Florian Rumiel

Cloud Architect | Al Orchestration Specialist

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Skills

Areas of expertise: Cloud Architecture, LLM Orchestration, DevOps, Infrastructure as Code, Artificial

Intelligence, Data Science

Cloud Technologies: AWS, Terraform, AWS Bedrock, Docker

Al Orchestration: LangChain, LlamaIndex, Haystack 2, FMEval, PGVector, ChromaDB, FAISS

Programming: Python, Dart, Terraform, C#

Tools: VSCode, GitHub Actions, Amplify, SQL Server, Visual Studio, Docker, Post-

greSQL

Languages: French (native), English (expert)

Certifications

AWS Cloud Practitioner

- AWS Generative AI Essentials Partner
- Terraform Associate, Certified Cloud Engineer
- MongoDB Big Data (2020)

Professional Experience

Levio Conseils inc.

Cloud Architect 2024 - present

Levio Conseils inc., Quebec

- Design and implementation of a conversational bot based on RAG (RSDE-CSPRP)
- Systems architecture and solution development with Terraform and AWS
- Integration and management of authentication with Cognito and Flutter
- · Design of Azure and AWS deployment pipelines

Cloud Architect - Al Orchestration

2024

Ministry of Cybersecurity and Digital Technology (MCN), Quebec

- Design and optimization of language model orchestration in an AWS LZA environment
- Training of production support teams for maintainability of the orchestration system
- Research and development of orchestration techniques to reduce latency
- Implementation of test benches for monitoring conversational bot performance

Intermediate Programmer Technician (web .NET)

2023 - 2024

Ministry of Natural Resources and Forests (MRNF), Quebec

Update of UI components for the land registry system

 Analysis of existing code base and optimization suggestions 2022 - 2023 **DevOps Analyst** Ministry of Justice of Quebec (MJQ), Quebec Configuration, deployment, and management of cloud resources on Azure Performance analysis using Azure monitoring and logging tools · Development of a pipeline variable analysis and optimization tool Configuration of access control and deployment policies **Other Experience Developer Analyst** 2020 - 2022 Noovelia Development and maintenance of an inventory management system in C# .NET • Refactoring to reduce frontend code base by 40% Improvement of UI/UX and maintenance of REST APIs in microservices architecture **IT Analyst** 2018 - 2020 Government of Canada Bilingual technical support for federal employees Diagnosis and resolution of hardware and software issues

Education

International Technological Studies University Diploma (DUETI) 2017 UQAC - Computer Science and Video Game Design **Technology University Diploma** 2017 University of Burgundy - Computer Science

Personal Projects

- Architecture and implementation of RAG (retrieval augmented generation) solutions in AWS
- Design of an automated legal text change notification solution for legal departments
- Automated CV enrichment tool to facilitate assignment agent work
- Open Source library of steering behaviors for autonomous agents (GitHub: FloRul/RitFlocking)
- Game development with Unity using dependency injection and linear algebra