

# Changing elements status via commit message

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The status of any issue, task, user story or epic can be changed via commit message.

## 1. How?

Just add to your commit message something like:

```
TG-REF #STATUS-slug
```

- **REF**: US/Issue/Task reference of the element you want to modify
- **STATUS**: New status slug to set.

## 2. An example, please!

```
TG-123 #closed
```

In this example, **123** is an issue reference and with this command, the issue will change its status to **closed**.

## 3. And where're the available statuses defined?

If you are the project admin you can manage the statuses attribute in the admin pane: **Admin > Attributes > Status**. You can find all of them for stories, tasks and issues

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STATUSES

Specify the statuses your user stories, tasks and issues will go through

EPIC STATUSES

ADD NEW STATUS

Color	Name	Slug	Is closed?
<div></div>	New	new	
<div></div>	<div>Ready</div>		<div>No</div>
<div></div>	In progress	in-progress	
<div></div>	Ready for test	ready-for-test	
<div></div>	Done	done	<input checked="" type="checkbox"/>

USER STORY STATUSES

ADD NEW STATUS

Color	Name	Slug	Closed	Archived
<div></div>	Upcoming	upcoming		
<div></div>	Ready	ready		