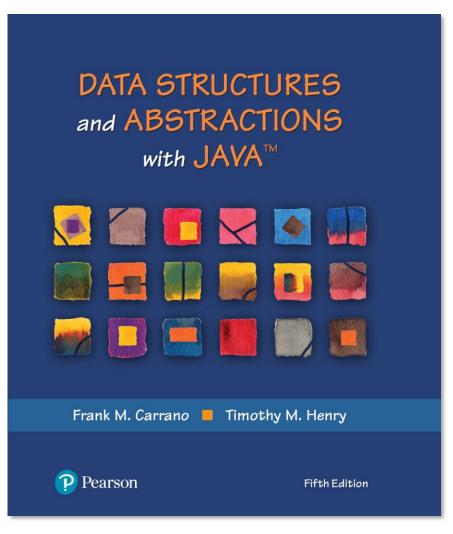
# Data Structures and Abstractions with Java<sup>TM</sup>

5<sup>th</sup> Edition

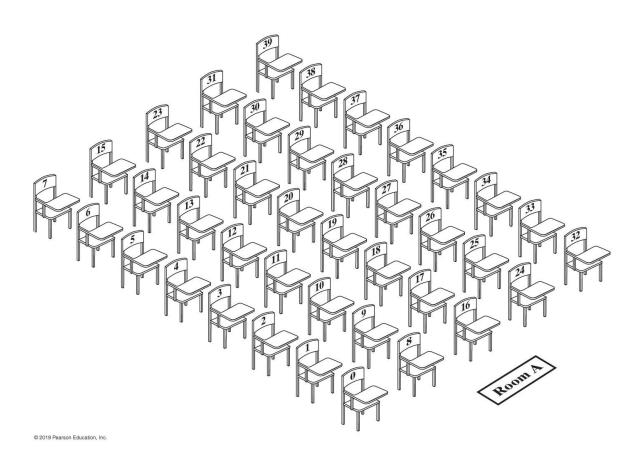


### Chapter 2

Bag Implementations That Use Arrays



### Fixed-Size Array to Implement the ADT Bag



#### FIGURE 2-1 A classroom that contains desks in fixed positions



### UML for a fixed size ArrayBag

```
ArrayBaq
-bag: T[]
-numberOfEntries: integer
-DEFAULT CAPACITY: integer
+getCurrentSize(): integer
+isEmpty(): boolean
+add(newEntry: T): boolean
+remove(): T
+remove(anEntry: T): boolean
+clear(): void
+getFrequencyOf(anEntry: T):
integer
+contains (anEntry: T): boolean
+toArray(): T[]
-isArrayFull(): boolean
```

FIGURE 2-2 UML notation for the class ArrayBag, including the class's data fields



# The Class ArrayBag (Part 1)

```
/**A class of bags whose entries are stored in a fixed-size array.
  INITIAL, INCOMPLETE DEFINITION; no security checks */
public final class ArrayBag<T> implements BagInterface<T>
    private final T[] bag;
    private int numberOfEntries;
    private static final int DEFAULT CAPACITY = 25;
    /** Creates an empty bag whose initial capacity is 25. */
    public ArrayBag()
    this(DEFAULT CAPACITY);
    } // end default constructor
    /** Creates an empty bag having a given initial capacity.
   @param desiredCapacity The integer capacity desired. */
    public ArrayBag(int desiredCapacity)
   // The cast is safe because the new array contains null entries.
   @SuppressWarnings("unchecked")
   T[] tempBag = (T[])new Object[desiredCapacity]; // Unchecked cast
   bag = tempBag;
   numberOfEntries = 0;
    } // end constructor
```

#### LISTING 2-1 An outline of the class ArrayBag

# The Class ArrayBag (Part 2)

```
/** Adds a new entry to this bag.
    @param newEntry The object to be added as a new entry.
    @return True if the addition is successful, or false if not. */
     public boolean add(T newEntry)
    // To be defined
    } // end add
    /** Retrieves all entries that are in this bag.
    @return A newly allocated array of all the entries in this bag. */
     public T[] toArray()
    // To be defined
    } // end toArray
 // Returns true if the array bag is full, or false if not.
     private boolean isArrayFull()
    // To be defined
    } // end isArrayFull
} // end ArrayBag
```

#### LISTING 2-1 An outline of the class ArrayBag



### Adding to a fixed-size ArrayBag (Part 1)

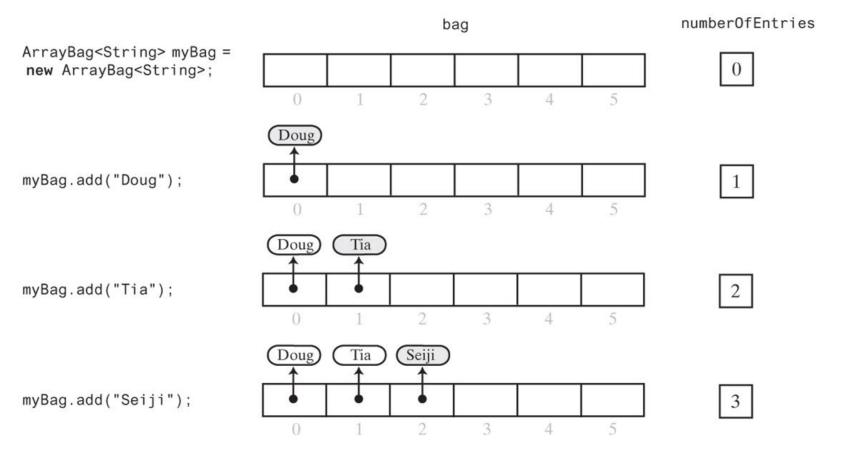


FIGURE 2-3 Adding entries to an array that represents a bag, whose capacity is six, until it becomes full



### Adding to a fixed-size ArrayBag (Part 2)

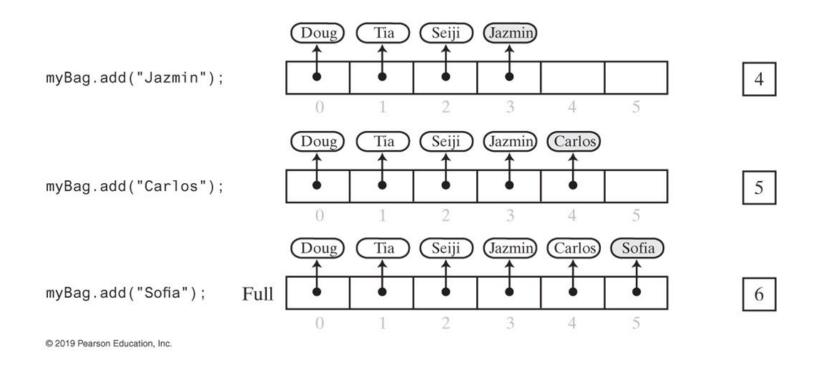


FIGURE 2-3 Adding entries to an array that represents a bag, whose capacity is six, until it becomes full



# Fixed-Size ArrayBag

```
/** Adds a new entry to this bag.
  @param newEntry the object to be added as a new entry.
  @return True if the addition is successful, or false if not.*/
public boolean add(T newEntry)
boolean result = true;
if (isArrayFull())
    result = false;
else
{ // Assertion: result is true here
    bag[numberOfEntries] = newEntry;
    numberOfEntries++;
} // end if
return result;
} // end add
```

#### Method add



### Fixed-Size ArrayBag

```
// Returns true if this bag is full, or false if not.
    private boolean isArrayFull()
    {
      return numberOfEntries >= bag.length;
    } // end isArrayFull
```

#### Method isFull



### Fixed-Size ArrayBag

```
/** Retrieves all entries that are in this bag.
    @return A newly allocated array of all
        the entries in the bag. */
    public T[] toArray()
   // The cast is safe because the new array
        // contains null entries.
   @SuppressWarnings("unchecked")
   T[] result = (T[])new Object[numberOfEntries]; // Unchecked cast
    for (int index = 0; index < numberOfEntries; index++)
        result[index] = bag[index];
    } // end for
    return result;
    } // end toArray
```

#### Method toArray



- Practice fail-safe programming by including checks for anticipated errors
- Validate input data and arguments to a method
- refine incomplete implementation of ArrayBag to make code more secure by adding the following two data fields

```
private boolean integrityOK = false;
private static final int MAX_CAPACITY = 10000;
```



```
/** Creates an empty bag having a given capacity.
@param desiredCapacity The integer capacity desired. */
 public ArrayBag2(int desiredCapacity)
if (desiredCapacity <= MAX CAPACITY)</pre>
 // The cast is safe because the new array contains null entries
 @SuppressWarnings("unchecked")
 T[] tempBag = (T[])new Object[desiredCapacity]; // Unchecked cast
 bag = tempBag;
 numberOfEntries = 0;
 integrityOK = true;
else
 throw new IllegalStateException("Attempt to create a bag whose" +
                   "capacity exceeds allowed maximum.");
} // end constructor
```

#### **Revised constructor**



```
// Throws an exception if this object is not initialized.
private void checkIntegrity()
{
   if (!integrityOK)
      throw new SecurityException("ArrayBag object is corrupt.");
} // end checkIntegrity
```

#### Method to check initialization



```
/** Adds a new entry to this bag.
@param newEntry The object to be added as a new entry.
@return True if the addition is successful, or false if not. */
 public boolean add(T newEntry)
checkIntegrity();
boolean result = true;
if (isArrayFull())
 result = false;
else
{ // Assertion: result is true here
 bag[numberOfEntries] = newEntry;
 numberOfEntries++;
} // end if
return result;
} // end add
```

#### Revised method add



# **Testing the Core Methods**

```
/** Removes one unspecified entry from this bag, if possible.
  @return Either the removed entry, if the removal
       was successful, or null */
   public T remove()
 return null; // STUB
} // end remove
  /** Removes one occurrence of a given entry from this bag.
  @param an Entry The entry to be removed
  @return True if the removal was successful, or false otherwise */
public boolean remove(T anEntry)
 return false; // STUB
} // end remove
  /** Removes all entries from this bag. */
  public void clear()
 // STUB
} // end clear
```

#### Stubs for remove and clear



```
/** A test of the constructors and the methods add and toArray,
  as defined in the first draft of the class ArrayBag. */
public class ArrayBagDemo1
     public static void main(String[] args)
   // Adding to an initially empty bag with sufficient capacity
   System.out.println("Testing an initially empty bag with " +
              " sufficient capacity:");
     BagInterface<String> aBag = new ArrayBag1<>();
     String[] contentsOfBag1 = {"A", "A", "B", "A", "C", "A"};
     testAdd(aBag, contentsOfBag1);
   // Filling an initially empty bag to capacity
   System.out.println("\nTesting an initially empty bag that " +
              " will be filled to capacity:");
     aBag = new ArrayBag1<>(7);
     String[] contentsOfBag2 = {"A", "B", "A", "C", "B", "C", "D",
                   "another string"};
     testAdd(aBag, contentsOfBag2);
     } // end main
```

# LISTING 2-2 A program that tests core methods of the class ArrayBag



# LISTING 2-2 A program that tests core methods of the class ArrayBag



3)

```
// Tests the method to Array while displaying the bag.
    private static void displayBag(BagInterface<String> aBag)
    System.out.println("The bag contains the following string(s):");
   Object[] bagArray = aBag.toArray();
   for (int index = 0; index < bagArray.length; index++)</pre>
        System.out.print(bagArray[index] + " ");
   } // end for
   System.out.println();
   } // end displayBag
} // end ArrayBagDemo1
 Program Output
 Testing an initially empty bag with sufficient capacity:
 Adding the following strings to the bag: A A B A C A
 The bag contains the following string(s):
 AABACA
 Testing an initially empty bag that will be filled to capacity:
 Adding the following strings to the bag: A B A C B C D
 Unable to add another string to the bag.
 The bag contains the following string(s):
 ABACBCD
```

# LISTING 2-2 A program that tests core methods of the class ArrayBag



### **Implementing More Methods**

```
/** Sees whether this bag is empty.
@return True if this bag is empty, or false if not. */
public boolean isEmpty()
return numberOfEntries == 0;
} // end isEmpty
/** Gets the current number of entries in this bag.
@return The integer number of entries
                currently in this bag. */
public int getCurrentSize()
return numberOfEntries;
} // end getCurrentSize
```

#### Methods is Empty and getCurrentSize



# **Implementing More Methods**

```
/** Counts the number of times a given entry appears in this bag.
@param anEntry The entry to be counted.
@return The number of times an Entry appears in this bag. */
public int getFrequencyOf(T anEntry)
checkIntegrity();
int counter = 0:
for (int index = 0; index < numberOfEntries; index++)
 if (anEntry.equals(bag[index]))
   counter++;
 } // end if
} // end for
```

#### Method getFrequencyOf



# **Implementing More Methods**

```
/** Tests whether this bag contains a given entry.
  @param anEntry The entry to locate.
  @return True if this bag contains an Entry, or false otherwise. */
public boolean contains(T anEntry)
  checkIntegrity();
  boolean found = false;
  int index = 0;
 while (!found && (index < numberOfEntries))
  {
      if (anEntry.equals(bag[index]))
          found = true;
      } // end if
   index++;
  } // end while
 return found;
} // end contains
```

#### Method contains



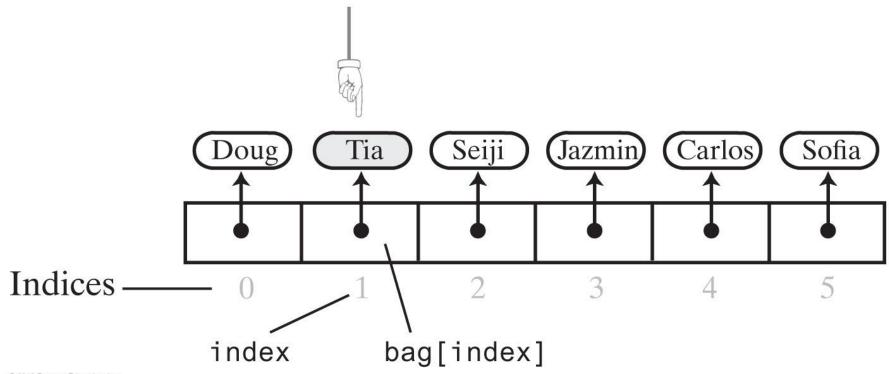
```
/** Removes all entries from this bag. */
public void clear()
{
while (!isEmpty())
  remove();
} // end clear
```

#### The method clear



```
/** Removes one unspecified entry from this bag, if possible.
 @return Either the removed entry, if the removal
     was successful, or null. */
public T remove()
checkIntegrity();
T result = null;
if (numberOfEntries > 0))
  result = bag[numberOfEntries - 1];
  bag[numberOfEntries - 1] = null;
  numberOfEntries--;
} // end if
return result;
} // end remove
The method remove
```





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FIGURE 2-4 The array bag after a successful search for the string "Tia"



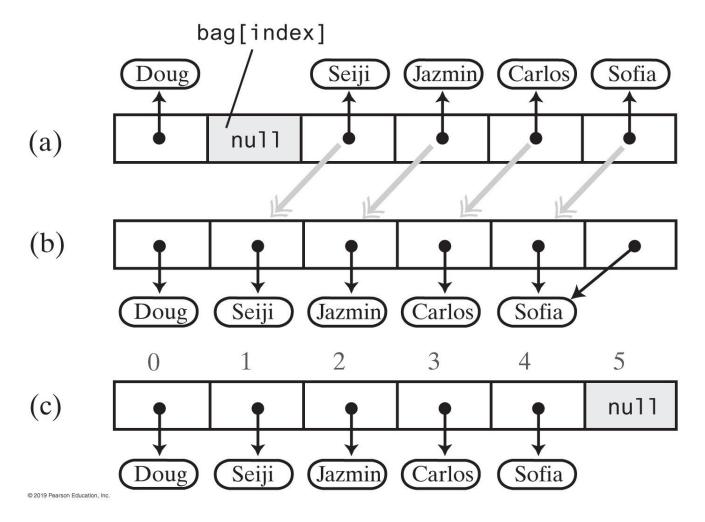
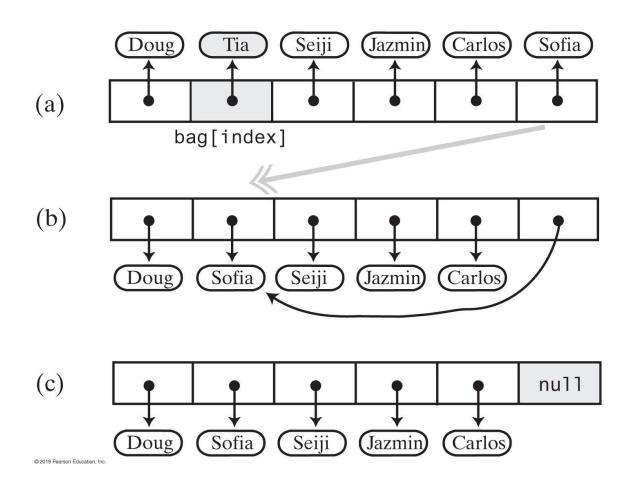


Figure 2-5 Shifting entries to avoid a gap when removing an entry





#### FIGURE 2-6 Avoiding a gap in the array while removing an entry



```
// Removes and returns the entry at a given index within the array bag.
// If no such entry exists, returns null.
   // Preconditions: 0 <= givenIndex < numberOfEntries;
          checkIntegrity has been called.
private T removeEntry(int givenIndex)
   T result = null;
   if (!isEmpty() && (givenIndex \geq 0))
   result = bag[givenIndex]; // Entry to remove
   bag[givenIndex] = bag[numberOfEntries - 1]; // Replace entry with last entry
   bag[numberOfEntries - 1] = null;  // Remove last entry
   numberOfEntries--;
   } // end if
 return result;
   } // end removeEntry
```

#### The private helper method removeEntry



```
/** Removes one unspecified entry from this bag, if possible.
  @return Either the removed entry, if the removal was successful,
       or null otherwise. */
   public T remove()
   checkIntegrity();
  T result = removeEntry(numberOfEntries - 1);
   return result;
  } // end remove
  /** Removes one occurrence of a given entry from this bag.
@param an Entry The entry to be removed.
@return True if the removal was successful, or false if not. */
  public boolean remove(T anEntry)
  checkIntegrity();
int index = getIndexOf(anEntry);
T result = removeEntry(index);
return anEntry.equals(result);
 } // end remove
```

#### The revised remove methods



```
// Locates a given entry within the array bag.
  // Returns the index of the entry, if located, or -1 otherwise.
  // Precondition: checkIntegrity has been called.
private int getIndexOf(T anEntry)
  int where = -1;
   boolean found = false;
 int index = 0;
 while (!found && (index < numberOfEntries))
   if (anEntry.equals(bag[index]))
    found = true;
    where = index;
   } // end if
  index++;
 } // end while
 // Assertion: If where > -1, an Entry is in the array bag, and it
 // equals bag[where]; otherwise, an Entry is not in the array
  return where;
  } // end getIndexOf
  Definition for the method getIndexOf
```



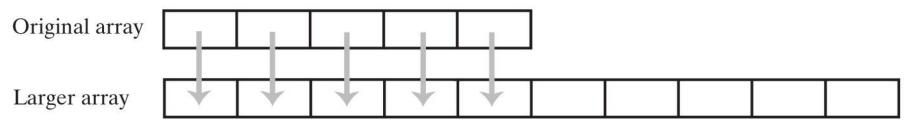
### **Revised Methods**

```
public boolean contains(T anEntry)
{
   checkIntegrity();
   return getIndexOf(anEntry) > -1; // or >= 0
} // end contains
```

#### Revised definition for the method contains



# Resizing an Array

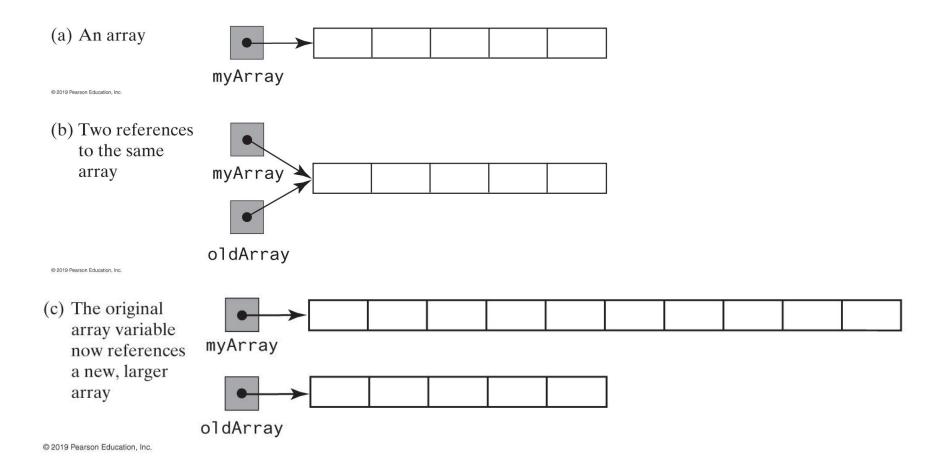


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FIGURE 2-7 Resizing an array copies its contents to a larger second array



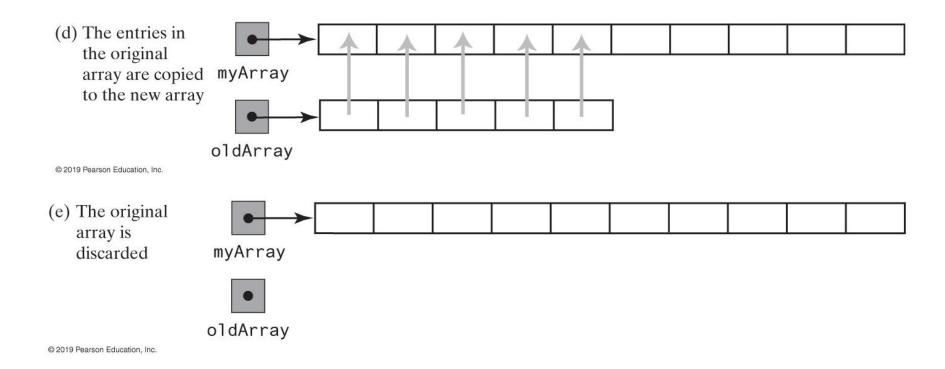
# Steps to Resize an Array (Part 1)



#### FIGURE 2-8 Resizing an array



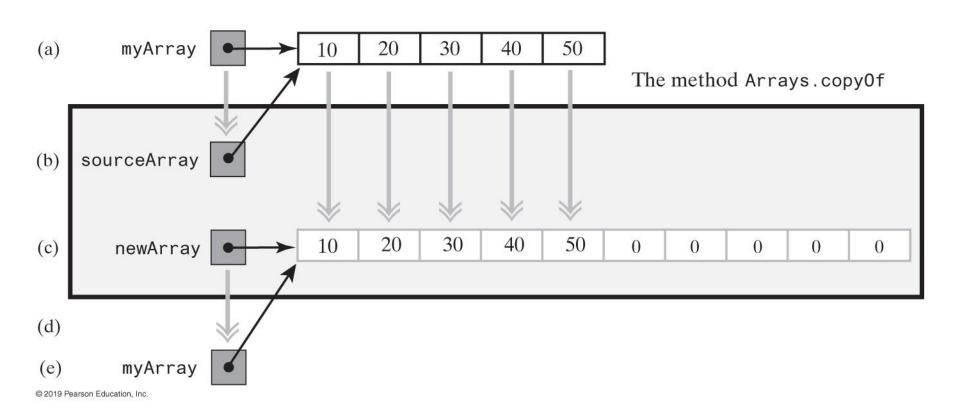
# Steps to Resize an Array (Part 2)



#### FIGURE 2-8 Resizing an array



### Resizing Using Arrays.copyOf



#### FIGURE 2-9 Alternative steps to resize an array



# New Implementation of a Bag

```
/** Adds a new entry to this bag.
  @param newEntry The object to be added as a new entry.
  @return True. */
public boolean add(T newEntry)
 checkIntegrity();
 boolean result = true;
 if (isArrayFull())
   doubleCapacity();
 } // end if
 bag[numberOfEntries] = newEntry;
 numberOfEntries++;
 return true;
} // end add
```

#### Revised definition of method add



# New Implementation of a Bag

```
// Throws an exception if the client requests a capacity that is too large.
private void checkCapacity(int capacity)
 if (capacity > MAX CAPACITY)
   throw new IllegalStateException("Attempt to create a bag whose " +
                     "capacity exeeds allowed " +
                    "maximum of " + MAX CAPACITY);
} // end checkCapacity
// Doubles the size of the array bag.
// Precondition: checkIntegrity has been called.
private void doubleCapacity()
 int newLength = 2 * bag.length;
 checkCapacity(newLength);
 bag = Arrays.copyOf(bag, newLength);
} // end doubleCapacity
```

#### The methods checkCapacity and doubleCapacity



# Array

- Adding an entry to the bag is fast
- Removing an unspecified entry is fast
- Removing a particular entry requires time to locate the entry
- Increasing the size of the array requires time to copy its entries



### End

# Chapter 2

