Hash Tables

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Objectives

You should be able to...

- Explain the operations of a hash table: insert, find, delete.
- Explain the following collision resolution methods:
 - Chaining
 - Open Addressing
 - Linear Probing
 - Quadratic Probing
 - Double Hashing

- What are the advantages of arrays?
 - They are fast $(\mathcal{O}(1))$ —if you know where the data is.
- What are the disadvantages of arrays?
 - They are fixed size, it takes a long time $(\mathcal{O}(n))$ to find something we put into it (unless we sort it), we can only index using an integer.



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What we want: $\mathcal{O}(1)$ access to add and find data, not have to worry about the size, not have to know the location of the data.



Definition

- A hash table is an array t together with a hashing function h.
- The hash function h(x) takes our data x and converts it into an integer i.
- Then $t[i] \leftarrow x$.
- Remember linear-time sorting? We can tell where the data should go simply by looking at it, no need for comparisons.
- We assume that h(x) runs quickly $(\mathcal{O}(1))$.
- We'll talk about good hashing functions next time.

Define a Hash Function

X	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	
1	
2	
3	apple
4	
5	
6	

Insert apple: $h(apple) \mod 7 = 3$

Define a Hash Function

X	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	banana
1	
2	
3	apple
4	
5	
6	

Insert banana: $h(banana) \mod 7 = 0$

Define a Hash Function

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	banana
1	
2	
3	apple
4	cherry
5	
6	

Insert cherry: $h(\text{cherry}) \mod 7 = 4$



Define a Hash Function

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	banana
1	
2	
3	apple
4	cherry
5	durian
6	

Insert durian: $h(durian) \mod 7 = 5$



Define a Hash Function

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	banana
1	
2	eggplant
3	apple
4	cherry
5	durian
6	

Insert eggplant: $h(\text{eggplant}) \mod 7 = 2$



Define a Hash Function

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	6

i	t[i]
0	banana
1	
2	eggplant
3	apple
4	cherry
5	durian
6	

Insert fig:

 $h(\text{fig}) \mod 7 = 3... \text{ problem...}$

Collision Handling

Two things you can do...

There are two things you can do with a collision.

- You can put both values into the same bucket.
- You can put the collided value into a different bucket.



Separate Chaining

With separate chaining, the buckets are linked lists.

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	5

i	t[i]
0	banana
1	
2	eggplant
3	$fig \longrightarrow apple$
4	cherry
5	durian
6	

Insert fig: $h(\text{fig}) \mod 7 = 3$



Separate Chaining

With separate chaining, the buckets are linked lists.

x	h(x)
apple	24
banana	35
cherry	18
durian	75
eggplant	44
fig	52
grape	5

i	t[i]
0	banana
1	
2	eggplant
3	$fig \longrightarrow apple$
4	cherry
5	grape → durian
6	

Insert grape: $h(\text{grape}) \mod 7 = 5$



Performance of Separate Chaining

• What do you think will happen to the performance of the hash table as more data is inserted?



Linear Probing

- Linked lists sometimes behave badly with memory: we can't tell from which page the next element will be...
- Solution: put the element in a different, empty section of the hash table.
- Several ways to pick the next element. Linear probing technique: move forward until an empty spot is found. So, if t[i=h(x)] is full, try t[i+1], t[i+2], ...

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	
3	
4	
5	
6	

Insert apple...

X	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	
3	banana
4	
5	
6	

Insert banana...



x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	
5	
6	

Insert cherry...

х	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	durian
5	
6	

Insert durian...

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	durian
5	eggplant
6	

Insert eggplant...

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	durian
5	eggplant
6	fig

Insert fig...

Primary Clustering

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	durian
5	eggplant
6	fig

Note what happens when "fig" is inserted.

A collision tends to create a *cluster* that will make it more likely for a collision in the future.



Deletion

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	durian
5	eggplant
6	fig

Deletion must be handled carefully. Suppose we delete "banana" now...

Deletion

X	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	
4	durian
5	eggplant
6	fig

Deletion must be handled carefully. Suppose we delete "banana" now... and then try to find "fig". What happens?

Deletion

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	X
4	durian
5	eggplant
6	fig

We need to put a placeholder in spots containing deleted elements.

Quadratic Probing

- Linear probing causes clustering. Perhaps this can be avoided by picking a different collision resolution method.
- Quadratic probing technique: move forward by squares until an empty spot is found. So, if t[i = h(x)] is full, try $t[i + 1^2]$, $t[i + 2^2]$, $t[i + 3^2]$,...



x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	
3	
4	
5	
6	

Insert apple...

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	
3	banana
4	
5	
6	

Insert banana...

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	
5	
6	

Insert cherry...



x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	
5	
6	durian

Insert durian...



x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	eggplant
5	
6	durian

Insert eggplant... no collision this time!

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	eggplant
5	fig
6	durian

Insert fig...

Secondary Clustering

x	h(x)
apple	1
banana	3
cherry	1
durian	2
eggplant	4
fig	1

i	t[i]
0	
1	apple
2	cherry
3	banana
4	eggplant
5	fig
6	durian

Note what happens when "fig" is inserted.

This creates a different kind of clustering pattern, called *secondary clustering*. It only affects collisions that start in the same cell.



Double Hashing

- With both linear and quadratic probing, we have trouble when an element hashes to an occupied space: the algorithm will always retrace the same path.
- Solution: make each key do something different in the event of a collision. Use a second hash function.
- $i = h_1(x)$. If t[i] is full, try $t[i + h_2(x)]$, $t[i + 2h_2(x)]$, $t[i + 3h_2(x)]$, ...

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x	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

ole

Insert apple...

x	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

i	t[i]
0	
1	apple
2	
3	banana
4	
5	
6	

Insert banana...

x	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

i	t[i]
0	
1	apple
2	
3	banana
4	
5	cherry
6	

Insert cherry...

X	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

i	t[i]
0	
1	apple
2	durian
3	banana
4	
5	cherry
6	

Insert durian...

x	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

i	t[i]
0	
1	apple
2	durian
3	banana
4	eggplant
5	cherry
6	

Insert eggplant...

x	$h_1(x)$	$h_2(x)$
apple	1	5
banana	3	2
cherry	1	4
durian	2	4
eggplant	4	3
fig	1	3

t[i]
fig
apple
durian
banana
eggplant
cherry

Insert fig...

Performance

- What would you expect from the performance of a hash table as it becomes full?
- After about 70-80% of the slots have been filled, it is good to resize the array, and rehash all of the elements.
- The deletion markers can be omitted during rehashing.

