-what do I want to learn or understand better?
Last week I had planned to focus on the presentation, but that plan got thrown out the window when I got terribly ill, so I've instead learned how to create navigation bars by using android's own API for navigation bars.

If I were to start a new project I would, just like this project, focus a lot on learning about the tools we plan on using and understanding the customer needs and values before we start to code.

-how can I help someone else, or the entire team, to learn something new?
This week I've not been able to help out as much as I'd want to, since I've been home recovering. I've only ever been able to help during the occasional call for aid in slack when someone needs help from home.

For the next project I will definitely make sure that the team has regular coding sessions together. That way we were able to constantly provide instant help whenever necessary, which has proved to be very valuable.

-what is my contribution towards the team's use of Scrum?
This week I've only been able to help out during the initial sprint planning to help choose what final user stories to be implemented.

As i said in my reflection a few weeks back I am very interested in how Scrum works and love learning about the process. For future projects I'd definitely advocate the use of scrum, or any other agile practice.

-what is my contribution towards the team's deliveries?
I have completed one user story focused on the bottom navigation bar and how to move between the map and profile activity. That proved to be just the amount of work I could contribute with while staying home recovering.

Overall I've been quite content with the way I've been able to evenly distribute my effort on different areas of the project. This way it's been easier for me to understand the entire code structure on a much deeper level. This is definitely something I would continue doing in other projects, if possible.