

ConTEXt přikazy

```
\AfterPar {.*.}
* BEFEHL
\verb|\Alphabetic numerals {.*.}|
* NUMMER
\AMSTEX
\AmSTeX
\And
\abbreviation \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} { \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} }
1 NAME
2 TEXT
3 CONTENT
\abjadnaivenumerals \{...^*\}
* NUMMER
\abjadnodotnumerals {.*.}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\verb|\activatespace| handler {...^*.}|
* zap vyp ano fixne
\acute \{.\overset{*}{\ldots}\}
* CHARACTER
\adaptcollector [...^1] [...,..^2=...]
2 inherits: \setupcollector
\adaptfontfeature [...^1] [...,..^2]
2 inherits: \definefontfeature
\adaptpapersize [..., ...] [..., ...]
1 inherits: \nastavvelikostpapiru
2 inherits: \nastavvelikostpapiru
\addfeature [.*.]
* NAME
```

```
\addfeature {.*.}
* NAME
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aftertestandsplitstring \overset{1}{\dots} \at \overset{2}{\dots} \to \overset{3}{\dots}
1 TEXT
2 TEXT
3 CSNAME
\aktualnicislonadpisu
\aktualnidatum [...,*...]
* ano moth den vsedniden y yy Y m mm M d dd D w W mezera \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
\alignbottom
\aligned [\ldots, 1] {...}
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
2 CSNAME
3 CONTENT
\alignedline \{...^1\} \{...^2\} \{...^3\}
3 CONTENT
\alignmentcharacter
```

```
\allinputpaths
\verb|\alphabeticnumerals {...^*}|
* NUMMER
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
               = REFERENCE
   alternativa =
              = BEFEHL
   pred
               = BEFEHL
   po
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 odkaz
              = REFERENCE
   alternativa =
              = BEFEHL
   pred
              = BEFEHL
   ро
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\alwayscitation [.1.] [.2.]
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...]
            = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
              = BEFEHL
   po
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
          = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
              = BEFEHL
   ро
            = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [.1] [.2]
2 REFERENCE
\ampersand
```

```
\anchor [.\frac{1}{1}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{1}}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \nastavoramovani
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
\appendtocommalist \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{ ...^1 ... \}
1 NAME
2 CONTENT
\applytofirstcharacter \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\applytocharacters \setminus ... \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \{...^2.
1 CSNAME
2 TEXT
\verb|\applytosplitstringline| \verb|\.^1... {.^2.}|
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1...| \{...^2.\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringword | .1. {.2.}|
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced | ... | {...}|
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\arabicdecimals \{.\overset{*}{\ldots}\}
* NUMMER
\verb|\arabicexnumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\arabicnumerals {.*.}
* NUMMER
\arg {.*.}
* CONTENT
\asciistr \{...^*\}
* CONTENT
```

```
1 male stredni velke zadny DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
 5 DIMENSION
\assigndimen \setminus 1^{1} \cdot \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 DIMENSION
 \assigndimension \{ ...^1 \} \setminus ... \{ ...^3 \} \{ ...^4 \} \{ ...^5 \}
1 [-+]male [-+]stredni [-+]velke zadny DIMENSION
3 DIMENSION
4 DIMENSION
5 DIMENSION
 \assignifempty \.\^1...\ \{...\}
 1 CSNAME
2 BEFEHL
 \assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{ ... \} \ ... \ \{ ... \} \ \{ ... \} \ \{ ... \} 
 1 male stredni velke TEXT
2 CSNAME
3 BEFEHL
 4 BEFEHL
5 BEFEHL
\assignwidth \{...^1\} \... \{...^3\} \{...^4\}
 1 prizpusobive siroky DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\verb|\assumelongusagecs|| 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... 
1 CSNAME
2 CONTENT
\astype {.*.}
 * CONTENT
```

```
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:lambda} $$ \operatorname{atrightmargin} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3.\} $$
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\attachment [...] [...,... = ...]
1 NAME
2 inherits: \setupattachment
\attachment [...] [...,... \frac{2}{2}...,...]
1 NAME
2 inherits: \setupattachment
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox .. \{..\}
1 TEXT
2 CONTENT
\autodirvtop ... { ... }
1 TEXT
2 CONTENT
\autoinsertnextspace
\automathematics \{...^*\}
* CONTENT
\autosetups \{\dots, *, \dots\}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
```

```
\BeforePar {...}
* BEFEHL
\Big ...
* CHARACTER
\Bigg ...
* CHARACTER
\Biggl ....
* CHARACTER
\Biggm ....
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm ...
* CHARACTER
\Bigr ...
* CHARACTER
\backgroundimage \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\barevnalista [...,*...]
* COLOR
```

```
\barva [.1] {.2}
1 COLOR
2 CONTENT
\bar {.*.}
* CONTENT
\basegrid [..,..*...]
             = NUMMER
             = NUMMER
   ny
            = NUMMER
   dx
            = NUMMER
   dy
   faktor
            = NUMMER
   meritko = NUMMER
            = NUMMER
   xkrok
            = NUMMER
   ykrok
   offset = DIMENSION
xoffset = DIMENSION
   yoffset = DIMENSION
   zarovnani = nastred
   jednotka = cm mm in pc pt bp
   pismeno =
   barva
            = COLOR
\baselinebottom
\baselineleftbox \{...^*\}
* CONTENT
\baselinemiddlebox {.*.}
* CONTENT
\baselinerightbox {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring \dots^1 \at \dots^2 \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1. \at \dots^2. \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\beginblock [...,*...] ... \endblock
* + -
\beginhbox
\verb|\beginofshapebox| \dots \verb|\endofshapebox|
```

```
\beginvbox
\begstrut ... \endstrut
\big ....
* CHARACTER
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\ biggl ...
* CHARACTER
\verb|\biggm ..."
* CHARACTER
\biggr .*.
* CHARACTER
\bigl ....
* CHARACTER
\bigm ...
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\binom \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
\bitmapimage [..,..^{\frac{1}{2}}..,..] {...}
1 barva = rgb cmyk seda

sirka = DIMENSION

vyska = DIMENSION

x = NUMMER

y = NUMMER
2 NUMMER
\blap {.*.}
* CONTENT
```

```
\bleed [..,..^{\frac{1}{2}}..,..] \{...\}
 1 inherits: \setupbleeding
 2 CONTENT
 \bleedheight
  \bleedwidth
\verb|\blockquote| {...}^*.}
  * CONTENT
 \bodyfontenvironmentlist
 \bodyfontsize
 \bold
 \boldface
 \bolditalic
 \boldslanted
 \verb|\booleanmodevalue {...}|
 * NAME
 \verb|\bottombox {...}|
 * CONTENT
 \bottomleftbox \{...^*\}
 * CONTENT
 \bottomrightbox \{...^*\}
 * CONTENT
 \boxcursor
\boxmarker { . . . } { . . . }
 1 NAME
 2 NUMMER
\boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \dots 
 1 CSNAME
 2 DIMENSION
 3 CONTENT
```

```
\boxreference [\ldots, 1] \setminus [\ldots] \setminus [\ldots]
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos \{ ...^* . \}
* NAME
\breve {.*.}
* CHARACTER
\bTABLE [..,..*...] ... \eTABLE
* inherits: \setupTABLE
\bTABLEbody [..,..<sup>*</sup>..,..] ... \eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..*.... \eTABLEfoot
* inherits: \setupTABLE
\verb|\bTABLEhead| [..,..^*=..,..] .... \verb|\eTABLEhead|
* inherits: \setupTABLE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABLE
\bTC [..,..*...] ... \eTC
* inherits: \bTD
\bTD [..,..*...] ... \eTD
* nx
        NUMMER
  ny = NUMMER
nc = NUMMER
nr = NUMMER
n = NUMMER
        = NUMMER
   akce = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..<sup>*</sup>..,..] ... \eTH
* inherits: \bTD
\bTN [..,..\stackrel{*}{=}..,..] ... \eTN
* inherits: \bTD
```

```
\bTR [..,..*...] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*...] ... \eTX
* inherits: \bTD
\bTY [..,..*=..,..] ... \eTY
* inherits: \setupTABLE
\ \bthiddencitation [.*.]
* REFERENCE
\btxabbreviatedjournal {.*.}
* NAME
\btxaddjournal [.^1.] [.^2.]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
             = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
   po
             = BEFEHL
          = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 odkaz = REFERENCE
   alternativa =
   pred = BEFEHL
   ро
             = BEFEHL
          = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\btxalwayscitation [.1.] [.2.]
2 REFERENCE
\btxauthorfield {.*.}
* initials firstnames vons surnames juniors
\btxdetail \{...^*.\}
```

```
\btxdirect {.*.}
\btxdoif \{...^1, \}
2 TRUE
\btxdoifcombiinlistelse { .^1 . } { .^2 . } { .^3 . } { .^4 . }
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelse \{...\} \{...\}
2 TRUE
3 FALSE
\btxdoifelsecombiinlist \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NAME
3 TRUE
4 FALSE
\btxdoifelsesameasprevious \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\btxdoifelsesameaspreviouschecked \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 vzdy dvoustranny
3 TRUE
4 FALSE
\btxdoifelseuservariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 KEY
2 TRUE
3 FALSE
\btxdoifnot \{...\} \{...\}
2 TRUE
```

```
\btxdoifsameaspreviouselse \{...\} \{...\}
1
2 TRUE
3 FALSE
\btxdoifsameaspreviouscheckedelse \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 vzdy dvoustranny
2
3 TRUE
4 FALSE
\btxdoifuservariableelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 KEY
2 TRUE
3 FALSE
\btxexpandedjournal {.*.}
* NAME
\btxfield {.*.}
\verb|\btxfieldname {...}|
\btxfieldtype \{.\overset{*}{\dots}\}
\btxfirstofrange \{.\overset{*}{\ldots}\}
* volume pages
\btxflush {.*.}
\btxflushauthor [...^1] {...}
1 num normalni normalshort inverted invertedshort
\btxflushauthorinverted \{...^*\}
\btxflushauthorinvertedshort \{.\overset{*}{\ldots}\}
\verb|\btxflushauthorname| \{.\overset{*}{\ldots}\}
```

```
\btxflushauthornormal \{...^*.\}
\btxflushauthornormalshort {.*.}
\btxflushsuffix
\btxfoundname {.*.}
\btxfoundtype {.*.}
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
            = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
   ро
              = BEFEHL
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
             = REFERENCE
1 odkaz
  alternativa =
   pred = BEFEHL
po = BEFEHL
   po
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
  inherits: \setupbtx
2 KEY = VALUE
\btxhybridcite [.1.] [.2.]
2 REFERENCE
\btxhybridcite \{...^*\}
* REFERENCE
\btxlabellanguage
\btxlabeltext {.*.}
* KEY
\btxlistcitation [...,..^{\frac{1}{2}}..,..] [...]
1 odkaz
              = REFERENCE
   alternativa =
   pred = BEFEHL
              = BEFEHL
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
```

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
               = REFERENCE
1 odkaz
   alternativa =
               = BEFEHL
   pred
              = BEFEHL
   po
             = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [.1.] [.2.]
2 REFERENCE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{...^1.\} \{...^2.\} \{...^3.\}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [.^1.] [.^2.]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup \{ . \overset{*}{.} . \}
* NAME
\btxsingularorplural \{...^1\} \{...^2\} \{...^3\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...^1\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
               = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
   po
              = BEFEHL
              = BEFEHL
   vlevo
             = BEFEHL
   vpravo
   inherits: \setupbtx
2 REFERENCE
```

```
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
                = REFERENCE
1 odkaz
   alternativa =
                = BEFEHL
   pred
               = BEFEHL
   po
               = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\btxtextcitation [...^1]
2 REFERENCE
\tooltip [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.1.] {.2.} {.3.}
1 vlevo nastred vpravo
2 TEXT
3 TEXT
\bublinkovanapoveda [..,..=^{1}..,..] {.\(\frac{1}{2}.\)} {.\(\frac{3}{2}.\)}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\bublinkovanapoveda \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 vlevo nastred vpravo
2 TEXT
3 TEXT
\buildmathaccent \{ ...^1 ... \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...\}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma {.*.}|
* CHARACTER
\buildtextbottomdot \{...^*.\}
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
```

```
\buildtextgrave \{...^*\}
* CHARACTER
\buildtextmacron \{.\overset{*}{\ldots}\}
* CHARACTER
\buildtextognek \{...^*\}
* CHARACTER
\texttt{\Caps } \{ \, . \, \overset{*}{\ldots} \, \}
* TEXT
Cisla {...}
* NUMMER
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | \verb|\|... | \{ ... \} | \{ ... \} |
1 CSNAME
2 TEXT
3 TEXT
\label{local_convert} $$ \ConvertToConstant \.^1.. \{.^2.\} \{.^3..\} $$
1 CSNAME
2 TEXT
3 TEXT
\verb|\calligraphic|
\texttt{\camel } \{ \, . \, \overset{*}{\ldots} \, \}
* TEXT
\catcodetablename
\verb|\cbox| ... {...}
1 TEXT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox ... { ... }
1 TEXT
2 CONTENT
```

```
\centeredbox ... { ... }
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox .. \{..^{2}.}
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\cernalinka [..,..^*=..,..]
* inherits: \nastavcernelinky
\cernelinky [..,..^*=..,..]
* inherits: \nastavcernelinky
\cfrac [.^{1}.] {.^{2}.} {.^{3}.}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\cisla {.*.}
* NUMMER
\cislonadpisu [...^1] [...]
1 ABSCHNITT
2 predchozi aktualni dalsi prvni posledni
\cislorovnice [...,*...]
* REFERENCE
\cislostrany
\citace {.*.}
* CONTENT
\citation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 odkaz
              = REFERENCE
  alternativa =
  pred = BEFEHL
po = BEFEHL
vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

```
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 odkaz
            = REFERENCE
   alternativa =
   pred = BEFEHL
po = BEFEHL
   po
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\citation [.1] [.2]
2 REFERENCE
\citation \{...^*\}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 odkaz
            = REFERENCE
   alternativa =
   pred = BEFEHL
               = BEFEHL
   ро
            = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
             = REFERENCE
1 odkaz
  alternativa =
   pred = BEFEHL
po = BEFEHL
  ро
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\cite [...] [...]
2 REFERENCE
\cite {.*.}
* REFERENCE
\citovat \{ . \overset{*}{.} . \}
* CONTENT
\clap {.*.}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
```

```
\cldcommand \{...^*\}
* BEFEHL
\cldcontext {.*.}
* BEFEHL
\cldloadfile \{...^*\}
* FILE
\cldprocessfile \{...^*.\}
* FILE
\cleftarrow \{...^1\}
1 TEXT
2 TEXT
\collect {.*.}
* CONTENT
1 inherits: \setupcollector
2 pismeno =
         = COLOR
   barva
   inherits: \nastavoramovani
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [.<sup>1</sup>.] {.<sup>2</sup>.}
1 COLOR
2 CONTENT
\colored [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \definujbarvu
2 CONTENT
\coloronly [.1] \{.2]
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* NAME
```

```
\combinepages [...^1] [...,..^2]
1 FILE
2 alternativa = a b c horizontalne vertikalne
               = NUMMER
               = NUMMER
   \mathbf{n}\mathbf{x}
               = NUMMER
   ny
               = NUMMER
   start
               = NUMMER
   stop
   vzdalenost = DIMENSION
               = BEFEHL
   vrsek
               = BEFEHL
   spodek
               = BEFEHL
   vlevo
               = BEFEHL
   vpravo
               = BEFEHL
   pred
                = BEFEHL
   mezi
               = BEFEHL
               = zap vyp
   ramecek
   pozadi
                = popredi barevne NAME
   barvapozadi = COLOR
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
\comment [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {.\frac{3}{2}..}
2 inherits: \nastavkomentar
3 TEXT
\komentar [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 TEXT
2 inherits: \nastavkomentar
3 TEXT
\comparedimension \{...^1\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
\completebtxrendering [...^1] [...,..^{\frac{2}{2}}...]
1 NAME
2 inherits: \setupbtxrendering
\verb| uplnycombinedlist [..,.. \stackrel{*}{=} ..,..]|
* inherits: \nastavseznam
```

```
\completecontent [..,..^*=..,..]
* inherits: \nastavseznam
\completeindex [..,..^*=..,..]
* inherits: \nastavrejstrik
\completelist [...^1] [...,..^2=...]
1 LISTE
2 inherits: \nastavseznam
\completelistofabbreviations [..,..^*=..,..]
* inherits: \nastavsynonyma
\completelistoffigures [..,..*=..,..]
* inherits: \nastavseznam
\completelistoffloats [..,..^*=..,..]
* inherits: \nastavseznam
\completelistofgraphics [..,..^*=..,..]
* inherits: \nastavseznam
\completelistofchemicals [..,..\stackrel{*}{=}..,..]
* inherits: \nastavseznam
\completelistofintermezzi [..,..*=..,..]
* inherits: \nastavseznam
\completelistoflogos [..,..^*=..,..]
* inherits: \nastavtrideni
\completelistofpublications [...^1] [...,..^2]...
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,..^2=...]
1 SINGULAR
2 inherits: \nastavtrideni
\completelistofsorts [..,..^*=..,..]
* inherits: \nastavtrideni
\completelistofsynonyms [...^1] [...,..^2]
1 SINGULAR
2 inherits: \nastavsynonyma
\completelistofsynonyms [..,..^*=..,..]
* inherits: \nastavsynonyma
```

```
\completelistoftables [..,..^*=..,..]
* inherits: \nastavseznam
\completepagenumber
\completeregister [...] [...,...^2=...]
2 inherits: \nastavrejstrik
\uplnyrejstrik [..,..*...]
* inherits: \nastavrejstrik
\complexorsimpleempty \time.
* CSNAME
\verb|\complexorsimpleempty {.*.}|
* TEXT CSNAME
\complexorsimple \table ^*..
* CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\composedcollector {...}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\com .*. \\
* TEXT
\verb|\constantdimen | \verb|\.^*..
* CSNAME
\constantdimenargument \time.
* CSNAME
\constantemptyargument \cdot^*.
* CSNAME
\constantnumber \.*..
* CSNAME
```

```
\constantnumberargument \time.
* CSNAME
\contentreference [..., ...] [..., ... \stackrel{2}{=} ..., ...] \{..., ...\}
1 REFERENCE
2 inherits: \nastavoramovani
3 CONTENT
\continuednumber {.*.}
* NUMMER
\continueifinputfile \{...^*.\}
* FILE
\convertargument ... \to \.2..
1 TEXT
2 CSNAME
\convertcommand \.\dots\.\to \.\dots\.\dots
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\}
1 DIMENSION
2\, \, ex em pt in cm mm sp bp pc dd cc nc
1 NAME
3 inherits: \setupcounter
\convertmenth { . * . }
* NUMMER
\convertvalue ... \to \...
1 NAME
2 CSNAME
\convertvboxtohbox
\copybtxlabeltext [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{
1 SPRACHE
2 KEY = KEY
```

```
\copyheadtext [...] [...,..]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = KEY
\verb|\copypopisektext|[...]|[...,...^{\frac{2}{2}}...,..]|
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [...^1] [...,..^2]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = KEY
\copypages [.\frac{1}{.}] [..,..\frac{2}{-}..,..] [..,..\frac{3}{-}..,..]
1 FILE
2 znaceni = zap vyp
   offset = DIMENSION
n = NUMMER
3 inherits: \setupexternalfigure
\copyparameters [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\dots,\overset{3}{\dots}]
1 TEXT
2 TEXT
3 КЕҮ
\copyposition \{...^1\} \{...^2\}
1 NAME
2 NAME
\copyprefixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copytaglabeltext [...] [..,..\stackrel{2}{=}..,..]
1 SPRACHE
2 KEY = KEY
\copyunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
```

```
\countersubs [...] [...]
1 NAME
2 NUMMER
\counttoken . \in . \in . \to \...
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\verb|\crampedclap| {...}^*.}
* CONTENT
\crampedllap \{...^*\}
* CONTENT
\verb|\crampedrlap {...}^*|
* CONTENT
\crightarrow \{...^1\}
1 TEXT
2 TEXT
\crightoverleftarrow \{...\}
1 TEXT
2 TEXT
\ctop .1. {.2.}
1 TEXT
2 CONTENT
\ctxcommand \{...^*\}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction {.*.}
* NAME
```

\ctxfunctiondefinition
\ctxfunction
\ctxlatecommand {.*.} * BEFEHL
\ctxlatelua {.*.} * BEFEHL
\ctxloadluafile {.*.} * FILE
\ctxlua {.*.} * BEFEHL
\ctxluabuffer [.*.] * BUFFER
\ctxluacode {.*.} * BEFEHL
\ctxreport {.*.} * BEFEHL
\ctxsprint {.*.} * BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable {} * KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentpopisek [,] {.2.} 1 REFERENCE 2 TEXT

\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext {}
* TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\currentlistentryreferenceattribute {.*.}
* cislo text cislostranky vse
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\currentmoduleparameter {.*.}
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\currentregisterpageuserdata {.*.}
* KEY
\currentresponses
\currenttime [,*]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow

```
\d {...}
* CHARACTER
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\datum [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 d = NUMMER
   m = NUMMER
   y = NUMMER
2 inherits: \aktualnidatum
\dayoftheweek \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...\} \{...\}
1 NUMMER
2 NUMMER
\dbinom \{...^1\}
1 CONTENT
2 CONTENT
\ddot {.*.}
* CHARACTER
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue \{...^*\}
* NAME
\decrement \.*..
* CSNAME
\decrement cd:paren*theses-l
* CSNAME NUMMER
```

```
\defaultinterface
 \defaultobjectpage
 \verb|\defaultobjectreference|
\verb|\defcatcodecommand | ... | ... | ... | {...} |
1 CSNAME
 2 CHARACTER NUMMER
3 BEFEHL
\verb| \defconverted argument | \cdots ... | \{ ... \}
1 CSNAME
2 TEXT
\verb|\defconvertedcommand | ... | ... | ...
 1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
\defineactivecharacter ... { ... }
1 CHARACTER
2 BEFEHL
\definealternativestyle [..., ...] [...]
1 NAME
2 BEFEHL
3 BEFEHL
\defineanchor [.\delta] [.\delta] [..,\delta\delta] [..,\delta\delta]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \nastavoramovani
\label{eq:defineattachment} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\
1 NAME
3 inherits: \setupattachment
 \defineattribute [...] [..., ...]
 2 lokalne globalne public private
```

```
\definebackground [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [..,..\overset{3}{=}..,..]
1 NAME
3 inherits: \nastavpozadi
\definebar [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupbar
\definebodyfontswitch [...^1] [..., ...]
1 NAME
2 inherits: \nastavzakladnifont
\definebreakpoint [...] [...] [...,...
1 NAME
2 CHARACTER
3 typ
                  = 1 2 3 4 5
                  = NUMMER
    nvlevo
    nvpravo = NUMMER
    vlevo
    stredni = BEFEHL
                  = BEFEHL
    vpravo
    language = SPRACHE
\definebreakpoints [.*.]
* NAME
\definebtx \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtx
1 NAME
3 inherits: \setupbtxdataset
\definebtxregister \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxregister
\label{eq:local_define_transform} $$ \define btxrendering [...] [...] [...,..] $$
1 NAME
2 NAME
3 inherits: \setupbtxrendering
```

```
\definebutton \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
 1 NAME
 3 inherits: \setupbutton
  \definecapitals [...^1] [...^2] [...,...^3]
 2 NAME
 3 inherits: \nastavkapitalky
 \definecollector [...^1] [...^2] [...,...^3=...,..]
 1 NAME
 2 NAME
 3 inherits: \setupcollector
 \label{eq:definecolumnbreak} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$
 1 NAME
  \definecombination \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
  1 NAME
 2 NAME
 3 inherits: \setupcombination
 \definecomment \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
 1 NAME
 2 NAME
 3 inherits: \nastavkomentar
  \verb|\definecomplexorsimpleempty| \verb|\|.".
 * CSNAME
  \definecomplexorsimpleempty \{...^*\}
  * TEXT CSNAME
  \define complex or simple \define \d
 \define complex or simple {...}
 * TEXT CSNAME
\label{eq:defineconversionset} $$ \ensuremath{\mathsf{C}}. \fill \fill
 1 NAME SECTIONBLOCK: NAME
 2 NAME PROCESSOR->NAME
 3 NAME PROCESSOR->NAME
```

```
\definecounter \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupcounter
\definedataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupdataset
\label{eq:definedelimited} $$ \ensuremath{\operatorname{definedelimitedtext}} \ [.\ ^1.\ ] \ [.\ ^2.\ ] \ [.\ ., .\ ]^{\frac{3}{2}} \ ., .\ ]
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [...]
* FONT
\label{eq:defineeffect} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
2 NAME
3 inherits: \setupeffect
\defineenumerations \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupenumeration
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupexternalfigure
```

```
\definefallbackfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg antikva serif pravidelne bezserifu sans podpora strojopis opis mono rukopisne kaligraficke math
   mathematika
                = NUMMER
4 rscale
   designsize = implicitni auto
    goodies = FILE
               = NUMMER NAME
    range
               = NUMMER NAME
    offset
    check
                = ano ne
                = ano ne
   sila
   features
               = NAME
                = TEXT
   tf
                = TEXT
   bf
   it
                = TEXT
                = TEXT
   sl
                = TEXT
   bi
                = TEXT
   bs
                = TEXT
\label{eq:definefallbackfamily [...] [...] [...]} $$ [..., ...] $$
2 rm ss tt mm hw cg antikva serif pravidelne bezserifu sans podpora strojopis opis mono rukopisne kaligraficke math
   mathematika
3 FONT
4 NAME
\definefieldbody [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [.^1.] [.^2.]
1 NAME
2 FILE
```

```
\definefiller \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupfiller
\definefirstline [.^1.] [.^2.] [..,..^3..,..]
2 NAME
3 inherits: \setupfirstline
\definefittingpage [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
* NAME
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
                               = ano ne
          sila
           check = ano ne
           offset = NUMMER NAME
\definefontfamilypreset [...] [..,...
1 NAME
2 inherits: \definefontfamily
\definefontfamilypreset [...] [...]
1 NAME
2 NAME
\definefontfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 rm ss tt mm hw cg antikva serif pravidelne bezserifu sans podpora strojopis opis mono rukopisne kaligraficke math
           mathematika
3 FONT
                                               = NUMMER
4 rscale
           designsize = implicitni auto
           goodies
                                               = FILE
           features = NAME
           tf
                                             = TEXT
           bf
                                            = TEXT
                                             = TEXT
           it
                                             = TEXT
           sl
                                             = TEXT
           bi
           bs
                                             = TEXT
                                              = TEXT
```

```
\definefontfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg antikva serif pravidelne bezserifu sans podpora strojopis opis mono rukopisne kaligraficke math
    mathematika
4 NAME
\definefontfeature \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
2 NAME
3 language
                          = NAME
                          = NAME auto
    script
    mode
                          = node base auto zadny
                           = ano ne
    liga
                           = ano ne
    kern
    extrakerns
                          = ano ne
                           = ano ne
    trep
                           = ano ne
    missing
                          = ano ne
    dummies
                           = ano ne
    analyze
                          = ano ne
    unicoding
                           = NAME
    expanzen
                          = NAME
    protrusion
    nostackmath
                          = ano ne
    realdimensions
                          = ano ne
                           = ano ne
    textitalics
                           = ano ne
                          = ano ne
    mathitalics
    slant
                           = NUMMER
    extend
                           = NUMMER
    dimensions
                          = NUMMER
                          = ano ne
    boundingbox
    compose
                          = ano ne
    char-ligatures
                          = ano ne
    compat-ligatures
                           = ano ne
    goodies
                          = FILE
                           = ano ne
    extrafeatures
                          = NAME
    featureset
    colorsheme
                           = NAME
                          = NAME
    postprocessor
                          = NAME
    mathdimensions
                          = ano ne auto
    keepligatures
    devanagari
                          = ano ne
    features
                           = ano ne
                           = ano ne
    tcom
                          = ano ne
    anum
    mathsize
                          = ano ne
                          = ano ne
    decomposehangul
    mathalternatives = ano ne
                          = ano ne
    mathgaps
    NAME.
                           = ano ne
    CD:MATHNOLIMITSMODE = NUMMER
\definefontfile [...] [...] [...,...]
1 NAME
2 FILE
                 = NAME
3 features
    fallbacks = NAME
    goodies
                 = NAME
    designsize = auto implicitni
\definefontsize [.*.]
```

* NAME

```
\definefontsolution \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupfontsolution
\label{eq:define_solution} $$ \ensuremath{\mathsf{define}} formula \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$
2 NAME
3 inherits: \setupformula
\label{eq:define_constraint} $$ \end{align*} $$ \end{align*}
1 NAME
2 CSNAME
3 CSNAME
\defineframedcontent [...^1] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupframedcontent
\definefrozenfont [...^1] [...^2]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2=...]
1 NAME
2 inherits: \definujbarvu
\defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
\definegraphictypesynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME
\definegridsnapping [...]^2 [...]^2
1 NAME
2 lokalne globalne noheight nodepth box max min zadny radek pulradku prvni posledni minvyska maxheight mindepth
                  \verb|maxdepth| | \verb|vrsek| | spodek| | strut| | NUMMER| | minheight: NUMMER| | maxheight: NUMMER| | minheight: NUMMER| | maxheight: NUMMER| | maxheight| | maxheight|
                  top:NUMMER bottom:NUMMER offset:NUMMER
\defineheadalternative [...] [...] [...,..]
1 NAME
2 NAME
3 inherits: \setupheadalternative
```

```
\definehelp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuphelp
\definehigh [...] [...] [...,...
2 NAME
3 inherits: \setuphigh
\label{eq:local_define_light} $$ \end{subarray} $$ $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \end{
1 NAME
2 NAME
3 inherits: \setuphighlight
\definehspace [.1.] [.2.] [.3.]
1 NAME
2 NAME
3 DIMENSION
\definehypenationfeatures [...] [..,..=2..,..]
1 NAME
2 characters
                                                                 = TEXT
                                                                = ano vse TEXT
          hyphens
                                                               = ano vse TEXT
            joiners
                                                               = NUMMER
           rightwords
           hyphenmin
                                                                = NUMMER
          lefthyphenmin = NUMMER
          righthyphenmin = NUMMER
lefthyphenchar = NUMMER
           righthyphenchar = NUMMER
                                                               = original tex hyphenate expanded traditional zadny
           alternativa
           pravahrana
                                                                 = tex
                                                                 = slovo NUMMER
           rightchars
\definecharacterkerning [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [.*.]
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupchemical
```

```
\definechemical symbol \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 TEXT
\defineindentedtext \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [...^2,...]
1 NAME
2 [-+]male [-+]stredni [-+]velke zadny ne ne prvni dalsi ano vzdy nikdy liche sude normalni reset toggle DIMENSION
\defineinitial \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupinitial
\defineinsertion [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \nastavinterakci
\defineinteractionbar \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \nastavinterakcnilistu
\defineinterfaceconstant \{...^1\} \{...^2\}
1 NAME
2 NAME
\verb| define interface element {...} | {...} |
1 NAME
2 NAME
\verb| \define interface variable { . } ^1. } ~ { . } ^2. }
1 NAME
2 NAME
```

```
\label{eq:linear_loss} $$ \define interline space [...] [...] [...] $$
1 NAME
2 NAME
3 inherits: \nastavmeziradkovoumezeru
\defineintermediatecolor [...] [...,..] [...,..]
2 COLOR NUMMER
3 a = NUMMER
    t = NUMMER
\defineitemgroup [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupitemgroup
\defineitems \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \nastavpolozky
\definelabelclass [...^1] [...^2]
1 NAME
2 NUMMER
\definelayer [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME
2 NAME
3 inherits: \setuplayer
\label{eq:define_layer} $$ \ensuremath{\mbox{ define_layerpreset } [...] [...,..$} $$
2 inherits: \setuplayer
\definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.1] [.2] [..,..3]
1 NAME
2 NAME
3 inherits: \nastavvzhled
\definelinenote \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuplinenote
```

```
\definelinenumbering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \nastavcislovaniradku
\definelines [.1] [.2] [..,.3]
2 NAME
3 inherits: \nastavradky
\definelistalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplistalternative
\definelistextra [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{.}] [.\frac{2}{.}] [..\,..\frac{3}{=}..\,..]
1 NAME
2 NAME
3 inherits: \setuplow
\definelowhigh [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuplowhigh
\definelowmidhigh \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplowmidhigh
\defineMPinstance \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupMPinstance
\definemarginblock [...^1] [...] [...,...^3]
1 NAME
3 inherits: \setupmarginblock
```

```
\label{eq:local_define_energy} $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \end{sub
1 NAME
3 inherits: \setupmargindata
 \definemarker [.*.]
* NAME
 \definemathaccent \dots^1 \dots^2.
 1 NAME
2 CHARACTER
 \definemathalignment \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupmathalignment
 \definemathcases \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathcases
\definemathcommand \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \quad \text{[\begin{subarray}{c} 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1 & 1 \end{subarray}} \\ \text{[\begin{subarray}{c} 1 & 1 & 1
2\, \, ord op bin rel open close punct alpha uvnitr nothing limop nolop box
3 jedna dve
4 BEFEHL CD: ONEARGUMENT CD: TWOARGUMENTS
 \definemathdoubleextensible \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
1 obe vfenced
2 NAME
3 NUMMER
4 NUMMER
\definemathematics [.1] [.2] [..,.3]
 1 NAME
2 NAME
3 inherits: \setupmathematics
\label{eq:definemathextensible [.1.] [.2.] [.3.]} $$ \end{subarray} % \begin{subarray}{ll} $(1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & (1,1) & 
 1 reverse mathematika text chemistry
2 NAME
3 NUMMER
```

```
\definemathfence \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathfence
\label{eq:definemath} $$ \definemathfraction [...] [...] [...] $$
2 NAME
3 inherits: \setupmathfraction
\definemathframed [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupmathframed
1 NAME
2 NAME
3 inherits: \setupmathmatrix
\definemathornament \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathornament
\definemathoverextensible [.1] [.2] [.3]
1 vrsek vfenced
2 NAME
3 NUMMER
\definemathovertextextensible [...^1] [...^2]
1 bothtext
2 NAME
3 NUMMER
\definemathradical \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathradical
\definemathstackers \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathstackers
```

```
\label{eq:definemathstyle} $$ \ensuremath{\mathsf{C}}. 
1 NAME
 \definemathtriplet [.1] [.2] [.3]
1 NAME
2 NAME
3 TEXT
 \definemathunderextensible [...^1] [...^2] [...]
1 spodek vfenced
2 NAME
3 NUMMER
\label{eq:local_define} $$ \define mathunder text extensible [.$^{1}_{\cdot\cdot\cdot}] [.$^{2}_{\cdot\cdot\cdot}] [.$^{3}_{\cdot\cdot\cdot}] $$
2 NAME
3 NUMMER
 \definemathunstacked [...^1] [...^2] [...^3]
 1 siroce
2 NAME
3 NUMMER
\definemeasure \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix}
1 NAME
2 DIMENSION
 \definemessageconstant {.*.}
 * NAME
\definemixedcolumns [. \stackrel{1}{\dots}] [. \stackrel{2}{\dots}] [. \dots, .. \stackrel{3}{=} \dots, ...]
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
1 NAME
2 ano ne drzet
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NAME
2 COLOR = NUMMER
3 inherits: \definujbarvu
 4 inherits: \definespotcolor
```

```
\definenamedcolor [...] [...,..=2...]
1 NAME
2 inherits: \definujbarvu
\definenamedcolor [...^1.] [...^2.]
1 NAME
2 COLOR
\definenamespace [...^1] [...,...^2]
1 NAME
2 jmeno
                 = TEXT
     parent = TEXT
    pismeno = ano ne
     prikaz = ano ne seznam
    setup
                 = ano ne seznam
                 = ano ne seznam
     set
     ramecek = ano ne
\definenarrower \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \nastavzuzeni
\definenote \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupnote
\defineornament [.1] [..,..2] [..,..3] [..,..3]
1 NAME
2 alternativa = a b
    inherits: \setupcollector
     barva = COLOR
     inherits: \nastavoramovani
\defineornament [...^1] [...,..^2] [...,..^3]
2 alternativa = a b
     inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [..., ...]
* KEY
```

```
\definepage [...^1]
 1 NAME
 2 REFERENCE
\verb|\definepagebreak|[...]|[...,...]|
1 NAME
 \definepagegrid \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 NAME
3 inherits: \setuppagegrid
 \definepagegridarea [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuppagegridarea
\label{eq:continuous_continuous_continuous} $$ \end{array} $$\end{array} $$\end{array} $$\end{array} $$\end{a
2 NAME
3 inherits: \setuppagegridspan
\definepagechecker \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppagechecker
 \definepageinjection [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setuppageinjection
\definepageinjectionalternative [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
3 inherits: \setuppageinjectionalternative
\label{eq:definepageshift [...] [...]} $$ $$ [..., ...] $$
2 horizontalne vertikalne
3 DIMENSION
\label{eq:definepagestate} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] \ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] ..... 
 1 NAME
2 NAME
 3 inherits: \setuppagestate
```

```
\label{eq:define_paired_box} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ [\cdot \cdot \cdot] $$ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} ..., \ldots ]$
1 NAME
3 inherits: \setuppairedbox
\label{eq:local_define_paragraph} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
2 NAME
3 inherits: \setupparagraph
\defineparallel [...^1] [..., ...]
1 NAME
2 NAME
 \defineparbuilder [.*.]
 * NAME
\defineplacement [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupplacement
\definepositioning [.1] [.2] [..,...
1 NAME
2 NAME
3 inherits: \nastavumistovani
\defineprefixset [.^1.] [...,^2...] [.^3.]
 1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
\defineprocesscolor [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 COLOR
3 inherits: \definujbarvu
\label{eq:defineprocessor} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 
1 NAME
2 NAME
3 inherits: \setupprocessor
\definepushbutton [...] [...,..=2..,..]
 2 inherits: \setupfieldcontentframed
```

```
\define push symbol [...] [...]
1 NAME
\definerenderingwindow [.\definerenderingwindow [.\definerenderingwind
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME SECTIONBLOCK: NAME
2 NUMMER
3 NUMMER
\definescale \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupscale
\definescript [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupscript
\definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [.1] [..,..=2..,..]
1 NAME
2 inherits: \setupselector
\defineseparatorset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
\defineshift [...] [...] [...,... = ...,..]
1 NAME
2 NAME
3 inherits: \setupshift
\label{eq:definesidebar} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ [..., ... \xrightarrow{3} ..., ...] $$
1 NAME
2 NAME
3 inherits: \setupsidebar
```

```
\definesort [.1.] [.2.] [.3.] {.4.}
1 ano ne
2 SINGULAR
3 NAME
4 CONTENT
\definespotcolor \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 COLOR
3 a =
    t = NUMMER
     e = TEXT
     p = NUMMER
\definestyleinstance \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
\definesubformula \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupsubformula
\label{eq:definesynonym} \begin{tabular}{ll} $\tt (.1.) & [.2] & [.3] & [.4.] & [.5.] \\ \end{tabular}
1 ano ne
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesystemattribute [...] [...,...]
2 lokalne globalne public private
\definesystemconstant \{...^*\}
* NAME
\definesystemvariable {.*.}
* NAME
\defineTABLEsetup [...] [..,..\stackrel{2}{=}..,..]
2 inherits: \setupTABLE
```

```
\definetabulation \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuptabulation
\definetextbackground [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 NAME
3 inherits: \setuptextbackground
\label{eq:definetextflow} $$ \begin{bmatrix} . & 1 \\ 1 & 1 \end{bmatrix} $$ [...] $$ [..., ...]^{\frac{3}{2}}....]
1 NAME
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptooltip
\definetransparency [...^1] [...^2]
1 NAME
2 NUMMER
\verb| definetransparency [...^1.] [...,.. \stackrel{?}{=} ...,..]
1 NAME
    t = NUMMER
\definetransparency [...^1] [...^2]
1 NAME
2 NAME
\verb| definetwopasslist {. . .}|
* NAME
\definetype \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \nastavtype
```

```
\definetypeface [.\ddot{1}] [.\ddot{2}] [.\ddot{3}] [.\ddot{4}] [.\ddot{5}] [..,..\delta]
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 implicitni dtp
                 = auto NUMMER
6 rscale
    features
                = NAME
    fallbacks = NAME
    goodies
                 = NAME
    designsize = auto implicitni
                 = obe
    smer
\definetypescriptprefix [...^1] [...^2]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,..3]
1 NAME
2 TEXT
3 inherits: \setupexternalfigure
\defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer [.\frac{1}{2}.] [..\frac{2}{2}.]
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 DIMENSION
\definevspacing [.1.] [.2.]
1 NAME
2 inherits: \vspacing
\definevspacingamount [.1] [.2] [.3]
1 NAME
2 DIMENSION
3 DIMENSION
```

```
\definextable \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupxtable
\definuj [.<sup>1</sup>.] \.<sup>2</sup>.. {.<sup>3</sup>.}
1 NUMMER
2 CSNAME
3 CONTENT
\definujakcent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definujbarvu [.1, ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 r = NUMMER
    g = NUMMER
    b = NUMMER
    c = NUMMER
    m = NUMMER
    y = NUMMER
    k = NUMMER
    h = NUMMER
    s = NUMMER
    v = NUMMER
    x = NUMMER
     t = NUMMER
\definujbarvu [...^1.] [...^2.]
1 NAME
2 COLOR
\definujblok [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}]
1 NAME
3 inherits: \nastavblok
1 NAME
2 NAME
3 inherits: \nastavbloksekce
\definujbuffer \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 BUFFER
3 inherits: \nastavbuffer
```

```
\definujfont [...^1] [...^2] [...,...^3]
1 NAME
2 FONT
3 inherits: \nastavmeziradkovoumezeru
\definujfont [.1] [.2] [.3]
2 FONT
3 NAME
\definujformatodkazu [.\delta] [.\delta] [.\delta] [..\delta]
1 NAME
2 NAME
3 inherits: \setupreferenceformat
\definujhbox [...^1] [...^2]
1 NAME
2 DIMENSION
\definujinterakcnimenu [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \nastavinterakcnimenu
\definujkombinovanyseznam [...]^2 [...,..] [...,..]^3
1 NAME
2 LISTE
3 inherits: \nastavseznam
\label{eq:definition} $$ \ensuremath{\mbox{definujkonverzi}} \ [.\ ^1.\ ] \ [.\ ^2.\ ] \ [.\ ^3.\ ]
1 SPRACHE
2 NAME
3 CSNAME
\label{eq:definition} $$ \defining konverzi [...] [...] [...] $$
1 SPRACHE
2 NAME
3 TEXT
\definujnadpis [...^1] [...^2] [...,...^{\frac{3}{2}}....]
1 NAME
2 ABSCHNITT
3 inherits: \nastavnadpis
```

```
\label{eq:local_definition} $$ \ensuremath{\operatorname{definujobrazeksymbol}} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$
1 NAME
2 FILE NAME
3 inherits: \externiobraz
\definujodkaz [...] [..., ...]
1 NAME
2 REFERENCE
\definujodstavce \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \nastavodstavce
\definujopis [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \nastavopis
\label{eq:definition} $$ \defining orange [...] [...] [...] = ...] $$
1 NAME
2 NAME
3 inherits: \nastavoramovani
1 NAME
2 NAME
3 inherits: \setupframedtext
\definujpaletu [...^1] [...,...^2]
1 NAME
2 NAME = COLOR
\definujpaletu [...] [...]
1 NAME
2 NAME
\definujplvouciobjekt [...^1] [...^2] [...,...^3]
1 SINGULAR
2 PLURAL
3 inherits: \nastavplvouciobjekt
\definujplvouciobjekt [.1.] [.2.] [.3.]
1 SINGULAR
2 PLURAL
3 SINGULAR
```

```
\definujpodpole [.\overset{1}{\dots}] [.\overset{2}{\dots}] [...,\overset{3}{\dots}]
1 NAME
2 NAME
3 NAME
\definujpole [.\frac{1}{1}] [.\frac{2}{1}] [.\frac{3}{1}] [...\, \frac{4}{1}] [.\frac{5}{1}]
2 radio pod text radek push check signature
3 NAME
4 NAME
5 NAME
\definujpopis [.1, ...] [.2, ...]
2 NAME
3 inherits: \setupdescription
\definujpopisek [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplabel
\definujprekryv [\dots, \dots] [\dots] [\dots]
1 NAME
2 NAME
3 BEFEHL
\verb|\definujprikaz| ...^1. ...^2.
1 CHARACTER
2 BEFEHL
\definujprofil [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupprofile
\definujprogram [...^1] [...^2] [...^3]
1 NAME
2 TEXT
3 TEXT
```

```
\definujprostredizakladnihofontu [...] [...] [...,..]
1 NAME
2 implicitni DIMENSION
                                                                  = DIMENSION NUMMER
3 velky
                                                                  = DIMENSION NUMMER
          male
                                                                 = DIMENSION NUMMER

    DIMENSION NUMMER.

           b
                                                                 = DIMENSION NUMMER
                                                                 = DIMENSION NUMMER
                                                                 = DIMENSION NUMMER
           text
                                                                 = DIMENSION NUMMER
          x
                                                                 = DIMENSION NUMMER
          xx
                                                                = DIMENSION NUMMER
           script
                                                                = DIMENSION NUMMER
           scriptscript
          meziradkovamezera = DIMENSION
                                                                   = sklonene kurziva
                                                                   = NUMMER
\definujrejstrik [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \nastavrejstrik
\label{eq:local_local_local_local} $$ \end{area} $$ \end
1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definujsekci [.*.]
\definujseznam \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 LISTE
3 inherits: \nastavseznam
\definujskupinubarev [.^{1}.] [.^{2}.] [x:y:^{3}z,..]
1 NAME
2 seda rgb cmyk spot
3 TRIPLET
\definujstartstop [.1] [.2] [..,..3]
1 NAME
2 NAME
3 inherits: \setupstartstop
\definujstyl \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupstyle
```

```
\definujstylfontu [..., ...] [...]
 1 NAME
 2 NAME
   \definujsymbol \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
 1 NAME
 2 NAME
 3 BEFEHL
 \label{eq:local_definition} $$ \end{area} 
 2 FONT
 3 features
                                                                                                                                                       = NAME
                                   fallbacks = NAME
                                                                                                                                                     = NAME
                                     goodies
                                   designsize = auto implicitni
   \label{eq:definition} $$ \definition{ \color=0.9\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color=0.0\color
 1 SINGULAR
 2 PLURAL
 3 CSNAME
 4 CSNAME
 \label{eq:definition} $$ \definition{ \cite{beta} (...) [...] [...] }
 1 NAME
 2 NAME
 3 TEMPLATE
 \label{eq:definition} $$ \definition{ & $\definition{ & $\de
 2 vrsek zahlavi text upati spodek
 3 text marginalie hrana
   4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
 5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
 6 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
 7 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
 \definujtrideni [...^1] [...^2] [...^3]
 1 SINGULAR
 2 PLURAL
 3 zadny CSNAME
\label{eq:definition} $$ \ensuremath{\mbox{definujupravu}} [.\begin{subarray}{c} .\begin{subarray}{c} 1 \\ .\begin{subar
 1 NAME
 2 NAME
 3 inherits: \nastavupravu
```

```
\definujvelikostpapiru [...^1] [..,..^2]
 1 NAME
 2 sirka
                                                                                                = DIMENSION
                                                                                             = DIMENSION
                      vvska
                                                                                             BEFEHL
                       vrsek
                       spodek
                                                                                            = BEFEHL
                                                                                          = BEFEHL
                       vlevo
                                                                                                = BEFEHL
                       vpravo
                       vzdalenost = DIMENSION
                                                                                               = inherits: \nastavvelikostpapiru
                       stranka
                      papir
                                                                                               = inherits: \nastavvelikostpapiru
 \definujvelikostpapiru [...] [..., ...] [..., ...]
 1 NAME
 2 inherits: \nastavvelikostpapiru
3 inherits: \nastavvelikostpapiru
 \label{lem:lemma:lemma:section} $$ \definujzakladnifont [..., ...] [..., ...] [..., ...] [..., ...] $$
 1 NAME implicitni
2 NAME DIMENSION
3 rm ss tt hw cg
                                                     = FILE
                      bf
                                                        = FILE
                                                   = FILE
                      it
                                           = FILE
= FILE
                       sl
                       bi
                                                   = FILE
                     bs
                                                     = FILE
                      sc
                                                     = FILE
                     mr
                      mrlr = FILE
                      mrrl = FILE
                                                            = FILE
                     mb
                      mblr = FILE
                       mbrl = FILE
\label{lem:lemma:continuity} $$ \end{substrate} $
 1 NAME implicitni
2 NAME DIMENSION
 3 rm ss tt hw cg
 4 NAME
 \definujzasobnikpoli [.\definujzasobnikpoli 
1 NAME
2 NAME
3 inherits: \setupfieldcategory
 \definujznaceni [.\definujznaceni [.\definujzna
 1 NAME
 2 BESCHRIFTUNG
3 inherits: \nastavznaceni
 \definujznak ... ...
 1 CHARACTER
 2 NUMMER
```

```
\delimited [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\delimitedtext [...^1] {...}
1 NAME
2 CONTENT
\delimitedtext {.*.}
* CONTENT
\delkaseznamu
\verb|\depthofstring {...}^*|
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...^1\} \{...^2\}
1 TEXT
2 DIMENSION
3 FONT
\popis [..., ...] {...} ... \par
1 REFERENCE
2 TEXT
3 CONTENT
\determinenoflines \{...^*\}
* CONTENT
\devanagarinumerals \{...^*.\}
* NUMMER
\dfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\digits \{...\}
* NUMMER
\digits ....
* NUMMER
\dimensiontocount \{ ...^1 ... \} \ ...
1 DIMENSION
2 CSNAME
```

```
\directcolor [.*.]
* COLOR
\directcolored [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definujbarvu
\directconvertedcounter \{.1.\}
1 NAME
2 prvni predchozi dalsi posledni cislo
\verb|\directdummyparameter {.*.}|
* KEY
\verb|\directgetboxllx| ...^*.
* CSNAME NUMMER
\directgetboxlly ...
* CSNAME NUMMER
\directhighlight \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\directlocalframed [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect \{...\} \{...\} \{...\} \{...\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar \{.\overset{*}{\ldots}\}
* NAME
\directsetup \{.\overset{*}{\dots}\}
```

```
\verb|\directsymbol| \{ \begin{smallmatrix} 1 \\ \ldots \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \ldots \end{smallmatrix} \}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\verb|\disable experiments [...,*...]|
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\verb|\disable| parpositions|
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics \{...^*.\}
* CONTENT
\displaymessage {...}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\verb|\doadaptleftskip {...}^*.}
\verb|\doadaptrightskip {.*.}|
\verb|\doaddfeature| \{ \ldotp \overset{*}{\ldots} \}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 BEFEHL
\documentvariable \{...^*\}
* KEY
\dodoubleargument \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoubleargumentwithset|| 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... ||
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \setminus .1... [.2.] [.3.]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleemptywithset \setminus 1... [..., 2...] [...]
1 CSNAME
2 TEXT
3 TEXT
```

```
\dodoublegroupempty \.\dots. \{\.\dots\} \{\.\dots\}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1.] [...^2..]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...^1\} \{...^2\}
1 NUMMER
2 BEFEHL
\dogetattribute {.*.}
* NAME
\dogetattributeid {.*.}
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3.
1 NUMMER
2 TEXT
3 CSNAME
\verb|\dogobbledoubleempty [...^1] [...^2]
1 TEXT
2 TEXT
\dots
\verb|\docheckassignment|{:}".
* TEXT
\label{eq:continuous_continuous} $$ \docheckedpagestate {...}^1 {...} {...} {...} {...} {...} {...} {...}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
* TEXT
```

```
\doif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\dots
* TRUE
\doifallcommonelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
```

```
\doifboxelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1.\} \{...^2.\}
1 COLOR
2 TRUE
\doifcolorelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
\verb|\doifcommandhandlerelse| \verb|\|...| | \{.^2.\} | \{.^3.\} | \{.^4.\} |
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{...^*\}
* TRUE
\doifcommonelse \{ . . . \} \{ . . . \}
1 TRUE
2 FALSE
\doifcontent \{ ... \} \{ ... \} \{ ... \} \setminus ... \{ ... \}
2 BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
```

```
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{...\} \{...\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{ ... \} \{ ... \}
1 NAME
2 TRUE
\verb|\doifdefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifdefinedcounterelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifdimenstringelse \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...^1\}
2 TRUE
\verb|\doifdocumentargumentelse {...}| {...}| {...}|
2 TRUE
3 FALSE
\doifdocumentfilename \{...^1\}
1 NUMMER
2 TRUE
\verb|\doifdocumentfilenameelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\verb|\doifelseallcommon {...}| {...}|
1 TRUE
2 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
$$ \doingle = \{\dots, \dots, \dots\} \ \{\dots\} \ \{\dots, \dots\} \ \{\dots\} \ \{\dots\} \ \{\dots\} \ \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelseassignment \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\verb|\doifelsebox| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ \dots^1 , \} \{ \dots^2 , \} \{ \dots^3 \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{...\}
1 TRUE
2 FALSE
\doifelseconversiondefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelseconversionnumber {.}^1.} \ {.}^2.} \ {.}^3.} \ {.}^4.}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifelsecounter \{...^1, \} \{...^2, \}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1.\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{...^1.\}
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
\doifelsedefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\} \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifelsedocumentargument \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsedocumentfilename \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 TRUE
3 FALSE
\verb|\doifelsedrawingblack|{...}|{...}|
2 FALSE
\doifelseempty \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TRUE
3 FALSE
\doifelseemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsefastoptionalcheck \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\verb|\doifelsefastoptionalcheckcs| \land .^1.. \land \land .^2..
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsefigure \{...^1\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{...^1, \} \{...^2, \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelseflagged \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\doifelsefontpresent \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsehasspace \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelsehelp| \{. \overset{\scriptscriptstyle 1}{\ldots}\} \ \{. \overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifelseincsname \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \} \{ \stackrel{4}{\ldots} \}
2 CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifelseintoks \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifelselist \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 FALSE
\doifelselocfile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\label{eq:local_doing_problem} $$ \doifelseMPgraphic {.$^{1}$.} {.$^{2}$.} {.$^{3}$.} $$
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsemainfloatbody {...}| {...}|
1 TRUE
2 FALSE
\doifelsemarking \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \\.^1..\\.^2..\\ {\doing1.1}\\\.^4.\\\
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifelsemessage {...}| {...}| {...}| {...}| {...}|
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsenextbgroup \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsenextbgroupcs|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
\doifelsenextchar \{...\} \{...\}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs|| \land .^1.. || \land .^2..
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{...^1\}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifelsenoteonsamepage \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsenumber \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelseobjectfound \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseobjectreferencefound {...} {...} {...} {...} {...} {...}
2 NAME
3 TRUE
4 FALSE
\doifelseoddpage \{ ...^1 ... \}
2 BEFEHL
\dot{doifelseoddpagefloat} \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelseoldercontext \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoverlay \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\label{eq:continuous} $$ \doifelseparallel $\{\ldots^1,\ldots^2,\ldots\} $\{\ldots^3,\ldots\} $\{\ldots^4,\ldots\} $$
1 NAME
2 NAME vse
3 TRUE
4 FALSE
```

```
\doifelseparentfile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsepathexists| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FILE
2 TRUE
\verb|\doifelsepatterns| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsepositiononpage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
```

```
\doifelsepositionsused \{ ... \}
1 TRUE
2 FALSE
\doifelsereferencefound \{ ... \} \{ ... \} \{ ... \}
1 REFERENCE
2 TRUE
3 FALSE
\doifelserightpagefloat \{...^1\}
2 FALSE
\doifelserighttoleftinbox ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\verb|\doifelsesamelinereference| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsesamestring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsesetups \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsesomebackground {.}^1.} \ {.}^2.} \ {.}^3.}
1 NAME
2 TRUE
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelsesomething \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsesometoks \setminus ... { ... } { ... }
2 TRUE
3 FALSE
\doifelsestringinstring { .^1 .} { .^2 .} { .^3 .} { .^4 .}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsestructurelist has page {...}^1 {...} {...}
1 TRUE
2 FALSE
\verb|\doifelsesymboldefined {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsesymbolset \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelseundefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 TRUE
3 FALSE
```

```
\verb|\doifemptytoks| \  \  \  \  \  \  \  \  \  \  \{\,.\,^{\,2}_{\,.}\,.\,\}
1 CSNAME
2 TRUE
\doifemptyvalue \{ ...^1 ... \}
1 NAME
2 TRUE
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 KEY
3 TRUE
\label{eq:continuous} $$ \doifenpty variable else $\{...\} $\{...\} $\{...\} $\{...\} $
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
\doifenvelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus... \setminus...
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiffieldcategoryelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ... \} \{ ... \}
1 FILE
2 TRUE
\doiffiledefinedelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
```

```
\doiffontpresentelse \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifhasspaceelse { .\overset{1}{\ldots}} { .\overset{2}{\ldots}} { .\overset{3}{\ldots}}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ . . . \} \{ . . . \}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...\} \{...\}
1 CONTENT
2 TRUE
```

```
\doifinsetelse \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{...^1\} \{...^2\} \{...^3\}
2 TEXT
3 TRUE
\doifinstringelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifinsymbolset \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifinsymbolsetelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifintwopassdataelse| \{...\} | \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
```

```
\doiflanguageelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\verb|\doiflayoutdefinedelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{...^1.\} \{...^2\} \{...^3\}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doiflocfileelse \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
```

```
\label{eq:continuous_section} $$ \doifMPgraphicelse $\{.\overset{1}{\ldots}\} $$ $\{.\overset{2}{\ldots}\} $$
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse {...}| {...}|
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \setminus 1... \setminus 1... \cdot \{1...\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CHARACTER
2 TRUE
3 FALSE
```

```
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{ . . . \} \ \{ . . . \} \ \{ . . . . \}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 TRUE
\dot{doifnotallcommon } \{...^*.\}
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus 1... \{1...\}
1 CSNAME
2 NAME
3 TRUE
\verb|\doifnotcommon {...}|
\doifnotcounter \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TRUE
\doifnotdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TRUE
```

```
\doifnotdocumentfilename \{ ... \}
1 NUMMER
2 TRUE
\doifnotempty \{...^1\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}| {...}|
1 NAME
2 KEY
3 TRUE
\doifnotenv \{ ... \} \{ ... \}
1 KEY
2 TRUE
\verb|\doifnoteonsamepageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...^1\}
1 FILE
2 TRUE
\doifnotflagged \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifnothing \{ ... \} \{ ... \}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifnotinset \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat|{...^*}|
* TRUE
\doifnotinstring \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...^1\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifnumber \{ ... \} \{ ... \}
1 TEXT
2 TRUE
\doifnumberelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifobjectfoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifobjectreferencefoundelse {...} {...} {...} {...} {...} {...}
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\doifoddpagefloatelse \{...\}
1 TRUE
2 FALSE
\doifoldercontextelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifoverlappingelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoverlayelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{..., 1...\} \{..., 1...\}
1 NAME
2 NAME vse
3 TRUE
4 FALSE
```

```
\doifparentfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifpathexistselse { . \overset{1}{\ldots} } { . \overset{2}{\ldots} } { . \overset{3}{\ldots} }
1 FILE
2 TRUE
3 FALSE
\doifpatternselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
1 NAME
2 TRUE
3 FALSE
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifpositionsonsamepageelse \{\dots, \dots, \dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse| \{.\overset{1}{\dots}\} | \{.\overset{2}{\dots}\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... {...} {...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{.1.\} \{.1.\}
1 NAME
2 TRUE
```

```
\doifsetupselse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifsomebackgroundelse \{ . . . \} \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1\}
1 TEXT
2 TRUE
\doifsomethingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\verb|\doifsometokselse| \verb|\|...| \{ ... \} \{ ... \} |
1 CSNAME
2 TRUE
3 FALSE
\verb|\doifstringinstringelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse {...}| {...}|
1 TRUE
2 FALSE
```

```
\verb|\doifstructurelist has pageelse {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doiftextelse \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doiftextflowcollectorelse {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\}
1 NAME
2 TRUE
\doifundefinedcounter \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
```

```
\doifundefinedelse \{...^1\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifvalue \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 2 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 3 \\ \cdot \end{array} \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifvaluenothingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{ ... \}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
```

```
\dollar
\doloop {.*.}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\dopositionaction \{.\overset{*}{\ldots}\}
* NAME
\verb|\doprocesslocalsetups {...,*...}|
* NAME
\doquadrupleargument \setminus 1^{1}. [.2] [.3] [.4] [.5]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:convergence} $$ \doquad ruple group empty $$ \.^1. $$ \{.^2.\} $$ \{.^3.\} $$ \{.^4.\} $$ \{.^5.\} $
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\label{eq:continuous_continuous_continuous} $$\operatorname{doquintupleargument} \ \ ^1 . \ [ \ .^2 . ] \ [ \ .^3 . ] \ [ \ .^4 . ] \ [ \ .^5 . ] \ [ \ .^6 . ]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\dorecurse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 BEFEHL
 \dorechecknextindentation
\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
 \verb|\doreplacefeature {...}^*.}
* NAME
\verb|\doresetandafffeature {...}|
 * NAME
\doresetattribute {.*.}
 * NAME
\dorotatebox \{...^1\} \.\.^2.. \{...^3\}
 1 NUMMER
2 CSNAME
3 CONTENT
```

```
\dosetattribute \{ ...^1 ... \}
1 NAME
2 NUMMER
\dots \dosetleftskipadaption \{...^*\}
\verb|\dosetrightskipadaption {...}|
\verb|\dosetupcheckedinterlinespace| \{..,..\overset{*}{=}..,..\}
* inherits: \nastavmeziradkovoumezeru
\verb|\dosetupcheckedinterlinespace| \{\dots,^*,\dots\}
* zap vyp reset auto male stredni velke NUMMER DIMENSION
\dosetupcheckedinterlinespace \{...^*\}
* NAME
\label{eq:losseventupleargument} $$ \doseventupleargument \ \ .^1 \ . \ .^2 \ . \ .^3 \ . \ .^4 \ . \ .^5 \ . \ . \ .^7 \ . \ .^8 \ . \ .^8 
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
   TEXT
7 TEXT
8 TEXT
1 CSNAME
2 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
7 TEXT
8 TEXT
1 CSNAME
2 TEXT
\verb|\dosingleempty \|.^1.. [.^2.]|
1 CSNAME
2 TEXT
```

```
\dosinglegroupempty \.\dosinglegroupempty
1 CSNAME
2 TEXT
\label{local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continu
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
7 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
              TEXT
6 TEXT
7 TEXT
\dostarttagged \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \ldots \dostoptagged
1 NAME
2 NAME
\dostepwiserecurse \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NUMMER
2 NUMMER
3 [-+] NUMMER
4 BEFEHL
\dosubtractfeature {.*.}
* NAME
\dot {.*.}
 * CHARACTER
\verb|\dotfskip {...}|
* DIMENSION
\dotoks \.*..
 * CSNAME
```

```
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\label{eq:continuous_continuous_continuous} $$ \dotripleempty \ \ ^{1}.. \ [\ .^{2}..] \ [\ .^{3}..] \ [\ .^{4}..] $$
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotriplegroupempty \.\^1...\ \{.\^2..\} \\ \{.\^3..\}
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\doublebar| {...}^*.}
* TEXT
\doublebond
\doublebrace {.*.}
* TEXT
\doublebracket {.*.}
* TEXT
\doubleparent \{...^*.\}
* TEXT
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
```

```
\dowithnextbox \{...^1\} \.\.^2.. \{...^3\}
1 BEFEHL
2 CSNAME
3 CONTENT
 \dowithnextboxcontent \{...\} \{...\} \... \{...\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
\dowithnextboxcontentcs \.\downloanselfantarrow\cdots\.\downloanselfantarrow\cdots\.\downloanselfantarrow\cdots\.\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow\downloanselfantarrow
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \.\.\.\.\.^2.. \{\.\.^3.\}
1 CSNAME
2 CSNAME
3 CONTENT
\dowithpargument \setminus.*..
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
\dowithwargument \setminus .*..
* CSNAME
\dpofstring \{.\overset{*}{\ldots}\}
* TEXT
\dummydigit
\verb|\dummyparameter {...}|
* KEY
\ETEX
\EveryLine {.*.}
 * BEFEHL
\EveryPar {.*.}
 * BEFEHL
```

```
\verb| \edefconverted argument | \cdots ... | \{ \cdots ... \}
1 CSNAME
2 TEXT
\efcmaxheight \{...^*\}
* NAME
\efcmaxwidth \{...^*\}
* NAME
\efcminheight \{...^*.\}
* NAME
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1\}
1 NAME
2 KEY
\effect [...^1] \{...^2\}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
\eleftharpoondownfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\eleftharpoonupfill {...}| {...}|
1 TEXT
2 TEXT
\verb|\eleftrightarrowfill {...} | {...} |
1 TEXT
2 TEXT
\emphasisboldface
\emphasistypeface
```

```
\emptylines [...^*]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
* NAME
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256
   windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4
   iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6
   latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\endhbox
\endnote [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\endnote [..,..*...]
         = TEXT
* titul
   zalozka = TEXT
   seznam = TEXT
          = REFERENCE
   odkaz
\endvbox
\enskip
\enspace
\vycet [..., ...] {...} ... \par
1 REFERENCE
2 TEXT
3 CONTENT
```

```
\env {.*.}
* KEY
\envvar \{ \dots^1 \} \{ \dots^2 \}
1 KEY
2 BEFEHL
\eoverbarfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverbracketfill \{...^1\} \{...^2\}
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\epos {.*.}
* NAME
\equaldigits \{.\overset{*}{\dots}\}
* TEXT
\erightarrowfill \{...^1.\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...^1\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...^1\}
1 TEXT
2 TEXT
\eTeX
\ethiopic
\etwoheadrightarrowfill \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
```

```
\eunderbarfill \{ ...^1 ... \}
1 TEXT
2 TEXT
\eunderbracefill \{ ...^1 ... \}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1.\} \{...^2.\}
1 TEXT
\eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
\executeifdefined \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\expanded \{...^*\}
* CONTENT
\expandfontsynonym \^{1}.. {^{2}..}
1 CSNAME
2 NAME
\expandcheckedcsname \.\^1...\ \{.\^2...\} \\ \{.\^3...\}
1 CSNAME
2 KEY
3 TEXT
\verb|\externalfigurecollectionmaxheight {...}|
* NAME
\verb|\externalfigurecollectionmaxwidth {...}|
* NAME
\verb|\externalfigurecollectionminheight {...}|
* NAME
\verb|\externalfigurecollectionminwidth {...}|
* NAME
```

```
\verb|\externalfigurecollection| parameter { . } ` . ` . ` { . } ` . ` . ` | }
1 NAME
2 KEY
\externiobraz \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\fakebox ...
 * CSNAME NUMMER
 \fastdecrement \.*..
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2}{2}...\rightarrow\frac{2
2 inherits: \nastavoramovani
3 CONTENT
\fastscale \{ ... \} \{ ... \}
1 NUMMER
2 CONTENT
\verb| fastsetup {...}^*|
* NAME
\fastsetupwithargument \{...^1\}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
 1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx male velke script scriptscript
\fastsxsy \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMMER
2 NUMMER
3 CONTENT
```

```
\feature [.1.] [.2.]
1 + - = ! > < more less novy reset implicitni old lokalne
2 NAME
\feature \{ ... \} \{ ... \}
1 + - = ! > < more less novy reset implicitni old lokalne
\fence
\fenced [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 NAME
2 CONTENT
\fence { .*.}
* CONTENT
\fetchallmarkings [ . \overset{1}{\ldots} ] [ . \overset{2}{\ldots} ]
1 BESCHRIFTUNG
2 stranka NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
\fetchmark [.1.] [.2.]
1 BESCHRIFTUNG
\fetchmarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 stranka NAME
\fetchonemark [.1] [.2]
1 BESCHRIFTUNG
\fetchonemarking [...^1] [...^2]
1 BESCHRIFTUNG
2 stranka NAME
\fetchruntinecommand \setminus .1... \{...^2..\}
1 CSNAME
2 FILE
```

```
\fetchtwomarkings [...^1]
1 BESCHRIFTUNG
2 stranka NAME
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fieldbody [.^1.] [..,..^2..,..]
2 inherits: \setupfieldbody
\fifthoffivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fifthofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [...] [...,...
1 FILE NAME
2 inherits: \externiobraz
\figurewidth
\filename \{...^*\}
* FILE
```

```
\filledhboxb ... {...}
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk .. \{...
1 TEXT
2 CONTENT
\filledhboxm .. \{...
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [.*.]
* sym symbol linka sirka mezera NAME
\filterfromnext \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
\filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots\frac{2}{2}\ldots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}
1 FILE
2 sude liche NUMMER NUMMER: NUMMER
3 sirka
                                                = DIMENSION
             category = CD:STRING
n = NUMMER
```

```
\filterreference \{.\overset{*}{\ldots}\}
\verb|\findtwopassdata| \{ \ldots^1 . \} \ \{ \ldots^2 . \}
1 NAME
2 NAME
\label{eq:linear_continuity} $$ \tilde{\ }_{...}^1.] $ [...,..^2..,..] $ [...,..^3..,..] $
1 NAME
2 popisek
                = NAME
             = TEXT PROCESSOR->TEXT
= TEXT PROCESSOR->TEXT
   keys
   entries
   alternativa = TEXT
3 KEY = VALUE
\firstcounter [.1.] [.2.]
1 NAME
2 NUMMER
\firstcountervalue [.^*.]
* NAME
\firstcharacter
\firstoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\firstofoneargument \{...^*.\}
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
```

```
\label{eq:linear_state} $$ \prod_{i=1}^{n} \{\ldots_{i=1}^{n} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} $$
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\} \{...\}
2 TEXT
3 TEXT
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpage
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \nastavoramovani
2 CONTENT
\verb|\fittopbaselinegrid {.*.}|
* CONTENT
```

```
\flag {.*.}
* NAME
\verb|\floatuserdataparameter {...}|
* KEY
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\verb|\flushoutputstream|[..^*.]|
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\fontalternative
\fontbody
\fontclass
\fontclassname \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1] [...^2]
1 NAME
2 TEXT
```

```
\fontchar {.*.}
* NAME
\verb|\fontcharbyindex {...}^*|
* NUMMER
\fontsize
\fontstyle
\footnotetext [..., ...] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titul = TEXT
   zalozka = TEXT
   seznam = TEXT
          = REFERENCE
   odkaz
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [..., 1] {...}
1 zhustene tight nastred ramecek inherits: \nastavzakladnifont
2 CONTENT
\foundbox \{...\} \{...\}
1 NAME
2 NAME
\fourthoffivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\fourthoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
 1 TEXT
 2 TEXT
 3 TEXT
 4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
 2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
 6 TEXT
 \frac \{...\} \{...\}
 1 CONTENT
 2 CONTENT
  \frameddimension \{...^*\}
 * KEY
  \framedparameter \{...^*\}
 * KEY
 \framedtext [..,..^{\frac{1}{2}}..,..] {...}
 1 inherits: \setupframedtext
 2 CONTENT
  \oramovanytext [..,.. \stackrel{1}{=}..,..] {...}
 1 inherits: \setupframedtext
 2 CONTENT
 \freezedimenmacro \setminus 1^2 \cdot 1^
 1 CSNAME
 2 CSNAME
 \freezemeasure [...^1] [...^2]
 1 NAME
 2 DIMENSION
 \frenchspacing
  \fromlinenote [...^1] {...}
  1 REFERENCE
 2 TEXT
```

```
\frozenhbox {.*.}
* CONTENT
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMMER
\verb|\gdefconverted argument| \verb|\|...| \{ ... ^2 .. \}
1 CSNAME
2 TEXT
1 CSNAME
2 CSNAME
\getboxllx ....
* CSNAME NUMMER
\getboxlly \dots.
* CSNAME NUMMER
\getbufferdata [...]
* BUFFER
\verb|\getcommandsize [...,^*...]|
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\verb|\getdocumentargument {. ".}|
* NAME
```

```
\getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\verb|\getdocumentfilename| \{.\overset{*}{\ldots}\}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [..] [..,.]
1 TEXT
2 KEY = VALUE
\geteparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,..^2]
1 FILE
2 inherits: \setupexternalfigure
\getfirstcharacter {.*.}
* TEXT
\getfirsttwopassdata {.*.}
* NAME
\getfromcommacommand [..., 1...] [.2]
1 BEFEHL
2 NUMMER
\getfromcommalist [\ldots, 1] [\ldots]
1 BEFEHL
2 NUMMER
\getfromtwopassdata {...} {...}
1 NAME
2 NAME
\getglyphdirect \{...^1.\}
2 NUMMER CHARACTER
```

```
\getglyphstyled \{ ... \}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {. \mathring{.}.}|
* NAME
 \getlocalfloat {.*.}
* NUMMER
 \getlocalfloats
\getMPdrawing
\label{eq:getMPlayer} $$ \P = [..] $$ [..,.. = ..,..] $$ {...}
2 inherits: \nastavoramovani
3 CONTENT
 \getmessage \{...\}
1 NAME
2 NAME NUMMER
\verb|\getnamedglyphdirect {...}| {...}|
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...}| {...}|
1 FONT
2 NAME
 \verb|\getnamedtwopassdatalist| \verb|\|.^1... | \{ . .^2.. \}
 1 CSNAME
2 NAME
 \gen{array}{c} \gen
 * CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
 * DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
```

```
\getobjectdimensions \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
 \getpaletsize [.*.]
 * NAME
\getparameters [...] [...,...
 1 TEXT
2 KEY = VALUE
\verb|\getprivatechar| \{ \ .\ .\ .\ \}
* NAME
 \getprivateslot \{...^*\}
* NAME
 \getrandomcount \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 DIMENSION
3 DIMENSION
\verb| \getrandomfloat | \cdots 
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomnumber \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
 \getrandomseed \.*..
* CSNAME
\getraweparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\getrawgparameters [.^{1}.] [..,..^{2}..,..]
1 TEXT
2 KEY = VALUE
```

```
\getrawnoflines {.*.}
* DIMENSION
\getrawparameters [...^1] [..,..^2=..,..]
1 TEXT
2 KEY = VALUE
\getrawxparameters [.^1.] [..,..^2..,..]
1 TEXT
2 KEY = VALUE
\getreference [...^1] [...^2]
2 REFERENCE
\getreferenceentry \{...^*.\}
\verb|\getroundednoflines|{.}^*.}|
* DIMENSION
\getsubstring \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TEXT
\verb|\gettwopassdata| {.~}^*.}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue \{...^*\}
* NAME
\getvalue {.*.}
* NAME
\getvariable \{...^1\}
1 NAME
2 KEY
\getvariabledefault \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 KEY
3 BEFEHL
```

```
\getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\verb|\globaldisablemode|[...,^*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.^*..
* CSNAME
\globalpopbox ...
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
* NAME
\globalprocesscommalist [...^1] \.\.\.\.
1 BEFEHL
2 CSNAME
\globalpushbox ...
* CSNAME NUMMER
\verb|\globalpushmacro| \verb|\| \verb|\|^*...
* CSNAME
\verb|\globalpushreferenceprefix {...}| \dots \verb|\globalpopreferenceprefix||
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\globalswapmacros \... \...
1 CSNAME
2 CSNAME
```

```
\globalundefine \{...^*.\}
* NAME
\verb|\glyphfontfile {...}^*|
* FONT
\gobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
\gobblefivearguments \{...^1, \} \{...^2, \} \{...^3, \} \{...^4, \} \{...^5, \}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\gobblefourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [.\overset{3}{\ldots}] [.\overset{4}{\ldots}]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
```

```
\gobbleninearguments \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} \{...^{6}.\} \{...^{7}.\} \{...^{8}.\} \{...^{9}.\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
   CONTENT
8 CONTENT
9 CONTENT
\verb|\gobbleoneargument|{ \{ . \overset{*}{\dots} \}}
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
\label{thm:composition} $$ \gobbleseven arguments $\{...^1, \} $\{...^2, \} $\{...^3, \} $\{...^4, \} $\{...^5, \} $\{...^7, \} $$
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\verb|\gobblesingleempty [...^*]|
* TEXT
\gobblesixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
```

```
\gobbletenarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\} \{.\overset{5}{\dots}\} \{.\overset{6}{\dots}\} \{.\overset{7}{\dots}\} \{.\overset{8}{\dots}\} \{.\overset{9}{\dots}\} \{.\overset{10}{\dots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
    CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.1] [.2]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\verb|\gobbleuntilrelax| ...^*. \ | |
* CONTENT
\got [.1.] .2. \\
1 REFERENCE
2 TEXT
\grabbufferdata \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 CATEGORY
2 NAME
3 NAME
4 NAME
```

```
\grabbufferdatadirect \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \...
1 NAME
2 CSNAME
\grave {.*.}
* CHARACTER
\grayvalue {.*.}
* COLOR
\greedysplitstring ... \at ... \to \... \and \...
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals {.*.}
* NUMMER
\groupedcommand \{ . . . \} \{ . . . \}
1 BEFEHL
2 BEFEHL
\gsetboxllx .. \{....\}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots {\dots}
1 CSNAME NUMMER
2 DIMENSION
\gujaratinumerals {.*.}
* NUMMER
\verb|\gurmurkhinumerals| {. . . .}
* NUMMER
\hairspace
\halfwaybox {...}
* CONTENT
```

```
\handletokens ... \with \...
1 TEXT
2 CSNAME
\h
\hangul
\hanzi
\hash
\hat {.*.}
* CHARACTER
\h
* CSNAME NUMMER
\hboxreference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 CONTENT
\hboxbox \{...^*\}
* CONTENT
\hdofstring \{.\overset{*}{\ldots}\}
* TEXT
\headhbox ... \{...\}
1 TEXT
2 CONTENT
\headlanguage
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsym \{...^{1},...,...\}
1 TEXT
2 REFERENCE
3 TEXT
\headtextcontent
```

```
\headtexts \{...^1.\} \{...^2.\}
1 KEY
2 TEXT
\headtextwidth
\headvbox \dots^1 \cdot \{\dots^2\}
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {.*.}|
* TEXT
\heightofstring \{...^*.\}
* TEXT
1 TEXT
2 DIMENSION
3 FONT
1 REFERENCE
2 TEXT
3 TEXT
\help [.^{1}.] {.^{2}.} {.^{3}.}
1 REFERENCE
2 TEXT
3 TEXT
\hglue ..
* DIMENSION
\hiddenbar {.*.}
* CONTENT
\hiddencitation [.*.]
* REFERENCE
\hiddencite [.*.]
* REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
```

```
\highlight {.*.}
* TEXT
\verb|\highordinalstr {...}||
* TEXT
\hilo [.\frac{1}{1}.] {\frac{2}{1}.} {\frac{3}{1}.}
1 vlevo vpravo
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMMER
\hlavnijazyk [.*.]
* SPRACHE
\hodnotabarvy {.*.}
* COLOR
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom \{ ...^* . \}
* CONTENT
\hpos \{...\}
1 NAME
2 CONTENT
\hsizefraction \{...^1\} \{...^2\}
1 DIMENSION
2 NUMMER
\verb|\hsmash| \{ . \overset{*}{\ldots} \}
* CONTENT
\hsmashbox ...
* CSNAME NUMMER
```

```
\hsmashed \{ \dots^* \}
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME
2 male stredni velke normalni implicitni zadny .5 1 2 3 speech citovat interquotation citace sentence intersentence
\htdpofstring \{...^*\}
* TEXT
\htofstring \{...^*\}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{.\overset{*}{\dots}\}
* FILE
\hyphenatedfilename \{...^*.\}
\verb|\hyphenatedhbox {...}|
* CONTENT
\hyphenatedpar {.*.}
* TEXT
\verb|\hyphenatedurl {.*.}|
* TEXT
\hyphenatedword \{...^*\}
* TEXT
\chapter [..., ...] {...}
1 REFERENCE
2 TEXT
\characterkerning [...^1] {...}
1 NUMMER
2 TEXT
\chardescription \{.\overset{*}{\ldots}\}
* NUMMER
```

\charwidthlanguage
\check {.*.} * CHARACTER
\checkedfiller {.*.} * sym symbol linka sirka mezera NAME BEFEHL
\checkedchar {.\frac{1}{.}} {.\frac{2}{.}} 1 NUMMER 2 CHARACTER
\checkedstrippedcsname \.* * CSNAME
\checkedstrippedcsname*. * TEXT
\checkcharacteralign {.*.} * CONTENT
\checkinjector [.*.] * NAME
\checknextindentation [.*.] * ano ne auto
\checknextinjector [.*.] * NAME
\checkpage [.¹.] [,²=,] 1 NAME 2 inherits: \setuppagechecker
\checkparameters [.*.] * TEXT
\checkpreviousinjector [.*.] * NAME
\checksoundtrack {.*.} * NAME
\checktwopassdata {.*.} * NAME

```
\chem \{...^1,...\} \{...^2,...\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...^1] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\chemicalbottext \{...^*\}
* TEXT
\chemicalmidtext \{...^*\}
* TEXT
\verb|\chemicalsymbol[...^*]|
* NAME
\verb|\chemicaltext {...}^*|
* TEXT
\verb|\chemicaltoptext| \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\chineseall numerals {.*.}|
\chinesecapnumerals \{...^*\}
* NUMMER
\chinesenumerals \{...^*\}
* NUMMER
\INRSTEX
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
1 TRUE
2 FALSE
```

```
1 TRUE
2 FALSE
\ifparameters ..\fi
1 TRUE
2 FALSE
\iftrialtypesetting ...^{1} \else ...^{2}. \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue \{...^*\}
* NAME
\verb|\label{temperature}| $$ \mbox{\colored}$ immediates a vetwo pass data $\{.^1.\} $\{.^2.\} $\{.^3.\} $
1 NAME
2 NUMMER
3 CONTENT
\impliedby
\implies
\includemenu [.*.]
* NAME
\verb|\cludeversioninfo| {.}^*.}|
* NAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\verb|\incremented counter [.*.]|
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{.\overset{*}{\ldots}\}
* NAME
\indentation
```

```
\index [...] [..+.^{2}.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\index [.\frac{1}{2}] \{.\frac{2}{2}\} [..+.\frac{3}{3}.+..]
1 TEXT PROCESSOR->TEXT
3 INDEX
\infofont
\infofontbold
\inheritparameter \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\ininner [.., ..^{\frac{1}{2}}.., ..] [.., ..^{\frac{2}{2}}.., ..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...^{3}.\}
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\mbox{\colored}
* NAME
\inlinebuffer [...,*...]
* BUFFER
\inlinedbox {...}
* CONTENT
\inlinemath \{.\overset{*}{\ldots}\}
* CONTENT
```

```
\inlinemathematics {.*.}
* CONTENT
\verb|\inlinemessage {...}|
* TEXT
\inlineordisplaymath \{...^1\}
1 CONTENT
2 CONTENT
\inlinerange [.*.]
* REFERENCE
\innerflushshapebox
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:linear_continuity} $$ \mbox{ `inoutermargin } [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3.\} $$
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile {.*.}
* FILE
```

```
\input \{...\}
* FILE
\input .*.
* FILE
\insertpages [.\(\dots\)] [...,\(\dots\)\[ \dots\]
1 FILE
2 NUMMER
3 sirka = DIMENSION
        = NUMMER
\instalacejazyka [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \nastavjazyk
\instalacejazyka [...] [...]
1 NAME
2 SPRACHE
\installactionhandler \{...^*.\}
* NAME
\installactivecharacter .*.
* CHARACTER
\installanddefineactivecharacter ... {...}
1 CHARACTER
2 BEFEHL
* CSNAME
1 CSNAME
2 NAME
3 CSNAME
\ \installautosetuphandler \ \. . . \{ . . . \}
1 CSNAME
2 NAME
\installbasicautosetuphandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
```

```
\ \installbasicparameterhandler \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \
1 CSNAME
2 NAME
\installbottomframerenderer \{...\}
1 NAME
2 BEFEHL
\installcommandhandler \setminus ... { ... } \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\verb|\installcorenamespace {.*.}|
* NAME
\installdefinehandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\installdefinitionset \setminus ... { ...}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
3 CSNAME
4 NAME
1 CSNAME
2 NAME
\installdirectparameterhandler \setminus ... \{...\}
1 CSNAME
2 NAME
\ installdirectparametersethandler \ . \ . \ . \ . . . \ .
1 CSNAME
2 NAME
\verb|\colored=| \colored=| \colore
1 CSNAME
2 NAME
```

```
1 CSNAME
 2 NAME
 \verb|\label{limit}| \end{tikzer}
 1 CSNAME
 2 NAME
 3 CSNAME
 \verb|\label{limit}| \end{tikzer}
 1 CSNAME
 2 NAME
 3 CSNAME
 \installleftframerenderer \{...\} \{...\}
   1 NAME
 2 BEFEHL
   \verb|\installnamespace {.*.}|
   \installoutputroutine \setminus ... \cdot ... \cdot \cdot ... \cdot \cdot \cdot \cdot
 1 CSNAME
 2 BEFEHL
 \verb|\label{loss} \verb|\label{loss} \verb|\label{loss} | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
 1 NAME
 2 BEFEHL
 1 CSNAME
 2 NAME
1 CSNAME
 2 NAME
 \verb|\label{limit}| \end{tikzer}
   1 CSNAME
 2 NAME
1 CSNAME
 2 NAME
```

```
\installrightframerenderer \{...\}
1 NAME
2 BEFEHL
\verb|\colored=| \colored=| \colore
1 CSNAME
2 NAME
 \ \installsetuphandler \ \.\frac{1}{1}... \{ \frac{2}{1}... \}
1 CSNAME
2 NAME
 \installsetuponlycommandhandler \setminus ... \{...\}
 1 CSNAME
2 NAME
 \installshipoutmethod \{ ... \} \{ ... \}
 1 NAME
2 BEFEHL
\verb|\label{limit}| \end{tikzer}
1 CSNAME
2 NAME
3 CSNAME
 \installsimpleframedcommandhandler \setminus 1... \{...\} \setminus 1...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\installswitchcommandhandler \.^1... { .^2. } \.^3...
 1 CSNAME
2 NAME
3 CSNAME
 \ installswitchsetuphandler \ . \ . \ . \ . \ . \ .
1 CSNAME
2 NAME
 \installtexdirective \{...\} \{...\} \{...\}
 1 NAME.
2 BEFEHL
3 BEFEHL
```

```
\installtextracker \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
3 BEFEHL
\installtopframerenderer \{...^1\} \{...^2\}
2 BEFEHL
\installunitsseparator \{...^1\} \{...^2\}
2 BEFEHL
\installunitsspace \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
\installversioninfo \{...\} \{...\}
1 NAME
2 BEFEHL
\integerrounding \{...^*\}
* NUMMER
\interakcnilista [...] [...,..=2...]
2 inherits: \nastavinterakcnilistu
\interakcnitlacitka [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \nastavinterakcnilistu
2 stranka podstranka REFERENCE
\interaktivnimenu [...^1] [...,..^2]....]
2 inherits: \nastavinterakcnimenu
\intertext {.*.}
* TEXT
\invokepageheandler \{...^1\}
1 normalni zadny NAME
2 CONTENT
\istltdir ....
* TLT TRT
```

```
\istrtdir ....
* TLT TRT
\italic
\italicbold
\italiccorrection
\left[\dots,\dots\right]
* REFERENCE
\itm [...*,...]
* REFERENCE
\jazyk [.*.]
* SPRACHE
\language
\jdidolu [...]
* DIMENSION
\jdina \{...^1\} [...]
1 CONTENT
2 REFERENCE
\jdinabox \{...^1.\} [...]
1 CONTENT
2 REFERENCE
\jdinastranu {.1.} [.2.]
1 TEXT
2 REFERENCE
\jobfilename
\jobfilesuffix
\Kap {.*.}
* TEXT
\texttt{\kap}\ \{\overset{^*}{\dots}\}
* TEXT
\verb|\keeplinestogether {...}^*.|
* NUMMER
\keepunwantedspaces
```

```
\kerncharacters [.1] \{.2]
1 NUMMER
2 TEXT
\klonujpole \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\komponenta|[...^*]|
* FILE
\verb|\komponenta| ...^*.
* FILE
\konvertujcislo \{ ... \} \{ ... \}
1 prazdne implicitni zadny mesic month:mnem pismeno Pismeno pismena Pismena a A Cisla slovo words Slovo Slova n N
    rimskecislice Rimskecislice i I r R KR RK recky Recky g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
    thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
    arabicnumerals persiannumerals arabicecnumerals arabicdecimals persiandecimals koreannumerals koreannumerals
    koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
   slovenianNumerals spanishnumerals spanishNumerals mathgreek set_0 set_1 set_2 set_3 continued NAME
2 NUMMER
\kopirujpole [...] [...]
1 NAME
2 NAME
\koreancirclenumerals \{...^*\}
* NUMMER
\koreannumerals \{...^*\}
* NUMMER
\koreannumeralsc {.*.}
* NUMMER
\koreannumeralsp {.*.}
* NUMMER
\verb|\koreanparentnumerals {.*.}|
* NUMMER
\verb|\korekcebilehomista|{.}^*.}|
* CONTENT
\LAMSTEX
\LATEX
```

\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\labellanguage
\popisekjazyk
\labeltexts {.1.} {.2.} 1 KEY 2 TEXT
\popisektexts {.1.} {.2.} 1 KEY 2 TEXT
\languagecharacters {.*.} * NUMMER
\languageCharacters {.*.} * NUMMER
\languagecharwidth {.*.} * SPRACHE
\lastcounter [.\frac{1}{2}.] 1 NAME 2 NUMMER
\lastcountervalue [.*.] * NAME
\lastdigit {.*.} * NUMMER
\lastnaturalboxdp
\lastnaturalboxht

```
\lastnaturalboxwd
\verb|\label{lastpredefinedsymbol||} \
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\lastsubpage
\lastsubpagenumber
\label{lasttwodigits} \
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{.\overset{*}{\dots}\}
* BEFEHL
\lambda
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{.}\)} {.\(\frac{4}{.}\)}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\verb|\lazysavetwopassdata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 NUMMER
3 CONTENT
```

```
\lbox .1. {.2.}
 1 TEXT
 2 CONTENT
 \left ...
 * CHARACTER
 \leftbottombox {.*.}
 * CONTENT
 \leftbox \{.\overset{*}{\dots}\}
 * CONTENT
 \lefthbox {.*.}
 * CONTENT
 \verb| \label{leftheadtext {.*.}}
 * KEY
 \leftlabeltext {.*.}
 * KEY
   \verb| leftpopisektext {...}| \\
 * KEY
 \leftline \{.\overset{*}{\ldots}\}
 * CONTENT
 \verb| \label{text {.*.}} 
\leftorrighthbox ... { ... }
 1 TEXT
 2 CONTENT
\verb| leftorrightvbox ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1..
 1 TEXT
 2 CONTENT
\verb| leftorrightvtop ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1..
 1 TEXT
 2 CONTENT
 \verb|\label{leftskipadaption||} \label{leftskipadaption}
 \leftsubguillemot
```

```
\lefttopbox \{ ... \}
 * CONTENT
 \lefttoright
\label{lefttorighthbox} \begin{picture}(10,0) \put(0,0){\line(1,0){100}} \put(0,0){\line(1,0){100}
 1 TEXT
 2 CONTENT
 \label{lefttorightvbox} \begin{tabular}{ll} \label{lefttorightvbox} \begin{tabular}{ll} \begin{tabular}{
 1 TEXT
 2 CONTENT
 1 TEXT
 2 CONTENT
 \letbeundefined \{...^*.\}
 * NAME
 1 CSNAME
 2 CHARACTER NUMMER
 3 CSNAME
 1 CSNAME
 2 NAME
 \letcsnamecs \csname ... \endcsname \...
 1 NAME
 2 CSNAME
 \letcsnamecsname \csname \.\.\endcsname \csname \.\.\endcsname
 1 NAME
 2 NAME
 \letdummyparameter \{...^1.\} \.\.^2...
 1 KEY
 2 CSNAME
 \verb|\leftempty| \ \verb|\label{eq:leftempty|} ....
  * CSNAME
 \letgvalue \{ ... \} \ \ ...
 1 NAME
 2 CSNAME
```

\letgvalueempty {.*.} * NAME
\letgvalurelax {.*.} * NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\lettersinglequote
\letterslash

```
\letterspacing [...^1] {...}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
\letvalueempty \{...^*.\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{ . \overset{*}{.} . \}
* CHARACTER
* CONTENT
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{...\} \{...\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\line \{.\overset{*}{\ldots}\}
* CONTENT
```

```
\linenote {.*.}
* TEXT
\linenote \{.\overset{*}{.}.\}
* TEXT
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\listcitation [..,.. \stackrel{1}{=}..,..] [...]
            = REFERENCE
  alternativa =
              = BEFEHL
   pred
               = BEFEHL
            = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 odkaz
             = REFERENCE
  alternativa =
   pred = BEFEHL
   po
               = BEFEHL
           = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\listcitation [...1] [...2]
2 REFERENCE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
            = REFERENCE
1 odkaz
  alternativa =
   pred = BEFEHL
po = BEFEHL
   po
            = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
           = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
po = BEFEHL
   po
            = BEFEHL
= BEFEHL
   vlevo
   vpravo
   inherits: \setupbtx
2 KEY = VALUE
\listcite [.1.] [.2.]
2 REFERENCE
```

\listnamespaces
\lap {.*.} * CONTENT
\loadanyfile [.*.] * FILE
\loadanyfileonce [.*.] * FILE
\loadbtxdefinitionfile [] * FILE
\loadbtxreplacementfile [] * FILE
\loadcldfile [.*.] * FILE
\loadcldfileonce [.*.] * FILE
\loadfontgoodies [.*.] * FILE
\loadluafile [.*.] * FILE
\loadluafileonce [.*.] * FILE
\loadspellchecklist [.1.] [.2.] 1 NAME 2 FILE
\loadtexfile [.*.] * FILE
\loadtexfileonce [.*.] * FILE
\loadtypescriptfile [.*.] * FILE

```
\localframed [.\(^1\).] [\(..,\)\(.\frac{2}{=}\)\(...\)] \{\(.\frac{3}{.}\)\
1 NAME
2 inherits: \nastavoramovani
3 CONTENT
\verb|\localframed with settings [...^1.] [...,.. \stackrel{?}{=} ...,..] {\{...^3.\}}
2 inherits: \nastavoramovani
3 CONTENT
\localhsize
\localpopbox ...
 * CSNAME NUMMER
\label{local-popmacro} \label{local-popmacro} \label{local-popmacro} \hline \
* CSNAME
\label{localpushbox} ...
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine \{.\overset{*}{\ldots}\}
 * NAME
\label{locatedfile} \
\verb|\locatefilepath| \{.\overset{*}{\dots}\}
 * FILE
\locfilename \{...^*\}
* FILE
\logo [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\lomihi \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 CONTENT
1 DIMENSION
2 CSNAME
3 CONTENT
```

```
\verb|\lowercased {...}|
* TEXT
\lowercasestring . 1. \to \.2...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\lowhigh [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 vlevo vpravo
2 CONTENT
3 CONTENT
\lowmidhigh \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop ... {...}
1 TEXT
2 CONTENT
\luacode \{ . \overset{*}{.} . \}
* BEFEHL
\label{luaconditional \.*}.
* CSNAME
\luaenvironment .*.
* FILE
\label{luaexpanded {...}}
* BEFEHL
```

\luafunction {.*.}
* BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dots\dots\dots\dots\dots\dots\dots\dots
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\MESIC {.*.} * NUMMER
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
\MKVI
\MKXI
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER

```
\MPanchor {.*.}
* NAME
\MPbetex {.*.}
* NAME
\MPc {...}
* NAME
\MPcode \{ ... \}
1 NAME
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly {.*.}
* COLOR
\MPcolumn {.*.}
* NAME
\MPd {.}^*.
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {...}|
\MPgetmultipars \{ . . . \} \{ . . . \}
1 NAME
2 NAME
\MPgetmultishape \{...^1\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
```

```
\MPIV
\MPinclusions [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
\label{eq:mplr} $$ \MPlr {...}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons \{...^*\}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{...^*\}
* COLOR
\verb|\MPoverlayanchor {...}|
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\verb|\MPpardata {...}|
* NAME
\MPplus \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...^*\}
* NAME
```

```
\MPpositiongraphic \{...\} \{..,.. \stackrel{2}{=}..,..\}
1 NAME
2 KEY = VALUE
\verb|\MPposset {...}|
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{ ... \}
1 NAME
2 KEY
\MPregion \{ ...^* . \}
* NAME
\MPrest \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 CONTENT
\MPrightskip {.*.}
* NAME
\MPrs {.*.}
* NAME
\MPstring \{...^*\}
* NAME
\MPtext \{...^*\}
* NAME
\MPtransparency { . * . }
* COLOR
\MPul {.*.}
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
```

```
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\MPw {.*.}
* NAME
\verb|\MPwhd {. ".}|
* NAME
\label{eq:mpx { . . . }} $$ MPx { . . . }
* NAME
\MPxy {.*.}
* NAME
\MPxywhd \{...^*\}
* NAME
\MPy {.*.}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . \mbox{\mbox{\tt ...}}
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\makestrutofbox ...
* CSNAME NUMMER
\maoramovani [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
```

```
\mapfontsize [...^1]
1 DIMENSION
2 DIMENSION
\marginalninadpis [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:marginalnislovo} $$\max[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots] $$ $[\ldots,\ldots^{\frac{2}{2}}\ldots,\ldots] $$ $\{\ldots^3.$}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\marginalnitext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 \quad \hbox{inherits: } \backslash \mathtt{setupmarginframed}
3 CONTENT
2 odkaz = REFERENCE
   \verb|inherits: \ensuremath{ \setminus setupmargindata}| \\
3 inherits: \setupmarginframed
4 CONTENT
\margindata [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [.^1.] {.^2.}
1 reset vse NAME
2 CONTENT
\markinjector [.*.]
* NAME
\mat {.*.}
* CONTENT
\matematika [...^1.] {...}
1 NAME
2 CONTENT
```

```
\math [.1] {.2.}
1 NAME
2 CONTENT
\mbox{mathbf}
\mathbi
\mathblackboard
\mathbs
\mathcommand \{...^*\}
* NAME
\mathcommand \{...^1\}
1 TEXT
2 TEXT
\mathdefault
\mathdoubleextensible {.*.}
* TEXT
\mathextensible [.1] {...} {...}
1 reverse mathematika text chemistry
2 TEXT
3 TEXT
\mathfraktur
\mathframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mathfunction \{...^*\}
* CONTENT
\mathit
\mathitalic
\mathlabellanguage
\mathlabeltext {.*.}
```

```
\mathlabeltexts \{...^1.\}
1 KEY
2 TEXT
\mathop \{...\}
* CONTENT
\mathornament {.*.}
* CONTENT
\mbox{\mbox{\it mathoverextensible } \{.\mbox{\mbox{\it ...}}\}
\mathovertextextensible \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\mbox{\mbox{\it mathradical } [...^1] } \{...^2\}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\verb|\mathtext {...}|
* TEXT
\verb|\mathtextbf| \{ . \overset{*}{\dots} \}
* TEXT
\mathbf{\hat{\{}}
* TEXT
\mathtextbs {.*.}
* TEXT
\verb|\mathtextit {...}|
* TEXT
\mathtextsl \{...^*.
* TEXT
```

```
\mathtexttf {...}
* TEXT
\mathtf
\mathtriplet [.\frac{1}{1}.] {\frac{2}{1}.} {\frac{3}{1}.} {\frac{4}{1}.}
2 TEXT
3 TEXT
4 TEXT
 \mathtriplet [.\frac{1}{1}] \{.\frac{2}{1}} \{.\frac{3}{1}} \{.\frac{4}{1}}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
 \mathunderextensible {.*.}
* TEXT
\mathundertextextensible \{...^1.\}
1 TEXT
2 TEXT
 \mathunstacked
\verb|\mathupright|
\verb|\mathword {...}|
* TEXT
\mathwordbf {.*.}
* TEXT
\mbox{mathwordbi } \{ \hdots ^* . \hdots \}
* TEXT
\mbox{mathwordbs } \{ \hdots 
* TEXT
\mathwordit \{...^*\}
* TEXT
\mathwordsl {.*.}
 * TEXT
```

```
\mathwordtf {.*.}
* TEXT
\verb|\maxaligned {...}|
* CONTENT
\mazaramovani [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mbox {.*.}
* CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\verb|\measure {...}|
* NAME
\measured \{ ...^* . \}
* NAME
\medskip
\medspace
\mbox{mequal } \{ \dots \} \ \{ \dots \}
1 TEXT
2 TEXT
\meritko [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.}
1 NAME
2 inherits: \setupscale
3 CONTENT
\mesic \{...^*\}
* NUMMER
\message \{...^*\}
* TEXT
\mbox{\ensuremath{\texttt{MetaTeX}}}
\mezera
\mfence \{.\overset{*}{\ldots}\}
* CHARACTER
```

```
\verb|\mfunction {...}|
* CONTENT
\verb|\mfunctionlabeltext {.}^*.}
* NAME
\mbox {...}
* CONTENT
\mhookleftarrow \{...\}
1 TEXT
2 TEXT
\verb|\mbox| hhookrightarrow {...} {...} {...}
1 TEXT
2 TEXT
\mbox{middle} ...
* CHARACTER
\mbox{middlealigned } \{...^*.\}
* CONTENT
\middlebox {.*.}
* CONTENT
\mbox{midhbox {...}}
* CONTENT
\minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mbox{mixedcaps } \{...^*\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
\label{lem:leftarrow} $$ \mbox{$\mbox{$\dots$}$} $$ \mbox{$\mbox{$\dots$}$} $$ $$ \mbox{$\mbox{$\dots$}$} $$
1 TEXT
2 TEXT
\verb|\mbox| \verb| Leftrightarrow {...} | {...} |
1 TEXT
2 TEXT
```

```
\mleftarrow \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mbox{\em Mleftharpoondown } \{ \hdots \hdots ^1 . \hdots \hdots
1 TEXT
2 TEXT
\verb|\mbox| \verb| mleftharpoonup {...} | {...} |
1 TEXT
\mleftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mleftrightharpoons \{ ...^1 . \} \ \{ ...^2 . \}
1 TEXT
2 TEXT
\mmapsto \{...^1\}
1 TEXT
2 TEXT
\moduleparameter \{...^1\}
1 FILE
2 KEY
\molecule \{.\overset{*}{\ldots}\}
* CONTENT
 \mono
 \monobold
 \mononormal
\monthlong \{...^*\}
 * NUMMER
\monthshort {.*.}
 * NUMMER
\verb|\mbox| \verb| mprandomnumber|
\mRightarrow \{...^1\}
1 TEXT
2 TEXT
```

```
\mrel {.1.} {.2.}
1 TEXT
2 TEXT
\mrightarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\mrightharpoondown \{...^1\}
1 TEXT
2 TEXT
\mrightharpoonup \{...^1\}
1 TEXT
2 TEXT
\mrightleftharpoons \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\mrightoverleftarrow \{...^1..\} \{...^2..\}
1 TEXT
2 TEXT
\mrizka [..,..*...]
* inherits: \basegrid
\mtext {.*.}
* CONTENT
\mtriplerel \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\mtwoheadleftarrow \{.\overset{1}{\ldots}\}
1 TEXT
2 TEXT
\mtwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\verb|\NormalizeFontHeight| \verb|\|...|^1 ... | \{ ... \} | \{ ... \} | \{ ... \} |
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\verb|\NormalizeFontWidth \|.^1... \{.^2..\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeTextHeight {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
\nadpis ... \par
* TEXT
\nalevo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\nalevyokraj [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\verb|\namedheadnumber {...}^*.}
* ABSCHNITT
\n
* ABSCHNITT
\namedstructureuservariable \{...\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{...^1\}
1 ABSCHNITT
2 KEY
```

```
\label{lem:lemma:state} $$ \operatorname{long}(A) = \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \ \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} 
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naokraj [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\napravo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\napravyokraj [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\ddots\)}
1 odkaz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\verb|\nastavbarvu| [...^*]
* FILE
\nastavbarvy [..,..*=..,..]
                          = start stop
                          = ano ne
    spot
     expanzen
                         = ano ne
     faktor
                         = ano ne
    rgb
                          = ano ne
     cmyk
                         = ano ne
    konverze
                         = ano ne vzdy
     pagecolormodel = auto zadny NAME
     barvatextu
                          = COLOR
     intent
                          = overprint knockout zadny
\nastavbilamista [...,*...]
* fixuj fixne prizpusobive radek pulradku quarterline zadny male stredni velke implicitni DIMENSION
\nastavblok [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pred
                 = BEFEHL
                 = BEFEHL
     vnitrni = BEFEHL
    pismeno =
                = COLOR
     barva
```

```
\nastavbloksekce [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stranka = inherits: \strana
   pred = BEFEHL
           = BEFEHL
   cislo = ano ne
\nastavbuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 pred = BEFEHL
   po = BEFEHL
\nastavcernelinky [..,..*...]
               = max DIMENSION
* sirka
               = max DIMENSION
   vyska
   hloubka
              = max DIMENSION
   vzdalenost = DIMENSION
               = NUMMER
   alternativa = a b
   pismeno =
               = COLOR
   barva
               = mp ano ne
   typ
               = NAME
\nastavcislonadpisu [...^1]
1 ABSCHNITT
2 [-+] NUMMER
\nastavcislostrany [..,..^*=..,..]
* inherits: \setupuserpagenumber
\nastavcislovaniodstavcu [..,..*...]
   status
              = start stop radek reset
   vzdalenost = DIMENSION
   pismeno
              = COLOR
   barva
\nastavcislovaniradku [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 start
              NUMMER.
   krok
              = NUMMER
   metoda
              = stranka prvni dalsi
   konverze = NAME
   pokracovat = ano ne
            = text begin end implicitni vlevo vpravo uvnitr vnejsi ivlevo ivpravo marginalie naokraji
   misto
   vzdalenost = DIMENSION
   {\tt zarovnani} \quad \hbox{=} \quad uvnitr \ vnejsi \ flushleft \ flushright \ vlevo \ vpravo \ nastred \ auto
   prikaz = CD:ONEARGUMENT
vlevo = BEFEHL
             = BEFEHL
   vpravo
   marginalie = DIMENSION
              = marginalie DIMENSION
   sirka
   pismeno
              = COLOR
   barva
```

```
\nastavcislovanistran [..,..^*=..,..]
* alternativa = jednostranne dvoustranny
stranka = inherits: \strana
    strut
                   = ano ne
                  = CD:ONEARGUMENT
    prikaz
                  = BEFEHL
    vlevo
                  = BEFEHL
    vpravo
    status
                  = start stop
                   = DIMENSION
    sirka
                   = zahlavi upati vlevo nastred vpravo ivlevo ivpravo marginalie naokraji naokraji textovahrana
    misto
    pismeno
                   = COLOR
    barva
\nastavcitaci [..,..*=..,..]
* inherits: \setupdelimitedtext
\nastavdeleniplvoucichobjektu [..,..*=..,..]
* pred
               = BEFEHL
    po
               = BEFEHL
    mezi
              = BEFEHL
    radky
             = auto NUMMER
    konverze = NAME
\nastavdelitko [..,..^*=..,..]
* znak = normalni siroce
\nastavdolnitexty \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
1 text marginalie hrana
2 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
3 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
\nastaveni [.*.]
* NAME
\nastaveni {.*.}
* NAME
\nastavhorejsek [.\frac{1}{2}..\] [..\,\(.\frac{2}{2}..\,\(..\)]
1 text marginalie hrana
2 inherits: \setuplayoutelement
\nastavhornitexty \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
1 text marginalie hrana
2 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
3 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
```

```
\nastavinterakci [\ldots, 1] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 status
                                                 = start stop
      pismeno
                                                = COLOR
       barva
       kontrastnibarva
                                               = COLOR
                                                = TEXT
       podtitulek
                                                = COLOR
                                               = TEXT
       autor
                                               = TEXT
       datum
       keyword
                                               = TEXT
                                               = standardni ramecek sirka minsirka vyska minvyska prizpusobive tight
       zaostreni
                                               = zap vyp
       menu
       fieldlayer
                                               = auto NAME
                                               = REFERENCE
       pocitat
       klik
                                               = ano ne
       obrazovka
                                               = normalni novy
                                               = ano ne stranka jmeno auto
       stranka
                                               = REFERENCE
       otevriakci
       zavriakci
                                               = REFERENCE
       akceotevrenistranky = REFERENCE
       akcezavrenistranky = REFERENCE
sadasymbolu = NAME
       sadasymbolu
                                               = DIMENSION
       vyska
       hloubka
                                                = DIMENSION
                                               = DIMENSION
       focusoffset
\nastavinterakci [.*.]
* NAME
\label{local_local_local_local_local} $$ \arrangle a transfer a 
2 alternativa
                                       = abcdefg
       status
                                       = start stop
                                       = CSNAME
      prikaz
                                       = DIMENSION
       sirka
       vyska
                                       = DIMENSION max siroky
       hloubka
vzdalenost
                                       = DIMENSION max
                                       = DIMENSION
                                       = male stredni velke
       krok
       barvapozadi = COLOR
       pismeno
                                       = COLOR
       barva
       kontrastnibarva = COLOR
       svmbol
                                        = ano ne
       inherits: \nastavoramovani
\nastavinterakcnimenu [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME.
                                        = vertikalne horizontalne skryte
2 alternativa
                                 = prekryv ramecek zadny implicitni DIMENSION
= prekryv ramecek zadny
       category
       levyoffset
       pravyoffset
                                      = prekryv ramecek zadny implicitni DIMENSION
       offsetvrsku
       offsetspodku
                                       = prekryv ramecek zadny implicitni DIMENSION
       maxsirka
                                       = DIMENSION
       maxvyska
                                       = DIMENSION
       itemalign
                                       = vlevo nastred vpravo flushleft flushright nizko vysoko nivy
                                       = start prazdne lokalne
       status
                                        = BEFEHL
       vlevo
                                       = BEFEHL
       vpravo
                                       = prekryv DIMENSION
       vzdalenost
                                        = BEFEHL
       pred
                                        = BEFEHL
       ро
       mezi
                                        = BEFEHL
       position
                                       = ano ne
       stredni
                                        = BEFEHL
       pismeno
                                       = COLOR
       barva
       stejnastranka = ano ne prazdne zadny normalni implicitni
       kontrastnibarva = COLOR
       inherits: \nastavoramovani
```

```
\nastavinterakcniobrazovku [..,..*=..,..]
                  = prizpusobive max tight DIMENSION
   sirka
                 = prizpusobive max tight DIMENSION
   vyska
   zpetnamezera = DIMENSION
                 = DIMENSION
   horoffset
   offsethlavicky = DIMENSION
   svrchnimezera = DIMENSION
   volba
                 = prizpusobive max jednostranne dvoustranny zalozka auto zadny implicitni fixne nasirku portrait
                    stranka papir
                 = NUMMER
   copies
                 = zadny NUMMER
   prodleva
\verb|\nastavjazyk| [...^1..] [...,.. = 2..,..]
1 SPRACHE implicitni
                      = SPRACHE
2 implicitni
                      = start stop
   status
   datum
                      = inherits: \aktualnidatum
   patterns
                      = FILE
                      = ano ne
   faktor
                      = NUMMER
   lefthyphenmin
   righthyphenmin
                      = NUMMER
   lefthyphenchar
                      = NUMMER
   righthyphenchar
                      = NUMMER
                      = NAME
   setups
   mezerovani
                      = siroky zhustene
                      = auto
   font
   text
                      = TEXT
                      = TEXT
   limittext
   hyphen
                      = TEXT
   compoundhyphen
                      = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
                      = BEFEHL
   citovatvlevo
   citovatvpravo
                      = BEFEHL
                      = BEFEHL
   citacevlevo
                      = BEFEHL
   citacevpravo
                      = BEFEHL
   leftspeech
                      = BEFEHL
   rightspeech
   vetavlevo
                      = BEFEHL
                      = BEFEHL
   middlespeech
                      = BEFEHL
   vetavpravo
                      = BEFEHL
   midsentence
   podvetavlevo
                      = BEFEHL
                      = BEFEHL
   podvetavpravo
\nastavkapitalky [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME.
2 titul
           = ano ne
           = ano ne
   sc
   pismeno =
\nastavkombinovanyseznam [...1] [...,....]
1 LISTE
2 inherits: \nastavseznam
\verb|\nastavenicombinedlist[..,..^*=..,..]|
```

* inherits: \nastavseznam

```
\nastavkomentar [\ldots, 1, \ldots] [\ldots, \ldots]^2 \ldots
1 NAME
2 status
              = start stop zadny
             = normalni skryte
   metoda
   symbol
             = Comment Napoveda Insert Klavesa Newparagraph Note Odstavec Default
   sirka
             = prizpusobive DIMENSION
             = prizpusobive DIMENSION
   vyska
            = prizpusobive DIMENSION
= TEXT
   hloubka
   titul
   podtitulek = TEXT
            = TEXT
   autor
             = NUMMER
   nx
             = NUMMER
   nv
             = COLOR
   barva
             = xml max
   volba
   textlayer = NAME
   misto
             = levahrana pravahrana naokraji levyokraj pravyokraj text vysoko zadny
   vzdalenost = DIMENSION
\nastavkomentarstrany [..,..\stackrel{*}{=}..,..]
* misto
              = vlevo vpravo vrsek spodek zadny
   status
           = start 2
             = start stop zadny
   offset
   vzdalenost = DIMENSION
   sirka
             = DIMENSION
              = DIMENSION
   vyska
\nastavlegendu [..,..*...]
* inherits: \setuppairedbox
\nastavmarginalnilinky [...] [...,...
1 NUMMER
2 inherits: \setupmarginrule
\nastavmeziradkovoumezeru [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 radek
             = DIMENSION
            = NUMMER
   vyska
   hloubka
              = NUMMER
   minvyska = NUMMER
mindepth = NUMMER
   vzdalenost = DIMENSION
          = NUMMER vyska
   vrsek
   spodek
              = NUMMER
   natahnout = NUMMER
              = NUMMER
   shrink
\nastavmeziradkovoumezeru [...,*...]
* zap vyp reset auto male stredni velke NUMMER DIMENSION
\nastavmeziradkovoumezeru [.*.]
* NAME.
```

```
\nastavnadpis [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 ABSCHNITT
2 frontpartlabel
                                       = NAME
     bodypartlabel
                                      = NAME
                                   = NAME
= NAME
= ano ne xml
     appendixlabel
     backpartlabel
     backpartlabel
expanzen
                                   = NAME
= NAME
     catcodes
     sectionresetset
     sectionseparatorset = NAME
     sectionconversionset = NAME
     konverze
     sectionstarter
     sectionstopper
                                   = NAME
     sectionset
     sectionsegments
                                   = + - TEXT
     referenceprefix
     pismeno
                                      = COLOR
     barva
     styltextu
                                    = COLOR
=
     barvatextu
     stylcisla
barvacisla
                                   = COLOR
                                     = ABSCHNITT
    propojeni = ABSCHNIII
vlastnicislo = ano ne
beforesection = BEFEHL
aftersection = BEFEHL
insidesection = BEFEHL
zvysujicicislo = ano ne seznam prazdne
umistihlavicku = ano ne skryte prazdne
     cislo
                                     = ano ne
                                     = inherits: \strana
     stranka
                                     = stranka reset
     znaceni
     zahlavi
     zahlavi
     text
     upati
                                     = BEFEHL
     pred
                                     = BEFEHL
    po = BEFEHL
mezi = BEFEHL
pokracovat = ano ne
zarovnejtitul = ano ne plvouciobjekt
meziradkovamezera = NAME
interakce = seznam odkaz
internalgrid = NAME
     po
    mrizka = mame

mrizka = inherits: \nastavzarovnani

tolerance = inherits: \nastavtoleranci

strut = ano ne

zaveseni = radek siroky prizpusobive zadny NUMMER

marginalie = DIMENSION

odsadpristi = alternativa = text odstavec normalni marginalie naokraji vrsek nastred spodek reverse NAME

sirka = DIMENSION

numberwidth = DIMENSION

sirkatextu = DIMENSION

vzdalenost = DIMENSION

predchoziprikaz = BEFEHL

prikaz = CD:TWOARGUMENTS

textovyprikaz = CD:ONEARGUMENT

deeptextcommand = CD:ONEARGUMENT

deepnumbercommand = CD:ONEARGUMENT
     mrizka
zarovnani
     deepnumbercommand = CD:ONEARGUMENT
\nastavodkazovani [..,..*=..,..]
* status
                         = start stop
                        = ano ne xml
     expanzen
                       = ano ne
     autofile
     export
                        = ano ne
                        = BEFEHL
     vlevo
                       = BEFEHL
     vpravo
                         = DIMENSION
     sirka
     oboustranne = ano ne
     interakce = popisek text symbol vse
     oddelovac
                        = BEFEHL
     prefix
```

\nastavodsazovani [...,*...] [-+]male [-+]stredni [-+]velke zadny ne ne prvni dalsi ano vzdy nikdy liche sude normalni reset toggle DIMENSION 2 kazdy NUMMER = NUMMER 3 n pred= BEFEHL = BEFEHL po = DIMENSION sirka vzdalenost = DIMENSION = DIMENSION prizpusobive vyska = BEFEHL vrsek = BEFEHL spodek zarovnani = inherits: \nastavzarovnani = BEFEHL vnitrni prikaz= BEFEHL linka = zap vyp tloustkalinky = DIMENSION = COLOR barvalinky pismeno barva = COLOR \nastavodstavce [...] [...,...1 NAME: NUMMER = NUMMER = BEFEHL pred = BEFEHL ро = DIMENSION sirka vzdalenost = DIMENSION = DIMENSION prizpusobive vyska = BEFEHL vrsek = BEFEHL spodek = inherits: \nastavzarovnani zarovnani = BEFEHL vnitrni prikaz = BEFEHL = zap vyp linka tloustkalinky = DIMENSION barvalinky = COLOR pismeno = COLOR barva \nastavopis [..,..*...] = DIMENSION * lichyokraj sudamarginalie = DIMENSION marginalie = mp lua xml parsed-xml nested tex context zadny NAME volba pismeno = COLOR barva = inherits: \nastavzarovnani zarovnani radkv = ano ne normalni hyphenated = zap vyp normalni fixne natahnout mezera keeptogether = ano ne = BEFEHL pred = BEFEHL po strip = ano ne NUMMER = NUMMER NAME range = ano ne NUMMER = ano ne TEXT PROCESSOR->TEXT escape odsadpristi = ano ne

pokracovat start

cislovani

prazdny

stop

krok

NUMMER. = NUMMER

= NUMMER

= soubor radek ne

= inherits: \preskoc

```
\nastavoramovani [\ldots, 1] [\ldots, 2]
1 NAME
                   = pravouhly zaobleny NUMMER
2 roh
                  = pravouhly zaobleny NUMMER
   rohramecku
   rohpozadi
polomer
                  = pravouhly zaobleny NUMMER
   polomer
                  = DIMENSION
   polomerramecku = DIMENSION
   polomerpozadi = DIMENSION
   hloubka
                  = DIMENSION
   hloubkaramecku = DIMENSION
   hloubkapozadi = DIMENSION
barvaramecku = COLOR
   rameceknahore = zap vyp NAME
   ramecekdole
ramecekvlevo
                  = zap vyp NAME
                  = zap vyp NAME
   ramecekvpravo
                  = zap vyp NAME
                  = ano ne
   region
   tloustkalinky = DIMENSION
offsetramecku = DIMENSION
   ramecek
                  = zap vyp prekryv zadny
   pozadi
   offsetpozadi = ramecek DIMENSION
   component = NAME
                  = BEFEHL
   extras
   foregroundstyle =
   foregroundcolor = COLOR
   setups
offset
sirka
vyska
zarovnani
                  = NAME.
                  = implicitni prekryv zadny DIMENSION
                  = lokalne prizpusobive max siroky fixne DIMENSION
                  = prizpusobive max siroky DIMENSION
                  = inherits: \nastavzarovnani
                  = ano ne zadny lokalne globalne
   strut
                   = ano ne
   autostrut
   misto
                   = vyska podlehloubky vysoko nizko vrsek nastred spodek radek nivy visici drzet mathematika
                     normalni
   autosirka
                   = ano ne sila
   radky
                  NUMMER.
                   = BEFEHL
   vrsek
   spodek
                   = BEFEHL
   prazdny
                  = ano ne
                  = NAME
   profile
   prazdne
                  = ano ne
   loffset
                  = DIMENSION
   roffset = DIMENS:
toffset = DIMENS:
boffset = DIMENS:
orientation = NUMMER
                  = DIMENSION
                  = DIMENSION
                  = DIMENSION
\nastavorez [..,..*...]
               = start stop
  status
               = DIMENSION
   sirka
               = DIMENSION
   vyska
   hoffset
               = DIMENSION
   voffset
              = DIMENSION
               = NUMMER.
               = NUMMER
              NUMMER
   nx
               = NUMMER
   ny
               = NUMMER
   sx
               = NUMMER
   levyoffset = DIMENSION
   pravyoffset = DIMENSION
   offsetvrsku = DIMENSION
   offsetspodku = DIMENSION
          = NAME
   mp
                = NUMMER
                = DIMENSION
   offset
\nastavotoceni [..,..^*=..,..]
  misto = prizpusobive siroky podlehloubky vysoko nastred implicitni normalni
   rotace = vlevo vpravo uvnitr vnejsi NUMMER
```

inherits: \nastavoramovani

```
* NAME
\nastavplvouciobjekt [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 odsadpristi
   implicitni
                          = inherits: \placefloat
                           = inherits: \placefloat
   fallback
                          = BEFEHL
   vnitrni
                          = DIMENSION
   kriterium
                          = NUMMER
   metoda
   sidemethod
                          = NUMMER
   textmethod
   sidealign
                          = vyska podlehloubky radek pulradku mrizka normalni
                          = ano ne
   lokalne
   prikaz
                          = CD:ONEARGUMENT
   availablewidth
                          = DIMENSION
                          = DIMENSION
   availableheight
                          = DIMENSION
   minsirka
                          = DIMENSION
   maxsirka
   vzdalenostlevehookraje = DIMENSION
   vzdalenostpravehookraje = DIMENSION
                          = DIMENSION
   levyokraj
                          = DIMENSION
   pravyokraj
                          = DIMENSION
   innermargin
                          = DIMENSION
   outermargin
                          = BEFEHL
   bottombefore
   bottomafter
                          = BEFEHL
   mezerapred
                          = zadny inherits: \preskoc
   mezeraza
                          = zadny inherits: \preskoc
                          = DIMENSION
   sirka
                          = DIMENSION
   vyska
   offset
                          = DIMENSION zadny prekryv
                          = zadny inherits: \preskoc
   bocnimezerapred
                          = zadny inherits: \preskoc
   bocnimezeraza
                          = DIMENSION
   marginalie
                          = DIMENSION
   nvrsek
   nspodek
                           = DIMENSION
                          = male stredni velke radek podlehloubky
   krok
                           = NUMMER
   nradkv
   cache
                           = ano ne
\nastavpodcislostrany [..,..*...]
* inherits: \setupcounter
\nastavpole [.\frac{1}{2}] [...,\frac{3}{2}..,..] [..,\frac{4}{2}..,..] [..,\frac{5}{2}..,..]
2 reset popisek ramecek horizontalne vertikalne
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\nastavpolozky [\ldots, 1] [\ldots, 2]
1 NAME
2 alternativa = vlevo vpravo vrsek spodek naokraji
   sirkatextu = DIMENSION
               = DIMENSION
   sirka
   vzdalenost = DIMENSION
               = zadny NAME
   symbol
               = vlevo nastred vpravo flushleft flushright uvnitr vnejsi marginalie
   zarovnani
              = vlevo nastred vpravo flushleft flushright uvnitr vnejsi
   textalign
               = NUMMER
               = BEFEHL
   pred
               = BEFEHL
   ро
               = BEFEHL
   mezi
```

\nastavpaletu [.*.]

```
\nastavpopisek [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupfloatcaption
\nastavpozadi [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 status
                                            = start stop
        levyoffset = DIMENSION
pravyoffset = DIMENSION
offsetvrsku = DIMENSION
         offsetspodku = DIMENSION
         pred
                                           = BEFEHL
                                         = BEFEHL
         inherits: \nastavoramovani
\nastavpozadi [..., 1] [..., 2] [..., 3] [..., 3]
1 vrsek zahlavi text upati spodek
2 levahrana levyokraj text pravyokraj pravahrana
3 inherits: \nastavoramovani
\nastavpozadi [..., ...] [..., ... = ..., ...]
1 papir stranka levastranka pravastranka text skryte
2 status = start stop
         inherits: \nastavoramovani
\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\normalfont{1}{\nor
* reset auto start nahodny NUMMER
\nastavpreskok [...,*...]
* inherits: \vspacing
\nastavprogramy [..,..*...]
* pismeno =
                                = COLOR
         barva
\nastavradkovani [.*.]
* fixne zhustene siroky
\nastavradky [\dots, 1] [\dots, 2]
1 NAME
2 volba
                                       = zhustene
                                        = BEFEHL
        pred
                                     = BEFEHL
         po
                                     = BEFEHL
         mezi
         odsazovani = inherits: \nastavodsazovani
         zarovnani = inherits: \nastavzarovnani
        mezera = ano zap vyp fixne implicitni
prikaz = BEFEHL
         prikaz
         pismeno
                                      = COLOR
         barva
         vlevo
                                       = BEFEHL
                                        = BEFEHL
         vpravo
\nastavenirejstrik [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NUMMER
2 inherits: \nastavrejstrik
```

```
\nastavrejstrik [..., ...] [..., ...] [..., ...]
1 NAME
2 NUMMER
3 referencemethod
                          = vpred
   expanzen
                           = ano ne xml
   vlastnicislo
                          = ano ne
                          = NAME
   xmlsetup
   alternativa
                          = abAB
   metoda
                         = ano ne vse
   compress
   kriterium
                          = lokalne text aktualni predchozi vse ABSCHNITT
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                          = NAME
   pageprefixset
   pageprefixsegments
                          = BEFEHL
   pageprefixconnector
   pageprefix
                          = ano ne
   pageseparatorset
pageconversionset
                          = NAME
                          = NAME
   pagestarter
   pagestopper
   pagesegments
                         = DIMENSION
   maxsirka
                          = ano ne
   indikator
                         = BEFEHL
   pred
   po
                          = BEFEHL
   prikaz
                          = CD:ONEARGUMENT
   prikaz
textovyprikaz
deeptextcommand
strankovyprikaz
vzdalenost
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                          = DIMENSION
   interakce
                          = text cislostranky
   cislostranky
                          = ano ne
   symbol
                          = a n zadny 1 2 BEFEHL
   language
   pismeno
                          = COLOR
   barva
   styltextu
                          = COLOR
   barvatextu
   stvlstrankv
                          = COLOR
   barvastranky
                          = NUMMER
                          = ano ne
   rovnovaha
                           = inherits: \nastavzarovnani
   zarovnani
   numberorder
                           = cisla
```

```
\verb|\nastavrejstrik|[...]|[...,..=^2...,..]|
1 NAME: NUMMER
2 referencemethod
   expanzen
                                 = vpred
                                 = ano ne xml
                                = ano ne
                                = NAME
    xmlsetup
    alternativa
                                = a b A B
    metoda
                                = ano ne vse
    compress
    kriterium = lokalne text aktualni predchozi vse ABSCHNITT pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
    pageprefixstarter
pageprefixstopper
    pageprefixsegments
pageprefix-
                                = NAME
    pageprefixconnector
                                = BEFEHL
   pageprefix
pageseparatorset
pageconversionset
                                = ano ne
                                = NAME
                                = NAME
    pagestarter
  pagesegments = DIMENSION indikator = ano ne pred = BEFEHL po = BEFEHL = CD:ONEARGUMENT textovyprikaz = CD:ONEARGUMENT strankovyprikaz = CD:ONEARGUMENT vzdalenost = DIMENSION interakce = text cislostranky
    pagestopper
                                = text cislostranky
    cislostranky = ano ne

= a n zadny 1 2 BEFEHL
    language
    pismeno
    barva
                                = COLOR
    styltextu
    barvatextu
                                = COLOR
    stylstranky
                                = COLOR
    barvastranky
                                = NUMMER
                                = ano ne
    rovnovaha
                                = inherits: \nastavzarovnani
    zarovnani
    numberorder
                                 = cisla
```

* NAME

```
\nastavseznam [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 LISTE
2 status
                          = start stop
                          = zadny zde
   misto
                          = simple prikaz userdata
                          = lokalne uvod odkaz SECTIONBLOCK:odkaz vse SECTIONBLOCK:vse text SECTIONBLOCK:text
   kriterium
                            aktualni SECTIONBLOCK:aktualni zde predchozi SECTIONBLOCK:predchozi komponenta ABSCHNITT
                            SECTIONBLOCK: ABSCHNITT
                          = NAME
   seznam
                          = prizpusobive siroky auto DIMENSION
   sirka
   vyska
                         = prizpusobive siroky DIMENSION
                         = prizpusobive siroky DIMENSION
   hloubka
                         = jedna dve tri zadny implicitni
   svmbol
                         = ano ne zadny NAME
   popisek
                         = BEFEHL
   starter
   predel
                         = BEFEHL
   prikaz
                         = CD:THREEARGUMENT
   ciselnyprikaz
textovyprikaz
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
   strankovyprikaz
                         = CD:ONEARGUMENT
   cislostranky
                          = ano ne vzdy
   cislonadpisu
                         = ano ne vzdy
                          = BEFEHL
   pred
   ро
                          = BEFEHL
   mezi
                         = BEFEHL
                      = zadny DIMENSION
= zadny DIMENSION
   marginalie
                         = zadny DIMENSION
   vzdalenost
                          = ano ne
   zarovnejtitul
   numberalign
                          = inherits: \nastavzarovnani
   zarovnani
   zaveseni
                          = ano ne
                         = BEFEHI.
   vlevo
                          = BEFEHL
   vpravo
   interakce
                          = ano ne vse cislo text titul stranka cislooddilu cislostranky
   limittext
   pismeno
   barva
                          = COLOR
   stylcisla
   barvacisla
                          = COLOR
   styltextu
                          = COLOR
   barvatextu
   stylstranky
   barvastranky
                          = COLOR
                          = NUMMER
   odkaz
                          = NAME
   extras
   order
                          = prikaz vse titul
   alternativa
                         = a b c d e f g vlevo vpravo vrsek spodek prikaz zadny interactive odstavec horizontalne
                          vertikalne NAME
                         = DIMENSION
   maxsirka
   pageprefix
                          = ano ne
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                         = NAME
   pageprefixsegments
   pageprefixconnector
                          = NAME
   pageconversionset
   pagestarter
   pagestopper
   inherits: \setupcounterinherits: \nastavoramovani
```

\nastavsirkucary [.*.]

* male stredni velke DIMENSION

```
\nastavsloupce [..,..*...]
              = NUMMER
* n
   vzdalenost = DIMENSION
   volba
          = pozadi
   offset
              = DIMENSION
   prikaz
             = CD:ONEARGUMENT
              = DIMENSION
   vyska
   smer
              = vlevo vpravo
   rovnovaha = ano ne
   zarovnani
              = setupalign
   tolerance = setuptolerance
   prazdny
              = inherits: \preskoc
   nvrsek
              = NUMMER
              = zap vyp BEFEHL
   linka
\nastavspodek [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 text marginalie hrana
2 inherits: \setuplayoutelement
\verb|\nastavsynonyma| [..., ...] [..., ... \frac{2}{=} ..., ...]|
1 SINGULAR
2 expanzen
                  = ano ne xml
                  = prvni posledni normalni NAME
   alternativa
   dalsi
                 = BEFEHL
   prikaz
                  = CD:THREEARGUMENTS
   textovyprikaz = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
   language
   metoda
                 = aktualni predchozi lokalne text vse ABSCHNITT
   kriterium
   pismeno
                 = COLOR
   barva
   styltextu
   barvatextu
                  = COLOR
   stylsynonyma
   barvasynonyma = COLOR
\nastavtabelaci [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuptabulation
\nastavtabulky [..,..^*=..,..]
  text
                 = DIMENSION max
   split
                 = ano ne opakovat auto
                 = zap vyp
   ramecek
                 = inherits: \preskoc
   NL
                = male stredni velke zadny NUMMER
   VI.
                 = male stredni velke zadny NUMMER
   HL
                = male stredni velke zadny
   vzdalenost
                = vlevo nastred vpravo
   zarovnani
                 = BEFEHL
   prikazy
   zakladnifont = inherits: \nastavzakladnifont
   tloustkalinky = DIMENSION
                 = strut NUMMER
   vyska
                 = strut NUMMER
   hloubka
```

```
\nastavtenkelinky [..,..^*=..,..]
                    = max DIMENSION
  vvska
                    = max DIMENSION
   hloubka
                    = barevne
   pozadi
                    = zap vyp
   ramecek
                   = DIMENSION
   tloustkalinky
                    = a b c zadny
   alternativa
                    = COLOR
   barvapozadi
                    = COLOR
   barva
   meziradkovamezera = male stredni velke NUMMER
                    = BEFEHL
   pred
                    = BEFEHL
   mezi
                    = BEFEHL
                    = NUMMER
\nastavtext [...^1] [...,..^2]
1 text marginalie hrana
2 inherits: \setuplayoutelement
\nastavtexthlavicky [...^1] [...,..^2]...]
1 SPRACHE
2 KEY = VALUE
\nastavtextovelinky [..,..^*=..,..]
                  = BEFEHL
* pred
                 = BEFEHL
   ро
   mezi
                 = BEFEHL
   tloustkalinky = DIMENSION
misto = vlevo naokraji
   pismeno
                = COLOR
   barva
   barvalinky = COLOR
sirka = DIMENSION
                = DIMENSION
= DIMENSION
   vyska
   vzdalenost
   korekcehloubky = zap vyp
                 = inherits: \nastavzakladnifont
   zakladnifont
\nastavtextpopisku [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
\verb|\nastavenipopisektext[...]| [...,...]|
1 SPRACHE
2 KEY = VALUE
\nastavtexttexty [.^1.] [.^2.] [.^3.] [.^4.] [.^5.]
1 text marginalie hrana
2 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
3 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
```

```
\nastavtextyupati \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 text marginalie hrana
2 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
3 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
\label{lambda} $$ \arrangle nastavtextyzahlavi [...] [...] [...] [...] [...] [...] $$
1 text marginalie hrana
2 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
3 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
\nastavtoleranci [...,*...]
* horizontalne vertikalne velmistriktni striktni tolerantni velmitolerantni mezera natahnout
\nastavtrideni [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 SINGULAR
2 expanzen
                   = ano ne xml
   alternativa
                   = prvni posledni normalni NAME
   dalsi = BEFEHL
prikaz = CD:THREEARGUMENTS
   prikaz
   textovyprikaz = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
   language
   metoda
   kriterium
                   = aktualni predchozi lokalne text vse ABSCHNITT
   pismeno
   barva
                   = COLOR
   styltextu
                   = COLOR
   barvatextu
   stylsynonyma = barvasynonyma = COLOR
\nastavtype [\ldots, 1] [\ldots, 2]
1 NAME
2 volba
           = mp lua xml parsed-xml nested tex context zadny NAME
   prikaz = CSNAME
             = BEFEHL
   vlevo
   vpravo = BEFEHL
   tab
            = ano ne NUMMER
   compact = absolutni posledni vse
   escape = ano ne TEXT PROCESSOR->TEXT
   pismeno =
   barva
            = COLOR
            = ano ne normalni hyphenated
   radky
   mezera = zap vyp normalni fixne natahnout
\nastavumisteniprotejsku [..,..*=..,..]
   status = start stop
   pred = BEFEHL
            = BEFEHL
   ро
          = BEFEHL
   mezi
```

```
\nastavumistovani [..., 1] [.., ... = .., ...]
1 NAME
2 offset
              = ano ne
   jednotka = ex em pt in cm mm sp bp pc dd cc nc
   status = start prekryv
xoffset = DIMENSION
   yoffset = DIMENSION
   xkrok = absolutni relativni
ykrok = absolutni relativni
   xmeritko = NUMMER
   ymeritko = NUMMER
   xfaktor = NUMMER
   yfaktor = NUMMER
faktor = NUMMER
meritko = NUMMER
\nastavupati [.1] [..,..=2]
1 text marginalie hrana
2 inherits: \setuplayoutelement
\nastavupravu [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                  = inherits: \strana
2 stranka
   prikaz
                  = BEFEHL
                  = DIMENSION
   sirka
                  = DIMENSION
   vyska
   zarovnani
                  = inherits: \nastavzarovnani
                  = NAME
   setups
                  = BEFEHL
   vrsek
   spodek
                  = BEFEHL
                  = BEFEHL
   pred
   po
                  = BEFEHL
                  = vrsek
   misto
                  = REFERENCE
   odkaz
   pagestate = start stop
   statuszahlavi = start stop vysoko prazdne zadny normalni
   statusupati = start stop vysoko prazdne zadny normalni
statusvrsku = start stop vysoko prazdne zadny normalni
   statusspodku = start stop vysoko prazdne zadny normalni
   statustextu = start stop vysoko prazdne zadny normalni
oboustranne = ano ne prazdne
                  = inherits: \value-style
   pismeno
                  = COLOR
    barva
\nastavurl [..,..*...]
   pismeno =
            = COLOR
   barva
\n \nastavusporadani [\dots, \dots]
   zablokovat zrcadleno dvoustranny negativ 90 180 270 reset pozadi normalni 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP
   2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12
   DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME
\normalfont{nastavvelikostpapiru} [..., ...] [..., ...]
1 reset nasirku zrcadleno negativ otoceno 90 180 270 NAME
2 reset nasirku zrcadleno negativ otoceno 90 180 270 NAME
```

```
\nastavvelikostpapiru [...^1] [...,..^2]
  NAME
                 = BEFEHL
                 = BEFEHL
   spodek
                 = BEFEHL
   vlevo
                = BEFEHL
   vpravo
   metoda
                 = normalni zadny NAME
                = NUMMER
   meritko
                 = NUMMER
   nx
                 = NUMMER
                = DIMENSION
   dx
                = DIMENSION
   dy
                = DIMENSION
   sirka
                = DIMENSION
   vyska
   svrchnimezera = DIMENSION
   zpetnamezera = DIMENSION
                 = DIMENSION
   offset
                = reset nasirku zrcadleno negativ otoceno 90 180 270 NAME
   stranka
                = reset nasirku zrcadleno negativ otoceno 90 180 270 NAME
   papir
   volba
                 = prizpusobive max
                 = DIMENSION
   vzdalenost
\nastavvsechnapole [..., ...] [.., ... \stackrel{2}{=} .., ...] [.., ... \stackrel{4}{=} .., ...]
1 reset popisek ramecek horizontalne vertikalne
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\nastavvyplnovelinky [..,..*...]
* pred
                     = BEFEHL
                     = BEFEHL
   ро
                     = NUMMER
   n
   meziradkovamezera = male stredni velke NUMMER
   vzdalenost
                    = DIMENSION
   sirka
                    = prizpusobive siroky DIMENSION
                    = BEFEHL
   oddelovac
   pismeno
                     = COLOR
   barva
\nastavvyplnoveradky [..,..^*=..,..]
                 = BEFEHL
* pred
                 = BEFEHL
   po
   marginalie
                 = DIMENSION
                 = DIMENSION
                 = DIMENSION
   vzdalenost
   tloustkalinky = DIMENSION
                 = COLOR
   barva
```

```
\nastavvzhled [...] [...,... = ...]
1 NAME
                               = start stop normalni opakovat
2 status
   marginalie
                              = DIMENSION
                              = DIMENSION
   hrana
   vzdalenostokraje = DIMENSION
vzdalenosthrany = DIMENSION
vzdalenostlevehrany = DIMENSION
vzdalenostpravehrany = DIMENSION
    vzdalenostlevehookraje = DIMENSION
    vzdalenostpravehookraje = DIMENSION
    vzdalenostvrsku = DIMENSION
   vzdalenostvrsku
vzdalenostzahlavi
vzdalenostupati
vzdalenostspodku
prednastaveni
                              = DIMENSION
                              = DIMENSION
                              = DIMENSION
                              = NAME
                              = DIMENSION
    pravyokraj
                              = DIMENSION
                              = DIMENSION
    levahrana
   pravahrana
                              = DIMENSION
    zahlavi
                              = DIMENSION
                              = DIMENSION
    upati
                              = DIMENSION
    vrsek
    spodek
                              = DIMENSION
    zpetnamezera
                              = DIMENSION
    svrchnimezera
                              = DIMENSION
                              = NAME
    setups
                         = DIMENSION
= DIMENSION
= DIMENSION
= NUMMER
= DIMENSION
    cutspace
    sirka
                              = DIMENSION nastred prizpusobive
    bottomspace
    radkv
                              = DIMENSION nastred prizpusobive
    vyska
   horoffset
offsethlavicky
sloupce
vzdalenostsloupcu
                              = DIMENSION
                              = DIMENSION
                              = NUMMER
                              = DIMENSION
    {\tt metoda}
                              = implicitni normalni NAME
                               = vlevo nastred vpravo vrsek spodek jednostranne dvoustranny
    sirkatextu
                              = DIMENSION
    vyskatextu
                              = DIMENSION
                              NUMMER.
    nx
                              = NUMMER
    ny
                               = DIMENSION
    dx
                              = DIMENSION
    dv
   meritko
                              = NUMMER
                              = NUMMER
    sx
                              = NUMMER
    sy
                          = zap vyp stranka prazdne barevne
= ano ne vyp
= DIMENSION
= implicitni normalni zlom NAME
= DIMENSION
   znaceni
   mrizka
    textdistance
    alternativa
    clipoffset
cropoffset
                              = DIMENSION
                              = DIMENSION
                              = DIMENSION
    trimoffset
    bleedoffset
                              = DIMENSION
    artoffset
                               = DIMENSION
```

\nastavvzhled [.*.]

* reset NAME

\nastavzahlavi [...] [..,.. $\stackrel{2}{=}$..,..]

- 1 text marginalie hrana
- 2 inherits: \setuplayoutelement

$\noindent [..., ...]$

* DIMENSION NAME globalne reset x xx male velke script scriptscript rm ss tt hw cg antikva serif pravidelne sans bezserifu podpora opis strojopis mono rukopisne kaligraficke

\nastavzarovnani [...,*...] * siroky siroce spodek vyska radek vysoko nizko nivy flushright flushleft nastred ano ne sirka normalni reset uvnitr vnejsi flushinner flushouter vlevo vpravo center zablokovat posledni end odstavec lefttoright righttoleft 12r r21 tabulka lesshyphenation morehyphenation visici nothanging hz fullhz nohz hyphenated nothyphenated tolerantni velmitolerantni natahnout extremestretch finalni 2*final 3*final 4*final \nastavznaceni [..., ...] $[.., ... \stackrel{2}{=} .., ...]$ 1 BESCHRIFTUNG 2 status = start stop = ano ne = BEFEHL expanzen oddelovac filtercommand = CD:ONEARGUMENT \nastavzuzeni $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ 1 NAME 2 vlevo = DIMENSION stredni = DIMENSION = DIMENSION vpravo implicitni = [-+]vlevo [-+]nastred [-+]vpravo NUMMER*vlevo NUMMER*nastred NUMMER*vpravo reset = BEFEHL pred = BEFEHL po \nastrane [.*.] * REFERENCE \naturalhbox ... {...} 1 TEXT 2 CONTENT \naturalhpack ... { ... } 1 TEXT 2 CONTENT \naturalvbox .. $\{.$..1 TEXT 2 CONTENT \naturalvcenter \dots^1 { \dots^2 } 1 TEXT 2 CONTENT \naturalvpack ... { ... } 1 TEXT 2 CONTENT \naturalvtop ... { ... } 1 TEXT 2 CONTENT

\naturalwd .*.
* CSNAME NUMMER

\negatecolorbox
* CSNAME NUMMER
\negated {.*.}
* TEXT
\negthinspace
\nejakyradek [.*.]
* REFERENCE
\nekde {.1.} {.2.} [.3.]
1 TEXT
2 TEXT 3 REFERENCE
\newattribute \.*
* CSNAME
\newcatcodetable \.*
* CSNAME
\newcounter \.*
* CSNAME
\newevery \ \
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode {.*.}
* NAME
$\verb \newsignal \setminus$
* CSNAME
\newsystemmode {.*.}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd

```
\nextcounter [.1] [.2]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
\dalsiparagraphs
\verb|\nextrealpage|
\nextrealpagenumber
\nextsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\nextsubpage
\verb|\nextsubpagenumber||
\verb|\nextuserpage|
\nextuserpagenumber
\neznamo
\nihongo
\nivy [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 vlevo vpravo
2 CONTENT
3 CONTENT
\nizky {.*.}
* CONTENT
\nizko {.*.}
* CONTENT
\nobar {.*.}
* CONTENT
\nocitation [...]
* REFERENCE
```

```
\nocitation \{...^*\}
* REFERENCE
\nocite [...]
* REFERENCE
\nocite \{.\overset{*}{\ldots}\}
* REFERENCE
\nodetostring \setminus ... { ...}
1 CSNAME
2 CONTENT
\verb|\noffigure pages|
\noflines
\noflocalfloats
\nnoindentation
\verb|\nokap {.*.}|
* TEXT
\nonfrenchspacing
\nonmathematics {.*.}
* CONTENT
\verb| nop ... | |
* TEXT
\nop
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \nastavoramovani
2 CONTENT
1 CSNAME
2 DIMENSION
\normalizedfontsize
```

```
\verb|\normalizefontdepth| \land ... \land \{...\} \land \{...\} \land \{...\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \\.^1..\ \{\.^2.\}\ \{\.^3.\}\ \{\.^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontline \\\^1..\ \{\cdot^2.\}\ \{\cdot^3.\}\ \{\cdot^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextline \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\verb| \normalizetextwidth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normaltypeface
```

```
\notesymbol [.1] [.2]
1 NAME
2 REFERENCE
\notragged
\ntimes \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 NUMMER
\verb|\numberofpoints {...}|
* DIMENSION
\olimits
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\obrazovka [...,*...]
* inherits: \strana
1 REFERENCE
2 TEXT
\odkaznastranu [...,*...]
* REFERENCE
\odkaznatext [..., 1] {...}
1 REFERENCE
2 TEXT
\odkazujici (..., ...) (..., ...) [...]
1 POSITION
2 POSITION
3 REFERENCE
\offset [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupoffset
2 CONTENT
```

```
\offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.. {\dots.}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\okr {.*.}
* TEXT
\onedigitrounding \{...^*.\}
* NUMMER
\operatorlanguage
\operatortext \{.\overset{*}{\ldots}\}
\opissoubor [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots] \{\ldots\rightarrow\ldots}
1 NAME
2 inherits: \nastavopis
3 FILE
\opis [..,..^{1}_{-}...] {.^{1}_{-}.}
1 inherits: \nastavtype
2 CONTENT
\opis [..,.. <sup>1</sup>..,..] <<..².>>
1 inherits: \nastavtype
2 ANGLES
\opis [..,.. = ..,..] {...}
1 inherits: \nastavtype
2 CONTENT
\opis [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \nastavtype
2 ANGLES
\oramovani [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \nastavoramovani
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {.\(\frame\)}
1 inherits: \nastavoramovani
2 CONTENT
\verb| \ordinaldaynumber {.*.}|
* NUMMER
```

```
\ordinalstr {.*.}
* TEXT
\oref [.*.]
* REFERENCE
\orez [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \nastavorez
2 CONTENT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternativa = a b
   inherits: \setupcollector
2 pismeno =
   barva = COLOR
   inherits: \nastavoramovani
3 TEXT
4 CONTENT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternativa = a b
   inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ornamenttext [.\(\frac{1}{2}\)] \{.\(\frac{2}{2}\)} \{.\(\frac{3}{2}\)}
1 NAME
2 TEXT
3 CONTENT
\ornament \{...^1.\} \{...^2.\}
1 TEXT
2 CONTENT
\otocit [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \nastavotoceni
2 CONTENT
\outputfilename
\outputstreambox [.*.]
* NAME
\outputstreamcopy [.*.]
* NAME
\outputstreamunvbox [.*.]
* NAME
```

\outputstreamunvcopy [.*.] * NAME
\over [.*.] * REFERENCE
\overbar {.*.} * CONTENT
\overbars {.*.} * CONTENT
\overbartext {.\darkleftharpoonup \cdot \c
\overbarunderbar {.*.} * TEXT
\overbrace {.*.} * TEXT
\overbracetext {.\frac{1}{2}} {.\frac{2}{2}} 1 TEXT 2 TEXT
\overbraceunderbrace {.*.} * TEXT
\overbracket {.*.} * TEXT
\overbrackettext {.\displaystylength{1.5}{0.0000000000000000000000000000000000
\overbracketunderbracket {.*.} * TEXT
\overlaybutton [.*.] * REFERENCE
\overlaybutton {.*.} * REFERENCE
\overlaycolor
\overlaydepth

```
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\verb|\overlayrollbutton [...^1.] [...^2]|
1 REFERENCE
2 REFERENCE
\overlaywidth
\verb|\overleftarrow| {...}^*|
* TEXT
\verb|\overleftharpoondown {...}|
* TEXT
\verb|\overleftharpoonup {...}^*.}|
\verb|\overleftrightarrow| {.}^*.}
* TEXT
\overloaderror
\overparent \{.\overset{*}{.}.\}
* TEXT
\overparenttext \{...^1\}
1 TEXT
2 TEXT
\verb|\overparentunderparent| \{.\overset{*}{\ldots}\}
* TEXT
\overrightarrow \{.\overset{*}{\ldots}\}
* TEXT
\verb|\overrightharpoondown {.*.}|
* TEXT
```

```
\overrightharpoonup \{...^*.\}
* TEXT
\overset {...} {...}
1 TEXT
2 TEXT
\overstrike \{...^*.\}
* CONTENT
\overstrikes \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\overtwoheadleftarrow| {.*.}|
* TEXT
\overtwoheadrightarrow \{...^*\}
* TEXT
\oznaceni (..., ...) (..., ...) [.., ... = .., ...] {.4.}
1 POSITION
2 POSITION
3 inherits: \nastavoramovani
4 TEXT
\PDFcolor {...}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints \{...^1\} \...
1 DIMENSION
2 CSNAME
\PointsToReal \{...^1.\} \...
1 DIMENSION
2 CSNAME
\P \PointsToWholeBigPoints \{...\} \.\.\.\.
1 DIMENSION
2 CSNAME
```

```
\PPCHTEX
\PPCHTeX
\PRAGMA
\label{eq:ptToCm} $$ \{ \dots^* . \} $$
* DIMENSION
\pagearea [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 vrsek zahlavi text upati spodek
2 text marginalie hrana
3 vlevo vpravo lefttext middletext righttext
\pagebreak [...,*...]
* NAME
\pagefigure [...^1] [...,..^2]....
1 FILE
2 inherits: \setupexternalfigure
\pagegridspanwidth {...}
* NUMMER
\pageinjection [...] [..,..\stackrel{2}{=}..,..]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
\pagestaterealpage \{...^1\}
1 NAME
2 NAME NUMMER
\paletsize
\paragraphs
\part [..., 1...] {...}
1 REFERENCE
2 TEXT
\pdfactualtext \{...\}
1 CONTENT
2 TEXT
```

```
\pdfbackendactualtext \{...\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...^1\}
1 NAME
2 TEXT
\verb|\pdfbackendsetcolorspace {...}| {...}|
1 NAME
2 TEXT
\verb|\pdf| backendsetextgstate { . \dots . } { . . . } { . . . . }
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1\}
2 TEXT
\pdfbackendsetname \{...^1\} \{...^2\}
1 NAME
2 TEXT
\pdfbackendsetpageattribute \{...\}
1 NAME
2 TEXT
\pdfbackendsetpageresource \{...^1\}
1 NAME
2 TEXT
\verb|\pdf| backendsetpagesattribute { . } `. `. ` { . } `. `. |
1 NAME
2 TEXT
\pdfbackendsetpattern \{...\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
```

```
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{...\} \{...\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMMER
\persiannumerals \{...^*\}
* NUMMER
\phantom \{...^*\}
* CONTENT
\verb|\phantombox|[..,..^*=..,..]|
* sirka = DIMENSION
   vyska = DIMENSION
   hloubka = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\pis [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \nastavtype
2 CONTENT
\pis [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \nastavtype
2 ANGLES
\placeattachments
\placebtxrendering [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupbtxrendering
```

```
\placecitation [.*.]
* REFERENCE
\placecomments
\placecontent [..,..*=..,..]
* inherits: \nastavseznam
\placecurrentformulanumber
\placedbox \{...^*\}
* CONTENT
2 REFERENCE
3 TEXT
4 CONTENT
\placefloat [.\frac{1}{1}] [...\frac{2}{1},...] [...\frac{3}{1},...] \{.\frac{4}{1}} \{.\frac{5}{1}}
1 SINGULAR
3 REFERENCE
4 TEXT
5 CONTENT
\label{eq:local_place} $$ \prod_{i=1}^3 [\dots_i^2, \dots] [\dots_i^3, \dots] {.4.} {.5.} 
1 NAME
3 REFERENCE
4 TEXT
5 CONTENT
2 REFERENCE
3 TEXT
4 CONTENT
\placeframed [.\dots] [..,.\dots\delta.] \{...\}
1 NAME
2 inherits: \nastavoramovani
3 CONTENT
```

```
\placegraphic [..., ...] [..., ...] {...} {...}
2 REFERENCE
3 TEXT
4 CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\verb|\placeheadtext[...]|
* ABSCHNITT
\placehelp
\label{eq:placechemical} $$ \left[\dots, \dots, \dots\right] \left[\dots, \dots, \dots\right] \left\{\dots, \dots\right\} \left\{\dots, \dots\right\} $$
2 REFERENCE
3 TEXT
4 CONTENT
\placeindex [..,..*...]
* inherits: \nastavrejstrik
\parbox{$\p$ placeinitial } [...^*]
* NAME
\placeintermezzo [..., ...] [..., ...] {...} {...}
2 REFERENCE
3 TEXT
4 CONTENT
\placelayer [.*.]
* NAME
2 inherits: \setuplayer
{\tt 3} \quad {\tt inherits: \ \ \ } {\tt setuplayeredtext}
5 CONTENT
\placelistofabbreviations [..,..=^*..,..]
* inherits: \nastavsynonyma
\placelistoffigures [..,..^*=..,..]
* inherits: \nastavseznam
```

```
\placelistoffloats [..,..^*=..,..]
* inherits: \nastavseznam
\placelistofgraphics [..,..^*=..,..]
* inherits: \nastavseznam
\placelistofchemicals [..,..^*=..,..]
* inherits: \nastavseznam
\placelistofintermezzi [..,..*...]
* inherits: \nastavseznam
\placelistoflogos [..,..^*=..,..]
* inherits: \nastavtrideni
\placelistofpublications [...^1] [...,..^2]
2 inherits: \setupbtxrendering
\placelistofsorts [...^1] [...,..^2=..,..]
1 SINGULAR
2 inherits: \nastavtrideni
\placelistofsorts [..,..^*=..,..]
* inherits: \nastavtrideni
\placelistofsynonyms [.1] [..,... = ..,..]
1 SINGULAR
2 inherits: \nastavsynonyma
\placelistofsynonyms [..,..^*=..,..]
* inherits: \nastavsynonyma
\placelistoftables [..,..*...]
* inherits: \nastavseznam
\placelocalnotes [...] [...,... = ...]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}..}
2 inherits: \setupplacement
3 CONTENT
\placement [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupplacement
2 CONTENT
```

```
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\verb|\placenamedformula|[..., ...]| \{...\}
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupnote
\placepagenumber
\placepairedbox [.1] [..,..\stackrel{2}{=}..,..] {.1.} {.1.}
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\umistipairedbox [..,.. \stackrel{1}{=}..,..] {.\unistipairedbox [..,.. \stackrel{1}{=}..,..] {.\unistipairedbox [..,.. \stackrel{1}{=}..,..]
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
1 NAME
2 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,..^2]
1 LISTE
2 inherits: \nastavseznam
\placerenderingwindow [...^1] [...^2]
1 NAME
2 NAME
\placetable [..., ...] [..., ...] {...} {...}
2 REFERENCE
3 TEXT
4 CONTENT
\plnezneni {...}
* NAME
```

```
\pole [.1.] [.2.]
1 NAME
2 TEXT
\polozka [...,*...]
* REFERENCE
\polozky [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{\ldots^2\}
1 inherits: \nastavpolozky
2 TEXT
\pol
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [.*.]
* NAME
\popisek [..., 1 {.2.}
1 REFERENCE
2 TEXT
\verb|\popsystemmode| {.}^*..|
* NAME
\porovnejpaletu [.*.]
* NAME
\verb|\porovnejskupinubarev [...*]|
* NAME
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
\verb|\postponenotes|
\verb|\pozadi| \{.\overset{*}{\dots}\}
* CONTENT
```

```
\pozadi {.*.}
* CONTENT
\pozice [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \nastavumistovani
2 POSITION
3 CONTENT
\poznamka [.1] [.2]
1 NAME
2 REFERENCE
\verb|\poznamkapodcarou[..., ...] {...}|
1 REFERENCE
2 TEXT
\poznamkapodcarou [..,..*...]
* titul = TEXT
  zalozka = TEXT
  seznam = TEXT
odkaz = REFERENCE
1 REFERENCE
2 TEXT
\note [..,..*...]
* titul = TEXT
  zalozka = TEXT
  seznam = TEXT
   odkaz = REFERENCE
\verb|\predefinedfont[...]|
\predefinefont [...^1] [...^2]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\pref {.1.} {.2.} [.3.]
1 TEXT
2 TEXT
3 REFERENCE
\prefixedpagenumber
\prefixlanguage
```

```
\prefixtext {.*.}
\prelozit [..,..*...]
* SPRACHE = TEXT
\prependetoks ... \to \...
1 BEFEHL
2 CSNAME
\prependgvalue \{...\}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1\}
1 NAME
2 BEFEHL
\verb|\prepninazakladnifont [...,*...]|
* inherits: \nastavzakladnifont
\presetbtxlabeltext [...] [...,... = ...,..]
1 SPRACHE
2 KEY = VALUE
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, *, \dots]
* NAME
\presetheadtext [...] [...,... = ...]
1 SPRACHE
2 KEY = VALUE
```

```
\presetlabeltext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
\presetpopisektext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetmathlabeltext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
\presetoperatortext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presettaglabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetunittext [...^1] [...,..^2]...]
1 SPRACHE
2 KEY = VALUE
\preskoc [...,*...]
* inherits: \vspacing
\pretocommalist \{ ... \} \ \ ^2 ...
1 TEXT
2 CSNAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
```

```
\prevsubcountervalue [.1.] [.2.]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\prizpusobivepole [...] [...,..=2...]
1 NAME
2 inherits: \setupfieldbody
\prizpusobvzhled [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER
2 vyska = max DIMENSION radky = NUMMER
\procent
\processaction [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{3}..,\ldots]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^3....]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..\frac{1}{2}....] \.\.^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2..
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \...
1 NAME
2 CSNAME
\verb|\processbody| fontenvironmentlist \verb|\|."..
* CSNAME
```

```
\processcolorcomponents {.*.}
* COLOR
\processcommacommand [\ldots, 1, \ldots] \.\.^2...
1 BEFEHL
2 CSNAME
\processcommalist [\dots, 1, \dots] \.2...
1 BEFEHL
2 CSNAME
1 BEFEHL
2 CSNAME
2 CSNAME
\processfile \{...^*\}
* FILE
\verb|\processfilemany {...}|
* FILE
\processfilenone \{...^*\}
* FILE
\processfileonce \{...^*\}
* FILE
\processfirstactioninset [.\ddots] [..,..\,=\dots\..,..]
1 BEFEHL
2 APPLY
\processisolatedchars \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\processisolatedwords \{ . \stackrel{1}{\ldots} \} \ \backslash \stackrel{2}{\ldots}
1 TEXT
2 CSNAME
\verb|\processline table buffer [...^*]|
* BUFFER
\processlinetablefile \{...^*.\}
* FILE
```

```
\processlist {.1.} {.2.} {.3.} \...
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\processMPfigurefile {.*.}
\processmonth \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
\processseparatedlist [.1] [.2] [.3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...^{1}, \{...\}, \{...\}, \{...\}, \{...\}, [...]
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\verb|\processuntil| \verb|\|...|^*...
* CSNAME
\verb|\processxtablebuffer [...]|
* NAME
\processyear \{...^{1}..\} \{...^{2}..\} \{...^{3}..\} \{...^{4}..\}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
```

```
\produkt [.*.]
* FILE
\produkt ....
* FILE
\profiledbox [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\ldots}
1 zadny fixne striktni halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...^1.\} .2.
1 zadny fixne striktni halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
\program [...]
* NAME
\projekt [.*.]
* FILE
\projekt ....
* FILE
\prostredi [.*.]
* FILE
\prostredi ....
* FILE
\verb|\pseudoMixedCapped {...}|
* TEXT
\verb|\pseudoSmallCapped {...}^*.}
* TEXT
\verb|\pseudoSmallcapped {.*.}|
* TEXT
\verb|\pseudosmallcapped {...}^*.}
* TEXT
\psh [.1] .2. \\
1 REFERENCE
2 TEXT
\purenumber {.*.}
* NUMMER
```

```
\pusharrangedpages ... \poparrangedpages
* CSNAME
\position{The left of the le
* NAME
\pushbarva [.*.] ... \popbarva
* COLOR
\pushbutton [.1] [.2]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushendofline ... \popendofline
\verb|\pushindentation| \dots \verb|\popindentation|
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.*.]
* NAME
\pushpath [.*.] ... \poppath
* FILE
\pushpozadi [.*.] ... \poppozadi
* NAME
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\verb|\pushrandomseed| \dots \verb|\poprandomseed|
\pushreferenceprefix \{...^*\} ... \popreferenceprefix
\pushsystemmode \{...^*\}
* NAME
```

```
\qquad
\quad
\quads [.*.]
* NUMMER
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\verb|\ReadFile {...}|
* FILE
\Rimskecislice {.*.}
* NUMMER
\raggedbottom
\raggedcenter
\raggedleft
\verb|\raggedright|
\raggedwidecenter
\raisebox \{ ...^1 ... \} \\\\.^2 ... \{ ...^3 ... \}
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext| \{ . \overset{*}{\ldots} \}
* TEXT
\randomnumber \{...^1\}
1 NUMMER
2 NUMMER
\ran {.*.}
* TEXT
\rawcounter [.1.] [.2.]
1 NAME
2 NUMMER
```

```
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \aktualnidatum
\rawdoifelseinset \{...\} \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1\}
1 CONTENT
2 TRUE
\rawdoifinsetelse \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\rawgetparameters [...] [...,...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}..,..\]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [..., ...] \setminus ...
2 CSNAME
\rawprocesscommalist [..., ...] \.\.\.\.
1 BEFEHL
2 CSNAME
\verb|\rawstructurelistuservariable {...}^*|
\rawsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\raw [.1.] .2. \\
1 REFERENCE
2 TEXT
```

```
\rbox .1. {.2.}
1 TEXT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:condition} $$\operatorname{cadfixfile} \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \} $$
1 FILE
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile {.1.} {.2.} {.3.}
1 FILE
2 TRUE
3 FALSE
\readxmlfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\realpagenumber
```

```
\verb|\realSmallCapped {...}|
* TEXT
\verb|\realSmallcapped {...}^*|
* TEXT
\verb|\realsmallcapped {...}^*.}
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
2 REFERENCE
\referenceformat \{...^1, \{...^2, [...^3]\}
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\verb|\registerattachment|[...]|[...,..=^2...,..]|
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMMER
\registerexternalfigure [.1] [.2] [..,.3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\registerfontclass| \{.\overset{*}{\ldots}\}
* NAME
\registerhyphenationexception [.1] [.2]
1 SPRACHE
2 TEXT
```

```
\verb|\registerhyphenationpattern [.\frac{1}{2}.] [.\frac{2}{2}.]|
1 SPRACHE
2 TEXT
\registermenubuttons [.^{1}.] [.^{2}.]
1 NAME
2 TEXT
\registersort [...^1] [...^2]
1 SINGULAR
2 NAME
\registersynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SINGULAR
2 NAME
\registerunit [.1] [..,.2]
1 prefix jednotka operator suffixe symbol packaged
2 KEY = VALUE
\rejstrik [...] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\rejstrik [.\frac{1}{2}.\} [..+\frac{3}{3}+...]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...^1] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\verb|\relateparameterhandlers| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 NAME
\verb|\relaxvalue| if undefined {...}^*|
* NAME
\remainingcharacters
\removebottomthings
```

```
\removedepth
\removefromcommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\removelastskip
\verb|\removelastspace|
\verb|\removemarkedcontent| [...^*]
* NAME
\removepunctuation
\removesubstring \dots^1. \from \dots^2. \to \\dots^3.
1 TEXT
2 TEXT
3 CSNAME
\removetoks ... \from \...
1 BEFEHL
2 CSNAME
\verb|\removeunwantedspaces||
\replacefeature [.*.]
* NAME
\replacefeature \{...^*\}
* NAME
\verb|\replaceincommalist| \verb|\|...|^1 ... | \{ ... \}
1 CSNAME
2 NUMMER
\replaceword [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
```

\resetallattributes
\resetandaddfeature [.*.] * NAME
\resetandaddfeature {.*.} * NAME
\resetbar
\resetbreakpoints
\resetbuffer [.*.] * BUFFER
\resetcollector [.*.] * NAME
\resetcounter [.1.] [.2.] 1 NAME 2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag {.*.} * NAME
\resetfontcolorsheme
\resetfontfallback [] [] 1 NAME 2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping

\resetinjector [.*.]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\resetmarker [.*.]
* NAME
\resetmode {.*.}
* NAME
\resetpagenumber
\resetparallel [.1.] [,2]
1 NAME
2 NAME vse
\resetpath
\resetpenalties \
* CSNAME
\resetprofile
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME

```
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| {. . . }
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue {.*.}
* NAME
\resetvisualizers
\resetznaceni [.*.]
* BESCHRIFTUNG
\verb|\reshapebox {...}^*|
* BEFEHL
\restartcounter [.1] [.2] [.3]
1 NAME
2 NUMMER
3 NUMMER
\restorebox {.1.} {.2.}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
```

```
\restorecurrentattributes {.*.}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,..=2...
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence \{...\}
* CHARACTER
\label{local_rhbox} $$ \ \ {\dots}$
* CONTENT
\right .*.
* CHARACTER
\rightbottombox {.*.}
* CONTENT
* CONTENT
* CONTENT
* KEY
\rightlabeltext {.*.}
* KEY
\rightpopisektext {. ".}
* KEY
\rightline \{...^*\}
* CONTENT
```

```
\rightmathlabeltext {.*.}
\rightorleftpageaction \{...\}
 1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
\verb|\righttoleftvbox| ...^1. \{...^2.\}
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
1 TEXT
2 CONTENT
\righttopbox {.*.}
* CONTENT
\rimskecislice {.*.}
* NUMMER
\rlap {.*.}
* CONTENT
\robustaddtocommalist \{...^1.\} \.\.\.\.
1 TEXT
2 CSNAME
\robustdoifelseinset \{...^1\}
1 TRUE
2 FALSE
\robustdoifinsetelse \{...\}
1 TRUE
2 FALSE
```

```
\robustpretocommalist \{ . \stackrel{1}{\dots} \} \ \backslash \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\rob [.1.] .2. \\
1 REFERENCE
2 TEXT
\rollbutton [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \rights\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{4}{2}\ldots\frac{3}{2}\ldots\frac{4}{2}\ldots\frac{3}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{1}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}{2}\ldots\frac{4}
2 inherits: \nastavinterakcnimenu
4 REFERENCE
\rollbutton [..,..^{\frac{1}{2}}..,..] ...^2 [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\roman
\rozdelplvouciobjekt [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \nastavdeleniplvoucichobjektu
2 BEFEHL
3 CONTENT
\roztazene [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstretched
2 TEXT
\rtop .1. {.2.}
1 TEXT
2 CONTENT
\ruledhbox ... {...}
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledmbox {...}
* CONTENT
```

```
\ruledtopv .. \{..^{2}.\}
1 TEXT
2 CONTENT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvpack .. \{..^{2}.\}
1 TEXT
2 CONTENT
\ruledvtop .. \{..^{2}.\}
1 TEXT
2 CONTENT
\rul .*. \\
* TEXT
\runMPbuffer [...,*...]
* NAME
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...^1.\} \...^2.
1 DIMENSION
2 CSNAME
\SLOVA \{...\}
* TEXT
\SLOVO {.*.}
* TEXT
\Slova {.*.}
* TEXT
\Slovo {.*.}
* TEXT
\mbox{Smallcapped } \{...^*\}
* TEXT
```

```
\safechar {.*.}
* NUMMER
\sans
\sansbold
\sansnormal
\sansserif
\savebarva ... \restorebarva
\savebox \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.\frac{1}{2}.] [..\frac{2}{3}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{3}
1 NAME
2 FILE
3 dataset = NAME
            typ = bib lua xml
soubor = FILE
            kriterium = vse text uvod odkaz aktualni zde predchozi lokalne komponenta SECTIONBLOCK:vse SECTIONBLOCK:odkaz
                                                           SECTIONBLOCK:aktualni SECTIONBLOCK:predchozi
\savebuffer [\ldots, 1] [\ldots]
1 BUFFER
2 FILE
\savebuffer [..,..^*=..,..]
* seznam = NAME
            soubor = FILE
           prefix = ano ne
\savecounter [.*.]
* NAME
\savecurrentattributes \{...\}
* NAME
\savenormalmeaning \setminus.*..
* CSNAME
\savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
4 CONTENT
```

```
\savetwopassdata \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 CONTENT
\sbox \{ ...^* . \}
* CONTENT
\script
1 TEXT
2 TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\secondofsixarguments| {. }^1. {. }^2. {. }^3. {. }^4. {. }^4. {. }^5. {. }^6. {. }^6.
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
2 TEXT
3 TEXT
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
```

```
\verb|\scondoftwounexpanded {...}| {...}|
1 TEXT
2 TEXT
\section [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 TEXT
\sekce [\ldots, 1] {...}
1 REFERENCE
2 TEXT
1 REFERENCE
2 NUMMER
3 TEXT
\sekce [\ldots, \stackrel{*}{\ldots}, \ldots]
                = TEXT
* titul
               = TEXT
   zalozka
           = TEXT
= TEXT
= REFERENCE
   znaceni
   seznam
   odkaz
   vlastnicislo = TEXT
\sedabarva [...^1] {...}
1 COLOR
2 CONTENT
\seeindex [.^{1}.] [..+.^{2}.+..] {.^{3}.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\vizrejstrik [...^1.] [...+...^2.+..] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\select \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} \{...^{6}.\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\serializecommalist [...,*...]
* BEFEHL
```

```
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots {\dots2.}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [...^*]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\setcatcodetable \.*..
* CSNAME
\setcollector [.1] [..,.. \stackrel{2}{=}..,..] \{...\}
2 inherits: \setupcollector
3 CONTENT
\setcolormodel [.*.]
* black bw seda rgb cmyk vse zadny
\setcounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
```

```
\setcounterown \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...^*\}
* NAME
\setdataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*] |
* reset NUMMER
\setdirection [...]
* NUMMER
\verb|\setdocumentargument| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\setelementexporttag [.1] [.2] [.3]
2 export nature pdf
3 inline obrazovka mixed
\setemeasure \{...\}
1 NAME
2 DIMENSION
```

```
\setevalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setevariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
\setevariables [...^1] [...,..^2=...]
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setfirstline [...
* NAME
\setflag \{ \dots^* \}
* NAME
\setfont .*.
* FONT
\setfontcolorsheme [.^*.]
* NAME
\setfontfeature \{.\overset{*}{\ldots}\}
* NAME
\setfontsolution [...^*]
* NAME
\setfontstrut
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setgvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
```

```
\setgvariables [...] [...,...
1 NAME
2 set
        = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\verb|\sethyphenatedurlafter {.*.}|
* TEXT
\sethyphenatedurlbefore \{...^*\}
* TEXT
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setcharacteralign \{...^1\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [...]
* reset SLOVO slovo Slovo Slova kapitalky Kapitalky zadny nahodny mixed camel kap Kap
\setcharactercleaning [.*.]
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [.*.]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\verb|\setcharstrut| \{ . \mathring{.} . \}
* TEXT
\setinitial \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 inherits: \setupinitial
\setinjector [...^1] [..., ...] [...]
1 NAME
2 NUMMER
3 BEFEHL
```

```
\setinteraction [...^*]
* skryte NAME
\setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceconstant \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceelements \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\} \{...\}
2 titul NAME NUMMER
3 TEXT
\setinterfacevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\dots, \dots, \dots}
1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setlayer [.\(^1\).] [.\(^2\).] [..\(^3\)......] {\(^4\).\(^4\).}
1 NAME
2 vlevo vpravo sude liche
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\frac{1}{2}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {.\frac{4}{4}.}
1 NAME
2 inherits: \setuplayer
3 inherits: \nastavoramovani
4 CONTENT
```

```
\setlayerframed [...] [...,..=2..,..] {...}
1 NAME
2 inherits: \setuplayerinherits: \nastavoramovani
3 CONTENT
\setlayertext [.\(^1\).] [..,..\(^2\).,..] [..,..\(^3\).,..] \{.\(^4\).}
2 inherits: \setuplayer
3 zarovnani = inherits: \nastavzarovnani
              = DIMENSION
   sirka
   pismeno
              = COLOR
   barva
4 TEXT
\setlocalhsize [.*.]
* [-+]DIMENSION
\setMPlayer [.\(^1\).] [.\(^2\).] [..\(^3\)..\(^3\)..\(^4\).\(^1\)
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\verb|\setMPpositiongraphic {...}| {...}| {...}| {....}|
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\verb|\setMPtext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,...
1 NAME
2 KEY = VALUE
\setmainbodyfont
```

```
\setmainparbuilder [.*.]
* implicitni oneline basic NAME
\setmarker [..1] [..2]
1 NAME
2 NUMMER
\setmarking [.1] \{.2]
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\dots, *, \dots\}
* NAME
\setmeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setmessagetext \{...\}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnotetext [.<sup>1</sup>.] [...<sup>2</sup>,...] {.<sup>3</sup>.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
           = TEXT
   zalozka = TEXT
   seznam = TEXT
odkaz = REFERENCE
\setnote [.1] [..., ...] {.1.}
1 NAME
2 REFERENCE
3 TEXT
\setnote [...^1] [...,..^2]
1 NAME
2 titul = TEXT
   zalozka = TEXT
   seznam = TEXT
           = REFERENCE
   odkaz
```

```
\setobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] \{...\}
         = NUMMER
          = NUMMER
   volba = zadny
2 CONTENT
\setpagereference \{...\} \{..., ...\}
1 NAME
2 REFERENCE
\setpagestate [...^1.] [...^2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...^1, \}
1 NAME
2 NAME NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{ ...^1 ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\verb|\setposition {...}|
* NAME
\setpositionbox \{.\overset{1}{\ldots}\} \.\.^2.. \{.\overset{3}{\ldots}\}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
```

```
\setpositiondataplus \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... , ... \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{.\overset{*}{\ldots}\}
* NAME
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
* zadny fixne striktni halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [...] [...,..] [...,..] [...,..]
1 NAME
2 popisek
              = NAME
             = TEXT PROCESSOR->TEXT
   keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT
   keys:1
             = TEXT
   keys:2
   keys:3
              = TEXT
             = TEXT
   entries:1
             = TEXT
   entries:2
             = TEXT
   entries:3
   alternativa = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
```

```
\setrigidcolumnbalance ....
* CSNAME NUMMER
\setrigidcolumnhsize \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
{\boldsymbol *} \; hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [.^{1}.] [..,.^{2}..,..]
2 zalozka = TEXT
\setsimplecolumnhsize [..,..*...]
               = NUMMER
   sirka
              = DIMENSION
   vzdalenost = DIMENSION
              = NUMMER
   radky
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [...] [...,...^2=...] [...,...^3=...]
1 NAME
2 popisek
               = NAME
               = TEXT PROCESSOR->TEXT
   keys
               = TEXT PROCESSOR->TEXT
   entries
   keys:1
               = TEXT
               = TEXT
   keys:2
               = TEXT
   kevs:3
   entries:1 = TEXT
entries:2 = TEXT
   entries:3 = TEXT
   alternativa = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{.\overset{*}{\dots}\}
* NAME
\settabular
```

```
\staggedmetadata [..,.. \stackrel{*}{=} ..,..]
* KEY = VALUE
\settextcontent \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 vrsek zahlavi text upati spodek
2 text marginalie hrana
3 vlevo nastred vpravo
4 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
5 datum cislostranky BESCHRIFTUNG TEXT BEFEHL
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\setunreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
```

```
\setupattachment [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 titul
              = TEXT
   podtitulek = TEXT
              = TEXT
   autor
   soubor
             = FILE
             = NAME
   jmeno
   buffer
             = BUFFER
            = start stop
   status
            = normalni skryte
= Graph Paperclip Pushpin Default
   metoda
   symbol
            = prizpusobive DIMENSION
   sirka
             = prizpusobive DIMENSION
   vvska
            = prizpusobive DIMENSION
= COLOR
   hloubka
   barva
   textlayer = NAME
   misto
              = levahrana pravahrana naokraji levyokraj pravyokraj text vysoko zadny
   vzdalenost = DIMENSION
\setupbackend [..,..^*=..,..]
* export
              = ano FILE
   xhtml
              = FILE
             = FILE
   soubor
   intent
             = NAME
   mezera
             = ano ne
   xmpfile
              = FILE
   formatovat = version implicitni NAME
   uroven = NUMMER
   volba
              = vzdy nikdy
   profile
              = FILE
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                   = COLOR
   pokracovat
                  = ano ne vse
                  = ano ne
   prazdne
   {\tt jednotka}
                  = ex em pt in cm mm sp bp pc dd cc nc
                   = popredi pozadi
   tloustkalinky
                  = DIMENSION
                   = NUMMER
   metoda
                  = NUMMER
   offset
                  NUMMER
   dy
                   = NUMMER
   max
   foregroundstyle =
   foregroundcolor = COLOR
                   = NAME
                   = TEXT
                   = TEXT
   vpravo
\setupbleeding [..,..^*=..,..]
             = DIMENSION
* sirka
   vyska
             = DIMENSION
   offset
             = DIMENSION
   hoffset = DIMENSION
   voffset
            = DIMENSION
             = t b l r bl lb br rb tl lt tr rt
   misto
   natahnout = ano ne
   stranka
              = ano ne
\setupbookmark [..,..*...]
* sila
                       = ano ne
   cislo
                       = ano ne
   numberseparatorset = NAME
   numberconversionset = NAME
                       = BEFEHL
   numberstarter
                       = BEFEHL
   numberstopper
   numbersegments
   sectionblock
                       = ano ne
```

```
\setupbtxdataset [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 language = SPRACHE
\setupbtxlabeltext [...^1] [...,..^2=..,..]
1 SPRACHE
2 KEY = VALUE
\setupbtxlist [...^1] [...,..^2]
2 inherits: \nastavseznam
\setupbtxregister [..., 1] [.., ... = ...]
1 NAME
2 status
               = start stop
   dataset
               = NAME
   field
               = keyword range cislostranky autor
   register
               = once
   metoda
   alternativa = normalshort invertedshort
   pismeno
                = COLOR
   barva
\setupbtxrendering [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 statustextu = start stop
   pagestate = start stop
oddelovac = BEFEHL
kriterium = predchozi cite zde vse zadny
   specification = NAME
   titul = TEXT
   pred
                 = BEFEHL
                 = BEFEHL
   dataset
                 = NAME
   metoda
                 = dataset sila lokalne globalne zadny
                 = short dataset seznam odkaz uzito implicitni cite rejstrik
   sorttype
                 = ano ne
   opakovat
                 = NAME
   cislovani
                 = ano ne num rejstrik tag short stranka
\setupbtx [...^1] [...,..^2]
1 NAME
2 specification = implicitni apa aps NAME
   authorconversion = normalni normalshort normalinverted invertedshort short
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = posledni
predel = initials
interakce = start of
                    = start stop vse
   interakce
   alternativa
                   = normalni reverse
   sorttype
                    = ano ne
   compress
                    = implicitni NAME
   implicitni
   pismeno
                     = COLOR
   barva
\setupbtx [.*.]
* NAME
```

```
\setupbutton [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                     = start stop
   stejnastranka = ano ne prazdne zadny normalni implicitni
   pismeno = COLOR = COLOR
   kontrastnibarva = COLOR
    alternativa = skryte
   inherits: \nastavoramovani
\setupcollector [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 rotace = vlevo vpravo uvnitr vnejsi NUMMER
   roh
            = vlevo nastred vpravo vrsek spodek
   x
            = DIMENSION
            = DIMENSION
   hoffset = DIMENSION
    voffset = DIMENSION
   misto
   status = start stop
\setupcolumnspan [..,..*...]
* n = NUMMER
   inherits: \nastavoramovani
\setupcombination [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                 = NUMMER
2 nx
          = NUMMER
= prizpusobive DIMENSIUM
= prizpusobive DIMENSION
= vlevo nastred vpravo vrsek spodek
= DIMENSION
   ny
   sirka
   vyska
   misto
    vzdalenost = DIMENSION
   alternativa = popisek text

zarovnani = inherits: \nastavzarovnani

pokracovat = ano ne
                = BEFEHL
   pred
                = BEFEHL
   mezi
                 = BEFEHL
   pismeno
                 = COLOR
    barva
\setupcontent [..,..*=..,..]
* inherits: \nastavseznam
```

```
\setupcounter [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                        = NUMMER
2 start
                        = NAME
   counter
                       = stranka
   metoda
   status
                        = bystranka byblock bytext byhlavicka byABSCHNITT
   zpusob
   prefix
                        = ano ne
   prefixseparatorset = NAME
                     = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
                       = NAME
   prefixset
   prefixsegments
                       = reverse
   numberorder
   numberseparatorset = NAME
                        = NAME
   numberconversion
   numberconversionset = NAME
   {\tt numberstarter}
   numberstopper
   {\tt numbersegments}
                       = prvni predchozi dalsi posledni cislo
   kriterium
                       = striktni positiv vse
   prefixconnector
\setupdataset [..,..*=..,..]
* prodleva = ano ne
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pred
                 = BEFEHL
                 = BEFEHL
   language
                = SPRACHE
                = font
   metoda
                = ano ne
   opakovat
   misto
                = text odstavec marginalie
   vlevo
                = BEFEHL
   stredni
                = BEFEHL
               = BEFEHL
   vpravo
                = BEFEHL
   nextleft
              = BEFEHL
   nextright
   mezerapred = inherits: \preskoc
                = inherits: \preskoc
   mezeraza
   pravyokraj =
odsazovani = inherits: \nastavodsazovani
odsadpristi =
nicman
   pismeno
                = COLOR
   barva
   stylsymboly =
   barvasymbolu = COLOR
```

```
\setupdescription [..., 1] [..., ... = ..., ...]
1 NAME
2 titul
                 = ano ne
                 = NUMMER
   uroven
                 = TEXT
   text
                = CD:ONEARGUMENT
   headcommand
                 = BEFEHL
   pred
                 = BEFEHL
   po
   mezi
                 = BEFEHL
   alternativa   = vlevo vpravo naokraji ivlevo ivpravo marginalie levyokraj pravyokraj innermargin outermargin
                   semknuto visici vrsek prikaz NAME
                = inherits: \nastavzarovnani
   zarovnani
   headalign
                = inherits: \nastavzarovnani
   odsazovani = inherits: \nastavodsazovani
                = ano ne
   obrazovka
   odsadpristi
                = prizpusobive siroky radek DIMENSION
   sirka
                = zadny DIMENSION
   vzdalenost
                = prizpusobive siroky zadny marginalie NUMMER
   zaveseni
                = BEFEHL
   closesymbol
   closecommand = CD:ONEARGUMENT
   expanzen
                 = ano ne xml
                 = TEXT
   vzor
   marginalie
   pismeno
                 = COLOR
   barva
   stylhlavicky =
   barvahlavicky = COLOR
\setupdirections [..,..^*=..,..]
          = zap vyp lokalne globalne
   metoda = jedna dve implicitni
   fences = ano ne
\setupdocument [..,..^*=..,..]
* pred
                    = BEFEHL
                    = BEFEHL
   ро
   metadata:author
                    = TEXT
                    = TEXT
   metadata:title
   metadata:subject = TEXT
   metadata:keywords = TEXT
                     = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 metoda
                 = zadny prikaz
   natahnout
                 = NUMMER
   tloustkalinky =
                   NUMMER
                 = normalni uvnitr vnejsi obe skryte natahnout
```

alternativa

```
\setupenumeration [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 titul
                     = ano ne
                     = ano ne
   cislo
   ciselnyprikaz = CD:ONEARGUMENT
   vzdalenosttitulek = DIMENSION
   styltitulek
   barvatitulek
                     = COLOR
   barvatitulek
titlecommand
titleleft
titleright
                     = CD:ONEARGUMENT
                     = BEFEHL
                     = BEFEHL
   titleright
                     = BEFEHL
   vlevo
                     = BEFEHL
   vpravo
                     = BEFEHL
   symbol
                     = BEFEHL
   starter
                     = BEFEHL
   predel
                     = NAME
   propojeni
                     = NAME
   counter
                     = NUMMER
   uroven
   text
                     = TEXT
                     = CD:ONEARGUMENT
   headcommand
   pred
                     = BEFEHL
   ро
                     = BEFEHL
   mezi
                     = BEFEHL
   alternativa
                    = vlevo vpravo naokraji ivlevo ivpravo marginalie levyokraj pravyokraj innermargin outermargin
                     semknuto visici vrsek prikaz NAME
   zarovnani
headalign
odsazovani
                     = inherits: \nastavzarovnani
                     = inherits: \nastavzarovnani
                     = inherits: \nastavodsazovani
                     = ano ne
   obrazovka
   odsadpristi
                     = prizpusobive siroky radek DIMENSION
= zadny DIMENSION
   sirka
   vzdalenost
   zaveseni
                     = prizpusobive siroky zadny marginalie NUMMER
   closesymbol
                     = BEFEHL
   closecommand
                     = CD:ONEARGUMENT
   expanzen
                     = ano ne xml
   vzor
                     = TEXT
   marginalie
   pismeno
                     = COLOR
   barva
   stylhlavicky
   barvahlavicky
                     = COLOR
   inherits: \setupcounter
\setupenv [..,..*=..,..]
          = BEFEHL
  set
   reset = BEFEHL
   KEY
          = VALUE
\setupexport [..,..*=..,..]
                  = flushleft nastred flushright normalni
 zarovnani
   zakladnifont = DIMENSION
          = DI...
= TEXT
                  = DIMENSION
   sirka
   titul
   podtitulek = TEXT
autor = TEXT
   alternativa = html div
   alternac_
properties = anc _
= ano ne
ETIE
   cssfile
                  = FILE
   prvnistranka = FILE
   poslednistrana = FILE
```

```
\setupexternalfigure [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 sirka
                   = DIMENSION
                  = DIMENSION
   vvska
   popisek
                  = NAME
   stranka
                  = NUMMER
   objekt
                  = ano ne
   prefix
                  = TEXT
                 = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
= ano ne
   metoda
   controls
   nahled
                  = ano ne
                  = zadny
   mask
   rozliseni
                  = NUMMER
                  = COLOR
   barva
                  = CD:STRING
   arguments
   opakovat
                 = prizpusobive siroky max auto implicitni
   faktor
                  = prizpusobive siroky max auto implicitni
   vfaktor
                 = prizpusobive siroky max auto implicitni
   sfaktor
                = DIMENSION
   maxsirka
   maxvyska = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
                  NUMMER
   meritko
   xmeritko
                 = NUMMER
                  NUMMER
   ymeritko
                  = NUMMER
                  = NUMMER
   sx
                  = NUMMER
   sy
   radky
                  = NUMMER
                  = lokalne globalne implicitni
   misto
                  = PATH
   adresar
   volba
                  = test ramecek prazdne
   forgroundcolor = COLOR
                  = ano ne
   reset
                  = barevne popredi NAME
   pozadi
   ramecek
                  = zap vyp
   barvapozadi = COLOR
zarovnani = inherits: \nastavzarovnani
xmax = NUMMER
                  NUMMER
   ymax
   ramecky
                 = zap vyp
   interakce = ano vse zadny odkaz layer zalozka zakladnifont = DIMENSION
                  = BEFEHL TEXT
   comment
                  = zadny media crop trim art
   velikost
   cache
                  = PATH
                 = PATH
   resources
   obrazovka
                  = FILE
   konverze
                 = TEXT
   order
                  = LISTE
   crossreference = ano ne NUMMER
\setupexternalsoundtracks [..,..^*=..,..]
* volba = opakovat
\setupfieldbody [\ldots, 1] [\ldots, 2]
2 category = NAME
   inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                     = NUMMER
2 start
   pismeno
                    = COLOR
   barva
                    = radio pod text radek push check signature
   typ
                    = TEXT
   values
   implicitni
                    = TEXT
   barvarameckupole = COLOR
   barvapozadipole = COLOR
   sirka
                    = DIMENSION
                    = DIMENSION
   vyska
                    = DIMENSION
   hloubka
   zarovnani
                    = vlevo nastred vpravo flushleft center flushright
                    = NUMMER
                    = NAME
   symbol
                    = NAME
   fieldlayer
                    = pouzeprocteni pozadovane chranene tridene nedostupne nocheck fixne soubor skryte tisknutelne
   volba
                        auto
   klikuvnitr
                    = REFERENCE
                    = REFERENCE
   klikvne
   oblastuvnitr
                    = REFERENCE
                    = REFERENCE
   oblastvne
   klavesapo
                    = REFERENCE
   formatovat
                    = REFERENCE
   validovat
                    = REFERENCE
   pocitat
                    = REFERENCE
   focusin
   focusout
                    = REFERENCE
                     = REFERENCE
   openpage
                     = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \nastavoramovaniinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \nastavoramovani
\setupfieldtotalframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 pred
                = BEFEHL
   ро
                = BEFEHL
   mezi
                = BEFEHL
   vzdalenost = DIMENSION
   alternativa = reset popisek ramecek horizontalne vertikalne
   inherits: \nastavoramovani
\setupfiller [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
                = DIMENSION
2 levvokrai
               = DIMENSION
   pravyokraj
                = BEFEHL
   vlevo
   vpravo
                = BEFEHL
   alternativa = symbol natahnout linka mezera
               = lokalne globalne nastred siroky
   metoda
   sirka
               = DIMENSION
   vyska
                = DIMENSION
                = DIMENSION
   hloubka
                = DIMENSION
   offset
   vzdalenost
               = DIMENSION
   zarovnani
                = BEFEHL
   symbol
   pismeno
                = COLOR
   barva
```

```
\setupfirstline [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
  n
   alternativa = implicitni radek slovo
   pismeno
   barva
               = COLOR
\setupfittingpage [..., 1] [.., ... = .., ...]
1 NAME
2 pagestate = start stop
              = CD:ONEARGUMENT
   prikaz
   marginalie = stranka
             = NUMMER.
   meritko
   papir
             = auto defaut NAME
   inherits: \nastavoramovani
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper
                  = BEFEHL
                   = vlevo vpravo nastred nizko vysoko mrizka prekryv uvnitr vnejsi innermargin outermargin levyokraj
   misto
                   pravyokraj lefthanging righthanging zaveseni vrsek spodek natahnout zadny implicitni
                   = CD:ONEARGUMENT
   prikaz
                  = CD:ONEARGUMENT
   ciselnyprikaz
   textovyprikaz
                  = CD:ONEARGUMENT
                   = inherits: \preskoc
   mezerapred
                  = inherits: \preskoc
   spaceinbetween
   mezeraza
                   = inherits: \preskoc
   {\tt vzdalenost}
                   = DIMENSION
   mezi
                   = BEFEHL
   pismeno
                   = COLOR
   barva
                  = DIMENSION
   offsetvrsku
   offsetspodku
                   = DIMENSION
                   = ano ne zadny
   cislo
                   = TEXT
   group
   levyokraj
                   = DIMENSION
   pravyokraj
                   = DIMENSION
   innermargin
                   = DIMENSION
                   = DIMENSION
   outermargin
                   = inherits: \nastavzarovnani
   zarovnani
   sirka
                   = prizpusobive max DIMENSION
                   = prizpusobive DIMENSION
   minsirka
                   = DIMENSION
   maxsirka
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,..^2]
1 NAME
  vector
             = NAME
   faktor
             = NUMMER
   natahnout = NUMMER
   shrink
             = NUMMER
   krok
\setupfontprotrusion [.^1.] [..,..^2..,..]
1 NAME
2 vector = NAME
   faktor = NUMMER
   vlevo = NUMMER
   vpravo = NUMMER
\setupfonts [..,..^*=..,..]
* language = ne auto
```

```
\setupfontsolution [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 goodies
              = FILE
   solution = NAME
              = NAME
   less
   more
              = NAME
              = preroll split normalni reverse nahodny
   kriterium = NUMMER
\setupforms [..,..^*=..,..]
* metoda = XML HTML PDF
   export = ano ne
\setupformula [\ldots, 1] [\ldots, 2]
1 NAME
2 misto
                  = vlevo vpravo
   zarovnani
                 = vlevo nastred vpravo flushleft center flushright normalni
                 = ano ne
   strut
                 = DIMENSION
   vzdalenost
   vlevo
                 = BEFEHL
                 = BEFEHL
   vpravo
                 = inherits: \preskoc
   mezerapred
                  = inherits: \preskoc
   mezeraza
   ciselnyprikaz = CD:ONEARGUMENT
                = COLOR
   barva
   stylcisla
               = COLOR
   barvacisla
                 = nastred
   volba
   marginalie
                 = DIMENSION
   levyokraj
                 = DIMENSION
   pravyokraj
                 = NAME
   alternativa
   odsadpristi =
   mrizka
                 = inherits: \snaptogrid
   inherits: \setupcounter
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = BEFEHL
2 vlevo
                = BEFEHL
   vpravo
   vpravo = BEFEHL
leftoffser = DIMENSION
pravyoffset = DIMENSION
offsetvrsku = DIMENSION
   offsetspodku = DIMENSION
   korekceradku = ano ne
   inherits: \nastavoramovani
\setupframedtext [\ldots, 1] [\ldots, 2]
1 NAME
                   = BEFEHL
2 vlevo
   vpravo
                  = BEFEHL
                  = BEFEHL
   vnitrni
                 = vlevo vpravo nastred zadny
   misto
   korekcehloubky = zap vyp
   zakladnifont = inherits: \nastavzakladnifont
   odsazovani
                  = inherits: \nastavodsazovani
   pismeno
                   = COLOR
   barva
   inherits: \nastavoramovaniinherits: \setupplacement
\verb|\setupglobalreferenceprefix [...^*]|
```

```
\setupheadalternative [..., 1] [..., ... = ..., ...]
1 NAME
2 alternativa
                 = horizontalne vertikalne
   renderingsetup = NAME
\setuphelp [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 inherits: \nastavoramovani
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 vzdalenost = DIMENSION
   up = DIMENSION
   pismeno
             = COLOR
   barva
\setuphighlight [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 prikaz = ano ne
   pismeno =
          = COLOR
   barva
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicitni hyphenate expanded traditional zadny
\setupcharacterkerning [..., ..] [.., ..]
1 NAME
2 faktor
           = max NUMMER
           = DIMENSION
   sirka
   features = NAME
   pismeno =
   barva
            = COLOR
\setupcharacterspacing [...] [...] [...,...]
1 NAME
2 NUMMER
              = NUMMER
   vpravo
              NUMMER
   alternativa = 0 1
```

```
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
                  = inherits: \value-strut
2 strut
                 = prizpusobive zadny NUMMER
   sirka
                 = prizpusobive zadny NUMMER
   vyska
   vlevo
                 = prizpusobive zadny NUMMER
                 = prizpusobive zadny NUMMER
   vpravo
   vrsek
                 = prizpusobive zadny NUMMER
                 = prizpusobive zadny NUMMER
= male stredni velke normalni NUMMER
   spodek
   meritko
                 = NUMMER
   rotace
   symzarovnani = auto
                 = zap vyp
   osa
   barvaramecku = COLOR
   tloustkalinky = DIMENSION
                 = DIMENSION
                 = DIMENSION
   jednotka
                 = NUMMER
   faktor
                 = zap vyp
   ramecek
   barvalinky
                  = COLOR
   zakladnifont
                = inherits: \nastavzakladnifont
                  = male stredni velke
   velikost
   pismeno
   barva
                  = COLOR
\setupchemicalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \nastavoramovani
\setupindentedtext [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 pred
                  = BEFEHL
                 = BEFEHL
   ро
   vzdalenost
                 = DIMENSION
   vzor
                 = TEXT
   text
                 = TEXT
   sirka
                 = prizpusobive siroky DIMENSION
   oddelovac
                 = BEFEHL
   pismeno
   barva
                 = COLOR
   stylhlavicky =
   barvahlavicky = COLOR
\setupindex [\ldots, 1] [\ldots, 2]
1 NUMMER
2 inherits: \nastavrejstrik
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
2 n
              = NUMMER
   pred
               = BEFEHL
   vzdalenost = DIMENSION
   hoffset = DIMENSION
              = radek DIMENSION
   voffset
   pismeno
   barva
              = COLOR
              = FONT
   font
              = TEXT
   text
               = marginalie text
   misto
   metoda
              = prvni posledni auto zadny
\setupinsertion [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 misto = stranka text sloupce firstcolumn lastcolumn
```

```
\setupitaliccorrection [...,*...]
* text vzdy globalne zadny
\setupitemgroup [...^1] [..., ...] [..., ...] [..., ... \delta
1 NAME
2 kazdy NUMMER
3 uvod nahodny pokracovat zhustene autouvod siroky text pred po zadnabila marginalie naokraji naokraji dotextu
uvolnene prizpusobive nofit odstavec spojeno semknuto predel rozbalene opakovat norepeat reverse sloupce jedna dve
           \verb|tri|| \verb|ctyri|| pet six seven | eight | nine | standardni | \verb|NUMMER*siroky | NUMMER*semknuto | horizontalne | NAME |
                                                      = BEFEHL
4 pred
                                                      = BEFEHL
           ро
                                                      = BEFEHL
           mezi
           predhlavickou = BEFEHL
          pohlavicce
                                                     = BEFEHL
                                                     = BEFEHL
           textvlevo
                                                     = BEFEHL
           textvpravo
                                                     = BEFEHL
           vlevo
           vpravo
                                                     = BEFEHL
           faktor
                                                      = NUMMER
                                                     = DIMENSION
           krok
                                                     = DIMENSION
           sirka
                                                     = DIMENSION
           vzdalenost
           marginalie
           levyokraj
           pravyokraj
                                                     = inherits: \nastavzarovnani
           zarovnani
           odsazovani
           start
                                                      = NUMMER
                                                   = vlevo nastred vpravo flushleft center flushright
           symzarovnani
                                                      = NAME
           symbol
                                                      = NUMMER
           odsadpristi
           vnitrni
                                                      = BEFEHL
          prikaz
                                                      = CSNAME
                                                     = NUMMER
           polozky
                                                     = DIMENSION
           maxsirka
           itemalign
           alignsymbol
                                                      = ano ne
           textdistance = male stredni velke zadny mezera DIMENSION
                                                      = ano ne
           predelmista
           pismeno
           barva
                                                      = COLOR
           stylhlavicky
```

barvahlavicky = COLOR

barvasymbolu = COLOR
inherits: \setupcounter

= COLOR

stylsnacky

barvaznacky stylsymboly

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME NAME: NUMMER
2 pred
                  = BEFEHL
                 = BEFEHL
   po
                 = BEFEHL
   mezi
   predhlavickou = BEFEHL
   pohlavicce = BEFEHL
   textvlevo
                 = BEFEHL
   textvpravo = BEFEHL
                = BEFEHL
   vlevo
                 = BEFEHL
   vpravo
                 = NUMMER
   faktor
                 = DIMENSION
   krok
                 = DIMENSION
   sirka
   vzdalenost = DIMENSION
   volba
                 = uvod nahodny pokracovat zhustene autouvod siroky text pred po zadnabila marginalie naokraji
                    naokraji dotextu uvolnene prizpusobive nofit odstavec spojeno semknuto predel rozbalene opakovat
                    norepeat reverse sloupce jedna dve tri ctyri pet six seven eight nine standardni NUMMER*siroky
                    {\tt NUMMER*semknuto\ horizontalne\ NAME}
   marginalie
   levyokraj
   pravyokraj
                 = inherits: \nastavzarovnani
   zarovnani
   odsazovani
                  = NUMMER
   start
   symzarovnani
                 = vlevo nastred vpravo flushleft center flushright
                  = NAME
   symbol
                  = NUMMER
   odsadpristi
                 = BEFEHL
   vnitrni
                 = CSNAME
   prikaz
                 = NUMMER
   polozky
                 = DIMENSION
   maxsirka
   itemalign
   alignsymbol
                = ano ne
   textdistance = male stredni velke zadny mezera DIMENSION predelmista = ano ne
   pismeno
   barva
                  = COLOR
   stylhlavicky =
   barvahlavicky = COLOR
   stylsnacky
   barvaznacky
                    COLOR
   stylsymboly
   barvasymbolu = COLOR
   inherits: \setupcounter
```

```
\setuplabel [\ldots, 1] [\ldots, 2]
1 NAME
2 titul
                    = ano ne
                   = ano ne
   cislo
                 = CD:ONEARGUMENT
   ciselnyprikaz
   vzdalenosttitulek = DIMENSION
   styltitulek
   barvatitulek
                   = COLOR
   titlecommand
titleleft
                   = CD:ONEARGUMENT
                   = BEFEHL
                   = BEFEHL
   titleright
                    = BEFEHL
   vlevo
                    = BEFEHL
   vpravo
                   = BEFEHL
   symbol
                    = BEFEHL
   starter
                    = BEFEHL
   predel
                    = NAME
   propojeni
                    = NAME
   counter
                    = NUMMER
   uroven
   text
                    = TEXT
                    = CD:ONEARGUMENT
   headcommand
                    = BEFEHL
   pred
                    = BEFEHL
   ро
   mezi
                    = BEFEHL
   alternativa
                   = vlevo vpravo naokraji ivlevo ivpravo marginalie levyokraj pravyokraj innermargin outermargin
                    semknuto visici vrsek prikaz dotextu NAME
                   = inherits: \nastavzarovnani
   zarovnani
                   = inherits: \nastavzarovnani
   headalign
   odsazovani
                   = inherits: \nastavodsazovani
                    = ano ne
   obrazovka
   odsadpristi
                    = prizpusobive siroky radek DIMENSION
   sirka
                    = zadny DIMENSION
   vzdalenost
   zaveseni
                    = prizpusobive siroky zadny marginalie NUMMER
   closesymbol
                   = BEFEHL
                   = CD:ONEARGUMENT
   closecommand
   expanzen
                    = ano ne xml
                    = TEXT
   vzor
   marginalie
   pismeno
                    = COLOR
   barva
   stylhlavicky
   barvahlavicky
                    = COLOR
   inherits: \setupcounter
\setuplayer [\ldots, 1] [\ldots, 2]
1 NAME
2 status
                 = start stop pokracovat dalsi opakovat
   volba
                = test
                = NUMMER.
   stranka
                = DIMENSION
   sirka
                = DIMENSION
   vyska
                = NAME
   region
                = vlevo vpravo uvnitr vnejsi NUMMER
   rotace
                = ano ne prekryv
   position
   hoffset
                = max DIMENSION
                 = max DIMENSION
   voffset
                = DIMENSION
   offset
                = DIMENSION
   dх
                = DIMENSION
                = NUMMER
   sx
                = NUMMER
   sy
                = DIMENSION
   х
                = DIMENSION
   roh
                = vlevo nastred vpravo vrsek spodek
                = mrizka
   misto
                = NUMMER
   radek
                = NUMMER
   sloupec
   smer
                = normalni reverse
                = ano ne
   oboustranne
                = prizpusobive prekryv
   metoda
                = ano
   opakovat
   prednastaveni = lefttop righttop leftbottom rightbottom nastred middletop middlebottom middleleft middleright
                   lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pismeno =
   barva = COLOR
   inherits: \nastavoramovani
\setuplayouttext [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 vrsek zahlavi text upati spodek
2 text marginalie hrana
3 status
               = start stop prazdne vysoko zadny normalni zadneznaceni NAME
   pismeno
   barva
               = COLOR
   strut
               = ano ne
               = NUMMER
   n
   pred
               = BEFEHL
               = BEFEHL
   ро
   stylvlevo
   stylvpravo =
   barvavlevo = COLOR
   barvavpravo = COLOR
   sirka = DIMENSION
sirkavlevo = DIMENSION
   sirkavpravo = DIMENSION
\setuplinenote [\ldots, 1] [\ldots, 2]
1 NAME
                     = ano ne
2 compress
   compressmethod
                     = separator predel mezera
   compressseparator = BEFEHL
   compressdistance = DIMENSION
   inherits: \setupnote
\setuplinetable [...^1] [...^2] [...,...^3]
2 liche sude zahlavi NUMMER
3 radky
               = prizpusobive NUMMER
               = BEFEHL
   pred
               = BEFEHL
   ро
   mezi
               = BEFEHL
   natahnout
              = ano ne DIMENSION
   maxsirka
               = prizpusobive DIMENSION
               = NUMMER
   nvlevo
               = NUMMER
   n
   opakovat
               = ano ne
               = NUMMER
   nx
               = DIMENSION
   sirka
   vyska
               = prizpusobive radek DIMENSION
   vzdalenost = DIMENSION
levyoffset = DIMENSION
   pravyoffset = DIMENSION
   zarovnani = inherits: \nastavzarovnani
               = barevne
   pozadi
   barvapozadi = COLOR
               = max DIMENSION
   xheight
               = max DIMENSION
   xdepth
   pismeno
               = COLOR
   barva
```

```
\setuplistalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pred
                   = BEFEHL
            = BEFEHL
= CD:THREEARGUMENTS
   po
   prikaz
   renderingsetup = NAME
   renderingsetup = mark
sirka = DIMENSION
vzdalenost = DIMENSION
natahnout = DIMENSION
filler = BEFEHL
\setuplistextra [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 pred = BEFEHL
   ро
        = BEFEHL
\setuplocalfloats [..,..^*=..,..]
* pred = BEFEHL
   po = BEFEHL
   mezi = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \nastavmeziradkovoumezeru
\setuplocalinterlinespace [...,*...]
* zap vyp reset auto male stredni velke NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [\ldots, 1] [\ldots, \ldots]
1 NAME
2 vzdalenost = DIMENSION
   down = DIMENSION
   pismeno
               = COLOR
   barva
\setuplowhigh [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
2 vzdalenost = DIMENSION
   up = DIMENSION
               = DIMENSION
   down
   pismeno
                = COLOR
   barva
\setuplowmidhigh [..., ...] [.., ... \frac{2}{2}.., ...]
1 NAME
            = DIMENSION
            = DIMENSION
   down
   pismeno =
           = COLOR
   barva
\setupMPgraphics [..,..*=..,..]
* barva = lokalne globalne
   mpy = FILE
```

```
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                   = metafun mpost
2 formatovat
   initializations = ano ne
                  = NAME
   setups
   styltextu
                  = COLOR
   barvatextu
   extensions
                   = ano ne
                  = binary decimal double scaled implicitni
   metoda
\setupMPpage [..,..*...]
* inherits: \setupfittingpage
\setupMPvariables [.^1.] [..,..^2..,..]
1 NAME
2 KEY = VALUE
\setupmarginblock [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 status
             = start stop
             = DIMENSION
   sirka
             = BEFEHL
   pred
             = BEFEHL
   mezi
             = BEFEHL
   zarovnani = inherits: \nastavzarovnani
   pismeno =
             = COLOR
   barva
   vrsek
             = BEFEHL
   spodek
             = BEFEHL
   misto
             = vlevo vpravo nastred naokraji
             = BEFEHL
   vlevo
   vpravo
             = BEFEHL
\setupmargindata [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 strut
   prikaz
               = CD:ONEARGUMENT
               = DIMENSION
   sirka
   zarovnani = inherits: \nastavzarovnani
   anchor
               = region text
              = vlevo vpravo uvnitr vnejsi
   misto
              = vrsek radek prvni podlehloubky vyska
   metoda
              = implicitni hrana
   category
   rozsah
              = lokalne globalne
   volba
              = text odstavec
   marginalie = lokalne normalni marginalie hrana
   vzdalenost = DIMENSION
               = DIMENSION
   hoffset
              = DIMENSION
   voffset
              = DIMENSION
   dу
   bottomspace = DIMENSION
   threshold = DIMENSION
   radek
               = NUMMER
               = ano pokracovat
   stack
   pismeno
               = COLOR
   barva
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \nastavoramovani
```

```
\setupmarginrule [...^1] [...,..^2]
1 NUMMER
2 inherits: \setupsidebar
\setupmathalignment [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 n
               = NUMMER
              = NUMMER
   vzdalenost = DIMENSION
   zarovnani = vlevo nastred vpravo normalni
\setupmathcases [\ldots, 1] [\ldots, 2]
1 NAME
2 vlevo
                   = BEFEHL
                  = BEFEHL
   vpravo
                  = ano ne
   strut
   pismeno
   vzdalenost = DIMENSION
numberdistance = DIMENSION
\setupmathematics [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 openup
                    = ano ne
                    = NAME
   sadasymbolu
   functionstyle
                    = ano ne
   compact
   zarovnani
                    = 12r r21
   bidi
                    = ano ne
                    = normalni kurziva zadny
   sygreek
   lcgreek
                   = normalni kurziva zadny
                   = normalni kurziva zadny
= 1 2 3 4 zadny reset
   ucgreek
   italics
   autopunctuation = ano ne vse
                   = NAME
   setups
   domain
                    = NAME reset
   styltextu
                    = COLOR
   barvatextu
   functioncolor =
                    = limits nolimits autolimits displaylimits zadny
   integral
   stylealternative = LISTE
   implicitni
                     = normalni kurziva
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 prikaz
              = ano ne
              = NUMMER
   vlevo
              = NUMMER
   stredni
             = NUMMER
   vpravo
   mathstyle =
              = COLOR
   barva
   status
              = auto
```

```
\setupmathfraction [\ldots, 1] [\ldots, 2]
1 NAME
2 vzdalenostvrsku = DIMENSION
   vzdalenostspodku = DIMENSION
   marginalie = DIMENSION
barva = COLOR
strut = ano ne math tight
alternativa = uvnitr vnejsi obe
linka = ano ne auto
   linka
                    = NUMMER
= NUMMER
   vlevo
    vpravo
   tloustkalinky = DIMENSION
   mathstyle
                    = ne zadny prekryv
   vzdalenost
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \nastavoramovani
\setupmathlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 vlevo
               = BEFEHL
            = BEFEHL
   vpravo
                = ano ne NUMMER
   strut
   zarovnani = vlevo nastred vpravo normalni
   pismeno
    vzdalenost = DIMENSION
   misto
              = vrsek spodek vysoko nizko nivy normalni
\setupmathornament [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 alternativa = mp
   barva = COLOR
mpoffset = DIMENO
                 = DIMENSION
    mpoffset
   mp
\setupmathradical [\ldots, 1] [\ldots, 2]
1 NAME
2 alternativa = implicitni normalni mp
   barva = COLOR
mpoffset = DIMENSION
                 = NAME
    mp
```

```
\setupmathstackers [\ldots, 1] [\ldots, 2]
1 NAME
                = BEFEHL
                = BEFEHL
   vpravo
              = CD:ONEARGUMENT
   topcommand
   bottomcommand = CD:ONEARGUMENT
   middlecommand = CD:ONEARGUMENT
               = NAME
   mpheight
               = DIMENSION
            = DIMENSION
= DIMENSION
   mpdepth
               = DIMENSION
   mpoffset
               = COLOR
   barva
   hoffset
               = DIMENSION
               = DIMENSION
   voffset
               = DIMENSION
   minvyska
               = DIMENSION
   mindepth
               = rel ord
   mathclass
               = min max normalni
   offset
               = vrsek spodek vysoko nizko nastred NUMMER
   misto
   strut
                = ano ne
               = normalni implicitni mp
   alternativa
               = DIMENSION
   minsirka
               = DIMENSION
   vzdalenost
   moffset
               = DIMENSION
   order
                = normalni reverse
   mathlimits
                = ano ne
\setupmathstyle [...,*...]
* NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=}..., ...]
2 mrizka
               = inherits: \setupgrid
   tloustkalinky = DIMENSION
                = otr box
   metoda
               = BEFEHL
   pred
               = BEFEHL
   vzdalenost = DIMENSION
               = NUMMER
               = DIMENSION
   maxvvska
               = DIMENSION
   maxsirka
               = DIMENSION
   krok
   profile
               = NAME
   zarovnani
               = inherits: \nastavzarovnani
               = NAME
   setups
               = ano ne
   rovnovaha
   splitmethod = zadny fixne
               = lokalne globalne
   alternativa
   internalgrid = radek pulradku
                = linka
   oddelovac
   strut
                = ano ne
                = COLOR
   barva
               = COLOR
   barvalinky
               = normalni reverse
   smer
   inherits: \nastavoramovani
\setupmodule [..1] [..,..=2]...]
1 FILE
2 test = ano ne
   KEY = VALUE
```

```
\setupnotation [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 titul
                     = ano ne
                    = ano ne
   cislo
                    = note
   typ
   ciselnyprikaz = CD:ONEARGUMENT
   vzdalenosttitulek = DIMENSION
   styltitulek
                    = COLOR
   barvatitulek
   titlecommand = CD:ONEARGUMENT
                    = BEFEHL
   titleleft
   titleleft = BEFEHL
titleright = BEFEHL
                    = BEFEHL
   vlevo
                    = BEFEHL
   vpravo
                    = BEFEHL
   symbol
                    = BEFEHL
   starter
   predel
                    = BEFEHL
                    = NAME
   propojeni
                    = NAME
   counter
   uroven
                    = NUMMER
                    = TEXT
   text
                    = CD:ONEARGUMENT
   headcommand
                    = BEFEHL
   pred
                    = BEFEHL
   ро
   mezi
                    = BEFEHL
   alternativa = vlevo vpravo naokraji ivlevo ivpravo marginalie levyokraj pravyokraj innermargin outermargin
   zarovnani
headalign
                    semknuto visici vrsek prikaz note NAME = inherits: \nastavzarovnani
                    = inherits: \nastavzarovnani
   odsazovani
                    = inherits: \nastavodsazovani
   obrazovka
                    = ano ne
   odsadpristi
                     = prizpusobive siroky radek DIMENSION
   sirka
   vzdalenost
                     = zadny DIMENSION
                    = prizpusobive siroky zadny marginalie NUMMER
   zaveseni
                    = BEFEHL
   closesymbol
   closecommand
                    = CD:ONEARGUMENT
   expanzen
                     = ano ne xml
   vzor
                     = TEXT
   marginalie
   pismeno
   barva
                     = COLOR
   stylhlavicky
   barvahlavicky
                    = COLOR
   inherits: \setupcounter
```

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                    = ano ne cislo text vse
2 interakce
   symbolcommand
                    = CD:ONEARGUMENT
   textovyprikaz
                   = CD:ONEARGUMENT
   indikator
                   = ano ne
   oddelovactextu = BEFEHL
   sirka
                    = DIMENSION
   vyska
                    = DIMENSION
                   = DIMENSION
   vzdalenost
   rulecommand
                   = BEFEHL
                   = zap vyp normalni vlevo vpravo prikaz odstavec
   linka
   split
                   = tolerantni striktni velmistriktni NUMMER
                   = NUMMER
   faktor
                    = text stranka vysoko spodek zadny sloupce firstcolumn lastcolumn
   misto
                   = BEFEHL
   dalsi
                    = NUMMER
                    = COLOR
   barvalinkv
                   = DIMENSION
   tloustkalinky
   setups
                    = NAME
   meziradkovamezera = NAME
   odstavec
                    = ano ne
                    = BEFEHL
   pred
                    = cd.command
                   = BEFEHL
   rozsah
                   = stranka
   vzdalenostsloupcu = DIMENSION
   pokracovat = ano ne
                   = mrizka fixne sloupce note zadny
   alternativa
                   = stranka
   kriterium
                   = inherits: \nastavzakladnifont
   zakladnifont
                   = inherits: \nastavzarovnani
   zarovnani
   styltextu
   barvatextu
                    = dalsi
   anchor
   inherits: \nastavoramovani
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                = DIMENSION
               = DIMENSION
  levyoffset = DIMENSION
  pravyoffset = DIMENSION
offsetvrsku = DIMENSION
   offsetspodku = DIMENSION
   metoda
               = fixne
              = DIMENSION
   sirka
   vyska
               = DIMENSION
   hloubka
               = DIMENSION
   misto
\setupoperatortext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
\setupoutputroutine [...^1] [...,..^2]
1 NAME.
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
                  = NUMMER
                  = NUMMER
    nvlevo
                 = NUMMER
    nvpravo
                 = DIMENSION auto
    sirka
    vzdalenost = DIMENSION
    radky
                 NUMMER
    maxsirka = DIMENSION
    maxvyska = DIMENSION
    smer
                 = normalni reverse
               = inherits: \strana
    stranka
    inherits: \nastavoramovani
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                   = start stop opakovat
                   = NUMMER
                   = NUMMER
    У
                  = NUMMER
    nx
    ny
                   = NUMMER
    pismeno
                   = COLOR
    barva
    clipoffset = DIMENSION
    pravyoffset = DIMENSION
    inherits: \nastavoramovani
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
              = NUMMER
2 n
    pismeno =
             = COLOR
    barva
              = BEFEHL
    pred
             = BEFEHL
    inherits: \nastavoramovani
\setuppagegridstart \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagechecker [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 radky = NUMMER
    offset = DIMENSION
    metoda = 0 1 2 3
    pred = BEFEHL
             = BEFEHL
    mezi
           = BEFEHL
```

```
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = predchozi dalsi NUMMER
2 status
   prodleva
               = ano ne
   alternativa = obrazek buffer setups zadny NAME
   stranka
               = inherits: \strana
   pagestate = start stop
               = NUMMER
   inherits: \nastavoramovani
\setuppageinjectionalternative [..., \frac{1}{2}...]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...^1] [...^2] [...^3]
1 stranka papir
2 NAME
3 NAME
\setuppagestate [..,..*=..,..]
* prodleva = ano ne
\setuppairedbox [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = BEFEHL
2 pred
                = BEFEHL
   po
   mezi
               = BEFEHL
              = vlevo nastred vpravo vrsek spodek vysoko nizko
   misto
               = NUMMER
   vzdalenost = DIMENSION
   zakladnifont = inherits: \nastavzakladnifont
   sirka = DIMENSION
vyska = DIMENSION
maxsirka = DIMENSION
maxvyska = DIMENSION
   zarovnani = inherits: \nastavzarovnani
   pismeno
                = COLOR
   barva
\nastavenipairedbox [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..*...]
* inherits: \nastavvelikostpapiru
\setupparagraph [\ldots, 1] [\ldots, 2]
1 NAME
2 pismeno
             = COLOR
   barva
   zarovnani = inherits: \nastavzarovnani
   setups
              = NAME.
\setupparagraphintro [\ldots, 1, \ldots] [\ldots]^2
1 reset kazdy prvni dalsi
2 BEFEHL
```

```
\setupparallel \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}
1 NAME
2 NAME
               = NAME
3 setups
               = NUMMER
    start
               = NUMMER
    kriterium = vse
\setupperiods [..,..^*=..,..]
                 = NUMMER
   sirka
                 = DIMENSION prizpusobive
   vzdalenost = DIMENSION
                = BEFEHL
    symbol
\setupplacement [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 pred
                    = BEFEHL
                     = BEFEHL
   po
    vlevo
                    = BEFEHL
    vpravo
                   = BEFEHL
   mrizka = inherits: \snaptogrid
korekceradku = zap vyp
    korekcehloubky = zap vyp
                    = ano ne standardni
   marginalie
\setuppositionbar [..,..^*=..,..]
* pismeno =
    barva
            = COLOR
             = NUMMER
             = NUMMER
   min
            NUMMER.
   max
    text
             = TEXT
    sirka
            = DIMENSION
    vyska
            = DIMENSION
   hloubka = DIMENSION
\setupprefixtext [.\frac{1}{2}..\] [..\,\cdot\frac{2}{2}..\,...]
1 SPRACHE
2 KEY = VALUE
\setupprocessor [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 status = start stop
   vlevo
             = BEFEHL
   vpravo = BEFEHL
    prikaz = CD:ONEARGUMENT
    pismeno =
             = COLOR
    barva
\setupprofile [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 vyska
                 = DIMENSION
               = DIMENSION
   hloubka
    vzdalenost = DIMENSION

 NUMMER.

    faktor
    radky
                 = NUMMER
    metoda
                 = striktni fixne zadny
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
```

```
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 popisek = * NAME
   vlevo
             = BEFEHL
            = BEFEHL
   vpravo
   typ
            = NAME
   setups
   autocase = ano ne
             = TEXT
   pismeno =
            = COLOR
   barva
\setupreferenceprefix [.*.]
\setupreferencestructureprefix [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME ABSCHNITT
2 implicitni
3 prefix
                       = ano ne
   prefixseparatorset = NAME
                       = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   {\tt prefixstopper}
   prefixset
                       = NAME
   prefixsegments
                       = NAME
   numberconversion
   numberconversionset = NAME
   {\tt numberstarter}
   numberstopper
   numbersegments
   numberseparatorset = NAME
   prefixconnector
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ..]
  akceotevrenistranky = REFERENCE
   akcezavrenistranky = REFERENCE
   inherits: \nastavoramovani
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
2 meritko
   xmeritko
               = NUMMER
               = NUMMER
   ymeritko
               = DIMENSION
   sirka
   vyska
               = DIMENSION
   hloubka
               = ano ne
               = NUMMER
   radky
   faktor
               = prizpusobive siroky max auto implicitni
   vfaktor
               = prizpusobive siroky max auto implicitni
   sfaktor
               = prizpusobive siroky max auto implicitni
               = DIMENSION
   {\tt maxsirka}
               = DIMENSION
   maxvyska
               = NUMMER
               = NUMMER
   sx
   sy
               = NUMMER
   equalwidth = DIMENSION
   equalheight = DIMENSION
   mrizka
               = ano prizpusobive vyska podlehloubky pulradku
```

```
\setupscript [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                 = hangul hanzi nihongo ethiopic thai test
   prednastaveni = NAME
                 = auto
   features
\setupselector [...^1] [...,...^2]
2 n = NUMMER
   m = NUMMER
\setupshift [\ldots, 1] [\ldots, 2]
1 NAME
2 pokracovat = ano ne
   jednotka = ex em pt in cm mm sp bp pc dd cc nc
              = NUMMER
   metoda
             = NUMMER
   dy
   zarovnani = inherits: \nastavzarovnani
   pismeno
              = COLOR
   barva
\setupsidebar [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 tloustkalinky
                        = DIMENSION
   barvalinky
                         = COLOR
                         = NUMMER
   alternativa
   offsetvrsku
                         = DIMENSION
   offsetspodku
                       = DIMENSION
= DIMENSION
   vzdalenost
   vzdalenostlevehookraje = DIMENSION
                          = NUMMER
\setupspellchecking [..,..^*=..,..]
  status = start stop
   metoda = 1 2 3
   seznam = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 pred
            = BEFEHL
            = BEFEHL
   po
   mezi
            = BEFEHL
   setups = NAME
   vlevo
            = BEFEHL
   vpravo = BEFEHL
   pismeno =
           = COLOR
   barva
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [...]
\setupstyle [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 \quad \mathtt{metoda} \quad = \quad \mathtt{prikaz}
   pismeno =
   barva
            = COLOR
```

```
\setupsubformula [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 odsadpristi =
\setups [...,*...]
* NAME
\setups {...,*...}
* NAME
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 r c x y row column prvni posledni start zahlavi kazdy liche sude jedna NUMMER -NUMMER
2 prvni least kazdy dve liche sude NUMMER -NUMMER
3 extras
                           = BEFEHL
   vlevo
                           = BEFEHL
                           = BEFEHL
   vpravo
   barvahlavicky
                           = COLOR
   stylhlavicky
   vzdalenostlevehookraje = DIMENSION
   vzdalenostpravehookraje = DIMENSION
   vzdalenostsloupcu
                          = DIMENSION
                          = DIMENSION
   maxsirka
                          = NAME
   setups
                           = DIMENSION lokalne
   sirkatextu
   split
                           = ano ne opakovat auto
                          = opakovat
   zahlavi
                           = natahnout tight
   volba
                          = BEFEHL
   pred
                          = BEFEHL
   stejnastranka
                          = pred po obe
                          = inherits: \preskoc
   spaceinbetween
   splitoffset
                          = DIMENSION
   aligncharacter
                           = ano ne
   alignmentcharacter
                          = TEXT
                           = DIMENSION
   vzdalenost
   barva
                           = COLOR
   pismeno
   inherits: \nastavoramovani
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                 = TEMPLATE zadny
2 formatovat
                 = BEFEHL
   pred
                 = BEFEHL
                = male stredni velke zadny prazdny podlehloubky mrizka DIMENSION
   vzdalenost
                 = vlevo nastred vpravo dimension
   zarovnani
                 = radek normalni
   linka
                = COLOR
   barvalinky
   tloustkalinky = DIMENSION
   zakladnifont = inherits: \nastavzakladnifont
                 = ano ne
   odsazovani
   split
                = ano ne opakovat auto
                = DIMENSION
   jednotka
   marginalie
                = DIMENSION
   vnitrni
                 = BEFEHL
                 = BEFEHL
   EQ
                 = ano opakovat text
   zahlavi
                 = zap vyp
   ramecek
                 = TEXT
   titul
   keeptogether = ano ne
```

```
\setuptagging [..,..*...]
* status = start stop
metoda = auto
\setuptaglabeltext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 status
                  = start stop
                 = text odstavec zadny
   misto
   alternativa = NUMMER
                 = NAME
   mp
                 = NAME
   {\tt metoda}
   pozadi
                 = barevne
   barvapozadi = COLOR
                 = pravouhly zaobleny
= NUMMER
   roh
   uroven
   offsetpozadi = DIMENSION
   pred
                 = BEFEHL
                 = BEFEHL
   zarovnani
                 = inherits: \nastavzarovnani
   pomlcka
                 = NUMMER
                 = DIMENSION
   polomer
   ramecek = zap vyp
barvaramecku = COLOR
   tloustkalinky = DIMENSION
   voffset
                 = DIMENSION
   offsetramecku = DIMENSION
   levvoffset
   pravyoffset =
   offsetvrsku = male stredni velke radek DIMENSION
   offsetspodku = male stredni velke radek DIMENSION
   pismeno
                  = COLOR
   barva
\setuptextflow [\ldots, 1] [\ldots, 2]
1 NAME
2 sirka
            = DIMENSION
   pismeno =
            = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 misto = vlevo nastred vpravo
   inherits: \nastavoramovani
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
               = 1 2 3 4 5 6
2 metoda
                = SPRACHE
   language
   alternativa = text mathematika
   order
               = reverse normalni
   {\tt oddelovac}
                = male stredni velke normalni zadny NAME
                = male stredni velke normalni zadny NAME
   mezera
   pismeno
                = COLOR
   barva
\setupunittext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
              = start stop zadny drzet prazdne
   status
   inherits: \setupcounter
\setupversion [.*.]
* koncept soubor docasne finalni NAME
\setupviewerlayer [..,..^*=..,..]
                = TEXT
* titul
   status
                = start stop
   export
                = ano ne
   tisknutelne = ano ne
                = lokalne globalne
   rozsah
   metoda
                = zadny prikaz
\setupvspacing [...,*...]
* inherits: \vspacing
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicitni = skryte zadny text
   compress
              = ano ne
\setupxtable [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 sirkatextu
                            = DIMENSION lokalne
   zakladnifont
                            = inherits: \nastavzakladnifont
   spaceinbetween
                            = inherits: \preskoc
   volba
                            = tight max natahnout sirka vyska fixne
   vyskatextu
                            = DIMENSION
   vzdalenostsloupcu
vzdalenosts
                            = DIMENSION
                            = DIMENSION
   vzdalenostlevehookraje = DIMENSION
   vzdalenostpravehookraje = DIMENSION
   zahlavi = opakovat
upati = opakovat
tloustkalinky = DIMENSION
split = ano ne opa
splitoffset = DIMENSION
stejnastranka = pred po ob
                            = opakovat
   zahlavi
                            = ano ne opakovat auto
                            = pred po obe
   vzdalenost
                            = DIMENSION
   inherits: \nastavoramovani
\setuvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setuxvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME.
2 CONTENT
```

```
\setvalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setvariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
  reset = BEFEHL
  KEY
        = VALUE
\setvisualizerfont [.*.]
* FONT
\setwidthof \dots^1 \to \dots^2.
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setxvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,...
1 NAME
2 set = BEFEHL
  reset = BEFEHL
       = VALUE
  KEY
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\shapedhbox \{...^*\}
* CONTENT
```

```
\shiftdown {.*.}
* CONTENT
\shiftup \{...^*\}
* CONTENT
\shift {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
           = NAME
   dataset
   field
\showbtxdatasetauthors [.^*.]
* NAME
\verb|\showbtxdatasetcompleteness [..,.. \stackrel{*}{=} ..,..]|
* specification = NAME
   dataset = NAME
field =
   field
\verb|\showbtxdatasetcompleteness [...^*]|
* NAME
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME
   dataset
               = NAME
   field
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..^*=..,..]
           = NUMMER
* rotace
  specification = NAME
\showbtxfields [.*.]
\verb|\showbtxhashedauthors|[...^*]|
* TEXT
\showbtxtables [.*.]
* TEXT
```

```
\showcolorbar [.*.]
* COLOR
\verb|\showcolorcomponents [...^*]|
* COLOR
\verb|\showcolorset [...^*]|
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [...] [..., ...]
1 FONT
2 NUMMER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \nastavzakladnifont
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]
1 inherits: \nastavzakladnifont
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 vse NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ \dots^1 \} [ \dots^2 ]
1 TEXT
2 REFERENCE
```

```
\showhyphenationtrace [...^1]
1 SPRACHE
2 TEXT
\showhyphens \{ ...^* \}
* TEXT
\showchardata \{...^*.\}
* TEXT
\showcharratio {.*.}
* TEXT
\showinjector [...,*...]
* NAME
\showjustification
\showkerning \{...^*\}
* TEXT
\showlayoutcomponents
\showligature {.*.}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
\showmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \ldots , \frac{3}{\ldots} \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \.\^1...\ \{...^2.\}
1 CSNAME
2 CONTENT
\showotfcomposition \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
```

```
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
* NAME
\showtimer \{...^*\}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{ . \overset{*}{.} . \}
* NAME
\showvariable \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\schovejbloky [\ldots, 1] [\ldots, 2]
1 NAME
2 + -
\simplealignedbox \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
3 CONTENT
\simplealignedboxplus \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \} \ \{ . \overset{4}{\ldots} \}
1 DIMENSION
3 TEXT
4 CONTENT
\simplealignedspreadbox \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2
3 CONTENT
```

```
\simplegroupedcommand \{...^1, \{...^2\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
3 CONTENT
\simplereversealignedboxplus { . \displays . \dinstantion . \dinfty . \displays . \dinfty . \displays . \displays
3 TEXT
4 CONTENT
\verb|\singalcharacteralign {...} {...} {...}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \} \{...^{5}, \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slanted
\slantedbold
\slicepages [.\ddots] [..,.\delta \delta ..,..] [..,..\delta ..,..]
1 FILE
2 offset = DIMENSION
           hoffset = DIMENSION
            voffset = DIMENSION
            sirka = DIMENSION
            vyska
                                      = DIMENSION
                                          = NUMMER
3 offset = DIMENSION
            hoffset = DIMENSION
            voffset = DIMENSION
            sirka
                                       = DIMENSION
                                      = DIMENSION
            vyska
                                          = NUMMER
\sloupec [...,*...]
* inherits: \columnbreak
```

```
\verb|\slovenianNumerals {.*.}|
* NUMMER
\verb|\sloveniannumerals| \{.\overset{*}{\dots}\}
* NUMMER
\slovovpravo [.<sup>1</sup>.] {.<sup>2</sup>.}
1 vpravo DIMENSION
2 CONTENT
\small
\smallbodyfont
\smallbold
\smallbolditalic
\smallboldslanted
\verb|\smallcappedcharacters| \{ \, . \, \overset{*}{\ldots} \, \}
* NUMMER
\verb|\smallcappedromannumerals {...}|
* NUMMER
\smaller
\smallitalicbold
\smallnormal
\smallskip
\smallslanted
\verb|\smallslantedbold|
\smalltype
\mbox{smash} [...] {...}
1 whdtb
2 CONTENT
\smashbox ...
* CSNAME NUMMER
\mbox{\sc smashboxed} . . .
* CSNAME NUMMER
```

```
\smashedhbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\smashedvbox ... { ... }
1 TEXT
2 CONTENT
\snaptogrid [.<sup>1</sup>.] \.<sup>2</sup>.. {.<sup>3</sup>.}
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \setminus ... \{...\}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\verb|\somehead number [...]| [...]|
1 ABSCHNITT
2 predchozi aktualni dalsi prvni posledni
\somekindoftab [..,..^*=..,..]
* alternativa = horizontalne vertikalne
               = DIMENSION
   sirka
               = DIMENSION
   vyska
               = NUMMER
               = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 predchozi aktualni dalsi prvni posledni
\someplace \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} [...^{6}.]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\sorting [.1] {...}
1 NAME
2 CONTENT
\spanishNumerals \{...^*\}
* NUMMER
```

```
\spanishnumerals {.*.}
* NUMMER
\speech \{.\overset{*}{\ldots}\}
* CONTENT
\splitdfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\splitfilename \{.\overset{*}{\ldots}\}
* FILE
\splitfrac \{...^1, \}
1 CONTENT
2 CONTENT
\sl split of f base
\splitofffull
\sl split of fkind
\splitoffname
\splitoffpath
\splitoffroot
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spodek [.1.] .2. \\
1 REFERENCE
2 TEXT
```

```
\spodek [.1.] [...,2...]
1 REFERENCE
2 REFERENCE
\spreadhbox ....
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT
2 CONTENT
\stackrel \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\stanovcislonadpisu [.*.]
* ABSCHNITT
\verb|\stanovcharakteristickuseznamu|[..., ^1, ...]|[..., ... ^2, ...]|
1 LISTE
2 inherits: \nastavseznam
\t startalign [..,..^*=..,..] ... \t stopalign
* inherits: \setupmathalignment
\mathsf{tartalignment} [\ldots, \mathsf{topalignment}]
* inherits: \nastavzarovnani
\startallmodes [...,*...] ... \stopallmodes
* NAME
\startappendices [..,..^*=..,..] ... \stopappendices
* zalozka = TEXT
   inherits: \nastavbloksekce
\startattachment [.1] [...,..] ... \stopattachment
1 NAME
2 inherits: \setupattachment
\startattachment [...] [...,..] ... \stopattachment
2 inherits: \setupattachment
\startbackmatter [...,..^*=...,..] ... \stopbackmatter
* zalozka = TEXT
  inherits: \nastavbloksekce
\startbar [.*.] ... \stopbar
* NAME
```

```
\startbarva [.*.] ... \stopbarva
* COLOR
\t startbitmapimage [..,..^*=..,..] ... \t stopbitmapimage
* barva = rgb cmyk seda
   sirka = DIMENSION
   vyska = DIMENSION
        = NUMMER
        = NUMMER
\mathsf{topblockquote} \ [\ldots, \ldots, \mathsf{topblockquote}]
* inherits: \startzuzeni
\verb|\startbodymatter| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stopbodymatter|
* zalozka = TEXT
   inherits: \nastavbloksekce
\startboxedcolumns [..,.. *=..,..] ... \stopboxedcolumns
* inherits: \setupmixedcolumns
\startbtxlabeltext[...][...]\dots \stopbtxlabeltext
1 SPRACHE
2 KEY
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\startbuffer [...] ... \stopbuffer
* NAME
\startbuffer ... \stopbuffer
\startcases [..,..*...] ... \stopcases
* inherits: \setupmathcases
\verb|\startcatcodetable| \verb|\|^*..... \verb|\stopcatcodetable|
* CSNAME
\verb|\startcenteraligned| \dots \verb|\stopcenteraligned|
\startcitace [...,*...] ... \stopcitace
* inherits: \startzuzeni
\startcitovat ... \stopcitovat
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\t startcolorintent [.*.] ... \t stopcolorintent
* knockout overprint zadny
```

```
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
* NAME
\t startcolumns [..,..^*=..,..] ... \t stopcolumns
* inherits: \nastavsloupce
\startcolumnspan [..,..^*=..,..] ... \stopcolumnspan
* inherits: \setupcolumnspan
\startcombination [...^1] [...^2] ... \stopcombination
1 NAME
2 N*M
\startcombination [.1] [..,..=2..,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcomment [...^1] [...,...^2] ... \stopcomment
1 TEXT
2 inherits: \nastavkomentar
\startkomentar [...] [...,..] ... \stopkomentar
2 inherits: \nastavkomentar
\startcom ... \stopcom
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... \tstopctxfunction
* NAME
\tstartctxfunctiondefinition \t... \tstopctxfunctiondefinition
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\ startdelimited [.1] [..., ...] ... \stopdelimited
1 NAME
2 inherits: \startzuzeni
```

```
\ startdelimitedtext [...] [..., ...] ... \ stopdelimitedtext
1 NAME
2 inherits: \startzuzeni
\t startdelimitedtext [...,*...] ... \t stopdelimitedtext
* inherits: \startzuzeni
\startpopis [..,..*...] ... \stoppopis
          = TEXT
  zalozka = TEXT
   seznam = TEXT
         = REFERENCE
   odkaz
\startpopis [\ldots, 1] \stoppopis
1 REFERENCE
2 TEXT
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\startdocument [..,..*..,..] ... \stopdocument
* inherits: \setupdocument
\starteffect [...] \ldots \stopeffect
\starteffect ... \stopeffect
\startembeddedxtable [..,.. \stackrel{*}{=} ..,..] \dots \stopembeddedxtable
* inherits: \setupxtable
\t startembeddedxtable [.*.] ... \t stopembeddedxtable
* NAME
\startendnote [..,..^*=..,..] ... \stopendnote
* titul = TEXT
   zalozka = TEXT
   seznam = TEXT
         = REFERENCE
   odkaz
\t startendnote [\dots, \dots] ... \t stopendnote
* REFERENCE
\startvycet [..,..*=..,..] ... \stopvycet
* titul = TEXT
   zalozka = TEXT
   seznam = TEXT
   odkaz = REFERENCE
```

```
\startvycet [..., ...] {...} ... \stopvycet
1 REFERENCE
2 TEXT
\startexceptions [.\overset{*}{\dots}] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\tstartextendedcatcodetable \t.... \tstopextendedcatcodetable
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
2 inherits: \nastavtabelaci
\startfigure [...] [...] [...] [...] ... \stopfigure
1 NAME
2 FILE
3 inherits: \externiobraz
\startfiguretext [..., ...] [..., ...] \{..., ...\} \stopfiguretext
2 REFERENCE
3 TEXT
\startfittingpage [.1] [..,..=2..,..] ... \stopfittingpage
2 inherits: \setupfittingpage
\verb|\startfittingpage [..,.. \ ^*=..,..] ... \ \verb|\stopfittingpage | |
* inherits: \setupfittingpage
\startfloatcombination [.*.] \dots \stopfloatcombination
* N*M NAME
\startfloatcombination [..,..^*=..,..] ... \stopfloatcombination
* inherits: \setupcombination
\startplvouciobjekttext[...,...][...,2...]{...} \stopplvouciobjekttext
2 REFERENCE
3 TEXT
```

```
\startfont [.*.] ... \stopfont
* FONT
* kazdy NAME
\startfontsolution [.*.] ... \stopfontsolution
* NAME
\verb|\startformula| [ \dots , ^*, \dots ] \dots \\ \verb|\stopformula|
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
\text{tartformulas} [\dots, , \dots] \dots \text{topformulas}
* + - REFERENCE
\startrovniceformula [..., ...] ... \stoprovniceformula
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
\startframedcontent [...] ... \stopframedcontent
* NAME vyp
\startframedtext [...^1] [...,...^2] ... \stopframedtext
1 vlevo vpravo nastred zadny
2 inherits: \setupframedtext
\startoramovanytext [...] [...,..] ... \stoporamovanytext
1 vlevo vpravo nastred zadny
2 inherits: \setupframedtext
\startfrontmatter [..,..^*=..,..] ... \stopfrontmatter
* zalozka = TEXT
  inherits: \nastavbloksekce
\verb|\startgot[...^*] ... \stopgot|
* REFERENCE
\startgraphictext [..., ...] [..., ...] {.3.} ... \stopgraphictext
2 REFERENCE
3 TEXT
\verb|\startgridsnapping [...^*] ... \verb|\stopgridsnapping||
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
```

```
\mathsf{tarthelptext} \ [.\overset{*}{\ldots}] \ \ldots \ \mathsf{tophelptext}
* REFERENCE
\t starthelp [.*.] ... \t
* REFERENCE
\starthiding ... \stophiding
\starthighlight [.*.] ... \stophighlight
* NAME
* original tex implicitni hyphenate expanded traditional zadny
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
                 = TEXT
1 titul

        zalozka
        = TEXT

        znaceni
        = TEXT

        seznam
        = TEXT

        odkaz
        = REFERENCE

   vlastnicislo = TEXT
2 KEY = VALUE
\verb|\startcharacteralign| [...^*] \dots \verb|\stopcharacteralign|
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...^1] [...,..^2] ... \stopchemical
1 NAME
2 inherits: \setupchemical
\startimath ... \stopimath
\tstartindentedtext [.*.] ... \tstopindentedtext
* NAME
\startindentedtext ... \stopindentedtext
\startinteraction [.\overset{*}{.}.] ... \stopinteraction
* skryte NAME
\tstartinteraktivnimenu [.^*.] ... \tstopinteraktivnimenu
* NAME
\tstartinterface ... \tstopinterface
* vse SPRACHE
```

```
\startintermezzotext [..., ...] [..., ...] {...} \stopintermezzotext
1
2 REFERENCE
3 TEXT
\startintertext ... \stopintertext
\startitemgroup [...] [...,..] [...,..] ... \stopitemgroup
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startitemgroup [..., ...] [..., ...] ... \stopitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startitemize [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots] \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startJScode ... 2. ... \stopJScode
1 NAME
2 uses
3 NAME
\startJSpreamble .... \stopJSpreamble
1 NAME
2 uzito
3 now later
\startjdina [.*.] ... \stopjdina
* REFERENCE
\startknockout ... \stopknockout
\t startkomponenta [.*.] ... \t stopkomponenta
* FILE *
\tstartkomponenta ... \tstopkomponenta
* FILE *
\startLUA [..,..*...] ... \stopLUA
* inherits: \nastavopis
\text{trtlua} [\dots, \dots] \dots \text{stoplua}
* pokracovat
```

```
\startlayout [.*.] ... \stoplayout
* NAME
\startlegend [...^1] [...,..^2] ... \stoplegend
1 NAME
2 inherits: \nastavtabelaci
\startlinealignment [.*.] ... \stoplinealignment
* vlevo nastred vpravo max
\verb|\startlinecorrection| [\dots, *] \dots \verb|\stoplinecorrection|
* prazdny inherits: \preskoc
\startlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\startlinenote [.1] {...}
1 REFERENCE
2 TEXT
\startlinenumbering [.1] [..,...^2] ... \stoplinenumbering
2 inherits: \nastavcislovaniradku
\startlinenumbering [...^1] [...^2] ... \stoplinenumbering
1 NAME
2 pokracovat NUMMER
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \nastavradky
\startradky [..,..<sup>*</sup>..,..] ... \stopradky
* inherits: \nastavradky
\startlinetable ... \stoplinetable
\verb|\startlinetablebody| \dots \verb|\stoplinetablebody|
\verb|\startlinetablecell| [...,.. \\ ^*=..,..]| .... \\ \verb|\stoplinetablecell| \\
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlocalfootnotes ... \stoplocalfootnotes
\verb|\startlocalheadsetup| \dots \verb|\stoplocalheadsetup|
```

```
\startlocalline correction [...,*...] ... \stoplocalline correction
* prazdny inherits: \preskoc
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\startlocalsetups [.1] [.2] ... \stoplocalsetups
1 mrizka
2 NAME
\tstartlocalsetups ... \tstoplocalsetups
* NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [...] ... \stopluaparameterset
* NAME
\text{`startluasetups [...] [...] ... `stopluasetups }
1 mrizka
2 NAME
\startluasetups ... \stopluasetups
\startMPclip {.*.} ... \stopMPclip
\t \ \startMPcode {.*.} ... \stopMPcode
* NAME
* NAME
\texttt{\tartMPdrawing} [.*.] ... \texttt{\tartMPdrawing}
\startMPenvironment [.*.] ... \stopMPenvironment
* reset globalne +
\verb|\startMPextensions| \{\dots, \dots, \dots \}| \dots | \verb|\stopMPextensions|
* NAME
\startMPinclusions [.1] {...} ... \stopMPinclusions
1 +
2 NAME
```

```
\startMPinitializations ... \stopMPinitializations
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\verb|\startMPpositiongraphic {...}| {..., ...}| .... \verb|\stopMPpositiongraphic||
2 KEY
\verb|\startMPpositionmethod| {...}^*.} \ \dots \ \verb|\stopMPpositionmethod|
* NAME
\startMPrun {.*.} ... \stopMPrun
* NAME
\startMP [..,..*...] ... \stopMP
* inherits: \nastavopis
\startMP [...,*...] ... \stopMP
* pokracovat
\startmarginalnilinka [.*.] ... \stopmarginalnilinka
\startmarginalnilinka [..,..*...] ... \stopmarginalnilinka
* inherits: \setupmarginrule
\t startmarginblock [.*.] ... \t stopmarginblock
* NAME
\tstartmarkedcontent [.*.] ... \tstopmarkedcontent
* reset vse NAME
\startmathalignment [..,..*....] ... \stopmathalignment
* inherits: \setupmathalignment
\startmathalignment [..,..*...............\stopmathalignment
* inherits: \setupmathalignment
\star startmathcases [..,..^*=..,..] ... \star stopmathcases
* inherits: \setupmathcases
\t startmathcases [..,..^*=..,..] ... \t stopmathcases
* inherits: \setupmathcases
\mathsf{startmathlabeltext}\ [.\overset{\scriptscriptstyle 1}{\ldots}]\ [.\overset{\scriptscriptstyle 2}{\ldots}]\ \ldots\ \mathsf{stopmathlabeltext}
1 SPRACHE
2 KEY
```

```
\operatorname{that} [..,..^*_{-}..,..] ... \operatorname{that}
* inherits: \setupmathmatrix
\startmathmatrix [..,.. \stackrel{*}{=} ..,..] \ldots \stopmathmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\text{`startmathstyle [...,*...] ... `stopmathstyle'}
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatrix
\startmatrix [..,..*...] ... \stopmatrix
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
\mathsf{tartmdformula} \ [\ldots, , \ldots] \ \ldots \ \mathsf{topmdformula}
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [.1] [..,..=2..,..] ... \stopmixedcolumns
2 inherits: \setupmixedcolumns
\t startmixed columns [..,..^*...] ... \t stopmixed columns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
* NAME
\ \startmodeset [\ldots, 1, \ldots] \{\ldots^2\} \ldots \ \stopmodeset
1 NAME implicitni
2 CONTENT
\startmoduletestsection ... \stopmoduletestsection
\startmodule [...^*] ... \stopmodule
* FILE
\t startmodule . ... \t stopmodule
* FILE
\startmpformula [...,*...] ... \stopmpformula
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
```

```
\startnadpis [..., ...] {...} ... \stopnadpis
1 REFERENCE
2 TEXT
\startnamedsection [...^1] [...,...^2...,..] [...,...^3...,..] ... \stopnamedsection
1 ABSCHNITT
2 titul
               = TEXT
             = TEXT
   zalozka
              = TEXT
   znaceni
   znaceni = TEXT
seznam = TEXT
                = REFERENCE
   odkaz
   vlastnicislo = TEXT
3 KEY = VALUE
\startnamedsubformulas [..., ...] {...} ... \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\startnarrower [...,*...] ... \stopnarrower
* [-+]vlevo [-+]nastred [-+]vpravo NUMMER*vlevo NUMMER*nastred NUMMER*vpravo reset
\startnarrower [...,*...] ... \stopnarrower
* [-+]vlevo [-+]nastred [-+]vpravo NUMMER*vlevo NUMMER*nastred NUMMER*vpravo reset
\startnarrow [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots\stopnarrow
1 NAME
2 inherits: \nastavzuzeni
\startnarrow [.1.] [..., ...] ... \stopnarrow
1 NAME
2 [-+]vlevo [-+]nastred [-+]vpravo NUMMER*vlevo NUMMER*nastred NUMMER*vpravo reset
\startnarrow [..,..^{\frac{1}{2}}..,..] [...,^{2}...] ... \stopnarrow
1 inherits: \nastavzuzeni
2 [-+]vlevo [-+]nastred [-+]vpravo NUMMER*vlevo NUMMER*nastred NUMMER*vpravo reset
\startnegative ... \stopnegative
\startnicelyfilledbox [..,..*=..,..] ... \stopnicelyfilledbox
  sirka = DIMENSION
   vyska = DIMENSION
   offset = DIMENSION
   strut = ano ne
\startnointerference ... \stopnointerference
\startnop ... \stopnop
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
```

```
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
* NAME
\verb|\startoperatortext| [._{\cdot}^{1}.] [._{\cdot}^{2}.] \dots \\ \verb|\stopoperatortext|
2 KEY
\startopposite ... \stopopposite
\startoramovani [...] [...,..] ... \stoporamovani
2 inherits: \nastavoramovani
\startoutputstream [.*.] ... \stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startPARSEDXML [..,..*=..,..] ... \stopPARSEDXML
* inherits: \nastavopis
\startPARSEDXML [...,*...] ... \stopPARSEDXML
* pokracovat
\startpagecomment ... \stoppagecomment
\startpagefigure [...] [...,..] ... \stoppagefigure
1 FILE
2 inherits: \setupexternalfigure
\startpagegrid [.^{1}.] [..,..^{2}..,..] ... \stoppagegrid
1 NAME
2 inherits: \setuppagegrid
\startpagegridspan [...] [...,..] ... \stoppagegridspan
2 inherits: \setuppagegridspan
\tstartpagegrid [..,..\overset{*}{=}..,..] ... \tstoppagegrid
* inherits: \setuppagegrid
\t \sum_{i=1}^{n} \dots \t \sum_{i=1}^{n} \dots
* stranka levastranka pravastranka
```

```
\startpar [.^{1}.] [..,..^{2}..,..] ... \stoppar
1 NAME
2 inherits: \setupparagraph
\startparagraph [...] [...,...] ... \stopparagraph
1 NAME
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
* NAME
\startparagraphscell ... \stopparagraphscell
\startparagraphs ... \stopparagraphs
\startparallel ... \stopparallel
\t startparbuilder [.*.] ... \stopparbuilder
* implicitni oneline basic NAME
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppart
             = TEXT
1 titul
             = TEXT
   zalozka
             = TEXT
   znaceni
         = TEXT
  seznam
             = REFERENCE
  odkaz
  vlastnicislo = TEXT
2 KEY = VALUE
\startplacefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacefigure
          = TEXT
1 titul
  zalozka = TEXT
  znaceni = TEXT
  seznam = TEXT
  misto
        = REFERENCE
   odkaz
2 KEY = VALUE
\startplacefloat [...] [...,...] [...,...] [...,...] ... \stopplacefloat
1 SINGULAR
        = TEXT
2 titul
   zalozka = TEXT
  znaceni = TEXT
  seznam = TEXT
  misto
   odkaz = REFERENCE
3 KEY = VALUE
1 titul = TEXT
  zalozka = TEXT
  znaceni = TEXT
  seznam = TEXT
  misto
  odkaz = REFERENCE
2 KEY = VALUE
```

```
\startplacegraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacegraphic
1 titul
          = TEXT
   zalozka = TEXT
   znaceni = TEXT
   seznam = TEXT
   misto
   odkaz = REFERENCE
2 KEY = VALUE
\startplacechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacechemical
1 titul
           = TEXT
   zalozka = TEXT
   znaceni = TEXT
   seznam = TEXT
   misto
         = REFERENCE
   odkaz
2 KEY = VALUE
\startplaceintermezzo [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopplaceintermezzo
1 titul
           = TEXT
   zalozka = TEXT
   znaceni = TEXT
   seznam = TEXT
   misto
           = REFERENCE
   odkaz
2 KEY = VALUE
\startplacepairedbox [...] [...,...] ... \stopplacepairedbox
2 inherits: \setuppairedbox
* inherits: \setuppairedbox
\startplacetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacetable
1 titul
           = TEXT
   zalozka = TEXT
   znaceni = TEXT
   seznam = TEXT
   misto
          = REFERENCE
   odkaz
2 KEY = VALUE
\text{tartpolozka} [\dots, \dots] \dots \text{stoppolozka}
* REFERENCE
\startpositioning [...] [...,..] ... \stoppositioning
1 NAME
2 inherits: \nastavumistovani
\text{`startpositionoverlay } \{...^*\} ... \text{`stoppositionoverlay}
* NAME
\startpositive \dots \stoppositive
```

```
\startpostponing [.*.] ... \stoppostponing
* [-+] NUMMER
\startpozadi [..,..*...] ... \stoppozadi
* inherits: \nastavpozadi
\tstartpozadi [..,..\overset{*}{=}..,..] ... \tstoppozadi
* inherits: \nastavpozadi
\startpoznamkapodcarou [..,..*....] ... \stoppoznamkapodcarou
           = TEXT
* titul
   zalozka = TEXT
   seznam = TEXT
odkaz = REFERENCE
\verb|\startpoznamkapodcarou| [..., *...] ... \verb|\stoppoznamkapodcarou|
* REFERENCE
\startnote [..,..\stackrel{*}{=}..,..] ... \stopnote
* titul = TEXT
   zalozka = TEXT
   seznam = TEXT
odkaz = REFERENCE
\startnote [...,*...] ... \stopnote
* REFERENCE
\startprefixtext [.1.] [.2.] ... \stopprefixtext
1 SPRACHE
2 KEY
\tstartprocessassignmentcommand [..,..^*=..,..] ... \tstopprocessassignmentcommand
* KEY = VALUE
\verb|\startprocessassignmentlist| [ \dots, \dots \stackrel{*}{=} \dots, \dots ] \dots \\ \verb|\startprocessassignmentlist| \\
* KEY = VALUE
\verb|\startprocesscommacommand| [\dots, *, \dots] \dots \verb|\stopprocesscommacommand|
* BEFEHL
\startprocesscommalist [\dots, *, \dots] \dots \stopprocesscommalist
* BEFEHL
\t \startprodukt [.*.] ... \stopprodukt
* FILE *
\startprodukt ... \stopprodukt
* FILE *
```

```
\t [...] \dots \t 
* FILE *
\t startprojekt .... \t stopprojekt
* FILE *
\startprostredi [.*.] ... \stopprostredi
* FILE *
\startprostredi ... \stopprostredi
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\t \startpsh [.*.] ... \stoppsh
* REFERENCE
\startpublikace [...] [...,...] ... \stoppublikace
1 NAME
          = REFERENCE
2 tag
  category = TEXT
k = REFERENCE
          = TEXT
\verb|\startradek| [...^*]|
* REFERENCE
\startrandomized ... \stoprandomized
\t \sum_{i=1}^{n} [...]^{2} ... \t 
1 mrizka
2 NAME
\tstartrawsetups ... \tstoprawsetups
* NAME
\t \startraw [.*.] ... \stopraw
* REFERENCE
\startreadingfile ... \stopreadingfile
\t startregime [.*.] ... \stopregime
* inherits: \enableregime
```

```
\startregister [.1.] [.2.] [.3.] [.4.] [..+.5.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic {...}^1 {...}^2 {...} \stopreusableMPgraphic}
1 NAME
2 KEY
\startrob [.*.] ... \stoprob
* REFERENCE
\startrul ... \stoprul
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\t startsdformula [\dots, \dots] ... \t stopsdformula
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 titul
              = TEXT
  zalozka
              = TEXT
   znaceni
             = TEXT
   odkaz
               = REFERENCE
   vlastnicislo = TEXT
2 KEY = VALUE
\startsectionblock [...] [...,...] ... \stopsectionblock
1 NAME
2 zalozka = TEXT
  inherits: \nastavbloksekce
\startsection blocken vironment [.*.] ... \stopsection blocken vironment
* NAME
\startsectionblock [..,..^*=..,..] ... \stopsectionblock
* zalozka = TEXT
   inherits: \nastavbloksekce
\startsectionlevel [.1.] [..,...^2..,..] [..,...^3..,..] ... \stopsectionlevel
1 NAME
2 titul
               = TEXT
              = TEXT
  zalozka
   znaceni
              = TEXT
   seznam
              = TEXT
               = REFERENCE
   odkaz
   vlastnicislo = TEXT
3 KEY = VALUE
```

```
\startsekce [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsekce
1 titul
               = TEXT
              = TEXT
   zalozka
   znaceni
              = TEXT
          = TEXT
              = REFERENCE
   odkaz
   vlastnicislo = TEXT
2 KEY = VALUE
\startsetups [...^1] [...^2] ... \stopsetups
1 mrizka
2 NAME
\startsetups .*. ... \stopsetups
* NAME
\text{startshift } [...] ... \text{stopshift}
\startsidebar [...] [...,... \stopsidebar]
2 inherits: \setupsidebar
\startsimplecolumns [..,..*..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsize
\startspecialitem [.1] [...,2] ... \stopspecialitem
1 polozka
2 REFERENCE
\startspecialitem [.1] {.2} ... \stopspecialitem
1 sym rozsah mar
2 TEXT
\startspecialitem [...^*] ... \stopspecialitem
* pod pol
\text{`startspeech [...,*...]} ... \text{`stopspeech}
* inherits: \startzuzeni
\startspformula [...,*...] ... \stopspformula
* zhustene tight nastred ramecek inherits: \nastavzakladnifont
\startspodek [...] \dots \stopspodek
* REFERENCE
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME
```

```
\startstartstop ... \stopstartstop
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
2 KEY
\verb|\startstop| {. . . }
* CONTENT
\verb|\startstrictinspectnextcharacter| \dots \verb|\stopstrictinspectnextcharacter|
\startstructurepageregister [...] [...] [...,..] [...,..]
2 NAME
3 popisek
             = NAME
             = TEXT PROCESSOR->TEXT
  keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT
   keys:1
  keys:2
             = TEXT
             = TEXT
  keys:3
   entries:1 = TEXT
   entries:2
             = TEXT
   entries:3
             = TEXT
  alternativa = TEXT
4 KEY = VALUE
\startstyle ... \stopstyle
\startstyle [...^*] ... \stopstyle
* NAME FONT
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\text{`startsubformulas} [\dots, \dots] \dots \text{`stopsubformulas}
* + - REFERENCE
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
1 titul
              = TEXT
  zalozka
             = TEXT
  znaceni = TEXT
seznam = TEXT
odkaz = REFER
   odkaz
              = REFERENCE
   vlastnicislo = TEXT
2 KEY = VALUE
```

```
\startsubjectlevel [...^1] [...,...^2] [...,...^3] ... \stopsubjectlevel
1 NAME
2 titul
               = TEXT
   zalozka
               = TEXT
   znaceni
   seznam
               = TEXT
                = REFERENCE
   odkaz
   vlastnicislo = TEXT
3 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] ... \stopsubsection
1 titul
               = TEXT
   zalozka
   znaceni
               = TEXT
   seznam
                = TEXT
   odkaz
                = REFERENCE
   vlastnicislo = TEXT
2 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
startsubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... stopsubsubject
1 titul
                = TEXT
                = TEXT
   zalozka
               = TEXT
   znaceni
   seznam
               = TEXT
                = REFERENCE
   odkaz
   vlastnicislo = TEXT
2 KEY = VALUE
\startsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsection
                = TEXT
1 titul
   zalozka
               = TEXT
   znaceni
               = TEXT
                = TEXT
   seznam
   odkaz
                = REFERENCE
   vlastnicislo = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 titul
                = TEXT
   zalozka
                = TEXT
                = TEXT
   znaceni
   seznam
                = TEXT
                = REFERENCE
   odkaz
   vlastnicislo = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsubsection
1 titul
                = TEXT
   zalozka
   znaceni
                = TEXT
                = TEXT
   seznam
                = REFERENCE
   odkaz
   vlastnicislo = TEXT
2 KEY = VALUE
```

```
\startsubsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsubsubject
            = TEXT
1 titul
            = TEXT
  zalozka
  znaceni
            = TEXT
            = TEXT
  seznam
            = REFERENCE
  odkaz
  vlastnicislo = TEXT
2 KEY = VALUE
= TEXT
1 titul
  zalozka
            = TEXT
  znaceni
            = TEXT
            = TEXT
  seznam
            = REFERENCE
  odkaz
  vlastnicislo = TEXT
2 KEY = VALUE
1 titul
            = TEXT
  zalozka
            = TEXT
            = TEXT
  znaceni
            = TEXT
  seznam
            = REFERENCE
  odkaz
  vlastnicislo = TEXT
2 KEY = VALUE
\text{`startsymbolset [...]} ... \text{`stopsymbolset}
\startTABLE [..,..*.... \stopTABLE
* inherits: \setupTABLE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \setupTABLE
\startTABLEfoot [..,..*.... \stopTABLEfoot
* inherits: \setupTABLE
\startTABLEhead [..,..*.... \stopTABLEhead
* inherits: \setupTABLE
\startTABLEnext [..,..*.... \stopTABLEnext
* inherits: \setupTABLE
\startTEXpage [..,..*.... \stopTEXpage
* inherits: \setupfittingpage
\startTEX [..,..*...] ... \stopTEX
* inherits: \nastavopis
\startTEX [...,*...] ... \stopTEX
* pokracovat
```

```
\tstarttablehead [...] ... \tstoptablehead
* NAME
\starttables [|.*.|] ... \stoptables
* TEMPLATE
\starttables [...] ... \stoptables
* NAME
\starttabletail [.*.] ... \stoptabletail
* NAME
\starttabletext [\ldots, 1] [\ldots, 2] \{\ldots, 3\} \ldots \stoptabletext
2 REFERENCE
3 TEXT
\starttable [|..^1.|] [..,..^2=..,..] ... \stoptable
1 TEMPLATE
2 inherits: \nastavtabulky
\starttable [...] [..,..=2..,..] ... \stoptable
2 inherits: \nastavtabulky
\ starttabulate [|.\frac{1}{.}|] [..,..\frac{2}{=}..,..] ... \stoptabulate
1 TEMPLATE
2 inherits: \nastavtabelaci
\starttabulatehead [.*.] ... \stoptabulatehead
* NAME
\mathsf{tarttabulatetail} \ [...^*] \ ... \ \mathsf{tabulatetail}
* NAME
\starttabelator [...] [...,..] ... \stoptabelator
2 inherits: \nastavtabelaci
\starttabulation [...] [...,..] ... \stoptabulation
1 NAME
2 inherits: \setuptabulation
\starttaglabeltext [...] [... \stoptaglabeltext
1 SPRACHE
2 KEY
\starttexcode ... \stoptexcode
```

```
\starttexdefinition ... ... ... ... ... ... \stoptexdefinition
1 spaces nospaces
2 globalne
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\starttext ... \stoptext
\starttextbackground [...] [...,...] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\verb|\starttextbackground| [...,.. \\ ^*=...,..]| .... \\ \verb|\stoptextbackground| \\
* inherits: \setuptextbackground
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
* NAME
\starttexthlavicky [.1] [.2] ... \stoptexthlavicky
1 SPRACHE
2 KEY
\text{`starttextovalinka} \{...^*.\} ... \text{`stoptextovalinka}
* TEXT
\starttextpopisku [.1] [.2] ... \stoptextpopisku
1 SPRACHE
2 KEY
\startpopisektext [.1.] [.2.] ... \stoppopisektext
1 SPRACHE
2 KEY
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 titul
              = TEXT
              = TEXT
  zalozka
   znaceni
             = TEXT
              = TEXT
              = REFERENCE
   odkaz
   vlastnicislo = TEXT
2 KEY = VALUE
```

```
\tstarttokens [.*.] ... \tstoptokens
* NAME
\starttransparent [...] ... \stoptransparent
* COLOR
\starttxt ... \stoptxt
\starttypescript [..., ...] [..., ...] [..., ...] ... \stoptypescript
1 serif sans mono math handwriting calligraphy
2 NAME
3 size jmeno
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
* NAME
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \nastavopis
\starttyping [...,*...] ... \stoptyping
* pokracovat
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \nastavopis
\starttyping [...,*...] ... \stoptyping
* pokracovat
\star startumistilegendu [..,..^*=..,..] ... \star stopumistilegendu
* inherits: \setuppairedbox
\startumistirovnici [..,..*=..,..] ... \stopumistirovnici
* titul = TEXT
  suffix = TEXT
odkaz = + - TEXT
\startumistirovnici[...,*...] ... \stopumistirovnici
* + - REFERENCE
\startuniqueMPgraphic {...}^1 {...}^2 {...} \stopuniqueMPgraphic
1 NAME
2 KEY
\startuniqueMPpagegraphic {...} {...} {...} {...} stopuniqueMPpagegraphic}
1 NAME
2 KEY
```

```
\startunittext [...] [...] ... \stopunittext
1 SPRACHE
2 KEY
\startunpacked ... \stopunpacked
\verb|\startusableMPgraphic {...}| {..., ...}| .... \verb|\stopusableMPgraphic|
1 NAME
2 KEY
\verb|\startuseMPgraphic {...}| {..., ...} ... \\ \verb|\stopuseMPgraphic | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..., ...}| | {..
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startviewerlayer [... \stopviewerlayer
* NAME
\startviewerlayer ... \stopviewerlayer
\startXML [..,..*...] ... \stopXML
* inherits: \nastavopis
\startXML [...,*...] ... \stopXML
* pokracovat
\text{`startxcell [...] [...,...}^2...,..] ... \stopxcell}
1 NAME
2 nx = NUMMER
        ny = NUMMER
        nc = NUMMER
        nr = NUMMER
         inherits: \setupxtable
\startxcellgroup [.1] [..,..=2..,..] ... \stopxcellgroup
1 NAME
2 inherits: \setupxtable
\startxgroup [...^1] [...,..^2] ... \stopxgroup
1 NAME
2 inherits: \setupxtable
```

```
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
* NAME
\verb|\startxmlinlineverbatim| [...^*] ... \verb|\stopxmlinlineverbatim|
* NAME
\startxmlraw ... \stopxmlraw
\text{tups} [.1] [.2] ... \text{topxmlsetups}
1 mrizka
2 NAME
\verb|\startxmlsetups| ... & | & stopxmlsetups|
* NAME
\verb|\true| \end{pick} | \end{pick} 
2 inherits: \setupxtable
\startxrowgroup [.1] [..,..2] ... \stopxrowgroup
1 NAME
2 inherits: \setupxtable
\text{tartxtablebody} [..,..^*=..,..] ... \text{topxtablebody}
* inherits: \setupxtable
\startxtablebody [.*.] ... \stopxtablebody
* NAME
\startxtablefoot [...,..^*...] ... \stopxtablefoot
* inherits: \setupxtable
\mathsf{tartxtablefoot} \ [...^*] \ ... \ \mathsf{tapxtablefoot}
* NAME
\startxtablehead [..,..^*=..,..] ... \stopxtablehead
* inherits: \setupxtable
\t startxtablehead [... \stopxtablehead
* NAME
\startxtablenext [..,..*...............\stopxtablenext
* inherits: \setupxtable
\t startxtablenext [.*.] ... \t stopxtablenext
* NAME
```

```
\startxtable [..,..*.... \stopxtable
* inherits: \setupxtable
\star 
* inherits: \setupxtable
\startxtable [...] ... \stopxtable
* NAME
\verb|\startzarovnanonastred| ... \verb|\stopzarovnanonastred|
\startzarovnanovlevo ... \stopzarovnanovlevo
\startzarovnanovpravo ... \stopzarovnanovpravo
\text{`startzhustene} [...^*] \dots \text{`stopzhustene}
* prazdny
\t \startzlom [.1.] [..,..^2...] ... \stopzlom
1 NAME
2 inherits: \nastavupravu
* inherits: \nastavupravu
instances: standard page text middle
\stoplinenote [.*.]
* REFERENCE
\stoplinenote [.*.]
* REFERENCE
\stopradek [...]
* REFERENCE
\stopregister [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 2 \\ 1 \end{array} ]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\strana [...,*...]
* inherits: \pagebreak
```

```
\strictdoifelsenextoptional \{ ...^1 ... \}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \strippedcsn
* CSNAME
\strippedcsname ...
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
* KEY
 \structurenumber
\structuretitle
 \structureuservariable \{...^*\}
\structurevariable \{.\overset{*}{\ldots}\}
* KEY
\strut
 \strutdp
 \strutht
\struthtdp
\struttedbox \{...^*\}
 * CONTENT
 \strutwd
```

```
\styleinstance [.*.]
* NAME
\style \{...\}
* TEXT
\style [...^1] {...}
1 NAME FONT
2 TEXT
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\subject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subpagenumber
\subsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsentence \{.\overset{*}{\dots}\}
* CONTENT
\substituteincommalist \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \setminus \stackrel{3}{\ldots}
1 TEXT
2 TEXT
3 CSNAME
\subsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
```

```
\subsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subtractfeature [.*.]
* NAME
\subtractfeature \{.\overset{*}{\ldots}\}
* NAME
\sub
1 CSNAME
2 CSNAME
\swapdimens \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg antikva serif pravidelne sans bezserifu podpora opis strojopis mono rukopisne kaligraficke
\switchstyleonly \setminus .*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \nastavmeziradkovoumezeru
```

```
\switchtointerlinespace [...,*...]
* zap vyp reset auto male stredni velke NUMMER DIMENSION
\switchtointerlinespace [...^*]
* NAME
\symbolreference [.*.]
* REFERENCE
\symbol [...^1]
1 NAME
2 NAME
\verb|\symbol| \{ . \overset{*}{\ldots} \}
* NAME
\sym {.*.}
* TEXT
\synchronizeblank
\synchronizeindenting
\synchronizemarking \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 NUMMER
3 drzet
\verb|\synchronizeoutputstreams [...,^*...]|
* NAME
\synchronizestrut \{.\overset{*}{.}.\}
\synchronizewhitespace
\synonym [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{...^1\} \{...^2\}
1 FILE
2 TEXT
3 TEXT
```

```
\systemlogfirst \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{...\} \{...\}
1 FILE
2 TEXT
з техт
\systemsetups \{ . \overset{*}{\ldots} \}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\taggedctxcommand {.*.}
* BEFEHL
\taggedlabeltexts \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NAME
3 CONTENT
\taglabellanguage
\t \{...^*\}
* KEY
\tbinom \{...^1\}
1 CONTENT
2 CONTENT
```

```
\tbox {.*.}
* CONTENT
\tecky [.*.]
* NUMMER
\tecky [..,..*...]
* inherits: \setupperiods
\tenkalinka
\tenkelinky [..,..^*=..,..]
* inherits: \nastavtenkelinky
\tequal \{ ... \}
1 TEXT
2 TEXT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots.
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\label{testcolumn} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ [$ 1 & 2 \\ 1 & 1 \end{bmatrix} $$
1 NUMMER
2 DIMENSION
\testfeature \{.\overset{*}{\dots}\}
* NUMMER
\testfeatureonce {.*.}
* NUMMER
\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [...^1] [...^2]
1 NUMMER
2 DIMENSION
\testtokens [.*.]
* NAME
```

```
\texttt{\tex }\{\overset{*}{\dots}\}
* CONTENT
\texdefinition \{...^*\}
* NAME
\texsetup \{ \dots^* \}
* NAME
\textbackground {.*.}
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 odkaz
           = REFERENCE
   alternativa =
   pred = BEFEHL
   po
               = BEFEHL
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
             = REFERENCE
1 odkaz
   alternativa =
   pred = BEFEHL
   po
               = BEFEHL
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\textcitation [.1] [.2]
2 REFERENCE
\textcite [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 odkaz = REFERENCE
   alternativa =
   pred = BEFEHL
   po
               = BEFEHL
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 odkaz = REFERENCE
   alternativa =
   pred = BEFEHL
               = BEFEHL
   po
   vlevo = BEFEHL
vpravo = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\textcite [...] [...]
2 REFERENCE
\textcontrolspace
\verb|\textflowcollector {...}|
* NAME
\texthlavicky \{...^*\}
* KEY
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar \{...^*\}
* NUMMER
\textovalinka [...^1] {...}
1 vrsek nastred spodek
2 TEXT
\textplus
\verb|\textpopisku| {...}^*.}
\popisektext \{...^*\}
* KEY
\textvisiblespace
\tfrac \{...\}
1 CONTENT
2 CONTENT
\thai
\thainumerals {.*.}
* NUMMER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
```

```
\verb|\theremainingcharacters {...}|
* TEXT
\thickspace
\thinspace
\thirdoffivearguments \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{4}{\ldots} \} \{ . \stackrel{5}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{.1.\} \{.1.\} \{.1.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\thirdofsixarguments|{.1 \atop ...}|{.2 \atop ...}|{.3 \atop ...}|{.4 \atop ...}|{.5 \atop ...}|{.6 \atop ...}|
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\thirdofthreearguments \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\thookleftarrow \{...\}
1 TEXT
2 TEXT
\thookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\threedigitrounding \{...^*\}
* NUMMER
\tibetannumerals \{...^*\}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde {.*.}
* CHARACTER
\tinyfont
\title [..., 1...] {...}
1 REFERENCE
2 TEXT
\tLeftarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\tLeftrightarrow \{ ...^1 ... \}
1 TEXT
2 TEXT
\tlacitko [..,..^{\frac{1}{2}}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\tlacitkomenu [.^{1}.] [..,.^{2}..,..] {.^{3}.} {.^{4}.}
2 inherits: \nastavinterakcnimenu
3 TEXT
4 REFERENCE
\tlacitkomenu [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\button [..,..\frac{1}{2}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
```

```
\tlap {.*.}
* CONTENT
\tleftarrow \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\tleftharpoondown \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\tleftharpoonup \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\tleftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TEXT
\tleftrightharpoons \{...^1, \{...^2\}
1 TEXT
2 TEXT
\tloustkacary
\tmapsto \{...\}
1 TEXT
2 TEXT
\tochar { . * . }
* NAME
\tolinenote [.*.]
* REFERENCE
\topbox {.*.}
* CONTENT
\topleftbox \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\toplinebox {...}|
* CONTENT
\verb|\toprightbox {...}|
* CONTENT
```

```
\topskippedbox {.*.}
* CONTENT
\verb|\tRightarrow| {...}^1.} \ {...}^2.}
1 TEXT
2 TEXT
\tracecatcodetables
\tracedfontname \{...^*\}
* FONT
\verb|\traceoutputroutines||
\verb|\tracepositions|
\ttransparencycomponents \{...^*\}
* COLOR
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
\tref {.1.} {.2.} [.3.]
1 TEXT
2 TEXT
3 REFERENCE
\trel \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
\trightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\trightharpoondown \{...^1\}
1 TEXT
2 TEXT
\trightharpoonup \{.1.\}
1 TEXT
2 TEXT
\trightleftharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
```

```
\trightoverleftarrow \{...\}
1 TEXT
2 TEXT
\triplebond
\truefilename \{.\overset{*}{\ldots}\}
* FILE
\truefontname {.*.}
* FONT
\ttraggedright
\ttriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\ttwoheadleftarrow \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\tvrdamezera
\tvrdemezery
\twodigitrounding {.*.}
* NUMMER
\tx
\txt .*. \\
* TEXT
\txt {.1.} [...,2...]
1 TEXT
2 REFERENCE
\txx
\typebuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inherits: \nastavopis
```

```
\opisbuffer [..,..*...]
* inherits: \nastavopis
\typedefinedbuffer [...^1] [..,..^2=..,..]
1 BUFFER
2 inherits: \nastavopis
\typeface
\typescriptone
\typescriptprefix \{...^*.\}
* NAME
\typescriptthree
\typescripttwo
\typesetbuffer [..,..]^2...
1 * BUFFER
2 inherits: \setupexternalfigure
\typesetfile [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
\uconvertnumber \{...^1\} \{...^2\}
1 inherits: \konvertujcislo
2 NUMMER
\uedcatcodecommand \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ukazbarvu [...]
* COLOR
\ukazmrizku [...,*...]
* reset spodek vrsek zadny vse radky ramecek nonumber vpravo vlevo vnejsi sloupce
\ukaznastaveni [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\ukazpaletu [...] [...,...]
2 horizontalne vertikalne cislo hodnota jmeno
```

```
\ukazpodpery
\verb|\ukazpostredizak| adnihofontu [..., ^*, ...]|
* inherits: \nastavzakladnifont
\ukazramecek [\ldots, 1] [\ldots, 2]
1 vrsek zahlavi text upati spodek
2 levahrana levyokraj text pravyokraj pravahrana
\ukazsadusymbolu [.*.]
* NAME
\verb|\ukazskupinubarev [...]| [..., ...]
1 NAME
2 horizontalne vertikalne cislo hodnota jmeno
\ukazupravu [.*.]
* zlom vse boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox simplevtop
         user math kurziva origin reset
\label{local_local_local_local_local} $$ \arrowvertisk [..., ...] [..., ...] [..., ...] $$
1 inherits: \nastavvelikostpapiru
2 inherits: \nastavvelikostpapiru
3 inherits: \nastavvzhled
\ukazvzhled [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\ukazzakladnifont [...,*...]
* inherits: \nastavzakladnifont
\umistikombinovanyseznam [...^1] [..,...^2]
1 LISTE
2 inherits: \nastavseznam
\verb|\umisticombinedlist[..,.. \stackrel{*}{=} ..,..]|
* inherits: \nastavseznam
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
\umistilokalnipoznamkypodcarou [..,..*...]
* inherits: \setupnote
```

```
\umistinadsebe \{ ...^1 ... \}
1 CONTENT
2 CONTENT
\mbox{\sc umistinamrizku } [...] {...}
2 CONTENT
\umistinamrizku [\ldots, 1] \{\ldots^2\}
1 inherits: \definegridsnapping
2 CONTENT
\umistipodrovnici [...,*...]
* + - REFERENCE
\mbox{\sc umistipoznamkypodcarou} [..,.. \stackrel{*}{=} ..,..]
* inherits: \setupnote
\umistirejstrik [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \nastavrejstrik
\umistirejstrik [..,..*=..,..]
* inherits: \nastavrejstrik
\umistirovnici [...,*...]
* + - REFERENCE
\umistiseznam [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 LISTE
2 inherits: \nastavseznam
\umistivedlesebe \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\umistizalozky [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\undefinevalue \{...^*\}
* NAME
\undepthed \{...^*\}
* CONTENT
```

```
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underbartext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
\verb| underbracket {...}^*|
* TEXT
\underbrackettext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underdash \{...^*.\}
* CONTENT
\underdashes \{...^*\}
* CONTENT
\underdot \{ ...^* . \}
* CONTENT
\underdots {.*.}
* CONTENT
\verb|\underleftarrow| \{ . \overset{*}{\ldots} \}
* TEXT
\verb| underleftharpoondown {...}|
* TEXT
\verb|\underleftharpoonup {...}^*.}
* TEXT
\verb|\underleftrightarrow| {. \mathring{.}.}|
* TEXT
```

```
\underparent {.*.}
* TEXT
\underparenttext \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\verb| underrandom {.*.}|
* CONTENT
\underrandoms \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\underrightarrow| {. \ }^*.}
* TEXT
\underrightharpoondown \{...^*\}
* TEXT
\verb|\underrightharpoonup {.*.}|
* TEXT
\underset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\verb|\undertwoheadleftarrow| {.*.}|
* TEXT
\verb|\undertwoheadrightarrow| {.*.}|
* TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \nastavoramovani
2 CONTENT
```

```
\unhhbox ... \with \{...\}
1 CSNAME NUMMER
2 BEFEHL
\unihex \{...^*\}
* NUMMER
\uniqueMPgraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\label{eq:local_local_page} $$ \operatorname{UniqueMPpagegraphic} \{ \ldots^1 \} \{ \ldots, \ldots^2 \}. $$
1 NAME
2 KEY = VALUE
\unit \{ ...^* . \}
* CONTENT
\unitlanguage
\unittext {.*.}
* KEY
\jednotka {.*.}
* CONTENT
\unprotect ... \protect
\verb|\unprotected ...^*. \par|
* CONTENT
\verb|\unregisterhyphenationpattern [.\frac{1}{2}.]| [.\frac{2}{2}.]|
1 SPRACHE
2 TEXT
\unspaceafter \setminus ... \{...\}
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
\unspaced \{ . \overset{*}{.} . \}
* TEXT
```

```
\unspacestring ... \to \...
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \...^2...
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \.\.^2..
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{\dots}\}
* TEXT
\uppercasestring . \to \.\...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\urcicharakteristikurejstriku [.^{1}.] [..,..^{2}..,..]
1 NAME
2 language
   metoda
   numberorder = cisla
   compress = ano ne vse
kriterium = lokalne text aktualni predchozi vse ABSCHNITT
\url [.*.]
* NAME
\verb|\usealignparameter| \setminus .^*..
* CSNAME
```

```
\uberright \ \useblankparameter \t \cdot \cdot \cdot \cdot \cdot
* CSNAME
\usebodyfont [...,*...]
* inherits: \nastavzakladnifont
\uberrel{lambda} \usebodyfontparameter \uberrel{lambda}.
* CSNAME
\usebtxdataset \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 FILE
3 specification = NAME
\usebtxdefinitions [.*.]
* FILE
\usecolors [...^*]
* FILE
\usecomponent [.*.]
* FILE
\verb|\usedummycolorparameter {...}|
* KEY
\verb|\usedummystyleandcolor {...}| {...}|
1 KEY
2 KEY
\uberright \ \ub
* KEY
\useenvironment [.*.]
* FILE
\useexternalrendering [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [.\overset{3}{\ldots}] [.\overset{4}{\ldots}]
1 NAME
2 NAME
3 FILE
4 auto embed
\usefigurebase [.*.]
* reset FILE
```

```
\usefile [...] [...] [...]
1 NAME
2 FILE
3 TEXT
\verb|\usegridparameter \|.^*..
* CSNAME
\verb|\useindentingparameter \| \cdot \mathring{.} \cdot .
* CSNAME
* CSNAME
\useinterlinespaceparameter \setminus.*..
* CSNAME
\uberrel{lambda} \uselanguageparameter \t\cdot...
* CSNAME
\useluamodule [...^*]
* FILE
\underbrack\useMPenvironmentbuffer [.*.]
* NAME
\useMPgraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun \{ ... \} \{ ... \}
1 NAME
2 NUMMER
\useMPvariables [.i.] [..., ...]
1 NAME
2 KEY
\uberright \ \use mathstyle parameter \t \.
\useproduct [.*.]
* FILE
```

```
\uberry \ube
 * CSNAME
\verb|\useproject[...]|
* FILE
 \usereferenceparameter \setminus.*..
 * CSNAME
\userpagenumber
\uberrup  \usesetupsparameter \t \cdot ...
 * CSNAME
 \usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
 1 inherits: \setupscale
2 NAME
 \usesubpath [...,*...]
* FILE
\usetexmodule [...^1] [...,...] [...,...^3]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}
1 serif sans mono math handwriting calligraphy casual vse
2 NAME fallback implicitni dtp simple
3 size jmeno
\usetypescriptfile [.*.]
 * reset FILE
\usezipfile [...^1] [...^2]
1 FILE
2 FILE
 \utfchar {.*.}
* NUMMER
 \utflower {.*.}
* TEXT
\utfupper \{...^*\}
 * TEXT
 \utilityregisterlength
```

```
\uzijadresar [...*,...]
* FILE
\uzijbloky [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
3 kriterium = text ABSCHNITT
\uzijexternidokument [...] [...] [...]
1 NAME
2 FILE
3 TEXT
\uzijexterniobraz [.\frac{1}{2}.] [.\frac{2}{2}.] [.\frac{3}{2}.] [..\frac{4}{2}..\frac{4}{2}..\frac{1}{2}.]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\uzijexternizvuk [.1.] [.2.]
1 NAME
2 FILE
\uzijJSscripts [...] [..., ...]
1 FILE
2 NAME
\uzijmodul [.\dot1.] [\dot1.\dot2.\dot1.] [\dot1.\dot3\dot3.\dot]
1 mpsxt
2 FILE
3 KEY = VALUE
\uzijsymbol [.*.]
* FILE
\uzijURL [...] [...] [...] [...]
1 NAME
2 URL
3 FILE
4 TEXT
\uzijurl [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
```

```
\verb|\VerboseNumber {...}^*|
* NUMMER
\VSEDNIDEN {.*.}
* NUMMER
\vboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim \{.\overset{*}{\ldots}\}
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbosenumber {.*.}
* NUMMER
\verticalgrowingbar [..,..\stackrel{*}{=}..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\verb|\veryraggedright|
\verze [.*.]
* koncept soubor docasne finalni NAME
\vglue ....
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vlasovalinka
```

```
\vlevo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\verb|\vphantom {...}^*|
* CONTENT
\vpos \{...^1\}
1 NAME
2 CONTENT
\vpravo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 odkaz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
2 REFERENCE
\vsedniden \{ \dots^* \}
* NUMMER
\vsmash { . * . }
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
* nastaveni stejnastranka max sila enable zablokovat zadnabila zpet prekryv vzdy weak strong implicitni pred mezi po
   fixne prizpusobive zadny male stredni velke radek pulradku quarterline rovnice bily vyska podlehloubky standardni
   NUMMER*male NUMMER*stredni NUMMER*velke NUMMER*radek NUMMER*pulradku NUMMER*quarterline NUMMER*rovnice NUMMER*bily
   NUMMER*vyska NUMMER*podlehloubky category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\vyberbloky [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 NAME
3 kriterium = text ABSCHNITT
```

```
\vyplnenytext [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \nastavvyplnovelinky
2 TEXT
3 TEXT
\vyplnovelinky [..,.. \stackrel{1}{=}..,..] \{...\}
1 inherits: \nastavvyplnovelinky
2 TEXT
з техт
\vert vyplnovyradek [..,.. \stackrel{*}{=} ..,..]
* inherits: \nastavvyplnoveradky
\vysoky { . * . }
* CONTENT
\vysoko {.*.}
* CONTENT
\verb|\WidthSpanningText| \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
\wdofstring \{...^*\}
* TEXT
\widthofstring \{...^*\}
* TEXT
\verb|\widthspanningtext| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {.*.}
* DIMENSION
\word {.*.}
* TEXT
\words {.*.}
* TEXT
\wordtonumber \{ ... \} \{ ... \}
1 jedna dve tri ctyri pet
2 TEXT
```

```
\writedatatolist \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1
  1 LISTE
  2 inherits: \nastavseznam
  3 KEY = VALUE
  \writestatus \{...^1.\} \{...^2.\}
  1 TEXT
  2 TEXT
  \XETEX
  \XeTeX
  \xdef converted argument \xspace ... \
  1 CSNAME
  2 TEXT
\xequal {.1.} {.2.}
  1 TEXT
  2 TEXT
  \xfrac \{...\} \{...\}
  1 CONTENT
  2 CONTENT
\xhookleftarrow \{ . . . \} \ \{ . . . \}
  1 TEXT
  2 TEXT
  \xhookrightarrow \{ ...^1 ... \}
  1 TEXT
  2 TEXT
  \xleftarrow {...}^1 {...}
  1 TEXT
  2 TEXT
  \xleftrightarrow {...}^1 {...}
  1 TEXT
  2 TEXT
  \xleftarrow \{...^1\}
  1 TEXT
  2 TEXT
1 TEXT
  2 TEXT
```

```
\verb|\xleftharpoonup {...}| {...}|
1 TEXT
2 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
2 TEXT
\xleftrightharpoons \{...\}
1 TEXT
2 TEXT
\xmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xm| addindex {...}^*|
* NODE
\verb|\xmlafterdocumentsetup {...} {...} {...} {...}
1 NAME
2 SETUP
3 SETUP
\verb|\xmlaftersetup {...}| {...}|
1 SETUP
2 SETUP
\xmlall {...} {...}
1 NODE
2 LPATH
\mbox{\em xmlappenddocumentsetup } \{\hdots^1,\hdots\}\ \{\hdots^2,\hdots\}
1 NAME
2 SETUP
\verb|\xmlappendsetup {.*.}|
* SETUP
\verb|\xmlapplyselectors {.*.}|
* NODE
\xmlatt \{...\}
1 NODE
2 NAME
```

```
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
 2 NAME
3 TEXT
 \xmlattribute \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 NODE
 2 LPATH
3 NAME
 \label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
 1 NODE
 2 LPATH
3 NAME
 4 TEXT
 \mbox{xmlbadinclusions } \{.\mbox{\begin{tikzpicture}(){...}\end{tikzpicture}}
 * NODE
 \xmlbeforedocumentsetup \{.1.3, 1.3.\}
 1 NAME
 2 SETUP
 3 SETUP
 \xmlbeforesetup \{ ...^1 . \} \{ ...^2 . \}
 1 SETUP
 2 SETUP
 \label{eq:local_local_local_local_local} $$ \xmlcommand {...}^1 {...} {...} {...} $$
 1 NODE
 2 LPATH
 3 XMLSETUP
 \label{eq:locat} $$ \xmlconcat $\{..^1.\} $$ $\{..^2.\} $$ $\{..^3.\} $
1 NODE
 2 LPATH
 3 TEXT
\label{eq:local_local_local_local} $$ \mbox{$\mbox{$\mbox{$\dots$}$} $ {...} {...} {...} {...} {...} {...} }
 1 NODE
 2 LPATH
 3 TEXT
 4 FIRST
 5 LAST
```

```
\xmlcontext \{.1.\} \{.1.\}
 1 NODE
 2 LPATH
 \xmlcount {.*.}
 * NODE
 \xmldefaulttotext {.*.}
 * NODE
 \xmldirectives {.*.}
 * NODE
 \mbox{\em xmldirectivesafter } \{ \hdots \h
 * NODE
 \verb|\xmldirectivesbefore {.*.}|
 * NODE
 \verb|\xmldisplayverbatim| \{ . \overset{*}{.} . \}
 * NODE
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
 2 LPATH
 3 TRUE
\xmldoifelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
 \label{eq:local_continuity} $$ \mathbf{1}^{1} \in \mathbb{R}^{2} \in \mathbb{R}^{3} \in \mathbb{R}^{4}.$
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
 \verb|\xm| doifelseselfempty {...} 1... {...} {...}
 1 NODE
 2 TRUE
 3 FALSE
```

```
\verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...} {...}
1 NODE
2 LPATH
3 TRUE
4 FALSE
\xmldoifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 CATEGORY
2 NAME
3 TRUE
4 FALSE
\xmldoifnot {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 TRUE
1 NODE
2 TRUE
\verb|\xm| \texttt{doifnottext} \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NODE
2 LPATH
3 TRUE
\verb|\xm| doifselfempty {...} | {...} |
1 NODE
2 TRUE
\xmldoiftext \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\xmlelement \{...^1.\} \{...^2.\}
1 NODE
2 NUMMER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst {.1.} {.2.}
1 NODE
2 LPATH
```

```
\xmlflush \{...^*.\}
\xmlflushcontext {.*.}
* NODE
\verb|\xmlflushdocumentsetups {...}| {...}|
1 NAME
2 SETUP
\mbox{xmlflushlinewise } \{...\}
\verb|\xmlflushpure {...}|
* NODE
* NODE
\mbox{xmlflushtext } \{.\overset{*}{\dots}\}
* NODE
\verb|\xmlchainatt| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NODE
2 NAME
\verb|\xmlchainattdef {...}| {...} {...} {...}|
1 NODE
2 NAME
3 TEXT
\xmlchecknamespace \{...\}
1 NODE
2 NAME
\xmlinclude {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 NAME
\xmlinclusion \{...^*\}
* NODE
\xmlinclusions \{...^*\}
* NODE
\xmlinfo {.*.}
* NODE
```

```
\mbox{xmlinjector } \{.\overset{*}{\dots}\}
 * NAME
 \verb|\xmlinlineverbatim {.*.}|
 * NODE
 \xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 NAME
 2 CSNAME
 \xmllast \{...^1.\} \{...^2.\}
 1 NODE
 2 LPATH
 \xmllastatt
 \xmllastmatch
 \verb|\xmlloadbuffer {...}| {...}| {...}|
 1 BUFFER
 2 NAME
 3 XMLSETUP
 \xmlloaddata \{...^1\} \{...^2\} \{...^3\}
 1 NAME
2 TEXT
 3 XMLSETUP
 \mbox{\em xmlloaddirectives } \{.\begin{tabular}{l} *.\begin{tabular}{l} *.\begin{tabular}{l
 * FILE
 \label{eq:local_local_local} $$ \mbox{\em loadfile } \{ \hdots \
 1 NAME
2 FILE
 3 XMLSETUP
\xmlloadonly \{...\} \{...\} \{...\}
 1 NAME
2 FILE
 3 XMLSETUP
 \xmlmain \{...^*\}
 * NAME
\label{eq:local_local_local_local} $$ \mathbf{1}... \ {...} \ {...} 
 1 CATEGORY
 2 NAME
 3 TEXT
```

```
\xmlname \{...^*\}
\verb|\xmlnamespace {...}|
* NODE
\xmlnonspace \{...^1\} \{...^2\}
1 NODE
2 LPATH
\verb|\xmlpath {...}|
* NODE
\verb|\xmlpos {...}|
* NODE
\xmlposition \{...\} \{...\}
1 NODE
2 LPATH
3 NUMMER
\mbox{\em xmlprependdocumentsetup } \{ \dots \} \ \{ \dots \}
1 NAME
2 SETUP
\mbox{xmlprependsetup } \{...^*.\}
* SETUP
\xmlprettyprint \{...^1.\} \{...^2.\}
1 NODE
2 NAME
\xmlprocessbuffer \{...\} \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
```

```
\xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlraw {.*.}
* NODE
\xmlrefatt {.1.} {.2.}
1 NODE
2 NAME
\xmlregistereddocumentsetups \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 NAME
2 SETUP
\xmlregisteredsetups
\verb|\xmlregisterns| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 URL
\mbox{xmlremapname } \{.1...\} \{.1...\} \{.1...\} \{.1...\}
1 NODE
2 LPATH
3 NAME
4 NAME
\label{eq:local_local_local_local_local} $$ \mbox{\em local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loca
1 NODE
2 NAME
3 NAME
\xmlremovedocumentsetup \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \}
1 NAME
2 SETUP
\verb|\xmlremovesetup {...}^*.}
 * SETUP
\verb|\xmlresetdocumentsetups {.*.}|
* NAME
\xmlresetinjectors
\mbox{xmlresetsetups } \{ \dots^* \}
 * NAME
```

```
\xmlsave \{ ... \}
1 NODE
2 FILE
\xmlsetentity \{...^1\} \{...^2\}
1 NAME
2 TEXT
\xmlsetfunction \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
* NAME
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{...^1.\} \{...^2.\}
1 NODE
2 SETUP
\mbox{xmlshow } \{...^*\}
* NODE
\xmlsnippet \{...^1.\} \{...^2.\}
1 NODE
2 NUMMER
\xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
\xmlstripnolines \{ ...^1 ... \}
1 NODE
2 LPATH
\xmlstripped \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlstrippednolines \{...\}
1 NODE
2 LPATH
```

```
\xmltag {.*.}
* NODE
\xmltexentity \{...^1.\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{ ... \} \{ ... \} \{ ... \}
1 CATEGORY
2 NAME
3 TEXT
\verb|\xm| verbatim {...}^*|
* NODE
\xrac{1}{xRightarrow} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\xrel {...} {...}
1 TEXT
2 TEXT
\xrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\verb|\xrightharpoondown {...}| {...}|
1 TEXT
2 TEXT
\xrightharpoonup \{...^1.\} \{...^2\}
1 TEXT
2 TEXT
\xrightleftharpoons \{...\}
1 TEXT
2 TEXT
\xrightoverleftarrow \{...\}
1 TEXT
2 TEXT
\xsplitstring \setminus ... \{...\}
1 CSNAME
2 TEXT
\xtriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xtwoheadleftarrow| {...} | {...} |
1 TEXT
2 TEXT
\xtwoheadrightarrow \{ ... \} \{ ... \}
2 TEXT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xypos \{.\overset{*}{\ldots}\}
* NAME
\Znak {.*.}
* NUMMER
\Znaky {.}^*.
* NUMMER
\zadnamezera
\verb|\zadnehorniadolniradky|
```

```
\zadnezahlaviaupati
\zachovejbloky [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 + -
\zalozka [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\label{eq:local_local_local_local} $$ \simeq \min \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] \left\{ \begin{array}{c} 4 \\ 1 \end{array} \right] $$
1 LISTE
2 inherits: \nastavseznam
3 NUMMER
4 TEXT
\zapismeziseznam [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots] \{\ldots\rightarrow\ldots}
1 LISTE
2 inherits: \nastavseznam
3 BEFEHL
\zaramovani [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \nastavoramovani
2 CONTENT
\zarovnanonastred \{...^*.\}
* CONTENT
\verb|\zarovnanovlevo {...}^*|
* CONTENT
\zarovnanovpravo {.*.}
* CONTENT
\zasobnikpoli [...] [..., ...] [..., \frac{3}{2}...]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\ziskejbuffer [...]
* BUFFER
\ziskatbuffer
\ziskejznaceni [...1] [...2] [...3]
1 BESCHRIFTUNG
2 stranka NAME
3
```

```
\fraction \{...^1\}
1 CONTENT
2 CONTENT
\znaceni (..., ...) (..., ...) [.3.]
1 POSITION
2 POSITION
3 REFERENCE
* NUMMER
\znaky {.*.}
* NUMMER
\zpracujbloky [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
2 + -
3 kriterium = text ABSCHNITT
\zrcadlit {.*.}
* CONTENT
\zref [.*.]
* REFERENCE
\zvysit \.*..
* CSNAME
\zvysit cd:paren*theses-l
* CSNAME NUMMER
```

