

## Finite Differences and Convergence Tests II

We continue with the derivation and test of finite difference formulae:

- Verify the standard 3-point stencil for the *second* derivative  $f''$  as given in the lecture notes.
- The discretizations addressed so far were based on equal spacings  $h$  between function values, employing function values  $f(x), f(x-h), f(x+h)$  etc.  
What about a formula that use values like  $f(x), f(x-h^-), f(x+h^+)$ , i.e. different spacings on either side? Can you derive, using Taylor expansion, stencils for  $f'$  and  $f''$  in this setting? Which order of accuracy do you get?  
Hint: When making convergence tests, use a fixed ratio  $h^+/h^-$  for the limit  $h^+, h^- \rightarrow 0$ .
- Derive a one-sided, second order accurate approximation for  $f'(x)$  that employs  $f(x), f(x-h)$ , and  $f(x-2h)$ . Verify!  
Hint: Use your previous results.
- Richardson extrapolation is a simple way to derive higher-order finite difference formulae from lower order stencils (see the lecture notes). Use it to improve the  $\mathcal{O}(h^2)$  central difference formulae for  $f'$  and  $f''$ , respectively, and verify!

## Planetary Motion I

Here, we want to address the motion of a “point mass” under the influence of a central force

$$\vec{F}(\vec{r}) = -4\pi^2 m \frac{\vec{r}}{|\vec{r}|^3}$$

Closed, elliptical trajectories are approximated in file `planet.py` as positions of the mass at times  $t_i$  with  $i = 0, 1, 2, \dots, (N-1)$ . They are plotted together with velocity arrows, which in turn are approximated by central finite differences.

- Compute the particle's acceleration  $\vec{a} = \ddot{\vec{r}}$  with finite differences and plot the respective vector arrows.
- Compute  $|\vec{F}(\vec{r}_i)/m - \vec{a}_i|$  for each  $t_i$  and analyze the way it behaves with varying time spacings  $\Delta t$  and eccentricities  $\varepsilon$ .  
Which error sources come into play when computing  $\vec{r}$ ,  $\dot{\vec{r}}$  and  $\ddot{\vec{r}}$ ? How can they be quantified or alleviated? Could root-finding methods help here?