

Objectives

Tail Recursion

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- Understand what makes a function tail recursive.
- Explain how the compiler makes tail recursion efficient.

Tail Calls

Tail Position A subexpression s of expressions e , if it is evaluated, will be taken as the value of e .

- if $x > 3$ then $\underline{x + 2}$ else $\underline{x - 4}$
- $f(x * 3)$ — no (proper) tail position here.

Tail Call A function call that occurs in tail position.

- if $h\ x$ then $\underline{h\ x}$ else $x + g\ x$

Your Turn

Find the tail calls!

Example Code

```
calc n i | n==2 = i
          | odd n = calc (n*3+1) (i+1)
          | otherwise = calc (n 'div' 2) (i+1)
```

```
fib 0 = 0
fib 1 = 1
fib n = fib (n-1) + fib (n-2)
```

Tail Call Example

- If one function calls another in tail position, we get a special behavior.

Example

```
foo x = bar (x+1)
bar y = baz (y+1)
baz z = z * 10
```

- What happens when we call foo 1?

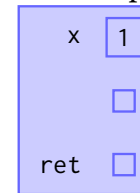
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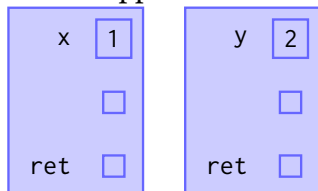
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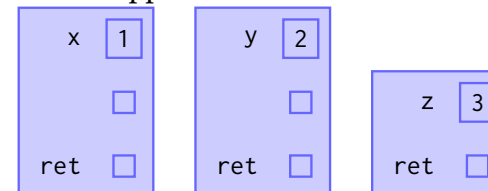
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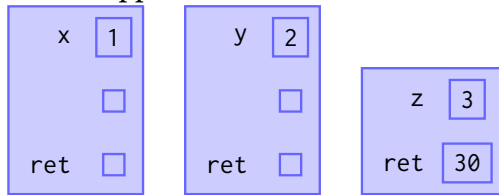
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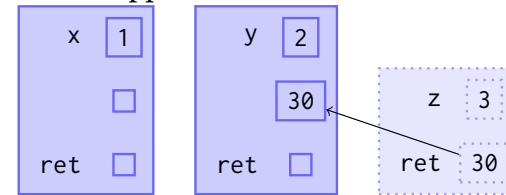
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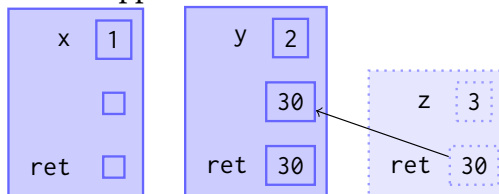
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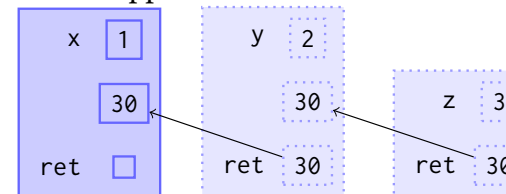
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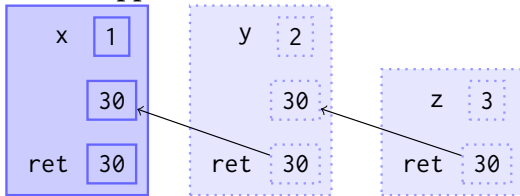
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The Tail Call Optimization

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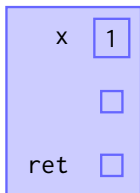
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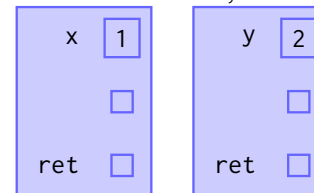
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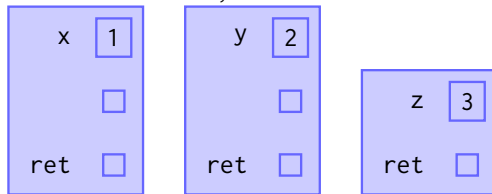


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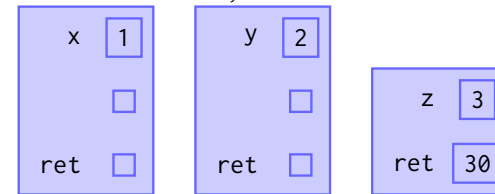


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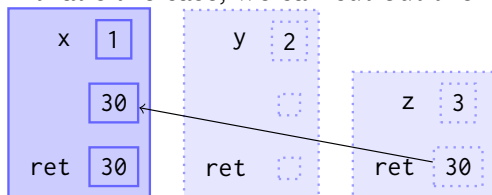


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- If that's the case, we can cut out the middle man...
- Actually, we can do even better than that.

The optimization

- When a function is in tail position, the compiler will *recycle the activation record*!

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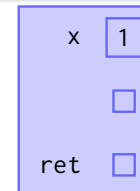
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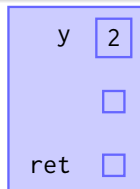


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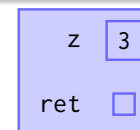


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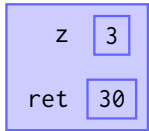


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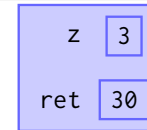


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- This allows recursive functions to be written as loops internally.

Direct-Style Recursion

- In recursion, you split the input into the “first piece” and the “rest of the input”.
- In direct-style recursion: the recursive call computes the result for the rest of the input, and then the function combines the result with the first piece.
- In other words, you wait until the recursive call is done to generate your result.

Direct Style Summation

```
sum [] = 0
sum (x:xs) = x + sum xs
```

Accumulating Recursion

- In accumulating recursion: generate an intermediate result *now*, and give that to the recursive call.
- Usually this requires an auxiliary function.

Tail Recursive Summation

```
sum xx = aux xx 0
  where aux [] a = a
        aux (x:xs) a = aux xs (a+x)
```

Further Reading

- Forward recursion can be made to traverse a list at return time rather than call time, forming a pattern called “There and Back Again,” which can do some interesting things....
- Example: write a function `convolve` which takes two lists $(x_1 \ x_2 \ \cdots \ x_n)$ and $(y_1 \ y_2 \ \cdots \ y_n)$ and produces an output list $(x_1 y_n \ x_2 y_{n-2} \ \cdots \ x_n y_1)$ where n is unknown. Use only $\mathcal{O}(n)$ recursive calls, and no temporary lists.
- For the solution, see Olivier Danvy’s paper [There and Back Again](#).