SALEEM IBRAHIM

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SKILLS

- Technical skills include knowledge of **Java, SQL, Python, Django, React and Next.js** from courses taken at Wilfrid Laurier University and Udemy classes.

- Proficiency in Word, Excel, and analysis tools like SPSS from taking statistics courses and role as a Systems Assistant.

- Proven track record of effective leadership and outstanding communication skills developed through diverse leadership experiences.

- Actively staying up-to-date with the latest developments in the technology industry, particularly in the field of AI, by regularly engaging with online resources and courses such as Udemy and Coursera.

EXPERIENCE

TEACHING AND LEARNING SYSTEMS ASSISTANT
WILFRID LAURIER UNIVERSITY | MAY 2021- August 2022

- Provided front-line support to students, faculty and staff in using Brightspace, Laurier's Learning Management Systems.

- Troubleshooted technical and procedural issues, and triaging and escalated support requests to the appropriate team members for resolution

- Developed testing scenarios for upgrades to enterprise systems, supporting data migrations, and processing videos for accessibility and security.

INTERN
Vision Design Inc | May-July 2016

- Conducted search engine marketing and search engine optimization for clients and companies.

- Researched and analyzed clients' companies to write efficient content for their websites

- Established communication with clients to develop content that fits their needs.

- Analyzed and compiled data for clients using SQL to store and query data within the system.

PROFILE

Computer Science graduate seeking roles in software development as well as roles within computer science-related fields. With skills in project management, software development and testing

EDUCATIONAL HISTORY

HONOURS BSC COMPUTER SCIENCE AND PSYCHOLOGY | MAY 2023

Wilfrid Laurier University

- Faculty of Science Deans Honour Roll 2020, 2022 and 2023
- GPA of 4.0 in courses that included Java, C, Python and SQL
- Relevant courses: Algorithm analysis, Databases, Data Structures, Object-oriented programming, Android programming and Statistics.

PROJECTS

Scheduling App | December 2022 | Android App

- A scheduling application that enables students to book appointments with instructors, create groups, and message other students in the class. Made using android studio (Java) and Firebase as a backend system as well as user authentication. This was a class group project, I was responsible for implementing the classes and group chat features which involved. After the final iteration, I further improved upon the overall functionality of the app by adding material 3 design and implementing a better admin interface.

TV show app | January 2022| React

- Developed an application that enables users to search and find out where exactly they can locate the shows or movies they are interested in watching. This application uses Made using React and Rapid API.

Fantasy Soccer Bot| March 2023 - Present| Python

- A fantasy soccer bot that returns the best teams to pick for a particular week based on the performance and data of individual players. The app is being built using python programming language and the FPL API. (ongoing)

Todo App | December 2020 | React

- Created a simple Todo app that logs in users' todo requests to make information more organized for users' daily tasks, made using react. As an introduction to React, the aim of the project was to understand how to properly use functional components as well as states such as UseState.