

HO unification from object language to meta language

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ABSTRACT

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), for which we aim to implement a unification procedure \approx_o using the ML Elpi [3], a dialect of λ Prolog. Elpi's equational theory comprises $\eta\beta$ equivalence and comes equipped with a higher order unification procedure \approx_λ restricted to the pattern fragment [9]. We want \approx_o to be as powerful as \approx_λ but on the object logic DTT. Elpi also comes with an encoding for DTT that works well for meta-programming [17, 16, 7, 6]. Unfortunately this encoding, which we refer to as \mathcal{F}_o , "underuses" \approx_λ by restricting it to first-order unification problems only. To address this issue, we propose a better-behaved encoding, \mathcal{H}_o , demonstrate how to map unification problems in \mathcal{F}_o to related problems in \mathcal{H}_o , and illustrate how to map back the unifiers found by \approx_λ , effectively implementing \approx_o on top of \approx_λ for the encoding \mathcal{F}_o .

We apply this technique to the implementation of a type-class [19] solver for Coq [18]. Type-class solvers are proof search procedures based on unification that back-chain designated lemmas, providing essential automation to widely used Coq libraries such as Stdpp/Iris [8] and TLC [1]. These two libraries constitute our test bed.

KEYWORDS

Logic Programming, Meta-Programming, Higher-Order Unification, Proof Automation

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1 INTRODUCTION

Specifying and implementing a logic from scratch requires significant effort. Logical Frameworks and Higher Order Logic Programming Languages provide dedicated, high-level Meta Languages (ML) to facilitate this task in two key ways: 1) variable binding and substitution are simplified when ML binders represent object logic ones; 2) proof construction, and even proof search, is greatly simplified by leveraging the unification procedure provided by the ML. Notable examples of ML are Elf [13], Twelf [14], λ Prolog [10] and Isabelle [20] which have been utilized to implement various formal systems such as First Order Logic [5], Set Theory [12], Higher Order Logic [11], and even the Calculus of Constuctions [4].

The object logic we are interested in is Coq's [18] Dependent Type Theory (DTT), and we want to code a type-class [19] solver for Coq [18] using the Coq-Elpi [17] meta programming framework. Type-class solvers are unification based proof search procedures that combine a set of designated lemmas in order to providing essential automation to widely used Coq libraries.

As the running example we take the Decide type class, from the Stdpp [8] library. The class identifies predicates equipped with a decision procedure. The following three designated lemmas (called Instances in the type-class jargon) state that: 1) the type `fin n`, of natural numbers smaller than `n` is finite; 2) the predicate `nfact n nf`, linking a natural number `n` to its prime factors `nf`, is decidable; 3) the universal closure of a predicate has a decision procedure if the predicate has and if its domain is finite.

```
Instance fin_fin n : Finite (fin n).          (* r1 *)
Instance nfact_dec n nf : Decision (nfact n nf). (* r2 *)
Instance forall_dec A P : Finite A →          (* r3 *)
  ∀x:A, Decision (P x) → Decision (∀x:A, P x).
```

Under this context of instances a type-class solver is able to prove the following statement automatically by back-chaining.

```
Check _ : Decision (forall y: fin 7, nfact y 3). (g)
```

The encoding of DTT provided by Elpi, that we will discuss at length later in section ?? and ??, is an Higher Order Abstract Syntax (HOAS) datatype `tm` featuring (among others) the following constructors:

```
type lam  tm -> (tm -> tm) -> tm.    % lambda abstraction
type app  list tm -> tm.              % n-ary application
type all  tm -> (tm -> tm) -> tm.    % forall quantifier
type con  string -> tm.               % constants
```

Following standard λ Prolog [10] the concrete syntax to abstract, at the meta level, an expression `e` over a variable `x` is `<x>\ e>`, and square brackets denote a list of terms separated by comma. As an example we show the encoding of the Coq term `<∀y:t, nfact y 3>`:

```
all (con "t") y\ app[con "nfact", y, con "3"]
```

We now illustrate the encoding of the three instances above as higher-order logic-programming rules: capital letters denote rule parameters; `:-` separates the rule's head from the premises; `pi w\` introduces a fresh nominal constant `w` for the premise `p`.

```
finite (app[con"fin", N]). (r1)
```

```
decision (app [con"nfact", N, NF]). (r2)
```

```
decision (all A x\ app[P, x]) :- finite A, (r3)
  pi w\ decision (app[P, w]).
```

Unfortunately this translation of rule (r3) uses the predicate `P` as a first order term: for the meta language its type is `tm`. If we try to backchain the rule (r3) on the encoding of the goal (g) given below

```
decision (all (app[con"fin", con"7"]) y\
  app[con"nfact", y, con"3"]).
```

we obtain an unsolvable unification problem (p): the two lists of terms have different lengths!

```
app[con"nfact", y, con"3"] = app[P, y] (p)
```

In this paper we study a more sophisticated encoding of Coq terms allowing us to rephrase the problematic rule (r3) as follows:

```
decision (all A x\ Pm x) :- decomp Pm P A, finite A, (r3a)
  pi x\ decision (app[P, x]).
```

Since `Pm` is an higher-order unification variable of type `tm` \rightarrow `tm`, with `x` in its scope, the unification problem (p') admits one solution:

```
app[con"nfact", y, con"3"] = Pm y (p')
Pm = x\ app[con"nfact", x, con"3"] % assignment for Pm
A = app[con"fin", con"7"] % assignment for A
```

After unifying the head of rule (r3a) with the goal, Elpi runs the premise `«decomp Pm A P»` that is in charge of bringing the assignment for `Pm` back to the domain `tm` of Coq terms:

```
P = lam A a\ app[con"nfact", a, con"3"]
```

This simple example is sufficient to show that the encoding we seek is not trivial and does not only concern the head of rules, but the entire sequence of unification problems that constitute the execution of a logic program. In fact the solution for `P` above generates a (Coq) β -redex in the second premise (the predicate under the `pi w\`):

```
decision (app[lam A (a\ app[con"nfact", a, con"3"]), w])
```

In turn this redex prevents the rule (r2) to backchain properly since the following unification problem has no solution:

```
app[lam A (a\ app[con"nfact", a, con"3"]), x] =
app[con"nfact", N, NF]
```

The root cause of the problems we sketched in the running example is that the unification procedure \approx_λ of the meta language is not aware of the equational theory of the object logic, even if both theories include $\eta\beta$ -conversion and admit most general unifiers for unification problems in the pattern fragment \mathcal{L}_λ [9].

Contributions. In this paper we discuss alternative encodings of Coq in Elpi (Section ??), then we identify a minimal language \mathcal{F}_0 in which the problems sketched here can be fully described. We then detail an encoding `comp` from \mathcal{F}_0 to \mathcal{H}_0 (the language of the meta language) and a decoding `decomp` to relate the unifiers bla

bla.. TODO citare Teyjus. The code discussed in the paper can be accessed at the URL: <https://github.com/FissoreD/paper-ho>.

2 PROBLEM STATEMENT

The equational theory of Coq's Dependent Type Theory is very rich. In addition to the usual $\eta\beta$ -equivalence for functions, terms (hence types) are compared up to proposition unfolding and fix-point unrolling. Still, for efficiency and predictability reasons, most form of automatic proof search employ a unification procedure that captures a simpler one, just $\eta\beta$, and that solves higher-order problems restricted to the pattern fragment \mathcal{L}_λ [9]. We call this unification procedure \approx_o .

The equational theory of the meta language Elpi is strikingly similar, since it it comprises $\eta\beta$ (for the meta language functions), and the unification procedure \approx_λ solves higher-order problems in \mathcal{L}_λ .

In spite of the similarity the link between \approx_λ and \approx_o is not trivial, since the abstraction and application term constructors the two unification procedures deal with are different. For example

$x \setminus f \ x$	\approx_λ	f
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\approx_o	$\text{con} "f"$
$\text{lam } A \ x \setminus \text{app}[\text{con} "f", x]$	\neq_λ	$\text{con} "f"$
$P \ x$	\approx_λ	x
$\text{app}[P, x]$	\approx_o	x
$\text{app}[P, x]$	\neq_λ	x

One could ignore this similarity, and “just” describe the object language unification procedure in the meta language, that is crafting a unif predicate to be used as follows in rule (r3):

```
decision X :- unif X (all A x\ app[P, x]), finite A,
  pi x\ decision (app[P, x]).
```

This choice would underuse the logic programming engine provided by the metalanguage since by removing any datum from the head of rules indexing degenerates. Moreover the unification procedure built in the meta language is likely to be faster than one implemented in it, especially if the meta language is interpreted as Elpi is.

To state precisely the problem we solve we need a \mathcal{F}_0 representation of DTT terms and a \mathcal{H}_0 one. We call $=_o$ the equality over ground terms in \mathcal{F}_0 , $=_\lambda$ the equality over ground terms in \mathcal{H}_0 , \approx_o the unification procedure we want to implement and \approx_λ the one provided by the meta language. TODO extend $=_o$ and $=_\lambda$ with reflexivity on uvars.

We write $t_1 \approx_\lambda t_2 \mapsto \sigma$ when t_1 and t_2 unify with substitution σ ; we write σt for the application of the substitution to t , and $\sigma X = \{\sigma t \mid t \in X\}$ when X is a set; we write $\sigma \subseteq \sigma'$ when σ is more general than σ' . We assume that the unification of our meta language is correct:

$$t_i \in \mathcal{L}_\lambda \Rightarrow t_1 \approx_\lambda t_2 \mapsto \rho \Rightarrow \rho t_1 =_\lambda \rho t_2 \quad (1)$$

$$t_i \in \mathcal{L}_\lambda \Rightarrow \rho t_1 =_\lambda \rho t_2 \Rightarrow \exists \rho', t_1 \approx_\lambda t_2 \mapsto \rho' \wedge \rho' \subseteq \rho \quad (2)$$

We illustrate a compilation $\langle s \rangle \mapsto (t, m, l)$ that maps a term s in \mathcal{F}_0 to a term t in \mathcal{H}_0 , a variable mapping m and list of links l . The variable map connects unification variables in \mathcal{H}_0 with variables in \mathcal{F}_0 and is used to “decompile” the assignment, $\langle \sigma, m, l \rangle^{-1} \mapsto \rho$. Links represent problematic sub-terms which are linked to the

unification variable that stands in their place in the compiled term. These links are checked for or progress XXX improve....

We represent a logic program *run* in \mathcal{F}_0 as a list *steps* p of length N . Each step is a unification problem between terms \mathbb{P}_{p_l} and \mathbb{P}_{p_r} taken from the set of all terms \mathbb{P} . The composition of these steps starting from the empty substitution ρ_0 produces the final substitution ρ_N .¹ The initial here ρ_0 is the empty substitution

$$\begin{aligned} \text{fstep}(\mathbb{P}, p, \rho) &\mapsto \rho'' \stackrel{\text{def}}{=} \rho \mathbb{P}_{p_l} \approx_o \rho \mathbb{P}_{p_r} \mapsto \rho' \wedge \rho'' = \rho \cup \rho' \\ \text{frun}(\mathbb{P}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \bigwedge_{p=1}^N \text{fstep}(\mathbb{P}, p, \rho_{p-1}) \mapsto \rho_p \end{aligned}$$

We simulate each run in \mathcal{F}_0 with a run in \mathcal{H}_0 as follows. Note that σ_0 is the empty substitution.

$$\begin{aligned} \text{hstep}(\mathbb{T}, p, \sigma, \mathbb{L}) &\mapsto (\sigma'', \mathbb{L}') \stackrel{\text{def}}{=} \\ &\sigma \mathbb{T}_{p_l} \approx_\lambda \sigma \mathbb{T}_{p_r} \mapsto \sigma' \wedge \text{progress}(\mathbb{L}, \sigma \cup \sigma') \mapsto (\mathbb{L}', \sigma'') \\ \text{hrun}(\mathbb{P}, N) &\mapsto \rho_N \stackrel{\text{def}}{=} \\ &\mathbb{T} \times \mathbb{M} \times \mathbb{L}_0 = \{(t_j, m_j, l_j) | s_j \in \mathbb{P}, \langle s_j \rangle \mapsto (t_j, m_j, l_j)\} \\ &\bigwedge_{p=1}^N \text{hstep}(\mathbb{T}, p, \sigma_{p-1}, \mathbb{L}_{p-1}) \mapsto (\sigma_p, \mathbb{L}_p) \\ &\langle \sigma_N, \mathbb{M}, \mathbb{L}_N \rangle^{-1} \mapsto \rho_N \end{aligned}$$

Here *hstep* is made of two sub-steps: a call to \approx_λ (on the compiled terms) and a call to *progress* on the set of links. We claim the following:

PROPOSITION 2.1 (SIMULATION). $\forall \mathbb{P}, \forall N$,

$$\text{frun}(\mathbb{P}, N) \mapsto \rho_N \Leftrightarrow \text{hrun}(\mathbb{P}, N) \mapsto \rho_N$$

That is, the two executions give the same result. Moreover:

PROPOSITION 2.2 (SIMULATION FIDELITY). *In the context of* *hrun*, *if* $\mathbb{T} \subseteq \mathcal{L}_\lambda$ *we have that* $\forall p \in 1 \dots N$,

$$\text{fstep}(\mathbb{P}, p, \rho_{p-1}) \mapsto \rho_p \Leftrightarrow \text{hstep}(\mathbb{T}, p, \sigma_{p-1}, \mathbb{L}) \mapsto (\sigma_p, _)$$

In particular this property guarantees that a *failure* in the \mathcal{F}_0 run is matched by a failure in \mathcal{H}_0 at the same step. We consider this property very important from a practical point of view since it guarantees that the execution traces are strongly related and in turn this enables a user to debug a logic program in \mathcal{F}_0 by looking at its execution trace in \mathcal{H}_0 .

XXX permuting *hrun* does not change the final result if check does not fail eagerly

XXX if we want to apply heuristics, we can apply them in *decomp* to avoid committing to a non MGU too early

We can define $s_1 \approx_o s_2$ by specializing the code of *hrun* to $\mathbb{P} = \{s_1, s_2\}$ as follows:

$$\begin{aligned} s_1 \approx_o s_2 &\mapsto \rho \stackrel{\text{def}}{=} \\ &\langle s_1 \rangle \mapsto (t_1, m_1, l_1) \wedge \langle s_2 \rangle \mapsto (t_2, m_2, l_2) \\ &t_1 \approx_\lambda t_2 \mapsto \sigma' \wedge \text{progress}(\{l_1, l_2\}, \sigma') \mapsto (L, \sigma'') \wedge \\ &\langle \sigma'', \{m_1, m_2\}, L \rangle^{-1} \mapsto \rho \end{aligned}$$

¹If the same rule is used multiple time in a run we just consider as many copies as needed of the terms composing the rules, with fresh unification variables each time

PROPOSITION 2.3 (PROPERTIES OF \approx_o).

$$s_i \in \mathcal{L}_\lambda \Rightarrow s_1 \approx_o s_2 \mapsto \rho \Rightarrow \rho s_1 =_o \rho s_2 \text{ (correct)} \quad (3)$$

$$s_i \in \mathcal{L}_\lambda \Rightarrow \rho s_1 =_o \rho s_2 \Rightarrow \exists \rho', s_1 \approx_o s_2 \mapsto \rho' \wedge \rho' \subseteq \rho \text{ (complete)} \quad (4)$$

$$\rho s_1 =_o \rho s_2 \Rightarrow \rho' \subseteq \rho \Rightarrow \rho' s_i \in \mathcal{L}_\lambda \Rightarrow \rho' s_1 \approx_o \rho' s_2 \quad (5)$$

Properties (*correct*) and (*complete*) state, respectively, that in \mathcal{L}_λ the implementation of \approx_o is correct, complete and returns the most general unifier.

fix

Property 2.1 states that \approx_o , hence our compilation scheme, is resilient to unification problems outside \mathcal{L}_λ solved by a third party. We believe this property is of practical interest since we want the user to be able to add heuristics via hand written rules to the ones obtained by our compilation scheme. A Typical example is the following problem (*q*) that is outside \mathcal{L}_λ :

$$\text{app} [\text{F}, \text{con} \text{"a"}] = \text{app} [\text{con} \text{"f"}, \text{con} \text{"a"}, \text{con} \text{"a"}] \quad (q)$$

$$\text{F} = \text{lam } x \backslash \text{app} [\text{con} \text{"f"}, x, x] \quad (h)$$

Instead of rejecting it our scheme accepts it and guarantees that if (*h*) is given (after the compilation part of the scheme, as a run time hint) then ...

2.1 The intuition in a nutshell

A term *s* is compiled in a term *t* where every “problematic” sub term *p* is replaced by a fresh unification variable *h* and an accessory link that represent a suspended unification problem $h \approx_\lambda p$. As a result \approx_λ is “well behaved” on *t*, that is it does not contradict $=_o$ as it would otherwise do on “problematic” terms. We now define “problematic” and “well behaved” more formally.

Definition 2.4 ($\diamond \eta$). $\diamond \eta = \{t \mid \exists \rho, \rho t \text{ is an eta expansion}\}$

An example of term *t* in $\diamond \eta$ is $\lambda x. \lambda y. F y x$ since the substitution $\rho = \{F \mapsto \lambda a. \lambda b. fba\}$ makes $\rho t = \lambda x. \lambda y. fxy$ that is the eta long form of *f*. This term is problematic since its rigid part, the λ -abstractions, cannot justify a unification failure against, say, a constant.

Definition 2.5 ($\overline{\mathcal{L}_\lambda}$). $\overline{\mathcal{L}_\lambda} = \{Xt_1 \dots t_n \mid Xt_1 \dots t_n \notin \mathcal{L}_\lambda\}$.

An example of *t* in $\overline{\mathcal{L}_\lambda}$ is *Fa* for a constant *a*. Note however tha an oracle could provide an assignment $\rho = \{F \mapsto \lambda x. x\}$ that makes the resulting term fall back in \mathcal{L}_λ .

Definition 2.6 (Subterms $\mathcal{P}(t)$). The set of sub terms of *t* is the largest set *subterm* that can be obtained by the following rules.

$$\begin{aligned} t &\in \mathcal{P}(t) \\ t = ft_1 \dots t_n &\Rightarrow \mathcal{P}(t_i) \subseteq \mathcal{P}(t) \wedge f \in \mathcal{P}(t) \\ t = \lambda x. t' &\Rightarrow \mathcal{P}(t') \subseteq \mathcal{P}(t) \end{aligned}$$

We write $\mathcal{P}(X) = \bigcup_{t \in X} \mathcal{P}(t)$ when *X* is a set of terms.

Definition 2.7 (Well behaved set). Given a set of terms $X \subseteq \mathcal{H}_0$,

$$\mathcal{W}(X) \Leftrightarrow \forall t \in \mathcal{P}(X), t \notin (\overline{\mathcal{L}_\lambda} \cup \diamond \eta)$$

PROPOSITION 2.8 (\mathcal{W} -PRESERVATION). $\forall \mathbb{T}, \forall \mathbb{L}, \forall p, \forall \sigma, \forall \sigma'$

$$\mathcal{W}(\sigma \mathbb{T}) \wedge \sigma \mathbb{T}_{p_l} \approx_\lambda \sigma \mathbb{T}_{p_r} \mapsto \sigma' \Rightarrow \mathcal{W}(\sigma' \mathbb{T})$$

$$\mathcal{W}(\sigma \mathbb{T}) \wedge \text{progress}(\mathbb{L}, \sigma) \mapsto (_, \sigma') \Rightarrow \mathcal{W}(\sigma' \mathbb{T})$$

A less formal way to state 2.8 is that hstep and progress never “commit” an unneeded λ -abstraction in σ (a λ that could be erased by an η -contraction), nor put in σ a flexible application outside \mathcal{L}_λ (an application node that could be erased by a β -reduction).

Note that proposition 2.8 does not hold for \approx_o as a whole since decompilation can introduce (actually restore) terms in $\diamond\eta$ or $\overline{\mathcal{L}_\lambda}$ that were move out of the way (put in \mathbb{L}) during compilation.

3 ALTERNATIVE ENCODINGS AND RELATED WORK

Paper [2] introduces semi-shallow.

Our encoding of DTT may look “semi shallow” since we use the meta-language lambda abstraction but not its application (for the terms of type tm). A fully shallow encoding unfortunately does not fit our use case, although it would make the running example work:

```
finite (fin N).
decision (nfact N NF).
decision (all A x\ P x) :- finite A, pi x\ decision (P x).
```

There are two reasons for dismissing this encoding. The first one is that in DTT it is not always possible to adopt it since the type system of the meta language is too weak to accommodate terms with a variable arity, like the following example:

```
Fixpoint arr T n := if n is S m then T -> arr T m else T.
Definition sum n : arr nat n := ...
Check sum 2 7 8 : nat.
Check sum 3 7 8 9 : nat.
```

The second reason is the encoding for Coq is used for meta programming the system, hence it must accommodate the manipulation of terms that are now know in advance (not even defined in Coq) without using introspection primitives such as Prologs’s functor and arg.

In the literature we could find a few related encoding of DTT. TODO In [4] is related and make the discrepancy between the types of ML and DTT visible. In this case one needs 4 application nodes. Moreover the objective is an encoding of terms, proofs, not proof search. Also note the conv predicate, akin to the unif we rule out.

TODO This other paper [15] should also be cited.

None of the encodings above provide a solution to our problem.

4 PRELIMINARIES: \mathcal{F}_o AND \mathcal{H}_o

In order to reason about unification we provide a description of the \mathcal{F}_o and \mathcal{H}_o languages where unification variables are first class terms, i.e. they have a concrete syntax. We keep these languages minimal, for example, we omit the all quantifier of DTT we used in the example in Section 1 together with the type notation of terms carried by the lam constructor.

```
kind fm type.          kind tm type.
type fapp list fm -> fm. type app list tm -> tm.
type flam (fm -> fm) -> fm. type lam (tm -> tm) -> tm.
type fcon string -> fm.   type con string -> tm.
type fuva addr -> fm.     type uva addr -> list tm -> tm.
```

Figure 1: The \mathcal{F}_o and \mathcal{H}_o languages

Unification variables (fuva term constructor) in \mathcal{F}_o have no explicit scope: the arguments of an higher order variable are given via

the fapp constructor. For example the term $P \ x$ is represented as $\text{fapp}[fuva \ N, \ x]$, where N is a memory address and x is a bound variable.

In \mathcal{H}_o the representation of $P \ x$ is instead $\text{uva} \ N \ [x]$, since unification variables come equipped with an explicit scope. We say that the unification variable occurrence $\text{uva} \ N \ L$ is in \mathcal{L}_λ if and only if L is made of distinct names. The predicate to test this condition is called pattern-fragment:

```
type pattern-fragment list A -> o.
```

Natural numbers represent the memory addresses that identify unification variables in both languages. The memory and its associated operations are described below:

```
kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
type unset? addr -> mem A -> o.
type assign addr -> mem A -> A -> mem A -> o.
type new mem A -> addr -> mem A -> o.
```

If a memory cell is none, then the corresponding unification variable is not set. assign sets an unset cell to the given value, while new finds the first unused address and sets it to none.

is new used?

Since in \mathcal{H}_o unification variables have a scope, their solution needs to be abstracted over it to enable the instantiation of a single solution to different scopes. This is obtained via the inctx container, and in particular via its abs binding constructor. On the contrary a solution to a \mathcal{F}_o variable is a plain term.

```
typeabbrev fsubst (mem fm).
```

```
kind inctx type -> type.
type abs (tm -> inctx A) -> inctx A.
type val A -> inctx A.
typeabbrev assignment (inctx tm).
typeabbrev subst (mem assignment).
```

We call fsubst the memory of \mathcal{F}_o , while we call subst the one of \mathcal{H}_o . Both have the invariant that they are not cyclic, TODO: explain.

```
kind arity type.
type arity nat -> arity.

kind fvariable type.
type fv addr -> fvariable.

kind hvariable type.
type hv addr -> arity -> hvariable.
```

```
kind mapping type.
type mapping fvariable -> hvariable -> mapping.
typeabbrev mmap (list mapping).
```

INVARIANT 1 (UNIFICATION VARIABLE ARITY). Each variable A in \mathcal{H}_o has a (unique) arity N and each occurrence $(\text{uva} \ A \ L)$ is such that $(\text{len} \ L \ N)$ holds

The compiler establishes a mapping between variables of the two languages. In order to preserve invariant 1 we store the arity of each hvariable in the mapping and we reuse an existing mapping only if the arity matches.

TODO: add ref to section 7

```
type m-alloc fvariable -> hvariable -> mmap -> mmap ->
  subst -> subst -> o. (malloc)
m-alloc Fv Hv M M S S :- mem M (mapping Fv Hv), !.
m-alloc Fv Hv M [mapping Fv Hv|M] S S1 :- hv = hv N _,
  alloc S N S1.
```

When a single fvariable occurs multiple times with different numbers of arguments the compiler generates multiple mappings for it, on a first approximation, and then makes the mapping bijective by introducing link- η ; this detail is discussed in section 6.

As we mentioned in section 2.1 the compiler replaces terms in $\diamond\eta$ and $\overline{\mathcal{L}}_\lambda$ with fresh variables linked to the problematic terms. Each class of problematic terms has a dedicated link.

```
kind baselink type.
type link-eta tm -> tm -> baselink.
type link-beta tm -> tm -> baselink.
typeabbrev link (inctx baselink).
typeabbrev links (list link).
```

The right hand side of a link, the problematic term, can occur under binders. To accommodate this situation the compiler wraps baselink using the inctx container (see, $\cdot \vdash \cdot$).

INVARIANT 2 (LINK LEFT HAND SIDE). *The left hand side of a suspended link is a variable.*

New links are suspended by construction. If the left hand side variable is assigned during a step, then the link is considered for progress and possibly eliminated. This is discussed in section 6 and ??.

4.1 Notational conventions

When we write \mathcal{H}_o terms outside code blocks we follow the usual λ -calculus notation, reserving f, g, a, b for constants, x, y, z for bound variables and X, Y, Z, F, G, H for unification variables. However we need to distinguish between the “application” of a unification variable to its scope and the application of a term to a list of arguments. We write the scope of unification variables in subscript while we use juxtaposition for regular application. Here a few examples:

```
f a      app[con "f", con "a"]
 $\lambda x. \lambda y. F_{xy}$  lam x\ lam y\ uva F [x, y]
 $\lambda x. F_x a$  lam x\ app[uva F [x], con "a"]
 $\lambda x. F_x x$  lam x\ app[uva F [x], x]
```

When variables x and y can occur in term t we shall write t_{xy} to stress this fact.

We write $\sigma = \{ A_{xy} \mapsto y \}$ for the assignment $\text{abs } x \backslash \text{abs } y \backslash y$ and $\sigma = \{ A \mapsto \lambda x. \lambda y. y \}$ for $\text{lam } x \backslash \text{lam } y \backslash y$.

When detailing examples we write links as equations between two terms under a context. The equality sign is subscripted with kind of baselink. For example $x \vdash A_x =_\beta F_x a$ corresponds to:

```
abs x\ val (link-beta (uva A [x]) (app[uva F [x], con "a"]))
```

When it is clear from the context we shall use the same syntax for \mathcal{F}_o terms (although we never subscript unification variables).

4.2 Equational theory and Unification

In order to express properties ?? we need to equip \mathcal{F}_o and \mathcal{H}_o with term equality, substitution application and unification.

Term equality: $=_o$ vs. $=_\lambda$. We extend the equational theory over ground terms to the full languages by adding the reflexivity of unification variables (a variable is equal to itself).

The first four rules are common to both equalities and just define the usual congruence over terms, and since we use an HOAS encoding they also capture α -equivalence. In addition to that $=_o$ has rules for η and β -equivalence.

```
type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (= $\eta$ )
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (= $\eta_r$ )
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. ( $\beta_l$ )
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. ( $\beta_r$ )

type (=lambda) tm -> tm -> o.
con C =lambda fcon C.
app A =lambda fapp B :- forall2 (=lambda) A B.
lam F =lambda flam G :- pi x\ x =lambda x => F x =lambda G x.
uva N A =lambda fuva N B :- forall2 (=lambda) A B.
```

The main point in showing these equality tests is to remark how weaker $=_\lambda$ is, and to identify the four rules that need special treatment in the implementation of \approx_o .

For reference, $(\text{beta } T \ A \ R)$ reduces away lam nodes in head position in T whenever the list A provides a corresponding argument.

```
type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- napp (Bo H) F, beta F L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.
```

```
type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam G) :- pi x\ napp (F x) (G x).
napp (fapp [fapp L1 | L2]) T :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- map napp L L1.
napp N N :- name N.
```

The name predicate holds only on nominal constants (i.e. bound variables).² The choice of using n-ary application, rather than binary,

²Elpi provides it as a builtin, but one could implement it by systematically loading the hypothetical rule $\text{name } x$ every time a nominal constant is postulated via $\text{pi } x \backslash$

is to make it easy to access the application's head. The price we pay is that substituting an application in the head of an application should be amended by “flattening” fapp nodes, that is the job of napp.³ Finally note that the cut operator is inessential, it could be removed at the cost of a verbose test on the head of L in the second rule about fapp: L 's head can be fcon, flam or a name.

Substitution application: ρ_s and σ_t . Applying the substitution corresponds to dereferencing a term with respect to the memory. To ease the comparison we split \mathcal{F}_0 dereferencing into a fder step and a napp one. The former step replaces references to memory cells that are set with their values, and has a corresponding operation in \mathcal{H}_0 , namely deref. On the contrary napp has no corresponding operation in \mathcal{H}_0 . The reasons for this asymmetry is that an fapp node with a flexible head is always mapped to a uva (as per section 5.1 and section 8), preventing nested applications to materialize.

```

type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

type fderef fsubst -> fm -> fm -> o.           ( $\rho_s$ )
fderef S T T2 :- fder S T T1, napp T1 T2.

```

Applying the substitution in \mathcal{H}_0 is very similar, with the caveat that assignments have to be moved to the current scope, i.e. renaming the abs-bound variables with the names in the scope of the unification variable occurrence.

```

type deref subst -> tm -> tm -> o.           ( $\sigma_t$ )
deref _ (con C) (con C).
deref S (app A) (app B) :- map (deref S) A B.
deref S (lam F) (lam G) :-
  pi x\ deref S x x => deref S (F x) (G x).
deref S (uva N L) R :- set? N S A,
  move A L T, deref S T R.
deref S (uva N A) (uva N B) :- unset? N S,
  map (deref S) A B.

```

Note that move strongly relies on invariant 1: the length of the arguments of all occurrences of a unification variable and the number of abstractions in its assignment have to match. In turn this grants that move never fails.

```

type move assignment -> list tm -> tm -> o.
move (abs Bo) [H|L] R :- move (Bo H) L R.
move (val A) [] A.

```

Term unification: \approx_o vs. \approx_λ . In this paper we assume to have an implementation of \approx_λ that satisfies properties 1 and 2. Although we provide an implementation in the appendix (that we used for testing purposes) we only describe its signature here. Elpi is expected to provide this brick, as well as any other implementation of λ Prolog.

```

type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.

```

³Note that napp is an artefact of formalization of \mathcal{F}_0 we do in this presentation and, as we explain later, no equivalent of napp is needed in \mathcal{H}_0 .

The only detail worth discussing is the fact that the procedure updates a substitution, rather than just crafting one as presented in section 2. The reason is that the algorithm folds over a term, updating a substitution while it traverses it.

explain better

5 BASIC SIMULATION OF \mathcal{F}_0 IN \mathcal{H}_0

In this section we describe a basic compilation scheme that we refine later, in the following sections. This scheme is sufficient to implement an \approx_o that respects β -conversion for terms in \mathcal{L}_λ . The extension to $\eta\beta$ -conversion is described in Section 6 and the support for terms outside \mathcal{L}_λ in Section 8.

5.1 Compilation

manca beta normal in entrata

The main task of the compiler is to recognize \mathcal{F}_0 variables standing for functions and map them to higher order variables in \mathcal{H}_0 . In order to bring back the substitution from \mathcal{H}_0 to \mathcal{F}_0 the compiler builds a “memory map” connecting the the kind of variables using routine (*malloc*).

The signature of the comp predicate below allows for the generation of links (suspended unification problems) that play no role in this section but play a major role in section 6 and section 8. With respect to section 2 the signature also allows for updates to the substitution. The code below uses that possibility in order to allocate space for the variables, i.e. sets their memory address to none (a details not worth mentioning in the previous discussion).

```

type comp fm -> tm -> mmap -> mmap -> links -> links ->
  subst -> subst -> o.
comp (fcon C) (con C) M M L L S S.
comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :-           ( $c_\lambda$ )
  comp-lam F F1 M1 M2 L1 L2 S1 S2.
comp (fuva A) (uva B [I]) M1 M2 L L S1 S2 :-
  m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
  pattern-fragment Ag, !,
  fold6 comp Ag Ag1 M1 M1 L L S1 S1,
  len Ag Arity,
  m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
  fold6 comp A A1 M1 M2 L1 L2 S1 S2.

```

This preliminary version of comp recognizes \mathcal{F}_0 variables applied to a (possibly empty) duplicate free list of names. Note that compiling Ag cannot create new mappings nor links, since Ag is made of bound variables and the hypothetical rule loaded by comp-lam (see below) grants this property.

```

type comp-lam (fm -> fm) -> (tm -> tm) ->
  mmap -> mmap -> links -> links -> subst -> subst -> o.
comp-lam F G M1 M2 L1 L3 S1 S2 :-
  pi x y\ (pi M L S\ comp x y M M L L S S) =>
    comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
  close-links L2 L3.

```

In the code above the syntax $\pi x \ y \dots$ is syntactic sugar for iterated pi abstraction, as in $\pi x \ \pi y \dots$.

The auxiliary function `close-links` tests if the bound variable v really occurs in the link. If it is the case the link is wrapped into an additional `abs` node binding v . In this way links generated deep inside the compiled terms can be moved outside their original context of binders.

```
type close-links (tm -> links) -> links -> o.
close-links (v\[X |L v]) [X|R] :- !, close-links L R.
close-links (v\[X v|L v]) [abs X|R] :- close-links L R.
close-links (_\[ ]) [ ].
```

Note that we could remove the first rule, whose solve purpose is to make links more readable by pruning unused context entries.

5.2 Execution

A step in \mathcal{H}_0 consists in unifying two terms and reconsidering all links for progress. If any of the two tasks fail we say that the entire step fails, and it is at this granularity that we can relate steps in the two languages.

```
type hstep tm -> tm -> links -> links -> subst -> subst -> o.
hstep T1 T2 L1 L2 S1 S3 :-
  (T1  $\approx_\lambda$  T2) S1 S2,
  progress L1 L2 S2 S3.
```

Note that the infix notation $((A \approx_\lambda B) C D)$ is syntactic sugar for $((\approx_\lambda) A B C D)$.

Reconsidering links is a fixpoint, since the progress of a link can update the substitution and in turn enable another link to progress.

```
type progress links -> links -> subst -> subst -> o.
progress L L2 S1 S3 :-
  progress1 L L1 S1 S2,
  occur-check-links L1,
  if (L = L1, S1 = S2)
    (L2 = L1, S3 = S1)
    (progress L1 L2 S2 S3).
```

In the base compilation scheme `progress1` is the identity on both the links and the substitution, so the fixpoint trivially terminates. Sections 6 and 8 add rules to `progress1` and justify why the don't hinder termination. For brevity we omit the code that applies the substitution $S1$ to all terms in \mathbb{L} .

Since compilation moves problematic terms out of the sigh of \approx_λ , that procedure can only perform a partial occur check. For example the unification problem $X \approx_\lambda f Y$ cannot generate a cyclic substitution alone, but should be disallowed if a \mathbb{L} contains a link like $\vdash Y =_\eta \lambda z.X_z$: We don't know yet if Y will feature a lambda in head position, but we surely know it contains X , hence $f Y$ and that fails the occur check. The procedure `occur-check-links` is in charge of ensuring that each link does not represent a (suspended) unification problem doomed to fail because of occur check. This check is needed in order to guarantee proposition 2.2 (simulation fidelity).

5.3 Substitution decompilation

Decompiling the substitution requires to first force the progress of links and then allocating new unassigned variables in the substitution for \mathcal{F}_0 and finally decompiling all assignments. Note that invariant 2 and the occur check allows us to update the subst.

```
type decompile mmap -> links -> subst ->
  fsubst -> fsubst -> o.
decompile M1 L S F1 F3 :-
  commit-links L S S1,
  complete-mapping S1 S1 M1 M2 F1 F2,
  decomp M2 M2 S1 F2 F3.
```

TODO: What is `commit-links` and `complete-mapping`?, maybe `complete-mapping` can be hidden in the code rendering? Decompiling an assignment requires to turn abstractions into lambdas. For aesthetic purposes we also eta-contract the result (not needed since \mathcal{F}_0 equality can do that)

```
type decomp mmap -> mmap -> subst -> fsubst -> fsubst -> o.
decomp _ [ ] _ F F.
decomp M [mapping (fv V) (hv H _)]MS S F1 F3 :- set? H S A,
  deref-assmt S A A1,
  abs->lam A1 T, decomp M T T1,
  eta-contract T1 T2,
  assign V F1 T2 F2,
  decomp M MS S F2 F3.
decomp M [mapping _ (hv H _)]MS S F1 F2 :- unset? H S,
  decomp M MS S F1 F2.
```

Finally decompiling a term is trivial, now that we have an extended mapping containing all unassigned variables \approx_λ may have introduced.

```
type decomp mmap -> tm -> fm -> o.
decomp _ (con C) (fcon C).
decomp M (app A) (fapp B) :- map (decomp M) A B.
decomp M (lam F) (flam G) :-
  pi x y\ (pi M\ decomp M x y) => decomp M (F x) (G y).
decomp M (uva Hv Ag) R :-
  mem M (mapping (fv Fv) (hv Hv _)),
  map (decomp M) Ag Bg,
  beta (fuva Fv) Bg R.
```

Note that we use `beta` to build `fapp` nodes when needed (if `Ag` is empty no `fapp` node should appear).

INVARIANT 3. *TODO: dire che il mapping è bijective*

5.4 Definition of \approx_o and its properties

```
type ( $\approx_o$ ) fm -> fm -> fsubst -> o.
(A  $\approx_o$  B) F :-
  comp A A' [ ] M1 [ ] [ ] S1,
  comp B B' M1 M2 [ ] [ ] S1 S2,
  hstep A' B' [ ] [ ] S2 S3,
  decomp M2 M2 S3 [ ] F.
```

The code given so far applies to terms in $\beta\eta$ -normal form where unification variables in \mathcal{F}_0 can occur non linearly but always with the same number of arguments, and where their arguments are distinct names (as per \mathcal{L}_λ).

LEMMA 5.1 (COMPILATION ROUND TRIP). *If $\text{comp } S T [] M [] [] []$ then $\text{decomp } M T S$*

PROOF SKETCH. trivial, since the terms are beta normal beta just builds an app. \square

LEMMA 5.2. *Properties (correct) and (complete) hold for the implementation of \approx_o above*

PROOF SKETCH. In this setting \approx_λ is as strong as \approx_o on ground terms. What we have to show is that whenever two different \mathcal{F}_o terms can be made equal by a substitution ρ (plus the β_l and β_r if needed) we can find this ρ by finding a σ via \approx_λ on the corresponding \mathcal{H}_o terms and by decompiling it. If we look at the \mathcal{F}_o terms, there are two interesting cases:

- $\text{fuva } X \approx_o s$. In this case after comp we have $Y \approx_\lambda t$ that succeeds with $\sigma = \{Y \mapsto t\}$ and σ is decompiled to $\rho = \{Y \mapsto s\}$.
- $\text{fapp}[\text{fuva } X][L] \approx_o s$. In this case we have $Y_{\vec{x}} \approx_\lambda t$ that succeeds with $\sigma = \{\vec{y} \vdash Y \mapsto t[\vec{x}/\vec{y}]\}$ that in turn is decompiled to $\rho = \{Y \mapsto \lambda \vec{y}.s[\vec{x}/\vec{y}]\}$. Thanks to β_l ($\lambda \vec{y}.s[\vec{x}/\vec{y}]\vec{x} \approx_o s$).

Since the mapping is a bijection occur check in \mathcal{H}_o corresponds to occur check in \mathcal{F}_o . \square

LEMMA 5.3. *Properties simulation (2.1) and fidelity (2.2) hold*

PROOF SKETCH. Since progress_1 is trivial fstep and hstep are the same, that is in this context where input terms are $\beta\eta$ -normal and we disregard η -equivalence \approx_λ is equivalent to \approx_o . \square

5.5 Limitations of by this basic scheme

The basic compilation scheme is not about to deal with the following problem:

$$\mathbb{P} = \{ \lambda xy.X y x \approx_o \lambda xy.x \quad \lambda x.f(X x) x \approx_o Y \}$$

Note that here X is used with different arities, moreover in the second problem the left hand side happens to be an eta expansion (of $f(\lambda y.y)$) only after we discover (at run time) that $X = \lambda x\lambda y.y$ (i.e. that X discards the x argument). Both problems are addressed in the next two sections.

6 HANDLING OF $\diamond\eta$

η -reduction is an equivalence relation where a term of the form $\lambda x.t x$ can be converted to t any time x does not occur as a free variable in t . We call t the η -contraction of $\lambda x.t x$.

Following the compilation scheme of section 5.1 the unification problem \mathbb{P} is compiled as follows:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.X x \approx_o f \} \\ \mathbb{T} &= \{ \lambda x.A_x \approx_\lambda f \} \\ \mathbb{M} &= \{ X \mapsto A^1 \} \end{aligned}$$

While $\lambda x.X x \approx_o f$ does admit the solution $\rho = \{X \mapsto f\}$, the corresponding problem in \mathbb{T} does not: $\text{lam } x \backslash \text{uva } A [x]$ and $\text{con } f$ start with different, rigid, term constructors hence \approx_λ fails.

In order to guarantee proposition 2.1 we detect lambdas that can disappear by eta contraction (section 6.1) and we modify the compiled terms by putting fresh unification variables in their place: the problematic term is moved from \mathbb{T} to \mathbb{L} (section 6.2). The compilation of the problem \mathbb{P} above is refined to:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.X x \approx_o f \} \\ \mathbb{T} &= \{ A \approx_\lambda f \} \\ \mathbb{M} &= \{ X \mapsto B^1 \} \\ \mathbb{L} &= \{ \vdash A =_\eta \lambda x.B_x \} \end{aligned}$$

As per invariant 2 the term on the left is a variable, and its right counterpart is the term in $\diamond\eta$, and that term has the following property:

INVARIANT 4 (link- η rhs). *The rhs of any link- η has the shape $\lambda x.t$ and t is not a lambda.*

link- η are kept in the link store \mathbb{L} during execution and activated when some conditions hold on lhs or rhs. Link activation is implemented by extending the progress_1 predicate (defined in section 5.2).

6.1 Detection of $\diamond\eta$

When compiling a term t we need to determine if any subterm $s \in \mathcal{P}(t)$ that is of the form $\lambda x.r$, where x occurs in r , can be a η -expansion, i.e. if there exists a substitution ρ such that $\rho(\lambda x.r) =_o s$. The detection of lambda abstractions that can “disappear” is not as trivial as it may seem, here a few examples:

$$\begin{aligned} \lambda x.f(A x) &\in \diamond\eta & \rho &= \{A \mapsto \lambda x.x\} \\ \lambda x.f(A x) x &\in \diamond\eta & \rho &= \{A \mapsto \lambda x.a\} \\ \lambda x.f x(A x) &\notin \diamond\eta \\ \lambda x.\lambda y.f(A x)(B y x) &\in \diamond\eta & \rho &= \{A \mapsto \lambda x.x, B \mapsto \lambda y.\lambda x.y\} \end{aligned}$$

The first two examples are easy, and show how a unification variable can expose or erase a variable and turn the resulting term in an η -expansion or not.

The third example shows that when a variable occurs outside the scope of a unification variable it cannot be erased and can hence prevent a term from being an η -expansion.

The last example shows the recursive nature of the check we need to implement. The term starts with a spine of two lambdas hence the whole term is in $\diamond\eta$ iff the inner term $\lambda y.f(A x)(B y x)$ is in $\diamond\eta$ itself. If it is, it could η -contract to $f(A x)$ making $\lambda x.f(A x)$ a potential η -expansion.

We can now define more formally how $\diamond\eta$ terms are detected together with its auxiliary functions:

the compiler must do beta normal!!!!

Definition 6.1 (may-contract-to). A term s may-contract-to a name x if there exists a substitution ρ such that $\rho s =_o x$.

LEMMA 6.2. A β -normal term $s = \lambda x_1 \dots x_n.t$ may-contract-to x only if one of the following three conditions holds:

- (1) $n = 0$ and $t = x$;
- (2) t is the application of x to a list of terms l and each l_i may-contract-to x_i (e.g. $\lambda x_1 \dots x_n.x x_1 \dots x_n =_o x$);
- (3) t is a unification variable with scope W , and for any $v \in \{x, x_1 \dots x_n\}$, there exists a $w_i \in W$, such that w_i may-contract-to v (if $n = 0$ this is equivalent to $x \in W$).

PROOF SKETCH. Since our terms are in β -normal form there is only one rule that can play a role (namely η_l), hence if the term s is not exactly x (case 1) it can only be an η -expansion of x , or a unification variable that can be assigned to x , or a combination of both. If s begins with a lambda, then the lambda can only disappear by η contraction. In that case the term t under the spine of binders

for $x_1 \dots x_n$ can either be x itself applied to terms that can *maybe-eta* contract-to these variables (case 2), or a unification variable that can be assigned to that application (case 3). \square

Note that this condition does not require the term to be in \mathcal{L}_λ .

Is this relevant

Definition 6.3 (occurs-rigidly). A name x occurs-rigidly in a β -normal term t , if $\forall \rho, x \in \mathcal{P}(\rho t)$

In other words x occurs-rigidly in t if it occurs in t outside of the scope of unification variables since an instantiation is allowed to discard x from the scope of the unification variable. Note that η -contraction cannot make x disappear, since the variables being erased by η -contraction are locally bound inside t .

We can now derive the implementation for $\diamond\eta$ detection:

Definition 6.4 (maybe-eta). Given a β -normal term $s = \lambda x_1 \dots x_n. t$, *maybe-eta* s holds if any of the following holds:

- (1) t is a constant or a variable applied to the arguments $l_1 \dots l_m$ such that $m \geq n$ and for every i such that $1 \leq i \leq m - n$ the term l_i *maybe-eta* contract-to x_i , and no x_i occurs-rigidly in $l_1 \dots l_{m-n-1}$;
- (2) t is a unification variable with scope W and for each x_i there exists a $w_j \in W$ such that w_j *maybe-eta* contract-to x_i .

LEMMA 6.5 ($\diamond\eta$ DETECTION). If t is a β -normal term and *maybe-eta* t holds, then $t \in \diamond\eta$.

PROOF SKETCH. Follows from definition 6.3 and lemma 6.2 \square

Remark that the converse of lemma 6.5 does not hold: there exists a term t satisfying the criteria (1) of definition 6.4 that is not in $\diamond\eta$, i.e. there exists no substitution ρ such that ρt is an η -expansion. A simple counter example is $\lambda x. f (A x) (A x)$ since x does not occur-rigidly in the first argument of f , and the second argument of f *maybe-eta* contract-to x . In other words $A x$ may either use or discard x , but our analysis does not take into account that *the same term* cannot have two contrasting behaviors.

As we will see in the rest of this section this is not a problem since it does not break proposition 2.1 nor proposition 2.2.

6.2 Compilation

The following rule is inserted just before rule (c_λ) from the code in section 5.1.

```
comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
  maybe-eta (flam F) [], !,
  alloc S1 A S2,
  comp-lam F F1 M1 M2 L1 L2 S2 S3,
  get-scope (lam F1) Scope,
  L3 = [val (link-eta (uva A Scope) (lam F1)) | L2].
```

The rule triggers when the input term `flam F` is in $\diamond\eta$. It compiles it to `lam F1` but puts the fresh variable `A` in its place. The variable sees all the names free in `lam F1`. The critical part of this rule is the creation of the `link-eta`, which relates the variable `A` with `lam F1`. This link clearly validates invariant 2.

COROLLARY 6.6. The rhs of any `link-eta` has exactly one lambda abstraction, hence the rule above respects invariant 4.

PROOF SKETCH. By contradiction, suppose that the rule above triggered and that the rhs of the link is $\lambda x. \lambda y. t_{xy}$. If *maybe-eta* $\lambda y. t_{xy}$ holds the recursive call to `comp` (made by `comp-lam`) must have put a fresh variable in its place, so this case is impossible. Otherwise, if *maybe-eta* $\lambda y. t_{xy}$ does not hold, also *maybe-eta* $\lambda x. \lambda y. t_{xy}$ does not hold, contradicting the assumption that the rule triggered. \square

TODO: W preservation proposition 2.8

6.3 Progress

`link-eta` are meant to delay the unification of “problematic” terms until we know for sure if the head lambda has to be η -contracted or not.

Definition 6.7 (progress- η -left). A link $\Gamma \vdash X =_\eta T$ is removed from \mathbb{L} when X becomes rigid. There are two cases:

- (1) if $X = a$ or $X = y$ or $X = f a_1 \dots a_n$ we unify the η -expansion of the X with T , that is we run $\lambda x. X x \approx_\lambda T$ (under the context Γ)
- (2) if $X = \lambda x. t$ we run $X \approx_\lambda T$.

do we have the name case in the code?

Definition 6.8 (progress- η -right). A link $\Gamma \vdash X =_\eta T$ is removed from \mathbb{L} when *maybe-eta* T does not hold (anymore) and by η -contracting T to T' (if possible, else $T' = T$) and executing $X \approx_\lambda T'$ (under the context Γ).

there was a note about T' having a rigid head, TO BE FIXED

There is a third case in which a link is removed from \mathbb{L} , namely when the lhs is assigned to another variable that is the lhs of another `link-eta`.

Definition 6.9 (progress- η -deduplicate). A link $\Gamma \vdash X_{\vec{s}} =_\eta T$ is removed from \mathbb{L} when another link $\Delta \vdash X_{\vec{r}} =_\eta T'$ is in \mathbb{L} . By invariant 1 the length of \vec{s} and \vec{r} is the same hence we can move the term T' from Δ to Γ by renaming its bound variables, i.e. $T'' = T'[\vec{r}/\vec{s}]$. We then run $T \approx_\lambda T''$ (under the context Γ).

TODO: prove proposition 2.8: we never commit a $\diamond\eta$ term in σ since we run \approx_λ only when we know that the terms are no more $\diamond\eta$, and when lhs is no more a variable or rhs is no more a $\diamond\eta$, the link is removed from \mathbb{L} .

LEMMA 6.10. progress *terminates*.

PROOF SKETCH. Rules definitions 6.7 and 6.8 and definition 6.9 remove one link from \mathbb{L} , hence they cannot be applied indefinitely. Moreover each rule only relies on terminating operations such as \approx_λ , η -contraction, η -expansion, relocation (a recursive copy of a finite term). \square

Example of progress- η -left. The example at the beginning of section 6, once $\sigma = \{ A \mapsto f \}$, triggers this rule since the link becomes $\vdash f =_\eta \lambda x. B_x$ and the lhs is a constant. In turn the rule runs $\lambda x. f x \approx_\lambda \lambda x. B_x$, resulting in $\sigma = \{ A \mapsto f ; B_x \mapsto f \}$. Decompilation then generates $\rho = \{ X \mapsto f \}$, since X is mapped to B and f is the η -contracted version of $\lambda x. f x$.

Example of progress- η -right.

TODO

A second example, showing the activation of a link when the rhs is no more a $\diamond\eta$, is given in section 7, since we need to work with variables used with different arities. This example represent the run of the unification problems proposed at section 5.5

Example of progress- η -deduplicate. A very basic example of link- η deduplication, is given below:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.(X x) \approx_o \lambda x.(Y x) \} \\ \mathbb{T} &= \{ A \approx_\lambda C \} \\ \mathbb{M} &= \{ X \mapsto B^1 \quad Y \mapsto D^1 \} \\ \mathbb{L} &= \{ \vdash A =_\eta \lambda x.B_x \quad \vdash C =_\eta \lambda x.D_x \} \end{aligned}$$

The result of $A \approx_\lambda C$ is that the two link- η share the same lhs. By unifying the two rhs we get $\sigma = \{A \mapsto C, B \mapsto D\}$. In turn, given the map \mathbb{M} , this second assignment is decompiled to $\rho = \{X \mapsto Y\}$ as expected.

I don't get this TODO

TODO: we can have $\lambda x.F_x$ in the substitution if we know that F does not reduce to T_x where x is not free in T .

7 ENFORCING INVARIANT 1

We report here the problem given in section 5.5 where X is used with two different arities and the output of the compilation does not respect invariant 3 (merging the two mappings for s would break invariant 1). In this section we explain how to replace the duplicate mapping with some link- η in order to restore the invariants.

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.\lambda y.(X y x) \approx_o \lambda x.\lambda y.x \quad \lambda x.(f (X x) x) \approx_o Y \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.\lambda y.x \quad D \approx_\lambda F \} \\ \mathbb{M} &= \{ X \mapsto E^1 \quad Y \mapsto F^0 \quad X \mapsto C^2 \} \\ \mathbb{L} &= \{ \vdash D =_\eta \lambda x.(f E_x x) \quad \vdash A =_\eta \lambda x.B_x \} \\ &\quad \{ x \vdash B_x =_\eta \lambda y.C_{yx} \} \end{aligned}$$

We see that the maybe-eta as identified $\lambda xy.X y x$ and $\lambda x.f (X x) x$ and the compiler has replaced them with A and D respectively. However, the mapping \mathbb{M} breaks invariant 3: the \mathcal{F}_0 variable X is mapped to two different \mathcal{H}_0 variables. To address this problem we adjust the compiler's output with a map-deduplication procedure.

Definition 7.1 (align-arity). Given two mappings $m_1 : X \mapsto A^m$ and $m_2 : X \mapsto C^n$ where $m < n$ and $d = n - m$, *align-arity* $m_1 m_2$ generates the following d links, one for each i such that $0 \leq i < d$,

$$x_0 \dots x_{m+i} \vdash B_{x_0 \dots x_{m+i}}^i =_\eta \lambda x_{m+i+1}. B_{x_0 \dots x_{m+i+1}}^{i+1}$$

where B^i is a fresh variable of arity $m + i$, and $B^0 = A$ as well as $B^d = C$.

The intuition is that we η -expand the occurrence of the variable with lower arity to match the higher arity. Since each link- η can add exactly one lambda, we need as many links as the difference between the two arities.

Definition 7.2 (map-deduplication). For all mappings $m_1, m_2 \in \mathbb{M}$ such that $m_1 : X \mapsto A^m$ and $m_2 : X \mapsto C^n$ and $m < n$ we remove m_1 from \mathbb{M} and add to \mathbb{L} the result of *align-arity* $m_1 m_2$.

If we look back the example give at the beginning of this section, we can deduplicate $X \mapsto E^1, X \mapsto C^2$ by removing the first

mapping and adding the auxiliary link- η : $x \vdash E_x =_\eta \lambda y.C_{xy}$. After deduplication the compiler output is as follows:

$$\begin{aligned} \mathbb{P} &= \{ \lambda x.\lambda y.(X y x) \approx_o \lambda x.\lambda y.x \quad \lambda x.(f (X x) x) \approx_o Y \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.\lambda y.x \quad D \approx_\lambda F \} \\ \mathbb{M} &= \{ Y \mapsto F^0 \quad X \mapsto C^2 \} \\ \mathbb{L} &= \left\{ \begin{array}{l} x \vdash E_x =_\eta \lambda y.C_{xy} \quad \vdash D =_\eta \lambda x.(f E_x x) \\ \vdash A =_\eta \lambda x.B_x \quad x \vdash B_x =_\eta \lambda y.C_{yx} \end{array} \right\} \end{aligned}$$

TODO: non so se serva spiegare l'esecuzione (in commento)

dire che preserviamo l'invariante che tutte le variable sono fully-applied

8 HANDLING OF $\overline{\mathcal{L}_\lambda}$

IIRC, second order unification, where variables can stand for functions, is semi-decidable, indeed Huet's algorithm enumerates all solutions. Third order, functions that take functions, is undecidable, proved by Dowek. IMO here the problem is that there is no unique solution, (semi)decidability is a secondary point. This paragraph needs fixing.

Until now, we have only dealt we unification of terms in \mathcal{L}_λ . However, we want the unification relation to be more robust so that it can work with terms in $\overline{\mathcal{L}_\lambda}$. In general, unification in $\overline{\mathcal{L}_\lambda}$ admits more then one solution and committing one of them in the substitution does not guarantee prop. (*complete*). For instance, $X a \approx_o a$ is a unification problem admits two different substitutions: $\rho_1 = \{X \mapsto \lambda x.x\}$ and $\rho_2 = \{X \mapsto \lambda_.a\}$. Prefer one over the other may break future unifications.

It is the case that, given a list of unification problems, $\mathbb{P}_1 \dots \mathbb{P}_n$ with \mathbb{P}_n in $\overline{\mathcal{L}_\lambda}$, the resolution of $\bigwedge_{i=1}^n \mathbb{P}_i$ gives a partial substitution ρ , such that $\rho \mathbb{P}_n$ falls again in \mathcal{L}_λ .

$$\begin{aligned} \mathbb{P} &= \{ X \approx_o \lambda x.Y \quad (X a) \approx_o a \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.B \quad (A a) \approx_\lambda a \} \\ \mathbb{M} &= \{ Y \mapsto B^0 \quad X \mapsto A^0 \} \end{aligned}$$

In the example above, we see that \mathbb{P}_1 instantiates X so that \mathbb{P}_2 , can be solved in \mathcal{L}_λ .

it is even a ground term, there is no unification left to perform actually

On the other hand, we see that, \approx_λ can't solve the compiled problems \mathbb{T} . In fact, the resolution of \mathbb{T}_1 gives the substitution $\sigma = \{A \mapsto \lambda x.B\}$, but the dereferencing of \mathbb{T}_2 gives the non-unifiable problem $(\lambda x.B) a \approx_\lambda a$.

To address this unification problem, term compilation should capture the terms t in $\overline{\mathcal{L}_\lambda}$ and replace them with fresh variables X . The variables X and the terms t are linked through a link- β .

link- β guarantees invariant 2 and the term on the rhs has the following property:

Is it clearer?

INVARIANT 5 (link- β rhs). The rhs of any link- β has the shape $X_{s_1 \dots s_n} t_1 \dots t_m$ such that X is a unification variable with scope $s_1 \dots s_n$ and $t_1 \dots t_m$ is a list of terms. This is equivalent to $\text{app}[\text{uva } X \text{ S } | \text{ L}]$, where $S = s_1 \dots s_n$ and $L = t_1 \dots t_m$.

COROLLARY 8.1. *If the lhs of a link- β is instantiated to a rigid term and its rhs counterpart is still in $\overline{\mathcal{L}_\lambda}$, the original unification problem is not in \mathcal{L}_λ*

Is it clearer?

and the unification fails.

PROOF SKETCH. Given $X t_1 \dots t_n \approx_\lambda t$ where t is a rigid term and $t_1 \dots t_n$ is not in \mathcal{L}_λ . By construction, $X t_1 \dots t_n$ is replaced with a variable Y , and the link- β $\Gamma \vdash Y =_\beta X t_1 \dots t_n$ is created. The unification instantiates Y to t , making the lhs of the link a rigid term, while rhs is still in $\overline{\mathcal{L}_\lambda}$. The original problem is in fact outside \mathcal{L}_λ . \square

8.1 Compilation

Detection of $\overline{\mathcal{L}_\lambda}$ is quite simple to implement in the compiler, since it is sufficient to detect applications with flexible head and argument that are not in \mathcal{L}_λ .

```
comp (fapp [fuva A|Ag]) (uva B Scope) M1 M3 L1 L3 S1 S4 :- !,
  pattern-fragment-prefix Ag Pf Extra,
  len Pf Arity,
  alloc S1 B S2,
  m-alloc (fv A) (hv C (arity Arity)) M1 M2 S2 S3,
  fold6 comp Pf Pf1 M2 M2 L1 L1 S3 S3,
  fold6 comp Extra Extra1 M2 M3 L1 L2 S3 S4,
  Beta = app [uva C Pf1 | Extra1],
  get-scope Beta Scope,
  L3 = [val (link-beta (uva B Scope) Beta) | L2].
```

The list Ag is split into the list Pf and Extra such that append Pf Extra Ag now filled by m new link- η . By lemma 6.10, we know that progress terminates if \mathbb{L} is made by only link- η and therefore progress still terminates.

is it ok?

INVARIANT 6. *The rhs of a link- β has the shape $X_{s_1 \dots s_n} t_1 \dots t_m$.*

COROLLARY 8.2. *Let $X_{s_1 \dots s_n} t_1 \dots t_m$ be the rhs of a link- β , then $m > 0$.*

PROOF SKETCH. By contradiction, if $m = 0$, then the original \mathcal{F}_0 term has the shape $\text{fapp}[fuva M | \text{Ag}]$ where Ag is a list of distinct names (i.e. the list Extra is empty). This case is however captured by rule (c_λ) (from section 5.1) and no link- β is produced: a contradiction. \square

COROLLARY 8.3. *Let $X_{s_1 \dots s_n} t_1 \dots t_m$ be the rhs of a link- β , then t_1 either appears in $s_1 \dots s_n$ or it is not a name.*

PROOF SKETCH. By construction, the lists $s_1 \dots s_n$ and $t_1 \dots t_m$ are built by splitting the list Ag from the original term $\text{fapp}[fuva A | \text{Ag}]$. $s_1 \dots s_n$ is the longest prefix of the compiled terms in Ag which is in \mathcal{L}_λ . Therefore, by definition of \mathcal{L}_λ , t_1 must appear in $s_1 \dots s_n$, otherwise $s_1 \dots s_n$ is not the longest prefix in \mathcal{L}_λ , or it is a term with a constructor of tm as function. \square

Dire che maybe eta fa il detect anche su termini che non sono il llambda, oppure dirlo in section of maybeeta + dare un esempio?

8.2 Progress

The activation of a link- β is performed when its rhs falls under \mathcal{L}_λ under a given substitution.

Definition 8.4 (progress-beta- \mathcal{L}_λ). A link $\Gamma \vdash T =_\beta X_{s_1 \dots s_n} t_1 \dots t_m$ is removed from \mathbb{L} , if given the substitution σ , σl_1 is a name, say t , such that, $t \notin s_1 \dots s_n$. In this case, let Y a fresh variable, then $\Gamma \vdash X_{s_1 \dots s_n} =_\eta \lambda x. Y_{s_1 \dots s_n, x}$ is added to \mathbb{L} , and 1) if $m = 1$ then $Y_{s_1 \dots s_n, t}$ is unified with T , 2) otherwise, the refined link- β , $\Gamma \vdash T =_\beta M_{s_1 \dots s_n, t} t_2 \dots t_m$, is added to \mathbb{L} .

Is it clearer?

Definition 8.5 (progress-beta-rigid-head). A link $\Gamma \vdash X =_\beta X_{s_1 \dots s_n} t_1 \dots t_m$ is removed from \mathbb{L} if $X_{s_1 \dots s_n}$ is instantiated to a term t and the β -reduced term t' obtained from the application of t to $t_1 \dots t_m$ is in \mathcal{L}_λ . Moreover, X is unified to t .

LEMMA 8.6. *progress terminates*

PROOF SKETCH. Definition 8.5 makes progress terminates, since it makes a link- β disappear from \mathbb{L} . On the other hand, definition 8.4, creates each time a new link- η and replace the old link- β with a new one. This progression can however triggered at most m times, since each new link- β as a smaller list of applied variables. At the m^{th} progression, the link- β is removed from \mathbb{L} which is

is it ok?

COROLLARY 8.7. *Given a link- β , the variables occurring in its rhs is in \mathcal{L}_λ .*

is it clearer?

PROOF SKETCH. By construction, the rhs of link- β is of the form $X_{s_1 \dots s_n} t_1 \dots t_m$, $s_1 \dots s_n$ is in \mathcal{L}_λ and all the terms $t_1 \dots t_n$ are in \mathcal{L}_λ , too. If a link- β is triggered by *progress-beta-rigid-head*, then, by definition 8.5, that link is removed by \mathbb{L} , and the property is satisfied. If the link- η is activated by *progress-beta- \mathcal{L}_λ* , then, by definition 8.4, the new link- β as a variable as a scope which is still in \mathcal{L}_λ . \square

Example of progress-beta- \mathcal{L}_λ . A simple example of link- β progression due to *progress-beta- \mathcal{L}_λ* is given below:

$$\begin{aligned} \mathbb{P} &= \{ X \approx_o \lambda x.x \quad \lambda x.(Y (X x)) \approx_o a \} \\ \mathbb{T} &= \{ A \approx_\lambda \lambda x.x \quad B \approx_\lambda a \} \\ \mathbb{M} &= \{ Y \mapsto D^0 \quad X \mapsto A^0 \} \\ \mathbb{L} &= \left\{ \begin{array}{l} \vdash A =_\eta \lambda x.E_x \quad \vdash B =_\eta \lambda x.C_x \\ x \vdash C_x =_\beta (D E_x) \end{array} \right\} \end{aligned}$$

The link- β in \mathbb{L} has a variable D applied to the variable E_x . The first unification problem, \mathbb{T}_1 produces the substitution $\sigma = \{A \mapsto$

$\lambda x.x$. This instantiation triggers \mathbb{L}_1 which before its removal, assigns E to $\lambda x.x$. Now, the link- β is $x \vdash C_x =_\beta (D\ x)$. This link is replaced with the couple of links: $x \vdash C_x =_\beta F_x, \vdash E =_\eta \lambda x.D_x$. \mathbb{T}_2 assigns B which activates \mathbb{L}_2 , and then all the remaining links are solved. The final \mathcal{H}_0 substitution is $\sigma = \{A = \lambda x.x, B = a, C_x = a, D = \lambda\}$ and is decompiled into $\rho = \{X \mapsto \lambda x.x, Y \mapsto a\}$.

Example of progress-beta-rigid-head. We can take the example provided in section 8. The problem is compiled into:

$$\begin{aligned} \mathbb{P} &= \{ X \simeq_o \lambda x.Y \quad (X\ a) \simeq_o a \} \\ \mathbb{T} &= \{ A \simeq_\lambda \lambda x.B \quad C \simeq_\lambda a \} \\ \mathbb{M} &= \{ Y \mapsto B^0 \quad X \mapsto A^0 \} \\ \mathbb{L} &= \{ \vdash C =_\beta (A\ a) \} \end{aligned}$$

The first unification, \mathbb{T}_1 , gives the substitution $\sigma = \{A \mapsto \lambda x.B\}$. The link- β , \mathbb{L}_1 , becomes $\vdash C =_\beta ((\lambda x.B) \cdot a)$ whose rhs can be β -reduced to B . B is in \mathcal{L}_λ and is unified with C . The resolution of \mathbb{T}_2 gives the final substitution $\sigma = \{A \mapsto \lambda x.B, B \mapsto C, C \mapsto a\}$ which is decompiled into $\rho = \{X \mapsto \lambda x.a, Y \mapsto a\}$.

8.3 Tricky examples

```
triple ok (@lam x\ @app[@f, @app[@X, x]]) @Y,
triple ok @X (@lam x\ x),
triple ok @Y @f

% ok! 22 [
%   triple ok (@lam x\ @lam y\ @app[@Y, y, x]) @X,
%   triple ok (@lam x\ @f) @X,
% ].
```

9 FIRST ORDER APPROXIMATION

TODO: Coq can solve this: $f\ 1\ 2 = x\ 2$, by setting X to $f\ 1$
TODO: We can re-use part of the algo for β given before

10 UNIF ENCODING IN REAL LIFE

TODO: Il ML presentato qui è esattamente elpi
TODO: Il OL presentato qui è esattamente coq
TODO: Come implementiamo tutto ciò nel solver

11 RESULTS: STDPP AND TLC

TODO: How may rule are we solving?
TODO: Can we do some perf test

12 CONCLUSION

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APPENDIX

This appendix contains the entire code described in this paper. The code can also be accessed at the URL: <https://github.com/FissoreD/paper-ho>

Note that (a infix b) c d de-sugars to (infix) a b c d.

Explain builtin name (can be implemented by loading name after each pi)

13 THE MEMORY

```

kind addr type.
type addr nat -> addr.
typeabbrev (mem A) (list (option A)).

type set? addr -> mem A -> A -> o.
set? (addr A) Mem Val :- get A Mem Val.

type unset? addr -> mem A -> o.
unset? Addr Mem :- not (set? Addr Mem _).

type assign-aux nat -> mem A -> A -> mem A -> o.
assign-aux z (none :: L) Y (some Y :: L).
assign-aux (s N) (X :: L) Y (X :: L1) :- assign-aux N L Y L1.

type assign addr -> mem A -> A -> mem A -> o.
assign (addr A) Mem1 Val Mem2 :- assign-aux A Mem1 Val Mem2.

type get nat -> mem A -> A -> o.
get z (some Y :: _) Y.
get (s N) (_ :: L) X :- get N L X.

type alloc-aux nat -> mem A -> mem A -> o.
alloc-aux z [] [none] :- !.
alloc-aux z L L.
alloc-aux (s N) [] [none | M] :- alloc-aux N [] M.
alloc-aux (s N) [X | L] [X | M] :- alloc-aux N L M.

type alloc addr -> mem A -> mem A -> o.
alloc (addr A as Ad) Mem1 Mem2 :- unset? Ad Mem1,
  alloc-aux A Mem1 Mem2.

type new-aux mem A -> nat -> mem A -> o.
new-aux [] z [none].
new-aux [A | As] (s N) [A | Bs] :- new-aux As N Bs.

type new mem A -> addr -> mem A -> o.
new Mem1 (addr Ad) Mem2 :- new-aux Mem1 Ad Mem2.

```

14 THE OBJECT LANGUAGE

```

kind fm type.
type fapp list fm -> fm.
type flam (fm -> fm) -> fm.
type fcon string -> fm.
type fuva addr -> fm.

typeabbrev fsubst (mem fm).

```

```

type fder fsubst -> fm -> fm -> o.
fder _ (fcon C) (fcon C).
fder S (fapp A) (fapp B) :- map (fder S) A B.
fder S (flam F) (flam G) :-
  pi x\ fder S x x => fder S (F x) (G x).
fder S (fuva N) R :- set? N S T, fder S T R.
fder S (fuva N) (fuva N) :- unset? N S.

type fderef fsubst -> fm -> fm -> o. (ρs)
fderef S T T2 :- fder S T T1, napp T1 T2.

```

```

type (=o) fm -> fm -> o. (=o)
fcon X =o fcon X.
fapp A =o fapp B :- forall2 (=o) A B.
flam F =o flam G :- pi x\ x =o x => F x =o G x.
fuva N =o fuva N.
flam F =o T :- (ηl)
  pi x\ beta T [x] (T' x), x =o x => F x =o T' x.
T =o flam F :- (ηr)
  pi x\ beta T [x] (T' x), x =o x => T' x =o F x.
fapp [flam X | L] =o T :- beta (flam X) L R, R =o T. (βl)
T =o fapp [flam X | L] :- beta (flam X) L R, T =o R. (βr)

```

```

type extend-subst fm -> fsubst -> fsubst -> o.
extend-subst (fuva N) S S' :- mem.alloc N S S'.
extend-subst (flam F) S S' :-
  pi x\ (pi S\ extend-subst x S S) => extend-subst (F x) S S'.
extend-subst (fcon _) S S.
extend-subst (fapp L) S S1 :- fold extend-subst L S S1.

```

```

type beta fm -> list fm -> fm -> o.
beta A [] A.
beta (flam Bo) [H | L] R :- napp (Bo H) F, beta F L R.
beta (fapp A) L (fapp X) :- append A L X.
beta (fuva N) L (fapp [fuva N | L]).
beta (fcon H) L (fapp [fcon H | L]).
beta N L (fapp [N | L]) :- name N.

```

```

type napp fm -> fm -> o.
napp (fcon C) (fcon C).
napp (fuva A) (fuva A).
napp (flam F) (flam G) :- pi x\ napp (F x) (G x).
napp (fapp [fapp L1 [L2]] T) :- !,
  append L1 L2 L3, napp (fapp L3) T.
napp (fapp L) (fapp L1) :- map napp L L1.
napp N N :- name N.

```

```

type mk-app fm -> list fm -> fm -> o.
mk-app T L S :- beta T L S.

```

```

type eta-contract fm -> fm -> o.
eta-contract (fcon X) (fcon X).
eta-contract (fapp L) (fapp L1) :- map eta-contract L L1.
eta-contract (flam F) T :- eta-contract-aux [] (flam F) T.
eta-contract (flam F) (flam F1) :-

```

```

1625   pi x\ eta-contract x x => eta-contract (F x) (F1 x).
1626 eta-contract (fuva X) (fuva X).
1627 eta-contract X X :- name X.
1628
1629 type eta-contract-aux list fm -> fm -> fm -> o.
1630 eta-contract-aux L (flam F) T :-
1631   pi x\ eta-contract-aux [x|L] (F x) T. % also checks H Prefix does
1632 eta-contract-aux L (fapp [H|Args]) T :-
1633   rev L LRev, append Prefix LRev Args,
1634   if (Prefix = []) (T = H) (T = fapp [H|Prefix]).
1635
1636
1637

```

15 THE META LANGUAGE

```

1638 kind inctx type -> type.
1639 type abs (tm -> inctx A) -> inctx A.
1640 type val A -> inctx A.
1641 typeabbrev assignment (inctx tm).
1642 typeabbrev subst (mem assignment).
1643
1644 kind tm type.
1645 type app list tm -> tm.
1646 type lam (tm -> tm) -> tm.
1647 type con string -> tm.
1648 type uva addr -> list tm -> tm.
1649
1650 type ( $\approx_\lambda$ ) tm -> tm -> subst -> subst -> o.
1651 (con C  $\approx_\lambda$  con C) S S1.
1652 (app L1  $\approx_\lambda$  app L2) S S1 :- fold2 ( $\approx_\lambda$ ) L1 L2 S S1.
1653 (lam F1  $\approx_\lambda$  lam F2) S S1 :-
1654   pi x\ (pi S\ (x  $\approx_\lambda$  x) S S) => (F1 x  $\approx_\lambda$  F2 x) S S1.
1655 (uva N Args  $\approx_\lambda$  T) S S1 :-
1656   set? N S F,!, move F Args T1, (T1  $\approx_\lambda$  T) S S1.
1657 (T  $\approx_\lambda$  uva N Args) S S1 :-
1658   set? N S F,!, move F Args T1, (T  $\approx_\lambda$  T1) S S1.
1659 (uva M A1  $\approx_\lambda$  uva N A2) S1 S2 :- !,
1660   pattern-fragment A1, pattern-fragment A2,
1661   prune! M A1 N A2 S1 S2.
1662 (uva N Args  $\approx_\lambda$  T) S S1 :- not_occ N S T, pattern-fragment Args,
1663   bind T Args T1, assign N S T1 S1.
1664 (T  $\approx_\lambda$  uva N Args) S S1 :- not_occ N S T, pattern-fragment Args,
1665   bind T Args T1, assign N S T1 S1.
1666
1667 type prune! addr -> list tm -> addr ->
1668   list tm -> subst -> subst -> o.
1669
1670 /* no pruning needed */
1671 prune! N A N A S S :- !.
1672 prune! M A N A S1 S2 :- !, bind (uva M A) A Ass,
1673   assign N S1 Ass S2.
1674 /* prune different arguments */
1675 prune! N A1 N A2 S1 S3 :- !,
1676   new S1 W S2, prune-same-variable W A1 A2 [] Ass,
1677   assign N S2 Ass S3.
1678 /* prune to the intersection of scopes */
1679 prune! N A1 M A2 S1 S4 :- !,
1680   new S1 W S2, prune-diff-variables W A1 A2 Ass1 Ass2,
1681   assign N S2 Ass1 S3,
1682   assign M S3 Ass2 S4.

```

```

1683 type prune-same-variable addr -> list tm -> list tm ->
1684   list tm -> assignment -> o.
1685
1686 prune-same-variable N [] [] ACC (val (uva N Args)) :-
1687   rev ACC Args.
1688
1689 prune-same-variable N [X|XS] [X|YS] ACC (abs F) :-
1690   pi x\ prune-same-variable N XS YS [x|ACC] (F x).
1691
1692 prune-same-variable N [_|XS] [_|YS] ACC (abs F) :-
1693   pi x\ prune-same-variable N XS YS ACC (F x).
1694
1695 type permute list nat -> list tm -> list tm -> o.
1696 permute [] _ [].
1697 permute [P|PS] Args [T|TS] :-
1698   nth P Args T,
1699   permute PS Args TS.
1700
1701 type build-perm-assign addr -> list tm -> list bool ->
1702   list nat -> assignment -> o.
1703
1704 build-perm-assign N ArgsR [] Perm (val (uva N PermutedArgs)) :-
1705   rev ArgsR Args, permute Perm Args PermutedArgs.
1706
1707 build-perm-assign N Acc [tt|L] Perm (abs T) :-
1708   pi x\ build-perm-assign N [x|Acc] L Perm (T x).
1709
1710 build-perm-assign N Acc [ff|L] Perm (abs T) :-
1711   pi x\ build-perm-assign N Acc L Perm (T x).
1712
1713 type keep list A -> A -> bool -> o.
1714 keep L A tt :- mem L A, !.
1715 keep _ _ ff.
1716
1717 type prune-diff-variables addr -> list tm -> list tm ->
1718   assignment -> assignment -> o.
1719
1720 prune-diff-variables N Args1 Args2 Ass1 Ass2 :-
1721   map (keep Args2) Args1 Bits1,
1722   map (keep Args1) Args2 Bits2,
1723   filter Args1 (mem Args2) ToKeep1,
1724   filter Args2 (mem Args1) ToKeep2,
1725   map (index ToKeep1) ToKeep1 IdPerm,
1726   map (index ToKeep1) ToKeep2 Perm21,
1727   build-perm-assign N [] Bits1 IdPerm Ass1,
1728   build-perm-assign N [] Bits2 Perm21 Ass2.
1729
1730 type beta tm -> list tm -> tm -> o.
1731 beta A [] A :- !.
1732 beta (lam Bo) [H | L] R :- beta (Bo H) L R1, beta-aux R1 R.
1733 beta (app A) L (app X) :- append A L X.
1734 beta (con H) L (app [con H | L]).
1735 beta X L (app[X|L]) :- name X.
1736
1737 type beta-aux tm -> tm -> o.
1738 beta-aux (app [HD|TL]) R :- !, beta HD TL R.
1739 beta-aux A A.
1740
1741 /* occur check for N before crossing a functor */
1742 type not_occ addr -> subst -> tm -> o.
1743 not_occ N S (uva M Args) :- set? M S F,
1744   move F Args T, not_occ N S T.
1745 not_occ N S (uva M Args) :- unset? M S, not (M = N),

```

```

1741   forall1 (not_occ_aux N S) Args.
1742   not_occ _ _ (con _).
1743   not_occ N S (app L) :- not_occ_aux N S (app L).
1744   /* Note: lam is a functor for the meta language! */
1745   not_occ N S (lam L) :- pi x\ not_occ_aux N S (L x).
1746   not_occ _ _ X :- name X.
1747   /* finding N is ok */
1748   not_occ N _ (uva N _).
1749
1750   /* occur check for X after crossing a functor */
1751   type not_occ_aux addr -> subst -> tm -> o.
1752   not_occ_aux N S (uva M _) :- unset? M S, not (N = M).
1753   not_occ_aux N S (uva M Args) :- set? M S F,
1754     move F Args T, not_occ_aux N S T.
1755   not_occ_aux N S (app L) :- forall1 (not_occ_aux N S) L.
1756   not_occ_aux N S (lam F) :- pi x\ not_occ_aux N S (F x).
1757   not_occ_aux _ _ (con _).
1758   not_occ_aux _ _ X :- name X.
1759   /* finding N is ko, hence no rule */
1760
1761   /* copy T T' vails if T contains a free variable, i.e. it
1762     performs scope checking for bind */
1763   type copy tm -> tm -> o.
1764   copy (con C) (con C).
1765   copy (app L) (app L') :- map copy L L'.
1766   copy (lam T) (lam T') :- pi x\ copy x x => copy (T x) (T' x).
1767   copy (uva A L) (uva A L') :- map copy L L'.
1768
1769   type bind tm -> list tm -> assignment -> o.
1770   bind T [] (val T') :- copy T T'.
1771   bind T [X | TL] (abs T') :- pi x\ copy X x => bind T TL (T' x).
1772
1773   type deref subst -> tm -> tm -> o. (σt)
1774   deref _ (con C) (con C).
1775   deref S (app A) (app B) :- map (deref S) A B.
1776   deref S (lam F) (lam G) :-
1777     pi x\ deref S x x => deref S (F x) (G x).
1778   deref S (uva N L) R :- set? N S A,
1779     move A L T, deref S T R.
1780   deref S (uva N A) (uva N B) :- unset? N S,
1781     map (deref S) A B.
1782
1783   type move assignment -> list tm -> tm -> o.
1784   move (abs Bo) [H|L] R :- move (Bo H) L R.
1785   move (val A) [] A.
1786
1787
1788   type deref-assmt subst -> assignment -> assignment -> o.
1789   deref-assmt S (abs T) (abs R) :- pi x\ deref-assmt S (T x) (R x).
1790   deref-assmt S (val T) (val R) :- deref S T R.

```

16 THE COMPILER

```

1794   kind arity type.
1795   type arity nat -> arity.
1796
1797   kind fvariable type.

```

```

type fv addr -> fvariable.
kind hvariable type.
type hv addr -> arity -> hvariable.

kind mapping type.
type mapping fvariable -> hvariable -> mapping.
typeabbrev mmap (list mapping).

typeabbrev scope (list tm).
typeabbrev inctx ho.inctx.
kind baselink type.
type link-eta tm -> tm -> baselink.
type link-beta tm -> tm -> baselink.
typeabbrev link (inctx baselink).
typeabbrev links (list link).

macro @val-link-eta T1 T2 :- ho.val (link-eta T1 T2).
macro @val-link-beta T1 T2 :- ho.val (link-beta T1 T2).

type occurs-rigidly fm -> fm -> o.
occurs-rigidly N N.
occurs-rigidly _ (fapp [fuva _|_] ) :- !, fail.
occurs-rigidly N (fapp L) :- exists (occurs-rigidly N) L.
occurs-rigidly N (flam B) :- pi x\ occurs-rigidly N (B x).

type reducible-to list fm -> fm -> fm -> o.
reducible-to _ N N :- !.
reducible-to L N (fapp [fuva _|Args]) :- !,
  forall1 (x\ exists (reducible-to [] x) Args) [N|L].
reducible-to L N (flam B) :- !,
  pi x\ reducible-to [x | L] N (B x).
reducible-to L N (fapp [N|Args]) :-
  last-n {len L} Args R,
  forall2 (reducible-to []) R {rev L}.

type maybe-eta fm -> list fm -> o. (◇η)
maybe-eta (fapp [fuva _|Args]) L :- !,
  forall1 (x\ exists (reducible-to [] x) Args) L, !.
maybe-eta (flam B) L :- !, pi x\ maybe-eta (B x) [x | L].
maybe-eta (fapp [fcon _|Args]) L :-
  split-last-n {len L} Args First Last,
  none (x\ exists (y\ occurs-rigidly x y) First) L,
  forall2 (reducible-to []) {rev L} Last.

```

```

type locally-bound tm -> o.
type get-scope-aux tm -> list tm -> o.
get-scope-aux (con _) [].
get-scope-aux (uva _ L) L1 :-
  forall2 get-scope-aux L R,
  flatten R L1.
get-scope-aux (lam B) L1 :-
  pi x\ locally-bound x => get-scope-aux (B x) L1.
get-scope-aux (app L) L1 :-

```



```

1857 forall2 get-scope-aux L R,
1858 flatten R L1.
1859 get-scope-aux X [X] :- name X, not (locally-bound X).
1860 get-scope-aux X [] :- name X, (locally-bound X).
1861
1862 type names1 list tm -> o.
1863 names1 L :-
1864   names L1,
1865   new_int N,
1866   if (1 is N mod 2) (L1 = L) (rev L1 L).
1867
1868 type get-scope tm -> list tm -> o.
1869 get-scope T Scope :-
1870   get-scope-aux T ScopeDuplicata,
1871   undup ScopeDuplicata Scope.
1872 type rigid fm -> o.
1873 rigid X :- not (X = fuva _).
1874
1875 type comp-lam (fm -> fm) -> (tm -> tm) ->
1876   mmap -> mmap -> links -> links -> subst -> subst -> o.
1877 comp-lam F G M1 M2 L1 L3 S1 S2 :-
1878   pi x y\ (pi M L S\ comp x y M M L L S S) =>
1879     comp (F x) (G y) M1 M2 L1 (L2 y) S1 S2,
1880     close-links L2 L3.
1881
1882 type close-links (tm -> links) -> links -> o.
1883 close-links (v\[X |L v]) [X|R] :- !, close-links L R.
1884 close-links (v\[X v|L v]) [abs X|R] :- close-links L R.
1885 close-links (_\[ ]) [ ].
1886 type comp fm -> tm -> mmap -> mmap -> links -> links ->
1887   subst -> subst -> o.
1888 comp (fcon C) (con C) M M L L S S.
1889 comp (flam F) (uva A Scope) M1 M2 L1 L3 S1 S3 :-
1890   maybe-eta (flam F) [ ], !,
1891   alloc S1 A S2,
1892   comp-lam F F1 M1 M2 L1 L2 S2 S3,
1893   get-scope (lam F1) Scope,
1894   L3 = [val (link-eta (uva A Scope) (lam F1)) | L2].
1895 comp (flam F) (lam F1) M1 M2 L1 L2 S1 S2 :- (cl)
1896   comp-lam F F1 M1 M2 L1 L2 S1 S2.
1897 comp (fuva A) (uva B [ ]) M1 M2 L L S1 S2 :-
1898   m-alloc (fv A) (hv B (arity z)) M1 M2 S1 S2.
1899 comp (fapp [fuva A|Ag]) (uva B Ag1) M1 M2 L L S1 S2 :-
1900   pattern-fragment Ag, !,
1901   fold6 comp Ag Ag1 M1 M1 L L S1 S1,
1902   len Ag Arity,
1903   m-alloc (fv A) (hv B (arity Arity)) M1 M2 S1 S2.
1904 comp (fapp [fuva A|Ag]) (uva B Scope) M1 M3 L1 L3 S1 S4 :- !,
1905   pattern-fragment-prefix Ag Pf Extra,
1906   len Pf Arity,
1907   alloc S1 B S2,
1908   m-alloc (fv A) (hv C (arity Arity)) M1 M2 S2 S3,
1909   fold6 comp Pf Pf1 M2 M2 L1 L1 S3 S3,
1910   fold6 comp Extra Extra1 M2 M3 L1 L2 S3 S4,
1911   Beta = app [uva C Pf1 | Extra1],
1912   get-scope Beta Scope,
1913   L3 = [val (link-beta (uva B Scope) Beta) | L2].
1914
comp (fapp A) (app A1) M1 M2 L1 L2 S1 S2 :-
  fold6 comp A A1 M1 M2 L1 L2 S1 S2.
1915
type alloc mem A -> addr -> mem A -> o.
1916
alloc S N S1 :- mem.new S N S1.
1917
type compile-terms-diagnostic
1918   triple diagnostic fm fm ->
1919   triple diagnostic tm tm ->
1920   mmap -> mmap ->
1921   links -> links ->
1922   subst -> subst -> o.
1923
compile-terms-diagnostic (triple D F01 F02) (triple D H01 H02) M1 M3 L1
1924   comp F01 H01 M1 M2 L1 L2 S1 S2,
1925   comp F02 H02 M2 M3 L2 L3 S2 S3.
1926
type compile-terms
1927   list (triple diagnostic fm fm) ->
1928   list (triple diagnostic tm tm) ->
1929   mmap -> links -> subst -> o.
1930
compile-terms T H M L S :-
1931   fold6 compile-terms-diagnostic T H [ ] M_ [ ] L_ [ ] S_,
1932   print-compil-result T H L_ M_,
1933   deduplicate-map M_ M S_ S L_ L.
1934
type make-eta-link-aux nat -> addr -> addr ->
1935   list tm -> links -> subst -> subst -> o.
1936
make-eta-link-aux z Ad1 Ad2 Scope1 L H1 H1 :-
1937   rev Scope1 Scope, eta-expand (uva Ad2 Scope) T1,
1938   L = [val (link-eta (uva Ad1 Scope) T1)].
1939
make-eta-link-aux (s N) Ad1 Ad2 Scope1 L H1 H3 :-
1940   rev Scope1 Scope, alloc H1 Ad H2,
1941   eta-expand (uva Ad Scope) T2,
1942   (pi x\ make-eta-link-aux N Ad Ad2 [x|Scope1] (L1 x) H2 H3),
1943   close-links L1 L2,
1944   L = [val (link-eta (uva Ad1 Scope) T2) | L2].
1945
type make-eta-link nat -> nat -> addr -> addr ->
1946   list tm -> links -> subst -> subst -> o.
1947
make-eta-link (s N) z Ad1 Ad2 Vars L H H1 :-
1948   make-eta-link-aux N Ad2 Ad1 Vars L H H1.
1949
make-eta-link z (s N) Ad1 Ad2 Vars L H H1 :-
1950   make-eta-link-aux N Ad1 Ad2 Vars L H H1.
1951
make-eta-link (s N) (s M) Ad1 Ad2 Vars Links H H1 :-
1952   (pi x\ make-eta-link N M Ad1 Ad2 [x|Vars] (L x) H H1),
1953   close-links L Links.
1954
type deduplicate-map mmap -> mmap ->
1955   subst -> subst -> links -> links -> o.
1956
deduplicate-map [ ] [ ] H H L L.
1957
deduplicate-map [(mapping (fv O) (hv M (arity LenM)) as X1) | Map1] Map2
1958   take-list Map1 (mapping (fv O) (hv M' (arity LenM'))), !,
1959   std.assert! (not (LenM = LenM')) "Deduplicate map, there is a bug",
1960   print "arity-fix links:" {ppmapping X1} "~!~" {ppmapping (mapping (fv
1961   make-eta-link LenM LenM' M M' [ ] New H1 H2,
1962   print "new eta link" {pplinks New},
1963   append New L1 L2,
1964

```

```

1773 deduplicate-map Map1 Map2 H2 H3 L2 L3.
1774 deduplicate-map [A|As] [A|Bs] H1 H2 L1 L2 :-
1775   deduplicate-map As Bs H1 H2 L1 L2, !.
1776 deduplicate-map [A|_] _ H _ _ :-
1777   halt "deduplicating mapping error" {ppmapping A} {ho.ppsubst H}.

```

17 THE PROGRESS FUNCTION

```

1781 macro @one :- s z.
1782
1783 type contract-rigid list ho.tm -> ho.tm -> ho.tm -> o.
1784 contract-rigid L (ho.lam F) T :-
1785   pi x\ contract-rigid [x|L] (F x) T. % also checks H Prefix does not make eta
1786 contract-rigid L (ho.app [H|Args]) T :-
1787   rev L LRev, append Prefix LRev Args,
1788   if (Prefix = []) (T = H) (T = ho.app [H|Prefix]).
1789
1790 type progress-eta-link ho.tm -> ho.tm -> ho.subst -> ho.subst -> link-eta
1791 progress-eta-link (ho.app _ as T) (ho.lam x\ _ as T1) H H1 [] :- !, not (T1 = ho.uva _ _), !, fail.
1792   (eta-expand T @one) ==1 T1) H H1.
1793 progress-eta-link (ho.con _ as T) (ho.lam x\ _ as T1) H H1 [] :- !
1794   (eta-expand T @one) ==1 T1) H H1.
1795 progress-eta-link (ho.lam _ as T) T1 H H1 [] :- !,
1796   (T ==1 T1) H H1.
1797 progress-eta-link (ho.uva _ _ as X) T H H1 [] :-
1798   contract-rigid [] T T1, !, (X ==1 T1) H H1.
1799 progress-eta-link (ho.uva Ad _ as T1) T2 H H [eval-link-eta T1 T2] :-
1800   if (ho.not_occ Ad H T2) true fail.
1801
1802 type is-in-pf ho.tm -> o.
1803 is-in-pf (ho.app [ho.uva _ _ | _]) :- !, fail.
1804 is-in-pf (ho.lam B) :- !, pi x\ is-in-pf (B x).
1805 is-in-pf (ho.con _) .
1806 is-in-pf (ho.app L) :- forall1 is-in-pf L.
1807 is-in-pf N :- name N.
1808 is-in-pf (ho.uva _ L) :- pattern-fragment L.
1809
1810 type arity ho.tm -> nat -> o.
1811 arity (ho.con _) z.
1812 arity (ho.app L) A :- len L A.
1813
1814 type occur-check-err ho.tm -> ho.tm -> ho.subst -> o.
1815 occur-check-err (ho.con _) _ _ :- !.
1816 occur-check-err (ho.app _) _ _ :- !.
1817 occur-check-err (ho.lam _) _ _ :- !.
1818 occur-check-err (ho.uva Ad _) T S :-
1819   not (ho.not_occ Ad S T).
1820
1821 type progress-beta-link-aux ho.tm -> ho.tm ->
1822   ho.subst -> ho.subst -> links -> o.
1823 progress-beta-link-aux T1 T2 S1 S2 [] :- is-in-pf T2, !,
1824   (T1 ==1 T2) S1 S2.
1825 progress-beta-link-aux T1 T2 S S [eval-link-beta T1 T2] :- !.
1826
1827 type progress-beta-link ho.tm -> ho.tm -> ho.subst ->
1828   ho.subst -> links -> o.
1829 progress-beta-link T (ho.app [ho.uva V Scope | L] as T2) S S2 [eval-link-beta T T2]

```

```

2031   arity T Arity, len L ArgsNb, ArgsNb >n Arity, !,
2032   minus ArgsNb Arity Diff, mem.new S V1 S1,
2033   eta-expand (ho.uva V1 Scope) Diff T1,
2034   ((ho.uva V Scope) ==1 T1) S1 S2.
2035
2036 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva Ad1 Scope1 | L1] as
2037   append Scope1 L1 Scope1L,
2038   pattern-fragment-prefix Scope1L Scope2 L2,
2039   not (Scope1 = Scope2), !,
2040   mem.new S1 Ad2 S2,
2041   len Scope1 Scope1Len,
2042   len Scope2 Scope2Len,
2043   make-eta-link Scope1Len Scope2Len Ad1 Ad2 [] LinkEta S2 S3,
2044   if (L2 = []) (NewLinks = LinkEta, T2 = ho.uva Ad2 Scope2)
2045   (T2 = ho.app [ho.uva Ad2 Scope2 | L2],
2046   NewLinks = [eval-link-beta T T2 | LinkEta]).
2047
2048 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) _ _ _ :-
2049   !, not (T1 = ho.uva _ _), !, fail.
2050
2051 progress-beta-link (ho.uva _ _ as T) (ho.app [ho.uva _ _ | _] as T2) S1
2052   occur-check-err T T2 S1, !, fail.
2053
2054 progress-beta-link T1 (ho.app [ho.uva _ _ | _] as T2) H H [eval-link-beta
2055   progress-beta-link T1 (ho.app [Hd | T1]) S1 S2 B :-
2056   !, beta Hd T1 T3,
2057   progress-beta-link-aux T1 T3 S1 S2 B.
2058
2059 type solve-link-abs link -> links -> ho.subst -> ho.subst -> o.
2060 solve-link-abs (ho.abs X) R H H1 :-
2061   pi x\ ho.copy x x => (pi S\ ho.deref S x x) =>
2062   solve-link-abs (X x) (R' x) H H1,
2063   close-links R' R.
2064
2065 solve-link-abs (@eval-link-eta A B) NewLinks S S1 :- !,
2066   progress-eta-link A B S S1 NewLinks.
2067
2068 solve-link-abs (@eval-link-beta A B) NewLinks S S1 :- !,
2069   progress-beta-link A B S S1 NewLinks.
2070
2071 type take-link link -> links -> link -> links -> o.
2072 take-link A [B|XS] B XS :- link-abs-same-lhs A B, !.
2073 take-link A [L|XS] B [L|YS] :- take-link A XS B YS.
2074
2075 type link-abs-same-lhs link -> link -> o.
2076 link-abs-same-lhs (ho.abs F) B :-
2077   pi x\ link-abs-same-lhs (F x) B.
2078 link-abs-same-lhs A (ho.abs G) :-
2079   pi x\ link-abs-same-lhs A (G x).
2080 link-abs-same-lhs (@eval-link-eta (ho.uva N _) _) (@eval-link-eta (ho.uva
2081   same-link-eta (ho.abs F) B H H1 :- !, pi x\ same-link-eta (F x) B H H1.
2082   same-link-eta A (ho.abs G) H H1 :- !, pi x\ same-link-eta A (G x) H H1.
2083   same-link-eta (@eval-link-eta (ho.uva N S1) A)
2084   same-link-eta (@eval-link-eta (ho.uva N S2) B) H H1 :-

```

```

2089     std.map2 S1 S2 (x\y\r\ r = ho.copy x y) Perm,
2090     Perm => ho.copy A A',
2091     (A' ==1 B) H H1.
2092
2093 type progress1 links -> links -> ho.subst -> ho.subst -> o.
2094 progress1 [] [] X X.
2095 progress1 [A|L1] [A|L3] S S2 :- take-link A L1 B L2, !,
2096     same-link-eta A B S S1,
2097     progress1 L2 L3 S1 S2.
2098 progress1 [L0|L1] L3 S S2 :- deref-link S L0 L,
2099     solve-link-abs L R S S1, !,
2100     progress1 L1 L2 S1 S2, append R L2 L3.

```

18 THE DECOMPILER

```

2104 type abs->lam ho.assignment -> ho.tm -> o.
2105 abs->lam (ho.abs T) (ho.lam R) :- !, pi x\ abs->lam (T x) (R x).
2106 abs->lam (ho.val A) A.
2107
2108 type commit-links-aux link -> ho.subst -> ho.subst -> o.
2109 commit-links-aux (@val-link-eta T1 T2) H1 H2 :-
2110     ho.deref H1 T1 T1', ho.deref H1 T2 T2',
2111     (T1' ==1 T2') H1 H2.
2112 commit-links-aux (@val-link-beta T1 T2) H1 H2 :-
2113     ho.deref H1 T1 T1', ho.deref H1 T2 T2',
2114     (T1' ==1 T2') H1 H2.
2115 commit-links-aux (ho.abs B) H H1 :-
2116     pi x\ commit-links-aux (B x) H H1.
2117
2118 type commit-links links -> links -> ho.subst -> ho.subst -> o.
2119 commit-links [] [] H H.
2120 commit-links [Abs | Links] L H H2 :-
2121     commit-links-aux Abs H H1, !, commit-links Links L H1 H2.
2122
2123 type decomp-subst map -> map -> ho.subst ->
2124     fo.fsubst -> fo.fsubst -> o.
2125 decomp-subst _ [A|_] _ _ :- fail.
2126 decomp-subst _ [] _ F F.
2127 decomp-subst Map [mapping (fv V0) (hv VM _)]T1] H F F2 :-
2128     mem.set? VM H T, !,
2129     ho.deref-assmt H T TTT,
2130     abs->lam TTT T', tm->fm Map T' T1,
2131     fo.eta-contract T1 T2, mem.assign V0 F T2 F1,
2132     decomp-subst Map T1 H F1 F2.
2133 decomp-subst Map [mapping _ (hv VM _)]T1] H F F2 :-
2134     mem.unset? VM H, decomp-subst Map T1 H F F2.
2135
2136 type tm->fm map -> ho.tm -> fo.fm -> o.
2137 tm->fm _ (ho.con C) (fo.fcon C).
2138 tm->fm L (ho.lam B1) (fo.flam B2) :-
2139     pi x y\ tm->fm _ x y => tm->fm L (B1 x) (B2 y).
2140 tm->fm L (ho.app L1) T :- map (tm->fm L) L1 [Hd|T1],
2141     fo.mk-app Hd T1 T.
2142 tm->fm L (ho.uva VM TL) T :- mem L (mapping (fv V0) (hv VM _)),
2143     map (tm->fm L) TL T1, fo.mk-app (fo.fuva V0) T1 T.
2144
2145 type add-new-map-aux ho.subst -> list ho.tm -> map ->

```

```

2147     map -> fo.fsubst -> fo.fsubst -> o.
2148 add-new-map-aux _ [] _ [] S S.
2149 add-new-map-aux H [T|Ts] L L2 S S2 :-
2150     add-new-map H T L L1 S S1,
2151     add-new-map-aux H Ts L1 L2 S1 S2.
2152
2153 type add-new-map ho.subst -> ho.tm -> map ->
2154     map -> fo.fsubst -> fo.fsubst -> o.
2155 add-new-map _ (ho.uva N _) Map [] F1 F1 :-
2156     mem Map (mapping _ (hv N _)), !.
2157 add-new-map H (ho.uva N L) Map [Map1 | MapL] F1 F3 :-
2158     mem.new F1 M F2,
2159     len L Arity, Map1 = mapping (fv M) (hv N (arity Arity)),
2160     add-new-map H (ho.app L) [Map1 | Map] MapL F2 F3.
2161 add-new-map H (ho.lam B) Map NewMap F1 F2 :-
2162     pi x\ add-new-map H (B x) Map NewMap F1 F2.
2163 add-new-map H (ho.app L) Map NewMap F1 F3 :-
2164     add-new-map-aux H L Map NewMap F1 F3.
2165 add-new-map _ (ho.con _) _ [] F F :- !.
2166 add-new-map _ N _ [] F F :- name N.
2167
2168 type complete-mapping-under-ass ho.subst -> ho.assignment ->
2169     map -> map -> fo.fsubst -> fo.fsubst -> o.
2170 complete-mapping-under-ass H (ho.val Val) Map1 Map2 F1 F2 :-
2171     add-new-map H Val Map1 Map2 F1 F2.
2172 complete-mapping-under-ass H (ho.abs Abs) Map1 Map2 F1 F2 :-
2173     pi x\ complete-mapping-under-ass H (Abs x) Map1 Map2 F1 F2.
2174
2175 type complete-mapping ho.subst -> ho.subst ->
2176     map -> map -> fo.fsubst -> fo.fsubst -> o.
2177 complete-mapping _ [] L L F F.
2178 complete-mapping H [none | T1] L1 L2 F1 F2 :-
2179     complete-mapping H T1 L1 L2 F1 F2.
2180 complete-mapping H [some T0 | T1] L1 L3 F1 F3 :-
2181     ho.deref-assmt H T0 T,
2182     complete-mapping-under-ass H T L1 L2 F1 F2,
2183     append L1 L2 LAll,
2184     complete-mapping H T1 LAll L3 F2 F3.
2185
2186 type decompile map -> links -> ho.subst ->
2187     fo.fsubst -> fo.fsubst -> o.
2188 decompile Map1 L H0 F0 F02 :-
2189     commit-links L L1_ H0 H01, !,
2190     complete-mapping H01 H01 Map1 Map2 F0 F01,
2191     decomp-subst Map2 Map2 H01 F01 F02.
2192
2193
2194
2195
2196
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19 AUXILIARY FUNCTIONS

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2195 type fold4 (A -> A1 -> B -> B -> C -> C -> o) -> list A ->
2196     list A1 -> B -> B -> C -> C -> o.
2197 fold4 _ [] [] A A B B.
2198 fold4 F [X|XS] [Y|YS] A A1 B B1 :- F X Y A A0 B B0,
2199     fold4 F XS YS A0 A1 B0 B1.
2200
2201 type len list A -> nat -> o.
2202 len [] z.
2203 len [_|L] (s X) :- len L X.
2204

```