

# Standard Code Library

Your TeamName

Your School

August 2, 2025

# Contents

一切的开始	2
宏定义 . . . . .	2
对拍 . . . . .	2
快速编译运行（配合无插件 VSC） . . . . .	3
数据结构	3
ST 表 . . . . .	3
线段树 . . . . .	4
朴素线段树 . . . . .	4
数学	7
图论	7
计算几何	7
字符串	7
杂项	7

## 一切的开始

### 宏定义

- 需要 C++11

```
1 #include <bits/stdc++.h>
2 using namespace std;
3 using LL = long long;
4 #define FOR(i, x, y) for (decay<decltype(y)>::type i = (x), _##i = (y); i < _##i; ++i)
5 #define FORD(i, x, y) for (decay<decltype(x)>::type i = (x), _##i = (y); i > _##i; --i)
6 #ifdef DEBUG
7 #ifndef ONLINE_JUDGE
8 #define zerol
9 #endif
10 #endif
11 #ifndef zerol
12 #define dbg(x...) do { cout << "\033[32;1m" << #x << " -> "; err(x); } while (0)
13 void err() { cout << "\033[39;0m" << endl; }
14 template<template<typename...> class T, typename t, typename... A>
15 void err(T<t> a, A... x) { for (auto v: a) cout << v << ' '; err(x...); }
16 template<typename T, typename... A>
17 void err(T a, A... x) { cout << a << ' '; err(x...); }
18 #else
19 #define dbg(...)
20 #define err(...)
21 #endif
22 // -----
```

- 调试时添加编译选项 -DDEBUG, 提交时注释
- 注意检查判题系统编译选项, 修改 #ifndef ONLINE\_JUDGE
- FOR ++ 循环 FOR(循环变量名称, 循环变量起始值, 循环变量结束值 (不含))
- FORD -- 循环
- err() 调试时输出 (支持单层迭代)
- dbg() 变色输出变量名和变量值 (支持单层迭代)
- 黄色 33, 蓝色 34, 橙色 31

### 对拍

- Linux

```
1 #!/usr/bin/env bash
2 g++ -o r main.cpp -O2 -std=c++11
3 g++ -o std std.cpp -O2 -std=c++11
4 while true; do
5     python gen.py > in
6     ./std < in > stdout
7     ./r < in > out
8     if test $? -ne 0; then
9         exit 0
10    fi
11    if diff stdout out; then
12        printf "AC\n"
13    else
14        printf "GG\n"
15        exit 0
16    fi
17 done
```

- Windows

```
1 @echo off
2 setlocal enabledelayedexpansion
3
4 g++ -o r main.cpp -O2 -std=c++11
5 g++ -o std std.cpp -O2 -std=c++11
6
7 :loop
8 python gen.py > in
9 if !errorlevel! neq 0 exit /b
```

```

10
11 std.exe < in > stdout
12 if !errorlevel! neq 0 exit /b
13
14 r.exe < in > out
15 if !errorlevel! neq 0 exit /b
16
17 fc /b stdout out > nul
18 if !errorlevel! equ 0 (
19     echo AC
20 ) else (
21     echo GG
22     exit /b
23 )
24
25 goto loop

```

## 快速编译运行（配合无插件 VSC）

- Linux

```

1 #!/bin/bash
2 g++ $1.cpp -o $1 -O2 -std=c++14 -Wall -Dzerol -g
3 if $? -eq 0; then
4     ./$1
5 fi

```

- Windows

```

@echo off
:: 参数为文件名（不含.cpp后缀）
g++ %1.cpp -o %1 -O2 -std=c++14 -Wall -Dzerol -g
if %errorlevel% equ 0 (
    %1.exe
)

```

## 数据结构

### ST 表

- 一维

```

1 #define M 10
2
3 struct RMQ {
4     int f[22][M];
5     inline int highbit(int x) { return 31 - __builtin_clz(x); }
6     void init(int* v, int n) {
7         FOR (i, 0, n) f[0][i] = v[i];
8         FOR (x, 1, highbit(n) + 1)
9             FOR (i, 0, n - (1 << x) + 1)
10                 f[x][i] = min(f[x - 1][i], f[x - 1][i + (1 << (x - 1))]);
11     }
12     int get_min(int l, int r) {
13         assert(l <= r);
14         int t = highbit(r - l + 1);
15         return min(f[t][l], f[t][r - (1 << t) + 1]);
16     }
17 };

```

- 二维

```

1 #define maxn 10
2 LL n, m, a[maxn][maxn];
3
4 struct RMQ2D{
5     int f[maxn][maxn][10][10];
6     inline int highbit(int x) { return 31 - __builtin_clz(x); }

```

```

7 inline int calc(int x, int y, int xx, int yy, int p, int q) {
8     return max(
9         max(f[x][y][p][q], f[xx - (1 << p) + 1][yy - (1 << q) + 1][p][q]),
10        max(f[xx - (1 << p) + 1][y][p][q], f[x][yy - (1 << q) + 1][p][q])
11    );
12 }
13 void init() {
14     FOR (x, 0, highbit(n) + 1)
15     FOR (y, 0, highbit(m) + 1)
16     FOR (i, 0, n - (1 << x) + 1)
17     FOR (j, 0, m - (1 << y) + 1) {
18         if (!x && !y) { f[i][j][x][y] = a[i][j]; continue; }
19         f[i][j][x][y] = calc(
20             i, j,
21             i + (1 << x) - 1, j + (1 << y) - 1,
22             max(x - 1, 0), max(y - 1, 0)
23         );
24     }
25 }
26 inline int get_max(int x, int y, int xx, int yy) {
27     return calc(x, y, xx, yy, highbit(xx - x + 1), highbit(yy - y + 1));
28 }
29 };

```

## 线段树

### 朴素线段树

- 默认为最大值，可自行修改 struct Q struct P P operator &
- 注意建树时的下标问题 (1-based)

```

1 const LL INF = LONG_LONG_MAX;
2 #define maxn 10
3 LL n;
4
5 namespace SGT {
6     struct Q {
7         LL setv;
8         explicit Q(LL setv = -1): setv(setv) {}
9         void operator += (const Q& q) { if (q.setv != -1) setv = q.setv; }
10    };
11    struct P {
12        LL max;
13        explicit P(LL max = -INF): max(max) {}
14        void up(Q& q) { if (q.setv != -1) max = q.setv; }
15    };
16    template<typename T>
17    P operator & (T&& a, T&& b) {
18        return P(max(a.max, b.max));
19    }
20    P p[maxn << 2];
21    Q q[maxn << 2];
22    #define lson o * 2, l, (l + r) / 2
23    #define rson o * 2 + 1, (l + r) / 2 + 1, r
24    void up(int o, int l, int r) {
25        if (l == r) p[o] = P();
26        else p[o] = p[o * 2] & p[o * 2 + 1];
27        p[o].up(q[o]);
28    }
29    void down(int o, int l, int r) {
30        q[o * 2] += q[o]; q[o * 2 + 1] += q[o];
31        q[o] = Q();
32        up(lson); up(rson);
33    }
34    template<typename T>
35    void build(T&& f, int o = 1, int l = 1, int r = n) {
36        if (l == r) q[o] = f(l);
37        else { build(f, lson); build(f, rson); q[o] = Q(); }
38        up(o, l, r);
39    }
40    P query(int ql, int qr, int o = 1, int l = 1, int r = n) {

```

```

41     if (ql > r || l > qr) return P();
42     if (ql <= l && r <= qr) return p[o];
43     down(o, l, r);
44     return query(ql, qr, lson) & query(ql, qr, rson);
45 }
46 void update(int ql, int qr, const Q& v, int o = 1, int l = 1, int r = n) {
47     if (ql > r || l > qr) return;
48     if (ql <= l && r <= qr) q[o] += v;
49     else {
50         down(o, l, r);
51         update(ql, qr, v, lson); update(ql, qr, v, rson);
52     }
53     up(o, l, r);
54 }
55 }
56
57 // -----
58 void solve(){
59     vector<LL> arr = {1, 5, 7, 4, 2, 8, 3, 6, 10, 9};
60     n = arr.size();
61     SGT::build([&](int idx){
62         return SGT::Q(arr[idx-1]);
63     });
64     for(LL i=1; i<=n; i++){
65         dbg(SGT::query(1, i).max);
66     }
67     SGT::update(2, 4, SGT::Q(-3));
68     cout << "MODIFIED\n";
69     for(LL i=1; i<=n; i++){
70         dbg(SGT::query(1, i).max);
71     }
72 }

```

- 区间修改，区间累加，查询区间和、最大值、最小值。

```

1  #define maxn 100005
2  #define INF LONG_LONG_MAX
3  LL a[maxn], n;
4
5  struct IntervalTree {
6      #define ls o * 2, l, m
7      #define rs o * 2 + 1, m + 1, r
8      static const LL M = maxn * 4, RS = 1E18 - 1;
9      LL addv[M], setv[M], minv[M], maxv[M], sumv[M];
10     void init() {
11         memset(addv, 0, sizeof addv);
12         fill(setv, setv + M, RS);
13         memset(minv, 0, sizeof minv);
14         memset(maxv, 0, sizeof maxv);
15         memset(sumv, 0, sizeof sumv);
16     }
17     void maintain(LL o, LL l, LL r) {
18         if (l < r) {
19             LL lc = o * 2, rc = o * 2 + 1;
20             sumv[o] = sumv[lc] + sumv[rc];
21             minv[o] = min(minv[lc], minv[rc]);
22             maxv[o] = max(maxv[lc], maxv[rc]);
23         } else sumv[o] = minv[o] = maxv[o] = 0;
24         if (setv[o] != RS) { minv[o] = maxv[o] = setv[o]; sumv[o] = setv[o] * (r - l + 1); }
25         if (addv[o]) { minv[o] += addv[o]; maxv[o] += addv[o]; sumv[o] += addv[o] * (r - l + 1); }
26     }
27     void build(LL o, LL l, LL r) {
28         if (l == r) addv[o] = a[l];
29         else {
30             LL m = (l + r) / 2;
31             build(ls); build(rs);
32         }
33         maintain(o, l, r);
34     }
35     void pushdown(LL o) {
36         LL lc = o * 2, rc = o * 2 + 1;
37         if (setv[o] != RS) {

```

```

38         setv[lc] = setv[rc] = setv[o];
39         addv[lc] = addv[rc] = 0;
40         setv[o] = RS;
41     }
42     if (addv[o]) {
43         addv[lc] += addv[o]; addv[rc] += addv[o];
44         addv[o] = 0;
45     }
46 }
47 void update(LL p, LL q, LL o, LL l, LL r, LL v, LL op) {
48     if (p <= r && l <= q){
49         if (p <= l && r <= q) {
50             if (op == 2) { setv[o] = v; addv[o] = 0; }
51             else addv[o] += v;
52         } else {
53             pushdown(o);
54             LL m = (l + r) / 2;
55             update(p, q, ls, v, op); update(p, q, rs, v, op);
56         }
57     }
58     maintain(o, l, r);
59 }
60 void query(LL p, LL q, LL o, LL l, LL r, LL add, LL& ssum, LL& smin, LL& smax) {
61     if (p > r || l > q) return;
62     if (setv[o] != RS) {
63         LL v = setv[o] + add + addv[o];
64         ssum += v * (min(r, q) - max(l, p) + 1);
65         smin = min(smin, v);
66         smax = max(smax, v);
67     } else if (p <= l && r <= q) {
68         ssum += sumv[o] + add * (r - l + 1);
69         smin = min(smin, minv[o] + add);
70         smax = max(smax, maxv[o] + add);
71     } else {
72         LL m = (l + r) / 2;
73         query(p, q, ls, add + addv[o], ssum, smin, smax);
74         query(p, q, rs, add + addv[o], ssum, smin, smax);
75     }
76 }
77 // 简化接口
78 void build(int n) {
79     build(1, 1, n);
80 }
81
82 void range_add(int l, int r, int val) {
83     update(l, r, 1, 1, n, val, 1);
84 }
85
86 void range_set(int l, int r, int val) {
87     update(l, r, 1, 1, n, val, 2);
88 }
89
90 void range_query(int l, int r, LL& sum, LL& min_val, LL& max_val) {
91     sum = 0;
92     min_val = INF;
93     max_val = -INF;
94     query(l, r, 1, 1, n, 0, sum, min_val, max_val);
95 }
96 } IT;
97 // -----
98 void solve(){
99     IT.init();
100
101     n = 5;
102     vector<int> data = {1, 3, 5, 7, 9};
103     for (int i = 0; i < n; i++) {
104         a[i + 1] = data[i]; // 注意: 线段树从 1 开始索引
105     }
106
107     IT.build(n);
108

```

```

109     LL sum, min_val, max_val;
110     IT.range_query(1, 5, sum, min_val, max_val);
111     cout << " " << sum << " " << min_val << " " << max_val << endl;
112
113     IT.range_add(2, 4, 2);
114     IT.range_query(1, 5, sum, min_val, max_val);
115     cout << " " << sum << " " << min_val << " " << max_val << endl;
116
117     IT.range_set(3, 5, 10);
118     IT.range_query(1, 5, sum, min_val, max_val);
119     cout << " " << sum << " " << min_val << " " << max_val << endl;
120
121     IT.range_query(2, 4, sum, min_val, max_val);
122     cout << " " << sum << " " << min_val << " " << max_val << endl;
123 }

```

**数学**

**图论**

**计算几何**

**字符串**

**杂项**