

# W3 Reflection DAT256

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## **1 What do I want to learn or understand better?**

Since last time, I have learned more about how to code with the Android API and managed to partly implement management of user information. This was mostly UI work, designing user interfaces and getting entered data from the user. What was not implemented is passing the data to the model and database. Since the database and the model for accounts are not implemented as of writing, there is not much that can be done. It would be better in retrospective that implementing account management should be done when there exist an account to begin with.

## **2 How can I help someone else, or the entire team, to learn something new?**

Since I was working as single person on the task, I did not have an opportunity to help someone else learn. Thus, I don't feel that this topic is really relevant for this week.

## **3 What is my contribution towards the team's use of Scrum?**

I have helped and created user stories from defined epics and broke them down into manageable tasks that can be assigned. The team decided that tasks of appropriate size and velocity would be given to pairs to work with. Since I worked alone, my assigned task is smaller in size and velocity in order to make it possible to finish it in the current sprint. I've also been active in helping restructuring and planning our use of scrum from feedback received, as well as planning for the next sprint.

## **4 What is my contribution towards the team's deliveries**

As mentioned above, I have partly implemented account management functionality and designed interfaces to be used in conjunction. Because of the aforementioned lack of concrete account representation and database, I am not able to deliver a fully functional account management system until an account model and database is implemented. What is implemented does run correctly, though there are no tests beyond manual testing to indicate that implemented code works. This does mean that I have created something with no customer value, which goes against scrum. Hopefully, by restructuring of the group's use of scrum and refactoring our user stories to be more vertical should make such a situation to not occur again.