# Unsupervised Learning Introduction to clustering

Polytechnique MAP 573, 2019 - Julien Chiquet

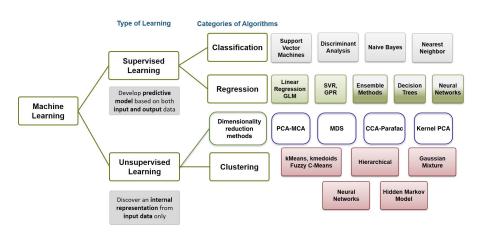
Autumn semester, 2019

https://github.com/jchiquet/CourseUnsupervisedLearningX





## Machine Learning



# Supervised vs Unsupervised Learning

#### Supervised Learning

- Training data  $\mathcal{D}_n = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}, X_i \sim^{\mathsf{i.i.d}} \mathbb{P}$
- Construct a predictor  $\hat{f}: \mathcal{X} \to \mathcal{Y}$  using  $\mathcal{D}_n$
- Loss  $\ell(y,f(x))$  measures how well f(x) predicts y
- Aim: minimize the generalization error
- Task: Regression, Classification
- $\leadsto$  The goal is clear: predict y based on x (regression, classification)

#### Unsupervised Learning

- Training data  $\mathcal{D} = \{x_1, \dots, x_n\}$
- Loss? , Aim?
- Task: Dimension reduction, Clustering
- → The goal is less well defined, and *validation* is questionable

Clustering: introduction
 Motivating example
 Generalities
 Vocabulary

② Distance-based clustering The K-means algorithm Hierarchical Agglomerative Clustering

Model-based approach: mixture models Gaussian Mixture models Expectation-Maximization algorithm Example: mixture of Gaussians

- 1 Clustering: introduction
  Motivating example
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## Companion data set

Morphological Measurements on Leptograpsus Crabs

#### Description

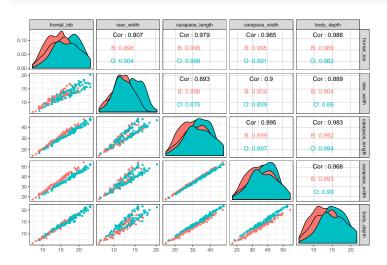
The crabs data frame has 200 rows and 8 columns, describing 5 morphological measurements on 50 crabs each of two colour forms and both sexes, of the species *Leptograpsus variegatus* collected at Fremantle, W. Australia.

sex	species	
F:100	B:100	
M:100	O:100	

## Companion data set II

#### Pairs plot of attributes

ggpairs(crabs, columns = 3:7, aes(colour = species, shape = sex))



## Companion data set III

PCA on the attributes

```
prcomp(select(crabs, -species, -sex), scale. = TRUE) %>%
  autoplot(loadings = TRUE, loadings.label = TRUE,
            data = crabs, colour = 'species', shape = 'sex')
PC2 (3.03%)
  -0.1
                  -0.1
                                                    0.1
                               PC1 (95.78%)
```

#### Remove size effect I

Carried by 1st principal components

#### PCA is solved by SVD

$$X = UDV^{\top}$$
.

We remove the best rank-1 approximation of  ${\bf X}$  to remove the size effect, carried by the first axis, that is,

$$\tilde{\mathbf{X}}^{(1)} = \mathbf{U}_{\bullet 1} d_{11} \mathbf{v}_{\bullet 1}^{\top}.$$

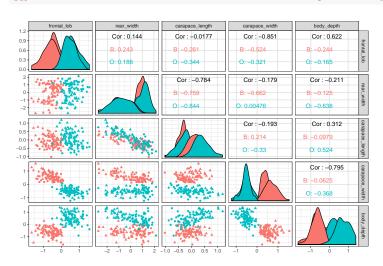
```
attributes <- select(crabs, -sex, -species)
SVD <- svd(attributes)
attributes_rank1 <- tcrossprod(SVD$u[, 1] * SVD$d[1], SVD$v[, 1])
crabs_corrected <- crabs
crabs_corrected[, 3:7] <- attributes - attributes_rank1</pre>
```

ightharpoonup Axis 1 explains a latent effect, here the size in the case at hand, common to all attributes.

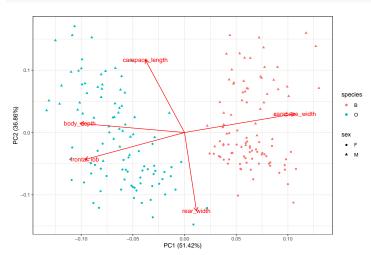
#### Remove size effect II

#### Carried by 1st principal components

ggpairs(crabs\_corrected, columns = 3:7, aes(colour = species, shape = sex))



#### PCA on corrected data



## Questions

- Could we automatically identify some grouping (clustering) between samples?
- Would this clustering correspond to some known labels (sex, species)?
- 3 Does it matter?

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# Clustering: general goals

Objective: construct a map f from  $\mathcal{D}$  to  $\{1,\ldots,K\}$  where K is a fixed number of clusters.

#### Careful! classification ≠ clustering

- Classification presupposes the existence of classes
- Clustering labels only elements of the dataset
  - → no ground truth (no given labels)
  - → discover a structure "natural" to the data

#### Motivations

- describe large masses of data in a simplified way,
- structure a set of knowledge,
- reveal structures, hidden causes,
- use of the groups in further processing, . . .

# Clustering: challenges

#### Clustering quality

No obvious measure to define the quality of the clusters.

- Inner homogeneity: samples in the same group should be similar
- Outer inhomogeneity: samples in different groups should be different

#### Number of clusters

Choice of the number of cluster K often complex

- No ground truth in unsupervised learning!
- Several solution might be equally good

#### Two general approaches

- distance-based: require a distance/disimilarity between  $\{\mathbf{x}_i\}$
- ullet model-based: require assumptions on the distribution  ${\mathbb P}$

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## Dissimilarity and Distance

Clustering requires a measure of ressemblance between object

Definition ((dis)similarity)

Similarity (resp. Dissimilarity) measures the ressemblance (resp. discrepancy) between objects based on several features.

For instance, two objects are similar if

- they share a certain feature
- their features are close according measure of proximity

Definition (distance/metric)

Dissimilarity can be measuresd by distances, *i.e.* a function  $d_{ii'}$  between pairs in  $\{\mathbf{x}_i\}$  s.t.

• 
$$d_{ij} \ge 0$$
,

• 
$$d_{ij} = 0 \Leftrightarrow \mathbf{x}_i = \mathbf{x}_j$$
, •  $d_{ik} \leq d_{ij} + d_{jk}$ .

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## Classification structures: Partition

Clustering leads to a grouping (or classification) of individuals into homogeneous classes

We consider two structures to describe this classification: partitions and hierarchies.

#### Definition (Partition)

A partition  $\mathcal P$  is a decomposition  $\mathcal P=\{P_1,\dots,P_K\}$  of a finite ensemble  $\Omega$  such that

- $P_k \cap P_{k'} = \emptyset$  for any  $k \neq k'$
- $\bigcup_k P_k = \Omega$

In a set  $\Omega = (\mathbf{x}_1, \dots, \mathbf{x}_n)$  partitioned into K classes, each element of the set belongs to a class and only one.

# Classification structures: Hierarchy

#### Definition (Hierarchy)

A hierarchy  ${\mathcal H}$  is a is a non empty subsetof a finite ensemble  $\Omega$  such that

- $\Omega \in \mathcal{H}$ ,
- $\forall \mathbf{x} \in \Omega, \{\mathbf{x}\} \in \mathcal{H}$ ,
- $\forall H, H' \in \mathcal{H}$ , then either  $H \cap H' = \emptyset$ ,  $H \subset H'$  or  $H' \subset H$ .

#### Definition (Index of a Hierarchy)

The index is a function  $i:\mathcal{H}\to\mathbb{R}_+$  such that

- if  $H \subset H'$  then i(H) < i(H');
- if  $\mathbf{x} \in \Omega$  then  $i(\mathbf{x}) = 0$ .

#### Properties (Partition and Hierarchy)

- Each level of an indexed hierarchy is a partition
- $\{\Omega, P_1, \dots, P_K, \mathbf{x}_1, \dots, \mathbf{x}_n\}$  is a hierarchy

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- Each level of an indexed hierarchy is a partition;
- $\{\Omega, P_1, \dots, P_K, \mathbf{x}_1, \dots, \mathbf{x}_n\}$  is a hierarchy.

# Clusterings Comparison: Contingency table

#### Definition

Consider two clustering U and V of  $\Omega$  elements, in respectively |U| and |V| classes. The  $|U| \times |V|$  contingency matrix stores at position i, j the number of elements that are simultaneously in cluster i of U and in cluster j of V.

$\mathbf{U} \backslash \mathbf{V}$	$V_1$	$V_2$		$V_{ V }$	Sums
$U_1$	$n_{11}$	$n_{12}$		$n_{1 V }$	$n_{1.}$
$U_2$	$n_{21}$	$n_{22}$		$n_{2 V }$	$n_{2.}$
:	:	:	٠	:	÷
$U_{ U }$	$n_{ U 1}$	$n_{ U 2}$		$n_{ U  V }$	$n_{ U }$ .
Sums	$n_{.1}$	$n_{.2}$		$n_{. V }$	$n_{\cdot \cdot} = n$

## Clusterings Comparison: Measures

The ARI (most popular) is a measure of accuracy between two clustering, adjusted for chance grouping of element.

Definition (Adjusted Rand-index)

$$ARI(U,V) = \frac{\sum_{i,j} \binom{n_{ij}}{2} - \left[\sum_{i} \binom{n_{i.}}{2} \sum_{j} \binom{n_{.j}}{2}\right] / \binom{n}{2}}{\frac{1}{2} \left[\sum_{i} \binom{n_{i.}}{2} + \sum_{j} \binom{n_{.j}}{2}\right] - \left[\sum_{i} \binom{n_{i.}}{2} \sum_{j} \binom{n_{.j}}{2}\right] / \binom{n}{2}}$$

#### Other measures include [?]

- NVI, the normalized variation information
- NID, the normalized information distance
- NMI, the normalized mutual information

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#### K-means heuristic

#### Idea

- $oldsymbol{0}$  Clustering is defined by a partition in K classes
- Minimize a criteria of clustering quality
- 3 Use Euclidean distances to measure dissimilarity

#### Criteria: intra-class variance/inertia

Intra-class variance measures inner homogeneity

$$I_w = \sum_{k=1}^{K} \sum_{i=1}^{n} c_{ik} \|\mathbf{x}_i - \boldsymbol{\mu}_k\|_2^2,$$

#### where

- ullet  $\mu_k$  are the centers (prototypes) of classes
- $c_{ik} = \mathbf{1}_{i \in \mathcal{P}_k}$  is a partition matrix

## K-means algorithm

Ideally, one would solve

$$(\hat{\mathbf{c}}, \hat{\boldsymbol{\mu}}) = \operatorname*{arg\ min}_{(\mathbf{c}, \boldsymbol{\mu})} I_w((\mathbf{c}, \boldsymbol{\mu})),$$
 s.t  $\mathbf{c}$  is a partion matrix.

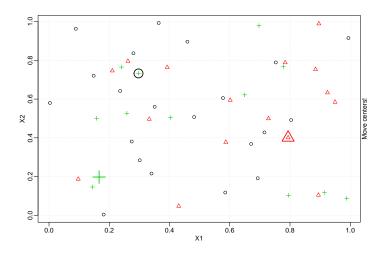
This problem is hard to solve but can be optimized locally as follows:

K-means algorithm (Loyds)

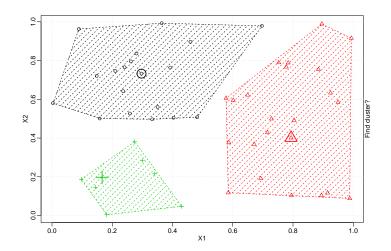
Initialization start by a (pseudo) random choice for the centers  $oldsymbol{\mu}_k$  Alternate until convergence

- step 1 given  ${m \mu}$ , chose  ${f c}$  minimizing  $I_w \equiv$  assign  ${f x}_i$  to nearest prototype
- step 2 given c, chose  $\mu$  minimizing  $I_w \equiv$  update  $\mu$  by the new means of classes

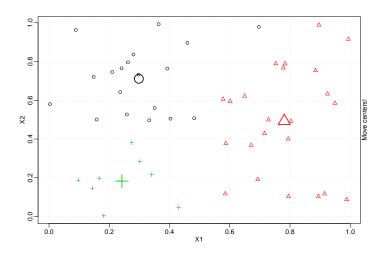
## K-means in action I



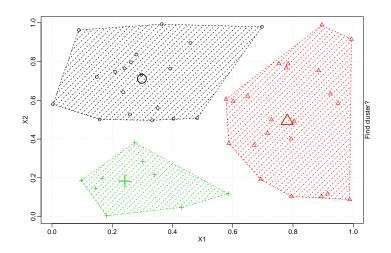
## K-means in action II



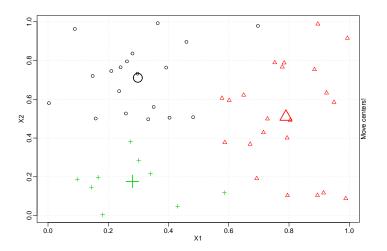
## K-means in action III



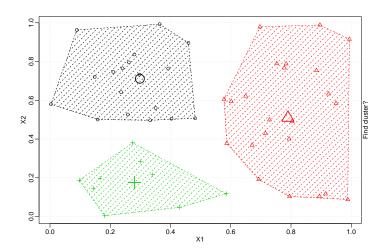
## K-means in action IV



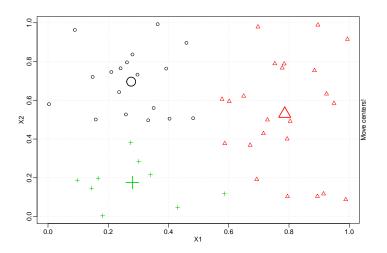
## K-means in action V



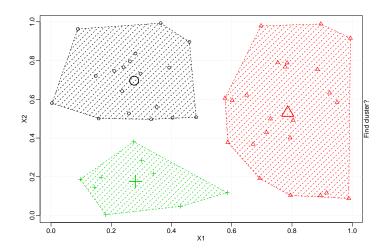
## K-means in action VI



## K-means in action VII



## K-means in action VIII



## K-means: properties

#### Other schemes

- McQueen: modify the mean each time a sample is assigned to a new cluster.
- Hartigan: modify the mean by removing the considered sample, assign it to the nearby center and recompute the new mean after assignment.

#### Initialization

No guarantee to converge to a global optimum

- Repeat and keep the best result
- k-Mean++: try to take them as separated as possible.

### Complexity

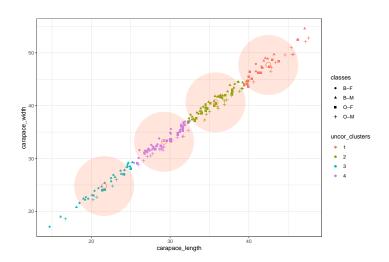
 $O(n \times K \times T)$  where T is the number of step in the algorithm.

### K-means in R on uncorrected data set I

```
uncor_kmeans_res <- crabs %>%
    select(-species, -sex) %>%
    kmeans(4, nstart = 10)
uncor_clusters <- as.factor(uncor_kmeans_res$cluster)
uncor_centers <- as.tibble(uncor_kmeans_res$centers)
classes <- paste(crabs_corrected$species, crabs_corrected$sex, sep = "-")

crabs %>%
    ggplot(aes(x = carapace_length, y = carapace_width, color = uncor_clusters)) +
    geom_point(aes(shape = classes)) +
    geom_point(data = uncor_centers, color = 'coral', size = 4 , pch = 21) +
    geom_point(data = uncor_centers, color = 'coral', size = 50, alpha = 0.2)
```

## K-means in R on uncorrected data set II

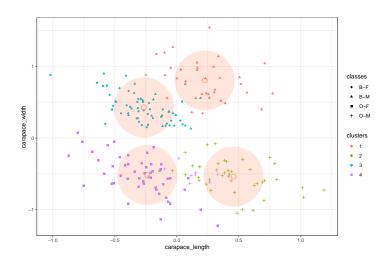


### K-means in R on corrected crabs data set I

```
kmeans_res <- crabs_corrected %>%
    select(-species, -sex) %>%
    kmeans(4, nstart = 10)
clusters <- as.factor(kmeans_res$cluster)
centers <- as.tibble(kmeans_res$centers)
classes <- paste(crabs_corrected$species, crabs_corrected$sex, sep = "-")

crabs_corrected %>%
    ggplot(aes(x = carapace_length, y = carapace_width, color = clusters)) +
    geom_point(aes(shape = classes)) +
    geom_point(data = centers, color = 'coral', size = 4 , pch = 21) +
    geom_point(data = centers, color = 'coral', size = 50, alpha = 0.2)
```

## K-means in R on corrected crabs data set II



## Clustering comparison

```
aricode::ARI(clusters, classes)
## [1] 0.7223637
aricode::ARI(uncor_clusters, classes)
## [1] 0.01573617
table(clusters, classes)
   classes
##
## clusters B-F B-M O-F O-M
   1 0 35 0 0
##
  2 0 0 0 41
  3 50 15 0 0
##
       4 0 0 50 9
```

## Outline

- Clustering: introduction
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## Agglomerative Clustering I

### Agglomerative Clustering Heuristic

- Start with very small clusters (a sample by cluster?)
- Sequential merging of the most similar clusters...
- according to some greedy criterion  $\Delta$ .
- Generates a hierarchy of clustering instead of a single one.
- Need to select the number of cluster afterwards.
- Several choice for the merging criterion...
- Examples:
  - Minimum Linkage: merge the closest cluster in term of the usual distance
  - Ward's criterion: merge the two clusters yielding the less inner inertia loss (k-means criterion)

# Agglomerative Clustering II

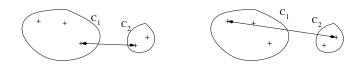
### Algorithm

- Start with  $(\mathcal{C}_i^{(0)}) = (\{\mathbf{x}_i\})$  the collection of all singletons.
- At step s, we have n-s clusters  $(\mathcal{C}_i^{(s)})$ :
  - Find the two clusters the most similar according to a criterion  $\Delta$ :

$$(i, i') = \underset{(j,j')}{\operatorname{arg min}} \Delta(\mathcal{C}_j^{(s)}, \mathcal{C}_{j'}^{(s)})$$

- ullet Merge  $\mathcal{C}_i^{(s)}$  and  $\mathcal{C}_{i'}^{(s)}$  into  $\mathcal{C}_i^{(s+1)}$
- Keep the n-s-2 other clusters  $\mathcal{C}^{(s+1)}_{i''}=\mathcal{C}^{(s)}_{i''}$
- Repeat until there is only one cluster.
- Complexity:  $O(n^3)$  if no restriction on the merging possibilities.
- Can be reduced to  $O(n^2)$  if only a bounded number of merging is possible for a given cluster.

# Agglomerative Clustering III



Merging criterion based on the distance between points

# Agglomerative Clustering IV

Minimum linkage:

$$\Delta(C_i, C_j) = \min_{\mathbf{x}_i \in C_i} \min_{\mathbf{x}_i \in C_j} d(\mathbf{x}_i, \mathbf{x}_j)$$

Maximum linkage:

$$\Delta(C_i, C_j) = \max_{\mathbf{x}_i \in C_i} \max_{\mathbf{x}_i \in C_j} d(\mathbf{x}_i, \mathbf{x}_j)$$

Average linkage:

$$\Delta(C_i, C_j) = \frac{1}{|C_i||C_j|} \sum_{\mathbf{x}_i \in C_i} \sum_{\mathbf{x}_i \in C_j} d(\mathbf{x}_i, \mathbf{x}_j)$$

## Agglomerative Clustering V

Merging criterion based on the inertia (distance to the mean)

Ward's criterion:

$$\Delta(\mathcal{C}_i, \mathcal{C}_j) = \sum_{\mathbf{x}_i \in \mathcal{C}_i} \left( d^2(\mathbf{x}_i, \mu_{\mathcal{C}_i \cup \mathcal{C}_j}) - d^2(\mathbf{x}_i, \mu_{\mathcal{C}_i}) \right) + \sum_{\mathbf{x}_j \in \mathcal{C}_j} \left( d^2(\mathbf{x}_j, \mu_{\mathcal{C}_i \cup \mathcal{C}_j}) - d^2(\mathbf{x}_j, \mu_{\mathcal{C}_j}) \right)$$

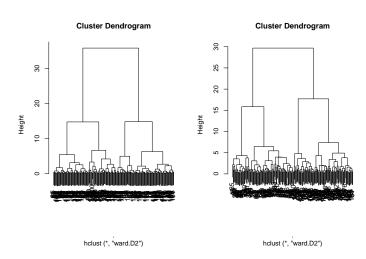
If d is the euclidean distance:

$$\Delta(\mathcal{C}_i, \mathcal{C}_j) = \frac{2|\mathcal{C}_i||\mathcal{C}_j|}{|\mathcal{C}_i| + |\mathcal{C}_j|} d^2(\mu_{\mathcal{C}_i}, \mu_{\mathcal{C}_j})$$

 Same criterion than in the k-means algorithm but greedy optimization.

# Agglomerative Clustering VI

```
Ward <- crabs %>%
  select(-sex, -species) %>%
  scale() %>%
  dist(method = "euclidean") %>%
  hclust(method = "ward.D2")
Ward_corrected <- crabs_corrected %>%
  select(-sex, -species) %>%
  scale() %>%
  dist(method = "euclidean") %>%
  hclust(method = "ward.D2")
par(mfrow=c(1,2))
plot(Ward)
plot(Ward_corrected)
```



```
ARI_species <- Ward %>%
cutree(k = 1:10) %>%
as.data.frame() %>% as.list() %>%
sapply(aricode::ARI, paste(crabs$species,crabs$sex, sep="-"))
ARI_species_corr <- Ward_corrected %>%
cutree(k = 1:10) %>%
as.data.frame() %>% as.list() %>%
sapply(aricode::ARI, paste(crabs$species,crabs$sex, sep="-"))
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ARI_species <- Ward %>%
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  Gaussian Mixture models
  Expectation-Maximization algorithm
  Example: mixture of Gaussians

#### References

Pattern recognition and machine learning, Christopher Bishop Chapter 9: Mixture Models and EM

http://users.isr.ist.utl.pt/~wurmd/Livros/school/

Models with Hidden Structure with Applications in Biology and Genomics,

Stéphane Robin Master MathSV Course

https:

//www6.inra.fr/mia-paris/content/download/4587/42934/version/1/file/ModelsHiddenStruct-Biology.pdf



É. Lebarbier, T. Mary-Huard

Chapitre 3 - méthode probabiliste: le modèle de mélange

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### Latent variables models

#### Definition

A latent variable model is a statistical model that relates, for  $i=1,\dots,n$  individuals,

- ullet a set of manifest (observed) variables  ${f X}=(X_i,i=1,\ldots,n)$  to
- a set of latent (unobserved) variables  $\mathbf{Z} = (Z_i, i = 1, \dots, n)$ .

Common assumption: conditional independence

$$\mathbb{P}((X_1,\ldots,X_n)|(Z_1,\ldots,Z_n)) = \prod_{i=1}^n \mathbb{P}(X_i|Z_i).$$

#### Famous examples

- $(Z_i, i \ge 1)$  is Markov chain: Markov models
- $Z_i$  categorical and independent: mixture models

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- what if  $X_i = X_{i'j'}$  is a collection of edges in a graph?

### Mixture models: the latent variables

When  $(Z_1, \ldots, Z_n)$  are independent categorical variables, they give a natural (latent) classification of the observations  $(X_1, \ldots, X_n)$  – or labels.

Notations

Let  $(Z_1, \ldots, Z_n)$  be *iid* categorical variables with distribution

$$\mathbb{P}(i \in q) = \mathbb{P}(Z_i = q) = \alpha_q, \quad \text{s.t.} \sum_{q=1}^{Q} \alpha_q = 1.$$

Alternative (equivalent) notation

Let  $Z_i = (Z_{i1}, \dots, Z_{iq})$  be an indicator vector of label for i:

$$\mathbb{P}(i \in q) = \mathbb{P}(Z_{iq} = 1) = \alpha_q, \quad \text{s.t.} \sum_{q=1}^{Q} \alpha_q = 1$$

By definition,  $Z_i \sim \mathcal{M}(1, \boldsymbol{\alpha})$ , with  $\boldsymbol{\alpha} = (\alpha_1, \dots, \alpha_Q)$ 

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### Mixture models: the manifest variables

A mixture model represents the presence of subpopulations within an overall population as follows:

$$\mathbb{P}(X_i) = \sum_{z_i \in \mathcal{Z}_i} \mathbb{P}(X_i, Z_i) = \sum_{Z_i \in \mathcal{Z}_i} \mathbb{P}(X_i | Z_i) \mathbb{P}(Z_i).$$

Conditional distribution of the manifest variables

We assume a parametric distribution of X in each subpopulation

$$X_i | \{Z_i = q\} \sim \mathbb{P}_{\theta_q} \qquad \left( \Leftrightarrow X_i | \{Z_{iq}\} = 1 \sim \mathbb{P}_{\theta_q} \right)$$

The specificity of each class is handled by  $\{\boldsymbol{\theta}_q\}_{q=1}^Q$ .

## Mixture models: likelihoods

The complete-data likelihood

It is the join distribution of  $(X_i, Z_i)$ :

$$\mathbb{P}(X_i, Z_i) = \alpha_{Z_i} \mathbb{P}_{\boldsymbol{\theta}_{Z_i}}(X_i)$$

The incomplete-data likelihood

It is the marginal distribution of  $X_i$  once  $Z_i$  integrated:

$$\mathbb{P}(X_i) = \sum_{q=1}^{Q} \mathbb{P}(X_i, Z_i = q) = \sum_{q=1}^{Q} \alpha_q \mathbb{P}_{\theta_q}(X_i)$$

→ A mixture model is a sum of distributions weighted by the proportion
of each subpopulation.

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- Clustering: introduction
- 2 Distance-based clustering
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Gaussian Mixture models

Expectation-Maximization algorithm

Example: mixture of Gaussians

## Intractability of the Likelihood

#### Maximum Likelihood Estimator

The MLE aims to maximize the (marginal) likehood of the observations:

$$L(\boldsymbol{\theta}; \mathbf{X}) = \mathbb{P}_{\boldsymbol{\theta}}((X_1, \dots, X_n)) = \int_{\mathbf{Z} \in \mathcal{Z}} \mathbb{P}_{\boldsymbol{\theta}}(\mathbf{X}, \mathbf{Z}) d\mathbf{Z}$$

Integrations are summation over  $\{1,\ldots,Q\}$ : we have  $Q^n$  terms !

Intractable summation

With mixture models, for  $\boldsymbol{\theta} = (\boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_O)$  we have

$$\log L(\boldsymbol{\theta}; \mathbf{X}) = \sum_{i=1}^{n} \log \left\{ \sum_{q=1}^{Q} \alpha_{q} \mathbb{P}_{\boldsymbol{\theta}_{q}}(X_{i}) \right\}.$$

→ Direct maximization of the likelihood is impossible in practice

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# Bayes decision rule / Maximum a posteriori

#### Principle

Affect an individual i to the subpopulation which is the most likely according to the data:

$$\tau_{iq} = \mathbb{P}(Z_{iq} = 1 | X_i = x_i)$$

This is the posterior probability for  $i \in q$ .

Application of the Bayes Theorem

It is straightforward to show that

$$\tau_{iq} = \frac{\alpha_q \mathbb{P}_{\theta_q}(x_i)}{\sum_{q=1}^{Q} \alpha_q \mathbb{P}_{\theta_q}(x_i)}$$

## Principle of the EM algorithm

#### If $\theta$ were known

... estimating the posterior probability  $\mathbb{P}(Z_i|\mathbf{X})$  of  $\mathbf{Z}$  should be easy By means of the Bayes decision rule

If **Z** were known...

... estimating the best set of parameter  $\theta$  should be easy This is close to usual maximum likelihood estimation

#### EM principle

Maximize the marginal likelihood iteratively:

- Initialize 6
- $oldsymbol{arOmega}$  Compute the probability of  ${f Z}$  given  ${oldsymbol{ heta}}$
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### EM principle

Maximize the marginal likelihood iteratively:

- $oldsymbol{0}$  Initialize  $oldsymbol{ heta}$
- **2** Compute the probability of  ${f Z}$  given  ${m heta}$
- **3** Get a better  $\theta$  with the new  $\mathbf{Z}$
- 4 Iterate until convergence

## Formal algorithm

Initialization: start from a good guess either of  ${\bf Z}$  or  ${\boldsymbol \theta}$ , then iterate 1-2

#### 1. Expectation step

Calculate the expected value of the loglikelihood under the current heta

$$Q\left(\boldsymbol{\theta}|\boldsymbol{\theta}^{(t)}\right) = \mathbb{E}_{\mathbf{Z}|\mathbf{X};\boldsymbol{\theta}^{(t)}}\big[\log L(\boldsymbol{\theta};\mathbf{X},\mathbf{Z})\big] \qquad (\textit{needs } \mathbb{P}_{\boldsymbol{\theta}^{(t)}}(\mathbf{Z}|\mathbf{X}))$$

#### 2. Maximization step

Find the parameters that maximize this quantity

$$\boldsymbol{\theta}^{(t+1)} = \arg\max_{\boldsymbol{\theta}} Q\left(\boldsymbol{\theta}|\boldsymbol{\theta}^{(t)}\right)$$

Stop when 
$$\| {\pmb{\theta}}^{(t+1)} - {\pmb{\theta}}^{(t)} \| < \varepsilon$$
 or  $\| Q^{(t+1)} - Q^{(t)} \| < \varepsilon$ 

# (Basic) Convergence analysis

#### Theorem

At each step of the EM algorithm, the loglikelihood increases. EM thus reaches a local optimum.

Proof.

On board.

# Choosing the number of component

Reminder: Bayesian Information Criterion

The BIC is a model selection criterion which penalizes the adjustement to the data by the number of parameter in model  $\mathcal M$  as follows:

$$\mathrm{BIC}(\mathcal{M}) = \log L(\hat{\boldsymbol{\theta}}; \mathbf{X}) - \frac{1}{2} \log(n) \mathrm{df}(\mathcal{M}).$$

Integrated Classification Criterion

It is an adaptation working with the complete-data likelihood

$$ICL(\mathcal{M}) = \log L(\hat{\boldsymbol{\theta}}; \mathbf{X}, \hat{\mathbf{Z}}) + \frac{1}{2} \log(n) df(\mathcal{M})$$
$$= BIC - \mathcal{H}(\mathbb{P}(\hat{\mathbf{Z}}|\mathbf{X}),$$

where the entropy  ${\cal H}$  measures the separability of the subpopulations

 $\leadsto$  We choose  $\mathcal{M}(Q)$  that maximizes either BIC or ICL

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### Mixture of Gaussians

Calculs in the univariate case: complete likelihood

The distribution of  $X_i$  conditional on the label of i is assumed to be a univariate Gaussian distribution with unknown parameters:

$$X_i|Z_{iq}=1 \sim \mathcal{N}(\mu_q, \sigma_q^2)$$

complete Likelihood (X, Z)

The model complete loglikelihood is

$$\log L(\boldsymbol{\mu}, \boldsymbol{\sigma}^2; \mathbf{X}, \mathbf{Z}) = \sum_{i=1}^{n} \sum_{q=1}^{Q} Z_{iq} \left( \log \alpha_q - \log \sigma_q - \log(\sqrt{2\pi}) - \frac{1}{2\sigma_q^2} (x_i - \mu_q)^2 \right)$$

### Mixture of Gaussians

Calculs in the univariate case: E-step

### E-step

For fixed values of  $\mu_q, \sigma_q^2$  and  $\alpha_q$ , the estimates of the posterior probabilities  $\hat{\tau}_{iq} = \mathbb{P}(Z_{iq} = 1|X_i)$  are

$$\hat{\tau}_{iq} = \frac{\alpha_q \mathcal{N}(x_i; \mu_q, \sigma_q^2)}{\sum_{q=1}^Q \alpha_q \mathcal{N}(x_i; \mu_q, \sigma_q^2)},$$

where  ${\cal N}$  is the density of the normal distribution.

### Mixture of Gaussians

Calculs in the univariate case: M-step

M-step

For fixed values of  $\tau_{iq}$ , the estimates of the model parameters are

$$\hat{\alpha}_q = \frac{\sum_{i=1}^n \tau_{iq}}{\sum_{i=1}^n \sum_{q=1}^Q \tau_{iq}} \quad \hat{\mu}_q = \frac{\sum_i \tau_{iq} x_i}{\sum_i \tau_{iq}} \quad \hat{\sigma}_q^2 = \frac{\sum_{i=1}^n \tau_{iq} (x_i - \mu_q)^2}{\sum_{i=1}^n \tau_{iq}}$$

# R code: auxiliary functions

We start by defining functions to compute the complete model loglikelihood, perform the E step and the M step.

```
get.cloglik <- function(X, Z, theta) {</pre>
  alpha <- theta$alpha; mu <- theta$mu; sigma <- theta$sigma
  xs <- scale(matrix(X,length(x),length(alpha)),mu,sigma)
  return(sum(Z*(log(alpha)-log(sigma)-.5*(log(2*pi)+xs^2))))
M.step <- function(X, tau) {</pre>
  n <- length(X); Q <- ncol(tau)
  alpha <- colMeans(tau)
  mu <- colMeans(tau * matrix(X,n,Q)) / alpha</pre>
  sigma <- sqrt(colMeans(tau*sweep(matrix(X,n,Q),2,mu,"-")^2)/alpha)</pre>
  return(list(alpha=alpha, mu=mu, sigma=sigma))
E.step <- function(X, theta) {</pre>
  tau <- mapply(function(alpha, mu, sigma) {</pre>
      alpha*dnorm(X,mu,sigma)
    }, theta$alpha, theta$mu, theta$sigma)
  return(tau / rowSums(tau))
```

### R code: EM for univariate mixture

```
EM.mixture <- function(X, Q,
                        init.cl=sample(1:Q,n,rep=TRUE), max.iter=100, eps=1e-5)
    n \leftarrow length(X); tau \leftarrow matrix(0,n,Q); tau[cbind(1:n,init.cl)] \leftarrow 1
    Eloglik <- vector("numeric", max.iter)</pre>
    iter <- 0; cond <- FALSE
    while (!cond) {
        iter <- iter + 1
        ## M step
        theta <- M.step(X, tau)
        ## E step
        tau <- E.step(X, theta)
        ## check consistency
        Eloglik[iter] <- get.cloglik(X, tau, theta)</pre>
        if (iter > 1)
             cond <- (iter>=max.iter) | Eloglik[iter]-Eloglik[iter-1] < eps</pre>
    return(list(alpha = theta$alpha, mu = theta$mu, sigma = theta$sigma,
                 tau = tau, cl = apply(tau, 1, which.max),
                 Eloglik = Eloglik[1:iter]))
```

## Example: data generation

#### We first generate data with 4 components:

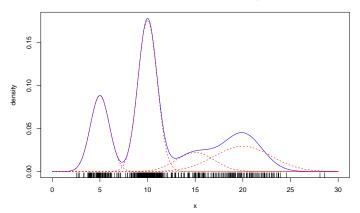
```
mu1 <- 5 ; sigma1 <- 1; n1 <- 100
mu2 <- 10 ; sigma2 <- 1; n2 <- 200
mu3 <- 15 ; sigma3 <- 2; n3 <- 50
mu4 <- 20 ; sigma4 <- 3; n4 <- 100
cl \leftarrow rep(1:4,c(n1,n2,n3,n4))
x <- c(rnorm(n1,mu1,sigma1),rnorm(n2,mu2,sigma2),
       rnorm(n3,mu3,sigma3),rnorm(n4,mu4,sigma4))
n <- length(x)
## we randomize the class ordering
rnd <- sample(1:n)</pre>
cl <- cl[rnd]
x \leftarrow x[rnd]
alpha \leftarrow c(n1,n2,n3,n4)/n
```

## Example: data generation - plot I

Let us plot the data and the theoretical mixture.

# Example: data generation - plot II



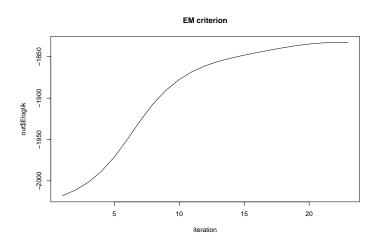


# Implementation

See practical 2.

## Example: adjustment

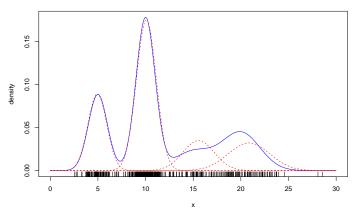
```
out <- EM.mixture(x, Q=4, init.cl=sample(1:4,n,rep=TRUE))
plot(out$Eloglik, main="EM criterion", type="l", xlab="iteration")</pre>
```



## Example: adjustment - plot I

# Example: adjustment - plot II





## Example: adjustment - classification I