





## ConTEXt commandes

fr / français 15 septembre 2016

```
\AfterPar {.*.}
* BEFEHL
\verb|\Alphabetic numerals {.*.}|
* NUMMER
\AMSTEX
\AmSTeX
\And
a \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\abbreviation \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 TEXT
3 CONTENT
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\verb|\activatespace| handler {.*.}|
* actif desactive oui fixe
\acute {.*.}
* CHARACTER
\verb| \adaptcollector [...^1.] [...,.. \stackrel{?}{=} ...,..]|
2 inherits: \setupcollector
\adaptedisposition [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NUMMER
2 hauteur = max DIMENSION
   lignes = NUMMER
```

```
\adaptfontfeature [...^1] [...,..^2=...]
1 NAME
2 inherits: \definefontfeature
\verb| \adaptpapersize [..., ...] [..., ...] [..., ...] |
1 inherits: \regletaillepapier
2 inherits: \regletaillepapier
\addfeature [.*.]
* NAME
\addfeature {...}
* NAME
\addtocommalist \{...^1\} \...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\}
1 NAME
2 CONTENT
\addvalue \{ ... \} \{ ... \}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\ajustechamp [...^1] [...,...^2]
1 NAME
2 inherits: \setupfieldbody
\alaligne \{.1.\} [.2.]
1 TEXT
2 REFERENCE
\alapage [...]
* REFERENCE
\alignbottom
```

```
\aligneadroite {.*.}
* CONTENT
\verb|\aligneagauche| {...}^*.}
* CONTENT
\aligneaumilieu {.*.}
* CONTENT
\aligned [..., ...] {.2.}
2 CONTENT
\alignedbox [..., ^1...] \^2... {...}
2 CSNAME
3 CONTENT
\alignedline \{...^1\} \{...^2\} \{...^3\}
3 CONTENT
\alignmentcharacter
\allinputpaths
\alphabeticnumerals {.*.}
* NUMMER
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
               = BEFEHL
   avant
              = BEFEHL
   apres
              = BEFEHL
   gauche
              = BEFEHL
   droite
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
  alternative =
   avant
              = BEFEHL
              = BEFEHL
   apres
   gauche
              = BEFEHL
              = BEFEHL
   droite
   inherits: \setupbtx
2 KEY = VALUE
\alwayscitation [...^1] [...^2]
2 REFERENCE
```

```
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference
              = REFERENCE
   alternative =
               = BEFEHL
   avant
               = BEFEHL
   apres
   gauche
              = BEFEHL
              = BEFEHL
   droite
   inherits: \setupbtx
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
          = BEFEHL
              = BEFEHL
   apres
            = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [.1] [.2]
2 REFERENCE
\ampersand
\anchor [.\frac{1}{1}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{1}}
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \regleencadre
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{...^1.\}
1 NAME
2 BEFEHL
\appendtocommalist \{...^1,...^2,...^2\}
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
```

```
\appendvalue \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\verb|\applyalternativestyle {...}|
* NAME
\applyprocessor \{...^1\}
1 NAME
2 CONTENT
\applytocharacters \.\dots\.\ \{\dots\.\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus ... \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus .1... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1... | \{.^2..\}
1 CSNAME
2 TEXT
\applytosplitstringword \setminus ... { ...}
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \setminus ... \{...^2.\}
1 CSNAME
2 TEXT
```

```
\applytowords \.\dots\.\dots\.\cdots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots
 1 CSNAME
2 TEXT
 \arabicdecimals \{...^*\}
 * NUMMER
\verb|\arabicexnumerals| \{.\overset{*}{\dots}\}
 * NUMMER
\arabicnumerals \{...^*\}
 * NUMMER
\arg {...}
 * CONTENT
\arriereplan {.*.}
* CONTENT
 \verb|\arriereplan {...}^*|
* CONTENT
 \asciistr \{ . \overset{*}{.} . \}
 * CONTENT
1 petit moyen grand rien DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assigndimen \setminus ... { ... }
1 CSNAME
2 DIMENSION
\assigndimension { . ^1 . } \ ^2 . { . ^3 . } { . ^4 . } { . ^5 . }
1 [-+]petit [-+]moyen [-+]grand rien DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \setminus 1^{1} \cdot \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 BEFEHL
```

```
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.^2...
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{ ... \} \ ... \ \{ ... \} \ \{ ... \} \ \{ ... \}
1 petit moyen grand TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{...^1, ..., ..., ...\}
1 adapte large DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\verb|\assumelongusagecs|| 1.1. | 1.2. |
1 CSNAME
2 CONTENT
\astype {.*.}
* CONTENT
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\attachment [...] [...,... = ...]
1 NAME
2 inherits: \setupattachment
\attachment [.^1.] [..,..^2..,..]
1 NAME
2 inherits: \setupattachment
\autocap {.*.}
* TEXT
```

\autodirhbox .1. {.2.}  1 TEXT  2 CONTENT
\autodirvbox .1. {.2.}  1 TEXT 2 CONTENT
\autodirvtop .1. {.2.}  1 TEXT 2 CONTENT
\autoinsertnextspace
\automathematics {.*.}  * CONTENT
\autosetups {,*}  * NAME
\autostarttexte \autostoptexte
\availablehsize
\averagecharwidth
\BeforePar {.*.}  * BEFEHL
\Big .*.  * CHARACTER
\Bigg .*.  * CHARACTER
\Biggl .*.  * CHARACTER
\Biggm .*.  * CHARACTER
\Biggr .*. * CHARACTER
\Bigl .*.  * CHARACTER

```
\Bigm .*.
* CHARACTER
\Bigr .*.
* CHARACTER
\backgroundimage \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\verb|\backgroundimagefill {.}^1.} {.}^1.} {.}^2.} {.}^3.} {.}^3.} {.}^4.}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1.] {...}
1 COLOR
2 CONTENT
\baha [.^{1}.] {.^{2}.} {.^{3}.}
1 gauche droite
2 CONTENT
3 CONTENT
\bar {.*.}
* CHARACTER
\barrecouleur [...,*...]
* COLOR
\barreinteraction [...] [..,..=2..,..]
1 NAME
2 inherits: \reglebarreinteraction
\bar {...}
* CONTENT
\bas {.*.}
* CONTENT
```

```
\basegrid [..,..*...]
                                                          = NUMMER
* nx
                                                          = NUMMER
            ny
                                                           = NUMMER
                                                         = NUMMER
              dy
                                                 = NUMMER
            facteur
            facteur = NUMMER
echelle = NUMMER
xstep = NUMMER
ystep = NUMMER
offset = DIMENSION
yoffset = DIMENSION
              alignement = milieu
            unite = cm mm in pc pt bp
style =
             style
                                                       = COLOR
              couleur
\baselinebottom
\baselineleftbox \{.\overset{*}{\ldots}\}
* CONTENT
\baselinemiddlebox {.*.}
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bas {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1. \at \dots^2. \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\begin{cases} 
* + -
\beginhbox
\beginofshapebox ... \endofshapebox
\begin{center} \textbf{beginvbox} \end{center}
\begstrut ... \endstrut
```

```
\big ...
* CHARACTER
\verb|\bigbodyfont|
\bigg ...
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\verb|\biggm .".
* CHARACTER
\verb|\biggr ...".
* CHARACTER
\bigl ....
* CHARACTER
\bigm .*.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\binom \{...\}
1 CONTENT
2 CONTENT
\bitmapimage [..,.. \stackrel{1}{=}..,..] {...}
1 couleur = rgb cmyk gris
largeur = DIMENSION
   hauteur = DIMENSION

x = NUMMER

y = NUMMER
2 NUMMER
\blap \ \{ \ .\ \overset{*}{\ldots} \ \}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
```

```
\bleedwidth
\blockquote {.*.}
* CONTENT
\bodyfontenvironmentlist
\bodyfontsize
\bold
\boldface
\bolditalic
\boldslanted
\booleanmodevalue \{ \dots^* \}
* NAME
\bottombox {.*.}
* CONTENT
\bottomleftbox {.*.}
* CONTENT
\bottomrightbox \{...^*.\}
* CONTENT
\bouton [..,..^{\frac{1}{2}}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\boutonmenu [.\frac{1}{1}.] [..,..\frac{2}{7}..,..] {\frac{3}{1}..} {\frac{4}{1}..}
1 NAME
2 inherits: \reglemenuinteraction
3 TEXT
4 REFERENCE
\boutonmenu [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\boutonsinteraction [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \reglebarreinteraction
2 page souspage REFERENCE
```

```
1 inherits: \setupbutton
3 REFERENCE
\boxcursor
\boxmarker \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
\boxofsize \setminus ... ... ... \{...}
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [..., ...] \setminus ... \{...\}
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
* NAME
\breve {.*.}
* CHARACTER
\bTABLE [..,..*...] ... \eTABLE
* inherits: \setupTABLE
\bTABLEbody [..,..<sup>*</sup>..,..] ... \eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..*.... \eTABLEfoot
* inherits: \setupTABLE
\bTABLEhead [..,..*.....\eTABLEhead
* inherits: \setupTABLE
\bTABLEnext [..,..*.... \eTABLEnext
* inherits: \setupTABLE
\bTC [..,..*...] ... \eTC
* inherits: \bTD
```

```
\bTD [..,..<sup>*</sup>..,..] ... \eTD
         = NUMMER
* nx
         = NUMMER
   ny
        = NUMMER
= NUMMER
   nr
        = NUMMER
   n
         = NUMMER
   action = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..<sup>*</sup>..,..] ... \eTH
* inherits: \bTD
\bTN [..,..*...] ... \eTN
* inherits: \bTD
\bTR [..,..<sup>*</sup>=..,..] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*...] ... \eTX
* inherits: \bTD
\bTY [..,..*...] ... \eTY
* inherits: \setupTABLE
\bthiddencitation [.*.]
* REFERENCE
\btxabbreviatedjournal {.*.}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 reference = REFERENCE
  alternative =
   avant
              = BEFEHL
              = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 REFERENCE
```

```
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
                = REFERENCE
1 reference
   alternative =
                = BEFEHL
   avant
                = BEFEHL
   apres
   gauche
               = BEFEHL
               = BEFEHL
   droite
   inherits: \setupbtx
2 KEY = VALUE
\btxalwayscitation [...^1] [...^2]
2 REFERENCE
\btxauthorfield \{...^*.}
* initials firstnames vons surnames juniors
\btxdetail \{...^*.
\btxdirect {.*.}
\btxdoif \{...\} \{...\}
2 TRUE
\btxdoifcombiinlistelse { .^1 . } { .^2 . } { .^3 . } { .^4 . }
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\btxdoifelsecombiinlist \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelsesameasprevious \{...\} \{...\}
2 TRUE
3 FALSE
```

```
\btxdoifelsesameaspreviouschecked \{.1.\} \{.1.\} \{.1.\}
1 toujours rectoverso
3 TRUE
4 FALSE
\btxdoifelseuservariable \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\btxdoifnot \{...^1\} \{...^2\}
2 TRUE
\btxdoifsameaspreviouscheckedelse \{...\} \{...\} \{...\}
1 toujours rectoverso
3 TRUE
4 FALSE
\btxdoifsameaspreviouselse \{...\} \{...\}
2 TRUE
3 FALSE
\btxdoifuservariableelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\btxexpandedjournal \{...^*.\}
* NAME
\btxfield {.*.}
\btxfieldname {.*.}
\btxfieldtype \{...^*.\}
\verb|\btxfirstofrange {...}^*.|
* volume pages
```

```
\btxflush {.*.}
\btxflushauthor [...^1] {...}
1 num normal normalshort inverted invertedshort
\verb|\btxflushauthorinverted {.*.}|
\verb|\btxflushauthorinvertedshort {.*.}|
\verb|\btxflushauthorname| {.*.}|
\btxflushauthornormal {.*.}
\btxflushauthornormalshort {.*.}
\btxflushsuffix
\btxfoundname {.*.}
\btxfoundtype {.*.}
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
1 reference = REFERENCE
   alternative =
   avant
              = BEFEHL
   apres
              = BEFEHL
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
  alternative =
              = BEFEHL
   avant
              = BEFEHL
   apres
            = BEFEHL
   gauche
              = BEFEHL
   droite
  inherits: \setupbtx
2 KEY = VALUE
\btxhybridcite [.1.] [.2.]
2 REFERENCE
```

```
\btxhybridcite {.*.}
* REFERENCE
\btxlabellanguage
\btxlabeltext \{...^*\}
* KEY
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 reference = REFERENCE
   alternative =
   avant
              = BEFEHL
              = BEFEHL
   apres
   gauche = BEFEHL
droite = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   avant = BEFEHL
   apres
              = BEFEHL
           = BEFEHL
= BEFEHL
   gauche
   droite
  inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [...^1] [...^2]
2 REFERENCE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{...^1\} \{...^2\} \{...^3\}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [.^1.] [.^2.]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup \{ \dots^* \}
* NAME
```

```
\btxsingularorplural \{...^1, \} \{...^2, \} \{...^3, \}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
              = REFERENCE
1 reference
   alternative =
              = BEFEHL
   avant
              = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
              = BEFEHL
   avant
              = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 KEY = VALUE
\btxtextcitation [...] [...]
2 REFERENCE
\buildmathaccent \{...^1,...\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma \{...^*\}
* CHARACTER
\buildtextbottomdot \{...^*\}
* CHARACTER
\buildtextcedilla \{...^*\}
* CHARACTER
\buildtextgrave \{...^*.\}
* CHARACTER
```

```
\buildtextmacron \{...^*\}
* CHARACTER
\verb|\buildtextognek| \{ . \mathring{.} . \}
* CHARACTER
\but [...^1.] .2. \\
1 REFERENCE
2 TEXT
\but [.1.] [..., 2...]
1 REFERENCE
2 REFERENCE
\Cap {.*.}
* TEXT
\texttt{\Caps } \{ \, . \, \overset{*}{\ldots} \, \}
* TEXT
\Caractere {.*.}
* NUMMER
\Caracteres {.*.}
* NUMMER
\Chiffresromains \{...^*\}
* NUMMER
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | .1. { .2. } { .3. }
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\cacheblocs [\ldots, 1] [\ldots, 2]
1 NAME
2 + -
```

```
\calligraphic
\c \{...\}
* TEXT
\texttt{\cap}\ \{\overset{^*}{\dots}\}
* TEXT
\caractere {.*.}
* NUMMER
\caracteres {.*.}
* NUMMER
\catcodetablename
\cbox .1. {.2.}
1 TEXT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox \dots^1 \cdot \{ \dots^2 \cdot \}
1 TEXT
2 CONTENT
\centeredbox .. \{..\}
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox .. \{....\}
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\cfrac [.^{1}.] {.^{2}.} {.^{3}.}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\champ [.^1.] [.^2.]
1 NAME
2 TEXT
```

```
\changepolicecorps [\dots, *, \dots]
* inherits: \reglepolicecorps
\chapter [..., ...] {.2.}
1 REFERENCE
2 TEXT
\characterkerning [.^1.] {.^2.}
1 NUMMER
2 TEXT
\chardescription \{...^*\}
* NUMMER
\charwidthlanguage
\check { . * . }
* CHARACTER
\checkcharacteralign \{...^*\}
* CONTENT
\checkedchar \{...^1\} \{...^2\}
1 NUMMER
2 CHARACTER
\checkedfiller \{.\overset{*}{\dots}\}
st sym symbole regle largeur espace NAME BEFEHL
\c \checkedstrippedcsname \c.
* CSNAME
\verb|\checkedstrippedcsname| ...^*.
* TEXT
\checkinjector [.*.]
* NAME
\verb|\checknextindentation [...^*]|
* oui non auto
\checknextinjector [.*.]
* NAME
\checkpage [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \setuppagechecker
```

```
\verb|\checkparameters [...^*]|
* TEXT
\verb|\checkpreviousinjector| [...^*]
* NAME
\verb|\checksoundtrack|{.}^*.}|
* NAME
\c \checktwopassdata \{...^*\}
* NAME
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
\verb|\chemicalbottext| \{ . \overset{*}{\ldots} \}
* TEXT
\chemicalmidtext \{.\overset{*}{\ldots}\}
* TEXT
\chemicalsymbol [.*.]
* NAME
\verb|\chemicaltext {...}^*|
* TEXT
\verb|\chemicaltoptext {...}|
* TEXT
\chiffresromains \{.\overset{*}{\ldots}\}
* NUMMER
\chineseallnumerals \{...^*.\}
* NUMMER
\chinesecapnumerals \{.\overset{*}{\ldots}\}
* NUMMER
\chinesenumerals \{...^*\}
* NUMMER
```

```
\citation \{ . \overset{*}{.} . \}
* CONTENT
\citation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 reference = REFERENCE
   alternative =
    avant = BEFEHL
apres = BEFEHL
    gauche = BEFEHL
droite = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\citation [\ldots, \stackrel{1}{=}\ldots, \ldots] [\ldots, \stackrel{2}{=}\ldots, \ldots]
1 reference = REFERENCE
   alternative =
    avant = BEFEHL
apres = BEFEHL
    apres
   apres - BEFEHL
gauche = BEFEHL
droite = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\citation [.1] [.2]
2 REFERENCE
\citation \{ . \overset{*}{.} . \}
* REFERENCE
\citer {.*.}
* CONTENT
\cite [..,.. \stackrel{1}{=}..,..] [...]
1 reference = REFERENCE
   alternative =
avant = BEFEHL
apres = BEFEHL
   apres - BEFEHL
gauche = BEFEHL
droite = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
    alternative =
    avant = BEFEHL
    apres
                  = BEFEHL
    gauche = BEFEHL
droite = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\cite [...] [...]
2 REFERENCE
```

```
\cite {.*.}
* REFERENCE
\texttt{\clap}\ \{ \,.\, \overset{*}{\ldots} \,\}
* CONTENT
\classfont \{ ... \} \{ ... \}
1 NAME
2 FONT
\cldcommand \{...^*\}
* BEFEHL
\cldcontext {.*.}
* BEFEHL
\cldloadfile {.*.}
* FILE
\verb|\cldprocessfile {...}|
* FILE
\cleftarrow \{...^1\}
1 TEXT
2 TEXT
\clip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \regleclipping
2 CONTENT
\label{eq:clonechamp [...] [...]} $$ \clonechamp [...] [...] [...]
1 NAME
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 inherits: \setupcollector
2 style
   couleur = COLOR
   inherits: \regleencadre
3 TEXT
4 CONTENT
```

```
\collectexpanded \{...^*\}
* CONTENT
\colonne [...,*...]
* inherits: \columnbreak
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [...^1] {...}
1 COLOR
2 CONTENT
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definitcouleur
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\verb|\columnbreak| [\dots, *]|
* NAME
\combinepages [...^1] [...,..^2=...]
1 FILE
2 alternative
                       = a b c horizontale verticale
                       = NUMMER
                       = NUMMER
   nx
                       = NUMMER
   ny
   demarre
                      = NUMMER
   stoppe
                      = NUMMER
                      = DIMENSION
   distance
                      = BEFEHL
   inf
                       = BEFEHL
                      = BEFEHL
   gauche
                      = BEFEHL
= BEFEHL
   droite
   avant
   apres
                      = BEFEHL
   entre = BEFEHL
cadre = actif desactive
arriereplan = premierplan couleur NAME
couleurarriereplan = COLOR
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
```

```
\comment [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}..}
2 inherits: \reglecommentaire
\commentaire (..., ...) (..., ...) [.., ... = ...] {.4.}
1 POSITION
2 POSITION
3 inherits: \regleencadre
\commentaire [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
2 inherits: \reglecommentaire
3 TEXT
\comparedimension \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
\verb|\comparegroupecouleur [...^*]|
* NAME
\comparepalette [.*.]
* NAME
\completebtxrendering [...] [...,...
1 NAME
2 inherits: \setupbtxrendering
\completecombinedlist [..,..^*=..,..]
* inherits: \regleliste
\completecontent [..,..^*=..,..]
* inherits: \regleliste
\completeindex [..,..^*=..,..]
* inherits: \regleregistre
\completelist [...^1] [...,..^2=...]
1 LISTE
2 inherits: \regleliste
```

```
\completelistofabbreviations [..,..^*=..,..]
* inherits: \reglesynonymes
\completelistofchemicals [..,..^*=..,..]
* inherits: \regleliste
\completelistoffigures [..,..^*=..,..]
* inherits: \regleliste
\completelistoffloats [..,..^*=..,..]
* inherits: \regleliste
\completelistofgraphics [..,..^*=..,..]
* inherits: \regleliste
\completelistofintermezzi [..,..^*=..,..]
* inherits: \regleliste
\completelistoflogos [..,..^*=..,..]
* inherits: \regletri
\completelistofpublications [...] [...,...^2....]
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,..^2=...]
1 SINGULAR
2 inherits: \regletri
\completelistofsorts [..,..^*=..,..]
* inherits: \regletri
\completelistofsynonyms [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{
1 SINGULAR
2 inherits: \reglesynonymes
\completelistofsynonyms [..,..^*=..,..]
* inherits: \reglesynonymes
\completelistoftables [..,..^*=..,..]
* inherits: \regleliste
\completenumeropage
\verb|\complete registre [...] [...,..]|
1 NAME
2 inherits: \regleregistre
```

```
\completeregistre [..,..*...]
* inherits: \regleregistre
* CSNAME
\complexorsimpleempty \{...^*.\}
* TEXT CSNAME
\verb|\complexorsimple| \setminus .^*..
* CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\composant [.*.]
* FILE
\verb|\composant| ...^*.
* FILE
\composedcollector {.*.}
* NAME
\composedlayer \{...^*\}
* NAME
\compresult
\com .*. \\
* TEXT
\concernant [.*.]
* REFERENCE
\constantdimen \.*..
* CSNAME
\constantdimenargument \time.
* CSNAME
\verb|\constantemptyargument| \verb|\.^*..
* CSNAME
\constantnumber \.*..
* CSNAME
```

```
\constantnumberargument \time.
* CSNAME
\contentreference [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots] \{\ldots, 1\}
1 REFERENCE
2 inherits: \regleencadre
3 CONTENT
\continuednumber \{.\overset{*}{\ldots}\}
* NUMMER
\continueifinputfile \{...^*.\}
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus 1^{1}. \to \setminus 1^{2}.
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \setupcounter
\converteddimen { . . . } { . . . }
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupcounter
\convertitnumero \{...^1\}
1 vide defaut rien mois month:mnem caractere Caratere caracteres Caracteres a A Numeros mot words Mots n N
         chiffresromains Chiffresromains i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
          thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
          arabicnumerals persiannumerals arabicecnumerals arabicdecimals persiandecimals koreannumerals koreannumerals
          koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
          {\tt slovenianNumerals\ spanishnumerals\ spanishNumerals\ mathereek\ set} {\tt Ll} \ {\tt set} \ {\tt ll} \ {\tt set} \ {\tt ll} \ {\tt set} \ {\tt ll} 
2 NUMMER
\convertmenth {.*.}
* NUMMER
\convertvalue ... \to \...
1 NAME
2 CSNAME
```

```
\convertvboxtohbox
\copitchamp [.1] [.2]
1 NAME
2 NAME
\copybtxlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copyheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = KEY
\verb|\copyetiquettetexte|[...]| [...,.. \stackrel{2}{=} ...,..]|
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copypages [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..]
1 FILE
2 marquage = actif desactive
   offset = DIMENSION
            = NUMMER
3 inherits: \setupexternalfigure
\copyparameters [...] [...]
1 TEXT
2 TEXT
3 KEY
\copyposition \{...^1\}
1 NAME
2 NAME
```

```
\copyprefixtext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = KEY
\verb|\copytaglabeltext[...^1.]|[..,..]||
1 SPRACHE
2 KEY = KEY
\copyunittext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\corrigeespaceblanc \{...^*\}
* CONTENT
\couleur [...^1] {...}
1 COLOR
2 CONTENT
\couleurgrise [...^1] {...}
1 COLOR
2 CONTENT
\countersubs [...] [...]
1 NAME
2 NUMMER
\counttoken . \in . \in . \to \. .
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*.\}
* CONTENT
\crampedclap \{...^*\}
* CONTENT
\crampedllap {.*.}
* CONTENT
\crampedrlap \{...^*\}
* CONTENT
```

```
\crightarrow \{...\}
1 TEXT
2 TEXT
\crightoverleftarrow \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\ctop . 1. \{. 2. \}
1 TEXT
2 CONTENT
\ctxcommand {.*.}
* BEFEHL
\verb|\ctxdirectcommand {...}^*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{.\overset{*}{\ldots}\}
* NAME
\ctxfunctiondefinition
\ctxfunction
\ctxlatecommand \{...^*\}
* BEFEHL
\ctxlatelua \{.\overset{*}{.}.\}
* BEFEHL
\ctxloadluafile {.*.}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode \{...^*.}
* BEFEHL
\verb|\ctxreport {...}^*|
* BEFEHL
```

```
\ctxsprint \{...^*\}
* BEFEHL
\verb|\currentassignmentlistkey|
\currentassignmentlistvalue
\currentbtxuservariable {.*.}
* KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentetiquette [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext {.*.}
* TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\verb|\currentlistentryreference attribute {...}|
* numero texte numeropage tout
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\currentmoduleparameter {.*.}
* KEY
```

```
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\currentregisterpageuserdata \{...^*\}
* KEY
\currentresponses
\currenttime [...,*...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {.*.}
* CHARACTER
\type [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \regletype
2 CONTENT
\type [..,..\frac{1}{2}..,..] <<.\frac{2}{2}.>>
1 inherits: \regletype
2 ANGLES
\dactylographier [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \regletype
2 CONTENT
\dactylographier [..,..^{\frac{1}{2}}..,..] << .^{\frac{2}{2}}.>>
1 inherits: \regletype
2 ANGLES
\dans \{...^1\} \{...^2\} [...^3]
1 TEXT
2 TEXT
3 REFERENCE
```

```
\dansborddroit [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\dansbordgauche [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\dansdroite [.....^{\frac{1}{2}}....] [.....^{\frac{2}{2}}....] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\dansgauche [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\dansmarge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{local_dansmargedroite} $$ \left[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots\right] $$ \left[\ldots,\ldots^{\frac{2}{2}}\ldots,\ldots\right] $$ \left\{\ldots^{3}\ldots\right\}$
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\dansmargegauche [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
```

```
\date [..,..\frac{1}{2}..,..] [...\frac{2}{3}...]
1 d = NUMMER
   m = NUMMER
   y = NUMMER
2 inherits: \datecourante
\datecourante [...,*...]
* oui moth jour joursemaine y yy Y m mm M d dd D w W espace \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1.\} \{...^2.\}
1 NUMMER
2 NUMMER
\dbinom \{...^1\}
1 CONTENT
2 CONTENT
\ddot {...}
* CHARACTER
\de [.*.]
* REFERENCE
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue \{...^*\}
* NAME
\decrement \.*..
* CSNAME
\decrement cd:paren*theses-1
* CSNAME NUMMER
\defaultinterface
```

```
\defaultobjectpage
 \defaultobjectreference
\verb| \defcatcodecommand | .^1...^2... {...}|
 1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\def{converted} \def{converted} \def{converted} \def{converted} \def{converted} \def{converted} \def{converted}
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus \overset{1}{\dots} \cdot \{ \overset{2}{\dots} \}
 1 CSNAME
2 NAME
\defineactivecharacter ... {...}
1 CHARACTER
2 BEFEHL
\label{eq:lemmativestyle} $$ \ensuremath{\operatorname{loss}}_1, \ldots, \ensuremath{\operatorname{loss}}_1 \ensuremath{\ensuremath{\operatorname{loss}}}_1 \ensuremath{\ensurema
1 NAME
2 BEFEHL
3 BEFEHL
\defineanchor [.\delta] [.\delta] [..,.\delta] ..,..] [..,.\delta]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \regleencadre
\defineattachment [...] [...] [...,...
1 NAME
3 inherits: \setupattachment
\defineattribute [...] [..., ...]
2 local global public private
```

```
\definebackground \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \reglearriereplan
\definebar \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupbar
\definebodyfontswitch [...^1] [..., ...]
1 NAME
2 inherits: \reglepolicecorps
\definebreakpoint [...] [...] [...,...
1 NAME
2 CHARACTER
                 = 12345
3 type
    ngauche = NUMMER
    ndroite = NUMMER
                 = BEFEHL
    gauche
    milieu
                = BEFEHL
                = BEFEHL
    droite
    language = SPRACHE
\definebreakpoints [.*.]
* NAME
\definebtx \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtx
1 NAME
3 inherits: \setupbtxdataset
\definebtxregister [.1] [.2] [..,..3]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\label{eq:local_define_transform} $$ \define btxrendering [...] [...] [...,..] $$
1 NAME
2 NAME
3 inherits: \setupbtxrendering
```

```
\definebutton \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupbutton
\definecapitals [...^1] [...^2] [...,...^3...]
2 NAME
3 inherits: \reglecapitales
\definecharacterkerning [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [.*.]
* NAME
\label{eq:definechemical} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left\{ \begin{array}{c} 2 \\ 1 \end{array} \right. $$
2 CONTENT
\definechemicals \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupchemical
\definechemicalsymbol [.1.] [.2.]
1 NAME
2 TEXT
\definecollector [...^1] [...^2] [...,...^3=...,..]
2 NAME
3 inherits: \setupcollector
\definecombination \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \reglecommentaire
```

```
\define complex or simple empty \.^*.
* CSNAME
\verb|\definecomplexorsimpleempty {...}^*|
* TEXT CSNAME
\verb|\definecomplexorsimple|| `..."
* CSNAME
\verb| define complexor simple {...}|
* TEXT CSNAME
\defineconversionset [...] [...,..] [...]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcounter
\definedataset \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
\defineeffect [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineenumerations \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupenumeration
```

```
\defineexpandable [.1] \.2.. \{.3.\}
1 NUMMER
2 CSNAME
3 CONTENT
\label{eq:local_define} $$ \define external figure [...] [...] [...] [...] $$
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [...] [...] [...] [...]
2 rm ss tt mm hw cg roman serif regulier sansserif sans support teletype type mono manuscript calligraphique math
   {\tt mathematique}
             = NUMMER
4 rscale
   designsize = defaut auto
   goodies
             = FILE
             = NUMMER NAME
   range
   offset
             = NUMMER NAME
   check
             = oui non
             = oui non
   force
   features
            = NAME
             = TEXT
   tf
   bf
             = TEXT
             = TEXT
             = TEXT
   sl
             = TEXT
   bi
             = TEXT
   bs
              = TEXT
\definefallbackfamily [...^1] [...] [...]
2 rm ss tt mm hw cg roman serif regulier sansserif sans support teletype type mono manuscript calligraphique math
   mathematique
3 FONT
4 NAME
\definefieldbody [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.1] [.2] [..,.3] [..,.3]
1 NAME
3 inherits: \setupfieldcategory
```

```
\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...] [...]
1 NAME
2 FILE
 \definefilesynonym [.^{1}.] [.^{2}.]
 1 NAME
2 FILE
 \definefiller [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfirstline
 \definefittingpage [.1] [.2] [..,...
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
 * NAME
\definefontfallback \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} 
1 NAME
 2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
                                  force = oui non
                                   check = oui non
                                  offset = NUMMER NAME
 \definefontfamilypreset [...] [..,... = ...]
1 NAME
2 inherits: \definefontfamily
 \define font family preset [...] [...]
1 NAME
2 NAME
```

```
\definefontfamily [...] [...] [...]
1 NAME
2 rm ss tt mm hw cg roman serif regulier sansserif sans support teletype type mono manuscript calligraphique math
   mathematique
3 FONT
   rscale
                = NUMMER
   designsize = defaut auto
    goodies
               = FILE
   features
               = NAME
               = TEXT
   bf
               = TEXT
               = TEXT
   it
               = TEXT
   sl
   bi
               = TEXT
                = TEXT
   bs
                = TEXT
   sc
\definefontfamily [...] [...] [...]
2 rm ss tt mm hw cg roman serif regulier sansserif sans support teletype type mono manuscript calligraphique math
   mathematique
4 NAME
\definefontfeature \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
                         = NAME
3 language
   script
                        = NAME auto
                         = node base auto rien
   mode
   liga
                         = oui non
                        = oui non
   kern
                        = oui non
    extrakerns
   tlig
                        = oui non
   trep
                         = oui non
                         = oui non
   missing
                        = oui non
   dummies
   analyze
                         = oui non
   unicoding
                        = NAME
   expansion
                         = NAME
   protrusion
   nostackmath
                        = oui non
   realdimensions
                        = oui non
                         = oui non
   itlc
                        = oui non
   textitalics
                         = oui non
   mathitalics
   slant
                         = NUMMER
                         = NUMMER
   extend
                         = NUMMER
   dimensions
                        = oui non
   boundingbox
                         = oui non
   compose
   char-ligatures
                         = oui non
   compat-ligatures
                         = oui non
    goodies
                         = FILE
    extrafeatures
                         = oui non
   featureset
                         = NAME
                         = NAME
   colorsheme
                         = NAME
   postprocessor
   mathdimensions
                         = NAME
   keepligatures
                         = oui non auto
                         = oui non
   devanagari
                         = oui non
   features
                         = oui non
   tcom
                         = oui non
    anum
    mathsize
                         = oui non
                         = oui non
   decomposehangul
                         = oui non
   mathalternatives
                         = oui non
   mathgaps
   {\tt NAME}
                         = oui non
   CD:MATHNOLIMITSMODE = NUMMER
```

```
\definefontfile [...] [...] [...,...
1 NAME
2 FILE
3 features
     fallbacks = NAME
     goodies
                     = NAME
     designsize = auto defaut
\definefontsize [.*.]
* NAME
\definefontsolution \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupfontsolution
\defineformula \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupformula
\defineformulaalternative [.1] [.2] [.3]
1 NAME
2 CSNAME
3 CSNAME
\defineframed [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \regleencadre
\defineframedcontent \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupframedcontent
\label{eq:local_define} $$ \define frame d text [...] [...] [...,..] $$
1 NAME
2 NAME
3 inherits: \setupframedtext
\definefrozenfont [...^1] [...^2]
1 NAME
\defineglobalcolor [...^1] [...,..^2=..,..]
2 inherits: \definitcouleur
```

```
\defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
\definegraphictypesynonym [.1.] [.2.]
1 NAME
2 NAME
\definegridsnapping [...] [..., ...]
2 local global noheight nodepth box max min rien ligne demiligne premier dernier hauteurmin maxheight mindepth
     maxdepth sup inf strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER box: NUMMER
     top:NUMMER bottom:NUMMER offset:NUMMER
\defineheadalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuphelp
\definehigh \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuphigh
\label{eq:definehighlight} $$ \ensuremath{\operatorname{definehighlight}} \ensuremath{ [.\overset{\scriptscriptstyle 1}{\ldots}]} \ensuremath{ [.\overset{\scriptscriptstyle 2}{\ldots}]} \ensuremath{ [.\ldots,\ldots]^{\frac{3}{2}}\ldots,\ldots] $}
1 NAME
2 NAME
3 inherits: \setuphighlight
\definehspace \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 DIMENSION
\definehypenationfeatures [.^{1}.] [..,..^{2}..,..]
1 NAME
                             = TEXT
2 characters
                             = oui tout TEXT
     hyphens
     joiners
                             = oui tout TEXT
     rightwords
                             = NUMMER
                             = NUMMER
     hyphenmin
                            = NUMMER
     lefthyphenmin
     righthyphenmin = NUMMER
lefthyphenchar = NUMMER
     righthyphenchar = NUMMER
     alternative
                             = original tex hyphenate expanded traditional rien
     borddroit
                             = tex
                              = mot NUMMER
     {\tt rightchars}
```

```
\defineindentedtext \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [...^2,...]
2 [-+]petit [-+]moyen [-+]grand rien non pas premier prochain oui toujours jamais impair paire normal raz toggle
\defineinitial \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupinitial
\defineinsertion \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupinsertion
\defineinteraction \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \regleinteraction
\defineinteractionbar \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \reglebarreinteraction
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\verb| define interface element {...} | {...} |
1 NAME
2 NAME
\defineinterfacevariable \{...\}
1 NAME
2 NAME
\defineinterlinespace [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \regleespacementinterligne
```

```
\defineintermediatecolor \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 COLOR NUMMER
3 a = NUMMER
     t = NUMMER
\defineitemgroup [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \regleelements
\definelabelclass [...^1] [...^2]
1 NAME
2 NUMMER
\definelayerpreset [...^1] [...,..^2=...]
2 inherits: \setuplayer
\definelayerpreset [.1.] [.2.]
1 NAME
2 NAME
\definelinenote \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplinenote
\label{eq:linear_loss} $$ \define line numbering [.$^{1}_{\cdot\cdot\cdot}] [.$^{2}_{\cdot\cdot\cdot}] [..,..$^{\frac{3}{2}}_{\cdot\cdot\cdot},..] $$
1 NAME
2 NAME
3 inherits: \reglenumerotationligne
\definelines [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \reglelignes
\definelistalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuplistalternative
```

```
\definelistextra \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setuplow
\definelowhigh [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuplowhigh
\definelowmidhigh [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuplowmidhigh
\defineMPinstance \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupMPinstance
\definemarginblock [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupmarginblock
\definemargindata \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmargindata
\definemarker [.*.]
* NAME
\definemathaccent ...^{1}. ...^{2}.
1 NAME
2 CHARACTER
\definemathalignment [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupmathalignment
```

```
\definemathcases \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathcases
\definemathcommand [...^1] [...^2] [...^3] \{...^4\}
2 ord op bin rel open close punct alpha interieur nothing limop nolop box
3 un deux
4 BEFEHL CD: ONEARGUMENT CD: TWO ARGUMENTS
\definemathdoubleextensible [.1] [.2] [.3] [.4]
1 lesdeux vfenced
2 NAME
3 NUMMER
4 NUMMER
\definemathematics \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathematics
\definemathextensible [...] [...] [...]
1 inverse mathematique texte chemistry
2 NAME
3 NUMMER
\definemathfence \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathfence
\definemathfraction [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupmathfraction
\definemathframed [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupmathframed
\definemathmatrix [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupmathmatrix
```

```
\definemathornament \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathornament
\verb|\definemathoverextensible [...^1] [...^2] [...^3]
1 sup vfenced
2 NAME
3 NUMMER
\definemathovertextextensible [...^1] [...^2]
1 bothtext
2 NAME
3 NUMMER
\definemathradical \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathradical
\definemathstackers \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathstackers
\definemathstyle [...] [..., ...]
1 NAME
\definemathtriplet [...^1] [...^2] [...]
1 NAME
2 NAME
3 TEXT
\label{eq:local_define_mathunder} $$ \define_{1}^{1} \ [...] \ [...] \ [...] $$
1 inf vfenced
2 NAME
3 NUMMER
\definemathundertextextensible [...^1] [...^2] [...]
1 bothtext
2 NAME
3 NUMMER
```

```
\definemathunstacked \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 ample
2 NAME
3 NUMMER
\definemeasure [.1] [.2]
2 DIMENSION
\verb| definemessageconstant {.*.}|
* NAME
\definemixedcolumns \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
\definemode [\ldots, 1, \ldots] [\ldots^2]
1 NAME
2 oui non maintient
\definemultitonecolor [...^1] [...,..^2] [...,..^3] [...,..^4] [...,..^4]
1 NAME
2 COLOR = NUMMER
3 inherits: \definitcouleur
4 inherits: \definespotcolor
\definenamedcolor [...^1] [...,..^2]...]
2 inherits: \definitcouleur
\definenamedcolor [.1] [.2]
1 NAME
2 COLOR
\definenamespace [...^1] [...,..^2=...]
1 NAME
2 nom
                  = TEXT
                  = TEXT
    parent
                  = oui non
    style
     commande = oui non liste
                  = oui non liste
     setup
                  = oui non liste
     set
                  = oui non
    cadre
\definenarrower \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \reglecompoetroite
```

```
\definenote \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupnote
  \defineornament [...^1] [...,..^2] [...,..^3]
2 alternative = a b
                                           inherits: \setupcollector
3 style
                                             couleur = COLOR
                                             inherits: \regleencadre
\label{eq:local_define} $$ \define or nament [. \stackrel{1}{\dots}] [..., .. \stackrel{2}{=} \dots, ..] [..., .. \stackrel{3}{=} \dots, ..] $$
  1 NAME
2 alternative = a b
                                             inherits: \setuplayer
3 inherits: \setuplayeredtext
  \defineoutputroutine [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [..., ...]
  \definepage [.1] [.2]
1 NAME
2 REFERENCE
\definepagechecker \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
  1 NAME
2 NAME
3 inherits: \setuppagechecker
\label{eq:definepagegrid} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1
1 NAME
2 NAME
3 inherits: \setuppagegrid
\label{eq:definepagegridarea} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1
1 NAME
2 NAME
3 inherits: \setuppagegridarea
```

```
\label{eq:local_define_page} $$ \end{substrate} $
 1 NAME
 3 inherits: \setuppagegridspan
   \definepageinjection [...^1] [...^2] [...,...^3]
 2 NAME
 3 inherits: \setuppageinjection
 \definepageinjectionalternative [...] [...] [...]
 1 NAME
 2 NAME
 3 inherits: \setuppageinjectionalternative
 \label{eq:definepageshift [.1] [.2] [..., ...]} $$ \end{substrate}
 1 NAME
 2 horizontale verticale
   3 DIMENSION
 \definepagestate \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
 2 NAME
 3 inherits: \setuppagestate
 \definepairedbox [...^1] [...^2] [...,...^3]
 2 NAME
 3 inherits: \setuppairedbox
\label{eq:defineparagraph} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 
 1 NAME
 2 NAME
 3 inherits: \setupparagraph
 \defineparallel [...^1.] [..., 2...]
 1 NAME
 2 NAME
   \defineparbuilder [.*.]
 * NAME
 \label{eq:localization} $$ \defineplacement [._{\cdot}^{1}.] [._{\cdot}^{2}.] [..,.._{\cdot}^{3}..,..] $$
 1 NAME
   2 NAME
 3 inherits: \setupplacement
```

```
\definepositioning [.1] [.2] [..,.3]
1 NAME
3 inherits: \reglepositionnement
\defineprefixset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
\defineprocesscolor [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 COLOR
3 inherits: \definitcouleur
\defineprocessor [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupprocessor
\definepushbutton [...^1] [...,..^2]....
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
1 NAME
2 nrd
\definerenderingwindow [.\definerenderingwindow [.\definerenderingwind
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 NUMMER
3 NUMMER
\definescale \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & . & . & 3 \end{bmatrix} .....
2 NAME
3 inherits: \setupscale
\definescript [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupscript
```

```
\definesectionlevels [...^1] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [...^1] [...,...^2]
1 NAME
2 inherits: \setupselector
\label{eq:defineseparatorset} $$ \defineseparatorset [.\overset{1}{\dots}] [\dots,\overset{2}{\dots}] [\overset{3}{\dots}] $$
1 NAME SECTIONBLOCK: NAME
\defineshift [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupshift
\definesidebar [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupsidebar
\definesort [.1.] [.2.] [.3.] {.4.}
1 oui non
2 SINGULAR
3 NAME
4 CONTENT
1 NAME
2 COLOR
    t = NUMMER
    e = TEXT
    p = NUMMER
\definestyleinstance \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
\definesubformula \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupsubformula
```

```
\definesynonym [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.] {.<sup>4</sup>.} {.<sup>5</sup>.}
1 oui non
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesystemattribute [...] [..., ...]
1 NAME
2 local global public private
\verb| define system constant {.*.}|
* NAME
\definesystemvariable {.*.}
* NAME
\defineTABLEsetup [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupTABLE
\definetabulation [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuptabulation
\definetextbackground [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setuptextbackground
\label{eq:definetextflow} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} \cdot \cdot, \cdot \cdot ]$
1 NAME
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...^2] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setuptooltip
\definetransparency [...^1] [...^2]
1 NAME
2 NUMMER
```

```
\definetransparency [.1] [..,.2]
1 NAME
   t = NUMMER
\definetransparency [...^1]
1 NAME
2 NAME
\definetwopasslist {...}
* NAME
\definetypeface [.\ddots] [.\dots] [.\dots] [.\dots] [.\dots] [.\dots] [.\dots]
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 defaut dtp
6 rscale
                = auto NUMMER
    features
               = NAME
   fallbacks = NAME
   goodies
                = NAME
   designsize = auto defaut
   direction = lesdeux
\definetypescriptprefix [...^1] [...^2]
1 NAME
2 TEXT
\definetypescriptsynonym [...^1] [...]
2 TEXT
\definetypesetting [.1] [.2] [..,..3]
1 NAME
2 TEXT
3 inherits: \setupexternalfigure
\defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
3 inherits: \setupviewerlayer
```

```
\definevspace \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 & 1 \end{bmatrix}
1 NAME
2 NAME
3 DIMENSION
\definevspacing [...^1]
2 inherits: \vspacing
\definevspacingamount \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [...^1] [...^2] [...,..^3]
1 NAME
2 NAME
3 inherits: \setupxtable
1 CHARACTER
2 NUMMER
1 NUMMER
2 CSNAME
3 CONTENT
\definitaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definitbloc [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
2 NAME
3 inherits: \reglebloc
\definitblocsection \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \regleblocsection
\definitbuffer [...^1] [...^2] [...,...^3]
1 NAME
2 BUFFER
3 inherits: \reglebuffer
```

```
\definitcalque \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuplayer
\label{eq:definite_lamb} $$ \left[ \begin{array}{c} 1 \\ \cdot \end{array} \right] \ \left[ \begin{array}{c} 2 \\ \cdot \end{array} \right] \ \left[ \begin{array}{c} 3 \\ \cdot \end{array} \right] \ \left[ \begin{array}{c} 4 \\ \cdot \end{array} \right] \ \left[ \begin{array}{c} 5 \\ \cdot \end{array} \right]
2 radio sous texte ligne push check signature
3 NAME
4 NAME
5 NAME
\definitcommande \dots^1 \dots^2.
1 CHARACTER
2 BEFEHL
\definitconversion \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 SPRACHE
2 NAME
3 CSNAME
\definitconversion [...^1] [...^3] [..., ...]
1 SPRACHE
2 NAME
3 TEXT
\definitcouleur [...^1] [...,..^2=...]
1 NAME
2 r = NUMMER
     g = NUMMER
     b = NUMMER
     c = NUMMER
     m = NUMMER
     y = NUMMER
     k = NUMMER
     s = NUMMER
     v = NUMMER
     x = NUMMER
     t = NUMMER
\definitcouleur [.1.] [.2.]
1 NAME
2 COLOR
\definitdactylo [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \regledactylo
```

```
\definitdemarrestoppe [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \regledemarrestoppe
\definitdescription [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupdescription
\definitdisposition [ . \stackrel{1}{\dots} ] [ . \stackrel{2}{\dots} ] [ . . , . . \stackrel{3}{=} . . , . . ]
1 NAME
2 NAME
3 inherits: \regledisposition
\verb|\definitenvironnementpolicecorps [...^1] [...^2] [...,..]|
1 NAME
2 defaut DIMENSION
                        = DIMENSION NUMMER
3 grand
    petit
                       = DIMENSION NUMMER
                       = DIMENSION NUMMER
    b
                        = DIMENSION NUMMER
                        = DIMENSION NUMMER
                        = DIMENSION NUMMER
                        = DIMENSION NUMMER
    texte

    DIMENSION NUMMER.

                        = DIMENSION NUMMER
                        = DIMENSION NUMMER
    script
    scriptscript
                       = DIMENSION NUMMER
    espaceinterligne = DIMENSION
    em
                        = incline italique
                         = NUMMER
\definitetiquette [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuplabel
1 SINGULAR
2 PLURAL
3 inherits: \regleflottant
\label{eq:definitflottant} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 SINGULAR
2 PLURAL
3 SINGULAR
\definitformatreference \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupreferenceformat
```

```
\definitgroupecouleur [...^1] [x:y:z,...]
1 NAME
2 gris rgb cmyk spot
3 TRIPLET
\definithbox [.1] [.2]
1 NAME
2 DIMENSION
\definitliste \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 LISTE
3 inherits: \regleliste
\definitlisteimbriquee [...] [...,..] [...,..]
1 NAME
2 LISTE
3 inherits: \regleliste
\label{eq:definite_definite} $$ \end{substrate} $$ \end{substrate} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ \dots \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 3 \\ \dots \end{array} \right] $$ $$
1 NAME
2 NAME
3 inherits: \reglemakeup
\definitmarquage [.1] [.2] [..,.3]
1 NAME
2 BESCHRIFTUNG
3 inherits: \reglemarquage
\definitmenuinteraction \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \reglemenuinteraction
\definitpalette [...] [...,...
1 NAME
2 NAME = COLOR
\definitpalette [...^1] [...]
1 NAME
2 NAME
\definitparagraphes \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \regleparagraphes
```

```
\definitpilechamp \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definitpolicecorps [..., ...] [..., ...] [..., ...]
2 NAME DIMENSION
3 rm ss tt hw cg
          = FILE
4 tf
    bf
          = FILE
          = FILE
    it
         = FILE
          = FILE
          = FILE
    bs
          = FILE
    sc
    \mathtt{mr}
          = FILE
    mrlr = FILE
    mrrl = FILE
            = FILE
    mb
    mblr = FILE
    mbrl = FILE
\definitpolicecorps [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots] [\ldots, 4, \ldots]
1 NAME defaut
2 NAME DIMENSION
3 rm ss tt hw cg
\definitpolice [...^1] [...] [...,...^{\frac{3}{2}}....]
1 NAME
2 FONT
3 inherits: \regleespacementinterligne
\definitpolice [.1.] [.2.] [.3.]
1 NAME
2 FONT
3 NAME
\label{eq:definition} $$ \definitprofil [...] [...] [...,...] $$
1 NAME
2 NAME
3 inherits: \setupprofile
\label{eq:definitprogramme} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 TEXT
\definitreference [...] [..., ...]
1 NAME
2 REFERENCE
```

```
\definitregistre [...^1] [...] [...,...^3=...]
1 NAME
3 inherits: \regleregistre
\definitrevetement [\ldots, 1, \ldots] [\ldots, 2] [\ldots, 3]
2 NAME
3 BEFEHL
\definitsautdecolonne [.<sup>1</sup>.] [...,...]
1 NAME
\definitsautdepage [...] [...,...]
1 NAME
\verb|\definitsection [...^*]|
\definitsouschamp \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
\definitstyle \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupstyle
\definitstylepolice [\ldots, 1] [\ldots]
1 NAME
2 NAME
\verb| definitsymbole [...^1.] [...^2.] [...^3] |
1 NAME
2 NAME
3 BEFEHL
\definitsymbolefigure [...^1] [...^2] [...,...^3]
1 NAME
2 FILE NAME
3 inherits: \figureexterne
```

```
\definitsynonymepolice [.1] [.2] [..,.3]
1 NAME
2 FONT
3 features
                                            = NAME
          fallbacks = NAME
          goodies
                                           = NAME
          designsize = auto defaut
\definitsynonymes \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
\definittabulation [.1] [.2] [.3]
1 NAME
2 NAME
3 TEMPLATE
\definittaillepapier [.\overset{1}{\dots}] [.., .. \overset{2}{=} .., ..]
2 largeur = DIMENSION
          hauteur = DIMENSION
                                      = BEFEHL
          sup
                                      = BEFEHL
          inf
          gauche
                                  = BEFEHL
          droite
                                   = BEFEHL
          distance = DIMENSION
                                      = inherits: \regletaillepapier
          page
          papier
                                      = inherits: \regletaillepapier
\definittaillepapier [...] [..., ...] [..., ...]
2 inherits: \regletaillepapier
3 inherits: \regletaillepapier
\definittete \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \quad \definittete \quad \text{[} \delta \
1 NAME
2 ABSCHNITT
3 inherits: \regletete
\definittexte [.^{1}.] [.^{2}.] [.^{3}.] [.^{4}.] [.^{5}.] [.^{6}.] [.^{7}.]
2 sup entete texte pdp inf
3 texte marge bord
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
        date numeropage BESCHRIFTUNG TEXT BEFEHL
6 date numeropage BESCHRIFTUNG TEXT BEFEHL
7 date numeropage BESCHRIFTUNG TEXT BEFEHL
```

```
\label{eq:local_definite_local} $$ \definittrametableau [..1] [|..2|] [..3] [..4] $$
1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definittri \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 SINGULAR
2 PLURAL
3 rien CSNAME
\definittype [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \regletype
\definitvide [...,*...]
* inherits: \vspacing
\delimited [...^1] {...}
1 NAME
2 CONTENT
\delimitedtext [.1] \{.2.\}
1 NAME
2 CONTENT
\delimited text {...}
* CONTENT
\demarrealign [..,..^*=..,..] ... \stoppealign
* inherits: \setupmathalignment
\demarrealigneadroite ... \stoppealigneadroite
\demarrealigneagauche ... \stoppealigneagauche
\demarrealigneaumilieu ... \stoppealigneaumilieu
\verb|\demarrealignment| [ \dots , ^*, \dots ] \dots \\| \mathsf{stoppealignment}|
* inherits: \reglealignement
\verb|\demarreallmodes| [ \dots ,^* \dots ] \dots \verb|\stoppeallmodes|
* NAME
\demarreappendices [..,..^*=..,..] ... \stoppeappendices
* marquepage = TEXT
   inherits: \regleblocsection
```

```
\demarrearriereplan [..,..*=..,..] ... \stoppearriereplan
* inherits: \reglearriereplan
* inherits: \reglearriereplan
\demarreattachment [...^1] [...,...^2] ... \stoppeattachment
1 NAME
2 inherits: \setupattachment
\demarreattachment [...^1] [...,...^2] ... \stoppeattachment
1 NAME
2 inherits: \setupattachment
\demarrebackmatter [..,..*................\stoppebackmatter
* marquepage = TEXT
  inherits: \regleblocsection
\demarrebar [.*.] ... \stoppebar
* NAME
\demarrebitmapimage [..,..^*=..,..] \stoppebitmapimage
  couleur = rgb cmyk gris
  largeur = DIMENSION
  hauteur = DIMENSION
         = NUMMER
         = NUMMER
  У
\demarreblockquote [...,*...] ... \stoppeblockquote
* inherits: \demarrecompoetroite
\def [...,..^*=...,..] ... \stoppebodymatter
* marquepage = TEXT
  inherits: \regleblocsection
\del{demarreboxed} $$ \operatorname{lumns} [..,..^*_-.,..] ... \
* inherits: \setupmixedcolumns
\demarrebtxlabeltext [...] [... \stoppebtxlabeltext
1 SPRACHE
2 KEY
\verb|\demarrebtxrenderingdefinitions| [.*.] ... \verb|\stoppebtxrenderingdefinitions||
* NAME
* NAME
\demarrebuffer ... \stoppebuffer
```

```
\demarrebut [.*.] ... \stoppebut
* REFERENCE
\demarrecases [..,..^*=..,..] ... \stoppecases
* inherits: \setupmathcases
\del{thm:linear} $$ \operatorname{demarrecat}_{\cdot, \cdot, \cdot} : \cdot \
* CSNAME
\demarrecenteraligned ... \stoppecenteraligned
\demarrechapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppechapter
1 titre
   marquepage
                = TEXT
                = TEXT
   marquage
   liste
                = TEXT
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\def Marrecharacteralign [...] ... \stoppecharacteralign
* TEXT number->TEXT text->TEXT
\demarrecheckedfences ... \stoppecheckedfences
\demarrechemical [...] [...,..] ... \stoppechemical
2 inherits: \setupchemical
\demarrecitation [\dots, \dots] \stoppecitation
* inherits: \demarrecompoetroite
\demarreciter ... \stoppeciter
\demarrecollect ... \stoppecollect
\verb|\demarrecollecting| \dots \verb|\stoppecollecting|
\demarrecolorintent [.*.] ... \stoppecolorintent
* knockout overprint rien
\verb|\demarrecoloronly| [.\overset{*}{\dots}] \dots \verb|\stoppecoloronly|
* COLOR
\del{thm:linear} $$ \operatorname{demarrecolorset} [...] ... \stoppecolorset 
* NAME
\demarrecolumns [..,..^*=..,..] ... \stoppecolumns
* inherits: \reglecolonnes
```

```
\demarrecolumnspan [..,..*..,..] ... \stoppecolumnspan
* inherits: \setupcolumnspan
\demarrecombination [...^1] [...^2] ... \stoppecombination
1 NAME
2 N*M
\demarrecombination [...] [...,..] ... \stoppecombination
2 inherits: \setupcombination
\demarrecomment [.1] [..,..] ... \stoppecomment
2 inherits: \reglecommentaire
\demarrecommentaire [.1] [..,...^2...\stoppecommentaire
2 inherits: \reglecommentaire
\demarrecomposant [.*.] ... \stoppecomposant
* FILE *
\del{thm:linear} $$ \operatorname{demarrecomposant} \ \dots \ \stoppecomposant 
* FILE *
\demarrecom ... \stoppecom
\demarrecontextcode ... \stoppecontextcode
\demarrecontextdefinitioncode ... \stoppecontextdefinitioncode
\del{thm:linear} $$\operatorname{demarrecouleur} \ [...^*] \dots \stoppecouleur
* COLOR
\demarrectxfunction .*. ... \stoppectxfunction
\verb|\demarrectxfunctiondefinition| ... ... \verb|\stoppectxfunctiondefinition|
* NAME
\demarrecurrentcolor ... \stoppecurrentcolor
\demarrecurrentlistentrywrapper ... \stoppecurrentlistentrywrapper
\demarredelimited [...] [..., ...] ... \stoppedelimited
1 NAME
2 inherits: \demarrecompoetroite
```

```
\demarredelimitedtext [...] [..., ...] ... \stoppedelimitedtext
1 NAME
2 inherits: \demarrecompoetroite
\demarredelimitedtext [...,*...] ... \stoppedelimitedtext
* inherits: \demarrecompoetroite
 \del{demarredescription} [\dots, \dots^{\pm}, \dots] \dots \stoppedescription
        marquepage = TEXT
                                   = TEXT
        liste
         reference = REFERENCE
\demarredescription [..., 1...] {...\stoppedescription
1 REFERENCE
2 TEXT
\demarredisplaymath ... \stoppedisplaymath
\demarredmath ... \stoppedmath
\verb|\demarredocument| [ \dots, \dots^{*} \dots ] \dots \\ \verb|\stoppedocument| \\
* inherits: \setupdocument
\del{demarree} $$ \operatorname{los}_{\cdot,\cdot} : \def (\del{demarree}) : \del{demarree} $$ \demarree $$ \dem
\demarreeffect ... \stoppeeffect
\demarreelement [...,*...] ... \stoppeelement
* REFERENCE
\forall demarreembeddedxtable [..,..\stackrel{*}{=}..,..] ... \forallstoppeembeddedxtable
* inherits: \setupxtable
* NAME
\demarreendnote [..,..^*=..,..] ... \stoppeendnote
* titre
                                     = TEXT
         marquepage = TEXT
         liste
                                     = TEXT
         reference = REFERENCE
\demarreendnote [...,*...] ... \stoppeendnote
* REFERENCE
\label{thm:local_demanded} $$ \operatorname{local_demanded} [\ldots, \ldots^*] \ldots $$ stoppeenumeration $$ $$
        marquepage = TEXT
                                   = TEXT
        liste
         reference = REFERENCE
```

```
\demarreenumeration [\ldots, 1] \delta \sum \stoppeenumeration
1 REFERENCE
2 TEXT
\verb|\demarreenvironement| [...^*] ... \verb|\stoppeenvironement|
* FILE *
\verb|\demarreenvironement| ... * ... | \verb|\stoppeenvironement|
* FILE *
\demarreexceptions [...^*] ... \stoppeexceptions
* SPRACHE
\verb|\demarreexpanded| \dots \verb|\stoppeexpanded|
\demarreexpandedcollect ... \stoppeexpandedcollect
\demarreextendedcatcodetable \.*.. \stoppeextendedcatcodetable
* CSNAME
\verb|\demarreexternalfigurecollection| [...] ... \verb|\stoppeexternalfigurecollection| |
\demarrefait [...^1] [...,..^2] ... \stoppefait
2 inherits: \regletabulation
\demarrefigure [...^1] [...,...^3] ... \stoppefigure
1 NAME
2 FILE
3 inherits: \figureexterne
\demarrefiguretext [..., ...] [..., ...] \{..., ... \stoppefiguretext
2 REFERENCE
3 TEXT
\demarrefittingpage [...] [...,..] ... \stoppefittingpage
2 inherits: \setupfittingpage
\demarrefittingpage [..,..*=..,..] ... \stoppefittingpage
* inherits: \setupfittingpage
\verb|\demarrefloatcombination| [...^*] ... \verb|\stoppefloatcombination|
* N*M NAME
```

```
\demarrefloatcombination [..,..^*=..,..] ... \stoppefloatcombination
* inherits: \setupcombination
\demarreflottanttexte [..., ...] [..., ...] \{..., ...\} \stoppeflottanttexte
2 REFERENCE
3 TEXT
\del{thm:linear} $$ \operatorname{demarrefont} [...^*] ... \
\del{thm:linear} $$ \operatorname{demarrefontclass} [...] ... \stoppefontclass 
* chaque NAME
\del{thm:linear} $$ \operatorname{demarrefont} [...^*] ... \stoppefont solution 
* NAME
\demarreformula [...,*...] ... \stoppeformula
* groupe tight milieu cadre inherits: \reglepolicecorps
\forall demarreformulas [..., *...] ... \ stoppeformulas
* + - REFERENCE
\verb|\demarreformula| [ \dots , ^* \dots ] \dots \verb|\stoppeformula|
* groupe tight milieu cadre inherits: \reglepolicecorps
\demarreframed [...^1] [...,...^2] ... \stoppeframed
1 NAME
2 inherits: \regleencadre
* NAME desactive
\demarreframedtext [...^1] [...,...^2] ... \stoppeframedtext
1 gauche droite milieu rien
2 inherits: \setupframedtext
\demarretexteencadre [.1] [..,..2] ... \stoppetexteencadre
1 gauche droite milieu rien
2 inherits: \setupframedtext
\verb|\demarrefrontmatter| [ \dots, \dots^* = \dots, \dots ] \ \dots \ \verb|\stoppefrontmatter|
* marquepage = TEXT
   inherits: \regleblocsection
\demarregot [.*.] ... \stoppegot
 REFERENCE
```

```
\demarregraphictext [..., ...] [..., ...] {.3.} ... \stoppegraphictext
1
2 REFERENCE
3 TEXT
\demarregridsnapping [.*.] ... \stoppegridsnapping
* inherits: \definegridsnapping
\demarregroupe [...] ... \stoppegroupe
\demarrehboxestohbox ... \stoppehboxestohbox
\verb|\demarrehelptext| [...^*] ... \verb|\stoppehelptext|
* REFERENCE
\demarrehelp [.*.] ... \stoppehelp
* REFERENCE
\demarrehiding ... \stoppehiding
\demarrehighlight [.*.] ... \stoppehighlight
* NAME
\del{demarrehyphenation} [\dots, \dots] \dots \stoppe \
* original tex defaut hyphenate expanded traditional rien
\demarreimath ... \stoppeimath
\verb|\demarreindentedtext| [...^*] ... \verb|\stoppeindentedtext|
* NAME
\demarreindentedtext ... \stoppeindentedtext
\del{thm:linear} $$ \operatorname{demarreinteraction} [...^*] \dots \\ $$ \operatorname{stoppeinteraction} $$
* cache NAME
\demarreinterface ... \stoppeinterface
* tout SPRACHE
2 REFERENCE
3 TEXT
```

```
\demarreintertext ... \stoppeintertext
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\demarreitemgroup [..., ...] [..., ...] ... \stoppeitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\demarreitemize [..., ...] [..., ... = ..., ...] ... \stoppeitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\demarreJScode . . . . . . . . . \stoppeJScode
1 NAME
2 uses
3 NAME
\demarreJSpreamble \dots^1 \dots^2 \dots^3 \dots \stoppeJSpreamble
1 NAME
2 used
3 now later
\demarreknockout ... \stoppeknockout
\demarreLUA [..,..*.... \stoppeLUA
* inherits: \regledactylo
\demarrelua [...,*...] ... \stoppelua
* continue
\demarrelabeltexte [...^1] [...^2] ... \stoppelabeltexte
1 SPRACHE
2 KEY
1 SPRACHE
2 KEY
\del{thm:linear} $$ \operatorname{demarrelayout} [.\overset{*}{\dots}] \dots \
* NAME
\demarrelegend [.^1.] [..,..^2..,..] ... \stoppelegend
2 inherits: \regletabulation
```

```
\demarreligne [.*.]
* REFERENCE
\verb|\demarreligneregleetexte| \{.\overset{*}{\dots}\} \dots \\ \verb|\stoppeligneregleetexte|
* TEXT
\verb|\demarrelinealignment| [...^*] ... \verb|\stoppelinealignment|
* gauche milieu droite max
\verb|\demarrelinecorrection| [\dots, \dots] \dots \verb|\stoppelinecorrection|
* vide inherits: \vide
\demarrelinenumbering [.1] [..,..^2] ... \stoppelinenumbering
2 inherits: \reglenumerotationligne
\demarrelinenumbering [...] [...] ... \stoppelinenumbering
1 NAME
2 continue NUMMER
\demarrelines [..,..^*=..,..] ... \stoppelines
* inherits: \reglelignes
\demarrelignes [..,..*.... \stoppelignes
* inherits: \reglelignes
\demarrelinetable ... \stoppelinetable
\demarrelinetablebody ... \stoppelinetablebody
\verb|\demarreline table cell [...,..^*=...,..] ... \verb|\stoppeline table cell | | |
* inherits: \setuplinetable
\demarrelinetablehead ... \stoppelinetablehead
\demarrelocalfootnotes ... \stoppelocalfootnotes
\demarrelocalheadsetup ... \stoppelocalheadsetup
\verb|\demarrelocallinecorrection| [\dots,^*,\dots] \dots \verb|\stoppelocallinecorrection|
* vide inherits: \vide
\del{demarrelocal} $$ \operatorname{local} = [\ldots, , \ldots] \ldots $$
* NAME
\demarrelocalsetups [.1] [.2] ... \stoppelocalsetups
1 grille
2 NAME
```

```
\demarrelocalsetups .*. ... \stoppelocalsetups
* NAME
\demarrelua ... \stoppelua
\demarreluacode ... \stoppeluacode
\demarreluaparameterset [.*.] ... \stoppeluaparameterset
* NAME
\demarreluasetups [.1.2] ... \stoppeluasetups
1 grille
2 NAME
\verb|\demarreluasetups| ... & | toppeluasetups|
\verb|\demarreMPcode| {...}^*.} \dots \\ \verb|\stoppeMPcode|
* NAME
\verb|\demarreMPdefinitions| {...}^*.} \ \dots \ \verb|\stoppeMPdefinitions|
* NAME
\verb|\demarreMPdrawing| [...^*] ... \verb|\stoppeMPdrawing|
\verb|\demarreMPenvironment| [...^*] ... \verb|\stoppeMPenvironment|
* raz global +
\verb|\demarreMPextensions| \{\dots, , \dots \} \dots \verb|\stoppeMPextensions|
* NAME
\demarreMPinclusions [.^1.] {.^2.} ... \stoppeMPinclusions
2 NAME
\demarreMPinitializations ... \stoppeMPinitializations
* inherits: \setupfittingpage
\verb|\demarreMPpositiongraphic {...}| {..., 2...}| .... \verb|\stoppeMPpositiongraphic||
1 NAME
2 KEY
```

```
\del{thm:linear_model} $$\operatorname{MPposition}_{:..} \ldots \stoppeMPposition_{:..}
* NAME
\verb|\demarreMPrun| {...^*.} ... \\ \verb|\stoppeMPrun|
* NAME
\demarreMP [..,..*=..,..] ... \stoppeMP
* inherits: \regledactylo
\demarreMP [...,*...] ... \stoppeMP
* continue
\demarremakeup [...] [..,..] ... \stoppemakeup
2 inherits: \reglemakeup
\demarremakeupmakeup [..,..*.................\stoppemakeupmakeup
* inherits: \reglemakeup
instances: standard page text middle
\demarremargereglee [.*.] ... \stoppemargereglee
* NUMMER
\demarremargereglee [..,..*....] ... \stoppemargereglee
* inherits: \setupmarginrule
\verb|\demarremarginblock|| [...^*] ... \verb|\stoppemarginblock||
* NAME
\del{thm:linear} $$ \operatorname{demarremarked}_{\def} : ... \
* raz tout NAME
\demarremathalignment [..,..*=..,..] ... \stoppemathalignment
* inherits: \setupmathalignment
* inherits: \setupmathalignment
* inherits: \setupmathcases
* inherits: \setupmathcases
\demarremathlabeltext [...] [...] ... \stoppemathlabeltext
1 SPRACHE
2 KEY
```

```
\demarremathmatrix [..,..*=..,..] ... \stoppemathmatrix
* inherits: \setupmathmatrix
\verb|\demarremathmatrix| [...,..^*=...,..]| .... \verb|\stoppemathmatrix|
* inherits: \setupmathmatrix
\verb|\demarremath| mode ... \verb|\stoppemath| mode | |
\demarremathstyle [\dots, *, \dots] \stoppemathstyle
\demarrematrices [..,..^*=..,..] ... \stoppematrices
* inherits: \setupmathmatrix
\demarrematrix [..,..*.... \stoppematrix
* inherits: \setupmathmatrix
\demarremaxaligned ... \stoppemaxaligned
\def {\tt demarremdformula} [\ldots, , \ldots] \ldots \stoppemdformula
* groupe tight milieu cadre inherits: \reglepolicecorps
* NAME
\demarremiddlealigned ... \stoppemiddlealigned
\demarremixedcolumns [...^1] [...,...^2] ... \stoppemixedcolumns
2 inherits: \setupmixedcolumns
\verb|\demarremixed columns| [..,..^*=..,..]| .... \verb|\stoppemixed columns|
* inherits: \setupmixedcolumns
\verb|\demarremode| [ \dots , \dots ] \dots | \verb|\stoppemode|
* NAME
\demarremodeset [..., ...] {...} ... \stoppemodeset
1 NAME defaut
2 CONTENT
\demarremoduletestsection ... \stoppemoduletestsection
\forall demarremedule [.*.] ... \forallstoppemodule
* FILE
\demarremodule ... \stoppemodule
* FILE
```

```
\demarrempformula [...,*...] ... \stoppempformula
* groupe tight milieu cadre inherits: \reglepolicecorps
\demarrenamedsection [...] [...,...] [...,...] ... \stoppenamedsection
1 ABSCHNITT
                  = TEXT
2 titre
   marquepage
                 = TEXT
                 = TEXT
   marquage
   liste = TEXT
reference = REFERENCE
   numeroproprio = TEXT
3 KEY = VALUE
\del{thm:linear} $$ \operatorname{demarrenamed subformulas} [\dots, \dots] {\dots} $$ \dots \stoppen a med subformulas $$ \dots \in \mathbb{R}^2 $$ ... $$
1 + - REFERENCE
2 TEXT
\demarrenarrower [...,*...] ... \stoppenarrower
* [-+]gauche [-+]milieu [-+]droite NUMMER*gauche NUMMER*milieu NUMMER*droite raz
\demarrenarrower [...,*...] ... \stoppenarrower
* [-+]gauche [-+]milieu [-+]droite NUMMER*gauche NUMMER*milieu NUMMER*droite raz
\demarrenarrow [...^1] [...,..^2] ... \stoppenarrow
1 NAME
2 inherits: \reglecompoetroite
\demarrenarrow [...] [..., ...] ... \stoppenarrow
1 NAME
2 [-+]gauche [-+]milieu [-+]droite NUMMER*gauche NUMMER*milieu NUMMER*droite raz
\demarrenarrow [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \infty^{2}, \ldots] \stoppenarrow
1 inherits: \reglecompoetroite
2 [-+]gauche [-+]milieu [-+]droite NUMMER*gauche NUMMER*milieu NUMMER*droite raz
\demarrenegative ... \stoppenegative
\verb|\demarrenicelyfilledbox| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stoppenicelyfilledbox|
   largeur = DIMENSION
   hauteur = DIMENSION
   offset = DIMENSION
   strut
            = oui non
\demarrenointerference ... \stoppenointerference
\demarrenop ... \stoppenop
\del{thm:linear} $$ \operatorname{lmodes} [\ldots, \ldots] \ldots \stoppenotall modes 
* NAME
```

```
\demarrenotepdp [..,..*.... \stoppenotepdp
             = TEXT
  titre
   marquepage = TEXT
   liste
             = TEXT
   reference = REFERENCE
\verb|\demarrenotepdp| [\dots, , \dots] \dots \verb|\stoppenotepdp|
* REFERENCE
\demarrenotext ... \stoppenotext
\demarrenote [..,..^*=..,..] ... \stoppenote
* titre
   marquepage = TEXT
   liste = TEXT
reference = REFERENCE
   liste
\demarrenote [...,*...] ... \stoppenote
* REFERENCE
\demarrenotmode [...,*...] ... \stoppenotmode
* NAME
\demarreoperatortext [.1] [.2] ... \stoppeoperatortext
1 SPRACHE
2 KEY
\demarreopposite ... \stoppeopposite
\verb|\demarreoutputstream| [...^*] ... \verb|\stoppeoutputstream|
* NAME
\demarreoverlay ... \stoppeoverlay
\demarreoverprint ... \stoppeoverprint
\demarrePARSEDXML [..,..*.... \stoppePARSEDXML
* inherits: \regledactylo
* continue
\demarrepagecomment ... \stoppepagecomment
\demarrepagefigure [...] [..,..] ... \stoppepagefigure
1 FILE
2 inherits: \setupexternalfigure
\label{eq:local_decomposition} $$ \operatorname{\mathtt{demarrepagegrid}} \ [..] \ [..,..^{2}..,..] \ ... \ \\ $$ \operatorname{\mathtt{toppepagegrid}} $$
1 NAME
2 inherits: \setuppagegrid
```

```
\demarrepagegridspan [.1] [..,..] ... \stoppepagegridspan
1 NAME
2 inherits: \setuppagegridspan
\def Marrepage Marrepage
* inherits: \setuppagegrid
\demarrepagelayout [.*.] ... \stoppepagelayout
* page pagegauche pagedroite
\demarrepar [...^1] [...,..^2] ... \stoppepar
1 NAME.
2 inherits: \setupparagraph
\demarreparagraph [...] [...,..] ... \stoppeparagraph
1 NAME
2 inherits: \setupparagraph
\demarreparagraphs [.*.] ... \stoppeparagraphs
* NAME
\demarreparagraphscell ... \stoppeparagraphscell
\demarreparagraphs ... \stoppeparagraphs
\demarreparallel ... \stoppeparallel
\del{thm:linear} $$ \operatorname{demarreparbuilder} [...^*] ... \stoppeparbuilder
* defaut oneline basic NAME
\demarrepart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppepart
                                             = TEXT
1 titre
                                            = TEXT
        marquepage
         marquage
                                            = TEXT
                                           = TEXT
        liste
                                          = REFERENCE
        reference
        numeroproprio = TEXT
2 KEY = VALUE
\demarreplacechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplacechemical
1 titre
                                         = TEXT
        marquepage = TEXT
        marquage
                                      = TEXT
                                      = TEXT
        liste
         emplacement =
                                        = REFERENCE
         reference
2 KEY = VALUE
```

```
\demarreplacefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplacefigure
               = TEXT
1 titre
   marquepage = TEXT
   marquage
               = TEXT
               = TEXT
   liste
   emplacement =
              = REFERENCE
   reference
2 KEY = VALUE
\demarreplaceflottant [...]^1 [...,..]^2 [...,..]^3 [...,..]^3 \stoppeplaceflottant
1 SINGULAR
2 titre
               = TEXT
   marquepage = TEXT
   marquage
               = TEXT
   liste
               = TEXT
   emplacement =
              = REFERENCE
   reference
3 KEY = VALUE
\demarreplaceflottant [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplaceflottant
               = TEXT
1 titre
   marquepage
              = TEXT
   marquage
   liste
              = TEXT
   emplacement =
              = REFERENCE
   reference
2 KEY = VALUE
\demarreplaceformule [..,..^*=..,..] ... \stoppeplaceformule
* titre
             = TEXT
   suffix
   reference = + - TEXT
\def marreplace formule [..., *...] ... \stoppeplace formule
* + - REFERENCE
\demarreplacegraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplacegraphic
               = TEXT
1 titre
   marquepage = TEXT
               = TEXT
   marquage
   liste
               = TEXT
   emplacement =
               = REFERENCE
   reference
2 KEY = VALUE
\demarreplaceintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplaceintermezzo
1 titre
               = TEXT
   marquepage
             = TEXT
   marquage
               = TEXT
   liste
   emplacement =
              = REFERENCE
   reference
2 KEY = VALUE
\demarreplacelegende [..,..^*=..,..] ... \stoppeplacelegende
* inherits: \setuppairedbox
```

```
\demarreplacepairedbox [...] [...,..] ... \stoppeplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\demarreplacepairedbox [..,..*.................\stoppeplacepairedbox
* inherits: \setuppairedbox
\demarreplacetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppeplacetable
              = TEXT
  marquepage = TEXT
  marquage = TEXT
liste = TEXT
   emplacement =
  reference = REFERENCE
2 KEY = VALUE
\demarrepositioning [...^1] [...,..^2] ... \stoppepositioning
2 inherits: \reglepositionnement
\verb|\demarreposition overlay| \{ . \stackrel{*}{\ldots} \} \ \dots \ \verb|\stoppe position overlay|
* NAME
\demarrepositive ... \stoppepositive
\demarrepostponing [...^*] ... \stoppepostponing
* [-+] NUMMER
\demarreprefixtext [...^1] [...^2] ... \stoppeprefixtext
1 SPRACHE
2 KEY
* KEY = VALUE
\verb|\demarreprocessassignmentlist| [...,.. \\ ^{*}...,..]| ... \\ \verb|\stoppeprocessassignmentlist| \\
* KEY = VALUE
\verb|\demarreprocesscommacommand| [\dots, *, \dots] \dots \verb|\stoppeprocesscommacommand|
* BEFEHL
\verb|\demarreprocesscommalist| [\dots,^*,\dots] \dots \verb|\stoppeprocesscommalist|
* BEFEHL
\demarreproduit [.*.] ... \stoppeproduit
* FILE *
\verb|\demarreproduit|.... \verb|\stoppeproduit|
* FILE *
```

```
\demarreprojet [.*.] ... \stoppeprojet
* FILE *
\del{thm:linear} $$ \operatorname{demarreprojet} \ ... \ \stoppeprojet 
* FILE *
\verb|\demarreprotected colors| ... \verb|\stoppe protected colors|
\demarrepsh [.*.] ... \stoppepsh
* REFERENCE
\demarrepublication [...^1] [...,...^2] ... \stoppepublication
             = REFERENCE
2 tag
   category = TEXT
             = REFERENCE
             = TEXT
\demarrerandomized ... \stopperandomized
\demarrerawsetups [.^{1}.] [.^{2}.] ... \stopperawsetups
1 grille
2 NAME
\demarrerawsetups .... \stopperawsetups
\del{temp} $$ \operatorname{demarreraw} [...] \dots \stopperaw 
* REFERENCE
\verb|\demarrereadingfile| ... \verb|\stoppereadingfile| |
\verb|\demarreregime| [.\overset{*}{\dots}] \dots \verb|\stopperegime|
* inherits: \enableregime
\verb|\demarrereusableMPgraphic| \{...,^2,...\} ... \verb|\stoppereusableMPgraphic|
1 NAME
2 KEY
\demarrerob [.*.] ... \stopperob
* REFERENCE
\demarrerul ... \stopperul
\del{thm:linear} $$ \operatorname{demarrescript} [...] ... \stoppescript 
* hangul hanzi nihongo ethiopic thai test NAME
\del{demarres} $$ \operatorname{demarres} (\ldots, \ldots) ... \
* groupe tight milieu cadre inherits: \reglepolicecorps
```

```
\demarresection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesection
                  = TEXT
1 titre
                 = TEXT
   marquepage
   marquage
                  = TEXT
                 = TEXT
   liste
                  = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresectionblock [...] [...,..] ... \stoppesectionblock
1 NAME
2 marquepage = TEXT
   inherits: \regleblocsection
\verb|\demarresectionblockenvironment| [...^*] ... \verb|\stoppesectionblockenvironment|
* NAME
\del{demarresectionblock} \demarresectionblock [...,..^*=...,..] ... \stoppesectionblock
* marquepage = TEXT
   inherits: \regleblocsection
\demarresectionlevel [...] [...,...] [...,...] [...,...] ... \stoppesectionlevel
1 NAME.
                  = TEXT
2 titre
                 = TEXT
   marquepage
                 = TEXT
   marquage
                  = TEXT
   reference
                  = REFERENCE
   numeroproprio = TEXT
3 KEY = VALUE
\demarresection [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] ... \stoppesection
1 titre
                  = TEXT
   marquepage
                  = TEXT
   marquage
                  = TEXT
                 = TEXT
   liste
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresetups [...] [... \stoppesetups
1 grille
2 NAME
\del{thm:linear} \del{thm:linear} \del{thm:linear} \del{thm:linear} \del{thm:linear} \del{thm:linear}
* NAME
\verb|\demarreshift| [...^*] ... \ \verb|\stoppeshift|
\demarresidebar [...] [...,..] ... \stoppesidebar
2 inherits: \setupsidebar
```

```
\demarresimplecolumns [..,..*...............\stoppesimplecolumns
* inherits: \setsimplecolumnhsize
\demarrespecialitem [...^1] [..., ...] ... \stoppespecialitem
1 element
2 REFERENCE
\demarrespecialitem [...^1] {...\stoppespecialitem
1 sym cours mar
2 TEXT
\del{tem:linear} $$ \operatorname{demarrespecialitem} [.\overset{*}{\dots}] \dots $$
\demarrespeech [...,*...] ... \stoppespeech
* inherits: \demarrecompoetroite
\verb|\demarrespformula| [ \dots , ^* \dots ] \dots \\ \verb|\stoppespformula|
* groupe tight milieu cadre inherits: \reglepolicecorps
\demarrespread ... \stoppespread
\demarre [.*.] ... \stoppe
* NAME
\demarrestartstop ... \stoppestartstop
\verb|\demarrestaticMPfigure {...}| \dots \verb|\stoppestaticMPfigure||
\verb|\demarrestaticMPgraphic {...}| {..., ...}| .... \verb|\stoppestaticMPgraphic||
1 NAME
2 KEY
\verb|\demarrestrictinspectnextcharacter| \dots \verb|\stoppestrictinspectnextcharacter|
\demarrestyle ... \stoppestyle
\demarrestyle [...^*] ... \stoppestyle
* NAME FONT
\verb|\demarrestyle| [ \dots, \dots \stackrel{\scriptscriptstyle \pm}{\scriptscriptstyle =} \dots, \dots ] \ \dots \ \verb|\stoppestyle|
* inherits: \setupstyle
\verb|\demarresubformulas| [\dots,^*,\dots] \dots \verb|\stoppesubformulas|
* + - REFERENCE
```

```
\demarresubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubject
                 = TEXT
1 titre
                 = TEXT
   marquepage
   marquage
                 = TEXT
                 = TEXT
   liste
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresubjectlevel [...^1] [...,...^2...,..] [...,...^3...,..] ... \stoppesubjectlevel
1 NAME
2 titre
                 = TEXT
                 = TEXT
   marquepage
   marquage
                 = TEXT
   liste
                 = TEXT
                 = REFERENCE
   reference
   numeroproprio = TEXT
3 KEY = VALUE
\demarresubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubsection
                 = TEXT
1 titre
   marquepage
                 = TEXT
   marquage
                 = TEXT
                 = TEXT
   liste
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresubsentence ... \stoppesubsentence
\demarresubstack ... \stoppesubstack
\demarresubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubsubject
                 = TEXT
1 titre
   marquepage
                 = TEXT
   marquage
                 = TEXT
                 = TEXT
   liste
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubsubsection
                 = TEXT
1 titre
   marquepage
                 = TEXT
                 = TEXT
   marquage
                 = TEXT
   liste
                 = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
\demarresubsubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubsubsubject
                 = TEXT
   marquepage
                 = TEXT
                 = TEXT
   marquage
                 = TEXT
   liste
   reference
                 = REFERENCE
   numeroproprio = TEXT
2 KEY = VALUE
```

```
\demarresubsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppesubsubsubsection
              = TEXT
1 titre
              = TEXT
  marquepage
  marquage
              = TEXT
              = TEXT
  liste
              = REFERENCE
  reference
  numeroproprio = TEXT
2 KEY = VALUE
= TEXT
1 titre
  marquepage
              = TEXT
  marquage
              = TEXT
              = TEXT
  liste
              = REFERENCE
  reference
  numeroproprio = TEXT
2 KEY = VALUE
\demarresubsubsubsubsection [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] ... \stoppesubsubsubsubsubsection
              = TEXT
             = TEXT
  marquepage
              = TEXT
  marquage
              = TEXT
  liste
  reference
              = REFERENCE
  numeroproprio = TEXT
2 KEY = VALUE
= TEXT
              = TEXT
  marquepage
             = TEXT
  {\tt marquage}
  liste
              = TEXT
              = REFERENCE
  reference
  numeroproprio = TEXT
2 KEY = VALUE
\demarresymbolset [.*.] ... \stoppesymbolset
* NAME
\demarreTABLE [..,..*=..,..] ... \stoppeTABLE
* inherits: \setupTABLE
\demarreTABLEbody [..,..*=..,..] ... \stoppeTABLEbody
* inherits: \setupTABLE
\demarreTABLEfoot [..,..*=..,..] ... \stoppeTABLEfoot
* inherits: \setupTABLE
* inherits: \setupTABLE
\demarreTABLEnext [..,..\\ stoppeTABLEnext
* inherits: \setupTABLE
\verb|\demarreTEXpage|[..,..^*=..,..]| .... \verb|\stoppeTEXpage|
* inherits: \setupfittingpage
```

```
\demarreTEX [..,..*...] ... \stoppeTEX
* inherits: \regledactylo
\demarreTEX [...,*...] ... \stoppeTEX
* continue
\verb|\demarretable| head [...^*] ... \verb|\stoppetable| head |
* NAME
\demarretables [|...^*.|] ... \stoppetables
* TEMPLATE
\demarretables [...^*] ... \stoppetables
\demarretabletail [.*.] ... \stoppetabletail
\demarretabletext [..., ...] [..., ...] \{..., ...\} \stoppetabletext
2 REFERENCE
3 TEXT
\demarretable [|...^1|] [...,...^2=...,..] ... \stoppetable
1 TEMPLATE
2 inherits: \regletableaux
\demarretable [.1] [..,..=2] ... \stoppetable
2 inherits: \regletableaux
\demarretabulate [|...|] [...,...] ... \stoppetabulate
1 TEMPLATE
2 inherits: \regletabulation
\del{demarretabulatehead} \del{demarretabulatehead} \del{demarretabulatehead} \del{demarretabulatehead}
* NAME
\del{demarretabulatetail} \def [.\del{lemarretabulatetail} \del{demarretabulatetail} \del{demarretabulatetail}
\demarretabule [.^{1}.] [..,..^{2}..,..] ... \stoppetabule
2 inherits: \regletabulation
\demarretabulation [...^1] [...,..^2] ... \stoppetabulation
1 NAME
2 inherits: \setuptabulation
```

```
\demarretaglabeltext [.1.] [.2.] ... \stoppetaglabeltext
1 SPRACHE
2 KEY
\demarretete [\ldots, 1] \{\delta^2\} \dots \stoppetete
1 REFERENCE
2 TEXT
\verb|\demarretexcode| \dots \verb|\stoppetexcode|
1 spaces nospaces
2 global
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\verb|\demarretextbackground [...] [...,...^2].... \verb|\stoppetextbackground||
1 NAME
2 inherits: \setuptextbackground
\verb|\demarretextbackgroundmanual| ... \verb|\stoppetextbackgroundmanual||
\verb|\demarretextbackground| [..,.. \stackrel{*}{=} ..,..] | ... | stoppetextbackground|
* inherits: \setuptextbackground
\verb|\demarretextcolor| [...^*] ... \verb|\stoppetextcolor|
* COLOR
\verb|\demarretextcolorintent| \dots \verb|\stoppetextcolorintent|
\demarretexte ... \stoppetexte
\demarretextetete [.1] [.2] ... \stoppetextetete
1 SPRACHE
2 KEY
\verb|\demarretextflow| [...^*] ... \verb|\stoppetextflow|
* NAME
\demarretitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppetitle
                = TEXT
1 titre
               = TEXT
   marquepage
               = TEXT
   marquage
               = TEXT
   liste
                = REFERENCE
   reference
   numeroproprio = TEXT
2 KEY = VALUE
```

```
\demarretokens [...^*] ... \stoppetokens
* NAME
\demarretransparent [.*.] ... \stoppetransparent
* COLOR
\demarretxt ... \stoppetxt
\demarretypescript [..., ...] [..., ...] [..., ...] ... \stoppetypescript
1 serif sans mono math handwriting calligraphy
2 NAME
3 size nom
\verb|\demarretypescriptcollection| [...^*] \dots \verb|\stoppetypescriptcollection|
* NAME
\demarretyping [..,..^*=..,..] \stoppetyping
* inherits: \regledactylo
\demarretyping [...,*...] ... \stoppetyping
* continue
\demarretyping [..,..*.... \stoppetyping
* inherits: \regledactylo
\demarretyping [...,*...] ... \stoppetyping
* continue
2 KEY
\verb|\demarreuniqueMPpagegraphic| \{..., 2...\} ... \verb|\stoppeuniqueMPpagegraphic|
1 NAME
2 KEY
\demarreunittext [...] [...] ... \stoppeunittext
1 SPRACHE
2 KEY
\demarreunpacked ... \stoppeunpacked
\verb|\demarreusableMPgraphic {...}| {..., ...} ... \verb|\stoppeusableMPgraphic||
1 NAME
2 KEY
```

```
\demarreuseMPgraphic {...} {..., ...} ... \stoppeuseMPgraphic
1 NAME
2 KEY
\verb|\demarreusemathstyleparameter| \verb|\|.... | stoppeusemathstyleparameter|
* CSNAME
\del{thm:linear} $$ \operatorname{demarreusingbtxspecification} \ [\dots] \ \dots \ \stoppeusingbtxspecification 
* NAME
\demarreva [.*.] ... \stoppeva
* REFERENCE
\verb|\demarrevboxtohbox| \dots \verb|\stoppevboxtohbox|
\verb|\demarrevboxtohboxseparator| ... \verb|\stoppevboxtohboxseparator|
\demarreviewerlayer [.*.] ... \stoppeviewerlayer
* NAME
\demarreviewerlayer ... \stoppeviewerlayer
\demarreXML [..,..*=..,..] ... \stoppeXML
* inherits: \regledactylo
\demarreXML [...,*...] ... \stoppeXML
* continue
\demarrexcell [.\ddots] [..,..\frac{2}{2}..,..] ... \stoppexcell
1 NAME
2 nx = NUMMER
   ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
\demarrexcellgroup [.i.] [..,..=..,..] ... \stoppexcellgroup
1 NAME
2 inherits: \setupxtable
\label{eq:local_decomp} $$ \operatorname{\mathtt{demarrexgroup}} \ [...] \ [...,..]^2 \dots \ \mathsf{stoppexgroup} $$
1 NAME
2 inherits: \setupxtable
\verb|\demarrexmldisplayverbatim| [...^*] \dots \verb|\stoppexmldisplayverbatim|
* NAME
\verb|\demarrexmlinlineverbatim| [...^*] ... \verb|\stoppexmlinlineverbatim|
* NAME
```

```
\demarrexmlraw ... \stoppexmlraw
\demarrexmlsetups [.1] [.2] ... \stoppexmlsetups
1 grille
2 NAME
\verb|\demarrexmlsetups|| .... | \verb|\stoppexmlsetups||
* NAME
\demarrexrow [...^1] [...,..^2] ... \stoppexrow
1 NAME
2 inherits: \setupxtable
\demarrexrowgroup [.1] [..,..] ... \stoppexrowgroup
1 NAME
2 inherits: \setupxtable
\demarrextablebody [..,..^*=..,..] ... \stoppextablebody
* inherits: \setupxtable
\del{thm:linear_constraints} $$\operatorname{demarrextablebody} \ [\dots] \ \dots \ \stoppextablebody
* NAME
\def oot [...,..^*=...,..] ... \stoppextable foot
* inherits: \setupxtable
\demarrextablefoot [.*.] ... \stoppextablefoot
* NAME
\del{demarrextablehead} [\dots, \dots^*_{-}, \dots] \dots \stoppextablehead
* inherits: \setupxtable
\verb|\demarrextablehead| [...^*] \dots \verb|\stoppextablehead|
* NAME
\verb|\demarrextablenext|[..,.. \stackrel{*}{=} ..,..]| ... \verb|\stoppextablenext|
* inherits: \setupxtable
\demarrextablenext [.*.] ... \stoppextablenext
* NAME
* inherits: \setupxtable
\demarrextable [..,..^*=..,..] ... \stoppextable
* inherits: \setupxtable
```

```
\demarrextable [.\overset{*}{\dots}] \stoppextable
* NAME
\depthofstring \{...^*\}
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...^1\} \{...^2\}
1 TEXT
2 DIMENSION
3 FONT
1 REFERENCE
2 TEXT
3 CONTENT
\label{eq:local_determine} $$ \determine caracteristique liste $[\dots, \frac{1}{2}, \dots]$ $[\dots, \frac{2}{2}, \dots]$ $$
1 LISTE
2 inherits: \regleliste
\verb| \determinecaracteristiques registre [...^1] [...,..]| \\
1 NAME
2 language
   methode
   numberorder = numeros
   compress = oui non tout
              = local texte courant precedent tout ABSCHNITT
\verb| determinenoflines {. }^*. }
* CONTENT
\verb| \determinenumerotete [...^*]|
* ABSCHNITT
\devanagarinumerals \{...^*.\}
* NUMMER
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\digits {.*.}
* NUMMER
\digits ....
* NUMMER
```

```
\dimensiontocount \{...^1\} \.\.\.
1 DIMENSION
2 CSNAME
\directcolor [.*.]
* COLOR
\verb|\directcolored [...]|
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definitcouleur
\directconvertedcounter \{ ... \} \{ ... \}
1 NAME
2 premier precedent prochain dernier numero
\verb|\directdummyparameter {...}|
* KEY
\directgetboxllx ....
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\directlocalframed [...] {...}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect \{...^{1}, \} \{...^{2}, \} \{...^{4}, \} \{...^{5}, \} \{...^{6}, \}
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
```

```
\directsetup {.*.}
* NAME
\directsymbol \{...^1.\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis \{ ...^* ... \}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics {.*.}
* CONTENT
\displaymessage {.*.}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\verb|\doadaptleftskip {...}|
\dots
\doaddfeature {.*.}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment|{.}^*.}
* TEXT
\label{eq:continuous_continuous} $$\docheckedpagestate {...}^1.} {...} {...} {...} {...} {...} {...} {...}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
* TEXT
\verb|\documentvariable {.*.}|
* KEY
```

```
\verb|\dodoubleargument|| \cdot .^1 . . [.^2 .] [.^3 .]
1 CSNAME
2 TEXT
3 TEXT
2 TEXT
3 TEXT
\dodoubleempty \.\dodoubleempty \.\dots\. [\.\dots\.\dots]
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
3 TEXT
\dodoublegroupempty \.\dots\.\ \{\.\dots\}\ \{\.\dots\}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [.<sup>1</sup>.] [..\stackrel{2}{=}..]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...\} \{...\}
1 NUMMER
2 BEFEHL
\dogetattribute {.*.}
* NAME
\dogetattributeid \{...^*\}
* NAME
\dogetcommacommandelement ...^1. \from ...^2. \to \...
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [...^1]
1 TEXT
2 TEXT
```

```
\dogobblesingleempty [.*.]
* TEXT
\doif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{...^*\}
* TRUE
\verb|\doifallcommonelse| \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
```

```
\doifbothsidesoverruled \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{.1.\} \{.2.\} \{.3.\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
\doifcommandhandlerelse \\.^1. \ \{\.^2.\} \ \{\.^3.\} \ \{\.^4.\}
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{...^*\}
* TRUE
\doifcommonelse \{...\}
1 TRUE
2 FALSE
```

```
\doifcontent \{...^{1}, \{...^{2}, \{...^{3}, \}, ..., \{...^{5}, \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifconversionnumberelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 4}{\ldots} \}
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifdefinedelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdimenstringelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...^1\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifdocumentfilename \{ . . . \} \{ . . . \}
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\doifelseallcommon \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifelseassignment| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \}
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelsebuffer \{...^1\} \{...^2\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{...\}
1 TRUE
2 FALSE
```

```
\doifelseconversiondefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{...^1.\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...^1\}
1 TRUE
2 FALSE
\doifelsedefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsedefinedcounter {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelsedimenstring \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\verb|\doifelsedocumentfilename {...}| {...}| {...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelseemptyvariable {...} {...} {...} {...} {...}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doifelsefastoptionalcheck| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifelsefastoptionalcheckcs \setminus... \setminus...
1 CSNAME
2 CSNAME
```

```
\doifelsefieldbody \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ ...^1 ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsefirstchar \{ . . . \} \{ . . . \} \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelseflagged \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \} \ \{ \stackrel{4}{\ldots} \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifelsefontpresent \{...\} \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsehasspace \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 TRUE
3 FALSE
```

```
\doifelseinstring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
\doifelseintoks {.1.} {.2.} {.3.} {.4.}
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{...\} | \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{ ...^1 ... \} \{ ...^2 ... \}
1 TRUE
2 FALSE
\doifelselanguage \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
2 TRUE
3 FALSE
\verb|\doifelse| a \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
```

```
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifelselist \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{...^1\}
1 TRUE
2 FALSE
\doifelselocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:local_doing_problem} $$ \doifelseMPgraphic {.$^{1}$.} {.$^{2}$.} {.$^{3}$.} $$
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsemainfloatbody {...}| {...}|
1 TRUE
2 FALSE
\doifelsemarking \{...\} \{...\}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \.\doifelsemeaning \.\doingle. \.\doingle. \.\doingle. \doingle. \do
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
```

```
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelsenextbgroup \{...\}
1 TRUE
2 FALSE
\doifelsenextbgroupcs \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs|| \cdot .^1 \cdot . || \cdot .^2 \cdot .
1 CSNAME
2 CSNAME
\verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
\doifelsenonzeropositive \{...\} \{...\}
1 NUMMER
2 TRUE
\verb|\doifelsenoteonsamepage {...}^1 {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsenumber \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelseobjectfound \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseobjectreferencefound \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseoddpage| {. \ .^{1}.} \ {\{. \ .^{2}.} \\
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}^1 {...} {...}
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{...}|{...}|{...}|{...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{ ...^1 ... \} \{ .... \} \{ .... \} \{ .... \}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{...\} \{...\} \{...\}
2 NAME
3 TRUE
4 FALSE
```

```
\doifelseoverlay \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel {.\div_1.} {\doifelseparallel \div_2...} {\div_2...} {\div_3...} {\div_4...}
2 NAME tout
3 TRUE
4 FALSE
\doifelseparentfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 FILE
2 TRUE
3 FALSE
\doifelsepathexists \{ ...^1 ... \} \{ .... \} \{ .... \}
1 FILE
2 TRUE
3 FALSE
\doifelsepatterns \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositiononpage \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
 1 NAME
2 NUMMER
3 TRUE
 4 FALSE
```

```
\doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\dots, \dots, \dots\} \{\dots\} \{\dots\}
2 TRUE
3 FALSE
\doifelsepositionsused \{ \ldots^1 \} \{ \ldots^2 \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpagefloat| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelserighttoleftinbox ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsesetups \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsesomebackground \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomespace \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifelsesomething \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsestructurelist has page { . } ^1. } ~ { . } ^2. }
1 TRUE
2 FALSE
\doifelsesymboldefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\label{eq:continuous_state} $$ \doifelsetext {...}^1.} {...} {...} {...}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \}\}\}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
```

```
\doifempty \{...^1.\}
1 CONTENT
2 TRUE
\doifemptyelse \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifemptytoks \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 TRUE
\doifemptyvalue \{...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 TRUE
\doifemptyvariableelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doiffastoptionalcheckcselse| \verb|\| \verb|\| .^1... \> \> \verb|\| .^2...
1 CSNAME
2 CSNAME
```

```
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffigureelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
\doiffiledefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\doifflaggedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{...\} \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doiffontsynonymelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ . . . \} \{ . . . \}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
```

```
\doifinsertionelse \{...^1\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...^1\}
1 CONTENT
2 TRUE
\doifinsetelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TRUE
\doifinstringelse \{ ...^1 ... \} \{ ...^2 ... \} \{ ...^3 ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
```

```
\verb|\doifintwopassdataelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{\overset{3}{\ldots}\}| \{\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{...\} \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doiflayouttextlineelse \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
```

```
\doiflocationelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifmainfloatbodyelse \{...^1\}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
```

```
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifnextoptionalcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 CONTENT
3 TRUE
\dot{doifnotallcommon } \{...^*.\}
* TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| | \{ ... \} | \{ ... \} |
1 CSNAME
2 NAME
3 TRUE
\verb|\doifnotcommon {...}|
* TRUE
```

```
\doifnotcounter \{ ...^1 ... \}
1 NAME
2 TRUE
\verb|\doifnotdocumentargument| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotdocumentfilename \{ ... \}
1 NUMMER
2 TRUE
\doifnotempty \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...\}
1 NAME
2 TRUE
\doifnotemptyvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
\doifnotenv \{...^1\} \{...^2\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...\} \{...\}
1 FILE
2 TRUE
\doifnotflagged \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TRUE
```

```
\doifnothing \{...^1\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat {...}|
* TRUE
\doifnotinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...\}
1 NAME
\doifnotvalue \{.1...\} \{.1...\}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
```

```
\doifnumber \{ ... \}
1 TEXT
2 TRUE
\doifnumberelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{.1.\} \{.1.\} \{.1.\}
2 NAME
3 TRUE
4 FALSE
\doifobjectreferencefoundelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{...^1.\} \{...^2\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\doifoldercontextelse \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifoverlayelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
2 NAME tout
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathexistselse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifpatternselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifpositionelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthis
pageelse \{\dots,\dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsusedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifreferencefoundelse \{.1.\} \{.1.\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse {...}| {...}|
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
```

```
\doifsamestring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse { .\overset{1}{\ldots}} { .\overset{2}{\ldots}} { .\overset{3}{\ldots}} { .\overset{4}{\ldots}}
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{...^1\} \{...^2\}
1 NAME
2 TRUE
\doifsetupselse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1.\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
```

```
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse { .^1 . } { .^2 . } { .^3 . } { .^4 . }
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse {...}| {...}|
1 TRUE
2 FALSE
\doifsymboldefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiftext {.1.} {.2.} {.3.}
1 TEXT
2 TRUE
3 FALSE
\doiftextelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifundefined \{ ...^1 ... \}
1 NAME
2 TRUE
\doifundefinedcounter \{...^1\}
2 TRUE
\doifundefinedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifurldefinedelse \{...^1.\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ...^1 ...^2 \} \{ ...^3 ...^4 ...^4 ...^4 \}
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{...\}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {..}^*.}|
* NAME
\verb|\doprocesslocalsetups {...,*...}|
* NAME
\label{eq:continuous_continuous_continuous} $$\operatorname{doquadrupleargument} \ \ ^1.. \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\label{eq:conditional_condition} $$\operatorname{doquadrupleempty} \ \ \overset{\scriptscriptstyle 1}{\ldots} \ \ [\overset{\scriptscriptstyle 2}{\ldots}] \ \ [\overset{\scriptscriptstyle 3}{\ldots}] \ \ [\overset{\scriptscriptstyle 4}{\ldots}] \ \ [\overset{\scriptscriptstyle 5}{\ldots}]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:convergence} $$\doquad ruple group empty $$\.^1. $$\{.^2.\} $$\{.^3.\} $$\{.^4.\} $$\{.^5.\}$
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:continuous_continuous_continuous} $$\operatorname{doquintupleargument} \ \ ^1 . \ [ \ .^2 . ] \ [ \ .^3 . ] \ [ \ .^4 . ] \ [ \ .^5 . ] \ [ \ .^6 . ]
1 CSNAME
2 TEXT
3 TEXT
     TEXT
5 TEXT
6 TEXT
\doquintupleempty \\doquintupleempty \\doquintupleempty \\dots \[ \begin{align*}[c]{0.5cm} \doquintupleempty \\dots \\dots \]
2 TEXT
3 TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
4 TEXT
5 TEXT
\dorechecknextindentation
\dorecurse { . 1 . } { . 2 . }
1 NUMMER
2 BEFEHL
\dorepeatwithcommand [.^{1}.] \.^{2}..
1 TEXT NUMMER*TEXT
2 CSNAME
```

```
\doreplacefeature \{...^*.\}
* NAME
\verb|\doresetandafffeature {.*.}|
* NAME
\verb|\doresetattribute {...}|
* NAME
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\}
1 NAME
2 NUMMER
\verb|\dosetleftskipadaption {.*.}|
\verb|\dosetrightskipadaption {.*.}|
\dosetupcheckedinterlinespace \{..,..\stackrel{*}{=}..,..\}
* inherits: \regleespacementinterligne
\verb|\dosetupcheckedinterlinespace| \{\dots,^*,\dots\}
* actif desactive raz auto petit moyen grand NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
  TEXT
8 TEXT
```

```
\label{eq:losseventupleempty $$\stackrel{\cdot}{\dots}$ [.$\stackrel{\circ}{\dots}$] [.$\stackrel{\circ}{\dots}$] [.$\stackrel{\circ}{\dots}$] [.$\stackrel{\circ}{\dots}$] [.$\stackrel{\circ}{\dots}$]
1 CSNAME
2 TEXT
3 TEXT
    TEXT
    TEXT
    TEXT
    TEXT
8 TEXT
\verb|\dosingleargument| \ \verb|\|...| [ \ ... ]
1 CSNAME
2 TEXT
\dosingleempty \setminus 1^{1} \cdot \cdot
1 CSNAME
2 TEXT
\dosinglegroupempty \.\dosinglegroupempty
1 CSNAME
\verb|\dosixtupleargument|| 1... | [.2] | [.3] | [.4] | [.5] | [.6] | [.7] |
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
    TEXT
7 TEXT
1 CSNAME
2 TEXT
3 TEXT
    TEXT
    TEXT
6 TEXT
7 TEXT
\dostarttagged {.\dostarttagged \dostarttagged \dostarttagged
1 NAME
2 NAME
```

```
\dostepwiserecurse \{ . . . \} \ \{ . . . \} \ \{ . . . \} \ \{ . . . \}
1 NUMMER
2 NUMMER
3 [-+] NUMMER
4 BEFEHL
\dosubtractfeature {.*.}
* NAME
\dot {.*.}
* CHARACTER
\dotfskip \{...^*\}
* DIMENSION
\dotoks \.*..
* CSNAME
\dotripleargument \setminus ... [.2.] [.3.] [.4.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotripleempty \setminus 1... [1.2.] [1.3.] [1.4.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleemptywithset | ... | [..., ...] | [.3] | [.4] |
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotriplegroupempty | ... {...} {...} {...} {...} {...}
1 CSNAME
2 TEXT
3 TEXT
```

```
\doublebar {...}
* TEXT
\doublebond
\verb|\doublebrace {...}^*|
* TEXT
\doublebracket {.*.}
* TEXT
\verb|\doubleparent| \{ . \overset{*}{\ldots} \}
* TEXT
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...^1.\} \... \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...^1\} \{...^2\} \... \{...^4\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus ... \setminus ... \{...\}
1 CSNAME
2 CSNAME
3 CONTENT
\verb|\dowithpargument| \verb|\| \verb|\|^*. .
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
```

```
\downline \dow
* CSNAME
 \dpofstring \{ ...^* . \}
* TEXT
\dummydigit
\dummyparameter {.*.}
* KEY
\ETEX
\EveryLine {...}
 * BEFEHL
\verb|\EveryPar {...}|
* BEFEHL
\echelle [.\(^1\).] [..,..\(^2\).,..] \{...\)
1 NAME
2 inherits: \setupscale
3 CONTENT
\ecran [...*,...]
* inherits: \page
\ecritdansliste \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 LISTE
2 inherits: \regleliste
3 NUMMER
4 TEXT
\ecritentreliste [...^1] [...,..^2=..,..] \{...^3\}
1 LISTE
2 inherits: \regleliste
3 BEFEHL
\verb| \edef converted argument | \cdots 1... { \cdots 1... } |
1 CSNAME
2 TEXT
\efcmaxheight \{...^*.\}
* NAME
\verb|\efcmaxwidth {. . .}|
 * NAME
```

```
\verb|\efcminheight {...}^*|
* NAME
\verb|\efcminwidth {...}|
* NAME
\efcparameter \{...^1\} \{...^2\}
1 NAME
2 KEY
\effect [...^1.] {...}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} {...} {...}
1 TEXT
2 TEXT
\eleftharpoonupfill \{...\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{...^1\}
1 TEXT
2 TEXT
\elements [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \regleelements
\element [...*,...]
* REFERENCE
\el
\verb|\emphasis| boldface|
\emphasistypeface
```

```
\emptylines [.*.]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
* NAME
\enablemode [...,*...]
\enableoutputstream [.*.]
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256
   windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4
   iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6
   latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\endhbox
\endnote [\ldots, 1] {...}
1 REFERENCE
2 TEXT
\endnote [..,..*...]
             = TEXT
* titre
   marquepage = TEXT
   liste
              = TEXT
   reference = REFERENCE
\endvbox
\enskip
\enspace
\enumeration [\ldots, 1, \ldots] \{\ldots\}  \par
1 REFERENCE
2 TEXT
3 CONTENT
```

```
\env {.*.}
\verb|\environement| [...^*.]
* FILE
\environement ....
* FILE
\envvar \{ ... \}
1 KEY
2 BEFEHL
\eoverbarfill \{...^1,...\}
1 TEXT
2 TEXT
\eoverbracefill \{ ...^1 ... \}
1 TEXT
2 TEXT
\eoverbracketfill \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\eoverparentfill \{...^1\}
2 TEXT
\epos \{ ...^* . \}
* NAME
\equaldigits \{...^*\}
* TEXT
\erightarrowfill \{...^1.\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...^1\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...^1\}
1 TEXT
2 TEXT
\espace
```

```
\espacefixe
\espacesfixes
\eTeX
\ethiopic
\etiquette [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\etire [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstretched
\verb|\etwoheadrightarrowfill {...}| {...}|
1 TEXT
2 TEXT
\eunderbarfill \{...^1\}
1 TEXT
2 TEXT
\eunderbracefill \{...^1.\} \{...^2\}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1, \{...^2, ...\}
1 TEXT
2 TEXT
\eunderparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\executeifdefined \{...\}
2 BEFEHL
\exitloop
\exitloopnow
\expandcheckedcsname \setminus ... \{...\} \{...\}
1 CSNAME
2 KEY
```

```
\expanded \{ ...^* . \}
* CONTENT
\verb|\expandfontsynonym| \verb|\|...|^1...| \{ ... \}
1 CSNAME
2 NAME
\verb|\externalfigurecollectionmaxheight {.*.}|
* NAME
\verb|\externalfigurecollectionmaxwidth| {...^*}|
* NAME
\verb|\externalfigurecollectionminheight {...}^*|
* NAME
\externalfigurecollectionminwidth \{...^*\}
* NAME
\verb|\external figure collection parameter {.$^{1}$.} } \ \{.{^{2}}_{\cdot}.\}
1 NAME
2 KEY
\faitreference (\dots, 1, \dots) (\dots, 2, \dots) [\dots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\fakebox ....
* CSNAME NUMMER
\verb|\fastdecrement| \setminus .^*..
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\rightarrow\frac{2}{2}..,\ldots\right]
2 inherits: \regleencadre
3 CONTENT
\fastscale \{...^1.\} \{...^2.\}
1 NUMMER
2 CONTENT
\fastsetup \{...^*\}
* NAME
```

```
\fastsetupwithargument \{ ... \}
1 NAME
2 CONTENT
\verb| fastsetup with arguments wapped {...} {...} {...}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx petit grand script scriptscript
\fastsxsy \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [.1.] [.2.]
1 + - = ! > < more less nouveau raz defaut old local
\feature { . . . } { . . . }
1 + - = ! > < more less nouveau raz defaut old local
2 NAME
\fence
\fenced [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 NAME
2 CONTENT
\fence \{...\}
* CONTENT
\fetchallmarkings [...] [...]
1 BESCHRIFTUNG
2 page NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
\fetchmark [...] [...]
1 BESCHRIFTUNG
\fetchmarking [..1^1.] [..2^2.] [..3.]
1 BESCHRIFTUNG
2 page NAME
3
```

```
\fetchonemark [...^1] [...^2]
1 BESCHRIFTUNG
\fetchonemarking \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 page NAME
\fetchruntinecommand \.\^1...\ \ \{.\^2..\}
1 CSNAME
2 FILE
\fetchtwomarkings [...] [...]
1 BESCHRIFTUNG
2 page NAME
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fichierdactylo [.1] [...,..=2...] \{.3..\}
1 NAME
2 inherits: \regledactylo
\fieldbody [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupfieldbody
\fifthoffivearguments \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \} \{ \stackrel{4}{\ldots} \} \{ \stackrel{5}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fifthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
```

```
\figureexterne \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 FILE
3 inherits: \setupexternalfigure
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.^1.] [..,..^2..,..]
1 FILE NAME
2 inherits: \figureexterne
\figure width
\filename \{ . \overset{*}{.} . \}
\filledhboxb ... { ... }
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk ... {...}
1 TEXT
2 CONTENT
\filledhboxm .. \{...
1 TEXT
2 CONTENT
```

```
\filledhboxr ... {...}
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [.*.]
* sym symbole regle largeur espace NAME
\filterfromnext \{...^1\}
1 NUMMER
2 NUMMER
\filterfromvalue \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots,\dots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 FILE
2 paire impair NUMMER NUMMER: NUMMER
3 largeur = DIMENSION
   category = CD:STRING
n = NUMMER
\filterreference \{.\overset{*}{\ldots}\}
\findtwopassdata \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\finishregisterentry [.1] [..,.2] [..,.3] [..,.3]
1 NAME
2 etiquette = NAME
             = TEXT PROCESSOR->TEXT
= TEXT PROCESSOR->TEXT
   keys
    entries
   alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [...^1] [...^2]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
* NAME
```

```
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
```

```
\firstrealpagenumber
\firstsubcountervalue [.1.] [.2.]
1 NAME
2 NUMMER
\first subpage
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \regleencadre
2 CONTENT
\fittopbaselinegrid \{...^*\}
* CONTENT
\flag {...}
* NAME
\verb|\floatuserdataparameter {.*.}|
* KEY
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\verb|\flushoutputstream|[...^*]|
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
```

```
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
\verb| fontcharbyindex {...}| \\
* NUMMER
\fontclass
\fontclassname \{...\} \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [.1] [.2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [...,..^2...]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [..., ...] {...}
1 groupe tight milieu cadre inherits: \reglepolicecorps
2 CONTENT
```

```
\foundbox \{ ... \} \{ ... \}
1 NAME
2 NAME
\fourthoffivearguments { . . . } { . . . } { . . . } { . . . } { . . . } { . . . }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fourthoffourarguments \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\fraction \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\framed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \regleencadre
2 CONTENT
\frameddimension \{...^*\}
* KEY
\framedparameter \{...^*\}
* KEY
\framedtext [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
```

```
\texteencadre [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \regleencadre
2 CONTENT
\freezedimenmacro \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\freezemeasure [...^1] [...^2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {.*.}
* CONTENT
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMMER
\gardeblocs [..., ...] [..., ...]
1 NAME
\verb|\gdefconverted argument| \verb|\|...^1|... \{ \verb|\|...^2|... \}
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | .^1... | | .^2...
1 CSNAME
2 CSNAME
\gen{array}{c} \gen
* CSNAME NUMMER
```

```
\getboxlly ....
* CSNAME NUMMER
\getbufferdata [...]
* BUFFER
\verb|\getcommandsize [...,^*...]|
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{ ...^1 ... \}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\verb|\getdocumentfilename| \{.\overset{*}{\dots}\}
* NUMMER
\getdummyparameters [..,..*...]
* KEY = VALUE
\getemptyparameters [ . . . ] [ . . , . . \stackrel{2}{=} . . , . . ]
1 TEXT
2 KEY = VALUE
\geteparameters [...^1] [...,..^2=..,..]
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
```

```
\getfiguredimensions [...] [..,..=2..,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter| \{.\overset{*}{\dots}\}
* TEXT
\verb|\getfirsttwopassdata| \{.\overset{*}{\ldots}\}
* NAME
\getfromcommacommand [..., ...] [...]
1 BEFEHL
2 NUMMER
\label{eq:commalist} $$ \left[ \dots, \dots \right] $ \left[ \dots \right] $
1 BEFEHL
2 NUMMER
\getfromtwopassdata {...} {...}
1 NAME
2 NAME
\verb|\getglyphdirect {...}| {...}|
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {. . . .}
* NAME
\getlocalfloat {...}
* NUMMER
\getlocalfloats
\getMPdrawing
2 inherits: \regleencadre
3 CONTENT
```

```
\getmessage \{ ... \}
1 NAME
2 NAME NUMMER
\getnamedglyphdirect \{...^1\}
1 FONT
2 NAME
\getnamedglyphstyled \{...^1\}
1 FONT
2 NAME
\verb|\getnamedtwopassdatalist| \verb|\|...|^1... | \{ ... \} |
1 CSNAME
2 NAME
\getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\getobjectdimensions \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\verb|\getpaletsize [...^*]|
* NAME
\getparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\verb|\getprivatechar| {.*.}|
* NAME
\getprivateslot {.*.}
* NAME
\getrandomcount \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
```

```
1 CSNAME
2 DIMENSION
3 DIMENSION
\getrandomfloat \setminus ... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
\verb| \getrandomnumber | \cdots 1... { ... } { ... } { ... }
1 CSNAME
2 NUMMER
3 NUMMER
\verb|\getrandomseed| \verb|\|...|^*...
* CSNAME
\getraweparameters [.1] [..,..=2]
2 KEY = VALUE
\getrawgparameters [...^1] [...,..^2]
2 KEY = VALUE
\getrawnoflines {.*.}
* DIMENSION
\getrawparameters [.\overset{1}{\ldots}] [\ldots,\ldots\overset{2}{=}\ldots,\ldots]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...] [...,..\stackrel{2}{=}....]
1 TEXT
2 KEY = VALUE
\getreference [...^1.] [...^2.]
2 REFERENCE
\verb|\getreferenceentry {...^*.}|
\verb|\getroundednoflines|{.}^*.}|
* DIMENSION
```

```
\getsubstring \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMMER
2 NUMMER
3 TEXT
\verb|\gettwopassdata| \{ . \mathring{.} . \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue {.*.}
* NAME
\getvalue \{ . \overset{*}{.} . \}
* NAME
\getvariable \{...^1\}
1 NAME
2 KEY
\getvariabledefault \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [...^1] [...,..^2...]
1 TEXT
2 KEY = VALUE
\verb|\globaldisablemode|[...,^*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.^*..
* CSNAME
\globalpopbox ...
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\verb|\globalpreventmode [...,^*...]|
* NAME
```

```
1 BEFEHL
2 CSNAME
\verb|\globalpushbox| ...^*.
* CSNAME NUMMER
\globalpushmacro \.^*..
* CSNAME
\verb|\globalpushreferenceprefix {...^*} ... \ \verb|\globalpopreferenceprefix||
\verb|\globalswapcounts| \verb|\| \verb|\| .^1 . . | \> | \> .^2 ..
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\verb|\globalswapmacros|| 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 CSNAME
2 CSNAME
\verb|\globalundefine {...}^*.}|
* NAME
\glyphfontfile \{...^*\}
* FONT
\gobbledoubleempty [.1]^{1}
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^7, \}, \{...^8, \}\}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
```

```
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
\verb|\gobblefive optionals [.$^1$.] [.$^2$.] [.$^3$.] [.$^4$.] [.$^5$.]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\gobblefourarguments \{...\} \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [...] [...] [...]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\gobbleninearguments {.\(\dagger^1\)} {.\(\dagger^2\)} {.\(\dagger^4\)} {.\(\dagger^4\)} {.\(\dagger^5\)} {.\(\dagger^6\)} {.\(\dagger^7\)} {.\(\dagger^8\)} {.\(\dagger^8\)}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
9 CONTENT
\verb|\gobbleoneargument|{ \{ . \ \overset{*}{.} . \}}
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
```

```
\gobblesevenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
   CONTENT
6 CONTENT
7 CONTENT
\gobblesingleempty [.*.]
* TEXT
\gobblesixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 CONTENT
3 CONTENT
   CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
   CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [.^{1}.] [.^{2}.] [.^{3}.]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...^1\}
1 CONTENT
2 CONTENT
```

```
\gobbletwooptionals [.1]
1 TEXT
2 TEXT
 \gobbleuntil \setminus \overset{*}{\dots}
 * CSNAME
\gobbleuntilrelax ... \relax
 * CONTENT
\got [.1.] .2. \\
1 REFERENCE
2 TEXT
\label{local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continu
1 CATEGORY
2 NAME
3 NAME
4 NAME
\verb|\grabbufferdatadirect {...}| {...}| {...}| {...}|
1 NAME
2 NAME
3 NAME
\grabuntil \{ ... \} \ ^2...
1 NAME
2 CSNAME
\grave \{...\}
* CHARACTER
\grayvalue {.*.}
* COLOR
\greedysplitstring \dots^1 \at \dots^2 \to \.\.\.\.\.\and \.\.^4\..
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals \{...^*\}
 * NUMMER
\grille [..,..*...]
 * inherits: \basegrid
```

\groupedcommand {.1.} {.2.}
1 BEFEHL
2 BEFEHL
\gsetboxllx .1. {.2.}  1 CSNAME NUMMER  2 DIMENSION
\gsetboxlly .1. {.2.}  1 CSNAME NUMMER  2 DIMENSION
\gujaratinumerals {.*.}  * NUMMER
\gurmurkhinumerals {.*.}  * NUMMER
\hairspace
\halfwaybox {.*.}  * CONTENT
\handletokens .1. \with \.2
1 TEXT
2 CSNAME
\handwritten
\hangul
\hanzi
\hash
\hat {.*.}
* CHARACTER
\haut {.*.}
* CONTENT
\haut {.*.}
* CONTENT
\hboxofvbox .*.
* CSNAME NUMMER

```
\hboxreference [\ldots, 1] \{\ldots\}
1 REFERENCE
2 CONTENT
\hboxbox {.*.}
* CONTENT
\hdofstring \{...^*\}
* TEXT
\headhbox ... \{...\}
1 TEXT
2 CONTENT
\headlanguage
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsym \{...\} [..., ...] \{...\}
1 TEXT
2 REFERENCE
3 TEXT
\headtextcontent
\headtexts {.1.} {.2.}
1 KEY
2 TEXT
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {.*.}|
* TEXT
\heightofstring \{ . \overset{*}{.} . \}
* TEXT
```

```
\label{eq:linear_continuity} $$ \ensuremath{\mathsf{heightspanningtext}} \ \{ \hdots \hdots
1 TEXT
2 DIMENSION
3 FONT
1 REFERENCE
2 TEXT
з техт
\help [.^{1}.] {.^{2}.} {.^{3}.}
1 REFERENCE
2 TEXT
3 TEXT
\hglue ..
* DIMENSION
\hiddenbar {.*.}
* CONTENT
 \hiddencitation [.*.]
* REFERENCE
\hiddencite [...]
* REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
\highlight {.*.}
* TEXT
\verb|\highordinalstr {...}||
* TEXT
\hilo [.\frac{1}{1}] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 gauche droite
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\hl [.*.]
* NUMMER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..\stackrel{*}{=}..,..]
* inherits: \setuppositionbar
\hphantom \{...^*\}
* CONTENT
\hpos \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\hsizefraction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 DIMENSION
2 NUMMER
\mathbf{hsmash} \ \{ \ldots^* . \}
* CONTENT
\hsmashbox ....
* CSNAME NUMMER
\hsmashed \{...^*\}
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME
2 petit moyen grand normal defaut rien .5 1 2 3 discours citer interquotation citation sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring {.*.}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{...^*.\}
* FILE
```

```
\verb|\hyphenatedfilename| {. . . .}|
* TEXT
\verb|\hyphenatedhbox {...}^*.|
* CONTENT
\hyphenatedpar \{...^*.\}
* TEXT
\verb|\hyphenatedurl {...}^*.}|
* TEXT
\hyphenatedword \{...^*\}
* TEXT
\INRSTEX
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ..\else ..\fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\ifparameters ... \else ... \fi
1 TRUE
2 FALSE
\iftrialtypesetting ...^1 \else ...^2 \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue {.*.}
* NAME
```

```
\verb|\dimmediates a vetwo pass data {...} {...} {...} {...}
1 NAME
2 NUMMER
3 CONTENT
\impliedby
\implies
\includemenu [.*.]
* NAME
\includeversioninfo \{...^*.\}
* NAME
\inconnu
\incrementcounter [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 NAME
2 NUMMER
\incrementedcounter [.*.]
* NAME
\incremente \.*..
* CSNAME
\incremente cd:paren*theses-l
* CSNAME NUMMER
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{...^*\}
* NAME
\ indentation
\index [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\index [.\frac{1}{2}] \{.\frac{2}{2}\} [..+\frac{3}{2}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
```

```
\infofont
\infofontbold
\inframed [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \regleencadre
2 CONTENT
\infull \{...^*\}
* NAME
\inheritparameter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\ininner [.., ..^{\frac{1}{2}}.., ..] [.., ..^{\frac{2}{2}}.., ..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\initializeboxstack {.*.}
* NAME
\inlinebuffer [...,*...]
* BUFFER
\inlinedbox \{ ...^* \}
* CONTENT
\verb|\inlinemath {.*.}|
* CONTENT
```

```
\inlinemathematics {.*.}
* CONTENT
\verb|\inlinemessage {...}^*|
* TEXT
\inlineordisplaymath \{...^1\}
1 CONTENT
2 CONTENT
\verb|\inlinerange [...^*]|
* REFERENCE
\inmframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\innerflushshapebox
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{linear_continuity} $$ \mbox{ `inoutermargin } [..,..$^{\frac{1}{2}}..,..] $ [..,..$^{\frac{2}{2}}..,..] $ \{....$^{3}.$ }
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
```

```
\verb|\input given file {...}|
* FILE
\input \{...\}
* FILE
\input ..
 * FILE
\insertpages [.\(\dots\)] [\(\dots\),\(\dots\)\\ \\ \[\dots\]
1 FILE
2 NUMMER
3 largeur = DIMENSION
                                                 = NUMMER
 \installactionhandler {.*.}
* NAME
 \installactivecharacter .*.
* CHARACTER
1 CHARACTER
2 BEFEHL
\installattributestack \.*..
* CSNAME
\installautocommandhandler \setminus ... \{ ... \} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\verb|\label{loss} \end{|\label{loss} \end{|\labella \end{|\l
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{loss}| install basic parameter handler | ... | {...}|
1 CSNAME
2 NAME
```

```
\installbottomframerenderer \{...\}
1 NAME
2 BEFEHL
 1 CSNAME
2 NAME
3 CSNAME
 * NAME
 \installdefinehandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\installdefinitionset \setminus ... { ...}
1 CSNAME
2 NAME
 \installdefinitionsetmember \\.^1...\ \ \.^2.\} \\.^3...\ \ \\.^4.\}
1 CSNAME
2 NAME
3 CSNAME
4 NAME
1 CSNAME
2 NAME
\verb|\colored=| \colored=| \colore
 1 CSNAME
2 NAME
 \ \installdirectparametersethandler \ \.\frac{1}{1}. \{...\}
1 CSNAME
2 NAME
\ installdirectsetuphandler \ ... \{ ... \}
1 CSNAME
2 NAME
\verb|\label{limit}| install direct style and color handler | \cdots | \cdots
1 CSNAME
2 NAME
```

```
\installelangue [.1, ...] [..., ...]
1 NAME
2 inherits: \reglelangue
\installelangue [.1] [.2]
1 NAME
2 SPRACHE
 1 CSNAME
2 NAME
3 CSNAME
\verb|\label{limit}| \end{tikzer}
1 CSNAME
2 NAME
3 CSNAME
2 BEFEHL
\installnamespace \{...^*.\}
\installoutputroutine \setminus ... { ...}
1 CSNAME
2 BEFEHL
\installpagearrangement . 1. . 1. . 2. . 3.
 1 NAME
2 BEFEHL
\installparameterhandler \setminus ... \{...\}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
```

```
\verb|\color=| \color=| \color=|
1 CSNAME
2 NAME
1 NAME
2 BEFEHL
\ \installrootparameterhandler \ \.\frac{1}{...} \}
1 CSNAME
2 NAME
\installsetuphandler \setminus ... { ... }
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\installshipoutmethod \{ ... ^1 . \} \ \{ ... \}
1 NAME
2 BEFEHL
\installsimplecommandhandler \setminus ... \{... \} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{limit}| install style and color handler \verb|\label{limit}| . . . \{ . . . . \}
1 CSNAME
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
```

```
\installtexdirective \{...\} \{...\} \{...\}
1 NAME
2 BEFEHL
3 BEFEHL
\installtextracker \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 BEFEHL
3 BEFEHL
\verb|\label{topframe}| \end{tabular}
1 NAME
2 BEFEHL
\installunitsseparator \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\installunitsspace \{...\}
2 BEFEHL
\installversioninfo \{...\} \{...\}
2 BEFEHL
\integerrounding \{...^*\}
* NUMMER
\intertext {.*.}
* TEXT
\verb|\invokepageheandler| {. } \overset{\scriptscriptstyle 1}{\ldots} {\}} \ {\{...\}}
1 normal rien NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italicbold
 \italiccorrection
```

\itemtag [,*]  * REFERENCE
\itm [*,] * REFERENCE
\JOURSEMAINE {.*.} * NUMMER
\jobfilename
\jobfilesuffix
\joursemaine {.*.}  * NUMMER
\kap {.*.} * TEXT
\keeplinestogether {.*.}  * NUMMER
\keepunwantedspaces
\kerncharacters [.1.] {.2.}  1 NUMMER  2 TEXT
\koreancirclenumerals {.*.}  * NUMMER
\koreannumerals {.*.} * NUMMER
\koreannumeralsc {.*.} * NUMMER
\koreannumeralsp {.*.}  * NUMMER
\koreanparentnumerals {}  * NUMMER
\LAMSTEX
\LATEX
\LamSTeX

\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\labellanguage
\etiquettelangue
\labeltexte {.*.}  * KEY
\etiquettetexte {.*.}  * KEY
\labeltexts {.1.} {.2.}  1 KEY 2 TEXT
\etiquettetexts {.1.} {.2.}  1 KEY 2 TEXT
\languageCharacters {.*.}  * NUMMER
\languagecharacters {.*.} * NUMMER
\languagecharwidth {.*.}  * SPRACHE
\langue [.*.]  * SPRACHE
\langueprincipale [.*.]  * SPRACHE
\language
\largeurligne

```
\lastcounter [.1.] [.2.]
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\verb|\lastdigit {...}|
* NUMMER
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\verb|\label{lastsubcountervalue}| [.\overset{\scriptscriptstyle 1}{\cdot}.] \ [.\overset{\scriptscriptstyle 2}{\cdot}.]
1 NAME
2 NUMMER
\lastsubpage
\lastsubpagenumber
\label{lasttwodigits} \
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode {.*.}
* BEFEHL
\latin
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(^3.\)} {.\(^4.\)}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
```

```
\layerwidth
\verb|\lazysavetaggedtwopassdata| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\verb|\lazysavetwopassdata| \{ \dots^1, \} \ \{ \dots^2, \} \ \{ \dots^3, \}
1 NAME
2 NUMMER
3 CONTENT
\lbox ... { ... }
1 TEXT
2 CONTENT
\left ...
* CHARACTER
\verb| leftbottombox {...}^*|
* CONTENT
\verb| leftbox {...}|
* CONTENT
\verb| lefthbox {...}| \\
* CONTENT
\leftheadtext {.*.}
* KEY
\leftlabeltext {.*.}
 \label{left} $$ \left\{ \begin{array}{l} . \\ . \end{array} \right. 
* KEY
\leftline \{...^*.\}
* CONTENT
* KEY
\label{leftorrighthbox} \begin{picture}(10,10) \put(0,0){\line(0,0){10}} \put(0,
2 CONTENT
```

```
\verb| \label{leftorrightvbox } ... ~ \{ ... ^2 .. \}
1 TEXT
2 CONTENT
\leftorrightvtop ... { ... }
1 TEXT
2 CONTENT
\leftskipadaption
\leftsubguillemot
 \left\{ \begin{array}{c} * & * \\ * & * \end{array} \right\}
 * CONTENT
\lefttoright
\verb| lefttorighthbox <math>...^1. \{...^2\}|
1 TEXT
2 CONTENT
\label{lefttorightvbox} \begin{tabular}{ll} \label{lefttorightvbox} \begin{tabular}{ll} \begin{tabular}{
 1 TEXT
2 CONTENT
\verb| lefttorightvtop . . . . { . . . }|
 1 TEXT
2 CONTENT
\letbeundefined \{...^*\}
 * NAME
\letcatcodecommand \setminus .1....^2... \setminus .3...
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
\letcscsname \.\dots.\csname \.\dots.\endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \...
1 NAME
2 CSNAME
1 NAME
2 NAME
```

\letdummyparameter {.\dots\dots\dots\dots\dots\dots\dots\dots
\letempty \.* * CSNAME
\letgvalue {.\frac{1}{1}} \cdot\frac{2}{2} \cdotSNAME
\letgvalueempty {.*.}  * NAME
\letgvalurelax {.*.}  * NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore

```
\letteropenbrace
\letterpercent
\letterrightbrace
\lettersinglequote
\letterslash
\letterspacing [...^1] {...}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ ... \} \setminus ...
1 NAME
2 CSNAME
\letvalueempty \{...^*.\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence {.*.}
* CHARACTER
\verb|\label{lhbox {.*.}}|
* CONTENT
\ligneh
\lignenoire [..,..^*=..,..]
* inherits: \reglelignesnoires
\ligneregleetexte [...^1] {...}
1 sup milieu inf
2 TEXT
\lignesnoires [..,..^*=..,..]
* inherits: \reglelignesnoires
```

```
\limitatelines \{...^1, \} \{...^2, \}
1 NUMMER
2 BEFEHL
3 TEXT
\verb|\limitatetext| \{ ...^1 ... \} \ \{ ...^2 ... \} \ \{ ...^3 ... \}
2 [-+] DIMENSION
3 BEFEHL
\limitatetext \{ \dots^2, \dots \} \{ \dots^3, \dots \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\line \{ . \overset{*}{.} . \}
* CONTENT
\linenote {.*.}
* TEXT
\noteligne \{...^*\}
* TEXT
\verb|\linespanningtext| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 DIMENSION
3 FONT
\listcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
    alternative =
    avant
                  = BEFEHL
                  = BEFEHL
    apres
                 = BEFEHL
    gauche
                 = BEFEHL
    droite
    inherits: \setupbtx
2 REFERENCE
```

```
\listcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
               = REFERENCE
1 reference
   alternative =
   avant = BEFEHL
               = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 KEY = VALUE
\listcitation [.1] [.2]
2 REFERENCE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 reference = REFERENCE
   alternative =
   avant = BEFEHL
              = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   avant = BEFEHL
apres = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 KEY = VALUE
\listcite [.1.] [.2.]
2 REFERENCE
\listnamespaces
\llap {.*.}
* CONTENT
\llongueurliste
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
```

```
\loadbtxreplacementfile [.*.]
* FILE
 \loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
 * FILE
\label{loadfontgoodies} \ [.\ \overset{*}{.}\ .]
 * FILE
\loadluafile [.*.]
 * FILE
\loadluafileonce [.*.]
* FILE
\verb|\label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|}
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
 * FILE
\localframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \{\ldots\right\}
1 NAME
2 inherits: \regleencadre
3 CONTENT
\label{eq:localframedwithsettings} $ [.\stackrel{1}{\dots}] $ [..,..\stackrel{2}{=}..,..] $ \{.\stackrel{3}{\dots}\} $ 
1 NAME
2 inherits: \regleencadre
3 CONTENT
\localhsize
\localpopbox ...
* CSNAME NUMMER
\label{local-popmacro} \label{local-popmacro} \label{local-popmacro} \hline \
 * CSNAME
```

```
\localpushbox ....
* CSNAME NUMMER
\verb|\localpushmacro| \verb|\localpushmacro|| ... .
* CSNAME
\verb|\localundefine {...}|
* NAME
\locatedfilepath
\verb|\locatefilepath| \{.\overset{*}{.}.\}
* FILE
\locfilename {.*.}
* FILE
\logo [.^1.] {.^2.}
1 NAME
2 CONTENT
\lomihi \{...^1,...\} \{...^2,...\}
1 CONTENT
2 CONTENT
3 CONTENT
\lowerbox \{ ... \} \ ... \ \{ ... \}
1 DIMENSION
2 CSNAME
3 CONTENT
\lowercased {.*.}
* TEXT
\lowercasestring . 1. \to \.2...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
```

```
\lowhigh [.1.] {.2.} {.3.}
1 gauche droite
2 CONTENT
3 CONTENT
\lowmidhigh \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop . 1. \{. 2. \}
1 TEXT
2 CONTENT
\luacode \{ . \overset{*}{.} . \}
* BEFEHL
\label{luaconditional \...}
* CSNAME
\label{luaenvironment} .*.
* FILE
\label{luaexpanded {...}}
* BEFEHL
\luafunction {.*.}
* BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\luasetup \{...^*.\}
* NAME
```

\luaTeX
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
\MKVI
\MKXI
\MOIS {.*.}  * NUMMER
\MONTHLONG {.*.}  * NUMMER
\MONTHSHORT {.*.}  * NUMMER
\MOT {.*.}  * TEXT
\MOTS {.*.} * TEXT
\Mot {.*.} * TEXT
\Mots {.*.} * TEXT
\MPanchor {.*.}  * NAME

```
\MPbetex {.*.}
* NAME
\MPc \{...\}
* NAME
\MPcode \{...\}
1 NAME
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly \{ \dots^* \}
* COLOR
\MPcolumn \{...^*\}
* NAME
\MPd {.*.}
* NAME
\MPdrawing {.*.}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...\}
2 NAME
\MPgetmultishape \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh \{...\}
* NAME
\MPII
\MPIV
```

```
\MPinclusions [...^1] \{...^2\} \{...^3\}
2 NAME
3 CONTENT
\verb|\MPleftskip {.*.}|
* NAME
\MP11 \{...\}
* NAME
\MPlr {.*.}
* NAME
\MPls \{ ... ^* . \}
* NAME
\MPmenubuttons \{...^*\}
* NAME
\MPn {.*.}
* NAME
\MPoptions {.*.}
* COLOR
\verb|\MPoverlayanchor {.*.}|
* NAME
\MPp {.*.}
* NAME
\MPpage \{ . \overset{*}{.} . \}
* NAME
\MPpardata {.*.}
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\verb|\MPpos {...}|
* NAME
```

```
\MPpositiongraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\verb|\MPposset {...}|
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{ ... \}
1 NAME
2 KEY
\MPregion \{ . \overset{*}{.} . \}
* NAME
\MPrest \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 CONTENT
\MPrightskip {.*.}
* NAME
\MPrs {.*.}
* NAME
\texttt{\MPstring}\ \{\overset{*}{\dots}\}
* NAME
\MPtext \{...^*\}
* NAME
\MPtransparency {.*.}
* COLOR
\MPul {.*.}
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
```

```
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\MPw \ {. \ \dot{.} \ .}
* NAME
\MPwhd \{...\}
* NAME
\MPx {.*.}
* NAME
\MPxy {.*.}
* NAME
\MPxywhd \{...^*.\}
* NAME
\MPy {.*.}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . . .
* CHARACTER
\makerawcommalist [\ldots, 1, \ldots] \setminus ...
1 BEFEHL
2 CSNAME
\mbox{\mbox{$^*$}}
* CSNAME NUMMER
\mapfontsize [...^1]
1 DIMENSION
2 DIMENSION
```

```
\margindata [.\frac{1}{2}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{4}.\}
1 NAME
2 reference = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed
\margindata [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [...^1] {...}
1 raz tout NAME
2 CONTENT
\markinjector [.*.]
* NAME
\marquage (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
\marquepage [...^1] {...}
1 ABSCHNITT LISTE
2 TEXT
\mar {.*.}
* TEXT
\mat {.*.}
* CONTENT
\math [.1.] {.1.}
1 NAME
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\mathcommand {.*.}
* NAME
```

```
\mathcommand \{ . . . \}
1 TEXT
2 TEXT
\mathdefault
\mathdoubleextensible {.*.}
* TEXT
\mathematique [...^1] {...}
1 NAME
2 CONTENT
\mathextensible [...^1] {...} {...}
1 inverse mathematique texte chemistry
2 TEXT
3 TEXT
\mathfraktur
\mathframed [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setupmathframed
2 CONTENT
\mathfunction \{...^*\}
* CONTENT
\mathit
\mathitalic
\mathlabellanguage
\mathlabeltext {.*.}
* KEY
\mathlabeltexts \{...\} \{...\}
1 KEY
2 TEXT
\mathop \{...^*\}
* CONTENT
\mathornament {.*.}
* CONTENT
\mbox{\mbox{\it mathoverextensible } \{.\mbox{\it ".}\}
* TEXT
```

```
\mathovertextextensible \{...^1, \{...^2\}
1 TEXT
2 TEXT
\mathradical [.\frac{1}{2}.] \{...^2\}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mbox{\mbox{\tt mathss}}
\mathtext {.*.}
* TEXT
\verb|\mathtextbf| \{ . \overset{*}{\ldots} \}
* TEXT
\mathtextbi {.*.}
* TEXT
\mathtextbs \{ ... \}
* TEXT
\mathtextit \{...^*\}
* TEXT
\mathtextsl {...}
* TEXT
\mathtexttf \{...^*\}
* TEXT
\mathtf
\mathtriplet [.\frac{1}{1}] \{.2^2,...\} \{.3^3,...\}
2 TEXT
3 TEXT
4 TEXT
```

```
\mathtriplet [.\frac{1}{2}] \{.\frac{2}{3}.\} \{.\frac{4}{3}.\}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mbox{\mbox{\it mathunderextensible } {.}^*.}
* TEXT
\mathundertextextensible \{...^1\}
1 TEXT
2 TEXT
\mathunstacked
\mathupright
\verb|\mathword {...}|
* TEXT
\mathwordbf {.*.}
* TEXT
\mbox{mathwordbi } \{ . \overset{*}{\ldots} \}
* TEXT
\mathwordbs {.*.}
* TEXT
\mathwordit \{...^*\}
* TEXT
\mathwordsl {.*.}
* TEXT
\mathwordtf \{...^*\}
* TEXT
\mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
* CONTENT
\mbox {.*.}
* CONTENT
```

```
\mcframed [\ldots, \stackrel{1}{=}\ldots, \ldots] \{\stackrel{2}{\ldots}\}
1 inherits: \setupmathframed
2 CONTENT
\measure {.*.}
* NAME
 \measured {.*.}
 * NAME
\medskip
\medspace
\menuinteraction [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}
1 NAME
2 inherits: \reglemenuinteraction
\label{eq:mequal} $$ \mbox{mequal } \{\hdots \hdots \hdot
1 TEXT
2 TEXT
\verb|\message {...}|
* TEXT
 \metaTeX
\mfence \{...^*\}
 * CHARACTER
\mframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mfunction {.*.}
* CONTENT
\mbox{\em mfunctionlabeltext } \{.\ensuremath{\begin{subarray}{c} \cdot \\ \cdot \cdot \cdot \ensuremath{\begin{subarray}{c} \cdot \ensuremath{\begin{subarray}{c}
 * NAME
\mhbox {.*.}
* CONTENT
\mhookleftarrow \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
```

```
\mhookrightarrow \{...\}
1 TEXT
2 TEXT
\middle ....
* CHARACTER
\mbox{middlealigned } \{...^*.\}
* CONTENT
\middlebox {...}
* CONTENT
\mbox{midhbox {...}}
* CONTENT
\minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mbox{mixedcaps } \{\dots^*\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
\verb|\mLeftarrow| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\mLeftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\mleftarrow \{.1.\} \{.1.\}
1 TEXT
2 TEXT
\mleftharpoondown \{...^1.\}
1 TEXT
2 TEXT
\mleftharpoonup \{ ...^1 ... \}
1 TEXT
2 TEXT
```

```
\mleftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\mleftrightharpoons \{...\}
1 TEXT
2 TEXT
\mmapsto \{ \dots \}
1 TEXT
\moduleparameter \{...^1.\} \{...^2.\}
1 FILE
2 KEY
\mois {.*.}
* NUMMER
\molecule \{ . \stackrel{*}{.} . \}
* CONTENT
\mono
\monobold
\mononormal
\monthlong {.*.}
* NUMMER
\monthshort {.*.}
* NUMMER
\montrecadre [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 sup entete texte pdp inf
2 bordgauche margegauche texte margedroite borddroit
\montrecouleur [.*.]
* COLOR
\montredisposition [\dots, \dots]
* pt bp cm mm dd cc pc nd nc sp in
\montreedition [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 inherits: \regletaillepapier
2 inherits: \regletaillepapier
3 inherits: \regledisposition
```

```
\montreenvironnementpolicecorps [\dots, *, \dots]
* inherits: \reglepolicecorps
\montregrille [...,*...]
* raz inf sup rien tout lignes cadre sansnumero droite gauche exterieur colonnes
\montregroupecouleur [.1.] [...,...]
1 NAME
2 horizontale verticale numero valeur nom
\montrejeusymboles [.*.]
* NAME
\montremakeup [.*.]
* makeup tout boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   simplevtop user math italique origin raz
\montrepalette [...^1] [..., ...]
2 horizontale verticale numero valeur nom
\montrepolicecorps [...,*...]
* inherits: \reglepolicecorps
\montrereglages [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\montrestruts
\motdroit [.1] \{.2\}
1 droite DIMENSION
\motmarge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\mprandomnumber
\mRightarrow \{...^1\}
1 TEXT
2 TEXT
\mrel {.1.} {.2.}
1 TEXT
2 TEXT
```

```
\verb|\mrightarrow| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\mrightharpoondown \{...^1\}
1 TEXT
2 TEXT
 \mrightharpoonup \{...^1.\}
1 TEXT
2 TEXT
\mrightleftharpoons \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\verb|\mrightoverleftarrow| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\mtext {.*.}
 * CONTENT
\mtriplerel \{.1.\} \{.1.\}
1 TEXT
2 TEXT
\mtwoheadleftarrow \{...^1\}
1 TEXT
2 TEXT
\verb|\mbox| \mbox| \mbox|
1 TEXT
2 TEXT
\verb|\NormalizeFontHeight| \ \ ^1 . \ \ \{ . \ ^2 . \} \ \ \{ . \ ^3 . \} \ \ \{ . \ ^4 . \}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2..\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
 4 FONT
```

```
1 FONT
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...} {...} {...}|
2 DIMENSION
3 TEXT
\Numeros \{...^*\}
* NUMMER
\verb|\namedheadnumber {.*.}|
* ABSCHNITT
\namedstructureheadlocation {.*.}
* ABSCHNITT
\namedstructureuservariable \{...^1\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{...^1\}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\} \ \{.\overset{5}{\ldots}\}
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... { ... }
1 TEXT
2 CONTENT
\n \naturalhpack 
\dots^{1} 
 { 
\dots^{2}
 }
1 TEXT
2 CONTENT
\naturalvbox ... {...}
1 TEXT
2 CONTENT
```

```
\naturalvcenter . 1. \{. 2. . 3.
1 TEXT
2 CONTENT
\naturalvpack ... { ... }
1 TEXT
2 CONTENT
\naturalvtop .. \{...
1 TEXT
2 CONTENT
\naturalwd ...
* CSNAME NUMMER
\verb|\negatecolorbox| ...^*.
* CSNAME NUMMER
* TEXT
\negthinspace
\newattribute \.*..
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \... \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\verb|\newmode| {. . . }
* NAME
\newsignal \.*..
* CSNAME
\newsystemmode \{...^*\}
* NAME
\nextbox
```

\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.1.] [.2.]  1 NAME
2 NUMMER
\nextcountervalue [.*.]  * NAME
\nextdepth
\nextparagraphs
\suivantparagraphs
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [] []
1 NAME 2 NUMMER
\nextsubpage
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nihongo
\nobar {.*.}
* CONTENT
\nocap {.*.}
* TEXT
\nocitation [.*.]
* REFERENCE

<pre>\nocitation {.*.} * REFERENCE</pre>
\nocite [.*.]  * REFERENCE
\nocite {.*.}  * REFERENCE
\nodetostring \.\frac{1}{1} \cdot \text{SNAME}  2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noindentation
\nonfrenchspacing
\nonmathematics {.*.}  * CONTENT
\nop .*. \\ * TEXT
\nop
\normal
\normalboldface
\normalframedwithsettings [,\frac{1}{2}] {.\frac{2}{2}}  1 inherits: \regleencadre 2 CONTENT
\normalizebodyfontsize \.\dots\.\dots\.\langle \.\dots\.\langle \.\dots\.\dots\.\langle \.\dots\.\do
\normalizedfontsize

```
\verb|\normalizefontdepth| \land ... \land \{...\} \land \{...\} \land \{...\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{localize} $$\operatorname{normalize} fontheight $$\.^1.. $\{.^2.\} $\{.^3.\} $\{.^4.\}$
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextline \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\verb| \normalizetextwidth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normaltypeface
```

```
\note [.1.] [.2.]
1 NAME
2 REFERENCE
\notepdp [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
\label{local_notepdp} $$ [\ldots, \ldots^*_{-}, \ldots]$
           = TEXT
* titre
   marquepage = TEXT
   liste = TEXT
reference = REFERENCE
  liste
\verb|\notesymbol| [...^1] [...^2]
1 NAME
2 REFERENCE
\note [..., ...] {...}
1 REFERENCE
2 TEXT
\note [..,..*...]
* titre
   marquepage = TEXT
   liste = TEXT
reference = REFERENCE
\n
\ntimes \{...\}
1 TEXT
2 NUMMER
\verb|\numberofpoints {...}|
* DIMENSION
\numeroformule [\dots, *]
* REFERENCE
\numeropage
\numeros \{ . \overset{*}{.} . \}
* NUMMER
\numerotete [...^1] [...^2]
1 ABSCHNITT
2 precedent courant prochain premier dernier
\numerotetecourant
```

```
\obeydepth
\objectdepth
\olimits
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\obtientmarquage [...^1] [...^2] [...^3]
1 BESCHRIFTUNG
2 page NAME
\offset [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupoffset
2 CONTENT
\label{eq:constraints} $$ \offsetbox [..,..$\dfs.] \.^2.. {...} $
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{.\overset{*}{\ldots}\}
* NUMMER
\operatorlanguage
\verb|\operatortext {...}|
* KEY
\verb| \ordinal day number {...^*.}|
* NUMMER
\ordinalstr {.*.}
* TEXT
\oriente [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \regleoriente
2 CONTENT
```

```
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...} {...}
1 alternative = a b
              inherits: \setupcollector
2 style
             couleur = COLOR
             inherits: \regleencadre
3 TEXT
4 CONTENT
 \ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternative = a b
             inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ornamenttext [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 NAME
2 TEXT
3 CONTENT
 \ornament \{...^1.\} \{...^2.\}
 1 TEXT
2 CONTENT
\outputfilename
\verb|\outputstreambox[...]|
 * NAME
\oldsymbol{\colored} \oldsymbol{\colored} \oldsymbol{\colored} \oldsymbol{\colored} \hfill 
* NAME
 \outputstreamunvbox [.*.]
 * NAME
 \outputstreamunvcopy [.*.]
* NAME
 \over [.*.]
 * REFERENCE
 \overbar { . * . }
 * CONTENT
 \overbars {.*.}
* CONTENT
```

\overbartext {.1.} {.2.}
1 TEXT
2 TEXT
\overbarunderbar {.*.}
* TEXT
\overbrace {.*.}
* TEXT
\overbracetext {.1.} {.2.}
1 TEXT
2 TEXT
\overbraceunderbrace {.*.}
* TEXT
\overbracket {.*.}
* TEXT
\overbrackettext {.1.} {.2.}
1 TEXT 2 TEXT
\overbracketunderbracket {.*.}
* TEXT
\overlaybutton [.*.]
* REFERENCE
\overlaybutton {.*.}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset

```
\verb|\overlayrollbutton|| [...^1..] || [...^2..]|
1 REFERENCE
2 REFERENCE
\overlaywidth
\overleftarrow { . * . }
* TEXT
\verb|\overleftharpoondown {..}^*.}|
* TEXT
\verb|\overleftharpoonup {...}^*.}|
* TEXT
\verb|\overleftrightarrow| {. \mathring{.}.}|
* TEXT
\overloaderror
\overparent \{.\overset{*}{\ldots}\}
* TEXT
\overparenttext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\overparentunderparent \{...^*\}
* TEXT
\verb|\overrightarrow| \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\overrightharpoondown {..}^*.}|
* TEXT
\overrightharpoonup \{...^*.\}
* TEXT
\overset \{ ... \}
1 TEXT
2 TEXT
\overstrike \{.\overset{*}{\ldots}\}
* CONTENT
\overstrikes \{.\overset{*}{\dots}\}
* CONTENT
```

```
\verb|\overtwoheadleftarrow| {.*.}|
* TEXT
\verb|\overtwoheadrightarrow| \{.\overset{*}{\dots}\}
* TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
1 DIMENSION
2 CSNAME
\PointsToReal \{...\} \...
1 DIMENSION
2 CSNAME
\PointsToWholeBigPoints \{...\}\...
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . * . }
* DIMENSION
\page [...,*...]
* inherits: \pagebreak
\pagearea [...] [...] [...]
1 sup entete texte pdp inf
2 texte marge bord
3 gauche droite lefttext middletext righttext
\pagebreak [...*,...]
* NAME
```

```
\pagefigure [.1] [..,.2]
1 FILE
2 inherits: \setupexternalfigure
\verb|\pagegridspanwidth| {.*.}|
* NUMMER
\pageinjection [.^1.] [..,.^2..,..]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
\pagestaterealpage \{...\}
2 NAME NUMMER
\paletsize
\paragraphs
\part [..., ...] {...}
1 REFERENCE
2 TEXT
\verb| \pdfactualtext {...} | {...} |
1 CONTENT
2 TEXT
\verb| \pdfbackendactualtext {...} | {...} | {...} |
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...^1, \}
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...^1, \{...^2\}
1 NAME
2 TEXT
```

```
\pdfbackendsetinfo \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
\pdfbackendsetname \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetpageattribute \{...\}
1 NAME
2 TEXT
\verb|\pdfbackendsetpageresource| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 TEXT
\verb| \pdf| backendsetpagesattribute $\{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
\verb| \dfbackendsetpattern {...} | {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\periodes [.*.]
* NUMMER
\periodes [..,..*...]
* inherits: \setupperiods
\permitcaretescape
```

```
\permitcircumflexescape
\permitspacesbetweengroups
\verb|\persiandecimals| \{.\overset{*}{\ldots}\}
* NUMMER
\persiannumerals {.*.}
* NUMMER
\phantom \{...^*\}
* CONTENT
\phantombox [..,..*...]
* largeur
                = DIMENSION
                = DIMENSION
   hauteur
   profondeur = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\pilechamp [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\placeattachments
\placebtxrendering [.1] [..,..=2]
1 NAME
2 inherits: \setupbtxrendering
\label{eq:placechemical} $$ \left[\dots, \dots, \dots\right] $$ \left\{\dots, \dots, \dots\right\} $$ \left\{\dots, \dots, \dots\right\} $$
2 REFERENCE
3 TEXT
4 CONTENT
\verb|\placecitation [...^*]|
* REFERENCE
\placecomments
\verb|\placecontent| [ \ldots, \ldots^* = \ldots, \ldots ]
* inherits: \regleliste
```

```
\placecoteacote \{ ...^1 ... \}
 1 CONTENT
  2 CONTENT
 \placecurrentformulanumber
  \placedbox {...}
 * CONTENT
 \placefigure [..., ...] [..., ...] {...} {...}
 2 REFERENCE
 3 TEXT
 4 CONTENT
\label{eq:placefloatwithsetups} $$ \prod_{i=1}^{3} [\dots_{i+1}^{2}, \dots] [\dots_{i+1}^{3}, \dots] {}^{4}.$ }
 1 NAME
 3 REFERENCE
 4 TEXT
 5 CONTENT
\label{eq:placeflottant [.1] [...,...] [...,...] {.4.} {.5.}} % \[ \] % $\left( \frac{1}{2} \right) = \left( 
 1 SINGULAR
 3 REFERENCE
 4 TEXT
 5 CONTENT
 \placeflottant [..., ...] [..., ...] {..., ...} {...}
 2 REFERENCE
 4 CONTENT
  \placeformule [...,*...]
 * + - REFERENCE
 \placeframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
 1 NAME
 2 inherits: \regleencadre
 3 CONTENT
```

```
2 REFERENCE
3 TEXT
4 CONTENT
\placehelp
\placeindex [..,..*...]
* inherits: \regleregistre
\label{eq:place_initial} \begin{picture}(0,0) \put(0,0){\line(0,0){100}} \put(0,0){\line(0,0){100}
* NAME
2 REFERENCE
3 TEXT
4 CONTENT
\placelayer [.*.]
* NAME
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\label{eq:placelegende} $$ \left[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots\right] \ \left\{\ldots^2 \ldots\right\} \ \left\{\ldots^3 \ldots\right\} $$
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
\placelesunsaudessusdesautres \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\placeliste [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
2 inherits: \regleliste
\verb|\placelisteinmbriquee [...] [...,...$\rightarrow$...]|
1 LISTE
2 inherits: \regleliste
```

```
\placecombinedlist [..,..^*=..,..]
* inherits: \regleliste
\placelistofabbreviations [..,..^*=..,..]
* inherits: \reglesynonymes
\placelistofchemicals [..,..^*=..,..]
* inherits: \regleliste
\placelistoffigures [..,..*=..,..]
* inherits: \regleliste
 \placelistoffloats [..,..^*=..,..]
* inherits: \regleliste
\placelistofgraphics [..,..^*=..,..]
* inherits: \regleliste
\placelistofintermezzi [..,..*=..,..]
* inherits: \regleliste
\placelistoflogos [..,..*...]
* inherits: \regletri
\placelistofpublications [...] [...,..=2..,..]
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}.
1 SINGULAR
2 inherits: \regletri
 \placelistofsorts [..,..^*=..,..]
* inherits: \regletri
\placelistofsynonyms [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 SINGULAR
2 inherits: \reglesynonymes
\placelistofsynonyms [..,..*...]
* inherits: \reglesynonymes
\placelistoftables [..,..^*=..,..]
* inherits: \regleliste
\placelocalnotes [...] [...,...
1 NAME
2 inherits: \setupnote
```

```
\placemarquespages [..., ...] [..., ...] [..., ...]
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\placement [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\frac{3}{2}.\}
2 inherits: \setupplacement
3 CONTENT
\placement [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\placenamedformula [\ldots, 1, \ldots] {...}
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \setupnote
\placenotespdp [..,..^*=..,..]
* inherits: \setupnote
\placenotespdplocales [..,..^*=..,..]
* inherits: \setupnote
\placenumeropage
\placenumerotete [.*.]
* ABSCHNITT
\placepairedbox [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.} {\frac{4}{.}.}
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\placepairedbox [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)} {.\(\frac{1}{2}..\)}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
```

```
\placeparallel \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,..^2=...,..]
1 LISTE
2 inherits: \regleliste
\placeregistre [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
2 inherits: \regleregistre
\placeregistre [..,..^*=..,..]
* inherits: \regleregistre
\placerenderingwindow [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME
\placesousformule [..., ...]
* + - REFERENCE
\placesurgrille [.1.] {.2.}
2 CONTENT
\placesurgrille [..., ...] {...}
1 inherits: \definegridsnapping
2 CONTENT
\placetable [..., ...] [..., ...] \{..., 3...\}
2 REFERENCE
3 TEXT
4 CONTENT
\placetextetete [.*.]
* ABSCHNITT
\verb|\popattribute| \ \verb|\hsine|^*...
* CSNAME
\popmacro \.*..
* CSNAME
```

```
\verb|\popmode [...]|
* NAME
\verb|\popsystemmode| {. \ .^*.}|
* NAME
\position [\ldots, \ldots^{\frac{1}{2}}, \ldots] (\ldots, \ldots, \ldots) \{\ldots, \ldots\}
1 inherits: \reglepositionnement
2 POSITION
3 CONTENT
\verb|\positionoverlay| \{.\overset{*}{\ldots}\}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
\postponenotes
\predefinedfont [.*.]
* FONT
\predefinefont [.1] [.2]
1 NAME
2 FONT
\predefinesymbol [....]
* NAME
\verb|\prefixedpagenumber||
\prefixlanguage
\prefixtext {.*.}
* KEY
\verb|\prendbuffer [...^*]|
* BUFFER
\obtientbuffer
\prependetoks . \to \.\...
1 BEFEHL
2 CSNAME
```

```
\prependgvalue \{ ...^1 ... \}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\presetbtxlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\verb|\presetfieldsymbols [..., *...]|
* NAME
\presetheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetetiquettetexte [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 SPRACHE
2 KEY = VALUE
\presetmathlabeltext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
```

```
\presetoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\verb|\presettaglabeltext[...]| [...,..=^2...,..]
1 SPRACHE
2 KEY = VALUE
\presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\pretocommalist \{ ... \} \ \ ^2 ...
1 TEXT
2 CSNAME
\prevcounter [.1.] [.2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
```

```
\processaction [.\frac{1}{2}..,..\frac{2}{3}..,..]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\.^2..
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{ .\ ^{1}. \}\ \backslash \overset{2}{\ldots}
1 NAME
2 CSNAME
\verb|\processbody| fontenvironmentlist \lambda.^*..
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
2 CSNAME
\processcontent \{ ... \} \ \ \...
1 NAME
2 CSNAME
```

```
\processfile {.*.}
* FILE
\verb|\processfilemany {...}^*|
* FILE
\processfilenone \{.\overset{*}{\ldots}\}
* FILE
\processfileonce \{.\ ^*..\}
* FILE
\processfirstactioninset [.\frac{1}{2}...,...\]
2 APPLY
\processisolatedchars \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\processisolatedwords \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\verb|\processline table buffer [...^*]|
* BUFFER
\processlinetablefile \{...^*.\}
* FILE
\processlist \{...\} \{...\} \{...\} \{...\}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [..., *...]|
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 BEFEHL
```

```
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processeparatedlist [...^1] [...^2] \{...^3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens {.1.} {.2.} {.3.} {.4.} {.5.}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\verb|\processuntil \|.^*..
* CSNAME
\verb|\processxtablebuffer [...]|
\processyear {.1.} {.2.} {.3.} {.4.}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produit [...]
* FILE
\produit <math>...
* FILE
\label{eq:profiledbox} \begin{tabular}{ll} \
1 rien fixe strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...^1.\} ....
1 rien fixe strict halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
```

```
\programme [.*.]
* NAME
\projet [...^*]
* FILE
\projet ...
* FILE
\verb|\pseudoMixedCapped {...}^*.}
* TEXT
\protect\ \pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {.*.}|
* TEXT
\verb|\pseudosmallcapped {...}^*.}
* TEXT
\psh [.1.] .2. \\
1 REFERENCE
2 TEXT
\purenumber {.*.}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\verb|\pusharriereplan| [...^*] ... \verb|\poparriereplan|
* NAME
* CSNAME
* NAME
\pushbutton [.1] [.2]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushcouleur [.^*.] ... \popcouleur
* COLOR
```

```
\pushendofline ... \popendofline
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\verb|\pushmacro|| \cdot ...
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\verb|\pushoutputstream|[..^*.]|
* NAME
\verb|\pushpath| [...^*] ... \verb|\poppath|
* FILE
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
\pushsystemmode { . * . }
* NAME
\qqpart \{...^{1}.\} \{...^{2}.\} [...^{3}.]
1 TEXT
2 TEXT
3 REFERENCE
\qquad
\quad
\quads [.*.]
* NUMMER
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
```

```
\ReadFile {.*.}
* FILE
\rdot ragged bottom
\raggedcenter
\raggedleft
\rack \rac
\raggedwidecenter
\raisebox \{ ...^1 . \} \ ... \ \{ ... \}
1 DIMENSION
2 CSNAME
3 CONTENT
\randomizetext {.*.}
* TEXT
\randomnumber \{...^1\} \{...^2\}
1 NUMMER
2 NUMMER
\ran {.*.}
* TEXT
\rawcounter [.1] [.2]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \datecourante
\rawdoifelseinset \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1\} \{...^2\}
1 CONTENT
2 TRUE
```

```
\rawdoifinsetelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 TRUE
3 FALSE
\rawgetparameters [.^1.] [..,..^2..,..]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}] [\ldots, \ldots = \frac{2}{2} \ldots, \ldots]
2 APPLY
\rawprocesscommacommand [..., ...] \.2...
1 BEFEHL
2 CSNAME
\verb|\armonimes [..., ...] | \armonimes [..., ...] | \a
1 BEFEHL
2 CSNAME
 \rawstructurelistuservariable \{.\overset{*}{\ldots}\}
* KEY
\rawsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\raw [.1.] .2. \\
1 REFERENCE
2 TEXT
\razmarquage [.*.]
* BESCHRIFTUNG
\rbox ... {...}
1 TEXT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
```

```
\readfixfile {.1.} {.2.} {.3.} {.4.}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 FILE
2 TRUE
3 FALSE
\realpagenumber
\verb|\realSmallCapped {...}|
* TEXT
\verb|\realsmallcapped {...}^*.}
 * TEXT
```

```
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [...] [...]
2 REFERENCE
\reference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referenceformat \{...^1, \{...^2, [...^3]\}
1 TEXT
2 TEXT
3 REFERENCE
\referencepage [\dots, *]
* REFERENCE
\verb|\reference| prefix
\referencetexte [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\reflete {.*.}
* CONTENT
\verb|\registerattachment|[...]|[...,..=^2...,..]|
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 FILE
2 NUMMER
\registerexternalfigure [...^1] [...] [...,...^3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\registerfontclass| \{.\overset{*}{\dots}\}
* NAME
```

```
\registerhyphenationexception [...^1]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [.1] [.2]
1 SPRACHE
2 TEXT
\registermenubuttons [...^1]
1 NAME
2 TEXT
\registersort [.1.] [.2.]
1 SINGULAR
2 NAME
\registersynonym [...^1] [...^2]
1 SINGULAR
2 NAME
\registerunit [...^1] [...,..^2=...]
1 prefix unite operator suffixe symbole packaged
2 KEY = VALUE
\registre [.^1.] [..+.^2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\registre [.^{1}.] {.^{2}.} [..+.^{3}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\reglealignement [...,*...]
* large ample inf hauteur ligne haut bas baha flushright flushleft milieu oui non largeur normal raz interieur
   exterieur flushinner flushouter gauche droite center desactiver dernier end paragraphe lefttoright righttoleft 12r
   r21 tableau lesshyphenation morehyphenation suspend nonsuspendu hz fullhz nohz hyphenated nothyphenated tolerant
   trestolerant etire extremestretch final 2*final 3*final 4*final
```

## \reglearrangement [...,\*...]

\* desactiver reflete rectoverso negatif 90 180 270 raz arriereplan normal 2\*16 2\*8 2\*4 2\*2 2\*\*2 2SIDE 2TOP 2UP 2DOWN 2\*4\*2 2\*2\*4 2TOPSIDE 2\*8\*Z 2\*6\*Z 1\*8 1\*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1\*2-Conference 1\*4-Conference 2\*2\*2 2\*2\*3 XY NAME

```
\reglearriereplan [..., 1] [.., ... = ...]
1 NAME
                  = demarre stoppe
   decalagegauche = DIMENSION
   rightoffset = DIMENSION
   decalagesup
                 = DIMENSION
   decalageinf
               = DIMENSION
   avant
                 = BEFEHL
                 = BEFEHL
   apres
   inherits: \regleencadre
\reglearriereplans [..., ...] [..., ...] [..., ... = ...]
1 sup entete texte pdp inf
2 bordgauche margegauche texte margedroite borddroit
3 inherits: \regleencadre
\reglearriereplans [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 papier page pagegauche pagedroite texte cache
2 etat = demarre stoppe
   inherits: \regleencadre
\reglebarreinteraction [..., ...] [.., ... = ..., ...]
2 alternative
                    = abcdefg
                     = demarre stoppe
   etat
                    = CSNAME
   commande
   largeur
                     = DIMENSION
                     = DIMENSION max large
   hauteur
                    = DIMENSION max
   profondeur
                    = DIMENSION
   distance
   style
                    = COLOR
   couleur
                   = COLOR
   coleurcontraste
   symbole
                     = oui non
   inherits: \regleencadre
\reglebloc [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 avant
             = BEFEHL
   apres
               BEFEHL
               BEFEHL
   interieur =
   style
             = COLOR
   couleur
\regleblocsection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
          = inherits: \page
2 page
   avant = BEFEHL
   apres = BEFEHL
   numero = oui non
\reglebuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 avant = BEFEHL
   apres = BEFEHL
```

```
\reglecapitales [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 titre = oui non
          = oui non
   sc
   style =
\reglechamp [.\frac{1}{1}] [...,\frac{3}{2}..,..] [..,\frac{4}{2}..,..] [..,\frac{5}{2}..,..]
2 raz etiquette cadre horizontale verticale
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\reglechamps [..., ...] [.., ... = .., ...] [.., ... = .., ...] [.., ... = .., ...]
1 raz etiquette cadre horizontale verticale
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\regleclipping [..,..^*=..,..]
                   = demarre stoppe
* etat
                   = DIMENSION
   largeur
   hauteur
                   = DIMENSION
   decalagehauteur = DIMENSION
   voffset
                   = DIMENSION
                   NUMMER.
                   = NUMMER
                   = NUMMER
   nx
   ny
                   = NUMMER
                   = NUMMER
   sx
                   NUMMER.
   decalagegauche
                  = DIMENSION
   rightoffset
                   = DIMENSION
                   = DIMENSION
   decalagesup
                   = DIMENSION
   decalageinf
   mp
                   = NAME
                    = NUMMER
   offset
                   = DIMENSION
\reglecolonnes [..,..^*=..,..]
              = NUMMER
   distance
              = DIMENSION
              = arriereplan
   option
   offset
              = DIMENSION
             = CD:ONEARGUMENT
   commande
   hauteur
              = DIMENSION
             = gauche droite
   direction
   equilibre = oui non
   alignement = setupalign
   tolerance = setuptolerance
   vide
              = inherits: \vide
              = NUMMER
   nsup
              = actif desactive BEFEHL
   ligne
```

```
\reglecommentaire [\ldots, 1] [\ldots, 2]
1 NAME
2 etat
               = demarre stoppe rien
               = normal cache
   methode
               = Comment Aide Insert Cle Newparagraph Note Paragraphe Default
   symbole
   largeur
              = adapte DIMENSION
               = adapte DIMENSION
   hauteur
   profondeur = adapte DIMENSION
               = TEXT
   titre
              = TEXT
   soustitre
   auteur
               = TEXT
               = NUMMER
   nx
               = NUMMER
   ny
              = COLOR
   couleur
              = xml max
   option
   calquetexte = NAME
   emplacement = bordgauche borddroit dansmarge margegauche margedroite texte haut rien
               = DIMENSION
   distance
\reglecommentairepage [..,..*=..,..]
  emplacement = gauche droite sup inf rien
   etat
              = demarre stoppe rien
              = DIMENSION
   offset
              = DIMENSION
   distance
   largeur
               = DIMENSION
               = DIMENSION
\reglecompoetroite [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 gauche = DIMENSION
   milieu = DIMENSION
   droite = DIMENSION
   defaut = [-+]gauche [-+]milieu [-+]droite NUMMER*gauche NUMMER*milieu NUMMER*droite raz
   apres = BEFEHL
\verb|\reglecomposeenalinea| [ \dots ,^* \dots ]
  [-+]petit [-+]moyen [-+]grand rien non pas premier prochain oui toujours jamais impair paire normal raz toggle
   DIMENSION NAME
\reglecouleur [.*.]
* FILE
\reglecouleurs [..,..*...]
                  = demarre stoppe
                 = oui non
   spot
                = oui non
   expansion
                 = oui non
   facteur
   rgb
                 = oui non
                 = oui non
   cmyk
                 = oui non toujours
   conversion
   pagecolormodel = auto rien NAME
   couleurtexte = COLOR
   intent
                 = overprint knockout rien
```

```
\regledactylo [..,..*...]
                       = DIMENSION
* margepaire
                       = DIMENSION
    margepaire
    marge
    option
                       = mp lua xml parsed-xml nested tex context rien NAME
    style = COLOR
alignement = inherits: \reglealignement
lignes = oui non normal hyphenated
    style
    espace
                        = actif desactive normal fixe etire
    espace = actif desactive normal fixe estable avant = befehl apres = befehl strip = oui non NUMMER range = NUMMER NAME tab = oui non NUMMER escape = oui non TEXT PROCESSOR->TEXT
    escape
    indentesuivant =
    continue = oui non
demarre = NUMMER
    stoppe = NUMMER
pas = NUMMER
    numerotation = fichier ligne non
vide = inherits: \vide
\regledemarrestoppe [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = BEFEHL
2 avant
    apres
               = BEFEHL
    entre
               = BEFEHL
    setups = NAME
    gauche
               = BEFEHL
    droite = BEFEHL
```

style

couleur = COLOR

```
\regledisposition [...^1] [...,..^2=...]
1 NAME
                        = demarre stoppe normal repete
2 etat
                        = DIMENSION
   marge
                        = DIMENSION
   bord
   distancemarge
                       = DIMENSION
   distancebord
                        = DIMENSION
   distancebordgauche = DIMENSION
distanceborddroit = DIMENSION
   distancemargegauche = DIMENSION
   distancemargedroite = DIMENSION
   distancesup = DIMENSION
   distanceentete
dsitancepdp
distanceinf
                       = DIMENSION
                       = DIMENSION
                       = DIMENSION
   prereglage
margegauche
                       = NAME
                       = DIMENSION
   margedroite
bordgauche
borddroit
                        = DIMENSION
                       = DIMENSION
                       = DIMENSION
   entete
                        = DIMENSION
   pdp
                       = DIMENSION
                        = DIMENSION
   sup
   inf
                        = DIMENSION
                        = DIMENSION
   retour
   espacesup
                       = DIMENSION
                       = NAME
   setups
                       = DIMENSION
   cutspace
   largeur
                       = DIMENSION milieu adapte
   espaceinf
lignes
hauteur
                       = DIMENSION
                        = NUMMER
                       = DIMENSION milieu adapte
                       = DIMENSION
   horoffset
veroffset
colonnes
                        = DIMENSION
                       = NUMMER
   distancecolonne
                       = DIMENSION
   methode
                        = defaut normal NAME
   emplacement
                        = gauche milieu droite sup inf recto rectoverso
   largeurtexte hauteurtexte
                        = DIMENSION
                        = NUMMER.
   nx
                        = NUMMER
   ny
                        = DIMENSION
   dx
                        = DIMENSION
   dv
   echelle
                       = NUMMER.
                        = NUMMER
   sx
                        = NUMMER
   sy
   grille
distancetexte
alternative
clipoffset
cropoffset
tri
                       = actif desactive page vide couleur
                       = oui non desactive
                       = DIMENSION
                       = defaut normal makeup NAME
                        = DIMENSION
                       = DIMENSION
                        = DIMENSION
   trimoffset
   bleedoffset
                        = DIMENSION
   artoffset
                        = DIMENSION
\regledisposition [.*.]
* raz NAME
\regleecraninteraction [..,..^*=..,..]
              = adapte max tight DIMENSION
```

```
largeur = adapte max tight DIMENSION
hauteur = adapte max tight DIMENSION
retour = DIMENSION
horoffset = DIMENSION
veroffset = DIMENSION
espacesup = DIMENSION
option = adapte max recto rectoverso marquepage auto rien defaut fixe paysage portrait page papier
copies = NUMMER
delai = rien NUMMER
```

```
\regleelements [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
   alternative = gauche droite sup inf dansmarge
   largeurtexte = DIMENSION
   largeur = DIMENSION
distance = DIMENSION
   symbole = rien NAME
alignement = gauche milieu droite flushleft flushright interieur exterieur marge
textalign = gauche milieu droite flushleft flushright interieur exterieur
n = NUMMER
   avant
                 = BEFEHL
                  = BEFEHL
   apres
                  = BEFEHL
   entre
\regleencadre [..., ...] [.., ... = ..., ...]
1 NAME
2 coin
                           = rectangulaire rond NUMMER
   coinarriereplan
rayon
rayoncadre
                           = rectangulaire rond NUMMER
                           = rectangulaire rond NUMMER
                           = DIMENSION
                           = DIMENSION
   rayonarriereplan
profondeur
profondeurcadre
                          = DIMENSION
                           = DIMENSION
                           = DIMENSION
   profondeurarriereplan = DIMENSION
   couleurcadre = COLOR
    cadresup
                           = actif desactive NAME
   cadreinf = actif desactive NAME
cadregauche = actif desactive NAME
cadredroit = actif desactive NAME
   = oui non
                           = actif desactive revetement rien
    arriereplan
    decalagearriereplan = cadre DIMENSION
                           = NAME
   composant
                           = BEFEHL
   extras
   stylepremierplan
                           = COLOR
    couleurpremierplan
                           = NAME
    setups
                           = defaut revetement rien DIMENSION
   offset
                           = local adapte max large fixe DIMENSION
   largeur
                           = adapte max large DIMENSION
   hauteur
    alignement
                           = inherits: \reglealignement
   strut
                           = oui non rien local global
                           = oui non
   autostrut
                           = hauteur profondeur haut bas sup milieu inf ligne baha suspend maintient mathematique
    emplacement
                              normal
                           = oui non force
   autolargeur
   lignes
                           = NUMMER
```

= BEFEHL sup = BEFEHI. inf = oui non vide = NAME profile = oui non vide = DIMENSION loffset roffset = DIMENSION toffset = DIMENSION = DIMENSION boffset orientation = NUMMER

## \regleentete [. $^{1}$ .] [..,. $^{2}$ ..,..]

- 1 texte marge bord
- 2 inherits: \setuplayoutelement

## \regleepaisseurligne [.\*.]

\* petit moyen grand DIMENSION

```
\regleespaceblanc [...,*...]
* fixe fixe flexible ligne demiligne quarterline rien petit moyen grand defaut DIMENSION
\regleespacement [.*.]
* fixe groupe large
\regleespacementinterligne [..., ...] [..., ... = ..., ...]
                 = DIMENSION
2 ligne
                 = NUMMER
   hauteur
                NUMMER.
   profondeur
                = NUMMER
   hauteurmin
   profondeurmin = NUMMER
                = DIMENSION
   distance
                = NUMMER hauteur
   sup
                = NUMMER
   inf
   etire
                 = NUMMER
                 = NUMMER
   shrink
\regleespacementinterligne [...,*...]
* actif desactive raz auto petit moyen grand NUMMER DIMENSION
\rule = [...]
\regleflottant [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 indentesuivant
   defaut
                      = inherits: \placeflottant
                      = inherits: \placeflottant
   fallback
   interieur
                     = BEFEHL
                      = DIMENSION
   critere
                     = NUMMER
   methode
   sidemethod
                      NUMMER.
                     = NUMMER
   textmethod
   sidealign
                     = hauteur profondeur ligne demiligne grille normal
                      = oui non
   local
                     = CD:ONEARGUMENT
   commande
   availablewidth
                     = DIMENSION
   availablewidth
availableheight
                     = DIMENSION
   largeurmin
                     = DIMENSION
                     = DIMENSION
   largeurmax
   emplacement
   distancemargegauche = DIMENSION
   distancemargedroite = DIMENSION
   margegauche
                     = DIMENSION
                      = DIMENSION
   margedroite
                     = DIMENSION
   margeinterieure
   margeexterieure
                     = DIMENSION
                      = BEFEHL
   bottombefore
                      = BEFEHL
   bottomafter
   espaceavant
                      = rien inherits: \vide
   espaceapres
                      = rien inherits: \vide
                      = DIMENSION
   largeur
                      = DIMENSION
   hauteur
                      = DIMENSION rien revetement
   offset
   espacelateralavant = rien inherits: \vide
   espacelateralapres = rien inherits: \vide
                      = DIMENSION
   marge
   nsup
                      = DIMENSION
                      = DIMENSION
   ninf
   pas
                      = petit moyen grand ligne profondeur
                      = NUMMER
   nlignes
                      = oui non
   cache
```

```
\regleformulaires [..,..^*=..,..]
* methode = XML HTML PDF
   export = oui non
\regleinf [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 texte marge bord
2 inherits: \setuplayoutelement
\regleinteraction [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 etat
                       = demarre stoppe
   style
                      = COLOR
   couleur
   coleurcontraste
                      = COLOR
                       = TEXT
   titre
   soustitre
                       = COLOR
                       = TEXT
   auteur
                       = TEXT
   date
                      = TEXT
   motcle
   focus
                       = standard cadre largeur largeurmin hauteur hauteurmin adapte tight
                      = actif desactive
   menu
                      = auto NAME
   calquechamp
                      = REFERENCE
   calculer
   clic
                      = oui non
   affichage
                      = normal nouveau
                      = oui non page nom auto
   page
                    = REFERENCE
= REFERENCE
   actionouverture
   actionfermeture
   actionouverturepage = REFERENCE
   actionfermeturepage = REFERENCE
                      = NAME
   jeusymbole
                 = NAME
= DIMENSION
   hauteur
   profondeur
                      = DIMENSION
   focusoffset
                       = DIMENSION
\verb|\regleinteraction| [...^*]|
* NAME
\regleintitule [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \setupfloatcaption
\reglejeusymboles [.*.]
* NAME
\reglelabeltexte [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\regleetiquettetexte [.1] [...,...^2]
1 SPRACHE
2 KEY = VALUE
```

```
\reglelangue [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE defaut
   etat
                       = demarre stoppe
                       = inherits: \datecourante
   date
   patterns
                       = FILE
   facteur
                       = oui non
                       = NUMMER
   lefthyphenmin
                       = NUMMER
   righthyphenmin
                       NUMMER.
   lefthyphenchar
                      = NUMMER
   righthyphenchar
                       = NAME
   setups
                       = large groupe
   espacement
                       = auto
   font
                       = TEXT
   texte
   limittext
                       = TEXT
                       = TEXT
   hyphen
   compoundhyphen
                       = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
                       = BEFEHL
   citergauche
   citerdroite
                       = BEFEHL
   citationgauche
                       = BEFEHL
   citationdroite
                       = BEFEHL
   leftspeech
                       = BEFEHL
   rightspeech
                       = BEFEHL
                      = BEFEHL
   phrasegauche
                       = BEFEHL
   middlespeech
   phrasedroite
                       = BEFEHL
                       = BEFEHL
   midsentence
   sousphrasegauche
                       = BEFEHL
                       = BEFEHL
   sousphrasedroite
\reglelegende [..,..*...]
* inherits: \setuppairedbox
\reglelignes [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option
                   = groupe
                   = BEFEHL
   avant
                   = BEFEHL
   apres
                  = BEFEHL
   entre
   composeenalinea = inherits: \reglecomposeenalinea
   alignement = inherits: \reglealignement
espace = oui actif desactive fixe defaut
   espace
                   = BEFEHL
   commande
   style
                   = COLOR
   couleur
   gauche
                   = BEFEHL
                   = BEFEHL
   droite
\reglelignesnoires [..,..*...]
               = max DIMENSION
* largeur
               = max DIMENSION
   hauteur
   profondeur = max DIMENSION
               = DIMENSION
   distance
                = NUMMER
   alternative = a b
   style
   couleur
               = COLOR
               = mp oui non
   type
   mp
```

```
\reglelignesreglestexte [..,..*=..,..]
                       = BEFEHL
   avant
                       = BEFEHL
   apres
   entre
                       = BEFEHL
   epaisseurligne
                       = DIMENSION
                    = gauche dansmarge
   emplacement
   style
                       = COLOR
   couleur
   couleurligne
                     = COLOR
   largeur
hauteur
                       = DIMENSION
                     = DIMENSION
= DIMENSION
   distance
   correctionprofondeur = actif desactive
   policecorps = inherits: \reglepolicecorps
\regleliste [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
                          = demarre stoppe
2 etat
   emplacement
                          = rien ici
                          = simple commande userdata
                          = local intro reference SECTIONBLOCK:reference tout SECTIONBLOCK:tout texte SECTIONBLOCK:texte
                            courant SECTIONBLOCK:courant ici precedent SECTIONBLOCK:precedent composant ABSCHNITT
                            SECTIONBLOCK: ABSCHNITT
   liste
                          = NAME
                         = adapte large auto DIMENSION
   largeur
                          = adapte large DIMENSION
   profondeur
                          = adapte large DIMENSION
                         = un deux trois rien defaut
   symbole
   etiquette
                         = oui non rien NAME
                          = BEFEHL
   taquet
                         = CD:THREEARGUMENT
   commande
                      = CD:THREEARGUMENT
= CD:ONEARGUMENT
= CD:ONEARGUMENT
   commandenumero
   commandetexte
   commandepage
                         = CD:ONEARGUMENT
                          = oui non toujours
   numeropage
                          = oui non toujours
   numerotete
                         = BEFEHL
   avant
   apres
                          = BEFEHL
                          = BEFEHL
   entre
                         = rien DIMENSION
   marge
                          = rien DIMENSION
   distance
   alignementtitre
                          = oui non
   numberalign
                          = inherits: \reglealignement
   alignement
                         = oui non
   suspend
   gauche
                          = BEFEHL
   interaction
                          = oui non tout numero texte titre page numerosection numeropage
   limittext
   style
                          = COLOR
   couleur
   stylenumero
                          = COLOR
   couleurnumero
   stvletexte
                         = COLOR
   couleurtexte
   stylepage
                          = COLOR
   couleurpage
                         = NUMMER
   reference
   extras
                          = NAME
   order
                          = commande tout titre
                         = a b c d e f g gauche droite sup inf commande rien interactive paragraphe horizontale
   alternative
                            verticale NAME
                         = DIMENSION
   largeurmax
   pageprefix
                          = oui non
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                          = NAME
   pageprefixsegments
   pageprefixconnector
   pageconversionset
                          = NAME
   pagestarter
   inherits: \setupcounterinherits: \regleencadre
```

```
\reglelisteimbriquee [.1] [..,..=2]
1 LISTE
2 inherits: \regleliste
\reglecombinedlist [..,..^*=..,..]
* inherits: \regleliste
\reglemakeup [..., ..] [.., ..]
1 NAME
               = inherits: \page
2 page
   {\tt commande}
               = BEFEHL
               = DIMENSION
   largeur
   hauteur
               = DIMENSION
   alignement = inherits: \reglealignement
              = NAME
   setups
              = BEFEHL
   sup
               = BEFEHL
   inf
               = BEFEHL
   avant
              = BEFEHL
   apres
   emplacement = sup
   reference = REFERENCE
               = demarre stoppe
   etatpage
   etatentete = demarre stoppe haut vide rien normal
   etatpdp
              = demarre stoppe haut vide rien normal
               = demarre stoppe haut vide rien normal
   etatsup
   etatinf
              = demarre stoppe haut vide rien normal
   etattexte = demarre stoppe haut vide rien normal
   rectoverso = oui non vide
   style
               = inherits: \value-style
               = COLOR
   couleur
\reglemargereglee [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NUMMER
2 inherits: \setupmarginrule
\reglemarquage [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BESCHRIFTUNG
                 = demarre stoppe
2 etat
   expansion
                = oui non
                = BEFEHL
   separateur
   filtercommand = CD:ONEARGUMENT
\reglemarquagehyphenation [..,..^*=..,..]
* signe = normal ample
```

```
\reglemenuinteraction [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternative
                   = verticale horizontale cache
                  = NAME
   category
   decalagegauche = revetement cadre rien defaut DIMENSION
   rightoffset
                  = revetement cadre rien defaut DIMENSION
                  = revetement cadre rien defaut DIMENSION
   decalagesup
   decalageinf
                  = revetement cadre rien defaut DIMENSION
                  = DIMENSION
   largeurmax
   hauteurmax
                  = DIMENSION
   itemalign
                  = gauche milieu droite flushleft flushright bas haut baha
                  = demarre vide local
   etat
                  = BEFEHL
   gauche
                  = BEFEHL
   droite
   distance
                  = revetement DIMENSION
                  = BEFEHL
   avant
                  = BEFEHL
   apres
                  = BEFEHL
   entre
   position
                  = oui non
   milieu
                  = BEFEHL
   style
                  = COLOR
   couleur
                  = oui non vide rien normal defaut
   memepage
   coleurcontraste = COLOR
   inherits: \regleencadre
\reglenumeropage [..,..*=..,..]
* inherits: \setupuserpagenumber
\reglenumerotationligne [..., ...] [.., ... = ..., ...]
1 NAME
2 demarre
               = NUMMER
               = NUMMER
   pas
   methode
              = page premier prochain
   conversion = NAME
               = oui non
   continue
   emplacement = texte begin end defaut gauche droite interieur exterieur dansgauche dansdroit marge dansmarge
   distance
              = DIMENSION
   alignement = interieur exterieur flushleft flushright gauche droite milieu auto
               = CD:ONEARGUMENT
   commande
   gauche
              = BEFEHL
              = BEFEHL
   droite
   marge
               = DIMENSION
   largeur
               = marge DIMENSION
   stvle
               = COLOR
   couleur
\reglenumerotationpage [..,..*...]
* alternative = recto rectoverso
               = inherits: \page
   page
   strut
               = oui non
               = CD:ONEARGUMENT
   commande
              = BEFEHL
   gauche
               = BEFEHL
   droite
               = demarre stoppe
   etat
              = DIMENSION
   largeur
   emplacement = entete pdp gauche milieu droite dansgauche dansdroit marge dansmarge alamarge bordmarge
   style
               = COLOR
   couleur
\reglenumerotationparagraphe [..,..^*=..,..]
   etat
            = demarre stoppe ligne raz
   distance = DIMENSION
   style
   couleur = COLOR
```

```
\reglenumerotete [...] [...]
1 ABSCHNITT
2 [-+] NUMMER
\regleoriente [..,..*...]
  emplacement = adapte large profondeur haut milieu defaut normal
   rotation
            = gauche droite interieur exterieur NUMMER
   inherits: \regleencadre
\reglepalette [.*.]
\reglepapier [..,..*...]
* inherits: \regletaillepapier
\regleparagraphes [...] [...,..] [...,...]
2 chaque NUMMER
                 = NUMMER
3 n
                 = BEFEHL
   avant
   apres
                = BEFEHL
   largeur
                 = DIMENSION
   distance
                = DIMENSION
                = DIMENSION adapte
   hauteur
   sup
                = BEFEHL
   inf
                = BEFEHL
   alignement = inherits: \reglealignement
            = BEFEHL
                = BEFEHL
   interieur
   commande
                = actif desactive
   epaisseurligne = DIMENSION
   couleurligne = COLOR
   style
                 = COLOR
   couleur
\regleparagraphes [...] [...,...^2=...]
1 NAME: NUMMER
                 = NUMMER
2 n
                = BEFEHL
   avant
   apres
                = BEFEHL
                = DIMENSION
   largeur
                = DIMENSION
   distance
                = DIMENSION adapte
   hauteur
                = BEFEHL
   sup
   inf
                = BEFEHL
                = inherits: \reglealignement
   alignement
   interieur
                = BEFEHL
                = BEFEHL
   commande
                = actif desactive
   ligne
   epaisseurligne = DIMENSION
   couleurligne
                = COLOR
   style
                 = COLOR
   couleur
\rglepdp [...] [..,.. = ..,..]
1 texte marge bord
2 inherits: \setuplayoutelement
```

```
\regleplacementopposition [..,..^*=..,..]
  etat = demarre stoppe
avant = BEFEHL
   apres = BEFEHL
   entre = BEFEHL
\reglepolicecorps [...,*...]
* DIMENSION NAME global raz x xx petit grand script scriptscript rm ss tt hw cg roman serif regulier sans sansserif
   support type teletype mono manuscript calligraphique
\reglepositionnement [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 offset = oui non
   unite = ex em pt in cm mm sp bp pc dd cc nc
   etat
           = demarre revetement
   xoffset = DIMENSION
   yoffset = DIMENSION
   xstep = absolute relatif
   ystep = absolute relatif
xscale = NUMMER
   yscale = NUMMER
   xfactor = NUMMER
   yfactor = NUMMER
   facteur = NUMMER
   echelle = NUMMER
\regleprogrammes [..,..^*=..,..]
* style
   couleur = COLOR
\reglereferencage [..,..^*=..,..]
* etat
               = demarre stoppe
   expansion
              = oui non xml
   autofile
              = oui non
              = oui non
   export
              = BEFEHL
   gauche
              = BEFEHL
   droite
              = DIMENSION
   largeur
   rectoverso = oui non
   interaction = etiquette texte symbole tout
   separateur = BEFEHL
   prefixe
\regleregistre [..., ...] [..., ... = ..., ...]
1 NUMMER
```

2 inherits: \regleregistre

```
\regleregistre [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMMER
3 referencemethod
                          = avance
   expansion
                          = oui non xml
   numeroproprio
                          = oui non
                          = NAME
   xmlsetup
                          = abAB
   alternative
   methode
                         = oui non tout
   compress
                          = local texte courant precedent tout ABSCHNITT
   critere
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                          = NAME
   pageprefixset
   pageprefixsegments
                          = BEFEHL
   pageprefixconnector
   pageprefix
                          = oui non
   pageseparatorset
                          = NAME
                          = NAME
   pageconversionset
   pagestarter
   pagestopper
   pagesegments
   largeurmax indicateur
                         = DIMENSION
                          = oui non
                         = BEFEHL
   avant
                          = BEFEHL
   apres
                          = CD:ONEARGUMENT
   commande
   commande
commandetexte
deeptextcommand
commandepage
distance
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = DIMENSION
   distance
   interaction
                         = texte numeropage
   numeropage
                         = oui non
   symbole
                          = a n rien 1 2 BEFEHL
   language
   style
                          = COLOR
   couleur
   styletexte
                          = COLOR
   couleurtexte
   stylepage
                          = COLOR
   couleurpage
                          = NUMMER
                          = oui non
   equilibre
                          = inherits: \reglealignement
   alignement
   numberorder
                          = numeros
```

```
\regleregistre [...] [...,... = ...]
1 NAME: NUMMER
2 referencemethod
                         = avance
                         = oui non xml
   expansion
                         = oui non
   numeroproprio
   xmlsetup
                         = NAME
   alternative
                         = a b A B
   methode
   compress
                         = oui non tout
                         = local texte courant precedent tout ABSCHNITT
   critere
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                         = NAME
   pageprefixset
   pageprefixsegments
   pageprefixconnector
                         = BEFEHL
                         = oui non
   pageprefix
   pageseparatorset
                         = NAME
   pageconversionset
                         = NAME
   pagestarter
   pagestopper
   pagesegments
                         = DIMENSION
   largeurmax
   indicateur
                         = oui non
                         = BEFEHL
   avant
                        = BEFEHL
   apres
   commande
                         = CD:ONEARGUMENT
   commandetexte
                         = CD:ONEARGUMENT
   deeptextcommand
                         = CD:ONEARGUMENT
   commandepage
                         = CD:ONEARGUMENT
                         = DIMENSION
   distance
                         = texte numeropage
   interaction
   numeropage
                         = oui non
                         = a n rien 1 2 BEFEHL
   symbole
   language
   style
   couleur
                         = COLOR
   styletexte
                         = COLOR
   couleurtexte
   stylepage
                         = COLOR
   couleurpage
                         = NUMMER
                         = oui non
   equilibre
                         = inherits: \reglealignement
   alignement
   numberorder
                         = numeros
\regleremplitligne [..,..^*=..,..]
* avant
                 = BEFEHL
   apres
                = DIMENSION
   marge
                = DIMENSION
   largeur
   distance
                = DIMENSION
   epaisseurligne = DIMENSION
                 = COLOR
   couleur
\regleremplitlignesreglees [..,..*=..,..]
                   = BEFEHL
  avant
                   = BEFEHL
   apres
                  = NUMMER
   n
   espaceinterligne = petit moyen grand NUMMER
   distance = DIMENSION
   largeur
                  = adapte large DIMENSION
                  = BEFEHL
   separateur
   style
   couleur
                   = COLOR
\regleseparationflottant [..,..^*=..,..]
 avant
             = BEFEHL
   apres
             = BEFEHL
   entre
             = auto NUMMER
   lignes
   conversion = NAME
```

```
\reglesousnumeropage [..,..*...]
* inherits: \setupcounter
\reglesup [...^1] [...,..^2]
1 texte marge bord
2 inherits: \setuplayoutelement
\label{eq:loss_continuous} $$\operatorname{cont}_1,\ldots,\frac{1}{2},\ldots,\frac{2}{2},\ldots$$
1 SINGULAR
2 expansion
                     = oui non xml
    alternative
                    = premier dernier normal NAME
   suivant = BEFEHL
                    = CD:THREEARGUMENTS
   commande
   commandetexte = CD:ONEARGUMENT
    synonymcommand = CD:ONEARGUMENT
   language
   methode
   critere
style
                     = courant precedent local texte tout ABSCHNITT
   couleur
                    = COLOR
   styletexte
    couleurtexte = COLOR
    stylesynonyme
    couleursynonyme = COLOR
\regletableaux [..,..*=..,..]
* texte
                    = DIMENSION max
                   = oui non repete auto
   split
    cadre
                  = actif desactive
    NL
                   = inherits: \vide
                  = petit moyen grand rien NUMMER
    VL
   HL = petit moyen grand rien NUMMER
distance = petit moyen grand rien NUMMER
alignement = gauche milieu droite
commandes = BEFEHL
policecorps = inherits: \reglepolicecorps
    epaisseurligne = DIMENSION
                = strut NUMMER
= strut NUMMER
   hauteur
   profondeur
\regletabulation [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setuptabulation
\regletaillepapier [..., ...] [..., ...]
1 raz paysage reflete negatif tourne 90 180 270 NAME
2 raz paysage reflete negatif tourne 90 180 270 NAME
```

```
\regletaillepapier [...] [...,..]
  NAME
  sup
             = BEFEHL
             = BEFEHL
   inf
             = BEFEHL
   gauche
             = BEFEHL
   droite
             = normal rien NAME
   methode
   echelle
             = NUMMER
             = NUMMER
   nx
             = NUMMER
             = DIMENSION
   dx
             = DIMENSION
   dy
             = DIMENSION
   largeur
            = DIMENSION
   hauteur
   espacesup = DIMENSION
retour = DIMENSION
             = DIMENSION
   offset
             = raz paysage reflete negatif tourne 90 180 270 NAME
   page
             = raz paysage reflete negatif tourne 90 180 270 NAME
   papier
             = adapte max
   option
   distance
             = DIMENSION
```

```
\regletete [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 ABSCHNITT
2 frontpartlabel
                                     = NAME
     bodypartlabel
                                    = NAME
                                  = NAME
= NAME
= oui non xml
     appendixlabel
     expansion catcodes
                                 = NAME
= NAME
     sectionresetset
     sectionseparatorset = NAME
     sectionconversionset = NAME
     conversion = NAME
     sectionstarter
     sectionstopper
                                  = NAME
     sectionset
     sectionsegments
                                  = + - TEXT
     referenceprefix
     style
                                     = COLOR
     couleur
     styletexte
                                    = COLOR
=
     couleurtexte
     stylenumero
                                    = COLOR
     couleurnumero
     couplage
                                    = ABSCHNITT
     numeroproprio
                                   = oui non
     numeroproprio - out non
beforesection = BEFEHL
aftersection = BEFEHL
insidesection = BEFEHL
incrementenumero = out non liste vide
placetete = out non cache vide
     beforesection
     placetete
                                    = oui non
     numero
                                    = inherits: \page
     page
                                    = page raz
     marquage
     entete
     entete
     texte
     pdp
                                    BEFEHL
     avant
    apres = BEFEHL
entre = BEFEHL
continue = oui non
alignementtitre = oui non flottant
espaceinterligne = NAME
interaction = liste reference
internalgrid = NAME
                                    = BEFEHL
     apres
     grille
     grille
alignement
tolerance
strut
                                 = inherits: \reglealignement
= inherits: \regletolerance
= oui non
= ligne large adapte rien NUMMER
     strut
     suspend
    suspend - lighe large adapte filen Normer
marge = DIMENSION
indentesuivant =
alternative = texte paragraphe normal marge dansmarge sup milieu inf inverse NAME
largeur = DIMENSION
numberwidth = DIMENSION
largeurtexte = DIMENSION
    largeurtexte = DIMENSION
distance = DIMENSION
commandeavant = BEFEHL
commandeapres = BEFEHL
commande = CD:TWOARGUMENTS
commandetexte = CD:ONEARGUMENT
deeptextcommand = CD:ONEARGUMENT
commandenumero = CD:ONEARGUMENT
     deepnumbercommand = CD:ONEARGUMENT
\regletexte [...^1] [...,..^2=...]
```

1 texte marge bord

2 inherits: \setuplayoutelement

```
\regletextesentete [.1.] [.2.] [.3.] [.4.] [.5.]
1 texte marge bord
2 date numeropage BESCHRIFTUNG TEXT BEFEHL
3 date numeropage BESCHRIFTUNG TEXT BEFEHL
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\regletextesinf \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 texte marge bord
2 date numeropage BESCHRIFTUNG TEXT BEFEHL
3 date numeropage BESCHRIFTUNG TEXT BEFEHL
       date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 texte marge bord
2 date numeropage BESCHRIFTUNG TEXT BEFEHL
3 date numeropage BESCHRIFTUNG TEXT BEFEHL
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\regletextessup [.1.] [.2.] [.3.] [.4.] [.5.]
1 texte marge bord
2 date numeropage BESCHRIFTUNG TEXT BEFEHL
3 date numeropage BESCHRIFTUNG TEXT BEFEHL
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\label{eq:continuous_continuous_continuous} $$\operatorname{regletextestexte} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [.\overset{\scriptscriptstyle 3}{\ldots}] \ [.\overset{\scriptscriptstyle 4}{\ldots}] \ [.\overset{\scriptscriptstyle 5}{\ldots}]
1 texte marge bord
2 date numeropage BESCHRIFTUNG TEXT BEFEHL
3 date numeropage BESCHRIFTUNG TEXT BEFEHL
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\regletextetete [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\regletolerance [...,*...]
* horizontale verticale tresstrict strict tolerant trestolerant espace etire
```

```
\regletraitsfins [..,..^*=..,..]
                            = max DIMENSION
* hauteur
   profondeur = max DIMENSION
profondeur = max DIMENSION
arriereplan = couleur
cadre = actif desactive
epaisseurligne = DIMENSION
alternative = a b c rien
couleurarriereplan = COLOR
couleur = COLOR
    couleur = COLOR
espaceinterligne = petit moyen grand NUMMER
avant = BEFEHL
                           = BEFEHL
    apres
    entre
                            = BEFEHL
                            = NUMMER
\rule [...]
* raz auto demarre aleatoire NUMMER
\regletri [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
                        = oui non xml
2 expansion
    alternative
                        = premier dernier normal NAME
                  = BEFEHL
= CD:THREEARGUMENTS
    suivant
    commande
    commandetexte = CD:ONEARGUMENT
synonymcommand = CD:ONEARGUMENT
   critere = courant precedent local texte tout ABSCHNITT style = couleur = COLOR
    styletexte
    couleurtexte = stylesynonyme =
                        = COLOR
    couleursynonyme = COLOR
\regletype [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option = mp lua xml parsed-xml nested tex context rien NAME
    commande = CSNAME
    gauche = BEFEHL
droite = BEFEHL
    tab
               = oui non NUMMER
    compact = absolute dernier tout
escape = oui non TEXT PROCESSOR->TEXT
    style
    couleur = COLOR
    lignes = oui non normal hyphenated espace = actif desactive normal fixe etire
\regleurl [..,..*...]
* style
    couleur = COLOR
\regle [.*.]
* NAME
\regle {...}
* NAME
\regular
```

```
\relatemarking [...] [.2.]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {.*.}|
* NAME
\remainingcharacters
\removebottomthings
\rdot{removedepth}
\removefromcommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring ..\from ..\to \..
1 TEXT
2 TEXT
3 CSNAME
\removetoks . \from \ . \from \ . \.
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\label{ligne} $$ \ensuremath{\operatorname{ligne}} \ [\ldots, \ldots^*_{-}\ldots, \ldots] $
* inherits: \regleremplitligne
```

```
\remplitlignesreglees [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}.\)} {.\(\frac{1}{3}.\)}
1 inherits: \regleremplitlignesreglees
2 TEXT
3 TEXT
\remplittexte [..,..\frac{1}{2}..,..] {.\frac{1}{2}..} {.\frac{1}{2}..}
1 inherits: \regleremplitlignesreglees
2 TEXT
3 TEXT
\verb|\replacefeature [...^*]|
* NAME
\replacefeature {.*.}
* NAME
\verb|\replaceincommalist| \verb|\.^1... {...}|
1 CSNAME
2 NUMMER
\replaceword [...^1] [...^2] [...^3]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{ ... \}
1 NAME
2 CONTENT
\resetallattributes
\verb|\resetandaddfeature||[...^*]|
* NAME
\verb|\resetandaddfeature {.*.}|
* NAME
\resetbar
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
```

\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]  * NAME
\resetcounter [.1.] [.2.]  1 NAME 2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag {.*.}  * NAME
\resetfontcolorsheme
\resetfontfallback [] []  1 NAME 2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]  * NAME
\resetinteractionmenu [.*.]  * NAME
\resetitaliccorrection
\resetlayer [.*.]  * NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment

\resetMPinstance [.*.]  * NAME
\resetmarker [.*.] * NAME
\resetmode {.*.} * NAME
\resetpagenumber
\resetparallel [] [,]  1 NAME 2 NAME tout
\resetpath
\resetpenalties \  * CSNAME
\resetprofile
\resetreference [.*.]  * NAME
\resetreplacement
\resetscript
\resetsetups [.*.]  * NAME
\resetshownsynonyms [.*.] * SINGULAR
\resetsubpagenumber
\resetsymbolset
\resetsystemmode {.*.}  * NAME
\resettimer
\resettrackers
\resettrialtypesetting

```
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\verb|\reshapebox {...}^*|
* BEFEHL
\restartcounter [.1.] [.2.] [.3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...,.. \stackrel{2}{=}...,..\}
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,..=2...
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
```

```
\rfence {.*.}
* CHARACTER
\rhbox {.*.}
* CONTENT
\right .*.
* CHARACTER
\rightbottombox {.*.}
* CONTENT
* CONTENT
\righthbox {.*.}
* CONTENT
\verb|\rightheadtext| \{ . \overset{*}{\ldots} \}
* KEY
\rightlabeltext {...}
* KEY
\rightetiquettetexte \{...^*\}
* KEY
\rightline {.*.}
* CONTENT
\verb|\rightmathlabeltext {...}^*.}
* KEY
\rightorleftpageaction \{ ... \}
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
```

```
\righttoleftvbox ... { ... }
1 TEXT
2 CONTENT
\righttoleftvtop ... { ... }
1 TEXT
2 CONTENT
* CONTENT
\rlap {...}
* CONTENT
1 TEXT
2 CSNAME
\robustdoifelseinset \{...^1\}
1 TRUE
2 FALSE
\robustdoifinsetelse \{...\} \{...\}
1 TRUE
2 FALSE
\robustpretocommalist \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \backslash \stackrel{\scriptscriptstyle 2}{\ldots}
1 TEXT
2 CSNAME
\rob [.1.] .2. \\
1 REFERENCE
2 TEXT
\rollbutton [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \frac{3}{2}.. [\ldots\frac{4}{2}.]
2 inherits: \reglemenuinteraction
3 TEXT
4 REFERENCE
\rollbutton [..,..^{\frac{1}{2}}..,..] ... [...]
1 inherits: \setupbutton
3 REFERENCE
\roman
```

```
\rtop .1. {.2.}
 1 TEXT
 2 CONTENT
 \ruledhbox \dots^1 {\dots^2}
 1 TEXT
 2 CONTENT
\verb|\ruledhpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
 1 TEXT
 2 CONTENT
 \ruledmbox {.*.}
 * CONTENT
\ruledtopv ... {...}
 1 TEXT
 2 CONTENT
\verb|\ruledtpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
 1 TEXT
 2 CONTENT
 \ruledvbox \dots^1 {\dots^2}
 1 TEXT
 2 CONTENT
1 TEXT
 2 CONTENT
\ruledvtop .. \{..^{2}.\}
 1 TEXT
 2 CONTENT
 \rul .*. \\
 * TEXT
 \verb|\runMPbuffer [...,*...]|
\ScaledPointsToBigPoints \{...\} \...
 1 DIMENSION
 2 CSNAME
```

```
\verb|\ScaledPointsToWholeBigPoints {.$\overset{1}{\dots}$} \setminus \overset{2}{\dots}
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
* TEXT
\safechar \{...^*\}
* NUMMER
\sans
\sansbold
\sansespace
\sanslignesenteteetpdp
\sanslignessupetinf
\sansnormal
\sansserif
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.\ddots] [.\ddots] [..\dots\delta \ddots].
2 FILE
3 dataset = NAME
   type = bib lua xml
   fichier = FILE
   critere = tout texte intro reference courant ici precedent local composant SECTIONBLOCK:tout SECTIONBLOCK:reference
              SECTIONBLOCK:courant SECTIONBLOCK:precedent
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savebuffer [..,..^*=..,..]
* liste = NAME
   fichier = FILE
   prefixe = oui non
\savecouleur ... \restorecouleur
\savecounter [.*.]
* NAME
```

```
\savecurrentattributes \{...^*\}
 * NAME
 \verb|\savenormalmeaning| \verb|\.^*..
 * CSNAME
 \savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NAME
 2 NUMMER
 3 NAME
 4 CONTENT
\savetwopassdata \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
 1 NAME
 2 NUMMER
 3 CONTENT
 \sbox {.*.}
  * CONTENT
 \script
2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
\secondoffourarguments { .1 . } { .2 . } { .3 . } { .4 . }
 1 TEXT
 2 TEXT
 3 TEXT
 4 TEXT
 \secondofsixarguments \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1
 1 TEXT
 2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
 6 TEXT
 \secondofthreearguments \{...^1\} \{...^2\} \{...^3\}
 1 TEXT
 2 TEXT
 3 TEXT
```

```
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
2 TEXT
\secondoftwounexpanded \{...^1, \}
1 TEXT
2 TEXT
\section [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\section [\ldots, 1, \ldots] {...}
1 REFERENCE
\section [..., ...] \{...\} \{...\}
1 REFERENCE
2 NUMMER
3 TEXT
\section [..,..*...]
                 = TEXT
* titre
   marquepage = TEXT
   marquage
                = TEXT
                = TEXT
   liste
                = REFERENCE
   reference
   numeroproprio = TEXT
\seeindex [...] [..+..<sup>2</sup>.+..] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\voitregistre [.^{1}.] [..+.^{2}.+..] {.^{3}.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
```

```
\select {.1.} {.2.} {.3.} {.4.} {.5.} {.6.}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selectionneblocs [..., 1] [..., 2] [..., 3] [..., 3]
2 + -
3 critere = texte ABSCHNITT
\separeflottant [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \regleseparationflottant
2 BEFEHL
3 CONTENT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots {\dots {\dots}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [...^*]
* raz NAME
\setbuffer [.*.] ... \endbuffer
* NAME
```

```
\setcapstrut
\setcatcodetable \setminus.*..
* CSNAME
\setcharacteralign \{...^1\} \{...^2\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* raz MOT mot Mots capitale Capitale rien aleatoire mixed camel cap Cap
\setcharactercleaning [.*.]
* raz 1
\setcharacterkerning [.*.]
* raz NAME
\setcharacterspacing [.*.]
* raz NAME
\setcharacterstripping [.^*.]
* raz 1
\setcharstrut \{.\overset{*}{\dots}\}
* TEXT
\setcollector [.1] [...,... = ...,..] {.3.}
2 inherits: \setupcollector
3 CONTENT
\setcolormodel [.*.]
* black bw gris rgb cmyk tout rien
\setcounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
\setcounterown \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...^*\}
* NAME
```

```
\setdataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* raz NUMMER
\verb|\setdirection| [...^*]
* NUMMER
\setdocumentargument \{...^1\}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\setelementexporttag \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
2 export nature pdf
3 inline affichage mixed
\setemeasure \{ ... \} \{ ... \}
1 NAME
2 DIMENSION
\setevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setevariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
```

```
\setevariables [..] [..,.. \stackrel{2}{=}..,..]
1 NAME
2 set
        = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setfirstline [.*.]
* NAME
\setflag \{...^*.\}
* NAME
\setfont ...
* FONT
\verb|\setfontcolorsheme| [.\tilde{}^*.]
* NAME
\setfontfeature {.*.}
* NAME
\setfontsolution [.^*.]
* NAME
\setfontstrut
\setgmeasure \{...^1,...\}
1 NAME
2 DIMENSION
\setgvalue \{...\} \{...\}
1 NAME
2 CONTENT
\setgvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...] [..,..=2..,..]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
         = VALUE
\sethyphenatedurlafter \{...^*\}
* TEXT
```

```
\sethyphenatedurlbefore \{...^*\}
* TEXT
\verb|\sethyphenatedurlnormal| \{.\overset{*}{\dots}\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME raz
\setinitial [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupinitial
\setinjector [.^1.] [...,^2...] [.^3...]
1 NAME
2 NUMMER
3 BEFEHL
\setinteraction [.*.]
* cache NAME
\setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceconstant \{...^1, \}
1 NAME
2 NAME
\setinterfaceelements \{ . . . \} \{ . . . \}
1 NAME
2 NAME
\setinterfacemessage \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 titre NAME NUMMER
3 TEXT
\setinterfacevariable \{...^1\}
1 NAME
2 NAME
\setinternalrendering [.^{1}.] [.^{2}.] {.^{3}.}
1 NAME
2 auto embed
3 CONTENT
```

```
\setitaliccorrection [...]
* raz 1 2
\setJSpreamble \{...^1\}
1 NAME
2 CONTENT
\setlayer [.\frac{1}{2}.] [..\, ..\frac{3}{2}..\, ...] {\frac{4}{4}.}
2 gauche droite paire impair
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {\frac{4}{4}.}
1 NAME
2 inherits: \setuplayer
3 inherits: \regleencadre
4 CONTENT
\setlayerframed [.1] [..,... = ..,..] \{.1]
1 NAME
2 inherits: \setuplayerinherits: \regleencadre
3 CONTENT
\setlayertext [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..] {\frac{4}{.}}
1 NAME
2 inherits: \setuplayer
3 alignement = inherits: \reglealignement
                = DIMENSION
   largeur
   style
                = COLOR
   couleur
4 TEXT
\setlocalhsize [.*.]
* [-+]DIMENSION
\setMPlayer [.^{1}.] [.^{2}.] [..,..^{3}..,..] {.^{4}.}
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:local_position_state} $$\operatorname{SetMPpositiongraphic} \ \{ \ldots^1 \} \ \{ \ldots_2 \} \ \{ \ldots, \ldots^{\frac{3}{2}} \ldots, \ldots \} $$
1 NAME
2 NAME
3 KEY = VALUE
```

```
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{ ... \}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...^1] [...,..=2..,..]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* defaut oneline basic NAME
\setmarker [.1] [.2]
1 NAME
2 NUMMER
\setmarking [...^1] {...}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\ldots, *, \ldots\}
* NAME
\setmeasure \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 DIMENSION
\setmessagetext \{...\}
1 NAME
2 NAME NUMMER
\setmode \{.\overset{*}{\ldots}\}
* NAME
\setnostrut
```

```
\setnotetext [.1] [..., ...] {.1}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
2 titre
              = TEXT
   marquepage = TEXT
   liste = TEXT
reference = REFERENCE
\setnote [.^1.] [...^2,...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnote [.\frac{1}{2}....\frac{2}{2}.....]
1 NAME
2 titre
             = TEXT
   marquepage = TEXT
   liste = TEXT
reference = REFERENCE
\setobject \{ ... \} \{ ... \} \... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
          = NUMMER
           = NUMMER
   option = rien
2 CONTENT
\setpagereference \{ ... \} \{ ..., 2 ... \}
1 NAME
2 REFERENCE
\setpagestate [.1.] [.2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{ \stackrel{1}{\dots} \} \ \{ \stackrel{2}{\dots} \}
1 NAME
2 NAME NUMMER
```

```
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ ...^1 . \} \ ... \ \{ ...^3 . \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata {.\(^1\).} {.\(^2\).} {.\(^3\).} {.\(^4\).}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \} \{ \ldots, 5 \ldots \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{...^*.\}
* NAME
\setpositionplus \{...\} \{...\} \{...\}
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\setpositionstrut {.*.}
* NAME
\setprofile [.*.]
* rien fixe strict halffixed quarterfixed eightsfixed NAME
\setrandomseed {.*.}
* NUMMER
```

```
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [...] [...,..] [...,..] [...,..]
1 NAME
2 etiquette = NAME
             = TEXT PROCESSOR->TEXT
  keys
             = TEXT PROCESSOR->TEXT
   entries
  keys:1
             = TEXT
             = TEXT
  keys:2
             = TEXT
  keys:3
  entries:1 = TEXT
             = TEXT
   entries:2
   entries:3
             = TEXT
   alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* raz NAME
\setrigidcolumnbalance .....
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [.^{1}.] [..,.^{2}..,..]
1 NAME
2 marquepage = TEXT
\setsimplecolumnhsize [..,..*=..,..]
           = NUMMER
  largeur = DIMENSION
   distance = DIMENSION
          = NUMMER
   lignes
\setsmallbodyfont
\setsmallcaps
```

```
\setstackbox \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.1] [...,.2] [...,.3] [...,.3]
2 etiquette
               = NAME
               = TEXT PROCESSOR->TEXT
   keys
              = TEXT PROCESSOR->TEXT
   entries
              = TEXT
   keys:1
              = TEXT
   keys:2
   keys:3
   entries:1 = TEXT
   entries:2 = TEXT
entries:3 = TEXT
   alternative = TEXT
3 KEY = VALUE
\setstrut
\sl sets uperiors
\setsystemmode \{...^*\}
* NAME
\settabular
\verb|\settaggedmetadata| [..,.. \stackrel{*}{=} ..,..]|
* KEY = VALUE
\settext [.^{1}.] [.^{2}.] [.^{3}.] [.^{4}.] [.^{5}.]
1 sup entete texte pdp inf
2 texte marge bord
3 gauche milieu droite
4 date numeropage BESCHRIFTUNG TEXT BEFEHL
5 date numeropage BESCHRIFTUNG TEXT BEFEHL
\settightobject \{...\} \{...\} \.3.. \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{ . . . \} \{ . . . \} \{ . . . . \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
```

```
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setupattachment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titre
               = TEXT
   soustitre
               = TEXT
               = TEXT
   auteur
   fichier
               = FILE
               = NAME
   nom
   buffer
               = BUFFER
   etat
               = demarre stoppe
               = normal cache
               = Graph Paperclip Pushpin Default
   symbole
               = adapte DIMENSION
   largeur
              = adapte DIMENSION
   hauteur
   profondeur = adapte DIMENSION
   couleur
               = COLOR
   calquetexte = NAME
   emplacement = bordgauche borddroit dansmarge margegauche margedroite texte haut rien
                = DIMENSION
   distance
\setupbackend [..,..^*=..,..]
              = oui FILE
  export
              = FILE
   xht.ml
             = FILE
   fichier
   intent
             = NAME
              = oui non
   espace
             = FILE
   xmpfile
   formatter = version defaut NAME
             = NUMMER
   niveau
             = toujours jamais
   option
            = FILE
   profile
```

```
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                      = COLOR
2 couleur
   continue
                     = oui non tout
                     = oui non
   vide
   unite
                     = ex em pt in cm mm sp bp pc dd cc nc
   order
                     = premierplan arriereplan
                     = DIMENSION
   epaisseurligne
                     = NUMMER
   methode
                     NUMMER.
   offset
                     = NUMMER
                      = NUMMER
   max
   stylepremierplan
   couleurpremierplan = COLOR
                      = NAME
                     = TEXT
   gauche
   droite
\setupbleeding [..,..^*=..,..]
                   = DIMENSION
* largeur
   hauteur
                   = DIMENSION
   offset
                   = DIMENSION
   decalagehauteur = DIMENSION
   voffset
                  = DIMENSION
                  = t b l r bl lb br rb tl lt tr rt
   emplacement
                   = oui non
   etire
                   = oui non
   page
\verb|\setupbookmark| [..,.. \stackrel{*}{=} ..,..]
* force
                       = oui non
                       = oui non
   numberseparatorset = NAME
   numberconversionset = NAME
                      = BEFEHL
   numberstarter
                       = BEFEHL
   numberstopper
   numbersegments
                       = oui non
   sectionblock
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 language = SPRACHE
\setupbtxlabeltext [...] [...,..=2..,..]
1 SPRACHE
2 KEY = VALUE
\setupbtxlist [...^1] [...,..^2]
1 NAME
2 inherits: \regleliste
\verb|\setupbtxregister [..., ...] [..., ... \frac{2}{=} ..., ...]|
1 NAME
2 etat
               = demarre stoppe
   dataset
   field
               = keyword range numeropage auteur
   register
               = NAME
   methode
               = once
   alternative = normalshort invertedshort
   style
   couleur
               = COLOR
```

```
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                 = demarre stoppe
2 etattexte
                = demarre stoppe
   etatpage
   separateur = BEFEHL
   critere
               = precedent cite ici tout rien
   specification = NAME
   titre
                = TEXT
                = BEFEHL
   avant
                = BEFEHL
   apres
   dataset
                = NAME
                = dataset force local global rien
   methode
                = short dataset liste reference used defaut cite index
   sorttype
                = oui non
   repete
   group
                 = NAME
   numerotation = oui non num index tag short page
\setupbtx [...^1] [...,..^2=...]
1 NAME
2 specification
                   = defaut apa aps NAME
  dataset
                  = defaut NAME
                 = CD:ONEARGUMENT
= BEFEHL
   commande
   gauche
   droite
                  = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort short
                = NUMMER
   etallimit
                 = NUMMER
   etaldisplay
                = dernier
= initials
   etaloption
   taquet
                  = demarre stoppe tout
   interaction
   alternative
   sorttype
                  = normal inverse
                   = oui non
   compress
   defaut
                  = defaut NAME
   stvle
                   = COLOR
   couleur
\setupbtx [.*.]
* NAME
\setupbutton [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 etat
                  = demarre stoppe
                  = oui non vide rien normal defaut
   memepage
   style
   couleur
                  = COLOR
   coleurcontraste = COLOR
                  = cache
   alternative
   inherits: \regleencadre
\setupcharacterkerning [..., ...] [..., ... = ..., ...]
1 NAME
2 facteur = max NUMMER
   largeur = DIMENSION
   features = NAME
   style
   couleur = COLOR
\setupcharacterspacing [...] [...] [...]
1 NAME
2 NUMMER
               = NUMMER
  gauche
               = NUMMER
   droite
   alternative = 0.1
```

```
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
                  = inherits: \value-strut
                 = adapte rien NUMMER
   largeur
                 = adapte rien NUMMER
   hauteur
   gauche
                 = adapte rien NUMMER
   droite
                 = adapte rien NUMMER
                 = adapte rien NUMMER
   sup
                 = adapte rien NUMMER
   inf
                 = petit moyen grand normal NUMMER
   echelle
                 = NUMMER
   rotation
   symalignement = auto
                 = actif desactive
   axe
   couleurcadre = COLOR
   epaisseurligne = DIMENSION
          = DIMENSION
= DIMENSION
   offset
   unite
                 = NUMMER
   facteur
                 = actif desactive
   cadre
   couleurligne = COLOR
   policecorps
                 = inherits: \reglepolicecorps
                 = petit moyen grand
   dimension
   style
   couleur
                  = COLOR
\setupchemicalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \regleencadre
\setupcollector [\ldots, 1] [\ldots, 2]
1 NAME
                  = gauche droite interieur exterieur NUMMER
                   = gauche milieu droite sup inf
   coin
                  = DIMENSION
   х
                  = DIMENSION
   decalagehauteur = DIMENSION
   voffset
                  = DIMENSION
   emplacement
   etat
                  = demarre stoppe
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
   inherits: \regleencadre
\setupcombination [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME.
2 nx
               = NUMMER
              = NUMMER
   nv
   largeur
              = adapte DIMENSION
            = adapte DIMENSION
   hauteur
   emplacement = gauche milieu droite sup inf
   distance = DIMENSION
   alternative = etiquette texte
   alignement = inherits: \reglealignement
   continue
               = oui non
               = BEFEHL
   avant
   apres
               = BEFEHL
               = BEFEHL
   entre
   style
               = COLOR
\setupcontent [..,..*...]
* inherits: \regleliste
```

```
\setupcounter [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
  NAME
                       = NUMMER
  demarre
                       = NAME
   counter
   methode
                       = page
   etat
                       = demarre stoppe
                       = bypage byblock bytexte bytete byABSCHNITT
   mode
   prefixe
                       = oui non
   prefixseparatorset = NAME
                     = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
                       = NAME
   prefixset
   prefixsegments
                       = inverse
   numberorder
   numberseparatorset = NAME
                       = NAME
   numberconversion
   numberconversionset = NAME
   {\tt number starter}
   numberstopper
   {\tt numbersegments}
                       = premier precedent prochain dernier numero
   type
   critere
                       = strict positif tout
   prefixconnector
\setupdataset [..,..*=..,..]
* delai = oui non
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 avant
                   = BEFEHL
   apres
                   = BEFEHL
   language
                   = SPRACHE
                   = font
   methode
   repete
                   = oui non
   emplacement
                   = texte paragraphe marge
   gauche
                   = BEFEHL
   milieu
                   = BEFEHL
                   = BEFEHL
   droite
                   = BEFEHL
   nextleft
                   = BEFEHL
   nextright
   espaceavant
                  = inherits: \vide
                   = inherits: \vide
   espaceapres
   margegauche
   margedroite
   composeenalinea = inherits: \reglecomposeenalinea
   indentesuivant =
   style
                   = COLOR
   couleur
   stylesym
                   = COLOR
   couleursym
```

```
\setupdescription [..., 1] [..., ... = ..., ...]
1 NAME
                   = oui non
2 titre
                   = NUMMER
   niveau
                   = TEXT
   texte
   commandetete
                   = CD:ONEARGUMENT
                   = BEFEHL
   apres
                   = BEFEHL
                   = BEFEHL
   entre
   alternative = gauche droite dansmarge dansgauche dansdroit marge margegauche margedroite margeinterieure
   margeexterieure serried suspend sup commande NAME

alignement = inherits: \reglealignement
headalign = inherits: \
   headalign
                  = inherits: \reglealignement
   composeenalinea = inherits: \reglecomposeenalinea
                 = oui non
   affichage
   indentesuivant =
                   = adapte large ligne DIMENSION
   largeur
   distance
suspend
                   = rien DIMENSION
                  = adapte large rien marge NUMMER
   closecommand
                  = BEFEHL
                   = CD:ONEARGUMENT
   expansion
                  = oui non xml
   echantillon
                   = TEXT
   marge
   style
                   = COLOR
   couleur
   styletete
                   = COLOR
   couleurtete
\setupdirections [..,..^*=..,..]
* bidi
            = actif desactive local global
   methode = un deux defaut
   fences = oui non
\setupdocument [..,..^*=..,..]
* avant
                     = BEFEHL
                     = BEFEHL
   apres
   metadata:author = TEXT
                    = TEXT
   metadata:title
   metadata:subject = TEXT
   metadata:keywords = TEXT
                     = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 methode
                  = rien commande
   etire
                  = NUMMER
   epaisseurligne = NUMMER
```

= normal interieur exterieur lesdeux cache etire

alternative

```
\setupenumeration [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                   = oui non
2 titre
                  = oui non
   numero
   commandenumero = CD:ONEARGUMENT
   distancetitre = DIMENSION
   styletitre
                  = COLOR
   couleurtitre
   titlecommand
                  = CD:ONEARGUMENT
                  = BEFEHL
   titleleft
   titleright
                  = BEFEHL
                  = BEFEHL
   gauche
                  = BEFEHL
   droite
                  = BEFEHL
   symbole
                  = BEFEHL
   starter
                  = BEFEHL
   taquet
                  = NAME
   couplage
                  = NAME
   counter
                  = NUMMER
   niveau
   texte
                  = CD:ONEARGUMENT
   commandetete
                  = BEFEHL
   avant
                  = BEFEHL
   apres
   entre
                  = BEFEHL
   alternative
                 = gauche droite dansmarge dansgauche dansdroit marge margegauche margedroite margeinterieure
                  margeexterieure serried suspend sup commande NAME
   alignement = inherits: \reglealignement
                  = inherits: \reglealignement
   headalign
   composeenalinea = inherits: \reglecomposeenalinea
   affichage = oui non
   indentesuivant =
                  = adapte large ligne DIMENSION
   largeur
                  = rien DIMENSION
   distance
   suspend
                  = adapte large rien marge NUMMER
   closesymbol
                  = BEFEHL
   closecommand
                  = CD:ONEARGUMENT
   expansion
                  = oui non xml
   echantillon
                  = TEXT
   marge
   style
                  = COLOR
   couleur
   styletete
   couleurtete
                  = COLOR
   inherits: \setupcounter
\setupenv [..,..*=..,..]
         = BEFEHL
  set
   reset = BEFEHL
   KEY
        = VALUE
\setupexport [..,..*=..,..]
                = flushleft milieu flushright normal
 alignement
   policecorps = DIMENSION
   largeur = DIMENSION
titre = TEXT
   soustitre = TEXT
auteur = TEXT
   alternative = html div
   properties = oui non
hyphen = oui non
   cssfile
               = FILE
   premierepage = FILE
   dernierepage = FILE
```

```
\setupexternalfigure [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                                  = DIMENSION
2 largeur
                                 = DIMENSION
     hauteur
                                 = NAME
     etiquette
                                 = NUMMER
     page
     objet
     prefixe
                                 = TEXT
     methode = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
controles = oui non
previsualisation = oui non
mask = rien
    mask = rien
resolution = NUMMER
couleur = COLOR
arguments = CD:STRING
repete = oui non
facteur = adapte large max auto defaut
facteurhauteur = adapte large max auto defaut
facteurlargeur = adapte large max auto defaut
facteurlargeur = DIMENSION
hauteurmax = DIMENSION
equalwidth = DIMENSION
equalwidth = DIMENSION
equalwidth = DIMENSION
                                 = DIMENSION
     equalheight
                                 NUMMER
     echelle
                                 NUMMER
     xscale
                                 NUMMER
     yscale
                                 = NUMMER
     s
                                 = NUMMER
     sx
                                 = NUMMER
     sy
                                 = NUMMER
     lignes
     emplacement
                                 = local global defaut
                               = local
= PATH
     repertoire
                               = test cadre vide
= COLOR
     option
     forgroundcolor
                           = oui non
= couleur premierplan NAME
= actif desactive
     reset
     arriereplan
     cadre
     couleurarriereplan = COLOR
    couleurarriereplan = COLOR
alignement = inherits: \reglealignement
xmax = NUMMER
ymax = NUMMER
cadres = actif desactive
interaction = oui tout rien reference layer marquepage
policecorps = DIMENSION
comment = BEFEHL TEXT
dimension = rien media crop trim art
cache = PATH
                                 = PATH
     cache
                                 = PATH
     resources
     affichage
                                 = FILE
     conversion
                                 = TEXT
     order
                                 = LISTE
     crossreference
                                 = oui non NUMMER
\setupexternalsoundtracks [..,..*...]
* option = repete
\setupfieldbody [\ldots, 1] [\ldots, 2]
2 category = NAME
     inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                            = NUMMER
2 demarre
   stvle
                            = COLOR
   couleur
   type
                            = radio sous texte ligne push check signature
   values
                           = TEXT
   defaut
                           = COLOR
   couleurcadrechamp
   \verb|couleurarrierreplanchamp| = \verb|COLOR|
   largeur
                            = DIMENSION
                           = DIMENSION
   hauteur
                            = DIMENSION
   profondeur
   alignement
                           = gauche milieu droite flushleft center flushright
                            = NUMMER
                            = NAME
   symbole
   calquechamp
                            = NAME
                           = lectureseule recquis protege trie indisponible nonverifie fixe fichier cache editable
   option
                               auto
   clicinterieur
                            = REFERENCE
                            = REFERENCE
   clicexterieur
   entreregion
                            = REFERENCE
                            = REFERENCE
   regionexterieure
   aprescle
                            = REFERENCE
   {\tt formatter}
   valider
                            = REFERENCE
                            = REFERENCE
   calculer
                            = REFERENCE
   focusin
   focusout
                            = REFERENCE
                            = REFERENCE
   openpage
                            = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \regleencadreinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \regleencadre
\setupfieldtotalframed [\ldots, 1] [\ldots, \ldots]
1 NAME
2 avant
                = BEFEHL
   apres
                = BEFEHL
                = BEFEHL
   entre
               = DIMENSION
   distance
   alternative = raz etiquette cadre horizontale verticale
   inherits: \regleencadre
\setupfiller [\ldots, 1] [\ldots, 2]
1 NAME
2 margegauche = DIMENSION
   margedroite = DIMENSION
                = BEFEHL
   gauche
   droite
                = BEFEHL
   alternative = symbole etire regle espace
   methode = local global milieu large
               = DIMENSION
   largeur
               = DIMENSION
   hauteur
   profondeur = DIMENSION
               = DIMENSION
   offset
                = DIMENSION
   distance
   alignement =
                = BEFEHL
   svmbole
   style
                = COLOR
   couleur
```

```
\setupfirstline [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
  n
   alternative = defaut ligne mot
   style
   couleur
               = COLOR
\setupfittingpage [..., 1] [.., ... = .., ...]
1 NAME
2 etatpage = demarre stoppe
   commande = CD:ONEARGUMENT
            = page
   marge
   echelle = NUMMER
   papier
           = auto defaut NAME
   inherits: \regleencadre
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                   = BEFEHL
2 suffix
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = gauche droite milieu bas haut grille revetement interieur exterieur margeinterieure margeexterieure
   emplacement
                     margegauche margedroite lefthanging righthanging suspend sup inf etire rien defaut
   commande
                   = CD:ONEARGUMENT
   commandenumero = CD:ONEARGUMENT
                  = CD: ONEARGUMENT
   commandetexte
   espaceavant
                   = inherits: \vide
   spaceinbetween
                  = inherits: \vide
                   = inherits: \vide
   espaceapres
   distance
                   = DIMENSION
                   = BEFEHL
   entre
   style
   couleur
                   = COLOR
                   = DIMENSION
   decalagesup
   decalageinf
                   = DIMENSION
                   = oui non rien
   numero
   group
                   = TEXT
                   = DIMENSION
   margegauche
                  = DIMENSION
   margedroite
   margeinterieure = DIMENSION
   margeexterieure = DIMENSION
   alignement
                   = inherits: \reglealignement
                   = adapte max DIMENSION
   largeur
   largeurmin
                   = adapte DIMENSION
                   = DIMENSION
   largeurmax
   inherits: \setupcounter
\setupfontexpansion [...] [...,...
   vector
           = NAME
   facteur =
              NUMMER
              NUMMER
   etire
   shrink
              NUMMER
              NUMMER
   pas
\setupfontprotrusion [...^1] [...,..^2=...]
1 NAME
2 vector
           = NAME
   facteur =
              NUMMER
             NUMMER
   gauche
           = NUMMER
   droite
\setupfonts [..,..^*=..,..]
* language = non auto
```

```
\setupfontsolution [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 goodies = FILE
    solution = NAME
             = NAME
   less
    more
             = NAME
    methode = preroll split normal inverse aleatoire
    critere = NUMMER
\setupformula [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 emplacement
                     = gauche droite
                    = gauche milieu droite flushleft center flushright normal
    alignement
                    = oui non
    strut
    distance
                    = DIMENSION
                   = BEFEHL
    gauche
   droite = BEFEHL
espaceavant = inherits: \vide
espaceapres = inherits: \vide
    commandenumero = CD:ONEARGUMENT
    couleur = COLOR
    stylenumero
    couleurnumero = COLOR
               = milieu
=
   marge
   margegauche = DIMENSION
    margedroite = DIMENSION alternative = NAME
    alternative
    indentesuivant =
    grille
                    = inherits: \snaptogrid
    inherits: \setupcounter
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 gauche
                     = BEFEHL
   leftoffser
                     = BEFEHL
                     = DIMENSION
                     = DIMENSION
    decalagesup = DIMENSION
decalageinf = DIMENSION
    decalageinf
    correctionligne = oui non
    inherits: \regleencadre
\setupframedtext [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
                           = BEFEHL
2 gauche
    droite
                           = BEFEHL
                    = BEFEHL
= gauche droite milieu rien
   interieur
    emplacement
    correctionprofondeur = actif desactive
   policecorps = inherits: \reglepolicecorps composeenalinea = inherits: \reglecomposeenalinea
    style
                            = COLOR
    couleur
    inherits: \verb|\regleencadreinherits: \verb|\setupplacement||
\setupglobalreferenceprefix [.*.]
\setupheadalternative [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
2 alternative
                     = horizontale verticale
    renderingsetup = NAME
```

```
\setuphelp [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \regleencadre
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 distance = DIMENSION
            = DIMENSION
   up
   style
   couleur = COLOR
\setuphighlight [\ldots, 1] [\ldots, 2]
1 NAME
2 commande = oui non
   style
   couleur = COLOR
\setuphyphenation [..,..^*=..,..]
* methode = original tex defaut hyphenate expanded traditional rien
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 avant
                = BEFEHL
               = BEFEHL
   apres
   distance = DIMENSION
   echantillon = TEXT
            = TEXT
   texte
               = adapte large DIMENSION
   largeur
   separateur = BEFEHL
   style
   couleur
               = COLOR
   styletete
   couleurtete = COLOR
\setupindex [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER
2 inherits: \regleregistre
\setupinitial [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 n
                   = NUMMER
                   NUMMER
               = BEFERE
= DIMENSION
   distance
   decalagehauteur = DIMENSION
                   = ligne DIMENSION
   voffset
   style
   couleur
                   = COLOR
                   = FONT
   font
                   = TEXT
   texte
   emplacement
                   = marge texte
                   = premier dernier auto rien
\setupinsertion [\ldots, 1] [\ldots, 2]
2 emplacement = page texte colonnes premierecolonne dernierecolonne
```

```
\setupitaliccorrection [...,*...]
* texte toujours global rien
\setupitemgroup [...^1] [..., ...] [..., ...] [..., ... \delta
1 NAME
2 chaque NUMMER
3 intro aleatoire continue groupe autointro large texte avant apres sansblanc marge dansmarge alamarge danstexte
   perte adapte nofit paragraphe joinedup serried stopper degroupe repete norepeat inverse colonnes un deux trois
   quatre cinq six seven eight nine standard NUMMER*large NUMMER*serried horizontale NAME
                      = BEFEHL
                     = BEFEHL
   apres
                     = BEFEHL
   entre
                     = BEFEHL
   avanttete
   aprestete
                     = BEFEHL
                     = BEFEHL
   textegauche
   textedroit
                     = BEFEHL
                     = BEFEHL
   gauche
   droite
                     = BEFEHL
   facteur
                     = NUMMER
                     = DIMENSION
   pas
                     = DIMENSION
   largeur
                     = DIMENSION
   distance
   marge
   margegauche
   margedroite
                     = inherits: \reglealignement
   alignement
   composeenalinea
   demarre
                     NUMMER
                     = gauche milieu droite flushleft center flushright
   symalignement
                     = NAME
   symbole
                      NUMMER
   indentesuivant
   interieur
                     = BEFEHL
                     = CSNAME
   commande
                     = NUMMER
   elements
                     = DIMENSION
   largeurmax
   itemalign
                   = oui non
= petit moyen grand rien espace DIMENSION
   alignsymbol
   distancetexte
   emplacementstopper = oui non
   style
   couleur
                      = COLOR
   styletete
                      = COLOR
   couleurtete
   stylemarquage
                     = COLOR
   couleurmarquage
   stylesym
                      = COLOR
   couleursym
   \verb|inherits: \setupcounter|\\
```

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME NAME: NUMMER
                      = BEFEHL
2 avant
                     = BEFEHL
   apres
                    = BEFEHL
   entre
   avanttete
                     = BEFEHL
                    = BEFEHL
   aprestete
   textegauche
textedroit
                     = BEFEHL
                    = BEFEHL
                     = BEFEHL
   gauche
   droite
                     = BEFEHL
   facteur
                     = NUMMER
                     = DIMENSION
   pas
   largeur
                     = DIMENSION
                     = DIMENSION
   distance
                     = intro aleatoire continue groupe autointro large texte avant apres sansblanc marge dansmarge
                        alamarge danstexte perte adapte nofit paragraphe joinedup serried stopper degroupe repete
                         norepeat inverse colonnes un deux trois quatre cinq six seven eight nine standard NUMMER*large
                         NUMMER*serried horizontale NAME
   marge
   margegauche
   margedroite
                      = inherits: \reglealignement
   alignement
   composeenalinea
                     = NUMMER
   demarre
   symalignement
                     = gauche milieu droite flushleft center flushright
                     = NAME
   symbole
                     = NUMMER
   indentesuivant
                     = BEFEHL
   interieur
   commande
                     = CSNAME
                     = NUMMER
   elements
                     = DIMENSION
   largeurmax
   itemalign
                  = oui non
= petit moyen grand rien espace DIMENSION
   alignsymbol
   distancetexte
   emplacementstopper = oui non
   style
   couleur
                      = COLOR
   styletete
                     = COLOR
   couleurtete
   stylemarquage
   couleurmarquage
                        COLOR
   stvlesvm
                      = COLOR
   couleursym
   \verb|inherits: \scupcounter|\\
```

```
\setuplabel [\ldots, 1] [\ldots, 2]
1 NAME
2 titre
                   = oui non
                   = oui non
   numero
   commandenumero = CD:ONEARGUMENT
   distancetitre
                  = DIMENSION
   styletitre
   couleurtitre
                  = COLOR
   titlecommand
                  = CD:ONEARGUMENT
                  = BEFEHL
   titleleft
   titleright
                  = BEFEHL
                   = BEFEHL
   gauche
                   = BEFEHL
   droite
                  = BEFEHL
   symbole
                   = BEFEHL
   starter
                  = BEFEHL
   taquet
                   = NAME
   couplage
                   = NAME
   counter
                  = NUMMER
   niveau
                   = TEXT
   texte
                  = CD:ONEARGUMENT
   commandetete
                  = BEFEHL
   avant
                  = BEFEHL
   apres
   entre
                  = BEFEHL
   alternative
                  = gauche droite dansmarge dansgauche dansdroit marge margegauche margedroite margeinterieure
                   margeexterieure serried suspend sup commande danstexte NAME
   alignement = inherits: \reglealignement
                  = inherits: \reglealignement
   headalign
   composeenalinea = inherits: \reglecomposeenalinea
   affichage = oui non
   indentesuivant =
                  = adapte large ligne DIMENSION
   largeur
                  = rien DIMENSION
   distance
   suspend
                  = adapte large rien marge NUMMER
   closesymbol
                  = BEFEHL
                  = CD:ONEARGUMENT
   closecommand
   expansion
                  = oui non xml
   echantillon
                   = TEXT
   marge
   style
                  = COLOR
   couleur
   styletete
   couleurtete
                  = COLOR
   inherits: \setupcounter
\setuplayer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
  etat
                   = demarre stoppe continue prochain repete
   option
                   = test
                  = NUMMER
   page
                  = DIMENSION
   largeur
   hauteur
                  = DIMENSION
   rotation = gauche droite interieur exterieur NUMMER
position = oui non rouse
                  = oui non revetement
   decalagehauteur = max DIMENSION
   voffset = max DIMENSION
   offset
                  = DIMENSION
                  = DIMENSION
   dх
                   = DIMENSION
                   = NUMMER
   sx
                   = NUMMER
   sy
                  = DIMENSION
   х
                  = DIMENSION
                  = gauche milieu droite sup inf
                   = grille
   emplacement
                  = NUMMER
   ligne
   colonne
                   = NUMMER
   direction
                  = normal inverse
   rectoverso
   methode
                   = adapte revetement
                   = oui
   repete
                   = lefttop righttop leftbottom rightbottom milieu middletop middlebottom middleleft middleright
   prereglage
                      lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 style
   couleur = COLOR
   inherits: \regleencadre
\setuplayouttext [...^1] [...^2] [...,...^3]
1 sup entete texte pdp inf
2 texte marge bord
                 = demarre stoppe vide haut rien normal sansmarquage NAME
   style
                 = COLOR
   couleur
                 = oui non
   strut
                 = NUMMER
                 = BEFEHL
   avant
   apres
                 = BEFEHL
   leftstyle
   styledroit
   couleurgauche = COLOR
   couleurdroite = COLOR
                = DIMENSION
   largeur
   largeurgauche = DIMENSION
   largeurdroite = DIMENSION
\setuplinenote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 compress
                     = oui non
   compressmethod
                     = separator stopper espace
   compressseparator = BEFEHL
   compressdistance = DIMENSION
   inherits: \setupnote
\setuplinetable [...^1] [...^2] [...,...^3]
2 impair paire entete NUMMER
                      = adapte NUMMER
3 lignes
                     = BEFEHL
   avant
   apres
                     = BEFEHL
   entre
                     = BEFEHL
                     = oui non DIMENSION
   etire
                     = adapte DIMENSION
   largeurmax
                     = NUMMER
   ngauche
                     = NUMMER
   repete
                     = oui non
                     = NUMMER
   nx
   largeur
                     = DIMENSION
                     = adapte ligne DIMENSION
   hauteur
                    = DIMENSION
   distance
   decalagegauche = DIMENSION
rightoffset = DIMENSION
   rightoffset
   alignement
                     = inherits: \reglealignement
   arriereplan
   couleurarriereplan = COLOR
                     = max DIMENSION
   xheight
                      = max DIMENSION
   xdepth
   style
   couleur
                      = COLOR
```

```
\setuplistalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = BEFEHL
2 avant
                 = BEFEHL
   apres
                = CD:THREEARGUMENTS
   commande
   renderingsetup = NAME
             = DIMENSION
   largeur
   distance
                 = DIMENSION
                 = DIMENSION
   etire
                 = BEFEHL
   filler
\setuplistextra [\ldots, 1] [\ldots, 2]
2 avant = BEFEHL
   apres = BEFEHL
\setuplocalfloats [..,..^*=..,..]
* avant = BEFEHL
   apres = BEFEHL
   entre = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \regleespacementinterligne
\setuplocalinterlinespace [...,*...]
st actif desactive raz auto petit moyen grand NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [\ldots, 1] [\ldots, \ldots^2]
1 NAME
2 distance = DIMENSION
           = DIMENSION
   down
   stvle
   couleur = COLOR
\setuplowhigh [\ldots, 1, \ldots] [\ldots, 2, \ldots]
2 distance = DIMENSION
            = DIMENSION
   up
           = DIMENSION
   down
   stvle
   couleur = COLOR
\setuplowmidhigh [..., ...] [.., ... \frac{2}{2}.., ...]
1 NAME
           = DIMENSION
           = DIMENSION
   down
   stvle
   couleur = COLOR
\setupMPgraphics [..,..*=..,..]
* couleur = local global
           = FILE
   mpy
```

```
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                   = metafun mpost
2 formatter
   initializations = oui non
                  = NAME
   setups
   styletexte
   couleurtexte = COLOR
   extensions
                  = oui non
                  = binary decimal double scaled defaut
   methode
\setupMPpage [..,..*...]
* inherits: \setupfittingpage
\setupMPvariables [...] [..,..=2..,..]
1 NAME
2 KEY = VALUE
\setupmarginblock [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 etat
               = demarre stoppe
               = DIMENSION
   largeur
               = BEFEHL
   avant
   apres
              = BEFEHL
               = BEFEHL
   entre
   alignement = inherits: \reglealignement
   stvle
              = COLOR
   couleur
   sup
              = BEFEHL
   inf
               = BEFEHL
   emplacement = gauche droite milieu dansmarge
               = BEFEHL
   gauche
   droite
               = BEFEHL
\setupmargindata [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
   commande
                   = CD:ONEARGUMENT
                   = DIMENSION
   largeur
   alignement
                  = inherits: \reglealignement
   anchor
                  = region texte
   emplacement
                  = gauche droite interieur exterieur
   methode
                  = sup ligne premier profondeur hauteur
                  = defaut bord
   category
   scope
                  = local global
   option
                  = texte paragraphe
                  = local normal marge bord
   marge
                  = DIMENSION
   distance
   decalagehauteur = DIMENSION
   voffset
                  = DIMENSION
                  = DIMENSION
   dу
   espaceinf
                  = DIMENSION
                   = DIMENSION
   threshold
   ligne
                   = NUMMER
   {\tt stack}
                   = oui continue
   style
                   = COLOR
   couleur
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \regleencadre
```

```
\setupmarginrule [...] [...,..]
1 NUMMER
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
              = NUMMER
              = NUMMER
              = DIMENSION
   distance
   alignement = gauche milieu droite normal
\setupmathcases [\ldots, 1] [\ldots, 2]
1 NAME
2 gauche
                  = BEFEHL
                  = BEFEHL
   droite
   strut
                  = oui non
   style
   distance = DIMENSION
numberdistance = DIMENSION
\setupmathematics [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 openup
                    = oui non
                   = NAME
   jeusymbole
   functionstyle
                   = oui non
   compact
                   = 12r r21
   alignement
   bidi
                   = oui non
                   = normal italique rien
   sygreek
   lcgreek
                   = normal italique rien
   ucgreek
                   = normal italique rien
                   = 1 2 3 4 rien raz
   italics
   autopunctuation = oui non tout
                   = NAME
   setups
   domain
                   = NAME raz
   styletexte
                   = COLOR
   couleurtexte
   functioncolor
                    = limits nolimits autolimits displaylimits rien
   integral
   stylealternative = LISTE
                    = normal italique
   defaut
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 commande
            = oui non
   gauche
              = NUMMER
             = NUMMER
   milieu
              = NUMMER
   droite
   mathstyle =
             = COLOR
   couleur
   etat
              = auto
```

```
\setupmathfraction [\ldots, 1] [\ldots, 2]
1 NAME
2 distancesup
                    = DIMENSION
                    = DIMENSION
   distanceinf
   marge = DIMENSION

couleur = COLOR

strut = oui non math tight

alternative = interieur exterieur lesdeux

ligne = oui non auto
                   = NUMMER
= NUMMER
    gauche
    droite
    epaisseurligne = DIMENSION
   mathstyle
                    = non rien revetement
    distance
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \regleencadre
\setupmathlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 gauche
                 = BEFEHL
              = BEFEHL
   strut
                 = oui non NUMMER
    alignement = gauche milieu droite normal
    distance
                = DIMENSION
    emplacement = sup inf haut bas baha normal
\setupmathornament [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 alternative = mp
   couleur = COLOR
                 = DIMENSION
    {\tt mpoffset}
    mp
\setupmathradical [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = defaut normal mp
   couleur
                = COLOR
                = DIMENSION
   mpoffset
                 = NAME
    mp
```

```
\setupmathstackers [\ldots, 1] [\ldots, 2]
1 NAME
                       = BEFEHL
2 gauche
    droite
                       = BEFEHL
    topcommand
                      = CD:ONEARGUMENT
    bottomcommand = CD:ONEARGUMENT
    middlecommand = CD:ONEARGUMENT
                      = NAME
    mр
    mpheight
                      = DIMENSION
                      = DIMENSION
    mpdepth
                      = DIMENSION
    mpoffset
                      = COLOR
    couleur
    decalagehauteur = DIMENSION
    voffset = DIMENSION
hauteurmin = DIMENSION
    profondeurmin = DIMENSION
   mathclass
offset
emplacement
                      = rel ord
                      = min max normal
                      = sup inf haut bas milieu NUMMER
    strut
                     = oui non
                      = normal defaut mp
    alternative
    largeurmin distance
                     = DIMENSION
    distance
                      = DIMENSION
    moffset
                      = DIMENSION
    order
                       = normal inverse
    mathlimits
                      = oui non
\setupmathstyle [...,*...]
* NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=}..., ...]
2 grille
                     = inherits: \setupgrid
    epaisseurligne = DIMENSION
   methode = otr box
avant = BEFEHL
   avant = BEFEHL
apres = BEFEHL
distance = DIMENSION
n = NUMMER
hauteurmax = DIMENSION
pas = DIMENSION
profile = NAME
alignement = inherits: \reglealignement
setups = NAME
equilibre = oui non
splitmethod = rien fixe
alternative = local global
    alternative = local global internalgrid = ligne demiligne
    separateur
                     = regle
    strut
                     = oui non
                     = COLOR
    couleur
    couleurligne = COLOR
                    = normal inverse
    direction
    inherits: \regleencadre
\setupmodule [...^1] [...,...^2]
1 FILE
2 test = oui non
    KEY = VALUE
```

```
\setupnotation [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 titre
                     = oui non
                     = oui non
   numero
                     = note
    type
    commandenumero = CD:ONEARGUMENT
    distancetitre = DIMENSION
    styletitre
    couleurtitre
                    = COLOR
    titlecommand = CD:ONEARGUMENT
                     = BEFEHL
    titleleft
   titleleft
titleright
                     = BEFEHL
   gauche
droite
symbole
                     = BEFEHL
                    = BEFEHL
                     = BEFEHL
    symbole
    starter
                     = BEFEHL
   couplage counter
                     = BEFEHL
                     = NAME
                     = NAME
    niveau
                     = NUMMER
                     = TEXT
    texte
    {\tt commandetete}
                    = CD:ONEARGUMENT
                     = BEFEHL
    avant
                     = BEFEHL
    apres
    entre
                     = BEFEHL
    alternative = gauche droite dansmarge dansgauche dansdroit marge margegauche margedroite margeinterieure
    margeexterieure serried suspend sup commande note NAME
alignement = inherits: \reglealignement
headalign = inherits: \reglealignement
    composeenalinea = inherits: \reglecomposeenalinea
    affichage
                    = oui non
    indentesuivant =
                     = adapte large ligne DIMENSION
    largeur
    distance
    distance = rien DIMENSION
suspend = adapte large rien marge NUMMER
closesymbol = BEFEHL
closecommand = CD:ONEARGUMENT
                     = rien DIMENSION
   closeco...
expansion
-+illon
                     = oui non xml
                     = TEXT
    marge
    style
                     = COLOR
    couleur
    styletete
                    = COLOR
    couleurtete
    inherits: \setupcounter
```

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                     = oui non numero texte tout
2 interaction
   symbolcommand
                    = CD:ONEARGUMENT
   commandetexte = CD:ONEARGUMENT
   indicateur
                    = oui non
   separateurtexte = BEFEHL
   largeur
                    = DIMENSION
                    = DIMENSION
   hauteur
   distance = DIMENSION
rulecommand = BEFEHL
ligne = actif desactive normal gauche droite commande paragraphe
                    = tolerant strict tresstrict NUMMER
   split
   facteur
                    = NUMMER
                  = texte page haut inf rien colonnes premierecolonne dernierecolonne
   emplacement
   suivant
                    = BEFEHL
                    = NUMMER
                    = COLOR
   couleurligne
   epaisseurligne = DIMENSION
   setups
                    = NAME
   espaceinterligne = NAME
                   = oui non
   paragraphe
                    = BEFEHL
   avant
   apres
                    = cd.command
                    = BEFEHL
   entre
   scope = page
distancecolonne = DIMENSION
                    = oui non
   continue
   alternative
                    = grille fixe colonnes note rien
                - grille fixe colonnes note r
= page
= inherits: \reglepolicecorps
= inherits: \reglealignement
   critere
   policecorps
   alignement
   styletexte
   couleurtexte
                    = prochain
   anchor
   inherits: \regleencadre
\setupoffset [..,..^*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                   = DIMENSION
                   = DIMENSION
   decalagegauche = DIMENSION
   rightoffset = DIMENSION
   decalagesup
                  = DIMENSION
                = DIMENSION
   decalageinf
   methode
largeur
                  = fixe
                = IIAG
= DIMENSION
   hauteur
                  = DIMENSION
   profondeur
                   = DIMENSION
   emplacement
\setupoperatortext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
\setupoutputroutine [...^1] [...,..^2]...]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [\ldots, 1] [\ldots, 2]
1 NAME
             = NUMMER
2 lignes
   offset = DIMENSION
    methode = 0 1 2 3
    avant
            = BEFEHL
    apres
             = BEFEHL
    entre
             = BEFEHL
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = NUMMER
2 n
               = NUMMER
   ngauche
    ndroite
               = NUMMER
   largeur
                = DIMENSION auto
    distance
             = DIMENSION
               = NUMMER.
   lignes
    largeurmax = DIMENSION
    hauteurmax = DIMENSION
    direction = normal inverse
                = inherits: \page
    page
    inherits: \regleencadre
\setuppagegridarea [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 etat
                 = demarre stoppe repete
                 = NUMMER
    х
                 = NUMMER
                 = NUMMER
    nx
                 = NUMMER
   nv
    style
                = COLOR
    couleur
    clipoffset = DIMENSION
   rightoffset = DIMENSION
   inherits: \regleencadre
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
             = NUMMER
   style
    couleur = COLOR
    avant
            = BEFEHL
            = BEFEHL
    apres
    inherits: \regleencadre
\setuppagegridstart \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
   NUMMER
4 NUMMER
```

```
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = precedent prochain NUMMER
                = oui non
   delai
   alternative = figure buffer setups rien NAME
               = inherits: \page
   page
                = demarre stoppe
   etatpage
                = NUMMER
   inherits: \regleencadre
\setuppageinjectionalternative [..., ...] [.., ... \stackrel{?}{=} .., ..]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...^1] [...^2] [...^3]
1 page papier
2 NAME
3 NAME
\setuppagestate [..,..*=..,..]
* delai = oui non
\setuppairedbox [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = BEFEHL
2 avant
   apres
                = BEFEHL
               = BEFEHL
   emplacement = gauche milieu droite sup inf haut bas
   n = NUMMER
distance = DIMENSION
   policecorps = inherits: \reglepolicecorps
   largeur = DIMENSION
hauteur = DIMENSION
   largeurmax = DIMENSION
hauteurmax = DIMENSION
   alignement = inherits: \reglealignement
   style
               = COLOR
   couleur
\reglepairedbox [..,..*...]
* inherits: \setuppairedbox
\setupparagraph [\ldots, 1] [\ldots, 2]
1 NAME
2 style
              = COLOR
   couleur
   alignement = inherits: \reglealignement
               = NAME
   setups
\setupparagraphintro [\ldots, 1] [\ldots]
1 raz chaque premier prochain
2 BEFEHL
```

```
\setupparallel [...] [...,..] [...,...]
1 NAME
2 NAME
3 setups = NAME
   demarre = NUMMER
          = NUMMER
   critere = tout
\setupperiods [..,..^*=..,..]
            = NUMMER
   largeur = DIMENSION adapte
   distance = DIMENSION
   symbole = BEFEHL
\setupplacement [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
                       = BEFEHL
2 avant
   apres
                       = BEFEHL
                      = BEFEHL
   gauche
                      = BEFEHL
   droite
   grille = inherits: \snaptogrid
correctionligne = actif desactive
   correctionprofondeur = actif desactive
                       = oui non standard
\setuppositionbar [..,..^*=..,..]
* style
   couleur
             = COLOR
             NUMMER
             = NUMMER
   min
             = NUMMER
   max
   texte
             = TEXT
   largeur
             = DIMENSION
            = DIMENSION
   hauteur
   profondeur = DIMENSION
\setupprefixtext [.^1.] [..,..^2..,..]
1 SPRACHE
2 KEY = VALUE
\setupprocessor [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 etat
            = demarre stoppe
   gauche
            = BEFEHL
   droite
           = BEFEHL
   commande = CD:ONEARGUMENT
   style
   couleur = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME
2 hauteur
              = DIMENSION
   profondeur = DIMENSION
   distance = DIMENSION
             = NUMMER
   facteur
   lignes
              NUMMER
   methode
              = strict fixe rien
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
```

```
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 etiquette = * NAME
   gauche
             = BEFEHL
             = BEFEHL
   droite
   tvpe
             = NAME
   setups
   autocase = oui non
             = TEXT
   texte
   style
             = COLOR
   couleur
\setupreferenceprefix [.*.]
\setupreferencestructureprefix [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME ABSCHNITT
2 defaut
3 prefixe
                       = oui non
   prefixseparatorset = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
   prefixset
                       = NAME
   prefixsegments
                       = NAME
   numberconversion
   numberconversionset = NAME
   {\tt numberstarter}
   numberstopper
   numbersegments
   numberseparatorset = NAME
   prefixconnector
\setuprenderingwindow [\ldots, 1, \ldots] [\ldots, \ldots]
  actionouverturepage = REFERENCE
   actionfermeturepage = REFERENCE
   inherits: \regleencadre
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
                  = NUMMER
  echelle
                 = NUMMER
   xscale
                 = NUMMER
   yscale
   largeur
                 = DIMENSION
                 = DIMENSION
   hauteur
   profondeur
                 = oui non
                = NUMMER
   lignes
                 = adapte large max auto defaut
   facteur
   facteurhauteur = adapte large max auto defaut
   facteurlargeur = adapte large max auto defaut
                 = DIMENSION
   largeurmax
                 = DIMENSION
   hauteurmax
                 = NUMMER
   sx
                 NUMMER
                 = NUMMER
   sy
   equalwidth
                 = DIMENSION
   {\tt equalheight}
                  = DIMENSION
   grille
                  = oui adapte hauteur profondeur demiligne
```

```
\setupscript [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
               = hangul hanzi nihongo ethiopic thai test
2 methode
   prereglage = NAME
   features = auto
\setupselector [...^1] [...,...^2]
2 n = NUMMER
m = NUMMER
\setupshift [\ldots, 1] [\ldots, 2]
1 NAME
2 continue
               = oui non
               = ex em pt in cm mm sp bp pc dd cc nc
   unite
             = NUMMER
   methode
              = NUMMER
   alignement = inherits: \reglealignement
   style
   couleur
              = COLOR
\setupsidebar [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                       = DIMENSION
2 epaisseurligne
   epaisseurings = COLOR
alternative = NUMMER
decalagesup = DIMENSION
decalageinf = DIMENSION
THERESON
   distancemargegauche = DIMENSION
                        = NUMMER
\setupspellchecking [..,..^*=..,..]
            = demarre stoppe
  etat
   methode = 1 2 3
   liste
            = NAME
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
\setupstyle [\ldots, 1] [\ldots, 2]
1 NAME
2 methode = commande
   style
   couleur = COLOR
\setupsubformula [\ldots, 1] [\ldots, 2]
1 NAME
2 indentesuivant =
\setups [...,*...]
* NAME
```

```
\setups {...,*...}
* NAME
\setupTABLE [..., 1] [..., 2] [..., 3] [..., 3]
1 r c x y rang colonne premier dernier demarre entete chaque impair paire un NUMMER -NUMMER
2 premier least chaque deux impair paire NUMMER -NUMMER
                     = BEFEHL
3 extras
                    = BEFEHL
   gauche
                    = BEFEHL
   droite
   couleurtete
                    = COLOR
   styletete
   distancemargegauche = DIMENSION
   distancemargedroite = DIMENSION
   distancecolonne = DIMENSION
  = oui non repete auto
   option
                    = etire tight
                    = BEFEHL
   avant
   apres
                    = BEFEHL
   memepage
                    = avant apres lesdeux
   memepage
spaceinbetween
                    = inherits: \vide
   splitoffset
                    = DIMENSION
   caracterealigne
                    = oui non
   alignementcaractere = TEXT
                    = DIMENSION
   couleur
                    = COLOR
   stvle
   inherits: \regleencadre
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [\ldots, 1] [\ldots, 2]
                 = TEMPLATE rien
2 formatter
                 = BEFEHL
   avant
                 = BEFEHL
   apres
   distance
                 = petit moyen grand rien vide profondeur grille DIMENSION
   alignement
                 = gauche milieu droite dimension
                 = ligne normal
   ligne
   couleurligne = COLOR
   epaisseurligne = DIMENSION
   policecorps
                 = inherits: \reglepolicecorps
   composeenalinea = oui non
           = oui non repete auto
   split
                 = DIMENSION
   unite
                 = DIMENSION
   marge
   interieur
                 = BEFEHL
   EQ
                 = BEFEHL
                 = oui repete texte
   entete
                 = actif desactive
   cadre
                 = TEXT
   titre
   keeptogether
                 = oui non
\setuptagging [..,..*=..,..]
          = demarre stoppe
* etat
   methode = auto
\setuptaglabeltext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
```

```
\setuptextbackground [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                       = demarre stoppe
2 etat
                      = texte paragraphe rien
   emplacement
   alternative
                      = NUMMER
                      = NAME
   methode
                      = NAME
   arriereplan
                      = couleur
   couleurarriereplan = COLOR
                      = rectangulaire rond
   coin
   niveau
                      = NUMMER
   decalagearriereplan = DIMENSION
                      = BEFEHL
   avant
                      = BEFEHL
   apres
                      = inherits: \reglealignement
   alignement
   pointille
                      = NUMMER
                      = DIMENSION
   ravon
                      = actif desactive
   cadre
   cadre
couleurcadre
epaisseurligne
                      = COLOR
                      = DIMENSION
   voffset
                      = DIMENSION
   decalagecadre
                      = DIMENSION
   decalagegauche
   rightoffset
                      = petit moyen grand ligne DIMENSION
   decalagesup
                      = petit moyen grand ligne DIMENSION
   decalageinf
   style
                       = COLOR
   couleur
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 largeur = DIMENSION
   style
   couleur = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 emplacement = gauche milieu droite
   inherits: \regleencadre
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME.
               = 1 2 3 4 5 6
2 methode
              = SPRACHE
   language
   alternative = texte mathematique
   order
               = inverse normal
   separateur = petit moyen grand normal rien NAME
               = petit moyen grand normal rien NAME
   espace
   style
   couleur
               = COLOR
\setupunittext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
\setupuserpagenumber [..,..^*=..,..]
* viewerprefix = TEXT
               = demarre stoppe rien maintient vide
   etat
   inherits: \setupcounter
\setupversion [.*.]
* concept fichier temporaire final NAME
```

```
\setupviewerlayer [..,..*...]
             = TEXT
* titre
            = demarre stoppe
    etat
             = oui non
    export
   editable = oui non
           = local global
   scope
   methode = rien commande
\setupvspacing [...,*...]
* inherits: \vspacing
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
            = cache rien texte
* defaut
   compress = oui non
\setupxtable [..., ...] [.., ... \stackrel{?}{=} .., ...]
1 NAME
2 largeurtexte
policecorps
spaceinbetween
                       = DIMENSION local
                       = inherits: \reglepolicecorps
                       = inherits: \vide
              een = v-c
e = DIMENSlum
= DIMENSION
DIMENSION
                       = tight max etire largeur hauteur fixe
    option
   hauteurtexte
   largeurmax
    distancecolonne
    distancemargegauche = DIMENSION
    distancemargedroite = DIMENSION
                       = repete
    entete
                       = repete
   pdp
   epaisseurligne
split
                       = DIMENSION
                       = oui non repete auto
    splitoffset
                       = DIMENSION
   memepage
                       = avant apres lesdeux
                       = DIMENSION
   distance
   inherits: \regleencadre
\setuvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setuxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
```

```
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [.^1.] [..,..^2..,..]
2 set = BEFEHL
   reset = BEFEHL
        = VALUE
   KEY
\setvisualizerfont [.*.]
* FONT
\setwidthof ..\to \.^2.
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...^1] [...,..^2=...]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\shapedhbox \{...^*.\}
* CONTENT
\shiftdown \{...^*\}
* CONTENT
\shiftup \{...^*\}
* CONTENT
```

```
\shift {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
  dataset = NAME
  field
* NAME
* specification = NAME
  dataset = NAME
  field
* NAME
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME
  {\tt dataset} \hspace{0.5in} = \hspace{0.5in} {\tt NAME}
  field
* NAME
\showbtxfields [..,..^*=..,..]
           = NUMMER
* rotation
 specification = NAME
\showbtxfields [.*.]
* NAME
\showbtxhashedauthors [...]
* TEXT
\verb|\showbtxtables [...^*]|
* TEXT
\showchardata {.*.}
* TEXT
\showcharratio \{...^*\}
* TEXT
```

```
\showcolorbar [.*.]
* COLOR
\showcolorcomponents [.^*.]
* COLOR
\sl \
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [...] [..., ...]
1 FONT
2 NUMMER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \reglepolicecorps
\showfontstyle [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots] [\ldots, 4, \ldots]
1 inherits: \reglepolicecorps
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 tout NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ... \} [...]
1 TEXT
2 REFERENCE
```

```
\showhyphenationtrace [...^1]
1 SPRACHE
2 TEXT
\showhyphens \{ ...^* \}
* TEXT
\showinjector [...,*...]
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
\showmessage \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3, \ldots \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \setminus ... {...}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
```

```
\showsetupsdefinition [.^*.]
* NAME
\showtimer {.*.}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{...^*\}
* NAME
\showvariable \{...^1\}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\verb|\simplealignedbox {...}| {...}| {...}|
1 DIMENSION
3 CONTENT
\simplealignedboxplus \{ .\ ^1. \}\ \{ .\ ^2. \}\ \{ .\ ^3. \}\ \{ .\ ^4. \}
1 DIMENSION
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
3 CONTENT
\simplegroupedcommand \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
3 CONTENT
```

```
\simplereversealignedboxplus \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 DIMENSION
3 TEXT
4 CONTENT
\singalcharacteralign \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 NUMMER
\sl single bond
\sixthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slanted
\slantedbold
\slicepages [...] [...,...] [...,...]
1 FILE
2 offset
                    = DIMENSION
   decalagehauteur = DIMENSION
             = DIMENSION
= DIMENSION
= DIMENSION
= DIMENSION
= NUMMER
   voffset
   largeur
   hauteur
                   = DIMENSION
3 offset
   decalagehauteur = DIMENSION
   voffset = DIMENSION
                    = DIMENSION
   largeur
                    = DIMENSION
   hauteur
                     = NUMMER
\verb|\slovenianNumerals {...}^*|
* NUMMER
\sloveniannumerals \{...^*\}
* NUMMER
\mbox{\sc mall}
\smallbodyfont
\smallbold
\smallbolditalic
```

```
\smallboldslanted
\verb|\smallcappedcharacters| {...}^*|
* NUMMER
\verb|\smallcappedromannumerals| {...}^*|
* NUMMER
\smaller
\smallitalicbold
\smallnormal
\smallskip
\smallslanted
\smallslantedbold
\smalltype
\mbox{smash} [..] {...}
1 whdtb
2 CONTENT
\smashbox ...
* CSNAME NUMMER
\sl_{\mathrm{smashboxed}} . . .
* CSNAME NUMMER
\smashedhbox .. \{..\}
1 TEXT
2 CONTENT
\smashedvbox .. \{...
1 TEXT
2 CONTENT
\snaptogrid [.<sup>1</sup>.] \.<sup>2</sup>.. {.<sup>3</sup>.}
2 CSNAME
3 CONTENT
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
```

```
\someheadnumber [...^1]
1 ABSCHNITT
2 precedent courant prochain premier dernier
\somekindoftab [..,..^*=..,..]
* alternative = horizontale verticale
             = DIMENSION
= DIMENSION
   largeur
   hauteur
                = NUMMER
= NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 precedent courant prochain premier dernier
\someplace \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \} \{...^{5}, \} [...^{6}, ]
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\sorting [.1] {.1.}
1 NAME
2 CONTENT
\sousnumeropage
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\verb|\spanishnumerals| \{.\overset{*}{\ldots}\}
* NUMMER
\speech \{...^*\}
* CONTENT
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\verb|\splitfilename| \{ \ldots^* . \}
* FILE
```

```
\splitfrac \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
\verb|\splitoffpath|
\splitoffroot
\splitofftokens \dots^1. \from \dots^2. \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\verb|\spreadhbox| ...^*.
* CSNAME NUMMER
\sqrt [...^1] {...}
1 TEXT
2 CONTENT
\stackrel \{ ... \}
1 CONTENT
2 CONTENT
\startlinenote [.1] {.2.}
1 REFERENCE
2 TEXT
\demarrenoteligne [.^1.] {.^2.}
1 REFERENCE
2 TEXT
```

```
\startregister [.1] [.2] [.3] [.4] [..+.5.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startstop \{...^*\}
* CONTENT
\verb|\startstructurepageregister [...]| [...]| [...,...]| [...,...]|
1 NAME
2 NAME
3 etiquette = NAME
             = TEXT PROCESSOR->TEXT
  keys
            = TEXT PROCESSOR->TEXT
   entries
   keys:1
             = TEXT
   keys:2
             = TEXT
             = TEXT
  keys:3
   entries:1 = TEXT
entries:2 = TEXT
   entries:3 = TEXT
  alternative = TEXT
4 KEY = VALUE
\stoplinenote [.*.]
* REFERENCE
\stoppenoteligne [.*.]
* REFERENCE
\stoppeligne [.*.]
* REFERENCE
\stopregister [...^1] [...]
1 NAME
2 NAME
\stopstructurepageregister [.1] [.2]
1 NAME
2 NAME
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...\}
1 TRUE
2 FALSE
```

```
\stripcharacter . \from . \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\verb|\strippedcsname| \verb|\||^*...
* CSNAME
\verb|\strippedcsname| ...^*.
* TEXT
\stripspaces \from ..\to \.\.2..
1 TEXT
2 CSNAME
\structurelistuservariable \{...^*\}
\structurenumber
\structuretitle
\structureuservariable {.*.}
* KEY
\structurevariable {....}
* KEY
\strut
\strutdp
\strutht
\verb|\struthtdp|
\struttedbox {.*.}
* CONTENT
\strutwd
\styleinstance [.*.]
* NAME
\style \{...^*\}
* TEXT
```

```
\style [...^1] {...}
1 NAME FONT
2 TEXT
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
\subject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsentence \{.\overset{*}{\dots}\}
* CONTENT
\substituteincommalist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \setminus \overset{3}{\ldots}
1 TEXT
2 TEXT
3 CSNAME
\subsubject [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsubject [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1, \ldots] {\cdots.}
1 REFERENCE
2 TEXT
\subsubsubject [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
```

```
\subsubsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subtractfeature [.\overset{*}{\ldots}]
* NAME
\subtractfeature \{.\overset{*}{\ldots}\}
* NAME
\sub
\tooltip [..,..\frac{1}{2}..,..] {...} {...}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.^{1}.] {.^{2}.} {.^{3}.}
1 gauche milieu droite
2 TEXT
3 TEXT
\suggestion [..,..^{\frac{1}{2}}.,..] {...} {...}
1 inherits: \setuptooltip
2 TEXT
з техт
\suggestion \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \end{bmatrix}
1 gauche milieu droite
2 TEXT
3 TEXT
\swapcounts \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapdimens \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swaptypeface
```

```
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regulier sans sansserif support type teletype mono manuscript calligraphique
\switchstyleonly \setminus.*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 inherits: \regleespacementinterligne
\switchtointerlinespace [\dots, \dots]
* actif desactive raz auto petit moyen grand NUMMER DIMENSION
\switchtointerlinespace [.*.]
* NAME
\symbole [...^1]
1 NAME
2 NAME
\verb|\symbole {...}|
* NAME
\symbolreference [.*.]
* REFERENCE
\sym {.*.}
* TEXT
\synchronizeblank
\synchronizeindenting
\synchronizemarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 NUMMER
3 maintient
\verb|\synchronizeoutputstreams [..., *...]|
* NAME
\synchronizestrut {.*.}
\synchronizewhitespace
```

```
\synonym [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
\systemloglast \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\verb|\TransparencyHack||
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {...}^*.}|
* BEFEHL
```

```
\taggedlabeltexts \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 CONTENT
\taglabellanguage
\t \{...\}
* KEY
\tapebuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inherits: \regledactylo
\delta ctylographierbuffer [..,.. \stackrel{*}{=} ..,..]
* inherits: \regledactylo
\tbinom \{...\}
1 CONTENT
2 CONTENT
\tbox {.*.}
* CONTENT
\tequal \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 TEXT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\label{eq:local_test_column} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$
1 NUMMER
2 DIMENSION
\testfeature {.*.}
* NUMMER
\testfeatureonce \{...^*\}
* NUMMER
\testpage [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMMER
2 DIMENSION
```

```
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testtokens [.*.]
* NAME
\tete .*. \par
* TEXT
\tex {.*.}
* CONTENT
\texdefinition \{...^*\}
* NAME
\texsetup \{ \dots^* \}
* NAME
\verb|\textbackground {.*}.|
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
   avant = BEFEHL
apres = BEFEHL
   gauche
           = BEFEHL
= BEFEHL
   droite
   inherits: \setupbtx
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   avant = BEFEHL
   apres
              = BEFEHL
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 KEY = VALUE
\textcitation [...^1] [...^2]
2 REFERENCE
```

```
\textcite [..,..^{\frac{1}{2}}..,..] [...^{2}]
              = REFERENCE
1 reference
   alternative =
   avant = BEFEHL
              = BEFEHL
   apres
           = BEFEHL
= BEFEHL
   gauche
   droite
   inherits: \setupbtx
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
  alternative =
   avant = BEFEHL
apres = BEFEHL
           = BEFEHL
= BEFEHL
   gauche
   droite
  inherits: \setupbtx
2 KEY = VALUE
\textcite [.1.] [.2.]
2 REFERENCE
\textcontrolspace
\textemarge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\textenotepdp [..., 1] {...}
1 REFERENCE
2 TEXT
\textenotepdp [..,..*...]
          = TEXT
* titre
   marquepage = TEXT
   liste
             = TEXT
   reference = REFERENCE
\textetete {.*.}
* KEY
\textflowcollector {.*.}
* NAME
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
```

```
\textplus
\textvisiblespace
\tfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\thai
\thainumerals \{ \stackrel{*}{\dots} \}
* NUMMER
\thefirstcharacter \{.\overset{*}{\ldots}\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\verb|\theremainingcharacters| {...^*}|
* TEXT
\thickspace
\thinspace
\thirdoffivearguments \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \} \ \{ \begin{array}{c} 4 \\ 1 \end{array} \} \ \{ \begin{array}{c} 5 \\ 1 \end{array} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\thirdofsixarguments { .1 } { .2 } { .3 } { .4 } { .5 } { .6 }
2 TEXT
3 TEXT
5 TEXT
6 TEXT
```

```
\thirdofthreearguments \{ . . . \} \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
3 TEXT
2 TEXT
3 TEXT
\thookleftarrow \{ \begin{array}{c} 1 \\ \cdot \\ \cdot \\ \cdot \\ \cdot \\ \end{array} \}
1 TEXT
2 TEXT
\thookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\threedigitrounding \{.\overset{*}{\ldots}\}
* NUMMER
\tibetannumerals {.*.}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde \{...^*\}
* CHARACTER
\tinyfont
\title [..., 1 {...}
1 REFERENCE
2 TEXT
\titremarge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\tLeftarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
```

```
\verb|\tLeftrightarrow| {...} | {...} |
1 TEXT
2 TEXT
\tlap {.*.}
* CONTENT
\tleftarrow { . 1 . } { . 2 . }
1 TEXT
2 TEXT
\verb|\tleftharpoondown {...}| {...}|
1 TEXT
2 TEXT
\tleftharpoonup \{ . . . \} \{ . . . \}
2 TEXT
\tleftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\tleftrightharpoons \{...\}
1 TEXT
2 TEXT
\tmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tochar {.*.}
* NAME
\tolinenote [...^*]
* REFERENCE
\topbox {.*.}
* CONTENT
\topleftbox {.*.}
* CONTENT
\toplinebox \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\toprightbox {...}|
* CONTENT
```

```
\topskippedbox {.*.}
* CONTENT
\tRightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tracecatcodetables
\tracedfontname \{...^*\}
* FONT
\traceoutputroutines
\verb|\tracepositions|
\traduire [..,..*=..,..]
* SPRACHE = TEXT
\traiteblocs [..., ...] [..., ...] [..., ... = ...]
1 NAME
3 critere = texte ABSCHNITT
\traitfin
\traitsfins [..,..^*=..,..]
* inherits: \regletraitsfins
\verb|\transparencycomponents {.*.}|
* COLOR
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
\trel {.1.} {.2.}
1 TEXT
2 TEXT
\trightarrow \{...\}
1 TEXT
2 TEXT
\trightharpoondown \{...^1\}
1 TEXT
2 TEXT
```

```
\trightharpoonup \{...^1.\}
1 TEXT
2 TEXT
\trightleftharpoons \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\triplebond
\verb|\truefilename {...}^*.|
* FILE
\truefontname {.*.}
* FONT
\verb|\ttraggedright|
\ttriplerel \{...^1\}
1 TEXT
2 TEXT
\ttwoheadleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\twodigitrounding \{...^*\}
* NUMMER
\tx
\txt .*. \\
* TEXT
\txt {.1.} [..., ...]
1 TEXT
2 REFERENCE
\txx
```

```
\typedefinedbuffer [...] [...,..]
 1 BUFFER
2 inherits: \regledactylo
 \typeface
\typescriptone
\verb|\typescriptprefix {...}|
 * NAME
 \typescriptthree
\typescripttwo
\typesetbuffer [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}.
 1 * BUFFER
2 inherits: \setupexternalfigure
\typesetfile [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
\typ [..,..^{\frac{1}{2}}..,..] {.2.}
 1 inherits: \regletype
2 CONTENT
\typ [..,..=..,..] <<..2.>>
 1 inherits: \regletype
2 ANGLES
\uconvertnumber \{...^1\} \{...^2\}
 1 inherits: \convertitnumero
2 NUMMER
\uedcatcodecommand \setminus .....^2. \{....\}
 1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\undefinevalue \{...^*\}
* NAME
 \undepthed \{...^*.\}
 * CONTENT
```

```
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underbartext \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
\verb| underbracket {...}^*|
* TEXT
\underbrackettext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underdash \{...^*.\}
* CONTENT
\underdashes \{...^*\}
* CONTENT
\underdot \{ ...^* . \}
* CONTENT
\underdots \{ . \overset{*}{.} . \}
* CONTENT
\verb|\underleftarrow| \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\underleftharpoondown {.*.}|
* TEXT
\verb|\underleftharpoonup {...}^*.}
* TEXT
\verb|\underleftrightarrow| {. \mathring{.}.}|
* TEXT
```

```
\underparent {.*.}
* TEXT
\underparenttext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb| \underrandom {...}^*.}
* CONTENT
\underrandoms \{.\overset{*}{\ldots}\}
* CONTENT
\underrightarrow {...}
* TEXT
\underrightharpoondown \{...^*\}
* TEXT
\verb|\underrightharpoonup {.*.}|
* TEXT
\underset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\verb|\undertwoheadleftarrow| {.*.}|
* TEXT
\verb|\undertwoheadrightarrow| \{ . \overset{*}{\ldots} \}
* TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\uneligne [.*.]
* REFERENCE
\unframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\docsarrow\cdots}
1 inherits: \regleencadre
2 CONTENT
```

```
1 CSNAME NUMMER
2 BEFEHL
\unihex \{...^*\}
* NUMMER
\uniqueMPgraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\label{eq:local_local_page} $$ \operatorname{UniqueMPpagegraphic} \{ \ldots^1 \} \{ \ldots, \ldots^2 \}. $$
1 NAME
2 KEY = VALUE
\unit \{ ...^* . \}
* CONTENT
\unitlanguage
\unittext {.*.}
* KEY
\unite \{.\overset{*}{\ldots}\}
* CONTENT
\unprotect ... \protect
\verb|\unprotected ...^*. \par|
* CONTENT
\verb|\unregisterhyphenationpattern [.\frac{1}{2}.] [.\frac{2}{2}.]|
1 SPRACHE
2 TEXT
\unspaceafter \.\dots\.\dots\.\ \{\.\dots\.\}
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
\unspaced \{ . \overset{*}{.} . \}
* TEXT
```

```
\unspacestring ... \to \...
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \...^2...
1 TEXT
2 CSNAME
\untexcommand \{...^1\} \to \cdot..^2..
1 CSNAME
2 CSNAME
\uppercased {.*.}
* TEXT
\uppercasestring . \to \.\.2...
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\url [.*.]
* NAME
\uberright \ \usealignparameter \t\cdot...
* CSNAME
\uberright \ \useblankparameter \t \cdot \cdot \cdot \cdot.
* CSNAME
\verb|\usebodyfont [...,^*...]|
* inherits: \reglepolicecorps
\uberright \ \usebodyfontparameter \t \...
* CSNAME
```

```
\usebtxdataset [.\ddots] [.\dots] [..\dots\delta = ..\dots]
 1 NAME
 2 FILE
 3 specification = NAME
 \usebtxdefinitions [.^*.]
 * FILE
  \usecolors [.*.]
 * FILE
 \usecomponent [.*.]
 * FILE
 \uberrule \ube
 * KEY
 \uberry \ube
  1 KEY
 2 KEY
 \verb|\usedummystyleparameter {.*.}|
 * KEY
  \useenvironment [.*.]
 * FILE
\useexternalrendering [.1] [.2] [.3] [.4]
 2 NAME
 3 FILE
 4 auto embed
 \usefigurebase [...]
 * raz FILE
 \usefile [.1.] [.2.] [.3.]
 1 NAME
 2 FILE
 \verb|\usegridparameter| \verb|\|.".
  * CSNAME
 \useindentingparameter \setminus.*..
  * CSNAME
```

```
\useindentnextparameter \setminus.*..
* CSNAME
\useinterlinespaceparameter \setminus \overset{*}{\ldots}
* CSNAME
\uberrel{lambda} \uselanguageparameter \uberrel{lambda}.
* CSNAME
\useluamodule [.*.]
* FILE
\verb|\useMPenvironmentbuffer [...^*]|
* NAME
\useMPgraphic \{ ... \} \{ ..., .. \stackrel{?}{=} ..., ... \}
1 NAME
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun \{ ... \}
1 NAME
2 NUMMER
\useMPvariables [...] [..., ...]
1 NAME
2 KEY
\uberright \ \use mathstyle parameter \t\cdot.
* CSNAME
\useproduct [.*.]
* FILE
\verb|\useprofile| parameter \verb|\|."."
* CSNAME
\useproject [.*.]
* FILE
\verb|\usereference| parameter | `.".
* CSNAME
\userpagenumber
```

```
\verb|\usesetupsparameter \|.^*. .
* CSNAME
\usestaticMPfigure [..,..\stackrel{1}{=}..,..] [...]
1 inherits: \setupscale
2 NAME
\usesubpath [..., ...]
* FILE
\usetexmodule \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}
1 serif sans mono math handwriting calligraphy casual tout
2 NAME fallback defaut dtp simple
3 size nom
\usetypescriptfile [...^*]
* raz FILE
\usezipfile [.1] [.2]
1 FILE
2 FILE
\utfchar \{...^*\}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper \{ . \overset{*}{.} . \}
* TEXT
\utiliseblocs [..., ...] [..., ...] [..., ... = ...]
1 NAME
3 critere = texte ABSCHNITT
\utilisechemin [...,*...]
* FILE
```

```
\utilisedocumentexterne [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 FILE
3 TEXT
\utilisefigureexterne [.1] [.2] [.3] [..,.4]
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\utiliseJSscripts [...] [..., ...]
1 FILE
2 NAME
\utilisemodule [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\verb|\utilisepsiteaudioexterne| [. \stackrel{\scriptscriptstyle 1}{\ldots}] [. \stackrel{\scriptscriptstyle 2}{\ldots}]
1 NAME
2 FILE
\utilisesymboles [.*.]
* FILE
\utiliseURL [.1.] [.2.] [.3.] [.4.]
1 NAME
2 URL
3 FILE
4 TEXT
\utiliseurl \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 URL
3 FILE
4 TEXT
\utilityregisterlength
\VerboseNumber {.*.}
* NUMMER
va {...} [...]
1 CONTENT
2 REFERENCE
```

```
\vaalaboite \{...^1.\} [...]
1 CONTENT
2 REFERENCE
\vaalapage \{...^1.\} [...]
1 TEXT
2 REFERENCE
\vaenbas [.*.]
* DIMENSION
\valeurcouleur {.*.}
* COLOR
\vboxreference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 CONTENT
\ \ \ \ \ \ \{\ldots^*.\}
* CHARACTER
\verbatim \{ . \overset{*}{.} . \}
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbosenumber \{...^*\}
* NUMMER
\version [.*.]
* concept fichier temporaire final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\verb|\veryraggedright|
\vglue ...
* DIMENSION
```

```
\vide [...,*...]
* inherits: \vspacing
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\label{eq:continuous_problem} $$ \operatorname{vphantom} \{ \dots^* . \} $$
* CONTENT
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
* CONTENT
* CSNAME NUMMER
* CONTENT
\vspace [...^1]
1 NAME
2 NAME
\vspacing [...,*...]
* preference memepage max force enable desactiver sansblanc retour revetement toujours weak strong defaut avant
   entre apres fixe flexible rien petit moyen grand ligne demiligne quarterline formule blanc hauteur profondeur
   standard NUMMER*petit NUMMER*moyen NUMMER*grand NUMMER*ligne NUMMER*demiligne NUMMER*quarterline NUMMER*formule
   NUMMER*blanc NUMMER*hauteur NUMMER*profondeur category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\label{eq:widthSpanningText} $$ \widetilde{1...} {...} {...} $
1 TEXT
2 DIMENSION
3 FONT
\wdofstring {.*.}
* TEXT
\widthofstring \{...^*\}
* TEXT
```

```
\widthspanningtext \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\verb|\withoutpt| \{ . \overset{*}{.} . \}
* DIMENSION
\word {.*.}
* TEXT
\words {.*.}
* TEXT
\wordtonumber \{...\}
1 un deux trois quatre cinq
\writedatatolist [...] [...,... = ...,..] [...,... = ...,..]
1 LISTE
2 inherits: \regleliste
3 KEY = VALUE
\writestatus \{.1.\}
1 TEXT
2 TEXT
\XETEX
\XeTeX
\verb|\xdef| converted argument | \cdot ^1 . . . { . \cdot ^2 . . }
1 CSNAME
2 TEXT
\texttt{\xequal}\ \{\overset{\scriptscriptstyle 1}{\ldots}\}\ \{\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\xfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\xhookleftarrow \{ ...^1 ... \}
1 TEXT
2 TEXT
```

```
\xhookrightarrow \{...^1.\}
1 TEXT
2 TEXT
\xspace \xLeftarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
\xleftarrow \{...^1\}
1 TEXT
2 TEXT
\verb|\xleftharpoondown {...} | {...} | {...} |
1 TEXT
2 TEXT
\verb|\xleftharpoonup| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\label{eq:continuous_section} $$ \x eftrightarrow {...}^1 {...} {...}
1 TEXT
2 TEXT
\verb|\xleftrightharpoons| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
2 TEXT
\xmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xm| addindex {...}^*.
* NODE
\label{eq:local_local_local_local} $$ \mbox{ \colored} $$ \sum_{i=1}^{3} \{ \dots \} $$ $$ $$ $$ $$
1 NAME
2 SETUP
3 SETUP
\verb|\xmlaftersetup {...}| {...}|
1 SETUP
2 SETUP
```

```
\xmlall \{...^1.\} \{...^2.\}
 1 NODE
 2 LPATH
 \mbox{\em xmlappenddocumentsetup } \{\hdots \hdots \hdots
 1 NAME
 2 SETUP
 \verb|\xmlappendsetup {.*.}|
 * SETUP
   \xspace \xmlapplyselectors \{...^*.\}
 * NODE
 \xmlatt \{...^1\}
 1 NODE
 2 NAME
 \label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
 1 NODE
 2 NAME
 3 TEXT
 \xmlattribute \{...^1\} \{...^2\} \{...^3\}
 1 NODE
 2 LPATH
 3 NAME
\label{eq:linear_continuity} $$ \mathbf{1}^{2} \ \mathbf{1}^{3} \ \mathbf{1}^{4} .$
 2 LPATH
 3 NAME
 4 TEXT
 \verb|\xmlbadinclusions {...}|
 * NODE
\verb|\xmlbeforedocumentsetup {...} {...} {...} {...} {...}
 1 NAME
 2 SETUP
 3 SETUP
 \xmlbeforesetup \{ ...^1 . \} \{ ...^2 . \}
 1 SETUP
 2 SETUP
```

```
\xmlchainatt \{...^1\} \{...^2\}
 1 NODE
 2 NAME
 \xmlchainattdef \{...\} \{...\}
 1 NODE
 2 NAME
 3 TEXT
 \xmlchecknamespace \{...^1\}
 1 NODE
 2 NAME
 \xmlcommand \{...^1, \{...^2, \{...^3, \}
 1 NODE
 2 LPATH
 3 XMLSETUP
 \xmlconcat \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
 2 LPATH
3 TEXT
1 NODE
 2 LPATH
 3 TEXT
 4 FIRST
 5 LAST
 \xmlcontext \{...\}
 1 NODE
 2 LPATH
 \xmlcount \{...^*\}
 * NODE
 \mbox{\em Lorentz} \ \mbox{\
 * NODE
 \xmldirectives {.*.}
  * NODE
 \mbox{\em xmldirectivesafter } \{.\begin{tabular}{l} *.\begin{tabular}{l} *.\begin{tabular}{
  * NODE
```

```
\xmldirectivesbefore {.*.}
 * NODE
 \verb|\xmldisplayverbatim {..}^*.}|
 * NODE
 \xmldoif \{...\} \{...\}
 1 NODE
 2 LPATH
 3 TRUE
\xmldoifelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
\label{eq:local_continuity} $$ \xmldoifelseempty {...}^1 {...} {...} {...} {...} {...}
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
\verb|\xmldoifelseselfempty {...}| {...}| {...}| {...}|
 1 NODE
 2 TRUE
 3 FALSE
 \verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...}
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
\label{eq:local_continuity} $$ \mathbf{1}^1 \cdot \mathbf{1}^2 \cdot \mathbf{1}^3 \cdot \mathbf{1}^3 \cdot \mathbf{1}^4 \cdot \mathbf{1}^4
 1 CATEGORY
 2 NAME
 3 TRUE
 4 FALSE
 \verb|\xm| doifnot {...} {...} {...} {...}
 1 NODE
 2 LPATH
 3 TRUE
```

```
\verb|\xm| doifnots elfempty {...} {...} {...}
1 NODE
2 TRUE
\xmldoifnottext \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 TRUE
\xmldoifselfempty \{...^1.\}
2 TRUE
\xmldoiftext \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\verb|\xmlelement {...}| {...}|
1 NODE
2 NUMMER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\mathbf{xmlflush} \{...^*\}
* NODE
\xmlflushcontext {.*.}
* NODE
\mbox{\em Linear Months of Linear States} \ \{ \hdots \hd
1 NAME
2 SETUP
\xmlflushlinewise {.*.}
* NODE
\xmlflushpure \{.\overset{*}{\dots}\}
* NODE
```

```
\xmlflushtext {.*.}
* NODE
\xmlinclude \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 NAME
\mbox{xmlinclusion } \{ \dots^* \}
* NODE
\mbox{xmlinclusions } \{.\mbox{...}\}
* NODE
\xmlinfo \{.\overset{*}{\ldots}\}
* NODE
\mbox{xmlinjector } \{.\mbox{...}\}
* NAME
\verb|\xmlinlineverbatim {.*.}|
* NODE
\xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CSNAME
\xmllast \{...^1, \}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
\xmlloadbuffer \{...^1\} \{...^2\} \{...^3\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlloaddata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TEXT
3 XMLSETUP
```

```
\mbox{\em `xmlloaddirectives } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{su
 * FILE
\label{eq:local_local_local} $$ \mbox{\em loadfile } \{\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\hdots^1.\
 1 NAME
 2 FILE
 3 XMLSETUP
\xmlloadonly \{...\} \{...\}
 1 NAME
 2 FILE
 3 XMLSETUP
 \mbox{xmlmain } \{...\}
 * NAME
\xmlmapvalue \{...\} \{...\}
 1 CATEGORY
 2 NAME
 3 TEXT
   \xmlname {.*.}
 * NODE
 \verb|\xmlnamespace {...}|
 * NODE
\verb|\xmlnonspace {...}| {...}|
 1 NODE
 2 LPATH
 \verb|\xmlpath {...}^*.}
 * NODE
 \verb|\xmlpos {...}|
 * NODE
\xmlposition \{...\} \{...\}
 1 NODE
 2 LPATH
 3 NUMMER
 \mbox{\em xmlprependdocumentsetup } \{\hdots^1,\hdots\}\ \{\hdots^2,\hdots
 1 NAME
 2 SETUP
```

```
\verb|\xmlprependsetup {...}^*.}
* SETUP
\label{eq:local_local_local_local_local} $$ \mbox{xmlprettyprint } \{.^{1}.\} \ \{.^{2}.\} $$
1 NODE
2 NAME
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 FILE
3 XMLSETUP
\xmlpure {.1.} {.2.}
1 NODE
2 LPATH
\verb|\xmlraw {...}|
* NODE
\xmlrefatt {...} {...}
1 NODE
2 NAME
\verb|\xm|| \textbf{xm} \texttt| \textbf{legistered} \textbf{documentsetups} \textbf{ \{. } \overset{1}{\ldots} \textbf{ \}} \textbf{ \{. } \overset{2}{\ldots} \textbf{,} \\
1 NAME
2 SETUP
\xmlregisteredsetups
\xmlregisterns \{...\}
1 NAME
2 URL
```

```
\label{eq:linear_loss} $$ \mathbf{1}... \mathbf{
   1 NODE
   2 LPATH
   3 NAME
   4 NAME
\verb|\xm| remapnamespace { \{.\overset{1}{\dots}\} } { \{.\overset{2}{\dots}\} } { \{.\overset{3}{\dots}\} }
   1 NODE
   2 NAME
   3 NAME
   \mbox{\em xmlremovedocumentsetup } \{ \hdots \hdot
   1 NAME
   2 SETUP
   \mbox{\em xmlremovesetup } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{subarr
   * SETUP
      \mbox{\em Lorentzetups } \{\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\h
   \xmlresetinjectors
   \mbox{\em xmlresetsetups } \{\hdots^*.\hdots
   * NAME
\xmlsave \{...^1, \}
   1 NODE
   2 FILE
   \xmlsetentity \{...^1\}
   1 NAME
   2 TEXT
   \xmlsetfunction \{ ... \} \{ ... \} \{ ... \}
   1 NODE
   2 LPATH
   3 LUAFUNCTION
   \xmlsetinjectors [...,*...]
   * NAME
\xmlsetsetup \{...\} \{...\} \{...\}
   1 NAME
   2 LPATH
   3 SETUP
```

```
\verb|\xmlsetup {...}| {...}|
1 NODE
2 SETUP
\xmlshow \{...^*\}
* NODE
\xmlsnippet \{...^1.\} \{...^2.\}
1 NODE
2 NUMMER
\xmlstrip \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlstripnolines \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 LPATH
\verb|\xmlstripped {...}| {...}|
1 NODE
2 LPATH
\xmlstrippednolines \{...\}
1 NODE
2 LPATH
\mbox{xmltag } \{...^*.\}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmltobuffer \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 BUFFER
\verb|\xmltobufferverbose| {...} | {...} | {...} | {...} |
1 NODE
2 LPATH
3 BUFFER
```

```
\xmltofile \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xRightarrow \{...\}
1 TEXT
2 TEXT
\xrel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xrightharpoondown \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\verb|\xrightharpoonup| {...} | {...} |
1 TEXT
2 TEXT
\xrightleftharpoons \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\verb|\xrightoverleftarrow| {...} | {...} |
1 TEXT
2 TEXT
\xsplitstring \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\xtriplerel {.\dots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdot
```

