# Handling Conditions in R

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#### **Conditions**

There are three conditions that you can signal in code: errors, warnings, and messages.

- Errors are the most severe; they indicate that there is no way for a function to continue and execution must stop.
- Warnings fall somewhat in between errors and message, and typically indicate that something has gone wrong but the function has been able to at least partially recover.
- Messages are the mildest; they are way of informing users that some action has been performed on their behalf.

Actually, there is one more condition called SIGINT which interrupts execution by pressing Escape, Ctrl + Break, or Ctrl + C (depending on the platform).

```
## Error in eval(expr, envir, enclos): This is what an error looks like

#> Error in eval(expr, envir, enclos): This is what an error looks like

warning("This is what a warning looks like")

## Warning: This is what a warning looks like

#> Warning: This is what a warning looks like

message("This is what a message looks like")

## This is what a message looks like

#> This is what a message looks like
```

#### Errors

```
f <- function() g()
g <- function() h()
h <- function() stop("This is an error!")
f()</pre>
```

```
## Error in h(): This is an error!
```

Without the call information.

```
h <- function() stop("This is an error!", call. = FALSE)
```

## Error: This is an error!

### Warnings

## [1] FALSE

```
fw <- function() {</pre>
  cat("1\n")
  warning("W1")
  cat("2\n")
  warning("W2")
  cat("3\n")
  warning("W3")
}
```

```
By default, warnings are cached and printed only when control returns to the top level.
fw()
## 1
## Warning in fw(): W1
## 2
## Warning in fw(): W2
## 3
## Warning in fw(): W3
The behavior could be controlled by the warn option.
  • The default behaviour with options(warn = 0)
   • To make warnings appear immediately, set options(warn = 1)
   • To turn warnings into errors, set options(warn = 2)
log(-1)
## Warning in log(-1): NaNs produced
## [1] NaN
file.remove("this-file-doesn't-exist")
## Warning in file.remove("this-file-doesn't-exist"): cannot remove file 'this-
```

## file-doesn't-exist', reason 'No such file or directory'

### Messages

```
fm <- function() {
    cat("1\n")
    message("M1")
    cat("2\n")
    message("M2")
    cat("3\n")
    message("M3")
}
fm()

## 1

## M1

## 2

## M2

## M3</pre>
```

When start a long running progress, it may be a better idea to use progress\_bar that message.

```
for (i in 1:5) {
  message("tick")
  Sys.sleep(1)
}
```

```
library(progress)
pb <- progress_bar$new(total = 5)
for (i in 1:5) {
   pb$tick()
   Sys.sleep(1)
}</pre>
```

It's important to compare message() with cat(). At the first glance, they may look similar.

```
cat("hello\n")
```

## hello

```
message("hello")
```

## hello

However, they are piped to different channels. For instance, capture.output cannot be used to capture message.

```
capture.output(cat("hello\n"))
## [1] "hello"
capture.output(message("hello"))
## hello
## character(0)
Ignoring conditions
The simplest way of handling conditions in R is to simply ignore them:
  • Ignore errors with try().
   • Ignore warnings with suppressWarnings().
  • Ignore messages with suppressMessages().
f2 <- function(x) {</pre>
  try(log(x))
  10
# the error message will be displayed but execution will continue
f2("a")
## Error in log(x) : non-numeric argument to mathematical function
## [1] 10
# `try` doesn't catch `warnings`.
f2(-1)
## Warning in log(x): NaNs produced
## [1] 10
suppressWarnings({
  warning("Uhoh!")
  warning("Another warning")
  1
})
## [1] 1
suppressMessages({
  message("Hello there")
})
```

## [1] 2

```
suppressWarnings({
  message("You can still see me")
  3
})

## You can still see me
## [1] 3
```

### Handling conditions

- Use tryCatch to handle errors, warnings and messges
- Use withCallingHandlers to handle warnings and messages

```
tryCatch(
  error = function(cnd) {
    # code to run when error is thrown
    message("we got an error")
    5
  },
 log("a")
## we got an error
## [1] 5
tryCatch(
  warning = function(cnd) {
    # code to run when message is signalled
    message("we got a warning")
  },
  log(-1)
## we got a warning
## [1] 5
withCallingHandlers(
  warning = function(cnd) {
    # code to run when message is signalled
    message("we got a warning")
    5 # is not used
  },
  log(-1)
```

## we got a warning

```
## Warning in log(-1): NaNs produced
## [1] NaN
tryCatch(
  message = function(cnd) {
   message("hi")
 },
  message("hello")
## hi
## [1] 5
withCallingHandlers(
  message = function(cnd) {
    message("hi")
    5 # is not used
 },
  message("hello")
)
## hi
## hello
The condition object cnd
In the above examples, there is an object cnd in the handler. You might wonder what it is.
(cnd <- tryCatch(</pre>
  error = function(cnd) {
    # return cnd
```

```
(cnd <- tryCatch(
  error = function(cnd) {
    # return cnd
    cnd
  },
  log("a")
))</pre>
```

## <simpleError in log("a"): non-numeric argument to mathematical function>

```
str(cnd)
```

```
## List of 2
## $ message: chr "non-numeric argument to mathematical function"
## $ call : language log("a")
## - attr(*, "class") = chr [1:3] "simpleError" "error" "condition"
```

```
# the error message
conditionMessage(cnd)
```

## [1] "non-numeric argument to mathematical function"

```
# if you want to re-evaluate the call
eval(conditionCall(cnd))
```

## Error in log("a"): non-numeric argument to mathematical function

### Finally, the finally handler

finally expression is always execulated.

```
path <- tempfile()
tryCatch(
  error = function(cnd) {
    message("we got a error: ", conditionMessage(cnd))
},
  finally = {
    file.remove(path)
},
    cat(a, file = path)
)</pre>
```

## we got a error: object 'a' not found

## Reference

Advanced R Chapter 8 https://adv-r.hadley.nz/debugging.html