# Maggie Walker

Los Angeles, California · Email: <a href="mailto:mwxprojects@qmail.com">mwxprojects@qmail.com</a> · <a href="mailto:mwxprojects.github.io">mwxprojects.github.io</a> a 323-406-7541 · Portfolio: <a href="mwxprojects.github.io">mwxprojects.github.io</a>

Experienced designer years of expertise and a proven track record of delivering high-impact projects. Seeking a challenging role that allows me to leverage my skills in product design for growth initiatives, team collaboration and A/B testing to drive company success.

## **Select Professional Experience**

## Techstyle Fashion Group, Los Angeles, CA - Lead Product Designer, Growth

SEPTEMBER 2015 - FEBRUARY 2023

- Led the design solutions for the overhaul of growth marketing funnels, resulting in improved user experiences with automated products and faster checkout flows, leading to an average increase in conversions of 30%.
- Collaborated with the growth product team, actively participating in A/B testing and iterative experimentation to optimize performance across A/B tested gateways. Utilized Google Analytics, Convert, and Tableau for tracking data analysis and documenting success metrics.
- Presented innovative design concepts to the team, contributing to the formation of effective strategies and roadmaps for large-scale growth initiatives.
- Revamped growth and retention campaign pipelines, resulting in increased productivity and reduced costs by over 50%.
- Initiated and led the design of programmed dynamic automated ad sets that emerged as the top-spending and best-performing campaigns year over year.

## Sony Pictures Interactive, Los Angeles, CA — *Interactive Designer, Worldwide Marketing*

MARCH 2012 - SEPTEMBER 2015

- Supported Media Directors and International Media team with the concepting and design of full campaign life cycles from trailer launch to theatrical release, media burst and sustain efforts.
- Evaluated other brand lift study measurements for campaign design and testing on upcoming films (i.e., BLS, Facebook TLA).
- Designed CRM, digital, and OOH campaigns from concept to completion, meeting strict film or television premiere deadlines and maintaining high brand standards. These initiatives helped set milestones of several film release box office records.
- Iterated and improved design of campaign assets based on weekly reports and media KPI metrics to improve tracking.

## **Volunteer Projects**

## Women's Entrepreneur Workshop — *Product Lead*

- Engaged in close collaboration with designers, product managers, and product stakeholders to comprehend the workshop's vision and technical requirements, facilitating the ideation of solutions.
- Spearheaded the ideation of design strategies, distinguishing between small experiments and comprehensive roadmaps, leading to a remarkable attendance growth of over 25% compared to the previous year.
- Designed and developed multiple marketing funnels strategically designed to guide users towards finalizing their registrations and securing workshop tickets.
- Conducted meticulous testing and validation procedures guaranteeing flawless functionality and an enhanced user experience.
- Defined and communicated my perspective on success for various initiatives, driving project focus and accountability.

#### **Education**

## Iowa State University, Ames Iowa - B.F.A in Graphic Design

## Skills

User-Centered Design, A/B Testing, UX Research, Project Management, Design Strategy, Collaborative Leadership, Product Vision, Problem Solving, Team Collaboration.

## **Certifications**

IBM Full Stack Software Developer, Professional Certificate earned June 2023 Google UX Design, Professional Certificate earned September 2022