

Changing elements status via commit message

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The status of any issue, task, user story or epic can be changed via commit message.

1. How?

Just add to your commit message something like:

```
TG-REF #STATUS-slug
```

- **REF**: US/Issue/Task reference of the element you want to modify
- **STATUS**: New status slug to set.

2. An example, please!

```
TG-123 #closed
```

In this example, **123** is an issue reference and with this command, the issue will change its status to **closed**.

3. And where're the available statuses defined?

If you are the project admin you can manage the statuses attribute in the admin pane: **Admin > Attributes > Status**. You can find all of them for stories, tasks and issues

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STATUSES

Specify the statuses your user stories, tasks and issues will go through

EPIC STATUSES

ADD NEW STATUS

| Color | Name | Slug | Is closed? |
|-------------|------------------|----------------|-------------------------------------|
| <div></div> | New | new | |
| <div></div> | <div>Ready</div> | | <div>No</div> |
| <div></div> | In progress | in-progress | |
| <div></div> | Ready for test | ready-for-test | |
| <div></div> | Done | done | <input checked="" type="checkbox"/> |

USER STORY STATUSES

ADD NEW STATUS

| Color | Name | Slug | Closed | Archived |
|-------------|----------|----------|--------|----------|
| <div></div> | Upcoming | upcoming | | |
| <div></div> | Ready | ready | | |