

```
1:
2: #include "LFSR.hpp"
3:
4: #define BOOST_TEST_DYN_LINK
5: #define BOOST_TEST_MODULE Main
6: #include <boost/test/unit_test.hpp>
7:
8: BOOST_AUTO_TEST_CASE(fiveBitsTapAtTwo) {
9:     //steps through the function 8 times and checks to see the return bit is 1
or 0.
10:    LFSR l("00111", 2);
11:    BOOST_REQUIRE(l.step() == 1);
12:    BOOST_REQUIRE(l.step() == 1);
13:    BOOST_REQUIRE(l.step() == 0);
14:    BOOST_REQUIRE(l.step() == 0);
15:    BOOST_REQUIRE(l.step() == 0);
16:    BOOST_REQUIRE(l.step() == 1);
17:    BOOST_REQUIRE(l.step() == 1);
18:    BOOST_REQUIRE(l.step() == 0);
19:
20:    //Doing the math, it turns out to 198
21:    LFSR l2("00111", 2);
22:    BOOST_REQUIRE(l2.generate(8) == 198);
23:
24: }
25:
26: BOOST_AUTO_TEST_CASE(Test1){
27:     // I stepped 5 times by doing the xor to the 2nd tap.
28:    LFSR l3("0110110", 2);
29:    BOOST_REQUIRE(l3.step() == 1);
30:    BOOST_REQUIRE(l3.step() == 0);
31:    BOOST_REQUIRE(l3.step() == 1);
32:    BOOST_REQUIRE(l3.step() == 1);
33:    BOOST_REQUIRE(l3.step() == 1);
34:
35: }
36: BOOST_AUTO_TEST_CASE(Test2){
37:     //goes through step 3 times and by doing it out by hand, the answer is 7
38:     //It steps 3 times.
39:    LFSR l4("0110001", 3);
40:    BOOST_REQUIRE(l4.generate(4) == 7);
41: }
42:
43:
```