<CV>

Flávio Silva
Front-End/Game Developer

.Biography

I am a Front-End/Game developer, with strong dedication and organization. I have experience in various projects, which have contributed to increasing my proactivity and teamwork skills. Additionally, I maintain a continuous focus on improving my knowledge and skills, through side projects and game creation. I am looking for new challenges to expand and consolidate my knowledge.

.Contact

Web: 201flaviosilva.github.io
Github: 201flaviosilva
Linkedin: Flávio Silva
Tel: +351 916 887 198
@: flavioandre_ls2001@hotmail.com

.Skills

HTML; CSS/SCSS; Javascript/Typescript; React, Redux; Jest/RTL/Vitest; Canvas API, Phaser; Godot, Python; Git/Github;

.Professional Experience

Mindera - 2020/2024

Mindera School - Teaching - 2022/2024
As a teacher, I taught web development technologies and, through practical exercises, prepared students for the job market.

FarFetch/NGG - Front-End - 2023/2024
I was involved in large-scale projects for brands associated with Farfetch, responsible for the development of features and maintenance, using Kanban methodology.

VRAI/Heat - Front-End - 2022/2023
I took on the responsibility of maintenance and creation of new features, according to client demands, adopting the Sprint system.

Mindera Gaming - Game Dev - 2020/2022
I developed the interface and interactivity for browser games, including a Visual Editor for the internal Game Engine.

PC Recover - Computer Technician - 400 Hours
I was responsible for formatting, diagnosing, and repairing computer systems.

.Education

Mindera School – Full Stack - Mindera - 2019/2020
An intensive course in Java, MySQL, HTML, CSS, JavaScript, React, and Soft Skills, which propelled my professional development.

Computer Management Technician - ESAG - 2013/2019
In high school, I began my contact with programming and business management, which fostered my passion for technology.

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