
User Manual

for

Mario

Version <1.0>

Prepared by

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1.0 Main Menu



Figure 1.1: Main interface

Step:

- 1) Wait until the Figure 1.1 appears.
- 2) Please insert your character name in the text field provided.
 - a. For example: Lala
- 3) Click 'OK' or press "Enter".



Figure 1.2: Choose character

- 4) Your name will be appeared as shown in Figure 1.2.
- 5) You need to choose the character that you like.
 - a. For example: Mario

2.0 Instruction

Step:

- 1) Click “How to play?” button.
- 2) Instruction of the game will be shown as Figure 2.1.



Figure 2.1: Instruction

3.0 Level 1

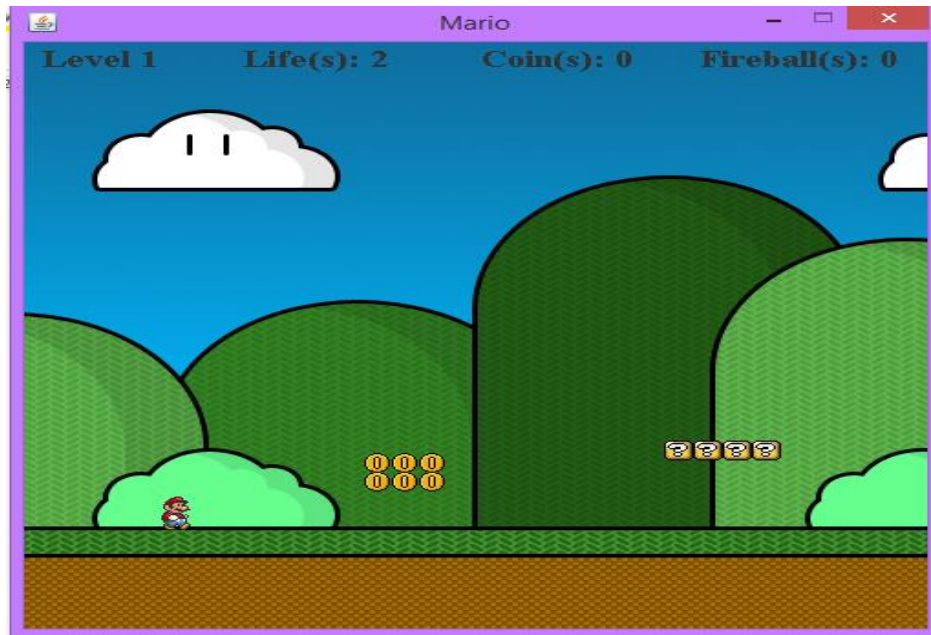


Figure 3.1: Level 1 interface

Step:

- 1) You are now in level 1.
- 2) Use keyboard to move your character and attacks enemies. Press:
 - a. Left arrow = Move forward
 - b. Right arrow = Move backward
 - c. Up arrow = Jump
 - d. Space bar = Shoot
- 3) You can either jump or shoot to keep survive.
- 4) You can collect coins by jumping into the floating coin.
- 5) You can collect fireballs by jumping into the floating mystery box.
- 6) If you success in level 1, you will enter mini game as shown in Figure 3.2.

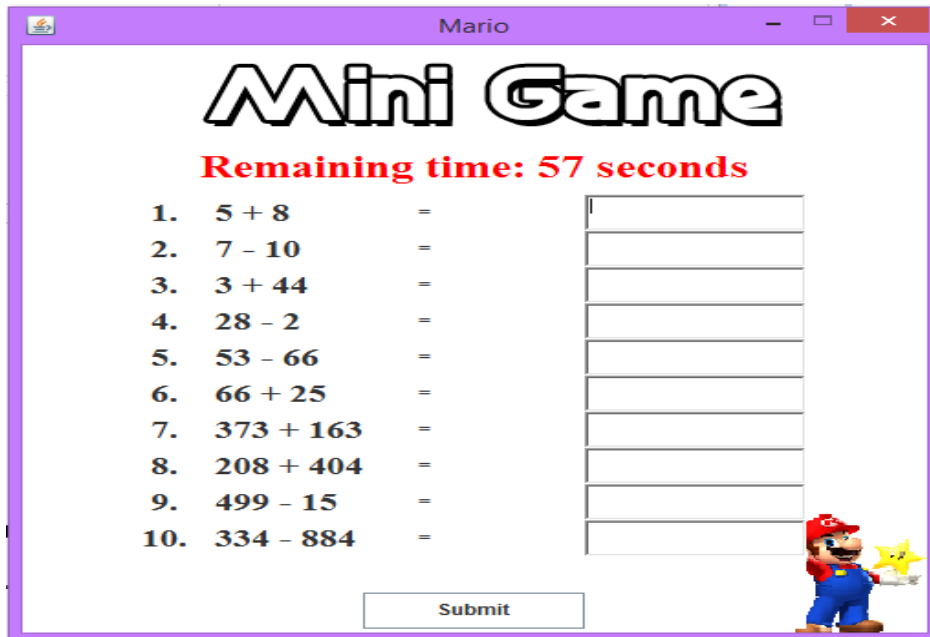


Figure 3.2: Mini game interface

- 7) Fill in your answers before the time is running out. You have only 60 seconds to finish the mini game.
- 8) If you fail the mini game, you have to pay 20 coins to enter level 2 as shown in Figure 3.3.
- 9) Click 'Yes' to pay or 'No' to exit game.
- 10) If you click 'yes', interface in figure 3.4 will appear.
- 11) Click 'OK' to go continue.

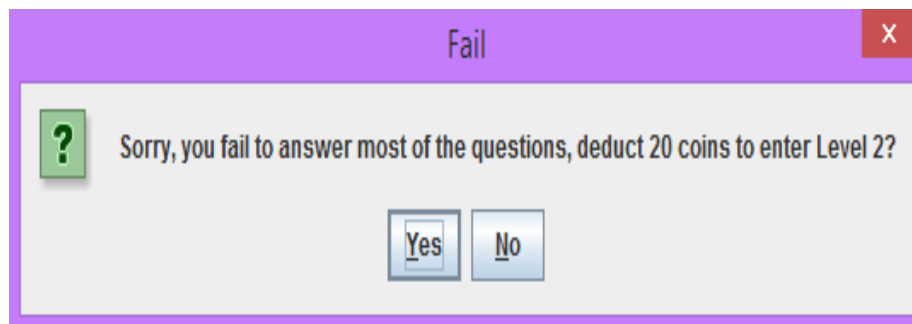


Figure 3.3: Penalty for fail mini game 1

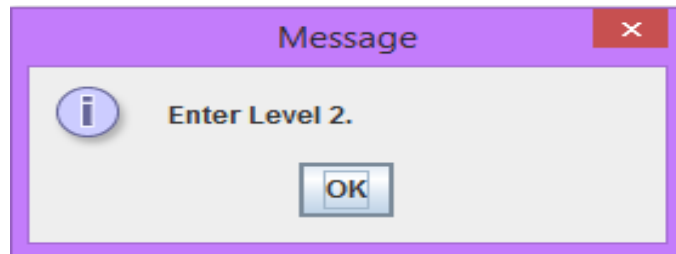


Figure 3.4: Enter level 2 interface

12) If you success in mini game, you will get 5 extra fireball as shown in Figure 2.5.

13) Click 'OK' to continue to level 2.

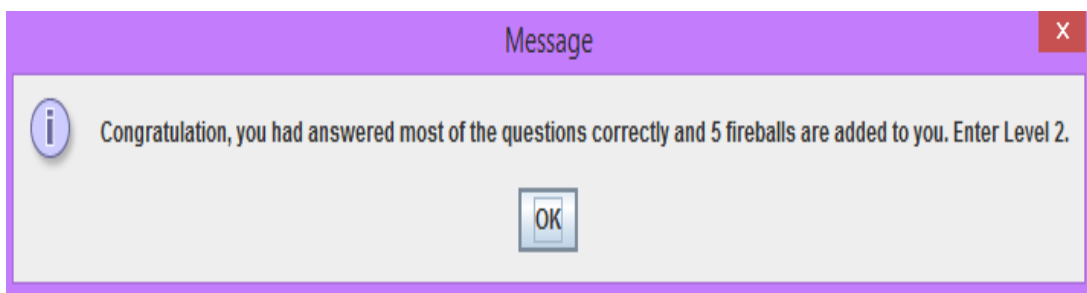


Figure 2.5: Success mini game 1 and get free fireballs

4.0 Level 2



Figure 4.1: Level 2 interface

Step:

- 1) Look like Mario had entered new world in level 2. It is under water.
- 2) Use keyboard to move your character and attacks enemies. Press:
 - a. Left arrow = Move forward
 - b. Right arrow = Move backward
 - c. Up arrow = Move upward
 - d. Down arrow = Move downward
 - a. Space bar = Shoot
- 3) You can either swim to avoid or shoot to keep survive.
- 4) You can collect coins by swim through the floating coins.
- 5) You can collect fireballs by swim through the floating mystery box.
- 6) If you finish level 2, you will automatically enter another mini game as shown in Figure 4.2.



Figure 4.2: Mini game interface

- 7) Hit the button when colour matches word. You have only 60 seconds to finish the mini game.
- 8) If you fail the mini game, you have to pay 20 coins to enter level 3 as shown in Figure 4.3.
- 9) Click 'Yes' to pay or 'No' to exit game.
- 10) If you click 'yes', interface in figure 4.4 will appear.
- 11) Click 'OK' to go continue.

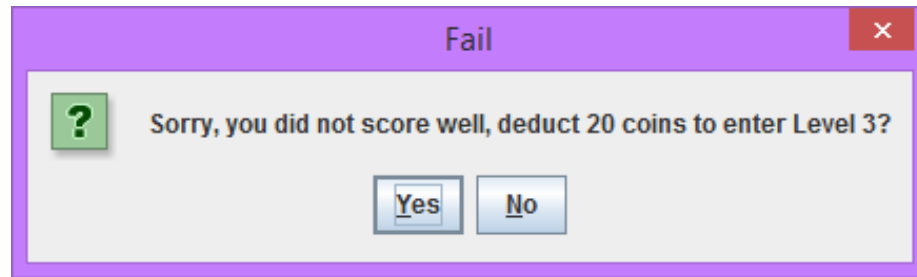


Figure 4.3: Penalty for fail mini game 2

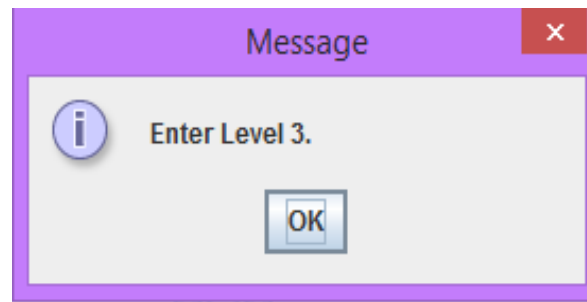


Figure 4.4: Enter level 3 interface

14) If you success in mini game, you will get 5 extra fireball as shown in Figure 4.5.

15) Click 'OK' to continue to level 3.

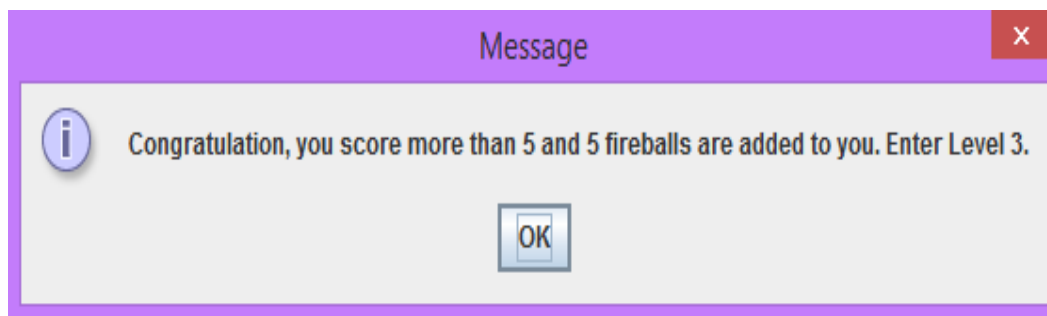


Figure 4.5: Success mini game 2 and get free fireballs

5.0 Level 3



Figure 5.1: Level 3 interface

Step:

- 1) You are now in level 3.
- 2) Use keyboard to move your character and attacks enemies. Press:
 - a. Left arrow = Move forward
 - b. Right arrow = Move backward
 - c. Up arrow = Jump
 - d. Space bar = Shoot
- 3) You can either jump or shoot to keep survive.
- 4) You can collect coins by jumping into the floating coins.
- 5) Be careful, there are ghosts in this level
- 6) You can collect fireballs by jumping into the floating mystery boxes.
- 7) When you reach the end of level 3 means you already win the whole game. Congratulations!
Interfaces as shown in Figure 4.2 will show.



Figure 5.2: Game Win interface

8) If game over, Figure 4.3 will be shown.

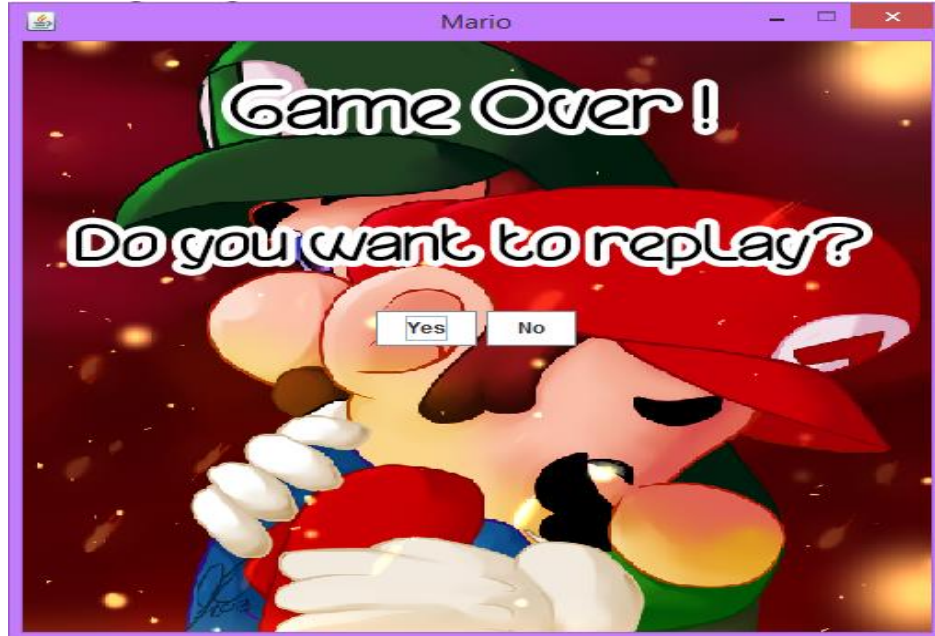


Figure 5.3: Game over interface

9) Press 'Yes' to play again.

10) Press 'No' to exit the game.