

Week 7 - Individual Reflection

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1 What do I want to learn or understand better?

This week I have not gotten the chance to restructure our database seeing as another group member had already done so. Despite that I have done a lot of new things accomplishing seven user stories in three days. Even though most of them haven't been very large it is still a whole lot to do, since I was still keeping up with testing, doing reflections, reviews and retrospective. This has all been possible thanks to me acquiring knowledge in how we develop our app, making it easier for me to isolate the problem. When I do a project of similar size in the future I will keep in mind the way we have tackled reflection here to always look for new things to understand better about how the application works, so that it can go as smooth as the last sprint did for as much as possible.

2 How can I help someone else, or the entire team, to learn something new?

During last week the biggest improvement has probably been how our communication between each other has improved. With the improved use of Trello to also mention what files you have worked on when putting a user story up for testing really helped our inspection of the code. We have also gotten better at putting up new user stories (primarily regarding bugs) during the sprint, which kept us agile while documenting what we were working on. We have tried to work together in meetings as much as possible, but it has most often resulted in me and Alexander being the only ones that has shown up. While this is disappointing we've managed to sort things out by digital communication and a few meetings every now and then that could be arranged.

A major thing I have brought with me for future projects is the importance of communication with team members. Prioritizing communication helps every member get help from each other and makes it easier to see how the sprint is going, to be better at in an agile way, adapt during the sprint

3 What is my contribution towards the team's use of Scrum?

I have mostly been keeping up with creating user stories, continued the daily scrum meetings and also put some pressure on places where people worked with items which weren't in our sprint backlog. For future projects I hope I can help establish a more agile process from the beginning, since I now have a more in-depth look in what it entails.

4 What is my contribution towards the team's deliveries?

As I mentioned in the first section I have done seven user stories, mostly surrounding bugs, but also functionality such as removing comments and asking for user permissions (for accessing images on the phones storage). I have managed to accomplish user stories with an effort of 19 (excl. scrum overhead stuff), which is quite a bit more than the velocities from previous weeks. The reason for that effort is probably since it was hard to estimate how large bugs were, which meant that I defaulted to an effort of 1, which still was high enough, since I could in a few cases accomplish them in 5-10 minutes. If I could do it again I would probably try to weave more bugs together to make them more substantial, which would make them easier to estimate.