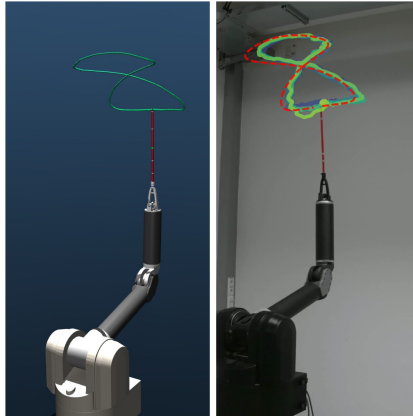


# Integrated Project 2: Pendulum Acrobatics



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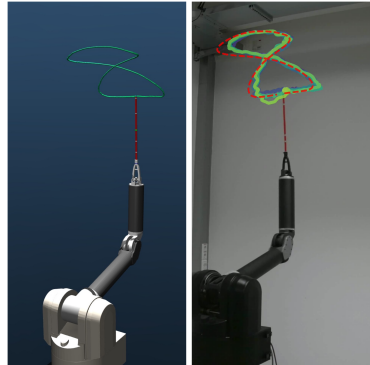


# Overview

1. Experimental Setup and Aim of the Project
2. Formulation as an Optimal Control Problem
3. Results in Simulation (IP 1)
4. MPC Controller: Close Sim2Real Gap (Simulation, no transfer to the real system)
  - 4.1 Time Delays
  - 4.2 Emulate Optitrack Observations
  - 4.3 Noise
  - 4.4 Friction, Damping and Armature
5. LQR Controller (transfer to real system)
6. Conclusion

# Experimental Setup and Aim of the Project

- Three-dimensional spherical cart pole system at end-effector of Barrett WAM robotic arm
- Complex system:
  - ▣ Highly nonlinear, unstable and underactuated
  - ▣ Requires fast-reactive controller
  - ▣ Can fall off in lateral direction too



# Experimental Setup and Aim of the Project

- Three-dimensional spherical cart pole system at end-effector of Barrett WAM robotic arm
- Complex system:
  - ▣ Highly nonlinear, unstable and underactuated
  - ▣ Requires fast-reactive controller
  - ▣ Can fall off in lateral direction too
- Generic Goal (**Tracking Control**):

**Follow a reference trajectory in 3D space with the pendulum's tip while keeping the 3D spherical inverted pendulum in a reasonably balanced state.**

# Formulation as an Optimal Control Problem

Given:

- MPC horizon of  $T_{\text{MPC}}$  seconds and a time step  $t_0 \in [0, T - T_{\text{MPC}}]$
- Target reference points  $(\mathbf{x}_t^{\text{PP,tip}})_{t \in [0, T]} \subset \mathbb{R}^3$  (task space) and target angles  $(\theta_t^{\text{PP}})_{t \in [0, T]} \subset \mathbb{R}$

Goal: Solve

$$\begin{aligned} \min_{\substack{(\mathbf{q}_t)_{t \in [t_0, T_{\text{MPC}}]}, \\ (\mathbf{u}_t)_{t \in [t_0, T_{\text{MPC}}]}} \quad & \mu_{\mathbf{x}} \int_{t_0}^{T_{\text{MPC}}} \left\| \mathbf{x}_t^{\text{tip}} - \mathbf{x}_t^{\text{PP,tip}} \right\| dt + \mu_{\theta} \int_{t_0}^{T_{\text{MPC}}} \mathbf{1}_{|\theta_t| \geq |\theta_t^{\text{PP}}|} \cdot \|\theta_t\| dt + \dots \text{ (regularization)} \\ \text{s.t.} \quad & \forall t \in [t_0, T_{\text{MPC}}] : \mathbf{u}_t \in [\mathbf{u}_{\min}, \mathbf{u}_{\max}], \\ & \mathbf{u}_t = M(\mathbf{q}_t) \ddot{\mathbf{q}}_t + c(\mathbf{q}_t, \dot{\mathbf{q}}_t) + g(\mathbf{q}_t), \\ & \mathbf{x}_t = f_F(\mathbf{q}_t), \end{aligned} \tag{1}$$

⇒ OC Library **Crocoddyl** (Mastalli et al. 2020) with **Feasibility driven DDP (FDDP)** solver in **MPC** setting

# Results in Simulation (IP 1)

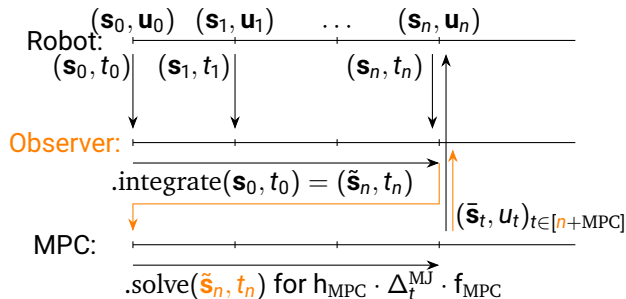
## Setpoint Reach and Tracking Control

Tracking Control: **Video 1**

## Transfer Results to the Real System: Closing the Sim2Real Gap

# Closing the Sim2Real Gap

Forward Integrator to compensate for Time Delays



**Figure: All torques can be executed:** Solution states  $(\bar{s}_t)_{t \in [n+\text{MPC}]} := \{s_n, \bar{s}_{n+1}, \dots, \bar{s}_{n+h_{\text{MPC}} \cdot f_{\text{MPC}}}\}$  and corresponding torques. (Assume  $n$  steps (in 500 Hz) of computation time.)



# Closing the Sim2Real Gap

Emulate Optitrack observations with MuJoCo-sites

Problem: **No Joint Encoders for the pendulum joints, have to use OptiTrack**

- Reconstruct joint positions:

- ▣ Linear regression on yz-coordinates of the four markers on the pendulum pole
- ▣ Transform unit vector back to local endeffector frame
- ▣ Trigonometric identities to recover joint positions

⇒ Only joint positions, **NO velocities**

- Naive idea: use finite difference to compute joint velocities

- ▣ Strong noise amplifications due to imperfect observations
- ▣ Not applicable (even in simulation)

Solution: Use a nonlinear state observer

# Closing the Sim2Real Gap

Using a nonlinear State Observer to not rely on joint velocity inputs

Solution:

- Nonlinear Luenberg-Observer

- ▣ Uses internal model of the system
- ▣ PD gains only on positional differences

⇒ only relies on joint position observations, no velocities needed

- Fine-tuning of observer configurations is crucial:

- ▣ Hyperparameter grid search for feedback gains
- ▣ Relative integration timestep of  $\frac{t_{\text{curr}} - t_{\text{last}}}{5}$  s

# Closing the Sim2Real Gap

Custom Dynamics Model to incorporate Friction, Damping and Armature

- Damping and armature via a custom dynamics model in Crocodyl
  - Use tanh-model for friction
    - ▣ Unstable derivatives and causes huge computational times
- ⇒ Use friction only in the forward predictor and the observer, but not in the solver

Show **Video 2**

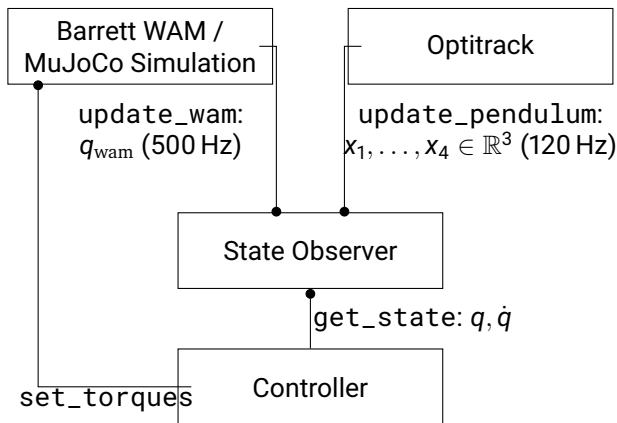
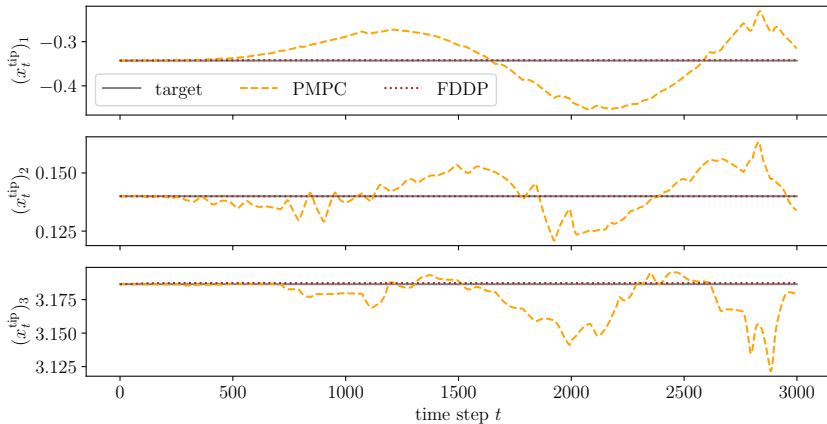


Figure: Controller schema



**Figure:** Task space results for the stabilization task with the final MPC controller scheme. We have  $10^{-3}$  noise on the pendulum observations and  $5 \cdot 10^{-4}$  noise on the joint observations. The average  $\ell^2$ -tracking error between  $\mathbf{x}^{\text{tip}}$  and  $\mathbf{x}^{\text{PP,tip}}$  is  $4.933 \cdot 10^{-2}$  m.

⇒ Not applicable on the real system, try LQR controller instead

# LQR Controller

Linear Feedforward Controller with PD-feedback can be transferred to the Real System

Biggest problems with the MPC controller:

- Cannot react to noise while the solver is computing
- Solver torques are really aggressive and thus not robust against noise

⇒ Torques cannot be stably executed on the real system

Solution: Use a simplified Feedforward Controller with PD-feedback gains

- LQR-Controller scheme:  $\mathbf{u}_t = \mathbf{u}_t^{\text{FF}} + K_k \cdot (\mathbf{s}_k^{\text{d}} - \mathbf{s}_k) + k_k$
- Each computation is just a matrix multiplication ⇒ no online computation time needed
- Disadvantage: Have to ensure that the system stays close to the internally planned nominal trajectory

To our surprise, the LQR controller works really well in simulation and could be **transferred to the real system** (Implementation in C++)

- Real System **Video 3** (Stabilization), **Video 4** (Tracking Control)

# Conclusion

LQR Emerges as the Preferred Controller Over MPC Due to Its Simplicity and Responsiveness

1. **LQR Preferred for Simplicity:** Streamlined gain tuning.
2. **No Time Delays with LQR:** No need for complex state estimation methods.
3. **Quick Response to Disturbances:** Every operation is just a matrix multiplication.
4. **Real-time Performance at 125Hz:** Ensuring real-time performance.
5. **Tuning Observer Crucial:** Meticulous gain tuning and careful observer selection is required.

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Thank you for your Attention!