

engine::Object::buildEntity



```
graph LR; A[engine::Object::buildEntity] --> B[engine::EntityFactory::createEntityComponentReady]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is shaded gray and contains the text 'engine::Object::buildEntity'. The right box is white with a black border and contains the text 'engine::EntityFactory' on the top line and '::createEntityComponentReady' on the bottom line.

engine::EntityFactory  
::createEntityComponentReady