N _) _) (@eval-link-eta (ho.uva N _) _) :- !.
1609
1610 type same-link-eta link -> link -> ho.subst -> ho.subst -> o.
1611 same-link-eta (ho.abs F) B H H1 :- !, pi x\ same-link-eta (F x) B H H1.
1612 same-link-eta A (ho.abs G) H H1 :- !, pi x\ same-link-eta A (G x) H H1.
1613 same-link-eta (@eval-link-eta (ho.uva N S1) A) (@eval-link-eta (ho.uva N S2) B) H H1 :-
1614   std.map2 S1 S2 (x\y\r\ r = ho.copy x y) Perm,
1615   Perm => ho.copy A A',
1616   (A' ==1 B) H H1.
1617
1618 type solve-links links -> links -> ho.subst -> ho.subst -> o.
1619 solve-links [] [] X X.

```

```

1625 solve-links [A|L1] [A|L3] S S2 :- take-link A L1 B L2, !,
1626   same-link-eta A B S S1,
1627   solve-links L2 L3 S1 S2.
1628 solve-links [L0|L1] L3 S S2 :- deref-link S L0 L,
1629   solve-link-abs L R S S1, !,
1630   solve-links L1 L2 S1 S2, append R L2 L3.

```

16 THE DECOMPIER

```

1634 type abs->lam ho.assignment -> ho.tm -> o.
1635 abs->lam (ho.abs T) (ho.lam R) :- !, pi x\ abs->lam (T x) (R x).
1636 abs->lam (ho.val A) A.
1637
1638 type commit-links-aux link -> ho.subst -> ho.subst -> o.
1639 commit-links-aux (@val-link-eta T1 T2) H1 H2 :-
1640   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1641   (T1' ==1 T2') H1 H2.
1642 commit-links-aux (@val-link-beta T1 T2) H1 H2 :-
1643   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1644   (T1' ==1 T2') H1 H2.
1645 commit-links-aux (ho.abs B) H H1 :-
1646   pi x\ commit-links-aux (B x) H H1.
1647
1648 type commit-links links -> links -> ho.subst -> ho.subst -> o.
1649 commit-links [] [] H H.
1650 commit-links [Abs | Links] L H H2 :-
1651   commit-links-aux Abs H H1, !, commit-links Links L H1 H2.
1652
1653 type decomp1-subst mappings -> mappings -> ho.subst ->
1654   fo.subst -> fo.subst -> o.
1655 decomp1-subst _ [A|_] _ _ :- fail.
1656 decomp1-subst _ [] _ F F.
1657 decomp1-subst Map [mapping (fv V0) (hv VM _)|T1] H F F2 :-
1658   mem.set? VM H T, !,
1659   ho.deref-assmt H T TTT,
1660   abs->lam TTT T', tm->fm Map T' T1,
1661   fo.eta-contract T1 T2, mem.assign V0 F T2 F1,
1662   decomp1-subst Map T1 H F1 F2.
1663 decomp1-subst Map [mapping _ (hv VM _)|T1] H F F2 :-
1664   mem.unset? VM H, decomp1-subst Map T1 H F F2.
1665
1666 type tm->fm mappings -> ho.tm -> fo.fm -> o.
1667 tm->fm _ (ho.con C) (fo.fcon C).
1668 tm->fm L (ho.lam B1) (fo.flam B2) :-
1669   pi x y\ tm->fm _ x y => tm->fm L (B1 x) (B2 y).
1670 tm->fm L (ho.app L1) T :- forall12 (tm->fm L) L1 [Hd|T1],
1671   fo.mk-app Hd T1 T.
1672 tm->fm L (ho.uva VM TL) T :- mem L (mapping (fv V0) (hv VM _)),
1673   forall12 (tm->fm L) TL T1, fo.mk-app (fo.fuva V0) T1 T.
1674
1675 type add-new-mappings-aux ho.subst -> list ho.tm -> mappings ->
1676   mappings -> fo.subst -> fo.subst -> o.
1677 add-new-mappings-aux _ [] _ [] S S.
1678 add-new-mappings-aux H [T|Ts] L L2 S S2 :-
1679   add-new-mappings H T L L1 S S1,
1680   add-new-mappings-aux H Ts L1 L2 S1 S2.

```

```

type add-new-mappings ho.subst -> ho.tm -> mappings ->
1683   mappings -> fo.subst -> fo.subst -> o.
1684
1685 add-new-mappings _ (ho.uva N _) Map [] F1 F1 :-
1686   mem Map (mapping _ (hv N _)), !.
1687
1688 add-new-mappings H (ho.uva N L) Map [Map1 | MapL] F1 F3 :-
1689   mem.new F1 M F2,
1690   len L Arity, Map1 = mapping (fv M) (hv N (arity Arity)),
1691   add-new-mappings H (ho.app L) [Map1 | MapL] MapL F2 F3.
1692
1693 add-new-mappings H (ho.lam B) Map NewMap F1 F2 :-
1694   pi x\ add-new-mappings H (B x) Map NewMap F1 F2.
1695
1696 add-new-mappings H (ho.app L) Map NewMap F1 F3 :-
1697   add-new-mappings-aux H L Map NewMap F1 F3.
1698
1699 add-new-mappings _ (ho.con _) _ [] F F :- !.
1700
1701 add-new-mappings _ N _ [] F F :- name N.
1702
1703 type complete-mapping-under-ass ho.subst -> ho.assignment ->
1704   mappings -> mappings -> fo.subst -> fo.subst -> o.
1705
1706 complete-mapping-under-ass H (ho.val Val) Map1 Map2 F1 F2 :-
1707   add-new-mappings H Val Map1 Map2 F1 F2.
1708
1709 complete-mapping-under-ass H (ho.abs Abs) Map1 Map2 F1 F2 :-
1710   pi x\ complete-mapping-under-ass H (Abs x) Map1 Map2 F1 F2.
1711
1712 type complete-mapping ho.subst -> ho.subst ->
1713   mappings -> mappings -> fo.subst -> fo.subst -> o.
1714
1715 complete-mapping _ [] L L F F.
1716
1717 complete-mapping H [none | T1] L1 L2 F1 F2 :-
1718   complete-mapping H T1 L1 L2 F1 F2.
1719
1720 complete-mapping H [some T0 | T1] L1 L3 F1 F3 :-
1721   ho.deref-assmt H T0 T,
1722   complete-mapping-under-ass H T L1 L2 F1 F2,
1723   append L1 L2 Lall,
1724   complete-mapping H T1 Lall L3 F2 F3.
1725
1726 type decompile mappings -> links -> ho.subst ->
1727   fo.subst -> fo.subst -> o.
1728
1729 decompile Map1 L H0 F0 F02 :-
1730   commit-links L L1_ H0 H01, !,
1731   complete-mapping H01 H01 Map1 Map2 F0 F01,
1732   decomp1-subst Map2 Map2 H01 F01 F02.
1733
1734
1735
1736
1737
1738
1739
1740

```

17 AUXILIARY FUNCTIONS

```

type fold4 (A -> A1 -> B -> B -> C -> C -> o) -> list A ->
1724   list A1 -> B -> B -> C -> C -> o.
1725
1726 fold4 _ [] [] A A B B.
1727
1728 fold4 F [X|XS] [Y|YS] A A1 B B1 :- F X Y A A0 B B0,
1729   fold4 F XS YS A0 A1 B0 B1.
1730
1731 type len list A -> nat -> o.
1732
1733 len [] z.
1734
1735 len [_|L] (s X) :- len L X.
1736
1737
1738
1739
1740

```