

HO unification from object language to meta language

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ABSTRACT

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), for which we aim to implement a unification procedure \approx_o using the ML Elpi [3], a dialect of λ Prolog. Elpi's equational theory comprises $\eta\beta$ equivalence and comes equipped with a higher order unification procedure \approx_λ restricted to the pattern fragment [9]. We want \approx_o to be as powerful as \approx_λ but on the object logic DTT. Elpi also comes with an encoding for DTT that works well for meta-programming [17, 16, 7, 6]. Unfortunately this encoding, which we refer to as \mathcal{F}_o , "underuses" \approx_λ by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding, \mathcal{H}_o , demonstrate how to map unification problems in \mathcal{F}_o to related problems in \mathcal{H}_o , and illustrate how to map back the unifiers found by \approx_λ , effectively implementing \approx_o on top of \approx_λ for the encoding \mathcal{F}_o .

We apply this technique to the implementation of a type-class [19] solver for Coq [18]. Type-class solvers are proof search procedures based on unification that back-chain designated lemmas, providing essential automation to widely used Coq libraries such as Stdpp/Iris [8] and TLC [1]. These two libraries constitute our test bed.

KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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1 INTRODUCTION

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), and we want to code a type-class [19] solver for Coq [18] using the Coq-Elpi [17] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As the running example we take the Decide type class, from the Stdpp [8] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type `fin n`, of natural numbers smaller than `n` is finite; 2) the predicate `nfact n nf`, linking a natural number `n` to its prime factors `nf`, is decidable; 3) the universal closure of a predicate has a decision procedure if the predicate has and if its domain is finite.

```
Instance fin_fin n : Finite (fin n).          (* r1 *)
Instance nfact_dec n nf : Decision (nfact n nf). (* r2 *)
Instance forall_dec A P : Finite A →          (* r3 *)
  ∀x:A, Decision (P x) → Decision (∀x:A, P x).
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining.

```
Check _ : Decision (forall y: fin 7, nfact y 3). (g)
```

The encoding of DTT provided by Elpi, that we will discuss at length later in section ?? and ??, is an Higher Order Abstract Syntax (HOAS) datatype `tm` featuring (among others) the following constructors:

```
type lam  tm -> (tm -> tm) -> tm.    % lambda abstraction
type app  list tm -> tm.              % n-ary application
type all  tm -> (tm -> tm) -> tm.    % forall quantifier
type con  string -> tm.               % constants
```

Following standard λ Prolog [10] the concrete syntax to abstract, at the meta level, an expression `e` over a variable `x` is `<x>\ e>`, and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term `<∀y:t, nfact y 3>`:

```
all (con "t") y\ app[con "nfact", y, con "3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; `:-` separates the rule's head from the premises; `pi w\` introduces a fresh nominal constant `w` for the premise `p`.

```
finite (app[con"fin", N]). (r1)
```

```
decision (app [con"nfact", N, NF]). (r2)
```

```
decision (all A x\ app[P, x]) :- finite A, (r3)
  pi w\ decision (app[P, w]).
```

Unfortunately this translation of rule (r3) uses the predicate `P` as a first order term: for the meta language its type is `tm`. If we try to backchain the rule (r3) on the encoding of the goal (g) given below

```
decision (all (app[con"fin", con"7"]) y\
  app[con"nfact", y, con"3"]).
```

we obtain an unsolvable unification problem (p): the two lists of terms have different lengths!

```
app[con"nfact", y, con"3"] = app[P, y] (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A x\ Pm x) :- link Pm P A, finite A, (r3a)
  pi x\ decision (app[P, x]).
```

Since `Pm` is an higher-order unification variable of type `tm` \rightarrow `tm`, with `x` in its scope, the unification problem (p') admits one solution:

```
app[con"nfact", y, con"3"] = Pm y (p')
Pm = x\ app[con"nfact", x, con"3"] % assignment for Pm
A = app[con"fin", con"7"] % assignment for A
```

After unifying the head of rule (r3a) with the goal, Elpi runs the premise `link Pm P A` that is in charge of bringing the assignment for `Pm` back to the domain `tm` of Coq terms:

```
P = lam A a\ app[con"nfact", a, con"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial and does not only concern the head of rules, but the entire sequence of unification problems that constitute the execution of a logic program. In fact the solution for `P` above generates a (Coq) β -redex in the second premise (the predicate under the `pi w\`):

```
decision (app[lam A (a\ app[con"nfact", a, con"3"]), w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[lam A (a\ app[con"nfact", a, con"3"]), x] =
app[con"nfact", N, NF]
```

The root cause of the problems we sketched in the running example is that the unification procedure \approx_λ of the meta language is not aware of the equational theory of the object logic, even if both theories include $\eta\beta$ -conversion and admit most general unifiers for unification problems in the pattern fragment \mathcal{L}_λ [9].

Contributions. In this paper we discuss alternative encodings of Coq in Elpi (Section ??), then we identify a minimal language \mathcal{F}_0 in which the problems sketched here can be fully described. We then detail an encoding `comp` from \mathcal{F}_0 to \mathcal{H}_0 (the language of the meta language) and a decoding `decomp` to relate the unifiers bla

bla.. TODO citare Teyjus. The code discussed in the paper can be accessed at the URL: <https://github.com/FissoreD/paper-ho>.

2 PROBLEM STATEMENT

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to proposition unfolding and fix-point unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just $\eta\beta$, and that solves higher-order problems restricted to the pattern fragment \mathcal{L}_λ [9]. We call this unification procedure \approx_o .

The equational theory of the meta language Elpi that we want to use to implement a form of proof automation is strikingly similar, since it it comprises $\eta\beta$ (for the meta language functions), and the unification procedure \approx_λ solves higher-order problems in \mathcal{L}_λ .

In spite of the similarity the link between \approx_λ and \approx_o is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

$x \setminus f \ x$	\approx_λ	f
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\approx_o	$\text{con} "f"$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\neq_λ	$\text{con} "f"$
$P \ x$	\approx_λ	x
$\text{app}[P, x]$	\approx_o	x
$\text{app}[P, x]$	\neq_λ	x

One could ignore this similarity, and “just” describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a \mathcal{F}_0 representation of DTT terms and a \mathcal{H}_0 one. We call $=_o$ the equality over ground terms in \mathcal{F}_0 , $=_\lambda$ the equality over ground terms in \mathcal{H}_0 , \approx_o the unification procedure we want to implement and \approx_λ the one provided by the meta language. TODO extend $=_o$ and $=_\lambda$ with reflexivity on uvars.

We write $t_1 \approx_\lambda t_2 \mapsto \sigma$ when t_1 and t_2 unify with substitution σ ; we write σt for the application of the substitution to t , and $\sigma X = \{\sigma t \mid t \in X\}$ when X is a set; we write $\sigma \subseteq \sigma'$ when σ is more general than σ' . We assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_\lambda \Rightarrow t_1 \approx_\lambda t_2 \mapsto \rho \Rightarrow \rho t_1 =_\lambda \rho t_2 \quad (1)$$

$$t_i \in \mathcal{L}_\lambda \Rightarrow \rho t_1 =_\lambda \rho t_2 \Rightarrow \exists \rho', t_1 \approx_\lambda t_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (2)$$

We illustrate a compilation $\langle s \rangle \mapsto (t, m, l)$ that maps a term s in \mathcal{F}_0 to a term t in \mathcal{H}_0 , a variable mapping m and list of links l . The variable map connects unification variables in \mathcal{H}_0 with variables in \mathcal{F}_0 and is used to “decompile” the assignment, $\langle \sigma, m, l \rangle^{-1} \mapsto \rho$. Links represent problematic sub-terms which are linked to the

unification variable that stands in their place in the compiled term. These links are checked for or progress XXX improve....

We represent a logic program *run* in \mathcal{F}_0 as a list *steps* p of length N . Each made of a unification problem between terms S_{p_l} and S_{p_r} taken from the set of all terms \mathcal{S} . The composition of these steps starting from the empty substitution ρ_0 produces the final substitution ρ_N .¹ The initial here ρ_0 is the empty substitution

$$\begin{aligned} \text{fstep}(\mathcal{S}, p, \rho) &\mapsto \rho'' \stackrel{\text{def}}{=} \rho S_{p_l} \approx_o \rho S_{p_r} \mapsto \rho' \wedge \rho'' = \rho \cup \rho' \\ \text{frun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \bigwedge_{p=1}^N \text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \end{aligned}$$

We simulate each run in \mathcal{F}_0 with a run in \mathcal{H}_0 as follows. Note that σ_0 is the empty substitution.

$$\begin{aligned} \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) &\mapsto \sigma'' \stackrel{\text{def}}{=} \\ &\sigma \mathcal{T}_{p_l} \approx_\lambda \sigma \mathcal{T}_{p_r} \mapsto \sigma' \wedge \text{progress}(\mathbb{L}, \sigma \cup \sigma') \mapsto \sigma'' \\ \text{hrun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \\ &\mathcal{T} \times \mathbb{M} \times \mathbb{L} = \{(t_j, m_j, l_j) | s_j \in \mathcal{S}, \langle s_j \rangle \mapsto (t_j, m_j, l_j)\} \\ &\bigwedge_{p=1}^N \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p \\ &\langle \sigma_N, \mathbb{M}, \mathbb{L} \rangle^{-1} \mapsto \rho_N \end{aligned}$$

Here *hstep* is made of two sub-steps: a call to \approx_λ (on the compiled terms) and a call to *progress* on the set of links. We claim the following:

PROPOSITION 2.1 (SIMULATION). $\forall \mathcal{S}, \forall N$,

$$\text{frun}(\mathcal{S}, N) \mapsto \rho_N \Leftrightarrow \text{hrun}(\mathcal{S}, N) \mapsto \rho_N$$

That is, the two executions give the same result. Moreover:

PROPOSITION 2.2 (SIMULATION FIDELITY). *In the context of* hrun , *if* $\mathcal{T} \subseteq \mathcal{L}_\lambda$ *we have that* $\forall p \in 1 \dots N$,

$$\text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \Leftrightarrow \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p$$

In particular this property guarantees that a *failure* in the \mathcal{F}_0 run is matched by a failure in \mathcal{H}_0 at the same step. We consider this property very important from a practical point of view since it guarantees that the execution traces are strongly related and in turn this enables a user to debug a logic program in \mathcal{F}_0 by looking at its execution trace in \mathcal{H}_0 .

XXX permuting *hrun* does not change the final result if check does not fail eagerly

XXX if we want to apply heuristics, we can apply them in *decomp* to avoid committing to a non MGU too early

We can define $s_1 \approx_o s_2$ by specializing the code of *hrun* to $\mathcal{S} = \{s_1, s_2\}$ as follows:

$$\begin{aligned} s_1 \approx_o s_2 &\mapsto \rho \stackrel{\text{def}}{=} \\ &\langle s_1 \rangle \mapsto (t_1, m_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, m_2, l_2) \\ &t_1 \approx_\lambda t_2 \mapsto \sigma' \wedge \text{progress}(\{l_1, l_2\}, \sigma') \mapsto \sigma'' \wedge \\ &\langle \sigma'', \{m_1, m_2\}, \{l_1, l_2\} \rangle^{-1} \mapsto \rho \end{aligned}$$

¹If the same rule is used multiple time in a run we just consider as many copies as needed of the terms composing the rules, with fresh unification variables each time

PROPOSITION 2.3 (PROPERTIES OF \approx_o).

$$s_i \in \mathcal{L}_\lambda \Rightarrow s_1 \approx_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2 \text{ (correct)} \quad (3)$$

$$s_i \in \mathcal{L}_\lambda \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \approx_o s_2 \mapsto \rho' \wedge \rho' \subseteq \rho \text{ (complete)} \quad (4)$$

$$\rho s_1 =_o \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_\lambda \Rightarrow \rho' s_1 \approx_o \rho' s_2 \quad (5)$$

Properties (*correct*) and (*complete*) state, respectively, that in \mathcal{L}_λ the implementation of \approx_o is correct, complete and returns the most general unifier.

Property 2.1 states that \approx_o , hence our compilation scheme, is resilient to unification problems outside \mathcal{L}_λ solved by a third party. We believe this property is of practical interest since we want the user to be able to add heuristics via hand written rules to the ones obtained by our compilation scheme. A Typical example is the following problem (*q*) that is outside \mathcal{L}_λ :

$$\begin{aligned} \text{app } [F, \text{con} "a"] &= \text{app}[\text{con} "f", \text{con} "a", \text{con} "a"] \quad (q) \\ F &= \text{lam } x \backslash \text{app}[\text{con} "f", x, x] \quad (h) \end{aligned}$$

Instead of rejecting it our scheme accepts it and guarantees that if (*h*) is given (after the compilation part of the scheme, as a run time hint) then ...

2.1 The intuition in a nutshell

A term s is compiled in a term t where every “problematic” sub term p is replaced by a fresh unification variable h and an accessory link that represent a suspended unification problem $h \approx_\lambda p$. As a result \approx_λ is “well behaved” on t , that is it does not contradict $=_o$ as it would otherwise do on “problematic” terms. We now define “problematic” and “well behaved” more formally.

Definition 2.4 ($\diamond \eta$). $\diamond \eta = \{t \mid \exists p, \rho t \text{ is an eta expansion}\}$

An example of term t in $\diamond \eta$ is $\lambda x. \lambda y. F y x$ since the substitution $\rho = \{F \mapsto \lambda a. \lambda b. f b a\}$ makes $\rho t = \lambda x. \lambda y. f x y$ that is the eta long form of f . This term is problematic since its rigid part, the λ -abstractions, cannot justify a unification failure against, say, a constant.

Definition 2.5 ($\diamond \beta$). $\diamond \beta = \{X t_1 \dots t_n \mid X t_1 \dots t_n \notin \mathcal{L}_\lambda\}$.

An example of t in $\diamond \beta$ is $F a$ for a constant a . Note however that an oracle could provide an assignment $\rho = \{F \mapsto \lambda x. x\}$ that makes the resulting term fall outside of $\diamond \beta$.

Definition 2.6 (Subterms $\mathcal{P}(t)$). The set of sub terms of t is the largest set $\mathcal{P}(\sqcup)$ that can be obtained by the following rules.

$$\begin{aligned} t &\in \mathcal{P}(t) \\ t = f t_1 \dots t_n &\Rightarrow \mathcal{P}(t_i) \subseteq \mathcal{P}(t) \wedge f \in \mathcal{P}(t) \\ t = \lambda x. t' &\Rightarrow \mathcal{P}(t') \subseteq \mathcal{P}(t) \end{aligned}$$

We write $\mathcal{P}(X) = \bigcup_{t \in X} \mathcal{P}(t)$ when X is a set of terms.

Definition 2.7 (Well behaved set). Given a set of terms $X \subseteq \mathcal{H}_0$,

$$\mathcal{W}(X) \Leftrightarrow \forall t \in \mathcal{P}(X), t \notin (\diamond \beta \cup \diamond \eta)$$

PROPOSITION 2.8 (\mathcal{W} -PRESERVATION). $\forall \mathcal{T}, \forall \mathbb{L}, \forall p, \forall \sigma, \forall \sigma'$

$$\mathcal{W}(\sigma \mathcal{T}) \wedge \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) \mapsto \sigma' \Rightarrow \mathcal{W}(\sigma' \mathcal{T})$$

A less formal way to state 2.8 is that hstep never “commits” an unneeded λ -abstraction in σ (a λ that could be erased by an η -contraction), nor puts in σ a flexible application outside \mathcal{L}_λ (an application node that could be erased by a β -reduction).

Note that proposition 2.8 does not hold for \approx_o since decompilation can introduce (actually restore) terms in $\diamond\eta$ or $\diamond\beta$ that were move out of the way (put in \mathbb{L}) during compilation.

3 ALTERNATIVE ENCODINGS AND RELATED WORK

Paper [2] introduces semi-shallow.

Our encoding of DTT may look “semi shallow” since we use the meta-language lambda abstraction but not its application (for the terms of type tm). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N).
decision (nfact N NF).
decision (all A x \ P x) :- finite A, pi x \ decision (P x).
```

There are two reasons for dismissing this encoding. The first one is that in DTT it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T.
Definition sum n : arr nat n := ...
Check sum 2 7 8 : nat.
Check sum 3 7 8 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now known in advance (not even defined in Coq) without using introspection primitives such as Prologs’s functor and arg.

In the literature we could find a few related encoding of DTT. TODO In [4] is related and make the discrepancy between the types of ML and DTT visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [15] should also be cited.

None of the encodings above provide a solution to our problem.

4 PRELIMINARIES: \mathcal{F}_o AND \mathcal{H}_o

In order to reason about unification we provide a description of the \mathcal{F}_o and \mathcal{H}_o languages where unification variables are first class terms, i.e. they have a concrete syntax. We keep these languages minimal, for example, we omit the all quantifier of DTT we used in the example in Section 1 together with the type notation of terms carried by the lam constructor.

```
kind fm type.          kind tm type.
type fapp list fm -> fm. type app list tm -> tm.
type flam (fm -> fm) -> fm. type lam (tm -> tm) -> tm.
type fcon string -> fm.   type con string -> tm.
type fuva addr -> fm.     type uva addr -> list tm -> tm.
```

Figure 1: The \mathcal{F}_o and \mathcal{H}_o languages

Unification variables (fuva term constructor) in \mathcal{F}_o have no explicit scope: the arguments of an higher order variable are given via

the fapp constructor. For example the term $P \ x$ is represented as $\text{fapp}[fuva \ N, \ x]$, where N is a memory address and x is a bound variable.

In \mathcal{H}_o the representation of $P \ x$ is instead $\text{uva } N \ [x]$, since unification variables come equipped with an explicit scope. We say that the unification variable occurrence $\text{uva } N \ L$ is in \mathcal{L}_λ if and only if L is made of distinct names. The predicate to test this condition is called pattern-fragment :

```
type pattern-fragment list A -> o.
```

The name builtin predicate tests if a term is a bound variable.²

In both languages unification variables are identified by a natural number representing a memory address. The memory and its associated operations are described below:

```
kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
type unset? addr -> mem A -> o.
type assign addr -> mem A -> A -> mem A -> o.
type new mem A -> addr -> mem A -> o.
```

If a memory cell is none, then the corresponding unification variable is not set. assign sets an unset cell to the given value, while new finds the first unused address and sets it to none.

Since in \mathcal{H}_o unification variables have a scope, their solution needs to be abstracted over it to enable the instantiation of a single solution to different scopes. This is obtained via the inctx container, and in particular via its abs binding constructor. On the contrary a solution to a \mathcal{F}_o variable is a plain term.

```
typeabbrev fsubst (mem fm).

kind inctx type -> type.
type abs (tm -> inctx A) -> inctx A.
type val A -> inctx A.
typeabbrev assignment (inctx tm).
typeabbrev subst (mem assignment).
```

We call fsubst the memory of \mathcal{F}_o , while we call subst the one of \mathcal{H}_o . Both have the invariant that they are not cyclic, TODO explain. Other invariant: the terms in ho_subst never contains eta and beta expansion

```
kind arity type.
type arity nat -> arity.

kind fvariable type.
type fv addr -> fvariable.

kind hvariable type.
type hv addr -> arity -> hvariable.

kind mapping type.
type mapping fvariable -> hvariable -> mapping.
typeabbrev mmap (list mapping).
```

²one could always load name x for every x under a pi and get rid of the name builtin

INVARIANT 1 (UNIFICATION VARIABLE ARITY). *Each variable A in \mathcal{H}_o has a (unique) arity N and each occurrence $(uva\ A\ L)$ is such that $(len\ L\ N)$ holds*

The compiler establishes a mapping between variables of the two languages. In order to preserve invariant 1 we store the arity of each hvariable in the mapping and we reuse an existing mapping only if the arity matches.

TODO: add ref to section 7

```
type m-alloc fvariable -> hvariable -> mmap -> mmap ->
  subst -> subst -> o. (malloc)
m-alloc Fv Hv M M S S :- mem M (mapping Fv Hv), !.
m-alloc Fv Hv M [mapping Fv Hv|M] S S1 :- Hv = hv N _,
  alloc S N S1.
```

When a single fvariable occurs multiple times with different numbers of arguments the compiler generates multiple mappings for it, on a first approximation, and then makes the mapping bijective by introducing link- η ; this detail is discussed in section 6.

As we mentioned in section 2.1 the compiler replaces terms in $\diamond\beta$ and $\diamond\beta$ with fresh variables linked to the problematic terms. Each class of problematic terms has a dedicated link.

```
kind baselink type.
type link-eta tm -> tm -> baselink.
type link-beta tm -> tm -> baselink.
typeabbrev link (inctx baselink).
typeabbrev links (list link).
```

The right hand side of a link, the problematic term, can occur under binders. To accommodate this situation the compiler wraps baselink using the inctx container.

INVARIANT 2 (LINK LEFT HAND SIDE). *The left hand side of a new link is a variable.*

If the variable is assigned during a run the link is considered for progress and possibly eliminated. This is discussed in section 6.

4.1 Notational conventions

When we write \mathcal{H}_o terms outside code blocks we follow the usual λ -calculus notation, reserving f, g, a, b for constants, x, y, z for bound variables and X, Y, Z, F, G, H for unification variables. However we need to distinguish between the “application” of a unification variable to its scope and the application of a term to a list of arguments. We write the scope of unification variables in subscript while we use juxtaposition for regular application. Here a few examples:

```
f a      app[con "f", con "a"]
 $\lambda x.F_x a$  lam x\ app[uva F [x], con "a"]
 $\lambda x.\lambda y.F_{xy}$  lam x\ lam y\ uva F [x, y]
 $\lambda x.F_x x$  lam x\ app[uva F [x], x]
```

When detailing examples we write links as equations between terms under a context. The equality sign is subscripted with kind of baselink. For example $x \vdash A =_\beta F_x a$ corresponds to:

```
abs x\ val (link-beta (uva A []) (app[uva F [x], con "a"]))
```

When it is clear from the context we shall use the same syntax for \mathcal{F}_o terms (although we never subscript unification variables).

4.2 Equational theory and Unification

In order to express properties ?? we need to equip \mathcal{F}_o and \mathcal{H}_o with term equality, substitution application and unification.

Term equality: $=_o$ vs. $=_\lambda$. We extend the equational theory over ground terms to the full languages by adding the reflexivity of unification variables (a variable is equal to itself).

The first four rules are common to both equalities and correspond to α -equivalence. In addition to that $=_o$ has rules for η and β -equivalence.

```
type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (eta)
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (eta_r)
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (beta_l)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (beta_r)

type (=lambda) tm -> tm -> o.
con C =lambda fcon C.
app A =lambda fapp B :- forall2 (=lambda) A B.
lam F =lambda flam G :- pi x\ x =lambda x => F x =lambda G x.
uva N A =lambda fuva N B :- forall2 (=lambda) A B.
```

The main point in showing these equality tests is to remark how weaker $=_\lambda$ is, and to identify the four rules that need special treatment in the implementation of \approx_λ .

For reference, $(beta\ T\ A\ R)$ reduces away lam nodes in head position in T whenever the list A provides a corresponding argument.

```
type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- beta (Bo H) L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.
```

The name predicate holds only on nominal constants (i.e. bound variables). Elpi provides it as a builtin, but one could implement it by systematically loading the hypothetical rule name x every time a nominal constant is postulated via `pi x\`.

Substitution application: ρs and σt . Applying the substitution corresponds to dereferencing a term with respect to the memory. To ease the comparison we split \mathcal{F}_o dereferencing into a fder step and a napp one. The former step replaces references to memory cells that are set with their values, ans has a corresponding operation in \mathcal{H}_o , namely deref. On the contrary napp, in charge of “flattening” fapp nodes, has no corresponding operation in \mathcal{H}_o . The reasons for this asymmetry is that an fapp node with a flexible head is always mapped to a uva (as per sections ??), preventing nested applications to materialize.

```
type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
```

```

fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

```

```

type fderef fsubst -> fm -> fm -> o.
fderef S T T2 :- fder S T T1, napp T1 T2.

```

```

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam F1) :-
  pi x\ napp x x => napp (F x) (F1 x).
napp (fapp [fapp L1 |L2]) T :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- map napp L L1.

```

TODO: about the cut

```

type deref subst -> tm -> tm -> o.
deref _ (con C) (con C).
deref S (app A) (app B) :- map (deref S) A B.
deref S (lam F) (lam G) :-
  pi x\ deref S x x => deref S (F x) (G x).
deref S (uva N L) R :- set? N S A,
  move A L T, deref S T R.
deref S (uva N A) (uva N B) :- unset? N S,
  map (deref S) A B.

type move assignment -> list tm -> tm -> o.
move (abs Bo) [H|L] R :- move (Bo H) L R.
move (val A) [] A.

```

Note that move strongly relies on invariant 1: the length of the arguments of all occurrences of a unification variable and the number of abstractions in its assignment have to match.

Term unification: \approx_o vs. \approx_λ . In this paper we assume to have an implementation of \approx_λ that satisfies properties 1 and 2. Although we provide an implementation in the appendix (that we used for testing purposes) we only describe its signature here. Elpi is expected to provide this brick, as well as any other implementation of λ Prolog.

```

type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.

```

The only detail worth discussing is the fact that the procedure updates a substitution, rather than just crafting one as presented in section 2. The reason is that the algorithm folds over a term, updating a substitution while it traverses it.

5 BASIC SIMULATION OF \mathcal{F}_o IN \mathcal{H}_o

In this section we describe a basic compilation scheme that we refine later, in the following sections. This scheme is sufficient to implement an \approx_o that respects β -conversion for terms in \mathcal{L}_λ . The extension to $\eta\beta$ -conversion is described in Section 6 and the support for terms outside \mathcal{L}_λ in Section 8.

manca
beta
nor-
mal
in en-
trata
(ρ_s)

(σ_t)

5.1 Compilation

The main task of the compiler is to recognize \mathcal{F}_o variables standing for functions and map them to higher order variables in \mathcal{H}_o . In order to bring back the substitution from \mathcal{H}_o to \mathcal{F}_o the compiler builds a “memory map” connecting the the kind of variables using routine (*malloc*).

The signature of the comp predicate below allows for the generation of links (suspended unification problems) that play no role in this section but play a major role in Sections 6 and 8.

```

type comp fm -> tm -> mmap -> mmap -> links -> links ->
  subst -> subst -> o.
comp (fcon C) (con C) M M L L S S.
comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :-
  comp-lam F F1 M1 M2 L1 L2 S1 S2.
comp (fuva A) (uva B [J]) M1 M2 L L S1 S2 :-
  m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
  pattern-fragment Ag, !,
  fold6 comp Ag Ag1 M1 M1 L L S1 S1,
  len Ag Arity,
  m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
  fold6 comp A A1 M1 M2 L1 L2 S1 S2.

```

This preliminary version of comp recognizes \mathcal{F}_o variables applied to a (possibly empty) duplicate free list of names (i.e. pattern-fragment detects variables in \mathcal{L}_λ). Note tha compiling Ag cannot create new mappings nor links, since Ag is made of bound variables and the hypothetical rule loaded by comp-lam (see below) grants this property.

```

type comp-lam (fm -> fm) -> (tm -> tm) ->
  mmap -> mmap -> links -> links -> subst -> subst -> o.
comp-lam F G M1 M2 L1 L3 S1 S2 :-
  pi x y\ (pi M L S\ comp x y M M L L S S) =>
    comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
    close-links L2 L3.

```

In the code above the syntax $\text{pi } x \ y \dots$ is syntactic sugar for iterated pi abstraction, as in $\text{pi } x \backslash \text{pi } y \backslash \dots$.

The auxiliary function close-links tests if the bound variable v really occurs in the link. If it is the case the link is wrapped into an additional abs node binding v . In this way links generated deep inside the compiled terms can be moved outside their original context of binders.

```

type close-links (tm -> links) -> links -> o.
close-links (_\[]) [].
close-links (v\[L|XS v]) [L|YS] :- !, close-links XS YS.
close-links (v\[L v]|XS v]) [abs L|YS] :-
  close-links XS YS.

```

Note that we could remove the second rule, whose purpose is to make links more readable by pruning unneeded abstractions (unused context entries).

5.2 Execution

XXX links are update unlike section 2

```

type hstep tm -> tm -> links -> links -> subst -> subst -> o.
hstep T1 T2 L1 L2 S1 S3 :-

```

explain
better

```

697 (T1  $\approx_\lambda$  T2) S1 S2,
698 progress L1 L2 S2 S3.

```

```

699 type progress links -> links -> subst -> subst -> o.
700 progress L0 L2 S1 S3 :-
701   deref-links S1 L0 L,
702   progress1 L L1 S1 S2, !,
703   occur-check-links S2 L1,
704   if (L = L1, S1 = S2) (L2 = L1, S3 = S1) (progress L1 L2 S2 S3)
705 interesting cases:

```

Note that $((A \approx_\lambda B) C D)$ is syntactic sugar for $((\approx_\lambda) A B C D)$.

5.3 Decompile

```

709 type decompile mmap -> links -> subst ->
710   fsubst -> fsubst -> o.
711 decompile M1 L S F1 F3 :-
712   commit-links L S S1,
713   complete-mapping S1 S1 M1 M2 F1 F2,
714   decomp M2 M2 S1 F2 F3.
715
716 type decomp mmap -> mmap -> subst -> fsubst -> fsubst -> o.
717 decomp _ [] _ F F.
718 decomp M [mapping (fv V) (hv H _)]MS S F1 F3 :- set? H S A,
719   deref-assmt S A A1,
720   abs->lam A1 T, decomp M T T1,
721   eta-contract T1 T2,
722   assign V F1 T2 F2,
723   decomp M MS S F2 F3.
724 decomp M [mapping _ (hv H _)]MS S F1 F2 :- unset? H S,
725   decomp M MS S F1 F2.

```

```

727 type decomp mmap -> tm -> fm -> o.
728 decomp _ (con C) (fcon C).
729 decomp M (app A) R :- map (decomp M) A [H|Ag], beta H Ag R.
730 decomp M (lam F) (flam G) :-
731   pi x y\ (pi M\ decomp M x y) => decomp M (F x) (G y).
732 decomp M (uva Hv Ag) R :-
733   mem M (mapping (fv Fv) (hv Hv _)),
734   map (decomp M) Ag Bg,
735   beta (fuva Fv) Bg R.

```

5.4 Definition of \approx_o and its properties

```

739 type ( $\approx_o$ ) fm -> fm -> fsubst -> o.
740 (A  $\approx_o$  B) F :-
741   comp A A' [] M1 [] [] S1,
742   comp B B' M1 M2 [] [] S1 S2,
743   hstep A' B' [] [] S2 S3,
744   decomp M2 M2 S3 [] F.

```

The code given so far applies to terms in $\beta\eta$ -normal form where unification variables in \mathcal{F}_o can occur non linearly but always with the same number of arguments, and where their arguments are distinct names (as per \mathcal{L}_λ).

LEMMA 5.1 (COMPILATION ROUND TRIP). *If* $\text{comp } S \ T \ [] \ M \ [] \ _ \ [] \ _$ *then* $\text{decomp } M \ T \ S$

PROOF SKETCH. trivial, since the terms are beta normal beta just builds an app. \square

LEMMA 5.2. *Properties (correct) and (complete) hold for the implementation of \approx_o above*

PROOF SKETCH. In this setting \approx_λ is as strong as \approx_o on ground terms. What we have to show is that whenever two different \mathcal{F}_o terms can be made equal by a substitution ρ (plus the β_l and β_r if needed) we can find this ρ by finding a σ via \approx_λ on the corresponding \mathcal{H}_o terms and by decompiling it. If we look at the \mathcal{F}_o terms, there are two interesting cases:

- $\text{fuva } X \approx_o s$. In this case after comp we have $Y \approx_\lambda t$ that succeeds with $\sigma = \{Y \mapsto t\}$ and σ is decompiled to $\rho = \{Y \mapsto s\}$.
- $\text{fall}[\text{fuva } X|L] \approx_o s$. In this case we have $Y_x \approx_\lambda t$ that succeeds with $\sigma = \{\vec{y} \mapsto Y \mapsto t[\vec{x}/\vec{y}]\}$ that in turn is decompiled to $\rho = \{Y \mapsto \lambda \vec{y}.s[\vec{x}/\vec{y}]\}$. Thanks to β_l $(\lambda \vec{y}.s[\vec{x}/\vec{y}]) \vec{x} \approx_o s$.

Since the mapping is a bijection occur check in \mathcal{H}_o corresponds to occur check in \mathcal{F}_o . \square

LEMMA 5.3. *Properties simulation (2.1) and fidelity (2.2) hold*

PROOF SKETCH. Since progress1 is trivial fstep and hstep are the same, that is in this context where input terms are $\beta\eta$ -normal and we disregard η -equivalence \approx_λ is equivalent to \approx_o . \square

5.5 Limitations of by this basic scheme

$$\lambda xy.F \ y \ x = \lambda xy.x \quad (6)$$

$$\lambda x.f \ (F \ x) \ x = f \ (\lambda y.y) \quad (7)$$

Note that here F is used with different arities, moreover in the second problem the left hand side happens to be an eta expansion (of $f(\lambda y.y)$) only after we discover that $F = \lambda x\lambda y.y$ (i.e. that F discards the x argument). Both problems are addressed in the next section.

6 HANDLING OF $\diamond\eta$

Even though the unification process explained in the previous sections is able to solve a large number of unification problems, it remains still incomplete: \mathcal{W} is only a subset of terms in \mathcal{H}_o . In order to capture all the unification properties of \approx_o , we need ad-hoc compilation strategies over those subterms that have been defined as “problematic”.

6.1 Compilation

6.2 Progress

```

800 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
801   (pi x\ maybe-eta x (F x) [x]), !,
802   alloc S1 A S2,
803   comp-lam F F1 M1 M2 L1 L2 S2 S3,
804   get-scope (lam F1) Scope,
805   L3 = [eval-link-eta (uva A Scope) (lam F1)| L2].

```

and aux

```

807 %% x occurs rigidly in t iff  $\forall \sigma, \forall t', t' \approx_o \sigma t \Rightarrow x \in \mathcal{P}(t')$ 
808 %%
809 type occurs-rigidly fm -> fm -> o.
810 occurs-rigidly N N.

```

```

813 occurs-rigidly _ (fapp [fuva _|_] :- !, fail.
814 occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
815 occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).
816
817 /* maybe-eta N T L succeeds iff T could be an eta expansions for N,
818 %% is  $\exists \sigma, \sigma(\lambda n.t) = \lambda n.t'n$  and n
819 %% does not occur rigidly in  $t'$ 
820 type maybe-eta fm -> fm -> list fm -> o.
821 maybe-eta N (fapp[fuva _|Args]) _ :- !,
822     exists (x\ maybe-eta-of [ ] N x) Args, !.
823 maybe-eta N (flam B) L :- !, pi x\ maybe-eta N (B x) [x | L].
824 maybe-eta _ (fapp [fcon _|Args]) L :-
825     split-last-n {len L} Args First Last,
826     forall1 (x\ forall1 (y\ not (occurs-rigidly x y)) First) L,
827     forall2 (maybe-eta-of [ ]) {rev L} Last.
828
829 %% is  $\exists \sigma, \sigma t =_o n$ 
830 type maybe-eta-of list fm -> fm -> fm -> o.
831 maybe-eta-of _ N N :- !.
832 maybe-eta-of L N (fapp[fuva _|Args]) :- !,
833     forall1 (x\ exists (maybe-eta-of [ ] x) Args) [N|L].
834 maybe-eta-of L N (flam B) :- !,
835     pi x\ maybe-eta-of [x | L] N (B x).
836 maybe-eta-of L N (fapp [N|Args]) :-
837     last-n {len L} Args R,
838     forall2 (maybe-eta-of [ ]) R {rev L}.

```

TODO: The following goal necessita v1 (lo scope è usato):
 $X = \lambda m \ x \ \lambda m \ y \ Y \ y \ x, X = \lambda m \ x \ f$
TODO: The snd unif pb, we have to unif $\lambda m \ x \ \lambda m \ y \ Y \ y \ x$ with $\lambda m \ x \ f$
TODO: It is not doable, with the same elpi var

Invarianti: A destra della eta abbiamo sempre un termine che comincia per $\lambda x.bla$

```

848 La deduplicate eta:
849 - viene chiamata che della forma [variable] -> [eta1] e
850    $\hookrightarrow$  [variable] -> [eta2]
851   (a destra non c'è mai un termine con testa rigida)
852 - i due termini a dx vengono unificati con la unif e uno
853    $\hookrightarrow$  dei due link viene buttato
854   NOTA!! A dx abbiamo sempre un termine della forma  $\lambda m$ 
855    $\hookrightarrow$  x.VAR x!!!
856   Altrimenti il link sarebbe stato risolto!!
857 - dopo l'unificazione rimane un link [variabile] -> [etaX]
858 - nella progress-eta, se a sx abbiamo una costante o
859    $\hookrightarrow$  un'app, allora eta-esandiamo
860   di uno per poter unificare con il termine di dx.

```

7 ENFORCING INVARIANT 1

Deduplicate mapping code etc...

8 HANDLING OF $\diamond\beta$

β -reduction problems ($\diamond\beta$) appears any time we deal with a subterm $t = X t_1 \dots t_n$, where X is flexible and the list $[t_1 \dots t_n]$ in not in \mathcal{L}_λ . This unification problem is not solvable without loss of generality, since there is not a most general unifier. If we take back the example

given in section 2.1, the unification $Fa = a$ admits two solutions for F : $\rho_1 = \{F \mapsto \lambda x.x\}$ and $\rho_2 = \{F \mapsto \lambda_.a\}$. Despite this, it is possible to work with $\diamond\beta$ if an oracle provides a substitution ρ such that ρt falls again in the \mathcal{L}_λ .

On the other hand, the \approx_λ is not designed to understand how the β -redexes work in the object language. Therefore, even if we know that F is assigned to $\lambda x.x$, \approx_λ is not able to unify Fa with a . On the other hand, the problem $Fa = G$ is solvable by \approx_λ , but the final result is that G is assigned to $(\lambda x.x)a$ which breaks the invariant saying that the substitution of the meta language does not generate terms outside \mathcal{W} (Property 2.8).

The solution to this problem is to modify the compiler such that any sub-term t considered as a potential β -redex is replaced with a hole h and a new dedicated link, called link- β .

```

type link-beta tm -> tm -> link.

```

This link carries two terms, the former representing the variable h for the new created hole and the latter containing the subterm t . As for the link- η , we will call h and t respectively the left hand side (lhs) and the right hand side (rhs) of the link- β .

8.1 Compilation

In order to build a link- β , we need to adapt the compiler so that it can recognize these “problematic” subterms. The following code snippet illustrate such behavior, we suppose the rule to be added just after ??.

```

comp (fapp [fuva A|Ag]) (uva C Scope) M1 M3 L1 L3 S1 S4 :- !,
    pattern-fragment-prefix Ag Pf Extra,
    fold6 comp Pf Scope1 M1 M1 L1 L1 S1 S1,
    fold6 comp Extra Extra1 M1 M2 L1 L2 S1 S2,
    len Pf Arity,
    m-alloc (fv A) (hv B (arity Arity)) M2 M3 S2 S3,
    Beta = app [uva B Scope1 | Extra1],
    get-scope Beta Scope,
    alloc S3 C S4,
    L3 = [eval-link-beta (uva C Scope) Beta | L2].

```

A term is $\diamond\beta$ if it has the shape $\text{fapp}[fuva A|Ag]$ and distinct Ag does not hold. In that case, Ag is split in two sublist Pf and $Extra$ such that former is the longest prefix of Ag such that distinct Pf holds. $Extra$ is the list such that $\text{append } Pf \ Extra \ Ag$. Next important step is to compile recursively the terms of these lists and allocate a memory adress B from the substitution in order to map the \mathcal{F}_0 variable $fuva \ A$ to the \mathcal{H}_0 variable $uva \ B$. The link- β to return in the end is given by the term $Beta = \text{app}[uva \ B \ Scope1 \ | \ Extra1]$ constituting the rhs , and a fresh variable C having in scope all the free variables occurring in $Beta$ (this is lhs). We point out that the rhs is intentionally built as an uva where $Extra1$ are not in scope, since by invariant, we want all the variables appearing in \mathcal{H}_0 to be in \mathcal{L}_λ .

8.2 Progress

Once created, there exist two main situations waking up a suspended link- β . The former is strictly connected to the definition of β -redex and occurs when the head of rhs is materialized by the oracle (see proposition 2.1). In this case rhs is safely β -reduced to a new term t' and the result can be unified with lhs . In this scenario the link- β has accomplished its goal and can be removed from \mathcal{L} .

explain
why

The second circumstance making the link- β to progress is the instantiation of the variables in the `Extra1` making the corresponding arguments to reduce to names. In this case, we want to take the list `Scope1` and append to it the largest prefix of `Extra1` in a new variable `Scope2` such that `Scope2` remains in \mathcal{L}_λ ; we call `Extra2` the suffix of `Extra1` such that the concatenation of `Scope1` and `Extra1` is the same as the concatenation of `Scope2` and `Extra2`. Finally, two cases should be considered: 1) `Extra2` is the empty list, *lhs* and *rhs* can be unified: we have two terms in \mathcal{L}_λ ; otherwise 2) the link- β in question is replaced with a refined version where the *rhs* is `app[uva C Scope2 | Extra2]` and a new link- η is added between the *lhs* and the new-added variable `C`.

An example justifying this second link manipulation is given by the following unification problem:

```
f = flam x\ fapp[F, fapp[A, x]].
```

The compilation of these terms produces the new unification problem: $f = X0$

We obtain the mappings $F \mapsto \mathbf{F}^0$, $A \mapsto \mathbf{A}^1$ and the links:

$$c0 \vdash X3_{c0} =_\beta X2 X1_{c0} \quad (8)$$

$$\vdash X0 =_\eta \lambda c0. X3_{c0} \quad (9)$$

where the first link is a link- η between the variable $X0$, representing the right side of the unification problem (it is a $\diamond\eta$) and $X3$; and a link- β between the variable $X3$ and the subterm $\lambda x. X1_x a$ (it is a $\diamond\beta$). The substitution tells that $x \vdash X1_x = x$.

We can now represent the hrun execution from this configuration which will, at first, dereference all the links, and then try to solve them. The only link being modified is the second one, which is set to $x \vdash X3 =_\beta X2 x a$. The *rhs* of the link has now a variable which is partially in the PF, we can therefore remove the original link- β and replace it with the following couple on links:

```
\vdash X1 =_\eta x\ `X4 x'
x \vdash X3 x =_\beta x\ `X4 x' a
```

By these links we say that $X1$ is now η -linked to a fresh variable $X4$ with arity one. This new variable is used in the new link- β where the name x is in its scope. This allows

8.3 Tricky examples

```
triple ok (@lam x\ @app[@f, @app[@X, x]]) @Y,
triple ok @X (@lam x\ x),
triple ok @Y @f

% okl 22 [
%   triple ok (@lam x\ @lam y\ @app[@Y, y, x]) @X,
%   triple ok (@lam x\ @f) @X,
% ].
```

9 FIRST ORDER APPROXIMATION

TODO: Coq can solve this: $f \ 1 \ 2 = x \ 2$, by setting X to $f \ 1$
TODO: We can re-use part of the algo for β given before

10 UNIF ENCODING IN REAL LIFE

TODO: Il ML presentato qui è esattamente elpi
TODO: Il OL presentato qui è esattamente coq

TODO: Come implementiamo tutto ciò nel solver

11 RESULTS: STDPP AND TLC

TODO: How may rule are we solving?

TODO: Can we do some perf test

12 CONCLUSION

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APPENDIX

This appendix contains the entire code described in this paper. The code can also be accessed at the URL: <https://github.com/FissoreD/paper-ho>

Note that (a infix b) c d de-sugars to (infix) a b c d.

Explain builtin name (can be implemented by loading name after each pi)

13 THE MEMORY

```

kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
set? (addr A) Mem Val :- get A Mem Val.

type unset? addr -> mem A -> o.
unset? Addr Mem :- not (set? Addr Mem _).

type assign-aux nat -> mem A -> A -> mem A -> o.
assign-aux z (none :: L) Y (some Y :: L).
assign-aux (s N) (X :: L) Y (X :: L1) :- assign-aux N L Y L1.

type assign addr -> mem A -> A -> mem A -> o.
assign (addr A) Mem1 Val Mem2 :- assign-aux A Mem1 Val Mem2.

type get nat -> mem A -> A -> o.
get z (some Y :: _) Y.
get (s N) (_ :: L) X :- get N L X.

type alloc-aux nat -> mem A -> mem A -> o.
alloc-aux z [] [none] :- !.
alloc-aux z L L.
alloc-aux (s N) [] [none | M] :- alloc-aux N [] M.
alloc-aux (s N) [X | L] [X | M] :- alloc-aux N L M.

type alloc addr -> mem A -> mem A -> o.
alloc (addr A as Ad) Mem1 Mem2 :- unset? Ad Mem1,
  alloc-aux A Mem1 Mem2.

type new-aux mem A -> nat -> mem A -> o.
new-aux [] z [none].
new-aux [A | As] (s N) [A | Bs] :- new-aux As N Bs.

type new mem A -> addr -> mem A -> o.
new Mem1 (addr Ad) Mem2 :- new-aux Mem1 Ad Mem2.

```

14 THE OBJECT LANGUAGE

```

kind fm type.
type fapp list fm -> fm.
type flam (fm -> fm) -> fm.
type fcon string -> fm.
type fuva addr -> fm.

typeabbrev fsubst (mem fm).

```

```

type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

type fderef fsubst -> fm -> fm -> o. (ps)
fderef S T T2 :- fder S T T1, napp T1 T2.

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam F1) :-
  pi x\ napp x x => napp (F x) (F1 x).
napp (fapp [fapp L1 | L2]) T :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- map napp L L1.

type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (eta)
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (eta_r)
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (beta_l)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (beta_r)

type extend-subst fm -> fsubst -> fsubst -> o.
extend-subst (fuva N) S S' :- mem.alloc N S S'.
extend-subst (flam F) S S' :-
  pi x\ (pi S\ extend-subst x S S) => extend-subst (F x) S S'.
extend-subst (fcon _) S S.
extend-subst (fapp L) S S1 :- fold extend-subst L S S1.

type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- beta (Bo H) L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fcon [H | L]).
beta N L (fapp [N | L]) :- name N.

type mk-app fm -> list fm -> fm -> o.
mk-app T L S :- beta T L S.

type eta-contract fm -> fm -> o.
eta-contract (fcon X) (fcon X).
eta-contract (fapp L) (fapp L1) :- map eta-contract L L1.
eta-contract (flam F) T :- eta-contract-aux [] (flam F) T.
eta-contract (flam F) (flam F1) :-
  pi x\ eta-contract x x => eta-contract (F x) (F1 x).

```

15 THE META LANGUAGE

```

1277 eta-contract (fuva X) (fuva X).
1278 eta-contract X X := name X.
1279
1280 type eta-contract-aux list fm -> fm -> fm -> o.
1281 eta-contract-aux L (flam F) T :-
1282   pi x\ eta-contract-aux [x|L] (F x) T. % also checks H Prefix does not x
1283 eta-contract-aux L (fapp [H|Args]) T :-
1284   rev L LRev, append Prefix LRev Args,
1285   if (Prefix = []) (T = H) (T = fapp [H|Prefix]).
1286
1287
1288
1289 kind inctx type -> type.
1290 type abs (tm -> inctx A) -> inctx A.
1291 type val A -> inctx A.
1292 typeabbrev assignment (inctx tm).
1293 typeabbrev subst (mem assignment).
1294
1295 kind tm type.
1296 type app list tm -> tm.
1297 type lam (tm -> tm) -> tm.
1298 type con string -> tm.
1299 type uva addr -> list tm -> tm.
1300
1301 type (≈λ) tm -> tm -> subst -> subst -> o.
1302 (con C ≈λ con C) S S.
1303 (app L1 ≈λ app L2) S S1 :- fold2 (≈λ) L1 L2 S S1.
1304 (lam F1 ≈λ lam F2) S S1 :-
1305   pi x\ (pi S\ (x ≈λ x) S S) => (F1 x ≈λ F2 x) S S1.
1306 (uva N Args ≈λ T) S S1 :-
1307   set? N S F,!, move F Args T1, (T1 ≈λ T) S S1.
1308 (T ≈λ uva N Args) S S1 :-
1309   set? N S F,!, move F Args T1, (T ≈λ T1) S S1.
1310 (uva M A1 ≈λ uva N A2) S1 S2 :- !,
1311   pattern-fragment A1, pattern-fragment A2,
1312   prune! M A1 N A2 S1 S2.
1313 (uva N Args ≈λ T) S S1 :- not_occ N S T, pattern-fragment Args,
1314   bind T Args T1, assign N S T1 S1.
1315 (T ≈λ uva N Args) S S1 :- not_occ N S T, pattern-fragment Args,
1316   bind T Args T1, assign N S T1 S1.
1317
1318 type prune! addr -> list tm -> addr ->
1319   list tm -> subst -> subst -> o.
1320 /* no pruning needed */
1321 prune! N A N A S S :- !.
1322 prune! M A N A S1 S2 :- !, bind (uva M A) A Ass,
1323   assign N S1 Ass S2.
1324 /* prune different arguments */
1325 prune! N A1 N A2 S1 S3 :- !,
1326   new S1 W S2, prune-same-variable W A1 A2 [] Ass,
1327   assign N S2 Ass S3.
1328 /* prune to the intersection of scopes */
1329 prune! N A1 M A2 S1 S4 :- !,
1330   new S1 W S2, prune-diff-variables W A1 A2 Ass1 Ass2,
1331   assign N S2 Ass1 S3,
1332   assign M S3 Ass2 S4.
1333
1334
type prune-same-variable addr -> list tm -> list tm ->
  list tm -> assignment -> o.
prune-same-variable N [] [] ACC (val (uva N Args)) :-
  rev ACC Args.
prune-same-variable N [X|XS] [X|YS] ACC (abs F) :-
  pi x\ prune-same-variable N XS YS [x|ACC] (F x).
prune-same-variable N [_|XS] [_|YS] ACC (abs F) :-
  pi x\ prune-same-variable N XS YS ACC (F x).
type permute list nat -> list tm -> list tm -> o.
permute [] _ [].
permute [P|PS] Args [T|TS] :-
  nth P Args T,
  permute PS Args TS.
type build-perm-assign addr -> list tm -> list bool ->
  list nat -> assignment -> o.
build-perm-assign N ArgsR [] Perm (val (uva N PermutedArgs)) :-
  rev ArgsR Args, permute Perm Args PermutedArgs.
build-perm-assign N Acc [tt|L] Perm (abs T) :-
  pi x\ build-perm-assign N [x|Acc] L Perm (T x).
build-perm-assign N Acc [ff|L] Perm (abs T) :-
  pi x\ build-perm-assign N Acc L Perm (T x).
type keep list A -> A -> bool -> o.
keep L A tt :- mem L A, !.
keep _ _ ff.
type prune-diff-variables addr -> list tm -> list tm ->
  assignment -> assignment -> o.
prune-diff-variables N Args1 Args2 Ass1 Ass2 :-
  map (keep Args2) Args1 Bits1,
  map (keep Args1) Args2 Bits2,
  filter Args1 (mem Args2) ToKeep1,
  filter Args2 (mem Args1) ToKeep2,
  map (index ToKeep1) ToKeep1 IdPerm,
  map (index ToKeep1) ToKeep2 Perm21,
  build-perm-assign N [] Bits1 IdPerm Ass1,
  build-perm-assign N [] Bits2 Perm21 Ass2.
type beta tm -> list tm -> tm -> o.
beta A [] A.
beta (lam Bo) [H | L] R :- beta (Bo H) L R.
beta (app A) L (app X) :- append A L X.
beta (con H) L (app [con H | L]).
beta X L (app[X|L]) :- name X.
/* occur check for N before crossing a functor */
type not_occ addr -> subst -> tm -> o.
not_occ N S (uva M Args) :- set? M S F,
  move F Args T, not_occ N S T.
not_occ N S (uva M Args) :- unset? M S, not (M = N),
  forall1 (not_occ_aux N S) Args.
not_occ _ _ (con _).
not_occ N S (app L) :- not_occ_aux N S (app L).
/* Note: lam is a functor for the meta language! */
not_occ N S (lam L) :- pi x\ not_occ_aux N S (L x).

```



```

1393 not_occ _ _ X :- name X.
1394 /* finding N is ok */
1395 not_occ N _ (uva N _).
1396
1397 /* occur check for X after crossing a functor */
1398 type not_occ_aux addr -> subst -> tm -> o.
1399 not_occ_aux N S (uva M _) :- unset? M S, not (N = M).
1400 not_occ_aux N S (uva M Args) :- set? M S F,
1401   move F Args T, not_occ_aux N S T.
1402 not_occ_aux N S (app L) :- forall1 (not_occ_aux N S) L.
1403 not_occ_aux N S (lam F) :- pi x\ not_occ_aux N S (F x).
1404 not_occ_aux _ _ (con _).
1405 not_occ_aux _ _ X :- name X.
1406 /* finding N is ko, hence no rule */
1407
1408 /* copy T T' vails if T contains a free variable, i.e. it
1409   performs scope checking for bind */
1410 type copy tm -> tm -> o.
1411 copy (con C) (con C).
1412 copy (app L) (app L') :- map copy L L'.
1413 copy (lam T) (lam T') :- pi x\ copy x x => copy (T x) (T' x).
1414 copy (uva A L) (uva A L') :- map copy L L'.
1415
1416 type bind tm -> list tm -> assignment -> o.
1417 bind T [] (val T') :- copy T T'.
1418 bind T [X | TL] (abs T') :- pi x\ copy X x => bind T TL (T' x).
1419
1420 type deref subst -> tm -> tm -> o. (σt)
1421 deref _ (con C) (con C).
1422 deref S (app A) (app B) :- map (deref S) A B.
1423 deref S (lam F) (lam G) :-
1424   pi x\ deref S x x => deref S (F x) (G x).
1425 deref S (uva N L) R :- set? N S A,
1426   move A L T, deref S T R.
1427 deref S (uva N A) (uva N B) :- unset? N S,
1428   map (deref S) A B.
1429
1430 type move assignment -> list tm -> tm -> o.
1431 move (abs Bo) [H|L] R :- move (Bo H) L R.
1432 move (val A) [] A.
1433
1434 type deref-assmt subst -> assignment -> assignment -> o.
1435 deref-assmt S (abs T) (abs R) :- pi x\ deref-assmt S (T x) (R x).
1436 deref-assmt S (val T) (val R) :- deref S T R.

```

16 THE COMPILER

```

1441 kind arity type.
1442 type arity nat -> arity.
1443
1444 kind fvariable type.
1445 type fv addr -> fvariable.
1446
1447 kind hvariable type.
1448 type hv addr -> arity -> hvariable.

```

```

1451 kind mapping type.
1452 type mapping fvariable -> hvariable -> mapping.
1453 typeabbrev mmap (list mapping).
1454
1455 typeabbrev scope (list tm).
1456 typeabbrev inctx ho.inctx.
1457 kind baselink type.
1458 type link-eta tm -> tm -> baselink.
1459 type link-beta tm -> tm -> baselink.
1460 typeabbrev link (inctx baselink).
1461 typeabbrev links (list link).
1462
1463 macro @val-link-eta T1 T2 :- ho.val (link-eta T1 T2).
1464 macro @val-link-beta T1 T2 :- ho.val (link-beta T1 T2).
1465
1466 %% x occurs rigidly in t iff  $\forall \sigma, \forall t', t' =_o \sigma t \Rightarrow x \in \mathcal{P}(t')$ 
1467 %%
1468 type occurs-rigidly fm -> fm -> o.
1469 occurs-rigidly N N.
1470 occurs-rigidly _ (fapp [fuva _|_] ) :- !, fail.
1471 occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
1472 occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).
1473
1474 /* maybe-eta N T L succeeds iff T could be an eta expasions for N, that
1475   is  $\exists \sigma, \sigma(\lambda n.t) = \lambda n.t'n$  and n
1476   does not occur rigidly in t'
1477 type maybe-eta fm -> fm -> list fm -> o.
1478 maybe-eta N (fapp [fuva _|Args] ) :- !,
1479   exists (x\ maybe-eta-of [] N x) Args, !.
1480 maybe-eta N (flam B) L :- !, pi x\ maybe-eta N (B x) [x | L].
1481 maybe-eta _ (fapp [fcon _|Args] ) L :-
1482   split-last-n {len L} Args First Last,
1483   forall1 (x\ forall1 (y\ not (occurs-rigidly x y)) First) L,
1484   forall2 (maybe-eta-of [] ) {rev L} Last.
1485
1486 %% is  $\exists \sigma, \sigma t =_o n$ 
1487 type maybe-eta-of list fm -> fm -> fm -> o.
1488 maybe-eta-of _ N N :- !.
1489 maybe-eta-of L N (fapp [fuva _|Args] ) :- !,
1490   forall1 (x\ exists (maybe-eta-of [] x) Args) [N|L].
1491 maybe-eta-of L N (flam B) :- !,
1492   pi x\ maybe-eta-of [x | L] N (B x).
1493 maybe-eta-of L N (fapp [N|Args] ) :-
1494   last-n {len L} Args R,
1495   forall2 (maybe-eta-of [] ) R {rev L}.
1496
1497 type locally-bound tm -> o.
1498 type get-scope-aux tm -> list tm -> o.
1499 get-scope-aux (con _) [].
1500 get-scope-aux (uva _ L) L1 :-
1501   forall2 get-scope-aux L R,
1502   flatten R L1.
1503 get-scope-aux (lam B) L1 :-
1504   pi x\ locally-bound x => get-scope-aux (B x) L1.

```

```

1509 get-scope-aux (app L) L1 :-
1510   forall2 get-scope-aux L R,
1511   flatten R L1.
1512 get-scope-aux X [X] :- name X, not (locally-bound X).
1513 get-scope-aux X [] :- name X, (locally-bound X).
1514
1515 %% TODO: scrivere undup
1516 type get-scope tm -> list tm -> o.
1517 get-scope T Scope :-
1518   get-scope-aux T ScopeDuplicata,
1519   names N, filter N (mem ScopeDuplicata) Scope.
1520 type rigid fm -> o.
1521 rigid X :- not (X = fuva _).
1522
1523 type comp-lam (fm -> fm) -> (tm -> tm) ->
1524   mmap -> mmap -> links -> links -> subst -> subst -> o.
1525 comp-lam F G M1 M2 L1 L3 S1 S2 :-
1526   pi x y\ (pi M L S\ comp x y M M L L S S) =>
1527     comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
1528     close-links L2 L3.
1529
1530 type close-links (tm -> links) -> links -> o.
1531 close-links (_\[]) [].
1532 close-links (v\[L|XS v]) [L|YS] :- !, close-links XS YS.
1533 close-links (v\[L v]|XS v) [abs L|YS] :-
1534   close-links XS YS.
1535 type comp fm -> tm -> mmap -> mmap -> links -> links ->
1536   subst -> subst -> o.
1537 comp (fcon C) (con C) M M L L S S.
1538 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
1539   (pi x\ maybe-eta x (F x) [x]), !,
1540   alloc S1 A S2,
1541   comp-lam F F1 M1 M2 L1 L2 S2 S3,
1542   get-scope (lam F1) Scope,
1543   L3 = [@eval-link-eta (uva A Scope) (lam F1)| L2].
1544 comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :-
1545   comp-lam F F1 M1 M2 L1 L2 S1 S2.
1546 comp (fuva A) (uva B []) M1 M2 L L S1 S2 :-
1547   m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
1548 comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
1549   pattern-fragment Ag, !,
1550   fold6 comp Ag Ag1 M1 M1 L L S1 S1,
1551   len Ag Arity,
1552   m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
1553 comp (fapp [fuva A|Ag]) (uva C Scope) M1 M3 L1 L3 S1 S4 :- !,
1554   pattern-fragment-prefix Ag Pf Extra,
1555   fold6 comp Pf Scope1 M1 M1 L1 L1 S1 S1,
1556   fold6 comp Extra Extra1 M1 M2 L1 L2 S1 S2,
1557   len Pf Arity,
1558   m-alloc (fv A) (hv B (arity Arity)) M2 M3 S2 S3,
1559   Beta = app [uva B Scope1 | Extra1],
1560   get-scope Beta Scope,
1561   alloc S3 C S4,
1562   L3 = [@eval-link-beta (uva C Scope) Beta | L2].
1563 comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
1564   fold6 comp A A1 M1 M2 L1 L2 S1 S2.
1565
1566 type alloc mem A -> addr -> mem A -> o.
1567 alloc S N S1 :- mem.new S N S1.
1568
1569 type compile-terms-diagnostic
1570   triple diagnostic fm fm ->
1571   triple diagnostic tm tm ->
1572   mmap -> mmap ->
1573   links -> links ->
1574   subst -> subst -> o.
1575 compile-terms-diagnostic (triple D F01 F02) (triple D H01 H02) M1 M3 L1
1576   comp F01 H01 M1 M2 L1 L2 S1 S2,
1577   comp F02 H02 M2 M3 L2 L3 S2 S3.
1578
1579 type compile-terms
1580   list (triple diagnostic fm fm) ->
1581   list (triple diagnostic tm tm) ->
1582   mmap -> links -> subst -> o.
1583 compile-terms T H M L S :-
1584   fold6 compile-terms-diagnostic T H [] M_ [] L_ [] S_,
1585   deduplicate-map M_ M S_ S L_ L.
1586
1587 type make-eta-link-aux nat -> addr -> addr ->
1588   list tm -> links -> subst -> subst -> o.
1589 make-eta-link-aux z Ad1 Ad2 Scope1 L H1 H1 :-
1590   rev Scope1 Scope, eta-expand (uva Ad2 Scope) @one T1,
1591   L = [@eval-link-eta (uva Ad1 Scope) T1].
1592 make-eta-link-aux (s N) Ad1 Ad2 Scope1 L H1 H3 :-
1593   rev Scope1 Scope, alloc H1 Ad H2,
1594   eta-expand (uva Ad Scope) @one T2,
1595   (pi x\ make-eta-link-aux N Ad Ad2 [x|Scope1] (L1 x) H2 H3),
1596   close-links L1 L2,
1597   L = [@eval-link-eta (uva Ad1 Scope) T2 | L2].
1598
1599 type make-eta-link nat -> nat -> addr -> addr ->
1600   list tm -> links -> subst -> subst -> o.
1601 make-eta-link (s N) z Ad1 Ad2 Vars L H H1 :-
1602   make-eta-link-aux N Ad2 Ad1 Vars L H H1.
1603 make-eta-link z (s N) Ad1 Ad2 Vars L H H1 :-
1604   make-eta-link-aux N Ad1 Ad2 Vars L H H1.
1605 make-eta-link (s N) (s M) Ad1 Ad2 Vars Links H H1 :-
1606   (pi x\ make-eta-link N M Ad1 Ad2 [x|Vars] (L x) H H1),
1607   close-links L Links.
1608
1609 type deduplicate-map mmap -> mmap ->
1610   subst -> subst -> links -> links -> o.
1611 deduplicate-map [] [] H H L L.
1612 deduplicate-map [(mapping (fv 0) (hv M (arity LenM))) as X1] | Map1 Map2
1613   take-list Map1 (mapping (fv 0) (hv M' (arity LenM'))), !,
1614   std.assert! (not (LenM = LenM')) "Deduplicate map, there is a bug",
1615   print "arity-fix links:" {ppmapping X1} "~!~" {ppmapping (mapping (fv
1616   make-eta-link LenM LenM' M M' [] New H1 H2,
1617   print "new eta link" {pplinks New},
1618   append New L1 L2,
1619   deduplicate-map Map1 Map2 H2 H3 L2 L3.
1620 deduplicate-map [A|As] [A|Bs] H1 H2 L1 L2 :-
1621   deduplicate-map As Bs H1 H2 L1 L2, !.
1622
1623
1624

```

15

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1741
1742 type progress1 links -> links -> ho.subst -> ho.subst -> o.
1743 progress1 [] [] X X.
1744 progress1 [A|L1] [A|L3] S S2 :- take-link A L1 B L2, !,
1745   same-link-eta A B S S1,
1746   progress1 L2 L3 S1 S2.
1747 progress1 [L0|L1] L3 S S2 :- deref-link S L0 L,
1748   solve-link-abs L R S S1, !,
1749   progress1 L1 L2 S1 S2, append R L2 L3.
1750

```

18 THE DECOMPIER

```

1751
1752 type abs->lam ho.assignment -> ho.tm -> o.
1753 abs->lam (ho.abs T) (ho.lam R) :- !, pi x\ abs->lam (T x) (R x).
1754 abs->lam (ho.val A) A.
1755
1756 type commit-links-aux link -> ho.subst -> ho.subst -> o.
1757 commit-links-aux (@val-link-eta T1 T2) H1 H2 :-
1758   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1759   (T1' ==1 T2') H1 H2.
1760 commit-links-aux (@val-link-beta T1 T2) H1 H2 :-
1761   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1762   (T1' ==1 T2') H1 H2.
1763 commit-links-aux (ho.abs B) H H1 :-
1764   pi x\ commit-links-aux (B x) H H1.
1765
1766 type commit-links links -> links -> ho.subst -> ho.subst -> o.
1767 commit-links [] [] H H.
1768 commit-links [Abs | Links] L H H2 :-
1769   commit-links-aux Abs H H1, !, commit-links Links L H1 H2.
1770
1771 type decomp-subst map -> map -> ho.subst ->
1772   fo.fsubst -> fo.fsubst -> o.
1773 decomp-subst _ [A|_] _ _ _ :- fail.
1774 decomp-subst _ [] _ F F.
1775 decomp-subst Map [mapping (fv V0) (hv VM _)|T1] H F F2 :-
1776   mem.set? VM H T, !,
1777   ho.deref-assmt H T TTT,
1778   abs->lam TTT T', tm->fm Map T' T1,
1779   fo.eta-contract T1 T2, mem.assign V0 F T2 F1,
1780   decomp-subst Map T1 H F1 F2.
1781 decomp-subst Map [mapping _ (hv VM _)|T1] H F F2 :-
1782   mem.unset? VM H, decomp-subst Map T1 H F F2.
1783
1784 type tm->fm map -> ho.tm -> fo.fm -> o.
1785 tm->fm _ (ho.con C) (fo.fcon C).
1786 tm->fm L (ho.lam B1) (fo.flam B2) :-
1787   pi x y\ tm->fm _ x y => tm->fm L (B1 x) (B2 y).
1788 tm->fm L (ho.app L1) T :- map (tm->fm L) L1 [Hd|T1],
1789   fo.mk-app Hd T1 T.
1790 tm->fm L (ho.uva VM TL) T :- mem L (mapping (fv V0) (hv VM _)),
1791   map (tm->fm L) TL T1, fo.mk-app (fo.fuva V0) T1 T.
1792
1793 type add-new-map-aux ho.subst -> list ho.tm -> map ->
1794   map -> fo.fsubst -> fo.fsubst -> o.
1795 add-new-map-aux _ [] _ [] S S.
1796 add-new-map-aux H [T|Ts] L L2 S S2 :-

```

```

1797   add-new-map H T L L1 S S1,
1798   add-new-map-aux H Ts L1 L2 S1 S2.
1799
1800 type add-new-map ho.subst -> ho.tm -> map ->
1801   map -> fo.fsubst -> fo.fsubst -> o.
1802 add-new-map _ (ho.uva N _) Map [] F1 F1 :-
1803   mem Map (mapping _ (hv N _)), !.
1804 add-new-map H (ho.uva N L) Map [Map1 | MapL] F1 F3 :-
1805   mem.new F1 M F2,
1806   len L Arity, Map1 = mapping (fv M) (hv N (arity Arity)),
1807   add-new-map H (ho.app L) [Map1 | MapL] MapL F2 F3.
1808 add-new-map H (ho.lam B) Map NewMap F1 F2 :-
1809   pi x\ add-new-map H (B x) Map NewMap F1 F2.
1810 add-new-map H (ho.app L) Map NewMap F1 F3 :-
1811   add-new-map-aux H L Map NewMap F1 F3.
1812 add-new-map _ (ho.con _) _ [] F F :- !.
1813 add-new-map _ N _ [] F F :- name N.
1814
1815 type complete-mapping-under-ass ho.subst -> ho.assignment ->
1816   map -> map -> fo.fsubst -> fo.fsubst -> o.
1817 complete-mapping-under-ass H (ho.val Val) Map1 Map2 F1 F2 :-
1818   add-new-map H Val Map1 Map2 F1 F2.
1819 complete-mapping-under-ass H (ho.abs Abs) Map1 Map2 F1 F2 :-
1820   pi x\ complete-mapping-under-ass H (Abs x) Map1 Map2 F1 F2.
1821
1822 type complete-mapping ho.subst -> ho.subst ->
1823   map -> map -> fo.fsubst -> fo.fsubst -> o.
1824 complete-mapping _ [] L L F F.
1825 complete-mapping H [none | T1] L1 L2 F1 F2 :-
1826   complete-mapping H T1 L1 L2 F1 F2.
1827 complete-mapping H [some T0 | T1] L1 L3 F1 F3 :-
1828   ho.deref-assmt H T0 T,
1829   complete-mapping-under-ass H T L1 L2 F1 F2,
1830   append L1 L2 LAll,
1831   complete-mapping H T1 LAll L3 F2 F3.
1832
1833 type decompile map -> links -> ho.subst ->
1834   fo.fsubst -> fo.fsubst -> o.
1835 decompile Map1 L H0 F0 F02 :-
1836   commit-links L L1_ H0 H01, !,
1837   complete-mapping H01 H01 Map1 Map2 F0 F01,
1838   decomp-subst Map2 Map2 H01 F01 F02.
1839

```

19 AUXILIARY FUNCTIONS

```

1840 type fold4 (A -> A1 -> B -> B -> C -> C -> o) -> list A ->
1841   list A1 -> B -> B -> C -> C -> o.
1842 fold4 _ [] [] A A B B.
1843 fold4 F [X|XS] [Y|YS] A A1 B B1 :- F X Y A A0 B B0,
1844   fold4 F XS YS A0 A1 B0 B1.
1845
1846 type len list A -> nat -> o.
1847 len [] z.
1848 len [_|L] (s X) :- len L X.
1849

```