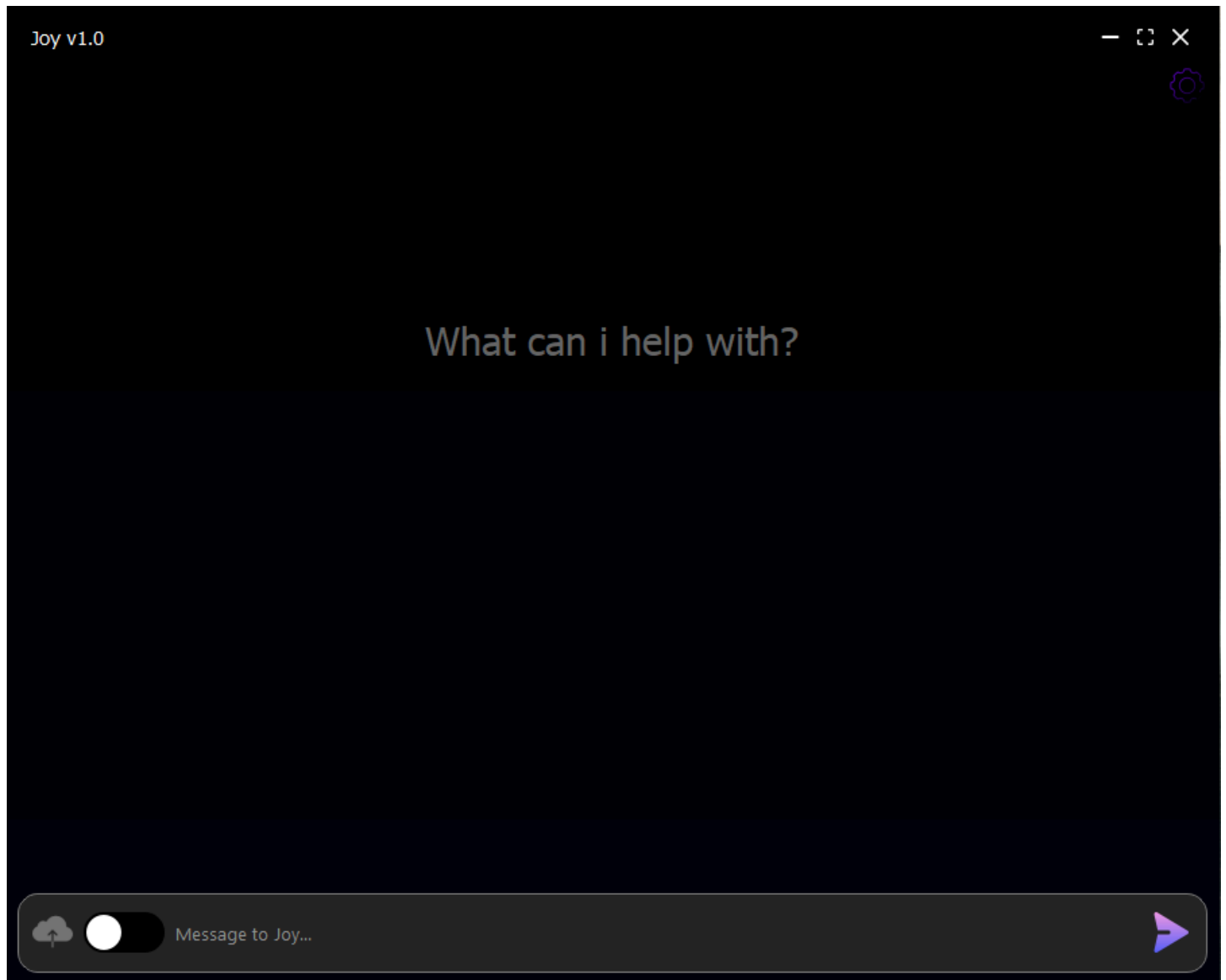


# User Documentation

## Interface:



Main Interface is consist of:

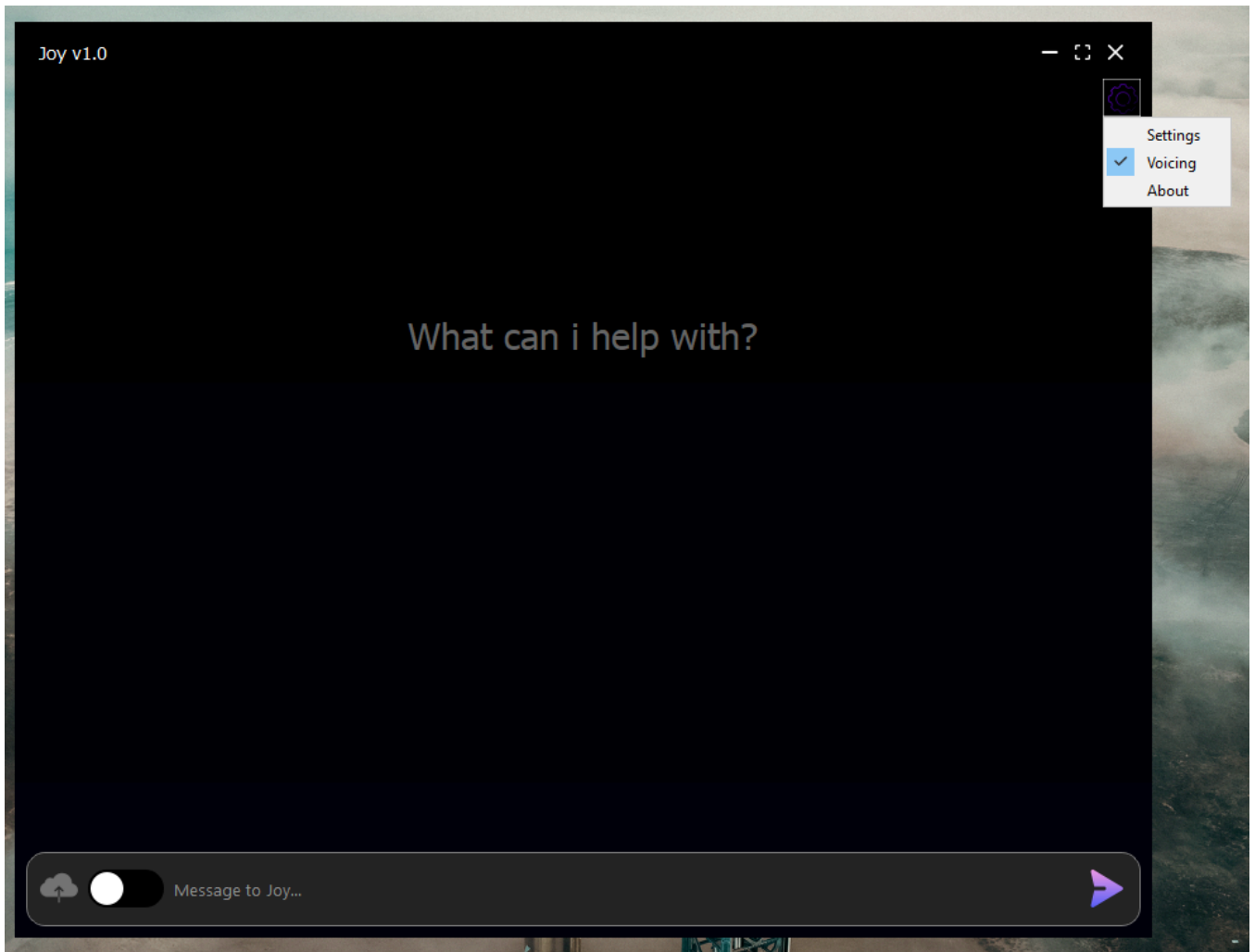
- **Title Bar**
- **Menu button**
- **Display Messages Field** (contain and display messages from User, and responses from EVA)
- **Input Field:**



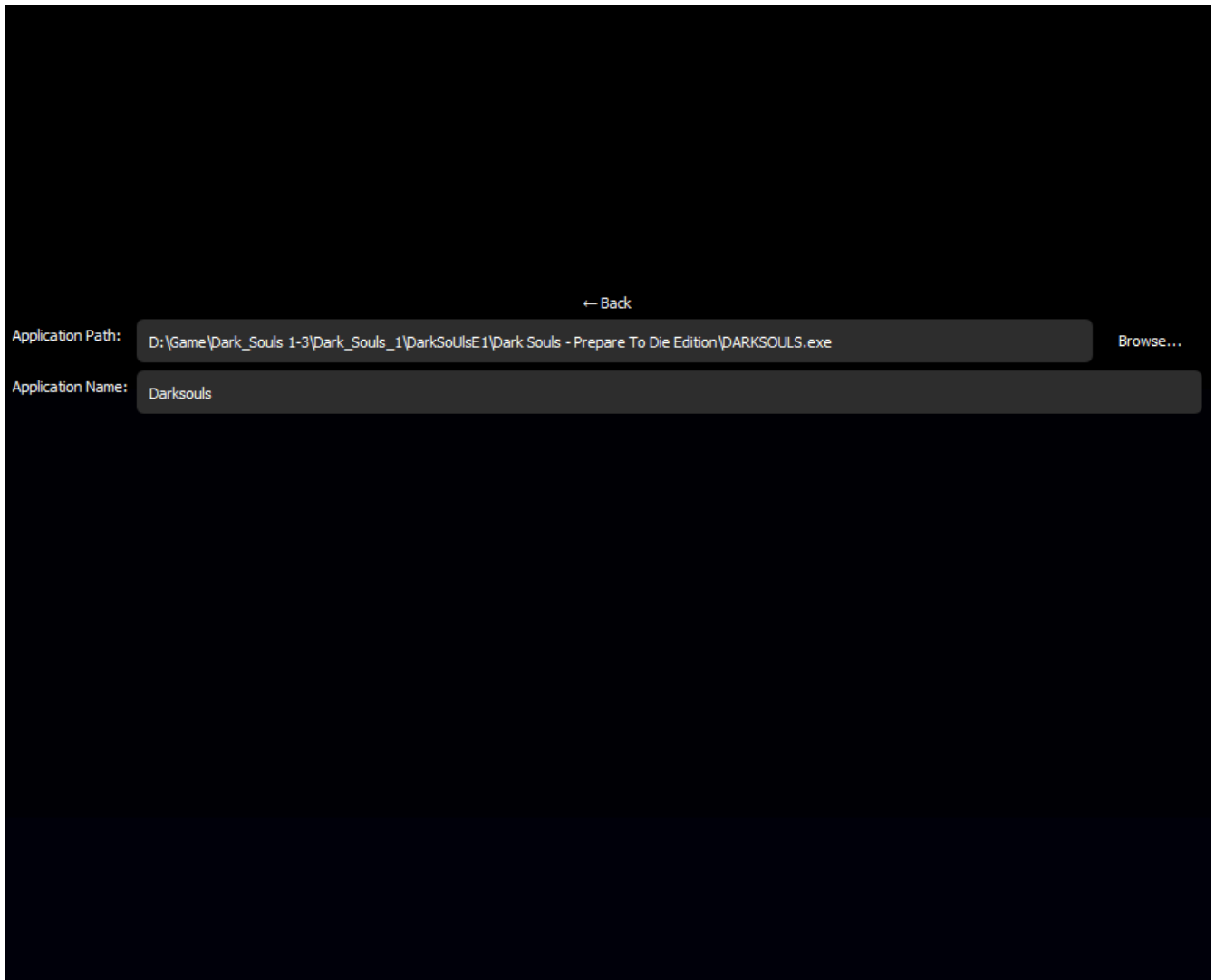
- **Upload button** - To upload external files
- **Toggle button** - To switch between **voice/text** input
- **Input line** - Here User can write their message
- **Send button**

## Menu:

After **menu button** click, show up 3 Buttons (**Settings, Voicing, About**)



## Settings:



The screenshot shows a dark-themed settings window. At the top center, there is a '← Back' button. Below it, there are two input fields. The first is labeled 'Application Path:' and contains the text 'D:\Game\Dark\_Souls 1-3\Dark\_Souls\_1\DarkSoulsE1\Dark Souls - Prepare To Die Edition\DARKSOULS.exe'. To the right of this field is a 'Browse...' button. The second input field is labeled 'Application Name:' and contains the text 'Darksouls'.

Here user can add Application that he wants to open.

In **Application Path** User should give exact path, direct to program  
User also can use **Browse** button

In **Application Name** User provide name (name can be any, also that isn't correct name for app, for example not **winrar**, but **winiirar** or even **steam**, open will app, that was provided by the path)

When user didn't provide any path and name, user will can't go back from this page  
(When user provided all information, infos will saved after clicking **Back**)

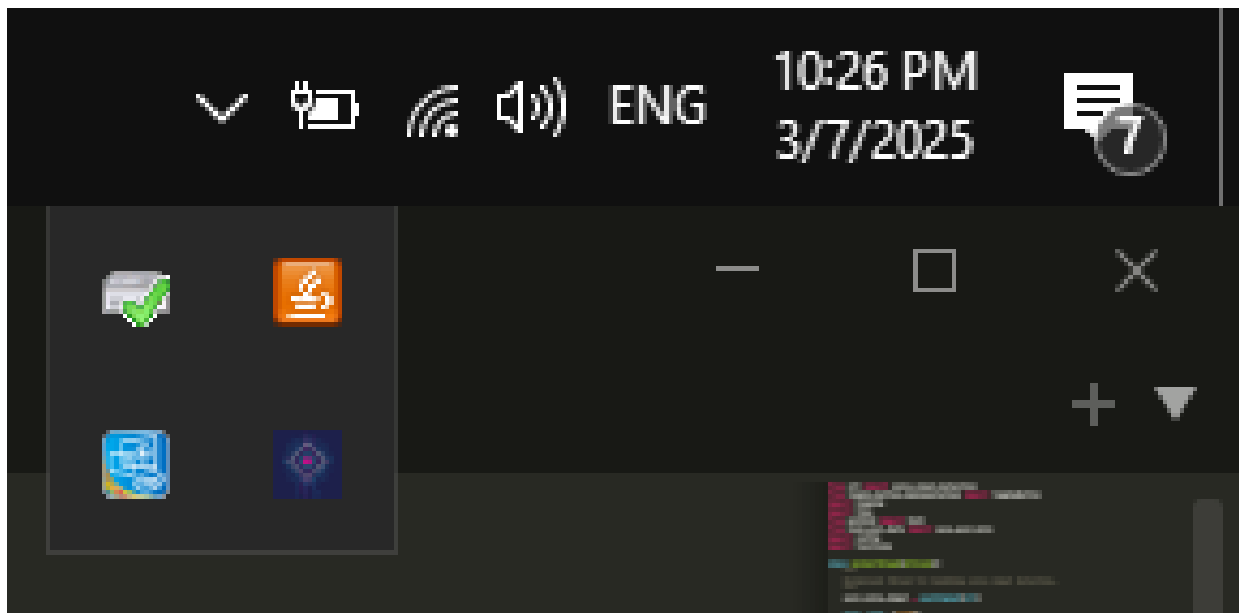
**Important:** On the current time field for custom app is 1, but all app will be saved  
For example, user add steam as a custom app and then another app, discord.  
All apps will be saved, but only the last will be displayed

## Voicing:

State Checked - Means all messages from EVA will be voicing

State UnChecked - Means messages from EVA will not be voicing

### ***System Tray(Not working on the current time)***

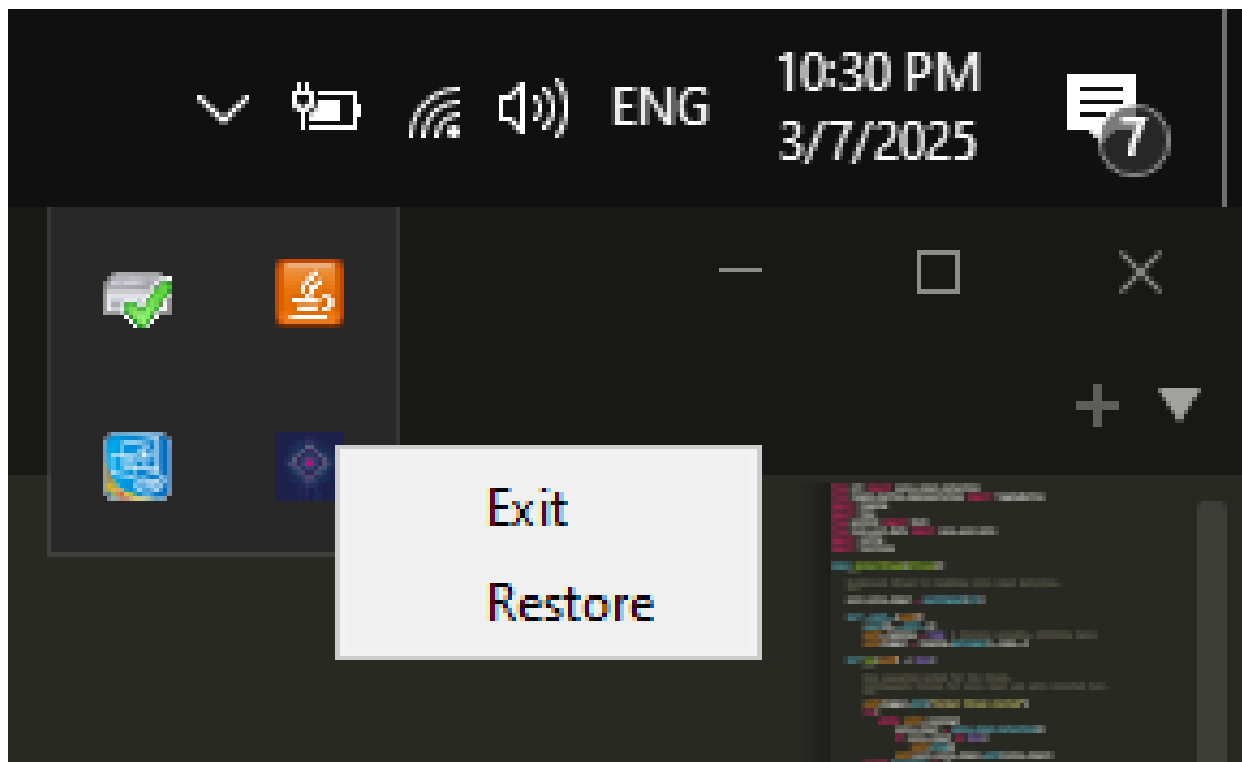


After closing EVA, EVA didn't will closed. EVA still will working but in Voice Mode

On the current time system tray works logic didn't finished and considered. All result of the command will display in the base window

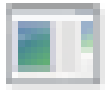
If user **left click** on the **Tray Icon**, EVA will show up

After **right click**, show up a **Little Menu**



### ***Exit:***

After **Clicking Exit** will show up a a box with question - **`Are you sure you want to exit?`**



## Confirm Exit



Are you sure you want to exit?

Yes

No

On the current time EVA will exactly close, after both choices

If user click **Restore**, EVA will restore

# Functionality:

## Features:

To execute command user can write *almost all*(i didn't try all possible way to say command, so 90% almost all), most important is `a/the` before object. For example:

*`Eva can you please play a still\_breathing`, `play a still\_breathing`, `bro play a still\_breathing`*

- **Open features:**
  - **Open any PC object (Browser, CSU, Programm, Game)**
    - All Objects will searching in User's PC automaticaly, or user can write infos by yourself in settings
  - **Open site** (*youtube, google, soundcloud*)
- **Play features:**
  - **Play musik (Not working in current version).** The same logic as with custom app, but without customization in settings.
- **Say features:**
  - **Say time**
  - **Say date**
- **Create features:**
  - **Create/set an alarm on `time`**
- **LLM:**
  - **activate llm**
  - **deactivate llm**
  - On the current time **2 LLM's** are available (**DeepSeek | Cohere**)
  - To write to a specific **LLM**, user have to write **their name** in the begining of the message - ***`DeepSeek Tell me about Elon Musk`***
- **Brightness:**
  - To **increase/decrease** User can give a specific value, on that brightness is have to **increased/decreased**, if User didn't provided a value, EVA will **decrease/increase** autamatically on 20%
- **Volume:**
  - Increase (10%) - ***`increase the volume`***
  - Decrease (10%) - ***`decrease the volume`***
  - Mute - ***`mute the volume`***
  - Unmute - ***`unmute the volume`***
- **Search Information:**
  - To search infos User have to write ***`search {query}`***
- **Translate messages:**



- To translate User have to write a ``translate`` in the beginning and the language that User wanted to translate on at the end

- **Base Math:**

- `+` `-` `/` `*` `**`
- `sin`
- `cos`
- `tan`
- `cot`
- `sqrt`
- `log`
- `ln`
- `log10`
- `log2`

- **Image Processing:**

- **Grayscale image** - For that user have to upload the image via ``upload button``. Then write ``gray/grayscale/grayscale``, and after a few seconds User will get a new grayscaled image in the directory that he provided with ``gray_`` in the beginning of the message

- **Read aloud:**

- Read .txt files - First user have to **upload file**, then to write ``read file``