Introduction to Grammars

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Objectives

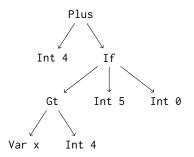
- Identify and explain the parts of a grammar.
- Define terminal, nonterminal, production, sentence, parse tree, left-recursive, ambiguous.
- Use a grammar to draw the parse tree of a sentence.
- Identify a grammar that is *left-recursive*.
- Know about *ambiguous grammars*:
 - Be able to identify, demonstrate, and eliminate ambiguity.

Reminder: The Problem

• Computer programs are entered as a stream of ASCII (usually) characters.

$$4 + if x > 4 then 5 else 0$$

• We want to convert them into an *Abstract Syntax Tree*



Haskell Code

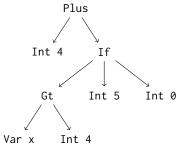
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Code

1 PlusExp (IntExp 4)

2 (IfExp (GtExp (VarExp "X") (IntExp 4))

3 (IntExp 5)

4 (IntExp 0))
```



Reminder: The Solution



The conversion from strings to trees is accomplished in two steps.

- First, convert the stream of characters into a stream of *tokens*.
 - This is called *lexing* or *scanning*.
 - Turns characters into words and categorizes them.
 - We did this in the last two lectures!
- Second, convert the stream of tokens into an abstract syntax tree.
 - This is called *parsing*.
 - Turns words into sentences.



What is in a sentence?

When we specify a sentence, we talk about two things that could be in them.

- Terminals: tokens that are atomic they have no smaller parts (e.g., "nouns", "verbs", "articles")
- Non-terminals: clauses that are not atomic they are broken into smaller parts (e.g. "prepositional phrase", "independent clause", "predicate")

Examples: (identify the terminals and the non-terminals)

- A sentence is a noun phrase, a verb, and a prepositional phrase
- A noun phrase is a determinant, and a noun
- A prepositional phrase is a preposition and a noun phrase.



Notation

 $S \rightarrow N \text{ verb } P$

 $N\rightarrow$ det noun

 $P \rightarrow \text{prep N}$

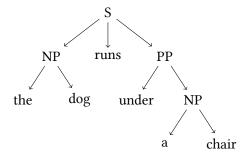
- Each of the above lines is called a *production*.
 The *symbol* on the left hand side can be *produced* by collecting the symbols on the right hand side.
- The capital identifiers are *non-terminal* symbols.
- The lower case identifiers are *terminal* symbols.
- Because the left hand side is only a single non-terminal, the rules are context free. (Contrast: x S → NP verb PP)



Grammars specify trees...

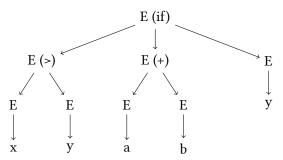
"The dog runs under a chair." $NP \rightarrow det noun$

 $S \rightarrow NP \text{ verb } PP$ $NP \rightarrow \text{ det noun}$ $PP \rightarrow \text{ prep } NP$



Another Example...

$$\begin{split} E &\to E + E \\ &\to v \\ &\to E > E \\ &\to \text{if } E \text{ then } E \text{ else } E \end{split}$$



Properties of Grammars

It is important to be able to say what properties a grammar has.

Epsilon Productions A production of the form "E \rightarrow ϵ ", where ϵ represents the empty string.

Right Linear Grammars where all the productions have the form "E \rightarrow x F" or "E \rightarrow x".

Left-Recursive a production like "E \rightarrow E + X"

Ambiguous More than one parse tree is possible for a specific sentence.

Epsilon Productions

- Sometimes we want to specify that a symbol can become nothing.
- Example: " $E \rightarrow \epsilon$ "
- Another example:

 $S \rightarrow NP \text{ verb } PP$

 $NP \rightarrow det A noun$

 $PP \rightarrow prep NP$

 $A \rightarrow adjective A$

 $A \rightarrow \epsilon$

This says that adjectives are an optional part of noun phrases.

Right Linear Grammars

 A *right linear* grammars is one in which all the productions have the form

"E
$$\rightarrow$$
 x A" or "E \rightarrow x".

- This corresponds to the *regular languages*.
- Example: regular expression (10)*23 describes same language as this grammar:

$$A_0 \rightarrow 1A_1 \mid 2A_2$$

$$A_1 \rightarrow 0A_0$$

$$A_2 \rightarrow 3A_3$$

$$A_3 \rightarrow \epsilon$$

Left-Recursive

• A grammar is *recursive* if the symbol being produced (the one on the left-hand side) also appears in the right hand side.

Example: "E \rightarrow if *E* then *E* else *E*"

• A grammar is *left-recursive* if the production symbol appears as the first symbol on the right-hand-side.

Example: "
$$E \rightarrow E + F$$
"

• ... or if is produced by a chain of left recursions ...

Example:
$$A \rightarrow Bx$$

 $B \rightarrow Ay$

Ambiguous Grammars

- A grammar is *ambiguous* if it can produce more than one parse tree for a single sentence.
- There are two common forms of ambiguity:
 - The "dangling else" form:

 $E \rightarrow if E then E else E$

 $E \rightarrow if E then E$

E→ whatever

Example: if a then if x then y else z ... to which if does the else belong?

 \bullet The "double-ended recursion" form: $\begin{array}{ccc} E \to E + E \\ E \to E * E \end{array}$

Example "3 + 4 * 5" ... is it "(3 + 4) * 5" or "3 + (4 * 5)"?

Fixing Ambiguity

- Ambiguity can often be eliminated by thinking more carefully about what you are trying to express with your grammar.
- "Dangling else" usually matches with the nearest if. This can be encoded in the grammar.

Fixing Ambiguity

- The "double-ended recursion" form usually reveals a lack of precedence and associativity information. A technique called *stratification* often fixes this.
 - Left-recursive means "associates to the left", similarly right-recursive.
 - Higher precedence rules occur lower in the grammar.

$$E {\to} \ F + E$$

$$E \rightarrow F$$

$$F \rightarrow T * E$$

$$F \rightarrow T$$

$$T\rightarrow (E)$$

$$T\rightarrow$$
 integer

Next Up

- Parsing is hard! Let's break it up into parts.
- Compute First sets:
 - What is the first symbol I could see when parsing a given non-terminal?
- Compute Follow sets:
 - What is the first symbol I could see *after* parsing a given non-terminal?