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LFSR.cpp
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    1: /*
    2: Name: ALbara Mehene
    3: Date: 9/25/2016
    4: Computing IV
    5:
    6: */
    7:
    8:
    9: #include <iostream>
   10: #include <string>
   11: #include <cmath>
   12: #include "LFSR.hpp"
   13:
   14: //constructor
   15: LFSR::LFSR(std::string seed_, int tap_){
               seed = seed_;
   18:
               tap = tap_;
   19:
   20: }
   21:
   22:
   23: int LFSR::step(){
   24:
               int bit;
   25:
               int size;
   26:
   27:
               size = seed.length();//stored the amount of elements
   28:
               bit = seed.at(0) ^ seed [size - tap - 1]; //Took the total elements
 and subtracted by the tap and by 1
   30:
   31:
   32:
               seed.erase(0, 1); // erased the front element
   33:
   34:
               if(bit == 1){//condition if its 1, it would return the chracter 1
   35:
                        seed.push_back('1');
   36:
   37:
               else{//returns 0 if its anything else
   38:
                        seed.push_back('0');
   39:
   40:
               //returns bit to test the test.cpp
   41:
               return bit;
   42: }
   43:
   44: int LFSR::generate(int k){
   45:
               int temp = 0;
   46:
   47:
               //Condition to test the generate function in test.cpp
   48:
               for(int i = k - 1; i \ge 0; i--){
   49:
                        if(step() == 1){
   50:
                                temp += pow(2,i);
   51:
   52:
               }
   53:
               return temp;
   54:
   55: }
   56: //prints out the string if I were to use the a main. It was not required in
this assigment
   57: std::ostream& operator<< (std::ostream &out, LFSR &lfsr){
```

out << lfsr.seed;</pre>

return out;

59:

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60: }
61:
62:
63:
64: LFSR::~LFSR(){
65:
66: }
67:
68:
69:
70:
```