

ConTEXt befehle

de / deutsch 29. Mai 2018

```
\AfterPar {...}
* BEFEHL
\Alphabeticnumerals \{...^*\}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\SECTION [..., 1,...] {...}
1 REFERENCE OPT
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\SECTION [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
instances: part chapter section subsection subsubsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubject subsubsubsubsubject
\chapter [..,..=^*..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\part [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\section [..,..*...]
* titel = TEXT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
```

```
\subject [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubject [..,..^*=..,..]
* titel = TEXT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubject [..,..^*=..,..]
* titel
             = TEXT
   bookmark
                 = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsubject [..,.. *=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsubsection [..,.. \stackrel{*}{=} ..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
```

```
\verb|\subsubsubsubsubject[..,..<math>\stackrel{*}{=}..,..]|
* titel = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   liste
   eigenenummer = TEXT
\title [..,..*...]
   * titel
   beschriftung = TEXT
          = TEXT
= REFERENCE
   liste
   referenz
   eigenenummer = TEXT
\chapter [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\SECTION [..., 1, ...] {...} {...}
1 REFERENCE OPT
2 NUMMER
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\chapter [..., ...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
1 REFERENCE NUMMER
3 TEXT
\section [\ldots, 1, \ldots] \{\ldots, 2, 2, 3, \ldots\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subject [...,...] {.2.} {.3.}

1 REFERENCE OPT
2 NUMMER
3 TEXT
1 REFERENCE
2 NUMMER
3 TEXT
1 REFERENCE
2 NUMMER3 TEXT
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubject [..., 1...] {.2.} {.3.}
1 REFERENCE
2 NUMMER
3 TEXT
```

```
\subsubsubsection [..., ...] {...} {...}

1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubsubsubject [..., ...] \{...\} \{...\} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsection [..., ...] \{...\} \{...\} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsubject [..., ...] {...} {...}

1 REFERENCE
2 NUMMER
3 TEXT
\title [..., 1 \...] {.\frac{1}{2}} {.\frac{1}{2}}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\part [..., ...] {...}
1 REFERENCE<sup>PT</sup>
2 TEXT
\section [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\subject [..., ...] {.2.}

1 REFERENCE
2 TEXT
\subsection [..., 1, \ldots] {...}
1 REFERENCE OPT
2 TEXT
\subsubject [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\subsubsection [..., \dots, ...] \{ ...\} 1 REFERENCE
1 REFERENCE
2 TEXT
\subsubsubject [..., ^1...] {.^2.}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsection [..., ^1...] {.^2.}
1 REFERENCE
2 TEXT
\subsubsubsubject [..., ...] { . 2 .} 1 REFERENCE
1 REFERENCE
2 TEXT
```

```
\subsubsubsubsection [..., 1...] {.2.}
1 REFERENCE
2 TEXT
\subsubsubsubsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\title [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\activatespacehandler {.*.}
* an aus ja fest
\acute {.*.}
* CHARACTER
\label{eq:local_local_local} $$ \adapt collector [...] [...,...]^2 ...,..] $$
2 inherits: \setupcollector
\adaptfontfeature [...] [...,..=2...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
1 inherits: \stellepapierformatein OPT 2 inherits: \stellepapierformatein
\addfeature [.*.]
* NAME
\addfeature {.*.}
* NAME
\addfontpath [...,*...]
* PATH
\addtocommalist \{ ... \} \ \ ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TEXT
\aftersplitstring .1. \at .2. \to \3...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
```

```
\alignbottom
\aligned [\ldots, 1] \{\ldots\}
1 links mittig rechts oben unten zeile 1 c r m t b g
```

```
\alignedbox [..., ...] \setminus ... \{...\}
1 links mittig rechts oben unten zeile 1 c r m t b g
2 CSNAME
3 CONTENT
   CSNAME
```

\alignedline $\{...\}$ $\{...\}$

- 1 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
- 2 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
- 3 CONTENT

\alignhere

\alignmentcharacter

\allinputpaths

\alphabeticnumerals {.*.}

* NUMMER

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCÉPT
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
              = BEFEHL
   nach
              = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

\alwayscitation [.1.] [.2.]

1 default category enerry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
               authoryear
= BEFEHL
                = BEFEHL
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\alwayscite [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

```
\alwayscite [.1]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
   nach
              = BEFEHL
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\amgitterausrichten [...] {...}
min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
\amgitterausrichten [..., 1...] {...}
1 inherits: \definegridsnapping
2 CONTENT
\ampersand
\anchor [.\ddots] [...,.\delta = ...,..] [...,.\delta = ...,..] {.\ddots}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \stelleumrahmtein 4 CONTENT
\antiqua
\appendetoks ... \to \...
1 BEFEHL
\appendgvalue \{...^1.\} \{...^2.\}
\appendtocommalist \{...\} \.\.\.\.
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{.1.\} \{.1.\}
1 NAME
2 BEFEHL
\apply {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\verb|\applyalternativestyle {...}|
* NAME
\applyprocessor \{ ...^1 ... \}
1 NAME
2 CONTENT
\applytocharacters \.\dots\.\ \{\.\dots\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus .1... \{...^2..\}
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus .1... \{...^2..\}
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \cdot \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1... | \{ .^2.. \}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced \|.^1... | \{...^2..\}
1 CSNAME
2 TEXT
\applytowords \setminus ... \{...\}
1 CSNAME
2 TEXT
\arabicdecimals {.*.}
* NUMMER
\arabicexnumerals {.*.}
* NUMMER
\arabicnumerals {.*.}
* NUMMER
\arg {...}
* CONTENT
\asciistr {.*.}
* CONTENT
```

```
\assignalfadimension \{ ... \} \ ... \{ ... \} \ \{ ... \} 
 1 klein mittel gross kein DIMENSION
 2 CSNAME
3 DIMENSION
4 DIMENSION
 5 DIMENSION
 1 CSNAME
2 DIMENSION
 \assigndimension \{ ...^1 ...^2 ... \} \{ ...^3 ... \} \{ ...^4 ... \}
 1 [-+]klein [-+]mittel [-+]gross kein DIMENSION
3 DIMENSION
4 DIMENSION
5 DIMENSION
 \assignifempty \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 BEFEHL
 \assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2...
 1 SPRACHE = TEXT
2 CSNAME
 \assignvalue \{...^1\} \\... \{...^3\} \{...^4\} \{...^5\}
 1 klein mittel gross TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
 \assignwidth \{ ... \} \ \ ... \ \{ ... \} \ \{ ... \}
 1 passend breit DIMENSION
 2 CSNAME
3 TEXT
4 DIMENSION
 \assumelongusagecs \setminus ... { ...}
 1 CSNAME
2 CONTENT
 \astype {.*.}
 * CONTENT
instances: attachment
 \attachment [.^{1}.] [..,.^{2}..,..]
 1 NAME OPT 2 inherits: \setupattachment
 \aufseite [...]
 * REFERENCE
 \ausfuelltext [..,..^{\frac{1}{2}}..,..] {.\documents} {.\d
inherits: \stellegefueTitesrechteckein
TEXT
 3 TEXT
```

```
\ausschnitt [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleauSschnittein
2 CONTENT
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop ... {...}
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{...^*\}
* CONTENT
\autosetups \{\dots, *, \dots\}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {...}
* BEFEHL
\Big ....
* CHARACTER
\Bigg .*.
* CHARACTER
\Biggl ....
* CHARACTER
\Biggm .*.
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ....
* CHARACTER
```

```
\Bigm .*.
* CHARACTER
\Bigr ...
* CHARACTER
\Buchstabe {.*.}
* NUMMER
\Buchstaben {.*.}
* NUMMER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] \{...\}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\BAR { . * . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\hiddenbar {...}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar \{...^*\}
* CONTENT
\overbars {.*.}
* CONTENT
\overstrike \{...^*\}
* CONTENT
\overstrikes \{.\overset{*}{.}.\}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
```

```
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot \{ ...^* . \}
* CONTENT
\underdots {.*.}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms {.*.}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\basegrid [..,..*...]
* nx = NOMMER
                 = NUMMER
   ny
                = NUMMER
   dx
   dy = NUMMER
faktor = NUMMER
format = NUMMER
   format = NUMMER
xschritt = NUMMER
yschritt = NUMMER
offset = DIMENSION
xoffset = DIMENSION
yoffset = DIMENSION
   ausrichtung = mittig
einheit = cm mm in pc pt bp
stil = STYLE BEFEHL
    farbe
\baselinebottom
\baselineleftbox \{...^*\}
* CONTENT
\verb|\baselinemiddlebox {...}|
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
```

```
\bearbeitebloecke [..., 1] [..., 2] [..., \frac{3}{2} ...] 1 NAME. OPT OPT
 1 NAME
2 NAME
3 kriterium = text ABSCHNITT
 \beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1 \at \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
 \verb|\beginBLOCK| [..., ...] ... \verb|\endBLOCK|
 \beginhbox ... \endhbox
 \beginofshapebox ... \endofshapebox
 \beginvbox ... \endvbox
 \beginvtop ... \endvtop
 \begstrut ... \endstrut
\behaltebloecke [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 NAME
 \bei \{...\} \{...\} [...]
1 TEXT OPT
2 TEXT
 3 REFERENCE
\begin{align*} \text{bemerkung } (\ldots, \frac{1}{2}, \ldots) \quad \ldots \frac{2}{2}, \ldots \rightarrow \left[ \ldots \ldots \frac{3}{2}, \ldots \right] \quad \lfloor \frac{4}{2} \rfloor \rfloo
1 POSITION
2 POSITION
3 inherits: \stelleumrahmtein
4 TEXT
 \benutzeverzeichnis [...,*...]
 * PATH
 \BESCHREIBUNG [..., ^1 ...] {...} \par 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\beschriftung (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
 \bestimmekopfnummer [.*.]
 * ABSCHNITT
```

```
\bestimmelistencharakeristika [..., ...] [..., ... = ..., ...]
1 LISTE
2 inherits: \stellelisteein
\bestimmeregistercharakteristika [.^1.] [..,..^{\frac{2}{2}}.,..]
1 NAME
2 language
methode
               = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
               = default vor nach erste letzte ch mm zm pm mc zc pc uc
   numberorder = ziffern
   compress = ja nein alles
kriterium = lokal text aktuell vorig alles ABSCHNITT
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl .*.
* CHARACTER
\biggm .*.
* CHARACTER
\biggr ...
* CHARACTER
\bigl ....
* CHARACTER
\bigm .*.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\bildschirm [...,*...]
* inherits: \seite OPT
\bitmapimage [..,..^{\frac{1}{2}}..,..] {...}
1 farbe = rgb cmyk grau
   breite = DIMENSION
   hoehe = DIMENSION
   x = NUMMER
y = NUMMER
2 NUMMER
\blanko [..., ...]
* \quad \text{einstellung} \\ ^{\texttt{OPT}} \\ \text{selbeseite max zwinge enable sperren keinweiss gepackt zurueck overlay immer weak strong default} \\
   vor zwischen nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe
    standard NUMMER*klein NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel
   NUMMER*weiss NUMMER*hoehe NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\blap {.*.}
* CONTENT
```

```
\bleed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
\blocksynctexfile [...,*...]
* FILE
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\bookmark [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\booleanmodevalue \{...^*\}
* NAME
\bordermatrix {.*.}
* CONTENT
\bottombox {.*.}
* CONTENT
\bottomleftbox {.*.}
* CONTENT
\bottomrightbox {.*.}
* CONTENT
\boxcursor
\boxmarker \{ ... \}
1 NAME
2 NUMMER
1 CSNAME
2 DIMENSION
3 CONTENT
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
```

```
\bpos {.*.}
* NAME
\breakhere
\breve {.*.}
* CHARACTER
\FRACTION \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\dfrac \{...\}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{ ... \}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\bTABLE [..,..*=..,..] ... \eTABLE
* inherits: \setUPTABLE
\bTABLEbody [..,..*=..,..] ... \eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..*=..,..] ... \eTABLEfoot
* inherits: \setupTABEE
\bTABLEhead [..,..^*=..,..] ... \eTABLEhead
* inherits: \setupTABLE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABLE
```

```
\bTC [..,..*=..,..] ... \eTC
* inherits: %TD
\bTD [..,..<sup>*</sup>..,..] ... \eTD
* nx = ORUMMER
ny = NUMMER
          = NUMMER
   nc
        = NUMMER
= NUMMER
= NUMMER
= NUMMER
   nr
   aktion = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: %DTD
\bTN [..,..*=..,..] ... \eTN
* inherits: %DTD
\bTR [..,..*=..,..] ... \eTR
* inherits: PsetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: %BTD
\bTY [..,..<sup>*</sup>..,..] ... \eTY
* inherits: %FetupTABLE
\btxabbreviatedjournal {.*.}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..\frac{1}{2}.,..] [.\frac{1}{2}.]
1 referenz = REFERENCE ^{\mathrm{OPT}}
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
   links
               = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [.1.] [.2.]
default category entry PMTrz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
REFERENCE
```

```
\btxalwayscitation [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..]

1 referenz = REFERENCE
alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
authoryear

vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx
```

\btxauthorfield {.*.}

* initials firstnames vons surnames juniors

\btxdetail {...}

2 KEY = VALUE

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdirect {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...^1.\}$ $\{...^2.\}$ $\{...^3.\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1.\}$ $\{...^2.\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{.1.\}$ $\{.2.\}$ $\{.3.\}$ $\{.4.\}$

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...\}$ $\{...\}$

- 1 KEN
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {...}

* NAME.

\btxfield {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfieldname {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr vearfiled NAME

\btxfieldtype {.*.}

address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language
monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume
jahr yearfiled NAME

\btxfirstofrange {.*.}

* volume pages

\btxflush {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted $\{.\overset{*}{\ldots}\}$

* autor editor

\btxflushauthorinvertedshort {.*.}

* autor editor

\btxflushauthorname $\{...^*$.}

* autor editor

\btxflushauthornormal $\{.\overset{*}{.}.\}$

* autor editor

$\verb|\btxflushauthornormalshort| {...}^*.$

* autor editor

\btxflushsuffix

\btxfoundname {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfoundtype {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxhiddencitation [. * .]

* REFERENCE

```
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
```

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

= BEFEHL = BEFEHL nach= BEFEHL links rechts = BEFEHL

inherits: \setupbtx

2 REFERENCE

\btxhybridcite [...] [...]

- 1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear 2 REFERENCE

\btxhybridcite {.*.}

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
```

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

authoryear = BEFEHL nach= BEFEHL

= BEFEHL links rechts = BEFEHI.

inherits: \setupbtx

2 KEY = VALUE

\btxlistcitation $[..,..^{\frac{1}{2}}..,..]$ $[...^{2}]$

1 referenz = REFERENCE $^{\mathrm{OPT}}$

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear

= BEFEHL vor nach= BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx

2 REFERENCE

\btxlistcitation [...] [...]

- 1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
 2 REFERENCE

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
    vor
               = BEFEHL
    nach
    links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ... \} \{ ... \} \{ ... \}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [...^1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {...}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE OPT
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
    vor
   nach
               = BEFEHL
   links
               = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
               = BEFEHL
    nach
   links
               = BEFEHL
               = BEFEHL
    rechts
   inherits: \setupbtx
2 KEY = VALUE
\buchstabe {...}
* NUMMER
```

```
\buchstaben {.*.}
* NUMMER
\buildmathaccent \{ ...^1 ... \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1.\} \{...^2.\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma \{...^*.\}
* CHARACTER
\buildtextbottomdot {.*.}
* CHARACTER
\buildtextcedilla \{...^*\}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron {.*.}
* CHARACTER
\buildtextognek \{...^*\}
* CHARACTER
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | .1. {.2.} {.3.} |
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\c \{...\}
* TEXT
\catcodetablename
\cbox .1. {.2.}
1 TEXT OPT
2 CONTENT
```

```
\centeraligned \{.\overset{*}{\dots}\}
* CONTENT
\centerbox \dots^1 {\dots^2}
1 TEXT OPT 2 CONTENT
\centeredbox .1. \{.1.
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline \{.\overset{*}{\ldots}\}
* CONTENT
\cfrac [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 l c r ll ^{\rm P}lc lr cl cc cr rl rc rr 2 CONTENT 3 CONTENT
\CHARACTERKERNING [.^1.] {.^2.}
1 NUMMER
2 TEXT
\chardescription \{...^*\}
* NUMMER
\charwidthlanguage
\check { . . . }
* CHARACTER
\verb|\checkcharacteralign {...^*}|
* CONTENT
\checkedchar \{...^1,...\}
1 NUMMER
2 CHARACTER
\checkedfiller {.*.}
* sym symbol linie breite spatium NAME BEFEHL
\verb|\checkedstrippedcsname| \verb|\.^*..
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\checkinjector [...]
* NAME
\verb|\checknextindentation [...^*]|
* ja nein auto
```

```
\checknextinjector [.*.]
* NAME
\checkpage [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setuppagechecker
\verb|\checkparameters [...^*]|
* TEXT
\verb|\checkpreviousinjector|[...^*]|
* NAME
\checksoundtrack \{...^*\}
* NAME
\checktwopassdata \{...^*.\}
* NAME
\checkvariables [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\chemicalbottext \{...^*\}
* TEXT
\verb|\chemicalmidtext| \{.\overset{*}{\dots}\}
* TEXT
\chemicalsymbol [.*.]
* NAME
\chemicaltext \{...^*\}
* TEXT
\chemicaltoptext \{...^*.\}
* TEXT
\chineseallnumerals \{...^*\}
* NUMMER
\verb|\chinesecapnumerals {.*.}|
* NUMMER
\chinesenumerals {.*.}
* NUMMER
```

```
\citation [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\citation [...] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
   links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz OPT REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
               = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 defaul<sup>®T</sup>category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\cldcommand {...}
* BEFEHL
```

```
\cldcontext {.*.}
* BEFEHL
\cldloadfile {...}
* FILE
\cldprocessfile \{...^*.\}
* FILE
\collect {.*.}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{.}\)} {.\(\frac{4}{.}\)}
1 inherits: \setupcollector
2 stil = STYLE BEFEHL
farbe = COLOR
   inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definierefarbe
2 CONTENT
\colored [.1] \{.2\}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* ja nein einstellung lokal zwinge erste letzte NUMMER NAME
\combinepages [.^1.] [..,.^2...]
1 FILE OPT
2 alternative = a b c horizontal vertikal
                     = NUMMER
                     = NUMMER
   nx
                     = NUMMER
   ny
                     = NUMMER
   start
                     = NUMMER
   stop
                    = DIMENSION
   abstand
                     = BEFEHL
   oben
                     = BEFEHL
   unten
   links
                     = BEFEHL
                    = BEFEHL
= BEFEHL
   rechts
   vor
                   = BEFEHL
= BEFEHL
   nach
   zwischen
   rahmen = an aus
hintergrund = vordergrund farbe NAME
hintergrundfarbe = COLOR
\commalistelement
```

```
\commalistsentence [\dots, \dots] [\dots, \dots]
1 TEXT
2 TEXT
\commalistsize
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...^1, \}
1 DIMENSION
2 DIMENSION
\completebtxrendering [...] [...,..=2...]
1 NAME OPT 2 inherits: \setupbtxrendering
\vollendeCOMBINEDLIST [..,..*=..,..]
* inherits: \ UPT
instances: content
\vollendecontent [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellelisteein OPT
\completelist [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 LISTE
2 inherits: \stellelisteein
\completelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \ inherits: \
instances: chemicals figures tables intermezzi graphics
\completelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\completelistoffigures [..,..^*=..,..]
* inherits: \stellelisteein
\completelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\complete list of intermezzi [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellelisteein
\completelistoftables [..,..^*=..,..]
* inherits: \stellelisteein
\verb|\complete list of publications| [. \cdot^1.] [..., .. \cdot^2...]|
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 SINGULAR
2 inherits: \stellesortierenein
\complete list of SORTS [..,.. \ ^*=..,..]
* inherits: \ inherits: \
instances: logos
```

```
\complete list of logos [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellesortierenein OPT
\verb|\complete list of synonyms [..., ... \frac{2}{=} ..., ...]|
1 SINGULAR
2 inherits: \stellesynonymein
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesynonymein
instances: abbreviations
\verb|\complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellesynonymein
\completepagenumber
\completeregister [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}\ldots, \ldots\frac{1}{3}]
1 NAME
2 inherits: \stelleregisterein
\vollendeREGISTER [..,..*=..,..]
* inherits: \stelleregisterein^T
instances: index
\vollendeindex [..,..*=..,..]
* inherits: \stelleregisterein
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \times ...
* CSNAME
\verb|\complexorsimpleempty {...}^*|
* TEXT CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\composedcollector {.*.}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \setminus ...
* CSNAME
\constantdimenargument \time.
* CSNAME
\constantemptyargument \.*..
* CSNAME
```

```
\constantnumber \cdots...
 * CSNAME
 \constantnumberargument \.*..
 * CSNAME
 \contentreference [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots] \{\ldots, 1, 2, \ldots\}
1 REFERENCE
 2 inherits: \stelleumrahmtein
3 CONTENT
 \continuednumber \{...^*.\}
 * NUMMER
 \continueifinputfile {.*.}
 \convertargument ... \to \...
1 TEXT
2 CSNAME
 \convertcommand \setminus 1^{1}. \to \setminus 1^{2}.
1 CSNAME
2 CSNAME
\convertedcounter [.^{1}.] [..,.^{2}...]
1 NAME
2 inherits: \setupcounter
 \converteddimen \{...\} \{...\}
1 DIMENSION
 2 ex em pt in cm mm sp bp pc dd cc nc
 \convertedsubcounter [.1] [.2] [..,.3]
1 NAME OPT
2 NUMMER NUMMER:NUMMER:* NUMMER:alles
 3 inherits: \setupcounter
 \convertmenth {.*.}
 * NUMMER
 \convertvalue ... \to \.2...
1 NAME
2 CSNAME
 \convertvboxtohbox
 \copyboxfromcache \{...\} \{...\} ...
 1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
 \copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \copybtxlabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots
 1 SPRACHE
2 KEY = KEY
```

```
\copyheadtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
 \copylabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
                                                                       OPT
 \copymathlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copyoperatortext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copyprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
 \copysuffixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copytaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
 \copyunittext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\l
1 SPRACHE
2 KEY = KEY
 \copypages [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..]
 1 FILE
 2 beschriftung = an aus
          offset = DIMENSION
n = NUMMER
3 inherits: \setupexternalfigure
 \copyparameters [...^1] [...^2] [...,...]
 1 TEXT
2 TEXT
3 KEY
 \copyposition \{...^1\}
1 NAME
2 NAME
\countersubs [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
 \counttoken . \in . \in . \to \ \...
1 TEXT
2 TEXT
3 CSNAME
 \counttokens ... \to \...
1 TEXT
2 CSNAME
 \cramped \{...^*\}
 * CONTENT
```

```
\crampedclap {.*.}
* CONTENT
\crampedllap \{...^*.\}
* CONTENT
\crampedrlap {.*.}
* CONTENT
\ctop ... {...}
1 TEXT OPT
2 CONTENT
\ctxcommand \{.\overset{*}{\ldots}\}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\verb|\ctxdirectlua| {. . . }|
* BEFEHL
\ctxfunction \{.\overset{*}{.}.\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{...^*\}
* BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile \{...^*.\}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode \{.\overset{*}{\ldots}\}
* BEFEHL
\verb|\ctxreport {...}^*|
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
```

```
\currentbtxuservariable {.*.}
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentLABEL [..., 1] \{ ... \} 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\verb|\currentlistentrylimitedtext {...}^*|
\currentlistentrynumber
\verb|\currentlistentrypagenumber| \\
\verb|\currentlistentryreferenceattribute {\cdots.}|
* nummer text seitennummer alles
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...^*}|
* KEY
```

```
\currentresponses
\currenttime [...,*...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {.*.}
* CHARACTER
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\datum [..,..\frac{1}{2}..,..] [...\frac{2}{2}....]

1 d = NUMMER OPT OPT
   m = NUMMER
y = NUMMER
2 inherits: \heutigesdatum
\dayoftheweek \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1\}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\verb|\decremented counter [.*.]|
* NAME
\decrementpagenumber
\decrementsubpagenumber
\verb|\decrementvalue {...}|
* NAME
```

```
\decrement cd:parentheses-1
 * CSNAME NUMMER
 \defaultinterface
 \defaultobjectpage
 \defaultobjectreference
 \defcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
 1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
1 CSNAME
2 TEXT
1 CSNAME
 2 CSNAME
 \defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
\verb| defineactivecharacter . . . . { . . . . }
1 CHARACTER
2 BEFEHL
 \definealternativestyle [..., ...] [...]

    NAME
    BEFEHL
    BEFEHL

\defineanchor [.\delta.] [.\delta.] [..,..\delta.] [..,..\delta..,..]
2 NAME
3 inherits: \setuplayer
 4 inherits: \setuplayerinherits: \stelleumrahmtein
 \defineattachment [...^1] [...] [...,...^3]

    NAME
    NAME
    inherits: \setupattachment

\label{eq:defineattribute [...] [...,2...]} $$ \end{substitute [...]} $$ [...,2...]

    NAME
    lokal global public private

\definebackground [.\ddots] [.\dots] [..,.\delta=..,..]
1 NAME
2 NAME
 3 inherits: \stellehintergrundein
\definebar [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbar
```

```
\definebodyfontswitch [...] [..., ...]
1 NAME
2 inherits: \stellefliesstextein
\definebreakpoint [...^1] [...^2] [...,...^3]
1 NAME
1 NAME
2 CHARACTER
3 typ = 1 2 3 4 5
nlinks = NUMMER
nrechts = NUMMER
links = BEFEHL
   mittig = BEFEHL
rechts = BEFEHL
range = ja nein
   language = SPRACHE
\definebreakpoints [.*.]
* NAME
\label{eq:definebtx [.1] [.2] [..,.3]} $$ $$ [..,.3] $$
3 inherits: \setupbtx
1 NAME
2 NAME
3 inherits: \setupbtxdataset
\definebtxregister [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [.\delta] [.\delta] [.\delta] [..,.\delta]
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setupbutton
\definecapitals [...] [...] [...,...
1 NAME
NAMEinherits: \stelleversalienein
\definecharacterkerning [...] [...] [...]
2 NAME
3 inherits: \setupcharacterkerning
\verb| define character spacing [...^*]|
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [...^1] [...,...^3=...,..]
1 NAME
NAMEinherits: \setupchemical
```

```
\definechemical symbol [...]
1 NAME
2 TEXT
2 NAME
3 inherits: \setupcollector
\definecolumnbreak [...] [..., ...]
1 NAME
2 ja nein einstellung lokal zwinge erste letzte NUMMER
\definecombination [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
2 NAME
3 inherits: \stellekommentarein
\verb|\definecomplexorsimple| \verb|\|.".
* CSNAME
\definecomplexorsimpleempty \.*..
\verb|\definecomplexorsimpleempty {...}|
* TEXT CSNAME
\definecomplexorsimple \{...^*\}
* TEXT CSNAME
\defineconversionset [.1] [..., ...] [.3]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]
2 NAME
3 inherits: \setupcounter
\definedataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
\label{eq:defineeffect} $$ \ [.\overset{1}{\dots}] \ [.\overset{2}{\dots}] \ [.\dots,\dots]^{\frac{3}{2}}\dots,\dots]$
1 NAME
2 NAME
3 inherits: \setupeffect
```

```
\defineexpandable [.1] \2. {.3.}
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [.\frac{1}{2}.] [\ldots\frac{3}{2}..] [\ldots\frac{3}{2}..]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [.^{1}.] [.^{2}.] [.^{3}.] [..,..^{\frac{4}{2}}..,..]
NAME ^{\mathrm{OPT}} c m ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    {\tt math\ mathematik}
3 FONT
4 rscale
                = NUMMER
    designsize = default auto
    goodies = FILE
                = NUMMER NAME
    range
   offset = NUMMER NAME
check = ja nein
zwinge = ja nein
features = NAME
                = TEXT
= TEXT
    tf
    bf
                = TEXT
    it
                = TEXT
    bi
                = TEXT
                = TEXT
    bs
    sc
                 = TEXT
\definefallbackfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.\overset{4}{\dots}]
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    math mathematik
3 FONT
4 NAME
\definefieldbody [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...^1] [...^2,...]
1 NAME
2 FILE
\verb| definefilesynonym [...^1] [...^2] |
1 NAME
2 FILE
\definefiller [.\dot1.] [.\dot2.] [..,.\delta=..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfiller
```

```
\definefirstline [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\define fontal ternative [...]
\definefontfallback [.\ddots] [.\dots] [...\dots] [..., \dots\delta]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale
            = NUMMER
            = ja nein
   zwinge
           = ja nein
= NUMMER NAME
   check
   offset
   features = NAME
   faktor
            = NUMMER
\definefontfamily [.\ddots] [.\ddots] [.\ddots] [.\dots] [.\dots]
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3 FONT
4 rscale
               = NUMMER
   designsize = default auto
              = FILE
   goodies
   features = NAME
   tf
              = TEXT
             = TEXT
   bf
              = TEXT
   it
              = TEXT
   sl
              = TEXT
   bs
               = TEXT
               = TEXT
   sc
\definefontfamilypreset [...] [...,...^2=...]
2 inherits: \definefontfamily
\verb|\definefontfamilypreset [...^1] [...^2]
1 NAME
2 NAME
\definefontfamily [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [.\overset{3}{\ldots}] [...\overset{4}{\ldots}]
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3 FONT
4 NAME
```

```
\definefontfeature \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 language
                         = NAME.
                         = NAME auto
    script
                         = node base auto kein
    mode
                         = ja nein
    liga
                         = ja nein
    kern
                         = ja nein
    extrakerns
    tlig
                         = ja nein
                         = ja nein
    trep
                         = ja nein
    missing
    dummies
                         = ja nein
    analyze
                         = ja nein
    unicoding
                         = ja nein
                       = NAME
    expansion
                      = NAME
= ja nein
    protrusion
    nostackmath
    realdimensions = ja nein
   realdimens:
itlc = ja nein
textitalics = ja nein
mathitalics = ja nein
NUMMER
NUMMER
    extend = NUMMER

dimensions = NUMMER

boundingbox = ja nein hintergrund rahmen leer COLOR

compose = ja nein

char-ligatures = ja nein

compat-ligatures = ja nein

goodies = FILE
    goodies = FILE
extrafeatures = ja nein
featureset = NAME
colorsheme = NAME
    postprocessor = NAME
    mathdimensions = NAME
keepligatures = ja nein auto
devanagari = ja nein
    features
                         = ja nein
                         = ja nein
    tcom
                         = ja nein
    anum
    mathsize
                         = ja nein
    decomposehangul = ja nein
    mathalternatives = ja nein
    mathgaps = ja nein
                         = ja nein
    checkmarks
                        = ja nein
    NAME
    {\tt mathnolimitsmode} = NUMMER
    blockligatures = ja nein
\definefontfile [...^1] [...^2] [...,...^3=...]
1 NAME
2 FILE
                  = NAME
3 features
    fallbacks = NAME
                 = NAME
    goodies
    designsize = auto default
\definefontsize [.*.]
* NAME
\definefontsolution [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
                                   OPT
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
    CSNAME
    CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \setupformulaframed
 \defineframedcontent [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setupframedcontent
 \defineframedtable [...] [...]
1 NAME
2 NAME
 \definefrozenfont [...^1] [...^2]
 1 NAME
 2 FONT
 \defineglobalcolor [...^1] [...,..^2=...]
 2 inherits: \definierefarbe
 \defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
 \definegraphictypesynonym [...] [...]
1 NAME
2 NAME
 \definegridsnapping [...^1] [...^2,...]
NAME
1 NAME
2 lokal global noheight nodepth box max min kein zeile halbezeile erste letzte minhoehe maxheight mindepth maxdepth
www.name.noheight.nummer maxheight.nummer mindepth:nummer maxdepth:nummer maxdepth:nummer maxdepth:nummer maxdepth.nummer maxd
          bottom:NUMMER offset:NUMMER
\defineheadalternative [.\delta] [.\delta] [..,.\delta=\delta]
 1 NAME
 2 NAME
 3 inherits: \setupheadalternative
\definehelp [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setuphelp
1 NAME
2 NAME
 3 inherits: \setuphigh
\definehighlight [.1] [.2] [..,.3]
NAMEinherits: \setuphighlight
 \definehspace [...] [...] [...]
 1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 characters
                     = TEXT
                = ja alles TEXT
= ja alles TEXT
= NUMMER
   hyphens
    joiners
   rightwords
                    = NUMMER
   hyphenmin
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
    alternative = original tex hyphenate expanded traditional kein
   rechtekante
                    = tex
                    = wort NUMMER
    rightchars
\defineindentedtext [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...] [..., ...]
2 [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
   toggle DIMENSION
\defineinitial [...^1] [...,...^3=...,..]
2 NAME
3 inherits: \setupinitial
\defineinsertion [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [...^1] [...] [...,...]
2 NAME
3 inherits: \stelleinteraktionein
\defineinteractionbar [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stelleinteraktionsbalkenein
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\verb| \define interface element {...} | {...} | {...} |
1 NAME
2 NAME
\defineinterfacevariable \{...\}
1 NAME
2 NAME
\defineinterlinespace [.1] [.2] [...]
2 NAME
3 inherits: \stellezeilenabstandein
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [..._1^2...] \ [...,..]^2...] $}
1 NAME
2 COLOR NUMMER
3 a = NUMMER
   t = NUMMER
```

```
\defineitemgroup [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME OPT
2 NAME
3 inherits: \stellepostenein
\definelabelclass [...] [...]
1 NAME
2 NUMMER
1 NAME
2 NAME3 inherits: \setuplayer
\definelayerpreset [...^1] [...,..^2=..,..]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 inherits: \stellelayoutein
\definelinefiller [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.\frac{1}{2}.] [..., \frac{3}{2}..., ..]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [...] [...] [...,...
NAMEinherits: \stellezeilennumerierungein
\definelines [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 NAME
3 inherits: \stellezeilenein
\definelistalternative [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplistalternative
\definelistextra [.\delta] [.\delta] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]
 1 NAME
2 NAME
3 inherits: \setuplow
\label{eq:define_continuous_continuous} $$ \define_{0}^{1} [...] [...] $$
1 NAME
2 NAME
3 inherits: \setuplowhigh
 \definelowmidhigh [.1] [.2] [..,.3]

    NAME
    NAME
    inherits: \setuplowmidhigh

\defineMPinstance [.\ddots] [.\dots] [..,.\delta] 1 NAME 0PT 0PT
2 NAME
3 inherits: \setupMPinstance
\definemarginblock [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
NAMEinherits: \setupmarginblock
1 NAME
 2 NAME
3 inherits: \setupmargindata
 \definemarker [.*.]
 * NAME
 \definemathaccent \dots^1 \dots^2

    NAME
    CHARACTER

\definemathalignment [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupmathalignment
\label{eq:local_define_mathcases} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot, \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot]^{\frac{3}{2}} $$ $ [
 1 NAME
2 NAME
3 inherits: \setupmathcases
2 ord op bin rel open close punct alpha innen nothing limop nolop box
3 eins zwei
4 BEFEHL \...##1 \...##1##2
 \definemathdouble \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 beide vfenced NAME
2 NAME
3 NUMMER
4 NUMMER
\definemathdoubleextensible [.\frac{1}{2}.] [.\frac{3}{2}.] [.\frac{4}{4}.]
1 beide vfenced
2 NAME
3 NUMMER
 4 NUMMER
```

```
\definemathematics [.\dangle 1.] [.\dangle 2.] [.., \dangle \frac{3}{2}...]
 1 NAME
2 NAME
3 inherits: \setupmathematics
 \definemathextensible [...] [...] [...]
1 reverse mathematik text chemistry
2 NAME
3 NUMMER
\label{eq:local_define_math} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ 1 \quad NAME $$ $$ OPT $$ OPT $$
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
2 NAME
3 inherits: \setupmathfraction
\definemathframed [.\ddots] [.\dots] [..,.\delta] \, \delta_{\text{OPT}} \, \dots \delta_{\text{OPT}} 
NAME
inherits: \setupmathframed
\label{eq:local_define_mathmatrix} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$
 1 NAME
 2 NAME
 3 inherits: \setupmathmatrix
 \definemathornament [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathornament
\label{eq:definemathover} $$ \ensuremath{\operatorname{l.i.}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}}
1 oben vfenced NAME
2 NAME
 3 NUMMER
 \definemathoverextensible [.1] [.2] [.3]
1 oben vfenced
2 NAME
3 NUMMER
 \definemathovertextextensible [.1] [.2] [.3]
 1 bothtext
2 NAME
3 NUMMER
 \definemathradical [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupmathradical
 \definemathstackers [...^1] [...] [...,...^3=...]
 1 NAME
3 inherits: \setupmathstackers
 \definemathstyle [...] [..., ...]
 2 bildschirm text script scriptscript cramped uncramped normal gepackt klein gross
```

```
\definemathtriplet [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
 1 NAME
 2 NAME
 3 TEXT
 \definemathunder [. \overset{1}{\dots}] [. \overset{2}{\dots}] [. \overset{3}{\dots}]
1 unten vfenced NAME
2 NAME
3 NUMMER
 \definemathunderextensible [...] [...] [...]
 1 unten vfenced
2 NAME
3 NUMMER
 \definemathundertextextensible [...] [...]
1 bothtext
2 NAME
3 NUMMER
 \definemathunstacked [...] [...]
 1 breit
2 NAME
3 NUMMER
 \definemeasure [.1] [.2]
 1 NAME
2 DIMENSION
 \definemessageconstant {.*.}
 \definemixedcolumns [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
 1 NAME
 2 ja nein behalte
 \label{eq:localization} $$ \end{substrate} $$ \en
1 NAME
2 COLOR = NUMMER
3 inherits: \definierefarbe
4 inherits: \definespotcolor
 \definenamedcolor [...] [...,..=2...]
 1 NAME
 2 inherits: \definierefarbe
 \definenamedcolor [...^1] [...^2]
 1 NAME
2 COLOR
 \definenamespace [.^1.] [..,..^2..,..]
 1 NAME
 2 name
           parent = TEXT
           stil = ja nein
befehl = ja nein liste
setup = ja nein liste
set = ja nein liste
rahmen = ja nein
```

```
\definenarrower [.\frac{1}{.}] [.\frac{2}{.}] [..., \frac{3}{3}...,..]
 1 NAME
2 NAME
3 inherits: \stelleengerein
\definenote [ ... ] [ ... ] [ ... ] [ ... ]
1 NAME
2 NAME
 3 inherits: \setupnote
 \defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternative = a b
            inherits: \setupcollector
3 stil = STYLE BEFEHL farbe = COLOR
              inherits: \stelleumrahmtein
\defineornament [.1] [...,..] [...,..] [...,..]
            alternative = a b
             inherits: \setuplayer
 3 inherits: \setuplayeredtext
\defineoutputroutine [.\frac{1}{2}.] [..., \frac{3}{2}..., ..] 1 NAME OPT OPT
1 NAME
2 NAME
 3 inherits: \setupoutputroutine
 \defineoutputroutinecommand [\dots, *, \dots]
 * KEY
 \definepage [...^1] [...^2]
1 NAME
2 REFERENCE
 \definepagebreak [...] [..., ...]
 1 NAME
 2 leer kopfzeile fusszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko
              einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop
 \definepagechecker [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 2 NAME
 3 inherits: \setuppagechecker
 \definepagegrid [.\frac{1}{.}] [.\frac{2}{.}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
 3 inherits: \setuppagegrid
\definepagegridarea [.\delta] [.\delta] [..., \delta] \, \delta \
1 NAME
2 NAME
3 inherits: \setuppagegridarea
\label{eq:local_define_page} $$ \end{substrate} $$ \end{substrate} $$ \lim_{n \to \infty} [\hdots ] $$ [
2 NAME
3 inherits: \setuppagegridspan
\definepageinjection [.\frac{1}{2}] [..,\frac{3}{2}..,\frac{1}{2}]
 1 NAME
2 NAME
 3 inherits: \setuppageinjection
```

```
\definepageinjectionalternative [.1] [.2] [..,.3] [..,.3]
  1 NAME
 2 NAME
 3 inherits: \setuppageinjectionalternative
 \label{eq:definepageshift [...] [...]} $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 

    NAME
    horizontal vertikal
    DIMENSION

 \definepagestate [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setuppagestate
 \definepairedbox [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 NAMEinherits: \setuppairedbox
 \defineparagraph [.\frac{1}{2}] [..., \frac{3}{2}...]
 2 NAME
3 inherits: \setupparagraph
  \defineparallel [...^1] [..., 2]
  1 NAME
  2 NAME
  \defineparbuilder [.*.]
  \defineplacement [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupplacement
 \definepositioning [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
 2 NAME
3 inherits: \stellepositionierenein
  \defineprefixset [...] [...,...] [...]
 1 NAME SECTIONBLOCK: NAME
 2 ABSCHNITT
3 ABSCHNITT
  \defineprocesscolor [...^1] [...^2] [...,...^3]
  1 NAME
 2 COLOR
3 inherits: \definierefarbe
 \defineprocessor [.^1.] [.^2.] [..,..^3..,..]
 1 NAME
2 NAME
  3 inherits: \setupprocessor
  \definepushbutton [.\delta] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots
 NAME inherits: \setupfieldcontentframed
  \definepushsymbol [...] [...]
  1 NAME
  2 nrd
```

```
\definerenderingwindow [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [.<sup>1</sup>.] [...,...] [...]
1 NAME SECTIONBLOCK:NAME
2 NUMMER
3 NUMMER
\defineruby [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupruby
\definescale [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupscale
\verb|\defineschriftsynonym|[...]|[...]|[...]|
2 FONT
3 features = NAME
fallbacks = NAME
   goodies = NAME
    designsize = auto default
\definescript [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupscript
\definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [...] [...,..=2...]
1 NAME
2 inherits: \setupselector
\defineseparatorset [...^1] [..., ...] [...]
1 NAME SECTIONBLOCK:NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
\defineshift [.\frac{1}{2}.] [..,.\frac{3}{4}..,..]
1 NAME
2 NAME
3 inherits: \setupshift
\definesidebar [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupsidebar
\label{eq:definesort [...] [...] [...] {...}} \definesort [...] [...] [...] {...}
2 SINGULAR
3 NAME
4 CONTENT
```

```
\definespotcolor [...^1] [...^2] [...,...^3]
 1 NAME
 2 COLOR
 3 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
                        exclusion hue saturation farbe luminosity
          t = NUMMER
          e = TEXT
          p = NUMMER
 \definestyleinstance [...] [...] [...] [...]
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
 \definesubformula [.\ddots] [.\ddots] [..., .\ddots] = 0 NAME
1 NAME
2 NAME
3 inherits: \setupsubformula
 \label{eq:definesynonym} \begin{tabular}{ll} $\tt.^1.$ & $\tt.^2.$ & $\tt.^3.$ & $\tt.^4.$ & $\tt.^5.$ \\ \end{tabular}
ja neinSINGULARNAME
4 TEXT
5 CONTENT
 \definesystemattribute [ \ . \ . \ . \ ] [ \ . \ . \ . \ ]

    NAME
    lokal global public private

 \definesystemconstant \{...^*\}
 * NAME
 \verb| define system variable {.*.}|
 \defineTABLEsetup [...] [...,...
 1 NAME
2 inherits: \setupTABLE
 \definetabulation [...^1] [...^2] [...,...^3
 1 NAME
 2 NAME
 3 inherits: \setuptabulation
 \definetextbackground [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
 3 inherits: \setuptextbackground
 \definetextflow [.\definetextflow [.\definetext
1 NAME
2 NAME
 3 inherits: \setuptextflow
 \definetooltip [...^1] [...] [...,...^3=...]
2 NAME
3 inherits: \setuptooltip
 \definetransparency [.1] [.2]
 1 NAME
 2 NUMMER
```

```
\definetransparency [...] [...,..=2...]
  1 NAME
 2 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
                             exclusion hue saturation farbe luminosity
            t = NUMMER
  \definetransparency [...^1] [...^2]
 1 NAME
2 NAME
  \definetwopasslist {.*.}
  * NAME
 \definetype [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
  3 inherits: \stelletipein
  \definetypeface [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.] [..,..\overset{6}{=}..,..]
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
4 NAME
5 default dtp
6 rscale = auto NUMMER
features = NAME
fallbacks = NAME
            goodies = NAME
            designsize = auto default
           richtung = beide
 \definetypescriptprefix [.1.2] [.2.2]
 1 NAME
2 TEXT
  \verb| definetypescriptsynonym [...^1.] [...^2] |
  \definetypesetting [.^1.] [.^2.] [..,..^3..,..]
 TEXT
inherits: \setupexternalfigure
  \defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \[ \begin{aligned} \cdot 
  1 NAME
 NAMEinherits: \setupunit
 \defineviewerlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
  1 NAME
  2 NAME
 3 inherits: \setupviewerlayer
  \definevspace [...] [...]
 1 NAME
2 NAME
 3 DIMENSION
 \definevspacing [.1] [.2]
 1 NAME
2 inherits: \vspacing
```

```
\definevspacingamount [.1] [.2] [.3]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [.\ddots] [.\dots] [..,..\delta = ..,..]
1 NAME
2 NAME
3 inherits: \setupxtable
\definiereabbsymbol [.1] [.2] [..,.3]
1 NAME
2 FILE NAME
3 inherits: \externeabbildung
\definiereabsaetze [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \stelleabsaetzeein
\definiereabschnitt [.*.]
* NAME
\definiereabschnittsblock [...^1] [...,...^3] [...,...^3]
2 NAME
3 inherits: \stelleabschnittsblockein
\definiereakzent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\verb| definierebefehl ... ... ^2.
1 CHARACTER
2 BEFEHL
\label{eq:local_definition} $$ \ensuremath{\operatorname{definierebeschreibung}} \ [\ .^1\ .\ ] \ [\ .^2\ .\ ] \ [\ .\ , \ldots \ \stackrel{3}{=}\ .\ , \ldots]
2 NAME
3 inherits: \setupdescription
\definierebeschriftung [...] [...] [...,...
1 NAME
2 BESCHRIFTUNG3 inherits: \stellebeschriftungein
\definiereblock [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
3 inherits: \stelleblockein
```

```
\definierefarbe [...] [...,..=2...]
1 NAME
2 r = NUMMER
   g = NUMMER
b = NUMMER
   c = NUMMER
   m = NUMMER
   y = NUMMER
   k = NUMMER
   h = NUMMER
   v = NUMMER
   x = NUMMER
   a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
         exclusion hue saturation farbe luminosity
\definierefarbengruppe [.\delta] [\cdots2.] [x:y:\delta_z,..]
2 grau rgb cmyk spot
3 TRIPLET
\definierefarbe [...^1] [...]
1 NAME
2 COLOR
\definierefeld [.1] [.2] [.3] [...,4] [.5]
1 NAME
  radio unter text zeile push check signature
3 NAME
4
   NAME
5 NAME
\definierefeldstapel [.\ddots] [...,\dots] [...,\dots\delta=..,..]
   NAME
3 inherits: \setupfieldcategory
\definierefliesstext [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME default
2 NAME DIMENSION
  rm ss tt hw cg
4 tf = FILE
   bf = FILE
it = FILE
   sl = FILE
       = FILE
   bi
       = FILE
   bs
   sc = FILE
   mr
       = FILE
   mrlr = FILE
   mrrl = FILE
   mb = FILE
   mblr = FILE
   mbrl = FILE
\definierefliesstextumgebung [.1] [.2] [..,.3]
2 default DIMENSION
   gross
                 = DIMENSION NUMMER

    DIMENSION NUMMER.

   klein
                 = DIMENSION NUMMER
                 = DIMENSION NUMMER
                 = DIMENSION NUMMER
   С
                 = DIMENSION NUMMER
   d
                 = DIMENSION NUMMER
   text
                 = DIMENSION NUMMER
                 = DIMENSION NUMMER
   xx
                 = DIMENSION NUMMER
   script
   scriptscript = DIMENSION NUMMER
   zeilenabstande = DIMENSION
                  = geneigt italic STYLE BEFEHL
   em
                  = NUMMER
```

```
\definierefliesstext [..., 1 [..., 2 ] [..., 3 ] [...] [...]

1 NAME default OPT OPT
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definieregleitobjekt [.1] [.2] [..,.3]
1 SINGULAR
2 SINGULAR PLURAL3 inherits: \stellegleitobjektein
instances: chemical figure table intermezzo graphic
\label{eq:definieregleitobjekt [...] [...] [...]} $$ \definieregleitobjekt [...] [...] [...]
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
\definierehbox [.1] [.2]
1 NAME
2 DIMENSION
\definiereinteraktionsmenue [...] [...] [...]
2 NAME
3 inherits: \stelleinteraktionsmenueein
\definierekonversion [...] [...]
1 SPRACHE
2 NAME
3 CSNAME
\definierekonversion [.1] [.2] [..3]
1 SPRACHE
2 NAME
3 TEXT
\definierelabel [.\delta] [.\delta] [..,\delta] \delta \text{OPT} \text{OPT} \text{OPT}
1 NAME
2 NAME
3 inherits: \setuplabel
\definiereliste [...] [...] [...,...
2 LISTE
3 inherits: \stellelisteein
\definieren [...] \.\.^2... {\.\.^3.}
1 NUMMER
2 CSNAME
3 CONTENT
\definierenummerierung [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupenumeration
\definiereoverlay [\dots, 1] [\dots] [\dots] [\dots]
1 NAME
2 NAME
3 BEFEHL
\definierepalette [...] [...,..=2..,..]
1 NAME
2 NAME = COLOR
```

```
\definierepalette \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
  \label{eq:definierepaper} $$ \definierepapier format [..] [..,..]^2..,..]
 1 NAME
 2 breite = DIMENSION
                                                             = DIMENSION
                   hoehe
                                                                  = BEFEHL
                     oben
                                                             = BEFEHL
                     unten
                   links = BEFEHL
                    rechts = BEFEHL
                     abstand = DIMENSION
                     seite = inherits: \stellepapierformatein
                   papier = inherits: \stellepapierformatein
 \definierepapierformat [.1.] [..., ...] [..., ...]
  2 inherits: \stellepapierformatein
 3 inherits: \stellepapierformatein
 \label{eq:local_definition} $$ \definiereprofil [._{\cdot}^{1}.] [._{\cdot}^{2}.] [..,.._{-\frac{3}{2}}..,..] $$
 1 NAME
2 NAME
  3 inherits: \setupprofile
 \definiereprogramme [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 TEXT
3 TEXT
 \label{eq:definier_puffer} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 
 2 BUFFER
3 inherits: \stellepufferein
  \definierereferenz [...] [..., ...]
  1 NAME
  2 REFERENCE
 \definierereferenzformat [...] [...] [...,...
 1 NAME
2 NAME
  3 inherits: \setupreferenceformat
 \definiereregister [.\frac{1}{2}] [..., \frac{3}{2}..., ..]

    NAME
    NAME
    inherits: \stelleregisterein

 \definiereschrift [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
2 FONT
3 inherits: \stellezeilenabstandein
  \definiereschriftstil [..., ...] [.2]
  1 NAME
  2 NAME
 \label{eq:definiereschrift} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$
1 NAME
2 FONT
 3 NAME
```

```
\definieresortieren [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
 1 SINGULAR
2 PLURAL
3 kein CSNAME
 \definierestartstop [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupstartstop
 \definierestil [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupstyle
 \definieresubfeld [.1] [.2] [..3]
2 NAME
3 NAME
 \definieresymbol [...] [...]
 1 NAME
2 NAME
3 BEFEHL
 \definieresynonyme [.\frac{1}{2}.] [.\frac{2}{3}.] [.\frac{4}{3}.]
1 SINGULAR
 2 PLURAL
3 CSNAME
4 CSNAME
 \definieretabellenvorlage [.\overset{1}{\ldots}] [|.\overset{2}{\ldots}|] [.\overset{3}{\ldots}] [.\overset{4}{\ldots}]
 1 NAME
2 TEMPLATE
3 NAME
 4 NAME
 \definieretabulator [.1] [.2] [.3]

    NAME
    NAME
    TEMPLATE

1 NAME
oben kopfzeile text fusszeile unten
text marginalie kante
 4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
6 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
 7 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
 \definieretippen [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]
1 NAME
2 NAME
3 inherits: \stelletippenein
\label{eq:local_local_local_local} $$ \end{finite_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_lo

    NAME
    ABSCHNITT
    inherits: \stelleueberschriftein

\definiereumbruch [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 NAME
 3 inherits: \stelleumbruchein
```

```
\definiereumrahmt [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]

1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \stelleumrahmtein
 \label{eq:local_definite_commutation} $$ \end{substitute} $$ $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ $\end{substitute} $$ \end{substitute} $$
1 NAME
2 NAME
3 inherits: \setupframedtext
 \definierezeichen ...^1.
1 CHARACTER
2 NUMMER
 \verb|\definierezusammengestellteliste[...][...,..][...,...]|
 1 NAME
 2 LISTE
 3 inherits: \stellelisteein
 \delimited [.^1.] [.^2.] {.^3.}
1 NAME
2 SPRACHE
3 CONTENT
 \delimitedtext [.^1.] [.^2.] {.^3.}
1 NAME
2 SPRACHE
3 CONTENT
 \DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
 1 SPRACHE
2 CONTENT
 instances: quotation quote blockquote speech aside
 \aside [...] {...}
 1 SPRACHE OPT
2 CONTENT
 \blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
 \quotation [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
  \quote [.^1.] {.^2.}
 1 SPRACHE OPT
2 CONTENT
 \speech [.^1.] {.^2.}
1 SPRACHE OPT
2 CONTENT
 \depthofstring \{...^*.\}
 * TEXT
 \depthonlybox {.*.}
 * CONTENT
```

```
\depthspanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\depthstrut
\determinenoflines \{...\}
* CONTENT
\devanagarinumerals {.*.}
* NUMMER
\digits {.*.}
* NUMMER
\digits ....
* NUMMER
\dimensiontocount \{...\} \.\.\.
1 DIMENSION
2 CSNAME
\directboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
\directcolor [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definierefarbe
\directcolored [.*.]
* COLOR
\directconvertedcounter \{...^1\} \{...^2\}
1 NAME
2 erste vorig folgende letzte nummer
\directcopyboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
\verb|\directdummyparameter {.*.}|
\directgetboxllx ...
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1\}
1 NAME
2 TEXT
```

```
\directlocalframed [...^1] {...}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} 1 NAME
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1\} \{...^2\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [\dots, \dots]
* NAME
\disableexperiments [...,*...]
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {...}
* CONTENT
\verb|\displaymathematics {.*.}|
* CONTENT
\displaymessage {.*.}
* TEXT
```

```
\distributedhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\doadaptleftskip {.*.}
* ja nein standard DIMENSION
\dots
* ja nein standard DIMENSION
\doaddfeature \{\dots, \dots, \dots\}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment| \{ \, . \, \overset{*}{\ldots} \, \}
* TEXT
\docheckedpagestate \{...\} \{...\} \{...\} \{...\} \{...\}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair {...,*...}
* TEXT
\documentvariable {.*.}
\dodoubleargument \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
```

```
1 CSNAME
2 TEXT
з техт
\verb|\dodoubleemptywithset| \verb|\|...| [..., 2...] [.3..]
1 CSNAME
2 TEXT
3 TEXT
 \dodoublegroupempty \.\dots.\frac{1}{1}...\frac{1}{1}...\frac{2}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}{1}...\frac{3}...\frac{3}{1}...\frac{3}{1}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3}...\frac{3
1 CSNAME
2 TEXT
3 TEXT
\label{eq:doeassign} $$ [\dots^1] [\dots^2] $
1 TEXT
2 KEY = VALUE
 \doexpandedrecurse \{...^1\} \{...^2\}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...^1.\} \.\.^2..

    NUMMER
    CSNAME

 \dogetattribute \{...^*.\}
* NAME
\verb|\dogetattributeid {...}|
 \label{local_local_local_local_local_local} $$\dogetcommacommandelement \displaystyle{1.} \from \displaystyle{2.} \to \displaystyle{3.} .
1 NUMMER
2 TEXT
3 CSNAME
 \dogobbledoubleempty [.\frac{1}{2}.] [.\frac{2}{2}.]
1 TEXT
2 TEXT
\verb|\dogobblesingleempty| [...^*]
 * TEXT
 \doif \{...^1, \{...^2, \{...^3, \}\}
1 CONTENT
2 CONTENT
3 TRUE
 \doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
 1 TEXT
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3\} \{\ldots, 4\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
1 NAME
2 TRUE
3 FALSE
\verb|\doifassignmentelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\doifblackelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ...^1 ... \} \{ ...^2 ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{ ... \} \{ ... \}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus 1... \{1...\}
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
2 NAME
   TRUE
   FALSE
```

```
\doifcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\doifcontent \{...^1\} \{...^2\} \{...^3\} \\... \{...^5\}
   BEFEHL
   CSNAME
5 CONTENT
\verb|\doifconversiondefinedelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NAME
   TRUE
3 FALSE
\doifconversionnumberelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
   NUMMER
3 TRUE
4 FALSE
\doifcounter \{...\} \{...\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\verb|\doifdefined counterelse {...}| {...}| {...}|
1 NAME
   TRUE
3 FALSE
\doifdefinedelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdimensionelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3
   FALSE
```

```
\doifdimenstringelse { ...} { ...} { ...}
    TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{...^1, \} \{...^2, \}
2 TRUE
3 FALSE
\verb|\doifdocumentfilename| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
\verb|\doifdocumentfilenameelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NUMMER
2 TRUE
3 FALSE
    TRUE
\doifdrawingblackelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifelse \{...^{1}..\} \{...^{2}..\} \{...^{3}..\} \{...^{4}..\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\label{eq:common} $$ \doifelseall common $\{\dots, 1, \dots\} $\{\dots, 2, \dots\} $\{\dots, 3, \dots\} $\{\dots, 4, 1, \dots\} $$
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelseassignment \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
    NAME
    TRUE
3
4 FALSE
```

```
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   NAME
2 NUMMER TEXT
   TRUE
4 FALSE
\doifelsebuffer \{ ... \} \{ ... \} \{ ... \}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 COLOR
3 FALSE
\verb|\doifelsecommandhandler| \verb|\|...| | \{ ... \} | \{ ... \} | \{ ... \} |
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
    TEXT
    TRUE
4 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
    TRUE
4 FALSE
\doifelsecounter \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
    TRUE
\doifelsecurrentfonthasfeature \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
\doifelsedefined \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
    TRUE
3
   FALSE
```

```
\doifelsedefinedcounter \{ ... \} \{ ... \} \{ ... \}
  NAME
2 TRUE
3 FALSE
\doifelsedimension \{ \dots \} \{ \dots \} \{ \dots \}
2 TRUE
3 FALSE
\doifelsedimenstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
   TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
   TRUE
3 FALSE
\verb|\doifelsedocumentfilename {...}| {...}| {...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
   TRUE
3 FALSE
\doifelseemptyvalue \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
2 TRUE
3 FALSE
\verb|\doifelseemptyvariable {...} {...} {...} {...} {...} {...}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
   TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifelsefieldcategory \{...^1\} \{...^2\}
 1 NAME
2 TRUE
3 FALSE
 \doifelsefigure \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
 \doifelsefile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
 \doifelsefiledefined \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsefileexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 FILE
2 TRUE
3 FALSE
 \doifelsefirstchar \{...\} \{...\} \{...\}
 2 TEXT
3 TRUE
4 FALSE
 \doifelseflagged \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
 \doifelsefontchar \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 FONT
2 NUMMER
            TRUE
4 FALSE
\doifelsefontfeature \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
 \doifelsefontpresent \{...\} \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ 
 1 NAME
2 TRUE
3 FALSE
 \doifelsehasspace \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
 \doifelsehelp \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
```

```
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
    CSNAME
     TRUE
4 FALSE
\label{eq:doifelseinelement and all loss} $$\operatorname{doifelseinelement} \ \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} $$
1 NAME
     TRUE
3 FALSE
\doifelseinputfile \{...\} \{...\} \{...\}
3 FALSE
\doifelseinsertion \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{..., ...\} \{...\}
     TEXT
    TRUE
4 FALSE
\doifelseinstring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
2 TEXT
    TRUE
    FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
     TRUE
4 FALSE
\doifelseintoks \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 BEFEHL
     BEFEHL.
     TRUE
4 FALSE
\doifelseintwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
     NAME
     TRUE
4 FALSE
\doifelseitalic \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifelselanguage \{...^1\} \{...^2\} \{...^3\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelselayoutdefined \{ ... \} \{ ... \} \{ ... \}
   NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelselayouttextline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
   TRUE
3 FALSE
\doifelseleapyear \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
    TRUE
\doifelselist \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelselocfile \{ \dots \} \{ \dots \} \{ \dots \}
1 FILE
    TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsemainfloatbody \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\verb|\doifelsemarkedpage| {...}^1.} ~{...}^2 ~{...}^3.
1 NAME
2 TRUE
3 FALSE
\doifelsemarking \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \\.^1.. \\.^2.. \{.\.^3.\} \{.\.^4.\}
1 CSNAME
   CSNAME
3 TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    NAME NUMMER
   TRUE
4 FALSE
```

```
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifelsenextbgroup \{...^1\}
1 TRUE
2 FALSE
 \doing 1.00 \doi
 1 CSNAME
 2 CSNAME
 \doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
 3 FALSE
 \doifelsenextoptional \{...^1\}
 1 TRUE
2 FALSE
 1 CSNAME
2 CSNAME
 \verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
 \doifelsenonzeropositive \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NUMMER
 2 TRUE
 3 FALSE
 \verb|\doifelsenoteonsamepage {...}| {...}| {...}|
 1 NAME
            TRUE
 3 FALSE
 \doifelsenothing \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
            TRUE
 3 FALSE
 \doifelsenumber \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 TEXT
2 TRUE
3 FALSE
 \doifelseobjectfound \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NAME
 2 NAME
3 TRUE
4 FALSE
 \doifelseobjectreferencefound \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\}
 1 NAME
            NAME
 3
            TRUE
 4 FALSE
```

```
\doifelseoddpage \{...^1\}
1 BEFEHL
2 BEFEHL
\doifelseoddpagefloat \{...^1.\}
1 TRUE
2 FALSE
\doifelseoldercontext \{...^1\} \{...^2\}
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
    NAME
    TRUE
3 TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{..., 2...\} \{..., 3...\} \{..., 4...\}
1 NAME
2 NAME alles
3 TRUE
4 FALSE
\doifelseparentfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{...^1\} \{...^2\} \{...^3\}
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 PATH
2 TRIF
3 FALSE
\doifelsepatterns \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
    TRUE
3 FALSE
\doifelseposition \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3
    FALSE
```

```
\doifelsepositiononpage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
         NAME
2 NUMMER
3
           TRUE
4 FALSE
 \doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
           TRUE
3 FALSE
 \doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
3 FALSE
\doifelsepositionsused \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
 \doifelsereferencefound \{...\} \{...\}
 1 REFERENCE
2 TRUE
3 FALSE
 \doifelserightpagefloat \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| ...^1. \{...^2.\} \{...^3.\}
1 CSNAME NUMMER
           TRUE
3 FALSE
 \doifelsesamelinereference \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesamestring {.\doifelsesamestring {.\doifelsesamestring } {.\doine \doine \do
1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \doifelsesetups \{...\} \{...\}
 1 NAME
           TRUE
3 FALSE
 \doifelsesomebackground \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
 \doifelsesomespace \{...\} \{...\}
 1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ ...^1 . \} \ \{ ...^2 . \} \ \{ ...^3 . \}
 1 TEXT
2 TRUE
3 FALSE
```

```
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
    TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1.\}
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{...^1\}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsesymbolset| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TRUE
3 FALSE
\doifelsetextflow \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetopofpage {...}| {...}|
1 TRUE
2 FALSE
\doifelsetypingfile \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
```

```
\doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
    TRUE
4 FALSE
\doifelsevaluenothing \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \}
3 TRUE
4 FALSE
\doifempty \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 TRUE
\doifemptyelse \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifemptytoks| \  \  \  \  \  \  \  \  \  \{\,.\,^{2}\,.\,\}
1 CSNAME
2 TRUE
\doifemptyvalue \{...^1,...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 KEY
    TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
```

```
\doiffastoptionalcheckelse \{ ... \}
   TRUE
2 FALSE
\doiffieldbodyelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
\doiffiledefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
    TRUE
\doiffileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifflaggedelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\doiffontfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffontpresentelse \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
```

```
\doiffontsynonymelse { . . . } { . . . } { . . . }
           NAME
 2 TRUE
 3 FALSE
 \verb|\doifhasspaceelse| {. \doifhasspaceelse| {. \doifhasspaceelse|
1 TEXT
2 TRUE
 3 FALSE
 \doifhelpelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
 \doifincsnameelse \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
           CSNAME
            TRUE
 4 FALSE
 \doifinelementelse \{...\} \{...\} \{...\}
 1 NAME
2 TRUE
3 FALSE
 \doifinputfileelse \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \doifinsertionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
 3 TRUE
 \doifinsetelse \{...\} \{..., ...\} \{...\}
 1 TEXT
             TEXT
            TRUE
 4 FALSE
 \doifinstring \{ \dots^1 . \} \{ \dots^2 . \} \{ \dots^3 . \}
 1 TEXT
            TEXT
 3 TRUE
 \doifinstringelse \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
            TEXT
 3 TRUE
 4 FALSE
 \verb|\doifinsymbolset|{.}^1.{.}^1.{.}^2.{.}^3.{.}^3.{.}^4.{.}^1.
 1 NAME
           NAME.
 3
            TRUE
            FALSE
```

```
\doifinsymbolsetelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
    TRUE
4 FALSE
\doifintwopassdataelse \{...\} \{...\} \{...\}
    NAME
3 TRUF
4 FALSE
\doifitalicelse \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
\doiflanguageelse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\verb|\doiflayerdataelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\verb|\doiflayoutdefinedelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
    FALSE
```

```
\doifMPgraphicelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \setminus 1... \setminus 1... \cdot \{1...\}
1 CSNAME
2 CSNAME
     TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\verb|\doifnextbgroupelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextcharelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|.^1... | \verb|\|.^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifnot {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
2 TEXT
3 TRUE
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| | \{ ... \} | \{ ... \} |
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1, \}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...\}

    NUMMER
    TRUE

\doifnotempty \{...\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}|
1 NAME
2 KEY
3 TRUE
\doifnotenv \{.1.\} \{.1.\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
```

```
\doifnotfile \{...^1\}
1 FILE
2 TRUE
\doifnotflagged {...} {...}
1 NAME
2 TRUE
\doifnothing \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifnotinset \{ \dots^{1}, \{ \dots^{2}, \dots \} \{ \dots^{3} \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat|{...^*}|
\doifnotinstring \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1,...\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...^1\} \{...^2\}
1 NAME
2 TRUE
\doifnotvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifnumber \{...\} \{...\}
1 TEXT
2 TRUE
```

```
\doifnumberelse \{...\} \{...\}
   TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
2 NAME
   TRUE
4 FALSE
\doifobjectreferencefoundelse \{...\} \{...\} \{...\}
2 NAME
   TRUE
4 FALSE
\verb|\doifoddpageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\doifoddpagefloatelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifoldercontextelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{...\} \{...\} \{...\}
1 NAME
2 NAME alles
   TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{...^1\} \{...^2\} \{...^3\}
1 PATH
2 TRUE
3
   FALSE
```

```
\doifpathexistselse {...} {...} {...}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifpositionactionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 REFERENCE
2 TRUE
3 FALSE
\doifrightpagefloatelse \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
    TRUE
3 FALSE
```

```
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifsamestring \{ ...^1 ... \} \{ ...^2 ... \}
2 TEXT
3 TRUE
\doifsamestringelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifsetups \{...\}
1 NAME
2 TRUE
\doifsetupselse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ...^1 ... \} \{ .... \} \{ .... \}
2 TRUE
3 FALSE
\verb|\doifsomebackgroundelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifsomethingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifsometoks \setminus ... { ... }
1 CSNAME
2 TRUE
\doifsometokselse \.\^1.. \ \{.\^2.\} \ \{.\^3.\}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse \{...\} \{...\} \{...\}
1 TEXT
    TEXT
    TRUE
   FALSE
```

```
\doifstructurelisthasnumberelse \{ ... \}
   TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\}
1 TRUE
2 FALSE
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRIF
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
   TRUE
\doiftextelse \{.1.\} \{.2.\} \{.3.\}
1 TEXT
   TRUE
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...^1.\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{ ... \} \{ ... \}
1 NAME
\verb|\doifundefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifunknownfontfeature| {. }^1.} ~ {. }^2.} ~ {. }^3.}
1 NAME
2 TRUE
3 FALSE
```

```
\doifurldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
2 TEXT
3 TRUE
\doifvalueelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
   TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{ . . . \}
* BEFEHL
\verb|\doloopoverlist| \{ \dots, 1, \dots \} \ \{ \dots, 2 \}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\dopositionaction \{.\overset{*}{\ldots}\}
* NAME
```

```
\doprocesslocalsetups {...,*...}
* NAME
\doquadrupleargument \setminus 1... [.2.] [.3.] [.4.] [.5.]
1 CSNAME
2 TEXT
3
   TEXT
4 TEXT
5 TEXT
1 CSNAME
2 TEXT
3 TEXT
   TEXT
5 TEXT
\doquadruplegroupempty \.\^1... \{.\^2.\} \{.\^3.\} \{.\^4.\} \{.\^5.\}
                                  OPT OPT OPT OPT
   TEXT
   TEXT
4 TEXT
5 TEXT
\label{eq:continuous_continuous_continuous} $$\operatorname{doquintupleargument} \ \ ^{1} . \ [\ .^{2} .\ ] \ [\ .^{3} .\ ] \ [\ .^{4} .\ ] \ [\ .^{5} .\ ] \ [\ .^{6} .\ ]
1 CSNAME
2 TEXT
3 TEXT
4
   TEXT
5 TEXT
6 TEXT
\verb|\doquintupleempty | ... | [...] | [...] | [...] | [...] | [...] | [...] |
1 CSNAME
2 TEXT
                             OPT OPT OPT OPT
3 TEXT
4
   TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
                                  OPT OPT OPT OPT
3 TEXT
   TEXT
   TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{ ... \} \{ ... \}

    NUMMER
    BEFEHL

\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\doreplacefeature \{\dots, *, \dots\}
* NAME
\doresetandafffeature \{\dots, \dots\}
* NAME
```

```
\doresetattribute {.*.}
* NAME
\dorotatebox \{...^1\} \.\.^2.. \{...^3\}
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\}
1 NAME
2 NUMMER
\dosetleftskipadaption \{...^*\}
* ja nein standard DIMENSION
\dosetrightskipadaption \{...^*\}
* ja nein standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \stellezeilenabstandein
\dosetupcheckedinterlinespace {...,*...}
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
\doseventupleargument \\.^1 \cdot \[.^2\] \[.^3\] \[.^4\] \[.^5\] \[.^6\] \[.^7\] \[.^8\]
1 CSNAME
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\verb|\doseventupleempty \.^1.. [.^2.] [.^3.] [.^4.] [.^5.] [.^6.] [.^7.] [.^8.]
1 CSNAME
                               OPT OPT OPT OPT
2 TEXT
3
   TEXT
   TEXT
   TEXT
   TEXT
7 TEXT
8 TEXT
   TEXT
\dosingleargument \setminus ... [...]
1 CSNAME
2 TEXT
\dosingleempty \.\dosingle. [.\dosingle.]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{.\^2..\}
1 CSNAME
2 TEXT
```

```
1 CSNAME
2 TEXT
3
                 TEXT
4
                 TEXT
5 TEXT
6 TEXT
7 TEXT
$\dosixtupleempty \ \ ^1.. \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.] \ [.^6.] \ [.^7.]
                                                                                                                                                                                    OPT
                                                                                                                                                                                                                      OPT OPT
2 TEXT
3 TEXT
                  TEXT
                  TEXT
                  TEXT
7 TEXT
 \dostarttagged \{...\} \{...\} ... \dostoptagged
1 NAME
2 NAME
 \dostepwiserecurse \{...\} \{...\} \{...\}
1 NUMMER
 2 NUMMER
3 [-+] NUMMER
4 BEFEHL
 \dosubtractfeature {...,*...}
 * NAME
 \dotfskip {.*.}
 * DIMENSION
 \dotoks \.*..
 * CSNAME
 \dotripleargument \\.^1\. [\.^2\.] [\.^3\.] [\.^4\.]
1 CSNAME
2 TEXT
                  TEXT
3 TEXT
4 TEXT
 \dotripleargumentwithset \.\dotripleargumentwithset \.\dotripleargumentwit
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleempty \|.^1... [.^2.] [.^3.] [.^4.]|
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotriplegroupempty \.\dotriplegroupempty \
                                                                                                                                                                         OPT OPT OPT
2
                  TEXT
3
                  TEXT
 4 TEXT
```

```
\doublebond
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...\} \.\.^2.. \{...\}
2 CSNAME
3 CONTENT
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus ... \setminus ... \{...\}
1 CSNAME
2 CSNAME
3 CONTENT
\verb|\dowithpargument| \verb|\|^*.
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
\dowithwargument \setminus.*..
* CSNAME
\dpofstring {...}
* TEXT
\drehen [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \steffedrehenein
2 CONTENT
\duennelinie
\duennerumriss [..,..*=..,..]
* inherits: \stelleduennerumrissein
\dummydigit
\verb|\dummyparameter {...}|
* KEY
\ETEX
\EveryLine \{ . \stackrel{*}{.} . \}
* BEFEHL
```

```
\EveryPar {.*.}
* BEFEHL
\verb| \edef converted argument | \cdots 1... { \cdots 1... } |
1 CSNAME
2 TEXT
\efcmaxheight \{...^*\}
* NAME
\efcmaxwidth \{...^*\}
* NAME
\efcminheight {.*.}
* NAME
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1..\} \{...^2..\}
1 NAME
2 KEY
\effect [.1] {.2.}
1 NAME
2 CONTENT
\einezeile [.*.]
* REFERENCE
\UNIT { . * . }
* CONTENT
instances: unit
\unit {.*.}
* CONTENT
\elapsedseconds
\elapsedtime
\em
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
* NAME
```

```
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4\ iso-8859-9\ iso-8859-10\ iso-8859-13\ iso-8859-14\ iso-8859-15\ iso-8859-16\ latin1\ latin2\ latin3\ latin4\ latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\env {.*.}
* KEY
\envvar {.1.} {.2.}
1 KEY
2 BEFEHL
\epos {.*.}
* NAME
\equaldigits \{.\overset{*}{\dots}\}
* TEXT
\erhoehen \.*..
* CSNAME
\erhoehen cd:paren*theses-l
* CSNAME NUMMER
\ersteunterseite
\eTeX
\executeifdefined \{...\} \{...\}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\expandcheckedcsname \setminus 1. \{ . 2 . \} \{ . 3 . \}
1 CSNAME
2 KEY
3 TEXT
```

```
\expanded \{...^*\}
* CONTENT
\expandfontsynonym \setminus ... \{...\}
1 CSNAME
2 NAME
\expdoif \{...^{1},...\} \{...^{2},...\}
1 CONTENT
   CONTENT
3 TRUE
\expdoifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\expdoifelse \{...\} \{...\} \{...\}
1 CONTENT
   CONTENT
   TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
3 TRUE
4 FALSE
\expdoifelseinset \{...\} \{...,2...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
\expdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
   TRUE
4 FALSE
\verb|\expdoifnot {...}| {...} {...} {...}|
1 CONTENT
2 CONTENT
3 TRUE
\externalfigurecollectionmaxheight \{...^*.}
\verb|\externalfigurecollectionmaxwidth {...}|
\verb|\externalfigurecollectionminheight {...}|
* NAME
\verb|\externalfigurecollectionminwidth| {...}^*|
* NAME
\verb|\externalfigurecollection| parameter $\{...^1,.\} $\{...^2,..\}
1 NAME
2 KEY
```

```
\externeabbildung [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]

1 FILE OPT OPT
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\fakebox ....
* CSNAME NUMMER
\farbbalken [...,*...]
* COLOR
\farbe [...^{1}] {...}
1 COLOR
2 CONTENT
\farbewert {...}
* COLOR
\fastdecrement \.*..
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\(\dot{1}\).] [\(\dot{1}\),\(\dot{2}\).\(\dot{1}\).
2 inherits: \stelleumrahmtein
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1\} \{...^2\}
1 NUMMER
2 CONTENT
\fastsetup {...}
* NAME
\fastsetupwithargument \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx klein gross script scriptscript
\fastsxsy \{ \dots \} \{ \dots \}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [...] [..., ...]
1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
```

```
\feature {.1.} {...,2...}
1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
\feld [.1.] [.2.]
1 NAME
2 TEXT
\feldstapel [.\frac{1}{.}] [...\frac{2}{.}...] [...,.\frac{3}{=}...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\fence
\fenced \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 CONTENT
\FENCE { . . . }
* CONTENT
\festesspatium
\fetchallmarkings [.1.] [.2.]
1 BESCHRIFTUNG
2 seite NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
```

\fetchmark [...] [...]

1 BESCHRIFTUNG

2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchmarking [.1] [.2] [.3]

- 1 BESCHRIFTUNG
- seite NAME

 3 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchonemark [...] [...]

- 1 BESCHRIFTUNG
- 2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchonemarking $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$ \[\begin{aligned} \cdot \text{1.1.} \\ \te

- 1 BESCHRIFTUNG
- seite NAME
 seite NAME
 serste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchruntinecommand $\setminus ... \{...\}$

- 1 CSNAME 2 FILE

\fetchtwomarkings [...] [...]

- 1 BESCHRIFTUNG
- 2 seite NAME

```
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fett
\fettgeneigt
\fettitalic
\fieldbody [.^{1}.] [..,..^{2}..,..]
NAME
inherits: \setupfieldbody
\fifthoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
2 TEXT
3 TEXT
4 TEXT 5 TEXT
\fifthofsixarguments \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\}
1 TEXT
3 TEXT
   TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots]
1 FILE NAME
2 inherits: \externeabbildung
\figurewidth
\filename \{ . \overset{*}{.} . \}
* FILE
\filledhboxb .. \{...
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
```

```
\filledhboxg .1. {.2.}
1 TEXT
2 CONTENT
\filledhboxk .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxm .. \{..^{2}.}
1 TEXT OPT 2 CONTENT
\filledhboxr ... { ... }
1 TEXT OPT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [...]
* sym symbol linie breite spatium NAME
\filterfromnext \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
                                       OPT OPT OPT OPT
2 NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{...\} \{...\}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 FILE
2 gerade ungerade NUMMER NUMMER:NUMMER
3 breite = DIMENSION
n = NUMMER
  category = NAME
\filterreference {.*.}
* default text titel nummer seite realpage
\findtwopassdata \{...^1.\}
1 NAME
\finishregisterentry [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] [\ldots,\ldots\frac{3}{2}..,\ldots]
2 label
                 = NAME
    keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
    alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
```

```
\firstcountervalue [.*.]
   NAME
\firstoffivearguments {.\(^1\).} {.\(^2\).} {.\(^3\).} {\(^4\).} {\(^5\).}
2 TEXT
    TEXT
    TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
    TEXT
3 TEXT
4 TEXT
\firstofoneargument \{...^*.\}
* TEXT
\firstofoneunexpanded \{...^*\}
\firstofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
    TEXT
    TEXT
    TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...^1\} \{...^2\} \{...^3\}
2 TEXT
3 TEXT
\firstofthreeunexpanded \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\verb|\firstuserpagenumber||
```

```
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \stelleumrahmtern
CONTENT
\fittopbaselinegrid \{...^*\}
* CONTENT
flag {...}
* NAME
\verb|\floatuserdataparameter {.*.}|
\flushbox {...} {...}
1 NAME
2 NAME
\flushboxregister .*.
* CSNAME NUMMER
\verb|\flushcollector [...]| \\
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folgendeunterseite
\fontalternative
\fontbody
\fontchar \{ ...^* . \}
* NAME
```

```
\fontcharbyindex {.*.}
* NUMMER
\fontclass
\fontclassname \{...^1\} \{...^2\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...] [...]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titel = TEXT
   bookmark = TEXT
    liste
             = TEXT
    referenz = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,...^2=...,..]
1 TEXT
2 KEY = VALUE
\forgetragged
\format [.\frac{1}{1}.] [..,.\frac{2}{2}..,..] {\frac{3}{1}}

1 NAME OPT OPT

2 inherits: \setupscale

3 CONTENT
\formel [\ldots, 1] {.2.}
1 gepackt tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
2 CONTENT
\formelnummer [...,*...]
* REFERENCE
\foundbox \{ ... \} \{ ... \}
1 NAME
2 NAME
```

```
\fourthoffivearguments \{.1.\} \{.1.\} \{.1.\} \{.1.\}
   TEXT
   TEXT
3
   TEXT
   TEXT
5 TEXT
TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
   TEXT
   TEXT
   TEXT
   TEXT
6 TEXT
\verb| frameddimension {.*.}|
\framedparameter \{...^*\}
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\freezemeasure [...^1] [...^2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {.*.}
* CONTENT
\frule .. .*. .. \relax
* width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
\GetPar
\GotoPar
\Greeknumerals \{...^*\}
* NUMMER
\verb|\gdefconverted argument| \verb|\|.^1..| \{ ...^2 .. \}
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | ... | ... | ...
1 CSNAME
   CSNAME
```

```
\label{eq:continuous_problem} $$ \gefuell tesrechteck \ [\dots, \dots^{\frac{1}{2}} \dots, \dots] \ \{\dots^2, \dots\} \ $$ 1 \quad inherits: \stellege fuell tesrechteckein $$^{OPT}$ $$^{OPT}$ $$
з техт
\gefuelltezeile [..,..^*=..,..]
* inherits: \stellegefuelltezeileein
\geneigt
\geneigtfett
\gestreckt [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setupstFetched
TEXT
\getboxfromcache \{...^1\} \{...^2\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ....
* CSNAME NUMMER
\verb|\getbufferdata| [...^*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\verb|\getcommalistsize [...,^*...]|
* BEFEHL
\getdayoftheweek \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
\verb|\getdocumentargumentdefault {.}^{1}.} \ {.}^{2}.
1 NAME
2 TEXT
\getdocumentfilename \{...^*.\}
* NUMMER
```

```
\getdummyparameters [..,..*...]
* KEY = VALUE
\getemptyparameters [.1] [..,..=2]
1 TEXT
2 KEY = VALUE
\geteparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2=...]
1 FILE 2 inherits: \setupexternalfigure
\verb| \getfirstcharacter {...^*}|
* TEXT
\getfirsttwopassdata\ {.*.}
* NAME
\getfromcommacommand [\ldots, 1, \ldots] [\ldots]
1 BEFEHL
2 NUMMER
\getfromcommalist [\ldots, 1, \ldots] [\ldots]
1 BEFEHL
2 NUMMER
\verb| \getfromtwopassdata {...} {...} {...}
1 NAME
2 NAME
\verb| \getglyphdirect {...} | {...} | {...} |
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getlasttwopassdata {.*.}
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
\getMPdrawing
```

```
\getMPlayer [.\frac{1}{2}...\frac{2}{2}....] \{.\frac{3}{2}...}
 1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\getmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME NUMMER
 \getnamedglyphdirect \{...^1\}
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
 \verb|\getnamedtwopassdatalist| \verb|\|.^1... | \{ ...^2 ... \}
1 CSNAME
2 NAME
 \getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
 \getobjectdimensions \{...^1\}
1 NAME
2 NAME
 \getpaletsize [...]
 \getparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
 \getprivatechar {.*.}
 * NAME
 \gen{array}{c} \gen
 * NAME
\verb| \getrandomcount | \  \  \  \  \  \{ \  \  \, . \  \  \, \} \  \  \{ \  \  \, . \  \  \, \} 
1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 DIMENSION
3 DIMENSION
```

```
1 CSNAME
2 NUMMER
3 NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomseed \.*..
* CSNAME
\getraweparameters [...^1] [..,..^2=..,..]
1 TEXT
2 KEY = VALUE
\getrawgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getrawnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getrawparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getreference [...] [...]
\getreferenceentry {.*.}
* default text titel nummer seite realpage
\getroundednoflines \{...^*\}
* DIMENSION
\getsubstring \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TEXT
\genty \{ \dots \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue {...}
* NAME
\getvalue {.*.}
* NAME
```

```
\getvariable { . . . } { . . . }
1 NAME
2 KEY
 \getvariabledefault \{ ...^1 . \} \{ ... \} \{ ... \}
2 KEY
3 BEFEHL
 \getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
 \gitter [..,..*=..,..]
 * inherits: \basegrid
\verb|\globaldisablemode|[...,^*...]|
* NAME
 \globalenablemode [...,*...]
 * NAME
 \globalletempty \.*..
 * CSNAME
 \globalpopbox ...
 * CSNAME NUMMER
 \globalpopmacro \.*..
 * CSNAME
 \globalpreventmode [...,*...]
 * NAME
1 BEFEHL
2 CSNAME
\globalpushbox ....
* CSNAME NUMMER
\globalpushmacro \.*..
 * CSNAME
 \verb|\global| pushreference prefix {...} ... \ \verb|\global| popreference prefix | ... \ \ \global| popreference prefix | ... \ \global| popreference prefi
* + - TEXT
 \globalswapcounts \.1.. \.2..
1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
\verb|\globalswapmacros|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
```

```
\globalundefine {.*.}
    NAME
\verb|\glyphfontfile {...}|
* FONT
\gobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\}
    CONTENT
3 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
2 TEXT
    TEXT
    TEXT
5 TEXT
\gobblefourarguments \{.1^{1}.\} \{.1^{2}.\} \{.1^{3}.\} \{.1^{4}.\}
1 CONTENT
    CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
1 TEXT
    TEXT
3 TEXT
    TEXT
\gobbleninearguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
    CONTENT
    CONTENT
3
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
    CONTENT
\gobbleoneargument \{...^*.\}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
```

```
\gobblesevenarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   CONTENT
   CONTENT
   CONTENT
3
   CONTENT
   CONTENT
   CONTENT
7 CONTENT
\gobblesingleempty [.^*.]
* TEXT
\gobblesixarguments \{.\overset{1}{.}.\} \{.\overset{2}{.}.\} \{.\overset{3}{.}.\} \{.\overset{4}{.}.\} \{.\overset{5}{.}.\} \{.\overset{6}{.}.\}
1 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [.^{1}.] [.^{2}.] [.^{3}.]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.1] [.2]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\gobbleuntilrelax .*. \relax
* CONTENT
\grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
   NAME
   NAME
3
4 NAME
```

```
\grabbufferdatadirect \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1\} \...
1 NAME
2 CSNAME
\graufarbe [...^1] {...}
1 COLOR
2 CONTENT
\grave {.*.}
* CHARACTER
\grayvalue \{ \dots^* \}
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals {.*.}
* NUMMER
\gross ...
* CHARACTER
\grotesk
\groupedcommand \{...\}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots 1. \{\dots^2 \dots\}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots 2...}
1 CSNAME NUMMER
2 DIMENSION
\verb|\gujaratinumerals| \{.\overset{*}{\dots}\}
* NUMMER
\gurmurkhinumerals \{...^*.\}
* NUMMER
\haarlinie
\hairspace
\halflinestrut
\halfstrut
```

```
\halfwaybox {...}
* CONTENT
\handletokens ... \with \...
1 TEXT
2 CSNAME
\handschrift
\hash
\hat {.*.}
* CHARACTER
\hauptsprache [.*.]
* SPRACHE
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
\hboxBOX {.*.}
* CONTENT
\hdofstring \{...^*\}
* TEXT
\headhbox ... { ... }
1 TEXT OPT 2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
```

```
\heightanddepthofstring \{...^*\}
\heightofstring \{.\overset{*}{\ldots}\}
\heightspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
2 DIMENSION
3 FONT
\HELP [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\helptext [.1.] {.2.} {.3.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\heutigesdatum [...,...]
* jahr monat tag wocheAFag y yy Y m mm M d dd D w W spatium \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
    merkmal day:+ day:+ d:+ d:+ d:+ dd:+ dd:+ D:+ D:+ month:jalali m:jalali jalali:to jalali:from
\heutigeskopfnummer
\hglue ...
* DIMENSION
\hiddencitation [.*.]
* REFERENCE
\hiddencite [...]
* REFERENCE
\highlight [...^1] {...}
1 NAME
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilfetext [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 REFERENCE OPT
2 TEXT
3 TEXT
   TEXT
\hilo [...] {...} {...}
1 links Techts
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\hintergrund \{...^*\}
* CONTENT
\HINTERGRUND { . * . }
* CONTENT
instances: hintergrund
\hl [.*.]
* NUMMER
\hoch {.*.}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\unitshigh {.*.}
* CONTENT
\holebeschriftung [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 BESCHRIFTUNG
seite NAME

seite letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck
\holepuffer [.*.]
* BUFFER
\getBUFFER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom {...}
* CONTENT
\hpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\hsizefraction \{ ... \} \{ ... \}
1 DIMENSION
2 NUMMER
\hsmash \{ ...^* . \}
* CONTENT
\hsmashbox ...
* CSNAME NUMMER
\hsmashed \{ \dots^* \}
* CONTENT
```

```
\hspace [...] [...]
NAME OPT OPT

klein mittel gross normal default kein .5 1 2 3 speech zitieren interquotation zitat sentence intersentence NAME
\verb|\htdpofstring {...}|
* TEXT
\htofstring \{ . \overset{*}{.} . \}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\hyphenatedfilename \{...^*\}
* TEXT
\verb|\hyphenatedhbox {...}|
* CONTENT
\hyphenatedpar {.*.}
* TEXT
\verb|\hyphenatedurl {...}^*.}
\verb|\hyphenatedword {...}^*.}
* TEXT
\INRSTEX
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
```

```
\iftrialtypesetting ... \else ... \fi
1 TRUE
2 FALSE
 \ignoreimplicitspaces
\ignorevalue \{ . \overset{*}{\ldots} \}
* NAME
\verb|\label{temperature}| \end{tikzpanding} | \end{
 1 NAME
2 NUMMER
3 CONTENT
\impliedby
\implies
\immuriss [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleUmrahmtein
2 CONTENT
 \in \{.1.\} \{.2.\} [.3.]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
\includemenu [.*.]
\includeversioninfo {.*.}
 \incrementcounter [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME
2 NUMMER
\verb|\incremented counter [...^*]|
 * NAME
 \incrementpagenumber
 \incrementsubpagenumber
 \incrementvalue \{...^*.\}
 * NAME
 \ indentation
\infofont
 \infofontbold
 \inheritparameter [...^1] [...^2] [...^3]
1 TEXT
2 TEXT
3 КЕҮ
```

```
\inhibitblank
\initializeboxstack {.*.}
* NAME
\inlinebuffer [...,*...]
* RUFFER OPT
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath \{.\overset{*}{.}.\}
* CONTENT
\inlinemathematics \{...^*\}
* CONTENT
\verb|\linemessage {...}|
* TEXT
\verb|\lineordisplaymath| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 CONTENT
2 CONTENT
\inlineprettyprintbuffer \{...^1.\} \{...^2.\}
1 BUFFER
2 mp lua xml parsed-xml nested tex context kein NAME
\inlinerange [.*.]
* REFERENCE
\verb|\innerflushshapebox|
\input {.*.}
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*\}
* FILE
* FILE
\insertpages [.1] [...,2...] [...,3...]

1 FILE OPT OPT

2 NUMMER

3 breite = DIMENSION

n = NUMMER
    category = NAME
```

```
\installactionhandler \{...^*\}
* NAME
\ installactive character ...*.
* CHARACTER
1 CHARACTER
2 BEFEHL
\ \installattributestack \.*..
* CSNAME
1 CSNAME
2 NAME
3 CSNAME
\installautosetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
\installbasicautosetuphandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{loss}| install basic parameter handler | .^1. . \{.^2.\}
1 CSNAME
2 NAME
\verb|\label{tomframerenderer {...}} {\tt !...} {\tt !...}
1 NAME
2 BEFEHL
\installcommandhandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\installdefinehandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
1 CSNAME
        NAME
3 CSNAME
4 NAME
\verb|\label{limit}| \end{tikzer}
1 CSNAME
2 NAME
```

```
\installdirectparameterhandler \setminus ... \{...\}
   1 CSNAME
 2 NAME
 \verb|\colored=| \colored=| \colore
 1 CSNAME
2 NAME
   \installdirectsetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
   \ installdirectstyleandcolorhandler \ . \ . \ . \ . \ . \ . \ .
 1 CSNAME
2 NAME
 \verb|\label{thm:linear} \verb|\label{linear} \end{tikzpicture} | \end{tikzpicture} 
 1 CSNAME
2 NAME
   3 CSNAME
 \verb|\label{thm:linear} \verb|\label{linear} \end{tikzpicture} | \end{tikzpicture} 
 1 CSNAME
2 NAME
3 CSNAME
   \verb|\installglobalmacrostack| \\ \verb|\label{lobalmacrostack|}.".
   \installieresprache [.\frac{1}{2}...] [...,..\frac{2}{2}...,...]
 1 NAME
2 inherits: \stellespracheein
   \installieresprache [.1] [.2]
1 NAME
2 SPRACHE
 \installleftframerenderer \{...\} \{...\}
   1 NAME
 2 BEFEHL
 \ \installmacrostack \ \.\^*...
   * CSNAME
 \verb|\installnamespace {...}|
   * NAME
 \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| coloredg
1 CSNAME
2 BEFEHL
   \installpagearrangement ... { ... }
 1 NAME
2 BEFEHL
   \installparameterhandler \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
 1 CSNAME
2 NAME
```

```
\installparameterhashhandler \setminus 1... \{...\}
 1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \ install parentinjector \ \.\frac{1}{1}... \ \ \{ \.\frac{2}{1}... \}
1 CSNAME
2 NAME
\verb|\label{transformer}| \textbf{ ``.'} \textbf{ `.'.} 
 1 NAME
 2 BEFEHL
 \installrootparameterhandler \setminus ... \cdot \{...\}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \installshipoutmethod \{...\} \{...\}

    NAME
    BEFEHL

\verb|\commandhandler| \verb|\commandhandler| \verb|\commandhandler| | \verb|\commandhandler| | \verb|\commandhandler| | \verb|\commandhandler| | \verb|\commandhandler| | commandhandler| | commandhand
1 CSNAME
2 NAME
3 CSNAME
 \installsimpleframedcommandhandler \setminus ... \{...^2.\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
 2 NAME
 \installswitchcommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
 \installswitchsetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
 \installtexdirective \{.1.\} \{.2.\} \{.3.\}
 1 NAME
2 BEFEHL
3 BEFEHL
```

```
\installtextracker \{...\} \{...\}
 1 NAME
2 BEFEHL
3 BEFEHL
\verb|\label{topframe}| \end{tabular}
1 NAME
2 BEFEHL
\installunitsseparator \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 NAME
2 BEFEHL
\installunitsspace \{...\} \{...\}
1 NAME
2 BEFEHL
\installversioninfo \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\integerrounding \{...^*.\}
* NUMMER
\interaktionsbalken [...] [...,..]
1 NAME OPT OP
2 inherits: \stelleinteraktionsbalkenein
 \interaktionsknopfe [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
inherits: \stelleinteraktions@\( \) kenein seite unterseite REFERENCE
\interaktionsmenue [...^1] [..,..^2=..,..]
1 NAME OPP.
2 inherits: \stelleinteraktionsmenueein
 \intertext {.*.}
 * TEXT
\verb|\invokepageheandler {...} | {...} |
1 normal kein NAME
2 CONTENT
\inzeile \{...\} [...]
1 TEXT
2 REFERENCE
 \irgendwo \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
 \istltdir ....
* TLT TRT
\istrtdir ...
 * TLT TRT
 \italic
```

```
\italiccorrection
\italicface
\italicfett
\itemtag [...,*...]
* REFERENCE OPT
\ jobfilename
\jobfilesuffix
\Kap {...}
* TEXT
\kalligraphie
\kap { . . . }
* TEXT
\keeplinestogether \{.\overset{*}{\ldots}\}
* NUMMER
\keepunwantedspaces
\keinekopfundfusszeilen
\keinspatium
\keinzeilenobenundunten
\kerncharacters [.1] {.2.}
1 NUMMER
2 TEXT
\klein
\kleinfett
\verb|\kleinfettgeneigt|
\kleinfettitalic
\verb|\kleingeneigt|
\kleingeneigtfett
\kleinitalicfett
\kleinnormal
\kleintippen
```

```
\klonierefeld \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
 1 NAME
2 NAME
3 NAME
4 NAME
 \knopf [..,..\frac{1}{2}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
 \BUTTON [..,..\frac{1}{2}...] \{.\frac{2}{1}...\} [.\frac{3}{1}...]
 1 inherits: \set@pbutton
 3 REFERENCE
 instances: button
\COMMENT [.\frac{1}{1}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots] \{\ldots\} 1 TEXT OPT OPT 2 inherits: \stellekommentarein
3 TEXT
 instances: comment
 \comment [.\frac{1}{.}] [..,.\frac{2}{=}..,..] {\frac{3}{.}}
1 TEXT OPT OPT
2 inherits: \stellekommentarein
3 TEXT
 \komponente [.*.]
 * FILE
 \komponente ...
 * FILE
 \konvertierezahl \{...^1\}
 1 leer default kein monat month:mnem buchstabe Buchstabe buchstaben Buchstaben a A Ziffern wort words Wort Woerter
          n N roemischezahlen Roemischezahlen i I r R KR RK griechisch Griechisch g G abjadnumerals abjadnodotnumerals
          abjadnaivenumerals thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals
           Greeknumerals arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals
           koreanparentnumerals koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn
          cn-c\ cn-a\ sloveniannumerals\ slovenianNumerals\ spanishnumerals\ spanishNumerals\ mathgreek\ set \_0\ set \_1\ set \_2\ set \_3
          continued NAME
 2 NUMMER
\label{local_local_local_local_local_local} $$ \end{substitute} 
1 ABSCHNITT
 2 vorig aktuell folgende erste letzte
\label{eq:kopierefeld} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ [. & 2 \\ . & . ] $$
1 NAME
2 NAME
\verb|\koreancirclenumerals {.*.}|
 * NUMMER
 \verb|\koreannumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
 \koreannumeralsc {.*.}
 * NUMMER
 \koreannumeralsp {.*.}
 * NUMMER
```

```
\verb|\koreanparentnumerals {...}|
* NUMMER
\verb|\korrigierezwischenraum {.*.}|
* CONTENT
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\LABELsprache
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\begin{tabular}{ll} \verb+ btxlabelsprache \\ \end{tabular}
\headsprache
\labelsprache
\mathlabelsprache
\operatorsprache
\prefixsprache
\suffixsprache
\taglabelsprache
\unitsprache
\LABELtexts \{...\}
1 KEY
2 TEXT
instances: head label mathlabel
\headtexts \{...\}
1 KEY
2 TEXT
```

```
\labeltexts \{.1.\}
1 KEY
2 TEXT
\mathlabeltexts \{...\}
1 KEY
2 TEXT
\LABELtext {.*.}
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
\headtext \{...^*\}
* KEY
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext {...}
* KEY
\suffixtext {.*.}
* KEY
\taglabeltext {.*.}
* KEY
\unittext \{...^*.\}
* KEY
\LABEL [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\verb|\languageCharacters {.*.}|
* NUMMER
\languagecharacters {.*.}
* NUMMER
\verb|\languagecharwidth {.}^*.}|
* SPRACHE
\lastcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
```

```
\lastdigit {...}
* NUMMER
\label{lastlinewidth}
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [...^1]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode {...}
* BEFEHL
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\delta\)} 1 inherits: \setuplayef^{PT}
1 \quad \text{inherits: } \backslash \text{setuplayer}^{\text{DPT}}
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
NAME
NAME
NAME
CONTENT
\verb|\lazysavetwopassdata| \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NUMMER
3 CONTENT
\lbox \cdot \cdot \cdot \cdot \cdot \{\cdot \cdot \cdot \cdot \}
1 TEXT OPT
2 CONTENT
```

```
\leftbottombox {.*.}
 * CONTENT
 \leftbox \{.\overset{*}{\ldots}\}
 * CONTENT
 \lefthbox \{ . \overset{*}{.} . \}
 * CONTENT
 \leftLABELtext {.*.}
 * KEY
instances: head label mathlabel
 \label{leftheadtext} \
 * KEY
 \leftlabeltext {.*.}
 * KEY
 \leftmathlabeltext {.*.}
 * KEY
\leftline \{ \dots^* \}
* CONTENT
\label{leftorrighthbox} \begin{picture}(10,10) \put(0,0){\line(0,0){10}} \put(0,
1 TEXT
2 CONTENT
\verb| leftorrightvbox . . . . { . . . } |
1 TEXT
2 CONTENT
\leftorrightvtop ... { ... }
1 TEXT
2 CONTENT
\leftskipadaption
\leftsubguillemot
\lefttopbox {...}
* CONTENT
\lefttoright
\verb| lefttorighthbox . . . { . . . } |
1 TEXT
2 CONTENT
\lefttorightvbox .. \{...
1 TEXT
2 CONTENT
\lefttorightvtop ... { ... }
1 TEXT
2 CONTENT
```

```
\letbeundefined \{...^*\}
* NAME
\letcatcodecommand \setminus ... ... ^2 ... \setminus ...
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
\letcscsname \...\csname ...\endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \...
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.^2...
1 KEY
2 CSNAME
\letempty \.*..
* CSNAME
\letgvalue \{ ... \} \ \ ^2 ...
1 NAME
2 CSNAME
\letgvalueempty \{...^*.\}
* NAME
\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\verb|\label{lettercolon||} \\
\letterdollar
\letterdoublequote
\letteregroup
```

\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterslash
\letterspacing [.1.] {.2.} 1 NUMMER OPT 2 TEXT
\lettertilde
\letterunderscore
\letvalue {.1.} \.\ 1 NAME 2 CSNAME
\letvalueempty {.*.} * NAME
\letvaluerelax {.*.} * NAME
\letzteunterseite

```
\lfence \{...^*\}
* CHARACTER
\lhbox {.*.}
* CONTENT
\limitatefirstline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 DIMENSION
3 BEFEHL
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{.1.\} \{.2.\} \{.3.\}
1 TEXT
2 [-+] DIMENSION
3 BEFEHL
\limitatetext {.1.} {..., ...} {.3.}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\LINENOTE { . * . }
instances: linenote
\linenote { .*.}
\linespanningtext \{...\} \{...\}
2 DIMENSION
3 FONT
\liniendicke
\links ....
* CHARACTER
\linksbuendig {.*.}
* CONTENT
\listcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
   nach
                = BEFEHL
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\listcitation [.1.] [.2.]
1 default category of thry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
```

```
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
               = BEFEHL
   nach
   links
              = BEFEHL
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
               = BEFEHL
   nach
              = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\listcite [.1] [.2]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
   vor
               = BEFEHL
              = BEFEHL
   nach
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\listenlaenge
\listnamespaces
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\verb|\loadbtxdefinitionfile [...^*]|
* FILE
\verb|\loadbtxreplacementfile [...^*]|
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [.*.]
* FILE
```

```
\loadluafile [.*.]
* FILE
\verb|\loadluafileonce|[...^*]|
* FILE
\label{loadspellchecklist} \ [.\stackrel{\scriptscriptstyle 1}{\ldots}] \ [\stackrel{\scriptscriptstyle 2}{\ldots}]
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\verb|\loadtexfileonce|[...^*]|
* FILE
\loadtypescriptfile [.*.]
* FILE
\localframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \{\ldots\rightarrow\ldots}.
NAME
inherits: \stelleumrahmtein
CONTENT
\localframedwithsettings [...] [...,..=2..,..] \{...\}
2 inherits: \stelleumrahmtein
3 CONTENT
\localhsize
\localpopbox ....
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\localpushbox ....
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine {.*.}
* NAME
\locatedfilepath
\locatefilepath {.*.}
* FILE
\verb|\locfilename {...}|
* FILE
\lomihi \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\lowerbox \{ . . . \}  \\ \.^2 .. \\ \.^3 .\\
 1 DIMENSION
2 CSNAME
3 CONTENT
 \lowercased \{...^*\}
 \lowercasestring ... \to \...
1 TEXT
2 CSNAME
 \lowerleftdoubleninequote
 \lowerleftsingleninequote
 \lowerrightdoubleninequote
 \lowerrightsingleninequote
  \LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 links rechart
2 CONTENT
3 CONTENT
 \LOWMIDHIGH \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop ... { ... } 1 TEXT ^{\mathrm{OPT}} 2 CONTENT
\verb|\label{luacode||} \textbf{\footnote{luacode}||} \textbf{\footn
 * BEFEHL
 \luaconditional \.*..
 * CSNAME
 \luaenvironment .*.
 * FILE
 \luaexpanded {...}
 * BEFEHL
 \luaexpr {.*.}
 * CONTENT
 \luafunction \{...^*\}
 * BEFEHL
 \luajitTeX
```

\luamajorversion
\luaminorversion
\luaparameterset {.\darklinequal 1.1 \rightarrow \langle \cdots \limits \cdots
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
/MKVI
\MKXI
\MONAT {.*.} * NUMMER
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER
\MPanchor {.*.} * NAME
\MPbetex {.*.} * NAME
\MPc {.*.} * NAME

```
\MPcode \{...\}
1 NAME
2 CONTENT
\MPcolor \{ . \stackrel{*}{.} . \}
* COLOR
\MPcoloronly {.*.}
* COLOR
\MPcolumn {.*.}
* NAME
\MPd {.}^*.
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}.\}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls {.*.}
* NAME
```

```
\MPmenubuttons {.*.}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{.\overset{*}{\ldots}\}
* COLOR
\MPoverlayanchor \{...^*\}
* NAME
\MPp {...}
* NAME
\verb|\MPpage {...}|
* NAME
\verb|\MPpardata {...}|
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...^*\}
* NAME
\MPpositiongraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\MPposset \{...^*\}
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\MPregion \{ ...^* . \}
* NAME
\MPrest \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 CONTENT
\MPrightskip \{...^*\}
* NAME
\MPrs {.*.}
* NAME
\MPstring \{...^*\}
* NAME
```

```
\MPtext { . * . }
* NAME
\MPtransparency {.*.}
* COLOR
\label{eq:mpul} $$ \MPul $\{ \dots^* . \}$
* NAME
\MPur \{ ...^* . \}
* NAME
\MPVI
\MPv \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv \{...\}
1 NAME
2 CONTENT
\MPw { . . . }
* NAME
\MPwhd \{...^*\}
* NAME
\MPx {.*.}
* NAME
\MPxy { .* . }
* NAME
\MPxywhd \{...^*\}
* NAME
\MPy {...}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . \mbox{\mbox{\tt ..}}
* CHARACTER
1 BEFEHL
2 CSNAME
```

```
\makestrutofbox ....
* CSNAME NUMMER
\mapfontsize [...] [...]
1 DIMENSION
2 DIMENSION
\margindata [.1] [..,.2 ..,..] [..,.3 ..,..] {.4.}
2 referenz = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
\label{eq:marginal} $$ \MARGINDATA [..,..$^{\frac{1}{2}}..,..] [..,..$^{\frac{2}{2}}..,..] {...}$
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
inother margintext
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE OPT
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(.\).
1 referenz = REFERENCE
   inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{.^{3}..\}
1 referenz = REFERENCE OPT
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
```

```
\inleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE<sup>OPT</sup>
        inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 referenz = REFERENCE
        inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,.\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] {\dagger3} \]

Toforers = REPERENCE OPT
1 referenz = REFERENCE
       inherits: \setupmargindata
inherits: \setupmarginframed
3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
        inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.} 1 referenz = REFERENCET
       inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
\inoutermargin [..,..\stackrel{1}{=}..,..] [..,..\stackrel{2}{=}..,..] {.\stackrel{3}{.}.}
1 referenz = REFERENCE OPT
     inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_
1 referenz = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inrightedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCET
       inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\dots\} 1 referenz = REFERENCE OPT OPT
        inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{.\frac{3}{.}.\}
1 referenz = REFERENCE
        inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [...] {...}
1 zuruecksetzten affles NAME
2 CONTENT
\markinjector [....]
* NAME
```

```
\markpage [.^1.] [.^2.]
1 NAME
2 [-+] NUMMER
\mat {.*.}
* CONTENT
\math [.1.] {.1.}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\MATHCOMMAND \{.1.\} \{.2.\}
1 TEXT
2 TEXT
                    OPT
\mathdefault
\mathdouble [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\} \{.\frac{4}{2}\}
1 beide vfenced ^{\mbox{\scriptsize OPT}}
2 NUMMER
3 TEXT
4 TEXT
\MATHDOUBLEEXTENSIBLE \{...^1, \}
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
overparentunderparent overbracketunderbracket
\doublebar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\doublebrace \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\doublebracket \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\doubleparent \{...^1.\}
1 TEXT
2 TEXT
\overbarunderbar \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...^1\}
1 TEXT
2 TEXT
```

```
\color= \col
1 TEXT
2 TEXT
 \overparentunderparent \{...^1.\}
1 TEXT
2 TEXT
 \mathematik [...^1] {...}
1 NAME
2 CONTENT
                                              OPT
 \MATHEXTENSIBLE \{.1.\} \{.2.\}
                                                            OPT
1 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleftarrow thookrightarrow tleftharpoondown tleftharpoonup trightharpoondown trightharpoonup
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
 \cleftarrow \{...\} \{...\}
                                             OPT
1 TEXT
2 TEXT
 \crightarrow \{...^1\}
1 TEXT
2 TEXT
                                                OPT
 \crightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
                                                                          OPT
1 TEXT
2 TEXT
 \eleftarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
                                                            OPT
 \ensuremath{\mbox{\ensuremath{\mbox{\sc left}}} \eleftharpoondownfill {\cdots\cdots\cdots} {\cdots\cdots\cdots} {\cdots\cdots\cdots}.} }
1 TEXT
2 TEXT
 \ensuremath{\mbox{\ensuremath{\mbox{\sc left}}}\xspace \ensuremath{\mbox{\sc left}}\xspace \ensurema
1 TEXT
2 TEXT
 \eleftrightarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                                                             OPT
 \eoverbarfill \{...^1.\} \{...^2.\}
                                                    OPT
1 TEXT
2 TEXT
```

```
\eoverbracefill \{...^1, \}
1 TEXT
2 TEXT
\eoverbracketfill {...} {...}
1 TEXT
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                 OPT OPT
\erightarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
             OPT OPT
\erightharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\verb|\erighthar| poonupfill {...} {...} {...}
1 TEXT
2 TEXT
\verb|\etwoheadrightarrowfill {...}| {...}|
1 TEXT
2 TEXT
\eunderbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eunderbracefill {...} {...}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                       OPT OPT
\eunderparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mequal {...} {...}
1 TEXT
2 TEXT
          OPT
\mhookleftarrow \{...\} \{...\}
                    OPT OPT
1 TEXT
2 TEXT
\mhookrightarrow \{.^1..\} \{.^2..\}
1 TEXT
2 TEXT
\mLeftarrow \{.1.\} \{.1.\}
1 TEXT OPT OPT 2 TEXT
```

```
\mbox{\sc MLeftrightarrow } \{ \hdots \hdot
1 TEXT
2 TEXT
  \mleftarrow \{...\} \{...\}
                                              OPT OPT
 1 TEXT
2 TEXT
  \verb|\mbox| \verb| fthar poondown { 1. 1. } { 1. 2. }
1 TEXT
2 TEXT
  \mbox{\em Mlefthar poonup } \{\hdots^1..\} \ \{\hdots^2..\}
1 TEXT
2 TEXT
                                                  OPT OPT
  \mbox{\em Mleftrightarrow } \{ . \ ^1 . \ \} \ \{ . \ ^2 . \ \}
1 TEXT
2 TEXT
  \mleftrightharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
                                                                                  OPT OPT
  \mmapsto \{...\}
1 TEXT OPT OPT 2 TEXT
  \mRightarrow \{.1.\} \{.2.\}
 1 TEXT OPT OPT 2 TEXT
  \mrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\mrightarrow \{...^1, \} \{...^2, \}
1 TEXT OPT OPT
2 TEXT
  \mrightharpoondown \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
  \mrightharpoonup \{...\}
1 TEXT
2 TEXT
 \mrightleftharpoons \{...\} \{...\}
                                                                                                   OPT OPT
 1 TEXT
 2 TEXT
  \mrightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
  \mtriplerel \{...\} \{...\}
 1 TEXT OPT OPT 2 TEXT
```

```
\mtwoheadleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mtwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\thookleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT OPT OPT 2 TEXT
\thookrightarrow \{...\}
1 TEXT
2 TEXT
\tLeftarrow \{...^1, \}
1 TEXT OPT OPT 2 TEXT
\tLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tleftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{.\ .\ .\ .\} \{.\ .\ .\}
1 TEXT
2 TEXT
\tleftharpoonup \{...\} \{...\}
           OPT OPT
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tleftrightharpoons \{.1...\}
1 TEXT
2 TEXT
                       OPT OPT
\tmapsto {.1.} {.2.}
          OPT OPT
1 TEXT
2 TEXT
\tRightarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\trel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
```

```
\trightarrow { . 1 . } { . 2 . }
1 TEXT
2 TEXT
  \trightharpoondown \{...\} \{...\}
 1 TEXT
2 TEXT
 \trightharpoonup \{...\}
1 TEXT
2 TEXT
                                                                                                                                           OPT OPT
  \trightleftharpoons \{.1.\} \{.2.\}
1 TEXT
2 TEXT
  \trightoverleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
 \ttriplerel \{...^1, \}
1 TEXT
2 TEXT
                                                             OPT OPT
  \ttwoheadleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
  \ttwoheadrightarrow \{...\}
 1 TEXT
2 TEXT
  \xequal \{ ... \} \{ ... \}
1 TEXT OPT OPT
2 TEXT
  \xhookleftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
  1 TEXT
2 TEXT
  \xspace \xsp
1 TEXT
2 TEXT
                                                             OPT OPT
 \xspace \xsp
1 TEXT
2 TEXT
                                                                                                                                   OPT OPT
  \xleftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
  \xleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\xleftharpoonup \{...^1, \}
1 TEXT
2 TEXT
\xleftrightarrow\ {.}^{1}.\ {.}^{2}.\
1 TEXT
2 TEXT
\xleftrightharpoons { . \stackrel{1}{\dots} } { . \stackrel{2}{\dots} } 1 TEXT OPT OPT
1 TEXT
2 TEXT
\xmapsto \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xRightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
         OPT OPT
\xrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\xrightarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
\xrightharpoondown \{.1.\} \{.2.\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\verb|\xrightleftharpoons| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
                    OPT OPT
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\xtriplerel \{...\} \{...\}
1 TEXT
2 TEXT
          OPT OPT
\xtwoheadleftarrow \{...\} \{...\}
                        OPT OPT
1 TEXT
2 TEXT
\txtwoheadrightarrow {...} {...}
1 TEXT
2 TEXT
\mathfraktur
```

```
\MATHFRAMED [..,..\frac{1}{2}...] {...}
1 inherits: \setupmatfframed
2 CONTENT
instances: mframed inmframed mcframed
\inmframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setupmathframed
CONTENT
\mcframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \setupmathframed
2 CONTENT
\mframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setupmathframed
2 CONTENT
\mathfunction \{...^*\}
* CONTENT
\mathit
\mathitalic
\mathop {.*.}
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 oben vfenced<sup>PT</sup>
2 NUMMER
3 TEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [.^1.] {.^2.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext ... { ... }
1 TEXT
2 TEXT
```

```
\mathtextbf ... { ... }
1 TEXT
2 TEXT
\mathtextbi ... { ... }
1 TEXT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit ... { ... }
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT
2 TEXT
         OPT
\mathtexttf .. \{...
1 TEXT
2 TEXT
             OPT
\mathtf
1 NAME
2 TEXT
3 TEXT
4 TEXT
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mathunder [...] {...} {...}
1 unten vfenced PT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
\MATHUNDERTEXTEXTENSIBLE \{ ... \}
1 TEXT
2 TEXT
instances:
\MATHUNSTACKED
\mathupright
\mathword ... { ... }
1 TEXT OPT
2 TEXT
```

```
\mathwordbf ... { ... }
1 TEXT
2 TEXT
\mathwordbi ... { ... }
1 TEXT
2 TEXT
\mathwordbs ... { ... }
1 TEXT
2 TEXT
\mathwordit .. \{..^{2}.\}
1 TEXT
2 TEXT
\mathwordsl \dots {\dots {\dots }
1 TEXT
2 TEXT
                   OPT
\mathwordtf .. \{...
1 TEXT
2 TEXT
\mbox{maxaligned } \{...^*\}
* CONTENT
\mbox {.*.}
* CONTENT
\measure {.*.}
* NAME
\measured \{...^*\}
* NAME
\medskip
\medspace
\menueknopf [\ldots, \frac{1}{2}, \ldots] \{ \frac{2}{3}, \frac{3}{3} \}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\menueknopf [.\frac{1}{1}] [\ldots, \ldots \frac{2}{2}..., \ldots] \{ \ldots \frac{3}{4}. \}

1 NAME
1 NAME
1 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
\verb|\message {...}|
* TEXT
\metaTeX
\mfence \{...\}
* CHARACTER
```

```
\mfunction \{...^*\}
* CONTENT
\mfunctionlabeltext \{...^*\}
* NAME
\mhbox \{ ... \}
* CONTENT
\mbox{middlealigned } \{...^*\}
* CONTENT
\verb|\middlebox {...}^*|
* CONTENT
\verb|\midhbox {...}|
* CONTENT
\midsubsentence
1 TEXT
2 CONTENT
\mittig ....
* CHARACTER
\verb|\mixedcaps {...}^*|
* TEXT
\mkvibuffer [.*.]
* BUFFER
\moduleparameter \{...^1.\}
1 FILE
2 KEY
\molecule \{...^*\}
* CONTENT
\monat {.*.}
* NUMMER
\mono
\monofett
\mononormal
\monthlong \{...^*\}
* NUMMER
\monthshort \{ . \overset{*}{.} . \}
* NUMMER
\mprandomnumber
```

```
\mtext {.*.}
  * CONTENT
  \NormalizeFontHeight \.\dots\. \\ \{\dots\.\} \\ \\dots\.\\
 1 CSNAME
 2 TEXT
3 DIMENSION
4 FONT
  \verb|\NormalizeFontWidth \|.^1... | \{...\} | \{...\} | \{...\} |
2 TEXT
3 DIMENSION
4 FONT
  \NormalizeTextHeight \{...\} \{...\}
2 DIMENSION
3 TEXT
  \NormalizeTextWidth \{...\} \{...\} \{...\}
  1 FONT
2 DIMENSION
3 TEXT
  \nachunten [.*.]
  * DIMENSION
  \namedheadnumber \{...^*\}
  * ABSCHNITT
  \verb|\namedstructureheadlocation {...}|
  * ABSCHNITT
  \namedstructureuservariable \{...^1\}
1 ABSCHNITT
2 KEY
 \namedstructurevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 ABSCHNITT
2 KEY
  \label{lem:lemma:lemma:state} $$ \operatorname{long}(A) = \operatorname{long}(A
 1 NAME
 2 NAME
 3 NAME
 4 NAME
 5 CONTENT
  \naturalhbox ... { ... }
1 TEXT
2 CONTENT
 \naturalhpack ... { ... }
1 TEXT
2 CONTENT
  \naturalvbox ... { ... }
1 TEXT
2 CONTENT
```

```
\naturalvcenter . 1. { . 2. }
1 TEXT
2 CONTENT
\naturalvpack ... { ... }

1 TEXT OPT
1 TEXT
2 CONTENT
\naturalvtop ... { ... }
1 TEXT
2 CONTENT
\naturalwd ....
* CSNAME NUMMER
\verb|\negatecolorbox| ...^*.
* CSNAME NUMMER
\verb|\negated {...}^*|
* TEXT
\negemspace
\negenspace
\negthinspace
\newattribute \.*..
* CSNAME
\newcatcodetable \.*..
* CSNAME
\newcounter \.*..
* CSNAME
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{ . \overset{*}{.} . \}
* NAME
\newsignal \.*..
* CSNAME
\newsystemmode \{...^*\}
* NAME
\nextbox
\nextboxdp
\nextboxht
```

```
\nextboxhtdp
\nextboxwd
\nextcounter [.1.] [.2.]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
\nextdepth
\nextparagraphs
\foldsymbol{\folgendePARAGRAPHS}
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocitation [.*.]
* REFERENCE
\nocitation \{...^*\}
* REFERENCE
\nocite [.*.]
* REFERENCE
\nocite {.*.}
* REFERENCE
\nodetostring \setminus ... \{...\}
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
```

```
\noindentation
\noitem
\nokap { . . . }
* TEXT
\nonfrenchspacing
\nonmathematics \{...^*\}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\normalitalicface
1 CSNAME
2 DIMENSION
\normalizedfontsize
\verb|\normalizefontdepth| \ \ \ \ \ \ \{ \ . \ \ ^2 \ . \ \ \ \} \ \ \{ \ . \ \ ^4 \ . \ \ \}
1 CSNAME
2 TEXT
3 DIMENSION
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontwidth \.\^1...\ \{.\^2...\} \\ \{.\^3...\}
1 CSNAME
   TEXT
3 DIMENSION
4 FONT
\normalizetextdepth \{...^1.\} \{...^2.\} \{...^3.\}
1 FONT
2 DIMEN
  DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
  DIMENSION
3 TEXT
```

```
\normalizetextline \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{ ...^1 ... \} \{ ... \} \{ ... \}
1 FONT
2 DIMENSION
3 TEXT
\normalslantedface
\normaltypeface
\notesymbol [.^1.] [.^2.]
1 NAME
2 REFERENCE
\notiz [.1.] [.2.]
1 NAME OPT
2 REFERENCE
\NOTE [..., 1, ...] {.1, ...}
1 \quad \text{REFERENCE}^{\text{DPT}}
2 TEXT
instances: footnote endnote
\NOTE [\ldots, \stackrel{*}{\ldots}, \ldots]
* titel = TEXT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
instances: footnote endnote
\endnote [..,..^*=..,..]
* titel = TEXT
   bookmark = TEXT
liste = TEXT
referenz = REFERENCE
\footnote [..,..^*=..,..]
* titel = TEXT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\endnote [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\footnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\notragged
\ntimes \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 NUMMER
\numberofpoints \{...^*.\}
* DIMENSION
```

```
\NUMMERIERUNG [..., 1] {...} ... \par

1 REFERENCE OPT OPT
 1 REFERENCE
 2 TEXT
 3 CONTENT
 \obeydepth
 \objectdepth
 \objectheight
 \objectmargin
 \objectwidth
 \obox {.*.}
 * CONTENT
 \offset [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \set@poffset
2 CONTENT
 \offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.. {\.^3.}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
 \onedigitrounding \{...^*\}
 * NUMMER
 \ordinaldaynumber \{...^*.\}
 * NUMMER
 \ordinalstr {.*.}
 * TEXT
 \label{local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continu
 1 alternative = a b
           inherits: \setupcollector
2 stil = STYLE BEFEHL
farbe = COLOR
            inherits: \stelleumrahmtein
 3 TEXT
 4 CONTENT
 \ornamenttext [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
 \ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots} \(\frac{1}{2}..\)
 1 alternative = a b
            inherits: \setuplayer
inherits: \setuplayeredtext
inherits: \setuplayeredtext
TEXT
CONTENT
 \ORNAMENT \{ ... \} \{ ... \}
 1 TEXT
2 CONTENT
```

```
\outputfilename
\outputstreambox [.*.]
* NAME
\outputstreamcopy [.*.]
* NAME
\outputstreamunvbox [.*.]
* NAME
\outputstreamunvcopy [.*.]
* NAME
\over [.*.]
* REFERENCE
\verb|\overlaybutton [...^*]|
* REFERENCE
\overlaybutton \{.\overset{*}{\ldots}\}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\verb|\overlay| height|
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [...^1] [...]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overloaderror
\overset \{...\}
1 TEXT
2 TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
```

\PICTEX \PiCTeX 1 DIMENSION 2 CSNAME \PointsToReal $\{ ... \} \ ...$ 1 DIMENSION 2 CSNAME \PointsToWholeBigPoints $\{...\}$ \... 1 DIMENSION 2 CSNAME \PPCHTEX \PPCHTeX \PRAGMA \PtToCm { . . . } * DIMENSION \pagearea [.1] [.2] [.3] oben kopfzeile text^{DP}fusszeffe unten
text marginalie kante
links rechts lefttext middletext righttext \pagebreak [...*,...] * leer kopfzeile füsszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop NAME \pagefigure $[...,..^{\frac{2}{2}}..,..]$ 1 FILE OPT
2 offset = default overlay kein DIMENSION $\parbox{1.5cm} \parbox{1.5cm} \par$ * NUMMER \pageinjection [.1] [..,.2]1 NAME OPT OPT 1 NAME 2 KEY = VALUE \pageinjection $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$ 1 inherits: \setuppageinjection
2 KEY = VALUE \pagestaterealpage $\{...\}$ $\{...\}$ 1 NAME 2 NAME NUMMER \paletsize \PARAGRAPHS

```
\passelayoutan [..., ...] [..., ...^2]
1 NUMMER
2 hoehe = max DIMENSION
   zeilen = NUMMER
\passendfeld [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \setupfieldbody
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\verb| \pdfbackendactualtext {...} | {...} |
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...\} \{...\}
1 NAME
2 TEXT
\verb| \pdfbackendsetextgstate { . } ^1. } \ { . } ^2. \\
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetname { . } ^1. } \ { . } ^2. }
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . }^1. } \ { . }^2. \\
1 NAME
2 TEXT
\verb| \pdfbackendsetpageresource { \{.\,}^1. \} \ { \{.\,}^2. \}
1 NAME
2 TEXT
\verb|\pdf| backendsetpagesattribute { . } `. ` | { . } `. `. |
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...^1.\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
```

```
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{...^1.\} \{...^2.\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\verb|\permitspacesbetweengroups||
\verb|\persiandecimals| \{.\overset{*}{\dots}\}
* NUMMER
\verb|\persiannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\phantom {.*.}
* CONTENT
\phantombox [..,..^*=..,..]
* breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\pickupgroupedcommand \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
1 NAME OPT
2 inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox \{...^*\}
* CONTENT
```

\placefloat $[...] [... , ...] [... , ...] { ... } { ... }$

- 1 SINGULAR
- 2 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- TEXT
- CONTENT

\placefloatwithsetups [.\ddots] [\ldots,\dots] [\ldots,\dots] [\ldots,\dots] \\ \dots \ldots \ldots \dots \

- 2 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- TEXT
- CONTENT

\platziereFLOAT [..., ...] [..., ...] $\{..., 4..\}$

- 1 split immer links rechtt innen aus gen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- 3 TEXT
- CONTENT

instances: chemical figure table intermezzo graphic

\platzierechemical [..., ...] [..., ...] $\{..., ...]$

- 1 split immer links rechts finen aussen fimpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
- REFERENCE
- TEXT
- CONTENT

\platzierefigure [..., ...] [..., ...] {...} {...}

- 1 split immer links rechtserinnen aussemer rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- TEXT
- 4 CONTENT

\platzieregraphic [..., 1] [..., 2] [..., 3] [..., 4]

- 1 split immer links rechtsOFFnnen aussenOFTumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- TEXT
- CONTENT

\platziereintermezzo $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ $\{\ldots, 3, \ldots\}$

- 1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- TEXT 3
- CONTENT

```
\platzieretable [..., ...] [..., ...] \{.3.\} \{.4.\}
1 split immer links rechtes innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
    fusszeile
2 REFERENCE
3 TEXT
4 CONTENT
\placeframed [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{3}...] \{\ldots\rightarrow\cdots}
NAME
inherits: \stelleumrahmtein
CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\placeinitial [.*.]
* NAME
\placelayer [.*.]
* NAME
\placelayeredtext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}..,..] [\ldots, \ldot\frac{3}{=}..,..] \{.\frac{4}{.}\} \{.\frac{5}{.}\} 1 NAME
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\placelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \stellelisteein OPT
instances: chemicals figures tables intermezzi graphics
\placelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\placelistoffigures [..,..*=..,..]
* inherits: \stellelisteein OPT
\placelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\placelistofintermezzi [..,..*=..,..]
* inherits: \stellelisteein
\placelistoftables [..,..^*=..,..]
* inherits: \stellelisteein OPT
\placelistofpublications [...] [...,...^{\frac{2}{2}}...]
1 NAME
2 inherits: \setupbtxrendering
```

```
\placelistofsorts [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..]
1 SINGULAR
2 inherits: \stellesortierenein
\placelistofSORTS [..,..*=..,..]
* inherits: \stellesortierenein
instances: logos
\placelistoflogos [..,..*=..,..]
* inherits: \stellesortiereneff
\placelistofsynonyms [.\frac{1}{2}] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \stellesynonymein
\verb|\placelistofSYNONYMS|[..,..^*=..,..]|
* inherits: \stellesynonymein OPT
instances: abbreviations
\placelistofabbreviations [..,..*=..,..]
* inherits: \stellesynonymein
\placelocalnotes [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...] [...]
1 NAME
2 REFERENCE
\placenamedformula [..., 1] {.2.} 1 + - REFERENCE
1 + - REFERENCE
2 TEXT
\placenotes [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 inherits: \setupnote
\placepagenumber
\placepairedbox [.\ddots] [\ldots,\ldots\frac{2}{2}\ldots,\ldots] \{\ldots\delta\ldots\} \{\ldots\delta\ldots\}
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\platzierePAIREDBOX [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setuppairedbox OPT 2 CONTENT
3 TEXT
instances: legend
```

```
\platzierelegend [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}.\)} {.\(\frac{3}{2}.\)}
1 inherits: \setuppairedbox OPT
2 CONTENT
3 TEXT
\placeparallel [.\ddots] [\ldots,\ldots] [\ldots,\ldots]
1 NAME
2 NAME
3 inherits: \setupparallel
\placerawlist [.\frac{1}{.}.] [\(.,..\frac{2}{=}..,..\)]
1 LISTE
2 inherits: \stellelisteein
\placerenderingwindow [.1.] [.2.]
1 NAME
2 NAME
\platzierebookmarks [...]^1,...] [...]^2,...] [...]^3,...]

1 ABSCHNITT LISTE OPT OPT OPT
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\platziereformel [...,*...]
* + - REFERENCE
\platzierefussnoten [..,..*=..,..]
* inherits: \setupnote
1 LISTE
2 inherits: \stellelisteein
\verb|\platzierelokalefussnoten|| [..,..\overset{*}{=}..,..]|
* inherits: \setupnote
\platzierenebeneinander \{...^1, \}
1 CONTENT
2 CONTENT
\platziereregister [.^{1}.] [..,..^{2}..,..]
1 NAME
2 inherits: \stelleregisterein
\platziereREGISTER [..,..*=..,..]
* inherits: \stelleregisterein OPT
instances: index
\platziereindex [..,..*=..,..]
* inherits: \stelleregisterein
\platziereuntereinander \{...^1, \}
1 CONTENT
2 CONTENT
\platziereunterformel [...*,...]
* + - REFERENCE
\verb|\platzierezusammengestellteliste[...]| [...,... \frac{2}{=}...,..]|
1 LISTE
2 inherits: \stellelisteein
```

```
\platziereCOMBINEDLIST [..,..*=..,..]
* inherits: \stellelisteein
instances: content
\platzierecontent [..,..*=..,..]
* inherits: \ inherits: \
\popattribute \.*..
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [.*.]
* NAME
\popsystemmode {.*.}
* NAME
\pos [...*,...]
* REFERENCE
\position [..,..^{\frac{1}{2}}..,..] (...,^{2}...) {...}
inherits: \stellepositionierenein
POSITION
CONTENT
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{ ... \}
1 NAME
2 NAME
\posten [..,.. = ..,..] \{...\}
1 inherits: \steffepostenein
2 TEXT
\postponenotes
\predefinedfont [.*.]
* FONT
\predefinefont [...] [...]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prependetoks ... \to \...
1 BEFEHL
2 CSNAME
\prependgvalue \{...^1,...\}
1 NAME
2 BEFEHL
```

```
\prependtocommalist \{...^1\} \.\.\.
1 TEXT
2 CSNAME
\prependtoks ... \to \.2..
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1.\}
1 NAME
2 BEFEHL
\presetdocument [..,..^*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [...,*...]
* NAME
\presetLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\presetbtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetmathlabeltext [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 SPRACHE
2 KEY = VALUE
\presetoperatortext [.\frac{1}{2}] [...,..\frac{2}{2}...,..]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\presetsuffixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\presettaglabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
```

```
\presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\pretocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\prettyprintbuffer \{...^1\}
1 BUFFER
2 mp lua xml parsed-xml nested tex context kein NAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [.\frac{1}{2}] [\ldots, \ldots = \frac{2}{5} \ldots, \ldots]
1 BEFEHL
2 APPLY
\processallactionsinset [...] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
```

```
\processbetween \{...^1.\} \.\.^2..
1 NAME
2 CSNAME
\verb|\processbodyfontenvironmentlist| \verb|\|.".
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [..., ...] \ ^2.
1 BEFEHL
2 CSNAME
\processcommalist [\ldots, 1] \cdot ...
1 BEFEHL
2 CSNAME
1 BEFEHL
2 CSNAME
\processcontent \{ ... \} \ \ ...
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\verb|\processfilemany {...}|
* FILE
\processfilenone {.*.}
* FILE
\processfileonce \{...^*\}
* FILE
\processfirstactioninset [.^{1}.] [..,..=^{3}..,..]
1 BEFEHL
2 APPLY
\processisolatedchars \{.\,^{1}..\} \.\^{2}...
1 TEXT
2 CSNAME
\processisolatedwords \{ \ldots^1 \} \setminus \ldots^2 \ldots
1 TEXT
2 CSNAME
\processlinetablebuffer [.^*.]
\processlinetablefile \{...^*\}
* FILE
```

```
\processlist {.\(^1\).} {.\(^2\).} {.\(^3\).\\\^4\).
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [\dots, *, \dots]
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [\ldots, 1] \.\.\.\.
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [.1] [.2] [.3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\processuntil \.*..
* CSNAME
\processxtablebuffer [.^*.]
* NAME
\processyear \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produkt [...]
* FILE
\produkt ....
* FILE
\profiledbox [...] [...,..=2...] {...}
1 kein fest strengp halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} ....
1 kein fest streng halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
```

```
\programm [....]
* NAME
\verb|\projekt[...]|
* FILE
\projekt ....
* FILE
\protect\operatorname{MixedCapped} \{...^*\}
* TEXT
\pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\pseudosmallcapped \{...^*.\}
\punkt {.*.}
* CHARACTER
\punkt [..,..*...]
* inherits: \setupperiods
\purenumber {...}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\pushattribute \setminus ...
* CSNAME
\pushbar [...^*] ... \popbar
* NAME
\pushbutton [...] [...]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushendofline ... \popendofline
\pushfarbe [.*.] ... \popfarbe
\pushhintergrund [...^*] ... \pophintergrund
\verb|\pushindentation| \dots \verb|\popindentation|
\pushMPdrawing ... \popMPdrawing
```

```
\pushmacro \.*..
 * CSNAME
 \pushmathstyle ... \popmathstyle
 \pushmode [.*.]
 * NAME
 \pushoutputstream [.*.]
 * NAME
 \verb|\pushpath| [...^*] ... \verb|\poppath|
 \polinimize \pol
 \pushrandomseed ... \poprandomseed
 \pushreferenceprefix \{ \ .\ .\ .\ .\ . \popreferenceprefix
* + - TEXT
 \pushsystemmode \{...^*.\}
 * NAME
\putboxincache \{.1.3, 1.3.3, .1.3\}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
 \putnextboxincache \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
 \qquad
 \quad
\quads [.*.]
 * NUMMER OPT
 \quarterstrut
 \quitcommalist
 \quitprevcommalist
 \quittypescriptscanning
 \ReadFile {.*.}
 * FILE
 \Roemischezahlen {.*.}
 * NUMMER
 \raggedbottom
```

```
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
\randomizetext {.*.}
* TEXT
\randomnumber \{...^1.\} \{...^2.\}

    NUMMER
    NUMMER

\rawcounter [...] [...]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \heutigesdatum
\rawdoifelseinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
\rawdoifinsetelse \{ ... \} \{ ... , ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\rawgetparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}..,..\]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [\ldots, 1, \ldots] \.2...
1 BEFEHL
2 CSNAME
```

```
\rawprocesscommalist [..., \...] \...
1 BEFEHL
2 CSNAME
 \rawstructurelistuservariable {.*.}
 * KEY
 \rawsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
 \rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
 \readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
 \readfixfile \{...\} \{...\} \{...\}
2 FILE
3 TRUE
4 FALSE
 \readjobfile \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\readlocfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
 \readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 FILE
2 TRUE
3 FALSE
\realpagenumber
 \verb|\realSmallCapped {...}^*.}
* TEXT
```

```
\verb|\realSmallcapped {.*.}|
* TEXT
\verb|\realsmallcapped {...}|
* TEXT
\rechteck [..,..*=..,..]
* inherits: \stellerechteckein
\rechtecke [..,..*=..,..]
* inherits: \stellerechteckein
\rechts ...
* CHARACTER
\rechtsbuendig {.*.}
* CONTENT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
default text titel nummer seite realpage
REFERENCE
\REFERENCEFORMAT \{.\,^{1}...\} \{.\,^{2}...\} [.\,^{3}...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referenz [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referieren (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\verb|\registerattachment|[...]|[...,... = ...,..]|
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...^1\}
1 FILE
2 NUMMER
\registerexternalfigure [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 1 FILE 0PT 0PT
1 FILE
2 NAME
3 inherits: \setupexternalfigure
```

```
\registerfontclass {.*.}
 * NAME
\registerhyphenationexception [...] [...]
 1 SPRACHE
2 TEXT
\verb|\registerhyphenationpattern| [...^1] [...^2]
1 SPRACHE
2 TEXT
\registermenubuttons [...^1] [...^2]
1 NAME
2 TEXT
 \registersort [.1.] [.2.]
1 SINGULAR
2 NAME
 \registersynonym [...] [...]
1 SINGULAR
2 NAME
 \registerunit [...] [...,... = ...]
prefix einheit operator suffixe symbol packaged
KEY = VALUE
 \REGISTER [.^1.] [..+.^2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
 instances: index
 \index [.\frac{1}{2}] [\dots + \dots \frac{2}{2} \dots + \dots \d
1 TEXT PROCESSOR->TEXT
2 INDEX
 \REGISTER [.\frac{1}{2}.] \{ \cdot \cdot 2}. \\ [ \cdot 1 + \cdot \cdot 3 + \cdot 1 \]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
 \index [.\frac{1}{1}] \{.\frac{2}{1}} [..+\frac{3}{1}+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
 \regular
 \relatemarking [...] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
 \relateparameterhandlers \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
          NAME
3 NAME
 4 NAME
\verb|\relaxvalue| if undefined {...}^*|
 * NAME
```

```
\remainingcharacters
\removebottomthings
\removedepth
\removefromcommalist \{...^1\} \.\.^2...
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\verb|\removemarkedcontent| [...^*]
* NAME
\removepunctuation
\removesubstring ... \from ... \to \...
2 TEXT
3 CSNAME
\removetoks ..\from \.\^2..
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\replacefeature [.*.]
* NAME
\replacefeature {.*.}
* NAME
1 CSNAME
2 NUMMER
\replaceword [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{...^1\}
1 NAME
2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]
* NAME
```

```
\resetandaddfeature {.*.}
* NAME
\resetbar
\resetboxesincache \{...^*.\}
* NAME
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
\resetcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\texttt{\ \ }\texttt{(...)}
* NAME
\resetfontcolorsheme
\resetfontfallback [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]
* NAME
\resetinteractionmenu [...^*]
* NAME
\resetitaliccorrection
```

```
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\resetmarker [.*.]
* NAME
\resetmode \{.\overset{*}{\ldots}\}
* NAME
\resetpagenumber
\resetparallel [...] [...,...]

1 NAME

OPT
1 NAME
2 NAME alles
\resetpath
\resetpenalties \setminus.*..
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| {. . . }
* NAME
\resettimer
```

```
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\reshapebox {...}
* BEFEHL
\resolvedglyphdirect \{...\}
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled {.1.} {.2.}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\verb|\restorecurrentattributes {...}|
* NAME
\restoreendofline
\restoreglobalbodyfont
\label{eq:local_problem} $$\operatorname{Coll}_{1} : \{..,..^{\frac{2}{2}},...\}$
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,...
1 NAME
2 KEY = VALUE
\reuserandomseed
```

```
\revivefeature
\rfence {.*.}
* CHARACTER
\rhbox {.*.}
* CONTENT
\rightbottombox {.*.}
* CONTENT
* CONTENT
\verb|\righthbox {...}|
* CONTENT
\rightLABELtext {...}^*
* KEY
instances: head label mathlabel
\verb|\rightheadtext {...}^*|
* KEY
\rightlabeltext {.*.}
\rightmathlabeltext {.*.}
* KEY
\rightline \{...^*\}
* CONTENT
\verb|\rightorleftpageaction {...}| {...}|
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... {...}
1 TEXT
2 CONTENT
\righttoleftvbox ... {...}
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ... {1...}
1 TEXT
2 CONTENT
\righttopbox {...}
* CONTENT
```

```
\ring {.*.}
* CHARACTER
\rlap {.*.}
* CONTENT
\verb|\robustaddtocommalist| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \  \  \, \backslash \stackrel{\scriptscriptstyle 2}{\ldots}
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\robustdoifinsetelse \{\ldots^1\} \{\ldots^2,\ldots\} \{\ldots^3\} \{\ldots^4\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\robustpretocommalist \{ . \stackrel{1}{\dots} \} \ \backslash \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\roemischezahlen {.*.}
* NUMMER
\rollbutton [..,..^{\frac{1}{2}}..,..] .^2 [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\rollbutton [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \displaystyle{3.5} \displaystyle{3.5}
1 NAME
2 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
\rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ruby [.\frac{1}{1}] {\frac{2}{1}} {\frac{3}{1}}
2 TEXT
3 TEXT
\ruecksetztenbeschriftung [...]
* BESCHRIFTUNG
1 TEXT
2 CONTENT
                   OPT
1 TEXT
2 CONTENT
\ruledmbox {...}
* CONTENT
```

```
\ruledtopv .1. {.2.}
1 TEXT
2 CONTENT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
\ruledvbox ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvtop ... { ... }
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\verb|\runninghbox {...}^*|
* CONTENT
\ScaledPointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\mbox{Smallcapped } \{...^*\}
* TEXT
\safechar {.*.}
* NUMMER
\samplefile \{ . \overset{*}{\ldots} \}
* FILE
\sans
\sansfett
\sansnormal
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
```

```
\savebtxdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]

1 NAME OPT OPT OPT
1 NAME
2 FILE
3 dataset = NAME
    typ = bib lua xml
datei = FILE
    kriterium = alles text intro referenz aktuell hier vorig lokal komponente SECTIONBLOCK:alles SECTIONBLOCK:referenz
                 SECTIONBLOCK:aktuell SECTIONBLOCK:vorig
\savebuffer [..,..=^*..,..]
* liste = NAME
   datei = FILE
prefix = ja nein
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [...]
* NAME
\savecurrentattributes {.*.}
* NAME
\savefarbe ... \restorefarbe
\savenormalmeaning \.*..
* CSNAME
\savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 CONTENT
\sbox {.*.}
* CONTENT
\schreibezurliste [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..] {.<sup>3</sup>.} {.<sup>4</sup>.}
1 LISTE
2 inherits: \stellelisteein
3 NUMMER
4 TEXT
\schreibezwischenliste [.1] [..,..2] [..,..2] [..,..3]
1 LISTE
2 inherits: \stellelisteein
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
```

```
\latin
\nihongo
\test
\thai
\secondoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
    TEXT
    TEXT
    TEXT
5 TEXT
\secondoffourarguments \{...\} \{...\} \{...\}
    TEXT
    TEXT
4 TEXT
\secondofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
    TEXT
    TEXT
    TEXT
5 TEXT
6 TEXT
1 TEXT
    TEXT
3 TEXT
\secondofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
    TEXT
\secondoftwoarguments \{...\} \{...\}
1 TEXT
2 TEXT
\verb|\secondoftwounexpanded {...}| {...}|
1 TEXT
2 TEXT
\label{lem:lemma:siehREGISTER} $$ \left[ \begin{array}{c} 1\\ \end{array} \right] $$ $$ \left\{ \begin{array}{c} 1\\ \end{array} \right. $$
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\siehindex [.\frac{1}{2}] [..+\frac{2}{2}.+..] {\frac{3}{2}...}
1 TEXT PROCESSORT > TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\seite [...*,...]
* inherits: \Pagebreak
\seitenreferenz [...,*...]
* REFERENCE
```

```
\seitenummer
\select \{...\} \{...\} \{...\} \{...\} \{...\}
                 OPT OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* zuruecksetzten NAME
\setcapstrut
\setcatcodetable \setminus.*..
* CSNAME
\setcharacteralign \{...^1\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [...]
* zuruecksetzten WORT wort Wort Woerter versalien Versalien kein zufaellig mixed camel kap Kap
\setcharactercleaning [...^*]
* zuruecksetzten 1
\setcharacterkerning [.*.]
* zuruecksetzten NAME
\setcharacterspacing [.*.]
* zuruecksetzten NAME
```

```
\setcharacterstripping [.\overset{*}{.}.]
* zuruecksetzten 1
\setcharstrut {.*.}
* TEXT
\setcollector [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..] \{\ldots\frac{3}{2}..}
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw grau rgb cmyk alles kein
\setcounter [...^1] [...^2] [...^3]

    NAME
    NUMMER
    NUMMER

\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass {.*.}
\setdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* zuruecksetzten NUMMER
\setdirection [.*.]
* NUMMER
\setdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TEXT
\setdocumentargumentdefault {.1.} {.2.}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}

    NUMMER
    TEXT

\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\setelementexporttag [...] [...] [...]
1 NAME
2 export nature pdf
3 inline bildschirm mixed
```

```
\setemeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setevalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setevariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setevariables [...] [...,... = ...]
1 NAME
2 set
           = BEFEHL
   reset = BEFEHL
   KEY
          = VALUE
\setfirstline [.\overset{*}{\ldots}]
* NAME
\setflag \{...^*\}
* NAME
\setfont ...
* FONT
\verb|\setfontcolorsheme| [...^*] \\
* NAME
\setfontfeature \{...^*\}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
\setgmeasure \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 DIMENSION
\setgvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setgvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setgvariables [...] [..,..=2..,..]
1 NAME
2 set
           = BEFEHL
    reset = BEFEHL
          = VALUE
    KEY
\sethboxregister ... {...}
1 CSNAME NUMMER
2 CONTENT
```

```
\sethyphenatedurlafter \{...^*\}
 \sethyphenatedurlbefore {.*.}
 \sethyphenatedurlnormal \{...^*\}
 * TEXT
 \sethyphenationfeatures [...,*...]
 * NAME zuruecksetzten
\setinitial [...] [...,... = ...]
1 NAME OPT 2 inherits: \setupinitial
\setinjector [.^1.] [...,^2...] [.^3..]
1 NAME
2 NUMMER
3 BEFEHL
 \setinteraction [.*.]
 * versteckt NAME
 \setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
 \setinterfaceconstant \{...^1\}
1 NAME
2 NAME
\setinterfaceelement \{ ... \} \{ ... \}
1 NAME
2 NAME
\setinterfacemessage \{ ... \} \{ ... \} \{ ... \}

    NAME
    titel NAME NUMMER

3 TEXT
\setinterfacevariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NAME
 \setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\dots, \dots, \
 1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [...^*]
 * zuruecksetzten 1 2
 \setJSpreamble \{...^1\} \{...^2\}
1 NAME
2 CONTENT
```

```
\setlayer [.\ddot^1] [.\ddot^2] [..,.\delta] = ..,..] {.\ddot^4.} 

1 NAME OPT OPT
1 NAME
2 links rechts gerade ungerade
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] {\dots$.}

1 NAME OPT OPT
1 NAME
2 inherits: \setuplayer
3 inherits: \stelleumrahmtein
4 CONTENT
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \stelleumrahmtein 3 CONTENT
\label{eq:layertext} $$ \ [ \ . \ . \ ] \ [ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ] \ \{ \ . \ . \ . \ ] \ \{ \ . \ . \ . \ ] 
2 inherits: \setuplayer
3 ausrichtung = inherits: \stelleausrichtungein
breite = DIMENSION
                     = STYLE BEFEHL
    stil
                     = COLOR
    farbe
4 TEXT
\setlinefiller [.*.]
* filler NAME
\setlocalhsize [.*..]
* [-+]DIMENSION OPT
\setMPlayer [.1.] [.2.] [..,..3...] {.4.}
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:local_position} $$\left\{ \begin{array}{c} 1 \\ \end{array} \right\} \ \left\{ \begin{array}{c} 1 \\ \end{array} \right\} \ \left\{ \begin{array}{c} 3 \\ \end{array} \right\} \ \left\{ \begin{array}{c} 3 \\ \end{array} \right\} 
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [.^1.] [..,.^2..,..]
1 NAME
2 KEY = VALUE
\setmainbodyfont
```

```
\setmainparbuilder [.*.]
* default oneline basic NAME
\setmarker \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
\setmarking [.1] {.2.}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\dots, *, \dots\}
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\setmeasure \{...^1.\} \{...^2.\}
1 NAME
2 DIMENSION
\setmessagetext \{ ...^1 .\} \{ ...^2 .\}
1 NAME
2 NAME NUMMER
\setmode {.*.}
* NAME
\setnostrut
\setnote [.1] [..., ...] {.3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.1.] [...,2...] {.3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2]
1 NAME
2 titel
              = TEXT
   bookmark = TEXT
liste = TEXT
referenz = REFERENCE
\setnote [...] [...,... = ...]
1 NAME
2 titel
              = TEXT
   bookmark = TEXT
   liste = TEXT
referenz = REFERENCE
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
```

```
\setpagegrid [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
        = NUMMER OPT
1 c
             = NUMMER
    r
    option = kein
2 CONTENT
\setpagereference \{ \dots^1 \} \{ \dots, \dots \}
1 NAME
2 REFERENCE
\setpagestate [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...^1\} \{...^2\}
1 NAME
2 NAME NUMMER
1 CSNAME
    NUMMER
3 NUMMER
\setpercentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{ \ldots^* \}
* NAME
\setpositionbox \{...^1\} \... \{...^3\}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 DIMENSION
3 DIMENSION
    DIMENSION
\setpositiononly \{.\overset{*}{\ldots}\}
\setpositionplus \{ \ldots^1, \ldots^2, \ldots \} \setminus \ldots^3, \ldots \{ \ldots^4, \}
    TEXT
    CSNAME
4 CONTENT
\verb|\setpositionstrut| \{ . \overset{*}{\ldots} \}
* NAME
\setprofile [.*.]
* kein fest streng halffixed quarterfixed eightsfixed NAME
```

```
\setpuffer [.*.] ... \endpuffer
 * NAME
\verb|\setrandomseed {...}^*|
 * NUMMER
 \setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
 \setreferencedobject \{.1.\} \{.1.\} \{.1.\}
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [.\ddots] [..,.\delta=.,..] [..,.\delta=..,..]
1 NAME
2 label
                                               = NAME
          keys
                                               = TEXT PROCESSOR->TEXT
                                             = TEXT PROCESSOR->TEXT
          entries
                                            = TEXT
          keys:1
                                            = TEXT
          keys:2
          keys:3
                                             = TEXT
          entries:1 = TEXT
          entries:2 = TEXT
entries:3 = TEXT
          alternative = TEXT
3 KEY = VALUE
 \setreplacement [....]
 * zuruecksetzten NAME
 \setrigidcolumnbalance ....
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
 \setscript [...]
 * hangul hanzi nihongo ethiopic thai test NAME
 \setsectionblock [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\f
1 NAME
2 bookmark = TEXT
\setsimplecolumnhsize [..,.. \stackrel{*}{=}..,..]
 * n = NUMMER
          breite = DIMENSION
          abstand = DIMENSION
           zeilen = NUMMER
 \setsmallbodyfont
 \setsmallcaps
\setstackbox \{...^1, \} \{...^2, \} \{...^3, \}
1 NAME
2 NAME
 3 CONTENT
```

```
\setstructurepageregister [.1] [..,..2] [..,..3]
1 NAME
2 label
               = NAME
               = TEXT PROCESSOR->TEXT
   kevs
              = TEXT PROCESSOR->TEXT
   entries
              = TEXT
   keys:1
   keys:2
              = TEXT
   keys:3
              = TEXT
              = TEXT
   entries:1
   entries:2
              = TEXT
   entries:3 = TEXT
   alternative = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{...^*\}
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settext [.1.] [.2.] [.3.] [.4.] [.5.]
1 oben kopfzeile text fusszerle unten
2 text marginalie kante
3 links mittig rechts
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\settightobject \{...\} \{...\} \\... \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
   NAME
   CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setugvalue \{.1.\} \{.1.\}
1 NAME
2 CONTENT
```

```
\setunreferencedobject \{...\} \{...\} \{...\}
  NAME
   NAME
   CSNAME
3
   CONTENT
\setupalternativestyles [\ldots, \stackrel{*}{\ldots}, \ldots]
* methode = normal auto
\setupattachment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titel
               = TEXT
   untertitel = TEXT
               = TEXT
   autor
   datei
               = FILE
              = NAME
   name
   buffer
              = BUFFER
   status
              = start stop
              = normal versteckt
   methode
   symbol
              = Graph Paperclip Pushpin Default
   breite
              = passend DIMENSION
               = passend DIMENSION
   hoehe
   tiefe
              = passend DIMENSION
              = COLOR
   farbe
   textlayer = NAME
   platz
               = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
               = DIMENSION
   abstand
\setupattachments [..., ...] [.., ... \stackrel{?}{=} .., ...]
1 NAME
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
               = ja FILE
* export
                = FILE
   xhtml
   datei
                = FILE
   intent
                = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006_Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
                   ISOnewspaper26v4 ISOnewspaper26v4_gr ISO Uncoated ISO Uncoated Yellowish ISO Web Coated Japan
                   Color 2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SWOP2006_Coated3v2.icc
                   SWOP2006 Coated5v2.icc Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004)
                   PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
   spatium
                = ja nein
                = FILE
   xmpfile
   formatieren = version default PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
                  PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
   niveau
                = NUMMER
   option
                = immer nie
                = FILE
   profile
\setupbar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                   = COLOR
2 farbe
   fortsetzen
                   = ja nein alles
                   = ja nein
   leer
                    = ex em pt in cm mm sp bp pc dd cc nc
   einheit
                   = vordergrund hintergrund
   order
   liniendicke
                   = DIMENSION
                   = NUMMER
   methode
   offset
                   NUMMER
                   = NUMMER
   dy
                   = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                    = NAME
   mp
                    = TEXT
   links
                   = TEXT
   rechts
\setupbars [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupbar
```

```
\setupbleeding [..,..^*=..,..]
* breite = DIMENSION
              = DIMENSION
   hoehe
   hoehe = DIMENSION
offset = DIMENSION
hoffset = DIMENSION
    voffset = DIMENSION
   platz = t b l r bl lb br rb tl lt tr rt
    strecken = ja nein
    seite = ja nein
\setupbookmark [..,..*=..,..]
                         = ja nein
* zwinge
   nummer
                          = ja nein
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
                         = BEFEHL
    numberstopper
                        = NUMMER NUMMER:NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:alles
    numbersegments
   sectionblock = ja nein
\setupbtx [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME OPT
2 specification
                    = default apa aps NAME
   dataset = default NAME
befehl = \...##1
links = BEFEHL
rechts = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort kurz
    etallimit = NUMMER
etaldisplay = NUMMER
etaloption = letzte
    abschnitttrenner = initials
   interaktion = start stop nummer text seite alles
alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears
   authornum authoryear
sorttype = normal reverse
compress = ja nein
default = default NAME
    stil
                      = STYLE BEFEHL
                      = COLOR
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 language = SPRACHE
\setupbtxlist [.\frac{1}{2}..] [..,..\frac{2}{2}..,..]
1 NAME
                   OPT
2 inherits: \stellelisteein
\setupbtxregister [..., 1] [..., ... = ...]
1 NAME
2 status
                 = start stop
              = NAME
   dataset
   field
                 = keyword range seitennummer autor
   register = NAME
                = once
    methode
    alternative = normalshort invertedshort
    stil = STYLE BEFEHL
    farbe
                = COLOR
```

```
\setupbtxrendering [..., ...] [..., ... \stackrel{2}{=}...]
1 NAME
2 textstatus
                   = start stop
                  = start stop
   pagestate
                = BEFEHL
    seperator
               = vorig cite hier alles kein
= TEXT
   kriterium
    filter
    specification = NAME
    titel
                  = TEXT
                  = BEFEHL
    vor
                  = BEFEHL
    nach
    dataset
                  = NAME
                  = dataset zwinge lokal global kein
   methode
                  = kurz dataset liste referenz verwende default cite index
    sorttype
                  = ja nein
= NAME
    wiederholen
    group
    nummerierung = ja nein num index tag kurz seite
\setupbtx [.*.]
* NAME
\setupbutton [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 status = sta
                  = start stop
   selbeseite = ja nein leer kein normal default
stil = STYLE BEFEHL
farbe = COLOR
    kontrastfarbe = COLOR
   alternative = versteckt
    inherits: \stelleumrahmtein
\setupcharacterkerning [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME
2 faktor
              = max NUMMER
             = DIMENSION
    breite
   features = NAME
    stil
             = STYLE BEFEHL
              = COLOR
    farbe
\setupcharacterspacing [...] [...] [...]
1 NAME
2 NUMME
   NUMMER
3 links
                 = NUMMER
   rechts
                 = NUMMER
    alternative = 0 1
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
                    = ja nein auto kap passend zeile default CHARACTER
2 strut
                   = passend kein NUMMER
= passend kein NUMMER
   breite
   hoehe
                   = passend kein NUMMER
   links
                   = passend kein NUMMER
    rechts
                   = passend kein NUMMER
    oben
    unten
                   = passend kein NUMMER
                  = klein mittel gross normal NUMMER
= NUMMER
   format
   rotation
    symausrichtung = auto
   symausrichtung = auto
achsen = an aus
rahmenfarbe = COLOR
liniendicke = DIMENSION
offset = DIMENSION
einheit = DIMENSION
faktor = NUMMER
rahmen = an aus
   linienfarbe = COLOR
    fliesstext = inherits: \stellefliesstextein
    groesse
                   = klein mittel gross
                   = STYLE BEFEHL
    stil
    farbe
                    = COLOR
```

```
\setupchemicalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stelleumrahmtein
\setupcollector [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 rotation = links rechts innen aussen NUMMER
    winkel = links mittig rechts oben unten
              = DIMENSION
            = DIFIENCE:
= DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    platz
               = links mittig rechts oben unten zeile 1 c r m t b g
    status = start stop
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \stelleumrahmtein
\setupcombination [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 nx
                 = NUMMER
   nv
    breite
                 = passend DIMENSION
    hoehe
                 = passend DIMENSION
                 = links mittig rechts oben unten
    platz
    abstand = DIMENSION
    alternative = label text
    ausrichtung = inherits: \stelleausrichtungein
    fortsetzen = ja nein
    vor
                 = BEFEHL
                 = BEFEHL
    nach
    zwischen = BEFEHL
    stil
                 = STYLE BEFEHL
    farbe
\setupcounter [\ldots, 1, \ldots] [\ldots, \ldots^2 \ldots, \ldots]
1 NAME
1 NAME
2 start
                          = NUMMER
                          = NAME
    counter
                          = seite
    methode
    status
                          = start stop
                          = byseite byblock bytext bykopf byABSCHNITT
    art
   prefix = ja nein
prefixseparatorset = NAME
prefixconversion = NAME
    prefixconversionset = NAME
   prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER: NUMMER: NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
                           ABSCHNITT:alles
                     = reverse
    numberorder
    {\tt numberseparatorset} \quad = \quad {\tt NAME}
    numberconversion
                          = NAME
    numberconversionset = NAME
   numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:alles
typ = erste vorig folgende letzte nummer
kriterium = streng positiv alles
    prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 wartezeit = ja nein
```

```
\setupdelimitedtext [\ldots, 1] [\ldots, \ldots]
1 NAME
2 vor
                          = BEFEHL
                        = BEFEHL
    nach
    nach = BEFEHL
language = lokal global SPRACHE
methode = font
wiederholen = ja nein
platz = text absatz marginalie
    platz
                        = BEFEHL
    links
                        = BEFEHL
    mittig
                        = BEFEHL
    rechts
    nextleft
                        = BEFEHL
    nextlett = DEFENL

nextright = BEFEHL

vorspatium = inherits: \blanko

nachspatium = inherits: \blanko

linkerrand = ja nein standard DIMENSION

rechterrand = ja nein standard DIMENSION

einziehen = inherits: \stelleeinziehenein
    ziehefolgendeein = ja nein auto
            = STYLE BEFEHL
= COLOR
    stil
    farbe
                        = STYLE BEFEHL
    svmstil
    symfarbe
                        = COLOR
\setupdescription [..., 1] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 titel
                         = ja nein
    niveau
                         = NUMMER
                        = TEXT
    text
                       = \...##1
    headcommand
                        BEFEHL
    vor
    nach
                       = BEFEHL
    zwischen
                        = BEFEHL
    alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
    kleinerabstand haengend oben befehl NAME

ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
    ziehefolgendeein = ja nein auto
    breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
                        = NUMMER
    shrink
    haengend = passend breit kein marginalie NUMMER closesymbol = BEFEHL closecommand = \...##1
                         = ja nein xml
    expansion
    referenceprefix = + - TEXT
               = TEXT
ie = ja nein standard DIMENSION
    muster
    marginalie
                       = STYLE BEFEHL
    stil
                       = COLOR
    farbe
    kopfstil
                        = STYLE BEFEHL
    kopffarbe
                         = COLOR
\setupdirections [..,..^*=..,..]
* bidi = an aus lokal global
    methode = eins zwei default
    fences = ja nein
    break
             = beide vor
\setupdocument [..,..*=..,..]
* vor
                          = BEFEHL
    nach
                           = BEFEHL
    metadata:author
                           = TEXT
    metadata:title
                          = TEXT
    metadata:subject = TEXT
    metadata:keywords = TEXT
    KEY
                           = VALUE
```

```
\setupeffect [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 methode
                                                  = kein befehl
            strecken = NUMMER
           liniendicke = NUMMER
            alternative = normal innen aussen beide versteckt strecken
\setupenumeration [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titel
         titel = ja nein
nummer = ja nein
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
symbol = BEFEHL
symbol = BEFEHL
abschnitttrenner = BEFEHL
                                                                  = ja nein
            abschnitttrenner = BEFEHL
           nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin kleinerabstand haengend oben befehl NAME
           kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
         bildschirm = ja nein
ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closecymbol = BEFEHL
closecommand = \...#1
expansion = ja nein

           referenceprefix = + - TEXT
          muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
            inherits: \setupcounter
\setupenv [..,..*...]
* set = BEFEHL
            reset = BEFEHL
                                 = VALUE
            KEY
\setupexport [..,.*=..,..]
* ausrichtung = flushleft mittig flushright normal
            fliesstext = DIMENSION
            breite = DIMENSION
            titel
                                                  = TEXT
            untertitel = TEXT
                                                  = TEXT
            autor
            alternative = html div
            properties = ja nein
            hyphen = ja nein
            cssfile
                                                  = FILE
            ersteseite = FILE
            letzteseite = FILE
```

```
\setupexternalfigure [..., 1, ...] [.., ... \stackrel{?}{=} .., ..]
1 NAME
2 breite
                            = DIMENSION
                           = DIMENSION
    hoehe
                           = NAME
    label
                         = NUMMER
     seite
                          = ja nein
= TEXT
    objekt
    prefix
                           = pdf mps jpg png jp2 jbig svg eps gif tif mov puffer tex cld auto
     methode
                          = ja nein
     controls
                          = ja nein
     vorschau
                           = kein
    mask
   farbe = COLOR
arguments = TEXT
wiederholen = ja nein
faktor = passend breit max auto default
hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
maxbreite = DIMENSION
maxhoehe = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
format = NUMMER
     format
                           = NUMMER
     xformat
                           = NUMMER
                          NUMMER
    yformat
                           = NUMMER
     sx
                           = NUMMER
                          = NUMMER
     sy
    zeilen = NUMMER
platz = lokal global default
verzeichnis = PATH
option = test rahmen leer
    forgroundcolor = COLOR
    reset = ja nein
hintergrund = farbe vordergrund NAME
rahmen = an aus
     hintergrundfarbe = COLOR
               = NUMMER
    xmax
                           = NUMMER
     ymax
    unrahmen = an aus
interaktion = ja alles kein referenz layer bookmark
fliesstext = DIMENSION
comment = BEFEHL TEXT
groesse = kein media crop trim art
     cache
                           = PATH
     resources
                          = PATH
                         = FILE
= TEXT
     bildschirm
    konversion
     order
                           = LISTE
     crossreference = ja nein NUMMER
\verb|\setupexternalsoundtracks| [..,.. \stackrel{*}{=} ..,..]
* option = wiederholen
\setupfieldbody [..., 1] [.., ... = .., ...]
1 NAME
2 category = NAME
    inherits: \setupfieldcategory
```

```
\setupfieldcategory [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                        = NUMMER
   stil
                       = STYLE BEFEHL
                       = COLOR
   farbe
                       = radio unter text zeile push check signature
   typ
                       = TEXT
   values
                      = TEXT
= COLOR
   default
   feldrahmenfarbe
   feldhintergrundfarbe = COLOR
                       = DIMENSION
                       = DIMENSION
   hoehe
   tiefe
                       = DIMENSION
                      = links mittig rechts flushleft center flushright
   ausrichtung
                       NUMMER.
                      = NAME
   symbol
   fieldlayer
                       = NAME
                       = nurlesbar obligatorisch geschuetzt sortiert nichtverfuegbar nocheck fest datei versteckt
   option
                         druckbar auto
                       = REFERENCE
   klickin
   klickaus
                       = REFERENCE
                       = REFERENCE
   regionin
                       = REFERENCE
   regionaus
                       = REFERENCE
   nachtaste
                       = REFERENCE
   formatieren
                       = REFERENCE
   validieren
                       = REFERENCE
   berechnen
   focusin
                       = REFERENCE
   focusout
                        = REFERENCE
   openpage
                       = REFERENCE
                       = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [..., ... = ..., ...]
2 inherits: \stelleumrahmteininherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmtein
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
               = BEFEHL
   nach
               = BEFEHL
              = BEFEHL
   zwischen
              = DIMENSION
   abstand
   alternative = zuruecksetzten label rahmen horizontal vertikal
   inherits: \stelleumrahmtein
\setupfiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linkerrand = DIMENSION
   rechterrand = DIMENSION
            = BEFEHL
   links
   rechts
              = BEFEHL
   alternative = symbol strecken linie spatium
   methode = lokal global mittig breit
              = DIMENSION
   breite
              = DIMENSION
   hoehe
   tiefe
              = DIMENSION
              = DIMENSION
   offset
              = DIMENSION
   abstand
   ausrichtung = links rechts mittig flushleft flushright innen aussen
               = BEFEHL
   symbol
               = STYLE BEFEHL
   stil
               = COLOR
   farbe
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2
               = NUMMER
   n
   alternative = default zeile wort
              = STYLE BEFEHL
   stil
   farbe
               = COLOR
```

```
\setupfittingpage [..., ...] [..,.. = ..,..]
1 NAME
2 pagestate
             = start stop
             = \...##1
   befehl
   marginalie = seite
   format = NUMMER
papier = auto default NAME
   inherits: \stelleumrahmtein
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                  = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = links rechts mittig tief hoch gritter zeilen overlay innen aussen innermargin outermargin
   platz
                     linkerrand rechterrand lefthanging righthanging haengend oben unten strecken tolerant sehrtolerant
                     kein default
   befehl
                  = \...##1
   nummerbefehl
                  = \...##1
   textbefehl
                  = \...##1
                  = inherits: \blanko
   vorspatium
   spaceinbetween = inherits: \blanko
   nachspatium
                  = inherits: \blanko
                  = DIMENSION
   abstand
   headseparator = TEXT
   zwischen
                  = BEFEHL
                  = STYLE BEFEHL
   stil
   farbe
                  = COLOR
   obenoffset
                 = DIMENSION
                  = DIMENSION
   untenoffset
                  = ja nein kein
= TEXT
   nummer
   group
   linkerrand
                  = DIMENSION
   rechterrand
                  = DIMENSION
   innermargin
                  = DIMENSION
   outermargin
                  = DIMENSION
   ausrichtung
                  = inherits: \stelleausrichtungein
   breite
                  = passend max DIMENSION
                  = passend DIMENSION
   minbreite
                  = DIMENSION
   maxbreite
   inherits: \setupcounter
\setupfontexpansion [.^{1}.] [..,..^{2}..,..]
1 NAME
2 vector
            = NAME
   faktor = NUMMER
   strecken = NUMMER
   shrink = NUMMER
schritt = NUMMER
\setupfontprotrusion [.1] [..,..=2]
1 NAME
2 vector = NAME
   faktor = NUMMER
   links = NUMMER
   rechts = NUMMER
\setupfonts [..,..*=..,..]
* language = nein auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
  goodies
             = FILE
   solution = NAME
             = NAME
   less
             = NAME
   more
            = preroll split normal reverse zufaellig
   methode
   kriterium = NUMMER
\setupforms [..,..^*=..,..]
* methode = XML HTML PDF
   export = ja nein
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 platz
                       = links rechts
    ausrichtung
                       = links mittig rechts flushleft center flushright normal
                       = ja nein seite
    split
                       = ja nein
    strut
    abstand
                       = DIMENSION
                       = BEFEHL
    links
    rechts
                       = BEFEHI.
                     = inherits: \blanko
= inherits: \blanko
    vorspatium
    nachspatium
    nummerbefehl
                       = \...##1
   farbe = COLOR
nummernstil = STYLE BEFEHL
nummernfarbe = COLOR
option = gepackt tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
marginalie = ja nein standard DIMENSION
linkerrand = DIMENSION
rechterrand = DIMENSION
alternative = NAME
                      = COLOR
    farbe
   ziehefolgendeein = ja nein auto
gritter = inherits: \snaptogrid
rahmen = nummer
                     = kein auto
= ja nein xml
    haengend
    expansion
    referenceprefix = + - TEXT
    referenceprefix - NAME = NAME = NAME
    inherits: \setupcounter
\setupformulaframed [...,..] [..,..^{\frac{2}{2}}..,..]
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                     = BEFEHL
   rechts = BEFEHL
leftoffser = DIMENSION
    rechterabstand = DIMENSION
   obenoffset = DIMENSION
untenoffset = DIMENSION
    zeilekorrektur = ja nein
    inherits: \stelleumrahmtein
\setupframedtable [...] [...,..=2...]
1 NAME
               = BEFEHL
2 vor
   nach
              = BEFEHL
    zwischen = BEFEHL
    abstand = DIMENSION
    inherits: \stelleumrahmtein
\setupframedtablecolumn [.1] [.2] [..,.3]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
\setupframedtablerow [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
```

```
\setupframedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                   = BEFEHL
   rechts = BEFEHL
innen = BEFEHL
platz = links rechts mittig kein
   tiefekorrektur = an aus
   fliesstext = inherits: \stellefliesstextein
einziehen = inherits: \stelleeinziehenein
   einziehen - Immerien
stil = STYLE BEFEHL
farbe = COLOR
   einziehen
   inherits: \stelleumrahmteininherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [..., ..] [.., ... \stackrel{2}{=} .., ..]
2 alternative = horizontal vertikal irgendwo
   renderingsetup = NAME
\setuphelp [..., 1] [.., ... = ...]
1 NAME OPT
2 inherits: \stelleumrahmtein
              OPT
\setuphigh [..., 1] [.., ... = ...]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
   stil
            = STYLE BEFEHL
   farbe = COLOR
\setuphighlight [..., ..] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 befehl = ja nein
   stil = STYLE BEFEHL
farbe = COLOR
\setuphyphenation [..,..^*=..,..]
* methode = original tex default hyphenate expanded traditional kein
\setupindentedtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 vor
              = BEFEHL
   nach
              = BEFEHL
   abstand = DIMENSION
   muster
              = TEXT
   text
             = TEXT
             = passend breit DIMENSION
   breite
   seperator = BEFEHL
            = STYLE BEFEHL
   stil
              = COLOR
   farbe
   kopfstil = STYLE BEFEHL
   kopffarbe = COLOR
\setupinitial [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 n
            = NUMMER
            NUMMER.
   m
   vor
            = BEFEHL
   abstand = DIMENSION
   hoffset = DIMENSION
   voffset = zeile DIMENSION
   stil = STYLE BEFEHL
   farbe = COLOR
           = FONT
   font
   text
           = TEXT
   platz = marginalie text
   methode = erste letzte auto kein
```

```
\setupinsertion [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
 1 NAME
 2 platz = seite text spalten firstcolumn lastcolumn
 \setupitaliccorrection [...,*...]
 * text immer global kein
\setupitemgroup [ \  \  \, . \  \  \, . \  \  \, ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \ ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \ ] [ \  \  \, . \  \  ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \ . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \ ] [ \  \  \, . \  \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] 
2 jede NUMMER
3 intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie imrand amrand imtext lose
           passend nofit absatz keinabstand kleinerabstand trenner nostopper ungepackt wiederholen norepeat reverse spalten
           eins zwei drei vier fuenf sechs sieben acht neun standard NUMMER*breit NUMMER*kleinerabstand horizontal NAME
4 vor
                                                          = BEFEHL
                                                           = BEFEHL
          nach
                                                        = BEFEHL
           zwischen
                                                        = BEFEHL
           vorkopf
           nachkopf
                                                          = BEFEHL
          linkertext
                                                        = BEFEHL
                                                       = BEFEHL
= BEFEHL
           rechtertext
          links
                                                          = BEFEHL
           rechts
           faktor
                                                          = NUMMER
         faktor = NUMMER

schritt = DIMENSION

breite = DIMENSION

abstand = DIMENSION

marginalie = ja nein standard DIMENSION

linkerrand = ja nein standard DIMENSION

rechterrand = ja nein standard DIMENSION

ausrichtung = inherits: \stelleausrichtungein

einziehen = inherits: \stelleeinziehenein

start = NUMMER
           symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
                                                           = NUMMER
           ziehefolgendeein = ja nein auto
         = BEFEHL
                                                = STYLE BEFEHL
= COLOR
           farbe
           kopfstil
           kopffarbe
           beschrstil
           beschrfarbe
          symstil
symfarbe
```

gritter

inherits: \setupcounter

= inherits: \definegridsnapping

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME NAME: NUMMER OPT
                          = BEFEHL
2 vor
                         = BEFEHL
    nach
                      = BEFEHL
= BEFEHL
= BEFEHL
    zwischen
    vorkopf
    nachkopf
                       = BEFEHL
= BEFEHL
= BEFEHL
    linkertext
    rechtertext
    links
                        = BEFEHL
    rechts
    faktor
                        = NUMMER
                        = DIMENSION
    schritt
                        = DIMENSION
    breite
    abstand
                        = DIMENSION
                        = intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie
    option
                            imrand amrand imtext lose passend nofit absatz keinabstand kleinerabstand trenner ungepackt
                             wiederholen norepeat reverse spalten eins zwei drei vier fuenf sechs sieben acht neun standard
                           NUMMER*breit NUMMER*kleinerabstand horizontal NAME
                       = ja nein standard DIMENSION
= ja nein standard DIMENSION
    marginalie
    linkerrand
                       = ja nein standard DIMENSION
= inherits: \stelleausrichtungein
    rechterrand
    ausrichtung
    einziehen
                       = inherits: \stelleeinziehenein
                         NUMMER
    start
    symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
                        = NUMMER
    ziehefolgendeein = ja nein auto
                       = BEFEHL
= CSNAME
    innen
    befehl
    befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign = links rechts mittig flushleft flushright innen aussen
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil = STYLE BEFEHL
                       - STILE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
    farbe
    kopfstil
kopffarbe
                      = STYLE BEFEHL
= COLOR
= STYLE BEFEHL
    beschrstil
    beschrfarbe
    symstil
    symfarbe
                        = COLOR
                        = inherits: \definegridsnapping
    gritter
    inherits: \setupcounter
\stelleITEMGROUP [ \dots ]^1  [ \dots ]^2  [ \dots ]^3  [ \dots ]^3  [ \dots ]^3  [ \dots ]^3 
1 jede NUMMER
    inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize
\stelleitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 jede NUMMER
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
```

```
\setuplabel [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titel
                               = ja nein
     nummer = ja nein
nummerbefehl = \cdots...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
     titleIraroe = CULUR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
                             = BEFEHL
= BEFEHL
      symbol
      starter
      abschnitttrenner = BEFEHL
      verknuepfung = NAME
                               = NAME
      counter
                    = NUMMER
      niveau
     text = TEXT
headcommand = \...##1
vor = BEFEHL
                               = BEFEHL
     nach
      zwischen
     zwischen = BEFEHL

alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                                 kleinerabstand haengend oben befehl imtext NAME
     kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
     ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \cdots...##1
expansion = ja nein xml
referenceprefix = + - TEYT
      referenceprefix = + - TEXT
     muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
     kopfstil
                             = STYLE BEFEHL
= COLOR
      kopffarbe
      inherits: \setupcounter
\setuplayer [\ldots, 1] [\ldots, 2]
\setuplayer [...,...] [...,..=....]

1 NAME

OPT

2 status = start stop fortsetzten folgende wiederholen option = test
    seite = NUMMER
    breite = DIMENSION
                           = DIMENSION
      hoehe
                         = NAME
= links rechts innen aussen NUMMER
= ja nein overlay
= max DIMENSION
      region
     rotation
      position
     hoffset
voffset
                           = max DIMENSION
                           = DIMENSION
= DIMENSION
      offset
      dx
                           = DIMENSION
                            = NUMMER
      sx
                           = NUMMER
      sy
                           = DIMENSION
= DIMENSION
      х
                          = links mittig rechts oben unten
= gritter links mittig rechts oben unten zeile 1 c r m t b g
      winkel
      platz
                           = NUMMER
      zeile
                           = NUMMER
= normal reverse
      spalte
      richtung
      doppelseitig = ja nein
methode = passend overlay
                          = ja
      wiederholen
      voreinstellung = lefttop righttop leftbottom rightbottom mittig middletop middlebottom middleleft middleright
                                  lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stil
          = STYLE BEFEHL
   farbe = COLOR
   inherits: \stelleumrahmtein
\setuplayouttext [...^1] [...^2] [...,...^3]
1 \quad \text{ oben kopfzeile text fusszeil}_{\mathbb{C}}^{\mathbb{P}^T} unten
2 text marginalie kante
3 status = star
              = start stop leer hoch kein normal keinebeschriftung NAME
= STYLE BEFEHL
   stil
             = COLOR
= ja nein
= NUMMER
   farbe
   strut
                  = BEFEHL
   vor
                  = BEFEHL
   nach
   linkerstil
                  = STYLE BEFEHL
   linkerstil = STYLE BEFEHL rechterstil = STYLE BEFEHL
   linkerfarbe = COLOR
   rechterfarbe = COLOR
   breite = DIMENSION
linkerbreite = DIMENSION
   rechterbreite = DIMENSION
\setuplinefiller [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 platz
                = links rechts beide
   bereich
                = links rechts lokal
                = NAME
   mp
   hoehe
                = DIMENSION
   tiefe
                = DIMENSION
   abstand = DIMENSION
threshold = DIMENSION
   liniendicke = DIMENSION
          = BEFEHL
   vor
   nach
                = BEFEHL
                = COLOR
   farbe
   textstil = STYLE BEFEHL
textfarbe = COLOR
   ausrichtung = inherits: \stelleausrichtungein
\setuplinefillers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [\ldots, 1] [\ldots, 2]
1 NAME
                       OPT
2 compress
                      = ja nein
   compressmethod = separator trenner spatium
   compress separator = BEFEHL
   compressdistance = DIMENSION
   inherits: \setupnote
```

```
\setuplinetable [...] [...] [...,...
                         OPT
1 r c
2 ungerade gerade kopfzeile NUMMER
3 zeilen = passend NUMMER
vor = BEFEHL
   = NUMMER
   n = NUMMER
wiederholen = ja nein
nx = NUMMER
breite = DIMENSION
hoehe = passend zeile DIMENSION
abstand = DIMENSION
linkeroffset = DIMENSION
rechterabstand = DIMENSION
ausrichtung = inherits: \stelleausrichtungein
hintergrund = farbe
hintergrundfarbe = COLUR
    hintergrundfarbe = COLOR
    xheight = max DIMENSION
xdepth = max DIMENSION
stil = STYLE BEFEHL
farhe = COLOR
    farbe
                        = COLOR
\setuplistalternative [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 vor
    nach = BEFEHL
befehl = \...#11#2##3
renderingsetup breite
    breite = DIMENSION
abstand = DIMENSION
strecken = DIMENSION
filler = BEFEHL
\setuplistextra [..., 1] [..., ... = ...]
1 NAME
2 vor = BEFEHL
    nach = BEFEHL
\setuplocalfloats [..,..*...]
* vor = BEFEHL
               = BEFEHL
    nach
    zwischen = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stellezeilenabstandein
\setuplocalinterlinespace [...,*...]
* an aus zuruecksetzten auto klein m\mathfrak{M}tel gross NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 abstand = DIMENSION
    down = DIMENSION
    stil
              = STYLE BEFEHL
    farbe = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
down = DIMENSION
            = STYLE BEFEHL
   stil
   farbe
           = COLOR
\setuplowmidhigh [\dots, 1, \dots] [\dots, \dots]^2 NAME
1 NAME
2 up
          = DIMENSION
   down = DIMENSION
stil = STYLE BEFEHL
   farbe = COLOR
\verb|\setupMPgraphics [..,.. \stackrel{*}{=} ..,..]|
* farbe = lokal global
   mpy = FILE
\setupMPinstance [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
initializations = ja nein
setups = NAME
                   = STYLE BEFEHL
   textstil
   textfarbe
                   = COLOR
                   = ja nein
   extensions
                    = binary decimal double scaled default
   methode
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,...^2=...,..]
1 NAME
2 KEY = VALUE
\verb|\setupmarginblock| [..., ...] [..., ... \frac{2}{=} ..., ...]|
1 NAME
2 status
                = start stop
   breite
                = DIMENSION
                = BEFEHL
   vor
               = BEFEHL
   nach
   zwischen = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   stil
               = STYLE BEFEHL
               = COLOR
   farbe
               = BEFEHL
   oben
               = BEFEHL
   unten
               = links rechts mittig imrand
   platz
   links
                = BEFEHL
               = BEFEHL
   rechts
```

```
\setupmargindata [..., 1] [.., ... = .., ...]
1 NAME
2 strut
               = ja nein auto kap passend zeile default CHARACTER
               = \...##1
   befehl
              = DIMENSION
   breite
   ausrichtung = inherits: \stelleausrichtungein
   anchor
              = region text
   platz
               = links rechts innen aussen
              = oben zeile erste tiefe hoehe
   methode
              = default kante
   category
   bereich
               = lokal global
   option
               = text absatz
   marginalie = lokal normal marginalie kante
   abstand
              = DIMENSION
   hoffset
              = DIMENSION
            = DIMENSION
   voffset
              = DIMENSION
   dy
   bottomspace = DIMENSION
   threshold = DIMENSION
   zeile
              = NUMMER
              = ja fortsetzten
= STYLE BEFEHL
   stack
   stil
              = COLOR
   farbe
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stelleumrahmtein
\setupmarginrule [...] [...,...
1 NUMMER OPT
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = NUMMER
               = NUMMER
   m
              = DIMENSION
   abstand
              = auto
   nummer
   seperator = TEXT
   ausrichtung = links mittig rechts normal
          = oben center unten normal
= math nein
   platz
   gritter
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
                 = BEFEHL
2 links
   rechts
                 = BEFEHL
                 = ja nein
   strut
   stil
                 = STYLE BEFEHL
   abstand
                 = DIMENSION
   numberdistance = DIMENSION
```

```
\setupmathematics [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 openup
                         = ja nein
                        = NAME
    symbolset
    functionstyle = STYLE BEFEHL
    compact = ja nein
ausrichtung = 12r r21
                       = ja nein
    bidi
                        = normal italic kein
    sygreek
                        = normal italic kein
    lcgreek
    ucgreek = normal italic kein
italics = 1 2 3 4 kein zurue
                        = 1 2 3 4 kein zuruecksetzten
    italics
    italics = 1 2 3 4 kein zuruecksetzten
autopunctuation = ja nein alles comma yes,semicolon comma,semicolon all,semicolon
setups = NAME
domain = NAME zuruecksetzten
textstil = STYLE BEFEHL
textfarbe = COLOR
functioncolor = COLOR
integral = limits nolimits autolimits displaylimits kein
    stylealternative = NAME
    default = normal italic fraction = ams ctx
    ampersand
                        = normal
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 befehl
                 = ja nein
    links
                = NUMMER
                = NUMMER
    mittig
                NUMMER.
    rechts
    mathstyle = bildschirm text script scriptscript cramped uncramped normal gepackt klein gross
                 = COLOR
    status
                 = auto
               = auto
    methode
    groesse
                NUMMER.
    faktor
                 = kein auto NUMMER
    mathclass = NUMMER
\setupmathfraction [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                        = DIMENSION
2 obenabstand
    abstandunten = DIMENSION
marginalie = DIMENSION
farbe = COLOR
    strut = ja nein math tight
alternative = innen aussen beide
linie = ja nein auto
                       = NUMMER
    links
    rechts = NUMMER
liniendicke = DIMENSION
mathstyle = STYLE BEFEHL
abstand = nein kein overlay
    inlinethreshold = auto NUMMER
    displaythreshold = auto NUMMER
                         = NAME
    fences
\setupmathfractions [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
2 inherits: \setupmathfraction
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT 2 inherits: \stelleumrahmtein
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                     = BEFEHL
2 links
    rechts
                     = BEFEHL
                     = ja nein NUMMER
    strut
    ausrichtung
                    = links mittig rechts normal
                     = STYLE BEFEHL
    stil
    abstand
                     = DIMENSION
    simplecommand = TEXT
                     = oben unten hoch tief hoti normal
    platz
```

```
\setupmathornament [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = mp
               = COLOR
   farbe
               = DIMENSION
   mpoffset
                = NAME
   mp
\setupmathradical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   alternative = default normal mp
                = COLOR
   farbe
   mpoffset
                = DIMENSION
   {\tt mp}
                = NAME
\setupmathstackers [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 links
                  = BEFEHL
   rechts
                  = BEFEHL
   topcommand
                 = \...##1
   bottomcommand = \...##1
   middlecommand = \...##1
               = NAME
   mp
   mpheight
                 = DIMENSION
   mpheight = DIMENSION
mpdepth = DIMENSION
                 = DIMENSION
   mpoffset
                 = COLOR
   farbe
                 = DIMENSION
   hoffset
   voffset
                 = DIMENSION
                 = DIMENSION
   minhoehe
   mindepth
                 = DIMENSION
   mathclass
                 = rel ord
                 = min max normal
   offset
   platz
                 = oben unten hoch tief mittig NUMMER
                 = ja nein
   strut
   alternative = normal default mp
   minbreite
                 = DIMENSION
   abstand
                 = DIMENSION
                 = DIMENSION
   moffset.
   order
                 = normal reverse
   mathlimits
                  = ja nein
\setupmathstyle [...,*...]
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\setupmixedcolumns [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   gritter
                 = inherits: \definegridsnapping
   liniendicke = DIMENSION
   methode = otr box
vor = BEFEHL
              = BEFEHL
= DIMENSION
= NUMMER
   nach
   abstand
   n
              = DIMENSION
= DIMENSION
   maxhoehe
   maxbreite
   schritt = DIMENSION
profile = NAME
   ausrichtung = inherits: \stelleausrichtungein
setups = NAME
ausgleichen = ja nein
   splitmethod = kein fest
alternative = lokal global
   internalgrid = zeile halbezeile
   seperator = linie
           = ja nein
= COLOR
   strut
   farbe
   linienfarbe = COLOR
                = normal reverse
   richtung
   inherits: \stelleumrahmtein
\setupmodule [...] [...,... = ...]
1 FILE OPT
   test = ja nein
   KEY = VALUE
```

```
\setupnotation [..., 1] [.., ... = ...]
1 NAME
1 NAME
2 titel
                                                                           = ja nein
          nummer = ja nein
nummer = ja nein
typ = note
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
symbol = BEFEHL
starter = BEFEHL
abschnitttrenner = BEFEHL
                                                                         = ja nein
             abschnitttrenner = BEFEHL
           verknuepfung = NAME
counter = NAME
niveau = NUMMER
text = TEXT
headcommand = \...##1
vor = BEFEHL
          vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
kleinerabstand haengend oben befehl note NAME
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
          ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \ldots ... ##1
expansion = ja nein xml
referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
inherits: \setupcounter
             inherits: \setupcounter
```

\setupnotations $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ OPT

1 NAME 2 inherits: \setupnotation

210

```
\setupnote [\ldots, 1] [\ldots, 2]
1 NAME
2 interaktion
                           = ja nein nummer text alles
     symbolcommand = \(\cdot\)...##1
     symbolcommana - \ldots
textbefehl = \ldots.##1
indikator = ja nein
    indikator = ja nein
textseparator = BEFEHL
breite = DIMENSION
hoehe = DIMENSION
abstand = DIMENSION
rulecommand = BEFEHL
linie = an aus normal links rechts befehl absatz
split = tolerant streng sehrstreng NUMMER
faktor = NUMMER
platz = text seite hoch unten kein spalten firstcolumn lastcolumn
folgende = BEFEHL
n = NUMMER
    zeilenabstande = NAME
     absatz = ja nein
                          = BEFEHL
     vor
                        = BEFEHL
= BEFEHL
= seite
     nach
     zwischen
     bereich
     spaltenabstand = DIMENSION
    spaltenabstand = DIMENSION

fortsetzen = ja nein

alternative = gritter fest spalten note kein
kriterium = seite
fliesstext = inherits: \stellefliesstextein
ausrichtung = inherits: \stelleausrichtungein
textstil = STYLE BEFEHL
textfarbe = COLOR
anchor = folgende
vorspatium = inherits: \blanko
     spaceinbetween = inherits: \blanko
     inherits: \stelleumrahmtein
\setupnotes [..., ...] [.., ... \frac{2}{2}.., ...]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                           = DIMENSION
    linkeroffset = DIMENSION
     rechterabstand = DIMENSION
    obenoffset = DIMENSION
untenoffset = DIMENSION
    methode = fest
breite = DIMENSION
hoehe = DIMENSION
     tiefe
                           = DIMENSION
                           = links mittig rechts oben unten zeile 1 c r m t b g
     platz
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 zeilen
   offset = DIMENSION methode = 0 1 2 3
    vor = BEFEHL
nach = BEFEHL
    zwischen = BEFEHL
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 n
                = NUMMER
   nlinks
               = NUMMER
    nrechts = NUMMER
               = DIMENSION auto
    breite
    abstand = DIMENSION
               = NUMMER
    zeilen
    maxbreite = DIMENSION
    maxhoehe = DIMENSION
    richtung = normal reverse
                = inherits: \seite
    seite
    inherits: \stelleumrahmtein
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                          OPT
                    = start stop wiederholen
                    = NUMMER
                    = NUMMER
    v
                    = NUMMER
    nx
    ny
                    = NUMMER
    stil
                    = STYLE BEFEHL
                    = COLOR
    farbe
                    = DIMENSION
    clipoffset
    rechterabstand = DIMENSION
    inherits: \stelleumrahmtein
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
           = NUMMER
2 n
    stil = STYLE BEFEHL
   farbe = COLOR
   vor = BEFEHL
nach = BEFEHL
    inherits: \stelleumrahmtein
\verb|\setuppagegridstart[...^1.][...^2.][...^3.][...^4.]|
1 NAME
2 NUMME
   NUMMER
3 NUMMER
4 NUMMER
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                               OPT
                 = vorig folgende NUMMER
    wartezeit = ja nein
    alternative = abbildung puffer setups kein NAME
    seite = inherits: \seite
    pagestate = start stop
                 = NUMMER
    inherits: \stelleumrahmtein
```

```
\setuppageinjectionalternative [..., ...] [..., ... = ...]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 seite papier
2 NAME
3 NAME
\setuppagestate [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 wartezeit = ja nein
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
2 vor =
                                      = BEFEHL
                                    = BEFEHL
        nach
        zwischen
                                    = BEFEHL
                                    = links mittig rechts oben unten hoch tief
        platz
                                    = NUMMER
                                   = DIMENSION
        fliesstext = inherits: \stellefliesstextein
        breite = DIMENSION
                                    = DIMENSION
        hoehe
        maxbreite = DIMENSION
                                    = DIMENSION
        maxhoehe
        ausrichtung = inherits: \stelleausrichtungein
                                     = STYLE BEFEHL
         stil
                                   = COLOR
        farbe
 \stellePAIREDBOX [..,..\stackrel{*}{=}..,..]
* inherits: \setuppairedbox
instances: legend
 \stellelegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..*...]
* inherits: \stellepapierformatein
\setupparagraph [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stil
                                     = STYLE BEFEHL
        farbe
                                   = COLOR
        ausrichtung = inherits: \stelleausrichtungein
                                    = NAME
        setups
\setupparagraphintro [\ldots, 1] [\ldots]
1 zuruecksetzten jede erste folgende
2 BEFEHL
\setupparallel [.\dots] [...\dots] [..,\dots\delta.]
1 NAME
2 NAME3 setups
                                  = NAME
                                  = NUMMER
        start
                                  = NUMMER
        n
        kriterium = alles
\setupperiods [..,..^*=..,..]
* n = NUMMER
        breite = DIMENSION passend
        abstand = DIMENSION
        symbol = BEFEHL
```

```
\setupplacement [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
                   = BEFEHL
                 = BEFEHL
= BEFEHL
= BEFEHL
= inherits: \snaptogrid
   nach
   links
   rechts
   gritter
   zeilekorrektur = an aus
   tiefekorrektur = an aus
   marginalie
                 = ja nein standard
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
   n = NUMMER
min = NUMMER
           NUMMER
   max

\begin{array}{rcl}
\text{max} & = & \text{NUMME} \\
\text{text} & = & \text{TEXT}
\end{array}

   breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\setupprocessor [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status = start stop
   links = BEFEHL
   rechts = BEFEHL
   befehl = \...#1
stil = STYLE BEFEHL
   farbe = COLOR
\setupprofile [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 hoehe
             = DIMENSION
            = DIMENSION
   tiefe
   abstand = DIMENSION
   faktor = NUMMER
   zeilen = NUMMER
   methode = streng fest kein
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..^*=..,..]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 label
              = * NAME
   links
             = BEFEHL
            = BEFEHL
   rechts
             = default text titel nummer seite realpage
   typ
            = NAME
   setups
   autocase = ja nein
             = TEXT
   text
             = STYLE BEFEHL
   stil
           = COLOR
   farbe
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.1] [.2] [..,.3]
1 NAME ABSCHNITT
2 default
3 prefix
                                                   = ja nein
       prefixseparatorset = NAME
       prefixconversion = NAME
        prefixconversionset = NAME
       prefixstarter = BEFEHL PROCESSOR->BEFEHL
       prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
        numberconversionset = NAME
       numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NIIMMER NII
                                                 = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
        numbersegments
        {\tt numberseparatorset} \quad = \quad {\tt NAME}
        prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [...] [...,... = ...,..]
NAME NAME: NUMMER OPT inherits: \stelleregisterein
\setupregisters [..., ...] [..., ...] [..., ...]
1 NAME
2 NUMMER
3 inherits: \stelleregisterein
\setuprenderingwindow [..., 1] [..., ... = ...]
1 NAME
2 openpageaction = REFERENCE
        closepageaction = REFERENCE
        inherits: \stelleumrahmtein
\setupruby [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME Uri
1 NAME = oben links rechts
       ausrichtung = auto flushleft mittig flushright
        strecken = ja nein
                                = DIMENSION
       hoffset
                                = DIMENSION
        voffset
        abstand
                                = kein DIMENSION
       links
                                = BEFEHL
                                = BEFEHL
       rechts
                                = STYLE BEFEHL
        stil
        farbe
                                = COLOR
\setups [...,*...]
* NAME
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
2 format
                                = NUMMER
       xformat
                                = NUMMER
                                NUMMER.
       yformat
        breite
                                = DIMENSION
        hoehe
                                = DIMENSION
                                = ja nein
        tiefe
       zeilen
faktor
                                = NUMMER
                                = passend breit max auto default
                                = passend breit max auto default
        hfaktor
                                = passend breit max auto default
        bfaktor
       maxbreite = DIMENSION
        maxhoehe
                                = DIMENSION
                                = NUMMER
        s
                                 = NUMMER
                                = NUMMER
        sy
        equalwidth = DIMENSION
        equalheight = DIMENSION
        gritter
                           = ja passend hoehe tiefe halbezeile
```

```
\setupscript [\ldots, 1, \ldots] [\ldots, \ldots]^{\frac{2}{2}}...]
1 NAME
2 methode
                   = hangul hanzi nihongo ethiopic thai test
   voreinstellung = NAME
   features
\setupscripts [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inherits: \setupscript
\setupselector [.^1.] [..,..^2..,..]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [\dots, 1, \dots] [\dots, \dots]^2
2 fortsetzen = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc
               = NUMMER
= NUMMER
   {\tt methode}
   ausrichtung = inherits: \stelleausrichtungein
   stil = STYLE BEFEHL
               = COLOR
   farbe
 opt

icke = DIMENS

ilenfarbe = COLOR

alternative = NUMMER
obenoffset = DIMENS
untenoffset = D*
abstand
linkerrandabs*
niveau
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
                      = DIMENSION
2 liniendicke
                     = DIMENSION
                     = DIMENSION
                      = DIMENSION
   linkerrandabstand = DIMENSION
\setupspellchecking [..,..*=..,..]
* status = start stop
   methode = 123
           = NAME
   liste
\setupstartstop [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 vor
             = BEFEHL
   nach
             = BEFEHL
   zwischen = BEFEHL
   setups = NAME
            = BEFEHL
   links
   rechts = BEFEHL
   stil
             = STYLE BEFEHL
           = COLOR
   farbe
\setupstretched [..,..*...]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* ja nein auto kapptpassend zeile default CHARACTER
\setupstyle [\dots, 1] [\dots, 2] [\dots, 2]
2 methode = befehl
   stil = STYLE BEFEHL
           = COLOR
   farbe
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 ziehefolgendeein = ja nein auto
```

```
\setupsubformulas [..., 1, ...] [..., ... \delta^2 ..., ...]
1 NAME
2 inherits: \setupsubformula
\setupsynctex [..,..*=..,..]
* status = start stop
    methode = min max
\setups {...,*...}
* NAME
\setupTABLE [..., ...] [..., ...] [..., ...]
1 r c x y row column erste letzer start kopfzeile jede ungerade gerade eins NUMMER -NUMMER
2 erste least jede zwei ungerade gerade NUMMER -NUMMER
               = BEFEHL
= BEFEHL
3 extras
    links
    rechts = BEFEHL
kopffarbe = COLOR
kopfstil = STYLE BEFEHL
    linkerrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
spaltenabstand = DIMENSION
maxbreite = DIMENSION
setups = NAME
textbreite = DIMENSION lokal
split = ja nein wiederholen auto
kopfzeile = wiederholen
option = strecken tight
vor = BEFEHL
    vor = BEFEHL
nach = BEFEHL
selbeseite = vor nach beide
spaceinbetween = inherits: \blanko
splitoffset = DIMENSION
aligncharacter = ja nein
alignmentcharacter = TEXT number->TEXT text->TEXT
    abstand = DIMENSION
                            = COLOR
    farbe
    stil
                            = math STYLE BEFEHL
    inherits: \stelleumrahmtein
\setupTEXpage [..,..*=..,..]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 formatieren
                           = TEMPLATE kein
                          = BEFEHI.
    vor
                         = BEFEHL
    nach
                          = klein mittel gross kein blanko tiefe gritter DIMENSION
    abstand
    blanko
                          = einstellung selbeseite max zwinge enable sperren keinweiss gepackt zurueck overlay immer
                              weak strong default vor zwischen nach fest flexibel kein klein mittel gross zeile halbezeile
                               quarterline formel weiss hoehe tiefe standard NUMMER*klein NUMMER*mittel NUMMER*gross NUMMER*zeile
                              NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe NUMMER*tiefe
                               category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
                           = STYLE BEFEHL
    kopfstil
    hintergrundfarbe = COLOR
    foregroundcolor = COLOR
foregroundstyle = STYLE BEFEHL
   foregroundstyle = STYLE BEFEHL
ausrichtung = links mittig rechts dimension
linie = zeile normal
linienfarbe = COLOR
liniendicke = DIMENSION
fliesstext = inherits: \stellefliesstextein
einziehen = ja nein
split = ja nein wiederholen auto
einheit = DIMENSION
marginalia = DIMENSION
                         = DIMENSION
    marginalie
    innen
                          = BEFEHL
    EQ
    kopfzeile
                          = ja wiederholen text
    rahmen
                         = an aus
    titel
                           = TEXT
    keeptogether
                          = ja nein
```

```
\setuptagging [..,..^*=..,..]
* status = start stop
   methode = auto
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
NAME 2 status
                    = start stop
                    = text absatz immer kein
   platz
                    = NUMMER
   kriterium
   alternative
                    = NUMMER
                    = NAME
   mp
                    = NAME
   methode
   hintergrund
                    = farbe
   hintergrundfarbe = COLOR
                    = rechteckig rund
   winkel
                    = NUMMER
   niveau
   hintergrundoffset = DIMENSION
   vor
                    = BEFEHL
                     = BEFEHL
   nach
   = DIMENSION
   rahmen
rahmenfarbe
liniendicke
   rahmen
                    = an aus
                    = COLOR
                    = DIMENSION
                    = DIMENSION
   voffset.
   rahmenoffset = DIMENSION
   linkeroffset
                    = ja nein standard DIMENSION
   rechterabstand = ja nein standard DIMENSION
   obenoffset = klein mittel gross zeile DIMENSION
untenoffset = klein mittel gross zeile DIMENSION
   stil
                    = STYLE BEFEHL
   farbe
                     = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                     OPT
2 breite = DIMENSION
   stil = STYLE BEFEHL
farbe = COLOR
\setuptooltip [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 platz = links mittig rechts
   inherits: \stelleumrahmtein
\setupunit [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 methode = 1
2 methode
              = 123456
   language
              = SPRACHE
   alternative = text mathematik
   order = reverse normal
              = klein mittel gross normal kein NAME
   seperator
   spatium
              = klein mittel gross normal kein NAME
              = STYLE BEFEHL
   stil
   farbe
              = COLOR
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
status = start stop kein behalte leer
   inherits: \setupcounter
\setupversion [...]
* konzept datei temporaer endfassung NAME
\setupviewerlayer [..,..^*=..,..]
* titel = TEXT
   status
            = start stop
   export = ja nein
druckbar = ja nein
bereich = lokal global
   methode = kein befehl
```

```
\setupvspacing [...,*...]
  * inherits: \vspacing OPT
  \setupwithargument \{...^1\}
  1 NAME
 2 CONTENT
  \setupwithargumentswapped \{ ... \}
 1 CONTENT
2 NAME
  \setupxml [..,..*...]
  * default = versteckt kein text
            compress = ja nein
 \setupxtable [..., ...] [.., ... \stackrel{2}{=} .., ...]
\setupxtable [...,...] [..,..=..,..]

1 NAME

2 textbreite = DIMENSION lokal
fliesstext = inherits: \stellefliesstextein
spaceinbetween = inherits: \blanko
option = tight max strecken breite hoehe fest
texthoehe = DIMENSION
maxbreite = DIMENSION
spaltenabstand = DIMENSION
linkerrandabstand = DIMENSION
rechtorrandabstand = DIMENSION

TOTAL T
              rechterrandabstand = DIMENSION
            rechterrandabstand = DIMENSION
kopfzeile = wiederholen
fusszeile = wiederholen
liniendicke = DIMENSION
split = ja nein wiederholen auto
splitoffset = DIMENSION
selbeseite = vor nach beide
abstand = DIMENSION
              inherits: \stelleumrahmtein
  \setuvalue \{ ... \} \{ ... \}
  1 NAME
  2 CONTENT
  \setuxvalue \{...^1\} \{...^2\}
 1 NAME
2 CONTENT
  \setvalue \{ ...^1 . \} \{ ...^2 . \}
 1 NAME
2 CONTENT
  \setvariable \{...\} \{...\}
 1 NAME
 2 KEY
3 VALUE
  \setvariables [...^1] [...,..^2=...]
  1 NAME
  2 set
                                   = BEFEHL
             reset = BEFEHL
             KEY = VALUE
  \setvboxregister . 1. \{. 2. \}
 1 CSNAME NUMMER
2 CONTENT
 \setvisualizerfont [.*.]
  * FONT
```

```
\setvtopregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setxvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 VALUE
\setxvariables [...] [...,...
1 NAME
  set
          = BEFEHL
   reset = BEFEHL
         = VALUE
   KEY
\shapedhbox \{...^*.\}
* CONTENT
\SHIFT { . . . }
* CONTENT
instances: shiftup shiftdown
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
                                  ПРТ
* specification = NAME
   dataset
                 = NAME
   field
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
                    journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled NAME
\showbtxdatasetauthors [...]
* NAME
\showbtxdatasetcompleteness [..,..^*=..,..]
 specification = NAME
   dataset
                 = NAME
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
   field
                    journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled NAME
```

```
\verb|\showbtxdatasetcompleteness| [.\overset{*}{\ldots}]
* NAME
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME
   dataset = NAME
                = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
   field
                   journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled {\tt NAME}
\verb|\showbtxdatasetfields| [...^*]
* NAME
\showbtxfields [..,..*=..,..]
* rotation = NUMMER^{T} specification = NAME
\showbtxfields [...]
* NAME
\showbtxhashedauthors [.\overset{*}{\ldots}]
* TEXT
\verb|\showbtxtables| [...^*.]
\showchardata {.*.}
* TEXT
\showcharratio {.*.}
\showcolorbar [.*.]
* COLOR
\showcolorcomponents [.*.]
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1] [..., 2]
1 FONT OPT
1 FONT
2 NUMMER
```

```
\showfontdata
\showfontexpansion
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [\dots, *, \dots]
* inherits: \stellefliesstextein
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]

1 inherits: \stellefli@Exstextein OPT OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 alles NUMMER
\showglyphdata
\showglyphs
\showgridsnapping
\showhelp \{ ... \} [.2.]
1 TEXT
2 REFERENCE
\showhyphenationtrace [.1.] [.2.]
1 SPRACHE
2 TEXT
\showhyphens {.*.}
* TEXT
\showinjector [...,*...]
* NAME OPT
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
```

```
\showmessage \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \.\^1\.\ \{\.\^2\.\}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showsetupsdefinition [...^*]
\showsymbolset [.*.]
* NAME
\showtimer {.*.}
* TEXT
\showtokens [.*.]
* NAME
\sl_showtrackers
\showvalue \{...^*\}
* NAME
\showvariable \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\showwarning \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \ldots , \ldots \}
1 NAME
2 NAME NUMMER
3 TEXT
\simplealignedbox \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
\simplealignedboxplus \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 DIMENSION
   links rechts mittig flushleft flushright innen aussen
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...\} \{...\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
```

```
\simplegroupedcommand \{ \dots^1 \} \{ \dots^2 \}

    BEFEHL
    BEFEHL

\verb|\simplereversealignedbox {...}| {...}| {...}|
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
 \simplereversealignedboxplus \{...\} \{...\} \{...\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen 3 TEXT
4 CONTENT
 \singalcharacteralign \{...\}
1 NUMMER
2 NUMMER
 \singlebond
 \sixthofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
 1 TEXT
2 TEXT
3 TEXT
           TEXT
          TEXT
 6 TEXT
 \slantedface
\slicepages [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{2}\ldots, \ldots\right] \quad \text{OPT} \q
1 FILE
2 offset = DIMENSION
          hoffset = DIMENSION
           voffset = DIMENSION
          breite = DIMENSION
hoehe = DIMENSION
                                   = NUMMER
 3 offset = DIMENSION
           hoffset = DIMENSION
           voffset = DIMENSION
           breite = DIMENSION
           hoehe
                                  = DIMENSION
                                     = NUMMER
\verb|\slovenianNumerals| \{ . \rlap{.}^* . \}
* NUMMER
 \sloveniannumerals \{...^*.\}
 * NUMMER
 \smallbodyfont
 \smallcappedcharacters {.*.}
 * NUMMER
\verb|\smallcappedromannumerals| { . \overset{*}{\dots} }
 * NUMMER
 \smaller
 \smallskip
```

```
\smash [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 whdt<sup>OBT</sup>
2 CONTENT
 \smashbox ....
 * CSNAME NUMMER
 \slashboxed ...
 * CSNAME NUMMER
 \smashedhbox \dots { \dots { \dots }
 1 TEXT
2 CONTENT
 \smashedvbox ... { ... }
1 TEXT
2 CONTENT
 \snaptogrid [...] \.\.^2... {\.\.^3.}
 1 normal standar Tja streng tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
           min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
 \snaptogrid [..., ...] \\\^2... {\\.^3.}
inherits: \definegridsnapping
CSNAME
CONTENT
 \someheadnumber [.1.] [.2.]
 1 ABSCHNITT
2 vorig aktuell folgende erste letzte
 \somekindoftab [..,..^*=..,..]
 * alternative = horizontal vertikal
          breite = DIMENSION
                                              = DIMENSION
           hoehe
                                              = NUMMER
                                                = NUMMER
 \somelocalfloat
 \somenamedheadnumber \{...\}
 1 ABSCHNITT
 2 vorig aktuell folgende erste letzte
 \someplace \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [...^{6}], [..
1 TEXT
2 TEXT
 3 TEXT
          TEXT
 5 TEXT
 6 REFERENCE
  \SORTING [.^1.] {.^2.}
 1 NAME
2 CONTENT
 instances: logo
 \logo [...] {...}
 1 NAME OPT
 2 CONTENT
```

```
\spalte [...,*...]
* inherits: \@Tumnbreak
\verb|\spanishNumerals| {...}^*.}
* NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\spatium
\spiegeln \{...^*\}
* CONTENT
\splitatasterisk ... \... \... \...
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolon \dots^1 \cdot \cdot \cdot^2 \cdot \cdot \cdot^3 \dots
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolons ... \... \...
1 TEXT
2 CSNAME
3 CSNAME
\splitatcomma \dots^1 \cdot \dots^2 \cdot \dots^3...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\verb|\splitfilename| {...}^*.}
* FILE
\splitfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sl split off base
\splitofffull
\splitoffkind
\splitoffname
\splitoffpath
```

```
\splitoffroot
\splitofftokens .1. \from .2. \to \3...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sprache [...]
* SPRACHE
\LANGUAGE
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT OPT
2 CONTENT
\stackrel {.1.} {.2.}
1 CONTENT
2 CONTENT
\startabbildung [.\ddots] [.\dots] [..,.\ddots] \.\stopabbildung
1 NAME
2 FILE
3 inherits: \externeabbildung
\startabsatz [...] [...,..] ... \stopabsatz
1 NAME OPT 2 inherits: \setupparagraph
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\startchapter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopchapter
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppart
1 titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsection
                                        OPT
1 titel = TEXT OPT
             = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stopsubsection
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
1 titel = TEXT bookmark = TEXT
                              OPT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \stackrel{1}{=}..,..] [..,.. \stackrel{2}{=}..,..] ... \stopsubsubject
1 titel = TEXT
                              OPT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....\stopsubsubsubsection 1 titel = TEXT OPT OPT
1 titel = TEXT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\tstartsubsubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstopsubsubsubject
1 titel = TEXT
  bookmark
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
OPT
1 titel = TEXT
  bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\startalignment [...,*...] ... \stopalignment
* inherits: \stelleausrichtungein
\startallmodes [...,*...] ... \stopallmodes
* NAME
\startATTACHMENT [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\text{topATTACHMENT}
1 NAME OPT
2 inherits: \setupattachment
instances: attachment
1 NAME
                         OPT
               OPT
2 inherits: \setupattachment
\startbar [.*.] ... \stopbar
* NAME
\startbbordermatrix ... \stopbbordermatrix
OPT
* titel = TEXT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\startBESCHREIBUNG [..., ...] {...} ... \stopBESCHREIBUNG
1 REFERENCE
2 TEXT
```

```
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
* farbe = rgb cmyk grau
  breite = DIMENSION
  hoehe = DIMENSION
      - ULMENS
  х
        = NUMMER
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
\startcatcodetable \... \stopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...] [...,..] ... \stopchemical
\startcollect ... \stopcollect
\tstartcollecting ... \tstopcollecting
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint kein
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
\tstartcolumnspan [..,..\overset{*}{=}..,..] ... \tstopcolumnspan
* inherits: \setupcolumnspan PT
\startcombination [...] [...,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcombination [...] [...] ... \stopcombination
1 NAME
2 N*M
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... stopctxfunction
* NAME
```

```
\ startctxfunctiondefinition ... stopctxfunctiondefinition
 * NAME
 \startcurrentcolor ... \stopcurrentcolor
 \startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
 \startdelimited [.\ddot^1] [.\ddot^2] [...\dot^3,...] ... \stopdelimited 1 NAME
 1 NAME
 2 SPRACHE
 3 inherits: \startenger
1 NAME
2 SPRACHE
 3 inherits: \startenger
1 SPRACHE
2 inherits: \startenger
 instances: quotation quote blockquote speech aside
\startaside [.\frac{1}{1}] [...\frac{2}{2}] ...\stopaside
2 inherits: \startenger
 \verb|\start quotation [...] [..., 2...] ... \verb|\stop quotation|
1 SPRACHE OPT OPT
2 inherits: \startenger
 \t \sum_{i=1}^{n} [\dots]_{i=1}^{n} [\dots]_{i=1}^{n}
1 SPRACHE OPT OPT
2 inherits: \startenger
\startspeech [.1] [...,...] ... \stopspeech

SPRACHE OPT OPT

inherits: \startenger
 \startdisplaymath ... \stopdisplaymath
 \startdmath ... \stopdmath
 \startdocument [..,..^*=..,..] ... \stopdocument
 * inherits: \setupdocumen\mathbf{t}^{\text{QPT}}
 \starteffect [...] \ldots \stopeffect
 * NAME
 \startEFFECT ... \stopEFFECT
 \startelement \{.1.\} [..,..2] ... \stopelement
 1 NAME
 2 KEY = VALUE
```

```
\ startembeddedxtable [..,..\stackrel{*}{=}..,..] ... \ stopembeddedxtable
* inherits: \setupxtable
\t startembeddedxtable [.*.] ... \t stopembeddedxtable
\ startexceptions [...] ... \stopexceptions
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\tstartextendedcatcodetable \t.... \tstopextendedcatcodetable
\startexternal figure collection [.*.] ... \stopexternal figure collection
\startfarbe [.*.] ... \stopfarbe
* COLOR
\startfest [...] ... \stopfest
* tief mittig hoth hoti default
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..^*=..,..] ... \stopFITTINGPAGE
* inherits: \stupfittingpage^{OPT}
instances: TEXpage MPpage
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \stupfittingpage
* inherits: \setupfittingpage
\startfloatcombination [...,..*=...,..] ... \stopfloatcombination
* inherits: \setupcombination
\startfloatcombination [.*.] ... \stopfloatcombination
* N*M NAME
\t \startFLOATtext [..., ...] [..., ...] {...\stopFLOATtext}
1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
   [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
instances: chemical figure table intermezzo graphic
```

```
\t startchemicaltext [..., ...] [..., ...] {...} stopchemicaltext
1 split immer links rechts finen aussen fimpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\startfiguretext [..., ...] [..., ...] {.3.} ... \stopfiguretext
1 split immer links rechtgrinnen ausseffrumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\tstartgraphictext [..., ...] [..., ...] {...} \stopgraphictext
1 split immer links rechts<sup>OP</sup>Innen aussen<sup>OP</sup>Tumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\tstartintermezzotext [..., ...] [..., ...] {...} \stopintermezzotext
split immer links rechts inner aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\starttabletext [..., ...] [..., ...] \{..., ...\} \stoptabletext
1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\startfont [.*.] ... \stopfont
* FONT
\startfontclass [.*.] ... \stopfontclass
\tstartfontsolution [.*.] ... \tstopfontsolution
* NAME.
\t startformel [...,*...] ... \stopformel
* gepackt tight mitt<sup>PT</sup> rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
```

```
\startformeln [\dots, \dots] \stopformeln * + - REFERENCE OPT
```

```
\startformel [..,..*=..,..] ... \stopformel
```

* option = gepack*T tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein marginalie = ja nein standard DIMENSION gritter = inherits: \snaptogrid

```
\verb|\startFORMULA formula [...,*...] ... \verb|\stopFORMULA formula||
* gepackt tight mittig rahmen Tefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
instances: sp sd mp md
\startmdformula [..., *...] ... \stopmdformula
* gepackt tight mittig rammen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\t startmpformula [...,*...] ... \t stopmpformula
* gepackt tight mittig rammen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\startsdformula [..., ...] ... \stopsdformula
* gepackt tight mittig fähmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\verb|\startspformula| [...,^*,...]| ... \verb|\stopspformula|
* gepackt tight mittig fahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\t startframedcell [..,..^*=..,..] ... \t stopframedcell
* inherits: \stelleumrahmteff
\verb|\startframedcontent| [._{\cdot}^{*}.] \dots \verb|\stopframedcontent|
* NAME aus
\t startframedrow [..,..^*=..,..] ... \t stopframedrow
* inherits: \stelleumrahmtein
\startframedtable [.1.] [..,..=2..,..] ... \stopframedtable
2 inherits: \stelleumrahmtein
\startgegenueber ... \stopgegenueber
\startgridsnapping [.\overset{*}{\ldots}] ... \stopgridsnapping
* normal standard ja stremg tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
   min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthaengend [..,..^{\frac{1}{2}}.,..] {...\stophaengend
1 abstand = DIMENSION OPT
   n = NUMMER
platz = links rechts
2 CONTENT
\starthaengend [.^1.] {.^2.} ... \stophaengend
1 links rechts
2 CONTENT
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ....\stophboxregister
* CSNAME NUMMER
\t
* REFERENCE OPT
instances: helptext
```

```
\starthelptext [...] ... \stophelptext
* REFERENCE
\starthighlight [....\stophighlight
\t starthilfetext [.*.] ... \t stophilfetext
* REFERENCE
\starthintergrund [..,..^*=..,..] ... \stophintergrund
* inherits: \stellehintergrundein
\startHINTERGRUND [..,..*=..,..] ... \stopHINTERGRUND
* inherits: \stellehintergrundein
instances: hintergrund
\verb|\starthyphenation| [\dots, \dots]| \dots \verb|\stophyphenation|
* original tex default hyphenate expanded traditional kein
\startimath ... \stopimath
\t startindentedtext [.*.] ... \t stopindentedtext
* NAME
\startINDENTEDTEXT ... \stopINDENTEDTEXT
\t startinteraktion [.*.] ... \t stopinteraktion
* versteckt NAME
\ startinteraktionsmenue [.^*.] ... \ stopinteraktionsmenue
* NAME.
\tstartinterface ... \tstopinterface
* alles SPRACHE
\startintertext ... \stopintertext
\t startitemgroup [.1] [...,.3] [...,.3] [...,.3] [...] stopitemgroup
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startITEMGROUP [..., ...] [..., ...] ... \stopITEMGROUP
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
instances: itemize
\startitemize [..., ...] [..., ... \frac{2}{3} ... \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startJScode ... .2. ... \stopJScode
1 NAME
2 uses
3 NAME
```

```
\startJSpreamble ... .2 ... \stopJSpreamble
1 NAME
2 verwende
3 now later
\verb|\startkleinerdurchschuss| [._{\cdot}^{*}.]| \dots \verb|\stopkleinerdurchschuss|
\startknockout ... \stopknockout
1 TEXT OPT Conherits: \stellekommentarein
                         OPT
instances: comment
\startcomment [.1] [..,..2] ... \stopcomment
1 TEXT
              OPT OPT
2 inherits: \stellekommentarein
\t startkomponente [.*.] ... \t stopkomponente
* FILE *
\ \startkomponente \dots \stopkomponente
* FILE *
\startkopf [..., \stopkopf
1 REFERENCE OPT
2 TEXT
\startLABELtext[...][...] ... \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\startbtxlabeltext [...] [... \stopbtxlabeltext
1 SPRACHE
2 KEY
\startheadtext [.1.] [.2.] \dots \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [...] [...] ... \stoplabeltext
1 SPRACHE
2 KEY
\startmathlabeltext [.1.] [.2.] ... \stopmathlabeltext
1 SPRACHE
2 KEY
\verb|\startoperatortext| [.\frac{1}{2}.] [.\frac{2}{2}.] \dots \verb|\stopoperatortext|
1 SPRACHE
\startprefixtext [.1.] [.2.] ... \stopprefixtext
\startsuffixtext [.1] [.2] ... \stopsuffixtext
1 SPRACHE
2 KEY
```

```
\starttaglabeltext [...] [...] ... \stoptaglabeltext
1 SPRACHE
2 KEY
\startunittext [.1.] [.2.] ... \stopunittext
2 KEY
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [...] \dots \stoplinealignment
* links mittig rechts max
\startlinecorrection [\ldots, , \ldots] ... \stoplinecorrection
* blanko inherits: \blanko
\verb|\startlinefiller| [...^1] [...,..]^2.... | \verb|\stoplinefiller| 
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.1.] {.1.}
1 REFERENCE
2 TEXT
instances: linenote
\startlinenote [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,..] ... \stoplinenumbering
2 fortsetzen = ja nein
   start = NUMMER
schritt = NUMMER
   methode = seite erste folgende
\startlinenumbering [.^1.] [.^2.] ... \stoplinenumbering

    NAME
    fortsetzten NUMMER

                        OPT
                               OPT
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\startlinetablecell [..,..*....] ... \stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinksbuendig ... \stoplinksbuendig
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocalline correction [..., ...] ... \stoplocalline correction
                                OPT
* blanko inherits: \blanko
```

```
\startlocalnotes [...,*...] ... \stoplocalnotes
\startlocalsetups [.1.2] [.2.3] ... \stoplocalsetups
1 gritter
2 NAME
\startlocalsetups .... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
\startluasetups [.1.] [.2.] ... \stopluasetups
1 gritter
2 NAME
\startluasetups ... \stopluasetups
\startMPclip {.*.} ... \stopMPclip
\t \startMPcode \{...\} ... \stopMPcode
* NAME
\t startMPdrawing [.*.] ... \t stopMPdrawing
\verb|\startMPenvironment| [.*.] ... \verb|\stopMPenvironment|
* zuruecksetzten global + ^{\mathrm{OPT}}
\startMPextensions \{\ldots, \ldots\} ... \stopMPextensions
\startMPinclusions [.^{1}.] {.^{2}... \stopMPinclusions
1 +
2 NAME
\verb|\startMPinitializations| ... \verb|\stopMPinitializations| \\
\verb|\startMPpositiongraphic {...}| {..., ...}| ... \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\verb|\startMPpositionmethod| {.*.} | \dots | \verb|\stopMPpositionmethod|
* NAME
\mathsf{tartMPrun} \ \{...\} \ldots \mathsf{topMPrun}
* NAME
```

```
\startmarginallinie [.*.] ... \stopmarginallinie
* NUMMER
\startmarginallinie [..,..*=..,..] ... \stopmarginallinie
* inherits: \setupmarginrule ^{
m OPT}
\verb|\startmarginblock|| [.\overset{*}{\ldots}]| \ldots \\ \verb|\stopmarginblock||
\verb|\startmarkedcontent| [.\tilde{}^*.] \dots \verb|\stopmarkedcontent|
* zuruecksetzten alles NAME^{PT}
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \setupmathalignment ^{\mathtt{OPT}}
instances: align mathalignment
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmatMalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \strut \
\startMATHCASES [..,..\stackrel{*}{=}..,..] ... \stopMATHCASES
* inherits: \strut_{n} setupmathcases
instances: cases mathcases
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmatMcases
\verb|\startmathcases| [..,.. \stackrel{*}{=} ..,..]| ... \verb|\stopmathcases|
* inherits: \stylength{\backslash} setupmathcase S^{PT}
* inherits: \stylength{\backslash} setupmathmatrix^{PT}
instances: matrix mathmatrix
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \strut_{x}^{p_T}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\verb|\startmathstyle| [\dots, ^*, \dots]| \dots \\ \verb|\stopmathstyle|
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatTIX
\startmaxaligned ... \stopmaxaligned
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [.1] [..,..] ... \stopmixedcolumns
2 inherits: \setupmixedcolumns
```

```
\startMIXEDCOLUMNS [..,..*=..,..] ... \stopMIXEDCOLUMNS
* inherits: \setupmixedcolumns OPT
instances: itemgroupcolumns boxedcolumns
\tstartboxedcolumns [..,..\overset{*}{=}..,..] ... \tstopboxedcolumns
* inherits: \strut_{0}^{\text{DPT}}
\tstartitemgroupcolumns [..,..^*-..,..] ... \tstopitemgroupcolumns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
\startmodeset [..., ...] {...} ... \stopmodeset
1 NAME default
2 CONTENT
\startmodule [.*.] ... \stopmodule
\startmoduletestsection ... \stopmoduletestsection
\startmodule ... \stopmodule
\verb|\startnamedsection||[...]|[...,...^2=...,..]|[...,...^3=...,..]| ... \\ \verb|\startnamedsection||
1 ABSCHNITT
2 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startnamedsubformulas [...,...] {...\stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [...,*...] ... \t stopnarrower
* [-+]links [-+]mittig<sup>0</sup>[T-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startNARROWER [...,*...] ... \stopNARROWER
* [-+]links [-+]mittig OP[-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startnegativ ... \stopnegativ
\startnicelyfilledbox [...,.. *=...,..] ... \stopnicelyfilledbox
* breite = DIMENSION
   hoehe = DIMENSION
   offset = DIMENSION
   strut = ja nein
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
```

```
\startNOTE [...,*...] ... \stopNOTE
* REFERENCE
instances: footnote endnote
\startNOTE [..,..*=..,..] ... \stopNOTE
* titel = TEXT OPT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
instances: footnote endnote
\tstartendnote [..,..\overset{*}{=}..,..] ... \tstopendnote
* titel = TEXT OPT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\verb|\startfootnote| [..,.. \stackrel{*}{=} ..,..] | ... | \verb| stopfootnote|
* titel = TEXT
  bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\verb|\startendnote| [\dots, *] \dots \verb|\stopendnote|
\startfootnote [\dots, \dots] \dots \stopfootnote
\t startnotmode [\dots, \dots] ... \t stopnotmode
\startNUMMERIERUNG [..,..*=..,..] ... \stopNUMMERIERUNG
* titel = TEXT
   bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\startNUMMERIERUNG [..., \...] \{.^2.\} ... \stopNUMMERIERUNG
1 REFERENCE
2 TEXT
                       OPT
\startoutputstream [.*.] ... \stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagecomment ... \stoppagecomment
2 offset = default overlay kein DIMENSION
\startpagegrid [...] [...,..] ... \stoppagegrid
1 NAME OPT 2 inherits: \setuppagegrid
```

```
\startpagegridspan [...] [...,..] ... \stoppagegridspan
1 NAME
2 inherits: \setuppagegridspan
\startPAGEGRID [..,..*=..,..] ... \stopPAGEGRID
* inherits: \setuppagegridT
\startpagelayout [....\stoppagelayout
* seite linkerseite rechterseite
\startpar [...] [..,..=..,..] ... \stoppar
1 NAME OPT
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [.*.] ... \stopparbuilder
* default oneline basic NAME
\startplacefloat [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..., \ldots\frac{3}{2}..., \ldots\frac{3}{2}..., \ldots\frac{3}{2}... \stopplacefloat
1 SINGULAR
2 titel
               = TEXT
   bookmark
   beschriftung = TEXT
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                   REFERENCE
   referenz
3 KEY = VALUE
\startplatziereFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatziereFLOAT 1 titel = TEXT OPT
1 titel
                = TEXT
   bookmark
   beschriftung = TEXT
   liste
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                 = REFERENCE
   referenz
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\tstartplatzierechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstopplatzierechemical
1 titel = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   referenz
                 = REFERENCE
   KEY = VALUE
```

```
\startplatzierefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatzierefigure 1 titel = TEXT OPT OPT
1 titel
             = TEXT
   bookmark
   beschriftung = TEXT
                = TEXT
   liste
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
2 KEY = VALUE
\startplatzieregraphic [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....\stopplatzieregraphic 1 titel = TEXT OPT OPT
1 titel = TEXT bookmark = TEXT
   beschriftung = TEXT
   liste
                = TEXT
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   {\tt referenz}
2 KEY = VALUE
\tstartplatziereintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstopplatziereintermezzo
            = TEXT
1 titel
               = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   referenz
                = REFERENCE
2 KEY = VALUE
1 titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste
               = TEXT
               = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                = REFERENCE
   referenz
2 KEY = VALUE
\startplacepairedbox [.1] [...,..2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startplatzierePAIREDBOX [..,..*=..,..] ... \stopplatzierePAIREDBOX
* inherits: \setuppairedbox
instances: legend
\startplatzierelegend [..,..*=..,..] ... \stopplatzierelegend
* inherits: \setuppairedbox
\startplatziereformel [..,..*=..,..] ... \stopplatziereformel
* titel = TEXT
   suffix = TEXT
   referenz = + - REFERENCE
\verb|\startplatziereformel| [\dots, *, \dots]| \dots \verb|\stopplatziereformel|
* + - REFERENCE
```

```
\startpos\ [\ldots^*,\ldots]\ \ldots\ \stoppos
* REFERENCE
\startpositioning [.\frac{1}{2}...] [..., .\frac{2}{2}...,...] ... \stoppositioning 1 NAME
2 inherits: \stellepositionierenein
\text{`startpositionoverlay} \{...^*\} ... \text{`stoppositionoverlay}
\startpositiv ... \stoppositiv
\startprocessassignmentcommand [..,..\\delta...] ... \stopprocessassignmentcommand
* KEY = VALUE
\startprocessassignmentlist [...,...*=...,..] ... \stopprocessassignmentlist
\startprocesscommacommand [..., ...] ... \stopprocesscommacommand
* BEFEHL
\startprocesscommalist [..., ...] ... \stopprocesscommalist
* BEFEHL
\mathsf{t}_{\cdot}
* FILE *
\startprodukt ... \stopprodukt
\startprojekt [.*.] ... \stopprojekt
* FILE *
\t startprojekt .... \t stopprojekt
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublikation [...] [...,..^2.... \stoppublikation
1 NAME
2 tag
           = REFERENCE
   category = TEXT
           = REFERENCE
\startpuffer [...] ... \stoppuffer
\startBUFFER ... \stopBUFFER
instances: hiding
\starthiding ... \stophiding
\startrandomized ... \stoprandomized
\startrawsetups [.1.] [.2.] ... \stoprawsetups
1 gritter
2 NAME
```

```
\startrawsetups .*. ... \stoprawsetups
* NAME
\startreadingfile ... \stopreadingfile
\startrechtsbuendig ... \stoprechtsbuendig
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.^{1}.] [.^{2}.] [.^{3}.] [.^{4}.] [..+.^{5}.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\verb|\startreusableMPgraphic {...}^1...} \ {....}^2.... \ \verb|\stopreusableMPgraphic||
\startruby [.*.] ... \stopruby
\startschmall [...^1] [...,...^2] ... \stopschmall
1 NAME OPT
2 inherits: \stelleengerein
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsectionblock [...] [...,...] ... \stopsectionblock
2 bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startsection blocken vironment [...] ... \stopsection blocken vironment
* NAME
\startSECTIONBLOCK\ [...,..^*=...,..]\ ...\ \stopSECTIONBLOCK
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* bookmark = TEXT
                   OPT
   inherits: \stelleabschnittsblockein
\verb|\startbackmatter| [...,.. \\ ^*=..,..] | ... \\ \verb|\stopbackmatter|
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
```

```
\tstartbodymatter [..,..\overset{*}{=}..,..] ... \tstopbodymatter
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startfrontmatter [..,.. \stackrel{*}{=} ..,..] \ldots \stopfrontmatter
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startsectionlevel [...] [...,..] [...,..] [...,..] ... \stopsectionlevel
1 NAME
2 titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startsetups [.\overset{1}{\dots}] [.\overset{2}{\dots}] \stopsetups
1 gritter OPT 2 NAME
\startsetups .*. ... \stopsetups
\text{startshift } [...] ... \text{stopshift}
\tstartsidebar [...] [..,..^2...] ... \tstopsidebar
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsi\mathbf{z}_{\mathbf{c}}^{\text{PT}}
\startspalten [..,..*=..,..] ... \stopspalten
* inherits: \stellespaltenein
1 pos
2 REFERENCE
\startspecialitem [.*.] ... \stopspecialitem
* unter its
\startspecialitem [.1] {... \stopspecialitem
1 sym ran mar
2 TEXT
\startsplitformula ... \stopsplitformula
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {...\stopstaticMPfigure
```

```
\startstaticMPgraphic {.1.} {...,2...} ... \stopstaticMPgraphic
1 NAME
2 KEY
\STARTSTOP { . . . . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [...] [...] [...] [...] [...]
2 NAME
3 label
              = NAME
             = TEXT PROCESSOR->TEXT
   keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT
   kevs:1
           = TEXT
= TEXT
   keys:2
   keys:3
   entries:1 = TEXT
   entries:2
             = TEXT
   entries:3 = TEXT
   alternative = TEXT
4 KEY = VALUE
\startstyle [..,..\stackrel{*}{=}..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.1.] [..,..2.] [..,..3.] ... \stopsubjectlevel
                              OPT
1 NAME
   titel = TEXT
bookmark = TEXT
2 titel
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
\startsymbolset [...] ... \stopsymbolset
* NAME
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABLE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \strut_{OPT}
\startTABLEfoot [..,..*=..,..] ... \stopTABLEfoot
* inherits: \struct \ ^{OPT}
```

```
\startTABLEhead [..,..*=..,..] ... \stopTABLEhead
* inherits: \setupTABLE OPT
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \struct \ ^{OPT}
\starttabelle [|...|] [...,...] ... \stoptabelle
1 TEMPLATE
2 inherits: \stelletabellenein
\starttabellen [|.*.|] ... \stoptabellen
\ starttabellenende [.*.] ... \stoptabellenende
\starttabellenueberschrift [.*.] \dots \stoptabellenueberschrift
\starttabellen [...] ... \stoptabellen
\starttabelle [.\ddots] [..,..\frac{2}{2}..,..] ... \stoptabelle
1 NAME
2 inherits: \stelletabellenein
\starttabulatehead [.*.] ... \stoptabulatehead
\verb|\starttabu| a tetail [...] ... \verb|\stoptabu| a tetail
1 NAME OPT
2 inherits: \setuptabulation
\starttabulator [/...] [...,...] ... \stoptabulator
1 TEMPLATE OPT
2 inherits: \stelletabulatorein
                             OPT
2 inherits: \stelletabulatorein
instances: legend fact
2 inherits: \stelletabulatorein
\startlegend [.\frac{1}{2}.] [..., .\frac{2}{2}..., ..] ... \stoplegend 1 NAME 0PT 0PT 0PT 2 inherits: \stelletabulatorein
\starttexcode ... \stoptexcode
```

```
\starttexdefinition \overset{1}{\dots} \overset{2}{\dots} \overset{3}{\dots} \overset{4}{\dots} \overset{5}{\dots} \overset{6}{\dots} \overset{7}{\dots} \stoptexdefinition 1 spaces nospaces OPT OPT OPT OPT OPT
1 spaces nospaces
2 global
unexpanded
cypanded
singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
   tripleargument quadrupleargument quintupleargument sixtupleargument
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\starttextbackground [...] [...,...] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
\verb|\startTEXTBACKGROUND| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopTEXTBACKGROUND|
* inherits: \setuptextbackground ^{\mbox{\scriptsize OPT}}
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
* NAME
\starttextlinie \{.\overset{*}{\ldots}\} ... \stoptextlinie
* inherits: \stelletippenein
instances: typing LUA MP PARSEDXML TEX XML
\verb|\startTYPING [...,*...] ... \stopTYPING|
* fortsetzten
instances: typing LUA MP PARSEDXML TEX XML
\startLUA [...,*...] ... \stopLUA
* fortsetzten OPT
\startMP [...,*...] ... \stopMP
* fortsetzten OPT
* fortsetzten
\startTEX [...,*...] ... \stopTEX
* fortsetzten OPT
\starttyping [...,*...] ... \stoptyping
* fortsetzten OPT
\startXML [...,*...] ... \stopXML
* fortsetzten ^{\mathrm{OPT}}
```

```
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \stelletippenein
\startMP [..,..*=..,..] ... \stopMP
* inherits: \stelfetippenein
* inherits: \stelletippenein
 \startTEX [..,..*=..,..] ... \stopTEX
* inherits: \stelletippenein
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \stelletippenein
\startXML [..,..*=..,..] ... \stopXML
* inherits: \stelletippenein
\t starttokens [.*.] ... \t stoptokens
* NAME
\starttransparent [.*.] ... \stoptransparent
* COLOR
\starttypescript [..., ...] [..., ...] [..., ...] ... \stoptypescript
1 serif sans mono math hamdwriting calligraphy OPT
2 NAME
3 size name
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
\startumbruch [.\ddots] [\ldots,\ldots\frac{2}{2}\ldots,\ldots] \ldots\text{topumbruch}
2 inherits: \stelleumbruchein
\t startMAKEUPumbruch [..,..^*...] ... \t stopMAKEUPumbruch
* inherits: \stelleumbruchein OPT
instances: standard page text middle
\t startmiddleumbruch [..,..^*...] ... \t stopmiddleumbruch
* inherits: \stelleumbruchein OPT
* inherits: \stelleumbruchein^{\protect\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scalebox{\scal
\startstandardumbruch [...,..=...] ... \stopstandardumbruch
* inherits: \stelleumbruchein
\tstarttextumbruch [..,..^*...] ... \tstoptextumbruch
* inherits: \stelleumbruchein OPT
\t startumgebung [.*.] ... \stopumgebung
\ startumgebung \dots stopumgebung
* FILE *
```

```
\startumrahmt [.1] [..., ..2] ... \stopumrahmt 1 NAME 0PT 0PT
1 NAME
2 inherits: \stelleumrahmtein
\startFRAMEDTEXT [.1.] [..,..2..,..] ... \stopFRAMEDTEXT
1 links rechts mittig kein
2 inherits: \setupframedtext
instances: framedtext
\startframedtext [.\frac{1}{2}] [..., .\frac{2}{2}..., ...] ... \stopframedtext
1 links rechts mittig kein
2 inherits: \setupframedtext
\startungepackt ... \stopungepackt
\startuniqueMPgraphic \{...\} \{...\} ... \stopuniqueMPgraphic
\startusableMPgraphic \{...\} \{...\} ... \stopusableMPgraphic
\startuseMPgraphic \{...\} \{...\} ... \stopuseMPgraphic
1 NAME
2 KEY
\tstartusemathstyleparameter \t... \tstopusemathstyleparameter
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\startvboxregister ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startverschieben [...^*] ... \stopverschieben
* [-+] NUMMER
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister ... \stopvtopregister
* CSNAME NUMMER
```

```
\startxcell [...] [...,..=..] ... \stopxcell
1 NAME
2 nx = NUMMER
  ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
2 inherits: \setupxtable
\startxgroup [.\frac{1}{.}] [..,..\frac{2}{.}...] ... \stopxgroup 1 NAME OPT OPT
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
\startxmlinlineverbatim [.*.] \dots \stopxmlinlineverbatim
\startxmlraw ... \stopxmlraw
\startxmlsetups [...] [... \stopxmlsetups
1 gritter
2 NAME
                    OPT
\tstartxmlsetups ... \tstopxmlsetups
\label{eq:linear_start_start} $$\operatorname{Lin}_{-}^{1} \left[ \ldots, \ldots^{2} \ldots, \ldots \right] \ldots \stopxrow_{-}^{2} $$
1 NAME OPT
2 inherits: \setupxtable
\startxrowgroup [.i.] [..,..\frac{2}{2}..,..] ... \stopxrowgroup
1 NAME
2 inherits: \setupxtable
                  OPT
\startxtable [..,.. \stackrel{*}{=}..,..] \stopxtable
* inherits: \setupxtable
\verb|\startxtablebody| [..,.. \stackrel{*}{=} ..,..]| ... \verb|\stopxtablebody|
* inherits: \setupxtable OPT
\t startxtablebody [.*.] ... \t stopxtablebody
\t startxtablefoot [..,..^*=..,..] ... \t stopxtablefoot
* inherits: \setupxtable OPT
\t startxtablefoot [.*.] ... \stopxtablefoot
\startxtablehead [..,..^*=..,..] ... \stopxtablehead
* inherits: \setupxtable ^{\mathrm{OPT}}
\t startxtablehead [.*.] ... \t stopxtablehead
```

```
\label{eq:startxtablenext} $$ \text{ `startxtablenext } [\ldots, \ldots^*_-, \ldots] \ldots $$ $$ \text{ `stopxtablenext } $$
\t startxtablenext [.*.] ... \t stopxtablenext
* NAME
\startXTABLE [..,..*=..,..] ... \stopXTABLE
* inherits: \setupxtable
\startxtable [...] ... \stopxtable
* NAME
\startzeile [.*.]
* REFERENCE
\verb|\startLINES| [..,..^*=..,..]| .... \verb|\stopLINES|
* inherits: \stellezeTTenein
instances: lines
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \stellezeTenein
\startzentriert ... \stopzentriert
\verb|\startzu| [...^*] \dots \verb|\stopzu|
* REFERENCE
\stelle [.*.]
* NAME
\verb|\stelleabsaetzeein [...] [..., ...] [..., ...] [..., ...]|
1 NAME
2 jede NUMMER
3 n = NUMMER
    vor
                  = BEFEHL
    nach = BEFEHL
breite = DIMENSION
    abstand = DIMENSION
hoehe = DIMENSION passend
    hoehe = DIMENSI
oben = BEFEHL
unten = BEFEHL
    ausrichtung = inherits: \stelleausrichtungein
innen = BEFEHL
befehl = BEFEHL
linie = an aus
    liniendicke = DIMENSION
    linienfarbe = COLOR
stil = STYLE BEFEHL
farbe = COLOR
```

```
\stelleabsaetzeein [...] [..,..\stackrel{2}{=}..,..]
1 NAME: NUMMER
2 n
               = NUMMER
               = BEFEHL
   vor
              = BEFEHL
   nach
               = DIMENSION
   breite
               = DIMENSION
   abstand
              = DIMENSION passend
   hoehe
               = BEFEHI.
   oben
   unten
              = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
               = BEFEHL
   innen
   befehl
              = BEFEHL
              = an aus
   linie
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil
              = STYLE BEFEHL
              = COLOR
   farbe
\stelleabsatznummerierungein [..,..*=..,..]
* status = start stop zeile zuruecksetzten
   abstand = DIMENSION
   stil
            = STYLE BEFEHL
            = COLOR
   farbe
\stelleabschnittsblockein [\ldots, 1, \ldots] [\ldots, 2, \ldots] 1 NAME
1 NAME
2 seite
          = inherits: \seite
          = BEFEHL
   vor
   nach
          = BEFEHL
   nummer = ja nein
\stelleanordnenein [...,*...]
* sperren gespiegelt doppelseitig negativ 90 180 270 zuruecksetzten hintergrund normal 2*16 2*8 2*4 2*2 2**2 2SIDE
   2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12
   DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME
\stelleaufzaehlungenein [..., 1] [.., ... = .., ...]
1 NAME NAME: NUMMER
2 inherits: \setupitemgroup
```

\stelleausrichtungein [...,*...]

breit breit unten hoehe zeile hoch tief hoti flushright flushleft mittig ja nein breite normal zuruecksetzten innen aussen flushinner flushouter links rechts center sperren letzte end absatz lefttoright righttoleft 12r r21 tabelle lesshyphenation morehyphenation haengend nothanging hz fullhz nohz hyphenate nothyphenated tolerant sehrtolerant strecken extremestretch endfassung 1*final 2*final 3*final 4*final more 1*more 2*more

```
\stelleausschnittein [..,..^*=..,..]
* status = start stop
   breite
                = DIMENSION
               = DIMENSION
   hoehe
                = DIMENSION
              = DIMENSION
   hoffset.
   voffset
                = NUMMER
                = NUMMER
   v
                = NUMMER
   nx
                NUMMER.
   ny
                = NUMMER

    NUMMER.

   sy
   linkeroffset
                = DIMENSION
   rechterabstand = DIMENSION
   obenoffset = DIMENSION
                = DIMENSION
   untenoffset
                = NAME
   mp
                 = NUMMER
   n
                 = DIMENSION
   offset
```

```
\stellebeschreibungein [..., 1] [.., 2]
2 inherits: \setupenumeration
```

```
\stellebeschriftungein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BESCHRIFTUNG
2 status
                   start stop
                 = ja nein
   expansion
                = BEFEHL
   seperator
   filtercommand = \...##1
\stellebilderunterschriftein [..., 1] [..., ... = ...]
1 NAME
2 inherits: \setupfloatcaption
\stellebildunterschriftein [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 inherits: \setupfloatcaption
\stellebindestrichein [..,..*...]
* zeichen = normal breit
\stelleblankoein [...,*...]
* inherits: \blanko
\stelleblockein [\dots, 1] [\dots, \dots] [\dots, \dots]
1 NAME
2 vor
           BEFEHL
   nach = BEFEHL
   innen = BEFEHL
   stil = STYLE BEFEHL
   farbe = COLOR
\stelledrehenein [..,..^*=..,..]
* platz = passend breit tiefe hoch mittig default normal rotation = links rechts innen aussen NUMMER
   inherits: \stelleumrahmtein
\stelleduennerumrissein [..,..^*=..,..]
* hoehe = max DIMENSION
                = max DIMENSION
= max DIMENSION
= farbe
= an aus
   tiefe
   hintergrund
   rahmen
                = DIMENSION
= a b c kein
   liniendicke
   alternative
   hintergrundfarbe = COLOR
   farbe
                   = COLOR
   zeilenabstande = klein mittel gross NUMMER
   vor = BEFEHL
                   BEFEHL
   nach
   zwischen
                   BEFEHL
                    = NUMMER
\stelleeinziehenein [...,*...]
* [-+]klein [-+]mittel [-+]gr/65s kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
   toggle DIMENSION NAME
\stelleengerein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 links
            = DIMENSION
   mittig = DIMENSION
   rechts = DIMENSION
   default = [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
           = BEFEHL
   vor
   nach
           = BEFEHL
\stellefarbeein [.*.]
* FILE
```

```
\stellefarbenein [..,..^*=..,..]
* status = start stop
                                      = ja nein
      spot
                                = ja nein
= ja nein
= ja nein
       expansion
       faktor
       rgb
      cmyk = ja nein
konversion = ja nein immer
pagecolormodel = auto kein NAME
                             = COLOR
       textfarbe
                                      = overprint knockout kein
\stellefeldein [.\frac{1}{1}] [\ldots\frac{2}{2}\ldots\right] [\ldots\right] [\ldots\right] \frac{3}{2}\ldots\right] [\ldots\right] [\ldots\right] \frac{4}{2}\ldots\right] [\ldots\right] [\ldots\right] \frac{5}{2}\ldots\right] \frac{3}{2}\ldots\right] [\ldots\right] [\ldots\
      zuruecksetzten label rahmen horizontal vertikal
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\stellefelderin [..., ...] [..., ... = ..., ...] [..., ... = ..., ...] [..., ... = ..., ...]
1 zuruecksetzten label rähmen horizonta PTvertikal
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\stellefliesstextein [...,*...]
* DIMENSION NAME global zuruecksetzten x xx klein gross script scriptscript rm ss tt hw cg antiqua serif regular
       sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\stelleformelnein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupformula
                                                    OPT
\stellefusszeileein [...] [...,..=2..,..]
1 text marginalie kante ^{\mathrm{OPT}}
2 inherits: \setuplayoutelement
\stellefusszeilentextein [.1] [.2] [.3] [.4] [.5]
1 text marginalie kante OPT OPT OPT
      datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
      datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\verb|\stellegefuelltesrechteckein [..,.. \stackrel{*}{=} ..,..]|
                        = BEFEHL
* vor
                                    = BEFEHL
       nach
                                   = NUMMER
       zeilenabstande = klein mittel gross NUMMER
       abstand = DIMENSION
                                = passend breit DIMENSION
= BEFEHL
       breite
       seperator
       stil
                                    = STYLE BEFEHL
                                    = COLOR
       farbe
\stellegefuelltezeileein [..,..*=..,..]
* vor = BEFEHL
                               = BEFEHL
       nach
       marginalie = DIMENSION
       breite
                              = DIMENSION
                              = DIMENSION
       abstand
       liniendicke = DIMENSION
       farbe
                              = COLOR.
\verb|\stellegegenueberplatzierenein [..,.. \\ ^{*}..,..]|
* status = start stop
                          = BEFEHL
       vor
                          = BEFEHL
       nach
       zwischen = BEFEHL
```

```
\stellegleitobjekteein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 SINGULAR
2 inherits: \stellegleitobjektein
\stellegleitobjektein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
1 SINGULAR
2 ziehefolgendeein = ja nein auto
default = inherits: \placefloat
fallback = inherits: \placefloat
     innen
                              = BEFEHL
                            = DIMENSION
     kriterium
                              = NUMMER
     methode
     sidemethod
                              NUMMER.
     textmethod
                              NUMMER
                             = hoehe tiefe zeile halbezeile gritter normal
= inherits: \snaptogrid
     sidealign
    gritter
lokal
     lokal = ja nein
befehl = \...##1
availablewidth = DIMENSION
     availableheight = DIMENSION
minbreite = DIMENSION
maxbreite = DIMENSION
                             = links rechts mittig flushleft flushright center max innen aussen innermargin outermargin
     platz
                                 inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
     linkerrandabstand = DIMENSION
     rechterrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
linkerrand = DIMENSION
rechterrand = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
bottomafter = BEFEHL
expansion = ja nein xml
    expansion - Ja Holling
referenceprefix = + - TEXT
xmlsetup = NAME
catcodes = NAME
    freeregion
vorspatium
nachspatium
breite
                            = ja nein
                              = kein inherits: \blanko
                            = kein inherits: \blanko
= kein inherits: \blanko
= DIMENSION
= DIMENSION
     hoehe
                             = DIMENSION kein overlay
     offset
    nebenvorspatium = kein inherits: \blanko
nebennachspatium = kein inherits: \blanko
spacebeforeside = kein inherits: \blanko
spaceafterside = kein inherits: \blanko
sidethreshold = old dimension
marginalie = DIMENSION
noben = DIMENSION
                              = kein inherits: \blanko
     nebenvorspatium
                              = DIMENSION
     nunten
                              = klein mittel gross zeile tiefe
     schritt
                               = NUMMER
     zzeile
                               = ja nein
     cache
\stellehintergruendeein [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1]
1 oben kopfzeile text fusszeile unten
2 linkekante linkerseil
    linkekante linkerrand text rechterrand rechterkante
3 inherits: \stelleumrahmtein
\stellehintergruendeein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 papier seite linkerseite rechterseite text versteckt
    status = start stop
     inherits: \stelleumrahmtein
\stellehintergrundein [..., 1] [..., ... = ...]
1 NAME
2 status
                          = start stop
     linkeroffset = DIMENSION
     rechterabstand = DIMENSION
     obenoffset = DIMENSION
                         = DIMENSION
     untenoffset
                 = BEFEHL
= BEFEHL
     vor
     nach
     inherits: \stelleumrahmtein
```

```
\stelleinteraktionein [\ldots, 1] [\ldots, 2]
1 NAME
2 status
                           = start stop
                          = STYLE BEFEHL
    stil
                         = COLOR
    farbe
    kontrastfarbe = COLOR
                         = TEXT
    titel
                     = 11...
= COLOR
    untertitel
                         = TEXT
    autor
    datum
                         = TEXT
    keyword
                        = TEXT
    keyword = TEXT

focus = standard rahmen breite minbreite hoehe minhoehe passend tight

menue = an aus

fieldlayer = auto NAME

berechnen = REFERENCE

klick = ja nein

bildschirm = normal neu

seite = ja nein seite name auto

oeffenaktion = REFERENCE

schliessenaktion = REFERENCE
    schliessenaktion = REFERENCE
    openpageaction = REFERENCE
closepageaction = REFERENCE
    symbolset = NAME
hoehe = DIMENSION
    hoehe = DIMENSION
tiefe = DIMENSION
focusoffset = DIMENSION
\stelleinteraktionein [.*.]
\stelleinteraktionsbalkenein [\dots, 1] [\dots, \dots] [\dots, \dots]
2 alternative
                         = abcdefg
                        = start stop
    status
                        = CSNAME
    befehl
    breite = DIMENSION
hoehe = DIMENSION max breit
tiefe = DIMENSION max
abstand = DIMENSION
schritt = klein mittel gross
    breite
hoehe
    hintergrundfarbe = COLOR
    stil = STYLE BEFEHL
farbe = COLOR
    kontrastfarbe = COLOR
svmbol = ja nein
    inherits: \stelleumrahmtein
\stelleinteraktionsbildschirmein [..,..^*=..,..]
               = passend max tight DIMENSION
* breite
                    = passend max tight DIMENSION
    hoehe
    rumpfspatium = DIMENSION
     rumpfabstand = DIMENSION
    kopfoffset = DIMENSION
    kopfspatium = DIMENSION
    option = passend max einzelseitig doppelseitig bookmark auto kein default fest querformat portrait seite papier attachment layer titel

copies = NUMMER

print = LISTE
```

wartezeit = kein NUMMER

```
\stelleinteraktionsmenueein [..., 1] [.., ... = ...]
1 NAME
2 alternative
                     = vertikal horizontal versteckt
                    = NAME.
   category
   category - NAILL
linkeroffset = overlay rahmen kein default DIMENSION
    rechterabstand = overlay rahmen kein default DIMENSION
   rechterabstand = overlay rahmen kein default DIMENSION
untenoffset = overlay rahmen kein default DIMENSION
untenoffset = overlay rahmen kein default DIMENSION
maxbreite = DIMENSION
maxhoehe = DIMENSION
itemalign = links mittig rechts flushleft flushright tief hoch hoti
status = start leer lokal
links = BEFEHL
                   = BEFEHL
= overlay DIMENSION
    rechts
    abstand
                   = BEFEHL
    vor
                    = BEFEHL
   nach
                    = BEFEHL
   zwischen
                  = ja nein
   position
    mittig
                    = BEFEHL
                   = STYLE BEFEHL
    stil
   farbe = COLOR
selbeseite = ja nein leer kein normal default
kontrastfarbe = COLOR
    inherits: \stelleumrahmtein
\stellekommentarein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 status
                 = start stop kein
              = normal versteckt
= Comment Hilfe Insert Schluessel Newparagraph Note Absatz Default
   methode
    symbol
             = passend DIMENSION
    hoehe
                = passend DIMENSION
              = passend DIMENSION
= TEXT
    tiefe
    titel
    untertitel = TEXT
   autor = TEXT
nx = NUMMER
   nx
                = NUMMER
   nv
              = COLOR
= xml max
   farbe
    option
    textlayer = NAME
   platz
                = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
    abstand
                = DIMENSION
    spatium
                = ja
    buffer
                 = BUFFER
\stellekopfzahlein [...] [...]
1 ABSCHNITT
2 [-+] NUMMER
\stellekopfzeileein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante \ ^{\mathrm{OPT}}
2 inherits: \setuplayoutelement
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelleLABELtext [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\stellebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\stelleheadtext [...] [...,... = ...,..]
1 SPRACHE
2 KEY = VALUE
\stellelabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellemathlabeltext [.1] [..,..2]
1 SPRACHE
2 KEY = VALUE
\stelleoperatortext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleprefixtext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellesuffixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\stelletaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\stellelayoutein [...] [...,..\stackrel{2}{=}..,..]
1 NAME
2 status
                                                                                  = start stop normal wiederholen
          marginalie = DIMENSION
kante = DIMENSION
marginalabstand = DIMENSION
kantenabstand = DIMENSION
linkerkantenabstand = DIMENSION
            rechterkantenabstand = DIMENSION
            linkerrandabstand = DIMENSION
            rechterrandabstand = DIMENSION
         rechterrandabstand = DIMENSION
obenabstand = DIMENSION
kopfzeilenabstand = DIMENSION
fusszeilenabstand = DIMENSION
abstandunten = DIMENSION
voreinstellung = NAME
linkerrand = DIMENSION
rechterrand = DIMENSION
linkekante = DIMENSION
rechtekante = DIMENSION
kopfzeile = DIMENSION
fusszeile = DIMENSION
oben = DIMENSION
unten = DIMENSION
         oben = DIMENSION
unten = DIMENSION
rumpfspatium = DIMENSION
kopfspatium = DIMENSION
setups = NAME
cutspace = DIMENSION
breite = DIMENSION mittig passend
bottomspace = DIMENSION
zeilen = NUMMER
hoehe = DIMENSION mittig passend
rumpfabstand = DIMENSION
kopfoffset = DIMENSION
spalten = NUMMER
spaltenabstand = DIMENSION
spalten = NUMMER
spaltenabstand = DIMENSION
methode = default normal NAME
platz = links mittig rechts oben
           methode
platz
textbreite
texthoehe
                                                                              = links mittig rechts oben unten einzelseitig doppelseitig
= DIMENSION
= DIMENSION
= NUMMER
 = NUMMER
= DIMENSION

uy = DIMENSION

format = NUMMER

sx = NUMMER

sy = NUMMER

beschriftung = an aus seite leer farbe eins zwei vier

gritter = ja nein aus

textdistance = DIMENSION

alternative = default normal umbruch NAME

clipoffset = DIMENSION

cropoffset = DIMENSION

trimoffset = DIMENSION

bleedoffset = DIMENSION

artoffset = DIMENSION

artoffset = DIMENSION

artoffset = DIMENSION
```

\stellelayoutein [.*.]

* zuruecksetzten NAME

\stellelinienbreiteein [.*.]

* klein mittel gross DIMENSION

```
\stellelisteein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
2 status
                                                      = start stop
      platz
                                                     = kein hier
                                                    = simple befehl userdata
       typ
       kriterium
                                                     = lokal intro referenz SECTIONBLOCK:referenz alles SECTIONBLOCK:alles text SECTIONBLOCK:text
                                                          aktuell SECTIONBLOCK:aktuell hier vorig SECTIONBLOCK:vorig komponente ABSCHNITT
                                                         SECTIONBLOCK: ABSCHNITT
      liste
                                                     = NAME.
       breite
                                                    = passend breit auto DIMENSION
                                                    = passend breit DIMENSION
       hoehe
                                                    = passend breit DIMENSION
       tiefe
       symbol
                                                    = eins zwei drei kein default
                                                    = ja nein kein NAME
       label
       starter
                                                    = BEFEHL
                                                    = BEFEHL
       abschnitttrenner
                                                    = \...##1##2##3
       befehl
       nummerbefehl
                                                    = \...##1
                                                    = \...##1
       textbefehl
       seitenbefehl
                                                    = \...##1
                                                    = ja nein immer
       seitennummer
       kopfnummer
                                                    = ja nein immer
                                                    = BEFEHL
       vor
                                                    = BEFEHL
       nach
                                                    = BEFEHL
       zwischen
       marginalie
                                                    = kein DIMENSION
      abstand
titelausrichten
numberalign
ausrichtung
haengend
links
                                                    = kein DIMENSION
                                                    = ja nein
                                                    = links rechts mittig flushleft flushright innen aussen
                                                    = inherits: \stelleausrichtungein
                                                   = ja nein
= BEFEHL
       links
       rechts
                                                    = BEFEHL
       interaktion
                                                    = ja nein alles nummer text titel seite abschnittsnummer seitennummer
                                                    = ja nein TEXT
       limittext
                                                    = STYLE BEFEHL
       stil
                                                    = COLOR
       farbe
       nummernstil
                                                    = STYLE BEFEHL
                                                    = COLOR
      nummernfarbe
                                                    = STYLE BEFEHL
       textstil
       textfarbe
                                                    = COLOR
                                                    = STYLE BEFEHL
       seitenstil
       seitenfarbe
                                                    = COLOR
                                                    = NUMMER
       referenz
                                                    = NAME
       extras
       order
                                                    = befehl alles titel
       alternative = a b c d e f g links rechts oben unten befehl kein interactive absatz horizontal
                                                         vertikal NAME
                                                    = DIMENSION
       maxbreite
       pageprefix
                                                    = ja nein
       pageprefixseparatorset = NAME
       pageprefixconversionset = NAME
       pageprefixset
                                                    = NAME
       pageprefixsegments
                                                   = NUMMER NUMMER:NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:alles
      pageprefixconnector = BEFEHL PROCESSOR->BEFEHL
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper - DEPART - DEPA
                                                    = BEFEHL PROCESSOR->BEFEHL
       inherits: \setupcounterinherits: \stelleumrahmtein
\stellemarginallinieein [...] [..,..\frac{2}{2}..,..]
1 NUMMER
2 inherits: \setupmarginrule
\stellenobenein [...] [...,...^{\frac{2}{2}}...]
1 text marginalie kante
2 inherits: \setuplayoutelement
```

\stellepaletteein [.*.]

* NAME

```
\stellepapierformatein [...^1] [...,...^2]
1 NAME
2 oben
                  = BEFEHL
   unten
                 = BEFEHI.
                = BEFEHL
   links
               = BEFEHL
   rechts
                = normal kein NAME
   methode
               = NUMMER
   format
                 = NUMMER
   nx
                NUMMER.
   ny
                = DIMENSION
                = DIMENSION
   dy
                = DIMENSION
   breite
   hoehe = DIMENSION kopfspatium = DIMENSION
   rumpfspatium = DIMENSION
   offset = DIMENSION
seite = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
               = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
   papier
                = passend max
    option
               = DIMENSION
   abstand
\stellepapierformatein [..., ...] [..., ...]
1 zuruecksetzten querformat gespfegelt negati√PTgedreht 90 180 270 NAME
2 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
\verb|\stelleplatziegeteiltegleitobjekt[..,.. \stackrel{*}{=} ..,..]|
               = BEFEHL
* vor
               = BEFEHL
   nach
   zwischen = BEFEHL
   zeilen
               = auto NUMMER
   konversion = NAME
\verb|\stellepositionierenein|[...,^1,...]|[..,..^{\frac{2}{2}}..,..]|
2 offset
             = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc
   status = start overlay
xoffset = DIMENSION
yoffset = DIMENSION
   xschritt = absolut relativ
   yschritt = absolut relativ
   xformat = NUMMER
   yformat = NUMMER
xfaktor = NUMMER
   yfaktor = NUMMER
faktor = NUMMER
   format = NUMMER
\stellepostenein [\ldots, \frac{1}{1}, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots] 1 NAME
   alternative = links rechts oben unten imrand
   textbreite = DIMENSION
               = DIMENSION
   breite
   abstand
               = DIMENSION
              = kein NAME
   ausrichtung = links mittig rechts flushleft flushright innen aussen marginalie
   textalign = links mittig rechts flushleft flushright innen aussen
                = NUMMER
   n
                = BEFEHL
   vor
                 = BEFEHL
   nach
   zwischen
                = BEFEHL
\stelleprogrammein [..,..*...]
* stil = STYLE BEFEHL
   farbe = COLOR
\stellepufferein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 vor = BEFEHL nach = BEFEHL
   strip = ja nein
```

```
\stellerechteckein [..,..^*=..,..]
* breite = max DIMENSION
               = max DIMENSION
   hoehe
              = max DIMENSION
   tiefe
   tiefe = max DIMENSION
abstand = DIMENSION
               = NUMMER
   alternative = a b
   stil = STYLE BEFEHL
              = COLOR
   farbe
   typ = m<sub>F</sub> , m<sub>D</sub> = NAME
              = mp ja nein
\stellereferenzierenein [..,..*=..,..]
* status = start stop
   expansion = ja nein xml
autofile = ja nein
export = ja nein
links = BEFEHL
   rechts = BEFEHL
breite = DIMENSION
   doppelseitig = ja nein
interaktion = label text symbol alles
   seperator = BEFEHL
prefix = + - TEXT
   prefix
\stelleregisterein [...] [..,..\stackrel{2}{=}..,..]
1 NAME NAME: NUMMER OPT
2 referencemethod
                        = vorwaerts
   expansion eigenenummer
                          = ja nein xml
                      = ja nein
= ja nein
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
                           ABSCHNITT:alles
  = BEFEHL
                          = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
   nach
                          = BEFEHL
                          = \...##1
   befehl
   textbefehl
deeptextcommand
                          = \...##1
                          = \...##1
   seitenbefehl
                          = \...##1
                          = DIMENSION
   abstand
                          = text seitennummer
   interaktion
   seitennummer
                          = ja nein
   symbol
                          = a n kein 1 2 BEFEHL
   language
                          = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                          = STYLE BEFEHL
   stil
   farbe
                          = COLOR
   textstil
                          = STYLE BEFEHL
   textfarbe
                          = COLOR
   seitenstil
                          = STYLE BEFEHL
                          = COLOR
   seitenfarbe
                          = NUMMER
   n
   ausgleichen
                          = ja nein
                           = inherits: \stelleausrichtungein
   ausrichtung
```

numberorder

```
\stelleregisterein [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMMER
3 referencemethod
                                                      = vorwaerts
                                                     = ja nein xml
       expansion
eigenenummer
xmlsetup
       expansion
                                                      = ja nein
                                                      = NAME
       xmlsetup
       alternative
                                                     = abAB
                                                      = default vor nach erste letzte ch mm zm pm mc zc pc uc
       methode
       compress
                                                     = ja nein alles gepackt
                                                     = lokal text aktuell vorig alles ABSCHNITT
       kriterium
       pageprefixseparatorset = BEFEHL
       pageprefixconversionset = NAME
      pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixset = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER: * NUMMER: * NUMMER: * ABSCHNITT ABSCHNITT ABSCHNITT * ABSCHNITT: * ABSCHNIT
                                                         ABSCHNITT:alles
                                                     = BEFEHL
       pageprefixconnector
      pageprefix
pageseparatorset
pageconversionset
pagestarter
pagestopper
pagesegments
maxbreite
                                                     = ja nein
       pageprefix
                                                     = NAME
                                                     = NAME
                                                     = BEFEHL PROCESSOR->BEFEHL
                                                     = BEFEHL PROCESSOR->BEFEHL
                                                     = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
       maxbreite
                                                     = DIMENSION
                                                     = ja nein
       indikator
                                                     = BEFEHL
       vor
                                                       = BEFEHL
       {\tt nach}
       befehl
                                                      = \...##1
       textbefehl
                                                     = \...##1
       textbeten1
deeptextcommand
                                                     = \...##1
       seitenbefehl
                                                     = \...##1
                                                     = DIMENSION
       abstand
       interaktion seitennummer
                                                     = text seitennummer
                                                     = ja nein
                                                     = a n kein 1 2 BEFEHL
       symbol
       language
                                                     = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
       stil
                                                     = STYLE BEFEHL
                                                      = COLOR
       farbe
       textstil
                                                     = STYLE BEFEHL
                                                     = COLOR
       textfarbe
       seitenstil
                                                     = STYLE BEFEHL
                                                     = COLOR
       seitenfarbe
       pageleft
                                                     = BEFEHL
       pageright
                                                     NUMMER
      ausgleichen
ausrichtung
                                                     = ja nein
                                                     = inherits: \stelleausrichtungein
                                                      = ziffern
\stelleREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER
2 inherits: \stelleregisterein
instances: index
\stelleindex [..., 1] [.., ... = .., ...]
1 NUMMER
2 inherits: \stelleregisterein
\stelleseitenkommentarein [..,..*=..,..]
* platz = links rechts oben unten kein
       status = start stop kein
       offset = DIMENSION
       abstand = DIMENSION
       breite = DIMENSION
       hoehe
                        = DIMENSION
\stelleseitennummerein [..,..*...]
* inherits: \setupuserpagenumber
```

```
\stelleseitennummeriernungein [..,..^*=..,..]
* alternative = einzelseitig doppelseitig
  seite = inherits: \seite
            = ja nein
= \...##1
  strut
  befehl
            = BEFEHL
  links
            = BEFEHL
  rechts
            = start stop
  status
            = DIMENSION
  breite
  platz
            = kopfzeile fusszeile links mittig rechts imlinken imrechten marginalie imrand amrand marginalkante
  farbe
             = COLOR
\stelleseitenuebergangein [...]
* zuruecksetzten auto start zufaellig NUMMER
\stellesortierenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansion
              = ja nein xml
  alternative = erste letzte normal NAME
  folgende
              = BEFEHL
  befehl
              = \...##1##2##3
  textbefehl
              = \...##1
  synonymbefehl = \...##1
  stil
              = COLOR
  farbe
            = STYLE BEFEHL
  textstil
  textfarbe
              = COLOR
  synonymstil = STYLE BEFEHL
  synonymfarbe = COLOR
\stellespaltenein [..,..^*=..,..]
            = NUMMER
* n
  abstand
            = DIMENSION
         = hintergrund
  option
  offset
            = DIMENSION
            = \...##1
  befehl
            = DIMENSION
  hoehe
  richtung = links rechts
  ausgleichen = ja nein
  ausrichtung = setupalign
  toleranz = setuptolerance
            = inherits: \blanko
  blanko
            = NUMMER
  noben
  linie
            = an aus BEFEHL
```

\stellespatiumein [.*.]

* fest gepackt breit OPT

```
\stellespracheein [.1] [..,.2]
1 SPRACHE default OPT
                     = SPRACHE
2 default
                     = start stop
   status
                     = inherits: \heutigesdatum
   datum
   patterns
                     = FILE
                     = NUMMER
   lefthyphenmin
   righthyphenmin
                     = NUMMER
   lefthyphenchar
                     = NUMMER
                     = NUMMER
   righthyphenchar
                     = NAME
   setups
   spatiumausgleich
                     = breit gepackt
                     = auto
   font
                     = links rechts 12r r21
   bidi
   text
                     = TEXT
                      = TEXT
   limittext
                     = TEXT
   hyphen
   compoundhyphen
                     = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   linkerzitieren = BEFEHL
   rechterzitieren
                     = BEFEHL
   linkerzitat
                     = BEFEHL
                     = BEFEHL
   rechterzitat
                     = BEFEHL
   leftspeech
                     = BEFEHL
   rightspeech
                     = BEFEHL
   linkersatz
   middlespeech
                     = BEFEHL
                      = BEFEHL
   rechtersatz
   midsentence
                     = BEFEHL
                     = BEFEHL
   linkersubsatz
   rechtersubsatz
                      = BEFEHL
   faktor
                      = ja nein
\stellesymbolsetein [.*.]
* NAME
\stellesynonymein [..., 1] [..., ... = ..., ...]
1 SINGULAR
2 expansion
                = ja nein xml
   alternative
               = erste letzte normal NAME
   folgende = BEFERE = \...#1##2##3
   textbefehl = \...##1
   synonymbefehl = \...##1
   language = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
methode = default vor nach erste letzte ch mm zm pm mc zc pc uc
   kriterium = aktuell vorig lokal text alles ABSCHNITT
   stil
               = STYLE BEFEHL
               = COLOR
   farbe
             = STYLE BEFEHL
= COLOR
   textstil
   textfarbe
   synonymstil = STYLE BEFEHL
   synonymfarbe = COLOR
\stelletabellenein [..,..^*=..,..]
* text = DIMENSION max
              = ja nein wiederholen auto
   split
   rahmen
              = an aus
              = inherits: \blanko
   NL
   VL
              = klein mittel gross kein NUMMER
   HL
              = klein mittel gross kein NUMMER
   abstand = klein mittel gross kein
   ausrichtung = links mittig rechts
   befehle
              = BEFEHL
   fliesstext = inherits: \stellefliesstextein
   liniendicke = DIMENSION
             = strut NUMMER
   hoehe
              = strut NUMMER
   tiefe
   openup
              = DIMENSION
\stelletabulatorein [...^1] [...] [...,...^3]
1 NAME
2 NAME
```

3 inherits: \setuptabulation

```
\stelletextein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelletextobenein \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 text marginalie kante ^{\mathrm{OPT}} ^{\mathrm{OPT}} ^{\mathrm{OPT}}
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletexttexteein [.1] [.2] [.3] [.4] [.5]
1 text marginalie kante OPT OPT OPT OPT OPT
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletextumrissein [..,..*=..,..]
              = BEFEHL
* vor
    nach
                        = BEFEHL
    nach = BEFEHL

zwischen = BEFEHL

liniendicke = DIMENSION

platz = links imrand

stil = STYLE BEFEHL

farbe = COLOR

linienfarbe = COLOR
    breite
                       = DIMENSION
                     = DIMENSION
= DIMENSION
    hoehe
     abstand
     tiefekorrektur = an aus
    fliesstext = inherits: \stellefliesstextein
\stelletextuntenein \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 text marginalie kante ^{
m OPT} ^{
m OPT} ^{
m OPT} ^{
m OPT} ^{
m OPT}
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletipein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 option = mp lua xml parsed-xml nested tex context kein NAME
    befehl = CSNAME
              = BEFEHL
    links
    rechts = BEFEHL
     tab = ja nein NUMMER
    compact = absolut letzte alles
     escape = ja nein TEXT PROCESSOR->TEXT
               = STYLE BEFEHL
     stil
              = COLOR
    farbe
    zeilen = ja nein normal hyphenate
spatium = an aus normal fest strecken
```

\stelletoleranzein $[\dots, *, \dots]$

* horizontal vertikal sehrstreng streng tolerant sehrtolerant spatium strecken

```
\stelleueberschriftein [\ldots, 1] [\ldots, 2]
1 ABSCHNITT
2 frontpartlabel
                              = NAME
    bodypartlabel
                             = NAME.
                           = NAME
= NAME
= NAME
= ja nein xml
    appendixlabel
    backpartlabel
    expansion
                            = NAME
    catcodes
    sectionresetset
                             = NAME.
    sectionseparatorset = NAME
   konversion = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NUMMER NUMMER: NUMMER: NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:alles
    sectionconversionset = NAME
   referenceprefix = + - TEXT = STYLE BEFEHL
                               ABSCHNITT:alles
                            = STYLE BEFEHL
    textstil
                             = COLOR
    textfarbe
    nummernstil
                             = STYLE BEFEHL
                            = COLOR
    nummernfarbe
                             = ABSCHNITT
    verknuepfung
                            = ja nein
    eigenenummer
                             = BEFEHL
    beforesection
    aftersection
                             = BEFEHL
    insidesection
                            = BEFEHL
                           = ja nein liste leer
= ja nein versteckt leer absatz
= ja nein
    nummererhoehen
    setzekopf
    nummer
                           = inherits: \seite
= seite zuruecksetzten
= start stop hoch kein normal leer keinebeschriftung NAME
= start stop hoch kein normal leer keinebeschriftung NAME
    seite
    beschriftung
kopfzeile
    kopfzeile
    t.ext.
                           = start stop hoch kein normal leer keinebeschriftung NAME
= BEFEHL
    fusszeile
                             = BEFEHL
    nach
                             = BEFEHL
    zwischen
    fortsetzen
                             = ja nein
   titelausrichten = ja nein gleitobjekt
zeilenabstande = NAME
interaktion = liste referenz
internalgrid = NAME
gritter = normal standard ja streng tolerant oben unten beide breit passend erste letzte hoch
eins tief kein zeile strut hox min max mittig math math zeile math halbezeile math:
                             eins tief kein zeile strut box min max mittig math math:zeile math:halbezeile math:-line
                                math:-halfline NAME
    ausrichtung = inherits: \stelleausrichtungein
toleranz = inherits: \stelletoleranzein
                             = ja nein
    strut
    marginalie
                            = zeile breit passend kein NUMMER
                             = DIMENSION
    marginalie = DIMENSIUN
ziehefolgendeein = ja nein auto
alternative = text absatz normal marginalie imrand oben mittig unten reverse marginaltext NAME
                             = DIMENSION
    numberwidth
                            = DIMENSION
                             = DIMENSION
    textbreite
    abstand
                             = DIMENSION
    textdistance
                            = DIMENSION
    vorbefehl
zumbefehl
                            = BEFEHL
                             = \...##1##2
    befehl
    textbefehl
                             = \...##1
                             = \...##1
    deeptextcommand
                             = \...##1
    nummerbefehl
    deepnumbercommand = \...##1
    platz
                              = NAME
    kriterium
                              = streng positiv alles
```

```
\stelleueberschriftenein [..., ...] [..,... = ..,..]

1 ABSCHNITT

2 inherits: \stelleueberschriftein
```

```
\stelleumbruchein [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 seite
                      = inherits: \seite
                     = BEFEHL
   befehl
   befent = BEFEHL
breite = DIMENSION
hoehe = DIMENSION
ausrichtung = inherits: \stelleausrichtungein
setups = NAME
   setups
                      = BEFEHL
   oben
                     = BEFEHL
   unten
                     = BEFEHL
   vor
   nach
                      = BEFEHL
                     = oben
   platz
   referenz = REFERENCE
pagestate = start stop
   kopfzeilenstatus = start stop hoch leer kein normal
   fusszeilenstatus = start stop hoch leer kein normal
   statusoben = start stop hoch leer kein normal
untenstatus = start stop hoch leer kein normal
textstatus = start stop hoch leer kein normal
doppelseitig = ja nein leer
stil = STYNE PEPERN
                     = STYLE BEFEHL
    stil
                     = COLOR
   farbe
\stelleumrahmtein [..., 1] [.., ... = ...
1 NAME
2 winkel
                       = rechteckig rund NUMMER
   rahmenwinkel
                       = rechteckig rund NUMMER
   hintergrundwinkel = rechteckig rund NUMMER
                  = DIMENSION
= DIMENSION
   radius
   rahmenradius
   hintergrundradius = DIMENSION
                = DIMENSION
   tiefe
                       = DIMENSION
   rahmentiefe
   hintergrundtiefe = DIMENSION
   rahmenfarbe = COLOR
obenrahmen = an aus NAME
   untenrahmen
                       = an aus NAME
   linkerrahmen
                      = an aus NAME
                      = an aus NAME
   rechterrahmen
   region = ja nein
liniendicke = DIMENSION
   rahmenoffset
                       = DIMENSION
   rahmen = an aus overlay kein
hintergrund = vordergrund farbe NAME
   hintergrundoffset = rahmen DIMENSION
   component = NAME
                       = BEFEHL
    extras
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                   = NAME
= default overlay kein DIMENSION
   setups
   offset
                       = lokal passend max breit fest DIMENSION
   breite
                       = passend max breit DIMENSION
= inherits: \stelleausrichtungein
   hoehe
   ausrichtung
                       = ja nein kein lokal global
   strut
   autostrut
                       = ja nein
   platz
                       = hoehe tiefe hoch tief oben mittig unten zeile hoti haengend behalte formel mathematik normal
   autobreite
                       = ja nein zwinge
                       = NUMMER
   zeilen
                       = BEFEHL
   oben
                       = BEFEHL
   unten
   blanko
                       = ja nein
                       = NAME
   profile
                       = ja nein
   leer
                       = DIMENSION
   loffset
   roffset
                       = DIMENSION
    toffset
                        = DIMENSION
                        = DIMENSION
   boffset
                        = NUMMER
   orientation
```

```
\stelleumrahmtetexteein [..., ...] [.., ... = ..., ...]

1 NAME OPT
2 inherits: \setupframedtext
```

```
\stelleuntenein [.1] [..,.2]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelleunterseitennummerein [..,..*...]
* inherits: \setupcounter
\stelleurlein [..,..*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
\stelleversalienein [\dots, 1, \dots] [\dots, \dots]
1 NAME
2 titel = ja nein
   sc = ja nein
stil = STYLE BEFEHL
\stellezeilenabstandein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 zeile
            = DIMENSION
           = NUMMER
   hoehe
           = NUMMER
   tiefe
   minhoehe = NUMMER
   mindepth = NUMMER
   abstand = DIMENSION
         = NUMMER hoehe
= NUMMER
   oben
   unten
   strecken = NUMMER
   shrink
           = NUMMER
\stellezeilenabstandein [...,*...]
* an aus zuruecksetzten auto klein printtel gross NUMMER DIMENSION
\stellezeilenabstandein [...]
* NAME
\stellezeilenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option
              = gepackt
   vor
              = BEFEHL
              = BEFEHL
   nach
   zwischen = BEFEHL
einziehen = inherits: \stelleeinziehenein
   ausrichtung = inherits: \stelleausrichtungein
   spatium = ja an aus fest default
              = BEFEHL
   befehl
              = STYLE BEFEHL
   stil
   farbe
              = COLOR
               = BEFEHL
   links
   rechts
               = BEFEHL
\stellezeilennumerierungein [..., ...] [..., ...^2...]

    NAME
    start

               = NUMMER
              = NUMMER
   schritt
   methode
              = seite erste folgende
   konversion = NAME
   fortsetzen = ja nein
   platz
              = text begin end default links rechts innen aussen imlinken imrechten marginalie imrand
   abstand = DIMENSION
   ausrichtung = innen aussen flushleft flushright links rechts mittig auto
              = \...##1
   befehl
              = BEFEHL
   links
   rechts
              = BEFEHL
   marginalie = DIMENSION
   breite
              = marginalie DIMENSION
              = STYLE BEFEHL
   stil
               = COLOR
   farbe
```

```
\stellezitierenein [..,..*...]
* inherits: \setupdelimitedtext
\stellezusammengestelltelisteein [...] [...,...^2...]
1 LISTE
2 inherits: \stellelisteein
\stelleCOMBINEDLIST [..,..^*=..,..]
* inherits: \stellelisteein
instances: content
\stellecontent [....*...]
* inherits: \stellelisteein
\stellezwischenraumein [...,*...]
* stellewiederher fest flexibel zeile halbezeile quarterline kein klein mittel gross default DIMENSION
\stelle \{...^*\}
* NAME
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinenote [.*.]
* REFERENCE
\stopregister [.1.] [.2.]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\stopzeile [.*.]
* REFERENCE
\verb|\strictdoifelsenextoptional {...}| {...}|
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
\strippedcsname ...
* TEXT
```

```
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\verb|\structurelist user variable {...}|
\structurenumber
\structuretitle
\structureuservariable \{.\overset{*}{\ldots}\}
* KEY
\structurevariable {.*.}
* KEY
\strut
\strutdp
\strutgap
\strutht
\struthtdp
\struttedbox {...}
* CONTENT
\strutwd
\style [\ldots, \ldots^{\frac{1}{2}}, \ldots] {...}
inherits: \setupstyle
TEXT
\styleinstance [.*.]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE { . * . }
* TEXT
\subpagenumber
\subsentence { . * . }
* CONTENT
\substituteincommalist \{ ...^1 . \} \{ ...^2 . \} \\\\...
1 TEXT
2 TEXT
3 CSNAME
```

```
\subtractfeature [.*.]
 * NAME
\subtractfeature \{.\overset{*}{\ldots}\}
 * NAME
 1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
\swapface
\space{1mm} \spa
1 CSNAME
2 CSNAME
 \swaptypeface
 \switchstyleonly [.*.]
 * rm ss tt hw cg antiqua serif regular sans grotesk support tippen fernschreiber mono handschrift kalligraphie
 \switchstyleonly \.*..
 * CSNAME
 \switchtocolor [.*.]
 * COLOR
\switchtointerlinespace [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 inherits: \stellezeilenabstandein
 \switchtointerlinespace [\dots, \dots]
 * an aus zuruecksetzten auto klein^{\mathrm{OPT}}mittel gross NUMMER DIMENSION
 \switchtointerlinespace [.*.]
 * NAME
 \symbol [...]
1 NAME
2 NAME
\symbolreference [.*.]
 * REFERENCE
 \symbol \{...\}
* NAME
 \synchronizeblank
 \synchronizeindenting
```

```
\synchronizemarking [.1] [.2] [.3]
1 BESCHRIFTUNG
2 NUMMER
3 behalte
\synchronizeoutputstreams [...,*...]
\synchronizestrut {.*.}
* ja nein auto kap passend zeile default CHARACTER
\synchronizewhitespace
\verb|\synctexblockfilename| \{.\overset{*}{\ldots}\}
* FILE
\synctexresetfilename
\synctexsetfilename \{...^*\}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\abbreviation [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ ...^1 \} \{ ...^2 \} \{ ...^3 \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1\} \{...^2\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups \{...^*\}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
```

```
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* BEFEHL
\taggedlabeltexts \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\teilegleitobjekt [..,..^{\frac{1}{2}}..,..] {...}
inherits: \stelleplatzieget@iltegleitobjekt
BEFEHL
CONTENT
\testandsplitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{...^1.\} \{...^2.\}
1 NUMMER
2 CONTENT
\testfeatureonce \{...^1.\} \{...^2\}

    NUMMER
    CONTENT

\testpage [...] [...]
1 NUMMER
2 DIMENSION
\testpageonly [.^{1}.] [.^{2}.]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [...]
* NAME
```

```
\tex {.*.}
* CONTENT
\verb|\texdefinition {...}|
* NAME
\texsetup {.*.}
* NAME
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 default category opentry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
              = BEFEHL
   nach
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
               = BEFEHL
   nach
   links
              = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcite [.1.] [.2.]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
              = BEFEHL
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
```

```
\textflowcollector {.*.}
* NAME
\textlinie [...^1] {...}
1 oben mittig unten OPT 2 TEXT
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
\textplus
\textreferenz [..., ...] {...}
1 REFERENCE
2 TEXT
\textvisiblespace
\thainumerals {.*.}
* NUMMER
\thefirstcharacter \{...^*.\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\theremainingcharacters {.*.}
\thickspace
\thinspace
\thirdoffivearguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\thirdofsixarguments \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\}
1 TEXT
2 TEXT
3 TEXT
   TEXT
   TEXT
   TEXT
```

```
\thirdofthreearguments \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 \}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding \{...^*.\}
* NUMMER
\verb|\tibetannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\tief {.*.}
* CONTENT
\LOW { . * . }
* CONTENT
instances: unitslow
\unitslow {.*.}
* CONTENT
\tightlayer [...]
* NAME
\tiho [.1.] {.2.} {.3.}
1 links rechts
2 CONTENT
3 CONTENT
\tilde {...}
* CHARACTER
\tinyfont
\tip [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
1 inherits: VStelletipein
2 CONTENT
\tippedatei [.1.] [..,..\frac{2}{2}..,..] {.3.}
1 NAME
2 inherits: \stelletippenein
3 FILE
\tippen [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \steTTetipein
2 CONTENT
\tippen [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \stelletipein
2 ANGLES
\TIPPEN [..,..\frac{1}{2}...] {.\frac{1}{2}.}
1 inherits: \stelletipein
2 CONTENT
```

```
\TIPPEN [..,..\frac{1}{2}..,..] <<..\frac{2}{2}.>>
1 inherits: \steffetipein
2 ANGLES
\tippepuffer [..., 1] [..., 2] [..., 2]
1 BUFFER OPT OPT
1 BUFFER OPT
2 inherits: \stelletippenein
\tippenBUFFER [..,..*=..,..]
* inherits: \stelletippenein
\tip [..,..=..,..] <<....>>
inherits: %stelletipein
ANGLES
\tlap {.*.}
* CONTENT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [...]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{.\frac{1}{2}.\} \{.\frac{3}{1}.\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.1.] \{.1.2...\} \{.1.3...\}
1 links mittTg rechts
2 TEXT
3 TEXT
instances: tooltip
\tooltip [.1.] {.2.} {.3.}
1 links mitt<sup>2</sup>g rechts
2 TEXT
3 TEXT
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \setup#coltip
2 TEXT
3 TEXT
\topbox { .*.}
* CONTENT
\topleftbox {...}
* CONTENT
\toplinebox {...}
* CONTENT
\toprightbox {...}
* CONTENT
\topskippedbox {.*.}
* CONTENT
```

```
\tracecatcodetables
 \tracedfontname { . * . }
 * FONT
 \traceoutputroutines
 \tracepositions
 \transparencycomponents {.*.}
 * COLOR
\transparent [...^1] {...}
1 COLOR
2 CONTENT
 \triplebond
\truefilename {.*.}
 * FILE
\truefontname \{...^*.}
* FONT
\ttraggedright
 \twodigitrounding {.*.}
 * NUMMER
\tx
 \txx
 \typedefinedbuffer [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 BUFFER
2 inherits: \stelletippenein
\typeface
\typeinlinebuffer [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 BUFFER OPT OPT
1 BUFFER
2 inherits: \stelletipein
\typescriptone
\verb|\typescriptprefix {...}|
 * NAME
 \typescriptthree
\typescripttwo
\typesetbuffer [.^1.] [..,.^2...]
1 * BUFFER OPT Control of the state of the s
```

```
\typesetfile [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME FILE OPT OPT
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
 \uconvertnumber {.1.} {.2.}
 1 inherits: \konvertierezahl
2 NUMMER
 \ueber [.*.]
 * REFERENCE
 \uebersetzten [..,..*=..,..]
 * SPRACHE = TEXT OPT
 \uedcatcodecommand \setminus 1 \dots 1^2 \cdot \{ \dots 1^3 \cdot \}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
 \umgebung [...^*]
 * FILE
 \umgebung ...
 * FILE
 \label{local_local_local_local_local_local} $$ \operatorname{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
 1 inherits: \stelleumrahmtein
2 CONTENT
 \FRAMEDTEXT [..,..\frac{1}{2}...] {...}
 inherits: \setupframedtext
CONTENT
 instances: framedtext
  \framedtext [..,.. \stackrel{1}{=}..,..] {.\(\framedtext\)
 1 inherits: \setupfraffedtext
2 CONTENT
 \FRAMED [..,..\frac{1}{2}..,..] \{.\frac{2}{2}.\}
 1 inherits: \steffeumrahmtein
2 CONTENT
 instances: unframed fitfieldframed
 \fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleumrahmt@fin
2 CONTENT
 \unframed [..,.. \stackrel{1}{=}..,..] {...}
 inherits: \stelleumrahmtein
CONTENT
 \unbekant
 \undefinevalue \{...^*.\}
 * NAME
 \undepthed \{...^*\}
 * CONTENT
```

```
\underset {.1.} {.2.}
1 TEXT
2 TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unexpandeddocumentvariable {.*.}
* KEY
1 CSNAME NUMMER
2 BEFEHL
\unihex {.*.}
* NUMMER
\uniqueMPgraphic \{...,...^2=...,...\}
1 NAME
2 KEY = VALUE
\uniqueMPpagegraphic \{...\} \{...,...<sup>2</sup>=...,..}
1 NAME
2 KEY = VALUE
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\unregisterhyphenationpattern [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SPRACHE
2 TEXT
1 CSNAME
2 TEXT
\unspaceargument ... \to \.2...
1 TEXT
2 CSNAME
\unspaced \{...^*\}
* TEXT
\unspacestring ...^1 \to \...^2.
1 TEXT
2 CSNAME
\untexargument \{...^1\} \to \setminus...^2..
1 TEXT
2 CSNAME
\untexcommand \{...^1\} \to \setminus...^2.
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{.}.\}
* TEXT
```

```
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
 \upperleftdoubleninequote
 \upperleftdoublesixquote
 \upperleftsingleninequote
 \upperleftsinglesixquote
 \upperrightdoubleninequote
 \verb|\upperright double six quote|
\upperrightsingleninequote
 \upperrightsinglesixquote
 \url [...]
 * NAME
 \uberright \ \usealignparameter \t\cdot.
 * CSNAME
 \uberright \ \ub
 * CSNAME
 \usebodyfont [\dots, *]
 * inherits: \stellefliesstextein
 \uberright \ \usebodyfontparameter \t \ \...
 * CSNAME
\usebtxdataset \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
2 FILE
3 specification = NAME
\usebtxdefinitions [.*.]
 * FILE
 \usecitation [.*.]
 * REFERENCE
\usecitation \{...^*\}
 * REFERENCE
 \usecolors [.*.]
 * FILE
 \usecomponent [.*.]
 * FILE
```

```
\verb|\usedummycolorparameter {...}|
\verb|\usedummystyleandcolor {...}| {...}|
 \uberright \ \ub
\verb|\useenvironment| [...^*]
 * FILE
 \useexternalrendering [...^1] [...^2] [...]
1 NAME
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
* zuruecksetzten FILE
\usefile [...^1] [...^2] [...]
1 NAME
2 FILE
3 TEXT
 \uberright \ \usepridparameter \t\cdot...
 * CSNAME
 \useindentingparameter \.*..
* CSNAME
 * CSNAME
 \useinterlinespaceparameter \setminus.*..
 * CSNAME
\verb|\uselanguageparameter | `.^*. .
\useluamodule [...^*]
 * FILE
 \useMPenvironmentbuffer [.*.]
 * NAME
 \useMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
* FILE
 \useMPrun \{ ... \} \{ ... \}
1 NAME
2 NUMMER
```

```
\useMPvariables [...] [..., ...]
1 NAME
2 KEY
\verb|\usemathstyleparameter | \cdot \mathring{.}..
* CSNAME
\useproduct [.*.]
* FILE
\useprofileparameter \setminus.*..
* CSNAME
\useproject [.*.]
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\label{eq:local_local_problem} $$ \arrowvert atticMP figure $[...,..$^{\frac{1}{2}}...,..] [...] $$ [...] $$
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [.1] [..., ...] [..., ...]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...]
1 serif sans mono math handwriting talligraphy casual alles
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [.*.]
* zuruecksetzten FILE
\usezipfile [...^1]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {...}
* TEXT
\utilityregisterlength
```

```
\VerboseNumber {.*.}
* NUMMER.
\vboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim \{...^*\}
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbergebloecke [..., ...] [..., ...]
1 NAME
2 NAME
\verbosenumber \{...^*.\}
* NUMMER
\vergleichefarbengruppe [...]
* NAME
\vergleichepalette [.*.]
* NAME
\version [...^*]
* konzept datei temporaer endfassung NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verwendebloecke [..., ...] [..., ...] [..., ...] 1 NAME OPT OPT
2 NAME
3 kriterium = text ABSCHNITT
\verwendeexteresdokument [...^1] [...^2] [...]
1 NAME
2 FILE
3 TEXT
\verwendeexterneabbildung [.\(\dot{1}\). ] [.\(\dot{2}\). ] [.\(\dot{3}\). ] [...,.\(\delta\) = ...,..]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\verwendeexternestonstueck [...] [...]
1 NAME
2 FILE
```

```
\verwendeJSscript [...] [...,2...]

1 FILE OPT
1 FILE
2 NAME
\verwendemodul [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\verwendesymbole [.*.]
* FILE
\label{eq:condition} $\operatorname{\tt VerwendeURL} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [.\overset{\scriptscriptstyle 3}{\ldots}] \ [.\overset{\scriptscriptstyle 4}{\ldots}]
2 URL
3 FILE
4 TEXT
\verwendeurl [.1] [.2] [.3] [.4]
1 NAME OPT OPT
1 NAME
2 URL
3 FILE
4 TEXT
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [..1^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\volleswort {.*.}
* NAME
\von [.*.]
* REFERENCE
\vphantom \{...^*.\}
* CONTENT
\label{eq:vpos} $$ \{ \dots^1 \} $$ \{ \dots^2 \} $$
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
```

```
\vsmashed \{...^*.\}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
* einstellung seffeseite max zwinge enable sperren keinweiss gepackt zurueck overlay immer weak strong default
   vor zwischen nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe
   standard NUMMER*klein NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel
   NUMMER*weiss NUMMER*hoehe NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
1 TEXT
2 DIMENSION
3 FONT
\WOCHENTAG { . * . }
* NUMMER
\WOERTER {.*.}
* TEXT
\WORT { . . . }
* TEXT
\Woerter {.*.}
* TEXT
\Wort {.*.}
* TEXT
\waehlebloeckeaus [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NAME
3 kriterium = text ABSCHNITT
\wdofstring {.*.}
* TEXT
\wechselezumfliesstext [...,*...]
* inherits: \stellefliesstextein
\widthofstring \{...^*\}
* TEXT
\widthspanningtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {...}
* DIMENSION
\wochentag \{...^*\}
* NUMMER
\words {.*.}
* TEXT
```

```
\wordtonumber \{ ... \}
1 eins zwei drei vier fuenf
2 TEXT
 \wort {.*.}
 * TEXT
 \wortrechts [.1] {...}
1 rechts DIMENSION
2 CONTENT
1 LISTE
2 inherits: \stellelisteein
3 KEY = VALUE
 \writestatus \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\XETEX
 \XeTeX
 \xdef converted argument \xspace 1... \x
1 CSNAME
2 TEXT
 \xmladdindex {.*.}
* NODE
\verb|\xmlafterdocumentsetup {...}| {...}| {...}|

    NAME
    SETUP
    SETUP

 \xmlaftersetup \{...^1\}
1 SETUP
2 SETUP
 \xmlall \{...^1.\}
1 NODE
2 LPATH
\verb|\xmlappenddocumentsetup {...}| {...}|
1 NAME
2 SETUP
 \mbox{\em xmlappendsetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
 * SETUP
 \xspace \xmlapplyselectors \{...^*\}
* NODE
 \xmlatt {.1.} {.2.}
1 NODE
2 NAME
```

```
\xmlattdef \{ ... \} \{ ... \} \{ ... \}
 1 NODE
2 NAME
3 TEXT
\verb|\xmlattribute {...}| {...} {...} {...}|
1 NODE
2 LPATH
3 NAME
\verb|\xmlattributedef {...}| {...}| {...}| {...}| {...}|
1 NODE
2 LPATH
3 NAME
4 TEXT
\verb|\xmlbadinclusions {.*.}|
\verb|\xmlbeforedocumentsetup {...} {...} {...} {...} {...}
2 SETUP
3 SETUP
 \xmlbeforesetup \{...\} \{...\}
1 SETUP
2 SETUP
 \xmlchainatt \{.1.\} \{.1.\}
1 NODE
2 NAME
 \xmlchainattdef \{...\} \{...\}
1 NODE
2 NAME
3 TEXT
 \xmlchecknamespace \{...\}
1 NODE
2 NAME
\xmlcommand \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 XMLSETUP
\xmlconcat {.1.} {.2.} {.3.}
1 NODE
           LPATH
 \xmlconcatrange \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}
1 NODE
             LPATH
             TEXT
4 FIRST
5 LAST
 \xmlcontext \{...\}
 1 NODE
2 LPATH
 \xmlcount \{ . \overset{*}{.} . \}
 * NODE
```

```
\mbox{\em Lorent } \{\ldots^*.\}
* NODE
\mbox{xmldirectives } \{...\}
* NODE
\verb|\xmldirectivesafter {...^*}|
* NODE
\verb|\xmldirectivesbefore {.*.}|
* NODE
\verb|\xmldisplayverbatim {.*.}|
* NODE
\xmldoif \{...^{1},...^{2},...^{3},...^{3}\}
1 NODE
2 LPATH
3 TRUE
\verb|\xm| doifatt {...} | {...} |
1 NODE
2 TRUE
\xmldoifelse \{...\} \{...\} \{...\}
1 NODE
    LPATH
    TRUE
4 FALSE
\verb|\xm| doifelseatt {...} {...} {...} {...}
1 NODE
2 TRUE
3 FALSE
\xmldoifelseempty \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
   LPATH
3 TRUE
4 FALSE
\xmldoifelseselfempty \{...^1\} \{...^2\}
1 NODE
2 TRUF
3 FALSE
\verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...}
1 NODE
    LPATH
    TRUE
4 FALSE
\xmldoifelsevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 CATEGORY
2 NAMF
3 TRUE
4 FALSE
\xmldoifnot \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 TRUE
```

```
\xmldoifnotatt \{...^1\}
1 NODE
2 TRUE
\xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
\xmldoifnottext \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\verb|\xmldoifselfempty {...}| {...}|
1 NODE
2 TRUE
\verb|\xmldoiftext {...}| {...}| {...}|
1 NODE
2 LPATH
3 TRUE
\xmlelement \{...^1\}
1 NODE
2 NUMMER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\xmlflush {.*.}
* NODE
\xmlflushcontext {.*.}
* NODE
\xmlflushdocumentsetups \{ ... \} \{ ... \}
1 NAME
2 SETUP
\xmlflushpure {.*.}
* NODE
\verb|\xmlflushspacewise {.*.}|
* NODE
\xmlflushtext {.*.}
\xmlinclude \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 NAME
```

```
\xmlinclusion {.*.}
* NODE
\verb|\xmlinclusions {...}|
* NODE
\xmlinfo \{...^*.\}
* NODE
\xmlinjector {...}
* NAME
\verb|\xmlinlineprettyprint {...} | {...} |
2\, \, mp lua xml parsed-xml nested tex context kein NAME
\xmlinlineprettyprinttext \{...\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\verb|\xmlinlineverbatim {.*.}|
* NODE
\xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CSNAME
\xmllast \{...^1, \}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
\xmllastpar
\xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlloaddata| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em xmlloaddirectives } \{.\ensuremath{\overset{*}{\ldots}}\}
* FILE
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...\} \{...\}
2 FILE
3 XMLSETUP
```

```
\mbox{xmlmain } \{...^*.\}
* NAME
\xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
1 CATEGORY
2 NAME
3 TEXT
\xmlname {.*.}
* NODE
\mbox{xmlnamespace } \{...^*\}
* NODE
\xmlnonspace \{...^1\}
1 NODE
2 LPATH
\xmlpar {...} {...}
1 NODE
2 NAME
\xmlparam {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 NAME
\mathbf{xmlpath} \{...\}
* NODE
\mbox{xmlpos } \{...^*\}
* NODE
\xmlposition \{...^1, \{...^2, \{...^3, \}
1 NODE
2 LPATH
3 NUMMER
\mbox{\colored} \xmlprependdocumentsetup \{.\cdot^1.\}
1 NAME
2 SETUP
\verb|\xmlprependsetup {...}|
* SETUP
\xmlprettyprint \{...^1,...\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\xmlprettyprinttext \{...^1.\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
```

```
\xmlprocessdata { . . . } { . . . } { . . . }
    1 NAME
2 TEXT
3 XMLSETUP
  \label{eq:local_local_local_local} $$ \mbox{\em lprocessfile } \{\hdots \hdots \hdots
1 NAME
2 FILE
3 XMLSETUP
  \xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
    \xmlraw {.*.}
    * NODE
  \xmlrefatt \{...^1\}
1 NODE
2 NAME
    \xmlregistereddocumentsetups \{ ... \} \{ ... \}
  1 NAME
2 SETUP
    \xmlregisteredsetups
  \xmlregisterns \{...^1\}
1 NAME
2 URL
    \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
2 LPATH
3 NAME
  4 NAME
  \label{eq:linear_loss} $$ \mathbf{1}... \mathbf{
1 NODE
2 NAME
3 NAME
    \xmlremovedocumentsetup \{\ldots^1, \{\ldots^2\}
1 NAME
2 SETUP
    \xmlremovesetup {.*.}
    * SETUP
  \verb|\xmlresetdocumentsetups {...}^*|
    * NAME
    \xmlresetinjectors
  \verb|\xm| lresetsetups {...}^*.}
    * NAME
    \xmlsave \{ ... \}
    1 NODE
  2 FILE
```

```
\xmlsetatt \{...^{1}, \{...^{2}, \{...^{3}, \}\}
 1 NODE
2 NAME
3 TEXT
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 NODE
2 LPATH
3 NAME
4 TEXT
\xmlsetentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\xmlsetfunction \{...\} \{...\}
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
 * NAME
 \xmlsetpar \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NODE
2 NAME
3 TEXT
 \mbox{xmlsetparam } \{.\ ^{1}.\}\ \{.\ ^{2}.\}\ \{.\ ^{3}.\}\ \{.\ ^{4}.\}
1 NODE
2 LPATH
3 NAME
4 TEXT
 \xmlsetsetup \{...^1,...\} \{...^2,...\}
1 NAME
2 LPATH
3 SETUP
 \xmlsetup \{ ...^1 . \} \{ ...^2 . \}
1 NODE
2 SETUP
 \mbox{xmlshow } \{...^*\}
 * NODE
\xmlsnippet \{...^1.\}
1 NODE
2 NUMMER
 \xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
\xmlstripnolines \{...\} \{...\}
1 NODE
2 LPATH
\xmlstripped \{...^1.\} \{...^2.\}
 1 NODE
2 LPATH
```

```
\xmlstrippednolines {.1.} {.2.}
1 NODE
2 LPATH
\xmltag {.*.}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{...^1.\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xsplitstring \setminus ... {...}
1 CSNAME
2 TEXT
\xypos {.*.}
* NAME
\Ziffern \{...\}
* NUMMER
\ensuremath{\mathtt{Zeigedruck}}\ [\dots, 1] \ [\dots, 2] \ [\dots, 1] \ [\dots, 3] \ [\dots, 3]
1 inherits: \stellepapierformatern
2 inherits: \stellepapierformatein
3 inherits: \stellelayoutein
\zeigeeinstellungen [...,*...]
* pt bp cm mm dd cc pc nd nc \stackrel{\text{QPT}}{\text{sp}} in
\zeigefarbe [.*.]
* COLOR
```

```
\zeigefarbengruppe [.<sup>1</sup>.] [...,...]
1 NAME OPT
2 horizontal vertikal nummer wert name
\zeigefliesstext [...,*...]
* inherits: \stellefliesstextein
\zeigefliesstextumgebung [...,*...]
* inherits: \stellefliesstextein
\zeigegitter [...,*...]
* zuruecksetzten unten oben kein alles zeilen rahmen nonumber rechts links aussen spalten
\zeigelayout [...,*...]
* pt bp cm mm dd cc \overset{\text{QPT}}{\text{pc}} nd nc sp in
\zeigepalette [.1] [...2,...]
1 NAME OPT
2 horizontal vertikal nummer wert name
\zeigerahmen [\ldots, 1, \ldots] [\ldots, 2, \ldots] 1 oben kopfzeile tæfffusszeile æfften
2 linkekante linkerrand text rechterrand rechterkante
\zeigestruts
\zeigeumbruch [...]
* umbruch alles boxes zeile glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
    simplevtop user math italic origin zuruecksetzten
\zeile {.*.}
* CONTENT
\zentriert {.*.}
* CONTENT
\ziffern {.*.}
* NUMMER
\zu {...} [.2.]
1 CONTENT
2 REFERENCE
\zurbox \{...\} [...]
1 CONTENT
2 REFERENCE
\zurseite \{...^1.\} [...]
1 TEXT
2 REFERENCE
```

