# Introduction to NLP

221.

**Hidden Markov Models** 

### Markov Models

- Sequence of random variables that aren't independent
- Examples
  - Weather reports
  - Text
  - Stock market numbers

### Definition

$$Q = q_1 q_2 \dots q_N$$

 $A = a_{11}a_{12} \dots a_{n1} \dots a_{nn}$ 

 $\pi = \pi_1, \pi_2, ..., \pi_N$ 

a set of N states

a **transition probability matrix** A, each  $a_{ij}$  representing the probability of moving from state i to state j, s.t.  $\sum_{i=1}^{n} a_{ij} = 1 \quad \forall i$ 

an **initial probability distribution** over states.  $\pi_i$  is the probability that the Markov chain will start in state i. Some states j may have  $\pi_j = 0$ , meaning that they cannot be initial states. Also,  $\sum_{i=1}^{n} \pi_i = 1$ 

# Properties

• Limited horizon:

$$P(X_{t+1} = s_k | X_1,...,X_t) = P(X_{t+1} = s_k | X_t)$$

Time invariant (stationary)

$$P(X_{t+1} = s_k | X_t) = P(X_2 = s_k | X_1)$$

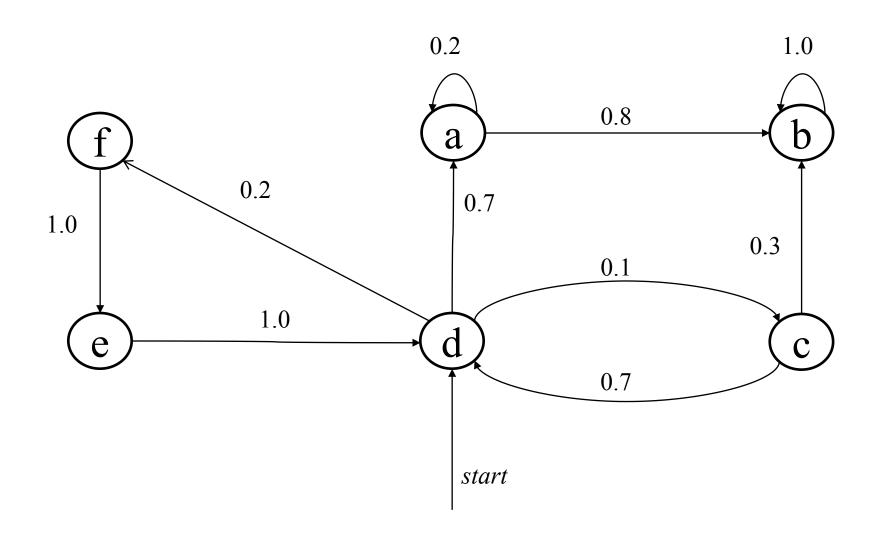
#### • Definition

• in terms of a transition matrix A and initial state probabilities  $\Pi$ .



**Andrey Markov** 

# Example



### Visible MM

$$P(X_{1},...X_{T}) = P(X_{1}) P(X_{2}|X_{1}) P(X_{3}|X_{1},X_{2}) ... P(X_{T}|X_{1},...,X_{T-1})$$

$$= P(X_{1}) P(X_{2}|X_{1}) P(X_{3}|X_{2}) ... P(X_{T}|X_{T-1})$$

$$= \rho_{X_{1}} \bigcap_{t=1}^{T-1} \alpha_{X_{t}X_{t+1}}$$

$$P(d, a, b) = P(X_{1}=d) P(X_{2}=a|X_{1}=d) P(X_{3}=b|X_{2}=a)$$

$$= 1.0 \times 0.7 \times 0.8$$

$$= 0.56$$

### Hidden Markov Models

#### Motivation

- Observing a sequence of symbols
- The sequence of states that led to the generation of the symbols is hidden
- The states correspond to hidden (latent) variables

#### Definition

- Q = states
- O = observations, drawn from a vocabulary
- $q_0, q_f =$  special (start, final) states
- A = state transition probabilities
- B = symbol emission probabilities
- $\Pi$  = initial state probabilities
- $\mu = (A,B,\Pi) = complete probabilistic model$

### Hidden Markov Models

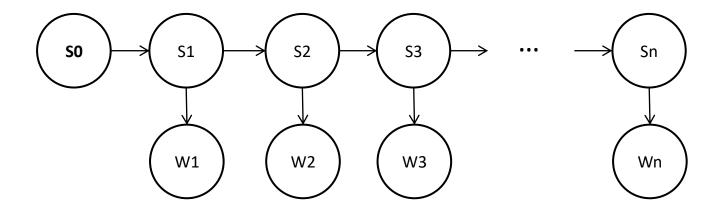
- Uses
  - Part of speech tagging
  - Speech recognition
  - Gene sequencing

## Noisy Channel Model Applications

- Text-to-text (e.g., text summarization)
- Speech recognition
- Spelling Correction
- Optical Character Recognition
  - P(text|pixels) = P(text) P(pixels|text)

### Hidden Markov Models

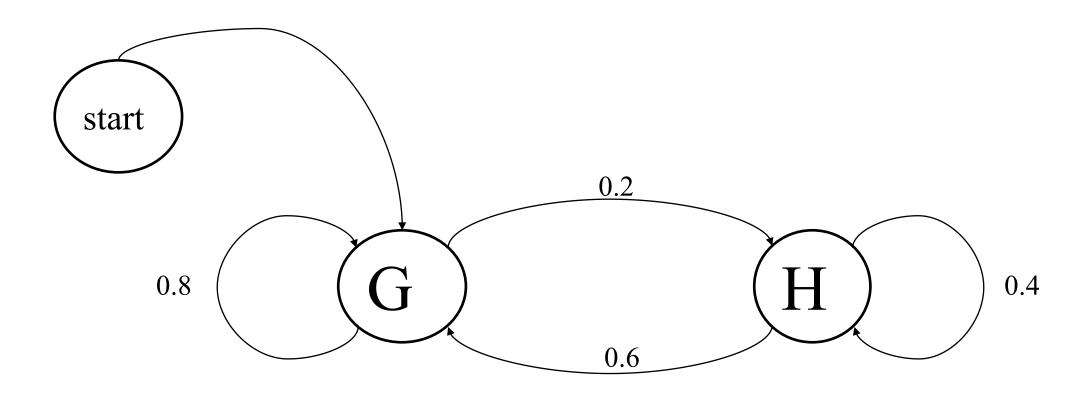
- Can be used to model state sequences and observation sequences
- Example:
  - $P(s,w) = \prod_{i} P(s_{i}|s_{i-1})P(w_{i}|s_{i})$



## Generative Algorithm

- ullet Pick start state from  $\Pi$
- For t = 1..T
  - Move to another state based on A
  - Emit an observation based on B

## State Transition Probabilities



### **Emission Probabilities**

symbol

states

•  $P(O_t=k | X_t=s_i, X_{t+1}=s_j) = b_{ijk}$ 

#### symbols

states

	X	у	Z
G	0.7	0.2	0.1
Н	0.3	0.5	0.2

### All Parameters of the Model

- Initial
  - P(G|start) = 1.0, P(H|start) = 0.0
- Transition
  - P(G|G) = 0.8, P(G|H) = 0.6, P(H|G) = 0.2, P(H|H) = 0.4
- Emission
  - P(x|G) = 0.7, P(y|G) = 0.2, P(z|G) = 0.1
  - P(x|H) = 0.3, P(y|H) = 0.5, P(z|H) = 0.2

## Observation sequence "yz"

- Starting in state G (or H), P(yz) = ?
- Possible sequences of states:
  - GG
  - GH
  - HG
  - HH

```
• P(yz) = P(yz|GG) + P(yz|GH) + P(yz|HG) + P(yz|HH) =

= .8 x .2 x .8 x .1

+ .8 x .2 x .2 x .2

+ .2 x .5 x .4 x .2

+ .2 x .5 x .6 x .1

= .0128+.0064+.0080+.0060 = .0332
```

## Hidden Markov Model

$Q=q_1q_2\ldots q_N$	a set of N states
$A = a_{11} \dots a_{ij} \dots a_{NN}$	a transition probability matrix $A$ , each $a_{ij}$ representing the probability
	of moving from state <i>i</i> to state <i>j</i> , s.t. $\sum_{j=1}^{N} a_{ij} = 1  \forall i$
$O = o_1 o_2 \dots o_T$	a sequence of $T$ observations, each one drawn from a vocabulary $V =$
	$v_1, v_2, \dots, v_V$
$B = b_i(o_t)$	a sequence of observation likelihoods, also called emission probabili-
	<b>ties</b> , each expressing the probability of an observation $o_t$ being generated from a state $i$
$\pi=\pi_1,\pi_2,,\pi_N$	an <b>initial probability distribution</b> over states. $\pi_i$ is the probability that the Markov chain will start in state $i$ . Some states $j$ may have $\pi_j = 0$ , meaning that they cannot be initial states. Also, $\sum_{i=1}^{n} \pi_i = 1$

#### States and Transitions

- An HMM is essentially a weighted finite-state transducer
  - The states encode the most recent history
  - The transitions encode likely sequences of states
    - e.g., Adj-Noun or Noun-Verb
    - or perhaps Art-Adj-Noun
  - Use MLE to estimate the probabilities
- Another way to think of an HMM
  - It's a natural extension of Naïve Bayes to sequences

#### **Emissions**

- Estimating the emission probabilities
  - Harder than transition probabilities (why?)
  - There may be novel uses of word/POS combinations
- Suggestions
  - It is possible to use standard smoothing
  - As well as heuristics (e.g., based on the spelling of the words)

## Sequence of Observations

- The observer can only see the emitted symbols
- Observation likelihood
  - Given the observation sequence S and the model  $\mu$  = (A,B, $\Pi$ ), what is the probability P(S| $\mu$ ) that the sequence was generated by that model.
- Being able to compute the probability of the observations sequence turns the HMM into a language model

### Tasks with HMM

- Given  $\mu = (A,B,\Pi)$ , find  $P(O|\mu)$ 
  - Uses the Forward Algorithm
- Given O,  $\mu$ , find  $(X_1,...X_{T+1})$ 
  - Uses the Viterbi Algorithm
- Given O and a space of all possible  $\mu_{1..m}$ , find model  $\mu_{i}$  that best describes the observations
  - Uses Expectation-Maximization

### Inference

- Find the most likely sequence of tags, given the sequence of words
  - $t^* = argmax_t P(t|w)$
- Given the model  $\mu$ , it is possible to compute P (t|w) for all values of t
  - In practice, there are way too many combinations
- Greedy Search
- Beam Search
  - One possible solution
  - Uses partial hypotheses
  - At each state, only keep the k best hypotheses so far
  - May not work

## Viterbi Algorithm

- Find the best path up to observation i and state s
- Characteristics
  - Uses dynamic programming
  - Memoization
  - Backpointers

The **Viterbi** algorithm was first applied to speech and language processing in the context of speech recognition by Vintsyuk (1968) but has what Kruskal (1983) calls a "remarkable history of multiple independent discovery and publication". Kruskal and others give at least the following independently-discovered variants of the algorithm published in four separate fields:

Citation	Field
Viterbi (1967)	information theory
Vintsyuk (1968)	speech processing
Needleman and Wunsch (1970)	molecular biology
Sakoe and Chiba (1971)	speech processing
Sankoff (1972)	molecular biology
Reichert et al. (1973)	molecular biology
Wagner and Fischer (1974)	computer science

#### Algorithm 12 Generative process for the hidden Markov model

```
 \begin{array}{ll} y_0 \leftarrow \lozenge, & m \leftarrow 1 \\ \textbf{repeat} \\ y_m \sim \mathsf{Categorical}(\pmb{\lambda}_{y_{m-1}}) & \rhd \mathsf{sample} \mathsf{\ the \ current \ tag} \\ w_m \sim \mathsf{Categorical}(\pmb{\phi}_{y_m}) & \rhd \mathsf{sample} \mathsf{\ the \ current \ word} \\ \textbf{until } y_m = \blacklozenge & \rhd \mathsf{terminate \ when \ the \ stop \ symbol \ is \ generated} \end{aligned}
```

# Viterbi Algorithm

Finally, we can give a formal definition of the Viterbi recursion as follows:

#### 1. Initialization:

$$v_1(j) = \pi_j b_j(o_1) \qquad 1 \le j \le N$$
  
$$bt_1(j) = 0 \qquad 1 \le j \le N$$

#### 2. Recursion

$$v_t(j) = \max_{i=1}^{N} v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \le j \le N, 1 < t \le T$$

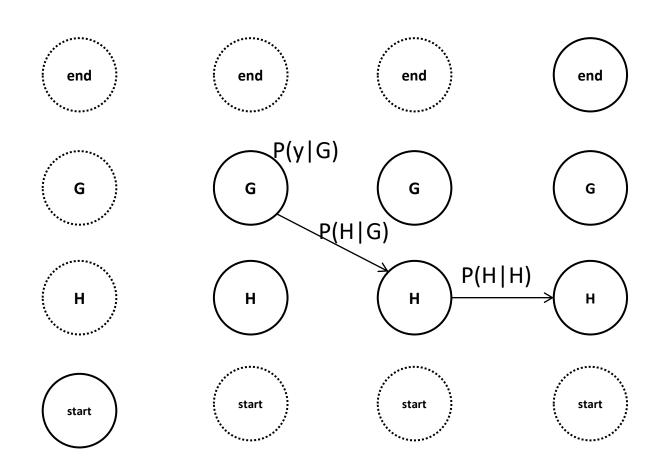
$$bt_t(j) = \underset{i=1}{\operatorname{argmax}} v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \le j \le N, 1 < t \le T$$

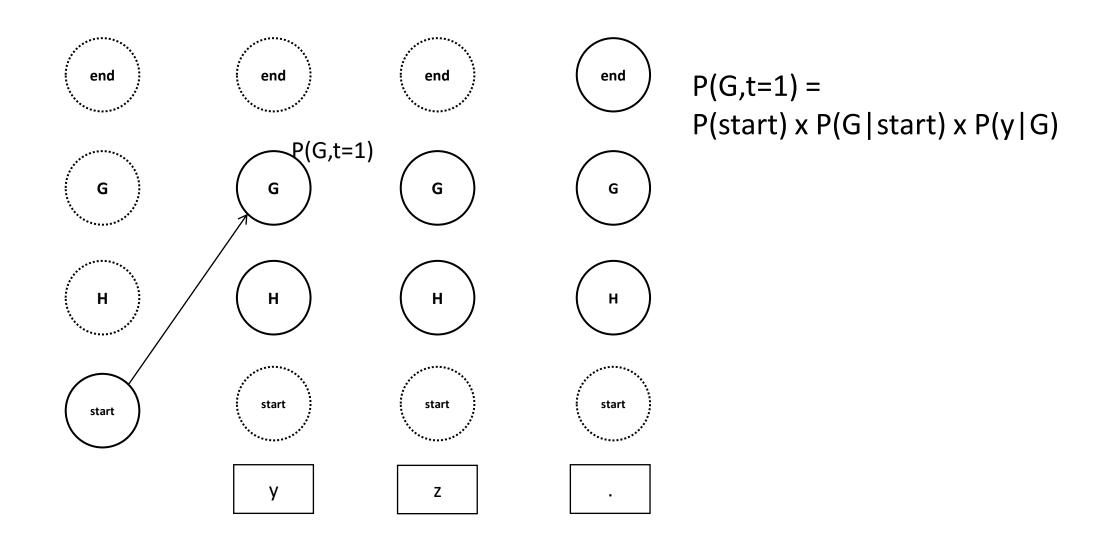
#### 3. **Termination:**

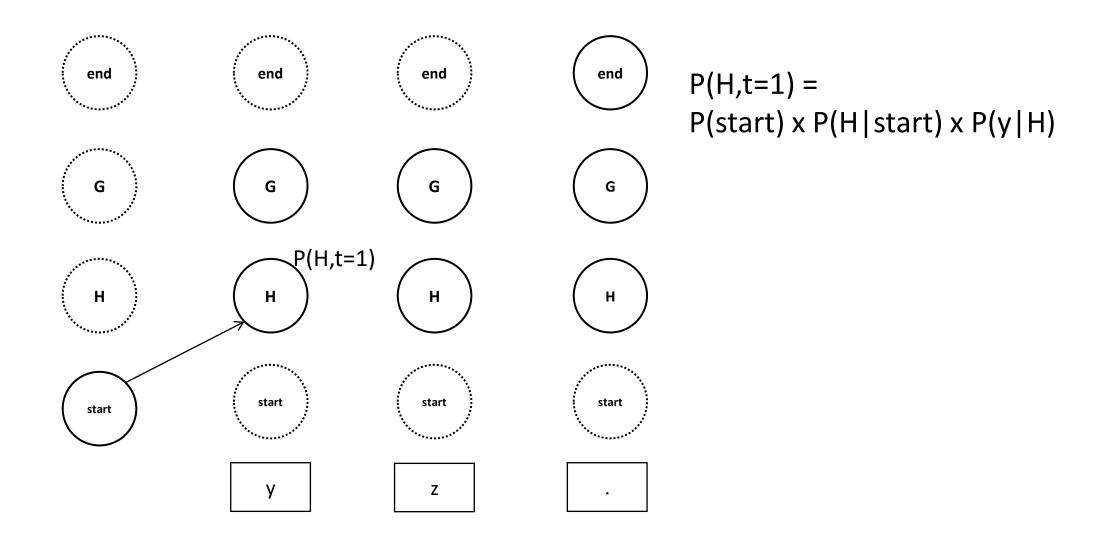
The best score: 
$$P* = \max_{i=1}^{N} v_T(i)$$
  
The start of backtrace:  $q_T* = \operatorname*{argmax}_{i=1}^{N} v_T(i)$ 

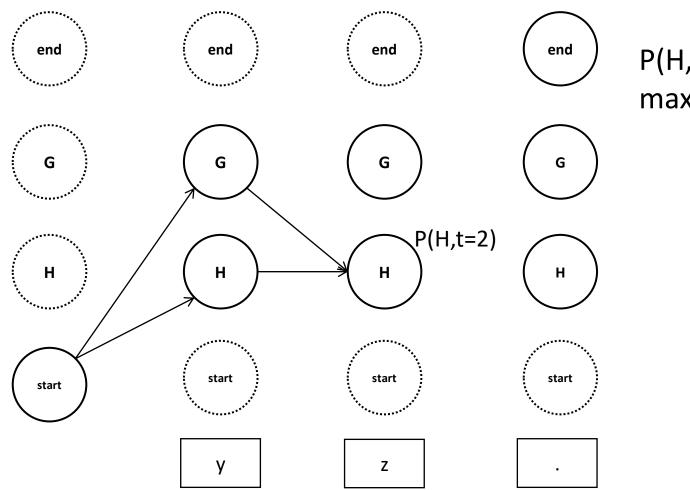
**Algorithm 11** The Viterbi algorithm. Each  $s_m(k, k')$  is a local score for tag  $y_m = k$  and  $y_{m-1} = k'$ .

for 
$$k \in \{0, ... K\}$$
 do  $v_1(k) = s_1(k, \lozenge)$   
for  $m \in \{2, ..., M\}$  do  $one for k \in \{0, ..., K\}$  do  $o$ 

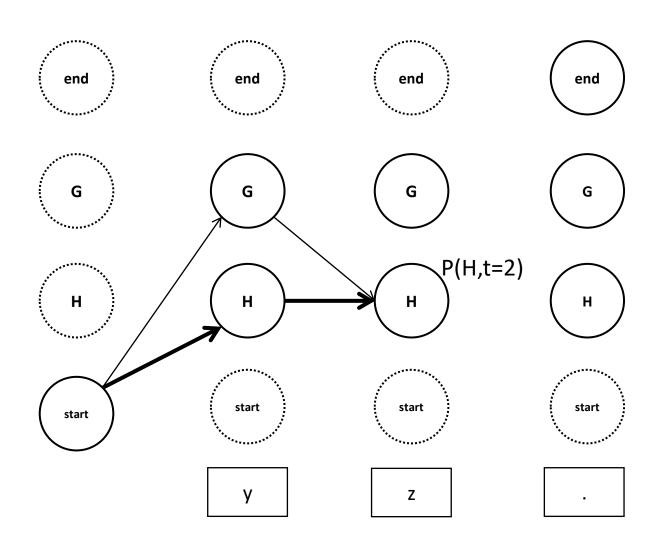


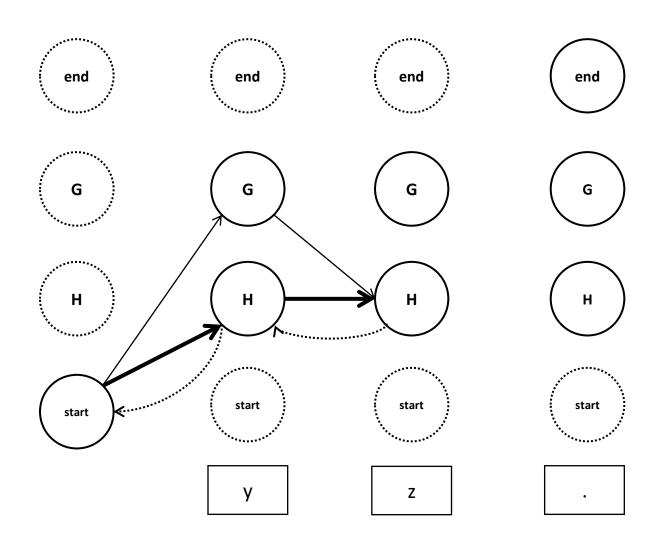


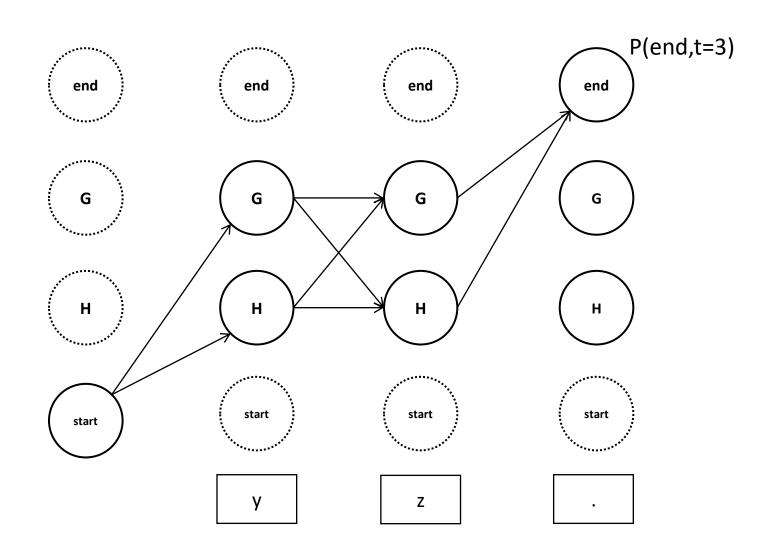


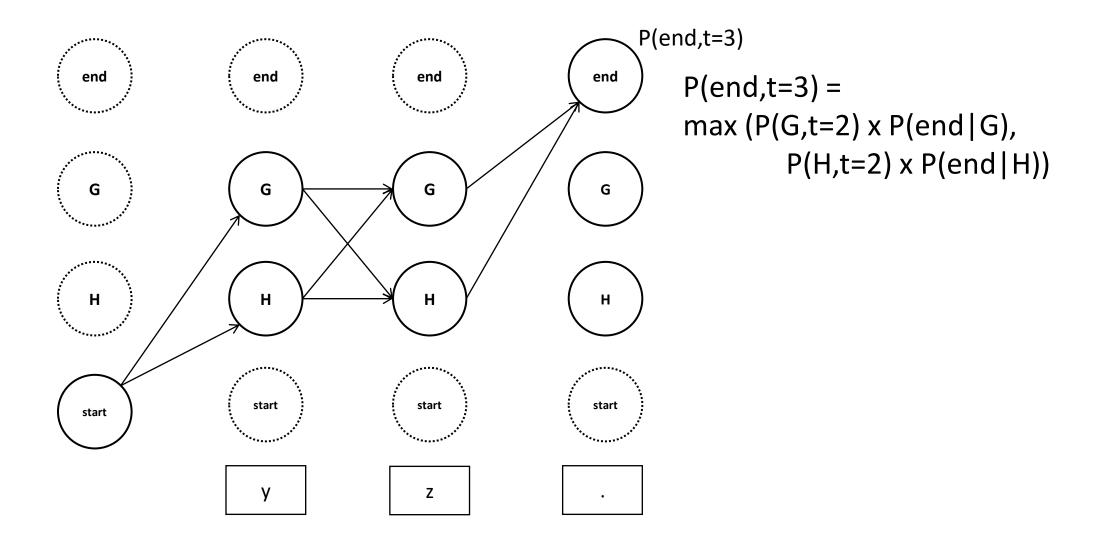


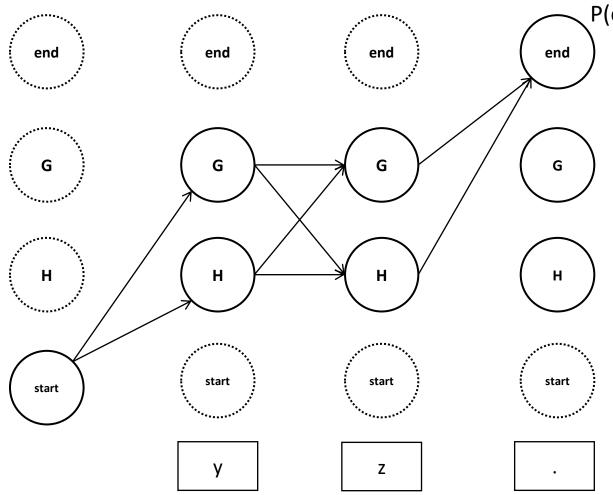
P(H,t=2) = max (P(G,t=1) x P(H|G) x P(z|H), P(H,t=1) x P(H|H) x P(z|H))











P(end,t=3)

P(end,t=3) =  $max (P(G,t=2) \times P(end|G),$  $P(H,t=2) \times P(end|H))$ 

P(end,t=3) = best score for the sequence

Use the backpointers to find the sequence of states.

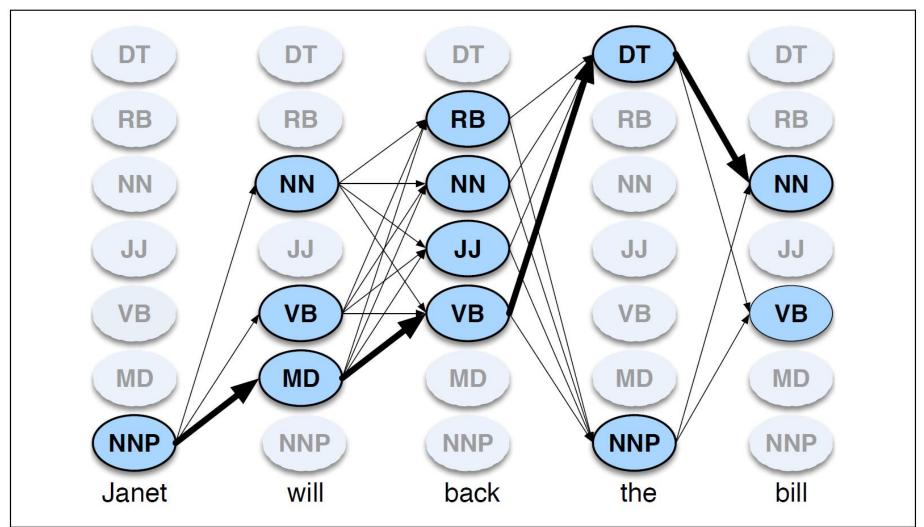


Figure 8.6 A sketch of the lattice for *Janet will back the bill*, showing the possible tags  $(q_i)$  for each word and highlighting the path corresponding to the correct tag sequence through the hidden states. States (parts of speech) which have a zero probability of generating a particular word according to the *B* matrix (such as the probability that a determiner DT will be realized as *Janet*) are greyed out.

#### Janet/NNP will/MD back/VB the/DT bill/NN

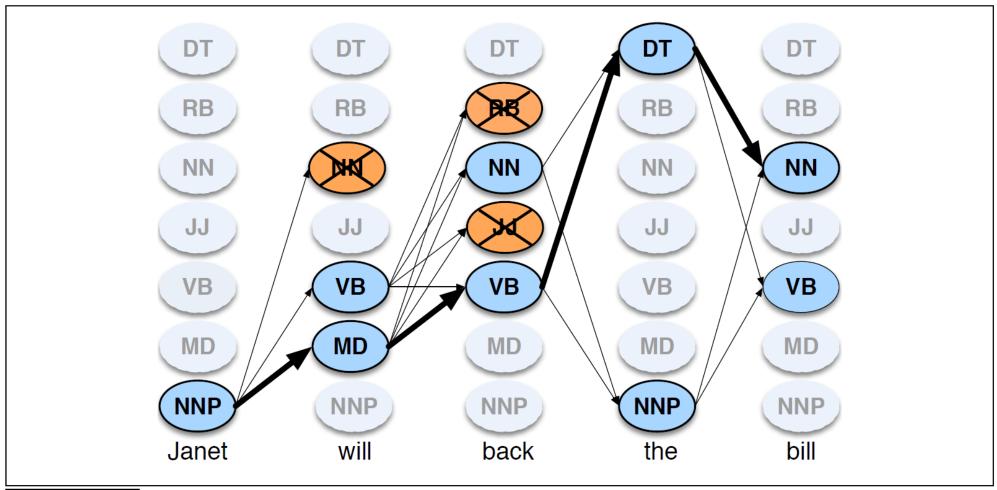
	NNP	MD	VB	JJ	NN	RB	DT
< <i>s&gt;</i>	0.2767	0.0006	0.0031	0.0453	0.0449	0.0510	0.2026
NNP	0.3777	0.0110	0.0009	0.0084	0.0584	0.0090	0.0025
MD	0.0008	0.0002	0.7968	0.0005	0.0008	0.1698	0.0041
VB	0.0322	0.0005	0.0050	0.0837	0.0615	0.0514	0.2231
JJ	0.0366	0.0004	0.0001	0.0733	0.4509	0.0036	0.0036
NN	0.0096	0.0176	0.0014	0.0086	0.1216	0.0177	0.0068
RB	0.0068	0.0102	0.1011	0.1012	0.0120	0.0728	0.0479
DT	0.1147	0.0021	0.0002	0.2157	0.4744	0.0102	0.0017

**Figure 8.7** The *A* transition probabilities  $P(t_i|t_{i-1})$  computed from the WSJ corpus without smoothing. Rows are labeled with the conditioning event; thus P(VB|MD) is 0.7968.

	Janet	will	back	the	bill
NNP	0.000032	0	0	0.000048	0
MD	0	0.308431	0	0	0
VB	0	0.000028	0.000672	0	0.000028
JJ	0	0	0.000340	0	0
NN	0	0.000200	0.000223	0	0.002337
RB	0	0	0.010446	0	0
DT	0	0	0	0.506099	0

**Figure 8.8** Observation likelihoods *B* computed from the WSJ corpus without smoothing, simplified slightly.

#### Beam Search



**Figure 8.11** A beam search version of Fig. 8.6, showing a beam width of 2. At each time *t*, all (non-zero) states are computed, but then they are sorted and only the best 2 states are propagated forward and the rest are pruned, shown in orange.

#### Some Observations

- Advantages of HMMs
  - Relatively high accuracy
  - Easy to train
- Higher-Order HMM
  - The previous example was about bigram HMMs
  - How can you modify it to work with trigrams?

### How to compute P(O)

- Viterbi was used to find the most likely sequence of states that matches the observation
- What if we want to find all sequences that match the observation
- We can add their probabilities (because they are mutually exclusive) to form the probability of the observation
- This is done using the Forward Algorithm

### The Forward Algorithm

- Used to compute the probability of a sequence
- Very similar to Viterbi
- Instead of max we use sum

init t=0, transition matrix  $x_{ij}$ , emission probabilities,  $p(y_j|x_i)$ , observed sequence, y(1:t)

for 
$$t=t+1$$
 
$$\alpha_t(x_t)=p(y_t|x_t)\sum_{x_{t-1}}p(x_t|x_{t-1})\alpha_{t-1}(x_{t-1})\,.$$
 until t=T

return  $p(y(1:t)) = lpha_T$ 

# Introduction to NLP

222.

Learning in Hidden Markov Models

### **HMM** Learning

- Supervised
  - Training sequences are labeled
- Unsupervised
  - Training sequences are unlabeled
  - Known number of states
- Semi-supervised
  - Some training sequences are labeled

### Supervised HMM Learning

Estimate the static transition probabilities using MLE

$$a_{ij} = \frac{Coun(\eta_t = S_i, q_{t+1} = S_j)}{Coun(\eta_t = S_i)}$$

Estimate the observation probabilities using MLE

$$b_j(k) = \frac{Coun(\eta_i = s_j, o_i = v_k)}{Coun(\eta_i = s_j)}$$

Use smoothing

### Unsupervised HMM Training

- Given:
  - observation sequences
- Goal:
  - build the HMM
- Use EM (Expectation Maximization) methods
  - forward-backward (Baum-Welch) algorithm
  - Baum-Welch finds an approximate solution for  $P(O|\mu)$

#### Outline of Baum-Welch

#### Algorithm

- Randomly set the parameters of the HMM
- Until the parameters converge repeat:
  - E step determine the probability of the various state sequences for generating the observations
  - M step reestimate the parameters based on these probabilities

#### Notes

- the algorithm guarantees that at each iteration the likelihood of the data  $P(O|\mu)$  increases
- it can be stopped at any point and give a partial solution
- it converges to a local maximum

# Introduction to NLP

231.

**Statistical POS Tagging** 

#### The POS task

- Example
  - Bahrainis vote in second <u>round</u> of parliamentary election
- Jabberwocky (by Lewis Carroll, 1872)

`Twas brillig, and the slithy toves Did gyre and gimble in the wabe: All mimsy were the borogoves, And the mome raths outgrabe.

## Penn Treebank tagset (1/2)

Tag	Description	Example
CC	coordinating conjunction	and
CD	cardinal number	1
DT	determiner	the
EX	existential there	there is
FW	foreign word	d'oeuvre
IN	preposition/subordinating conjunction	in, of, like
JJ	adjective	green
JJR	adjective, comparative	greener
JJS	adjective, superlative	greenest
LS	list marker	1)
MD	modal	could, will
NN	noun, singular or mass	table
NNS	noun plural	tables
NNP	proper noun, singular	John
NNPS	proper noun, plural	Vikings
PDT	predeterminer	both the boys
POS	possessive ending	friend's

## Penn Treebank tagset (2/2)

Tag	Description	Example
PRP	personal pronoun	I, he, it
PRP\$	possessive pronoun	my, his
RB	adverb	however, usually, naturally, here, good
RBR	adverb, comparative	better
RBS	adverb, superlative	best
RP	particle	give <i>up</i>
TO	to	to go, to him
UH	interjection	uhhuhhuhh
VB	verb, base form	take
VBD	verb, past tense	took
VBG	verb, gerund/present participle	taking
VBN	verb, past participle	taken
VBP	verb, sing. present, non-3d	take
VBZ	verb, 3rd person sing. present	takes
WDT	wh-determiner	which
WP	wh-pronoun	who, what
WP\$	possessive wh-pronoun	whose
WRB	wh-abverb	where, when

#### Universal POS

#### Alphabetical listing

- ADJ: adjective
- ADP: adposition
- ADV: adverb
- AUX: auxiliary verb
- CONJ: coordinating conjunction
- DET: determiner
- INTJ: interjection
- NOUN: noun
- NUM: numeral
- PART: particle
- PRON: pronoun
- PROPN: proper noun
- PUNCT: punctuation
- SCONJ: subordinating conjunction
- SYM: symbol
- VERB: verb
- <u>x</u>: other

#### Universal Features

#### Alphabetical listing

- Animacy: animacy
- Aspect: aspect
- Case: case
- Definite: definiteness or state
- Degree: degree of comparison
- Gender: gender
- Mood: mood
- Negative: whether the word can be or is negated
- NumType: numeral type
- Number: number
- Person: person
- Poss: possessive
- PronType: pronominal type
- Reflex:reflexive
- Tense:tense
- VerbForm: form of verb or deverbative
- Voice: voice

http://universaldependencies.org/u/feat/

#### Some Observations

### Ambiguity

- count (noun) vs. count (verb)
- 11% of all types but 40% of all tokens in the Brown corpus are ambiguous.
- Examples
  - like can be tagged as ADP VERB ADJ ADV NOUN
  - present can be tagged as ADJ NOUN VERB ADV

### POS Ambiguity

Types:	WSJ Brown
Unambiguous (1 tag)	44,432 (86%) 45,799 (85%)
<b>Ambiguous</b> (2+ tags)	7,025 ( <b>14%</b> ) 8,050 ( <b>15%</b> )
Tokens:	
Unambiguous (1 tag)	577,421 ( <b>45</b> %) 384,349 ( <b>33</b> %)
<b>Ambiguous</b> (2+ tags)	711,780 ( <b>55%</b> ) 786,646 ( <b>67%</b> )

**Figure 10.2** The amount of tag ambiguity for word types in the Brown and WSJ corpora, from the Treebank-3 (45-tag) tagging. These statistics include punctuation as words, and assume words are kept in their original case.

### Example

- Bethlehem/NNP Steel/NNP Corp./NNP ,/, hammered/VBN by/IN higher/JJR costs/NNS
- Bethlehem/NNP Steel/NNP Corp./NNP ,/, hammered/VBN by/IN higher/JJR costs/VBZ

### Classifier-based POS Tagging

- A baseline method would be to use a classifier to map each individual word into a likely POS tag
  - Why is this method unlikely to work well?

#### Sources of Information

- Bethlehem/NNP Steel/NNP Corp./NNP ,/, hammered/VBN by/IN higher/JJR costs/NNS
- Bethlehem/NNP Steel/NNP Corp./NNP ,/, hammered/VBN by/IN higher/JJR costs/VBZ

- Knowledge about individual words
  - lexical information
  - spelling (-or)
  - capitalization (IBM)
- Knowledge about neighboring words

#### Evaluation

#### Baseline

- tag each word with its most likely tag
- tag each OOV word as a noun.
- around 90%

#### Current accuracy

- around 97% for English
- compared to 98% human performance

### **HMM** Tagging

- T = argmax P(T|W)
  - where T=t<sub>1</sub>,t<sub>2</sub>,...,t<sub>n</sub>
- By Bayes' theorem
  - P(T|W) = P(T)P(W|T)/P(W)
- Thus we are attempting to choose the sequence of tags that maximizes the RHS of the equation
  - P(W) can be ignored
  - P(T) is called the prior, P(W|T) is called the likelihood.

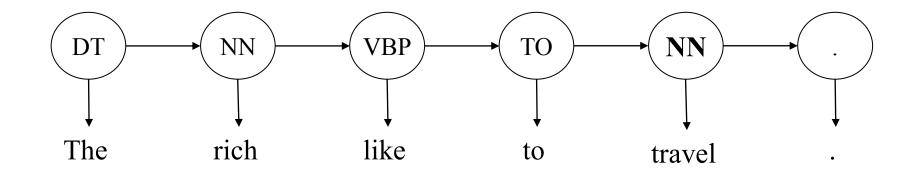
### **HMM** Tagging

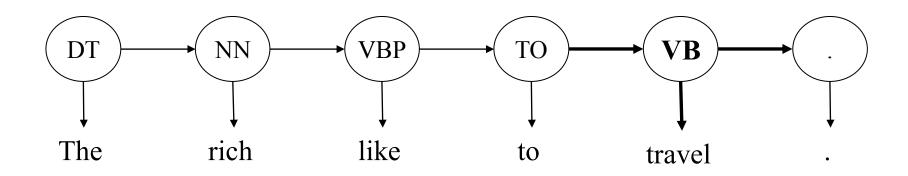
- Complete formula
  - $P(T)P(W|T) = \prod P(w_i|w_1t_1...w_{i-1}t_{i-1}t_i)P(t_i|t_1...t_{i-2}t_{i-1})$
- Simplification 1:
  - $P(W|T) = \prod P(w_i|t_i)$
- Simplification 2:
  - $P(T) = \prod P(t_i | t_{i-1})$
- Bigram approximation
  - T = argmax P(T|W) = argmax  $\prod P(w_i|t_i) P(t_i|t_{i-1})$

## Example

• The/DT rich/JJ like/VBP to/TO travel/VB ./.

## Example





#### Maximum Likelihood Estimates

Transition probabilities

P(NN|JJ) = C(JJ,NN)/C(JJ) = 22301/89401 = .249

Emission probabilities

P(this | DT) = C(DT, this)/C(DT) = 7037/103687 = .068

### **Evaluating Taggers**

- Data set
  - Training set
  - Development set
  - Test set
- Tagging accuracy
  - how many tags right

#### **HMM POS Results**

- Assigning each word its most likely tag: 90%
- Trigram HMM: 95% (55% on unknown words)
- Tuned HMM (Brants 1998): 96.2% (86.0%)
- SOTA (Bi-LSTM CRF): 97.5% (89+%)

Numbers thanks to Dan Klein and Greg Durrett

### Remaining Errors

- Words not seen with that tag in training: 4.5%
- Unknown word: 4.5%
- Could get right: 16% (needs parsing)
- Difficult decision: 20% ("set" = VBP or VBD?)
- Underspecified/unclear, gold standard inconsistent/wrong: 58% (e.g., is "discontinued" JJ or VBN)

#### **Confusion Matrix**

	IJ	NN	NNP	NNPS	RB	RP	IN	VB	VBD	VBN	VBP	Total
JJ	0 (	(177)	56	0	61	2	5	10	15	108	0	488
NN	244	0	103	0	12	1	1	29	5	6	19	525
NNP	107	106	0	132	5	0	7	5	1	2	0	427
NNPS	1	0	110	0	0	0	0	0	0	0	0	142
RB	72	21	7	0	0	16	138	1	0	0	0	295
RP	0	0	0	0	39	0	65	0	0	0	0	104
IN	11	0	1	0	169	103	0	1	0	0	0	323
VB	17	64	9	0	2	0	1	0	4	7	85	189
VBD	10	5	3	0	0	0	0	3	0	(143)	2	166
VBN	101	3	3	0	0	0	0	3	108	0	1	221
VBP	5	34	3	1	1	0	2	49	6	3	0	104
Total	626	536	348	144	317	122	279	102	140	269	108	3651

JJ/NN NN official knowledge

VBD RP/IN DT NN made up the story

RB VBD/VBN NNS recently sold shares

[Example from Toutanova+Manning'00 via Dan Klein]

#### Notes on POS

- New domains
  - Lower performance
- New languages
  - Morphology matters! Also availability of training data
- Distributional clustering
  - Combine statistics about semantically related words
  - Example: names of companies
  - Example: days of the week
  - Example: animals

### Brown Clustering

- Words with similar vector representations (embeddings) are clustered together, in an agglomerative (recursive) way
- For example, "Monday", "Tuesday", etc. may form a new vector "Day of the week"
- Published by Brown et al. [1992]

### Example

Friday Monday Thursday Wednesday Tuesday Saturday Sunday weekends Sundays people guys folks fellows CEOs chaps doubters commies unfortunates blokes down backwards ashore sideways southward northward overboard aloft downwards adrift water gas coal liquid acid sand carbon steam shale iron great big vast sudden mere sheer gigantic lifelong scant colossal American Indian European Japanese German African Catholic Israeli Italian Arab mother wife father son husband brother daughter sister boss uncle machine device controller processor CPU printer spindle subsystem compiler plotter John George James Bob Robert Paul William Jim David Mike feet miles pounds degrees inches barrels tons acres meters bytes had hadn't hath would've could've should've must've might've that tha theat head body hands eyes voice arm seat eye hair mouth

### Example

#### • Input:

- this is one document . it has two sentences but the program only cares about spaces .
- here is another document. it also has two sentences.
- and here is a third document with one sentence.
- this document is short.
- the dog ran in the park.
- the cat was chased by the dog.
- the dog chased the cat.

•	1011	9
the	011	7
is	110	4
document	1110	4
dog	000	3
it	101001	2
one	11111	2
sentences	1010111	2
chased	00111	2
two	1010100	2
has	1010110	2
here	111101	2
this	1000	2
cat	0010	2
and	11110010	1
sentence	11110011	1
ran	01011	1
in	0100	1
spaces	10101011011	1
another	1010001	1
cares	101010111	1
also	1010000	1
only	10101011010	1
program	10101011001	1
was	001100	1
park	01010	1
but	10101011000	1
short	1001	1
with	111100001	1
by	001101	1
a	111100000	1
about	10101010	1
third	11110001	1

[code by Michael Heilman]

#### Notes on POS

- British National Corpus
  - http://www.natcorp.ox.ac.uk/
- Tagset sizes
  - PTB 45, Brown 85, Universal 12, Twitter 25
- Dealing with unknown words
  - Look at features like twoDigitNum, allCaps, initCaps, containsDigitAndSlash (Bikel et al. 1999)

### HMM Spreadsheet

- Jason Eisner's awesome interactive spreadsheet about learning HMMs
  - http://cs.jhu.edu/~jason/papers/#eisner-2002-tnlp
  - http://cs.jhu.edu/~jason/papers/eisner.hmm.xls