# **Barrett Flemons**

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### **Symbility Solutions**

Ms Karlie Minsky HR Specialist Symbility Intersect 106 Front Street East, Suite 200 Toronto, ON M5A 1E1

Dear Ms. Minsky

Symbility has always been the forefront of technology solutions in my opinion. Working with companies such as Walmart and integrating new tech advances into their mass-consumer clientele is just one of the many ways your company continues to innovate past the competition. The 3D printing concept is especially popular right now, giving it a potential for huge sales possibilities. The application and concept of "personal" items adds an even stronger appeal. I aim to achieve similar goals in all of my work, constantly striving to captivate all of my target demographics.

In my Bachelors Degree in Interaction Design at Sheridan I have developed my skills, further understanding the process needed to yield such positive and helpful interactions like with your groups innovations. My skills in the design process in not only UI/UX Design, but also in creative problem solving, have become very strong. I have many qualifications I can bring to your team including:

#### Skills in User Interface Design:

- Designed and coded websites and apps, following the design process

#### **Usability testing Experience:**

- Worked in a group constructing & facilitating user tests for KPDI
- Designed app taking user from feedback on competitors

#### **Creative Problem Solving**

- Facilitated for group creative problem solving sessions.
- Developed new concepts to tackling housing crisis for Innovation Hub

#### **Experience Design:**

- Designed and coded Kinect interactive art installation
- Constructed robot that manipulate human empathy

Your company has been driven to put the user at the center of your entire design process, keeping all of their interests at heart, while pushing yourselves to new creative boundaries. In all of my work I strive to do the same, to cater my pieces towards a demographic and engage them in every relevant way, but still provide a unique experience. I believe I would be a beneficial addition to your company and I look forward to being interviewed at your nearest convenience. Thank you for your consideration.

Sincerely

# **Barrett Flemons**

Interaction Designer

289 828 0726 BarrettFlemons@gmail.com Burlington, Ontario, Canada

# **Summary**

Hello! I'm Barrett.

I am currently a student of Interaction Design. I bring a wide breadth of skills, including strong knowledge of the Adobe Creative Suite (Photoshop, Illustrator, InDesign) as well as programming (HTML, CSS, Javascript).

I strive to find solutions to everyday challenges and seamlessly incorporate new technology into everyday life.

### Skills

### Languages

- · HTML/CSS
- Javascript
- Processing

#### Design

- Illustrator
- Photoshop
- InDesign
- After Effects
- · Premiere Pro

#### Concepts

- · User Interface Design
- · User Experience Design
- · Product Design
- · Information architecture
- · Design Process
- Usability

### **Education**

### **Bachelor of Interaction Design**

2013-2018

Sheridan College Institute of Technology & Advanced Learning

Oakville, Ontario Cumulative GPA: 3.5

# **Projects**

Portfolio can be reviewed here: bflemons.com

#### **Charity Website** · Interaction Design 1: Interface

- Redesigned the site of a local charity, the Canadian International Learning Foundation (CANILF).
- Added overall and individual page structure to improve hierarchy and ease of access.
- Rearranged information to deliver relevant content to end user in order to encourage more donations and communicate cause more effectively.
- Updated the site with responsive web design for optimal viewing on mobile devices.

#### **Festival Application** · *Interaction Design 2: Navigation*

- Developed a mobile app to improve visitor experience at Inside Out, an LGBT film festival.
- Emphasized features desired by end users, informed by observation and ethnographic study.
- · Organized content for quick and fluid navigation throughout app

#### **Kinect Art installation** · *Interactive Media: Motion*

- Programmed an interactive art gallery installation using Kinect and Processing.
- Encouraged user engagement through physical gestures and responsive elements
- Designed for seamless integration into a pre-existing environment.

#### **Bonci Restaurant Application Design** · Design and Systems Thinking

- Conceptualized a mobile application to aid users in locating restaurants as well as discovering new restaurants.
- Conducted in-depth research, including surveying users of competitor apps, to inform app design.
- Designed to address primary user concerns in a wide range of demographics.

# **Previous Employment**

RONA 2011-Present

- · Organization of material to streamline order fulfillment process.
- · Served as face of the company when assisting clients on product floor.

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# **GRADE REPORT**

Sheridan

Grading system details can be found at <a href="http://academicinformation.sheridaninstitute.ca">http://academicinformation.sheridaninstitute.ca</a>
If you have a query regarding any grade – contact your professor or the coordinator for your program

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ID: 991358908

Fall 2016

<u>Program</u>	
<b>Bachelor of Interaction</b>	Design

Subject	Course
COWT	10023
DESN	20123
DESN	27198
DESN	30146
VDES	12550
SOCS	10172GD
VDES	11322

<u>Plan</u>	
Bachelor of Interaction	Design

Course Name	Grade	Credits
Co-Operative Education Forum	S	1.00
Usability Studies	A+	3.00
Integrated System Design 1	A+	3.00
Interactive Obj. & Environ. 1	A	3.00
Visualizing Information 1:Data	A	3.00
Creative Problem Solving	A+	3.00
Vis.Narrative Interact. Des.	A	3.00