Hi

whoami

- Srimanta Barua
- Computer Science student from India
- Interested in systems programming, reverse engineering... figuring out how things work

GSoC '17

- Original proposal: gdbserver
- Ended up focusing on gdb client
 - Symbol loading, monitor commands, thread-switching, and other features added
 - A lot of time spent fixing bugs
- Mentors pancake and xvilka
 - Would also thank Maijin, Nighterman, oddcoder, vifino, among others

r2's internal gdbserver

```
$ r2 -
[0x00000000]> # Check remote commands
[0x00000000]> =?
...
|
gdbserver:
| =g port file [args] listen on 'port' debugging 'file' using gdbserver
| =g! port file [args] same as above, but debug protocol messages (like gdbserver --remote-debug)
...
[0x00000000]> # Start gdbserver listening on port 8000, debugging r2 itself
[0x00000000]> =g 8000 /bin/radare2 -
```

Obviously it's untested and probably quite buggy

r2 remote gdb 101

Connect on starting r2

```
$ r2 -d gdb://localhost:8000
```

- Most options work normally, like -a for arch, -e for config etc.
- Debug normally

Monitor commands

```
[0x7f286c8d6cc0] > = !?
=!monitor cmd - hex-encode monitor command and pass to target interpreter
[0x7f286c8d6cc0]> =!monitor help
The following monitor commands are supported:
 set debug <0|1>
   Enable general debugging messages
 set debug-hw-points <0|1>
    Enable h/w breakpoint/watchpoint debugging messages
 set remote-debug <0|1>
   Enable remote protocol debugging messages
 set debug-format option1[,option2,...]
   Add additional information to debugging messages
   Options: all, none, timestamp
 exit
   Ouit GDBserver
```

Limited packet size, subject to user override

```
$ R2_GDB_PKTSZ=512 r2 -d gdb://localhost:8000
...
[0x7ff518804cc0]> =!pktsz
packet size: 512 bytes
```

- Get threads with dpt and set active thread with dpt=<thread>
- Parse XML target description
- Get process memory maps

- Speed improvement with no-ack mode and register caching
- Kill/detach from target
- Automatic symbol loading

```
$ r2 -d gdb://localhost:8000
...
[0x7fffff7dd8f30]> is | head
[Symbols]
vaddr=0x555555556f20 paddr=0x00002f20 ord=035 fwd=NONE sz=0 bind=LOCAL type=FUNC name=deregister_tvaddr=0x555555556f60 paddr=0x00002f60 ord=036 fwd=NONE sz=0 bind=LOCAL type=FUNC name=register_tmvaddr=0x555555556fb0 paddr=0x00002fb0 ord=037 fwd=NONE sz=0 bind=LOCAL type=FUNC name=__do_global_vaddr=0x5555555575d4e0 paddr=0x000094e0 ord=038 fwd=NONE sz=0 bind=LOCAL type=OBJECT name=completed.vaddr=0x5555555556ff0 paddr=0x000008c80 ord=039 fwd=NONE sz=0 bind=LOCAL type=OBJECT name=__do_global_vaddr=0x5555555556ff0 paddr=0x000002ff0 ord=040 fwd=NONE sz=0 bind=LOCAL type=FUNC name=frame_dummy_vaddr=0x555555556ff0 paddr=0x000008c78 ord=041 fwd=NONE sz=0 bind=LOCAL type=OBJECT name=__frame_duvaddr=0x555555556ffa paddr=0x000002ffa ord=043 fwd=NONE sz=9 bind=LOCAL type=FUNC name=blob_versio_vaddr=0x555555555555500 paddr=0x000009500 ord=044 fwd=NONE sz=8 bind=LOCAL type=OBJECT name=rabin_cmd
```

Thank you