

Linear Algebra Commands in L^AT_EX

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1 Vectors and Matrices in L^AT_EX

Vectors can be written in L^AT_EX by using the command `\vec{ }`. For example,

```
\vec{v} \times \vec{u}
```

compiles as

$$\vec{v} \times \vec{u}.$$

Vectors and matrices can be written explicitly using the *array environment*. Array environments may only be used in math mode. The set up is as follows:

```
\begin{array}{cols} row 1 \\ row 2 \\ ... \\ row n \end{array}
```

where *cols* is a list of characters of the form *r*, *c*, or *l*, representing the alignment of each column as right, center, or left. The character *|* can be inserted in-between to give vertical lines between columns. The cells in each row are separated by *&*. For example,

```
\left( \begin{array}{cc}
1 & 1 \\
g_x(x,y) & 1 + g_y(x,y)
\end{array} \right)
\mbox{\~and\~}
\left[ \begin{array}{cc|r}
3 & 4 & 5 \\
1 & 3 & 729
\end{array} \right].
```

compiles as

$$\left(\begin{array}{cc} 1 & 1 \\ g_x(x,y) & 1 + g_y(x,y) \end{array} \right) \text{ and } \left[\begin{array}{cc|r} 3 & 4 & 5 \\ 1 & 3 & 729 \end{array} \right].$$

Notice that wrapping the array environment with `\right(... \left)` puts parentheses around the matrix. The parentheses will be sized automatically by L^AT_EX. If your matrix contains negative numbers (or numbers that have a differing number of digits) it is recommended to align them to the right.

2 Cases

The array environment can also be used to create cases. For example,

```
\left\{ \begin{array}{rcl}
x^2 - 4x + 1 & \mbox{for} & 0 < x \leq 3 \\
12 - x & \mbox{for} & 3 < x < \infty
\end{array} \right. .
```

compiles as

$$\left\{ \begin{array}{ll} x^2 - 4x + 1 & \text{for } 0 < x \leq 3 \\ 12 - x & \text{for } 3 < x < \infty \end{array} \right. .$$

Notice that `\left(` is enclosed by `\right.` - you need close every `\left` with a `\right.`. If you do not want anything to appear, use `\right..` The period suppresses any output.

3 Practice

Create the following text.

Define $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by

$$T \begin{pmatrix} x \\ y \end{pmatrix} := \begin{pmatrix} 1 & -1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} 0 \\ g(x, y) \end{pmatrix}$$

where

$$g(x, y) := \begin{cases} f(x, y) & \text{for } (x, y) \in B(\vec{0}, \epsilon) \\ 0 & \text{for } (x, y) \notin B(\vec{0}, \epsilon) \end{cases} .$$