

ConTEXt comenzile

ro / română 30 octombrie 2017

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals {.*.}
* NUMMER
\AMSTEX
\AmSTeX
\And
\verb|\abjadnaivenumerals {. . . .}|
* NUMMER
\abjadnodotnumerals {.*.}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\activatespacehandler \{...^*\}
* on dezactivat da fixat
\acute {.*.}
* CHARACTER
\label{eq:local_local_local} $$ \adapt collector [...] [...,...]^2 ...,..] $$
1 NAME
2 inherits: \setupcollector
\adapteazaaspect [\dots, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NUMMER
2 inaltime = max DIMENSION
           = NUMMER
   linii
\adaptfontfeature [...] [...,..=2...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
inherits: \seteazadimensiunihartie
inherits: \seteazadimensiunihartie
\addfeature [.*.]
* NAME
\addfeature {.*.}
* NAME
\addtocommalist \{ ... \} \setminus ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
```

```
\addvalue \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\adubuffer [.*.]
* BUFFER
\getBUFFER
\adumarcaje [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
                       OPT
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\afiseazaaspect [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\afiseazaculoare [.*.]
* COLOR
\afiseazafonttext [\dots, *, \dots]
* inherits: \seteazafonttext
\afiseazagrid [...,*...]
* reset subsol sus nicFinul tot linii incadrat nonumber dreapta stanga extern coloane
\afiseazagrupculoare [...] [...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazamakeup [.*.]
* marcaj tot boxes liffe glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
    simplevtop user math italic origin reset
\afiseazamediufonttext [...,*...]
* inherits: \seteazafonttext
\afiseazapaleta [.<sup>1</sup>.] [...,...]
NAME OPT
orizontal vertical numar valoare nume
\afiseazarama [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 sus antet text subsoff subsol OPT
2 bordurastanga marginestanga text marginedreapta borduradreapta
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc \mathbf{n}^{\mathbf{QT}} nc sp in
\verb|\afiseazasetsimboluri| [...^*] \\
* NAME
\afiseazastruts
\afiseazatiparire [..., ...] [..., ...] [..., ... = ...]
1 inherits: \seteazadimensquartie OPT
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
```

```
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [..., ...] \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\} \{...\}
1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
3 CONTENT
\alignhere
\alignmentcharacter
\aliniatcentru {.*.}
* CONTENT
\aliniatdreapta {.*.}
* CONTENT
\aliniatstanga \{...^*.
* CONTENT
\allinputpaths
\verb|\alphabeticnumerals {...}|
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
            = BEFEHL
   dupa
              = BEFEHL
   stanga
               = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
            = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
   dupa
              = BEFEHL
            = BEFEHL
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\alwayscite [...^1] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\ddots] [..,.\delta \delta ..,..] [..,.\delta \delta ..,..] \{.\ddots\delta ..}
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \seteazainconjurat 4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{.1.\} \{.1.\}
1 NAME
2 BEFEHL
```

```
\appendtocommalist \{...\} \...
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
\apply \{...^1.\}
1 CONTENT
2 CONTENT
\verb|\applyalternativestyle {...}|
\applyprocessor \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 CONTENT
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringchar| \verb|\|...|^1... | \{ ....^2 ... \}
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus .1... \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringlinespaced \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringword \.\^1... \{.\^2..\}
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
1 CSNAME
2 TEXT
\arabicdecimals \{...^*\}
* NUMMER
\arabicexnumerals {.*.}
* NUMMER
\arabicnumerals { .*.}
* NUMMER
\arg {...}
* CONTENT
\asciistr {.*.}
* CONTENT
\ascundeblocuri [\ldots, 1] [\ldots, 2]
1 NAME
2 NAME
1 mic mediu mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
\assigndimension \{.1.\} \\ \.2.\ \\ \.3.\} \\ \\ \.4.\} \\ \\ \.5.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \.\^1...\ \{...\}
1 CSNAME
2 BEFEHL
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2...
1 SPRACHE = TEXT
2 CSNAME
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{ ...^1 ...^2 ... \{ ...^3 ... \} \{ ...^4 ... \}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
```

```
\assumelongusagecs \setminus ... \{...\}
1 CSNAME
2 CONTENT
\astype \{ . \overset{*}{.} . \}
* CONTENT
\ATTACHMENT [.^1.] [..,.^2...]
instances: attachment
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop \dots {\dots }
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{.\overset{*}{\ldots}\}
* CONTENT
\autosetups {...,*...}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {.*.}
* BEFEHL
\Big \dots^*.
* CHARACTER
\Bigg ...
* CHARACTER
\verb|Biggl ..".
* CHARACTER
```

```
\Biggm ....
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm .*.
* CHARACTER
\Bigr ...
* CHARACTER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1.] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [...] [...,..=2...]
NAME
nherits: \seteazabarainteractiune
\BAR { . * . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\basegrid [..,..*=..,..]
* nx = NUMMER
ny = NUMMER
            = NUMMER
= NUMMER
   dx
   dy
   factor = NUMMER
           = NUMMER
= NUMMER
   scala
   xstep
   ystep = NUMMER
offset = DIMENSION
xoffset = DIMENSION
yoffset = DIMENSION
    aliniere = centru
   unitate = cm mm in pc pt bp
stil = STYLE BEFEHL
culoare = COLOR
```

```
\baselinebottom
\verb|\baselineleftbox {...}|
* CONTENT
\verb|\baselinemiddlebox {.*.}|
* CONTENT
\baselinerightbox {.*.}
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1 \at \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\verb|\beginBLOCK| [..., ...] ... \verb|\endBLOCK|
* + - NAME
\beginhbox ... \endhbox
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
\beginvtop ... \endvtop
\begstrut ... \endstrut
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl ....
* CHARACTER
\biggm .*.
* CHARACTER
\biggr .*.
* CHARACTER
```

```
\bigl ...
* CHARACTER
\bigm ...
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\bitmapimage [..,.. \stackrel{1}{=}..,..] {...}
1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
             = NUMMER
             = NUMMER
y
2 NUMMER
\blanc [...,*...]
* \quad \text{preferinta} \\ ^{0P}\!\! \text{aceeasipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit} \\
    inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime
    {\tt adancime\ standard\ NUMMER*mic\ NUMMER*mediu\ NUMMER*mare\ NUMMER*linie\ NUMMER*jumatatelinie\ NUMMER*quarterline}
    NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
\blap {.*.}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {...}
inherits: \setupbleeding
CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
* TEXT
\blocksynctexfile [...,*...]
* FILE
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\booleanmodevalue {.*.}
\bordermatrix {.*.}
* CONTENT
\bottombox {.*.}
* CONTENT
```

```
\bottomleftbox \{...^*\}
 * CONTENT
\bottomrightbox \{.\overset{*}{\ldots}\}
 * CONTENT
 \boxcursor
 \boxmarker \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
\boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \dots 
1 CSNAME
2 DIMENSION
3 CONTENT
 \boxreference [\ldots, 1] \setminus [\ldots]^2 \{\ldots\}
1 REFERENCE
2 CSNAME
3 CONTENT
 \bpar ... \epar
 \bpos {.*.}
* NAME
 \breakhere
 \breve {.*.}
 * CHARACTER
\bTABLE [..,..*=..,..] ... \eTABLE
 * inherits: \setupTABLE
\bTABLEbody [..,..^*=..,..] ... \eTABLEbody
 * inherits: \setupTABEE
 \bTABLEfoot [..,..*=..,..] ... \eTABLEfoot
 * inherits: \setupTABEE
\verb|\bTABLEhead| [...,..^*=...,..]| .... \verb|\eTABLEhead|
* inherits: \setupTABLE
\verb|\bTABLEnext| [..,..^*=..,..] ... \verb|\eTABLEnext|
* inherits: \setupTABEE
 \bTC [..,..*=..,..] ... \eTC
 * inherits: PBTD
 \bTD [..,..*=..,..] ... \eTD
* nx = OPTNUMMER
                                                     = NUMMER
                ny
                                                     = NUMMER
                nc
                nr
                                                  = NUMMER
                                                    = NUMMER
                n
                                                     = NUMMER
                actiune = REFERENCE
                inherits: \setupTABLE
```

```
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: PBTD
\bTN [..,..*=..,..] ... \eTN
* inherits: %TD
\bTR [..,..*=..,..] ... \eTR
* inherits: %FetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..<sup>*</sup>=..,..] ... \eTX
* inherits: %DTD
\bTY [..,..*=..,..] ... \eTY
* inherits: PsetupTABLE
\btxabbreviatedjournal {....}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
             = BEFEHL
   dupa
   stanga
             = BEFEHL
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [.1.] [.2.]
1 implicit category entry present pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authorvear
              = BEFEHL
   inainte
   dupa
             = BEFEHL
              = BEFEHL
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\btxauthorfield {...}
* initials firstnames vons surnames juniors
\btxdetail {...}
* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language
   luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an
```

yearfiled NAME

\btxdirect {.*.}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{ ... \} \{ ... \} \{ ... \} \{ ... \}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{...\}$ $\{...\}$ $\{...\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...\}$ $\{...\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{.1.\}$ $\{.1.\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {.*.}

* NAME

\btxfield {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldname $\{...^*\}$

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldtype {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfirstofrange $\{...^*\}$

* volume pages

\btxflush {.*.}

 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted {.*.}

* autor editor

\btxflushauthorinvertedshort $\{.\overset{*}{\ldots}\}$

* autor editor

$\verb|\btxflushauthorname| {.*.}|$

* autor editor

\btxflushauthornormal {.*.}

* autor editor

\btxflushauthornormalshort $\{.\overset{*}{\ldots}\}$

* autor editor

\btxflushsuffix

\btxfoundname { . * . }

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfoundtype {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxhiddencitation [.*.]

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE^{T}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
            = BEFEHL
   inainte
   dupa
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
             BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

\btxhybridcite [...] [...]

1 implicit category \mathbb{Q} try short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE

\btxhybridcite {.*.}

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
             = BEFEHL
   dupa
              = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
```

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authorvear
   inainte
              = BEFEHL
             = BEFEHL
   dupa
             = BEFEHL
   stanga
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
```

\btxlistcitation [...] [...]

1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear

2 REFERENCE

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
             = BEFEHL
   dupa
             = BEFEHL
   stanga
             BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
```

```
\verb|\btxloadjournalist[...^*]|
* FILE
\btxoneorrange \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 volume pages
3 FALSE
\btxremapauthor [...^1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {.*.}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [.^1.] [.^2.]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\buildmathaccent \{ ...^1 . \} \{ ...^2 . \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1.\} \{...^2.\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma {.*.}
* CHARACTER
```

```
\verb|\buildtextbottomdot| {.*.}|
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron {.*.}
* CHARACTER
\buildtextognek \{...^*.\}
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \seteazabarainteractfuhe
2 pagina subpagina REFERENCE
\buton [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)} [.\(\frac{3}{.}.\)]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\dots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ddots\delta\} \\ \mathrm{1} \mathrm{NAMF}
1 NAME OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\BUTTON [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{\cdot}.} [.\stackrel{3}{\cdot}.]
1 inherits: \set@pbutton
2 TEXT
3 REFERENCE
instances: button
\Caps {.*.}
* TEXT
\CONTEXT
\ConTeXt
\Context
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
```

```
\CUVANT {.*.}
* TEXT
\CUVINTE {.*.}
* TEXT
\Cuvant { . * . }
* TEXT
\Cuvinte {.*.}
* TEXT
\caligrafic
\c \{...\}
* TEXT
\camp [.^1.] [.^2.]
1 NAME
2 TEXT
\catcodetablename
\cbox ... {...}
1 TEXT OPT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox . 1 . { . 2 . }

1 TEXT OPT
2 CONTENT
\centeredbox ... {...}
1 TEXT OPT
2 CONTENT
\centeredlastline
\centerednextbox ... { ...}
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\centru ....
* CHARACTER
\cfrac [.\frac{1}{1}.] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 l c r lî<sup>PT</sup>ic lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\CHARACTERKERNING [.^{1}.] {.^{2}.}
1 NUMMER
2 TEXT
```

```
\chardescription \{.\overset{*}{\ldots}\}
* NUMMER
\charwidthlanguage
\check \{...^*\}
* CHARACTER
\verb|\checkcharacteralign {...^*}|
* CONTENT
\checkedchar \{...^1.\} \{...^2.\}

    NUMMER
    CHARACTER

\checkedfiller \{...^*\}
* sym simbol rigla latime spatiu NAME BEFEHL
\checkedstrippedcsname \setminus.*..
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\checkinjector [.*.]
* NAME
\checknextindentation [.^*.]
* da nu auto
\checknextinjector [.*.]
* NAME
\checkpage [...] [..,..\stackrel{2}{=}....]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
\checkpreviousinjector [.*.]
* NAME
\checksoundtrack \{...^*\}
* NAME
\c \checktwopassdata \{...^*\}
* NAME
\checkvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
```

```
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical [.1] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\verb|\chemicalbottext| \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\chemicalmidtext| \{ . \overset{*}{\ldots} \}
* TEXT
\chemicalsymbol [.*.]
* NAME
\chemicaltext {.*.}
* TEXT
\chemicaltoptext \{...^*\}
\chineseallnumerals {.*.}
* NUMMER
\chinesecapnumerals \{...^*\}
* NUMMER
\chinesenumerals \{...^*\}
\citation [..,..^{\frac{1}{2}}..,..] [.^2.]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
    inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
    dreapta
    inherits: \setupbtx
2 REFERENCE
\citation [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
    inainte
              = BEFEHL
             = BEFEHL
= BEFEHL
    dupa
    stanga
    dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta OPT REFERENCE
    alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                     authoryear
               = BEFEHL
    inainte
              = BEFEHL
    dupa
    stanga
                 = BEFEHL
               = BEFEHL
    dreapta
    inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 implic \P\P category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
    alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                     authoryear
    inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
    inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{ ... \} \{ ... \}
1 NAME
2 FONT
\cldcommand {.*.}
* BEFEHL
\cldcontext {...}
* BEFEHL
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\clip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \Seteazaclipping
2 CONTENT
\cloneazacamp \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
   NAME
4 NAME
\collect {.*.}
* CONTENT
```

```
\collectedtext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\delta^3.} {\delta^4.}
1 inherits: \setupcollectOF
2 stil = STYLE BEFEHL
   culoare = COLOR
   inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\collectexpanded {.*.}
* CONTENT
\coloana [...,*...]
* inherits: \coTumnbreak
\colorcomponents {.*.}
* COLOR
\colored [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \definesteculoare
2 CONTENT
\colored [...^1] {...}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\verb|\columnbreak| [...,^*,...]|
* da nu preferinta 1955al fortat primul ultim NUMMER NAME
\combinepages [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 FILE OPT
2 alternativ = a b c orizontal vertical
                 = NUMMER
   n
                 = NUMMER
   nx
                  = NUMMER
   ny
   start
                  = NUMMER
                = NUMMER
   stop
   distanta
                  = DIMENSION
   sus
                  = BEFEHL
                  = BEFEHL
   jos
                  = BEFEHL
   stanga
                 = BEFEHL
   dreapta
                  = BEFEHL
   inainte
   dupa
                  = BEFEHL
                  = BEFEHL
   intre
                 = on dezactivat
   frame
   frame = on dezactivat
fundal = primplan culoare NAME
culoarefundal = COLOR
   fundal
\COMMENT [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}.}
1 TEXT OPT
2 inherits: \seteazacomentariu
3 TEXT
instances: comment
\commalistelement
\commalistsentence [\ldots, 1] [\ldots, 2]
1 TEXT
2 TEXT
\commalistsize
```

```
\verb|\comparagrupculoare [...^*]|
* NAME.
\comparapaleta [.*.]
* NAME
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
\completeazanumarpagina
\completebtxrendering [.1] [..,.2]
1 NAME OPT 2 inherits: \setupbtxrendering
\completCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalista OPT
instances: content
\completelist [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 LISTE
2 inherits: \seteazalista
\complete list of FLOATS [..,.. \stackrel{*}{=} ..,..]
instances: chemicals figures tables intermezzi graphics
\completelistofpublications [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,...^2=...]
1 SINGULAR
2 inherits: \seteazasortare
\completelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare OPT
instances: logos
\completelistofsynonyms [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}
1 SINGULAR
2 inherits: \seteazasinonime
\completelistofSYNONYMS [..,..*=..,..]
* inherits: \seteazasinonime
instances: abbreviations
\completeregister [.^1.] [..,..^2...]
1 NAME
2 inherits: \seteazaregistru
\completREGISTER [..,..*=..,..]
* inherits: \strut^{\protect\mbox{\scriptsize PT}}
instances: index
```

```
\setareindex [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NUMMER OPT
2 inherits: \seteazaregistru
\complexorsimple \time.
* CSNAME
\complexorsimpleempty \times .*.
* CSNAME
\verb|\complexorsimpleempty {...}|
* TEXT CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\componenta [.*.]
* FILE
\verb|\componenta| ...^*.
* FILE
\composedcollector {...}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \setminus ...
* CSNAME
\verb|\constantdimenargument| \verb|\.^*..
* CSNAME
\verb|\constantemptyargument| \verb|\.^*..
* CSNAME
\verb|\constantnumber| \setminus ....
* CSNAME
\verb|\constantnumberargument| \verb|\.^*|.
* CSNAME
\contentreference [\ldots, 1] [\ldots, 2] [\ldots, 2] [\ldots, 2]
REFERENCE
inherits: \seteazainconjurat
CONTENT
\verb|\continued number {..}^*.}|
* NUMMER
\continueifinputfile {.*.}
* FILE
```

```
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \.\dots\.\to \.\dots\.\dots
2 CSNAME
\text{converted counter } [\dots \dots \d
1 NAME
2 inherits: \setupcounter
\converteddimen \{...^1\} \{...^2\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter [.\frac{1}{2}.] [..., ..\frac{3}{2}...,..]

1 NAME OPT OPT
1 NAME OPT
2 NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
3 inherits: \setupcounter
\convertestenumar \{...^1.\} \{...^2.\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
        n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
        thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
        arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals
        koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
        {\tt slovenianNumerals\ spanishnumerals\ spanishnumerals\ mathgreek\ set} {\tt lo}\ {\tt set}
2 NUMMER
\convertmenth \{...^*\}
* NUMMER
\convertvalue ... \to \...
1 NAME
2 CSNAME
\convertvboxtohbox
\copiazacamp [.1.] [.2.]
1 NAME
2 NAME
\copyboxfromcache \{...\} \{...\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\copypages [.\frac{1}{2}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..]
1 FILE
2 marcaje = on dezactivat
       offset = DIMENSION
n = NUMMER
3 inherits: \setupexternalfigure
```

```
\copyparameters [.<sup>1</sup>.] [.<sup>2</sup>.] [..., ...]
1 TEXT
2 TEXT
3 KEY
\copyposition \{...^1\} \{...^2\}
1 NAME
2 NAME
\corecteazaspatiualb \{...^*.\}
* CONTENT
\countersubs [...^1] [...]
1 NAME
2 NUMMER
\counttoken . \in . \in . \to \...
1 TEXT
2 TEXT
3 CSNAME
\counttokens \dots \to \\dots2...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\crampedclap {.*.}
* CONTENT
\crampedllap {.*.}
* CONTENT
\crampedrlap {.*.}
* CONTENT
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\verb|\ctxcommand {...}^*|
* BEFEHL
\verb|\ctxdirectcommand {...}|
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{.\overset{*}{\ldots}\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
```

```
\ctxlatecommand {.*.}
* BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile {.*.}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode {.*.}
* BEFEHL
\ctxreport \{.\overset{*}{.}.\}
* BEFEHL
\verb|\ctxsprint {...}|
* BEFEHL
\culoare [...] {...}
1 COLOR
2 CONTENT
\culoaregri [...^1] {...}
1 COLOR
2 CONTENT
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable \{...^*\}
* KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentETICHETA [..., 1] {...}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
```

```
\currentlistentrydestinationattribute
\verb|\currentlistentrylimited text {...}|
* TEXT
\currentlistentrynumber
\verb|\currentlistentrypagenumber|
\currentlistentryreferenceattribute \{...^*.
* numar text numarpagina tot
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\currentmoduleparameter {.*.}
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...^*}|
\currentresponses
\currenttime [...*,...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant {.*.}
* TEXT
\cuvantdreapta [.1] {.2.}
1 dreapta DIMENSION OPT
2 CONTENT
```

```
\d {...}
* CHARACTER
m = NUMMER
   y = NUMMER
2 inherits: \datacurenta
\datacurenta [...,*...]
* an luna zi zisaptaman y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
    referinta day:+ day:++ d:+ d:+ dd:+ dd:++ D:+ D:+ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}

    NAME
    NAME NUMMER
    KEY realpage

\dayoftheweek \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1\}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue \{...^*.\}
* NAME
\decrement cd:paren*theses-1
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
```

```
\defcatcodecommand \setminus 1^1 \dots 1^2 \dots 1^3 \dots 1^3
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\defconvertedcommand \setminus 1^{1} \cdot \cdot \cdot \setminus 2^{2} \cdot \cdot \cdot
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
\verb| \defineactive character ... {...}|
1 CHARACTER
2 BEFEHL
\definealternativestyle [..., ...] [...]
1 NAME
2 BEFEHL3 BEFEHL
\defineanchor [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..] [..,..\frac{4}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \seteazainconjurat
\defineattachment [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupattachment
\defineattribute [.1] [...,2]

    NAME
    local global public private

\definebackground [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \seteazafundal
\definebar [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbar
\definebodyfontswitch [...^1] [..., ...]
1 NAME
2 inherits: \seteazafonttext
```

```
\definebreakpoint [...^1] [...^2] [...,...^{\frac{3}{2}}...,..]
1 NAME
2 CHARACTER
3 type = 1 2 3 4 5
nstanga = NUMMER
    ndreapta = NUMMER
    stanga = BEFEHL
mijloc = BEFEHL
dreapta = BEFEHL
range = da nu
    language = SPRACHE
\definebreakpoints [.*.]
* NAME
1 NAME
2 NAME
3 inherits: \setupbtx
2 NAME
3 inherits: \setupbtxdataset
\definebtxregister [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [...^1] [...] [...,...^3]....]
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbutton
\definecapitals [...] [...] [...,...
1 NAME
NAMEinherits: \seteazamajuscule
\definecharacterkerning [.\frac{1}{.}] [\frac{1}{.}] [\frac{1}{.}] [\frac{3}{.}]
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [.*.]
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupchemical
\definechemicalsymbol [.1] [.2]
1 NAME
2 TEXT
```

```
\definecollector [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 1 NAME
2 NAME
3 inherits: \setupcollector
 \definecolumnbreak [...] [..., ...]

    NAME
    da nu preferinta local fortat primul ultim NUMMER

 \definecombination [.1] [.2] [..,.3]
 2 NAME
3 inherits: \setupcombination
 \definecomment [.\frac{1}{2}.] [..\, ..\frac{3}{3}..\, ...]
 1 NAME
2 NAME
 3 inherits: \seteazacomentariu
 \verb|\definecomplexorsimple| \verb|\|.".
 * CSNAME
 \define complex or simple empty \define the simple empty \define \def
 \define complex or simple empty {.*.}
 * TEXT CSNAME
 \definecomplexorsimple {.*.}
 * TEXT CSNAME
 \defineconversionset [...] [..., ...] [...]
1 NAME SECTIONBLOCK:NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
 \definecounter [...^1] [...^2] [...,...^3=...,..]
2 NAME
3 inherits: \setupcounter
 \definedataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
3 inherits: \setupdataset
 \definedelimitedtext [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
 \definedfont [...]
 * FONT
 \defineeffect [.<sup>1</sup>.] [.<sup>2</sup>.] [., .<sup>3</sup>., .]

1 NAME OPT OPT
 1 NAME
 2 NAME
3 inherits: \setupeffect
```

```
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [...] [...] [...] [...]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 rscale
             = NUMMER
   designsize = implicit auto
   goodies = FILE
             = NUMMER NAME
   range
             = NUMMER NAME
   offset
            = da nu
   check
   fortat = da nu
features = NAME
             = TEXT
   tf
   bf
             = TEXT
             = TEXT
             = TEXT
   sl
             = TEXT
   bi
             = TEXT
   bs
             = TEXT
\definefallbackfamily [.1] [.2] [.3] [...,4]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
\definefieldbody [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
3 inherits: \setupfieldbody
\definefieldbodyset [.^1.] [...^2,...]
1 NAME
2 NAME
\definefieldcategory [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{ ...^1 ... \}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [...] [...]
1 NAME
2 FILE
```

```
\definefiller [.\dot1.] [.\dot2.] [..,.\delta=..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
\definefontfallback [.\ddots] [.\dots] [...\dots] [..., \dots\delta = ..., ..]
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
   fortat = da nu
            = da nu
    check
    offset = NUMMER NAME
    features = NAME
\definefontfamily [.1] [.2] [.3] [..,.4
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 rscale
                = NUMMER
   designsize = implicit auto
    goodies = FILE
    features = NAME
              = TEXT
= TEXT
   tf
               = TEXT
   it
               = TEXT
   sl
               = TEXT
   bi
   bs
               = TEXT
\definefontfamilypreset [...^1] [...,..^2]
2 inherits: \definefontfamily
\definefontfamilypreset [...^1] [...^2]
1 NAME
2 NAME
\definefontfamily [ \ . \ . \ . \ ] [ \ . \ . \ . \ ] [ \ . \ . \ . \ ] [ \ . \ . \ . \ ]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
```

```
\definefontfeature [.\frac{1}{2}] [..., \frac{3}{4}] [..., \frac{3}{4}]
1 NAME
2 NAME
3 language
                    = NAME
                   = NAME auto
   script
   mode
                   = node base auto niciunul
                   = da nu
   liga
                   = da nu
   kern
   extrakerns
                   = da nu
                   = da nu
   tlig
   trep
                   = da nu
                   = da nu
   missing
                   = da nu
   dummies
   analyze
                   = da nu
                   = da nu
   unicoding
                   = NAME
   expansiune
   protrusion
                   = NAME
                   = da nu
   nostackmath
   realdimensions = da nu
                   = da nu
   itlc
                  = da nu
   textitalics
   mathitalics
                   = da nu
                   = NUMMER.
   slant
                  = NUMMER
   extend
   extend - NORTHER
dimensions = NUMMER
boundingbox = da nu fundal incadrat gol COLOR
compose = da nu
   char-ligatures = da nu
   compat-ligatures = da nu
                   = FILE
   goodies
   extrafeatures = da nu
   featureset = NAME colorsheme = NAME
   postprocessor
                   = NAME
   mathdimensions
                   = NAME
   keepligatures = da nu auto
                   = da nu
   devanagari
   features
                   = da nu
                   = da nu
   tcom
                   = da nu
   anum
                   = da nu
   mathsize
   decomposehangul = da nu
   mathalternatives = da nu
   mathgaps = da nu
                   = da nu
   checkmarks
                   = da nu
   NAME
   mathnolimitsmode = NUMMER
   blockligatures = da nu
\definefontfile [...^1] [...^2] [...,...^3=...]
2 FILE
              = NAME
3 features
   fallbacks = NAME
   goodies
   designsize = auto implicit
\definefontsize [.*.]
* NAME
\definefontsolution [.\donallow1.] [.\donallow2.] [..,..\delta..]
1 NAME
   NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...] [...,...^3=...]
1 NAME
  NAME
3 inherits: \setupformula
\defineformulaalternative [...] [...] [...]
1 NAME
  CSNAME
3
   CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
 1 NAME
 2 NAME
 3 inherits: \setupformulaframed
 \defineframedcontent [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]
1 NAME
2 NAME
 3 inherits: \setupframedcontent
 \defineframedtable [...] [...]
 1 NAME
2 NAME
 \definefrozenfont [...^1] [...^2]
 1 NAME
2 FONT
 \defineglobalcolor [...^1] [...,..^2]...]
 2 inherits: \definesteculoare
 \defineglobalcolor [...] [...]
 1 NAME
2 COLOR
 \definegraphictypesynonym [...] [...]
 1 NAME
2 NAME
 \definegridsnapping [...] [...,...]
 2 local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
           \verb|mindepth| maxdepth| sus subsol strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER mindepth subsol strut NUMMER mindepth subso
           box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER
 \defineheadalternative [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupheadalternative
 \definehelp [.1] [.2] [..,.3]
 1 NAME
 NAMEinherits: \setuphelp
 \definehigh [...^1] [...] [...,...^3
 1 NAME
 2 NAME
 3 inherits: \setuphigh
 \label{eq:definehighlight} $$ \ensuremath{\operatorname{definehighlight}} \ensuremath{ [.\overset{1}{\dots}] } \ensuremath{ [.\overset{2}{\dots}] } \ensuremath{ [..,...]^{\frac{3}{2}}...,..] }
 1 NAME
2 NAME
 3 inherits: \setuphighlight
 \definehspace \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix}
 2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
 1 NAME
 2 characters
                                                        = TEXT
                                                       = da tot TEXT
         hyphens
                                                     = da tot TEXT
          joiners
         rightwords = NUMMER
          hyphenmin
                                                      = NUMMER
         lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
          \verb|righthyphenchar| = \verb|NUMMER|
          alternativ
                                                     = original tex hyphenate expanded traditional niciunul
          borduradreapta = tex
                                                 = cuvant NUMMER
          rightchars
 \defineindentedtext [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [...^2,...]
 2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
          DIMENSION
 \defineinitial \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
NAMEinherits: \setupinitial
 \defineinsertion [...^1] [...^2] [...,...^3]
 1 NAME
 2 NAME
 3 inherits: \setupinsertion
 \defineinteraction [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \seteazainteractiunea
 \defineinteractionbar [.1] [.2] [..,.3]
2 NAME
3 inherits: \seteazabarainteractiune
 \defineinterfaceconstant \{ ... \} \{ ... \}
1 NAME
2 NAME
\verb| \define interface element {. } ^1. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ 
1 NAME
2 NAME
 \defineinterfacevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
 \defineinterlinespace [...] [...] [...]
 2 NAME
 3 inherits: \seteazaspatiuinterliniar
```

```
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [...] \ [...,..] \ [...,..] } 
1 NAME
2 COLOR NUMMER
3 a = NUMMER
t = NUMMER
\defineitemgroup [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}...]
1 NAME
2 NAME
3 inherits: \seteazaelemente
\definelabelclass [...] [...]
1 NAME
2 NUMMER
\setarebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setarelabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setaremathlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareoperatortext [.\frac{1}{2}...] [...,..\frac{2}{2}...,...]
1 SPRACHE
2 KEY = VALUE
\setareprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\setaresuffixtext [.^1.] [..,..^2....]
1 SPRACHE
2 KEY = VALUE
\setaretaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareunittext [.\frac{1}{2}..] [..,.\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\definelayer [.\dot1.] [.\dot2.] [..,..\delta.]
1 NAME
NAMEinherits: \setuplayer
```

```
\definelayerpreset [...^1] [...,...^2]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [...] [...]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \seteazaaspect
\definelinefiller [.\dots] [.\dots] [..,\dots\delta^2..,..]
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.1] [.2] [..,.3]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \seteazanumerotarelinii
\definelines [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME 0
2 NAME
3 inherits: \seteazalinii
\definelistalternative [.\frac{1}{2}.] [..,\frac{3}{2}.,\frac{3}{2}] \quad \text{I} \quad \text{NAME}
NAMEinherits: \setuplistalternative
\definelistextra [.\frac{1}{2}.] [..\, \frac{3}{2}..\, ...]
1 NAME
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]

1 NAME OPT OPT
1 NAME
3 inherits: \setuplow
\definelowhigh [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplowhigh
\label{eq:define_low_midhigh} $$ [.\overset{1}{\dots}] $$ [.\overset{2}{\dots}] $$ [..,..\overset{3}{=}\dots,\dots]$
NAMEinherits: \setuplowmidhigh
\defineMPinstance [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupMPinstance
```

```
\definemarginblock [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \setupmarginblock
1 NAME
2 NAME
3 inherits: \setupmargindata
\verb|\definemarker|[...^*]|
* NAME
\verb|\definemathaccent| ...^1...^2.
1 NAME
2 CHARACTER
\definemathalignment [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupmathalignment
\definemathcases [.\ddots] [.\dots] [..,..\delta.\delta..]
1 NAME
2 NAME
3 inherits: \setupmathcases
\label{eq:local_define_mathcommand} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $\left\{ \begin{array}{c} 4 \\ 1 \end{array} \right\} $$
                                                      OPT OPT OPT
ord op bin rel open close punct alpha intern nothing limop nolop box unu doi

BEFEHL \...##1 \...##1##2
\definemathdouble \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 \quad \hbox{ ambele vfenced NAME} \\
2 NAME
3 NUMMER
4 NUMMER
\label{eq:local_local_local} $$ \end{substrate} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 4 \\ 1 \end{array} \right] $$
1 ambele vfenced
2 NAME
3 NUMMER
4 NUMMER
\doublebar \{...^1\}
1 TEXT
2 TEXT
 \doublebrace \{...^1.\} \{...^2.\}
1 TEXT
\doublebracket \{...^1.\}
1 TEXT
2 TEXT
\doubleparent \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
1 TEXT
2 TEXT
\overbraceunderbrace \{...^1\}
1 TEXT
2 TEXT
\overbracketunderbracket \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TEXT
2 TEXT
\overparentunderparent \{...^1, \}
1 TEXT
2 TEXT
\definemathematics [...^1] [...] [...,...^3]

    NAME
    NAME
    inherits: \setupmathematics

\definemathextensible [.1] [.2] [.3]
1 reverse matematica text chemistry
NAME
NUMMER
\cleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
            OPT OPT
\crightarrow \{...\} \{...\} \{...\} 1 TEXT OPT OPT
1 TEXT
2 TEXT
\crightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\eleftarrowfill \{...\}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} | {...} |
1 TEXT
2 TEXT
\eleftharpoonupfill \{...^1.\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{.1.2\}
1 TEXT
2 TEXT
\eoverbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
                     OPT OPT
```

```
\eoverbracketfill \{...^1.\}
1 TEXT
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\erightarrowfill \{...^1, ...\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...\} \{...\}
1 TEXT
2 TEXT
\etwoheadrightarrowfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\eunderbarfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                   OPT OPT
\eunderbracefill {...} {...}
1 TEXT
2 TEXT
\eunderbracketfill {...} {...}
1 TEXT
2 TEXT
                          OPT OPT
\eunderparentfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mequal \{...\}
1 TEXT OPT
2 TEXT
\mhookleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                     OPT OPT
\mhookrightarrow \{...\}
1 TEXT
2 TEXT
            OPT OPT
\mLeftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\mLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT
2 TEXT
```

```
\mleftarrow \{.1.3, 1.3\}
1 TEXT OPT OPT
2 TEXT
\mleftharpoondown \{...\}
1 TEXT
2 TEXT
\mleftharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mleftrightarrow \{...\}
1 TEXT
2 TEXT
\mleftrightharpoons \{...\}
1 TEXT
2 TEXT
\mmapsto {.1.} {.2.}
1 TEXT
2 TEXT
          OPT OPT
\mRightarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\mrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\mrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT OPT OPT 2 TEXT
\mrightharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\}
1 TEXT
2 TEXT
\mrightleftharpoons \{...\}
1 TEXT
2 TEXT
\mrightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                           OPT
\mtriplerel \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\mtwoheadleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\mtwoheadrightarrow \{.1.3\}
1 TEXT
2 TEXT
\tequal \{ ... \} \{ ... \}
         OPT OPT
1 TEXT
2 TEXT
\thookleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
\thookrightarrow \{...\}
1 TEXT
2 TEXT
           OPT OPT
\tLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\tLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tleftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\tleftharpoonup \{. \stackrel{1}{\ldots}\} \{. \stackrel{2}{\ldots}\}
                   OPT OPT
1 TEXT
2 TEXT
\tleftrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tmapsto {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\tRightarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\trel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\trightarrow \{...^1,...\}
1 TEXT OPT OPT
2 TEXT
```

```
\trightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\trightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
\trightleftharpoons \{.1...\}
1 TEXT
2 TEXT
\trightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\ttriplerel \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\ttwoheadleftarrow \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
                         OPT
\ttwoheadrightarrow \{.1.3, 1.2.\}
1 TEXT
2 TEXT
\xequal \{...\}
1 TEXT OPT OPT
2 TEXT
\xhookleftarrow \{...\}
1 TEXT
2 TEXT
            OPT OPT
1 TEXT
2 TEXT
                     OPT OPT
\xleftarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
\xLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xleftarrow {...}^1 {...} {...}
1 TEXT OPT OPT 2 TEXT
\xlefttharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\xleftharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\xleftrightarrow \{...\}
1 TEXT
2 TEXT
\xleftrightharpoons \{...\} \{...\}
\xmapsto \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xRightarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\xrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\xrightarrow \{...^1,...\}
1 TEXT
2 TEXT
           OPT OPT
\xrightharpoondown \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\xrightharpoonup\ {\scriptsize \{.\,^{1}.\,\}}\ {\scriptsize \{.\,^{2}.\,\}}
1 TEXT
2 TEXT
\verb|\xrightleftharpoons| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
\xrightoverleftarrow\ \{.\ ^1...\}\ \{.\ ^2...\}
1 TEXT
2 TEXT
\xtriplerel \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xtwoheadleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\definemathfence [.\frac{1}{2}.] [..,.\frac{3}{2}.,..]
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
NAME
inherits: \setupmathfraction
```

```
\definemathframed [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
1 NAME
NAMEinherits: \setupmathframed
\definemathmatrix [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmathmatrix

    NAME
    NAME
    inherits: \setupmathornament

\definemathover [...1] [...2] [...3]
sus vfenced NAME
NAME
NUMMER
\definemathoverextensible [...] [...] [...]
1 sus vfenced
NAME
NUMMER
\verb|\definemathovertextensible [...] [...] [...] [...]

    bothtext
    NAME

3 NUMMER
\definemathradical [.\frac{1}{2}] [..\frac{2}{2}] [..\frac{3}{2}..\frac{1}{2}]

    NAME
    NAME
    inherits: \setupmathradical

\definemathstackers [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupmathstackers
\definemathstyle [...] [..., ...]
NAME
display text script scriptscript cramped uncramped normal impachetat mic mare
\definemathtriplet \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
1 NAME
2 NAME
3 TEXT
\definemathunder [.1] [.2] [.3]
1 subsol vfenced NAME
2 NAME
3 NUMMER
\definemathunderextensible [...] [...]

    subsol vfenced
    NAME

3 NUMMER
\definemathundertextextensible [.1] [.2] [.3]
3 NUMMER
```

```
\definemathunstacked [.1] [.2] [.3]
 1 larg
2 NAME
3 NUMMER
 \definemeasure [.1] [.2]
1 NAME
2 DIMENSION
 \verb| definemessageconstant {...}^*|
 * NAME
 \definemixedcolumns [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{1}{2}]
NAMEinherits: \setupmixedcolumns
 \definemode [\ldots, 1, \ldots] [\ldots]

    NAME
    da nu mentine

\label{eq:local_local_local_local_local} $$ \end{substrate} $$ \end{
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
4 inherits: \definespotcolor
 \definenamedcolor [...^1] [...,..^2]....
1 NAME
2 inherits: \definesteculoare
 \definenamedcolor [...^1] [...^2]
1 NAME
2 COLOR
 \definenamespace [...^1] [..,..^2]
 1 NAME
                                    = TEXT
          parent = TEXT
          stil = da nu
          comanda = da nu lista
          setup = da nu lista
                                   = da nu lista
          set
                               = da nu
          frame
\definenarrower [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \seteazaingust
\definenote [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 NAME
3 inherits: \setupnote
\label{eq:local_define} $$ \define or nament [.1] [..,..$\frac{2}{2}..,..] [..,..$\frac{3}{2}..,..] $$
 1 NAME
 2 alternativ = a b
          inherits: \setupcollector
 3 stil = STYLE BEFEHL
          culoare = COLOR
          inherits: \seteazainconjurat
```

```
\defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternativ = a b
   inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [...,*...]
\definepage [.1.] [.2.]
1 NAME
2 REFERENCE
\definepagebreak [...] [..., ...]
2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
    stanga dreapta par impar cvadrupul ultim ultimapagina start stop
\definepagechecker [.\frac{1}{2}.] [..,\frac{3}{2}.,\frac{3}{2}] \quad \delta \text{MAME} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT}
2 NAME
3 inherits: \setuppagechecker
\definepagegrid [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuppagegrid
\definepagegridarea [.\ddot^1.] [.\dot^2.] [..,.\delta^3..,..] 1 NAME OPT OPT
NAME
inherits: \setuppagegridarea
\definepagegridspan [...^1] [...] [...,...^3]
NAMEinherits: \setuppagegridspan
\definepageinjection [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 

1 NAME OPT OPT
1 NAME
3 inherits: \setuppageinjection
\definepageinjectionalternative [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
\definepageshift [...^1] [...^2] [..., 3]
2 orizontal vertical
3 DIMENSION
\definepagestate [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuppagestate
```

```
\definepairedbox [.\frac{1}{2}] [..., \frac{3}{2}...]
   1 NAME
 2 NAME
3 inherits: \setuppairedbox
  \label{eq:defineparagraph} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 
1 NAME
2 NAME
3 inherits: \setupparagraph
  \defineparallel [...^1.] [..., ...]
  1 NAME
2 NAME
   \defineparbuilder [.*.]
   * NAME
  \defineplacement [...^1] [...,...^3=...,..]
 1 NAME
2 NAME
  3 inherits: \setupplacement
  \definepositioning [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
2 NAME
3 inherits: \setarepozitie
  \defineprefixset [.^1.] [...,^2...] [.^3...]
1 NAME SECTIONBLOCK:NAME
2 ABSCHNITT
3 ABSCHNITT
   \defineprocesscolor [.1] [.2] [..,.3]
   1 NAME
 2 COLOR
3 inherits: \definesteculoare
  \defineprocessor [.^{1}.] [.^{2}.] [..,..^{3}..,..]
  1 NAME
2 NAME
   3 inherits: \setupprocessor
  \definepushbutton [.^1.] [..,.^2...]
  NAME inherits: \setupfieldcontentframed
   \definepushsymbol [...] [...]
  1 NAME
2 nrd
   \definerenderingwindow [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
   1 NAME
 NAME
inherits: \setuprenderingwindow
  \defineresetset [.1] [..., ...] [...]
  1 NAME SECTIONBLOCK: NAME
   2 NUMMER
   3 NUMMER
```

```
\definescale [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupscale
\definescript [...^1] [...^2] [...,...^{\frac{3}{2}}....]
1 NAME
2 NAME
3 inherits: \setupscript
\definesectionlevels [ ... ] [ ... , ... ]
1 NAME
2 ABSCHNITT
\defineselector [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \setupselector
\defineseparatorset [...] [...,...] [...]
1 NAME SECTIONBLOCK: NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
\defineshift [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}] \quad \text{Inname} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT}
1 NAME
2 NAME
3 inherits: \setupshift
\definesidebar [...^1] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupsidebar
\definesort [.1] [.2] [.3] [.3] [.4]
2 SINGULAR
3 NAME
4 CONTENT
\placelistoflogos [..,..^*=..,..]
* inherits: \seteazasortare OPT
\definespotcolor [...^1] [...^2] [...,...^3]
1 NAME
2 COLOR
3 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
          difference exclusion hue saturation culoare luminosity
    t = NUMMER
     e = TEXT
    p = NUMMER
\defineste [...] \.\.^2.. {\...}
1 NUMMER
2 CSNAME
3 CONTENT
\definesteaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definesteantet [.\dot1.] [.\dot2.] [..,.\delta.=\dot3..,..]

1 NAME OPT OPT
2 ABSCHNITT
3 inherits: \seteazatitlu
```

```
\definestebloc [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazabloc
\definesteblocsectiune [.1] [.2] [..,..3]
1 NAME
2 NAME
3 inherits: \seteazablocsectiune
\definestebuffer [.\frac{1}{2}.] [..,\frac{3}{2}.,\frac{3}{2}] \quad \delta \text{MAME}
1 NAME
   BUFFER
3 inherits: \seteazabuffer
\definestecamp [.^{1}.] [.^{2}.] [.^{3}.] [...^{4}...] [.^{5}.]
2 radio sub text linie push check signature 3 \, NAME
4 NAME
5 NAME
\definestecaracter . . . . . .
1 CHARACTER
2 NUMMER
\definestecomanda ...^1 . ...^2
1 CHARACTER
2 BEFEHL
\definesteconversie \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 SPRACHE
2 NAME
3 CSNAME
\definesteconversie [.\overset{1}{\dots}] [.\overset{2}{\dots}] [...,\overset{3}{\dots}]
1 SPRACHE
2 NAME
3 TEXT
\definesteculoare [...] [...,..=2...]
1 NAME
2 r = NUMMER
    g = NUMMER
b = NUMMER
    c = NUMMER
    m = NUMMER
    y = NUMMER
    k = NUMMER
    h = NUMMER
    s = NUMMER
    v = NUMMER
    a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
           difference exclusion hue saturation culoare luminosity
\definesteculoare [...^1] [...^2]
1 NAME
2 COLOR
\definestedescriere [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
1 NAME
2 NAME
3 inherits: \setupdescription
```

```
\definestedimensiunehartie \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 latime
              = DIMENSION
   inaltime = DIMENSION
   sus = BEFEHL
             = BEFEHL
   stanga = BEFEHL
dreapta = BEFEHL
    distanta = DIMENSION
    pagina = inherits: \seteazadimensiunihartie
             = inherits: \seteazadimensiunihartie
\definestedimensiunehartie [.\frac{1}{2}] [...\frac{3}{2}...]
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazadimensiunihartie
\definesteenumerare [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\dots, \dots \overset{3}{=}\dots, \dots]
1 NAME
NAMEinherits: \setupenumeration
\definesteeticheta [...] [...] [...,...
2 NAME
3 inherits: \setuplabel
\definestefloat [...] [...] [...] [...] [...]
1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \seteazafloat
instances: chemical figure table intermezzo graphic
\definestefloat [.1] [.2] [.3]
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
\definestefont [...^1] [...^2] [...,...^3]
1 NAME
2 FONT
3 inherits: \seteazaspatiuinterliniar
\definestefonttext [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
  tf = FILE
bf = FILE
it = FILE
sl = FILE
   bi = FILE
bs = FILE
   sc = FILE
        = FILE
   mr
   mrlr = FILE
   mrrl = FILE
    mb = FILE
   mblr = FILE
   mbrl = FILE
\definestefonttext [..., ...] [..., ...] [..., ...] [.4.]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
```

```
\definestefont [...^1.] [...^2.] [...]
 1 NAME
2 FONT
3 NAME
 \definesteformatreferinte [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NAME
 3 inherits: \setupreferenceformat
\definestegrupculori [.\frac{1}{2}.] [x:y:\frac{3}{2},..]
1 NAME
2 gri rgb cmyk spot
3 TRIPLET
 \definestehbox [.1.] [.2.]
1 NAME
2 DIMENSION
\definesteinconjurare [...] [...] [...]
1 NAME
2 NAME
 3 inherits: \seteazainconjurat
\definestelista [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 LISTE
3 inherits: \seteazalista
1 NAME
2 LISTE
3 inherits: \seteazalista
 \label{eq:local_definestemakeup} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $
1 NAME
2 NAME
3 inherits: \seteazamakeup
 \definestemarcaje [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

    NAME
    BESCHRIFTUNG
    inherits: \seteazamarcaje

 \definestemediulfonttext [.1] [.2] [..,.3]
 1 NAME
2 implicit DIMENSION
3 mare
                                                                                                                       = DIMENSION NUMMER
                mic
                                                                                                                        = DIMENSION NUMMER
                                                                                                                    = DIMENSION NUMMER
                  a
                                                                                                                    = DIMENSION NUMMER
                 b
                                                                                                                     = DIMENSION NUMMER
                  d
                                                                                                                    = DIMENSION NUMMER
                                                                                                                    = DIMENSION NUMMER
                 text
                                                                                                                    = DIMENSION NUMMER
                                                                                                                    = DIMENSION NUMMER
                xx
                 script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
                 spatiereinterliniara = DIMENSION
                                                                                                                    = inclinat italic STYLE BEFEHL
                                                                                                                         = NUMMER
 \definestemeniuinteractiune \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
 1 NAME
 2 NAME
 3 inherits: \seteazameniuinteractiune
```

```
\definesteoverlay [\dots, 1, \dots] [\dots] [\dots] [\dots]
1 NAME
2 NAME3 BEFEHL
\definestepaleta [...^1] [...,..^2=...]
1 NAME
2 NAME = COLOR
\definestepaleta [.1] [.2]
1 NAME
2 NAME
\definesteparagraf [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \seteazaparagrafe
\definesteprofil [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setupprofile
\definesteprogram [...^1] [...^2] [...]
1 NAME
2 TEXT
3 TEXT
\definestereferinte [...] [..., ...]

    NAME
    REFERENCE

\definesteregistru [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \seteazaregistru
1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definestesectiune [.*.]
* NAME
\definestesimbol [...] [...] [...]

    NAME
    NAME
    BEFEHL

\definestesimbolfigura [...^1] [...^2] [...,...^3=...,..]
NAME
FILE NAME
inherits: \figuraexterna
\verb| \definestesinonim [...^1.] [...^2.] [...^3.] [...^4.]
2 PLURAL
3 CSNAME
4 CSNAME
```

```
\definestesinonimfont [...^1] [...] [...,...^3=...,..]
1 NAME
FONT features
                = NAME
    fallbacks = NAME
    goodies = NAME
    designsize = auto implicit
\definestesortare [...^1] [...^2] [...]
1 SINGULAR
2 PLURAL
3 niciunul CSNAME
\definestestartstop [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
2 NAME
3 inherits: \setupstartstop
2 NAME
3 inherits: \setupstyle
\definestestilfont [..., ...] [...]
1 NAME
2 NAME
\definestestivacampuri [.1] [...,..] [...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definestesubcamp [.1] [.2] [...]
1 NAME
2 NAME
3 NAME
\definestetabulatori [...^1] [...^2] [...^3]
1 NAME
2 NAME
3 TEMPLATE
\label{eq:local_definestetext} $$ \begin{bmatrix} .^1 \\ . \end{bmatrix} $$ [.^2 \\ .^3 \\ .^7 \\ [.^4 \\ .] $$ [.^5 \\ .^5 \\ ] $$ [.^6 \\ .] $$ [.^7 \\ .] $$
1 NAME
2 sus antet text subsol subsol
3 text margine bordura
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\definestetexteinconjurate [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframedtext
\framedtext [..,..^{\frac{1}{2}}..,..] {.\(\framedtext\)
1 inherits: \setupframedtext
2 CONTENT
\label{eq:local_definestet} $$ \definestetextinconjurat [...] [...] [..., ...] $$
1 NAME
2 NAME
3 inherits: \setupframedtext
```

```
\definestetyping [.\frac{1}{2}] [..., \frac{3}{2}...]
  1 NAME
2 NAME
3 inherits: \seteazatyping
  \definestyleinstance [.1] [.2] [.3] [.4]
NAME
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
  \definesubformula [.\delta.] [.\delta.] [..\delta.\delta.]
 2 NAME
 3 inherits: \setupsubformula
  \label{eq:definesynonym} \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $
1 da nu
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
  \placelistofabbreviations [..,..*=..,..]
  * inherits: \seteazasinonime
 \definesystemattribute [.<sup>1</sup>.] [...,...]
  1 NAME
  2 local global public private
 \verb| definesystemconstant {.*.}|
  * NAME
  \definesystemvariable {.*.}
  * NAME
  \defineTABLEsetup [...] [...,... = ...,..]
 1 NAME
2 inherits: \setupTABLE
 \definetabulation [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setuptabulation
  \definetextbackground [...^1] [...^2] [...,...^3=...,..]

    NAME
    NAME
    inherits: \setuptextbackground

  \definetextflow [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
  1 NAME
2 NAME
3 inherits: \setuptextflow
 \definetooltip [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
  1 NAME
  2 NAME
 3 inherits: \setuptooltip
  \definetransparency [.1] [.2]
 1 NAME
2 NUMMER
```

```
\definetransparency [.1] [..,..=2]...
  1 NAME
  2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
                                           difference exclusion hue saturation culoare luminosity
                 t = NUMMER
  \definetransparency [...^1] [...^2]
1 NAME
2 NAME
  \definetwopasslist \{...^*.\}
 * NAME
 \definetype [.\frac{1}{1}] [\frac{2}{1}] [\frac{2}{1}] [\frac{3}{1}] \quad \frac{3}{1} \quad \text{DPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OP
1 NAME
2 NAME
3 inherits: \seteazatype
 \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
  4 NAME
5 implicit dtp
6 rscale = auto NUMMER
features = NAME
                 fallbacks = NAME
                 goodies = NAME
                 designsize = auto implicit
                                                                = ambele
                 directie
  \definetypescriptprefix [.1] [.2]
  1 NAME
  \definetypescriptsynonym [...] [...]
  \definetypesetting [.1] [.2] [..,.3]
 1 NAME
2 TEXT
 3 inherits: \setupexternalfigure
  \defineunit [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupunit
  \defineviewerlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
  1 NAME
 NAMEinherits: \setupviewerlayer
  \definevspace [...] [...]
  1 NAME
 2 NAME
3 DIMENSION
  \definevspacing [.1] [.2]
 1 NAME
2 inherits: \vspacing
```

```
\definevspacingamount [.1] [.2] [.3]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupxtable
\delimited [...^1] [...^2] \{...^3\}
1 NAME2 SPRACHE3 CONTENT
\delimitedtext [.^1.] [.^2.] {.^3.}
1 NAME
2 SPRACHE
3 CONTENT
\DELIMITEDTEXT [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 SPRACHE
instances: quotation quote blockquote speech aside
\depthofstring \{...^*\}
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...\} \{...\}
2 DIMENSION
3 FONT
\depthstrut
\DESCRIERE [..., 1] {.2} .3. \par
1 REFERENCE OPT
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\determinacaracteristicilelistei [\ldots, 1, \ldots] [\ldots, \ldots]
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [.^1.] [..,..^2..,..]
1 NAME
2 language
               = implicit DIN<sub>LI</sub>5007-1 DIN<sub>LI</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
   metoda
               = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   numberorder = numere
   compress = da nu tot
               = local text curent precedent tot ABSCHNITT
\determinanumartitlu [.*.]
* ABSCHNITT
```

```
\determinenoflines \{...^*\}
* CONTENT
\devanagarinumerals {.*.}
* NUMMER
\digits {.*.}
* NUMMER
\digits ....
* NUMMER
\verb|\dimensiontocount| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \backslash \stackrel{\scriptscriptstyle 2}{\ldots}
1 DIMENSION
2 CSNAME
\din [.*.]
* REFERENCE
\directboxfromcache \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NUMMER TEXT
\directcolor [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definesteculoare
\verb|\directcolored|[...^*]|
* COLOR
\directconvertedcounter \{...^1\} \{...^2\}

    NAME
    primul precedent urmatorul ultim numar

\directcopyboxfromcache \{...^1\}
1 NAME
2 NUMMER TEXT
\verb|\directdummyparameter {.*.}|
* KEY
\directgetboxllx ...
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight {...} {...}
1 NAME
2 TEXT
\directlocalframed [...^1] \{...^2\}
1 NAME
2 CONTENT
```

```
\directluacode {.*.}
* BEFEHL
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [...,*...]
* NAME
\disablemode [\dots, *, \dots]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics \{...^*\}
* CONTENT
\displaymessage {.*.}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\dividedsize {...} {...} {...}
1 DIMENSION
2 DIMENSION
3 NUMMER
\doadaptleftskip {.*.}
* da nu standard DIMENSION
\doadaptrightskip {.*.}
* da nu standard DIMENSION
\verb|\doaddfeature {...,*...}|
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1.] [...^2...]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment|{.}^*.}
* TEXT
\label{eq:checkedpagestate} $$\docheckedpagestate {...}^1 {...}^2 {...}^3 {...}^4 {...}^5 {...}^5 {...}^6 {...}^7 $.$
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
\documentvariable {.*.}
* KEY
\dodoubleargument \setminus .1... [.2.] [.3.]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \.\^1.. [.\^2.] [.\^3..]
1 CSNAME
2 TEXT
3 TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty | ... | {...} | {...} | {...} |
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...] [...=2...]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \.\.\.

    NUMMER
    CSNAME

\verb|\dogetattribute {...}|
* NAME
\verb|\dogetattributeid {...}^*|
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3.
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [.^1.] [.^2.]
1 TEXT
2 TEXT
\verb|\dogobblesingleempty| [...^*]
* TEXT
\doif \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifassignmentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ \begin{array}{c} 1 \\ \end{array} \} \{ \begin{array}{c} 2 \\ \end{array} \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ...^1 ... \} \{ .... \} \{ .... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
    NAME
3 TRUE
4 FALSE
\doifbufferelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...\} \{...\}
1 COLOR
2 TRUE
\doifcolorelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_1^3,\ldots\}
1 TEXT
    TEXT
3 TRUE
```

```
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
    TRUE
4 FALSE
\doifcontent \{...^{1}, \{...^{2}, \}, \{...^{3}, \}, \{...^{5}, \}
1 BEFEHL
2 BEFEHL
    BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
    NUMMER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifcurrentfonthasfeatureelse| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\} \ \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\verb|\doifdefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifdefinedcounterelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
    TRUE
3 FALSE
```

```
\doifdocumentargument {.1.} {.2.}
1 NAME
2 TRUE
\verb|\doifdocumentargumentelse {...}| {...}| {...}|
2 TRUE
3 FALSE
\doifdocumentfilename \{...\} \{...\}
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{...\} \{...\}
1 NUMMER
    TRUE
3 FALSE
\verb|\doifdrawingblackelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\doifelseallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifelseallmodes \{\dots, \dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelse assignment {...} {...} {...} {...}
2 TRUE
3 FALSE
\doifelseblack \{...^1.\} \{...^2.\} \{...^3.\}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER TEXT
3
    TRUE
4 FALSE
```

```
\doifelsebuffer \{ ... \} \{ ... \} \{ ... \}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ...^2 \} \{ ...^3 ...^3 \}
2 TRUE
3 FALSE
1 CSNAME
   NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversion
number {...} {...} {...} {...} {...}
1 NAME
2 NUMME
   NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{...^1, ...\} \{...^2, ...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1.\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymused {...}^1.} \ {...}^2.
1 TRUE
2 FALSE
\doifelsedefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.1.\} \{.1.\}
1 NAME
   TRUE
3 FALSE
```

```
\doifelsedimension \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsedocumentargument \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifelsedocumentfilename \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelseemptyvalue \{...^1.\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifelseemptyvariable \{...\} \{...\} \{...\}
   NAME
   KEY
3 TRUE
4 FALSE
\doifelseenv \{ ... \} \{ ... \} \{ ... \}
1 KEY
2 TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
\verb|\doifelsefastoptionalcheckcs|| \land .^1.. \land \land .^2..
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...\} \{...\} \{...\}
   TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\} \{...^3\}
1 NAME
   TRUE
   FALSE
```

```
\doifelsefigure \{.1...\} \{.1...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsefiledefined \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\} \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
    TRUE
3 FALSE
\doifelsefileexists \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
    TRUE
4 FALSE
\label{eq:continuous_section} $$ \doifelseflagged $\{...^1, \} $\{...^2, \} $$ $\{...^3, \} $$
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\doifelsefontpresent \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\} \ \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsehasspace \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TRUE
3 FALSE
\doifelsehelp \{ ... \} \{ ... \}
1 TRUE
2 FALSE
1 TEXT
    CSNAME
3 TRUE
4 FALSE
```

```
\doifelseinelement \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...\} \{...\}
2 TRUE
3 FALSE
\doifelseinsertion \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifelseinset \{...\} \{..., ...\} \{...\}
   TEXT
   TRUE
4 FALSE
\doifelseinstring \{ ... \} \{ ... \} \{ ... \}
   TEXT
   TRUE
4 FALSE
\doifelseinsymbolset \{...\} \{...\} \{...\}
1 NAME
   NAME
3 TRUE
4 FALSE
\doifelseintoks \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata|{...}|{\{...\}}|{\{...\}}|{\{...\}}|{\{...\}}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doifelselanguage \{...^1\} \{...^2\} \{...^3\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifelselayoutsomeline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\verb|\doifelseleapyear {...}| {...}| {...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelselist \{...\} \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{...^1, \}
1 TRUE
2 FALSE
\doifelselocfile \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...\}
1 TRUE
2 FALSE
\doifelsemarkedpage \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsemarking \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \setminus ... \setminus ... \{...\}
1 CSNAME
   CSNAME
3 TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
   TRUE
3 FALSE
```

```
\doifelsenextbgroup {.1.} {.2.}
1 TRUE
2 FALSE
 \doifelsenextbgroupcs \.\doinups 
 1 CSNAME
2 CSNAME
\doifelsenextchar \{...^1\} \{...^2\} \{...^3\}
1 CHARACTER
           TRUE
3 FALSE
 \doifelsenextoptional \{...\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs|| \cdot ^1 \cdot \cdot \cdot |^2 \cdot \cdot \cdot
1 CSNAME
2 CSNAME
 \doifelsenextparenthesis \{...^1\}
 1 TRUE
2 FALSE
 \doifelsenonzeropositive \{...^1\} \{...^2\}
1 NUMMER
            TRUE
3 FALSE
 \doifelsenoteonsamepage \{...\} \{...\}
1 NAME
            TRUE
2 TRUE
3 FALSE
\doifelsenothing \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
 1 TEXT
2 TRUE
3 FALSE
 \doifelsenumber \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
2 TRUE
3 FALSE
 \doifelseobjectfound \{...^1, \{...^2, \{...^3, \{...^4, \}\}\}
 1 NAME
            NAME
3 TRUE
4 FALSE
\verb|\doifelseobjectreferencefound {...} {...} {...} {...} {...} {...}
1 NAME
          NAME
 3 TRUE
 4 FALSE
\verb|\doifelseoddpage| {. . . } {. . . } {. . . . }
1 BEFEHL
2 BEFEHL
```

```
\doifelseoddpagefloat \{...\}
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{.}^1.} \ {.}^2..} \ {.}^3..}
2 TRUE
3 FALSE
\doifelseolderversion \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 NUMMER
    TRUE
4 FALSE
\doifelseoverlapping \{...^1\} \{...^2\} \{...^3\} \{...^4\}
    NAME
    TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
    TRUE
\doifelseparallel \{..., 2...\} \{..., 3...\} \{..., 4...\}
1 NAME
2 NAME tot
    TRUE
4 FALSE
\doifelseparentfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 PATH
2 TRUE
3 FALSE
\doifelsepatterns \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
    TRUE
3 FALSE
\doifelseposition \{ .\ ^1. \}\ \{ .\ ^2. \}\ \{ .\ ^3. \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsepositiononpage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
    TRUE
4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...}
1 NAME
    TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifelsepositionsused \{ .\ ^1. \}\ \{ .\ ^2. \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpagefloat {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| .^1. \{.^2.\} \{.^3.\}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifelsesetups \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsesomebackground {. } ^1.} \ {. } ^2.} \ {. } ^3.}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsesomespace {...}| {...}| {...}|
1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
    TRUE
3 FALSE
```

```
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring {.\(^1\).} {.\(^2\).} {.\(^3\).} {\(^4\).}
   TEXT
   TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
\doifelsestructurelisthaspage {...} {...}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsetext \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsetopofpage \{...\}
1 TRUE
2 FALSE
\doifelsetypingfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
   TRUE
3 FALSE
\doifelseundefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifelseurldefined \{...\} \{...\} \{...\}
1 NAME
   TRUE
   FALSE
```

```
\doifelsevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 TEXT
    TRUE
4 FALSE
\doifelsevaluenothing \{...^1, \{...^2, \{...^3, ...\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 KEY
3 TRUE
4 FALSE
\doifempty \{ ... \}
1 CONTENT
2 TRUE
\doifemptyelse \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifemptyvalue \{...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{ ...^1 ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifemptyvariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\verb|\doifemptyvariableelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{\overset{3}{\ldots}\}| \{\overset{4}{\ldots}\}|
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{.1.\} \{.1.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus... \setminus...
1 CSNAME
2 CSNAME
```

```
\doiffastoptionalcheckelse \{...^1\}
1 TRUE
2 FALSE
\verb|\doiffieldbodyelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffigureelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ... \} \{ ... \}
1 FILE
2 TRUE
\doiffiledefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{...\} \{...\} \{...\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
```

```
\doifhasspaceelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ ... \}
1 TRUE
2 FALSE
\doifincsnameelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
   CSNAME
   TRUE
4 FALSE
\doifinelementelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{..., 1...\} \{..., 2...\} \{..., 3...\}
1 TEXT
2 TEXT
3 TRUE
\doifinsetelse \{ ... \} \{ ... , ... \} \{ ... \}
1 TEXT
   TEXT
   TRUE
4 FALSE
\doifinstring \{...^1\} \{...^2\} \{...^3\}
1 TEXT
   TEXT
3 TRUE
\doifinstringelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
   TRUE
4 FALSE
\verb|\doifinsymbolset|{...}|{...}|{...}|{...}|{...}|{...}|
1 NAME
   NAME
   TRUE
4 FALSE
\doifinsymbolsetelse \{...\} \{...\} \{...\}
   NAME
   TRUE
4 FALSE
```

```
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
    TRUE
4 FALSE
\doifintwopassdataelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifitalicelse \{...\} \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
    TRUE
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiflayouttextlineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
    TRUE
3 FALSE
\doiflistelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doiflocfileelse \{ ...^1 ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
```

```
\doifmainfloatbodyelse \{ ... \}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \setminus ... \setminus ... \{...\} \{...\}
2 CSNAME
3 TRUE
4 FALSE
\doifnessageelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifnextbgroupcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\verb|\doifnextbgroupelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|.^1... | \verb|\|.^2...
1 CSNAME
2 CSNAME
\verb|\doifnextoptionalelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifnot \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
2 TEXT
3 TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus ... \{...\} \{...\}
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
3 TRUE
\doifnotcounter \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1\}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...^1\}

    NUMMER
    TRUE

\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
\doifnotemptyvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifnotenv \{...\} \{...\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
```

```
\doifnotfile \{...^1\}
1 FILE
2 TRUE
\doifnotflagged {...} {...}
1 NAME
2 TRUE
\doifnothing \{...^1.\} \{...^2\}
1 TEXT
2 TRUE
\doifnothingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifnotinset \{ \dots^{1}, \dots \} \{ \dots^{2}, \dots \} \{ \dots^{3} \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat {.*.}|
\doifnotinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\verb|\doifnotnumber {...}|^1 ... }
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\verb|\doifnumber {...}| {...}|
1 TEXT
2 TRUE
```

```
\doifnumberelse { . . . } { . . . } { . . . }
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
    NAME
    TRUE
    FALSE
\doifobjectreferencefoundelse \{...\} \{...\} \{...\}
2 NAME
    TRUE
4 FALSE
\doifoddpageelse \{...^1.\} \{...^2\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifoldercontextelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
    TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
    NUMMER
    TRUE
4 FALSE
\doifoverlappingelse \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
    NAME
3 TRUE
4 FALSE
\doifoverlayelse \{...^1, ...\} \{...^2, ...\}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{...\} \{...,...\} \{...\}
1 NAME
    NAME tot
3 TRUE
4 FALSE
\doifparentfileelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
    TRUE
3 FALSE
\doifpathelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 PATH
    TRUE
3 FALSE
```

```
\doifpathexistselse \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{...\} \{...\} \{...\}
1 NAME
   NUMMER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
    TRUE
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{.1.\} \{.1.\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse| \{.\overset{1}{\dots}\} | \{.\overset{2}{\dots}\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
    TRUE
3 FALSE
```

```
\doifsamelinereferenceelse \{...\} \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
 \doifsamestring \{...\} \{...\}
2 TEXT
3 TRUE
 \doifsamestringelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
             TEXT
3 TRUE
4 FALSE
\doifsetups \{ ... \} \{ ... \}
1 NAME
2 TRUE
 \doifsetupselse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
 \doifsomebackgroundelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifsomespaceelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
 1 TEXT
2 TRUE
3 FALSE
\doifsomething \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TRUE
 \doifsomethingelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifsometoks|| \cdot .^1 . . \{ \cdot .^2 . \}
 1 CSNAME
\doifsometokselse \.\doifsometokselse \.\doifsometokselse \.\doingle \{\doingle \doingle \do
 1 CSNAME
             TRUE
3 FALSE
 \doifstringinstringelse \{...\} \{...\} \{...\}
1 TEXT
             TEXT
              TRUE
            FALSE
```

```
\doifstructurelisthasnumberelse \{...\}
1 TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\}
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...^1\} \{...^2\}
   TRUE
3 FALSE
\doiftext \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doiftextelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\verb|\doiftextflowcollectorelse {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
   TRUE
3 FALSE
\doifundefined \{...\}
1 NAME
2 TRUE
\doifundefinedcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifurldefinedelse {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \}
   NAME
   KEY
   TRUE
4 FALSE
\doindentation
\dollar
\doloop {.*.}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\verb|\dontpermitspacesbetweengroups| \\
```

```
\dopositionaction \{.\overset{*}{\ldots}\}
 * NAME
 \doprocesslocalsetups {...,*...}
 * NAME
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 CSNAME
3 TEXT
4 TEXT
                  TEXT
5 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 CSNAME
                  TEXT
4 TEXT
5 TEXT
 \doquintupleargument \setminus 1... [.2.] [.3.] [.4.] [.5.] [.6.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT 5 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
                                                                                                                                                                 OPT OPT OPT OPT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
                                                                                                                                                                                                                               OPT
                                                                                                                                                                                                                                                                     OPT OPT
                  TEXT
                  TEXT
6 TEXT
 \dorechecknextindentation
 \dorecurse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 BEFEHL
 \dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
 \doreplacefeature \{\dots, *,\dots\}
 * NAME
```

```
\doresetandafffeature \{\dots, \dots\}
* NAME.
\verb| doresetattribute {.*.}|
* NAME
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...^1\}
1 NAME
2 NUMMER
\dosetleftskipadaption \{...^*\}
* da nu standard DIMENSION
\dosetrightskipadaption \{...^*\}
* da nu standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \seteazaspatiuinterliniar
\dosetupcheckedinterlinespace {...,*...}
* on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...^*}|
* NAME
1 CSNAME
2 TEXT
3 TEXT
   TEXT
5 TEXT
6
   TEXT
   TEXT
8 TEXT
\doseventupleempty \\\.^1. \[\begin{align*}(.2.) & [.3.] & [.4.] & [.5.] & [.6.] & [.7.] & [.8.] \end{align*}
1 CSNAME
2 TEXT
                            OPT OPT OPT OPT OPT
3 TEXT
   TEXT
   TEXT
6 TEXT
   TEXT
8 TEXT
\dosingleargument \.\^1... [.\^2..]
1 CSNAME
2 TEXT
\dosingleempty \.\^1... [.\^2..]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{\cdots^2...\}
1 CSNAME
2 TEXT
```

```
\dosixtupleargument \.\tau^1... \[\begin{align*}(.2){0.5} \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1... \\. 1..
  1 CSNAME
 2 TEXT
                         TEXT
                           TEXT
 5 TEXT
 6 TEXT
7 TEXT
  \dosixtupleempty \\.^1.. [\.^2.] [\.^3.] [\.^4.] [\.^5.] [\.^6.] [\.^7.]
                                                                                                                                                                                                                                                                                      OPT
                                                                                                                                                                                                                                                                                                                                        OPT
2 TEXT
3 TEXT
 4 TEXT
                           TEXT
 6 TEXT
 7 TEXT
  \dostarttagged \{...\} \{...\} ... \dostoptagged
1 NAME
2 NAME
  \dostepwiserecurse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
  1 NUMMER
3 [-+] NUMMER
4 BEFEHL
  \dosubtractfeature {...,*...}
  * NAME
  \dotfskip {.*.}
  * DIMENSION
 \dotoks \.*..
  * CSNAME
  \dotripleargument \.\dotripleargument \.\dotr
 1 CSNAME
 2 TEXT
3 TEXT
4 TEXT
  \dotripleargumentwithset \\.\dots\. [\...\,\dots\.] [\.\dots\.] [\.\dots\.]
 1 CSNAME
2 TEXT3 TEXT4 TEXT
 \verb|\dotripleempty \.^1.. [.^2.] [.^3.] [.^4.]|
 1 CSNAME
                                                                                                                                                                                                            OPT OPT
2 TEXT
3 TEXT
4 TEXT
 \dotripleemptywithset \\.^1...\[\ [....\]^2...\] \[[.\frac{3}{3}...\] \[[.\frac{4}{4}...\] \]
1 CSNAME OPT OPT
2 TEXT
3 TEXT
                           TEXT
  4 TEXT
 \dotriplegroupempty \.\dotriplegroupempty \
1 CSNAME
2 TEXT
 3 TEXT
  4 TEXT
```

```
\doublebond
 \dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
 \dowithnextbox \{...^1.\} \.\.^2.. \{...^3.\}
2 CSNAME
3 CONTENT
 \dowithnextboxcontent \{...\} \{...\} \... \{...\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
 1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus ... \setminus ... \{...\}
1 CSNAME
2 CSNAME
3 CONTENT
 \downline \dow
 * CSNAME
 \dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER:NUMMER
2 CSNAME
 \dowithwargument \.*..
 * CSNAME
 \dpofstring {.*.}
 * TEXT
 \dreapta ....
 * CHARACTER
\dummydigit
 \dynumber \{ ... \}
 * KEY
 \dute {.1.} [.2.]
1 CONTENT
2 REFERENCE
 \dutebox \{...^1.\} [...^2.]
1 CONTENT
2 REFERENCE
\dutepagina \{...^1.\} [...]
1 TEXT
2 REFERENCE
```

```
\ETEX
\EveryLine {...}
* BEFEHL
\EveryPar {.*.}
* BEFEHL
\ecran [...*,...]
* inherits: %pagina
\edefconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\efcmaxheight \{...^*.\}
* NAME
\efcmaxwidth \{...^*.\}
* NAME
\efcminheight {.*.}
* NAME
\efcminwidth {...}
* NAME
\efcparameter \{...^1\}
1 NAME
2 KEY
\effect [...] {...}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\element [...,*...]
* REFERENCE OPT
\em
\emphasisboldface
\emphasistypeface
\emptylines [.*.]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
```

```
\enableexperiments [...,*...]
* NAME
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
* NAME
\enableparpositions
\enableregime [....]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\ENUMERARE [..., ...] {...} ...\par
1 REFERENCE OPT OPT
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar { . . . } { . . . }
1 KEY
2 BEFEHL
\epos {.*.}
* NAME
\equaldigits {...}
* TEXT
\eTeX
\ETICHETA [..., ...] {....}

1 REFERENCE OPT OPT
2 TEXT
\executeifdefined \{...\} \{...\}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
```

```
\expandcheckedcsname \setminus ... \{...\} \{...\}
1 CSNAME
2 KEY
3 TEXT
\expanded \{...^*\}
 * CONTENT
 1 CSNAME
2 NAME
\ensuremath{\backslash} \mathtt{expdoif} \ \{ \hdots \hdot
1 CONTENT
2 CONTENT
3 TRUE
\expdoifcommonelse \{\ldots_1^1,\ldots\} \{\ldots_2^2,\ldots\} \{\ldots_3^3,\ldots\} \{\ldots_4^4,\ldots\}
 1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \expdoifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifelseinset \{...\} \{...,...\} \{...\}
 1 TEXT
          TEXT
3 TRUE
 4 FALSE
 \expdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
          TEXT
3 TRUE
 4 FALSE
 \expdoifnot \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
          CONTENT
3 TRUE
 \verb|\externalfigurecollectionmaxheight {.*.}|
 \verb|\externalfigurecollectionmaxwidth {...}|
 * NAME
 \externalfigurecollectionminheight \{...^*.}
 * NAME
 \verb|\externalfigurecollectionminwidth {...}|
 * NAME
```

```
\externalfigurecollectionparameter \{...\}
1 NAME
2 KEY
\fakebox ...
* CSNAME NUMMER
\faraliniiantetsisubsol
\faraliniisussijos
\faraspatiu
\verb|\fastdecrement| \verb|\| \verb|\|^*...
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots\frac{2}{2}.., \ldots\frac{2}{2}...] \{\ldots\rdots\rdots}
2 inherits: \seteazainconjurat
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1.\} \{...^2.\}

    NUMMER
    CONTENT

\fastsetup \{ . . . \}
\verb|\fastsetupwithargument| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx mic mare script scriptscript
\fastsxsy {.1.} {.2.} {.3.}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [...] [..., ...]
1 +-=! > < more less nou reset implicit old local
2 NAME
\feature \{ \dots^1 \} \{ \dots^2, \dots \}
1 + - = ! > < more less nou reset implicit old local
2 NAME
```

\fence \fenced [.¹.] {.².} 1 NAME 2 CONTENT \FENCE { . * . } * CONTENT \fetchallmarkings [...] [...] 1 BESCHRIFTUNG 2 pagina NAME \fetchallmarks [.*.] * BESCHRIFTUNG \fetchmark [.1.] [.2.] 1 BESCHRIFTUNG 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchmarking $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ $\begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}$ 1 BESCHRIFTUNG 2 pagina NAME 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemark [. 1 .] [. 2 .] 1 BESCHRIFTUNG 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemarking [.1] [.2] [.3]1 BESCHRIFTUNG 2 pagina NAME 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchruntinecommand $\setminus 1^{1} ... \{1.10^{2}...\}$ 1 CSNAME 2 FILE \fetchtwomarkings [...] [...] 1 BESCHRIFTUNG 2 pagina NAME \fetchtwomarks [....] * BESCHRIFTUNG \fieldbody [.\frac{1}{2}...,..\frac{2}{2}...,..] 1 NAME 2 inherits: \setupfieldbody \fifthoffivearguments $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$ TEXT 3 TEXT TEXT

TEXT

```
\fifthofsixarguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figuraexterna [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]

1 FILE OPT OPT
2 NAME
3 inherits: \setupexternalfigure
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\verb|\figuresymbol| [...,.. = ...,..]|
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename {.*.}
* FILE
\verb|\filledhboxb| .1. {.2.}
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk ... { ... }
1 TEXT
2 CONTENT
\filledhboxm .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
```

```
\filledhboxy .1. {.2.}
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
\filterfromnext \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
                                         OPT OPT OPT OPT
   NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{ ...^1 ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}.] [\ldots,\frac{2}{2}...] [\ldots,\ldots\frac{3}{2}..,\ldots]
2 par impar NUMMER NUMMER:NUMMER
3 latime = DIMENSION
              = NUMMER
   category = NAME
\filterreference {.*.}
* implicit text titlu numar pagina realpage
\findtwopassdata \{ ... \} \{ ... \}
1 NAME
2 NAME
\finishregisterentry [.\frac{1}{2}...] [\ldots,\ldots\frac{2}{2}...,\ldots] [\ldots,\ldots\frac{2}{3}...,\ldots]
1 NAME
2 eticheta
                = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
    alternativ = TEXT
3 KEY = VALUE
\firdepar
\firstcharacter
\firstcounter [.\frac{1}{2}.]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
* NAME
\firstoffivearguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
```

```
\firstoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
   TEXT
4 TEXT
\firstofoneargument \{...^*.\}
* TEXT
\firstofoneunexpanded \{...^*\}
\firstofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
   TEXT
   TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded { . \stackrel{1}{\ldots} } { . \stackrel{2}{\ldots} }
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazainconjurat
2 CONTENT
\verb|\fittopbaselinegrid {...}|
* CONTENT
```

```
\flag {.*.}
* NAME
\placelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\placelistoffigures [..,..^*=..,..]
* inherits: \seteazalista
\placelistofgraphics [..,..*=..,..]
* inherits: \seteazalista
\placelistofintermezzi [..,..^*=..,..]
* inherits: \seteazalista
\placelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\floatuserdataparameter {.*.}
\flushbox \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 NAME
\flushboxregister .*.
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
```

```
\folosestebloc [..., ...] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\folosestedirector [...,*...]
* PATH
\folosestedocumentextern [.\frac{1}{2}.] [.\frac{2}{2}.] [.\frac{3}{2}.]
1 NAME
2 FILE
3 TEXT
\folosestefiguraexterna [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [..., \frac{4}{=}..,..]
NAME
FILE
NAME
inherits: \setupexternalfigure
\folosestemodul \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 mpsxt
2 FILE
3 KEY = VALUE
\folosestemuzicaexterna [...^1] [...]
1 NAME
2 FILE
\folosestescriptJS [...] [...,...]
1 FILE
2 NAME
\verb|\folosestesimboluri [...^*]|
* FILE
\folosesteURL \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 URL
3 FILE
4 TEXT
\folosesteurl [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
\fontalternative
\fontbody
\fontchar \{ \dots^* \}
* NAME
\fontcharbyindex \{...^*\}
* NUMMER
\fontclass
```

```
\fontclassname \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1] [...^2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., ...] {...}

1 REFERENCE OPT
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titlu = TEXT
   semncarte = TEXT
            = TEXT
   lista
   referinta = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,..]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [\ldots, 1] {...}
1 impachetat tfght centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext 2 CONTENT
\foundbox \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 NAME
\fourthoffivearguments { .1 . } { .2 . } { .3 . } { .4 . } { .5 . }
1 TEXT
   TEXT
   TEXT
4 TEXT 5 TEXT
\fourthoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
3
4
   TEXT
   TEXT
```

```
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
2 TEXT
   TEXT
   TEXT
5 TEXT
6 TEXT
\FRACTION \{...\}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\framed [..,.. \stackrel{1}{=}..,..] {.\(\frame\)
1 inherits: \set@azainconjurat
2 CONTENT
\frameddimension \{...^*\}
\framedparameter \{...^*\}
* KEY
\FRAMED [..,..\frac{1}{2}...] {...}
inherits: \set@azainconjurat
CONTENT
instances: unframed fitfieldframed
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{...}\)}
1 inherits: \seteazainconjuTat
2 CONTENT
\unframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setea2\frac{\text{Sinconjurat}}{2} CONTENT
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [.1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {...}
* CONTENT
\frule .. .*. .. \relax
* width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
\fundal {.*.}
* CONTENT
```

```
\FUNDAL { . * . }
* CONTENT
instances: fundal
\GetPar
\GotoPar
\verb|\Greeknumerals| \{ \ldots^*. \}
* NUMMER
\gdefconvertedargument \setminus 1... \{1...\}
1 CSNAME
2 TEXT
\gdefconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\getboxfromcache \{...\} \{...\} ...
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ....
* CSNAME NUMMER
\getbufferdata [.*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{...^1, \} \{...^2, \} \{...^3, \}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\verb|\getdocumentargumentdefault {...}| {...}|
1 NAME
2 TEXT
```

```
\getdocumentfilename {.*.}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [..] [..,.]
1 TEXT
2 KEY = VALUE
\geteparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...] [...,..=2...]
1 FILE
2 inherits: \setupexternalfigure
\getfirstcharacter {.*.}
* TEXT
\verb|\getfirsttwopassdata| \{.\overset{*}{\ldots}\}
* NAME
\getfromcommacommand [\ldots, 1, \ldots] [\ldots]^2
1 BEFEHL
2 NUMMER
\getfromcommalist [\ldots, 1] [\ldots]
1 BEFEHL
2 NUMMER
\getfromtwopassdata \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\verb|\getglyphdirect| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getlasttwopassdata {.*.}
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
```

```
\getMPdrawing
\ensuremath{\mbox{\sc detMPlayer [.$^{\mbox{\sc i}}$.] [..,..$^{\mbox{\sc e}}$-.,..] {.}^{\mbox{\sc i}}.}
1 NAME OPT
2 inherits: \seteazainconjurat
3 CONTENT
\getmessage \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
\getnamedglyphdirect \{...^1.\}
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
\verb|\getnamedtwopassdatalist| \verb|\|...|^1... | \{ ... \}
1 CSNAME
2 NAME
\getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines {.*.}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\getobjectdimensions \{ ... \} \{ ... \}
1 NAME
2 NAME
\getpaletsize [...]
* NAME
\getparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\verb|\getprivatechar| \{ \ .\ .\ .\ \}
* NAME
\getprivateslot \{...^*.\}
* NAME
1 CSNAME
2 NUMMER
3 NUMMER
1 CSNAME
2 DIMENSION
3 DIMENSION
```

```
1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 NUMMER
3 NUMMER
 \getrandomseed \.*..
 * CSNAME
 \getraweparameters [...^1] [...,..^2]
 1 TEXT
2 KEY = VALUE
 \getrawgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
 \getrawnoflines \{...^*.\}
 * DIMENSION
 \getrawparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
 \getrawxparameters [...] [..,..=2..,..]
 1 TEXT
2 KEY = VALUE
 \getreference [.1.] [.2.]
1 implicit text titlu numar pagina realpage 2 REFERENCE
 \getreferenceentry {.*.}
 * implicit text titlu numar pagina realpage
 \getroundednoflines {.*.}
 * DIMENSION
 \getsubstring \{...^1\} \{...^2\} \{...^3\}
 1 NUMMER
2 NUMMER
3 TEXT
 \gentlember \gen
 * NAME
 \verb|\gettwopassdatalist {.*.}|
 * NAME
 \getuvalue {...}
 * NAME
 \getvalue \{ . \overset{*}{.} . \}
 * NAME
```

```
\getvariable \{...^1.\}
1 NAME
2 KEY
\getvariabledefault \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 BEFEHL
\getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\globaldisablemode [...,*...]
* NAME
\globalenablemode [...,*...]
\globalletempty \.*..
* CSNAME
\globalpopbox ...
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
* NAME
1 BEFEHL
2 CSNAME
\globalpushbox ....
* CSNAME NUMMER
\verb|\globalpushmacro|| \verb|\| \verb|\|^*.
* CSNAME
\globalpushreferenceprefix \{...^*\} ... \globalpopreferenceprefix
* + - TEXT
\globalswapcounts \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\verb|\globalswapmacros|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
\globalundefine \{.\overset{*}{\dots}\}
* NAME
```

```
\glyphfontfile {.*.}
    FONT
\gobbledoubleempty [.^1.] [.^2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\} \{.\overset{8}{\ldots}\}
     CONTENT
     CONTENT
     CONTENT
     CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
2 CONTENT
    CONTENT
4 CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
     TEXT
     TEXT
     TEXT
5 TEXT
\gobblefourarguments \{...\} \{...\} \{...\}
1 CONTENT
     CONTENT
     CONTENT
4 CONTENT
\gobblefouroptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 TEXT
     TEXT
     TEXT
\gobbleninearguments {.<sup>1</sup>.} {.<sup>2</sup>.} {.<sup>3</sup>.} {.<sup>4</sup>.} {.<sup>5</sup>.} {.<sup>6</sup>.} {.<sup>7</sup>.} {.<sup>8</sup>.} {.<sup>9</sup>.}
1 CONTENT
2 CONTENT
     CONTENT
     CONTENT
     CONTENT
     CONTENT
     CONTENT
8 CONTENT
9 CONTENT
\gobbleoneargument \{...^*.\}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
```

```
\gobblesevenarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
7 CONTENT
\gobblesingleempty [.^*.]
* TEXT
\gobblesixarguments \{...\} \{...\} \{...\} \{...\}
1 CONTENT
   CONTENT
   CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
1 CONTENT
2 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...\} \{...\}
1 CONTENT
2 CONTENT
   CONTENT
3 CONTENT
\gobblethreeoptionals [.1] [.2] [.3]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...^1.\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [...] [...]
1 TEXT
2 TEXT
\verb|\gobbleuntil| \ \verb|\.^*...
\gobbleuntilrelax .*. \relax
\label{eq:continuous_continuous_continuous} $$ \operatorname{grabbufferdata} [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [\overset{3}{\ldots}] [\overset{4}{\ldots}] $$
1 CATEGORY
2 NAME
3 NAME
4 NAME
```

```
\verb|\grabbufferdatadirect {...}| {...}| {...}|
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \...
1 NAME
2 CSNAME
\grave {.*.}
* CHARACTER
\grayvalue {.*.}
* COLOR
\greedysplitstring .^1. \at .^2. \to \.\.\.\.\and \.\.\.
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals {.*.}
* NUMMER
\grid [..,..*=..,..]
* inherits: \Basegrid
\grosimelinie
\groupedcommand \{ ...^1 ... \}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots 1. \{\dots^2 \dots\}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots 2...}
1 CSNAME NUMMER
2 DIMENSION
\verb|\gujaratinumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\gurmurkhinumerals \{...^*.\}
* NUMMER
\hairspace
\halflinestrut
\halfstrut
\verb|\halfwaybox {...}^*|
* CONTENT
```

```
\handletokens ... \with \...
1 TEXT
2 CSNAME
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [\ldots, 1] \{\ldots\}
1 REFERENCE
2 CONTENT
\hboxBOX { . * . }
* CONTENT
\hdofstring \{ . \overset{*}{.} . \}
* TEXT
\headhbox ... { ... }
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
\headvbox .1. {.2.}
1 TEXT
2 CONTENT
\headwidth
\heightanddepthofstring \{...^*\}
* TEXT
\verb|\height of string {...}|
* TEXT
```

```
\heightspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\HELP [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\hglue ...
* DIMENSION
\hiddencitation [.*.]
* REFERENCE
\hiddencite [...]
* REFERENCE
\highlight [...^1.] \{...^2.\}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr \{...^*.\}
\hilo [.\frac{1}{1}.] {\frac{2}{1}.} {\frac{3}{1}.}
stanga<sup>DE</sup>Treapta
CONTENT
CONTENT
\himilo \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMMER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom {.*.}
* CONTENT
\hpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\hsizefraction \{...\}
1 DIMENSION
2 NUMMER
```

```
\hsmash \{...\}
* CONTENT
\verb|\hsmashbox| ...^*.
* CSNAME NUMMER
\hsmashed \{ ...^* . \}
* CONTENT
\hspace [...]
         OPT
NAME OPT OPT

in mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence NAME
\htdpofstring \{...^*.
* TEXT
\htofstring \{...^*.\}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile {.*.}
* FILE
\hyphenatedfilename {.*.}
* TEXT
\hyphenatedhbox \{...^*\}
* CONTENT
\hyphenatedpar {.*.}
* TEXT
\hyphenatedurl {.*.}
* TEXT
\hyphenatedword { . * . }
* TEXT
\INRSTEX
\ibox \{ ...^* . \}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
```

```
1 TRUE
2 FALSE
   \ifparameters ... \else ... \fi
 1 TRUE
2 FALSE
  \iftrialtypesetting ...^1. \else ...^2. \fi
 1 TRUE
2 FALSE
   \ignoreimplicitspaces
  \ignorevalue \{.\overset{*}{\dots}\}
   * NAME
   \immediatesavetwopassdata \{...^1\} \{...^2\} \{...^3\}
 2 NUMMER
3 CONTENT
  \label{limits} $$ \displaystyle \lim_{n \to \infty} \left\{ \lim_{n \to \infty} \left[ 1, \dots, \frac{1}{n} \right] \right\} = \left\{ 1, \dots, n \right\} = \left\{ 1, \dots,
inherits: \seteazaimpartireafloat
BEFEHL
CONTENT
   \impliedby
  \implies
   \in \{...^1.\} \{...^2.\} [...^3.]
  1 TEXT<sup>PT</sup>
 2 TEXT
3 REFERENCE
   \inalt \{...^*\}
   * CONTENT
   \HIGH { . * . }
   * CONTENT
   instances: unitshigh
   \inclinat
   \inclinataldin
   \includemenu [.*.]
  * NAME
   \includeversioninfo \{...^*\}
   * NAME
   \increment \.*..
   * CSNAME
```

```
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{...^*.\}
* NAME
\increment cd:parentheses-l
* CSNAME NUMMER
\indentation
\infofont
\infofontbold
\inframed [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setea2ainconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\verb|\initializeboxstack| {. . . }
* NAME
\injos [.*.]
* DIMENSION
\inlinebuffer [...,*...]
* BUFFER OPT
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath \{ . \overset{*}{.} . \}
* CONTENT
\inlinemathematics {.*.}
* CONTENT
\inlinemessage \{...^*\}
```

```
\inlineordisplaymath \{...^1\}
1 CONTENT
2 CONTENT
\inlineprettyprintbuffer \{...^1\}
2\, \, mp lua xml parsed-xml nested tex context niciunul NAME
\inlinerange [.*.]
* REFERENCE
\inlinie \{...\} [.2.]
1 TEXT
2 REFERENCE
\verb|\innerflushshapebox|
\input { . * . }
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile {.*.}
* FILE
\input ....
* FILE
\insertpages [.\frac{1}{2}] [\ldots\frac{2}{2}\ldots\right] [\ldots\right] \\ \frac{3}{2}\ldots\right] \\ \text{OPT} \\ \text{OPT} \\ \end{array}
1 FILE
2 NUMMER
3 latime
              = DIMENSION
               = NUMMER
    category = NAME
\label{limba} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$
1 NAME
2 inherits: \setarelimba
\instalarelimba [...^1] [...^2]

    NAME
    SPRACHE

* NAME
\ installactive character ...
* CHARACTER
\installanddefineactivecharacter ... {...}
1 CHARACTER
2 BEFEHL
```

```
\verb|\installattributestack| \ \verb|\|^*...
 * CSNAME
 \installautocommandhandler \setminus ... \{...\} \setminus ...
2 NAME
3 CSNAME
1 CSNAME
2 NAME
 2 NAME
3 CSNAME
\verb|\label{loss}| install basic parameter handler | ||...| {...}|
1 CSNAME
2 NAME
 \installbottomframerenderer \{...^1\}
1 NAME
2 BEFEHL
 \installcommandhandler \setminus ... { ... } \setminus ...
 1 CSNAME
          NAME
3 CSNAME
 \installcorenamespace \{...^*\}
 \installdefinehandler \setminus .1... \{...\} \setminus .3...
1 CSNAME
2 NAME
3 CSNAME
 \installdefinitionset \setminus 1... \{1...\}
 1 CSNAME
 \installdefinitionsetmember \\\^1...\ \{\cdot^2.\} \\\^3...\ \{\cdot^4.\}
           NAME
         CSNAME
 4 NAME
1 CSNAME
2 NAME
\verb|\colored=| \colored=| \colore
1 CSNAME
2 NAME
1 CSNAME
2 NAME
```

```
\installdirectsetuphandler \setminus ... \cdot \{...\}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
  NAME
3 CSNAME
\installleftframerenderer \{...\} \{...\}
1 NAME
2 BEFEHL
\installnamespace \{...^*.\}
* NAME
\installoutputroutine \setminus ... \{...\}
1 CSNAME
2 BEFEHL
\installpagearrangement .. \{...

    NAME
    BEFEHL

\installparameterhandler \setminus 1... \{...\}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\installparentinjector \setminus ... \{...\}
1 CSNAME
2 NAME
\installrightframerenderer \{...\} \{...\}
1 NAME
2 BEFEHL
\installrootparameterhandler \setminus ... \{...\}
1 CSNAME
2 NAME
\installsetuphandler \setminus 1... \{1...\}
2 NAME
```

```
\installsetuponlycommandhandler \setminus ... \cdot ... \cdot ...
1 CSNAME
2 NAME
 \installshipoutmethod \{...^1\}
1 NAME
2 BEFEHL
\installsimplecommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
 \installsimpleframedcommandhandler \setminus ... \{...\} \setminus ...
         NAME
3 CSNAME
1 CSNAME
2 NAME
 \installswitchcommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\installtexdirective \{...\} \{...\}
1 NAME
2 BEFEHL
3 BEFEHL
 \installtextracker \{...\} \{...\}
 1 NAME
         BEFEHL
3 BEFEHL
\verb|\label{topframe}| \end{tabular}
1 NAME
2 BEFEHL
 \installunitsseparator \{...\}
1 NAME
2 BEFEHL
 \installunitsspace \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\installversioninfo \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
 \integerrounding \{...^*.\}
* NUMMER
\verb|\intertext| \{ . \overset{*}{\ldots} \}
 * TEXT
```

```
\intins [..,..^{\frac{1}{2}}..,..] {...}
inherits: \set@pstretched
TEXT
\invokepageheandler \{...^1\}
1 normal niciunul NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italicaldin
\italiccorrection
\italicface
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
\jobfilesuffix
\jos \{...^*\}
* CONTENT
\jossus [.^1.] {.^2.} {.^3.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOW { . . . }
* CONTENT
instances: unitslow
\Kap {...}
* TEXT
\kap {...}
* TEXT
\verb|\keeplinestogether {..}^*.}|
* NUMMER
\keepunwantedspaces
\kerncharacters [...] {...}
1 NUMMER
2 TEXT
```

```
\verb|\koreancirclenumerals| {...}^*|
* NUMMER
\koreannumerals \{...^*\}
* NUMMER
\koreannumeralsc \{.\overset{*}{\ldots}\}
* NUMMER
\koreannumeralsp \{...^*\}
* NUMMER
\koreanparentnumerals {.*.}
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\Litera { . * . }
* NUMMER
\Litere \{ . \overset{*}{.} . \}
* NUMMER
\LUAJITTEX
\LUATEX
\LUNA {.*.}
* NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la {...} {...} [.3.]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
\headtext \{ ...^* . \}
* KEY
```

```
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext \{ ... \}
* KEY
\suffixtext \{...^*\}
* KEY
\taglabeltext {.*.}
* KEY
\unittext {.*.}
* KEY
\LABELtexts \{...\}
1 KEY
2 TEXT
instances: head label mathlabel
\leftheadtext {.*.}
* KEY
\leftlabeltext {.*.}
* KEY
* KEY
\languageCharacters {.*.}
* NUMMER
\languagecharacters {.*.}
* NUMMER
\verb|\languagecharwidth {.}^*.}|
* SPRACHE
\lapagina [.*.]
* REFERENCE
\verb|\lastcounter|[...]|[...]|
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\lastdigit \{...^*\}
* NUMMER
```

```
\lastlinewidth
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{...^*\}
* BEFEHL
\layeredtext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{.}} {.\frac{4}{.}}
1 \quad \text{inherits: } \backslash \text{setuplaye} \mathbf{\hat{r}}^{p_T}
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\verb|\lazysavetaggedtwopassdata| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\lazysavetwopassdata \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\lbox .. \{..\}
1 TEXT OPT
2 CONTENT
\left\{ \begin{array}{c} *\\ * \end{array} \right\}
* CONTENT
```

```
\leftbox \{...^*\}
* CONTENT
\lefthbox \{...^*.\}
* CONTENT
\leftLABELtext {.*.}
* KEY
instances: head label mathlabel
* KEY
\rightlabeltext {.*.}
* KEY
\rightmathlabeltext {.*.}
* KEY
\leftline {.*.}
* CONTENT
\verb| leftorrighthbox . .. { . . . } |
1 TEXT
2 CONTENT
\leftorrightvbox ... { ... }
1 TEXT
2 CONTENT
\leftorrightvtop ... {...}
1 TEXT
2 CONTENT
\leftskipadaption
\leftsubguillemot
\lefttopbox {.*.}
* CONTENT
\lefttoright
\verb| lefttorighthbox . . . { . . . } |
1 TEXT
2 CONTENT
\verb| lefttorightvbox . . . . { . . . . }|
1 TEXT
2 CONTENT
\lefttorightvtop \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\letbeundefined \{...^*.\}
* NAME
```

```
\letcatcodecommand \setminus 1^1 \dots 1^2 \dots 1^3 \dots
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
\letcscsname \.\dots. \csname \.\dots. \endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname \dots^1. \endcsname \\\^2\dots
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.\.
1 KEY
2 CSNAME
\letempty \setminus ...
* CSNAME
\letgvalue \{...^1\} \...
1 NAME
2 CSNAME
\letgvalueempty \{...^*\}
* NAME
\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
```

\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterslash
\letterspacing [.1.] {.2.} 1 NUMMER OPT 2 TEXT
\lettertilde
\letterunderscore
\letvalue {.\dots\}\\\\^2\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
\letvalueempty {.*.} * NAME
\letvaluerelax {.*.} * NAME
\lfence {.*.} * CHARACTER

```
\lhbox {...}
* CONTENT
\limba [.*.]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
\LANGUAGE
\limitatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{.1.\} \{.2.\} \{.3.\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{...\} \{..., ...\} \{...\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\LINENOTE { . * . }
instances: linenote
\startlinenote [.1] {...}
1 REFERENCE
2 TEXT
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\linie \{.\overset{*}{\ldots}\}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazaliniTinegre
\liniesubtire
\linieumplere [..,..*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..*=..,..]
* inherits: \seteazal Thiinegre
```

```
\liniisubtiri [..,..*=..,..]
* inherits: \seteazalinf@subtire
\listcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authorvear
             = BEFEHL
   inainte
             = BEFEHL
   dupa
   stanga
             = BEFEHL
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
1 \quad \text{implicit categor} \\ \emptyset^{P^*} \\ \text{entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear}
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
   dupa
             = BEFEHL
             = BEFEHL
   stanga
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
               authoryear
             = BEFEHL
   inainte
             = BEFEHL
   dupa
   stanga
             = BEFEHL
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcite [...] [...]
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
               authoryear
           = BEFEHL
   inainte
   dupa
             = BEFEHL
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listnamespaces
\litera \{...^*\}
* NUMMER
\litere { . . . }
* NUMMER
\llap {...}
* CONTENT
```

```
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\verb|\loadbtxdefinitionfile [.*.]|
* FILE
\verb|\label{loadbtxreplacementfile [...*]|} \\
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [.*.]
* FILE
\loadluafile [.*.]
* FILE
\verb|\loadluafileonce|[...^*]|
* FILE
\label{loadspellchecklist} \ [.\ ^1.\ ] \ [.\ ^2.\ ]
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
* FILE
\localframed [.\frac{1}{1}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{3}\rangle \ldots\frac{3}{1}
NAME 0
inherits: \seteazainconjurat
CONTENT
\label{eq:localframedwithsettings} $$ [.\stackrel{1}{\dots}] $ [...,..\stackrel{2}{=}..,..] $$ \{.\stackrel{3}{\dots}\}$
NAME
inherits:\seteazainconjurat
CONTENT
\localhsize
* CSNAME NUMMER
\label{localpopmacro} \
* CSNAME
```

```
\verb|\localpushbox| ...^*.
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
\verb|\locatefilepath {...}|
\locfilename {.*.}
* FILE
\lomihi {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 CONTENT
\lowerbox \{ ... \} \ \ ... \ \{ ... \}
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\lowercased {...}^*|
* TEXT
\lowercasestring ... \to \.2..
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox \{...\} \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
```

\ltop .1. {.2.} 1 TEXT OPT 2 CONTENT
\luacode {.*.} * BEFEHL
\luaconditional \.* * CSNAME
\luaenvironment .*. * FILE
\luaexpanded {.*.} * BEFEHL
\luaexpr {.*.} * CONTENT
\luafunction {.*.} * BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\darklinequal 1.1 \rightarrow \langle \cdots \limits \langle \cdots
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\luna {.*.} * NUMMER
\lungimelista
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun

\MetaPost
\MKII
\MKIV
\MKIX
/WKVI
\MKXI
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER
\MPanchor {.*.} * NAME
\MPbetex {.*.} * NAME
\MPc {.*.} * NAME
\MPcode {.1.} {.2.} 1 NAME OPT 2 CONTENT
\MPcolor {.*.} * COLOR
\MPcoloronly {.*.} * COLOR
\MPcolumn {.*.} * NAME
\MPd {.*.} * NAME
\MPdrawing
\MPfontsizehskip {.*.} * FONT
\MPgetmultipars {.1.} {.2.} 1 NAME 2 NAME
\MPgetmultishape {.\dots\dots\dots\dots\dots\dots\dots\dots

```
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2\}
1 NAME
2 NAME
\label{eq:mph} \texttt{`MPh} \ \{ \ldotp \overset{*}{\ldots} \}
* NAME
\MPII
\MPIV
\MPinclusions [...^1] {...} {...}
1 +
2 NAME
3 CONTENT
\MPleftskip {.*.}
* NAME
\MP11 \{ ...^* . \}
* NAME
\MPlr {.*.}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons \{...^*\}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{...^*\}
* COLOR
\verb|\MPoverlayanchor {...}|
* NAME
\MPp {.*.}
* NAME
\verb|\MPpage {...}|
* NAME
\MPpardata {.*.}
* NAME
\MPplus {.1.} {.2.} {.3.}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
```

```
\MPpositiongraphic \{...\} \{..., ... = ...\}
1 NAME
2 KEY = VALUE
\MPposset \{...^*\}
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\verb|\MPregion {...}|
* NAME
\MPrest \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 CONTENT
\MPrightskip {.*.}
* NAME
\MPrs {.*.}
* NAME
\MPstring \{ . \overset{*}{.} . \}
* NAME
\MPtext {.*.}
* NAME
\MPtransparency {.*.}
* COLOR
\label{eq:mpul} $$ \MPul $\{...^*.\}$
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {...}
* KEY
\MPvv \{...^{1}.\} \{...^{2}.\}
1 NAME
2 CONTENT
```

```
\MPw {...}
* NAME
\MPwhd \{...\}
* NAME
\MPx {...}
* NAME
\MPxy { . . . }
* NAME
\MPxywhd {.*.}
* NAME
\MPy {.*.}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\makecharacteractive ....
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\makestrutofbox ...
* CSNAME NUMMER
\mapfontsize [...] [...]
1 DIMENSION
2 DIMENSION
\marcaje (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
\mare ....
* CHARACTER
\margindata [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{\ldots\frac{4}{.}}\}

1 NAME
1 NAME
2 referinta = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
1 referinta = REFERÊNCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
inother margintext
```

```
\markcontent [.1] {.2.}
1 reset tot NAME OPT
2 CONTENT
\markinjector [.*.]
* NAME
\markpage [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 [-+] NUMMER
\mat {...}
* CONTENT
\matematica [.1] {...}
1 NAME
2 CONTENT
\math [...] {...}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\MATHCOMMAND \{.1.\}
1 TEXT
2 TEXT
                  OPT OPT
\mathdefault
\mathdouble [.1] {...} {...} {...}
1 ambele vfence\mathbf{d}^{\text{DPT}}
2 NUMMER
3 TEXT
4 TEXT
\MATHDOUBLEEXTENSIBLE \{ . \stackrel{1}{.} . \} \{ . \stackrel{2}{.} . \}
1 TEXT
2 TEXT
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
{\tt overparentunderparent}\ {\tt overbracketunderbracket}
```

```
\MATHEXTENSIBLE \{...\} \{...\}
1 TEXT
2 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleftarrow thookrightarrow tleftharpoondown tleftharpoonup trightharpoondown trightharpoondup
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
\mathfraktur
\MATHFRAMED [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{ \ldots^{2} \}
1 inherits: \setupmathframed
2 CONTENT
instances: mframed inmframed mcframed
\verb|\mathfunction {...}|
* CONTENT
\mathit
\mathitalic
\mathop { . * . }
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.^1.] {.^2.} {.^3.}
1 sus vfenced OPT
2 NUMMER
\MATHOVEREXTENSIBLE { . * . }
\MATHOVERTEXTEXTENSIBLE \{...^1\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [.<sup>1</sup>.] {.<sup>2</sup>.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
```

```
\mathsl
\mathss
\mathtext . 1. \{. 2. \}
1 TEXT
2 TEXT
            OPT
\mathtextbf ... { ... }
1 TEXT
2 TEXT
\mathtextbi .. \{...
1 TEXT
2 TEXT
\mathtextbs ... { ... }
           OPT
1 TEXT
2 TEXT
\verb|\mathtextit| ... {... }|
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT OPT
2 TEXT
\mathtexttf ... { ... }
1 TEXT
2 TEXT
\mathtf
\mathtriplet [.\frac{1}{2}] \{...\} \{...\}
1 NAME
2 TEXT3 TEXT4 TEXT
\MATHTRIPLET [.^{1}.] {.^{2}.} {.^{3}.} {.^{4}.}
                OPT OPT OPT OPT
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mathunder [...^1] {...} {...}
1 subsol vfencedT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
* TEXT
\MATHUNDERTEXTEXTENSIBLE \{...\}
1 TEXT
2 TEXT
instances:
```

```
\MATHUNSTACKED
  \mathupright
  \mathword ... { ... }
1 TEXT
2 TEXT
                                                         OPT
 \mathwordbf ... { ... }
1 TEXT
2 TEXT
 \mathwordbi ... { ... }
1 TEXT
2 TEXT
\mathwordbs ... { ... }

1 TEXT
2 TEXT
 \mathwordit .. \{..^{2}.\}
1 TEXT
2 TEXT
  \mathwordsl ... { ... }
1 TEXT OPT
2 TEXT
 \mathwordtf .. \{...
1 TEXT
2 TEXT
 \mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
  * CONTENT
  \mbox \{ ...^* . \}
  * CONTENT
  \measure {.*.}
  * NAME
  \measured \{ ...^* . \}
  * NAME
  \mbox{mediu } [...]
  * FILE
  \mediu ....
  * FILE
 \medskip
  \medspace
 \meniuinteractiune [...^1] [...,...^2=...]
1 NAME
2 inherits: \seteazameniuinteractiune
```

```
\message \{ . \overset{*}{.} . \}
* TEXT
\metaTeX
\mfence \{...^*\}
* CHARACTER
\mfunction {.*.}
* CONTENT
\verb|\mfunctionlabeltext {..}^*.}
\mhbox {.*.}
* CONTENT
\mic
\micaldin
\micaldininclinat
\micinclinat
\micinclinataldin
\micitalicaldin
\micnormal
\mictype
\mbox{middlealigned } \{...\}
* CONTENT
\mbox{middlebox {...}}
* CONTENT
\verb|\midhbox {...}|
* CONTENT
\mbox{minimalhbox} ... \{...\}
1 TEXT
2 CONTENT
\mixedcaps {.*.}
* TEXT
\mkvibuffer [.*.]
* BUFFER
\moduleparameter \{...^1,...\}
1 FILE
2 KEY
```

```
\molecule \{ ...^* . \}
* CONTENT
\mono
\monoaldin
\mononormal
\monthlong {...}
* NUMMER
\monthshort \{ ... ^* . \}
* NUMMER
\mprandomnumber
\mtext {...}
* CONTENT
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{local_normalize} $$\operatorname{NormalizeTextHeight} \ \{ \ .^{1} \ . \ \} \ \{ \ .^{2} \ . \ \} \ \{ \ .^{3} \ . \ \}
1 FONT
2 DIMENSION
3 TEXT
\label{localizeTextWidth {...} {...} {...} {...}} \\
1 FONT
2 DIMENSION
3 TEXT
\Numere { .*.}
* NUMMER
\verb|\Numereromane| \{ \ .\ .\ .\ \}
* NUMMER
\verb|\namedhead number {.*.}|
* ABSCHNITT
\verb|\namedstructureheadlocation| {...^*}|
* ABSCHNITT
\namedstructureuservariable \{...\}
1 ABSCHNITT
```

```
\namedstructurevariable \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\} \ \{.\overset{5}{\ldots}\}
2 NAME
3 NAME
4 NAME
5 CONTENT
 \naturalhbox ... { ... }
1 TEXT
2 CONTENT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
\naturalvbox ... { ... }
1 TEXT OPT
2 CONTENT
 \naturalvcenter . 1. . 1. . 2. . 3.
1 TEXT
2 CONTENT
\verb|\naturalvpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... 
1 TEXT
2 CONTENT
\naturalvtop \dots^1 \{\dots^2\}
1 TEXT
2 CONTENT
                                                                         OPT
 \naturalwd ....
 * CSNAME NUMMER
 \necunoscut
\verb|\negatecolorbox| ...^*.
 * CSNAME NUMMER
\verb|\negated {...}^*|
 * TEXT
 \negthinspace
 \newattribute \.*..
* CSNAME
 \newcatcodetable \setminus.*...
* CSNAME
 \newcounter \.*..
 * CSNAME
```

```
\newevery \.1.. \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\|^*...
* CSNAME
\verb|\newsystemmode| {...}^*.}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
\urmatorulPARAGRAPHS
\nextrealpage
\verb|\nextrealpagenumber| \\
\nextsubcountervalue [.1^{1}.] [.2^{2}.]
1 NAME
2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocitation [.*.]
* REFERENCE
```

```
\nocitation \{...^*\}
* REFERENCE
\nocite [.*.]
* REFERENCE
\nocite \{...^*\}
* REFERENCE
\nodetostring \setminus ... \{...\}
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
\noindentation
\noitem
\verb|\nokap {...}|
* TEXT
\nonfrenchspacing
\nonmathematics \{ \dots^* \}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \seteazainconjurat
2 CONTENT
\normalitalicface
1 CSNAME
2 DIMENSION
\normalizedfontsize
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\normalizefontheight \.\dots\. \\ \{\dots\.\dots\} \\ \\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\d
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontline \.\dots\.\ \{\dots\.\} \\ \\dots\.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \normalizetextdepth \{...^1.\} \{...^2.\} \{...^3.\}
          DIMENSION
3 TEXT
 \normalizetextheight \{...\} \{...\}
2 DIMENSION
3 TEXT
 \normalizetextline \{...\} \{...\}
 1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 DIMENSION
3 TEXT
 \normalslantedface
 \normaltypeface
\nota [.1.] [.2.]
1 NAME OPT
2 REFERENCE
 \NOTE [..., 1, ...] {...}
1 REFERENCE PT
 instances: footnote endnote
 \NOTE [..,..*=..,..]
 * titlu
                                          = TEXT
           semncarte = TEXT
            lista
                                           = TEXT
            referinta = REFERENCE
 instances: footnote endnote
\endnote [..., ...] {.\(\frac{2}{2}...\)}
1 REFERENCE \(^{OPT}\)
```

```
\footnote [..., ...] {...}

1 REFERENCE OPT
2 TEXT
 \notesymbol [.^{1}.] [.^{2}.]

1 NAME
1 NAME
2 REFERENCE
  \n
  \ntimes \{ ... \} \{ ... \}
1 TEXT
2 NUMMER
 \numarformula [...,*...]
* REFERENCE OPT
  \numarpagina
 \label{local_numerital} $$ \sum_{i=1}^{n} [ \dots ] $$ is a summartial of the summartial 
\numartitlucurent
  \numberofpoints \{...^*.\}
 * DIMENSION
  \numere { .*.}
  * NUMMER
  \numereromane {.*.}
  * NUMMER
  \obeydepth
 \objectdepth
  \objectheight
  \objectmargin
  \objectwidth
  \obox {.*.}
  * CONTENT
  \offset [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \set@poffset
2 CONTENT
\label{eq:constraints} $$ \offsetbox [..,.. \stackrel{1}{=} ..,..] \ \ ^2.. \ \{....\} $$
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
```

```
\olinie [...^*]
 * REFERENCE
 \onedigitrounding \{...^*\}
  * NUMMER
  \ordinaldaynumber {.*.}
  * NUMMER
  \ordinalstr {...}
  * TEXT
 \label{eq:constraints} $\operatorname{\operatorname{Connamenttext}} \ [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\}
  1 alternativ = a b
          inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
            inherits: \seteazainconjurat
3 TEXT
4 CONTENT
 \verb| \ornamenttext [.\frac{1}{2}.] {\cdot 2}. {\cdot 3}. {\cdot 3}
 1 NAME
2 TEXT
3 CONTENT
 \label{eq:constraint} $$\operatorname{Cornamenttext} \ [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\} 
 1 alternativ = a b
             inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
  \ORNAMENT \{ ... \} \{ ... \}
 1 TEXT
2 CONTENT
 \outputfilename
  \outputstreambox [.*.]
  * NAME
  \outputstreamcopy [.*.]
 * NAME
  \outputstreamunvbox [.*.]
  * NAME
  \outputstreamunvcopy [.*.]
  * NAME
  \over [.*.]
 * REFERENCE
  \overlaybutton [.*.]
  * REFERENCE
  \overlaybutton {.*.}
  * REFERENCE
```

\overlaycolor
\overlaydepth
\overlayfigure {.*.} * FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [.1] [.2] 1 REFERENCE 2 REFERENCE
\overlaywidth
\overloaderror
\overset {.1.} {.2.} 1 TEXT 2 TEXT
\PDFcolor {.*.} * NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints {.1.} \.2 1 DIMENSION 2 CSNAME
\PointsToReal {.1.} \.\.2 1 DIMENSION 2 CSNAME
\PointsToWholeBigPoints {.1.} \.\ 1 DIMENSION 2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA

```
\PtToCm { . . . }
* DIMENSION
\pagearea [...] [...] [...]
1 sus antet text subsoll subsoll \mathbf{T}
2 text margine bordura
3 stanga dreapta lefttext middletext righttext
\pagebreak [...*,...]
* gol antet subsof<sup>PT</sup>dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
    stanga dreapta par impar cvadrupul ultim ultimapagina start stop NAME
\pagefigure [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 FILE OPT
2 offset = implicit overlay niciunul DIMENSION
\verb|\pagegridspanwidth {...}^*.}|
* NUMMER
\pageinjection [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinj@ction
2 KEY = VALUE
\pagestaterealpage \{...^1.\}
1 NAME
2 NAME NUMMER
\pagina [...,*...]
* inherits: \pagebreak
\paletsize
\PARAGRAPHS
\pastreazablocuri [..., ...] [..., ...]
1 NAME
2 NAME
\verb| \pdfactualtext {...}| {...}|
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...^1\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\verb|\dfbackendsetcolorspace {...}| {...}|
1 NAME
2 TEXT
```

```
\pdfbackendsetextgstate \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetname \{...^1.\}
1 NAME
2 TEXT
\pdfbackendsetpageattribute \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetpageresource \{...^1.\}
1 NAME
2 TEXT
\verb|\pdf| backendsetpagesattribute { . $. $. } { . $. $. $. }
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\pelung \{...^*.\}
* NAME
\percent
\percentdimen \{...^1\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMMER
```

```
\persiannumerals {.*.}
* NUMMER
\phantom {.*.}
* CONTENT
\phantombox [..,..*...]
* latime = DIMENSION
      inaltime = DIMENSION
       inaltime = DIMENSION
\pickupgroupedcommand \{...^1, \} \{...^2, \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...] [...,...
1 NAME
2 inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox {.*.}
* CONTENT
1 SINGULAR
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
      marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
       adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
       [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
       effective antet subsol
3 REFERENCE
     TEXT
5 CONTENT
\placefloatwithsetups [.\ddots] [\ldots,\dots] [\ldots,\dots] [\ldots,\dots] \\ \dots \do
1 NAME
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
      marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
       adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
       [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
      effective antet subsol
3 REFERENCE
4 TEXT
5 CONTENT
 \puneFLOAT [..., 1, ...] [..., 2, ...] \{...\}
1 split totdeauna office dreaper intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
      marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
       adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
       [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
       effective antet subsol
2 REFERENCE
      TEXT
     CONTENT
instances: chemical figure table intermezzo graphic
```

```
\placeframed [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\frac{3}{2}.\}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\verb|\placeinitial| [...^*.]
* NAME
\placelayer [.*.]
* NAME
\placelayeredtext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{.\frac{4}{.}\} \{.\frac{5}{.}\}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\placelistofFLOATS [..,..^*=..,..]
* inherits: \seteazalista OPT
instances: chemicals figures tables intermezzi graphics
\verb|\complete list of chemicals [...,.. \\ ^{=}...,..]
* inherits: \seteazalista
\completelistoffigures [..,..*=..,..]
* inherits: \seteazalista
\verb|\complete list of graphics [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazalista
\verb|\complete list of intermezzi [..,..^*=..,..]|
* inherits: \seteazalista
\completelistoftables [..,..*=..,..]
* inherits: \seteazalista
\placelistofpublications [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{3}...]
NAME
inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}...]
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare ^{\mbox{\scriptsize OPT}}
instances: logos
\completelistoflogos [..,..^*=..,..]
* inherits: \seteazasortare
```

```
\placelistofsynonyms [.^{1}.] [..,..^{2}..,..]
 1 SINGULAR
2 inherits: \seteazasinonime
  \placelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
 * inherits: \seteazasinonime
 instances: abbreviations
  \complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]
 * inherits: \seteazasinonime
 \placelocalnotes [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\
 1 NAME
2 inherits: \setupnote
 \placement [.\frac{1}{2}.] [\ldots, \ldots \frac{2}{2}.., \ldots] \{\ldots\}
1 NAME
2 inherits: \setupplacement
3 CONTENT
 \PLACEMENT [..,..\frac{1}{2}..,..] {...}
 1 inherits: \setuppl@Tement
2 CONTENT
 \placenamedfloat [...^1] [...^2]
 1 NAME
2 REFERENCE
 \placenamedformula [..., ...] {...}
 1 + - REFERENCE OPT
2 TEXT
 \placenotes [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
 1 NAME
2 inherits: \setupnote
 1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
  \punePAIREDBOX [..,..\frac{1}{2}...] {.\frac{1}{2}...} {.\frac{3}{2}...}
 1 inherits: \setuppairedb0x
2 CONTENT
 3 TEXT
 instances: legend
 \setarelegend [..,..^*=..,..]
 * inherits: \setuppairedbox
 \placeparallel [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 NAME
2 NAME
 3 inherits: \setupparallel
 \placerawlist [...^1] [...,..=2...]
 1 LISTE
 2 inherits: \seteazalista
```

```
\placerenderingwindow [...] [...]
1 NAME
2 NAME
\plaseazapegrid [.^1.] {.^2.}
1 normal standard da Strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CONTENT
\plaseazapegrid [..., ...] {...}
1 inherits: \definegridshapping
2 CONTENT
\plaseazasemnecarte [..., ...] [..., ...] [..., ...]

1 ABSCHNITT LISTE OPT OPT OPT
ABSCHNITT LISTE
ABSCHNITT LISTE
inherits: \setupbookmark
\popattribute \setminus ...
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [.*.]
* NAME
\popsystemmode \{...^*\}
* NAME
\verb|\positionoverlay| \{ . \overset{*}{\ldots} \}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
\postponenotes
\potrivestecamp [.^{1}.] [..,..^{\frac{2}{2}}....]
1 NAME
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \setaTepozitie
2 POSITION
3 CONTENT
\verb|\predefinedfont[...]|
* FONT
\predefinefont [...] [...]
1 NAME
2 FONT
\predefinesymbol [....]
* NAME
\prefixedpagenumber
```

```
\prependetoks . 1. \to \.2..
1 BEFEHL
2 CSNAME
\prependgvalue \{...\}
1 NAME
2 BEFEHL
\prependtocommalist \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \.\.^2..
1 BEFEHL
2 CSNAME
\prependvalue \{...^1\}
1 NAME
2 BEFEHL
\presetdocument [..,..^*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, *...]
* NAME
\presetLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\copybtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copyheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
\copyprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
```

```
\copysuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copytaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{
1 SPRACHE
2 KEY = KEY
 \copyunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 SPRACHE
2 KEY = KEY
\pretocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
 \prettyprintbuffer \{...^1.\} \{...^2.\}
BUFFER

mp lua xml parsed-xml nested tex context niciunul NAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
 \prevcountervalue [.*.]
 * NAME
 \preventmode [...,*...]
 * NAME
 \prevrealpage
 \prevrealpagenumber
 \prevsubcountervalue [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
 \prevsubpage
 \prevsubpagenumber
 \prevuserpage
 \prevuserpagenumber
 \primasubpagina
 \procent
\label{eq:constraints} $$ \operatorname{proceseazabloc} \ [\dots, 1, \dots] \ [\dots, 2, \dots] \ [\dots, 3, \dots] $$
NAME
NAME
NAME
text ABSCHNITT
\processaction [.\frac{1}{2}...] [...,..\frac{2}{2}...,..]
1 BEFEHL
2 APPLY
```

```
\processallactionsinset [...^1] [...,..=^3....]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\.^2..
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \...
1 NAME
2 CSNAME
\verb|\processbody| fontenvironmentlist \verb|\|^*...
\processcolorcomponents \{...^*\}
\processcommacommand [..., ...] \.\.^2...
1 BEFEHL
2 CSNAME
\processcommalist [\ldots, 1] \cdot ...
1 BEFEHL
2 CSNAME
\verb|\processcommalist with parameters [..., ...] \.^2...
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \.\...
1 NAME
2 CSNAME
\processfile \{...^*\}
* FILE
\processfilemany \{...^*\}
* FILE
\verb|\processfilenone| \{.\overset{*}{\dots}\}
* FILE
\verb|\processfileonce| \{.\overset{*}{\dots}\}
* FILE
\processfirstactioninset [.^{1}.] [..,..=^{2}..,..]
1 BEFEHL
2 APPLY
```

```
\processisolatedchars \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\processisolatedwords \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\verb|\processline table buffer| [.^*..]
\processlinetablefile \{...^*\}
* FILE
\processlist \{...^1\} \{...^2\} \{...^3\} \setminus ...
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\verb|\processMPfigurefile {.*.}|
\processmonth \{.1, 1, 1\} \{.1, 2, 1\}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [.1] [.2] [.3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\verb|\processuntil \|.^*..
* CSNAME
\processxtablebuffer [.*.]
\processyear \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}

    NUMMER
    BEFEHL

3 BEFEHL
4 BEFEHL
```

```
\produs [.*.]
* FILE
\produs ...
* FILE
\label{eq:profiledbox [...] [...,..=..,..] {...}} $$ \operatorname{profiledbox [...] [...,..=..,..] {...}}
1 niciunul fixat Strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} .2.
niciunul fixat stric\mathfrak{P}^{p}halffixed quarterfixed eightsfixed NAME 2 CSNAME NUMMER
\program [.*.]
* NAME
\proiect [.*.]
* FILE
\proiect ...
* FILE
\verb|\pseudoMixedCapped {.*.}|
* TEXT
\pseudoSmallCapped {...}
* TEXT
\verb|\pseudoSmallcapped {.*.}|
* TEXT
\pseudosmallcapped {.*.}
* TEXT
\punct {.*.}
* CHARACTER
\puncte [.*.]
* NUMMER OPT
\puncte [..,..*=..,..]
* inherits: \set@pperiods
\punedeasuprafiecareia \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\punefatainfata \{...^1\}
1 CONTENT
2 CONTENT
\puneformula [\dots, \dots]
* + - REFERENCE
```

```
\punelista [..., ...] [.., ... = ..., ...]
1 LISTE
2 inherits: \seteazalista
\punelistacombinata [.\frac{1}{1}] [..., ..\frac{2}{=}...,..]
1 LISTE
2 inherits: \seteazalista
 \position DLIST [..,..*=..,..]
* inherits: \seteazalista OPT
instances: content
\setarecontent [..,..^*=..,..]
* inherits: \seteazalista
\punenotesubsol [..,..^*=..,..]
* inherits: \setupnote OPT
\punenotesubsollocale [..,..^*=..,..]
* inherits: \setupnote
\punenumarpagina
\puneregistru [.^1.] [..,.^2..,..]
1 NAME
2 inherits: \seteazaregistru
 \puneREGISTER [..,..*=..,..]
* inherits: \seteazaregfstru
instances: index
\completindex [..,..*=..,..]
* inherits: \seteazaregistru
\verb|\punesubformula| [...,*...]
* + - REFERENCE OPT
\purenumber {.*.}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\position{Description} \position{Algorithm} \posi
* NAME
\pushbutton [...^1] [...^2]
1 NAME
2 REFERENCE
\verb|\pushcatcodetable| \dots \verb|\popcatcodetable| \\
\pushculoare [...^*] ... \popculoare
* COLOR
```

```
\pushendofline ... \popendofline
\pushfundal [.*.] ... \popfundal
* NAME
\verb|\pushindentation| \dots \verb|\popindentation|
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.^*.]
* NAME
\pushpath [.*.] ... \poppath
* PATH
\pushpunctuation ... \poppunctuation
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{ \ . \ . \ . \ .\popreferenceprefix
\pushsystemmode \{...^*.\}
* NAME
\putboxincache \{...\} \{...\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{...^1.\} \{...^2\} \... \{...^4.\}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
\qquad
\quad
\quads [.*.]
* NUMMER OPT
\quarterstrut
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
```

```
\ReadFile \{ ...^* . \}
* FILE
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext| \{ . \overset{*}{\ldots} \}
* TEXT
\randomnumber \{...^1\}
1 NUMMER
2 NUMMER
\rawcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\verb|\rawcountervalue [...^*]|
* NAME
\rawdate [...,*...]
* inherits: \datacurenta
\rawdoifelseinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{..., 1..., 1...\}
1 TEXT
2 TEXT
3 TRUE
\rawdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\rawgetparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [...] [..,.=\stackrel{2}{>}..,..]
1 BEFEHL
2 APPLY
```

```
\rawprocesscommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\rawprocesscommalist [..., ...] \.2..
1 BEFEHL
2 CSNAME
\verb|\armannerman| \verb| `tawstructurelistuservariable {...}^*|
\rawsubcountervalue [.^{1}.] [.^{2}.]
1 NAME
2 NUMMER
\rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
\readfile \{...^1,...^2,...^3,...^3\}
1 FILE
2 TRUE
3 FALSE
\readfixfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readxmlfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
   TRUE
\realpagenumber
```

```
\realSmallCapped {.*.}
* TEXT
\verb|\realSmallcapped {...}|
* TEXT
\realsmallcapped {.*.}
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
1 implicit text titlu numar pagina realpage 2 REFERENCE
\REFERENCEFORMAT \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referintapagina [\dots, *...]
* REFERENCE
\referintatext [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referring (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie {...}
* CONTENT
\registerattachment [...^1] [..,..^2=..,..]
1 NAME
2 inherits: \setupattachment
\attachment [...] [...,... = ...]
1 NAME OPT 2 inherits: \setupattachment
\verb|\registerctx| uafile { \{.}^1_{\ldots} {\}} {\ } {\{.}^2_{\ldots} {\}}
1 FILE
2 NUMMER
```

```
\registerexternalfigure [.\frac{1}{2}] [..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\registerfontclass \{...^*\}
* NAME
\registerhyphenationexception [...] [...]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [...] [...]
1 SPRACHE
2 TEXT
\registermenubuttons [.1] [.2]
1 NAME
2 TEXT
\registersort [...^1] [...^2]
1 SINGULAR
2 NAME
\registersynonym [.1.] [.2.]
1 SINGULAR
2 NAME
\registerunit [...^1] [...,..^2]
1 prefix unitate of Tator suffixe simbol packaged 2 KEY = VALUE
\REGISTER [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
instances: index
\label{eq:vezindex [...] [..+.2.+..] {...}} \label{eq:vezindex [...] [...+.2.+..] {...}}
1 TEXT PROCESSOR™>TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\REGISTER [.\frac{1}{2}.] \{.\frac{2}{2}.\} [..+.\frac{3}{2}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
\regular
\relatemarking [...] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {...}^*|
* NAME
```

```
\remainingcharacters
\remarca (..., ...) (..., ...) [.., ... = ...] {.4.} 1 POSITION OPT
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
\removedepth
\removefromcommalist \{...^1\} \.\.^2...
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\verb|\removemarkedcontent [...^*]|
* NAME
\removepunctuation
\removesubstring ...^1. \from ...^2. \to \...
1 TEXT
2 TEXT
3 CSNAME
\removetoks ... \from \.\^2...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\verb|\replacefeature [...^*]|
* NAME
\replacefeature {.*.}
* NAME
\verb|\replaceincommalist| \ \verb|\|... | \{ ... | \}
1 CSNAME
2 NUMMER
\replaceword [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\verb|\rescanwithsetup| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 CONTENT
```

```
\resetallattributes
\verb|\resetandaddfeature [...^*]|
* NAME
\verb|\resetandaddfeature {.*.}|
* NAME
\resetbar
\resetboxesincache \{...^*\}
* NAME
\verb|\resetbreak|points|
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
\resetcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\reseteazamarcaje [.*.]
* BESCHRIFTUNG
\resetfeature
\resetflag \{ . \overset{*}{.} . \}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
```

```
\resetinjector [...]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\resetmarker [.*.]
* NAME
\resetmode {...}
* NAME
\verb|\resetpagenumber|
\resetparallel [.1] [...,...]

1 NAME OPT
1 NAME
2 NAME tot
\resetpath
\resetpenalties \setminus.*..
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [.\overset{*}{\ldots}]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
```

```
\resetsubpagenumber
\resetsymbolset
\resetsystemmode \{...^*\}
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue {.*.}
* NAME
\resetvisualizers
\reshapebox {.*.}
* BEFEHL
\resolvedglyphdirect \{...\}
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled \{...\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
```

```
\restoreglobalbodyfont
\label{eq:linear_problem} $$\operatorname{MPgraphic} \{...,..^2_{-}...,...\}$
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,... \stackrel{2}{=}...,..\}
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence {.*.}
* CHARACTER
\label{local_rhbox} $$ \ \ {\dots}$
* CONTENT
* CONTENT
\verb|\rightbox {...}|
* CONTENT
\righthbox \{...^*\}
* CONTENT
\rightLABELtext {.*.}
* KEY
instances: head label mathlabel
\verb|\rightline| {...}^*|
* CONTENT
\rightorleftpageaction \{...^1\}
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\righttoleftvtop .1. {.2.}
1 TEXT
2 CONTENT
```

```
\righttopbox {.*.}
  * CONTENT
  \riglatext [...] {...}
1 sus centru subsol OPT
2 TEXT
  \rigleumplere [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \seteazarigTeumplere
2 TEXT
3 TEXT
  \ring {.*.}
  * CHARACTER
 \rlap {.*.}
  * CONTENT
  \robustaddtocommalist \{ ...^1 ... \} \.\.\.\.
 1 TEXT
2 CSNAME
  \robustdoifelseinset \{...\} \{...,...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
 \robustdoifinsetelse { .1 .} { ... , ...} { .3 .} { .4 .}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
  \robustpretocommalist \{ ...^1 ... \} \.\.\.\.
1 TEXT
2 CSNAME
 \rollbutton [..,..^{\frac{1}{2}}..,..] .^2 [.^3.]
inherits: \setupbutton
TEXT
REFERENCE
 \rollbutton [.\frac{1}{1}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots J \displays \frac{3}{1} \displays \dinploys \displays \displays \displays \displays \displays \displays \
1 NAME OPT OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
  \roman
  \roteste [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
 1 inherits: \seteazzarotare
2 CONTENT
  \rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
  \ruledhbox ... { ... }
 1 TEXT
2 CONTENT
```

```
\ruledhpack \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\verb|\ruledmbox {...}|
* CONTENT
\ruledtopv ... {...}
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvbox ... { ... }
1 TEXT
2 CONTENT
\verb|\ruledvpack| ... {...}|
1 TEXT
2 CONTENT
\ruledvtop .. \{..^{2}.\}
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\runninghbox {...}
* CONTENT
\ScaledPointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\mbox{Smallcapped } \{...^*\}
\safechar \{ . \overset{*}{.} . \}
* NUMMER
\samplefile \{...^*\}
* FILE
\sans
\sansaldin
\sansnormal
\sansserif
```

```
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 FILE
                      OPT OPT
3 dataset = NAME
   type = bib lua xml
fisier = FILE
    criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..^*=..,..]
* lista = NAME
   fisier = FILE
   prefix = da nu
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [.*.]
* NAME
\saveculoare ... \restoreculoare
\savecurrentattributes {.*.}
* NAME
\savenormalmeaning \.*..
* CSNAME
\savetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
NAME
NUMMER
NAME
CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER3 CONTENT
\sbox {.*.}
* CONTENT
\scala [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}} \]
1 NAME OPT OPT
2 inherits: \setupscale
3 CONTENT
\scriebuffer [..., 1] [..., 2] [..., 2]
1 BUFFER OPT OPT
1 BUFFER OPT
2 inherits: \seteazatyping
\typeBUFFER [..,..*=..,..]
* inherits: \seteazatyping
```

```
\scrieinlista [.\ddots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ldots\delta\cdots\}
1 LISTE
2 inherits: \seteazalista
3 NUMMER
4 TEXT
\scrieintreliste [.^{1}.] [..,..^{2}..,..] {.^{3}.}
1 LISTE
2 inherits: \seteazalista
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
\latin
\nihongo
\test
\thai
\scrismanual
\secondoffivearguments { .1 . } { .2 . } { .3 . } { .4 . } { .5 . }
1 TEXT
    TEXT
3 TEXT
    TEXT
5 TEXT
\secondoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TEXT
    TEXT
4 TEXT
\secondofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
    TEXT
    TEXT
    TEXT
    TEXT
6 TEXT
\secondofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
\secondofthreeunexpanded \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
```

```
\secondoftwoarguments \{ ...^{1}. \} \{ ...^{2}. \}
1 TEXT
2 TEXT
\secondoftwounexpanded \{...\}
2 TEXT
\SECTION [..., 1] {.2.}
1 REFERENCE OPT
  TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..,..*...]
              = TEXT
* titlu
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..., 1, ...] \{...^2, \}
1 REFERENCE OPT
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\veziREGISTER [.1] [..+.2.+..] {.3.}
1 TEXT PROCESSOR->TEXT
  INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\puneindex [..,..*...]
* inherits: \seteazaregistru
\select \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} \{...^{6}.\}
            OPT OPT OPT OPT
  CONTENT
2
  CONTENT
  CONTENT
  CONTENT
\selecteazablocuri [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\semncarte [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
```

```
\serifbold
\serifnormal
\setare [.*.]
* NAME
\setareitemization [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME NAME: NUMMER OPT
2 inherits: \setupitemgroup
\setareitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 fiecare NUMMER OPT
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\setarelimba [.\frac{1}{2}...] [...,..\frac{2}{2}...]
1 SPRACHE implicit
2 implicit
                                                  = SPRACHE
      stare
                                                 = start stop
      data = inherits: \datacurenta
patterns = FILE
lefthyphenmin = NUMMER
righthyphenchar = NUMMER
righthyphenchar = NUMMER
setups = NAME
                                              = broad impachetat
= auto
       spatiere
       font.
                                             = TEXT
= TEXT
= TEXT
= TEXT
       text
       limittext
       hyphen
       compoundhyphen
       compoundhyphen = TEXT
leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT

        rightcompoundhyphen
        =
        TEXT

        minicitatstanga
        =
        BEFEHL

        minicitatdreapta
        =
        BEFEHL

        citatstanga
        =
        BEFEHL

        leftspeech
        =
        BEFEHL

        rightspeech
        =
        BEFEHL

        propozitiestanga
        =
        BEFEHL

        propozitiedreapta
        =
        BEFEHL

        midsentence
        =
        BEFEHL

        subpropozitiestanga
        =
        BEFEHL

        subpropozitiedreapta
        =
        BEFEHL

        subpropozitiedreapta
        =
        BEFEHL

       subpropozitiedreapta = BEFEHL
                                                  = da nu
       factor
\setarepozitie [\ldots, 1] [\ldots, 2]
1 NAME
2 offset = da nu
      unitate = ex em pt in cm mm sp bp pc dd cc nc
      stare = start overlay
       xoffset = DIMENSION
      yoffset = DIMENSION
      xstep = absolut relativ
ystep = absolut relativ
xscala = NUMMER
yscala = NUMMER
      xfactor = NUMMER
       yfactor = NUMMER
      factor = NUMMER scala = NUMMER
\setare { . * . }
* NAME
\setbar [.*.]
* NAME
```

```
\setbigbodyfont
\setboxllx \dots {...}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly .. \{..^{2}.\}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\setcatcodetable \setminus.*..
* CSNAME
\setcharacteralign \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\setcharactercleaning [...^*]
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [...]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\setcharstrut \{...^*\}
* TEXT
\setcollector [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}....] \{\ldots\rac{3}{2}...\}
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [..*.]
* black bw gri rgb cmyk tot niciunul
\setcounter [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 NUMMER
3 NUMMER
```

```
\setcounterown [.1.] [.2.] [.3.]
1 NAME
2 NUMMER
\setcurrentfontclass {.*.}
\setdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*] |
* reset NUMMER
\setdirection [.*.]
* NUMMER
\setdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\setdocumentfilename \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}

    NUMMER
    TEXT

\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\seteazaaliniat [..., ...]
* [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
   DIMENSION NAME
\seteazaalinierea [...,*...]
* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern
   extern flushinner flushouter stanga dreapta center dezactivat ultim end paragraf lefttoright righttoleft 12r
   r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant
   foartetolerant dilatat extremestretch final 2*final 3*final 4*final
\seteazaantet [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazaaranjareapag [...,*...]
* dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN
```

2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\seteazaaspect [.1] [..,..=2..,..]
1 NAME
2 stare
                           = start stop normal repetat
                          = DIMENSION
   margine
                          = DIMENSION
   bordura
   distantamargine
                          = DIMENSION
   distantabordura
                          = DIMENSION
   distantabordurastanga = DIMENSION
distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
   distantamarginedreapta = DIMENSION
                   = DIMENSION
= DIMENSION
= DIMENSION
= DIMENSION
   distantasus
   distantaantet
   distantasubsol
   distantajos
                         = NAME
   preset
   marginestanga
                          = DIMENSION
                          = DIMENSION
   marginedreapta
                          = DIMENSION
   bordurastanga
                         = DIMENSION
   borduradreapta
                          = DIMENSION
   antet
                          = DIMENSION
   subsol
                          = DIMENSION
   sus
   jos
                          = DIMENSION
                          = DIMENSION
   spatiuspate
                        = DIMENSION
   spatiusus
                          = NAME
   setups
                         = DIMENSION
   cutspace
                        DIMENSION centru ajustatDIMENSIONNUMMER
   latime
   spatiujos
   linii
                          = DIMENSION centru ajustat
   inaltime
                         = DIMENSION
   offsetoriz
veroffset
   veroffset
                          = DIMENSION
   coloane
                          NUMMER
   distantacoloane
                       = DIMENSION
   metoda
                          = implicit normal NAME
   locatie
                          = stanga centru dreapta sus subsol ofata douafete
                          = DIMENSION
   latimetext
   inaltimetext
                          = DIMENSION
                          = NUMMER
   nx
                          NUMMER.
   ny
   dx
                          = DIMENSION
                          = DIMENSION
   dv
                          = NUMMER
   scala
                          = NUMMER
   sx
                          = NUMMER
   sy
   marcaje
                          = on dezactivat pagina gol culoare unu doi patru
                         = da nu dezactivat
   grid
   textdistance
                          = DIMENSION
                          = implicit normal marcaj NAME
   alternativ
   clipoffset
                          = DIMENSION
   cropoffset
                          = DIMENSION
                          = DIMENSION
   trimoffset
   bleedoffset
                          = DIMENSION
   artoffset
                          = DIMENSION
```

\seteazaaspect [.*.]

* reset NAME

```
\seteazabarainteractiune [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ
                  = abcdefg
                  = start stop
   stare
                 = CSNAME
   comanda
                  = DIMENSION
   latime
                 = DIMENSION max broad
   inaltime
                 = DIMENSION max
   inaltime
   distanta
                 = DIMENSION
   pas
                 = mic mediu mare
   culoarefundal = COLOR
   stil
                 = STYLE BEFEHL
                 = COLOR.
   culoare
   culoarecontrast = COLOR
   simbol
                 = da nu
   inherits: \seteazainconjurat
```

```
\seteazablanc [...*,...]
* inherits: \blanc OPT
\seteazabloc [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 inainte = BEFEHL
   dupa = BEFEHL
   intern = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazablocsectiune [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 pagina = inherits: \pagina
   inainte = BEFEHL
   dupa
          = BEFEHL
          = da nu
   numar
\seteazabuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER OPT
2 inainte = BEFEHL
   dupa = BEFEHL
\seteazacamp [.\frac{1}{2}.] [...,\frac{3}{2}..,..] [...,\frac{4}{2}..,..] [...,\frac{5}{2}..,..]
2 reset eticheta incadrat orizontal vertical
  inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [..., ...] [..., ...] [..., ...] [..., ...] [..., ...]
reset eticheta incadrat orizontal vertical inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\seteazaclipping [..,..^*=..,..]
* stare
                = start stop
                = DIMENSION
   latime
                = DIMENSION
   inaltime
   hoffset
                = DIMENSION
                = DIMENSION
   voffset
                = NUMMER
   x
                = NUMMER
                = NUMMER
   ny
                = NUMMER
                = NUMMER
   sx
                 = NUMMER
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
   offsetjos
                = DIMENSION
                = NAME
   mp
                = NUMMER
   n
                 = DIMENSION
\seteazacoloane [..,..^*=..,..]
* n = NUMMER
   distanta = DIMENSION
            = fundal
   optiune
             = DIMENSION
   offset
   comanda
            = \...##1
   inaltime = DIMENSION
   directie = stanga dreapta
            = da nu
   balanta
   aliniere = setupalign
   toleranta = setuptolerance
   blanc = inherits: \blanc
            = NUMMER
   nsus
   rigla
            = on dezactivat BEFEHL
```

```
\seteazacomentariu [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
              = start stop niciunul
             = normal ascuns
   metoda
           = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   simbol
             = ajustat DIMENSION
   latime
   inaltime
            = ajustat DIMENSION
   inaltime = ajustat DIMENSION
             = TEXT
   titlu
   subtitlu = TEXT
             = TEXT
   autor
   nx
             = NUMMER
             = NUMMER
   nv
             = COLOR
   culoare
             = xml max
   optiune
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
             = da
   spatiu
             = BUFFER
   buffer
\seteazacomentariupagina [..,..^*=..,..]
* locatie = stanga dreapta sus subsol niciunul
   stare = start stop niciunul
offset = DIMENSION
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\comment [.\frac{1}{2}] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
           OPT
                       OPT
1 TEXT
2 inherits: \seteazacomentariu
3 TEXT
\seteazaculoare [.*.]
* FILE
\seteazaculori [..,..*=..,..]
* stare = start stop
   spot
                  = da nu
   spot - aa ....
expansiune = da nu
factor = da nu
rgb = da nu
              = da nu
   cmyk
   conversie
                 = da nu totdeauna
   pagecolormodel = auto niciunul NAME
   culoaretext = COLOR
intent = overprint knockout niciunul
\seteazadimensiunihartie [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 NAME
2 sus
               = BEFEHL
               = BEFEHL
   jos
               = BEFEHL
   stanga
               = BEFEHL
   dreapta
   metoda
               = normal niciunul NAME
               = NUMMER
   scala
               = NUMMER
   nx
               = NUMMER
   nv
               = DIMENSION
   dx
   dу
               = DIMENSION
   latime
              = DIMENSION
   inaltime = DIMENSION
spatiusus = DIMENSION
   spatiuspate = DIMENSION
               = DIMENSION
   offset
               = reset vedere oglindit negativ rotat 90 180 270 NAME
   pagina
               = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
   optiune
               = ajustat max
               = DIMENSION
   distanta
```

```
\seteazadimensiunihartie [..., ...] [..., ...]

1 reset vedere oglindit negativ rot PT 90 180 270 PNAME
2 reset vedere oglindit negativ rotat 90 180 270 NAME
\seteazaecraninteractiune [..,..^*=..,..]
* latime = ajustat max tight DIMENSION
               = ajustat max tight DIMENSION
   inaltime
    spatiuspate = DIMENSION
   offsetoriz = DIMENSION
veroffset = DIMENSION
spatiusus = DIMENSION
    optiune = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie
                 attachment layer
    copies = NUMMER
    intarziere = niciunul NUMMER
\seteazaelemente [..., 1] [.., ... = .., ...]
1 NAME
1 NAME OPT
2 alternativ = stanga dreapta sus subsol inmargine
   latimetext = DIMENSION
    latime = DIMENSION
    distanta = DIMENSION
   simbol = niciunul NAME
aliniere = stanga centru dreapta flushleft flushright intern extern margine
    textalign = stanga centru dreapta flushleft flushright intern extern
               = NUMMER
              = BEFEHL
    inainte
               = BEFEHL
    dupa
                = BEFEHL
    intre
\seteazaenumerare [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \setupenumeration
```

```
\seteazafloat [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 SINGULAR OPT
1 SINGULAR
2 aliniaturmator
                         = da nu auto
   implicit
                              = inherits: \placefloat
                          = inherits: \placefloat
= inherits: \placefloat
= BEFEHL
    fallback
    intern
                              = DIMENSION
    criteriu
                           = DIMENSION
= NUMMER
= NUMMER
= NUMMER
= inaltime adancime linie jumatatelinie grila normal
= CD:STRING
= da nu
    metoda
    sidemethod
    textmethod
    sidealign
    grid
    local
                            = \...##1
= DIMENSION
= DIMENSION
= DIMENSION
    comanda
    availablewidth
    availableheight
    latimeminima
latimemaxima
                             = DIMENSION
                            = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin
    locatie
                             inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                                borduradreapta
    distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
    marginestanga = DIMENSION
marginedreapta = DIMENSION
marginedreapta = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
    bottomafter
                              = da nu xml
    expansiune
    referenceprefix
                            = + - TEXT
= NAME
    xmlsetup
                             = NAME
    catcodes
    freeregion
                           = NAME.

= da nu
= niciunul inherits: \blanc
= niciunul inherits: \blanc
= DIMENSION
= DIMENSION
= DIMENSION niciunul overlay
    freeregion spatiuinainte
    spatiudupa
    latime
    inaltime
    offset
    = DIMENSION
= mic mediu mare linie adancime
    nios
    pas
                              = NUMMER
    nlinii
    cache
\seteazafloats [\ldots, 1] [\ldots, 2]
1 SINGULAR
                         OPT
2 inherits: \seteazafloat
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
    suport type teletype mono scrismanual caligrafic
\seteazaformulare [..,..^*=..,..]
* metoda = XML HTML PDF
    export = da nu
\seteazaformule [..., 1, ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inherits: \setupformula
```

```
\seteazafundal [...,.] [..,.^{2}...]

NAME

2 stare = start stop
    stare = start stop
offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
     inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [..., ...] [..., ...] 1 sus antet text subsol subsol OPT
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
\seteazafundaluri [\dots, 1] [\dots, 2] [\dots, 2]
 \begin{array}{lll} 1 & \mbox{foaie pagina paginastang} ^{\rm QPT}_{\mbox{\bf p}} \mbox{paginadreapta text ascuns} \\ 2 & \mbox{stare = start stop} \end{array} 
    inherits: \seteazainconjurat
\seteazagrosimelinie [.*.]
* mic mediu mare DIMENSION
\seteazaimpartireafloat [..,..^*=..,..]
* inainte = BEFEHL
     dupa
                   = BEFEHL
    intre = BEFEHL
linii = auto NUMMER
     conversie = NAME
```

```
\seteazainconjurat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 colt
                   = rectangular rotund NUMMER
                   = rectangular rotund NUMMER
   coltframe
                  = rectangular rotund NUMMER
   coltfundal
                  = DIMENSION
   raza
                   = DIMENSION
   razaframe
   razafundal
                  = DIMENSION
                  = DIMENSION
   inaltime
   adancimeframe = DIMENSION
   adancimefundal = DIMENSION
   culoareframe = COLOR
   framesus
                  = on dezactivat NAME
   framejos = on dezactivat NAME
framestanga = on dezactivat NAME
framedreapta = on dezactivat NAME
   region
                  = da nu
   grosimerigla = DIMENSION
                  = DIMENSION
   offsetframe
                  = on dezactivat overlay niciunul
   frame
                  = primplan culoare NAME
   fundal
   offsetfundal
                  = incadrat DIMENSION
                  = NAME
   component
   extras
                  = BEFEHL
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                  = NAME
   setups
                  = implicit overlay niciunul DIMENSION
   offset
   latime
                  = local ajustat max broad fixat DIMENSION
                  = ajustat max broad DIMENSION
   inaltime
                  = inherits: \seteazaalinierea
   aliniere
                  = da nu niciunul local global
   strut
autostrut
                  = da nu
   locatie
                  = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
                     normal
                  = da nu fortat
   autolatime
   linii
                  = NUMMER
   sus
                  = BEFEHL
                  = BEFEHL
   jos
                  = da nu
   blanc
   profile
                  = NAME
   gol
                  = da nu
   loffset
                  = DIMENSION
                  = DIMENSION
   roffset
                  = DIMENSION
   toffset
                  = DIMENSION
   boffset
                   = NUMMER
   orientation
\seteazaingust [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
            = DIMENSION
2 stanga
   mijloc = DIMENSION
   dreapta = DIMENSION
   implicit = [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
```

inainte = BEFEHL

= BEFEHL

dupa

```
\seteazainteractiunea [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=}\ldots, \ldots]
1 NAME
                            = start stop
2 stare
                            = STYLE BEFEHL
   stil
                            = COLOR
   culoare
   culoarecontrast
                            = COLOR
                            = TEXT
   titlu
   subtitlu
                            = COLOR
   autor
                            = TEXT
                            = TEXT
   data
   keyword
                            = TEXT
   focus
                            = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
                           = on dezactivat
   meniu
   fieldlayer
                            = auto NAME
                           = REFERENCE
   calculeaza
   click
                            = da nu
   display
                            = normal nou
                           = da nu pagina nume auto
   pagina
                           = REFERENCE
   actiunedeschidere
                           = REFERENCE
   actiuneinchidere
   actiunedeschiderepagina = REFERENCE
   actiuneinchiderepagina = REFERENCE
                           = NAME
   setsimbol
   inaltime
                           = DIMENSION
    inaltime
                            = DIMENSION
   focusoffset
                            = DIMENSION
\seteazainteractiunea [.*.]
\seteazajos [...] [...,...^2...]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazalegenda [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
   inherits: \setupfloatcaption
\seteazalegendele [..., ...] [..., ... \stackrel{2}{=} ..., ...]
```

2 inherits: \setupfloatcaption

\punechemical $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ $\{\ldots, 3, \ldots\}$ $\{\ldots, 4, \ldots\}$

- split totdeauna stamga dreapta imeren spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\punefigure [..., ...] [..., ...] {...} {...}

- split totdeauna stanga dreaptstanga dreaptstanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\punegraphic [..., \dots, ...] [..., \dots, ...] $\{..., \dots, ...\}$

- 1 split totdeauna stanga dreapta Olimera extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

```
\puneintermezzo [..., ...] [..., ...] \{...\}
marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
  CONTENT
\punetable [..., 1 [..., 2 ] \{..., 3 \} \{..., 4 \}
1 split totdeauna orstanga dreap#Ta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
4 CONTENT
\seteazaliniesilabe [..,..^*=..,..]
* semn = normal larg
\seteazaliniesubtire [..,..*=..,..]
* inaltime = max DIMENSION
   inaltime
                      = max DIMENSION
                     = culoare
= on dezactivat
= DIMENSION
   fundal
   frame
   grosimerigla
alternativ
culoarefundal
                     = a b c niciunul
= COLOR
   culoare
                      = COLOR
   spatiereinterliniara = mic mediu mare NUMMER
   inainte
                       = BEFEHL
                      BEFEHL
   dupa
                       = BEFEHL
   intre
                       = NUMMER
\seteazalinii [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 optiune = impachetat
   inainte = BEFEHL
          = BEFEHL
= BEFEHL
   dupa
   intre
   aliniat = inherits: \seteazaaliniat
   aliniere = inherits: \seteazaalinierea
   spatiu = da on dezactivat fixat implicit
comanda = BEFEHL
   stil
            = STYLE BEFEHL
   culoare = COLOR
             = BEFEHL
   stanga
   dreapta = BEFEHL
\seteazaliniimargine [...] [..,..\stackrel{2}{=}...]
1 NUMMER OF the inherits: \setupmarginrule
\seteazaliniinegre [..,..^*=..,..]
* latime = max DIMENSION
            = max DIMENSION
   inaltime
   inaltime = max DIMENSION
distanta = DIMENSION
             = NUMMER
   alternativ = a b
   stil = STYLE BEFEHL
            = COLOR
   culoare
```

= mp da nu

= NAME

type

mp

```
\seteazaliniiumplere [..,..\stackrel{*}{=}..,..]
* inainte = BEFEHL
                = BEFEHL
   dupa
               = DIMENSION
   margine
              = DIMENSION
= DIMENSION
   latime
   distanta
               = DIMENSION
   grosimerigla = DIMENSION
   culoare
\seteazalista [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
                     OPT
2 stare
                           = start stop
   locatie
                           = niciunul aici
                           = simple comanda userdata
   type
                           = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
   criteriu
                              curent SECTIONBLOCK: curent aici precedent SECTIONBLOCK: precedent componenta ABSCHNITT
                              SECTIONBLOCK: ABSCHNITT
                           = NAME
   lista
   latime
                           = ajustat broad auto DIMENSION
   inaltime
                           = ajustat broad DIMENSION
                          = ajustat broad DIMENSION
   inaltime
                           = unu doi trei niciunul implicit
   simbol
   eticheta
                          = da nu niciunul NAME
                           = BEFEHL
   starter
                           = BEFEHL
   stopper
                          = \...##1##2##3
   comanda
                           = \...##1
   comandanumar
   comandatext
                          = \...##1
                          = \...##1
   comandapagina
   numarpagina
                          = da nu totdeauna
   numartitlu
                          = da nu totdeauna
   inainte
                           = BEFEHL
   dupa
                           = BEFEHL
                          = BEFEHL
   intre
                          = niciunul DIMENSION
   margine
   distanta
                          = niciunul DIMENSION
   alinieretitlu
   numberalign
                          = stanga dreapta centru flushleft flushright intern extern
                          = inherits: \seteazaalinierea
   aliniere
                          = da nu
   suspenda
                          = BEFEHL
   stanga
                           = BEFEHL
   dreapta
   interactiune
                          = da nu tot numar text titlu pagina numarsetiune numarpagina
                          = da nu TEXT
   limittext
   stil
                          = STYLE BEFEHL
   culoare
                           = COLOR
   stilnumar
                          = STYLE BEFEHL
   culoarenumar
                          = COLOR.
                          = STYLE BEFEHL
   stiltext
   culoaretext
                          = COLOR
                          = STYLE BEFEHL
   stilpagina
   culoarepagina
                          = COLOR
                          = NUMMER
   referinta
                          = NAME
   extras
                           = comanda tot titlu
   order
   alternativ
                          = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
                             vertical NAME
                           = DIMENSION
   latimemaxima
   pageprefix
                           = da nu
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                          = NAME
   pageprefixsegments
                          = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:*
                             ABSCHNITT:tot
   pageprefixconnector
                          = BEFEHL PROCESSOR->BEFEHL
   pageconversionset
                          = NAME
                          = BEFEHL PROCESSOR->BEFEHL
   pagestarter
                          = BEFEHL PROCESSOR->BEFEHL
   pagestopper
   inherits: \setupcounterinherits: \seteazainconjurat
\seteazalistacombinata \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 LISTE
2 inherits: \seteazalista
\setareCOMBINEDLIST [..,..^*=..,..]
* inherits: \seteazalista
instances: content
```

```
\punecontent [..,..*=..,..]
* inherits: \seteazalista
\seteazamajuscule [\dots, \dots] [\dots, \dots^2 \dots]
1 NAME
2 titlu = da nu
         = da nu
   sc
   stil = STYLE BEFEHL
\seteazamakeup [\dots, 1] [\dots, 2] [\dots, 2]
2 pagina
               = inherits: \pagina
   comanda
               = BEFEHL
              = DIMENSION
   latime
               = DIMENSION
   inaltime
              = inherits: \seteazaalinierea
   aliniere
   setups
               = NAME
   sus
               = BEFEHL
              = BEFEHL
   ios
              = BEFEHL
   inainte
              = BEFEHL
   dupa
              = sus
   locatie
              = REFERENCE
   referinta
   pagestate = start stop
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
               = start stop inalt gol niciunul normal
   starejos
              = start stop inalt gol niciunul normal
   staretext
   douafete = da nu gol
   stil
               = STYLE BEFEHL
               = COLOR
   culoare
\seteazamarcaje [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BESCHRIFTUNG OPT
2 stare
                 = start stop
   expansiune
                = da nu
                 = BEFEHL
   separator
   filtercommand = \...##1
\seteazameniuinteractiune [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]

    NAME
    alternativ

                  = vertical orizontal ascuns
   category
                  = NAME
   offsetstanga
                  = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                  = overlay incadrat niciunul implicit DIMENSION
                  = overlay incadrat niciunul implicit DIMENSION
   offsetjos
                   = DIMENSION
   latimemaxima
   inaltimemaxima = DIMENSION
                  = stanga centru dreapta flushleft flushright jos inalt lohi
   itemalign
                  = start gol local
   stare
                  = BEFEHL
             = BEFEHL
= BEFEHL
= overlay
= BEFEHL
   stanga
   dreapta
   distanta
                  = overlay DIMENSION
                  BEFEHL
   inainte
   dupa
                  = BEFEHL
                  = BEFEHL
   intre
                  = da nu
   pozitie
   mijloc
                  = BEFEHL
                  = STYLE BEFEHL
   stil
   culoare
                  = COLOR
   aceeasipagina = da nu gol niciunul normal implicit
   culoarecontrast = COLOR
   inherits: \seteazainconjurat
\seteazaminicitat [..,..*=..,..]
* inherits: \setupdelimitedtext
\seteazanumarpagina [..,..^*=..,..]
* inherits: \setupuserpagenumber
```

```
\seteazanumarsubpagina [..,..*=..,..]
* inherits: \setupcounter
\seteazanumartitlu [ . \overset{1}{\ldots} ] [ . \overset{2}{\ldots} ]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [...,..] [..,...^{\frac{2}{2}}..,..]
              = NUMMER
2 start
              NUMMER.
   pas
   metoda
             = pagina primul urmatorul
   conversie = NAME
   continua = da nu
   locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine distanta = DIMENSION
   aliniere = intern extern flushleft flushright stanga dreapta centru auto
   comanda
             = \...##1
              = BEFEHL
   stanga
             = BEFEHL
   dreapta
             = DIMENSION
   margine
              = margine DIMENSION
   latime
              = STYLE BEFEHL
   stil
             = COLOR
   culoare
\seteazanumerotarepagina [..,..*=..,..]
* alternativ = ofata douafete
   pagina = inherits: \pagina
   strut
              = da nu
             = \...##1
   comanda
              = BEFEHL
   stanga
             = BEFEHL
   dreapta
              = start stop
              = DIMENSION
   latime
             = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
   locatie
              = STYLE BEFEHL
   stil
    culoare
              = COLOR
\seteazanumerotareparagrafe [..,..*=..,..]
  stare = start stop linie reset
   distanta = DIMENSION
            = STYLE BEFEHL
   stil
   culoare = COLOR
\seteazapaleta [....]
* NAME
\seteazaparagrafe [.1] [...,.3] [...,.3]
1 NAME
2 fiecare NUMMER
           = NUMMER
3 n
                = BEFEHL
   inainte
   dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION
inaltime - DIMENSION
   inaltime = DIMENSION ajustat
sus = BEFEHL
   Jos = BEFEHL
aliniere = inherits:\seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
   grosimerigla = DIMENSION
   culoarerigla = COLOR
   stil = STYLE BEFEHL
culoare = COLOR
```

```
\seteazaparagrafe [...] [..,..=2..,..]
1 NAME: NUMMER OPT
                           = NUMMER
    inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
culoarerigla = COLOR
     inainte
                         = BEFEHL
     culoarerigla = COLOR
     stil = STYLE BEFEHL
culoare = COLOR
\seteazaplasareaopozita [..,..\stackrel{*}{=}..,..]
* stare = start stop
     inainte = BEFEHL
     dupa
                  = BEFEHL
     intre = BEFEHL
\verb|\sete azaprograme [..,.. \stackrel{*}{=} ..,..]|
* stil = STYLE BEFEHL
     culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare = start stop
expansiune = da nu xml
     expansione = da nu xml
autofile = da nu
export = da nu
stanga = BEFEHL
dreapta = BEFEHL
latime = DIMENSION
douafete = da nu
     interactiune = eticheta text simbol tot
separator = BEFEHL
prefix = + - TEXT
```

```
\seteazaregistru [...] [..,..=2..,..]
1 NAME NAME: NUMMER OPT
                                                = avans
2 referencemethod
                                                 = da nu xml
      expansiune
                                     = da nu xml
= da nu
= NAME
= a b A B
= implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
= da nu tot
= local text curent precedent tot ABSCHNITT
      numarpropriu
     xmlsetup
alternativ
metoda
compress
      criteriu
      pageprefixseparatorset = BEFEHL
      pageprefixconversionset = NAME
     pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*

ABSCHNITT:*
   ABSCHNITT:tot
    dupa = BEFEHL

comanda = \...##1

comandatext = \...##1

deeptextcommand = \...##1

distanta = DIMENSION

interactiune = text numarpagina

numarpagina = da nu

simbol = a n niciunul 1 2 BEFEHL

language = implicit DIN_15007-1 DIN_15007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR
                                                = da nu
      balanta
                                                = inherits: \seteazaalinierea
      aliniere
      numberorder
                                                 = numere
```

```
\seteazaregistru [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NUMMER
3 referencemethod
                                                  = avans
     referencemethod
expansiune = da nu xml
numarpropriu = da nu
xmlsetup = NAME
alternativ = a b A B
metoda = implicit inainte dupa primul ultim ch mm z
compress = da nu tot impachetat
criteriu = local text curent precedent tot ABSCHNITT
                                                  = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
      pageprefixconversionset = NAME
      pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT ABSCHNITT:*
ABSCHNITT:tot
      pageprefixconnector = BEFEHL
     pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER NUMM
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
                                                  = da nu
      pageprefix
                                                  = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
                                                  = BEFEHL
      dupa
     comanda = \...##1

comandatext = \...##1

deeptextcommand = \...##1

comandapagina = \...##1

distanta = DIMENSION

interactiune = text numarpagina

numarpagina = da nu

simbol = a n niciunul 1 2 BEFEHL

language = implicit DIN_5007-1 DIN_

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR

n = NUMMER
                                                  = \...##1
      comanda
      comandatext
                                                  = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                                                  = NUMMER
      n
      -
balanta
                                                  = da nu
      aliniere
                                                  = inherits: \seteazaalinierea
      numberorder
\setareREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER
2 inherits: \seteazaregistru
instances: index
\seteazarigletext [..,..^*=..,..]
* inainte = BEFEHL
     inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
grosimerigla = DIMENSION
locatie = stanga inmargine
stil = STYLE BEFEHL
culoare = COLOR
culoarerigla = COLOR
latime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
corecticadancime = on dezactivat
       corectieadancime = on dezactivat
                                      = inherits: \seteazafonttext
       fonttext
```

```
\seteazarigleumplere [..,..\stackrel{*}{=}..,..]
                                    = BEFEHL
* inainte
                                        = BEFEHL
      dupa
                                      NUMMER
      spatiereinterliniara = mic mediu mare NUMMER
      distanta = DIMENSION
latime = ajustat broad DIMENSION
separator = BEFEHL
stil = STYLE BEFEHL
      stil
culoare
                                     = COLOR
\seteazarotare [..,..*=..,..]
* locatie = ajustat broad adancime inalt centru implicit normal
      rotatie = stanga dreapta intern extern NUMMER
      inherits: \seteazainconjurat
\seteazasimbol [.*.]
* NAME
 \seteazasinonime [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune = da nu xml
alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      synonymcommand = \...##1
      culoaresinonim = COLOR
 \abbreviation [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
     TEXT
3 CONTENT
\seteazasortare [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune
                             = da nu xml
     expansiume = da nu xm.

alternativ = primul ultim normal NAME

urmatorul = BEFEHL

comanda = \...##1##2##3

comandatext = \...##1
      synonymcommand = \...##1
     synonymcommand = \(\cdots\..\pi\) implicit DIN_\_5007-1 DIN_\_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR
stiltext = STYLE BEFEHL

culoaretext = COLOR
stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
 \logo [...] {...}
1 NAME OPT
2 CONTENT
\seteazaspatiu [.*.]
* fixat impachetat broad
\seteazaspatiualb [...,*...]
* fix fixat flexibil linie ^{\text{DF}}umatatelinie quarterline niciunul mic mediu mare implicit DIMENSION
```

```
\seteazaspatiuinterliniar [..., ...] [..., ...^2 ...]
1 NAME
2 linie
                       = DIMENSION
                      = NUMMER
    inaltime
                     = NUMMER
    inaltime
    inaltimeminima = NUMMER
    mindepth = NUMMER
distanta = DIMENSION
                     = NUMMER inaltime
= NUMMER
    sus
    jos
                      = NUMMER
    dilatat
    shrink
                       = NUMMER
\seteazaspatiuinterliniar [...,*...]
* on dezactivat reset auto mic mediu OPTare NUMMER DIMENSION
\seteazaspatiuinterliniar [...]
\seteazasubsol [...] [...,..=..,..]
1 text margine borduffa
2 inherits: \setuplayoutelement
\seteazasus [...] [..,... = ...]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatabele [..,..*=..,..]
* text = DIMENSION max
                 = da nu repetat auto
= on dezactivat
= inherits: \blanc
= mic mediu mare niciunul NUMMER
    split
    frame
    NL
VL
    HL = mic mediu mare niciunul NUMMER
distanta = mic mediu mare niciunul
aliniere = stanga centru dreapta
comenzi = BEFEHL
fonttext = inherits: \seteazafonttext
    grosimerigla = DIMENSION
    inaltime = strut NUMMER
inaltime = strut NUMMER
openup = DIMENSION
    inaltime
    openup
\seteazatabulatori [...] [...] [...,...]
   NAME
3 inherits: \setuptabulation
\seteazatext [...] [..,... = ..,..]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatexteantet [.1] [.2] [.3] [.4] [.5]

1 text margine bordura OPT OPT OPT OPT OPT

2 data numarpagina BESCHRIFTUNG TEXT REFERIT
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextejos [.1] [.2] [.3] [.4] [.5]
1 text margine bordura OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
```

```
\seteazatextesubsol [.1.] [.2.] [.3.] [.4.] [.5.]

1 text margine bordura OPT OPT OPT OPT

2 details of the property of the pr
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextesus [.\frac{1}{2}] [.\frac{2}{2}] [.\frac{3}{3}] [.\frac{4}{4}] [.\frac{5}{2}] 1 text margine bordura DPT DPT DPT DPT DPT DPT DPT DPT data numarpagina BESCHRIFTUNG TEXT BEFEHL
 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL data numarpagina BESCHRIFTUNG TEXT BEFEHL
 \seteazatextetext [.^1.] [.^2.] [.^3.] [.^4.] [.^5.]
1 text margine bordura OPT OPT OPT OPT OPT
 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 \setareLABELtext [.^1.] [..,..^2..,..]
1 SPRACHE
2 KEY = VALUE
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
   \presetbtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
   \presetheadtext [...] [...,... = ...,..]
1 SPRACHE
2 KEY = VALUE
  \presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
   \presetmathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
  \presetoperatortext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
  \presetprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
  \presetsuffixtext [.\frac{1}{.}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
   \presettaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2
1 SPRACHE
2 KEY = VALUE
  \presetunittext [...] [...,... \frac{2}{2}...]
1 SPRACHE
2 KEY = VALUE
```

```
\seteazatitlu [..., ...] [.., ... \frac{2}{2}..,..]

1 ABSCHNITT OPT
1 ABSCHNITT
2 frontpartlabel
                          = NAME
    bodypartlabel
   appendixlabel = NAME
backpartlabel = NAME
expansiune = da nu xml
catcodes - v....
    catcodes = NAME
sectionresetset = NAME
sectionseparatorset = NAME
   conversie = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
    sectionconversionset = NAME
                                ABSCHNITT:tot
    referenceprefix
                           = + - TEXT
                           = STYLE BEFEHL
= COLOR
    stil
    culoare
                           = STYLE BEFEHL
    stiltext
culoaretext
    stiltext
                           = COLOR
= STYLE BEFEHL
    stilnumar
                           = COLOR
    culoarenumar
                             = ABSCHNITT
    cuplare
                           = da nu
= BEFEHL
    numarpropriu
    numarpropriu
beforesection
                            = BEFEHL
    aftersection
    insidesection
                           = BEFEHL
                            = da nu lista gol
    numarincrement
                           = da nu ascuns gol
    punetitlu
                             = da nu
    numar
                          = inherits: \pagina
= pagina reset
= start stop inalt niciunul normal gol faramarcare NAME
= start stop inalt niciunul normal gol faramarcare NAME
    pagina
    marcaje
    antet
    text
                           = start stop inalt niciunul normal gol faramarcare NAME
= BEFEHL
    subsol
    inainte
                            = BEFEHL
    dupa
                             = BEFEHL
    intre
                           = da nu
= da nu obiectmobil
    continua
    alinieretitlu
    spatiereinterliniara = NAME
    interactiune = lista referinta
internalgrid = NAME
grid = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
                              jos niciunul linie strut box min max centru math math:linie math:jumatatelinie math:-line
                                math:-halfline NAME
                          = inherits: \seteazaalinierea
= inherits: \seteazatoleranta
= da nu
    aliniere
    toleranta
   strut
suspenda = linie broad ajustat niciunul NUMMPER
margine = DIMENSION
aliniaturmator = da nu auto
alternativ = text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME
latima = DIMENSION
    strut
    latimetext
                            = DIMENSION
                          = DIMENSION
= DIMENSION
= BEFEHL
= BEFEHL
    distanta
    textdistance
    comandainainte
    comandadupa
                             = \...##1##2
    comanda
    comandatext
                            = \...##1
    deeptextcommand = \...##1
                            = \...##1
    comandanumar
    deepnumbercommand = \...##1
                             = NAME
    locatie
    criteriu
                             = strict positiv tot
\seteazatitluri [..., ...] [.., ... = ..., ...]
1 ABSCHNITT
2 inherits: \seteazatitlu
\chapter [..., 1 {.2.}
1 REFERENCE OPT
```

2 TEXT

```
\part [..., ...] {...}

1 REFERENCEPT
2 TEXT
\section [..., ...] {...}

1 REFERENCE
2 TEXT
  \subject [..., \dots] \{.\dots
 1 REFERENCE OPT
2 TEXT
  \subsection [\ldots, 1, \ldots] {\dots \cdots \cdot
 1 REFERENCE OPT
2 TEXT
  \subsubject [..., 1...] {...}

1 REFERENCE OPT
 1 REFERENCE
2 TEXT
  \subsubsection [..., ...] \{ ...\} 1 REFERENCE OPT
1 REFERENCE
2 TEXT
  \subsubsubject [...^1,...] {.^2.}
1 REFERENCE OPT
2 TEXT
  \subsubsubsection [..., 1, ...] {.2.}

1 REFERENCE OPT
 1 REFERENCE
2 TEXT
  \subsubsubsubject [..., 1, ...] {.\(\frac{2}{2}\)}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
  \subsubsubsubsection [..., ...] {...}
1 REFERENCE
2 TEXT
\subsubsubsubsubject [...,1...] {.2.}

1 REFERENCE
2 TEXT
\title [..., ...] {...}

1 REFERENCE OPT
2 TEXT
  \seteazatoleranta [\dots, *, \dots]
  * orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat
  \seteazatranzitiepagina [.*.]
  * reset auto start aleator NUMMER
```

```
\seteazatype [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
    comanda = CSNAME
    stanga = BEFEHL
    dreapta = BEFEHL
    tab
             = da nu NUMMER
    compact = absolut ultim tot
    escape = da nu TEXT PROCESSOR->TEXT
             = STYLE BEFEHL
    stil
    culoare = COLOR
    linii = da nu normal despsilabe
    spatiu = on dezactivat normal fixat dilatat
\seteazatyping [..., ...] [.., ... \stackrel{2}{=} .., ...]
                          OPT
1 NAME
2 margineimpara = DIMENSION
    marginepara = DIMENSION
margine = da nu standard DIMENSION
                 - da nu standard DIMENSIUN

= mp lua xml parsed-xml nested tex context niciunul NAME

= STYLE BEFEHL

= COLOR

= inherits: \seteazaalinierea

= da nu normal despsilabe

= on dezactivat normal fixat dilatat
    optiune
    stil
    culoare
    aliniere
    linii
    spatiu
    keeptogether = da nu
inainte = BEFEHL
dupa = BEFEHL
                   = da nu NUMMER
    strip
                   = NUMMER NAME
= da nu NUMMER
    range
    tab
                    = da nu TEXT PROCESSOR->TEXT
    aliniaturmator = da nu auto
    continua = da nu
                    = NUMMER
    start
    stop
                    = NUMMER
                    = NUMMER
    pas
    numerotare
                    = fisier linie nu
                    = inherits: \blanc
    blanc
\seteazaurl [..,..*...]
* stil = STYLE BEFEHL
    culoare = COLOR
\setelementexporttag [.^{1}.] [.^{2}.] [.^{3}.]

    NAME
    export nature pdf
    inline display mixed

\setemeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setevalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 CONTENT
\setevariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setevariables [...] [...,... = ...]
1 NAME
           = BEFEHL
2 set
    reset = BEFEHL
    KEY
           = VALUE
\setfirstline [.*.]
* NAME
```

```
\setflag \{ . \overset{*}{.} . \}
* NAME
\verb|\setfont| ...^*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature {.*.}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setgvariable \{...^1, \{...^2, \{...^3\}\}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1] [...,..^2=...]
1 NAME
2 set
          = BEFEHL
    reset = BEFEHL
    KEY = VALUE
\sethboxregister . 1. \{. 2. . . . . . . . . . . .
1 CSNAME NUMMER
2 CONTENT
\verb|\sethyphenatedurlafter {.*.}|
* TEXT
\sethyphenatedurlbefore \{...^*\}
* TEXT
\sethyphenatedurlnormal \{...^*\}
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setinitial \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix}
1 NAME OPT
2 inherits: \setupinitial
```

```
\setinjector [...^1] [..., ...] [...^3]
1 NAME
NUMMERBEFEHL
\setinteraction [.*.]
* ascuns NAME
\setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceconstant \{...^1.\}
1 NAME
2 NAME
\setinterfaceelement \{...\}
1 NAME
2 NAME
\setinterfacemessage \{...^1, \} \{...^2, \}
1 NAME
2 titlu NAME NUMMER
3 TEXT
\setinterfacevariable \{...\}
1 NAME
2 NAME
\setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
2 auto embed
3 CONTENT
\setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setlayer [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..] {\frac{4}{1}.}
1 NAME OPT
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddot^1.] [\ldots,\ldots\delta^2..,\ldots] [\ldots,\ldots\delta^3..,\ldots] \{.\ddot^4.\}
1 NAME
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
4 CONTENT
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
1 NAME
2 inherits: \setuplayerinherits: \seteazainconjurat
3 CONTENT
```

```
\setlayertext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{.\frac{4}{.}}
1 NAME
2 inherits: \setuplayer
3 aliniere = inherits: \seteazaalinierea
    latime = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
4 TEXT
\setlinefiller [...^*]
* filler NAME
\setlocalhsize [.*.]
* [-+]DIMENSION OPT
\label{eq:lambda} $$\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \ \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} $$
2 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:local_position_state} $$\operatorname{SetMPpositiongraphic} \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots, \ldots^{\frac{3}{2}} \ldots \} $$
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,... = ...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* implicit oneline basic NAME
\setmarker [ ... ] [ ... ]
1 NAME
2 NUMMER
\setmarking [.1] {.2.}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\dots, *, \dots\}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setmeasure \{ ...^1 .\} \{ ...^2 .\}
1 NAME
2 DIMENSION
\verb|\setmessagetext| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.^1.] [...^2...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.^1.] [...^2...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2=...]
1 NAME
2 titlu
               = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setnote [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 NAME
2 titlu
                = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setobject \{...^{1}.\} \{...^{2}.\} \... \{...^{4}.\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER OPT
              = NUMMER
    optiune = niciunul
2 CONTENT
\setpagereference \{ . \stackrel{1}{\ldots} \} \{ . \ldots \stackrel{2}{,} \ldots \}
1 NAME
2 REFERENCE
\setpagestate [.1.] [.2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...^1\} \{...^2\}
1 NAME
2 NAME NUMMER
```

```
\setpenalties \setminus ... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{...^1.\} \{...^2\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ . \stackrel{1}{\ldots} \} \setminus \stackrel{2}{\ldots} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)},...}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{ \ldots^* \}
* NAME
\setpositionplus \{\ldots^1,\ldots^2,\ldots^3,\ldots^3,\ldots^4,\ldots^4\}
1 NAME
    TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
st niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
    CSNAME
    CONTENT
```

```
\setregisterentry [.1] [..,..2.,..] [..,..3...]
1 NAME
2 eticheta
               = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
   alternativ = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
\setrigidcolumnbalance ....
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...^1] [...,...^2=...,...]
1 NAME
2 semncarte = TEXT
\setsimplecolumnhsize [..,..^*=..,..]
* n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
   linii = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.^1.] [..,..^2..,..] [..,..^3..,..]
1 NAME
2 eticheta = NAME
              = TEXT PROCESSOR->TEXT
   keys
             = TEXT PROCESSOR->TEXT
    entries
             = TEXT
= TEXT
= TEXT
   keys:1
   keys:2
   keys:3
   entries:1 = TEXT
entries:2 = TEXT
   entries:3 = TEXT
   alternativ = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
```

```
\setsystemmode \{...^*\}
* NAME
\settabular
\staggedmetadata [..,.. \stackrel{*}{=} ..,..]
* KEY = VALUE
\settextcontent [.1] [.2] [.3] [.4] [.5]
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\settightobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{.\,^1..\} \{.\,^2..\} \setminus\,^3.. \{.\,^4..\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{.\,^{1}.\} \{.\,^{2}.\} \setminus .^{3}. \{.\,^{4}.\}
1 NAME
   NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{...\}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \... \{...\}
2 NAME
   CSNAME
4 CONTENT
\setupalternativestyles [..,..*=..,..]
* metoda = normal auto
```

```
\setupattachment [\ldots, 1] [\ldots, 2]
1 NAME
2 titlu
              = TEXT
   subtitlu = TEXT
              = TEXT
   autor
   fisier
              = FILE
              = NAME
   nume
   buffer
             = BUFFER
             = start stop
   stare
             = normal ascuns
   metoda
   simbol
             = Graph Paperclip Pushpin Default
   latime
              = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
             = COLOR
   culoare
   textlayer = NAME
   locatie
              = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
\setupattachments [..., 1] [..., ... = ...]
1 NAME
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
* export = da FILE
   xhtml
            = FILE
   fisier
           = FILE
          = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006 Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
   intent
              ISOnewspaper26v4 ISOnewspaper26v4_gr ISO Uncoated ISO Uncoated Yellowish ISO Web Coated Japan Color
               2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SWOP2006_Coated3v2.icc SWOP2006_Cdated5v2.icc
               Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004) PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT
              PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
   spatiu = da nu
   xmpfile = FILE
   format = version implicit PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
              PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
          NUMMER.
   nivel
   optiune = totdeauna niciodata
   profile = FILE
\setupbar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 culoare
                  = COLOR
                   = da nu tot
   continua
                  = da nu
   gol
   unitate
                   = ex em pt in cm mm sp bp pc dd cc nc
                   = primplan fundal
   order
   grosimerigla
                  = DIMENSION
   metoda
                   NUMMER.
   offset
                   = NUMMER
                   = NUMMER
   dy
                   = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                   = NAME
   \mathtt{mp}
                   = TEXT
   stanga
                   = TEXT
   dreapta
\setupbars [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{3}, \ldots]
1 NAME OPT
2 inherits: \setupbar
\hiddenbar {.*.}
* CONTENT
\nobar { . . . }
* CONTENT
\overbar {.*.}
* CONTENT
```

```
\overbars {.*.}
* CONTENT
\overstrike {.*.}
* CONTENT
\overstrikes {...}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underdash {.*.}
* CONTENT
\underdashes { . * . }
* CONTENT
\underdot {.*.}
* CONTENT
\underdots {.*.}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms \{ ... ^* . \}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\setupbleeding [..,..^*=..,..]
* latime = DIMENSION inaltime = DIMENSION
   offset = DIMENSION
hoffset = DIMENSION
voffset = DIMENSION
locatie = t b l r bl lb br rb tl lt tr rt
dilatat = da nu
pagina = da nu
\setupbookmark [..,..^*=..,..]
* fortat
                       = da nu
                         = da nu
   numar
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
numberstopper = BEFEHL
   numberstepper = BEFEHL
numbersegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:* ABSCHNITT:tot
sectionblock = da nu
```

```
\setupbtx [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME OPT
2 specification
                         = implicit apa aps NAME
                        = implicit NAME
    dataset
                       = \...##1
    comanda
              = BEFEHL
= BEFEHL
    stanga
    dreapta
    authorconversion = normal normalshort normalinverted invertedshort short
   authorconversion = normal normalinverted invertedshort short

etallimit = NUMMER

etaldisplay = NUMMER

etaloption = ultim

stopper = initials

interactiune = start stop numar text pagina tot

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
   sorttype = normal reverse compress = da nu implicit stil
                        = STYLE BEFEHL
                        = COLOR
    culoare
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 language = SPRACHE
\setupbtxlist [...^1] [...,..^2]
                    OPT
1 NAME
2 inherits: \seteazalista
\label{eq:setupbtxregister} $$ \ensuremath{\operatorname{vertical}}_1, \ldots_1^1, \ldots_J^1 \ensuremath{\left[\ldots, \ldots_{i=1}^2, \ldots, \ldots\right]} $$
1 NAME
2 stare
                 = start stop
    dataset
              = NAME
    field
                 = keyword range numarpagina autor
               = NAME
    register
                = once
    metoda
    alternativ = normalshort invertedshort
                  = STYLE BEFEHL
    stil
               = COLOR
    culoare
\setupbtxrendering [..., ..] [.., ..^{\frac{2}{2}}.., ..]
1 NAME
2 staretext
                    = start stop
    pagestate
                 = start stop
    separator = BEFEHL

criteriu = precedent cite aici tot niciunul

filter = TEXT
    separator
                    = BEFEHL
    specification = NAME
    titlu = TEXT
    inainte
                    = BEFEHL
                    = BEFEHL
    dupa
                    = NAME
    dataset
                    = dataset fortat local global niciunul
    metoda
    sorttype = short dataset lista referinta folosit implicit cite index
                    = da nu
    repeta
    group
                    = NAME
    numerotare = da nu num index tag short pagina
\setupbtx [...]
* NAME
\setupbutton [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME OPT
2 stare = start stop
    aceeasipagina = da nu gol niciunul normal implicit
    stil = STYLE BEFEHL
culoare = COLOR
    culoarecontrast = COLOR
    alternativ = ascuns
    inherits: \seteazainconjurat
```

```
\setupcharacterkerning [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
2 factor
               = max NUMMER
              = DIMENSION
   latime
   features = NAME
    stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [...^1] [...,...^3=...,..]
2 NUMMER
                 = NUMMER
3 stanga
    dreapta
                = NUMMER
    alternativ = 0.1
\setupchemical [\dots, 1] [\dots, 2] [\dots, 2] 1 NAME
1 NAME
2 strut
                   = da nu auto cap ajustat linie implicit CHARACTER
   latime = ajustat niciunul NUMMER
inaltime = ajustat niciunul NUMMER
stanga = ajustat niciunul NUMMER
dreapta = ajustat niciunul NUMMER
sus = ajustat niciunul NUMMER
jos = ajustat niciunul NUMMER
              = mic mediu mare normal NUMMER
= NUMMER
    scala
    rotatie
   symaliniere = auto
axa = on dezactivat
    culoareframe = COLOR
    grosimerigla = DIMENSION
             = DIMENSION
= DIMENSION
= NUMMER
= on dezactivat
    offset
    unitate
    factor
    frame
    culoarerigla = COLOR
   fonttext = inherits: \seteazafonttext
dimensiune = mic mediu mare
                 = STYLE BEFEHL
= COLOR
    stil
    culoare
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    colt = stanga centru dreapta sus subsol
             = DIMENSION
             = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare = start stop
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \seteazainconjurat
```

```
\setupcombination [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 nx
                      = NUMMER.
                     = NUMMER
     nv
                   = ajustat DIMENSION
     latime
     inaltime = ajustat DIMENSION
     locatie
                    = stanga centru dreapta sus subsol
     locatie = stanga cen
distanta = DIMENSION
     alternativ = eticheta text
     aliniere = inherits:\seteazaalinierea
continua = da nu
     inainte = BEFEHL
dupa = BEFEHL
                 = BEFEHL
= STYLE BEFEHL
     intre
     stil
     culoare = COLOR
\setupcounter [\ldots, 1] [\ldots, 2]
1 NAME
                                NUMMER
2 start
                                = NAME
     counter
    metoda
                                 = pagina
     stare
                                = start stop
                                = bypagina byblock bytext byantet byABSCHNITT
     mod
     prefix
                                 = da nu
     prefixseparatorset = NAME
     prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME

prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberorder = reverse
     numberseparatorset = NAME
numberconversion = NAME
     numberconversionset = NAME
    numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:to
type = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
prefixconnector = BEFEHL PROCESSOR->BEFEHL
                                = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
\setupdataset [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 intarziere = da nu
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                          BEFEHL
2 inainte
                  = BEFEHL
= local global SPRACHE
= font
= da nu
= text paragraf margine
= BEFEHL
= BEFEHL
     dupa
     language
     metoda
     repeta
     locatie
     stanga
    mijloc
dreapta

        mijloc
        =
        BEFEHL

        dreapta
        =
        BEFEHL

        nextleft
        =
        BEFEHL

        nextright
        =
        BEFEHL

    spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
     marginedreapta = da nu standard DIMENSION
     aliniat = inherits: \seteazaaliniat
     aliniaturmator = da nu auto
     stil = STYLE BEFEHL
culoare = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
\aside [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
```

```
\blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quotation [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quote [.1.] {.2.}
1 SPRACHE OPT
2 CONTENT
\speech [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\setupdescription [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 titlu
                     = da nu
                     = NUMMER
   nivel
   text
                     = TEXT
   headcommand
                    = \...##1
                    = BEFEHL
   inainte
                    = BEFEHL
    dupa
                    = BEFEHL
   - stanga dreapta inmargine instanga indreapta mar
outermargin serried suspendat sus comanda NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
   intre
    alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniaturmator = da nu auto
   latime
distanta
dilatat
shrink
                    = ajustat broad linie DIMENSION
                    = niciunul DIMENSION
                    = NUMMER
                    = NUMMER
    suspenda
                    = ajustat broad niciunul margine NUMMER
   suspenda = ajustat
closesymbol = BEFEHL
    closecommand = \...##1
    expansiune
                    = da nu xml
    referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
    margine
   culoare
stiltitlu
culoar
                    = STYLE BEFEHL
                    = COLOR
                    = STYLE BEFEHL
    culoaretitlu = COLOR
\setupdirections [..,..^*=..,..]
* bidi = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
    break = ambele inainte
\setupdocument [..,..^*=..,..]
            = BEFEHL
* inainte
                       = BEFEHL
   dupa
    metadata:author = TEXT
    metadata:title
                       = TEXT
    metadata:subject = TEXT
    metadata:keywords = TEXT
                       = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ...]
                 OPT
1 NAME
              = niciunul comanda
= NUMMER
2 metoda
    dilatat
    grosimerigla = NUMMER
    alternativ
                 = normal intern extern ambele ascuns dilatat
```

```
\setupenumeration [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 titlu
                            = da nu
                           = da nu
    numar
     comandanumar = \...##1
     distantatitlu = DIMENSION
    stiltitlu
culoaretitlu
titlecommand
                           = STYLE BEFEHL
                          = COLOR
                          = \...##1
    titleleft
titleright
                          = BEFEHL
                          = BEFEHL
     stanga
                           = BEFEHL
     dreapta
                          = BEFEHL
     simbol
starter
                           = BEFEHL
                          = BEFEHL
                           = BEFEHL
     stopper
    _plare
counter
nivel
                           = NAME
                          = NAME
                           = NUMMER
     nivel
                          = TEXT
     text
     headcommand
                          = \...##1
     inainte
                           = BEFEHL
                           = BEFEHL
     dupa
    dupa = BEFEHL

intre = BEFEHL

alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
do nu auto
                             outermargin serried suspendat sus comanda NAME
    aliniaturmator = da nu auto
latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
     referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
     stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
     inherits: \setupcounter
\setupenv [..,..*...]
* set = BEFEHL
     reset = BEFEHL
    KEY = VALUE
\setupexport [..,..*=..,..]
* aliniere = flushleft centru flushright normal
    fonttext = DIMENSION
latime = DIMENSION
titlu = TEXT
subtitlu = TEXT
autor = TEXT
    alternativ = html div
properties = da nu
hyphen = da nu
cssfile = FILE
     primapagina = FILE
     ultimapagina = FILE
```

```
\setupexternalfigure [..., 1] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 latime
                              = DIMENSION
                             = DIMENSION
     inaltime
                          = NAME
     eticheta
     pagina
                          = NUMMER
     obiect
                            = da nu
     prefix
                         = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
= da nu
     metoda
     controale
     previzualizare = da nu
                   = niciunul
     mask
                            = NUMMER
     rezolutie
    rezolutie = NUMMER

culoare = COLOR

arguments = TEXT

repeta = da nu
factor = ajustat broad max auto implicit
hfactor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
factorw = DIMENSION
     inaltimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
scala = NUMMER
yscala = NUMMER
s = NUMMER
sx = NUMMER
                          = NUMMER
     sy
     linii = NUMMER
locatie = local global implicit
director = PATH
optiune = test incadrat gol
     forgroundcolor = COLOR
     forgroundcolor = CULUR
reset = da nu
fundal = culoare primplan NAME
frame = on dezactivat
culoarefundal = COLOR
xmax = NUMMER
ymax = NUMMER
frames = on dezactivat
interactivae = da tot nicipaul referi
     interactiune = da tot niciunul referinta layer semncarte
     fonttext = DIMENSION

comment = BEFEHL TEXT

dimensiune = niciunul media crop trim art

cache = PATH
     resources
                          = PATH
     display
                            = FILE
                          = TEXT
= LISTE
     conversie
     order
      crossreference = da nu NUMMER
\verb|\setupexternalsoundtracks| [..,.. \stackrel{*}{=} ..,..]
* optiune = repetat
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
     inherits: \setupfieldcategory
```

```
\setupfieldcategory [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                       = NUMMER
                      = STYLE BEFEHL
   stil
                     = COLOR
   culoare
   type
                      = radio sub text linie push check signature
                      = TEXT
    values
   implicit
                      = TEXT
   culoareframecamp = COLOR
   culoarefundalcamp = COLOR
                      = DIMENSION
   latime
   inaltime
                      = DIMENSION
   inaltime
                      = DIMENSION
   aliniere
                      = stanga centru dreapta flushleft center flushright
                     = NUMMER
                      = NAME
   simbol
   fieldlayer
                      = NAME
                      = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                      = REFERENCE
   clickintru
                      = REFERENCE
   clickies
   regiuneintrare = REFERENCE
   regiuneiesire
                      = REFERENCE
                      = REFERENCE
   dupatasta
   format
                      = REFERENCE
    verifica
                      = REFERENCE
                      = REFERENCE
   calculeaza
                      = REFERENCE
   focusin
                      = REFERENCE
   focusout
    openpage
                      = REFERENCE
                       = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
   inainte
               = BEFEHL
   dupa
               = BEFEHL
               = BEFEHL
   intre
   distanta = DIMENSION
    alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
stanga = BEFEHL
dreapta = BEFEHL
alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION
   marginedreapta = DIMENSION
   offset
                  = DIMENSION
                  = DIMENSION
   distanta
    aliniere
                 = stanga dreapta centru flushleft flushright intern extern
   simbol
                  = BEFEHL
                   = STYLE BEFEHL
   stil
                   = COLOR
   culoare
\setupfirstline [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
   n
               = NUMMER
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
             = COLOR
   culoare
```

```
\setupfittingpage [..., ..] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 pagestate =
   comanda
            = \...##1
            = pagina
   margine
             = NUMMER
   scala
             = auto defaut NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = stanga dreapta centru jos inalt grila overlay intern extern innermargin outermargin marginestanga
   locatie
                     marginedreapta lefthanging righthanging suspenda sus subsol dilatat niciunul implicit
                  = \...##1
   comanda
   comandanumar
                  = \...##1
                   = \...##1
   comandatext
   spatiuinainte
                  = inherits: \blanc
   spaceinbetween = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
   distanta
                  = DIMENSION
                   = BEFEHL
   intre
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
                  = DIMENSION
   offsetsus
   offsetjos
                  = DIMENSION
                  = da nu niciunul
   numar
                  = TEXT
   group
                  = DIMENSION
   marginestanga
   marginedreapta = DIMENSION
   innermargin
                  = DIMENSION
   outermargin
                  = DIMENSION
   aliniere
                  = inherits: \seteazaalinierea
   latime
                  = ajustat max DIMENSION
                   = ajustat DIMENSION
   latimeminima
   latimemaxima
                  = DIMENSION
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,...^2]
1 NAME
2 vector
           = NAME
   factor
           = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
           = NUMMER
   pas
\setupfontprotrusion [...^1] [...,...^2]
1 NAME
   vector
           = NAME
           = NUMMER
   factor
           = NUMMER
   stanga
   dreapta = NUMMER
\setupfonts [..,..*=..,..]
* language = nu auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
  goodies
            = FILE
   solution = NAME
           = NAME
   less
   more
           = NAME
   metoda = preroll split normal reverse aleator
   criteriu = NUMMER
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 locatie
                   = stanga dreapta
                   = stanga centru dreapta flushleft center flushright normal
   aliniere
   split
                  = da nu pagina
   strut
                   = da nu
   {\tt distanta}
                   = DIMENSION
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
   spatiuinainte = inherits: \blanc
   spatiudupa
                  = inherits: \blanc
   comandanumar
                  = \...##1
                  = COLOR
   culoare
                  = STYLE BEFEHL
   stilnumar
   culoarenumar
                  = COLOR
                  = impachetat tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafon
   optiune
   margine
                   = da nu standard DIMENSION
   marginestanga = DIMENSION
   marginedreapta = DIMENSION
                  = NAME
   alternativ
   aliniaturmator = da nu auto
   grid
                  = inherits: \snaptogrid
                  = numar
   frame
   suspenda
                  = niciunul auto
                  = da nu xml
   expansiune
   referenceprefix = + - TEXT
                  = NAME
   xmlsetup
                  = NAME
   catcodes
   inherits: \setupcounter
\setupformulaframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupframedcontent [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 stanga
                 = BEFEHL
                 = BEFEHL
   dreapta
   leftoffser = DIMENSION
   offsetdreapta = DIMENSION
              = DIMENSION
= DIMENSION
   offsetsus
   offsetjos
   corectielinie = da nu
   inherits: \seteazainconjurat
\setupframedtable [...] [..,..=2..,..]
1 NAME
2 inainte = BEFEHL
            = BEFEHL
   dupa
   intre
            = BEFEHL
   distanta = DIMENSION
   inherits: \seteazainconjurat
\setupframedtablecolumn [.1] [.2] [..,.3]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
\setupframedtablerow [.\frac{1}{2}] [\frac{2}{2}] [\frac{3}{2}] [\frac{3}{2}]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
```

```
\setupframedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 stanga
                        = BEFEHL
    stanga = DEFENIL
dreapta = BEFEHL
intern = BEFEHL
locatie = stanga dreapta centru niciunul
    corectieadancime = on dezactivat
    fonttext = inherits: \seteazafonttext
aliniat = inherits: \seteazafonttext
stil = STYLE BEFEHL
culoare = COLOR
    inherits: \seteazainconjuratinherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots] 1 NAME
1 NAME OPT
2 alternativ = orizontal vertical undeva
   renderingsetup = NAME
\setuphelp [..., 1] [.., ... = .., ...]
1 NAME OPT
2 inherits: \seteazainconjurat
\helptext [.1.] {.2.} {.3.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\setuphigh [\ldots, 1] [\ldots, 2]
1 NAME OPT 2 distanta = DIMENSION
    up = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
\setuphighlight [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 comanda = da nu
    stil = STYLE BEFEHL
    culoare = COLOR
\unitshigh {.*.}
* CONTENT
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                    = BEFEHL
2 inainte
   dupa = BEFEHL
distanta = DIMENSION
exemplu = TEXT
text = TEXT
latime = ajustat broad DIMENSION
separator = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    dupa
                   = BEFEHL
    culoaretitlu = COLOR
```

```
\setupinitial [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
              = NUMMER
              = NUMMER
   m
   inainte = BEFEHL
   distanta = DIMENSION
   hoffset = DIMENSION
   voffset = linie DIMENSION
             = STYLE BEFEHL
   stil
   culoare = COLOR
   font = FONT
    text
              = TEXT
   locatie = margine text
            = primul ultim auto niciunul
   metoda
\setupinsertion [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
   locatie = pagina text coloane firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text totdeauna global niciunul
\setupitemgroup [.\frac{1}{2}] [\ldots\frac{2}{2},\ldots] [\ldots\frac{3}{2},\ldots] [\ldots\frac{3}{2},\ldots] [\ldots\frac{4}{2},\ldots]
2 fiecare NUMMER
   intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext
   larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat reverse coloane unu doi trei patru
    \verb|cinci| six seven eight nine standard NUMMER*| \verb|broad NUMMER*| serried orizontal NAME| \\
                = BEFEHL
   inainte
                   = BEFEHL
   dupa
                   = BEFEHL
   intre
   inaintetitlu = BEFEHL
   = BEFEHL
   textdreapta
                   = BEFEHL
   stanga
                 = BEFEHL
   dreapta
                 = NUMMER
= DIMENSION
   factor
   pas
                   = DIMENSION
   latime
                 = DIMENSION
= da nu standard DIMENSION
   distanta
   margine
   marginestanga = da nu standard DIMENSION
   marginedreapta = da nu standard DIMENSION
aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NUMMER
   marginedreapta = da nu standard DIMENSION
                   = NUMMER
   aliniaturmator = da nu auto
   intern = BEFEHL
comanda = CSNAME
                   = NUMMER
    elemente
   textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
    stil
                   = STYLE BEFEHL
                  = COLOR
   culoare
    stiltitlu

    STYLE BEFEHL

    culoaretitlu = COLOR
    stilmarcaj
                    = STYLE BEFEHL
    culoaremarcaj = COLOR
                    = STYLE BEFEHL
    stilsimbol
    {\tt culoaresimbol} = {\tt COLOR}
```

= inherits: \definegridsnapping

grid

inherits: \setupcounter

```
\setupitemgroup [..., ...] [.., ... \frac{2}{2} ..., ...]
2 inainte = BEFEHL
                       = BEFEHL
    dupa
                      = BEFEHL
    intre
     inaintetitlu = BEFEHL
    dupatitlu = BEFEHL
textstanga = BEFEHL
    textstanga
    textdreapta = BEFEHL
stanga = BEFEHL
    stanga
                   = BEFEHL
- NIIMMER
    {\tt dreapta}
    factor
                       NUMMER
                      = DIMENSION
    pas
                       = DIMENSION
    latime
                     = DIMENSION
    distanta
    optiune
                     = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
                           lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                           reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                            orizontal NAME
                       = da nu standard DIMENSION
    margine
    marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
    aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NUMMER
    aliniaturmator = da nu auto
    intern = BEFEHL comanda = CSNAME elemente = NUMMER
    elemente = NUMMER

latimemaxima = DIMENSION

itemalign = stanga dreapta centru flushleft flushright intern extern

alignsymbol = da nu
    textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
    stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
                       = STYLE BEFEHL
     stilmarcaj
    culoaremarcaj = COLOR
stilsimbol = STYLE
                        = STYLE BEFEHL
    culoaresimbol = COLOR
     grid
                       = inherits: \definegridsnapping
     \verb|inherits: \scupcounter|\\
```

\setareITEMGROUP [... 1 ...] [... 2 ...] [... 3 =....]

1 fiecare NUMMER OPT OPT OPT

2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize

```
\setuplabel [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                     = da nu
2 titlu
                     = da nu
   numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
   stiltitlu
culoaretitlu
                     = STYLE BEFEHL
                     = COLOR
    titlecommand
                     = \...##1
                     = BEFEHL
    titleleft
    titlerest
                     = BEFEHL
    stanga
                     = BEFEHL
    dreapta
                     = BEFEHL
                     = BEFEHL
    simbol
                     = BEFEHL
    starter
                     = BEFEHL
    stopper
                     = NAME
    cuplare
    counter
                     = NAME
                     = NUMMER
    nivel
                     = TEXT
    text
    headcommand
                     = \...##1
                     = BEFEHL
    inainte
                     = BEFEHL
    dupa
   intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    intre
                     = BEFEHL
   aliniere = inherits: \seteazaaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
da nu
nu auto
                        outermargin serried suspendat sus comanda intext NAME
                     = inherits: \seteazaalinierea
                     = inherits: \seteazaalinierea
   latime
distanta
                     = ajustat broad linie DIMENSION
                     = niciunul DIMENSION
   distanta = niclunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
   closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
    referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
   stil
culoare
stiltitlu
culoar
                     = STYLE BEFEHL
                     = COLOR
    stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
    inherits: \setupcounter
\setuplayer [\dots, 1, \dots] [\dots, \dots^2 \dots, \dots]
1 NAME
2 stare
             = start stop continuu urmatorul repetat
   optiune = test
   pagina = NUMMER
latime = DIMENSION
    inaltime = DIMENSION
   region = NAME
rotatie = stanga dreapta intern extern NUMMER
   pozitie = da nu overlay
hoffset = max DIMENSION
   voffset = max DIMENSION
    offset = DIMENSION
             = DIMENSION
    dx
             = DIMENSION
             = NUMMER
    sx
            = NUMMER
    sy
            = DIMENSION
= DIMENSION
    x
    colt
             = stanga centru dreapta sus subsol
    locatie = grila stanga centru dreapta sus subsol linie 1 c r m t b g
   linie = NUMMER
coloana = NUMMER
    directie = normal reverse
    douafete = da nu
   metoda = ajustat overlay
repeta = da
    preset = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
                 lefttopright NAME
```

```
\setuplayeredtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stil
                  = STYLE BEFEHL
     culoare = COLOR
     inherits: \seteazainconjurat
\setuplayouttext [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
1 sus antet text subsol subsol {\rm Subsol}^{\rm OPT}
    stare = start stop gol inalt niciunul normal faramarcare NAME
stil = STYLE BEFEHL
culoare = COLOR
strut = da nu
n = NUMBER
2 text margine bordura
3 stare = st
    strut = da nu
n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
stilstanga = STYLE BEFEHL
stildreapta = STYLE BEFEHL
culoarestanga = COLOR
     culoaredreapta = COLOR
    latime = DIMENSION
latimestanga = DIMENSION
     marginedreapta = DIMENSION
\setuplinefiller [\dots, 1, \dots] [\dots, \dots]^2 [\dots, \dots]^2
    NAME OPT
locatie = stanga dreapta ambele
scop = stanga dreapta local
mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION

    NAME
    locatie

     grosimerigla = DIMENSION
    grosimerigla = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
culoaretext = COLOR
     aliniere = inherits: \seteazaalinierea
\setuplinefillers [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
               OPT
1 NAME
2 compress
                               = da nu
     compressmethod = separator stopper spatiu
     compressseparator = BEFEHL
     compressdistance = DIMENSION
     inherits: \setupnote
\linenote \{ \dots^* \}
* TEXT
```

```
\setuplinetable \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & . \\ . & . & . \end{bmatrix}
1 rc
2 impar par antet NUMMER
3 linii = ajustat NUMMER inainte = BEFEHL
    dupa
                    = BEFEHL
    intre = BEFEHL
dilatat = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
                    = NUMMER
    nstanga
                    = NUMMER
    repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
distanta = DIMENSION
offsetstanga = DIMENSION
    repeta
                    = da nu
    offsetdreapta = DIMENSION
    aliniere = inherits: \seteazaalinierea fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
    xdepth
                    = max DIMENSION
                   = STYLE BEFEHL
    stil
    culoare
                    = COLOR
\setuplistalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inainte
                      = BEFEHL
                     = BEFEHL
    dupa
                   = \...##1##2##3
    comanda
    renderingsetup = NAME
    latime = DIMENSION
distanta = DIMENSION
                  = DIMENSION
    dilatat
                     = BEFEHL
    filler
\setuplistextra [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte = BEFEHL
              = BEFEHL
    dupa
\setuplocalfloats [..,..^*=..,..]
* inainte = BEFEHL
              = BEFEHL
    dupa
    intre
             = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [\dots, \dots]
* on dezactivat reset auto mic mediu Offare NUMMER DIMENSION
\setuplocalinterlinespace [...*.]
* NAME
\setuplow [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 distanta = DIMENSION
    down = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
\setuplowmidhigh [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 up
             = DIMENSION
   down
            = DIMENSION
          = STYLE BEFEHL
   stil
   culoare = COLOR
\unitslow {.*.}
* CONTENT
\setupMPgraphics [..,..*=..,..]
* culoare = local global
            = FILE
   mpy
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                    = metafun mpost
   initializations = da nu
   setups = NAME
stiltext = STYLE BEFEHL
   culoaretext = COLOR
extensions = da nu
metoda = binary decimal double scaled implicit
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2...]
1 NAME
2 KEY = VALUE
1 NAME
2 stare
              = start stop
   latime = DIMENSION inainte = BEFEHL
   dupa = BEFEHL intre = BEFEHL
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
culoare = COLOR
   sus = BEFEHL
jos = BEFEHL
   locatie = stanga dreapta centru inmargine
stanga = BEFEHL
   dreapta = BEFEHL
```

```
\setupmargindata [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
               = da nu auto cap ajustat linie implicit CHARACTER
               = \...##1
   comanda
              = DIMENSION
   latime
   aliniere = inherits: \seteazaalinierea
   anchor
               = region text
   locatie
              = stanga dreapta intern extern
              = sus linie primul adancime inaltime
   metoda
             = implicit bordura
   category
              = local global
   optiune
              = text paragraf
             = local normal margine bordura
   margine
   distanta = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   dy
              = DIMENSION
   spatiujos = DIMENSION
   threshold = DIMENSION
              = NUMMER
   linie
               = da continuu
   stack
   stil
              = STYLE BEFEHL
   culoare = COLOR
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE<sup>T</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referinta = REFERÊNCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inleftmargin [..,..\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] {\delta}.
1 referinta = REFERENCE<sup>T</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REPERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inouter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{ \].
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,.. \stackrel{1}{=}..,..] [..,.. \stackrel{2}{=}..,..] {.3.}
1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{2}..\)}
1 referinta = REFERENCE<sup>OPT</sup>
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{2}..}
1 referinta = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\setupmarginrule [...] [...,...]
1 NUMMER OPT
2 inherits: \setupsidebar
```

```
\setupmathalignment [..., ...] [..., ... \frac{2}{3}...]
1 NAME
2 n
                 = NUMMER
                 = NUMMER
    m
    distanta = DIMENSION
    numar
                 = auto
    separator = TEXT
    aliniere = stanga centru dreapta normal
                = sus center subsol normal
    locatie
                 = math nu
    grid
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                       = BEFEHL
2 stanga
                      = BEFEHL
    dreapta
    strut
                     = da nu
                    = STYLE BEFEHL
= DIMENSION
    stil
    distanta
    numberdistance = DIMENSION
\setupmathematics [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 openup
                        = da nu
    setsimbol
                       = NAME
    functionstyle = STYLE BEFEHL
    compact = da nu
aliniere = 12r r21
    bidi = da nu
sygreek = normal italic niciunul
lcgreek = normal italic niciunul
ucgreek = normal italic niciunul
italics = 1 2 3 4 niciunul reset
    autopunctuation = da nu tot
   autopunctuation = da nu tot
setups = NAME
domain = NAME reset
stiltext = STYLE BEFEHL
culoaretext = COLOR
functioncolor = COLOR
integral = limits nolimits autolimits displaylimits niciunul
    stylealternative = NAME
    implicit = normal italic
                        = ams ctx
    fraction
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME.
2 comanda
                 = da nu
                 = NUMMER
    stanga
                = NUMMER
    mijloc
                 = NUMMER
    dreapta
    mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
    culoare = COLOR
                 = auto
    stare
                 = auto
    metoda
                 = niciunul auto NUMMER
    factor
\setupmathfraction [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                        = DIMENSION
   distantasus
    distantajos = DIMENSION
margine = DIMENSION
culoare = COLOR
                     = da nu math tight
= intern extern ambele
= da nu auto
    strut
    alternativ
    rigla
stanga
dreapta
                        = NUMMER
                       = NUMMER
    grosimerigla = DIMENSION
mathstyle = STYLE BEFEHL
distanta = nu niciunul overlay
    inlinethreshold = auto NUMMER
    displaythreshold = auto NUMMER
    fences
                         = NAME
```

```
\setupmathfractions [..., ...] [..., ...^2 ...]
1 NAME OPT 2 inherits: \setupmathfraction
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{...\}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac \{ ... \}
1 CONTENT
2 CONTENT
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME OPT
2 inherits: \seteazainconjurat
\inmframed [..,..\frac{1}{2}...] {.\frac{1}{2}.}
inherits: \setupmathframed CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setup#ATthframed
CONTENT
\mframed [..,..\frac{1}{2}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setupmathframed 2 CONTENT
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 stanga = BEFEHL
dreapta = BEFEHL
strut = da nu NUMMER
    aliniere = stanga centru dreapta normal
stil = STYLE BEFEHL
    distanta = DIMENSION
    locatie = sus subsol inalt jos lohi normal
```

```
\setupmathornament [..., ...] [..., ...^2]
1 NAME
2 alternativ = mp
    culoare
                 = COLOR
    mpoffset
                = DIMENSION
                  = NAME
\setupmathradical [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 alter
   alternativ = implicit normal mp
                  = COLOR
    culoare
    mpoffset
                  = DIMENSION
    mp
                  = NAME
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                      = BEFEHL
    dreapta
                      = BEFEHL
                     = \...##1
    topcommand
    bottomcommand = \...##1
middlecommand = \...##1
                      = NAME
    mp
                  = NAME
= DIMENSION
= DIMENSION
= COLOR
= DIMENSION
= DIMENSION
= DIMENSION
    mpheight
    mpdepth
    mpoffset
    culoare
    hoffset
    voffset
    inaltimeminima = DIMENSION
    mindepth = DIMENSION
mathclass = rel ord
offset = min max normal
locatie = sus subsol inalt jos centru NUMMER
strut = da nu
    alternativ
                     = normal implicit mp
    latimeminima = DIMENSION
    distanta
                     = DIMENSION
    moffset
                     = DIMENSION
    order
                      = normal reverse
                      = da nu
    mathlimits
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\setupmixedcolumns [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                      = inherits: \definegridsnapping
2 grid
    grosimerigla = DIMENSION
    metoda = otr box
inainte = BEFEHL
    inainte
                    = BEFEHL
    dupa
                     = DIMENSION
    distanta
                     = NUMMER
    n
    inaltimemaxima = DIMENSION
   Inaltimemaxima = DIMENSION
latimemaxima = DIMENSION
pas = DIMENSION
profile = NAME
aliniere = inherits: \seteazaalinierea
setups = NAME
balanta = da nu
splitmethod = niciunul fixat
alternativ = local global
                    = local global
= linie jumatatelinie
    alternativ
    internalgrid
                    = rigla
= da nu
    separator
    strut
                     = COLOR
    culoare
    culoarerigla = COLOR
                      = normal reverse
    directie
    inherits: \seteazainconjurat
\setupmodule [.1] [..,...
                   OPT
1 FILE
2 test = da nu
    KEY = VALUE
```

```
\setupnotation [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 titlu
                              = da nu
                            = da nu
     numar
                         = note
     type
comandanumar = \...##1
distantatitlu = DIMENSION
                            = STYLE BEFEHL
                            = NAME
                            = NUMMER
     nivel
                          = TEXT
     text
     headcommand
                            = \...##1
                            = BEFEHL
     inainte
     dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
outermargin serried suspendat sus comanda note NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
                            = BEFEHL
     dupa
     aliniaturmator = da nu auto
     latime
distanta
                            = ajustat broad linie DIMENSION
                            = niciunul DIMENSION
     dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
     closecommand = \...##1
expansiune = da nu xml
     referenceprefix = + - TEXT
     referenceprefix = + - TEXT
exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
     inherits: \setupcounter
```

```
\setupnotations [..., ...] [.., ... \stackrel{?}{=} .., ..]

1 NAME
2 inherits: \setupnotation
```

```
\setupnote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 interactiune
                                   = da nu numar text tot
                                  = \...##1
    symbolcommand
                                = \...##1
     comandatext
                                = da nu
     indicator
                                 = BEFEHL
     separatortext
     latime
                                = DIMENSION
    inaltime
distanta
                                 = DIMENSION
    distanta = DIMENSIUN
rulecommand = BEFEHL
rigla = on dezactivat normal stanga dreapta comanda paragraf
split = tolerant strict foartestrict NUMMER
factor = NUMMER
locatie = text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
urmatorul = BEFEHL
n = NUMMER
COLOR
                                = DIMENSION
                               = COLOR
= DIMENSION
= NAME
     grosimerigla
     setups
     spatiereinterliniara = NAME
     paragraf = da nu
                                 = BEFEHL
     inainte
                               = BEFEHL
     dupa
    dupa = BEFEHL
intre = BEFEHL
scop = pagina
distantacoloane = DIMENSION
continua = da nu
alternativ = grila fixat coloane note niciunul
criteriu = pagina
fonttext = inherits: \seteazafonttext
aliniere = inherits: \seteazaalinierea
stiltext = STYLE BEFEHL
culoaretext = COLOR
anchor = urmatorul
spatiujnainte = inherits: \blanc
    spatiuinainte = inherits: \blanc
spaceinbetween = inherits: \blanc
     inherits: \seteazainconjurat
\setupnotes [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..^*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                        = DIMENSION
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
    metoda = fixat
latime = DIMENSION
inaltime = DIMENSION
- DIMENSION
    inaltime
                        = DIMENSION
                        = stanga centru dreapta sus subsol linie 1 c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 linii
            = NUMMER
   offset
            = DIMENSION
   metoda = 0 1 2 3
   inainte = BEFEHL
            = BEFEHL
   dupa
   intre
           = BEFEHL
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
                       OPT
1 NAME
                   = NUMMER
2 n
   nstanga
                  = NUMMER
   ndreapta
                 = NUMMER
                  = DIMENSION auto
   latime
                 = DIMENSION
   distanta
                  = NUMMER
   linii
   latimemaxima = DIMENSION
   inaltimemaxima = DIMENSION
   directie = normal reverse
pagina = inherits: \pagina
   inherits: \seteazainconjurat
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   stare
                  = start stop repetat
                 = NUMMER
   X
                 = NUMMER
   v
                 = NUMMER
   nx
                 = NUMMER
   ny
   stil
                 = STYLE BEFEHL
                 = COLOR
   culoare
   clipoffset = DIMENSION
   offsetdreapta = DIMENSION
   inherits: \seteazainconjurat
\setuppagegridareatext [.1] [.2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
   NUMMER
3 NUMMER
   NUMMER
\label{eq:local_setup_age} $$ \operatorname{local}_1, \ldots, \ldots : [\ldots, \ldots^2, \ldots] $$
1 NAME
2 n
            = NUMMER
           = STYLE BEFEHL
   stil
   culoare = COLOR
   inainte = BEFEHL
           = BEFEHL
   dupa
   inherits: \seteazainconjurat
\setuppagegridstart [...^1] [...^2] [...^3] [...^4]
1 NAME
   NUMMER
   NUMMER
\setuppageinjection [..., ...] [.., ..\frac{2}{2}.,..]
1 NAME
              = precedent urmatorul NUMMER
2 stare
   intarziere = da nu
   alternativ = figura buffer setups niciunul NAME
   pagina = inherits: \pagina
   pagestate = start stop
n = NUMMER
   {\tt inherits: \ \ \ } {\tt seteazainconjurat}
```

```
\setuppageinjectionalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 pagina foaie
2 NAME
3 NAME
\setuppagestate [...,..] [..,...^{\frac{2}{2}}..,..]
1 NAME
2 intarziere = da nu
\setuppairedbox [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
                  = BEFEHL
2 inainte
   inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea
stil = STYLE BEFEHL
   culoare
                 = COLOR
\starePAIREDBOX [..,..^*=..,..]
* inherits: \setuppairedbox
instances: legend
\punelegend [..,..\frac{1}{2}...] {\cdot 2.} {\cdot 3.}
inherits: \setuppaifedbox
CONTENT
3 TEXT
\setuppaper [..,..*...]
* inherits: \seteazadimensiunihartie
\label{eq:linear_setup_approx} $$\operatorname{log}_1,\ldots_1,\ldots_2 \in \ldots,\ldots_2$$
1 NAME
2 stil
             = STYLE BEFEHL
   culoare = COLOR
   aliniere = inherits: \seteazaalinierea
   setups
           = NAME
\setupparagraphintro [..., ...] [.2.]
1 reset fiecare primul urmatorul 2 BEFEHL
\setupparallel [...^1] [..., ...] [..., ... = ...]
   NAME
3 setups
           = NAME
          = NUMMER
= NUMMER
   start
   criteriu = tot
\setupperiods [..,..^*=..,..]
* n = NUMMER
latime = DIMENSION ajustat
   distanta = DIMENSION
   simbol = BEFEHL
```

```
\setupplacement [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
1 NAME
2 inainte
                    = BEFEHL
   dupa = BEFEHL

stanga = BEFEHL

dreapta = BEFEHL

grid = inherits: \snaptogrid

corectielinie = on dezactivat
   corectieadancime = on dezactivat
                   = da nu standard
   margine
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
           = COLOR
   culoare
   n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
   latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\setupprocessor [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
           = start stop
   stanga = BEFEHL
   dreapta = BEFEHL
   comanda = \...##1
   stil = STYLE BEFEHL
   culoare = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 inaltime = DIMENSION
   inaltime = DIMENSION
   distanta = DIMENSION
   factor = NUMMER
             = NUMMER
   linii
   metoda
           = strict fixat niciunul
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 eticheta = * NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   type = implicit text titlu numar pagina realpage setups = NAME
   autocase = da nu
   text = TEXT
            = STYLE BEFEHL
   stil
   culoare = COLOR
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]

1 NAME ABSCHNITT OPT OPT
1 NAME ABSCHNITT
2 implicit
3 prefix
                                = da nu
    prefixseparatorset = NAME
    prefixconversion = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
numberconversion = NAME
     prefixconversionset = NAME
    numberconversionset = NAME
    numbersegments
                               = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
     numberseparatorset = NAME
                               = BEFEHL PROCESSOR->BEFEHL
     prefixconnector
\setupregisters [...] [...,... = ...,..]
1 NAME NAME: NUMMER OPT
2 inherits: \seteazaregistru
\setupregisters [..., ...] [..., ...] [..., ...]
    NUMMER
3 inherits: \seteazaregistru
\index [.\frac{1}{2}...] [...+\frac{2}{2}..+\frac{1}{2}...]
1 TEXT PROCESSOR->TEXT
2 INDEX
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 actiunedeschiderepagina = REFERENCE
actiuneinchiderepagina = REFERENCE
     inherits: \seteazainconjurat
\setups [...,*...]
* NAME
\setupscale [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME OPT
2 scala = NUMMER
    scala = NUMMER
xscala = NUMMER
yscala = NUMMER
latime = DIMENSION
inaltime = DIMENSION
inaltime = da nu
linii = NUMMER
factor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
latimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
            = NUMMER
     s
                        NUMMER.
     sx
    sy = NUMMER
equalwidth = DIMENSION
equalheight = DIMENSION
     grid
                         = da ajustat inaltime adancime jumatatelinie
\setupscript [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    metoda
                 = hangul hanzi nihongo ethiopic thai test
    preset = NAME
     features = auto
```

```
\setupscripts [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME OPT 2 inherits: \setupscript
\setupselector [...^1] [...,..^2]
1 NAME
2 n = NUMMER
m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
metoda = NUMMER
dy = NUMMER
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
culoare = COLOR
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME OPT
2 grosimerigla = DIMENSION culoarerigla = COLOR alternativ = NUMMER
   alternativ = NUMMER
offsetsus = DIMENSION
offsetjos = DIMENSION
distanta = DIMENSION
    distantamarginestanga = DIMENSION
                             = NUMMER
\setupspellchecking [..,..^*=..,..]
* stare = start stop
    metoda = 1 2 3
   lista = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL
intre = BEFEHL
setups = NAME
stanga = BEFEHL
    dreapta = BEFEHL
    stil = STYLE BEFEHL
    culoare = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap affustat linie implicit CHARACTER
\setupstyle [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 metoda = comanda
   stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 aliniaturmator = da nu auto
\setupsubformulas [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \setupsubformula
\setupsynctex [..,..*...]
* stare = start stop
metoda = min max
\setups {...,*...}
* NAME
\setupTABLE [..., ...] [..., ... = ...]
1  r c x y rand col\thetaand primul uffim start antet fiecare impar par unu NUMMER -NUMMER
2 primul least fiecare doi impar par NUMMER -NUMMER
3 extras
                  = BEFEHL
                                = BEFEHL
    stanga
    stanga = BEFERL
dreapta = BEFEHL
culoaretitlu = COLOR
stiltitlu = STYLE BEFEHL
distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
    distantamarginedreapta - DIMENSION
distantacoloane = DIMENSION
latimemaxima = DIMENSION
setups = NAME
latimetext = DIMENSION local
split = da nu repetat auto
    antet
                               = repetat
                               = dilatat tight
    optiune
                               = BEFEHL
    inainte
                               = BEFEHL
                             = BEFEHL
= inainte dupa ambele
= inherits: \blanc
= DIMENSION
    dupa
    aceeasipagina
    spaceinbetween
    splitoffset
                              = da nu
    aliniazacaracter
                               = TEXT number->TEXT text->TEXT
    alierecaracter
    distanta
                                = DIMENSION
                               = COLOR
    culoare
                                = math STYLE BEFEHL
    stil
    inherits: \seteazainconjurat
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                    = TEMPLATE niciunul
                = BEFEHL
= BEFEHL
    inainte
    dupa
                = mic mediu mare niciunul blank adancime grila DIMENSION
= stanga centru dreapta dimension
    distanta
    aliniere
                   = linie normal
    rigla
    culoarerigla = COLOR
    grosimerigla = DIMENSION
    grostmerigia - Dimension

fonttext = inherits: \seteazafonttext

aliniat = da nu

split = da nu repetat auto

unitate = DIMENSION

margine = DIMENSION

intern = BEFEHL
                    = BEFEHL
    EQ
    antet = da repetat text
frame = on dezactivat
titlu = TEXT
    keeptogether = da nu
```

```
\setuptagging [..,..*...]
* stare = start stop
metoda = auto
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                  = start stop
                 = text paragraf totdeauna niciunul
   locatie
                 = NUMMER
   criteriu
                 = NUMMER
   alternativ
                 = NAME
   mp
               = NAME
= culoare
   metoda
   fundal
   culoarefundal = COLOR
            = rectangular rotund
= NUMMER
   colt
   nivel
   offsetfundal = DIMENSION
   inainte
                 = BEFEHL
                 = BEFEHL
   dupa
   aliniere = inherits: \seteazaalinierea
dash = NUMMER
raza = DIMENSION
                 = DIMENSION
= on dezactivat
   frame
   culoareframe = COLOR
   grosimerigla = DIMENSION
                 = DIMENSION
   voffset.
   offsetframe = DIMENSION
   offsetstanga = da nu standard DIMENSION
   offsetdreapta = da nu standard DIMENSION
   offsetsus = mic mediu mare linie DIMENSION
   offsetjos
                 = mic mediu mare linie DIMENSION
   stil
                  = STYLE BEFEHL
   culoare
                  = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 latime = DIMENSION
   stil = STYLE BEFEHL
   culoare = COLOR
\setuptooltip [\dots, 1] [\dots, 2] [\dots, 2] [\dots, 2]
1 NAME
2 locatie = stanga centru dreapta
   inherits: \seteazainconjurat
\tooltip [..,..\frac{1}{2}...] {.\frac{1}{2}.} {.\frac{3}{2}.}
inherits: \setuptooltip
TEXT
3 TEXT
\setupunit [...,\frac{1}{2}...] [..,\frac{2}{2}..,\frac{1}{2}]

NAME

OPT

metoda = 1 2 3 4 5 6
2 metoda
   language = SPRACHE
   alternativ = text matematica
   order
             = reverse normal
   separator = mic mediu mare normal niciunul NAME
   spatiu = mic mediu mare normal niciunul NAME stil = STYLE BEFEHL
   culoare = COLOR
\unit \{...^*.\}
* CONTENT
\setupuserpagenumber [..,..*...]
* viewerprefix = TEXT
           = start stop niciunul mentine gol
   stare
   inherits: \setupcounter
```

```
\setupversion [.*.]
* concept fisier temporar final NAME
\setupviewerlayer [..,..*=..,..]
* titlu
                 = TEXT
    stare
                   = start stop
    export
                   = da nu
    tiparibil = da nu
     scop = local global
                  = niciunul comanda
     metoda
\setupvspacing [\dots, *, \dots]
* inherits: \vspacing \ ^{OPT}
\setupwithargument \{...^1.\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicit = ascuns niciunul text
     compress = da nu
\setupxtable [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT 2 latimetext
                                  = DIMENSION local
    fonttext = DIMENSION local
fonttext = inherits: \seteazafonttext
spaceinbetween = inherits: \blanc
optiune = tight max dilatat latime inaltime fixat
inaltimetext = DIMENSION
latimemaxima = DIMENSION
distantacoloane = DIMENSION
distantamarginestanga = DIMENSION
distantamarginedreanta = DIMENSION
    distantamarginedreapta = DIMENSION
                             = repetat
    antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
    antet
     inherits: \seteazainconjurat
\setuvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setuxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvalue \{ . \stackrel{1}{.} . \} \{ . \stackrel{2}{.} . \}
1 NAME
2 CONTENT
\setvariable \{...^1, \{...^2, \{...^3, \}
1 NAME
    KEY
3 VALUE
```

```
\setvariables [...^1] [...,..^2]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setvboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister .. \{....\}
1 CSNAME NUMMER
2 CONTENT
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ... \}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
2 set
          = BEFEHL
   reset = BEFEHL
         = VALUE
\shapedhbox \{...^*.\}
* CONTENT
\SHIFT\ {.\ }^*.\ }
* CONTENT
instances: shiftup shiftdown
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
                = NAME
   dataset
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                   journal language luna monthfiled nationality note numar unu doi organization pages publisher
                   school series titlu type volume an yearfiled NAME
```

```
\showbtxdatasetauthors [...]
* NAME
\showbtxdatasetcompleteness [..,..\ddatasetcompleteness [..,..\data]
* specification = NAME OPT
* specification = NAME
   dataset = NAME
                = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\verb|\showbtxdatasetcompleteness| [...^*]
* NAME
\showbtxdatasetfields [..,..=..,..]
* specification = NAME
   dataset = NAME
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..*=..,..]
* rotatie = NUMMER^{PT}
   specification = NAME
\showbtxfields [.*.]
* NAME
\showbtxhashedauthors [.^*.]
\showbtxtables [.*.]
* TEXT
\showchardata {.*.}
\showcharratio {.*.}
* TEXT
\showcolorbar [...]
* COLOR
\verb|\showcolorcomponents [...^*]|
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
```

```
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [...,2...]
1 FONT
2 NUMMER
\showfontdata
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \seteazafonttext
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]

1 inherits: \seteazafofftext OPT OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 tot NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [..] [..]
1 SPRACHE
2 TEXT
\showhyphens \{...^*\}
* TEXT
\showinjector [...,*...]
* NAME. OPT
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
```

```
\showligatures [.\overset{*}{\ldots}]
* FONT
\showlogcategories
\showmargins
\showmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \ldots , \stackrel{3}{\ldots} \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \.\dots. \{\dots\}
1 CSNAME
2 CONTENT
\showotfcomposition \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...^2.\}
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
\showtimer {.*.}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{ \dots^* \}
* NAME
\showvariable \{...^1\} \{...^2\}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\simbol [...] [...]
1 NAME
2 NAME
\sim bol {...}
* NAME
```

```
\simplealignedbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 DIMENSION
   stanga dreapta centru flushleft flushright intern extern
3 TEXT
   CONTENT
\simplealignedspreadbox \{...^1\} \{...^2\} \{...^3\}
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplegroupedcommand \{...^1, \{...^2, \}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...^1.\} \{...^2.\} \{...^3.\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplereversealignedboxplus \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\} \{...^2\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
1 TEXT
2 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
\slantedface
\slicepages [...^1] [...,...^2] [...,...^3]
                                                 OPT
1 FILE
2 offset
            = DIMENSION
   hoffset = DIMENSION
voffset = DIMENSION
    latime = DIMENSION
   inaltime = DIMENSION
             = NUMMER
   n
3 offset = DIMENSION
hoffset = DIMENSION
   voffset = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
              = NUMMER
\verb|\slovenianNumerals| \{ . \overset{*}{.} . \}
* NUMMER
```

```
\sloveniannumerals \{...^*\}
* NUMMER
\smallbodyfont
\smallcappedcharacters \{...^*\}
* NUMMER
\verb|\smallcappedromannumerals| {...}^*|
* NUMMER
\smaller
\smallskip
\smash [.<sup>1</sup>.] {.<sup>2</sup>.}
1 whdt<sup>OPT</sup>
2 CONTENT
\smashbox ...
* CSNAME NUMMER
\smashboxed ...
* CSNAME NUMMER
\smashedhbox .. \{..^{2}.\}
1 TEXT
2 CONTENT
\smashedvbox . 1. \{. 2. \}
1 TEXT
2 CONTENT
\snaptogrid [...] \.\.^2.. {\.\.^3.}
1 normal standar \mathfrak{A}^{\mathrm{T}} da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \setminus ... \{...\}
inherits: \defin@gridsnapping
CSNAME
CONTENT
\someheadnumber [...^1] [...^2]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizonta<sup>9</sup>Tvertical
   latime = DIMENSION inaltime = DIMENSION
               = NUMMER
    n
               = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
```

```
\someplace \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
6 REFERENCE
\SORTING [.^1.] {.^2.}
1 NAME
2 CONTENT
instances: logo
\verb|\spanishNumerals| {...}^*.}
* NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\spatiifixate
\spatiu
\spatiufixat
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolon \dots \\.\.\.\.\.
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatcomma \dots^1 \cdot \dots^2 \cdot \dots^3.
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitfilename {.*.}
* FILE
\splitfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
\splitoffpath
\splitoffroot
\splitofftokens \dots^1. \from \dots^2. \to \dots^3.
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4..
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1] {.1.}
1 TEXT OPT
2 CONTENT
\stackrel {.1.} {.2.}
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\startalignment [...,*...] ... \stopalignment
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\verb|\startaliniatdreapta| \dots \verb|\stopaliniatdreapta|
\startaliniatstanga ... \stopaliniatstanga
\startallmodes [...,*...] ... \stopallmodes
* NAME
\t startantettabel [.*.] ... \stopantettabel
* NAME
```

```
\startATTACHMENT [.1.] [..1,.2... \stopATTACHMENT
1 NAME
2 inherits: \setupattachment
instances: attachment
OPT
2 inherits: \setupattachment
\startbar [.*.] ... \stopbar
\startbbordermatrix ... \stopbbordermatrix
\star startbitmapimage [..,..\stackrel{*}{=}..,..] ... \star stopbitmapimage
* culoare = rgb cmyk gri
   latime = DIMENSION
  inaltime = DIMENSION
       = NUMMER
= NUMMER
  х
\startblocsectiuneambient [...] ... \stopblocsectiuneambient
* NAME
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\startbuffer [...] ... \stopbuffer
* NAME
\startBUFFER ... \stopBUFFER
instances: hiding
\tstartcatcodetable \t... \tstopcatcodetable
\verb|\startcenteraligned| \dots \verb|\stopcenteraligned|
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\verb|\startchemical| [...] [...,... \stackrel{2}{=}...,..] ... \verb|\stopchemical|
                 OPT
2 inherits: \setupchemical
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\startcoloane [..,..^*=..,..] ... \stopcoloane
* inherits: \seteazacoloane
```

```
\startcolorintent [.*.] ... \stopcolorintent
* knockout overprint niciunul
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t \startcolorset [.*.] ... \stopcolorset
 * inherits: \structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structu
\startcombination [.1] [..,..] ... \stopcombination
\begin{array}{lll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits:} \ {\tt \setupcombination} \end{array}
\startcombination [.1] [.2] ... \stopcombination
                                                         OPT
1 NAME
2 N*M
\startcomentariupagina ... \stopcomentariupagina
 \startCOMMENT [.^{1}.] [..,..^{2}..,..] ... \stopCOMMENT
1 TEXT OPT
2 inherits: \seteazacomentariu
instances: comment
 \startcomment [.\ddots] [..,..\frac{2}{=}..,..] ... \stopcomment
1 TEXT OPT 2 inherits: \seteazacomentariu
                                           OPT OPT
\t startcomponenta [.*.] ... \stopcomponenta
\startcomponenta ... \stopcomponenta
* FILE *
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
 \verb|\startbtx|| abeltext [...] [...] ... \verb|\stopbtx|| abeltext|
1 SPRACHE
2 KEY
\startheadtext [.1] [.2] ... \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [...] [... \stoplabeltext
1 SPRACHE
2 KEY
 \startmathlabeltext [.1.] [.2.] \dots \stopmathlabeltext
1 SPRACHE
2 KEY
```

```
\tstartoperatortext [.\frac{1}{2}.] [.\frac{2}{2}.] ... \stopoperatortext
1 SPRACHE
2 KEY
\startprefixtext [...] [... \stopprefixtext
1 SPRACHE
2 KEY
\startsuffixtext [.1.] [.2.] ... \stopsuffixtext
1 SPRACHE
2 KEY
\starttaglabeltext [.1.] [.2.] ... \stoptaglabeltext
1 SPRACHE
2 KEY
\tstartctxfunction ... stopctxfunction
* NAME
\ startctxfunctiondefinition \ ... \ stopctxfunctiondefinition
\tstartculoare [.*.] ... \tstopculoare
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [.1] [.2] [...] ... \stopdelimited
1 NAME
2 SPRACHE
3 inherits: \startingust
\verb|\startdelimitedtext| [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\overset{\scriptscriptstyle 3}{\ldots}] \ \ldots \ \verb|\stopdelimitedtext|
                                OPT OPT
1 NAME
2 SPRACHE
3 inherits: \startingust
\startDELIMITEDTEXT [.1] [...,2...] ... \stopDELIMITEDTEXT

1 SPRACHE OPT OPT
1 SPRACHE
2 inherits: \startingust
instances: quotation quote blockquote speech aside
\startaside [.1.] [...,...] ... \stopaside
1 SPRACHE OPT 2 inherits: \startingust
\verb|\startblockquote| [.^1.] [...,^2...] ... \verb|\stopblockquote|
1 SPRACHE OPT
2 inherits: \startingust
1 SPRACHE OPT
2 inherits: \startingust
```

```
\startquote [.\frac{1}{1}.] [...\frac{2}{5}...] ... \stopquote 1 SPRACHE OPT OPT
2 inherits: \startingust
2 inherits: \startingust
\startDESCRIERE\ [..,..^*=..,..]\ ...\ \stopDESCRIERE
* titlu = TEXT ^{\mathrm{OPT}}
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\startDESCRIERE [..., ...] {... \stopDESCRIERE

1 REFERENCE OPT OPT

2 TEXT
1 REFERENCE
2 TEXT
\startdespachetat ... \stopdespachetat
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \strut_{t}^{t}
\startdute [...] ... \stopdute
* REFERENCE
\starteffect [.*.] ... \stopeffect
* NAME
\startEFFECT ... \stopEFFECT
\verb|\startelement| [\dots, \dots] \dots \\ \verb|\stopelement|
* REFERENCE
\tstartembeddedxtable [..,..^*...] ... \tstopembeddedxtable
* inherits: \setupxtable
\verb|\startembeddedxtable| [...^*] ... \verb|\stopembeddedxtable| |
\startENUMERARE [..,..*=..,..] ... \stopENUMERARE
* titlu = TEXT ^{\mathrm{OPT}}
   semncarte = TEXT
            = TEXT
   lista
   referinta = REFERENCE
\startENUMERARE [..., ...] {... \stopENUMERARE

1 REFERENCE OPT OPT

2 TEXT
\startexceptions [.\overset{*}{\dots}] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
```

```
\startexpandedcollect ... \stopexpandedcollect
\ startextendedcatcodetable \ ... \ stopextendedcatcodetable
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
\startfigura [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..] ... \stopfigura
1 NAME
2 FILE
3 inherits: \figuraexterna
\startfittingpage [...] [...,...] ... \stopfittingpage
1 NAME
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..*=..,..] ... \stopFITTINGPAGE
* inherits: \setupfittingpage OPT
instances: TEXpage MPpage
\verb|\startMPpage [...,..^*=...,..] ... \verb|\stopMPpage||
* inherits: \setupfittfngpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\t [...] \dots \t 
* jos centru ina Tt lohi implicit
\startfloatcombination [..,.. \stopfloatcombination]
* inherits: \setupcombination
\verb|\startfloatcombination| [.^*.] \dots \verb|\stopfloatcombination|
1 split totdeauna stanga prüreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
2 REFERENCE
3 TEXT
instances: chemical figure table intermezzo graphic
\startfont [.*.] ... \stopfont
* FONT
\startfontclass [.*.] ... \stopfontclass
* fiecare NAME
\startfontsolution [.*.] ... \stopfontsolution
* NAME
\t startformula [\dots, \dots] \dots stopformula
* impachetat tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
```

```
\startformula [..,..^*=..,..] ... \stopformula
* optiune = impachetat<sup>OP</sup>tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
   margine = da nu standard DIMENSION
   grid = inherits: \snaptogrid
\tstartFORMULAformula [...,*...] ... \tstopFORMULAformula
* impachetat tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
instances: sp sd mp md
\startformule [...,*...] ... \stopformule
* + - REFERENCE
\startframed [...] [...,... \stopframed
1 NAME OPT OPT
2 inherits: \seteazainconjurat
\t startframedcell [..,..^*...] ... \t stopframedcell
* inherits: \seteazainconjurat
\startframedcontent [.*.] ... \stopframedcontent
* NAME dezactivat
\startframedrow [..,..*=..,..] ... \stopframedrow
* inherits: \seteazainconjurat
\startframedtable [.1.] [..,... = ...] ... \stopframedtable
1 NAME
2 inherits: \seteazainconjurat
\startfundal [..,..*=..,..] ... \stopfundal
* inherits: \seteazafundal
\t
* inherits: \seteazafundal
instances: fundal
\startgridsnapping [.*.] ... \stopgridsnapping
* normal standard da strift tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
  box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ... \stophboxregister
* CSNAME NUMMER
\startHELP [.*.] ... \stopHELP
* REFERENCE OPT
instances: helptext
\starthelptext [.\cdot^*.] \ldots \stophelptext
* REFERENCE
\starthighlight [....\stophighlight
* NAME
```

```
\starthyphenation [...,*...] ... \stophyphenation
* original tex implicit hyphenate expanded traditional niciunul
\startimath ... \stopimath
\startimpachetat [.*.] ... \stopimpachetat
\startindentedtext [.*.] ... \stopindentedtext
\tstartINDENTEDTEXT ... \tstopINDENTEDTEXT
\startingust [.1.] [..,..2=..,..] ... \stopingust
1 NAME OPT
2 inherits: \seteazaingust
\startingust [..,..\frac{1}{2}....] [...\frac{2}{2}....] ... \stopingust
1 inherits: \seteazaingust
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startingust [.1] [...,2...] ... \stopingust

1 NAME OPT OPT
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\starthiding ... \stophiding
\startinteractiune [...] ... \stopinteractiune
\startinterface ... \stopinterface
* tot SPRACHE
\startintertext ... \stopintertext
\startitemgroup [.1] [...,.3] [...,.3] ... \stopitemgroup 1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
instances: itemize
\startJScode ... .2. ... \stopJScode
1 NAME
2 uses3 NAME
\tstartJSpreamble \dots \dots \tstopJSpreamble
1 NAME
2 folosit
3 now later
\startknockout ... \stopknockout
```

```
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [.*.] ... \stoplinealignment
* stanga centru dreapta max
\startlinecorrection [...,*...] ... \stoplinecorrection
* blank inherits: \blanc
\startlinefiller [.\ddots] [..,..\frac{2}{2}..,..] ... \stoplinefiller
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 REFERENCE
2 TEXT
instances: linenote
\stoplinenote [.*.]
* REFERENCE
\startlinenumbering [...] [...,..] ... \stoplinenumbering
1 NAME
2 continua = da nu
   start = NUMMER
pas = NUMMER
   pas
   metoda = pagina primul urmatorul
\startlinenumbering [...] [...] ... \stoplinenumbering
1 NAME
2 continuu NUMMER
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\verb|\startlinetablecell| [...,..^*=...,..]| ... \verb|\stoplinetablecell|
* inherits: \setuplinetable OPT
\startlinetablehead ... \stoplinetablehead
\startlinie [...]
* REFERENCE
\verb|\startliniemargine| [._{\cdot}^{*}.] \dots \verb|\stopliniemargine|
* NUMMER
\startliniemargine [..,..^*=..,..] ... \stopliniemargine
* inherits: \setupmarginrule ^{\mathrm{OPT}}
\startLINES [..,..*=..,..] ... \stopLINES
* inherits: \seteazal TTiii
instances: lines
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
```

```
\startlocallinecorrection [...,*...] ... \stoplocallinecorrection
* blank inherits: \blanc
\startlocalnotes [...,*...] ... \stoplocalnotes
\startlocalsetups [...] [... \stoplocalsetups
\startlocalsetups ... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
* NAME
\startluasetups [...^1] [...^2] ... \stopluasetups
1 grila
2 NAME
\tstartluasetups ... \tstopluasetups
\startMPclip {.*.} ... \stopMPclip
\t \startMPcode \{...\} ... \stopMPcode
\startMPdefinitions \{...\} \ldots \stopMPdefinitions
* NAME
\ startMPdrawing [.*.] ... \stopMPdrawing
\startMPenvironment [.*.] ... \stopMPenvironment
* reset global +
\startMPextensions \{\ldots, \ldots\} ... \stopMPextensions
\ startMPinclusions [.\frac{1}{2}] {\}... \ stopMPinclusions
1 +
2 NAME
\verb|\startMPinitializations| ... \verb|\stopMPinitializations| \\
\verb|\startMPpositiongraphic {...}^1.} \ {....}^2.... \ \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\verb|\startMPpositionmethod| \{ . \stackrel{*}{\dots} \} \ \dots \ \verb|\stopMPpositionmethod|
* NAME
```

```
\startMPrun {.*.} ... \stopMPrun
* NAME
\t startmakeup [...] [...,..] ... \t stopmakeup
2 inherits: \seteazamakeup
\verb|\startMAKEUPmakeup| [..,.. \stackrel{*}{=} ..,..] | .... \verb| \stopMAKEUPmakeup|
* inherits: \seteazamakeup OPT
instances: standard page text middle
\startmiddlemakeup [...,..^*=...,..] ... \stopmiddlemakeup
* inherits: \seteazamakeup OPT
\startpagemakeup [..,.. *=..,..] ... \stoppagemakeup
* inherits: \seteazamakeup OPT
\verb|\startstandardmakeup| [...,.. \\ ^*=..,..] | ... \\ \verb|\stopstandardmakeup| \\
* inherits: \seteazamakeup
\starttextmakeup [..,..*=..,..] ... \stoptextmakeup
* inherits: \seteazamakeup ^{\mbox{\scriptsize OPT}}
\verb|\startmarginblock|| [.\overset{*}{\ldots}]| \ldots \\ \verb|\stopmarginblock||
* NAME
\verb|\startmarkedcontent| [.\tilde{}^*.] \dots \verb|\stopmarkedcontent|
* reset tot NAME
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \strut \
instances: align mathalignment
\startMATHCASES [..,..\stackrel{*}{=}..,..] ... \stopMATHCASES
* inherits: \setupmathcaseSTT
instances: cases mathcases
\startMATHMATRIX [..,..*=..,..] ... \stopMATHMATRIX
* inherits: \strut_{n} * inherits: \strut_{n}
instances: matrix mathmatrix
\startmathmode ... \stopmathmode
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..*=..,..] ... \stopmatrices
* inherits: \strut_{n}
\startmaxaligned ... \stopmaxaligned
\startmediu [.*.] ... \stopmediu
* FILE *
\tstartmediu ....\tstopmediu
* FILE *
```

```
\startmeniuinteractiune [.*.] ... \stopmeniuinteractiune
* NAME
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [...] [...,..] ... \stopmixedcolumns
\begin{array}{lll} {\rm 1} & {\rm NAME} & {\rm ^{OPT}} \\ {\rm 2} & {\rm inherits: \setminus setupmixed columns} \end{array}
\startMIXEDCOLUMNS [...,..\stackrel{*}{=}...,..] ... \stopMIXEDCOLUMNS
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
instances: itemgroupcolumns boxedcolumns
\verb|\startboxedcolumns| [..,.. \stackrel{*}{=} ..,..] | .... \verb| \stopboxedcolumns|
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
\tstartitemgroupcolumns [..,..^*-..,..] ... \tstopitemgroupcolumns
* inherits: \stylength{\backslash} setupmixed columns \stylength{\backslash} OPT
\startmode [...,*...] ... \stopmode
* NAME
\startmodeset [\ldots, 1] \\\.\.\stopmodeset
1 NAME implicit
2 CONTENT
\startmodule [.*.] ... \stopmodule
* FILE
\startmoduletestsection ... \stopmoduletestsection
\startmodule .*. ... \stopmodule
1 ABSCHNITT
2 titlu
                 = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startnamedsubformulas [...,...] {...\stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [...,*...] ... \stopnarrower
* [-+]stanga [-+]centr\theta^{\text{PT}}[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startNARROWER [..., ...] ... \stopNARROWER
* [-+]stanga [-+]centr\theta^{PT}[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
```

\startnegativ ... \stopnegativ

```
\startnicelyfilledbox [..,..*=..,..] ... \stopnicelyfilledbox
* latime = DIMENSION
  inaltime = DIMENSION
  offset = DIMENSION
strut = da nu
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startNOTE [...;...] ... \stopNOTE
* REFERENCE OPT
* REFERENCE
instances: footnote endnote
\startNOTE [..,..*=..,..] ... \stopNOTE
* titlu = TEXT^{OPT}
  semncarte = TEXT
  lista = TEXT
  referinta = REFERENCE
instances: footnote endnote
\startendnote [..., ...] ... \stopendnote
* REFERENCE
\startfootnote [...,*...] ... \stopfootnote
* REFERENCE
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
\startopus ... \stopopus
\t startoutputstream [.*.] ... \t stopoutputstream
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagefigure [.^{1}.] [..,..^{2}....] ... \stoppagefigure
1 FILE
2 offset = implicit overlay niciunul DIMENSION
\startpagegrid [.^{1}.] [..,..^{2}..,..] ... \stoppagegrid
1 NAME OPT 2 inherits: \setuppagegrid
1 NAME
2 inherits: \setuppagegridspan
* inherits: \strut_{t}^{t}
```

```
\startpagelayout [.*.] ... \stoppagelayout
* pagina paginastanga paginadreapta
\startpar [...] [...,..] ... \stoppar 1 NAME OPT OPT
2 inherits: \setupparagraph
\startparagraf [.1.] [..,.2...] ... \stopparagraf
2 inherits: \setupparagraph
\startparagraphs [....\stopparagraphs
* NAME
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [...] ... \stopparbuilder
* implicit oneline basic NAME
\startplacefloat [...] [...,...] [...,...] ... \stopplacefloat
1 SINGULAR
2 titlu
            = TEXT
   semncarte = TEXT
             = TEXT
   marcaje
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
               marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
               text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
               niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
               pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
3 KEY = VALUE
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
            = TEXT
   lista
   locatie
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
               marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
               text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
               niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
               pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\startpunechemical [..,.. \stackrel{1}{=}..,..] [..,.. \stackrel{2}{=}..,..] ... \stoppunechemical
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
   locatie
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
               marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
               text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
               niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
               pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
```

```
\startpunefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunefigure 1 titlu = TEXT OPT OPT
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
                REFERENCE
2 KEY = VALUE
\verb|\startpunegraphic|[..,..^{\frac{1}{2}}..,..]|[..,..^{\frac{2}{2}}..,..]|...| \verb|\stoppunegraphic|
          = TEXT
1 titlu
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
   locatie
           = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunetable
1 titlu = TEXT
                         OPT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startplacepairedbox [.1] [...,..2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
                              OPT
* inherits: \setuppairedbox
instances: legend
\verb|\startpunelegend| [..,.. \stackrel{*}{=} ..,..] \ ... \ \verb|\stoppunelegend|
* inherits: \setuppairedbox OPT
\startpositioning [...^1] [...,...^2] ... \stoppositioning 1 NAME
1 NAME OPT 2 inherits: \setarepozitie
\startpositionoverlay {...} ... \stoppositionoverlay
* NAME
```

```
\startpositiv ... \stoppositiv
\startpostponing [...] ... \stoppostponing
* [-+] NUMMER
\verb|\startprocessassignmentcommand| [...,.. \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| [...,.. \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| [...,....] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,...] [...,
* KEY = VALUE
\tstartprocessassignmentlist [..,..^*..,..] ... \tstopprocessassignmentlist
\startprocess comma command [..., ...] ... \stopprocess comma command
\verb|\startprocesscommalist| [ \dots , ^* \dots ] \ \dots \ \verb|\stopprocesscommalist|
* BEFEHL
\startprodus [.*.] ... \stopprodus
* FILE *
\tstartprodus 	ext{...} \tstopprodus
* FILE *
\startproiect [.*.] ... \stopproiect
\startproiect ... \stopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [...] [..,..=..] ... \stoppublicatie
1 NAME 0PT
2 tag = REFERENCE
        category = TEXT
        k = REFERENCE
t = TEXT
\startpuneformula [..,..^*=..,..] \stoppuneformula
* titlu = TEXT
suffix = TEXT
         referinta = + - REFERENCE
\verb|\startpuneformula| [...,^*...]| ... \verb|\stoppuneformula|
* + - REFERENCE
\startrandomized ... \stoprandomized
\startrawsetups [...] [... \stoprawsetups
1 grila
2 NAME
\verb|\startrawsetups| ... ... \verb|\stoprawsetups|
\startreadingfile ... \stopreadingfile
```

```
\startregime [.*.] ... \stopregime
 * inherits: \enableregime
\verb|\startregister [.$^{1}$.] [.$^{2}$.] [.$^{3}$.] [.$^{4}$.] [..+.$^{5}$.+..]
 1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
 \label{eq:local_problem} $$ \operatorname{MPgraphic} \{ \dots \} \{ \dots \} \dots \\ \operatorname{MPgraphic} = \operatorname{MPgr
1 NAME
2 KEY
 \startriglatext {.*.} ... \stopriglatext
 \startscript [...] ... \stopscript
 * hangul hanzi nihongo ethiopic thai test NAME
 \verb|\startsectionblock|| [...^1] [...,..]^2 .... \\ | stopsectionblock||
1 NAME
2 semncarte = TEXT
           inherits: \seteazablocsectiune
 \startSECTIONBLOCK [..,..*=..,..] ... \stopSECTIONBLOCK
* semncarte = TEXT
            inherits: \seteazablocsectiune
 instances: frontmatter bodymatter appendices backmatter
 \verb|\startappendices|[..,..^*=..,..]| ... \verb|\stopappendices|
 * semncarte = TEXT
           inherits: \seteazablocsectiune
 \verb|\startbackmatter| [...,..^*=...,..]| .... \verb|\stopbackmatter|
 * semncarte = TEXT OPT
          inherits: \seteazablocsectiune
 \tstartbodymatter [..,..\overset{*}{=}..,..] ... \tstopbodymatter
* semncarte = TEXT OPT
             inherits: \seteazablocsectiune
 \startfrontmatter [..., ... \stopfrontmatter]
 * semncarte = TEXT
           inherits: \seteazablocsectiune
\startsectionlevel [.1.] [..,..2.] [..,..3.] ... \stopsectionlevel
                                                                                                                                 OPT
 1 NAME
2 titlu
                                                        = TEXT
            semncarte = TEXT
           marcaje = TEXT
lista = TEXT
referinta = REFERENCE
            numarpropriu = TEXT
3 KEY = VALUE
```

```
1 titlu = TEXT ^{OPT}
            = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
1 titlu = TEXT OPT
           = TEXT
  semncarte
  numarpropriu = TEXT
2 KEY = VALUE
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppart
1 titlu = TEXT semncarte = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsection
1 titlu = TEXT ^{OPT}
           = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT ^{OPT}
           = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
1 titlu = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT OPT
            = TEXT
  semncarte
  marcaje = TEXT
            = TEXT
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsection
1 titlu = TEXT
  semncarte
           = TEXT
  marcaje
         = TEXT
  lista
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
OPT
1 titlu = TEXT
           = TEXT
  semncarte
           = TEXT
  marcaje
           = TEXT
= REFERENCE
  lista
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
1 titlu = TEXT
                         OPT
           = TEXT
  semncarte
          = TEXT
  marcaje
           = TEXT
  lista
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsubject
1 titlu = TEXT
           = TEXT
  semncarte
          = TEXT
= TEXT
  marcaje
  lista
          = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
          = TEXT
  semncarte
  marcaje
           = TEXT
           = TEXT
  lista
           = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
            = TEXT
  semncarte
           = TEXT
  marcaje
           = TEXT
  lista
         = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEX^T
           = TEXT
  semncarte
          = TEXT
  marcaje
           = TEXT
  lista
          = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startlines [..,..\stackrel{*}{=}..,..] ... \stoplines
* inherits: \seteazal Thii
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \setea2atyping
```

```
\startMP [..,..*...] ... \stopMP
* inherits: \seteazatyping
 \startPARSEDXML [..,..*=..,..] ... \stopPARSEDXML
* inherits: \seteazatyping OPT
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \seteazatyping
 \starttyping [..,..*=..,..] ... \stoptyping
* inherits: \seteazatyping
\startXML [..,..*=..,..] ... \stopXML
* inherits: \setea2atyping
\startitemize [\dots, 1] [\dots, 2] ... \stopitemize
inherits: \setupitemgroup
inherits: \setupitemgroup
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmathalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \styresize{100} 
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmat@cases
\verb|\startmathcases| [\dots, \dots^*_-, \dots] \dots \verb|\stopmathcases|
* inherits: \stylength{\backslash} setupmathcase_s^{\text{DPT}}
\startmathmatrix [..,.. \stackrel{*}{=} ..,..] \ldots \stopmathmatrix
* inherits: \strut \
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startsetups [...^1] [...^2] ... \stopsetups
1 grila
2 NAME
\t startmdformula [\dots, \dots] ... \t stopmdformula
* impachetat tight centfft incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\verb|\startmpformula| [...,^*...] ... \verb|\stopmpformula|
* impachetat tight centfmr incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startsdformula [..., ...] ... \stopsdformula
* impachetat tight centrul incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startspformula [..., ...] ... \stopspformula
* impachetat tight centfmr incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startsetups .*. ... \stopsetups
* NAME
```

```
\startshift [.*.] ... \stopshift
* NAME
\startsidebar [...^1] [...,...^2] ... \stopsidebar
2 inherits: \setupsidebar
\verb|\startsimplecolumns| [..,.. \stackrel{*}{=} ..,..] ... \verb|\stopsimplecolumns|
* inherits: \setsimplecolumnhsize
\verb|\startspecialitem| [...] [..., ...] ... \\ \verb|\stopspecialitem| \\
1 element
2 REFERENCE
                        OPT OPT
\verb|\startspecialitem| [...^*] \dots \verb|\stopspecialitem|
* sub propriu
\startspecialitem [...^1] {...\stopspecialitem
1 sym rulat mar
2 TEXT
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
\verb|\startstaticMPgraphic {...}^1.} \ {...,2...} \ \dots \ \verb|\stopstaticMPgraphic|
1 NAME
2 KEY
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [.\(\ddot\).] [.\(\dot\).\(\ddot\) [..,..\(\ddot\).\(\ddot\).
1 NAME
2 NAME
3 eticheta = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   entries = IEAI
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
```

```
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, , \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.1.] [...,..2..] [...,..3..] ... \stopsubjectlevel

    NAME
    titlu

  semncarte = TEXT
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
\startsubstack ... \stopsubstack
1 distanta = DIMENSION OPT
          = NUMMER
  n
  locatie = stanga dreapta
2 CONTENT
\startsuspendat [.1] {... \stopsuspendat
1 stanga dreapta
2 CONTENT
\text{`startsymbolset [...]} ... \text{`stopsymbolset}
* NAME
\startTABLE [..,..^*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\t \startTABLEbody [..,..^*.... \stopTABLEbody
* inherits: \setupTABLE OPT
\startTABLEfoot [..,..*=..,..] ... \stopTABLEfoot
* inherits: \setupTABLE OPT
\startTABLEhead [..,..*=..,..] ... \stopTABLEhead
* inherits: \setupTABLE OPT
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \strut_{OPT}
\t starttabelele [|.*.|] ... \stoptabelele
* TEMPLATE
\starttabelele [.*.] ... \stoptabelele
\starttabelul [|...,..|] [...,..|2...,..] ... \stoptabelul
1 TEMPLATE
2 inherits: \seteazatabele
```

```
\starttabelul [...^1] [...,...^2 ... \stoptabelul
1 NAME
2 inherits: \seteazatabele
\starttabulate [/...] [...,...] ... \stoptabulate
1 TEMPLATE OPT
2 inherits: \seteazatabulatori
\verb|\starttabulatehead| [._{\cdot}^{*}.]| \dots \verb|\stoptabulatehead|
\tstarttabulatetail [.*.] ... \tstoptabulatetail
1 NAME OPT 2 inherits: \seteazatabulatori
instances: legend fact
\startfact [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \ldots \stopfact
1 NAME OPT
2 inherits: \seteazatabulatori
\startlegend [.^{1}.] [..,..^{2}..,..] ... \stoplegend 1 NAME OPT
2 inherits: \seteazatabulatori
\verb|\startTABULATION| [._1^1] [...,.._{=}^2...,..] ... \\ \verb|\stopTABULATION| 
1 NAME OPT 2 inherits: \setuptabulation
\starttexcode ... \stoptexcode
\starttexdefinition \dots^1 \dots^2 \dots^3 \dots^4 \dots^5 \dots^5 \dots^5 \dots^7 \dots\stoptexdefinition
1 spaces nospaces OPT OPT OPT OPT OPT
2 global
unexpanded

expanded

singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument tripleargument quadrupleargument sixtupleargument
   tripleargument quadrupleargument quintupleargument sixtupleargument
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\t starttextajutator [.*.] ... \t stoptextajutator
* REFERENCE
\starttextbackground [.1] [..,..] ... \stoptextbackground
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
\verb|\startTEXTBACKGROUND| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopTEXTBACKGROUND|
* inherits: \setuptextbackground ^{\mathrm{OPT}}
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
```

```
\starttextcolorintent ... \stoptextcolorintent
 \startLABELtext [...] [...] ... \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
* NAME
\startFRAMEDTEXT [.1.] [..,..2..,..] ... \stopFRAMEDTEXT
1 stanga dreapta centr\hat{\mathbf{u}}^{\text{PT}}niciunul OPT
2 inherits: \setupframedtext
instances: framedtext
 \startframedtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\ \stopframedtext
\starttitlu [..., ...] {...} ... \stoptitlu
1 REFERENCE OPT 2 TEXT
\starttokens [.*.] ... \stoptokens
\starttransparent [.*.] ... \stoptransparent
\starttypescript [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots
1 serif sans mono math hamdwriting calffigraphy $\tt {\tt OPT}$
2 NAME3 size nume
\starttypescriptcollection [...] ... \stoptypescriptcollection
\startTYPING [..,..*=..,..] ... \stopTYPING
* inherits: \seteazatyping
instances: typing LUA MP PARSEDXML TEX XML
\t
* continuu
instances: typing LUA MP PARSEDXML TEX XML
\verb|\startuniqueMPgraphic {...}| {..., ...} ... \verb|\stopuniqueMPgraphic|
1 NAME
2 KEY
\startuniqueMPpagegraphic \{..., 2...\} ... \stopuniqueMPpagegraphic
\startusableMPgraphic \{...\} \{...\} ... \stopusableMPgraphic
\verb|\startuseMPgraphic {...}^2...} \dots \verb|\stopuseMPgraphic||
1 NAME
2 KEY
```

```
\startusemathstyleparameter \.*....\stopusemathstyleparameter
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\startvboxregister ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\t startviewerlayer [.*.] ... \t stopviewerlayer
\startVIEWERLAYER ... \stopVIEWERLAYER
\tstartvtopregister \t... \tstopvtopregister
* CSNAME NUMMER
\verb|\startxcell| [...] [...,... \equiv ...] ... \stopxcell|
2 nx = NUMMER
  ny = NUMMER
  nc = NUMMER
  nr = NUMMER
  inherits: \setupxtable
\verb|\startxcellgroup| [...]^{1} [...,..]^{2} .... \\ \verb|\stopxcellgroup|
1 NAME OPT 2 inherits: \setupxtable
\startxgroup [.1] [..,..2] ... \stopxgroup
1 NAME OPT 2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
\verb|\startxmlinlineverbatim| [.\overset{*}{\dots}] \dots \verb|\stopxmlinlineverbatim|
\startxmlraw ... \stopxmlraw
\startxmlsetups [...] [... \stopxmlsetups
1 grila
2 NAME
* NAME
\t startxrow [.^{1}.] [..,..^{2}...] ... \t stopxrow
1 NAME OPT
2 inherits: \setupxtable
```

```
\startxrowgroup \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} ... \stopxrowgroup 1 NAME
1 NAME
2 inherits: \setupxtable
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
\startxtablebody [...,..^*=...,..] ... \stopxtablebody
* inherits: \setupxtable ^{\mathrm{OPT}}
\t startxtablebody [.*.] ... \stopxtablebody
\startxtablefoot [..,.. \stackrel{*}{=} ..,..] ... \stopxtablefoot
* inherits: \setupxtable ^{\mathrm{OPT}}
\verb|\startxtablefoot|| [._{\cdot}^{*}.]| \ldots \\ \verb|\startxtablefoot||
* NAME
\t startxtablehead [..,..=..,..] ... \t stopxtablehead
* inherits: \setupxtable OPT
\verb|\startxtablehead| [...] ... \verb|\stopxtablehead|
* NAME
\t startxtablenext [..,..^*...] ... \t stopxtablenext
* inherits: \setupxtable ^{\mathrm{OPT}}
\t startxtablenext [.*.] ... \t stopxtablenext
* NAME
\startXTABLE [..,..*=..,..] ... \stopXTABLE
* inherits: \setupxtable
\startxtable [.*.] ... \stopxtable
* NAME
\stivacampuri [.1] [..., 2] [..., 3] [..., 3]
1 NAME
NAMEinherits: \setupfieldcategory
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinie [.*.]
* REFERENCE
\stopregister [.1.] [.2.]
1 NAME
2 NAME
\stopstructurepageregister [.1.] [.2.]
1 NAME
2 NAME
```

```
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
 \strictdoifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\stripcharacter . \from . \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \strippedcsn
* CSNAME
\strippedcsname ...
 * TEXT
 \stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
 \structurelistuservariable { .*.}
 \structurenumber
 \structuretitle
 \structureuservariable \{...^*\}
* KEY
 \structurevariable {.*.}
 \strut
 \strutdp
 \strutht
 \struthtdp
 \struttedbox {.*.}
 * CONTENT
 \strutwd
 \style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
 \styleinstance [.*.]
 * NAME
```

```
\style \begin{bmatrix} 1 \\ 1 \end{bmatrix} {\frac{1}{2}}
1 NAME FONT
2 TEXT
 \STYLE { . * . }
 * TEXT
 \subpagenumber
 \subsentence {.*.}
 * CONTENT
 \substituteincommalist \{...\} \{...\} \...
 1 TEXT
2 TEXT
3 CSNAME
 \subtractfeature [.*.]
 * NAME
 \subtractfeature {.*.}
 * NAME
 1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
 \swapface
 \space{1mm} \spa
1 CSNAME
2 CSNAME
 \swaptypeface
\switchstyleonly [.^*.]
 * rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
 \switchstyleonly \setminus ...
 * CSNAME
\switchtocolor [.*.]
 * COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
NAME OPT inherits: \seteazaspatiuinterliniar
 \switchtointerlinespace [...,*...]
 * on dezactivat reset auto mic media mare NUMMER DIMENSION
 \switchtointerlinespace [...^*]
 * NAME
```

```
\symbolreference [.*.]
* REFERENCE
\synchronizeblank
\synchronizeindenting
\synchronizemarking [...^1] [...^2]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
\verb|\synchronizeoutputstreams [..., *...]|
\synchronizestrut \{...^*.\}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
\verb|\synctexblockfilename| {.*.}|
* FILE
\synctexresetfilename
\synctexsetfilename \{.\overset{*}{\ldots}\}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\systemlog \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...\} \{...\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaBlE
\TEX
```

```
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* BEFEHL
\taggedlabeltexts \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{...^1.\} \{...^2.\}
1 NUMMER
2 CONTENT
\testfeatureonce \{ ...^1 ... \}
1 NUMMER
2 CONTENT
\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [.^{1}.] [.^{2}.]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [.*.]
* NAME
```

```
\tex {...}
* CONTENT
\verb|\texdefinition {...}|
* NAME
\texsetup {.*.}
* NAME
\textajutator [.1] {...} {...}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 referinta = REFERENCE
    alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
   inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 implicit categor\mathfrak{P}^{\mathbb{P}}entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
              = BEFEHL
    inainte
   dupa = BEFEHL stanga = BEFEHL dreapta = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [.2.]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
    inainte = BEFEHL
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcite [.1.] [.2.]
1 \quad \text{implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear} \\
2 REFERENCE
```

```
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
\LABELtext {...}
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabellimba
\headlimba
\labellimba
\mathlabellimba
\operatorlimba
\prefixlimba
\sl suffixlimba
\taglabellimba
\unitlimba
\textflowcollector {.*.}
* NAME
\FRAMEDTEXT [..,..\frac{1}{2}..,..] {.\frac{2}{1}.
1 inherits: \setupframedtext
2 CONTENT
instances: framedtext
\textmath {.*.}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
\textplus
\textumplere [..,..\frac{1}{2}..,..] {.\frac{1}{2}..} {.\frac{3}{2}..}
1 inherits: \seteazari@Teumplere OPT 2 TEXT
3 TEXT
```

```
\textvisiblespace
\thainumerals \{...^*\}
* NUMMER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\theremainingcharacters \{...^*\}
\thickspace
\thinspace
\thirdoffivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
1 TEXT
   TEXT
   TEXT
   TEXT
4
5 TEXT
\thirdoffourarguments { . \stackrel{1}{\ldots} } { . \stackrel{2}{\ldots} } { . \stackrel{3}{\ldots} } { . \stackrel{4}{\ldots} }
1 TEXT
2 TEXT
   TEXT
4 TEXT
\verb|\thirdofsixarguments {...}^1.} {...} {...} {...} {...} {...} {...} {...}
1 TEXT
2 TEXT
   TEXT
   TEXT
5
   TEXT
6 TEXT
\thirdofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding {.*.}
* NUMMER
\tibetannumerals \{.\overset{*}{\ldots}\}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde \{...^*\}
* CHARACTER
```

```
\tinyfont
\tlap {.*.}
* CONTENT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [.*.]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{1}.}
inherits: \setupTooltip
TEXT
TEXT
instances: tooltip
\TOOLTIP [.1.] \{.1.2...\} \{.1.3...\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances: tooltip
\topbox {.*.}
* CONTENT
\verb|\topleftbox {...}^*|
* CONTENT
\verb|\toplinebox {...}|
* CONTENT
\verb|\toprightbox {...}|
* CONTENT
\topskippedbox {...}
* CONTENT
\tracecatcodetables
\tracedfontname \{...^*\}
* FONT
\traceoutputroutines
\tracepositions
\traduce [..,..^*=..,..]
* SPRACHE = TEXTPT
\transparencycomponents \{...^*\}
* COLOR
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
```

```
\trecilafonttext [...,*...]
 * inherits: \seteazafonttext
 \triplebond
 \truefilename {.*.}
 * FILE
\truefontname \{ ...^* . \}
 * FONT
 \ttraggedright
\twodigitrounding \{...\}
 * NUMMER
 \tx
\txx
 \typ [..,..\frac{1}{2}...] {.\frac{1}{2}.}
inherits: Preteazatype
CONTENT
\type [..,..\frac{1}{2}...] {...}
1 inherits: \seteazatype
2 CONTENT
 \typedefinedbuffer [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 BUFFER
2 inherits: \seteazatyping
 \typeface
\typefile [.^1.] [..,..^2..,..] {.^3.}
1 NAME OPT OF OF STREET OF
                                             OPT
 \typeinlinebuffer [..., ...] [.., ... = .., ...]
1 BUFFER
2 inherits: \seteazatype
\typescriptone
 \typescriptprefix \{...^*\}
 * NAME
 \typescriptthree
 \typescripttwo
```

```
\typesetfile [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME FILE OPT OPT
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
\type [..,.. \( \frac{1}{2} \cdots \cdots \). \( \cdots \)
inherits: \Seteazatype
ANGLES
\TYPE [..,..\frac{1}{2}...] {.\frac{1}{2}.}
1 inherits: \Seteazatype
2 CONTENT
\TYPE [..,..\frac{1}{2}..,..] <<.\frac{2}{1}.>>
1 inherits: \Seteazatype
2 ANGLES
\typ [..,..=..,..] <<....>>
inherits: Preteazatype
ANGLES
\uconvertnumber \{...^1\}
1 inherits: \convertestenumar
2 NUMMER
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ultimasubpagina
\verb|\undefinevalue {...}^*|
* NAME
\undepthed \{...^*\}
* CONTENT
\underset \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\undeva \{...^1.\} \{...^2.\} [...^3.]
1 TEXT
2 TEXT
3 REFERENCE
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unexpandeddocumentvariable {.*.}
* KEY
\unhhbox ..\with \{..\
1 CSNAME NUMMER
2 BEFEHL
\unihex \{...^*\}
* NUMMER
```

```
\label{eq:local_local_problem} $$ \operatorname{UniqueMPgraphic} \{ \ldots^1 , \ldots^2 , \ldots^2 \} $$
1 NAME
2 KEY = VALUE
1 NAME
2 KEY = VALUE
\UNIT {.:.}
* CONTENT
instances: unit
\unprotect ... \protect
\unprotected .*. \par
* CONTENT
\unregisterhyphenationpattern [...^1] [...]
1 SPRACHE
2 TEXT
\unspaceafter \setminus ... {...}
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
\unspaced \{ ...^* . \}
* TEXT
\unspacestring . \to \.\.^2..
1 TEXT
2 CSNAME
\untexargument \{...^1\} \to \.\.^2...
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \...^2...
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{\dots}\}
* TEXT
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
```

```
\upperrightdoubleninequote
 \upperrightdoublesixquote
 \upperrightsingleninequote
 \upperrightsinglesixquote
 \url [.*.]
 * NAME
 \urmatoareasubpagina
\verb|\usealignparameter \|.^*..
 * CSNAME
 \verb|\useblankparameter| \verb|\label{eq:lambda}|...
 * CSNAME
 \usebodyfont [...,*...]
 * inherits: \seteazafonttext
\verb|\usebodyfontparameter | `.". .
 * CSNAME
 \usebtxdataset [...] [...] [...]
1 NAME OPT
2 FILE
3 specification = NAME
 \usebtxdefinitions [.*.]
 * FILE
\usecitation [.*.]
 * REFERENCE
 \usecitation {.*.}
 * REFERENCE
 \usecolors [...]
 * FILE
\usecomponent [...]
 * FILE
 \uberright \ \ub
\usedummystyleandcolor \{ ... \} \{ ... \}
1 KEY
2 KEY
 \usedummystyleparameter {.*.}
 * KEY
```

```
\useenvironment [.*.]
 * FILE
 \useexternalrendering [...^1] [...^2] [...]
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
* reset FILE
 \usefile [.1] [.2] [.3]
 1 NAME
2 FILE
3 TEXT
\uberright \uberrigh
 * CSNAME
 \useindentingparameter \setminus.*..
 * CSNAME
 \uberright \useindentnextparameter \.*..
 \useinterlinespaceparameter \setminus.*..
 * CSNAME
 \uselanguageparameter \.*..
 * CSNAME
 \useluamodule [.*.]
 * FILE
 \uberry use MP environment buffer [...]
\useMPgraphic \{...\} \{...,.. \stackrel{2}{=}...\}
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
 * FILE
 \useMPrun \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NUMMER
\useMPvariables [...^1] [..., 2]
1 NAME
2 KEY
 \usemathstyleparameter \setminus.*..
 * CSNAME
 \useproduct [.*.]
 * FILE
```

```
\useprofileparameter \setminus.*..
* CSNAME
\useproject [...]
* FILE
\usereferenceparameter \.*..
* CSNAME
\userpagenumber
\uberrup  \usesetupsparameter \uberrup .*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 inherits: \setupscale OPT 2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...]
1 serif sans mono math handwriting talligraphy casual tot
2 NAME fallback implicit dtp simple
3 size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [...^1] [...]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {...}
* TEXT
\utilityregisterlength
\verb|\VerboseNumber {.*.}|
* NUMMER
\valoareculoare {.*.}
* COLOR
\vboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
```

```
\vec {.*.}
* CHARACTER
\verbatim \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\verbatimstring {...}^*.|
* CONTENT
\verbosenumber {.*.}
* NUMMER
\versiune [.*.]
* concept fisier temporar final NAME
\verb|\verticalgrowingbar| [..,.. \stackrel{*}{=} ..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vphantom {.*.}
* CONTENT
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
\ \ \ \ \ \{.\overset{*}{\ldots}\}\ 
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
\vsmashed \{...^*.\}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
          OPT
```

```
\vspacing [...,*...]
* preferinta ace Basipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit
   inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime
   adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
\WidthSpanningText \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\wdofstring {.*.}
\widthofstring {.*.}
\widthspanningtext \{...\} \{...\}
2 DIMENSION
3 FONT
\withoutpt {...}
* DIMENSION
\words {...}
* TEXT
\wordtonumber \{.1.\}
1 unu doi trei patru cinci
2 TEXT
\label{eq:continuous_section} $$ \widetilde{\ [...] [...,..$^2...] [...,..$^3...] } $$
1 LISTE
2 inherits: \seteazalista
3 KEY = VALUE
\writestatus \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\XETEX
\XeTeX
\verb|\xdef| converted argument | \cdots 1... | \{ \cdots 2... \}|
1 CSNAME
2 TEXT
\xmladdindex {.*.}
* NODE
\xmlafterdocumentsetup \{...^1\} \{...^2\}
1 NAME
2 SETUP
3 SETUP
\xmlaftersetup \{...^1\}
1 SETUP
2 SETUP
```

```
\xmlall \{ ... \}
 1 NODE
2 LPATH
   \mbox{\em xmlappenddocumentsetup } \{ \dots^1 \} \{ \dots^2 \}
 1 NAME
2 SETUP
  \verb|\xmlappendsetup {...}^*.}|
  * SETUP
   \mbox{\em xmlapplyselectors } \{.\begin{subarray}{c} ^*.\end{subarray} \}
   \xmlatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
   \xmlattdef \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
  1 NODE
 2 NAME
3 TEXT
  \xmlattribute \{...^1\} \{...^2\} \{...^3\}
 1 NODE
2 LPATH
  3 NAME
  \label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
  1 NODE
                       LPATH
  3 NAME
  4 TEXT
  \mbox{xmlbadinclusions } \{...^*.\}
   * NODE
  \xmlbeforedocumentsetup \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
 1 NAME
2 SETUP
  3 SETUP
   \xmlbeforesetup \{...\}
 1 SETUP
2 SETUP
  \verb|\xmlchainatt| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
 1 NODE
2 NAME
   \mbox{\colored} \xmlchainattdef \{.1.\} \{.1.\}
  1 NODE
 2 NAME
3 TEXT
   \mbox{\colored} \xmlchecknamespace \{ \ .\ .\ .\ .\ \}
 1 NODE
2 NAME
```

```
\xmlcommand \{...^1, \} \{...^2, \} \{...^3, \}
 1 NODE
2 LPATH
3 XMLSETUP
 \verb|\xmlconcat| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NODE
2 LPATH
3 TEXT
  \xmlconcatrange \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, \{...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}
 1 NODE
                      LPATH
 3 TEXT
4 FIRST
5 LAST
  \xmlcontext \{...\}
1 NODE
2 LPATH
  \xmlcount {.*.}
  \xmldefaulttotext {.*.}
  * NODE
  \xmldirectives {.*.}
  * NODE
 \mbox{\em Lorentz} \mbox{\em L
  \xmldirectivesbefore {.*.}
  * NODE
 \verb|\xmldisplayverbatim {.*.}|
  * NODE
  \xmldoif \{...\} \{...\}
 1 NODE
2 LPATH
3 TRUE
  \xmldoifelse \{...\} \{...\} \{...\}
 1 NODE
 2 LPATH
3 TRUE
4 FALSE
  \xmldoifelseempty \{...^1\} \{...^2\} \{...^3\} \{...^4\}
 1 NODE
 2 LPATH
3 TRUE
4 FALSE
  \xmldoifelseselfempty \{...^1.\} \{...^2.\}
 1 NODE
                       TRUE
 3 FALSE
```

```
\xmldoifelsetext \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NODE
 2 LPATH
3 TRUE
4 FALSE
  \xmldoifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 CATEGORY
2 NAME
3 TRUE
4 FALSE
  \xmldoifnot \{...\} \{...\}
 1 NODE
2 LPATH
3 TRUE
  \xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
  \xmldoifnottext \{...\} \{...\}
2 LPATH
3 TRUE
  \xmldoifselfempty \{...^1.\}
 1 NODE
 2 TRUE
  \xmldoiftext \{...\} \{...\} \{...\}
 1 NODE
2 LPATH
3 TRUE
 \xmlelement \{...^1\} \{...^2\}
1 NODE
2 NUMMER
  \xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
 \xmlfirst \{...^1.\} \{...^2.\}
  1 NODE
 2 LPATH
 \xmlflush {.*.}
 \mbox{\em Limit} \mbo
  * NODE
  \mbox{\em xmlflushdocumentsetups } \{ \hdots \hdot
1 NAME
2 SETUP
  \mbox{xmlflushlinewise } \{...^*\}
  * NODE
  \xmlflushpure {.*.}
  * NODE
```

```
\mbox{xmlflushspacewise } \{...^*\}
  * NODE
 \verb|\xmlflushtext {...}|
  * NODE
  \xmlinclude \{...\} \{...\}
 1 NODE
2 LPATH
3 NAME
  \xmlinclusion \{...^*\}
  \mbox{\em xmlinclusions } \{ \hdots 
 * NODE
 \verb|\xmlinfo {...}|
  * NODE
  \xmlinjector {.*.}
 * NAME
 \xmlinlineprettyprint \{...^1\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
  1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
 \mbox{\em xmlinlineverbatim } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{sub
  * NODE
 \xmlinstalldirective \{...\}
1 NAME
2 CSNAME
 \verb|\xmllast| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NODE
2 LPATH
  \mbox{xmllastatt}
  \xmllastmatch
 \xmlloadbuffer \{...^1,\} \{...^2,\} \{...^3,\}
1 BUFFER
2 NAME
3 XMLSETUP
  \xmlloaddata \{...\} \{...\} \{...\}
1 NAME
2 TEXT
3 XMLSETUP
 \verb|\xmlloaddirectives {...}|
  * FILE
```

```
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\label{eq:local_continuity} $$ \mathbf{1.1.} \ \{...\} \ \{...\} 
1 NAME
2 FILE
3 XMLSETUP
\mbox{xmlmain } \{...^*\}
* NAME
\xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
1 CATEGORY
   NAME
3 TEXT
\xmlname \{...^*\}
* NODE
\mbox{xmlnamespace } \{...^*\}
* NODE
\xmlnonspace \{.1.\} \{.1.\}
1 NODE
2 LPATH
\xmlpath {.*.}
* NODE
\xmlpos { .*.}
* NODE
\xmlposition \{...\} \{...\}
1 NODE
2 LPATH
3 NUMMER
\mbox{\colored} \xmlprependdocumentsetup \{ \ldots^1 \} \{ \ldots^2 \}
1 NAME
2 SETUP
\xmlprependsetup {.*.}
* SETUP
\xmlprettyprint \{...^1.\} \{...^2.\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprettyprinttext \{...^1.\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprocessbuffer \{...\} \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
```

```
\xmlprocessdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{ .\ ^1. \} \ \{ .\ ^2. \} \ \{ .\ ^3. \}
1 NAME
2 FILE
3 XMLSETUP
 \xmlpure \{.1.\}
1 NODE
2 LPATH
 \xmlraw {.*.}
 * NODE
 \xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
 \verb|\xm| registered document setups {...} {...} {...}
1 NAME
2 SETUP
 \xmlregisteredsetups
 \xmlregisterns \{...^1\}
1 NAME
2 URL
\label{eq:linear_loss} $$ \mathbf{1}... \ {...} \ {...} \ {...} \ {...} 
1 NODE
2 LPATH
3 NAME
4 NAME
1 NODE
2 NAME
3 NAME
 \mbox{\coloredge} \mbox{\col
1 NAME
2 SETUP
\verb|\xm| lremove setup {...}^*.}
 * SETUP
\verb|\xmlresetdocumentsetups {...}^*|
 * NAME
 \xmlresetinjectors
 \xspace \xmlresetsetups \{ \dots^* \}
 * NAME
\xmlsave \{...^1.\} \{...^2.\}
1 NODE
2 FILE
```

```
\xmlsetentity \{...^1\}
1 NAME
2 TEXT
\xmlsetfunction \{...\} \{...\}
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
* NAME
\verb|\xmlsetsetup {...}| {...} {...} {...}
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{ ...^1 . \} \{ ...^2 . \}
1 NODE
2 SETUP
\verb|\xmlshow {...}|
* NODE
\xmlsnippet \{...\}
1 NODE
2 NUMMER
\verb|\xmlstrip {...}| {...}|
1 NODE
2 LPATH
\xmlstripnolines \{...^1\}
1 NODE
2 LPATH
\xmlstripped \{...\}
1 NODE
2 LPATH
\xmlstrippednolines \{...\}
1 NODE
2 LPATH
\xmltag {.*.}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\mbox{xmltext} \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmltobuffer {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 BUFFER
```

```
\xmltobufferverbose \{...\} \{...\}

    NODE
    LPATH
    BUFFER

\xmltofile \{...^1.\} \{...^2.\} \{...^3.\}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\verb|\xm| verbatim {...}|
* NODE
\xsplitstring \setminus .1... \{...^2.\}
1 CSNAME
2 TEXT
\xypos \{...^*\}
* NAME
\ZIDINSAPTAMANA {.*.}
* NUMMER
\zidinsaptamana {...}
* NUMMER
```

