Week 3 - Individual Reflection

Erik Jergéus

April 2019

1 What do I want to learn or understand better?

Last time I wanted to understand how to manage APIs better and also get a feel for how I could manage putting in work at my own leisure.

I have worked on our application of a map API with Alexander, which we started by implementing google maps, with no success. Followed by researching and trying different OpenStreetMaps APIs and finally succeeding. However we didn't really like how the map looked and felt, so we made another try on google maps and this time it worked. This has given me a lot of input in how to work with specifically the Maps API, which I intend to continue with in many other user stories.

Working at my own leisure turned out to not be so hard initially, as both me and Alexander had quite similar schedules. We did however get stuck on what to do when we were done, since we had a few hours left we could spare for the project, when we had already done all our assigned user stories.

For next week I hope to better estimate the time it takes to complete the user stories and also take on a higher velocity. I hope to do this by our group focusing on creating more 'vertical user stories' (making them more manageable and therefore easier estimateable) and I have also tried looking into what a user story entails a bit more before and during the sprint planning, which gives me a better understanding on how time consuming they are to implement.

2 How can I help someone else, or the entire team, to learn something new?

Last time I wanted to focus on offering my experience to my teammates. I don't feel that it has been executed quite as intended, as we have often worked in different groups, making it harder to get them to ask me questions. However I hope that I can encourage the others to ask for help in our slack group, where

I can easily try to help them with any problems they might have.

Besides continuing on my last goal I don't see much that I can help the others with, since it's most essential that they ask questions if I am suppose to help.

3 What is my contribution towards the team's use of Scrum?

I have sometimes felt that the group has at times made decisions on how to formulate what a user story should entail in a weird way. However since our sprint review I think that I have a better understanding of how we should formulate them. Because of that my biggest contribution (besides helping writing team reflections and such) is probably that I try to focus our user stories to contain specified enough to give customer value, while still being small enough to be manageable.

During this sprint I would like to see how our new user stories pan out and hopefully evaluate them during the sprint, instead of waiting a week before realizing we'd needed restructuring. Hopefully this can be solved by reflecting on our user stories during the easter break and seeing if we can restructure before we start working after the break.

4 What is my contribution towards the team's deliveries?

Me and Alexander did the only User Story that has passed our definition of done, the map view. The rest of the group has worked on low priority or horizontal stories which are not done yet, but will hopefully lead to faster progress in the long run.