ISerializer

+ ~ISerializer() + writeUInt16()

+ writeUInt32() + writeUInt8()

+ writeFloat()+ writeString()+ writeBytes()

+ writeBytes()



BillarySellalizer

+ BinarySerializer()

+ writeUInt16()

+ writeUInt32()

+ writeUInt8() + writeFloat()

+ writeString()
+ writeBytes()

+ writeBytes()
+ writeHeader()