

ConTEXt befehle

de / deutsch 20. September 2016

```
\AfterPar {.*.}
* BEFEHL
\verb|\Alphabetic numerals {.*.}|
* NUMMER
\AMSTEX
\AmSTeX
\And
\abbreviation \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} { \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} }
1 NAME
2 TEXT
3 CONTENT
\verb|\abjadnaivenumerals {.}^*.}
* NUMMER
\abjadnodotnumerals {.*.}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\activatespacehandler \{...^*.\}
* an aus ja fest
\acute \{.\overset{*}{\ldots}\}
* CHARACTER
\adaptcollector [...^1] [...,..^2=...]
2 inherits: \setupcollector
\adaptfontfeature [...^1] [...,..^2]
2 inherits: \definefontfeature
\adaptpapersize [..., ...] [..., ...]
1 inherits: \stellepapierformatein
2 inherits: \stellepapierformatein
\addfeature [.*.]
* NAME
```

```
\verb| \addfeature { . . . }|
* NAME
\addtocommalist \{ ...^1 . \} \ \setminus ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...\} \{...\}
1 NAME
2 CONTENT
\addvalue \{ ... \} \{ ... \}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aftertestandsplitstring \overset{1}{\dots} \at \overset{2}{\dots} \to \overset{3}{\dots}
1 TEXT
2 TEXT
3 CSNAME
\alignbottom
\aligned [..., ...] {.2.}
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\}
1
3 CONTENT
\alignmentcharacter
\allinputpaths
\verb|\alphabeticnumerals {..}^*.}
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
                = REFERENCE
1 referenz
   alternative =
                = BEFEHL
   vor
   nach
               = BEFEHL
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
             = REFERENCE
1 referenz
   alternative =
         = BEFEHL
= BEFEHL
   nach
   links = BEFEHL rechts = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\alwayscitation [.1.] [.2.]
2 REFERENCE
\alwayscite [..,.. \stackrel{1}{=}..,..] [...^2]
1 referenz
               = REFERENCE
   alternative =
   vor = BEFEHL
nach = BEFEHL
   links = BEFEHL
rechts = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative =
         = BEFEHL
= BEFEHL
   vor
   nach
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [...^1]
2 REFERENCE
\amgitterausrichten [.1] \{.2]
2 CONTENT
\amgitterausrichten [\ldots, 1] \{\ldots, 2\}
1 inherits: \definegridsnapping
2 CONTENT
\ampersand
```

```
\anchor [.\frac{1}{1}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{1}}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \stelleumrahmtein
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
\appendtocommalist \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \\stackrel{\scriptscriptstyle 2}{\ldots}.
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{ ...^1 ... \}
1 NAME
2 CONTENT
1 CSNAME
2 TEXT
```

```
\verb|\applytofirstcharacter | \cdot .^1 . . . { \cdot .^2 \cdot .} |
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
 \applytosplitstringcharspaced \setminus ... \{...^2.
 1 CSNAME
2 TEXT
\applytosplitstringline \setminus \overset{1}{\dots} \cdot \{ \overset{2}{\dots} \}
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1...| \{...^2.\}
 1 CSNAME
2 TEXT
\verb|\applytosplitstringword | .1. {.2.}|
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \.\^1...\ {.\^2..}
 1 CSNAME
2 TEXT
\applytowords \.\dots\.\dots\.\lambda\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dot
1 CSNAME
2 TEXT
\verb|\arabicdecimals {...}|
 * NUMMER
\verb|\arabicexnumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
 \arabicnumerals \{...^*\}
 * NUMMER
\arg {.*.}
 * CONTENT
\verb|\asciistr {...}|
 * CONTENT
```

```
\assignalfadimension \{.1.\} \\\.^2\.\ \{.1.\} \\\\.^5\.\}
1 klein mittel gross kein DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
1 [-+]klein [-+]mittel [-+]gross kein DIMENSION
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 BEFEHL
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{ ... \} \ ... \ \{ ... \} \ \{ ... \} \ \{ ... \} 
1 klein mittel gross TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{...^1\} \... \{...^3\} \{...^4\}
1 passend breit DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\assumelongusagecs \setminus ... \cdot \{...\}
1 CSNAME
2 CONTENT
\astype {.*.}
* CONTENT
```

```
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:lambda} $$ \operatorname{atrightmargin} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3\} $$
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\attachment [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupattachment
\attachment [...] [...,... \frac{2}{2}...,...]
2 inherits: \setupattachment
\aufseite [...]
* REFERENCE
\ausfuelltext [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stellegefuelltesrechteckein
2 TEXT
3 TEXT
\ausschnitt [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleausschnittein
2 CONTENT
\autocap \{...^*\}
* TEXT
\autodirhbox ... {...}
1 TEXT
2 CONTENT
\autodirvbox .. \{..\}
1 TEXT
2 CONTENT
\autodirvtop ... { ... }
1 TEXT
2 CONTENT
\autoinsertnextspace
```

\automathematics {.*.} * CONTENT
\autosetups {,*} * NAME
\autostarttext \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {.*.} * BEFEHL
\Big .*. * CHARACTER
\Bigg .*. * CHARACTER
\Biggl .*. * CHARACTER
\Biggm .*. * CHARACTER
\Biggr .*. * CHARACTER
\Bigl .*. * CHARACTER
\Bigm .*. * CHARACTER
\Bigr .*. * CHARACTER
\Buchstabe {.*.} * NUMMER
\Buchstaben {.*.} * NUMMER

```
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\verb|\backgroundimagefill {...} {...} {...} {...} {...} {...}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] \{...\}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\bar {.*.}
* CONTENT
\basegrid [..,..*...]
* nx
               = NUMMER
               = NUMMER
   ny
               = NUMMER
   dx
               = NUMMER
   dу
   faktor
              NUMMER
              = NUMMER
   format
   xschritt = NUMMER
   yschritt = NUMMER
   offset
              = DIMENSION
            = DIMENSION
= DIMENSION
   xoffset
   yoffset
   ausrichtung = mittig
einheit = cm mm in pc pt bp
   stil
               = COLOR
   farbe
\baselinebottom
\baselineleftbox {.*.}
* CONTENT
\baselinemiddlebox \{...^*\}
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbox {...}
* CONTENT
```

```
\bearbeitebloecke [..., ...] [..., ...] [..., ...]
1 NAME
3 kriterium = text ABSCHNITT
\beforesplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1 \at \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
 \begin{cal}{l} \beg
 \beginhbox
 \beginofshapebox ... \endofshapebox
 \beginvbox
\begstrut ... \endstrut
\behaltebloecke [\ldots, 1] [\ldots, 2]
1 NAME
2 + -
\bei \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
1 POSITION
2 POSITION
3 inherits: \stelleumrahmtein
4 TEXT
 \benutzeverzeichnis [...,*...]
* FILE
\beschriftung (..., ...) (..., ...) [...]
 1 POSITION
2 POSITION
3 REFERENCE
```

```
\verb|\bestimmekopfnummer| [...^*]
* ABSCHNITT
\verb|\bestimmel| istencharakeristika [..., ^1, ...] [.., .. ^2 -.., ..]
1 LISTE
2 inherits: \stellelisteein
\bestimmeregistercharakteristika [...] [...,...
1 NAME
2 language
   methode
   numberorder = ziffern
   compress = ja nein alles
kriterium = lokal text aktuell vorig alles ABSCHNITT
\big ...
* CHARACTER
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\biggm .*.
* CHARACTER
\biggr ...
* CHARACTER
\bigl ....
* CHARACTER
\bigm .*.
* CHARACTER
\bigr .*.
* CHARACTER
\bigskip
\bildschirm [...,*...]
* inherits: \seite
```

```
\binom \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\bitmapimage [..,.. \stackrel{1}{=}..,..] {...}
1 farbe = rgb cmyk grau
breite = DIMENSION
hoehe = DIMENSION
x = NUMMER
y = NUMMER
2 NUMMER
\blanko [...,*...]
* inherits: \vspacing
\blap {.*.}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\verb|\blockquote {...}^*|
* CONTENT
\bodyfontenvironmentlist
\bodyfontsize
\bold
\boldface
\bolditalic
\boldslanted
\bookmark [.^1.] {.^2.}
1 ABSCHNITT LISTE
2 TEXT
\verb|\booleanmodevalue {.*.}|
* NAME
\bottombox {.*.}
* CONTENT
```

```
\bottomleftbox \{...^*\}
* CONTENT
\verb|\bottomrightbox {...}|
* CONTENT
\boxcursor
\boxmarker \{ ... \}
1 NAME
2 NUMMER
\boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \dots 1^3 \}
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [..., ...] \setminus ... \{...\}
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
* NAME
\breve {.*.}
* CHARACTER
\fraction \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\bTABLE [..,..*...] ... \eTABLE
* inherits: \setupTABLE
\bTABLEbody [..,..<sup>*</sup>..,..] ... \eTABLEbody
* inherits: \setupTABLE
\verb|\bTABLEfoot| [...,.. \stackrel{*}{=} ...,..] | .... | eTABLEfoot|
* inherits: \setupTABLE
\verb|\bTABLEhead| [..,.. \stackrel{*}{=} ..,..] ... \verb|\eTABLEhead|
* inherits: \setupTABLE
\bTABLEnext [..,..*.... \eTABLEnext
* inherits: \setupTABLE
```

```
\bTC [..,..*...] ... \eTC
* inherits: \bTD
\bTD [..,..*...] ... \eTD
          = NUMMER
         = NUMMER
   ny
        = NUMMER
= NUMMER
= NUMMER
  nc
   nr
         = NUMMER
   aktion = REFERENCE
  inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..^*=..,..] ... \eTH
* inherits: \bTD
\bTN [..,..*...] ... \eTN
* inherits: \bTD
\bTR [..,..*...] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..\stackrel{*}{=}..,..] ... \eTX
* inherits: \bTD
\bTY [..,..<sup>*</sup>..,..] ... \eTY
* inherits: \setupTABLE
\bthiddencitation [.*.]
* REFERENCE
\btxabbreviatedjournal \{...^*\}
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referenz = REFERENCE
  alternative =
              = BEFEHL
   vor
              = BEFEHL
   nach
           = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
```

```
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
                = REFERENCE
1 referenz
   alternative =
   vor
                = BEFEHL
   nach
               = BEFEHL
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\btxalwayscitation [.1] [.2]
2 REFERENCE
\btxauthorfield \{...^*.}
* initials firstnames vons surnames juniors
\btxdetail \{...^*\}
\btxdirect {.*.}
\btxdoif {.1.} {.2.}
2 TRUE
\btxdoifcombiinlistelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\verb|\btxdoifelsecombiinlist|{.}^1.} \ {\{.}^2.\} \ {\{.}^3.\} \ {\{.}^4.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelsesameasprevious \{...\} \{...\}
2 TRUE
3 FALSE
```

```
\btxdoifelsesameaspreviouschecked \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 immer doppelseitig
3 TRUE
4 FALSE
\btxdoifelseuservariable \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\btxdoifnot \{...^1\} \{...^2\}
2 TRUE
\btxdoifsameaspreviouscheckedelse \{.1.\} \{.1.\} \{.1.\}
1 immer doppelseitig
3 TRUE
4 FALSE
\btxdoifsameaspreviouselse \{...\} \{...\}
2 TRUE
3 FALSE
\btxdoifuservariableelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\btxexpandedjournal \{...^*.\}
* NAME
\btxfield {.*.}
\btxfieldname \{...^*\}
\btxfieldtype \{...^*\}
\verb|\btxfirstofrange {...}|
* volume pages
```

```
\btxflush {.*.}
\btxflushauthor [...] {...}
1 num normal normalshort inverted invertedshort
\verb|\btxflushauthorinverted {.*.}|
\verb|\btxflushauthorinvertedshort {.*.}|
\btxflushauthorname \{...^*\}
\btxflushauthornormal {.*.}
\btxflushauthornormalshort {.*.}
\btxflushsuffix
\btxfoundname {.*.}
\btxfoundtype {.*.}
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
            = REFERENCE
1 referenz
   alternative =
              = BEFEHL
   nach
              = BEFEHL
             = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
            = REFERENCE
1 referenz
  alternative =
              = BEFEHL
   vor
              = BEFEHL
   nach
            = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\btxhybridcite [.1.] [.2.]
2 REFERENCE
```

```
\btxhybridcite {.*.}
* REFERENCE
\btxlabellanguage
\btxlabeltext \{...^*\}
* KEY
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative =
   vor
              = BEFEHL
              = BEFEHL
   nach
   links = BEFEHL rechts = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative =
             = BEFEHL
   vor
   nach
              = BEFEHL
   links = BEFEHL
rechts = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [...^1] [...^2]
2 REFERENCE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{...^1\} \{...^2\} \{...^3\}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [.^1.] [.^2.]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup \{ \dots^* \}
* NAME
```

```
\btxsingularorplural \{...^1, \} \{...^2, \} \{...^3, \}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
                = REFERENCE
1 referenz
   alternative =
                = BEFEHL
   vor
               = BEFEHL
   nach
             = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz
                = REFERENCE
   alternative =
               = BEFEHL
   vor
                = BEFEHL
   nach
             = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\btxtextcitation [.^{1}.] [.^{2}.]
2 REFERENCE
\buchstabe {.*.}
* NUMMER
\buchstaben {.*.}
* NUMMER
\buildmathaccent \{...^1.\} \{...^2\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma {...}|
* CHARACTER
\buildtextbottomdot \{...^*.\}
* CHARACTER
```

```
\buildtextcedilla {.*.}
* CHARACTER
\buildtextgrave \{ ... ^* . \}
* CHARACTER
\verb|\buildtextmacron {...}|
* CHARACTER
\buildtextognek \{...^*\}
* CHARACTER
\but [.1.] .2. \\
1 REFERENCE
2 TEXT
\but [...] [...,...]
1 REFERENCE
2 REFERENCE
\Caps {.*.}
* TEXT
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | \verb|\|...| | \{ ... \} | \{ ... \} |
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\calligraphic
\c \{...\}
* TEXT
\catcodetablename
```

```
\cbox .1. {.2.}
1 TEXT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox ... { ... }
1 TEXT
2 CONTENT
\centeredbox ... { ... }
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox .. \{....\}
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\cfrac [.1.] {.1.} {.1.}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\chapter [..., ...] {.2.}
1 REFERENCE
2 TEXT
\characterkerning [.1] {.2.}
1 NUMMER
2 TEXT
\verb|\chardescription {...}|
* NUMMER
\charwidthlanguage
\check { . * . }
* CHARACTER
\verb|\checkcharacteralign {.}^*.}|
* CONTENT
```

```
\checkedchar \{...^1.\} \{...^2.\}
1 NUMMER
2 CHARACTER
\checkedfiller {.*.}
* sym symbol linie breite spatium NAME BEFEHL
\verb|\checkedstrippedcsname| \verb|\.^*..
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\verb|\checkinjector|[...^*]|
* NAME
\verb|\checknextindentation [...^*]|
* ja nein auto
\checknextinjector [.*.]
* NAME
\checkpage [...^1] [...,...^2]....]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\verb|\checkpreviousinjector [.*.]|
* NAME
\verb|\checksoundtrack|{...}^*|
* NAME
\checktwopassdata \{...^*.\}
* NAME
\chem \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
```

```
\verb|\chemicalbottext| \{.\overset{*}{\dots}\}
* TEXT
\chemicalmidtext {.*.}
* TEXT
* NAME
\verb|\chemicaltext {...}^*|
* TEXT
\chemicaltoptext \{...^*\}
* TEXT
\chineseallnumerals \{...\}
* NUMMER
\chinesecapnumerals \{.\overset{*}{\ldots}\}
* NUMMER
\chinesenumerals {.*.}
* NUMMER
\citation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 referenz = REFERENCE
   alternative =
          = BEFEHL
   vor
   nach
               = BEFEHL
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
  alternative =
              = BEFEHL
   vor
             = BEFEHL
   nach
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\citation [.1] [.2]
2 REFERENCE
\citation \{...^*\}
* REFERENCE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [...^{2}]
             = REFERENCE
1 referenz
   alternative =
   vor = BEFEHL
   nach
              = BEFEHL
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative =
        = BEFEHL
= BEFEHL
   nach
   links = BEFEHL
rechts = BEFEHL
   links
   inherits: \setupbtx
2 KEY = VALUE
\cite [.1.] [.2.]
2 REFERENCE
\cite {.*.}
* REFERENCE
\clap {.*.}
* CONTENT
\classfont \{...^1\} \{...^2\}
1 NAME
2 FONT
\verb|\cldcommand {...}|
* BEFEHL
\cldcontext {...}
* BEFEHL
\cldloadfile \{...^*\}
* FILE
\cldprocessfile \{...^*.\}
* FILE
\cleftarrow \{...^1\}
1 TEXT
2 TEXT
\collect \{...^*\}
* CONTENT
```

```
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 inherits: \setupcollector
   farbe = COLOR
   inherits: \stelleumrahmtein
4 CONTENT
\verb|\collectexpanded {...}^*.|
* CONTENT
\verb|\colorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\colored [.<sup>1</sup>.] {.<sup>2</sup>.}
1 COLOR
2 CONTENT
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definierefarbe
2 CONTENT
\coloronly [.^1.] {.^2.}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* NAME
\combinepages [...^1] [...,..^2=...]
1 FILE
2 alternative
                     = a b c horizontal vertikal
                     = NUMMER
   n
   nx
                    = NUMMER
                    = NUMMER
   ny
   start
                    = NUMMER
   stop
                    = DIMENSION
   abstand
                    = BEFEHL
   oben
                    = BEFEHL
   unten
   links
                    = BEFEHL
   rechts
                    BEFEHL
                    = BEFEHL
   vor
                    = BEFEHL
   nach
   zwischen = BEFEHL
rahmen = an aus
hintergrund = vordergrund farbe NAME
   hintergrundfarbe = COLOR
\commalistelement
\commalistsentence [\ldots, 1] [\ldots, 2]
1 TEXT
2 TEXT
```

```
\commalistsize
\comment [.\frac{1}{1}] [...,\frac{2}{2}...] \{.\frac{3}{1}}
1 TEXT
2 inherits: \stellekommentarein
3 TEXT
\kommentar [.\frac{1}{2}] [..,..\frac{2}{2}..,..] {.\frac{3}{2}}
2 inherits: \stellekommentarein
3 TEXT
\comparedimension \{...^1\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...^1\}
1 DIMENSION
2 DIMENSION
\completebtxrendering [...^1] [...,..^2]
1 NAME
2 inherits: \setupbtxrendering
\vollendecombinedlist [..,..^*=..,..]
* inherits: \stellelisteein
\completecontent [..,..^*=..,..]
* inherits: \stellelisteein
\completeindex [..,..^*=..,..]
* inherits: \stelleregisterein
\completelist [...^1] [...,..^2]....
1 LISTE
2 inherits: \stellelisteein
\verb|\complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellesynonymein
\completelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\completelistoffigures [..,..^*=..,..]
* inherits: \stellelisteein
\completelistoffloats [..,..^*=..,..]
* inherits: \stellelisteein
```

```
\completelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\completelistofintermezzi [..,..*...]
* inherits: \stellelisteein
\completelistoflogos [..,..^*=..,..]
* inherits: \stellesortierenein
\completelistofpublications [...] [...,...^2....]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,..^2]
1 SINGULAR
2 inherits: \stellesortierenein
\completelistofsorts [..,..^*=..,..]
* inherits: \stellesortierenein
\completelistofsynonyms [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{
1 SINGULAR
2 inherits: \stellesynonymein
\completelistofsynonyms [..,..^*=..,..]
* inherits: \stellesynonymein
\completelistoftables [..,..^*=..,..]
* inherits: \stellelisteein
\completepagenumber
\completeregister [...^1] [..,..^2=..,..]
1 NAME
2 inherits: \stelleregisterein
\vollenderegister [..,..^*=..,..]
* inherits: \stelleregisterein
\complexorsimpleempty \times ...
* CSNAME
\complexorsimpleempty \{...^*.\}
* TEXT CSNAME
\complexorsimple \time ...
* CSNAME
```

```
\verb|\complexorsimple {...}|
* TEXT CSNAME
\verb|\composedcollector {.*.}|
* NAME
\composedlayer {...}
* NAME
\compresult
\verb|\com .". | \\|
* TEXT
\constantdimen \.*..
* CSNAME
\verb|\constantdimenargument| \verb|\.^*..
* CSNAME
\verb|\constantemptyargument| \verb|\.^*..
* CSNAME
\constantnumber \...
* CSNAME
\constantnumberargument \time.
* CSNAME
\contentreference [..., ...] [.., ... \stackrel{2}{=} .., ...] \{..., ...\}
1 REFERENCE
2 inherits: \stelleumrahmtein
3 CONTENT
\verb|\continued number {..}^*.}|
* NUMMER
\verb|\continueifinputfile {...}|
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \.\dots\.\to \.\dots\.\dots
1 CSNAME
2 CSNAME
```

```
\convertedcounter [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\} \{...\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupcounter
\convertmenth \{.\overset{*}{\ldots}\}
* NUMMER
\convertvalue ... \to \...
1 NAME
2 CSNAME
\convertvboxtohbox
\verb|\copybtxlabeltext[...]| [...,.. \stackrel{2}{=} ...,..]
1 SPRACHE
2 KEY = KEY
\copyheadtext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [...^1] [...,...^2]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
```

```
\copypages [.\frac{1}{2}...,..\frac{2}{2}...,..] [...,..\frac{3}{2}...,..]
1 FILE
2 beschriftung = an aus
offset = DIMENSION
                  = NUMMER
3 inherits: \setupexternalfigure
\copyparameters \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 КЕҮ
\copyposition \{...^1\} \{...^2\}
1 NAME
2 NAME
\copyprefixtext [...^1] [...,...^2]
1 SPRACHE
2 KEY = KEY
\copytaglabeltext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = KEY
\copyunittext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\countersubs [...^1] [...^2]
1 NAME
2 NUMMER
\counttoken . \in . \in . \to \...
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\verb|\crampedclap {...}^*|
* CONTENT
```

```
\verb|\crampedllap {...}|
* CONTENT
\verb|\crampedrlap| {...}^*.}
* CONTENT
\crightarrow \{...^1\}
1 TEXT
2 TEXT
\crightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\ctop .1. {.2.}
1 TEXT
2 CONTENT
\ctxcommand \{ . \overset{*}{.} . \}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{.\overset{*}{\ldots}\}
* NAME
\ctxfunctiondefinition
\ctxfunction
\ctxlatecommand \{...^*.\}
* BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile {.*.}
* FILE
\ctxlua \{...\}
* BEFEHL
\ctxluabuffer [...]
* BUFFER
```

\ctxluacode {.*.} * BEFEHL
\ctxreport {.*.}
* BEFEHL
\ctxsprint {.*.} * BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable {} * KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentlabel [,] {.2.} 1 REFERENCE 2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext {.*.} * TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\currentlistentryreferenceattribute {.*.} * nummer text seitennummer alles
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol

```
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {...}|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata| {...}^*|
* KEY
\currenttime [\dots, *, \dots]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {.*.}
* CHARACTER
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\datum [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 d = NUMMER
   m = NUMMER
   y = NUMMER
2 inherits: \heutigesdatum
\dayoftheweek \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 NUMMER
```

```
\dayspermonth \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
\dbinom \{...\}
1 CONTENT
2 CONTENT
 \ddot {.*.}
* CHARACTER
\decrementcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\verb|\decremented counter [...^*]|
 \decrementpagenumber
\decrementsubpagenumber
 \decrementvalue \{...^*\}
* NAME
 \decrement \.*..
* CSNAME
 \verb|\decrement| cd:paren theses-l|
 * CSNAME NUMMER
 \defaultinterface
\defaultobjectpage
\defaultobjectreference
 \defcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\verb|\defconvertedcommand | .^1. . | | .^2. .
1 CSNAME
 2 CSNAME
1 CSNAME
2 NAME
\defineactivecharacter ...^1 ...^2
1 CHARACTER
2 BEFEHL
\definealternativestyle [..., ...] [...] [...]
1 NAME
2 BEFEHL
3 BEFEHL
 \defineanchor [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..] [..,..\frac{4}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \stelleumrahmtein
\defineattachment [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupattachment
 \defineattribute [...] [..., ...]
1 NAME
2 lokal global public private
\label{eq:local_define_background} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{
1 NAME
2 NAME
3 inherits: \stellehintergrundein
 \definebar \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbar
\definebodyfontswitch [...^1] [..., ...]
 2 inherits: \stellefliesstextein
```

```
\label{eq:local_local_local_local} $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \
1 NAME
2 CHARACTER
                                              = 12345
3 typ
            nlinks
                                              = NUMMER
            nrechts = NUMMER
                                              = BEFEHL
            links
                                           = BEFEHL
            {\tt mittig}
             rechts
                                           = BEFEHL
            language = SPRACHE
\definebreakpoints [.*.]
* NAME
\definebtx [.\frac{1}{2}.] [..\, ..\frac{3}{2}..\, ...]
1 NAME
2 NAME
3 inherits: \setupbtx
\definebtxdataset [.\dot{1}] [.\dot{2}] [..,\dot{3}]
1 NAME
2 NAME
3 inherits: \setupbtxdataset
\definebtxregister \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbutton
\definecapitals [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \stelleversalienein
\definecharacterkerning [.1] [.2] [..,..3]
1 NAME
3 inherits: \setupcharacterkerning
```

```
\verb|\define character spacing [...^*]|
* NAME
\verb| definechemical [...] {...}|
1 NAME
2 CONTENT
\definechemicals [...^1] [...^2] [...,...^3]....]
1 NAME
2 NAME
3 inherits: \setupchemical
\definechemical symbol [...^1] [...^2]
1 NAME
2 TEXT
\definecollector [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupcollector
\definecolumnbreak [.1.] [...,2...]
1 NAME
\definecombination \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \stellekommentarein
\define complex or simple empty \define the `...
* CSNAME
\verb| define complex or simple empty {...}|
* TEXT CSNAME
\verb|\definecomplexorsimple| \verb|\|.".
* CSNAME
\verb|\definecomplexorsimple {...}|
* TEXT CSNAME
```

```
\defineconversionset [.1] [...,2] [.3]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
 \definecounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupcounter
\definedataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupdataset
 \definedelimitedtext \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
 \defineeffect \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupeffect
\defineenumerations [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupenumeration
\defineexpandable [.1] \.2.. {.3.}
1 NUMMER
2 CSNAME
3 CONTENT
\label{eq:local_define} $$ \ensuremath{\operatorname{defineexternalfigure}} \ [ \begin{tabular}{ll} $ \cdot \\ \cdot \end{tabular} ] \ [ \begin{tabular}{ll} $\cdot \end{tabular} ] \ [\begin{tabular}{ll} $\cdot \end{tabular} ] \ [\begin{tabu
1 NAME
2 NAME
3 inherits: \setupexternalfigure
```

```
\definefallbackfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    math mathematik
                = NUMMER
4 rscale
    designsize = default auto
                  = FILE
    goodies
                   = NUMMER NAME
    range
                   = NUMMER NAME
    offset
    check
                   = ja nein
                   = ja nein
    zwinge
                  = NAME
    features
                   = TEXT
    tf
                   = TEXT
    bf
                   = TEXT
                   = TEXT
    sl
                   = TEXT
    bi
                   = TEXT
    bs
                    = TEXT
\label{eq:definefallbackfamily [...] [...] [...]} $$ [..., ...] $$
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    math mathematik
3 FONT
4 NAME
\label{eq:define_define} $$ \ensuremath{\operatorname{definefieldbody}} \ [.\stackrel{\scriptscriptstyle 1}{\ldots}] \ [\stackrel{\scriptscriptstyle 2}{\ldots}] \ [\dots,\dots\stackrel{\scriptscriptstyle 3}{=}\dots,\dots] $$
2 NAME
3 inherits: \setupfieldbody
\label{eq:define_define} $$ \ensuremath{\mathsf{definefieldbodyset}} \ [ \hdots ]^2 . \hdots ] $$
1 NAME
2 NAME
\definefieldcategory [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [.^1.] [.^2.]
1 NAME
2 FILE
```

```
\definefiller [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupfiller
\definefirstline [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupfirstline
\definefittingpage [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
* NAME
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
          zwinge = ja nein
          check = ja nein
           offset = NUMMER NAME
\definefontfamilypreset [...] [..,...
1 NAME
2 inherits: \definefontfamily
\definefontfamilypreset [...] [...]
1 NAME
2 NAME
\definefontfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
          math mathematik
3 FONT
                                              = NUMMER
4 rscale
          designsize = default auto
          goodies
                                              = FILE
          features
                                         = NAME
          tf
                                            = TEXT
                                           = TEXT
                                            = TEXT
          it
                                           = TEXT
          sl
                                            = TEXT
          bi
          bs
                                            = TEXT
                                             = TEXT
```

```
\definefontfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
4 NAME
\definefontfeature [...] [...] [...,...
2 NAME
3 language
                      = NAME
                       = NAME auto
   script
   mode
                       = node base auto kein
                       = ja nein
   liga
                       = ja nein
   kern
   extrakerns
                       = ja nein
                       = ja nein
   trep
                       = ja nein
   missing
                       = ja nein
                       = ja nein
   dummies
   analyze
                       = ja nein
                       = ja nein
   unicoding
   expansion
                       = NAME
   protrusion
                       = NAME
                      = ja nein
   nostackmath
   realdimensions
                       = ja nein
                       = ja nein
   textitalics
   mathitalics
                      = ja nein
   slant
                       = NUMMER
   extend
                       = NUMMER
                      = NUMMER
   dimensions
                      = ja nein
   boundingbox
                      = ja nein
   char-ligatures
   compose
                      = ja nein
   compat-ligatures
                       = ja nein
                       = FILE
   goodies
                       = ja nein
   extrafeatures
                       = NAME
   featureset
   colorsheme
                       = NAME
                       = NAME
   postprocessor
                      = NAME
   mathdimensions
                      = ja nein auto
   keepligatures
   devanagari
                       = ja nein
                       = ja nein
   features
                       = ja nein
   tcom
                       = ja nein
   anum
                       = ja nein
   mathsize
                       = ja nein
   decomposehangul
   mathalternatives = ja nein
                       = ja nein
   mathgaps
   NAME.
                       = ja nein
   CD:MATHNOLIMITSMODE = NUMMER
\definefontfile [.1] [.2] [..,.3]
1 NAME
2 FILE
               = NAME
3 features
   fallbacks = NAME
   goodies
               = NAME
   designsize = auto default
\definefontsize [.*.]
```

* NAME

```
\definefontsolution \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupfontsolution
\label{eq:define_solution} $$ \ensuremath{\mathsf{define}} formula \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$
2 NAME
3 inherits: \setupformula
\label{eq:define_constraint} $$ \end{align*} $$ \end{align*}
1 NAME
2 CSNAME
3 CSNAME
\defineframedcontent \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupframedcontent
\definefrozenfont [...^1] [...^2]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2=...]
1 NAME
2 inherits: \definierefarbe
\defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
\definegraphictypesynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME
\definegridsnapping [...] [...,...]
1 NAME
2 lokal global noheight nodepth box max min kein zeile halbezeile erste letzte minhoehe maxheight mindepth maxdepth
                   \verb| oben unten strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER box: NUMMER top: NUMMER top
                   bottom:NUMMER offset:NUMMER
\defineheadalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupheadalternative
```

```
\definehelp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuphelp
\definehigh [...] [...] [...,...
2 NAME
3 inherits: \setuphigh
\definehighlight [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuphighlight
\definehspace [...] [...] [...]
1 NAME
2 NAME
3 DIMENSION
\definehypenationfeatures [.1] [..,.2]
1 NAME
2 characters
                        = TEXT
                        = ja alles TEXT
    hyphens
                       = ja alles TEXT
    joiners
                       = NUMMER
    rightwords
    hyphenmin
                        = NUMMER
    lefthyphenmin = NUMMER
    righthyphenmin = NUMMER
lefthyphenchar = NUMMER
    righthyphenchar = NUMMER
    alternative
                       = original tex hyphenate expanded traditional kein
    rechtekante
                        = tex
                        = wort NUMMER
    rightchars
\label{eq:local_define} $$ \define indented text [...] [...] [...] $$
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...] [...,..]
2 [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
    toggle DIMENSION
\defineinitial \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinitial
```

```
\defineinsertion \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupinsertion
\defineinteraction [.1] [.2] [..,.3]
2 NAME
3 inherits: \stelleinteraktionein
\defineinteractionbar \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \stelleinteraktionsbalkenein
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\defineinterfaceelement \{.1.\}
1 NAME
2 NAME
\defineinterfacevariable \{...^1\}
1 NAME
2 NAME
\defineinterlinespace [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \stellezeilenabstandein
\label{eq:local_define_entropy} $$ \end{substrate} $$ \end{substrate
1 NAME
2 COLOR NUMMER
3 a = NUMMER
           t = NUMMER
\defineitemgroup [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [...] [...] [...,...]
1 NAME
3 inherits: \stellepostenein
```

```
\definelabelclass [...^1] [...^2]
1 NAME
2 NUMMER
\definelayer [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuplayer
\definelayerpreset [...^1] [...,..^2=...]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \stellelayoutein
 \definelinenote [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [.1] [.2] [..,.3]
 1 NAME
2 NAME
3 inherits: \stellezeilennumerierungein
 \definelines [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \stellezeilenein
\definelistalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplistalternative
\label{eq:define_list_extra} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 
1 NAME
2 NAME
3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{2}.] [..\, ..\frac{3}{2}..\, ...]
1 NAME
3 inherits: \setuplow
\definelowhigh \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setuplowhigh
\definelowmidhigh [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuplowmidhigh
\defineMPinstance [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupMPinstance
\definemarginblock [...] [...] [...,...
1 NAME
3 inherits: \setupmarginblock
\definemargindata \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmargindata
\verb|\definemarker [...^*]|
* NAME
\definemathaccent \dots^1 \dots^2.
1 NAME
2 CHARACTER
\definemathalignment [...^1] [...] [...,...^3]....]
1 NAME
2 NAME
3 inherits: \setupmathalignment
\definemathcases [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupmathcases
```

```
\definemathcommand \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 ord op bin rel open close punct alpha innen nothing limop nolop box
 4 BEFEHL CD: ONEARGUMENT CD: TWOARGUMENTS
\definemathdoubleextensible \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 beide vfenced
2 NAME
3 NUMMER
4 NUMMER
\definemathematics [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupmathematics
\label{eq:definemathextensible} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 reverse mathematik text chemistry
2 NAME
3 NUMMER
 \definemathfence \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathfence
 \definemathfraction \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathfraction
 \definemathframed \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathframed
\definemathmatrix [.1] [.2] [..,.3]
 1 NAME
2 NAME
3 inherits: \setupmathmatrix
\label{eq:definemathornament} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1
 1 NAME
2 NAME
 3 inherits: \setupmathornament
```

```
\definemathoverextensible [.1] [.2] [.3]
1 oben vfenced
2 NAME
3 NUMMER
\verb|\definemathovertextensible [...^1] [...^2] [...^3]
1 bothtext
2 NAME
3 NUMMER
\definemathradical [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupmathradical
\definemathstackers [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmathstackers
\definemathstyle [...]^1 [...]^2
1 NAME
\label{eq:definemathtriplet} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 NAME
3 TEXT
\definemathunderextensible [.1] [.2] [.3]
1 unten vfenced
2 NAME
3 NUMMER
\label{eq:local_define} $$ \define mathunder text extensible [...] [...] [...]
1 bothtext
2 NAME
3 NUMMER
\definemathunstacked [...] [...]
1 breit
2 NAME
3 NUMMER
\definemeasure \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix}
1 NAME
2 DIMENSION
```

```
\definemessageconstant {.*.}
* NAME
\definemixedcolumns \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
\definemode [..., ...] [...]
1 NAME
2 ja nein behalte
\definemultitonecolor [...^1] [...,..^2] [...,..^3] [...,..^4] [...,..^4]
2 COLOR = NUMMER
3 inherits: \definierefarbe
4 inherits: \definespotcolor
\definenamedcolor [...^1] [...,..^2...]
2 inherits: \definierefarbe
\verb|\definenamedcolor|[...^1.]|[...^2.]|
1 NAME
2 COLOR
\definenamespace [...^1] [...,...^2]
1 NAME
2 name
    parent = TEXT
    stil = ja nein
    befehl = ja nein liste
    setup = ja nein liste
    set = ja nein liste
rahmen = ja nein
1 NAME
2 NAME
3 inherits: \stelleengerein
\definenote \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupnote
```

```
\defineornament [.\delta] [..,.\delta]...] [..,.\delta]
 1 NAME
2 alternative = a b
                      inherits: \setupcollector
3 stil =
                       farbe = COLOR
                    inherits: \stelleumrahmtein
 \defineornament [.1] [..,..] [..,..] [..,..]
2 alternative = a b
                       inherits: \setuplayer
3 inherits: \setuplayeredtext
 \defineoutputroutine \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupoutputroutine
 \define output routine command [...,*...]
\definepage [...] [...]
 1 NAME
2 REFERENCE
\label{eq:definepagebreak} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 
 1 NAME
\label{eq:definepagechecker} $$ \ensuremath{\operatorname{definepagechecker}} \ensuremath{ [.\overset{\scriptscriptstyle 1}{\ldots}]} \ensuremath{ [.\overset{\scriptscriptstyle 2}{\ldots}]} \ensuremath{ [.\ldots,\ldots]^{\frac{3}{2}}\ldots,\ldots] $}
1 NAME
2 NAME
3 inherits: \setuppagechecker
 \definepagegrid [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuppagegrid
\definepagegridarea [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuppagegridarea
 \definepagegridspan [.1] [.2] [..,.3]
1 NAME
 3 inherits: \setuppagegridspan
```

```
\definepageinjection [.^1.] [.^2.] [..,..^3..,..]
 1 NAME
 3 inherits: \setuppageinjection
   \definepageinjectionalternative [...] [...] [...]
 2 NAME
 3 inherits: \setuppageinjectionalternative
   \definepageshift [...] [...]
   1 NAME
 2 horizontal vertikal
 3 DIMENSION
 \label{eq:definepagestate} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 
 1 NAME
 2 NAME
 3 inherits: \setuppagestate
 \definepairedbox [.1] [.2] [..,.3]
 1 NAME
 2 NAME
 3 inherits: \setuppairedbox
 \defineparagraph [...^1] [...^2] [...,...^3]
 1 NAME
 2 NAME
 3 inherits: \setupparagraph
 \defineparallel [...^1,...]
   1 NAME
 2 NAME
   \verb|\define parbuilder [...^*]|
 * NAME
   \defineplacement \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
   1 NAME
 2 NAME
 3 inherits: \setupplacement
\label{eq:define_positioning} $$ \begin{bmatrix} . & 1 & 1 \\ . & 1 & 1 \end{bmatrix} $$ [ . & 2 & 1 \\ . & 1 & 1 \end{bmatrix} $$ [ . & 1 & 1 & 1 \\ . & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . & 1 & 1 & 1 & 1 \\ . &
 1 NAME
 2 NAME
 3 inherits: \stellepositionierenein
```

```
\defineprefixset [.1] [...,...] [.3]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
\label{eq:local_define} $$ \define process color [.$\overset{1}{\ldots}$] [.$\overset{2}{\ldots}$] [..,..$\overset{3}{=}..,..]
2 COLOR
3 inherits: \definierefarbe
\defineprocessor [.^{1}.] [.^{2}.] [..,..^{\frac{3}{2}}..,..]
1 NAME
2 NAME
3 inherits: \setupprocessor
\definepushbutton [...] [...,..=2..,..]
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
 1 NAME
2 nrd
 \definerenderingwindow [.\frac{1}{2}.] [..\frac{2}{3}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [...^1] [..., ...] [...^3]
1 NAME SECTIONBLOCK: NAME
2 NUMMER
3 NUMMER
1 NAME
2 NAME
3 inherits: \setupscale
\defineschriftsynonym [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 FONT
                                                  = NAME
3 features
           fallbacks = NAME
goodies = NAME
            designsize = auto default
```

```
\definescript \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupscript
\definesectionlevels [...^1] [..., ...]
2 ABSCHNITT
\defineselector [...^1] [...,...^2]
2 inherits: \setupselector
\defineseparatorset [...^1] [..., ...] [...^3]
1 NAME SECTIONBLOCK: NAME
\defineshift [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupshift
\definesidebar \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupsidebar
\definesort \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 ja nein
2 SINGULAR
3 NAME
4 CONTENT
\label{eq:definespotcolor} $$ \ensuremath{\operatorname{definespotcolor}} \ [...] \ [...] \ [...,..]^{\frac{3}{2}}..,..]
1 NAME
2 COLOR
3 a =
     t = NUMMER
      e = TEXT
     p = NUMMER
\definestyleinstance \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
```

```
\definesubformula \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupsubformula
1 ja nein
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesystemattribute [...^1] [..., ...]
2 lokal global public private
\definesystemconstant {.*.}
* NAME
\definesystemvariable \{...^*.\}
* NAME
\verb|\defineTABLEsetup [...] [...,...^{\frac{2}{2}}...,..]|
2 inherits: \setupTABLE
\definetabulation [...] [...] [...,...
1 NAME
3 inherits: \setuptabulation
\label{eq:local_definetextbackground} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ [ . & . \\ . & . \end{bmatrix} $$ [ . . , . . \\ \overset{3}{=} . . , . . ] $$
1 NAME
2 NAME
3 inherits: \setuptextbackground
\definetextflow [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptooltip
```

```
\definetransparency [.1] [.2]
1 NAME
2 NUMMER
\definetransparency [.1] [..,..=2]
1 NAME
2 a =
    t = NUMMER
\definetransparency [.1] [.2]
1 NAME
2 NAME
\definetwopasslist {...}
* NAME
\definetype [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 NAME
2 NAME
3 inherits: \stelletipein
\label{eq:local_define_type_face} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] \ \left[ \begin{array}{c} 2 \\ \dots \end{array} \right] \ \left[ \begin{array}{c} 3 \\ \dots \end{array} \right] \ \left[ \begin{array}{c} 4 \\ \dots \end{array} \right] \ \left[ \begin{array}{c} 5 \\ \dots \end{array} \right] \ \left[ \begin{array}{c} \dots \\ \dots \end{array} \right] $$
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 default dtp
                  = auto NUMMER
6 rscale
    features = NAME
    fallbacks = NAME
                 = NAME
    goodies
    designsize = auto default
                 = beide
    richtung
\definetypescriptprefix [...^1]
1 NAME
2 TEXT
\definetypescriptsynonym [.1.] [.2.]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,..3]
1 NAME
2 TEXT
3 inherits: \setupexternalfigure
```

```
\defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupunit
 \defineviewerlayer \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupviewerlayer
\definevspace [.1] [.2] [.3]
1 NAME
2 NAME
3 DIMENSION
 \definevspacing [...^1]
1 NAME
2 inherits: \vspacing
\label{eq:local_define} $$ \ensuremath{\mbox{\sc definevspacingamount } [.\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\footnote{.}\f
 1 NAME
2 DIMENSION
3 DIMENSION
\definextable \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupxtable
\definiereabbsymbol [...^1] [...^2] [...,...^3]
1 NAME
2 FILE NAME
3 inherits: \externeabbildung
1 NAME
2 NAME
3 inherits: \stelleabsaetzeein
 \definiereabschnitt [.*.]
* NAME
\label{eq:lock} $$ \definiereabschnittsblock [...] [...] [...] $$
1 NAME
2 NAME
3 inherits: \stelleabschnittsblockein
```

```
\definiereakzent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definierebefehl \dots^1 \dots^2.
1 CHARACTER
2 BEFEHL
\definierebeschreibung [...] [...] [...]
2 NAME
3 inherits: \setupdescription
\definierebeschriftung [...] [...] [...,..]
2 BESCHRIFTUNG
3 inherits: \stellebeschriftungein
\definiereblock [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stelleblockein
\definierefarbengruppe [.^{1}.] [x:y:z,..]
1 NAME
2 grau rgb cmyk spot
3 TRIPLET
\definierefarbe [...^1] [...,...^2=...,..]
1 NAME
2 r = NUMMER
   g = NUMMER
   b = NUMMER
   c = NUMMER
   m = NUMMER
   y = NUMMER
   k = NUMMER
   h = NUMMER
   s = NUMMER
   v = NUMMER
   x = NUMMER
   t = NUMMER
\definierefarbe [...] [...]
1 NAME
2 COLOR
```

```
\definierefeld \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 radio unter text zeile push check signature
4 NAME
5 NAME
\definierefeldstapel [.\delta] [\delta,\delta] [\delta,\delta]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definierefliesstextumgebung [...] [...] [...]
2 default DIMENSION
                    = DIMENSION NUMMER
3 gross
   klein
                   = DIMENSION NUMMER
                    = DIMENSION NUMMER
   b
                   = DIMENSION NUMMER

    DIMENSION NUMMER.

   С

    DIMENSION NUMMER

   text
                   = DIMENSION NUMMER
                    = DIMENSION NUMMER
                    = DIMENSION NUMMER
   xx
                   = DIMENSION NUMMER
   script
                   = DIMENSION NUMMER
   scriptscript
   zeilenabstande = DIMENSION
                      geneigt italic
                    = NUMMER
\label{eq:definierefliesstext} $$ \definierefliesstext [..., ...] [..., ...] [..., ...] [..., ...] $$
1 NAME default
2 NAME DIMENSION
   rm ss tt hw cg
4 tf
         = FILE
         = FILE
         = FILE
   it
        = FILE
   sl
        = FILE
         = FILE
         = FILE
   sc
         = FILE
   mr
   mrlr = FILE
   mrrl = FILE
          = FILE
   mb
   mblr = FILE
   mbrl = FILE
\definierefliesstext [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definieregleitobjekt [...^1] [...^2] [...,...^3]
1 SINGULAR
2 PLURAL
3 inherits: \stellegleitobjektein
```

```
\definieregleitobjekt [...] [...] [...]
1 SINGULAR
2 PLURAL
3 SINGULAR
\definierehbox [...^1] [...^2]
2 DIMENSION
\label{eq:local_definition} $$ \definiere interaktions menue [...^1] [...^2] [...,..] $$
2 NAME
3 inherits: \stelleinteraktionsmenueein
\definierekonversion [...^1] [...^2] [...^3]
1 SPRACHE
2 NAME
3 CSNAME
\definierekonversion \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 SPRACHE
2 NAME
3 TEXT
\definierelabel \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplabel
\definiereliste [...] [...] [...,...
1 NAME
2 LISTE
3 inherits: \stellelisteein
1 NUMMER
2 CSNAME
3 CONTENT
\definiereoverlay [..., ...] [...]
1 NAME
2 NAME
3 BEFEHL
\definierepalette [...] [...,..=2..,..]
1 NAME
2 NAME = COLOR
```

```
\definierepalette [...^1] [...^2]
1 NAME
2 NAME
\definierepapierformat [...^1] [...,..^2]
1 NAME
2 breite = DIMENSION
               = DIMENSION
    hoehe
              = BEFEHL
    oben
    unten
             = BEFEHL
             = BEFEHL
    links
    rechts = BEFEHL
    abstand = DIMENSION
    seite = inherits: \stellepapierformatein
    papier = inherits: \stellepapierformatein
\definierepapierformat [...] [..., ...] [..., ...]
2 inherits: \stellepapierformatein
3 inherits: \stellepapierformatein
\label{eq:definiereprofil} $$ \begin{bmatrix} . & 1 & 1 \\ 1 & . & 1 \end{bmatrix} $$ [ . & . . . ] $$ [ . . . . . . ] $$
1 NAME
2 NAME
3 inherits: \setupprofile
\definiereprogramme \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
\definierepuffer [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 BUFFER
3 inherits: \stellepufferein
\definierereferenz [...^1] [..., ...]
1 NAME
2 REFERENCE
\definierereferenzformat [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupreferenceformat
\definiereregister \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \stelleregisterein
```

```
\definiereschriftstil [\ldots, 1] [\ldots]
1 NAME
2 NAME
\definiereschrift [...] [...] [...]
1 NAME
3 inherits: \stellezeilenabstandein
 \definiereschrift [ ... ] [ ... ] [ ... ]
1 NAME
2 FONT
3 NAME
\definieresortieren [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 2 \\ 1 \end{array} ] \ [ \begin{array}{c} 3 \\ 1 \end{array} ]
 1 SINGULAR
2 PLURAL
3 kein CSNAME
\label{eq:definierestartstop} $ \begin{bmatrix} . & 1 \\ 1 & 1 \end{bmatrix} $ [ . & 2 \\ 2 & 1 \end{bmatrix} $ [ . & . & . \\ 3 & . & . \\ . & . & . \\ \end{bmatrix} $ 
1 NAME
2 NAME
3 inherits: \setupstartstop
\definierestil \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupstyle
\definieresubfeld [...] [...]
1 NAME
2 NAME
3 NAME
\label{eq:definier} $$ \ensuremath{\mbox{\sc definier esymbol } [.\begin{subarray}{c} 1\line 1\line 1\line 2\line 2\lin
1 NAME
2 NAME
3 BEFEHL
 \definieresynonyme [.^1.] [.^2.] [.^3.] [.^4.]
 1 SINGULAR
2 PLURAL
3 CSNAME
 4 CSNAME
```

```
1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definieretabulator [...^1] [...^2]
1 NAME
2 NAME
3 TEMPLATE
\definieretext [.\frac{1}{2}] [.\frac{2}{3}] [.\frac{4}{3}] [.\frac{5}{3}] [.\frac{5}{3}] [.\frac{5}{3}] [.\frac{7}{3}]
2 oben kopfzeile text fusszeile unten
3 text marginalie kante
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
6 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
7 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\definieretippen [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \stelletippenein
\definiereueberschrift \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 ABSCHNITT
3 inherits: \stelleueberschriftein
\definiereumbruch [...^1] [...^2] [...,..^3]
1 NAME
2 NAME
3 inherits: \stelleumbruchein
\label{eq:definier_definition} $$ \definiereumrahmt [..]^1.] [..]^2..] [..,..]^3..,..]
1 NAME
2 NAME
3 inherits: \stelleumrahmtein
\definiereumrahmtertext \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupframedtext
```

```
\definierezeichen .1. .2.
1 CHARACTER
2 NUMMER
1 NAME
2 LISTE
3 inherits: \stellelisteein
\delimited [...^1] {...}
1 NAME
2 CONTENT
\delimitedtext [.1] {.2.}
1 NAME
2 CONTENT
\delimited text {...}
* CONTENT
\verb|\depthofstring {...}|
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
1 REFERENCE
2 TEXT
3 CONTENT
\verb| determinenoflines {...}^*.|
* CONTENT
\verb|\devanagarinumerals|{..}^*.}
* NUMMER
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\digits {.*.}
* NUMMER
\digits \ ...
* NUMMER
\dimensiontocount \{ ... \} \ \ ...
1 DIMENSION
2 CSNAME
\directcolor [.*.]
* COLOR
\directcolored [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definierefarbe
\directconvertedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 erste vorig folgende letzte nummer
\verb|\directdummyparameter {...}|
* KEY
\directgetboxllx .*.
* CSNAME NUMMER
\verb|\directgetbox| lly ...^*.
* CSNAME NUMMER
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\directluacode \{...^*\}
* BEFEHL
```

```
\directselect {.1.} {.2.} {.3.} {.4.} {.5.} {.6.}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar \{.\overset{*}{\ldots}\}
* NAME
\directsetup \{...^*\}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
\directvspacing \{\dots, *,\dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disable parpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\verb|\displaymathematics {...}^*.}
* CONTENT
```

```
\displaymessage {.*.}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\verb|\doadaptleftskip {...}|
\verb|\doadaptrightskip {...}|
\verb|\doaddfeature| {.~\dot{.}~.}|
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment| \{ . \overset{*}{\ldots} \}
* TEXT
\label{eq:checkedpagestate} $$\docheckedpagestate {...}^1 {...}^2 {...}^3 {...}^4 {...}^5 {...}^5 {...}^6 {...}^7 {...}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
```

```
\docheckedpair {...,*...}
* TEXT
\documentvariable \{...^*\}
* KEY
\dodoubleargument \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \setminus 1... [...]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleemptywithset \setminus 1... [..., 2...] [.3.]
1 CSNAME
2 TEXT
3 TEXT
\dodoublegroupempty \.\dots\.\ \{\.\dots\}\ \{\.\dots\}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...^1\} \{...^2\}
1 NUMMER
2 BEFEHL
\dogetattribute {.*.}
* NAME
\dogetattributeid {.*.}
* NAME
```

```
\dogetcommacommandelement ... \from ... \to \...
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [...^1]
2 TEXT
\dogobblesingleempty [.*.]
* TEXT
\doif \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{...^*\}
* TRUE
\doifallcommonelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifassignmentelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifblackelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1\} \{...^2\}
1 COLOR
2 TRUE
\doifcolorelse \{...\} \{...\} \{...\}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus ... \{...\} \{...\}
1 CSNAME
2 NAME
3 TRUE
\doifcommandhandlerelse \setminus 1... \{1...\} \{1...\} \{1...\}
1 CSNAME
2 NAME
3 TRUE
4 FALSE
```

```
\verb|\doifcommon {...}|
* TRUE
\doifcommonelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\doifcontent {.\(^1\).} {.\(^2\).} {.\(^3\).} \\\^4\\. {.\(^5\).}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{...^1\} \{...^2\}
1 NAME
2 TRUE
\doifcounterelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifcurrentfonthasfeatureelse| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\} \ \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\verb|\doifdefined counter {...}| {...}|
1 NAME
2 TRUE
```

```
\doifdefinedcounterelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifdimensionelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{.1.\} \{.1.\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifdocumentargument {...} | {...} |
1 NAME
2 TRUE
\verb|\doifdocumentargumentelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\verb|\doifdrawingblackelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifelse \{...^1, \{...^2, \{...^3, \{...^4, \}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
```

```
\doifelseallcommon \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifelse assignment {...} {...} {...} {...}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelseblack|{...}|{...}|{...}|
1 COLOR
2 TRUE
3 FALSE
\verb|\doifelsebox| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelsebuffer \{ ... \} \{ ... \} \{ ... \}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ...^2 \} \{ ...^3 ...^3 \}
1 COLOR
2 TRUE
3 FALSE
\doifelsecommandhandler \setminus ... {...} {...} {...}
1 CSNAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifelsecommon \{...\}
1 TRUE
2 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelseconversionnumber {...}| {...}| {...}| {...}| {...}|
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{ ...^1 ... \}
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...^1\}
1 TRUE
2 FALSE
\doifelsedefined \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsedimension \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsedocumentargument {.}^1.} \ {.}^2.} \ {.}^3.}
1 NAME
2 TRUE
3 FALSE
\doifelsedocumentfilename \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NUMMER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelseemptyvariable {...} {...} {...} {...} {...}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 KEY
3 FALSE
```

```
\verb|\doifelsefastoptionalcheck| {. } ^1. {. } ~{. } ^2. {. }
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\doifelsefieldbody \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifelsefigure \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\doifelseflagged \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifelsefontpresent| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 TRUE
3 FALSE
\doifelsehasspace \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{ ...^1 ... \} \{ ...^2 ... \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
```

```
\doifelseinsertion \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{.\overset{1}{\ldots}\} | \{.\overset{2}{\ldots}\} | \{.\overset{3}{\ldots}\} | \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelselayoutdefined \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.1.\} \{.1.\}
2 TRUE
3 FALSE
\doifelselayouttextline \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifelselist \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelselocfile \{...^1, \} \{...^2, \}
1 FILE
2 TRUE
3 FALSE
\label{eq:continuous_problem} $$ \doifelseMPgraphic $\{...^1,.\} $\{...^3,.\} $$
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsemainfloatbody {...}| {...}|
1 TRUE
2 FALSE
\doifelsemarking \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
```

```
\doifelsemeaning \\.^1...\\.^2...\{\}.\.^3.\} \{\.^4.\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifelsenextbgroup {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelsenextbgroupcs|| \cdot \overset{\scriptscriptstyle 1}{\ldots} \, \cdot \overset{\scriptscriptstyle 2}{\ldots}.
1 CSNAME
2 CSNAME
\doifelsenextchar \{...^1, \{...^2, \{...^3\}\}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifelsenextoptional {...} | {...} | {...} |
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
\doifelsenonzeropositive \{ . . . \} \ \{ . . . \} \ \{ . . . . \}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifelsenoteonsamepage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsenothing \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsenumber \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseobjectreferencefound { .^1 .} { .^2 .} { .^3 .} { .^4 .}
2 NAME
3 TRUE
4 FALSE
\doifelseoddpage \{...^1.\} \{...^2\}
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{...}|{...}|{...}|{...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifelseoverlapping \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelse overlay| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\label{eq:continuous} $$ \doifelse parallel $\{.^1.\}$ $\{...,...\} $\{.^3.\}$ $\{.^4.\}$
1 NAME
2 NAME alles
3 TRUE
4 FALSE
\doifelseparentfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
\verb|\doifelsepath| \{ \ldots^1 \ldots \} \ \{ \ldots^2 \ldots \} \ \{ \ldots^3 \ldots \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsepathexists {...}| {...}| {...}|
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsepatterns| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\verb|\doifelsepositiononpage {...}^1 {...} {...} {...} {...} {...}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifelsepositionsonsamepage \{\dots, 1, \dots\} \{\dots\} \{\dots\}
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsused \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpagefloat| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{\overset{3}{\dots}\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
 1 TEXT
2 TEXT
3 TRUE
 4 FALSE
```

```
\doifelsesetups \{ ...^{1} ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsesometoks \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelsestructurelist has page {...} {...} {...}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\verb|\doifelsesymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelsetextflow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsetextflowcollector \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
```

```
\doifelsevariable \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \} \ \{ \begin{array}{c} 4 \\ 1 \end{array} \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifempty \{...^1\}
1 CONTENT
2 TRUE
\doifemptyelse \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 CONTENT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifemptyvalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TRUE
\verb|\doifemptyvalueelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{ ... \} \{ ... \} \{ ... \}
1 KEY
2 TRUE
3 FALSE
```

```
\verb|\doiffastoptionalcheckcselse| \verb|\|.^1... | \verb|\|.^2...
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ... \} \{ ... \}
1 FILE
2 TRUE
\doiffiledefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doiffirstcharelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\doifflaggedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{.\overset{1}{\ldots}, \{.\overset{2}{\ldots}, \{.\overset{3}{\ldots}, \}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ . . . \} \{ . . . \}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
```

```
\doifinsertionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...^1\}
1 CONTENT
2 TRUE
\doifinsetelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifinstringelse \{ ...^1 ... \} \{ ...^2 ... \} \{ ...^3 ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
```

```
\verb|\doifintwopassdataelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{\overset{3}{\ldots}\}| \{\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
```

```
\doiflocationelse \{...\}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifmainfloatbodyelse \{...^1\}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \\.^1..\\.^2..\\.^3.\} \{\doinmealsh\.^4..\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\doifmessageelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
```

```
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifnextoptionalcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 CONTENT
3 TRUE
\dot{doifnotallcommon } \{...^*.\}
* TRUE
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| \{ ... \} \{ ... \}
1 CSNAME
2 NAME
3 TRUE
\verb|\doifnotcommon {...}|
* TRUE
```

```
\doifnotcounter \{ ...^1 ... \}
1 NAME
2 TRUE
\verb|\doifnotdocumentargument| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotdocumentfilename \{ ... \}
1 NUMMER
2 TRUE
\doifnotempty \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...\}
1 NAME
2 TRUE
\doifnotemptyvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
\doifnotenv \{...^1\} \{...^2\}
1 KEY
2 TRUE
\verb|\doifnoteonsamepageelse| \{ . \stackrel{.}{\dots} \} \ \{ . \stackrel{.}{\dots} \} \ \{ . \stackrel{.}{\dots} \}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...\} \{...\}
1 FILE
2 TRUE
\doifnotflagged \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TRUE
```

```
\doifnothing \{...^1\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat {...}|
* TRUE
\doifnotinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
```

```
\doifnumber \{.1.\} \{.1.\}
1 TEXT
2 TRUE
\doifnumberelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{.1.\} \{.1.\} \{.1.\}
2 NAME
3 TRUE
4 FALSE
\doifobjectreferencefoundelse \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifoddpageelse| \{...^1.\} | \{...^2.\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{...^1.\} | \{...^2.\}
1 TRUE
2 FALSE
\doifoldercontextelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifoverlayelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{.\overset{1}{\ldots}, \{\ldots, \overset{2}{\ldots}, \ldots\} \ \{\overset{3}{\ldots}, \{\overset{4}{\ldots}, \}
2 NAME alles
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathexistselse \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 FILE
2 TRUE
3 FALSE
\doifpatternselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifpositionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositionsusedelse {...}| {...}|
1 TRUE
2 FALSE
\doifreferencefoundelse \{.1.\} \{.1.\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse {...}| {...}|
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
```

```
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifsetupselse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1.\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
```

```
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse { .^1 . } { .^2 . } { .^3 . } { .^4 . }
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse {...}| {...}|
1 TRUE
2 FALSE
\doifsymboldefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiftext {.1.} {.2.} {.3.}
1 TEXT
2 TRUE
3 FALSE
\doiftextelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifundefined \{ ...^1 ... \}
1 NAME
2 TRUE
\doifundefinedcounter \{...^1\}
2 TRUE
\doifundefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{...^1.\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ...^1 ... \} \{ ...^2 ... \} \{ ...^4 ... \}
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{...\}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {..}^*.}|
* NAME
\verb|\doprocesslocalsetups {...,*...}|
* NAME
\doquadrupleargument \.\^1.. [.\^2.] [.\^3.] [.\^4.] [.\^5.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\doquadrupleempty \.\doquadruple. [\.\doquadrupleempty \.\dots \.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:convergence} $$\doquad ruple group empty $$\.^1. $$\{.^2.\} $$\{.^3.\} $$\{.^4.\} $$\{.^5.\}$
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:continuous_continuous_continuous} $$\operatorname{doquintupleargument} \ \ ^1 . \ [ \ .^2 . ] \ [ \ .^3 . ] \ [ \ .^4 . ] \ [ \ .^5 . ] \ [ \ .^6 . ]
1 CSNAME
2 TEXT
3 TEXT
   TEXT
5 TEXT
6 TEXT
2 TEXT
3 TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
4 TEXT
   TEXT
6 TEXT
\dorechecknextindentation
\dorecurse { . 1 . } { . 2 . }
1 NUMMER
2 BEFEHL
\verb|\dorepeatwithcommand [...^1] | ...^2..
1 TEXT NUMMER*TEXT
2 CSNAME
```

```
\doreplacefeature \{...^*.\}
* NAME
\verb|\doresetandafffeature {.*.}|
* NAME
\verb|\doresetattribute {...}|
* NAME
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\} \{...\}
1 NAME
2 NUMMER
\dots
\verb|\dosetrightskipadaption {.*.}|
\dosetupcheckedinterlinespace \{..,..\stackrel{*}{=}..,..\}
* inherits: \stellezeilenabstandein
\verb|\dosetupcheckedinterlinespace| \{\dots,^*,\dots\}
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
\verb|\doseventupleargument| \verb|\|.^1|. [.^2]| [.^3]| [.^4]| [.^5]| [.^6]| [.^7]| [.^8]|
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
   TEXT
8 TEXT
```

```
\doseventupleempty \\\^1.\ [\\.^2.\] [\\.^3.\] [\\.^4.\] [\\.^5.\] [\\.^6.\] [\\.^7.\] [\\.^8.\]
1 CSNAME
2 TEXT
3 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\verb|\dosingleargument| \ \verb|\|...| [ \ ... ]
1 CSNAME
2 TEXT
\dosingleempty \setminus 1^{1} \cdot \cdot
1 CSNAME
2 TEXT
\dosinglegroupempty \.\dosinglegroupempty
1 CSNAME
\verb|\dosixtupleargument|| 1... | [.2] | [.3] | [.4] | [.5] | [.6] | [.7] |
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
   TEXT
7 TEXT
1 CSNAME
2 TEXT
   TEXT
   TEXT
   TEXT
6 TEXT
7 TEXT
\dostarttagged {.\dostarttagged \dostarttagged \dostarttagged
1 NAME
2 NAME
```

```
\dostepwiserecurse \{ . . . \} \ \{ . . . \} \ \{ . . . \} \ \{ . . . \}
1 NUMMER
2 NUMMER
3 [-+] NUMMER
4 BEFEHL
\dosubtractfeature {.*.}
 * NAME
\dot {.*.}
 * CHARACTER
\dotfskip \{...^*.\}
* DIMENSION
\dotoks \.*..
* CSNAME
\dotripleargument \setminus ... [.2.] [.3.] [.4.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleargumentwithset| \verb|\| \verb|\| ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ..
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotripleempty \setminus 1... [1.2.] [1.3.] [1.4.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleemptywithset | ... | [..., ...] | [.3] | [.4] |
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotriplegroupempty | ... {...} {...} {...} {...} {...}
1 CSNAME
2 TEXT
3 TEXT
 4 TEXT
```

```
\doublebar {...}
* TEXT
\doublebond
\verb|\doublebrace {...}^*|
* TEXT
\doublebracket {.*.}
* TEXT
\verb|\doubleparent| \{ . \overset{*}{\ldots} \}
* TEXT
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...^1.\} \... \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...^1\} \{...^2\} \... \{...^4\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CONTENT
\verb|\dowithpargument| \verb|\| `.".
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
```

```
\verb|\dowithwargument| \verb|\.^*..
* CSNAME
\dpofstring \{.\overset{*}{\ldots}\}
* TEXT
\drehen [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \stelledrehenein
2 CONTENT
\duennelinie
\duennerumriss [..,..^*=..,..]
* inherits: \stelleduennerumrissein
\dummydigit
\dummyparameter {.*.}
* KEY
\ETEX
\EveryLine {.*.}
* BEFEHL
\EveryPar {.*.}
* BEFEHL
\verb| \edefconverted argument | \cdots 1... { ... } |
1 CSNAME
2 TEXT
\efcmaxheight \{...^*\}
* NAME
\efcmaxwidth {.*.}
* NAME
\verb|\efcminheight {...}|
* NAME
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1\} \{...^2\}
1 NAME
2 KEY
```

```
\effect [.1] \{.2]
1 NAME
2 CONTENT
\einezeile [.*.]
* REFERENCE
\elapsedseconds
\elapsedtime
\eleftarrowfill \{ ...^1 ... \}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} | {...} |
1 TEXT
2 TEXT
\verb|\eleftharpoonupfill {...} | {...} |
1 TEXT
2 TEXT
\verb|\eleftrightarrowfill {...} | {...} |
1 TEXT
2 TEXT
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [\dots, \dots]
* NAME
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
* NAME
```

\enableparpositions \enableregime [.*.] * cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13 8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows \enabletrackers [...,*...] * NAME \endhbox \endnote $[\ldots, 1, \ldots]$ {...} 1 REFERENCE 2 TEXT \endnote [..,..*...] titel = TEXT bookmark = TEXT = TEXT liste referenz = REFERENCE \endvbox \enskip \enspace 1 REFERENCE 2 TEXT 3 CONTENT \env {.*.} * KEY \envvar $\{ ... \}$ 1 KEY 2 BEFEHL \eoverbarfill $\{...^1.\}$ $\{...^2.\}$ 1 TEXT 2 TEXT \eoverbracefill $\{...\}$ 1 TEXT 2 TEXT

```
\eoverbracketfill \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\epos {.*.}
* NAME
\equaldigits \{.\overset{*}{\dots}\}
* TEXT
\erhoehen \.*..
* CSNAME
\erhoehen cd:paren*theses-l
* CSNAME NUMMER
\erightarrowfill \{...^1.\}
1 TEXT
2 TEXT
\verb|\erightharpoondownfill {...}^1.} {...}
1 TEXT
2 TEXT
\erightharpoonupfill \{...^1\}
1 TEXT
2 TEXT
\eTeX
\ethiopic
\verb|\etwoheadrightarrowfill {...}| {...}|
1 TEXT
2 TEXT
\eunderbarfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eunderbracefill \{...^1.\} \{...^2\}
1 TEXT
2 TEXT
```

```
\eunderbracketfill \{...^1.\}
1 TEXT
2 TEXT
\verb|\enderparentfill {...} | {...} |
1 TEXT
2 TEXT
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\verb|\expandcheckedcsname| \verb|\|...| \{ ... \} | \{ ... \} |
1 CSNAME
2 KEY
3 TEXT
\expanded \{...^*\}
* CONTENT
1 CSNAME
2 NAME
\verb|\externalfigurecollectionmaxheight {.*.}|
* NAME
\externalfigurecollectionmaxwidth \{...^*.}
* NAME
\verb|\externalfigurecollectionminheight {.*}.}|
* NAME
\verb|\externalfigurecollectionminwidth {...}|
* NAME
\verb|\externalfigurecollection| parameter {.$^{1}$.} {.$^{2}$.}
1 NAME
2 KEY
\externeabbildung [...] [...] [...,...]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
```

```
\fakebox ....
* CSNAME NUMMER
\farbbalken [...,*...]
* COLOR
\farbe [.^1.] {.^2.}
1 COLOR
2 CONTENT
\farbewert {.*.}
* COLOR
\fastdecrement \.*..
* CSNAME
\verb|\fastincrement| \setminus \mathring{.} . .
* CSNAME
\fastlocalframed [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\rightarrow\ldots}
1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\fastscale \{ ... \} \{ ... \}
1 NUMMER
2 CONTENT
\fastsetup {.*.}
* NAME
\fastsetupwithargument \{.\overset{1}{\ldots},\} \{.\overset{2}{\ldots},\}
1 NAME
2 CONTENT
\verb|\fastsetupwithargumentswapped {...} {...} {...}
1 CONTENT
2 NAME
\five \fiv
* x xx klein gross script scriptscript
\fastsxsy \{...\} \{...\}
 1 NUMMER
2 NUMMER
3 CONTENT
```

```
\feature [.1.] [.2.]
1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
\feature \{ ... \} \{ ... \}
1 + - = ! > < more less neu zuruecksetzten default old lokal
\feld [...^1] [...^2]
1 NAME
2 TEXT
\feldstapel [.\ddots] [\dots,\dots] [\dots,\dots\delta]
2 NAME
3 inherits: \setupfieldcategory
\fence
\fenced [...^1] {...}
1 NAME
2 CONTENT
\fence {.*.}
* CONTENT
\festesspatium
\fetchallmarkings [...] [...]
1 BESCHRIFTUNG
2 seite NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
\fetchmark [...^1] [...^2]
1 BESCHRIFTUNG
\fetchmarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 seite NAME
\fetchonemark [...^1] [...^2]
1 BESCHRIFTUNG
```

```
\fetchonemarking \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 seite NAME
\fetchruntinecommand \setminus ... \{...\}
1 CSNAME
2 FILE
\fetchtwomarkings [...] [...]
1 BESCHRIFTUNG
2 seite NAME
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fieldbody [.^1.] [..,..^2..,..]
1 NAME
2 inherits: \setupfieldbody
\fifthoffivearguments \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \} \{ \stackrel{4}{\ldots} \} \{ \stackrel{5}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:linear_state} $$ \left\{ \begin{array}{c} 1\\ 1\\ \end{array} \right\} \ \left\{ \begin{array}{c} 1\\ \end{array} \right\} \ \left\{ \begin{array}{c} 3\\ \end{array} \right\} \ \left\{ \begin{array}{c} 4\\ \end{array} \right\} \ \left\{ \begin{array}{c} 5\\ \end{array} \right\} \ \left\{ \begin{array}{c} 6\\ \end{array} \right\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
```

```
\figuresymbol [...^1] [...,..=2..,..]
1 FILE NAME
2 inherits: \externeabbildung
\figurewidth
\filename \{...^*\}
* FILE
\filledhboxb ... { ... }
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk ... { ... }
1 TEXT
2 CONTENT
\filledhboxm ... { ... }
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [.*.]
* sym symbol linie breite spatium NAME
\filterfromnext \{...^1, \}
1 NUMMER
2 NUMMER
\filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
```

```
\filterpages [.1] [..., 2] [..., 3] [..., 3]
1 FILE
2 gerade ungerade NUMMER NUMMER: NUMMER
            = DIMENSION
3 breite
   category = CD:STRING
             = NUMMER
\filterreference {.*.}
\findtwopassdata \{ ...^1 ... \}
1 NAME
2 NAME
\finishregisterentry [.\frac{1}{2}...] [...,.\frac{2}{2}...,..] [...,.\frac{3}{2}...,..]
2 label
                = NAME
   label = NAME
keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [.1.] [.2.]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
* NAME
\firstoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
```

```
\label{eq:linear_state} $$ \prod_{i=1}^{n} \{\ldots_{i=1}^{n} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} $$
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\} \{...\}
2 TEXT
3 TEXT
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpage
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\verb|\fittopbaselinegrid {.*.}|
* CONTENT
```

```
\flag {.*.}
* NAME
\verb|\floatuserdataparameter {.*.}|
* KEY
\verb|\flushcollector [...]|
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\verb|\flushoutputstream|[..^*.]|
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
\fontcharbyindex \{...^*\}
* NUMMER
\fontclass
\fontclassname \{ ...^1 ... \}
1 NAME
2 FONT
```

```
\fontface
\fontfeaturelist [...] [...]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,.. \stackrel{*}{=}..,..]
* titel
          = TEXT
   bookmark = TEXT
   liste
           = TEXT
   referenz = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\forgetragged
\format [.\frac{1}{1}.] [..,.\frac{2}{2}..,..] {\frac{3}{1}..}
1 NAME
2 inherits: \setupscale
3 CONTENT
\formelnummer [...,*...]
* REFERENCE
\formula [..., 1] {...}
1 gepackt tight mittig rahmen inherits: \stellefliesstextein
2 CONTENT
\foundbox \{...^1.\} \{...^2.\}
1 NAME
2 NAME
```

```
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fourthoffourarguments { .1 . } { .2 . } { .3 . } { .4 . }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\frac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\frameddimension \{...^*\}
* KEY
\verb| framedparameter {...}^*. |
* KEY
\framedtext [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\umrahmtertext [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
```

```
\frenchspacing
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\verb|\frozenhbox {...}|
* CONTENT
\fussnote [\ldots, 1, \ldots] {\cdots.}
1 REFERENCE
2 TEXT
\fussnote [..,..*=..,..]
            = TEXT
* titel
   bookmark = TEXT
            = TEXT
   liste
   referenz = REFERENCE
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMMER
\verb|\gdefconverted argument| \verb|\|.^1..| \{ ...^2 .. \}
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | .^1... | | .^2...
1 CSNAME
2 CSNAME
\gefuelltesrechteck [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \stellegefuelltesrechteckein
2 TEXT
3 TEXT
\gefuelltezeile [..,..*=..,..]
* inherits: \stellegefuelltezeileein
\gestreckt [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2.}
1 inherits: \setupstretched
2 TEXT
\getboxllx ....
* CSNAME NUMMER
```

```
\getboxlly ....
* CSNAME NUMMER
\getbufferdata [...]
* BUFFER
\verb|\getcommandsize [...,^*...]|
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\verb|\getdocumentargumentdefault {...}^1.} {...}
1 NAME
2 TEXT
\verb|\getdocumentfilename| \{.\overset{*}{\dots}\}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [ . . . ] [ . . , . . \stackrel{2}{=} . . , . . ]
1 TEXT
2 KEY = VALUE
\geteparameters [...^1] [...,..^2=..,..]
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
```

```
\getfiguredimensions [...] [..,..=2..,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter| \{.\overset{*}{\dots}\}
* TEXT
\verb|\getfirsttwopassdata| \{.\overset{*}{\ldots}\}
* NAME
\getfromcommacommand [..., ...] [...]
1 BEFEHL
2 NUMMER
\label{eq:commalist} $$ \left[ \dots, \dots \right] $ \left[ \dots \right] $
1 BEFEHL
2 NUMMER
\gtrue 
1 NAME
2 NAME
\verb|\getglyphdirect {...}| {...}|
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {. . . .}
* NAME
\getlocalfloat {...}
* NUMMER
\getlocalfloats
\getMPdrawing
\label{eq:local_set_model} $$ \operatorname{VgetMPlayer} [._{\cdot}^{1}.] [..,.._{-}^{2}..,..] {...} $$
2 inherits: \stelleumrahmtein
3 CONTENT
```

```
\getmessage \{ ... \}
1 NAME
2 NAME NUMMER
\getnamedglyphdirect \{...^1\}
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...}^1 {...} {...}
1 FONT
2 NAME
\verb|\getnamedtwopassdatalist| \verb|\|...|^1... | \{ ... \}
1 CSNAME
2 NAME
\getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\getobjectdimensions \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\verb|\getpaletsize [...^*]|
* NAME
\getparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\verb|\getprivatechar| {.*.}|
* NAME
\getprivateslot {.*.}
* NAME
\getrandomcount \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
```

```
\getrandomdimen \setminus .1.. \{..2.\} \{..3.\}
1 CSNAME
2 DIMENSION
3 DIMENSION
1 CSNAME
2 NUMMER
3 NUMMER
\verb| \getrandomnumber | \cdots 1... { ... } { ... } { ... }
1 CSNAME
2 NUMMER
3 NUMMER
\verb|\getrandomseed| \verb|\||^*...
* CSNAME
\getraweparameters [.1] [..,..=2]
2 KEY = VALUE
\getrawgparameters [.^{1}.] [..,..^{2}..,..]
2 KEY = VALUE
\getrawnoflines {.*.}
* DIMENSION
\getrawparameters [.\overset{1}{\ldots}] [\ldots,\ldots\overset{2}{=}\ldots,\ldots]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...] [...,..\stackrel{2}{=}....]
1 TEXT
2 KEY = VALUE
\getreference [.1.] [.2.]
2 REFERENCE
\verb|\getreferenceentry {...^*.}|
\verb|\getroundednoflines|{.}^*.}|
* DIMENSION
```

```
\getsubstring \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 TEXT
\verb|\gettwopassdata| \{ . \mathring{.} . \}
* NAME
\verb|\gettwopassdatalist {.}^*.}|
* NAME
\getuvalue {.*.}
* NAME
\getvalue \{ . \overset{*}{.} . \}
* NAME
\getvariable \{...^1\}
1 NAME
2 KEY
\getvariabledefault \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [.1] [...,..]
1 TEXT
2 KEY = VALUE
\gitter [..,..*...]
* inherits: \basegrid
\verb|\globaldisablemode|[...,^*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.^*..
* CSNAME
\globalpopbox ....
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
```

```
\globalpreventmode [...,*...]
* NAME
\verb|\globalprocesscommalist[...]|| \\ \verb|\|...|| \\ \|\|...|| \\ \verb|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|...|| \\ \|\|\
 1 BEFEHL
2 CSNAME
\verb|\globalpushbox| ...^*.
* CSNAME NUMMER
\globalpushmacro \time.
 * CSNAME
 \verb|\globalpushreferenceprefix {...}| \dots \verb|\globalpopreferenceprefix||
 \globalswapcounts \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
\globalundefine \{...^*.\}
 * NAME
\glyphfontfile {...}
 \gobbledoubleempty [...1^1]
1 TEXT
2 TEXT
\label{thm:continuous} $$ \gobbleeightarguments $\{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^6, \}, \{...^7, \}, \{...^8, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{.
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
```

```
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
\verb|\gobblefive optionals [.$^1$.] [.$^2$.] [.$^3$.] [.$^4$.] [.$^5$.]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\gobblefourarguments \{...\} \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [...^1] [...^2] [...^3] [...^4]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\gobbleninearguments {.\(\frac{1}{1}\)} {.\(\frac{2}{1}\)} {.\(\frac{3}{1}\)} {.\(\frac{4}{1}\)} {.\(\frac{5}{1}\)} {.\(\frac{6}{1}\)} {.\(\frac{7}{1}\)} {\(\frac{8}{1}\)} {\(\frac{5}{1}\)}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
9 CONTENT
\verb|\gobbleoneargument|{..}^*.}
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
```

```
\gobblesevenarguments \{.\overset{1}{.}.\} \{.\overset{2}{.}.\} \{.\overset{4}{.}.\} \{.\overset{5}{.}.\} \{.\overset{6}{.}.\} \{.\overset{7}{.}.\}
1 CONTENT
2 CONTENT
3 CONTENT
   CONTENT
    CONTENT
6 CONTENT
7 CONTENT
\gobblesingleempty [.*.]
* TEXT
\gobblesixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 CONTENT
3 CONTENT
    CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
   CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ]
1 TEXT
2 TEXT
3 TEXT
\verb|\gobbletwoarguments| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 CONTENT
2 CONTENT
```

```
\gobbletwooptionals [.1]
1 TEXT
2 TEXT
 \gobbleuntil \setminus \overset{*}{\dots}
 * CSNAME
\gobbleuntilrelax ... \relax
 * CONTENT
\got [.1.] .2. \\
1 REFERENCE
2 TEXT
\label{local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continu
1 CATEGORY
2 NAME
3 NAME
4 NAME
\verb|\grabbufferdatadirect {.$\overset{1}{\ldots}$} {\{.$\overset{2}{\ldots}$} {\{.$\overset{3}{\ldots}$} }
1 NAME
2 NAME
\grabuntil \{...^1\} \...
1 NAME
2 CSNAME
\graufarbe [.^1.] {.^2.}
1 COLOR
2 CONTENT
\grave {...}
 * CHARACTER
\grayvalue \{...^*\}
* COLOR
 \greedysplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals \{...^*.\}
 * NUMMER
```

\groupedcommand {.1.} {.2.} 1 BEFEHL 2 BEFEHL
\gsetboxllx .1. {.2.} 1 CSNAME NUMMER 2 DIMENSION
\gsetboxlly .1. {.2.} 1 CSNAME NUMMER 2 DIMENSION
\gujaratinumerals {.*.} * NUMMER
\gurmurkhinumerals {.*.} * NUMMER
\haarlinie
\hairspace
\halfwaybox {.*.} * CONTENT
\handletokens \with \ 1 TEXT 2 CSNAME
\handwritten
\hangul
\hanzi
\hash
\hat {.*.} * CHARACTER
\hauptsprache [.*.] * SPRACHE
\hboxofvbox .*. * CSNAME NUMMER

```
\hboxreference [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE
2 CONTENT
\hboxbox {.*.}
* CONTENT
\hdofstring \{...^*\}
* TEXT
1 TEXT
2 CONTENT
\headlanguage
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\label{eq:headsym} $$ \{ \dots^1 , \dots \} $$ [\dots, \dots] $$ $\{ \dots^3 , \dots \} $$
1 TEXT
2 REFERENCE
3 TEXT
\headtextcontent
\headtexts \{...\}
1 KEY
2 TEXT
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {...}|
* TEXT
\heightofstring \{ . \overset{*}{.} . \}
* TEXT
```

```
\label{eq:linear_continuity} $$ \ensuremath{\mathsf{heightspanningtext}} \ \{ \hdots \hdots
1 TEXT
2 DIMENSION
3 FONT
\helptext [.^{1}.] {.^{2}.} {.^{3}.}
1 REFERENCE
2 TEXT
3 TEXT
\help [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
\verb|\heutigesdatum| [\dots, \dots]|
* ja moth tag wochentag y yy Y m mm M d dd D w W spatium \_ month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
\heutigeskopfnummer
\hglue ...
 * DIMENSION
\verb|\hiddenbar| {...}^*|
 * CONTENT
\hiddencitation [.*.]
 * REFERENCE
\hiddencite [.*.]
 * REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
\highlight {.*.}
 * TEXT
\highordinalstr {.*.}
* TEXT
\hilo [...] {...} {...}
1 links rechts
2 CONTENT
 3 CONTENT
```

```
\himilo \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
2 CONTENT
3 CONTENT
\hintergrund \{...^*\}
* CONTENT
\hintergrund \{ . \overset{*}{\ldots} \}
* CONTENT
\hl [...]
* NUMMER
\hoch {.*.}
* CONTENT
\hoch {.*.}
* CONTENT
\holebeschriftung [...^1] [...^2] [...^3]
1 BESCHRIFTUNG
2 seite NAME
\holepuffer [.*.]
* BUFFER
\getpuffer
\verb|\horizontalgrowingbar [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom \{ ...^* . \}
* CONTENT
\hpos \{...^1\}
1 NAME
2 CONTENT
\hsizefraction \{...^1\}
1 DIMENSION
2 NUMMER
```

\hsmash {.*.} * CONTENT
\hsmashbox .*. * CSNAME NUMMER
\hsmashed {.*.} * CONTENT
\hspace [.\frac{1}{2}.] 1 NAME 2 klein mittel gross normal default kein .5 1 2 3 speech zitieren interquotation zitat sentence intersentence NAME
\htdpofstring {.*.} * TEXT
\htofstring {.*.} * TEXT
\hyphen
\hyphenatedcoloredword {.*.} * TEXT
\hyphenatedfile {.*.} * FILE
\hyphenatedfilename {.*.} * TEXT
\hyphenatedhbox {.*.} * CONTENT
\hyphenatedpar {.*.} * TEXT
\hyphenatedurl {.*.} * TEXT
\hyphenatedword {.*.} * TEXT
\INRSTEX
\ibox {.*.} * CONTENT

```
\ifassignment ... \else ... \fi
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\ifparameters ... \else ... \fi
1 TRUE
2 FALSE
\ 'iftrialtypesetting . '.\ \ 'else . '.\ \ 'fi
2 FALSE
\ignoreimplicitspaces
\ignorevalue {...}
* NAME
\label{eq:limits} $$ \mbox{limlinken } [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3.\} $$
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{limits} $$ \mbox{limlinkenrand} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3\} $$
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\immaumrise [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\int \frac{1}{2} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\}
1 NAME
2 NUMMER
3 CONTENT
\impliedby
```

```
\implies
\improcess{imrechten} [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\improcess{imrechtenrand} [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\immuriss [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\ln \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\includemenu [.*.]
* NAME
\includeversioninfo \{...^*\}
* NAME
\incrementcounter [.1] [.2]
1 NAME
2 NUMMER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue {.*.}
* NAME
\indentation
\index [...] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
```

```
\index [.1.] {.2.} [..+.3.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\infofont
\infofontbold
\inheritparameter [.1] [.2] [.3]
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] {...}
1 referenz = REFERENCE
  inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\verb|\initializeboxstack| {.*}.}
* NAME
\inlinebuffer [...,*...]
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath {.*.}
* CONTENT
\verb|\linemathematics {.*.}|
* CONTENT
```

```
\inlinemessage \{...^*\}
* TEXT
\verb|\lineordisplaymath| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 CONTENT
2 CONTENT
\inlinerange [.*.]
* REFERENCE
\label{linkermarginale} $$ \left[\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots\right] $ \left[\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots\right] $ \left\{\ldots^{3}\right.$ }
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmarginalie [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\innerflushshapebox
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] {...}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\ddots\)}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inputfilebarename
\inputfilename
```

```
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*.}
* FILE
\input {.*.}
* FILE
\verb|\input .".
* FILE
\inrechtermarginale [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\insertpages [.\frac{1}{.}] [\ldots,\frac{2}{.}\ldots] [\ldots,\ldots\frac{3}{=}\ldots,\ldots]
1 FILE
2 NUMMER
3 breite = DIMENSION
          = NUMMER
\verb|\installaction| handler {...}|
* NAME
\installactivecharacter .*.
* CHARACTER
1 CHARACTER
2 BEFEHL
* CSNAME
\verb|\lambda| installautocommandhandler | \verb|\lambda| ... | {||...||} | ||...||...||...|
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
```

```
\verb|\label{loss}| \textbf{\ \ } \textbf{\  } \textbf{\ \ } \textbf{\  \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\  \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{loss}| \textbf{\ \ } \textbf{\ \ \ } \textbf{\ \ \ } \textbf{\ \ } \textbf{\ \ } \textbf{\ \ \ } \textbf{\ \ \ \ } \textbf{\ \ \ } \textbf{\ \ \ } \textbf{\ \ \ \ \ } \textbf{\ \ \ } \textbf{\ \ 
2 NAME
\installbottomframerenderer \{...^1\}
1 NAME
2 BEFEHL
\verb|\commandhandler| \cline{1.1.} \cline{1.2.} \cline{1.3.} \cline{1.3.} \cline{1.3.}
1 CSNAME
2 NAME
3 CSNAME
\verb|\installcorenamespace {...}|
1 CSNAME
2 NAME
3 CSNAME
  1 CSNAME
2 NAME
  1 CSNAME
2 NAME
3 CSNAME
4 NAME
1 CSNAME
2 NAME
\verb|\colored | \end{tabular}
  1 CSNAME
2 NAME
\verb|\colored | \end{tabular}
  1 CSNAME
2 NAME
```

```
\installdirectsetuphandler \setminus ... \{...\}
  1 CSNAME
  2 NAME
  \verb|\color:bandler| \end{|\color:bandler| \color:bandler| 
  1 CSNAME
  2 NAME
  \verb|\label{limit}| \end{tikzpicture} | \end{tikzpicture}
  1 CSNAME
  2 NAME
  3 CSNAME
  \verb|\label{limit}| \end{tikzer}
  1 CSNAME
  2 NAME
  3 CSNAME
  \label{eq:linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_linear_line
  2 inherits: \stellespracheein
  \installieresprache [.1.] [.2.]
  1 NAME
  2 SPRACHE
  \installleftframerenderer \{...\}
  1 NAME
  2 BEFEHL
  \verb|\installnamespace {.*.}|
     * NAME
  \installoutputroutine \setminus ... \cdot \{...\}
     1 CSNAME
  2 BEFEHL
     \installpagearrangement ... { ... }
     1 NAME
  2 BEFEHL
\verb|\color=| \color=| \color=|
  1 CSNAME
  2 NAME
```

```
\ installparameterhashhandler \ ... \ ... \ ... \
1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \installparentinjector \setminus .1... \{...\}
 1 CSNAME
2 NAME
 \installrightframerenderer \{...^1\}
 1 NAME
2 BEFEHL
1 CSNAME
2 NAME
\verb|\installsetuphandler| \verb|\|...|^1... \{ ...^2. \}
 1 CSNAME
2 NAME
\verb|\label{limit}| \verb|\labelle | \verb|\labelle | limits | lim
 1 CSNAME
2 NAME
 \installshipoutmethod \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
3 CSNAME
 \installstyleandcolorhandler \setminus ... \{...\}
 1 CSNAME
2 NAME
```

```
1 CSNAME
2 NAME
3 CSNAME
\ installswitchsetuphandler \ . \ . \ . \ . \ . \ .
2 NAME
\installtexdirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 BEFEHL
3 BEFEHL
\installtextracker \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 BEFEHL
3 BEFEHL
\installtopframerenderer \{...\} \{...\}
1 NAME
2 BEFEHL
\installunitsseparator \{...^1, \{...^2\}
1 NAME
2 BEFEHL
\installunitsspace \{...^1\}
1 NAME
2 BEFEHL
\installversioninfo \{...\}
1 NAME
2 BEFEHL
\integerrounding \{...^*\}
\interaktionsbalken [.1] [..,..=2]
2 inherits: \stelleinteraktionsbalkenein
\interaktionsknopfe [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \stelleinteraktionsbalkenein
2 seite unterseite REFERENCE
```

```
\interaktionsmenue [...^1] [...,..^2]
1 NAME
2 inherits: \stelleinteraktionsmenueein
\intertext {.*.}
* TEXT
\invokepageheandler \{ ...^1 . \} \{ ...^2 . \}
1 normal kein NAME
2 CONTENT
\inzeile \{...^1.\} [...^2]
1 TEXT
2 REFERENCE
\irgendwo \{...\} \{...\} [...]
2 TEXT
3 REFERENCE
\istltdir ....
* TLT TRT
\istrtdir .*.
* TLT TRT
\italic
\italicbold
\italiccorrection
\itemtag [...*,...]
* REFERENCE
\itm [...,*...]
* REFERENCE
\its
\jobfilename
\jobfilesuffix
\Kap {.*.}
* TEXT
```

```
\kap {.*.}
* TEXT
\verb|\keeplinestogether {.*.}|
* NUMMER
\keepunwantedspaces
\keinekopfundfusszeilen
\keinspatium
\keinzeilenobenundunten
\kerncharacters [...^1] {...}
1 NUMMER
2 TEXT
\klonierefeld \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\knopf [..,..\frac{1}{2}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\button [..,..\frac{1}{2}...] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\komponente [.*.]
* FILE
\komponente ...
* FILE
\konvertierezahl \{ ...^1 ... \}
1 leer default kein monat month:mnem buchstabe Buchstabe buchstaben Buchstaben a A Ziffern wort words Wort Woerter
    {\tt n~N~roemischezahlen~i~I~r~R~KR~RK~griechisch~Griechisch~g~G~abjadnumerals~abjadnodotnumerals}
    abjadnaivenumerals thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals
    Greeknumerals arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals
    koreanparentnumerals koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn
    {\tt cn-c\ cn-a\ slovenian Numerals\ spanish numerals\ spanish Numerals\ mathgreek\ set}_{\sqcup} 0\ set_{\sqcup} 1\ set_{\sqcup} 2\ set_{\sqcup} 3
    continued NAME
2 NUMMER
```

\kopfnummer [.1.] [.2.] 1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\kopf .*. \par * TEXT
\kopierefeld [.1.] [.2.] 1 NAME 2 NAME
\koreancirclenumerals {.*.} * NUMMER
\koreannumerals {.*.} * NUMMER
\koreannumeralsc {.*.} * NUMMER
\koreannumeralsp {.*.} * NUMMER
\koreanparentnumerals {.*.} * NUMMER
\korrigierezwischenraum {.*.} * CONTENT
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\labellanguage

$\label{labelsprache} \$
\labeltext {.*.} * KEY
\labeltexts {.\dots \cdot \cdo
\labeltexts {.\frac{1}{.}} {.\frac{2}{.}} 1 KEY 2 TEXT
\labeltext {.*.} * KEY
\label [,] {.2.} 1 REFERENCE 2 TEXT
\languageCharacters {.*.} * NUMMER
\languagecharacters {.*.} * NUMMER
\languagecharwidth {.*.} * SPRACHE
\lastcounter [. ¹ .] [. ² .] 1 NAME 2 NUMMER
\lastcountervalue [.*.] * NAME
\lastdigit {.*.} * NUMMER
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage

```
\lastrealpagenumber
\lastsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\lastsubpage
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{...^*\}
* BEFEHL
\latin
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(^3.\)} {.\(^4.\)}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\verb|\lazysavetaggedtwopassdata| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\lazysavetwopassdata \{...^1\} \{...^2\}
1 NAME
2 NUMMER
3 CONTENT
\lbox ... { ... }
1 TEXT
2 CONTENT
```

\left .*. * CHARACTER
\leftbottombox {.*.} * CONTENT
\leftbox {.*.} * CONTENT
\lefthbox {.*.} * CONTENT
\leftheadtext {.*.} * KEY
\leftlabeltext {.*.} * KEY
\leftlabeltext {.*.} * KEY
\leftline {.*.} * CONTENT
\leftmathlabeltext {.*.} * KEY
\leftorrighthbox { } 1 TEXT 2 CONTENT
\leftorrightvbox { } 1 TEXT 2 CONTENT
\leftorrightvtop .1. {.2.} 1 TEXT 2 CONTENT
\leftskipadaption
\leftsubguillemot
\lefttopbox {.*.} * CONTENT
\lefttoright

```
1 TEXT
 2 CONTENT
 \label{lefttorightvbox} \begin{tabular}{ll} \label{lefttorightvbox} \begin{tabular}{ll} \begin{tabular}{
 1 TEXT
 2 CONTENT
 \verb| lefttorightvtop ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1..
 1 TEXT
 2 CONTENT
 * NAME
\letcatcodecommand \setminus 1^1 \dots 1^2 \dots 1^3 \dots
 2 CHARACTER NUMMER
 3 CSNAME
 \letcscsname \.\dots.\csname \.\dots.\endcsname
 1 CSNAME
 2 NAME
 \letcsnamecs \csname \dots \endcsname \\\^2\\\...
 1 NAME
 2 CSNAME
 2 NAME
 \letdummyparameter \{...^1.\} \.\.^2..
 1 KEY
 2 CSNAME
 * CSNAME
\letgvalue \{ ...^1 . \} \ \ ...^2 ...
 1 NAME
 2 CSNAME
 \letgvalueempty \{...^*\}
 * NAME
```

\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\lettersinglequote
\letterslash

```
\letterspacing [...^1] {...}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
\letvalueempty \{...^*.\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{ . \overset{*}{.} . \}
* CHARACTER
* CONTENT
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{...\} \{...\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\line \{ . \stackrel{*}{.} . \}
* CONTENT
```

```
\linenote \{ . \overset{*}{.} . \}
* TEXT
\linenote {.*.}
* TEXT
\linespanningtext \{...^1, \} \{...^2, \} \{...^3, \}
1 TEXT
2 DIMENSION
3 FONT
\liniendicke
\linksbuendig \{...^*\}
* CONTENT
\listcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
               = REFERENCE
1 referenz
   alternative =
   vor = BEFEHL
nach = BEFEHL
           = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative =
          = BEFEHL
= BEFEHL
   vor
   nach
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\listcitation [...1] [...2]
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [...^2]
1 referenz
              = REFERENCE
   alternative =
   vor = BEFEHL
nach = BEFEHL
   links = BEFEHL
rechts = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

```
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
            = REFERENCE
1 referenz
   alternative =
   vor = BEFEHL
nach = BEFEHL
           = BEFEHL
= BEFEHL
  links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\listcite [...] [...]
2 REFERENCE
\listenlaenge
\listnamespaces
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
\label{loadbtxreplacementfile} \ [...]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [....]
* FILE
\loadluafile [.*.]
* FILE
\loadluafileonce [.*.]
* FILE
```

```
\loadspellchecklist [...] [...]
1 NAME
2 FILE
\label{loadtexfile} \
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
* FILE
\localframed [...] [..,..\stackrel{2}{=}..,..] {...}
1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\localframedwithsettings [...^1] [...,...^2]....] \{...\}
2 inherits: \stelleumrahmtein
3 CONTENT
\localhsize
\verb|\localpopbox| ...^*.
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\verb|\localpushbox| ...^*.
* CSNAME NUMMER
* CSNAME
\localundefine \{...^*\}
* NAME
\verb|\locatedfilepath|
\locatefilepath {.*.}
* FILE
\locfilename {.*.}
* FILE
```

```
\logo [.1.] {.1.}
1 NAME
2 CONTENT
\lomihi \{...^1,...\} \{...^2,...\}
1 CONTENT
2 CONTENT
3 CONTENT
\label{eq:lowerbox} $$ \lowerbox $\{..^1.\} \ \.^2.. \ \{..^3.\} $$
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\lowercased {...}|
* TEXT
\lowercasestring ... \to \.2..
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\lowhigh [.\frac{1}{1}.] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 links rechts
2 CONTENT
3 CONTENT
\lowmidhigh \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox \{...\} \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
```

\ltop .1. {.2.} 1 TEXT 2 CONTENT
\luacode {.*.} * BEFEHL
\luaconditional \.* * CSNAME
\luaenvironment * FILE
\luaexpanded {.*.} * BEFEHL
\luafunction {.*.} * BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dots\dots\dots\dots\dots\dots\dots\dots
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII

\MKIV
\MKIX
\MKVI
\MKXI
\MONAT {.*.} * NUMMER
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER
\MPanchor {.*.} * NAME
\MPbetex {.*.} * NAME
\MPc {.*.} * NAME
\MPcode { } { } 1
\MPcolor {.*.} * COLOR
\MPcoloronly {.*.} * COLOR
\MPcolumn {.*.} * NAME
\MPd {.*.} * NAME
\MPdrawing {.*.} * CONTENT
\MPfontsizehskip {.*.} * FONT

```
\MPgetmultipars \{ ... \}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls \{ \dots^* \}
* NAME
\MPmenubuttons {.*.}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{.\overset{*}{\ldots}\}
* COLOR
\verb|\MPoverlayanchor {.*.}|
* NAME
```

```
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\MPpardata {.*.}
* NAME
\MPplus {...} {...} {...}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\label{eq:mppositiongraphic} $$ \MPpositiongraphic $\{\ldots^1,\ldots^2,\ldots^2,\ldots\}$
1 NAME
2 KEY = VALUE
\verb|\MPposset {...}|
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 KEY
\MPregion \{.\overset{*}{.}.\}
* NAME
\MPrest {.1.} {.2.}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}^*|
* NAME
\MPrs {.*.}
* NAME
\verb|\MPstring {.*.}|
* NAME
```

\MPtext {.*.} * NAME
\MPtransparency {.*.}
* COLOR
\MPul {.*.} * NAME
\MPur {.*.} * NAME
\MPVI
\MPv {.\darkspace{1.1.}} {.\darkspace{2.1.}} {.\darkspace{3.1.}} 1 NAME 2 NUMMER 3 CONTENT
\MPvar {.*.} * KEY
\MPvariable {.*.} * KEY
\MPvv {.\darkspace{1.}} \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
\MPw {.*.} * NAME
\MPwhd {.*.} * NAME
\MPx {.*.} * NAME
\MPxy {.*.} * NAME
\MPxywhd {.*.} * NAME
\MPy {.*.} * NAME

```
m [...] {...}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . . . .
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\makestrutofbox ...
* CSNAME NUMMER
\mapfontsize [...^1] [...^2]
1 DIMENSION
2 DIMENSION
\marginaltext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...^{3}.\}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\marginaltitel [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
    \verb|inherits: \ensuremath{ \setminus setupmargindata}| \\
2 inherits: \setupmarginframed
3 CONTENT
\marginalwort [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margindata [.\(^1\).] [..,..\(^2\).,..] [..,..\(^3\).,..] {.\(^4\).}
1 NAME
2 referenz = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed
4 CONTENT
\margindata [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 referenz = REFERENCE
   inherits: \setupmargindata
{\tt 2} \quad {\tt inherits: \ \backslash setup margin framed}
3 CONTENT
```

```
\markcontent [...^1] {...}
1 zuruecksetzten alles NAME
2 CONTENT
\verb|\markinjector| [...^*.]|
* NAME
\mar {.*.}
* TEXT
\mat {.*.}
* CONTENT
\math [.^1.] {.^2.}
1 NAME
2 CONTENT
\mathbf
\mathbi
\mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
\mathbs
\mathcommand {.*.}
* NAME
\mathcommand \{...^1\}
1 TEXT
2 TEXT
\mathdefault
\mathdoubleextensible {.*.}
* TEXT
\mathematik [...^1] {...}
1 NAME
2 CONTENT
\mathextensible [.1] {.1] {.1]
1 reverse mathematik text chemistry
2 TEXT
3 TEXT
\mathfraktur
```

```
\mathframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mathfunction \{...^*\}
* CONTENT
\mathit
\mathitalic
\mathlabellanguage
\mbox{mathlabeltext } \{.\mbox{...}\}
* KEY
\mathlabeltexts \{ ...^1 ... \}
1 KEY
2 TEXT
\verb|\mathop {.*.}|
* CONTENT
\mathornament {.*.}
* CONTENT
\mbox{\mbox{\it mathove}rextensible } \{ \hdots \hdo
* TEXT
\mathovertextextensible \{...^1\}
1 TEXT
2 TEXT
\mathradical [...^1] {...}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathbb{L}
\mathss
\mathtext {.*.}
* TEXT
```

```
\mathtextbf {...}
* TEXT
\mathtextbi {.*.}
* TEXT
\mathtextbs \{ ...^* . \}
* TEXT
\mathtextit {.*.}
* TEXT
\verb|\mathtextsl| \{ . \overset{*}{\dots} \}
* TEXT
\mathtexttf {.*.}
* TEXT
\mbox{mathtf}
\mathtriplet \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \end{bmatrix} \begin{bmatrix} 4 \\ 1 \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtriplet [.1^{1}] {.1^{2}} {.1^{3}} {.1^{4}}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mbox{mathtt}
\mathunderextensible {.*.}
* TEXT
\mathundertextextensible \{.\ .\ .\ .\}
1 TEXT
2 TEXT
\mbox{\mbox{\it mathunstacked}}
\mathupright
\mathword {.*.}
* TEXT
```

```
\mathwordbf {.*.}
* TEXT
\mbox{\mbox{\tt mathwordbi}} \{.\overset{*}{\dots}\}
* TEXT
\verb|\mathwordbs| {...}^*|
* TEXT
\verb|\mathwordit {...}^*|
* TEXT
\verb|\mathwordsl| {...}^*|
* TEXT
\mathwordtf {.*.}
* TEXT
\maumrise [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
* CONTENT
\mbox {.*.}
* CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setupmathframed
2 CONTENT
\measure \{ . \overset{*}{.} . \}
* NAME
 \measured \{.\overset{*}{\dots}\}
* NAME
\medskip
\medspace
\menueknopf [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}.} {\frac{4}{1}.}
1 NAME
2 inherits: \stelleinteraktionsmenueein
4 REFERENCE
```

```
\menueknopf [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\verb|\mequal {...}| {...}|
1 TEXT
2 TEXT
\message \{...^*.\}
* TEXT
\metaTeX
\mfence \{...\}
* CHARACTER
\mfunction \{...^*\}
* CONTENT
\verb|\mfunctionlabeltext {.*.}|
* NAME
\mbox {...}
* CONTENT
\verb|\mbox| \verb| ftarrow {...} | {...} |
1 TEXT
2 TEXT
\mhookrightarrow \{...\}
1 TEXT
2 TEXT
\middle ....
* CHARACTER
\verb|\middlealigned {...}^*|
* CONTENT
\middlebox {.*.}
* CONTENT
\mbox{midhbox {...}}
* CONTENT
```

```
\minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mbox{mixedcaps } \{...^*\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
\mLeftarrow \{.1.\} \{.1.\}
1 TEXT
2 TEXT
\mLeftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\verb|\mbox| \verb| ftarrow {...} | {...} | {...} |
1 TEXT
2 TEXT
\mleftharpoondown \{...^1.\}
1 TEXT
2 TEXT
\mleftharpoonup \{...\}
1 TEXT
2 TEXT
\mleftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\mleftrightharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\moduleparameter \{...^1.\} \{...^2.\}
1 FILE
2 KEY
```

```
\molecule {.*.}
* CONTENT
\verb|\monat| \{ . \overset{*}{\ldots} \}
* NUMMER
\mbox{\mbox{\mbox{$\mbox{$}}}
\monobold
\mononormal
\monthlong \{...^*\}
* NUMMER
\monthshort {.*.}
* NUMMER
\mprandomnumber
\verb|\mRightarrow| {. . . . } {. . . . }
1 TEXT
2 TEXT
\mrel \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
\mrightarrow \{...^1\}
1 TEXT
2 TEXT
\mrightharpoondown \{...^1.\}
1 TEXT
2 TEXT
\mrightharpoonup \{...^1\}
1 TEXT
2 TEXT
\mrightleftharpoons \{...\}
1 TEXT
2 TEXT
\verb|\mrightoverleftarrow| \{ . \stackrel{1}{\ldots} \} | \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
```

```
\mtext {.*.}
* CONTENT
\mtriplerel \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\verb|\mbox| \verb| twoheadleftarrow {...} | {...} |
1 TEXT
2 TEXT
\verb|\mtwoheadrightarrow| {. } ^1.} ~ {. } ^2. {. }
1 TEXT
2 TEXT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\NormalizeFontWidth \.\^1...\ \{.\^2.\} \\ \{.\^3.\} \\ \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\normalizeTextHeight {.}^1.} \ {.}^2.} \ {.}^3.}
1 FONT
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
\nachunten [.*.]
* DIMENSION
\verb|\namedheadnumber {.*.}|
* ABSCHNITT
\verb|\namedstructureheadlocation {...}|
* ABSCHNITT
```

```
\namedstructureuservariable \{...\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{ ... \} \{ ... \}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{.^1.\} | \{.^2.\} | \{.^3.\} | \{.^4.\} | \{.^5.\}
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\n \naturalhbox 
\dots  { 
\dots  1 }
1 TEXT
2 CONTENT
\verb|\naturalhpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... 
1 TEXT
2 CONTENT
\naturalvbox .1. {.2.}
1 TEXT
2 CONTENT
\naturalvcenter . 1. . 2. . 3.
1 TEXT
2 CONTENT
\n \naturalvpack 
\dots^{1} 
 { 
\dots^{2}
 }
1 TEXT
2 CONTENT
\naturalvtop .. \{...
1 TEXT
2 CONTENT
\naturalwd ...
* CSNAME NUMMER
 \negatecolorbox ...
* CSNAME NUMMER
\negated \{...^*\}
 * TEXT
```

\negthinspace
\newattribute \.* * CSNAME
\newcatcodetable \.* * CSNAME
\newcounter \.* * CSNAME
\newevery \.\dots\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.
\newfrenchspacing
\newmode {.*.} * NAME
\newsignal \.* * CSNAME
\newsystemmode {.*.} * NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.1] [.2] 1 NAME 2 NUMMER
\nextcountervalue [.*.] * NAME
\nextdepth
\nextparagraphs
\folgendeparagraphs

\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [] [] 1 NAME 2 NUMMER
\nextsubpage
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nihongo
\nobar {.*.} * CONTENT
\nocitation [.*.] * REFERENCE
\nocitation {.*.} * REFERENCE
\nocite [.*.] * REFERENCE
\nocite {.*.} * REFERENCE
\nodetostring \.\dots\.
\noffigurepages
\noflines
\noflocalfloats
\noindentation
\nokap {.*.} * TEXT
\nonfrenchspacing

```
\verb|\nonmathematics {...}^*|
* CONTENT
\nop .*. \\
* TEXT
\nop
 \normal
 \normalboldface
 \normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
1 CSNAME
2 DIMENSION
 \normalizedfontsize
\verb|\normalizefontdepth| \land ... \land \{...\} \land \{...\} \land \{...\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \.\dots\.\ \{\dots\.\} \\\dots\.\\\
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontwidth \.\dots\.\ \{\.\dots\}\ \\dots\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\\.\dots\.\dots\\.\dots\.\dots\.\dots\\.\dots\\.\dots\\.\dots\\.\dot
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\normalizetextdepth \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\} \{...\}
2 DIMENSION
3 TEXT
\normalizetextline \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FONT
2 DIMENSION
\normalizetextwidth \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 DIMENSION
3 TEXT
\normaltypeface
\noindent [...] [...]
1 NAME
2 REFERENCE
\notiz [.1] [.2]
1 NAME
2 REFERENCE
1 REFERENCE
2 TEXT
\note [..,..*...]
* titel
   bookmark = TEXT
           = TEXT
   liste
   referenz = REFERENCE
\notragged
\ntimes \{ ... \}
1 TEXT
2 NUMMER
\numberofpoints \{...^*\}
* DIMENSION
```

```
\obeydepth
\objectdepth
\olimits
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupoffset
2 CONTENT
\offsetbox [..,..^{\frac{1}{2}}..,..] \\\^2...\{\dots\}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{...^*.\}
* NUMMER
\operatorlanguage
\operatortext {.*.}
* KEY
\verb| \ordinal day number {...^*.}|
* NUMMER
\ordinalstr {.*.}
* TEXT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternative = a b
   inherits: \setupcollector
2 stil =
   farbe = COLOR
   inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
```

```
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...} {...}
1 alternative = a b
   inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ornamenttext [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\ornament \{...^1.\} \{...^2.\}
1 TEXT
2 CONTENT
\outputfilename
\verb|\outputstreambox[...]|
* NAME
\outputstreamcopy [.*.]
* NAME
\verb|\outputstreamunvbox[...]|
* NAME
\outputstreamunvcopy [.*.]
\over [.*.]
* REFERENCE
\verb|\overbar| \{ \, . \, \overset{*}{\ldots} \, \}
* CONTENT
\overbars {.*.}
* CONTENT
\overbartext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\overbarunderbar \{...^*\}
* TEXT
\overbrace {...}
* TEXT
```

```
\overbracetext \{...\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...^*\}
* TEXT
\verb|\overbracket| {. ".}|
* TEXT
\overbrackettext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\overbracketunderbracket| {. . . }
* TEXT
\verb|\overlaybutton [...]| \\
* REFERENCE
\overlaybutton \{...^*\}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [.^1.] [.^2.]
1 REFERENCE
2 REFERENCE
\overlay{width}
\overleftarrow \{.\overset{*}{\ldots}\}
* TEXT
\verb|\overleftharpoondown {...}^*.}|
* TEXT
```

\overleftharpoonup {.*.} * TEXT
\overleftrightarrow {.*.} * TEXT
\overloaderror
\overparent {.*.} * TEXT
\overparenttext {.1.} {.2.} 1 TEXT 2 TEXT
\overparentunderparent {.*.} * TEXT
\overrightarrow {.*.} * TEXT
\overrightharpoondown {.*.} * TEXT
\overrightharpoonup {.*.} * TEXT
\overset {.\darksline \cdot \c
\overstrike {.*.} * CONTENT
\overstrikes {.*.} * CONTENT
\overtwoheadleftarrow {.*.} * TEXT
\overtwoheadrightarrow {.*.} * TEXT
\PDFcolor {.*.} * NAME
\PDFETEX

```
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints { ... } \...
1 DIMENSION
2 CSNAME
\PointsToReal \{...^1.\} \.\.^2...
1 DIMENSION
2 CSNAME
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . * . }
* DIMENSION
\pagearea [.1.] [.2.] [.3.]
1 oben kopfzeile text fusszeile unten
2 text marginalie kante
3 links rechts lefttext middletext righttext
\pagebreak [...,*...]
* NAME
\pagefigure [...^1] [...,..^2=..,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\pagegridspanwidth| {.*.}|
* NUMMER
\pageinjection [.^1.] [..,..^2..,..]
1 NAME
2 KEY = VALUE
```

```
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
\pagestaterealpage \{...^1\}
1 NAME
2 NAME NUMMER
\paletsize
\paragraphs
\part [..., 1...] {...}
1 REFERENCE
2 TEXT
\passelayoutan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER
2 hoehe = max DIMENSION
   zeilen = NUMMER
\passendfeld [...^1] [...,..^2]
1 NAME
2 inherits: \setupfieldbody
\pdfactualtext \{...^1\}
1 CONTENT
2 TEXT
\verb| \pdfbackendactualtext {...} | {...} |
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetextgstate { . } ^1. } \ { . } ^2. }
1 NAME
2 TEXT
```

```
\pdfbackendsetinfo \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
\verb| \pdfbackendsetname { . . . } { . . . } { . . . }
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . } ^1. } { . } { . } ^2. }
1 NAME
2 TEXT
\verb|\pdf| backendsetpageresource { . $\overset{1}{\dots}$ } { \{ . \overset{2}{\dots} \} }
1 NAME
2 TEXT
\verb| \pdf| backendsetpagesattribute $\{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpattern {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetshade \{...\} \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
```

```
\persiandecimals \{...^*\}
* NUMMER
\verb|\persiannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\phantom \{...^*\}
* CONTENT
\phantombox [..,..^*=..,..]
* breite = DIMENSION
hoehe = DIMENSION
tiefe = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...^1] [...,..^2=..,..]
1 NAME
2 inherits: \setupbtxrendering
\label{eq:placechemical} $$ \left[\dots, \dots, \dots\right] \left[\dots, \dots, \dots\right] \left\{\dots, \dots\right\} \left\{\dots, \dots\right\} $$
2 REFERENCE
4 CONTENT
\placecitation [.*.]
* REFERENCE
\placecomments
\placecontent [..,..^*=..,..]
* inherits: \stellelisteein
\placecurrentformulanumber
\placedbox \{...^*\}
* CONTENT
\placefigure [..., ...] [..., ...] \{..., 4...\}
2 REFERENCE
3 TEXT
4 CONTENT
```

```
\placefloat [.1.] [..., ...] [..., ...] {.4.} {.5.}
1 SINGULAR
3 REFERENCE
4 TEXT
5 CONTENT
\label{eq:loss_place} $$ \placefloatwithsetups [...] [...,...] [...,...] {.4.} {.5.}
1 NAME
3 REFERENCE
4 TEXT
5 CONTENT
\verb|\platzieregleitobjekt[...,^1...][...,^2...]{...}{...}{...}
2 REFERENCE
3 TEXT
4 CONTENT
\placeframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\placegraphic [..., ...] [..., ...] \{.3.\} \{.4.\}
2 REFERENCE
3 TEXT
4 CONTENT
\verb|\placehead number [...^*]|
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\placeindex [..,..^*=..,..]
* inherits: \stelleregisterein
\placeinitial [.*.]
* NAME
```

```
\placeintermezzo [..., ...] [..., ...] {...} {...}
2 REFERENCE
3 TEXT
4 CONTENT
\placelayer [.*.]
* NAME
\placelayeredtext [.\(^1\).] [..,.\(^2\).,..] [..,.\(^3\).,..] {\(^4\)} {\(^5\)}
2 inherits: \setuplayer
{\tt 3} \quad {\tt inherits: \ \ \ } {\tt setuplayeredtext}
5 CONTENT
\verb|\placelistofabbreviations| [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellesynonymein
\placelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\placelistoffigures [..,..^*=..,..]
* inherits: \stellelisteein
\placelistoffloats [..,..*...]
* inherits: \stellelisteein
\placelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\placelistofintermezzi [..,..*...]
* inherits: \stellelisteein
\placelistoflogos [..,..^*=..,..]
* inherits: \stellesortierenein
\placelistofpublications [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [...] [...,.\stackrel{2}{=}...]
1 SINGULAR
2 inherits: \stellesortierenein
\placelistofsorts [..,.. \displace...]
* inherits: \stellesortierenein
```

```
\placelistofsynonyms [.1] [..,..=2]
1 SINGULAR
2 inherits: \stellesynonymein
\placelistofsynonyms [..,..^*=..,..]
* inherits: \stellesynonymein
\placelistoftables [..,..^*=..,..]
* inherits: \stellelisteein
\placelocalnotes [...] [...,...
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
2 inherits: \setupplacement
3 CONTENT
\placement [..,..\frac{1}{2}..,..] {...}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\verb|\placenamedformula|[..., ...]| {...}|
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [.., ...^{\frac{2}{2}}.., ...]
1 NAME
2 inherits: \setupnote
\placepagenumber
\placepairedbox [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.} {\frac{4}{.}.}
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\platzierepairedbox [..,..^{\frac{1}{2}}.,..] {.\(\frac{1}{2}.\)} {.\(\frac{1}{2}.\)}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
```

```
\placeparallel [.\frac{1}{1}.] [\ldots,\frac{2}{1}...] [\ldots,\ldots\frac{3}{2}..,\ldots]
1 NAME
2 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,..^2]
1 LISTE
2 inherits: \stellelisteein
\placerenderingwindow [...^1] [...^2]
1 NAME
2 NAME
\placetable [..., ...] [..., ...] \{..., 4..\}
2 REFERENCE
3 TEXT
4 CONTENT
\platzierebookmarks [..., ...] [..., ...] [..., ... = ...]
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\platziereformel [...,*...]
* + - REFERENCE
\platzierefussnoten [..,..*=..,..]
* inherits: \setupnote
\label{eq:platzierelegende} $$ \left[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots\right] \ \left\{\ldots^{2}\right\} \ \left\{\ldots^{3}\right\} $$
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
\platziereliste [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
2 inherits: \stellelisteein
\platzierelokalefussnoten [..,..^*=..,..]
* inherits: \setupnote
\platzierenebeneinander \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
```

```
\platziereregister [...^1] [...,..^2]
1 NAME
2 inherits: \stelleregisterein
\platziereregister [..,..^*=..,..]
* inherits: \stelleregisterein
\platziereuntereinander \{ ...^1 ... \}
1 CONTENT
2 CONTENT
\verb|\platziereunterformel| [ \dots ,^* \dots ]
* + - REFERENCE
\platzierezusammengestellteliste [...] [...,...^2...]
1 LISTE
2 inherits: \stellelisteein
\plant = [..,..^*=..,..]
* inherits: \stellelisteein
\popattribute \.*..
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [...]
* NAME
\popsystemmode \{...^*\}
* NAME
\position [..,..^{\frac{1}{2}}..,..] (...,..) \{...,..\}
1 inherits: \stellepositionierenein
2 POSITION
3 CONTENT
\verb|\positionoverlay| \{.\overset{*}{\ldots}\}
* NAME
\positionregionoverlay \{ ... \} \{ ... \}
2 NAME
\posten [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stellepostenein
2 TEXT
```

```
\postponenotes
\pos [...*,...]
* REFERENCE
\predefinedfont [.*.]
* FONT
\predefinefont [...^1] [...^2]
1 NAME
2 FONT
\verb|\predefinesymbol| [...^*]|
* NAME
\prefixedpagenumber
\prefixlanguage
\verb|\prefixtext {...}|
* KEY
\prependetoks . \to \.\...
1 BEFEHL
2 CSNAME
\prependgvalue \{...\}
1 NAME
2 BEFEHL
\prependtocommalist \{ . . . \} \ \ . .
1 TEXT
2 CSNAME
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
```

```
\presetbtxlabeltext [...] [...,...^2=...,..]
 1 SPRACHE
2 KEY = VALUE
 \presetdocument [..,..*...]
 * inherits: \setupdocument
\verb|\presetfieldsymbols [...,*...]|
 * NAME
\presetheadtext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
 \presetlabeltext [...^1] [...,...^2]
1 SPRACHE
2 KEY = VALUE
 \presetlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
 \presetmathlabeltext [...^1] [...,..^2]
 1 SPRACHE
2 KEY = VALUE
\presetoperatortext [...^1] [...,..^2...]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 SPRACHE
2 KEY = VALUE
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 SPRACHE
2 KEY = VALUE
 \presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
 \pretocommalist \{...\} \.\...
 1 TEXT
 2 CSNAME
```

```
\prevcounter [...] [...]
1 NAME
2 NUMMER
\prevcountervalue [.\overset{*}{\ldots}]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [.\frac{1}{2}...,..\frac{1}{2}...,..]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2..
1 KEY = VALUE
2 CSNAME
```

```
\processbetween \{ \dots^1 \} \setminus \dots^2 .
1 NAME
2 CSNAME
\verb|\processbodyfontenvironmentlist| \verb|\| \verb|\| .".
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [\dots, 1, \dots] \setminus ...
1 BEFEHL
2 CSNAME
1 BEFEHL
2 CSNAME
\processcontent \{ ... \} \ \ ...
1 NAME
2 CSNAME
\processfile \{...^*\}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone {.*.}
* FILE
\verb|\processfileonce| \{.\overset{*}{\dots}\}
* FILE
\processfirstactioninset [.\frac{1}{2}...,...]
1 BEFEHL
2 APPLY
\processisolatedchars \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
```

```
\processisolatedwords \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\verb|\processline table buffer [...^*]|
* BUFFER
\verb|\processline table file {.*.}|
* FILE
\processlist {.1.} {.2.} {.3.} \...
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{ ...^1 .\} \{ ...^2 .\} \{ ...^3 .
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [.^{1}.] [.^{2}.] {.^{3}.}
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
```

```
\verb|\processuntil| \verb|\|^*...
 * CSNAME
\verb|\processxtablebuffer [...^*]|
* NAME
\processyear \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produkt [.*.]
* FILE
\produkt ...
* FILE
\label{eq:profiledbox} \begin{tabular}{ll} \
1 kein fest streng halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...^1\} ...
1 \quad \hbox{\tt kein fest streng halffixed quarterfixed eights fixed NAME}
2 CSNAME NUMMER
 \programm [.*.]
 * NAME
\projekt [.*.]
 * FILE
\projekt ....
 * FILE
\verb|\pseudoMixedCapped| {. . . }
 * TEXT
\verb|\pseudoSmallCapped {...}|
 * TEXT
 \verb|\pseudoSmallcapped {...}|
* TEXT
 \verb|\pseudosmallcapped {...}^*.}
 * TEXT
```

```
\psh [.1.] .2. \\
1 REFERENCE
2 TEXT
\punkt [.*.]
* NUMMER
\punkt [..,..*...]
* inherits: \setupperiods
\purenumber {...}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\pushbar [...^*] ... \popbar
* NAME
\pushbutton [.1.] [.2.]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushendofline ... \popendofline
\verb|\pushfarbe| [...^*] ... \verb|\popfarbe||
* COLOR
\pushhintergrund [...] ... \pophintergrund
* NAME
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\verb|\pushmacro|| ``.."
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
```

```
\pushoutputstream [.*.]
* NAME
\verb|\pushpath| [...^*] ... \verb|\poppath|
* FILE
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\verb|\pushrandomseed| \dots \verb|\poprandomseed|
\pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
\pushsystemmode { . * . }
* NAME
\qquad
\quad
\quads [.*.]
* NUMMER
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile {.*.}
* FILE
\verb|\Roemischezahlen {...}^*|
* NUMMER
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
```

```
\verb|\randomizetext| \{ . \overset{*}{\ldots} \}
* TEXT
\randomnumber \{...^1\}
1 NUMMER
2 NUMMER
\ran {.*.}
* TEXT
\rawcounter [.1] [.2]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \heutigesdatum
\rawdoifelseinset \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1\} \{...^2\}
1 CONTENT
2 TRUE
\rawdoifinsetelse \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\rawgetparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}...,...]
2 APPLY
\rawprocesscommacommand [..., ...] \.\.\.\.\.
1 BEFEHL
2 CSNAME
```

```
\verb|\armonimes [..., ...] | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ..
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable \{...^*\}
* KEY
\rawsubcountervalue [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
\raw [.1.] .2. \\
1 REFERENCE
2 TEXT
\rbox ... {...}
1 TEXT
2 CONTENT
\readfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\readfixfile \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 FILE
2 FILE
3 TRUE
4 FALSE
```

```
\readsysfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 FILE
2 TRUE
3 FALSE
\realpagenumber
\verb|\realSmallCapped {...}|
* TEXT
\verb|\realSmallcapped {...}|
* TEXT
\verb|\realsmallcapped {...}^*.}
* TEXT
\rechteck [..,..*...]
* inherits: \stellerechteckein
\rechtecke [..,..*...]
* inherits: \stellerechteckein
\rechtsbuendig {.*.}
* CONTENT
\verb|\recursedepth|
 \recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
2 REFERENCE
```

```
\referenceformat \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referenz [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
\referieren (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\registerattachment [...] [...,..]
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMMER
\registerexternalfigure [...^1] [...] [...,...^3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\registerfontclass| \{ . \overset{*}{\ldots} \}
* NAME
\registerhyphenationexception [.1] [.2]
1 SPRACHE
2 TEXT
\verb|\registerhyphenationpattern [...^1.] [...^2.]|
1 SPRACHE
2 TEXT
\registermenubuttons [...^1] [...^2]
1 NAME
2 TEXT
\registersort [...] [...]
1 SINGULAR
2 NAME
```

```
\registersynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SINGULAR
2 NAME
\registerunit [...^1] [...,..^2=...]
1 prefix einheit operator suffixe symbol packaged
2 KEY = VALUE
\register [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\register [.^{1}.] {.^{2}.} [..+.^{3}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [.1] [.2]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{ ... \} \ \{ ... \} \ \{ ... \} \ \{ ... \}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {.*.}|
* NAME
\remainingcharacters
\removebottomthings
\removedepth
\removefromcommalist \{.\overset{1}{\ldots}\} \.\.\.
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
```

```
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\removetoks . \from \.^2..
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\verb|\replacefeature [...^*]|
* NAME
\replacefeature {.*.}
* NAME
\verb|\replaceincommalist| ... {...}|
1 CSNAME
2 NUMMER
\label{eq:cond_cond} $$ \operatorname{\colored} [.^1.] [.^2.] [.^3.] $$
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
\resetallattributes
\verb|\resetandaddfeature||[...^*]|
* NAME
\verb|\resetandaddfeature {...}|
* NAME
\resetbar
\resetbreakpoints
```

```
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\verb|\resetcharacterstripping|
\resetcollector [.*.]
* NAME
\resetcounter [...] [...]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag \{ . \overset{*}{.} . \}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.^*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
```

\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.] * NAME
\resetmarker [.*.] * NAME
\resetmode {.*.} * NAME
\resetpagenumber
\resetparallel [,] 1 NAME 2 NAME alles
\resetpath
\resetpenalties \.* * CSNAME
\resetprofile
\resetreference [.*.] * NAME
\resetreplacement
\resetscript
\resetsetups [.*.] * NAME
\resetshownsynonyms [.*.] * SINGULAR
\resetsubpagenumber
\resetsymbolset
\resetsystemmode {.*.} * NAME
\resettimer
\resettrackers

```
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\reshapebox {.*.}
* BEFEHL
\restartcounter [.1] [.2] [.3]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{.1.\} \{.1.\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{.\overset{*}{\ldots}\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\label{eq:local_problem} $$\operatorname{Pgraphic} \{ \ldots^1 , \ldots^2 , \ldots^2 \}$
1 NAME
2 KEY = VALUE
\reuserandomseed
```

\revivefeature
\rfence {.*.} * CHARACTER
\rhbox {.*.} * CONTENT
\right .*. * CHARACTER
\rightbottombox {.*.} * CONTENT
\rightbox {.*.} * CONTENT
\righthbox {.*.} * CONTENT
\rightheadtext {.*.} * KEY
\rightlabeltext {.*.} * KEY
\rightlabeltext {.*.} * KEY
\rightline {.*.} * CONTENT
\rightmathlabeltext {.*.} * KEY
\rightorleftpageaction {} {} 1 BEFEHL 2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox { } 1 TEXT 2 CONTENT

```
\righttoleftvbox .. \{..^{2}.\}
1 TEXT
2 CONTENT
\righttoleftvtop ... { ... }
1 TEXT
2 CONTENT
\verb|\righttopbox {...}^*|
* CONTENT
\rlap {...}
* CONTENT
1 TEXT
2 CSNAME
\robustdoifelseinset \{...^1\}
1 TRUE
2 FALSE
\robustdoifinsetelse \{...\} \{...\}
1 TRUE
2 FALSE
\robustpretocommalist \{ . \stackrel{1}{\dots} \} \ \backslash \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\rob [.1] .2. \\
1 REFERENCE
2 TEXT
\roemischezahlen \{...^*\}
* NUMMER
\rollbutton [.\frac{1}{1}] [..,..\frac{2}{2}..,..] \frac{3}{1}... [.\frac{4}{1}..]
2 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
\rollbutton [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \ldots^2\ldots [\ldots^3\ldots]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
```

```
\roman
\rtop .1. {.2.}
  1 TEXT
  2 CONTENT
  \verb|\ruecksetztenbeschriftung [...^*]|
  * BESCHRIFTUNG
\ruledhbox ... {...}
  1 TEXT
  2 CONTENT
\verb|\ruledhpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
  1 TEXT
  2 CONTENT
  * CONTENT
\ruledtopv \dots^1 {\dots^2}
  1 TEXT
  2 CONTENT
\verb|\ruledtpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
  1 TEXT
  2 CONTENT
  \verb|\ruledvbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1
  1 TEXT
  2 CONTENT
\ruledvpack ... { ... }
  1 TEXT
  2 CONTENT
  \ruledvtop \dots {\dots {\dots }
  1 TEXT
  2 CONTENT
  \rul .*. \\
  * TEXT
  \runMPbuffer [...,*...]
  * NAME
```

```
\ScaledPointsToBigPoints \{...^1.\} \...
1 DIMENSION
2 CSNAME
\S caled Points To Whole Big Points \{...\} \...
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
* TEXT
\safechar {.*.}
* NUMMER
\sans
\sansbold
\sansnormal
\sansserif
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.^{1}.] [.^{2}.] [..,..\stackrel{3}{=}..,..]
1 NAME
2 FILE
3 dataset = NAME
          = bib lua xml
= FILE
   typ
   datei
   kriterium = alles text intro referenz aktuell hier vorig lokal komponente SECTIONBLOCK:alles SECTIONBLOCK:referenz
               SECTIONBLOCK:aktuell SECTIONBLOCK:vorig
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savebuffer [..,..^*=..,..]
* liste = NAME
datei = FILE
   prefix = ja nein
\savecounter [.*.]
* NAME
\verb|\savecurrentattributes {...}^*|
* NAME
```

```
\savefarbe ... \restorefarbe
\savenormalmeaning \.*..
* CSNAME
\savetaggedtwopassdata {.1.} {.2.} {.3.} {.4.}
2 NUMMER
3 NAME
4 CONTENT
\savetwopassdata \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 NUMMER
3 CONTENT
\sbox {.*.}
* CONTENT
\schreibezurliste [.1] [..., ..] [..., ..] [...]
1 LISTE
2 inherits: \stellelisteein
3 NUMMER
4 TEXT
\schreibezwischenliste [..1] [...,..2] [...,..3]
2 inherits: \stellelisteein
3 BEFEHL
\script
\secondoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
```

```
\secondofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
   TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
2 TEXT
3 TEXT
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{...\}
1 TEXT
2 TEXT
\secondoftwounexpanded \{...^1, \}
1 TEXT
2 TEXT
\section [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\absatz [..., ...] {...}
1 REFERENCE
2 TEXT
\absatz [..., ...] {...} {...}
1 REFERENCE
2 NUMMER
3 TEXT
\absatz [..,..*...]
* titel
                   = TEXT
   bookmark
   beschriftung = TEXT
                  = TEXT
   liste
               = 1EA1
= REFERENCE
   referenz
    eigenenummer = TEXT
```

```
\seeindex [...] [..+.2.+..] {.3.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\siehregister [.^1.] [..+^2.+..] {.^3.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\seite [\dots, *]
* inherits: \pagebreak
\seitenreferenz [...,*...]
* REFERENCE
\seitenummer
\select \{...\} \{...\} \{...\} \{...\} \{...\}
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots {\dots2.}
1 CSNAME NUMMER
2 DIMENSION
```

```
\setboxlly .1. {.2.}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* zuruecksetzten NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\setcatcodetable \setminus.*..
* CSNAME
\setcharacteralign \{...^1\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* zuruecksetzten WORT wort Wort Woerter versalien Versalien kein zufaellig mixed camel kap Kap
\setcharactercleaning [...^*]
* zuruecksetzten 1
\setcharacterkerning [.*.]
* zuruecksetzten NAME
\setcharacterspacing [.*.]
* zuruecksetzten NAME
\setcharacterstripping [.*.]
* zuruecksetzten 1
\setcharstrut {.*.}
* TEXT
\setcollector [.\frac{1}{2}.] [..,.\frac{2}{2}..,..] \{.3..\}
2 inherits: \setupcollector
3 CONTENT
\setcolormodel [.*.]
* black bw grau rgb cmyk alles kein
```

```
\setcounter [.1] [.2] [.3]
1 NAME
2 NUMMER
3 NUMMER
\setcounterown \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...^*\}
* NAME
\setdataset [.\frac{1}{2}.] [..\frac{2}{3}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}.]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* zuruecksetzten NUMMER
\verb|\setdirection| [...^*]|
* NUMMER
\setdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\setdocumentfilename \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\setelementexporttag [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 export nature pdf
3 inline bildschirm mixed
```

```
\setemeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setevalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setevariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setevariables [..] [..,.. = ..,..]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setfirstline [...^*]
* NAME
\setflag \{ \dots^* \}
* NAME
\setfont ..*
* FONT
\verb|\setfontcolorsheme| [.\frak{*}.]|
\setfontfeature {.*.}
* NAME
\verb|\setfontsolution [...^*]|
* NAME
\setfontstrut
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
```

```
\setgvariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1, ...^2, ...]
2 set = BEFEHL
   reset = BEFEHL
           = VALUE
   KEY
\verb|\sethyphenatedurlafter {.*.}|
* TEXT
\verb|\sethyphenatedurlbefore {..}^*.}
* TEXT
\verb|\sethyphenatedurlnormal| \{.\overset{*}{\dots}\}
* TEXT
\sethyphenationfeatures [...,*...]
* NAME zuruecksetzten
\setinitial [...^1] [...,..^2]
1 NAME
2 inherits: \setupinitial
\setinjector [.1.] [..., ...] [.3.]
1 NAME
2 NUMMER
3 BEFEHL
\verb|\setinteraction [...^*]|
* versteckt NAME
\setinterfacecommand \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\setinterfaceconstant \{...^1.\} \{...^2.\}
2 NAME
\setinterfaceelements \{ ... \} \{ ... \}
1 NAME
2 NAME
```

```
\setinterfacemessage \{ . \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \}
1 NAME
2 titel NAME NUMMER
3 TEXT
\setinterfacevariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 NAME
 \setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\dots, \dots, \
1 NAME
2 auto embed
3 CONTENT
 \setitaliccorrection [.*.]
 * zuruecksetzten 1 2
\setJSpreamble \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CONTENT
 \setlayer [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..] {\frac{4}{1}.}
2 links rechts gerade ungerade
 3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..] \{.\frac{4}{.}\}
2 inherits: \setuplayer
3 inherits: \stelleumrahmtein
4 CONTENT
\setlayerframed [.\frac{1}{2}...\frac{2}{2}...\frac{2}{3}.\}
1 NAME
2 inherits: \setuplayerinherits: \stelleumrahmtein
3 CONTENT
\setlayertext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {.\frac{4}{4}.}
2 inherits: \setuplayer
3 ausrichtung = inherits: \stelleausrichtungein
                                                         = DIMENSION
            breite
             stil
            farbe
                                                         = COLOR
 4 TEXT
```

```
\setlocalhsize [.*.]
* [-+]DIMENSION
\setMPlayer [.\(^1\).] [.\(^2\).] [..\(^3\)...] {\(^4\).}
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\verb|\setMPpositiongraphic {...} | {...} {...} {...} |
1 NAME
2 NAME
3 KEY = VALUE
\setMPpositiongraphicrange \{...\} \{...\} \{...,...
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...^1] [...,..=2..,..]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* default oneline basic NAME
\setmarker [...^1] [...^2]
1 NAME
2 NUMMER
\setmarking [...^1] {...}
1 BESCHRIFTUNG
\setmathstyle \{\dots, *, \dots\}
* NAME
```

```
\setmeasure \{.1.\}
1 NAME
2 DIMENSION
\setmessagetext \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME NUMMER
 \setmode \{...^*\}
* NAME
 \setnostrut
\setnotetext [.<sup>1</sup>.] [...,...] {.<sup>3</sup>.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 titel
                                        = TEXT
              bookmark = TEXT
            liste = TEXT
referenz = REFERENCE
\setnote [.1] [...,...] {.1.}
1 NAME
2 REFERENCE
3 TEXT
\setnote [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\fra
1 NAME
2 titel
                                          = TEXT
              bookmark = TEXT
             liste = TEXT
referenz = REFERENCE
\setobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,..^{\frac{1}{2}}..,..] {...}
                                        NUMMER
                                        = NUMMER
             option = kein
 2 CONTENT
```

```
\setpagereference \{...\} \{...,...\}
1 NAME
2 REFERENCE
\setpagestate [.1] [.2]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\verb|\setposition {...}|
* NAME
\setpositionbox \{ ... \} \ \ ... \ \{ ... \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \} \{ \ldots, 5 \ldots \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{ \ .\ .\ .\ \}
* NAME
```

```
\setpositionplus {.\dots, \dots, \do
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\verb|\setpositionstrut| \{ . \ ^* . \}
* NAME
\setprofile [...^*]
* kein fest streng halffixed quarterfixed eightsfixed NAME
\setrandomseed {.*.}
* NUMMER
\setreference [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [...^1] [...,..^2=..,..] [...,..^3=..,..]
1 NAME
2 label
                                                 = NAME
                                               = TEXT PROCESSOR->TEXT
           keys
           entries
                                               = TEXT PROCESSOR->TEXT
           keys:1
                                                = TEXT
          keys:2
                                                = TEXT
                                                 = TEXT
           keys:3
           entries:1 = TEXT
           entries:2
                                             = TEXT
           entries:3
                                               = TEXT
           alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* zuruecksetzten NAME
\ setrigid column balance ...
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\setscript [...]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...] [...,...
1 NAME
2 bookmark = TEXT
\setsimplecolumnhsize [..,.. \stackrel{*}{=} ..,..]
          = NUMMER
  breite = DIMENSION
   abstand = DIMENSION
   zeilen = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.1] [...,.2] [...,.3] [...,.3]
1 NAME
2 label
             = NAME
             = TEXT PROCESSOR->TEXT
  kevs
             = TEXT PROCESSOR->TEXT
   entries
   keys:1
             = TEXT
   keys:2
  keys:3
             = TEXT
             = TEXT
   entries:1
             = TEXT
   entries:2
             = TEXT
   entries:3
   alternative = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{...^*\}
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
```

```
\settext [.1.] [.2.] [.3.] [.4.] [.5.]
1 oben kopfzeile text fusszeile unten
2 text marginalie kante
3 links mittig rechts
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\settightobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{ \ldots^1 \} \{ \ldots^2 \} \setminus \ldots \{ \ldots^4 \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \setminus \overset{3}{\ldots} \{.\overset{4}{\ldots}\}
2 NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
2 NAME
3 CSNAME
4 CONTENT
```

```
\setupattachment [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
              = TEXT
2 titel
   untertitel = TEXT
             = TEXT
   autor
   datei
             = FILE
             = NAME
   name
   buffer
             = BUFFER
             = start stop
   status
            = normal versteckt
   methode
   symbol
             = Graph Paperclip Pushpin Default
             = passend DIMENSION
   breite
             = passend DIMENSION
   hoehe
             = passend DIMENSION
= COLOR
   tiefe
   farbe
   textlayer = NAME
   platz
              = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
              = DIMENSION
   abstand
\setupbackend [..,..^*=..,..]
* export
               = ja FILE
   xhtml
               = FILE
              = FILE
   datei
              = NAME
   intent
              = ja nein
= FILE
   spatium
   xmpfile
   formatieren = version default NAME
   niveau = NUMMER
   option
              = immer nie
   profile
               = FILE
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                  = COLOR
                  = ja nein alles
   fortsetzen
                  = ja nein
   leer
   einheit
                  = ex em pt in cm mm sp bp pc dd cc nc
                  = vordergrund hintergrund
   liniendicke
                  = DIMENSION
                  = NUMMER
   methode
                  = NUMMER
   offset
                  NUMMER
   dy
                  = NUMMER
   max
   foregroundstyle =
   foregroundcolor = COLOR
                  = NAME
   links
                  = TEXT
                  = TEXT
   rechts
\setupbleeding [..,..^*=..,..]
            = DIMENSION
* breite
   hoehe
            = DIMENSION
           = DIMENSION
   offset
   hoffset = DIMENSION
   voffset = DIMENSION
           = t b l r bl lb br rb tl lt tr rt
   platz
   strecken = ja nein
            = ja nein
   seite
\setupbookmark [..,..*...]
* zwinge
                      = ja nein
   nummer
                      = ja nein
   numberseparatorset = NAME
   numberconversionset = NAME
                     = BEFEHL
   numberstarter
                      = BEFEHL
   numberstopper
   numbersegments
                      = ja nein
   sectionblock
```

```
\setupbtxdataset [\ldots, 1] [\ldots, 2]
1 NAME
2 language = SPRACHE
\setupbtxlabeltext [...^1] [...,..^2=..,..]
1 SPRACHE
2 KEY = VALUE
\setupbtxlist [...^1] [...,..^2]
2 inherits: \stellelisteein
\setupbtxregister [..., 1] [.., ... = ...]
1 NAME
               = start stop
2 status
   dataset
               = NAME
   field
               = keyword range seitennummer autor
   register
   methode
               = once
   alternative = normalshort invertedshort
   stil
   farbe
                = COLOR
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 textstatus = start stop
   pagestate = start stop
seperator = BEFEHL
kriterium = vorig cite hier alles kein
   specification = NAME
   titel = TEXT
                 = BEFEHL
   vor
                 = BEFEHL
   nach
                 = NAME
   dataset
   methode
                 = dataset zwinge lokal global kein
                 = kurz dataset liste referenz verwende default cite index
   sorttype
   wiederholen = ja nein
                  = NAME
   nummerierung = ja nein num index tag kurz seite
\setupbtx [...^1] [...,..^2]
1 NAME
2 specification = default apa aps NAME
   dataset = default NAME
befehl = CD:ONEARGUMENT
links = BEFEHL
rechts = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort kurz
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = letzte
   abschnitttrenner = initials
   interaktion = start stop alles
   alternative
                   = normal reverse
   sorttype
                    = ja nein
   compress
                    = default NAME
   default
   stil
                     = COLOR
   farbe
\setupbtx [.*.]
* NAME
```

```
\setupbutton [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 status
                   = start stop
   selbeseite = ja nein leer kein normal default
    stil
    farbe
                   = COLOR
    kontrastfarbe = COLOR
    alternative = versteckt
    inherits: \stelleumrahmtein
\setupcharacterkerning [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
              = max NUMMER
2 faktor
   breite
              = DIMENSION
   features = NAME
    stil
              = COLOR
    farbe
\setupcharacterspacing \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
2 NUMMER
                  = NUMMER
3 links
                  = NUMMER
    rechts
    alternative = 0 1
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
                     = inherits: \value-strut
2 strut
   breite
                    = passend kein NUMMER
                    = passend kein NUMMER
   hoehe
   links
                    = passend kein NUMMER
                    = passend kein NUMMER
    rechts
                    = passend kein NUMMER
   oben
                    = passend kein NUMMER
   unten
                  = klein mittel gross normal NUMMER
= NUMMER
    format
    rotation
    symausrichtung = auto
   achsen = an aus
rahmenfarbe = COLOR
   liniendicke = DIMENSION
offset = DIMENSION
einheit = DIMENSION
                   = NUMMER
= an aus
   faktor
   rahmen
    linienfarbe = COLOR
   fliesstext
                    = inherits: \stellefliesstextein
                    = klein mittel gross
    groesse
    stil
                     = COLOR
    farbe
\setupchemicalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stelleumrahmtein
\setupcollector [\ldots, 1] [\ldots, 2]
1 NAME
2 rotation = links rechts innen aussen NUMMER
   winkel = links mittig rechts oben unten
   x
             = DIMENSION
             = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
   platz
             = start stop
    status
```

```
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
   inherits: \stelleumrahmtein
\setupcombination [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
2 nx
               = NUMMER
   ny
   breite
               = passend DIMENSION
               = passend DIMENSION
   hoehe
   platz
               = links mittig rechts oben unten
   abstand
              = DIMENSION
   alternative = label text
   ausrichtung = inherits: \stelleausrichtungein
fortsetzen = ja nein
   vor
               = BEFEHL
               = BEFEHL
   nach
               = BEFEHL
   zwischen
   stil
   farbe
               = COLOR
\setupcontent [..,..*=..,..]
* inherits: \stellelisteein
\setupcounter [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                       = NUMMER
2 start
   counter
                       = NAME
                      = seite
   status
                      = start stop
                      = byseite byblock bytext bykopf byABSCHNITT
   art
                      = ja nein
   prefix
   prefixseparatorset = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
   prefixset
                      = NAME
   prefixsegments
                      = reverse
   numberorder
   {\tt numberseparatorset} \quad = \quad {\tt NAME}
   numberconversion
                       = NAME
   numberconversionset = NAME
   numberstarter
   numberstopper
   numbersegments
                       = erste vorig folgende letzte nummer
   typ
   kriterium
                       = streng positiv alles
   prefixconnector
\setupdataset [..,..^*=..,..]
* wartezeit = ja nein
```

```
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
                      = BEFEHL
2 vor
                     = BEFEHL
   nach
                     = SPRACHE
   language
   methode
                     = font
   wiederholen = ja nein
platz = text absatz marginalie
   platz
                     = BEFEHL
   links
                     BEFEHL
   mittig
   rechts
                     BEFEHL
   nextleft
                     = BEFEHL
                     = BEFEHL
   nextright
                    = inherits: \blanko
   vorspatium
                    = inherits: \blanko
   nachspatium
   linkerrand
   rechterrand
                     = inherits: \stelleeinziehenein
   einziehen
   ziehefolgendeein =
                     = COLOR
   farbe
   symstil
                      = COLOR
   symfarbe
\setupdescription [..., 1] [.., ... = ...]
1 NAME
2 titel
                      = ja nein
                      = NUMMER
   text
                     = TEXT
                     = CD:ONEARGUMENT
   headcommand
                    = BEFEHL
   vor
   nach
                     = BEFEHL
   zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
   ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleausrichtungein
bildschirm = ja nein
   ziehefolgendeein =
              = passend breit zeile DIMENSION
   breite
   abstand = kein DIMENSION
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = CD:ONEARGUMENT
expansion = ja nein xml
   muster
   marginalie
   stil
   farbe
                      = COLOR
   kopfstil
                      = COLOR
   kopffarbe
\setupdirections [..,..^*=..,..]
   bidi
             = an aus lokal global
   methode = eins zwei default
   fences = ja nein
\setupdocument [..,..*...]
   vor
                       = BEFEHL
   nach
                       = BEFEHL
                       = TEXT
   metadata:author
   metadata:title
                       = TEXT
   metadata:subject = TEXT
    metadata:keywords = TEXT
                       = VALUE
```

```
\setupeffect [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                  = kein befehl
                 = NUMMER
   strecken
    liniendicke = NUMMER
    alternative = normal innen aussen beide versteckt strecken
\setupenumeration [..., 1] [.., ... = ...]
1 NAME
2 titel
                        = ja nein
                        = ja nein
   nummer
   nummerbefehl = CD:ONEARGUMENT
titelabstand = DIMENSION
    titelstil
    titelfarbe
                       = COLOR
    titlecommand = CD:ONEARGUMENT
   titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
    rechts
                       = BEFEHL
                      = BEFEHL
= BEFEHL
   starter
    symbol
    abschnitttrenner = BEFEHL
    verknuepfung = NAME
counter = NAME
   counter = NAILL
niveau = NUMMER
= TEXT
                     = TEXT
   headcommand = CD:ONEARGUMENT
vor = BEFEHL
                       = BEFEHL
   nach
    zwischen
                       = BEFEHL
    alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                          kleinerabstand haengend oben befehl NAME
   ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleausrichtungein
bildschirm = ja nein
    ziehefolgendeein =
   breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = CD:ONEARGUMENT
expansion = ja nein xml
muster = TEXT
    marginalie
    stil
                       = COLOR
    farbe
    kopfstil
    kopffarbe
                      = COLOR
    inherits: \setupcounter
\setupenv [..,..*=..,..]
            = BEFEHL
   set
    reset = BEFEHL
    KEY
          = VALUE
\setupexport [..,..*=..,..]
  ausrichtung = flushleft mittig flushright normal
    fliesstext = DIMENSION
                 = DIMENSION
   breite
    titel
                  = TEXT
    untertitel = TEXT
                 = TEXT
    autor
    alternative = html div
    properties = ja nein
                 = ja nein
    hyphen
                 = FILE
    cssfile
    ersteseite = FILE
    letzteseite = FILE
```

```
\setupexternalfigure [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                             = DIMENSION
2 breite
                            = DIMENSION
    hoehe
    label
                            = NAME
     seite
                            = NUMMER
                           = ja nein
     objekt
                            = TEXT
    prefix
                            = pdf mps jpg png jp2 jbig svg eps gif tif mov puffer tex cld auto
    methode
                          = ja nein
     controls
                           = ja nein
= kein
     vorschau
    mask
                            = NUMMER
     aufloesung
                            = COLOR
    farbe
                          = CD:STRING
= ja nein
= passend breit max auto default
= passend breit max auto default
= passend breit max auto default
     arguments
     wiederholen
    faktor
   hfaktor - r
bfaktor = passend br
maxbreite = DIMENSION
maxhoehe = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
format = NUMMER
- NUMMER
     xformat
                            = NUMMER
                            = NUMMER
    yformat
                            = NUMMER
                            = NUMMER
     sx
     sy
                            = NUMMER
    zeilen
                           = NUMMER
    platz = lokal global default
verzeichnis = PATH
option = test rahmen leer
    option = test rahmen leer
forgroundcolor = COLOR
reset = ja nein
hintergrund = farbe vordergrund NAME
     rahmen
                            = an aus
     hintergrundfarbe = COLOR
    hintergrundfarbe = COLOR
ausrichtung = inherits: \stelleausrichtungein
xmax = NUMMER
ymax = NUMMER
umrahmen = an aus
interaktion = ja alles kein referenz layer bookmark
fliesstext = DIMENSION
comment = BEFEHL TEXT
groesse = kein media crop trim art
cache = PATH
     cache
                            = PATH
                            = PATH
    resources
                          = FILE
= TEXT
     bildschirm
    konversion
     order
                            = LISTE
     crossreference = ja nein NUMMER
\setupexternalsoundtracks [..,..*...]
* option = wiederholen
\setupfieldbody [\ldots, 1] [\ldots, 2]
2 category = NAME
     inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                         = NUMMER
2 start
   stil
                        = COLOR.
   farbe
                        = radio unter text zeile push check signature
   typ
                       = TEXT
   values
   default
                       = TEXT
                       = COLOR
   feldrahmenfarbe
   {\tt feldhintergrundfarbe} \ = \ {\tt COLOR}
   breite
                       = DIMENSION
                       = DIMENSION
   hoehe
                       = DIMENSION
   tiefe
   ausrichtung
                       = links mittig rechts flushleft center flushright
                        = NUMMER
                        = NAME
   symbol
                       = NAME
   fieldlayer
                       = nurlesbar obligatorisch geschuetzt sortiert nichtverfuegbar nocheck fest datei versteckt
   option
                           druckbar auto
                        = REFERENCE
                        = REFERENCE
   klickaus
   regionin
                       = REFERENCE
                       = REFERENCE
   regionaus
   nachtaste
                       = REFERENCE
   formatieren
                       = REFERENCE
   validieren
                       = REFERENCE
   berechnen
                        = REFERENCE
   focusin
   focusout
                        = REFERENCE
                        = REFERENCE
   openpage
                        = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmteininherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmtein
\setupfieldtotalframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 vor
                = BEFEHL
   nach
                = BEFEHL
   zwischen
                = BEFEHL
               = DIMENSION
   abstand
   alternative = zuruecksetzten label rahmen horizontal vertikal
   inherits: \stelleumrahmtein
\setupfiller [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 linkerrand = DIMENSION
   rechterrand = DIMENSION
            = BEFEHL
   links
               = BEFEHL
   rechts
   alternative = symbol strecken linie spatium
               = lokal global mittig breit
   methode
               = DIMENSION
   breite
   hoehe
                = DIMENSION
                = DIMENSION
   tiefe
               = DIMENSION
   offset
               = DIMENSION
   abstand
   ausrichtung =
   symbol
                = BEFEHL
   stil
                = COLOR
   farbe
```

```
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
               = NUMMER
   n
   alternative = default zeile wort
   stil
   farbe
               = COLOR
\setupfittingpage [..., 1] [.., ... = .., ...]
1 NAME
2 pagestate = start stop
              = CD:ONEARGUMENT
   befehl
   marginalie = seite
             NUMMER.
   format
   papier
             = auto defaut NAME
   inherits: \stelleumrahmtein
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper
                  = BEFEHL
                   = links rechts mittig tief hoch gritter overlay innen aussen innermargin outermargin linkerrand
   platz
                   rechterrand lefthanging righthanging haengend oben unten strecken kein default
                   = CD:ONEARGUMENT
   befehl
                  = CD:ONEARGUMENT
   nummerbefehl
   textbefehl
                  = CD:ONEARGUMENT
                   = inherits: \blanko
   vorspatium
   spaceinbetween = inherits: \blanko
   nachspatium
                   = inherits: \blanko
   abstand
                   = DIMENSION
   zwischen
                   = BEFEHL
   stil
                  = COLOR
   farbe
                  = DIMENSION
   obenoffset
   untenoffset
                   = DIMENSION
                   = ja nein kein
   nummer
                  = TEXT
   group
                  = DIMENSION
   linkerrand
   rechterrand
                  = DIMENSION
   innermargin
                   = DIMENSION
                   = DIMENSION
   outermargin
                  = inherits: \stelleausrichtungein
   ausrichtung
   breite
                   = passend max DIMENSION
                   = passend DIMENSION
   minbreite
                   = DIMENSION
   maxbreite
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,..^2]
1 NAME
  vector
            = NAME
   faktor
            = NUMMER
   strecken = NUMMER
   shrink
            = NUMMER
   schritt = NUMMER
\setupfontprotrusion [.^1.] [..,..^2..,..]
1 NAME
2 vector = NAME
   faktor = NUMMER
   links = NUMMER
   rechts = NUMMER
\setupfonts [..,..^*=..,..]
* language = nein auto
```

```
\setupfontsolution [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
              = FILE
2 goodies
   solution = NAME
              = NAME
   less
   more
             = NAME
   methode
           = preroll split normal reverse zufaellig
   kriterium = NUMMER
\setupforms [..,..*...]
* methode = XML HTML PDF
   export = ja nein
\setupformula [\ldots, 1] [\ldots, 2]
1 NAME
                     = links rechts
2 platz
   ausrichtung
                    = links mittig rechts flushleft center flushright normal
                    = ja nein
   strut
                    = DIMENSION
   abstand
   links
                    = BEFEHL
                    = BEFEHL
   rechts
   vorspatium
                   = inherits: \blanko
   nachspatium = inherits: \blanko
nummerbefehl = CD:ONEARGUMENT
                    = COLOR
   farbe
   nummernstil
                    = COLOR
   nummernfarbe
                    = mittig
   option
   marginalie
                    = DIMENSION
   linkerrand
   rechterrand
                    = DIMENSION
                    = NAME
   alternative
   ziehefolgendeein =
                    = inherits: \snaptogrid
   inherits: \setupcounter
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = BEFEHL
2 links
   rechts = BEFEHL
leftoffser = DIMENSION
   rechterabstand = DIMENSION
   obenoffset = DIMENSION
untenoffset = DIMENSION
   untenoffset
   zeilekorrektur = ja nein
   inherits: \stelleumrahmtein
\setupframedtext [\ldots, 1] [\ldots, 2]
1 NAME
2 links
                   = BEFEHL
   rechts
                  = BEFEHL
                  = BEFEHL
   innen
   platz
                 = links rechts mittig kein
   tiefekorrektur = an aus
   fliesstext = inherits: \stellefliesstextein
                  = inherits: \stelleeinziehenein
   einziehen
   stil
                  = COLOR
   farbe
   inherits: \stelleumrahmteininherits: \setupplacement
\verb|\setupglobalreferenceprefix [...^*]|
```

```
\setupheadalternative [\ldots, 1] [\ldots, \ldots]
1 NAME
2 alternative
                   = horizontal vertikal
   renderingsetup = NAME
\setuphelp [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \stelleumrahmtein
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
   stil
          = COLOR
   farbe
\setuphighlight [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 befehl = ja nein
   stil
   farbe = COLOR
\setuphyphenation [..,..^*=..,..]
* methode = original tex default hyphenate expanded traditional kein
\setupindentedtext [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 vor
              = BEFEHL
             = BEFEHL
   nach
   abstand = DIMENSION
   muster
             = TEXT
             = TEXT
   text
             = passend breit DIMENSION
   breite
   seperator = BEFEHL
   stil
              = COLOR
   farbe
   kopfstil =
   kopffarbe = COLOR
\setupindex [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NUMMER
2 inherits: \stelleregisterein
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME
            = NUMMER
2 n
            = NUMMER
           = BEFEHL
   vor
   abstand = DIMENSION
   hoffset = DIMENSION
   voffset = zeile DIMENSION
   stil
          = COLOR
   farbe
   font
           = FONT
           = TEXT
   text
   platz = marginalie text
   methode = erste letzte auto kein
```

```
\setupinsertion [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 platz = seite text spalten firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text immer global kein
\setupitemgroup [.1] [..., 2] [..., 3] [..., 4]
1 NAME
2 jede NUMMER
3 intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie imrand amrand imtext lose
   passend nofit absatz keinabstand kleinerabstand trenner ungepackt wiederholen norepeat reverse spalten eins zwei
   drei vier fuenf sechs sieben acht neun standard NUMMER*breit NUMMER*kleinerabstand horizontal NAME
                   = BEFEHL
4 vor
                  = BEFEHL
   nach
                  = BEFEHL
= BEFEHL
   zwischen
   vorkopf
                  = BEFEHL
   nachkopf
                  = BEFEHL
   linkertext
   rechtertext
                  = BEFEHL
                   = BEFEHL
   links
                   = BEFEHL
   rechts
                   = NUMMER
   faktor
   schritt
                  = DIMENSION
                  = DIMENSION
   breite
   abstand
                  = DIMENSION
   marginalie
   linkerrand
   rechterrand
                 = inherits: \stelleausrichtungein
   ausrichtung
   einziehen
                   = NUMMER
   start
   symausrichtung = links mittig rechts flushleft center flushright
                   = NAME
   symbol
                   = NUMMER
   ziehefolgendeein =
                   = BEFEHL
   innen
   befehl
                   = CSNAME
   posten
                  = NUMMER
                 = DIMENSION
   maxbreite
   itemalign
   alignsymbol
                  = ja nein
                = klein mittel gross kein spatium DIMENSION
   textdistance
                   = ja nein
   setzetrenner
   stil
   farbe
                   = COLOR
   kopfstil
                     COLOR
   kopffarbe
   beschrstil
                   = COLOR
   beschrfarbe
   symstil
                   = COLOR
   symfarbe
   inherits: \setupcounter
```

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME NAME: NUMMER
                    = BEFEHL
                   = BEFEHL
   nach
               = BEFEHL
= BEFEHL
   zwischen
   vorkopf
   nachkopf
                  = BEFEHL
                 = BEFEHL
= BEFEHL
   linkertext
   rechtertext
                   = BEFEHL
   links
                   = BEFEHL
   rechts
                   = NUMMER
   faktor
   schritt
                   = DIMENSION
                   = DIMENSION
   breite
   abstand
                   = DIMENSION
   option
                   = intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie
                      imrand amrand imtext lose passend nofit absatz keinabstand kleinerabstand trenner ungepackt
                       wiederholen norepeat reverse spalten eins zwei drei vier fuenf sechs sieben acht neun standard
                      NUMMER*breit NUMMER*kleinerabstand horizontal NAME
   marginalie
   linkerrand
   rechterrand
                   = inherits: \stelleausrichtungein
   ausrichtung
   einziehen
                    = NUMMER
   start
   symausrichtung = links mittig rechts flushleft center flushright
                   = NAME
   symbol
                    = NUMMER
   ziehefolgendeein =
   innen = BEFEHL
                   = CSNAME
   befehl
                   = NUMMER
   posten
                   = DIMENSION
   maxbreite
   itemalign
   alignsymbol
                  = ja nein
   textdistance = klein mittel gross kein spatium DIMENSION setzetrenner = ja nein
   stil
   farbe
                    = COLOR
   kopfstil
                   = COLOR
   kopffarbe
   beschrstil
   beschrfarbe
                    = COLOR
   symstil
   symfarbe
                   = COLOR
   inherits: \setupcounter
```

```
\setuplabel [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 titel
                        = ja nein
                       = ja nein
    nummer
                   = CD:ONEARGUMENT
= DIMENSION
    nummerbefehl
    titelabstand
    titelstil
    titelfarbe
                       = COLOR
    titlecommand = CD:ONEARGUMENT
                     = BEFEHL
= BEFEHL
    titleleft
    titleright
                      = BEFEHL
    links
                       = BEFEHL
    rechts
                      = BEFEHL
    symbol
                       = BEFEHL
    starter
    abschnitttrenner = BEFEHL
    verknuepfung = NAME
                      = NAME
    counter
                      = NUMMER
    niveau
    text
                      = TEXT
                      = CD:ONEARGUMENT
= BEFEHL
    headcommand
    vor
                      = BEFEHL
    nach
    zwischen
                      = BEFEHL
    alternative
                     = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargir
   kleinerabstand haengend oben befehl imtext NAME

ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
    ziehefolgendeein =
               = passend breit zeile DIMENSION
   breite = passend breit zelle Blibble |
abstand = kein DIMENSION |
haengend = passend breit kein marginalie NUMMER |
closesymbol = BEFEHL |
closecommand = CD:ONEARGUMENT |
expansion = ja nein xml
    breite
    muster
                      = TEXT
    marginalie
    stil
                       = COLOR
    farbe
    kopfstil
    kopffarbe
                        = COLOR
    inherits: \setupcounter
\setuplayer [\ldots, 1] [\ldots, 2]
1 NAME
   status
                     = start stop fortsetzten folgende wiederholen
    option
                    = test
                    = NUMMER
    seite
                    = DIMENSION
    breite
    hoehe
                    = DIMENSION
                    = NAME
    region
                  = MARIE
= links rechts innen aussen NUMMER
= ja nein overlay
= max DIMENSION
    rotation
    position
    hoffset
                    = max DIMENSION
    voffset
                    = DIMENSION
    offset
                    = DIMENSION
    дx
                    = DIMENSION
                    NUMMER
    sx
                    NUMMER
    sy
                    = DIMENSION
    х
                    = DIMENSION
    winkel
                    = links mittig rechts oben unten
                    = gritter
    platz
                    = NUMMER
    zeile
                    = NUMMER
    spalte
                    = normal reverse
    richtung
    doppelseitig = ja nein
                    = passend overlay
    methode
                    = ja
    wiederholen
    voreinstellung = lefttop righttop leftbottom rightbottom mittig middletop middlebottom middleleft middleright
                         lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stil
   farbe = COLOR
   inherits: \stelleumrahmtein
\setuplayouttext [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 oben kopfzeile text fusszeile unten
2 text marginalie kante
                = start stop leer hoch kein normal keinebeschriftung NAME
3 status
   stil
   farbe
                = COLOR
                = ja nein
   strut
                = NUMMER
   n
                = BEFEHL
   vor
                = BEFEHL
   nach
   linkerstil
   rechterstil =
   linkerfarbe = COLOR
   rechterfarbe = COLOR
                 = DIMENSION
   breite
   linkerbreite = DIMENSION
   rechterbreite = DIMENSION
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                    = ja nein
2 compress
   compressmethod
                     = separator trenner spatium
   compressseparator = BEFEHL
   compressdistance = DIMENSION
   inherits: \setupnote
\setuplinetable [...^1] [...^2] [...,...^3]
2 ungerade gerade kopfzeile NUMMER
           = passend NUMMER
3 zeilen
                  = BEFEHL
   vor
                  = BEFEHL
= BEFEHL
   nach
   zwischen
                 = ja nein DIMENSION
= passend DIMENSION
= NUMMER
   strecken
   maxbreite
   nlinks
   rechterabstand = DIMENSION
   ausrichtung = inherits: \stelleausrichtungein
hintergrund = farbe
   {\tt hintergrundfarbe} \ = \ {\tt COLOR}
   xheight = max DIMENSION
                   = max DIMENSION
   xdepth
   stil
                   = COLOR
   farbe
```

```
\setuplistalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = BEFEHL
2 vor
             = BEFEHL
= CD:THREEARGUMENTS
   nach
   befehl
   renderingsetup = NAME
           = DIMENSION
   breite
                 = DIMENSION
   abstand
                = DIFERSION
   strecken
                 = BEFEHL
   filler
\setuplistextra [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 vor = BEFEHL
   nach = BEFEHL
\setuplocalfloats [..,..^*=..,..]
            = BEFEHL
* vor
            = BEFEHL
   nach
   zwischen = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \stellezeilenabstandein
\setuplocalinterlinespace [...,*...]
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [\ldots, 1] [\ldots, 2]
1 NAME
2 abstand = DIMENSION
   down = DIMENSION
   stil
          = COLOR
   farbe
\setuplowhigh [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
           = DIMENSION
   down
   stil
            = COLOR
   farbe
\setuplowmidhigh [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
          = DIMENSION
   down = DIMENSION
   stil =
   farbe = COLOR
\setupMPgraphics [..,..^*=..,..]
* farbe = lokal global
   mpy = FILE
```

```
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                   = metafun mpost
2 formatieren
   initializations = ja nein
                  = NAME
   setups
   textstil
   textfarbe
                  = COLOR
                   = ja nein
   extensions
                  = binary decimal double scaled default
   methode
\setupMPpage [..,..*...]
* inherits: \setupfittingpage
\setupMPvariables [.^1.] [..,..^2..,..]
1 NAME
2 KEY = VALUE
\setupmarginblock [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 status
               = start stop
               = DIMENSION
   breite
               = BEFEHL
   vor
   nach
              = BEFEHL
   zwischen = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   stil
               = COLOR
   farbe
   oben
              = BEFEHL
   unten
              = BEFEHL
   platz
               = links rechts mittig imrand
              = BEFEHL
   links
   rechts
               = BEFEHL
\setupmargindata [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
   befehl
               = CD:ONEARGUMENT
              = DIMENSION
   breite
   ausrichtung = inherits: \stelleausrichtungein
   anchor
              = region text
              = links rechts innen aussen
   platz
   methode
              = oben zeile erste tiefe hoehe
   category = default kante
   bereich
              = lokal global
              = text absatz
   option
   marginalie = lokal normal marginalie kante
   abstand
              = DIMENSION
              = DIMENSION
   hoffset
   voffset
              = DIMENSION
              = DIMENSION
   dy
   bottomspace = DIMENSION
   threshold = DIMENSION
   zeile
               = NUMMER
   {\tt stack}
               = ja fortsetzten
   stil
               = COLOR
   farbe
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \stelleumrahmtein
```

```
\setupmarginrule [...^1] [...,..^2=...]
1 NUMMER
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
                 = NUMMER
                 = NUMMER
                = DIMENSION
   abstand
   ausrichtung = links mittig rechts normal
\setupmathcases [\ldots, 1] [\ldots, 2]
1 NAME
2 links
                    = BEFEHL
                   = BEFEHL
   rechts
                   = ja nein
   strut
   stil
   abstand = DIMENSION
numberdistance = DIMENSION
\setupmathematics [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 openup
                      = ja nein
                     = NAME
   symbolset
   functionstyle
                   = ja nein
= 12r r21
   compact
   ausrichtung
   bidi
                     = ja nein
                     = normal italic kein
   sygreek
   lcgreek
                    = normal italic kein
                    = normal italic kein
= 1 2 3 4 kein zuruecksetzten
   ucgreek
   italics
   italics - 120 % Model
autopunctuation = ja nein alles
setups = NAME
domain = NAME zuruecksetzten
   textstil
                     = COLOR
   textfarbe
   functioncolor =
                     = limits nolimits autolimits displaylimits kein
   integral
   stylealternative = LISTE
   default
                      = normal italic
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 befehl
               = ja nein
               = NUMMER
   links
               = NUMMER
   mittig
              = NUMMER
   rechts
   mathstyle =
              = COLOR
   farbe
    status
              = auto
```

```
\setupmathfraction [\ldots, 1] [\ldots, 2]
1 NAME
2 obenabstand = DIMENSION
    abstandunten = DIMENSION
   abstandunten = DIMENSION
marginalie = DIMENSION
farbe = COLOR
strut = ja nein math tight
alternative = innen aussen beide
linie = ja nein auto
links = NUMMER
rechts = NUMMER
    liniendicke = DIMENSION
    mathstyle
                   = nein kein overlay
    abstand
\setupmathframed [\ldots, 1] [\ldots, 2]
2 inherits: \stelleumrahmtein
\setupmathlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    links = BEFEHL
rechts = BEFEHL
strut = ja nein NUMMER
ausrichtung = links mittig rechts normal
2 links
                  = BEFEHL
    stil
    abstand
    platz
                   = oben unten hoch tief hoti normal
\setupmathornament [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 alternative = mp
            - mp
= COLOR
    farbe
                  = DIMENSION
    mpoffset
    mp
\setupmathradical [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = default normal mp
    farbe = COLOR
mpoffset = DIMENSION
                  = NAME
    mp
```

```
\setupmathstackers [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
                  = BEFEHL
   rechts
                  = BEFEHL
                 = CD:ONEARGUMENT
   topcommand
   bottomcommand = CD:ONEARGUMENT
   middlecommand = CD:ONEARGUMENT
                 = NAME
             = DIMENSION
= DIMENSION
- - -
   mpheight
   mpdepth
                 = DIMENSION
   mpoffset
                 = COLOR
   farbe
   hoffset
                  = DIMENSION
                 = DIMENSION
   voffset
                 = DIMENSION
   minhoehe
                 = DIMENSION
   mindepth
                 = rel ord
   mathclass
   offset
                  = min max normal
                 = oben unten hoch tief mittig NUMMER
   platz
   strut
                  = ja nein
                 = normal default mp
   alternative
                  = DIMENSION
   minbreite
                  = DIMENSION
   abstand
   moffset
                  = DIMENSION
   order
                  = normal reverse
   mathlimits
                  = ja nein
\setupmathstyle [...,*...]
* NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=}..., ...]
2 gritter
                 = inherits: \setupgrid
   liniendicke = DIMENSION
                = otr box
   methode
                = BEFEHL
   vor
               = BEFEHL
   nach
   abstand = DIMENSION
                = NUMMER
   n
               = NUMMER
= DIMENSION
   maxhoehe
   maxbreite = DIMENSION
schritt = DIMENSION
profile = NAME
   ausrichtung = inherits: \stelleausrichtungein
   setups = NAME
ausgleichen = ja nein
splitmethod = kein fest
   alternative = lokal global
   internalgrid = zeile halbezeile
   seperator = linie
    strut
                 = ja nein
                = COLOR
   farbe
   linienfarbe = COLOR
richtung = normal reverse
   richtung
   inherits: \stelleumrahmtein
\setupmodule [..1] [..,..=2]...]
1 FILE
2 test = ja nein
   KEY = VALUE
```

```
\setupnotation [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                                     = ja nein
2 titel
                                   = ja nein
      nummer
                                   = note
      typ
      nummerbefehl = CD:ONEARGUMENT
titelabstand = DIMENSION
      titelstil
                                 =
= COLOR
      titelfarbe
     titelfarbe = CULOR

titlecommand = CD:ONEARGUMENT

titleleft = BEFEHL

titleright = BEFEHL

links = BEFEHL

rechts = BEFEHL

symbol = BEFEHL

starter = BEFEHL
      abschnitttrenner = BEFEHL
      {\tt verknuepfung} \qquad = \quad {\tt NAME}
                                   = NAME
      counter
      niveau
                                = NUMMER
     text = TEXT
headcommand = CD:ONEARGUMENT
vor = BEFEHL
      nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
bleinerabstand haengend oben befehl note NAME
                                   = BEFEHL
      {\tt nach}
     kleinerabstand haengend oben befehl note NAME

ausrichtung = inherits: \stelleausrichtungein

headalign = inherits: \stelleausrichtungein

einziehen = inherits: \stelleeinziehenein

bildschirm = ja nein

ziehefolgendeein =
      ziehefolgendeein =
                    = passend breit zeile DIMENSION
      breite
     breite = passend breit zeile DIMENSIUN
abstand = kein DIMENSION
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = CD: ONEARGUMENT
expansion = ja nein xml
muster = TEXT
marginalie =
      stil
      farbe
                                   = COLOR
      kopfstil
                                   = COLOR
      kopffarbe
      inherits: \setupcounter
```

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 interaktion
                  = ja nein nummer text alles
   symbolcommand = CD:ONEARGUMENT
   textbefehl
                 = CD:ONEARGUMENT
   indikator
                 = ja nein
   textseparator = BEFEHL
   breite
                 = DIMENSION
                 = DIMENSION
   hoehe
   abstand = DIMENSION rulecommand = BEFEHL
                 = an aus normal links rechts befehl absatz
   linie
                 = tolerant streng sehrstreng NUMMER
   split
                 = NUMMER
   faktor
                 = text seite hoch unten kein spalten firstcolumn lastcolumn
   platz
   folgende
                 = BEFEHL
                 = NUMMER
                 = COLOR
   linienfarbe
                 = DIMENSION
   liniendicke
   setups
                  = NAME
   zeilenabstande = NAME
   absatz
                 = ja nein
                 = BEFEHL
   vor
   {\tt nach}
                 = cd.command
   zwischen
                = BEFEHL
   bereich
                 = seite
   spaltenabstand = DIMENSION
                 = ja nein
   fortsetzen
                 = gritter fest spalten note kein
   alternative
                 = seite
   kriterium
                 = inherits: \stellefliesstextein
   fliesstext
                = inherits: \stelleausrichtungein
   ausrichtung
   textstil
   textfarbe
                  = COLOR
                  = folgende
   anchor
   inherits: \stelleumrahmtein
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..\stackrel{*}{=}..,..]
                  = DIMENSION
                  = DIMENSION
   linkeroffset = DIMENSION
   rechterabstand = DIMENSION
   obenoffset
                 = DIMENSION
   untenoffset
                  = DIMENSION
   methode
                 = fest
                 = DIMENSION
   breite
                 = DIMENSION
   hoehe
   tiefe
                  = DIMENSION
   platz
\setupoperatortext [...^1] [...,..^2]
1 SPRACHE
2 KEY = VALUE
\setupoutputroutine [...] [...,..]
1 NAME.
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 zeilen
                = NUMMER
                = DIMENSION
    offset
    methode = 0 1 2 3
    vor
                = BEFEHL
             = BEFEHL
    nach
    zwischen = BEFEHL
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                 = NUMMER
2 n
                = NUMMER
    nlinks
    nrechts = NUMMER
    breite
                 = DIMENSION auto
    abstand = DIMENSION
              NUMMER.
    zeilen
    maxbreite = DIMENSION
    maxhoehe = DIMENSION
    richtung = normal reverse
                 = inherits: \seite
    seite
    inherits: \stelleumrahmtein
\setuppagegridarea [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 status
                       = start stop wiederholen
                       = NUMMER
                      = NUMMER
    У
    nx
                      = NUMMER
                       = NUMMER
    ny
    stil
                      = COLOR
    farbe
    clipoffset
                      = DIMENSION
    rechterabstand = DIMENSION
    inherits: \stelleumrahmtein
\setuppagegridareatext [...] [...]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 n
           = NUMMER
    stil =
    farbe = COLOR
    vor = BEFEHL
    nach = BEFEHL
    inherits: \stelleumrahmtein
\setuppagegridstart \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
```

```
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = vorig folgende NUMMER
2 status
   wartezeit = ja nein
   alternative = abbildung puffer setups kein NAME
              = inherits: \seite
   pagestate = start stop
               = NUMMER
   inherits: \stelleumrahmtein
\setuppageinjectionalternative [..., \frac{1}{2}...] [.., \frac{2}{2}...]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...^1] [...^2] [...^3]
1 seite papier
2 NAME
3 NAME
\setuppagestate [..,..^*=..,..]
* wartezeit = ja nein
\setuppairedbox [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = BEFEHL
2 vor
              = BEFEHL
   nach
   zwischen
              = BEFEHL
              = links mittig rechts oben unten hoch tief
   platz
              = NUMMER
   abstand
              = DIMENSION
   fliesstext = inherits: \stellefliesstextein
   breite
              = DIMENSION
   hoehe
               = DIMENSION
             = DIMENSION
   maxbreite
              = DIMENSION
   maxhoehe
   ausrichtung = inherits: \stelleausrichtungein
   stil
               = COLOR
   farbe
\stellepairedbox [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..*...]
* inherits: \stellepapierformatein
\setupparagraph [\ldots, 1] [\ldots, 2]
1 NAME.
2 stil
              = COLOR
   farbe
   ausrichtung = inherits: \stelleausrichtungein
   setups
               = NAME
\setupparagraphintro [..., ...] [.2]
1 zuruecksetzten jede erste folgende
2 BEFEHL
```

```
\setupparallel [...] [...,..] [...,...]
1 NAME
2 NAME
             = NAME
3 setups
             = NUMMER
   start
             = NUMMER
   kriterium = alles
\setupperiods [..,..^*=..,..]
            = NUMMER
   breite = DIMENSION passend
   abstand = DIMENSION
   symbol = BEFEHL
\setupplacement [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 vor
                 = BEFEHL
   nach
                 = BEFEHL
                 = BEFEHL
   links
                = BEFEHL
= inherits: \snaptogrid
   rechts
   gritter
   zeilekorrektur = an aus
   tiefekorrektur = an aus
   marginalie
                 = ja nein standard
\setuppositionbar [..,..^*=..,..]
  stil
   farbe = COLOR
         NUMMER
        = NUMMER
= NUMMER
   min
   max
   text = TEXT
   breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\setupprefixtext [.\frac{1}{2}..\] [..\,\cdot\frac{2}{2}..\,...]
1 SPRACHE
2 KEY = VALUE
\setupprocessor [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 status = start stop
   links = BEFEHL
   rechts = BEFEHL
   befehl = CD:ONEARGUMENT
   stil
   farbe = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME
2 hoehe
           = DIMENSION
           = DIMENSION
   tiefe
   abstand = DIMENSION
   faktor = NUMMER
   zeilen = NUMMER
   methode = streng fest kein
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
```

```
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
            = * NAME
2 label
   links
            = BEFEHL
   rechts
            = BEFEHL
   tvp
            = NAME
   setups
   autocase = ja nein
   text
            = TEXT
   stil
            = COLOR
   farbe
\setupreferenceprefix [.*.]
\setupreferencestructureprefix [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME ABSCHNITT
2 default
3 prefix
                       = ja nein
   prefixseparatorset = NAME
                       = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
   prefixset
                       = NAME
   prefixsegments
                       = NAME
   numberconversion
   numberconversionset = NAME
   {\tt numberstarter}
   numberstopper
   numbersegments
   numberseparatorset = NAME
   prefixconnector
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ..]
  openpageaction = REFERENCE
   closepageaction = REFERENCE
   inherits: \stelleumrahmtein
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
2 format
   xformat
               = NUMMER
               = NUMMER
   yformat
               = DIMENSION
   breite
   hoehe
               = DIMENSION
   tiefe
               = ja nein
               = NUMMER
   zeilen
   faktor
               = passend breit max auto default
   hfaktor
               = passend breit max auto default
   bfaktor
               = passend breit max auto default
   maxbreite
               = DIMENSION
               = DIMENSION
   maxhoehe
               = NUMMER
               = NUMMER
   sx
   sy
               = NUMMER
   equalwidth = DIMENSION
   equalheight = DIMENSION
               = ja passend hoehe tiefe halbezeile
   gritter
```

```
\setupscript [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                  = hangul hanzi nihongo ethiopic thai test
2 methode
   voreinstellung = NAME
                  = auto
   features
\setupselector [...^1] [...,...^2]
2 n = NUMMER
   m = NUMMER
\setupshift [\ldots, 1] [\ldots, 2]
1 NAME
2 fortsetzen = ja nein
               = ex em pt in cm mm sp bp pc dd cc nc
   einheit
              = NUMMER
   methode
              = NUMMER
   dy
   ausrichtung = inherits: \stelleausrichtungein
   stil
               = COLOR
   farbe
\setupsidebar [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 liniendicke
                    = DIMENSION
   linienfarbe
                    = COLOR
   alternative
                    = NUMMER
   obenoffset
                    = DIMENSION
                    = DIMENSION
   untenoffset
                    = DIMENSION
   abstand
   linkerrandabstand = DIMENSION
                     = NUMMER
\setupspellchecking [..,..^*=..,..]
  status = start stop
   methode = 1 2 3
   liste
           = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 vor
            = BEFEHL
            = BEFEHL
   nach
   zwischen = BEFEHL
   setups = NAME
   links
            = BEFEHL
   rechts
            = BEFEHL
   stil
            = COLOR
   farbe
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [...]
\setupstyle [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 methode = befehl
   stil
   farbe
           = COLOR
```

```
\setupsubformula [\ldots, 1] [\ldots, 2]
1 NAME
2 ziehefolgendeein =
\setups [...,*...]
* NAME
\setups {...,*...}
* NAME
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 r c x y row column erste letzte start kopfzeile jede ungerade gerade eins NUMMER -NUMMER
2 erste least jede zwei ungerade gerade NUMMER -NUMMER
                             = BEFEHL
3 extras
                            = BEFEHL
    rechts
                           = BEFEHL
    kopffarbe
                           = COLOR
    kopfstil
    linkerrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
   rechterrandabstand = DIMENSION
spaltenabstand = DIMENSION
maxbreite = DIMENSION
setups = NAME
textbreite = DIMENSION lokal
split = ja nein wiederholen auto
kopfzeile = wiederholen
option = strecken tight
                           = BEFEHL
    vor
                          = BEFEHL
    nach
    selbeseite = vor nach beide
spaceinbetween = inherits: \blanko
splitoffset = DIMENSION
aligncharacter = ja nein
    alignmentcharacter = TEXT
                            = DIMENSION
    abstand
    farbe
                             = COLOR
    inherits: \stelleumrahmtein
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 formatieren = TEMPLATE kein
                     = BEFEHL
    vor
    nach = BEFEHL
abstand = klein mittel gross kein blanko tiefe gritter DIMENSION
    ausrichtung = links mittig rechts dimension
linie = zeile normal
    linienfarbe = COLOR
liniendicke = DIMENSION
    fliesstext = inherits: \stellefliesstextein
einziehen = ja nein
split = ja nein wiederholen auto
einheit = DIMENSION
    marginalie = DIMENSION
    innen
                  = BEFEHL
= BEFEHL
                  = ja wiederholen text
= an aus
    kopfzeile
    rahmen
                     = TEXT
    keeptogether = ja nein
```

```
\setuptagging [..,..*...]
  status = start stop
   methode = auto
\setuptaglabeltext [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 status
                    = start stop
                    = text absatz kein
   platz
   alternative
                    = NUMMER
                    = NAME
   \mathtt{mp}
                    = NAME
   methode
   hintergrund
                    = farbe
   hintergrundfarbe = COLOR
                    = rechteckig rund
   winkel
                    = NUMMER
   niveau
   hintergrundoffset = DIMENSION
                    = BEFEHL
   vor
                    = BEFEHL
   nach
   ausrichtung
                    = inherits: \stelleausrichtungein
                    = NUMMER
   strich
   radius
                    = DIMENSION
   rahmen
                    = an aus
   rahmenfarbe
liniendicke
                    = COLOR
                    = DIMENSION
                    = DIMENSION
   voffset
   rahmenoffset
                    = DIMENSION
   linkeroffset
   rechterabstand =
   obenoffset
                    = klein mittel gross zeile DIMENSION
                    = klein mittel gross zeile DIMENSION
   untenoffset
   stil
                     = COLOR
   farbe
\setuptextflow [\ldots, 1] [\ldots, 2]
1 NAME
2 breite = DIMENSION
   stil
   farbe = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 platz = links mittig rechts
   inherits: \stelleumrahmtein
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
               = 1 2 3 4 5 6
2 methode
               = SPRACHE
   language
   alternative = text mathematik
   order
              = reverse normal
   {\tt seperator}
              = klein mittel gross normal kein NAME
   spatium
               = klein mittel gross normal kein NAME
   stil
   farbe
               = COLOR
\setupunittext [.^1.] [..,..^2..,..]
1 SPRACHE
2 KEY = VALUE
```

```
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
                    = start stop kein behalte leer
     status
     inherits: \setupcounter
\setupversion [.*.]
* konzept datei temporaer endfassung NAME
\setupviewerlayer [..,..^*=..,..]
* titel
                   = TEXT
     status = start stop
     export
                  = ja nein
     druckbar = ja nein
    bereich = lokal global
methode = kein befehl
\setupvspacing [...,*...]
* inherits: \vspacing
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* default = versteckt kein text
     compress = ja nein
\setupxtable [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
   textbreite = DIMENSION lokal
fliesstext = inherits: \stellefliesstextein
spaceinbetween = inherits: \blanko
option = tight max strecken breite hoehe fest
texthoehe = DIMENSION
maxbreite = DIMENSION
spaltenabstand = DIMENSION
linkerrandabstand = DIMENSION
rechterrandabstand = DIMENSION
DIMENSION
DIMENSION
DIMENSION
DIMENSION
DIMENSION
2 textbreite
     rechterrandabstand = DIMENSION
    recnterrandabstand = DIMENSION
kopfzeile = wiederholen
fuszeile = wiederholen
liniendicke = DIMENSION
split = DIMENSION
splitoffset = DIMENSION
selbeseite = vor nach beide
abstand = DIMENSION
     abstand
                                = DIMENSION
     inherits: \stelleumrahmtein
\setuvalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 CONTENT
\setuxvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
```

```
\setvalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setvariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY
         = VALUE
\verb|\setvisualizerfont [...^*]|
* FONT
\setwidthof \dots^1 \to \dots^2.
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setxvariable \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,...
1 NAME
2 set = BEFEHL
   reset = BEFEHL
        = VALUE
   KEY
\sfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\shapedhbox \{...^*\}
* CONTENT
```

```
\shiftdown \{.\overset{*}{\ldots}\}
* CONTENT
\shiftup \{...^*\}
* CONTENT
\shift {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
           = NAME
  dataset
  field
\showbtxdatasetauthors [.^*.]
* NAME
\verb|\showbtxdatasetcompleteness [..,.. \stackrel{*}{=} ..,..]|
* specification = NAME
  dataset = NAME
field =
  field
\verb|\showbtxdatasetcompleteness [...^*]|
* NAME
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME
  dataset
               = NAME
  field
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..^*=..,..]
* rotation = NUMMER
  specification = NAME
\showbtxfields [.*.]
* TEXT
\showbtxtables [.*.]
* TEXT
```

```
\showchardata {.*.}
* TEXT
\showcharratio \{.\overset{*}{\ldots}\}
* TEXT
\verb|\showcolorbar [...]|
* COLOR
\verb|\showcolorcomponents [...^*]|
* COLOR
\verb|\showcolorset [...]|
* COLOR
\showcolorstruts
\showcounter [...]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [...^1] [..., ...]
1 FONT
2 NUMMER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [\dots, *]
* inherits: \stellefliesstextein
\showfontstyle [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots] [\ldots, 4, \ldots]
1 inherits: \stellefliesstextein
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 alles NUMMER
\sl_showglyphs
```

```
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SPRACHE
2 TEXT
\showhyphens \{ . \overset{*}{.} . \}
* TEXT
\showinjector [\dots, *]
* NAME
\showjustification
\showkerning \{...^*\}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\slashshowmargins
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \setminus ... {...}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
```

```
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
* NAME
\verb|\showsymbolset [...]| \\
* NAME
\showtimer \{...^*\}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{...^*\}
* NAME
\showvariable \{...^1.\} \{...^2.\}
2 KEY
\showwarning \{...^1,...\} \{...,...\}
1 NAME
2 NAME NUMMER
3 TEXT
\simplealignedbox \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 DIMENSION
3 CONTENT
1 DIMENSION
2
3 TEXT
4 CONTENT
\verb|\simplealignedspreadbox {...}| {...} {...} {...}
1 DIMENSION
3 CONTENT
```

```
\simplegroupedcommand \{...^1, \}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
3 CONTENT
\simplereversealignedboxplus { . \displays . \dinstantion . \dinfty . \displays . \dinfty . \displays . \displays
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \} \{...^{5}, \}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slanted
\slantedbold
\slicepages [.\ddots] [..,.\delta \delta ..,..] [..,..\delta ..,..]
1 FILE
2 offset = DIMENSION
           hoffset = DIMENSION
            voffset = DIMENSION
            breite = DIMENSION
            hoehe
                                       = DIMENSION
                                          = NUMMER
3 offset = DIMENSION
            hoffset = DIMENSION
            voffset = DIMENSION
            breite = DIMENSION
                                          = DIMENSION
            hoehe
                                          = NUMMER
\verb|\slovenianNumerals| {. . . }
* NUMMER
```

```
\sloveniannumerals \{...^*\}
* NUMMER
\small
\smallbodyfont
\smallbold
\smallbolditalic
\smallboldslanted
\verb|\smallcappedcharacters| \{.\overset{*}{\dots}\}
* NUMMER
\verb|\smallcappedromannumerals {...}|
* NUMMER
\smaller
\smallitalicbold
\smallnormal
\mbox{\sc smallskip}
\smallslanted
\smallslantedbold
\smalltype
\smash [.^1.] {.^2.}
1 whdtb
2 CONTENT
\slashbox ...
* CSNAME NUMMER
\sl_{\text{smashboxed}} . . .
* CSNAME NUMMER
\smashedhbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
```

```
\smashedvbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\snaptogrid [.^{1}.] \^{2}.. {.^{3}.}
2 CSNAME
3 CONTENT
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...] [...]
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\somekindoftab [..,..^*=..,..]
* alternative = horizontal vertikal
              = DIMENSION
   breite
              = DIMENSION
   hoehe
               = NUMMER
               = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\someplace \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \} \{...^{5}, \} [...^{6}, ]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\sorting [.1] {...}
1 NAME
2 CONTENT
\spalte [...,*...]
* inherits: \columnbreak
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
```

```
\spanishnumerals {.*.}
* NUMMER
\spatium
\speech \{ ... ^* . \}
* CONTENT
\spiegeln \{ ...^* . \}
* CONTENT
\splitdfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\splitfilename \{.\overset{*}{\dots}\}
* FILE
\splitfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\sl split of fkind
\splitoffname
\splitoffpath
\splitoffroot
\splitofftokens \dots^1 \from \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sprache [...]
* SPRACHE
```

```
\language
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT
2 CONTENT
\stackrel \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\startalign [..,..*.... \stopalign
* inherits: \setupmathalignment
\startalignment [...,*...] ... \stopalignment
* inherits: \stelleausrichtungein
\startallmodes [...,*...] ... \stopallmodes
* NAME
\startappendices [..,..^*=..,..] ... \stopappendices
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startattachment [...^1] [...,...^2] ... \stopattachment
1 NAME
2 inherits: \setupattachment
\startattachment [..1] [..,...2] ... \stopattachment
1 NAME
2 inherits: \setupattachment
\startbackmatter [...,.. \stopbackmatter]
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startbar [.*.] ... \stopbar
\startbitmapimage [..,..^*=..,..] ... \stopbitmapimage
* farbe = rgb cmyk grau
   breite = DIMENSION
  hoehe = DIMENSION
x = NUMMER
         = NUMMER
\startblockquote [...,*...] ... \stopblockquote
* inherits: \startenger
```

```
\startbodymatter [..,..*...............\stopbodymatter
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startboxedcolumns [...,..^*=...,..] ... \stopboxedcolumns
* inherits: \setupmixedcolumns
\t [...] [...] \dots \t 
1 SPRACHE
2 KEY
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\ \startbuffer [.*.] ... \stopbuffer
* NAME
\tstartpuffer ... \tstoppuffer
\startbut [.*.] ... \stopbut
* REFERENCE
\startcases [..,..*...] ... \stopcases
* inherits: \setupmathcases
\tstartcatcodetable \t.... \tstopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 titel
              = TEXT
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
  liste
   eigenenummer = TEXT
2 KEY = VALUE
\t startcharacteralign [.*.] ... \t stopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\ startchemical [...] [...,...^2...] ... \stopchemical
1 NAME
2 inherits: \setupchemical
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
```

```
\startcolorintent [.*.] ... \stopcolorintent
* knockout overprint kein
\t startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
* NAME
\startcolumns [..,..^*=..,..] ... \stopcolumns
* inherits: \stellespaltenein
\startcolumnspan [..,..^*=..,..] ... \stopcolumnspan
* inherits: \setupcolumnspan
\startcombination [...^1] [...^2] ... \stopcombination
1 NAME
2 N*M
\startcombination [.1] [..,..=2..,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcomment [...^1] [...,..^2] ... \stopcomment
1 TEXT
2 inherits: \stellekommentarein
\tstartkommentar [.1] [..,..] ... \tstopkommentar
2 inherits: \stellekommentarein
\startcom ... \stopcom
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... \tstopctxfunction
* NAME
\verb|\startctxfunctiondefinition| ... & \verb|\stopctxfunctiondefinition||
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
```

```
\startdelimited [...]^2 [..., \stopdelimited
1 NAME
2 inherits: \startenger
\startdelimitedtext [.1] [..., ...] ... \stopdelimitedtext
1 NAME
2 inherits: \startenger
\startdelimitedtext[...,*...] ... \stopdelimitedtext
* inherits: \startenger
\startbeschreibung [..,..^*=..,..] ... \stopbeschreibung
           = TEXT
  bookmark = TEXT
  liste = TEXT
   referenz = REFERENCE
\startbeschreibung [\ldots, 1] \stopbeschreibung
1 REFERENCE
2 TEXT
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\startdocument [..,..*.... \stopdocument
* inherits: \setupdocument
\starteffect [...] \dots \stopeffect
* NAME
\starteffect ... \stopeffect
\verb|\startembeddedxtable| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stopembeddedxtable|
* inherits: \setupxtable
\t startembeddedxtable [...] ... \t stopembeddedxtable
* NAME
\startendnote [..,..^*=..,..] ... \stopendnote
           = TEXT
  titel
   bookmark = TEXT
          = TEXT
   liste
   referenz = REFERENCE
\startendnote [...,*...] ... \stopendnote
* REFERENCE
```

```
\startnummerierung [..,..*=..,..] ... \stopnummerierung
  titel
           = TEXT
   bookmark = TEXT
   liste
           = TEXT
   referenz = REFERENCE
\startnummerierung [..., ...] {... \stopnummerierung
1 REFERENCE
2 TEXT
\startexceptions [.\overset{*}{\dots}] ... \stopexceptions
* SPRACHE
\verb|\startexpanded| \dots \verb|\stopexpanded|
\startexpandedcollect ... \stopexpandedcollect
\ startextendedcatcodetable \ ... \ stopextendedcatcodetable
* CSNAME
\ startexternal figure collection [.*.] ... \ stopexternal figure collection
* NAME
\startfarbe [.*.] ... \stopfarbe
* COLOR
\startfigure [...^1] [...,...^3=...,..] ... \stopfigure
1 NAME
2 FILE
3 inherits: \externeabbildung
\startfiguretext [..., ...] [..., ...] {...} ... \stopfiguretext
2 REFERENCE
3 TEXT
\startfittingpage [.1] [..,..=2..,..] ... \stopfittingpage
1 NAME
2 inherits: \setupfittingpage
\startfittingpage [..,..*................\stopfittingpage
* inherits: \setupfittingpage
\tstartfloatcombination [.*.] ... \tstopfloatcombination
* N*M NAME
\startfloatcombination [..,..^*=..,..] ... \stopfloatcombination
* inherits: \setupcombination
```

```
\tstartgleitobjekttext [..., ...] [..., ...] {...} \stopgleitobjekttext
1
2 REFERENCE
3 TEXT
\t \startfont [.*.] ... \stopfont
* FONT
* jede NAME
\tstartfontsolution [.*.] ... \tstopfontsolution
\startformula [...,*...] ... \stopformula
* gepackt tight mittig rahmen inherits: \stellefliesstextein
\startformulas [..., ...] ... \stopformulas
* + - REFERENCE
\startformelformula [..., *...] ... \stopformelformula
* gepackt tight mittig rahmen inherits: \stellefliesstextein
\t startframedcontent [.*.] ... \t stopframedcontent
* NAME aus
\startframedtext [.1] [..,..] ... \stopframedtext
1 links rechts mittig kein
2 inherits: \setupframedtext
\t startumrahmtertext [.1] [..,..] ... \t stopumrahmtertext
1 links rechts mittig kein
2 inherits: \setupframedtext
\t startfrontmatter [..,..^*..,..] ... \t stopfrontmatter
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startfussnote [..,..^*=..,..] ... \stopfussnote
           = TEXT
  titel
  bookmark = TEXT
  liste
           = TEXT
  referenz = REFERENCE
\startfussnote [...,*...] ... \stopfussnote
* REFERENCE
```

```
\startgeg [.^{1}.] [..,..^{2}..,..] ... \stopgeg
1 NAME
2 inherits: \stelletabulatorein
\startgot [.*.] ... \stopgot
* REFERENCE
\startgraphictext [\ldots, 1, \ldots] [\ldots, 2, \ldots] \{\ldots, 3, \ldots\} \stopgraphictext
2 REFERENCE
\startgridsnapping [...^*] \dots \stopgridsnapping
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
\starthelptext [...] ... \stophelptext
* REFERENCE
\tstarthelp [.*.] ... \tstophelp
* REFERENCE
\starthiding ... \stophiding
\starthighlight [...] \dots \stophighlight
* NAME
\starthintergrund [..,..^*=..,..] ... \stophintergrund
* inherits: \stellehintergrundein
\starthintergrund [..,..^*=..,..] ... \stophintergrund
* inherits: \stellehintergrundein
\starthyphenation [..., *...] ... \stophyphenation
* original tex default hyphenate expanded traditional kein
\startimath ... \stopimath
\t startindentedtext [.*.] ... \t stopindentedtext
* NAME
\startindentedtext ... \stopindentedtext
```

```
\startinteraction [...^*] ... \stopinteraction
* versteckt NAME
\startinteraktionsmenue [.*.] \dots \stopinteraktionsmenue
* NAME
\tstartinterface ... \tstopinterface
* alles SPRACHE
\t startintermezzotext [..., ...] [..., ...] \{..., ... stopintermezzotext
2 REFERENCE
3 TEXT
\startintertext ... \stopintertext
\t startitemgroup [.1] [...,..] [...,..] ... \t stopitemgroup
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startitemgroup [\ldots, 1, \ldots] [\ldots, \ldots] \stopitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startitemize [..., ...] [..., ... \frac{2}{2}..., ...] ... \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startJScode ... .2. ... \stopJScode
1 NAME
2 uses
\startJSpreamble ... .2. ... \stopJSpreamble
1 NAME
2 verwende
3 now later
\verb|\startkleinerdurchschuss| [.\tilde{}^*.]| \dots \verb|\stopkleinerdurchschuss|
* blanko
\startknockout ... \stopknockout
\t startkomponente [.*.] ... \t stopkomponente
* FILE *
```

```
\tstartkomponente ... \tstopkomponente
* FILE *
1 REFERENCE
2 TEXT
\startLUA [..,..*.... \stopLUA
* inherits: \stelletippenein
\startlua [...,*...] ... \stoplua
* fortsetzten
1 SPRACHE
2 KEY
\t \sum_{i=1}^{n} [...] [...] \dots \
1 SPRACHE
2 KEY
\text{`startlayout [...]} ... \text{`stoplayout}
* NAME
\ startlegend [..] [..,..] ... \ stoplegend
2 inherits: \stelletabulatorein
\startlinealignment [.*.] ... \stoplinealignment
* links mittig rechts max
\startline correction [..., ...] ... \stopline correction
* blanko inherits: \blanko
\startlinenote [.1] {...}
1 REFERENCE
2 TEXT
\startlinenote [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,..] ... \stoplinenumbering
1 NAME
2 inherits: \stellezeilennumerierungein
```

```
\startlinenumbering [...] [... \stoplinenumbering
1 NAME
2 fortsetzten NUMMER
\startlines [..,..*.... \stoplines
* inherits: \stellezeilenein
\tstartzeilen [..,..^*..,..] ... \tstopzeilen
* inherits: \stellezeilenein
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\verb|\startlinetablecell [...,.. <math>\stackrel{*}{=} ...,..] ... \ \verb|\stoplinetablecell|
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinksbuendig ... \stoplinksbuendig
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocalline correction [...,*...] ... \stoplocalline correction
* blanko inherits: \blanko
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\startlocalsetups [.1] [.2] ... \stoplocalsetups
1 gritter
2 NAME
\tstartlocalsetups ... \tstoplocalsetups
* NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [...] ... \stopluaparameterset
\startluasetups [...] [... \stopluasetups
1 gritter
2 NAME
```

```
\startluasetups ... \stopluasetups
* NAME
\verb|\startMPclip| {...^*.} ... \stopMPclip|
* NAME
\verb|\startMPcode| {...^*.} ... \stopMPcode|
* NAME
* NAME
\texttt{\tartMPdrawing} [.*.] ... \texttt{\tartMPdrawing}
\startMPenvironment [.*.] ... \stopMPenvironment
* zuruecksetzten global +
\startMPinclusions [ ... ] { ... } ... \stopMPinclusions
2 NAME
\verb|\startMPinitializations| ... \verb|\stopMPinitializations| \\
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\verb|\startMPpositiongraphic {...}| {..., ...}| .... \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\verb|\startMPpositionmethod| {.*.} | \dots | \verb|\stopMPpositionmethod|
\mathsf{topMPrun} \ \{...^*\} \ldots \mathsf{topMPrun}
* NAME
\startMP [..,..*=..,..] ... \stopMP
* inherits: \stelletippenein
\startMP [...,*...] ... \stopMP
* fortsetzten
\t startmarginallinie [.*.] ... \t stopmarginallinie
* NUMMER
```

```
\t startmarginallinie [..,..^*..,..] ... \t stopmarginallinie
* inherits: \setupmarginrule
\verb|\startmarginblock|| [.\overset{*}{\dots}]| \dots \\ \verb|\stopmarginblock||
* NAME
\t startmarkedcontent [.*.] ... \t stopmarkedcontent
* zuruecksetzten alles NAME
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \setupmathalignment
\startmathalignment [..,.. \stackrel{*}{=} ..,..] \dots \stopmathalignment
* inherits: \setupmathalignment
\startmathcases [..,..=..,..] ... \stopmathcases
* inherits: \setupmathcases
\startmathcases [..,.. \stackrel{*}{=} ..,..] ... \stopmathcases
* inherits: \setupmathcases
\mathsf{startmathlabeltext}\ [.\overset{1}{\ldots}]\ [.\overset{2}{\ldots}]\ \ldots\ \mathsf{stopmathlabeltext}
1 SPRACHE
2 KEY
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \setupmathmatrix
\startmathmatrix [..,..^*=..,..] ... \stopmathmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\text{`startmathstyle [...,*...]} ... \text{`stopmathstyle}
* NAME
\startmatrices [..,..*...] ... \stopmatrices
* inherits: \setupmathmatrix
\startmatrix [..,..*...] ... \stopmatrix
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
\mathsf{tartmdformula} \ [\ldots, , \ldots] \ \ldots \ \mathsf{topmdformula}
* gepackt tight mittig rahmen inherits: \stellefliesstextein
\ startmiddlealigned ... \ stopmiddlealigned
```

```
\startmixedcolumns [...^1] [...,...^2] ... \stopmixedcolumns
1 NAME
2 inherits: \setupmixedcolumns
\startmixedcolumns [..,..^*..,..] ... \stopmixedcolumns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
* NAME
\startmodeset [\ldots, 1] \\\.\\stopmodeset
1 NAME default
2 CONTENT
\startmoduletestsection ... \stopmoduletestsection
\startmodule [...^*] ... \stopmodule
* FILE
\startmodule .*. ... \stopmodule
* FILE
\startmpformula [...,*...] ... \stopmpformula
* gepackt tight mittig rahmen inherits: \stellefliesstextein
\startnamedsection [...^1] [...,...^2] [...,...^3] ... \stopnamedsection
1 ABSCHNITT
2 titel
               = TEXT
   bookmark
              = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startnamedsubformulas [..., ...] {...\stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\startnarrower [...,*...] ... \stopnarrower
* [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\t startnarrower [...,*...] ... \t stopnarrower
* [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\startnarrow [...^1] [...,...^2] ... \stopnarrow
2 inherits: \stelleengerein
```

```
\startnarrow [.1] [..., \stopnarrow
1 NAME
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\startnarrow [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \infty^{2}, \ldots] \stopnarrow
1 inherits: \stelleengerein
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\startnegative ... \stopnegative
\verb|\startnice| yfilledbox [...,.. \frac{*}{=}...,...] .... \verb|\stopnice| yfilledbox|
* breite = DIMENSION
  hoehe = DIMENSION
   offset = DIMENSION
   strut = ja nein
\startnointerference ... \stopnointerference
\startnop ... \stopnop
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
\startnote [..,..*...] ... \stopnote
* titel
         = TEXT
   bookmark = TEXT
   liste
           = TEXT
   referenz = REFERENCE
\startnote [...,*...] ... \stopnote
* REFERENCE
\startnotmode [...,*...] ... \stopnotmode
\t \sum_{i=1}^{n} [...] 
1 SPRACHE
2 KEY
\startopposite ... \stopopposite
\startoutputstream [.*.] ... \stopoutputstream
* NAME.
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
```

```
\startPARSEDXML [..,..*..,..] ... \stopPARSEDXML
* inherits: \stelletippenein
* fortsetzten
\startpagecomment ... \stoppagecomment
\startpagefigure [...] [..,..] ... \stoppagefigure
1 FILE
2 inherits: \setupexternalfigure
\startpagegrid [...] [...,..] ... \stoppagegrid
1 NAME
2 inherits: \setuppagegrid
\startpagegridspan [...] [...,...] ... \stoppagegridspan
1 NAME
2 inherits: \setuppagegridspan
* inherits: \setuppagegrid
\startpagelayout [... \stoppagelayout
* seite linkerseite rechterseite
\startpar [.1] [..,..=2..,..] ... \stoppar
1 NAME
2 inherits: \setupparagraph
\startparagraph [...] [...,...] ... \stopparagraph
1 NAME
2 inherits: \setupparagraph
\t startparagraphs [.*.] ... \t stopparagraphs
* NAME
\startparagraphscell ... \stopparagraphscell
\startparagraphs ... \stopparagraphs
\startparallel ... \stopparallel
\t startparbuilder [.*.] ... \stopparbuilder
* default oneline basic NAME
```

```
\startpart [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots] \stoppart
                = TEXT
1 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startplacechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacechemical
                = TEXT
1 titel
   bookmark
               = TEXT
   beschriftung = TEXT
            = TEXT
   liste
   platz
            = REFERENCE
   referenz
2 KEY = VALUE
\startplacefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacefigure
                = TEXT
               = TEXT
   bookmark
   beschriftung = TEXT
               = TEXT
   liste
   platz
                = REFERENCE
   referenz
2 KEY = VALUE
\startplacefloat [...] [...,...] [...,...] ... \stopplacefloat
1 SINGULAR
2 titel
               = TEXT
            = TEXT
   bookmark
   beschriftung = TEXT
           = TEXT
   liste
   platz
   referenz
                = REFERENCE
3 KEY = VALUE
\startplatzieregleitobjekt [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopplatzieregleitobjekt
1 titel
                = TEXT
   bookmark
               = TEXT
   beschriftung = TEXT
            = TEXT
   liste
   platz
               = REFERENCE
   referenz
2 KEY = VALUE
\startplacegraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacegraphic
1 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste
                = TEXT
   platz
               = REFERENCE
   referenz
2 KEY = VALUE
```

```
\startplaceintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplaceintermezzo
                = TEXT
1 titel
              = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
   referenz = REFERENCE
2 KEY = VALUE
\startplacepairedbox [...] [...,...^2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startplatzierepairedbox [..,.. \stopplatzierepairedbox] ... \stopplatzierepairedbox
* inherits: \setuppairedbox
\startplacetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacetable
1 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste
               = TEXT
   platz
               = REFERENCE
   referenz
2 KEY = VALUE
\startplatziereformel [..,..*=..,..] ... \stopplatziereformel
            = TEXT
* titel
           = TEXT
   suffix
   referenz = + - TEXT
\verb|\startplatziereformel| [ \dots , ^*, \dots ] \ \dots \ \verb|\stopplatziereformel|
* + - REFERENCE
\startplatzierelegende [..,..^*=..,..] ... \stopplatzierelegende
* inherits: \setuppairedbox
\startpos [...,*...] ... \stoppos
\startpositioning [...] [...,..] ... \stoppositioning
2 inherits: \stellepositionierenein
\text{`startpositionoverlay} \{...^*\} ... \text{`stoppositionoverlay}
* NAME
\startpositive ... \stoppositive
\startpostponing [...^*] ... \stoppostponing
* [-+] NUMMER
```

```
\startprefixtext [...] [... \stopprefixtext
1 SPRACHE
2 KEY
\tstartprocessassignmentcommand [..,..^*=..,..] ... \tstopprocessassignmentcommand
* KEY = VALUE
\verb|\startprocessassignmentlist| [ \dots, \dots \stackrel{*}{=} \dots, \dots ] \dots \\ \verb|\startprocessassignmentlist| \\
* KEY = VALUE
\startprocesscommacommand [..., *...] ... \stopprocesscommacommand
* BEFEHL
\verb|\startprocesscommalist| [\dots,^*,\dots] \dots \verb|\stopprocesscommalist|
* BEFEHL
\mathsf{t}_{\cdot}
* FILE *
\t^* \startprodukt \t^* \s. \stopprodukt
* FILE *
\startprojekt [.*.] ... \stopprojekt
* FILE *
\t^* \startprojekt \t^* \s. \stopprojekt
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\t \startpsh [.*.] ... \stoppsh
* REFERENCE
\startpublikation [...^1] [...,..^2] ... \stoppublikation
1 NAME
           = REFERENCE
2 tag
   category = TEXT
k = REFERENCE
           = TEXT
\startrandomized ... \stoprandomized
\startrawsetups [.1] [.2] ... \stoprawsetups
1 gritter
2 NAME
\tstartrawsetups ... \tstoprawsetups
* NAME
```

```
\startraw [.*.] ... \stopraw
* REFERENCE
\startreadingfile ... \stopreadingfile
\startrechtsbuendig ... \stoprechtsbuendig
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\verb|\startregister [.$^1$.] [.$^2$.] [.$^3$.] [.$^4$.] [..+.$^5$.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic {...}^1 {...}^2 {...} \stopreusableMPgraphic}
2 KEY
\t \startrob [.*.] ... \stoprob
* REFERENCE
\startrul ... \stoprul
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsdformula [...,*...] ... \stopsdformula
* gepackt tight mittig rahmen inherits: \stellefliesstextein
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
               = TEXT
1 titel
   bookmark
               = TEXT
   beschriftung = TEXT
           = TEXT
= REFERENCE
   liste
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
1 NAME
2 bookmark = TEXT
   inherits: \stelleabschnittsblockein
\verb|\startsectionblockenvironment| [...^*] \dots \verb|\stopsectionblockenvironment|
* NAME
```

```
\startsectionblock [..,..*.... \stopsectionblock
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startsectionlevel [...^1] [...,...^2] [...,...^3] ... \stopsectionlevel
1 NAME
2 titel
              = TEXT
   bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startabsatz [..,.. \stackrel{1}{=} ..,..] [..,.. \stackrel{2}{=} ..,..] ... \stopabsatz
1 titel
               = TEXT
  bookmark = TEXT
   beschriftung = TEXT
   liste
           = TEAT
= REFERENCE
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\startsetups [. . . ] [. . . . \stopsetups
1 gritter
2 NAME
\startsetups .*. ... \stopsetups
* NAME
\text{startshift } [...] ... \text{stopshift}
* NAME
\startsidebar [...^1] [...,..^2] ... \stopsidebar
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsize
\startspecialitem [.1] [...,2] ... \stopspecialitem
1 pos
2 REFERENCE
\startspecialitem [...^1] {...\stopspecialitem
1 sym ran mar
2 TEXT
\t startspecialitem [.*.] ... \t stopspecialitem
* unter its
```

```
\startspeech [...,*...] ... \stopspeech
 * inherits: \startenger
 \text{startspformula} [\dots, \dots] \dots \text{stopspformula}
 * gepackt tight mittig rahmen inherits: \stellefliesstextein
 \startspread ... \stopspread
 \start [.*.] ... \stop
 * NAME
 \startstartstop ... \stopstartstop
 \startstaticMPfigure {...} ... \stopstaticMPfigure
 * NAME
 \verb|\startstaticMPgraphic {...}| {..., ...} ... \verb|\stopstaticMPgraphic|
 1 NAME
2 KEY
  \startstop {...}
 * CONTENT
 \startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
 \startstructurepageregister \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 
1 NAME
2 NAME
                                                                                                                            = NAME
                                                                                                                        = TEXT PROCESSOR->TEXT
                           keys
                                                                                                                     = TEXT PROCESSOR->TEXT
                            entries
                                                                                                                     = TEXT
                           keys:1
                           keys:2
                                                                                                                       = TEXT
                                                                                                                       = TEXT
                         keys:3
                         entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
                           alternative = TEXT
 4 KEY = VALUE
 \startstyle ... \stopstyle
 \startstyle [...^*] ... \stopstyle
 * NAME FONT
 \startstyle [..,..*...] ... \stopstyle
 * inherits: \setupstyle
 \startsubformulas [..., *...] ... \stopsubformulas
 * + - REFERENCE
```

```
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
                = TEXT
1 titel
             = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubjectlevel [...^1] [...,...^2] [...,...^3] ... \stopsubjectlevel
1 NAME
2 titel
                = TEXT
   bookmark = TEXT
   beschriftung = TEXT
          = TEXT
nz = REFERENCE
   liste
   referenz
   eigenenummer = TEXT
3 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
                = TEXT
1 titel
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
startsubsubject [..,.. = ..,..] [..,.. = ..,..] \stopsubsubject
1 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsection
                = TEXT
1 titel
   bookmark
             = TEXT
   beschriftung = TEXT
   liste = TEXT
               = REFERENCE
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 titel
                = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   liste
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\startsubsubsubsection [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots] \stopsubsubsection
             = TEXT
1 titel
  bookmark = TEXT
  beschriftung = TEXT
          = TEXT
  liste
            = REFERENCE
  referenz
  eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsubsubject
             = TEXT
1 titel
  bookmark
             = TEXT
  beschriftung = TEXT
           = TEXT
= REFERENCE
  liste
  referenz
  eigenenummer = TEXT
2 KEY = VALUE
= TEXT
  bookmark
            = TEXT
  beschriftung = TEXT
           = TEXT
  liste
  referenz
            = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
= TEXT
  bookmark
  beschriftung = TEXT
  liste
             = TEXT
             = REFERENCE
  {\tt referenz}
  eigenenummer = TEXT
2 KEY = VALUE
\startsymbolset [.*.] ... \stopsymbolset
* NAME
\startTABLE [..,..*.... \stopTABLE
* inherits: \setupTABLE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \setupTABLE
\startTABLEfoot [..,..*.... \stopTABLEfoot
* inherits: \setupTABLE
\startTABLEhead [..,..*.... \stopTABLEhead
* inherits: \setupTABLE
\verb|\startTABLEnext| [ \dots, \dots^* = \dots, \dots ] \ \dots \ \verb|\stopTABLEnext|
* inherits: \setupTABLE
\startTEXpage [..,..*....] ... \stopTEXpage
* inherits: \setupfittingpage
```

```
\startTEX [..,..*...] ... \stopTEX
* inherits: \stelletippenein
\startTEX [...,*...] ... \stopTEX
* fortsetzten
\ starttablehead [.*.] ... \stoptablehead
* NAME
\starttables [|.*.|] ... \stoptables
* TEMPLATE
\starttables [...^*] ... \stoptables
* NAME
\text{`starttabletail [...]} ... \text{`stoptabletail}
* NAME
\starttabletext [\ldots, 1] [\ldots, 2] \{\ldots, 3\} \ldots \stoptabletext
2 REFERENCE
3 TEXT
\starttable [| . . . . |] [..,.. \stackrel{2}{=}..,..] ... \stoptable
1 TEMPLATE
2 inherits: \stelletabellenein
\starttable [...^1] [...,..^2=...,..] ... \stoptable
2 inherits: \stelletabellenein
\starttabulate [|...|] [...,... \stoptabulate
1 TEMPLATE
2 inherits: \stelletabulatorein
\starttabulatehead [...] ... \stoptabulatehead
* NAME
\starttabulatetail [.*.] ... \stoptabulatetail
\starttabulator [...] [...,..] ... \stoptabulator
2 inherits: \stelletabulatorein
\starttabulation [...] [...,..] ... \stoptabulation
1 NAME
2 inherits: \setuptabulation
```

```
\starttaglabeltext [.1] [.2] ... \stoptaglabeltext
1 SPRACHE
2 KEY
\starttexcode ... \stoptexcode
\starttexdefinition \overset{1}{\dots} \overset{2}{\dots} \overset{3}{\dots} \overset{4}{\dots} \overset{5}{\dots} \overset{6}{\dots} \stoptexdefinition
1 spaces nospaces
2 global
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\starttext ... \stoptext
\starttextbackground [.^1.] [..,..^2..,..] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
\tstarttextbackground [..,..^*..,..] ... \tstoptextbackground
* inherits: \setuptextbackground
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
* NAME
\starttextlinie \{.\overset{*}{\dots}\} ... \stoptextlinie
* TEXT
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 titel
   bookmark = TEXT
   beschriftung = TEXT
            = TEXT
= REFERENCE
   liste
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\starttokens [...] \dots \stoptokens
\starttransparent [...] ... \stoptransparent
* COLOR
```

```
\starttxt ... \stoptxt
\starttypescript [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots] \stoptypescript
1 serif sans mono math handwriting calligraphy
2 NAME
3 size name
\starttypescriptcollection [...] ... \stoptypescriptcollection
* NAME
\starttippen [..,..^*=..,..] ... \stoptippen
* inherits: \stelletippenein
\starttippen [...,*...] ... \stoptippen
* fortsetzten
\verb|\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \stelletippenein
\starttyping [...,*...] ... \stoptyping
* fortsetzten
\startueberschrifttext [...^1] [...^2] ... \stopueberschrifttext
1 SPRACHE
2 KEY
\startumbruch [...] [...,..] ... \stopumbruch
1 NAME
2 inherits: \stelleumbruchein
\tstartumbruchumbruch [..,..^*..,..] ... \tstopumbruchumbruch
* inherits: \stelleumbruchein
instances: standard page text middle
\t startumgebung [.*.] ... \stopumgebung
* FILE *
\startumgebung ... \stopumgebung
* FILE *
\startumrahmt [.1] [..,..] ... \stopumrahmt
2 inherits: \stelleumrahmtein
1 NAME
2 KEY
```

```
\ startuniqueMPpagegraphic \{..., 2...\} ... \ stopuniqueMPpagegraphic
1 NAME
2 KEY
\startunittext [.1.] [.2.] ... \stopunittext
1 SPRACHE
2 KEY
\ \startunpacked ... \stopunpacked
1 NAME
2 KEY
\startuseMPgraphic {...}^1 {...}^2 {...} \stopuseMPgraphic
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\startvboxtohbox ... \stopvboxtohbox
\verb|\startvboxtohboxseparator| ... \verb|\stopvboxtohboxseparator|
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startviewerlayer ... \stopviewerlayer
\startXML [..,..*...] ... \stopXML
* inherits: \stelletippenein
\verb|\startXML [..., *...] ... \stopXML|
* fortsetzten
\text{startxcell } [...^1] [...,..^2] ... \text{ stopxcell }
1 NAME
2 nx = NUMMER
  ny = NUMMER
  nc = NUMMER
  nr = NUMMER
  inherits: \setupxtable
\startxcellgroup [...] [...,...] ... \stopxcellgroup
1 NAME
2 inherits: \setupxtable
```

```
\startxgroup [...^1] [...,...^2] ... \stopxgroup
1 NAME
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] \dots \stopxmldisplayverbatim
* NAME
\startxmlinlineverbatim [.*.] ... \stopxmlinlineverbatim
* NAME
\startxmlraw ... \stopxmlraw
\text{\t \t} startxmlsetups [.\frac{1}{2}.] [.\frac{2}{2}... \stopxmlsetups
1 gritter
2 NAME
\t startxmlsetups ... stopxmlsetups
* NAME
\startxrow [.1.] [..,..2.,..] ... \stopxrow
1 NAME
2 inherits: \setupxtable
\startxrowgroup [.\ddots] [..,.\ddots] ... \stopxrowgroup
1 NAME
2 inherits: \setupxtable
\t startxtablebody [..,..^*..,..] ... \t stopxtablebody
* inherits: \setupxtable
\t \startxtablebody [.*.] ... \stopxtablebody
* NAME
\startxtablefoot [...,..^*=...,..] ... \stopxtablefoot
* inherits: \setupxtable
\t startxtablefoot [.*.] ... \t stopxtablefoot
* NAME
\t startxtablehead [..,..^*..,..] ... \t stopxtablehead
* inherits: \setupxtable
\startxtablehead [...] ... \stopxtablehead
* NAME
\text{`startxtablenext} [..., ... \pm ..., ...] ... \text{`stopxtablenext}
* inherits: \setupxtable
```

```
\startxtablenext [.*.] ... \stopxtablenext
* NAME
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
\startxtable [...] ... \stopxtable
* NAME
\startzeile [...]
* REFERENCE
\startzentriert ... \stopzentriert
\startzitat [...,*...] ... \stopzitat
* inherits: \startenger
\startzitieren ... \stopzitieren
\startzu [.*.] ... \stopzu
* REFERENCE
\stelleabsaetzeein [...] [...,..] [...,...]
1 NAME
2 jede NUMMER
              = NUMMER
   vor
              = BEFEHL
   nach
              = BEFEHL
              = DIMENSION
   breite
   breite
abstand = DIMENSION
boshe = DIMENSION passend
          = BEFEHL
- REFEHL
   unten
              = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
innen = BEFEHL
befehl = BEFEHL
   linie
              = an aus
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil
   farbe
               = COLOR
```

```
\stelleabsaetzeein [...] [..,..=2..,..]
1 NAME: NUMMER
              = NUMMER
              = BEFEHL
   vor
              = BEFEHL
   nach
   breite
             = DIMENSION
              = DIMENSION
   abstand
   hoehe
              = DIMENSION passend
             = BEFEHL
   oben
             = BEFEHL
   unten
   ausrichtung = inherits: \stelleausrichtungein
              = BEFEHL
   innen
             = BEFEHL
   befehl
   linie
             = an aus
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil
              = COLOR
   farbe
\stelleabsatznummerierungein [..,..*...]
```

```
= start stop zeile zuruecksetzten
```

abstand = DIMENSION

stil

= COLOR farbe

```
\verb|\stelleabschnittsblockein [..., ...] [.., ... = .., ...]|
```

1 NAME

2 seite = inherits: \seite

= BEFEHL = BEFEHL nachnummer = ja nein

\stelleanordnenein [...,*...]

sperren gespiegelt doppelseitig negativ 90 180 270 zuruecksetzten hintergrund normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

\stelleausrichtungein [...,*...]

breit breit unten hoehe zeile hoch tief hoti flushright flushleft mittig ja nein breite normal zuruecksetzten innen aussen flushinner flushouter links rechts center sperren letzte end absatz lefttoright righttoleft 12r r21 tabelle lesshyphenation morehyphenation haengend nothanging hz fullhz nohz hyphenate nothyphenated tolerant sehrtolerant strecken extremestretch endfassung 2*final 3*final 4*final

```
\stelleausschnittein [..,..^*=..,..]
```

```
status
               = start stop
breite
              = DIMENSION
              = DIMENSION
hoehe
hoffset
              = DIMENSION
              = DIMENSION
voffset
              = NUMMER
              = NUMMER
У
              = NUMMER
nx
              NUMMER.
ny
sx
              = NUMMER
               = NUMMER
sy
linkeroffset
              = DIMENSION
rechterabstand = DIMENSION
obenoffset = DIMENSION
unteroffset = DIMENSION
untenoffset
              = DIMENSION
               = NAME
mp
               = NUMMER
n
offset
              = DIMENSION
```

```
\stellebeschriftungein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 BESCHRIFTUNG
2 status
                 = start stop
                = ja nein
   expansion
                = BEFEHL
   seperator
   filtercommand = CD:ONEARGUMENT
\stellebildunterschriftein [\dots, 1] [\dots, 1]
1 NAME
2 inherits: \setupfloatcaption
\stellebindestrichein [..,..^*=..,..]
* zeichen = normal breit
\stelleblankoein [...,*...]
* inherits: \vspacing
\stelleblockein [\ldots, 1] [\ldots, 2]
1 NAME
2 vor
        = BEFEHL
   nach = BEFEHL
   innen = BEFEHL
   stil =
   farbe = COLOR
\stelledrehenein [..,..^*=..,..]
   platz = passend breit tiefe hoch mittig default normal
rotation = links rechts innen aussen NUMMER
* platz
   inherits: \stelleumrahmtein
\stelleduennerumrissein [..,..*=..,..]
                    = max DIMENSION
* hoehe
   tiefe
                   = max DIMENSION
   hintergrund = farbe
   rahmen = an aus
liniendicke = DIMENSION
alternative = a b c kein
   hintergrundfarbe = COLOR
   farbe = COLOR
   zeilenabstande = klein mittel gross NUMMER
                   = BEFEHL
   vor
                   = BEFEHL
   nach
   zwischen
                   = BEFEHL
                    = NUMMER
\stelleeinziehenein [...,*...]
* [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
   toggle DIMENSION NAME
\stelleengerein [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 links = DIMENSION
   mittig = DIMENSION
   rechts = DIMENSION
   default = [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
           = BEFEHL
   vor
   {\tt nach}
           = BEFEHL
```

```
\stellefarbeein [.*.]
* FILE
\stellefarbenein [..,..^*=..,..]
* status
                   = start stop
   spot
                  = ja nein
                 = ja nein
   expansion
                  = ja nein
   faktor
   rgb
                  = ja nein
                   = ja nein
   cmyk
   konversion
                  = ja nein immer
   pagecolormodel = auto kein NAME
                  = COLOR
   textfarbe
   intent
                  = overprint knockout kein
\stellefeldein [.\frac{1}{1}] [...\frac{2}{2}...] [...,.\frac{3}{2}...,..] [...,.\frac{4}{2}...,..] [...,..\frac{5}{2}...,..]
2 zuruecksetzten label rahmen horizontal vertikal
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\stellefelderin [..., ^1, ...] [..., ... ^2, ...] [..., ... ^3, ...] [..., ... ^4, ...]
1 zuruecksetzten label rahmen horizontal vertikal
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\stellefliesstextein [...,*...]
* DIMENSION NAME global zuruecksetzten x xx klein gross script scriptscript rm ss tt hw cg antiqua serif regular
   sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\stellefusszeileein [...^1] [...,..^2...]
1 text marginalie kante
2 inherits: \setuplayoutelement
\verb|\stellefusszeilentextein[...][...][...][...][...]|
1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stellegefuelltesrechteckein [..,..^*=..,..]
                   = BEFEHL
* vor
                  = BEFEHL
   nach
                  = NUMMER
   zeilenabstande = klein mittel gross NUMMER
   abstand
                 = DIMENSION
                  = passend breit DIMENSION
   breite
                  = BEFEHL
   seperator
   stil
   farbe
                   = COLOR
```

```
\stellegefuelltezeileein [..,..^*=..,..]
                    = BEFEHL
   vor
                    = BEFEHL
    nach
    marginalie = DIMENSION
                    = DIMENSION
    breite
                   = DIMENSION
    abstand
    liniendicke = DIMENSION
    farbe
                    = COLOR
\stellegegenueberplatzierenein [..,..*=..,..]
                 = start stop
   status
                 = BEFEHL
    vor
                = BEFEHL
    nach
    zwischen = BEFEHL
\stellegleitobjektein [..., ...] [.., ... \frac{2}{2}.., ...]
1 SINGULAR
2 ziehefolgendeein
    default
                            = inherits: \placefloat
                            = inherits: \placefloat
    fallback
                           = IIII.
= BEFEHL
    innen
    kriterium
                           = DIMENSION
    methode
                            = NUMMER
                            = NUMMER
    sidemethod
                           = NUMMER
= hoehe tiefe zeile halbezeile gritter normal
    textmethod
    textme...
sidealign
                           = ja nein
    lokal - Ja Hell
befehl = CD:ONEARGUMENT
availablewidth = DIMENSION
availableheight = DIMENSION
minbreite = DIMENSION
maxbreite = DIMENSION
    platz
    linkerrandabstand = DIMENSION
   rechterrandabstand = DIMENSION
linkerrand = DIMENSION
rechterrand = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
bottomafter = BEFEHL
vorspatium = kein inherits: \blanko
nachspatium = kein inherits: \blanko
breite = DIMENSION
hoehe = DIMENSION
offset = DIMENSION kein overlay
nebenvorspatium = kein inherits: \blanko
nebennachspatium = kein inherits: \blanko
    rechterrandabstand = DIMENSION
    nebennachspatium = kein inherits: \blanko
    marginalie = DIMENSION noben = DIMENSION
    noben
                            = DIMENSION
    nunten
    schritt
                            = klein mittel gross zeile tiefe
    zzeile
                             = NUMMER
    cache
                              = ja nein
\stellehintergruendeein [..., ...] [..., ...] [..., ...]
1 oben kopfzeile text fusszeile unten
2 linkekante linkerrand text rechterrand rechterkante
3 inherits: \stelleumrahmtein
\stellehintergruendeein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 papier seite linkerseite rechterseite text versteckt
2 status = start stop
    inherits: \stelleumrahmtein
```

```
\stellehintergrundein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
   status
                   = start stop
   linkeroffset = DIMENSION
   rechterabstand = DIMENSION
   obenoffset = DIMENSION
untenoffset = DIMENSION
           = BEFEHL
   vor
                   = BEFEHL
   nach
   inherits: \stelleumrahmtein
\stelleinteraktionein [..., ...] [.., ... = .., ...]
1 NAME
2 status
                     = start stop
   stil
                    = COLOR
   farbe
                  = COLOR
   kontrastfarbe
   titel
                    = TEXT
   untertitel
                    = COLOR
                    = TEXT
   autor
   datum
                    = TEXT
   keyword
   focus
                   = standard rahmen breite minbreite hoehe minhoehe passend tight
                    = an aus
   menue
   fieldlayer
berechnen
                   = auto NAME
                  = REFERENCE
   klick
                    = ja nein
   seite = normal neu
seite = ja nein seite name auto
oeffenaktion = REFERENCE
   schliessenaktion = REFERENCE
   openpageaction = REFERENCE closepageaction = REFERENCE
   symbolset
                = NAME
= DIMENSION
                    = NAME.
   hoehe
                  = DIMENSION
   tiefe
   focusoffset
                    = DIMENSION
\stelleinteraktionein [.*.]
* NAME
\stelleinteraktionsbalkenein [..., ...] [.., ... \stackrel{2}{=} .., ..]
2 alternative
                     = abcdefg
                    = start stop
   status
                   = CSNAME
   befehl
                    = DIMENSION
   breite
                   = DIMENSION max breit
   hoehe
   tiefe
                   = DIMENSION max
            = DIMENSION
= klein mittel gross
   abstand
   schritt
   {\tt hintergrundfarbe} \ = \ {\tt COLOR}
   stil
                     = COLOR
   farbe
   kontrastfarbe = COLOR
symbol = ja nein
   inherits: \stelleumrahmtein
\ stelleinteraktionsbildschirmein [..,..^*=..,..]
                 = passend max tight DIMENSION
   breite
   hoehe
                = passend max tight DIMENSION
   rumpfspatium = DIMENSION
   rumpfabstand = DIMENSION
   kopfoffset = DIMENSION
   kopfspatium = DIMENSION
   option
                 = passend max einzelseitig doppelseitig bookmark auto kein default fest querformat portrait seite
                   papier
                 = NUMMER.
   copies
                 = kein NUMMER
   wartezeit
```

```
\stelleinteraktionsmenueein [..., ...] [.., ... = ...]
1 NAME
                   = vertikal horizontal versteckt
2 alternative
                  = NAME
   category
   linkeroffset = overlay rahmen kein default DIMENSION
   rechterabstand = overlay rahmen kein default DIMENSION
   obenoffset = overlay rahmen kein default DIMENSION
                = overlay rahmen kein default DIMENSION
= DIMENSION
   untenoffset
   maxbreite
                 = DIMENSION
= links mittig rechts flushleft flushright tief hoch hoti
   maxhoehe
   itemalign
                 = start leer lokal
   status
                  = BEFEHL
   links
                  = BEFEHL
   rechts
                  = overlay DIMENSION
   abstand
                  = BEFEHL
                  = BEFEHL
   nach
                  = BEFEHL
   zwischen
   position
                  = ja nein
                  = BEFEHL
   mittig
   stil
                  = COLOR
   farbe
   inherits: \stelleumrahmtein
\stellekommentarein [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 status
               = start stop kein
   methode
              = normal versteckt
   symbol
              = Comment Hilfe Insert Schluessel Newparagraph Note Absatz Default
              = passend DIMENSION
   breite
              = passend DIMENSION
   hoehe
              = passend DIMENSION
= TEXT
   tiefe
   titel
   untertitel = TEXT
              = TEXT
   autor
              = NUMMER
   nx
               = NUMMER
   farbe
              = COLOR
               = xml max
   option
   textlayer = NAME
   platz
               = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
               = DIMENSION
   abstand
\verb|\stellekopfzahlein [... ] [... ]|
1 ABSCHNITT
2 [-+] NUMMER
\verb|\stellekopfzeileein[...]|[...,...]|
1 text marginalie kante
2 inherits: \setuplayoutelement
\stellekopfzeilentextein \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stellelabeltextein [...^1] [...,..^2=...]
1 SPRACHE
2 KEY = VALUE
```

```
\stellelabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellelayoutein [...^1] [...,..^2]
1 NAME
2 status
                                     = start stop normal wiederholen
     status
marginalie
                                    = DIMENSION

        kante
        =
        DIMENSION

        marginalabstand
        =
        DIMENSION

        kantenabstand
        =
        DIMENSION

        linkerkantenabstand
        =
        DIMENSION

     rechterkantenabstand = DIMENSION
     linkerrandabstand = DIMENSION rechterrandabstand = DIMENSION obenabstand = DIMENSION
     obenabstand = DIMENSION
kopfzeilenabstand = DIMENSION
fusszeilenabstand = DIMENSION
abstandunten = DIMENSION
voreinstellung = NAME
linkerrand = DIMENSION
rechterrand = DIMENSION
linkekante = DIMENSION
kopfzeile = DIMENSION
hopfzeile = DIMENSION
     kopfzeile
                                   = DIMENSION
     fusszeile
     oben
                                    = DIMENSION
                                    = DIMENSION
     rumpfspatium = DIMENSION
kopfspatium = DIMENSION
     kopfspatium
     hoehe - NUMPLEK
hoehe = DIMENSION mittig passend
rumpfabstand = DIMENSION
kopfoffset = DIMENSION
spalten
                                   = NUMMER
     spalten = DIMENSION methode = default normal NAME
                                   = links mittig rechts oben unten einzelseitig doppelseitig
     platz
     textbreite
texthoehe
                                  = DIMENSION
= DIMENSION
     texthoehe
     nx
                                    = NUMMER
     ny
                                    = NUMMER
                                    = DIMENSION
     dx
                                    = DIMENSION
     dν
                                   = NUMMER
     format
                                    = NUMMER
     sy
                                    = NUMMER
                                  = an aus seite leer farbe
     beschriftung
                                  = ja nein aus
= DIMENSION
     gritter
     textdistance
     alternative
                                  = default normal umbruch NAME
     clipoffset
cropoffset
                                    = DIMENSION
                                   = DIMENSION
     trimoffset
                                   = DIMENSION
     bleedoffset
                                    = DIMENSION
     artoffset
                                    = DIMENSION
\stellelayoutein [.*.]
* zuruecksetzten NAME
\stellelegendeein [..,..^*=..,..]
* inherits: \setuppairedbox
\stellelinienbreiteein [.*.]
* klein mittel gross DIMENSION
```

```
\stellelisteein [\ldots, 1] [\ldots, 2]
1 LISTE
2 status
                          = start stop
                          = kein hier
  platz
   typ
                          = simple befehl userdata
                         = lokal intro referenz SECTIONBLOCK:referenz alles SECTIONBLOCK:alles text SECTIONBLOCK:text
   kriterium
                            aktuell SECTIONBLOCK:aktuell hier vorig SECTIONBLOCK:vorig komponente ABSCHNITT
                            SECTIONBLOCK: ABSCHNITT
                          = NAME
   liste
                         = passend breit auto DIMENSION
   breite
   hoehe
                         = passend breit DIMENSION
                          = passend breit DIMENSION
   tiefe
                         = eins zwei drei kein default
   svmbol
                         = ja nein kein NAME
   label
                          = BEFEHL
   starter
   abschnitttrenner
                         = BEFEHL
                         = CD:THREEARGUMENT
   befehl
                         = CD:ONEARGUMENT
   nummerbefehl
                         = CD:ONEARGUMENT
   textbefehl
   seitenbefehl
                         = CD:ONEARGUMENT
   seitennummer
                         = ja nein immer
   kopfnummer
                         = ja nein immer
= BEFEHL
   vor
   {\tt nach}
                         = BEFEHL
   zwischen
                         = BEFEHL
   marginalie
                         = kein DIMENSION
                         = kein DIMENSION
   abstand
                         = ja nein
   titelausrichten
   numberalign
                          = inherits: \stelleausrichtungein
   ausrichtung
   haengend
                         = ja nein
                         = BEFEHI.
   links
                          = BEFEHL
   rechts
   interaktion
                          = ja nein alles nummer text titel seite abschnittsnummer seitennummer
   limittext
   stil
   farbe
                         = COLOR
   nummernstil
   nummernfarbe
                          = COLOR
   textstil
                         = COLOR
   textfarbe
   seitenstil
   seitenfarbe
                         = COLOR
   referenz
                         = NUMMER
                         = NAME
   extras
   order
                         = befehl alles titel
   alternative
                         = a b c d e f g links rechts oben unten befehl kein interactive absatz horizontal
                          vertikal NAME
   maxbreite
                         = DIMENSION
   pageprefix
                         = ja nein
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                         = NAME
   pageprefixsegments
   {\tt pageprefixconnector}
                          = NAME
   pageconversionset
   pagestarter
   pagestopper
   inherits: \setupcounterinherits: \stelleumrahmtein
\stellemarginallinieein [...^1] [...,..^2]...
1 NUMMER
2 inherits: \setupmarginrule
\stellenobenein [.1] [..,.2]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stellepaletteein [.*.]
* NAME
```

```
\stellepapierformatein [\ldots, 1] [\ldots, 2]
1 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
2 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
\stellepapierformatein [...] [...,..=2...]
1 NAME
                = BEFEHL
  oben
                = BEFEHL
   unten
                = BEFEHL
   links
   rechts
               = BEFEHL
               = normal kein NAME
   methode
                = NUMMER
   format
               NUMMER.
   \mathbf{n}\mathbf{x}
                NUMMER
   dx
                = DIMENSION
               = DIMENSION
   dy
              = DIMENSION
= DIMENSION
   breite
   hoehe
   kopfspatium = DIMENSION
   rumpfspatium = DIMENSION
   offset = DIMENSION
   seite
                = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
   papier
               = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
                = passend max
   option
   abstand
                = DIMENSION
\stelleplatziegeteiltegleitobjekt [..,..*=..,..]
               = BEFEHL
   vor
   nach
              = BEFEHL
              = BEFEHL
   zwischen
              = auto NUMMER
   zeilen
   konversion = NAME
\stellepositionierenein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 offset
           = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc
   status = start overlay
xoffset = DIMENSION
   yoffset = DIMENSION
   xschritt = absolut relativ
   yschritt = absolut relativ
   xformat = NUMMER
yformat = NUMMER
   xfaktor = NUMMER
   yfaktor
           NUMMER
   faktor
             = NUMMER
            = NUMMER
   format
\stellepostenein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 alternative = links rechts oben unten imrand
   textbreite = DIMENSION
               = DIMENSION
   breite
   abstand
               = DIMENSION
   symbol
               = kein NAME
   ausrichtung = links mittig rechts flushleft flushright innen aussen marginalie
   textalign
               = links mittig rechts flushleft flushright innen aussen
               = NUMMER
               = BEFEHL
   vor
               = BEFEHL
   nach
               = BEFEHL
   zwischen
\stelleprogrammein [..,..*=..,..]
 stil
   farbe = COLOR
```

```
\stellepufferein [\ldots, 1] [\ldots, 2]
1 BUFFER
2 vor = BEFEHL
    nach = BEFEHL
\stellerechteckein [..,..^*=..,..]
* breite
                    = max DIMENSION
    hoehe = max DIMENSION
tiefe = max DIMENSION
abstand = DIMENSION
- NITHINGER
                    = NUMMER
    alternative = a b
    stil =
                    = COLOR
    farbe
                    = mp ja nein
    typ
                     = NAME
    mp
\stellereferenzierenein [..,..^*=..,..]
                     = start stop
* status
    status = start stop
expansion = ja nein xml
autofile = ja nein
export = ja nein
links = BEFEHL
rechts = BEFEHL
breite = DIMENSION
    doppelseitig = ja nein
interaktion = label text symbol alles
seperator = BEFEHL
    prefix
\stelleregister [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NUMMER
2 \quad \hbox{inherits: $\tt \stelleregisterein}
```

```
\stelleregisterein [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMMER
3 referencemethod
                          = vorwaerts
   expansion
                          = ja nein xml
   eigenenummer
                         = ja nein
                         = NAME
   xmlsetup
                         = abAB
   alternative
   methode
                         = ja nein alles
   compress
                         = lokal text aktuell vorig alles ABSCHNITT
   kriterium
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                         = NAME
   pageprefixset
   pageprefixsegments
                         = BEFEHL
   pageprefixconnector
   pageprefix
                         = ja nein
   pageseparatorset
                         = NAME
   pageconversionset
                          = NAME
   pagestarter
   pagestopper
   pagesegments
   maxbreite
                         = DIMENSION
                         = ja nein
   indikator
                         = BEFEHL
                         = BEFEHL
   nach
                         = CD:ONEARGUMENT
   befehl
   befehl
textbefehl
deeptextcommand
seitenbefehl
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = DIMENSION
   abstand
   interaktion
                         = text seitennummer
   seitennummer
                         = ja nein
   symbol
                         = a n kein 1 2 BEFEHL
   language
   stil
                         = COLOR
   farbe
   textstil
                         = COLOR
   textfarbe
   seitenstil
                         = COLOR
   seitenfarbe
                         = NUMMER
                         = ja nein
   ausgleichen
                          = inherits: \stelleausrichtungein
   ausrichtung
   numberorder
                          = ziffern
```

```
\stelleregisterein [...^1] [...,..^2=...]
1 NAME: NUMMER
2 referencemethod
                          = vorwaerts
                          = ja nein xml
   expansion
                          = ja nein
   eigenenummer
   xmlsetup
                          = NAME
                         = a b A B
   alternative
   methode
   compress
                         = ja nein alles
                          = lokal text aktuell vorig alles ABSCHNITT
   kriterium
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                          = NAME
   pageprefixset
   pageprefixsegments
   pageprefixconnector
                         = BEFEHL
   pageseparatorset
   pageprefix
                          = ja nein
                         = NAME
   pageconversionset pagestarter
                         = NAME
   pagestopper
   pagesegments
                         = DIMENSION
   maxbreite
                         = ja nein
   indikator
                         = BEFEHL
   vor
                         = BEFEHL
   nach
   befehl
textbefehl
deeptextcommand
seitenbefehl
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = CD:ONEARGUMENT
                         = DIMENSION
   abstand
                          = text seitennummer
   interaktion
   seitennummer
                          = ja nein
                         = a n kein 1 2 BEFEHL
   symbol
   language
   stil
   farbe
                          = COLOR
   textstil
                         = COLOR
   textfarbe
   seitenstil
                         = COLOR
   seitenfarbe
                          = NUMMER
                          = ja nein
   ausgleichen
                          = inherits: \stelleausrichtungein
   ausrichtung
   numberorder
                          = ziffern
\verb|\stelleseitenkommentarein [..,.. \stackrel{*}{=} ..,..]|
* platz = links rechts oben unten kein
   status = start stop kein
offset = DIMENSION
   abstand = DIMENSION
   breite = DIMENSION
           = DIMENSION
   hoehe
\stelleseitennummerein [..,..^*=..,..]
* inherits: \setupuserpagenumber
\stelleseitennummeriernungein [..,..*=..,..]
* alternative = einzelseitig doppelseitig
              = inherits: \seite
   seite
   strut
               = ja nein
   befehl
               = CD:ONEARGUMENT
              = BEFEHL
   links
   rechts
               = BEFEHL
   status
              = start stop
   breite
               = DIMENSION
               = kopfzeile fusszeile links mittig rechts imlinken imrechten marginalie imrand amrand marginalkante
   platz
   stil
               = COLOR
   farbe
```

```
\stelleseitenuebergangein [...^*]
```

* zuruecksetzten auto start zufaellig NUMMER

```
\stellesortierenein [\ldots, 1] [\ldots, \ldots]
1 SINGULAR
```

2 expansion = ja nein xml

alternative = erste letzte normal NAME folgende = BEFEHL befehl = CD:THREEARGUMENTS

textbefehl = CD:ONEARGUMENT synonymbefehl = CD:ONEARGUMENT

language

methode

kriterium = aktuell vorig lokal text alles ABSCHNITT

stil

= COLOR farbe textstil textfarbe = COLOR synonymstil

synonymfarbe = COLOR

\stellespaltenein [..,..*...]

= NUMMER * n = DIMENSION abstand = hintergrund option = DIMENSION offset befehl = CD:ONEARGUMENT hoehe = DIMENSION = links rechts richtung ausgleichen = ja nein ausrichtung = setupalign
toleranz = setuptolerance
blanko = inherits: \blanko = NUMMER noben = an aus BEFEHL linie

\stellespatiumein [.*.]

* fest gepackt breit

```
\stellespracheein [...] [...,..=2...]
1 SPRACHE default
2 default
                      = SPRACHE
   status
                      = start stop
                      = inherits: \heutigesdatum
   datum
   patterns
                     = FILE
                      = ja nein
   faktor
                      = NUMMER
   lefthyphenmin
                      = NUMMER
   {\tt righthyphenmin}
                     NUMMER.
   lefthyphenchar
   righthyphenchar
                     NUMMER
                      = NAME
   setups
   spatiumausgleich
                      = breit gepackt
                     = auto
   font
                      = TEXT
   text
   limittext
                     = TEXT
                      = TEXT
   hyphen
                      = TEXT
   compoundhyphen
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   linkerzitieren
                     = BEFEHL
   rechterzitieren
                     = BEFEHL
                     = BEFEHL
   linkerzitat
   rechterzitat
                     = BEFEHL
                      = BEFEHL
   leftspeech
   rightspeech
                     = BEFEHL
                     = BEFEHL
   linkersatz
                     = BEFEHL
   middlespeech
   rechtersatz
                     = BEFEHL
                      = BEFEHL
   midsentence
   linkersubsatz
                     = BEFEHL
                     = BEFEHL
   rechtersubsatz
\stellesymbolsetein [.*.]
\stellesynonymein [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 expansion
                = ja nein xml
                = erste letzte normal NAME
   alternative
                = BEFEHL
   folgende
               = CD:THREEARGUMENTS
   befehl
               = CD:ONEARGUMENT
   textbefehl
   synonymbefehl = CD:ONEARGUMENT
   language
   methode
               = aktuell vorig lokal text alles ABSCHNITT
   kriterium
   stil
                = COLOR
   farbe
   textstil
   textfarbe
                = COLOR
   synonymstil
               = COLOR
   synonymfarbe
\stelletabellenein [..,..^*=..,..]
  text
              = DIMENSION max
   split
              = ja nein wiederholen auto
              = an aus
   rahmen
              = inherits: \blanko
   NL.
   VL
              = klein mittel gross kein NUMMER
   HL
              = klein mittel gross kein NUMMER
             = klein mittel gross kein
   abstand
   ausrichtung = links mittig rechts
              BEFEHL
   befehle
   fliesstext = inherits: \stellefliesstextein
   liniendicke = DIMENSION
              = strut NUMMER
   hoehe
   tiefe
              = strut NUMMER
```

```
\stelletabulatorein \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuptabulation
\stelletextein [.\frac{1}{2}..,..\frac{2}{2}..,..]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelletextobenein \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletexttexteein \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} \begin{bmatrix} 1 \\ 5 \end{bmatrix}
1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletextumrissein [..,..^*=..,..]
                           = BEFEHL
* vor
                          = BEFEHL
    nach
    zwischen = BEFEHL
liniendicke = DIMENSION
platz = links imrand
     stil
     farbe
                          = COLOR
     linienfarbe = COLOR
                          = DIMENSION
     breite
                         = DIMENSION
= DIMENSION
     hoehe
     abstand
     tiefekorrektur = an aus
     fliesstext
                            = inherits: \stellefliesstextein
\stelletextuntenein \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 text marginalie kante
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
```

```
\stelletipein [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{3}}, \ldots]
1 NAME
2 option = mp lua xml parsed-xml nested tex context kein NAME
   befehl = CSNAME
   links = BEFEHL rechts = BEFEHL
   tab
            = ja nein NUMMER
   compact = absolut letzte alles
   escape = ja nein TEXT PROCESSOR->TEXT
   stil
           = COLOR
   farbe
   zeilen = ja nein normal hyphenate
   spatium = an aus normal fest strecken
```

\stelletippenein $[..,..^*=..,..]$ = DIMENSION * ungeraderand geraderand = DIMENSION

marginalie option

= mp lua xml parsed-xml nested tex context kein NAME =

stil

farbe = COLOR
ausrichtung = inherits: \stelleausrichtungein
zeilen = ja nein normal hyphenate
spatium = an aus normal fest strecken
keeptogether = ja nein
vor = BEFEHL

nach= BEFEHL = BEFEHL
= ja nein NUMMER
= NUMMER NAME
= ja nein NUMMER
= ja nein TEXT PROCESSOR->TEXT strip range

escape

ziehefolgendeein =

fortsetzen = ja nein
start = NUMMER
stop = NUMMER
schritt = NUMMER
nummerierung = datei ze

= datei zeile nein = inherits: \blanko blanko

\stelletoleranzein $[\dots, *, \dots]$

* horizontal vertikal sehrstreng streng tolerant sehrtolerant spatium strecken

```
\stelleueberschriftein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 ABSCHNITT
                        = NAME
2 frontpartlabel
   bodypartlabel
                       = NAME
                      = NAME
= NAME
= ja nein xml
   appendixlabel
   backpartlabel expansion
                     = NAME
= NAME
   catcodes
   sectionresetset
   sectionseparatorset = NAME
   sectionconversionset = NAME
   konversion = NAME
   sectionstarter
   sectionstopper
                      = NAME
   sectionset
   sectionsegments
                     = + - TEXT
=
   referenceprefix
   stil
                        = COLOR
   farbe
   textstil
                       = COLOR
   textfarbe
   nummernstil
                       = COLOR
   nummernfarbe
verknuepfung
eigenenummer
                       = ABSCHNITT
                      = ja nein
                     - Ja Helh

= BEFEHL

= BEFEHL

= ja nein liste leer

= ja nein versteckt leer
   beforesection
   aftersection
   insidesection
   nummererhoehen
   setzekopf
                     = ja nein
= inherits: \seite
= seite zuruecksetzten
   nummer
   seite
   beschriftung
   kopfzeile
   kopfzeile
   text
   fusszeile
                        BEFEHL
   vor
   nach
                       = BEFEHL
                       = BEFEHL
   zwischen
   fortsetzen
   fortsetzen = ja nein
titelausrichten = ja nein gleitobjekt
zeilenabstande = NAME
interaktion = liste referenz
internalgrid = NAME
  gritter
ausrichtung
   vorbefehl
zumbefehl
befehl
textbefehl
                      = CD:ONEARGUMENT
   deepnumbercommand = CD:ONEARGUMENT
\stelleueberschrifttextein [...] [..,... = ...]
1 SPRACHE
```

```
2 KEY = VALUE
```

```
\stelleumbruchein [..., 1] [.., ... = ...]
1
  NAME
                   = inherits: \seite
2 seite
   befehl
                  = BEFEHL
                  = DIMENSION
   breite
   hoehe
                  = DIMENSION
   ausrichtung = inherits: \stelleausrichtungein
   setups
                  = NAME
                  = BEFEHL
   oben
                  BEFEHL
   unten
   vor

    BEFEHL

                  = BEFEHL
   nach
   platz
                  = oben
  pagestate
                 = REFERENCE
= start stop
   kopfzeilenstatus = start stop hoch leer kein normal
   fusszeilenstatus = start stop hoch leer kein normal
   statusoben = start stop hoch leer kein normal
untenstatus = start stop hoch leer kein normal
   = COLOR
   farbe
\stelleumrahmtein [..., 1] [.., ... = .., ...]
1 NAME
2 winkel
                    = rechteckig rund NUMMER
                   = rechteckig rund NUMMER
   rahmenwinkel
   hintergrundwinkel = rechteckig rund NUMMER
   rahmenradius = DIMENSION
   hintergrundradius = DIMENSION
             = DIMENSION
= DIMENSION
   rahmentiefe
   hintergrundtiefe = DIMENSION
   rahmenfarbe = COLOR
                   = an aus NAME
   obenrahmen
                   = an aus NAME
   untenrahmen
   linkerrahmen
                   = an aus NAME
                   = an aus NAME
   rechterrahmen
   liniendicke
   region
                   = ja nein
                   = DIMENSION
   rahmenoffset
                   = DIMENSION
                   = an aus overlay kein
   rahmen
   hintergrund
   hintergrundoffset = rahmen DIMENSION
                 = NAME
   component
                    = BEFEHL
   extras
   foregroundstyle
   foregroundcolor = COLOR
   setups
                    = NAME
                   = default overlay kein DIMENSION
   offset
                   = lokal passend max breit fest DIMENSION
   breite
   hoehe
                   = passend max breit DIMENSION
                    = inherits: \stelleausrichtungein
   ausrichtung
                    = ja nein kein lokal global
   strut
                    = ja nein
   autostrut
   platz
                    = hoehe tiefe hoch tief oben mittig unten zeile hoti haengend behalte mathematik normal
   autobreite
                   = ja nein zwinge
                    = NUMMER
   zeilen
                    = BEFEHL
   oben
                    = BEFEHL
   unten
   blanko
                    = ja nein
   profile
                    = NAME
                    = ja nein
   leer
   loffset
                    = DIMENSION
                   = DIMENSION
   roffset
                    = DIMENSION
   toffset
                    = DIMENSION
   boffset
                    = NUMMER
   orientation
\stelleuntenein [...] [...,..=2...]
1 text marginalie kante
2 inherits: \setuplayoutelement
```

```
\stelleunterseitennummerein [..,..^*=..,..]
* inherits: \setupcounter
\stelleurlein [..,..*=..,..]
* stil =
   farbe = COLOR
\stelleversalienein [\ldots, 1] [\ldots, 2]
1 NAME
2 titel = ja nein
   sc
         = ja nein
   stil
\stellezeilenabstandein [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
            = DIMENSION
2 zeile
   hoehe
           = NUMMER
   tiefe
           = NUMMER
   minhoehe = NUMMER
   mindepth = NUMMER
   abstand = DIMENSION
           = NUMMER hoehe
   oben
        = NUMMER
   unten
   strecken = NUMMER
   shrink
           = NUMMER
\ stellezeilenabstandein [\dots, \dots]
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\stellezeilenabstandein [.*.]
* NAME
\stellezeilenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option
              = gepackt
   vor
              = BEFEHL
              = BEFEHL
   nach
              = BEFEHL
   zwischen
            = BEFEHL
= inherits: \stelleeinziehenein
   einziehen
   ausrichtung = inherits: \stelleausrichtungein
   spatium
              = ja an aus fest default
              = BEFEHL
   befehl
   stil
   farbe
              = COLOR
   links
              = BEFEHL
   rechts
              = BEFEHL
```

```
\stellezeilennumerierungein [..., 1] [..., ... = ...]
1 NAME
               = NUMMER
2 start
   schritt
              = NUMMER
              = seite erste folgende
   methode
   konversion = NAME
   fortsetzen = ja nein
            = text begin end default links rechts innen aussen imlinken imrechten marginalie imrand
   platz
              = DIMENSION
   abstand
   \hbox{ausrichtung} \ = \ \hbox{innen aussen flushleft flushright links rechts mittig auto}
   befehl
              = CD:ONEARGUMENT
              = BEFEHL
   links
               = BEFEHL
   rechts
   marginalie = DIMENSION
              = marginalie DIMENSION
   breite
   stil
               = COLOR
   farbe
\stellezitierenein [..,..*...]
* inherits: \setupdelimitedtext
\stellezusammengestelltelisteein [...] [...,...
2 inherits: \stellelisteein
\stellecombinedlist [..,..^*=..,..]
* inherits: \stellelisteein
\stellezwischenraumein [...,*...]
* stellewiederher fest flexibel zeile halbezeile quarterline kein klein mittel gross default DIMENSION
\stelle [...^*]
* NAME
\stelle \{...^*\}
* NAME
\stoplinenote [.*.]
* REFERENCE
\verb|\stoplinenote| [...^*]
* REFERENCE
\stopregister [...^1] [...^2]
1 NAME
2 NAME
\verb|\stopstructurepageregister [...^1] [...^2]
1 NAME
2 NAME
\stopzeile [.*.]
* REFERENCE
```

```
\strictdoifelsenextoptional \{ ...^1 ... \}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \strippedcsn
* CSNAME
\strippedcsname ...
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
* KEY
 \structurenumber
\structuretitle
 \structureuservariable \{...^*\}
 \structurevariable \{.\overset{*}{\ldots}\}
* KEY
 \strut
 \strutdp
 \strutht
\struthtdp
\verb|\struttedbox {...}|
 * CONTENT
 \strutwd
```

```
\styleinstance [.*.]
* NAME
\style \{...\}
* TEXT
\style [...^1] {...}
1 NAME FONT
2 TEXT
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\subject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subpagenumber
\subsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsentence \{.\overset{*}{\dots}\}
* CONTENT
\substituteincommalist \{...\} \{...\} \...
1 TEXT
2 TEXT
3 CSNAME
\subsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
```

```
\subsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsubject [\ldots, 1, \ldots] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subtractfeature [.*.]
* NAME
\subtractfeature \{.\overset{*}{\ldots}\}
* NAME
\sub
1 CSNAME
2 CSNAME
\swapdimens \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [...]
* rm ss tt hw cg antiqua serif regular sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\switchstyleonly \setminus .*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \stellezeilenabstandein
```

```
\switchtointerlinespace [\dots, \dots]
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\verb|\switchtointerlinespace [...^*]|
* NAME
\symbolreference [.*.]
* REFERENCE
\symbol [...^1]
1 NAME
2 NAME
\verb|\symbol| \{ . \mathring{.} . \}
* NAME
\sym {.*.}
* TEXT
\synchronizeblank
\synchronizeindenting
\synchronizemarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 BESCHRIFTUNG
2 NUMMER
3 behalte
\verb|\synchronizeoutputstreams [...,^*...]|
* NAME
\synchronizestrut \{.\overset{*}{\ldots}\}
\synchronizewhitespace
\synonym [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{...^1\} \{...^2\}
1 FILE
2 TEXT
3 TEXT
```

```
\systemlogfirst \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{...\} \{...\}
1 FILE
2 TEXT
з техт
\systemsetups \{ . \overset{*}{\ldots} \}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\taggedctxcommand {.*.}
* BEFEHL
\taggedlabeltexts \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NAME
3 CONTENT
\taglabellanguage
\t \{...^*\}
* KEY
\tbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
```

```
\tbox {.*.}
* CONTENT
\label{eq:leitobjekt} $$ \text{$1,\dots,\frac{1}{2},\dots,\frac{1}{3}$ } $$
1 inherits: \stelleplatziegeteiltegleitobjekt
2 BEFEHL
3 CONTENT
\texttt{\ \ \ } \{ \underbrace{\phantom{a}}^{1}. \} \ \{ \underbrace{\phantom{a}}^{2}. \}
1 TEXT
2 TEXT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\verb|\testcolumn [...]| [...]|
1 NUMMER
2 DIMENSION
\testfeature {.*.}
* NUMMER
\verb|\testfeatureonce| {.}^*..|
* NUMMER
\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMMER
2 DIMENSION
\testtokens [.*.]
* NAME
\tex {.*.}
* CONTENT
```

```
\verb|\texdefinition {...}|
* NAME
\texsetup \{ . \overset{*}{\ldots} \}
* NAME
\textbackground {...}
* CONTENT
\textcitation [..,.. \stackrel{1}{=}..,..] [...]
1 referenz
             = REFERENCE
  alternative =
         = BEFEHL
= BEFEHL
   vor
   nach
          = BEFEHL
= BEFEHL
   links
   rechts
  inherits: \setupbtx
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
              = REFERENCE
   alternative =
   vor = BEFEHL
              = BEFEHL
   nach
           = BEFEHL
= BEFEHL
   links
   rechts
  inherits: \setupbtx
2 KEY = VALUE
\textcitation [.1] [.2]
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz
             = REFERENCE
   alternative =
        = BEFEHL
   vor
              = BEFEHL
   nach
              = BEFEHL
   links
   rechts
              = BEFEHL
  inherits: \setupbtx
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative =
   vor
              = BEFEHL
   nach
               = BEFEHL
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\textcite [.1] [.2]
2 REFERENCE
\textcontrolspace
```

\textflowcollector {.*.} * NAME
\textlinie [.1] {.2.} 1 oben mittig unten 2 TEXT
<pre>\textmath {.*.} * CONTENT</pre>
\textminus
\textormathchar {.*.} * NUMMER
\textplus
\textreferenz [,] {.2.} 1 REFERENCE 2 TEXT
\textvisiblespace
\tfrac {.1.} {.2.} 1 CONTENT 2 CONTENT
\thai
\thainumerals {.*.} * NUMMER
\thefirstcharacter {.*.} * TEXT
\thenormalizedbodyfontsize {.*.} * DIMENSION
\theremainingcharacters {.*.} * TEXT
\thickspace
\thinspace

```
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\thirdofsixarguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)} {.\(^6\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\thirdofthreearguments \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded { . . . } { . . } { . . . }
2 TEXT
3 TEXT
\thookleftarrow \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\thookrightarrow \{...^1\}
1 TEXT
2 TEXT
\threedigitrounding \{...^*.\}
* NUMMER
\tibetannumerals {.*.}
* NUMMER
\tief {.*.}
* CONTENT
```

```
\tief {.*.}
* CONTENT
\tightlayer [.*.]
* NAME
\tiho [.^{1}.] {.^{2}.} {.^{3}.}
1 links rechts
2 CONTENT
3 CONTENT
\tilde {.*.}
* CHARACTER
\tinyfont
\tippedatei \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 inherits: \stelletippenein
\tippen [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \stelletipein
2 CONTENT
\tippen [..,..^{\frac{1}{2}}..,..] <<..^2.>>
1 inherits: \stelletipein
2 ANGLES
\tippen [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelletipein
2 CONTENT
\tippen [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \stelletipein
2 ANGLES
\tippepuffer [\dots, 1] [\dots, \dots]
1 BUFFER
2 inherits: \stelletippenein
\tippenpuffer [..,..^*=..,..]
* inherits: \stelletippenein
\tip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelletipein
2 CONTENT
```

```
\tip [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \stelletipein
2 ANGLES
\title [\ldots, 1, \ldots] {\cdots^2.}
1 REFERENCE
2 TEXT
\tLeftarrow \{.1.\}
1 TEXT
2 TEXT
\tLeftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\tlap {.*.}
* CONTENT
\tleftarrow \{...^1\}
1 TEXT
2 TEXT
\tleftharpoondown \{.1.2\}
1 TEXT
2 TEXT
\tleftharpoonup \{ ...^1 ... \}
1 TEXT
2 TEXT
\tleftrightarrow \{...\}
1 TEXT
2 TEXT
\tleftrightharpoons \{...\}
1 TEXT
2 TEXT
\tmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tochar { . * . }
* NAME
```

```
\tolinenote [...^*]
* REFERENCE
\tooltip [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{\dots}} {.\stackrel{3}{\dots}}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.^{1}.] {.^{2}.} {.^{3}.}
1 links mittig rechts
2 TEXT
3 TEXT
\tooltip [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.^1.] {.^2.} {.^3.}
1 links mittig rechts
2 TEXT
3 TEXT
\topbox {.*.}
* CONTENT
\topleftbox \{.\overset{*}{\ldots}\}
* CONTENT
\toplinebox \{.\overset{*}{\ldots}\}
* CONTENT
\toprightbox {...}
* CONTENT
\verb|\topskippedbox {...}^*|
* CONTENT
\tRightarrow \{...^1\}
1 TEXT
2 TEXT
\tracecatcodetables
\verb|\tracedfontname| {..}^*.}
* FONT
\ttraceoutputroutines
```

```
\tracepositions
\transparencycomponents \{...^*\}
* COLOR
\transparent [.^1.] {.^2.}
1 COLOR
2 CONTENT
\trel {.1.} {.2.}
1 TEXT
2 TEXT
\verb|\trightarrow| {...} | {...} |
1 TEXT
2 TEXT
\trightharpoondown \{...^1\}
1 TEXT
2 TEXT
\trightharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\trightleftharpoons \{...\}
1 TEXT
2 TEXT
\trightoverleftarrow \{...^1\}
1 TEXT
2 TEXT
\triplebond
\truefilename \{.\overset{*}{\ldots}\}
* FILE
\truefontname \{ . \overset{*}{.} . \}
* FONT
\ttraggedright
\ttriplerel \{...^1\}
1 TEXT
2 TEXT
```

```
\ttwoheadleftarrow \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\twodigitrounding \{...^*.\}
* NUMMER
\tx
\txt .*. \\
* TEXT
\txt {.1.} [...,2...]
1 TEXT
2 REFERENCE
\txx
\typedefinedbuffer [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}
1 BUFFER
2 inherits: \stelletippenein
\typeface
\typescriptone
\verb|\typescriptprefix {...^*.}|
 * NAME
\typescriptthree
\typescripttwo
\typesetbuffer [.^{1}.] [..,.^{2}..,..]
1 * BUFFER
2 inherits: \setupexternalfigure
\typesetfile [...] [...] [...,..]
1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
```

```
\uconvertnumber \{ ...^1 ... \}
1 inherits: \konvertierezahl
2 NUMMER
\ueber [.*.]
* REFERENCE
\ueberschrifttext {.*.}
* KEY
\uebersetzten [..,..^*=..,..]
* SPRACHE = TEXT
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\umgebung [.*.]
* FILE
\lambda = \lambda 
* FILE
\umrahmt [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\framed [..,..=^{1}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\unbekant
\verb|\undefinevalue {...}^*|
* NAME
\undepthed \{...^*.\}
* CONTENT
\underbar \{.\overset{*}{\dots}\}
* CONTENT
\underbars {.*.}
* CONTENT
```

```
\underbartext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\verb|\underbracket| {. \dot{.} .}|
* TEXT
\underbrackettext \{...\}
1 TEXT
2 TEXT
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot {.*.}
* CONTENT
\underdots \{.\overset{*}{\ldots}\}
* CONTENT
\underleftarrow {.*.}
* TEXT
\verb|\underleftharpoondown {.*.}|
* TEXT
\verb|\underleftharpoonup {.*.}|
* TEXT
\verb|\underleftrightarrow| {...}^*|
* TEXT
\underparent \{...^*\}
* TEXT
\underparenttext \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
```

```
\underrandom \{.\overset{*}{\dots}\}
* CONTENT
\verb| `underrandoms {...}"|
* CONTENT
\verb|\underrightarrow| {. . . }
* TEXT
\verb|\underrightharpoondown {...}|
* TEXT
\underrightharpoonup \{...^*\}
* TEXT
\underset { . . . } { . . . }
1 TEXT
2 TEXT
\verb|\understrike| {. \dot{.} .}|
* CONTENT
\understrikes \{ . \overset{*}{.} . \}
* CONTENT
* TEXT
\verb|\undertwoheadrightarrow| {.*.}|
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\ldots^2\ldots}
1 inherits: \stelleumrahmtein
2 CONTENT
\unhhbox ... \with {...}
1 CSNAME NUMMER
2 BEFEHL
\verb|\unihex {...}|
* NUMMER
```

```
\uniqueMPgraphic \{...\} \{...,..=2...
1 NAME
2 KEY = VALUE
\uniqueMPpagegraphic \{...\} \{..,..=2..,..\}
1 NAME
2 KEY = VALUE
\unit {.*.}
* CONTENT
\unitlanguage
\unittext {.*.}
\einheit \{.\overset{*}{\ldots}\}
* CONTENT
\unprotect ... \protect
\unprotected .*. \par
* CONTENT
\unregisterhyphenationpattern [.^{1}.] [.^{2}.]
1 SPRACHE
2 TEXT
1 CSNAME
2 TEXT
\unspaceargument ... \to \.2..
1 TEXT
2 CSNAME
\unspaced \{.\overset{*}{\dots}\}
* TEXT
\unspacestring ... \to \.2..
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \setminus...^2.
1 TEXT
2 CSNAME
```

```
\untexcommand \{...\} \to \.\.2...
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{.}.\}
* TEXT
\uppercasestring ...^1. \to \.2...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\url [.*.]
* NAME
\usealignparameter \setminus.*..
* CSNAME
\uberright \ \useblankparameter \.\^*..
* CSNAME
\usebodyfont [...,*...]
* inherits: \stellefliesstextein
\uberrule \ube
* CSNAME
\usebtxdataset \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 FILE
3 specification = NAME
\usebtxdefinitions [...^*]
* FILE
```

```
\usecolors [.*.]
* FILE
\verb|\usecomponent|[...^*.]|
* FILE
\verb|\usedummycolorparameter {.*.}|
* KEY
\usedummystyleandcolor \{...^1, \}
2 KEY
\verb|\usedummystyleparameter {...}|
* KEY
\useenvironment [...^*]
* FILE
\useexternalrendering [.1] [.2] [.3] [.4]
1 NAME
2 NAME
3 FILE
4 auto embed
\usefigurebase [.*.]
 * zuruecksetzten FILE
\usefile \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 FILE
3 TEXT
\uberright \uberrigh
 * CSNAME
\useindentingparameter \setminus.*..
* CSNAME
\useindentnextparameter \setminus.*..
 * CSNAME
 \useinterlinespaceparameter \setminus.*..
 * CSNAME
 \uberright \ \uselanguageparameter \t \ \...
 * CSNAME
```

```
\verb|\useluamodule [...^*]|
* FILE
\undergoons \useMPenvironmentbuffer [.*.]
* NAME
\useMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun \{ ... \}
1 NAME
2 NUMMER
\useMPvariables [...^1] [..., ...]
1 NAME
2 KEY
\verb|\usemathstyleparameter | `.".
* CSNAME
\useproduct [.*.]
* FILE
\verb|\useprofile| parameter \verb|\|^*...
* CSNAME
\useproject [.*.]
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
\userpagenumber
\usesetupsparameter \time.
* CSNAME
\verb|\usestaticMPfigure [..,.. \stackrel{\scriptscriptstyle \perp}{=} ..,..] [.\overset{\scriptscriptstyle 2}{\cdot}.]
1 inherits: \setupscale
2 NAME
\verb|\usesubpath| [\dots, *]|
* FILE
```

```
\usetexmodule [.1] [...2,...] [..,.3 ....]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [.1] [.2] [.3]
1 serif sans mono math handwriting calligraphy casual alles
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [.\overset{*}{.}.]
* zuruecksetzten FILE
\usezipfile [.1] [.2]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper \{ . \overset{*}{.} . \}
* TEXT
\utilityregisterlength
\verb|\VerboseNumber {...}||
* NUMMER
\vboxreference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim {.*.}
* CONTENT
\verbatimstring \{...^*.\}
* CONTENT
\label{eq:continuous_continuous_continuous} $$\operatorname{verbergebloecke} \ [\dots, 1, \dots] \ [\dots, 2, \dots]$
1 NAME
2 + -
```

```
\verbosenumber \{...^*\}
* NUMMER
\verb|\vergleichefarbengruppe [...^*]|
* NAME
\vergleichepalette [.*.]
* NAME
\version [.*.]
* konzept datei temporaer endfassung NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verwendebloecke [..., ...] [..., ...] [..., ...]
1 NAME
2 + -
3 kriterium = text ABSCHNITT
\verb|\verwendeexteresdokument|[...^1] [...^2] [...^3]
1 NAME
2 FILE
\verwendeexterneabbildung \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & . & . & 4 \end{bmatrix}
1 NAME
2 FILE
4 inherits: \setupexternalfigure
\verwendeexternestonstueck [...] [...]
2 FILE
\verb|\verwendeJSscript|[...]|[...,^2,...]|
1 FILE
2 NAME
\verwendemodul [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
```

```
\verwendesymbole [....]
* FILE
\label{eq:verwendeurl} $\operatorname{\tt Verwendeurl} \ [.\stackrel{\scriptscriptstyle 1}{\ldots}] \ [.\stackrel{\scriptscriptstyle 2}{\ldots}] \ [.\stackrel{\scriptscriptstyle 3}{\ldots}] \ [.\stackrel{\scriptscriptstyle 4}{\ldots}]
1 NAME
2 URL
3 FILE
4 TEXT
\verwendeurl \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 URL
3 FILE
4 TEXT
\veryraggedcenter
\verb|\veryraggedleft|
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [...]
* NUMMER
\volleswort \{.\overset{*}{.}.\}
* NAME
\von [.*.]
* REFERENCE
\vphantom \{...^*\}
* CONTENT
\vpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\verb|\vsmash| \{ \, . \, \overset{*}{\ldots} \, \}
* CONTENT
```

```
\vsmashbox ...
* CSNAME NUMMER
\vsmashed \{...^*.\}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
* einstellung selbeseite max zwinge enable sperren keinweiss zurueck overlay immer weak strong default vor zwischen
   nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe standard NUMMER*klein
   NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe
   NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\label{eq:widthSpanningText} $$ \WidthSpanningText $\{...\} $$ $\{...\} $$ $\{...\} $$
1 TEXT
2 DIMENSION
3 FONT
\WOCHENTAG { . * . }
* NUMMER
\WOERTER {.*.}
* TEXT
\WORT {.*.}
* TEXT
\Woerter {.*.}
* TEXT
\Wort {.*.}
* TEXT
\label{eq:local_section} $$ \widetilde{\ } [\ldots, 1] \ [\ldots, 2] \ [\ldots, 3] \ [\ldots, 3] ... $$
1 NAME
3 kriterium = text ABSCHNITT
\wdofstring {.*.}
* TEXT
\wechselezumfliesstext [...,*...]
* inherits: \stellefliesstextein
\widthofstring {.*.}
* TEXT
```

```
\widthspanningtext \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\verb|\withoutpt| \{ . \overset{*}{.} . \}
* DIMENSION
\verb|\wochentag| \{ . \overset{*}{\ldots} \}
* NUMMER
\word {.*.}
* TEXT
\words {.*.}
* TEXT
\wordtonumber \{...^1.\} \{...^2.\}
1 eins zwei drei vier fuenf
2 TEXT
\wortrechts [.1] \{.2\}
1 rechts DIMENSION
2 CONTENT
\writedatatolist [...^1] [...,...^2....] [...,...^3.....]
2 inherits: \stellelisteein
3 KEY = VALUE
\writestatus \{.1.\}
1 TEXT
2 TEXT
\XETEX
\XeTeX
\xdef converted argument \xspace 1... \x
1 CSNAME
2 TEXT
\texttt{\xequal } \{ \begin{array}{c} 1 \\ 1 \\ \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \\ \end{array} \}
1 TEXT
2 TEXT
```

```
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xhookleftarrow \{...\}
1 TEXT
2 TEXT
\xhookrightarrow \{...^1.\}
1 TEXT
2 TEXT
\xspace \xLeftarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\verb|\xLeftrightarrow| {...}^1.} \ {...}^2.
1 TEXT
2 TEXT
\xleftarrow {.1.} {.2.}
1 TEXT
2 TEXT
\verb|\xleftharpoondown {...} | {...} | {...} |
1 TEXT
2 TEXT
\label{eq:local_local_local_local_local_local} $$ \x efthampoonup $\{...^1, \}$ $$ $\{...^2, \}$ $$
2 TEXT
\verb|\xleftrightarrow| {...}^1.} \ {...}^2.
1 TEXT
2 TEXT
\xleftrightharpoons \{...\}
1 TEXT
2 TEXT
\xmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xm| addindex {...}^*|
* NODE
```

```
\label{eq:lambda} $$ \mathbf{1}^1 : \mathbf{1}^2 : \mathbf{1}^3 
  1 NAME
  2 SETUP
3 SETUP
\verb|\xmlaftersetup {...}| {...}|
  1 SETUP
  2 SETUP
  \mathbf{xmlall}\ \{\ldots^1.\}\ \{\ldots^2.\}
  1 NODE
  2 LPATH
  \verb|\xmlappenddocumentsetup {...}| {...}|
  1 NAME
  2 SETUP
  \mbox{xmlappendsetup } \{...^*\}
  * SETUP
  \verb|\xmlapplyselectors {.*.}|
  * NODE
  \xmlatt {.1.} {.2.}
  1 NODE
  2 NAME
  \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
  1 NODE
  2 NAME
  3 TEXT
\xmlattribute \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
  1 NODE
  2 LPATH
  3 NAME
1 NODE
  2 LPATH
  3 NAME
  4 TEXT
  \mbox{\em xmlbadinclusions } \{ \hdots \hdo
    * NODE
```

```
\xmlbeforedocumentsetup \{ ... \} \{ ... \} \{ ... \}
 1 NAME
 2 SETUP
3 SETUP
 \xmlbeforesetup \{ ...^1 ... \}
 1 SETUP
 2 SETUP
 \verb|\xmlchainatt| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
 1 NODE
 2 NAME
 \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
 2 NAME
 3 TEXT
 \mbox{\colored} \xmlchecknamespace \{ \hdots \hd
 1 NODE
 2 NAME
\xmlcommand \{ ... \} \{ ... \} \{ ... \}
 2 LPATH
 3 XMLSETUP
 \xmlconcat \{...^1, \} \{...^2, \} \{...^3, \}
 1 NODE
2 LPATH
 3 TEXT
 \xmlconcatrange \{...\} \{...\} \{...\} \{...\}
 1 NODE
 2 LPATH
 3 TEXT
 4 FIRST
 5 LAST
 \xmlcontext \{...^1\} \{...^2\}
 1 NODE
 2 LPATH
 \xmlcount {.*.}
  * NODE
```

```
\verb|\xmldefaulttotext {.*.}|
 * NODE
 \mbox{\em xmldirectives } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{subarra
 * NODE
 \verb|\xmldirectivesafter {...^*}|
 * NODE
 \xmldirectivesbefore {.*.}
 * NODE
 \xspace \xmldisplayverbatim \{...^*.\}
 * NODE
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
 2 LPATH
 3 TRUE
 \label{eq:local_continuous_local_continuous_local} $$ \mbox{ $1$...} $$ {...} $$ {...} $$ {...} $$
 1 NODE
2 LPATH
 3 TRUE
 4 FALSE
\label{eq:local_continuity} $$ \mathbf{1}^1 \cdot \mathbf{1}^1 \cdot \mathbf{1}^2 \cdot \mathbf{1}^3 \cdot \mathbf{1}^4 \cdot \mathbf{1}^4 .
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
\verb|\xmldoifelseselfempty {...}| {...}| {...}| {...}|
 1 NODE
 2 TRUE
 3 FALSE
\label{localization} $$ \mathbf{1}_{1} \in \mathbf{1}_{2} \in \mathbf{1}_{3} \in \mathbf{1}_{3} \in \mathbf{1}_{4} .
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
```

```
\xmldoifelsevalue \{...\} \{...\} \{...\}
1 CATEGORY
2 NAME
3 TRUE
4 FALSE
\xmldoifnot \{...^1, \{...^2, \{...^3, \}
1 NODE
2 LPATH
3 TRUE
\xmldoifnotselfempty \{...\}
1 NODE
2 TRUE
\verb|\xmldoifnottext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NODE
2 LPATH
3 TRUE
\xmldoifselfempty \{...^1.\}
1 NODE
2 TRUE
\verb|\xmldoiftext| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NODE
2 LPATH
3 TRUE
\xmlelement {.1.} {.2.}
1 NODE
2 NUMMER
\xmlfilter \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\mathbf{xmlflush} \{...^*.\}
* NODE
\xmlflushcontext {.*.}
* NODE
```

```
\xmlflushdocumentsetups \{ . \stackrel{\scriptscriptstyle 1}{\dots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\dots} \}
1 NAME
2 SETUP
\mbox{xmlflushlinewise } \{...\}
* NODE
\xmlflushpure \{...^*.\}
* NODE
\verb|\xmlflushspacewise {...}^*|
* NODE
\xmlflushtext {.*.}
* NODE
\xmlinclude \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \{ \begin{array}{c} 1 \\ \cdot \end{array} \}
1 NODE
2 LPATH
3 NAME
\verb|\xmlinclusion {...}|
* NODE
\xmlinclusions \{...^*\}
* NODE
\xmlinfo \{.\overset{*}{\ldots}\}
* NODE
\mbox{xmlinjector } \{.\mbox{...}\}
* NAME
\verb|\xmlinlineverbatim {.*.}|
* NODE
\xmlinstalldirective \{...\}
1 NAME
2 CSNAME
\xmllast \{...^1, \}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
```

```
\label{eq:local_local_local_local_local} $$ \xmlloadbuffer $\{.\overset{1}{\dots}\}$ $\{.\overset{2}{\dots}\}$ $$
1 BUFFER
2 NAME
3 XMLSETUP
\label{eq:local_local_local} $$ \xmlloaddata {...} {...} {...} {...}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em `xmlloaddirectives } \{.\ensuremath{\ensuremath{^{*}}}.\}
* FILE
\label{eq:loadfile} $$ \xmlloadfile $\{.^1.\} $\{.^2.\} $\{.^3.\}$ 
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...\} \{...\}
2 FILE
3 XMLSETUP
\xmlmain {.*.}
* NAME
\xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
1 CATEGORY
2 NAME
3 TEXT
\verb|\xmlname {...}|
* NODE
\mbox{xmlnamespace } \{.\mbox{`.'}\}
* NODE
\xmlnonspace \{...\} \{...\}
1 NODE
2 LPATH
\verb|\xmlpath {...}^*|
* NODE
\mbox{xmlpos } \{ \dots^* \}
* NODE
```

```
\xmlposition \{...\} \{...\}
1 NODE
2 LPATH
3 NUMMER
\verb|\xmlprependdocumentsetup {.$\overset{1}{\ldots}$} {\{...}^2}
2 SETUP
\mbox{\em xmlprependsetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
* SETUP
\xmlprettyprint \{...^1\}
1 NODE
2 NAME
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{...\} \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
* NODE
\xmlrefatt \{...^1\} \{...^2\}
1 NODE
2 NAME
\verb|\xm| registered document setups {...} {...} {...}
1 NAME
2 SETUP
\verb|\xmlregisteredsetups||
```

```
\xmlregisterns \{...^1, \}
1 NAME
2 URL
\label{eq:local_local_local_local_local_local} $$ \xmlremapname { . \ . \ } { . . . } { . . . } { . . . } { . . . } $$
1 NODE
2 LPATH
3 NAME
4 NAME
\label{eq:local_local_local_local_local} $$ \mbox{lmlremapnamespace } \{ \hdots \hdot
1 NODE
2 NAME
3 NAME
\mbox{\em xmlremovedocumentsetup } \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 SETUP
\verb|\xm| lremove setup {...}^*.}
 * SETUP
\mbox{\em xmlresetdocumentsetups } \{\dots^*\}
* NAME
\xmlresetinjectors
\mbox{\em xmlresetsetups } \{\hdots^*.\hdots
* NAME
\xmlsave \{...^1.\} \{...^2.\}
1 NODE
2 FILE
\xmlsetentity \{...^1\} \{...^2\}
1 NAME
2 TEXT
\xmlsetfunction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
 * NAME
```

```
\label{eq:local_continuity} $$ \xmlsetsetup {...}^1 {...} {...}^2 {...} $$
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{...^1.\} \{...^2.\}
1 NODE
2 SETUP
\verb|\xmlshow {...}|
* NODE
\xmlsnippet \{...^1.\} \{...^2.\}
1 NODE
2 NUMMER
\xmlstrip { . . . } { . . . }
1 NODE
2 LPATH
\xmlstripnolines \{...^1\}
1 NODE
2 LPATH
\verb|\xmlstripped {...}| {...}|
1 NODE
2 LPATH
\xmlstrippednolines \{ ... \}
1 NODE
2 LPATH
\mbox{xmltag } \{...^*.\}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
```

```
\verb|\xmltobufferverbose| {...} | {...} | {...} |
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^1, \} \{...^2, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xim XRightarrow {...}^1 {...}
2 TEXT
\xrel {.1.} {.2.}
1 TEXT
2 TEXT
\xrightarrow \{...^1\}
1 TEXT
2 TEXT
\xrightharpoondown \{...^1\}
1 TEXT
2 TEXT
\verb|\xrightharpoonup| \{ . . . \} \ \{ . . . \}
1 TEXT
2 TEXT
\xrightleftharpoons \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\verb|\xrightoverleftarrow| {...}^1 {...} {...}
1 TEXT
2 TEXT
```

```
\xsplitstring \setminus 1^{1} ... \{1.1^{2} ... \}
1 CSNAME
2 TEXT
\xtriplerel \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\t xtwo headleft arrow { . } ^1. } { . } { . } 
1 TEXT
2 TEXT
\t xtwo head right arrow {...} {...}
1 TEXT
2 TEXT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xypos \{...^*\}
* NAME
\Ziffern {.*.}
* NUMMER
\zeigedruck [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 inherits: \stellepapierformatein
2 inherits: \stellepapierformatein
3 inherits: \stellelayoutein
\zeigeeinstellungen [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\zeigefarbe [.*.]
* COLOR
\zeigefarbengruppe [...] [..., ...]
2 horizontal vertikal nummer wert name
\zeigefliesstext [...,*...]
* inherits: \stellefliesstextein
\verb|\zeigefliesstextumgebung [...,*...]|
* inherits: \stellefliesstextein
```

```
\zeigegitter [...,*...]
* zuruecksetzten unten oben kein alles zeilen rahmen nonumber rechts links aussen spalten
\forall zeigelayout [..., ...]
* pt bp cm mm dd cc pc nd nc sp in
\zeigepalette [...^1] [..., ...]
1 NAME
2 horizontal vertikal nummer wert name
\zeigerahmen [\ldots, 1] [\ldots, 2]
1 oben kopfzeile text fusszeile unten
2 linkekante linkerrand text rechterrand rechterkante
\zeigestruts
\zeigeumbruch [.*.]
* umbruch alles boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   simplevtop user math italic origin zuruecksetzten
\zentriert \{ . . . \}
* CONTENT
\ziffern {.*.}
* NUMMER
\zitat {.*.}
* CONTENT
\zitieren {.*.}
* CONTENT
\zu {...} [.2.]
1 CONTENT
2 REFERENCE
\zurbox {...} [...]
1 CONTENT
2 REFERENCE
\zurseite {.1.} [.2.]
1 TEXT
2 REFERENCE
```

