

Week 6 - Individual Reflection

Erik Jergéus

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1 What do I want to learn or understand better?

Since last week my user stories had a lot to do with our database (uploading and downloading images), which meant that I got a more indepth view of how firebase and in turn the entire project. This also meant that I found a few major structural problems with our database code, which hopefully can be resolved next sprint. For next week I will try to continue further my understanding of firebase as I help restructure the use of our database and I also hope that I can learn more things, but I don't have anything particular in mind at the moment.

To better understand firebase I hope I can sign myself up for a user story that handles it, but otherwise I will still try to help my group in our meetings. I will also ask my group if they have had any problems, which I might be able to solve and learn new things from and of course I will try to find such problems myself as well.

2 How can I help someone else, or the entire team, to learn something new?

Unfortunately many of the team members had other things to do this week, so it has been hard to work together in meetings. Therefore I haven't been able to do it to the best of my abilities. However I have sat down with Alexander in the beginning of the week, were I gave some insight in how to fix a problem with the database that he had. I solved a similar issue for Mathias later in the week via our slack channel where he mentioned a problem in his daily scrum report.

I hope that I can continue helping people during our meetings and keep trying to teach them git in the same way as last week (which has been going fine so far with moderate improvements).

3 What is my contribution towards the team's use of Scrum?

Besides the same thing as last week, I have also merged many different branches and fixed conflicts, which resulted in us being able to pass our definition of done for more than a few user stories this week.

4 What is my contribution towards the team's deliveries?

As I mentioned in the last section I have merged other people's branches, which made us able to deliver anything at all. Furthermore I also helped other people along the way to fix their code, which made them able to complete their tasks. My own user story was quite well estimated which meant that I had a velocity of 15 (excl. scrum overhead stuff), which is quite high, but it fit quite well as I always felt I had something to do.