CLAES ANDERSSON

PERSONAL DATA

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GOAL

The main goal in my career is to learn. I want to be challenged in a way that forces me to learn new things and think in new ways. I want to become the best in my field at what I do, and I want to be a part of creating flawless and perfect solutions!

EDUCATION

JUN 2018	**Computer Engineering Master's Degree**
AUG 2012	Information and Communication Technology. Luleå Tekniska Universitet. Focus on Algorithms, Design paradigms, high levels of abstraction, Networking, and Internet services and development.

WORK EXPERIENCE

Current MAR 2015	**Brand Ambassador** Academic Work Tasked with maintaining and promoting the brand "Academic Work" and slogan "Home of the Young Professional" on campus. A job requiring effortless socializing with both strangers and colleagues, independent effort but also to be able to work together in tight groups, and to always appear professionally.
Current SEP 2013	**Co-founder** DC Technological Innovations HB A company created in attempts to bring the crypto-currency Bitcoin to our university and make it the dominant payment method within campus. Now mostly idle.
AUG 2016 JUN 2016	**Junior Developer** isMobile Worked as a consultant through Academic Work. Worked with developing a demo suite for their Android Application Module. Worked primarily in XSLT, HTML, JavaScript and Java

LANGUAGES

SWEDISH:	Mother tongue
ENGLISH:	Fluent

COMPUTER SKILLS

TRADITIONAL LANGUAGES:	C/++/#, Java, Python
WEB DEVELOPMENT:	HTML, JavaScript, PHP, MySQL, CSS
OTHER:	LaTeX, XML, XSLT, JSON, Git
ENVIRONMENTS:	Android, Unity, 3ds Max, Office
TOUCHED ON:	Go!, Prolog, Haskell, Assembly, VHDL