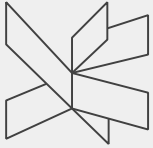


Bring ideas to life  
**VIA University College**



# IDX

Interaction Design  
Beyond human-computer interaction

Data gathering

# Agenda

- Five key issues
- Data recording
- 3 techniques
  - Interview
  - Questionnaire
  - Observation

# Five key issues

- 1) Setting goals
- 2) Identifying Participants
- 3) Relationship with Participants
- 4) Triangulation
- 5) Pilot Studies

# Data Recording

- Notes and pictures
- Sound
- Video

# Interview

- Structured
- Semi-structured
- Un-structured
  
- Focus group

# Running the interview

- An introduction
  - Who am I, and why do I ask
- A Warm Up session
  - Easy questions, maybe demographic
- Main section
- A coolong off period
- Closing session

# Exercise

## **Use the exercise from last week as starting point**

- A student would like to understand, what the teacher says.
- A teacher in a University College would like learn to identify his students by name in an easy way.
- Perform an interview
  - Choose between structured, semi-structured and non structured

# Questionnaire (Survey)



# Exercise overview

Prepare

Perform

Evaluate results

Present result

# Exercise I

- We consider to implement an electronic voting system
- In groups, prepare
  - Interview (structured or semi-structured)
  - Focus group
  - Survey (Questionnaire)



# Exercise II

- We consider to implement an intelligent access system
- In groups, prepare
  - Interview (structured or semi-structured)
  - Focus group
  - Survey (Questionnaire)



# Observation - Think Aloud

- Group work
  - Decide a system to observe
  - Choose tasks to observe
  - Find observers
- 
- Brief
  - Observe
  - Debrief