## Predicting a vehicles velocity using dashcam footage A deep learning approach

Florian Wolf, Department of Mathematics and Statistics Franz Herbst, Department of Physics

> Machine Learning using Matlab Universität Konstanz

> > January 19, 2021

### Table of content

- Motivation, data collection and initial assumptions
- Preprocessing and optical flow
- Method selection and architecture
- Fine-tuning of the model
  - Initial tuning
  - Problems and possible solutions
  - Simplified model
  - Siamese approach: flow field and frame (new splitting)
- Current and further work

# The "comma ai speed challenge" 1

#### Motivation

HERE ARE SOME MOTIVATIONAL WORDS NEEDED

#### Data collection:

- "comma ai speed challenge" provides two videos:
  - Train video: 24000 frames, shoot at 20 frames per second, including ground truths
  - Test video: 10798 frames, shoot at 20 frames per second, no ground truths, used to applications
- ullet Split train video after 80% with hard cut off (ability the generalize), to get train and test datasets

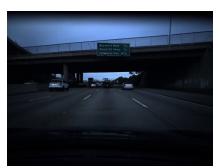
### Initial assumptions

- Use mean squared error (MSE) as a performance measure
- How to evaluate a prediction? Assumptions:
  - MSE ≤ 10: good
  - MSE ≤ 5: better
  - MSE < 3: correct

<sup>&</sup>lt;sup>1</sup>https://github.com/commaai/speedchallenge

## Preprocessing

- Frame size of (640, 480, 3) pixels
- Cut off last 60 pixels, to remove black frame inside the car
- Sample down the frame to half its size, due to computational limitations



Original frame



Cut off the last 60 pixels, downsampled

# Optical flow using "Farneback pyramid method" [2]

Global method to solve the optical flow equation

$$\partial_x f \cdot V_x + \partial_y f \cdot V_y + \partial_t f = 0$$

for an image sequence  $(f_t)_t$  with  $f_t:\Omega\to\mathbb{R}^3$ , for all t, and the (dense) flow field  $V: \Omega \to \mathbb{R}^2, \omega \mapsto (V_x(\omega), V_y(\omega)).$ 

- Uses a downsampling pyramid, to solve the equation for different resolutions of the image
- Parameters for the Farneback method

pyramid levels 
$$:= 3$$
  
pyramid scaling  $:= 0.5$   
window size  $:= 6$ 

pixel neighborhood size := 5

SD of the gaussian filter := 1.1

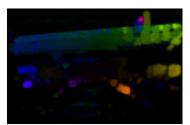
Result: Flow field with (160, 105, 3) pixels

## Visualization of the flow field

- Flow field is a two-dimensional vector field
- RGB representation via
  - Transform flow field into polar coordinates  $(V_x,V_y)\stackrel{\simeq}{\mapsto} (r,\varphi)$
  - Normalize magnitudes r for the third channel
  - Values of the second channel are all set to 255
  - Multiply angle  $\varphi$  by factor  $\frac{180}{2\pi}$  for the first channel
- Sample down the resolution again, to speed up the training



Original frame



Corresponding flow field, already sampled down

### Convolutional neural network and initial architecture

#### Method selection

- Speed prediction is a **non-linear regression** task  $\rightsquigarrow$  Neural network
- Use convolution layers to perform feature extraction  $\rightsquigarrow$  convolutional neural network (CNN)

#### Initial architecture

- Paper of NVIDIA work group [1] of a CNN for self-driving cars
- Enough complexity and layers to handle the task and lots of possibilities to fine-tune it
- Initial results with the raw model: MSE of under 3 on the training set and around 18-20 on the testing set
  - ⇒ Improvements needed

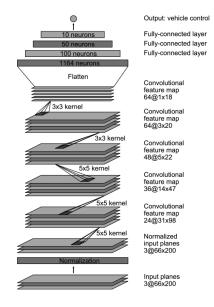


Figure: Original architecture of the NVIDIA paper [1].

# Batch Normalization, Dropout layers, activation function and pooling

- Batch normalization to speed up the training [3]
- Initial activation function: ReLu:  $\mathbb{R} \to \mathbb{R}_0^+, x \mapsto \max\{0, x\}$ , still MSE of over 15 on the testing set, less then 2 on the training set ⇒ Overfitting problems
- Found paper about dropout layers [4] to reduce overfit
- Solve problems of dead neurons using

leakyReLU: 
$$\mathbb{R} \to \mathbb{R}, x \mapsto \begin{cases} x, x \ge 0 \\ c \cdot x, x < 0 \end{cases}$$

with c = 0.01, MSE of around 11 on the testing set and less than 3 on the training set

### **Problems**

We identified three possible problems for our poor results

- Too complex model, as initially used for autonomous driving or insufficient amount of information put into the model
- Brightnesses/illumination changes in the frames, therefore unstable calculations of the optical flow
- 3 Too ambiguous splitting, as the training and testing datasets represent totally different road traffic scenarios

### Possible solutions

- Simplify model: pooling layers (maximum and average pooling) to get more compression
  - Siamese approach: put flow field and raw frame into the model or put two consecutive frames into the model
- **Add additional noise:** add noise before computing the optical flow filed, to get more invariance regarding illumination changes
- **Different splitting**: get better ratio between different scenarios, by using different data splittings: finer one and a more specific one based on the different road traffic situations in the video

## New splitting: situational splitting

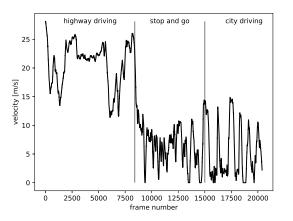


Figure: Velocity distribution in the training video, including labels for different scenarios.

# Pooling layers (initial splitting)

Initial splitting, 8 epochs	ReLU		leakyReLU	
	Train	Test	Train	Test
No pooling	2.85	12.08	2.45	10.75
Max pooling	5.62	11.82	5.52	10.29
Max pooling (15 epochs)	-	-	3.22	9.63
Average pooling	7.70	11.40	6.08	13.09

Table: MSE results of the network using different pooling strategies, one dropout layers, two different activation functions and the initial splitting. We trained each of the models for eight epochs.

## Siamese approach (new splitting)

RESULTS ARE NEEDED:)

## Current work

- Add additional noise to frames
- 2 Siamese approach for two consecutive frames
- 3 Try to figure out why the new splitting does not work

## Further ideas: Continuous modelling assumption

THIS IS JUST A TEST

### References



Mariusz Bojarski et al. "End to End Learning for Self-Driving Cars". In: (Apr. 2016). URL: https://arxiv.org/pdf/1604.07316v1.pdf.



Gunnar Farnebäck. "Two-Frame Motion Estimation Based on Polynomial Expansion". In: Scandinavian Conference on Image Analysis (2003), pp. 363-370.



Sergey loffe and Christian Szegedy. "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift". In: (Feb. 2015). URL: https://arxiv.org/pdf/1502.03167.pdf.



Nitish Srivastava et al. "Dropout: A Simple Way to Prevent Neural Networks from Overfitting". In: Journal of Machine Learning Research 15.56 (2014), pp. 1929-1958. URL: http://jmlr.org/papers/v15/srivastava14a html.