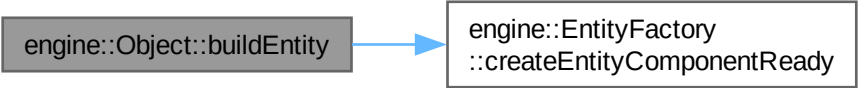


engine::Object::buildEntity



```
graph LR; A[engine::Object::buildEntity] --> B[engine::EntityFactory::createEntityComponentReady]
```

The diagram illustrates a function call. On the left, a grey rectangular box contains the text 'engine::Object::buildEntity'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'engine::EntityFactory' on the top line and '::createEntityComponentReady' on the bottom line.

engine::EntityFactory  
::createEntityComponentReady