

HO unification from object language to meta language

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ABSTRACT

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), for which we aim to implement a unification procedure \approx_o using the ML Elpi [3], a dialect of λ Prolog. Elpi's equational theory comprises $\eta\beta$ equivalence and comes equipped with a higher order unification procedure \approx_λ restricted to the pattern fragment [9]. We want \approx_o to be as powerful as \approx_λ but on the object logic DTT. Elpi also comes with an encoding for DTT that works well for meta-programming [17, 16, 7, 6]. Unfortunately this encoding, which we refer to as \mathcal{F}_o , "underuses" \approx_λ by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding, \mathcal{H}_o , demonstrate how to map unification problems in \mathcal{F}_o to related problems in \mathcal{H}_o , and illustrate how to map back the unifiers found by \approx_λ , effectively implementing \approx_o on top of \approx_λ for the encoding \mathcal{F}_o .

We apply this technique to the implementation of a type-class [19] solver for Coq [18]. Type-class solvers are proof search procedures based on unification that back-chain designated lemmas, providing essential automation to widely used Coq libraries such as Stdpp/Iris [8] and TLC [1]. These two libraries constitute our test bed.

KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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1 INTRODUCTION

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), and we want to code a type-class [19] solver for Coq [18] using the Coq-Elpi [17] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As the running example we take the Decide type class, from the Stdpp [8] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type `fin n`, of natural numbers smaller than `n` is finite; 2) the predicate `nfact n nf`, linking a natural number `n` to its prime factors `nf`, is decidable; 3) the universal closure of a predicate has a decision procedure if the predicate has and if its domain is finite.

```
Instance fin_fin n : Finite (fin n).          (* r1 *)
Instance nfact_dec n nf : Decision (nfact n nf). (* r2 *)
Instance forall_dec A P : Finite A →          (* r3 *)
  ∀x:A, Decision (P x) → Decision (∀x:A, P x).
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining.

```
Check _ : Decision (forall y: fin 7, nfact y 3). (g)
```

The encoding of DTT provided by Elpi, that we will discuss at length later in section ?? and ??, is an Higher Order Abstract Syntax (HOAS) datatype `tm` featuring (among others) the following constructors:

```
type lam  tm -> (tm -> tm) -> tm.    % lambda abstraction
type app  list tm -> tm.              % n-ary application
type all  tm -> (tm -> tm) -> tm.    % forall quantifier
type con  string -> tm.               % constants
```

Following standard λ Prolog [10] the concrete syntax to abstract, at the meta level, an expression `e` over a variable `x` is `<x>\ e`, and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term `<forall y: t, nfact y 3>`:

```
all (con "t") y\ app[con "nfact", y, con "3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; `:-` separates the rule's head from the premises; `pi w\` introduces a fresh nominal constant `w` for the premise `p`.

```
finite (app[con"fin", N]). (r1)
```

```
decision (app [con"nfact", N, NF]). (r2)
```

```
decision (all A x\ app[P, x]) :- finite A, (r3)
  pi w\ decision (app[P, w]).
```

Unfortunately this translation of rule (r3) uses the predicate `P` as a first order term: for the meta language its type is `tm`. If we try to backchain the rule (r3) on the encoding of the goal (g) given below

```
decision (all (app[con"fin", con"7"]) y\
  app[con"nfact", y, con"3"]).
```

we obtain an unsolvable unification problem (p): the two lists of terms have different lengths!

```
app[con"nfact", y, con"3"] = app[P, y] (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A x\ Pm x) :- link Pm P A, finite A, (r3a)
  pi x\ decision (app[P, x]).
```

Since `Pm` is an higher-order unification variable of type `tm` \rightarrow `tm`, with `x` in its scope, the unification problem (p') admits one solution:

```
app[con"nfact", y, con"3"] = Pm y (p')
Pm = x\ app[con"nfact", x, con"3"] % assignment for Pm
A = app[con"fin", con"7"] % assignment for A
```

After unifying the head of rule (r3a) with the goal, Elpi runs the premise `«link Pm P A»` that is in charge of bringing the assignment for `Pm` back to the domain `tm` of Coq terms:

```
P = lam A a\ app[con"nfact", a, con"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial and does not only concern the head of rules, but the entire sequence of unification problems that constitute the execution of a logic program. In fact the solution for `P` above generates a (Coq) β -redex in the second premise (the predicate under the `pi w\`):

```
decision (app[lam A (a\ app[con"nfact", a, con"3"]), w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[lam A (a\ app[con"nfact", a, con"3"]), x] =
app[con"nfact", N, NF]
```

The root cause of the problems we sketched in the running example is that the unification procedure \approx_λ of the meta language is not aware of the equational theory of the object logic, even if both theories include $\eta\beta$ -conversion and admit most general unifiers for unification problems in the pattern fragment \mathcal{L}_λ [9].

Contributions. In this paper we discuss alternative encodings of Coq in Elpi (Section 2), then we identify a minimal language \mathcal{F}_0 in which the problems sketched here can be fully described. We then detail an encoding `comp` from \mathcal{F}_0 to \mathcal{H}_0 (the language of the meta language) and a decoding `decomp` to relate the unifiers bla

bla.. TODO citare Teyjus. The code discussed in the paper can be accessed at the URL: <https://github.com/FissoreD/paper-ho>.

2 PROBLEM STATEMENT

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to proposition unfolding and fix-point unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just $\eta\beta$, and that solves higher-order problems restricted to the pattern fragment \mathcal{L}_λ [9]. We call this unification procedure \approx_o .

The equational theory of the meta language Elpi that we want to use to implement a form of proof automation is strikingly similar, since it comprises $\eta\beta$ (for the meta language functions), and the unification procedure \approx_λ solves higher-order problems in \mathcal{L}_λ .

In spite of the similarity the link between \approx_λ and \approx_o is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

$x \setminus f \ x$	\approx_λ	f
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\approx_o	$\text{con} "f"$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\neq_λ	$\text{con} "f"$
$P \ x$	\approx_λ	x
$\text{app}[P, x]$	\approx_o	x
$\text{app}[P, x]$	\neq_λ	x

One could ignore this similarity, and “just” describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a \mathcal{F}_0 representation of DTT terms and a \mathcal{H}_0 one. We call $=_o$ the equality over ground terms in \mathcal{F}_0 , $=_\lambda$ the equality over ground terms in \mathcal{H}_0 , \approx_o the unification procedure we want to implement and \approx_λ the one provided by the meta language. TODO extend $=_o$ and $=_\lambda$ with reflexivity on uvars.

We write $t_1 \approx_\lambda t_2 \mapsto \sigma$ when t_1 and t_2 unify with substitution σ ; we write σt for the application of the substitution to t , and $\sigma X = \{\sigma t \mid t \in X\}$ when X is a set; we write $\sigma \subseteq \sigma'$ when σ is more general than σ' . We assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_\lambda \Rightarrow t_1 \approx_\lambda t_2 \mapsto \rho \Rightarrow \rho t_1 =_\lambda \rho t_2 \quad (1)$$

$$t_i \in \mathcal{L}_\lambda \Rightarrow \rho t_1 =_\lambda \rho t_2 \Rightarrow \exists \rho', t_1 \approx_\lambda t_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (2)$$

We illustrate a compilation $\langle s \rangle \mapsto (t, m, l)$ that maps a term s in \mathcal{F}_0 to a term t in \mathcal{H}_0 , a variable mapping m and list of links l . The variable map connects unification variables in \mathcal{H}_0 with variables in \mathcal{F}_0 and is used to “decompile” the assignment, $\langle \sigma, m, l \rangle^{-1} \mapsto \rho$. Links represent problematic sub-terms which are linked to the

unification variable that stands in their place in the compiled term. These links are checked for or progress XXX improve....

We represent a logic program *run* in \mathcal{F}_0 as a list *steps* p of length N . Each made of a unification problem between terms S_{p_l} and S_{p_r} taken from the set of all terms \mathcal{S} . The composition of these steps starting from the empty substitution ρ_0 produces the final substitution ρ_N .¹ The initial here ρ_0 is the empty substitution

$$\begin{aligned} \text{fstep}(\mathcal{S}, p, \rho) &\mapsto \rho'' \stackrel{\text{def}}{=} \rho S_{p_l} \simeq_o \rho S_{p_r} \mapsto \rho' \wedge \rho'' = \rho \cup \rho' \\ \text{frun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \bigwedge_{p=1}^N \text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \end{aligned}$$

We simulate each run in \mathcal{F}_0 with a run in \mathcal{H}_0 as follows. Note that σ_0 is the empty substitution.

$$\begin{aligned} \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) &\mapsto \sigma'' \stackrel{\text{def}}{=} \\ &\sigma \mathcal{T}_{p_l} \simeq_\lambda \sigma \mathcal{T}_{p_r} \mapsto \sigma' \wedge \text{check}(\mathbb{L}, \sigma \cup \sigma') \mapsto \sigma'' \\ \text{hrun}(\mathcal{S}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \\ &\mathcal{T} \times \mathbb{M} \times \mathbb{L} = \{(t_j, m_j, l_j) \mid s_j \in \mathcal{S}, \langle s_j \rangle \mapsto (t_j, m_j, l_j)\} \\ &\bigwedge_{p=1}^N \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p \\ &\langle \sigma_N, \mathbb{M}, \mathbb{L} \rangle^{-1} \mapsto \rho_N \end{aligned}$$

Here *hstep* is made of two sub-steps: a call to \simeq_λ (on the compiled terms) and a call to *check* on the set of links. We claim the following:

PROPOSITION 2.1 (SIMULATION). $\forall \mathcal{S}, \forall N$

$$\text{frun}(\mathcal{S}, N) \mapsto \rho_N \Leftrightarrow \text{hrun}(\mathcal{S}, N) \mapsto \rho_N$$

That is, the two executions give the same result. Moreover:

PROPOSITION 2.2 (SIMULATION FIDELITY). *In the context of* *hrun*, *if* $\mathcal{T} \subseteq \mathcal{L}_\lambda$ *we have that* $\forall p \in 1 \dots N$

$$\text{fstep}(\mathcal{S}, p, \rho_{p-1}) \mapsto \rho_p \Leftrightarrow \text{hstep}(\mathcal{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto \sigma_p$$

In particular this property guarantees that a *failure* in the \mathcal{F}_0 run is matched by a failure in \mathcal{H}_0 at the same step. We consider this property very important from a practical point of view since it guarantees that the execution traces are strongly related and in turn this enables a user to debug a logic program in \mathcal{F}_0 by looking at its execution trace in \mathcal{H}_0 .

XXX permuting *hrun* does not change the final result if check does not fail eagerly

XXX if we want to apply heuristics, we can apply them in decomp to avoid committing to a non MGU too early

We can define $s_1 \simeq_o s_2$ by specializing the code of *hrun* to $\mathcal{S} = \{s_1, s_2\}$ as follows:

$$\begin{aligned} s_1 \simeq_o s_2 &\mapsto \rho \stackrel{\text{def}}{=} \\ &\langle s_1 \rangle \mapsto (t_1, m_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, m_2, l_2) \\ &t_1 \simeq_\lambda t_2 \mapsto \sigma' \wedge \text{check}(\{l_1, l_2\}, \sigma') \mapsto \sigma'' \wedge \\ &\langle \sigma'', \{m_1, m_2\}, \{l_1, l_2\} \rangle^{-1} \mapsto \rho \end{aligned}$$

PROPOSITION 2.3 (PROPERTIES OF \simeq_o).

$$s_i \in \mathcal{L}_\lambda \Rightarrow s_1 \simeq_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2 \quad (3)$$

$$s_i \in \mathcal{L}_\lambda \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \simeq_o s_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (4)$$

$$\rho s_1 =_o \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_\lambda \Rightarrow \rho' s_1 \simeq_o \rho' s_2 \quad (5)$$

¹If the same rule is used multiple time in a run we just consider as many copies as needed of the terms composing the rules, with fresh unification variables each time

Properties 3 and 4 state, respectively, that in \mathcal{L}_λ the implementation of \simeq_o is correct, complete and returns the most general unifier.

Property 5 states that \simeq_o , hence our compilation scheme, is resilient to unification problems outside \mathcal{L}_λ solved by a third party. We believe this property is of practical interest since we want the user to be able to add heuristics via hand written rules to the ones obtained by our compilation scheme. A Typical example is the following problem (*q*) that is outside \mathcal{L}_λ :

$$\begin{aligned} \text{app} [\text{F}, \text{con} "a"] &= \text{app} [\text{con} "f", \text{con} "a", \text{con} "a"] \quad (q) \\ \text{F} &= \text{lam } x \backslash \text{app} [\text{con} "f", x, x] \quad (h) \end{aligned}$$

Instead of rejecting it our scheme accepts it and guarantees that if (*h*) is given (after the compilation part of the scheme, as a run time hint) then ...

2.1 The intuition in a nutshell

A term *s* is compiled in a term *t* where every “problematic” sub term *p* is replaced by a fresh unification variable *h* and an accessory link that represent a suspended unification problem $h \simeq_\lambda p$. As a result \simeq_λ is “well behaved” on *t*, that is it does not contradict $=_o$ as it would otherwise do on “problematic” terms. We now define “problematic” and “well behaved” more formally.

Definition 2.4 ($\Diamond\eta$). $\Diamond\eta = \{t \mid \exists \rho, \rho t \text{ is an eta expansion}\}$

An example of term *t* in $\Diamond\eta$ is $\lambda x. \lambda y. F y x$ since the substitution $\rho = \{F \mapsto \lambda a. \lambda b. fba\}$ makes $\rho t = \lambda x. \lambda y. fxy$ that is the eta long form of *f*. This term is problematic since its rigid part, the λ -abstractions, cannot justify a unification failure against, say, a constant.

Definition 2.5 ($\Diamond\beta$). $\Diamond\beta = \{Xt_1 \dots t_n \mid Xt_1 \dots t_n \notin \mathcal{L}_\lambda\}$.

An example of *t* in $\Diamond\beta$ is Fa for a constant *a*. Note however tha an oracle could provide an assignment $\rho = \{F \mapsto \lambda x. x\}$ that makes the resulting term fall outside of $\Diamond\beta$.

Definition 2.6 (Subterms $\mathcal{P}(t)$). The set of sub terms of *t* is the largest set $\mathcal{P}(\sqcup)$ that can be obtained by the following rules.

$$\begin{aligned} t &\in \mathcal{P}(t) \\ t &= f t_1 \dots t_n \Rightarrow \mathcal{P}(t_i) \subseteq \mathcal{P}(t) \wedge f \in \mathcal{P}(t) \\ t &= \lambda x. t' \Rightarrow \mathcal{P}(t') \subseteq \mathcal{P}(t) \end{aligned}$$

We write $\mathcal{P}(X) = \bigcup_{t \in X} \mathcal{P}(t)$ when *X* is a set of terms.

Definition 2.7 (Well behaved set). Given a set of terms $X \subseteq \mathcal{H}_0$,

$$\mathcal{W}(X) \Leftrightarrow \forall t \in \mathcal{P}(X), t \notin (\Diamond\beta \cup \Diamond\eta)$$

PROPOSITION 2.8 (\mathcal{W} -PRESERVATION). $\forall \mathcal{T}, \forall \mathbb{L}, \forall p, \forall \sigma, \forall \sigma'$

$$\mathcal{W}(\sigma \mathcal{T}) \wedge \text{hstep}(\mathcal{T}, p, \sigma, \mathbb{L}) \mapsto \sigma' \Rightarrow \mathcal{W}(\sigma' \mathcal{T})$$

A less formal way to state 2.8 is that *hstep* never “commits” an unneeded λ -abstraction in σ (a λ that could be erased by an η -contraction), nor puts in σ a flexible application outside \mathcal{L}_λ (an application node that could be erased by a β -reduction).

Note that proposition 2.8 does not hold for \simeq_o since decompilation can introduce (actually restore) terms in $\Diamond\eta$ or $\Diamond\beta$ that were move out of the way (put in \mathbb{L}) during compilation.

3 ALTERNATIVE ENCODINGS AND RELATED WORK

Paper [2] introduces semi-shallow.

Our encoding of DTT may look “semi shallow” since we use the meta-language lambda abstraction but not its application (for the terms of type tm). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N).
decision (nfact N NF).
decision (all A x\ P x) :- finite A, pi x\ decision (P x).
```

There are two reasons for dismissing this encoding. The first one is that in DTT it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T.
Definition sum n : arr nat n := ...
Check sum 2 7 8 : nat.
Check sum 3 7 8 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now known in advance (not even defined in Coq) without using introspection primitives such as Prologs’s functor and arg.

In the literature we could find a few related encoding of DTT. TODO In [4] is related and make the discrepancy between the types of ML and DTT visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [15] should also be cited.

None of the encodings above provide a solution to our problem.

4 PRELIMINARIES: \mathcal{F}_0 AND \mathcal{H}_0

In order to reason about unification we provide a description of the \mathcal{F}_0 and \mathcal{H}_0 languages where unification variables are first class terms, i.e. they have a concrete syntax. We keep these languages minimal, for example, we omit the all quantifier of DTT we used in the example in Section 1 together with the type notation of terms carried by the lam constructor.

```
kind fm type.          kind tm type.
type fapp list fm -> fm. type app list tm -> tm.
type flam (fm -> fm) -> fm. type lam (tm -> tm) -> tm.
type fcon string -> fm.   type con string -> tm.
type fuva addr -> fm.     type uva addr -> list tm -> tm.
```

Figure 1: \mathcal{F}_0 and \mathcal{H}_0 language

Unification variables (fuva term constructor) in \mathcal{F}_0 have no explicit scope: the arguments of an higher order variable are given via the fapp constructor. For example the term $P \ x$ is represented as $fapp[fuva \ N, \ x]$, where N is a memory address and x is a bound variable.

In \mathcal{H}_0 the representation of $P \ x$ is instead $uva \ N \ [x]$, since unification variables come equipped with an explicit scope. We say that the unification variable occurrence $uva \ N \ L$ is in \mathcal{L}_λ if and only if

L is made of distinct names. The predicate to test this condition is called pattern-fragment:

```
type pattern-fragment list A -> o.
```

The name builtin predicate tests if a term is a bound variable.²

In both languages unification variables are identified by a natural number representing a memory address. The memory and its associated operations are described below:

```
kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
type unset? addr -> mem A -> o.
type assign addr -> mem A -> A -> mem A -> o.
type new mem A -> addr -> mem A -> o.
```

If a memory cell is none, then the corresponding unification variable is not set. assign sets an unset cell to the given value, while new finds the first unused address and sets it to none.

Since in \mathcal{H}_0 unification variables have a scope, their solution needs to be abstracted over it to enable the instantiation of a single solution to different scopes. On the contrary a solution to a \mathcal{F}_0 variable is a plain term.

```
typeabbrev fsubst (mem fm).

kind inctx type -> type.
type abs (tm -> inctx A) -> inctx A.
type val A -> inctx A.
typeabbrev assignment (inctx tm).
typeabbrev subst (mem assignment).
```

We call fsubst the memory of \mathcal{F}_0 , while we call subst the one of \mathcal{H}_0 . Both have the invariant that they are not cyclic, TODO explain. Other invariant: the terms in ho_subst never contains eta and beta expansion

```
kind arity type.
type arity nat -> arity.

kind fvariable type.
type fv addr -> fvariable.

kind hvariable type.
type hv addr -> arity -> hvariable.

kind mapping type.
type mapping fvariable -> hvariable -> mapping.
typeabbrev map (list mapping).
```

INVARIANT 1 (UNIFICATION VARIABLE ARITY). *Each variable A in \mathcal{H}_0 has a (unique) arity N and each occurrence $(uva \ A \ L)$ is such that $(len \ L \ N)$ holds*

The arity of a variable in \mathcal{H}_0 (a hvariable is stored in the mapping. In particular m-alloc bla bla explain. Multiple mappings for the same fvariable are handled in section 6.1.

²one could always load name x for every x under a pi and get rid of the name builtin


```

465 kind baselink type.
466 type link-eta tm -> tm -> baselink.
467 type link-beta tm -> tm -> baselink.
468 typeabbrev link (inctx baselink).
469 typeabbrev links (list link).

```

4.1 Notations

When we write \mathcal{H}_o terms outside code blocks we prefer to use the usual and more compact mathematical notation. However we need to distinguish between the “application” of a unification variable to its scope and the application of a term (possibly a unification variable) to a list of arguments. We write the scope in subscript and we use juxtaposition for application. Here a few examples:

```

479  $\lambda x. \lambda y. F_{xy}$  lam x\ lam y\ uva F [x, y]
480  $f a$  app[con "f", con "a"]
481  $\lambda x. F_x a$  lam x\ app[uva F [x], con "a"]
482  $\lambda x. F_x x$  lam x\ app[uva F [x], x]

```

When detailing example we prefer to write links in mathematical notation, as equations between terms in a context. The equality sign is subscripted with kind of baselink. For example $x \vdash A =_{\beta} F_x a$ corresponds to:

```

487 abs x\ val (link-beta (uva A []) (app[uva F [x], con "a"]))

```

4.2 Equational theory and Unification

here we give the functions/signatures to express the properties 3-5 in the problem statement

Together with the description of the terms of the language, we need some auxiliary functions to perform operations like term equality, unification, dereferencing. There predicates are supposed to be implemented in the OL and the ML following respectively their specification. In the following few paragraphs we give a brief proposition of them.

Term dereferencing: ps and σt . Since in our encoding we explicitly carry a substitution we need to define the operation that applies it to a term. Its proposition takes care to normalize (flatten) applications, for example it turns (app [app [con "f", con "a"], con "b"]) into (app [con "f", con "a", con "b"]).

dereference variables of the two languages. This is particularly useful to check if two terms in the OL (resp. in the ML) are equal. The constructors representing rigid terms, namely app, lam and con, make the dereferencing procedure to recurse over the their subterms. The code below display this behavior for the dereferencing performed by the OL:

```

511 type fder subst -> fm -> fm -> o.
512 fder _ (fcon C) (fcon C).
513 fder S (fapp A) (fapp B) :- forall2 (fder S) A B.
514 fder S (flam F) (flam G) :-
515   pi x\ fder S x x => fder S (F x) (G x).
516 fder S (fuva N) R :- set? N S T, fder S T R.
517 fder S (fuva N) (fuva N) :- unset? N S.
518
519 type fderef subst -> fm -> fm -> o. (ps)
520 fderef S T T2 :- fder S T T1, napp T1 T2.

```

```

523 type napp fm -> fm -> o.
524 napp (fcon C) (fcon C).
525 napp (fuva A) (fuva A).
526 napp (flam F) (flam F1) :-
527   pi x\ napp x x => napp (F x) (F1 x).
528 napp (fapp [fapp L1 | L2]) T :- !,
529   append L1 L2 L3, napp (fapp L3) T.
530 napp (fapp L) (fapp L1) :- forall2 napp L L1.

```

TODO explain napp. We use the cut operator to keep the code compact. It is possible to rewrite the rule for application traversal so that it is mutually exclusive with the first one, but that requires a rather verbose analysis of the head of A.

The corresponding code for \mathcal{H}_o is similar, we only show the last two rules that differ in a substantial way:

```

537 type deref subst -> tm -> tm -> o. (st)
538 deref _ (con C) (con C).
539 deref S (app A) (app B) :- forall2 (deref S) A B.
540 deref S (lam F) (lam G) :-
541   pi x\ deref S x x => deref S (F x) (G x).
542 deref S (uva N L) R :- set? N S A, move A L T, deref S T R.
543 deref S (uva X A) (uva X B) :- unset? X S, forall2 (deref S) A B.
544
545 type move assignment -> list tm -> tm -> o.
546 move (abs Bo) [H|L] R :- move (Bo H) L R.
547 move (val A) [] A :- !.
548

```

TODO: no need to napp, see the beta section. Note that when the substitution S maps a unification variable N to an assignment F we

TODO: invariant: variables in subst are always fully applied, and length of scope is the arity of the HO variable.

Important!!! A different reasoning is to be addressed to the variables of the ML. Firstly, a meta variable cannot appear in the app node as the first element of the list, we will explain why in section 5

Term equality: $=_o$ vs. $=_{\lambda}$. We can test if two terms are equal following the equational theory of the language being considered. In ?? we provide an implementation of the $=_o$ predicate. The first four rules check if the two terms are equal regarding the structure of the current node, that is, two terms are equal if they have same head and if recursively each subterm is two by two equal. Moreover, since the theory of the OL accepts η - and β -equivalence, then we implement the corresponding rules.

```

566 type (=o) fm -> fm -> o. (=o)
567 fcon X =o fcon X.
568 fapp A =o fapp B :- forall2 (=o) A B.
569 flam F =o flam G :- pi x\ x =o x => F x =o G x.
570 fuva N =o fuva N.
571 flam F =o T :- (eta)
572   pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
573 T =o flam F :- (eta_r)
574   pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
575 fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (beta_l)
576 T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (beta_r)
577
578 type (=lambda) tm -> tm -> o.
579 app A =lambda fapp B :- map (=lambda) A B.

```

```

581   lam F =λ flam G :- pi x\ x =λ x => F x =λ G x.
582   con C =λ fcon C.
583   uva N A =λ fuva N B :- map (=λ) A B.

```

The equality relation for the ML, accepts $\eta\beta$ -equivalence between terms of the ML. Recall that $\text{abs } x \backslash f \ x$, is a valid η expansion of the function f and that $\text{lam } x \backslash \text{app}[f, x]$ is not that equivalent to f at meta level. However, since we are interested in using the unification procure of the ML, by eq. (1), we can use the \approx_λ relation to test, when needed if two terms are equal in the ML.

Term unification: \approx_o vs. \approx_λ . The last but not least important relation we should take care of before presenting our full algorithm aiming to unify terms of the OL in the ML and provide the substitution produced in the ML to the OL, is term unification. This procedure is a more powerful version of the equal predicate, since unification checks if two terms can be equal by assigning unification variables. In our representation, variable assignment (or refinement) is performed by modifying the corresponding substitution mapping. We will not give an implementation of \approx_o , since we are giving an implementation of it using our algorithm, see ??.

```

601   type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.

```

On the other hand, unification in the ML needs to be defined. In ??, we give an implementation of \approx_λ but that is actually what our meta language provides as a builtin.

This predicate has four arguments, the two terms t_1 and t_2 to unify, the old substitution map ρ_1 , and the new substitution map ρ_2 , with the invariant $\rho_1 \subseteq \rho_2$.

5 BASIC SIMULATION OF \mathcal{F}_o IN \mathcal{H}_o

In this section we describe a basic compilation scheme that we refine later, in the following sections. This scheme is sufficient to implement an \approx_o that respects β -conversion for terms in \mathcal{L}_λ . The extension to $\eta\beta$ -conversion is described in Section 6.1 and the support for terms outside \mathcal{L}_λ in Section 6.2.

5.1 Compilation

The objective of the compilation is to recognize the higher-order variables available in \mathcal{H}_o when expressed in a first order way in \mathcal{F}_o . The compiler also generates a map to bring back the substitution from \mathcal{H}_o to \mathcal{F}_o .

```

622   type m-alloc fvariable -> hvariable -> map -> map ->
623         subst -> subst -> o.
624   m-alloc Fv Hv Map Map S S :- mem Map (mapping Fv Hv), !.
625   m-alloc Fv Hv Map [mapping Fv Hv|Map] S S1 :- Hv = hv N _,
626         alloc S N S1.

```

The signature of the comp predicate below allows for the generation of links (suspended unification problems) that play no role in this section but play a major role in Sections 6.1 and 6.2.

```

631   type comp fm -> tm -> map -> map -> links -> links ->
632         subst -> subst -> o.
633   comp (fcon C) (con C)      M1 M1 L1 L1 S1 S1.
634   comp (flam F) (lam F1)    M1 M2 L1 L2 S1 S2 :-
635         comp-lam F F1 M1 M2 L1 L2 S1 S2.
636   comp (fuva A) (uva B [J]) M1 M2 L L S S1 :-
637         m-alloc (fv A) (hv B (arity z)) M1 M2 S S1.

```

```

639   comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L1 L1 S1 S2 :-
640         pattern-fragment Ag, !,
641         fold6 comp Ag Ag1 M1 M1 L1 L1 S1 S1,
642         len Ag Arity,
643         m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
644   comp (fapp A) (app A1)    M1 M2 L1 L2 S1 S2 :-
645         fold6 comp A A1 M1 M2 L1 L2 S1 S2.

```

This preliminary version of comp simply recognizes \mathcal{F}_o variables applied to a (possibly empty) duplicate free list of names (i.e. pattern-fragment detects variables in \mathcal{L}_λ). Note that compiling Ag cannot create new mappings nor links, see the comp-lam hyp rule.

The auxiliary function close-links

```

651   type comp-lam (fm -> fm) -> (tm -> tm) ->
652         map -> map -> links -> links -> subst -> subst -> o.
653   comp-lam F F1 M1 M2 L L2 S S1 :-
654         pi x y\ (pi M L S\ comp x y M M L L S S) =>
655         comp (F x) (F1 y) M1 M2 L (L1 y) S S1,
656         close-links L1 L2.
657
658   type close-links (tm -> links) -> links -> o.
659   close-links (_[]) [].
660   close-links (v\[L|XS v]) [L|YS] :- !, close-links XS YS.
661   close-links (v\[L v]|XS v]) [abs L|YS] :- !,
662         close-links XS YS.

```

since we want links to bubble up we use the abs constructor of the inctx data type to bind back the variable just crossed, and we do so only if the variable v occurs in L.

5.2 Execution

5.3 Decompile

5.4 Example

OK

```

673   Terms [ flam x\ fapp[fcon"g",fapp[fuva z, x]]
674           , flam x\ fapp[fcon"g", fcon"a"] ]
675   Problems = [ pr z (s z) ] %  $\lambda x.g(Fx) = \lambda x.ga$ 
676   lam x\ app[con"g",uva z [x]]  $\approx_o$  lam x\ app[con"g", con"a"]
677   link z z (s z)
678   HS = [some (abs x\con"a")]
679   S = [some (flam x\fcon a)]

```

KO

```

681   Terms [ flam x\ fapp[fcon"g",fapp[fuva z, x]]
682           , flam x\ fapp[fcon"g", fcon"a"] ]
683   Problems = [ pr 0 1 %  $A = \lambda x.x$ 
684                 , pr 2 3 ] %  $Aa = a$ 
685   lam x\ app[con"g",uva z [x]]  $\approx_o$  lam x\ app[con"g", con"a"]
686   link z z (s z)
687   HS = [some (abs x\con"a")]
688   S = [some (flam x\fcon a)]
689   lam x\ app[f, app[X, x]] = Y,
690   lam x\ x[] = X.

```

TODO: Goal: $s_1 \approx_o s_2$ is compiled into $t_1 \approx_\lambda t_2$

TODO: What is done: uvars fo_{uv} of OL are replaced into uvars ho_{uv} of the ML

TODO: Each `fo_uv` is linked to an `ho_uv` of the OL
TODO: Example needing the compiler v0 (tra l'altro lo scope è ignorato):
`lam x\ app[con"g", app[uv 0, x]] ≈o lam x\ app[con"g", c"a"]`
TODO: Links used to instantiate vars of elpi
TODO: After all links, the solution in links are compacted and given to coq
TODO: It is not so simple, see next sections (multi-vars, eta, beta)

The compilation step is meant to recover the higher-order variables of the OL, expressed in a first order way, by replacing them with higher-order variables in the ML. In particular, every time a variable of the OL is encountered in the original term, it is replaced with a meta variable, and if the OL variable is applied to a list of distinct names L , then this list becomes the scope of the variable. For all the other constructors of `tm`, the same term constructor is returned and its arguments are recursively compiled. The predicate in charge for term compilation is:

```
type comp tm -> tm -> links -> links -> subst -> subst -> o.
```

where, we take the term of the OL, produce the term of the ML, take a list of link and produce a list of new links, take a substitution and return a new substitution.

In particular, due to programming constraints, we need to drag the old `subst` and return a new one extended, if needed, with the new declared meta-variables.

The following code

```
kind link type.
type link nat -> nat -> nat -> subst.
```

defines a link, which is a relation between to variables indexes, the first being the index of a OL variable and the second being the index of a ML variable. The third integer is the number of term in the scope of the two variables, or equivalently, in a typed language, their arity.

As an example, let's study the following unification problem (a slightly modified version from section 1):

```
lam x\ app[c"decision", app[c"nfact", x, c"3"]] ≈o
lam x\ app [c"decision", app[uv 0, x]]
```

we have the main unification problem where the nested `app` nodes have lists of different lengths making the unification to fail. The compilation of these terms produces a new unification problem with the following shape:

```
lam x\ app[c"decision", app[c"nfact", x, c"3"]] ≈λ
lam x\ app [c"decision", uv 1 [x]]
```

The main difference is the replacement of the subterm `app[uv 0, x]` of the OL with the subterm `uv 0 [x]`. Variable indexes are chosen by the ML, that is, the index 0 for that unification variable of the OL term has not the sam meaning of the index 0 in the ML. There exists two different substitution mapping, one for the OL and one for the ML and the indexes of variable point to the respective substitution.

decomp che mappa abs verso lam **TODO:** An other example:

```
lam x\ app[f, app[X, x]] = Y, (lam x\ x) = X.
```

6 USE OF MULTIVARS

Se il termine iniziale è della forma

```
app[con"xxx", (lam x\ lam y\ Y y x), (lam x\ f)]
=
app[con"xxx", X, X]
```

allora se non uso due X diverse non ho modo di recuperare il quoziente che mi manca.

a sto punto consideriamo liste di problemi e così da eliminare sta `xxx` senza perdita di generalità (e facciamo problemi più corti, e modellizziamo anche la sequenza)

6.1 Problems with η

```
comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
(pi x\ maybe-eta x (F x) [x]), !,
alloc S1 A S2,
comp-lam F F1 M1 M2 L1 L2 S2 S3,
get-scope (lam F1) Scope,
L3 = [eval-link-eta (uva A Scope) (lam F1) L2].
```

and aux

```
%% x occurs rigidly in t iff  $\forall \sigma, \forall t', t' =_{\sigma} \sigma t \Rightarrow x \in \mathcal{P}(t')$ 
%%
type occurs-rigidly fm -> fm -> o.
occurs-rigidly N N.
occurs-rigidly _ (fapp [fuva _]_) :- !, fail.
occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).
```

```
/* maybe-eta N T L succeeds iff T could be an eta expasions for N, that
%% is  $\exists \sigma, \sigma(\lambda n.t) = \lambda n.t'n$  and n
%% does not occur rigidly in  $t'$ 
type maybe-eta fm -> fm -> list fm -> o.
maybe-eta N (fapp [fuva _]Args) _ :- !,
exists (x\ maybe-eta-of [N x] Args, !.
maybe-eta N (flam B) L :- !, pi x\ maybe-eta N (B x) [x | L].
maybe-eta _ (fapp [fcon _]Args) L :-
split-last-n {len L} Args First Last,
forall1 (x\ forall1 (y\ not (occurs-rigidly x y)) First) L,
forall12 (maybe-eta-of [L]) {rev L} Last.
```

```
%% is  $\exists \sigma, \sigma t =_{\sigma} n$ 
type maybe-eta-of list fm -> fm -> fm -> o.
maybe-eta-of _ N N :- !.
maybe-eta-of L N (fapp [fuva _]Args) :- !,
forall1 (x\ exists (maybe-eta-of [x] x) Args) [N|L].
maybe-eta-of L N (flam B) :- !,
pi x\ maybe-eta-of [x | L] N (B x).
maybe-eta-of L N (fapp [N]Args) :-
last-n {len L} Args R,
forall12 (maybe-eta-of [L]) R {rev L}.
```

TODO: The following goal necessita v1 (lo scope è usato):

```
X = lam x\ lam y\ Y y x, X = lam x\ f
```

TODO: The snd unif pb, we have to unif `lam x\ lam y\ Y x y` with `lam x\ f`

TODO: It is not doable, with the same elpi var

Invarianti: A destra della eta abbiamo sempre un termine che comincia per $\lambda x.bla$

```
La deduplicate eta:
- viene chiamata che della forma [variable] -> [eta1] e
  ↪ [variable] -> [eta2]
  (a destra non c'è mai un termine con testa rigida)
- i due termini a dx vengono unificati con la unif e uno
  ↪ dei due link viene buttato
  NOTA!! A dx abbiamo sempre un termine della forma lam
  ↪ x.VAR x!!!
  Altrimenti il link sarebbe stato risolto!!
- dopo l'unificazione rimane un link [variabile] -> [etaX]
- nella progress-eta, se a sx abbiamo una costante o
  ↪ un'app, allora eta-espandiamo
  di uno per poter unificare con il termine di dx.
```

6.2 Problems with β

β -reduction problems ($\diamond\beta$) appears any time we deal with a subterm $t = X t_1 \dots t_n$, where X is flexible and the list $[t_1 \dots t_n]$ in not in \mathcal{L}_λ . This unification problem is not solvable without loss of generality, since there is not a most general unifier. If we take back the example given in section 2.1, the unification $Fa = a$ admits two solutions for F : $\rho_1 = \{F \mapsto \lambda x.x\}$ and $\rho_2 = \{F \mapsto \lambda_.a\}$. Despite this, it is possible to work with $\diamond\beta$ if an oracle provides a substitution ρ such that ρt falls again in the \mathcal{L}_λ .

On the other hand, the \approx_λ is not designed to understand how the β -redexes work in the object language. Therefore, even if we know that F is assigned to $\lambda x.x$, \approx_λ is not able to unify Fa with a . On the other hand, the problem $Fa = G$ is solvable by \approx_λ , but the final result is that G is assigned to $(\lambda x.x)a$ which breaks the invariant saying that the substitution of the meta language does not generate terms outside \mathcal{W} (Property 2.8).

The solution to this problem is to modify the compiler such that any sub-term t considered as a potential β -redex is replaced with a hole h and a new dedicated link, called link- β .

```
type link-beta tm -> tm -> link.
```

This link carries two terms, the former representing the variable h for the new created hole and the latter containing the subterm t . As for the link- η , we will call h and t respectively the left hand side (lhs) and the right hand side (rhs) of the link- β .

In order to build a link- β , we need to adapt the compiler so that it can recognize these “problematic” subterms. The following code snippet illustrate such behavior, we suppose the rule to be added just after ??.

```
comp (fapp [fuva A|Ag]) (uva C Scope) M1 M3 L1 L3 S1 S4 :- !,
  pattern-fragment-prefix Ag Pf Extra,
  fold6 comp Pf Scope1 M1 M1 L1 L1 S1 S1,
  fold6 comp Extra Extra1 M1 M2 L1 L2 S1 S2,
  len Pf Arity,
  m-alloc (fv A) (hv B (arity Arity)) M2 M3 S2 S3,
  Beta = app [uva B Scope1 | Extra1],
  get-scope Beta Scope,
  alloc S3 C S4,
  L3 = [eval-link-beta (uva C Scope) Beta | L2].
```

A term is $\diamond\beta$ if it has the shape $\text{fapp}[fuva A|Ag]$ and distinct Ag does not hold. In that case, Ag is split in two sublist Pf and $Extra$ such that former is the longest prefix of Ag such that distinct Pf holds. $Extra$ is the list such that $\text{append } Pf Extra Ag$. Next important step is to compile recursively the terms of these lists and allocate a memory adress B from the substitution in order to map the \mathcal{F}_0 variable $fuva A$ to the \mathcal{H}_0 variable $uva B$. The link- β to return in the end is given by the term $Beta = \text{app}[uva B Scope1 | Extra1]$ constituting the rhs , and a fresh variable C having in scope all the free variables occurring in $Beta$ (this is lhs). We point out that the rhs is intentionally built as an uva where $Extra1$ are not in scope, since by invariant, we want all the variables appearing in \mathcal{H}_0 to be in \mathcal{L}_λ .

One created, there exist two main situations waking up a suspended link- β . The former is strictly connected to the definition of β -redex and occurs when the head of rhs is materialized by the oracle (see eq. (5)). In this case rhs is safely β -reduced to a new term t' and the result can be unified with lhs . In this scenario the link- β has accomplished its goal and can be removed from L .

The second circumstance making the link- β to progress is the instantiation of the variables in the $Extra1$ making the corresponding arguments to reduce to names. In this case, we want to take the list $Scope1$ and append to it the largest prefix of $Extra1$ in a new variable $Scope2$ such that $Scope2$ remains in \mathcal{L}_λ ; we call $Extra2$ the suffix of $Extra1$ such that the concatenation of $Scope1$ and $Extra1$ is the same as the concatenation of $Scope2$ and $Extra2$.

An example justifying this last link manipulation is given by the following unification problem:

$$f = \text{flam } x \backslash \text{fapp}[F, (X \ x), a] \ \% f = \lambda x.F(Xx)a$$

under the substitution $\rho = \{X \mapsto \lambda x.x\}$.

The links generated from this unification problem are:

$$X \mapsto X1^1; F \mapsto X2^0 (\text{Themap}) \quad (6)$$

$$\vdash X0 =_\eta \lambda x.X3_x \quad (7)$$

$$x \vdash X3_x =_\beta X2 X1_x a \quad (8)$$

where the first link is a link- η between the variable $X0$, representing the right side of the unification problem (it is a $\diamond\eta$) and $X3$; and a link- β between the variable $X3$ and the subterm $\lambda x.X1_x a$ (it is a $\diamond\beta$). The substitution tells that $x \vdash X1_x = x$.

We can now represent the hrun execution from this configuration which will, at first, dereference all the links, and then try to solve them. The only link being modified is the second one, which is set to $x \vdash X3 =_\beta X2 x a$. The rhs of the link has now a variable which is partially in the PF, we can therefore remove the original link- β and replace it with the following couple on links:

$$\begin{aligned} \vdash X1 &=_\eta x \backslash \text{`X4 } x' \\ x \vdash X3 x &=_\beta x \backslash \text{`X4 } x' a \end{aligned}$$

By these links we say that $X1$ is now η -linked to a fresh variable $X4$ with arity one. This new variable is used in the new link- β where the name x is in its scope. This allows

6.3 Tricky examples

```
triple ok (@lam x \ @app[@f, @app[@X, x]]) @Y,
triple ok @X (@lam x \ x),
triple ok @Y @f
```



```

% @okl 22 [
%   triple ok (@lam x\ @lam y\ @app[@Y, y, x]) @X,
%   triple ok (@lam x\ @f) @X,
% ].

```

7 FIRST ORDER APPROXIMATION

TODO: Coq can solve this: $f \ 1 \ 2 = x \ 2$, by setting X to $f \ 1$

TODO: We can re-use part of the algo for β given before

8 UNIF ENCODING IN REAL LIFE

TODO: Il ML presentato qui è esattamente elpi

TODO: Il OL presentato qui è esattamente coq

TODO: Come implementiamo tutto ciò nel solver

9 RESULTS: STDPP AND TLC

TODO: How may rule are we solving?

TODO: Can we do some perf test

10 CONCLUSION

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APPENDIX

This appendix contains the entire code described in this paper. The code can also be accessed at the URL: <https://github.com/FissoreD/paper-ho>

Note that (a infix b) c d de-sugars to (infix) a b c d.

Explain builtin name (can be implemented by loading name after each pi)

11 THE MEMORY

```

kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
set? (addr A) Mem Val :- get A Mem Val.

type unset? addr -> mem A -> o.
unset? Addr Mem :- not (set? Addr Mem _).

type assign-aux nat -> mem A -> A -> mem A -> o.
assign-aux z (none :: L) Y (some Y :: L).
assign-aux (s N) (X :: L) Y (X :: L1) :- assign-aux N L Y L1.

type assign addr -> mem A -> A -> mem A -> o.
assign (addr A) Mem1 Val Mem2 :- assign-aux A Mem1 Val Mem2.

type get nat -> mem A -> A -> o.
get z (some Y :: _) Y.
get (s N) (_ :: L) X :- get N L X.

type alloc-aux nat -> mem A -> mem A -> o.
alloc-aux z [] [none] :- !.
alloc-aux z L L.
alloc-aux (s N) [] [none | M] :- alloc-aux N [] M.
alloc-aux (s N) [X | L] [X | M] :- alloc-aux N L M.

type alloc addr -> mem A -> mem A -> o.
alloc (addr A as Ad) Mem1 Mem2 :- unset? Ad Mem1,
  alloc-aux A Mem1 Mem2.

type new-aux mem A -> nat -> mem A -> o.
new-aux [] z [none].
new-aux [A | As] (s N) [A | Bs] :- new-aux As N Bs.

type new mem A -> addr -> mem A -> o.
new Mem1 (addr Ad) Mem2 :- new-aux Mem1 Ad Mem2.

```

12 THE OBJECT LANGUAGE

```

kind fm type.
type fapp list fm -> fm.
type flam (fm -> fm) -> fm.
type fcon string -> fm.
type fuva addr -> fm.

typeabbrev fsubst (mem fm).

```

```

typeabbrev subst fsubst.

type fder subst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- forall2 (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

type fderef subst -> fm -> fm -> o. (ps)
fderef S T T2 :- fder S T T1, napp T1 T2.

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam F1) :-
  pi x\ napp x x => napp (F x) (F1 x).
napp (fapp [fapp L1 | L2]) T :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- forall2 napp L L1.

type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (ηl)
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (ηr)
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (βl)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (βr)

type extend-subst fm -> subst -> subst -> o.
extend-subst (fuva N) S S' :- mem.alloc N S S'.
extend-subst (flam F) S S' :-
  pi x\ (pi S\ extend-subst x S S) => extend-subst (F x) S S'.
extend-subst (fcon _) S S.
extend-subst (fapp L) S S1 :- fold extend-subst L S S1.

type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- beta (Bo H) L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.

type mk-app fm -> list fm -> fm -> o.
mk-app T L S :- beta T L S.

type eta-contract fm -> fm -> o.
eta-contract (fcon X) (fcon X).
eta-contract (fapp L) (fapp L1) :- forall2 eta-contract L L1.
eta-contract (flam F) T :- eta-contract-aux [] (flam F) T.
eta-contract (flam F) (flam F1) :-

```

```

1277   pi x\ eta-contract x x => eta-contract (F x) (F1 x).
1278   eta-contract (fuva X) (fuva X).
1279   eta-contract X X :- name X.
1280
1281   type eta-contract-aux list fm -> fm -> fm -> o.
1282   eta-contract-aux L (flam F) T :-
1283     pi x\ eta-contract-aux [x|L] (F x) T. % also checks H Prefix does not x
1284   eta-contract-aux L (fapp [H|Args]) T :-
1285     rev L LRev, append Prefix LRev Args,
1286     if (Prefix = []) (T = H) (T = fapp [H|Prefix]).
1287

```

13 THE META LANGUAGE

```

1290   kind inctx type -> type.
1291   type abs (tm -> inctx A) -> inctx A.
1292   type val A -> inctx A.
1293   typeabbrev assignment (inctx tm).
1294   typeabbrev subst (mem assignment).
1295
1296   kind tm type.
1297   type app list tm -> tm.
1298   type lam (tm -> tm) -> tm.
1299   type con string -> tm.
1300   type uva addr -> list tm -> tm.
1301
1302   type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.
1303   (con C  $\approx_\lambda$  con C) S S.
1304   (app L1  $\approx_\lambda$  app L2) S S1 :- fold2 ( $\approx_\lambda$ ) L1 L2 S S1.
1305   (lam F1  $\approx_\lambda$  lam F2) S S1 :-
1306     pi x\ (pi S\ (x  $\approx_\lambda$  x) S S) => (F1 x  $\approx_\lambda$  F2 x) S S1.
1307   (uva N Args  $\approx_\lambda$  T) S S1 :-
1308     set? N S F,!, move F Args T1, (T1  $\approx_\lambda$  T) S S1.
1309   (T  $\approx_\lambda$  uva N Args) S S1 :-
1310     set? N S F,!, move F Args T1, (T  $\approx_\lambda$  T1) S S1.
1311   (uva M A1  $\approx_\lambda$  uva N A2) S1 S2 :- !,
1312     pattern-fragment A1, pattern-fragment A2,
1313     prune! M A1 N A2 S1 S2.
1314   (uva N Args  $\approx_\lambda$  T) S S1 :- not_occ N S T, pattern-fragment Args,
1315     bind T Args T1, assign N S T1 S1.
1316   (T  $\approx_\lambda$  uva N Args) S S1 :- not_occ N S T, pattern-fragment Args,
1317     bind T Args T1, assign N S T1 S1.
1318
1319   type prune! addr -> list tm -> addr ->
1320     list tm -> subst -> subst -> o.
1321   /* no pruning needed */
1322   prune! N A N A S S :- !.
1323   prune! M A N A S1 S2 :- !, bind (uva M A) A Ass,
1324     assign N S1 Ass S2.
1325   /* prune different arguments */
1326   prune! N A1 N A2 S1 S3 :- !,
1327     new S1 W S2, prune-same-variable W A1 A2 [] Ass,
1328     assign N S2 Ass S3.
1329   /* prune to the intersection of scopes */
1330   prune! N A1 M A2 S1 S4 :- !,
1331     new S1 W S2, prune-diff-variables W A1 A2 Ass1 Ass2,
1332     assign N S2 Ass1 S3,
1333     assign M S3 Ass2 S4.
1334

```

```

1335   type prune-same-variable addr -> list tm -> list tm ->
1336     list tm -> assignment -> o.
1337   prune-same-variable N [] [] ACC (val (uva N Args)) :-
1338     rev ACC Args.
1339   prune-same-variable N [X|XS] [X|YS] ACC (abs F) :-
1340     pi x\ prune-same-variable N XS YS [x|ACC] (F x).
1341   prune-same-variable N [_|XS] [_|YS] ACC (abs F) :-
1342     pi x\ prune-same-variable N XS YS ACC (F x).
1343
1344   type permute list nat -> list tm -> list tm -> o.
1345   permute [] _ [].
1346   permute [P|PS] Args [T|TS] :-
1347     nth P Args T,
1348     permute PS Args TS.
1349
1350   type build-perm-assign addr -> list tm -> list bool ->
1351     list nat -> assignment -> o.
1352   build-perm-assign N ArgsR [] Perm (val (uva N PermutedArgs)) :-
1353     rev ArgsR Args, permute Perm Args PermutedArgs.
1354   build-perm-assign N Acc [tt|L] Perm (abs T) :-
1355     pi x\ build-perm-assign N [x|Acc] L Perm (T x).
1356   build-perm-assign N Acc [ff|L] Perm (abs T) :-
1357     pi x\ build-perm-assign N Acc L Perm (T x).
1358
1359   type keep list A -> A -> bool -> o.
1360   keep L A tt :- mem L A, !.
1361   keep _ _ ff.
1362
1363   type prune-diff-variables addr -> list tm -> list tm ->
1364     assignment -> assignment -> o.
1365   prune-diff-variables N Args1 Args2 Ass1 Ass2 :-
1366     forall2 (keep Args2) Args1 Bits1,
1367     forall2 (keep Args1) Args2 Bits2,
1368     filter Args1 (mem Args2) ToKeep1,
1369     filter Args2 (mem Args1) ToKeep2,
1370     forall2 (index ToKeep1) ToKeep1 IdPerm,
1371     forall2 (index ToKeep1) ToKeep2 Perm21,
1372     build-perm-assign N [] Bits1 IdPerm Ass1,
1373     build-perm-assign N [] Bits2 Perm21 Ass2.
1374
1375   type beta tm -> list tm -> tm -> o.
1376   beta A [] A.
1377   beta (lam Bo) [H | L] R :- beta (Bo H) L R.
1378   beta (app A) L (app X) :- append A L X.
1379   beta (con H) L (app [con H | L]).
1380   beta X L (app[X|L]) :- name X.
1381
1382   /* occur check for N before crossing a functor */
1383   type not_occ addr -> subst -> tm -> o.
1384   not_occ N S (uva M Args) :- set? M S F,
1385     move F Args T, not_occ N S T.
1386   not_occ N S (uva M Args) :- unset? M S, not (M = N),
1387     forall1 (not_occ_aux N S) Args.
1388   not_occ _ _ (con _).
1389   not_occ N S (app L) :- not_occ_aux N S (app L).
1390   /* Note: lam is a functor for the meta language! */
1391

```



```

1393 not_occ N S (lam L) :- pi x\ not_occ_aux N S (L x).
1394 not_occ _ _ X :- name X.
1395 /* finding N is ok */
1396 not_occ N _ (uva N _).
1397
1398 /* occur check for X after crossing a functor */
1399 type not_occ_aux addr -> subst -> tm -> o.
1400 not_occ_aux N S (uva M _) :- unset? M S, not (N = M).
1401 not_occ_aux N S (uva M Args) :- set? M S F,
1402   move F Args T, not_occ_aux N S T.
1403 not_occ_aux N S (app L) :- forall1 (not_occ_aux N S) L.
1404 not_occ_aux N S (lam F) :- pi x\ not_occ_aux N S (F x).
1405 not_occ_aux _ _ (con _).
1406 not_occ_aux _ _ X :- name X.
1407 /* finding N is ko, hence no rule */
1408
1409 /* copy T T' fails if T contains a free variable, i.e. it
1410   performs scope checking for bind */
1411 type copy tm -> tm -> o.
1412 copy (con C) (con C).
1413 copy (app L) (app L') :- forall2 copy L L'.
1414 copy (lam T) (lam T') :- pi x\ copy x x => copy (T x) (T' x).
1415 copy (uva A L) (uva A L') :- forall2 copy L L'.
1416
1417 type bind tm -> list tm -> assignment -> o.
1418 bind T [] (val T') :- copy T T'.
1419 bind T [X | TL] (abs T') :- pi x\ copy X x => bind T TL (T' x).
1420
1421 type deref subst -> tm -> tm -> o. (σt)
1422 deref _ (con C) (con C).
1423 deref S (app A) (app B) :- forall2 (deref S) A B.
1424 deref S (lam F) (lam G) :-
1425   pi x\ deref S x x => deref S (F x) (G x).
1426 deref S (uva N L) R :- set? N S A, move A L T, deref S T R.
1427 deref S (uva X A) (uva X B) :- unset? X S, forall2 (deref S) A B.
1428
1429 type move assignment -> list tm -> tm -> o.
1430 move (abs Bo) [H|L] R :- move (Bo H) L R.
1431 move (val A) [] A :- !.
1432
1433 type deref-assmt subst -> assignment -> assignment -> o.
1434 deref-assmt S (abs T) (abs R) :- pi x\ deref-assmt S (T x) (R x).
1435 deref-assmt S (val T) (val R) :- deref S T R.

```

14 THE COMPILER

```

1440 kind arity type.
1441 type arity nat -> arity.
1442
1443 kind fvariable type.
1444 type fv addr -> fvariable.
1445
1446 kind hvariable type.
1447 type hv addr -> arity -> hvariable.
1448
1449 kind mapping type.

```

```

type mapping fvariable -> hvariable -> mapping.
typeabbrev map (list mapping).

typeabbrev scope (list tm).
typeabbrev inctx ho.inctx.
kind baselink type.
type link-eta tm -> tm -> baselink.
type link-beta tm -> tm -> baselink.
typeabbrev link (inctx baselink).
typeabbrev links (list link).

macro @val-link-eta T1 T2 :- ho.val (link-eta T1 T2).
macro @val-link-beta T1 T2 :- ho.val (link-beta T1 T2).

%% x occurs rigidly in t iff  $\forall \sigma, \forall t', t' =_o \sigma t \Rightarrow x \in \mathcal{P}(t')$ 
%%
type occurs-rigidly fm -> fm -> o.
occurs-rigidly N N.
occurs-rigidly _ (fapp [fuva _|_]) :- !, fail.
occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).

/* maybe-eta N T L succeeds iff T could be an eta expansions for N, that
   is  $\exists \sigma, \sigma(\lambda n.t) = \lambda n.t'n$  and n
   does not occur rigidly in t'
type maybe-eta fm -> fm -> list fm -> o.
maybe-eta N (fapp [fuva _|Args]) _ :- !,
  exists (x\ maybe-eta-of [] N x) Args, !.
maybe-eta N (flam B) L :- !, pi x\ maybe-eta N (B x) [x | L].
maybe-eta _ (fapp [fcon _|Args]) L :-
  split-last-n {len L} Args First Last,
  forall1 (x\ forall1 (y\ not (occurs-rigidly x y)) First) L,
  forall2 (maybe-eta-of []) {rev L} Last.

%% is  $\exists \sigma, \sigma t =_o n$ 
type maybe-eta-of list fm -> fm -> fm -> o.
maybe-eta-of _ N N :- !.
maybe-eta-of L N (fapp [fuva _|Args]) :- !,
  forall1 (x\ exists (maybe-eta-of [] x) Args) [N|L].
maybe-eta-of L N (flam B) :- !,
  pi x\ maybe-eta-of [x | L] N (B x).
maybe-eta-of L N (fapp [N|Args]) :-
  last-n {len L} Args R,
  forall2 (maybe-eta-of []) R {rev L}.

type locally-bound tm -> o.
type get-scope-aux tm -> list tm -> o.
get-scope-aux (con _) [].
get-scope-aux (uva _ L) L1 :-
  forall2 get-scope-aux L R,
  flatten R L1.
get-scope-aux (lam B) L1 :-
  pi x\ locally-bound x => get-scope-aux (B x) L1.
get-scope-aux (app L) L1 :-

```

```

1509     forall2 get-scope-aux L R,
1510     flatten R L1.
1511 get-scope-aux X [X] :- name X, not (locally-bound X).
1512 get-scope-aux X [] :- name X, (locally-bound X).
1513
1514 %% TODO: scrivere undup
1515 type get-scope tm -> list tm -> o.
1516 get-scope T Scope :-
1517     get-scope-aux T ScopeDuplicata,
1518     names N, filter N (mem ScopeDuplicata) Scope.
1519 type rigid fm -> o.
1520 rigid X :- not (X = fuva _).
1521
1522 type comp-lam (fm -> fm) -> (tm -> tm) ->
1523     map -> map -> links -> links -> subst -> subst -> o.
1524 comp-lam F F1 M1 M2 L L2 S S1 :-
1525     pi x y\ (pi M L S\ comp x y M M L L S S) =>
1526         comp (F x) (F1 y) M1 M2 L (L1 y) S S1,
1527         close-links L1 L2.
1528
1529 type close-links (tm -> links) -> links -> o.
1530 close-links (_[]) [].
1531 close-links (v\[]XS v]) [L|YS] :- !, close-links XS YS.
1532 close-links (v\[(L v)|XS v]) [abs L|YS] :- !,
1533     close-links XS YS.
1534 type comp fm -> tm -> map -> map -> links -> links ->
1535     subst -> subst -> o.
1536 comp (fcon C) (con C) M1 M1 L1 L1 S1 S1.
1537 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
1538     (pi x\ maybe-eta x (F x) [x]), !,
1539     alloc S1 A S2,
1540     comp-lam F F1 M1 M2 L1 L2 S2 S3,
1541     get-scope (lam F1) Scope,
1542     L3 = [eval-link-eta (uva A Scope) (lam F1)] L2].
1543 comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :-
1544     comp-lam F F1 M1 M2 L1 L2 S1 S2.
1545 comp (fuva A) (uva B []) M1 M2 L L S S1 :-
1546     m-alloc (fv A) (hv B (arity z)) M1 M2 S S1.
1547 comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L1 L1 S1 S2 :-
1548     pattern-fragment Ag, !,
1549     fold6 comp Ag Ag1 M1 M1 L1 L1 S1 S1,
1550     len Ag Arity,
1551     m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
1552 comp (fapp [fuva A|Ag]) (uva C Scope) M1 M3 L1 L3 S1 S4 :- !,
1553     pattern-fragment-prefix Ag Pf Extra,
1554     fold6 comp Pf Scope1 M1 M1 L1 L1 S1 S1,
1555     fold6 comp Extra Extra1 M1 M2 L1 L2 S1 S2,
1556     len Pf Arity,
1557     m-alloc (fv A) (hv B (arity Arity)) M2 M3 S2 S3,
1558     Beta = app [uva B Scope1 | Extra1],
1559     get-scope Beta Scope,
1560     alloc S3 C S4,
1561     L3 = [eval-link-beta (uva C Scope) Beta | L2].
1562 comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
1563     fold6 comp A A1 M1 M2 L1 L2 S1 S2.
1564
1565 type alloc mem A -> addr -> mem A -> o.
1566
1567 alloc S N S1 :- mem.new S N S1.
1568
1569 type compile-terms-diagnostic
1570     triple diagnostic fm fm ->
1571     triple diagnostic tm tm ->
1572     map -> map ->
1573     links -> links ->
1574     subst -> subst -> o.
1575 compile-terms-diagnostic (triple D F01 F02) (triple D H01 H02) M1 M3 L1
1576     comp F01 H01 M1 M2 L1 L2 S1 S2,
1577     comp F02 H02 M2 M3 L2 L3 S2 S3.
1578
1579 type compile-terms
1580     list (triple diagnostic fm fm) ->
1581     list (triple diagnostic tm tm) ->
1582     map -> links -> subst -> o.
1583 compile-terms T H M L S :-
1584     fold6 compile-terms-diagnostic T H [] M_ [] L_ [] S_,
1585     deduplicate-map M_ M S_ S L_ L.
1586
1587 type make-eta-link-aux nat -> addr -> addr ->
1588     list tm -> links -> subst -> subst -> o.
1589 make-eta-link-aux z Ad1 Ad2 Scope1 L H1 H1 :-
1590     rev Scope1 Scope, eta-expand (uva Ad2 Scope) @one T1,
1591     L = [eval-link-eta (uva Ad1 Scope) T1].
1592 make-eta-link-aux (s N) Ad1 Ad2 Scope1 L H1 H3 :-
1593     rev Scope1 Scope, alloc H1 Ad H2,
1594     eta-expand (uva Ad Scope) @one T2,
1595     (pi x\ make-eta-link-aux N Ad Ad2 [x|Scope1] (L1 x) H2 H3),
1596     close-links L1 L2,
1597     L = [eval-link-eta (uva Ad1 Scope) T2 | L2].
1598
1599 type make-eta-link nat -> nat -> addr -> addr ->
1600     list tm -> links -> subst -> subst -> o.
1601 make-eta-link (s N) z Ad1 Ad2 Vars L H H1 :-
1602     make-eta-link-aux N Ad2 Ad1 Vars L H H1.
1603 make-eta-link z (s N) Ad1 Ad2 Vars L H H1 :-
1604     make-eta-link-aux N Ad1 Ad2 Vars L H H1.
1605 make-eta-link (s N) (s M) Ad1 Ad2 Vars Links H H1 :-
1606     (pi x\ make-eta-link N M Ad1 Ad2 [x|Vars] (L x) H H1),
1607     close-links L Links.
1608
1609 type deduplicate-map map -> map ->
1610     subst -> subst -> links -> links -> o.
1611 deduplicate-map [] [] H H L L.
1612 deduplicate-map [(mapping (fv O) (hv M (arity LenM)) as X1) | Map1] Map2
1613     take-list Map1 (mapping (fv O) (hv M' (arity LenM'))), !,
1614     std.assert! (not (LenM = LenM')) "Deduplicate map, there is a bug",
1615     print "arity-fix links:" {ppmapping X1} "~!~" {ppmapping (mapping (fv
1616     make-eta-link LenM LenM' M M' [] New H1 H2,
1617     print "new eta link" {pplinks New},
1618     append New L1 L2,
1619     deduplicate-map Map1 Map2 H2 H3 L2 L3.
1620 deduplicate-map [A|As] [B|Bs] H1 H2 L1 L2 :-
1621     deduplicate-map As Bs H1 H2 L1 L2, !.
1622 deduplicate-map [A_] _ H _ _ _ :-
1623     halt "deduplicating mapping error" {ppmapping A} {ho.ppsubst H2}.
1624

```

15 THE PROGRESS FUNCTION

```

1625 macro @one :- s z.
1626
1627
1628 type contract-rigid list ho.tm -> ho.tm -> ho.tm -> o.
1629 contract-rigid L (ho.lam F) T :-
1630   pi x\ contract-rigid [x|L] (F x) T. % also checks H Prefix does not see x
1631 contract-rigid L (ho.app [H|Args]) T :-
1632   rev L LRev, append Prefix LRev Args,
1633   if (Prefix = []) (T = H) (T = ho.app [H|Prefix]).
1634
1635 type progress-eta-link ho.tm -> ho.tm -> ho.subst -> ho.subst -> links -> o.
1636 progress-eta-link (ho.app _ as T) (ho.lam x\ _ as T1) H H1 [] :- !,
1637   ({eta-expand T @one} ==1 T1) H H1.
1638 progress-eta-link (ho.con _ as T) (ho.lam x\ _ as T1) H H1 [] :- !,
1639   ({eta-expand T @one} ==1 T1) H H1.
1640 progress-eta-link (ho.lam _ as T) T1 H H1 [] :- !,
1641   (T ==1 T1) H H1.
1642 progress-eta-link (ho.uva _ _ as X) T H H1 [] :-
1643   contract-rigid [] T T1, !, (X ==1 T1) H H1.
1644 progress-eta-link (ho.uva Ad _ as T1) T2 H H1 [eval-link-eta T1 T2] :- !,
1645   if (ho.not_occ Ad H T2) true fail.
1646
1647 type is-in-pf ho.tm -> o.
1648 is-in-pf (ho.app [ho.uva _ _ | _]) :- !, fail.
1649 is-in-pf (ho.lam B) :- !, pi x\ is-in-pf (B x).
1650 is-in-pf (ho.con _).
1651 is-in-pf (ho.app L) :- forall1 is-in-pf L.
1652 is-in-pf N :- name N.
1653 is-in-pf (ho.uva _ L) :- pattern-fragment L.
1654
1655 type arity ho.tm -> nat -> o.
1656 arity (ho.con _) z.
1657 arity (ho.app L) A :- len L A.
1658
1659 type occur-check-err ho.tm -> ho.tm -> ho.subst -> o.
1660 occur-check-err (ho.con _) _ _ :- !.
1661 occur-check-err (ho.app _) _ _ :- !.
1662 occur-check-err (ho.lam _) _ _ :- !.
1663 occur-check-err (ho.uva Ad _) T S :-
1664   not (ho.not_occ Ad S T).
1665
1666 type progress-beta-link-aux ho.tm -> ho.tm ->
1667   ho.subst -> ho.subst -> links -> o.
1668 progress-beta-link-aux T1 T2 S1 S2 [] :- is-in-pf T2, !,
1669   (T1 ==1 T2) S1 S2.
1670 progress-beta-link-aux T1 T2 S S [eval-link-beta T1 T2] :- !.
1671
1672 type progress-beta-link ho.tm -> ho.tm -> ho.subst ->
1673   ho.subst -> links -> o.
1674 progress-beta-link T (ho.app [ho.uva V Scope | L] as T2) S S2 [eval-link-beta T1 T2] :- !,
1675   arity T Arity, len L ArgsNb, ArgsNb > n Arity, !,
1676   minus ArgsNb Arity Diff, mem.new S V1 S1,
1677   eta-expand (ho.uva V1 Scope) Diff T1,
1678   ((ho.uva V Scope) ==1 T1) S1 S2.
1679
1680 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva Ad1 Scope1 | L] as T2) S1 S2 NewLinks :- !,
1681   append Scope1 L1 Scope1L,
1682   pattern-fragment-prefix Scope1L Scope2 L2,
1683   not (Scope1 = Scope2), !,
1684   mem.new S1 Ad2 S2,
1685   len Scope1 Scope1Len,
1686   len Scope2 Scope2Len,
1687   make-eta-link Scope1Len Scope2Len Ad1 Ad2 [] LinkEta S2 S3,
1688   if (L2 = []) (NewLinks = LinkEta, T2 = ho.uva Ad2 Scope2)
1689   (T2 = ho.app [ho.uva Ad2 Scope2 | L2],
1690    NewLinks = [eval-link-beta T T2 | LinkEta]).
1691
1692 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) _ _ _ :-
1693   not (T1 = ho.uva _ _), !, fail.
1694
1695 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva _ _ | _] as T2) S1 S2 :-
1696   occur-check-err T T2 S1, !, fail.
1697
1698 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) H H1 [eval-link-beta T1 T2] :- !,
1699   progress-beta-link T1 (ho.app [Hd | T1]) S1 S2 B :-
1700   ho.beta Hd T1 T3,
1701   progress-beta-link-aux T1 T3 S1 S2 B.
1702
1703 type solve-link-abs link -> links -> ho.subst -> ho.subst -> o.
1704 solve-link-abs (ho.abs X) R H H1 :-
1705   pi x\ ho.copy x x => (pi S\ ho.deref S x x) =>
1706     solve-link-abs (X x) (R' x) H H1,
1707     close-links R' R.
1708
1709 solve-link-abs (@eval-link-eta A B) NewLinks S S1 :- !,
1710   progress-eta-link A B S S1 NewLinks.
1711
1712 solve-link-abs (@eval-link-beta A B) NewLinks S S1 :- !,
1713   progress-beta-link A B S S1 NewLinks.
1714
1715 type take-link link -> links -> link -> links -> o.
1716 take-link A [B|XS] B XS :- link-abs-same-lhs A B, !.
1717 take-link A [L|XS] B [L|YS] :- take-link A XS B YS.
1718
1719 type link-abs-same-lhs link -> link -> o.
1720 link-abs-same-lhs (ho.abs F) B :-
1721   pi x\ link-abs-same-lhs (F x) B.
1722 link-abs-same-lhs A (ho.abs G) :-
1723   pi x\ link-abs-same-lhs A (G x).
1724 link-abs-same-lhs (@eval-link-eta (ho.uva N _) _) (@eval-link-eta (ho.uva N _) _) :- !.
1725
1726 type same-link-eta link -> link -> ho.subst -> ho.subst -> o.
1727 same-link-eta (ho.abs F) B H H1 :- !, pi x\ same-link-eta (F x) B H H1.
1728 same-link-eta A (ho.abs G) H H1 :- !, pi x\ same-link-eta A (G x) H H1.
1729 same-link-eta (@eval-link-eta (ho.uva N S1) A) (@eval-link-eta (ho.uva N S2) B) H H1 :-
1730   std.map2 S1 S2 (x\y\r\ r = ho.copy x y) Perm,
1731   Perm => ho.copy A A',
1732   (A' ==1 B) H H1.
1733
1734 type solve-links links -> links -> ho.subst -> ho.subst -> o.
1735 solve-links [] [] X X.

```

```

1741 solve-links [A|L1] [A|L3] S S2 :- take-link A L1 B L2, !,
1742   same-link-eta A B S S1,
1743   solve-links L2 L3 S1 S2.
1744 solve-links [L0|L1] L3 S S2 :- deref-link S L0 L,
1745   solve-link-abs L R S S1, !,
1746   solve-links L1 L2 S1 S2, append R L2 L3.

```

16 THE DECOMPIER

```

1750 type abs->lam ho.assignment -> ho.tm -> o.
1751 abs->lam (ho.abs T) (ho.lam R) :- !, pi x\ abs->lam (T x) (R x).
1752 abs->lam (ho.val A) A.
1753
1754 type commit-links-aux link -> ho.subst -> ho.subst -> o.
1755 commit-links-aux (@val-link-eta T1 T2) H1 H2 :-
1756   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1757   (T1' ==1 T2') H1 H2.
1758 commit-links-aux (@val-link-beta T1 T2) H1 H2 :-
1759   ho.deref H1 T1 T1', ho.deref H1 T2 T2',
1760   (T1' ==1 T2') H1 H2.
1761 commit-links-aux (ho.abs B) H H1 :-
1762   pi x\ commit-links-aux (B x) H H1.
1763
1764 type commit-links links -> links -> ho.subst -> ho.subst -> o.
1765 commit-links [] [] H H.
1766 commit-links [Abs | Links] L H H2 :-
1767   commit-links-aux Abs H H1, !, commit-links Links L H1 H2.
1768
1769 type decomp-subst map -> map -> ho.subst ->
1770   fo.subst -> fo.subst -> o.
1771 decomp-subst _ [A|_] _ _ :- fail.
1772 decomp-subst _ [] _ F F.
1773 decomp-subst Map [mapping (fv V0) (hv VM _)|T1] H F F2 :-
1774   mem.set? VM H T, !,
1775   ho.deref-assmt H T TTT,
1776   abs->lam TTT T', tm->fm Map T' T1,
1777   fo.eta-contract T1 T2, mem.assign V0 F T2 F1,
1778   decomp-subst Map T1 H F1 F2.
1779 decomp-subst Map [mapping _ (hv VM _)|T1] H F F2 :-
1780   mem.unset? VM H, decomp-subst Map T1 H F F2.
1781
1782 type tm->fm map -> ho.tm -> fo.fm -> o.
1783 tm->fm _ (ho.con C) (fo.fcon C).
1784 tm->fm L (ho.lam B1) (fo.flam B2) :-
1785   pi x y\ tm->fm _ x y => tm->fm L (B1 x) (B2 y).
1786 tm->fm L (ho.app L1) T :- forall12 (tm->fm L) L1 [Hd|T1],
1787   fo.mk-app Hd T1 T.
1788 tm->fm L (ho.uva VM TL) T :- mem L (mapping (fv V0) (hv VM _)),
1789   forall12 (tm->fm L) TL T1, fo.mk-app (fo.fuva V0) T1 T.
1790
1791 type add-new-map-aux ho.subst -> list ho.tm -> map ->
1792   map -> fo.subst -> fo.subst -> o.
1793 add-new-map-aux _ [] _ [] S S.
1794 add-new-map-aux H [T|Ts] L L2 S S2 :-
1795   add-new-map H T L L1 S S1,
1796   add-new-map-aux H Ts L1 L2 S1 S2.

```

```

1799 type add-new-map ho.subst -> ho.tm -> map ->
1800   map -> fo.subst -> fo.subst -> o.
1801 add-new-map _ (ho.uva N _) Map [] F1 F1 :-
1802   mem Map (mapping _ (hv N _)), !.
1803 add-new-map H (ho.uva N L) Map [Map1 | MapL] F1 F3 :-
1804   mem.new F1 M F2,
1805   len L Arity, Map1 = mapping (fv M) (hv N (arity Arity)),
1806   add-new-map H (ho.app L) [Map1 | Map] MapL F2 F3.
1807 add-new-map H (ho.lam B) Map NewMap F1 F2 :-
1808   pi x\ add-new-map H (B x) Map NewMap F1 F2.
1809 add-new-map H (ho.app L) Map NewMap F1 F3 :-
1810   add-new-map-aux H L Map NewMap F1 F3.
1811 add-new-map _ (ho.con _) _ [] F F :- !.
1812 add-new-map _ N _ [] F F :- name N.
1813
1814 type complete-mapping-under-ass ho.subst -> ho.assignment ->
1815   map -> map -> fo.subst -> fo.subst -> o.
1816 complete-mapping-under-ass H (ho.val Val) Map1 Map2 F1 F2 :-
1817   add-new-map H Val Map1 Map2 F1 F2.
1818 complete-mapping-under-ass H (ho.abs Abs) Map1 Map2 F1 F2 :-
1819   pi x\ complete-mapping-under-ass H (Abs x) Map1 Map2 F1 F2.
1820
1821 type complete-mapping ho.subst -> ho.subst ->
1822   map -> map -> fo.subst -> fo.subst -> o.
1823 complete-mapping _ [] L L F F.
1824 complete-mapping H [none | T1] L1 L2 F1 F2 :-
1825   complete-mapping H T1 L1 L2 F1 F2.
1826 complete-mapping H [some T0 | T1] L1 L3 F1 F3 :-
1827   ho.deref-assmt H T0 T,
1828   complete-mapping-under-ass H T L1 L2 F1 F2,
1829   append L1 L2 Lall,
1830   complete-mapping H T1 Lall L3 F2 F3.
1831
1832 type decompile map -> links -> ho.subst ->
1833   fo.subst -> fo.subst -> o.
1834 decompile Map1 L H0 F0 F02 :-
1835   commit-links L L1_ H0 H01, !,
1836   complete-mapping H01 H01 Map1 Map2 F0 F01,
1837   decomp-subst Map2 Map2 H01 F01 F02.
1838

```

17 AUXILIARY FUNCTIONS

```

1840 type fold4 (A -> A1 -> B -> B -> C -> C -> o) -> list A ->
1841   list A1 -> B -> B -> C -> C -> o.
1842 fold4 _ [] [] A A B B.
1843 fold4 F [X|XS] [Y|YS] A A1 B B1 :- F X Y A A0 B B0,
1844   fold4 F XS YS A0 A1 B0 B1.
1845
1846 type len list A -> nat -> o.
1847 len [] z.
1848 len [_|L] (s X) :- len L X.
1849

```