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Sprint 1 Plan
UCSC Interactive Map
A Team
End July 11

Sprint 1 Plan

Goal:

Front end: have an app up and running what will display a map

Back end: Be able to store data for descriptions of places

Task Listings:

User story 1: "As a new student, I would like to find points of interest on and around campus"

-Get UI up and running, add Google Map to it. (est. 1 week)

Total for user story 1: one week

User story 2:"As a student I want an actual description of the place that i might visit and I want other peoples opinions"

-Get data storage running on Raspberry Pi with web server (est. 1 week)

Total for user story 2: one week

Team Roles

Jared Jensen: Product Owner, developer

Eric Shi: developer

Anna Andresen: SCRUM Manager, developer

Esteban Quijada: developer

Abdul Mohammed: developer

Initial Scrum Board:

To complete at next meeting