

- **Task 1:**
- **CIA TRIAD**

The **CIA Triad** is a widely used model that represents the core principles of information security. It stands for:

1. Confidentiality: Ensures that information is only accessible to those who have the proper authorization. This involves protecting data from unauthorized access or disclosure. Techniques used to ensure confidentiality include encryption, access controls, and authentication mechanisms.

2. Integrity: Ensures that information is accurate, complete, and unaltered during storage, transmission, and processing. Integrity is typically maintained through methods such as hashing, digital signatures, and checksums, which help detect unauthorized changes or corruption.

3. Availability: Ensures that information and systems are accessible and functional when needed by authorized users. Availability is achieved by implementing redundancy, disaster recovery plans, regular maintenance, and protection against denial-of-service (DoS) attacks.

Together, the CIA Triad serves as the foundation for creating secure systems and mitigating risks related to data loss, breaches, and other security incidents.

● **TYPES OF CYBER ATTACKS**

1. Phishing:

- **Definition:** Phishing is a social engineering attack where attackers impersonate legitimate organizations or individuals to trick victims into disclosing sensitive information, such as usernames, passwords, credit card details, or other personal information.

- **How it Works:** Typically, attackers send fraudulent emails, messages, or links that appear to come from trusted sources like banks, email providers, or government agencies. These messages often contain malicious links or attachments designed to steal credentials or install malware.

- Types of Phishing:

- **Spear Phishing:** A targeted attack aimed at specific individuals or organizations, often with highly personalized messages.
- **Whaling:** A type of spear-phishing focused on high-profile targets, such as executives (the "big fish").
- **Vishing:** Phishing carried out via phone calls, where attackers impersonate trusted entities (e.g., IRS, bank) to trick victims.
- **Smishing:** Phishing via SMS/text messages.

2. Malware (Malicious Software):

- **Definition:** Malware refers to any software designed to harm, exploit, or otherwise compromise the functionality of computers, networks, or devices. It includes a wide range of malicious programs.
- **Types of Malware:**
 - **Viruses:** Self-replicating programs that attach themselves to clean files and spread to other files or systems.
 - **Worms:** Similar to viruses but can spread autonomously without human intervention (e.g., through networks).
 - **Trojan Horses:** Malicious software disguised as legitimate programs or files, which trick users into downloading and executing them.
 - **Ransomware:** A type of malware that locks or encrypts the victim's data and demands payment (ransom) to restore access.
 - **Spyware:** Software that secretly collects information about a user's activities without their knowledge or consent.
 - **Adware:** Software that displays unwanted ads or redirects browser traffic to malicious sites.
 - **Rootkits:** Tools used to hide the presence of malware or unauthorized activity from detection software.

3. Denial-of-Service (DoS) and Distributed Denial-of-Service (DDoS) Attacks

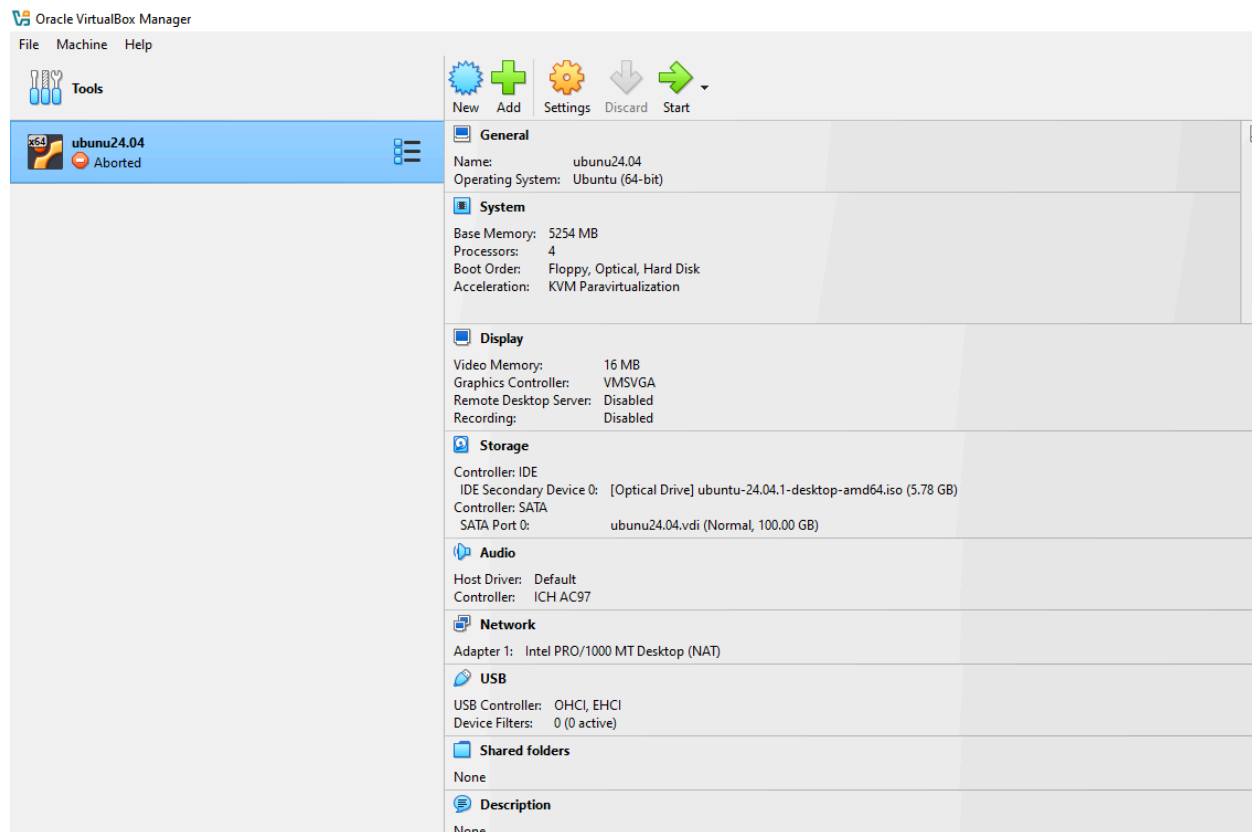
- **Definition:** A Denial-of-Service (DoS) attack aims to make a network service or website unavailable by overwhelming it with a flood of traffic or resource requests, preventing legitimate users from accessing it. When multiple systems are used to execute the attack, it's called a **Distributed Denial-of-Service (DDoS)** attack.
- **How it Works:** Attackers typically flood a target server or network with excessive traffic or resource requests, consuming system resources (e.g., bandwidth, CPU), causing the service to crash or become unavailable. DDoS attacks are often launched using botnets—large networks of compromised devices.
- **Types of DoS/DDoS Attacks:**
 - **Volume-based attacks:** These focus on consuming network bandwidth, such as ICMP floods, UDP floods, or DNS amplification attacks.

- **Protocol attacks:** These target network protocols and exploit vulnerabilities in protocol handling, such as SYN floods or Ping of Death.

- **Application-layer attacks:** These focus on overloading application resources, such as HTTP floods, which are designed to overwhelm web servers.

Each of these attacks can lead to severe consequences for individuals and organizations, including data loss, financial theft, downtime, and damage to reputation. Defensive measures include using firewalls, anti-malware software, encryption, and employee education to prevent phishing and other social engineering attacks.

• Task 2



```

#Port 22
#AddressFamily any
#ListenAddress 0.0.0.0
#ListenAddress ::

#HostKey /etc/ssh/ssh_host_rsa_key
#HostKey /etc/ssh/ssh_host_ecdsa_key
#HostKey /etc/ssh/ssh_host_ed25519_key

# Ciphers and keying
#RekeyLimit default none

# Logging
#SyslogFacility AUTH
#LogLevel INFO

# Authentication:

#LoginGraceTime 2m
PermitRootLogin no
#StrictModes yes
#MaxAuthTries 6
#MaxSessions 10

```

```

root@rsyslog-client:~# ufw delete allow 80
Rule deleted
Rule deleted (v6)
root@rsyslog-client:~# ufw delete allow 443
Rule deleted
Rule deleted (v6)
root@rsyslog-client:~#
root@rsyslog-client:~# ufw status numbered
Status: active

    To Action From
    --
[ 1] 22 ALLOW IN Anywhere
[ 2] 21/udp ALLOW IN Anywhere
[ 3] 8000:9000/tcp ALLOW IN Anywhere
[ 4] Anywhere on wlan0 ALLOW IN Anywhere
[ 5] 22 (v6) ALLOW IN Anywhere (v6)
[ 6] 21/udp (v6) ALLOW IN Anywhere (v6)
[ 7] 8000:9000/tcp (v6) ALLOW IN Anywhere (v6)
[ 8] Anywhere (v6) on wlan0 ALLOW IN Anywhere (v6)

root@rsyslog-client:~# ufw delete 6
Deleting:
allow 21/udp
Proceed with operation (y/n)? y
Rule deleted (v6)
root@rsyslog-client:~# ufw delete 3
Deleting:
allow 8000:9000/tcp
Proceed with operation (y/n)? y
Rule deleted
root@rsyslog-client:~#

```

- Task 3

Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocol	Length	Info
1952	24.360781	142.250.181.150	192.168.0.103	TCP	1466	[TCP Fast Retransmission] 443 → 64879 [ACK] Seq=73314 Ack=3341 Win=267008 Len=1412
1953	24.360826	192.168.0.103	142.250.181.150	TCP	66	[TCP Dup ACK 1943#5] 64879 → 443 [ACK] Seq=3341 Ack=60606 Win=131072 Len=0 SLE=62018 SRE=122308
1954	24.382763	142.250.181.150	192.168.0.103	TCP	1466	[TCP Out-Of-Order] 443 → 64879 [ACK] Seq=60606 Ack=3341 Win=267008 Len=1412
1955	24.382866	192.168.0.103	142.250.181.150	TCP	54	64879 → 443 [ACK] Seq=3341 Ack=122308 Win=131072 Len=0
1956	24.383406	192.168.0.103	142.250.181.150	TLSv1.3	93	Application Data
1957	24.389438	192.168.0.103	142.250.181.150	TLSv1.3	89	Application Data
1958	24.417934	142.250.181.150	192.168.0.103	TCP	60	443 → 64879 [ACK] Seq=122308 Ack=3415 Win=267008 Len=0
1959	24.466302	192.168.0.103	142.250.181.150	QUIC	1292	Initial, DCID=088ed8ad3c6d9399, PKN: 4, CRYPTO
1960	24.466506	192.168.0.103	172.217.19.193	QUIC	1292	Initial, DCID=401845c860e06f99, PKN: 4, CRYPTO
1961	25.070975	192.168.0.103	142.250.181.150	QUIC	1292	Initial, DCID=088ed8ad3c6d9399, PKN: 6, PADDING, CRYPTO, CRYPTO, PING, CRYPTO, PADDING, PING, PADDING, CRY...
1962	25.071227	192.168.0.103	172.217.19.193	QUIC	1292	Initial, DCID=401845c860e06f99, PKN: 6, PADDING, PING, PING, PADDING, CRYPTO
1963	25.109508	104.103.147.166	192.168.0.103	TLSv1.2	85	Encrypted Alert
1964	25.109601	192.168.0.103	104.103.147.166	TCP	54	64858 → 443 [ACK] Seq=1 Ack=32 Win=1020 Len=0
1965	25.109840	104.103.147.166	192.168.0.103	TCP	54	443 → 64858 [FIN, ACK] Seq=32 Ack=1 Win=501 Len=0
1966	25.109880	192.168.0.103	104.103.147.166	TCP	54	64858 → 443 [ACK] Seq=1 Ack=33 Win=1020 Len=0
1967	25.110111	192.168.0.103	104.103.147.166	TCP	54	64858 → 443 [FIN, ACK] Seq=1 Ack=33 Win=1020 Len=0
1968	25.175945	2.16.158.81	192.168.0.103	TLSv1.2	85	Encrypted Alert
1969	25.175945	2.16.158.81	192.168.0.103	TCP	54	443 → 64859 [FIN, ACK] Seq=32 Ack=1 Win=501 Len=0
1970	25.176028	192.168.0.103	2.16.158.81	TCP	54	64859 → 443 [ACK] Seq=1 Ack=33 Win=1019 Len=0
1971	25.176924	192.168.0.103	2.16.158.81	TCP	54	64859 → 443 [FIN, ACK] Seq=1 Ack=33 Win=1019 Len=0
1972	25.193432	104.103.147.166	192.168.0.103	TCP	60	443 → 64858 [ACK] Seq=33 Ack=2 Win=501 Len=0
1973	25.214025	2.16.158.81	192.168.0.103	TCP	60	443 → 64859 [ACK] Seq=33 Ack=2 Win=501 Len=0
1974	25.644113	192.168.0.103	192.168.0.1	DNS	79	Standard query 0xf0f1 A clients4.google.com
1975	25.645730	192.168.0.103	192.168.0.1	DNS	79	Standard query 0x847a HTTPS clients4.google.com
1976	25.651194	192.168.0.1	192.168.0.103	DNS	95	Standard query response 0xf0f1 A clients4.google.com A 172.217.19.206
1977	25.653870	192.168.0.1	192.168.0.103	DNS	163	Standard query response 0x847a HTTPS clients4.google.com CNAME clients.l.google.com SOA ns1.google.com
1978	25.659415	192.168.0.103	172.217.19.206	QUIC	1292	Initial, DCID=6e06d42b41684f9f, PKN: 1, CRYPTO

> Frame 1: 82 bytes on wire (656 bits), 82 bytes captured (656 bits) on interface \Device\NPF{60CBEC37-74AD-4C0A-8A4D-985980A8F4A2}, id 0

> Ethernet II, Src: Intel_71:c1:04 (34:f3:9a:71:c1:04), Dst: TendaTechnol_4b:1e:a0 (cc:2d:21:4b:1e:a0)

> Internet Protocol Version 4, Src: 192.168.0.103, Dst: 192.168.0.1

> User Datagram Protocol, Src Port: 58602, Dst Port: 53

> Domain Name System (query)

0000 cc 2d 21 4b 1e a0 34 f3 9a 71 c1 04 08 00 45 (

0010 00 44 dc f2 00 00 00 11 db fd c0 a8 00 67 c0 :

0020 00 01 e4 ea 00 35 00 30 ad ef 92 84 01 00 00 :

0030 00 00 00 00 00 00 03 61 70 69 0e 72 65 61 73 :

0040 6e 73 65 63 75 72 69 74 79 03 63 6f 6d 00 00 :

0050 00 01

wireshark_Wi-FiUP82W2.pcapng Packets: 1978 - Dropped: 0 (0.0%) Profile: Default

- ☐ Protocols observed : TCP, TLSv1.3, QUIC, DNS, TLSv1.2
- ☐ Source IP : 192.168.0.103
- ☐ Destination IP: 192.168.0.1
- ☐ Source Port: 58602
- ☐ Destination Port : 53

- Task 4

```
main.py
1 import hashlib
2 import os
3
4 # Function to hash a password with SHA-256
5 def hash_password(password, salt=None):
6     # If no salt is provided, create a random salt
7     if salt is None:
8         salt = os.urandom(16) # Generate a 16-byte salt
9
10    # Combine password and salt, then hash the combination using SHA-256
11    password_salt_combined = password.encode() + salt
12    hashed_password = hashlib.sha256(password_salt_combined).hexdigest()
13
14    # Return the hashed password and salt as a tuple
15    return hashed_password, salt
16
17 # Sample password
18 password = "securePassword123!"
19
20 # Hash the password with a salt
21 hashed_password, salt = hash_password(password)
22
23 # Display results
24 print("Original Password:", password)
25 print("Salt:", salt.hex()) # Display salt in hex for readability
26 print("Hashed Password:", hashed_password)
27
28 # Now, let's verify by hashing the same password with the same salt again
29 hashed_password_again, _ = hash_password(password, salt)
30 print("\nRehashed Password:", hashed_password_again)
31
32 print("\nRehashed Password:", hashed_password_again)
33
34 # The hash should match the original hash
35 assert hashed_password == hashed_password_again, "Hashes don't match!"
```

```

Original Password: securePassword123!
Salt: 00fd675d2bf7fe23e4081268728fb3e4
Hashed Password: 190519484db855ca388cc41cdff20337462d4988ae53c7066d8556a484fd3f40

Rehashed Password: 190519484db855ca388cc41cdff20337462d4988ae53c7066d8556a484fd3f40

...Program finished with exit code 0
Press ENTER to exit console.

```

Password Security and Hashing: Overview

Password security is critical in protecting user data, and hashing is a fundamental technique used in securing passwords. Hashing transforms the password into a fixed-length string of characters that is unique to the original password. This process ensures that the actual password is not stored directly, reducing the risk of password exposure in case of a data breach.

Salting is an additional technique where a random value (the salt) is added to the password before hashing. This ensures that even if two users have the same password, their stored hashes will be different due to the unique salt.

Python Script to Hash a Password Using SHA-256:

Below is a Python script that hashes a password using SHA-256. Additionally, it demonstrates how salting can strengthen the password security.

Script:

```

```python
import hashlib
import os

Function to hash a password with SHA-256
def hash_password(password, salt=None):
 # If no salt is provided, create a random salt
 if salt is None:
 salt = os.urandom(16) # Generate a 16-byte salt

 # Combine password and salt, then hash the combination using SHA-256
 password_salt_combined = password.encode() + salt
 hashed_password = hashlib.sha256(password_salt_combined).hexdigest()

```

```

Return the hashed password and salt as a tuple
return hashed_password, salt

Sample password
password = "securePassword123!"

Hash the password with a salt
hashed_password, salt = hash_password(password)

Display results
print("Original Password:", password)
print("Salt:", salt.hex()) # Display salt in hex for readability
print("Hashed Password:", hashed_password)

Now, let's verify by hashing the same password with the same salt again
hashed_password_again, _ = hash_password(password, salt)
print("\nRehashed Password:", hashed_password_again)

The hash should match the original hash
assert hashed_password == hashed_password_again, "Hashes don't match!"

```

## **Explanation of the Script:**

### **1. Hashing the Password:**

- The script uses Python's `hashlib` module to hash a password using SHA-256.
- The `os.urandom(16)` function is used to generate a random 16-byte salt.

### **2. Salting:**

- A unique salt is added to the password before hashing, which ensures that the hash is unique even for users with the same password.

### **3. output:**

- The script prints the original password, the generated salt (in hexadecimal), and the resulting hashed password.
- It re-hashes the same password with the same salt to show that the hashes will match, demonstrating the consistency of the hash function.

## **Why Hashing and Salting Are Essential in Cybersecurity:**

### **1. Protecting Stored Passwords:**

- Storing passwords in plaintext is highly insecure. If an attacker gains access to a database of passwords, they can easily retrieve them. Hashing ensures that even if a database is compromised, the original passwords are not directly exposed.



## **2. Hashing Is One-Way:**

- Hashing is a one-way operation, meaning that you cannot reverse the hash back into the original password. This ensures that even if an attacker gains access to the hashes, they cannot easily obtain the original passwords.

## **3. Salting Makes Hashes Unique:**

- Without salting, identical passwords will produce identical hashes, making it easier for attackers to perform attacks like rainbow table attacks (precomputed hashes for common passwords). Salting ensures that each password hash is unique, even if two users have the same password.

## **4. Defense Against Precomputed Attacks:**

- A salt makes precomputed attacks (like rainbow tables) infeasible because attackers would need to recompute hashes for each unique salt, which is time-consuming and computationally expensive.

## **5. Increased Security in Case of a Breach:**

- If an attacker obtains a database of salted hashes, the attacker cannot use the same hash for different users or passwords, making the password-cracking process significantly harder.

## **Conclusion:**

Hashing and salting are critical techniques for securely storing passwords. Hashing ensures that passwords are not stored in plaintext, while salting adds an additional layer of security by ensuring that identical passwords do not produce identical hashes. These techniques are essential for defending against various types of cyberattacks, such as rainbow table and brute-force attacks, which aim to crack user passwords.

## **● Task 5:**

### **Basic Threat Identification: Common Web Application Security Threats**

#### **Objective:**

Understand and summarize five common web application security threats based on the OWASP Top 10.

#### **Summary of Five Common Threats:**

##### **1. Injection (SQL Injection):**

##### **Description:**

Injection attacks occur when malicious input is sent to a web application, tricking it into executing unintended commands or accessing unauthorized data.

**Example:**

An attacker enters `` OR '1'='1` in a login field, bypassing authentication to gain unauthorized access to user accounts.

**Prevention:**

- Use parameterized queries or prepared statements.
- Validate and sanitize user input.

## **2. Broken Authentication:**

**Description:**

Occurs when authentication mechanisms are improperly implemented, allowing attackers to hijack user accounts or session tokens.

**Example:**

An attacker steals a user's session token through an insecure connection, enabling them to impersonate the user.

**Prevention:**

- Implement multi-factor authentication (MFA).
- Use secure session management practices (e.g., HTTPS, session timeouts).

## **3. Cross-Site Scripting (XSS):**

**Description:**

XSS attacks involve injecting malicious scripts into a trusted website, targeting users who visit the site.

**Example:**

An attacker injects `

**Prevention:**

- Use proper output encoding.
- Implement a Content Security Policy (CSP).

## **4. Insecure Direct Object References (IDOR):**

**Description:**

Occurs when an application exposes internal objects (files, database entries) without proper access control.

**Example:**

An attacker modifies a URL from ``https://example.com/user/123`` to ``https://example.com/user/124`` to access another user's private data.

**Prevention:**

- Enforce access control checks for all sensitive objects.
- Avoid exposing direct references to internal objects.

## 5. Security Misconfiguration:

**Description:**

This happens when servers, databases, or frameworks are misconfigured, leaving vulnerabilities open for attackers.

**Example:**

An application running with default admin credentials (``admin:admin``) allows attackers to gain unauthorized access.

**Prevention:**

- Disable unnecessary features and services.
- Regularly update and patch software.
- Implement secure configurations for all components.