

Réunion flash

Point hebdomadaire

Duzés Florian




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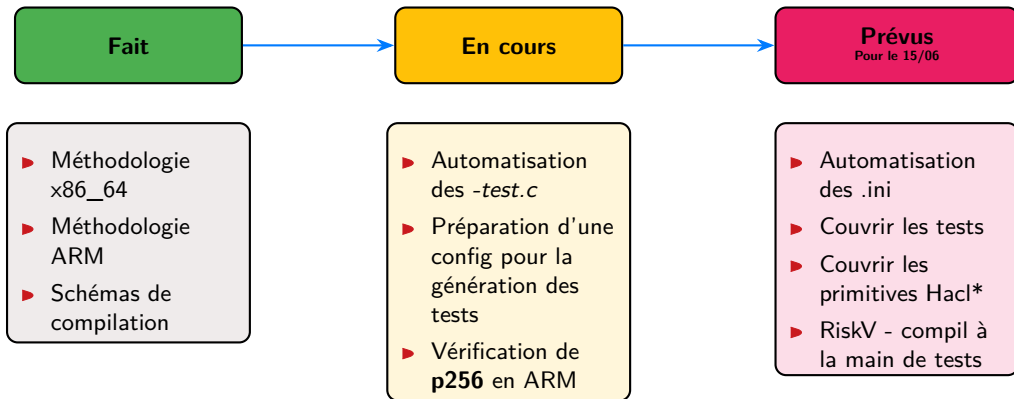
1. État des lieux
2. Couverture de Hacl*
3. Reproduction de bug
4. Conclusion

01

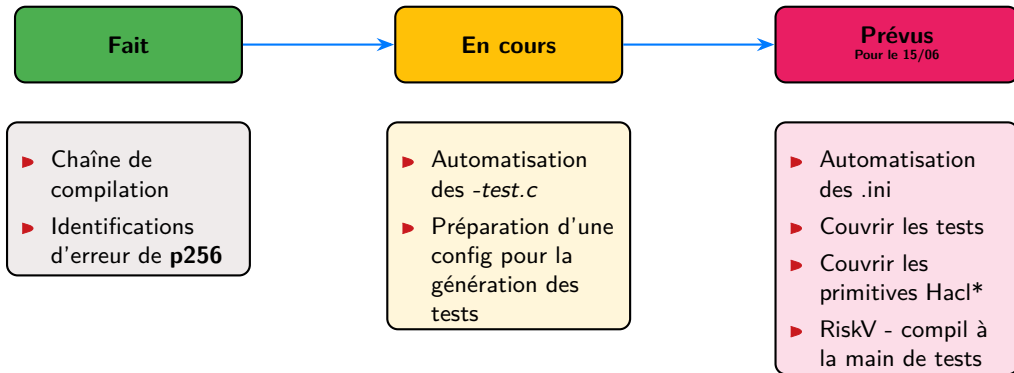
État des lieux



Point actuel



Réalisation



02

Couverture de HACL*





Fabrication des tests

Premiers scripts pondus

La semaine dernière

```
uint32_t  
Hacl_AEAD_Chacha20Poly1305_decrypt  
uint8_t *output,  uint8_t *input,  
uint32_t input_len,  uint8_t *data,  
uint32_t data_len,  uint8_t *key,  
uint8_t *nonce,  uint8_t *tag
```

Code – Hacl_AEAD_Chacha20Poly1305_decrypt



Fabrication des tests

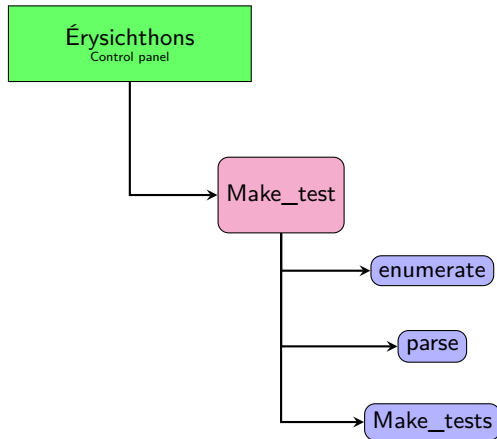
Premiers scripts pondus

```
1 #include <stdlib.h>
2 #include HACL_AEAD_Chacha20Poly1305.h
3 #define BUF_SIZE 16384
4 #define KEY_SIZE 32
5 #define TAG_SIZE 16
6 #define AAD_SIZE 12
7 #define NONCE_SIZE 12
8 uint8_t output[BUF_SIZE];
9 uint8_t input[BUF_SIZE];
10 uint8_t data[AAD_SIZE];
11 uint8_t key[KEY_SIZE];
12 uint8_t nonce[NONCE_SIZE];
13 uint8_t tag[TAG_SIZE];
14 int main (int argc, char *argv[]){
15     uint32_t a = HACL_AEAD_Chacha20Poly1305_decrypt
16         (output, input, BUF_SIZE, data, AAD_SIZE, key, nonce, tag);
17     exit(0);
18 }
```

Code – HACL_AEAD_Chacha20Poly1305_decrypt.c

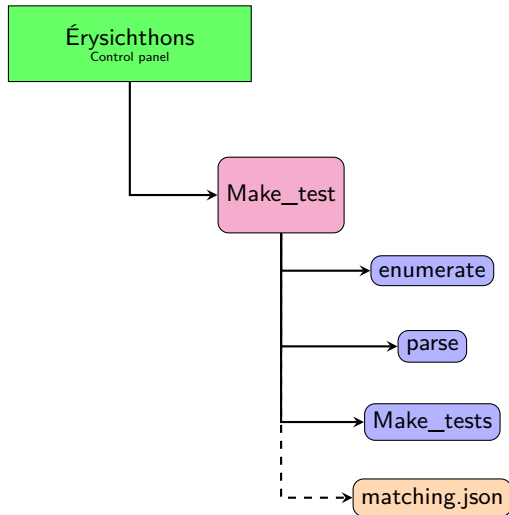


Chaîne de fabrication





Chaîne de fabrication





Phase de transformation

```
uint32_t  
  Hacl_AEAD_Chacha20Poly1305_decrypt  
uint8_t *output,  uint8_t *input,  
uint32_t input_len,  uint8_t *data,  
uint32_t data_len,  uint8_t *key,  
uint8_t *nonce,  uint8_t *tag
```

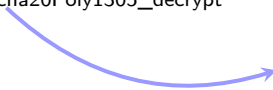
[Code](#) – Hacl_AEAD_Chacha20Poly1305_decrypt



Phase de transformation

```
uint32_t  
Hacl_AEAD_Chacha20Poly1305_decrypt  
uint8_t *output, uint8_t *input,  
uint32_t input_len, uint8_t *data,  
uint32_t data_len, uint8_t *key,  
uint8_t *nonce, uint8_t *tag
```

Code – Hacl_AEAD_Chacha20Poly1305_decrypt



```
1 {  
2   "input": "BUF_SIZE",  
3   "input_len": "BUF_SIZE",  
4   "output": "BUF_SIZE",  
5   "output_len": "BUF_SIZE",  
6   "key": "KEY_SIZE",  
7   "nonce": "NONCE_SIZE",  
8   "tag": "TAG_SIZE",  
9   "data": "AAD_SIZE",  
10  "data_len": "AAD_SIZE",  
11  "BUF_SIZE": 16384,  
12  "KEY_SIZE": 32,  
13  "NONCE_SIZE": 12,  
14  "AAD_SIZE": 12,  
15  "TAG_SIZE": 16  
16 }
```

Code – matching.json



Phase de transformation

```
uint32_t
Hacl_AEAD_Chacha20Poly1305_decrypt
uint8_t *output, uint8_t *input,
uint32_t input_len, uint8_t *data,
uint32_t data_len, uint8_t *key,
uint8_t *nonce, uint8_t *tag
```

Code – Hacl_AEAD_Chacha20Poly1305_decrypt


Hacl_AEAD_Chacha20Poly1305_decrypt.c

```
1 {
2   "input": "BUF_SIZE",
3   "input_len": "BUF_SIZE",
4   "output": "BUF_SIZE",
5   "output_len": "BUF_SIZE",
6   "key": "KEY_SIZE",
7   "nonce": "NONCE_SIZE",
8   "tag": "TAG_SIZE",
9   "data": "AAD_SIZE",
10  "data_len": "AAD_SIZE",
11  "BUF_SIZE": 16384,
12  "KEY_SIZE": 32,
13  "NONCE_SIZE": 12,
14  "AAD_SIZE": 12,
15  "TAG_SIZE": 16
16 }
```

Code – matching.json

03

Reproduction de bug





Etude de ARM

État de l'art

- ▶ Compilation des tests



Etude de ARM

État de l'art

- ▶ Compilation des tests
- ▶ Analyse Binsec difficile sur *p256-test.c*

État de l'art

- ▶ Compilation des tests
- ▶ Analyse Binsec difficile sur *p256-test.c*
 - Simplification des tests
 - Remonté d'une erreur au sein même de la fonction



À la poursuite de l'erreur

Cible :

```
1 static void cmovznz4(uint64_t cin,  
    uint64_t *x, uint64_t *y, uint64_t  
    *r)  
2 {  
3     uint64_t mask = ~FStar_UInt64_eq_mask  
        (cin, (uint64_t)0U);  
4     uint64_t r0 = (y[0U] & mask) | (x[0U]  
        & ~mask);  
5     uint64_t r1 = (y[1U] & mask) | (x[1U]  
        & ~mask);  
6     uint64_t r2 = (y[2U] & mask) | (x[2U]  
        & ~mask);  
7     uint64_t r3 = (y[3U] & mask) | (x[3U]  
        & ~mask);  
8     r=[r0,r1,r2,r3];  
9 }
```

Code – HACL_P256.h/cmovznz4

```
1 static inline void bn_cmovznz4(uint64_t  
    *res, uint64_t cin, uint64_t *x,  
    uint64_t *y)  
2 {  
3     uint64_t mask = ~FStar_UInt64_eq_mask  
        (cin, 0ULL);  
4     KRML_MAYBE_FOR4(i,  
5         0U,  
6         4U,  
7         1U,  
8         uint64_t *os = res;  
9         uint64_t uu____0 = x[i];  
10        uint64_t x1 = uu____0 ^ (mask & (y[  
            i] ^ uu____0));  
11        os[i] = x1;);  
12 }
```

Code – HACL_P256.h/bn_cmovznz4



Prise en main de Clang+LLVM

Documents

└─ cross_compilation

└─ arm-gnu-toolchain-12.2.rel1-x86_64-arm-

none-linux-gnueabihf

└─ clang+llvm-14.0.6-x86_64-linux-gnu-rhel-

8.4

└─ clang+llvm-15.0.6-x86_64-linux-gnu-ubuntu-

18.04

└─ clang+llvm-16.0.4-x86_64-linux-gnu-ubuntu-

22.04

└─ clang+llvm-17.0.6-x86_64-linux-gnu-ubuntu-

22.04

└─ clang+llvm-18.1.8-x86_64-linux-gnu-ubuntu-

18.04

```
define compile
$(BUILD_DIR)/$(version)/%.exe: $(SRC_DIR)/%.c
    @mkdir -p $$$(dir $$@)
    $(COMPILE)/$(version)/bin/clang $(ARCHI) $(
        CFLAGS) $(FORCE) -c $$< -o $$$(patsubst %.
        exe,%.o,$$@)
    $(COMPILE)/$(version)/bin/clang $(ARCHI) $(
        CFLAGS) $(LDFLAGS) $(FORCE) $$$(patsubst
        %.exe,%.o,$$@) -static -o $$@
    @rm $(BUILD_DIR)/$(version)/*.o
    @cp binsec_script/$(INI)/* $(BUILD_DIR)/$(
        version)/
endef
```

Code – Makefile

Résultats

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-O3	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Os	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Oz	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Résultats

-target=aarch64-none-linux-gnu

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-O3	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Os	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Oz	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Résultats

-target=aarch64-none-linux-gnu

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-O3	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Os	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Oz	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Armv7

-target=gcc-arm-none-eabi -mcpu=cortex-a9 -marm



Résultats Armv7

`-target=armv7-none-linux-gnueabi`



Résultats Armv7

-target=armv7-none-linux-gnueabi

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	~	~	~	~	~	~	~	~
-O3	✓	✓	~	~	~	~	~	~	~	~
-Os	✓	✓	~	~	~	~	~	~	~	~
-Oz	~	~	~	~	~	~	~	~	~	~



Focus on 15.0.6

Fast

```
1 static uint64_t FStar_UInt64_eq_mask(  
    uint64_t a, uint64_t b)  
2 {  
3     uint64_t x = a ^ b;  
4     uint64_t minus_x = ~x + 1ULL;  
5     uint64_t x_or_minus_x = x | minus_x;  
6     uint64_t xnx = x_or_minus_x >> 63U;  
7     return xnx - 1ULL;  
8 }
```

Code – FStar_UInt64_eq_mask

```
1 #include "Hac1_P256.h"
```

Code – FStar_UInt64_eq_mask



Focus on 15.0.6

Fast

```
load sections .text, .rodata, .data, .got, .bss from file

secret global r, cin, y, x

@[sp, 4] := 0x00000000000075570 as fin
starting from <main>
with concrete stack pointer
halt at fin
explore all
```

Code – study.ini



Binsec

```
[sse:info] SMT queries
  Preprocessing simplifications
    total      1
    true       0
    false      0
    constant enum 1

  Satisfiability queries
    total      28
    sat        2
    unsat      26
    unknown    0
    time       0.57
    average    0.02

  Exploration
    total paths          4
    completed/cut paths  0
    pending paths        0
    stale paths          4
    failed assertions    0
    branching points     1
    max path depth       24
    visited instructions (unrolled) 24
    visited instructions (static)  24

[checkct:result] Program status is : unknown (0.678)
[checkct:info] 0 visited path covering 24 instructions
[checkct:info] 1 / 1 control flow checks pass
[checkct:info] 29 / 29 memory access checks pass
```

Code – make binsec

Debug

```
[sse:debug] 0x00075560 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x70
[sse:debug] 0x00075564 mov r0, #0 # <main> + 0x74
[sse:debug] 0x00075568 ldmia sp!, {r4, pc} # <main> + 0x78
[sse:info] Empty path worklist: halting ...
```

Code – FStar_UInt64_eq_mask

Debug

```
[sse:debug] 0x00075560 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x70
[sse:debug] 0x00075564 mov r0, #0 # <main> + 0x74
[sse:debug] 0x00075568 ldmia sp!, {r4, pc} # <main> + 0x78
[sse:info] Empty path worklist: halting ...
```

Code – FStar_UInt64_eq_mask

```
564: e3a00000 mov r0, #0
568: e8bd8010 pop {r4, pc}
56c: 000266c0 andeq r6, r2, r0, asr #13
570: 000266b4 @ <UNDEFINED> instruction: 0x000266b4
```

Code – disas

Debug

```
[sse:debug] 0x00075560 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x70
[sse:debug] 0x00075564 mov r0, #0 # <main> + 0x74
[sse:debug] 0x00075568 ldmia sp!, {r4, pc} # <main> + 0x78
[sse:info] Empty path worklist: halting ...
```

Code – FStar_UInt64_eq_mask

```
564: e3a00000 mov r0, #0
568: e8bd8010 pop {r4, pc}
56c: 000266c0 andeq r6, r2, r0, asr #13
570: 000266b4 @ <UNDEFINED> instruction: 0x000266b4
```

Code – disas

```
<32> := 0x7556c
```

Code – study.ini



Solution finale

```
[checkct:result] Program status is : secure (4.969)
[checkct:info] 1 visited path covering 37 instructions
[checkct:info] 2 / 2 control flow checks pass
[checkct:info] 33 / 33 memory access checks pass
```

[Code – study.ini](#)



Binsec - version include

```
Preprocessing simplifications
  total      2
  true       0
  false      0
  constant enum 2

Satisfiability queries
  total      31
  sat        4
  unsat      27
  unknown    0
  time       4.64
  average    0.15

Exploration
  total paths          4
  completed/cut paths  0
  pending paths        0
  stale paths          4
  failed assertions    0
  branching points     2
  max path depth       36
  visited instructions (unrolled) 36
  visited instructions (static)  36

[checkct:result] Program status is : unknown (4.707)
[checkct:info] 0 visited path covering 36 instructions
[checkct:info] 2 / 2 control flow checks pass
[checkct:info] 33 / 33 memory access checks pass
```

Code – study.ini



Debug - version include

```
[sse:debug] 0x00075544 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x54  
[sse:debug] 0x00075548 mov r0, #0 # <main> + 0x58  
[sse:debug] 0x0007554c bx lr # <main> + 0x5c  
[sse:info] Empty path worklist: halting ...
```

Code – debug.trace



Debug - version include

```
[sse:debug] 0x00075544 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x54  
[sse:debug] 0x00075548 mov r0, #0 # <main> + 0x58  
[sse:debug] 0x0007554c bx lr # <main> + 0x5c  
[sse:info] Empty path worklist: halting ...
```

Code – debug.trace

```
75548: e3a00000 mov r0, #0  
7554c: e12ffffe bx lr  
75550: 00026694 muleq r2, r4, r6  
75554: 00026688 andeq r6, r2, r8, lsl #13
```

Code – FStar_UInt64_eq_mask



Debug - version include

```
[sse:debug] 0x00075544 vst1.64 {d16, d17}, [r0 :128] # <main> + 0x54  
[sse:debug] 0x00075548 mov r0, #0 # <main> + 0x58  
[sse:debug] 0x0007554c bx lr # <main> + 0x5c  
[sse:info] Empty path worklist: halting ...
```

Code – debug.trace

```
75548: e3a00000 mov r0, #0  
7554c: e12ffffe bx lr  
75550: 00026694 muleq r2, r4, r6  
75554: 00026688 andeq r6, r2, r8, lsl #13
```

Code – FStar_UInt64_eq_mask

```
lr<32> := 0x75550
```

Code – FStar_UInt64_eq_mask



Solution finale - version include

```
[arm:error] Probable parse error at line 5, column 1
             Lexeme was: undefined
             Entry was: (address . 0x00075550)
(opcode . 0x00026694)
(size . 4)
(mnemonic . "; Unknown ARM instruction")
(undefined)

             Getting basic infos only ...
[sse:error] Cut path 1 (uninterpreted "; Unknown ARM instruction") @ 0x00075550
```

Code – study.ini



Résultats Armv7 - hypothétique

-target=armv7-none-linux-gnueabi

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-O3	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Os	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
-Oz	~	~	~	~	~	~	~	~	~	~




Résultats Armv7 - Frais du 22/05

-target=armv7-none-linux-gnueabi

Clang+LLVM	14.0.6		15.0.6		16.0.4		17.0.6		18.1.8	
opt\src	cmovznz4	bn_cmovznz4	cmov	bn	cmov	bn	cmov	bn	cmov	bn
-O2	✓	✓	✓	~	✓	~	✓	~	✓	~
-O3	✓	✓	✓	~	✓	~	✓	~	✓	~
-Os	✓	✓	✓	~	✓	~	✓	~	✓	~
-Oz	✓	~	✓	~	✓	~	✓	~	✓	~

Sous condition spéciale, voir démo.

04 Conclusion





Conclusion

Automatisation

- ▶ Continuer la génération des fichiers *-test.c*
- ▶ Activer la chaîne de compilation

Conclusion

Automatisation

- ▶ Continuer la génération des fichiers `-test.c`
- ▶ Activer la chaîne de compilation

Reproduction de bug

- ▶ Observation de nouveaux opcodes
- ▶ Sûrement *insecure*

Merci.

