Computer Programming

QUIZ 2

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Problems are in comments.

Name:

Roll No:

Tie the question paper to the answer sheet.

For Evaluators only

No.	1	2	3	4	Evaluator
Marks			1		i
		- 1			1
	- 1	1	1		

Total:

/ 50

```
#include <stdio.h>
   #include <stdlib.h>
                                                                            return 1:
                                                                       }
                                                                   49
   #include <string.h>
                                                                   50
   // defines strcmp(first_str, second_str);
// if `first_str` is equal to `second_str`
                                                                        int size(LinkedList 1) {
                                                                   52
                                                                            return l == NULL? 0: 1+ size(1->next):
   // returs 0. Otherwise returns a nonzero value
                                                                   53
   #include <stdbool.h>
                                                                        Person* find_person_by_name(char* name, LinkedList 1) {
   // defines type 'bool' and macros 'true' and 'false'
                                                                            // Q1: Return the pointer to the Person with name
                                                                            // given by argument 'name' in the LinkedList 'l'
12
   typedef enum RelStatus {
                                                                            // (10 marks)
13
        NotMentioned,
14
        Single,
15
        Engaged
                                                                        bool common_single_friend(char* name1, char* name2,
        Married
                                                                    63
                                                                                            SocialNet* s) {
   } RelStatus;
                                                                            // Q2: Check if the Persons with name = name1
                                                                            // and name = name2 has a common friend who
// is Single. Return 'true' or 'false'
    typedef struct Node Node;
                                                                            // (10 marks)
    typedef Node* LinkedList;
23
    typedef struct Person {
                                                                        char* most_popular_person(SocialNet* s) {
        char name[100];
                                                                             // Q3: Return the name of the person who is in the
                                                                    71
        int age;
25
                                                                             // friends list of most number of people
        RelStatus relstatus;
                                                                             // (15 marks)
                                                                    73
        LinkedList friends;
                                                                    74
    } Person;
28
                                                                         bool all_members_with_only_two_young_friends(
    struct Node {
                                                                                          SocialNet* s, int age_upper) {
        struct Person* data;
                                                                             // Q4: Check if all members in the social
         struct Node* next;
                                                                             // network 's' have exactly two friends
    1:
33
                                                                             // whose age is <= 'age_upper'.
// Return 'true' or 'false. (15 marks)
34
    typedef struct SocialNet {
35
        LinkedList members;
    } SocialNet;
37
    LinkedList append(Person* p, LinkedList 1) {
        if (1 == NULL) (
             Node * D = (Node *) malloc(sizeof(Node));
             D->data = p;
D->next = NULL;
             return D;
        } else {
             1->next = append(p, 1->next);
         1
```