

# PROGRAMMING IN PYTHON I

## Conditions and Loops



Andreas Schörgenhumer  
**Institute for Machine Learning**

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# Contact

**Andreas Schörgenhumer**

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Institute for Machine Learning  
Johannes Kepler University  
Altenberger Str. 69  
A-4040 Linz

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E-Mail: [schoergenhumer@ml.jku.at](mailto:schoergenhumer@ml.jku.at)

**Write mails only for personal questions**

[Institute ML Homepage](#)

# CONTROL FLOW



# Motivation

- To solve tasks, we often have to make decisions, e.g.:
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  - ☐ *Is  $x$  smaller than 10?*
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- More details on control flow tools in Python: <https://docs.python.org/3/tutorial/controlflow.html>

# CONDITIONS



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- Often, we use **logical operations** or **comparisons**<sup>1</sup> as such expressions, e.g.:

```
4 > 5    # -> False
3 < 4 < 5  # -> True
True or False  # -> True
```

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<sup>1</sup><https://docs.python.org/3/library/stdtypes.html#comparisons>

# Logical Operations

- Also called boolean operations: **not**, **or**, **and**
- Truth tables with boolean  $x$  and boolean  $y$  (with F = False and T = True):

x	not x
F	T
T	F

x	y	x or y
F	F	F
F	T	T
T	F	T
T	T	T

x	y	x and y
F	F	F
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T	F	F
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- For **and**, if the first boolean expression is already False, the evaluation of the second is skipped
- Useful for safely checking potentially problematic conditions, e.g.:

```
a == 0 or b / a > 10  
len(my_string) >= 1 and my_string[0] == "f"
```

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  - The value 0 of all numeric data types
  - Empty sequences like strings and data structures
- All other objects are interpreted as True by default<sup>2</sup>
- This allows for shorter conditions, e.g., writing `my_string` instead of `len(my_string) >= 1` as part of a boolean expression

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- Assertions can be disabled when running Python with the `-O` option (`python -O ...`), which results in no additional run-time costs. This also means that you should not use assertions for general error/exception handling (since users can disable them) but for sanity checks, i.e., to see whether your code behaves as expected.

# BRANCHING: IF, ELIF, ELSE



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If (**=if**) cond1 is True, then do code1,  
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- Evaluation is done from **top to bottom**
- Only **one branch** is ever **executed** (if there is no else, no branch might be executed at all)

## Code Example

```
if x == 0:
    print("x was zero")
elif x > 0 and x <= 9:
    print("x was a single digit larger than zero")
else:
    y = x // 10
    print(y)
print("branching done")
```

- Note: Code within branches is assigned via **indentation**, i.e., no braces such as in other languages (e.g., Java)
- This holds for all code blocks in Python (loops, functions, classes, ...)
- Typically, 4 spaces

# PATTERN MATCHING



# Pattern Matching

- Python 3.10 introduced a new feature called **structural pattern matching**, which can be constructed with the new **match** statement. Simple example:

```
status = ... # Get HTTP integer status code
match status:
    case 400:
        print("Bad request")
    case 404:
        print("Not found")
    case 418:
        print("I'm a teapot")
    case _:
        print("Something's wrong with the Internet")
```

- This construct is actually much more powerful, however, we will not go into further details (see, e.g., <https://peps.python.org/pep-0636/> for more details)

# LOOPS: WHILE, FOR



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- Loops might be executed 0 or more times (even infinitely often), depending on the loop's condition

# While Loop

- The **while** loop in Python will repeat a part of code as long as the boolean expression of the loop is True (the loop condition), e.g.:
  - Ask user for password until they enter the correct password
  - Run some main routine of a micro controller until power is gone (e.g., keep driving around a small robot)
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  - ☐ Run some main routine of a micro controller until power is gone (e.g., keep driving around a small robot)
  - ☐ Keep optimizing network parameters until the output is close enough to the target
- Danger: This can (and often does) lead to endless/infinite loops if the expression is never False!

## Code Example

```
x = 0
while x <= 0:
    x = int(input("Enter integer number > 0: "))
print(x)
```

# For Loop

- The **for** loop in Python will repeat a part of code for each element in a so-called iterable or sequence of elements (strings, data structures, ...), e.g.:
  - For each character in the string `my_string`, compute the uppercase letter
  - For a given number of updates `range(n_updates)`, update the weights of a neural network

## Code Example

```
my_string = "hello"  
for char in my_string:  
    up = char.upper()  
    print(f"uppercase letter = {up}")  
print("converted all letters to uppercase")
```

# Manual Loop Control

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- These keywords break the normal control flow of your program (sudden jumps in code), so use sparsely!