

Tuesday · September 7, 2021

Semantics: What Is Meaning?



Yale

LING 380/780
Neural Network Models of Linguistic Structure

Is a burrito a sandwich?

Peanut Butter and Jelly Sandwich



Grinder Sandwich





Gyro Sandwich



Smørrebrød

Scandinavian Open-Faced Sandwich

White City Shopping Center v. Panera Bread

- The White City Shopping Center in Shrewsbury, MA, gave Panera Bread the exclusive right to sell sandwiches.
- Panera sued White City when it started negotiating a contract with Qdoba Mexican Eats.
- They argued that burritos were sandwiches.

Is White City Shopping Center guilty?

Course Logistics

- Official textbooks for this course:
 - Course Notes by Sophie Hao
 - *Dive into Deep Learning* (D2L) by Aston Zhang, Zack C. Lipton, Mu Li, and Alex J. Smola
- Readings posted in “Modules” tab of Canvas
- Office Hours:
 - Bob: Mondays from 9:30 AM to 11:30 AM at Dow Hall 200
 - Sophie: Wednesdays from 9:30 AM to 11:30 AM on Zoom
- First assignment released this week



What is meaning?

What Is Meaning?

Leonard Bloomfield

- Sterling Professor of Linguistics at Yale, 1940–1949
- Major figure in American Structuralism
- Studied Algonquian, Austronesian, and Indo-European languages



What Is Meaning?

“We can define the meaning of a speech-form accurately when this meaning has to do **with some matter of which we possess scientific knowledge** ... but we have no precise way of defining words like *love* or *hate*, which concern situations that **have not been accurately classified**—and these latter are in the great majority.

What Is Meaning?

“Moreover, even where we have some scientific (that is, **universally recognized and accurate**) classification, we often find that the meanings of a language do not agree with this classification. The whale in German is called a ‘fish’: *Walfisch* ... and the bat a ‘mouse’: *Fledermaus*

What Is Meaning?

“Physicists view the color-spectrum as a continuous scale of light-waves of different lengths, ranging from 40 to 72 hundred-thousandths of a millimeter, but languages mark off different parts of this scale **quite arbitrarily and without precise limits**, in the meanings of such color-names as *violet*, *blue*, *green*, *yellow*, *orange*, *red*, and the color-names of different languages do not embrace the same gradations.

What Is Meaning?

“The kinship of persons seems a simple matter, but terminologies of kinship that are used in various languages are extremely hard to analyze.

“The statement of meanings is therefore the weak point in language-study, and will remain so until human knowledge advances very far beyond its present state.”

Leonard Bloomfield
Language (1933), Chapter 9

Structuralist Semantics

According to the structuralist worldview, words have a **precise** and **technical** meaning that can only be uncovered by **experts** through careful study.

What is a sandwich, according to Bloomfield?

THE SANDWICH ALIGNMENT CHART

INGREDIENT PURIST

(Must have classic sandwich toppings: meat, cheese, lettuce, condiments, etc.)

INGREDIENT NEUTRAL

(Can contain a broader scope of savoury ingredients)

INGREDIENT REBEL

(Can contain literally any food products sandwiched together)

STRUCTURE PURIST

(A sandwich must have a classic sandwich shape: two pieces of bread/baked product, with toppings in between)

HARDLINE TRADITIONALISTS



"A BLT is a sandwich."

STRUCTURAL PURIST, INGREDIENT NEUTRAL



"A chip butty is a sandwich."

STRUCTURAL PURIST, INGREDIENT REBEL



"Ice cream between waffles is a sandwich."

STRUCTURE NEUTRAL

(The container must be on either side of the toppings, but not necessarily two separate pieces)

STRUCTURAL NEUTRAL, INGREDIENT PURIST



"A sub is a sandwich."

TRUE NEUTRAL



"A hot dog is a sandwich."

STRUCTURAL NEUTRAL, INGREDIENT REBEL



"An ice cream taco is a sandwich."

STRUCTURE REBEL

(Can contain any food enveloped in any way by a containing food)

STRUCTURAL REBEL, INGREDIENT PURIST



"A chicken wrap is a sandwich."

STRUCTURAL REBEL, INGREDIENT NEUTRAL



"A burrito is a sandwich."

RADICAL SANDWICH ANARCHY

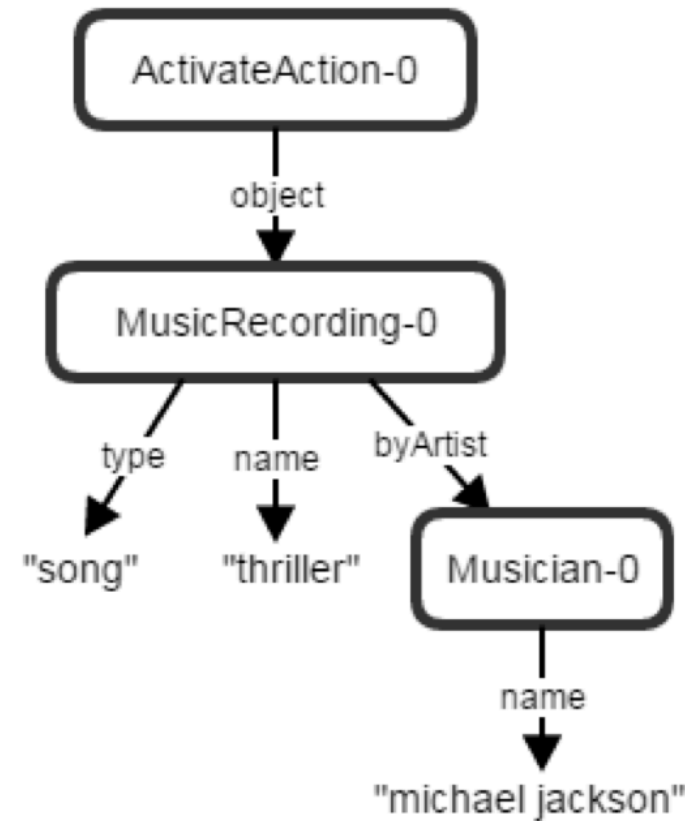


"A Pop-Tart is a sandwich."

Ontologies

- A giant database of world knowledge.
- WordNet Ontology
- Amazon Alexa Ontology

"turn on the song thriller by michael jackson"



The Verdict

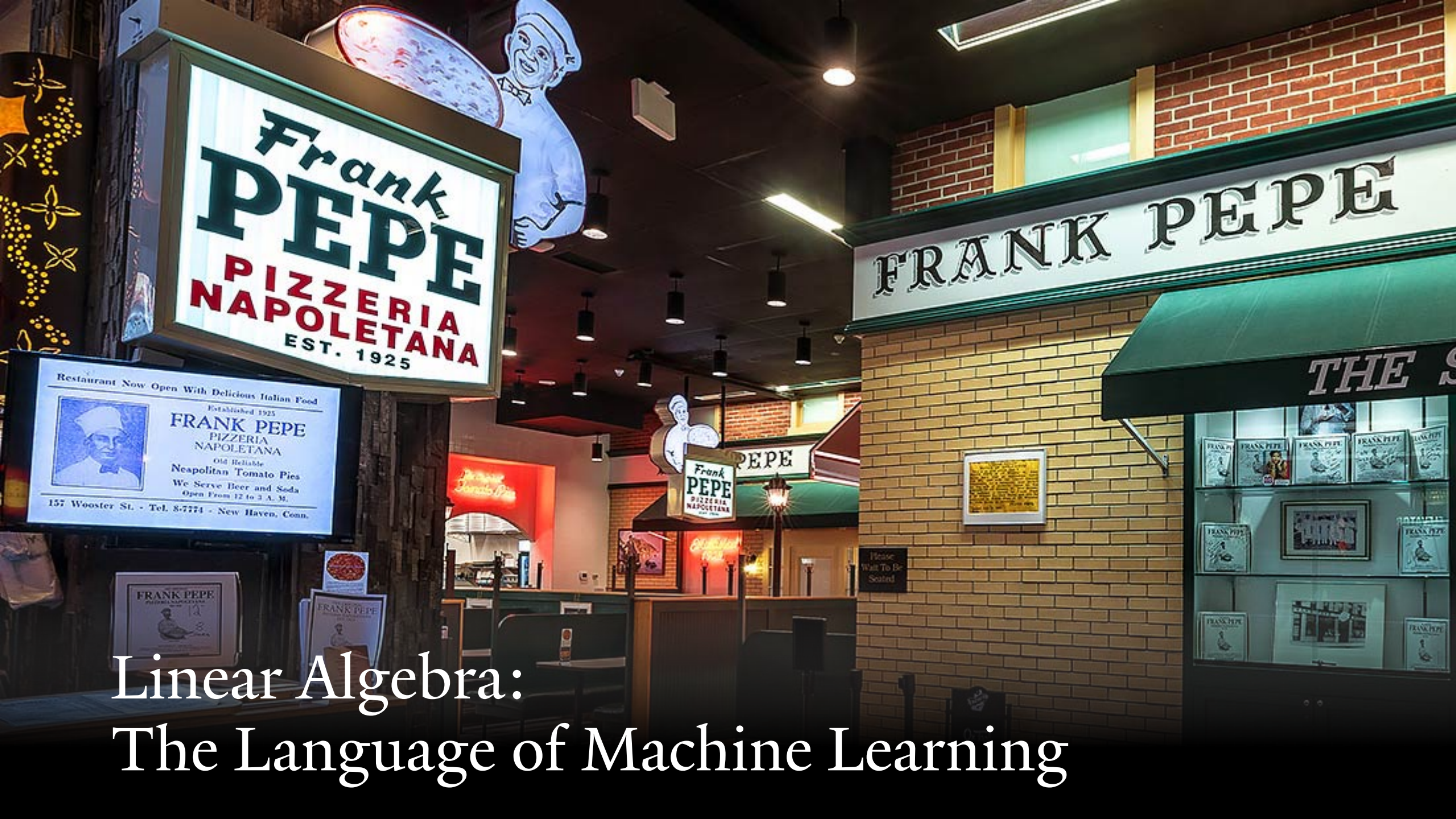
“Given that the term ‘sandwiches’ is not ambiguous and [Panera’s] Lease does not provide a definition of it, this court applies the **ordinary meaning** of the word. The **New Webster Third International Dictionary** describes a ‘sandwich’ as ‘two thin pieces of bread, usually buttered, with a thin layer (as of meat, cheese, or savory mixture) spread between them.’ ...

The Verdict

“Under this definition and **as dictated by common sense**, this court finds that the term ‘sandwich’ **is not commonly understood to include** burritos, tacos, and quesadillas, which are typically made with a single tortilla and stuffed with a choice filling of meat, rice, and beans. As such, there is no viable legal basis for barring White City from leasing to [Qdoba].”

Judge Jeffrey A. J. Locke

White City Shopping Center v. Panera Bread (2006), Opinion



Linear Algebra: The Language of Machine Learning

Basic Linear Algebra

Matrices

$$\mathbf{A} = \begin{bmatrix} A_{1,1} & A_{1,2} & \cdots & A_{1,n} \\ A_{2,1} & A_{2,2} & \cdots & A_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1} & A_{m,2} & \cdots & A_{m,n} \end{bmatrix} \in \mathbb{R}^{m \times n}$$

Basic Linear Algebra

Row Indexing

$$\mathbf{A}_{i,:} = [A_{i,1} \quad A_{i,2} \quad \cdots \quad A_{i,n}]$$

Column Indexing

$$\mathbf{A}_{:,j} = \begin{bmatrix} A_{1,j} \\ A_{2,j} \\ \vdots \\ A_{m,j} \end{bmatrix}$$

Basic Linear Algebra

Matrix Slicing

- $A_{i:j,k:l}$ = rows i through j , columns k through l
- $A_{:j,k:l}$ = rows 1 through j , columns k through l
- $A_{:j,k:}$ = rows 1 through j , columns l through n
- $A_{i,k:l}$ = row i , columns k through l

Basic Linear Algebra

Column Vectors

$$\boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} \in \mathbb{R}^n$$

Basic Linear Algebra

Row Vectors

$$\boldsymbol{v}^{\top} = [v_1 \quad v_2 \quad \cdots \quad v_m] \in \mathbb{R}^{1 \times m}$$

Basic Linear Algebra

Matrix Addition

$$\mathbf{A} + \mathbf{B} = \begin{bmatrix} A_{1,1} + B_{1,1} & A_{1,2} + B_{1,2} & \cdots & A_{1,n} + B_{1,n} \\ A_{2,1} + B_{2,1} & A_{2,2} + B_{2,2} & \cdots & A_{2,n} + B_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1} + B_{m,1} & A_{m,2} + B_{m,2} & \cdots & A_{m,n} + B_{m,n} \end{bmatrix}$$

Basic Linear Algebra

Matrix Subtraction

$$\mathbf{A} - \mathbf{B} = \begin{bmatrix} A_{1,1} - B_{1,1} & A_{1,2} - B_{1,2} & \cdots & A_{1,n} - B_{1,n} \\ A_{2,1} - B_{2,1} & A_{2,2} - B_{2,2} & \cdots & A_{2,n} - B_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1} - B_{m,1} & A_{m,2} - B_{m,2} & \cdots & A_{m,n} - B_{m,n} \end{bmatrix}$$

Basic Linear Algebra

Hadamard Product

$$\mathbf{A} \odot \mathbf{B} = \begin{bmatrix} A_{1,1}B_{1,1} & A_{1,2}B_{1,2} & \cdots & A_{1,n}B_{1,n} \\ A_{2,1}B_{2,1} & A_{2,2}B_{2,2} & \cdots & A_{2,n}B_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1}B_{m,1} & A_{m,2}B_{m,2} & \cdots & A_{m,n}B_{m,n} \end{bmatrix}$$

Basic Linear Algebra

Hadamard Quotient

$$\frac{\mathbf{A}}{\mathbf{B}} = \begin{bmatrix} A_{1,1}/B_{1,1} & A_{1,2}/B_{1,2} & \cdots & A_{1,n}/B_{1,n} \\ A_{2,1}/B_{2,1} & A_{2,2}/B_{2,2} & \cdots & A_{2,n}/B_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1}/B_{m,1} & A_{m,2}/B_{m,2} & \cdots & A_{m,n}/B_{m,n} \end{bmatrix}$$

Basic Linear Algebra

Scalar Multiplication/Division

$$c\mathbf{A} = \begin{bmatrix} cA_{1,1} & cA_{1,2} & \cdots & cA_{1,n} \\ cA_{2,1} & cA_{2,2} & \cdots & cA_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ cA_{m,1} & cA_{1,1} & \cdots & cA_{m,n} \end{bmatrix}$$
$$\frac{\mathbf{A}}{c} = \begin{bmatrix} A_{1,1}/c & A_{1,2}/c & \cdots & A_{1,n}/c \\ A_{2,1}/c & A_{2,2}/c & \cdots & A_{2,n}/c \\ \vdots & \vdots & \ddots & \vdots \\ A_{m,1}/c & A_{1,1}/c & \cdots & A_{m,n}/c \end{bmatrix}$$

Basic Linear Algebra

Scalar Addition/Subtraction (Broadcasting)

$$c + \mathbf{A} = \begin{bmatrix} c + A_{1,1} & c + A_{1,2} & \cdots & c + A_{1,n} \\ c + A_{2,1} & c + A_{2,2} & \cdots & c + A_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ c + A_{m,1} & c + A_{1,1} & \cdots & c + A_{m,n} \end{bmatrix}$$
$$c - \mathbf{A} = \begin{bmatrix} c - A_{1,1} & c - A_{1,2} & \cdots & c - A_{1,n} \\ c - A_{2,1} & c - A_{2,2} & \cdots & c - A_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ c - A_{m,1} & c - A_{1,1} & \cdots & c - A_{m,n} \end{bmatrix}$$

Basic Linear Algebra

Broadcasting a Vector to a Matrix

$$\mathbf{v} + \mathbf{A} = \begin{bmatrix} v_1 + A_{1,1} & v_1 + A_{1,2} & \cdots & v_1 + A_{1,n} \\ v_2 + A_{2,1} & v_2 + A_{2,2} & \cdots & v_2 + A_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ v_m + A_{m,1} & v_m + A_{m,2} & \cdots & v_m + A_{m,n} \end{bmatrix}$$

where $\mathbf{v} \in \mathbb{R}^m$ and $\mathbf{A} \in \mathbb{R}^{m \times n}$

Basic Linear Algebra

Broadcasting a Vector to a Matrix

$$\mathbf{v}^\top + \mathbf{A} = \begin{bmatrix} v_1 + A_{1,1} & v_2 + A_{1,2} & \cdots & v_n + A_{1,n} \\ v_1 + A_{2,1} & v_2 + A_{2,2} & \cdots & v_n + A_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ v_1 + A_{m,1} & v_2 + A_{m,2} & \cdots & v_n + A_{m,n} \end{bmatrix}$$

where $\mathbf{v} \in \mathbb{R}^n$ and $\mathbf{A} \in \mathbb{R}^{m \times n}$

Basic Linear Algebra

Function Broadcasting

$$f(\mathbf{A}) = \begin{bmatrix} f(A_{1,1}) & f(A_{1,2}) & \cdots & f(A_{1,n}) \\ f(A_{2,1}) & f(A_{2,2}) & \cdots & f(A_{2,n}) \\ \vdots & \vdots & \ddots & \vdots \\ f(A_{m,1}) & f(A_{1,1}) & \cdots & f(A_{m,n}) \end{bmatrix}$$

where $f: \mathbb{R} \rightarrow \mathbb{R}$

Basic Linear Algebra

Dot Product

$$\mathbf{a}^\top \mathbf{b} = a_1 b_1 + a_2 b_2 + \cdots + a_n b_n = \sum_{i=1}^n a_i b_i$$

where $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$

Basic Linear Algebra

Matrix Multiplication

$$\mathbf{AB} = \begin{bmatrix} A_{1,:}B_{:,1} & A_{1,:}B_{:,2} & \cdots & A_{1,:}B_{:,n} \\ A_{2,:}B_{:,1} & A_{2,:}B_{:,2} & \cdots & A_{2,:}B_{:,n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{l,:}B_{:,1} & A_{l,:}B_{:,2} & \cdots & A_{l,:}B_{:,n} \end{bmatrix} \in \mathbb{R}^{l \times n}$$

where $\mathbf{A} \in \mathbb{R}^{l \times m}$ and $\mathbf{B} \in \mathbb{R}^{m \times n}$

Basic Linear Algebra

Transpose

$$\mathbf{A}^{\top} = \begin{bmatrix} A_{1,1} & A_{2,1} & \cdots & A_{m,1} \\ A_{1,2} & A_{2,2} & \cdots & A_{m,2} \\ \vdots & \vdots & \ddots & \vdots \\ A_{1,n} & A_{2,n} & \cdots & A_{m,n} \end{bmatrix} \in \mathbb{R}^{n \times m}$$

where $\mathbf{A} \in \mathbb{R}^{m \times n}$

Basic Linear Algebra

Transpose

$$(\mathbf{A} + \mathbf{B})^{\top} = \mathbf{A}^{\top} + \mathbf{B}^{\top}$$

$$(\mathbf{AB})^{\top} = \mathbf{B}^{\top} \mathbf{A}^{\top}$$

Basic Linear Algebra

Vector Norm

$$\|\boldsymbol{v}\| = \sqrt{\boldsymbol{v}^\top \boldsymbol{v}}$$

Basic Linear Algebra

Zero and One Vectors

$$\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\mathbf{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$$

Basic Linear Algebra

Linear Map

$$f(\boldsymbol{x}) = \boldsymbol{W}\boldsymbol{x} + \boldsymbol{b}$$

Bilinear Map

$$g(\boldsymbol{x}, \boldsymbol{y}) = \boldsymbol{x}^\top \boldsymbol{W} \boldsymbol{y} + \boldsymbol{b}$$

Basic Linear Algebra

Let $\mathbb{B} \subseteq \mathbb{R}^n$ be a set of vectors. The *span* of \mathbb{B} is the set

$$\text{span}(\mathbb{B}) = \{a_1 \mathbf{b}^{(1)} + a_2 \mathbf{b}^{(2)} + \cdots + a_k \mathbf{b}^{(k)} \mid \mathbf{a} \in \mathbb{R}^k, \forall i [\mathbf{b}^{(i)} \in \mathbb{B}]\}$$

A set of vectors \mathbb{V} is a *vector space* if $\mathbb{V} = \text{span}(\mathbb{B})$ for some \mathbb{B} .

Basic Linear Algebra

A set of vectors \mathbb{B} is *linearly independent* if

$$a_1 \mathbf{b}^{(1)} + a_2 \mathbf{b}^{(2)} + \cdots + a_k \mathbf{b}^{(k)} = \mathbf{0}$$

implies $a = \mathbf{0}$ for all $\mathbf{b}^{(1)}, \mathbf{b}^{(2)}, \dots, \mathbf{b}^{(k)} \in \mathbb{B}$.

\mathbb{B} is a *basis* for vector space \mathbb{V} if \mathbb{B} is linearly independent and $\text{span}(\mathbb{B}) = \mathbb{V}$. The *dimension of* \mathbb{V} is $\dim(\mathbb{V}) = |\mathbb{B}|$.

Feature Vectors

	Basil	Crushed Italian Tomatoes	Fresh Basil	Fresh Clams	Fresh Mozzarella	Fresh Native Tomatoes	Garlic	Grated Pecorino Romano	Meatball	Mozzarella	Olive Oil	Oregano	Ricotta Cheese
White Clam Pizza	0	0	0	1	0	0	1	1	0	0	1	1	0
Frank Pepe's Original Tomato Pie	0	1	0	0	0	0	0	1	0	0	1	0	0
Margherita	0	1	1	0	1	0	0	1	0	0	1	0	0
Fresh Tomato Pie	1	0	0	0	0	1	1	1	0	1	1	0	0
Meatball & Ricotta	0	1	0	0	0	0	0	1	1	1	1	0	1

What does $p + q$ represent?

Feature Vectors

	Basil	Crushed Italian Tomatoes	Fresh Basil	Fresh Clams	Fresh Mozzarella	Fresh Native Tomatoes	Garlic	Grated Pecorino Romano	Meatball	Mozzarella	Olive Oil	Oregano	Ricotta Cheese
White Clam Pizza	0	0	0	1	0	0	1	1	0	0	1	1	0
Frank Pepe's Original Tomato Pie	0	1	0	0	0	0	0	1	0	0	1	0	0
Margherita	0	1	1	0	1	0	0	1	0	0	1	0	0
Fresh Tomato Pie	1	0	0	0	0	1	1	1	0	1	1	0	0
Meatball & Ricotta	0	1	0	0	0	0	0	1	1	1	1	0	1

What does $p - q$ represent?

Feature Vectors

	Basil	Crushed Italian Tomatoes	Fresh Basil	Fresh Clams	Fresh Mozzarella	Fresh Native Tomatoes	Garlic	Grated Pecorino Romano	Meatball	Mozzarella	Olive Oil	Oregano	Ricotta Cheese
White Clam Pizza	0	0	0	1	0	0	1	1	0	0	1	1	0
Frank Pepe's Original Tomato Pie	0	1	0	0	0	0	0	1	0	0	1	0	0
Margherita	0	1	1	0	1	0	0	1	0	0	1	0	0
Fresh Tomato Pie	1	0	0	0	0	1	1	1	0	1	1	0	0
Meatball & Ricotta	0	1	0	0	0	0	0	1	1	1	1	0	1

What does $p \odot q$ represent?

Feature Vectors

	Basil	Crushed Italian Tomatoes	Fresh Basil	Fresh Clams	Fresh Mozzarella	Fresh Native Tomatoes	Garlic	Grated Pecorino Romano	Meatball	Mozzarella	Olive Oil	Oregano	Ricotta Cheese
White Clam Pizza	0	0	0	1	0	0	1	1	0	0	1	1	0
Frank Pepe's Original Tomato Pie	0	1	0	0	0	0	0	1	0	0	1	0	0
Margherita	0	1	1	0	1	0	0	1	0	0	1	0	0
Fresh Tomato Pie	1	0	0	0	0	1	1	1	0	1	1	0	0
Meatball & Ricotta	0	1	0	0	0	0	0	1	1	1	1	0	1

What does $\max(\mathbf{p}, \mathbf{q})$ represent?

Feature Vectors

	Basil	Crushed Italian Tomatoes	Fresh Basil	Fresh Clams	Fresh Mozzarella	Fresh Native Tomatoes	Garlic	Grated Pecorino Romano	Meatball	Mozzarella	Olive Oil	Oregano	Ricotta Cheese
White Clam Pizza	0	0	0	1	0	0	1	1	0	0	1	1	0
Frank Pepe's Original Tomato Pie	0	1	0	0	0	0	0	1	0	0	1	0	0
Margherita	0	1	1	0	1	0	0	1	0	0	1	0	0
Fresh Tomato Pie	1	0	0	0	0	1	1	1	0	1	1	0	0
Meatball & Ricotta	0	1	0	0	0	0	0	1	1	1	1	0	1

What does $\mathbf{p}^\top \mathbf{q}$ represent?

Feature Vectors

- p = white pie with meatballs
- q = plain white pie
- r = red pie with meatballs
- s = plain red pie
- What does $p - q + s$ represent?

Similarity and Distance Metrics

Cosine Similarity

$$\cos(\mathbf{a}, \mathbf{b}) = \frac{\mathbf{a}^\top \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$$

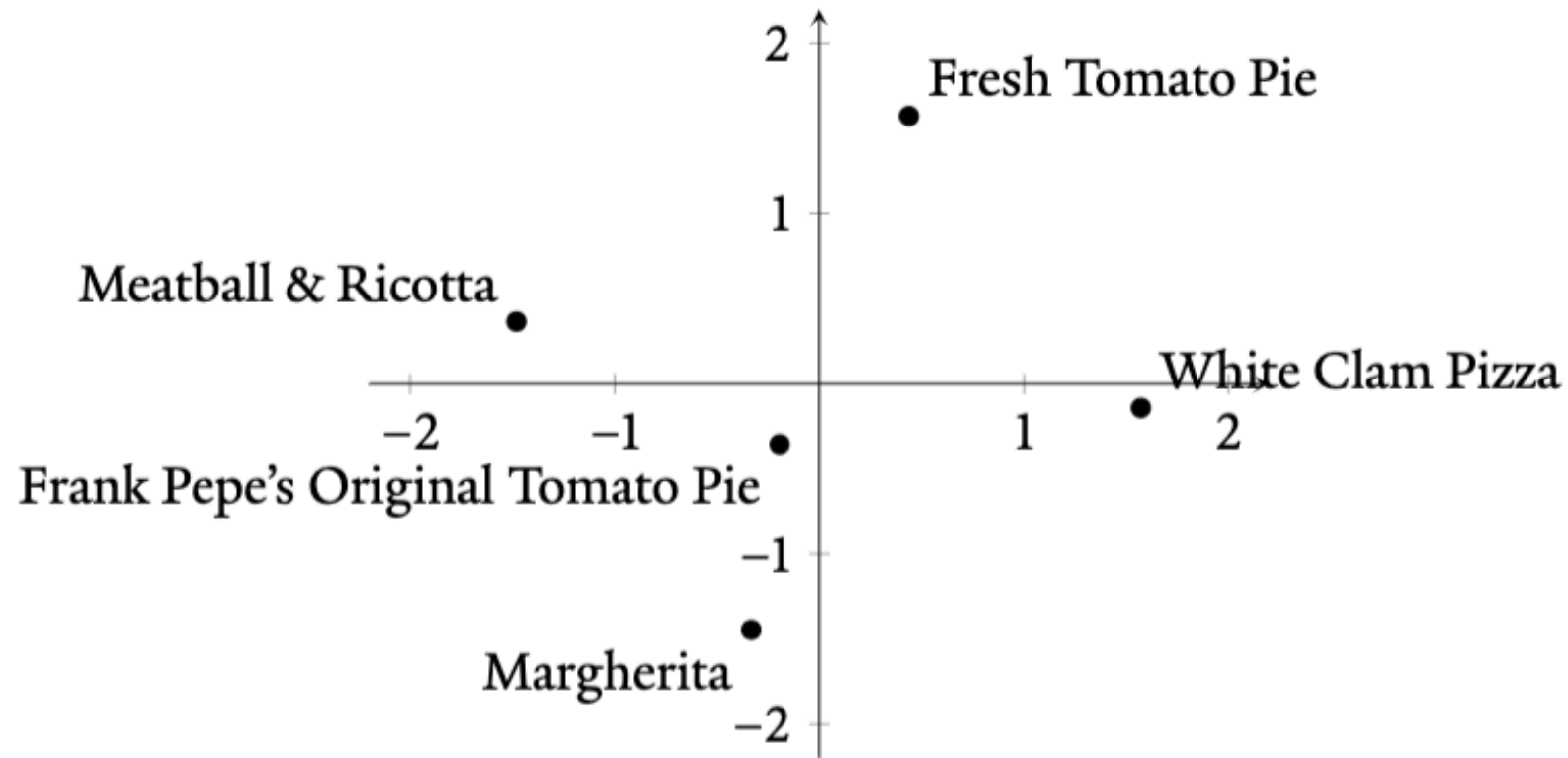
Cosine Distance

$$1 - \cos(\mathbf{a}, \mathbf{b})$$

Euclidean (l^2) Distance

$$\|\mathbf{a} - \mathbf{b}\|$$

Embeddings



This embedding is roughly isometric.

Embeddings

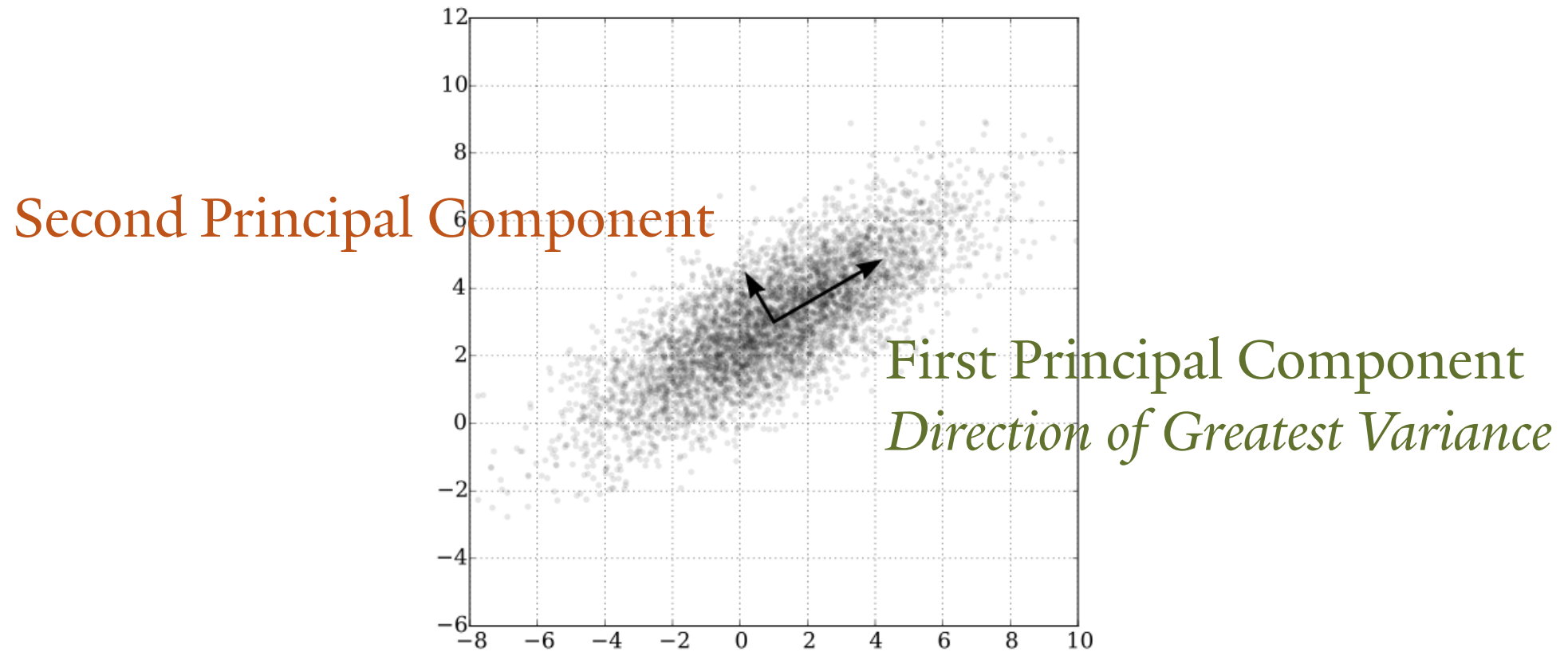
- An *embedding* of \mathbb{A} into \mathbb{B} is a one-to-one mapping $f: \mathbb{A} \rightarrow \mathbb{B}$.
- f is *isometric with respect to d_1 and d_2* if for all $x, y \in \mathbb{A}$,
 $d_1(x, y) = d_2(f(x), f(y))$.
- If $\dim(\mathbb{B}) < \dim(\mathbb{A})$, then f is performing *dimensionality reduction*.

Algorithms for Dimensionality Reduction

- Principal Components Analysis (PCA)
- t-Distributed Stochastic Neighbor Embedding (t-SNE)

Learn more in Course Notes Section 1.5!

Principal Components Analysis



	Calories	Fat (g)	Protein (g)	Carbs (g)	Sodium (mg)
1	1,090	38.5	60	120	2,240
2	1,080	38.5	52	122	2,460
3	1,120	43.5	51	120	2,380
4	1,060	41.5	36	129	2,490
5	1,060	37.5	49	121	2,260
6	1,140	53.5	30	128	2,300

SIDES & DRINKS

Chips & Queso 770cal (serves 2)
 Large Chips & Large Queso 1270cal
 Chips & Guacamole 770cal (serves 2)
 Large Chips & Large Guacamole 1270cal
 Chips & Salsa 560-620cal (serves 2)
 Queso 230cal (serves 2)
 Guacamole 230cal (serves 2)
 Chips 540cal (serves 2)
 Bottled Drinks 0-280cal
 Regular Soda/Ficed Tea 0-140cal
 Large Soda/Ficed Tea 0-280cal

	Tortilla	Barbacoa	Carnitas	Chicken	Sofritas	Steak	Brown Rice	White Rice	Black Beans	Pinto Beans	Tomato Salsa	Guacamole	Cheese	Sour Cream	Green Salsa	Red Salsa	Lettuce
1	1	0	0	1	0	0	0	1	1	0	1	0	1	1	0	0	1
2	1	1	0	0	0	0	0	1	1	0	1	0	1	1	0	0	1
3	1	0	1	0	0	0	0	1	1	0	1	0	1	1	0	0	1
4	1	0	0	0	1	0	0	1	1	0	1	0	1	1	0	0	1
5	1	0	0	0	0	1	0	1	1	0	1	0	1	1	0	0	1
6	1	0	0	0	0	0	0	1	1	0	1	1	1	1	0	0	1

SIDES

Chips & Queso
 Large Chips &
 Chips & Queso
 Large Chips &
 Chips & Salsa
 Queso 200c
 Guacamole
 Chips 500c
 Bottled Drink
 Regular 100c
 Large 150c

	Chicken Burrito	Barbacoa Burrito	Carnitas Burrito	Sofritas Burrito	Steak Burrito	Veggie Burrito
1	1	0	0	0	0	0
2	0	1	0	0	0	0
3	0	0	1	0	0	0
4	0	0	0	1	0	0
5	0	0	0	0	1	0
6	0	0	0	0	0	1

	Calories	Fat	Protein	Carbs	Sodium
1	55%	49%	120%	44%	97%
2	54%	49%	104%	44%	107%
3	56%	56%	102%	44%	103%
4	53%	53%	72%	47%	108%
5	53%	48%	98%	44%	98%
6	57%	69%	60%	47%	100%

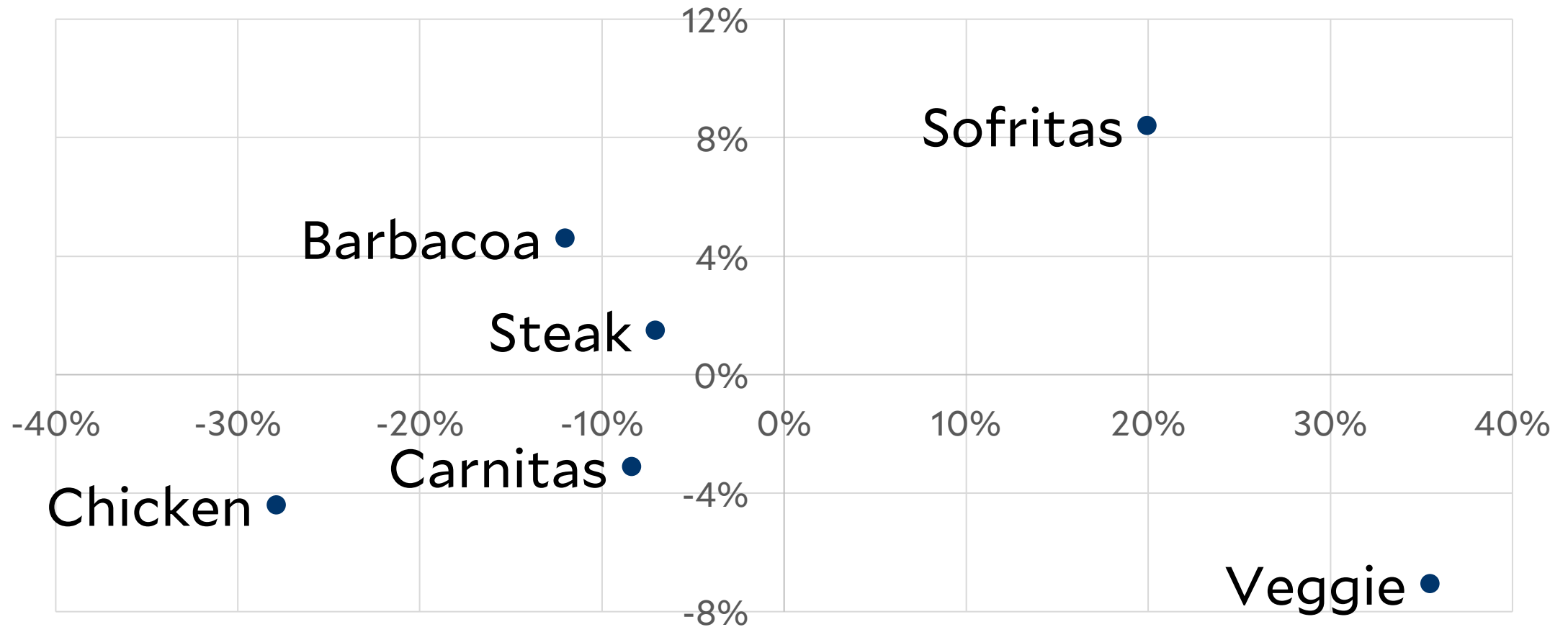
Variance of Features

	Calories	Fat	Protein	Carbs	Sodium
1	55%	49%	120%	44%	97%
2	54%	49%	104%	44%	107%
3	56%	56%	102%	44%	103%
4	53%	53%	72%	47%	108%
5	53%	48%	98%	44%	98%
6	57%	69%	60%	47%	100%
σ^2	0.026%	0.590%	4.971%	0.022%	0.209%

Latent Features (Principal Components)

	PC1	PC2	PC3	PC4	PC5
1	−27.90%	−4.39%	1.33%	0.81%	0.00%
2	−12.03%	4.62%	−3.45%	−0.34%	0.00%
3	−8.39%	−3.09%	−3.81%	−0.37%	0.00%
4	19.94%	8.42%	0.18%	0.57%	0.00%
5	−7.07%	1.50%	5.74%	−0.66%	0.00%
6	35.45%	−7.05%	0.01%	−0.02%	0.00%
σ^2	5.395%	0.346%	0.122%	0.003%	0.00%

Visualizing Principal Components



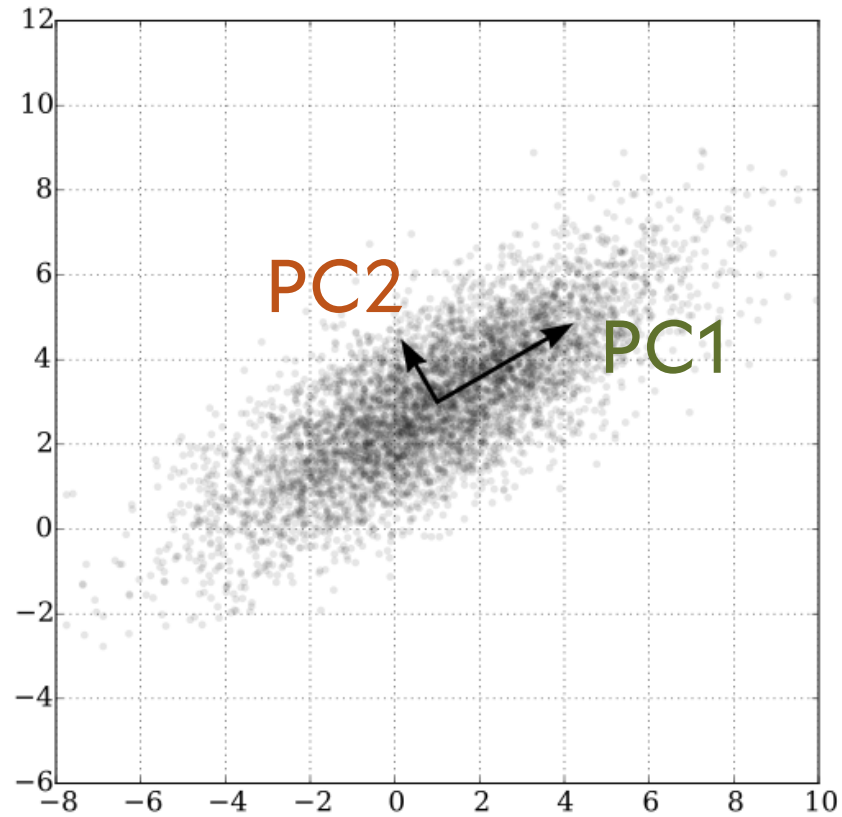
Latent Features (Principal Components)

Principal Components

$$\boldsymbol{\Psi} = \begin{bmatrix} 1.81\% & 27.32\% & -95.82\% & 6.16\% & 5.48\% \\ -24.07\% & -75.46\% & -18.49\% & 2.36\% & 58.13\% \\ -19.90\% & -51.33\% & -19.60\% & 0.96\% & -81.14\% \\ 5.68\% & -1.02\% & 6.16\% & 99.64\% & -1.06\% \\ 94.81\% & -30.39\% & -7.35\% & -5.29\% & -2.31\% \end{bmatrix}$$

where $(\boldsymbol{\Psi}_{1,:})^\top = \text{PC1}$, $(\boldsymbol{\Psi}_{2,:})^\top = \text{PC2}$, etc.

Principal Components Analysis

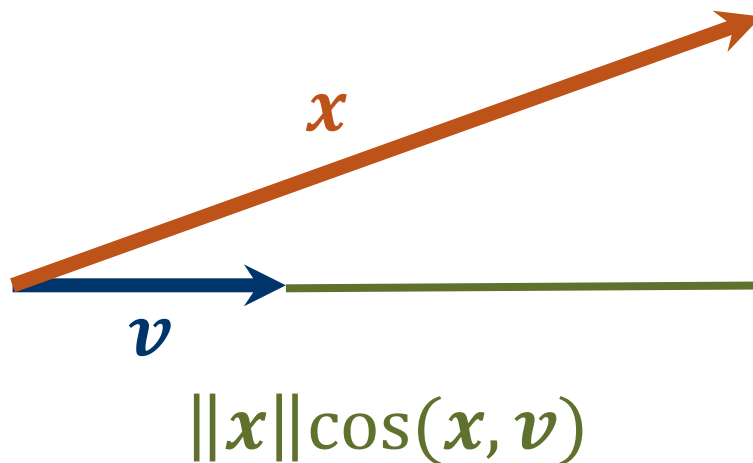


Principal Components Analysis

PC1:

$$\boldsymbol{\psi}^{(1)} = \underset{\boldsymbol{v}}{\operatorname{argmax}} \operatorname{Var}(\{\|\boldsymbol{x}\| \cos(\boldsymbol{x}, \boldsymbol{v}) \mid \boldsymbol{x} \in \mathbb{D}\})$$

subject to $\|\boldsymbol{v}\| = 1$



Principal Components Analysis

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subject to $\|\boldsymbol{v}\| = 1$

$$\|\boldsymbol{x}\| \cos(\boldsymbol{x}, \boldsymbol{v}) = \|\boldsymbol{x}\| \frac{\boldsymbol{x}^\top \boldsymbol{v}}{\|\boldsymbol{x}\| \|\boldsymbol{v}\|} = \boldsymbol{x}^\top \boldsymbol{v}$$

Principal Components Analysis

PC1:

$$\begin{aligned} \boldsymbol{\psi}^{(1)} = \operatorname{argmax}_{\boldsymbol{v}} \operatorname{Var}(\{\boldsymbol{x}^{\top} \boldsymbol{v} \mid \boldsymbol{x} \in \mathbb{D}\}) \\ \text{subject to } \|\boldsymbol{v}\| = 1 \end{aligned}$$

PC2, PC3, etc.:

$$\begin{aligned} \boldsymbol{\psi}^{(i)} = \operatorname{argmax}_{\boldsymbol{v}} \operatorname{Var}(\{\boldsymbol{x}^{\top} \boldsymbol{v} \mid \boldsymbol{x} \in \mathbb{D}\}) \\ \text{subject to } \|\boldsymbol{v}\| = 1 \text{ and } \boldsymbol{v}^{\top} \boldsymbol{\psi}^{(j)} = 0 \text{ for all } j < i \end{aligned}$$