



ConTeXt

befehle

DE

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befehle

de / deutsch
27. September 2016

<p><code>\AfterPar {...}</code></p> <p>* BEFEHL</p>
<p><code>\Alphabeticnumerals {...}</code></p> <p>* NUMMER</p>
<p><code>\AMSTEX</code></p>
<p><code>\AmSTeX</code></p>
<p><code>\And</code></p>
<p><code>\abbreviation [...]¹ {...}² {...}³</code></p> <p>1 NAME</p> <p>2 TEXT</p> <p>3 CONTENT</p>
<p><code>\abjadnaivenumerals {...}</code></p> <p>* NUMMER</p>
<p><code>\abjadnodotnumerals {...}</code></p> <p>* NUMMER</p>
<p><code>\abjadnumerals {...}</code></p> <p>* NUMMER</p>
<p><code>\activatespacehandler {...}</code></p> <p>* an aus ja fest</p>
<p><code>\acute {...}</code></p> <p>* CHARACTER</p>
<p><code>\adaptcollector [...]¹ [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \setupcollector</p>
<p><code>\adaptfontfeature [...]¹ [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \definefontfeature</p>
<p><code>\adaptpapersize [...,¹...] [...,²...]</code></p> <p>1 inherits: \stellepapierformatein</p> <p>2 inherits: \stellepapierformatein</p>
<p><code>\addfeature [...][*]</code></p> <p>* NAME</p>

<code>\addfeature {...}</code> * NAME
<code>\addtocommalist {...} \^{2..}</code> 1 TEXT 2 CSNAME
<code>\addtoJSreamble {...} {...}</code> 1 NAME 2 CONTENT
<code>\addvalue {...} {...}</code> 1 NAME 2 TEXT
<code>\aftersplitstring ... \at ... \to \^{3..}</code> 1 TEXT 2 TEXT 3 CSNAME
<code>\aftertestandsplitstring ... \at ... \to \^{3..}</code> 1 TEXT 2 TEXT 3 CSNAME
<code>\alignbottom</code>
<code>\aligned [...,\^{1..}] \^{2..}</code> 1 2 CONTENT
<code>\alignedbox [...,\^{1..}] \^{2..} \^{3..}</code> 1 2 CSNAME 3 CONTENT
<code>\alignedline \^{1..} \^{2..} \^{3..}</code> 1 2 3 CONTENT
<code>\alignmentcharacter</code>
<code>\allinputpaths</code>
<code>\alphabeticnumerals {...}</code> * NUMMER

`\alwayscitation [...1...] [...2]`

```
1  referenz      = REFERENCE
   alternative    =
   vor            = BEFEHL
   nach           = BEFEHL
   links          = BEFEHL
   rechts         = BEFEHL
   inherits: \setupbtx
```

```
2  REFERENCE
```

`\alwayscitation [...1...] [...2...]`

```
1  referenz      = REFERENCE
   alternative    =
   vor            = BEFEHL
   nach           = BEFEHL
   links          = BEFEHL
   rechts         = BEFEHL
   inherits: \setupbtx
```

```
2  KEY = VALUE
```

`\alwayscitation [...1.] [...2.]`

```
1
```

```
2  REFERENCE
```

`\alwayscite [...1...] [...2]`

```
1  referenz      = REFERENCE
   alternative    =
   vor            = BEFEHL
   nach           = BEFEHL
   links          = BEFEHL
   rechts         = BEFEHL
   inherits: \setupbtx
```

```
2  REFERENCE
```

`\alwayscite [...1...] [...2...]`

```
1  referenz      = REFERENCE
   alternative    =
   vor            = BEFEHL
   nach           = BEFEHL
   links          = BEFEHL
   rechts         = BEFEHL
   inherits: \setupbtx
```

```
2  KEY = VALUE
```

`\alwayscite [...1.] [...2.]`

```
1
```

```
2  REFERENCE
```

`\amgitterausrichten [...1] {...2.}`

```
1
```

```
2  CONTENT
```

`\amgitterausrichten [...1...] {...2.}`

```
1  inherits: \definegridsnapping
```

```
2  CONTENT
```

`\ampersand`

\anchor [¹...] [²...₂...] [³...₃...] {⁴...}

- 1 NAME
- 2 inherits: \setupplayer
- 3 inherits: \setupplayerinherits: \stelleumrahmtein
- 4 CONTENT

\appendetoks ¹... \to \²...

- 1 BEFEHL
- 2 CSNAME

\appendgvalue {¹...} {²...}

- 1 NAME
- 2 BEFEHL

\appendtocommalist {¹...} \²...

- 1 TEXT
- 2 CSNAME

\appendtoks ¹... \to \²...

- 1 BEFEHL
- 2 CSNAME

\appendtoksonce ¹... \to \²...

- 1 BEFEHL
- 2 CSNAME

\appendvalue {¹...} {²...}

- 1 NAME
- 2 BEFEHL

\apply {¹...} {²...}

- 1 CONTENT
- 2 CONTENT

\applyalternativestyle {^{*}...}

- * NAME

\applyprocessor {¹...} {²...}

- 1 NAME
- 2 CONTENT

\applytocharacters \¹... {²...}

- 1 CSNAME
- 2 TEXT

<p><code>\applytofirstcharacter \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringchar \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringcharspaced \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringline \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringlinespaced \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringword \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytosplitstringwordspaced \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\applytowords \¹... {²...}</code></p> <p>1 CSNAME</p> <p>2 TEXT</p>
<p><code>\arabicdecimals {[*]...}</code></p> <p>* NUMMER</p>
<p><code>\arabicexnumerals {[*]...}</code></p> <p>* NUMMER</p>
<p><code>\arabicnumerals {[*]...}</code></p> <p>* NUMMER</p>
<p><code>\arg {[*]...}</code></p> <p>* CONTENT</p>
<p><code>\asciistr {[*]...}</code></p> <p>* CONTENT</p>

`\assignalfadimension {...} \^... {...} {...} {...}`

1 klein mittel gross kein DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION

`\assigndimen \^... {...}`

1 CSNAME
2 DIMENSION

`\assigndimension {...} \^... {...} {...} {...}`

1 [-+]klein [-+]mittel [-+]gross kein DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION

`\assignifempty \^... {...}`

1 CSNAME
2 BEFEHL

`\assigntranslation [...,\^...,...] \to \^...`

1 SPRACHE = TEXT
2 CSNAME

`\assignvalue {...} \^... {...} {...} {...}`

1 klein mittel gross TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL

`\assignwidth {...} \^... {...} {...}`

1 passend breit DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION

`\assumelongusagecs \^... {...}`

1 CSNAME
2 CONTENT

`\astype {...}`

* CONTENT

<code>\atleftmargin [...¹...] [...²...] {...}</code> 1 <code>referenz = REFERENCE</code> <code>inherits: \setupmargindata</code> 2 <code>inherits: \setupmarginframed</code> 3 <code>CONTENT</code>
<code>\atrighmargin [...¹...] [...²...] {...}</code> 1 <code>referenz = REFERENCE</code> <code>inherits: \setupmargindata</code> 2 <code>inherits: \setupmarginframed</code> 3 <code>CONTENT</code>
<code>\attachment [...¹] [...²...]</code> 1 <code>NAME</code> 2 <code>inherits: \setupattachment</code>
<code>\attachm^{ent} [...¹] [...²...]</code> 1 <code>NAME</code> 2 <code>inherits: \setupattachment</code>
<code>\aufseite [...]</code> * <code>REFERENCE</code>
<code>\ausfuelltext [...¹...] {...²} {...³}</code> 1 <code>inherits: \stellegefuelltesrechteckein</code> 2 <code>TEXT</code> 3 <code>TEXT</code>
<code>\ausschnitt [...¹...] {...²}</code> 1 <code>inherits: \stelleausschnittein</code> 2 <code>CONTENT</code>
<code>\autocap {...}</code> * <code>TEXT</code>
<code>\autodirhbox ... {...²}</code> 1 <code>TEXT</code> 2 <code>CONTENT</code>
<code>\autodirvbox ... {...²}</code> 1 <code>TEXT</code> 2 <code>CONTENT</code>
<code>\autodirvtop ... {...²}</code> 1 <code>TEXT</code> 2 <code>CONTENT</code>
<code>\autoinsertnextspace</code>

$\backslash\mathrm{automathematics}\{...\}$ * CONTENT
$\backslash\mathrm{autosetups}\{...,*...\}$ * NAME
$\backslash\mathrm{autostarttext}\dots\backslash\mathrm{autostoptext}$
$\backslash\mathrm{availablehsize}$
$\backslash\mathrm{averagecharwidth}$
$\backslash\mathrm{BeforePar}\{...\}$ * BEFEHL
$\backslash\mathrm{Big}\dots$ * CHARACTER
$\backslash\mathrm{Bigg}\dots$ * CHARACTER
$\backslash\mathrm{Biggl}\dots$ * CHARACTER
$\backslash\mathrm{Biggm}\dots$ * CHARACTER
$\backslash\mathrm{Biggr}\dots$ * CHARACTER
$\backslash\mathrm{Bigl}\dots$ * CHARACTER
$\backslash\mathrm{Bigm}\dots$ * CHARACTER
$\backslash\mathrm{Bigr}\dots$ * CHARACTER
$\backslash\mathrm{Buchstabe}\{...\}$ * NUMMER
$\backslash\mathrm{Buchstaben}\{...\}$ * NUMMER

`\backgroundimage {...} {...} {...} {...}`

- 1 NUMMER
- 2 DIMENSION
- 3 DIMENSION
- 4 BEFEHL

`\backgroundimagefill {...} {...} {...} {...}`

- 1 NUMMER
- 2 DIMENSION
- 3 DIMENSION
- 4 BEFEHL

`\backgroundline [...] {...}`

- 1 COLOR
- 2 CONTENT

`\bar {...}`

- * CHARACTER

`\bar {...}`

- * CONTENT

`\basegrid [..., ...*..., ...]`

- * nx = NUMMER
- ny = NUMMER
- dx = NUMMER
- dy = NUMMER
- faktor = NUMMER
- format = NUMMER
- xschritt = NUMMER
- yschritt = NUMMER
- offset = DIMENSION
- xoffset = DIMENSION
- yoffset = DIMENSION
- ausrichtung = mittig
- einheit = cm mm in pc pt bp
- stil =
- farbe = COLOR

`\baselinebottom`

`\baselineleftbox {...}`

- * CONTENT

`\baselinemiddlebox {...}`

- * CONTENT

`\baselinerightbox {...}`

- * CONTENT

`\bbox {...}`

- * CONTENT

<p><code>\bearbeitebloecke [...¹,...] [...²,...] [...³,...]</code></p> <p>1 NAME</p> <p>2 + -</p> <p>3 kriterium = text ABSCHNITT</p>
<p><code>\beforesplitstring ...¹ \at ...² \to ...³</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 CSNAME</p>
<p><code>\beforetestandsplitstring ...¹ \at ...² \to ...³</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 CSNAME</p>
<p><code>\beginblock [...[*],...] ... \endblock</code></p> <p>* + -</p>
<p><code>\beginhbox</code></p>
<p><code>\beginofshapebox ... \endofshapebox</code></p>
<p><code>\beginvbox</code></p>
<p><code>\begstrut ... \endstrut</code></p>
<p><code>\behaltebloecke [...¹,...] [...²,...]</code></p> <p>1 NAME</p> <p>2 + -</p>
<p><code>\bei {...¹} {...²} [...³]</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 REFERENCE</p>
<p><code>\bemerkung (...¹,...) (...²,...) [...³,...] {...⁴}</code></p> <p>1 POSITION</p> <p>2 POSITION</p> <p>3 inherits: \stelleumrahmtein</p> <p>4 TEXT</p>
<p><code>\benutzerverzeichnis [...[*],...]</code></p> <p>* FILE</p>
<p><code>\beschriftung (...¹,...) (...²,...) [...³]</code></p> <p>1 POSITION</p> <p>2 POSITION</p> <p>3 REFERENCE</p>

\bestimmekopfnummer [...] * ABSCHNITT
\bestimmelistencharakteristika [..., ¹ ...] [..., ² ...,...] 1 LISTE 2 inherits: \stellelisteein
\bestimmeregistercharakteristika [...] ¹ [..., ² ...,...] 1 NAME 2 language = methode = numberorder = ziffern compress = ja nein alles kriterium = lokal text aktuell vorig alles ABSCHNITT
\big ... * CHARACTER
\bigbodyfont
\bigg ... * CHARACTER
\bigger
\biggl ... * CHARACTER
\biggm ... * CHARACTER
\biggr ... * CHARACTER
\bigl ... * CHARACTER
\bigm ... * CHARACTER
\bigr ... * CHARACTER
\bigskip
\bildschirm [...,*...] * inherits: \seite

<code>\binom {...} {...}</code> 1 CONTENT 2 CONTENT
<code>\bitmapimage [...,¹...,²...] {...}</code> 1 farbe = rgb cmyk grau breite = DIMENSION hoehe = DIMENSION x = NUMMER y = NUMMER 2 NUMMER
<code>\blanko [...*,...]</code> * inherits: \vspacing
<code>\blap {...}</code> * CONTENT
<code>\bleed [...,¹...,²...] {...}</code> 1 inherits: \setupbleeding 2 CONTENT
<code>\bleedheight</code>
<code>\bleedwidth</code>
<code>\blockquote {...}</code> * CONTENT
<code>\bodyfontenvironmentlist</code>
<code>\bodyfontsize</code>
<code>\bold</code>
<code>\boldface</code>
<code>\bolditalic</code>
<code>\boldslanted</code>
<code>\bookmark [...¹] {...²}</code> 1 ABSCHNITT LISTE 2 TEXT
<code>\booleanmodevalue {...}</code> * NAME
<code>\bottombox {...}</code> * CONTENT

<code>\bottomleftbox {...}</code> * CONTENT
<code>\bottomrightbox {...}</code> * CONTENT
<code>\boxcursor</code>
<code>\boxmarker {...} {...}</code> 1 NAME 2 NUMMER
<code>\boxofsize \... ..² .. {...}</code> 1 CSNAME 2 DIMENSION 3 CONTENT
<code>\boxreference [...,¹...] \...² {...}</code> 1 REFERENCE 2 CSNAME 3 CONTENT
<code>\bpar ... \epar</code>
<code>\bpos {...}</code> * NAME
<code>\breve {...}</code> * CHARACTER
<code>\fraction {...}¹ {...}²</code> 1 CONTENT 2 CONTENT
<code>\bTABLE [...,[*]...,...] ... \eTABLE</code> * inherits: \setupTABLE
<code>\bTABLEbody [...,[*]...,...] ... \eTABLEbody</code> * inherits: \setupTABLE
<code>\bTABLEfoot [...,[*]...,...] ... \eTABLEfoot</code> * inherits: \setupTABLE
<code>\bTABLEhead [...,[*]...,...] ... \eTABLEhead</code> * inherits: \setupTABLE
<code>\bTABLEnext [...,[*]...,...] ... \eTABLEnext</code> * inherits: \setupTABLE

<p><code>\bTC [...,..[*]...,...] ... \eTC</code></p> <p>* inherits: \bTD</p>
<p><code>\bTD [...,..[*]...,...] ... \eTD</code></p> <p>* nx = NUMMER ny = NUMMER nc = NUMMER nr = NUMMER n = NUMMER m = NUMMER aktion = REFERENCE inherits: \setupTABLE</p>
<p><code>\bTDs [...*] ... \eTDs</code></p> <p>* NAME</p>
<p><code>\bTH [...,..[*]...,...] ... \eTH</code></p> <p>* inherits: \bTD</p>
<p><code>\bTN [...,..[*]...,...] ... \eTN</code></p> <p>* inherits: \bTD</p>
<p><code>\bTR [...,..[*]...,...] ... \eTR</code></p> <p>* inherits: \setupTABLE</p>
<p><code>\bTRs [...*] ... \eTRs</code></p> <p>* NAME</p>
<p><code>\bTX [...,..[*]...,...] ... \eTX</code></p> <p>* inherits: \bTD</p>
<p><code>\bTY [...,..[*]...,...] ... \eTY</code></p> <p>* inherits: \setupTABLE</p>
<p><code>\bthiddencitation [...*]</code></p> <p>* REFERENCE</p>
<p><code>\btxabbreviatedjournal {...}</code></p> <p>* NAME</p>
<p><code>\btxaddjournal [...¹] [...²]</code></p> <p>1 NAME 2 NAME</p>
<p><code>\btxalwayscitation [...,..¹...,...] [...²]</code></p> <p>1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 REFERENCE</p>

\btxalwayscitation [...¹...] [...²...]

```
1  referenz      = REFERENCE
   alternative   =
   vor           = BEFEHL
   nach          = BEFEHL
   links         = BEFEHL
   rechts        = BEFEHL
   inherits: \setupbtx
```

```
2  KEY = VALUE
```

\btxalwayscitation [...¹] [...²]

```
1
```

```
2  REFERENCE
```

\btxauthorfield {...}

```
*  initials firstnames vons surnames juniors
```

\btxdetail {...}

```
*
```

\btxdirect {...}

```
*
```

\btxdoif {...} {...}

```
1
```

```
2  TRUE
```

\btxdoifcombiinlistelse {...} {...} {...} {...}

```
1  NAME
```

```
2  NAME
```

```
3  TRUE
```

```
4  FALSE
```

\btxdoifelse {...} {...} {...}

```
1
```

```
2  TRUE
```

```
3  FALSE
```

\btxdoifelsecombiinlist {...} {...} {...} {...}

```
1  NAME
```

```
2  NAME
```

```
3  TRUE
```

```
4  FALSE
```

\btxdoifelsesameasprevious {...} {...} {...}

```
1
```

```
2  TRUE
```

```
3  FALSE
```

\btxdoifelsesameaspreviouschecked {...} {...} {...} {...}

1 immer doppelseitig
2
3 TRUE
4 FALSE

\btxdoifelseuservariable {...} {...} {...}

1 KEY
2 TRUE
3 FALSE

\btxdoifnot {...} {...}

1
2 TRUE

\btxdoifsameaspreviouscheckedelse {...} {...} {...} {...}

1 immer doppelseitig
2
3 TRUE
4 FALSE

\btxdoifsameaspreviouselse {...} {...} {...}

1
2 TRUE
3 FALSE

\btxdoifuservariableelse {...} {...} {...}

1 KEY
2 TRUE
3 FALSE

\btxexpandedjournal {...}

* NAME

\btxfield {...}

*

\btxfieldname {...}

*

\btxfieldtype {...}

*

\btxfirstofrange {...}

* volume pages

\btxflush {...} *
\btxflushauthor [... ¹] {... ² } 1 num normal normalshort inverted invertedshort 2
\btxflushauthorinverted {...} *
\btxflushauthorinvertedshort {...} *
\btxflushauthorname {...} *
\btxflushauthornormal {...} *
\btxflushauthornormalshort {...} *
\btxflushsuffix
\btxfoundname {...} *
\btxfoundtype {...} *
\btxhybridcite [... ¹ ... ² ...] [... ² ...] 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 REFERENCE
\btxhybridcite [... ¹ ... ² ...] [... ² ... ² ...] 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 KEY = VALUE
\btxhybridcite [... ¹] [... ²] 1 2 REFERENCE

<code>\btxhybridcite {...}</code> * REFERENCE
<code>\btxlabellanguage</code>
<code>\btxlabeltext {...}</code> * KEY
<code>\btxlistcitation [...,..¹..,..] [.....²..,..]</code> 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 REFERENCE
<code>\btxlistcitation [...,..¹..,..] [.....²..,..]</code> 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 KEY = VALUE
<code>\btxlistcitation [...¹] [...²]</code> 1 2 REFERENCE
<code>\btxloadjournalist [...]</code> * FILE
<code>\btxoneorrange {...} {...} {...}</code> 1 volume pages 2 TRUE 3 FALSE
<code>\btxremapauthor [...¹] [...²]</code> 1 TEXT 2 TEXT
<code>\btxsavejournalist [...]</code> * FILE
<code>\btxsetup {...}</code> * NAME

`\btxsingularorplural {...} {...} {...}`

- 1 editor producer director
- 2 TRUE
- 3 FALSE

`\btxsingularplural {...} {...} {...}`

- 1 editor producer director
- 2 TRUE
- 3 FALSE

`\btxttextcitation [...,...1...,...] [...2.]`

- 1 referenz = REFERENCE
alternative =
vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx
- 2 REFERENCE

`\btxttextcitation [...,...1...,...] [...,...2...,...]`

- 1 referenz = REFERENCE
alternative =
vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx
- 2 KEY = VALUE

`\btxttextcitation [...1.] [...2.]`

- 1
- 2 REFERENCE

`\buchstabe {...}`

- * NUMMER

`\buchstaben {...}`

- * NUMMER

`\buildmathaccent {...} {...}`

- 1 CHARACTER
- 2 CHARACTER

`\buildtextaccent {...} {...}`

- 1 CHARACTER
- 2 CHARACTER

`\buildtextbottomcomma {...}`

- * CHARACTER

`\buildtextbottomdot {...}`

- * CHARACTER

<code>\buildtextcedilla {...}</code> * CHARACTER
<code>\buildtextgrave {...}</code> * CHARACTER
<code>\buildtextmacron {...}</code> * CHARACTER
<code>\buildtextognek {...}</code> * CHARACTER
<code>\but [...]¹ ...² \\</code> 1 REFERENCE 2 TEXT
<code>\but [...]¹ [...]², ...</code> 1 REFERENCE 2 REFERENCE
<code>\Caps {...}</code> * TEXT
<code>\CONTEXT</code>
<code>\ConTeXt</code>
<code>\Context</code>
<code>\ConvertConstantAfter \...¹ {...}² {...}³</code> 1 CSNAME 2 TEXT 3 TEXT
<code>\ConvertToConstant \...¹ {...}² {...}³</code> 1 CSNAME 2 TEXT 3 TEXT
<code>\calligraphic</code>
<code>\camel {...}</code> * TEXT
<code>\catcodetablename</code>

$\backslash\text{cbox } \overset{1}{...} \{\overset{2}{...}\}$ 1 TEXT 2 CONTENT
$\backslash\text{centeraligned } \{...\}$ * CONTENT
$\backslash\text{centerbox } \overset{1}{...} \{\overset{2}{...}\}$ 1 TEXT 2 CONTENT
$\backslash\text{centeredbox } \overset{1}{...} \{\overset{2}{...}\}$ 1 TEXT 2 CONTENT
$\backslash\text{centeredlastline}$
$\backslash\text{centerednextbox } \overset{1}{...} \{\overset{2}{...}\}$ 1 TEXT 2 CONTENT
$\backslash\text{centerline } \{...\}$ * CONTENT
$\backslash\text{cfrac } [\overset{1}{...}] \{\overset{2}{...}\} \{\overset{3}{...}\}$ 1 l c r ll lc lr cl cc cr rl rc rr 2 CONTENT 3 CONTENT
$\backslash\text{chapter } [...\overset{1}{...}] \{\overset{2}{...}\}$ 1 REFERENCE 2 TEXT
$\backslash\text{characterkerning } [\overset{1}{...}] \{\overset{2}{...}\}$ 1 NUMMER 2 TEXT
$\backslash\text{chardescription } \{...\}$ * NUMMER
$\backslash\text{charwidthlanguage}$
$\backslash\text{check } \{...\}$ * CHARACTER
$\backslash\text{checkcharacteralign } \{...\}$ * CONTENT

<pre>\checkedchar {...} {...}</pre> <pre>1 NUMMER</pre> <pre>2 CHARACTER</pre>
<pre>\checkedfiller {...}</pre> <pre>* sym symbol linie breite spatium NAME BEFEHL</pre>
<pre>\checkedstrippedcsname \...</pre> <pre>* CSNAME</pre>
<pre>\checkedstrippedcsname ...</pre> <pre>* TEXT</pre>
<pre>\checkinjector [...]</pre> <pre>* NAME</pre>
<pre>\checknextindentation [...]</pre> <pre>* ja nein auto</pre>
<pre>\checknextinjector [...]</pre> <pre>* NAME</pre>
<pre>\checkpage [...¹] [...,²...,...]</pre> <pre>1 NAME</pre> <pre>2 inherits: \setuppagechecker</pre>
<pre>\checkparameters [...]</pre> <pre>* TEXT</pre>
<pre>\checkpreviousinjector [...]</pre> <pre>* NAME</pre>
<pre>\checksoundtrack {...}</pre> <pre>* NAME</pre>
<pre>\checktwopassdata {...}</pre> <pre>* NAME</pre>
<pre>\chem {...¹} {...²} {...³}</pre> <pre>1 TEXT</pre> <pre>2 TEXT</pre> <pre>3 TEXT</pre>
<pre>\chemical [...¹] [...,²...] [...,³...]</pre> <pre>1 NAME</pre> <pre>2 TEXT</pre> <pre>3 TEXT</pre>

<code>\chemicalbottext {...}</code> * TEXT
<code>\chemicalmidtext {...}</code> * TEXT
<code>\chemicalsymbol [...]</code> * NAME
<code>\chemicaltext {...}</code> * TEXT
<code>\chemicaltoptext {...}</code> * TEXT
<code>\chineseallnumerals {...}</code> * NUMMER
<code>\chinesecapnumerals {...}</code> * NUMMER
<code>\chinesenumerals {...}</code> * NUMMER
<code>\citation [...,\sup{1}...,...] [...]</code> 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 REFERENCE
<code>\citation [...,\sup{1}...,...] [...,\sup{2}...,...]</code> 1 referenz = REFERENCE alternative = vor = BEFEHL nach = BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx 2 KEY = VALUE
<code>\citation [...]\sup{1} [...] [...]\sup{2} [...]</code> 1 2 REFERENCE
<code>\citation {...}</code> * REFERENCE

`\cite [...,\sup{1}...,...] [...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 REFERENCE

`\cite [...,\sup{1}...,...] [...,\sup{2}...,...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 KEY = VALUE

`\cite [.\sup{1}.] [.\sup{2}.]`

1

2 REFERENCE

`\cite {...}`

* REFERENCE

`\clap {...}`

* CONTENT

`\classfont {.\sup{1}.} {.\sup{2}.}`

1 NAME

2 FONT

`\cldcommand {...}`

* BEFEHL

`\cldcontext {...}`

* BEFEHL

`\cldloadfile {...}`

* FILE

`\cldprocessfile {...}`

* FILE

`\cleftarrow {.\sup{1}.} {.\sup{2}.}`

1 TEXT

2 TEXT

`\collect {...}`

* CONTENT

`\collectedtext [...,1...,...] [...,2...,...] {...} {...}`

```
1 inherits: \setupcollector
2 stil  =
  farbe = COLOR
  inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
```

`\collectexpanded {...}`

* CONTENT

`\colorcomponents {...}`

* COLOR

`\colored [...1] {...2}`

```
1 COLOR
2 CONTENT
```

`\colored [...,1...,...] {...2}`

```
1 inherits: \definierefarbe
2 CONTENT
```

`\coloronly [...1] {...2}`

```
1 COLOR
2 CONTENT
```

`\columnbreak [...*,...]`

* NAME

`\combinepages [...1] [...,2...,...]`

```
1 FILE
2 alternative      = a b c horizontal vertikal
  n                = NUMMER
  nx               = NUMMER
  ny               = NUMMER
  start            = NUMMER
  stop             = NUMMER
  abstand          = DIMENSION
  oben             = BEFEHL
  unten           = BEFEHL
  links            = BEFEHL
  rechts           = BEFEHL
  vor              = BEFEHL
  nach             = BEFEHL
  zwischen         = BEFEHL
  rahmen           = an aus
  hintergrund      = vordergrund farbe NAME
  hintergrundfarbe = COLOR
```

`\commalistelement`

`\commalistsentence [...,1...,...] [...,2...,...]`

```
1 TEXT
2 TEXT
```

<code>\commalistsize</code>
<code>\comment</code> [¹ .] [... ² ... ³ .] {...} 1 TEXT 2 inherits: \stellekommentarein 3 TEXT
<code>\kommentar</code> [¹ .] [... ² ... ³ .] {...} 1 TEXT 2 inherits: \stellekommentarein 3 TEXT
<code>\comparedimension</code> {... ¹ .} {... ² .} 1 DIMENSION 2 DIMENSION
<code>\comparedimensioneps</code> {... ¹ .} {... ² .} 1 DIMENSION 2 DIMENSION
<code>\completebtxrendering</code> [¹ .] [... ² ... ³ .] 1 NAME 2 inherits: \setupbtxrendering
<code>\vollendecombinedlist</code> [... [*] ...] * inherits: \stellelisteein
<code>\completecontent</code> [... [*] ...] * inherits: \stellelisteein
<code>\completeindex</code> [... [*] ...] * inherits: \stelleregisterein
<code>\completelist</code> [¹ .] [... ² ...] 1 LISTE 2 inherits: \stellelisteein
<code>\completelistofabbreviations</code> [... [*] ...] * inherits: \stellesynonymmein
<code>\completelistofchemicals</code> [... [*] ...] * inherits: \stellelisteein
<code>\completelistoffigures</code> [... [*] ...] * inherits: \stellelisteein
<code>\completelistoffloats</code> [... [*] ...] * inherits: \stellelisteein

\completelistofgraphics [...,.. [*] ...,...] * inherits: \stellelisteein
\completelistofintermezzi [...,.. [*] ...,...] * inherits: \stellelisteein
\completelistoflogos [...,.. [*] ...,...] * inherits: \stellesortiererein
\completelistofpublications [... ¹ .] [...,.. ² ...,...] 1 NAME 2 inherits: \setupbtxrendering
\completelistofsorts [... ¹ .] [...,.. ² ...,...] 1 SINGULAR 2 inherits: \stellesortiererein
\completelistofsorts [...,.. [*] ...,...] * inherits: \stellesortiererein
\completelistofsynonyms [... ¹ .] [...,.. ² ...,...] 1 SINGULAR 2 inherits: \stellesynonymein
\completelistofsynonyms [...,.. [*] ...,...] * inherits: \stellesynonymein
\completelistoftables [...,.. [*] ...,...] * inherits: \stellelisteein
\completepagenumber
\completeregister [... ¹ .] [...,.. ² ...,...] 1 NAME 2 inherits: \stelleregisterein
\vollenderegister [...,.. [*] ...,...] * inherits: \stelleregisterein
\complexorsimpleempty *... * CSNAME
\complexorsimpleempty {...} * TEXT CSNAME
\complexorsimple *... * CSNAME

<code>\complexorsimple {...}</code> * TEXT CSNAME
<code>\composedcollector {...}</code> * NAME
<code>\composedlayer {...}</code> * NAME
<code>\compresult</code>
<code>\com ... \\\</code> * TEXT
<code>\constantdimen *..</code> * CSNAME
<code>\constantdimenargument *..</code> * CSNAME
<code>\constantemptyargument *..</code> * CSNAME
<code>\constantnumber *..</code> * CSNAME
<code>\constantnumberargument *..</code> * CSNAME
<code>\contentreference [...¹,...] [...²,...²,...] {...³}</code> 1 REFERENCE 2 inherits: \stelleumrahmtein 3 CONTENT
<code>\continuednumber {...}</code> * NUMMER
<code>\continueifinputfile {...}</code> * FILE
<code>\convertargument ...¹ \to ...²</code> 1 TEXT 2 CSNAME
<code>\convertcommand *¹ \to *²</code> 1 CSNAME 2 CSNAME

$\backslash\text{convertedcounter}$ [¹ ...] [² ...,...] 1 NAME 2 inherits: \setupcounter
$\backslash\text{converteddimen}$ { ¹ ...} { ² ...} 1 DIMENSION 2 ex em pt in cm mm sp bp pc dd cc nc
$\backslash\text{convertedsubcounter}$ [¹ ...] [² ...] [³ ...,...] 1 NAME 2 3 inherits: \setupcounter
$\backslash\text{convertmonth}$ {*.} * NUMMER
$\backslash\text{convertvalue}$ ¹ ... \to \ ² ... 1 NAME 2 CSNAME
$\backslash\text{convertvboxtohbox}$
$\backslash\text{copybtxlabeltext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY
$\backslash\text{copyheadtext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY
$\backslash\text{copylabeltext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY
$\backslash\text{copylabeltext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY
$\backslash\text{copymathlabeltext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY
$\backslash\text{copyoperatortext}$ [¹ ...] [² ...,...] 1 SPRACHE 2 KEY = KEY

`\copypages [...]1 [...,...2...,...]2 [...,...3...,...]3`

1 FILE
2 beschriftung = an aus
offset = DIMENSION
n = NUMMER
3 inherits: \setupeexternalfigure

`\copyparameters [...]1 [...]2 [...,...3...,...]3`

1 TEXT
2 TEXT
3 KEY

`\copyposition {...}1 {...}2`

1 NAME
2 NAME

`\copyprefixtext [...]1 [...,...2...,...]2`

1 SPRACHE
2 KEY = KEY

`\copytaglabeltext [...]1 [...,...2...,...]2`

1 SPRACHE
2 KEY = KEY

`\copyunittext [...]1 [...,...2...,...]2`

1 SPRACHE
2 KEY = KEY

`\countersubs [...]1 [...]2`

1 NAME
2 NUMMER

`\counttoken ...1 \in ...2 \to ...3`

1 TEXT
2 TEXT
3 CSNAME

`\counttokens ...1 \to ...2`

1 TEXT
2 CSNAME

`\cramped {...}*`

* CONTENT

`\crampedclap {...}*`

* CONTENT

$\backslash\crampedllap \{...\}$ * CONTENT
$\backslash\crampedrlap \{...\}$ * CONTENT
$\backslash\crightarrow \{.^1.\} \{.^2.\}$ 1 TEXT 2 TEXT
$\backslash\cristoverleftarrow \{.^1.\} \{.^2.\}$ 1 TEXT 2 TEXT
$\backslash\ctop \{.^1.\} \{.^2.\}$ 1 TEXT 2 CONTENT
$\backslash\ctxcommand \{.^1.\}$ * BEFEHL
$\backslash\ctxdirectcommand \{.^1.\}$ * BEFEHL
$\backslash\ctxdirectlua \{.^1.\}$ * BEFEHL
$\backslash\ctxfunction \{.^1.\}$ * NAME
$\backslash\ctxfunctiondefinition$
$\backslash\ctxfunction$
$\backslash\ctxlatecommand \{.^1.\}$ * BEFEHL
$\backslash\ctxlatelua \{.^1.\}$ * BEFEHL
$\backslash\ctxloadluafile \{.^1.\}$ * FILE
$\backslash\ctxlua \{.^1.\}$ * BEFEHL
$\backslash\ctxluabuffer [.^1.]$ * BUFFER

\ctxluacode {...} * BEFEHL
\ctxreport {...} * BEFEHL
\ctxsprint {...} * BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable {...} * KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentlabel [... ¹ ,... ²] {...} 1 REFERENCE 2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext {...} * TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\currentlistentryreferenceattribute {...} * nummer text seitennummer alles
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol

<code>\currentmainlanguage</code>
<code>\currentmessagetext</code>
<code>\currentmoduleparameter {...}</code> * KEY
<code>\currentoutputstream</code>
<code>\currentproduct</code>
<code>\currentproject</code>
<code>\currentregime</code>
<code>\currentregisterpageuserdata {...}</code> * KEY
<code>\currentresponses</code>
<code>\currenttime [...,*,...]</code> * h m TEXT
<code>\currentvalue</code>
<code>\currentxtablecolumn</code>
<code>\currentxtablerow</code>
<code>\d {...}</code> * CHARACTER
<code>\datasetvariable {...¹} {...²} {...³}</code> 1 NAME 2 NAME NUMMER 3 KEY realpage
<code>\datum [...,¹...,...] [...,²...,...]</code> 1 d = NUMMER m = NUMMER y = NUMMER 2 inherits: \heutigesdatum
<code>\dayoftheweek {...¹} {...²} {...³}</code> 1 NUMMER 2 NUMMER 3 NUMMER

<code>\dayspermonth {...} {...}</code> 1 NUMBER 2 NUMBER
<code>\dbinom {...} {...}</code> 1 CONTENT 2 CONTENT
<code>\ddot {...}</code> * CHARACTER
<code>\decrementcounter [...] [...]</code> 1 NAME 2 NUMBER
<code>\decrementedcounter [...]</code> * NAME
<code>\decrementpagenumber</code>
<code>\decrementsubpagenumber</code>
<code>\decrementvalue {...}</code> * NAME
<code>\decrement *..</code> * CSNAME
<code>\decrement cd:parentheses-1</code> * CSNAME NUMBER
<code>\defaultinterface</code>
<code>\defaultobjectpage</code>
<code>\defaultobjectreference</code>
<code>\defcatcodecommand \¹..² {...}</code> 1 CSNAME 2 CHARACTER NUMBER 3 BEFEHL
<code>\defconvertedargument \¹..² {...}</code> 1 CSNAME 2 TEXT

`\defconvertedcommand \1 \2`

1 CSNAME

2 CSNAME

`\defconvertedvalue \1 {2}`

1 CSNAME

2 NAME

`\defineactivecharacter \1 {2}`

1 CHARACTER

2 BEFEHL

`\definealternativestyle [...,1...] [...2] [...3]`

1 NAME

2 BEFEHL

3 BEFEHL

`\defineanchor [...1] [...2] [...,3...,...] [...,4...,...]`

1 NAME

2 NAME

3 inherits: \setupplayer

4 inherits: \setupplayerinherits: \stelleumrahmtein

`\defineattachment [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setupattachment

`\defineattribute [...1] [...,2...]`

1 NAME

2 lokal global public private

`\definebackground [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \stellehintergrundein

`\definebar [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setupbar

`\definebodyfontswitch [...1] [...,2...]`

1 NAME

2 inherits: \stellefließstextein

`\definebreakpoint [...1] [...2] [...,...3...,...]`

```
1  NAME
2  CHARACTER
3  typ      = 1 2 3 4 5
   nlinks   = NUMMER
   nrechts  = NUMMER
   links    = BEFEHL
   mittig   = BEFEHL
   rechts   = BEFEHL
   language = SPRACHE
```

`\definebreakpoints [...]`

```
*  NAME
```

`\definebtx [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupbtx
```

`\definebtxdataset [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupbtxdataset
```

`\definebtxregister [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupbtxregister
```

`\definebtxrendering [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupbtxrendering
```

`\definebutton [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupbutton
```

`\definecapitals [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \stelleversalienein
```

`\definecharacterkerning [...1] [...2] [...,...3...,...]`

```
1  NAME
2  NAME
3  inherits: \setupcharacterkerning
```


<pre>\definecharacterspacing [...]</pre> <p>* NAME</p>
<pre>\definechemical [...] {...}</pre> <p>1 NAME</p> <p>2 CONTENT</p>
<pre>\definechemicals [...] [...] [...,...³...,...]</pre> <p>1 NAME</p> <p>2 NAME</p> <p>3 inherits: \setupchemical</p>
<pre>\definechemicalsymbol [...] [...]</pre> <p>1 NAME</p> <p>2 TEXT</p>
<pre>\definecollector [...] [...] [...,...³...,...]</pre> <p>1 NAME</p> <p>2 NAME</p> <p>3 inherits: \setupcollector</p>
<pre>\definecolumnbreak [...] [...²,...]</pre> <p>1 NAME</p> <p>2</p>
<pre>\definecombination [...] [...] [...,...³...,...]</pre> <p>1 NAME</p> <p>2 NAME</p> <p>3 inherits: \setupcombination</p>
<pre>\definecomment [...] [...] [...,...³...,...]</pre> <p>1 NAME</p> <p>2 NAME</p> <p>3 inherits: \stellekommentarein</p>
<pre>\definecomplexorsimpleempty *..</pre> <p>* CSNAME</p>
<pre>\definecomplexorsimpleempty {...}</pre> <p>* TEXT CSNAME</p>
<pre>\definecomplexorsimple *..</pre> <p>* CSNAME</p>
<pre>\definecomplexorsimple {...}</pre> <p>* TEXT CSNAME</p>

`\defineconversionset [.1.] [...,2...] [...3.]`

- 1 NAME SECTIONBLOCK:NAME
- 2 NAME PROCESSOR->NAME
- 3 NAME PROCESSOR->NAME

`\definecounter [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupcounter

`\definedataset [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupdataset

`\definedelimitedtext [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupdelimitedtext

`\definedfont [...*.]`

- * FONT

`\defineeffect [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupeffect

`\defineenumerations [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupenumeration

`\defineexpandable [.1.] \.2... {.3.}`

- 1 NUMMER
- 2 CSNAME
- 3 CONTENT

`\defineexternalfigure [.1.] [...2.] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuexternalfigure

`\definefallbackfamily [.1.] [.2.] [.3.] [...,4...]`

```
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
  math mathematik
3 FONT
4 rscale      = NUMMER
  designsize  = default auto
  goodies     = FILE
  range       = NUMMER NAME
  offset      = NUMMER NAME
  check       = ja nein
  zwinge      = ja nein
  features    = NAME
  tf          = TEXT
  bf          = TEXT
  it          = TEXT
  sl          = TEXT
  bi          = TEXT
  bs          = TEXT
  sc          = TEXT
```

`\definefallbackfamily [.1.] [.2.] [.3.] [...,4...]`

```
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
  math mathematik
3 FONT
4 NAME
```

`\definefieldbody [.1.] [.2.] [...,3...]`

```
1 NAME
2 NAME
3 inherits: \setupfieldbody
```

`\definefieldbodyset [.1.] [...,2...]`

```
1 NAME
2 NAME
```

`\definefieldcategory [.1.] [.2.] [...,3...]`

```
1 NAME
2 NAME
3 inherits: \setupfieldcategory
```

`\definefileconstant {.1.} {.2.}`

```
1 NAME
2 NAME
```

`\definefilefallback [.1.] [...,2...]`

```
1 NAME
2 FILE
```

`\definefilesynonym [.1.] [.2.]`

```
1 NAME
2 FILE
```

```
\definefiller [...1] [...2] [...,3...,...]
```

```
1 NAME
2 NAME
3 inherits: \setupfiller
```

```
\definefirstline [...1] [...2] [...,3...,...]
```

```
1 NAME
2 NAME
3 inherits: \setupfirstline
```

```
\definefittingpage [...1] [...2] [...,3...,...]
```

```
1 NAME
2 NAME
3 inherits: \setupfittingpage
```

```
\definefontalternative [...*]
```

```
* NAME
```

```
\definefontfallback [...1] [...2] [...,3...] [...,4...,...]
```

```
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
  zwinge = ja nein
  check  = ja nein
  offset = NUMMER NAME
```

```
\definefontfamilypreset [...1] [...,2...,...]
```

```
1 NAME
2 inherits: \definefontfamily
```

```
\definefontfamilypreset [...1] [...2]
```

```
1 NAME
2 NAME
```

```
\definefontfamily [...1] [...2] [...3] [...,4...,...]
```

```
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
  math matematik
3 FONT
4 rscale      = NUMMER
  designsize = default auto
  goodies    = FILE
  features   = NAME
  tf         = TEXT
  bf         = TEXT
  it         = TEXT
  sl         = TEXT
  bi         = TEXT
  bs         = TEXT
  sc         = TEXT
```

`\definefontfamily [1...] [2...] [3...] [4...,...]`

```
1  NAME
2  rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3  FONT
4  NAME
```

`\definefontfeature [1...] [2...] [3...,...]`

```
1  NAME
2  NAME
3  language      = NAME
   script        = NAME auto
   mode          = node base auto kein
   liga          = ja nein
   kern          = ja nein
   extrakerns    = ja nein
   tlig          = ja nein
   trep          = ja nein
   missing       = ja nein
   dummies       = ja nein
   analyze       = ja nein
   unicoding     = ja nein
   expansion     = NAME
   protrusion    = NAME
   nostackmath   = ja nein
   realdimensions = ja nein
   itlc          = ja nein
   textitalics   = ja nein
   mathitalics   = ja nein
   slant         = NUMMER
   extend        = NUMMER
   dimensions    = NUMMER
   boundingbox    = ja nein
   compose       = ja nein
   char-ligatures = ja nein
   compat-ligatures = ja nein
   goodies       = FILE
   extrafeatures = ja nein
   featureset    = NAME
   colorsheme    = NAME
   postprocessor = NAME
   mathdimensions = NAME
   keepligatures = ja nein auto
   devanagari    = ja nein
   features      = ja nein
   tcom          = ja nein
   anum         = ja nein
   mathsize      = ja nein
   decomposehangul = ja nein
   mathalternatives = ja nein
   mathgaps      = ja nein
   NAME         = ja nein
   CD:MATHNOLIMITSMODE = NUMMER
```

`\definefontfile [1...] [2...] [3...,...]`

```
1  NAME
2  FILE
3  features      = NAME
   fallbacks     = NAME
   goodies       = NAME
   designsize    = auto default
```

`\definefontsize [...]`

```
*  NAME
```

`\definefontsolution [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupfontsolution

`\defineformula [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupformula

`\defineformulaalternative [...]1 [...]2 [...]3`

- 1 NAME
- 2 CSNAME
- 3 CSNAME

`\defineframedcontent [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupframedcontent

`\definefrozenfont [...]1 [...]2`

- 1 NAME
- 2 FONT

`\defineglobalcolor [...]1 [...,...2...,...]`

- 1 NAME
- 2 inherits: \definierefarbe

`\defineglobalcolor [...]1 [...]2`

- 1 NAME
- 2 COLOR

`\definegraphictypesynonym [...]1 [...]2`

- 1 NAME
- 2 NAME

`\definegridsnapping [...]1 [...,...2...,...]`

- 1 NAME
- 2 lokal global noheight nodepth box max min kein zeile halbezeile erste letzte minhoehe maxheight mindepth maxdepth
oben unten strut NUMMER minheight:NUMMER maxheight:NUMMER mindepth:NUMMER maxdepth:NUMMER box:NUMMER top:NUMMER
bottom:NUMMER offset:NUMMER

`\defineheadalternative [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupheadalternative

```
\definehelp [...] [...] [...,..3...,...]
```

- 1 NAME
- 2 NAME
- 3 inherits: \setuphelp

```
\definehigh [...] [...] [...,..3...,...]
```

- 1 NAME
- 2 NAME
- 3 inherits: \setuphigh

```
\definehighlight [...] [...] [...,..3...,...]
```

- 1 NAME
- 2 NAME
- 3 inherits: \setuphighlight

```
\definehspace [...] [...] [...]
```

- 1 NAME
- 2 NAME
- 3 DIMENSION

```
\definehyphenationfeatures [...] [...] [...,..2...,...]
```

- 1 NAME
- 2 characters = TEXT
hyphens = ja alles TEXT
joiners = ja alles TEXT
rightwords = NUMMER
hyphenmin = NUMMER
lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
alternative = original tex hyphenate expanded traditional kein
rechtekante = tex
rightchars = wort NUMMER

```
\defineindentedtext [...] [...] [...,..3...,...]
```

- 1 NAME
- 2 NAME
- 3 inherits: \setupindentedtext

```
\defineindenting [...] [...] [...,2,...]
```

- 1 NAME
- 2 [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzen
toggle DIMENSION

```
\defineinitial [...] [...] [...,..3...,...]
```

- 1 NAME
- 2 NAME
- 3 inherits: \setupinitial

```
\defineinsertion [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \setupinsertion
```

```
\defineinteraction [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \stelleinteraktionsein
```

```
\defineinteractionbar [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \stelleinteraktionsbalkenein
```

```
\defineinterfaceconstant {...}1 {...}2
```

```
1 NAME
```

```
2 NAME
```

```
\defineinterfaceelement {...}1 {...}2
```

```
1 NAME
```

```
2 NAME
```

```
\defineinterfacevariable {...}1 {...}2
```

```
1 NAME
```

```
2 NAME
```

```
\defineinterlinespace [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \stellezeilenabstandein
```

```
\defineintermediatecolor [...]1 [...,2...] [...,...3...,...]
```

```
1 NAME
```

```
2 COLOR NUMMER
```

```
3 a = NUMMER
```

```
t = NUMMER
```

```
\defineitemgroup [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \setupitemgroup
```

```
\defineitems [...]1 [...]2 [...,...3...,...]
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \stellepostenein
```


`\definelabelclass [1...] [2...]`

- 1 NAME
- 2 NUMMER

`\definelayer [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplayer

`\definelayerpreset [1...] [...,2...,...]`

- 1 NAME
- 2 inherits: \setuplayer

`\definelayerpreset [1...] [2...]`

- 1 NAME
- 2 NAME

`\definelayout [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stellelayoutein

`\definelinenote [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplinenote

`\definelinenumbering [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stellezeilennummerierungein

`\definelines [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stellezeilenein

`\definelistalternative [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplistalternative

`\definelistextra [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplistextra

`\definelow [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplow

`\definelowhigh [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplowhigh

`\definelowmidhigh [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplowmidhigh

`\defineMPinstance [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupMPinstance

`\definemarginblock [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupmarginblock

`\definemargindata [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupmargindata

`\definemarker [...]`

- * NAME

`\definemathaccent 1... 2...`

- 1 NAME
- 2 CHARACTER

`\definemathalignment [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupmathalignment

`\definemathcases [1...] [2] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupmathcases

```
\definemathcommand [.1.] [.2.] [.3.] {.4.}
```

```
1 NAME
2 ord op bin rel open close punct alpha innen nothing limop noloop box
3 eins zwei
4 BEFEHL CD:ONEARGUMENT CD:TWOARGUMENTS
```

```
\definemathdoubleextensible [.1.] [.2.] [.3.] [.4.]
```

```
1 beide vfenced
2 NAME
3 NUMMER
4 NUMMER
```

```
\definematheconomics [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathematics
```

```
\definemathextensible [.1.] [.2.] [.3.]
```

```
1 reverse mathematik text chemistry
2 NAME
3 NUMMER
```

```
\definemathfence [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathfence
```

```
\definemathfraction [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathfraction
```

```
\definemathframed [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathframed
```

```
\definemathmatrix [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathmatrix
```

```
\definemathornament [.1.] [.2.] [.,.,.3.,.,.]
```

```
1 NAME
2 NAME
3 inherits: \setupmathornament
```

```
\definemathoverextensible [...]1 [...]2 [...]3
```

```
1 oben vfenced
```

```
2 NAME
```

```
3 NUMMER
```

```
\definemathovertextextensible [...]1 [...]2 [...]3
```

```
1 bothtext
```

```
2 NAME
```

```
3 NUMMER
```

```
\definemathradical [...]1 [...]2 [...]3...
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \setupmathradical
```

```
\definemathstackers [...]1 [...]2 [...]3...
```

```
1 NAME
```

```
2 NAME
```

```
3 inherits: \setupmathstackers
```

```
\definemathstyle [...]1 [...]2...
```

```
1 NAME
```

```
2
```

```
\definemathtriplet [...]1 [...]2 [...]3
```

```
1 NAME
```

```
2 NAME
```

```
3 TEXT
```

```
\definemathunderextensible [...]1 [...]2 [...]3
```

```
1 unten vfenced
```

```
2 NAME
```

```
3 NUMMER
```

```
\definemathundertextextensible [...]1 [...]2 [...]3
```

```
1 bothtext
```

```
2 NAME
```

```
3 NUMMER
```

```
\definemathunstacked [...]1 [...]2 [...]3
```

```
1 breit
```

```
2 NAME
```

```
3 NUMMER
```

```
\definemeasure [...]1 [...]2
```

```
1 NAME
```

```
2 DIMENSION
```

<pre> \definessageconstant {...} * NAME </pre>
<pre> \definemixedcolumns [...¹] [...²] [...,³...,...] 1 NAME 2 NAME 3 inherits: \setupmixedcolumnns </pre>
<pre> \definemode [...¹,...] [...²] 1 NAME 2 ja nein behalte </pre>
<pre> \definemultitonecolor [...¹] [...,²...,...] [...,³...,...] [...,⁴...,...] 1 NAME 2 COLOR = NUMMER 3 inherits: \definierfarbe 4 inherits: \definespotcolor </pre>
<pre> \definenamecolor [...¹] [...,²...,...] 1 NAME 2 inherits: \definierfarbe </pre>
<pre> \definenamecolor [...¹] [...²] 1 NAME 2 COLOR </pre>
<pre> \definenamespace [...¹] [...,²...,...] 1 NAME 2 name = TEXT parent = TEXT stil = ja nein befehl = ja nein liste setup = ja nein liste set = ja nein liste rahmen = ja nein </pre>
<pre> \definennarrower [...¹] [...²] [...,³...,...] 1 NAME 2 NAME 3 inherits: \stelleengerein </pre>
<pre> \definernote [...¹] [...²] [...,³...,...] 1 NAME 2 NAME 3 inherits: \setupnote </pre>

`\defineornament [...]1 [...,...2...,...] [...,...3...,...]`

1 NAME
2 alternative = a b
inherits: \setupcollector
3 stil =
farbe = COLOR
inherits: \stelleumrahmtein

`\defineornament [...]1 [...,...2...,...] [...,...3...,...]`

1 NAME
2 alternative = a b
inherits: \setuplayer
3 inherits: \setuplayeredtext

`\defineoutputroutine [...]1 [...]2 [...,...3...,...]`

1 NAME
2 NAME
3 inherits: \setupoutputroutine

`\defineoutputroutinecommand [...]*[...]`

* KEY

`\definepage [...]1 [...]2`

1 NAME
2 REFERENCE

`\definepagebreak [...]1 [...,...2...]`

1 NAME
2

`\definepagechecker [...]1 [...]2 [...,...3...,...]`

1 NAME
2 NAME
3 inherits: \setuppagechecker

`\definepagegrid [...]1 [...]2 [...,...3...,...]`

1 NAME
2 NAME
3 inherits: \setuppagegrid

`\definepagegridarea [...]1 [...]2 [...,...3...,...]`

1 NAME
2 NAME
3 inherits: \setuppagegridarea

`\definepagegridspan [...]1 [...]2 [...,...3...,...]`

1 NAME
2 NAME
3 inherits: \setuppagegridspan

`\definepageinjection [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setuppageinjection

`\definepageinjectionalternative [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setuppageinjectionalternative

`\definepageshift [...]1 [...]2 [...,...3...,...]`

1 NAME

2 horizontal vertikal

3 DIMENSION

`\definepagestate [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setuppagestate

`\definepairedbox [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setuppairedbox

`\defineparagraph [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setupparagraph

`\defineparallel [...]1 [...,...2...,...]`

1 NAME

2 NAME

`\defineparbuilder [...]*`

* NAME

`\defineplacement [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \setupplacement

`\definepositioning [...]1 [...]2 [...,...3...,...]`

1 NAME

2 NAME

3 inherits: \stellepositionierenein

`\defineprefixset [...]1 [...]2,... [...]3`

- 1 NAME SECTIONBLOCK:NAME
- 2 ABSCHNITT
- 3 ABSCHNITT

`\defineprocesscolor [...]1 [...]2 [...]3,...]`

- 1 NAME
- 2 COLOR
- 3 inherits: \definierefarbe

`\defineprocessor [...]1 [...]2 [...]3,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupprocessor

`\definepushbutton [...]1 [...]2,...]`

- 1 NAME
- 2 inherits: \setupfieldcontentframed

`\definepushsymbol [...]1 [...]2`

- 1 NAME
- 2 n r d

`\definerenderingwindow [...]1 [...]2 [...]3,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuprenderingwindow

`\defineresetset [...]1 [...]2,... [...]3`

- 1 NAME SECTIONBLOCK:NAME
- 2 NUMMER
- 3 NUMMER

`\definescale [...]1 [...]2 [...]3,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupscale

`\defineschriftsynonym [...]1 [...]2 [...]3,...]`

- 1 NAME
- 2 FONT
- 3 features = NAME
fallbacks = NAME
goodies = NAME
designsize = auto default

\definescript [¹...] [²...] [...,³...,...]

- 1 NAME
- 2 NAME
- 3 inherits: \setupscrip

\definesectionlevels [¹...] [...,²...,...]

- 1 NAME
- 2 ABSCHNITT

\defineselector [¹...] [...,²...,...]

- 1 NAME
- 2 inherits: \setupselector

\defineseparatorset [¹...] [...,²...,...] [³...]

- 1 NAME SECTIONBLOCK:NAME
- 2
- 3

\defineshift [¹...] [²...] [...,³...,...]

- 1 NAME
- 2 NAME
- 3 inherits: \setupshift

\definesidebar [¹...] [²...] [...,³...,...]

- 1 NAME
- 2 NAME
- 3 inherits: \setupsidebar

\definesort [¹...] [²...] [³...] {⁴...}

- 1 ja nein
- 2 SINGULAR
- 3 NAME
- 4 CONTENT

\definespotcolor [¹...] [²...] [...,³...,...]

- 1 NAME
- 2 COLOR
- 3 a =
t = NUMMER
e = TEXT
p = NUMMER

\definestyleinstance [¹...] [²...] [³...] [⁴...]

- 1 NAME
- 2 rm ss tt mm hw cg
- 3 tf bf it sl bi bs sc
- 4 BEFEHL

`\definesubformula [1...] [2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setupsubformula

`\definesynonym [1] [2] [3] {4} {5}`

1 ja nein

2 SINGULAR

3 NAME

4 TEXT

5 CONTENT

`\definesystemattribute [1] [...,2...,...]`

1 NAME

2 lokal global public private

`\definesystemconstant {*...}`

* NAME

`\definesystemvariable {*...}`

* NAME

`\defineTABLEsetup [1] [...,2...,...]`

1 NAME

2 inherits: \setupTABLE

`\definetabulation [1] [2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setuptabulation

`\definetextbackground [1] [2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setuptextbackground

`\definetextflow [1] [2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setuptextflow

`\definetooltip [1] [2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setuptooltip

`\definetransparency [1...] [2...]`

- 1 NAME
- 2 NUMMER

`\definetransparency [1...] [...,2...,...]`

- 1 NAME
- 2 a =
t = NUMMER

`\definetransparency [1...] [2...]`

- 1 NAME
- 2 NAME

`\definewopasslist {.*.}`

- * NAME

`\definetype [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelletipein

`\definetypesface [1...] [2...] [3...] [4...] [5...] [...,6...,...]`

- 1 NAME
- 2 rm ss tt mm hw cg
- 3 serif sans mono math handwriting calligraphy
- 4 NAME
- 5 default dtp
- 6 rscale = auto NUMMER
features = NAME
fallbacks = NAME
goodies = NAME
designsize = auto default
richtung = beide

`\definetypescriptprefix [1...] [2...]`

- 1 NAME
- 2 TEXT

`\definetypescriptsynonym [1...] [2...]`

- 1 NAME
- 2 TEXT

`\definetypesetting [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 TEXT
- 3 inherits: \setuexternalfigure

`\defineunit [...]1 [...]2 [...]3...`

- 1 NAME
- 2 NAME
- 3 inherits: \setupunit

`\defineviewerlayer [...]1 [...]2 [...]3...`

- 1 NAME
- 2 NAME
- 3 inherits: \setupviewerlayer

`\definevspace [...]1 [...]2 [...]3`

- 1 NAME
- 2 NAME
- 3 DIMENSION

`\definevspacing [...]1 [...]2`

- 1 NAME
- 2 inherits: \vspacing

`\definevspacingamount [...]1 [...]2 [...]3`

- 1 NAME
- 2 DIMENSION
- 3 DIMENSION

`\definextable [...]1 [...]2 [...]3...`

- 1 NAME
- 2 NAME
- 3 inherits: \setupxtable

`\definiereabbsymbol [...]1 [...]2 [...]3...`

- 1 NAME
- 2 FILE NAME
- 3 inherits: \externeabbildung

`\definiereabsaetze [...]1 [...]2 [...]3...`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleabsaetzeein

`\definiereabschnitt [...]*`

- * NAME

`\definiereabschnittsblock [...]1 [...]2 [...]3...`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleabschnittsblockein

`\definierereakzent 1... 2... 3...`

- 1 CHARACTER
- 2 CHARACTER
- 3 CHARACTER

`\definiererebefehl 1... 2...`

- 1 CHARACTER
- 2 BEFEHL

`\definiererebeschreibung [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupdescription

`\definiererebeschriftung [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 BESCHRIFTUNG
- 3 inherits: \stellebeschriftungein

`\definierereblock [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleblockein

`\definiererefarbengruppe [1...] [2...] [x:y:3z,...]`

- 1 NAME
- 2 grau rgb cmyk spot
- 3 TRIPLET

`\definiererefarbe [1...] [...,2...,...]`

- 1 NAME
- 2
 - r = NUMMER
 - g = NUMMER
 - b = NUMMER
 - c = NUMMER
 - m = NUMMER
 - y = NUMMER
 - k = NUMMER
 - h = NUMMER
 - s = NUMMER
 - v = NUMMER
 - x = NUMMER
 - a =
 - t = NUMMER

`\definiererefarbe [1...] [2...]`

- 1 NAME
- 2 COLOR

`\definierefeld [...]1 [...]2 [...]3 [...]4,...] [...]5`

```
1 NAME
2 radio unter text zeile push check signature
3 NAME
4 NAME
5 NAME
```

`\definierefeldstapel [...]1 [...]2,...] [...]3,...] [...]3,...]`

```
1 NAME
2 NAME
3 inherits: \setupfieldcategory
```

`\definierefliesstextumgebung [...]1 [...]2 [...]3,...] [...]3,...]`

```
1 NAME
2 default DIMENSION
3 gross      = DIMENSION NUMMER
  klein      = DIMENSION NUMMER
  a          = DIMENSION NUMMER
  b          = DIMENSION NUMMER
  c          = DIMENSION NUMMER
  d          = DIMENSION NUMMER
  text       = DIMENSION NUMMER
  x          = DIMENSION NUMMER
  xx         = DIMENSION NUMMER
  script     = DIMENSION NUMMER
  scriptscript = DIMENSION NUMMER
  zeilenabstände = DIMENSION
  em         = geneigt italic
  *          = NUMMER
```

`\definierefliesstext [...]1,...] [...]2,...] [...]3,...] [...]4,...] [...]4,...]`

```
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
  bf = FILE
  it = FILE
  sl = FILE
  bi = FILE
  bs = FILE
  sc = FILE
  mr = FILE
  mrlr = FILE
  mrrl = FILE
  mb = FILE
  mblr = FILE
  mbrl = FILE
```

`\definierefliesstext [...]1,...] [...]2,...] [...]3,...] [...]4`

```
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
```

`\definieregleitobjekt [...]1 [...]2 [...]3,...] [...]3,...]`

```
1 SINGULAR
2 PLURAL
3 inherits: \stellegleitobjektein
```

`\definierегleitobjekt [...]1 [...]2 [...]3`

- 1 SINGULAR
- 2 PLURAL
- 3 SINGULAR

`\definierehbox [...]1 [...]2`

- 1 NAME
- 2 DIMENSION

`\definierereinteraktionsmenue [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleinteraktionsmenueein

`\definierekonversion [...]1 [...]2 [...]3`

- 1 SPRACHE
- 2 NAME
- 3 CSNAME

`\definierekonversion [...]1 [...]2 [...,...3...,...]`

- 1 SPRACHE
- 2 NAME
- 3 TEXT

`\definierelabel [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuplabel

`\definiereliste [...]1 [...]2 [...,...3...,...]`

- 1 NAME
- 2 LISTE
- 3 inherits: \stellelisteein

`\definieren [...]1 \^2... {...}3`

- 1 NUMMER
- 2 CSNAME
- 3 CONTENT

`\definiereoverlay [...,1...,...] [...]2 [...]3`

- 1 NAME
- 2 NAME
- 3 BEFEHL

`\definierepalette [...]1 [...,...2...,...]`

- 1 NAME
- 2 NAME = COLOR

\definierepalette [¹...] [²...]

1 NAME

2 NAME

\definierepapierformat [¹...] [...,²...,...]

1 NAME

2 breite = DIMENSION

hoehe = DIMENSION

oben = BEFEHL

unten = BEFEHL

links = BEFEHL

rechts = BEFEHL

abstand = DIMENSION

seite = inherits: \stellepapierformatein

papier = inherits: \stellepapierformatein

\definierepapierformat [¹...] [...,²...] [...,³...]

1 NAME

2 inherits: \stellepapierformatein

3 inherits: \stellepapierformatein

\definiereprofil [¹...] [²...] [...,³...,...]

1 NAME

2 NAME

3 inherits: \setupprofile

\definiereprogramme [¹...] [²...] [³...]

1 NAME

2 TEXT

3 TEXT

\definierepuffer [¹...] [²...] [...,³...,...]

1 NAME

2 BUFFER

3 inherits: \stellepufferein

\definierereferenz [¹...] [...,²...]

1 NAME

2 REFERENCE

\definierereferenzformat [¹...] [²...] [...,³...,...]

1 NAME

2 NAME

3 inherits: \setupreferenceformat

\definiereregister [¹...] [²...] [...,³...,...]

1 NAME

2 NAME

3 inherits: \stelleregisterein

`\definiereschriftstil [...1,...] [...2]`

1 NAME

2 NAME

`\definiereschrift [...1] [...2] [...,3...,...]`

1 NAME

2 FONT

3 inherits: \stellezeilenabstandein

`\definiereschrift [...1] [...2] [...3]`

1 NAME

2 FONT

3 NAME

`\definieresortieren [...1] [...2] [...3]`

1 SINGULAR

2 PLURAL

3 kein CSNAME

`\definierestartstop [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setupstartstop

`\definierestil [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 inherits: \setupstyle

`\definieresubfeld [...1] [...2] [...,3...,...]`

1 NAME

2 NAME

3 NAME

`\definieresymbol [...1] [...2] [...3]`

1 NAME

2 NAME

3 BEFEHL

`\definieresynonyme [...1] [...2] [...3] [...4]`

1 SINGULAR

2 PLURAL

3 CSNAME

4 CSNAME

`\definieretabellenvorlage [1...] [2...] [3...] [4...]`

- 1 NAME
- 2 TEMPLATE
- 3 NAME
- 4 NAME

`\definieretabulator [1...] [2...] [3...]`

- 1 NAME
- 2 NAME
- 3 TEMPLATE

`\definieretext [1...] [2...] [3...] [4...] [5...] [6...] [7...]`

- 1 NAME
- 2 oben kopfzeile text fusszeile unten
- 3 text marginalie kante
- 4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 6 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 7 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\definieretippen [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelletippenein

`\definiereueberschrift [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 ABSCHNITT
- 3 inherits: \stelleueberschriftein

`\definiereumbruch [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleumbruchein

`\definiereumrahmt [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \stelleumrahmtein

`\definiereumrahmtertext [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupframedtext

\backslash definierenzeichen ¹ ... ² ... 1 CHARACTER 2 NUMMER
\backslash definierenzusammengestelltliste [¹ ...] [... ² ,...] [... ³ ...,...] 1 NAME 2 LISTE 3 inherits: \stellelisteein
\backslash delimited [¹ ...] { ² ...} 1 NAME 2 CONTENT
\backslash delimitedtext [¹ ...] { ² ...} 1 NAME 2 CONTENT
\backslash delimitedtext { [*] ...} * CONTENT
\backslash depthofstring { [*] ...} * TEXT
\backslash depthonlybox { [*] ...} * CONTENT
\backslash depthspanningtext { ¹ ...} { ² ...} { ³ ...} 1 TEXT 2 DIMENSION 3 FONT
\backslash beschreibung [... ¹ ,...] { ² ...} ³ ... \par 1 REFERENCE 2 TEXT 3 CONTENT
\backslash determinenoflines { [*] ...} * CONTENT
\backslash devanagarinumeral { [*] ...} * NUMMER
\backslash dfrac { ¹ ...} { ² ...} 1 CONTENT 2 CONTENT

<code>\digits {...}</code> * NUMMER
<code>\digits ...</code> * NUMMER
<code>\dimensiontocount {...} {...}</code> 1 DIMENSION 2 CSNAME
<code>\directcolor [...]</code> * COLOR
<code>\directcolored [...]</code> * COLOR
<code>\directcolored [..., ...*..., ...]</code> * inherits: \definierfarbe
<code>\directconvertedcounter {...} {...}</code> 1 NAME 2 erste vorig folgende letzte nummer
<code>\directdummyparameter {...}</code> * KEY
<code>\directgetboxllx ...</code> * CSNAME NUMMER
<code>\directgetboxlly ...</code> * CSNAME NUMMER
<code>\directhighlight {...} {...}</code> 1 NAME 2 TEXT
<code>\directlocalframed [...] {...}</code> 1 NAME 2 CONTENT
<code>\directluacode {...}</code> * BEFEHL

$\backslash\text{directselect}$ $\{.^1.\}$ $\{.^2.\}$ $\{.^3.\}$ $\{.^4.\}$ $\{.^5.\}$ $\{.^6.\}$ 1 NAME 2 CONTENT 3 CONTENT 4 CONTENT 5 CONTENT 6 CONTENT
$\backslash\text{directsetbar}$ $\{.^*\}$ * NAME
$\backslash\text{directsetup}$ $\{.^*\}$ * NAME
$\backslash\text{directsymbol}$ $\{.^1.\}$ $\{.^2.\}$ 1 NAME 2 NAME
$\backslash\text{directvspacing}$ $\{.^*.\}$ * inherits: $\backslash\text{vspacing}$
$\backslash\text{dis}$ $\{.^*\}$ * CONTENT
$\backslash\text{disabledirectives}$ $[.^*.\]$ * NAME
$\backslash\text{disableexperiments}$ $[.^*.\]$ * NAME
$\backslash\text{disablemode}$ $[.^*.\]$ * NAME
$\backslash\text{disableoutputstream}$
$\backslash\text{disableparpositions}$
$\backslash\text{disableregime}$
$\backslash\text{disabletrackers}$ $[.^*.\]$ * NAME
$\backslash\text{displaymath}$ $\{.^*\}$ * CONTENT
$\backslash\text{displaymathematics}$ $\{.^*\}$ * CONTENT

\displaymessage {...} * TEXT
\distributedhsize {...} {...} {...} 1 DIMENSION 2 DIMENSION 3 NUMMER
\dividedsize {...} {...} {...} 1 DIMENSION 2 DIMENSION 3 NUMMER
\doadaptleftskip {...} *
\doadaptrightskip {...} *
\doaddfeature {...} * NAME
\doassign [...] [... ² ...] 1 TEXT 2 KEY = VALUE
\doassignempty [...] [... ² ...] 1 TEXT 2 KEY = VALUE
\doboundtext {...} {...} {...} 1 TEXT 2 DIMENSION 3 BEFEHL
\docheckassignment {...} * TEXT
\docheckedpagestate {...} {...} {...} {...} {...} {...} {...} 1 REFERENCE 2 BEFEHL 3 BEFEHL 4 BEFEHL 5 BEFEHL 6 BEFEHL 7 BEFEHL

\docheckedpair {...,*...} * TEXT
\documentvariable {...} * KEY
\dodoubleargument \. ¹ ... [... ² ...] [... ³ ...] 1 CSNAME 2 TEXT 3 TEXT
\dodoubleargumentwithset \. ¹ ... [... ² ,...] [... ³ ...] 1 CSNAME 2 TEXT 3 TEXT
\dodoubleempty \. ¹ ... [... ² ...] [... ³ ...] 1 CSNAME 2 TEXT 3 TEXT
\dodoubleemptywithset \. ¹ ... [... ² ,...] [... ³ ...] 1 CSNAME 2 TEXT 3 TEXT
\dodoublegroupempty \. ¹ ... {... ² ...} {... ³ ...} 1 CSNAME 2 TEXT 3 TEXT
\doeassign [... ¹ ...] [... ² =...] 1 TEXT 2 KEY = VALUE
\doexpandedrecurse {... ¹ ...} {... ² ...} 1 NUMMER 2 BEFEHL
\dogetattribute {...} * NAME
\dogetattributeid {...} * NAME

```
\dogetcommacommandelement 1... \from 2... \to 3...
```

- 1 NUMMER
- 2 TEXT
- 3 CSNAME

```
\dogobbledoubleempty [1...] [2...]
```

- 1 TEXT
- 2 TEXT

```
\dogobblesingleempty [*...]
```

- * TEXT

```
\doif {1...} {2...} {3...}
```

- 1 CONTENT
- 2 CONTENT
- 3 TRUE

```
\doifallcommon {*...}
```

- * TRUE

```
\doifallcommonelse {1...} {2...}
```

- 1 TRUE
- 2 FALSE

```
\doifalldefinedelse {...,1...} {2...} {3...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

```
\doifallmodes {...,1...} {2...} {3...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

```
\doifallmodeselse {...,1...} {2...} {3...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

```
\doifassignmentelse {1...} {2...} {3...}
```

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifblackelse {...} {...} {...}`

1 COLOR
2 TRUE
3 FALSE

`\doifbothsides {...} {...} {...}`

1 BEFEHL
2 BEFEHL
3 BEFEHL

`\doifbothsidesoverruled {...} {...} {...}`

1 BEFEHL
2 BEFEHL
3 BEFEHL

`\doifboxelse {...} {...} {...} {...}`

1 NAME
2 NAME
3 TRUE
4 FALSE

`\doifbufferelse {...} {...} {...}`

1 BUFFER
2 TRUE
3 FALSE

`\doifcolor {...} {...}`

1 COLOR
2 TRUE

`\doifcolorelse {...} {...} {...}`

1 COLOR
2 TRUE
3 FALSE

`\doifcommandhandler \... {...} {...}`

1 CSNAME
2 NAME
3 TRUE

`\doifcommandhandlerelse \... {...} {...} {...}`

1 CSNAME
2 NAME
3 TRUE
4 FALSE

<pre> \doifcommon {...} * TRUE </pre>
<pre> \doifcommonelse {...} {...} 1 TRUE 2 FALSE </pre>
<pre> \doifcontent {...} {...} {...} \^4... {...} 1 BEFEHL 2 BEFEHL 3 BEFEHL 4 CSNAME 5 CONTENT </pre>
<pre> \doifconversiondefinedelse {...} {...} {...} 1 NAME 2 TRUE 3 FALSE </pre>
<pre> \doifconversionnumberelse {...} {...} {...} {...} 1 NAME 2 NUMMER 3 TRUE 4 FALSE </pre>
<pre> \doifcounter {...} {...} 1 NAME 2 TRUE </pre>
<pre> \doifcounterelse {...} {...} {...} 1 NAME 2 TRUE 3 FALSE </pre>
<pre> \doifcurrentfonthasfeatureelse {...} {...} {...} 1 NAME 2 TRUE 3 FALSE </pre>
<pre> \doifdefined {...} {...} 1 NAME 2 TRUE </pre>
<pre> \doifdefinedcounter {...} {...} 1 NAME 2 TRUE </pre>

`\doifdefinedcounterelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifdefinedelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifdimensionelse {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifdimenstringelse {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifdocumentargument {...} {...}`

- 1 NAME
- 2 TRUE

`\doifdocumentargumentelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifdocumentfilename {...} {...}`

- 1 NUMMER
- 2 TRUE

`\doifdocumentfilenameelse {...} {...} {...}`

- 1 NUMMER
- 2 TRUE
- 3 FALSE

`\doifdrawingblackelse {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelse {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 TRUE
- 4 FALSE

`\doifelseallcommon {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelsealldefined {...,1...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelseallmodes {...,1...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelseassignment {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifelseblack {...} {...} {...}`

- 1 COLOR
- 2 TRUE
- 3 FALSE

`\doifelsebox {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifelsebuffer {...} {...} {...}`

- 1 BUFFER
- 2 TRUE
- 3 FALSE

`\doifelsecolor {...} {...} {...}`

- 1 COLOR
- 2 TRUE
- 3 FALSE

`\doifelsecommandhandler \1... {...} {...} {...}`

- 1 CSNAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\doifelsecommon {...} {...}

- 1 TRUE
- 2 FALSE

\doifelseconversiondefined {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelseconversionnumber {...} {...} {...} {...}

- 1 NAME
- 2 NUMMER
- 3 TRUE
- 4 FALSE

\doifelsecounter {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsecurrentfonthasfeature {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsecurrentsortingingused {...} {...}

- 1 TRUE
- 2 FALSE

\doifelsecurrentsynonymshown {...} {...}

- 1 TRUE
- 2 FALSE

\doifelsecurrentsynonymused {...} {...}

- 1 TRUE
- 2 FALSE

\doifelsedefined {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsedefinedcounter {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsedimension {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelsedimenstring {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelsedocumentargument {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsedocumentfilename {...} {...} {...}

- 1 NUMMER
- 2 TRUE
- 3 FALSE

\doifelsedrawingblack {...} {...}

- 1 TRUE
- 2 FALSE

\doifelseempty {...} {...} {...}

- 1 CONTENT
- 2 TRUE
- 3 FALSE

\doifelseemptyvalue {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelseemptyvariable {...} {...} {...} {...}

- 1 NAME
- 2 KEY
- 3 TRUE
- 4 FALSE

\doifelseenv {...} {...} {...}

- 1 KEY
- 2 TRUE
- 3 FALSE

`\doifelsefastoptionalcheck {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelsefastoptionalcheckcs \.^1. \.^2.`

- 1 CSNAME
- 2 CSNAME

`\doifelsefieldbody {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsefieldcategory {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsefigure {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsefile {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsefiledefined {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsefileexists {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsefirstchar {...} {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TRUE
- 4 FALSE

\doifelseflagged {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsefontchar {...} {...} {...} {...}

- 1 FONT
- 2 NUMMER
- 3 TRUE
- 4 FALSE

\doifelsefontpresent {...} {...} {...}

- 1 FONT
- 2 TRUE
- 3 FALSE

\doifelsefontsynonym {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsehasspace {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelsehelp {...} {...}

- 1 TRUE
- 2 FALSE

\doifelseincsname {...} {...} {...} {...}

- 1 TEXT
- 2 CSNAME
- 3 TRUE
- 4 FALSE

\doifelseinelement {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelseinputfile {...} {...} {...}

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelseinsertion {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelseinset {...} {...} {...}`

- 1 CONTENT
- 2 TRUE
- 3 FALSE

`\doifelseinstring {...} {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TRUE
- 4 FALSE

`\doifelseinsymbolset {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifelseintoks {...} {...} {...} {...}`

- 1 BEFEHL
- 2 BEFEHL
- 3 TRUE
- 4 FALSE

`\doifelseintwopassdata {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifelseitalic {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelselanguage {...} {...} {...}`

- 1 SPRACHE
- 2 TRUE
- 3 FALSE

`\doifelselayerdata {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelselayoutdefined {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelselayoutsomeline {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelselayouttextline {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelseleapyear {...} {...} {...}`

- 1 NUMMER
- 2 TRUE
- 3 FALSE

`\doifelselist {...} {...} {...}`

- 1 LISTE
- 2 TRUE
- 3 FALSE

`\doifelselocation {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelselocfile {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelseMPgraphic {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsemainfloatbody {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifelsemarking {...} {...} {...}`

- 1 BESCHRIFTUNG
- 2 TRUE
- 3 FALSE

`\doifelsemeaning \1... \2... {\3...} {\4...}`

- 1 CSNAME
- 2 CSNAME
- 3 TRUE
- 4 FALSE

`\doifelsemessage {\1...} {\2...} {\3...} {\4...}`

- 1 NAME
- 2 NAME NUMMER
- 3 TRUE
- 4 FALSE

`\doifelsemode {\1...,\2...} {\3...} {\4...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsenextbgroup {\1...} {\2...}`

- 1 TRUE
- 2 FALSE

`\doifelsenextbgroupcs \1... \2...`

- 1 CSNAME
- 2 CSNAME

`\doifelsenextchar {\1...} {\2...} {\3...}`

- 1 CHARACTER
- 2 TRUE
- 3 FALSE

`\doifelsenextoptional {\1...} {\2...}`

- 1 TRUE
- 2 FALSE

`\doifelsenextoptionalcs \1... \2...`

- 1 CSNAME
- 2 CSNAME

`\doifelsenextparenthesis {\1...} {\2...}`

- 1 TRUE
- 2 FALSE

`\doifelsenonzeropositive {\1...} {\2...} {\3...}`

- 1 NUMMER
- 2 TRUE
- 3 FALSE

\doifelseonpage {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsenothing {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelsenumber {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelseobjectfound {...} {...} {...} {...}

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\doifelseobjectreferencefound {...} {...} {...} {...}

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\doifelseoddpage {...} {...}

- 1 BEFEHL
- 2 BEFEHL

\doifelseoddpagefloat {...} {...}

- 1 TRUE
- 2 FALSE

\doifelseoldercontext {...} {...} {...}

- 1 NUMMER
- 2 TRUE
- 3 FALSE

\doifelseolderversion {...} {...} {...} {...}

- 1 NUMMER
- 2 NUMMER
- 3 TRUE
- 4 FALSE

`\doifelseoverlapping {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifelseoverlay {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelseparallel {...} {...,2...} {...} {...4}`

- 1 NAME
- 2 NAME alles
- 3 TRUE
- 4 FALSE

`\doifelseparentfile {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsepath {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsepathexists {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifelsepatterns {...} {...} {...}`

- 1 SPRACHE
- 2 TRUE
- 3 FALSE

`\doifelseposition {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsepositionaction {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsepositiononpage {...¹} {...²} {...³} {...⁴}

- 1 NAME
- 2 NUMMER
- 3 TRUE
- 4 FALSE

\doifelsepositionsonsamepage {...,¹...} {...²} {...³}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsepositionsonthispage {...,¹...} {...²} {...³}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsepositionsused {...¹} {...²}

- 1 TRUE
- 2 FALSE

\doifelserreferencefound {...¹} {...²} {...³}

- 1 REFERENCE
- 2 TRUE
- 3 FALSE

\doifelserightpagefloat {...¹} {...²}

- 1 TRUE
- 2 FALSE

\doifelserighttoleftinbox ...¹ {...²} {...³}

- 1 CSNAME NUMMER
- 2 TRUE
- 3 FALSE

\doifelsesamelinereference {...¹} {...²} {...³}

- 1 REFERENCE
- 2 TRUE
- 3 FALSE

\doifelsesamestring {...¹} {...²} {...³} {...⁴}

- 1 TEXT
- 2 TEXT
- 3 TRUE
- 4 FALSE

`\doifelsesetups {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doifelsesomebackground {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doifelsesomespace {...} {...} {...}`

1 TEXT
2 TRUE
3 FALSE

`\doifelsesomething {...} {...} {...}`

1 TEXT
2 TRUE
3 FALSE

`\doifelsesometoks \... {...} {...}`

1 CSNAME
2 TRUE
3 FALSE

`\doifelsestringinstring {...} {...} {...} {...}`

1 TEXT
2 TEXT
3 TRUE
4 FALSE

`\doifelsestructurelisthasnumber {...} {...}`

1 TRUE
2 FALSE

`\doifelsestructurelisthaspage {...} {...}`

1 TRUE
2 FALSE

`\doifelsesymboldefined {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

\doifelsymbolset {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsetext {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifelsetextflow {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsetextflowcollector {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsetypingfile {...} {...} {...}

- 1 FILE
- 2 TRUE
- 3 FALSE

\doifelseundefined {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelseurldefined {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifelsevalue {...} {...} {...} {...}

- 1 NAME
- 2 TEXT
- 3 TRUE
- 4 FALSE

\doifelsevaluenothing {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifelsevariable {...} {...} {...} {...}`

- 1 NAME
- 2 KEY
- 3 TRUE
- 4 FALSE

`\doifempty {...} {...}`

- 1 CONTENT
- 2 TRUE

`\doifemptyelse {...} {...} {...}`

- 1 CONTENT
- 2 TRUE
- 3 FALSE

`\doifemptytoks \... {...}`

- 1 CSNAME
- 2 TRUE

`\doifemptyvalue {...} {...}`

- 1 NAME
- 2 TRUE

`\doifemptyvalueelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifemptyvariable {...} {...} {...}`

- 1 NAME
- 2 KEY
- 3 TRUE

`\doifemptyvariableelse {...} {...} {...} {...}`

- 1 NAME
- 2 KEY
- 3 TRUE
- 4 FALSE

`\doifenv {...} {...}`

- 1 KEY
- 2 TRUE

`\doifenvelse {...} {...} {...}`

- 1 KEY
- 2 TRUE
- 3 FALSE

`\doiffastoptionalcheckcselse \1... \2...`

1 CSNAME

2 CSNAME

`\doiffastoptionalcheckelse {1...} {2...}`

1 TRUE

2 FALSE

`\doiffieldbodyelse {1...} {2...} {3...}`

1 NAME

2 TRUE

3 FALSE

`\doiffieldcategoryelse {1...} {2...} {3...}`

1 NAME

2 TRUE

3 FALSE

`\doiffigureelse {1...} {2...} {3...}`

1 FILE

2 TRUE

3 FALSE

`\doiffile {1...} {2...}`

1 FILE

2 TRUE

`\doiffiledefinedelse {1...} {2...} {3...}`

1 NAME

2 TRUE

3 FALSE

`\doiffileelse {1...} {2...} {3...}`

1 FILE

2 TRUE

3 FALSE

`\doiffileexistselse {1...} {2...} {3...}`

1 FILE

2 TRUE

3 FALSE

`\doiffirstcharelse {1...} {2...} {3...} {4...}`

1 TEXT

2 TEXT

3 TRUE

4 FALSE

\doiffflaggedelse {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doiffontcharelse {...} {...} {...} {...}

- 1 FONT
- 2 NUMMER
- 3 TRUE
- 4 FALSE

\doiffontpresentelse {...} {...} {...}

- 1 FONT
- 2 TRUE
- 3 FALSE

\doiffontsynonymelse {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifhasspaceelse {...} {...} {...}

- 1 TEXT
- 2 TRUE
- 3 FALSE

\doifhelpelse {...} {...}

- 1 TRUE
- 2 FALSE

\doifincsnameelse {...} {...} {...} {...}

- 1 TEXT
- 2 CSNAME
- 3 TRUE
- 4 FALSE

\doifinelementelse {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifinputfileelse {...} {...} {...}

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifinsetionelse {1..} {2..} {3..}`

1 NAME
2 TRUE
3 FALSE

`\doifinset {1..} {2..}`

1 CONTENT
2 TRUE

`\doifinsetelse {1..} {2..} {3..}`

1 CONTENT
2 TRUE
3 FALSE

`\doifinstring {1..} {2..} {3..}`

1 TEXT
2 TEXT
3 TRUE

`\doifinstringelse {1..} {2..} {3..} {4..}`

1 TEXT
2 TEXT
3 TRUE
4 FALSE

`\doifinsymbolset {1..} {2..} {3..} {4..}`

1 NAME
2 NAME
3 TRUE
4 FALSE

`\doifinsymbolsetelse {1..} {2..} {3..} {4..}`

1 NAME
2 NAME
3 TRUE
4 FALSE

`\doifintokselse {1..} {2..} {3..} {4..}`

1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE

`\doifintwopassdataelse {...} {...} {...} {...}`

1 NAME
2 NAME
3 TRUE
4 FALSE

`\doifitalicelse {...} {...}`

1 TRUE
2 FALSE

`\doiflanguageelse {...} {...} {...}`

1 SPRACHE
2 TRUE
3 FALSE

`\doiflayerdataelse {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doiflayoutdefinedelse {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doiflayoutsomelineelse {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doiflayouttextlineelse {...} {...} {...}`

1 NAME
2 TRUE
3 FALSE

`\doifleapyearelse {...} {...} {...}`

1 NUMMER
2 TRUE
3 FALSE

`\doiflistelse {...} {...} {...}`

1 LISTE
2 TRUE
3 FALSE

`\doiflocationelse {...} {...}`

- 1 TRUE
- 2 FALSE

`\doiflocfileelse {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifMPgraphicelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifmainfloatbodyelse {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifmarkingelse {...} {...} {...}`

- 1 BESCHRIFTUNG
- 2 TRUE
- 3 FALSE

`\doifmeaningelse \1... \2... {...} {...}`

- 1 CSNAME
- 2 CSNAME
- 3 TRUE
- 4 FALSE

`\doifmessageelse {...} {...} {...} {...}`

- 1 NAME
- 2 NAME NUMMER
- 3 TRUE
- 4 FALSE

`\doifmode {...,1...} {...2}`

- 1 NAME
- 2 TRUE

`\doifmodeelse {...,1...} {...2} {...3}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifnextbgroupcselse \1... \2...`

- 1 CSNAME
- 2 CSNAME

\doifnextbgroupelse {...} {...}

- 1 TRUE
- 2 FALSE

\doifnextcharelse {...} {...} {...}

- 1 CHARACTER
- 2 TRUE
- 3 FALSE

\doifnextoptionalcselse \¹... \²...

- 1 CSNAME
- 2 CSNAME

\doifnextoptionalelse {...} {...}

- 1 TRUE
- 2 FALSE

\doifnextparenthesiselse {...} {...}

- 1 TRUE
- 2 FALSE

\doifnonzeropositiveelse {...} {...} {...}

- 1 NUMMER
- 2 TRUE
- 3 FALSE

\doifnot {...} {...} {...}

- 1 CONTENT
- 2 CONTENT
- 3 TRUE

\doifnotallcommon {...}

- * TRUE

\doifnotallmodes {...,¹...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifnotcommandhandler \¹... {...} {...}

- 1 CSNAME
- 2 NAME
- 3 TRUE

\doifnotcommon {...}

- * TRUE

\doifnotcounter {...} {...}

- 1 NAME
- 2 TRUE

\doifnotdocumentargument {...} {...}

- 1 NAME
- 2 TRUE

\doifnotdocumentfilename {...} {...}

- 1 NUMMER
- 2 TRUE

\doifnotempty {...} {...}

- 1 CONTENT
- 2 TRUE

\doifnotemptyvalue {...} {...}

- 1 NAME
- 2 TRUE

\doifnotemptyvariable {...} {...} {...}

- 1 NAME
- 2 KEY
- 3 TRUE

\doifnotenv {...} {...}

- 1 KEY
- 2 TRUE

\doifnoteonsamepageelse {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifnotescollected {...} {...}

- 1 NAME
- 2 TRUE

\doifnotfile {...} {...}

- 1 FILE
- 2 TRUE

\doifnotflagged {...} {...}

- 1 NAME
- 2 TRUE

`\doifnothing {...} {...}`

1 TEXT
2 TRUE

`\doifnothingelse {...} {...} {...}`

1 TEXT
2 TRUE
3 FALSE

`\doifnotinset {...} {...}`

1 CONTENT
2 TRUE

`\doifnotinfloat {...}`

* TRUE

`\doifnotinstring {...} {...} {...}`

1 TEXT
2 TEXT
3 TRUE

`\doifnotmode {...} {...}`

1 NAME
2 TRUE

`\doifnotnumber {...} {...}`

1 TEXT
2 TRUE

`\doifnotsamestring {...} {...} {...}`

1 TEXT
2 TEXT
3 TRUE

`\doifnotsetups {...} {...}`

1 NAME
2 TRUE

`\doifnotvalue {...} {...} {...}`

1 NAME
2 TEXT
3 TRUE

`\doifnotvariable {...} {...} {...}`

1 NAME
2 KEY
3 TRUE

`\doifnumber {...} {...}`

- 1 TEXT
- 2 TRUE

`\doifnumberelse {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifobjectfoundelse {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifobjectreferencefoundelse {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifoddpagelse {...} {...}`

- 1 BEFEHL
- 2 BEFEHL

`\doifoddpagefloatelse {...} {...}`

- 1 TRUE
- 2 FALSE

`\doifoldercontextelse {...} {...} {...}`

- 1 NUMMER
- 2 TRUE
- 3 FALSE

`\doifolderversionelse {...} {...} {...} {...}`

- 1 NUMMER
- 2 NUMMER
- 3 TRUE
- 4 FALSE

`\doifoverlappingelse {...} {...} {...} {...}`

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

`\doifoverlayelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifparallelelse {...} {...,2...} {...} {...4}`

- 1 NAME
- 2 NAME alles
- 3 TRUE
- 4 FALSE

`\doifparentfileelse {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifpathelse {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifpathexistselse {...} {...} {...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifpatternelse {...} {...} {...}`

- 1 SPRACHE
- 2 TRUE
- 3 FALSE

`\doifposition {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifpositionaction {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifpositionactionelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifpositionelse {...} {...} {...}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifpositiononpageelse {...} {...} {...} {...}

- 1 NAME
- 2 NUMMER
- 3 TRUE
- 4 FALSE

\doifpositionsonsamepageelse {...,¹...} {...²} {...³}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifpositionsonthispageelse {...,¹...} {...²} {...³}

- 1 NAME
- 2 TRUE
- 3 FALSE

\doifpositionsusedelse {...} {...}

- 1 TRUE
- 2 FALSE

\doifreferencefoundelse {...} {...} {...}

- 1 REFERENCE
- 2 TRUE
- 3 FALSE

\doifrightpagefloatelse {...} {...}

- 1 TRUE
- 2 FALSE

\doifrighttoleftinboxelse ...¹ {...} {...}

- 1 CSNAME NUMMER
- 2 TRUE
- 3 FALSE

\doifsamelinereferenceelse {...} {...} {...}

- 1 REFERENCE
- 2 TRUE
- 3 FALSE

`\doifsamestring {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TRUE

`\doifsamestringelse {...} {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TRUE
- 4 FALSE

`\doifsetups {...} {...}`

- 1 NAME
- 2 TRUE

`\doifsetupself {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifsomebackground {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifsomebackgroundelse {...} {...} {...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifsomespaceelse {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifsomething {...} {...}`

- 1 TEXT
- 2 TRUE

`\doifsomethingelse {...} {...} {...}`

- 1 TEXT
- 2 TRUE
- 3 FALSE

`\doifsometoks \... {...}`

- 1 CSNAME
- 2 TRUE

```
\doifsometokselsetelse \... {...} {...}
```

- 1 CSNAME
- 2 TRUE
- 3 FALSE

```
\doifstringinstringelse {...} {...} {...} {...}
```

- 1 TEXT
- 2 TEXT
- 3 TRUE
- 4 FALSE

```
\doifstructurelisthasnumberelse {...} {...}
```

- 1 TRUE
- 2 FALSE

```
\doifstructurelisthaspageelse {...} {...}
```

- 1 TRUE
- 2 FALSE

```
\doifsymboldefinedelse {...} {...} {...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

```
\doifsymbolsetelse {...} {...} {...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

```
\doiftext {...} {...} {...}
```

- 1 TEXT
- 2 TRUE
- 3 FALSE

```
\doiftextelse {...} {...} {...}
```

- 1 TEXT
- 2 TRUE
- 3 FALSE

```
\doiftextflowcollectorelse {...} {...} {...}
```

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doiftextflowelse {1...} {2...} {3...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doiftypingfileelse {1...} {2...} {3...}`

- 1 FILE
- 2 TRUE
- 3 FALSE

`\doifundefined {1...} {2...}`

- 1 NAME
- 2 TRUE

`\doifundefinedcounter {1...} {2...}`

- 1 NAME
- 2 TRUE

`\doifundefinedelse {1...} {2...} {3...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifurldefinedelse {1...} {2...} {3...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifvalue {1...} {2...} {3...}`

- 1 NAME
- 2 TEXT
- 3 TRUE

`\doifvalueelse {1...} {2...} {3...} {4...}`

- 1 NAME
- 2 TEXT
- 3 TRUE
- 4 FALSE

`\doifvaluenothing {1...} {2...}`

- 1 NAME
- 2 TRUE

`\doifvaluenothingelse {1...} {2...} {3...}`

- 1 NAME
- 2 TRUE
- 3 FALSE

`\doifvaluesomething {...} {...}`

1 NAME

2 TRUE

`\doifvariable {...} {...} {...}`

1 NAME

2 KEY

3 TRUE

`\doifvariableelse {...} {...} {...} {...}`

1 NAME

2 KEY

3 TRUE

4 FALSE

`\doindentation`

`\dollar`

`\doloop {...}`

* BEFEHL

`\doloopoverlist {...,1...} {...2}`

1 TEXT

2 BEFEHL

`\donothing`

`\dontconvertfont`

`\dontleavehmode`

`\dontpermitspacesbetweenegroups`

`\dopositionaction {...}`

* NAME

`\doprocesslocalsetups {...,*...}`

* NAME

`\doquadrupleargument \1... [2...] [3...] [4...] [5...]`

1 CSNAME

2 TEXT

3 TEXT

4 TEXT

5 TEXT

`\doquadrupleempty \1... [2...] [3] [4] [5]`

1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT

`\doquadruplegroupempty \1... {2...} {3...} {4...} {5...}`

1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT

`\doquintupleargument \1... [2...] [3] [4] [5...] [6...]`

1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT

`\doquintupleempty \1... [2...] [3] [4] [5...] [6...]`

1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT

`\doquintuplegroupempty \1... {2...} {3...} {4...} {5...} {6...}`

1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT

`\dorechecknextindentation`

`\dorecurse {1...} {2...}`

1 NUMMER
2 BEFEHL

`\dorepeatwithcommand [1...] \2...`

1 TEXT NUMMER*TEXT
2 CSNAME

\doreplacefeature {...} * NAME
\doresetandafffeature {...} * NAME
\doresetattribute {...} * NAME
\dorotatebox {...} \dots {...} 1 NUMMER 2 CSNAME 3 CONTENT
\dosetattribute {...} {...} 1 NAME 2 NUMMER
\dosetleftskipadaption {...} *
\dosetrighskipadaption {...} *
\dosetupcheckedinterlinespace {...,*...} * inherits: \stellezeilenabstandein
\dosetupcheckedinterlinespace {...,*...} * an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\dosetupcheckedinterlinespace {...} * NAME
\doseventupleargument \dots [..] [..] [..] [..] [..] [..] [..] [..] 1 CSNAME 2 TEXT 3 TEXT 4 TEXT 5 TEXT 6 TEXT 7 TEXT 8 TEXT

\doseventupleempty \¹... [²...] [³...] [⁴...] [⁵...] [⁶...] [⁷...] [⁸]

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT
- 6 TEXT
- 7 TEXT
- 8 TEXT

\dosingleargument \¹... [²]

- 1 CSNAME
- 2 TEXT

\dosingleempty \¹... [²]

- 1 CSNAME
- 2 TEXT

\dosinglegroupempty \¹... {²...}

- 1 CSNAME
- 2 TEXT

\dosixtupleargument \¹... [²...] [³...] [⁴...] [⁵...] [⁶...] [⁷]

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT
- 6 TEXT
- 7 TEXT

\dosixtupleempty \¹... [²...] [³...] [⁴...] [⁵...] [⁶...] [⁷]

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT
- 6 TEXT
- 7 TEXT

\dostarttagged {¹...} {²...} ... \dostoptagged

- 1 NAME
- 2 NAME

`\dostepwiserecurse {...} {...} {...} {...}`

- 1 NUMBER
- 2 NUMBER
- 3 [-+]NUMBER
- 4 BEFEHL

`\dosubtractfeature {...}`

- * NAME

`\dot {...}`

- * CHARACTER

`\dotfskip {...}`

- * DIMENSION

`\dotoks \.*..`

- * CSNAME

`\dotripleargument \.*.. [...]2 [...]3 [...]4`

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT

`\dotripleargumentwithset \.*.. [...]2,... [...]3 [...]4`

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT

`\dotripleempty \.*.. [...]2 [...]3 [...]4`

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT

`\dotripleemptywithset \.*.. [...]2,... [...]3 [...]4`

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT

`\dotriplegroupempty \.*.. {...}2 {...}3 {...}4`

- 1 CSNAME
- 2 TEXT
- 3 TEXT
- 4 TEXT

<code>\doublebar {...}</code> * TEXT
<code>\doublebond</code>
<code>\doublebrace {...}</code> * TEXT
<code>\doublebracket {...}</code> * TEXT
<code>\doubleparent {...}</code> * TEXT
<code>\dowith {...¹,...} {...²}</code> 1 BEFEHL 2 BEFEHL
<code>\dowithnextbox {...¹} \dots {...³}</code> 1 BEFEHL 2 CSNAME 3 CONTENT
<code>\dowithnextboxcontent {...¹} {...²} \dots {...⁴}</code> 1 BEFEHL 2 BEFEHL 3 CSNAME 4 CONTENT
<code>\dowithnextboxcontentcs \dots \dots \dots {...⁴}</code> 1 CSNAME 2 CSNAME 3 CSNAME 4 CONTENT
<code>\dowithnextboxcs \dots \dots {...³}</code> 1 CSNAME 2 CSNAME 3 CONTENT
<code>\dowithpargument \dots</code> * CSNAME
<code>\dowithrange {...¹,...} \dots²</code> 1 NUMMER NUMMER:NUMMER 2 CSNAME

<code>\dowithwargument *...</code> <code>* CSNAME</code>
<code>\dpofstring {...}</code> <code>* TEXT</code>
<code>\drehen [...,...¹...,...]{...²}</code> <code>1 inherits: \stelledrehenein</code> <code>2 CONTENT</code>
<code>\duennelinie</code>
<code>\duennerumriss [...,...[*]...,...]</code> <code>* inherits: \stellduennerumrissein</code>
<code>\dummydigit</code>
<code>\dummyparameter {...}</code> <code>* KEY</code>
<code>\ETEX</code>
<code>\EveryLine {...}</code> <code>* BEFEHL</code>
<code>\EveryPar {...}</code> <code>* BEFEHL</code>
<code>\edefconvertedargument \¹... {...²}</code> <code>1 CSNAME</code> <code>2 TEXT</code>
<code>\efcmaxheight {...}</code> <code>* NAME</code>
<code>\efcmaxwidth {...}</code> <code>* NAME</code>
<code>\efcminheight {...}</code> <code>* NAME</code>
<code>\efcminwidth {...}</code> <code>* NAME</code>
<code>\efcparameter {...¹} {...²}</code> <code>1 NAME</code> <code>2 KEY</code>

<code>\effect [...]{...}</code> 1 NAME 2 CONTENT
<code>\einezeile [...]</code> * REFERENCE
<code>\elapsedseconds</code>
<code>\elapsedtime</code>
<code>\leftarrowfill {...}{...}</code> 1 TEXT 2 TEXT
<code>\leftharpoondownfill {...}{...}</code> 1 TEXT 2 TEXT
<code>\leftharpoonupfill {...}{...}</code> 1 TEXT 2 TEXT
<code>\leftrightarrowfill {...}{...}</code> 1 TEXT 2 TEXT
<code>\emphasisboldface</code>
<code>\emphasistypeface</code>
<code>\emptylines [...]</code> * NUMMER
<code>\emspace</code>
<code>\enabledirectives [...*,...]</code> * NAME
<code>\enableexperiments [...*,...]</code> * NAME
<code>\enablemode [...*,...]</code> * NAME
<code>\enableoutputstream [...]</code> * NAME

<code>\enableparpositions</code>
<code>\enableregime [...]</code> * cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13 8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256 windows-1257 windows-1258 il1 il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
<code>\enabletrackers [...,*,...]</code> * NAME
<code>\endhbox</code>
<code>\endnote [...,¹,...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\endnote [...,..[*]...,...]</code> * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE
<code>\endvbox</code>
<code>\enskip</code>
<code>\enspace</code>
<code>\nummerierung [...,¹,...] {...²} ...³. \par</code> 1 REFERENCE 2 TEXT 3 CONTENT
<code>\env {...}</code> * KEY
<code>\envvar {...¹} {...²}</code> 1 KEY 2 BEFEHL
<code>\eoverbarfill {...¹} {...²}</code> 1 TEXT 2 TEXT
<code>\eoverbracefill {...¹} {...²}</code> 1 TEXT 2 TEXT

$\backslash\mathrm{eoverbracketfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{eoverparentfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{epos}\{...\}$ * NAME
$\backslash\mathrm{equaldigits}\{...\}$ * TEXT
$\backslash\mathrm{erhoehen}\backslash^*\ldots$ * CSNAME
$\backslash\mathrm{erhoehen}\mathrm{cd:parentheses-1}$ * CSNAME NUMMER
$\backslash\mathrm{erightarrowfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{erightharpoondownfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{erightharpoonupfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{eTeX}$
$\backslash\mathrm{ethiopic}$
$\backslash\mathrm{etwoheadrightarrowfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{eunderbarfill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{eunderbracefill}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT

<code>\eunderbracketfill {...} {...}</code> 1 TEXT 2 TEXT
<code>\eunderparentfill {...} {...}</code> 1 TEXT 2 TEXT
<code>\executeifdefined {...} {...}</code> 1 NAME 2 BEFEHL
<code>\exitloop</code>
<code>\exitloopnow</code>
<code>\expandcheckedcsname \... {...} {...}</code> 1 CSNAME 2 KEY 3 TEXT
<code>\expanded {...}</code> * CONTENT
<code>\expandfontsynonym \... {...}</code> 1 CSNAME 2 NAME
<code>\externalfigurecollectionmaxheight {...}</code> * NAME
<code>\externalfigurecollectionmaxwidth {...}</code> * NAME
<code>\externalfigurecollectionminheight {...}</code> * NAME
<code>\externalfigurecollectionminwidth {...}</code> * NAME
<code>\externalfigurecollectionparameter {...} {...}</code> 1 NAME 2 KEY
<code>\externeabbildung [...] [...] [...,..³...,...]</code> 1 FILE 2 NAME 3 inherits: \setupexternalfigure

<code>\fakebox ...</code> * CSNAME NUMMER
<code>\farbbalken [...*,...]</code> * COLOR
<code>\farbe [.^.] {.^.}</code> 1 COLOR 2 CONTENT
<code>\farbewert {...}</code> * COLOR
<code>\fastdecrement \...</code> * CSNAME
<code>\fastincrement \...</code> * CSNAME
<code>\fastlocalframed [.^.] [...,..<u>2</u>...,...] {.^.}</code> 1 NAME 2 inherits: \stelleumrahmtein 3 CONTENT
<code>\fastscale {.^.} {.^.}</code> 1 NUMMER 2 CONTENT
<code>\fastsetup {...}</code> * NAME
<code>\fastsetupwithargument {.^.} {.^.}</code> 1 NAME 2 CONTENT
<code>\fastsetupwithargumentswapped {.^.} {.^.}</code> 1 CONTENT 2 NAME
<code>\fastswitchtobodyfont {...}</code> * x xx klein gross script scriptscript
<code>\fastsxsy {.^.} {.^.} {.^.}</code> 1 NUMMER 2 NUMMER 3 CONTENT

```
\feature [...] [...]
```

1 + - = ! > < more less neu zuruecksetzten default old lokal

2 NAME

$$\backslash\text{feature} \{.^1.\} \{.^2.\}$$

1 + - = ! > < more less neu zuruecksetzten default old lokal

2 NAME

$$\backslash\mathrm{field} \left[\begin{smallmatrix} 1 \\ \dots \end{smallmatrix} \right] \left[\begin{smallmatrix} 2 \\ \dots \end{smallmatrix} \right]$$

1 NAME

2 TEXT

$$\backslash\mathrm{feldstapel} \left[\overset{1}{\dots} \right] \left[\dots, \overset{2}{\dots} \right] \left[\dots, \dots, \overset{3}{=} \dots, \dots \right]$$

1 NAME

2 NAME

```
3 inherits: \setupfieldcategory
```

\fence

$$\backslashfenced [.^1..] \{.^2..\}$$

1 NAME

2 CONTENT

 $\fence{...}$

* CONTENT

\festesspatium

```
\fetchallmarkings [...] [...]
```

1 BESCHRIFTUNG

2 seite NAME

```
\fetchallmarks [...]
```

* BESCHRIFTUNG

```
\fetchmark [...]1 [...]2
```

1 BESCHRIFTUNG

2

`\fetchmarking [..1..] [..2..] [..3..]`

1 BESCHRIFTUNG

2 seite NAME

3

```
\fetchonemark [...] [...]
```

1 BESCHRIFTUNG

2

<code>\fetchonemarking [...] [...] [...]</code> 1 BESCHRIFTUNG 2 seite NAME 3
<code>\fetchruntimecommand \.^ {^}</code> 1 CSNAME 2 FILE
<code>\fetchtwomarkings [.^] [.^]</code> 1 BESCHRIFTUNG 2 seite NAME
<code>\fetchtwomarks [...]</code> * BESCHRIFTUNG
<code>\fieldbody [.^] [...,..<u>^</u>...]</code> 1 NAME 2 inherits: \setupfieldbody
<code>\fifthoffivearguments {.^} {.^} {.^} {.^} {.^}</code> 1 TEXT 2 TEXT 3 TEXT 4 TEXT 5 TEXT
<code>\fifthofsixarguments {.^} {.^} {.^} {.^} {.^} {.^}</code> 1 TEXT 2 TEXT 3 TEXT 4 TEXT 5 TEXT 6 TEXT
<code>\figurefilename</code>
<code>\figurefilepath</code>
<code>\figurefiletype</code>
<code>\figurefullname</code>
<code>\figureheight</code>
<code>\figurenaturalheight</code>
<code>\figurenaturalwidth</code>

<p><code>\figuresymbol [...]¹ [...,...²...,...]</code></p> <p>1 FILE NAME</p> <p>2 inherits: \externeabbildung</p>
<p><code>\figurewidth</code></p>
<p><code>\filename {...}</code></p> <p>* FILE</p>
<p><code>\filledhboxb ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxc ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxg ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxk ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxm ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxr ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filledhboxy ...¹ {...}²</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\filler [...]</code></p> <p>* sym symbol linie breite spatium NAME</p>
<p><code>\filterfromnext {...}¹ {...}²</code></p> <p>1 NUMMER</p> <p>2 NUMMER</p>
<p><code>\filterfromvalue {...}¹ {...}² {...}³</code></p> <p>1 NAME</p> <p>2 NUMMER</p> <p>3 NUMMER</p>

\filterpages [...]¹ [...]²,...] [...]³,...]

1 FILE
2 gerade ungerade NUMMER NUMMER:NUMMER
3 breite = DIMENSION
category = CD:STRING
n = NUMMER

\filterreference {...}

*

\findtwopassdata {...}¹ {...}²

1 NAME
2 NAME

\finishregisterentry [...]¹ [...]²,...] [...]³,...]

1 NAME
2 label = NAME
keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
alternative = TEXT
3 KEY = VALUE

\firstcharacter

\firstcounter [...]¹ [...]²

1 NAME
2 NUMMER

\firstcountervalue [...]^{*}

* NAME

\firstoffivearguments {...}¹ {...}² {...}³ {...}⁴ {...}⁵

1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT

\firstoffourarguments {...}¹ {...}² {...}³ {...}⁴

1 TEXT
2 TEXT
3 TEXT
4 TEXT

\firstofoneargument {...}

* TEXT

\firstofoneunexpanded {...}

* TEXT

<p><code>\firstofsixarguments {...} {...} {...} {...} {...} {...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 TEXT</p> <p>4 TEXT</p> <p>5 TEXT</p> <p>6 TEXT</p>
<p><code>\firstofthreearguments {...} {...} {...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\firstofthreeunexpanded {...} {...} {...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\firstoftwoarguments {...} {...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p>
<p><code>\firstoftwounexpanded {...} {...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p>
<p><code>\firstrealpage</code></p>
<p><code>\firstrealpagenumber</code></p>
<p><code>\firstsubcountervalue [...] [...]</code></p> <p>1 NAME</p> <p>2 NUMMER</p>
<p><code>\firstsubpage</code></p>
<p><code>\firstsubpagenumber</code></p>
<p><code>\firstuserpage</code></p>
<p><code>\firstuserpagenumber</code></p>
<p><code>\fitfieldframed [...¹...] {...²}</code></p> <p>1 inherits: \stelleumrahmtein</p> <p>2 CONTENT</p>
<p><code>\fittopbaselinegrid {...}</code></p> <p>* CONTENT</p>

\flag {...} * NAME
\floatuserdataparameter {...} * KEY
\flushcollector [...] * NAME
\flushedrightlastline
\flushlayer [...] * NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [...] * NAME
\flushshapebox
\flushtextflow {...} * NAME
\flushtokens [...] * NAME
\flushtoks *... * CSNAME
\fontalternative
\fontbody
\fontchar {...} * NAME
\fontcharbyindex {...} * NUMMER
\fontclass
\fontclassname {...} {...} 1 NAME 2 FONT

<code>\fontface</code>
<code>\fontfeaturelist [...]¹ [...]²</code> 1 NAME 2 TEXT
<code>\fontsize</code>
<code>\fontstyle</code>
<code>\footnotetext [...]¹, [...] {...}²</code> 1 REFERENCE 2 TEXT
<code>\footnotetext [...][*], [...]</code> * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE
<code>\forcecharacterstripping</code>
<code>\forcelocalfloats</code>
<code>\forgeteverypar</code>
<code>\forgetparameters [...]¹ [...]², [...]</code> 1 TEXT 2 KEY = VALUE
<code>\forgetragged</code>
<code>\format [...]¹ [...]², [...] {...}³</code> 1 NAME 2 inherits: \setupscale 3 CONTENT
<code>\formelnummer [...][*], [...]</code> * REFERENCE
<code>\formula [...]¹, [...] {...}²</code> 1 gepackt tight mittig rahmen inherits: \stellefliesstextein 2 CONTENT
<code>\foundbox {...}¹ {...}²</code> 1 NAME 2 NAME

`\fourthoffivearguments {1.} {2.} {3.} {4.} {5.}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT

`\fourthoffourarguments {1.} {2.} {3.} {4.}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT

`\fourthofsixarguments {1.} {2.} {3.} {4.} {5.} {6.}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT

`\frac {1.} {2.}`

1 CONTENT
2 CONTENT

`\frameddimension {*.}`

* KEY

`\framedparameter {*.}`

* KEY

`\framedtext [...1...] {2.}`

1 inherits: \setupframedtext
2 CONTENT

`\umrahmtertext [...1...] {2.}`

1 inherits: \setupframedtext
2 CONTENT

`\freezedimenmacro \1... \2...`

1 CSNAME
2 CSNAME

`\freezemeasure [1.] [2.]`

1 NAME
2 DIMENSION

<code>\frenchspacing</code>
<code>\fromlinenote [...]¹ {...}²</code> 1 REFERENCE 2 TEXT
<code>\frozenhbox {...}</code> * CONTENT
<code>\fussnote [...]¹,...² {...}</code> 1 REFERENCE 2 TEXT
<code>\fussnote [...][*]...]</code> * titel = TEXT * bookmark = TEXT * liste = TEXT * referenz = REFERENCE
<code>\GetPar</code>
<code>\GotoPar</code>
<code>\Greeknumerals {...}</code> * NUMMER
<code>\gdefconvertedargument \...¹ {...}²</code> 1 CSNAME 2 TEXT
<code>\gdefconvertedcommand \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\gefuelltesrechteck [...]¹,...²,...³ {...}² {...}³</code> 1 inherits: \stellegefuelltesrechteckein 2 TEXT 3 TEXT
<code>\gefuelltezeile [...][*]...]</code> * inherits: \stellegefuelltezeileein
<code>\gestreckt [...]¹,...²,...³ {...}</code> 1 inherits: \setupstretched 2 TEXT
<code>\getboxllx ...</code> * CSNAME NUMBER

\getboxlly ... * CSNAME NUMMER
\getbufferdata [...]
\getcommacommandsize [...,*,...] * BEFEHL
\getcommalistsize [...,*,...] * BEFEHL
\getdayoftheweek {...} {...} {...} 1 NUMMER 2 NUMMER 3 NUMMER
\getdayspermonth {...} {...} 1 NUMMER 2 NUMMER
\getdefinedbuffer [...]
\getdocumentargument {...} * NAME
\getdocumentargumentdefault {...} {...} 1 NAME 2 TEXT
\getdocumentfilename {...} * NUMMER
\getdummyparameters [...,*,...] * KEY = VALUE
\getemptyparameters [...] [...,*,...] 1 TEXT 2 KEY = VALUE
\getparameters [...] [...,*,...] 1 TEXT 2 KEY = VALUE
\getexpandedparameters [...] [...,*,...] 1 TEXT 2 KEY = VALUE

<code>\getfiguredimensions [...]¹ [...,...²...,...]</code> 1 FILE 2 inherits: \setupexternalfigure
<code>\getfirstcharacter {...}</code> * TEXT
<code>\getfirsttwopassdata {...}</code> * NAME
<code>\getfromcommacommand [...]¹ [...] [...]²</code> 1 BEFEHL 2 NUMMER
<code>\getfromcommalist [...]¹ [...] [...]²</code> 1 BEFEHL 2 NUMMER
<code>\getfromtwopassdata {...}¹ {...}²</code> 1 NAME 2 NAME
<code>\getglyphdirect {...}¹ {...}²</code> 1 FONT 2 NUMMER CHARACTER
<code>\getglyphstyled {...}¹ {...}²</code> 1 FONT 2 NUMMER CHARACTER
<code>\getgparameters [...]¹ [...,...²...,...]</code> 1 TEXT 2 KEY = VALUE
<code>\getlasttwopassdata {...}</code> * NAME
<code>\getlocalfloat {...}</code> * NUMMER
<code>\getlocalfloats</code>
<code>\getMPdrawing</code>
<code>\getMPlayer [...]¹ [...,...²...,...] {...}³</code> 1 NAME 2 inherits: \stelleumrahmtein 3 CONTENT

<pre>\getmessage {...} {...}</pre> <pre>1 NAME</pre> <pre>2 NAME NUMMER</pre>
<pre>\getnamedglyphdirect {...} {...}</pre> <pre>1 FONT</pre> <pre>2 NAME</pre>
<pre>\getnamedglyphstyled {...} {...}</pre> <pre>1 FONT</pre> <pre>2 NAME</pre>
<pre>\getnamedtwopassdatalist \... {...}</pre> <pre>1 CSNAME</pre> <pre>2 NAME</pre>
<pre>\getnaturaldimensions ...</pre> <pre>* CSNAME NUMMER</pre>
<pre>\getnoflines {...}</pre> <pre>* DIMENSION</pre>
<pre>\getobject {...} {...}</pre> <pre>1 NAME</pre> <pre>2 NAME</pre>
<pre>\getobjectdimensions {...} {...}</pre> <pre>1 NAME</pre> <pre>2 NAME</pre>
<pre>\getpaletsize [...]</pre> <pre>* NAME</pre>
<pre>\getparameters [...] [...,..²...]</pre> <pre>1 TEXT</pre> <pre>2 KEY = VALUE</pre>
<pre>\getprivatechar {...}</pre> <pre>* NAME</pre>
<pre>\getprivateslot {...}</pre> <pre>* NAME</pre>
<pre>\getrandomcount \... {...} {...}</pre> <pre>1 CSNAME</pre> <pre>2 NUMMER</pre> <pre>3 NUMMER</pre>

<pre>\getrandomdimen \¹... {²...} {³...}</pre> <p>1 CSNAME</p> <p>2 DIMENSION</p> <p>3 DIMENSION</p>
<pre>\getrandomfloat \¹... {²...} {³...}</pre> <p>1 CSNAME</p> <p>2 NUMMER</p> <p>3 NUMMER</p>
<pre>\getrandomnumber \¹... {²...} {³...}</pre> <p>1 CSNAME</p> <p>2 NUMMER</p> <p>3 NUMMER</p>
<pre>\getrandomseed *...</pre> <p>* CSNAME</p>
<pre>\getraweparameters [¹...] [...,²...,...]</pre> <p>1 TEXT</p> <p>2 KEY = VALUE</p>
<pre>\getrawgparameters [¹...] [...,²...,...]</pre> <p>1 TEXT</p> <p>2 KEY = VALUE</p>
<pre>\getrawnoflines {*...}</pre> <p>* DIMENSION</p>
<pre>\getrawparameters [¹...] [...,²...,...]</pre> <p>1 TEXT</p> <p>2 KEY = VALUE</p>
<pre>\getrawxparameters [¹...] [...,²...,...]</pre> <p>1 TEXT</p> <p>2 KEY = VALUE</p>
<pre>\getreference [¹...] [²...]</pre> <p>1</p> <p>2 REFERENCE</p>
<pre>\getreferenceentry {*...}</pre> <p>*</p>
<pre>\getroundednoflines {*...}</pre> <p>* DIMENSION</p>

<pre> \getsubstring {...} {...} {...} 1 NUMMER 2 NUMMER 3 TEXT </pre>
<pre> \gettwopassdata {...} * NAME </pre>
<pre> \gettwopassdatalist {...} * NAME </pre>
<pre> \getuvalue {...} * NAME </pre>
<pre> \getvalue {...} * NAME </pre>
<pre> \getvariable {...} {...} 1 NAME 2 KEY </pre>
<pre> \getvariabledefault {...} {...} {...} 1 NAME 2 KEY 3 BEFEHL </pre>
<pre> \getxparameters [...] [..., ...²..., ...] 1 TEXT 2 KEY = VALUE </pre>
<pre> \gitter [..., ...[*]..., ...] * inherits: \basegrid </pre>
<pre> \globaldisablemode [..., ...] * NAME </pre>
<pre> \globalenablemode [..., ...] * NAME </pre>
<pre> \globalletempty *.. * CSNAME </pre>
<pre> \globalpopbox ... * CSNAME NUMMER </pre>
<pre> \globalpopmacro *.. * CSNAME </pre>

<code>\globalpreventmode [...,*,...]</code> * NAME
<code>\globalprocesscommalist [...]¹ \...²</code> 1 BEFEHL 2 CSNAME
<code>\globalpushbox ...</code> * CSNAME NUMMER
<code>\globalpushmacro *...</code> * CSNAME
<code>\globalpushreferenceprefix {...}[*] ... \globalpopreferenceprefix</code> *
<code>\globalswapcounts \... \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\globalswapdimens \... \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\globalswapmacros \... \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\globalundefine {...}</code> * NAME
<code>\glyphfontfile {...}</code> * FONT
<code>\gobbledoubleempty [...]¹ [...]²</code> 1 TEXT 2 TEXT
<code>\gobbleeightarguments {...}¹ {...}² {...}³ {...}⁴ {...}⁵ {...}⁶ {...}⁷ {...}⁸</code> 1 CONTENT 2 CONTENT 3 CONTENT 4 CONTENT 5 CONTENT 6 CONTENT 7 CONTENT 8 CONTENT

`\gobblefivearguments {...} {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT
- 5 CONTENT

`\gobblefiveoptionals [...] [...] [...] [...] [...]`

- 1 TEXT
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT

`\gobblefourarguments {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT

`\gobblefouroptionals [...] [...] [...] [...]`

- 1 TEXT
- 2 TEXT
- 3 TEXT
- 4 TEXT

`\gobbleninearguments {...} {...} {...} {...} {...} {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT
- 5 CONTENT
- 6 CONTENT
- 7 CONTENT
- 8 CONTENT
- 9 CONTENT

`\gobbleoneargument {...}`

- * CONTENT

`\gobbleoneoptional [...]`

- * TEXT

`\gobblesevenarguments {...} {...} {...} {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT
- 5 CONTENT
- 6 CONTENT
- 7 CONTENT

`\gobblesingleempty [...]`

- * TEXT

`\gobblesixarguments {...} {...} {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT
- 5 CONTENT
- 6 CONTENT

`\gobblespacetokens`

`\gobbletenarguments {...} {...} {...} {...} {...} {...} {...} {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT
- 4 CONTENT
- 5 CONTENT
- 6 CONTENT
- 7 CONTENT
- 8 CONTENT
- 9 CONTENT
- 10 CONTENT

`\gobblethreearguments {...} {...} {...}`

- 1 CONTENT
- 2 CONTENT
- 3 CONTENT

`\gobblethreeoptionals [...] [...] [...]`

- 1 TEXT
- 2 TEXT
- 3 TEXT

`\gobbletwoarguments {...} {...}`

- 1 CONTENT
- 2 CONTENT

<p><code>\gobbletwooptionals [...] [...]</code></p> <p>1 TEXT</p> <p>2 TEXT</p>
<p><code>\gobbleuntil *</code></p> <p>* CSNAME</p>
<p><code>\gobbleuntilrelax ... \relax</code></p> <p>* CONTENT</p>
<p><code>\got [...] ... \</code></p> <p>1 REFERENCE</p> <p>2 TEXT</p>
<p><code>\grabbufferdata [...] [...] [...] [...]</code></p> <p>1 CATEGORY</p> <p>2 NAME</p> <p>3 NAME</p> <p>4 NAME</p>
<p><code>\grabbufferdatadirect {...} {...} {...}</code></p> <p>1 NAME</p> <p>2 NAME</p> <p>3 NAME</p>
<p><code>\grabuntil {...} *</code></p> <p>1 NAME</p> <p>2 CSNAME</p>
<p><code>\graufarbe [...] {...}</code></p> <p>1 COLOR</p> <p>2 CONTENT</p>
<p><code>\grave {...}</code></p> <p>* CHARACTER</p>
<p><code>\grayvalue {...}</code></p> <p>* COLOR</p>
<p><code>\greedystring \at ... \to ... \and ...</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 CSNAME</p> <p>4 CSNAME</p>
<p><code>\greeknumerals {...}</code></p> <p>* NUMMER</p>

<code>\groupedcommand {...} {...}</code> 1 BEFEHL 2 BEFEHL
<code>\gsetboxllx ¹... {...}</code> 1 CSNAME NUMBER 2 DIMENSION
<code>\gsetboxlly ¹... {...}</code> 1 CSNAME NUMBER 2 DIMENSION
<code>\gujaratinumerals {...}</code> * NUMMER
<code>\gurmukhinumerals {...}</code> * NUMMER
<code>\haarlinie</code>
<code>\hairspace</code>
<code>\halfwaybox {...}</code> * CONTENT
<code>\handletokens ¹... \with \²...</code> 1 TEXT 2 CSNAME
<code>\handwritten</code>
<code>\hangul</code>
<code>\hanzi</code>
<code>\hash</code>
<code>\hat {...}</code> * CHARACTER
<code>\hauptsprache [...]</code> * SPRACHE
<code>\hboxofvbox ...</code> * CSNAME NUMBER

<code>\hboxreference [...¹,...] {...²}</code> 1 REFERENCE 2 CONTENT
<code>\hboxbox {...}</code> * CONTENT
<code>\hdofstring {...}</code> * TEXT
<code>\headhbox ... {...¹} {...²}</code> 1 TEXT 2 CONTENT
<code>\headlanguage</code>
<code>\headnumbercontent</code>
<code>\headnumberdistance</code>
<code>\headnumberwidth</code>
<code>\headreferenceattributes</code>
<code>\headsym {...¹} [...²,...] {...³}</code> 1 TEXT 2 REFERENCE 3 TEXT
<code>\headtextcontent</code>
<code>\headtexts {...¹} {...²}</code> 1 KEY 2 TEXT
<code>\headtextwidth</code>
<code>\headvbox ... {...¹} {...²}</code> 1 TEXT 2 CONTENT
<code>\headwidth</code>
<code>\heightanddepthofstring {...}</code> * TEXT
<code>\heightofstring {...}</code> * TEXT

<p><code>\heightspanningtext {...} {...} {...}</code></p> <p>1 TEXT</p> <p>2 DIMENSION</p> <p>3 FONT</p>
<p><code>\helptext [...] {...} {...}</code></p> <p>1 REFERENCE</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\help [...] {...} {...}</code></p> <p>1 REFERENCE</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\heutigesdatum [...]*,...]</code></p> <p>* ja moth tag wochentag y yy Y m mm M d dd D w W spatium _ month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT</p>
<p><code>\heutigeskopfnummer</code></p>
<p><code>\hglue ...</code></p> <p>* DIMENSION</p>
<p><code>\hiddenbar {...}</code></p> <p>* CONTENT</p>
<p><code>\hiddencitation [...]</code></p> <p>* REFERENCE</p>
<p><code>\hiddencite [...]</code></p> <p>* REFERENCE</p>
<p><code>\highlight [...] {...}</code></p> <p>1 NAME</p> <p>2 TEXT</p>
<p><code>\highlight {...}</code></p> <p>* TEXT</p>
<p><code>\highordinalstr {...}</code></p> <p>* TEXT</p>
<p><code>\hilo [...] {...} {...}</code></p> <p>1 links rechts</p> <p>2 CONTENT</p> <p>3 CONTENT</p>

$\backslash\mathrm{himilo}\{\ldots\}\{\ldots\}\{\ldots\}$ 1 CONTENT 2 CONTENT 3 CONTENT
$\backslash\mathrm{hintergrund}\{\ldots\}$ * CONTENT
$\backslash\mathrm{hintergrund}\{\ldots\}$ * CONTENT
$\backslash\mathrm{hl}\left[\ldots\right]$ * NUMMER
$\backslash\mathrm{hoch}\{\ldots\}$ * CONTENT
$\backslash\mathrm{hoch}\{\ldots\}$ * CONTENT
$\backslash\mathrm{holebeschriftung}\left[\ldots\right]\left[\ldots\right]\left[\ldots\right]$ 1 BESCHRIFTUNG 2 seite NAME 3
$\backslash\mathrm{holepuffer}\left[\ldots\right]$ * BUFFER
$\backslash\mathrm{getpuffer}$
$\backslash\mathrm{horizontalgrowingbar}\left[\ldots,\ldots\stackrel{*}{=}\ldots,\ldots\right]$ * inherits: $\backslash\mathrm{setuppositionbar}$
$\backslash\mathrm{horizontalpositionbar}\left[\ldots,\ldots\stackrel{*}{=}\ldots,\ldots\right]$ * inherits: $\backslash\mathrm{setuppositionbar}$
$\backslash\mathrm{hphantom}\{\ldots\}$ * CONTENT
$\backslash\mathrm{hpos}\{\ldots\}\{\ldots\}$ 1 NAME 2 CONTENT
$\backslash\mathrm{hsizedfraction}\{\ldots\}\{\ldots\}$ 1 DIMENSION 2 NUMMER

\hsmash {...} * CONTENT
\hsmashbox ... * CSNAME NUMMER
\hsmashed {...} * CONTENT
\hspace [. ¹ .] [. ² .] 1 NAME 2 klein mittel gross normal default kein .5 1 2 3 speech zitieren interquotation zitat sentence intersentence NAME
\htdpofstring {...} * TEXT
\htofstring {...} * TEXT
\hyphen
\hyphenatedcoloredword {...} * TEXT
\hyphenatedfile {...} * FILE
\hyphenatedfilename {...} * TEXT
\hyphenatedhbox {...} * CONTENT
\hyphenatedpar {...} * TEXT
\hyphenatedurl {...} * TEXT
\hyphenatedword {...} * TEXT
\INRSTEX
\ibox {...} * CONTENT

<code>\ifassignment ...¹ \else ...² \fi</code> 1 TRUE 2 FALSE
<code>\iff</code>
<code>\ifinobject ...¹ \else ...² \fi</code> 1 TRUE 2 FALSE
<code>\ifinoutputstream ...¹ \else ...² \fi</code> 1 TRUE 2 FALSE
<code>\ifparameters ...¹ \else ...² \fi</code> 1 TRUE 2 FALSE
<code>\iftrialeasetting ...¹ \else ...² \fi</code> 1 TRUE 2 FALSE
<code>\ignoreimplicitspaces</code>
<code>\ignorevalue {...}</code> * NAME
<code>\imlinken [...,¹...,...] [...,²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\imlinkenrand [...,¹...,...] [...,²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\immaumrise [...,¹...,...] {...²}</code> 1 inherits: \setupmathframed 2 CONTENT
<code>\immediatesavetwopassdata {...¹} {...²} {...³}</code> 1 NAME 2 NUMMER 3 CONTENT
<code>\impliedby</code>

<code>\implies</code>
<code>\imrechten [...,\overset{1}{...},...] [...,\overset{2}{...},...] {...}</code> 1 <code>referenz = REFERENCE</code> <code>inherits: \setupmargindata</code> 2 <code>inherits: \setupmarginframed</code> 3 <code>CONTENT</code>
<code>\imrechtenrand [...,\overset{1}{...},...] [...,\overset{2}{...},...] {...}</code> 1 <code>referenz = REFERENCE</code> <code>inherits: \setupmargindata</code> 2 <code>inherits: \setupmarginframed</code> 3 <code>CONTENT</code>
<code>\imumriss [...,\overset{1}{...},...] {...}</code> 1 <code>inherits: \stelleumrahmtein</code> 2 <code>CONTENT</code>
<code>\in {...} {...} [...]</code> 1 <code>TEXT</code> 2 <code>TEXT</code> 3 <code>REFERENCE</code>
<code>\includemenu [...]</code> * <code>NAME</code>
<code>\includeversioninfo {...}</code> * <code>NAME</code>
<code>\incrementcounter [...][...]</code> 1 <code>NAME</code> 2 <code>NUMMER</code>
<code>\incrementedcounter [...]</code> * <code>NAME</code>
<code>\incrementpagenumber</code>
<code>\incrementsubpagenumber</code>
<code>\incrementvalue {...}</code> * <code>NAME</code>
<code>\indentation</code>
<code>\index [...][...+...+...]</code> 1 <code>TEXT PROCESSOR->TEXT</code> 2 <code>INDEX</code>

$\backslash\text{index}$ [¹ ...] { ² ...} [... ³ +...] 1 TEXT PROCESSOR->TEXT 2 TEXT 3 INDEX
$\backslash\text{infofont}$
$\backslash\text{infofontbold}$
$\backslash\text{inheritparameter}$ [¹ ...] [² ...] [³ ...] 1 TEXT 2 TEXT 3 KEY
$\backslash\text{inhibitblank}$
$\backslash\text{ininner}$ [... ¹ ...] [... ² ...] { ³ ...} 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
$\backslash\text{ininneredge}$ [... ¹ ...] [... ² ...] { ³ ...} 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
$\backslash\text{ininnermargin}$ [... ¹ ...] [... ² ...] { ³ ...} 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
$\backslash\text{initializeboxstack}$ { [*] ...} * NAME
$\backslash\text{inlinebuffer}$ [... [*] ...] * BUFFER
$\backslash\text{inlinedbox}$ { [*] ...} * CONTENT
$\backslash\text{inlinemath}$ { [*] ...} * CONTENT
$\backslash\text{inlinemathematics}$ { [*] ...} * CONTENT

<code>\inlinemessage {...}</code> * TEXT
<code>\inlineordisplaymath {...} {...}</code> 1 CONTENT 2 CONTENT
<code>\inlinerange [...]</code> * REFERENCE
<code>\inlinkermarginale [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\inmarginalie [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\innerflushshapebox</code>
<code>\inothet [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\inouter [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\inouteredge [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\inoutermargin [...¹...] [...²...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\inputfilebarename</code>
<code>\inputfilename</code>

<code>\inputfilerealsuffix</code>
<code>\inputfilesuffix</code>
<code>\inputgivenfile {...}</code> * FILE
<code>\input {...}</code> * FILE
<code>\input ...</code> * FILE
<code>\inrechtermarginale [...¹...²...³...] {...}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\insertpages [...¹] [...²,...] [...³...]</code> 1 FILE 2 NUMMER 3 breite = DIMENSION n = NUMMER
<code>\installactionhandler {...}</code> * NAME
<code>\installactivecharacter ...</code> * CHARACTER
<code>\installanddefineactivecharacter ...¹ {...²...}</code> 1 CHARACTER 2 BEFEHL
<code>\installattributestack *...</code> * CSNAME
<code>\installautocommandhandler *...¹ {...²...} *...³...</code> 1 CSNAME 2 NAME 3 CSNAME
<code>\installautosetuphandler *...¹ {...²...}</code> 1 CSNAME 2 NAME

\installbasicautosetuphandler \...¹ {...}² \...³

- 1 CSNAME
- 2 NAME
- 3 CSNAME

\installbasicparameterhandler \...¹ {...}²

- 1 CSNAME
- 2 NAME

\installbottomframerenderer {...¹} {...²}

- 1 NAME
- 2 BEFEHL

\installcommandhandler \...¹ {...}² \...³

- 1 CSNAME
- 2 NAME
- 3 CSNAME

\installcorenamespace {...^{*}}

- * NAME

\installdefinehandler \...¹ {...}² \...³

- 1 CSNAME
- 2 NAME
- 3 CSNAME

\installdefinitionset \...¹ {...}²

- 1 CSNAME
- 2 NAME

\installdefinitionsetmember \...¹ {...}² \...³ {...}⁴

- 1 CSNAME
- 2 NAME
- 3 CSNAME
- 4 NAME

\installdirectcommandhandler \...¹ {...}²

- 1 CSNAME
- 2 NAME

\installdirectparameterhandler \...¹ {...}²

- 1 CSNAME
- 2 NAME

\installdirectparametersethandler \...¹ {...}²

- 1 CSNAME
- 2 NAME

<pre>\installdirectsetuphandler \.^{.}</pre> <p>1 CSNAME</p> <p>2 NAME</p>
<pre>\installdirectstyleandcolorhandler \.^{.}</pre> <p>1 CSNAME</p> <p>2 NAME</p>
<pre>\installframedautocommandhandler \.^{.} \.^{.}</pre> <p>1 CSNAME</p> <p>2 NAME</p> <p>3 CSNAME</p>
<pre>\installframedcommandhandler \.^{.} \.^{.} \.^{.}</pre> <p>1 CSNAME</p> <p>2 NAME</p> <p>3 CSNAME</p>
<pre>\installieresprache [.^] [...,^,...]</pre> <p>1 NAME</p> <p>2 inherits: \stellespracheein</p>
<pre>\installieresprache [.^] [.^]</pre> <p>1 NAME</p> <p>2 SPRACHE</p>
<pre>\installleftframerenderer {.^} {.^}</pre> <p>1 NAME</p> <p>2 BEFEHL</p>
<pre>\installnamespace {.^}</pre> <p>* NAME</p>
<pre>\installoutputroutine \.^{.} \.^{.}</pre> <p>1 CSNAME</p> <p>2 BEFEHL</p>
<pre>\installpagearrangement .^ {.^}</pre> <p>1 NAME</p> <p>2 BEFEHL</p>
<pre>\installparameterhandler \.^{.} \.^{.}</pre> <p>1 CSNAME</p> <p>2 NAME</p>

\installparameterhashhandler \... {...}

- 1 CSNAME
- 2 NAME

\installparametersethandler \... {...}

- 1 CSNAME
- 2 NAME

\installparentinjector \... {...}

- 1 CSNAME
- 2 NAME

\installrightframerenderer {...} {...}

- 1 NAME
- 2 BEFEHL

\installrootparameterhandler \... {...}

- 1 CSNAME
- 2 NAME

\installsetuphandler \... {...}

- 1 CSNAME
- 2 NAME

\installsetuponlycommandhandler \... {...}

- 1 CSNAME
- 2 NAME

\installshipoutmethod {...} {...}

- 1 NAME
- 2 BEFEHL

\installsimplecommandhandler \... {...} \...

- 1 CSNAME
- 2 NAME
- 3 CSNAME

\installsimpleframedcommandhandler \... {...} \...

- 1 CSNAME
- 2 NAME
- 3 CSNAME

\installstyleandcolorhandler \... {...}

- 1 CSNAME
- 2 NAME

`\installswitchcommandhandler \...1 {...}2 \...3`

- 1 CSNAME
- 2 NAME
- 3 CSNAME

`\installswitchsetuphandler \...1 {...}2`

- 1 CSNAME
- 2 NAME

`\installtexdirective {...}1 {...}2 {...}3`

- 1 NAME
- 2 BEFEHL
- 3 BEFEHL

`\installtextracker {...}1 {...}2 {...}3`

- 1 NAME
- 2 BEFEHL
- 3 BEFEHL

`\installtopframerenderer {...}1 {...}2`

- 1 NAME
- 2 BEFEHL

`\installunitsseparator {...}1 {...}2`

- 1 NAME
- 2 BEFEHL

`\installunitsspace {...}1 {...}2`

- 1 NAME
- 2 BEFEHL

`\installversioninfo {...}1 {...}2`

- 1 NAME
- 2 BEFEHL

`\integerrounding {...}*`

- * NUMMER

`\interaktionsbalken [...]1 [...,...2...,...]`

- 1 NAME
- 2 inherits: \stelleinteraktionsbalkenein

`\interaktionsknopfe [...,...1...,...]2 [...,...]`

- 1 inherits: \stelleinteraktionsbalkenein
- 2 seite unterseite REFERENCE

<p><code>\interaktionsmenue [...]¹ [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \stelleinteraktionsmenueein</p>
<p><code>\intertext {...}</code></p> <p>* TEXT</p>
<p><code>\invokepagehandler {...}¹ {...}²</code></p> <p>1 normal kein NAME</p> <p>2 CONTENT</p>
<p><code>\inzeile {...}¹ [...]²</code></p> <p>1 TEXT</p> <p>2 REFERENCE</p>
<p><code>\irgendwo {...}¹ {...}² [...]³</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 REFERENCE</p>
<p><code>\istltdir ...</code></p> <p>* TLT TRT</p>
<p><code>\istrtdir ...</code></p> <p>* TLT TRT</p>
<p><code>\italic</code></p>
<p><code>\italicbold</code></p>
<p><code>\italiccorrection</code></p>
<p><code>\itemtag [...]*,...]</code></p> <p>* REFERENCE</p>
<p><code>\itm [...]*,...]</code></p> <p>* REFERENCE</p>
<p><code>\its</code></p>
<p><code>\jobfilename</code></p>
<p><code>\jobfilesuffix</code></p>
<p><code>\Kap {...}</code></p> <p>* TEXT</p>

<code>\kap {...}</code> * TEXT
<code>\keeplinestogether {...}</code> * NUMMER
<code>\keepunwantedspaces</code>
<code>\keinekopfundfusszeilen</code>
<code>\keinspatium</code>
<code>\keinzeilenobenundunten</code>
<code>\kerncharacters [...]{...}</code> 1 NUMMER 2 TEXT
<code>\klonierefeld [...][...][...][...⁴,...]</code> 1 NAME 2 NAME 3 NAME 4 NAME
<code>\knopf [...,¹...,...]{...}[...]</code> 1 inherits: \setupbutton 2 TEXT 3 REFERENCE
<code>\button [...,¹...,...]{...}[...]</code> 1 inherits: \setupbutton 2 TEXT 3 REFERENCE
<code>\komponente [...]</code> * FILE
<code>\komponente ...</code> * FILE
<code>\konvertierezahl {...}{...}</code> 1 leer default kein monat month:mnem buchstabe Buchstabe buchstaben Buchstaben a A Ziffern wort words Wort Woerter n N roemischezahlen Roemischezahlen i I r R KR RK griechisch Griechisch g G abjadnumerals abjadnodotnumerals abjadnaivenumerals thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals koreancirclednumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals slovenianNumerals spanishnumerals spanishNumerals mathgreek set_0 set_1 set_2 set_3 continued NAME 2 NUMMER

<code>\kopfnummer [...] [...]</code> 1 ABSCHNITT 2 vorig aktuell folgende erste letzte
<code>\kopf ... \par</code> * TEXT
<code>\kopierefeld [...] [...]</code> 1 NAME 2 NAME
<code>\koreancirclednumerals {...}</code> * NUMMER
<code>\koreannumerals {...}</code> * NUMMER
<code>\koreannumeralsc {...}</code> * NUMMER
<code>\koreannumeralsp {...}</code> * NUMMER
<code>\koreanparentnumerals {...}</code> * NUMMER
<code>\korrigierezwischenraum {...}</code> * CONTENT
<code>\LAMSTEX</code>
<code>\LATEX</code>
<code>\LamSTeX</code>
<code>\LaTeX</code>
<code>\LUAJITEX</code>
<code>\LUATEX</code>
<code>\Lua</code>
<code>\LuajitTeX</code>
<code>\LuaTeX</code>
<code>\labellanguage</code>

<code>\labelsprache</code>
<code>\labeltext {...}</code> * KEY
<code>\labeltexts {...} {...}</code> 1 KEY 2 TEXT
<code>\labeltexts {...} {...}</code> 1 KEY 2 TEXT
<code>\labeltext {...}</code> * KEY
<code>\label [...¹,...] {...}</code> 1 REFERENCE 2 TEXT
<code>\languageCharacters {...}</code> * NUMMER
<code>\languagecharacters {...}</code> * NUMMER
<code>\languagecharwidth {...}</code> * SPRACHE
<code>\lastcounter [...¹] [...²]</code> 1 NAME 2 NUMMER
<code>\lastcountervalue [...[*]]</code> * NAME
<code>\lastdigit {...}</code> * NUMMER
<code>\lastnaturalboxdp</code>
<code>\lastnaturalboxht</code>
<code>\lastnaturalboxwd</code>
<code>\lastpredefinedsymbol</code>
<code>\lastrealpage</code>

<code>\lastrealpagenumber</code>
<code>\lastsubcountervalue [...]¹ [...]²</code> 1 NAME 2 NUMMER
<code>\lastsubpage</code>
<code>\lastsubpagenumber</code>
<code>\lasttwodigits {...}</code> * NUMMER
<code>\lastuserpage</code>
<code>\lastuserpagenumber</code>
<code>\lateluacode {...}</code> * BEFEHL
<code>\latin</code>
<code>\layeredtext [...]¹ [...]² {...}³ {...}⁴</code> 1 inherits: \setupplayer 2 inherits: \setuplayeredtext 3 TEXT 4 CONTENT
<code>\layerheight</code>
<code>\layerwidth</code>
<code>\lazysavetaggedtwopassdata {...}¹ {...}² {...}³ {...}⁴</code> 1 NAME 2 NUMMER 3 NAME 4 CONTENT
<code>\lazysavetwopassdata {...}¹ {...}² {...}³</code> 1 NAME 2 NUMMER 3 CONTENT
<code>\lbox ... {...}¹ {...}²</code> 1 TEXT 2 CONTENT

<code>\left ...</code> * CHARACTER
<code>\leftbottombox {...}</code> * CONTENT
<code>\leftbox {...}</code> * CONTENT
<code>\lefthbox {...}</code> * CONTENT
<code>\leftheadtext {...}</code> * KEY
<code>\leftlabeltext {...}</code> * KEY
<code>\leftlabeltext {...}</code> * KEY
<code>\leftline {...}</code> * CONTENT
<code>\leftmathlabeltext {...}</code> * KEY
<code>\lefttorrighthbox ...¹ {...²}</code> 1 TEXT 2 CONTENT
<code>\lefttorrightvbox ...¹ {...²}</code> 1 TEXT 2 CONTENT
<code>\lefttorrightvtop ...¹ {...²}</code> 1 TEXT 2 CONTENT
<code>\leftskipadaption</code>
<code>\leftsubguillemot</code>
<code>\lefttopbox {...}</code> * CONTENT
<code>\lefttoright</code>

<pre>\lefttorighthbox ... {...}</pre> <pre>1 TEXT</pre> <pre>2 CONTENT</pre>
<pre>\lefttorightvbox ... {...}</pre> <pre>1 TEXT</pre> <pre>2 CONTENT</pre>
<pre>\lefttorightvtop ... {...}</pre> <pre>1 TEXT</pre> <pre>2 CONTENT</pre>
<pre>\letbeundefined {...}</pre> <pre>* NAME</pre>
<pre>\letcatcodecommand \... ... \...</pre> <pre>1 CSNAME</pre> <pre>2 CHARACTER NUMBER</pre> <pre>3 CSNAME</pre>
<pre>\letcscsname \... \csname ... \endcsname</pre> <pre>1 CSNAME</pre> <pre>2 NAME</pre>
<pre>\letcsnamecs \csname ... \endcsname \...</pre> <pre>1 NAME</pre> <pre>2 CSNAME</pre>
<pre>\letcsnamecsname \csname ... \endcsname \csname ... \endcsname</pre> <pre>1 NAME</pre> <pre>2 NAME</pre>
<pre>\letdummyparameter {...} \...</pre> <pre>1 KEY</pre> <pre>2 CSNAME</pre>
<pre>\letempty \...</pre> <pre>* CSNAME</pre>
<pre>\letgvalue {...} \...</pre> <pre>1 NAME</pre> <pre>2 CSNAME</pre>
<pre>\letgvalueempty {...}</pre> <pre>* NAME</pre>

<code>\letgvalurelax {...}</code>
<code>* NAME</code>
<code>\letterampersand</code>
<code>\letterat</code>
<code>\letterbackslash</code>
<code>\letterbar</code>
<code>\letterbgroup</code>
<code>\letterclosebrace</code>
<code>\lettercolon</code>
<code>\letterdollar</code>
<code>\letterdoublequote</code>
<code>\letteregroup</code>
<code>\letterescape</code>
<code>\letterexclamationmark</code>
<code>\letterhash</code>
<code>\letterhat</code>
<code>\letterleftbrace</code>
<code>\letterless</code>
<code>\lettermore</code>
<code>\letteropenbrace</code>
<code>\letterpercent</code>
<code>\letterquestionmark</code>
<code>\letterrightbrace</code>
<code>\lettersinglequote</code>
<code>\letterslash</code>

<code>\letterspacing [...]{...}</code> 1 NUMMER 2 TEXT
<code>\lettertilde</code>
<code>\letterunderscore</code>
<code>\letvalue {...}\...</code> 1 NAME 2 CSNAME
<code>\letvalueempty {...}</code> * NAME
<code>\letvaluerelax {...}</code> * NAME
<code>\lfence {...}</code> * CHARACTER
<code>\lhbox {...}</code> * CONTENT
<code>\limitatelines {...}{...}{...}</code> 1 NUMMER 2 BEFEHL 3 TEXT
<code>\limitatetext {...}{...}{...}</code> 1 TEXT 2 [-+]DIMENSION 3 BEFEHL
<code>\limitatetext {...}{...²,...}{...³}</code> 1 TEXT 2 [-+]DIMENSION 3 BEFEHL
<code>\limtatefirstline {...}{...}{...}</code> 1 TEXT 2 DIMENSION 3 BEFEHL
<code>\line {...}</code> * CONTENT

`\linenote {...}`

* TEXT

`\linenote {...}`

* TEXT

`\linespanningtext {...} {...} {...}`

1 TEXT

2 DIMENSION

3 FONT

`\liniendicke`

`\linksbuendig {...}`

* CONTENT

`\listcitation [...1...] [...2]`

1 referenz = REFERENCE
alternative =
vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx

2 REFERENCE

`\listcitation [...1...] [...2...]`

1 referenz = REFERENCE
alternative =
vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx

2 KEY = VALUE

`\listcitation [...1] [...2]`

1

2 REFERENCE

`\listcite [...1...] [...2]`

1 referenz = REFERENCE
alternative =
vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx

2 REFERENCE

`\listcite [...1...] [...2...]`

```
1  referenz      = REFERENCE
   alternative =
   vor          = BEFEHL
   nach         = BEFEHL
   links        = BEFEHL
   rechts       = BEFEHL
   inherits: \setupbtx
```

```
2  KEY = VALUE
```

`\listcite [...1] [...2]`

```
1
2  REFERENCE
```

`\listenlaenge`

`\listnamespaces`

`\llap {...}`

```
*  CONTENT
```

`\loadanyfile [...]`

```
*  FILE
```

`\loadanyfileonce [...]`

```
*  FILE
```

`\loadbtxdefinitionfile [...]`

```
*  FILE
```

`\loadbtxreplacementfile [...]`

```
*  FILE
```

`\loadcldfile [...]`

```
*  FILE
```

`\loadcldfileonce [...]`

```
*  FILE
```

`\loadfontgoodies [...]`

```
*  FILE
```

`\loadluafile [...]`

```
*  FILE
```

`\loadluafileonce [...]`

```
*  FILE
```

<code>\loadspellchecklist [¹...] [²...]</code> 1 NAME 2 FILE
<code>\loadtexfile [...]</code> * FILE
<code>\loadtexfileonce [...]</code> * FILE
<code>\loadtypescriptfile [...]</code> * FILE
<code>\localframed [¹...] [...,²...,...] {³...}</code> 1 NAME 2 inherits: \stelleumrahmtein 3 CONTENT
<code>\localframedwithsettings [¹...] [...,²...,...] {³...}</code> 1 NAME 2 inherits: \stelleumrahmtein 3 CONTENT
<code>\localhsize</code>
<code>\localpopbox ...</code> * CSNAME NUMBER
<code>\localpopmacro \...</code> * CSNAME
<code>\localpushbox ...</code> * CSNAME NUMBER
<code>\localpushmacro \...</code> * CSNAME
<code>\localundefine {...}</code> * NAME
<code>\locatedfilepath</code>
<code>\locatefilepath {...}</code> * FILE
<code>\locfilename {...}</code> * FILE

$\backslash\text{logo}$ [¹ .] { ² .} 1 NAME 2 CONTENT
$\backslash\text{lomihi}$ { ¹ .} { ² .} { ³ .} 1 CONTENT 2 CONTENT 3 CONTENT
$\backslash\text{lowerbox}$ { ¹ .} \ ² . { ³ .} 1 DIMENSION 2 CSNAME 3 CONTENT
$\backslash\text{lowercased}$ { [*] .} * TEXT
$\backslash\text{lowercasestring}$ ¹ . \to \ ² . 1 TEXT 2 CSNAME
$\backslash\text{lowerlefthdoubleninequote}$
$\backslash\text{lowerleftsingleninequote}$
$\backslash\text{lowerrighthdoubleninequote}$
$\backslash\text{lowerrightsingleninequote}$
$\backslash\text{lowhigh}$ [¹ .] { ² .} { ³ .} 1 links rechts 2 CONTENT 3 CONTENT
$\backslash\text{lowmidhigh}$ { ¹ .} { ² .} { ³ .} 1 CONTENT 2 CONTENT 3 CONTENT
$\backslash\text{lrtbbox}$ { ¹ .} { ² .} { ³ .} { ⁴ .} { ⁵ .} 1 DIMENSION 2 DIMENSION 3 DIMENSION 4 DIMENSION 5 CONTENT

<code>\ltop ¹... {²...}</code> 1 TEXT 2 CONTENT
<code>\luacode {...}</code> * BEFEHL
<code>\luaconditional *...</code> * CSNAME
<code>\luaenvironment ...</code> * FILE
<code>\luaexpanded {...}</code> * BEFEHL
<code>\luafunction {...}</code> * BEFEHL
<code>\luajitTeX</code>
<code>\luamajorversion</code>
<code>\luaminorversion</code>
<code>\luaparameterset {¹...} {²...}</code> 1 NAME 2 CONTENT
<code>\luasetup {...}</code> * NAME
<code>\luaTeX</code>
<code>\luaversion</code>
<code>\METAFONT</code>
<code>\METAFUN</code>
<code>\METAPOST</code>
<code>\MetaFont</code>
<code>\MetaFun</code>
<code>\MetaPost</code>
<code>\MKII</code>

<code>\MKIV</code>
<code>\MKIX</code>
<code>\MKVI</code>
<code>\MKXI</code>
<code>\MONAT {...}</code> * NUMBER
<code>\MONTHLONG {...}</code> * NUMBER
<code>\MONTHSHORT {...}</code> * NUMBER
<code>\MPanchor {...}</code> * NAME
<code>\MPbetex {...}</code> * NAME
<code>\MPc {...}</code> * NAME
<code>\MPcode {...} {...}</code> 1 NAME 2 CONTENT
<code>\MPcolor {...}</code> * COLOR
<code>\MPcoloronly {...}</code> * COLOR
<code>\MPcolumn {...}</code> * NAME
<code>\MPd {...}</code> * NAME
<code>\MPdrawing {...}</code> * CONTENT
<code>\MPfontsizehskip {...}</code> * FONT

\MPgetmultipars {...} {...} 1 NAME 2 NAME
\MPgetmultishape {...} {...} 1 NAME 2 NAME
\MPgetposboxes {... ¹ ,...} {... ² } 1 NAME 2 NAME
\MPPh {...} * NAME
\MPII
\MPIV
\MPinclusions [... ¹] {... ² } {... ³ } 1 + 2 NAME 3 CONTENT
\MPleftskip {...} * NAME
\MPll {...} * NAME
\MPlr {...} * NAME
\MPls {...} * NAME
\MPmenubuttons {...} * NAME
\MPn {...} * NAME
\MPoptions {...} * COLOR
\MPoverlayanchor {...} * NAME

\MPp {...} * NAME
\MPpage {...} * NAME
\MPpardata {...} * NAME
\MPplus {...} {...} {...} 1 NAME 2 NUMMER 3 CONTENT
\MPpos {...} * NAME
\MPpositiongraphic {...} {... ¹ ... ² ...} 1 NAME 2 KEY = VALUE
\MPposset {...} * NAME
\MPpr {...} * NAME
\MPrawvar {...} {...} 1 NAME 2 KEY
\MPregion {...} * NAME
\MPrest {... ¹ } {... ² } 1 NAME 2 CONTENT
\MPrightskip {...} * NAME
\MPrs {...} * NAME
\MPstring {...} * NAME

\MPtext {...} * NAME
\MPtransparency {...} * COLOR
\MPul {...} * NAME
\MPur {...} * NAME
\MPVI
\MPv {... ¹ } {... ² } {... ³ } 1 NAME 2 NUMMER 3 CONTENT
\MPvar {...} * KEY
\MPvariable {...} * KEY
\MPvv {... ¹ } {... ² } 1 NAME 2 CONTENT
\MPw {...} * NAME
\MPwhd {...} * NAME
\MPx {...} * NAME
\MPxy {...} * NAME
\MPxywhd {...} * NAME
\MPy {...} * NAME

<code>\m [...] {...}</code> 1 NAME 2 CONTENT
<code>\makecharacteractive ...</code> * CHARACTER
<code>\makerawcommalist [...¹,...] \²...</code> 1 BEFEHL 2 CSNAME
<code>\makestrutofbox ...</code> * CSNAME NUMBER
<code>\mapfontsize [...]¹ [...]²</code> 1 DIMENSION 2 DIMENSION
<code>\marginaltext [...¹...,...] [...²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\marginaltitel [...¹...,...] [...²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\marginalwort [...¹...,...] [...²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT
<code>\margindata [...]¹ [...²...,...] [...³...,...] {...⁴}</code> 1 NAME 2 referenz = REFERENCE inherits: \setupmargindata 3 inherits: \setupmarginframed 4 CONTENT
<code>\margindata [...¹...,...] [...²...,...] {...³}</code> 1 referenz = REFERENCE inherits: \setupmargindata 2 inherits: \setupmarginframed 3 CONTENT

$\backslash\text{markcontent}$ [¹ ..] { ² ..} 1 zuruecksetzen alles NAME 2 CONTENT
$\backslash\text{markinjector}$ [[*] ..] * NAME
$\backslash\text{mar}$ { [*] ..} * TEXT
$\backslash\text{mat}$ { [*] ..} * CONTENT
$\backslash\text{math}$ [¹ ..] { ² ..} 1 NAME 2 CONTENT
$\backslash\text{mathbf}$
$\backslash\text{mathbi}$
$\backslash\text{mathblackboard}$
$\backslash\text{mathbs}$
$\backslash\text{mathcommand}$ { [*] ..} * NAME
$\backslash\text{mathcommand}$ { ¹ ..} { ² ..} 1 TEXT 2 TEXT
$\backslash\text{mathdefault}$
$\backslash\text{mathdoubleextensible}$ { [*] ..} * TEXT
$\backslash\text{mathematik}$ [¹ ..] { ² ..} 1 NAME 2 CONTENT
$\backslash\text{mathextensible}$ [¹ ..] { ² ..} { ³ ..} 1 reverse mathematik text chemistry 2 TEXT 3 TEXT
$\backslash\text{mathfraktur}$

$\backslash\mathrm{mathframed}$ [... ¹ ... ²] {...} 1 inherits: $\backslash\mathrm{setupmathframed}$ 2 CONTENT
$\backslash\mathrm{mathfunction}$ {...} * CONTENT
$\backslash\mathrm{mathit}$
$\backslash\mathrm{mathitalic}$
$\backslash\mathrm{mathlabellanguage}$
$\backslash\mathrm{mathlabeltext}$ {...} * KEY
$\backslash\mathrm{mathlabeltexts}$ {... ¹ } {... ² } 1 KEY 2 TEXT
$\backslash\mathrm{mathop}$ {...} * CONTENT
$\backslash\mathrm{mathornament}$ {...} * CONTENT
$\backslash\mathrm{mathoverextensible}$ {...} * TEXT
$\backslash\mathrm{mathovertextextensible}$ {... ¹ } {... ² } 1 TEXT 2 TEXT
$\backslash\mathrm{mathradical}$ [... ¹] {... ² } 1 TEXT 2 CONTENT
$\backslash\mathrm{mathrm}$
$\backslash\mathrm{mathscript}$
$\backslash\mathrm{mathsl}$
$\backslash\mathrm{mathss}$
$\backslash\mathrm{mathtext}$ {...} * TEXT

$\backslash\mathtextbf \{...\}$ * TEXT
$\backslash\mathtextbi \{...\}$ * TEXT
$\backslash\mathtextbs \{...\}$ * TEXT
$\backslash\mathtextit \{...\}$ * TEXT
$\backslash\mathtextsl \{...\}$ * TEXT
$\backslash\mathtexttf \{...\}$ * TEXT
$\backslash\mathtf$
$\backslash\mathtripler [^1] \{^2\} \{^3\} \{^4\}$ 1 NAME 2 TEXT 3 TEXT 4 TEXT
$\backslash\mathtripler [^1] \{^2\} \{^3\} \{^4\}$ 1 NAME 2 TEXT 3 TEXT 4 TEXT
$\backslash\mathtt$
$\backslash\mathunderextensible \{...\}$ * TEXT
$\backslash\mathundertextextensible \{^1\} \{^2\}$ 1 TEXT 2 TEXT
$\backslash\mathunstacked$
$\backslash\mathupright$
$\backslash\mathword \{...\}$ * TEXT

$\backslash\mathrm{mathwordbf}\{...\}$ * TEXT
$\backslash\mathrm{mathwordbi}\{...\}$ * TEXT
$\backslash\mathrm{mathwordbs}\{...\}$ * TEXT
$\backslash\mathrm{mathwordit}\{...\}$ * TEXT
$\backslash\mathrm{mathwordsl}\{...\}$ * TEXT
$\backslash\mathrm{mathwordtf}\{...\}$ * TEXT
$\backslash\mathrm{maumrise}\left[...,\overset{1}{=},...\right]\{\overset{2}{...}\}$ 1 inherits: $\backslash\mathrm{setupmathframed}$ 2 CONTENT
$\backslash\mathrm{maxaligned}\{...\}$ * CONTENT
$\backslash\mathrm{mbox}\{...\}$ * CONTENT
$\backslash\mathrm{mcframed}\left[...,\overset{1}{=},...\right]\{\overset{2}{...}\}$ 1 inherits: $\backslash\mathrm{setupmathframed}$ 2 CONTENT
$\backslash\mathrm{measure}\{...\}$ * NAME
$\backslash\mathrm{measured}\{...\}$ * NAME
$\backslash\mathrm{medskip}$
$\backslash\mathrm{medspace}$
$\backslash\mathrm{menueknopf}\left[\overset{1}{...}\right]\left[...,\overset{2}{=},...\right]\{\overset{3}{...}\}\{\overset{4}{...}\}$ 1 NAME 2 inherits: $\backslash\mathrm{stelleinteraktionsmenueein}$ 3 TEXT 4 REFERENCE

$\backslash\text{menueknopf}$ [..., ¹ ...,...] {...} {...} 1 inherits: \setupbutton 2 TEXT 3 REFERENCE
$\backslash\text{mequal}$ {...} {...} 1 TEXT 2 TEXT
$\backslash\text{message}$ {...} * TEXT
$\backslash\text{metaTeX}$
$\backslash\text{mfence}$ {...} * CHARACTER
$\backslash\text{mfunction}$ {...} * CONTENT
$\backslash\text{mfunctionlabeltext}$ {...} * NAME
$\backslash\text{mhbox}$ {...} * CONTENT
$\backslash\text{mhookleftarrow}$ {...} {...} 1 TEXT 2 TEXT
$\backslash\text{mhookrightarrow}$ {...} {...} 1 TEXT 2 TEXT
$\backslash\text{middle}$... * CHARACTER
$\backslash\text{middlealigned}$ {...} * CONTENT
$\backslash\text{middlebox}$ {...} * CONTENT
$\backslash\text{midhbox}$ {...} * CONTENT

$\backslash\text{minimalhbox } ^1 \{...\}$ 1 TEXT 2 CONTENT
$\backslash\text{mixedcaps } \{...\}$ * TEXT
$\backslash\text{mkvibuffer } [...]$ * BUFFER
$\backslash\text{mLeftarrow } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mLeftrightarrow } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mleftarrow } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mleftharpoondown } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mleftharpoonup } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mleftrightharpoonup } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mleftrightharpoons } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{mmapsto } ^1 \{...\} ^2 \{...\}$ 1 TEXT 2 TEXT
$\backslash\text{moduleparameter } ^1 \{...\} ^2 \{...\}$ 1 FILE 2 KEY

<code>\mtext {...}</code> * CONTENT
<code>\mtriplerel {...} {...}</code> 1 TEXT 2 TEXT
<code>\mtwoheadleftarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\mtwoheadrightarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\NormalizeFontHeight \.^{.1.} {...} {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT
<code>\NormalizeFontWidth \.^{.1.} {...} {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT
<code>\NormalizeTextHeight {...} {...} {...}</code> 1 FONT 2 DIMENSION 3 TEXT
<code>\NormalizeTextWidth {...} {...} {...}</code> 1 FONT 2 DIMENSION 3 TEXT
<code>\nachunten [.*]</code> * DIMENSION
<code>\namedheadnumber {...}</code> * ABSCHNITT
<code>\namedstructureheadlocation {...}</code> * ABSCHNITT

`\namedstructureuservariable {...} {...}`

1 ABSCHNITT

2 KEY

`\namedstructurevariable {...} {...}`

1 ABSCHNITT

2 KEY

`\namedtaggedlabeltexts {...} {...} {...} {...} {...}`

1 NAME

2 NAME

3 NAME

4 NAME

5 CONTENT

`\naturalhbox ... {...}`

1 TEXT

2 CONTENT

`\naturalhpack ... {...}`

1 TEXT

2 CONTENT

`\naturalvbox ... {...}`

1 TEXT

2 CONTENT

`\naturalvcenter ... {...}`

1 TEXT

2 CONTENT

`\naturalvpack ... {...}`

1 TEXT

2 CONTENT

`\naturalvtop ... {...}`

1 TEXT

2 CONTENT

`\naturalwd ...`

* CSNAME NUMBER

`\negatecolorbox ...`

* CSNAME NUMBER

`\negated {...}`

* TEXT

<code>\negthinspace</code>
<code>\newattribute *..</code> <code>* CSNAME</code>
<code>\newcatcodetable *..</code> <code>* CSNAME</code>
<code>\newcounter *..</code> <code>* CSNAME</code>
<code>\newevery \¹.. \²..</code> <code>1 CSNAME</code> <code>2 CSNAME</code>
<code>\newfrenchspacing</code>
<code>\newmode {...}</code> <code>* NAME</code>
<code>\newsignal *..</code> <code>* CSNAME</code>
<code>\newsystemmode {...}</code> <code>* NAME</code>
<code>\nextbox</code>
<code>\nextboxdp</code>
<code>\nextboxht</code>
<code>\nextboxhtdp</code>
<code>\nextboxwd</code>
<code>\nextcounter [...] [...]</code> <code>1 NAME</code> <code>2 NUMMER</code>
<code>\nextcountervalue [...]</code> <code>* NAME</code>
<code>\nextdepth</code>
<code>\nextparagraphs</code>
<code>\folgendeparagraphs</code>

<code>\nextrealpage</code>
<code>\nextrealpagenumber</code>
<code>\nextsubcountervalue [...] [...]</code> 1 NAME 2 NUMMER
<code>\nextsubpage</code>
<code>\nextsubpagenumber</code>
<code>\nextuserpage</code>
<code>\nextuserpagenumber</code>
<code>\nihongo</code>
<code>\nobar {...}</code> * CONTENT
<code>\nocitation [...]</code> * REFERENCE
<code>\nocitation {...}</code> * REFERENCE
<code>\nocite [...]</code> * REFERENCE
<code>\nocite {...}</code> * REFERENCE
<code>\nodetostring \.^... {...}</code> 1 CSNAME 2 CONTENT
<code>\nofigurepages</code>
<code>\noflines</code>
<code>\noflocalfloats</code>
<code>\noindentation</code>
<code>\nokap {...}</code> * TEXT
<code>\nonfrenchspacing</code>

<code>\nonmathematics {...}</code> * CONTENT
<code>\nop ... \\\</code> * TEXT
<code>\nop</code>
<code>\normal</code>
<code>\normalboldface</code>
<code>\normalframedwithsettings [...,\frac{1}{2}...,...] {...}</code> 1 inherits: \stelleumrahmtein 2 CONTENT
<code>\normalizebodyfontsize \.^1. {...}</code> 1 CSNAME 2 DIMENSION
<code>\normalizedfontsize</code>
<code>\normalizefontdepth \.^1. {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT
<code>\normalizefontheight \.^1. {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT
<code>\normalizefontline \.^1. {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT
<code>\normalizefontwidth \.^1. {...} {...} {...}</code> 1 CSNAME 2 TEXT 3 DIMENSION 4 FONT

`\normalizetextdepth {...} {...} {...}`

- 1 FONT
- 2 DIMENSION
- 3 TEXT

`\normalizetextheight {...} {...} {...}`

- 1 FONT
- 2 DIMENSION
- 3 TEXT

`\normalizetextline {...} {...} {...}`

- 1 FONT
- 2 DIMENSION
- 3 TEXT

`\normalizetextwidth {...} {...} {...}`

- 1 FONT
- 2 DIMENSION
- 3 TEXT

`\normaltypeface`

`\notesymbol [...] [...]`

- 1 NAME
- 2 REFERENCE

`\notiz [...] [...]`

- 1 NAME
- 2 REFERENCE

`\note [...,1...] {...}`

- 1 REFERENCE
- 2 TEXT

`\note [...,...*...,...]`

- * titel = TEXT
- bookmark = TEXT
- liste = TEXT
- referenz = REFERENCE

`\notragged`

`\ntimes {...} {...}`

- 1 TEXT
- 2 NUMMER

`\numberofpoints {...}`

- * DIMENSION

<code>\obeydepth</code>
<code>\objectdepth</code>
<code>\objectheight</code>
<code>\objectmargin</code>
<code>\objectwidth</code>
<code>\obox {...}</code> * CONTENT
<code>\offset [...,\overset{1}{...},...] {\overset{2}{...}}</code> 1 inherits: \setupoffset 2 CONTENT
<code>\offsetbox [...,\overset{1}{...},...] \overset{2}{...} {\overset{3}{...}}</code> 1 inherits: \setupoffsetbox 2 CSNAME 3 CONTENT
<code>\onedigitrounding {...}</code> * NUMMER
<code>\operatorlanguage</code>
<code>\operatorortext {...}</code> * KEY
<code>\ordinaldaynumber {...}</code> * NUMMER
<code>\ordinalstr {...}</code> * TEXT
<code>\ornamenttext [...,\overset{1}{...},...] [...,\overset{2}{...},...] {\overset{3}{...}} {\overset{4}{...}}</code> 1 alternative = a b inherits: \setupcollector 2 stil = farbe = COLOR inherits: \stelleumrahmtein 3 TEXT 4 CONTENT

$\backslash\text{ornamenttext}$ [... ¹ ...][... ² ...]{...}{...} 1 <code>alternative = a b</code> <code>inherits: \setupplayer</code> 2 <code>inherits: \setuplayeredtext</code> 3 <code>TEXT</code> 4 <code>CONTENT</code>
$\backslash\text{ornamenttext}$ [... ¹]{... ² } {... ³ } 1 <code>NAME</code> 2 <code>TEXT</code> 3 <code>CONTENT</code>
$\backslash\text{ornament}$ {... ¹ } {... ² } 1 <code>TEXT</code> 2 <code>CONTENT</code>
$\backslash\text{outputfilename}$
$\backslash\text{outputstreambox}$ [...] * <code>NAME</code>
$\backslash\text{outputstreamcopy}$ [...] * <code>NAME</code>
$\backslash\text{outputstreamunvbox}$ [...] * <code>NAME</code>
$\backslash\text{outputstreamunvcopy}$ [...] * <code>NAME</code>
$\backslash\text{over}$ [...] * <code>REFERENCE</code>
$\backslash\text{overbar}$ {...} * <code>CONTENT</code>
$\backslash\text{overbars}$ {...} * <code>CONTENT</code>
$\backslash\text{overbartext}$ {... ¹ } {... ² } 1 <code>TEXT</code> 2 <code>TEXT</code>
$\backslash\text{overbarunderbar}$ {...} * <code>TEXT</code>
$\backslash\text{overbrace}$ {...} * <code>TEXT</code>

<code>\overbracetext {...} {...}</code> 1 TEXT 2 TEXT
<code>\overbraceunderbrace {...}</code> * TEXT
<code>\overbracket {...}</code> * TEXT
<code>\overbrackettext {...} {...}</code> 1 TEXT 2 TEXT
<code>\overbracketunderbracket {...}</code> * TEXT
<code>\overlaybutton [...]</code> * REFERENCE
<code>\overlaybutton {...}</code> * REFERENCE
<code>\overlaycolor</code>
<code>\overlaydepth</code>
<code>\overlayfigure {...}</code> * FILE
<code>\overlayheight</code>
<code>\overlaylinecolor</code>
<code>\overlaylinewidth</code>
<code>\overlayoffset</code>
<code>\overlayrollbutton [...] [...]</code> 1 REFERENCE 2 REFERENCE
<code>\overlaywidth</code>
<code>\overleftarrow {...}</code> * TEXT
<code>\overleftharpoontdown {...}</code> * TEXT

$\overleftarrow{\text{harpoonup}}$ {...} * TEXT
$\overleftrightarrow{\text{harpoonright}}$ {...} * TEXT
\overloaderror
\overparent {...} * TEXT
\overparenttext {...} {...} 1 TEXT 2 TEXT
\overparentunderparent {...} * TEXT
$\overrightarrow{\text{harpoonright}}$ {...} * TEXT
$\overrightarrow{\text{harpoonup}}$ {...} * TEXT
$\overrightarrow{\text{harpoonup}}$ {...} * TEXT
$\overset{1}{\text{set}}$ {...} {...} 1 TEXT 2 TEXT
\overstrike {...} * CONTENT
\overstrikes {...} * CONTENT
\overtwoheadleftarrow {...} * TEXT
\overtwoheadrightarrow {...} * TEXT
\PDFcolor {...} * NAME
\PDFETEX

<code>\PDFTEX</code>
<code>\PICTEX</code>
<code>\PiCTeX</code>
<code>\PointsToBigPoints {¹. .} \². .</code> 1 DIMENSION 2 CSNAME
<code>\PointsToReal {¹. .} \². .</code> 1 DIMENSION 2 CSNAME
<code>\PointsToWholeBigPoints {¹. .} \². .</code> 1 DIMENSION 2 CSNAME
<code>\PPCHTEX</code>
<code>\PPCHTeX</code>
<code>\PRAGMA</code>
<code>\PtToCm {[*]. .}</code> * DIMENSION
<code>\pagearea [¹. .] [². .] [³. .]</code> 1 oben kopfzeile text fusszeile unten 2 text marginalie kante 3 links rechts lefttext middletext righttext
<code>\pagebreak [...,[*]...]</code> * NAME
<code>\pagefigure [¹. .] [...,². .,...]</code> 1 FILE 2 inherits: \setupexternalfigure
<code>\pagegridspanwidth {[*]. .}</code> * NUMMER
<code>\pageinjection [¹. .] [...,². .,...]</code> 1 NAME 2 KEY = VALUE

<code>\pageinjection [...,\stackrel{1}{...},...]</code> <code>[...,\stackrel{2}{...},...]</code> 1 inherits: \setuppageinjection 2 KEY = VALUE
<code>\pagestaterealpage {...} {...}</code> 1 NAME 2 NAME NUMMER
<code>\paletsize</code>
<code>\paragraphs</code>
<code>\part [...,\stackrel{1}{...}] {...}</code> 1 REFERENCE 2 TEXT
<code>\passelayoutan [...,\stackrel{1}{...}] [...,\stackrel{2}{...},...]</code> 1 NUMMER 2 hoehe = max DIMENSION zeilen = NUMMER
<code>\passendfeld [...,\stackrel{1}{...}] [...,\stackrel{2}{...},...]</code> 1 NAME 2 inherits: \setupfieldbody
<code>\pdfactualtext {...} {...}</code> 1 CONTENT 2 TEXT
<code>\pdfbackendactualtext {...} {...}</code> 1 CONTENT 2 TEXT
<code>\pdfbackendcurrentresources</code>
<code>\pdfbackendsetcatalog {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetcolorspace {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsettextgstate {...} {...}</code> 1 NAME 2 TEXT

<code>\pdfbackendsetinfo {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetname {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetpageattribute {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetpageresource {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetpagesattribute {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetpattern {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfbackendsetshade {...} {...}</code> 1 NAME 2 TEXT
<code>\pdfcolor {...}</code> * NAME
<code>\pdfeTeX</code>
<code>\pdfTeX</code>
<code>\percent</code>
<code>\percentdimen {...} {...}</code> 1 DIMENSION CSNAME 2 DIMENSION NUMMER
<code>\permitcaretescape</code>
<code>\permitcircumflexescape</code>
<code>\permitspacesbetweengroups</code>

<p><code>\persiandecimals {...}</code></p> <p>* NUMMER</p>
<p><code>\persiannumerals {...}</code></p> <p>* NUMMER</p>
<p><code>\phantom {...}</code></p> <p>* CONTENT</p>
<p><code>\phantombox [...,...[*]...,...]</code></p> <p>* breite = DIMENSION hoehe = DIMENSION tiefe = DIMENSION</p>
<p><code>\pickupgroupedcommand {...¹} {...²} {...³}</code></p> <p>1 BEFEHL 2 BEFEHL 3 BEFEHL</p>
<p><code>\placeattachments</code></p>
<p><code>\placebtxrendering [...¹] [...,...²...,...]</code></p> <p>1 NAME 2 inherits: \setupbtxrendering</p>
<p><code>\placechemical [...,¹...] [...,²...] {...³} {...⁴}</code></p> <p>1 2 REFERENCE 3 TEXT 4 CONTENT</p>
<p><code>\placecitation [...]</code></p> <p>* REFERENCE</p>
<p><code>\placecomments</code></p>
<p><code>\placecontent [...,...[*]...,...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placecurrentformulanumber</code></p>
<p><code>\placedbox {...}</code></p> <p>* CONTENT</p>
<p><code>\placefigure [...,¹...] [...,²...] {...³} {...⁴}</code></p> <p>1 2 REFERENCE 3 TEXT 4 CONTENT</p>

`\placefloat [1...] [2...,...] [3...,...] {4...} {5...}`

- 1 SINGULAR
- 2
- 3 REFERENCE
- 4 TEXT
- 5 CONTENT

`\placefloatwithsetups [1...] [2...,...] [3...,...] {4...} {5...}`

- 1 NAME
- 2
- 3 REFERENCE
- 4 TEXT
- 5 CONTENT

`\platzieregleitobjekt [1...,...] [2...,...] {3...} {4...}`

- 1
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

`\placeframed [1...] [2...,...2...,...] {3...}`

- 1 NAME
- 2 inherits: \stelleumrahmtein
- 3 CONTENT

`\placegraphic [1...,...] [2...,...] {3...} {4...}`

- 1
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

`\placeheadnumber [...]`

- * ABSCHNITT

`\placeheadtext [...]`

- * ABSCHNITT

`\placehelp`

`\placeindex [...,*...,...]`

- * inherits: \stelleregisterein

`\placeinitial [...]`

- * NAME

<p><code>\placeintermezzo [...¹,...] [...²,...] {...³} {...⁴}</code></p> <p>1</p> <p>2 REFERENCE</p> <p>3 TEXT</p> <p>4 CONTENT</p>
<p><code>\placelayer [...[*]]</code></p> <p>* NAME</p>
<p><code>\placelayeredtext [...¹] [...²,...] [...³,...] {...⁴} {...⁵}</code></p> <p>1 NAME</p> <p>2 inherits: \setuplayer</p> <p>3 inherits: \setuplayeredtext</p> <p>4 TEXT</p> <p>5 CONTENT</p>
<p><code>\placelistofabbreviations [...[*],...]</code></p> <p>* inherits: \stellessynonymein</p>
<p><code>\placelistofchemicals [...[*],...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelistoffigures [...[*],...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelistoffloats [...[*],...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelistofgraphics [...[*],...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelistofintermezzi [...[*],...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelistoflogos [...[*],...]</code></p> <p>* inherits: \stellessortiererein</p>
<p><code>\placelistofpublications [...¹] [...²,...]</code></p> <p>1 NAME</p> <p>2 inherits: \setupbtxrendering</p>
<p><code>\placelistofsorts [...¹] [...²,...]</code></p> <p>1 SINGULAR</p> <p>2 inherits: \stellessortiererein</p>
<p><code>\placelistofsorts [...[*],...]</code></p> <p>* inherits: \stellessortiererein</p>

<p><code>\placelistofsynonyms [...]¹ [...,...²...,...]</code></p> <p>1 SINGULAR</p> <p>2 inherits: \stellessynonymein</p>
<p><code>\placelistofsynonyms [...,...[*]...,...]</code></p> <p>* inherits: \stellessynonymein</p>
<p><code>\placelistoftables [...,...[*]...,...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\placelocalnotes [...]¹ [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \setupnote</p>
<p><code>\placement [...]¹ [...,...²...,...] {...³}</code></p> <p>1 NAME</p> <p>2 inherits: \setupplacement</p> <p>3 CONTENT</p>
<p><code>\placement [...,...¹...,...] {...²}</code></p> <p>1 inherits: \setupplacement</p> <p>2 CONTENT</p>
<p><code>\placenamefloat [...]¹ [...]²</code></p> <p>1 NAME</p> <p>2 REFERENCE</p>
<p><code>\placenameformula [...,...¹] {...²}</code></p> <p>1 + - REFERENCE</p> <p>2 TEXT</p>
<p><code>\placenotes [...,...¹] [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \setupnote</p>
<p><code>\placepagenumber</code></p>
<p><code>\placepairedbox [...]¹ [...,...²...,...] {...³} {...⁴}</code></p> <p>1 NAME</p> <p>2 inherits: \setuppairedbox</p> <p>3 CONTENT</p> <p>4 TEXT</p>
<p><code>\platzierepairedbox [...,...¹...,...] {...²} {...³}</code></p> <p>1 inherits: \setuppairedbox</p> <p>2 CONTENT</p> <p>3 TEXT</p>

`\placeparallel [...]1 [...]2 [...] [...]3 [...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setupparallel

`\placerawlist [...]1 [...]2 [...]`

- 1 LISTE
- 2 inherits: \stellelisteein

`\placereadingwindow [...]1 [...]2`

- 1 NAME
- 2 NAME

`\placetable [...]1 [...] [...]2 [...] {...}3 {...}4`

- 1
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

`\platzierebookmarks [...]1 [...] [...]2 [...] [...]3 [...]`

- 1 ABSCHNITT LISTE
- 2 ABSCHNITT LISTE
- 3 inherits: \setupbookmark

`\platziereformel [...]* [...]`

- * + - REFERENCE

`\platzierefussnoten [...]* [...]`

- * inherits: \setupnote

`\platzierelegende [...]1 [...] {...}2 {...}3`

- 1 inherits: \setuppairedbox
- 2 CONTENT
- 3 TEXT

`\platziereliste [...]1 [...] [...]2 [...]`

- 1 LISTE
- 2 inherits: \stellelisteein

`\platzierelekaefussnoten [...]* [...]`

- * inherits: \setupnote

`\platzierenebeneinander {...}1 {...}2`

- 1 CONTENT
- 2 CONTENT

<p><code>\platziereregister [...]¹ [...,...²...,...]</code></p> <p>1 NAME</p> <p>2 inherits: \stelleregisterein</p>
<p><code>\platziereregister [...,...[*]...,...]</code></p> <p>* inherits: \stelleregisterein</p>
<p><code>\platziereuntereinander {...}¹ {...}²}</code></p> <p>1 CONTENT</p> <p>2 CONTENT</p>
<p><code>\platziereunterformel [...][*],...]</code></p> <p>* + - REFERENCE</p>
<p><code>\platzierezusammengestellteliste [...]¹ [...,...²...,...]</code></p> <p>1 LISTE</p> <p>2 inherits: \stellelisteein</p>
<p><code>\platzierecombinedlist [...,...[*]...,...]</code></p> <p>* inherits: \stellelisteein</p>
<p><code>\popattribute *...</code></p> <p>* CSNAME</p>
<p><code>\popmacro *...</code></p> <p>* CSNAME</p>
<p><code>\popmode [...]</code></p> <p>* NAME</p>
<p><code>\popsystemmode {...}</code></p> <p>* NAME</p>
<p><code>\position [...,...¹...,...]² (...²,...) {...}³}</code></p> <p>1 inherits: \stellepositioniererein</p> <p>2 POSITION</p> <p>3 CONTENT</p>
<p><code>\positionoverlay {...}</code></p> <p>* NAME</p>
<p><code>\positionregionoverlay {...}¹ {...}²}</code></p> <p>1 NAME</p> <p>2 NAME</p>
<p><code>\posten [...,...¹...,...]² {...}</code></p> <p>1 inherits: \stellepostenein</p> <p>2 TEXT</p>

<code>\postponenotes</code>
<code>\pos [...*...]</code> * REFERENCE
<code>\predefinedfont [...]</code> * FONT
<code>\predefinefont [...¹] [...²]</code> 1 NAME 2 FONT
<code>\predefinesymbol [...]</code> * NAME
<code>\prefixedpagenumber</code>
<code>\prefixlanguage</code>
<code>\prefixtext {...[*]}</code> * KEY
<code>\prependetoks ...¹ \to ...²</code> 1 BEFEHL 2 CSNAME
<code>\prependgvalue {...¹} {...²}</code> 1 NAME 2 BEFEHL
<code>\prependtocommalist {...¹} ...²</code> 1 TEXT 2 CSNAME
<code>\prependtoks ...¹ \to ...²</code> 1 BEFEHL 2 CSNAME
<code>\prependtoksonce ...¹ \to ...²</code> 1 BEFEHL 2 CSNAME
<code>\prependvalue {...¹} {...²}</code> 1 NAME 2 BEFEHL

<pre> \presetbtxlabeltext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetdocument [...] * inherits: \setupdocument </pre>
<pre> \presetfieldsymbols [...] * NAME </pre>
<pre> \presetheadtext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetlabeltext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetlabeltext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetmathlabeltext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetoperatortext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetprefixtext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presettaglabeltext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \presetunittext [...] [...] 1 SPRACHE 2 KEY = VALUE </pre>
<pre> \pretocommalist {...} \... 1 TEXT 2 CSNAME </pre>

<pre>\prevcounter [...]¹ [...]²</pre> <pre>1 NAME</pre> <pre>2 NUMMER</pre>
<pre>\prevcountervalue [...][*]</pre> <pre>* NAME</pre>
<pre>\preventmode [...][*], [...]</pre> <pre>* NAME</pre>
<pre>\prevrealpage</pre>
<pre>\prevrealpagenumber</pre>
<pre>\prevsubcountervalue [...]¹ [...]²</pre> <pre>1 NAME</pre> <pre>2 NUMMER</pre>
<pre>\prevsubpage</pre>
<pre>\prevsubpagenumber</pre>
<pre>\prevuserpage</pre>
<pre>\prevuserpagenumber</pre>
<pre>\procent</pre>
<pre>\processaction [...]¹ [...]²,...=> [...],...</pre> <pre>1 BEFEHL</pre> <pre>2 APPLY</pre>
<pre>\processallactionsinset [...]¹ [...]²,...=> [...],...</pre> <pre>1 BEFEHL</pre> <pre>2 APPLY</pre>
<pre>\processassignlist [...]¹, [...] \^²...</pre> <pre>1 TEXT</pre> <pre>2 CSNAME</pre>
<pre>\processassignmentcommand [...]¹, [...] \^²...</pre> <pre>1 KEY = VALUE</pre> <pre>2 CSNAME</pre>
<pre>\processassignmentlist [...]¹, [...] \^²...</pre> <pre>1 KEY = VALUE</pre> <pre>2 CSNAME</pre>

<p><code>\processbetween {...} \²...</code></p> <p>1 NAME</p> <p>2 CSNAME</p>
<p><code>\processbodyfontenvironmentlist *</code></p> <p>* CSNAME</p>
<p><code>\processcolorcomponents {...}</code></p> <p>* COLOR</p>
<p><code>\processcommacommand [...,¹...] \²...</code></p> <p>1 BEFEHL</p> <p>2 CSNAME</p>
<p><code>\processcommalist [...,¹...] \²...</code></p> <p>1 BEFEHL</p> <p>2 CSNAME</p>
<p><code>\processcommalistwithparameters [...,¹...] \²...</code></p> <p>1 BEFEHL</p> <p>2 CSNAME</p>
<p><code>\processcontent {...} \²...</code></p> <p>1 NAME</p> <p>2 CSNAME</p>
<p><code>\processfile {...}</code></p> <p>* FILE</p>
<p><code>\processfilemany {...}</code></p> <p>* FILE</p>
<p><code>\processfilenone {...}</code></p> <p>* FILE</p>
<p><code>\processfileonce {...}</code></p> <p>* FILE</p>
<p><code>\processfirstactioninset [...]¹ [...,²...=>...]</code></p> <p>1 BEFEHL</p> <p>2 APPLY</p>
<p><code>\processisolatedchars {...} \²...</code></p> <p>1 TEXT</p> <p>2 CSNAME</p>

<pre> \processisolatedwords {...} \².. 1 TEXT 2 CSNAME </pre>
<pre> \processlinetablebuffer [...] * BUFFER </pre>
<pre> \processlinetablefile {...} * FILE </pre>
<pre> \processlist {¹...} {²...} {³...} \⁴.. 1 CHARACTER 2 CHARACTER 3 TEXT 4 CSNAME </pre>
<pre> \processMPbuffer [...,[*]...] * NAME </pre>
<pre> \processMPfigurefile {[*]...} * FILE </pre>
<pre> \processmonth {...} {²...} {³...} 1 NUMMER 2 NUMMER 3 BEFEHL </pre>
<pre> \processranges [...,¹...] \².. 1 NUMMER NUMMER:NUMMER 2 CSNAME </pre>
<pre> \processseparatedlist [...] [...²] {...³} 1 TEXT 2 TEXT 3 CSNAME BEFEHL </pre>
<pre> \processTEXbuffer [...] * BUFFER </pre>
<pre> \processtokens {...} {...²} {...³} {...⁴} {...⁵} 1 BEFEHL 2 BEFEHL 3 BEFEHL 4 BEFEHL 5 TEXT </pre>

\processuntil *.. * CSNAME
\processxtablebuffer [...] * NAME
\processyear {...} {...} {...} {...} 1 NUMMER 2 BEFEHL 3 BEFEHL 4 BEFEHL
\produkt [...] * FILE
\produkt ... * FILE
\profiledbox [...] [... ² ... ² ...] {...} 1 kein fest streng halffixed quarterfixed eightsfixed NAME 2 inherits: \setupprofile 3 CONTENT
\profilegivenbox {...} ... ² 1 kein fest streng halffixed quarterfixed eightsfixed NAME 2 CSNAME NUMMER
\programm [...] * NAME
\projekt [...] * FILE
\projekt ... * FILE
\pseudoMixedCapped {...} * TEXT
\pseudoSmallCapped {...} * TEXT
\pseudoSmallcapped {...} * TEXT
\pseudosmallcapped {...} * TEXT

<p><code>\psh [...].¹..² \</code></p> <p>1 REFERENCE</p> <p>2 TEXT</p>
<p><code>\punkt [...]</code></p> <p>* NUMMER</p>
<p><code>\punkt [...,..[*]...,...]</code></p> <p>* inherits: \setupperiods</p>
<p><code>\purenumber {...}</code></p> <p>* NUMMER</p>
<p><code>\pusharrangedpages ... \poparrangedpages</code></p>
<p><code>\pushattribute \...</code></p> <p>* CSNAME</p>
<p><code>\pushbar [...]. ... \popbar</code></p> <p>* NAME</p>
<p><code>\pushbutton [...]¹ [...]..²</code></p> <p>1 NAME</p> <p>2 REFERENCE</p>
<p><code>\pushcatcodetable ... \popcatcodetable</code></p>
<p><code>\pushendofline ... \popendofline</code></p>
<p><code>\pushfarbe [...]. ... \popfarbe</code></p> <p>* COLOR</p>
<p><code>\pushhintergrund [...]. ... \pophintergrund</code></p> <p>* NAME</p>
<p><code>\pushindentation ... \popindentation</code></p>
<p><code>\pushMPdrawing ... \popMPdrawing</code></p>
<p><code>\pushmacro \...</code></p> <p>* CSNAME</p>
<p><code>\pushmathstyle ... \popmathstyle</code></p>
<p><code>\pushmode [...]</code></p> <p>* NAME</p>

<p><code>\pushoutputstream [...]</code></p> <p>* NAME</p>
<p><code>\pushpath [...] ... \poppath</code></p> <p>* FILE</p>
<p><code>\pushpunctuation ... \poppunctuation</code></p>
<p><code>\pushrandomseed ... \poprandomseed</code></p>
<p><code>\pushreferenceprefix {...} ... \popreferenceprefix</code></p> <p>*</p>
<p><code>\pushsystemmode {...}</code></p> <p>* NAME</p>
<p><code>\qqquad</code></p>
<p><code>\quad</code></p>
<p><code>\quads [...]</code></p> <p>* NUMMER</p>
<p><code>\quitcommalist</code></p>
<p><code>\quitprevcommalist</code></p>
<p><code>\quittypescriptscanning</code></p>
<p><code>\ReadFile {...}</code></p> <p>* FILE</p>
<p><code>\Roemischezahlen {...}</code></p> <p>* NUMMER</p>
<p><code>\raggedbottom</code></p>
<p><code>\raggedcenter</code></p>
<p><code>\raggedleft</code></p>
<p><code>\raggedright</code></p>
<p><code>\raggedwidecenter</code></p>
<p><code>\raisebox {...} \²... {³...}</code></p> <p>1 DIMENSION</p> <p>2 CSNAME</p> <p>3 CONTENT</p>

<pre>\randomizetext {...}</pre> <pre>* TEXT</pre>
<pre>\randomnumber {...} {...}</pre> <pre>1 NUMMER</pre> <pre>2 NUMMER</pre>
<pre>\ran {...}</pre> <pre>* TEXT</pre>
<pre>\rawcounter [...]¹ [...]²</pre> <pre>1 NAME</pre> <pre>2 NUMMER</pre>
<pre>\rawcountervalue [...]</pre> <pre>* NAME</pre>
<pre>\rawdate [...,*...]</pre> <pre>* inherits: \heutigesdatum</pre>
<pre>\rawdoifelseinset {...}¹ {...}² {...}³</pre> <pre>1 CONTENT</pre> <pre>2 TRUE</pre> <pre>3 FALSE</pre>
<pre>\rawdoifinset {...}¹ {...}²</pre> <pre>1 CONTENT</pre> <pre>2 TRUE</pre>
<pre>\rawdoifinsetelse {...}¹ {...}² {...}³</pre> <pre>1 CONTENT</pre> <pre>2 TRUE</pre> <pre>3 FALSE</pre>
<pre>\rawgetparameters [...]¹ [...,...²...,...]</pre> <pre>1 TEXT</pre> <pre>2 KEY = VALUE</pre>
<pre>\rawprocessaction [...]¹ [...,...²>...,...]</pre> <pre>1 BEFEHL</pre> <pre>2 APPLY</pre>
<pre>\rawprocesscommacommand [...,¹...] \...²</pre> <pre>1 BEFEHL</pre> <pre>2 CSNAME</pre>

\rawprocesscommalist [...¹,...] \²...

1 BEFEHL

2 CSNAME

\rawstructurelistuservariable {...}

* KEY

\rawsubcountervalue [...¹] [...²]

1 NAME

2 NUMMER

\raw [...¹] .² \\\

1 REFERENCE

2 TEXT

\rbox .¹ {...²}

1 TEXT

2 CONTENT

\readfile {...¹} {...²} {...³}

1 FILE

2 TRUE

3 FALSE

\readfixfile {...¹} {...²} {...³} {...⁴}

1 FILE

2 FILE

3 TRUE

4 FALSE

\readjobfile {...¹} {...²} {...³}

1 FILE

2 TRUE

3 FALSE

\readlocfile {...¹} {...²} {...³}

1 FILE

2 TRUE

3 FALSE

\readsetfile {...¹} {...²} {...³} {...⁴}

1 FILE

2 FILE

3 TRUE

4 FALSE

<code>\readsysfile {...} {...} {...}</code> 1 FILE 2 TRUE 3 FALSE
<code>\readtexfile {...} {...} {...}</code> 1 FILE 2 TRUE 3 FALSE
<code>\readxmlfile {...} {...} {...}</code> 1 FILE 2 TRUE 3 FALSE
<code>\realpagenumber</code>
<code>\realSmallCapped {...}</code> * TEXT
<code>\realSmallcapped {...}</code> * TEXT
<code>\realSmallcapped {...}</code> * TEXT
<code>\rechteck [...,.*=...,...]</code> * inherits: \stellerechteckein
<code>\rechtecke [...,.*=...,...]</code> * inherits: \stellerechteckein
<code>\rechtsbuendig {...}</code> * CONTENT
<code>\recursedepth</code>
<code>\recurselevel</code>
<code>\recursestring</code>
<code>\redoconvertfont</code>
<code>\ref [...] [...]</code> 1 2 REFERENCE

`\referenceformat {...} {...} [...]`

- 1 TEXT
- 2 TEXT
- 3 REFERENCE

`\referenceprefix`

`\referenz [...1,...] {...2}`

- 1 REFERENCE
- 2 TEXT

`\referieren (...1,...) (...2,...) [...3]`

- 1 POSITION
- 2 POSITION
- 3 REFERENCE

`\registerattachment [...1] [...2...]`

- 1 NAME
- 2 inherits: \setupattachment

`\registerctxluafile {...1} {...2}`

- 1 FILE
- 2 NUMMER

`\registerexternalfigure [...1] [...2] [...3...]`

- 1 FILE
- 2 NAME
- 3 inherits: \setupexternalfigure

`\registerfontclass {...*}`

- * NAME

`\registerhyphenationexception [...1] [...2]`

- 1 SPRACHE
- 2 TEXT

`\registerhyphenationpattern [...1] [...2]`

- 1 SPRACHE
- 2 TEXT

`\registermenubuttons [...1] [...2]`

- 1 NAME
- 2 TEXT

`\registersort [...1] [...2]`

- 1 SINGULAR
- 2 NAME

<p><code>\registersynonym [¹...] [²...]</code></p> <p>1 SINGULAR</p> <p>2 NAME</p>
<p><code>\registerunit [¹...] [...,²...,...]</code></p> <p>1 prefix einheit operator suffixe symbol packaged</p> <p>2 KEY = VALUE</p>
<p><code>\register [¹...] [...,²...,...]</code></p> <p>1 TEXT PROCESSOR->TEXT</p> <p>2 INDEX</p>
<p><code>\register [¹...] {²...} [...,³...,...]</code></p> <p>1 TEXT PROCESSOR->TEXT</p> <p>2 TEXT</p> <p>3 INDEX</p>
<p><code>\regular</code></p>
<p><code>\relatemarking [¹...] [²...]</code></p> <p>1 BESCHRIFTUNG</p> <p>2 BESCHRIFTUNG</p>
<p><code>\relateparameterhandlers {¹...} {²...} {³...} {⁴...}</code></p> <p>1 NAME</p> <p>2 NAME</p> <p>3 NAME</p> <p>4 NAME</p>
<p><code>\relaxvalueifundefined {[*]...}</code></p> <p>* NAME</p>
<p><code>\remainingcharacters</code></p>
<p><code>\removebottomthings</code></p>
<p><code>\removedepth</code></p>
<p><code>\removefromcommalist {¹...} \²...</code></p> <p>1 TEXT</p> <p>2 CSNAME</p>
<p><code>\removelastskip</code></p>
<p><code>\removelastspace</code></p>
<p><code>\removemarkedcontent [[*]...]</code></p> <p>* NAME</p>

<code>\removepunctuation</code>
<code>\removesubstring ¹... \from ²... \to ³...</code> 1 TEXT 2 TEXT 3 CSNAME
<code>\removetoks ¹... \from ²...</code> 1 BEFEHL 2 CSNAME
<code>\removeunwantedspaces</code>
<code>\replacefeature [...]</code> * NAME
<code>\replacefeature {...}</code> * NAME
<code>\replaceincommalist ¹... {²...}</code> 1 CSNAME 2 NUMMER
<code>\replaceword [¹...] [²...] [³...]</code> 1 NAME 2 TEXT 3 TEXT
<code>\rescan {...}</code> * CONTENT
<code>\rescanwithsetup {...} {...}</code> 1 NAME 2 CONTENT
<code>\resetallattributes</code>
<code>\resetandaddfeature [...]</code> * NAME
<code>\resetandaddfeature {...}</code> * NAME
<code>\resetbar</code>
<code>\resetbreakpoints</code>

\resetbuffer [...] * BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [...] * NAME
\resetcounter [...] ¹ [...] ² 1 NAME 2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag {...} * NAME
\resetfontcolorsheme
\resetfontfallback [...] ¹ [...] ² 1 NAME 2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [...] * NAME
\resetinteractionmenu [...] * NAME
\resetitaliccorrection
\resetlayer [...] * NAME
\resetlocalfloats

<code>\resetMPdrawing</code>
<code>\resetMPenvironment</code>
<code>\resetMPinstance [...]</code> * NAME
<code>\resetmarker [...]</code> * NAME
<code>\resetmode {...}</code> * NAME
<code>\resetpagenumber</code>
<code>\resetparallel [...]¹ [...]²,...]</code> 1 NAME 2 NAME alles
<code>\resetpath</code>
<code>\resetpenalties \.*..</code> * CSNAME
<code>\resetprofile</code>
<code>\resetreference [...]</code> * NAME
<code>\resetreplacement</code>
<code>\resetscript</code>
<code>\resetsetups [...]</code> * NAME
<code>\resetshowsynonyms [...]</code> * SINGULAR
<code>\resetsubpagenumber</code>
<code>\resetsymbolset</code>
<code>\resetssystemmode {...}</code> * NAME
<code>\resettimer</code>
<code>\resettrackers</code>

<code>\resettrialtypesetting</code>
<code>\resetusedsortings [...]</code> * SINGULAR
<code>\resetusedsynonyms [...]</code> * SINGULAR
<code>\resetuserpagenumber</code>
<code>\resetvalue {...}</code> * NAME
<code>\resetvisualizers</code>
<code>\reshapebox {...}</code> * BEFEHL
<code>\restartcounter [...¹] [...²] [...³]</code> 1 NAME 2 NUMMER 3 NUMMER
<code>\restorebox {...¹} {...²}</code> 1 NAME 2 NAME
<code>\restorecatcodes</code>
<code>\restorecounter [...]</code> * NAME
<code>\restorecurrentattributes {...}</code> * NAME
<code>\restoreendofline</code>
<code>\restoreglobalbodyfont</code>
<code>\reusableMPgraphic {...¹} {...,²...²,...}</code> 1 NAME 2 KEY = VALUE
<code>\reuseMPgraphic {...¹} {...,²...²,...}</code> 1 NAME 2 KEY = VALUE
<code>\reuserandomseed</code>

<code>\revivefeature</code>
<code>\rfence {...}</code> * CHARACTER
<code>\rhbox {...}</code> * CONTENT
<code>\right ...</code> * CHARACTER
<code>\rightbottombox {...}</code> * CONTENT
<code>\rightbox {...}</code> * CONTENT
<code>\righthbox {...}</code> * CONTENT
<code>\rightheadtext {...}</code> * KEY
<code>\rightlabeltext {...}</code> * KEY
<code>\rightlabeltext {...}</code> * KEY
<code>\rightline {...}</code> * CONTENT
<code>\rightmathlabeltext {...}</code> * KEY
<code>\rightorleftpageaction {...} {...}</code> 1 BEFEHL 2 BEFEHL
<code>\rightskipadaption</code>
<code>\rightsubguillemot</code>
<code>\righttopleft</code>
<code>\righttoleftthbox ... {...}</code> 1 TEXT 2 CONTENT

<code>\righttopleftvbox ¹. {²...}</code> 1 TEXT 2 CONTENT
<code>\righttopleftvtop ¹. {²...}</code> 1 TEXT 2 CONTENT
<code>\righttopbox {[*]...}</code> * CONTENT
<code>\rlap {[*]...}</code> * CONTENT
<code>\robustaddtocommalist {¹...} \²...</code> 1 TEXT 2 CSNAME
<code>\robustdoifelseinset {¹...} {²...}</code> 1 TRUE 2 FALSE
<code>\robustdoifinsetelse {¹...} {²...}</code> 1 TRUE 2 FALSE
<code>\robustpretocommalist {¹...} \²...</code> 1 TEXT 2 CSNAME
<code>\rob [¹...] ²... \\ 1 REFERENCE 2 TEXT </code>
<code>\roemischezahlen {[*]...}</code> * NUMMER
<code>\rollbutton [¹...] [...,²...²...,...] ³... [⁴...]</code> 1 NAME 2 inherits: \stelleinteraktionsmenueein 3 TEXT 4 REFERENCE
<code>\rollbutton [...,¹...¹...,...] ²... [³...]</code> 1 inherits: \setupbutton 2 TEXT 3 REFERENCE

<code>\roman</code>
<code>\rtop ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruecksetzenbeschriftung [...]</code> * BESCHRIFTUNG
<code>\ruledhbox ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledhpack ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledmbox {...}</code> * CONTENT
<code>\ruledtopv ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledtpack ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledvbox ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledvpack ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\ruledvtop ¹ {...}</code> 1 TEXT 2 CONTENT
<code>\rul [*] \\\</code> * TEXT
<code>\runMPbuffer [...*,...]</code> * NAME

<p><code>\ScaledPointsToBigPoints {¹...} \²...</code></p> <p>1 DIMENSION</p> <p>2 CSNAME</p>
<p><code>\ScaledPointsToWholeBigPoints {¹...} \²...</code></p> <p>1 DIMENSION</p> <p>2 CSNAME</p>
<p><code>\Smallcapped {*.}</code></p> <p>* TEXT</p>
<p><code>\safechar {*.}</code></p> <p>* NUMMER</p>
<p><code>\sans</code></p>
<p><code>\sansbold</code></p>
<p><code>\sansnormal</code></p>
<p><code>\sansserif</code></p>
<p><code>\savebox {¹...} {²...} {³...}</code></p> <p>1 NAME</p> <p>2 NAME</p> <p>3 CONTENT</p>
<p><code>\savebtxdataset [¹...] [²] [...,³...,...]</code></p> <p>1 NAME</p> <p>2 FILE</p> <p>3 dataset = NAME</p> <p> typ = bib lua xml</p> <p> datei = FILE</p> <p> kriterium = alles text intro referenz aktuell hier vorig lokal komponente SECTIONBLOCK:alles SECTIONBLOCK:referenz SECTIONBLOCK:aktuell SECTIONBLOCK:vorig</p>
<p><code>\savebuffer [...,¹...] [²]</code></p> <p>1 BUFFER</p> <p>2 FILE</p>
<p><code>\savebuffer [...,[*]...,...]</code></p> <p>* liste = NAME</p> <p> datei = FILE</p> <p> prefix = ja nein</p>
<p><code>\savecounter [...]</code></p> <p>* NAME</p>
<p><code>\savecurrentattributes {*.}</code></p> <p>* NAME</p>

<code>\savefarbe ... \restorefarbe</code>
<code>\savenormalmeaning *</code> <code>* CSNAME</code>
<code>\savetaggedtwopassdata {¹...} {²...} {³...} {⁴...}</code> <code>1 NAME</code> <code>2 NUMMER</code> <code>3 NAME</code> <code>4 CONTENT</code>
<code>\savetwopassdata {¹...} {²...} {³...}</code> <code>1 NAME</code> <code>2 NUMMER</code> <code>3 CONTENT</code>
<code>\sbox {[*]...}</code> <code>* CONTENT</code>
<code>\schreibe zur liste [¹...] [...,²...,...] {³...} {⁴...}</code> <code>1 LISTE</code> <code>2 inherits: \stellelisteein</code> <code>3 NUMMER</code> <code>4 TEXT</code>
<code>\schreibe zwischen liste [¹...] [...,²...,...] {³...}</code> <code>1 LISTE</code> <code>2 inherits: \stellelisteein</code> <code>3 BEFEHL</code>
<code>\script</code>
<code>\secondoffivearguments {¹...} {²...} {³...} {⁴...} {⁵...}</code> <code>1 TEXT</code> <code>2 TEXT</code> <code>3 TEXT</code> <code>4 TEXT</code> <code>5 TEXT</code>
<code>\secondoffourarguments {¹...} {²...} {³...} {⁴...}</code> <code>1 TEXT</code> <code>2 TEXT</code> <code>3 TEXT</code> <code>4 TEXT</code>

`\secondofsixarguments {...} {...} {...} {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT
- 6 TEXT

`\secondofthreearguments {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TEXT

`\secondofthreeunexpanded {...} {...} {...}`

- 1 TEXT
- 2 TEXT
- 3 TEXT

`\secondoftwoarguments {...} {...}`

- 1 TEXT
- 2 TEXT

`\secondoftwounexpanded {...} {...}`

- 1 TEXT
- 2 TEXT

`\section [...,1...] {...2...}`

- 1 REFERENCE
- 2 TEXT

`\absatz [...,1...] {...2...}`

- 1 REFERENCE
- 2 TEXT

`\absatz [...,1...] {...2...} {...3...}`

- 1 REFERENCE
- 2 NUMMER
- 3 TEXT

`\absatz [...,*...,...]`

- * titel = TEXT
- bookmark = TEXT
- beschriftung = TEXT
- liste = TEXT
- referenz = REFERENCE
- eigenenummer = TEXT

<p>\seeindex [¹...] [²...²+...] {³...}</p> <p>1 TEXT PROCESSOR->TEXT</p> <p>2 INDEX</p> <p>3 TEXT PROCESSOR->TEXT</p>
<p>\siehregister [¹...] [²...²+...] {³...}</p> <p>1 TEXT PROCESSOR->TEXT</p> <p>2 INDEX</p> <p>3 TEXT PROCESSOR->TEXT</p>
<p>\seite [...,*...]</p> <p>* inherits: \pagebreak</p>
<p>\seitenreferenz [...,*...]</p> <p>* REFERENCE</p>
<p>\seitennummer</p>
<p>\select {¹...} {²...} {³...} {⁴...} {⁵...} {⁶...}</p> <p>1 NAME</p> <p>2 CONTENT</p> <p>3 CONTENT</p> <p>4 CONTENT</p> <p>5 CONTENT</p> <p>6 CONTENT</p>
<p>\serializecommalist [...,*...]</p> <p>* BEFEHL</p>
<p>\serializedcommalist</p>
<p>\serif</p>
<p>\serifbold</p>
<p>\serifnormal</p>
<p>\setbar [...]</p> <p>* NAME</p>
<p>\setbigbodyfont</p>
<p>\setboxllx ¹... {²...}</p> <p>1 CSNAME NUMMER</p> <p>2 DIMENSION</p>

<pre> \setboxlly ¹... {²...} 1 CSNAME NUMMER 2 DIMENSION </pre>
<pre> \setbreakpoints [...] * zuruecksetzten NAME </pre>
<pre> \setbuffer [...] ... \endbuffer * NAME </pre>
<pre> \setcapstrut </pre>
<pre> \setcatcodetable *... * CSNAME </pre>
<pre> \setcharacteralign {¹...} {²...} 1 NUMMER 2 TEXT number->TEXT text->TEXT </pre>
<pre> \setcharactercasing [...] * zuruecksetzten WORT wort Wort Woerter versalien Versalien kein zufaellig mixed camel kap Kap </pre>
<pre> \setcharactercleaning [...] * zuruecksetzten 1 </pre>
<pre> \setcharacterkerning [...] * zuruecksetzten NAME </pre>
<pre> \setcharacterspacing [...] * zuruecksetzten NAME </pre>
<pre> \setcharacterstripping [...] * zuruecksetzten 1 </pre>
<pre> \setcharstrut {...} * TEXT </pre>
<pre> \setcollector [¹...] [²...,...²...,...] {³...} 1 NAME 2 inherits: \setupcollector 3 CONTENT </pre>
<pre> \setcolormodel [...] * black bw grau rgb cmyk alles kein </pre>

\setcounter [...]¹ [...]² [...]³

- 1 NAME
- 2 NUMMER
- 3 NUMMER

\setcounterown [...]¹ [...]² [...]³

- 1 NAME
- 2 NUMMER
- 3 TEXT

\setcurrentfontclass {...}

- * NAME

\setdataset [...]¹ [...]² [...,...]³...,...

- 1 NAME
- 2 NAME
- 3 KEY = VALUE

\setdefaultpenalties

\setdigitsmanipulation [...]

- * zuruecksetzten NUMMER

\setdirection [...]

- * NUMMER

\setdocumentargument {...}¹ {...}²

- 1 NAME
- 2 TEXT

\setdocumentargumentdefault {...}¹ {...}²

- 1 NAME
- 2 TEXT

\setdocumentfilename {...}¹ {...}²

- 1 NUMMER
- 2 TEXT

\setdummyparameter {...}¹ {...}²

- 1 KEY
- 2 BEFEHL

\setelementexporttag [...]¹ [...]² [...]³

- 1 NAME
- 2 export nature pdf
- 3 inline bildschirm mixed

`\setemeasure {...} {...}`

- 1 NAME
- 2 DIMENSION

`\setevalue {...} {...}`

- 1 NAME
- 2 CONTENT

`\setevariable {...} {...} {...}`

- 1 NAME
- 2 KEY
- 3 VALUE

`\setevariables [...] [...2...]`

- 1 NAME
- 2 set = BEFEHL
reset = BEFEHL
KEY = VALUE

`\setfirstline [...]`

- * NAME

`\setflag {...}`

- * NAME

`\setfont ...`

- * FONT

`\setfontcolorsheme [...]`

- * NAME

`\setfontfeature {...}`

- * NAME

`\setfontsolution [...]`

- * NAME

`\setfontstrut`

`\setgmeasure {...} {...}`

- 1 NAME
- 2 DIMENSION

`\setgvalue {...} {...}`

- 1 NAME
- 2 CONTENT

`\setgvariable {...} {...} {...}`

1 NAME
2 KEY
3 VALUE

`\setgvariables [...]1 [...,...2...,...]`

1 NAME
2 set = BEFEHL
reset = BEFEHL
KEY = VALUE

`\sethyphenatedurlafter {...}`

* TEXT

`\sethyphenatedurlbefore {...}`

* TEXT

`\sethyphenatedurlnormal {...}`

* TEXT

`\sethyphenationfeatures [...,*,...]`

* NAME zuruecksetzten

`\setinitial [...]1 [...,...2...,...]`

1 NAME
2 inherits: \setupinitial

`\setinjector [...]1 [...,2...] [...]3`

1 NAME
2 NUMMER
3 BEFEHL

`\setinteraction [...]`

* versteckt NAME

`\setinterfacecommand {...}1 {...}2`

1 NAME
2 NAME

`\setinterfaceconstant {...}1 {...}2`

1 NAME
2 NAME

`\setinterfaceelements {...}1 {...}2`

1 NAME
2 NAME

\setinterfacemessage {...} {...} {...}

- 1 NAME
- 2 titel NAME NUMMER
- 3 TEXT

\setinterfacevariable {...} {...}

- 1 NAME
- 2 NAME

\setinternalrendering [...] [...] {...}

- 1 NAME
- 2 auto embed
- 3 CONTENT

\setitaliccorrection [...]

- * zuruecksetzen 1 2

\setJSreamble {...} {...}

- 1 NAME
- 2 CONTENT

\setlayer [...] [...] [...] [...] {...}

- 1 NAME
- 2 links rechts gerade ungerade
- 3 inherits: \setuplayer
- 4 CONTENT

\setlayerframed [...] [...] [...] [...] [...] [...] {...}

- 1 NAME
- 2 inherits: \setuplayer
- 3 inherits: \stelleumrahmtein
- 4 CONTENT

\setlayerframed [...] [...] [...] [...] [...] [...] {...}

- 1 NAME
- 2 inherits: \setuplayerinherits: \stelleumrahmtein
- 3 CONTENT

\setlayertext [...] [...] [...] [...] [...] [...] {...}

- 1 NAME
- 2 inherits: \setuplayer
- 3 ausrichtung = inherits: \stelleausrichtungein
breite = DIMENSION
stil =
farbe = COLOR
- 4 TEXT

<pre>\setlocalhsize [...]</pre> <pre>* [-+]DIMENSION</pre>
<pre>\setMPplayer [...¹] [...²] [...,...³...,...]{...⁴}</pre> <pre>1 NAME</pre> <pre>2 NAME</pre> <pre>3 inherits: \setupplayer</pre> <pre>4 CONTENT</pre>
<pre>\setMPpositiongraphic {...¹}{...²}{...,...³...,...}</pre> <pre>1 NAME</pre> <pre>2 NAME</pre> <pre>3 KEY = VALUE</pre>
<pre>\setMPpositiongraphicrange {...¹}{...²}{...³}{...,...⁴...,...}</pre> <pre>1 NAME</pre> <pre>2 NAME</pre> <pre>3 NAME</pre> <pre>4 KEY = VALUE</pre>
<pre>\setMPtext {...¹}{...²}</pre> <pre>1 NAME</pre> <pre>2 TEXT</pre>
<pre>\setMPvariable [...¹][...²...]</pre> <pre>1 NAME</pre> <pre>2 KEY = VALUE</pre>
<pre>\setMPvariables [...¹][...,...²...,...]</pre> <pre>1 NAME</pre> <pre>2 KEY = VALUE</pre>
<pre>\setmainbodyfont</pre>
<pre>\setmainparbuilder [...[*]]</pre> <pre>* default oneline basic NAME</pre>
<pre>\setmarker [...¹][...²]</pre> <pre>1 NAME</pre> <pre>2 NUMMER</pre>
<pre>\setmarking [...¹]{...²}</pre> <pre>1 BESCHRIFTUNG</pre> <pre>2 TEXT</pre>
<pre>\setmathstyle {...,[*]...}</pre> <pre>* NAME</pre>

`\setmeasure {...} {...}`

- 1 NAME
- 2 DIMENSION

`\setmessagetext {...} {...}`

- 1 NAME
- 2 NAME NUMBER

`\setmode {...}`

- * NAME

`\setnostrut`

`\setnotetext [...]1 [...,2...] {...}3`

- 1 NAME
- 2 REFERENCE
- 3 TEXT

`\setnotetext [...]1 [...,2...] [...]`

- 1 NAME
- 2 titel = TEXT
bookmark = TEXT
liste = TEXT
referenz = REFERENCE

`\setnote [...]1 [...,2...] {...}3`

- 1 NAME
- 2 REFERENCE
- 3 TEXT

`\setnote [...]1 [...,2...] [...]`

- 1 NAME
- 2 titel = TEXT
bookmark = TEXT
liste = TEXT
referenz = REFERENCE

`\setobject {...}1 {...}2 \...3 {...}4`

- 1 NAME
- 2 NAME
- 3 CSNAME
- 4 CONTENT

`\setoldstyle`

`\setpagegrid [...,1...] {...}2`

- 1 c = NUMMER
r = NUMMER
option = kein
- 2 CONTENT

`\setpagereference {...} {...,2...}`

1 NAME

2 REFERENCE

`\setpagestate [...]1 [...]2`

1 NAME

2 NAME NUMBER

`\setpagestaterealpageno {...}1 {...}2`

1 NAME

2 NAME NUMBER

`\setpenalties \... {...}1 {...}2 {...}3`

1 CSNAME

2 NUMBER

3 NUMBER

`\setpercentdimen {...}1 {...}2`

1 DIMENSION CSNAME

2 DIMENSION NUMBER

`\setposition {...}`

* NAME

`\setpositionbox {...} \... {...}1 {...}2 {...}3`

1 NAME

2 CSNAME

3 CONTENT

`\setpositiondata {...}1 {...}2 {...}3 {...}4`

1 NAME

2 DIMENSION

3 DIMENSION

4 DIMENSION

`\setpositiondataplus {...}1 {...}2 {...}3 {...}4 {...,5...}`

1 NAME

2 DIMENSION

3 DIMENSION

4 DIMENSION

5 TEXT

`\setpositiononly {...}`

* NAME

\setpositionplus {...} {...,²...} \... {...⁴}

- 1 NAME
- 2 TEXT
- 3 CSNAME
- 4 CONTENT

\setpositionstrut {...}

- * NAME

\setprofile [...]

- * kein fest streng halffixed quarterfixed eightsfixed NAME

\setrandomseed {...}

- * NUMMER

\setreference [...,¹...] [...,²...,...]

- 1 REFERENCE
- 2 KEY = VALUE

\setreferencedobject {...} {...} \... {...⁴}

- 1 NAME
- 2 NAME
- 3 CSNAME
- 4 CONTENT

\setregisterentry [...¹] [...,²...,...] [...,³...,...]

- 1 NAME
- 2 label = NAME
keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
alternative = TEXT
- 3 KEY = VALUE

\setreplacement [...]

- * zuruecksetzten NAME

\setrigidcolumnbalance ...

- * CSNAME NUMMER

\setrigidcolumnhsize {...} {...} {...³}

- 1 DIMENSION
- 2 DIMENSION
- 3 NUMMER

<p><code>\setscript [...]</code></p> <p>* hangul hanzi nihongo ethiopic thai test NAME</p>
<p><code>\setsectionblock [...]¹ [...]² [...]</code></p> <p>1 NAME</p> <p>2 bookmark = TEXT</p>
<p><code>\setsimplecolumnhsize [...][*] [...]</code></p> <p>* n = NUMMER</p> <p> breite = DIMENSION</p> <p> abstand = DIMENSION</p> <p> zeilen = NUMMER</p>
<p><code>\setsmallbodyfont</code></p>
<p><code>\setsmallcaps</code></p>
<p><code>\setstackbox {...}¹ {...}² {...}³</code></p> <p>1 NAME</p> <p>2 NAME</p> <p>3 CONTENT</p>
<p><code>\setstructurepageregister [...]¹ [...]² [...]³ [...]</code></p> <p>1 NAME</p> <p>2 label = NAME</p> <p> keys = TEXT PROCESSOR->TEXT</p> <p> entries = TEXT PROCESSOR->TEXT</p> <p> keys:1 = TEXT</p> <p> keys:2 = TEXT</p> <p> keys:3 = TEXT</p> <p> entries:1 = TEXT</p> <p> entries:2 = TEXT</p> <p> entries:3 = TEXT</p> <p> alternative = TEXT</p> <p>3 KEY = VALUE</p>
<p><code>\setstrut</code></p>
<p><code>\setsuperiors</code></p>
<p><code>\setsystemmode {...}</code></p> <p>* NAME</p>
<p><code>\settabular</code></p>
<p><code>\settaggedmetadata [...][*] [...]</code></p> <p>* KEY = VALUE</p>

`\settext [...]1 [...]2 [...]3 [...]4 [...]5`

1 oben kopfzeile text fusszeile unten

2 text marginalie kante

3 links mittig rechts

4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\settightobject {...}1 {...}2 \... {...}3 {...}4`

1 NAME

2 NAME

3 CSNAME

4 CONTENT

`\settightreferencedobject {...}1 {...}2 \... {...}3 {...}4`

1 NAME

2 NAME

3 CSNAME

4 CONTENT

`\settightunreferencedobject {...}1 {...}2 \... {...}3 {...}4`

1 NAME

2 NAME

3 CSNAME

4 CONTENT

`\settrialtypesetting`

`\setuevalue {...}1 {...}2`

1 NAME

2 CONTENT

`\setugvalue {...}1 {...}2`

1 NAME

2 CONTENT

`\setunreferencedobject {...}1 {...}2 \... {...}3 {...}4`

1 NAME

2 NAME

3 CSNAME

4 CONTENT

\setupattachment [...¹,...] [...²,...]

```
1  NAME
2  titel      = TEXT
   untertitel = TEXT
   autor      = TEXT
   datei      = FILE
   name       = NAME
   buffer     = BUFFER
   status     = start stop
   methode    = normal versteckt
   symbol     = Graph Paperclip Pushpin Default
   breite     = passend DIMENSION
   hoehe     = passend DIMENSION
   tiefe     = passend DIMENSION
   farbe      = COLOR
   textlayer  = NAME
   platz     = linkekante rechterkante imrand linkerrand rechterrاند text hoch kein
   abstand    = DIMENSION
```

\setupbackend [...^{*},...]

```
*  export      = ja FILE
   xhtml       = FILE
   datei       = FILE
   intent      = NAME
   spatium     = ja nein
   xmpfile     = FILE
   formatieren = version default NAME
   niveau     = NUMMER
   option      = immer nie
   profile     = FILE
```

\setupbar [...¹,...] [...²,...]

```
1  NAME
2  farbe       = COLOR
   fortsetzen  = ja nein alles
   leer        = ja nein
   einheit     = ex em pt in cm mm sp bp pc dd cc nc
   order       = vordergrund hintergrund
   liniendicke = DIMENSION
   methode     = NUMMER
   offset      = NUMMER
   dy          = NUMMER
   max         = NUMMER
   foregroundstyle =
   foregroundcolor = COLOR
   mp          = NAME
   links       = TEXT
   rechts      = TEXT
```

\setupbleeding [...^{*},...]

```
*  breite     = DIMENSION
   hoehe      = DIMENSION
   offset     = DIMENSION
   hoffset    = DIMENSION
   voffset    = DIMENSION
   platz      = t b l r bl lb br rb tl lt tr rt
   strecken   = ja nein
   seite      = ja nein
```

\setupbookmark [...^{*},...]

```
*  zwingen     = ja nein
   nummer      = ja nein
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
   numberstopper = BEFEHL
   numbersegments =
   sectionblock = ja nein
```

```
\setupbtxdataset [...1,...] [...2,...]
```

```
1 NAME
2 language = SPRACHE
```

```
\setupbtxlabeltext [...1] [...2,...]
```

```
1 SPRACHE
2 KEY = VALUE
```

```
\setupbtxlist [...1] [...2,...]
```

```
1 NAME
2 inherits: \stellelisteein
```

```
\setupbtxregister [...1,...] [...2,...]
```

```
1 NAME
2 status      = start stop
  dataset     = NAME
  field       = keyword range seitennummer autor
  register    = NAME
  methode     = once
  alternative  = normalshort invertedshort
  stil        =
  farbe       = COLOR
```

```
\setupbtxrendering [...1,...] [...2,...]
```

```
1 NAME
2 textstatus  = start stop
  pagestate   = start stop
  seperator   = BEFEHL
  kriterium   = vorig cite hier alles kein
  specification = NAME
  titel       = TEXT
  vor         = BEFEHL
  nach        = BEFEHL
  dataset     = NAME
  methode     = dataset zwingt lokal global kein
  sorttype    = kurz dataset liste referenz verwende default cite index
  wiederholen = ja nein
  group       = NAME
  nummerierung = ja nein num index tag kurz seite
```

```
\setupbtx [...1] [...2,...]
```

```
1 NAME
2 specification = default apa aps NAME
  dataset      = default NAME
  befehl       = CD:ONEARGUMENT
  links        = BEFEHL
  rechts       = BEFEHL
  authorconversion = normal normalshort normalinverted invertedshort kurz
  etallimit    = NUMMER
  etaldisplay  = NUMMER
  etaloption   = letzte
  abschnitttrenner = initials
  interaktion  = start stop alles
  alternative  =
  sorttype     = normal reverse
  compress     = ja nein
  default      = default NAME
  stil         =
  farbe        = COLOR
```

```
\setupbtx [...]
```

```
* NAME
```

`\setupbutton [...1,...] [...2...]`

```
1 NAME
2 status      = start stop
  selbeseite  = ja nein leer kein normal default
  stil        =
  farbe       = COLOR
  kontrastfarbe = COLOR
  alternative  = versteckt
  inherits: \stelleumrahmtein
```

`\setupcharacterkerning [...1,...] [...2...]`

```
1 NAME
2 faktor      = max NUMMER
  breite      = DIMENSION
  features    = NAME
  stil        =
  farbe       = COLOR
```

`\setupcharacterspacing [...1.] [...2.] [...3...]`

```
1 NAME
2 NUMMER
3 links       = NUMMER
  rechts      = NUMMER
  alternative  = 0 1
```

`\setupchemical [...1,...] [...2...]`

```
1 NAME
2 strut       = inherits: \value-strut
  breite      = passend kein NUMMER
  hoehe       = passend kein NUMMER
  links       = passend kein NUMMER
  rechts      = passend kein NUMMER
  oben        = passend kein NUMMER
  unten       = passend kein NUMMER
  format      = klein mittel gross normal NUMMER
  rotation    = NUMMER
  symausrichtung = auto
  achsen      = an aus
  rahmenfarbe = COLOR
  liniendicke = DIMENSION
  offset      = DIMENSION
  einheit     = DIMENSION
  faktor      = NUMMER
  rahmen      = an aus
  linienfarbe = COLOR
  fliesstext  = inherits: \stellefliesstextein
  groesse     = klein mittel gross
  stil        =
  farbe       = COLOR
```

`\setupchemicalframed [...1,...] [...2...]`

```
1 NAME
2 inherits: \stelleumrahmtein
```

`\setupcollector [...1,...] [...2...]`

```
1 NAME
2 rotation    = links rechts innen aussen NUMMER
  winkel      = links mittig rechts oben unten
  x           = DIMENSION
  y           = DIMENSION
  hoffset     = DIMENSION
  voffset     = DIMENSION
  platz       =
  status      = start stop
```

```
\setupcolumnspan [...,..*...,...]
```

```
* n = NUMMER  
  inherits: \stelleumrahmtein
```

```
\setupcombination [...,..1...] [...,..2...,...]
```

```
1 NAME  
  
2 nx          = NUMMER  
  ny          = NUMMER  
  breite      = passend DIMENSION  
  hoehe       = passend DIMENSION  
  platz       = links mittig rechts oben unten  
  abstand     = DIMENSION  
  alternative  = label text  
  ausrichtung = inherits: \stelleausrichtungsein  
  fortsetzen  = ja nein  
  vor         = BEFEHL  
  nach        = BEFEHL  
  zwischen    = BEFEHL  
  stil        =  
  farbe       = COLOR
```

```
\setupcontent [...,..*...,...]
```

```
* inherits: \stelleleistein
```

```
\setupcounter [...,..1...] [...,..2...,...]
```

```
1 NAME  
  
2 start          = NUMMER  
  counter        = NAME  
  methode        = seite  
  status         = start stop  
  art            = byseite byblock bytext bykopf byABSCHNITT  
  prefix         = ja nein  
  prefixseparatorset = NAME  
  prefixconversion = NAME  
  prefixconversionset = NAME  
  prefixstarter  =  
  prefixstopper  =  
  prefixset      = NAME  
  prefixsegments =  
  numberorder    = reverse  
  numberseparatorset = NAME  
  numberconversion = NAME  
  numberconversionset = NAME  
  numberstarter  =  
  numberstopper  =  
  numbersegments =  
  typ            = erste vorig folgende letzte nummer  
  kriterium      = streng positiv alles  
  prefixconnector =
```

```
\setupdataset [...,..*...,...]
```

```
* wartezeit = ja nein
```

`\setupdelimitedtext [...1,...] [...2...]`

```

1  NAME

2  vor          = BEFEHL
   nach         = BEFEHL
   language     = SPRACHE
   methode      = font
   wiederholen  = ja nein
   platz        = text absatz marginalie
   links        = BEFEHL
   mittig       = BEFEHL
   rechts       = BEFEHL
   nextleft     = BEFEHL
   nextright    = BEFEHL
   vorspatium   = inherits: \blanko
   nachspatium  = inherits: \blanko
   linkerrand   =
   rechterrand  =
   einziehen    = inherits: \stelleeeinziehenein
   ziehefolgendeein =
   stil         =
   farbe        = COLOR
   symstil      =
   symfarbe     = COLOR

```

`\setupdescription [...1,...] [...2...]`

```

1  NAME

2  titel        = ja nein
   niveau       = NUMMER
   text         = TEXT
   headcommand  = CD:ONEARGUMENT
   vor          = BEFEHL
   nach         = BEFEHL
   zwischen     = BEFEHL
   alternative   = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                  kleinerabstand haengend oben befehl NAME
   ausrichtung  = inherits: \stelleausrichtungein
   headalign    = inherits: \stelleausrichtungein
   einziehen    = inherits: \stelleeeinziehenein
   bildschirm   = ja nein
   ziehefolgendeein =
   breite       = passend breit zeile DIMENSION
   abstand      = kein DIMENSION
   haengend     = passend breit kein marginalie NUMMER
   closesymbol  = BEFEHL
   closecommand = CD:ONEARGUMENT
   expansion    = ja nein xml
   muster       = TEXT
   marginalie   =
   stil         =
   farbe        = COLOR
   kopfstil     =
   kopffarbe    = COLOR

```

`\setupdirections [...*...]`

```

*  bidi        = an aus lokal global
   methode     = eins zwei default
   fences      = ja nein

```

`\setupdocument [...*...]`

```

*  vor          = BEFEHL
   nach         = BEFEHL
   metadata:author = TEXT
   metadata:title  = TEXT
   metadata:subject = TEXT
   metadata:keywords = TEXT
   KEY           = VALUE

```


`\setupeffect [...,1...] [...,2...,...]`

1 NAME

2 methode = kein befehl
strecken = NUMMER
liniendicke = NUMMER
alternative = normal innen aussen beide versteckt strecken

`\setupenumeration [...,1...] [...,2...,...]`

1 NAME

2 titel = ja nein
nummer = ja nein
nummerbefehl = CD:ONEARGUMENT
titelabstand = DIMENSION
titelstil =
titelfarbe = COLOR
titlecommand = CD:ONEARGUMENT
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
symbol = BEFEHL
starter = BEFEHL
abschnitttrenner = BEFEHL
verknuepfung = NAME
counter = NAME
niveau = NUMMER
text = TEXT
headcommand = CD:ONEARGUMENT
vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
kleinerabstand haengend oben befehl NAME
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein =
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = CD:ONEARGUMENT
expansion = ja nein xml
muster = TEXT
marginalie =
stil =
farbe = COLOR
kopfstil =
kopffarbe = COLOR
inherits: \setupcounter

`\setupenv [...,*...,...]`

* set = BEFEHL
reset = BEFEHL
KEY = VALUE

`\setupexport [...,*...,...]`

* ausrichtung = flushleft mittig flushright normal
fliesstext = DIMENSION
breite = DIMENSION
titel = TEXT
untertitel = TEXT
autor = TEXT
alternative = html div
properties = ja nein
hyphen = ja nein
cssfile = FILE
ersteseite = FILE
letzteseite = FILE

`\setupexternalfigure [...1,...] [...2,...,...]`

```
1 NAME
2 breite           = DIMENSION
  hoehe           = DIMENSION
  label           = NAME
  seite           = NUMMER
  objekt          = ja nein
  prefix          = TEXT
  methode         = pdf mps jpg png jp2 jbig svg eps gif tif mov puffer tex cld auto
  controls        = ja nein
  vorschau        = ja nein
  mask            = kein
  aufloesung      = NUMMER
  farbe           = COLOR
  arguments       = CD:STRING
  wiederholen     = ja nein
  faktor          = passend breit max auto default
  hfaktor         = passend breit max auto default
  bfaktor         = passend breit max auto default
  maxbreite       = DIMENSION
  maxhoehe        = DIMENSION
  equalwidth      = DIMENSION
  equalheight     = DIMENSION
  format          = NUMMER
  xformat         = NUMMER
  yformat         = NUMMER
  s              = NUMMER
  sx              = NUMMER
  sy              = NUMMER
  zeilen          = NUMMER
  platz           = lokal global default
  verzeichnis     = PATH
  option          = test rahmen leer
  foregroundcolor = COLOR
  reset           = ja nein
  hintergrund     = farbe vordergrund NAME
  rahmen          = an aus
  hintergrundfarbe = COLOR
  ausrichtung     = inherits: \stelleausrichtungsein
  xmax            = NUMMER
  ymax            = NUMMER
  umrahmen        = an aus
  interaktion     = ja alles kein referenz layer bookmark
  fliesstext      = DIMENSION
  comment         = BEFEHL TEXT
  groesse         = kein media crop trim art
  cache           = PATH
  resources       = PATH
  bildschirm      = FILE
  konversion      = TEXT
  order           = LISTE
  crossreference  = ja nein NUMMER
```

`\setupexternalsoundtracks [...*,...,...]`

* option = wiederholen

`\setupfieldbody [...1,...] [...2,...,...]`

```
1 NAME
2 category = NAME
  inherits: \setupfieldcategory
```

`\setupfieldcategory [...1,...] [...2...]`

```
1 NAME
2 start      = NUMBER
  stil       =
  farbe      = COLOR
  typ        = radio unter text zeile push check signature
  values     = TEXT
  default    = TEXT
  feldrahmenfarbe = COLOR
  feldhintergrundfarbe = COLOR
  breite     = DIMENSION
  hoehe      = DIMENSION
  tiefe      = DIMENSION
  ausrichtung = links mittig rechts flushleft center flushright
  n          = NUMBER
  symbol     = NAME
  fieldlayer = NAME
  option     = nurlesbar obligatorisch geschuetzt sortiert nichtverfuegbar nocheck fest datei versteckt
              druckbar auto
  klickin    = REFERENCE
  klickaus   = REFERENCE
  regionin   = REFERENCE
  regionaus  = REFERENCE
  nachtaste  = REFERENCE
  formatieren = REFERENCE
  validieren = REFERENCE
  berechnen  = REFERENCE
  focusin    = REFERENCE
  focusout   = REFERENCE
  openpage   = REFERENCE
  closepage  = REFERENCE
```

`\setupfieldcontentframed [...1,...] [...2...]`

```
1 NAME
2 inherits: \stelleumrahmteinherit: \setupfieldcategory
```

`\setupfieldlabelframed [...1,...] [...2...]`

```
1 NAME
2 inherits: \stelleumrahmtein
```

`\setupfieldtotalframed [...1,...] [...2...]`

```
1 NAME
2 vor      = BEFEHL
  nach     = BEFEHL
  zwischen = BEFEHL
  abstand  = DIMENSION
  alternative = zuruecksetzten label rahmen horizontal vertikal
  inherits: \stelleumrahmtein
```

`\setupfiller [...1,...] [...2...]`

```
1 NAME
2 linkerrand = DIMENSION
  rechterrand = DIMENSION
  links      = BEFEHL
  rechts     = BEFEHL
  alternative = symbol strecken linie spatium
  methode    = lokal global mittig breit
  breite     = DIMENSION
  hoehe      = DIMENSION
  tiefe      = DIMENSION
  offset     = DIMENSION
  abstand    = DIMENSION
  ausrichtung =
  symbol     = BEFEHL
  stil       =
  farbe      = COLOR
```

`\setupfirstline [...1,...] [...2,...,...]`

```
1 NAME
2 n          = NUMMER
  alternative = default zeile wort
  stil       =
  farbe      = COLOR
```

`\setupfittingpage [...1,...] [...2,...,...]`

```
1 NAME
2 pagestate = start stop
  befehl    = CD:ONEARGUMENT
  marginalie = seite
  format    = NUMMER
  papier    = auto default NAME
  inherits: \stelleumrahmtein
```

`\setupfloatcaption [...1,...] [...2,...,...]`

```
1 NAME
2 suffix          = BEFEHL
  suffixseparator = BEFEHL
  suffixstopper   = BEFEHL
  platz          = links rechts mittig tief hoch gritter overlay innen aussen innermargin outermargin linkerrand
                  rechterrang lefthanging righthanging haengend oben unten strecken kein default
  befehl          = CD:ONEARGUMENT
  nummerbefehl    = CD:ONEARGUMENT
  textbefehl      = CD:ONEARGUMENT
  vorspatium      = inherits: \blanko
  spaceinbetween  = inherits: \blanko
  nachspatium     = inherits: \blanko
  abstand         = DIMENSION
  zwischen        = BEFEHL
  stil            =
  farbe           = COLOR
  obenoffset      = DIMENSION
  untenoffset     = DIMENSION
  nummer         = ja nein kein
  group           = TEXT
  linkerrand      = DIMENSION
  rechterrang     = DIMENSION
  innermargin     = DIMENSION
  outermargin     = DIMENSION
  ausrichtung    = inherits: \stelleausrichtungsein
  breite          = passend max DIMENSION
  minbreite       = passend DIMENSION
  maxbreite       = DIMENSION
  inherits: \setupcounter
```

`\setupfontexpansion [...1,...] [...2,...,...]`

```
1 NAME
2 vector      = NAME
  faktor      = NUMMER
  strecken    = NUMMER
  shrink      = NUMMER
  schritt     = NUMMER
```

`\setupfontprotrusion [...1,...] [...2,...,...]`

```
1 NAME
2 vector = NAME
  faktor = NUMMER
  links  = NUMMER
  rechts = NUMMER
```

`\setupfonts [...*,...,...]`

```
* language = nein auto
```

`\setupfontsolution [...1,...] [...2,...]`

```
1 NAME
2 goodies      = FILE
  solution    = NAME
  less        = NAME
  more         = NAME
  methode     = preroll split normal reverse zufaellig
  kriterium   = NUMMER
```

`\setupforms [...*,...]`

```
* methode = XML HTML PDF
  export  = ja nein
```

`\setupformula [...1,...] [...2,...]`

```
1 NAME
2 platz          = links rechts
  ausrichtung    = links mittig rechts flushleft center flushright normal
  strut          = ja nein
  abstand        = DIMENSION
  links          = BEFEHL
  rechts         = BEFEHL
  vorspatium     = inherits: \blanko
  nachspatium    = inherits: \blanko
  nummerbefehl   = CD:ONEARGUMENT
  farbe          = COLOR
  nummernstil    =
  nummernfarbe   = COLOR
  option         = mittig
  marginalie     =
  linkerrand     = DIMENSION
  rechterrand    = DIMENSION
  alternative    = NAME
  ziehefolgendeein =
  gritter        = inherits: \snaptogrid
  inherits: \setupcounter
```

`\setupframedcontent [...1,...] [...2,...]`

```
1 NAME
2 links          = BEFEHL
  rechts         = BEFEHL
  leftoffser     = DIMENSION
  rechterabstand = DIMENSION
  obenoffset     = DIMENSION
  untenoffset    = DIMENSION
  zeilekorrektur = ja nein
  inherits: \stelleumrahmtein
```

`\setupframedtext [...1,...] [...2,...]`

```
1 NAME
2 links          = BEFEHL
  rechts         = BEFEHL
  innen          = BEFEHL
  platz          = links rechts mittig kein
  tiefekorrektur = an aus
  fliesstext     = inherits: \stellefliesstextein
  einziehen      = inherits: \stelleeinziehenein
  stil           =
  farbe          = COLOR
  inherits: \stelleumrahmteininherits: \setupplacement
```

`\setupglobalreferenceprefix [...]`

```
*
```

`\setupheadalternative [...1,...] [...2,...]`

```
1 NAME
2 alternative = horizontal vertikal
  renderingsetup = NAME
```

`\setuphelp [...1,...] [...2,...]`

```
1 NAME
2 inherits: \stelleumrahmtein
```

`\setuphigh [...1,...] [...2,...]`

```
1 NAME
2 abstand = DIMENSION
  up      = DIMENSION
  stil    =
  farbe   = COLOR
```

`\setuphighlight [...1,...] [...2,...]`

```
1 NAME
2 befehl = ja nein
  stil   =
  farbe  = COLOR
```

`\setuphyphenation [...*,...]`

```
* methode = original tex default hyphenate expanded traditional kein
```

`\setupindentedtext [...1,...] [...2,...]`

```
1 NAME
2 vor      = BEFEHL
  nach     = BEFEHL
  abstand  = DIMENSION
  muster   = TEXT
  text     = TEXT
  breite   = passend breit DIMENSION
  seperator = BEFEHL
  stil     =
  farbe    = COLOR
  kopfstil =
  kopffarbe = COLOR
```

`\setupindex [...1,...] [...2,...]`

```
1 NUMMER
2 inherits: \stelleregisterein
```

`\setupinitial [...1,...] [...2,...]`

```
1 NAME
2 n      = NUMMER
  m      = NUMMER
  vor     = BEFEHL
  abstand = DIMENSION
  hoffset = DIMENSION
  voffset = zeile DIMENSION
  stil    =
  farbe   = COLOR
  font    = FONT
  text    = TEXT
  platz   = marginalie text
  methode = erste letzte auto kein
```

\setupinsertion [...¹,...] [...²,...]

1 NAME

2 platz = seite text spalten firstcolumn lastcolumn

\setupitaliccorrection [...,*...]

* text immer global kein

\setupitemgroup [...¹] [...²,...] [...³,...] [...⁴,...]

1 NAME

2 jede NUMMER

3 intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie imrand amrand imtext lose
passend nofit absatz keinabstand kleinerabstand trenner ungepackt wiederholen norepeat reverse spalten eins zwei
drei vier fuenf sechs sieben acht neun standard NUMMER*breit NUMMER*kleinerabstand horizontal NAME

4 vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
vorkopf = BEFEHL
nachkopf = BEFEHL
linkertext = BEFEHL
rechtext = BEFEHL
links = BEFEHL
rechts = BEFEHL
faktor = NUMMER
schritt = DIMENSION
breite = DIMENSION
abstand = DIMENSION
marginalie =
linkerrand =
rechterrand =
ausrichtung = inherits: \stelleausrichtung
einziehen =
start = NUMMER
symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
n = NUMMER
ziehefolgendeein =
innen = BEFEHL
befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign =
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil =
farbe = COLOR
kopfstil =
kopffarbe = COLOR
beschrstil =
beschrfarbe = COLOR
symstil =
symfarbe = COLOR
inherits: \setupcounter

\setupitemgroup [...¹,...] [...²,...]

1 NAME NAME:NUMMER

2 vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
vorkopf = BEFEHL
nachkopf = BEFEHL
linkertext = BEFEHL
rechtext = BEFEHL
links = BEFEHL
rechts = BEFEHL
faktor = NUMMER
schritt = DIMENSION
breite = DIMENSION
abstand = DIMENSION
option = intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie
imrand amrand imtext lose passend nofit absatz keinabstand kleinerabstand trenner ungepackt
wiederholen norepeat reverse spalten eins zwei drei vier fuenf sechs sieben acht neun standard
NUMMER*breit NUMMER*kleinerabstand horizontal NAME
marginalie =
linkerrand =
rechterrand =
ausrichtung = inherits: \stelleausrichtungsein
einziehen =
start = NUMMER
symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
n = NUMMER
ziehefolgendeein =
innen = BEFEHL
befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign =
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil =
farbe = COLOR
kopfstil =
kopffarbe = COLOR
beschrstil =
beschrfarbe = COLOR
symstil =
symfarbe = COLOR
inherits: \setupcounter

`\setuplabel [...,1...] [...,2...,...]`

```

1  NAME

2  titel           = ja nein
   nummer         = ja nein
   nummerbefehl   = CD:ONEARGUMENT
   titelabstand   = DIMENSION
   titelstil      =
   titelfarbe     = COLOR
   titlecommand   = CD:ONEARGUMENT
   titleleft      = BEFEHL
   titleright     = BEFEHL
   links          = BEFEHL
   rechts         = BEFEHL
   symbol         = BEFEHL
   starter        = BEFEHL
   abschnitttrenner = BEFEHL
   verknuepfung   = NAME
   counter        = NAME
   niveau         = NUMMER
   text           = TEXT
   headcommand    = CD:ONEARGUMENT
   vor            = BEFEHL
   nach           = BEFEHL
   zwischen       = BEFEHL
   alternative     = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                    kleinerabstand haengend oben befehl intext NAME

   ausrichtung    = inherits: \stelleausrichtungsein
   headalign       = inherits: \stelleausrichtungsein
   einziehen      = inherits: \stelleeeinziehenein
   bildschirm     = ja nein
   ziehefolgendeein =
   breite         = passend breit zeile DIMENSION
   abstand        = kein DIMENSION
   haengend       = passend breit kein marginalie NUMMER
   closesymbol    = BEFEHL
   closecommand   = CD:ONEARGUMENT
   expansion      = ja nein xml
   muster         = TEXT
   marginalie     =
   stil           =
   farbe          = COLOR
   kopfstil       =
   kopffarbe      = COLOR
   inherits: \setupcounter

```

`\setuplayer [...,1...] [...,2...,...]`

```

1  NAME

2  status          = start stop fortsetzten folgende wiederholen
   option          = test
   seite           = NUMMER
   breite          = DIMENSION
   hoehe           = DIMENSION
   region          = NAME
   rotation        = links rechts innen aussen NUMMER
   position        = ja nein overlay
   hoffset         = max DIMENSION
   voffset         = max DIMENSION
   offset          = DIMENSION
   dx              = DIMENSION
   dy              = DIMENSION
   sx              = NUMMER
   sy              = NUMMER
   x               = DIMENSION
   y               = DIMENSION
   winkel          = links mittig rechts oben unten
   platz           = gritter
   zeile           = NUMMER
   spalte          = NUMMER
   richtung        = normal reverse
   doppelseitig    = ja nein
   methode         = passend overlay
   wiederholen     = ja
   voreinstellung  = lefttop righttop leftbottom rightbottom mittig middletop middlebottom middleleft middleright
                    lefttoleft lefttopright NAME

```

`\setuplayeredtext [...1,...] [...2,...]`

```
1 NAME
2 stil =
  farbe = COLOR
  inherits: \stelleumrahmtein
```

`\setuplayouttext [...1.] [...2.] [...3,...]`

```
1 oben kopfzeile text fusszeile unten
2 text marginalie kante
3 status      = start stop leer hoch kein normal keinebeschriftung NAME
  stil        =
  farbe       = COLOR
  strut       = ja nein
  n           = NUMMER
  vor         = BEFEHL
  nach        = BEFEHL
  linkerstil  =
  rechterstil =
  linkerfarbe = COLOR
  rechterfarbe = COLOR
  breite      = DIMENSION
  linkerbreite = DIMENSION
  rechterbreite = DIMENSION
```

`\setuplinenote [...1,...] [...2,...]`

```
1 NAME
2 compress      = ja nein
  compressmethod = separator trenner spatium
  compressseparator = BEFEHL
  compressdistance = DIMENSION
  inherits: \setupnote
```

`\setuplinetable [...1.] [...2.] [...3,...]`

```
1 r c
2 ungerade gerade kopfzeile NUMMER
3 zeilen      = passend NUMMER
  vor         = BEFEHL
  nach        = BEFEHL
  zwischen    = BEFEHL
  strecken    = ja nein DIMENSION
  maxbreite   = passend DIMENSION
  nlinks      = NUMMER
  n           = NUMMER
  wiederholen = ja nein
  nx          = NUMMER
  breite      = DIMENSION
  hoehe       = passend zeile DIMENSION
  abstand     = DIMENSION
  linkeroffset = DIMENSION
  rechterabstand = DIMENSION
  ausrichtung = inherits: \stelleausrichtungein
  hintergrund = farbe
  hintergrundfarbe = COLOR
  xheight     = max DIMENSION
  xdepth      = max DIMENSION
  stil        =
  farbe       = COLOR
```

`\setuplistalternative [...,1...] [...,2...]`

```
1  NAME
2  vor      = BEFEHL
   nach     = BEFEHL
   befehl   = CD:THREEARGUMENTS
   renderingsetup = NAME
   breite   = DIMENSION
   abstand  = DIMENSION
   strecken = DIMENSION
   filler   = BEFEHL
```

`\setuplistextra [...,1...] [...,2...]`

```
1  NAME
2  vor  = BEFEHL
   nach = BEFEHL
```

`\setuplocalfloats [...,*...]`

```
*  vor      = BEFEHL
   nach     = BEFEHL
   zwischen = BEFEHL
```

`\setuplocalinterlinespace [...,1...] [...,2...]`

```
1  NAME
2  inherits: \stellezeilenabstandein
```

`\setuplocalinterlinespace [...,*...]`

```
*  an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
```

`\setuplocalinterlinespace [...*]`

```
*  NAME
```

`\setuplow [...,1...] [...,2...]`

```
1  NAME
2  abstand = DIMENSION
   down    = DIMENSION
   stil    =
   farbe    = COLOR
```

`\setuplowhigh [...,1...] [...,2...]`

```
1  NAME
2  abstand = DIMENSION
   up      = DIMENSION
   down    = DIMENSION
   stil    =
   farbe    = COLOR
```

`\setuplowmidhigh [...,1...] [...,2...]`

```
1  NAME
2  up      = DIMENSION
   down    = DIMENSION
   stil    =
   farbe    = COLOR
```

`\setupMPgraphics [...,*...]`

```
*  farbe = lokal global
   mpy   = FILE
```

`\setupMPinstance [...1,...] [...2,...]`

```
1  NAME

2  formatieren      = metafun mpost
   initializations  = ja nein
   setups           = NAME
   textstil         =
   textfarbe        = COLOR
   extensions       = ja nein
   methode          = binary decimal double scaled default
```

`\setupMPpage [...*,...]`

```
* inherits: \setupfittingpage
```

`\setupMPvariables [...1,...] [...2,...]`

```
1  NAME

2  KEY = VALUE
```

`\setupmarginblock [...1,...] [...2,...]`

```
1  NAME

2  status      = start stop
   breite      = DIMENSION
   vor         = BEFEHL
   nach        = BEFEHL
   zwischen    = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   stil        =
   farbe       = COLOR
   oben        = BEFEHL
   unten       = BEFEHL
   platz       = links rechts mittig imrand
   links       = BEFEHL
   rechts      = BEFEHL
```

`\setupmargindata [...1,...] [...2,...]`

```
1  NAME

2  strut      =
   befehl     = CD:ONEARGUMENT
   breite     = DIMENSION
   ausrichtung = inherits: \stelleausrichtungein
   anchor     = region text
   platz      = links rechts innen aussen
   methode    = oben zeile erste tiefe hoehe
   category   = default kante
   bereich    = lokal global
   option     = text absatz
   marginalie = lokal normal marginalie kante
   abstand    = DIMENSION
   hoffset    = DIMENSION
   voffset    = DIMENSION
   dy         = DIMENSION
   bottomspace = DIMENSION
   threshold  = DIMENSION
   zeile      = NUMMER
   stack      = ja fortsetzen
   stil       =
   farbe      = COLOR
```

`\setupmarginframed [...1,...] [...2,...]`

```
1  NAME

2  inherits: \stelleumrahmtein
```

```
\setupmarginrule [...]1 [...]2...
```

```
1  NUMMER
```

```
2  inherits: \setupsidebar
```

```
\setupmathalignment [...]1 [...]2...
```

```
1  NAME
```

```
2  n          =  NUMMER
```

```
   m          =  NUMMER
```

```
   abstand    =  DIMENSION
```

```
   ausrichtung =  links mittig rechts normal
```

```
\setupmathcases [...]1 [...]2...
```

```
1  NAME
```

```
2  links      =  BEFEHL
```

```
   rechts     =  BEFEHL
```

```
   strut      =  ja nein
```

```
   stil       =
```

```
   abstand    =  DIMENSION
```

```
   numberdistance =  DIMENSION
```

```
\setupmathematics [...]1 [...]2...
```

```
1  NAME
```

```
2  openup     =  ja nein
```

```
   symbolset  =  NAME
```

```
   functionstyle =
```

```
   compact   =  ja nein
```

```
   ausrichtung =  l2r r2l
```

```
   bidi      =  ja nein
```

```
   sygreek   =  normal italic kein
```

```
   lcgreek   =  normal italic kein
```

```
   ucgreek   =  normal italic kein
```

```
   italics   =  1 2 3 4 kein zuruecksetzen
```

```
   autopunctuation =  ja nein alles
```

```
   setups    =  NAME
```

```
   domain    =  NAME zuruecksetzen
```

```
   textstil  =
```

```
   textfarbe =  COLOR
```

```
   functioncolor =
```

```
   integral  =  limits nolimits autolimits displaylimits kein
```

```
   stylealternative =  LISTE
```

```
   default   =  normal italic
```

```
\setupmathfence [...]1 [...]2...
```

```
1  NAME
```

```
2  befehl     =  ja nein
```

```
   links      =  NUMMER
```

```
   mittig     =  NUMMER
```

```
   rechts     =  NUMMER
```

```
   mathstyle  =
```

```
   farbe      =  COLOR
```

```
   status     =  auto
```

`\setupmathfraction [...1,...] [...2...,...]`

```
1 NAME
2 obenabstand = DIMENSION
  abstandunten = DIMENSION
  marginalie = DIMENSION
  farbe = COLOR
  strut = ja nein math tight
  alternative = innen aussen beide
  linie = ja nein auto
  links = NUMMER
  rechts = NUMMER
  liniendicke = DIMENSION
  mathstyle =
  abstand = nein kein overlay
```

`\setupmathframed [...1,...] [...2...,...]`

```
1 NAME
2 inherits: \stelleumrahmtein
```

`\setupmathlabeltext [...1,...] [...2...,...]`

```
1 SPRACHE
2 KEY = VALUE
```

`\setupmathmatrix [...1,...] [...2...,...]`

```
1 NAME
2 links = BEFEHL
  rechts = BEFEHL
  strut = ja nein NUMMER
  ausrichtung = links mittig rechts normal
  stil =
  abstand = DIMENSION
  platz = oben unten hoch tief hoti normal
```

`\setupmathornament [...1,...] [...2...,...]`

```
1 NAME
2 alternative = mp
  farbe = COLOR
  mpoffset = DIMENSION
  mp = NAME
```

`\setupmathradical [...1,...] [...2...,...]`

```
1 NAME
2 alternative = default normal mp
  farbe = COLOR
  mpoffset = DIMENSION
  mp = NAME
```

`\setupmathstackers [...1,...] [...2,...]`

```

1  NAME

2  links      = BEFEHL
   rechts    = BEFEHL
   topcommand = CD:ONEARGUMENT
   bottomcommand = CD:ONEARGUMENT
   middlecommand = CD:ONEARGUMENT
   mp        = NAME
   mpheight  = DIMENSION
   mpdepth   = DIMENSION
   mppoffset = DIMENSION
   farbe     = COLOR
   hoffset   = DIMENSION
   voffset   = DIMENSION
   minhoehe  = DIMENSION
   mindepth  = DIMENSION
   mathclass = rel ord
   offset    = min max normal
   platz     = oben unten hoch tief mittig NUMMER
   strut     = ja nein
   alternative = normal default mp
   minbreite = DIMENSION
   abstand   = DIMENSION
   moffset   = DIMENSION
   order     = normal reverse
   mathlimits = ja nein

```

`\setupmathstyle [...,*...]`

* NAME

`\setupmixedcolumns [...1,...] [...2,...]`

```

1  NAME

2  gritter      = inherits: \setupgrid
   liniendicke  = DIMENSION
   methode      = otr box
   vor          = BEFEHL
   nach         = BEFEHL
   abstand      = DIMENSION
   n            = NUMMER
   maxhoehe     = DIMENSION
   maxbreite    = DIMENSION
   schritt      = DIMENSION
   profile      = NAME
   ausrichtung  = inherits: \stelleausrichtungsein
   setups       = NAME
   ausgleichen  = ja nein
   splitmethod  = kein fest
   alternative  = lokal global
   internalgrid = zeile halbezeile
   seperator    = linie
   strut        = ja nein
   farbe        = COLOR
   linienfarbe  = COLOR
   richtung     = normal reverse
   inherits: \stelleumrahmtein

```

`\setupmodule [...1] [...2,...]`

```

1  FILE

2  test = ja nein
   KEY  = VALUE

```

\setupnotation [...,¹...] [...,²...,...]

```

1  NAME
2  titel          = ja nein
   nummer        = ja nein
   typ           = note
   nummerbefehl  = CD:ONEARGUMENT
   titelabstand  = DIMENSION
   titelstil     =
   titelfarbe    = COLOR
   titlecommand  = CD:ONEARGUMENT
   titleleft     = BEFEHL
   titleright    = BEFEHL
   links         = BEFEHL
   rechts        = BEFEHL
   symbol        = BEFEHL
   starter       = BEFEHL
   abschnitttrenner = BEFEHL
   verknuepfung  = NAME
   counter       = NAME
   niveau        = NUMMER
   text          = TEXT
   headcommand   = CD:ONEARGUMENT
   vor           = BEFEHL
   nach          = BEFEHL
   zwischen      = BEFEHL
   alternative    = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                   kleinerabstand haengend oben befehl note NAME
   ausrichtung   = inherits: \stelleausrichtungein
   headalign     = inherits: \stelleausrichtungein
   einziehen     = inherits: \stelleeeinziehenein
   bildschirm    = ja nein
   ziehefolgendein =
   breite        = passend breit zeile DIMENSION
   abstand       = kein DIMENSION
   haengend      = passend breit kein marginalie NUMMER
   closesymbol   = BEFEHL
   closecommand  = CD:ONEARGUMENT
   expansion     = ja nein xml
   muster        = TEXT
   marginalie    =
   stil          =
   farbe         = COLOR
   kopfstil      =
   kopffarbe     = COLOR
   inherits: \setupcounter

```


\setupnote [...,¹...] [...,²...,...]

```
1  NAME

2  interaktion      = ja nein nummer text alles
   symbolcommand    = CD:ONEARGUMENT
   textbefehl       = CD:ONEARGUMENT
   indikator        = ja nein
   textseparator    = BEFEHL
   breite           = DIMENSION
   hoehe            = DIMENSION
   abstand          = DIMENSION
   rulecommand      = BEFEHL
   linie            = an aus normal links rechts befehl absatz
   split            = tolerant streng sehrstreng NUMMER
   faktor           = NUMMER
   platz            = text seite hoch unten kein spalten firstcolumn lastcolumn
   folgende         = BEFEHL
   n                = NUMMER
   linienfarbe      = COLOR
   liniendicke      = DIMENSION
   setups           = NAME
   zeilenabstande   = NAME
   absatz           = ja nein
   vor              = BEFEHL
   nach             = cd.command
   zwischen         = BEFEHL
   bereich          = seite
   spaltenabstand   = DIMENSION
   fortsetzen       = ja nein
   alternative       = gritter fest spalten note kein
   kriterium        = seite
   fliesstext       = inherits: \stellefliesstextein
   ausrichtung      = inherits: \stelleausrichtungein
   textstil         =
   textfarbe        = COLOR
   anchor           = folgende
   inherits: \stelleumrahmtein
```

\setupoffset [...,^{*}...,...]

* inherits: \setupoffsetbox

\setupoffsetbox [...,^{*}...,...]

```
*  x                = DIMENSION
   y                = DIMENSION
   linkeroffset     = DIMENSION
   rechterabstand   = DIMENSION
   obenoffset       = DIMENSION
   untenoffset      = DIMENSION
   methode          = fest
   breite           = DIMENSION
   hoehe            = DIMENSION
   tiefe            = DIMENSION
   platz            =
```

\setupoperatortext [...¹] [...,²...,...]

```
1  SPRACHE
2  KEY = VALUE
```

\setupoutputroutine [...¹] [...,²...,...]

```
1  NAME
2  KEY = CSNAME
```

\setupoutputroutine [...^{*}]

* NAME

`\setuppagechecker [...1,...] [...2.,...]`

1 NAME
2 zeilen = NUMMER
offset = DIMENSION
methode = 0 1 2 3
vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL

`\setuppagegrid [...1,...] [...2.,...]`

1 NAME
2 n = NUMMER
nlinks = NUMMER
nrechts = NUMMER
breite = DIMENSION auto
abstand = DIMENSION
zeilen = NUMMER
maxbreite = DIMENSION
maxhoehe = DIMENSION
richtung = normal reverse
seite = inherits: \seite
inherits: \stelleumrahmtein

`\setuppagegridarea [...1,...] [...2.,...]`

1 NAME
2 status = start stop wiederholen
x = NUMMER
y = NUMMER
nx = NUMMER
ny = NUMMER
stil =
farbe = COLOR
clipoffset = DIMENSION
rechterabstand = DIMENSION
inherits: \stelleumrahmtein

`\setuppagegridareatext [...1.] [...2.]`

1 NAME
2 TEXT

`\setuppagegridlines [...1.] [...2.] [...3.] [...4.]`

1 NAME
2 NUMMER
3 NUMMER
4 NUMMER

`\setuppagegridspan [...1,...] [...2.,...]`

1 NAME
2 n = NUMMER
stil =
farbe = COLOR
vor = BEFEHL
nach = BEFEHL
inherits: \stelleumrahmtein

`\setuppagegridstart [...1.] [...2.] [...3.] [...4.]`

1 NAME
2 NUMMER
3 NUMMER
4 NUMMER

\setuppageinjection [...¹,...] [...²...,...]

```
1  NAME
2  status      = vorig folgende NUMMER
   wartezeit   = ja nein
   alternative = abbildung puffer setups kein NAME
   seite       = inherits: \seite
   pagestate   = start stop
   n           = NUMMER
   inherits: \stelleumrahmtein
```

\setuppageinjectionalternative [...¹,...] [...²...,...]

```
1  NAME
2  renderingsetup = NAME
```

\setuppageshift [...¹.] [...².] [...³.]

```
1  seite papier
2  NAME
3  NAME
```

\setuppagestate [...^{*}...,...]

```
*  wartezeit = ja nein
```

\setuppairedbox [...¹,...] [...²...,...]

```
1  NAME
2  vor      = BEFEHL
   nach     = BEFEHL
   zwischen = BEFEHL
   platz    = links mittig rechts oben unten hoch tief
   n        = NUMMER
   abstand  = DIMENSION
   fliesstext = inherits: \stellefliesstextein
   breite   = DIMENSION
   hoehe    = DIMENSION
   maxbreite = DIMENSION
   maxhoehe = DIMENSION
   ausrichtung = inherits: \stelleausrichtungsein
   stil     =
   farbe    = COLOR
```

\stellepairedbox [...^{*}...,...]

```
*  inherits: \setuppairedbox
```

\setuppaper [...^{*}...,...]

```
*  inherits: \stellepapierformatein
```

\setupparagraph [...¹,...] [...²...,...]

```
1  NAME
2  stil      =
   farbe     = COLOR
   ausrichtung = inherits: \stelleausrichtungsein
   setups    = NAME
```

\setupparagraphintro [...¹,...] [...².]

```
1  zuruecksetzen jede erste folgende
2  BEFEHL
```

```
\setupparallel [...]1 [...]2,... [...]3,...]
```

```
1 NAME
2 NAME
3 setups      = NAME
  start       = NUMMER
  n           = NUMMER
  kriterium   = alles
```

```
\setupperiods [...]*,...]
```

```
* n          = NUMMER
  breite     = DIMENSION passend
  abstand    = DIMENSION
  symbol     = BEFEHL
```

```
\setupplacement [...]1,... [...]2,...]
```

```
1 NAME
2 vor          = BEFEHL
  nach         = BEFEHL
  links        = BEFEHL
  rechts       = BEFEHL
  gritter      = inherits: \suptogrid
  zeilekorrektur = an aus
  tiefekorrektur = an aus
  marginalie   = ja nein standard
```

```
\setuppositionbar [...]*,...]
```

```
* stil        =
  farbe       = COLOR
  n           = NUMMER
  min         = NUMMER
  max         = NUMMER
  text        = TEXT
  breite      = DIMENSION
  hoehe       = DIMENSION
  tiefe       = DIMENSION
```

```
\setupprefixtext [...]1,... [...]2,...]
```

```
1 SPRACHE
2 KEY = VALUE
```

```
\setupprocessor [...]1,... [...]2,...]
```

```
1 NAME
2 status = start stop
  links  = BEFEHL
  rechts = BEFEHL
  befehl = CD:ONEARGUMENT
  stil   =
  farbe  = COLOR
```

```
\setupprofile [...]1,... [...]2,...]
```

```
1 NAME
2 hoehe = DIMENSION
  tiefe = DIMENSION
  abstand = DIMENSION
  faktor = NUMMER
  zeilen = NUMMER
  methode = streng fest kein
```

```
\setupquotation [...]*,...]
```

```
* inherits: \setupdelimitedtext
```

\setuprealpagenumber [...^{*}...]

* inherits: \setupcounter

\setupreferenceformat [...¹...] [...²...]

1 NAME

2 label = * NAME
links = BEFEHL
rechts = BEFEHL
typ =
setups = NAME
autocase = ja nein
text = TEXT
stil =
farbe = COLOR

\setupreferenceprefix [...]

*

\setupreferencestructureprefix [...¹] [...²] [...³...]

1 NAME ABSCHNITT

2 default

3 prefix = ja nein
prefixseparatorset = NAME
prefixconversion = NAME
prefixconversionset = NAME
prefixstarter =
prefixstopper =
prefixset = NAME
prefixsegments =
numberconversion = NAME
numberconversionset = NAME
numberstarter =
numberstopper =
numbersegments =
numberseparatorset = NAME
prefixconnector =

\setuprenderingwindow [...¹...] [...²...]

1 NAME

2 openpageaction = REFERENCE
closepageaction = REFERENCE
inherits: \stelleumrahmtein

\setupscale [...¹...] [...²...]

1 NAME

2 format = NUMMER
xformat = NUMMER
yformat = NUMMER
breite = DIMENSION
hoehe = DIMENSION
tiefe = ja nein
zeilen = NUMMER
faktor = passend breit max auto default
hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
maxbreite = DIMENSION
maxhoehe = DIMENSION
s = NUMMER
sx = NUMMER
sy = NUMMER
equalwidth = DIMENSION
equalheight = DIMENSION
gritter = ja passend hoehe tiefe halbezeile

`\setupscript [...1,...] [...2,...]`

```
1 NAME
2 methode      = hangul hanzi nihongo ethiopic thai test
  voreinstellung = NAME
  features      = auto
```

`\setupselector [...1.] [...2,...]`

```
1 NAME
2 n = NUMMER
  m = NUMMER
```

`\setupshift [...1,...] [...2,...]`

```
1 NAME
2 fortsetzen    = ja nein
  einheit       = ex em pt in cm mm sp bp pc dd cc nc
  methode       = NUMMER
  dy            = NUMMER
  ausrichtung   = inherits: \stelleausrichtungein
  stil          =
  farbe         = COLOR
```

`\setupsidebar [...1,...] [...2,...]`

```
1 NAME
2 liniendicke   = DIMENSION
  linienfarbe    = COLOR
  alternative    = NUMMER
  obenoffset    = DIMENSION
  untenoffset    = DIMENSION
  abstand       = DIMENSION
  linkerrandabstand = DIMENSION
  niveau        = NUMMER
```

`\setupspellchecking [...*,...]`

```
* status = start stop
  methode = 1 2 3
  liste   = NAME
```

`\setupstartstop [...1,...] [...2,...]`

```
1 NAME
2 vor      = BEFEHL
  nach     = BEFEHL
  zwischen = BEFEHL
  setups   = NAME
  links    = BEFEHL
  rechts   = BEFEHL
  stil     =
  farbe    = COLOR
```

`\setupstretched [...*,...]`

```
* inherits: \setupcharacterkerning
```

`\setupstruts [...*.]`

```
*
```

`\setupstyle [...1,...] [...2,...]`

```
1 NAME
2 methode = befehl
  stil    =
  farbe   = COLOR
```

`\setupsubformula [...,1...] [...,2...]`

1 NAME

2 ziehefolgendeein =

`\setups [...,*...]`

* NAME

`\setups {...,*...}`

* NAME

`\setupTABLE [...,1...] [...,2...] [...,3...]`

1 r c x y row column erste letzte start kopfzeile jede ungerade gerade eins NUMMER -NUMMER

2 erste least jede zwei ungerade gerade NUMMER -NUMMER

3 extras = BEFEHL
links = BEFEHL
rechts = BEFEHL
kopffarbe = COLOR
kopfstil =
linkerrandabstand = DIMENSION
rechterrandabstand = DIMENSION
spaltenabstand = DIMENSION
maxbreite = DIMENSION
setups = NAME
textbreite = DIMENSION lokal
split = ja nein wiederholen auto
kopfzeile = wiederholen
option = strecken tight
vor = BEFEHL
nach = BEFEHL
selbeseite = vor nach beide
spaceinbetween = inherits: \blanko
splitoffset = DIMENSION
aligncharacter = ja nein
alignmentcharacter = TEXT
abstand = DIMENSION
farbe = COLOR
stil =
inherits: \stelleumrahmtein

`\setupTEXpage [...,*...]`

* inherits: \setupfittingpage

`\setuptabulation [...,1...] [...,2...]`

1 NAME

2 formatieren = TEMPLATE kein
vor = BEFEHL
nach = BEFEHL
abstand = klein mittel gross kein blanko tiefe gritter DIMENSION
ausrichtung = links mittig rechts dimension
linie = zeile normal
linienfarbe = COLOR
liniendicke = DIMENSION
fliesstext = inherits: \stellefliesstextein
einziehen = ja nein
split = ja nein wiederholen auto
einheit = DIMENSION
marginalie = DIMENSION
innen = BEFEHL
EQ = BEFEHL
kopfzeile = ja wiederholen text
rahmen = an aus
titel = TEXT
keeptgether = ja nein

\setuptagging [...¹...²...]

* status = start stop
methode = auto

\setuptaglabeltext [...¹] [...²...]

1 SPRACHE
2 KEY = VALUE

\setuptextbackground [...¹...] [...²...]

1 NAME
2 status = start stop
platz = text absatz kein
alternative = NUMMER
mp = NAME
methode = NAME
hintergrund = farbe
hintergrundfarbe = COLOR
winkel = rechteckig rund
niveau = NUMMER
hintergrundoffset = DIMENSION
vor = BEFEHL
nach = BEFEHL
ausrichtung = inherits: \stelleausrichtungsein
strich = NUMMER
radius = DIMENSION
rahmen = an aus
rahmenfarbe = COLOR
liniendicke = DIMENSION
voffset = DIMENSION
rahmenoffset = DIMENSION
linkeroffset =
rechterabstand =
obenoffset = klein mittel gross zeile DIMENSION
untenoffset = klein mittel gross zeile DIMENSION
stil =
farbe = COLOR

\setuptextflow [...¹...] [...²...]

1 NAME
2 breite = DIMENSION
stil =
farbe = COLOR

\setuptooltip [...¹...] [...²...]

1 NAME
2 platz = links mittig rechts
inherits: \stelleumrahmtein

\setupunit [...¹...] [...²...]

1 NAME
2 methode = 1 2 3 4 5 6
language = SPRACHE
alternative = text mathematik
order = reverse normal
seperator = klein mittel gross normal kein NAME
spatium = klein mittel gross normal kein NAME
stil =
farbe = COLOR

\setupunittext [...¹] [...²...]

1 SPRACHE
2 KEY = VALUE

\setupuserpagenumber [...,*...,...]

* viewerprefix = TEXT
status = start stop kein behalte leer
inherits: \setupcounter

\setupversion [...]

* konzept datei temporaer endfassung NAME

\setupviewerlayer [...,*...,...]

* titel = TEXT
status = start stop
export = ja nein
druckbar = ja nein
bereich = lokal global
methode = kein befehl

\setupvspacing [...,*...,...]

* inherits: \vspacing

\setupwithargument {...¹} {...²}

1 NAME
2 CONTENT

\setupwithargumentswapped {...¹} {...²}

1 CONTENT
2 NAME

\setupxml [...,*...,...]

* default = versteckt kein text
compress = ja nein

\setupxtable [...,¹,...] [...,*²...,...]

1 NAME
2 textbreite = DIMENSION lokal
fliesstext = inherits: \stellefliesstextein
spaceinbetween = inherits: \blanko
option = tight max strecken breite hoehe fest
texthoehe = DIMENSION
maxbreite = DIMENSION
spaltenabstand = DIMENSION
linkerrandabstand = DIMENSION
rechterrandaabstand = DIMENSION
kopfzeile = wiederholen
fusszeile = wiederholen
liniendicke = DIMENSION
split = ja nein wiederholen auto
splitoffset = DIMENSION
selbeseite = vor nach beide
abstand = DIMENSION
inherits: \stelleumrahmtein

\setuvalue {...¹} {...²}

1 NAME
2 CONTENT

\setuxvalue {...¹} {...²}

1 NAME
2 CONTENT

$$\backslash\mathrm{setvalue}\ \{.\!.\!.\}^1\ \{.\!.\!.\}^2$$

1	NAME
2	CONTENT

```
\setvariable {.^1.} {.^2.} {.^3.}
```

```
1  NAME
2  KEY
3  VALUE
```

```
\setvariables [...]1 [...,...]2 [...,...]
```

```

1  NAME
2  set      = BEFEHL
   reset    = BEFEHL
   KEY      = VALUE

```

```
\setvisualizerfont [.*.]
```

* FONT

`\setwidthof ... \to ...`

```
1  TEXT
2  CSNAME
```

$$\backslash \text{setxmeasure} \{ \dots \}^1 \{ \dots \}^2$$

1	NAME
2	DIMENSION

$$\backslash \text{setxvalue} \{.^1..\} \{.^2..\}$$

1	NAME
2	CONTENT

```
\setxvariable {...} {...} {...}
```

```
1  NAME
2  KEY
3  VALUE
```

$$\backslash \text{setxvariables} \left[\dots \right] \left[\dots, \dots \overset{2}{=} \dots, \dots \right]$$

```

1  NAME
2  set      = BEFEHL
   reset    = BEFEHL
   KEY      = VALUE

```

$$\frac{...}{...}$$

1 CONTENT

2 CONTENT

$$\backslash\mathrm{shapedhbox}\{.\ldots\}$$

* CONTENT

\shiftdown {...} * CONTENT
\shiftup {...} * CONTENT
\shift {...} * CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [...,.*=...,...] * specification = NAME * dataset = NAME * field =
\showbtxdatasetauthors [...]
* NAME
\showbtxdatasetcompleteness [...,.*=...,...] * specification = NAME * dataset = NAME * field =
\showbtxdatasetcompleteness [...]
* NAME
\showbtxdatasetfields [...,.*=...,...] * specification = NAME * dataset = NAME * field =
\showbtxdatasetfields [...]
* NAME
\showbtxfields [...,.*=...,...] * rotation = NUMBER * specification = NAME
\showbtxfields [...]
* NAME
\showbtxhashedauthors [...]
* TEXT
\showbtxtables [...]
* TEXT

\showchardata {...} * TEXT
\showcharratio {...} * TEXT
\showcolorbar [...]
* COLOR
\showcolorcomponents [...]
* COLOR
\showcolorset [...]
* COLOR
\showcolorstruts
\showcounter [...]
* NAME
\showdirectives
\showdirlsinmargin
\showedebuginfo
\showexperiments
\showfont [...] [...] [...] 1 FONT 2 NUMMER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [...] [...] * inherits: \stellefließstextein
\showfontstyle [...] [...] [...] [...] 1 inherits: \stellefließstextein 2 rm ss tt mm hw cg 3 tf bf it sl bi bs 4 alles NUMMER
\showglyphs

<code>\showgridsnapping</code>
<code>\showhelp {...} [...]</code> 1 TEXT 2 REFERENCE
<code>\showhyphenationtrace [...] [...]</code> 1 SPRACHE 2 TEXT
<code>\showhyphens {...}</code> * TEXT
<code>\showinjector [...,*...]</code> * NAME
<code>\showjustification</code>
<code>\showkerning {...}</code> * TEXT
<code>\showlayoutcomponents</code>
<code>\showligature {...}</code> * TEXT
<code>\showligatures [...]</code> * FONT
<code>\showlogcategories</code>
<code>\showmargins</code>
<code>\showmessage {...} {...} {..., ...}</code> 1 NAME 2 NAME NUMBER 3 TEXT
<code>\showminimalbaseline</code>
<code>\shownextbox \... {...}</code> 1 CSNAME 2 CONTENT
<code>\showotfcomposition {...} {...} {...}</code> 1 FONT 2 -1 1 +1 12r r2l 3 TEXT

<pre>\showparentchain \¹... {²...}</pre> <pre>1 CSNAME</pre> <pre>2 NAME</pre>
<pre>\showsetupsdefinition [...]</pre> <pre>* NAME</pre>
<pre>\showsymbolset [...]</pre> <pre>* NAME</pre>
<pre>\showtimer {[*]...}</pre> <pre>* TEXT</pre>
<pre>\showtokens [...]</pre> <pre>* NAME</pre>
<pre>\showtrackers</pre>
<pre>\showvalue {[*]...}</pre> <pre>* NAME</pre>
<pre>\showvariable {¹...} {²...}</pre> <pre>1 NAME</pre> <pre>2 KEY</pre>
<pre>\showwarning {¹...} {²...} {...,³...}</pre> <pre>1 NAME</pre> <pre>2 NAME NUMBER</pre> <pre>3 TEXT</pre>
<pre>\simplealignedbox {¹...} {²...} {³...}</pre> <pre>1 DIMENSION</pre> <pre>2</pre> <pre>3 CONTENT</pre>
<pre>\simplealignedboxplus {¹...} {²...} {³...} {⁴...}</pre> <pre>1 DIMENSION</pre> <pre>2</pre> <pre>3 TEXT</pre> <pre>4 CONTENT</pre>
<pre>\simplealignedspreadbox {¹...} {²...} {³...}</pre> <pre>1 DIMENSION</pre> <pre>2</pre> <pre>3 CONTENT</pre>

`\simplegroupedcommand {1.} {2.}`

1 BEFEHL

2 BEFEHL

`\simplereversealignedbox {1.} {2.} {3.}`

1 DIMENSION

2

3 CONTENT

`\simplereversealignedboxplus {1.} {2.} {3.} {4.}`

1 DIMENSION

2

3 TEXT

4 CONTENT

`\singalcharacteralign {1.} {2.}`

1 NUMMER

2 NUMMER

`\singlebond`

`\sixthofsixarguments {1.} {2.} {3.} {4.} {5.} {6.}`

1 TEXT

2 TEXT

3 TEXT

4 TEXT

5 TEXT

6 TEXT

`\slanted`

`\slantedbold`

`\slicepages [1.] [...2...] [...3...]`

1 FILE

2 offset = DIMENSION
 hoffset = DIMENSION
 voffset = DIMENSION
 breite = DIMENSION
 hoehe = DIMENSION
 n = NUMMER

3 offset = DIMENSION
 hoffset = DIMENSION
 voffset = DIMENSION
 breite = DIMENSION
 hoehe = DIMENSION
 n = NUMMER

`\slovenianNumerals {*.}`

* NUMMER

<code>\sloveniannumerals {...}</code> * NUMBER
<code>\small</code>
<code>\smallbodyfont</code>
<code>\smallbold</code>
<code>\smallbolditalic</code>
<code>\smallboldslanted</code>
<code>\smallcappedcharacters {...}</code> * NUMBER
<code>\smallcappedromannumerals {...}</code> * NUMBER
<code>\smaller</code>
<code>\smallitalicbold</code>
<code>\smallnormal</code>
<code>\smallskip</code>
<code>\smallslanted</code>
<code>\smallslantedbold</code>
<code>\smalltype</code>
<code>\smash [...] {...}</code> 1 w h d t b 2 CONTENT
<code>\smashbox ...</code> * CSNAME NUMBER
<code>\smashboxed ...</code> * CSNAME NUMBER
<code>\smashedhbox .¹ {...}</code> 1 TEXT 2 CONTENT

<p><code>\smashedvbox ¹... {²...}</code></p> <p>1 TEXT</p> <p>2 CONTENT</p>
<p><code>\snaptogrid [¹...] \²... {³...}</code></p> <p>1</p> <p>2 CSNAME</p> <p>3 CONTENT</p>
<p><code>\snaptogrid [...,¹...] \²... {³...}</code></p> <p>1 inherits: \definegridsnapping</p> <p>2 CSNAME</p> <p>3 CONTENT</p>
<p><code>\someheadnumber [¹...] [²...]</code></p> <p>1 ABSCHNITT</p> <p>2 vorig aktuell folgende erste letzte</p>
<p><code>\somekindoftab [...,[*]...,...]</code></p> <p>* alternative = horizontal vertikal</p> <p>breite = DIMENSION</p> <p>hoehe = DIMENSION</p> <p>n = NUMMER</p> <p>m = NUMMER</p>
<p><code>\somalocalfloat</code></p>
<p><code>\somenamedheadnumber {¹...} {²...}</code></p> <p>1 ABSCHNITT</p> <p>2 vorig aktuell folgende erste letzte</p>
<p><code>\someplace {¹...} {²...} {³...} {⁴...} {⁵...} [⁶...]</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 TEXT</p> <p>4 TEXT</p> <p>5 TEXT</p> <p>6 REFERENCE</p>
<p><code>\sorting [¹...] {²...}</code></p> <p>1 NAME</p> <p>2 CONTENT</p>
<p><code>\spalte [...,[*]...]</code></p> <p>* inherits: \columnbreak</p>
<p><code>\spanishNumerals {[*]...}</code></p> <p>* NUMMER</p>

<code>\spanishnumerals {...}</code> * NUMMER
<code>\spatium</code>
<code>\speech {...}</code> * CONTENT
<code>\spiegeln {...}</code> * CONTENT
<code>\splitdfrac {...} {...}</code> 1 CONTENT 2 CONTENT
<code>\splitfilename {...}</code> * FILE
<code>\splitfrac {...} {...}</code> 1 CONTENT 2 CONTENT
<code>\splitoffbase</code>
<code>\splitofffull</code>
<code>\splitoffkind</code>
<code>\splitoffname</code>
<code>\splitoffpath</code>
<code>\splitoffroot</code>
<code>\splitofftokens ... \from ... \to ...</code> 1 TEXT 2 TEXT 3 CSNAME
<code>\splitofftype</code>
<code>\splitstring ... \at ... \to ... \and ...</code> 1 TEXT 2 TEXT 3 CSNAME 4 CSNAME
<code>\sprache [...]</code> * SPRACHE

<code>\language</code>
<code>\spreadhbox ...</code> <code>* CSNAME NUMBER</code>
<code>\sqrt [...] {...}</code> <code>1 TEXT</code> <code>2 CONTENT</code>
<code>\stackrel{...}{...}</code> <code>1 CONTENT</code> <code>2 CONTENT</code>
<code>\startalign [...,*...,...] ... \stopalign</code> <code>* inherits: \setupmathalignment</code>
<code>\startalignment [...,*...] ... \stopalignment</code> <code>* inherits: \stelleausrichtungsein</code>
<code>\startallmodes [...,*...] ... \stopallmodes</code> <code>* NAME</code>
<code>\startappendices [...,*...,...] ... \stopappendices</code> <code>* bookmark = TEXT</code> <code>inherits: \stelleabschnittsblockein</code>
<code>\startattachment [...] [...,*...,...] ... \stopattachment</code> <code>1 NAME</code> <code>2 inherits: \setupattachment</code>
<code>\startattachment [...] [...,*...,...] ... \stopattachment</code> <code>1 NAME</code> <code>2 inherits: \setupattachment</code>
<code>\startbackmatter [...,*...,...] ... \stopbackmatter</code> <code>* bookmark = TEXT</code> <code>inherits: \stelleabschnittsblockein</code>
<code>\startbar [...] ... \stopbar</code> <code>* NAME</code>
<code>\startbitmapimage [...,*...,...] ... \stopbitmapimage</code> <code>* farbe = rgb cmyk grau</code> <code>breite = DIMENSION</code> <code>hoehe = DIMENSION</code> <code>x = NUMMER</code> <code>y = NUMMER</code>
<code>\startblockquote [...,*...] ... \stopblockquote</code> <code>* inherits: \startenger</code>

<code>\startbodymatter [...,...[*]...,...] ... \stopbodymatter</code> <code>* bookmark = TEXT</code> <code>inherits: \stelleabschnittsblockein</code>
<code>\startboxedcolumns [...,...[*]...,...] ... \stopboxedcolumns</code> <code>* inherits: \setupmixedcolumns</code>
<code>\startbtxlabeltext [...¹...] [...²...] ... \stopbtxlabeltext</code> <code>1 SPRACHE</code> <code>2 KEY</code>
<code>\startbtxrenderingdefinitions [...[*]] ... \stopbtxrenderingdefinitions</code> <code>* NAME</code>
<code>\startbuffer [...[*]] ... \stopbuffer</code> <code>* NAME</code>
<code>\startpuffer ... \stoppuffer</code>
<code>\startbut [...[*]] ... \stopbut</code> <code>* REFERENCE</code>
<code>\startcases [...,...[*]...,...] ... \stopcases</code> <code>* inherits: \setupmathcases</code>
<code>\startcatcodetable \...[*] ... \stopcatcodetable</code> <code>* CSNAME</code>
<code>\startcentraligned ... \stopcentraligned</code>
<code>\startchapter [...,...¹...,...] [...,...²...,...] ... \stopchapter</code> <code>1 titel = TEXT</code> <code>bookmark = TEXT</code> <code>beschriftung = TEXT</code> <code>liste = TEXT</code> <code>referenz = REFERENCE</code> <code>eigenenummer = TEXT</code> <code>2 KEY = VALUE</code>
<code>\startcharacteralign [...[*]] ... \stopcharacteralign</code> <code>* TEXT number->TEXT text->TEXT</code>
<code>\startcheckedfences ... \stopcheckedfences</code>
<code>\startchemical [...¹] [...,...²...,...] ... \stopchemical</code> <code>1 NAME</code> <code>2 inherits: \setupchemical</code>
<code>\startcollect ... \stopcollect</code>
<code>\startcollecting ... \stopcollecting</code>

<code>\startcolorintent [...] ... \stopcolorintent</code> * knockout overprint kein
<code>\startcoloronly [...] ... \stopcoloronly</code> * COLOR
<code>\startcolorset [...] ... \stopcolorset</code> * NAME
<code>\startcolumns [...,..¹...,...] ... \stopcolumns</code> * inherits: \stellesspaltenein
<code>\startcolumnspan [...,..¹...,...] ... \stopcolumnspan</code> * inherits: \setupcolumnspan
<code>\startcombination [...¹] [...²] ... \stopcombination</code> 1 NAME 2 N*M
<code>\startcombination [...¹] [...,..²...,...] ... \stopcombination</code> 1 NAME 2 inherits: \setupcombination
<code>\startcomment [...¹] [...,..²...,...] ... \stopcomment</code> 1 TEXT 2 inherits: \stellekommentarein
<code>\startkommentar [...¹] [...,..²...,...] ... \stopkommentar</code> 1 TEXT 2 inherits: \stellekommentarein
<code>\startcom ... \stopcom</code>
<code>\startcontextcode ... \stopcontextcode</code>
<code>\startcontextdefinitioncode ... \stopcontextdefinitioncode</code>
<code>\startctxfunction .* ... \stopctxfunction</code> * NAME
<code>\startctxfunctiondefinition .* ... \stopctxfunctiondefinition</code> * NAME
<code>\startcurrentcolor ... \stopcurrentcolor</code>
<code>\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper</code>

$\backslash\startdelimited [.^1.] [...^2,...] \dots \backstopdelimited$ 1 NAME 2 inherits: \startenger
$\back\startdelimitedtext [.^1.] [...^2,...] \dots \backstopdelimitedtext$ 1 NAME 2 inherits: \startenger
$\back\startdelimitedtext [...^*,...] \dots \backstopdelimitedtext$ * inherits: \startenger
$\back\startbeschreibung [...^*,...] \dots \backstopbeschreibung$ * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE
$\back\startbeschreibung [...^1,...] \{.^2.\} \dots \backstopbeschreibung$ 1 REFERENCE 2 TEXT
$\back\startdisplaymath \dots \backstopdisplaymath$
$\back\startdmath \dots \backstopdmath$
$\back\startdocument [...^*,...] \dots \backstopdocument$ * inherits: \setupdocument
$\back\starteffect [...^*] \dots \backstopeffect$ * NAME
$\back\starteffect \dots \backstopeffect$
$\back\startembeddedxtable [...^*,...] \dots \backstopembeddedxtable$ * inherits: \setupxtable
$\back\startembeddedxtable [...^*] \dots \backstopembeddedxtable$ * NAME
$\back\startendnote [...^*,...] \dots \backstopendnote$ * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE
$\back\startendnote [...^*,...] \dots \backstopendnote$ * REFERENCE

<pre> \startnummerierung [...,*...,...] ... \stopnummerierung * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE </pre>
<pre> \startnummerierung [...,¹...] {..².} ... \stopnummerierung 1 REFERENCE 2 TEXT </pre>
<pre> \startexceptions [...*] ... \stopexceptions * SPRACHE </pre>
<pre> \startexpanded ... \stopexpanded </pre>
<pre> \startexpandedcollect ... \stopexpandedcollect </pre>
<pre> \startextendedcatcodetable \.* ... \stopextendedcatcodetable * CSNAME </pre>
<pre> \startexternalfigurecollection [...*] ... \stopexternalfigurecollection * NAME </pre>
<pre> \startfarbe [...*] ... \stopfarbe * COLOR </pre>
<pre> \startfigure [¹...] [²...] [...,³...,...] ... \stopfigure 1 NAME 2 FILE 3 inherits: \externeabbildung </pre>
<pre> \startfiguretext [...,¹...] [...,²...] {..³.} ... \stopfiguretext 1 2 REFERENCE 3 TEXT </pre>
<pre> \startfittingpage [¹...] [...,²...,...] ... \stopfittingpage 1 NAME 2 inherits: \setupfittingpage </pre>
<pre> \startfittingpage [...,*...,...] ... \stopfittingpage * inherits: \setupfittingpage </pre>
<pre> \startfloatcombination [...*] ... \stopfloatcombination * N*M NAME </pre>
<pre> \startfloatcombination [...,*...,...] ... \stopfloatcombination * inherits: \setupcombination </pre>

`\startgleitobjekttext [...1,...] [...2,...] {...3} ... \stopgleitobjekttext`

1

2 REFERENCE

3 TEXT

`\startfont [...] ... \stopfont`

* FONT

`\startfontclass [...] ... \stopfontclass`

* jede NAME

`\startfontsolution [...] ... \stopfontsolution`

* NAME

`\startformula [...*,...] ... \stopformula`

* gepackt tight mittig rahmen inherits: \stellefliesstextein

`\startformulas [...*,...] ... \stopformulas`

* + - REFERENCE

`\startformelformula [...*,...] ... \stopformelformula`

* gepackt tight mittig rahmen inherits: \stellefliesstextein

`\startframedcontent [...] ... \stopframedcontent`

* NAME aus

`\startframedtext [...1] [...2,...2,...] ... \stopframedtext`

1 links rechts mittig kein

2 inherits: \setupframedtext

`\startumrahmtertext [...1] [...2,...2,...] ... \stopumrahmtertext`

1 links rechts mittig kein

2 inherits: \setupframedtext

`\startfrontmatter [...*,...] ... \stopfrontmatter`

* bookmark = TEXT
inherits: \stelleabschnittsblockein

`\startfussnote [...*,...] ... \stopfussnote`

* titel = TEXT
bookmark = TEXT
liste = TEXT
referenz = REFERENCE

`\startfussnote [...*,...] ... \stopfussnote`

* REFERENCE

$$\backslash\text{startgeg} \left[\dots \right] \left[\dots, \dots \overset{2}{=} \dots, \dots \right] \dots \backslash\text{stopgeg}$$

1 NAME

```
2 inherits: \stelletabulatorein
```

`\startgot [...] ... \stopgot`

* REFERENCE

$$\backslash\mathrm{startgraphicstext} \left[\dots^1, \dots \right] \left[\dots^2, \dots \right] \{ \dots^3 \} \dots \backslash\mathrm{stopgraphicstext}$$

1

2 REFERENCE

3 TEXT

```
\startgridsnapping [...] ... \stopgridsnapping
```

*

```
\startgridsnapping [...,*...] ... \stopgridsnapping
```

```
* inherits: \definegridsnapping
```

`\starthboxestohbox ... \stopthboxestohbox`

`\starhelptext [...] ... \stophelptext`

* REFERENCE

`\starthelp [...] ... \stophelp`

* REFERENCE

`\starthiding ... \stophiding`

```
\starthighlight [...] ... \stophighlight
```

* NAME

$$\backslash\mathrm{starthintergrund} \left[\dots, \dots^* \dots, \dots \right] \dots \backslash\mathrm{stopphintergrund}$$

```
* inherits: \stellehintergrundein
```

$$\backslash starthintergrund \left[\dots, \dots \overset{*}{=} \dots, \dots \right] \dots \backslash stophintergrund$$

```
* inherits: \stellehintergrundein
```

`\starthyphenation [...,*...] ... \stopthyphenation`

* original tex default hyphenate expanded traditional kein

$$\backslash\mathrm{startimath} \dots \backslash\mathrm{stopimath}$$

```
\startindentedtext [...] ... \stopindentedtext
```

* NAME

`\startindentedtext ... \stopindentedtext`

<pre>\startinteraction [...] ... \stopinteraction</pre> <p>* versteckt NAME</p>
<pre>\startinteraktionsmenue [...] ... \stopinteraktionsmenue</pre> <p>* NAME</p>
<pre>\startinterface ... \stopinterface</pre> <p>* alles SPRACHE</p>
<pre>\startintermezzotext [...¹,...] [...²,...] {...³} ... \stopintermezzotext</pre> <p>1</p> <p>2 REFERENCE</p> <p>3 TEXT</p>
<pre>\startintertext ... \stopintertext</pre>
<pre>\startitemgroup [...¹] [...²,...] [...³...,...] ... \stopitemgroup</pre> <p>1 NAME</p> <p>2 inherits: \setupitemgroup</p> <p>3 inherits: \setupitemgroup</p>
<pre>\startitemgroup [...¹,...] [...²...,...] ... \stopitemgroup</pre> <p>1 inherits: \setupitemgroup</p> <p>2 inherits: \setupitemgroup</p>
<pre>\startitemize [...¹,...] [...²...,...] ... \stopitemize</pre> <p>1 inherits: \setupitemgroup</p> <p>2 inherits: \setupitemgroup</p>
<pre>\startJScode ...¹ ...² ...³ ... \stopJScode</pre> <p>1 NAME</p> <p>2 uses</p> <p>3 NAME</p>
<pre>\startJSreamble ...¹ ...² ...³ ... \stopJSreamble</pre> <p>1 NAME</p> <p>2 verwende</p> <p>3 now later</p>
<pre>\startkleinerdurchschuss [...] ... \stopkleinerdurchschuss</pre> <p>* blanko</p>
<pre>\startknockout ... \stopknockout</pre>
<pre>\startkomponente [...] ... \stopkomponente</pre> <p>* FILE *</p>

\startkomponente ... \stopkomponente * FILE *
\startkopf [... ¹ ,...] {... ² } ... \stopkopf 1 REFERENCE 2 TEXT
\startLUA [... [*] ... [*] ...] ... \stopLUA * inherits: \stelletippenein
\startlua [... [*] ...] ... \stoplua * fortsetzten
\startlabeltext [... ¹] [... ²] ... \stoplabeltext 1 SPRACHE 2 KEY
\startlabeltext [... ¹] [... ²] ... \stoplabeltext 1 SPRACHE 2 KEY
\startlayout [... [*]] ... \stoplayout * NAME
\startlegend [... ¹] [... ² ... ² ...] ... \stoplegend 1 NAME 2 inherits: \stelletabulatorein
\startlinealignment [... [*]] ... \stoplinealignment * links mittig rechts max
\startlinecorrection [... [*] ...] ... \stoplinecorrection * blanko inherits: \blanko
\startlinenote [... ¹] {... ² } 1 REFERENCE 2 TEXT
\startlinenote [... ¹] {... ² } 1 REFERENCE 2 TEXT
\startlinenumbering [... ¹] [... ² ... ² ...] ... \stoplinenumbering 1 NAME 2 inherits: \stellezeilennummerierungein

\startlinenumbering [¹ ...] [²] ... \stoplinenumbering 1 NAME 2 fortsetzten NUMMER
\startlines [...,*...] ... \stoplines * inherits: \stellezeilenein
\startzeilen [...,*...] ... \stopzeilen * inherits: \stellezeilenein
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\startlinetablecell [...,*...] ... \stoplinetablecell * inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinksbuendig ... \stoplinksbuendig
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocallinecorrection [...,*...] ... \stoplocallinecorrection * blanko inherits: \blanko
\startlocalnotes [...,*...] ... \stoplocalnotes * NAME
\startlocalsetups [¹ ...] [²] ... \stoplocalsetups 1 gritter 2 NAME
\startlocalsetups .* ... \stoplocalsetups * NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [...] ... \stopluaparameterset * NAME
\startluasetups [¹ ...] [²] ... \stopluasetups 1 gritter 2 NAME

<code>\startluasetups ... \stopluasetups</code> <code>* NAME</code>
<code>\startMPclip {...} ... \stopMPclip</code> <code>* NAME</code>
<code>\startMPcode {...} ... \stopMPcode</code> <code>* NAME</code>
<code>\startMPdefinitions {...} ... \stopMPdefinitions</code> <code>* NAME</code>
<code>\startMPdrawing [...] ... \stopMPdrawing</code> <code>* -</code>
<code>\startMPenvironment [...] ... \stopMPenvironment</code> <code>* zuruecksetzten global +</code>
<code>\startMPextensions {...,*...} ... \stopMPextensions</code> <code>* NAME</code>
<code>\startMPinclusions [¹...] {²...} ... \stopMPinclusions</code> <code>1 +</code> <code>2 NAME</code>
<code>\startMPinitializations ... \stopMPinitializations</code>
<code>\startMPpage [...,*...,...] ... \stopMPpage</code> <code>* inherits: \setupfittingpage</code>
<code>\startMPpositiongraphic {¹...} {²...,...} ... \stopMPpositiongraphic</code> <code>1 NAME</code> <code>2 KEY</code>
<code>\startMPpositionmethod {...} ... \stopMPpositionmethod</code> <code>* NAME</code>
<code>\startMPrun {...} ... \stopMPrun</code> <code>* NAME</code>
<code>\startMP [...,*...,...] ... \stopMP</code> <code>* inherits: \stelletippenein</code>
<code>\startMP [...,*...] ... \stopMP</code> <code>* fortsetzen</code>
<code>\startmarginallinie [...] ... \stopmarginallinie</code> <code>* NUMMER</code>

$\backslash\mathrm{startmarginallinie} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmarginallinie}$ <p>* inherits: $\backslash\mathrm{setupmarginrule}$</p>
$\backslash\mathrm{startmarginblock} [\dots] \dots \backslash\mathrm{stopmarginblock}$ <p>* NAME</p>
$\backslash\mathrm{startmarkedcontent} [\dots] \dots \backslash\mathrm{stopmarkedcontent}$ <p>* zuruecksetzten alles NAME</p>
$\backslash\mathrm{startmathalignment} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathalignment}$ <p>* inherits: $\backslash\mathrm{setupmathalignment}$</p>
$\backslash\mathrm{startmathalignment} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathalignment}$ <p>* inherits: $\backslash\mathrm{setupmathalignment}$</p>
$\backslash\mathrm{startmathcases} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathcases}$ <p>* inherits: $\backslash\mathrm{setupmathcases}$</p>
$\backslash\mathrm{startmathcases} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathcases}$ <p>* inherits: $\backslash\mathrm{setupmathcases}$</p>
$\backslash\mathrm{startmathlabeltext} [\dots] [\dots] \dots \backslash\mathrm{stopmathlabeltext}$ <p>1 SPRACHE 2 KEY</p>
$\backslash\mathrm{startmathmatrix} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathmatrix}$ <p>* inherits: $\backslash\mathrm{setupmathmatrix}$</p>
$\backslash\mathrm{startmathmatrix} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathmatrix}$ <p>* inherits: $\backslash\mathrm{setupmathmatrix}$</p>
$\backslash\mathrm{startmathmode} \dots \backslash\mathrm{stopmathmode}$
$\backslash\mathrm{startmathstyle} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmathstyle}$ <p>* NAME</p>
$\backslash\mathrm{startmatrices} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmatrices}$ <p>* inherits: $\backslash\mathrm{setupmathmatrix}$</p>
$\backslash\mathrm{startmatrix} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmatrix}$ <p>* inherits: $\backslash\mathrm{setupmathmatrix}$</p>
$\backslash\mathrm{startmaxaligned} \dots \backslash\mathrm{stopmaxaligned}$
$\backslash\mathrm{startmdformula} [\dots\stackrel{*}{=}\dots] \dots \backslash\mathrm{stopmdformula}$ <p>* gepackt tight mittig rahmen inherits: $\backslash\mathrm{stellefliesstextein}$</p>
$\backslash\mathrm{startmiddlealigned} \dots \backslash\mathrm{stopmiddlealigned}$

<pre> \startmixedcolumns [...¹] [...²...] ... \stopmixedcolumns 1 NAME 2 inherits: \setupmixedcolumns </pre>
<pre> \startmixedcolumns [...[*]...] ... \stopmixedcolumns * inherits: \setupmixedcolumns </pre>
<pre> \startmode [...[*]...] ... \stopmode * NAME </pre>
<pre> \startmodeset [...¹...] {...²} ... \stopmodeset 1 NAME default 2 CONTENT </pre>
<pre> \startmoduletestsection ... \stopmoduletestsection </pre>
<pre> \startmodule [...[*]] ... \stopmodule * FILE </pre>
<pre> \startmodule ..[*] ... \stopmodule * FILE </pre>
<pre> \startmpformula [...[*]...] ... \stopmpformula * gepackt tight mittig rahmen inherits: \stellefliesstextein </pre>
<pre> \startnamedsection [...¹] [...²...] [...³...] ... \stopnamedsection 1 ABSCHNITT 2 titel = TEXT bookmark = TEXT beschriftung = TEXT liste = TEXT referenz = REFERENCE eigenenummer = TEXT 3 KEY = VALUE </pre>
<pre> \startnamedsubformulas [...¹...] {...².} ... \stopnamedsubformulas 1 + - REFERENCE 2 TEXT </pre>
<pre> \startnarrower [...[*]...] ... \stopnarrower * [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzen </pre>
<pre> \startnarrower [...[*]...] ... \stopnarrower * [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzen </pre>
<pre> \startnarrow [...¹] [...²...] ... \stopnarrow 1 NAME 2 inherits: \stelleengerein </pre>

<pre> \startnarrow [...] [...] ... \stopnarrow 1 NAME 2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzen </pre>
<pre> \startnarrow [...,.*,...] [...] ... \stopnarrow 1 inherits: \stelleengerein 2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzen </pre>
<pre> \startnegative ... \stopnegative </pre>
<pre> \startnicelyfilledbox [...,.*,...] ... \stopnicelyfilledbox * breite = DIMENSION hoehe = DIMENSION offset = DIMENSION strut = ja nein </pre>
<pre> \startnointerference ... \stopnointerference </pre>
<pre> \startnop ... \stopnop </pre>
<pre> \startnotallmodes [...,.*,...] ... \stopnotallmodes * NAME </pre>
<pre> \startnotext ... \stopnotext </pre>
<pre> \startnote [...,.*,...] ... \stopnote * titel = TEXT bookmark = TEXT liste = TEXT referenz = REFERENCE </pre>
<pre> \startnote [...,.*,...] ... \stopnote * REFERENCE </pre>
<pre> \startnotmode [...,.*,...] ... \stopnotmode * NAME </pre>
<pre> \startoperatorortext [...] [...] ... \stopoperatorortext 1 SPRACHE 2 KEY </pre>
<pre> \startopposite ... \stopopposite </pre>
<pre> \startoutputstream [...] ... \stopoutputstream * NAME </pre>
<pre> \startoverlay ... \stopoverlay </pre>
<pre> \startoverprint ... \stopoverprint </pre>

<code>\startPARSEDXML [...,..[*]...,...] ... \stopPARSEDXML</code> <code>* inherits: \stelletippenein</code>
<code>\startPARSEDXML [...,..[*]...,...] ... \stopPARSEDXML</code> <code>* fortsetzten</code>
<code>\startpagecomment ... \stoppagecomment</code>
<code>\startpagefigure [...¹.] [...,..²...,...] ... \stoppagefigure</code> <code>1 FILE</code> <code>2 inherits: \setupexternalfigure</code>
<code>\startpagegrid [...¹.] [...,..²...,...] ... \stoppagegrid</code> <code>1 NAME</code> <code>2 inherits: \setuppagegrid</code>
<code>\startpagegridspan [...¹.] [...,..²...,...] ... \stoppagegridspan</code> <code>1 NAME</code> <code>2 inherits: \setuppagegridspan</code>
<code>\startpagegrid [...,..[*]...,...] ... \stoppagegrid</code> <code>* inherits: \setuppagegrid</code>
<code>\startpagelayout [...[*].] ... \stoppagelayout</code> <code>* seite linkerseite rechterseite</code>
<code>\startpar [...¹.] [...,..²...,...] ... \stoppar</code> <code>1 NAME</code> <code>2 inherits: \setupparagraph</code>
<code>\startparagraph [...¹.] [...,..²...,...] ... \stopparagraph</code> <code>1 NAME</code> <code>2 inherits: \setupparagraph</code>
<code>\startparagraphs [...[*].] ... \stopparagraphs</code> <code>* NAME</code>
<code>\startparagraphscell ... \stopparagraphscell</code>
<code>\startparagraphs ... \stopparagraphs</code>
<code>\startparallel ... \stopparallel</code>
<code>\startparbuilder [...[*].] ... \stopparbuilder</code> <code>* default oneline basic NAME</code>

`\startpart [...,\sup{1}...,...] [...,\sup{2}...,...] ... \stoppart`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 referenz = REFERENCE
 eigenenummer = TEXT

2 KEY = VALUE

`\startplacechemical [...,\sup{1}...,...] [...,\sup{2}...,...] ... \stopplacechemical`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

`\startplacefigure [...,\sup{1}...,...] [...,\sup{2}...,...] ... \stopplacefigure`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

`\startplacefloat [...,\sup{1}...,...] [...,\sup{2}...,...] [...,\sup{3}...,...] ... \stopplacefloat`

1 SINGULAR

2 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

3 KEY = VALUE

`\startplatzieregleitobjekt [...,\sup{1}...,...] [...,\sup{2}...,...] ... \stopplatzieregleitobjekt`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

`\startplacegraphic [...,\sup{1}...,...] [...,\sup{2}...,...] ... \stopplacegraphic`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

\startplaceintermezzo [...,\stackrel{1}{=}\dots] [...,\stackrel{2}{=}\dots] ... \stopplaceintermezzo

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

\startplacepairedbox [...,\stackrel{1}{.}] [...,\stackrel{2}{.}\dots] ... \stopplacepairedbox

1 NAME

2 inherits: \setuppairedbox

\startplatzierepairedbox [...,\stackrel{*}{=}\dots] ... \stopplatzierepairedbox

* inherits: \setuppairedbox

\startplacetable [...,\stackrel{1}{=}\dots] [...,\stackrel{2}{=}\dots] ... \stopplacetable

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 platz =
 referenz = REFERENCE

2 KEY = VALUE

\startplatziereformel [...,\stackrel{*}{=}\dots] ... \stopplatziereformel

* titel = TEXT
 suffix = TEXT
 referenz = + - TEXT

\startplatziereformel [...,\stackrel{*}{.}\dots] ... \stopplatziereformel

* + - REFERENCE

\startplatzierelegende [...,\stackrel{*}{=}\dots] ... \stopplatzierelegende

* inherits: \setuppairedbox

\startpos [...,\stackrel{*}{.}\dots] ... \stoppos

* REFERENCE

\startpositioning [...,\stackrel{1}{.}] [...,\stackrel{2}{.}\dots] ... \stoppositioning

1 NAME

2 inherits: \stellepositioniererein

\startpositionoverlay {...} ... \stoppositionoverlay

* NAME

\startpositive ... \stoppositive

\startpostponing [...,\stackrel{*}{.}] ... \stoppostponing

* [-+]NUMBER

<pre> \startprefixtext [...] [...] ... \stopprefixtext 1 SPRACHE 2 KEY </pre>
<pre> \startprocessassignmentcommand [...,*...,...] ... \stopprocessassignmentcommand * KEY = VALUE </pre>
<pre> \startprocessassignmentlist [...,*...,...] ... \stopprocessassignmentlist * KEY = VALUE </pre>
<pre> \startprocesscommacommand [...,*...] ... \stopprocesscommacommand * BEFEHL </pre>
<pre> \startprocesscommalist [...,*...] ... \stopprocesscommalist * BEFEHL </pre>
<pre> \startprodukt [...] ... \stopprodukt * FILE * </pre>
<pre> \startprodukt \stopprodukt * FILE * </pre>
<pre> \startprojekt [...] ... \stopprojekt * FILE * </pre>
<pre> \startprojekt \stopprojekt * FILE * </pre>
<pre> \startprotectedcolors ... \stopprotectedcolors </pre>
<pre> \startpsh [...] ... \stoppsh * REFERENCE </pre>
<pre> \startpublikation [...] [...] [...] ... \stoppublikation 1 NAME 2 tag = REFERENCE category = TEXT k = REFERENCE t = TEXT </pre>
<pre> \starandomized ... \stoprandomized </pre>
<pre> \starawsetups [...] [...] ... \stoprawsetups 1 gritter 2 NAME </pre>
<pre> \starawsetups \stoprawsetups * NAME </pre>

<p><code>\startraw [...] ... \stopraw</code></p> <p>* REFERENCE</p>
<p><code>\startreadingfile ... \stopreadingfile</code></p>
<p><code>\startrechtsbuendig ... \stoprechtsbuendig</code></p>
<p><code>\startregime [...] ... \stopregime</code></p> <p>* inherits: \enableregime</p>
<p><code>\startregister [¹] [²] [³] [⁴] [...⁵+...]</code></p> <p>1 NAME</p> <p>2 NAME</p> <p>3 TEXT</p> <p>4 TEXT PROCESSOR->TEXT</p> <p>5 INDEX</p>
<p><code>\startreusableMPgraphic {¹} {...²,...} ... \stopreusableMPgraphic</code></p> <p>1 NAME</p> <p>2 KEY</p>
<p><code>\startrob [...] ... \stoprob</code></p> <p>* REFERENCE</p>
<p><code>\startrul ... \stoprul</code></p>
<p><code>\startscript [...] ... \stopscript</code></p> <p>* hangul hanzi nihongo ethiopic thai test NAME</p>
<p><code>\startsdformula [...[*],...] ... \stopsdformula</code></p> <p>* gepackt tight mittig rahmen inherits: \stellefliesstextein</p>
<p><code>\startsection [...¹,...²,...] [...²,...²,...] ... \stopsection</code></p> <p>1 titel = TEXT</p> <p>bookmark = TEXT</p> <p>beschriftung = TEXT</p> <p>liste = TEXT</p> <p>referenz = REFERENCE</p> <p>eigenenummer = TEXT</p> <p>2 KEY = VALUE</p>
<p><code>\startsectionblock [¹] [...²,...²,...] ... \stopsectionblock</code></p> <p>1 NAME</p> <p>2 bookmark = TEXT</p> <p>inherits: \stelleabschnittsblockein</p>
<p><code>\startsectionblockenvironment [...] ... \stopsectionblockenvironment</code></p> <p>* NAME</p>

`\startsectionblock [...*...] ... \stopsectionblock`

`* bookmark = TEXT`
`inherits: \stelleabschnittsblockein`

`\startsectionlevel [...1] [...2...] [...3...] ... \stopsectionlevel`

1 NAME

2 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenennummer = TEXT

3 KEY = VALUE

`\startabsatz [...1...] [...2...] ... \stopabsatz`

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenennummer = TEXT

2 KEY = VALUE

`\startsetups [...1] [...2] ... \stopsetups`

1 gritter

2 NAME

`\startsetups .*... \stopsetups`

`* NAME`

`\startshift [...*] ... \stopshift`

`* NAME`

`\startsidebar [...1] [...2...] ... \stopsidebar`

1 NAME

2 inherits: \setupsidebar

`\startsimplecolumns [...*...] ... \stopsimplecolumns`

`* inherits: \setsimplecolumnhsize`

`\startspecialitem [...1] [...2,...] ... \stopspecialitem`

1 pos

2 REFERENCE

`\startspecialitem [...1] {...2} ... \stopspecialitem`

1 sym ran mar

2 TEXT

`\startspecialitem [...*] ... \stopspecialitem`

`* unter its`

`\startspeech [...,*...] ... \stopspeech`

* inherits: \startenger

`\startspformula [...,*...] ... \stopspformula`

* gepackt tight mittig rahmen inherits: \stellefliesstextein

`\startspread ... \stopspread`

`\start [...*] ... \stop`

* NAME

`\startstartstop ... \stopstartstop`

`\startstaticMPfigure {...*} ... \stopstaticMPfigure`

* NAME

`\startstaticMPgraphic {...1.} {...2,...} ... \stopstaticMPgraphic`

1 NAME

2 KEY

`\startstop {...*}`

* CONTENT

`\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter`

`\startstructurepageregister [...1.] [...2.] [...,3...4...5,...] [...,6...7...8,...]`

1 NAME

2 NAME

3 label = NAME
keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
alternative = TEXT

4 KEY = VALUE

`\startstyle ... \stopstyle`

`\startstyle [...*] ... \stopstyle`

* NAME FONT

`\startstyle [...,*...*,...] ... \stopstyle`

* inherits: \setupstyle

`\startsubformulas [...,*...] ... \stopsubformulas`

* + - REFERENCE

\startsubject [...¹...] [...²...] ... \stopsubject

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

\startsubjectlevel [...¹] [...²...] [...³...] ... \stopsubjectlevel

1 NAME

2 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

3 KEY = VALUE

\startsubsection [...¹...] [...²...] ... \stopsubsection

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

\startsubsentence ... \stopsubsentence

\startsubstack ... \stopsubstack

\startsubsubject [...¹...] [...²...] ... \stopsubsubject

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

\startsubsubsection [...¹...] [...²...] ... \stopsubsubsection

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

\startsubsubsubject [...¹...] [...²...] ... \stopsubsubsubject

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

`\startsubsubsubsection [...,\s1,...] [...,\s2,...] ... \stopsubsubsubsection`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 referenz = REFERENCE
 eigenennummer = TEXT

2 KEY = VALUE

`\startsubsubsubsubject [...,\s1,...] [...,\s2,...] ... \stopsubsubsubsubject`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 referenz = REFERENCE
 eigenennummer = TEXT

2 KEY = VALUE

`\startsubsubsubsubsection [...,\s1,...] [...,\s2,...] ... \stopsubsubsubsubsection`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 referenz = REFERENCE
 eigenennummer = TEXT

2 KEY = VALUE

`\startsubsubsubsubsubject [...,\s1,...] [...,\s2,...] ... \stopsubsubsubsubsubject`

1 titel = TEXT
 bookmark = TEXT
 beschriftung = TEXT
 liste = TEXT
 referenz = REFERENCE
 eigenennummer = TEXT

2 KEY = VALUE

`\startsymbolset [...]\stopsymbolset`

* NAME

`\startTABLE [...,\s*,...] ... \stopTABLE`

* inherits: \setupTABLE

`\startTABLEbody [...,\s*,...] ... \stopTABLEbody`

* inherits: \setupTABLE

`\startTABLEfoot [...,\s*,...] ... \stopTABLEfoot`

* inherits: \setupTABLE

`\startTABLEhead [...,\s*,...] ... \stopTABLEhead`

* inherits: \setupTABLE

`\startTABLEnext [...,\s*,...] ... \stopTABLEnext`

* inherits: \setupTABLE

`\startTEXpage [...,\s*,...] ... \stopTEXpage`

* inherits: \setupfittingpage

$\backslash\text{startTEX} [\dots^*\dots] \dots \backslash\text{stopTEX}$ * inherits: $\backslash\text{stelletippenein}$
$\backslash\text{startTEX} [\dots^*\dots] \dots \backslash\text{stopTEX}$ * fortsetzten
$\backslash\text{starttablehead} [\dots] \dots \backslash\text{stoptablehead}$ * NAME
$\backslash\text{starttables} [\dots] \dots \backslash\text{stoptables}$ * TEMPLATE
$\backslash\text{starttables} [\dots] \dots \backslash\text{stoptables}$ * NAME
$\backslash\text{starttabletail} [\dots] \dots \backslash\text{stoptabletail}$ * NAME
$\backslash\text{starttabletext} [\dots^1\dots] [\dots^2\dots] \{\dots^3\} \dots \backslash\text{stoptabletext}$ 1 2 REFERENCE 3 TEXT
$\backslash\text{starttable} [\dots^1] [\dots^2\dots] \dots \backslash\text{stoptable}$ 1 TEMPLATE 2 inherits: $\backslash\text{stelletabellenein}$
$\backslash\text{starttable} [\dots^1] [\dots^2\dots] \dots \backslash\text{stoptable}$ 1 NAME 2 inherits: $\backslash\text{stelletabellenein}$
$\backslash\text{starttabulate} [\dots^1] [\dots^2\dots] \dots \backslash\text{stoptabulate}$ 1 TEMPLATE 2 inherits: $\backslash\text{stelletabulatorein}$
$\backslash\text{starttabulatehead} [\dots] \dots \backslash\text{stoptabulatehead}$ * NAME
$\backslash\text{starttabulatetail} [\dots] \dots \backslash\text{stoptabulatetail}$ * NAME
$\backslash\text{starttabulator} [\dots^1] [\dots^2\dots] \dots \backslash\text{stoptabulator}$ 1 NAME 2 inherits: $\backslash\text{stelletabulatorein}$
$\backslash\text{starttabulation} [\dots^1] [\dots^2\dots] \dots \backslash\text{stoptabulation}$ 1 NAME 2 inherits: $\backslash\text{setuptabulation}$

`\starttaglabeltext [...]1 [...]2 ... \stoptaglabeltext`

1 SPRACHE

2 KEY

`\starttexcode ... \stoptexcode`

`\starttexdefinition ...1 ...2 ...3 ...4 ...5 ...6 ... \stoptexdefinition`

1 spaces nospaces

2 global

3 unexpanded

4 expanded

5 NAME

6 TEMPLATE

`\starttext ... \stoptext`

`\starttextbackground [...]1 [...]2...,...] ... \stoptextbackground`

1 NAME

2 inherits: \setuptextbackground

`\starttextbackgroundmanual ... \stoptextbackgroundmanual`

`\starttextbackground [...]*...,...] ... \stoptextbackground`

* inherits: \setuptextbackground

`\starttextcolor [...] ... \stoptextcolor`

* COLOR

`\starttextcolorintent ... \stoptextcolorintent`

`\starttextflow [...] ... \stoptextflow`

* NAME

`\starttextlinie {...} ... \stoptextlinie`

* TEXT

`\starttitle [...]1...,...] [...]2...,...] ... \stoptitle`

1 titel = TEXT
bookmark = TEXT
beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
eigenenummer = TEXT

2 KEY = VALUE

`\starttokens [...] ... \stoptokens`

* NAME

`\starttransparent [...] ... \stoptransparent`

* COLOR

<code>\starttxt ... \stoptxt</code>
<code>\starttypescript [...¹,...] [...²,...] [...³,...] ... \stoptypescript</code> 1 serif sans mono math handwriting calligraphy 2 NAME 3 size name
<code>\starttypescriptcollection [...[*]] ... \stoptypescriptcollection</code> * NAME
<code>\starttippen [...[*],...] ... \stoptippen</code> * inherits: \stelletippenein
<code>\starttippen [...[*],...] ... \stoptippen</code> * fortsetzten
<code>\starttyping [...[*],...] ... \stoptyping</code> * inherits: \stelletippenein
<code>\starttyping [...[*],...] ... \stoptyping</code> * fortsetzten
<code>\startueberschrifttext [...¹] [...²] ... \stopueberschrifttext</code> 1 SPRACHE 2 KEY
<code>\startumbruch [...¹] [...²,...] ... \stopumbruch</code> 1 NAME 2 inherits: \stelleumbruchein
<code>\startumbruchumbruch [...[*],...] ... \stopumbruchumbruch</code> * inherits: \stelleumbruchein instances: standard page text middle
<code>\startumgebung [...[*]] ... \stopumgebung</code> * FILE *
<code>\startumgebung ...[*] ... \stopumgebung</code> * FILE *
<code>\startumrahmt [...¹] [...²,...] ... \stopumrahmt</code> 1 NAME 2 inherits: \stelleumrahmtein
<code>\startuniqueMPgraphic {...¹} {...²,...} ... \stopuniqueMPgraphic</code> 1 NAME 2 KEY

$\backslash\text{startuniqueMPpagegraphic}$ $\{...\}^{1}\{...\}^{2},...\} \dots \backslash\text{stopuniqueMPpagegraphic}$ 1 NAME 2 KEY
$\backslash\text{startunittext}$ $[...]^{1}[...]^{2} \dots \backslash\text{stopunittext}$ 1 SPRACHE 2 KEY
$\backslash\text{startunpacked} \dots \backslash\text{stopunpacked}$
$\backslash\text{startusableMPgraphic}$ $\{...\}^{1}\{...\}^{2},...\} \dots \backslash\text{stopusableMPgraphic}$ 1 NAME 2 KEY
$\backslash\text{startuseMPgraphic}$ $\{...\}^{1}\{...\}^{2},...\} \dots \backslash\text{stopuseMPgraphic}$ 1 NAME 2 KEY
$\backslash\text{startusemathstyleparameter}$ $\backslash.* \dots \backslash\text{stopusemathstyleparameter}$ * CSNAME
$\backslash\text{startusingbtxs specification}$ $[...]^{*} \dots \backslash\text{stopusingbtxs specification}$ * NAME
$\backslash\text{startvboxtohbox} \dots \backslash\text{stopvboxtohbox}$
$\backslash\text{startvboxtohboxseparator} \dots \backslash\text{stopvboxtohboxseparator}$
$\backslash\text{startviewerlayer}$ $[...]^{*} \dots \backslash\text{stopviewerlayer}$ * NAME
$\backslash\text{startviewerlayer} \dots \backslash\text{stopviewerlayer}$
$\backslash\text{startXML}$ $[...,\dots]^{*},... \dots \backslash\text{stopXML}$ * inherits: $\backslash\text{stelltippenein}$
$\backslash\text{startXML}$ $[...,\dots]^{*},... \dots \backslash\text{stopXML}$ * fortsetzen
$\backslash\text{startxcell}$ $[...]^{1}[...,\dots]^{2},... \dots \backslash\text{stopxcell}$ 1 NAME 2 nx = NUMMER ny = NUMMER nc = NUMMER nr = NUMMER inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxcellgroup}$ $[...]^{1}[...,\dots]^{2},... \dots \backslash\text{stopxcellgroup}$ 1 NAME 2 inherits: $\backslash\text{setupxtable}$

$\backslash\text{startxgroup}$ [¹ ...] [..., ² ...,...] ... $\backslash\text{stopxgroup}$ 1 NAME 2 inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxmldisplayverbatim}$ [...] ... $\backslash\text{stopxmldisplayverbatim}$ * NAME
$\backslash\text{startxmllineverbatim}$ [...] ... $\backslash\text{stopxmllineverbatim}$ * NAME
$\backslash\text{startxmlraw}$... $\backslash\text{stopxmlraw}$
$\backslash\text{startxmlsetups}$ [¹] [...] ² ... $\backslash\text{stopxmlsetups}$ 1 gritter 2 NAME
$\backslash\text{startxmlsetups}$ $\backslash\text{stopxmlsetups}$ * NAME
$\backslash\text{startxrow}$ [¹] [..., ² ...,...] ... $\backslash\text{stopxrow}$ 1 NAME 2 inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxrowgroup}$ [¹] [..., ² ...,...] ... $\backslash\text{stopxrowgroup}$ 1 NAME 2 inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxtablebody}$ [..., [*] ...,...] ... $\backslash\text{stopxtablebody}$ * inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxtablebody}$ [...] ... $\backslash\text{stopxtablebody}$ * NAME
$\backslash\text{startxtablefoot}$ [..., [*] ...,...] ... $\backslash\text{stopxtablefoot}$ * inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxtablefoot}$ [...] ... $\backslash\text{stopxtablefoot}$ * NAME
$\backslash\text{startxtablehead}$ [..., [*] ...,...] ... $\backslash\text{stopxtablehead}$ * inherits: $\backslash\text{setupxtable}$
$\backslash\text{startxtablehead}$ [...] ... $\backslash\text{stopxtablehead}$ * NAME
$\backslash\text{startxtablenext}$ [..., [*] ...,...] ... $\backslash\text{stopxtablenext}$ * inherits: $\backslash\text{setupxtable}$

\startxtablenext [...] ... \stopxtablenext * NAME
\startxtable [...,*...,...] ... \stopxtable * inherits: \setupxtable
\startxtable [...,*...,...] ... \stopxtable * inherits: \setupxtable
\startxtable [...] ... \stopxtable * NAME
\startzeile [...]
* REFERENCE
\startzentriert ... \stopzentriert
\startzitat [...,*...,...] ... \stopzitat * inherits: \startenger
\startzitieren ... \stopzitieren
\startzu [...] ... \stopzu * REFERENCE
\stelleabsaetzein [¹ ...] [..., ² ,...] [..., ³ ...,...]
1 NAME 2 jede NUMMER 3 n = NUMMER vor = BEFEHL nach = BEFEHL breite = DIMENSION abstand = DIMENSION hoehe = DIMENSION passend oben = BEFEHL unten = BEFEHL ausrichtung = inherits: \stelleausrichtungsein innen = BEFEHL befehl = BEFEHL linie = an aus liniendicke = DIMENSION linienfarbe = COLOR stil = farbe = COLOR

\stelleabsaetzeein [...]¹ [...,...²...,...]

```
1  NAME:NUMMER
2  n          =  NUMMER
   vor        =  BEFEHL
   nach       =  BEFEHL
   breite     =  DIMENSION
   abstand    =  DIMENSION
   hoehe      =  DIMENSION passend
   oben       =  BEFEHL
   unten      =  BEFEHL
   ausrichtung = inherits: \stelleausrichtungsein
   innen      =  BEFEHL
   befehl     =  BEFEHL
   linie      =  an aus
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil       =
   farbe      =  COLOR
```

\stelleabsatznummerierungsein [...,...^{*}...,...]

```
*  status      =  start stop zeile zuruecksetzten
   abstand     =  DIMENSION
   stil        =
   farbe       =  COLOR
```

\stelleabschnittsblockein [...]¹,...²...,...]

```
1  NAME
2  seite       = inherits: \seite
   vor        =  BEFEHL
   nach       =  BEFEHL
   nummer     =  ja nein
```

\stelleanordnenein [...]^{*},...]

```
*  sperren gespiegelt doppelseitig negativ 90 180 270 zuruecksetzten hintergrund normal 2*16 2*8 2*4 2*2 2**2 2SIDE
    2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12
    DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME
```

\stelleausrichtungsein [...]^{*},...]

```
*  breit breit unten hoehe zeile hoch tief hoti flushright flushleft mittig ja nein breite normal zuruecksetzten
   innen aussen flushinner flushouter links rechts center sperren letzte end absatz lefttoright righttoleft l2r
   r2l tabelle lesshyphenation morehyphenation haengend nothanging hz fullhz nohz hyphenate nothyphenated tolerant
   sehrtolerant strecken extremestretch endfassung 2*final 3*final 4*final
```

\stelleausschnittein [...,...^{*}...,...]

```
*  status      =  start stop
   breite      =  DIMENSION
   hoehe       =  DIMENSION
   hoffset     =  DIMENSION
   voffset     =  DIMENSION
   x           =  NUMMER
   y           =  NUMMER
   nx          =  NUMMER
   ny          =  NUMMER
   sx          =  NUMMER
   sy          =  NUMMER
   linkeroffset =  DIMENSION
   rechterabstand = DIMENSION
   obenoffset  =  DIMENSION
   untenoffset =  DIMENSION
   mp          =  NAME
   n           =  NUMMER
   offset      =  DIMENSION
```


`\stellebeschriftungein [...1,...] [...2,...]`

```
1  BESCHRIFTUNG
2  status      = start stop
   expansion   = ja nein
   seperator   = BEFEHL
   filtercommand = CD:ONEARGUMENT
```

`\stellebildunterschriftein [...1,...] [...2,...]`

```
1  NAME
2  inherits: \setupfloatcaption
```

`\stellebindestrichein [...*,...]`

```
*  zeichen = normal breit
```

`\stelleblankoein [...*,...]`

```
*  inherits: \vspacing
```

`\stelleblockein [...1,...] [...2,...]`

```
1  NAME
2  vor    = BEFEHL
   nach   = BEFEHL
   innen  = BEFEHL
   stil   =
   farbe  = COLOR
```

`\stelledrehenein [...*,...]`

```
*  platz      = passend breit tiefe hoch mittig default normal
   rotation   = links rechts innen aussen NUMMER
   inherits: \stelleumrahmtein
```

`\stelleduennerumrissein [...*,...]`

```
*  hoehe      = max DIMENSION
   tiefe      = max DIMENSION
   hintergrund = farbe
   rahmen     = an aus
   liniendicke = DIMENSION
   alternative = a b c kein
   hintergrundfarbe = COLOR
   farbe      = COLOR
   zeilenabstande = klein mittel gross NUMMER
   vor        = BEFEHL
   nach       = BEFEHL
   zwischen   = BEFEHL
   n          = NUMMER
```

`\stelleeeinziehenein [...*,...]`

```
*  [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzen
   toggle DIMENSION NAME
```

`\stelleengerein [...1,...] [...2,...]`

```
1  NAME
2  links      = DIMENSION
   mittig     = DIMENSION
   rechts     = DIMENSION
   default    = [-+]links [-+]mittel [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzen
   vor        = BEFEHL
   nach       = BEFEHL
```

`\stellefarbein [...]`

* FILE

`\stellefarbenein [...,*...]`

* status = start stop
spot = ja nein
expansion = ja nein
faktor = ja nein
rgb = ja nein
cmyk = ja nein
konversion = ja nein immer
pagecolormodel = auto kein NAME
textfarbe = COLOR
intent = overprint knockout kein

`\stellefeldein [...1] [...,2...] [...,3...] [...,4...] [...,5...]`

1 NAME
2 zuruecksetzten label rahmen horizontal vertikal
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed

`\stellefelderin [...,1...] [...,2...] [...,3...] [...,4...]`

1 zuruecksetzten label rahmen horizontal vertikal
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed

`\stellefliesstextein [...,*...]`

* DIMENSION NAME global zuruecksetzten x xx klein gross script scriptscript rm ss tt hw cg antiqua serif regular
sans grotesk support tippen fernschreiber mono handschrift kalligraphie

`\stellefusszeileein [...1] [...,2...]`

1 text marginalie kante
2 inherits: \setuplayoutelement

`\stellefusszeilentextein [...1] [...2] [...3] [...4] [...5]`

1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\stellegefueelltesrechteckein [...,*...]`

* vor = BEFEHL
nach = BEFEHL
n = NUMMER
zeilenabstande = klein mittel gross NUMMER
abstand = DIMENSION
breite = passend breit DIMENSION
seperator = BEFEHL
stil =
farbe = COLOR

`\stellegefuehltezeileein [...,*...,...]`

```
* vor      = BEFEHL
nach       = BEFEHL
marginalie = DIMENSION
breite     = DIMENSION
abstand    = DIMENSION
liniendicke = DIMENSION
farbe      = COLOR
```

`\stellegegenueberplatzierenein [...,*...,...]`

```
* status    = start stop
vor         = BEFEHL
nach        = BEFEHL
zwischen    = BEFEHL
```

`\stellegleitobjektein [...,1...] [...,2...,...]`

```
1 SINGULAR
2 ziehefolgendeein =
  default           = inherits: \placefloat
  fallback          = inherits: \placefloat
  innen             = BEFEHL
  kriterium         = DIMENSION
  methode           = NUMMER
  sidemethod        = NUMMER
  textmethod        = NUMMER
  sidealign         = hoehe tiefe zeile halbezeile gritter normal
  lokal             = ja nein
  befehl            = CD:ONEARGUMENT
  availablewidth    = DIMENSION
  availableheight   = DIMENSION
  minbreite         = DIMENSION
  maxbreite         = DIMENSION
  platz            =
  linkerrandabstand = DIMENSION
  rechterrandabstand = DIMENSION
  linkerrand        = DIMENSION
  rechterrand       = DIMENSION
  innermargin       = DIMENSION
  outermargin       = DIMENSION
  bottombefore      = BEFEHL
  bottomafter       = BEFEHL
  vorspatium        = kein inherits: \blanko
  nachspatium       = kein inherits: \blanko
  breite            = DIMENSION
  hoehe             = DIMENSION
  offset            = DIMENSION kein overlay
  nebenvorspatium   = kein inherits: \blanko
  nebennachspatium  = kein inherits: \blanko
  marginalie        = DIMENSION
  noben             = DIMENSION
  nunten            = DIMENSION
  schritt           = klein mittel gross zeile tiefe
  zzeile            = NUMMER
  cache            = ja nein
```

`\stellehintergruendeein [...,1...] [...,2...] [...,3...,...]`

```
1 oben kopfzeile text fusszeile unten
2 linkekante linkerrand text rechterrand rechterkante
3 inherits: \stelleumrahmtein
```

`\stellehintergruendeein [...,1...] [...,2...,...]`

```
1 papier seite linkerseite rechterseite text versteckt
2 status = start stop
  inherits: \stelleumrahmtein
```

\stellehintergrundein [...,¹...] [...,²...,...]

```
1  NAME

2  status      = start stop
   linkeroffset = DIMENSION
   rechterabstand = DIMENSION
   obenoffset  = DIMENSION
   untenoffset = DIMENSION
   vor         = BEFEHL
   nach        = BEFEHL
   inherits: \stelleumrahmtein
```

\stelleinteraktionein [...,¹...] [...,²...,...]

```
1  NAME

2  status      = start stop
   stil        =
   farbe       = COLOR
   kontrastfarbe = COLOR
   titel       = TEXT
   undertitel  = COLOR
   autor       = TEXT
   datum       = TEXT
   keyword     = TEXT
   focus       = standard rahmen breite minbreite hoehe minhoehe passend tight
   menue       = an aus
   fieldlayer  = auto NAME
   berechnen   = REFERENCE
   klick       = ja nein
   bildschirm  = normal neu
   seite       = ja nein seite name auto
   oeffenaktion = REFERENCE
   schliessenaktion = REFERENCE
   openpageaction = REFERENCE
   closepageaction = REFERENCE
   symbolset   = NAME
   hoehe       = DIMENSION
   tiefe       = DIMENSION
   focusoffset = DIMENSION
```

\stelleinteraktionein [...]

```
*  NAME
```

\stelleinteraktionsbalkenein [...,¹...] [...,²...,...]

```
1  NAME

2  alternative = a b c d e f g
   status     = start stop
   befehl     = CSNAME
   breite     = DIMENSION
   hoehe      = DIMENSION max breit
   tiefe      = DIMENSION max
   abstand    = DIMENSION
   schritt    = klein mittel gross
   hintergrundfarbe = COLOR
   stil       =
   farbe      = COLOR
   kontrastfarbe = COLOR
   symbol     = ja nein
   inherits: \stelleumrahmtein
```

\stelleinteraktionsbildschirmen [...,^{*}...,...]

```
*  breite      = passend max tight DIMENSION
   hoehe       = passend max tight DIMENSION
   rumpfspatium = DIMENSION
   rumpfabstand = DIMENSION
   kopfoffset  = DIMENSION
   kopfspatium = DIMENSION
   option      = passend max einseitig doppelseitig bookmark auto kein default fest querformat portrait seite
                 papier
   copies      = NUMMER
   wartezeit   = kein NUMMER
```

\stelleinteraktionsmenueein [...,¹...] [...,²...,...]

```
1  NAME

2  alternative      = vertikal horizontal versteckt
   category        = NAME
   linkeroffset     = overlay rahmen kein default DIMENSION
   rechterabstand  = overlay rahmen kein default DIMENSION
   obenoffset      = overlay rahmen kein default DIMENSION
   untenoffset     = overlay rahmen kein default DIMENSION
   maxbreite       = DIMENSION
   maxhoehe        = DIMENSION
   itemalign       = links mittig rechts flushleft flushright tief hoch hoti
   status          = start leer lokal
   links           = BEFEHL
   rechts          = BEFEHL
   abstand         = overlay DIMENSION
   vor             = BEFEHL
   nach            = BEFEHL
   zwischen        = BEFEHL
   position        = ja nein
   mittig          = BEFEHL
   stil            =
   farbe           = COLOR
   selbeseite      = ja nein leer kein normal default
   kontrastfarbe   = COLOR
   inherits: \stelleumrahmtein
```

\stellekommentarein [...,¹...] [...,²...,...]

```
1  NAME

2  status          = start stop kein
   methode         = normal versteckt
   symbol          = Comment Hilfe Insert Schluessel Newparagraph Note Absatz Default
   breite          = passend DIMENSION
   hoehe           = passend DIMENSION
   tiefe           = passend DIMENSION
   titel           = TEXT
   untertitel      = TEXT
   autor           = TEXT
   nx              = NUMMER
   ny              = NUMMER
   farbe           = COLOR
   option          = xml max
   textlayer       = NAME
   platz           = linkekante rechterkante imrand linkerrand rechterrang text hoch kein
   abstand         = DIMENSION
```

\stellekopfzahlein [...¹] [...²]

```
1  ABSCHNITT

2  [-+]NUMMER
```

\stellekopfzeileein [...¹] [...,²...,...]

```
1  text marginalie kante

2  inherits: \setuplayoutelement
```

\stellekopfzeilentextein [...¹] [...²] [...³] [...⁴] [...⁵]

```
1  text marginalie kante

2  datum seitennummer BESCHRIFTUNG TEXT BEFEHL

3  datum seitennummer BESCHRIFTUNG TEXT BEFEHL

4  datum seitennummer BESCHRIFTUNG TEXT BEFEHL

5  datum seitennummer BESCHRIFTUNG TEXT BEFEHL
```

\stellelabeltextein [...¹] [...,²...,...]

```
1  SPRACHE

2  KEY = VALUE
```

```
1  SPRACHE
2  KEY  =  VALUE
```

1	NAME	
2	status	= start stop normal wiederholen
	marginalie	= DIMENSION
	kante	= DIMENSION
	marginalabstand	= DIMENSION
	kantenabstand	= DIMENSION
	linkerkantenabstand	= DIMENSION
	rechterkantenabstand	= DIMENSION
	linkerrandabstand	= DIMENSION
	rechterrandaabstand	= DIMENSION
	obenabstand	= DIMENSION
	kopfzeilenabstand	= DIMENSION
	fusszeilenabstand	= DIMENSION
	abstandunten	= DIMENSION
	voreinstellung	= NAME
	linkerrand	= DIMENSION
	rechterranda	= DIMENSION
	linkekante	= DIMENSION
	rechtekante	= DIMENSION
	kopfzeile	= DIMENSION
	fusszeile	= DIMENSION
	oben	= DIMENSION
	unten	= DIMENSION
	rumpfspatium	= DIMENSION
	kopfspatium	= DIMENSION
	setups	= NAME
	cutspace	= DIMENSION
	breite	= DIMENSION mittig passend
	bottomspace	= DIMENSION
	zeilen	= NUMMER
	hoehe	= DIMENSION mittig passend
	rumpfabstand	= DIMENSION
	kopfoffset	= DIMENSION
	spalten	= NUMMER
	spaltenabstand	= DIMENSION
	methode	= default normal NAME
	platz	= links mittig rechts oben unten einzelseitig doppelseitig
	textbreite	= DIMENSION
	texthoehe	= DIMENSION
	nx	= NUMMER
	ny	= NUMMER
	dx	= DIMENSION
	dy	= DIMENSION
	format	= NUMMER
	sx	= NUMMER
	sy	= NUMMER
	beschriftung	= an aus seite leer farbe
	gritter	= ja nein aus
	textdistance	= DIMENSION
	alternative	= default normal umbruch NAME
	clipoffset	= DIMENSION
	cropoffset	= DIMENSION
	trimoffset	= DIMENSION
	bleedoffset	= DIMENSION
	artoffset	= DIMENSION

* zuruecksetzen NAME

```
* inherits: \setuppairedbox
```

* klein mittel gross DIMENSION

\stellelisteein [...¹,...] [...²,...]

```
1  LISTE
2  status          = start stop
   platz          = kein hier
   typ            = simple befehl userdata
   kriterium      = lokal intro referenz SECTIONBLOCK:referenz alles SECTIONBLOCK:alles text SECTIONBLOCK:text
                   aktuell SECTIONBLOCK:aktuell hier vorig SECTIONBLOCK:vorig komponente ABSCHNITT
                   SECTIONBLOCK:ABSCHNITT
   liste          = NAME
   breite         = passend breit auto DIMENSION
   hoehe         = passend breit DIMENSION
   tiefe         = passend breit DIMENSION
   symbol         = eins zwei drei kein default
   label         = ja nein kein NAME
   starter        = BEFEHL
   abschnitttrenner = BEFEHL
   befehl         = CD:THREEARGUMENT
   nummerbefehl   = CD:ONEARGUMENT
   textbefehl     = CD:ONEARGUMENT
   seitenbefehl   = CD:ONEARGUMENT
   seitennummer   = ja nein immer
   kopfnummer     = ja nein immer
   vor           = BEFEHL
   nach          = BEFEHL
   zwischen       = BEFEHL
   marginalie     = kein DIMENSION
   abstand        = kein DIMENSION
   titelausrichten = ja nein
   numberalign    =
   ausrichtung    = inherits: \stelleausrichtungsein
   haengend       = ja nein
   links          = BEFEHL
   rechts         = BEFEHL
   interaktion    = ja nein alles nummer text titel seite abschnittsnummer seitennummer
   limittext      =
   stil           =
   farbe          = COLOR
   nummernstil    =
   nummernfarbe   = COLOR
   textstil       =
   textfarbe      = COLOR
   seitenstil     =
   seitenfarbe    = COLOR
   referenz       = NUMMER
   extras         = NAME
   order          = befehl alles titel
   alternative     = a b c d e f g links rechts oben unten befehl kein interactive absatz horizontal
                   vertikal NAME
   maxbreite      = DIMENSION
   pageprefix     = ja nein
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset  = NAME
   pageprefixsegments =
   pageprefixconnector =
   pageconversionset = NAME
   pagestarter    =
   pagestopper    =
   inherits: \setupcounterinherits: \stelleumrahmtein
```

\stellemarginallinieein [...¹] [...²,...]

```
1  NUMMER
2  inherits: \setupmarginrule
```

\stellenobenein [...¹] [...²,...]

```
1  text marginalie kante
2  inherits: \setuplayoutelement
```

\stellepaletteein [...]

```
*  NAME
```

\stellepapierformatein [...¹,...] [...²,...]

1 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
2 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME

\stellepapierformatein [...¹.] [...²...]

1 NAME
2 oben = BEFEHL
 unten = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 methode = normal kein NAME
 format = NUMMER
 nx = NUMMER
 ny = NUMMER
 dx = DIMENSION
 dy = DIMENSION
 breite = DIMENSION
 hoehe = DIMENSION
 kopfspatium = DIMENSION
 rumpfspatium = DIMENSION
 offset = DIMENSION
 seite = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
 papier = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
 option = passend max
 abstand = DIMENSION

\stelleplatziegeteiltegleitobjekt [...^{*}...]

* vor = BEFEHL
 nach = BEFEHL
 zwischen = BEFEHL
 zeilen = auto NUMMER
 konversion = NAME

\stellepositionierenein [...¹,...] [...²...]

1 NAME
2 offset = ja nein
 einheit = ex em pt in cm mm sp bp pc dd cc nc
 status = start overlay
 xoffset = DIMENSION
 yoffset = DIMENSION
 xschritt = absolut relativ
 yschritt = absolut relativ
 xformat = NUMMER
 yformat = NUMMER
 xfaktor = NUMMER
 yfaktor = NUMMER
 faktor = NUMMER
 format = NUMMER

\stellepostenein [...¹,...] [...²...]

1 NAME
2 alternative = links rechts oben unten imrand
 textbreite = DIMENSION
 breite = DIMENSION
 abstand = DIMENSION
 symbol = kein NAME
 ausrichtung = links mittig rechts flushleft flushright innen aussen marginalie
 textalign = links mittig rechts flushleft flushright innen aussen
 n = NUMMER
 vor = BEFEHL
 nach = BEFEHL
 zwischen = BEFEHL

\stelleprogrammein [...^{*}...]

* stil =
 farbe = COLOR

`\stellepufferein [...1,...] [...2,...]`

```
1  BUFFER
2  vor   = BEFEHL
   nach  = BEFEHL
```

`\stellerechteckein [...*,...]`

```
*  breite      = max DIMENSION
   hoehe       = max DIMENSION
   tiefe       = max DIMENSION
   abstand     = DIMENSION
   n           = NUMMER
   alternative  = a b
   stil        =
   farbe       = COLOR
   typ         = mp ja nein
   mp          = NAME
```

`\stellereferenziererein [...*,...]`

```
*  status      = start stop
   expansion    = ja nein xml
   autofile     = ja nein
   export       = ja nein
   links        = BEFEHL
   rechts       = BEFEHL
   breite       = DIMENSION
   doppelseitig = ja nein
   interaktion  = label text symbol alles
   seperator    = BEFEHL
   prefix       =
```

`\stelleregister [...1,...] [...2,...]`

```
1  NUMMER
2  inherits: \stelleregisterein
```

\stelleregisterein [...,¹...] [...,²...] [...,³...,...]

```

1  NAME
2  NUMMER
3  referencemethod      = vorwaerts
    expansion           = ja nein xml
    eigenenummer        = ja nein
    xmlsetup            = NAME
    alternative         = a b A B
    methode             =
    compress            = ja nein alles
    kriterium           = lokal text aktuell vorig alles ABSCHNITT
    pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
    pageprefixstarter   =
    pageprefixstopper   =
    pageprefixset       = NAME
    pageprefixsegments  =
    pageprefixconnector = BEFEHL
    pageprefix          = ja nein
    pageseparatorset    = NAME
    pageconversionset    = NAME
    pagestarter         =
    pagestopper         =
    pagesegments        =
    maxbreite           = DIMENSION
    indikator           = ja nein
    vor                 = BEFEHL
    nach                = BEFEHL
    befehl              = CD:ONEARGUMENT
    textbefehl          = CD:ONEARGUMENT
    deeptextcommand     = CD:ONEARGUMENT
    seitenbefehl        = CD:ONEARGUMENT
    abstand             = DIMENSION
    interaktion         = text seitennummer
    seitennummer        = ja nein
    symbol              = a n kein 1 2 BEFEHL
    language            =
    stil                =
    farbe               = COLOR
    textstil            =
    textfarbe           = COLOR
    seitenstil          =
    seitenfarbe         = COLOR
    n                   = NUMMER
    ausgleichen         = ja nein
    ausrichtung         = inherits: \stelleausrichtungen
    numberorder         = ziffern

```

\stelleregisterein [...]¹ [...,...²...,...]

```
1  NAME:NUMMER
2  referencemethod      = vorwaerts
   expansion            = ja nein xml
   eigenennummer       = ja nein
   xmlsetup             = NAME
   alternative          = a b A B
   methode              =
   compress             = ja nein alles
   kriterium            = lokal text aktuell vorig alles ABSCHNITT
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter    =
   pageprefixstopper    =
   pageprefixset        = NAME
   pageprefixsegments   =
   pageprefixconnector  = BEFEHL
   pageprefix           = ja nein
   pageseparatorset     = NAME
   pageconversionset    = NAME
   pagestarter          =
   pagestopper          =
   pagesegments         =
   maxbreite            = DIMENSION
   indikator            = ja nein
   vor                  = BEFEHL
   nach                 = BEFEHL
   befehl               = CD:ONEARGUMENT
   textbefehl           = CD:ONEARGUMENT
   deeptextcommand      = CD:ONEARGUMENT
   seitenbefehl         = CD:ONEARGUMENT
   abstand              = DIMENSION
   interaktion          = text seitennummer
   seitennummer         = ja nein
   symbol               = a n kein 1 2 BEFEHL
   language             =
   stil                 =
   farbe                = COLOR
   textstil             =
   textfarbe            = COLOR
   seitenstil           =
   seitenfarbe          = COLOR
   n                    = NUMMER
   ausgleichen          = ja nein
   ausrichtung          = inherits: \stelleausrichtungen
   numberorder          = ziffern
```

\stelleseitenkommentarein [...,...^{*}...,...]

```
*  platz    = links rechts oben unten kein
   status    = start stop kein
   offset    = DIMENSION
   abstand   = DIMENSION
   breite    = DIMENSION
   hoehe     = DIMENSION
```

\stelleseitennummerein [...,...^{*}...,...]

```
*  inherits: \setupuserpagenumber
```

\stelleseitennummerierungenein [...,...^{*}...,...]

```
*  alternative = einseitig doppelseitig
   seite       = inherits: \seite
   strut       = ja nein
   befehl      = CD:ONEARGUMENT
   links       = BEFEHL
   rechts      = BEFEHL
   status      = start stop
   breite      = DIMENSION
   platz       = kopfzeile fusszeile links mittig rechts imlinken imrechten marginalie imrand amrand marginkante
   stil        =
   farbe       = COLOR
```

\stelleseitenuebergangein [...]

* zuruecksetzten auto start zufaellig NUMMER

\stellesortierenein [...¹,...] [...²...,...]

1 SINGULAR

2 expansion = ja nein xml
alternative = erste letzte normal NAME
folgende = BEFEHL
befehl = CD:THREEARGUMENTS
textbefehl = CD:ONEARGUMENT
synonymbefehl = CD:ONEARGUMENT
language =
methode =
kriterium = aktuell vorig lokal text alles ABSCHNITT
stil =
farbe = COLOR
textstil =
textfarbe = COLOR
synonymstil =
synonymfarbe = COLOR

\stellespaltenein [...^{*}...,...]

* n = NUMMER
abstand = DIMENSION
option = hintergrund
offset = DIMENSION
befehl = CD:ONEARGUMENT
hoehe = DIMENSION
richtung = links rechts
ausgleichen = ja nein
ausrichtung = setupalign
toleranz = setuptolerance
blanko = inherits: \blanko
noben = NUMMER
linie = an aus BEFEHL

\stellespatiumein [...]

* fest gepackt breit

\stellesspracheein [...]¹ [...]²...

```
1  SPRACHE default
2  default          = SPRACHE
   status           = start stop
   datum            = inherits: \heutigesdatum
   patterns         = FILE
   faktor           = ja nein
   lefthyphenmin    = NUMMER
   righthyphenmin   = NUMMER
   lefthyphenchar   = NUMMER
   righthyphenchar  = NUMMER
   setups           = NAME
   spatiumausgleich = breit gepackt
   font             = auto
   text             = TEXT
   limittext        = TEXT
   hyphen           = TEXT
   compoundhyphen   = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   linkerzitieren   = BEFEHL
   rechterzitieren  = BEFEHL
   linkerzitat      = BEFEHL
   rechterzitat     = BEFEHL
   leftspeech       = BEFEHL
   rightspeech      = BEFEHL
   linkersatz       = BEFEHL
   middlespeech     = BEFEHL
   rechtersatz      = BEFEHL
   midsentence      = BEFEHL
   linkersatz       = BEFEHL
   rechtersatz      = BEFEHL
```

\stellesymbolsetein [...]

* NAME

\stellessynonymein [...]¹ [...]²...

```
1  SINGULAR
2  expansion        = ja nein xml
   alternative       = erste letzte normal NAME
   folgende         = BEFEHL
   befehl           = CD:THREEARGUMENTS
   textbefehl       = CD:ONEARGUMENT
   synonymbefehl    = CD:ONEARGUMENT
   language         =
   methode          =
   kriterium        = aktuell vorig lokal text alles ABSCHNITT
   stil             =
   farbe            = COLOR
   textstil         =
   textfarbe        = COLOR
   synonymstil      =
   synonymfarbe     = COLOR
```

\stelletabellenein [...]^{*}...

```
*  text            = DIMENSION max
   split           = ja nein wiederholen auto
   rahmen          = an aus
   NL              = inherits: \blanko
   VL              = klein mittel gross kein NUMMER
   HL              = klein mittel gross kein NUMMER
   abstand         = klein mittel gross kein
   ausrichtung     = links mittig rechts
   befehle         = BEFEHL
   fliesstext      = inherits: \stellefliesstextein
   liniendicke     = DIMENSION
   hoehe           = strut NUMMER
   tiefe           = strut NUMMER
```

`\stelletabulatorein [1...] [2...] [...,3...,...]`

- 1 NAME
- 2 NAME
- 3 inherits: \setuptabulation

`\stelletextein [1...] [...,2...,...]`

- 1 text marginalie kante
- 2 inherits: \setuplayoutelement

`\stelletextobenein [1...] [2...] [3...] [4...] [5...]`

- 1 text marginalie kante
- 2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\stelletextttextein [1...] [2...] [3...] [4...] [5...]`

- 1 text marginalie kante
- 2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\stelletextumrissein [...,+...,...]`

- * vor = BEFEHL
- nach = BEFEHL
- zwischen = BEFEHL
- liniendicke = DIMENSION
- platz = links imrand
- stil =
- farbe = COLOR
- linienfarbe = COLOR
- breite = DIMENSION
- hoehe = DIMENSION
- abstand = DIMENSION
- tiefekorrektur = an aus
- fliesstext = inherits: \stellefliesstextein

`\stelletextuntenein [1...] [2...] [3...] [4...] [5...]`

- 1 text marginalie kante
- 2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
- 5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

`\stellletipein [...1,...] [...2...,...]`

```
1  NAME
2  option   = mp lua xml parsed-xml nested tex context kein NAME
    befehl  = CSNAME
    links   = BEFEHL
    rechts  = BEFEHL
    tab     = ja nein NUMMER
    compact = absolut letzte alles
    escape  = ja nein TEXT PROCESSOR->TEXT
    stil    =
    farbe   = COLOR
    zeilen  = ja nein normal hyphenate
    spatium = an aus normal fest strecken
```

`\stellletippenein [...*...,...]`

```
*  ungeraderand = DIMENSION
    geraderand  = DIMENSION
    marginalie  =
    option      = mp lua xml parsed-xml nested tex context kein NAME
    stil        =
    farbe       = COLOR
    ausrichtung = inherits: \stelleausrichtungsein
    zeilen      = ja nein normal hyphenate
    spatium     = an aus normal fest strecken
    keeptogether = ja nein
    vor         = BEFEHL
    nach        = BEFEHL
    strip       = ja nein NUMMER
    range       = NUMMER NAME
    tab         = ja nein NUMMER
    escape      = ja nein TEXT PROCESSOR->TEXT
    ziehefolgendeein =
    fortsetzen  = ja nein
    start       = NUMMER
    stop        = NUMMER
    schritt     = NUMMER
    nummerierung = datei zeile nein
    blanko      = inherits: \blanko
```

`\stellletoleranzein [...*,...]`

```
*  horizontal vertikal sehrstreng streng tolerant sehrtolerant spatium strecken
```

\stelleueberschriftein [...¹,...] [...²,...]

```

1  ABSCHNITT
2  frontpartlabel      = NAME
   bodypartlabel      = NAME
   appendixlabel      = NAME
   backpartlabel      = NAME
   expansion          = ja nein xml
   catcodes           = NAME
   sectionresetset    = NAME
   sectionseparatorset = NAME
   sectionconversionset = NAME
   konversion         = NAME
   sectionstarter     =
   sectionstopper     =
   sectionset         = NAME
   sectionsegments    =
   referenceprefix    = + - TEXT
   stil              =
   farbe              = COLOR
   textstil          =
   textfarbe         = COLOR
   nummernstil       =
   nummernfarbe      = COLOR
   verknuepfung      = ABSCHNITT
   eigenennummer     = ja nein
   beforesection      = BEFEHL
   aftersection       = BEFEHL
   insidesection      = BEFEHL
   nummererhoehen    = ja nein liste leer
   setzekopf          = ja nein versteckt leer
   nummer            = ja nein
   seite              = inherits: \seite
   beschriftung       = seite zuruecksetzten
   kopfzeile         =
   kopfzeile         =
   text              =
   fusszeile         =
   vor                = BEFEHL
   nach              = BEFEHL
   zwischen          = BEFEHL
   fortsetzen        = ja nein
   titelausrichten   = ja nein gleitobjekt
   zeilenabstande    = NAME
   interaktion       = liste referenz
   internalgrid      = NAME
   gritter           =
   ausrichtung       = inherits: \stelleausrichtungsein
   toleranz          = inherits: \stellletoleranzein
   strut             = ja nein
   haengend           = zeile breit passend kein NUMMER
   marginalie        = DIMENSION
   ziehefolgendeein =
   alternative        = text absatz normal marginalie imrand oben mittig unten reverse NAME
   breite            = DIMENSION
   numberwidth       = DIMENSION
   textbreite        = DIMENSION
   abstand           = DIMENSION
   vorbefehl         = BEFEHL
   zumbefehl         = BEFEHL
   befehl            = CD:TWOARGUMENTS
   textbefehl        = CD:ONEARGUMENT
   deeptextcommand   = CD:ONEARGUMENT
   nummerbefehl      = CD:ONEARGUMENT
   deepnumbercommand = CD:ONEARGUMENT

```

\stelleueberschrifttextein [...¹] [...²,...]

```

1  SPRACHE
2  KEY = VALUE

```


\stelleumbruchein [...¹,...] [...².,...]

```

1  NAME
2  seite          = inherits: \seite
   befehl         = BEFEHL
   breite         = DIMENSION
   hoehe          = DIMENSION
   ausrichtung    = inherits: \stelleausrichtungsein
   setups         = NAME
   oben           = BEFEHL
   unten          = BEFEHL
   vor            = BEFEHL
   nach           = BEFEHL
   platz          = oben
   referenz       = REFERENCE
   pagestate      = start stop
   kopfzeilenstatus = start stop hoch leer kein normal
   fusszeilenstatus = start stop hoch leer kein normal
   statusoben     = start stop hoch leer kein normal
   untenstatus    = start stop hoch leer kein normal
   textstatus     = start stop hoch leer kein normal
   doppelseitig   = ja nein leer
   stil           = inherits: \value-style
   farbe          = COLOR

```

\stelleumrahmtein [...¹,...] [...².,...]

```

1  NAME
2  winkel          = rechteckig rund NUMMER
   rahmenwinkel    = rechteckig rund NUMMER
   hintergrundwinkel = rechteckig rund NUMMER
   radius          = DIMENSION
   rahmenradius    = DIMENSION
   hintergrundradius = DIMENSION
   tiefe           = DIMENSION
   rahmentiefe     = DIMENSION
   hintergrundtiefe = DIMENSION
   rahmenfarbe     = COLOR
   obenrahmen      = an aus NAME
   untenrahmen     = an aus NAME
   linkerrahmen    = an aus NAME
   rechterraahmen  = an aus NAME
   region          = ja nein
   liniendicke     = DIMENSION
   rahmenoffset    = DIMENSION
   rahmen          = an aus overlay kein
   hintergrund     =
   hintergrundoffset = rahmen DIMENSION
   component       = NAME
   extras          = BEFEHL
   foregroundstyle  =
   foregroundcolor  = COLOR
   setups          = NAME
   offset          = default overlay kein DIMENSION
   breite          = lokal passend max breit fest DIMENSION
   hoehe           = passend max breit DIMENSION
   ausrichtung     = inherits: \stelleausrichtungsein
   strut           = ja nein kein lokal global
   autostrut       = ja nein
   platz           = hoehe tiefe hoch tief oben mittig unten zeile hoti haengend behalte mathematik normal
   autobreite      = ja nein zwingen
   zeilen          = NUMMER
   oben            = BEFEHL
   unten           = BEFEHL
   blanko          = ja nein
   profile         = NAME
   leer            = ja nein
   loffset         = DIMENSION
   roffset         = DIMENSION
   toffset         = DIMENSION
   boffset         = DIMENSION
   orientation     = NUMMER

```

\stelleuntenein [...¹.] [...².,...]

```

1  text marginalie kante
2  inherits: \setuplayoutelement

```

```
\stelleunterseitennummerein [...,*...]
```

```
* inherits: \setupcounter
```

```
\stelleurlein [...,*...]
```

```
* stil =  
farbe = COLOR
```

```
\stelleversalienein [...,1...] [...,2...]
```

```
1 NAME  
  
2 titel = ja nein  
sc = ja nein  
stil =
```

```
\stellezeilenabstandein [...,1...] [...,2...]
```

```
1 NAME  
  
2 zeile = DIMENSION  
hoehe = NUMMER  
tiefe = NUMMER  
minhoehe = NUMMER  
mindepth = NUMMER  
abstand = DIMENSION  
oben = NUMMER hoehe  
unten = NUMMER  
strecken = NUMMER  
shrink = NUMMER
```

```
\stellezeilenabstandein [...,*...]
```

```
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
```

```
\stellezeilenabstandein [...*...]
```

```
* NAME
```

```
\stellezeilenein [...,1...] [...,2...]
```

```
1 NAME  
  
2 option = gepackt  
vor = BEFEHL  
nach = BEFEHL  
zwischen = BEFEHL  
einziehen = inherits: \stelleeinziehenein  
ausrichtung = inherits: \stelleausrichtungenein  
spatium = ja an aus fest default  
befehl = BEFEHL  
stil =  
farbe = COLOR  
links = BEFEHL  
rechts = BEFEHL
```

`\stellezeilennummerierungsein [...,1...] [...,2...,...]`

```
1 NAME
2 start      = NUMMER
  schritt    = NUMMER
  methode    = seite erste folgende
  konversion = NAME
  fortsetzen = ja nein
  platz      = text begin end default links rechts innen aussen imlinken imrechten marginalie imrand
  abstand    = DIMENSION
  ausrichtung = innen aussen flushleft flushright links rechts mittig auto
  befehl     = CD:ONEARGUMENT
  links      = BEFEHL
  rechts     = BEFEHL
  marginalie = DIMENSION
  breite     = marginalie DIMENSION
  stil       =
  farbe      = COLOR
```

`\stellezitierenein [...,*...,...]`

`* inherits: \setupdelimitedtext`

`\stellezusammengestelltelisteein [...1] [...,2...,...]`

```
1 LISTE
2 inherits: \stellelisteein
```

`\stellecombinedlist [...,*...,...]`

`* inherits: \stellelisteein`

`\stellezwischenraumein [...,*...,...]`

`* stellewiederher fest flexibel zeile halbezeile quarterline kein klein mittel gross default DIMENSION`

`\stelle [...]`

`* NAME`

`\stelle {...}`

`* NAME`

`\stoplinenote [...]`

`* REFERENCE`

`\stoplinenote [...]`

`* REFERENCE`

`\stopregister [...1] [...2]`

```
1 NAME
2 NAME
```

`\stopstructurepageregister [...1] [...2]`

```
1 NAME
2 NAME
```

`\stopzeile [...]`

`* REFERENCE`

<code>\strictdoifelsenextoptional {...} {...}</code> 1 TRUE 2 FALSE
<code>\strictdoifnextoptionalelse {...} {...}</code> 1 TRUE 2 FALSE
<code>\stripcharacter ... \from ... \to ...</code> 1 CHARACTER 2 TEXT 3 CSNAME
<code>\strippedcsname *..</code> * CSNAME
<code>\strippedcsname ...</code> * TEXT
<code>\stripspaces \from ... \to ...</code> 1 TEXT 2 CSNAME
<code>\structurelistuservariable {...}</code> * KEY
<code>\structurenumber</code>
<code>\structuretitle</code>
<code>\structureuservariable {...}</code> * KEY
<code>\structurevariable {...}</code> * KEY
<code>\strut</code>
<code>\strutdp</code>
<code>\strutht</code>
<code>\struthtdp</code>
<code>\struttedbox {...}</code> * CONTENT
<code>\strutwd</code>

<code>\styleinstance [...]</code> * NAME
<code>\style {...}</code> * TEXT
<code>\style [...¹] {...²}</code> 1 NAME FONT 2 TEXT
<code>\style [...,¹...²...] {...²}</code> 1 inherits: \setupstyle 2 TEXT
<code>\subject [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subpagenumber</code>
<code>\subsection [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsentence {...}</code> * CONTENT
<code>\substituteincommalist {...¹} {...²} \³...</code> 1 TEXT 2 TEXT 3 CSNAME
<code>\subsubject [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsubsection [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsubsubject [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsubsubsection [...,¹...] {...²}</code> 1 REFERENCE 2 TEXT

<code>\subsubsubsubject [...¹,...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsubsubsubsection [...¹,...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subsubsubsubsubject [...¹,...] {...²}</code> 1 REFERENCE 2 TEXT
<code>\subtractfeature [...]</code> * NAME
<code>\subtractfeature {...}</code> * NAME
<code>\sub</code>
<code>\swapcounts \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\swapdimens \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\swapface</code>
<code>\swapmacros \...¹ \...²</code> 1 CSNAME 2 CSNAME
<code>\swaptypface</code>
<code>\switchstyleonly [...]</code> * rm ss tt hw cg antiqua serif regular sans grotesk support tippen fernschreiber mono handschrift kalligraphie
<code>\switchstyleonly \...</code> * CSNAME
<code>\switchtocolor [...]</code> * COLOR
<code>\switchtointerlinespace [...¹,...] [...²,...]</code> 1 NAME 2 inherits: \stellezeilenabstandein

<code>\switchtointerlinespace [...*,...]</code> * an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
<code>\switchtointerlinespace [...]</code> * NAME
<code>\symbolreference [...]</code> * REFERENCE
<code>\symbol [...¹] [...²]</code> 1 NAME 2 NAME
<code>\symbol {...}</code> * NAME
<code>\sym {...}</code> * TEXT
<code>\synchronizeblank</code>
<code>\synchronizeindenting</code>
<code>\synchronizemarking [...¹] [...²] [...³]</code> 1 BESCHRIFTUNG 2 NUMMER 3 behalte
<code>\synchronizeoutputstreams [...*,...]</code> * NAME
<code>\synchronizestrut {...}</code> *
<code>\synchronizewhitespace</code>
<code>\synonym [...¹] {...²} {...³}</code> 1 NAME 2 TEXT 3 CONTENT
<code>\systemlog {...¹} {...²} {...³}</code> 1 FILE 2 TEXT 3 TEXT

<code>\systemlogfirst {...} {...} {...}</code> 1 FILE 2 TEXT 3 TEXT
<code>\systemloglast {...} {...} {...}</code> 1 FILE 2 TEXT 3 TEXT
<code>\systemsetups {...}</code> * NAME
<code>\TABLE</code>
<code>\TaBlE</code>
<code>\TEX</code>
<code>\TeX</code>
<code>\TheNormalizedFontSize</code>
<code>\TransparencyHack</code>
<code>\tabulateautoline</code>
<code>\tabulateautorule</code>
<code>\tabulateline</code>
<code>\tabulaterule</code>
<code>\taggedctxcommand {...}</code> * BEFEHL
<code>\taggedlabeltexts {...} {...} {...}</code> 1 NAME 2 NAME 3 CONTENT
<code>\taglabellanguage</code>
<code>\taglabeltext {...}</code> * KEY
<code>\tbinom {...} {...}</code> 1 CONTENT 2 CONTENT

<p><code>\tbox {...}</code></p> <p>* CONTENT</p>
<p><code>\teilegleitobjekt [...¹...²...] {...³} {...⁴}</code></p> <p>1 inherits: \stelleplatziegeteiltegleitobjekt</p> <p>2 BEFEHL</p> <p>3 CONTENT</p>
<p><code>\tequal {...¹} {...²}</code></p> <p>1 TEXT</p> <p>2 TEXT</p>
<p><code>\testandsplitstring ...¹ \at ...² \to ...³ \and ...⁴</code></p> <p>1 TEXT</p> <p>2 TEXT</p> <p>3 CSNAME</p> <p>4 CSNAME</p>
<p><code>\testcolumn [...¹] [...²]</code></p> <p>1 NUMMER</p> <p>2 DIMENSION</p>
<p><code>\testfeature {...}</code></p> <p>* NUMMER</p>
<p><code>\testfeatureonce {...}</code></p> <p>* NUMMER</p>
<p><code>\testpage [...¹] [...²]</code></p> <p>1 NUMMER</p> <p>2 DIMENSION</p>
<p><code>\testpageonly [...¹] [...²]</code></p> <p>1 NUMMER</p> <p>2 DIMENSION</p>
<p><code>\testpagesync [...¹] [...²]</code></p> <p>1 NUMMER</p> <p>2 DIMENSION</p>
<p><code>\testtokens [...]</code></p> <p>* NAME</p>
<p><code>\tex {...}</code></p> <p>* CONTENT</p>

`\texdefinition {...}`

* NAME

`\texsetup {...}`

* NAME

`\textbackground {...}`

* CONTENT

`\textcitation [...1...,...] [...2...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 REFERENCE

`\textcitation [...1...,...] [...2...,...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 KEY = VALUE

`\textcitation [...1...] [...2...]`

1

2 REFERENCE

`\textcite [...1...,...] [...2...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 REFERENCE

`\textcite [...1...,...] [...2...,...]`

1 referenz = REFERENCE
 alternative =
 vor = BEFEHL
 nach = BEFEHL
 links = BEFEHL
 rechts = BEFEHL
 inherits: \setupbtx

2 KEY = VALUE

`\textcite [...1...] [...2...]`

1

2 REFERENCE

`\textcontrolspace`

$\backslash\text{textflowcollector}$ {...} * NAME
$\backslash\text{textlinie}$ [...] ¹ {...} ² 1 oben mittig unten 2 TEXT
$\backslash\text{textmath}$ {...} * CONTENT
$\backslash\text{textminus}$
$\backslash\text{textormathchar}$ {...} * NUMMER
$\backslash\text{textplus}$
$\backslash\text{textreferenz}$ [...] ¹ , [...] ² {...} 1 REFERENCE 2 TEXT
$\backslash\text{textvisiblespace}$
$\backslash\text{tfrac}$ {...} ¹ {...} ² 1 CONTENT 2 CONTENT
$\backslash\text{thai}$
$\backslash\text{thainumerals}$ {...} * NUMMER
$\backslash\text{thefirstcharacter}$ {...} * TEXT
$\backslash\text{thenormalizedbodyfontsize}$ {...} * DIMENSION
$\backslash\text{theremainingcharacters}$ {...} * TEXT
$\backslash\text{thickspace}$
$\backslash\text{thinspace}$

`\thirddoffivearguments {...} {...} {...} {...} {...}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT

`\thirddoffourarguments {...} {...} {...} {...}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT

`\thirddofsixarguments {...} {...} {...} {...} {...} {...}`

1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT

`\thirddofthreearguments {...} {...} {...}`

1 TEXT
2 TEXT
3 TEXT

`\thirddofthreeunexpanded {...} {...} {...}`

1 TEXT
2 TEXT
3 TEXT

`\thookleftarrow {...} {...}`

1 TEXT
2 TEXT

`\thookrightarrow {...} {...}`

1 TEXT
2 TEXT

`\threedigitrounding {...}`

* NUMBER

`\tibetannumerals {...}`

* NUMBER

`\tief {...}`

* CONTENT

<code>\tief {...}</code> * CONTENT
<code>\tightlayer [...]</code> * NAME
<code>\tiho [...¹] {...²} {...³}</code> 1 links rechts 2 CONTENT 3 CONTENT
<code>\tilde {...}</code> * CHARACTER
<code>\tinyfont</code>
<code>\tippedatei [...¹] [...,...²...,...³]{...}</code> 1 NAME 2 inherits: \stelletippenein 3 FILE
<code>\tippen [...,...¹...,...²]{...}</code> 1 inherits: \stelletipein 2 CONTENT
<code>\tippen [...,...¹...,...²] <<...>></code> 1 inherits: \stelletipein 2 ANGLES
<code>\tippen [...,...¹...,...²]{...}</code> 1 inherits: \stelletipein 2 CONTENT
<code>\tippen [...,...¹...,...²] <<...>></code> 1 inherits: \stelletipein 2 ANGLES
<code>\tippepuffer [...,¹...] [...,...²...,...]</code> 1 BUFFER 2 inherits: \stelletippenein
<code>\tippenpuffer [...,...[*]...,...]</code> * inherits: \stelletippenein
<code>\tip [...,...¹...,...²]{...}</code> 1 inherits: \stelletipein 2 CONTENT

$\backslash tip [\dots, \dots^1, \dots] \ll \dots^2 \gg$ 1 inherits: $\backslash stelletipein$ 2 ANGLES
$\backslash title [\dots^1, \dots] \{ \dots^2 \}$ 1 REFERENCE 2 TEXT
$\backslash tLeftarrow \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tLeftrightarrow \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tlap \{ \dots^* \}$ * CONTENT
$\backslash tleftarrow \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tleftharpoon\downarrow \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tleftharpoon\uparrow \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tleftrightharpoon \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tleftrightharpoons \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tmapsto \{ \dots^1 \} \{ \dots^2 \}$ 1 TEXT 2 TEXT
$\backslash tochar \{ \dots^* \}$ * NAME

<p><code>\tolinenote [...]</code></p> <p>* REFERENCE</p>
<p><code>\tooltip [...¹...²...³]</code> <code>{...}</code> <code>{...}</code></p> <p>1 inherits: \setuptooltip</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\tooltip [...¹]</code> <code>{...}</code> <code>{...}</code></p> <p>1 links mittig rechts</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\tooltip [...¹...²...³]</code> <code>{...}</code> <code>{...}</code></p> <p>1 inherits: \setuptooltip</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\tooltip [...¹]</code> <code>{...}</code> <code>{...}</code></p> <p>1 links mittig rechts</p> <p>2 TEXT</p> <p>3 TEXT</p>
<p><code>\topbox {...}</code></p> <p>* CONTENT</p>
<p><code>\topleftbox {...}</code></p> <p>* CONTENT</p>
<p><code>\toplinebox {...}</code></p> <p>* CONTENT</p>
<p><code>\toprightbox {...}</code></p> <p>* CONTENT</p>
<p><code>\topskippedbox {...}</code></p> <p>* CONTENT</p>
<p><code>\tRightarrow {...¹...²...}</code></p> <p>1 TEXT</p> <p>2 TEXT</p>
<p><code>\tracecatcodetables</code></p>
<p><code>\tracedfontname {...}</code></p> <p>* FONT</p>
<p><code>\traceoutputroutines</code></p>

<code>\tracepositions</code>
<code>\transparencycomponents {...}</code> * COLOR
<code>\transparent [...] {...}</code> 1 COLOR 2 CONTENT
<code>\trel {...} {...}</code> 1 TEXT 2 TEXT
<code>\trightarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\trightharpoondown {...} {...}</code> 1 TEXT 2 TEXT
<code>\trightharpoonup {...} {...}</code> 1 TEXT 2 TEXT
<code>\trightleftharpoons {...} {...}</code> 1 TEXT 2 TEXT
<code>\trightoverleftarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\triplebond</code>
<code>\truefilename {...}</code> * FILE
<code>\truefontname {...}</code> * FONT
<code>\ttraggedright</code>
<code>\ttriplerel {...} {...}</code> 1 TEXT 2 TEXT

<code>\twoheadleftarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\twoheadrightarrow {...} {...}</code> 1 TEXT 2 TEXT
<code>\twodigitrounding {...}</code> * NUMMER
<code>\tx</code>
<code>\txt ... \\\</code> * TEXT
<code>\txt {...} [...²,...]</code> 1 TEXT 2 REFERENCE
<code>\txx</code>
<code>\typedefinedbuffer [...¹] [...²...,...]</code> 1 BUFFER 2 inherits: \stelletippenein
<code>\typeface</code>
<code>\typescriptone</code>
<code>\typescriptprefix {...}</code> * NAME
<code>\typescriptthree</code>
<code>\typescripttwo</code>
<code>\typesetbuffer [...¹] [...²...,...]</code> 1 * BUFFER 2 inherits: \setupexternalfigure
<code>\typesetfile [...¹] [...²] [...³...,...]</code> 1 NAME FILE 2 FILE TEXT 3 inherits: \setupexternalfigure

<code>\uconvertnumber {...} {...}</code> 1 inherits: \konvertierezahl 2 NUMMER
<code>\ueber [...]</code> * REFERENCE
<code>\ueberschrifttext {...}</code> * KEY
<code>\uebersetzten [...,...¹...,...]</code> * SPRACHE = TEXT
<code>\uedcatcodecommand \...¹..² {...³}</code> 1 CSNAME 2 CHARACTER NUMBER 3 BEFEHL
<code>\umgebung [...]</code> * FILE
<code>\umgebung ...</code> * FILE
<code>\umrahmt [...,...¹...,...]</code> {... ² } 1 inherits: \stelleumrahmtein 2 CONTENT
<code>\framed [...,...¹...,...]</code> {... ² } 1 inherits: \stelleumrahmtein 2 CONTENT
<code>\unbekant</code>
<code>\undefinevalue {...}</code> * NAME
<code>\undepthed {...}</code> * CONTENT
<code>\underbar {...}</code> * CONTENT
<code>\underbars {...}</code> * CONTENT

$\underbartext{...}{...}$ 1 TEXT 2 TEXT
$\underbrace{...}$ * TEXT
$\underbracetext{...}{...}$ 1 TEXT 2 TEXT
$\underbracket{...}$ * TEXT
$\underbrackettext{...}{...}$ 1 TEXT 2 TEXT
$\underdash{...}$ * CONTENT
$\underdashes{...}$ * CONTENT
$\underdot{...}$ * CONTENT
$\underdots{...}$ * CONTENT
$\underleftarrow{...}$ * TEXT
$\underleftharpoondown{...}$ * TEXT
$\underleftharpoonup{...}$ * TEXT
$\underleftrightharpoonup{...}$ * TEXT
$\underparent{...}$ * TEXT
$\underparenttext{...}{...}$ 1 TEXT 2 TEXT

\backslash underrandom {...} * CONTENT
\backslash underrandoms {...} * CONTENT
\backslash underrightarrow {...} * TEXT
\backslash underrightharpoonowdown {...} * TEXT
\backslash underrightharpoonup {...} * TEXT
\backslash underset {...} {...} 1 TEXT 2 TEXT
\backslash understrike {...} * CONTENT
\backslash understrikes {...} * CONTENT
\backslash undertwoheadleftarrow {...} * TEXT
\backslash undertwoheadrightarrow {...} * TEXT
\backslash undoassign [... ¹ ...] [... ² ...] 1 TEXT 2 KEY = VALUE
\backslash unframed [... ¹ ... ² ...] {...} 1 inherits: \stelleumrahmtein 2 CONTENT
\backslash unhhbox ... ¹ \with {... ² ...} 1 CSNAME NUMBER 2 BEFEHL
\backslash unihex {...} * NUMMER

$\backslash\text{uniqueMPgraphic} \{.^1.\} \{...,...^2...,...\}$ 1 NAME 2 KEY = VALUE
$\backslash\text{uniqueMPpagegraphic} \{.^1.\} \{...,...^2...,...\}$ 1 NAME 2 KEY = VALUE
$\backslash\text{unit} \{.^*.\}$ * CONTENT
$\backslash\text{unitlanguage}$
$\backslash\text{unittext} \{.^*.\}$ * KEY
$\backslash\text{einheit} \{.^*.\}$ * CONTENT
$\backslash\text{unprotect} \dots \backslash\text{protect}$
$\backslash\text{unprotected} .^* \backslash\text{par}$ * CONTENT
$\backslash\text{unregisterhyphenationpattern} [.^1.] [.^2.]$ 1 SPRACHE 2 TEXT
$\backslash\text{unspaceafter} \backslash.^1. \{.^2.\}$ 1 CSNAME 2 TEXT
$\backslash\text{unspaceargument} .^1. \backslash\text{to} \backslash.^2.$ 1 TEXT 2 CSNAME
$\backslash\text{unspaced} \{.^*.\}$ * TEXT
$\backslash\text{unspacestring} .^1. \backslash\text{to} \backslash.^2.$ 1 TEXT 2 CSNAME
$\backslash\text{untexargument} \{.^1.\} \backslash\text{to} \backslash.^2.$ 1 TEXT 2 CSNAME

<code>\untextcommand {...} \to \²...</code> 1 CSNAME 2 CSNAME
<code>\uppercased {...}</code> * TEXT
<code>\uppercasestring \¹... \to \²...</code> 1 TEXT 2 CSNAME
<code>\upperlefthdoubleninequote</code>
<code>\upperlefthdoublesixquote</code>
<code>\upperleftsingleninequote</code>
<code>\upperleftsinglesixquote</code>
<code>\upperrighthdoubleninequote</code>
<code>\upperrighthdoublesixquote</code>
<code>\upperrightsingleninequote</code>
<code>\upperrightsinglesixquote</code>
<code>\url [...]</code> * NAME
<code>\usealignparameter \[*]...</code> * CSNAME
<code>\useblankparameter \[*]...</code> * CSNAME
<code>\usebodyfont [...,[*]...]</code> * inherits: \stellefließstextein
<code>\usebodyfontparameter \[*]...</code> * CSNAME
<code>\usebtxdataset [...]¹ [...]² [...,³...,...]</code> 1 NAME 2 FILE 3 specification = NAME
<code>\usebtxdefinitions [...]</code> * FILE

\usecolors [...] * FILE
\usecomponent [...] * FILE
\usedummycolorparameter {...} * KEY
\usedummystyleandcolor {...} {...} 1 KEY 2 KEY
\usedummystyleparameter {...} * KEY
\useenvironment [...] * FILE
\useexternalrendering [...] [...] [...] [...] 1 NAME 2 NAME 3 FILE 4 auto embed
\usefigurebase [...] * zuruecksetzen FILE
\usefile [...] [...] [...] 1 NAME 2 FILE 3 TEXT
\usegridparameter *... * CSNAME
\useindentingparameter *... * CSNAME
\useindentnextparameter *... * CSNAME
\useinterlinespaceparameter *... * CSNAME
\uselanguageparameter *... * CSNAME

<code>\uselua module [...]</code> * FILE
<code>\useMPenvironmentbuffer [...]</code> * NAME
<code>\useMPgraphic {...} {...²...,...}</code> 1 NAME 2 KEY = VALUE
<code>\useMPlibrary [...]</code> * FILE
<code>\useMPrun {...} {...}</code> 1 NAME 2 NUMMER
<code>\useMPvariables [...¹] [...²,...]</code> 1 NAME 2 KEY
<code>\usemathstyleparameter \...</code> * CSNAME
<code>\useproduct [...]</code> * FILE
<code>\useprofileparameter \...</code> * CSNAME
<code>\useproject [...]</code> * FILE
<code>\userferenceparameter \...</code> * CSNAME
<code>\userpagenumber</code>
<code>\usesetupparameter \...</code> * CSNAME
<code>\usestaticMPfigure [...¹...,...] [...²]</code> 1 inherits: \setupscale 2 NAME
<code>\usesubpath [...*,...]</code> * FILE

`\usetexmodule [...]1 [...,2...] [...,3...,...]`

1 m p s x t
2 FILE
3 KEY = VALUE

`\usetypescript [...]1 [...]2 [...]3`

1 serif sans mono math handwriting calligraphy casual alles
2 NAME fallback default dtp simple
3 size name

`\usetypescriptfile [...]*`

* zuruecksetzten FILE

`\usezipfile [...]1 [...]2`

1 FILE
2 FILE

`\utfchar {...}`

* NUMMER

`\utflower {...}`

* TEXT

`\utfupper {...}`

* TEXT

`\utilityregisterlength`

`\VerboseNumber {...}`

* NUMMER

`\vboxreference [...]1,... {...}2`

1 REFERENCE
2 CONTENT

`\vec {...}`

* CHARACTER

`\verbatim {...}`

* CONTENT

`\verbatimstring {...}`

* CONTENT

`\verbergebloecke [...]1,... [...]2,...`

1 NAME
2 + -

\verbosenummer {...} * NUMMER
\vergleichfarbengruppe {...} * NAME
\vergleichpalette {...} * NAME
\version {...} * konzept datei temporaer endfassung NAME
\verticalgrowingbar [..., [*] ...,...] * inherits: \setuppositionbar
\verticalpositionbar [..., [*] ...,...] * inherits: \setuppositionbar
\verwendebloecke [..., ¹ ...] [..., ² ...] [..., ³ ...,...] 1 NAME 2 + - 3 kriterium = text ABSCHNITT
\verwendeexterestokument [... ¹] [... ²] [... ³] 1 NAME 2 FILE 3 TEXT
\verwendeexterneabbildung [... ¹] [... ²] [... ³] [..., ⁴ ...,...] 1 NAME 2 FILE 3 NAME 4 inherits: \setuexternalfigure
\verwendeexternestonstueck [... ¹] [... ²] 1 NAME 2 FILE
\verwendeJSscript [... ¹] [..., ² ...]
1 FILE 2 NAME
\verwendemodul [... ¹] [..., ² ...] [..., ³ ...,...] 1 m p s x t 2 FILE 3 KEY = VALUE

<code>\verwendesymbole [...]</code> * FILE
<code>\verwendeURL [¹] [²] [³] [⁴]</code> 1 NAME 2 URL 3 FILE 4 TEXT
<code>\verwendeurl [¹] [²] [³] [⁴]</code> 1 NAME 2 URL 3 FILE 4 TEXT
<code>\veryraggedcenter</code>
<code>\veryraggedleft</code>
<code>\veryraggedright</code>
<code>\vglue ...</code> * DIMENSION
<code>\viewerlayer [...] {²}</code> 1 NAME 2 CONTENT
<code>\vl [...]</code> * NUMMER
<code>\volleswort {[*]}</code> * NAME
<code>\von [...]</code> * REFERENCE
<code>\vphantom {[*]}</code> * CONTENT
<code>\vpos {¹} {²}</code> 1 NAME 2 CONTENT
<code>\vsmash {[*]}</code> * CONTENT

\vsashbox ... * CSNAME NUMMER
\vsashed {...} * CONTENT
\vspace [.. ¹ ..] [.. ² ..] 1 NAME 2 NAME
\vspacing [... [*] ...] <p>* einstellung selbeseite max zwinge enable sperren keinweiss zurueck overlay immer weak strong default vor zwischen nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe standard NUMMER*klein NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME</p>
\WidthSpanningText {... ¹ } {... ² } {... ³ } 1 TEXT 2 DIMENSION 3 FONT
\WOCHENTAG {...} * NUMMER
\WOERTER {...} * TEXT
\WORT {...} * TEXT
\Woerter {...} * TEXT
\Wort {...} * TEXT
\waehleblockaus [... ¹ ,...] [... ² ,...] [... ³ ,... ⁼ ...,...] <p>1 NAME 2 + - 3 kriterium = text ABSCHNITT</p>
\wdofstring {...} * TEXT
\wechselezumfliesstext [... [*] ,...] <p>* inherits: \stellefliesstextein</p>
\widthofstring {...} * TEXT

`\widthspanningtext {...} {...} {...}`

- 1 TEXT
- 2 DIMENSION
- 3 FONT

`\withoutpt {...}`

- * DIMENSION

`\wochentag {...}`

- * NUMMER

`\word {...}`

- * TEXT

`\words {...}`

- * TEXT

`\wordtonumber {...} {...}`

- 1 eins zwei drei vier fuenf
- 2 TEXT

`\wortrechts [...] {...}`

- 1 rechts DIMENSION
- 2 CONTENT

`\writadatatolist [...] [...,...2...,...] [...,...3...,...]`

- 1 LISTE
- 2 inherits: \stellelisteein
- 3 KEY = VALUE

`\writestatus {...} {...}`

- 1 TEXT
- 2 TEXT

`\XETEX`

`\XeTeX`

`\xdefconvertedargument \... {...}`

- 1 CSNAME
- 2 TEXT

`\xequal {...} {...}`

- 1 TEXT
- 2 TEXT

$\backslash\mathrm{xfrac}\{\ldots\}\{\ldots\}$ 1 CONTENT 2 CONTENT
$\backslash\mathrm{xhookleftarrow}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xhookrightarrow}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xLeftarrow}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xLeftrightarrow}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xleftarrow}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xleftharpoondown}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xleftharpoonup}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xleftrightharpoonup}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xleftrightharpoons}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xmapsto}\{\ldots\}\{\ldots\}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xmladdindex}\{\ldots\}$ * NODE

\xmlafterdocumentsetup {...} {...} {...}

- 1 NAME
- 2 SETUP
- 3 SETUP

\xmlafterssetup {...} {...}

- 1 SETUP
- 2 SETUP

\xmlall {...} {...}

- 1 NODE
- 2 LPATH

\xmlappenddocumentsetup {...} {...}

- 1 NAME
- 2 SETUP

\xmlappendsetup {...}

- * SETUP

\xmlapplyselectors {...}

- * NODE

\xmlatt {...} {...}

- 1 NODE
- 2 NAME

\xmlattdef {...} {...} {...}

- 1 NODE
- 2 NAME
- 3 TEXT

\xmlattribute {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 NAME

\xmlattributedef {...} {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 NAME
- 4 TEXT

\xmlbadinclusions {...}

- * NODE

`\xmlbeforedocumentsetup {...} {...} {...}`

- 1 NAME
- 2 SETUP
- 3 SETUP

`\xmlbeforesetup {...} {...}`

- 1 SETUP
- 2 SETUP

`\xmlchainatt {...} {...}`

- 1 NODE
- 2 NAME

`\xmlchainattdef {...} {...} {...}`

- 1 NODE
- 2 NAME
- 3 TEXT

`\xmlchecknamespace {...} {...}`

- 1 NODE
- 2 NAME

`\xmlcommand {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 XMLSETUP

`\xmlconcat {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 TEXT

`\xmlconcatrange {...} {...} {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 TEXT
- 4 FIRST
- 5 LAST

`\xmlcontext {...} {...}`

- 1 NODE
- 2 LPATH

`\xmlcount {...}`

- * NODE

\xmldefaulttotext {...} * NODE
\xmldirectives {...} * NODE
\xmldirectivesafter {...} * NODE
\xmldirectivesbefore {...} * NODE
\xmldisplayverbatim {...} * NODE
\xmldoif {...} {...} {...} 1 NODE 2 LPATH 3 TRUE
\xmldoifelse {...} {...} {...} {...} 1 NODE 2 LPATH 3 TRUE 4 FALSE
\xmldoifelseempty {...} {...} {...} {...} 1 NODE 2 LPATH 3 TRUE 4 FALSE
\xmldoifelseselfempty {...} {...} {...} 1 NODE 2 TRUE 3 FALSE
\xmldoifelsesetText {...} {...} {...} {...} 1 NODE 2 LPATH 3 TRUE 4 FALSE

\xmldoifelsevalue {...} {...} {...} {...}

- 1 CATEGORY
- 2 NAME
- 3 TRUE
- 4 FALSE

\xmldoifnot {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 TRUE

\xmldoifnotselfempty {...} {...}

- 1 NODE
- 2 TRUE

\xmldoifnottext {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 TRUE

\xmldoifselfempty {...} {...}

- 1 NODE
- 2 TRUE

\xmldoiftext {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 TRUE

\xmlelement {...} {...}

- 1 NODE
- 2 NUMMER

\xmlfilter {...} {...}

- 1 NODE
- 2 LPATH

\xmlfirst {...} {...}

- 1 NODE
- 2 LPATH

\xmlflush {...}

- * NODE

\xmlflushcontext {...}

- * NODE

<pre> \xmlflushdocumentsetups {...} {...} 1 NAME 2 SETUP </pre>
<pre> \xmlflushlinewise {...} * NODE </pre>
<pre> \xmlflushpure {...} * NODE </pre>
<pre> \xmlflushspacewise {...} * NODE </pre>
<pre> \xmlflushtext {...} * NODE </pre>
<pre> \xmlinclude {...} {...} {...} 1 NODE 2 LPATH 3 NAME </pre>
<pre> \xmlinclusion {...} * NODE </pre>
<pre> \xmlinclusions {...} * NODE </pre>
<pre> \xmlinfo {...} * NODE </pre>
<pre> \xmlinjector {...} * NAME </pre>
<pre> \xmlinlineverbatim {...} * NODE </pre>
<pre> \xmlinstalldirective {...} {...} 1 NAME 2 CSNAME </pre>
<pre> \xmllast {...} {...} 1 NODE 2 LPATH </pre>
<pre> \xmllastatt </pre>
<pre> \xmllastmatch </pre>

<pre>\xmlloadbuffer {...} {...} {...}</pre> <pre>1 BUFFER</pre> <pre>2 NAME</pre> <pre>3 XMLSETUP</pre>
<pre>\xmlloaddata {...} {...} {...}</pre> <pre>1 NAME</pre> <pre>2 TEXT</pre> <pre>3 XMLSETUP</pre>
<pre>\xmlloaddirectives {...}</pre> <pre>* FILE</pre>
<pre>\xmlloadfile {...} {...} {...}</pre> <pre>1 NAME</pre> <pre>2 FILE</pre> <pre>3 XMLSETUP</pre>
<pre>\xmlloadonly {...} {...} {...}</pre> <pre>1 NAME</pre> <pre>2 FILE</pre> <pre>3 XMLSETUP</pre>
<pre>\xmlmain {...}</pre> <pre>* NAME</pre>
<pre>\xmlmapvalue {...} {...} {...}</pre> <pre>1 CATEGORY</pre> <pre>2 NAME</pre> <pre>3 TEXT</pre>
<pre>\xmlname {...}</pre> <pre>* NODE</pre>
<pre>\xmlnamespace {...}</pre> <pre>* NODE</pre>
<pre>\xmlnonspace {...} {...}</pre> <pre>1 NODE</pre> <pre>2 LPATH</pre>
<pre>\xmlpath {...}</pre> <pre>* NODE</pre>
<pre>\xmlpos {...}</pre> <pre>* NODE</pre>

\xmlposition {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 NUMMER

\xmlprependdocumentsetup {...} {...}

- 1 NAME
- 2 SETUP

\xmlprependsetup {...}

- * SETUP

\xmlprettyprint {...} {...}

- 1 NODE
- 2 NAME

\xmlprocessbuffer {...} {...} {...}

- 1 BUFFER
- 2 NAME
- 3 XMLSETUP

\xmlprocessdata {...} {...} {...}

- 1 NAME
- 2 TEXT
- 3 XMLSETUP

\xmlprocessfile {...} {...} {...}

- 1 NAME
- 2 FILE
- 3 XMLSETUP

\xmlpure {...} {...}

- 1 NODE
- 2 LPATH

\xmlraw {...}

- * NODE

\xmlrefatt {...} {...}

- 1 NODE
- 2 NAME

\xmlregistereddokumentsetups {...} {...}

- 1 NAME
- 2 SETUP

\xmlregisteredsetups

\xmlregisterns {...} {...}

- 1 NAME
- 2 URL

\xmlremapname {...} {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 NAME
- 4 NAME

\xmlremapnamespace {...} {...} {...}

- 1 NODE
- 2 NAME
- 3 NAME

\xmlremovedocumentsetup {...} {...}

- 1 NAME
- 2 SETUP

\xmlremovesetup {...}

- * SETUP

\xmlresetdocumentsetups {...}

- * NAME

\xmlresetinjectors

\xmlresetsetups {...}

- * NAME

\xmlsave {...} {...}

- 1 NODE
- 2 FILE

\xmlsetentity {...} {...}

- 1 NAME
- 2 TEXT

\xmlsetfunction {...} {...} {...}

- 1 NODE
- 2 LPATH
- 3 LUAFUNCTION

\xmlsetinjectors [...,*...]

- * NAME

`\xmlsetsetup {...} {...} {...}`

- 1 NAME
- 2 LPATH
- 3 SETUP

`\xmlsetup {...} {...}`

- 1 NODE
- 2 SETUP

`\xmlshow {...}`

- * NODE

`\xmlsnippet {...} {...}`

- 1 NODE
- 2 NUMMER

`\xmlstrip {...} {...}`

- 1 NODE
- 2 LPATH

`\xmlstripnolines {...} {...}`

- 1 NODE
- 2 LPATH

`\xmlstripped {...} {...}`

- 1 NODE
- 2 LPATH

`\xmlstrippednolines {...} {...}`

- 1 NODE
- 2 LPATH

`\xmltag {...}`

- * NODE

`\xmlexentity {...} {...}`

- 1 NAME
- 2 TEXT

`\xmltext {...} {...}`

- 1 NODE
- 2 LPATH

`\xmltobuffer {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 BUFFER

`\xmltobufferverbose {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 BUFFER

`\xmltofile {...} {...} {...}`

- 1 NODE
- 2 LPATH
- 3 FILE

`\xmlvalue {...} {...} {...}`

- 1 CATEGORY
- 2 NAME
- 3 TEXT

`\xmlverbatim {...}`

- * NODE

`\xrightarrow {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrel {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrightarrow {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrightarrow[down] {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrightarrow[up] {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrightarrowleft {...} {...}`

- 1 TEXT
- 2 TEXT

`\xrightarrowleftarrow {...} {...}`

- 1 TEXT
- 2 TEXT

$\backslash\mathrm{xsplitstring}\ \backslash.^1.^2.^{\dots}$ 1 CSNAME 2 TEXT
$\backslash\mathrm{xtriplerel}\ \backslash.^1.^2.^{\dots}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xtwoheadleftarrow}\ \backslash.^1.^2.^{\dots}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xtwoheadrightarrow}\ \backslash.^1.^2.^{\dots}$ 1 TEXT 2 TEXT
$\backslash\mathrm{xxfrac}\ \backslash.^1.^2.^{\dots}$ 1 CONTENT 2 CONTENT
$\backslash\mathrm{xypos}\ \backslash.^{\ast}.$ * NAME
$\backslash\mathrm{Ziffern}\ \backslash.^{\ast}.$ * NUMMER
$\backslash\mathrm{zeigedruck}\ \backslash.^1.^2.^3.^{\dots}$ 1 inherits: \stellepapierformatein 2 inherits: \stellepapierformatein 3 inherits: \stellelayoutein
$\backslash\mathrm{zeigeeinstellungen}\ \backslash.^{\ast}.$ * pt bp cm mm dd cc pc nd nc sp in
$\backslash\mathrm{zeigefarbe}\ \backslash.^{\ast}.$ * COLOR
$\backslash\mathrm{zeigefarbengruppe}\ \backslash.^1.^2.^{\dots}$ 1 NAME 2 horizontal vertikal nummer wert name
$\backslash\mathrm{zeigefliesstext}\ \backslash.^{\ast}.$ * inherits: \stellefliesstextein
$\backslash\mathrm{zeigefliesstextumgebung}\ \backslash.^{\ast}.$ * inherits: \stellefliesstextein

<p><code>\zeigegitter [...*,...]</code></p> <p>* zuruecksetzten unten oben kein alles zeilen rahmen nonumber rechts links aussen spalten</p>
<p><code>\zeigelayout [...*,...]</code></p> <p>* pt bp cm mm dd cc pc nd nc sp in</p>
<p><code>\zeigepalette [.^1.] [...^2,...]</code></p> <p>1 NAME</p> <p>2 horizontal vertikal nummer wert name</p>
<p><code>\zeigerahmen [...^1,...] [...^2,...]</code></p> <p>1 oben kopfzeile text fusszeile unten</p> <p>2 linkekante linkerrand text rechterrand rechterkante</p>
<p><code>\zeigestruts</code></p>
<p><code>\zeigeumbruch [...*]</code></p> <p>* umbruch alles boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox simplevtop user math italic origin zuruecksetzten</p>
<p><code>\zentriert {...*}</code></p> <p>* CONTENT</p>
<p><code>\ziffern {...*}</code></p> <p>* NUMMER</p>
<p><code>\zitat {...*}</code></p> <p>* CONTENT</p>
<p><code>\zitieren {...*}</code></p> <p>* CONTENT</p>
<p><code>\zu {...^1.} [...^2.]</code></p> <p>1 CONTENT</p> <p>2 REFERENCE</p>
<p><code>\zurbox {...^1.} [...^2.]</code></p> <p>1 CONTENT</p> <p>2 REFERENCE</p>
<p><code>\zurseite {...^1.} [...^2.]</code></p> <p>1 TEXT</p> <p>2 REFERENCE</p>



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