

## ConTeXt commands

en / english September 15, 2016

```
\AfterPar {.*.}
* COMMAND
\verb|\Alphabetic numerals {.*.}|
* NUMBER
\AMSTEX
\AmSTeX
\And
\abbreviation \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} { \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} }
1 NAME
2 TEXT
3 CONTENT
\verb|\abjadnaivenumerals {.}^*.}
* NUMBER
\abjadnodotnumerals {.*.}
* NUMBER
\abjadnumerals {.*.}
* NUMBER
\about [.*.]
* REFERENCE
\activatespacehandler \{...^*.\}
* on off yes fixed
\acute {.*.}
* CHARACTER
\adaptcollector [.1] [...,..=2...]
1 NAME
2 inherits: \setupcollector
\adaptfontfeature [...^1] [...,..^2=...]
1 NAME
2 inherits: \definefontfeature
\adaptlayout [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMBER
2 height = max DIMENSION
lines = NUMBER
```

```
\adaptpapersize [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 inherits: \setuppapersize
2 inherits: \setuppapersize
\addfeature [.*.]
* NAME
\addfeature \{...^*.\}
* NAME
\addtocommalist \{...\} \...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\alignbottom
\aligned [\ldots, 1, \ldots] {\dots\dots\dots}
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\} \{...\}
3 CONTENT
```

```
\alignmentcharacter
\allinputpaths
\alphabeticnumerals \{...^*.\}
* NUMBER
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
   before = COMMAND
   after
                = COMMAND
   left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
   belone
after = CUMPLAN-
left = COMMAND
-ight = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\alwayscitation [.1] [.2]
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
           = COMMAND
= COMMAND
   left
   right
                = COMMAND
   inherits: \setupbtx
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference
                = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [...^1] [...^2]
2 REFERENCE
\ampersand
```

```
\anchor [.\frac{1}{1}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{1}}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \setupframed
4 CONTENT
\appendetoks ... \to \...
1 COMMAND
2 CSNAME
\appendgvalue \{...^1.\} \{...^2.\}
1 NAME
2 COMMAND
\appendtocommalist \{.\overset{1}{\ldots}\} \\overset{2}{\ldots}
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 COMMAND
2 CSNAME
\appendtoksonce ... \to \...
1 COMMAND
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 COMMAND
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{ ... \}
1 NAME
2 CONTENT
1 CSNAME
2 TEXT
```

```
\verb|\applytofirstcharacter | \cdot .^1 . . . { \cdot .^2 \cdot .} |
1 CSNAME
2 TEXT
 1 CSNAME
2 TEXT
 \applytosplitstringcharspaced \setminus ... \{...^2.
 1 CSNAME
2 TEXT
\verb|\applytosplitstringline| \verb|\.^1... {.^2.}|
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1...| \{...^2.\}
 1 CSNAME
2 TEXT
\verb|\applytosplitstringword | .1. {.2.}|
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced | `.`. { . `. }
 1 CSNAME
2 TEXT
\applytowords \.\dots\.\dots\.\lambda\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dot
1 CSNAME
2 TEXT
\verb|\arabicdecimals {...}|
 * NUMBER
\verb|\arabicexnumerals| \{ . \overset{*}{\ldots} \}
 * NUMBER
 \arabicnumerals \{...^*\}
 * NUMBER
\arg {.*.}
 * CONTENT
\asciistr \{...^*\}
 * CONTENT
```

```
\assignalfadimension \{.1.\} \\\.^2\.\ \{.1.\} \\\\.^5\.\}
1 small medium big none DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assigndimen \.\^1...\ \{...\}
1 CSNAME
2 DIMENSION
\assigndimension \{ ...^1 \} \setminus ... \{ ...^3 \} \{ ...^4 \} \{ ...^5 \}
1 [-+]small [-+]medium [-+]big none DIMENSION
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 COMMAND
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 LANGUAGE = TEXT
2 CSNAME
\assignvalue \{ ... \} \ ... \ \{ ... \} \ \{ ... \} \ \{ ... \} 
1 small medium big TEXT
2 CSNAME
3 COMMAND
4 COMMAND
5 COMMAND
\assignwidth \{...^1\} \... \{...^3\} \{...^4\}
1 fit broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\assumelongusagecs \setminus ... \cdot \{...\}
1 CSNAME
2 CONTENT
\astype {.*.}
* CONTENT
```

```
\at {.1.} {.2.} [.3.]
1 TEXT
2 TEXT
3 REFERENCE
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atpage [.*.]
* REFERENCE
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\attachment [.1] [..,.2]...]
1 NAME
2 inherits: \setupattachment
\attachment [...^1] [...,..^2]
1 NAME
2 inherits: \setupattachment
\autocap {.*.}
* TEXT
\autodirhbox ... {...}
1 TEXT
2 CONTENT
\autodirvbox ... {...}
1 TEXT
2 CONTENT
\autodirvtop .. \{...
1 TEXT
2 CONTENT
\autoinsertnextspace
\automathematics \{.\overset{*}{\dots}\}
* CONTENT
```

\autosetups {,*}  * NAME
\autostarttext \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {.*.}  * COMMAND
\Big .*.  * CHARACTER
\Bigg .*.  * CHARACTER
\Biggl .*.  * CHARACTER
\Biggm .*.  * CHARACTER
\Biggr .*.  * CHARACTER
\Bigl .*.  * CHARACTER
\Bigm .*.  * CHARACTER
\Bigr .*.  * CHARACTER
\background {.*.}  * CONTENT
\backgroundimage {.\darksign \cdot \

```
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMBER
2 DIMENSION
3 DIMENSION
4 COMMAND
\backgroundline [...^1] {...}
1 COLOR
2 CONTENT
\background \{ ...^* . \}
* CONTENT
\bar {.*.}
* CHARACTER
\bar {.*.}
* CONTENT
\basegrid [..,..*...]
* nx
           = NUMBER
           = NUMBER
   ny
           = NUMBER
   dx
           = NUMBER
   dу
   dy = NUMBER
factor = NUMBER
scale = NUMBER
  xstep = NUMBER
ystep = NUMBER
offset = DIMENSION
   xoffset = DIMENSION
   yoffset = DIMENSION
   align = middle
   unit
           = <u>cm</u> mm in pc pt bp
   style
          = COLOR
   color
\baselinebottom
\baselineleftbox \{...^*\}
* CONTENT
\baselinemiddlebox {.*.}
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbox {.*.}
* CONTENT
```

```
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\begin{cases} 
\beginhbox
\verb|\begin of shape box| \dots \verb|\end of shape box|
\beginvbox
\begstrut ... \endstrut
\big ...
* CHARACTER
\begin{tabular}{ll} \verb&bigbodyfont \\ \end{tabular}
\bigg ...
 * CHARACTER
\bigger
\biggl ...
 * CHARACTER
\biggm .*.
 * CHARACTER
\biggr .*.
* CHARACTER
\bigl ....
* CHARACTER
\bigm ...
* CHARACTER
\bigr ...
 * CHARACTER
```

```
\bigskip
\binom \{ ... \}
1 CONTENT
2 CONTENT
\bitmapimage [..,..^{\frac{1}{2}}..,..] \{...\}
1 color = rgb cmyk gray
width = DIMENSION
height = DIMENSION
   x = NUMBER
y = NUMBER
2 NUMBER
\blackrule [..,..*...]
* inherits: \setupblackrules
\blackrules [..,..*...]
* inherits: \setupblackrules
\blank [...,*...]
* inherits: \vspacing
\blap {.*.}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockquote \{ . \overset{*}{.} . \}
* CONTENT
\bodyfontenvironmentlist
\verb|\bodyfontsize|
\bold
\boldface
\bolditalic
\boldslanted
```

```
\bookmark [.^1.] {.^2.}
1 SECTION LIST
2 TEXT
\booleanmodevalue \{...^*\}
* NAME
\bottombox \{...^*\}
* CONTENT
\bottomleftbox \{...^*\}
* CONTENT
\bottomrightbox \{...^*\}
* CONTENT
\boxcursor
\boxmarker \{ ... \} \{ ... \}
1 NAME
2 NUMBER
\boxofsize \.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\do
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [\ldots, 1, \ldots] \setminus [2, \ldots]^2
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
* NAME
\breve {.*.}
* CHARACTER
\bTABLE [..,..*...] ... \eTABLE
* inherits: \setupTABLE
\verb|\bTABLEbody [..,..*=..,..] ... \verb|\eTABLEbody||
* inherits: \setupTABLE
\bTABLEfoot [..,..*.... \eTABLEfoot
* inherits: \setupTABLE
```

```
\bTABLEhead [..,..*.... \eTABLEhead
* inherits: \setupTABLE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABLE
\bTC [..,..*...] ... \eTC
* inherits: \bTD
\bTD [..,..<sup>*</sup>..,..] ... \eTD
          = NUMBER
          = NUMBER
  ny
         = NUMBER
   nc
         = NUMBER
  nr
        = NUMBER
= NUMBER
  action = REFERENCE
  inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..<sup>*</sup>=..,..] ... \eTH
* inherits: \bTD
\bTN [..,..*=..,..] ... \eTN
* inherits: \bTD
\bTR [..,..*...] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..<sup>*</sup>..,..] ... \eTX
* inherits: \bTD
\bTY [..,..*...] ... \eTY
* inherits: \setupTABLE
\bthiddencitation [.*.]
* REFERENCE
\btxabbreviatedjournal \{...^*\}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
```

```
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [.^{2}.]
              = REFERENCE
1 reference
   alternative =
              = COMMAND
   before
              = COMMAND
   after
              = COMMAND
   left
             = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference
             = REFERENCE
   alternative =
   before = COMMAND
              = COMMAND
   after
              = COMMAND
   left
           = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\btxalwayscitation [.1] [.2]
2 REFERENCE
\btxauthorfield {.*.}
* initials firstnames vons surnames juniors
\btxdetail \{...^*\}
\verb|\btxdirect {...}^*|
\btxdoif \{...\}
2 TRUE
\btxdoifcombiinlistelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
```

```
\btxdoifelsecombiinlist \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\btxdoifelsesameasprevious \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\btxdoifelsesameaspreviouschecked \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 always doublesided
3 TRUE
4 FALSE
\btxdoifelseuservariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 KEY
2 TRUE
\btxdoifnot \{...^1\}
2 TRUE
\btxdoifsameaspreviouscheckedelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 always doublesided
3 TRUE
4 FALSE
\btxdoifsameaspreviouselse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\btxdoifuservariableelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\btxexpandedjournal \{...^*.\}
* NAME
\btxfield \{ ...^* . \}
```

```
\btxfieldname {.*.}
\btxfieldtype \{ ... ^* . \}
\btxfirstofrange \{.\overset{*}{\ldots}\}
* volume pages
\btxflush {.*.}
\btxflushauthor [...^1] {...}
1 num normal normalshort inverted invertedshort
\btxflushauthorinverted \{...^*\}
\verb|\btxflushauthorinvertedshort {...}^*|
\verb|\btxflushauthorname| {.*.}|
\btxflushauthornormal \{...^*.\}
\verb|\btxflushauthornormalshort| \{.\overset{*}{\dots}\}
\btxflushsuffix
\verb|\btxfoundname {...}|
\btxfoundtype {.*.}
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
before = COMMAND
after = COMMAND
left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 REFERENCE
```

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
               = REFERENCE
1 reference
   alternative =
   before = COMMAND
               = COMMAND
   after
            = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 KEY = VALUE
\btxhybridcite [...] [...]
2 REFERENCE
\btxhybridcite \{...^*\}
* REFERENCE
\btxlabellanguage
\verb|\btxlabeltext {...}|
* KEY
\btxlistcitation [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] [\ldots^2]
1 reference = REFERENCE
   alternative =
   before
               = COMMAND
               = COMMAND
   after
               = COMMAND
   left
              = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
              = REFERENCE
   alternative =
               = COMMAND
   before
               = COMMAND
   after
   left
               = COMMAND
   right
              = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [...^1] [...^2]
2 REFERENCE
\verb|\btxloadjournalist[...]|
* FILE
\btxoneorrange \{...^1\} \{...^2\} \{...^3\}
1 volume pages
2 TRUE
3 FALSE
```

```
\btxremapauthor [...^1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup \{ . \overset{*}{.} . \}
* NAME
\btxsingularorplural \{...^1\} \{...^2\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...^1, \} \{...^2, \} \{...^3, \}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..\frac{1}{2}..,..] [.\frac{1}{2}..]
1 reference
                  = REFERENCE
   alternative =
   before
                = COMMAND
= COMMAND
    after
             = COMMAND
= COMMAND
    left
   right
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference
                 = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
            = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 KEY = VALUE
\btxtextcitation [...^1]
2 REFERENCE
\buildmathaccent \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{ ...^1 . \} \{ ...^2 . \}
1 CHARACTER
2 CHARACTER
```

```
\buildtextbottomcomma \{.\overset{*}{\ldots}\}
* CHARACTER
\buildtextbottomdot \{...^*\}
* CHARACTER
\buildtextcedilla \{...^*\}
* CHARACTER
\buildtextgrave \{...^*\}
* CHARACTER
\verb|\buildtextmacron {...}|
* CHARACTER
\buildtextognek \{...^*.\}
* CHARACTER
\button [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}...\)} [.\(\frac{3}{2}...\)]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\button [\ldots, \stackrel{1}{\ldots}, \ldots] {\button [\dots, \dots]^2 [\dots]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\but [.1.] .2. \\
1 REFERENCE
2 TEXT
\but [.1.] [..., ...]
1 REFERENCE
2 REFERENCE
\Caps { . . . }
* TEXT
\Character \{.\overset{*}{\ldots}\}
* NUMBER
\Characters {.*.}
* NUMBER
\CONTEXT
\ConTeXt
```

```
\Context
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\calligraphic
\c \{...\}
* TEXT
\catcodetablename
\cbox .1. {.2.}
1 TEXT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\centeredbox .. \{..\}
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline \{ . \stackrel{*}{\ldots} \}
* CONTENT
\cfrac [.^{1}.] {.^{2}.} {.^{3}.}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
```

```
\chapter [..., ...] {...}
1 REFERENCE
2 TEXT
\character {.*.}
* NUMBER
\characterkerning [.^{1}.] {.^{2}.}
1 NUMBER
2 TEXT
\characters {.*.}
* NUMBER
\chardescription \{.\overset{*}{\ldots}\}
* NUMBER
\charwidthlanguage
\check { . * . }
* CHARACTER
\checkcharacteralign {.*.}
* CONTENT
\checkedchar \{ \dots^1 \} \{ \dots^2 \}
1 NUMBER
2 CHARACTER
\checkedfiller {.*.}
* sym symbol rule width space NAME COMMAND
\checkedstrippedcsname \setminus.*..
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\checkinjector [.*.]
* NAME
\checknextindentation [...^*]
* yes no auto
\verb|\checknextinjector|[...^*]|
* NAME
```

```
\checkpage [...^1] [...,..^2=...]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\verb|\checkpreviousinjector [.*.]|
* NAME
\verb|\checksoundtrack {.*.}|
* NAME
\verb|\checktwopassdata| {.\overset{*}{\dots}}|
* NAME
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\chemicalbottext {.*.}
* TEXT
\verb|\chemicalmidtext| {. ".} |
* TEXT
\verb|\chemicalsymbol[...^*]|
* NAME
\chemicaltext \{.\overset{*}{\dots}\}
* TEXT
\verb|\chemicaltoptext| \{.\overset{*}{\dots}\}
* TEXT
\chineseallnumerals \{...^*\}
\chinesecapnumerals \{...^*\}
* NUMBER
```

```
\verb|\chinesenumerals {...}^*.}
* NUMBER
\citation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
   left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
left = COMMAND
right = COMMAND
   left
   inherits: \setupbtx
2 KEY = VALUE
\citation [.1] [.2]
2 REFERENCE
\citation \{ ...^* . \}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
   left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\cite [...] [.2.]
2 REFERENCE
\cite {.*.}
* REFERENCE
```

```
\clap {.*.}
* CONTENT
\classfont \{...^1\}
1 NAME
2 FONT
\verb|\cldcommand {.*.}|
* COMMAND
\cldcontext {.*.}
* COMMAND
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\cleftarrow { . 1 . } { . 2 . }
1 TEXT
2 TEXT
\clip [..,.. = ..,..] {...}
1 inherits: \setupclipping
2 CONTENT
\clonefield \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\collectedtext [..,..\stackrel{1}{=}..,..] [..,..\stackrel{2}{=}..,..] {.\stackrel{3}{.}.} {.\stackrel{4}{.}.}
1 inherits: \setupcollector
2 style =
    color = COLOR
    inherits: \setupframed
3 TEXT
4 CONTENT
\verb|\collectexpanded {...}^*.}|
* CONTENT
```

```
\color [.1] {.1.}
1 COLOR
2 CONTENT
\colorbar [...,*...]
* COLOR
\verb|\colorcomponents| \{ . \, \overset{*}{.} \, . \}
* COLOR
\colored [...^1] {...}
1 COLOR
2 CONTENT
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definecolor
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\colorvalue {.*.}
* COLOR
\column [...,*...]
* inherits: \columnbreak
\columnbreak [...,*...]
* NAME
\combinepages [...^1] [...,..^2]
2 alternative
                   = \underline{a} b c horizontal vertical
                   = NUMBER
                  = NUMBER
   nx
                  = NUMBER
   ny
   start
                  = NUMBER
   stop
                   = NUMBER
                  = DIMENSION
   distance
                  = COMMAND
   top
                  = COMMAND
   bottom
                  = COMMAND
   left
   right
                  = COMMAND
                  = COMMAND
   before
                  = COMMAND
   after
                  = COMMAND
   inbetween
   frame
                  = on off
   background
                  = foreground color NAME
   backgroundcolor = COLOR
\commalistelement
```

```
\commalistsentence [\ldots, 1] [\ldots, 2]
1 TEXT
2 TEXT
\commalistsize
\comment [.\frac{1}{1}] [..,..\frac{2}{2}..,..] {\frac{3}{1}}
1 TEXT
2 inherits: \setupcomment
\comment [.\frac{1}{1}] [..,..\frac{2}{2}..,..] {\frac{3}{1}}
2 inherits: \setupcomment
3 TEXT
\comparecolorgroup [.*.]
* NAME
\comparedimension \{ ...^1 ... \}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...^1\}
1 DIMENSION
2 DIMENSION
\comparepalet [.*.]
* NAME
\completebtxrendering [...^1] [...,..^{\frac{2}{2}}...]
1 NAME
2 inherits: \setupbtxrendering
\complete combined list [..,.. \stackrel{*}{=} ..,..]
* inherits: \setuplist
\completecontent [..,..^*=..,..]
* inherits: \setuplist
\completeindex [..,..^*=..,..]
* inherits: \setupregister
\completelist [.1, ...] [..., ... \stackrel{2}{=} ..., ...]
1 LIST
2 inherits: \setuplist
```

```
\completelistofabbreviations [..,..^*=..,..]
* inherits: \setupsynonyms
\completelistofchemicals [..,..^*=..,..]
* inherits: \setuplist
\completelistoffigures [..,..^*=..,..]
* inherits: \setuplist
\completelistoffloats [..,..^*=..,..]
* inherits: \setuplist
\verb|\complete list of graphics [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setuplist
\completelistofintermezzi [..,..^*=..,..]
* inherits: \setuplist
\completelistoflogos [..,..^*=..,..]
* inherits: \setupsorting
\completelistofpublications [...] [...,...^2....]
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,..^2=...]
1 SINGULAR
2 inherits: \setupsorting
\completelistofsorts [..,..^*=..,..]
* inherits: \setupsorting
\completelistofsynonyms [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SINGULAR
2 inherits: \setupsynonyms
\completelistofsynonyms [..,..^*=..,..]
* inherits: \setupsynonyms
\completelistoftables [..,..^*=..,..]
* inherits: \setuplist
\completepagenumber
\verb|\complete register [...] [...,..]|
1 NAME
2 inherits: \setupregister
```

\completeregister [,=]  * inherits: \setupregister
$\verb \complexorsimpleempty   \cdot  $ * CSNAME
\complexorsimpleempty {.*.}  * TEXT CSNAME
\complexorsimple \.* * CSNAME
\complexorsimple {.*.}  * TEXT CSNAME
\component [.*.] * FILE
\component .*.  * FILE
\composedcollector {.*.}  * NAME
\composedlayer {.*.} * NAME
\compresult
\com .*. \\ * TEXT
\constantdimen \.* * CSNAME
\constantdimenargument \.*  * CSNAME
\constantemptyargument \.* * CSNAME
\constantnumber \.*  * CSNAME
\constantnumberargument \.*  * CSNAME

```
\contentreference [\ldots, 1] [\ldots, \ldots] [\ldots, \ldots] [\ldots, \ldots]
1 REFERENCE
2 inherits: \setupframed
3 CONTENT
\continuednumber {.*.}
* NUMBER
\continueifinputfile {.*.}
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus ... \setminus to \setminus ...
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...]
1 NAME
2 inherits: \setupcounter
\converteddimen \{ . . . \} \{ . . . \}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupcounter
\convertmenth {.*.}
* NUMBER
\convertnumber \{.1.\}
1 empty default none month month:mnem character Character characters Characters a A Numbers word words Words n
         N romannumerals Romannumerals i I r R KK RK greek Greek g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
         thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
         arabicnumerals persiannumerals arabicecnumerals arabicdecimals persiandecimals koreannumerals koreannumerals
         koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
         {\tt slovenianNumerals\ spanishnumerals\ spanishNumerals\ mathgreek\ set} {\tt Ll0\ set} {\tt Ll1\ set} {\tt Ll2\ set} {\tt Ll3\ continued\ NAME\ slovenianNumerals\ spanishnumerals\ sp
2 NUMBER
\convertvalue ... \to \.2...
1 NAME
2 CSNAME
\convertvboxtohbox
```

```
\copybtxlabeltext [.^{1}.] [..,..^{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copyfield [...^1] [...^2]
1 NAME
2 NAME
\verb|\copyheadtext|[...]|[...,... = ...,..]|
1 LANGUAGE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copylabeltext [.^{1}.] [..,.^{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copymathlabeltext [...^1] [...,..^2=..,..]
1 LANGUAGE
2 KEY = KEY
\copyoperatortext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copypages [.\frac{1}{.}] [..,..\frac{2}{-}..,..] [..,..\frac{3}{-}..,..]
1 FILE
2 marking = on off
   offset = DIMENSION
            = NUMBER
3 inherits: \setupexternalfigure
\copyparameters [...^1] [...^2] [...,...]
1 TEXT
2 TEXT
3 KEY
\copyposition \{...^1\} \{...^2\}
1 NAME
2 NAME
\verb|\copyprefixtext[...]|[...,...]|
1 LANGUAGE
2 KEY = KEY
```

```
\copytaglabeltext [...^1] [...,...^2]
1 LANGUAGE
2 KEY = KEY
\copyunittext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\correctwhitespace \{...^*\}
* CONTENT
\countersubs [...^1] [...^2]
1 NAME
2 NUMBER
\counttoken ... \in ... \to \...
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\verb|\cramped {...}|
* CONTENT
\crampedclap \{...^*.\}
* CONTENT
\crampedllap \{...^*\}
* CONTENT
\crampedrlap \{...^*\}
* CONTENT
\crightarrow \{...^1\}
1 TEXT
2 TEXT
\crightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\ctop . 1. \{. 2. \}
1 TEXT
2 CONTENT
```

\ctxcommand {.*.}  * COMMAND
\ctxdirectcommand {.*.}  * COMMAND
\ctxdirectlua {.*.}  * COMMAND
\ctxfunction {.*.}  * NAME
\ctxfunctiondefinition
\ctxfunction
\ctxlatecommand {.*.}  * COMMAND
\ctxlatelua {.*.}  * COMMAND
\ctxloadluafile {.*.}  * FILE
\ctxlua {.*.} * COMMAND
\ctxluabuffer [.*.]  * BUFFER
\ctxluacode {.*.}  * COMMAND
\ctxreport {.*.}  * COMMAND
\ctxsprint {.*.}  * COMMAND
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable {.*.}  * KEY
\currentcommalistitem

\currentcomponent
\currentdate [,*]  * yes moth day weekday y yy Y m mm M d dd D w W space \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
\currentenvironment
\currentfeaturetest
\currentheadnumber
\currentinterface
\currentlabel [,] {.2.}  1 REFERENCE 2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext {.*.}  * TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\currentlistentryreferenceattribute {.*.}  * number text pagenumber all
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\currentmoduleparameter {.*.}  * KEY
\currentoutputstream
\currentproduct
\currentproject

```
\currentregime
\verb|\currentregisterpageuserdata| {.~}^*.}
* KEY
\currentresponses
\currenttime [...,*...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {.*.}
* CHARACTER
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMBER
3 KEY realpage
\date [...,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 d = NUMBER
   m = NUMBER
   y = NUMBER
2 inherits: \currentdate
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMBER
2 NUMBER
3 NUMBER
\dayspermonth \{...^1.\} \{...^2.\}
1 NUMBER
2 NUMBER
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\ddot {...}
* CHARACTER
\decrementcounter [...^1.] [...^2.]
1 NAME
2 NUMBER
```

```
\decrementedcounter [.*.]
* NAME
\verb|\decrementpagenumber||
\decrementsubpagenumber
\decrementvalue \{...^*\}
* NAME
\decrement \.*..
* CSNAME
\decrement cd:paren*theses-1
* CSNAME NUMBER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
1 CSNAME
2 CHARACTER NUMBER
3 COMMAND
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\defconvertedcommand \setminus 1^{1} \cdot \cdot \cdot \setminus 2^{2} \cdot \cdot \cdot
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
1 NUMBER
2 CSNAME
3 CONTENT
\defineaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
```

```
\defineactivecharacter ... { ... }
1 CHARACTER
2 COMMAND
\definealternativestyle [\ldots, 1, \ldots] [\ldots, 2] [\ldots, 3]
1 NAME
2 COMMAND
3 COMMAND
\label{eq:local_define} $$ \end{substrate} $$ \en
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \setupframed
 \defineattachment [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupattachment
\defineattribute [...] [..., ...]
1 NAME
2 <u>local</u> global <u>public</u> private
\label{eq:definebackground} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\
1 NAME
2 NAME
3 inherits: \setupbackground
 \definebar \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbar
 \defineblock [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}]
1 NAME
2 NAME
3 inherits: \setupblock
```

```
\definebodyfontenvironment \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 default DIMENSION
                                                    = DIMENSION NUMBER
          small
                                                  = DIMENSION NUMBER
                                                  = DIMENSION NUMBER
                                                  = DIMENSION NUMBER
          b
                                                  = DIMENSION NUMBER
                                                  = DIMENSION NUMBER
                                                  = DIMENSION NUMBER
          text
                                                  = DIMENSION NUMBER
         х
         xx
                                                  = DIMENSION NUMBER
                                                   = DIMENSION NUMBER
          script
                                                = DIMENSION NUMBER
          scriptscript
         interlinespace = DIMENSION
                                                    = slanted italic
                                                     = NUMBER
\definebodyfontswitch [...^1] [..., ...]
2 inherits: \setupbodyfont
\definebodyfont [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME default
2 NAME DIMENSION
3 <u>rm</u> ss tt hw cg
4 tf
                      = FILE
                        = FILE
         bf
                      = FILE
         it
          sl
                      = FILE
                       = FILE
                      = FILE
         bs
                       = FILE
          sc
         mr
                       = FILE
         mrlr = FILE
         mrrl = FILE
                      = FILE
         mb
          mblr = FILE
          mbrl = FILE
\label{eq:continuous_continuous} $$ \end{area} $$ \end{a
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definebreakpoint [...] [...] [...,...
1 NAME
2 CHARACTER
                                    = 1 2 3 4 5
3 type
                                    = NUMBER
         nleft
                                 = NUMBER
         nright
                                    = COMMAND
          left
          middle
                                 = COMMAND
         right
                                    = COMMAND
         language = LANGUAGE
\verb|\definebreakpoints [...^*]|
* NAME
```

```
\definebtx [.\frac{1}{2}.] [..\, ..\frac{3}{2}..\, ...]
1 NAME
3 inherits: \setupbtx
\label{eq:definebtxdataset} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\
2 NAME
3 inherits: \setupbtxdataset
 \definebtxregister \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxregister
 \definebtxrendering [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebuffer [...^1] [...,...^3]
1 NAME
2 BUFFER
3 inherits: \setupbuffer
\definebutton [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupbutton
 \definecapitals [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupcapitals
\definecharacter ...^1. ...^2.
1 CHARACTER
2 NUMBER
\label{eq:local_define} $$ \ensuremath{\mathsf{definecharacterkerning}} \ [\overset{\scriptscriptstyle 1}{\ldots}] \ [\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots, \ldots \overset{\scriptscriptstyle 3}{=} \ldots, \ldots] $$
 1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [.*.]
 * NAME
```

```
\definechemical [...^1.] {...}
1 NAME
2 CONTENT
\definechemicals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupchemical
\definechemical symbol [...^1]
1 NAME
2 TEXT
\definecollector [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupcollector
\definecolorgroup [...] [...] [x:y:3z,..]
2 gray rgb cmyk spot
3 TRIPLET
\definecolor [...^1] [...,..^2]
1 NAME
2 r = NUMBER
    g = NUMBER
    b = NUMBER
    c = NUMBER
    m = NUMBER
    y = NUMBER
    k = NUMBER
    h = NUMBER
    s = NUMBER
    v = NUMBER
    x = NUMBER
    t = NUMBER
\definecolor [.1] [.2]
1 NAME
2 COLOR
\definecolumnbreak [...] [...,..]
1 NAME
\definecombination \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcombination
```

```
\label{eq:local_define_combined} $$ \end{substitute} $$ \end{sub
1 NAME
2 LIST
3 inherits: \setuplist
\definecommand \dots^1 \dots^2.
1 CHARACTER
2 COMMAND
\definecomment [...^1] [...^2] [...,...^3]....]
1 NAME
2 NAME
3 inherits: \setupcomment
\verb|\definecomplexorsimpleempty| \verb|\|.".
* CSNAME
\verb|\definecomplexorsimpleempty {...}|
* TEXT CSNAME
\verb|\definecomplexorsimple| \verb|\|."..
* CSNAME
\define complex or simple {.*.}
* TEXT CSNAME
\defineconversionset [.1] [...,2] [.3]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\defineconversion \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 LANGUAGE
2 NAME
3 CSNAME
\defineconversion \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 LANGUAGE
2 NAME
3 TEXT
\definecounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupcounter
```

```
\definedataset [.\delta] [.\delta] [..\delta] [..\delta]
1 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\delta] [.\delta] [.\delta] [..\delta]
2 NAME
3 inherits: \setupdelimitedtext
\definedescription [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupdescription
\definedfont [.*.]
* FONT
\defineeffect [.1] [.2] [..,..=1]
2 NAME
3 inherits: \setupeffect
\defineenumerations \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupenumeration
1 NUMBER
2 CSNAME
3 CONTENT
\defineexternalfigure [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupexternalfigure
```

```
\definefallbackfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
   rm ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
    mathematics
                 = NUMBER
4 rscale
    designsize = default auto
                 = FILE
    goodies
                 = NUMBER NAME
    range
                 = NUMBER NAME
    {\tt offset}
    check
                 = yes no
                 = yes no
    force
                = NAME
    features
                 = TEXT
    tf
                 = TEXT
    bf
                 = TEXT
                 = TEXT
    sl
                 = TEXT
    bi
                 = TEXT
    bs
                 = TEXT
\label{eq:definefallbackfamily [...] [...] [...]} $$ [..., ...] $$
2 <u>rm</u> ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
    mathematics
3 FONT
4 NAME
\definefield [.\frac{1}{1}] [.\frac{2}{1}] [.\frac{3}{1}] [...\frac{4}{1}...] [.\frac{5}{1}]
2 radio sub text line push check signature
3 NAME
4 NAME
5 NAME
\definefieldbody [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefieldstack [...] [...,..] [...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
```

```
\definefiguresymbol [.1] [.2] [..,...
1 NAME
2 FILE NAME
3 inherits: \externalfigure
\definefileconstant \{...\}
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [.^1.] [.^2.]
1 NAME
2 FILE
\definefiller [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefloat [...^1] [...,...^3]
1 SINGULAR
2 PLURAL
3 inherits: \setupfloat
\definefloat [...^1] [...^2] [...^3]
1 SINGULAR
2 PLURAL
3 SINGULAR
\define fontal ternative [...]
* NAME
```

```
\definefontfallback [.\dot1.] [.\dot2.] [...\dot3...] [..,..\definefontfallback [.\dot3.]
1 NAME
2 FONT NAME
3 NAME NUMBER
4 rscale = NUMBER
   force
          = yes <u>no</u>
          = yes <u>no</u>
   check
   offset = NUMBER NAME
\definefontfamilypreset [...] [...,..]
2 inherits: \definefontfamily
\definefontfamilypreset [...^1] [...]
1 NAME
2 NAME
\definefontfamily [.1] [.2] [.3] [..,..4]
1 NAME
2 <u>rm</u> ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
   mathematics
4 rscale
               = NUMBER
   designsize = default auto
   goodies
              = FILE
             = NAME
   features
   tf
              = TEXT
              = TEXT
              = TEXT
   it
              = TEXT
   sl
   bi
              = TEXT
   bs
               = TEXT
\definefontfamily [.1] [.2] [.3] [...,4]
2 \quad \underline{\text{rm}} \text{ ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math}
   mathematics
3 FONT
4 NAME
```

```
\definefontfeature \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 language
                        = NAME
                        = NAME auto
   script
   mode
                        = node base auto none
                        = yes no
   liga
                        = yes no
   kern
   extrakerns
                        = yes no
                        = yes no
   tlig
                        = yes no
   trep
                        = yes no
   missing
                        = yes no
   dummies
   analyze
                        = yes no
   unicoding
                        = yes no
                        = NAME
   expansion
                        = NAME
   protrusion
   nostackmath
                        = yes no
                        = yes no
   realdimensions
   itlc
                        = yes no
                        = yes no
   textitalics
   mathitalics
                        = yes no
   slant
                        = NUMBER
   extend
                        = NUMBER
                        = NUMBER
   dimensions
                        = yes no
   boundingbox
   compose
                        = yes no
                        = yes no
   char-ligatures
                        = yes no
   compat-ligatures
                        = FILE
   goodies
                        = yes no
   extrafeatures
                        = NAME
   featureset
                        = NAME
   colorsheme
   postprocessor
                        = NAME
   mathdimensions
                        = NAME
   keepligatures
                        = yes no auto
                        = yes no
   devanagari
                        = yes no
   features
                        = yes no
   tcom
   {\tt anum}
                        = yes no
                        = yes no
   mathsize
                        = yes no
   decomposehangul
                        = yes no
   mathalternatives
                        = yes no
   mathgaps
   NAME
                           yes no
   CD:MATHNOLIMITSMODE = NUMBER
\definefontfile [...] [...] [...]
1 NAME
2 FILE
3 features
               = NAME
   fallbacks = NAME
   goodies
               = NAME
   designsize = auto default
\definefontsize [.*.]
* NAME
\definefontsolution [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfontsolution
\definefontstyle [\dots, 1] [\dots]
1 NAME
2 NAME
```

```
\label{eq:define_synonym} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ [\cdot \cdot \cdot] $$ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} ..., ...]
1 NAME
2 FONT
                          = NAME
3 features
      fallbacks = NAME
                        = NAME
      goodies
      designsize = auto default
\definefont \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 FONT
3 inherits: \setupinterlinespace
\definefont \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 FONT
3 NAME
\defineformula \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 CSNAME
3 CSNAME
\defineframed \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupframed
\defineframedcontent [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\defineframedtext [.\delta] [.\delta] [..\delta]
1 NAME
2 NAME
3 inherits: \setupframedtext
\definefrozenfont [...] [...]
1 NAME
2 FONT
```

```
\defineglobalcolor [...^1] [...,..^2=...]
 1 NAME
 2 inherits: \definecolor
 \defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
 \definegraphictypesynonym [.1.] [.2.]
 1 NAME
 2 NAME
\label{eq:define} $$ \define gridsnapping [..., ...] $$
2 local global noheight modepth box max min none line halfline first last minheight maxheight mindepth maxdepth
                              top\ bottom\ strut\ NUMBER\ minheight: NUMBER\ maxheight: NUMBER\ mindepth: NUMBER\ maxdepth: NUMBER\ box: NUMBER\ top: NUMBER\ mindepth: NUMBER\ maxheight: NUMBER\ mindepth: NUMBER\ maxheight: NUMBER\ mindepth: NUMBER\ maxheight: NUMBER\ mindepth: NUMBER\ minde
                             bottom:NUMBER offset:NUMBER
 \definehbox [...^1] [...^2]
 1 NAME
 2 DIMENSION
 \definehead \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
 1 NAME
2 SECTION
3 inherits: \setuphead
\defineheadalternative [...] [...] [...,..]
1 NAME
 2 NAME
3 inherits: \setupheadalternative
\label{eq:definehelp} $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array}
2 NAME
3 inherits: \setuphelp
\definehigh \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
 1 NAME
2 NAME
 3 inherits: \setuphigh
1 NAME
2 NAME
 3 inherits: \setuphighlight
```

```
\definehspace [...^1] [...^2] [...^3]
1 NAME
2 NAME
3 DIMENSION
\definehypenationfeatures [.1] [..,.2]
2 characters
                         = TEXT
                         = yes all TEXT
    hyphens
                       = yes all TEXT
= NUMBER
    joiners
    rightwords
    hyphenmin
                        = NUMBER
    lefthyphenmin
                        = NUMBER
    righthyphenmin = NUMBER
    lefthyphenchar = NUMBER
    {\tt righthyphenchar} \ = \ {\tt NUMBER}
    alternative
                        = original tex <u>hyphenate</u> expanded traditional none
    rightedge
                         = tex
                         = word NUMBER
    rightchars
\defineindentedtext [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1,...]
1 NAME
2 [-+]small [-+]medium [-+]big none no not first next yes always never odd even normal reset toggle DIMENSION
\defineinitial \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinitial
\defineinsertion [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinteraction
\label{eq:local_define_entropy} $$ \define interaction bar [. . . ] [. . . . ] [. . . . . . ] $$
1 NAME
2 NAME
3 inherits: \setupinteractionbar
```

```
\defineinteractionmenu \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupinteractionmenu
 \defineinterfaceconstant \{...^1, ...\}
2 NAME
\verb| define interface element {. } ^1. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~
1 NAME
2 NAME
\defineinterfacevariable \{...^1\}
1 NAME
2 NAME
\defineinterlinespace \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 & 3 & 3 \\ 1 & 1 & 3 & 4 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinterlinespace
 \defineintermediatecolor [...^1] [...,..] [...,..]
1 NAME
2 COLOR NUMBER
3 a = NUMBER
            t = NUMBER
\defineitemgroup [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupitemgroup
1 NAME
2 NAME
3 inherits: \setupitems
 \definelabel \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplabel
\definelabelclass [...^1] [...^2]
1 NAME
 2 NUMBER
```

```
\definelayer [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
3 inherits: \setuplayer
\definelayerpreset [...] [..,... = ...]
2 inherits: \setuplayer
\definelayerpreset [.1.] [.2.]
2 NAME
\definelayout [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuplayout
\definelinenote [.\delta] [.\delta] [..\delta] [..\delta]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplinenumbering
\definelines [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuplines
\definelist \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 LIST
3 inherits: \setuplist
\definelistalternative [.1] [.2] [..,.3]
2 NAME
3 inherits: \setuplistalternative
\definelistextra [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{2}.] [..\frac{2}{3}..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}.]
1 NAME
3 inherits: \setuplow
\definelowhigh \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setuplowhigh
\definelowmidhigh [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuplowmidhigh
\defineMPinstance [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupMPinstance
\definemakeup \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmakeup
\definemarginblock [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupmarginblock
\definemargindata \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmargindata
\definemarker [.*.]
\definemarking \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 MARK
3 inherits: \setupmarking
\definemathaccent \dots^1 \dots^2.
1 NAME
2 CHARACTER
```

```
\definemathalignment \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathalignment
\definemathcases \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}
2 NAME
3 inherits: \setupmathcases
\definemathcommand \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2\, \, ord op bin rel open close punct alpha inner \underline{\text{nothing}} limop nolop box
4 COMMAND CD:ONEARGUMENT CD:TWOARGUMENTS
\label{eq:continuous} $$ \define math double extensible [...] [...] [...] [...] [...] 
1 both vfenced
2 NAME
3 NUMBER
4 NUMBER
\definemathematics [...^1] [...] [...,...^3]....]
1 NAME
2 NAME
3 inherits: \setupmathematics
\definemathextensible \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 reverse mathematics text chemistry
2 NAME
3 NUMBER
\definemathfence [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathfraction
\definemathframed [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupmathframed
```

```
1 NAME
3 inherits: \setupmathmatrix
\label{eq:definemathornament} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ \dots \end{array} \right] $$ \left[ \begin{array}{c} \dots \\ \dots \end{array} \right] $$
2 NAME
3 inherits: \setupmathornament
 \definemathoverextensible \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 top vfenced
2 NAME
3 NUMBER
\label{eq:definemathovertextensible [...] [...] [...]} \label{eq:definemathovertextensible [...] [...]} % \[ \[ \] \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[ \] % \[\] % \[\] % \[\] % \[\] % \[\] % \[\] % \[\] % \[\
1 bothtext
2 NAME
3 NUMBER
\definemathradical [...] [...] [...,...
1 NAME
3 inherits: \setupmathradical
\definemathstackers [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathstackers
\label{eq:definemathstyle} $$ \ensuremath{\mathsf{C}}. 
1 NAME
\label{eq:definemathtriplet} $$ \definemathtriplet [.\overset{1}{\dots}] [.\overset{2}{\dots}] [\overset{3}{\dots}] $$
 1 NAME
2 NAME
3 TEXT
 \definemathunderextensible [...^1] [...^2] [...]
 1 bottom vfenced
2 NAME
3 NUMBER
```

```
\definemathundertextextensible \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 bothtext
2 NAME
3 NUMBER
\verb|\definemathunstacked|[...^1.]|[...^2.]|[...]|
2 NAME
3 NUMBER
 \definemeasure \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 DIMENSION
 \verb| definemessageconstant {.*.}|
 * NAME
 \definemixedcolumns [...] [...] [...,...]
1 NAME
3 inherits: \setupmixedcolumns
 \definemode [..., ...] [...]
 1 NAME
2 yes no keep
 \definemultitonecolor [.\delta] [..,.\delta] ..,..] [..,.\delta] ..,..]
1 NAME
2 COLOR = NUMBER
3 inherits: \definecolor
4 inherits: \definespotcolor
\label{eq:define_loss} $$ \define_namedcolor [...] [...,..]^2...] $$
1 NAME
2 inherits: \definecolor
 \definenamedcolor [...^1.] [...^2.]
1 NAME
2 COLOR
\label{eq:define_define_define_def} $$ \end{substrate} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $$ $\left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ $\left[ \begin{array}
 1 NAME
2 name
                                                                                    = TEXT
                       parent
                                                                            = TEXT
                         style
                                                                                     = yes <u>no</u>
                         command = yes <u>no</u> list
                         setup
                                                                            = yes \underline{no} list
                         set
                                                                                 = yes <u>no</u> list
                                                                          = yes no
                         frame
```

```
\definenarrower [...] [...] [...,...
1 NAME
3 inherits: \setupnarrower
\definenote \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupnote
\defineornament \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 alternative = \underline{a} b
     inherits: \setupcollector
3 style =
     color = COLOR
     inherits: \setupframed
\label{eq:local_define} $$ \define or nament [.1] [...,..] [...,..] [...,..] 
1 NAME
2 alternative = a \underline{b}
     inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [\dots, \dots]
* KEY
\defineoverlay [\ldots, 1, \ldots] [\ldots, 2] [\ldots, 3]
1 NAME
2 NAME
3 COMMAND
\definepage [...^1] [...^2]
1 NAME
2 REFERENCE
\definepagebreak [...^1] [..., ...]
1 NAME
\definepagechecker [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuppagechecker
```

```
\definepagegrid [.1] [.2] [..,..=1]
  1 NAME
3 inherits: \setuppagegrid
\label{eq:definepagegridarea} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1
2 NAME
3 inherits: \setuppagegridarea
\label{eq:definepagegridspan} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1
1 NAME
2 NAME
3 inherits: \setuppagegridspan
  \definepageinjection \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppageinjection
  \definepageinjectionalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuppageinjectionalternative
\definepageshift [.1] [.2] [...,...]
2 horizontal vertical
3 DIMENSION
\definepagestate [.1] [.2] [..,..=3]
  1 NAME
2 NAME
3 inherits: \setuppagestate
  \definepairedbox \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppairedbox
\definepalet [...^1] [...,...^2=...]
1 NAME
2 NAME = COLOR
  \definepalet [.1] [.2]
1 NAME
  2 NAME
```

```
\definepapersize [...^1] [...,..^2=...]
1 NAME
2 width
                                         = DIMENSION
          height = DIMENSION
                                        = COMMAND
           top
                                     = COMMAND
           bottom
           left
                                      = COMMAND
                                      = COMMAND
           right
           distance = DIMENSION
                                        = inherits: \setuppapersize
           paper
                                         = inherits: \setuppapersize
\definepapersize [.1] [..., ...] [..., ...]
1 NAME
2 inherits: \setuppapersize
3 inherits: \setuppapersize
\defineparagraph [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupparagraph
\defineparagraphs [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupparagraphs
\defineparallel [...^1,...]
1 NAME
2 NAME
\verb|\define parbuilder [.*.]|
* NAME
\label{eq:define_loss} $$ \end{area} $$ \e
2 NAME
3 inherits: \setupplacement
\definepositioning \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppositioning
\defineprefixset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 SECTION
3 SECTION
```

```
\defineprocesscolor [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., .. \overset{3}{=} .., ..]
1 NAME
2 COLOR
3 inherits: \definecolor
\defineprocessor \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupprocessor
\defineprofile [...^1] [...] [...,...^{\frac{3}{2}}....]
1 NAME
2 NAME
3 inherits: \setupprofile
\defineprogram [...^1] [...^2] [...]
1 NAME
2 TEXT
3 TEXT
\definepushbutton [...^1] [...,..^2...]
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
1 NAME
2 nrd
\definereference [...] [..., ...]
1 NAME
2 REFERENCE
\definereferenceformat \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupreferenceformat
\defineregister [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupregister
\definerenderingwindow [.\definerenderingwindow [.\definerenderingwind
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
```

```
\defineresetset [.1] [...,2...] [.3]
1 NAME SECTIONBLOCK: NAME
2 NUMBER
3 NUMBER
\definescale [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupscale
\definescript [.1] [.2] [..,..=1]
1 NAME
2 NAME
3 inherits: \setupscript
\definesection [.*.]
* NAME
\label{eq:definesectionblock [...] [...] [...,...$} $$ \definesectionblock [...] [...,...$
2 NAME
3 inherits: \setupsectionblock
\definesectionlevels [...] [..., ...]
1 NAME
2 SECTION
\defineselector [..] [..,.. = ..,..]
2 inherits: \setupselector
\defineseparatorset [...^1] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
\defineshift \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupshift
\label{eq:definesidebar} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ \dots \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ \dots \end{array} \right] $$
1 NAME
2 NAME
3 inherits: \setupsidebar
```

```
\definesort [.1] [.2] [.3] {.4}
1 yes no
2 SINGULAR
3 NAME
4 CONTENT
\definesorting [...^1] [...^2] [...^3]
1 SINGULAR
2 PLURAL
3 none CSNAME
\definespotcolor [...^1] [...^2] [...,...^3]
1 NAME
2 COLOR
     t = NUMBER
     e = TEXT
     p = NUMBER
\definestartstop [...^1] [...^2] [...,...^3=...,..]
2 NAME
3 inherits: \setupstartstop
\definestyle \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupstyle
\definestyleinstance \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 COMMAND
\definesubfield \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
\definesubformula \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupsubformula
```

```
\label{eq:definesymbol} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 NAME
3 COMMAND
\label{eq:definesynonym} $$ \left[ \begin{array}{c} 1 \\ \cdot \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ \cdot \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ \cdot \end{array} \right] $$ $\left\{ \begin{array}{c} 4 \\ \cdot \end{array} \right\} $$ $\left\{ \begin{array}{c} 5 \\ \cdot \end{array} \right\} $$
1 yes no
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesynonyms \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
 \definesystemattribute [...] [...,..]
2 <u>local</u> global public <u>private</u>
\definesystemconstant {.}^*.
 * NAME
\definesystemvariable {.*.}
 \defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
 \label{eq:definetabletemplate [.1] [|.2|] [.3] [.4]} $$ \end{subarray} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \end{subarray} $$$ \end{subarray} $$ \end{suba
 1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definetabulate [.1] [.2] [.3]
1 NAME
2 NAME
3 TEMPLATE
\definetabulation [...^1] [...^2] [...,...^3]
 1 NAME
2 NAME
3 inherits: \setuptabulation
```

```
\definetext [.1.] [.2.] [.3.] [.4.] [.5.] [.6.] [.7.]
1 NAME
2 top header text footer bottom
3 text margin edge
{\tt 4} \quad {\tt date \ pagenumber \ MARK \ TEXT \ COMMAND}
5 date pagenumber MARK TEXT COMMAND
6 date pagenumber MARK TEXT COMMAND
7 date pagenumber MARK TEXT COMMAND
\definetextbackground [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuptextbackground
\definetextflow [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...^2] [...,...^3=...]
2 NAME
3 inherits: \setuptooltip
\definetransparency [.1.] [.2.]
1 NAME
2 NUMBER
\definetransparency [.1] [..,..=2]
1 NAME
   t = NUMBER
\definetransparency [...^1]
1 NAME
2 NAME
\verb| definetwopasslist {. ...}|
* NAME
\definetype [.\delta] [.\delta] [..,.\delta=\delta.,..]
1 NAME
2 NAME
3 inherits: \setuptype
```

```
\label{eq:local_define_type_face} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] \left[ \begin{array}{c} 2 \\ \dots \end{array} \right] \left[ \begin{array}{c} 3 \\ \dots \end{array} \right] \left[ \begin{array}{c} 4 \\ \dots \end{array} \right] \left[ \begin{array}{c} 5 \\ \dots \end{array} \right] \left[ \begin{array}{c} \dots \\ \dots \end{array} \right] $$
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
4 NAME
5 <u>default</u> dtp
                       = auto NUMBER
6 rscale
     features
                      = NAME
     fallbacks = NAME
     goodies
                       = NAME
     designsize = auto default
     direction = both
\definetypescriptprefix [...^1] [...^2]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,..3]
1 NAME
2 TEXT
3 inherits: \setupexternalfigure
\definetyping [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptyping
\defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace [.1.] [.2.] [.3.]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [.1.] [.2.]
2 inherits: \vspacing
```

```
\definevspacingamount [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupxtable
\delimited [...^1] {...}
1 NAME
2 CONTENT
\delimitedtext [...^1] {...}
1 NAME
2 CONTENT
\delimitedtext {.*.}
* CONTENT
\depthofstring {.*.}
* TEXT
\verb|\depthonlybox {...}|
* CONTENT
\depthspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
1 REFERENCE
2 TEXT
3 CONTENT
\determineheadnumber [.*.]
* SECTION
\determinelistcharacteristics [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 LIST
2 inherits: \setuplist
\determinenoflines \{.\overset{*}{\ldots}\}
* CONTENT
```

```
\determineregistercharacteristics [...] [...,...^2...,..]
1 NAME
2 language
  method
  numberorder = <u>numbers</u>
  \devanagarinumerals \{...^*.\}
* NUMBER
\dfrac \{ ... \}
1 CONTENT
2 CONTENT
\digits {.*.}
* NUMBER
\digits ....
* NUMBER
\dimensiontocount \{ ...^1 ... \} \ \ ...^2 ...
1 DIMENSION
2 CSNAME
\directcolor [.*.]
* COLOR
\directcolored [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definecolor
\directconvertedcounter \{...^1\} \{...^2\}
1 NAME
2 first previous next last number
\directdummyparameter {.*.}
* KEY
\verb|\directgetboxllx| ....^*.
* CSNAME NUMBER
\directgetboxlly ....
* CSNAME NUMBER
```

```
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [.^1.] {.^2.}
1 NAME
2 CONTENT
\directluacode \{.\overset{*}{\ldots}\}
* COMMAND
\directselect \{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^6, \}\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\verb|\directsetbar {...}|
* NAME
\directsetup {.*.}
\directsymbol \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [\dots, *, \dots]
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
```

```
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {...}
* CONTENT
\displaymathematics \{...^*.\}
* CONTENT
\displaymessage {.*.}
* TEXT
\distributedhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMBER
\dividedsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMBER
\verb|\doadaptleftskip {...}^*.}|
\doadaptrightskip {.*.}
\doaddfeature {.*.}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 COMMAND
\verb|\docheckassignment| \{ . \overset{*}{.} . \}
* TEXT
```

```
1 REFERENCE
2 COMMAND
3 COMMAND
4 COMMAND
5 COMMAND
6 COMMAND
7 COMMAND
\verb|\docheckedpair {...,*...}|
* TEXT
\documentvariable \{...^*.\}
\verb|\dodoubleargument|| \cdot .^1 . . [.^2 .] [.^3 .]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \setminus .1... [.2.] [.3.]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoubleemptywithset|| ... | [..., ...] | [...]
1 CSNAME
2 TEXT
\dodoublegroupempty \.\dots. \{\.\dots\} \{\.\dots\}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...^1\} \{...^2\}
1 NUMBER
2 COMMAND
```

```
\dogetattribute {.*.}
* NAME
\verb|\dogetattributeid {...}^*.}
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3...
1 NUMBER
2 TEXT
3 CSNAME
\dogobbledoubleempty [...^1]
1 TEXT
2 TEXT
\dots
* TEXT
\doif \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon {.*.}
* TRUE
\doifallcommonelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifassignmentelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 COMMAND
2 COMMAND
3 COMMAND
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 COMMAND
2 COMMAND
3 COMMAND
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{...^1,...\} \{...^2,...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1.\} \{...^2.\}
1 COLOR
2 TRUE
\doifcolorelse \{...\} \{...\} \{...\}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
```

```
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon {...}
* TRUE
\doifcommonelse \{...\}
1 TRUE
2 FALSE
\doifcontent \{...\} \{...\} \{...\} \{...\}
1 COMMAND
2 COMMAND
3 COMMAND
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifdefined \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\verb|\doifdefined counterelse {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifdimenstringelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TRUE
3 FALSE
\doifdocumentfilename \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMBER
\doifdocumentfilenameelse \{...\} \{...\}
1 NUMBER
2 TRUE
3 FALSE
```

```
\doifdrawingblackelse \{...^1\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\verb|\doifelseallcommon| {...} | {...} | {...} |
1 TRUE
2 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelseassignment \{ \begin{array}{c} 1 \\ \cdot \\ \cdot \\ \cdot \\ \end{array} \} \{ \begin{array}{c} 1 \\ \cdot \\ \cdot \\ \cdot \\ \end{array} \}
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{...^1\} \{...^2\} \{...^3\}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox {.1.} {.2.} {.3.} {.4.}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
```

```
\doifelsecolor \{...^1\} \{...^2\}
1 COLOR
2 TRUE
3 FALSE
\doifelsecommandhandler \.\^1...\ \{.\^2..\} \\ \{.\^3..\} \\ \{.\^4..\}
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...\} \{...\} \{...\}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\doifelsecounter \{ \begin{array}{c} 1 \\ \ldots \\ \} \end{array} \} \ \{ \begin{array}{c} 2 \\ \ldots \\ \} \end{array} \}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymshown {...} | {...} | {...} |
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
```

```
\doifelsedefined \{ . . . \} \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsedimension \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelsedocumentargument| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsedocumentfilename \{...\} \{...\} \{...\}
1 NUMBER
2 TRUE
3 FALSE
\verb|\doifelsedrawingblack {...}^1 {...} {...}
1 TRUE
2 FALSE
\doifelseempty \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{...^1.\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
```

```
\verb|\doifelseemptyvariable {...} {...} {...} {...} {...} {...}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...^1..\} \{...^2..\}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{...^1,...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsefileexists \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseflagged {...} | {...} | {...} | {...} |
1 NAME
2 TRUE
3 FALSE
1 FONT
2 NUMBER
3 TRUE
4 FALSE
\doifelsefontpresent \{...^1\} \{...^2\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsehasspace| {...} | {...} | {...} | {...} |
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{...^1\}
1 TRUE
2 FALSE
\label{eq:continuous_section} $$ \doifelseincsname { \dots } 
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
```

```
\verb|\doifelseinelement| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelseinsertion \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{ . . . \} \{ . . . \} \{ . . . \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset|{\{.}^1.{\}}|{\{.}^2.{\}}|{\{.}^3.{\}}|{\{.}^4.{\}}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseintoks| {. \ .}^1.} \ {\{. \ .}^2.} \ {\{. \ .}^3.} \ {\{. \ .}^4.} \\
1 COMMAND
2 COMMAND
3 TRUE
4 FALSE
\doifelseintwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doifelselanguage \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 LANGUAGE
2 TRUE
3 FALSE
\doifelselayerdata \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelselayoutdefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{...^1.\} \{...^2\} \{...^3\}
1 NUMBER
2 TRUE
3 FALSE
\doifelselist \{...\} \{...\}
1 LIST
2 TRUE
3 FALSE
\doifelselocation \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifelselocfile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
```

```
\label{eq:continuous_section} $$ \doifelseMPgraphic $\{.^1.\}$ $\{.^2.\}$ $\{.^3.\}$
 1 NAME
 2 TRUE
 3 FALSE
 \verb|\doifelsemainfloatbody {...}| {...}|
 2 FALSE
 \doifelsemarking \{ ... \} \{ ... \} \{ ... \}
 1 MARK
 2 TRUE
 3 FALSE
\doifelsemeaning \.\doifelsemeaning \.\doifelsemeaning \.\doine \
 1 CSNAME
 2 CSNAME
 3 TRUE
 4 FALSE
 \doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NAME
 2 NAME NUMBER
 3 TRUE
 4 FALSE
 \doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifelsenextbgroup \{...\}
 1 TRUE
 2 FALSE
\verb|\doifelsenextbgroupcs|| ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ... || ..
 1 CSNAME
 2 CSNAME
  \doifelsenextchar \{...\} \{...\}
 1 CHARACTER
 2 TRUE
 3 FALSE
 \doifelsenextoptional \{...^1\}
 1 TRUE
 2 FALSE
```

```
1 CSNAME
2 CSNAME
\verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
\doifelsenonzeropositive \{...\} \{...\}
1 NUMBER
2 TRUE
3 FALSE
\verb|\doifelsenoteonsamepage {...}^1.} \ {...}^2.} \ {...}^3.
1 NAME
2 TRUE
3 FALSE
\doifelsenothing \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsenumber \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseobjectreferencefound \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseoddpage {...}| {...}|
1 COMMAND
2 COMMAND
\dot{doifelseoddpagefloat} {...} {...}
1 TRUE
2 FALSE
```

```
\doifelseoldercontext \{...^1\} \{...^2\} \{...^3\}
1 NUMBER
2 TRUE
3 FALSE
\doifelseolderversion \{.1.\} \{.2.\} \{.3.\} \{.4.\}
2 NUMBER
3 TRUE
4 FALSE
\doifelseoverlapping \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{ ... \} \{ ... , ... \} \{ ... \}
1 NAME
2 NAME all
3 TRUE
4 FALSE
\doifelseparentfile \{ ...^1 ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsepath| \{ \ldots^1 , \} \ \{ \ldots^2 , \} \ \{ \ldots^3 , \}
1 FILE
2 TRUE
\doifelsepathexists \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsepatterns \{...^1, \} \{...^2, \} \{...^3, \}
1 LANGUAGE
2 TRUE
3 FALSE
```

```
\doifelseposition \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsepositiononpage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifelsepositionsused \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpagefloat| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifelserighttoleftinbox ... { ... } { ... }
1 CSNAME NUMBER
2 TRUE
3 FALSE
```

```
\doifelsesamelinereference \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
2 TEXT
3 TRUE
4 FALSE
\doifelsesetups \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsesometoks \setminus ... { ... } { ... }
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
```

```
\verb|\doifelsestructurelist has page {...}| {...}|
1 TRUE
2 FALSE
\doifelsesymboldefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsetext \{...^1..\} \{...^2..\} \{...^3..\}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsevalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
3 TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifemptytoks|| \cdot .^1 . . . \{ \cdot .^2 . \}
1 CSNAME
2 TRUE
\doifemptyvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\label{eq:continuous_continuous} $$ \doing mptyvalueelse { . }^1.$ { . }^2.$ { . }^3.$
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 KEY
3 TRUE
```

```
\verb|\doifemptyvariableelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{\overset{3}{\ldots}\}| \{\overset{4}{\ldots}\}|
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 KEY
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus... \setminus...
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{1}{\dots}\} | \{.\overset{2}{\dots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...^1, \}
1 FILE
2 TRUE
\doiffiledefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiffileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{...^1.\} \{...^2\}
2 TRUE
3 FALSE
\doiffirstcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMBER
3 TRUE
4 FALSE
\doiffontpresentelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\verb|\doiffontsynonymelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifhelpelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doifincsnameelse \{...\} \{...\} \{...\}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
\doifinsetelse \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\doifinstringelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \} \ \{ \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifinsymbolsetelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 COMMAND
2 COMMAND
3 TRUE
4 FALSE
\verb|\doifintwopassdataelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{...\} \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 LANGUAGE
2 TRUE
3 FALSE
\doiflayerdataelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifleapyearelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NUMBER
2 TRUE
3 FALSE
\doiflistelse \{ ...^1 ... \} \{ ...^2 ... \}
1 LIST
2 TRUE
3 FALSE
\doiflocationelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doiflocfileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifMPgraphicelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse {...}| {...}|
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 MARK
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME NUMBER
3 TRUE
4 FALSE
```

```
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifnextbgroupcselse \.\.^1...\.^2...
1 CSNAME
2 CSNAME
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{...^1, \{...^2, \{...^3\}\}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|...|^1...|^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse {...}| {...}|
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NUMBER
2 TRUE
3 FALSE
\doifnot \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 TRUE
\verb|\doifnotallcommon {.*.}|
* TRUE
```

```
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus ... \{...\} \{...\}
2 NAME
3 TRUE
\doinnote{...}
* TRUE
\doifnotcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\verb|\doifnotdocumentargument {...}| {...}|
1 NAME
2 TRUE
\doifnotdocumentfilename \{...^1\}
1 NUMBER
2 TRUE
\doifnotempty \{ ...^1 ... \}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotemptyvariable \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
2 KEY
\doifnotenv \{...\} \{...\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...^1\}
1 FILE
2 TRUE
\verb|\doifnotflagged {...}| {...}|
1 NAME
2 TRUE
\doifnothing \{ ... \} \{ ... \}
1 TEXT
2 TRUE
\doifnothingelse \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{...^1\}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat|{...}^*|
* TRUE
\doifnotinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...\} \{...\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TEXT
3 TRUE
```

```
\doifnotsetups \{ ... \}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 TRUE
\verb|\doifnumber {...}| {...}|
1 TEXT
2 TRUE
\doifnumberelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifobjectfoundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{ ... \}
1 COMMAND
2 COMMAND
\verb|\doifoddpagefloatelse| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\doifoldercontextelse \{ ... \} \{ ... \} \{ ... \}
1 NUMBER
2 TRUE
3 FALSE
```

```
\doifolderversionelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMBER
2 NUMBER
3 TRUE
4 FALSE
\doifoverlappingelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoverlayelse \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
2 TRUE
3 FALSE
1 NAME
2 NAME all
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifpathexistselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifpatternselse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 LANGUAGE
2 TRUE
3 FALSE
\doifposition \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifpositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifpositionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 4}{\ldots} \}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...} {...}
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsusedelse \{...^1\}
1 TRUE
2 FALSE
\doifreferencefoundelse \{ ... \} \{ ... \} \{ ... \}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse {...}| {...}|
1 TRUE
2 FALSE
```

```
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMBER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifsamestring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{...\}
1 NAME
2 TRUE
\doifsetupselse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
3 FALSE
```

```
\doifsomething \{...^1, \}
1 TEXT
2 TRUE
\doifsomethingelse \{...^1\} \{...^2\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifsometokselse \.\^1...\ \{.\^2.\} \\ \{.\^3.\}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse {...}| {...}|
1 TRUE
2 FALSE
\doifstructurelisthaspageelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiftext \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TRUE
3 FALSE
```

```
\doiftextelse \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\verb|\doiftextflowcollectorelse {...}| {...}| {...}|
2 TRUE
3 FALSE
\doiftextflowelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\}
1 NAME
2 TRUE
\doifundefinedcounter \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifundefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
```

```
\doifvalueelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1\}
1 NAME
2 TRUE
\doifvaluenothingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 TRUE
\doifvariable \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{...^*.\}
* COMMAND
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 COMMAND
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
```

```
\dopositionaction \{...^*\}
 * NAME
 \verb|\doprocesslocalsetups {...,*...}|
 * NAME
\label{eq:continuous_continuous_continuous} $$ \doquad ruple argument $$ \.^1. \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.] $$
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
 \doquadrupleempty \.\doquadruple.\frac{1}{.}. \[\begin{align*}[c]{0.5cm} \cdots \\ \doquadrupleempty \cdots \\ \doquadrupleempty \\ \d
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
\label{eq:convergence} $$\doquad ruple group empty $$\.^1. $$\{.^2.\} $$\{.^3.\} $$\{.^4.\} $$\{.^5.\}$
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
 5 TEXT
 \doquintupleargument \setminus 1... [.2.] [.3.] [.4.] [.5.] [.6.]
 1 CSNAME
 2 TEXT
 3 TEXT
                         TEXT
                         TEXT
 6 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 CSNAME
 2 TEXT
 3 TEXT
                         TEXT
 5 TEXT
 6 TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
  TEXT
  TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{...^1\}
1 NUMBER
2 COMMAND
\dorepeatwithcommand [...^1] \.\.^2...
1 TEXT NUMBER*TEXT
2 CSNAME
\verb|\doreplacefeature {...}|
* NAME
\verb|\doresetandafffeature {.*.}|
* NAME
\doresetattribute \{...^*\}
* NAME
1 NUMBER
2 CSNAME
3 CONTENT
\dosetattribute \{ ...^1 ... \}
1 NAME
2 NUMBER
\verb|\dosetleftskipadaption {.*.}|
\verb|\dosetrightskipadaption {.*.}|
\verb|\dosetupcheckedinterlinespace| \{\ldots,\ldots^*_{=}\ldots,\ldots\}
* inherits: \setupinterlinespace
\dosetupcheckedinterlinespace \{\dots, \dots\}
* on off reset auto small medium big NUMBER DIMENSION
```

```
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
1 CSNAME
2 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\label{eq:loss_decomp} $$\doseven tuple empty \ \ .^1. \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.] \ [.^6.] \ [.^7.] \ [.^8.]
1 CSNAME
2 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\verb|\dosingleargument|| \cdot .^1 . . [.^2 .]
1 CSNAME
2 TEXT
\dosingleempty \.\^1.. [.\^2.]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\dosinglegroupempty
1 CSNAME
2 TEXT
\label{eq:loss_decomposition} $$ \dosixtuple argument $$ \ ^1 . \ [.^2 .] \ [.^3 .] \ [.^4 .] \ [.^5 .] \ [.^6 .] \ [.^7 .] $$
2 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
7 TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
              TEXT
              TEXT
6 TEXT
\dostarttagged \{...\} \{...\} ... \dostoptagged
1 NAME
2 NAME
\dostepwiserecurse {.\dostepsiserecurse {.\dosteps
1 NUMBER
2 NUMBER
3 [-+] NUMBER
4 COMMAND
\verb|\dosubtractfeature| {. . . .}|
 * NAME
\dot {.*.}
 * CHARACTER
\verb|\dotfskip {...^*.}|
* DIMENSION
\dotoks \.*..
* CSNAME
\verb|\dotripleargument| \verb|\|...| [...^2.] [...^3.] [...^4.]
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
```

```
\dotripleempty \.\dotriple. [.\dotriple.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotriplegroupempty \.\dots \{\dots\} \\dots\\\ \dots\\\ \dots\\ \dots\\\ \dots\\ \dots\\\ \
2 TEXT
3 TEXT
4 TEXT
 \doublebar {.*.}
* TEXT
 \doublebond
\doublebrace {.*.}
* TEXT
\doublebracket {.*.}
* TEXT
\doubleparent \{.\overset{*}{\ldots}\}
* TEXT
\dowith {..., 1...} {...}
1 COMMAND
2 COMMAND
1 COMMAND
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...\} \{...\} \... \{...\}
1 COMMAND
2 COMMAND
3 CSNAME
4 CONTENT
```

```
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus 1^{1} \cdot \cdot \cdot \setminus 2^{2} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 CSNAME
3 CONTENT
\downline \dow
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
 1 NUMBER NUMBER: NUMBER
2 CSNAME
 \downthunder
* CSNAME
 \dpofstring {.*.}
* TEXT
\dummydigit
\verb|\dummyparameter {...}^*|
 * KEY
\ETEX
\EveryLine {.*.}
 * COMMAND
\EveryPar {.*.}
* COMMAND
\verb|\edefconverted argument| \verb|\|...|^1 ... | \{ .... \}
1 CSNAME
2 TEXT
 \efcmaxheight \{ ...^* . \}
* NAME
 \efcmaxwidth \{...^*\}
 * NAME
```

```
\verb|\efcminheight {...}^*|
* NAME
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1\}
1 NAME
2 KEY
\effect [...^1] {...}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} | {...} |
1 TEXT
2 TEXT
\eleftharpoonupfill \{...\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{...^1\}
1 TEXT
2 TEXT
\emphasisboldface
\emphasistypeface
\emptylines [...^*]
* NUMBER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [\dots, *, \dots]
* NAME
```

```
\enablemode [\dots, *, \dots]
* NAME
\verb|\enableoutputstream| [...^*]
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256
   windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4
   iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6
   latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\endhbox
\endnote [\ldots, 1, \ldots] {.2.}
1 REFERENCE
2 TEXT
\endnote [..,..*...]
* title
             = TEXT
   bookmark = TEXT
            = TEXT
   list
   reference = REFERENCE
\endvbox
\enskip
\enspace
\enumeration [..., ...] {.2} .3. \par
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\environment [...]
* FILE
\verb|\environment|...
* FILE
```

```
\envvar \{ ...^1 . \} \{ ...^2 . \}
1 KEY
2 COMMAND
\eoverbarfill \{...^1\}
1 TEXT
2 TEXT
\eoverbracefill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eoverbracketfill \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\eoverparentfill \{...^1\}
1 TEXT
2 TEXT
\epos {.*.}
* NAME
\equaldigits {.*.}
* TEXT
\verb|\erightarrowfill {...}| {...}|
1 TEXT
2 TEXT
\erightharpoondownfill \{...^1\}
1 TEXT
2 TEXT
\verb|\erightharpoonupfill {...} | {...} |
1 TEXT
2 TEXT
\eTeX
\ethiopic
\etwoheadrightarrowfill \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
```

```
\eunderbarfill \{...^1\}
1 TEXT
2 TEXT
\eunderbracefill \{ ...^1 ... \}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1\}
1 TEXT
2 TEXT
\eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
\executeifdefined \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 COMMAND
\exitloop
\exitloopnow
\expandcheckedcsname \setminus ... \{...\} \{...\}
1 CSNAME
2 KEY
3 TEXT
\expanded \{...^*\}
* CONTENT
1 CSNAME
2 NAME
\externalfigure [.1] [.2] [..,..=1]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\externalfigurecollectionmaxheight {...}^*|
* NAME
\verb|\externalfigurecollectionmaxwidth {...}|
* NAME
```

```
\externalfigurecollectionminheight \{...^*.}
 * NAME
   \verb|\externalfigurecollectionminwidth {...}^*|
 * NAME
 \verb|\externalfigurecollection| parameter {.$^{1}$.} {.$^{2}$.}
   1 NAME
 2 KEY
 \footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\foo
   * CSNAME NUMBER
 \fint \fin
   * CSNAME
 \verb|\fastincrement| \setminus \mathring{.} . .
 * CSNAME
 \fastlocalframed [.\ddots] [..,.\delta ..,..] \{...\}
   1 NAME
 2 inherits: \setupframed
 3 CONTENT
   \fastscale \{ ... \}
   1 NUMBER
 2 CONTENT
 \fastsetup {.*.}
   * NAME
\fastsetupwithargument \{.\overset{1}{\ldots},\} \{.\overset{2}{\ldots},\}
 1 NAME
 2 CONTENT
 \fastsetupwithargumentswapped \{ ...^1 ... \}
   1 CONTENT
 2 NAME
 \five \fiv
 * x xx small big script scriptscript
 \fastsxsy \{...\} \{...\}
   1 NUMBER
 2 NUMBER
   3 CONTENT
```

```
\feature [.1.] [.2.]
1 + - = ! > < more less new reset default old local
2 NAME
\feature \{ ... \} \{ ... \}
1 + - = ! > < more less new reset default old local
\fence
\fenced [...^1] {...}
1 NAME
2 CONTENT
\fence {.*.}
* CONTENT
\fetchallmarkings [ . \overset{1}{\ldots} ] [ . \overset{2}{\ldots} ]
1 MARK
2 page NAME
\fetchallmarks [.*.]
* MARK
\fetchmark [.1.] [.2.]
1 MARK
\fetchmarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 MARK
2 page NAME
\fetchonemark [.1] [.2]
1 MARK
\fetchonemarking \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 MARK
2 page NAME
\fetchruntinecommand \setminus .1... \{...^2..\}
1 CSNAME
2 FILE
```

```
\fetchtwomarkings [ ... ]
1 MARK
2 page NAME
\fetchtwomarks [.*.]
 * MARK
\field [.1.] [.2.]
1 NAME
2 TEXT
 \fieldbody [...^1] [...,...^2]
2 inherits: \setupfieldbody
\fieldstack [.\ddots] [\dots,\dots] [\dots,\dots\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delt
2 NAME
3 inherits: \setupfieldcategory
\fifthoffivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:linear_state} $$ \left\{ \begin{array}{c} 1\\ 1\\ \end{array} \right\} \ \left\{ \begin{array}{c} 1\\ \end{array} \right\} \ \left\{ \begin{array}{c} 3\\ \end{array} \right\} \ \left\{ \begin{array}{c} 4\\ \end{array} \right\} \ \left\{ \begin{array}{c} 5\\ \end{array} \right\} \ \left\{ \begin{array}{c} 6\\ \end{array} \right\}
 1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
 \figurefullname
 \figureheight
 \figurenaturalheight
 \figurenaturalwidth
```

```
\figuresymbol [...^1] [...,..^2=...]
1 FILE NAME
2 inherits: \externalfigure
\figurewidth
\filename {.*.}
* FILE
\filledhboxb .. \{...
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk ... { ... }
1 TEXT
2 CONTENT
\filledhboxm .. \{..\}
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [.*.]
* sym symbol rule width space NAME
\fillinline [..,..^*=..,..]
* inherits: \setupfillinlines
\fillinrules [..,..^{\frac{1}{2}}..,..] \{...^{2}.\}
1 inherits: \setupfillinrules
2 TEXT
3 TEXT
```

```
\fillintext [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setupfillinrules
2 TEXT
3 TEXT
\filterfromnext \{...\} \{...\}
2 NUMBER
\filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMBER
3 NUMBER
\filterpages [...] [...,..] [...,..]
2 even odd NUMBER NUMBER: NUMBER
3 width = DIMENSION
   category = CD:STRING
           = NUMBER
\filterreference {.*.}
\findtwopassdata \{ ...^1 ... \}
1 NAME
2 NAME
\finishregisterentry [...^1] [...,...^2] [...,...^3]
1 NAME
              = NAME
2 label
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [.1] [.2]
1 NAME
2 NUMBER
\firstcountervalue [.*.]
* NAME
```

```
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
\label{eq:linear_state} $$ \prod_{i=1}^{n} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} \{\ldots_{i=1}^{n} \} $$
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
```

```
\firstrealpagenumber
\firstsubcountervalue [.1.] [.2.]
1 NAME
2 NUMBER
\first subpage
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfield [.\frac{1}{2}.\] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 NAME
2 inherits: \setupfieldbody
\fitfieldframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\verb|\fittopbaselinegrid {.*.}|
* CONTENT
\fixedspace
\fixedspaces
\flag {.*.}
* NAME
\floatuserdataparameter {.*.}
* KEY
\flushcollector [.*.]
* NAME
\verb|\flushedrightlastline| \\
\flushlayer [.*.]
* NAME
\floats
\flushnextbox
\flushnotes
```

```
\flushoutputstream [.*.]
* NAME
\verb|\flushshapebox|
\flushtextflow \{...^*\}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
\fontcharbyindex \{...^*\}
* NUMBER
\fontclass
\fontclassname \{ ...^1 ... \}
1 NAME
2 FONT
\fontface
\fontfeaturelist [.1] [.2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* title
           = TEXT
  bookmark = TEXT
           = TEXT
   list
   reference = REFERENCE
```

```
\footnote [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
\footnote [..,..*...]
             = TEXT
* title
   bookmark = TEXT
   list
             = TEXT
   reference = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [..1] [...,..2]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [..., 1...] {...}
1 packed tight middle frame inherits: \setupbodyfont
2 CONTENT
\formulanumber [...,*...]
* REFERENCE
\foundbox \{...\} \{...\}
1 NAME
2 NAME
\fourthoffivearguments {.\(^1\).} {.\(^2\).} {.\(^3\).} {.\(^4\).} {.\(^5\).}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fourthoffourarguments { .1 . } { .2 . } { .3 . } { .4 . }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
```

```
\fourthofsixarguments {...} {...} {...} {...} {...} {...}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\frac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\fraction \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\verb| frameddimension {...}^*.}|
* KEY
\verb| framedparameter {...}^*. |
* KEY
\framedtext [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\framedtext [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
\frenchspacing
```

```
\from [.*.]
* REFERENCE
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {.*.}
* CONTENT
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMBER
\gdef converted argument \.^1.. \{...^2\}
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | .^1... | | .^2...
1 CSNAME
2 CSNAME
\getboxllx ....
* CSNAME NUMBER
\gothernoonup ....
* CSNAME NUMBER
\getbuffer [.*.]
* BUFFER
\getbufferdata [.*.]
* BUFFER
\getbuffer
\verb|\getcommandsize [...,^*...]|
* COMMAND
\getcommalistsize [...,*...]
* COMMAND
```

```
\getdayoftheweek \{...\} \{...\}
1 NUMBER
2 NUMBER
3 NUMBER
\getdayspermonth \{...^1.\}
1 NUMBER
2 NUMBER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\verb|\getdocumentargumentdefault {...} {...} {...}
2 TEXT
\verb|\getdocumentfilename| {. . . .}|
* NUMBER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [..] [..,.]
2 KEY = VALUE
\geteparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [...^{1}] [...,..^{2}]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,..^2]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter {.*.}|
* TEXT
\verb| \getfirsttwopassdata {...}|
* NAME
```

```
\verb|\getfromcommacommand [..., ...] [...]|
1 COMMAND
2 NUMBER
\verb|\getfromcommalist[..., ...][.^2.]|
1 COMMAND
2 NUMBER
\verb| \getfromtwopassdata {...} | {...} |
1 NAME
2 NAME
\verb|\getglyphdirect {...}| {...}|
1 FONT
2 NUMBER CHARACTER
\getglyphstyled \{...^1\}
1 FONT
2 NUMBER CHARACTER
\getgparameters [.1, ..] [.., ..]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| \{ . \overset{*}{\ldots} \}
* NAME
\verb|\getlocalfloat| \{ . \overset{*}{\ldots} \}
* NUMBER
\getlocalfloats
\getMPdrawing
\getMPlayer [.\ddots] [..,.\docs\delta.,..] \{.\docs\delta.\docs\delta
1 NAME
2 inherits: \setupframed
3 CONTENT
\getmarking \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \quad \[ \begin{aligned} \cdot 2 & 1 & 1 & 1 \\ \cdot 2 & 1 & 1 & 1 \end{aligned} \]
1 MARK
2 page NAME
\getmessage \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \}
2 NAME NUMBER
```

```
\verb|\getnamedglyphdirect {...}| {...}|
1 FONT
2 NAME
\getnamedglyphstyled \{...^1\}
1 FONT
2 NAME
 \gray \gra
 1 CSNAME
2 NAME
\verb|\getnaturaldimensions||...^*|.
* CSNAME NUMBER
\getnoflines \{.\overset{*}{\ldots}\}
* DIMENSION
\getobject \{...^1\}
1 NAME
2 NAME
\getobjectdimensions \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\getpaletsize [.*.]
* NAME
 \getparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
\verb|\getprivatechar| \{ . \overset{*}{\ldots} \}
* NAME
\verb|\getprivates|| ot $\{.\overset{*}{\dots}\}$
 * NAME
\getrandomcount \setminus ... \{...\} \{...\}
1 CSNAME
2 NUMBER
3 NUMBER
```

```
\getrandomdimen \setminus .1.. \{..2.\} \{..3.\}
1 CSNAME
2 DIMENSION
3 DIMENSION
1 CSNAME
2 NUMBER
3 NUMBER
\verb| \getrandomnumber | \cdots 1... { ... } { ... } { ... }
1 CSNAME
2 NUMBER
3 NUMBER
\verb|\getrandomseed| \verb|\|^*...
* CSNAME
\getraweparameters [.1] [..,..=2]
2 KEY = VALUE
\getrawgparameters [...^1] [...,..^2...]
2 KEY = VALUE
\getrawnoflines {.*.}
* DIMENSION
\getrawparameters [.\overset{1}{\ldots}] [\ldots,\ldots\overset{2}{=}\ldots,\ldots]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...] [...,..\stackrel{2}{=}....]
1 TEXT
2 KEY = VALUE
\getreference [.1.] [.2.]
2 REFERENCE
\verb|\getreferenceentry {...^*.}|
\verb|\getroundednoflines|{.}^*.}|
* DIMENSION
```

```
\getsubstring \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMBER
2 NUMBER
3 TEXT
\verb|\gettwopassdata| \{ . \mathring{.} . \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue {.*.}
* NAME
\getvalue \{ . \overset{*}{.} . \}
* NAME
\getvariable \{...^1\}
1 NAME
2 KEY
\getvariabledefault \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 COMMAND
\getxparameters [.1] [..,..2]
1 TEXT
2 KEY = VALUE
\verb|\globaldisablemode|[...,^*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.^*..
* CSNAME
\globalpopbox ...
* CSNAME NUMBER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
* NAME
```

```
1 COMMAND
2 CSNAME
\verb|\globalpushbox| ...^*.
* CSNAME NUMBER
\globalpushmacro \.^*..
* CSNAME
\verb|\globalpushreferenceprefix {...^*} ... \ \verb|\globalpopreferenceprefix||
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\verb|\globalswapmacros|| 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 CSNAME
2 CSNAME
\globalundefine \{...^*\}
\verb|\glyphfontfile {...}^*|
* FONT
\gobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{4}{\dots}\} \{.\overset{5}{\dots}\} \{.\overset{6}{\dots}\} \{.\overset{7}{\dots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
```

```
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
\verb|\gobblefive optionals [.$^1$.] [.$^2$.] [.$^3$.] [.$^4$.] [.$^5$.]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\gobblefourarguments \{...\} \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [...^1] [...^2] [...^3] [...^4]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\gobbleninearguments {.\(\frac{1}{1}\)} {.\(\frac{2}{1}\)} {.\(\frac{3}{1}\)} {.\(\frac{4}{1}\)} {.\(\frac{5}{1}\)} {.\(\frac{6}{1}\)} {.\(\frac{7}{1}\)} {\(\frac{8}{1}\)} {\(\frac{5}{1}\)}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
9 CONTENT
\verb|\gobbleoneargument|{..}^*.}
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
```

```
\gobblesevenarguments \{.\overset{1}{.}.\} \{.\overset{2}{.}.\} \{.\overset{4}{.}.\} \{.\overset{5}{.}.\} \{.\overset{6}{.}.\} \{.\overset{7}{.}.\}
1 CONTENT
2 CONTENT
3 CONTENT
    CONTENT
    CONTENT
6 CONTENT
7 CONTENT
\gobblesingleempty [.*.]
* TEXT
\gobblesixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 CONTENT
3 CONTENT
    CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
   CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ] \ [ \begin{array}{c} 1 \\ 1 \end{array} ]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
```

```
\gobbletwooptionals [.1]
1 TEXT
2 TEXT
\verb|\gobbleuntil| \verb|\|...^*|..
* CSNAME
\gobbleuntilrelax ... \relax
* CONTENT
\godown [.*.]
* DIMENSION
\goto \{ . . . \} [ . . . ]
1 CONTENT
2 REFERENCE
\gotobox \{...^1.\} [...]
1 CONTENT
2 REFERENCE
\gotopage {.1.} [.2.]
1 TEXT
2 REFERENCE
\got [.1.] .2. \\
1 REFERENCE
2 TEXT
\grabbufferdata \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 CATEGORY
2 NAME
3 NAME
4 NAME
\verb|\grabbufferdatadirect {...}| {...}| {...}|
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1\} \...
1 NAME
2 CSNAME
\grave {.*.}
* CHARACTER
```

```
\graycolor [...^1.] {...}
1 COLOR
2 CONTENT
\grayvalue {.*.}
* COLOR
\greedysplitstring ... \at ... \to \.\.\.\and \.\...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\verb|\greeknumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\grid [..,..*=..,..]
* inherits: \basegrid
\groupedcommand \{ ...^1 ... \}
1 COMMAND
2 COMMAND
\gsetboxllx \dots {\dots {\dots }
1 CSNAME NUMBER
2 DIMENSION
\gsetboxlly \dots {\dots {\dots}
1 CSNAME NUMBER
2 DIMENSION
\verb|\gujaratinumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\verb|\gurmurkhinumerals| {. . . }
* NUMBER
\hairline
\hairspace
\halfwaybox {.*.}
* CONTENT
\handletokens ..\with \.\^2..
1 TEXT
2 CSNAME
```

```
\handwritten
\hangul
\hanzi
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ....
* CSNAME NUMBER
\hboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\hboxbox {.*.}
* CONTENT
\hdofstring \{...^*\}
* TEXT
\headhbox \dots^1 \cdot \{\dots^2\}
1 TEXT
2 CONTENT
\headlanguage
\headnumber [.1] [.2]
1 SECTION
2 previous <u>current</u> next first last
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsym \{...^{1},...,...\}
1 TEXT
2 REFERENCE
3 TEXT
\headtext \{...^*\}
* KEY
```

```
\headtextcontent
 \headtexts \{...^1\}
1 KEY
2 TEXT
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
\head .*. \par
* TEXT
\verb|\height and depth of string {.*.}|
* TEXT
\heightofstring \{...^*.\}
\label{eq:local_local_local_local} $$ \ensuremath{\mathsf{heightspanningtext}} \ \{\ .\ ^1\ .\ \} \ \ \{\ .\ ^2\ .\ \} \ \ \{\ .\ ^3\ .\ \} 
1 TEXT
2 DIMENSION
3 FONT
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 REFERENCE
2 TEXT
3 TEXT
\help [.^{1}.] {.^{2}.} {.^{3}.}
1 REFERENCE
2 TEXT
3 TEXT
\hglue ..
* DIMENSION
\hiddenbar {.*.}
* CONTENT
\verb|\hiddencitation [...^*]|
 * REFERENCE
```

```
\hiddencite [.*.]
* REFERENCE
\hideblocks [..., 1] [..., 2]
1 NAME
2 + -
\high {.*.}
* CONTENT
\highlight [...^1] {...}
1 NAME
2 TEXT
\highlight \{...^*\}
* TEXT
\verb|\highordinalstr {...}||
* TEXT
\high {.*.}
* CONTENT
\hilo [.^{1}.] {.^{2}.} {.^{3}.}
1 left right
2 CONTENT
3 CONTENT
\himilo \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMBER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom \{...^*\}
* CONTENT
\hpos \{...^1\}
1 NAME
2 CONTENT
```

```
\hsizefraction \{ ...^1 ... \}
1 DIMENSION
2 NUMBER
\hsmash \{...\}
* CONTENT
\hsmashbox ....
* CSNAME NUMBER
\hsmashed \{...^*\}
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME
2 small medium big normal <u>default</u> none .5 1 2 3 speech quote interquotation quotation sentence intersentence NAME
\verb|\htdpofstring {...}^*|
* TEXT
\htofstring \{ \dots^* \}
* TEXT
\hyphen
\verb|\hyphenatedcoloredword {.*.}|
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\hyphenatedfilename \{...^*.\}
* TEXT
\hyphenatedhbox \{...^*\}
* CONTENT
\verb|\hyphenatedpar {.*.}|
* TEXT
\hyphenatedurl \{...^*.
* TEXT
\hyphenatedword \{...^*.\}
* TEXT
\INRSTEX
```

```
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
\ifparameters ..\else ..\fi
1 TRUE
2 FALSE
\iftrialtypesetting \dots \else \dots \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue \{ . \overset{*}{.} . \}
* NAME
\verb|\immediates a vetwo pass data {...} {...} {...} {...}
1 NAME
2 NUMBER
3 CONTENT
\int \operatorname{implied} \operatorname{by}
\implies
\{ 1.1. \} \{ 1.1. \} \{ 1.1. \} [ 1.1. ]
1 TEXT
2 TEXT
3 REFERENCE
\includemenu [.*.]
* NAME
```

```
\verb|\cludeversioninfo| {.}^*.}
* NAME
\incrementcounter [.1] [.2]
1 NAME
2 NUMBER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{ \ .\ .\ .\ \}
* NAME
\increment \.*..
* CSNAME
\increment cd:paren*theses-l
* CSNAME NUMBER
\ indentation
\index [.1] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\index [.\frac{1}{1}] \{.\frac{2}{1}\} [..+\frac{3}{1}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\infofont
\infofontbold
\inframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\verb| \infull {...}|
* NAME
```

```
\inheritparameter [.1] [.2] [.3]
1 TEXT
2 TEXT
3 КЕҮ
\inhibitblank
\ininner [.., ..^{\frac{1}{2}}.., ..] [.., ..^{\frac{2}{2}}.., ..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
* NAME
\inleft [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inline \{ ... \} [ ... ]
1 TEXT
2 REFERENCE
```

```
\inlinebuffer [...,*...]
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath \{.\overset{*}{.}.\}
* CONTENT
\inlinemathematics {.*.}
* CONTENT
\inlinemessage \{...^*\}
* TEXT
\inlineordisplaymath \{ ... \}
1 CONTENT
2 CONTENT
\inlinerange [.*.]
* REFERENCE
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\innerflushshapebox
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*.\}
* FILE
\input {.*.}
* FILE
\input .*.
* FILE
\inright [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{limits} $$ \liminf [\dots, \dots^{\frac{1}{2}}, \dots] [\dots, \dots^{\frac{2}{2}}, \dots] {:} ... $$
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\insertpages \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} 
1 FILE
2 NUMBER
3 width = DIMENSION
                                                                                                                                                                        = NUMBER
* NAME
   \ installactive character ...
* CHARACTER
   \installanddefineactivecharacter ... {...}
   1 CHARACTER
2 COMMAND
\verb|\installattributestack|| \cdot | \cdot | \cdot |
   * CSNAME
\verb|\label{lautocommand}| \verb|\lautocommand}| \| \verb|\lautocommand}| \| \lautocommand}| \| \la
1 CSNAME
2 NAME
3 CSNAME
\installautosetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
\verb|\label{loss} \end{tabular}
   1 CSNAME
2 NAME
3 CSNAME
   \ \installbasicparameterhandler \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \
1 CSNAME
   \installbottomframerenderer \{...\} \{...\}
1 NAME
2 COMMAND
   1 CSNAME
2 NAME
3 CSNAME
   * NAME
```

```
\installdefinehandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
 \installdefinitionset \setminus ... \cdot ... \cdot \cdot ... \cdot \cdot \cdot \cdot \cdot
2 NAME
 \installdefinitionsetmember \setminus 1... \{1... \{1... \} 1... \{1... \} \}
1 CSNAME
2 NAME
3 CSNAME
4 NAME
 \ \installdirectcommandhandler \ \. . . \ \{ . . . \}
1 CSNAME
2 NAME
 \ installdirectparameterhandler \ . \ . \ . \ . \ . \ . \ . \ .
 1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \verb|\label{limit}| \textbf{ \lambda install direct style and color handler } \textbf{ \lambda \lam
 1 CSNAME
2 NAME
\verb|\label{limit}| \verb|\label{limit}| \verb|\label{limit}| \verb|\label{limit}| \verb|\label{limit}| \verb|\label{limit}| \verb|\label{limit}| limits | limits |
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{limit}| \end{tikzpicture} | \end{tikzpicture}
 1 CSNAME
2 NAME
3 CSNAME
```

```
\installlanguage [...] [...,..]
 1 NAME
 2 inherits: \setuplanguage
   \installlanguage [...^1]
 1 NAME
 2 LANGUAGE
   \installleftframerenderer \{...\}
   1 NAME
 2 COMMAND
 \verb|\installnamespace {...}|
   * NAME
\installoutputroutine \setminus .1... \{...\}
 1 CSNAME
 2 COMMAND
 \installpagearrangement ...^1. \{...^2\}
 1 NAME
 2 COMMAND
 \verb|\label{limit}| \end{tikzpicture}
 1 CSNAME
 2 NAME
   \ installparameterhashhandler \ . \ . \ . \ . \ . \ . \ .
 1 CSNAME
 2 NAME
 \verb|\label{limit}| \end{tikzer}
 1 CSNAME
 2 NAME
 \verb|\color| tinjector | \cdots | \cdots
   1 CSNAME
 2 NAME
 \installrightframerenderer \{...^1\}
   1 NAME
 2 COMMAND
 \verb|\label{limit}| \verb|\labellim| \verb|\labellim| limit} \verb|\labellim| \verb|\labellim| limit| l
   1 CSNAME
 2 NAME
```

```
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\installshipoutmethod \{...\}
1 NAME
2 COMMAND
\installsimplecommandhandler \setminus ... \{... \{...
1 CSNAME
2 NAME
3 CSNAME
\installsimpleframedcommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\installswitchcommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\installtexdirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 COMMAND
3 COMMAND
\installtextracker \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 COMMAND
3 COMMAND
```

```
\installtopframerenderer \{...^1\} \{...^2\}
1 NAME
2 COMMAND
1 NAME
2 COMMAND
\installunitsspace \{...^1.\} \{...^2.\}
1 NAME
2 COMMAND
\installversioninfo \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 NAME
2 COMMAND
\integerrounding \{...^*.\}
* NUMBER
\interactionbar [.1] [..,..=2]
1 NAME
2 inherits: \setupinteractionbar
\interactionbuttons [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \setupinteractionbar
2 page subpage REFERENCE
\interactionmenu [...^1] [...,..^2=...]
2 inherits: \setupinteractionmenu
\intertext {.*.}
* TEXT
\invokepageheandler \{...^1\}
1 normal none NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ...
* TLT TRT
\italic
\italicbold
```

```
\italiccorrection
\items [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupitems
2 TEXT
\itemtag [...,*...]
* REFERENCE
\item [...,*...]
* REFERENCE
\itm [...,*...]
* REFERENCE
\its
\jobfilename
\jobfilesuffix
\kap {.*.}
* TEXT
\keepblocks [..., ...] [..., ...]
1 NAME
2 + -
\keeplinestogether \{.\overset{*}{\ldots}\}
* NUMBER
\keepunwantedspaces
\kerncharacters [.1] \{.2]
1 NUMBER
2 TEXT
\koreancirclenumerals \{.\overset{*}{\ldots}\}
* NUMBER
\koreannumerals {.*.}
* NUMBER
\verb|\koreannumeralsc {...}|
* NUMBER
\verb|\koreannumeralsp {...}|
* NUMBER
```

\koreanparentnumerals {.*.}
* NUMBER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\labellanguage
\labellanguage
\labeltext {.*.}
(
* KEY
* KEY \labeltexts {.\(\frac{1}{2}\)} 1 KEY
* KEY \labeltexts {.\(\frac{1}{2}\)} 1 KEY 2 TEXT
* KEY  \labeltexts {.\(\dots\).} {.\(\dots\).}  1 KEY 2 TEXT  \labeltexts {.\(\dots\).} {.\(\dots\).}
* KEY \labeltexts {.\(\frac{1}{2}\)} 1 KEY 2 TEXT
* KEY  \labeltexts {.\dots\dots\dots\dots\dots\dots\dots\dots
* KEY  \labeltexts {.\(\frac{1}{2}\)} {.\(\frac{2}{2}\)}   1 KEY  2 TEXT  \labeltexts {.\(\frac{1}{2}\)} {.\(\frac{2}{2}\)}   1 KEY
* KEY  \labeltexts {.\frac{1}{2}} \ \ \ 1
* KEY  \labeltexts {.\(\frac{1}{2}\)} \\ 1 KEY 2 TEXT  \labeltexts {.\(\frac{1}{2}\)} \\ 1 KEY 2 TEXT  \labeltext {.\(\frac{1}{2}\)} \\ 1 KEY 4 KEY
* KEY  \labeltexts {.\frac{1}{2}} \{.\frac{2}{2}}  1 KEY  2 TEXT  \labeltexts {.\frac{1}{2}} \{.\frac{2}{2}}  1 KEY  2 TEXT  \labeltext {.\frac{1}{2}} \{.\frac{2}{2}}  * KEY  \labeltext {.\frac{1}{2}}  \labeltext {.\frac{1}{2}}  \labeltext {.\frac{1}{2}}
* KEY  \labeltexts {.\frac{1}{2}} \ \ 1 KEY  2 TEXT  \labeltexts {.\frac{1}{2}} \ \ \ 2 \ \ 1 KEY  2 TEXT  \labeltext {.\frac{1}{2}} \ \ 1 KEY  \labeltext {.\frac{1}{2}} \ \ 1 KEY  \labeltext {.\frac{1}{2}} \ \ 1 REFERENCE
* KEY  \labeltexts {.\dots, \lambda} {.\dots, \lambda}  1 KEY  2 TEXT  \labeltexts {.\dots, \lambda} {.\dots, \lambda}  1 KEY  2 TEXT  \labeltext {.\dots, \lambda}  * KEY  \label [\dots,] {.\dots, \lambda}  1 REFERENCE  2 TEXT
* KEY  \labeltexts {.\(\frac{1}{2}\)} \{.\(\frac{2}{2}\)} \\ 1 KEY 2 TEXT  \labeltexts {.\(\frac{1}{2}\)} \{.\(\frac{2}{2}\)} \\ 1 KEY 2 TEXT  \labeltext {.\(\frac{1}{2}\)} \\ * KEY  \labeltext {.\(\frac{1}{2}\)} \\ 1 REFERENCE 2 TEXT  \language [.\(\frac{1}{2}\)]

\languagecharacters {.*.}  * NUMBER
\languagecharwidth {.*.}  * LANGUAGE
\language
\lastcounter [.1.] [.2.]  1 NAME 2 NUMBER
\lastcountervalue [.*.]  * NAME
\lastdigit {.*.}  * NUMBER
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [] [.2]  1 NAME 2 NUMBER
\lastsubpage
\lastsubpagenumber
\lasttwodigits {.*.}  * NUMBER
\lastuserpage
\lastuserpagenumber
\lateluacode {.*.}  * COMMAND
\latin

```
\layeredtext [..,..\frac{1}{2}..,..\] [..,..\frac{2}{2}..,..\] {.\frac{3}{4}.}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMBER
3 NAME
4 CONTENT
\lazysavetwopassdata \{...\} \{...\}
1 NAME
2 NUMBER
3 CONTENT
\lbox \cdot \cdot \cdot \cdot \cdot \{\cdot \cdot \cdot \cdot \}
1 TEXT
2 CONTENT
\left ....
* CHARACTER
\left\{ \begin{array}{c} * & * \\ * & * \end{array} \right\}
* CONTENT
\leftbottombox {.*.}
* CONTENT
\verb| leftbox {...}|
* CONTENT
\lefthbox \{ ...^* . \}
* CONTENT
\leftheadtext \{...^*.}
* KEY
\leftlabeltext {.*.}
* KEY
\leftlabeltext {.*.}
* KEY
```

```
\leftline \{.\overset{*}{\dots}\}
  * CONTENT
  \verb| \label{text {.*.}} 
  * KEY
  \leftorrighthbox ... {...}
  1 TEXT
  2 CONTENT
  \label{leftorrightvbox} \begin{tabular}{ll} \label{leftorrightvbox} \begin{tabular}{ll} \begin{tabular}{
  1 TEXT
  2 CONTENT
  \leftorrightvtop ... { ... }
  1 TEXT
  2 CONTENT
  \leftskipadaption
  \leftsubguillemot
  \verb| lefttopbox {...}^*|
  * CONTENT
  \lefttoright
1 TEXT
  2 CONTENT
\verb| lefttorightvbox ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1..
  1 TEXT
  2 CONTENT
  \label{lefttorightvtop} \begin{picture}(10,0) \put(0,0){\line(1,0){100}} \put(0,0){\line(1,0){100}
  1 TEXT
  2 CONTENT
  \letbeundefined \{.\overset{*}{\ldots}\}
  * NAME
  \letcatcodecommand \setminus 1 \dots 2 \dots 1^3.
  1 CSNAME
  2 CHARACTER NUMBER
    3 CSNAME
```

```
\letcscsname \... \csname ... \endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \...
1 NAME
2 CSNAME
1 NAME
2 NAME
1 KEY
2 CSNAME
\letempty \.*..
* CSNAME
\letgvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
\letgvalueempty \{...^*\}
* NAME
\verb|\label{letgvalurelax {...}}|
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
```

\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\lettersinglequote
\letterslash
\letterspacing [.1.] {.2.}  1 NUMBER 2 TEXT
\lettertilde
\letterunderscore
\letvalue {.1.} \.\.^2  1 NAME 2 CSNAME
\letvalueempty {.*.}  * NAME
\letvaluerelax {.*.}  * NAME
\lfence {.*.}  * CHARACTER
\lhbox {.*.}  * CONTENT

```
\limitatelines \{...^1, \} \{...^2, \}
1 NUMBER
2 COMMAND
3 TEXT
\verb|\limitatetext| \{ ...^1 ... \} \ \{ ...^2 ... \} \ \{ ...^3 ... \}
2 [-+] DIMENSION
3 COMMAND
\limitatetext \{ \dots^2, \dots \} \{ \dots^3, \dots \}
1 TEXT
2 [-+]DIMENSION
3 COMMAND
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 COMMAND
\line \{ . \overset{*}{.} . \}
* CONTENT
\linenote {.*.}
* TEXT
\linenote {.*.}
* TEXT
\verb|\linespanningtext| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 DIMENSION
3 FONT
\linewidth
\listcitation [..,.. \stackrel{1}{=}..,..] [...]
1 reference = REFERENCE
    alternative =
    before = COMMAND
after = COMMAND
                 = COMMAND
= COMMAND
    left
    right
    inherits: \setupbtx
2 REFERENCE
```

```
\listcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
               = REFERENCE
1 reference
   alternative =
   before = COMMAND
   after
               = COMMAND
           = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 KEY = VALUE
\listcitation [.1] [.2]
2 REFERENCE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
          = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
   left = COMMAND
right = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\listcite [.1.] [.2.]
2 REFERENCE
\listlength
\listnamespaces
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
```

```
\loadbtxreplacementfile [.*.]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [....]
 * FILE
\loadluafile [.*.]
 * FILE
\loadluafileonce [.*.]
* FILE
\verb|\label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|}
2 FILE
\label{loadtexfile} \label{loadtexfile} \
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
 * FILE
\localframed [.1] [..,..=2] [..,..] [..]
1 NAME
2 inherits: \setupframed
3 CONTENT
\label{eq:localframedwithsettings} $ [.\stackrel{1}{\dots}] $ [..,..\stackrel{2}{=}..,..] $ \{.\stackrel{3}{\dots}\} $ 
1 NAME
2 inherits: \setupframed
3 CONTENT
\localhsize
\localpopbox ...
* CSNAME NUMBER
\label{local-popmacro} \label{local-popmacro} \label{local-popmacro} \hline \
 * CSNAME
```

```
\label{localpushbox} ...
* CSNAME NUMBER
\verb|\localpushmacro| \verb|\localpushmacro|| ....
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
\verb|\locatefilepath| \{ . \overset{*}{.} . \}
* FILE
\locfilename {.*.}
* FILE
\logo [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\lohi [.^{1}.] {.^{2}.} {.^{3}.}
1 left right
2 CONTENT
3 CONTENT
\lomihi \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\low {.*.}
* CONTENT
\lowerbox \{ \dots^1 \} \setminus \dots^2 \{ \dots^3 \}
1 DIMENSION
2 CSNAME
3 CONTENT
\lowercased \{...^*\}
* TEXT
\lowercasestring ... \to \.2..
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
```

```
\lowerleftsingleninequote
\lowerrightdoubleninequote
\verb|\lowerrightsingleninequote|
\lowhigh [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
1 left right
2 CONTENT
3 CONTENT
\lowmidhigh \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 CONTENT
3 CONTENT
\low {.*.}
* CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop ... {...}
1 TEXT
2 CONTENT
\luacode \{ . \overset{*}{.} . \}
* COMMAND
\label{luaconditional \...}
* CSNAME
\luaenvironment ....
* FILE
\label{luaexpanded {...}}
* COMMAND
\luafunction \{.\overset{*}{.}.\}
* COMMAND
\label{luajitTeX} \
\luamajorversion
```

\luaminorversion
\luaparameterset {.\frac{1}{2}} {.\frac{2}{2}}  1 NAME 2 CONTENT
\luasetup {.*.}  * NAME
\luaTeX
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
\MKVI
\MKXI
\MONTH {.*.}  * NUMBER
\MONTHLONG {.*.}  * NUMBER
\MONTHSHORT {.*.}  * NUMBER
\MPanchor {.*.}  * NAME
\MPbetex {.*.}  * NAME

```
\MPc {.*.}
* NAME
\MPcode \{ ... \}
1 NAME
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly {.*.}
* COLOR
\MPcolumn {.*.}
* NAME
\MPd {.}^*.
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {.*.}|
* FONT
\MPgetmultipars \{ ...^1 ... \}
1 NAME
2 NAME
\MPgetmultishape \{...\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\label{eq:mph} \texttt{\ \{.\,^*.\,)}
* NAME
\MPII
\MPIV
\MPinclusions [.\(\dot{1}\)] \{.\dot{2}\\} \\{.\dot{3}\]
2 NAME
3 CONTENT
```

```
\MPleftskip {.*.}
* NAME
\MP11 \{...\}
* NAME
\MPlr \{ ... ^* . \}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons \{...^*\}
* NAME
\MPn {.*.}
* NAME
\verb|\MPoptions {...}^*|
* COLOR
\MPoverlayanchor {.*.}
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\MPpardata {.*.}
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMBER
3 CONTENT
\MPpos \{...\}
* NAME
\label{eq:mppositiongraphic} $$ \MPpositiongraphic $\{...,..\stackrel{2}{=}...,..\}$
1 NAME
2 KEY = VALUE
\verb|\MPposset {...}|
* NAME
```

```
\MPr {.*.}
* NAME
\MPrawvar \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 KEY
\MPregion \{...^*\}
* NAME
\MPrest { ... } { ... }
1 NAME
2 CONTENT
\verb|\MPrightskip {...}^*|
* NAME
\MPrs {.*.}
* NAME
\MPstring \{ ...^* . \}
* NAME
\MPtext \{...^*\}
* NAME
\MPtransparency {.*.}
* COLOR
\MPul {.*.}
* NAME
\MPur \{ ...^* . \}
* NAME
\MPVI
\MPv {.1.} {.2.} {.3.}
1 NAME
2 NUMBER
3 CONTENT
\MPvar {.*.}
* KEY
\verb|\MPvariable {...}|
* KEY
```

\MPvv {.\dot1.} {.\dot2.}  1 NAME 2 CONTENT
\MPw {.*.} * NAME
\MPwhd {.*.}  * NAME
\MPx {.*.} * NAME
\MPxy {.*.} * NAME
\MPxywhd {.*.}  * NAME
\MPy {.*.} * NAME
\m [.1.] {.2.}  1 NAME 2 CONTENT
\mainlanguage [.*.]  * LANGUAGE
\makecharacteractive .*.  * CHARACTER
\makerawcommalist [, \] \.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\
\makestrutofbox .*.  * CSNAME NUMBER
\mapfontsize [.\frac{1}{1}] [.\frac{2}{2}]  1 DIMENSION 2 DIMENSION

```
\margindata [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {.\frac{4}{4}.}
1 NAME
2 reference = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed
4 CONTENT
\margindata [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{.\overset{3}{.}.\}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\marginword [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [.1] {...}
1 reset <u>all</u> NAME
2 CONTENT
\marking (..., ...) (..., ...) [...]
1 POSITION
2 POSITION
3 REFERENCE
\verb|\markinjector| [...^*]
* NAME
\mar {.*.}
* TEXT
\mat {.*.}
* CONTENT
```

```
\math [.1] {.2.}
1 NAME
2 CONTENT
\mbox{mathbf}
\mathbi
\mathblackboard
\mathbs
\mathcommand \{...^*\}
* NAME
\mathcommand \{...^1\}
1 TEXT
2 TEXT
\mathdefault
\mathdoubleextensible {.*.}
* TEXT
\mathematics [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\mathextensible [...^1] {...} {...}
1 reverse mathematics text chemistry
2 TEXT
3 TEXT
\mathfraktur
\mathframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\verb|\mathfunction {...^*.}|
* CONTENT
\mathit
\mathitalic
\mathlabellanguage
```

```
\mathlabeltext {.*.}
\mathlabeltexts \{...\}
1 KEY
2 TEXT
\mathop \{...^*\}
* CONTENT
\mathornament {.*.}
* CONTENT
\mathoverextensible {.*.}
* TEXT
\mathovertextextensible \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\mathradical [...^1] {...}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext {.*.}
* TEXT
\mathtextbf \{...^*\}
* TEXT
\mathtextbi {.*.}
* TEXT
\mathtextbs \{.\overset{*}{\dots}\}
* TEXT
\mathtextit \{...^*\}
* TEXT
```

```
\mathtextsl \{...^*.\}
* TEXT
\verb|\mathtexttf| \{ . \overset{*}{\ldots} \}
* TEXT
\mbox{mathtf}
\mathtriplet [.1] {...} {...} {...}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\label{lem:lemmathtriplet} $$ \mathbf{[...]} \ \{...\} \ \{...\} \ \{...\} 
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mbox{mathtt}
\mathunderextensible {.*.}
* TEXT
\verb|\mathundertextextensible {...}| {...}|
1 TEXT
2 TEXT
\mbox{\mbox{\it mathunstacked}}
\mathupright
\mathword {.*.}
* TEXT
\mathwordbf \{ . \overset{*}{.} . \}
* TEXT
\mbox{\mbox{\tt mathwordbi}} \{.\overset{*}{\ldots}\}
* TEXT
\verb|\mathwordbs| {...}^*|
* TEXT
\mathwordit {.*.}
* TEXT
```

```
\mathwordsl {.*.}
 * TEXT
 \mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
 * TEXT
 \mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
 * CONTENT
 \mbox {.*.}
 * CONTENT
 \mcframed [..,.. \stackrel{1}{=}..,..] {...}
 1 inherits: \setupmathframed
 2 CONTENT
 \measure {.*.}
 * NAME
  \measured {.*.}
 * NAME
 \medskip
  \medspace
 \menubutton [.\frac{1}{2}...,..\frac{2}{2}...,..] \{.\frac{3}{2}...\}
 2 inherits: \setupinteractionmenu
 4 REFERENCE
\menubutton [..,..^{\frac{1}{2}}..,..] {...} {...}
 1 inherits: \setupbutton
 2 TEXT
 3 REFERENCE
\mequal \{ ...^1 . \} \{ ...^2 . \}
 1 TEXT
 2 TEXT
  \message \{ \dots^* \}
 * TEXT
  \metaTeX
 \mfence \{...^*\}
  * CHARACTER
```

```
\mframed [..,.. \stackrel{1}{=}..,..] \{...\}
1 inherits: \setupmathframed
2 CONTENT
\mfunction \{...^*\}
* CONTENT
\verb|\mfunctionlabeltext {.*.}|
* NAME
\mhbox {.*.}
* CONTENT
1 TEXT
2 TEXT
\mhookrightarrow \{...^1.\}
1 TEXT
2 TEXT
\mbox{midaligned } \{ \hdots ^*. \hdots \}
* CONTENT
\middle ....
* CHARACTER
\mbox{middlealigned } \{ \dots^* \}
* CONTENT
\mbox{middlebox {...}}
* CONTENT
\midhbox {.*.}
* CONTENT
\mbox{minimalhbox} ... \{...\}
1 TEXT
2 CONTENT
\mirror {.*.}
* CONTENT
\mbox{mixedcaps } \{...^*\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
```

```
\mLeftarrow \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mLeftrightarrow \{ ...^1 ... \}
1 TEXT
2 TEXT
\mleftarrow \{.1.\}
1 TEXT
\verb|\mbox| \verb| ftharpoondown {...} | {...} | {...} |
1 TEXT
2 TEXT
\mleftharpoonup \{...^1\}
1 TEXT
2 TEXT
\mleftrightarrow \{...\}
1 TEXT
2 TEXT
\mleftrightharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mmapsto {.1.} {.2.}
1 TEXT
2 TEXT
\moduleparameter \{...^1.\}
1 FILE
2 KEY
\molecule \{ . \overset{*}{\ldots} \}
* CONTENT
\mono
\monobold
\mononormal
\month {.*.}
* NUMBER
```

```
\monthlong {.*.}
* NUMBER
\monthshort {.*.}
* NUMBER
\mprandomnumber
\verb|\mRightarrow| {...} | {...} |
1 TEXT
2 TEXT
\mrel {.1.} {.2.}
1 TEXT
2 TEXT
\verb|\mrightarrow| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} | \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\mrightharpoondown \{...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mrightleftharpoons \{...\}
1 TEXT
2 TEXT
\verb|\mrightoverleftarrow| {...} | {...} |
1 TEXT
2 TEXT
\verb|\mtext {...}|
* CONTENT
\mtriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\mbox| \verb| twoheadleftarrow {...} | {...} |
1 TEXT
2 TEXT
```

```
\mtwoheadrightarrow \{...\}
1 TEXT
2 TEXT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2..\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{localizeTextHeight {...} {...} {...} {...}} % \begin{subarray}{ll} \begin{subarray}{
1 FONT
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
 \Numbers {.*.}
* NUMBER
\verb|\namedhead number {..}^*.}|
* SECTION
 \n \namedstructureheadlocation \{...^*\}
* SECTION
 \namedstructureuservariable \{...^1\}
1 SECTION
2 KEY
\namedstructurevariable \{...^1\}
1 SECTION
2 KEY
```

```
\verb|\namedtaggedlabeltexts| \{.^1.\} | \{.^2.\} | \{.^3.\} | \{.^4.\} | \{.^5.\} |
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... { ... }
1 TEXT
2 CONTENT
\naturalhpack .. \{...
1 TEXT
2 CONTENT
\n \natural vbox \dots^1 \dots \{\dots^2\dots\}
1 TEXT
2 CONTENT
\naturalvcenter . 1. . 2. . 3.
1 TEXT
2 CONTENT
\n \naturalvpack 
\dots^{1} 
 { 
\dots^{2}
 }
1 TEXT
2 CONTENT
\naturalvtop ...^1 { ...^2 . }
1 TEXT
2 CONTENT
\naturalwd ....
* CSNAME NUMBER
\verb|\negatecolorbox| ...^*.
* CSNAME NUMBER
\negated \{...^*\}
* TEXT
\negthinspace
\verb|\newattribute| \  \  \  \  ^*...
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
```

\newcounter \.*  * CSNAME
\newevery \.\dots\.\dot
\newfrenchspacing
\newmode {.*.}  * NAME
\newsignal \.*  * CSNAME
\newsystemmode {.*.}  * NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.1.] [.2.]  1 NAME 2 NUMBER
\nextcountervalue [.*.]  * NAME
\nextdepth
\nextparagraphs
\nextparagraphs
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [] []  1 NAME 2 NUMBER

\nextsubpage
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nihongo
\nobar {.*.}  * CONTENT
\nocitation [.*.]  * REFERENCE
\nocitation {.*.}  * REFERENCE
\nocite [.*.]  * REFERENCE
\nocite {.*.}  * REFERENCE
\nodetostring \.\dots\\ \{\dots\\}  1 CSNAME 2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noheaderandfooterlines
\noindentation
\nonfrenchspacing
\nonmathematics {.*.}  * CONTENT
\nop .*. \\ * TEXT
\nop

```
\normal
\normalboldface
\normalframedwithsettings [..,..\stackrel{1}{=}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\normalizebodyfontsize \setminus ... \cdot \{...\}
1 CSNAME
2 DIMENSION
\normalizedfontsize
\normalizefontdepth \.\^1...\ \{.\^2.\} \\ \{.\^3.\} \\ \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \\.^1.\ \{\.^2.\}\ \{\.^3.\}\ \{\.^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontline \.\dots\.\ \{\dots\}\ \{\dots\}\ \\dots\.\dots\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
```

```
\normalizetextline \{...^1, \} \{...^2, \} \{...^3, \}
1 FONT
2 DIMENSION
3 TEXT
\verb| \normalizetextwidth {...} {...} {...} {...}
2 DIMENSION
3 TEXT
\normaltypeface
\nospace
\note [...] [.2.]
1 NAME
2 REFERENCE
\verb|\notesymbol| [...^1] [...^2]
1 NAME
2 REFERENCE
1 REFERENCE
2 TEXT
\note [\ldots, \stackrel{*}{\ldots}, \ldots]
             = TEXT
* title
   bookmark = TEXT
   list
             = TEXT
   reference = REFERENCE
\verb|\notopandbottomlines||
\notragged
\verb|\notsmallcapped {.*.}|
* TEXT
\ntimes \{...\}
1 TEXT
2 NUMBER
\numberofpoints \{...^*\}
* DIMENSION
\numbers \{...^*\}
* NUMBER
```

```
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [\ldots, \frac{1}{2}, \ldots] {\cdots}
1 inherits: \setupoffset
2 CONTENT
\offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.. {\.^3.}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{...^*.\}
* NUMBER
\operatorlanguage
\operatortext {.*.}
* KEY
\verb| \ordinalday number {...}| \\
* NUMBER
\ordinalstr {.*.}
* TEXT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternative = \underline{a} b
   inherits: \setupcollector
2 style =
   color = COLOR
   inherits: \setupframed
3 TEXT
4 CONTENT
```

```
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...} {...}
1 alternative = a \underline{b}
   inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ornamenttext [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\ornament \{...^1.\} \{...^2.\}
1 TEXT
2 CONTENT
\outputfilename
\verb|\outputstreambox [...^*]|
* NAME
\outputstreamcopy [.*.]
* NAME
\verb|\outputstreamunvbox[...]|
* NAME
\verb|\outputstreamunvcopy [...^*]|
\over [.*.]
* REFERENCE
\verb|\overbar| \{ . \overset{*}{\ldots} \}
* CONTENT
\overbars {.*.}
* CONTENT
\overbartext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\overbarunderbar \{...^*\}
* TEXT
\overbrace {...}
* TEXT
```

```
\overbracetext \{...\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...^*\}
* TEXT
\verb|\overbracket| {. ".}|
* TEXT
\overbrackettext \{ ...^1 ... \}
1 TEXT
2 TEXT
\verb|\overbracketunderbracket| {. . . }
* TEXT
\verb|\overlaybutton [...]| \\
* REFERENCE
\overlaybutton \{...^*\}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [.^1.] [.^2.]
1 REFERENCE
2 REFERENCE
\overlay{width}
\overleftarrow \{.\overset{*}{\ldots}\}
* TEXT
\verb|\overleftharpoondown {...}^*.}|
* TEXT
```

\overleftharpoonup {.*.}  * TEXT
\overleftrightarrow {.*.}  * TEXT
\overloaderror
\overparent {.*.} * TEXT
\overparenttext {.1.} {.2.}  1 TEXT  2 TEXT
\overparentunderparent {.*.}  * TEXT
\overrightarrow {.*.} * TEXT
\overrightharpoondown {.*.}  * TEXT
\overrightharpoonup {.*.}  * TEXT
\overset {.\darksquaresulting \cdot
\overstrike {.*.}  * CONTENT
\overstrikes {.*.}  * CONTENT
\overtwoheadleftarrow {.*.}
* TEXT
* TEXT \overtwoheadrightarrow {.*.}  * TEXT
\overtwoheadrightarrow {.*.}

```
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints \{...\}\...
1 DIMENSION
2 CSNAME
\PointsToReal \{...^1.\} \.\.^2...
1 DIMENSION
2 CSNAME
\P \PointsToWholeBigPoints \{...\} \.\.\.\.
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . * . }
* DIMENSION
\page [...*,...]
* inherits: \pagebreak
\pagearea [.1.] [.2.] [.3.]
1 top header text footer bottom
2 text margin edge
3 left right lefttext <u>middletext</u> righttext
\pagebreak [...,*...]
* NAME
\pagefigure [...^1] [...,..^2=...]
1 FILE
2 inherits: \setupexternalfigure
\verb|\pagegridspanwidth| {. ".}|
* NUMBER
\pageinjection [...] [..,..\stackrel{2}{=}..,..]
1 NAME
2 KEY = VALUE
```

```
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
\pagenumber
\pagereference [...,*...]
* REFERENCE
\pagestaterealpage \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 NAME
2 NAME NUMBER
\paletsize
\paragraphs
\part [..., 1...] {...}
1 REFERENCE
2 TEXT
\pdfactualtext \{...^1\}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...^1\}
1 NAME
2 TEXT
\verb| \dfbackendsetcolorspace {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
```

```
\pdfbackendsetname \{...\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . }^1. } \ { . }^2. }
1 NAME
2 TEXT
\pdfbackendsetpageresource \{...^1\}
1 NAME
2 TEXT
\verb|\pdf| backendsetpagesattribute { . $. $. } { . $. $. }
1 NAME
2 TEXT
\verb| \pdfbackendsetpattern {...}| {...}|
1 NAME
2 TEXT
\pdfbackendsetshade \{ ... \} \{ ... \}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMBER
\periods [.*.]
* NUMBER
\periods [..,..*...]
* inherits: \setupperiods
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
```

```
\persiandecimals \{...^*\}
* NUMBER
\verb|\persiannumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\phantom \{...^*\}
* CONTENT
\verb|\phantombox|[..,..^*=..,..]|
* width = DIMENSION
height = DIMENSION
   depth = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
1 COMMAND
2 COMMAND
3 COMMAND
\placeattachments
\placebookmarks [..., ...] [..., ...] [..., ... \delta
1 SECTION LIST
2 SECTION LIST
3 inherits: \setupbookmark
\placebtxrendering [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setupbtxrendering
\label{eq:placechemical} $$ \left[\dots, \dots, \dots\right] \left[\dots, \dots, \dots\right] \left\{\dots, \dots\right\} \left\{\dots, \dots\right\} $$
2 REFERENCE
3 TEXT
4 CONTENT
\placecitation [.*.]
* REFERENCE
\placecombinedlist [...^1] [...,..^2]...
1 LIST
2 inherits: \setuplist
\placecombinedlist [..,..^*=..,..]
* inherits: \setuplist
\placecomments
```

```
\placecontent [..,..^*=..,..]
* inherits: \setuplist
\placecurrentformulanumber
\verb|\placedbox {...}^*|
* CONTENT
\placefigure [..., ...] [..., ...] \{.3.\} \{.4.\}
2 REFERENCE
3 TEXT
4 CONTENT
\placefloat [.\( \dot{1}\) [...\( \dot{2}\),...] [...\( \dot{3}\),...] \{.\( \dot{4}\) \} \{.\( \dot{5}\).}
1 SINGULAR
3 REFERENCE
4 TEXT
5 CONTENT
\placefloatwithsetups [.\ddots] [...\,\dots] [...\,\dots] [...\,\dots] \{.\dots\}
1 NAME
3 REFERENCE
4 TEXT
5 CONTENT
\label{eq:placefloat} $$ \prod_{i=1}^{n} [\dots_{i+1}^{n}] [\dots_{i+1}^{n}] {...} {...} 
2 REFERENCE
3 TEXT
4 CONTENT
\placefootnotes [..,..^*=..,..]
* inherits: \setupnote
\placeformula [\dots, *]
* + - REFERENCE
\placeframed [.\frac{1}{2}] [..,..\frac{2}{2}..,..] {.\frac{3}{2}}
1 NAME
2 inherits: \setupframed
3 CONTENT
```

```
\placegraphic [..., ...] [..., ...] {...} {...}
2 REFERENCE
3 TEXT
4 CONTENT
\placeheadnumber [.*.]
* SECTION
\placeheadtext [.*.]
* SECTION
\placehelp
\placeindex [..,..*...]
* inherits: \setupregister
\placeinitial [.*.]
* NAME
2 REFERENCE
3 TEXT
4 CONTENT
\placelayer [.*.]
* NAME
\placelayeredtext [.\(^1\).] [..,..\(^2\).,..] [..,..\(^3\).,..] {\(^4\)} {\(^5\).}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\placelegend [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
\placelist [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 LIST
2 inherits: \setuplist
\placelistofabbreviations [..,..^*=..,..]
* inherits: \setupsynonyms
```

```
\placelistofchemicals [..,..^*=..,..]
* inherits: \setuplist
\placelistoffigures [..,..^*=..,..]
* inherits: \setuplist
\placelistoffloats [..,..^*=..,..]
* inherits: \setuplist
\placelistofgraphics [..,..^*=..,..]
* inherits: \setuplist
\verb|\placelistofintermezzi [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setuplist
\placelistoflogos [..,..^*=..,..]
* inherits: \setupsorting
\placelistofpublications [...^1] [...,..^2]....
2 inherits: \setupbtxrendering
\placelistofsorts [...] [...,..=2..,..]
1 SINGULAR
2 inherits: \setupsorting
\placelistofsorts [..,..^*=..,..]
* inherits: \setupsorting
\placelistofsynonyms [.1] [..,..=2]
1 SINGULAR
2 inherits: \setupsynonyms
\verb|\placelistofsynonyms [..,..^*=..,..]|
* inherits: \setupsynonyms
\placelistoftables [..,..^*=..,..]
* inherits: \setuplist
\placelocalfootnotes [..,.. \stackrel{*}{=}..,..]
* inherits: \setupnote
\placelocalnotes [...] [...,...
1 NAME
2 inherits: \setupnote
```

```
\placement [.1] [..,..=2..,..] {...}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\placement [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...^1] [...^2]
1 NAME
2 REFERENCE
\placenamedformula [..., 1] {...}
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupnote
\placeongrid [.1] {.2.}
2 CONTENT
\placeongrid [..., ...] {...}
1 inherits: \definegridsnapping
2 CONTENT
\placeontopofeachother \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
\placepagenumber
\placepairedbox [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}} {\frac{4}{.}}
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\placepairedbox [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
```

```
\placeparallel \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,..^2=...,..]
1 LIST
2 inherits: \setuplist
\placeregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
2 inherits: \setupregister
\placeregister [..,..^*=..,..]
* inherits: \setupregister
\placerenderingwindow [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME
\placesidebyside \{ ... \}
1 CONTENT
2 CONTENT
\placesubformula [...,*...]
* + - REFERENCE
\placetable [..., ...] [..., ...] \{.3.\} \{.4.\}
2 REFERENCE
3 TEXT
4 CONTENT
* CSNAME
\popmacro \.*..
* CSNAME
\verb|\popmode [...]|
* NAME
\popsystemmode { . * . }
* NAME
```

```
\position [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \setuppositioning
2 POSITION
3 CONTENT
\positionoverlay \{...^*.\}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
\postponenotes
\predefinedfont [.*.]
* FONT
\predefinefont [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prefixlanguage
\prefixtext {.*.}
* KEY
\prependetoks ... \to \...
1 COMMAND
2 CSNAME
\prependgvalue \{...^1\}
1 NAME
2 COMMAND
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prependtoks \dots \to \dots2...
1 COMMAND
2 CSNAME
```

```
\prependtoksonce ... \to \...
1 COMMAND
2 CSNAME
\prependvalue \{...^1.\} \{...^2\}
1 NAME
2 COMMAND
\verb|\presetbtx| labeltext [...^1.] [...,..]|
1 LANGUAGE
2 KEY = VALUE
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, \dots]
\presetheadtext [...^1.] [...,..^2=..,..]
1 LANGUAGE
2 KEY = VALUE
\presetlabeltext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 LANGUAGE
2 KEY = VALUE
\presetmathlabeltext [...^1] [...,..^2]
1 LANGUAGE
2 KEY = VALUE
\presetoperatortext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 LANGUAGE
2 KEY = VALUE
\presettaglabeltext [...] [...,..=2...]
1 LANGUAGE
2 KEY = VALUE
```

```
\presetunittext [...^1] [...,..^2]...
1 LANGUAGE
2 KEY = VALUE
1 TEXT
2 CSNAME
\prevcounter [.1.] [.2.]
1 NAME
2 NUMBER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.1] [.2]
1 NAME
2 NUMBER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [...^1] [...,..=^2....]
1 COMMAND
2 APPLY
\processallactionsinset [...^1] [...,..=^2....]
1 COMMAND
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
```

```
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...^1\} \...
1 NAME
2 CSNAME
\processblocks [..., ...] [..., ...] [.., ... \, \\ \\ _ ....]
1 NAME
3 criterium = text SECTION
\verb|\processbodyfontenvironmentlist|| `.".
* CSNAME
\verb|\processcolorcomponents|{...}^*|
* COLOR
\processcommacommand [..., ...] \ ^2...
1 COMMAND
2 CSNAME
\processcommalist [\dots, 1, \dots] \setminus ...
1 COMMAND
2 CSNAME
\processcommalistwithparameters [..., ...] \.\^2...
1 COMMAND
2 CSNAME
\processcontent \{.1, 1, 1\} \.\.\.
1 NAME
2 CSNAME
\processfile \{.\overset{*}{\dots}\}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone {.*.}
* FILE
```

```
\processfileonce {.*.}
* FILE
\processfirstactioninset [.^{1}.] [..,..=^{2}..,..]
1 COMMAND
2 APPLY
\processisolatedchars \{.\overset{1}{\dots}\} \.\^2\..
1 TEXT
2 CSNAME
1 TEXT
2 CSNAME
\verb|\processlinetablebuffer [...^*]|
* BUFFER
\verb|\processline table file {...}|
* FILE
\processlist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \setminus \overset{4}{\ldots}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMBER
2 NUMBER
3 COMMAND
\processranges [..., ...] \setminus ...
1 NUMBER NUMBER: NUMBER
2 CSNAME
\verb|\processseparatedlist[...][...^2.]{...}|
1 TEXT
2 TEXT
3 CSNAME COMMAND
```

```
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...^{1}, \{...\}, \{...\}, \{...\}, \{...\}, [...]
1 COMMAND
2 COMMAND
3 COMMAND
4 COMMAND
5 TEXT
\verb|\processuntil| \verb|\|^*...
* CSNAME
\processxtablebuffer [.*.]
* NAME
\processyear {.1.} {.2.} {.3.} {.4.}
1 NUMBER
2 COMMAND
3 COMMAND
4 COMMAND
\product [.*.]
* FILE
\product ...
* FILE
\profiledbox [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
1 none fixed strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...^1.\} ....
1 none fixed strict halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMBER
\program [.*.]
* NAME
\project [.*.]
* FILE
\project ....
* FILE
```

```
\verb|\pseudoMixedCapped {...}^*.}
* TEXT
\pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\pseudosmallcapped {.*.}
* TEXT
\psh [.1.] .2. \\
1 REFERENCE
2 TEXT
\verb|\purenumber {...}^*|
* NUMBER
\pusharrangedpages ... \poparrangedpages
* CSNAME
\pushbackground [.*.] ... \popbackground
* NAME
* NAME
\pushbutton [.1.] [.2.]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushcolor [.*.] ... \popcolor
* COLOR
\pushendofline ... \popendofline
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
```

```
\pushmathstyle ... \popmathstyle
\pushmode [...]
* NAME
\verb|\pushoutputstream|[...^*]|
* NAME
\verb|\pushpath| [...^*] ... \verb|\poppath|
* FILE
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{...^*\} ... \popreferenceprefix
\verb|\pushsystemmode| {.~}^*.}
* NAME
\qquad
\quad
\quads [.*.]
* NUMBER
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\quotation \{...^*\}
* CONTENT
\quote {.*.}
* CONTENT
\ReadFile {.*.}
* FILE
\Romannumerals {.*.}
* NUMBER
\rdot ragged bottom
\raggedcenter
```

```
\raggedleft
\raggedright
\rdet{raggedwidecenter}
\raisebox \{...\} \... \{...\}
1 DIMENSION
2 CSNAME
3 CONTENT
\randomizetext {...}
* TEXT
\randomnumber \{...^1\}
1 NUMBER
2 NUMBER
\quad \  \  \, \{\,.\,\overset{*}{\ldots}\,\}
* TEXT
\rawcounter [...^1] [...^2]
1 NAME
2 NUMBER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \currentdate
\label{eq:constraints} $$ \arrowvert {...}^1 {...} {...} {...}^3 ..}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\rawdoifinsetelse \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\rawgetparameters [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 TEXT
2 KEY = VALUE
```

```
\rawprocessaction [.^{1}.] [..,..=^{3}..,..]
1 COMMAND
2 APPLY
\rawprocesscommacommand [\ldots, 1, \ldots] \.2...
1 COMMAND
2 CSNAME
\rawprocesscommalist [..., 1] \.\^2...
1 COMMAND
2 CSNAME
\verb|\rawstructurelistuservariable {...}|
* KEY
\rawsubcountervalue [...^1] [...^2]
1 NAME
2 NUMBER
\raw [.1.] .2. \\
1 REFERENCE
2 TEXT
\rbox ... {...}
1 TEXT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readfixfile {.1.} {.2.} {.3.} {.4.}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
```

```
\readsetfile {.1.} {.2.} {.3.} {.4.}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 FILE
2 TRUE
3 FALSE
\realpagenumber
\verb|\realSmallCapped {...}|
* TEXT
\realSmallcapped {.*.}
* TEXT
\verb|\realsmallcapped {...}^*.}
* TEXT
 \recursedepth
 \recurselevel
\recursestring
 \redoconvertfont
\ref [...] [.2.]
2 REFERENCE
\reference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
```

```
\referenceformat \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referring (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\registerattachment [.1] [..,..=2]
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMBER
\registerexternalfigure [...^1] [...^2] [...,...^3]
1 FILE
3 inherits: \setupexternalfigure
\verb|\registerfontclass| \{ . \overset{*}{\ldots} \}
* NAME
\registerhyphenationexception [...^1]
1 LANGUAGE
2 TEXT
\registerhyphenationpattern [.<sup>1</sup>.] [.<sup>2</sup>.]
1 LANGUAGE
2 TEXT
\registermenubuttons [...^1] [...^2]
1 NAME
2 TEXT
\registersort [...] [...]
1 SINGULAR
2 NAME
\registersynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SINGULAR
2 NAME
```

```
\registerunit [...^1] [...,..^2]
1 prefix <u>unit</u> operator suffixe symbol packaged
2 KEY = VALUE
\register [.1] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\register [..1] {.2.} [.1.+.3.+.1.]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...] [...]
1 MARK
2 MARK
\label{eq:lambda} $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$\end{subarray} $$$ \end{subarray} $$\end{subarray} $$$ \end{subarray} $$\end{subarray} $$$ \end{subarray} $$\end{subarray} $$$\end{subarray} $$\end{subarray} $$\end{s
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {...}^*|
 * NAME
 \remainingcharacters
 \remark (..., ...) (..., ...) [.., ... = .., ..] \{...\}
 1 POSITION
2 POSITION
3 inherits: \setupframed
 4 TEXT
\removebottomthings
 \removedepth
\removefromcommalist \{...^1\} \.\.^2...
 1 TEXT
2 CSNAME
 \removelastskip
 \removelastspace
```

```
\removemarkedcontent [.*.]
* NAME
\verb|\removepunctuation| \\
\removesubstring ... \from ... \to \...
2 TEXT
3 CSNAME
\removetoks . . . \from \. . . .
1 COMMAND
2 CSNAME
\removeunwantedspaces
\replacefeature [.*.]
* NAME
\verb|\replacefeature {...}^*.|
* NAME
\replaceincommalist \setminus ... \{...\}
1 CSNAME
2 NUMBER
\replaceword [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{ ...^1 ... \}
1 NAME
2 CONTENT
\resetallattributes
\verb|\resetandaddfeature [...^*]|
* NAME
\verb|\resetandaddfeature {...}^*.}
* NAME
\resetbar
```

\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
\resetcounter [.1.] [.2.]
1 NAME
2 NUMBER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag {.*.}
* NAME
\resetfontcolorsheme
\resetfontfallback [.1.] [.2.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME

\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.] * NAME
\resetmarker [.*.] * NAME
\resetmarking [.*.] * MARK
\resetmode {.*.}  * NAME
\resetpagenumber
\resetparallel [.1.] [,]  1 NAME 2 NAME all
\resetpath
\resetpenalties \ * CSNAME
\resetprofile
\resetreference [.*.]  * NAME
\resetreplacement
\resetscript
\resetsetups [.*.] * NAME
\resetshownsynonyms [.*.]  * SINGULAR
\resetsubpagenumber
\resetsymbolset

```
\resetsystemmode \{...^*\}
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [...^*]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
\resetvalue \{ . \overset{*}{.} . \}
* NAME
\resetvisualizers
\reshapebox {...}
* COMMAND
\restartcounter [.1] [.2] [.3]
1 NAME
2 NUMBER
3 NUMBER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
\verb|\restorecurrentattributes {...}^*|
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...,..=2..,..\}
1 NAME
2 KEY = VALUE
```

```
\reuseMPgraphic \{...,..=2...,..\}
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence {.*.}
* CHARACTER
\rhbox {.*.}
* CONTENT
\right .*.
* CHARACTER
\rightaligned \{...^*.\}
* CONTENT
\verb|\rightbottombox {...}|
* CONTENT
* CONTENT
\verb|\righthbox {...}|
* CONTENT
\rightheadtext {.*.}
\rightlabeltext {...}
* KEY
* KEY
\rightline \{.\overset{*}{\ldots}\}
* CONTENT
\rightmathlabeltext {.*.}
* KEY
\verb|\rightorleftpageaction {...}| {...}|
1 COMMAND
2 COMMAND
```

```
\rightskipadaption
\rightsubguillemot
\right to left
\verb|\righttolefthbox| ...^1. \{...^2.\}
1 TEXT
2 CONTENT
\righttoleftvbox .. \{...
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
1 TEXT
2 CONTENT
\righttopbox {.*.}
* CONTENT
\rlap {.*.}
* CONTENT
\robustaddtocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\}
1 TRUE
2 FALSE
\robustdoifinsetelse \{...\}
1 TRUE
2 FALSE
1 TEXT
2 CSNAME
\rob [.1] .2. \\
1 REFERENCE
2 TEXT
```

```
1 NAME
2 inherits: \setupinteractionmenu
3 TEXT
4 REFERENCE
\rollbutton [..,..^{\frac{1}{2}}..,..] ... [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\roman
 \romannumerals {.*.}
* NUMBER
\rotate [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setuprotate
2 CONTENT
\rtop .1. {.2.}
1 TEXT
2 CONTENT
\ruledhbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\ruledhpack ... { ... }
1 TEXT
2 CONTENT
\ruledmbox {...}
* CONTENT
\ruledtopv ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\verb|\ruledvbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1
1 TEXT
 2 CONTENT
```

```
1 TEXT
2 CONTENT
\ruledvtop \dots {\dots {\dots }
1 TEXT
2 CONTENT
\rul .*. \\
* TEXT
\runMPbuffer [...,*...]
* NAME
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...^1.\} \...^2.
1 DIMENSION
2 CSNAME
\mbox{SmallCapped } \{...^*\}
* TEXT
\Smallcapped {.*.}
\safechar {.*.}
* NUMBER
\slashsans
\sansbold
\sansnormal
\sansserif
\savebox \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NAME
3 CONTENT
```

```
\savebtxdataset [.\(\frac{1}{2}\). [.\(\frac{2}{2}\)] [..\(\frac{3}{2}\).\(\frac{3}{2}\]
1 NAME
2 FILE
3 dataset = NAME
             = bib lua xml
   type
             = FILE
   file
   criterium = all text intro reference current here previous local component SECTIONBLOCK:all SECTIONBLOCK:reference
                 SECTIONBLOCK:current SECTIONBLOCK:previous
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savebuffer [..,..^*=..,..]
          = NAME
* list
   file
          = FILE
   prefix = <u>yes</u> no
\savecolor ... \restorecolor
\savecounter [.*.]
* NAME
\savecurrentattributes \{...\}
* NAME
\savenormalmeaning \setminus.*..
* CSNAME
\savetaggedtwopassdata \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMBER
3 NAME
4 CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMBER
3 CONTENT
\sbox {.*.}
* CONTENT
\scale [.\frac{1}{2}.] [..,.\frac{2}{2}..,..] {\frac{3}{2}..}
1 NAME
2 inherits: \setupscale
3 CONTENT
\screen [...,*...]
* inherits: \page
```

```
\script
\secondoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\secondofsixarguments| {...}^1 {...} {...} {...} {...} {...} {...} {...}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\secondoftwounexpanded \{...^1, \}
1 TEXT
2 TEXT
\section [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
```

```
\section [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
\section [..., ...] \{...\} \{...\}
1 REFERENCE
2 NUMBER
3 TEXT
\section [..,..*...]
* title
             = TEXT
   bookmark = TEXT
   marking = TEXT
   list
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
\seeindex [...] [..+..<sup>2</sup>.+..] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\seeregister [.^{1}.] [..+.^{2}.+..] {.^{3}.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\select \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selectblocks [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 NAME
2 + -
3 criterium = \underline{\text{text}} SECTION
\serializecommalist [...,*...]
* COMMAND
\serializedcommalist
\serif
\serifbold
\serifnormal
```

```
\setbar [.*.]
* NAME
\verb|\setbigbodyfont|
\setboxllx \dots {\dots }
1 CSNAME NUMBER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMBER
2 DIMENSION
\setbreakpoints [...^*]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\verb|\setcatcodetable| \verb|\.^*..
* CSNAME
\setcharacteralign \{...^1.\}
1 NUMBER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [...]
* reset WORD word Words capital Capital none random mixed camel cap Cap
\setcharactercleaning [.*.]
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\verb|\setcharacterspacing [...^*]|
* reset NAME
\setcharacterstripping [...^*]
* reset 1
\setcharstrut \{...^*.\}
* TEXT
```

```
\setcollector [...^1] [...,..^2=...,..] \{...^3\}
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodel [.*.]
* black bw gray rgb cmyk all none
\setcounter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
3 NUMBER
\setcounterown [.1] [.2] [.3]
1 NAME
2 NUMBER
3 TEXT
\verb|\setcurrentfontclass| \{ . \overset{*}{\ldots} \}
\setdataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*]|
* reset NUMBER
\setdirection [...]
* NUMBER
\setdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMBER
2 TEXT
```

```
\setdummyparameter \{...^1\}
1 KEY
2 COMMAND
\setelementexporttag \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
2 <u>export</u> nature pdf
3 inline display mixed
\setemeasure \{...\}
1 NAME
2 DIMENSION
\setevalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setevariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setevariables [..] [..,.. = ..,..]
1 NAME
2 set = COMMAND
   reset = COMMAND
   KEY = VALUE
\setfirstline [...]
* NAME
\setflag \{...^*.\}
* NAME
\setfont .*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature \{ . \overset{*}{.} . \}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
```

```
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setgvariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...] [...,...
1 NAME
         = COMMAND
   reset = COMMAND
         = VALUE
   KEY
\verb|\sethyphenatedurlafter {...}|
* TEXT
\sethyphenatedurlbefore \{...^*\}
* TEXT
\sethyphenatedurlnormal \{...^*.\}
* TEXT
\sethyphenationfeatures [...,*...]
* NAME reset
\setinitial [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setupinitial
\setinjector [...^1] [..., ...] [...]
1 NAME
2 NUMBER
3 COMMAND
\setinteraction [.*.]
* hidden NAME
\setinterfacecommand \{ \ldots^1 \} \{ \ldots^2 \}
1 NAME
2 NAME
```

```
\setinterfaceconstant \{...\}
1 NAME
2 NAME
\setinterfaceelements \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\}
2 title NAME NUMBER
3 TEXT
\setinterfacevariable \{...^1\}
1 NAME
2 NAME
\setinternalrendering [...^1] [...] {...}
1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{...^1\}
1 NAME
2 CONTENT
\setlayer [.\frac{1}{2}] [.\frac{2}{2}] [...,..\frac{3}{2}...,..] {\frac{4}{4}.}
1 NAME
2 left right even odd
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,.\delta].,..] [..,.\delta].,..] {\dots4.}
2 inherits: \setuplayer
3 inherits: \setupframed
4 CONTENT
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \setupframed
3 CONTENT
```

```
\setlayertext [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..] \{.\frac{4}{.}.\}
1 NAME
2 inherits: \setuplayer
3 align = inherits: \setupalign
   width = DIMENSION
   style =
   color = COLOR
4 TEXT
\verb|\setlocalhsize|[...^*]|
* [-+]DIMENSION
\setMPlayer [.\(^1\).] [.\(^2\).] [..\(^3\)..\(^4\).
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\setMPpositiongraphic \{...\} \{...,...
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{ ... \}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,..=2...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* default oneline basic NAME
\setmarker \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
```

```
\setmarking [.1] {...}
1 MARK
2 TEXT
\setmathstyle \{\dots, *\dots\}
* NAME
\setmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setmessagetext \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME NUMBER
\setmode \{...^*\}
* NAME
\setnostrut
\setnotetext \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 title
               = TEXT
   bookmark = TEXT
                = TEXT
   list
   reference = REFERENCE
\setnote [.\frac{1}{2}] [...\frac{2}{7}...] {.\frac{3}{2}}
1 NAME
2 REFERENCE
3 TEXT
\setnote [.^1.] [..,.^2..,..]
1 NAME
2 title
                = TEXT
   bookmark = TEXT
                = TEXT
   list
   reference = REFERENCE
\setobject \{...\} \{...\} \... \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
```

```
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
          = NUMBER
          = NUMBER
   option = none
2 CONTENT
\setpagereference \{ ... \} \{ ..., ... \}
1 NAME
2 REFERENCE
\setpagestate [...^1] [...^2]
1 NAME
2 NAME NUMBER
\setpagestaterealpageno \{...^1\}
1 NAME
2 NAME NUMBER
1 CSNAME
2 NUMBER
3 NUMBER
\setpercentdimen \{...^1\}
1 DIMENSION CSNAME
2 DIMENSION NUMBER
\setposition \{ . \overset{*}{\ldots} \}
\setpositionbox \{ ...^1 ...^2 ... \{ ...^3 ... \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
```

```
\setpositiondataplus {.1.} {.2.} {.3.} {.4.} {...} {...}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{.\overset{*}{\ldots}\}
* NAME
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
* none fixed strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMBER
\setreference [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [...] [...,..] [...,..] [...,..]
1 NAME
2 label
             = NAME
             = TEXT PROCESSOR->TEXT
   keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT
   keys:1
             = TEXT
   keys:2
   keys:3
             = TEXT
             = TEXT
   entries:1
             = TEXT
   entries:2
             = TEXT
   entries:3
   alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
```

```
\setrigidcolumnbalance .....
* CSNAME NUMBER
\setrigidcolumnhsize \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 DIMENSION
2 DIMENSION
3 NUMBER
\setscript [.*.]
{\boldsymbol *} \; hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [.^{1}.] [..,.^{2}..,..]
2 bookmark = TEXT
\setsimplecolumnhsize [..,..*...]
           = NUMBER
= DIMENSION
   width
   distance = DIMENSION
            = NUMBER
   lines
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [...] [...,...^2=...] [...,...^3=...]
1 NAME
2 label
               = NAME
               = TEXT PROCESSOR->TEXT
   keys
               = TEXT PROCESSOR->TEXT
   entries
   keys:1
               = TEXT
               = TEXT
   keys:2
               = TEXT
   kevs:3
               = TEXT
   entries:1
   entries:2
               = TEXT
   entries:3
                = TEXT
   alternative = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{.\overset{*}{\dots}\}
* NAME
\settabular
```

```
\settaggedmetadata [..,..*...]
* KEY = VALUE
\settextcontent \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 top header text footer bottom
2 text margin edge
3 left middle right
   date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\settightobject \{...\} \{...\} \\... \{...\}
1 NAME
2 NAME
   CSNAME
4 CONTENT
\settightreferencedobject \{.\,^1..\} \{.\,^2..\} \setminus\,^3.. \{.\,^4..\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
    CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{ . . . \} \{ . . . \}
1 NAME.
2 CONTENT
\setunreferencedobject \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \setminus \stackrel{3}{\ldots} \{ . \stackrel{4}{\ldots} \}
1 NAME
   NAME
   CSNAME
4 CONTENT
\setupalign [...,*...]
    broad wide bottom height line high low lohi flushright flushleft middle yes no width normal reset inner outer
```

final 2\*final 3\*final 4\*final

flushinner flushouter left right center disable last end paragraph lefttoright righttoleft 12r r2l table lesshyphenation morehyphenation hanging nothanging hz fullhz nohz hyphenated nothyphenated tolerant verytolerant stretch extremestre ch

```
\setuparranging [...,*...]
   disable mirrored doublesided negative 90 180 270 reset background normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP
   2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDO₩
   1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME
\setupattachment [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
              = TEXT
2 title
   subtitle = TEXT
              = TEXT
   author
   file
             = FILE
              = NAME
   name
             = BUFFER
   buffer
             = <u>start</u> stop
   state
             = <u>normal</u> hidden
   method
             = Graph Paperclip Pushpin Default
   symbol
   width
             = fit DIMENSION
             = fit DIMENSION
   height
             = fit DIMENSION
   depth
              = COLOR
   color
   textlayer = NAME
   location = leftedge rightedge inmargin leftmargin rightmargin text high none
   distance = DIMENSION
\setupbackend [..,..^*=..,..]
   export = yes FILE
   xhtml
            = FILE
   file
            = FILE
   intent = NAME
   space
            = yes <u>no</u>
   xmpfile = FILE
   format = version default NAME
            = NUMBER
   level
   option = always never
   profile = FILE
\setupbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
                = start stop
   leftoffset = DIMENSION
   rightoffset = DIMENSION
                = DIMENSION
   topoffset
   bottomoffset = DIMENSION
   before = COMMAND
                = COMMAND
   after
   inherits: \setupframed
\setupbackgrounds [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 top header text footer bottom
2 leftedge leftmargin text rightmargin rightedge
3 inherits: \setupframed
\setupbackgrounds [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 paper page leftpage rightpage text hidden
```

state = start stop
inherits: \setupframed

```
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                    = COLOR
2 color
   continue
                    = yes \underline{no} all
                    = yes <u>no</u>
   empty
   unit
                    = ex em pt in cm mm sp bp pc dd cc nc
                    = foreground background
   order
                   = DIMENSION
   rulethickness
                    = NUMBER
   method
                    NUMBER
   offset
   dу
                   = NUMBER
                    = NUMBER
   max
   foregroundstyle =
   foregroundcolor = COLOR
                    = NAME
   left
                    = TEXT
                    = TEXT
   right
\setupblackrules [..,..*...]
                = max DIMENSION
* width
   height
                = max DIMENSION
   depth
                = max DIMENSION
                = DIMENSION
   distance
                = NUMBER
   n
   alternative = \underline{a} b
   style
   color
                = COLOR
                = mp yes no
   type
                = NAME
   {\tt mp}
\setupblank [...,*...]
* inherits: \vspacing
\setupbleeding [..,..^*=..,..]
             = DIMENSION
* width
   height = DIMENSION
offset = DIMENSION
hoffset = DIMENSION
   voffset = DIMENSION
   location = t b \underline{1} r bl lb br rb tl lt tr rt
   stretch = yes no
             = yes <u>no</u>
   page
\setupblock [\ldots, 1] [\ldots, 2]
1 NAME
2 before = COMMAND
   after = COMMAND
   inner = COMMAND
   style
   color = COLOR
\setupbodyfont [...,*...]
* DIMENSION NAME global reset x xx small big script scriptscript rm ss tt hw cg roman serif regular sans sansserif
   support type teletype mono handwritten calligraphic
\setupbookmark [..,..^*=..,..]
* force
                        = yes no
                        = <u>yes</u> no
   number
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter
                        = COMMAND
                        = COMMAND
   numberstopper
   numbersegments
   sectionblock
                        = yes <u>no</u>
```

```
\setupbottom [...^1] [...,...^2]
1 text margin edge
2 inherits: \setuplayoutelement
\setupbottomtexts \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupbtxdataset [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 language = LANGUAGE
\setupbtxlabeltext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\setupbtxlist [...^1] [...,...^2]
1 NAME
2 inherits: \setuplist
\setupbtxregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
                  = start stop
    dataset
                  = NAME
                  = keyword range pagenumber author
    field
                 = NAME
   register
    method
                  = once
    alternative = normalshort invertedshort
    style
                  = COLOR
    color
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 textstate
                    = start stop
                    = start stop
    pagestate
                 = COMMAND
= previous cite here all none
    separator
    {\tt criterium}
    specification = NAME
    title
                    = TEXT
                   = COMMAND
    before
                    = COMMAND
    after
    dataset
                    = dataset force local global none
    method
    sorttype
                    = short dataset list reference used default cite index
    repeat
                    = yes no
    group
                    = NAME
    numbering
                    = yes no num index tag short page
```

```
\setupbtx [...^1] [...,..^2]
1 NAME
2 specification
                     = default apa aps NAME
   dataset = default NALL
command = CD:ONEARGUMENT
laft: = COMMAND
   right
                    = COMMAND
   authorconversion = normal normalshort normalinverted invertedshort short
               rsion = normal normals!

= NUMBER

= NUMBER

= last

= initials

= <u>start</u> stop all
   etallimit
   etaldisplay
   etaloption
   stopper
   interaction
   alternative
                    = <u>normal</u> reverse
   sorttype
                     = yes no
   compress
                     = default NAME
   default
   style
                     = COLOR
   color
\setupbtx [...^*]
* NAME
\setupbuffer [\ldots, 1] [\ldots, 2]
1 BUFFER
2 before = COMMAND
   after = COMMAND
\setupbutton [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 state
                 = <u>start</u> stop
   samepage
                 = yes no empty none normal default
   style
                 = COLOR
   color
   contrastcolor = COLOR
   alternative = hidden
   inherits: \setupframed
\setupcapitals [\ldots, 1] [\ldots, 2]
1 NAME
2 title = yes no
   sc = yes no
   style =
\setupcaption [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inherits: \setupfloatcaption
\setupcharacterkerning [\dots, 1] [\dots, 1] [\dots, 1]
1 NAME
            = max NUMBER
2 factor
            = DIMENSION
   width
   features = NAME
   style
             = COLOR
   color
```

```
\setupcharacterspacing [...] [...] [...]
1 NAME
2 NUMBER
                = NUMBER
3 left
                = NUMBER
   right
   alternative = 0 1
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
2 strut
                  = inherits: \value-strut
                 = fit none NUMBER
   width
                 = <u>fit</u> none NUMBER
   height
   left
                 = fit none NUMBER
   right
                 = fit none NUMBER
                 = <u>fit</u> none NUMBER
   top
   bottom
                 = <u>fit</u> none NUMBER
                 = small medium big <u>normal</u> NUMBER
   scale
   rotation
                 = <u>auto</u>
   symalign
                 = on off
   axis
                 = COLOR
   framecolor
   rulethickness = DIMENSION
   offset
                 = DIMENSION
                 = DIMENSION
   unit
                 = NUMBER
   factor
   frame
                 = on off
                 = COLOR
   rulecolor
                 = inherits: \setupbodyfont
   bodyfont
                 = small \underline{\text{medium}} big
   size
   style
                  = COLOR
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
2 inherits: \setupframed
\setupclipping [..,..^*=..,..]
  state
                 = <u>start</u> stop
                = DIMENSION
   width
   height
                = DIMENSION
                = DIMENSION
   hoffset
   voffset
                = DIMENSION
                = NUMBER
   У
                = NUMBER
                NUMBER
   nx
                = NUMBER
   ny
                = NUMBER
   sx
                = NUMBER
   leftoffset
                = DIMENSION
   rightoffset = DIMENSION
   topoffset
                = DIMENSION
   bottomoffset = DIMENSION
                 = NAME
   mp
                 = NUMBER
   offset
                 = DIMENSION
\setupcollector [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 rotation = left right inner outer NUMBER
            = left middle right top bottom
   corner
             = DIMENSION
   x
             = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   location =
   state
             = <u>start</u> stop
```

```
\setupcolor [.*.]
* FILE
\setupcolors [..,..*=..,..]
                  = start stop
   spot = <u>yes</u> no
expansion = yes <u>no</u>
                  = yes no
   factor
                 = yes no
= yes no
   rgb
   cmyk
   conversion = yes no always
pagecolormodel = auto none NAME
   textcolor = COLOR
   intent
                  = overprint knockout none
\setupcolumns [..,..*...]
              = NUMBER
* n
   distance = DIMENSION
   option
             = background
             = DIMENSION
   command = CD:ONEARGUMENT
             = DIMENSION
   height
   direction = left right
   balance = <u>yes</u> no
             = setupalign
   align
   tolerance = setuptolerance
             = inherits: \blank
   blank
              = NUMBER
   ntop
              = on off COMMAND
\setupcolumnspan [..,..^*=..,..]
* n = NUMBER
  inherits: \setupframed
\setupcombination [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
               = NUMBER
2 nx
               = NUMBER
   ny
   width
               = fit DIMENSION
               = fit DIMENSION
   height
   location = left middle right top bottom
             = DIMENSION
   distance
   alternative = label \underline{\text{text}}
               = inherits: \setupalign
   align
               = yes <u>no</u>
= COMMAND
   continue
   before
               = COMMAND
   after
   inbetween
                = COMMAND
   style
                = COLOR
   color
\setupcombinedlist [...^1] [...,..^2=...]
1 LIST
2 inherits: \setuplist
\setupcombinedlist [..,..^*=..,..]
* inherits: \setuplist
```

```
\setupcomment [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
  state
              = start stop none
             = <u>normal</u> hidden
   method
             = Comment Help Insert Key Newparagraph Note Paragraph Default
   symbol
   width
             = fit DIMENSION
   height
           = fit DIMENSION
             = fit DIMENSION
   depth
             = TEXT
   title
   subtitle = TEXT
   author
              = TEXT
              = NUMBER
   nx
              = NUMBER
   ny
             = COLOR
   color
             = xml max
   option
   textlayer = NAME
   location = leftedge rightedge inmargin leftmargin rightmargin text <u>high</u> none
   distance = DIMENSION
\setupcontent [..,..*=..,..]
* inherits: \setuplist
\setupcounter [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 start
                        = NUMBER
   counter
                       = NAME
   method
                       = page
                       = <u>start</u> stop
   state
   way
                       = bypage byblock bytext byhead bySECTION
   prefix
                       = yes no
   prefixseparatorset = NAME
                       = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
                       = NAME
   prefixset
   prefixsegments
   numberorder
                        = reverse
   numberseparatorset = NAME
                       = NAME
   numberconversion
   numberconversionset = NAME
   {\tt numberstarter}
   numberstopper
   numbersegments
                       = first previous next last <u>number</u>
   type
   criterium
                       = strict positive all
   prefixconnector
\setupdataset [..,..*...]
* delay = yes \underline{no}
```

```
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 before
                = COMMAND
               = COMMAND
   after
               = LANGUAGE
   language
   method
               = font
               = yes no
   repeat
               = text paragraph <u>margin</u>
= COMMAND
   location
   left
               = COMMAND
   middle
   right
               = COMMAND
   nextleft
               = COMMAND
              = COMMAND
   nextright
   spacebefore = inherits: \blank
   spaceafter = inherits: \blank
leftmargin =
   rightmargin =
   indenting
               = inherits: \setupindenting
   indentnext =
   style
               = COLOR
   color
   symstyle
                = COLOR
   symcolor
\setupdescription [..., 1] [.., ... = .., ...]
1 NAME
2 title
                 = yes <u>no</u>
   level
                 = NUMBER
   text
                 = TEXT
   headcommand = CD:ONEARGUMENT
                = COMMAND
   before
   after = COMMAND
inbetween = COMMAND
   alternative = <u>left</u> right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                 hanging top command NAME
               = inherits: \setupalign
   headalign = inherits: \setupalign
   indenting = inherits: \setupindenting
                = <u>yes</u> no
   display
   indentnext =
                = fit broad line DIMENSION
   width
   distance = none DIMENSION
                = fit broad none margin NUMBER
   hang
   closesymbol = COMMAND
   closecommand = CD:ONEARGUMENT
   expansion = yes \underline{no} xml
                 = TEXT
   sample
   margin
   style
   color
                 = COLOR
   headstyle
                 = COLOR
   headcolor
\setupdirections [..,..^*=..,..]
   bidi
           = on off local global
   method = one two <u>default</u>
   fences = yes no
\setupdocument [..,..*...]
   before
                     = COMMAND
                     = COMMAND
                     = TEXT
   metadata:author
   metadata:title
                     = TEXT
   metadata:subject = TEXT
   metadata:keywords = TEXT
                       VALUE
```

```
\setupeffect [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
   method
                 = <u>none</u> command
                 = NUMBER
   stretch
   rulethickness = NUMBER
   alternative
                 = <u>normal</u> inner outer both hidden stretch
\setupenumeration [..., 1] [.., ... = ...]
1 NAME
2 title
                 = yes no
                 = yes no
   number
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle
   titlecolor
                 = COLOR
   titlecommand = CD:ONEARGUMENT
                = COMMAND
   titleleft
                = COMMAND
   titleright
                 = COMMAND
   left
   right
                 = COMMAND
                = COMMAND
   symbol
                 = COMMAND
   starter
                = COMMAND
   stopper
                 = NAME
   coupling
   counter
                 = NAME
                 = NUMBER
   level
   text
                 = TEXT
   headcommand
                = CD:ONEARGUMENT
                 = COMMAND
   before
                 = COMMAND
   after
                 = COMMAND
   inbetween
   alternative = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                   hanging top command NAME
                = inherits: \setupalign
   align
                = inherits: \setupalign
   headalign
                = inherits: \setupindenting
   indenting
                 = yes no
   display
   indentnext
   width
                = fit broad line DIMENSION
                 = none DIMENSION
   distance
                 = fit broad none margin NUMBER
   hang
                 = COMMAND
   closesymbol
   closecommand = CD:ONEARGUMENT
                 = yes <u>no</u> xml
   expansion
                 = TEXT
   sample
   margin
   style
                 = COLOR
   color
   headstyle
   headcolor
                 = COLOR
   inherits: \setupcounter
\setupenv [..,..*=..,..]
          = COMMAND
  set
   reset = COMMAND
   KEY
         = VALUE
\setupexport [..,..*=..,..]
               = flushleft middle flushright normal
   align
               = DIMENSION
   bodyfont
   width
               = DIMENSION
   title
               = TEXT
   subtitle
               = TEXT
               = TEXT
   author
   alternative = html div
   properties = yes \underline{no}
               = yes <u>no</u>
   hyphen
               = FILE
   cssfile
              = FILE
   firstpage
               = FILE
   lastpage
```

```
\setupexternalfigure [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                    = DIMENSION
   height
                    = DIMENSION
   label
                    = NAME
                    = NUMBER
   page
   object
                    = yes no
   prefix
                    = TEXT
   method
                    = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
                    = yes no
   controls
   preview
                    = yes <u>no</u>
                    = none
   mask
                    = NUMBER
   resolution
                    = COLOR
   color
                    = CD:STRING
   arguments
                    = yes <u>no</u>
   repeat
                    = fit broad max auto default
   factor
                    = fit broad max auto default
   hfactor
                    = fit broad max auto default
   wfactor
   maxwidth
                    = DIMENSION
                    = DIMENSION
   maxheight
   equalwidth
                   = DIMENSION
                    = DIMENSION
   equalheight
   scale
                    = NUMBER
                    = NUMBER
   xscale
                    = NUMBER
   yscale
                    = NUMBER
   s
                    = NUMBER
   sx
   sy
                    = NUMBER
                    = NUMBER
   lines
                    = <u>local</u> <u>global</u> default
   location
                    = PATH
   directory
                    = test frame empty
   option
   forgroundcolor = COLOR
                    = yes <u>no</u>
   reset
                    = color foreground NAME
   {\tt background}
   {\tt frame}
                    = on off
   backgroundcolor = COLOR
   align
                    = inherits: \setupalign
                    = NUMBER
   xmax
   ymax
                    = NUMBER
   frames
                   = on off
                    = yes all <u>none</u> reference layer bookmark
   interaction
                    = DIMENSION
   bodyfont
                   = COMMAND TEXT
   comment
                    = none media crop trim art
   size
   cache
                    = PATH
                    = PATH
   resources
   display
                    = FILE
   conversion
                   = TEXT
   order
                    = LIST
   crossreference = yes no NUMBER
\setupexternalsoundtracks [..,..^*=..,..]
* option = repeat
\setupfield [.\ddots] [...,\dots\delta] [...,\dots\delta] [...,\dots\delta] [...,\dots\delta]
2 reset label frame horizontal vertical
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
   inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                        = NUMBER
2 start
   stvle
                       = COLOR.
   color
                       = radio sub text line push check signature
   type
                       = TEXT
   values
   default
                       = TEXT
   fieldframecolor
                       = COLOR
   fieldbackgroundcolor = COLOR
                       = DIMENSION
                       = DIMENSION
   height
                       = DIMENSION
   depth
                       = left middle right flushleft center flushright
   align
                       = NUMBER
   symbol
                       = NAME
                       = NAME
   fieldlayer
                       = readonly required protected sorted unavailable nocheck fixed file hidden printable auto
   option
                       = REFERENCE
   clickin
   clickout
                       = REFERENCE
                       = REFERENCE
   regionin
   regionout
                       = REFERENCE
                       = REFERENCE
   afterkey
   format
                       = REFERENCE
   validate
                       = REFERENCE
   calculate
                       = REFERENCE
   focusin
                       = REFERENCE
   focusout
   openpage
                        = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... = ...]
2 inherits: \setupframedinherits: \setupfieldcategory
\setupfieldlabelframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \setupframed
\setupfields [..., 1, ...] [.., ... = .., ...] [.., ... = .., ...] [.., ... = .., ...]
1 reset label frame horizontal vertical
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 before
               = COMMAND
   after
               = COMMAND
   inbetween = COMMAND
               = DIMENSION
   distance
   alternative = reset label frame horizontal vertical
   inherits: \setupframed
```

```
\setupfiller [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 leftmargin = DIMENSION
   rightmargin = DIMENSION
               = COMMAND
   left
              = COMMAND
   right
   alternative = symbol stretch rule space
   method = local global middle broad
               = DIMENSION
   width
               = DIMENSION
   height
               = DIMENSION
   depth
   offset
               = DIMENSION
   distance
               = DIMENSION
   align
                = COMMAND
   symbol
   style
                = COLOR
   color
\setupfillinlines [..,..^*=..,..]
                 = COMMAND
* before
                 = COMMAND
   after
   margin
                 = DIMENSION
                 = DIMENSION
   width
                 = DIMENSION
   distance
   rulethickness = DIMENSION
                  = COLOR
   color
\setupfillinrules [..,..\stackrel{*}{=}..,..]
                   = COMMAND
* before
                  = COMMAND
   after
                  = NUMBER
   interlinespace = <u>small</u> medium big NUMBER
   distance = DIMENSION
                  = fit <u>broad</u> DIMENSION
   width
                  = COMMAND
   separator
   style
                   = COLOR
   color
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                = NUMBER
   alternative = default \underline{\text{line}} word
   style
                = COLOR
   color
\setupfittingpage [..., ...] [.., ... \stackrel{?}{=} .., ...]
2 pagestate = start stop
   command = CD: ONEARGUMENT
              = page
   margin
              = NUMBER
   scale
   paper
              = auto <u>defaut</u> NAME
   inherits: \setupframed
```

```
\setupfloat [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 indentnext
                              = inherits: \placefloat
    default
    fallback
                              = inherits: \placefloat
    inner
                              = COMMAND
                              = DIMENSION
    criterium
    method
                              NUMBER
                              NUMBER
    sidemethod
    textmethod
sidealign
local
command
availablewidth
                              = NUMBER
                              = height depth line halfline grid normal
                              = yes <u>no</u>
                              = CD:ONEARGUMENT
                             = DIMENSION
    availableheight
                              = DIMENSION
    minwidth
maxwidth
                              = DIMENSION
                              = DIMENSION
    location
    leftmargindistance = DIMENSION
    rightmargindistance = DIMENSION

        rightmargindistance
        =
        DIMENSION

        leftmargin
        =
        DIMENSION

        rightmargin
        =
        DIMENSION

        outermargin
        =
        DIMENSION

        bottombefore
        =
        COMMAND

        bottomafter
        =
        COMMAND

        spacebefore
        =
        none inher

        spaceafter
        =
        none inher

        width
        =
        DIMENSION

        height
        =
        DIMENSION

        offset
        =
        DIMENSION

                              = none inherits: \blank
                              = none inherits: \blank
    offset
                              = DIMENSION none overlay
    sidespacebefore
sidespaceafter
margin
                              = none inherits: \blank
                              = none inherits: \blank
                              = DIMENSION
                              = DIMENSION
    ntop
                              = DIMENSION
    nbottom
    step
                              = small medium big line depth
                               = NUMBER
    nlines
    cache
                               = yes no
\setupfloatcaption [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                          = COMMAND
2 suffix
    suffixseparator = COMMAND
     suffixstopper = COMMAND
                  = left right middle low high grid overlay inner outer innermargin outermargin leftmargin rightmargin
    location
                            lefthanging righthanging hang top bottom stretch none default
                 = CD: ONEARGUMENT
    command
    numbercommand = CD:ONEARGUMENT
    textcommand
                         = CD:ONEARGUMENT
    spacebefore
                         = inherits: \blank
    spaceinbetween = inherits: \blank
     spaceafter = inherits: \blank
                        = DIMENSION
    distance
    inbetween
                         = COMMAND
    style
                         = COLOR
    color
    topoffset
                         = DIMENSION
     bottomoffset
                         = DIMENSION
                          = yes no none
    number
     group
                         = TEXT
    leftmargin
                         = DIMENSION
    rightmargin
                        = DIMENSION
                         = DIMENSION
     innermargin
    outermargin
                         = DIMENSION
                         = inherits: \setupalign
    align
    width
                         = <u>fit</u> max DIMENSION
     minwidth
                          = <u>fit</u> DIMENSION
                         = DIMENSION
    maxwidth
    inherits: \setupcounter
```

```
\setupfloatsplitting [..,..^*=..,..]
                = COMMAND
* before
               = COMMAND
   after
    inbetween = COMMAND
                = auto NUMBER
   conversion = NAME
\setupfontexpansion [...] [...,..=2...]
1 NAME
2 vector = NAME
   factor = NUMBER
   stretch = NUMBER
   shrink = NUMBER
             = NUMBER
   step
\setupfontprotrusion [.1] [..,.2]...
1 NAME
2 vector = NAME
   factor = NUMBER
   left = NUMBER
right = NUMBER
\setupfonts [..,..^*=..,..]
* language = <u>no</u> auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 goodies = FILE
    solution = NAME
               = NAME
   less
              = NAME
   more
   method = preroll split normal reverse random
criterium = NUMBER
\setupfooter [...^1] [...,...^2]
1 text margin edge
2 inherits: \setuplayoutelement
\setupfootertexts \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupforms [..,..^*=..,..]
* method = \underline{XML} HTML PDF
    export = yes no
```

```
\setupformula [\ldots, 1] [\ldots, 2]
1 NAME
2 location
                        = left right
                        = left middle right flushleft center flushright normal
    align
    strut
                        = yes <u>no</u>
     distance
                       = DIMENSION
                        = COMMAND
    left
    right
                        = COMMAND
    spacebefore = inherits: \blank
                      = inherits: \blank
     spaceafter
    numbercommand = CD:ONEARGUMENT
                        = COLOR
    color
    numberstvle
    numbercolor
                       = COLOR
    option
                       = middle
    margin
                       = DIMENSION
    leftmargin
                       = DIMENSION
    rightmargin
                       = NAME
    alternative
     indentnext
     grid
                        = inherits: \snaptogrid
    inherits: \setupcounter
\setupframed [\ldots, 1] [\ldots, 2]
1 NAME.
2 corner
                            = rectangular round NUMBER
                      = rectangular round NUMBER
    framecorner
    backgroundcorner = rectangular round NUMBER
    radius = DIMENSION
frameradius = DIMENSION
    backgroundradius = DIMENSION
    depth = DIMENSION framedepth = DIMENSION
    backgrounddepth = DIMENSION

        backgrounddepth
        =
        DIMENSION

        framecolor
        =
        COLOR

        topframe
        =
        on off NAME

        bottomframe
        =
        on off NAME

        leftframe
        =
        on off NAME

        rightframe
        =
        on off NAME

        region
        =
        yes no

        rulethickness
        =
        DIMENSION

        frame
        =
        On off overl

     frame
                           = on off overlay none
    background
    backgroundoffset = frame DIMENSION
                           = NAME
     component
                            = COMMAND
    foregroundstyle = COLOR setups = NAME offset = default overlay none DIMENSION
                         = local <u>fit</u> max broad fixed DIMENSION
= fit max <u>broad</u> DIMENSION
= inherits: \setupalign
     width
    height
    align
                           = yes no none local global
     strut
     autostrut
                           = yes no
                            = height depth high low top middle bottom line lohi hanging keep mathematics normal
    location
    autowidth
                           = <u>yes</u> no force
                           = NUMBER
    lines
                           = COMMAND
    top
                           = COMMAND
    bottom
                           = yes <u>no</u>
    blank
    profile
                           = NAME
     empty
                           = yes <u>no</u>
                           = DIMENSION
    loffset
                           = DIMENSION
    roffset
                           = DIMENSION
    toffset
                            = DIMENSION
    boffset
                           = NUMBER
```

orientation

```
\setupframedcontent [..., 1] [..., 2] [..., 2]
1 NAME
2 left
    left = COMMAND
right = COMMAND
leftoffser = DIMENSION
rightoffset = DIMENSION
topoffset = DIMENSION
bottomoffset = DIMENSION
linecorrection = yes no
                         = COMMAND
     inherits: \setupframed
\setupframedtext [\ldots, 1] [\ldots, \ldots]
1 NAME
                           = COMMAND
2 left
                          = COMMAND
    right
    inner = COMMAND
location = left right middle none
    depthcorrection = on off
bodyfont = inherits: \setupbodyfont
indenting = inherits: \setupindenting
    style = COLOR
    {\tt inherits: \ \ \ } {\tt setupframedinherits: \ \ \ } {\tt setupplacement}
\verb|\setupglobalreferenceprefix [...^*]|
```

```
\setuphead [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 SECTION
2 frontpartlabel
                           = NAME
   bodypartlabel
                          = NAME
                        = NAME
= NAME
= yes <u>no</u> xml
    appendixlabel
   expansion catcodes
                        = NAME
= NAME
   sectionresetset
    sectionseparatorset = NAME
    sectionconversionset = NAME
                      = NAME
   conversion
   sectionstarter
   sectionstopper
                         = NAME
   sectionset
   sectionsegments
                        = + - TEXT
   referenceprefix
   stvle
                          = COLOR
   color
   textstyle
                          = COLOR
   textcolor
   numberstyle
   numbercolor
coupling
                          = COLOR
                          = SECTION
                         = yes <u>no</u>
   ownnumber
   beforesection = COMMAND
aftersection = COMMAND
insidesection = COMMAND
incrementnumber = yes no list empty
placehead = yes no hidden empty
   placehead
                          = yes no
   number
                          = inherits: \page
   page
   marking
                          = page reset
   header
   header
   text
   footer
    before
                          = COMMAND
                         = COMMAND
= COMMAND
   after
   inbetween
                         = yes no
= yes no float
    continue
    aligntitle
                        = NAME
   interlinespace interaction internalgrid
                         = list reference
= NAME
   grid
                          = inherits: \setupalign
    align
   tolerance
                         = inherits: \setuptolerance
   strut
                         = <u>yes</u> no
   hang
                          = line broad fit none NUMBER
   margin
                         = DIMENSION
   indentnext
   alternative = text paragraph normal margin inmargin top middle bottom reverse NAME
width = DIMENSION
numberwidth = DIMENSION
textwidth = DIMENSION
   distance
commandbefore
                          = DIMENSION
                        = COMMAND
= COMMAND
= CD:TWOARGUMENTS
    commandafter
   textcommand deeptor.
                          = CD:ONEARGUMENT
   deeptextcommand
                          = CD:ONEARGUMENT
                         = CD: ONEARGUMENT
   numbercommand
    deepnumbercommand = CD:ONEARGUMENT
\setupheadalternative [..., ...] [.., ... \stackrel{2}{=} .., ..]
2 alternative
                    = horizontal <u>vertical</u>
   renderingsetup = NAME
\setupheader [...] [..,... = ...]
1 text margin edge
2 inherits: \setuplayoutelement
```

```
\setupheadertexts \begin{bmatrix} .1 \\ .1 \end{bmatrix} \begin{bmatrix} .2 \\ .1 \end{bmatrix} \begin{bmatrix} .3 \\ .1 \end{bmatrix} \begin{bmatrix} .4 \\ .1 \end{bmatrix} \begin{bmatrix} .5 \\ .1 \end{bmatrix}
1 text margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupheadnumber [...^1]
1 SECTION
2 [-+] NUMBER
\setupheadtext [...] [...,... = ...]
1 LANGUAGE
2 KEY = VALUE
\setuphelp [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \setupframed
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 distance = DIMENSION
               = DIMENSION
    style
               = COLOR
    color
\setuphighlight [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 command = <u>yes</u> no
    style
              = COLOR
    color
\setuphyphenation [..,..^*=..,..]
* method = original tex <u>default</u> hyphenate expanded traditional none
\setuphyphenmark [..,..^*=..,..]
* sign = normal wide
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
                = COMMAND
2 before
                = COMMAND
    distance = DIMENSION
                = TEXT
    sample
               = TEXT
    text
                = <u>fit</u> broad DIMENSION
    width
    separator = COMMAND
    style
    color
                = COLOR
    headstyle =
    headcolor = COLOR
\setupindenting [...,*...]
  [-+]small [-+]medium [-+]big none no not first next yes always never odd even normal reset toggle DIMENSION NAME
```

```
\setupindex [\ldots, 1] [\ldots, 2]
1 NUMBER
2 inherits: \setupregister
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME
2 n
            = NUMBER
            = NUMBER
   before = COMMAND
   distance = DIMENSION
   hoffset = DIMENSION
voffset = <u>line</u> DIMENSION
   style
   color = COLOR
   font
            = FONT
          = TEXT
   text
   {\tt location} \ = \ {\tt margin} \ \underline{{\tt text}}
   method
           = first last auto none
\setupinsertion [\ldots, 1] [\ldots, 2]
1 NAME
2 location = page text columns firstcolumn lastcolumn
\setupinteractionbar [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 alternative
                   = \underline{a} b c d e f g
                   = start stop
   state
                   = CSNAME
   command
                   = DIMENSION
   width
   height
                  = DIMENSION max broad
                   = DIMENSION max
   depth
               = DIMENSION
   distance
                   = small medium big
   step
   backgroundcolor = COLOR
   style
                   = COLOR
   color
   contrastcolor = COLOR
                  = yes <u>no</u>
   symbol
   inherits: \setupframed
\setupinteractionmenu [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 alternative = vertical horizontal hidden
   category = NAME
   leftoffset
                 = overlay frame none default DIMENSION
   rightoffset = overlay frame none default DIMENSION
   topoffset
                 = overlay frame none default DIMENSION
   bottomoffset = overlay frame none default DIMENSION
                 = DIMENSION
   maxwidth
                 = DIMENSION
   maxheight
   itemalign
                 = left middle right flushleft flushright low high lohi
                 = <u>start</u> empty local
   state
   left
                 = COMMAND
                 = COMMAND
   right
   distance
                 = overlay DIMENSION
                 = COMMAND
   before
                 = COMMAND
   after
   inbetween
                 = COMMAND
                 = yes <u>no</u>
   position
                 = COMMAND
   middle
   style
   color
                 = COLOR
                 = yes no empty none normal default
   samepage
   contrastcolor = COLOR
   inherits: \setupframed
```

```
\setupinteractionscreen [..,..^*=..,..]
              = fit max tight DIMENSION
   width
           = fit max tight DIMENSION
   height
   backspace = DIMENSION
   horoffset = DIMENSION
   veroffset = DIMENSION
   topspace = DIMENSION
   option
              = fit max singlesided doublesided bookmark auto none default fixed landscape portrait page paper
              = NUMBER
   copies
              = <u>none</u> NUMBER
   delay
\setupinteraction [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 state
                   = start stop
   style
   color
                   = COLOR
   contrastcolor
                   = COLOR
                   = TEXT
   title
   subtitle
                   = COLOR
                   = TEXT
   author
                   = TEXT
   keyword
                   = TEXT
                   = standard frame width minwidth height minheight fit tight
   focus
   menu
                   = on off
   fieldlayer
calculate
click
                  = auto NAME
                   = REFERENCE
                   = yes no
                  = normal new
   display
                   = yes <u>no</u> page name auto
   page
   openaction
                  = REFERENCE
   openaction = REFERENCE
closeaction = REFERENCE
openpageaction = REFERENCE
   closepageaction = REFERENCE
   symbolset = NAME
                   = DIMENSION
   height
   depth
                   = DIMENSION
   focusoffset
                   = DIMENSION
\setupinteraction [.*.]
* NAME
\setupinterlinespace [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
              = DIMENSION
2 line
   height
             = NUMBER
             = NUMBER
   depth
   minheight = NUMBER
   mindepth = NUMBER
   distance = DIMENSION
             = NUMBER height
   top
             = NUMBER
   bottom
   stretch
              = NUMBER
   shrink
              = NUMBER
\setupinterlinespace [...,*...]
st on off reset auto small medium big NUMBER DIMENSION
\setupinterlinespace [.*.]
* NAME
\setupitaliccorrection [...,*...]
* text always global none
```

```
\setupitemgroup \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
   NAME
1
   each NUMBER
   intro random continue packed autointro broad text before after nowhite margin inmargin atmargin intext loose fit
    nofit paragraph joinedup serried stopper unpacked repeat norepeat reverse columns one two three four five six
    seven eight nine standard NUMBER*broad NUMBER*serried horizontal NAME
                   = COMMAND
   before
    after
                   = COMMAND
    inbetween
                   = COMMAND
    beforehead
                 COMMAND
    afterhead
                  = COMMAND
                  = COMMAND
    lefttext
    righttext
                  = COMMAND
    left
                  = COMMAND
                  = COMMAND
    right
                  = NUMBER
    factor
                  = DIMENSION
    step
                  = DIMENSION
    width
                  = DIMENSION
    distance
    margin
    leftmargin
    rightmargin =
                   = inherits: \setupalign
    align
    indenting
                  = NUMBER
    start
    symalign
                  = left middle right flushleft center flushright
    symbol
                   = NUMBER
    n
    indentnext
                   = COMMAND
    inner
    command
                   = CSNAME
    items
                  = NUMBER
    maxwidth
                  = DIMENSION
    itemalign
    alignsymbol = yes no
    textdistance = small medium big none space DIMENSION
    placestopper = <u>yes</u> no
    style
    {\tt color}
                      COLOR
    headstyle
                     COLOR
    headcolor
    marstyle
    {\tt marcolor}
                     COLOR
    symstyle
    symcolor
    inherits: \setupcounter
```

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME NAME: NUMBER
                 = COMMAND
2 before
                = COMMAND
   after
                = COMMAND
   inbetween
               = COMMAND
   beforehead
   afterhead
                = COMMAND
   lefttext
                = COMMAND
              = COMMAND
   righttext
               = COMMAND
   left
   right
               = COMMAND
               = NUMBER
   factor
                = DIMENSION
   step
                = DIMENSION
   width
                = DIMENSION
   distance
                = intro random continue packed autointro broad text before after nowhite margin inmargin atmargin
   option
                   intext loose fit nofit paragraph joinedup serried stopper unpacked repeat norepeat reverse
                   columns one two three four five six seven eight nine standard NUMBER*broad NUMBER*serried horizontal
   margin
   leftmargin
   rightmargin =
                = inherits: \setupalign
   align
   indenting
                = NUMBER
   start
                = left middle right flushleft center flushright
   symalign
                = NAME
   symbol
                = NUMBER
   indentnext
                = COMMAND
   inner
   command
                = CSNAME
                = NUMBER
   items
                = DIMENSION
   maxwidth
   itemalign
   alignsymbol = yes <u>no</u>
   textdistance = small medium big none \underline{\text{space}} DIMENSION
   placestopper = yes no
   style
   color
                = COLOR
   headstyle
                = COLOR
   headcolor
   marstyle
   marcolor
                  COLOR
   svmstvle
                = COLOR
   symcolor
   inherits: \setupcounter
\setupitems [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = left right top bottom inmargin
   textwidth
              = DIMENSION
   width
               = DIMENSION
               = DIMENSION
   distance
              = none NAME
   svmbol
               = left \underline{\text{middle}} right flushleft flushright inner outer margin
   align
   textalign
               = left middle right <u>flushleft</u> flushright inner outer
                = NUMBER
               = COMMAND
   before
               = COMMAND
   after
   inbetween
               = COMMAND
```

```
\setuplabel [\ldots, 1] [\ldots, 2]
  NAME
  title
                 = yes no
                 = <u>yes</u> no
   number
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle
   titlecolor
                 = COLOR
   titlecommand = CD:ONEARGUMENT
                 = COMMAND
   titleleft
                 = COMMAND
   titleright
                 = COMMAND
   left
                 = COMMAND
   right
                 = COMMAND
   symbol
                 = COMMAND
   starter
                 = COMMAND
   stopper
   coupling
                 = NAME
                 = NAME
   counter
                 = NUMBER
   level
   text
                 = TEXT
                 = CD:ONEARGUMENT
   headcommand
                 = COMMAND
   before
                 = COMMAND
   after
   inbetween
                 = COMMAND
   alternative
                = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                    hanging top command \underline{\mathtt{intext}} NAME
                 = inherits: \setupalign
   align
                 = inherits: \setupalign
   headalign
                 = inherits: \setupindenting
   indenting
                 = yes no
   display
   {\tt indentnext}
                 = fit broad line DIMENSION
   width
                 = none DIMENSION
   distance
   hang
                 = fit broad none margin NUMBER
   closesymbol
                 = COMMAND
   closecommand = CD:ONEARGUMENT
   expansion
                 = yes <u>no</u> xml
                 = TEXT
   sample
   margin
   style
                 = COLOR
   color
   headstyle
   headcolor
                 = COLOR
   inherits: \setupcounter
\setuplabeltext [...] [...,... = ...,..]
1 LANGUAGE
2 KEY = VALUE
\setuplabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = VALUE
```

```
\setuplanguage [.1] [..,..=2]
1 LANGUAGE default
                        = LANGUAGE
2 default
                       = <u>start</u> stop
   state
                       = inherits: \currentdate
   date
   patterns
                       = FILE
                       = yes <u>no</u>
   factor
   lefthyphenmin
                       NUMBER
                       = NUMBER
   righthyphenmin
                       = NUMBER
   lefthyphenchar
   righthyphenchar
                       = NUMBER
                       = NAME
   setups
                       = <u>broad</u> packed
   spacing
                       = auto
   font
                       = TEXT
   text
   limittext
                       = TEXT
                       = TEXT
   hyphen
                        = TEXT
   compoundhyphen
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   leftquote
rightquote
leftquotation
rightquotation
   leftquote
                       = COMMAND
                       = COMMAND
                       = COMMAND
                       = COMMAND
   leftspeech
   rightspeech
                       = COMMAND
                       = COMMAND
   leftsentence
   leftsentence
middlespeech
rightsentence
                       = COMMAND
                       = COMMAND
                       = COMMAND
   midsentence
   leftsubsentence = COMMAND rightsubsentence = COMMAND
\setuplayer [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 state
                = start stop continue next repeat
   option
               = NUMBER
   page
               = DIMENSION
   width
               = DIMENSION
   height
               = NAME
   region
   rotation = left right inner outer NUMBER
   position
               = yes \underline{no} overlay
               = max DIMENSION
   hoffset
   voffset
               = max DIMENSION
   offset
               = DIMENSION
               = DIMENSION
   dx
               = DIMENSION
   dv
               = NUMBER
   sx
               = NUMBER
   sy
   x
               = DIMENSION
               = DIMENSION
   У
               = left middle right top bottom
   corner
   location
               = grid
= NUMBER
   line
               = NUMBER
   column
   direction = \underline{normal} reverse
   doublesided = yes no
   method
                = fit <u>overlay</u>
   repeat
                = lefttop righttop leftbottom rightbottom middle middletop middlebottom middleleft middleright
   preset
                   lefttopleft lefttopright NAME
\setuplayeredtext [\ldots, 1] [\ldots, 2]
1 NAME
2 style =
   color = COLOR
   inherits: \setupframed
```

```
\setuplayouttext \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 top header text footer bottom
2 text margin edge
                = start stop empty high none normal nomarking NAME
   style
               = COLOR
   color
   strut
                = <u>yes</u> no
               NUMBER.
   before
               = COMMAND
                = COMMAND
   after
   leftstyle =
   rightstyle =
   leftcolor = COLOR
   rightcolor = COLOR
   width = DIMENSION
leftwidth = DIMENSION
   rightwidth = DIMENSION
\setuplayout [...^1] [...,...^2]
1 NAME
2 state
                         = <u>start</u> stop normal repeat
                         = DIMENSION
   margin
                         = DIMENSION
   edge
                        = DIMENSION
   margindistance
                        = DIMENSION
    edgedistance
   leftedgedistance
                        = DIMENSION
   rightedgedistance = DIMENSION
leftmargindistance = DIMENSION
   rightmargindistance = DIMENSION
                   = DIMENSION
    topdistance
   headerdistance
                        = DIMENSION
   footerdistance
                        = DIMENSION
                        = DIMENSION
   bottomdistance
                        = NAME
   preset
   leftmargin
                        = DIMENSION
                        = DIMENSION
   rightmargin
   leftedge
                        = DIMENSION
                        = DIMENSION
   rightedge
                        = DIMENSION
   header
   footer
                         = DIMENSION
                        = DIMENSION
   top
                        = DIMENSION
   bottom
   backspace
                        = DIMENSION
   topspace
                         = DIMENSION
                        = NAME
   setups
                        = DIMENSION
   cutspace
                        = DIMENSION middle fit
   width
    bottomspace
                        = DIMENSION
   lines
                        = NUMBER
                        = DIMENSION middle fit
   height
   horoffset
veroffset
                        = DIMENSION
                        = DIMENSION
    columns
                        = NUMBER
   columndistance
                         = DIMENSION
                        = default normal NAME
   method
   location
                        = left middle right top bottom singlesided doublesided
    textwidth
                        = DIMENSION
                         = DIMENSION
   textheight
                         = NUMBER
   nx
                         = NUMBER
   ny
    dx
                         = DIMENSION
                         = DIMENSION
    dу
                         = NUMBER
   scale
                         = NUMBER
   sx
                        = NUMBER
   sy
   marking
                        = on off page empty color
                        = yes <u>no</u> off
   grid
                        = DIMENSION
   textdistance
                        = default <u>normal</u> makeup NAME
   alternative
                        = DIMENSION
    clipoffset
    cropoffset
                         = DIMENSION
    trimoffset
                         = DIMENSION
   bleedoffset
                         = DIMENSION
```

artoffset

= DIMENSION

```
\setuplayout [.*.]
* reset NAME
\setuplegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 compress
                      = yes <u>no</u>
                      = separator stopper space
   compressmethod
   compressseparator = COMMAND
    compressdistance = DIMENSION
   inherits: \setupnote
\setuplinenumbering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = NUMBER
2 start
               = NUMBER
   step
   method
              = page <u>first</u> next
   conversion = NAME
   continue = yes <u>no</u>
location = text begin end <u>default</u> left right inner outer inleft inright margin inmargin
   distance = DIMENSION
              = inner outer flushleft flushright left right middle auto
   align
             = CD:ONEARGUMENT
   command
              = COMMAND
   left
   right
              = COMMAND
              = DIMENSION
   margin
               = margin DIMENSION
   width
   style
               = COLOR
    color
\setuplines [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
2 option
              = packed
              = COMMAND
   before
             = COMMAND
   after
   inbetween = COMMAND
   indenting = inherits: \setupindenting
align = inherits: \setupalign
              = yes on off fixed default
   space
   command = COMMAND
   style
   color
              = COLOR
              = COMMAND
   left
              = COMMAND
   right
```

```
\setuplinetable [.1.] [.2.] [..,..3 ....]

1 rc

2 odd even header NUMBER

3 lines = fit NUMBER
before = COMMAND
after = COMMAND
inbetween = COMMAND
stretch = yes no DIMENSION
maxwidth = fit DIMENSION
nleft = NUMBER
n = NUMBER
n = NUMBER
repeat = yes no
nx = NUMBER
width = DIMENSION
height = fit line DIMENSION
leftoffset = DIMENSION
leftoffset = DIMENSION
rightoffset = DIMENSION
rightoffset = DIMENSION
align = inherits: \setupalign
background = color
xheight = max DIMENSION
xdepth = max DIMENSION
style =
color = COLOR
```

## \setuplinewidth [.\*.]

\* small medium big DIMENSION

```
\setuplist [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 LIST
2 state
                            = start stop
                            = none here
   location
   type
                           = simple command userdata
                           = <u>local</u> intro reference SECTIONBLOCK:reference all SECTIONBLOCK:all text SECTIONBLOCK:text
   criterium
                              current SECTIONBLOCK:current here previous SECTIONBLOCK:previous component SECTION
                              SECTIONBLOCK: SECTION
                            = NAME
   list
                           = fit broad auto DIMENSION
   width
   height
                           = fit <u>broad</u> DIMENSION
                           = fit broad DIMENSION
   depth
                           = one two three none <u>default</u>
   svmbol
                           = yes \underline{no} none NAME
   label
                           = COMMAND
   starter
                           = COMMAND
   stopper
                           = CD:THREEARGUMENT
   command
   numbercommand
                           = CD:ONEARGUMENT
                           = CD:ONEARGUMENT
   textcommand
   pagecommand
                           = CD:ONEARGUMENT
   pagenumber
                           = <u>yes</u> no always
                           = <u>yes</u> no always
   headnumber
                           = COMMAND
   before
   after
                           = COMMAND
   inbetween
                           = COMMAND
                           = none DIMENSION
   margin
                           = none DIMENSION
   distance
                           = yes <u>no</u>
   aligntitle
   numberalign
                           = inherits: \setupalign
   align
                           = yes no
   hang
                           = COMMAND
   left
                           = COMMAND
   right
   interaction
                           = yes no all number text title page sectionnumber pagenumber
   limittext
   style
   color
                           = COLOR
   numberstyle
   numbercolor
                           = COLOR
   textstvle
                           = COLOR
   textcolor
   pagestyle
   pagecolor
                           = COLOR
   reference
                           = NUMBER
                           = NAME
   extras
   order
                           = command all title
   alternative
                           = a \ \underline{b} c d e f g left right top bottom command none interactive paragraph horizontal
                            vertical NAME
   maxwidth
                           = DIMENSION
   pageprefix
                           = yes no
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                           = NAME
   pageprefixsegments
   pageprefixconnector
                            = NAME
   pageconversionset
   pagestarter
   pagestopper
   inherits: \setupcounterinherits: \setupframed
\setuplistalternative [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
                  = COMMAND
2 before
                  = COMMAND
   after
   command = CD:THREEARGUMENTS
   renderingsetup = NAME
   width = DIMENSION
                  = DIMENSION
   distance
   stretch
                  = DIMENSION
```

= COMMAND

filler

```
\setuplistextra [\ldots, 1] [\ldots, 2]
1 NAME
2 before = COMMAND
   after = COMMAND
\setuplocalfloats [..,..^*=..,..]
              = COMMAND
* before
   after
              = COMMAND
   inbetween = COMMAND
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupinterlinespace
\setuplocalinterlinespace [...,*...]
* on off reset auto small medium big NUMBER DIMENSION
\setuplocalinterlinespace [...]
* NAME
\setuplow [\ldots, 1] [\ldots, 2]
1 NAME
2 distance = DIMENSION
   down = DIMENSION
   style
   color = COLOR
\setuplowhigh [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 distance = DIMENSION
   up = DIMENSION
down = DIMENSION
   style
   color
            = COLOR
\setuplowmidhigh [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 up = DIMENSION
   down = DIMENSION
   style =
   color = COLOR
\verb|\setupMPgraphics|[..,..^*=..,..]|
* color = <u>local</u> global
mpy = FILE
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                   = <u>metafun</u> mpost
   initializations = yes \underline{no}
            = NAME
   setups
   textstyle
                = COLOR
= yes <u>no</u>
= binary decimal double scaled <u>default</u>
   textcolor
   extensions
   method
```

```
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2..,..]
1 NAME
2 KEY = VALUE
\setupmakeup [\ldots, 1] [\ldots, 2]
1 NAME
   page
                = inherits: \page
   command
                = COMMAND
                = DIMENSION
   width
                = DIMENSION
   height
                = inherits: \setupalign
   align
                = NAME
   setups
                = COMMAND
   top
                = COMMAND
   bottom
                = COMMAND
   before
                = COMMAND
   after
   location
                = top
   reference = REFERENCE
pagestate = start stop
   headerstate = start stop high empty none normal
   footerstate = start \underline{stop} high empty none normal
   topstate = start stop high empty none normal
   bottomstate = start stop high empty none normal
   \texttt{textstate} \qquad \texttt{=} \quad \texttt{start stop high empty none } \underline{\texttt{normal}}
    doublesided = yes no empty
   style
                = inherits: \value-style
   color
\setupmarginblock [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
              = start stop
              = DIMENSION
   width
              = COMMAND
   before
   after
              = COMMAND
   inbetween = COMMAND
           = inherits: \setupalign
   align
   style
              = COLOR
   color
   top
              = COMMAND
              = COMMAND
   bottom
   location = left right middle <u>inmargin</u>
              = COMMAND
   left
   right
              = COMMAND
```

```
\setupmargindata [\ldots, 1] [\ldots, 2]
  NAME
   strut
                = CD: ONEARGUMENT
   command
                = DIMENSION
   width
   align
                = inherits: \setupalign
                = region text
   {\tt anchor}
   location
                = <u>left</u> right inner outer
   method
                = top line first depth height
                = default edge
   {\tt category}
                = local global
   scope
                = text paragraph
   option
                = local <u>normal</u> margin edge
   margin
               = DIMENSION
   distance
               = DIMENSION
   hoffset
   voffset
               = DIMENSION
                = DIMENSION
   dv
   bottomspace = DIMENSION
   threshold = DIMENSION
   line
                = NUMBER
   stack
                = yes continue
   style
                = COLOR
   color
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframed
\setupmarginrule [...^1] [...,...^2]
1 NUMBER
2 inherits: \setupsidebar
\setupmarginrules [...] [...,..=2..,..]
1 NUMBER
2 inherits: \setupmarginrule
\setupmarking [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 MARK
2 state
                  = start stop
   expansion
                  = yes no
                  = COMMAND
   separator
   filtercommand = CD:ONEARGUMENT
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
             = NUMBER
2 n
             = NUMBER
   distance = DIMENSION
             = left middle right normal
   align
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 left
                   = COMMAND
   right
                   = COMMAND
   strut
                   = yes no
   style
                  = DIMENSION
   distance
   numberdistance = DIMENSION
```

```
\setupmathematics [\ldots, 1] [\ldots, 2]
1 NAME
2 openup
                      = yes no
                     = NAME
   symbolset
   functionstyle
   compact
                     = yes <u>no</u>
                    = <u>12r</u> r21
   align
                     = yes <u>no</u>
   bidi
                     = normal <u>italic</u> none
   sygreek
                    = normal \overline{\text{italic}} none
   lcgreek
   ucgreek
                     = <u>normal</u> italic none
                     = 1 2 3 4 none reset
   italics
   autopunctuation = yes \frac{1}{100} all
                     = NAME
   setups
                     = NAME reset
   domain
   textstyle
                     = COLOR
   textcolor
   functioncolor =
                     = limits nolimits <u>autolimits</u> displaylimits none
   integral
   stylealternative = LIST
   default
                      = normal <u>italic</u>
\setupmathfence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME.
2 command
               = yes no
               = NUMBER
   left
   middle
               = NUMBER
   right
               = NUMBER
   mathstyle =
               = COLOR
   color
   state
               = auto
\setupmathfraction [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
                   = DIMENSION
2 topdistance
   bottomdistance = DIMENSION
            = DIMENSION
= COLOR
   margin
   color
   strut = yes no math tight alternative = inner outer both
                   = yes no auto
   rule
   left
                   = NUMBER
                   = NUMBER
   right
   rulethickness = DIMENSION
   mathstyle
                    = no none overlay
   distance
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframed
\setupmathlabeltext [...] [..., ..\stackrel{2}{=}..,..]
1 LANGUAGE
2 KEY = VALUE
\setupmathmatrix [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 left
             = COMMAND
   right
             = COMMAND
   strut
             = yes no NUMBER
           = left <u>middle</u> right normal
   align
   style
   distance = DIMENSION
   location = top bottom high low lohi \underline{normal}
```

```
\setupmathornament [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 alternative = mp
                = COLOR
   color
                = DIMENSION
   {\tt mpoffset}
                = NAME
   mp
\setupmathradical [..., 1] [.., ... = ...]
1 NAME
2 alternative = default <u>normal</u> mp
                = COLOR
   color
                = DIMENSION
   mpoffset
               = NAME
   mp
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 left
                 = COMMAND
   right
                  = COMMAND
                 = CD:ONEARGUMENT
   topcommand
   bottomcommand = CD:ONEARGUMENT
   middlecommand = CD:ONEARGUMENT
                 = NAME
   mpheight
                 = DIMENSION
   mpdepth
                 = DIMENSION
                 = DIMENSION
   mpoffset
                 = COLOR
   color
   hoffset
                 = DIMENSION
                 = DIMENSION
   voffset
   minheight
                 = DIMENSION
                 = DIMENSION
   mindepth
                 = <u>rel</u> ord
   mathclass
                 = min max normal
   offset
                 = top bottom high low middle NUMBER
   location
                 = yes no
   strut
   alternative
                = normal default mp
   minwidth
                 = DIMENSION
   distance
                 = DIMENSION
                 = DIMENSION
   moffset
   order
                 = <u>normal</u> reverse
   {\tt mathlimits}
                  = yes no
\setupmathstyle [\dots, *]
* NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 grid
                 = inherits: \setupgrid
   rulethickness = DIMENSION
   method = otr box
                 = COMMAND
   before
                 = COMMAND
   after
                 = DIMENSION
   distance
                 = NUMBER
   maxheight
                 = DIMENSION
                 = DIMENSION
   maxwidth
                 = DIMENSION
   step
   profile
                 = NAME
   align
                 = inherits: \setupalign
   setups
                 = NAME
                 = yes <u>no</u>
   balance
   splitmethod = none fixed
                 = <u>local</u> global
   alternative
   internalgrid = line halfline
                 = rule
   separator
   strut
                 = yes no
   {\tt color}
                 = COLOR
                 = COLOR
   rulecolor
                = <u>normal</u> reverse
   direction
   inherits: \setupframed
```

```
\setupmodule [...^1] [...,...^2]
1 FILE
  test = yes \underline{no}
KEY = VALUE
\setupnarrower [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 left
            = DIMENSION
   middle = DIMENSION
   right
            = DIMENSION
   default = [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
   before = COMMAND
            = COMMAND
   after
\setupnotation [\ldots, 1] [\ldots, 2]
1 NAME
2 title
                 = yes <u>no</u>
   number
                  = yes no
                 = note
   type
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle
   titlecolor
                  = COLOR
   titlecommand = CD:ONEARGUMENT
                 = COMMAND
   titleleft
   titleright = COMMAND
                 = COMMAND
   left
                 = COMMAND
   right
                 = COMMAND
   symbol
                 = COMMAND
   starter
                 = COMMAND
   stopper
                 = NAME
   coupling
                 = NAME
   counter
                 = NUMBER
   level
   text
                 = TEXT
   headcommand = CD:ONEARGUMENT
   before
                 = COMMAND
                 = COMMAND
   after
                 = COMMAND
   inbetween
   alternative = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                  hanging top command note NAME
                = inherits: \setupalign
= inherits: \setupalign
   align
   headalign
   indenting
                 = inherits: \setupindenting
   display
                 = yes no
   indentnext
   width
                 = fit broad line DIMENSION
                 = none DIMENSION
   distance
                 = fit broad none margin NUMBER
   hang
   closesymbol
                 = COMMAND
   closecommand = CD:ONEARGUMENT
                 = yes <u>no</u> xml
   expansion
   sample
                 = TEXT
   margin
   style
                 = COLOR
   color
   headstyle
   headcolor
                 = COLOR
   inherits: \setupcounter
```

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                     = yes no number text all
2 interaction
   symbolcommand = CD:ONEARGUMENT
    textcommand = CD:ONEARGUMENT
    indicator
                    = yes <u>no</u>
    textseparator = COMMAND
   width = DIMENSION
height = DIMENSION
distance = DIMENSION
rulecommand = COMMAND
rule = on off normal left right command paragraph
                    = <u>tolerant</u> strict verystrict NUMBER
    split
                    = NUMBER
    factor
                    = text page high bottom none columns firstcolumn lastcolumn
    location
                    = COMMAND
                     = COLOR
    rulecolor
   rulethickness = DIMENSION
    setups
                    = NAME
    interlinespace = NAME
                  = yes <u>no</u>
= COMMAND
    paragraph
    before
    after
                    = cd.command
    inbetween
                  = COMMAND
    columndistance - present continue = yes no alternative = grid fixed columns note none criterium = page bodyfont = inherits: \setupbodyfont align = inherits: \setupalign
    textstyle
    textcolor
                    = next
    anchor
    inherits: \setupframed
\setupoffset [..,..*...]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                   = DIMENSION
                  = DIMENSION
   leftoffset = DIMENSION
   rightoffset = DIMENSION
    topoffset
                   = DIMENSION
   bottomoffset = DIMENSION
   method = fixed
width = DIMENSION
                = DIMENSION
    height
    depth
                  = DIMENSION
    location
\setupoperatortext [...] [...,... = ...]
1 LANGUAGE
2 KEY = VALUE
\setupoppositeplacing [..,..^*=..,..]
   state
                 <u>start</u> stop
               = COMMAND
    before
    after
                = COMMAND
    inbetween = COMMAND
\setupoutputroutine [.\frac{1}{2}...,..\frac{2}{2}...,..]
2 KEY = CSNAME
```

```
\setupoutputroutine [.*.]
* NAME
\label{eq:setuppagechecker} $$\left[\dots,\frac{1}{2},\dots\right] $\left[\dots,\dots^{\frac{2}{2}},\dots\right]$
1 NAME
                = NUMBER
2 lines
    offset
               = DIMENSION
               = 0 1 2 3
    method
               = COMMAND
    before
               = COMMAND
    after
    inbetween = COMMAND
\setuppagecomment [..,..^*=..,..]
* location = left right top bottom none
   state = start = DIMENSION
              = start stop <u>none</u>
    distance = DIMENSION
    width
              = DIMENSION
   height = DIMENSION
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
               = NUMBER
               = NUMBER
   nleft
   nleft = NUMBER
nright = NUMBER
              = DIMENSION auto
    width
    distance = DIMENSION
               = NUMBER
   lines
    maxwidth = DIMENSION
    maxheight = DIMENSION
    direction = <u>normal</u> reverse
               = inherits: \page
    page
    inherits: \setupframed
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = start stop repeat
2 state
   x
                  = NUMBER
                 = NUMBER
    у
                 = NUMBER
    nx
                 = NUMBER
    ny
    style
    color
                 = COLOR
    clipoffset = DIMENSION
    rightoffset = DIMENSION
    inherits: \setupframed
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
3 NUMBER
4 NUMBER
```

```
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
           = NUMBER
2 n
   style =
   color = COLOR
   before = COMMAND
   after = COMMAND
   inherits: \setupframed
\setuppagegridstart [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMBER
3 NUMBER
4 NUMBER
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = previous <u>next</u> NUMBER
2 state
               = yes <u>no</u>
   delay
   alternative = <u>figure</u> buffer setups none NAME
                = inherits: \page
   page
   pagestate = \frac{\text{start}}{n} stop

n = NUMBER
   inherits: \setupframed
\setuppageinjectionalternative [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 renderingsetup = NAME
\setuppagenumber [..,..^*=..,..]
* inherits: \setupuserpagenumber
\setuppagenumbering [..,..*=..,..]
* alternative = \underline{\text{singlesided}} doublesided
               = inherits: \page
                = <u>yes</u> no
   strut
               = CD:ONEARGUMENT
   command
               = COMMAND
   left
               = COMMAND
   right
   state
               = <u>start</u> stop
   width
                = <u>header</u> footer left <u>middle</u> right inleft inright margin inmargin atmargin marginedge
   location
   stvle
                = COLOR
   color
\setuppageshift [...] [...] [...]
1 page paper
2 NAME
3 NAME
\setuppagestate [..,..^*=..,..]
* delay = yes no
\setuppagetransitions [.*.]
* <u>reset</u> auto start random NUMBER
```

```
\setuppairedbox [\ldots, 1] [\ldots, 2]
1 NAME
              = COMMAND
2 before
             = COMMAND
   after
   inbetween = COMMAND
   location = left middle right top bottom high low
              = NUMBER
   distance = DIMENSION
bodyfont = inherits: \setupbodyfont
width = DIMENSION
height = DIMENSION
   maxwidth = DIMENSION
   maxheight = DIMENSION
             = inherits: \setupalign
   align
   style
   color
              = COLOR
\setuppairedbox [..,..*...]
* inherits: \setuppairedbox
\setuppalet [...]
* NAME
\setuppaper [..,..^*=..,..]
* inherits: \setuppapersize
\setuppapersize [\ldots, 1] [\ldots, 2]
1 reset landscape mirrored negative rotated 90 180 270 NAME
2 reset landscape mirrored negative rotated 90 180 270 NAME
\setuppapersize [...] [...,... = ...,..]
1 NAME
              = COMMAND
2 top
   bottom
              = COMMAND
              = COMMAND
   left
             = COMMAND
   right
   method
             = <u>normal</u> none NAME
             = NUMBER
   scale
              = NUMBER
   nx
             = NUMBER
   nv
   dx
             = DIMENSION
             = DIMENSION
   dy
             = DIMENSION
   width
             = DIMENSION
   height
   topspace = DIMENSION
   backspace = DIMENSION
   offset = DIMENSION
             = reset landscape mirrored negative rotated 90 180 270 NAME
   page
   paper
             = reset landscape mirrored negative rotated 90 180 270 NAME
   option
              = fit max
            = DIMENSION
   distance
\label{eq:setupparagraph} $$ [\dots, \dots] [\dots, \dots^2_{-}, \dots] $$
1 NAME
2 style
   color = COLOR
   align = inherits: \setupalign
   setups = NAME
\setupparagraphintro [\ldots, 1] [\ldots]
1 reset each first next
2 COMMAND
```

```
\setupparagraphnumbering [..,..*=..,..]
   state
               = start stop line reset
    distance = DIMENSION
    style
    color
               = COLOR
\setupparagraphs \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
2 each NUMBER
                    = NUMBER
    before
                    = COMMAND
                    = COMMAND
    after
                    = DIMENSION
    width
                    = DIMENSION
    distance
    height
                    = DIMENSION fit
                    = COMMAND
    top
                    = COMMAND
    bottom
                    = inherits: \setupalign
    align
                    = COMMAND
    inner
    command
                    = COMMAND
                    = on off
    rule
    rulethickness = DIMENSION
    rulecolor
                    = COLOR
    style
    color
                    = COLOR
\setupparagraphs [...^1] [...,..^2=...]
1 NAME: NUMBER
                    = NUMBER
2 n
                    = COMMAND
    before
                    = COMMAND
    after
    width
                    = DIMENSION
                    = DIMENSION
    distance
                    = DIMENSION fit
    height
                    = COMMAND
    top
    {\tt bottom}
                    = COMMAND
                    = inherits: \setupalign
    align
                    = COMMAND
    inner
                    = COMMAND
    command
    rule
                    = on off
    rulethickness = DIMENSION
    rulecolor
                    = COLOR
    style
                    = COLOR
    color
\setupparallel [.\frac{1}{2}.] [\ldots\frac{2}{2}...] [\ldots\right] \frac{3}{2}....]
1 NAME
2 NAME
                = NAME.
   setups
                = NUMBER
    start
                = NUMBER
    criterium = all
\setupperiods [..,..^*=..,..]
               = NUMBER
              = DIMENSION fit
    width
    distance = DIMENSION
    symbol
               = COMMAND
```

```
\setupplacement [\ldots, 1] [\ldots, 2]
1 NAME
2 before
                   = COMMAND
                   = COMMAND
   after
                  = COMMAND
   left
   right
                  = COMMAND
                   = inherits: \snaptogrid
   grid
   linecorrection = on off
   depth correction = on off
                  = yes no <u>standard</u>
   margin
\setuppositionbar [..,..^*=..,..]
 style
   color = COLOR
          NUMBER.
   n
   min
        = NUMBER
   max
          = NUMBER
   text = TEXT
   width = DIMENSION
   height = DIMENSION
   depth = DIMENSION
\setuppositioning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 offset = yes \underline{no}
   unit = ex em p.
ctate = start overlay
           = ex em pt in \underline{cm} mm sp bp pc dd cc nc
   xoffset = DIMENSION
   yoffset = DIMENSION
   xstep = <u>absolute</u> relative
           = <u>absolute</u> relative
   ystep
   xscale = NUMBER
   yscale = NUMBER
   xfactor = NUMBER
   yfactor = NUMBER
   factor = NUMBER
           = NUMBER
   scale
\setupprefixtext [.^1.] [..,..^2..,..]
1 LANGUAGE
2 KEY = VALUE
\setupprocessor [\ldots, 1] [\ldots, 2]
1 NAME
2 state = start stop
           = COMMAND
   left
   right
            = COMMAND
   command = CD:ONEARGUMENT
   style
   color
           = COLOR
\setupprofile [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 height
           = DIMENSION
           = DIMENSION
   depth
   distance = DIMENSION
   factor = NUMBER
            = NUMBER
   lines
            = strict fixed none
   method
\setupprograms [..,..*=..,..]
* style =
   color = COLOR
```

```
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setupquote [..,..*...]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..\stackrel{*}{=}..,..]
* inherits: \setupcounter
\setupreferenceformat [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
           = * NAME
2 label
            = COMMAND
   left
            = COMMAND
   right
   type
            = NAME
   setups
   autocase = <u>yes</u> no
text = TEXT
   style
             = COLOR
   color
\setupreferenceprefix [.*.]
\setupreferencestructureprefix [.\ddots] [.\ddots] [.\dots] [..,..\frac{3}{2}..,..]
1 NAME SECTION
2 default
3 prefix
                        = yes no
   prefixseparatorset = NAME
   prefixconversion
                       = NAME
   prefixconversionset = NAME
   prefixstarter
   prefixstopper
   prefixset
                       = NAME
   prefixsegments
                       = NAME
   numberconversion
   numberconversionset = NAME
   numberstarter
   numberstopper
   numbersegments
   numberseparatorset = NAME
   {\tt prefixconnector}
\setupreferencing [..,..^*=..,..]
                = start stop
   expansion
               = yes \underline{no} xml
               = yes <u>no</u>
   autofile
               = yes <u>no</u>
   export
               = COMMAND
   left
               = COMMAND
   right
                = DIMENSION
   width
   doublesided = yes no
   interaction = label text symbol <u>all</u>
   separator = COMMAND
   prefix
\setupregister [\ldots, 1] [\ldots, 2]
1 NUMBER
2 inherits: \setupregister
```

```
\setupregister [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMBER
3 referencemethod
                             = forward
   expansion
                             = yes <u>no</u> xml
                            = yes <u>no</u>
   ownnumber
                            = NAME
   xmlsetup
                            = abAB
   alternative
   method
                 = yes <u>no</u> all
   compress
                            = local text current previous <u>all</u> SECTION
   criterium
   pageprefixseparatorset = COMMAND
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
   pageprof:
                            = NAME
                            = COMMAND
   pageprefixconnector
   pageprefix
                            = yes no
   pageprefix
pageseparatorset
pageconversionset
                            = NAME
                            = NAME
   pagestarter
   pagestopper
   pagesegments
   maxwidth
                            = DIMENSION
                            = <u>yes</u> no
   indicator
                            = COMMAND
   before
   after
                            = COMMAND
   command
textcommand
deeptextcommand
pagecommand
distance
interaction
pagenumber
                            = CD:ONEARGUMENT
   command
                            = CD:ONEARGUMENT
                            = CD:ONEARGUMENT
                            = CD:ONEARGUMENT
                            = DIMENSION
                            = text <u>pagenumber</u>
   pagenumber
                            = <u>yes</u> no
   symbol
                             = a \underline{n} none 1 2 COMMAND
   language
   style
                            = COLOR
   color
   textstyle
                             = COLOR
   textcolor
   pagestyle
                            = COLOR
   pagecolor
                             = NUMBER
   balance
                            = yes no
                             = inherits: \setupalign
   align
   numberorder
                             = <u>numbers</u>
```

```
\setupregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME: NUMBER
2 referencemethod
                            = forward
   expansion
                            = yes <u>no</u> xml
                            = yes <u>no</u>
   ownnumber
                            = NAME
   xmlsetup
   alternative
                           = a b A B
   method
   compress
                           = yes <u>no</u> all
   criterium = local text current previous <u>all</u> SECTION pageprefixseparatorset = COMMAND
   pageprefixconversionset = NAME
   pageprefixstarter
   pageprefixstopper
                           = NAME
   pageprefixset
   pageprefixsegments
   pageprefixconnector
                           = COMMAND
                            = yes_no
   pageprefix
   pageprefix
pageseparatorset
pageconversionset
                           = NAME
                           = NAME
   pagestarter
   pagestopper
   pagesegments
                           = DIMENSION
   maxwidth
   indicator
                           = yes no
                           = COMMAND
   before
                           = COMMAND
   after
   command
textcommand
deeptextcommand
pagecommand
                           = CD:ONEARGUMENT
                           = CD:ONEARGUMENT
                           = CD:ONEARGUMENT
   pagecommand
                           = CD:ONEARGUMENT
                           = DIMENSION
   distance
   interaction pagenumber
                           = text pagenumber
                            = yes no
                           = a n none 1 2 COMMAND
   symbol
   language
   style
   color
                            = COLOR
   textstyle
                            = COLOR
   textcolor
   pagestyle
                            = COLOR
   pagecolor
                            = NUMBER
                            = <u>yes</u> no
   balance
                            = inherits: \setupalign
   align
   numberorder
                            = <u>numbers</u>
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 openpageaction = REFERENCE
   closepageaction = REFERENCE
   inherits: \setupframed
\setuprotate [..,..*...]
   location = fit broad depth high middle default normal
   rotation = left right inner outer NUMBER
   inherits: \setupframed
```

```
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMBER
2 scale
               = NUMBER
   xscale
               NUMBER.
   yscale
   width
               = DIMENSION
   height
               = DIMENSION
               = yes no
   depth
               = NUMBER
   lines
               = fit broad max auto default
   factor
   hfactor
               = fit broad max auto default
               = fit broad max auto default
   wfactor
   maxwidth
               = DIMENSION
   maxheight = DIMENSION
               = NUMBER
               = NUMBER
               = NUMBER
   sv
   equalwidth = DIMENSION
   equalheight = DIMENSION
               = yes fit height depth halfline
\setupscript [\ldots, 1] [\ldots, 2]
1 NAME
2 method
             = hangul hanzi nihongo ethiopic thai test
   preset
             = NAME
   features = auto
\setupsectionblock [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 page = inherits: \page
   before = COMMAND
   after = COMMAND
   number = yes no
\setupselector [...^1] [...,..^2=...]
1 NAME
2 n = NUMBER
   m = NUMBER
\setupshift [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 continue = yes \underline{no}
   unit
            = ex em pt in cm mm sp bp pc dd cc nc
            = NUMBER
   method
            = NUMBER
   dv
   align
            = inherits: \setupalign
   style
            = COLOR
\setupsidebar [\ldots, 1] [\ldots, 2]
1 NAME.
2 rulethickness
                      = DIMENSION
                     = COLOR
   rulecolor
                     = NUMBER
   alternative
   topoffset
                     = DIMENSION
   bottomoffset
                     = DIMENSION
                     = DIMENSION
   distance
   leftmargindistance = DIMENSION
   level
                      = NUMBER
```

```
\setupsorting [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 expansion
                  = yes no xml
   alternative = first last normal NAME
   next = COMMAND
command = CD:THREEARGUMENTS
textcommand = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
   language
   method
   criterium
                = current previous local text <u>all</u> SECTION
   style
                  = COLOR
   color
   textstyle
                  = COLOR
   textcolor
   synonymstyle
   synonymcolor
                  = COLOR
\setupspacing [.*.]
* fixed packed broad
\setupspellchecking [..,..^*=..,..]
   state = start stop
   method = 123
          = NAME
   list
\setupstartstop [\ldots, 1] [\ldots, 2] [\ldots, 2]
2 before
             = COMMAND
             = COMMAND
   after
   inbetween = COMMAND
             = NAME
   setups
             = COMMAND
   left
   right
             = COMMAND
   style
   color
             = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
\setupstyle [\ldots, 1] [\ldots, 2]
1 NAME
2 method = command
   style =
   color = COLOR
\setupsubformula [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 indentnext =
\setupsubpagenumber [..,..^*=..,..]
* inherits: \setupcounter
\setupsymbolset [.*.]
* NAME
```

```
\setupsynonyms [..., 1] [.., ... = .., ...]
1 SINGULAR
2 expansion
                  = yes no xml
                  = first last normal NAME
   alternative
                 = COMMAND
   next
                 = CD:THREEARGUMENTS
   command
   textcommand
                = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
   language
   method
                 = current previous local text <u>all</u> SECTION
   criterium
   style
                  = COLOR
   color
   textstyle
                  = COLOR
   textcolor
   synonymstyle
                  = COLOR
   synonymcolor
\setups [...,*...]
* NAME
\setups {...,*...}
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
1 \, r c x y row column first last start header each odd even one NUMBER -NUMBER
2 first least each two odd even NUMBER -NUMBER
3 extras
                       = COMMAND
                       = COMMAND
   left
                      = COMMAND
   right
                      = COLOR
   headcolor
   headstyle
   leftmargindistance = DIMENSION
   rightmargindistance = DIMENSION
   columndistance
                      = DIMENSION
                      = DIMENSION
   maxwidth
   setups
                      = NAME
   textwidth
                      = DIMENSION local
   split
                      = yes no repeat <u>auto</u>
                      = repeat
   header
                      = stretch tight
   option
   before
                       = COMMAND
                      = COMMAND
   after
                      = before after both
   samepage
   spaceinbetween
                      = inherits: \blank
   splitoffset
                      = DIMENSION
                      = yes <u>no</u>
   aligncharacter
   alignmentcharacter = TEXT
                       = DIMENSION
   distance
                       = COLOR
   color
   style
   inherits: \setupframed
\setupTEXpage [..,..*=..,..]
* inherits: \setupfittingpage
```

```
\setuptables [..,..*...]
                   = DIMENSION max
   text
                  = yes no repeat <u>auto</u>
   split
                   = on off
   frame
                  = inherits: \blank
                  = small medium big none NUMBER
   VL.
                  = small medium big none NUMBER
   HL
   distance
                  = small medium big none
                  = left middle right
   align
   commands
bodyfont
                  = COMMAND
                  = inherits: \setupbodyfont
   rulethickness = DIMENSION
                  = strut NUMBER
                   = strut NUMBER
   depth
\setuptabulate \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuptabulation
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                   = TEMPLATE none
   before
                   = COMMAND
                  = COMMAND
   after
                  = small \underline{\mathtt{medium}} big none blank \underline{\mathtt{depth}} grid DIMENSION
   distance
                  = left middle right dimension
   align
                  = line <u>normal</u>
   rule
                  = COLOR
   rulecolor
   rulethickness = DIMENSION
   bodyfont = inherits: \setupbodyfont
   indenting = yes no repeat auto
   split
                  = DIMENSION
   unit
                  = DIMENSION
   margin
   inner
                   = COMMAND
   EQ
                   = COMMAND
   header
                  = <u>yes</u> repeat text
                  = on off
   frame
                  = TEXT
   title
   keeptogether = yes no
\setuptagging [..,.*=..,..]
* state = start stop
   method = auto
\setuptaglabeltext [...^{1}] [...,..^{\frac{2}{2}}...,..]
1 LANGUAGE
2 KEY = VALUE
\setuptext [...^1] [...,..^2=...]
1 text margin edge
2 inherits: \setuplayoutelement
```

```
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
           state
                                                                               = start stop
            state - SULLY CONTROL 
                                                                           = NAME
             mp = NAME
method = NAME
background = color
           background = COLOR
backgroundcolor = COLOR
corner = rectangular round
corner = NUMBER
              backgroundoffset = DIMENSION
           backgroundoffset = DIMENSION
before = COMMAND
after = COMMAND
align = inherits: \setupalign
dash = NUMBER
radius = DIMENSION
frame = on off
framecolor = COLOR
           rramecolor = CULOR
rulethickness = DIMENSION
voffset = DIMENSION
frameoffset = DIMENSION
leftoffset = rightoffset = small medium big line DIMENSION
bottomoffset = small medium big line DIMENSION
style = small medium big line DIMENSION
              style
                                                                                = COLOR
              color
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 width = DIMENSION
             style =
             color = COLOR
\setuptextrules [..,..^*=..,..]
                                                                           = COMMAND
* before
              after
                                                                           = COMMAND
                                                                          = COMMAND
              inbetween
              rulethickness = DIMENSION
                                                                       = <u>left</u> inmargin
             location
              style
            color = COLOR
rulecolor = COLOR
width = DIMENSION
height = DIMENSION
distance = DIMENSION
              depthcorrection = \underline{on} off
              bodyfont = inherits: \setupbodyfont
\setuptexttexts \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} \begin{bmatrix} 5 \\ 1 \end{bmatrix}
1 text margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
```

```
\setupthinrules [..,..^*=..,..]
                       = max DIMENSION
* height
                      = max DIMENSION
    depth
    background
                      = color
                      = on off
    frame
   rulethickness = DIMENSION alternative = a \underline{b} c none
    backgroundcolor = COLOR
             = COLOR
    {\tt interlinespace} \quad = \quad \underline{\tt small} \  \, {\tt medium} \  \, {\tt big} \  \, {\tt NUMBER}
    before
                      = COMMAND
                      = COMMAND
    after
    inbetween
                      = COMMAND
                       = NUMBER
\setuptolerance [\dots, *]
* horizontal vertical verystrict strict tolerant verytolerant space stretch
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 location = left middle right
   inherits: \setupframed
\setuptop [...^1] [...,...^2]
1 text margin edge
2 inherits: \setuplayoutelement
\setuptoptexts \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setuptype [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 option = mp lua xml parsed-xml nested tex context none NAME
    command = CSNAME
    left
             = COMMAND
    right = COMMAND
    tab = <u>yes</u> no NUMBER
    compact = absolute last all
    escape = yes <u>no</u> TEXT PROCESSOR->TEXT
    style
    color
             = COLOR
    lines = yes \underline{no} normal hyphenated
             = on off normal fixed stretch
    space
```

```
\setuptyping [..,..*...]
                = DIMENSION
* oddmargin
               = DIMENSION
   evenmargin
   margin
                = mp lua xml parsed-xml nested tex context none NAME
   option
   style
               = COLOR
   color
               = inherits: \setupalign
   align
              = yes <u>no</u> normal hyphenated
   lines
                = on off normal fixed stretch
   space
   keeptogether = yes no
              = COMMAND
   before
   after
               = COMMAND
              = yes <u>no</u> NUMBER
   strip
               = NUMBER NAME
   range
               = yes no NUMBER
= yes no TEXT PROCESSOR->TEXT
   tab
   escape
   indentnext
   continue
                = yes no
                = NUMBER
   start
               = NUMBER
   stop
   step
               = NUMBER
   numbering
               = file line no
                = inherits: \blank
   blank
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
               = 123456
2 method
   language
              = LANGUAGE
   alternative = text mathematics
               = reverse <u>normal</u>
   order
   separator = small medium big normal none NAME
               = small medium big <u>normal</u> none NAME
   space
   style
               = COLOR
   color
\setupunittext [...^1] [...,..^2]
1 LANGUAGE
2 KEY = VALUE
\setupurl [..,..*...]
* style = color = COLOR
\setupuserpagenumber [..,..\stackrel{*}{=}..,..]
* viewerprefix = TEXT
               = start stop none keep empty
   state
   inherits: \setupcounter
\setupversion [.*.]
* concept file temporary final NAME
\setupviewerlayer [..,..*=..,..]
* title
              = TEXT
             = <u>start</u> stop
   state
            = yes no
   export
   printable = <u>yes</u> no
   scope
             = <u>local</u> global
            = <u>none</u> command
   method
\setupvspacing [...,*...]
* inherits: \vspacing
```

```
\setupwhitespace [...,*...]
* fix fixed flexible line halfline quarterline \underline{\mathtt{none}} small medium big default DIMENSION
\setupwithargument \{...\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* default = hidden none text
  compress = yes no
\setupxtable [\ldots, 1] [\ldots, 2]
  1 NAME
2 textwidth
   rightmargindistance = DIMENSION
                    = repeat
   header
                    = repeat
   footer
                    = DIMENSION
   rulethickness
                    = yes no repeat <u>auto</u>
   split
                    = DIMENSION
   splitoffset
                    = before after both
   samepage
                    = DIMENSION
   distance
   inherits: \setupframed
\setup [.*.]
* NAME
\setup { . * . }
* NAME
\setuvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setuxvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\setvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
```

```
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2]
2 set = COMMAND
   reset = COMMAND
         = VALUE
   KEY
\setvisualizerfont [.*.]
* FONT
\setwidthof ..\to \.^2.
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...^1] [...,..^2=...]
1 NAME
2 set = COMMAND
   reset = COMMAND
   KEY = VALUE
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\shapedhbox \{...^*.\}
* CONTENT
\shiftdown \{ . \overset{*}{.} . \}
* CONTENT
\shiftup \{...^*\}
* CONTENT
```

```
\shift \{ . \overset{*}{.} . \}
* CONTENT
\showallmakeup
\showattributes
\showbodyfont [...,*...]
* inherits: \setupbodyfont
\showbodyfontenvironment [...,*...]
* inherits: \setupbodyfont
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
  dataset
          = NAME
  field
* NAME
\verb|\showbtxdatasetcompleteness [..,.. \stackrel{*}{=} ..,..]|
* specification = NAME
  dataset = NAME
  field
\verb|\showbtxdatasetcompleteness [...^*]|
* NAME
\showbtxdatasetfields [..,..=^*..,..]
* specification = NAME
  dataset
              = NAME
  field
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..^*=..,..]
* rotation = NUMBER
  specification = NAME
* TEXT
\showbtxtables [.*.]
* TEXT
```

\showchardata {.*.}  * TEXT
\showcharratio {.*.}  * TEXT
\showcolor [.*.]  * COLOR
\showcolorbar [.*.] * COLOR
\showcolorcomponents [.*.]  * COLOR
\showcolorgroup [.1.] [,2]  1 NAME  2 horizontal vertical number value name
\showcolorset [.*.]  * COLOR
\showcolorstruts
\showcounter [.*.]  * NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [,2]  1 FONT 2 NUMBER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [,*]  * inherits: \setupbodyfont

```
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]
1 inherits: \setupbodyfont
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 all NUMBER
\showframe [\ldots, 1] [\ldots, 2]
1 top header text footer bottom
2 leftedge leftmargin text rightmargin rightedge
\showglyphs
\showgrid [...,*...]
* reset bottom top none all lines frame nonumber right left outer columns
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [.<sup>1</sup>.] [.<sup>2</sup>.]
1 LANGUAGE
2 TEXT
\showhyphens \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\showinjector [...,*...]|
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayout [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [...]
* FONT
\showlogcategories
```

```
\showmakeup [.*.]
* <u>makeup</u> all boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   simplevtop user math italic origin reset
\showmargins
\showmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \ldots , \ldots \}
1 NAME
2 NAME NUMBER
3 TEXT
\showminimalbaseline
\shownextbox \.\dots. \{ \ . \ . \ . \}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
2 -1 1 +1 12r r2l
3 TEXT
\showpalet [..., ...]
1 NAME
2 <u>horizontal</u> vertical number value name
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showprint [..., ...] [..., ...] [..., ...]
1 inherits: \setuppapersize
2 inherits: \setuppapersize
3 inherits: \setuplayout
\showsetups [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\showsetupsdefinition [.^*.]
* NAME
\showstruts
\showsymbolset [.*.]
* NAME
\showtimer \{...^*\}
* TEXT
```

```
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{ . \overset{*}{.} . \}
* NAME
\showvariable \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMBER
3 TEXT
\simplealignedbox \{...^1.\} \{...^2\} \{...^3\}
1 DIMENSION
3 CONTENT
\simplealignedboxplus \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 DIMENSION
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
3 CONTENT
\simplegroupedcommand \{...\} \{...\}
1 COMMAND
2 COMMAND
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
3 CONTENT
\simplereversealignedboxplus \{...\} \{...\} \{...\}
1 DIMENSION
2
3 TEXT
4 CONTENT
```

```
\singalcharacteralign \{...^1\}
1 NUMBER
2 NUMBER
\singlebond
\sixthofsixarguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)} {.\(^6\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slanted
\slantedbold
\slicepages [.\(^1\).] [..,..\(^2\).,..] [..,..\(^3\).,..]
2 offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   width = DIMENSION
height = DIMENSION
           = NUMBER
3 offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   width = DIMENSION
height = DIMENSION
            = NUMBER
\verb|\slovenianNumerals {...}^*|
* NUMBER
\sloveniannumerals \{...^*.\}
* NUMBER
\small
\smallbodyfont
\smallbold
\smallbolditalic
\smallboldslanted
\smallcapped {.*.}
* TEXT
```

```
\verb|\smallcappedcharacters| \{ . \overset{*}{\ldots} \}
* NUMBER
\verb|\smallcappedromannumerals| {..}^*.}
* NUMBER
\smaller
\smallitalicbold
\smallnormal
\mbox{\sc smallskip}
\smallslanted
\smallslantedbold
\smalltype
\smash [.1] {.2}
1 w h d t b
2 CONTENT
\smashbox ...
* CSNAME NUMBER
\smashboxed ...
* CSNAME NUMBER
\smashedhbox ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\snaptogrid [.^1.] \^2.. {.^3.}
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \\\.^2. \{\.^3.}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
```

```
\someheadnumber [...^1.] [...^2.]
1 SECTION
2 previous current next first last
\somekindoftab [..,..^*=..,..]
* alternative = horizontal <u>vertical</u>
            = DIMENSION
= DIMENSION
   width
   height
               = NUMBER
= NUMBER
\someline [.*.]
* REFERENCE
\somelocalfloat
\somenamedheadnumber \{...\}
1 SECTION
2 previous current next first last
\someplace \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\somewhere \{...^1, \} \{...^2, \} [...^3]
1 TEXT
2 TEXT
3 REFERENCE
\sorting [.1] {...}
1 NAME
2 CONTENT
\space
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\spanishnumerals \{...^*\}
* NUMBER
\speech \{...^*.\}
* CONTENT
```

```
\splitdfrac \{...^1, \}
1 CONTENT
2 CONTENT
\splitfilename \{...^*\}
* FILE
\splitfloat [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}\)} {.\(\frac{3}{.}\)}
1 inherits: \setupfloatsplitting
2 COMMAND
3 CONTENT
\splitfrac {...} {...}
1 CONTENT
2 CONTENT
\splitoffbase
\verb|\splitofffull|
\splitoffkind
\splitoffname
\verb|\splitoffpath|
\splitoffroot
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring . \at . \at . \to \. \. \and \. \.
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sl ^*
* CSNAME NUMBER
\sqrt [.1.] {.1.}
1 TEXT
2 CONTENT
```

```
\stackrel {.1.} {.2.}
1 CONTENT
2 CONTENT
\startalign [..,..*...] ... \stopalign
* inherits: \setupmathalignment
\startalignment [...,*...] ... \stopalignment
* inherits: \setupalign
\startallmodes [...,*...] ... \stopallmodes
* NAME
\startappendices [..,..^*=..,..] ... \stopappendices
* bookmark = TEXT
   inherits: \setupsectionblock
\startattachment [.1] [..,..=2..,..] ... \stopattachment
2 inherits: \setupattachment
\startattachment [.1] [..,..=2..,..] ... \stopattachment
1 NAME
2 inherits: \setupattachment
\startbackground [..,.. \stackrel{*}{=} ..,..] ... \stopbackground
* inherits: \setupbackground
\startbackground [..,.. \stackrel{*}{=} ..,..] ... \stopbackground
* inherits: \setupbackground
\tstartbackmatter [..,..^*..,..] ... \tstopbackmatter
* bookmark = TEXT
   inherits: \setupsectionblock
\startbar [.*.] ... \stopbar
* NAME
\startbitmapimage [..,..^*=..,..] ... \stopbitmapimage
  color = rgb cmyk gray
   width = DIMENSION
   height = DIMENSION
          = NUMBER
          = NUMBER
\startblockquote [...,*...] ... \stopblockquote
* inherits: \startnarrower
\t startbodymatter [..,..\overset{*}{=}..,..] ... \t stopbodymatter
  bookmark = TEXT
   inherits: \setupsectionblock
```

```
\startboxedcolumns [...,..^*=...,..] ... \stopboxedcolumns
* inherits: \setupmixedcolumns
\startbtxlabeltext [...] [... \stopbtxlabeltext
1 LANGUAGE
2 KEY
\verb|\startbtxrenderingdefinitions| [.^*.] \dots \verb|\stopbtxrenderingdefinitions| \\
* NAME
\startbuffer [...] ... \stopbuffer
* NAME
\tstartbuffer ... \tstopbuffer
\text{turbut } [...] \dots \text{stopbut}
* REFERENCE
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmathcases
\tstartcatcodetable \t... \tstopcatcodetable
\startcenteraligned ... \stopcenteraligned
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 title
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\verb|\startcharacteralign| [...^*] \dots \verb|\stopcharacteralign|
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...^1] [...,..^2] ... \stopchemical
1 NAME
2 inherits: \setupchemical
\verb|\startcollect| \dots \verb|\stopcollect|
\startcollecting ... \stopcollecting
\startcolor [.*.] ... \stopcolor
 COLOR
```

```
\startcolorintent [.*.] ... \stopcolorintent
* knockout overprint none
\t startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
* NAME
\startcolumns [..,..^*=..,..] ... \stopcolumns
* inherits: \setupcolumns
\startcolumnspan [..,..^*=..,..] ... \stopcolumnspan
* inherits: \setupcolumnspan
\startcombination [...^1] [...^2] ... \stopcombination
1 NAME
2 N*M
\startcombination [.1] [..,..=2..,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcomment [...^1] [...,..^2] ... \stopcomment
1 TEXT
2 inherits: \setupcomment
\startcomment [...] [...,..] ... \stopcomment
2 inherits: \setupcomment
\t startcomponent [.*.] ... \t stopcomponent
* FILE *
\t startcomponent ... stopcomponent
* FILE *
\startcom ... \stopcom
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... \tstopctxfunction
* NAME
\ startctxfunctiondefinition \ ... \ stopctxfunctiondefinition
* NAME
```

```
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\ startdelimited [...] [..., ...] ... \stopdelimited
2 inherits: \startnarrower
\ startdelimitedtext [...] [..., ...] ... \ stopdelimitedtext
2 inherits: \startnarrower
\startdelimitedtext [...,*...] ... \stopdelimitedtext
* inherits: \startnarrower
\startdescription [..,..^*=..,..] ... \stopdescription
* title
            = TEXT
  bookmark = TEXT
           = TEXT
   list
   reference = REFERENCE
\startdescription [\ldots, 1] \\\.\stopdescription
1 REFERENCE
2 TEXT
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\startdocument [..,..^*=..,..] ... \stopdocument
* inherits: \setupdocument
\starteffect [...] ... \stopeffect
* NAME
\starteffect ... \stopeffect
\verb|\startembeddedxtable| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stopembeddedxtable|
* inherits: \setupxtable
\ startembeddedxtable [.*.] ... \ stopembeddedxtable
\startendnote [..,..*...] ... \stopendnote
            = TEXT
* title
   bookmark = TEXT
            = TEXT
   reference = REFERENCE
\startendnote [...,*...] ... \stopendnote
* REFERENCE
```

```
\startenumeration [..,..^*=..,..] ... \stopenumeration
           = TEXT
  title
  bookmark = TEXT
  list
           = TEXT
  reference = REFERENCE
1 REFERENCE
2 TEXT
\startenvironment [.*.] ... \stopenvironment
* FILE *
\startenvironment .*. ... \stopenvironment
* FILE *
\startexceptions [.*.] ... \stopexceptions
* LANGUAGE
\verb|\startexpanded| \dots \verb|\stopexpanded|
\startexpandedcollect ... \stopexpandedcollect
\ startextendedcatcodetable \.... \ stopextendedcatcodetable
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
* NAME
\startfact [...^1] [...,..^2] ... \stopfact
1 NAME
2 inherits: \setuptabulate
\startfigure [...^1] [...,...^3] ... \stopfigure
1 NAME
2 FILE
3 inherits: \externalfigure
\startfiguretext [..., ...] [..., ...] \{..., ...\} \stopfiguretext
2 REFERENCE
3 TEXT
\startfittingpage [...] [...,..] ... \stopfittingpage
2 inherits: \setupfittingpage
\startfittingpage [..,..*=..,..] ... \stopfittingpage
* inherits: \setupfittingpage
```

```
\startfloatcombination [...] ... \stopfloatcombination
* N*M NAME
\startfloatcombination [..,.. \stopfloatcombination]
* inherits: \setupcombination
\startfloattext [..., ...] [..., ...] {...} \stopfloattext
2 REFERENCE
3 TEXT
\tstartfont [.*.] ... \tstopfont
* FONT
* each NAME
\startfontsolution [.*.] ... \stopfontsolution
* NAME
\startfootnote [..,..^*=..,..] ... \stopfootnote
  title
          = TEXT
  bookmark = TEXT
  list
          = TEXT
  reference = REFERENCE
* REFERENCE
\startformula [...,*...] ... \stopformula
* packed tight middle frame inherits: \setupbodyfont
* + - REFERENCE
\startformula formula [..., *...] ... \stopformula formula
* packed tight middle frame inherits: \setupbodyfont
\startframed [...^1] [...,...^2] ... \stopframed
1 NAME
2 inherits: \setupframed
\t startframedcontent [.*.] ... \t stopframedcontent
* NAME off
\startframedtext [.\frac{1}{2}...\frac{2}{2}...,...] \... \stopframedtext
1 left right middle none
2 inherits: \setupframedtext
```

```
\startframedtext [...] [...,... \stopframedtext
1 left right middle none
2 inherits: \setupframedtext
\startfrontmatter [..,..^*=..,..] ... \stopfrontmatter
* bookmark = TEXT
   inherits: \setupsectionblock
\startgoto [.*.] ... \stopgoto
* REFERENCE
\startgot [.*.] ... \stopgot
* REFERENCE
\startgraphictext [..., ...] [..., ...] {.3.} ... \stopgraphictext
2 REFERENCE
3 TEXT
\startgridsnapping [.*.] ... \stopgridsnapping
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
\starthead [\ldots, 1, \ldots] {\docsarr} \stophead
1 REFERENCE
2 TEXT
\startheadtext [.^{1}.] [.^{2}.] ... \stopheadtext
1 LANGUAGE
2 KEY
\mathsf{tarthelptext} \ [...^*] \ ... \ \mathsf{tophelptext}
* REFERENCE
\t starthelp [.*.] ... \t
* REFERENCE
\ starthiding ... \ stophiding
\mathsf{tighlight} [...] \ldots \mathsf{tighlight}
* NAME
\mathsf{tophyphenation} \ [\dots, \mathsf{tophyphenation}] \ \dots \ \mathsf{tophyphenation}
* original tex default hyphenate expanded traditional none
```

```
\startimath ... \stopimath
\startindentedtext [.*.] ... \stopindentedtext
* NAME
\verb|\startindentedtext| \dots \verb|\stopindentedtext|
\startinteraction [...^*] ... \stopinteraction
* hidden NAME
\tstartinteractionmenu [.*.] ... \tstopinteractionmenu
* NAME
\tstartinterface ... \tstopinterface
* all LANGUAGE
\startintermezzotext [..., ...] [..., ...] \{..., ...\} \stopintermezzotext
2 REFERENCE
3 TEXT
\startintertext ... \stopintertext
\t startitem [...,*...] ... \t stopitem
* REFERENCE
\startitemgroup [...] [...,..] [...,..] ... \stopitemgroup
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startitemgroup [\ldots, 1] [\ldots, 2] [\ldots, 2] [\ldots] \stopitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startitemize [\ldots, 1] [\ldots, 2] ... \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
1 NAME
3 NAME
1 NAME
2 used
3 now later
```

```
\startknockout ... \stopknockout
\startLUA [..,..*...] ... \stopLUA
* inherits: \setuptyping
\startlua [...,*...] ... \stoplua
\text{`startlabeltext} [.1.] [.2.] ... \stoplabeltext
1 LANGUAGE
2 KEY
\verb|\startlabeltext[...]|[...]| ... \ \verb|\stop| labeltext|
1 LANGUAGE
2 KEY
\text{`startlayout [...]} ... \text{`stoplayout}
* NAME
\startleftaligned ... \stopleftaligned
\ startlegend [.^{1}.] [..,..^{2}..,..] ... \ stoplegend
1 NAME
2 inherits: \setuptabulate
\startline [.*.]
* REFERENCE
\ startlinealignment [.*.] ... \ stoplinealignment
* left middle right max
\verb|\startlinecorrection| [\dots, *] \dots \verb|\stoplinecorrection|
* blank inherits: \blank
\startlinenote [.1] {...}
1 REFERENCE
2 TEXT
\startlinenote [.<sup>1</sup>.] {.<sup>2</sup>.}
1 REFERENCE
2 TEXT
\startlinenumbering [...^1] [...,..^2] ... \stoplinenumbering
1 NAME
2 inherits: \setuplinenumbering
```

```
\startlinenumbering [.1] [.2] ... \stoplinenumbering
1 NAME
2 continue NUMBER
\startlines [..,..*.... \stoplines
* inherits: \setuplines
\startlines [..,..*...] ... \stoplines
* inherits: \setuplines
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\verb|\startlinetablecell [..,.. \displays continuous ] ... \stoplinetablecell | |
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocalline correction [...,*...] ... \stoplocalline correction
* blank inherits: \blank
\verb|\startlocalnotes| [\dots, \dots]| \dots \\ \verb|\stoplocalnotes|
\startlocalsetups [.1.2] ... \stoplocalsetups
1 grid
2 NAME
\tstartlocalsetups ... \tstoplocalsetups
* NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [...] ... \stopluaparameterset
* NAME
\text{`startluasetups [...] [...] ... `stopluasetups }
1 grid
2 NAME
\tstartluasetups ... \tstopluasetups
* NAME
```

```
\startMPclip {.*.} ... \stopMPclip
* NAME
\t \startMPcode \{...^*\} ... \stopMPcode
* NAME
\verb|\startMPdefinitions| {...}^*. | ... | \verb| stopMPdefinitions| |
* NAME
\t startMPdrawing [.*.] ... \t stopMPdrawing
\t startMPenvironment [.*.] ... \t stopMPenvironment
* reset global +
\startMPextensions {...,*...} ... \stopMPextensions
* NAME
\startMPinclusions [.^{1}.] {.^{2}... \stopMPinclusions
2 NAME
\startMPinitializations ... \stopMPinitializations
\startMPpage [..,..*...] ... \stopMPpage
* inherits: \setupfittingpage
\tstartMPpositiongraphic \{...\} \{..., ...\} ... \tstopMPpositiongraphic
1 NAME
2 KEY
\verb|\startMPpositionmethod| \{.\overset{*}{\ldots}\} \ldots \\ \verb|\stopMPpositionmethod|
\startMPrun {.*.} ... \stopMPrun
* NAME
\startMP [..,..*.... \stopMP
* inherits: \setuptyping
\startMP [...,*...] ... \stopMP
* continue
\startmakeup [...^1] [...,...^2] ... \stopmakeup
2 inherits: \setupmakeup
```

```
* inherits: \setupmakeup
instances: standard page text middle
\t startmarginblock [.*.] ... \t stopmarginblock
* NAME
\t startmarginrule [.*.] ... \stopmarginrule
* NUMBER
\startmarginrule [..,..^*=..,..] ... \stopmarginrule
* inherits: \setupmarginrule
\startmarkedcontent [.*.] ... \stopmarkedcontent
* reset all NAME
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \setupmathalignment
\startmathalignment [..,..*.................\stopmathalignment
* inherits: \setupmathalignment
\t startmathcases [..,..^*=..,..] ... \t stopmathcases
* inherits: \setupmathcases
\startmathcases [..,..^*=..,..] ... \stopmathcases
* inherits: \setupmathcases
\ startmathlabeltext [.^{1}.] [.^{2}.] ... \ stopmathlabeltext
1 LANGUAGE
2 KEY
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \setupmathmatrix
\startmathmatrix [...,..^*=...,..] ... \stopmathmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\mathsf{topmathstyle} \ [\dots, \dots] \ \dots \ \mathsf{topmathstyle}
* NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatrix
```

```
\startmatrix [..,..*...] ... \stopmatrix
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
* packed tight middle frame inherits: \setupbodyfont
\startmidaligned ... \stopmidaligned
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [...^1] [...,...^2] ... \stopmixedcolumns
1 NAME
2 inherits: \setupmixedcolumns
\startmixedcolumns [..,.. \stackrel{*}{=} ..,..] \dots \stopmixedcolumns
* inherits: \setupmixedcolumns
\verb|\startmode| [\dots, \dots] \dots \stopmode|
* NAME
\startmodeset [\ldots, 1] \\\.\.\stopmodeset
1 NAME default
2 CONTENT
\verb|\startmoduletestsection| \dots \verb|\stopmoduletestsection|
\startmodule [...] ... \stopmodule
* FILE
\tstartmodule ....\tstopmodule
* FILE
\mathsf{tartmpformula} \ [\ldots, , \ldots] \ \ldots \ \mathsf{topmpformula}
* packed tight middle frame inherits: \setupbodyfont
\startnamedsection [...] [...,..] [...,..] [...,..] ... \stopnamedsection
1 SECTION
2 title
            = TEXT
   bookmark = TEXT
   marking = TEXT
           = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
\startnamedsubformulas [\ldots, 1] \{\ldots\} \{\ldots\} \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
```

```
\startnarrower [...,*...] ... \stopnarrower
* [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\tstartnarrower [...,*...] ... \tstopnarrower
* [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\t startnarrow [.^{1}.] [..,..^{2}..,..] ... \t stopnarrow
1 NAME
2 inherits: \setupnarrower
\startnarrow [...] [..., ...] ... \stopnarrow
1 NAME
2 [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\startnarrow [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \infty^{2}, \ldots] \stopnarrow
1 inherits: \setupnarrower
2 [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\startnegative ... \stopnegative
width = DIMENSION
  height = DIMENSION
  offset = DIMENSION
strut = yes no
\startnointerference ... \stopnointerference
\startnop ... \stopnop
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
\startnote [..,..*...] ... \stopnote
            = TEXT
* title
  bookmark = TEXT
   list
            = TEXT
   reference = REFERENCE
\startnote [...,*...] ... \stopnote
* REFERENCE
\t startnotmode [\dots, \dots] ... \t stopnotmode
* NAME
\startoperatortext [.1.] [.2.] ... \stopoperatortext
1 LANGUAGE
2 KEY
```

```
\startopposite ... \stopopposite
\verb|\startoutputstream| [...^*] ... \\ \verb|\stopoutputstream|
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startPARSEDXML [..,..*.... \stopPARSEDXML
* inherits: \setuptyping
* continue
\tstartpacked [.*.] ... \tstoppacked
* blank
\startpagecomment ... \stoppagecomment
\startpagefigure [...] [...,..] ... \stoppagefigure
1 FILE
2 inherits: \setupexternalfigure
\startpagegrid [...^{1}] [...,..^{2}] ... \stoppagegrid
1 NAME
2 inherits: \setuppagegrid
\startpagegridspan [...] [...,..] ... \stoppagegridspan
1 NAME
2 inherits: \setuppagegridspan
\tstartpagegrid [..,..\overset{*}{=}..,..] ... \tstoppagegrid
* inherits: \setuppagegrid
\startpagelayout [.*.] ... \stoppagelayout
* page leftpage rightpage
\text{\tartpar} [.1] [..,..2.,..] ... \text{\tartpar}
1 NAME
2 inherits: \setupparagraph
\startparagraph [.1] [..,..] ... \stopparagraph
1 NAME
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
* NAME
```

```
\startparagraphscell ... \stopparagraphscell
\startparagraphs ... \stopparagraphs
\startparallel ... \stopparallel
\t startparbuilder [.*.] ... \stopparbuilder
* default oneline basic NAME
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppart
             = TEXT
1 title
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startplacechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacechemical
             = TEXT
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   location =
   reference = REFERENCE
2 KEY = VALUE
\startplacefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacefigure
             = TEXT
1 title
   bookmark = TEXT
   marking
            = TEXT
   list
             = TEXT
   location =
   reference = REFERENCE
2 KEY = VALUE
\startplacefloat [...] [...,...] [...,...] [...,...] ... \stopplacefloat
1 SINGULAR
2 title
             = TEXT
   bookmark = TEXT
           = TEXT
   marking
   list
             = TEXT
   location
   reference = REFERENCE
3 KEY = VALUE
\startplacefloat [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopplacefloat
1 title
             = TEXT
   bookmark = TEXT
   marking
           = TEXT
            = TEXT
   location =
   reference = REFERENCE
2 KEY = VALUE
\startplaceformula [..,..*..,..] ... \stopplaceformula
             = TEXT
  title
   suffix
            = TEXT
   reference = + - TEXT
```

```
\startplaceformula [...,*...] ... \stopplaceformula
* + - REFERENCE
\startplacegraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacegraphic
1 title
             = TEXT
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   location =
   reference = REFERENCE
2 KEY = VALUE
\startplaceintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplaceintermezzo
             = TEXT
1 title
   bookmark = TEXT
           = TEXT
   marking
             = TEXT
   location
   reference = REFERENCE
2 KEY = VALUE
\startplacelegend [..,..*....] ... \stopplacelegend
* inherits: \setuppairedbox
\startplacepairedbox [...^{1}] [...,...^{2}] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startplacepairedbox [...,..^*=...,..] ... \stopplacepairedbox
* inherits: \setuppairedbox
\startplacetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacetable
             = TEXT
1 title
   bookmark = TEXT
   marking = TEXT
   list
            = TEXT
   location =
   reference = REFERENCE
2 KEY = VALUE
\startpositioning [...^1] [...,...^2] ... \stoppositioning
1 NAME
2 inherits: \setuppositioning
\text{`startpositionoverlay} \{...^*\} ... \text{`stoppositionoverlay}
* NAME
\startpositive ... \stoppositive
\startpostponing [...^*] ... \stoppostponing
* [-+] NUMBER
```

```
\startprefixtext [...] [... \stopprefixtext
1 LANGUAGE
2 KEY
\startprocessassignmentcommand [..,..^*=..,..] ... \stopprocessassignmentcommand
* KEY = VALUE
\verb|\startprocessassignmentlist| [ \dots, \dots \stackrel{*}{=} \dots, \dots ] \dots \\ \verb|\startprocessassignmentlist| \\
* KEY = VALUE
\startprocesscommacommand [..., *...] ... \stopprocesscommacommand
* COMMAND
\verb|\startprocesscommalist| [\dots,^*,\dots] \dots \verb|\stopprocesscommalist|
* COMMAND
\t startproduct [.*.] ... \t
* FILE *
\tstartproduct ....\tstopproduct
* FILE *
\startproject [.*.] ... \stopproject
* FILE *
\tstartproject ... \tstopproject
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\t \startpsh [.*.] ... \stoppsh
* REFERENCE
\startpublication [...^1] [...,..^2] ... \stoppublication
1 NAME
           = REFERENCE
2 tag
   category = TEXT
k = REFERENCE
\tstartquotation [\dots, \dots] \dots \tstopquotation
* inherits: \startnarrower
\startquote ... \stopquote
\verb|\startrandomized| \dots \verb|\stoprandomized|
```

```
\startrawsetups [.1] [.2] ... \stoprawsetups
1 grid
2 NAME
\startrawsetups ... \stoprawsetups
* NAME
\startraw [.*.] ... \stopraw
* REFERENCE
\startreadingfile ... \stopreadingfile
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [..+.\frac{5}{.}+..]
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\verb|\startreusableMPgraphic {...}| {..., ...} ... \verb|\stopreusableMPgraphic||
2 KEY
\startrightaligned ... \stoprightaligned
\startrob [.*.] ... \stoprob
* REFERENCE
\startrul ... \stoprul
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\t startsdformula [\dots, \dots] ... \t stopsdformula
* packed tight middle frame inherits: \setupbodyfont
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 title
             = TEXT
   bookmark = TEXT
   marking = TEXT
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
```

```
\startsectionblock [...^1] [...,...^2] ... \stopsectionblock
1 NAME
2 bookmark = TEXT
   inherits: \setupsectionblock
\startsection blocken vironment [.*.] ... \stopsection blocken vironment
* NAME
\startsectionblock [..,..^*=..,..] ... \stopsectionblock
  bookmark = TEXT
   inherits: \setupsectionblock
\startsectionlevel [...^1] [...,...^2] [...,...^3] ... \stopsectionlevel
1 NAME
2 title
             = TEXT
   bookmark = TEXT
   marking
           = TEXT
   list
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 title
   bookmark = TEXT
           = TEXT
   marking
   list
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsetups [. 1 ] [. 2 ] ... \stopsetups
1 grid
2 NAME
\startsetups .*. ... \stopsetups
* NAME
\text{startshift } [...] ... \text{stopshift}
* NAME
\startsidebar [...] [...,...] ... \stopsidebar
1 NAME
2 inherits: \setupsidebar
\verb|\startsimplecolumns| [ \dots, \dots^{*} \dots | \verb|\stopsimplecolumns| 
* inherits: \setsimplecolumnhsize
\startspecialitem [...]^2 ... \stopspecialitem
1 <u>item</u>
2 REFERENCE
```

```
\startspecialitem [.1] {.2} ... \stopspecialitem
1 sym ran mar
2 TEXT
\tstartspecialitem [.*.] ... \tstopspecialitem
* sub its
\text{`startspeech [...,*...]} ... \text{`stopspeech}
* inherits: \startnarrower
\text{tartspformula} [\dots, \dots] \dots \text{topspformula}
* packed tight middle frame inherits: \setupbodyfont
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME
\startstartstop ... \stopstartstop
\startstaticMPfigure {...} \dots \stopstaticMPfigure
* NAME
\startstaticMPgraphic {...}^1 {...}^2 {...} \stopstaticMPgraphic
1 NAME
2 KEY
\startstop {...}
* CONTENT
\verb|\startstrictinspectnextcharacter| \dots \verb|\stopstrictinspectnextcharacter|
\startstructurepageregister [...] [...] [...,..] [...,..]
1 NAME
2 NAME
             = NAME
3 label
  keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT PROCESSOR->TEXT
             = TEXT
  keys:1
             = TEXT
   keys:2
             = TEXT
  keys:3
   entries:1 = TEXT
             = TEXT
   entries:2
   entries:3 = TEXT
   alternative = TEXT
4 KEY = VALUE
\startstyle ... \stopstyle
\startstyle [...^*] ... \stopstyle
* NAME FONT
```

```
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startsubformulas\ [\ldots,^*,\ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\text{startsubject } [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \text{ } \text{stopsubject }
             = TEXT
1 title
   bookmark = TEXT
   marking
             = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubjectlevel [.1.] [..,..2..,..] [..,..3..,..] ... \stopsubjectlevel
1 NAME
2 title
             = TEXT
   bookmark = TEXT
   marking
             = TEXT
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
             = TEXT
1 title
   bookmark = TEXT
            = TEXT
   marking
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
\startsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubject
1 title
             = TEXT
   bookmark = TEXT
   marking = TEXT
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
             = TEXT
1 title
   bookmark = TEXT
   marking = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
```

```
\text{startsubsubsubject } [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \text{ } stopsubsubsubject
           = TEXT
1 title
  bookmark = TEXT
  marking
           = TEXT
           = TEXT
  list
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsection
           = TEXT
1 title
  bookmark
          = TEXT
  marking
           = TEXT
          = TEXT
  list
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsubject
1 title
           = TEXT
  bookmark = TEXT
           = TEXT
  marking
           = TEXT
  list
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
1 title
           = TEXT
          = TEXT
  bookmark
  marking
           = TEXT
  list
           = TEXT
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
= TEXT
1 title
  bookmark = TEXT
  marking
           = TEXT
           = TEXT
  list
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
\startsymbolset [...] ... \stopsymbolset
* NAME
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABLE
* inherits: \setupTABLE
\verb|\startTABLEfoot[...,..^{*}...,..]| .... \verb|\stopTABLEfoot|
* inherits: \setupTABLE
```

```
\startTABLEhead [..,..*.... \stopTABLEhead
* inherits: \setupTABLE
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \setupTABLE
\startTEXpage [..,..*....] ... \stopTEXpage
* inherits: \setupfittingpage
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \setuptyping
\startTEX [...,*...] ... \stopTEX
* continue
\tstarttablehead [...] ... \tstoptablehead
* NAME
\text{`starttables [|...^*|] ... `stoptables}
\starttables [.*.] ... \stoptables
* NAME
\text{`starttabletail [...]} \dots \text{`stoptabletail}
\starttabletext [..., ...] [..., ...] \{..., ...\} \stoptabletext
2 REFERENCE
3 TEXT
\starttable [|...^1|] [...,...^2=...,..] ... \stoptable
1 TEMPLATE
2 inherits: \setuptables
\starttable [.1] [..,..=2..,..] ... \stoptable
1 NAME
2 inherits: \setuptables
\starttabulate [|...|] [...,...^2....\stoptabulate
1 TEMPLATE
2 inherits: \setuptabulate
\verb|\starttabu| a tehead [...^*] \dots \verb|\stoptabu| a tehead |
* NAME
```

```
\mathsf{tarttabulatetail} \ [...^*] \ ... \ \mathsf{tabulatetail}
* NAME
\starttabulate [.1] [...,..2] ... \stoptabulate
1 NAME
2 inherits: \setuptabulate
\starttabulation [.1] [..,..^2...\stoptabulation
2 inherits: \setuptabulation
\starttaglabeltext [...] [... \stoptaglabeltext
1 LANGUAGE
2 KEY
\starttexcode ... \stoptexcode
\starttexdefinition \overset{1}{\dots} \overset{2}{\dots} \overset{3}{\dots} \overset{4}{\dots} \overset{5}{\dots} \overset{6}{\dots} \stoptexdefinition
1 spaces nospaces
2 global
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\starttext ... \stoptext
\starttextbackground [...^1] [...,...^2] ... \stoptextbackground
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\tstarttextbackground [..,..^*..,..] ... \tstoptextbackground
* inherits: \setuptextbackground
\t starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\verb|\starttextflow| [...^*] ... \verb|\stoptextflow|
* NAME
\starttextrule \{ ...^* \} ... \stoptextrule
* TEXT
```

```
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 title
            = TEXT
   bookmark = TEXT
   marking = TEXT
           = TEXT
   list
  reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\starttokens [.*.] ... \stoptokens
* NAME
\starttransparent [.*.] ... \stoptransparent
* COLOR
\starttxt ... \stoptxt
\starttypescript [..., ...] [..., ...] [..., ...] ... \stoptypescript
1 serif sans mono math handwriting calligraphy
2 NAME
3 size name
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
* NAME
\starttyping [..,..*.... \stoptyping
* inherits: \setuptyping
\starttyping [...,*...] ... \stoptyping
* continue
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \setuptyping
\starttyping [...,*...] ... \stoptyping
* continue
\startuniqueMPgraphic {...}^1 {...}^2 {...} \stopuniqueMPgraphic
1 NAME
2 KEY
\startuniqueMPpagegraphic {...} {...} {...} {...} \stopuniqueMPpagegraphic}
1 NAME
2 KEY
\startunittext [.1.] [.2.] ... \stopunittext
1 LANGUAGE
2 KEY
\startunpacked ... \stopunpacked
```

```
\startusableMPgraphic {...}^1 {...}^2 {...} {...} \stopusableMPgraphic}
1 NAME
2 KEY
\startuseMPgraphic \{..., ...\} ... \stopuseMPgraphic
1 NAME
2 KEY
\tstartusemathstyleparameter \t... \tstopusemathstyleparameter
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\startvboxtohbox ... \stopvboxtohbox
\verb|\startvboxtohboxseparator| ... \verb|\stopvboxtohboxseparator|
\startviewerlayer [... \stopviewerlayer
* NAME
\startviewerlayer ... \stopviewerlayer
\startXML [..,..*...] ... \stopXML
* inherits: \setuptyping
\mathsf{TXML} [\dots, \dots] \dots \mathsf{StopXML}
* continue
\startxcell [...^1] [...,...^2] ... \stopxcell
1 NAME
2 nx = NUMBER
  ny = NUMBER
  nc = NUMBER
  nr = NUMBER
  inherits: \setupxtable
\startxcellgroup [.1] [..,..] ... \stopxcellgroup
1 NAME.
2 inherits: \setupxtable
\startxgroup [...^1] [...,..^2] ... \stopxgroup
1 NAME
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
* NAME
\t startxmlinlineverbatim [.*.] ... \t stopxmlinlineverbatim
* NAME
```

```
\startxmlraw ... \stopxmlraw
\text{`startxmlsetups [...] [...] ... `stopxmlsetups ]}
1 grid
2 NAME
\startxmlsetups .... \stopxmlsetups
* NAME
\startxrow [.1.] [..,..2.,..] ... \stopxrow
1 NAME
2 inherits: \setupxtable
\startxrowgroup [...] [...,...] ... \stopxrowgroup
1 NAME
2 inherits: \setupxtable
\t \startxtablebody [..,..^*..,..] ... \stopxtablebody
* inherits: \setupxtable
\t \startxtablebody [.*.] ... \stopxtablebody
* NAME
\text{tartxtablefoot} [..,..^*=..,..] ... \text{topxtablefoot}
* inherits: \setupxtable
\text{`startxtablefoot [...]} ... \text{`stopxtablefoot}
* NAME
\t startxtablehead [..,..^*..,..] ... \t stopxtablehead
* inherits: \setupxtable
\startxtablehead [.*.] ... \stopxtablehead
* NAME
\t startxtablenext [..,..^*=..,..] ... \t stopxtablenext
* inherits: \setupxtable
\startxtablenext [...*.] ... \stopxtablenext
* NAME
* inherits: \setupxtable
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
```

```
\startxtable [...] ... \stopxtable
* NAME
\stopline [.*.]
* REFERENCE
\stoplinenote [...]
* REFERENCE
\stoplinenote [.*.]
* REFERENCE
\stopregister [...] [...]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\stretched [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \setupstretched
2 TEXT
\verb|\strictdoifelsenextoptional {...}| {...}|
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\stripcharacter . \from . \to \. \.
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \strippedcsn
* CSNAME
\strippedcsname .*.
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
```

```
\verb|\structurelist user variable {...}|
* KEY
\structurenumber
\structuretitle
\structureuservariable \{...^*\}
* KEY
\structurevariable {.*.}
* KEY
\strut
\strutdp
\strutht
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\styleinstance [.*.]
* NAME
\style {.*.}
* TEXT
\style [.1.] {.1.}
1 NAME FONT
2 TEXT
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\subject [..., ...] \{...\}
1 REFERENCE
2 TEXT
\subpagenumber
\subsection [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE
2 TEXT
```

```
\subsentence \{.\overset{*}{\dots}\}
* CONTENT
\substituteincommalist \{...^1\} \{...^2\} \...
1 TEXT
2 TEXT
3 CSNAME
\subsubject [\ldots, 1, \ldots] {\docsarrows}.
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsubject [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubsubject [\dots, 1, \dots] \{\dots^2\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subtractfeature [.*.]
* NAME
\subtractfeature \{...^*\}
* NAME
\sub
1 CSNAME
2 CSNAME
```

```
\swapdimens \.1.. \.2...
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif support type teletype mono handwritten calligraphic
\switchstyleonly \.*..
* CSNAME
\switchtobodyfont [...,*...]
* inherits: \setupbodyfont
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [\dots, 1, \dots] [\dots, 2, 2]
2 inherits: \setupinterlinespace
\switchtointerlinespace [\dots, \dots]
st on off reset auto small medium big NUMBER DIMENSION
\switchtointerlinespace [...]
* NAME
\symbolreference [.*.]
* REFERENCE
\symbol [...^1]
1 NAME
2 NAME
\symbol {.*.}
* NAME
\ \ \ \ \{\overset{^*}{\dots}\}
* TEXT
\synchronizeblank
```

```
\synchronizeindenting
\synchronizemarking \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 MARK
2 NUMBER
3 keep
\verb|\synchronizeoutputstreams [..., ^*, ...]|
* NAME
\verb|\synchronizestrut {.}^*.}|
\synchronizewhitespace
\symonym [.1] {.2} {.3} {.3}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1\} \{...^2\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
\systemsetups \{ ...^* . \}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\verb|\TheNormalizedFontSize| \\
```

```
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {...}^*.}
* COMMAND
\verb|\taggedlabeltexts| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 NAME
3 CONTENT
\taglabellanguage
\taglabeltext {.*.}
* KEY
\tbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\tbox \{ ...^* . \}
* CONTENT
\tequal \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\testandsplitstring \dots^1 \at \dots^2 \to \dots^3 \and \dots^4.
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMBER
2 DIMENSION
\testfeature {.*.}
* NUMBER
```

```
\testfeatureonce \{.\overset{*}{\ldots}\}
* NUMBER
\testpage [...^1] [...^2]
1 NUMBER
2 DIMENSION
\testpageonly [.1.] [.2.]
1 NUMBER
2 DIMENSION
\testpagesync [.1.] [.2.]
1 NUMBER
2 DIMENSION
\testtokens [.*.]
* NAME
\tex {.*.}
* CONTENT
\texdefinition {.*.}
* NAME
\texsetup {.*.}
* NAME
\texttt{textbackground} \ \{.\overset{*}{\ldots}\}
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
             = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 REFERENCE
\textcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 reference = REFERENCE
   alternative = COMMAND after = COMMAND left = COMMAND right = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\textcitation [...^1] [...^2]
2 REFERENCE
```

```
\textcite [..,..^{\frac{1}{2}}..,..] [...^{2}]
              = REFERENCE
1 reference
   alternative =
   before = COMMAND
after = COMMAND
           = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative =
   before = COMMAND
after = COMMAND
   left = COMMAND
right = COMMAND
  inherits: \setupbtx
2 KEY = VALUE
\textcite [.1.] [.2.]
2 REFERENCE
\textcontrolspace
\textflowcollector {.*.}
* NAME
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar { . * . }
* NUMBER
\textplus
\textreference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\textrule [...] {...}
1 top middle bottom
2 TEXT
\textvisiblespace
\tfrac \{...\}
1 CONTENT
2 CONTENT
```

```
\thai
\verb|\thainumerals {...}|
* NUMBER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\verb|\theremainingcharacters {...}|
\thickspace
\thinrule
\thinrules [..,..*...]
* inherits: \setupthinrules
\thinspace
\thirdoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{ ...^1 ... \} \{ .... \} \{ .... \} \{ .... \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\thirdofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\thirdofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
```

```
\thirdofthreeunexpanded \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 TEXT
2 TEXT
3 TEXT
\thookleftarrow \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\thookrightarrow \{...^1.\}
1 TEXT
2 TEXT
\threedigitrounding \{...^*.\}
* NUMBER
\verb|\tibetannumerals {...}|
* NUMBER
\tightlayer [.*.]
* NAME
\tilde {.*.}
* CHARACTER
\tinyfont
\title [\ldots, 1, \ldots] {\cdots^2.}
1 REFERENCE
2 TEXT
\tLeftarrow \{...^1\}
1 TEXT
2 TEXT
\verb|\tLeftrightarrow| {...} | {...} |
1 TEXT
2 TEXT
\tlap {.*.}
* CONTENT
\tleftarrow { . . . } { . . . }
1 TEXT
2 TEXT
```

```
\tleftharpoondown \{ ...^1 ... \}
1 TEXT
2 TEXT
\tleftharpoonup \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\tleftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\tleftrightharpoons \{ ...^1 . \} \ \{ ...^2 . \}
1 TEXT
2 TEXT
\tmapsto \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 TEXT
\tochar {.*.}
* NAME
\tolinenote [.*.]
* REFERENCE
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.1.] {.2.} {.3.}
1 left middle right
2 TEXT
3 TEXT
\tooltip [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [...] {...} {...}
1 left middle right
2 TEXT
з техт
```

```
\topbox {.*.}
* CONTENT
\verb|\topleftbox {...}|
* CONTENT
\toplinebox \{ \dots^* \}
* CONTENT
\toprightbox \{.\overset{*}{\ldots}\}
* CONTENT
\topskippedbox {.*.}
* CONTENT
\tRightarrow \{...^1.\}
1 TEXT
2 TEXT
\tracecatcodetables
\tracedfontname { . * . }
* FONT
\traceoutputroutines
\verb|\tracepositions|
\translate [..,..^*=..,..]
* LANGUAGE = TEXT
\transparencycomponents {.*.}
* COLOR
\transparent [...^1] {...}
1 COLOR
2 CONTENT
\trel {.1.} {.2.}
1 TEXT
2 TEXT
\trightarrow \{...^1\}
1 TEXT
2 TEXT
```

```
\trightharpoondown \{...^1.\}
1 TEXT
2 TEXT
\trightharpoonup \{...^1.\} \{...^2\}
1 TEXT
2 TEXT
\trightleftharpoons \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
\verb|\trightoverleftarrow| {. } ^1 ... {| {. } | {. } | {. } | {. } | {. } | {. } | {. } |
1 TEXT
2 TEXT
\triplebond
\verb|\truefilename {...}^*|
* FILE
\truefontname {.*.}
* FONT
\ttraggedright
\ttriplerel \{...^1.\}
1 TEXT
2 TEXT
\ttwoheadleftarrow \{...^1.\}
1 TEXT
2 TEXT
\ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\twodigitrounding {.*.}
* NUMBER
\tx
\txt .*. \\
* TEXT
```

```
\txt {...} [...,2...]
1 TEXT
2 REFERENCE
\txx
\typebuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inherits: \setuptyping
\typebuffer [..,..^*=..,..]
* inherits: \setuptyping
\verb|\typedefinedbuffer [...] [...,..=^2..,..]|
1 BUFFER
2 inherits: \setuptyping
\typeface
\typefile [.\(^1\).] [..,.\(^2\).,..] \{...^3\
1 NAME
2 inherits: \setuptyping
3 FILE
\typescriptone
\typescriptprefix {.*.}
* NAME
\typescriptthree
\typescripttwo
\typesetbuffer [.^1.] [..,..^2..,..]
1 * BUFFER
2 inherits: \setupexternalfigure
\typesetfile [..1] [..2] [..,..3]
1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
\type [..,..\frac{1}{2}...] {.\frac{1}{2}..}
1 inherits: \setuptype
2 CONTENT
```

```
\type [..,..\frac{1}{2}..,..] <<.\frac{2}{2}.>>
1 inherits: \setuptype
2 ANGLES
\type [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setuptype
2 CONTENT
\type [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \setuptype
2 ANGLES
\typ [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setuptype
2 CONTENT
\typ [..,..=^{\frac{1}{2}}..,..] <<...>>
1 inherits: \setuptype
2 ANGLES
\uconvertnumber \{ ...^1 .\} \{ ...^2 .\}
1 inherits: \convertnumber
2 NUMBER
\verb|\uedcatcodecommand | ... | ... | ... | {...} |
1 CSNAME
2 CHARACTER NUMBER
3 COMMAND
\undefinevalue {.*.}
* NAME
\undepthed \{...^*\}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars \{...^*\}
* CONTENT
\underbartext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underbrace \{ . \overset{*}{\ldots} \}
* TEXT
```

```
\underbracetext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underbracket {.*.}
* TEXT
\underbrackettext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\underdash| \{ . \overset{*}{\ldots} \}
* CONTENT
\underdashes {.*.}
* CONTENT
\verb|\underdot| \{ . \overset{*}{\ldots} \}
* CONTENT
\underdots \{...^*\}
* CONTENT
\underleftarrow {.*.}
* TEXT
\verb|\underleftharpoondown {..}^*.}
* TEXT
\verb|\underleftharpoonup {..}^*.}|
* TEXT
\underleftrightarrow \{...^*.\}
* TEXT
\underparent \{.\overset{*}{\ldots}\}
* TEXT
\underparenttext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb| \underrandom { (.*)}|
* CONTENT
\underrandoms \{.\overset{*}{\dots}\}
* CONTENT
```

```
\underrightarrow \{...^*\}
* TEXT
\verb|\underright| that poondown {.*.}
* TEXT
\verb|\underrightharpoonup {.*.}|
* TEXT
\underset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\understrike \{.\overset{*}{\dots}\}
* CONTENT
\verb| `understrikes {...}"|
* CONTENT
\undertwoheadleftarrow {.*.}
* TEXT
\undertwoheadrightarrow \{...^*\}
* TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\unhhbox ..\with \{..\
1 CSNAME NUMBER
2 COMMAND
\unihex \{ . \overset{*}{.} . \}
* NUMBER
\uniqueMPgraphic \{...\} \{...,..
1 NAME
2 KEY = VALUE
\verb|\uniqueMPpagegraphic {...}| {...,..}|
1 NAME
2 KEY = VALUE
```

```
\unit {.*.}
* CONTENT
\unitlenguage
\verb|\unittext {...}^*|
* KEY
\unit {.*.}
* CONTENT
\unknown
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\unregisterhyphenationpattern [.^{1}.] [.^{2}.]
1 LANGUAGE
2 TEXT
\unspaceafter \setminus .1... { .1...}
1 CSNAME
2 TEXT
\unspaceargument ..\to \.\.^2..
1 TEXT
2 CSNAME
\unspaced \{...^*.\}
* TEXT
\unspacestring ... \to \.2..
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \.2...
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \...^2.
1 CSNAME
2 CSNAME
\uppercased \{ \dots^* \}
* TEXT
```

```
\uppercasestring . \to \.\...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\url [.*.]
* NAME
\uberright \ \usealignparameter \t \cdot \overset{*}{\ldots}
* CSNAME
\uberright \ \useblankparameter \t\cdot...
* CSNAME
\useblocks [..., ...] [..., ...] [..., ... \delta
1 NAME
2 + -
3 criterium = \underline{\text{text}} SECTION
\usebodyfont [...,*...]
* inherits: \setupbodyfont
\uberright \ \usebodyfontparameter \t \...
* CSNAME
\usebtxdataset [.\ddots] [.\dots] [..\dots\delta = ..\dots]
1 NAME
2 FILE
3 specification = NAME
\verb|\usebtxdefinitions| [...^*]|
* FILE
```

```
\usecolors [...]
* FILE
\verb|\usecomponent[...]|
* FILE
\verb|\usedummycolorparameter {.*.}|
* KEY
\usedummystyleandcolor \{...^1, \}
2 KEY
\verb|\usedummystyleparameter {...}|
* KEY
\useenvironment [.*.]
* FILE
\label{eq:local_local_local} $$ \useexternal document [...] [...] [...] $$
1 NAME
2 FILE
3 TEXT
\useexternalfigure \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix}
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\useexternalrendering [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [.\overset{3}{\ldots}] [.\overset{4}{\ldots}]
1 NAME
2 NAME
3 FILE
4 auto embed
\useexternalsoundtrack [...^1] [...^2]
1 NAME
2 FILE
\verb|\usefigure| base [...^*]
* reset FILE
\usefile [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
```

```
\useridparameter \uldet...
* CSNAME
\useindentingparameter \setminus.*..
* CSNAME
* CSNAME
\verb|\useinterlinespaceparameter \| \cdot \mathring{.} \cdot .
* CSNAME
\useJSscripts [...] [..., ...]
1 FILE
2 NAME
\uselanguageparameter \.*..
* CSNAME
\useluamodule [...^*]
* FILE
\verb|\useMPenvironmentbuffer [...^*]|
* NAME
\useMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\verb|\useMPlibrary [...]|
* FILE
\useMPrun \{ ... \}
1 NAME
2 NUMBER
\useMPvariables [...^1] [..., 2]
1 NAME
2 KEY
\verb|\usemathstyleparameter | `.".
* CSNAME
\usemodule [.\frac{1}{2}] [...\frac{2}{2}...] [...\frac{3}{2}...\frac{3}{2}...\frac{3}{2}...\frac{1}{2}]
1 mpsxt
2 FILE
3 KEY = VALUE
```

```
\usepath [...,*...]
* FILE
\useproduct [.*.]
* FILE
\uberry useprofile parameter \tau*...
* CSNAME
\useproject [.*.]
* FILE
\verb|\usereference| parameter | `.".
* CSNAME
\userpagenumber
\uberrup 
* CSNAME
\usestaticMPfigure [..,.. \stackrel{1}{=}..,..] [...]
1 inherits: \setupscale
\usesubpath [...,*...]
* FILE
\usesymbols [.*.]
* FILE
\usetexmodule \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}
1 serif sans mono math handwriting calligraphy casual all
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [...^*]
* reset FILE
\useURL [.^{1}.] [.^{2}.] [.^{3}.] [.^{4}.]
1 NAME
2 URL
3 FILE
4 TEXT
```

```
\useurl [.1.] [.2.] [.3.] [.4.]
1 NAME
2 URL
3 FILE
4 TEXT
\usezipfile [...^1] [...^2]
1 FILE
2 FILE
\utfchar {.*.}
* NUMBER
\utflower {.*.}
* TEXT
\verb|\utfupper {...}^*|
* TEXT
\utilityregisterlength
\VerboseNumber { . * . }
* NUMBER
\vboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim {.*.}
* CONTENT
\verbatimstring \{...^*.\}
* CONTENT
\verbosenumber {.*.}
* NUMBER
\version [...^*]
* concept file temporary final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
```

```
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ....
* DIMENSION
\viewerlayer [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\vl [.*.]
* NUMBER
\vphantom \{ \dots^* \}
* CONTENT
vpos {...} {...}
1 NAME
2 CONTENT
* CONTENT
* CSNAME NUMBER
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
   preference samepage max force enable disable nowhite back overlay always weak strong default before inbetween
   after fixed flexible none small medium big line halfline quarterline formula white height depth standard NUMBER*small
   NUMBER*medium NUMBER*big NUMBER*line NUMBER*halfline NUMBER*quarterline NUMBER*formula NUMBER*white NUMBER*height
   {\tt NUMBER*depth\ category:NUMBER\ order:NUMBER\ penalty:NUMBER\ DIMENSION\ NAME}
\WEEKDAY { . * . }
* NUMBER
\WidthSpanningText \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
```

```
\WORD {.*.}
* TEXT
\WORDS \{...\}
* TEXT
\Word {.*.}
* TEXT
\Words {.*.}
* TEXT
\wdofstring \{.\overset{*}{\ldots}\}
* TEXT
\weekday {.*.}
* NUMBER
\widthofstring \{...^*\}
\widthspanningtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt \{...^*\}
* DIMENSION
\word {.*.}
* TEXT
\wordright [...^1] {...}
1 right DIMENSION
2 CONTENT
\words {.*.}
* TEXT
\wordtonumber \{ ...^1 ... \} \{ ...^2 ... \}
1 one two three four five
2 TEXT
\writebetweenlist \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
2 inherits: \setuplist
3 COMMAND
```

```
\writedatatolist \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1
   1 LIST
   2 inherits: \setuplist
3 KEY = VALUE
   \writestatus \{...^1.\} \{...^2.\}
   1 TEXT
   2 TEXT
\writetolist [.1] [..,..=2..,..] \{.1]
   2 inherits: \setuplist
   3 NUMBER
   4 TEXT
   \XETEX
   \XeTeX
   \xdef converted argument \xspace ... \
   1 CSNAME
   2 TEXT
   \ensuremath{\mbox{\em vequal } \{\hdots^1...\}\ensuremath{\mbox{\em f.}}\ensuremath{\mbox{\em veq}}\ensuremath{\mbox{\em veq}}\en
   1 TEXT
   2 TEXT
   \xfrac \{...\}
   1 CONTENT
   2 CONTENT
   \xhookleftarrow \{...\}
   1 TEXT
   2 TEXT
   \xhookrightarrow \{...^1.\}
   1 TEXT
   2 TEXT
   \xspace\xLeftarrow {.\(\frac{1}{2}\)} {.\(\frac{2}{2}\)}
   1 TEXT
   2 TEXT
\xleftrightarrow {...}^1 {...}
   1 TEXT
   2 TEXT
```

```
\xleftarrow \{.1.\}
1 TEXT
2 TEXT
\xlefttharpoondown \{.1.2\}
1 TEXT
2 TEXT
\verb|\xleftharpoonup {...}| {...}|
1 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
2 TEXT
\xleftrightharpoons { . . . } { . . . }
1 TEXT
2 TEXT
\xmapsto \{...^1\}
1 TEXT
2 TEXT
\mbox{xmladdindex {...}}
* NODE
\verb|\xmlafterdocumentsetup {.$\overset{1}{\ldots}$} {\{...\}} {\{...\}}
1 NAME
2 SETUP
3 SETUP
\verb|\xmlaftersetup {...}| {...}|
1 SETUP
2 SETUP
\label{eq:lambdall} $$ \xmlall $\{...\} $$ $\{...\}$
1 NODE
2 LPATH
\verb|\xmlappenddocumentsetup {...} | {...} |
1 NAME
2 SETUP
\verb|\xmlappendsetup {...}^*.}|
* SETUP
```

```
\mbox{xmlapplyselectors } \{.\mbox{\hsuperscript{...}}
 * NODE
 \ \ \ \ \ \ \ \{\ldots^1,\ldots^2\}
 1 NODE
 2 NAME
\xmlattdef {.1.} {.2.} {.3.}
 1 NODE
 2 NAME
 \xmlattribute \{...^1.\} \{...^2.\} \{...^3.\}
 1 NODE
 2 LPATH
 3 NAME
 \label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
 1 NODE
 2 LPATH
 3 NAME
 4 TEXT
 \xmlbadinclusions {.*.}
 * NODE
 \xmlbeforedocumentsetup \{...^1\} \{...^2\} \{...^3\}
 1 NAME
 2 SETUP
 3 SETUP
 \xmlbeforesetup \{ ...^1 . \} \{ ...^2 . \}
 1 SETUP
 2 SETUP
 \verb|\xmlchainatt| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
 1 NODE
 2 NAME
 \verb|\xmlchainattdef {...}| {...}| {...}|
 1 NODE
 2 NAME
 3 TEXT
 \mbox{\colored} \xmlchecknamespace \{ \hdots \hd
 1 NODE
 2 NAME
```

```
\xmlcommand \{...\} \{...\}
 1 NODE
 2 LPATH
3 XMLSETUP
 \label{eq:locat} $$ \xmlconcat $\{..^1.\} $$ $\{..^2.\} $$ $\{..^3.\} $
 1 NODE
 2 LPATH
3 TEXT
\xmlconcatrange \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
 1 NODE
 2 LPATH
 3 TEXT
 4 FIRST
 5 LAST
 \xmlcontext \{...\}
 1 NODE
 2 LPATH
 \xmlcount \{ . \overset{*}{.} . \}
 * NODE
 \xmldefaulttotext {.*.}
 * NODE
 \mbox{\em xmldirectives } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{subarra
 * NODE
 \mbox{\em xmldirectivesafter } \{ \hdots . \hdo
 * NODE
 \mbox{\em xmldirectives before } \{.\ensuremath{\ensuremath{.}}^*.\}
 * NODE
 \xmldisplayverbatim {.*.}
 * NODE
 \xmldoif \{...\} \{...\} \{...\}
 1 NODE
 2 LPATH
 3 TRUE
```

```
1 NODE
2 LPATH
3 TRUE
4 FALSE
\xmldoifelseempty \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 TRUE
4 FALSE
\xmldoifelseselfempty \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\xmldoifelsetext {.1.} {.2.} {.3.} {.4.}
1 NODE
2 LPATH
3 TRUE
4 FALSE
\label{eq:local_continuous_local_continuous_local} $$ \xmldoifelsevalue {...}^1 {...} {...} {...} {...} {...} $$
1 CATEGORY
2 NAME
3 TRUE
4 FALSE
\xmldoifnot \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 TRUE
\xmldoifnotselfempty \{...\}
1 NODE
\verb|\xmldoifnottext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NODE
2 LPATH
3 TRUE
\xmldoifselfempty \{...^1.\} \{...^2.\}
1 NODE
2 TRUE
```

```
\label{eq:local_local_local_local_local} $$ \mbox{\em local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loca
 1 NODE
 2 LPATH
3 TRUE
 \xmlelement \{...^1\}
 1 NODE
 2 NUMBER
 \xmlfilter \{...^1\} \{...^2\}
 2 LPATH
 \xmlfirst \{ ... \} \{ ... \}
 1 NODE
 2 LPATH
 \mathbf{xmlflush} \ \{...^*.\}
 \xmlflushcontext {.*.}
 * NODE
 \mbox{\em Line } \{ \begin{subarray}{c} \begin{subarray}{c} \mbox{\em Line } \end{subarray} \begin{subarray}{c} \mbox{\em Line } \mbox{\em Line } \end{subarray} \begin{subarray}{c} \mbox{\em Line } \mbox{
 1 NAME
 2 SETUP
 \mbox{xmlflushlinewise } \{.\mbox{\begin{tikzpicture}(1,0) \put(0,0){\end{tikzpicture}}}
 * NODE
 \verb|\xmlflushpure {...}^*.}|
 * NODE
 \mbox{xmlflushspacewise } \{.\mbox{\ }^*.\mbox{\ }\}
 * NODE
 \xmlflushtext {.*.}
 * NODE
\xmlinclude \{ ... \} \{ ... \} \{ ... \}
 1 NODE
 2 LPATH
 3 NAME
 \mbox{xmlinclusion } \{ \dots^* \}
   * NODE
```

```
\xmlinclusions {.*.}
* NODE
\xmlinfo {.*.}
* NODE
\mbox{xmlinjector } \{.\mbox{...}\}
* NAME
\xmlinlineverbatim {.*.}
* NODE
\xmlinstalldirective \{...\}
1 NAME
2 CSNAME
\verb|\xmllast| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NODE
2 LPATH
\verb|\xmllastatt|
\xmllastmatch
\label{loadbuffer} $$ \mathbf{1}... \ \mathbf{1}... \ \mathbf{1}... \ \mathbf{1}... 
1 BUFFER
2 NAME
3 XMLSETUP
\xmlloaddata \{...\} \{...\} \{...\}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em xmlloaddirectives } \{.\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\e
* FILE
\xmlloadfile \{...^1, \} \{...^2, \} \{...^3, \}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 FILE
3 XMLSETUP
```

```
\xmlmain {.*.}
* NAME
\xmlmapvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlname \{...^*\}
* NODE
\verb|\xmlnamespace {...}^*|
* NODE
\xmlnonspace \{...^1\} \{...^2\}
1 NODE
2 LPATH
\mathbf{xmlpath} \{...^*\}
* NODE
\mbox{xmlpos } \{.\overset{*}{\dots}\}
* NODE
\xmlposition \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 NUMBER
\verb|\xmlprependdocumentsetup {...} | {...} |
1 NAME
2 SETUP
\mbox{\em xmlprependsetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
* SETUP
\verb|\xmlprettyprint {...}| {...}|
1 NODE
2 NAME
\xmlprocessbuffer \{...^1, \} \{...^2, \} \{...^3, \}
1 BUFFER
2 NAME
3 XMLSETUP
```

```
\verb|\xmlprocessdata| \{ . \stackrel{1}{\ldots} \} | \{ . \stackrel{3}{\ldots} \} |
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{...\} \{...\}
2 FILE
3 XMLSETUP
\xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
* NODE
\xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
 \xmlregistereddocumentsetups \{...^1.\} \{...^2.\}
1 NAME
2 SETUP
\xmlregisteredsetups
\xmlregisterns \{...^1\}
1 NAME
2 URL
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NODE
2 LPATH
3 NAME
4 NAME
\label{eq:local_local_local_local_local} $$ \mbox{ $$\sum_{i=1}^{3} \{...\} $} $$
1 NODE
2 NAME
3 NAME
\mbox{\em xmlremovedocumentsetup } \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 SETUP
```

```
\verb|\xmlremovesetup {...}^*.}|
* SETUP
\verb|\xm| reset document set ups {...^*}|
* NAME
\xmlresetinjectors
\mbox{\em xmlresetsetups } \{ \hdots ^*. \}
* NAME
\xmlsave \{...\}
1 NODE
2 FILE
\xmlsetentity \{...^1\}
1 NAME
2 TEXT
\verb|\xmlsetfunction {...}| {...} {...} {...}
1 NODE
2 LPATH
3 LUAFUNCTION
\verb|\xmlsetinjectors [...,^*...]|
* NAME
\verb|\xmlsetsetup {...}| {...} {...}|
1 NAME
2 LPATH
3 SETUP
\xmlsetup { . . . } { . . . }
1 NODE
2 SETUP
\verb|\xmlshow {...}^*|
* NODE
\xmlsnippet \{...^1\}
1 NODE
2 NUMBER
\xmlstrip \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
```

```
\xmlstripnolines \{...^1.\}
1 NODE
2 LPATH
\xmlstripped \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlstrippednolines \{...\}
1 NODE
2 LPATH
\mbox{xmltag } \{ . \stackrel{*}{\dots} \}
* NODE
\xmltexentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\verb|\xmltext {...}| {...}|
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\verb|\xmltobufferverbose| {...} {...} {...} {...}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CATEGORY
2 NAME
3 TEXT
\mbox{\em xmlverbatim } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{subarray}
 * NODE
```

```
\verb|\xRightarrow| {...} | {...} |
1 TEXT
2 TEXT
\xrel {.1.} {.2.}
1 TEXT
2 TEXT
\verb|\xrightarrow| {...} | {...} |
1 TEXT
\xrightharpoondown \{...\}
1 TEXT
2 TEXT
\xrightharpoonup \{...^1\}
1 TEXT
2 TEXT
\xrightleftharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\verb|\xrightoverleftarrow| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
1 CSNAME
2 TEXT
\xtriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xtwoheadleftarrow| {...} | {...} |
1 TEXT
2 TEXT
\t xtwo head right arrow {...} {...}
1 TEXT
2 TEXT
\xxfrac \{...\}
1 CONTENT
2 CONTENT
```

\xypos  $\{...^*\}$ 

\* NAME

