```
Output
                                              (idxred = -1, idxblue = 10, stacksize = 0)
*** *** *** *** *** *** *** ***
1** *** *** *** *** *** *** 10*
                                              (idxred = 0, idxblue = 9, stacksize = 2)
1** 2** *** *** *** *** *** 20* 10*
                                              (idxred = 1, idxblue = 8, stacksize = 4)
Popping from the red stack: 2
1** *** *** *** *** *** 20* 10*
                                              (idxred = 0, idxblue = 8, stacksize = 3)
Popping from the blue stack: 20
                                              (idxred = 0, idxblue = 9, stacksize = 2)
1** *** *** *** *** *** *** 10*
Peeking at the blue stack: 30
1** 3** *** *** *** *** *** 30* 10*
                                              (idxred = 1, idxblue = 8, stacksize = 4)
1** 3** *** *** *** *** 40* 30* 10*
                                              (idxred = 1, idxblue = 7, stacksize = 5)
1** 3** 4** *** *** *** 40* 30* 10*
                                              (idxred = 2, idxblue = 7, stacksize = 6)
1** 3** 4** *** *** 50* 40* 30* 10*
                                              (idxred = 2, idxblue = 6, stacksize = 7)
1** 3** 4** 5** *** 50* 40* 30* 10*
                                              (idxred = 3, idxblue = 6, stacksize = 8)
                                              (idxred = 3, idxblue = 5, stacksize = 9)
1** 3** 4** 5** *** 60* 50* 40* 30* 10*
1** 3** 4** 5** 6** 60* 50* 40* 30* 10*
                                              (idxred = 4, idxblue = 5, stacksize = 10)
Clearing out both stacks...
*** *** *** *** 60* 50* 40* 30* 10*
                                              (idxred = -1, idxblue = 5, stacksize = 5)
*** *** *** *** *** *** *** ***
                                              (idxred = -1, idxblue = 10, stacksize = 0)
```

Assignment is on the next page.

```
Driver.java
public class Driver
      public static void main(String[] args)
            DoubleStack<Integer> ds = new DoubleStack ♦ (10);
            ds.redPush(1);
            ds.bluePush(10);
            ds.print();
            ds.redPush(2);
            ds.bluePush(20);
            ds.print();
            System.out.println("Popping from the red stack: " +
ds.redPop());
            ds.print();
            System.out.println("Popping from the blue stack: " +
ds.bluePop());
            ds.print();
            ds.redPush(3);
            ds.bluePush(30);
            System.out.println("Peeking at the blue stack: " +
ds.blueTop());
            ds.print();
            try {
                  for (int i = 4; i < 7; i++)
                        ds.bluePush(i*10);
                        ds.print();
                        ds.redPush(i);
                        ds.print();
            } catch (IllegalStateException e) {
                  System.out.println("Cannot add any more elements to the
stack. It's full!");
            }
            System.out.println("Clearing out both stacks...");
            ds.redClear();
            ds.print();
            ds.blueClear();
            ds.print();
      }
}
```

DoubleStack.java public class DoubleStack<E> // The character used when printing the stack on a null element private static final String DEBUG NULL ELEMENT = "*"; /** The double stack. */ private E[] stack; // The indicies of each stack. private int idxred, idxblue; aSuppressWarnings("unchecked") public DoubleStack(int capacity) this.stack = (E[]) new Object[capacity + 1]; this.idxred = -1; this.idxblue = capacity; print(); } /** * aparam element * Othrows IllegalStateException If the stack is full */ public void redPush(E element) throws IllegalStateException if (isFull()) throw new IllegalStateException(String.format("Cannot push element %s because the stack is full.", element.toString())); } idxred++; stack[idxred] = element; } /** * Oparam element

* Othrows IllegalStateException
* If the stack is full

*/

```
public void bluePush(E element) throws IllegalStateException
            if (isFull())
                  throw new IllegalStateException(
                              String.format("Cannot push element %s because
the stack is full.",
                              element.toString());
            }
            idxblue--;
            stack[idxblue] = element;
      }
      /**
       * Removes the top element of the red stack and returns it.
       * @return The top element of the red stack (null if none exist)
       */
      public E redPop()
            if (isEmpty() \parallel redSize() = 0)
                  System.err.println("Cannot pop an element from the red
stack.");
                  return null;
            }
            E element = stack[idxred];
            stack[idxred] = null;
            idxred--;
            return element;
      }
      /**
       * Removes the top element of the blue stack and returns it.
       * @return The top element of the blue stack (null if none exist)
       */
      public E bluePop()
            if (isEmpty() || blueSize() = 0)
                  System.err.println("Cannot pop an element from the blue
stack.");
                  return null;
            }
```

```
E element = stack[idxblue];
            stack[idxblue] = null;
            idxblue++;
            return element;
      }
      /**
       * Returns the top element of the red stack, but does not remove it.
       * @return The top element of the red stack (null if none exist)
      public E redTop()
            if (isEmpty())
                  System.err.println("There's no element to peek at on the
red stack."):
                  return null;
            return stack[idxred];
      }
      /**
       * Returns the top element of the blue stack, but does not remove it.
       * @return The top element of the blue stack (null if none exist)
      public E blueTop()
            if (isEmpty())
                  System.err.println("There's no element to peek at on the
blue stack.");
                  return null;
            return stack[idxblue];
      }
      public void redClear()
           while (redSize() > 0)
                  redPop();
      }
```

```
public void blueClear()
           while (blueSize() > 0)
                 bluePop();
     public int redSize()
           return idxred + 1;
     public int blueSize()
           return stack.length - idxblue - 1;
     public boolean isEmpty()
           return redSize() = 0 \& blueSize() = 0;
     public boolean isFull()
           return redSize() + blueSize() = stack.length - 1;
     public void print()
           String element = "";
           int pad = 0;
           for (int i = 0; i < stack.length - 1; i++)
                 // If the element is null, print the null character
instead
                 element = stack[i] = null ? DEBUG_NULL_ELEMENT :
stack[i].toString();
                 // String.repeat is used here for even padding (tab
doesn't look good otherwise)
                 pad = 3 - element.length() > 0 ? 3 - element.length() :
0;
                 System.out.print(element + DEBUG NULL ELEMENT.repeat(pad)
+ " ");
           }
           System.out.printf("\t(idxred = %d, idxblue = %d, stacksize =
```