

# Objectives

## List Zippers

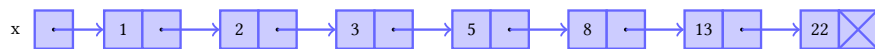
Dr. Mattox Beckman

Illinois Institute of Technology  
Department of Computer Science

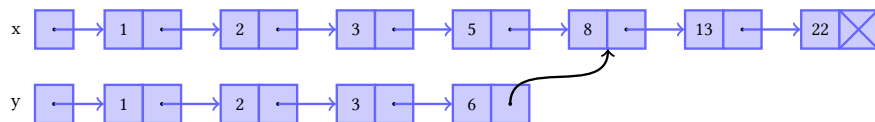
- Describe why immutable doubly linked lists are hard.
- Describe how zippers simulate forward and backward motion.
- Describe how zippers simulate mutation.

## Modifying a Data Structure

- Consider this immutable list.



- If we want to update the 5 to be 6, we must copy everything to the root.



- The rule is: if I can reach the modified node from here, it needs to be rebuilt.

## What about doubly linked lists?

- What about this list?



- Updating 2 to 5, both directions need to be copied!



## A useful programming trick.

- “How can I update a doubly linked list?” is a bad question.
  - Too specific!
- “How can I move backwards and forwards through some data?” is better.
  - Not tied to an implementation.
- So.. how do I do it?

## Hansel and Gretel



- Suppose we are “at” the 3 node.
- Going forward, we could see 5 and 9.
- Going backwards, we could see 2 and 1.
  - We would see them in the reverse order...

## Enter the Zipper

```

1 (defrecord ListZip [before after])
2 (defn make-list-zip [x]
3   (ListZip. '() x))
4 (defn current [z] (first (:after z)))
5 (defn forward [z]
6   (ListZip. (cons (-> z :after first) (:before z))
7             (rest (:after z))))
8 (defn backward [x]
9   (ListZip. (rest (:after z))
10            (cons (-> z :before first) (:after z))))

```

## Sample Run

```

1 (def x (make-list-zip '(1 2 3 4 5)))
2 ;; => #'user/x
3 x
4 ;; => #user.ListZip{:before (), :after (1 2 3 4 5)}
5 (current x)
6 ;; => 1
7 (forward x)
8 ;; => #user.ListZip{:before (1), :after (2 3 4 5)}
9 (-> x forward forward)
10 ;; => #user.ListZip{:before (2 1), :after (3 4 5)}

```

## Updating

## Back to lists

- Update is in  $\mathcal{O}(1)$  time!

```

1 (defn update [z elt]
2   (ListZip. (:before z) (cons elt (-> z :after rest))))
3 (def x2 (-> x forward forward))
4 ;; => #'user/x2
5 (update x2 20)
6 ;; => #user.ListZip{:before (2 1), :after (20 4 5)}
7 (forward (update x2 20))
8 ;; => #user.ListZip{:before (20 2 1), :after (4 5)}
```

```

1 (defn list-zip-to-list [z]
2   (concat (reverse (:before z)) (:after z)))
3
4 (list-zip-to-list (forward (update x2 20)))
5 ;; => (1 2 20 4 5)
```

## Your turn!

- Type in this code and play with it!
- For in-class activity: using zippers, write a search function that takes a list and an element and returns a list with seven items: the three elements before the one you found, the one you found, and the three elements after the one you found.

```

1 (zip-search '(2 4 6 8 10 12 14 16 18 20) 12)
2 ;; => '(6 8 10 12 14 16 18)
```