

ConTEXt befehle

de / deutsch 11. April 2018

```
\AfterPar {...}
* BEFEHL
\Alphabeticnumerals \{...^*\}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\SECTION [..., 1,...] {...}
1 REFERENCE OPT
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\SECTION [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
instances: part chapter section subsection subsubsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubject subsubsubsubsubject
\chapter [..,..=^*..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\part [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\section [..,..*...]
* titel = TEXT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
```

```
\subject [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubject [..,..^*=..,..]
* titel = TEXT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubject [..,..^*=..,..]
* titel
             = TEXT
   bookmark
                 = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsection [..,..^*=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsubject [..,.. *=..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
\subsubsubsubsection [..,.. \stackrel{*}{=} ..,..]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
```

```
\verb|\subsubsubsubsubject[..,..<math>\stackrel{*}{=}..,..]|
* titel = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   liste
   eigenenummer = TEXT
\title [..,..*...]
   * titel
   beschriftung = TEXT
          = TEXT
= REFERENCE
   liste
   referenz
   eigenenummer = TEXT
\chapter [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\SECTION [..., 1, ...] {...} {...}
1 REFERENCE OPT
2 NUMMER
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\chapter [..., ...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
1 REFERENCE NUMMER
3 TEXT
\section [\ldots, 1, \ldots] \{\ldots, 2, 2, 3, \ldots\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subject [...,...] {.2.} {.3.}

1 REFERENCE OPT
2 NUMMER
3 TEXT
1 REFERENCE
2 NUMMER
3 TEXT
1 REFERENCE
2 NUMMER3 TEXT
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubject [..., 1...] {.2.} {.3.}
1 REFERENCE
2 NUMMER
3 TEXT
```

```
\subsubsubsection [..., ...] {...} {...}

1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubsubsubject [..., ...] \{...\} \{...\} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsection [..., ...] \{...\} \{...\} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsubject [..., ...] {...} {...}

1 REFERENCE
2 NUMMER
3 TEXT
\title [..., 1 \...] {.\frac{1}{2}} {.\frac{3}{2}}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\part [..., ...] {...}
1 REFERENCE<sup>PT</sup>
2 TEXT
\section [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\subject [..., ...] {.2.}

1 REFERENCE
2 TEXT
\subsection [..., 1, \ldots] {...}
1 REFERENCE OPT
2 TEXT
\subsubject [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\subsubsection [..., \dots, ...] \{ ...\} 1 REFERENCE
1 REFERENCE
2 TEXT
\subsubsubject [..., ^1...] {.^2.}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsection [..., ^{1}...] {.^{2}.}
1 REFERENCE
2 TEXT
\subsubsubsubject [..., ...] { . 2 .} 1 REFERENCE
1 REFERENCE
2 TEXT
```

```
\subsubsubsubsection [..., 1...] {.2.}
1 REFERENCE
2 TEXT
\subsubsubsubsubject [..., ...] {...}
1 REFERENCE
2 TEXT
\title [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\activatespacehandler {.*.}
* an aus ja fest
\acute {.*.}
* CHARACTER
\label{eq:local_local_local} $$ \adapt collector [...] [...,...]^2 ...,..] $$
2 inherits: \setupcollector
\adaptfontfeature [...] [...,..=2...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
1 inherits: \stellepapierformatein OPT 2 inherits: \stellepapierformatein
\addfeature [.*.]
* NAME
\addfeature {.*.}
* NAME
\addfontpath [...,*...]
* PATH
\addtocommalist \{ ... \} \ \ ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TEXT
\aftersplitstring .1. \at .2. \to \3...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
```

```
\alignbottom
\aligned [\ldots, 1] \{\ldots\}
1 links mittig rechts oben unten zeile 1 c r m t b g
```

```
\alignedbox [..., ...] \setminus ... \{...\}
1 links mittig rechts oben unten zeile 1 c r m t b g
2 CSNAME
3 CONTENT
   CSNAME
```

\alignedline $\{...\}$ $\{...\}$

- 1 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
- 2 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
- 3 CONTENT

\alignhere

\alignmentcharacter

\allinputpaths

\alphabeticnumerals {.*.}

* NUMMER

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCÉPT
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
              = BEFEHL
   nach
              = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

\alwayscitation [.1.] [.2.]

1 default category enerry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
               authoryear
= BEFEHL
                = BEFEHL
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\alwayscite [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
```

```
\alwayscite [.1]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
   nach
              = BEFEHL
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\amgitterausrichten [...] {...}
min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
\amgitterausrichten [..., 1...] {...}
1 inherits: \definegridsnapping
2 CONTENT
\ampersand
\anchor [.\ddots] [...,.\delta = ...,..] [...,.\delta = ...,..] {.\ddots}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \stelleumrahmtein 4 CONTENT
\antiqua
\appendetoks ... \to \...
1 BEFEHL
\appendgvalue \{...^1.\} \{...^2.\}
\appendtocommalist \{...\} \.\.\.\.
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{.1.\}
1 NAME
2 BEFEHL
\apply {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\verb|\applyalternativestyle {...}|
* NAME
\applyprocessor \{ ...^1 ... \}
1 NAME
2 CONTENT
\applytocharacters \.\dots\.\ \{\.\dots\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus .1... \{...^2..\}
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus .1... \{...^2..\}
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \cdot \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1... | \{ .^2.. \}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced \|.^1... | \{...^2..\}
1 CSNAME
2 TEXT
\applytowords \setminus .1... { .1...}
1 CSNAME
2 TEXT
\arabicdecimals {.*.}
* NUMMER
\arabicexnumerals {.*.}
* NUMMER
\arabicnumerals {.*.}
* NUMMER
\arg {...}
* CONTENT
\asciistr {.*.}
* CONTENT
```

```
\assignalfadimension \{ ... \} \ ... \{ ... \} \ \{ ... \} 
 1 klein mittel gross kein DIMENSION
 2 CSNAME
3 DIMENSION
4 DIMENSION
 5 DIMENSION
 1 CSNAME
2 DIMENSION
 \assigndimension \{ ...^1 ...^2 ... \} \{ ...^3 ... \} \{ ...^4 ... \}
 1 [-+]klein [-+]mittel [-+]gross kein DIMENSION
3 DIMENSION
4 DIMENSION
5 DIMENSION
 \assignifempty \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 BEFEHL
 \assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2...
 1 SPRACHE = TEXT
2 CSNAME
 \assignvalue \{...^1\} \\... \{...^3\} \{...^4\} \{...^5\}
 1 klein mittel gross TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
 \assignwidth \{ ... \} \ \ ... \ \{ ... \} \ \{ ... \}
 1 passend breit DIMENSION
 2 CSNAME
3 TEXT
4 DIMENSION
 \assumelongusagecs \setminus ... { ...}
 1 CSNAME
2 CONTENT
 \astype {.*.}
 * CONTENT
instances: attachment
 \attachment [.^{1}.] [..,.^{2}..,..]
 1 NAME OPT 2 inherits: \setupattachment
 \aufseite [...]
 * REFERENCE
 \ausfuelltext [..,..^{\frac{1}{2}}..,..] {.\documents} {.\d
inherits: \stellegefueTitesrechteckein
TEXT
 3 TEXT
```

```
\ausschnitt [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleauSschnittein
2 CONTENT
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop ... { ... }
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{...^*\}
* CONTENT
\autosetups \{\dots, *, \dots\}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {...}
* BEFEHL
\Big ....
* CHARACTER
\Bigg .*.
* CHARACTER
\Biggl ....
* CHARACTER
\Biggm .*.
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ....
* CHARACTER
```

```
\Bigm .*.
* CHARACTER
\Bigr ...
* CHARACTER
\Buchstabe {.*.}
* NUMMER
\Buchstaben {.*.}
* NUMMER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\BAR { . * . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\hiddenbar {...}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar \{...^*\}
* CONTENT
\overbars {.*.}
* CONTENT
\overstrike \{...^*\}
* CONTENT
\overstrikes \{.\overset{*}{.}.\}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
```

```
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot \{ ...^* . \}
* CONTENT
\underdots {.*.}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms {.*.}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\basegrid [..,..*...]
* nx = NOMMER
                 = NUMMER
   ny
                = NUMMER
   dx
   dy = NUMMER
faktor = NUMMER
format = NUMMER
   format = NUMMER
xschritt = NUMMER
yschritt = NUMMER
offset = DIMENSION
xoffset = DIMENSION
yoffset = DIMENSION
   ausrichtung = mittig
einheit = cm mm in pc pt bp
stil = STYLE BEFEHL
    farbe
\baselinebottom
\baselineleftbox \{...^*\}
* CONTENT
\verb|\baselinemiddlebox {...}|
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
```

```
\bearbeitebloecke [..., 1] [..., 2] [..., \frac{3}{2} ...] 1 NAME. OPT OPT
 1 NAME
2 NAME
3 kriterium = text ABSCHNITT
 \beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1 \at \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
 \verb|\beginBLOCK| [..., ...] ... \verb|\endBLOCK|
 \beginhbox ... \endhbox
 \beginofshapebox ... \endofshapebox
 \beginvbox ... \endvbox
 \beginvtop ... \endvtop
 \begstrut ... \endstrut
\behaltebloecke [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 NAME
 \bei \{...\} \{...\} [...]
1 TEXT OPT
2 TEXT
 3 REFERENCE
\begin{align*} \text{bemerkung } (\ldots, \frac{1}{2}, \ldots) \quad \ldots \frac{2}{2}, \ldots \rightarrow \left[ \ldots \ldots \frac{3}{2}, \ldots \right] \quad \lfloor \frac{4}{2} \rfloor \rfloo
1 POSITION
2 POSITION
3 inherits: \stelleumrahmtein
4 TEXT
 \benutzeverzeichnis [...,*...]
 * PATH
 \BESCHREIBUNG [..., ^1 ...] {...} \par 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\beschriftung (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
 \bestimmekopfnummer [.*.]
 * ABSCHNITT
```

```
\bestimmelistencharakeristika [\dots, 1, \dots] [\dots, \dots]
1 LISTE
2 inherits: \stellelisteein
\bestimmeregistercharakteristika [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 language
methode
               = default DIN_{\sqcup}5007-1 DIN_{\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
               = default vor nach erste letzte ch mm zm pm mc zc pc uc
   numberorder = ziffern
              = ja nein alles
= lokal text aktuell vorig alles ABSCHNITT
   compress
   kriterium
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl .*.
* CHARACTER
\biggm .*.
* CHARACTER
\biggr ...
* CHARACTER
\bigl ....
* CHARACTER
\bigm .*.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\bildschirm [...,*...]
* inherits: \seite OPT
\bitmapimage [..,..^{\frac{1}{2}}..,..] {...}
1 farbe = rgb cmyk grau
   breite = DIMENSION
   hoehe = DIMENSION
   x = NUMMER
y = NUMMER
2 NUMMER
\blanko [..., ...]
* einstellung per beseite max zwinge enable sperren keinweiss zurueck overlay immer weak strong default vor zwischen
   nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe standard NUMMER*klein
   NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe
   NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\blap {.*.}
* CONTENT
```

```
\bleed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
\blocksynctexfile [...,*...]
* FILE
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\bookmark [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\booleanmodevalue \{...^*\}
* NAME
\bordermatrix {.*.}
* CONTENT
\bottombox {.*.}
* CONTENT
\bottomleftbox {.*.}
* CONTENT
\bottomrightbox {.*.}
* CONTENT
\boxcursor
\boxmarker \{ ... \}
1 NAME
2 NUMMER
1 CSNAME
2 DIMENSION
3 CONTENT
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
```

```
\bpos {.*.}
* NAME
\breakhere
\breve {.*.}
* CHARACTER
\FRACTION \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\dfrac \{...\}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{ ... \}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\bTABLE [..,..*=..,..] ... \eTABLE
* inherits: \setUPTABLE
\bTABLEbody [..,..*=..,..] ... \eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..*=..,..] ... \eTABLEfoot
* inherits: \setupTABEE
\bTABLEhead [..,..^*=..,..] ... \eTABLEhead
* inherits: \setupTABLE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABLE
```

```
\bTC [..,..*=..,..] ... \eTC
* inherits: %TD
\bTD [..,..<sup>*</sup>..,..] ... \eTD
* nx = ORUMMER
ny = NUMMER
          = NUMMER
   nc
        = NUMMER
= NUMMER
= NUMMER
= NUMMER
   nr
   aktion = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: %DTD
\bTN [..,..*=..,..] ... \eTN
* inherits: %DTD
\bTR [..,..*=..,..] ... \eTR
* inherits: PsetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: %BTD
\bTY [..,..<sup>*</sup>..,..] ... \eTY
* inherits: %FetupTABLE
\btxabbreviatedjournal {.*.}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..\frac{1}{2}.,..] [.\frac{1}{2}.]
1 referenz = REFERENCE ^{\mathrm{OPT}}
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
   links
               = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [.1.] [.2.]
default category entry PMTrz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
REFERENCE
```

```
\btxalwayscitation [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..]

1 referenz = REFERENCE
alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
authoryear

vor = BEFEHL
nach = BEFEHL
links = BEFEHL
rechts = BEFEHL
inherits: \setupbtx
```

\btxauthorfield {.*.}

* initials firstnames vons surnames juniors

\btxdetail {...}

2 KEY = VALUE

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdirect {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...^1.\}$ $\{...^2.\}$ $\{...^3.\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1.\}$ $\{...^2.\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{.1.\}$ $\{.2.\}$ $\{.3.\}$ $\{.4.\}$

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...\}$ $\{...\}$

- 1 KEN
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {...}

* NAME.

\btxfield {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfieldname {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr vearfiled NAME

\btxfieldtype {.*.}

address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language
monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume
jahr yearfiled NAME

\btxfirstofrange {.*.}

* volume pages

\btxflush {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted $\{.\overset{*}{\ldots}\}$

* autor editor

\btxflushauthorinvertedshort {.*.}

* autor editor

\btxflushauthorname $\{...^*$.

* autor editor

\btxflushauthornormal $\{.\overset{*}{.}.\}$

* autor editor

$\verb|\btxflushauthornormalshort| \{ . \overset{*}{\ldots} \}$

* autor editor

\btxflushsuffix

\btxfoundname {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfoundtype {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxhiddencitation [. * .]

* REFERENCE

```
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
```

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

= BEFEHL = BEFEHL nach= BEFEHL links rechts = BEFEHL

inherits: \setupbtx

2 REFERENCE

\btxhybridcite [...] [...]

- 1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear 2 REFERENCE

\btxhybridcite {.*.}

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
```

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

authoryear = BEFEHL nach= BEFEHL

= BEFEHL links rechts = BEFEHI.

inherits: \setupbtx

2 KEY = VALUE

\btxlistcitation $[..,..^{\frac{1}{2}}..,..]$ $[...^{2}]$

1 referenz = REFERENCE $^{\mathrm{OPT}}$

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear

= BEFEHL vor nach= BEFEHL links = BEFEHL rechts = BEFEHL inherits: \setupbtx

2 REFERENCE

\btxlistcitation [...] [...]

- 1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
 2 REFERENCE

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
    vor
               = BEFEHL
    nach
    links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ... \} \{ ... \} \{ ... \}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [...^1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {...}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE OPT
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
    vor
   nach
               = BEFEHL
   links
               = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
               = BEFEHL
    nach
   links
               = BEFEHL
               = BEFEHL
    rechts
   inherits: \setupbtx
2 KEY = VALUE
\buchstabe {...}
* NUMMER
```

```
\buchstaben {.*.}
* NUMMER
\buildmathaccent \{ ...^1 ... \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1.\} \{...^2.\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma \{...^*.\}
* CHARACTER
\buildtextbottomdot {.*.}
* CHARACTER
\buildtextcedilla \{...^*\}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron {.*.}
* CHARACTER
\buildtextognek \{...^*\}
* CHARACTER
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | .1. {.2.} {.3.} |
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\c \{...\}
* TEXT
\catcodetablename
\cbox .1. {.2.}
1 TEXT OPT
2 CONTENT
```

```
\centeraligned \{.\overset{*}{\dots}\}
* CONTENT
\centerbox \dots^1 {\dots^2}
1 TEXT OPT 2 CONTENT
\centeredbox .1. \{.1.
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline \{.\overset{*}{\ldots}\}
* CONTENT
\cfrac [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 l c r ll ^{\rm P}lc lr cl cc cr rl rc rr 2 CONTENT 3 CONTENT
\CHARACTERKERNING [.^1.] {.^2.}
1 NUMMER
2 TEXT
\chardescription \{.\overset{*}{.}.\}
* NUMMER
\charwidthlanguage
\check { . . . }
* CHARACTER
\verb|\checkcharacteralign {...^*}|
* CONTENT
\checkedchar \{...^1,...\}
1 NUMMER
2 CHARACTER
\checkedfiller {.*.}
* sym symbol linie breite spatium NAME BEFEHL
\verb|\checkedstrippedcsname| \verb|\.^*..
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\checkinjector [...]
* NAME
\verb|\checknextindentation [...^*]|
* ja nein auto
```

```
\checknextinjector [.*.]
* NAME
\checkpage [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setuppagechecker
\verb|\checkparameters [...^*]|
* TEXT
\verb|\checkpreviousinjector|[...^*]|
* NAME
\checksoundtrack \{...^*\}
* NAME
\checktwopassdata \{...^*.\}
* NAME
\checkvariables [..] [..,.. \stackrel{?}{=}..,..]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...] [..., ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\chemicalbottext \{...^*\}
* TEXT
\verb|\chemicalmidtext| \{.\overset{*}{\dots}\}
* TEXT
\chemicalsymbol [.*.]
* NAME
\chemicaltext \{...^*\}
* TEXT
\chemicaltoptext \{...^*.\}
* TEXT
\chineseallnumerals \{...^*\}
* NUMMER
\verb|\chinesecapnumerals {.*.}|
* NUMMER
\chinesenumerals {.*.}
* NUMMER
```

```
\citation [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\citation [...] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
   links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz OPT REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
               = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 defaul<sup>®T</sup>category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\cldcommand {...}
* BEFEHL
```

```
\cldcontext {.*.}
* BEFEHL
\cldloadfile {...}
* FILE
\cldprocessfile \{...^*.\}
* FILE
\collect {.*.}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{.}\)} {.\(\frac{4}{.}\)}
1 inherits: \setupcollector
2 stil = STYLE BEFEHL
farbe = COLOR
   inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definierefarbe
2 CONTENT
\colored [.1] \{.2.\}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* ja nein einstellung lokal zwinge erste letzte NUMMER NAME
\combinepages [.^1.] [..,.^2...]
1 FILE OPT
2 alternative = a b c horizontal vertikal
                     = NUMMER
                     = NUMMER
   nx
                     = NUMMER
   ny
                     = NUMMER
   start
                     = NUMMER
   stop
                    = DIMENSION
   abstand
                     = BEFEHL
   oben
                     = BEFEHL
   unten
   links
                     = BEFEHL
                    = BEFEHL
= BEFEHL
   rechts
   vor
                   = BEFEHL
= BEFEHL
   nach
   zwischen
   rahmen = an aus
hintergrund = vordergrund farbe NAME
hintergrundfarbe = COLOR
\commalistelement
```

```
\commalistsentence [\dots, \dots] [\dots, \dots]
1 TEXT
2 TEXT
\commalistsize
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...^1, \}
1 DIMENSION
2 DIMENSION
\completebtxrendering [...] [...,..=2...]
1 NAME OPT 2 inherits: \setupbtxrendering
\vollendeCOMBINEDLIST [..,..*=..,..]
* inherits: \ UPT
instances: content
\vollendecontent [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellelisteein OPT
\completelist [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 LISTE
2 inherits: \stellelisteein
\completelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \ inherits: \
instances: chemicals figures tables intermezzi graphics
\completelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\completelistoffigures [..,..^*=..,..]
* inherits: \stellelisteein
\completelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\complete list of intermezzi [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellelisteein
\completelistoftables [..,..^*=..,..]
* inherits: \stellelisteein
\verb|\complete list of publications| [. \cdot^1.] [..., .. \cdot^2...] |
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 SINGULAR
2 inherits: \stellesortierenein
\complete list of SORTS [..,.. \ ^*=..,..]
* inherits: \ inherits: \
instances: logos
```

```
\complete list of logos [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellesortierenein OPT
\verb|\complete list of synonyms [..., ... \frac{2}{=} ..., ...]|
1 SINGULAR
2 inherits: \stellesynonymein
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesynonymein
instances: abbreviations
\verb|\complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellesynonymein
\completepagenumber
\completeregister [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}\ldots, \ldots\frac{1}{3}]
1 NAME
2 inherits: \stelleregisterein
\vollendeREGISTER [..,..*=..,..]
* inherits: \stelleregisterein^T
instances: index
\vollendeindex [..,..*...]
* inherits: \stelleregisterein
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \times ...
* CSNAME
\verb|\complexorsimpleempty {...}|
* TEXT CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\composedcollector {.*.}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \setminus ...
* CSNAME
\constantdimenargument \time.
* CSNAME
\constantemptyargument \.*..
* CSNAME
```

```
\constantnumber \tag{`}...
 * CSNAME
 \constantnumberargument \.*..
 * CSNAME
 \contentreference [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots] \{\ldots, 1, 2, \ldots\}
1 REFERENCE
 2 inherits: \stelleumrahmtein
3 CONTENT
 \continuednumber \{...^*.\}
 * NUMMER
 \continueifinputfile {.*.}
 \convertargument ... \to \...
1 TEXT
2 CSNAME
 \convertcommand \setminus 1^{1}. \to \setminus 1^{2}.
1 CSNAME
2 CSNAME
\convertedcounter [.^{1}.] [..,.^{2}...]
1 NAME
2 inherits: \setupcounter
 \converteddimen \{...\} \{...\}
1 DIMENSION
 2 ex em pt in cm mm sp bp pc dd cc nc
 \convertedsubcounter [.1] [.2] [..,.3]
1 NAME OPT
2 NUMMER:NUMMER:NUMMER:* NUMMER:alles
 3 inherits: \setupcounter
 \convertmenth {.*.}
 * NUMMER
 \convertvalue ... \to \.2...
1 NAME
2 CSNAME
 \convertvboxtohbox
 \copyboxfromcache \{...\} \{...\} ...
 1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
 \copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \copybtxlabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\
 1 SPRACHE
2 KEY = KEY
```

```
\copyheadtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
 \copylabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
                                                                      OPT
 \copymathlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copyoperatortext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copyprefixtext [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copysuffixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copytaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
 \copyunittext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\l
1 SPRACHE
2 KEY = KEY
 \copypages [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..]
 1 FILE
 2 beschriftung = an aus
          offset = DIMENSION
n = NUMMER
3 inherits: \setupexternalfigure
 \copyparameters [...^1] [...^2] [...,...]
 1 TEXT
2 TEXT
3 KEY
 \copyposition \{...^1\}
1 NAME
2 NAME
\countersubs [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
 \counttoken . \in . \in . \to \ \.
1 TEXT
2 TEXT
3 CSNAME
 \counttokens ... \to \...
1 TEXT
2 CSNAME
 \cramped \{...^*\}
 * CONTENT
```

```
\crampedclap {.*.}
* CONTENT
\crampedllap \{...^*.\}
* CONTENT
\crampedrlap {.*.}
* CONTENT
\ctop ... {...}
1 TEXT OPT
2 CONTENT
\ctxcommand \{.\overset{*}{\ldots}\}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\verb|\ctxdirectlua| {. . . }|
* BEFEHL
\ctxfunction \{.\overset{*}{.}.\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{.\overset{*}{\ldots}\}
* BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile \{...^*.\}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode \{.\overset{*}{\ldots}\}
* BEFEHL
\verb|\ctxreport {...}^*|
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
```

```
\currentbtxuservariable {.*.}
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentLABEL [..., 1] \{ ... \} 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\verb|\currentlistentrylimited text {...}|
\currentlistentrynumber
\verb|\currentlistentrypagenumber| \\
\verb|\currentlistentryreferenceattribute {\cdots.}|
* nummer text seitennummer alles
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...^*}|
* KEY
```

```
\currentresponses
\currenttime [...*,...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {.*.}
* CHARACTER
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\datum [..,..\frac{1}{2}..,..] [...\frac{2}{2}....]

1 d = NUMMER OPT OPT
   m = NUMMER
y = NUMMER
2 inherits: \heutigesdatum
\dayoftheweek \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1\}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\verb|\decremented counter [.*.]|
* NAME
\decrementpagenumber
\decrementsubpagenumber
\verb|\decrementvalue {...}|
* NAME
```

```
\decrement cd:parentheses-1
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
1 CSNAME
2 TEXT
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
\verb| defineactivecharacter . . . . { . . . . }
1 CHARACTER
2 BEFEHL
\definealternativestyle [..., ...] [...]

    NAME
    BEFEHL
    BEFEHL

\defineanchor [.\delta.] [.\delta.] [..,..\delta.] [..,..\delta..,..]
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \stelleumrahmtein
\defineattachment [...^1] [...] [...,...^3]

    NAME
    NAME
    inherits: \setupattachment

\label{eq:defineattribute [...] [...,2...]} $$ \defineattribute [...] $$ [...,2...] $$

    NAME
    lokal global public private

\definebackground [.\ddot1.] [.\dot2.] [..,..\delta...]
1 NAME
2 NAME
3 inherits: \stellehintergrundein
\definebar [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbar
```

```
\definebodyfontswitch [...] [..., ...]
1 NAME
2 inherits: \stellefliesstextein
\definebreakpoint [...^1] [...^2] [...,...^3]
1 NAME
1 NAME
2 CHARACTER
3 typ = 1 2 3 4 5
nlinks = NUMMER
nrechts = NUMMER
links = BEFEHL
   mittig = BEFEHL
rechts = BEFEHL
range = ja nein
   language = SPRACHE
\definebreakpoints [.*.]
* NAME
\label{eq:definebtx [.1] [.2] [..,.3]} $$ $$ [..,.3] $$
3 inherits: \setupbtx
1 NAME
2 NAME
3 inherits: \setupbtxdataset
\definebtxregister [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [.\delta] [.\delta] [.\delta] [..,.\delta]
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setupbutton
\definecapitals [...] [...] [...,...
1 NAME
NAMEinherits: \stelleversalienein
\definecharacterkerning [...] [...] [...]
2 NAME
3 inherits: \setupcharacterkerning
\verb| define character spacing [...^*]|
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [...^1] [...,...^3=...,..]
1 NAME
NAMEinherits: \setupchemical
```

```
\definechemical symbol [...]
1 NAME
2 TEXT
2 NAME
3 inherits: \setupcollector
\definecolumnbreak [...] [..., ...]
1 NAME
2 ja nein einstellung lokal zwinge erste letzte NUMMER
\definecombination [.\frac{1}{2}.] [...,..\frac{3}{2}...,..]
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
2 NAME
3 inherits: \stellekommentarein
\verb|\definecomplexorsimple| \verb|\|.".
* CSNAME
\definecomplexorsimpleempty \.*..
\verb|\definecomplexorsimpleempty {...}|
* TEXT CSNAME
\definecomplexorsimple \{...^*\}
* TEXT CSNAME
\defineconversionset [.1] [..., ...] [.3]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]
2 NAME
3 inherits: \setupcounter
\definedataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
\label{eq:defineeffect} $$ \ [.\overset{1}{\dots}] \ [.\overset{2}{\dots}] \ [.\dots,\dots]^{\frac{3}{2}}\dots,\dots]$
1 NAME
2 NAME
3 inherits: \setupeffect
```

```
\defineexpandable [.1] \2. {.3.}
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [.\frac{1}{2}.] [\ldots\frac{3}{2}..] [\ldots\frac{3}{2}..]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [.^{1}.] [.^{2}.] [.^{3}.] [..,..^{\frac{4}{2}}..,..]
NAME ^{\mathrm{OPT}} c m ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    {\tt math\ mathematik}
3 FONT
4 rscale
                = NUMMER
    designsize = default auto
    goodies = FILE
                = NUMMER NAME
    range
   offset = NUMMER NAME
check = ja nein
zwinge = ja nein
features = NAME
                = TEXT
= TEXT
    tf
    bf
                = TEXT
    it
                = TEXT
    bi
                = TEXT
                = TEXT
    bs
    sc
                 = TEXT
\definefallbackfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.\overset{4}{\dots}]
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
    math mathematik
3 FONT
4 NAME
\definefieldbody [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{...\} \{...\}
1 NAME
2 NAME
\definefilefallback [...^1] [...^2,...]
1 NAME
2 FILE
\verb| definefilesynonym [...^1] [...^2] |
1 NAME
2 FILE
\definefiller [.\dot1.] [.\dot2.] [..,.\delta=..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfiller
```

```
\definefirstline [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\define fontal ternative [...]
\definefontfallback [.\ddots] [.\dots] [...\dots] [..., \dots\delta]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale
            = NUMMER
            = ja nein
   zwinge
           = ja nein
= NUMMER NAME
   check
   offset
   features = NAME
   faktor
            = NUMMER
\definefontfamily [.\ddots] [.\ddots] [.\ddots] [.\dots] [.\dots]
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3 FONT
4 rscale
               = NUMMER
   designsize = default auto
              = FILE
   goodies
   features = NAME
   tf
              = TEXT
             = TEXT
   bf
              = TEXT
   it
              = TEXT
   sl
              = TEXT
   bs
               = TEXT
               = TEXT
   sc
\definefontfamilypreset [...] [...,...^2=...]
2 inherits: \definefontfamily
\verb|\definefontfamilypreset [...^1] [...^2]
1 NAME
2 NAME
\definefontfamily [.\overset{1}{\ldots}] [.\overset{2}{\ldots}] [.\overset{3}{\ldots}] [...\overset{4}{\ldots}]
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3 FONT
4 NAME
```

```
\definefontfeature \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 language
                         = NAME.
                         = NAME auto
    script
                         = node base auto kein
    mode
                         = ja nein
    liga
                         = ja nein
    kern
                         = ja nein
    extrakerns
    tlig
                         = ja nein
                         = ja nein
    trep
                         = ja nein
    missing
    dummies
                         = ja nein
    analyze
                         = ja nein
    unicoding
                         = ja nein
                       = NAME
    expansion
                      = NAME
= ja nein
    protrusion
    nostackmath
    realdimensions = ja nein
   realdimens:
itlc = ja nein
textitalics = ja nein
mathitalics = ja nein
NUMMER
NUMMER
    extend = NUMMER

dimensions = NUMMER

boundingbox = ja nein hintergrund rahmen leer COLOR

compose = ja nein

char-ligatures = ja nein

compat-ligatures = ja nein

goodies = FILE
    goodies = FILE
extrafeatures = ja nein
featureset = NAME
colorsheme = NAME
    postprocessor = NAME
    mathdimensions = NAME
keepligatures = ja nein auto
devanagari = ja nein
    features
                         = ja nein
                         = ja nein
    tcom
                         = ja nein
    anum
    mathsize
                         = ja nein
    decomposehangul = ja nein
    mathalternatives = ja nein
    mathgaps = ja nein
                         = ja nein
    checkmarks
                        = ja nein
    NAME
    mathnolimitsmode = NUMMER
    blockligatures = ja nein
\definefontfile [...^1] [...^2] [...,...^3=...]
1 NAME
2 FILE
                  = NAME
3 features
    fallbacks = NAME
                 = NAME
    goodies
    designsize = auto default
\definefontsize [.*.]
* NAME
\definefontsolution [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
                                   OPT
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
    CSNAME
    CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \setupformulaframed
 \defineframedcontent [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
 3 inherits: \setupframedcontent
 \defineframedtable [.1.] [.2.]
1 NAME
2 NAME
 \definefrozenfont [...^1] [...^2]
 1 NAME
 2 FONT
 \defineglobalcolor [...^1] [...,..^2=...]
 2 inherits: \definierefarbe
 \defineglobalcolor [.1] [.2]
1 NAME
2 COLOR
 \definegraphictypesynonym [...] [...]
1 NAME
2 NAME
 \definegridsnapping [...^1] [...^2,...]
NAME
1 NAME
2 lokal global noheight nodepth box max min kein zeile halbezeile erste letzte minhoehe maxheight mindepth maxdepth
www.name.noheight.nummer maxheight.nummer mindepth:nummer maxdepth:nummer maxdepth:nummer maxdepth:nummer maxdepth.nummer maxd
          bottom:NUMMER offset:NUMMER
\defineheadalternative [.\delta] [.\delta] [..,.\delta=\delta]
 1 NAME
 2 NAME
 3 inherits: \setupheadalternative
\definehelp [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setuphelp
1 NAME
2 NAME
 3 inherits: \setuphigh
\definehighlight [.1] [.2] [..,.3]
NAMEinherits: \setuphighlight
 \definehspace [...] [...] [...]
 1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 characters
                     = TEXT
                = ja alles TEXT
= ja alles TEXT
= NUMMER
   hyphens
    joiners
   rightwords
                    = NUMMER
   hyphenmin
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
    alternative = original tex hyphenate expanded traditional kein
   rechtekante
                    = tex
                    = wort NUMMER
    rightchars
\defineindentedtext [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...] [..., ...]
2 [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
   toggle DIMENSION
\defineinitial [...^1] [...,...^3=...,..]
NAME
inherits: \setupinitial
\defineinsertion [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [...^1] [...] [...,...]
2 NAME
3 inherits: \stelleinteraktionein
\defineinteractionbar [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stelleinteraktionsbalkenein
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\verb| \define interface element {...} | {...} | {...} |
1 NAME
2 NAME
\defineinterfacevariable \{...\}
1 NAME
2 NAME
\defineinterlinespace [.1] [.2] [...]
2 NAME
3 inherits: \stellezeilenabstandein
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [..._1^2...] \ [...,..]^2...] $}
1 NAME
2 COLOR NUMMER
3 a = NUMMER
   t = NUMMER
```

```
\defineitemgroup [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME OPT
2 NAME
3 inherits: \stellepostenein
\definelabelclass [...] [...]
1 NAME
2 NUMMER
1 NAME
2 NAME3 inherits: \setuplayer
\definelayerpreset [...^1] [...,..^2=..,..]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 inherits: \stellelayoutein
\definelinefiller [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.\frac{1}{2}.] [..., \frac{3}{2}..., ..]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [...] [...] [...,...
NAMEinherits: \stellezeilennumerierungein
\definelines [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 NAME
3 inherits: \stellezeilenein
\definelistalternative [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplistalternative
\definelistextra [.\delta] [.\delta] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]
 1 NAME
2 NAME
3 inherits: \setuplow
\label{eq:define_continuous_continuous} $$ \define_{0}^{1} [...] [...] $$
1 NAME
2 NAME
3 inherits: \setuplowhigh
 \definelowmidhigh [.1] [.2] [..,.3]

    NAME
    NAME
    inherits: \setuplowmidhigh

\defineMPinstance [.\ddots] [.\dots] [..,.\delta] 1 NAME 0PT 0PT
2 NAME
3 inherits: \setupMPinstance
\definemarginblock [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
NAMEinherits: \setupmarginblock
1 NAME
 2 NAME
3 inherits: \setupmargindata
 \definemarker [.*.]
 * NAME
 \definemathaccent \dots^1 \dots^2

    NAME
    CHARACTER

\definemathalignment [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupmathalignment
\label{eq:local_define_mathcases} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot, \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot]^{\frac{3}{2}} $$ $ [
 1 NAME
2 NAME
3 inherits: \setupmathcases
\label{eq:definemathcommand} $$ [.^1.] $$ [.^2.] $$ [.^3.] $ \{.^4.\} $$
 2 ord op bin rel open close punct alpha innen nothing limop nolop box
3 eins zwei
4 BEFEHL \...##1 \...##1##2
 \definemathdouble \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 beide vfenced NAME
2 NAME
3 NUMMER
4 NUMMER
\definemathdoubleextensible [.\frac{1}{2}.] [.\frac{3}{2}.] [.\frac{4}{4}.]
1 beide vfenced
2 NAME
3 NUMMER
 4 NUMMER
```

```
\definemathematics [.\dangle 1.] [.\dangle 2.] [.., \dangle \frac{3}{2}...]
 1 NAME
2 NAME
3 inherits: \setupmathematics
 \definemathextensible [...] [...] [...]
1 reverse mathematik text chemistry
2 NAME
3 NUMMER
\label{eq:local_define_math} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ 1 \quad NAME $$ $$ OPT $$ OPT $$
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
2 NAME
3 inherits: \setupmathfraction
\definemathframed [.\ddots] [.\dots] [..,.\delta] \, \delta_{\text{OPT}} \, \dots \delta_{\text{OPT}} 
NAME
inherits: \setupmathframed
\label{eq:local_define_mathmatrix} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$
 1 NAME
 2 NAME
 3 inherits: \setupmathmatrix
 \definemathornament [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathornament
\label{eq:definemathover} $$ \ensuremath{\operatorname{l.i.}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}} \ensuremath{\operatorname{[...]}}
1 oben vfenced NAME
2 NAME
 3 NUMMER
 \definemathoverextensible [.1] [.2] [.3]
1 oben vfenced
2 NAME
3 NUMMER
 \definemathovertextextensible [.1] [.2] [.3]
 1 bothtext
2 NAME
3 NUMMER
 \definemathradical [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupmathradical
 \definemathstackers [...^1] [...] [...,...^3=...]
 1 NAME
3 inherits: \setupmathstackers
 \definemathstyle [...] [..., ...]
 2 bildschirm text script scriptscript cramped uncramped normal gepackt klein gross
```

```
\definemathtriplet [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
 1 NAME
 2 NAME
 3 TEXT
 \definemathunder [. \overset{1}{\dots}] [. \overset{2}{\dots}] [. \overset{3}{\dots}]
1 unten vfenced NAME
2 NAME
3 NUMMER
 \definemathunderextensible [...] [...] [...]

    unten vfenced
    NAME
    NUMMER

 \definemathundertextextensible [...] [...]
1 bothtext
2 NAME
3 NUMMER
 \definemathunstacked [...] [...]
 1 breit
2 NAME
3 NUMMER
 \definemeasure [.1] [.2]
 1 NAME
2 DIMENSION
 \definemessageconstant {.*.}
 \definemixedcolumns [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
 1 NAME
 2 ja nein behalte
 \label{eq:localization} $$ \end{substrate} $$ \en
1 NAME
2 COLOR = NUMMER
3 inherits: \definierefarbe
4 inherits: \definespotcolor
 \definenamedcolor [...] [...,..=2...]
 1 NAME
 2 inherits: \definierefarbe
 \definenamedcolor [...^1] [...^2]
 1 NAME
2 COLOR
 \definenamespace [.^1.] [..,..^2..,..]
 1 NAME
 2 name
           parent = TEXT
           stil = ja nein
befehl = ja nein liste
setup = ja nein liste
set = ja nein liste
rahmen = ja nein
```

```
\definenarrower [.\frac{1}{.}] [.\frac{2}{.}] [..., \frac{3}{3}..., ..]
 1 NAME
2 NAME
3 inherits: \stelleengerein
\definenote [ ... ] [ ... ] [ ... ] [ ... ]
1 NAME
2 NAME
 3 inherits: \setupnote
 \defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternative = a b
            inherits: \setupcollector
3 stil = STYLE BEFEHL farbe = COLOR
              inherits: \stelleumrahmtein
\defineornament [.1] [...,..] [...,..] [...,..]
            alternative = a b
             inherits: \setuplayer
 3 inherits: \setuplayeredtext
\defineoutputroutine [.\frac{1}{2}.] [..., \frac{3}{2}..., ..] 1 NAME OPT OPT
1 NAME
2 NAME
 3 inherits: \setupoutputroutine
 \defineoutputroutinecommand [\dots, *, \dots]
 * KEY
 \definepage [...^1] [...^2]
1 NAME
2 REFERENCE
 \definepagebreak [...] [..., ...]
 1 NAME
 2 leer kopfzeile fusszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko
              einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop
 \definepagechecker [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 2 NAME
 3 inherits: \setuppagechecker
 \definepagegrid [.\frac{1}{.}] [.\frac{2}{.}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
 3 inherits: \setuppagegrid
\definepagegridarea [.\delta] [.\delta] [..., \delta] \, \delta \
1 NAME
2 NAME
3 inherits: \setuppagegridarea
\label{eq:local_define_page} $$ \end{substrate} $$ \end{substrate} $$ \lim_{n \to \infty} [\hdots ] $$ [
2 NAME
3 inherits: \setuppagegridspan
\definepageinjection [.\frac{1}{2}] [..,\frac{3}{2}..,\frac{1}{2}]
 1 NAME
2 NAME
 3 inherits: \setuppageinjection
```

```
\definepageinjectionalternative [.1] [.2] [..,.3] [..,.3]
 1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
\label{eq:definepageshift [...] [...]} $$ \text{(..., ...)}
1 NAME2 horizontal vertikal3 DIMENSION
\definepagestate [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setuppagestate
\definepairedbox [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
NAMEinherits: \setuppairedbox
\defineparagraph [.\frac{1}{2}] [..., \frac{3}{2}...]
2 NAME
3 inherits: \setupparagraph
 \defineparallel [...^1] [..., 2]
 1 NAME
 2 NAME
 \defineparbuilder [.*.]
 \defineplacement [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupplacement
\definepositioning [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \stellepositionierenein
 \defineprefixset [...] [...,...] [...]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
 \defineprocesscolor [...^1] [...^2] [...,...^3]
 1 NAME
2 COLOR
3 inherits: \definierefarbe
\defineprocessor [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
 3 inherits: \setupprocessor
 \definepushbutton [.\delta] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots
NAME inherits: \setupfieldcontentframed
 \definepushsymbol [...] [...]
 1 NAME
 2 nrd
```

```
\definerenderingwindow [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
   1 NAME
 2 NAME
 3 inherits: \setuprenderingwindow
   \defineresetset [.<sup>1</sup>.] [...,...] [.<sup>3</sup>.]
 1 NAME SECTIONBLOCK: NAME
2 NUMMER
 3 NUMMER
 \definescale [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., ..\overset{3}{=}.., ..]
1 NAME
2 NAME
3 inherits: \setupscale
   \defineschriftsynonym [.\frac{1}{2}.] [..., ..\frac{3}{2}..,..]
 2 FONT
3 features
                                                                                                                                       = NAME
                                 fallbacks = NAME
                                    goodies
                                                                                                                           = NAME
                                    designsize = auto default
 \label{eq:definescript} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array}
2 NAME
3 inherits: \setupscript
   \definesectionlevels [...] [...]
   1 NAME
 2 ABSCHNITT
   \defineselector [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
 1 NAME
2 inherits: \setupselector
   \defineseparatorset [.^1.] [...,^2...] [.^3...]
 1 NAME SECTIONBLOCK: NAME
 2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
 \label{eq:defineshift} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $
   1 NAME
   2 NAME
 3 inherits: \setupshift
 \definesidebar [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 1 NAME
2 NAME
   3 inherits: \setupsidebar
 \label{eq:definesort} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left\{ \begin{array}{c} 4 \\ 1 \end{array} \right\} $$
 1 ja nein
2 SINGULAR
3 NAME
4 CONTENT
   \definespotcolor \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 COLOR
   3 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
                                                                                  exclusion hue saturation farbe luminosity
                                    e = TEXT
                                    p = NUMMER
```

```
\definestyleinstance [.1] [.2] [.3] [.4] NAME
  1 NAME
 2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
  \definesubformula [...] [...] [...,...]
 1 NAME
 NAMEinherits: \setupsubformula
  \label{eq:definesynonym} \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ \cdot & \cdot \end{smallmatrix} \\ \begin{tabular}{ll} $
  2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
 \definesystemattribute [.1] [...,...]
 1 NAME
2 lokal global public private
  \definesystemconstant {.*.}
  * NAME
  \definesystemvariable \{...^*\}
  * NAME
  \defineTABLEsetup [...] [...,... = ...,..]
  1 NAME
  2 inherits: \setupTABLE
 \definetabulation [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuptabulation
 \definetextbackground [.\delta] [.\delta] [..,\delta]
 2 NAME
3 inherits: \setuptextbackground
 \definetextflow [.\definetextflow [.\definetextflow] [...]
  1 NAME
 NAMEinherits: \setuptextflow
  \definetooltip [...^1] [...,...^3=...]
  1 NAME
 3 inherits: \setuptooltip
  \definetransparency [...^1]
 1 NAME
2 NUMMER
  \definetransparency [...] [...,...
  1 NAME
  2 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
```

```
\definetransparency [...^1]
1 NAME
2 NAME
\definetwopasslist {.}^*.
* NAME
\definetype [.\frac{1}{.}] [\frac{2}{.}] [\frac{3}{.}] \frac{3}{.},...]
2 NAME
3 inherits: \stelletipein
\definetypeface [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.] [..,..\overset{6}{=}..,..]
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 default dtp
6 rscale = auto NUMMER
features = NAME
fallbacks = NAME
    goodies = NAME
    designsize = auto default
    richtung = beide
\definetypescriptprefix [...] [...]
1 NAME
2 TEXT
\definetypescriptsynonym [...^1] [...^2]
1 NAME
2 TEXT
\definetypesetting [...^1] [...] [...,...^3]
2 TEXT
3 inherits: \setupexternalfigure
\defineunit [.\delta.] [.\delta.] [..,..\delta.]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace [...] [...]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [.1.] [.2.]
1 NAME
2 inherits: \vspacing
\definevspacingamount [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 DIMENSION
3 DIMENSION
```

```
\definextable [.1] [.2] [..,.3]
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupxtable
\label{eq:definiereabbsymbol} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ [...] $$ [..., ...]$
1 NAME
2 FILE NAME
3 inherits: \externeabbildung
\definiereabsaetze [.^1.] [.^2.] [..,..^3..,..]
\definiereabschnitt [.*.]
\label{lock} $$ $$ \definiereabschnittsblock [...] [...] [...] $$
NAME
inherits: \stelleabschnittsblockein
\definiereakzent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definierebefehl ...^1 ...^2
1 CHARACTER
2 BEFEHL
\definierebeschreibung [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupdescription
\definierebeschriftung [.\ddots] [.\ddots] [.\dots] [..,..\frac{3}{=}..,..]
BESCHRIFTUNGinherits: \stellebeschriftungein
\definiereblock [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stelleblockein
\definierefarbe [.1] [..,..=2]
1 NAME
2 r = NUMMER
   g = NUMMER
   b = NUMMER
   c = NUMMER
   m = NUMMER
   y = NUMMER
   k = NUMMER
   h = NUMMER
   s = NUMMER
   v = NUMMER
   a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
        exclusion hue saturation farbe luminosity
   t = NUMMER
```

```
\definierefarbengruppe [.\frac{1}{2}.] [x:y:\frac{3}{2},..]
1 NAME
2 grau rgb cmyk spot
3 TRIPLET
\definierefarbe [...^1] [...]
1 NAME
2 COLOR
\definierefeld \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 radio unter text zeile push check signature 3 NAME
4 NAME
5 NAME
\definierefeldstapel [.\ddots] [...,\dots] [...,\dots\delta=..,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definierefliesstext [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
bf = FILE
   it = FILE
sl = FILE
bi = FILE
   bs = FILE
sc = FILE
    mr = FILE
    mrlr = FILE
    mrrl = FILE
    mb = FILE
    mblr = FILE
    mbrl = FILE
\label{eq:local_definition} $$ \definierefliesstextumgebung [.$^1$.] [.$^2$.] [..,..$^{\frac{3}{2}}..,..]
   default DIMENSION
3 gross = DIMENSION NUMMER
                     = DIMENSION NUMMER
    klein
                    = DIMENSION NUMMER
= DIMENSION NUMMER
                     = DIMENSION NUMMER
    С
                     = DIMENSION NUMMER
    d
                     = DIMENSION NUMMER
    text
                     = DIMENSION NUMMER
                     = DIMENSION NUMMER
    xx
                     = DIMENSION NUMMER
    script
    scriptscript = DIMENSION NUMMER
    zeilenabstande = DIMENSION
          = geneigt italic STYLE BEFEHL
    em
                     = NUMMER
\label{eq:local_definition} $$ \definiereflies text [..., ...] [..., ...] [..., ...] [..., ...] [...] [...] 
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definieregleitobjekt [...] [...] [...] [...] [...]
1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \stellegleitobjektein
instances: chemical figure table intermezzo graphic
```

```
\definieregleitobjekt [.1.] [.2.] [.3.]
 1 SINGULAR
2 PLURAL
3 SINGULAR
 instances: chemical figure table intermezzo graphic
 \definierehbox [.1.] [.2.]
1 NAME
2 DIMENSION
 \definiereinteraktionsmenue [...] [...] [...]
1 NAME
2 NAME
3 inherits: \stelleinteraktionsmenueein
 \definierekonversion [.1] [.2] [.3]
1 SPRACHE
2 NAME
3 CSNAME
\definierekonversion [.<sup>1</sup>.] [.<sup>2</sup>.] [...<sup>3</sup>...]
1 SPRACHE
2 NAME
3 TEXT
\definierelabel [.\delta] [.\delta] [..,\delta] \, \delta \, \del
1 NAME
2 NAME
3 inherits: \setuplabel
\definiereliste [.\delta] [.\delta] [..,\delta] \\ \delta^{PT} \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \quad \quad \text{OPT} \quad \qua
2 LISTE
3 inherits: \stellelisteein
1 NUMMER
2 CSNAME
3 CONTENT
 \definierenummerierung [...] [...] [...]
 1 NAME
NAMEinherits: \setupenumeration
 \definiereoverlay [..., ...] [...] [...]

    NAME
    NAME
    BEFEHL

 \definierepalette [...] [...,..=2...]
1 NAME
2 NAME = COLOR
 \definierepalette [...] [...]
1 NAME
 2 NAME
```

```
\definierepapierformat \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 breite
            = DIMENSION
            = DIMENSION
   hoehe
            = BEFEHL
   oben
           = BEFEHL
    unten
            = BEFEHL
   links
   rechts = BEFEHL
    abstand = DIMENSION
   seite = inherits: \stellepapierformatein
papier = inherits: \stellepapierformatein
\definierepapierformat [.1] [..., ...] [..., ...]
1 NAME
2 inherits: \stellepapierformatein
3 inherits: \stellepapierformatein
\definiereprofil [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]

1 NAME OPT OPT
2 NAME
3 inherits: \setupprofile
\definiereprogramme [...^1] [...]
1 NAME
2 TEXT
3 TEXT
\definierepuffer [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 BUFFER
3 inherits: \stellepufferein
\definierereferenz [.^1.] [...^2,...]
1 NAME
2 REFERENCE
\definierereferenzformat [...^1] [...] [...,...^3]
1 NAME
NAMEinherits: \setupreferenceformat
\definiereregister [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stelleregisterein
\definiereschrift [.1] [.2] [..,.3]
1 NAME
2 FONT
3 inherits: \stellezeilenabstandein
\verb| definiereschriftstil [..., ...] [...] [...]
1 NAME
2 NAME
\definiereschrift [...] [...] [...]
1 NAME
2 FONT
3 NAME
\definieresortieren [.1.] [.2.] [.3.]
1 SINGULAR
2 PLURAL
3 kein CSNAME
```

```
\definierestartstop [.1] [.2] [..,.3] [..,.3]
  1 NAME
 2 NAME
 3 inherits: \setupstartstop
  \definierestil [...^1] [...] [...,...^3=...]
 1 NAME
2 NAME
 3 inherits: \setupstyle
 \label{eq:definieresubfeld} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\
 1 NAME
2 NAME
3 NAME
 \definieresymbol \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
2 NAME
3 BEFEHL
 \label{eq:continuous_continuous_continuous} $$ \end{array} $$ $$ \end{array} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 4 \\ 1 \end{array} \right] $$
2 PLURAL
3 CSNAME
4 CSNAME
  \definieretabellenvorlage [.1] [.2] [.3] [.3] [.4]
2 TEMPLATE
3 NAME
 4 NAME
 \verb| \definieretabulator [...^1.] [...^2.] [|...^3.|]
 1 NAME
2 NAME
3 TEMPLATE
 \label{eq:definieretext} $$ $$ \ [.\stackrel{1}{\dots}] \ [.\stackrel{2}{\dots}] \ [.\stackrel{3}{\dots}] \ [.\stackrel{4}{\dots}] \ [.\stackrel{5}{\dots}] \ [.\stackrel{6}{\dots}] \ [.\stackrel{7}{\dots}] 
1 NAME OPT
2 oben kopfzeile text fusszeile unten
3 text marginalie kante
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
  6 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
  7 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
 \label{eq:definieretippen} $$ \begin{bmatrix} . & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $[ . & . , . . ]$ $$ $[ . & . , . . ]$
1 NAME
2 NAME
  3 inherits: \stelletippenein
 \definiereueberschrift [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 ABSCHNITT
  3 inherits: \stelleueberschriftein
 \label{eq:local_definition} $$ \ensuremath{\operatorname{definiereumbruch}} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$

    NAME
    NAME
    inherits: \stelleumbruchein

 \definiereumrahmt [.\delta] [.\delta] [..,.\delta] 1 NAME 0PT 0PT
 2 NAME
  3 inherits: \stelleumrahmtein
```

```
\label{eq:local_definier_def} $$ \definier_{\rm cumrahmtertext} [.^{1}.] [.^{2}.] [..,..^{\frac{3}{2}}.,..] $$
1 NAME
2 NAME
3 inherits: \setupframedtext
\verb| definierezeichen ... ^1... ^2.
1 CHARACTER
2 NUMMER
\definierezusammengestellteliste [...] [...,...] [...,...]
2 LISTE
3 inherits: \stellelisteein
\label{eq:delimited [.1.] [.2.] {.3.}} \\
1 NAME
2 SPRACHE
3 CONTENT
\delimitedtext [.^{1}.] [.^{2}.] {.^{3}.}
1 NAME
2 SPRACHE
3 CONTENT
\DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
instances: quotation quote blockquote speech aside
\aside [.1] {...}
1 SPRACHE OPT
2 CONTENT
\blockquote [...^1] {...}
1 SPRACHE
2 CONTENT
\quotation [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quote [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 SPRACHE OPT
2 CONTENT
\speech [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\depthofstring \{...^*\}
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
\depthstrut
```

```
\determinenoflines \{ ...^* . \}
* CONTENT
\devanagarinumerals {.*.}
* NUMMER
\digits {.*.}
* NUMMER
\digits \ ...
* NUMMER
\dimensiontocount \{ ...^1 ... \} \ ...^2 ...
1 DIMENSION
2 CSNAME
\verb|\directboxfromcache| {. . . } {. . . } {. . . . }
1 NAME
2 NUMMER TEXT
\directcolor [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definierefarbe
\directcolored [.*.]
* COLOR
\directconvertedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 erste vorig folgende letzte nummer
\verb|\directcopyboxfromcache| {. \ }. \ {. \ }. \ {. \ }. \ {. \ }. \ {. \ }
1 NAME
2 NUMMER TEXT
\directdummyparameter {.*.}
* KEY
\directgetboxllx ....
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\verb|\directlocalframed [...^1.] {...}|
1 NAME
2 CONTENT
\directluacode \{...^*\}
* BEFEHL
```

```
\directselect \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
\directvspacing \{\dots, \dots, \dots\}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [\dots, *, \dots]
* NAME
\disableexperiments [\dots, *...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {...}
* CONTENT
\verb|\displaymathematics {...}^*|
* CONTENT
\displaymessage {...}
* TEXT
\distributedhsize \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\dividedsize \{ \dots \} \{ \dots \} \{ \dots \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\doadaptleftskip {.*.}
* ja nein standard DIMENSION
\doadaptrightskip {.*.}
* ja nein standard DIMENSION
\doaddfeature {...,*...}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment|{.}^*.}
\docheckedpagestate \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\}
1 REFERENCE
2 BEFEHL
3 BEFEHL
   BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair {...,*...}
* TEXT
\documentvariable {.*.}
* KEY
\dodoubleargument \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoubleempty \|.^1... [.^2.] [.^3.]|
1 CSNAME
2 TEXT
3 TEXT
```

```
\dodoubleemptywithset \.\dots\. [...\,\chi^2\...] [.\dots^3\..]

1 CSNAME OPT OPT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \cdot \overset{1}{\dots} \cdot \underbrace{\{ \cdot \overset{2}{\dots} \}} \; \underbrace{\{ \cdot \overset{3}{\dots} \}}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...^1.\} \{...^2.\}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \...

    NUMMER
    CSNAME

\dogetattribute {.*.}
* NAME
\dogetattributeid \{...^*\}
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3.
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [.^{1}.] [.^{2}.]
1 TEXT
2 TEXT
\verb|\dogobblesingleempty| [...^*]
* TEXT
\doif \{...^1, ...^2, ...^3, ...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
2 TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifassignmentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL3 BEFEHL
\doifbothsidesoverruled \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{...\} \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{ ... \} \{ ... \}
1 COLOR
2 TRUE
\doifcolorelse \{...^1\} \{...^2\} \{...^3\}
1 COLOR
   TRUE
2 TRUE
3 FALSE
\doifcommandhandler \setminus ... { ...} { ...}
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\label{eq:common} $$ \doifcommon $\{\dots, 1, \dots\} $$ $\{\dots, 2, \dots\} $$ $\{\dots, 3, \dots\} $$
1 TEXT
   TEXT
3
   TRUE
```

```
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
    TEXT
    TEXT
    TRUE
4 FALSE
\doifcontent \{...^{1}, \{...^{2}, \}, \{...^{3}, \}, \{...^{5}, \}
1 BEFEHL
2 BEFEHL
    BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
1 NAME
    NUMMER
3 TRUE
4 FALSE
\doifcounter \{...\} \{...\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\label{eq:local_continuity} $$ \doifcurrent fon that feature else $\{.^1.\} $\{.^2.\} $\{.^3.\} $
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
\doifdimensionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifdimenstringelse \{...\} \{...\}
1 TEXT
    TRUE
3
    FALSE
```

```
\doifdocumentargument \{...^1, \}
1 NAME
2 TRUE
\doifdocumentargumentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifdocumentfilename \{...\}
1 NUMMER
2 TRUE
\verb|\doifdocumentfilenameelse {...} {...} {...} {...}
1 NUMMER
    TRUE
3 FALSE
\doifdrawingblackelse \{...^1.\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
2 CONTENT
    TRUE
4 FALSE
\label{eq:common} $$ \doifelseall common $\{\dots, 1, \dots\} $\{\dots, 2, \dots\} $\{\dots, 3, \dots\} $\{\dots, 4, \dots\} $$
2 TEXT
    TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelse assignment {...} {...} {...} {...}
2 TRUE
3 FALSE
\verb|\doifelseblack| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
    NAME
3 TRUE
4 FALSE
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER TEXT
   TRUE
    FALSE
```

```
\doifelsebuffer \{...^1\} \{...^2\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ...^2 \} \{ ...^3 ...^3 \}
2 TRUE
3 FALSE
\verb|\doifelsecommandhandler| \verb|\|...| | \{...^2.\} | \{...^3.\} | \{...^4.\} |
1 CSNAME
   NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TEXT
3 TRUE
4 FALSE
\doifelseconversiondefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{...\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
\doifelsedefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsedimension \{ \dots \} \{ \dots \} \{ \dots \}
   TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
1 NAME
   TRUE
3 FALSE
\doifelsedocumentfilename \{.1.\} \{.1.\}
2 TRUE
3 FALSE
   TRUE
\doifelsedrawingblack \{...^1\}
1 TRUE
2 FALSE
\doifelseempty \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 NAME
   TRUE
3 FALSE
\doifelseemptyvariable \{...\} \{...\} \{...\}
   KEY
   TRUE
4 FALSE
\doifelseenv \{ ... \} \{ ... \} \{ ... \}
1 KEY
   TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\verb|\doifelsefieldbody {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
1 NAME
   TRUE
3 FALSE
```

```
\doifelsefigure \{ ...^1 ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsefiledefined \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\} \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
    TRUE
3 FALSE
\doifelsefileexists \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelsefirstchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\verb|\doifelseflagged {...}^1.} \ {...} \ {...}^2..}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\doifelsefontfeature \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsefontpresent| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\doifelsefontsynonym \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsehasspace \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{ ...^{1}. \} \{ ...^{2}. \}
1 TRUE
2 FALSE
```

```
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
     CSNAME
     TRUE
4 FALSE
\label{eq:doifelseinelement and all loss} $$\operatorname{doifelseinelement} \ \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} $$
1 NAME
     TRUE
3 FALSE
\doifelseinputfile \{...\} \{...\} \{...\}
3 FALSE
\doifelseinsertion \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{..., ...\} \{...\}
     TEXT
     TRUE
4 FALSE
\doifelseinstring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
2 TEXT
    TRUE
    FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
     TRUE
4 FALSE
\doifelseintoks \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 BEFEHL
     BEFEHL
     TRUE
4 FALSE
\doifelseintwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
     NAME
     TRUE
4 FALSE
\doifelseitalic \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifelselanguage \{...^1\} \{...^2\} \{...^3\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelselayoutdefined \{ ... \} \{ ... \} \{ ... \}
   NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelselayouttextline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
   TRUE
3 FALSE
\doifelseleapyear \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
    TRUE
\doifelselist \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelselocfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
    TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsemainfloatbody \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\verb|\doifelsemarkedpage| {...}^1.} ~{...}^2 ~{...}^3.
1 NAME
2 TRUE
3 FALSE
\doifelsemarking \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \\.^1.. \\.^2.. \{.\.^3.\} \{.\.^4.\}
1 CSNAME
   CSNAME
3 TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    NAME NUMMER
   TRUE
4 FALSE
```

```
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifelsenextbgroup \{...^1\}
1 TRUE
2 FALSE
 \doing 1.00 \doi
 1 CSNAME
 2 CSNAME
 \doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
 3 FALSE
 \doifelsenextoptional \{...^1\}
 1 TRUE
2 FALSE
 1 CSNAME
2 CSNAME
 \verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
 \doifelsenonzeropositive \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NUMMER
 2 TRUE
 3 FALSE
 \verb|\doifelsenoteonsamepage {...}| {...}| {...}|
 1 NAME
            TRUE
 3 FALSE
 \doifelsenothing \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
            TRUE
 3 FALSE
 \doifelsenumber \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 TEXT
2 TRUE
3 FALSE
 \doifelseobjectfound \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NAME
 2 NAME
3 TRUE
4 FALSE
 \doifelseobjectreferencefound \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\}
 1 NAME
            NAME
 3
            TRUE
 4 FALSE
```

```
\doifelseoddpage \{...^1\}
1 BEFEHL
2 BEFEHL
\doifelseoddpagefloat \{...^1.\}
1 TRUE
2 FALSE
\doifelseoldercontext \{...^1\} \{...^2\}
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
    NAME
    TRUE
3 TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{..., 2...\} \{..., 3...\} \{..., 4...\}
1 NAME
2 NAME alles
3 TRUE
4 FALSE
\doifelseparentfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{...^1\} \{...^2\} \{...^3\}
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 PATH
2 TRIF
3 FALSE
\doifelsepatterns \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
    TRUE
3 FALSE
\doifelseposition \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3
    FALSE
```

```
\doifelsepositiononpage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
         NAME
2 NUMMER
3
           TRUE
4 FALSE
 \doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
           TRUE
3 FALSE
 \doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
3 FALSE
\doifelsepositionsused \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
 \doifelsereferencefound \{...\} \{...\}
 1 REFERENCE
2 TRUE
3 FALSE
 \doifelserightpagefloat \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| ...^1. \{...^2.\} \{...^3.\}
1 CSNAME NUMMER
           TRUE
3 FALSE
 \doifelsesamelinereference \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesamestring {.\doifelsesamestring {.\doifelsesamestring } {.\doine \doine \do
1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \doifelsesetups \{...\} \{...\}
 1 NAME
           TRUE
3 FALSE
 \doifelsesomebackground \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
 \doifelsesomespace \{...\} \{...\}
 1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ ...^1 . \} \ \{ ...^2 . \} \ \{ ...^3 . \}
 1 TEXT
2 TRUE
3 FALSE
```

```
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
    TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1.\}
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{...^1\}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsesymbolset| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TRUE
3 FALSE
\doifelsetextflow \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetopofpage {...}| {...}|
1 TRUE
2 FALSE
\doifelsetypingfile \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
```

```
\doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
    TRUE
4 FALSE
\doifelsevaluenothing \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \}
3 TRUE
4 FALSE
\doifempty \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 TRUE
\doifemptyelse \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifemptytoks| \  \  \  \  \  \  \  \  \  \{\,.\,^{2}\,.\,\}
1 CSNAME
2 TRUE
\doifemptyvalue \{...^1,...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 KEY
    TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
```

```
\doiffastoptionalcheckelse \{ ... \}
   TRUE
2 FALSE
\doiffieldbodyelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
\doiffiledefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
    TRUE
\doiffileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifflaggedelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\doiffontfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffontpresentelse \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
```

```
\doiffontsynonymelse { . . . } { . . . } { . . . }
           NAME
 2 TRUE
 3 FALSE
 \verb|\doifhasspaceelse| {. \doifhasspaceelse| {. \doifhasspaceelse|
1 TEXT
2 TRUE
 3 FALSE
 \doifhelpelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
 \doifincsnameelse \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
           CSNAME
            TRUE
 4 FALSE
 \doifinelementelse \{...\} \{...\} \{...\}
 1 NAME
2 TRUE
3 FALSE
 \doifinputfileelse \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \doifinsertionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
 3 TRUE
 \doifinsetelse \{...\} \{..., ...\} \{...\}
 1 TEXT
             TEXT
            TRUE
 4 FALSE
 \doifinstring \{ \dots^1 . \} \{ \dots^2 . \} \{ \dots^3 . \}
 1 TEXT
            TEXT
 3 TRUE
 \doifinstringelse \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
            TEXT
 3 TRUE
 4 FALSE
 \verb|\doifinsymbolset|{.}^1.{.}^1.{.}^2.{.}^3.{.}^3.{.}^4.{.}^1.
 1 NAME
           NAME.
 3
            TRUE
            FALSE
```

```
\doifinsymbolsetelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
    TRUE
4 FALSE
\doifintwopassdataelse \{...\} \{...\} \{...\}
    NAME
3 TRUF
4 FALSE
\doifitalicelse \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
\doiflanguageelse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\verb|\doiflayerdataelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\verb|\doiflayoutdefinedelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
    FALSE
```

```
\doifMPgraphicelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \setminus 1... \setminus 1... \cdot \{1...\}
1 CSNAME
2 CSNAME
     TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\verb|\doifnextbgroupelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextcharelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|.^1... | \verb|\|.^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifnot {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
2 TEXT
3 TRUE
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| | \{ ... \} | \{ ... \} |
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1, \}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...\}

    NUMMER
    TRUE

\doifnotempty \{...\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}|
1 NAME
2 KEY
3 TRUE
\doifnotenv \{.1.\} \{.1.\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
```

```
\doifnotfile \{...^1\}
1 FILE
2 TRUE
\doifnotflagged {...} {...}
1 NAME
2 TRUE
\doifnothing \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifnotinset \{ \dots^{1}, \{ \dots^{2}, \dots \} \{ \dots^{3} \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat|{...^*}|
\doifnotinstring \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1,...\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...^1\} \{...^2\}
1 NAME
2 TRUE
\doifnotvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifnumber \{...\} \{...\}
1 TEXT
2 TRUE
```

```
\doifnumberelse \{...\} \{...\}
   TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
2 NAME
   TRUE
4 FALSE
\doifobjectreferencefoundelse \{...\} \{...\} \{...\}
2 NAME
   TRUE
4 FALSE
\verb|\doifoddpageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\doifoddpagefloatelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifoldercontextelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{...\} \{...\} \{...\}
1 NAME
2 NAME alles
   TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{...^1\} \{...^2\} \{...^3\}
1 PATH
2 TRUE
3
   FALSE
```

```
\doifpathexistselse {...} {...} {...}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifpositionactionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 REFERENCE
2 TRUE
3 FALSE
\doifrightpagefloatelse \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
    TRUE
3 FALSE
```

```
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifsamestring \{ ...^1 ... \} \{ ...^2 ... \}
2 TEXT
3 TRUE
\doifsamestringelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifsetups \{...\}
1 NAME
2 TRUE
\doifsetupselse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ...^1 ... \} \{ .... \} \{ .... \}
2 TRUE
3 FALSE
\verb|\doifsomebackgroundelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifsomethingelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifsometoks \setminus ... { ... }
1 CSNAME
2 TRUE
\doifsometokselse \.\^1.. \ \{.\^2.\} \ \{.\^3.\}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse \{...\} \{...\} \{...\}
1 TEXT
    TEXT
    TRUE
   FALSE
```

```
\doifstructurelisthasnumberelse \{ ... \}
   TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\}
1 TRUE
2 FALSE
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRIF
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
   TRUE
\doiftextelse \{.1.\} \{.2.\} \{.3.\}
1 TEXT
   TRUE
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...^1.\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{ ... \} \{ ... \}
1 NAME
\verb|\doifundefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifunknownfontfeature| {. }^1.} ~ {. }^2.} ~ {. }^3.}
1 NAME
2 TRUE
3 FALSE
```

```
\doifurldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
2 TEXT
3 TRUE
\doifvalueelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
   TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{ . . . \}
* BEFEHL
\verb|\doloopoverlist| \{ \dots, 1, \dots \} \ \{ \dots, 2 \}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\dopositionaction \{.\overset{*}{\ldots}\}
* NAME
```

```
\doprocesslocalsetups {...,*...}
* NAME
\doquadrupleargument \setminus 1... [.2.] [.3.] [.4.] [.5.]
1 CSNAME
2 TEXT
3
   TEXT
4 TEXT
5 TEXT
1 CSNAME
2 TEXT
3 TEXT
   TEXT
5 TEXT
\doquadruplegroupempty \.\^1... \{.\^2.\} \{.\^3.\} \{.\^4.\} \{.\^5.\}
                                  OPT OPT OPT OPT
   TEXT
   TEXT
4 TEXT
5 TEXT
\label{eq:continuous_continuous_continuous} $$\operatorname{doquintupleargument} \ \ ^{1} . \ [\ .^{2} .\ ] \ [\ .^{3} .\ ] \ [\ .^{4} .\ ] \ [\ .^{5} .\ ] \ [\ .^{6} .\ ]
1 CSNAME
2 TEXT
3 TEXT
4
   TEXT
5 TEXT
6 TEXT
\verb|\doquintupleempty | ... | [...] | [...] | [...] | [...] | [...] | [...] |
1 CSNAME
2 TEXT
                             OPT OPT OPT OPT
3 TEXT
4
   TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
                                  OPT OPT OPT OPT
3 TEXT
   TEXT
   TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{ ... \} \{ ... \}

    NUMMER
    BEFEHL

\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\doreplacefeature \{\dots, *, \dots\}
* NAME
\doresetandafffeature \{\dots, \dots\}
* NAME
```

```
\doresetattribute {.*.}
* NAME
\dorotatebox \{...^1\} \.\.^2.. \{...^3\}
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\}
1 NAME
2 NUMMER
\dosetleftskipadaption \{...^*\}
* ja nein standard DIMENSION
\dosetrightskipadaption \{...^*\}
* ja nein standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \stellezeilenabstandein
\dosetupcheckedinterlinespace {...,*...}
* an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
\doseventupleargument \\.^1 \cdot \[.^2\] \[.^3\] \[.^4\] \[.^5\] \[.^6\] \[.^7\] \[.^8\]
1 CSNAME
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\verb|\doseventupleempty \.^1.. [.^2.] [.^3.] [.^4.] [.^5.] [.^6.] [.^7.] [.^8.]
1 CSNAME
                               OPT OPT OPT OPT
2 TEXT
3
   TEXT
   TEXT
   TEXT
   TEXT
7 TEXT
8 TEXT
   TEXT
\dosingleargument \setminus ... [...]
1 CSNAME
2 TEXT
\dosingleempty \.\dosingle. [.\dosingle.]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{.\^2..\}
1 CSNAME
2 TEXT
```

```
1 CSNAME
2 TEXT
3
                 TEXT
4
                 TEXT
5 TEXT
6 TEXT
7 TEXT
$\dosixtupleempty \ \ ^1.. \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.] \ [.^6.] \ [.^7.]
                                                                                                                                                                                    OPT
                                                                                                                                                                                                                      OPT OPT
2 TEXT
3 TEXT
                  TEXT
                  TEXT
                  TEXT
7 TEXT
 \dostarttagged \{...\} \{...\} ... \dostoptagged
1 NAME
2 NAME
 \dostepwiserecurse \{...\} \{...\} \{...\}
1 NUMMER
 2 NUMMER
3 [-+] NUMMER
4 BEFEHL
 \dosubtractfeature {...,*...}
 * NAME
 \dotfskip {.*.}
 * DIMENSION
 \dotoks \.*..
 * CSNAME
 \dotripleargument \\.^1\. [\.^2\.] [\.^3\.] [\.^4\.]
1 CSNAME
2 TEXT
                  TEXT
3 TEXT
4 TEXT
 \dotripleargumentwithset \.\dotripleargumentwithset \.\dotripleargumentwit
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleempty \|.^1... [.^2.] [.^3.] [.^4.]|
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotriplegroupempty \.\dotriplegroupempty \
                                                                                                                                                                         OPT OPT OPT
2
                  TEXT
3
                  TEXT
 4 TEXT
```

```
\doublebond
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...\} \.\.^2.. \{...\}
2 CSNAME
3 CONTENT
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus ... \setminus ... \{...\}
1 CSNAME
2 CSNAME
3 CONTENT
\verb|\dowithpargument| \verb|\|^*.
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
\dowithwargument \setminus.*..
* CSNAME
\dpofstring {...}
* TEXT
\drehen [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \steffedrehenein
2 CONTENT
\duennelinie
\duennerumriss [..,..*=..,..]
* inherits: \stelleduennerumrissein
\dummydigit
\verb|\dummyparameter {...}|
* KEY
\ETEX
\EveryLine \{ . \stackrel{*}{.} . \}
* BEFEHL
```

```
\EveryPar {.*.}
* BEFEHL
\verb| \edef converted argument | \cdots 1... { \cdots 1... } |
1 CSNAME
2 TEXT
\efcmaxheight \{...^*\}
* NAME
\efcmaxwidth \{...^*\}
* NAME
\efcminheight {.*.}
* NAME
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1..\} \{...^2..\}
1 NAME
2 KEY
\effect [.1] {.2.}
1 NAME
2 CONTENT
\einezeile [.*.]
* REFERENCE
\UNIT { . * . }
* CONTENT
instances: unit
\unit {.*.}
* CONTENT
\elapsedseconds
\elapsedtime
\em
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
* NAME
```

```
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4\ iso-8859-9\ iso-8859-10\ iso-8859-13\ iso-8859-14\ iso-8859-15\ iso-8859-16\ latin1\ latin2\ latin3\ latin4\ latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\env {.*.}
* KEY
\envvar {.1.} {.2.}
1 KEY
2 BEFEHL
\epos {.*.}
* NAME
\equaldigits \{.\overset{*}{\dots}\}
* TEXT
\erhoehen \.*..
* CSNAME
\erhoehen cd:paren*theses-l
* CSNAME NUMMER
\ersteunterseite
\eTeX
\executeifdefined \{...\} \{...\}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\expandcheckedcsname \setminus 1. \{ . 2 . \} \{ . 3 . \}
1 CSNAME
2 KEY
3 TEXT
```

```
\expanded \{...^*\}
* CONTENT
\expandfontsynonym \setminus ... \{...\}
1 CSNAME
2 NAME
\expdoif \{...^{1},...\} \{...^{2},...\}
1 CONTENT
   CONTENT
3 TRUE
\expdoifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\expdoifelse \{...\} \{...\} \{...\}
1 CONTENT
   CONTENT
   TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
3 TRUE
4 FALSE
\expdoifelseinset \{...\} \{...,2...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
\expdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
   TRUE
4 FALSE
\verb|\expdoifnot {...}| {...} {...} {...}|
1 CONTENT
2 CONTENT
3 TRUE
\externalfigurecollectionmaxheight \{...^*.}
\verb|\externalfigurecollectionmaxwidth {...}|
\verb|\externalfigurecollectionminheight {...}|
* NAME
\verb|\externalfigurecollectionminwidth| {...}^*|
* NAME
\verb|\externalfigurecollection| parameter $\{...^1,.\} $\{...^2,..\}
1 NAME
2 KEY
```

```
\externeabbildung [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]

1 FILE OPT OPT
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\fakebox ....
* CSNAME NUMMER
\farbbalken [...,*...]
* COLOR
\farbe [...^{1}] {...}
1 COLOR
2 CONTENT
\farbewert {...}
* COLOR
\fastdecrement \.*..
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\(\dot{1}\).] [\(\dot{1}\),\(\dot{2}\).\(\dot{1}\).
2 inherits: \stelleumrahmtein
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1\} \{...^2\}
1 NUMMER
2 CONTENT
\fastsetup {...}
* NAME
\fastsetupwithargument \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx klein gross script scriptscript
\fastsxsy \{ \dots \} \{ \dots \}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [...] [..., ...]
1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
```

```
\feature {.1.} {...,2...}
1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
\feld [.1.] [.2.]
1 NAME
2 TEXT
\feldstapel [.\frac{1}{.}] [...\frac{2}{.}...] [...,.\frac{3}{=}...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\fence
\fenced \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 CONTENT
\FENCE { . . . }
* CONTENT
\festesspatium
\fetchallmarkings [.1.] [.2.]
1 BESCHRIFTUNG
2 seite NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
```

\fetchmark [...] [...]

1 BESCHRIFTUNG

2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchmarking [.1] [.2] [.3]

- 1 BESCHRIFTUNG
- seite NAME

 3 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchonemark [...] [...]

- 1 BESCHRIFTUNG
- 2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchonemarking $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$ \[\begin{aligned} \cdot \text{1.1.} \\ \te

- 1 BESCHRIFTUNG
- seite NAME
 seite NAME
 serste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

\fetchruntinecommand $\setminus ... \{...\}$

- 1 CSNAME 2 FILE

\fetchtwomarkings [...] [...]

- 1 BESCHRIFTUNG
- 2 seite NAME

```
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fett
\fettgeneigt
\fettitalic
\fieldbody [.^{1}.] [..,..^{2}..,..]
NAME
inherits: \setupfieldbody
\fifthoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
2 TEXT
3 TEXT
4 TEXT 5 TEXT
\fifthofsixarguments \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\}
1 TEXT
3 TEXT
   TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots]
1 FILE NAME
2 inherits: \externeabbildung
\figurewidth
\filename \{ . \overset{*}{.} . \}
* FILE
\filledhboxb .. \{...
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
```

```
\filledhboxg .1. {.2.}
1 TEXT
2 CONTENT
\filledhboxk .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxm .. \{..^{2}.}
1 TEXT OPT 2 CONTENT
\filledhboxr ... { ... }
1 TEXT OPT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [...]
* sym symbol linie breite spatium NAME
\filterfromnext \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
                                       OPT OPT OPT OPT
2 NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{...\} \{...\}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 FILE
2 gerade ungerade NUMMER NUMMER:NUMMER
3 breite = DIMENSION
n = NUMMER
  category = NAME
\filterreference {.*.}
* default text titel nummer seite realpage
\findtwopassdata \{...^1.\}
1 NAME
\finishregisterentry [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] [\ldots,\ldots\frac{3}{2}..,\ldots]
2 label
                 = NAME
    keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
    alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
```

```
\firstcountervalue [.*.]
   NAME
\firstoffivearguments {.\(^1\).} {.\(^2\).} {.\(^3\).} {\(^4\).} {\(^5\).}
2 TEXT
    TEXT
    TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
    TEXT
3 TEXT
4 TEXT
\firstofoneargument \{...^*.\}
* TEXT
\firstofoneunexpanded \{...^*\}
\firstofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
    TEXT
    TEXT
    TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...^1\} \{...^2\} \{...^3\}
2 TEXT
3 TEXT
\firstofthreeunexpanded \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\verb|\firstuserpagenumber||
```

```
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \stelleumrahmtern
CONTENT
\fittopbaselinegrid \{...^*\}
* CONTENT
flag {...}
* NAME
\verb|\floatuserdataparameter {.*.}|
\flushbox {...} {...}
1 NAME
2 NAME
\flushboxregister .*.
* CSNAME NUMMER
\verb|\flushcollector [...]| \\
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folgendeunterseite
\fontalternative
\fontbody
\fontchar \{ ...^* . \}
* NAME
```

```
\fontcharbyindex {.*.}
* NUMMER
\fontclass
\fontclassname \{...^1\} \{...^2\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...] [...]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titel = TEXT
   bookmark = TEXT
    liste
             = TEXT
    referenz = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,...^2=...,..]
1 TEXT
2 KEY = VALUE
\forgetragged
\format [.\frac{1}{1}.] [..,.\frac{2}{2}..,..] {\frac{3}{1}}

1 NAME OPT OPT

2 inherits: \setupscale

3 CONTENT
\formel [\ldots, 1] {.2.}
1 gepackt tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
2 CONTENT
\formelnummer [...,*...]
* REFERENCE
\foundbox \{ ... \} \{ ... \}
1 NAME
2 NAME
```

```
\fourthoffivearguments \{.1.\} \{.1.\} \{.1.\} \{.1.\}
   TEXT
   TEXT
3
   TEXT
   TEXT
5 TEXT
TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
   TEXT
   TEXT
   TEXT
   TEXT
6 TEXT
\verb| frameddimension {.*.}|
\framedparameter \{...^*\}
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\freezemeasure [...^1] [...^2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {.*.}
* CONTENT
\frule .. .*. .. \relax
* width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
\GetPar
\GotoPar
\Greeknumerals \{...^*\}
* NUMMER
\verb|\gdefconverted argument| \verb|\|.^1..| \{ ...^2 .. \}
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | ... | ... | ...
1 CSNAME
   CSNAME
```

```
\label{eq:continuous_problem} $$ \gefuell tesrechteck \ [\dots, \dots^{\frac{1}{2}} \dots, \dots] \ \{\dots^2, \dots\} \ $$ 1 \quad inherits: \stellege fuell tesrechteckein $$^{OPT}$ $$^{OPT}$ $$
з техт
\gefuelltezeile [..,..^*=..,..]
* inherits: \stellegefuelltezeileein
\geneigt
\geneigtfett
\gestreckt [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setupstFetched
TEXT
\getboxfromcache \{...^1\} \{...^2\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ....
* CSNAME NUMMER
\verb|\getbufferdata| [...^*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\verb|\getcommalistsize [...,^*...]|
* BEFEHL
\getdayoftheweek \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
\verb|\getdocumentargumentdefault {.}^{1}.} \ {.}^{2}.
1 NAME
2 TEXT
\getdocumentfilename \{...^*.\}
* NUMMER
```

```
\getdummyparameters [..,..*...]
* KEY = VALUE
\getemptyparameters [.1] [..,..=2]
1 TEXT
2 KEY = VALUE
\geteparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2=...]
1 FILE 2 inherits: \setupexternalfigure
\verb| \getfirstcharacter {...^*}|
* TEXT
\getfirsttwopassdata\ {.*.}
* NAME
\getfromcommacommand [\ldots, 1, \ldots] [\ldots]
1 BEFEHL
2 NUMMER
\getfromcommalist [\ldots, 1, \ldots] [\ldots]
1 BEFEHL
2 NUMMER
\verb| \getfromtwopassdata {...} {...} {...}
1 NAME
2 NAME
\verb| \getglyphdirect {...} | {...} | {...} |
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getlasttwopassdata {.*.}
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
\getMPdrawing
```

```
\getMPlayer [.\frac{1}{2}...\frac{2}{2}....] \{.\frac{3}{2}...}
 1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\getmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME NUMMER
 \getnamedglyphdirect \{...^1\}
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
 \verb|\getnamedtwopassdatalist| \verb|\|.^1... | \{ ...^2 ... \}
1 CSNAME
2 NAME
 \getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
 \getobjectdimensions \{...^1\}
1 NAME
2 NAME
 \getpaletsize [...]
 \getparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
 \getprivatechar {.*.}
 * NAME
 \gen{array}{c} \gen
 * NAME
\verb| \getrandomcount | \  \  \  \  \  \{ \  \  \, . \  \  \, \} \  \  \{ \  \  \, . \  \  \, \} 
1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 DIMENSION
3 DIMENSION
```

```
1 CSNAME
2 NUMMER
3 NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomseed \.*..
* CSNAME
\getraweparameters [...^1] [..,..^2=..,..]
1 TEXT
2 KEY = VALUE
\getrawgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getrawnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getrawparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getreference [...] [...]
\getreferenceentry {.*.}
* default text titel nummer seite realpage
\getroundednoflines \{...^*\}
* DIMENSION
\getsubstring \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TEXT
\genty \{ \dots \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue {...}
* NAME
\getvalue {.*.}
* NAME
```

```
\getvariable { . . . } { . . . }
1 NAME
2 KEY
 \getvariabledefault \{ ...^1 . \} \{ ... \} \{ ... \}
2 KEY
3 BEFEHL
 \getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
 \gitter [..,..*=..,..]
 * inherits: \basegrid
\verb|\globaldisablemode|[...,^*...]|
* NAME
 \globalenablemode [...,*...]
 * NAME
 \globalletempty \.*..
 * CSNAME
 \globalpopbox ...
 * CSNAME NUMMER
 \globalpopmacro \.*..
 * CSNAME
 \globalpreventmode [...,*...]
 * NAME
1 BEFEHL
2 CSNAME
\globalpushbox ....
* CSNAME NUMMER
\globalpushmacro \.*..
 * CSNAME
 \verb|\global| pushreference prefix {...} ... \ \verb|\global| popreference prefix | ... \ \ \global| popreference prefix | ... \ \global| popreference prefi
* + - TEXT
 \globalswapcounts \.1.. \.2..
1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
\verb|\globalswapmacros|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
```

```
\globalundefine {.*.}
    NAME
\verb|\glyphfontfile {...}|
* FONT
\gobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\}
    CONTENT
3 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
2 TEXT
    TEXT
    TEXT
5 TEXT
\gobblefourarguments \{.1^{1}.\} \{.1^{2}.\} \{.1^{3}.\} \{.1^{4}.\}
1 CONTENT
    CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
1 TEXT
    TEXT
3 TEXT
    TEXT
\gobbleninearguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
    CONTENT
    CONTENT
3
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
    CONTENT
\gobbleoneargument \{...^*.\}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
```

```
\gobblesevenarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   CONTENT
   CONTENT
   CONTENT
3
   CONTENT
   CONTENT
   CONTENT
7 CONTENT
\gobblesingleempty [.^*.]
* TEXT
\gobblesixarguments \{.\overset{1}{.}.\} \{.\overset{2}{.}.\} \{.\overset{3}{.}.\} \{.\overset{4}{.}.\} \{.\overset{5}{.}.\} \{.\overset{6}{.}.\}
1 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
   CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...^1, \{...^2, \{...^3, ...\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [.^{1}.] [.^{2}.] [.^{3}.]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.1] [.2]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\gobbleuntilrelax .*. \relax
* CONTENT
\grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
   NAME
   NAME
3
4 NAME
```

```
\grabbufferdatadirect \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1\} \...
1 NAME
2 CSNAME
\graufarbe [...^1] {...}
1 COLOR
2 CONTENT
\grave {.*.}
* CHARACTER
\grayvalue \{ \dots^* \}
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals {.*.}
* NUMMER
\gross ...
* CHARACTER
\grotesk
\groupedcommand \{...\}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots {\dots 1...}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots 2...}
1 CSNAME NUMMER
2 DIMENSION
\verb|\gujaratinumerals| \{.\overset{*}{\dots}\}
* NUMMER
\gurmurkhinumerals \{...^*.\}
* NUMMER
\haarlinie
\hairspace
\halflinestrut
\halfstrut
```

```
\halfwaybox {...}
* CONTENT
\handletokens ... \with \...
1 TEXT
2 CSNAME
\handschrift
\hash
\hat {.*.}
* CHARACTER
\hauptsprache [.*.]
* SPRACHE
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
\hboxBOX { . * . }
* CONTENT
\hdofstring \{...^*\}
* TEXT
\headhbox ... { ... }
1 TEXT OPT 2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
```

```
\heightanddepthofstring \{...^*\}
\heightofstring \{...^*.\}
\heightspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
2 DIMENSION
3 FONT
\HELP [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\helptext [.1.] {.2.} {.3.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\heutigesdatum [...,...]
* jahr monat tag wocheAFag y yy Y m mm M d dd D w W spatium \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
    merkmal day:+ day:+ d:+ d:+ d:+ dd:+ dd:+ D:+ D:+ month:jalali m:jalali jalali:to jalali:from
\heutigeskopfnummer
\hglue ...
* DIMENSION
\hiddencitation [.*.]
* REFERENCE
\hiddencite [...]
* REFERENCE
\highlight [...^1] {...}
1 NAME
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilfetext [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 REFERENCE OPT
2 TEXT
3 TEXT
   TEXT
\hilo [...] {...} {...}
1 links Techts
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\hintergrund \{...^*\}
* CONTENT
\HINTERGRUND { . * . }
* CONTENT
instances: hintergrund
\hl [.*.]
* NUMMER
\hoch {.*.}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\unitshigh {.*.}
* CONTENT
\holebeschriftung [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 BESCHRIFTUNG
seite NAME

seite letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck
\holepuffer [.*.]
* BUFFER
\getBUFFER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom {...}
* CONTENT
\hpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\hsizefraction \{ ... \} \{ ... \}
1 DIMENSION
2 NUMMER
\hsmash \{ ...^* . \}
* CONTENT
\hsmashbox ...
* CSNAME NUMMER
\hsmashed \{ \dots^* \}
* CONTENT
```

```
\hspace [...] [...]
NAME OPT OPT

klein mittel gross normal default kein .5 1 2 3 speech zitieren interquotation zitat sentence intersentence NAME
\verb|\htdpofstring {...}|
* TEXT
\htofstring \{ . \overset{*}{.} . \}
* TEXT
\hyphen
\hyphenatedcoloredword {.*.}
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\hyphenatedfilename \{...^*\}
* TEXT
\verb|\hyphenatedhbox {...}|
* CONTENT
\hyphenatedpar {.*.}
* TEXT
\verb|\hyphenatedurl {...}^*.}
\verb|\hyphenatedword {...}^*.}
* TEXT
\INRSTEX
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
```

```
\iftrialtypesetting ... \else ... \fi
1 TRUE
2 FALSE
 \ignoreimplicitspaces
\ignorevalue \{ . \overset{*}{\ldots} \}
* NAME
\verb|\label{temperature}| \end{tikzpick}| \end{tikzpick}
 1 NAME
2 NUMMER
3 CONTENT
\impliedby
\implies
\immuriss [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleUmrahmtein
2 CONTENT
 \in \{.1.\} \{.2.\} [.3.]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
\includemenu [.*.]
\includeversioninfo {.*.}
 \incrementcounter [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME
2 NUMMER
\verb|\incremented counter [...^*]|
 * NAME
 \incrementpagenumber
 \incrementsubpagenumber
 \incrementvalue \{...^*.\}
 * NAME
 \ indentation
\infofont
 \infofontbold
 \inheritparameter [...^1] [...^2] [...^3]
1 TEXT
2 TEXT
3 КЕҮ
```

```
\inhibitblank
\initializeboxstack {.*.}
* NAME
\inlinebuffer [...,*...]
* RUFFER OPT
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath \{.\overset{*}{.}.\}
* CONTENT
\inlinemathematics \{...^*\}
* CONTENT
\verb|\inlinemessage {...}|
* TEXT
\verb|\lineordisplaymath| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 CONTENT
2 CONTENT
\inlineprettyprintbuffer \{...^1.\} \{...^2.\}
1 BUFFER
2 mp lua xml parsed-xml nested tex context kein NAME
\inlinerange [.*.]
* REFERENCE
\verb|\innerflushshapebox|
\input {.*.}
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*\}
* FILE
* FILE
\insertpages [.1] [...,2...] [...,3...]

1 FILE OPT OPT

2 NUMMER

3 breite = DIMENSION

n = NUMMER
    category = NAME
```

```
\installactionhandler \{...^*\}
  * NAME
  \ installactive character ...*.
  * CHARACTER
  1 CHARACTER
2 BEFEHL
 \ \installattributestack \.*..
  * CSNAME
 1 CSNAME
2 NAME
 3 CSNAME
  \installautosetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
  \installbasicautosetuphandler \setminus ... \{...\} \setminus ...
 1 CSNAME
  2 NAME
 3 CSNAME
 \verb|\label{loss}| install basic parameter handler | .^1. . {.^2.}|
 1 CSNAME
2 NAME
 \verb|\label{tomframe}| \textbf{`installbottomframerenderer } \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\}
  1 NAME
  2 BEFEHL
  \installcommandhandler \setminus 1^{1} \cdot \{ \cdot 1^{2} \cdot 1^{3} \cdot
  1 CSNAME
2 NAME
3 CSNAME
  \installdefinehandler \setminus ... \{...\} \setminus ...
 1 CSNAME
2 NAME
3 CSNAME
 1 CSNAME
 2 NAME
 1 CSNAME
                    NAME
3 CSNAME
4 NAME
 \verb|\label{limit}| \end{tikzer}
 1 CSNAME
 2 NAME
```

```
\installdirectparameterhandler \setminus ... \{...\}
    1 CSNAME
  2 NAME
  \verb|\colored | \end{tabular}
  1 CSNAME
2 NAME
    \installdirectsetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
    \ installdirectstyleandcolorhandler \ . \ . \ . \ . \ . \ . \ .
  1 CSNAME
2 NAME
  \verb|\label{limit}| \end{tikzpicture} | \end{tikzpicture}
    2 NAME
    3 CSNAME
  \verb|\label{limit}| \end{tikzer}
  1 CSNAME
2 NAME
3 CSNAME
    \installieresprache [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1}{2}...\frac{1
    2 inherits: \stellespracheein
    \installieresprache [.1] [.2]
1 NAME
2 SPRACHE
  \verb|\label{leftframe}| \textbf{ \lambda install leftframe renderer } \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 NAME
2 BEFEHL
    \installnamespace \{...^*\}
  * NAME
  \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| colored
1 CSNAME
2 BEFEHL
    \installpagearrangement ... { ... }
1 NAME
2 BEFEHL
  1 CSNAME
2 NAME
  \verb|\label{limit}| \verb|\labella | limits 
  1 CSNAME
2 NAME
  1 CSNAME
2 NAME
```

```
\installparentinjector \setminus ... \{...^2.\}
1 CSNAME
2 NAME
\verb|\label{transformer}| \textbf{ \lambda install right frame renderer } \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 NAME
2 BEFEHL
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\installshipoutmethod \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\verb|\label{limit}| install simple command handler | ||...| {|...||} ||...|
1 CSNAME
   NAME
3 CSNAME
2 NAME3 CSNAME
\verb|\label{limit}| install style and color handler | \cdots 1.1. | \{.1.2.1\}|
1 CSNAME
2 NAME
1 CSNAME
2 NAME
3 CSNAME
\ installswitchsetuphandler \ . \ . \ . \ . \ . \ .
1 CSNAME
2 NAME
\installtexdirective \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 BEFEHL
3 BEFEHL
\installtextracker \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 BEFEHL
3 BEFEHL
1 NAME
2 BEFEHL
```

```
\installunitsseparator \{ ... \}

    NAME
    BEFEHL

\installunitsspace {.1.} {.2.}
1 NAME
2 BEFEHL
\installversioninfo \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\integerrounding \{...^*\}
* NUMMER
\interaktionsbalken [.^{1}.] [..,.^{2}...]
1 NAME OPT OPT
2 inherits: \stelleinteraktionsbalkenein
inherits: \stelleinteraktions@alkenein
seite unterseite REFERENCE
\interaktionsmenue \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 inherits: \stelleinteraktionsmenueein
\intertext \{...^*\}
* TEXT
\verb|\invokepageheandler {...} | {...} | {...} |
1 normal kein NAME
2 CONTENT
\inzeile \{...^1.\} [...]
1 TEXT OPT
2 REFERENCE
\irgendwo \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} [ . \stackrel{3}{\ldots} ]
1 TEXT
2 TEXT
3 REFERENCE
\istltdir ....
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italiccorrection
\italicface
\italicfett
\itemtag [...*,...]
* REFERENCE OPT
```

```
\jobfilename
\jobfilesuffix
\Kap {.*.}
* TEXT
\kalligraphie
\kap {.*.}
* TEXT
\keeplinestogether \{...^*\}
* NUMMER
\keepunwantedspaces
\keinekopfundfusszeilen
\keinspatium
\keinzeilenobenundunten
\kerncharacters [...^1.] {...}
1 NUMMER
2 TEXT
\klein
\kleinfett
\kleinfettgeneigt
\kleinfettitalic
\kleingeneigt
\kleingeneigtfett
\kleinitalicfett
\kleinnormal
\kleintippen
\klonierefeld \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\knopf [..,..\frac{1}{2}....] {.\frac{1}{2}...} [.\frac{3}{2}...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
```

```
\BUTTON [..,..\frac{1}{2}..,..] \{ \cdot \cdot 2\} [\cdot \cdot 3\]
1 inherits: \set@pbutton
2 TEXT
3 REFERENCE
instances: button
\COMMENT [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots] \{\ldots\frac{3}{2}\ldots\}
1 TEXT OPT OPT
2 inherits: \stellekommentarein
3 TEXT
instances: comment
\comment [.\frac{1}{.}] [..,.\frac{2}{=}..,..] {\frac{3}{.}}
1 TEXT OPT
2 inherits: \stellekommentarein
3 TEXT
\komponente [.*.]
* FILE
\komponente ....
* FILE
\konvertierezahl \{...^1\}
1 leer default kein monat month:mnem buchstabe Buchstaben Buchstaben a A Ziffern wort words Wort Woerter
    n N roemischezahlen Roemischezahlen i I r R KR RK griechisch Griechisch g G abjadnumerals abjadnodotnumerals
    abjadnaivenumerals thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals
    Greeknumerals arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals
    koreanparentnumerals koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn
    cn-c cn-a sloveniannumerals slovenianNumerals spanishnumerals spanishNumerals mathgreek set_10 set_12 set_12 set_13
    continued NAME
2 NUMMER
\kopfnummer [.^1.] [.^2.]
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\kopierefeld [...] [...]
1 NAME
2 NAME
\koreancirclenumerals {.*.}
* NUMMER
\koreannumerals {.*.}
* NUMMER.
\koreannumeralsc {.*.}
* NUMMER
\koreannumeralsp {.*.}
* NUMMER
\koreanparentnumerals \{...^*.
* NUMMER
\korrigierezwischenraum {.*.}
* CONTENT
\LAMSTEX
```

```
\LATEX
\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\LABELsprache
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabelsprache
\headsprache
\labelsprache
\mbox{\mbox{\it mathlabelsprache}}
\operatorsprache
\prefixsprache
\suffixsprache
\ttaglabelsprache
\unitsprache
\LABELtexts \{...^1\} \{...^2\}
1 KEY
2 TEXT
instances: head label mathlabel
\headtexts \{...\}
1 KEY
2 TEXT
\label{labeltexts} \ \{ \ . \ . \ . \ \} \ \ \{ \ . \ . \ . \ \}
1 KEY
2 TEXT
\mathlabeltexts \{ ...^1 . \} \{ ...^2 . \}
1 KEY
2 TEXT
```

```
\LABELtext {.*.}
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
\headtext \{ ...^* . \}
* KEY
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext \{...^*\}
* KEY
\suffixtext {...}
* KEY
\taglabeltext {.*.}
\unittext {...}
* KEY
\LABEL [..., 1, ...] {.2.}

1 REFERENCE OPT OPT
2 TEXT
* NUMMER
\verb|\languagecharacters {.*.}|
* NUMMER
\verb|\languagecharwidth {.*.}|
* SPRACHE
\verb|\lastcounter|[...]|[...]|
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\lastdigit {...}
* NUMMER
\lastlinewidth
\lastnaturalboxdp
```

```
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\lastsubpagenumber
\label{lasttwodigits} \
* NUMMER
\lastuserpage
\lastuserpagenumber
* BEFEHL
1 inherits: \setuplaye\mathbf{r}^{PT}
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\verb|\lazysavetwopassdata| \{.\overset{1}{\ldots}\} | \{.\overset{2}{\ldots}\} | \{.\overset{3}{\ldots}\}
1 NAME
2 NUMMER
3 CONTENT
\lbox \cdot \cdot \cdot \cdot \cdot \{\cdot \cdot \cdot \cdot \cdot \}
1 TEXT OPT
2 CONTENT
\leftbottombox {...}
* CONTENT
\leftbox {.*.}
* CONTENT
```

```
\lefthbox \{...^*.\}
* CONTENT
\leftLABELtext {.*.}
* KEY
instances: head label mathlabel
\label{leftheadtext} \
* KEY
\label{leftlabeltext} \
* KEY
\verb| leftmathlabeltext {. }^*. |
* KEY
\leftline \{ \dots^* \}
* CONTENT
\leftorrighthbox ... { ... }
1 TEXT
2 CONTENT
\verb| leftorrightvbox . . . . { . . . } |
1 TEXT
2 CONTENT
\verb| leftorrightvtop . . . . { . . . . }
1 TEXT
2 CONTENT
\leftskipadaption
\leftsubguillemot
\lefttopbox {.*.}
* CONTENT
\lefttoright
\verb| lefttorighthbox . ^1. {...}|
1 TEXT
2 CONTENT
\lefttorightvbox ... {...}

1 TEXT OPT
1 TEXT
2 CONTENT
\lefttorightvtop .1. {.2.}
1 TEXT
2 CONTENT
\letbeundefined \{ . \overset{*}{\ldots} \}
* NAME
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
```

```
\letcscsname \.\dots. \csname \.\dots. \endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \.\.^2...
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.^2...
1 KEY
2 CSNAME
* CSNAME
\letgvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
\label{lem:lempty} \{ \hdots ^*. \}
* NAME
\letgvalurelax {...}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
```

\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterslash
\letterspacing [.1.] {.2.} 1 NUMMER OPT 2 TEXT
\lettertilde
\letterunderscore
\letvalue {.1.} \.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\
\letvalueempty {.*.} * NAME
\letvaluerelax {.*.} * NAME
\letzteunterseite
\lfence {.*.} * CHARACTER
\lhbox {.*.} * CONTENT

```
\limitatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\limitatelines \{ ... \} \{ ... \} \{ ... \}
2 BEFEHL
3 TEXT
\limitatetext \{ . . . \} \{ . . . \} \{ . . . \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{ \dots^2, \dots \} \{ \dots^3, \dots \}
2 [-+] DIMENSION
3 BEFEHL
\LINENOTE { . * . }
* TEXT
instances: linenote
\linenote {.*.}
* TEXT
\verb|\linespanningtext| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\liniendicke
\ ...
* CHARACTER
\linksbuendig {.*.}
* CONTENT
\listcitation [..,.. = ..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                    authoryear
                = BEFEHL
   nach
                = BEFEHL
   links
                = BEFEHL
   rechts
                 = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
1 default category ^{0ET}htry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 = BEFEHL
    vor
                = BEFEHL
   nach
                = BEFEHL
   links
                = BEFEHL
    rechts
   inherits: \setupbtx
2 KEY = VALUE
```

```
\listcite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
               authoryear
= BEFEHL
   vor
           = BEFEHL
= BEFEHL
= befehl
   nach
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\listcite [.1.] [.2.]
1 default cat\theta_0^{pr}ory entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear REFERENCE
\listcite [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] [\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
            = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\listenlaenge
\listnamespaces
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\verb|\loadbtxdefinitionfile [...^*]|
\loadbtxreplacementfile [.*.]
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [.*.]
* FILE
\verb|\loadluafile [...]|
* FILE
\loadluafileonce [.*.]
* FILE
```

```
\loadspellchecklist [.1] [.2]
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
* FILE
\localframed [.\frac{1}{1}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\right\}
1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\localframedwithsettings [...^1] [...,...^2] [...,..] [...,..]
2 inherits: \stelleumrahmtein 3 CONTENT
\localhsize
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\localpushbox ....
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine {.*.}
* NAME
\locatedfilepath
\locatefilepath {.*.}
* FILE
\locfilename \{...^*\}
* FILE
\lomihi \{.1.\} \{.2.\} \{.3.\}
1 CONTENT
2 CONTENT
3 CONTENT
\lowerbox \{ \dots^1 \} \setminus \dots^2 \{ \dots^3 \}
1 DIMENSION
2 CSNAME
3 CONTENT
```

```
\lowercased {.*.}
* TEXT
\lowercasestring ... \to \...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^1.] {.^2.} {.^3.}
1 links rechts
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
DIMENSION
DIMENSION
DIMENSION
DIMENSION
CONTENT
\ltop ... {...}
1 TEXT OPT
2 CONTENT
\luacode \{...^*\}
* BEFEHL
\luaconditional \.*..
* CSNAME
\luaenvironment ....
* FILE
\label{luaexpanded {...}}
* BEFEHL
\label{luaexpr} $$ \{ \dots^* . \} $
* CONTENT
\luafunction {.*.}
* BEFEHL
\label{luajitTeX} \
\luamajorversion
\luaminorversion
```

```
\landarameterset \{...^1\}
1 NAME
2 CONTENT
\luasetup \{ . \overset{*}{.} . \}
* NAME
\label{luaTeX}
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
\MKVI
\MKXI
\MONAT { . * . }
* NUMMER
\MONTHLONG \{ . \overset{*}{.} . \}
* NUMMER
\MONTHSHORT { . * . }
* NUMMER
\MPanchor \{ ...^* . \}
* NAME
\MPbetex \{...^*\}
* NAME
\MPc \{...^*\}
* NAME
\MPcode \{...\} \{...\}
1 NAME
2 CONTENT
```

```
\MPcolor {.*.}
* COLOR
\MPcoloronly {.*.}
* COLOR
\label{eq:mpcolumn} $$ \MPcolumn $\{ \dots^* . \} $$
* NAME
\MPd {...}
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...^1,...\}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.^1.] {.^2.} {.^3.}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 \{ ...^* . \}
* NAME
\MPlr {.*.}
* NAME
\MPls \{ \dots^* \}
* NAME
\MPmenubuttons \{...^*\}
* NAME
```

```
\MPn {.*.}
* NAME
\MPoptions {.*.}
* COLOR
\MPoverlayanchor {.*.}
* NAME
\MPp {.*.}
* NAME
\MPpage { . * . }
* NAME
\verb|\MPpardata {...}|
* NAME
\MPplus \{...^1, \} \{...^2, \} \{...^3, \}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\MPpositiongraphic \{...,..^{\frac{2}{2}}..,..\}
1 NAME
2 KEY = VALUE
\MPposset \{...^*\}
* NAME
\MPr {...}
* NAME
\MPrawvar \{ ... \}
1 NAME
2 KEY
\MPregion {.*.}
* NAME
\MPrest \{ ... \}
1 NAME
2 CONTENT
\label{eq:marginal_marginal} $$ \MPrightskip {...} $$
* NAME
\MPrs \{ ...^* . \}
* NAME
\verb|\MPstring {...}|
* NAME
\MPtext \{ . \overset{*}{.} . \}
* NAME
```

```
\MPtransparency { . * . }
* COLOR
\MPul {.*.}
* NAME
\MPur \{ ...^* . \}
* NAME
\MPVI
\MPv \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable \{.\overset{*}{\ldots}\}
* KEY
\MPvv \{...^{1}\}
1 NAME
2 CONTENT
\label{eq:mpw} \texttt{`MPw } \texttt{`.'.}
* NAME
\MPwhd \{...^*\}
* NAME
\MPx {.*.}
* NAME
\MPxy { .* . }
* NAME
\MPxywhd {.*.}
* NAME
\MPy {.*.}
* NAME
\m [.1] {.2.}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . . . .
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\makestrutofbox ....
* CSNAME NUMMER
```

```
\mapfontsize \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 DIMENSION
2 DIMENSION
\margindata [.\ddots] [\dots,..\dots\delta] [\dots,..\dots\delta] [\dots,...] [\dots,..\delta] \delta \dots \dots \delta \dots \dots
1 NAME
2 referenz = REFERENCE
       inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
\MARGINDATA [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{2}{3}..\] \{.\ddots\}
1 referenz = REFERENCE
      inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
inother margintext
inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
\atrightmargin [.., .. \stackrel{1}{=} .., ..] [.., .. \stackrel{2}{=} .., ..] {.3.}
1 referenz = REFERENCE OPT
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dots\delta}.
1 referenz = REFERENCE
      inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referenz = REFERENCET
       inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..., \frac{1}{2}..., ..] [..., \frac{2}{2}..., ..] {.3.}
1 referenz = REFERENCE OPT
       inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
      inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE
       inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftmargin [..,..\stackrel{1}{=}..,..] [..,..\stackrel{2}{=}..,..] {.\stackrel{3}{.}.}
1 referenz = REFERENCE<sup>OPT</sup>
      inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERÊNCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,.\frac{1}{2}..,..] [..,\frac{2}{2}..,..] {\frac{3}{2}..}
1 referenz = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\binouteredge 1..} \frac{1}{2}...
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..\stackrel{1}{=}..,..] [..,..\stackrel{2}{=}..,..] {.\stackrel{3}{:}.} 1 referenz = REFERENCE OPT OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referenz = REFERENCET
inherits: \setupmarginfata
inherits: \setupmarginframed
CONTENT
\inrightmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\dots\} 1 referenz = REFERENCE OPT OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\delta^3.}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [.1] {...}

    zuruecksetzten affles NAME
    CONTENT

\markinjector [.*.]
* NAME
\markpage [...] [...]
1 NAME
2 [-+] NUMMER
```

```
\mat {.*.}
* CONTENT
\math [.1.] {.1.}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\MATHCOMMAND \{...\}
1 TEXT
2 TEXT
\mathdefault
\mathdouble [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\} \{.\frac{4}{1}\}
beide vfenced OPT
NUMMER
3 TEXT
4 TEXT
\MATHDOUBLEEXTENSIBLE \{...\}
1 TEXT
2 TEXT
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
{\tt overparentunderparent}\ {\tt overbracketunderbracket}
\doublebar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\doublebrace \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\doublebracket \{...^1\}
1 TEXT
2 TEXT
\doubleparent \{...^1\}
1 TEXT
2 TEXT
\overbarunderbar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
```

```
\overparentunderparent \{...^1.\}
1 TEXT
2 TEXT
\mathematik [...] {...}
1 NAME
2 CONTENT
\MATHEXTENSIBLE \{...\} \{...\}
1 TEXT
2 TEXT
                  OPT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleftarrow thookrightarrow tleftharpoondown tleftharpoonup trightharpoondown trightharpoonup
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
\cleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
              OPT
\crightarrow \{.1^1...\}
              OPT
1 TEXT
2 TEXT
\crightoverleftarrow {.1.} {.2.}
1 TEXT
2 TEXT
\eleftarrowfill \{...^1.\} \{...^2.\}
                  ПРТ
1 TEXT
2 TEXT
\eleftharpoondownfill \{...^1, \}
1 TEXT
2 TEXT
\verb|\eleftharpoonupfill {.}^{1}.} \ {\{.}^{2}..\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{...^1\}
1 TEXT
2 TEXT
\eoverbarfill \{...\} \{...\}
1 TEXT
2 TEXT
                OPT
\eoverbracefill \{...\} \{...\}
                  OPT
1 TEXT
```

2 TEXT

```
\eoverbracketfill \{...\}
1 TEXT
2 TEXT
 \eoverparentfill {...} {...}
 1 TEXT
2 TEXT
 \erightarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                                               OPT OPT
 \verb|\erighthar| poondownfill {...} {...} {...}
1 TEXT
2 TEXT
 \erightharpoonupfill \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
 \verb|\etwoheadrightarrowfill {.}^{.}_{.}.} \ {.}^{.}_{.}.}
1 TEXT
2 TEXT
 \eunderbarfill {.1.} {.2.}
1 TEXT
2 TEXT
 \eunderbracefill {.1.} {.2.}
 1 TEXT
2 TEXT
 \eunderbracketfill {...} {...}
 1 TEXT
2 TEXT
 \eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
                                               OPT OPT
\mequal { \docsymbol \cdot \cd
 \mhookleftarrow \{...\}
1 TEXT
2 TEXT
                                                                            OPT
 \mhookrightarrow {.<sup>1</sup>.} {.<sup>2</sup>.}
                                                                             OPT OPT
 1 TEXT
 2 TEXT
 \mLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
  \mLeftrightarrow \{...\}
 1 TEXT
2 TEXT
                                              OPT OPT
```

```
\mleftarrow \{.\ ^1...\}\ \{.\ ^2...\}
1 TEXT OPT OPT
1 TEXT
2 TEXT
   \mbox{\em Mleftharpoondown } \{ \hdots \hdots ^1 \hdots \
 1 TEXT
2 TEXT
   \label{eq:mleftharpoonup}  \begin{picture}(1,0) \put(0,0){\line(0,0){100}} \put(0,0){\line(0,0){10
1 TEXT
2 TEXT
     \mbox{\em Mleftrightarrow } \{ \hdots \hdot
1 TEXT
2 TEXT
                                                                                                                                                                                                  OPT OPT
   \mleftrightharpoons \{...\}
1 TEXT
2 TEXT
 \mmapsto \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
   1 TEXT OPT OPT 2 TEXT
     \mrel {...} {...}
 1 TEXT OPT OPT
2 TEXT
 \mrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} 1 TEXT OPT OPT
 1 TEXT
2 TEXT
   \mrightharpoondown \{...\} \{...\}
                                                                                                                                                      OPT OPT
1 TEXT
2 TEXT
   1 TEXT
2 TEXT
   \mrightleftharpoons \{.1, 2, ...\}
1 TEXT
2 TEXT
 \mrightoverleftarrow {.1.} {.2.}
                                                                                                                                                                                                                                                  OPT OPT
 1 TEXT
 2 TEXT
   \mtriplerel \{...\} \{...\}
                                                                                           OPT OPT
1 TEXT
2 TEXT
     \mtwoheadleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
1 TEXT
2 TEXT
\tequal {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
1 TEXT
2 TEXT
\thookrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
          OPT OPT
\tLeftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tLeftrightarrow \{.^1..\} \{.^2..\}
1 TEXT
2 TEXT
           OPT OPT
\tleftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\tleftharpoonup \{...^1.\} \{...^2.\}
          OPT OPT
1 TEXT
2 TEXT
\tleftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
           OPT OPT
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tmapsto {.1.} {.2.}
1 TEXT
2 TEXT
         OPT OPT
\tRightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
         OPT OPT
\trel {.1.} {.2.}
1 TEXT OPT OPT 2 TEXT
\trightarrow { . . . } { . . . }
1 TEXT OPT OPT 2 TEXT
```

```
\trightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
  \trightharpoonup \{.1.\} \{.2.\}
 1 TEXT
2 TEXT
 \label{eq:trightleftharpoons} $\{ . \stackrel{1}{\ldots} \} $\{ . \stackrel{2}{\ldots} \}$$ 1 TEXT $0PT $0PT$
1 TEXT
2 TEXT
  \trightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                                                                OPT OPT
 \ttriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                     OPT OPT
 \ttwoheadleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                                                        OPT OPT
  \ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
  \xequal \{...\}
 1 TEXT
2 TEXT
                                     OPT OPT
  \xhookleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
  OPT OPT
1 TEXT
2 TEXT
\xspace \xsp
1 TEXT
2 TEXT
 \xleftarrow \{...^1\}
                                     OPT OPT
  1 TEXT
 2 TEXT
 \xleft that poon down \{ ... \} \{ ... \}
1 TEXT
2 TEXT
  \xleftharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                                                         OPT OPT
```

```
\xleftrightarrow { .1 . } { .2 . }
1 TEXT OPT OPT
1 TEXT
2 TEXT
\xmapsto {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\verb|\xRightarrow| {...} | {...} | {...}
1 TEXT OPT OPT 2 TEXT
\xrel {...} {...}
1 TEXT OPT OPT
2 TEXT
\xrightarrow \{...^1\} \{...^2\}
1 TEXT
2 TEXT
          OPT OPT
\xrightharpoondown {...}^1 {...}
1 TEXT
2 TEXT
\xrightharpoonup {.1.} {.2.}
1 TEXT
2 TEXT
\xrightleftharpoons {...}^1 {...}
1 TEXT
2 TEXT
\xrightoverleftarrow\ {.}^{1}.\ {.}^{2}.\
                            OPT OPT
1 TEXT
2 TEXT
\xtriplerel {.\dots\} {.\dots\} {.\dots\} \tag{PT} OPT OPT OPT
\xtwoheadleftarrow \{...^1\}
1 TEXT
2 TEXT
\t xtwo head right arrow { . . . } { . . . }
                          OPT OPT
1 TEXT
2 TEXT
\mathfraktur
\MATHFRAMED [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.}
inherits: \setupmathframed
CONTENT
instances: mframed inmframed mcframed
```

```
\inmframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
inherits: \setupmathframed
CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setupmathframed
2 CONTENT
\mframed [..,..\frac{1}{2}...] {...}
1 inherits: \setupmathframed
2 CONTENT
\mathfunction {.*.}
* CONTENT
\mathit
\mathitalic
\mathop \{ ... ^* .. \}
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
oben vfenced<sup>PT</sup>NUMMERTEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...^1\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [.^1.] {.^2.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext ... { ... }
1 TEXT
2 TEXT
              OPT
\mathtextbf ... { ... }
1 TEXT
2 TEXT
```

```
\mathtextbi ... { ... }
1 TEXT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit ... { ... }
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT
2 TEXT
\mathtexttf ... {...}
1 TEXT
2 TEXT
               OPT
\mathtf
\mathtriplet [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\} \{.\frac{4}{2}.\}
            OPT OPT OPT OPT
1 NAME
2 TEXT3 TEXT4 TEXT
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mathunder [...] {...} {...}
1 unten vfenced PT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
\MATHUNDERTEXTEXTENSIBLE \{...\}
1 TEXT
2 TEXT
instances:
\MATHUNSTACKED
\mathupright
\mathword \dots {\dots 1
1 TEXT
2 TEXT
\mathwordbf .. \{..^{2}.\}
1 TEXT
2 TEXT
```

```
\mathwordbi ... { ... }
1 TEXT
2 TEXT
   \mathwordbs ... { ... }
1 TEXT
2 TEXT
 \mathwordit ... { ... }
1 TEXT
2 TEXT
   \mathwordsl ... { ... }
1 TEXT
2 TEXT
 \mathwordtf \dots {\dots {\dots }
1 TEXT
2 TEXT
                                                                                                                                                OPT
   \mbox{\mbox{\tt maxaligned}} \{ \dots^* \}
 * CONTENT
 \verb|\mbox {...}|
   * CONTENT
   \measure {.*.}
   * NAME
   \measured {.*.}
 * NAME
   \medskip
 \medspace
   \menueknopf [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
 \label{eq:menueknopf} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right]
 1 NAME
2 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
   \verb|\message {...}|
 * TEXT
   \metaTeX
   \mfence \{...^*\}
   * CHARACTER
   \mfunction \{.\overset{*}{\ldots}\}
   * CONTENT
```

```
\mfunctionlabeltext {.*.}
* NAME
\mhbox {.*.}
* CONTENT
\mbox{middlealigned } \{...^*\}
* CONTENT
\mbox{middlebox {...}}
* CONTENT
\verb|\midhbox {...}|
* CONTENT
\midsubsentence
\minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mittig ....
* CHARACTER
\mbox{mixedcaps } \{\dots^*\}
* TEXT
\verb|\mbox| mkvibuffer [...]|
* BUFFER
\moduleparameter \{...^1.\} \{...^2\}
1 FILE
2 KEY
\molecule \{ . \overset{*}{.} . \}
* CONTENT
\verb|\monat| \{ . \overset{*}{\ldots} \}
* NUMMER
\mono
\monofett
\mononormal
\monthlong \{...^*\}
* NUMMER
\monthshort \{ ...^* . \}
* NUMMER
\mprandomnumber
\verb|\mtext {...}|
* CONTENT
```

```
\NormalizeFontHeight \.\dots\. \\ \{\dots\.\dots\} \\ \\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\d
 1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \NormalizeTextHeight \{...\} \{...\}
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...}| {...}|
2 DIMENSION
3 TEXT
 \nachunten [.*.]
* DIMENSION
\verb|\namedhead number {...}^*.}
 * ABSCHNITT
 \n \namedstructureheadlocation \{...^*\}
* ABSCHNITT
\namedstructureuservariable \{...^1.\}
1 ABSCHNITT
2 KEY
 \namedstructurevariable \{...^1\} \{...^2\}
1 ABSCHNITT
2 KEY
 \label{lem:lemma:state} $$ \operatorname{local} \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} \ \{ \ldots^4 \} \ \{ \ldots^5 \} $$
 1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... { ... }
1 TEXT
2 CONTENT
 \naturalhpack ... { ... }
1 TEXT
2 CONTENT
 \naturalvbox ... { ... }
1 TEXT
2 CONTENT
 \naturalvcenter ... { ... }
                                                                      OPT
 1 TEXT
2 CONTENT
```

```
\naturalvpack ... { ... }

1 TEXT OPT
1 TEXT
2 CONTENT
\naturalvtop ... { ... }
1 TEXT
2 CONTENT
\naturalwd ....
* CSNAME NUMMER
\negatecolorbox ....
* CSNAME NUMMER
\negated \{...^*\}
* TEXT
\negthinspace
\newattribute \.*..
* CSNAME
\newcatcodetable \setminus.*..
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \... \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\.^*..
* CSNAME
\newsystemmode \{...^*.\}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
```

```
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
\folgendePARAGRAPHS
\nextrealpage
\nextrealpagenumber
\verb|\nextsubcountervalue [...^1.] [...^2]|
1 NAME
2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocitation [...]
* REFERENCE
\nocitation \{...^*\}
* REFERENCE
\nocite [.*.]
* REFERENCE
\nocite \{.\overset{*}{\ldots}\}
* REFERENCE
\nodetostring \setminus 1^{1} ... \{1.1^{2} ...\}
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
\noindentation
\noitem
\verb|\nokap {...}|
* TEXT
\nonfrenchspacing
```

```
\nonmathematics {.*.}
  CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\normalitalicface
\normalizebodyfontsize \setminus ... \{...\}
1 CSNAME
2 DIMENSION
\normalizedfontsize
\normalizefontdepth \.\^1... \{.\^2.\} \{.\^3.\} \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \\\^1...\ \{\cdots^2.\}\ \{\cdots^3.\}\ \{\cdots^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
2 DIMENSION
3 TEXT
\normalizetextline \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{...\} \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
```

```
\normalslantedface
\normaltypeface
\notesymbol [.\frac{1}{2}.]
1 NAME
2 REFERENCE
\notiz [.1.] [.2.]
1 NAME OPT
2 REFERENCE
\NOTE [..., 1 {...}
1 REFERENCE TEXT
instances: footnote endnote
\NOTE [..,..<sup>*</sup>..,..]
* titel = TEXT
  bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
instances: footnote endnote
\endnote [..,..*...]
* titel = TEXT
  bookmark = TEXT
   liste = TEXT
  referenz = REFERENCE
\footnote [..,..^*=..,..]
* titel = TEXT
   bookmark = TEXT
  liste = TEXT
referenz = REFERENCE
\endnote [..., ...] {...}
1 REFERENCE OPT
2 TEXT
\footnote [..., ...] {...}

1 REFERENCE OPT
2 TEXT
\notragged
\ntimes \{ ... \}
1 TEXT
2 NUMMER
\numberofpoints \{...^*.\}
* DIMENSION
\NUMMERIERUNG [..., 1 \\par
1 REFERENCE OPT OPT 2 TEXT
3 CONTENT
\obeydepth
\objectdepth
```

```
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \set@poffset
2 CONTENT
\offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.. \{.\.^3.\}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{...^*.\}
* NUMMER
\ordinaldaynumber {.*.}
* NUMMER
\ordinalstr {.*.}
* TEXT
\label{eq:constraint} $$\operatorname{\operatorname{Connamenttext}} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\} 
1 alternative = a b
inherits: \setupcollector
2 stil = STYLE BEFEHL
    farbe = COLOR
    inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
\ornamenttext [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...} {...}
1 alternative = a b
    inherits: \setuplayer
innerits: \setuplayer
inherits: \setuplayeredtext
TEXT
CONTENT
\ORNAMENT \{ ... \} \{ ... \}
1 TEXT
2 CONTENT
\outputfilename
\outputstreambox [.*.]
* NAME
\outputstreamcopy [.*.]
* NAME
```

```
\outputstreamunvbox [.*.]
* NAME
\outputstreamunvcopy [.*.]
* NAME
\over [.*.]
* REFERENCE
\overlaybutton [.*.]
* REFERENCE
\overlaybutton \{.\overset{*}{\ldots}\}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure \{...^*\}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [...^1] [...^2]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overloaderror
\overset \{ ... \}
1 TEXT
2 TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
```

```
\PointsToReal \{...\} \.2...
1 DIMENSION
2 CSNAME
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . * . }
* DIMENSION
\pagearea [.1.] [.2.] [.3.]
oben kopfzeile text<sup>OP</sup>fusszeffe unten
text marginalie kante
3 links rechts lefttext middletext righttext
\pagebreak [...*,...]
* leer kopfzeile Musszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko
    einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop NAME
\pagefigure [.1.] [..,.2...]
1 FILE OPT
2 offset = default overlay kein DIMENSION
\pagegridspanwidth {.*.}
* NUMMER
\pageinjection [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME OPT
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinj@ction
2 KEY = VALUE
\pagestaterealpage \{...\}
1 NAME
2 NAME NUMMER
\paletsize
\PARAGRAPHS
\passelayoutan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER OPT
2 hoehe = max DIMENSION zeilen = NUMMER
\passendfeld [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 inherits: \setupfieldbody
```

```
\pdfactualtext {.1.} {.2.}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog {.1.} {.2.}
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetname { . . . } { . . . } { . . . }
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . } ^1. } \ { . } ^2. \\
1 NAME
2 TEXT
\pdfbackendsetpageresource \{...\}
\verb|\pdf| backendsetpagesattribute { . }^1. } \ { . }^2. \\
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1.\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
```

```
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*.\}
* NUMMER
\persiannumerals \{...^*\}
* NUMMER
\phantom \{...^*.\}
* CONTENT
\phantombox [..,..*...]
* breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...] [...,..=2...]
NAME OPT
inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox {...}
* CONTENT
2 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
   [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
  REFERENCE
  TEXT
```

CONTENT

5

\placefloatwithsetups $[.\overset{1}{.}.]$ $[...,\overset{2}{.}..]$ $[...,\overset{3}{.}..]$ $\{.\overset{4}{.}.\}$ $\{.\overset{5}{.}.\}$

- 1 NAME
- 2 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- TEXT
- 5 CONTENT

\platziereFLOAT [..., ...] [..., ...] $\{..., ...\}$

- 1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

instances: chemical figure table intermezzo graphic

\platzierechemical [..., ...] [..., ...] $\{..., ...]$

- 1 split immer links rechts frimen aussen frimpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- 3 TEXT
- 4 CONTENT

\platzierefigure [..., ...] [..., ...] {...} {...}

- 1 split immer links rechtsTinnen ausschTrumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- TEXT
- CONTENT

\platzieregraphic [..., ...] [..., ...] $\{.3.\}$ $\{.4.\}$

- 1 split immer links rechts^{OPT}nnen aussen^{OPT}numpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- 3 TEXT 4 CONTE CONTENT

\platziereintermezzo $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ $\{\ldots, 3, \ldots\}$

- 1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- REFERENCE
- 3 TEXT
- CONTENT

\platzieretable [... 1 ,...] [... 2 ,...] {. 3 .} {. 4 .}

- 1 split immer links rechtt innen aus ben rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
- 2 REFERENCE
- TEXT
- CONTENT

```
\placeframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}] \{\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarrow\ldots\rightarr
1 NAME
2 inherits: \stelleumrahmtein
3 CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\placeinitial [.*.]
* NAME
\placelayer [.*.]
* NAME
\placelayeredtext [.\(\dot{1}\)] [\(\dot{1}\), \(\delta^2_{-1}\), \(\dot{1}\)] [\(\dot{1}\), \(\delta^3_{-1}\), \(\dot{1}\)] \(\delta^4\), \(\delta^5\).
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext 4 TEXT
5 CONTENT
 \verb|\placelistofFLOATS|[..,..^*=..,..]|
* inherits: \stellelisteein ^{\mathrm{OPT}}
instances: chemicals figures tables intermezzi graphics
 \placelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
 \placelistoffigures [..,..^*=..,..]
* inherits: \stellelisteein
 \placelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
 \placelistofintermezzi [..,.. *=..,..]
* inherits: \stellelisteein
 \placelistoftables [..,..*=..,..]
* inherits: \stellelisteein OPT
\placelistofpublications [...] [..,..=2..,..]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \stellesortierenein
\placelistofSORTS [..,..*=..,..]
* inherits: \stellesortierenein
instances: logos
\placelistoflogos [..,..*=..,..]
* inherits: \stellesortierenein
```

```
\placelistofsynonyms [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \stellesynonymein
\placelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesynonymein OPT
instances: abbreviations
 \placelistofabbreviations [..,..^*=..,..]
* inherits: \stellesynonymein
\placelocalnotes [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
NAME
inherits: \setupnote
\placement [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\cdots}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..\frac{1}{2}...] {.\frac{2}{1}...}
inherits: \setupplacement CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\placenotes [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 inherits: \setupnote
\placepagenumber
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\label{eq:platzierePAIREDBOX} $[\dots,\dots^{\frac{1}{2}},\dots]$ $\{\dots^2,\dots^2\}$ $\{\dots^3,\dots^2\}$
1 inherits: \setuppairedbox OPT
2 CONTENT
3 TEXT
instances: legend
\platzierelegend [..,..\frac{1}{2}...] {.\frac{1}{2}.} {.\frac{3}{2}.}
inherits: \setuppairedbox OPT
CONTENT
TEXT
\placeparallel [.\ddots] [...,\dots\delta^2...]
1 NAME
2 NAME
3 inherits: \setupparallel
```

```
\placerawlist [...] [...,..=2...]
1 LISTE
2 inherits: \stellelisteein
\placerenderingwindow [.1.] [.2.]
1 NAME
2 NAME
\platzierebookmarks [..., 1] [..., 2] [..., 3] [..., 3]
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\platziereformel [...,*...]
* + - REFERENCE
\platzierefussnoten [..,..*=..,..]
* inherits: \setupnote
\platziereliste [\dots, \dots] [\dots, \dots]
1 LISTE
2 inherits: \stellelisteein
\verb|\platzierelokalefussnoten|| [\ldots, \ldots^*_{-}\ldots, \ldots]|
* inherits: \setupnote
\platzierenebeneinander \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\platziereregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \stelleregisterein
\platziereREGISTER [..,..*=..,..]
* inherits: \stelleregisterein OPT
instances: index
\platziereindex [..,..*=..,..]
* inherits: \stelleregisterein
\verb|\platziereuntereinander {...}| {...}|
1 CONTENT
2 CONTENT
\platziereunterformel [...,*...]
* + - REFERENCE
\verb|\platzierezusammengestellteliste|[.^1.]|[...,..^{\frac{2}{2}}...,..]|
1 LISTE
2 inherits: \stellelisteein
\platziereCOMBINEDLIST [..,..*=..,..]
* inherits: \stellelisteein
instances: content
\platzierecontent [..,..*=..,..]
* inherits: \stellelisteein {}^{OPT}
```

```
\popattribute \.*..
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [...]
* NAME
\popsystemmode \{...^*\}
* NAME
\pos [...*,...]
* REFERENCET
\position [\ldots, \frac{1}{2}, \ldots] (\ldots, \frac{2}{3}, \ldots) \{\ldots, \frac{3}{3}\}
inherits: \stellepositionierenein
POSITION
CONTENT
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{ ... \}
1 NAME
2 NAME
\posten [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \steffepostenein
2 TEXT
\postponenotes
\predefinedfont [.*.]
* FONT
\predefinefont [...] [...]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prependetoks . \to \.^2..
1 BEFEHL
2 CSNAME
\prependgvalue \{...\}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
```

```
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
 \prependtoksonce ... \to \.2..
1 BEFEHL
2 CSNAME
 \prependvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
 \presetdocument [..,..^*=..,..]
 * inherits: \setupdocument
 \presetfieldsymbols [...,*...]
 * NAME
 \presetLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
 2 KEY = VALUE
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \presetbtxlabeltext [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 SPRACHE
2 KEY = VALUE
 \presetheadtext [.\frac{1}{.}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetmathlabeltext [.\frac{1}{2}..] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
 \presetprefixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
 \presetsuffixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
1 SPRACHE
2 KEY = VALUE
 \presettaglabeltext [.\(\frac{1}{2}\). [\(\cdot\)] [\(\cdot\)]
1 SPRACHE
2 KEY = VALUE
 \presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
 2 KEY = VALUE
```

```
\pretocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\prettyprintbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BUFFER
2\, \, mp lua xml parsed-xml nested tex context kein NAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [...^1] [...,..=^2....]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \ ^2...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}.,..] \\.^2..
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{ ... \} \ \ ...
1 NAME
2 CSNAME
```

```
\verb|\processbodyfontenvironmentlist| \verb|\| \verb|\|^*. .
* CSNAME
\processcolorcomponents {.*.}
* COLOR
\processcommacommand [\ldots, 1, \ldots] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [\ldots, 1] \setminus ...
1 BEFEHL
2 CSNAME
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \.\.\.
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone \{.\overset{*}{.}.\}
* FILE
\processfileonce \{.\overset{*}{.}.\}
* FILE
\processfirstactioninset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processisolatedchars \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\processisolatedwords \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\processlinetablebuffer [...]
\processlinetablefile {.*.}
* FILE
\processlist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \setminus \overset{4}{\ldots}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
```

```
\processMPfigurefile {.*.}
* FILE
\processmonth \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [.1] [.2] [.3]
2 TEXT
3 CSNAME BEFEHL
\verb|\processTEXbuffer|| [.\t^*..]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\verb|\processuntil| \verb|\|...|^*...
* CSNAME
\verb|\processxtablebuffer|| [..^*]
\processyear \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \}\}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produkt [.*.]
* FILE
\produkt ....
* FILE
\profiledbox [...] [...,... \stackrel{2}{=}...,..] {...}
kein fest streng<sup>PT</sup>halffixed qMarterfixed eightsfixed NAME inherits: \setupprofile

CONTENT
\profilegivenbox \{...\} .2.
1 kein fest streng halfFixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
\programm [.*.]
* NAME
\projekt [...]
* FILE
```

```
\projekt ....
* FILE
\pseudoMixedCapped {.*.}
\pseudoSmallCapped {.*.}
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\pseudosmallcapped \{...^*.\}
* TEXT
\punkt {.*.}
* CHARACTER
\punkt [..,..*=..,..]
* inherits: \setupperiods
\purenumber {.*.}
* NUMMER
\pusharrangedpages ... \poparrangedpages
* CSNAME
\pushbar [.*.] ... \popbar
\pushbutton [...^1] [...^2]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\poline{ \parbox{0.5cm} \popendofline } \poline{ \poline \poline } \poline \poline } \poline{ \poline \poline \poline } \poline \poline } \poline{ \poline \poline \poline } \poline \poline } \poline \poline \poline \poline \poline } \poline \poline \poline \poline \poline \poline } \poline \
\pushfarbe [.*.] ... \popfarbe
* COLOR
\pushhintergrund [...^*] ... \pophintergrund
* NAME
\verb|\pushindentation| \dots \verb|\popindentation|
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
```

```
\pushmode [.*.]
* NAME
\pushoutputstream [.^*.]
* NAME
\verb|\pushpath| [...^*] ... \verb|\poppath|
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
\pushsystemmode \{...^*.\}
* NAME
\putboxincache \{.1.\} \{.2.\} .3.
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
\qquad
\quad
\quads [.*.]
* NUMMER OPT
\quarterstrut
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile \{ . \overset{*}{.} . \}
* FILE
\verb|\Roemischezahlen {..}^*.}|
* NUMMER
\raggedbottom
\raggedcenter
\raggedleft
```

```
\raggedright
   \raggedwidecenter
 \verb|\raisebox| {...}^1.} \ | ... \ {...}^2... \ {...}
 1 DIMENSION
2 CSNAME
3 CONTENT
 \verb|\randomizetext| \{ . \overset{*}{\ldots} \}
   * TEXT
   \randomnumber \{...^1\} \{...^2\}

    NUMMER
    NUMMER

   \rawcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
   \rawcountervalue [.*.]
   * NAME
   \rawdate [...,*...]
 * inherits: \heutigesdatum
 \label{eq:continuous_continuous_continuous} $$\operatorname{continuous_{1}}_{1} \left\{ \dots \right\} 
1 TEXT
2 TEXT
3 TRUE
4 FALSE
   \rawdoifinset \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \}
   1 TEXT
2 TEXT
3 TRUE
   \rawdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
   \rawgetparameters [...] [...,...^{\frac{2}{2}}...,..]
1 TEXT
2 KEY = VALUE
 \rawprocessaction [...] [..,..=^2>..,..]
 1 BEFEHL
2 APPLY
 \rawprocesscommacommand [..., ...] \.\.^2...
1 BEFEHL
2 CSNAME
 \verb|\armonimes [..., ...] | \end{tabular}
1 BEFEHL
2 CSNAME
 \verb|\rawstructurelistuservariable {...}|
 * KEY
```

```
\rawsubcountervalue [...^1]
1 NAME
2 NUMMER
\rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readfixfile {.1.} {.2.} {.3.} {.4.}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\readtexfile {.1.} {.2.} {.3.}
1 FILE
2 TRUE
3 FALSE
\readxmlfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
   TRUE
\realpagenumber
* TEXT
\verb|\realSmallcapped {...}^*.}
* TEXT
\rechteck [..,..*=..,..]
* inherits: \stellerechteckein
```

```
\rechtecke [..,..*=..,..]
* inherits: \steller@chteckein
\rechts ...
* CHARACTER
\rechtsbuendig {.*.}
* CONTENT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
1 default text titel nummer seite realpage 2 REFERENCE
\REFERENCEFORMAT \{.1, 1\} \{.2, 2\} [.3]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referenz [..., ...] {...}
1 REFERENCE
2 TEXT
\referieren (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\registerattachment [...] [...,..=2..,..]
1 NAME
2 inherits: \setupattachment
\verb|\registerctx| uafile { (.1.) } { (.2.) }
1 FILE
2 NUMMER
\registerexternalfigure [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\registerfontclass \{...^*.\}
* NAME
\registerhyphenationexception [.^1.] [.^2.]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [...] [...]
1 SPRACHE
2 TEXT
```

```
\registermenubuttons [.1.] [.2.]
1 NAME
2 TEXT
\registersort [.1.] [.2.]
1 SINGULAR
2 NAME
\registersynonym [.^1.] [.^2.]
1 SINGULAR
2 NAME
\registerunit [...] [..,... \frac{2}{2}..,..]
1 prefix einheit of Tator suffixe symbol packaged 2 KEY = VALUE
\REGISTER [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
instances: index
\index [...] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\REGISTER [.\frac{1}{2}.] \{ \cdot 2 \cdot \} [ \cdot 1 + \cdot 3 \cdot + \cdot 1 \cdot \]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
\index [.\frac{1}{.}] \{.\frac{2}{.}\} [..+.\frac{3}{.}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\verb|\relateparameterhandlers| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
    NAME
3 NAME
4 NAME
\relaxvalueifundefined \{...^*\}
* NAME
\remainingcharacters
\removebottomthings
\removedepth
\removefromcommalist \{ ...^1 ... \} \ ...^2 ...
1 TEXT
2 CSNAME
```

```
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring \dots \from \dots \to \.\...
2 TEXT
3 CSNAME
\removetoks ... \from \...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\verb|\replacefeature [...^*]|
* NAME
\replacefeature {.*.}
* NAME
1 CSNAME
2 NUMMER
\replaceword [.1.] [.2.] [.3.]
1 NAME
2 TEXT
3 TEXT
\texttt{\normalfont{"...}}
* CONTENT
\verb|\rescanwithsetup {...}| {...}|
1 NAME
2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]
* NAME
\verb|\resetandaddfeature {.*.}|
* NAME
\resetbar
\resetboxesincache \{...^*\}
* NAME
\resetbreakpoints
```

```
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\verb|\resetcharacterstripping|
\resetcollector [.*.]
\resetcounter [...^1] [...]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\texttt{\ \ }\texttt{(...)}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\verb|\reset hyphenation features| \\
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
```

```
\resetMPinstance [.*.]
* NAME
\resetmarker [.*.]
* NAME
\resetmode \{.\overset{*}{\ldots}\}
* NAME
\resetpagenumber
\resetparallel [.^1.] [...,^2...]
1 NAME
2 NAME alles
\resetpath
\resetpenalties \setminus ...
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [....]
* NAME
\resetreplacement
\resetscript
\verb|\resetsetups [...^*]|
* NAME
\verb|\resetshownsynonyms|[...^*]|
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| \{ . \overset{*}{\ldots} \}
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
```

```
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\reshapebox {...}
* BEFEHL
\resolvedglyphdirect \{...^1\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled \{...\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.1.] [.2.] [.3.]

1 NAME OPT

    NAME
    NUMMER
    NUMMER

\restorebox \{.1^1.\} \{.1^2.\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
\verb|\restoreglobalbodyfont|
\label{eq:local_problem} $$\operatorname{MPgraphic} \{...,.. = ...,...\}$
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,...
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence { . * . }
* CHARACTER
\rhbox {.*.}
* CONTENT
```

```
\rightbottombox {.*.}
* CONTENT
\verb|\rightbox {...}^*|
* CONTENT
\righthbox {...}
* CONTENT
\rightLABELtext {.*.}
* KEY
instances: head label mathlabel
* KEY
\rightlabeltext {.*.}
* KEY
\rightmathlabeltext {.*.}
* KEY
\rightline \{...^*\}
* CONTENT
\verb|\right orleft page action {...}| {...}|
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
1 TEXT
2 CONTENT
\righttoleftvbox .. \{..^{2}.}
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ...^1. \{...^2\}
1 TEXT
2 CONTENT
* CONTENT
\ring {.*.}
* CHARACTER
\ \ \ \ \ \{\,.\,\,^*.\,.\}
* CONTENT
```

```
\robustaddtocommalist \{...^1, ...^2, ...
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\} \{...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
\robustdoifinsetelse \{.1,...\} \{....,...\} \{.3,...\} \{.4,...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\robustpretocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\roemischezahlen {.*.}
* NUMMER
\rollbutton [\ldots, \ldots^{\frac{1}{2}}, \ldots] 2 [\ldots^{3}]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\rollbutton [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \displaystyle{3.5} \displaystyle{3.5}
1 NAME OPT
2 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
\rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ruecksetztenbeschriftung [.*.]
* BESCHRIFTUNG
\ruledhbox ... { ... }
1 TEXT
2 CONTENT
                OPT
\verb|\ruledhpack| ... {...}|
1 TEXT
2 CONTENT
\ruledmbox {...}
* CONTENT
\ruledtopv . 1. \{. 2. \}
1 TEXT
2 CONTENT
                OPT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
\ruledvbox ... {...}
1 TEXT
2 CONTENT
```

```
\ruledvpack ... { ... }
1 TEXT
2 CONTENT
\ruledvtop ... { ... }
1 TEXT
2 CONTENT
               OPT
\runMPbuffer [...,*...]
* NAME
\verb|\runninghbox {...}^*|
* CONTENT
\verb|\ScaledPointsToBigPoints {...}| \ \verb|\|^2...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...^1.\} \...^2.
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
* TEXT
\safechar {.*.}
* NUMMER
\samplefile \{...^*\}
* FILE
\sans
\sansfett
\sansnormal
\savebox \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 FILE
                       OPT
3 dataset = NAME
              = bib lua xml
   typ
            = 515
= FILE
   datei
   kriterium = alles text intro referenz aktuell hier vorig lokal komponente SECTIONBLOCK:alles SECTIONBLOCK:referenz
                  SECTIONBLOCK:aktuell SECTIONBLOCK:vorig
\savebuffer [..,..=^*..,..]
* liste = NAME
datei = FILE
   prefix = ja nein
\savebuffer [\ldots, 1, \ldots] [\ldots]
1 BUFFER
2 FILE
```

```
\savecounter [.*.]
  * NAME
  \savecurrentattributes \{...\}
  * NAME
  \savefarbe ... \restorefarbe
  \savenormalmeaning \setminus.*..
  * CSNAME
  \savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 NAME
4 CONTENT
  \savetwopassdata \{ ... \} \{ ... \} \{ ... \}
 1 NAME
2 NUMMER
3 CONTENT
  \sbox {.*.}
  * CONTENT
 \schreibezurliste [.\ddots] [\ldots,\ldots\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delt
 1 LISTE
2 inherits: \stellelisteein
3 NUMMER
4 TEXT
 \schreibezwischenliste [.\ddots] [..,.\delta=.,..] {\dots\delta}.
2 inherits: \stellelisteein
3 BEFEHL
  \SCRIPT
  instances: hangul hanzi nihongo ethiopic thai latin test
  \ethiopic
  \hangul
  \hanzi
  \latin
  \nime{nihongo}
  \text{\test}
  \thai
  \secondoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
             TEXT
 3 TEXT
             TEXT
```

```
\secondoffourarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\secondofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
2 TEXT
    TEXT
4 TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TEXT
3 TEXT
\secondofthreeunexpanded \{...^1\} \{...^2\}
2 TEXT
3 TEXT
\secondoftwoarguments \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\secondoftwounexpanded \{...\}
1 TEXT
2 TEXT
\label{eq:siehregister} $$ \siehresizer [...] [...+...] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\siehindex [.\frac{1}{2}...] [..+\frac{2}{2}.+\frac{3}{2}.]
1 TEXT PROCESSOR -
2 INDEX
3 TEXT PROCESSOR->TEXT
\seite [...*,...]
* inherits: Pagebreak
\seitenreferenz [...,*...]
* REFERENCE
\seitenummer
\select \{...\} \{...\} \{...\} \{...\} \{...\}
                     OPT OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\serializecommalist [\dots, \dots]
* BEFEHL
\serializedcommalist
```

```
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly ...^1 ...
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* zuruecksetzten NAME
\setcapstrut
\setcatcodetable \setminus \overset{*}{\dots}
* CSNAME
\setcharacteralign \{...^1\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* zuruecksetzten WORT wort Wort Woerter versalien Versalien kein zufaellig mixed camel kap Kap
\setcharactercleaning [...^*]
* zuruecksetzten 1
\setcharacterkerning [.*.]
* zuruecksetzten NAME
\setcharacterspacing [...^*]
* zuruecksetzten NAME
\setcharacterstripping [.*.]
* zuruecksetzten 1
\setcharstrut {.*.}
\setcollector [.\frac{1}{2}..] [...,..\frac{2}{2}...,..] {\frac{3}{2}..}
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw grau rgb cmyk alles kein
```

```
\setcounter [.1.] [.2.] [.3.]
1 NAME
2 NUMMER
3 NUMMER
\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...\}
* NAME
\setdataset [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*] |
* zuruecksetzten NUMMER
\setdirection [...]
* NUMMER
\setdocumentargument \{...^1\}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1\}
1 KEY
2 BEFEHL
\setelementexporttag [.^{1}.] [.^{2}.] [.^{3}.]
2 export nature pdf
3 inline bildschirm mixed
\setemeasure \{...\}
1 NAME
2 DIMENSION
\setevalue \{ ...^1 . \}
1 NAME
2 CONTENT
\setevariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
```

```
\setevariables [..] [..,.. \stackrel{2}{=}..,..]
1 NAME
2 set
          = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setfirstline [...]
* NAME
\setflag \{ . \overset{*}{.} . \}
* NAME
\setfont .*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature {.*.}
* NAME
\setfontsolution [.*.]
* NAME
\setfontstrut
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{ ... \}
1 NAME
2 CONTENT
\setgvariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...] [...,...
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\sethboxregister \dots^1 {\dots^2}
1 CSNAME NUMMER
2 CONTENT
\sethyphenatedurlafter \{...^*\}
\verb|\sethyphenatedurlbefore {...}|
* TEXT
\verb|\sethyphenatedurlnormal| {...^*}|
* TEXT
\sethyphenationfeatures [...,*...]
* NAME zuruecksetzten
```

```
\setinitial \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ 2 & . & . \end{bmatrix} NAME OPT OPT
1 NAME
2 inherits: \setupinitial
\setinjector [.1] [...,2] [.3]
1 NAME
2 NUMMER
3 BEFEHL
\setinteraction [.*.]
* versteckt NAME
\setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceconstant \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceelement \{...\}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\}
1 NAME
2 titel NAME NUMMER
3 TEXT
\setinterfacevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 NAME
2 auto embed
3 CONTENT
\verb|\setitaliccorrection [...^*]|
* zuruecksetzten 1 2
\setJSpreamble \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setlayer [.\(^1\).] [.\(^2\).] [...,.\(^3\)...] \{.\(^4\).}
1 NAME
2 links rechts gerade ungerade
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,.\dots\delta^2..,..] [..,.\delta^3..,..] {\dots\delta^4.}
1 NAME
2 inherits: \setuplayer
3 inherits: \stelleumrahmtein
4 CONTENT
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \stelleumrahmtein
3 CONTENT
```

```
\setlayertext [.\frac{1}{2}] [..., ..\frac{2}{2}..., ..] [..., ..\frac{3}{2}..., ..] {\frac{4}{4}.}
   1 NAME
inherits: \setuplayer
inherits: \setuplayer
ausrichtung = inherits: \stelleausrichtungein
breite = DIMENSION
stil = STYLE BEFEHL
                                                                                                  = STYLE BEFEHL
                        stil
                        farbe
                                                                                                    = COLOR
  4 TEXT
   \setlinefiller [.*.]
   * filler NAME
   \setlocalhsize [.*.]
  * [-+]DIMENSION
  \label{eq:layer_layer} $$\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] 
 2 NAME
3 inherits: \setuplayer
4 CONTENT
  \setMPpositiongraphic \{...\} \{...\} \{...,..\stackrel{3}{=}..,..\}
 1 NAME
2 NAME
3 KEY = VALUE
  \setMPpositiongraphicrange \{.1.\} \{.2.\} \{.3.\} \{..,.4=..,.\}
 2 NAME
3 NAME
  4 KEY = VALUE
  \setMPtext \{...\}
  1 NAME
2 TEXT
   \setMPvariable [...^1] [...^2]
  1 NAME
   2 KEY = VALUE
   \setMPvariables [...] [...,..=2..,..]
  1 NAME
2 KEY = VALUE
   \setmainbodyfont
   \setmainparbuilder [.*.]
   * default oneline basic NAME
   \setmarker [...] [...]
  1 NAME
2 NUMMER
   \setmarking [...^1] {...}
  1 BESCHRIFTUNG
2 TEXT
   \setmathstyle \{\dots, *, \dots\}
   * bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
   \setmeasure \{...^1.\} \{...^2.\}
  1 NAME
2 DIMENSION
```

```
\setmessagetext \{...\}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.1] [..., ...] {...}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.^1.] [...^2,...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 titel
            = TEXT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\setnote [...^1] [...,..^2]

    NAME
    titel

            = TEXT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\setobject \{ ... \} \{ ... \} \... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
option = kein
2 CONTENT
\setpagereference \{...^1.\} \{..., ...\}
1 NAME
2 REFERENCE
\setpagestate [...] [...]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...\} \{...\}
1 NAME
2 NAME NUMMER
\setpenalties \setminus .1... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
```

```
\setpercentdimen \{ \dots^1 \} \{ \dots^2 \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ \dots \} \setminus \dots \{ \dots \}
1 NAME
    CSNAME
3 CONTENT
\setpositiondata \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
    DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
    DIMENSION
    DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly {.*.}
* NAME
\setpositionplus \{\ldots^1,\ldots^2,\ldots^3,\ldots^3,\ldots^4,\ldots^4\}
1 NAME
2 TEXT
    CSNAME
4 CONTENT
\setpositionstrut \{...^*\}
* NAME
\setprofile [...]
* kein fest streng halffixed quarterfixed eightsfixed NAME
\setpuffer [...^*] ... \endpuffer
* NAME
\verb|\setrandomseed {...}^*|
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \setminus \stackrel{3}{\ldots} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
   NAME
    CSNAME
3
    CONTENT
```

```
\setregisterentry [.\frac{1}{.}.] [\ldots,\ldots\frac{2}{=}\ldots,\ldots\] [\ldots,\ldots\frac{2}{=}\ldots,\ldots\]
 1 NAME
2 label
                                             = NAME
                                            = TEXT PROCESSOR->TEXT
         kevs
                                          = TEXT PROCESSOR->TEXT
          entries
                                          = TEXT
          keys:1
          keys:2
                                          = TEXT
                                           = TEXT
          keys:3
          entries:1
                                          = TEXT
                                         = TEXT
          entries:2
          entries:3 = TEXT
          alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
 * zuruecksetzten NAME
\ setrigid column balance ...
 * CSNAME NUMMER
 \setrigidcolumnhsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
 \setscript [.*.]
 * hangul hanzi nihongo ethiopic thai test NAME
 \setsectionblock [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\r
 1 NAME
2 bookmark = TEXT
 \verb|\setsimplecolumnhsize [..,..^*=..,..]|
* n = NUMMER
breite = DIMENSION
          abstand = DIMENSION
          zeilen = NUMMER
 \setsmallbodyfont
 \setsmallcaps
 \setstackbox \{...\} \{...\}
 1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.\(\ddots\)] [\(\dots\),\(\delta^2_{-}\),\(\dots\)] [\(\dots\),\(\delta^2_{-}\),\(\dots\)]
1 NAME
2 label
                                             = NAME
                                           = TEXT PROCESSOR->TEXT
         keys
                                           = TEXT PROCESSOR->TEXT
          entries
                                          = TEXT
          keys:1
                                          = TEXT
          keys:2
          keys:3
                                           = TEXT
          entries:1 = TEXT
         entries:2 = TEXT
entries:3 = TEXT
          alternative = TEXT
3 KEY = VALUE
 \setstrut
 \setsuperiors
```

```
\setsystemmode { . * . }
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settext [.1.] [.2.] [.3.] [.4.] [.5.]
1 oben kopfzeile text fusszeile unten
2 text marginalie kante
3 links mittig rechts
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\settightobject \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setunreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
   CSNAME
4 CONTENT
\setupalternativestyles [..,.. \stackrel{*}{=}..,..]
```

* methode = normal auto

```
\setupattachment [\ldots, 1] [\ldots, 2]
1 NAME
2 titel
   untertitel = TEXT
           = TEXT
   autor
             = FILE
   datei
             = NAME
   name
             = BUFFER
   buffer
             = start stop
   status
   methode
             = normal versteckt
             = Graph Paperclip Pushpin Default
   symbol
   breite
             = passend DIMENSION
             = passend DIMENSION
   hoehe
   tiefe
             = passend DIMENSION
   farbe
             = COLOR
   textlayer = NAME
              = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
   platz
              = DIMENSION
   abstand
\setupattachments [..., 1] [..., ... = ...]
1 NAME.
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
* export
             = ja FILE
               = FILE
   xhtml
   datei
   intent
               = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006_Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
                  ISOnewspaper26v4 ISOnewspaper26v4_gr ISO Uncoated ISO Uncoated Yellowish ISO Web Coated Japan
                  Color 2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SWOP2006_Coated3v2.icc
                  SW0P2006_Coated5v2.icc Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004)
                  PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
   spatium
               = ja nein
               = FILE
   xmpfile
   formatieren = version default PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
                  PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
   niveau
               = NUMMER
               = immer nie
   option
   profile
               = FILE
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
2 farbe
                = COLOR
                  = ja nein alles
= ja nein
   fortsetzen
   leer
                  = ex em pt in cm mm sp bp pc dd cc nc
   einheit
                  = vordergrund hintergrund
   order
   liniendicke
                  = DIMENSION
   methode
                  = NUMMER
                  = NUMMER
   offset
   dy
                  NUMMER.
   max
                  NUMMER.
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
   mp
                  = NAME
                  = TEXT
   links
   rechts
                   = TEXT
\setupbars [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 inherits: \setupbar
\setupbleeding [..,..^*=..,..]
* breite = DIMENSION
            = DIMENSION
   hoehe
           = DIMENSION
   offset
   hoffset = DIMENSION
   voffset = DIMENSION
   platz = t b l r bl lb br rb tl lt tr rt
   strecken = ja nein
   seite
          = ja nein
```

```
\setupbookmark [..,..*...]
* zwinge
                         = ja nein
   nummer
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
                        = BEFEHL
   numberstopper
   numbersegments
                        = NUMMER NUMMER:NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
                          ABSCHNITT:alles
   sectionblock = ja nein
\setupbtx [.1.] [..,..2..,..]
1 NAME OPT
2 specification
                      = default apa aps NAME
   dataset = default NAME
befehl = \...##1
links = BEFEHL
rechts = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort kurz
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = letzte
   abschnitttrenner = initials
   interaktion = start stop nummer text seite alles
alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears
   authornum authoryear
sorttype = normal reverse
compress = ja nein
default = default NAME
                     = STYLE BEFEHL
   stil
                     = COLOR
   farbe
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 language = SPRACHE
\setupbtxlist [...^1] [...,..^2]
1 NAME
2 inherits: \stellelisteein
\setupbtxregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                = start stop
   dataset
                = NAME
               = keyword range seitennummer autor
   field
   register = NAME
methode = once
   alternative = normalshort invertedshort
   stil
                = STYLE BEFEHL
   farbe
                = COLOR
\setupbtxrendering [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
2 textstatus
                  = start stop
                  = start stop
   pagestate
   pagestate = start s
seperator = BEFEHL
   kriterium = vorig cite hier alles kein
filter = TEXT
    specification = NAME
   titel = TEXT
                  = BEFEHL
   vor
                  = BEFEHL
   nach
   dataset
                  = NAME
              = NAME
= dataset zwinge lokal global kein
= kurz dataset liste referenz verwende default cite index
   methode
   sorttype
   wiederholen = ja nein
                  = NAME
    group
   nummerierung = ja nein num index tag kurz seite
\setupbtx [...]
* NAME
```

```
\setupbutton [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                  = start stop
   selbeseite = ja nein leer kein normal default
stil = STYLE BEFEHL
farbe = COLOR
    kontrastfarbe = COLOR
    alternative = versteckt
    inherits: \stelleumrahmtein
\setupcharacterkerning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 faktor
              = max NUMMER
   breite
             = DIMENSION
   features = NAME
    stil
             = STYLE BEFEHL
              = COLOR
   farbe
\setupcharacterspacing [.1] [.2] [..,.3]
1 NAME
2 NUMMER
3 links
                 = NUMMER
   rechts
                 = NUMMER
   alternative = 0 1
\setupchemical [...,.] [..,..^{\frac{2}{2}}..,..]
1 NAME
                   = ja nein auto kap passend zeile default CHARACTER
2 strut
                  breite
                   = passend kein NUMMER
   hoehe
   links
                   = passend kein NUMMER
                   = passend kein NUMMER
   rechts
                   = passend kein NUMMER
    oben
    unten
                   = passend kein NUMMER
                  = klein mittel gross normal NUMMER
= NUMMER
   format
   rotation
    symausrichtung = auto
   symausrichtung = auto
achsen = an aus
rahmenfarbe = COLOR
liniendicke = DIMENSION
offset = DIMENSION
einheit = DIMENSION
faktor = NUMMER
rahmen = an aus
   linienfarbe = COLOR
   fliesstext = inherits: \stellefliesstextein
groesse = klein mittel gross
    stil
                  = STYLE BEFEHL
    farbe
                   = COLOR
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \stelleumrahmtein
\setupcollector [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
2 rotation = links rechts innen aussen NUMMER
    winkel = links mittig rechts oben unten
             = DIMENSION
              = DIMENSION
    У
   hoffset = DIMENSION
    voffset = DIMENSION
    platz
              = links mittig rechts oben unten zeile 1 c r m t b g
              = start stop
\setupcolumnspan [..,..*...]
* n = NUMMER
    inherits: \stelleumrahmtein
```

```
\setupcombination [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 nx
                         = NUMMER
                       = NUMMER
     nv
     hy horizen passend DIMENSION
hoehe passend DIMENSION
platz links mittig rechts oben unten
abstand DIMENSION
     alternative = label text
     ausrichtung = inherits: \stelleausrichtungein
     fortsetzen = ja nein
                       = BEFEHL
     vor
                       BEFEHL
     nach
     zwischen = BEFEHL
     stil
                       = STYLE BEFEHL
              = STYLE
= COLOR
     farbe
\setupcounter [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                                   = NUMMER
                                  = NAME
     counter
     methode
status
art
prefix
                                   = seite
                                   = start stop
                                   = byseite byblock bytext bykopf byABSCHNITT
    prefix = ja nein
prefixseparatorset = NAME
prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = NAME

prefixstarter = BEFEHL PROCESSOR->BEFEHL

prefixset = NAME

prefixset = NAME

prefixset = NAME

prefixset = NAME

numberorder = reverse
     {\tt numberseparatorset} \quad = \quad {\tt NAME}
     numberconversion
                                   = NAME
     numberconversionset = NAME
     numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
     numbersegments = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER:NUMMER:NUMMER:* NUMMER:alles
typ = erste vorig folgende letzte nummer
kriterium = streng positiv alles
prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupdataset [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 wartezeit = ja nein
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
                              BEFEHL
    nach = BEFEHL
language = lokal global SPRACHE
methode = font
wiederholen = ja nein
platz = text absatz marginalie
links = BEFEHL
     mittig
                             = BEFEHL
                              = BEFEHL
     nextleft
                              = BEFEHL
     nextleft = BEFEHL

nextright = BEFEHL

vorspatium = inherits: \blanko

nachspatium = inherits: \blanko

linkerrand = ja nein standard DIMENSION

rechterrand = ja nein standard DIMENSION

einziehen = inherits: \stelleeinziehenein
     ziehefolgendeein = ja nein auto
stil = STYLE BEFEHL
farbe = COLOR
symstil = STYLE BEFEHL
symfarbe = COLOR
```

```
\setupdescription [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 titel
                                = ja nein
                               = NUMMER
     niveau
                               = TEXT
     text
     headcommand = \...##1
vor = BEFEHL
                               = BEFEHL
     nach
     zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                                 kleinerabstand haengend oben befehl NAME
     kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
    ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \...##1
expansion = ja nein xml
referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
\setupdirections [..,..^*=..,..]
* bidi = an aus lokal global
     methode = eins zwei default
     fences = ja nein
                  = beide vor
     break
\setupdocument [..,..^*=..,..]
                 = BEFEHL
                                 = BEFEHL
     nach
     metadata:author = TEXT
                                 = TEXT
     metadata:title
     metadata:subject = TEXT
     metadata:keywords = TEXT
                                 = VALUE
     KEY
\setupeffect [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 methode
                       = kein befehl
     strecken = NUMMER
     liniendicke = NUMMER
```

alternative = normal innen aussen beide versteckt strecken

```
\setupenumeration [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 titel
                                           = ja nein
      nummer = ja nein
nummerbefehl = \lambda..##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
      titeliarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
symbol = BEFEHL
starter = BEFEHL
       abschnitttrenner = BEFEHL

        verknuepfung
        = NAME

        counter
        = NAME

        niveau
        = NUMMER

        text
        = TEXT

        headcommand
        = \...#1

        vor
        = BEFEHL

                                         = BEFEHL
       nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
kleinerabstand haengend oben befehl NAME
      kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
      ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \cdots..##1
expansion = ja nein xml
referenceprefix = + - TEYT
       referenceprefix = + - TEXT
      muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
       inherits: \setupcounter
\setupenv [..,..*=..,..]
* set = BEFEHL
       reset = BEFEHL
       KEY = VALUE
\setupexport [..,..*...]
* ausrichtung = flushleft mittig flushright normal fliesstext = DIMENSION
      breite = DIMENSION
       titel
                               = TEXT
       untertitel = TEXT
                               = TEXT
       autor
       alternative = html div
       properties = ja nein
hyphen = ja nein
                               = FILE
       cssfile
        ersteseite = FILE
       letzteseite = FILE
```

```
\setupexternalfigure [..., 1, ...] [.., ... \stackrel{?}{=} .., ..]
1 NAME
2 breite
                            = DIMENSION
                           = DIMENSION
    hoehe
                           = NAME
    label
                         = NUMMER
     seite
                          = ja nein
= TEXT
    objekt
    prefix
                           = pdf mps jpg png jp2 jbig svg eps gif tif mov puffer tex cld auto
     methode
                          = ja nein
     controls
                          = ja nein
     vorschau
                           = kein
    mask
   farbe = COLOR
arguments = TEXT
wiederholen = ja nein
faktor = passend breit max auto default
hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
maxbreite = DIMENSION
maxhoehe = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
format = NUMMER
     format
                           = NUMMER
     xformat
                           = NUMMER
                          NUMMER
    yformat
                           = NUMMER
     sx
                           = NUMMER
                          = NUMMER
     sy
    zeilen = NUMMER
platz = lokal global default
verzeichnis = PATH
option = test rahmen leer
    forgroundcolor = COLOR
    reset = ja nein
hintergrund = farbe vordergrund NAME
rahmen = an aus
     hintergrundfarbe = COLOR
               = NUMMER
    xmax
                           = NUMMER
     ymax
    unrahmen = an aus
interaktion = ja alles kein referenz layer bookmark
fliesstext = DIMENSION
comment = BEFEHL TEXT
groesse = kein media crop trim art
     cache
                           = PATH
     resources
                          = PATH
                         = FILE
= TEXT
     bildschirm
    konversion
     order
                           = LISTE
     crossreference = ja nein NUMMER
\verb|\setupexternalsoundtracks| [..,.. \stackrel{*}{=} ..,..]
* option = wiederholen
\setupfieldbody [..., 1] [.., ... = .., ...]
1 NAME
2 category = NAME
    inherits: \setupfieldcategory
```

```
\setupfieldcategory [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                        = NUMMER
   stil
                       = STYLE BEFEHL
                       = COLOR
   farbe
                       = radio unter text zeile push check signature
   typ
                       = TEXT
   values
                      = TEXT
= COLOR
   default
   feldrahmenfarbe
   feldhintergrundfarbe = COLOR
                        = DIMENSION
                       = DIMENSION
   hoehe
   tiefe
                       = DIMENSION
                      = links mittig rechts flushleft center flushright
   ausrichtung
                       NUMMER.
                       = NAME
   symbol
   fieldlayer
                       = NAME
                       = nurlesbar obligatorisch geschuetzt sortiert nichtverfuegbar nocheck fest datei versteckt
   option
                         druckbar auto
                       = REFERENCE
   klickin
   klickaus
                       = REFERENCE
                       = REFERENCE
   regionin
                       = REFERENCE
   regionaus
                       = REFERENCE
   nachtaste
                       = REFERENCE
   formatieren
                       = REFERENCE
   validieren
                       = REFERENCE
   berechnen
   focusin
                       = REFERENCE
   focusout
                        = REFERENCE
   openpage
                       = REFERENCE
                       = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [..., ... \stackrel{?}{=} ..., ...]
2 inherits: \stelleumrahmteininherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmtein
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
               = BEFEHL
   nach
               = BEFEHL
              = BEFEHL
   zwischen
              = DIMENSION
   abstand
   alternative = zuruecksetzten label rahmen horizontal vertikal
   inherits: \stelleumrahmtein
\setupfiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linkerrand = DIMENSION
   rechterrand = DIMENSION
            = BEFEHL
   links
   rechts
              = BEFEHL
   alternative = symbol strecken linie spatium
   methode = lokal global mittig breit
              = DIMENSION
   breite
              = DIMENSION
   hoehe
   tiefe
              = DIMENSION
              = DIMENSION
   offset
              = DIMENSION
   abstand
   ausrichtung = links rechts mittig flushleft flushright innen aussen
               = BEFEHL
   symbol
               = STYLE BEFEHL
   stil
               = COLOR
   farbe
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2
               = NUMMER
   n
   alternative = default zeile wort
              = STYLE BEFEHL
   stil
   farbe
               = COLOR
```

```
\setupfittingpage [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
             = start stop
2 pagestate
   befehl = \...##1
   marginalie = seite
   format = NUMMER
papier = auto default NAME
   inherits: \stelleumrahmtein
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                  = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = links rechts mittig tief hoch gritter overlay innen aussen innermargin outermargin linkerrand
   platz
                     rechterrand lefthanging righthanging haengend oben unten strecken tolerant sehrtolerant kein
   befehl
                  = \...##1
   nummerbefehl
                  = \...##1
   textbefehl
                  = \...##1
                  = inherits: \blanko
   vorspatium
   spaceinbetween = inherits: \blanko
   nachspatium
                  = inherits: \blanko
                  = DIMENSION
   abstand
   headseparator = TEXT
   zwischen
                  = BEFEHL
                  = STYLE BEFEHL
   stil
   farbe
                  = COLOR
   obenoffset
                  = DIMENSION
                  = DIMENSION
   untenoffset
                  = ja nein kein
= TEXT
   nummer
   group
   linkerrand
                  = DIMENSION
   rechterrand
                  = DIMENSION
   innermargin
                  = DIMENSION
                  = DIMENSION
   outermargin
   ausrichtung
                  = inherits: \stelleausrichtungein
   breite
                  = passend max DIMENSION
                  = passend DIMENSION
   minbreite
                  = DIMENSION
   maxbreite
   inherits: \setupcounter
\setupfontexpansion [...] [...,..\stackrel{2}{=}..,..]
1 NAME
2 vector
            = NAME
   faktor = NUMMER
   strecken = NUMMER
   shrink = NUMMER
schritt = NUMMER
\setupfontprotrusion [.1] [..,..=2]
1 NAME
2 vector = NAME
   faktor = NUMMER
   links = NUMMER
   rechts = NUMMER
\setupfonts [..,..*=..,..]
* language = nein auto
\setupfontsolution [\ldots, 1, \ldots] [\ldots, \ldots]^{\frac{2}{2}}...]
1 NAME
   goodies
             = FILE
   solution = NAME
             = NAME
   less
             = NAME
   more
            = preroll split normal reverse zufaellig
   methode
   kriterium = NUMMER
\setupforms [..,..^*=..,..]
* methode = XML HTML PDF
   export = ja nein
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 platz
                       = links rechts
    ausrichtung
                       = links mittig rechts flushleft center flushright normal
                       = ja nein seite
    split
                       = ja nein
    strut
    abstand
                       = DIMENSION
                       = BEFEHL
    links
    rechts
                       = BEFEHI.
                     = inherits: \blanko
= inherits: \blanko
    vorspatium
    nachspatium
    nummerbefehl
                       = \...##1
   farbe = COLOR
nummernstil = STYLE BEFEHL
nummernfarbe = COLOR
option = gepackt tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
marginalie = ja nein standard DIMENSION
linkerrand = DIMENSION
rechterrand = DIMENSION
alternative = NAME
                      = COLOR
    farbe
   ziehefolgendeein = ja nein auto
gritter = inherits: \snaptogrid
rahmen = nummer
                     = kein auto
= ja nein xml
    haengend
    expansion
    referenceprefix = + - TEXT
    referenceprefix - NAME = NAME = NAME
    inherits: \setupcounter
\setupformulaframed [...,..] [..,..^{\frac{2}{2}}..,..]
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                     = BEFEHL
   rechts = BEFEHL
leftoffser = DIMENSION
    rechterabstand = DIMENSION
   obenoffset = DIMENSION
untenoffset = DIMENSION
    zeilekorrektur = ja nein
    inherits: \stelleumrahmtein
\setupframedtable [...] [...,..=2...]
1 NAME
               = BEFEHL
2 vor
   nach
              = BEFEHL
    zwischen = BEFEHL
    abstand = DIMENSION
    inherits: \stelleumrahmtein
\setupframedtablecolumn [.1] [.2] [..,.3]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
\setupframedtablerow [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
```

```
\setupframedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                   = BEFEHL
   rechts = BEFEHL
innen = BEFEHL
platz = links rechts mittig kein
   tiefekorrektur = an aus
   fliesstext = inherits: \stellefliesstextein
einziehen = inherits: \stelleeinziehenein
   einziehen - Immerien
stil = STYLE BEFEHL
farbe = COLOR
   einziehen
   inherits: \stelleumrahmteininherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [..., ...] [..., ... \stackrel{2}{=} ..., ...]
2 alternative = horizontal vertikal irgendwo
   renderingsetup = NAME
\setuphelp [..., 1] [.., ... = ...]
1 NAME OPT
2 inherits: \stelleumrahmtein
              OPT
\setuphigh [..., 1] [.., ... = ...]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
   stil
            = STYLE BEFEHL
   farbe = COLOR
\setuphighlight [..., ..] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 befehl = ja nein
   stil = STYLE BEFEHL
farbe = COLOR
\setuphyphenation [..,..^*=..,..]
* methode = original tex default hyphenate expanded traditional kein
\setupindentedtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 vor
              = BEFEHL
   nach
              = BEFEHL
   abstand = DIMENSION
   muster
              = TEXT
   text
              = TEXT
             = passend breit DIMENSION
   breite
   seperator = BEFEHL
            = STYLE BEFEHL
   stil
              = COLOR
   farbe
   kopfstil = STYLE BEFEHL
   kopffarbe = COLOR
\setupinitial [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 n
            = NUMMER
            NUMMER.
   m
   vor
            = BEFEHL
   abstand = DIMENSION
   hoffset = DIMENSION
   voffset = zeile DIMENSION
   stil = STYLE BEFEHL
   farbe = COLOR
           = FONT
   font
   text
           = TEXT
   platz = marginalie text
   methode = erste letzte auto kein
```

```
\setupinsertion [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
 1 NAME
 2 platz = seite text spalten firstcolumn lastcolumn
 \setupitaliccorrection [...,*...]
 * text immer global kein
\setupitemgroup [ \  \  \, . \  \  \, . \  \  \, ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \  ] [ \  \  \, . \  \  \, . \  \ ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \  ] [ \  \  \, . \  \ ] [ \  \  \, . \  \  ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \ . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \  \ ] [ \  \  \, . \ ] [ \  \  \, . \  \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \  \, . \ ] [ \  \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] [ \ \ \ \ ] 
2 jede NUMMER
3 intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie imrand amrand imtext lose
           passend nofit absatz keinabstand kleinerabstand trenner nostopper ungepackt wiederholen norepeat reverse spalten
           eins zwei drei vier fuenf sechs sieben acht neun standard NUMMER*breit NUMMER*kleinerabstand horizontal NAME
4 vor
                                                          = BEFEHL
                                                           = BEFEHL
          nach
                                                        = BEFEHL
           zwischen
                                                        = BEFEHL
           vorkopf
           nachkopf
                                                          = BEFEHL
          linkertext
                                                        = BEFEHL
                                                       = BEFEHL
= BEFEHL
           rechtertext
          links
                                                          = BEFEHL
           rechts
           faktor
                                                          = NUMMER
         faktor = NUMMER

schritt = DIMENSION

breite = DIMENSION

abstand = DIMENSION

marginalie = ja nein standard DIMENSION

linkerrand = ja nein standard DIMENSION

rechterrand = ja nein standard DIMENSION

ausrichtung = inherits: \stelleausrichtungein

einziehen = inherits: \stelleeinziehenein

start = NUMMER
           symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
                                                           = NUMMER
           ziehefolgendeein = ja nein auto
         = BEFEHL
                                                = STYLE BEFEHL
= COLOR
           farbe
           kopfstil
           kopffarbe
           beschrstil
           beschrfarbe
          symstil
symfarbe
```

gritter

inherits: \setupcounter

= inherits: \definegridsnapping

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME NAME: NUMMER OPT
                          = BEFEHL
2 vor
                         = BEFEHL
    nach
                      = BEFEHL
= BEFEHL
= BEFEHL
    zwischen
    vorkopf
    nachkopf
                       = BEFEHL
= BEFEHL
= BEFEHL
    linkertext
    rechtertext
    links
                        = BEFEHL
    rechts
    faktor
                        = NUMMER
                        = DIMENSION
    schritt
                        = DIMENSION
    breite
    abstand
                        = DIMENSION
                        = intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie
    option
                             imrand amrand imtext lose passend nofit absatz keinabstand kleinerabstand trenner ungepackt
                             wiederholen norepeat reverse spalten eins zwei drei vier fuenf sechs sieben acht neun standard
                           NUMMER*breit NUMMER*kleinerabstand horizontal NAME
                       = ja nein standard DIMENSION
= ja nein standard DIMENSION
    marginalie
    linkerrand
                       = ja nein standard DIMENSION
= inherits: \stelleausrichtungein
    rechterrand
    ausrichtung
    einziehen
                       = inherits: \stelleeinziehenein
                         = NUMMER
    start
    symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
                        = NUMMER
    ziehefolgendeein = ja nein auto
                       = BEFEHL
= CSNAME
    innen
    befehl
    befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign = links rechts mittig flushleft flushright innen aussen
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil = STYLE BEFEHL
                       - STILE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
    farbe
    kopfstil
kopffarbe
                      = STYLE BEFEHL
= COLOR
= STYLE BEFEHL
    beschrstil
    beschrfarbe
    symstil
    symfarbe
                        = COLOR
                        = inherits: \definegridsnapping
    gritter
    inherits: \setupcounter
\stelleITEMGROUP [ \dots ]^1  [ \dots ]^2  [ \dots ]^3  [ \dots ]^3  [ \dots ]^3  [ \dots ]^3 
1 jede NUMMER
    inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize
\stelleitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 jede NUMMER
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
```

```
\setuplabel [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titel
                               = ja nein
     nummer = ja nein
nummerbefehl = \cdots...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
     titleIraroe = CULUR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
                             = BEFEHL
= BEFEHL
      symbol
      starter
      abschnitttrenner = BEFEHL
      verknuepfung = NAME
                               = NAME
      counter
                    = NUMMER
      niveau
     text = TEXT
headcommand = \...##1
vor = BEFEHL
                               = BEFEHL
     nach
      zwischen
     zwischen = BEFEHL

alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                                 kleinerabstand haengend oben befehl imtext NAME
     kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
     ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \cdots...##1
expansion = ja nein xml
referenceprefix = + - TEYT
      referenceprefix = + - TEXT
     muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
     kopfstil
                             = STYLE BEFEHL
= COLOR
      kopffarbe
      inherits: \setupcounter
\setuplayer [\ldots, 1] [\ldots, 2]
\setuplayer [...,...] [...,..=....]

1 NAME

OPT

2 status = start stop fortsetzten folgende wiederholen option = test
    seite = NUMMER
    breite = DIMENSION
                           = DIMENSION
      hoehe
                         = NAME
= links rechts innen aussen NUMMER
= ja nein overlay
= max DIMENSION
      region
     rotation
      position
     hoffset
voffset
                           = max DIMENSION
                           = DIMENSION
= DIMENSION
      offset
      dx
                           = DIMENSION
                            = NUMMER
      sx
                           = NUMMER
      sy
                           = DIMENSION
= DIMENSION
      х
                          = links mittig rechts oben unten
= gritter links mittig rechts oben unten zeile 1 c r m t b g
      winkel
      platz
                           = NUMMER
      zeile
                           = NUMMER
= normal reverse
      spalte
      richtung
      doppelseitig = ja nein
methode = passend overlay
                          = ja
      wiederholen
      voreinstellung = lefttop righttop leftbottom rightbottom mittig middletop middlebottom middleleft middleright
                                  lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stil
          = STYLE BEFEHL
   farbe = COLOR
   inherits: \stelleumrahmtein
\setuplayouttext [...^1] [...^2] [...,...^3]
1 \quad \text{ oben kopfzeile text fusszeil}_{\mathbb{C}}^{\mathbb{P}^T} unten
2 text marginalie kante
3 status = star
              = start stop leer hoch kein normal keinebeschriftung NAME
= STYLE BEFEHL
   stil
             = COLOR
= ja nein
= NUMMER
   farbe
   strut
                  = BEFEHL
   vor
                  = BEFEHL
   nach
   linkerstil
                  = STYLE BEFEHL
   linkerstil = STYLE BEFEHL rechterstil = STYLE BEFEHL
   linkerfarbe = COLOR
   rechterfarbe = COLOR
   breite = DIMENSION
linkerbreite = DIMENSION
   rechterbreite = DIMENSION
\setuplinefiller [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 platz
                = links rechts beide
   bereich
                = links rechts lokal
                = NAME
   mp
   hoehe
                = DIMENSION
   tiefe
                = DIMENSION
   abstand = DIMENSION
threshold = DIMENSION
   liniendicke = DIMENSION
          = BEFEHL
   vor
   nach
                = BEFEHL
                = COLOR
   farbe
   textstil = STYLE BEFEHL
textfarbe = COLOR
   ausrichtung = inherits: \stelleausrichtungein
\setuplinefillers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [\ldots, 1] [\ldots, 2]
1 NAME
                       OPT
2 compress
                      = ja nein
   compressmethod = separator trenner spatium
   compressseparator = BEFEHL
   compressdistance = DIMENSION
   inherits: \setupnote
```

```
\setuplinetable [...] [...] [...,...
                         OPT
1 r c
2 ungerade gerade kopfzeile NUMMER
3 zeilen = passend NUMMER
vor = BEFEHL
   = NUMMER
   n = NUMMER
wiederholen = ja nein
nx = NUMMER
breite = DIMENSION
hoehe = passend zeile DIMENSION
abstand = DIMENSION
linkeroffset = DIMENSION
rechterabstand = DIMENSION
ausrichtung = inherits: \stelleausrichtungein
hintergrund = farbe
hintergrundfarbe = COLIGE
    hintergrundfarbe = COLOR
    xheight = max DIMENSION
xdepth = max DIMENSION
stil = STYLE BEFEHL
farhe = COLOR
    farbe
                        = COLOR
\setuplistalternative [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 vor
    nach = BEFEHL
befehl = \...#11#2##3
renderingsetup breite
    breite = DIMENSION
abstand = DIMENSION
strecken = DIMENSION
filler = BEFEHL
\setuplistextra [..., 1] [..., ... = ...]
1 NAME
2 vor = BEFEHL
    nach = BEFEHL
\setuplocalfloats [..,..*...]
* vor = BEFEHL
               = BEFEHL
    nach
    zwischen = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stellezeilenabstandein
\setuplocalinterlinespace [...,*...]
* an aus zuruecksetzten auto klein m\mathfrak{M}tel gross NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 abstand = DIMENSION
    down = DIMENSION
    stil
              = STYLE BEFEHL
    farbe = COLOR
```

```
\setuplowhigh [\dots, 1] [\dots, \dots] [\dots, \dots]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
down = DIMENSION
            = STYLE BEFEHL
   stil
   farbe
          = COLOR
\setuplowmidhigh [\dots, 1, \dots] [\dots, \dots]^2 NAME
1 NAME
2 up
          = DIMENSION
   down = DIMENSION
stil = STYLE BEFEHL
   farbe = COLOR
\verb|\setupMPgraphics [..,.. \stackrel{*}{=} ..,..]|
* farbe = lokal global
   mpy = FILE
\setupMPinstance [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
initializations = ja nein
setups = NAME
                   = STYLE BEFEHL
   textstil
   textfarbe
                   = COLOR
                   = ja nein
   extensions
                   = binary decimal double scaled default
   methode
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,...^2=...,..]
1 NAME
2 KEY = VALUE
\verb|\setupmarginblock| [..., ...] [..., ... \frac{2}{=} ..., ...]|
1 NAME
2 status
                = start stop
   breite
                = DIMENSION
                = BEFEHL
   vor
               = BEFEHL
   nach
   zwischen = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   stil
               = STYLE BEFEHL
               = COLOR
   farbe
               = BEFEHL
   oben
               = BEFEHL
   unten
               = links rechts mittig imrand
   platz
   links
               = BEFEHL
               = BEFEHL
   rechts
```

```
\setupmargindata [..., 1] [.., ... = .., ...]
1 NAME
2 strut
               = ja nein auto kap passend zeile default CHARACTER
               = \...##1
   befehl
              = DIMENSION
   breite
   ausrichtung = inherits: \stelleausrichtungein
   anchor
              = region text
   platz
               = links rechts innen aussen
              = oben zeile erste tiefe hoehe
   methode
              = default kante
   category
   bereich
               = lokal global
   option
               = text absatz
   marginalie = lokal normal marginalie kante
   abstand
              = DIMENSION
   hoffset
              = DIMENSION
           = DIMENSION
   voffset
              = DIMENSION
   dy
   bottomspace = DIMENSION
   threshold = DIMENSION
   zeile
              = NUMMER
              = ja fortsetzten
= STYLE BEFEHL
   stack
   stil
              = COLOR
   farbe
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stelleumrahmtein
\setupmarginrule [...] [...,...
1 NUMMER OPT
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = NUMMER
               = NUMMER
   m
              = DIMENSION
   abstand
              = auto
   nummer
   seperator = TEXT
   ausrichtung = links mittig rechts normal
          = oben center unten normal
= math nein
   platz
   gritter
\setupmathcases [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME OPT
                 = BEFEHL
2 links
   rechts
                 = BEFEHL
                 = ja nein
   strut
   stil
                 = STYLE BEFEHL
   abstand
                 = DIMENSION
   numberdistance = DIMENSION
```

```
\setupmathematics [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 openup
                          = ja nein
    symbolset = NAME
functionstyle = STYLE BEFEHL
    compact = ja nein
ausrichtung = 12r r21
bidi = ja nein
                         = normal italic kein
    sygreek
                         = normal italic kein
    lcgreek
    ucgreek = normal italic kein
italics = 1 2 3 4 kein zurue
                         = 1 2 3 4 kein zuruecksetzten
    italics
    italics = 1 2 3 4 kein zuruecksetzten
autopunctuation = ja nein alles comma yes,semicolon comma,semicolon all,semicolon
setups = NAME
domain = NAME zuruecksetzten
textstil = STYLE BEFEHL
textfarbe = COLOR
functioncolor = COLOR
integral = limits nolimits autolimits displaylimits kein
    stylealternative = NAME
    default = normal italic fraction = ams ctx
    ampersand
                         = normal
\setupmathfence [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 befehl
                 = ja nein
    links
                 = NUMMER
                = NUMMER
    mittig
                NUMMER.
    rechts
    mathstyle = bildschirm text script scriptscript cramped uncramped normal gepackt klein gross
                  = COLOR
    status
                  = auto
    methode = auto
                = kein auto NUMMER
    faktor
    mathclass = NUMMER
\setupmathfraction [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 obenabstand
                          = DIMENSION
    aostandunten = DIMENSION
marginalie = DIMENSION
farbe = COLCE
    strut
                         = ja nein math tight
    alternative = innen aussen beide
linie = ja nein auto
links = NUMMER
    rechts = NUMMER
liniendicke = DIMENSION
mathstyle = STYLE BEFEHL
abstand = nein kein overlay
    inlinethreshold = auto NUMMER
    displaythreshold = auto NUMMER
    fences
\setupmathfractions [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupmathfraction
\setupmathframed [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \stelleumrahmtein
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                      = BEFEHL
                      = BEFEHL
    rechts
    strut = ja nein NUMMER
ausrichtung = links mittig rechts normal
                      = STYLE BEFEHL
    stil
                      = DIMENSION
    abstand
    simplecommand = TEXT
    platz
                      = oben unten hoch tief hoti normal
```

```
\setupmathornament [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = mp
               = COLOR
   farbe
               = DIMENSION
   mpoffset
                = NAME
   mp
\setupmathradical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   alternative = default normal mp
                = COLOR
   farbe
   mpoffset
                = DIMENSION
   {\tt mp}
                = NAME
\setupmathstackers [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 links
                  = BEFEHL
   rechts
                  = BEFEHL
   topcommand
                 = \...##1
   bottomcommand = \...##1
   middlecommand = \...##1
               = NAME
   mp
   mpheight
                 = DIMENSION
   mpheight = DIMENSION
mpdepth = DIMENSION
                 = DIMENSION
   mpoffset
                 = COLOR
   farbe
                 = DIMENSION
   hoffset
   voffset
                 = DIMENSION
                 = DIMENSION
   minhoehe
   mindepth
                 = DIMENSION
   mathclass
                 = rel ord
                 = min max normal
   offset
   platz
                 = oben unten hoch tief mittig NUMMER
                 = ja nein
   strut
   alternative = normal default mp
   minbreite
                 = DIMENSION
   abstand
                 = DIMENSION
                 = DIMENSION
   moffset.
   order
                 = normal reverse
   mathlimits
                  = ja nein
\setupmathstyle [...,*...]
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\setupmixedcolumns [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   gritter
                 = inherits: \definegridsnapping
   liniendicke = DIMENSION
   methode = otr box
vor = BEFEHL
              = BEFEHL
= DIMENSION
= NUMMER
   nach
   abstand
   n
              = DIMENSION
= DIMENSION
   maxhoehe
   maxbreite
   schritt = DIMENSION
profile = NAME
   ausrichtung = inherits: \stelleausrichtungein
setups = NAME
ausgleichen = ja nein
   splitmethod = kein fest
alternative = lokal global
   internalgrid = zeile halbezeile
   seperator = linie
           = ja nein
= COLOR
   strut
   farbe
   linienfarbe = COLOR
                = normal reverse
   richtung
   inherits: \stelleumrahmtein
\setupmodule [...] [...,... = ...]
1 FILE OPT
   test = ja nein
   KEY = VALUE
```

```
\setupnotation [..., 1] [.., ... = ...]
1 NAME
1 NAME
2 titel
                                                                           = ja nein
          nummer = ja nein
nummer = ja nein
typ = note
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
symbol = BEFEHL
starter = BEFEHL
abschnitttrenner = BEFEHL
                                                                         = ja nein
             abschnitttrenner = BEFEHL
           verknuepfung = NAME
counter = NAME
niveau = NUMMER
text = TEXT
headcommand = \...##1
vor = BEFEHL
          vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
kleinerabstand haengend oben befehl note NAME
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
          ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \ldots ... ##1
expansion = ja nein xml
referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
inherits: \setupcounter
             inherits: \setupcounter
```

\setupnotations $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ OPT

1 NAME 2 inherits: \setupnotation

210

```
\setupnote [\ldots, 1] [\ldots, 2]
1 NAME
2 interaktion
                           = ja nein nummer text alles
     symbolcommand = \(\cdot\)...##1
     symbolcommana - \ldots
textbefehl = \ldots.##1
indikator = ja nein
    indikator = ja nein
textseparator = BEFEHL
breite = DIMENSION
hoehe = DIMENSION
abstand = DIMENSION
rulecommand = BEFEHL
linie = an aus normal links rechts befehl absatz
split = tolerant streng sehrstreng NUMMER
faktor = NUMMER
platz = text seite hoch unten kein spalten firstcolumn lastcolumn
folgende = BEFEHL
n = NUMMER
    zeilenabstande = NAME
     absatz = ja nein
                          = BEFEHL
     vor
                         = BEFEHL
= BEFEHL
= seite
     nach
     zwischen
     bereich
     spaltenabstand = DIMENSION
    spaltenabstand = DIMENSION

fortsetzen = ja nein

alternative = gritter fest spalten note kein
kriterium = seite
fliesstext = inherits: \stellefliesstextein
ausrichtung = inherits: \stelleausrichtungein
textstil = STYLE BEFEHL
textfarbe = COLOR
anchor = folgende
vorspatium = inherits: \blanko
     spaceinbetween = inherits: \blanko
     inherits: \stelleumrahmtein
\setupnotes [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                           = DIMENSION
    linkeroffset = DIMENSION
     rechterabstand = DIMENSION
    obenoffset = DIMENSION
untenoffset = DIMENSION
    methode = fest
breite = DIMENSION
hoehe = DIMENSION
     tiefe
                           = DIMENSION
                           = links mittig rechts oben unten zeile 1 c r m t b g
     platz
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 zeilen
   offset = DIMENSION methode = 0 1 2 3
    vor = BEFEHL
nach = BEFEHL
    zwischen = BEFEHL
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 n
                = NUMMER
   nlinks
               = NUMMER
    nrechts = NUMMER
               = DIMENSION auto
    breite
    abstand = DIMENSION
               = NUMMER
    zeilen
    maxbreite = DIMENSION
    maxhoehe = DIMENSION
    richtung = normal reverse
                = inherits: \seite
    seite
    inherits: \stelleumrahmtein
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                          OPT
                    = start stop wiederholen
                    = NUMMER
                    = NUMMER
    v
                    = NUMMER
    nx
    ny
                    = NUMMER
    stil
                    = STYLE BEFEHL
                    = COLOR
    farbe
                    = DIMENSION
    clipoffset
    rechterabstand = DIMENSION
    inherits: \stelleumrahmtein
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
           = NUMMER
2 n
    stil = STYLE BEFEHL
   farbe = COLOR
   vor = BEFEHL
nach = BEFEHL
    inherits: \stelleumrahmtein
\verb|\setuppagegridstart[...^1.][...^2.][...^3.][...^4.]|
1 NAME
2 NUMME
   NUMMER
3 NUMMER
4 NUMMER
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                               OPT
                 = vorig folgende NUMMER
    wartezeit = ja nein
    alternative = abbildung puffer setups kein NAME
    seite = inherits: \seite
    pagestate = start stop
                 = NUMMER
    inherits: \stelleumrahmtein
```

```
\setuppageinjectionalternative [..., ...] [..., ... = ...]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 seite papier
2 NAME
3 NAME
\setuppagestate [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 wartezeit = ja nein
\label{eq:continuous_continuous_continuous} $$\operatorname{setuppairedbox} [\ldots, 1] [\ldots, 2] $$
1 NAME
2 vor =
               = BEFEHL
               = BEFEHL
   nach
   zwischen
               = BEFEHL
               = links mittig rechts oben unten hoch tief
   platz
               = NUMMER
              = DIMENSION
   fliesstext = inherits: \stellefliesstextein
   breite = DIMENSION
               = DIMENSION
   hoehe
   maxbreite = DIMENSION
               = DIMENSION
   maxhoehe
   ausrichtung = inherits: \stelleausrichtungein
               = STYLE BEFEHL
   stil
              = COLOR
   farbe
\stellePAIREDBOX [..,..\stackrel{*}{=}..,..]
* inherits: \setuppairedbox
instances: legend
\stellelegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..*...]
* inherits: \stellepapierformatein
\setupparagraph [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 stil
               = STYLE BEFEHL
   farbe
              = COLOR
   ausrichtung = inherits: \stelleausrichtungein
               = NAME
   setups
\setupparagraphintro [\ldots, 1] [\ldots]
1 zuruecksetzten jede erste folgende
2 BEFEHL
\setupparallel [.\dots] [...\dots] [..,\dots\delta.]
1 NAME
2 NAME3 setups
              = NAME
              = NUMMER
   start
              = NUMMER
   n
   kriterium = alles
\setupperiods [..,..^*=..,..]
* n = NUMMER
   breite = DIMENSION passend
   abstand = DIMENSION
   symbol = BEFEHL
```

```
\setupplacement [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
                   = BEFEHL
                 = BEFEHL
= BEFEHL
= BEFEHL
= inherits: \snaptogrid
   nach
   links
   rechts
   gritter
   zeilekorrektur = an aus
   tiefekorrektur = an aus
   marginalie
                 = ja nein standard
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
   n = NUMMER
min = NUMMER
           NUMMER
   max

\begin{array}{rcl}
\text{max} & = & \text{NUMME} \\
\text{text} & = & \text{TEXT}
\end{array}

   breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\setupprocessor [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status = start stop
   links = BEFEHL
   rechts = BEFEHL
   befehl = \...#1
stil = STYLE BEFEHL
   farbe = COLOR
\setupprofile [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 hoehe
             = DIMENSION
            = DIMENSION
   tiefe
   abstand = DIMENSION
   faktor = NUMMER
   zeilen = NUMMER
   methode = streng fest kein
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..^*=..,..]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 label
              = * NAME
   links
             = BEFEHL
            = BEFEHL
   rechts
             = default text titel nummer seite realpage
   typ
            = NAME
   setups
   autocase = ja nein
             = TEXT
   text
             = STYLE BEFEHL
   stil
           = COLOR
   farbe
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.1] [.2] [..,.3]
1 NAME ABSCHNITT
2 default
3 prefix
                                                     = ja nein
       prefixseparatorset = NAME
       prefixconversion = NAME
       prefixconversionset = NAME
       prefixstarter = BEFEHL PROCESSOR->BEFEHL
       prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
        numberconversionset = NAME
       numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NIIMMER NII
                                                   = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
        numbersegments
        numberseparatorset = NAME
        prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [...] [...,...^{\frac{2}{2}}...]
NAME NAME: NUMMER OPT inherits: \stelleregisterein
\setupregisters [..., ...] [..., ...] [..., ...]
1 NAME
2 NUMMER
3 inherits: \stelleregisterein
\setuprenderingwindow [..., 1, \ldots] [.., 1, \ldots]
1 NAME
2 openpageaction = REFERENCE
        closepageaction = REFERENCE
        inherits: \stelleumrahmtein
\setups [...,*...]
* NAME
\setupscale [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME OPT
2 format
                                   = NUMMER
                                  NUMMER
       xformat
       xformat = NUMMER
yformat = NUMMER
                                  = DIMENSION
       breite
                                 = DIMENSION
       hoehe
                                  = ja nein
        tiefe
                                  = NUMMER
        zeilen
       faktor
                                 = passend breit max auto default
       hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
maxbreite = DIMENSION
        maxhoehe = DIMENSION
                                 = NUMMER
        s
                            = NUMMER
                                  = NUMMER
       sy
        equalwidth = DIMENSION
        equalheight = DIMENSION
                                  = ja passend hoehe tiefe halbezeile
        gritter
\setupscript [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 methode
                                        = hangul hanzi nihongo ethiopic thai test
        voreinstellung = NAME
                                           = auto
       features
\setupscripts [..., ...] [.., .. \( \frac{2}{2} ..., ... \)]
1 NAME
2 inherits: \setupscript
```

```
\setupselector [.1] [..,.2]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
\Secupo...

1 NAME
2 fortsetzen = ja nein
einheit = ex em pt in cm mm sp bp pc dd cc nc
methode = NUMMER
NIMMER
    ausrichtung = inherits: \stelleausrichtungein
    stil = STYLE BEFEHL
    farbe
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME OPT
    liniendicke = COLOR
linienfarbe = COLOR
alternative = NUMMER
obenoffset = DIMENSION
untenoffset = DIMENSION
DIMENSION
DIMENSION
2 liniendicke
    linkerrandabstand = DIMENSION
    niveau
                         = NUMMER
\setupspellchecking [..,..^*=..,..]
* status = start stop
    methode = 123
    liste = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 vor
               = BEFEHL
              = BEFEHL
    nach
    zwischen = BEFEHL
    setups = NAME
               = BEFEHL
    links
            = BEFEHL
    rechts
              = STYLE BEFEHL
    stil
              = COLOR
    farbe
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* ja nein auto kapp^{\text{DPT}}passend zeile default CHARACTER
\setupstyle [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 methode = befehl
    stil = STYLE BEFEHL
farbe = COLOR
\setupsubformula [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 ziehefolgendeein = ja nein auto
\setupsubformulas [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots] 1 NAME
2 inherits: \setupsubformula
\setupsynctex [..,..*=..,..]
* status = start stop
    methode = min max
```

```
\setups {...,*...}
* NAME
\setupTABLE [..., ...] [..., ...] [..., ... \delta
1 r c x y row column erste letzter start kopfzeile jede ungerade gerade eins NUMMER -NUMMER
2 erste least jede zwei ungerade gerade NUMMER -NUMMER
3 extras
                        = BEFEHL
     rechterrandabstand = DIMENSION
     rechterrandabstand = DIMENSION
spaltenabstand = DIMENSION
maxbreite = DIMENSION
setups = NAME
textbreite = DIMENSION lokal
split = ja nein wiederholen auto
kopfzeile = wiederholen
option = strecken tight
vor = BEFEHL
nach = BEFEHL
selbeseite = vor nach beide
spaceinbetween = inherits: \blanko
splitoffset = DIMENSION
aligncharacter = ja nein
alignmentcharacter = TEXT number->TEXT text->TEXT
abstand = DIMENSION
      abstand = DIMENSION
                                      = COLOR
      farbe
                                      = math STYLE BEFEHL
      stil
      \verb|inherits: \stelleumrahmtein|
\setupTEXpage [..,..*=..,..]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 formatieren = TEMPLATE kein
     formatieren = TEMPLATE kein
vor = BEFEHL
nach = BEFEHL
abstand = klein mittel gross kein blanko tiefe gritter DIMENSION
ausrichtung = links mittig rechts dimension
linie = zeile normal
linienfarbe = COLOR
liniendicke = DIMENSION
fliesstext = inherits: \stellefliesstextein
einziehen = ja nein
split = ja nein wiederholen auto
einheit = DIMENSION
marginalie = DIMENSION
innen = BEFEHL
EQ = BEFEHL
kopfzeile = ja wiederholen text
     kopfzeile = ja wiederholen text
rahmen = an aus
titel = TEXT
      keeptogether = ja nein
\setuptagging [..,..*...]
* status = start stop
      methode = auto
```

```
\setuptextbackground [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                     = start stop
   = text absatz immer kein
                     = NAME
   methode
   hintergrund
                     = farbe
   hintergrundfarbe = COLOR
                      = rechteckig rund
                     = NUMMER
   niveau
   hintergrundoffset = DIMENSION
         = BEFEHL
   vor
   nach
                     = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein

strich = NUMMER

radius = DIMENSION

rahmen = an aus
                     = an aus
   rahmen
rahmenfarbe
liniendicke
   rahmen
                     = COLOR
                     = DIMENSION
                     = DIMENSION
   voffset
                   = DIMENSION
   rahmenoffset
linkeroffset
                     = ja nein standard DIMENSION
                     = ja nein standard DIMENSION
   rechterabstand
   obenoffset = klein mittel gross zeile DIMENSION
untenoffset = klein mittel gross zeile DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
\setuptextflow [..., 1] [.., ... = ...]
1 NAME
1 NAME
2 breite = DIMENSION
   stil = STYLE BEFEHL
   farbe = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 platz = links mittig rechts
   inherits: \stelleumrahmtein
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 methode
               = 1 2 3 4 5 6
   language = SPRACHE
   alternative = text mathematik
               = reverse normal
   order
   seperator = klein mittel gross normal kein NAME
   spatium
               = klein mittel gross normal kein NAME

    STYLE BEFEHL

   stil
               = COLOR
   farbe
\setupuserpagenumber [..,..*...]
* viewerprefix = TEXT
   status = start stop kein behalte leer
   inherits: \setupcounter
\setupversion [.*.]
* konzept datei temporaer endfassung NAME
\setupviewerlayer [..,..*=..,..]
* titel = TEXT
            = start stop
   status
   export = ja nein
   druckbar = ja nein
bereich = lokal global
   methode = kein befehl
\setupvspacing [...,*...]
* inherits: \vspacing OPT
```

```
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* default = versteckt kein text
    compress = ja nein
\setupxtable [...^1,...] [..,..^2,...]
1 NAME OPT
    NAME

textbreite = DIMENSION lokal

fliesstext = inherits: \stellefliesstextein

spaceinbetween = inherits: \blanko

option = tight max strecken breite hoehe fest

texthoehe = DIMENSION

maxbreite = DIMENSION

spaltenabstand = DIMENSION

linkerrandabstand = DIMENSION

rechterrandabstand = DIMENSION
2 textbreite
    rechterrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
kopfzeile = wiederholen
fusszeile = wiederholen
liniendicke = DIMENSION
split = ja nein wiederholen auto
splitoffset = DIMENSION
selbeseite = vor nach beide
abstand = DIMENSION
     inherits: \stelleumrahmtein
\setuvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setuxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvalue { . . . } { . . . }
1 NAME
2 CONTENT
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2]
1 NAME
2 set
              = BEFEHL
    reset = BEFEHL
    KEY = VALUE
\setvboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister ... {...}
1 CSNAME NUMMER
2 CONTENT
```

```
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...\} \{...\}
1 NAME
2 DIMENSION
\setxvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
2 set
          = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\shapedhbox {.*.}
* CONTENT
\SHIFT { . * . }
* CONTENT
instances: shiftup shiftdown
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..\stackrel{*}{=}..,..]
                                  OPT
* specification = NAME
                 = NAME
   dataset
   field
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
                    journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled NAME
\showbtxdatasetauthors [.*.]
\showbtxdatasetcompleteness [..,..=^*..,..]
* specification = NAME
              = NAME
   dataset
   field
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
                    journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled NAME
\showbtxdatasetcompleteness [.*.]
* NAME
```

```
\showbtxdatasetfields [..,..*=..,..]
* specification = NAME
   dataset = NAME
   field
                = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
                   journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                   school series titel tippen volume jahr yearfiled NAME
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..\stackrel{*}{=}..,..]
* rotation = NUMMERT specification = NAME
\showbtxfields [.*.]
* NAME
\showbtxhashedauthors [.^*.]
* TEXT
\showbtxtables [.*.]
* TEXT
\showchardata {.*.}
* TEXT
\showcharratio {.*.}
* TEXT
\verb|\showcolorbar [...^*]|
* COLOR
\showcolorcomponents [.*.]
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [...,2...]
1 FONT
2 NUMMER
\showfontdata
```

```
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [\dots, *, \dots]
* inherits: \stellefliesstextein
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]

1 inherits: \stellefli@\text{Stextein} OPT OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 alles NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ... \} [... ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [._1.] [._2.] 1 SPRACHE OPT
1 SPRACHE
2 TEXT
\showhyphens {.*.}
* TEXT
\showinjector [...,*...]
* NAME. OPT
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
\showmessage \{\ldots^1\} \{\ldots^2\} \{\ldots,\ldots^3,\ldots\}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
```

```
\shownextbox \.\dots. \\ \{\dots\}
1 CSNAME
2 CONTENT
\showotfcomposition \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...^2.\}
1 CSNAME
2 NAME
\verb|\showsetupsdefinition| [...^*]
* NAME
\showsymbolset [.*.]
* NAME
\showtimer {...}
* TEXT
\showtokens [...^*]
* NAME
\showtrackers
\showvalue {.*.}
* NAME
\showvariable \{.1.\} \{.1.\}
1 NAME
2 KEY
\showwarning \{ \dots^1 \} \{ \dots^2 \} \{ \dots, \dots \}
1 NAME
2 NAME NUMMER
3 TEXT
\simplealignedbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
\simplealignedboxplus \{...^1.\} \{...^2.\} \{...^3.\} \{...^4.\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 TEXT
4 CONTENT
\verb|\simplealignedspreadbox {...}| {...}| {...}| {...}|
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen 3 \tt CONTENT
\simplegroupedcommand \{...^1\}
1 BEFEHL
2 BEFEHL
```

```
\simplereversealignedbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
\simplereversealignedboxplus { . \overset{1}{\ldots} } { . \overset{2}{\ldots} } { . \overset{3}{\ldots} } { . \overset{4}{\ldots} }
DIMENSION
links rechts mittig flushleft flushright innen aussen
3 TEXT
4 CONTENT
\singalcharacteralign \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
   TEXT
   TEXT
   TEXT
   TEXT
6 TEXT
\slantedface
\slicepages [.\ddots] [\dots,..\delta^2_-.,..] [\dots,..\delta^3_-.,..]

1 FILE OPT OPT
1 FILE
2 offset = DIMENSION
   hoffset = DIMENSION
    voffset = DIMENSION
   breite = DIMENSION
hoehe = DIMENSION
            = NUMMER
    n
3 offset = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    breite = DIMENSION
            = DIMENSION
    hoehe
             = NUMMER
\verb|\slovenianNumerals| {.\overset{*}{\dots}}|
* NUMMER
\sloveniannumerals \{...^*.\}
* NUMMER
\smallbodyfont
\verb|\smallcappedcharacters| \{ . \overset{*}{\ldots} \}
* NUMMER
\verb|\smallcappedromannumerals {.*.}|
* NUMMER
\smaller
\mbox{\sc smallskip}
\smash [.1.] {.1.}
1 whdt^{0pT}
2 CONTENT
```

```
\smashbox ...
* CSNAME NUMMER
\mbox{smashboxed} ...
* CSNAME NUMMER
\sl \ \smashedhbox \ ... \ \ \ \ \ \ \ \ ... \ \
1 TEXT
2 CONTENT
\smashedvbox \dots { \dots { \dots }
1 TEXT
2 CONTENT
\snaptogrid [...] \.\.^2.. {\.\.^3.}
1 normal standar Tja streng tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
   min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \setminus ... \{...\}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...^1] [...^2]
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\somekindoftab [..,..^*=..,..]
* alternative = horizon Tal vertikal
                = DIMENSION
    breite
                = DIMENSION
   hoehe
                 = NUMMER
                 = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\someplace \{.1...\} \{.1...\} \{.1...\} \{.1...\} \{.1...]
1 TEXT
   TEXT
3 TEXT
4 TEXT
   TEXT
6 REFERENCE
\SORTING [.^1.] {.^2.}
1 NAME
2 CONTENT
instances: logo
\logo [.1.] {.1.}
1 NAME OPT
2 CONTENT
\spalte [...,*...]
* inherits: \Columnbreak
```

```
\spanishNumerals {.*.}
* NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\spatium
\spiegeln \{ ...^* . \}
* CONTENT
\splitatasterisk ... \... \...
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolon \dots^1 \cdot \dots^2 \cdot \dots^3.
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatperiod ... \... \... \...
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitfilename \{.\overset{*}{\ldots}\}
* FILE
\splitfrac \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
\splitoffpath
\splitoffroot
```

```
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots \at \dots \to \\dots \and \\dots4...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sprache [.*.]
* SPRACHE
\LANGUAGE
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT OPT
2 CONTENT
\stackrel \{...^1\}
1 CONTENT
2 CONTENT
1 NAME
2 FILE
3 inherits: \externeabbildung
\startabsatz [.1.] [..,..2.,..] ... \stopabsatz
1 NAME OPT
2 inherits: \setupparagraph
                         OPT
\startSECTION [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopSECTION
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
1 titel = TEXT OPT bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppart
1 titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsection
                                       OPT
1 titel = TEXT OPT
             = TEXT
   bookmark
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stopsubsection
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
1 titel = TEXT bookmark = TEXT
                             OPT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 titel = TEXT
                             OPT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....\stopsubsubsubsection 1 titel = TEXT OPT OPT
1 titel = TEXT
   bookmark
               = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\tstartsubsubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstopsubsubsubject
1 titel = TEXT
  bookmark
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
OPT
1 titel = TEXT
  bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\startalignment [...,*...] ... \stopalignment
* inherits: \stelleausrichtungein
\startallmodes [...,*...] ... \stopallmodes
* NAME
\startATTACHMENT [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\text{topATTACHMENT}
1 NAME OPT
2 inherits: \setupattachment
instances: attachment
1 NAME
                         OPT
               OPT
2 inherits: \setupattachment
\startbar [.*.] ... \stopbar
* NAME
\startbbordermatrix ... \stopbbordermatrix
OPT
* titel = TEXT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\startBESCHREIBUNG [..., ...] {...} ... \stopBESCHREIBUNG
1 REFERENCE
2 TEXT
```

```
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
* farbe = rgb cmyk grau
  breite = DIMENSION
  hoehe = DIMENSION
      - ULMENS
  х
        = NUMMER
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
\startcatcodetable \... \stopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...] [...,..] ... \stopchemical
\startcollect ... \stopcollect
\ startcollecting ... \ stopcollecting
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint kein
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
\tstartcolumnspan [..,..\overset{*}{=}..,..] ... \tstopcolumnspan
* inherits: \setupcolumnspan PT
\startcombination [...] [...,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcombination [...] [...] ... \stopcombination
1 NAME
2 N*M
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... stopctxfunction
* NAME
```

```
\ startctxfunctiondefinition ... stopctxfunctiondefinition
 * NAME
 \startcurrentcolor ... \stopcurrentcolor
 \startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
 \startdelimited [.\ddot^1] [.\ddot^2] [...\dot^3,...] ... \stopdelimited 1 NAME
 1 NAME
 2 SPRACHE
 3 inherits: \startenger
1 NAME
2 SPRACHE
 3 inherits: \startenger
1 SPRACHE
2 inherits: \startenger
 instances: quotation quote blockquote speech aside
\startaside [.\frac{1}{1}] [...\frac{2}{2}] ...\stopaside
2 inherits: \startenger
 \verb|\start quotation [...] [..., 2...] ... \verb|\stop quotation|
1 SPRACHE OPT OPT
2 inherits: \startenger
 \t \sum_{i=1}^{n} [\dots]_{i=1}^{n} [\dots]_{i=1}^{n}
1 SPRACHE OPT OPT
2 inherits: \startenger
\startspeech [.1] [...,...] ... \stopspeech

SPRACHE OPT OPT

inherits: \startenger
 \startdisplaymath ... \stopdisplaymath
 \startdmath ... \stopdmath
 \startdocument [..,..^*=..,..] ... \stopdocument
 * inherits: \setupdocumen\mathbf{t}^{\text{QPT}}
 \starteffect [...] \ldots \stopeffect
 * NAME
 \startEFFECT ... \stopEFFECT
 \startelement \{.1.\} [..,..2] ... \stopelement
 1 NAME
 2 KEY = VALUE
```

```
\ startembeddedxtable [..,..\stackrel{*}{=}..,..] ... \ stopembeddedxtable
* inherits: \setupxtable
\t startembeddedxtable [.*.] ... \t stopembeddedxtable
\ \startexceptions [...\stopexceptions
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\tstartextendedcatcodetable \t.... \tstopextendedcatcodetable
\startexternal figure collection [.*.] ... \stopexternal figure collection
\startfarbe [.*.] ... \stopfarbe
* COLOR
\startfest [...] ... \stopfest
* tief mittig hoth hoti default
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..^*=..,..] ... \stopFITTINGPAGE
* inherits: \stupfittingpage^{OPT}
instances: TEXpage MPpage
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \stupfittingpage
* inherits: \setupfittingpage
\startfloatcombination [...,..*=...,..] ... \stopfloatcombination
* inherits: \setupcombination
\startfloatcombination [.*.] ... \stopfloatcombination
* N*M NAME
\t \startFLOATtext [..., ...] [..., ...] {...\stopFLOATtext}
1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
   [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
  fusszeile
2 REFERENCE
3 TEXT
instances: chemical figure table intermezzo graphic
```

```
\t startchemicaltext [..., ...] [..., ...] {...} stopchemicaltext
1 split immer links rechts finen aussen fimpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\startfiguretext [..., ...] [..., ...] {.3.} ... \stopfiguretext
1 split immer links rechtgrinnen ausseffrumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\tstartgraphictext [..., ...] [..., ...] {...} \stopgraphictext
1 split immer links rechts<sup>OP</sup>Innen aussen<sup>OP</sup>Tumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\tstartintermezzotext [..., ...] [..., ...] {...} \stopintermezzotext
split immer links rechts inner aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\starttabletext [..., ...] [..., ...] \{..., ...\} \stoptabletext
1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
3 TEXT
\startfont [.*.] ... \stopfont
* FONT
\startfontclass [.*.] ... \stopfontclass
\tstartfontsolution [.*.] ... \tstopfontsolution
* NAME.
\t startformel [...,*...] ... \stopformel
* gepackt tight mitt<sup>PT</sup> rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
```

```
\startformeln [\dots, \dots] \stopformeln * + - REFERENCE OPT
```

```
\startformel [..,..*=..,..] ... \stopformel
```

* option = gepack*T tight mittig rahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein marginalie = ja nein standard DIMENSION gritter = inherits: \snaptogrid

```
\verb|\startFORMULA formula [...,*...] ... \verb|\stopFORMULA formula||
* gepackt tight mittig rahmen Tefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
instances: sp sd mp md
\startmdformula [..., *...] ... \stopmdformula
* gepackt tight mittig rammen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\t startmpformula [...,*...] ... \t stopmpformula
* gepackt tight mittig rammen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\startsdformula [..., ...] ... \stopsdformula
* gepackt tight mittig fähmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\verb|\startspformula| [...,^*,...]| ... \verb|\stopspformula|
* gepackt tight mittig fahmen tiefe zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\t startframedcell [..,..^*=..,..] ... \t stopframedcell
* inherits: \stelleumrahmteff
\verb|\startframedcontent| [._{\cdot}^{*}.] \dots \verb|\stopframedcontent|
* NAME aus
\t startframedrow [..,..^*=..,..] ... \t stopframedrow
* inherits: \stelleumrahmtein
\startframedtable [.1.] [..,..=2..,..] ... \stopframedtable
2 inherits: \stelleumrahmtein
\startgegenueber ... \stopgegenueber
\startgridsnapping [.\overset{*}{\ldots}] ... \stopgridsnapping
* normal standard ja stremg tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
   min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthaengend [..,..^{\frac{1}{2}}.,..] {...\stophaengend
1 abstand = DIMENSION OPT
   n = NUMMER
platz = links rechts
2 CONTENT
\starthaengend [.^1.] {.^2.} ... \stophaengend
1 links rechts
2 CONTENT
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ....\stophboxregister
* CSNAME NUMMER
\t
* REFERENCE OPT
instances: helptext
```

```
\starthelptext [...] \ldots \stophelptext
* REFERENCE
\starthighlight [....\stophighlight
\t starthilfetext [.*.] ... \t stophilfetext
* REFERENCE
\starthintergrund [..,..^*=..,..] ... \stophintergrund
* inherits: \stellehintergrundein
\startHINTERGRUND [..,..*=..,..] ... \stopHINTERGRUND
* inherits: \stellehintergrundein
instances: hintergrund
\verb|\starthyphenation| [\dots, \dots] \dots \verb|\stophyphenation|
* original tex default hyphenate expanded traditional kein
\startimath ... \stopimath
\t startindentedtext [.*.] ... \t stopindentedtext
* NAME
\startINDENTEDTEXT ... \stopINDENTEDTEXT
\t startinteraktion [.*.] ... \t stopinteraktion
* versteckt NAME
\ startinteraktionsmenue [.^*.] ... \ stopinteraktionsmenue
* NAME.
\tstartinterface ... \tstopinterface
* alles SPRACHE
\startintertext ... \stopintertext
\t startitemgroup [.1] [...,.3] [...,.3] [...,.3] [...] stopitemgroup
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startITEMGROUP [..., ...] [..., ...] ... \stopITEMGROUP
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
instances: itemize
\startitemize [\ldots, 1] [\ldots, 2] ... \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startJScode ... .2. ... \stopJScode
1 NAME
2 uses
3 NAME
```

```
\startJSpreamble ... .2 ... \stopJSpreamble
1 NAME
2 verwende
3 now later
\verb|\startkleinerdurchschuss| [._{\cdot}^{*}.]| \dots \verb|\stopkleinerdurchschuss|
\startknockout ... \stopknockout
1 TEXT OPT Conherits: \stellekommentarein
                         OPT
instances: comment
\startcomment [.1] [..,..2] ... \stopcomment
1 TEXT
              OPT OPT
2 inherits: \stellekommentarein
\t startkomponente [.*.] ... \t stopkomponente
* FILE *
\ \startkomponente \dots \stopkomponente
* FILE *
\startkopf [..., \stopkopf
1 REFERENCE OPT
2 TEXT
\startLABELtext[...][...] ... \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\startbtxlabeltext [...] [... \stopbtxlabeltext
1 SPRACHE
2 KEY
\startheadtext [.1.] [.2.] \dots \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [...] [...] ... \stoplabeltext
1 SPRACHE
2 KEY
\startmathlabeltext [.1.] [.2.] ... \stopmathlabeltext
1 SPRACHE
2 KEY
\verb|\startoperatortext| [.\frac{1}{2}.] [.\frac{2}{2}.] \dots \verb|\stopoperatortext|
1 SPRACHE
\startprefixtext [.1.] [.2.] ... \stopprefixtext
\startsuffixtext [.1] [.2] ... \stopsuffixtext
1 SPRACHE
2 KEY
```

```
\starttaglabeltext [...] [...] ... \stoptaglabeltext
1 SPRACHE
2 KEY
\startunittext [.1.] [.2.] ... \stopunittext
2 KEY
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [...] \dots \stoplinealignment
* links mittig rechts max
\startlinecorrection [\ldots, , \ldots] ... \stoplinecorrection
* blanko inherits: \blanko
\verb|\startlinefiller| [...^1] [...,..]^2.... | \verb|\stoplinefiller| 
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.1.] {.1.}
1 REFERENCE
2 TEXT
instances: linenote
\startlinenote [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,..] ... \stoplinenumbering
2 fortsetzen = ja nein
   start = NUMMER
schritt = NUMMER
   methode = seite erste folgende
\startlinenumbering [.^1.] [.^2.] ... \stoplinenumbering

    NAME
    fortsetzten NUMMER

                        OPT
                               OPT
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\startlinetablecell [..,..*....] ... \stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinksbuendig ... \stoplinksbuendig
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocalline correction [..., ...] ... \stoplocalline correction
                                OPT
* blanko inherits: \blanko
```

```
\startlocalnotes [...,*...] ... \stoplocalnotes
\startlocalsetups [.1.2] [.2.3] ... \stoplocalsetups
1 gritter
2 NAME
\startlocalsetups .... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
\startluasetups [.1.] [.2.] ... \stopluasetups
1 gritter
2 NAME
\startluasetups ... \stopluasetups
\startMPclip {.*.} ... \stopMPclip
\t \startMPcode \{...\} ... \stopMPcode
* NAME
\t startMPdrawing [.*.] ... \t stopMPdrawing
\verb|\startMPenvironment| [.*.] ... \verb|\stopMPenvironment|
* zuruecksetzten global + ^{\mathrm{OPT}}
\t startMPextensions \{\dots, \dots\} \dots stopMPextensions
\startMPinclusions [.^{1}.] {.^{2}... \stopMPinclusions
1 +
2 NAME
\verb|\startMPinitializations| ... \verb|\stopMPinitializations| \\
\verb|\startMPpositiongraphic {...}| {..., ...}| ... \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\verb|\startMPpositionmethod| {.*.} | \dots | \verb|\stopMPpositionmethod|
* NAME
\t \startMPrun \{...\} ... \stopMPrun
* NAME
```

```
\startmarginallinie [.*.] ... \stopmarginallinie
* NUMMER
\startmarginallinie [..,..*=..,..] ... \stopmarginallinie
* inherits: \setupmarginrule ^{
m OPT}
\verb|\startmarginblock|| [.\overset{*}{\ldots}]| \ldots \\ \verb|\stopmarginblock||
\verb|\startmarkedcontent| [.\tilde{}^*.] \dots \verb|\stopmarkedcontent|
* zuruecksetzten alles NAME^{PT}
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \setupmathalignment ^{\mathtt{OPT}}
instances: align mathalignment
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmatMalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \strut \
\startMATHCASES [..,..\stackrel{*}{=}..,..] ... \stopMATHCASES
* inherits: \strut_{n} setupmathcases
instances: cases mathcases
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmatMcases
\verb|\startmathcases| [..,.. \stackrel{*}{=} ..,..]| ... \verb|\stopmathcases|
* inherits: \stylength{\backslash} setupmathcase S^{PT}
* inherits: \stylength{\backslash} setupmathmatrix^{PT}
instances: matrix mathmatrix
\startmathmatrix [..., ... *= ..., ...] ... \stopmathmatrix
* inherits: \strut_{x}^{p_T}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\verb|\startmathstyle| [\dots, \dots]| \dots \stopmathstyle|
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatTIX
\startmaxaligned ... \stopmaxaligned
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [.1] [..,..] ... \stopmixedcolumns
2 inherits: \setupmixedcolumns
```

```
\startMIXEDCOLUMNS [..,..*=..,..] ... \stopMIXEDCOLUMNS
* inherits: \setupmixedcolumns OPT
instances: itemgroupcolumns boxedcolumns
\tstartboxedcolumns [..,..\overset{*}{=}..,..] ... \tstopboxedcolumns
* inherits: \strut_{0}^{\text{DPT}}
\tstartitemgroupcolumns [..,..^*-..,..] ... \tstopitemgroupcolumns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
\startmodeset [..., ...] {...} ... \stopmodeset
1 NAME default
2 CONTENT
\startmodule [.*.] ... \stopmodule
\startmoduletestsection ... \stopmoduletestsection
\startmodule ... \stopmodule
\verb|\startnamedsection||[...]|[...,...^2=...,..]|[...,...^3=...,..]| ... \\ \verb|\startnamedsection||
1 ABSCHNITT
2 titel
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startnamedsubformulas [...,...] {...\stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [...,*...] ... \stopnarrower
* [-+]links [-+]mittig<sup>0</sup>[T-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startNARROWER [...,*...] ... \stopNARROWER
* [-+]links [-+]mittig OP[-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startnegativ ... \stopnegativ
\startnicelyfilledbox [...,.. <math>\stackrel{*}{=}...,..] ... \stopnicelyfilledbox
* breite = DIMENSION
   hoehe = DIMENSION
   offset = DIMENSION
   strut = ja nein
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
```

```
\startNOTE [...,*...] ... \stopNOTE
* REFERENCE
instances: footnote endnote
\startNOTE [..,..*=..,..] ... \stopNOTE
* titel = TEXT OPT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
instances: footnote endnote
\tstartendnote [..,..\overset{*}{=}..,..] ... \tstopendnote
* titel = TEXT OPT
   bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\verb|\startfootnote| [..,.. \stackrel{*}{=} ..,..] | ... | \verb| stopfootnote|
* titel = TEXT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\verb|\startendnote| [\dots, *] \dots \verb|\stopendnote|
\startfootnote [\dots, \dots] \dots \stopfootnote
\t startnotmode [\dots, \dots] \t stopnotmode
\startNUMMERIERUNG [..,..*=..,..] ... \stopNUMMERIERUNG
* titel = TEXT
   bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\startNUMMERIERUNG [..., \...] \{...\} ... \stopNUMMERIERUNG
1 REFERENCE
2 TEXT
                       OPT
\startoutputstream [.*.] ... \stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagecomment ... \stoppagecomment
2 offset = default overlay kein DIMENSION
\startpagegrid [...] [...,... \stoppagegrid
1 NAME OPT 2 inherits: \setuppagegrid
```

```
\startpagegridspan [...] [...,..] ... \stoppagegridspan
1 NAME
2 inherits: \setuppagegridspan
\startPAGEGRID [..,..*=..,..] ... \stopPAGEGRID
* inherits: \setuppagegridT
\startpagelayout [....\stoppagelayout
* seite linkerseite rechterseite
\startpar [...] [..,..=..,..] ... \stoppar
1 NAME OPT
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [.*.] ... \stopparbuilder
* default oneline basic NAME
\startplacefloat [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..., \ldots\frac{3}{2}..., \ldots\frac{3}{2}..., \ldots\frac{3}{2}... \stopplacefloat
1 SINGULAR
2 titel
               = TEXT
   bookmark
   beschriftung = TEXT
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                   REFERENCE
   referenz
3 KEY = VALUE
\startplatziereFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatziereFLOAT 1 titel = TEXT OPT
1 titel
                = TEXT
   bookmark
   beschriftung = TEXT
   liste
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                 = REFERENCE
   referenz
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\tstartplatzierechemical [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] ... \tstopplatzierechemical
1 titel = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
                 = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   referenz
                 = REFERENCE
   KEY = VALUE
```

```
\startplatzierefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatzierefigure 1 titel = TEXT OPT OPT
1 titel
             = TEXT
   bookmark
   beschriftung = TEXT
                = TEXT
   liste
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
2 KEY = VALUE
\startplatzieregraphic [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....\stopplatzieregraphic 1 titel = TEXT OPT OPT
1 titel = TEXT bookmark = TEXT
   beschriftung = TEXT
   liste
                = TEXT
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   {\tt referenz}
2 KEY = VALUE
\tstartplatziereintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstopplatziereintermezzo
            = TEXT
1 titel
               = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   referenz
                = REFERENCE
2 KEY = VALUE
1 titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
   liste
               = TEXT
               = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                = REFERENCE
   referenz
2 KEY = VALUE
\startplacepairedbox [.1] [...,..2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startplatzierePAIREDBOX [..,..*=..,..] ... \stopplatzierePAIREDBOX
* inherits: \setuppairedbox
instances: legend
\startplatzierelegend [..,..*=..,..] ... \stopplatzierelegend
* inherits: \setuppairedbox
\startplatziereformel [..,..*=..,..] ... \stopplatziereformel
* titel = TEXT
   suffix = TEXT
   referenz = + - REFERENCE
\verb|\startplatziereformel| [\dots, *, \dots]| \dots \verb|\stopplatziereformel|
* + - REFERENCE
```

```
\startpos\ [\ldots^*,\ldots]\ \ldots\ \stoppos
* REFERENCE
\startpositioning [.\frac{1}{2}...] [..., .\frac{2}{2}...,...] ... \stoppositioning 1 NAME
2 inherits: \stellepositionierenein
\text{`startpositionoverlay} \{...^*\} ... \text{`stoppositionoverlay}
\startpositiv ... \stoppositiv
\startprocessassignmentcommand [..,..*......................\stopprocessassignmentcommand
* KEY = VALUE
\startprocessassignmentlist [...,...*=...,..] ... \stopprocessassignmentlist
\startprocess comma command [..., ...] ... \stopprocess comma command
* BEFEHL
\startprocesscommalist [..., ...] ... \stopprocesscommalist
* BEFEHL
\mathsf{t}_{\cdot}
* FILE *
\startprodukt ... \stopprodukt
\startprojekt [.*.] ... \stopprojekt
* FILE *
\t startprojekt .... \t stopprojekt
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublikation [...] [...,..^2.... \stoppublikation
1 NAME
2 tag
           = REFERENCE
   category = TEXT
           = REFERENCE
\startpuffer [...] ... \stoppuffer
\startBUFFER ... \stopBUFFER
instances: hiding
\starthiding ... \stophiding
\startrandomized ... \stoprandomized
\startrawsetups [.1.] [.2.] ... \stoprawsetups
1 gritter
2 NAME
```

```
\startrawsetups .*. ... \stoprawsetups
* NAME
\startreadingfile ... \stopreadingfile
\startrechtsbuendig ... \stoprechtsbuendig
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.^{1}.] [.^{2}.] [.^{3}.] [.^{4}.] [..+.^{5}.+..]
1 NAME
2 NAME
   TEXT
3
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic \{..., 2,...\} ... \stopreusableMPgraphic
\startschmall [...] [...,... \stopschmall
1 NAME OPT
2 inherits: \stelleengerein
\startschmall [..,..\frac{1}{2}.....] [....\frac{2}{3}....\stopschmall
1 inherits: \stelleengerein
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startschmall \begin{bmatrix} . & . & . & . & . & . \\ 1 & NAME & & OPT & & OPT & . & . & . & . & . \\ \end{bmatrix} \startschmall 1.
1 NAME OPT OPT
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten reverse
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsectionblock [...] [...,... \stopsectionblock]
2 bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startsection blocken vironment [.*.] ... \stopsection blocken vironment
* NAME
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\verb|\startbackmatter| [..., ... \ "= ..., ...] | ... | \verb| \stopbackmatter|
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
\startbodymatter [..,..*=..,..] ... \stopbodymatter
* bookmark = TEXT
   inherits: \stelleabschnittsblockein
```

```
\startfrontmatter [..,..*=..,..] ... \stopfrontmatter
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startsectionlevel [.1.] [..,..2.] [..,..3.] ... \stopsectionlevel
1 NAME
2 titel
              = TEXT
  bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startsetups [.1] [.2] ... \stopsetups
1 gritter
2 NAME
\startsetups ... \stopsetups
\startshift [.*.] ... \stopshift
\startsidebar [...] [...,...] ... \stopsidebar
1 NAME OPT
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsi2e
\verb|\startspalten| [..,..^*=..,..]| ... \verb|\stopspalten|
* inherits: \stellespaltenein
\startspecialitem [...] [..., ...] ... \stopspecialitem
1 pos
2 REFERENCE
\t startspecialitem [.*.] ... \stopspecialitem
* unter its
\startspecialitem [...^1] {...\stopspecialitem
sym ran mar
TEXT
\startsplitformula ... \stopsplitformula
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {.*.} \dots \stopstaticMPfigure
\startstaticMPgraphic \{...\} \{...\} ... \stopstaticMPgraphic
2 KEY
```

```
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [...] [...] [...] [...]
2 NAME
3 label
             = NAME
            = TEXT PROCESSOR->TEXT
  keys
            = TEXT PROCESSOR->TEXT
   entries
  keys:1
            = TEXT
            = TEXT
  keys:2
            = TEXT
  keys:3
   entries:1 = TEXT
   entries:2 = TEXT
  entries:3 = TEXT
  alternative = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, , \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.\frac{1}{.}] [..,..\frac{2}{-}..,..] [..,..\frac{3}{-}..,..] ... \stopsubjectlevel
1 NAME
2 titel
  bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
\startsymbolset [.*.] ... \stopsymbolset
* NAME
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABLE
\startTABLEbody [..,..*.... \stopTABLEbody
* inherits: \stupTABLE OPT
* inherits: \strupTABLE OPT
* inherits: \setupTABLE OPT
\verb|\startTABLEnext| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stopTABLEnext|
* inherits: \setupTABLE OPT
```

```
\starttabelle [|...^1.|] [...,...^2=...,..] ... \stoptabelle
1 TEMPLATE
2 inherits: \stelletabellenein
\t starttabellen [|...|] ... \stoptabellen
* TEMPLATE
\starttabellenende [.*.] ... \stoptabellenende
\ starttabellenueberschrift [.*.] ... \ stoptabellenueberschrift
\ starttabellen [.*.] ... \stoptabellen
\starttabelle [.\ddots] [..,..\frac{2}{2}..,..] ... \stoptabelle
1 NAME
2 inherits: \stelletabellenein
\starttabulatehead [...] ... \stoptabulatehead
* NAME
\tstarttabulatetail [.*.] ... \tstoptabulatetail
\startTABULATION [.1] [..,..2=..,..] ... \stopTABULATION
                                    OPT
2 inherits: \setuptabulation
\starttabulator []...] [...,...^2=...,...] ... \stoptabulator
1 TEMPLATE OPT
2 inherits: \stelletabulatorein
\startTABULATE [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\text{topTABULATE}
2 inherits: \stelletabulatorein
instances: legend fact
\t \startfact [.\frac{1}{2}] [..,..\frac{2}{2}..,..] ... \stopfact
1 NAME OPT
                            OPT
2 inherits: \stelletabulatorein
\startlegend [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \ldots\delta stoplegend 1 NAME OPT
1 NAME OPT OP
2 inherits: \stelletabulatorein
\starttexcode ... \stoptexcode
\ starttexdefinition \dots^1 \dots^2 \dots^3 \dots^4 \dots^5 \dots^6 \dots^7 \dots \ stoptexdefinition
1 spaces nospaces OPT OPT OPT OPT OPT
                                                         OPT
global
unexpanded
expanded
expanded
singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
   {\tt triple argument}\ {\tt quadruple argument}\ {\tt quintuple argument}\ {\tt sixtuple argument}
6 NAME
7 TEMPLATE
\starttext ... \stoptext
```

```
\starttextbackground [.\ddots] [..,..\frac{2}{=}..,..] ... \stoptextbackground
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\verb|\startTEXTBACKGROUND| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopTEXTBACKGROUND|
* inherits: \setuptextbackground OPT
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\starttextlinie \{ ... ^* ... \ \stoptextlinie
\startTYPING [..,..*=..,..] ... \stopTYPING
* inherits: \stelletippenein
instances: typing LUA MP PARSEDXML TEX XML
\startTYPING [...,*...] ... \stopTYPING
* fortsetzten
instances: typing LUA MP PARSEDXML TEX XML
\t \startLUA [...,*...] ... \stopLUA
* fortsetzten OPT
\startMP [...,*...] ... \stopMP
* fortsetzten ^{\mathrm{OPT}}
* fortsetzten OPT
\starttyping [...,*...] ... \stoptyping
* fortsetzten OPT
\startXML [...,*...] ... \stopXML
* fortsetzten OPT
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \stelletippenein
\startMP [..,..*=..,..] ... \stopMP
* inherits: \stelfetippenein
* inherits: \stelletippenelin
* inherits: \stelletippenein
```

```
\starttyping [..,..*=..,..] ... \stoptyping
* inherits: \stelletippenein
\startXML [..,..*=..,..] ... \stopXML
* inherits: \stelletippenein
\starttokens [...] ... \stoptokens
* NAME
\starttransparent [.*.] ... \stoptransparent
* COLOR
\starttypescript [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots
1 serif sans mono math handwriting calffigraphy $^{\scriptsize \mbox{\scriptsize OPT}}$
NAME
size name
\starttypescriptcollection [.*.] \dots \stoptypescriptcollection
\startumbruch [...^1] [...,...^2] ... \stopumbruch
1 NAME
2 inherits: \stelleumbruchein
\startMAKEUPumbruch [..,..*=..,..] ... \stopMAKEUPumbruch
* inherits: \stelleumbruchein ^{\mathtt{OPT}}
instances: standard page text middle
\startmiddleumbruch [...,..^*=...,..] ... \stopmiddleumbruch
* inherits: \stelleumbruchein OPT
\verb|\startpageumbruch| [..,.. \\ ^*=.,..] \ ... \ \verb|\stoppageumbruch|
* inherits: \stelleumbrucheim PT
\tstartstandardumbruch [..,..^*...] ... \tstopstandardumbruch
* inherits: \stelleumbruchein
\tstarttextumbruch [..,..^*...] ... \tstoptextumbruch
* inherits: \stelleumbruchein^{\protect\scalebox{\scriptsize TPT}}
\t startumgebung [.*.] ... \stopumgebung
* FILE *
\startumgebung ... \stopumgebung
* FILE *
\verb|\startumrahmt| [._{\cdot}^{1}.] [..,.._{-}^{2}..,..] ... \stopumrahmt|
\verb|\startFRAMEDTEXT| [...] [...,..] ... \verb|\stopFRAMEDTEXT| |
                                                                                           OPT
1 links rechts mittig kein
2 inherits: \setupframedtext
instances: framedtext
\startframedtext [.^{1}.] [..,..^{2}.... \stopframedtext
1 links rechts mittig \mathbf{k}^{\text{PT}}in
2 inherits: \setupframedtext
```

```
\startungepackt ... \stopungepackt
\startuniqueMPgraphic \{...\} \{...,2...\} ... \stopuniqueMPgraphic
\startuniqueMPpagegraphic \{..., 2...\} ... \stopuniqueMPpagegraphic
\verb|\startusableMPgraphic {...}| {..., ...} ... \verb|\stopusableMPgraphic|
1 NAME
2 KEY
\startuseMPgraphic \{..., 2...\} ... \stopuseMPgraphic
1 NAME
2 KEY
\ startusemathstyleparameter \.... \ stopusemathstyleparameter
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\tstartvboxregister 	ext{...} \tstopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\tstartverschieben [.*.] ... \tstopverschieben
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister ... \stopvtopregister
* CSNAME NUMMER
\startxcell [...] [...,...^2....\stopxcell
1 NAME OPT
2 nx = NUMMER
  ny = NUMMER
   nc = NUMMER
  nr = NUMMER
  inherits: \setupxtable
\verb|\startxcellgroup| [...] [...,...] ... \\ \verb|\stopxcellgroup|
1 NAME
2 inherits: \setupxtable
\startxgroup [...] [...,...] ... \stopxgroup
1 NAME OPT
2 inherits: \setupxtable
```

```
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
* NAME
\t startxmlinlineverbatim [.*.] ... \t stopxmlinlineverbatim
\startxmlraw ... \stopxmlraw
\startxmlsetups [.1.] [.2.] ... \stopxmlsetups
1 gritter
2 NAME
\tstartxmlsetups ....\tstopxmlsetups
\startxrow [.\frac{1}{1}.] [...,..\frac{2}{2}...,..] ... \stopxrow 1 NAME OPT OPT 2 inherits: \setupxtable
\startxtable [..,..*=..,..] ... \stopxtable
* inherits: \setupxtable
\startxtablebody [..,..*=..,..] ... \stopxtablebody
* inherits: \setupxtable OPT
\startxtablebody [.*.] ... \stopxtablebody
\startxtablefoot [..,..*=..,..] ... \stopxtablefoot
* inherits: \setupxtable ^{\mbox{OPT}}
\t startxtablefoot [.*.] ... \stopxtablefoot
\t startxtablehead [..,..\overset{*}{=}..,..] ... \t stopxtablehead
* inherits: \setupxtable ^{\scriptsize OPT}
\t startxtablehead [.*.] ... \stopxtablehead
\startxtablenext [..,..*=..,..] ... \stopxtablenext
* inherits: \setupxtable ^{\scriptsize OPT}
\t startxtablenext [.*.] ... \t stopxtablenext
* NAME
\startXTABLE [..,..*=..,..] ... \stopXTABLE
* inherits: \setupxtable
\startxtable [.*.] ... \stopxtable
               OPT
* NAME
\startzeile [.*.]
* REFERENCE
```

```
\startLINES [..,..*=..,..] ... \stopLINES
* inherits: \stellezeTTenein
instances: lines
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \stellezeTTenein
\startzentriert ... \stopzentriert
\startzu [.*.] ... \stopzu
* REFERENCE
\stelle [.*.]
* NAME
\stelleabsaetzeein \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & 2 \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & 3 \\ . & . & . \end{bmatrix} 1 NAME OPT OPT
1 NAME
2 jede NUMMER
3 n
               = NUMMER
               = BEFEHL
   vor
   nach
               = BEFEHL
   breite
               = DIMENSION
               = DIMENSION
   abstand
               = DIMENSION passend
   hoehe
               = BEFEHL
           = BEFEHL
   oben
   unten
   ausrichtung = inherits: \stelleausrichtungein
   innen = BEFEHL
befehl = BEFEHL
               = an aus
   linie
   liniendicke = DIMENSION
   linienfarbe = COLOR
             = STYLE BEFEHL
   stil
               = COLOR
   farbe
\stelleabsaetzeein [...] [..,..\stackrel{2}{=}..,..]
1 NAME: NUMMER
                         OPT
               = NUMMER
2 n
   vor
               = BEFEHL
   nach
               = BEFEHL
               = DIMENSION
   breite
               = DIMENSION
   abstand
   hoehe = DINILAN = BEFEHL
               = DIMENSION passend
               = BEFEHL
   unten
   ausrichtung = inherits: \stelleausrichtungein
innen = BEFEHL
befehl = BEFEHL
               = an aus
   linie
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil
            = STYLE BEFEHL
                = COLOR
   farbe
\stelleabsatznummerierungein [..,..*=..,..]
* status = start stop zeile zuruecksetzten
   abstand = DIMENSION
           = STYLE BEFEHL
   stil
           = COLOR
   farbe
\stelleabschnittsblockein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 seite = inherits: \seite
   vor = BEFEHL
nach = BEFEHL
   nummer = ja nein
```

\exists

sperren gespiegelt doppelseitig negativ 90 180 270 zuruecksetzten hintergrund normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\verb|\stelleaufzaehlungenein [..., ...] [..., ... = ..., ...]|
1 NAME NAME:NUMMER
2 inherits: \setupitemgroup
```

\stelleausrichtungein [...,*...]

* breit breit unten hoehe zeile hoch tief hoti flushright flushleft mittig ja nein breite normal zuruecksetzten innen aussen flushinner flushouter links rechts center sperren letzte end absatz lefttoright righttoleft 12r r21 tabelle lesshyphenation morehyphenation haengend nothanging hz fullhz nohz hyphenate nothyphenated tolerant sehrtolerant strecken extremestretch endfassung 1*final 2*final 3*final 4*final more 1*more 2*more

```
\stelleausschnittein [..,..^*=..,..]
* status = start stop
  breite
               = DIMENSION
               = DIMENSION
  hoehe
              = DIMENSION
   hoffset
   voffset
               = DIMENSION
               = NUMMER
               = NUMMER
               = NUMMER
  nx
               = NUMMER
   ny
               = NUMMER
   sx
               = NUMMER
   sv
               = DIMENSION
   linkeroffset
   rechterabstand = DIMENSION
   obenoffset = DIMENSION
               = DIMENSION
   untenoffset
               = NAME
  mp
               = NUMMER
   offset
               = DIMENSION
```

```
\stellebeschreibungein [..., ...] [..., ... = ..., ...]
1 NAME
```

2 inherits: \setupenumeration

```
\stellebeschriftungein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BESCHRIFTUNG
   status
                    start stop
                  = ja nein
   expansion
                  = BEFEHL
   seperator
   filtercommand = \...##1
```

```
\stellebilderunterschriftein [\dots, 1, \dots] [\dots, \dots]
1 NAME
2 inherits: \setupfloatcaption
```

```
\stellebildunterschriftein [\dots, 1, \dots] [\dots, \dots]
1 NAME
2 inherits: \setupfloatcaption
```

```
\stellebindestrichein [..,..^*=..,..]
* zeichen = normal breit
```

```
\stelleblankoein [...,*...]
* inherits: \blanko
```

```
\stelleblockein [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 vor = BEFEHL
   nach = BEFEHL
   innen = BEFEHL
   stil = STYLE BEFEHL
   farbe = COLOR
```

```
\stelledrehenein [..,..^*=..,..]
* platz = passend breit tiefe hoch mittig default normal
       rotation = links rechts innen aussen NUMMER
       inherits: \stelleumrahmtein
\stelleduennerumrissein [..,..*...]
* hoehe = max DIMENSION
      tiefe = max DIMENSION
hintergrund = farbe
rahmen = an aus
liniendicke = DIMENSION
alternative = a b c kein
       hintergrundfarbe = COLOR
       farbe = COLOR
zeilenabstande = klein mittel gross NUMMER
vor = BEFEHL
       vor
                                           BEFEHL
       nach
       zwischen
                                           = BEFEHL
                                             = NUMMER
\stelleeinziehenein [...,*...]
* [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
       toggle DIMENSION NAME
\stelleengerein [\ldots, 1] [\ldots, 2]
1 NAME
2 links
                        = DIMENSION
       mittig = DIMENSION
rechts = DIMENSION
       default = [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
       vor
                         = BEFEHL
                          = BEFEHL
       nach
\stellefarbeein [.*.]
* FILE
\stellefarbenein [..,..*=..,..]
* status = start stop
                                       = ja nein
       spot
       spot = ja nein
expansion = ja nein
faktor = ja nein
                                       = ja nein
       rgb
       cmyk = ja nein
konversion = ja nein immer
       pagecolormodel = auto kein NAME
       textfarbe = COLOR
intent = overprint knockout kein
\stellefeldein [.\frac{1}{1}.] [...\frac{2}{7}...] [...,..\frac{3}{2}...,..] [...,..\frac{4}{2}...,..] [...,..\frac{5}{2}...,..] 1 NAME OPT OPT
2 zuruecksetzten label rahmen horizontal vertikal
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\stellefelderin [..., ^{1}...] [..., ...^{2}...] [..., ...^{3}...] [..., ...^{4}...]
1 zuruecksetzten label rahmen horizonta returnia rahmen horizonta rahmen hori
       inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\stellefliesstextein [...,*...]
* DIMENSION NAME global zuruecksetzten x xx klein gross script scriptscript rm ss tt hw cg antiqua serif regular
       sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\stelleformelnein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 inherits: \setupformula
```

```
\stellefusszeileein [...] [...,..=2..,..]
1 text marginalie kante OPT
2 inherits: \setuplayoutelement
\stellefusszeilentextein [...] [.2.] [.3.] [.4.] [.5.]
1 text marginalie kante OPT OPT
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stellegefuelltesrechteckein [..,..^*=..,..]
                     = BEFEHL
= BEFEHL
    nach
                    = NUMMER
    n
    zeilenabstande = klein mittel gross NUMMER
    abstand = DIMENSION
breite = passend breit DIMENSION
seperator = BEFEHL
stil = STYLE BEFEHL
farbe = COLOR
\stellegefuelltezeileein [..,..^*=..,..]
* vor = BEFEHL
    nach
                  = BEFEHL
    marginalie = DIMENSION
    breite = DIMENSION
abstand = DIMENSION
    liniendicke = DIMENSION
    farbe
                  = COLOR
\stellegegenueberplatzierenein [..,..*=..,..]
* status = start stop
            = BEFEHL
= BEFEHL
    vor
    nach
    zwischen = BEFEHL
\stellegleitobjekteein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR OH
2 inherits: \stellegleitobjektein
```

```
\stellegleitobjektein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 ziehefolgendeein = ja nein auto
                       deein = ja nein auto
= inherits: \placefloat
= inherits: \placefloat
= BEFEHL
= DIMENSION
= NUMMER
= NUMMER
= NUMMER
     default
     fallback
     innen
     kriterium
     methode
     sidemethod
      textmethod
     sidealign
                                = hoehe tiefe zeile halbezeile gritter normal
     gritter = inherits: \snaptogrid
lokal = ja nein
befehl = \...##1
availablewidth = DIMENSION
availableheight = DIMENSION
     minbreite = DIMENSION
maxbreite = DIMENSION
                               = links rechts mittig flushleft flushright center max innen aussen innermargin outermargin
     platz
                                      inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
     linkerrandabstand = DIMENSION
   DIMENSION
rechterrand = DIMENSION
rechterrand = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
bottomafter = BEFEHL
expansion = ja ned-
referenceprefic
                                = ja nein xml
    expansion = ja nein xml
referenceprefix = + - TEXT
xmlsetup = NAME
catcodes = NAME
freeregion = ja nein
vorspatium = kein inherits: \blanko
nachspatium = kein inherits: \blanko
breite = DIMENSION
hoehe = DIMENSION
offset = DIMENSION kein overlay
nebenvorspatium = kein inherits: \blanko
     nebenvorspatium = kein inherits: \blanko
     nebenvorspatium = kein inherits: \blanko
nebennachspatium = kein inherits: \blanko
spacebeforeside = kein inherits: \blanko
spaceafterside = kein inherits: \blanko
sidethreshold = old dimension
marginalie = DIMENSION
noben = DIMENSION
     nunten
                                  = DIMENSION
                                 = klein mittel gross zeile tiefe
                                  = NUMMER
     zzeile
                                   = ja nein
     cache
\label{eq:lemma:condition} $$ \textbf{Stellehintergruendeein} \ [\dots, \frac{1}{2}, \dots] \ [\dots, \frac{3}{2}, \dots] $$
1 oben kopfzeile text fusszeile unten
2 linkekante linkerrand text rechterrand rechterkante
3 inherits: \stelleumrahmtein
\stellehintergruendeein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 papier seite linkerseite rechterseite text versteckt
2 status = start stop
     inherits: \stelleumrahmtein
\stellehintergrundein [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 status
                            = start stop
     linkeroffset = DIMENSION
     rechterabstand = DIMENSION
     obenoffset = DIMENSION
     untenoffset
                            = DIMENSION
                = BEFEHL
= BEFEHL
     vor
     nach
     inherits: \stelleumrahmtein
```

```
\stelleinteraktionein [\ldots, 1] [\ldots, 2]
1 NAME
2 status
                          = start stop
                         = STYLE BEFEHL
    stil
    farbe = COLOR
kontrastfarbe = COLOR
                         = TEXT
    titel
                    = 1....
= COLOR
    untertitel
                         = TEXT
    autor
    datum
                         = TEXT
   datum = TEXT
keyword = TEXT
focus = standard rahmen breite minbreite hoehe minhoehe passend tight
menue = an aus
fieldlayer = auto NAME
berechnen = REFERENCE
klick = ja nein
bildschirm = normal neu
seite = ja nein seite name auto
oeffenaktion = REFERENCE
schliessenaktion = REFERENCE
    schliessenaktion = REFERENCE
    openpageaction = REFERENCE
closepageaction = REFERENCE
    \stelleinteraktionein [.*.]
\stelleinteraktionsbalkenein [\dots, 1] [\dots, \dots] [\dots, \dots]
2 alternative
                         = abcdefg
                       = start stop
    status
                       = CSNAME
    befehl
    breite = DIMENSION
hoehe = DIMENSION max breit
tiefe = DIMENSION max
abstand = DIMENSION
schritt = klein mittel gross
    breite
hoehe
    hintergrundfarbe = COLOR
    stil = STYLE BEFEHL
farbe = COLOR
    farbe coLOR combol = COLOR ja nein
    inherits: \stelleumrahmtein
\stelleinteraktionsbildschirmein [..,..^*=..,..]
              = passend max tight DIMENSION
* breite
                    = passend max tight DIMENSION
    hoehe
    rumpfspatium = DIMENSION
    rumpfabstand = DIMENSION
    kopfoffset = DIMENSION
    kopfspatium = DIMENSION
    option = passend max einzelseitig doppelseitig bookmark auto kein default fest querformat portrait seite papier attachment layer

copies = NUMMER

print = LISTE
    wartezeit = kein NUMMER
```

```
\stelleinteraktionsmenueein [..., 1] [.., ... = ...]
1 NAME
2 alternative
                     = vertikal horizontal versteckt
                    = NAME.
   category
   category - NAILL
linkeroffset = overlay rahmen kein default DIMENSION
    rechterabstand = overlay rahmen kein default DIMENSION
   rechterabstand = overlay rahmen kein default DIMENSION
untenoffset = overlay rahmen kein default DIMENSION
untenoffset = overlay rahmen kein default DIMENSION
maxbreite = DIMENSION
maxhoehe = DIMENSION
itemalign = links mittig rechts flushleft flushright tief hoch hoti
status = start leer lokal
links = BEFEHL
                   = BEFEHL
= overlay DIMENSION
    rechts
    abstand
                   = BEFEHL
    vor
                    = BEFEHL
   nach
                    = BEFEHL
   zwischen
                  = ja nein
   position
    mittig
                    = BEFEHL
                   = STYLE BEFEHL
    stil
   farbe = COLOR
selbeseite = ja nein leer kein normal default
kontrastfarbe = COLOR
    inherits: \stelleumrahmtein
\stellekommentarein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 status
                 = start stop kein
              = normal versteckt
= Comment Hilfe Insert Schluessel Newparagraph Note Absatz Default
   methode
    symbol
             = passend DIMENSION
    hoehe
                = passend DIMENSION
              = passend DIMENSION
= TEXT
    tiefe
    titel
    untertitel = TEXT
   autor = TEXT
nx = NUMMER
   nx
                = NUMMER
   nv
              = COLOR
= xml max
   farbe
    option
    textlayer = NAME
   platz
                = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
    abstand
                = DIMENSION
    spatium
                = ja
    buffer
                 = BUFFER
\stellekopfzahlein [...] [...]
1 ABSCHNITT
2 [-+] NUMMER
\stellekopfzeileein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante \ ^{\mathrm{OPT}}
2 inherits: \setuplayoutelement
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelleLABELtext [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\stellebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\stelleheadtext [...] [...,... = ...,..]
1 SPRACHE
2 KEY = VALUE
\stellelabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellemathlabeltext [.1] [..,..2]
1 SPRACHE
2 KEY = VALUE
\stelleoperatortext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots]
1 SPRACHE
2 KEY = VALUE
\stelleprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\stellesuffixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\stelletaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\stellelayoutein [...] [...,..\stackrel{2}{=}..,..]
1 NAME
2 status
                                                                                  = start stop normal wiederholen
          marginalie = DIMENSION
kante = DIMENSION
marginalabstand = DIMENSION
kantenabstand = DIMENSION
linkerkantenabstand = DIMENSION
            rechterkantenabstand = DIMENSION
            linkerrandabstand = DIMENSION
            rechterrandabstand = DIMENSION
         rechterrandabstand = DIMENSION
obenabstand = DIMENSION
kopfzeilenabstand = DIMENSION
fusszeilenabstand = DIMENSION
abstandunten = DIMENSION
voreinstellung = NAME
linkerrand = DIMENSION
rechterrand = DIMENSION
linkekante = DIMENSION
rechtekante = DIMENSION
kopfzeile = DIMENSION
fusszeile = DIMENSION
oben = DIMENSION
unten = DIMENSION
         oben = DIMENSION
unten = DIMENSION
rumpfspatium = DIMENSION
kopfspatium = DIMENSION
setups = NAME
cutspace = DIMENSION
breite = DIMENSION mittig passend
bottomspace = DIMENSION
zeilen = NUMMER
hoehe = DIMENSION mittig passend
rumpfabstand = DIMENSION
kopfoffset = DIMENSION
spalten = NUMMER
spaltenabstand = DIMENSION
spalten = NUMMER
spaltenabstand = DIMENSION
methode = default normal NAME
platz = links mittig rechts oben
           methode
platz
textbreite
texthoehe
                                                                              = links mittig rechts oben unten einzelseitig doppelseitig
= DIMENSION
= DIMENSION
= NUMMER
 = NUMMER
= DIMENSION

uy = DIMENSION

format = NUMMER

sx = NUMMER

sy = NUMMER

beschriftung = an aus seite leer farbe eins zwei vier

gritter = ja nein aus

textdistance = DIMENSION

alternative = default normal umbruch NAME

clipoffset = DIMENSION

cropoffset = DIMENSION

trimoffset = DIMENSION

bleedoffset = DIMENSION

artoffset = DIMENSION

artoffset = DIMENSION

artoffset = DIMENSION
```

\stellelayoutein [.*.]

* zuruecksetzten NAME

\stellelinienbreiteein [.*.]

* klein mittel gross DIMENSION

```
\stellelisteein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
2 status
                                                      = start stop
      platz
                                                     = kein hier
                                                    = simple befehl userdata
       typ
       kriterium
                                                     = lokal intro referenz SECTIONBLOCK:referenz alles SECTIONBLOCK:alles text SECTIONBLOCK:text
                                                          aktuell SECTIONBLOCK:aktuell hier vorig SECTIONBLOCK:vorig komponente ABSCHNITT
                                                         SECTIONBLOCK: ABSCHNITT
      liste
                                                     = NAME.
       breite
                                                    = passend breit auto DIMENSION
                                                    = passend breit DIMENSION
       hoehe
                                                    = passend breit DIMENSION
       tiefe
       symbol
                                                    = eins zwei drei kein default
                                                    = ja nein kein NAME
       label
       starter
                                                    = BEFEHL
                                                    = BEFEHL
       abschnitttrenner
                                                    = \...##1##2##3
       befehl
       nummerbefehl
                                                    = \...##1
                                                    = \...##1
       textbefehl
       seitenbefehl
                                                    = \...##1
                                                    = ja nein immer
       seitennummer
       kopfnummer
                                                    = ja nein immer
                                                    = BEFEHL
       vor
                                                    = BEFEHL
       nach
                                                    = BEFEHL
       zwischen
       marginalie
                                                    = kein DIMENSION
      abstand
titelausrichten
numberalign
ausrichtung
haengend
links
                                                    = kein DIMENSION
                                                    = ja nein
                                                    = links rechts mittig flushleft flushright innen aussen
                                                    = inherits: \stelleausrichtungein
                                                   = ja nein
= BEFEHL
       links
       rechts
                                                    = BEFEHL
       interaktion
                                                    = ja nein alles nummer text titel seite abschnittsnummer seitennummer
                                                    = ja nein TEXT
       limittext
                                                    = STYLE BEFEHL
       stil
                                                    = COLOR
       farbe
       nummernstil
                                                    = STYLE BEFEHL
                                                    = COLOR
      nummernfarbe
                                                    = STYLE BEFEHL
       textstil
       textfarbe
                                                    = COLOR
                                                    = STYLE BEFEHL
       seitenstil
       seitenfarbe
                                                    = COLOR
                                                    = NUMMER
       referenz
                                                    = NAME
       extras
       order
                                                    = befehl alles titel
       alternative = a b c d e f g links rechts oben unten befehl kein interactive absatz horizontal
                                                         vertikal NAME
                                                    = DIMENSION
       maxbreite
       pageprefix
                                                    = ja nein
       pageprefixseparatorset = NAME
       pageprefixconversionset = NAME
       pageprefixset
                                                    = NAME
       pageprefixsegments
                                                   = NUMMER NUMMER:NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:alles
      pageprefixconnector = BEFEHL PROCESSOR->BEFEHL
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper - DEPART - DEPA
                                                    = BEFEHL PROCESSOR->BEFEHL
       inherits: \setupcounterinherits: \stelleumrahmtein
\stellemarginallinieein [...] [..,..\frac{2}{2}..,..]
1 NUMMER
2 inherits: \setupmarginrule
\stellenobenein [...] [...,...^{\frac{2}{2}}...]
1 text marginalie kante
2 inherits: \setuplayoutelement
```

\stellepaletteein [.*.]

* NAME

```
\stellepapierformatein [...^1] [...,...^2]
1 NAME
2 oben
                 = BEFEHL
   unten
                = BEFEHI.
                = BEFEHL
   links
               = BEFEHL
   rechts
                = normal kein NAME
   methode
               = NUMMER
   format
                = NUMMER
   nx
                NUMMER.
   ny
                = DIMENSION
                = DIMENSION
   dy
               = DIMENSION
   breite
   hoehe = DIMENSION kopfspatium = DIMENSION
   rumpfspatium = DIMENSION
   offset = DIMENSION
seite = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
              = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
   papier
                = passend max
   option
               = DIMENSION
   abstand
\stellepapierformatein [..., ...] [..., ...]
1 zuruecksetzten querformat gespfegelt negati⊕PTgedreht 90 180 270 NAME
2 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
\verb|\stelleplatziegeteiltegleitobjekt[..,.. \stackrel{*}{=} ..,..]|
              = BEFEHL
* vor
               = BEFEHL
   nach
   zwischen = BEFEHL
   zeilen
              = auto NUMMER
   konversion = NAME
\verb|\stellepositionierenein|[...,^1,...]|[..,..^{\frac{2}{2}}..,..]|
2 offset
             = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc
   status = start overlay
xoffset = DIMENSION
yoffset = DIMENSION
   xschritt = absolut relativ
   yschritt = absolut relativ
   xformat = NUMMER
   yformat = NUMMER
xfaktor = NUMMER
   yfaktor = NUMMER
faktor = NUMMER
   format = NUMMER
\stellepostenein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   alternative = links rechts oben unten imrand
   textbreite = DIMENSION
               = DIMENSION
   breite
   abstand
               = DIMENSION
              = kein NAME
   ausrichtung = links mittig rechts flushleft flushright innen aussen marginalie
   textalign = links mittig rechts flushleft flushright innen aussen
               = NUMMER
   n
                = BEFEHL
   vor
                = BEFEHL
   nach
   zwischen
                = BEFEHL
\stelleprogrammein [..,..*...]
* stil = STYLE BEFEHL
   farbe = COLOR
\stellepufferein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 vor = BEFEHL
   nach = BEFEHL
```

```
\stellerechteckein [..,..^*=..,..]
* breite = max DIMENSION
               = max DIMENSION
   hoehe
              = max DIMENSION
   tiefe
   tiefe = max DIMENSION
abstand = DIMENSION
               = NUMMER
   alternative = a b
   stil = STYLE BEFEHL
              = COLOR
   farbe
   typ = m<sub>F</sub> , m<sub>D</sub> = NAME
              = mp ja nein
\stellereferenzierenein [..,..*=..,..]
* status = start stop
   expansion = ja nein xml
autofile = ja nein
export = ja nein
links = BEFEHL
   rechts = BEFEHL
breite = DIMENSION
   doppelseitig = ja nein
interaktion = label text symbol alles
   seperator = BEFEHL
prefix = + - TEXT
   prefix
\stelleregisterein [...] [..,..\stackrel{2}{=}..,..]
1 NAME NAME: NUMMER OPT
2 referencemethod
                        = vorwaerts
   expansion eigenenummer
                          = ja nein xml
                      = ja nein
= ja nein
   pageprefixseparatorset = BEFEHL
   pageprefixconversionset = NAME
   pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
                           ABSCHNITT:alles
  = BEFEHL
                          = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
   nach
                          = BEFEHL
                          = \...##1
   befehl
   textbefehl
deeptextcommand
                          = \...##1
                          = \...##1
   seitenbefehl
                          = \...##1
                          = DIMENSION
   abstand
                          = text seitennummer
   interaktion
   seitennummer
                          = ja nein
   symbol
                          = a n kein 1 2 BEFEHL
   language
                          = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                          = STYLE BEFEHL
   stil
   farbe
                          = COLOR
   textstil
                          = STYLE BEFEHL
   textfarbe
                          = COLOR
   seitenstil
                          = STYLE BEFEHL
                          = COLOR
   seitenfarbe
                          = NUMMER
   n
   ausgleichen
                          = ja nein
                           = inherits: \stelleausrichtungein
   ausrichtung
```

numberorder

```
\stelleregisterein [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMMER
                               = vorwaerts
3 referencemethod
   expansion
eigenenummer
xmlsetup
alternative
                              = ja nein xml
                              = ja nein
                               = NAME
                              = abAB
                              = default vor nach erste letzte ch mm zm pm mc zc pc uc
    methode
    compress
                              = ja nein alles gepackt
                              = lokal text aktuell vorig alles ABSCHNITT
    kriterium
    pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
   pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
                               ABSCHNITT:alles
    pageprefixconnector
                              = BEFEHL
   pagerefix = ja nein
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PRO
pagestopper = BEFEHL PRO
pagesegments = NUMMER NUM
maxbreite = DIMENSION
indikator = ja nein
vor = BEFEHL
                              = ja nein
    pageprefix
                              = BEFEHL PROCESSOR->BEFEHL
                              = BEFEHL PROCESSOR->BEFEHL
                              = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
                              = BEFEHL
    vor
                               = BEFEHL
    {\tt nach}
    befehl
                               = \...##1
    textbefehl
                              = \...##1
    deeptextcommand
seitenbefehl
                              = \...##1
                              = \...##1
                              = DIMENSION
    abstand
    interaktion
seitennummer
                              = text seitennummer
                              = ja nein
                              = a n kein 1 2 BEFEHL
    symbol
    language
                              = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
    stil
                              = STYLE BEFEHL
                              = COLOR
    farbe
    textstil
                              = STYLE BEFEHL
                              = COLOR
    textfarbe
    seitenstil
                              = STYLE BEFEHL
                              = COLOR
    seitenfarbe
                              = NUMMER
    ausgleichen
ausrichtung
numberorder
                              = ja nein
                              = inherits: \stelleausrichtungein
                               = ziffern
\stelleREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER
2 inherits: \stelleregisterein
instances: index
\stelleindex [..., 1] [.., ... = .., ...]
1 NUMMER
2 inherits: \stelleregisterein
\stelleseitenkommentarein [..,..^*=..,..]
* platz = links rechts oben unten kein
    status
            = start stop kein
    offset = DIMENSION
    abstand = DIMENSION
    breite = DIMENSION
            = DIMENSION
    hoehe
\verb|\stelleseitennummerein [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setupuserpagenumber
```

```
\stelleseitennummeriernungein [..,..^*=..,..]
* alternative = einzelseitig doppelseitig
  seite = inherits: \seite
            = ja nein
= \...##1
  strut
  befehl
            = BEFEHL
  links
            = BEFEHL
  rechts
            = start stop
  status
            = DIMENSION
  breite
  platz
            = kopfzeile fusszeile links mittig rechts imlinken imrechten marginalie imrand amrand marginalkante
  farbe
             = COLOR
\stelleseitenuebergangein [...]
* zuruecksetzten auto start zufaellig NUMMER
\stellesortierenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansion
              = ja nein xml
  alternative = erste letzte normal NAME
  folgende
              = BEFEHL
  befehl
              = \...##1##2##3
  textbefehl
              = \...##1
  synonymbefehl = \...##1
  stil
              = COLOR
  farbe
            = STYLE BEFEHL
  textstil
  textfarbe
              = COLOR
  synonymstil = STYLE BEFEHL
  synonymfarbe = COLOR
\stellespaltenein [..,..^*=..,..]
            = NUMMER
* n
  abstand
            = DIMENSION
         = hintergrund
  option
  offset
            = DIMENSION
            = \...##1
  befehl
            = DIMENSION
  hoehe
  richtung = links rechts
  ausgleichen = ja nein
  ausrichtung = setupalign
  toleranz = setuptolerance
            = inherits: \blanko
  blanko
            = NUMMER
  noben
  linie
            = an aus BEFEHL
```

\stellespatiumein [.*.]

* fest gepackt breit OPT

```
\stellespracheein [.1] [..,.2]
1 SPRACHE default OPT
                     = SPRACHE
2 default
                     = start stop
   status
                     = inherits: \heutigesdatum
   datum
   patterns
                     = FILE
                     = NUMMER
   lefthyphenmin
   righthyphenmin
                     = NUMMER
   lefthyphenchar
                     = NUMMER
                     = NUMMER
   righthyphenchar
                     = NAME
   setups
   spatiumausgleich
                     = breit gepackt
                     = auto
   font
                     = links rechts 12r r21
   bidi
   text
                     = TEXT
                      = TEXT
   limittext
                     = TEXT
   hyphen
   compoundhyphen
                     = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   linkerzitieren = BEFEHL
   rechterzitieren
                     = BEFEHL
   linkerzitat
                     = BEFEHL
                     = BEFEHL
   rechterzitat
                     = BEFEHL
   leftspeech
                     = BEFEHL
   rightspeech
                     = BEFEHL
   linkersatz
   middlespeech
                     = BEFEHL
                      = BEFEHL
   rechtersatz
   midsentence
                     = BEFEHL
                     = BEFEHL
   linkersubsatz
   rechtersubsatz
                      = BEFEHL
   faktor
                      = ja nein
\stellesymbolsetein [.*.]
* NAME
\stellesynonymein [..., 1] [..., ... = ..., ...]
1 SINGULAR
2 expansion
                = ja nein xml
   alternative
               = erste letzte normal NAME
   folgende = BEFERE = \...#1##2##3
   textbefehl = \...##1
   synonymbefehl = \...##1
   language = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
methode = default vor nach erste letzte ch mm zm pm mc zc pc uc
   kriterium = aktuell vorig lokal text alles ABSCHNITT
   stil
               = STYLE BEFEHL
               = COLOR
   farbe
             = STYLE BEFEHL
= COLOR
   textstil
   textfarbe
   synonymstil = STYLE BEFEHL
   synonymfarbe = COLOR
\stelletabellenein [..,..^*=..,..]
* text = DIMENSION max
              = ja nein wiederholen auto
   split
   rahmen
              = an aus
              = inherits: \blanko
   NL
   VL
              = klein mittel gross kein NUMMER
   HL
              = klein mittel gross kein NUMMER
   abstand = klein mittel gross kein
   ausrichtung = links mittig rechts
   befehle
              = BEFEHL
   fliesstext = inherits: \stellefliesstextein
   liniendicke = DIMENSION
             = strut NUMMER
   hoehe
              = strut NUMMER
   tiefe
   openup
              = DIMENSION
\stelletabulatorein [...^1] [...] [...,...^3]
1 NAME
2 NAME
```

3 inherits: \setuptabulation

```
\stelletextein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelletextobenein \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 text marginalie kante ^{\mathrm{OPT}} ^{\mathrm{OPT}} ^{\mathrm{OPT}}
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletexttexteein [.1] [.2] [.3] [.4] [.5]
1 text marginalie kante OPT OPT OPT OPT OPT
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletextumrissein [..,..*=..,..]
               = BEFEHL
* vor
    nach
                        = BEFEHL
    nach = BEFEHL

zwischen = BEFEHL

liniendicke = DIMENSION

platz = links imrand

stil = STYLE BEFEHL

farbe = COLOR

linienfarbe = COLOR
    breite
                        = DIMENSION
                      = DIMENSION
= DIMENSION
    hoehe
     abstand
     tiefekorrektur = an aus
    fliesstext = inherits: \stellefliesstextein
\stelletextuntenein \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 text marginalie kante ^{
m OPT} ^{
m OPT} ^{
m OPT} ^{
m OPT} ^{
m OPT}
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletipein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 option = mp lua xml parsed-xml nested tex context kein NAME
    befehl = CSNAME
               = BEFEHL
    links
    rechts = BEFEHL
     tab = ja nein NUMMER
    compact = absolut letzte alles
     escape = ja nein TEXT PROCESSOR->TEXT
               = STYLE BEFEHL
     stil
              = COLOR
    farbe
    zeilen = ja nein normal hyphenate
spatium = an aus normal fest strecken
```

\stelletoleranzein $[\dots, *, \dots]$

* horizontal vertikal sehrstreng streng tolerant sehrtolerant spatium strecken

```
\stelleueberschriftein [\ldots, 1] [\ldots, 2]
1 ABSCHNITT
2 frontpartlabel
                              = NAME
    bodypartlabel
                             = NAME.
                           = NAME
= NAME
= NAME
= ja nein xml
    appendixlabel
    backpartlabel
    expansion
                            = NAME
    catcodes
    sectionresetset
                             = NAME.
    sectionseparatorset = NAME
   konversion = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NUMMER NUMMER: NUMMER: NUMMER:alles ABSCHNITT ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
    sectionconversionset = NAME
   referenceprefix = + - TEXT = STYLE BEFEHL
                               ABSCHNITT:alles
                            = STYLE BEFEHL
    textstil
                             = COLOR
    textfarbe
    nummernstil
                             = STYLE BEFEHL
                            = COLOR
    nummernfarbe
                             = ABSCHNITT
    verknuepfung
                            = ja nein
    eigenenummer
                             = BEFEHL
    beforesection
    aftersection
                             = BEFEHL
    insidesection
                            = BEFEHL
                           = ja nein liste leer
= ja nein versteckt leer absatz
= ja nein
    nummererhoehen
    setzekopf
    nummer
                           = inherits: \seite
= seite zuruecksetzten
= start stop hoch kein normal leer keinebeschriftung NAME
= start stop hoch kein normal leer keinebeschriftung NAME
    seite
    beschriftung
kopfzeile
    kopfzeile
    t.ext.
                           = start stop hoch kein normal leer keinebeschriftung NAME
= BEFEHL
    fusszeile
                             = BEFEHL
    nach
                             = BEFEHL
    zwischen
    fortsetzen
                             = ja nein
   titelausrichten = ja nein gleitobjekt
zeilenabstande = NAME
interaktion = liste referenz
internalgrid = NAME
gritter = normal standard ja streng tolerant oben unten beide breit passend erste letzte hoch
eins tief kein zeile strut hox min max mittig math math zeile math halbezeile math:
                             eins tief kein zeile strut box min max mittig math math:zeile math:halbezeile math:-line
                                math:-halfline NAME
    ausrichtung = inherits: \stelleausrichtungein
toleranz = inherits: \stelletoleranzein
                             = ja nein
    strut
    marginalie
                            = zeile breit passend kein NUMMER
                             = DIMENSION
    marginalie = DIMENSIUN
ziehefolgendeein = ja nein auto
alternative = text absatz normal marginalie imrand oben mittig unten reverse marginaltext NAME
                             = DIMENSION
    numberwidth
                            = DIMENSION
                             = DIMENSION
    textbreite
    abstand
                             = DIMENSION
    textdistance
                            = DIMENSION
    vorbefehl
zumbefehl
                            = BEFEHL
                             = \...##1##2
    befehl
    textbefehl
                             = \...##1
                             = \...##1
    deeptextcommand
                             = \...##1
    nummerbefehl
    deepnumbercommand = \...##1
    platz
                              = NAME
    kriterium
                              = streng positiv alles
```

```
\stelleueberschriftenein [..., ...] [..,... = ..,..]

1 ABSCHNITT

2 inherits: \stelleueberschriftein
```

```
\stelleumbruchein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 seite
                       = inherits: \seite
                     = BEFEHL
   befehl
   befent = BEFEHL
breite = DIMENSION
hoehe = DIMENSION
ausrichtung = inherits: \stelleausrichtungein
setups = NAME
   setups
                      = BEFEHL
   oben
                     = BEFEHL
   unten
                     = BEFEHL
   vor
   nach
                      = BEFEHL
                     = oben
   platz
   referenz = REFERENCE
pagestate = start stop
   kopfzeilenstatus = start stop hoch leer kein normal
   fusszeilenstatus = start stop hoch leer kein normal
   statusoben = start stop hoch leer kein normal
untenstatus = start stop hoch leer kein normal
textstatus = start stop hoch leer kein normal
doppelseitig = ja nein leer
stil = STYNE PEPERN
                     = STYLE BEFEHL
    stil
                     = COLOR
   farbe
\stelleumrahmtein [..., 1] [.., ... = ...
1 NAME
2 winkel
                       = rechteckig rund NUMMER
   rahmenwinkel
                       = rechteckig rund NUMMER
   hintergrundwinkel = rechteckig rund NUMMER
                  = DIMENSION
= DIMENSION
   radius
   rahmenradius
   hintergrundradius = DIMENSION
                = DIMENSION
   tiefe
                       = DIMENSION
   rahmentiefe
   hintergrundtiefe = DIMENSION
   rahmenfarbe = COLOR
obenrahmen = an aus NAME
   untenrahmen
                       = an aus NAME
   linkerrahmen
                      = an aus NAME
                       = an aus NAME
   rechterrahmen
   region = ja nein
liniendicke = DIMENSION
   rahmenoffset
                       = DIMENSION
   rahmen = an aus overlay kein
hintergrund = vordergrund farbe NAME
   hintergrundoffset = rahmen DIMENSION
   component = NAME
                       = BEFEHL
    extras
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                   = NAME
= default overlay kein DIMENSION
   setups
   offset
                       = lokal passend max breit fest DIMENSION
   breite
                       = passend max breit DIMENSION
= inherits: \stelleausrichtungein
   hoehe
   ausrichtung
                        = ja nein kein lokal global
   strut
   autostrut
                       = ja nein
   platz
                       = hoehe tiefe hoch tief oben mittig unten zeile hoti haengend behalte formel mathematik normal
   autobreite
                        = ja nein zwinge
                        = NUMMER
   zeilen
                        = BEFEHL
   oben
                       = BEFEHL
   unten
   blanko
                       = ja nein
                        = NAME
   profile
                       = ja nein
   leer
                       = DIMENSION
   loffset
   roffset
                       = DIMENSION
    toffset
                        = DIMENSION
                        = DIMENSION
   boffset
                        = NUMMER
   orientation
```

```
\stelleumrahmtetexteein [..., ...] [.., ... = ..., ...]

1 NAME OPT
2 inherits: \setupframedtext
```

```
\stelleuntenein [.1] [..,.2]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelleunterseitennummerein [..,..*...]
* inherits: \setupcounter
\stelleurlein [..,..*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
\stelleversalienein [\dots, 1, \dots] [\dots, \dots]
1 NAME
2 titel = ja nein
   sc = ja nein
stil = STYLE BEFEHL
\stellezeilenabstandein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 zeile
            = DIMENSION
           = NUMMER
   hoehe
           = NUMMER
   tiefe
   minhoehe = NUMMER
   mindepth = NUMMER
   abstand = DIMENSION
         = NUMMER hoehe
= NUMMER
   oben
   unten
   strecken = NUMMER
   shrink
           NUMMER
\stellezeilenabstandein [...,*...]
* an aus zuruecksetzten auto klein printtel gross NUMMER DIMENSION
\stellezeilenabstandein [...]
* NAME
\stellezeilenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option
              = gepackt
   vor
              = BEFEHL
              = BEFEHL
   nach
   zwischen = BEFEHL
einziehen = inherits: \stelleeinziehenein
   ausrichtung = inherits: \stelleausrichtungein
   spatium = ja an aus fest default
              = BEFEHL
   befehl
              = STYLE BEFEHL
   stil
   farbe
              = COLOR
               = BEFEHL
   links
   rechts
               = BEFEHL
\stellezeilennumerierungein [..., ...] [..., ...^2...]

    NAME
    start

               = NUMMER
              = NUMMER
   schritt
   methode
              = seite erste folgende
   konversion = NAME
   fortsetzen = ja nein
   platz
              = text begin end default links rechts innen aussen imlinken imrechten marginalie imrand
   abstand = DIMENSION
   ausrichtung = innen aussen flushleft flushright links rechts mittig auto
              = \...##1
   befehl
              = BEFEHL
   links
   rechts
              = BEFEHL
   marginalie = DIMENSION
   breite
              = marginalie DIMENSION
              = STYLE BEFEHL
   stil
               = COLOR
   farbe
```

```
\stellezitierenein [..,..*...]
* inherits: \setupdelimitedtext
\stellezusammengestelltelisteein [...] [...,...^2...]
1 LISTE
2 inherits: \stellelisteein
\stelleCOMBINEDLIST [..,..^*=..,..]
* inherits: \stellelisteein
instances: content
\stellecontent [....*...]
* inherits: \stellelisteein
\stellezwischenraumein [...,*...]
* stellewiederher fest flexibel zeile halbezeile quarterline kein klein mittel gross default DIMENSION
\stelle \{...^*\}
* NAME
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinenote [.*.]
* REFERENCE
\stopregister [.1.] [.2.]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\stopzeile [.*.]
* REFERENCE
\verb|\strictdoifelsenextoptional {...}| {...}|
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...^1\}
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
\strippedcsname ...
* TEXT
```

```
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\verb|\structurelist user variable {...}|
\structurenumber
\structuretitle
\structureuservariable \{.\overset{*}{\dots}\}
* KEY
\structurevariable {.*.}
* KEY
\strut
\strutdp
\strutgap
\strutht
\struthtdp
\struttedbox {...}
* CONTENT
\strutwd
\style [\ldots, \ldots^{\frac{1}{2}}, \ldots] {...}
1 inherits: \setupstyle
2 TEXT
\styleinstance [.*.]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE { . * . }
* TEXT
\subpagenumber
\subsentence { . * . }
* CONTENT
\substituteincommalist \{ ...^1 . \} \{ ... \} \setminus ...
1 TEXT
2 TEXT
3 CSNAME
```

```
\subtractfeature [.*.]
 * NAME
\subtractfeature \{.\overset{*}{\ldots}\}
 * NAME
 1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
\swapface
\space{1mm} \spa
1 CSNAME
2 CSNAME
 \swaptypeface
 \switchstyleonly [.*.]
 * rm ss tt hw cg antiqua serif regular sans grotesk support tippen fernschreiber mono handschrift kalligraphie
 \switchstyleonly \.*..
 * CSNAME
 \switchtocolor [.*.]
 * COLOR
\switchtointerlinespace [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 inherits: \stellezeilenabstandein
 \switchtointerlinespace [\dots, \dots]
 * an aus zuruecksetzten auto klein^{\mathrm{OPT}}mittel gross NUMMER DIMENSION
 \switchtointerlinespace [.*.]
 * NAME
 \symbol [...]
1 NAME
2 NAME
\symbolreference [.*.]
 * REFERENCE
 \symbol \{...\}
* NAME
 \synchronizeblank
 \synchronizeindenting
```

```
\synchronizemarking [.1] [.2] [.3]
1 BESCHRIFTUNG
2 NUMMER
3 behalte
\synchronizeoutputstreams [...,*...]
\synchronizestrut {.*.}
* ja nein auto kap passend zeile default CHARACTER
\synchronizewhitespace
\verb|\synctexblockfilename| \{.\overset{*}{\dots}\}
* FILE
\synctexresetfilename
\synctexsetfilename \{...^*\}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\abbreviation [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ ...^1 \} \{ ...^2 \} \{ ...^3 \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1\} \{...^2\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups \{...^*\}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
```

```
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* BEFEHL
\taggedlabeltexts \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\teilegleitobjekt [..,..^{\frac{1}{2}}..,..] {...}
inherits: \stelleplatzieget@iltegleitobjekt
BEFEHL
CONTENT
\testandsplitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{...^1.\}
1 NUMMER
2 CONTENT
\testfeatureonce \{...^1.\} \{...^2\}

    NUMMER
    CONTENT

\testpage [...] [...]
1 NUMMER
2 DIMENSION
\testpageonly [.^{1}.] [.^{2}.]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [...]
* NAME
```

```
\tex {.*.}
* CONTENT
\verb|\texdefinition {...}|
* NAME
\texsetup {.*.}
* NAME
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
               = BEFEHL
   nach
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 default category opentry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
              = BEFEHL
   nach
              = BEFEHL
   links
              = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
               = BEFEHL
   nach
   links
              = BEFEHL
   rechts
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcite [.1.] [.2.]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
   vor
              = BEFEHL
   nach
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
```

```
\textflowcollector {.*.}
* NAME
\textlinie [...^1] {...}
1 oben mittig unten OPT 2 TEXT
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
\textplus
\textreferenz [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\textvisiblespace
\thainumerals {.*.}
* NUMMER
\thefirstcharacter \{...^*.\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\theremainingcharacters {.*.}
\thickspace
\thinspace
\thirdoffivearguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\thirdofsixarguments \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\}
1 TEXT
2 TEXT
3 TEXT
   TEXT
   TEXT
   TEXT
```

```
\thirdofthreearguments \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding \{...^*.\}
* NUMMER
\verb|\tibetannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\tief {.*.}
* CONTENT
\LOW { . * . }
* CONTENT
instances: unitslow
\unitslow {.*.}
* CONTENT
\tightlayer [...]
* NAME
\tiho [.1.] {.2.} {.3.}
1 links rechts
2 CONTENT
3 CONTENT
\tilde {...}
* CHARACTER
\tinyfont
\tip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: VStelletipein
2 CONTENT
\tippedatei [.1.] [..,..\frac{2}{2}..,..] {.3.}
1 NAME
2 inherits: \stelletippenein
3 FILE
\tippen [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \steTTetipein
2 CONTENT
\tippen [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: \stelletipein
2 ANGLES
\TIPPEN [..,..\frac{1}{2}...] {.\frac{1}{2}.}
1 inherits: \stelletipein
2 CONTENT
```

```
\TIPPEN [..,..\frac{1}{2}..,..] <<..\frac{2}{2}.>>
1 inherits: \steffetipein
2 ANGLES
\tippepuffer [..., 1] [..., 2] [..., 2]
1 BUFFER OPT OPT
1 BUFFER OPT
2 inherits: \stelletippenein
\tippenBUFFER [..,..*=..,..]
* inherits: \stelletippenein
\tip [..,..=..,..] <<....>>
inherits: %stelletipein
ANGLES
\tlap {.*.}
* CONTENT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [...]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{.\frac{1}{2}.\} \{.\frac{3}{1}.\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.1.] \{.1.2...\} \{.1.3...\}
1 links mittTg rechts
2 TEXT
3 TEXT
instances: tooltip
\tooltip [.1.] {.2.} {.3.}
1 links mitt<sup>2</sup>g rechts
2 TEXT
3 TEXT
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \setup#coltip
2 TEXT
3 TEXT
\topbox { .*.}
* CONTENT
\topleftbox {...}
* CONTENT
\toplinebox {...}
* CONTENT
\toprightbox {...}
* CONTENT
\topskippedbox {.*.}
* CONTENT
```

```
\tracecatcodetables
 \tracedfontname { . * . }
 * FONT
 \traceoutputroutines
 \tracepositions
 \transparencycomponents {.*.}
 * COLOR
\transparent [...^1] {...}
1 COLOR
2 CONTENT
 \triplebond
\truefilename {.*.}
 * FILE
\truefontname \{...^*.}
* FONT
\ttraggedright
 \twodigitrounding {.*.}
 * NUMMER
\tx
 \txx
 \typedefinedbuffer [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 BUFFER 2 inherits: \stelletippenein
\typeface
\typeinlinebuffer [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 BUFFER OPT OPT
1 BUFFER
2 inherits: \stelletipein
\typescriptone
\verb|\typescriptprefix {...}|
 * NAME
 \typescriptthree
\typescripttwo
\typesetbuffer [.^1.] [..,.^2...]
1 * BUFFER OPT Control of the state of the s
```

```
\typesetfile [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME FILE OPT OPT
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
 \uconvertnumber {.1.} {.2.}
 1 inherits: \konvertierezahl
2 NUMMER
 \ueber [.*.]
 * REFERENCE
 \uebersetzten [..,..*=..,..]
 * SPRACHE = TEXT OPT
 \uedcatcodecommand \setminus 1 \dots 1^2 \cdot \{ \dots 1^3 \cdot \}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
 \umgebung [...^*]
 * FILE
 \umgebung ...
 * FILE
 \label{local_local_local_local_local} $$ \operatorname{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
 1 inherits: \stelleumrahmtein
2 CONTENT
 \FRAMEDTEXT [..,..\frac{1}{2}...] {...}
 inherits: \setupframedtext
CONTENT
 instances: framedtext
  \framedtext [..,.. \stackrel{1}{=}..,..] {.\(\framedtext\)
 1 inherits: \setupfraffedtext
2 CONTENT
 \FRAMED [..,..\frac{1}{2}..,..] \{.\frac{2}{2}.\}
 1 inherits: \steTTeumrahmtein 2 CONTENT
 instances: unframed fitfieldframed
 \fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelleumrahmt@fin
2 CONTENT
 \unframed [..,.. \stackrel{1}{=}..,..] {...}
 inherits: \stelleumrahmtein
CONTENT
 \unbekant
 \undefinevalue \{...^*.\}
 * NAME
 \undepthed \{...^*\}
 * CONTENT
```

```
\underset {.1.} {.2.}
1 TEXT
2 TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unexpandeddocumentvariable {.*.}
* KEY
1 CSNAME NUMMER
2 BEFEHL
\unihex {.*.}
* NUMMER
\uniqueMPgraphic \{...,...^2=...,...\}
1 NAME
2 KEY = VALUE
\uniqueMPpagegraphic \{...\} \{...,...<sup>2</sup>=...,..}
1 NAME
2 KEY = VALUE
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\unregisterhyphenationpattern [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SPRACHE
2 TEXT
1 CSNAME
2 TEXT
\unspaceargument ... \to \.2...
1 TEXT
2 CSNAME
\unspaced \{...^*\}
* TEXT
\unspacestring ...^1 \to \...^2.
1 TEXT
2 CSNAME
\untexargument \{...^1\} \to \setminus...^2..
1 TEXT
2 CSNAME
\untexcommand \{...^1\} \to \setminus...^2.
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{.}.\}
* TEXT
```

```
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
 \upperleftdoubleninequote
 \upperleftdoublesixquote
 \upperleftsingleninequote
 \upperleftsinglesixquote
 \upperrightdoubleninequote
 \verb|\upperright double six quote|
\upperrightsingleninequote
 \upperrightsinglesixquote
 \url [...]
 * NAME
 \uberright \ \usealignparameter \t\cdot.
 * CSNAME
 \uberright \ \ub
 * CSNAME
 \usebodyfont [\dots, *]
 * inherits: \stellefliesstextein
 \uberright \ \usebodyfontparameter \t \ \...
 * CSNAME
\usebtxdataset \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
2 FILE
3 specification = NAME
\usebtxdefinitions [.*.]
 * FILE
 \usecitation [.*.]
 * REFERENCE
\usecitation \{...^*\}
 * REFERENCE
 \usecolors [.*.]
 * FILE
 \usecomponent [.*.]
 * FILE
```

```
\verb|\usedummycolorparameter {...}|
\verb|\usedummystyleandcolor {...}| {...}|
 \uberright \ \ub
\verb|\useenvironment| [...^*]
 * FILE
 \useexternalrendering [...^1] [...^2] [...]
1 NAME
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
* zuruecksetzten FILE
\usefile [...^1] [...^2] [...]
1 NAME
2 FILE
3 TEXT
 \uberright \ \usepridparameter \t\cdot...
 * CSNAME
 \useindentingparameter \.*..
* CSNAME
 * CSNAME
 \useinterlinespaceparameter \setminus.*..
 * CSNAME
\verb|\uselanguageparameter | `.^*. .
\useluamodule [...^*]
 * FILE
 \useMPenvironmentbuffer [.*.]
 * NAME
 \useMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
* FILE
 \useMPrun \{ ... \} \{ ... \}
1 NAME
2 NUMMER
```

```
\useMPvariables [...] [..., ...]
1 NAME
2 KEY
\verb|\usemathstyleparameter | \cdot \mathring{.}..
* CSNAME
\useproduct [.*.]
* FILE
\useprofileparameter \setminus.*..
* CSNAME
\useproject [.*.]
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\label{eq:local_local_problem} $$ \arrowvert atticMP figure $[...,..$^{\frac{1}{2}}...,..] [...] $$ [...] $$
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [.1] [..., ...] [..., ...]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...]
1 serif sans mono math handwriting talligraphy casual alles
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [.*.]
* zuruecksetzten FILE
\usezipfile [...^1]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {...}
* TEXT
\utilityregisterlength
```

```
\VerboseNumber {.*.}
* NUMMER.
\vboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim \{...^*\}
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbergebloecke [..., ...] [..., ...]
1 NAME
2 NAME
\verbosenumber \{...^*.\}
* NUMMER
\vergleichefarbengruppe [...]
* NAME
\vergleichepalette [.*.]
* NAME
\version [...^*]
* konzept datei temporaer endfassung NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verwendebloecke [..., ...] [..., ...] [..., ...] 1 NAME OPT OPT
2 NAME
3 kriterium = text ABSCHNITT
\verwendeexteresdokument [...^1] [...^2] [...]
1 NAME
2 FILE
3 TEXT
\verwendeexterneabbildung [.\(\dot{1}\). ] [.\(\dot{2}\). ] [.\(\dot{3}\). ] [...,.\(\delta\) = ...,..]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\verwendeexternestonstueck [...] [...]
1 NAME
2 FILE
```

```
\verwendeJSscript [...] [...,2...]

1 FILE OPT
1 FILE
2 NAME
\verwendemodul [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\verwendesymbole [.*.]
* FILE
\label{eq:condition} $\operatorname{\tt VerwendeURL} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [.\overset{\scriptscriptstyle 3}{\ldots}] \ [.\overset{\scriptscriptstyle 4}{\ldots}]
2 URL
3 FILE
4 TEXT
\verwendeurl [.1] [.2] [.3] [.4]
1 NAME OPT OPT
1 NAME
2 URL
3 FILE
4 TEXT
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [..1^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\volleswort {.*.}
* NAME
\von [.*.]
* REFERENCE
\vphantom \{...^*.\}
* CONTENT
\label{eq:vpos} $$ \{ \dots^1 \} $$ \{ \dots^2 \} $$
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
```

```
\vsmashed \{...^*.\}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
* einstellung seffeseite max zwinge enable sperren keinweiss gepackt zurueck overlay immer weak strong default
   vor zwischen nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe
   standard NUMMER*klein NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel
   NUMMER*weiss NUMMER*hoehe NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
1 TEXT
2 DIMENSION
3 FONT
\WOCHENTAG { . * . }
* NUMMER
\WOERTER {.*.}
* TEXT
\WORT { . . . }
* TEXT
\Woerter {.*.}
* TEXT
\Wort {.*.}
* TEXT
\waehlebloeckeaus [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NAME
3 kriterium = text ABSCHNITT
\wdofstring {.*.}
* TEXT
\wechselezumfliesstext [...,*...]
* inherits: \stellefliesstextein
\widthofstring \{...^*\}
* TEXT
\widthspanningtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {...}
* DIMENSION
\wochentag \{...^*\}
* NUMMER
\words {.*.}
* TEXT
```

```
\wordtonumber \{ ... \}
1 eins zwei drei vier fuenf
2 TEXT
 \wort {.*.}
 * TEXT
 \wortrechts [.1] {...}
1 rechts DIMENSION
2 CONTENT
1 LISTE
2 inherits: \stellelisteein
3 KEY = VALUE
 \writestatus \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\XETEX
 \XeTeX
 \xdef converted argument \xspace 1... \x
1 CSNAME
2 TEXT
 \xmladdindex {.*.}
* NODE
\verb|\xmlafterdocumentsetup {...}| {...}| {...}|

    NAME
    SETUP
    SETUP

 \xmlaftersetup \{...^1\}
1 SETUP
2 SETUP
 \xmlall \{...^1.\}
1 NODE
2 LPATH
\verb|\xmlappenddocumentsetup {...}| {...}|
1 NAME
2 SETUP
 \mbox{\em xmlappendsetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
 * SETUP
 \xspace \xmlapplyselectors \{...^*\}
* NODE
 \xmlatt {.1.} {.2.}
1 NODE
2 NAME
```

```
\xmlattdef \{ ... \} \{ ... \} \{ ... \}
 1 NODE
2 NAME
3 TEXT
\verb|\xmlattribute {...}| {...} {...} {...}|
1 NODE
2 LPATH
3 NAME
\verb|\xmlattributedef {...}| {...}| {...}| {...}| {...}|
1 NODE
2 LPATH
3 NAME
4 TEXT
\verb|\xmlbadinclusions {.*.}|
\verb|\xmlbeforedocumentsetup {...} {...} {...} {...} {...}
2 SETUP
3 SETUP
 \xmlbeforesetup \{...\} \{...\}
1 SETUP
2 SETUP
 \xmlchainatt \{.1.\} \{.1.\}
1 NODE
2 NAME
 \xmlchainattdef \{...\} \{...\}
1 NODE
2 NAME
3 TEXT
 \xmlchecknamespace \{...\}
1 NODE
2 NAME
\xmlcommand \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 XMLSETUP
\xmlconcat {.1.} {.2.} {.3.}
1 NODE
           LPATH
 \xmlconcatrange \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}
1 NODE
             LPATH
             TEXT
4 FIRST
5 LAST
 \xmlcontext \{...\}
 1 NODE
2 LPATH
 \xmlcount \{ . \overset{*}{.} . \}
 * NODE
```

```
\mbox{\em Lorent } \{\ldots^*.\}
* NODE
\mbox{xmldirectives } \{...\}
* NODE
\verb|\xmldirectivesafter {...^*}|
* NODE
\verb|\xmldirectivesbefore {.*.}|
* NODE
\verb|\xmldisplayverbatim {.*.}|
* NODE
\xmldoif \{...^{1},...^{2},...^{3},...^{3}\}
1 NODE
2 LPATH
3 TRUE
\verb|\xm| doifatt {...} | {...} |
1 NODE
2 TRUE
\xmldoifelse \{...\} \{...\} \{...\}
1 NODE
    LPATH
    TRUE
4 FALSE
\verb|\xm| doifelseatt {...} {...} {...} {...}
1 NODE
2 TRUE
3 FALSE
\xmldoifelseempty \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
   LPATH
3 TRUE
4 FALSE
\xmldoifelseselfempty \{...^1\} \{...^2\}
1 NODE
2 TRUF
3 FALSE
\verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...}
1 NODE
    LPATH
    TRUE
4 FALSE
\xmldoifelsevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 CATEGORY
2 NAMF
3 TRUE
4 FALSE
\xmldoifnot \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 TRUE
```

```
\xmldoifnotatt \{...^1\}
1 NODE
2 TRUE
\xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
\xmldoifnottext \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\verb|\xmldoifselfempty {...}| {...}|
1 NODE
2 TRUE
\verb|\xmldoiftext {...}| {...}| {...}|
1 NODE
2 LPATH
3 TRUE
\xmlelement \{...^1\}
1 NODE
2 NUMMER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\xmlflush {.*.}
* NODE
\xmlflushcontext {.*.}
* NODE
\xmlflushdocumentsetups \{ ... \} \{ ... \}
1 NAME
2 SETUP
\xmlflushpure {.*.}
* NODE
\verb|\xmlflushspacewise {.*.}|
* NODE
\xmlflushtext {.*.}
\xmlinclude \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 NAME
```

```
\xmlinclusion {.*.}
* NODE
\verb|\xmlinclusions {...}|
* NODE
\xmlinfo \{...^*.\}
* NODE
\xmlinjector {...}
* NAME
\verb|\xmlinlineprettyprint {...} | {...} |
2\, \, mp lua xml parsed-xml nested tex context kein NAME
\xmlinlineprettyprinttext \{...\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\verb|\xmlinlineverbatim {.*.}|
* NODE
\xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CSNAME
\xmllast \{...^1, \}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
\xmllastpar
\xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlloaddata| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em xmlloaddirectives } \{.\ensuremath{\overset{*}{\ldots}}\}
* FILE
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...\} \{...\}
2 FILE
3 XMLSETUP
```

```
\mbox{xmlmain } \{...^*.\}
* NAME
\xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
1 CATEGORY
2 NAME
3 TEXT
\xmlname {.*.}
* NODE
\mbox{xmlnamespace } \{...^*\}
* NODE
\xmlnonspace \{...^1\}
1 NODE
2 LPATH
\xmlpar {...} {...}
1 NODE
2 NAME
\xmlparam {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 NAME
\mathbf{xmlpath} \{...\}
* NODE
\mbox{xmlpos } \{...^*\}
* NODE
\xmlposition \{...^1, \{...^2, \{...^3, \}
1 NODE
2 LPATH
3 NUMMER
\mbox{\colored} \xmlprependdocumentsetup \{.\cdot^1.\}
1 NAME
2 SETUP
\verb|\xmlprependsetup {...}|
* SETUP
\xmlprettyprint \{...^1,...\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\xmlprettyprinttext \{...^1.\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
```

```
\xmlprocessdata { . . . } { . . . } { . . . }
    1 NAME
2 TEXT
3 XMLSETUP
  \label{eq:local_local_local_local} $$ \mbox{\em lprocessfile } \{\hdots \hdots \hdots
1 NAME
2 FILE
3 XMLSETUP
  \xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
    \xmlraw {.*.}
    * NODE
  \xmlrefatt \{...^1\}
1 NODE
2 NAME
    \xmlregistereddocumentsetups \{ ... \} \{ ... \}
  1 NAME
2 SETUP
    \xmlregisteredsetups
  \xmlregisterns \{...^1\}
1 NAME
2 URL
    \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
2 LPATH
3 NAME
  4 NAME
  \label{eq:linear_loss} $$ \mathbf{1}... \mathbf{
1 NODE
2 NAME
3 NAME
    \xmlremovedocumentsetup \{\ldots^1, \{\ldots^2\}
1 NAME
2 SETUP
    \xmlremovesetup {.*.}
    * SETUP
  \verb|\xmlresetdocumentsetups {...}^*|
    * NAME
    \xmlresetinjectors
  \verb|\xm| lresetsetups {...}^*.}
    * NAME
    \xmlsave \{ ... \}
    1 NODE
  2 FILE
```

```
\xmlsetatt \{...^{1}, \{...^{2}, \{...^{3}, \}\}
 1 NODE
2 NAME
3 TEXT
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 NODE
2 LPATH
3 NAME
4 TEXT
\xmlsetentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\xmlsetfunction \{...\} \{...\}
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
 * NAME
 \xmlsetpar \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NODE
2 NAME
3 TEXT
 \mbox{xmlsetparam } \{.\ ^{1}.\}\ \{.\ ^{2}.\}\ \{.\ ^{3}.\}\ \{.\ ^{4}.\}
1 NODE
2 LPATH
3 NAME
4 TEXT
 \xmlsetsetup \{...^1,...\} \{...^2,...\}
1 NAME
2 LPATH
3 SETUP
 \xmlsetup \{ ...^1 . \} \{ ...^2 . \}
1 NODE
2 SETUP
 \mbox{xmlshow } \{...^*\}
 * NODE
\xmlsnippet \{...^1.\}
1 NODE
2 NUMMER
 \xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
\xmlstripnolines \{...\} \{...\}
1 NODE
2 LPATH
\xmlstripped \{...^1.\} \{...^2.\}
 1 NODE
2 LPATH
```

```
\xmlstrippednolines {.1.} {.2.}
1 NODE
2 LPATH
\xmltag {.*.}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{...^1.\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xsplitstring \setminus ... {...}
1 CSNAME
2 TEXT
\xypos {.*.}
* NAME
\Ziffern \{...\}
* NUMMER
\ensuremath{\mathtt{Zeigedruck}}\ [\dots, 1] \ [\dots, 2] \ [\dots, 1] \ [\dots, 3] \ [\dots, 3]
1 inherits: \stellepapierformatern
2 inherits: \stellepapierformatein
3 inherits: \stellelayoutein
\zeigeeinstellungen [...,*...]
* pt bp cm mm dd cc pc nd nc \stackrel{\text{QPT}}{\text{sp}} in
\zeigefarbe [.*.]
* COLOR
```

```
\zeigefarbengruppe [.<sup>1</sup>.] [...,...]
1 NAME OPT
2 horizontal vertikal nummer wert name
\zeigefliesstext [...,*...]
* inherits: \stellefliesstextein
\zeigefliesstextumgebung [...,*...]
* inherits: \stellefliesstextein
\zeigegitter [...,*...]
* zuruecksetzten unten oben kein alles zeilen rahmen nonumber rechts links aussen spalten
\zeigelayout [...,*...]
* pt bp cm mm dd cc \overset{\text{QPT}}{\text{pc}} nd nc sp in
\zeigepalette [.1] [...2,...]
1 NAME OPT
2 horizontal vertikal nummer wert name
\zeigerahmen [\ldots, 1, \ldots] [\ldots, 2, \ldots] 1 oben kopfzeile tæfffusszeile æfften
2 linkekante linkerrand text rechterrand rechterkante
\zeigestruts
\zeigeumbruch [...]
* umbruch alles boxes zeile glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
    simplevtop user math italic origin zuruecksetzten
\zeile {.*.}
* CONTENT
\zentriert {.*.}
* CONTENT
\ziffern {.*.}
* NUMMER
\zu {...} [.2.]
1 CONTENT
2 REFERENCE
\zurbox \{...\} [...]
1 CONTENT
2 REFERENCE
\zurseite \{...^1.\} [...]
1 TEXT
2 REFERENCE
```

