

# ConTEXt comenzile

ro / română 1 februarie 2017

```
\AfterPar {.*.}
 * BEFEHL
 \Alphabeticnumerals \{..^*.\}
 * NUMMER
 \AMSTEX
 \AmSTeX
 \And
 \abjadnaivenumerals \{...^*\}
 * NUMMER
\verb|\abjadnodotnumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
\verb|\abjadnumerals| \{ \ldots^*. \}
 * NUMMER
\verb|\activatespace| handler {...^*}|
 * on dezactivat da fixat
 \acute {.*.}
 * CHARACTER
\verb|\adaptcollector|[...]|[...,...^{\frac{2}{2}}...,..]|
2 inherits: \setupcollector
\label{eq:local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_cont
1 NUMMER
2 inaltime = max DIMENSION
linii = NUMMER
            linii
\adaptfontfeature [.^1.] [..,..^2..,..]
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
 1 inherits: \seteazadimensiunihartie
2 inherits: \seteazadimensiunihartie
 \addfeature [.*.]
* NAME
```

\addfeature {.\*.} \* NAME \addtocommalist  $\{...^1\}$  \.\.\.\. 1 TEXT 2 CSNAME  $\verb| \addtoJSpreamble {...} | {...} |$ 1 NAME 2 CONTENT \addvalue  $\{...^1.\}$   $\{...^2.\}$ 1 NAME 2 TEXT \adubuffer [.\*.]  $\getBUFFER$ \adumarcaje [. $^{1}$ .] [. $^{2}$ .] [. $^{3}$ .] 1 BESCHRIFTUNG 2 pagina NAME 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \afiseazaaspect  $[\dots, \dots]$ \* pt bp cm mm dd cc pc nd nc sp in \afiseazaculoare [.\*.] \* COLOR \afiseazafonttext [...,\*...] \* inherits: \seteazafonttext \afiseazagrid  $[\dots, *]$ \* reset subsol sus niciunul tot linii incadrat nonumber dreapta stanga extern coloane \afiseazagrupculoare [. $^1$ .] [..., $^2$ ...] 1 NAME 2 orizontal vertical numar valoare nume \afiseazamakeup [.\*.] \* marcaj tot boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox simplevtop user math italic origin reset \afiseazamediufonttext [...,\*...] \* inherits: \seteazafonttext

```
\afiseazapaleta [...] [..., ...]
1 NAME
2 orizontal vertical numar valoare nume
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\afiseazasetsimboluri [.*.]
* NAME
\afiseazastruts
\label{eq:local_partial} \textbf{ ``afiseazatiparire [..., ..] [..., ...] [..., ...] [..., ...] [..., ...] }
1 inherits: \seteazadimensiunihartie
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to ...
1 TEXT
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [\ldots, 1, \ldots] {.2.}
1 stanga centru dreapta sus subsol linie l c r m t b g
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g
2 CSNAME
3 CONTENT
```

### \alignedline $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
- 2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
- 3 CONTENT

### \alignmentcharacter

### \aliniatcentru $\{...^*.\}$

\* CONTENT

### \aliniatdreapta {.\*.}

\* CONTENT

### \aliniatstanga {.\*.}

\* CONTENT

### \allinputpaths

### \alphabeticnumerals $\{...^*\}$

\* NUMMER

### \alwayscitation $[..,..^{\frac{1}{2}}..,..]$ [...]

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL

dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL

inherits: \setupbtx

2 REFERENCE

inainte

# \alwayscitation [...] [...]

- 1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
- 2 REFERENCE

### \alwayscitation $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL

dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL

inherits: \setupbtx

2 KEY = VALUE

inainte

```
\alwayscite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
               = BEFEHL
   inainte
              BEFEHL
   dupa
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
               = BEFEHL
   dupa
              = BEFEHL
               = BEFEHL
   stanga
   dreapta
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\ddots] [\dots,..\dots\delta^2_-..,..] [\dots,..\ddots] \delta^3_-..,..] \{.\ddots\delta^4_-.}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \seteazainconjurat
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 BEFEHL
\appendtocommalist \{...^1.\} \.\.^2...
1 TEXT
2 CSNAME
\appendtoks . \to \.^2.
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \.2...
1 BEFEHL
2 CSNAME
```

```
\appendvalue \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\verb|\applyalternativestyle {...}|
* NAME
\verb|\applyprocessor {...}| {...}|
1 NAME
2 CONTENT
\applytocharacters \.\dots\.\ \{\dots\.\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus ... \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus ... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1... | \{.^2..\}
1 CSNAME
2 TEXT
\applytosplitstringword \setminus ... { ...}
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced | ... { ... }|
1 CSNAME
2 TEXT
```

```
\applytowords \.\dots\.\dots\.\cdots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots
1 CSNAME
2 TEXT
\arabicdecimals {.*.}
 * NUMMER
\arabicexnumerals \{...^*\}
 * NUMMER
\arabicnumerals \{...^*\}
 * NUMMER
\arg {...}
 * CONTENT
\asciistr \{.\overset{*}{\ldots}\}
* CONTENT
\ascundeblocuri [\dots, 1] [\dots, 2] [\dots, 2] OPT
 1 NAME
2 + -
\aside [.1] {.1.}
OPT SPRACHE
2 CONTENT
\assignalfadimension { . \overset{1}{\ldots} } \ \overset{2}{\ldots} { . \overset{3}{\ldots} } { . \overset{4}{\ldots} } { . \overset{5}{\ldots} }
1 mic mediu mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
 4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
\assigndimension \{...^1\} \.\.^2.. \{...^3\} \.\.^4.\.\} \\.\.^5.\.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
```

```
\assignifempty \setminus .1... \{....\}
1 CSNAME
2 BEFEHL
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 SPRACHE = TEXT
2 CSNAME
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{...^1\} \... \{...^3\} \{...^4\}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\assumelongusagecs \.\dots\.\ \{\.\dots\.\}
1 CSNAME
2 CONTENT
\astype \{...\}
* CONTENT
\attachment \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 inherits: \setupattachment
\ATTACHMENT [.\frac{1}{2}] [..,.\frac{2}{2}..,..]
1 NAME
2 inherits: \setupattachment
instances: attachment
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox .. \{..^{2}.\}
1 TEXT
2 CONTENT
```

\autodirvtop .1. {.2.}  1 TEXT  2 CONTENT
\autoinsertnextspace
\automathematics {.*.}  * CONTENT
\autosetups {,*}  * NAME
\autostarttext \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {.*.}  * BEFEHL
\Big * CHARACTER
\Bigg .*.  * CHARACTER
\Biggl .*.  * CHARACTER
\Biggm .*. * CHARACTER
\Biggr .*.  * CHARACTER
\Bigl .*.  * CHARACTER
\Bigm .*.  * CHARACTER
\Bigr .*.  * CHARACTER

```
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [...] [...,...^{\frac{2}{2}}...]
1 NAME
2 inherits: \seteazabarainteractiune
\barasus {.*.}
* CONTENT
\BAR { . * . }
* CONTENT
instances: barasus sublinie liniepeste understrike supralinie sublinii liniipeste understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\basegrid [..,..*...]
  nx
            = NUMMER
           = NUMMER
   ny
           = NUMMER
   дx
           = NUMMER
   dy
   factor = NUMMER
   scala
           = NUMMER
           = NUMMER
   xstep
           = NUMMER
   ystep
          = DIMENSION
   offset
   xoffset = DIMENSION
yoffset = DIMENSION
aliniere = centru
   unitate = cm mm in pc pt bp
   stil = STYLE BEFEHL culoare = COLOR
\baselinebottom
```

```
\verb|\baselineleftbox {...}^*|
* CONTENT
\baselinemiddlebox \{...^*\}
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring \dots^1 \at \dots^2 \to \dots^3.
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots \at \dots \to \dots
1 TEXT
2 TEXT
3 CSNAME
\verb|\beginBLOCK| [..., ...] ... \verb|\endBLOCK| |
\beginhbox ... \endhbox
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
\verb|\beginvtop| \dots \verb|\endvtop|
\begstrut ... \endstrut
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\biggm .*.
* CHARACTER
```

```
\biggr .*.
* CHARACTER
\ igl ....
* CHARACTER
\bigm ...
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\binom \{...^1\}
1 CONTENT
2 CONTENT
\bitmapimage [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \{\ldots^2\}
1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
  x = NUMMER
y = NUMMER
   У
2 NUMMER
\blanc [...*,...]
* inherits: \vspacing
\blap {.*.}
* CONTENT
\bleed [..,..\frac{1}{2}...] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\bodyfontenvironmentlist
\bodyfontsize
\boldface
```

```
\booleanmodevalue \{...^*\}
* NAME
\bottombox {...}
* CONTENT
\verb|\bottomleftbox {...}^*|
* CONTENT
\bottomrightbox \{...^*\}
* CONTENT
\boxcursor
\boxmarker \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [\ldots, 1, \ldots] \setminus [2, \ldots]^2
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos \{ ...^* . \}
* NAME
\breve \{.\overset{*}{\ldots}\}
* CHARACTER
\bTABLE [\dots, \dots^*_{\text{OPT}}, \dots] \dots \text{ $$\setminus$ETABLE}
* inherits: \setupTABLE
\bTABLEbody [..,..\stackrel{*}{=}....\eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..^*=..,..] ... \eTABLEfoot
* inherits: \setupTABLE
\verb|\bTABLE| head [...,.. \stackrel{*}{=} ...,..] .... \verb|\eTABLE| head
* inherits: \setupTABLE
```

```
\verb|\bTABLEnext| [..,.. \stackrel{*}{=} ..,..] | .... \\ \verb|\etaBLEnext|
* inherits: \setupTABLE
\bTC [..,..*=..,..] ... \eTC
* inherits: \bTD
\bTD [..,..*=..,..] ... \eTD
* nx = NUMMER
 nx = NUMMER
ny = NUMMER
nc = NUMMER
nr = NUMMER
n = NUMMER
m = NUMMER
 actiune = REFERENCE inherits: \setupTABLE
\bTDs [...] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: \bTD
\bTN [..,..<sup>*</sup>..,..] ... \eTN
* inherits: \bTD
\bTR [..,..<sup>*</sup>..,..] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: \bTD
\bTY [..,..*=..,..] ... \eTY
           OPT
* inherits: \setupTABLE
\bthiddencitation [.^*.]
* REFERENCE
\btxabbreviatedjournal \{...^*.
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
```

# \btxalwayscitation $[..,..^{\frac{1}{2}}..,..]$ [...]

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL inainte

= BEFEHL dupa = REFEHI. stangadreapta = BEFEHL inherits: \setupbtx

2 REFERENCE

# \btxalwayscitation [...] [...]

- 1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
- 2 REFERENCE

### \btxalwayscitation $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear

inainte = BEFEHL dupa = BEFEHL = BEFEHL stanga dreapta = BEFEHL inherits: \setupbtx

2 KEY = VALUE

### \btxauthorfield $\{...^*.\}$

\* initials firstnames vons surnames juniors

### \btxdetail {...}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

### \btxdirect {...}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME

### \btxdoif {.1.} {.2.}

- address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

### \btxdoifcombiinlistelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

### \btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

# \btxdoifelsecombiinlist $\{.1.\}$ $\{.1.\}$ $\{.1.\}$ NAME NAME TRUE FALSE address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME 2 TRUE 3 FALSE \btxdoifelsesameaspreviouschecked $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$ 1 totdeauna douafete 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME 3 TRUE 4 FALSE \btxdoifelseuservariable $\{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}$ 1 KEY 2 TRUE 3 FALSE \btxdoifnot $\{...^1\}$ $\{...^2\}$ 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME 2 TRUE \btxdoifsameaspreviouscheckedelse $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$ 1 totdeauna douafete address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME 3 TRUE 4 FALSE \btxdoifsameaspreviouselse $\{.1.\}$ $\{.2.\}$ $\{.3.\}$ address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME 2 TRUE 3 FALSE

### \btxdoifuservariableelse $\{...^1.\}$ $\{...^2.\}$ $\{...^3.\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

### \btxexpandedjournal $\{...^*\}$

\* NAME

### \btxfield {...}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

### \btxfieldname { . \* . }

 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

### \btxfieldtype {.\*.}

 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

### \btxfirstofrange {.\*.}

\* volume pages

### \btxflush {.\*.}

 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

# \btxflushauthor [.1] {.1]

OPT

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

### \btxflushauthorinverted {.\*.}

\* autor editor

### \btxflushauthorinvertedshort $\{...^*\}$

\* autor editor

### \btxflushauthorname $\{...^*$ .}

\* autor editor

### $\verb|\btxflushauthornormal| \{ \, . \, \overset{*}{.} \, . \, \}$

\* autor editor

### \btxflushauthornormalshort {.\*.}

\* autor editor

### \btxflushsuffix

### \btxfoundname { . \* . }

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

### \btxfoundtype {.\*.}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

```
\btxhybridcite [..,..\frac{1}{2}..,..] [.2.]
```

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear

inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 REFERENCE

## \btxhybridcite [...] [...]

- 1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
- 2 REFERENCE

### \btxhybridcite {.\*.}

\* REFERENCE

### \btxhybridcite $[..,.. \stackrel{1}{=}..,..]$ $[..,.. \stackrel{2}{=}..,..]$

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear

inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 KEY = VALUE

# \btxlistcitation $[.., .. \stackrel{1}{=} .., ..]$ [...]

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL

inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 REFERENCE

# \btxlistcitation $[...^1]$ [...]

- 1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
- 2 REFERENCE

### \btxlistcitation $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear inainte = BEFEHL

dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 KEY = VALUE

```
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{...^1\} \{...^2\} \{...^3\}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [...^1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {.*.}
* NAME
\btxsingularorplural \{...^1,\} \{...^2,\} \{...^3,\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{.1.\} \{.1.\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             BEFEHL
             = BEFEHL
   dupa
           = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [.^1.] [.^2.]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
           = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
```

```
\buildmathaccent \{ ...^1 . \} \{ ...^2 . \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{ ...^1 ... \} \{ ...^2 ... \}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma \{.\overset{*}{\ldots}\}
* CHARACTER
\verb|\buildtextbottomdot| {.*.}|
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
\verb|\buildtextgrave {...}|
* CHARACTER
\buildtextmacron \{.\overset{*}{\ldots}\}
* CHARACTER
\verb|\buildtextognek| {.*.}|
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \seteazabarainteractiune
2 pagina subpagina REFERENCE
\buton [..., ... \stackrel{1}{=}..., ...] {.\(\frac{2}{2}...\)} [.\(\frac{3}{2}...\)]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [..,..^{\frac{1}{2}}..,..] \{...\} \{...\}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\ddots] [..,.\delta = ..,..] {\dots 3} {\dots 4.}
2 inherits: \seteazameniuinteractiune
4 REFERENCE
```

```
\BUTTON [..,..\frac{1}{2}...] {.\frac{1}{2}..} [.\frac{3}{2}..]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
instances: button
\Caps { . * . }
* TEXT
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | .1. {.2.} {.3.} |
1 CSNAME
2 TEXT
3 TEXT
\ConvertToConstant \.^1.. \{.^2.\} \{.^3.\}
1 CSNAME
2 TEXT
3 TEXT
\CUVANT { . * . }
* TEXT
\CUVINTE {.*.}
* TEXT
\Cuvant {.*.}
* TEXT
\Cuvinte {.*.}
* TEXT
\caligrafic
\c \{...\}
* TEXT
\colon [...] [...]
1 NAME
2 TEXT
\colonergy \co
```

```
\cbox .1. {.2.}
1 TEXT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox ... { ... }
1 TEXT
2 CONTENT
\centeredbox ... { ... }
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox .. \{..^{2}.}
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\centru ....
* CHARACTER
\cfrac [.1.] {.1.} {.1.}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\CHARACTERKERNING [...] {...}
1 NUMMER
2 TEXT
\verb|\chardescription {...}|
* NUMMER
\charwidthlanguage
\check { . * . }
* CHARACTER
\checkcharacteralign \{...^*\}
* CONTENT
```

```
\checkedchar \{...^1.\} \{...^2.\}
1 NUMMER
2 CHARACTER
\checkedfiller {.*.}
* sym simbol rigla latime spatiu NAME BEFEHL
\c checkedstrippedcsname \c.
* CSNAME
\c checkedstrippedcsname \c.
* TEXT
\verb|\checkinjector|[...^*]|
* NAME
\checknextindentation [.*.]
* da nu auto
\checknextinjector [.*.]
* NAME
\checkpage [.^{1}.] [..,..^{2}...]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\verb|\checkpreviousinjector [.*.]|
* NAME
\verb|\checksoundtrack|{...}^*|
* NAME
\checktwopassdata \{...^*.\}
* NAME
\checkvariables [..] [..,..\stackrel{2}{=}....]
1 NAME
2 set = BEFEHL reset = BEFEHL
   KEY = VALUE
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
```

```
\chemical [ . \stackrel{1}{\ldots} . ] [ . . . \stackrel{2}{\ldots} ] [ . . . \stackrel{3}{\ldots} . . . ]
1 NAME
2 TEXT
3 TEXT
\verb|\chemicalbottext| {. . . }
* TEXT
\chemicalmidtext \{...^*\}
* TEXT
\chemicalsymbol [.*.]
* NAME
\verb|\chemicaltext {...}|
* TEXT
\chemicaltoptext \{...^*\}
* TEXT
\chineseallnumerals \{...^*.\}
* NUMMER
\verb|\chinesecapnumerals {.*.}|
* NUMMER
\chinesenumerals {.*.}
* NUMMER
\citat [.1.] {.2.}
1 SPRACHE
2 CONTENT
\citation [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
   authoryear inainte = BEFEHL
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\citation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\citation \{...^*\}
* REFERENCE
```

```
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   inainte
              = BEFEHL
   dupa
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [...^2]
OPT

1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
   stanga
              BEFEHL
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [....^{\frac{1}{2}}...] [....^{\frac{2}{2}}...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
             = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{ ... \} \{ ... \}
1 NAME
2 FONT
\verb|\cldcommand {...}^*.}
* BEFEHL
\cline{cldcontext} {...}
* BEFEHL
\cldloadfile \{...^*\}
* FILE
```

```
\cldprocessfile \{...^*\}
* FILE
\cleftarrow \{...\} \{...\}
                      OPT OPT
1 TEXT
2 TEXT
\clip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \seteazaclipping
2 CONTENT
\cloneazacamp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\label{eq:collectedtext} $$ $$ $$ \collected text $[..,..\frac{1}{2}..,..] $[..,..\frac{2}{2}..,..] $\{.\overset{3}{.}.\} $\{.\overset{4}{.}.\} $$
1 inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
   inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\coloana [...*,...]
* inherits: \columnbreak
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definesteculoare
2 CONTENT
\colored [.<sup>1</sup>.] {.<sup>2</sup>.}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
```

```
\columnbreak [...*,...]
* da nu preferinta local fortat primul ultim NUMMER NAME
\combinepages [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 FILE
2 alternativ = a b c orizontal vertical
                            = NUMMER
                            = NUMMER
     ny = NUMMER
ny = NUMMER
start = NUMMER
stop = NUMMER
distanta = DIMENSI
sus = BEFEHL
                            = DIMENSION
     sus
                            = BEFEHL
     jos

        jos
        =
        BEFEHL

        stanga
        =
        BEFEHL

        dreapta
        =
        BEFEHL

        inainte
        =
        BEFEHL

        dupa
        =
        BEFEHL

        intre
        =
        BEFEHL

        frame
        =
        on dezactivat

        fundal
        =
        primplan culoare NAME

        culoarefundal
        =
        COLOR

                            = BEFEHL
\comentariu [.\dots] [\ldots,\ldots\frac{2}{2}\ldots,\ldots] \{\ldots\delta\cdots\right]
1 TEXT
2 inherits: \seteazacomentariu
3 TEXT
\COMENTARIU [.^1.] [..,..^2..,..] {.^3.}
2 inherits: \seteazacomentariu
3 TEXT
instances: comentariu
\commalistelement
\commalistsentence [\ldots, 1] [\ldots, 2]
1 TEXT
2 TEXT
\commalistsize
\comparagrupculoare [.*.]
* NAME
\comparapaleta [.*.]
* NAME
\comparedimension \{...^1.\} \{...^2.\}
1 DIMENSION
2 DIMENSION
```

\comparedimensioneps  $\{...\}$ 1 DIMENSION 2 DIMENSION \completeazanumarpagina \completebtxrendering [.1, ...]  $[..., ... \stackrel{2}{=}..., ...]$ 1 NAME 2 inherits: \setupbtxrendering  $\verb|\completCOMBINEDLIST[..,..\overset{*}{=}..,..]|$ \* inherits: \seteazalista instances: \completelist  $[...^1]$  [...,..=2...]1 LISTE 2 inherits: \seteazalista  $\verb|\complete list of FLOATS [..., ... \stackrel{*}{=} ..., ...]|$ \* inherits: \seteazalista  $\label{eq:complete_list} $$ \completelist of publications $[.^{1}_{0PT}]$ $[..,..^{2}_{0PT},...]$$ 1 NAME 2 inherits: \setupbtxrendering \completelistofsorts [.\frac{1}{2}...,..\frac{2}{2}...,..] 1 SINGULAR 2 inherits: \seteazasortare \completelistofSORTS [..,.. $\stackrel{*}{=}$ ..,..] \* inherits: \seteazasortare instances: \completelistofsynonyms [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}....] 1 SINGULAR 2 inherits: \seteazasinonime  $\verb|\complete list of SYNONYMS [..,.. \stackrel{*}{=} ..,..]|$ \* inherits: \seteazasinonime instances: \completeregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] 2 inherits: \seteazaregistru

```
\complete REGISTER [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazaregistru
instances:
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \times ...
* CSNAME
\verb|\complexorsimpleempty {.*.}|
* TEXT CSNAME
\verb|\complexorsimple {...}|
* TEXT CSNAME
\componenta [.*.]
* FILE
\componenta ...
* FILE
\composedcollector {.*.}
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \.*..
* CSNAME
\constantdimenargument \time.
* CSNAME
\constantemptyargument \cdot^*.
* CSNAME
\constantnumber \t^*.
* CSNAME
\verb|\constantnumberargument| \verb|\.^*..
* CSNAME
```

```
\contentreference [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots] \{\ldots, 1, 2, \ldots\}
1 REFERENCE
2 inherits: \seteazainconjurat
3 CONTENT
\continuednumber \{...^*\}
* NUMMER
\continueifinputfile {.*.}
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus ... \to \setminus ...
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..]
1 NAME
2 inherits: \setupcounter
\converteddimen \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\label{eq:converted_subcounter} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ $$ $$ $ [..., ... \stackrel{3}{=} ..., ...] $$
1 NAME.
2 NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
3 inherits: \setupcounter
\convertestenumar \{...^1..\} \{...^2..\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
    n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
    thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
    arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals
    koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
    {\tt slovenianNumerals\ spanishnumerals\ mathgreek\ set} {\tt \_1\ set} {\tt \_1\ set} {\tt \_2\ set} {\tt \_3\ continued\ NAME}
2 NUMMER
\convertmenth \{ . \overset{*}{.} . \}
* NUMMER
\convertvalue ... \to \.2...
1 NAME
2 CSNAME
\convertvboxtohbox
```

```
\verb|\copiazacamp|[...^1]|[...^2]|
1 NAME
2 NAME
\copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
instances:
\copypages [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] [\ldots,\ldots\frac{3}{2}..,\ldots]
2 marcaje = on dezactivat
    offset = DIMENSION
            = NUMMER
3 inherits: \setupexternalfigure
\copyparameters [...^1] [...^2] [...,...]
1 TEXT
2 TEXT
3 КЕҮ
\copyposition \{...^1\}
1 NAME
2 NAME
\corecteazaspatiualb \{...^*\}
* CONTENT
\countersubs [.^1.] [.^2.]
1 NAME
2 NUMMER
\counttoken ... \in ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\verb|\cramped {...}^*|
* CONTENT
\crampedclap {.*.}
* CONTENT
```

```
\crampedllap \{...^*.\}
* CONTENT
\crampedrlap \{...^*\}
* CONTENT
\crightarrow \{...\} \{...\}
2 TEXT
\label{eq:crightoverleftarrow} \begin{psmall} \{ \hdots \
1 TEXT
2 TEXT
\ctop ... {...}
1 TEXT
2 CONTENT
\verb|\ctxcommand {...}|
* BEFEHL
\ctxdirectcommand \{...^*\}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{...^*\}
* NAME
 \CTXFUNCTIONDEFINITION
 \CTXFUNCTION
\ctxlatecommand \{...^*.\}
 * BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile \{...^*.\}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
 * BUFFER
```

```
\ctxluacode \{...^*.\}
* BEFEHL
\verb|\ctxreport| \{ . \overset{*}{\ldots} \}
* BEFEHL
\ctxsprint \{...^*\}
* BEFEHL
\culoare [...] {...}
1 COLOR
2 CONTENT
\culoaregri [.<sup>1</sup>.] {.<sup>2</sup>.}
1 COLOR
2 CONTENT
\verb|\currentassignmentlistkey|
\currentassignmentlistvalue
\currentbtxuservariable {.*.}
* KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\label{eq:currentETICHETA} $$ \currentETICHETA [..., 1] $$ \{..., 2] $$ opt $$ opt $$
1 REFERENCE
2 TEXT
\currentlanguage
\verb|\currentlistentrydestinationattribute|
\currentlistentrylimitedtext \{.\overset{*}{.}.\}
* TEXT
\currentlistentrynumber
\currentlistentrypagenumber
```

```
\verb|\currentlistentryreference attribute {...}^*|
* numar text numarpagina tot
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...}^*|
* KEY
\currentresponses
\currenttime [\dots, \dots]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant {.*.}
* TEXT
\cuvantdreapta [.^{1}.] {.^{2}.}
1 dreapta DIMENSION
2 CONTENT
\d \{...\}
* CHARACTER
```

```
\data [..., ... \stackrel{1}{=}..., ...] [...., ...] [...., ...]
1 d = NUMMER
   m = NUMMER
   y = NUMMER
2 inherits: \datacurenta
\datacurenta [...,*...]
* an luna zi zisaptamana y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
  referinta day:+ day:++ d:+ d:+ d:++ dd:+ dd:++ D:+ D:++ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\dbinom \{ ... \}
1 CONTENT
2 CONTENT
\ddot {.*.}
* CHARACTER
\decrement \...
* CSNAME
\decrementcounter [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue \{...^*.\}
* NAME
```

```
\decrement cd:paren*theses-l
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\defconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
1 CSNAME
2 NAME
\defineactivecharacter ... { ... }
1 CHARACTER
2 BEFEHL
\definealternativestyle [\ldots, 1, \ldots] [\ldots, 2] [\ldots, 3]
1 NAME
2 BEFEHL
3 BEFEHL
\label{eq:local_local_local_local_local_local} $$ \end{substrate} $$ \end{substrate} $$ \lim_{1 \to \infty} [\hdots ] $$ [\hdots ]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \seteazainconjurat
\label{eq:local_define} $$ \ensuremath{\operatorname{defineattachment}} \ [ \  \  \, [ \  \  \, ] \ \ [ \  \  \, ] \ \ [ \  \  \, ] \ \ [ \  \  \, ] \ \ ] $$
1 NAME
2 NAME
```

3 inherits: \setupattachment

```
\defineattribute [...] [...]
 1 NAME
 2 local global public private
 1 NAME
 2 NAME
 3 inherits: \seteazafundal
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 2 NAME
 3 inherits: \setupbar
   \definebodyfontswitch [...^1] [..., ...]
 2 inherits: \seteazafonttext
 \definebreakpoint \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
   1 NAME
 2 CHARACTER
3 type = 1 2 3 4 5
nstanga = NUMMER
                               ndreapta = NUMMER
                             stanga = BEFEHL
mijloc = BEFEHL
dreapta = BEFEHL
range = da nu
language = SPRACHE
   \definebreakpoints [.*.]
   * NAME
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
   1 NAME
   2 NAME
 3 inherits: \setupbtx
 \label{eq:local_define} $$ \ensuremath{\operatorname{definebtxdataset}} \ [ \  \  \, \stackrel{\scriptscriptstyle 1}{\ldots} \ ] \ \ [ \  \  \, \stackrel{\scriptscriptstyle 2}{\ldots} \ ] \ \ [ \  \  \, \dots \ ] \stackrel{\scriptscriptstyle 3}{=} \  \  \, \dots ] $$
 1 NAME
 2 NAME
 3 inherits: \setupbtxdataset
 \label{eq:local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_cont
 1 NAME
   3 inherits: \setupbtxregister
```

```
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton [.\frac{1}{2}.] [.\frac{2}{2}.] [..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}]
2 NAME
3 inherits: \setupbutton
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
2 NAME
3 inherits: \seteazamajuscule
\label{eq:local_define} $$ \define character kerning [...] [...] [...] [...] $$ $_{0PT} $$ $_{0PT} $$
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
 \definecharacterspacing [...^*]
* NAME
 \definechemical [...] {...}
 1 NAME
2 CONTENT
\definechemicals [.\frac{1}{.}] [\begin{subarray}{c} 2 \\ 0 \end{subarray} [\begin{subarray}{c} 3 \\ 0 \end{subarray} [\begin{subarray}{c} 3 \\ 0 \end{subarray}] [\begin{subarray}{c} 3 \\ 0 \\ 0 \end{subarray}]
 1 NAME
2 NAME
3 inherits: \setupchemical
\definechemical symbol [...^1]
1 NAME
2 TEXT
\label{eq:collector} $$ $$ \ensuremath{\mathsf{C}}. \ensuremath{^1}. \ensuremath{\mathsf{C}}. \ensuremath{^2}. \ensuremath{\mathsf{C}}. \ensuremath{^2}. \ensu
 1 NAME
2 NAME
3 inherits: \setupcollector
 \definecolumnbreak [...^1] [..., ...]
2 da nu preferinta local fortat primul ultim NUMMER
```

```
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [...^1] [...,...^3] ...,...]
2 NAME
3 inherits: \seteazacomentariu
\verb|\definecomplexorsimple| \verb|\|."..
* CSNAME
\verb|\definecomplexorsimpleempty| \verb|\|."..
* CSNAME
\verb|\definecomplexorsimpleempty {...}|
* TEXT CSNAME
\definecomplexorsimple \{...^*\}
* TEXT CSNAME
\defineconversionset [.^1.] [...,^2...] [.^3.]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{.}.] [.\frac{2}{.}.] [...,..\frac{3}{=}...,..]
1 NAME
2 NAME
3 inherits: \setupcounter
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [...]
* FONT
```

```
\defineeffect [.\ddots] [.\dots] [..,.\delta = ..,..]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineexpandable [.^1.] \^2.. {.^3.}
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [...] [...] [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., .. \overset{4}{=} .., ..]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
    matematica
                  = NUMMER
    designsize = implicit auto
    designsize = implicit aut
goodies = FILE
range = NUMMER NAME
offset = NUMMER NAME
check = da nu
fortat = da nu
    features = NAME
                  = TEXT
                 = TEXT
    it
                  = TEXT
    sl
                 = TEXT
    bi
                  = TEXT
\label{eq:local_define_fallbackfamily} $$ [.\overset{\scriptscriptstyle 1}{\ldots}] $ [.\overset{\scriptscriptstyle 2}{\ldots}] $ [.\overset{\scriptscriptstyle 3}{\ldots}] $ [.\ldots,\overset{\scriptscriptstyle 4}{\ldots}]$ $$
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
    matematica
3 FONT
4 NAME
\definefieldbody [.\frac{1}{.}] [\frac{2}{.}] [\frac{3}{.}] \frac{3}{.} \tag{0.00}
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
```

```
\label{eq:define_define} $$ \end{area} $$ $ \end{area} $$ \end{area} $$ $ \end{area} $$ 
1 NAME
3 inherits: \setupfieldcategory
 \definefileconstant \{...^1\}
2 NAME
 \definefilefallback [...] [..., ...]
2 FILE
 \definefilesynonym [.^1.] [.^2.]
1 NAME
2 FILE
\definefiller [.\ddots] [.\dots] [..,.\delta \delta ...]
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.\delta] [.\delta] [.\delta] [..\delta]
1 NAME
2 NAME
3 inherits: \setupfittingpage
\define fontal ternative [...]
\definefontfallback [.\delta] [.\delta] [..\delta] [..\delta]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
            fortat = da nu
            check = da nu
             offset = NUMMER NAME
```

```
\definefontfamily [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] [.\delta]
1 NAME
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
              = NUMMER
4 rscale
   designsize = implicit auto
   goodies
             = FILE
   features = NAME
             = TEXT
             = TEXT
   bf
             = TEXT
   it
             = TEXT
   sl
             = TEXT
   bi
              = TEXT
   bs
\definefontfamilypreset [...^1] [...,..^2=..,..]
2 inherits: \definefontfamily
\definefontfamilypreset [...^1]
1 NAME
2 NAME
\definefontfamily [.\dot1.] [.\dot2.] [.\dot3.] [.\dot4...]
1 NAME
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
```

```
\definefontfeature [.\frac{1}{2}] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
                      = NAME
3 language
                      = NAME auto
   script
                     = node base auto niciunul
= da nu
   mode
   liga
                     = da nu
= da nu
   kern
    extrakerns
                      = da nu
    tlig
                      = da nu
   trep
                      = da nu
   missing
                      = da nu
    dummies
    analyze
                      = da nu
   unicoding
                     = da nu
                      = NAME
    expansiune
                     = NAME
= NAME
    protrusion
                      = da nu
    nostackmath
    realdimensions = da nu
    itlc
                      = da nu
                  = da nu
= da nu
= NUMMER
    textitalics
    mathitalics
    slant
   extend = NUMMER
dimensions = NUMMER
boundingbox = da nu
compose = da nu
    char-ligatures = da nu
    compat-ligatures = da nu
   goodies = FILE
extrafeatures = da nu
featureset = NAME
colorsheme = NAME
   postprocessor = NAME
mathdimensions = NAME
keepligatures = da nu auto
devanagari = da nu
features = da nu
                      = da nu
    tcom
    {\tt anum}
                      = da nu
                      = da nu
    mathsize
    decomposehangul = da nu
   mathalternatives = da nu
                = da nu
= da nu
    mathgaps
    checkmarks
   NAME
                       = da nu
    mathnolimitsmode = NUMMER
\definefontfile [...] [...] [...,...
1 NAME
2 FILE
3 features
                = NAME
   fallbacks = NAME
goodies = NAME
    designsize = auto implicit
\definefontsize [.*.]
* NAME
\definefontsolution [...^1] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupfontsolution
```

 $\label{eq:define_continuous_con$ 1 NAME 2 NAME 3 inherits: \setupformula \defineformulaalternative [.1] [.2] [.3]1 NAME 2 CSNAME 3 CSNAME  $\label{eq:continuous_continuous$ 1 NAME 2 NAME 3 inherits: \setupformulaframed  $\label{eq:content} $$ $$ \define frame d content [.1.] [.2.] [..,..] $$ $$ $$ $_{0PT} $$ $_{0PT} $$$ 1 NAME 2 NAME 3 inherits: \setupframedcontent \definefrozenfont  $[...^1]$   $[...^2]$ 1 NAME 2 FONT \defineglobalcolor  $[...^1]$   $[...,..^2=...]$ 1 NAME 2 inherits: \definesteculoare \defineglobalcolor [.1] [.2]1 NAME 2 COLOR \definegraphictypesynonym [.1.] [.2.] 1 NAME 2 NAME \definegridsnapping [...] [...,...]1 NAME 2 local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight  $\verb|mindepth| maxdepth| sus subsol strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER mindepth subsol strut subsol$ box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER \defineheadalternative [.1] [.2] [..,.3]1 NAME 2 NAME 3 inherits: \setupheadalternative

```
\label{eq:local_define_local_continuous} $$ \end{array} $$ \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ \left[ \begin{array}{
 1 NAME
2 NAME
3 inherits: \setuphelp
\definehigh [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setuphigh
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 NAME
2 NAME
3 inherits: \setuphighlight
 \definehspace [.1] [.2] [.3]
1 NAME
2 NAME
 3 DIMENSION
 \definehypenationfeatures [...] [...,...^2,...]
1 NAME
 2 characters
                                                                                                                                                         = TEXT
                       hyphens = da tot TEXT
joiners = da tot TEXT
rightwords = NUMMER
hyphenmin = NUMMER
                         lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
                            righthyphenchar = NUMMER
                             alternativ
                                                                                                                                                          = original tex hyphenate expanded traditional niciunul
                            borduradreapta = tex
                                                                                                                                                          = cuvant NUMMER
                            rightchars
\defineindentedtext [.\ddots] [.\ddots] [.\dots] [..\dots] = ..\dots = ..\dots
 1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1,...]
2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
                          DIMENSION
 \defineinitial [...^1] [...] [...,...^3=...]
 1 NAME
 2 NAME
 3 inherits: \setupinitial
```

```
\defineinsertion [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setupinsertion
 \defineinteraction [.\frac{1}{2}.] [..., ..\frac{3}{2}...,..]
 1 NAME
2 NAME
3 inherits: \seteazainteractiunea
\label{eq:local_define} $$ \define interaction bar [...] $$ [...] $$ [...] $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [...] $$ [
1 NAME
2 NAME
3 inherits: \seteazabarainteractiune
 \defineinterfaceconstant \{...\}
1 NAME
2 NAME
 \defineinterfaceelement \{...\} \{...\}
 1 NAME
2 NAME
\defineinterfacevariable \{...^1\}
1 NAME
2 NAME
\defineinterlinespace [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]
 1 NAME
2 NAME
3 inherits: \seteazaspatiuinterliniar
\label{eq:local_define_equation} $$ \end{substrate} $$$ \end{substrate} $$ \end{substra
 1 NAME
2 COLOR NUMMER
 3 a = NUMMER
          t = NUMMER
\label{eq:continuity} $$ \end{subarray} $$ $$ \end{subarray} $$ $ \end{subarray} $$ [ \hdots 1 \hdots 2 \hdot
 1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
3 inherits: \seteazaelemente
```

```
\definelabelclass [.^{1}.] [.^{2}.]
 1 NAME
 2 NUMMER
1 NAME
2 NAME
3 inherits: \setuplayer
 \definelayerpreset [...^1] [...,..^2=...]
2 inherits: \setuplayer
 \definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.\ddots] [.\dots] [..,.\dots\delta - \dots]
 1 NAME
2 NAME
3 inherits: \seteazaaspect
\label{eq:define_line} $$ \end{substrate} $$ \end
 1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplinenote
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 NAME
2 NAME
 3 inherits: \seteazanumerotarelinii
\definelines [.\frac{1}{1}.] [\frac{2}{1}.] [\frac{3}{1}.....]
1 NAME
2 NAME
3 inherits: \seteazalinii
\definelistalternative [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}]
1 NAME
2 NAME
3 inherits: \setuplistalternative
```

```
\definelistextra [.\frac{1}{1}.] [\frac{2}{1}.] [\frac{2}{1}....\frac{3}{2}.....]
1 NAME
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{2}] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setuplow
\label{eq:continuous_define_low} $$ \end{array} $$ $$ \end{array} $$ \left[ \begin{array}{c} 1 \\ 0 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] 
1 NAME
2 NAME
3 inherits: \setuplowhigh
\label{eq:local_define_low_midhigh} $$ [ \ldots^1 ] $$ [ \ldots^2 ] $$ [ \ldots, \ldots^3 = \ldots, \ldots ] $$ $$ $$ [ \cdots, \cdots] $$
1 NAME
2 NAME
   3 inherits: \setuplowmidhigh
\label{eq:local_defineMP} $$ \end{substrate} $$ $ \end{substrate} $$ \left[ \begin{array}{c} 1 \\ \\ \end{array} \right] $$ $ \left[ \begin{array}{c} 2 \\ \\ \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ \\ \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ \\ \end{array} \right] 
1 NAME
   2 NAME
3 inherits: \setupMPinstance
   \definemarginblock [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setupmarginblock
\label{eq:continuous_problem} $$ \end{subarray} $$ $$ \end{subarray} $$ $$ $ \end{subarray} $$ $ \end{su
   1 NAME
2 NAME
3 inherits: \setupmargindata
   \definemarker [.*.]
   * NAME
   \definemathaccent \dots^1 \dots^2.
1 NAME
2 CHARACTER
\label{eq:local_define_define_define} $$ \end{subarray} $$ $$ \end{subarray} $$ $ \end{subarray} $$ \end{subarray} $$ $ \end
   1 NAME
   2 NAME
3 inherits: \setupmathalignment
```

```
\label{eq:local_define_math} $$ \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] \ \left[ \begin{array}{c} 2 \\ 0 \end{array} \right] \ \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] = \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] 
1 NAME
2 NAME
3 inherits: \setupmathcases
\definemathcommand [.^1.] [.^2.] [.^3.] {.^4.}
2 ord op bin rel open close punct alpha intern nothing limop nolop box
3 unu doi
4 BEFEHL \...##1 \...##1##2
\label{eq:local_continuous} $$ \end{area} $$ \end{area} $$ $$ $ \end{area} $$ \end{area} $$ $ \end{area} $$ \end
1 ambele vfenced
2 NAME
3 NUMMER
4 NUMMER
\definemathematics [.\frac{1}{2}] [..., .\frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setupmathematics
\definemathextensible [.1] [.2] [.3]
1 reverse matematica text chemistry
2 NAME
3 NUMMER
\definemathfence [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [...^1] [...^2] [...,...^3] [...,...]
1 NAME
2 NAME
3 inherits: \setupmathfraction
\definemathframed [.\frac{1}{1}.] [\frac{2}{1}.] [\frac{3}{1}.....]
1 NAME
2 NAME
3 inherits: \setupmathframed
\label{eq:local_define_mathematrix} $$ \begin{bmatrix} \dots^1 \\ \dots \end{bmatrix} $$ $ $ \begin{bmatrix} \dots^2 \\ \dots \end{bmatrix} $$ $ $ \begin{bmatrix} \dots, \dots^3 \\ \dots \end{bmatrix} $$ $$ $ $ \text{OPT} $$ $$ $$ $$ $\text{OPT} $$ $$ $$
2 NAME
3 inherits: \setupmathmatrix
```

```
\label{eq:definemathornament} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \\ . & . \end{bmatrix} $$ $$ $_{\text{OPT}}$ $$ $_{\text{OPT}}$ $$
1 NAME
2 NAME
3 inherits: \setupmathornament
 \definemathoverextensible [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
 1 sus vfenced
2 NAME
3 NUMMER
\label{eq:local_define} $$ \define mathover text ensible [...] [...] [...] $$
1 bothtext
2 NAME
3 NUMMER
\label{eq:local_local} $$ $$ \end{subarrange} $$ $$ \end{subarrange} $$ $$ \end{subarrange} $$ $ \end{subarrange} $$ \end{subarrange} $$ $ \end{subarrange} $$ \end{subarrange} $$ $ \end{subarrange
1 NAME
2 NAME
3 inherits: \setupmathradical
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
 2 NAME
3 inherits: \setupmathstackers
 \definemathstyle [...] [..., ...]
2 display text script scriptscript cramped uncramped normal impachetat mic mare
\definemathtriplet [.1] [.2] [.3]
 2 NAME
3 TEXT
\definemathunderextensible [.1] [.2] [.3]
 1 subsol vfenced
2 NAME
3 NUMMER
 \definemathundertextextensible [.1] [.2] [.3]
 1 bothtext
2 NAME
 3 NUMMER
```

```
\definemathunstacked \begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
1 larg
2 NAME
3 NUMMER
\definemeasure [.1] [.2]
2 DIMENSION
\verb| definemessageconstant {...}^*|
* NAME
\label{eq:columns} $ [ \ . \ . \ . \ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ . \ . \ ] $ [ \ . \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ $ [ \ . \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ ] $ ] $ [ \ . \ . \ ] $ [ \ . \ . \ ] $ [ \ . \ ] $ [ \ . \ ] $ [ \ .
2 NAME
3 inherits: \setupmixedcolumns
\definemode [..., ...] [...]
1 NAME
2 da nu mentine
\label{eq:localization} $$ \define multitone color [...] [...,...$ [...,...$ [...,...$ [...,...] [...,...$ ] ] $$
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
4 inherits: \definespotcolor
\label{eq:define_loss} $$ \define_namedcolor [...] [...,..$\frac{2}{2}...,..] $$
2 inherits: \definesteculoare
\definenamedcolor [...^1] [...^2]
1 NAME
2 COLOR
\definenamespace [...^1] [...,..^2=...]
1 NAME
2 nume
                                        = TEXT
           parent = TEXT
           stil
                                      = da nu
           comanda = da nu lista
            setup = da nu lista
            set
                                       = da nu lista
                                     = da nu
\definenarrower [.\frac{1}{1}.] [\frac{2}{1}.] [\frac{3}{1}.....]
1 NAME
2 NAME
3 inherits: \seteazaingust
```

```
\definenote [.\ddots] [.\dots] [..,.\delta = ..,..]
1 NAME
2 NAME
3 inherits: \setupnote
\label{eq:local_define} $$ \ensuremath{\operatorname{defineornament}} \ [..] \ [..,..$ \defined a..,..] 
2 alternativ = a b
         inherits: \setupcollector
3 stil = STYLE BEFEHL
          culoare = COLOR
          inherits: \seteazainconjurat
\defineornament [...] [...,..] [...,..] [...,..]
2 alternativ = a b
         inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.\frac{1}{2}.] [..., ..\frac{3}{2}...,..]
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\verb| define output routine command [...,*...]|
\definepage [...^1] [...^2]
1 NAME
2 REFERENCE
\definepagebreak [...] [..., ...]
2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
          stanga dreapta par impar cvadrupul ultim ultimapagina start stop
\definepagechecker [.\frac{1}{2}.] [..., \frac{3}{2}..., ...]
2 NAME
3 inherits: \setuppagechecker
\definepagegrid [.\ddots] [.\dots] [..,.\delta] [..,..d=..,...]
1 NAME
2 NAME
3 inherits: \setuppagegrid
\label{eq:continuous_define_page} $$ \end{subarray} $$ $$ \end{subarray} $$ $ \end{s
1 NAME.
3 inherits: \setuppagegridarea
```

```
\label{eq:definepagegridspan} $$ \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 3
  1 NAME
3 inherits: \setuppagegridspan
\definepageinjection [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setuppageinjection
\label{eq:local_ternative} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ $[ . & 2 \\ . & 3 \end{bmatrix} $$ $[ . & . & . \\ . & 3 \end{bmatrix} $$ $[ . & . & . \\ . & 3 \end{bmatrix} $$
1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
  \definepageshift [...^1] [...^2] [...,...]
1 NAME
2 orizontal vertical
  3 DIMENSION
\definepagestate [.\frac{1}{2}.] [..,\frac{3}{2}.,..]
  1 NAME
  2 NAME
3 inherits: \setuppagestate
  \definepairedbox [...] [...] [...,...
2 NAME
3 inherits: \setuppairedbox
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
2 NAME
3 inherits: \setupparagraph
  \defineparallel [...] [..., ...]
1 NAME
2 NAME
  \defineparbuilder [.*.]
* NAME
\label{eq:local_local_local_local_local_local} $$ \end{cases} $$ \end{cases} $$ \cline{1.5mm} \cli
  2 NAME
3 inherits: \setupplacement
```

```
\definepositioning [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setarepozitie
\defineprefixset [.^1.] [...,^2...] [.^3...]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
\label{eq:define} $$ \define process color [...] [..., ... = ..., ...] $$
1 NAME
2 COLOR
3 inherits: \definesteculoare
\label{eq:local_continuity} $$ \ensuremath{\mathsf{defineprocessor}} \ [.\ ^1.\ ] \ [.\ ^2.\ ] \ [.\ , .\ ] \ \stackrel{\overset{\scriptstyle =}{\scriptscriptstyle =}}{\scriptscriptstyle =} \ .\ , \ldots] $$
1 NAME
2 NAME
3 inherits: \setupprocessor
\definepushbutton [.\dots] [..,.\frac{2}{2}..,..]
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
1 NAME
2 nrd
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [...] [...] [...]
1 NAME SECTIONBLOCK: NAME
2 NUMMER
3 NUMMER
\definescale [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupscale
1 NAME
2 NAME
3 inherits: \setupscript
```

```
\definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [.^1.] [..,..^2...]
1 NAME
2 inherits: \setupselector
\defineseparatorset [...^1] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
\defineshift [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupshift
\definesidebar [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupsidebar
\label{eq:definesort} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left\{ \begin{array}{c} 4 \\ 1 \end{array} \right] $$
1 da nu
2 SINGULAR
3 NAME
4 CONTENT
\label{eq:localization} $$ \ensuremath{\mathsf{definespotcolor}} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$
1 NAME
2 COLOR
3 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
            difference exclusion hue saturation culoare luminosity
    t = NUMMER
    e = TEXT
    p = NUMMER
\defineste [...] \.\.^2... {\...}
1 NUMMER
2 CSNAME
3 CONTENT
\definesteaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
```

```
\definesteantet [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 ABSCHNITT
3 inherits: \seteazatitlu
\definestebloc [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \seteazabloc
\definesteblocsectiune [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \seteazablocsectiune
\label{eq:local_definestebuffer} $$ \ensuremath{\operatorname{l.i.}} \ensuremath{ \begin{tabular}{ll} \line & \l
1 NAME
2 BUFFER
3 inherits: \seteazabuffer
\definestecamp [.\frac{1}{2}] [.\frac{3}{2}] [...\frac{4}{7}...] [.\frac{5}{2}]
1 NAME
2 radio sub text linie push check signature
3 NAME
4 NAME
5 NAME
\definestecaracter ...^1..........
1 CHARACTER
2 NUMMER
1 CHARACTER
2 BEFEHL
\definesteconversie \begin{bmatrix} . & . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
1 SPRACHE
2 NAME
3 CSNAME
\definesteconversie \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
1 SPRACHE
2 NAME
3 TEXT
```

```
\definesteculoare [...] [...,..=2...]
1 NAME
2 r = NUMMER
   g = NUMMER
   b = NUMMER
   c = NUMMER
   m = NUMMER
   y = NUMMER
   k = NUMMER
   h = NUMMER
   s = NUMMER
   v = NUMMER
   x = NUMMER
   a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
        difference exclusion hue saturation culoare luminosity
\definesteculoare [...] [...]
1 NAME
2 COLOR
\definestedescriere [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupdescription
\verb|\definestedimensiumehartie||[...^1]||[...,..]||
1 NAME
2 latime = DIMENSION
   inaltime = DIMENSION
       = BEFEHL
= BEFEHL
   sus
   jos
   stanga = BEFEHL
dreapta = BEFEHL
   distanta = DIMENSION
           = inherits: \seteazadimensiunihartie
   pagina
   hartie
           = inherits: \seteazadimensiunihartie
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazadimensiunihartie
\definesteenumerare [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., ..\overset{3}{=}.., ..]
1 NAME
2 NAME
3 inherits: \setupenumeration
\definesteeticheta [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setuplabel
```

```
1 SINGULAR
2 PLURAL
3 inherits: \seteazafloat
instances: chemical figure table intermezzo graphic
\label{eq:definestefloat [.1.] [.2.] [.3.]} $$ $$ \end{substrate} 
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
\definestefont [...^1] [...,...^3]
1 NAME
2 FONT
3 inherits: \seteazaspatiuinterliniar
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
  tf = FILE
bf = FILE
it = FILE
sl = FILE
bi = FILE
sc = FILE
mr = FILE
mrrl = FILE
   mrrl = FILE
   mb = FILE
   mblr = FILE
   mbrl = FILE
\definestefonttext [..., ...] [..., ...] [..., ...] [.4.]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definestefont [.^{1}.] [.^{2}.] [.^{3}..]
1 NAME
2 FONT
3 NAME
\label{eq:local_definesteformatreferinte} $$ [.\overset{\scriptscriptstyle 1}{\ldots}] $ [.\overset{\scriptscriptstyle 2}{\ldots}] $ [..,..\overset{\scriptscriptstyle 3}{=}..,..]$ $$
1 NAME
2 NAME
3 inherits: \setupreferenceformat
```

```
\definestegrupculori [.\delta] [.\delta] [x:y:\delta_z,..]
1 NAME
2 gri rgb cmyk spot
3 TRIPLET
\definestehbox [...^1] [...^2]
2 DIMENSION
\definesteinconjurare [.1] [.2] [...]
2 NAME
3 inherits: \seteazainconjurat
\definestelista [.\delta] [.\delta] [..\delta] [..\delta] = \frac{3}{0}....]
2 LISTE
3 inherits: \seteazalista
\label{eq:local_definestel} $$ \definestelistacombinata [...1] [...,...] [...,.....] $$
1 NAME
2 LISTE
3 inherits: \seteazalista
\label{eq:local_definestemakeup} $$ \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ OPT $$
1 NAME
2 NAME
3 inherits: \seteazamakeup
\definestemarcaje [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
2 BESCHRIFTUNG
3 inherits: \seteazamarcaje
\definestemediulfonttext [...] [...] [...]
2 implicit DIMENSION
                             = DIMENSION NUMMER
= DIMENSION NUMMER
3 mare
    mic
                              = DIMENSION NUMMER
                              = DIMENSION NUMMER
                             = DIMENSION NUMMER
    С
                       = DIMENSION NUMMER
= DIMENSION NUMMER
= DIMENSION NUMMER
= DIMENSION NUMMER
    d
    text
    xx
    script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
    script
    spatiereinterliniara = DIMENSION
               = inclinat italic STYLE BEFEHL
    em
```

```
\label{eq:local_definestementum} $$ \definestemental interaction [...] $$ [...] $$ [...,...] $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ [...,...] $$ $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ [...,...] $$ $$ [...,...] $$ $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,...] $$ [...,..] $$ [...,...] $$ [...,...] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $$ [...,..] $
1 NAME
2 NAME
3 inherits: \seteazameniuinteractiune
\definesteoverlay [\dots, 1] [\dots, 2] [\dots, 3] [\dots]
 1 NAME
2 NAME
3 BEFEHL
 \definestepaleta [...^1] [...,..^2=...]
1 NAME
2 NAME = COLOR
\definestepaleta [...^1] [...^2]
 1 NAME
2 NAME
\definesteparagraf [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.,\frac{3}{=}.,.]
2 NAME
3 inherits: \seteazaparagrafe
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
2 NAME
3 inherits: \setupprofile
\definesteprogram [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
\definestereferinte [...^1] [..., ...]
1 NAME
2 REFERENCE
1 NAME
2 NAME
3 inherits: \seteazaregistru
\verb| \definestesablontabel [...^1] [|...^2] [...^3] [...^4] |
1 NAME
2 TEMPLATE
3 NAME
 4 NAME
```

```
\definestesectiune [...]
* NAME
\verb| definestesimbol| [...] [...] [...]
1 NAME
2 NAME
3 BEFEHL
\verb|\definestesimbolfigura [...^1] [...^2] [...,...^{\frac{3}{2}}...,..]
1 NAME
2 FILE NAME
3 inherits: \figuraexterna
\definestesinonim [.1] [.2] [.3] [.4]
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
\label{eq:local_definestesinonimfont} $$ [.^1.] [.^2.] [..,..^{\frac{3}{2}}..,..] $$
1 NAME
2 FONT
3 features = NAME
  fallbacks = NAME
   goodies = NAME
   designsize = auto implicit
\definestesortare [...^1] [...^2]
1 SINGULAR
2 PLURAL
3 niciunul CSNAME
\definestestartstop [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupstartstop
1 NAME
2 NAME
3 inherits: \setupstyle
\definestestilfont [..., ...] [...]
1 NAME
2 NAME
```

```
\definestestivacampuri [.\frac{1}{2}.] [...,\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
 \definestesubcamp [.1] [.2] [..., ...]
2 NAME
3 NAME
1 NAME
2 NAME
3 TEMPLATE
2 sus antet text subsol subsol
3 text margine bordura
 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
6 data numarpagina BESCHRIFTUNG TEXT BEFEHL
7 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\label{eq:local_definestet} $$ \ensuremath{\operatorname{definestetextinconjurat}} \ [.\ ^1.\ ] \ [.\ ^2.\ ] \ [.\ , .\ ]^{\frac{3}{2}} \ .\ , .\ .]
1 NAME
2 NAME
3 inherits: \setupframedtext
\definestetyping [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
 3 inherits: \seteazatyping
\definestyleinstance [.^1.] [.^2.] [.^3.] [.^4.]
1 NAME
2 rm ss tt mm hw cg
 3 tf bf it sl bi bs sc
 4 BEFEHL
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 NAME
2 NAME
 3 inherits: \setupsubformula
```

```
\label{eq:definesynonym} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $$ $ \begin{bmatrix} 1 & 2 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} $$ $$ $ \{ 1, \frac{4}{5}, 1 \} $$ $$ $\{ 1, \frac{5}{5}, 1 \} $$ $$
  1 da nu
2 SINGULAR
3 NAME
  4 TEXT
  5 CONTENT
\definesystemattribute [...^1] [..., ...]
1 NAME
2 local global public private
\definesystemconstant {.*.}
  * NAME
  \definesystemvariable {.*.}
  * NAME
  \defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
\label{eq:local_define_tabulation} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $[ . & . \\ . & . \end{bmatrix} $$ $[ . & . \\ . & . \end{bmatrix} $$ $[ . & . \\ . & . \end{bmatrix} $$ $[ . & . \\ . & . \end{bmatrix} $$
1 NAME
2 NAME
3 inherits: \setuptabulation
\label{eq:local_cond} $$ \left[ \begin{array}{c} 1 \\ 0 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 0 \\ \end{array} \right] $$
1 NAME
3 inherits: \setuptextbackground
1 NAME
2 NAME
3 inherits: \setuptextflow
\label{eq:define_coltip} $$ $$ \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 0 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 3 \\ 0 \end{array} \right] $$ $\left[ \begin{array}{c} 3
  1 NAME
2 NAME
3 inherits: \setuptooltip
  \definetransparency [...^1]
1 NAME
  2 NUMMER
```

```
\definetransparency [..1^1.] [...,..2^2...]
1 NAME
2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
                            difference exclusion hue saturation culoare luminosity
\definetransparency [.1.] [.2.]
2 NAME
\definetwopasslist {.}^*.
* NAME
\label{eq:definetype} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [..., ... \xrightarrow{3} ..., ...] $$
1 NAME
2 NAME
3 inherits: \seteazatype
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 implicit dtp
                                            = auto NUMMER
6 rscale
          features = NAME
fallbacks = NAME
goodies = NAME
           designsize = auto implicit
           directie = ambele
\definetypescriptprefix [...^1] [...^2]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
2 TEXT
\definetypesetting [.\danhaller] [.\danhaller] [.\danhaller] [..,.\delta] [..,.\delta] = ..,..]
1 NAME
3 inherits: \setupexternalfigure
\defineunit [...^1] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupunit
```

```
\label{eq:defineviewerlayer} $$ \ensuremath{\operatorname{defineviewerlayer}} \ [ \  \   \   \  ] \ [ \  \  \  \  \  ] \ [ \  \  \  \  \  \  ] \ [ \  \  \  \  \  \ ] \ [ \  \  \  \  \  ] \ [ \  \  \  \  \ ] 
 1 NAME
 2 NAME
 3 inherits: \setupviewerlayer
  \definevspace [.1] [.2] [.3]
 2 NAME
 3 DIMENSION
  \definevspacing [...^1]
 1 NAME
 2 inherits: \vspacing
\verb|\definevspacingamount [...] [...] [...] [...]
 2 DIMENSION
 3 DIMENSION
 \label{eq:definextable} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array}
  1 NAME
 2 NAME
 3 inherits: \setupxtable
 1 NAME
 2 SPRACHE
 3 CONTENT
 \delimitedtext [.\frac{1}{2}.] [.\frac{2}{2}.] \{.\frac{3}{2}.}
 1 NAME
 2 SPRACHE
 3 CONTENT
 \DELIMITEDTEXT [.^1.] {.^2.}
  1 SPRACHE
 2 CONTENT
  instances: citat minicitat blockquote speech aside
  \depthofstring \{...^*\}
  * TEXT
  \depthonlybox {.*.}
  * CONTENT
```

```
\depthspanningtext \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\DESCRIERE [..., 1] {.2.} .3. \par
1 REFERENCE
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\determinacaracteristicilelistei [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
                = implicit DIN_{\!\sqcup}5007-1 DIN_{\!\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
2 language
   metoda
               = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   numberorder = numere
   compress
                = da nu tot
   criteriu
                = local text curent precedent tot ABSCHNITT
\determinanumartitlu [.*.]
* ABSCHNITT
\determinenoflines \{...^*\}
* CONTENT
\devanagarinumerals {.*.}
* NUMMER
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\digits {.*.}
* NUMMER
\digits ...
* NUMMER
\dimensiontocount \{ ... \} \setminus ...
1 DIMENSION
2 CSNAME
```

```
\din [.*.]
* REFERENCE
\directcolor [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definesteculoare
\directcolored [.*.]
* COLOR
\directconvertedcounter \{...^1\}
2 primul precedent urmatorul ultim numar
\directdummyparameter {.*.}
* KEY
\directgetboxllx ...
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\directlocalframed [...^1] \{...^2\}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
                         OPT OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {...}
* NAME
```

```
\directsetup {.*.}
* NAME
\verb|\directsymbol| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\directvspacing \{\dots, *\dots\}
* inherits: \vspacing
\dis \{...^*\}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disable experiments [\dots, *, \dots]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics {.*.}
* CONTENT
\displaymessage {.*.}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\verb|\doadaptleftskip {...}|
* da nu standard DIMENSION
\doadaptrightskip {.*.}
* da nu standard DIMENSION
\doaddfeature {.*.}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\dots
* TEXT
\docheckedpagestate \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\} \{.7.\}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
* TEXT
\verb|\documentvariable {.*.}|
* KEY
```

```
1 CSNAME
2 TEXT
3 TEXT
2 TEXT
3 TEXT
\verb|\dodoubleempty| \verb|\.^1... [.^2.] [.^3.]|
1 CSNAME
2 TEXT
\verb|\dodoubleemptywithset|| .1. [..., 2...] [.3..]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \verb|\|...|| \{ .... \} | \{ .... \} | \{ .... \} |
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...\} \{...\}
1 NUMMER
2 BEFEHL
\dogetattribute \{...^*\}
* NAME
\dogetattributeid \{...^*\}
* NAME
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [.^1.] [.^2.]
1 TEXT
2 TEXT
```

```
\verb|\dogobblesingleempty|[..^*.]|
* TEXT
\doif \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{...^*\}
* TRUE
\verb|\doifallcommonelse| \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
```

```
\doifbothsidesoverruled \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{.1.\} \{.2.\} \{.3.\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\verb|\doifcommandhandler| \verb|\|...| \{ ... \} \{ ... \}
1 CSNAME
2 NAME
3 TRUE
\doifcommandhandlerelse \\.^1. \ \{\.^2.\} \ \{\.^3.\} \ \{\.^4.\}
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{ . \overset{*}{.} . \}
* TRUE
\doifcommonelse \{...\}
1 TRUE
2 FALSE
```

```
\doifcontent \{...^{1}, \{...^{2}, \{...^{3}, \}, ..., \{...^{5}, \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifconversionnumberelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...^1,...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifdefinedelse \{ . . . \} \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdimenstringelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifdocumentfilename \{ . . . \} \{ . . . \}
1 NUMMER
2 TRUE
\verb|\doifdocumentfilenameelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\doifelseallcommon \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifelseassignment| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \; \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \; \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \} 
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelsebuffer \{...^1\} \{...^2\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{ ...^1 ... \}
1 TRUE
2 FALSE
```

```
\doifelseconversiondefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsecurrentsortingused \{...\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{...^1.\}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymused {...}^1.} \ {...}^2.
1 TRUE
2 FALSE
\doifelsedefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelsedimenstring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedocumentargument \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\verb|\doifelsedocumentfilename {...}| {...}| {...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TRUE
3 FALSE
\doifelseemptyvariable \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doifelsefastoptionalcheck| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
```

```
\doifelsefieldbody \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifelsefirstchar \{ . . . \} \{ . . . \} \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelseflagged \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifelsefontpresent \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 TRUE
3 FALSE
\doifelsefontsynonym \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsehasspace \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{ ...^1 ... \} \{ ...^2 ... \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifelseinelement| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
```

```
\doifelseinstring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
\doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 BEFEHL
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{...\} | \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
2 TRUE
3 FALSE
\verb|\doifelse| a \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelselayouttextline \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelselist \{ ...^1 .\} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{...^1\}
1 TRUE
2 FALSE
\doifelselocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:local_doing_problem} $$ \doifelseMPgraphic {.$^{1}$.} {.$^{2}$.} {.$^{3}$.} $$
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsemainfloatbody {...}| {...}|
1 TRUE
2 FALSE
\doifelsemarking \{...\} \{...\}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \.\doifelsemeaning \.\doingle. \.\doingle. \.\doingle. \doingle. \do
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
```

```
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelsenextbgroup \{...\}
1 TRUE
2 FALSE
\doifelsenextbgroupcs \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs|| \cdot .^1 \cdot . || \cdot .^2 \cdot .
1 CSNAME
2 CSNAME
\verb|\doifelsenextparenthesis {...}| {...}|
1 TRUE
2 FALSE
\doifelsenonzeropositive \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\verb|\doifelsenoteonsamepage {...}^1 {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsenumber \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelseobjectfound \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseobjectreferencefound {...} {...} {...} {...} {...} {...}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoddpage \{ ...^1 ... \}
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}^1 {...} {...}
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{...}|{...}|{...}|{...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{ ...^1 ... \} \{ .... \} \{ .... \} \{ .... \}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
```

```
\doifelseoverlay \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{.\overset{1}{\ldots}\} \{\ldots,\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 NAME tot
3 TRUE
4 FALSE
\doifelseparentfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsepath| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \}
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{ ...^1 ... \} \{ .... \} \{ .... \}
1 PATH
2 TRUE
3 FALSE
\doifelsepatterns \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositiononpage \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
```

```
\doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\dots, \dots, \dots\} \{\dots\} \{\dots\}
2 TRUE
3 FALSE
\doifelsepositionsused \{ \ldots^1 \} \{ \ldots^2 \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelserightpagefloat \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| ... {...} {...} {...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsesetups \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsesomebackground \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsesomespace \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifelsesomething \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsestructurelist has page { . } ^{1}. } ~ { . } ^{2}. }
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\label{eq:continuous_continuous_continuous} $$ \doifelsetext {...} {...} {...} {...} $$
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \}\}\}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
```

```
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifemptytoks| \  \  \  \  \  \  \  \  \  \  \{\, .\, ^{2}\, .\, \}
1 CSNAME
2 TRUE
\doifemptyvalue \{...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 TRUE
\verb|\doifemptyvariableelse| \{...\} | \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doiffastoptionalcheckcselse| \verb|\| \verb|\| .^1... \> \> \verb|\| .^2...
1 CSNAME
2 CSNAME
```

```
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffigureelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
\doiffiledefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doiffirstcharelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\doifflaggedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FONT
2 TRUE
3 FALSE
\verb|\doiffontsynonymelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ . . . \} \{ . . . \}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
```

```
\doifinsertionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...^1\}
1 CONTENT
2 TRUE
\doifinsetelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifinstringelse \{ ...^1 ... \} \{ ...^2 ... \} \{ ...^4 ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
```

```
\verb|\doifintwopassdataelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{\overset{3}{\ldots}\}| \{\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{...\} \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \} \{ \stackrel{.}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
```

```
\doiflocationelse \{...^1\}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifmainfloatbodyelse \{...^1\}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \\.^1..\\.^2..\\.^3.\} \{\doinmealsh\.^4..\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
```

```
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifnextoptionalcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\dot{doifnotallcommon } \{...^*.\}
* TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| \{ ... \} \{ ... \}
1 CSNAME
2 NAME
3 TRUE
\verb|\doifnotcommon {...}|
* TRUE
```

```
\doifnotcounter \{ ...^1 ... \}
1 NAME
2 TRUE
\verb|\doifnotdocumentargument| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotdocumentfilename \{ ... \}
1 NUMMER
2 TRUE
\doifnotempty \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...\}
1 NAME
2 TRUE
\doifnotemptyvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
\doifnotenv \{...^1\} \{...^2\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...\} \{...\}
1 FILE
2 TRUE
\doifnotflagged \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
```

```
\doifnothing \{...^1\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat {...}|
* TRUE
\doifnotinstring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
```

```
\doifnumber \{.1.\} \{.1.\}
1 TEXT
2 TRUE
\doifnumberelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{.1.\} \{.1.\} \{.1.\}
2 NAME
3 TRUE
4 FALSE
\doifobjectreferencefoundelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{...^1.\} \{...^2\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{...^1.\} | \{...^2.\}
1 TRUE
2 FALSE
\doifoldercontextelse \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifoverlayelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{...\} \{..., ...\} \{...\}
2 NAME tot
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ ...^1 ... \} \{ ...^2 ... \}
1 PATH
2 TRUE
3 FALSE
\doifpathexistselse \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifpositionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthis
pageelse {..., ...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositionsusedelse {...}| {...}|
1 TRUE
2 FALSE
\doifreferencefoundelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse {...}| {...}|
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
```

```
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifsetupselse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1.\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
```

```
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{.\overset{1}{\ldots}\} | \{.\overset{2}{\ldots}\} | \{.\overset{3}{\ldots}\}|
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiftext {.1.} {.2.} {.3.}
1 TEXT
2 TRUE
3 FALSE
\doiftextelse \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifundefined \{ ...^1 ... \}
1 NAME
2 TRUE
\doifundefinedcounter \{...^1\}
2 TRUE
\doifundefinedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doifurldefinedelse \{...^1.\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifvariableelse \{ ...^1 ...^2 \} \{ ...^3 ...^4 ...^4 ...^4 \}
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop \{...\}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {..}^*.}|
* NAME
\verb|\doprocesslocalsetups {...,*...}|
* NAME
\label{eq:continuous_section} $$ \doquadrupleargument \ \ \ \ [\ .^{2}\ .\ ] \ \ [\ .^{3}\ .\ ] \ \ [\ .^{5}\ .\ ] $$
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\verb|\doquadruplegroupempty| \verb|\|^1... | \{ ...^2. \} | \{ ...^3... \} | \{ ...^4... \} | \{ ...^5... \} |
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 CSNAME
2 TEXT
3 TEXT
            TEXT
5 TEXT
6 TEXT
\doquintupleempty \.\doquintupleempty \.\doquintupleempty \.\dots [\dots 2.] [\dots 3.] [\dots 4.] [\dots 5.] [\dots 6.]
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\dorechecknextindentation
\dorecurse \{...^1\}
1 NUMMER
2 BEFEHL
\dorepeatwithcommand [.^1.] \^2...
1 TEXT NUMMER*TEXT
2 CSNAME
```

```
\doreplacefeature \{...^*.\}
* NAME
\verb|\doresetandafffeature {.*.}|
* NAME
\verb|\doresetattribute {.*.}|
* NAME
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\}
1 NAME
2 NUMMER
\verb|\dosetleftskipadaption {...}|
* da nu standard DIMENSION
\verb|\dosetrightskipadaption {.*.}|
* da nu standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \seteazaspatiuinterliniar
\verb|\dosetupcheckedinterlinespace {...,*...}|
* on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}|
* NAME
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
  TEXT
8 TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
             TEXT
6 TEXT
7 TEXT
8 TEXT
\dosingleargument \.\dosingleargument \.\dosi
1 CSNAME
2 TEXT
\dosingleempty \.\^1... [.\^2..]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{...^2..\}
1 CSNAME
2 TEXT
\label{eq:loss_decomposition} $$ \dosixtuple argument \ \ ^1 \ [\ .^2 \ ] \ [\ .^3 \ ] \ [\ .^4 \ ] \ [\ .^5 \ ] \ [\ .^6 \ ] \ [\ .^7 \ ] 
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
7 TEXT
\verb|\dosixtupleempty \|.^1... [.^2.] [.^3..] [.^4..] [.^5..] [.^6..] [.^7..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
7 TEXT
\dostarttagged \{...\} \{...\dostoptagged
1 NAME
2 NAME
```

```
\dostepwiserecurse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
 1 NUMMER
 2 NUMMER
 3 [-+] NUMMER
 4 BEFEHL
 \dosubtractfeature {.*.}
 * NAME
  \dotfskip \{ \dots^* \}
  * DIMENSION
  \dotoks \.*..
 * CSNAME
\verb|\dotripleargument| \verb|\|...| [...^2] [...] [...]
 2 TEXT
 3 TEXT
 4 TEXT
  \dotripleargumentwithset \.\dotripleargumentwithset \.\dotripleargumentwit
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
\dotripleempty \.\^1... [.\^2..] [.\^3..] [.\^4..]
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
\label{eq:local_continuity} $$ \dotriplegroupempty $$ \.^1. \ \{.^2..\} \ \{.^3..\} \ \{.^4..\} $$ $$ $$ \end{tabular}
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
  \doublebar \{...^*.\}
  * TEXT
```

```
\doublebond
 \doublebrace {.*.}
* TEXT
\verb|\doublebracket|{...}^*|
 * TEXT
 \doubleparent {.*.}
* TEXT
 \dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
 \dowithnextbox \{...^1.\} \.\.^2.. \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
\verb|\dowithnextboxcontent| \{ .\, ^1. \} \ \{ .\, ^2. \} \ \backslash ^3... \ \{ .\, ^4. \}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
\verb|\dowithnextboxcontentcs|| .^1... || .^2.... || .^3... || .^4..||
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CONTENT
\downline \dow
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
\verb|\dowithwargument| \verb|\|."..
 * CSNAME
```

```
\dpofstring \{...^*\}
 * TEXT
 \verb|\dreapta| ...^*.
 * CHARACTER
 \dummydigit
 \dummyparameter {.*.}
 * KEY
 \dute {.1.} [.2.]
 1 CONTENT
 2 REFERENCE
 \dutebox \{...^1\} [...]
 1 CONTENT
 2 REFERENCE
\dutepagina \{...^1.\} [...]
 1 TEXT
 2 REFERENCE
 \ETEX
 \EveryLine {.*.}
 * BEFEHL
 \label{eq:energy} $$ \ensuremath{\mathsf{EveryPar}} \ \{\hdots._{\bullet}^*.\ensuremath{\mathsf{I}} \ensuremath{\mathsf{EveryPar}} \ensuremath{\mathsf
 * BEFEHL
\ecran [...,*...]
 * inherits: \pagina
 \verb| \edefconverted argument | \cdots |
 1 CSNAME
 2 TEXT
 \verb|\efcmaxheight {...}^*|
 * NAME
 \efcmaxwidth {.*.}
 * NAME
 \efcminheight \{...^*.\}
   * NAME
```

```
\efcminwidth {.*.}
* NAME
\efcparameter \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\effect [.1.] {.1.}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{ egin{array}{c} 1 \\ \dots \\ 0 \\ 0 \\ 1 \\ \end{array} \} \ \{ \hdots \\ 0 \\ 1 \\ \dots \\ 0 \\ 1 \\ \end{array} \}
1 TEXT
2 TEXT
\label{eq:condownfill} \begin{array}{ll} \{ . \overset{1}{\ldots} \} & \{ . \overset{2}{\ldots} \} \\ \text{\tiny OPT} & \text{\tiny OPT} \end{array}
1 TEXT
2 TEXT
\verb|\eleftharpoonupfill {...}| {...}|
1 TEXT
2 TEXT
\eleftrightarrowfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\element [...,*...]
* REFERENCE
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [\dots, \dots]
* NAME
```

```
\enablemode [\dots, *, \dots]
* NAME
\verb|\ensuremath| \verb|\ensuremath| \verb|\ensuremath| enableoutputstream [...*]
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256
   windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4
   iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6
   latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\ENUMERARE [..., 1, ...] {.2.} .3. \par
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar \{ ... \}
1 KEY
2 BEFEHL
\eoverbarfill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverbracefill \{...^1.\} \{...^2.\}
1 TEXT
\eoverbracketfill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverparentfill \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\epos {.*.}
* NAME
\equaldigits \{...^*\}
* TEXT
\erightarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\verb|\erightharpoonupfill| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\eTeX
\ETICHETA [..., ^1, ...] {...}
1 REFERENCE
2 TEXT
\etwoheadrightarrowfill \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 TEXT
2 TEXT
\eunderbarfill \{...\} \{...\}
1 TEXT
2 TEXT
\eunderbracefill \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
\executeifdefined \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
```

\exitloop
\exitloopnow
\expandcheckedcsname \.\dots\.\displaystyle \langle \.\displaystyle \langle \.\displaystyle \displaystyle \langle \.\displaystyle \displaystyle \displaystyl
\expanded {.*.}  * CONTENT
\expandfontsynonym \.\dots\.\dots\.\lambda \.\dots\
\externalfigurecollectionmaxheight {.*.}  * NAME
\externalfigurecollectionmaxwidth {.*.}  * NAME
\externalfigurecollectionminheight {.*.}  * NAME
\externalfigurecollectionminwidth {.*.}  * NAME
\externalfigurecollectionparameter {.\frac{1}{2}.} 1 NAME 2 KEY
\fakebox  * CSNAME NUMMER
\faraliniiantetsisubsol
\faraliniisussijos
\faraspatiu
\fastdecrement \.*  * CSNAME
\fastincrement \.* * CSNAME

```
\fastlocalframed [...^1] [...,...^2] [...,..]
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\fastscale \{...^1.\} \{...^2.\}
1 NUMMER
2 CONTENT
\fastsetup \{...^*\}
* NAME
\fastsetupwithargument \{...^1, \}
1 NAME
2 CONTENT
\verb|\fastsetupwithargumentswapped {...}$^1.} \ {...}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx mic mare script scriptscript
\fastsxsy \{...\} \{...\}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [.^1.] [.^2.]
1 + - = ! > < more less nou reset implicit old local
2 NAME
\feature \{ ... \} \{ ... \}
1 + - = ! > < more less nou reset implicit old local
2 NAME
\fence
\fenced [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 NAME
2 CONTENT
\FENCE { . * . }
* CONTENT
\fetchallmarkings [.1.] [.2.]
1 BESCHRIFTUNG
2 pagina NAME
```

### \fetchallmarks $[...^*]$

\* BESCHRIFTUNG

# \fetchmark [.\frac{1}{2}.]

- 1 BESCHRIFTUNG
- 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

#### \fetchmarking [.1] [.2] [.3]

- 1 BESCHRIFTUNG
- 2 pagina NAME
- 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

## \fetchonemark $[...^1]$ $[...^2]$

- 1 BESCHRIFTUNG
- 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

#### \fetchonemarking $\begin{bmatrix} 1 & 1 \end{bmatrix}$ \[ \begin{aligned} \cdot \] \[ \begin{aligned} \cdot \

- 1 BESCHRIFTUNG
- 2 pagina NAME
- 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck

#### \fetchruntinecommand $\setminus ... \{...\}$

- 1 CSNAME
- 2 FILE

#### \fetchtwomarkings [...] [...]

- 1 BESCHRIFTUNG
- 2 pagina NAME

#### \fetchtwomarks [...]

\* BESCHRIFTUNG

- 1 NAME
- 2 inherits: \setupfieldbody

# \fifthoffivearguments $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$ $\{.\overset{5}{\ldots}\}$

- 1 TEXT
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT

```
\fifthofsixarguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)} {.\(^6\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figuraexterna [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupexternalfigure
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [...] [...,..]
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename \{ ...^* . \}
* FILE
\filledhboxb  \overset{1}{\ldots} \ \{ \overset{2}{\ldots} \} 
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg \overset{1}{\ldots} {\overset{2}{\ldots}}
1 TEXT
2 CONTENT
```

```
\filledhboxk ... { ... }
1 TEXT
2 CONTENT
\filledhboxm .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy  \overset{1}{\underset{\text{OPT}}{\dots}} \ \{ \overset{2}{\ldots} \} 
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
\filterfromnext \{...\} \{...\}
1 NUMMER
2 NUMMER
\filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.1.] [..., .3 ...]
2 par impar NUMMER NUMMER: NUMMER
3 latime = DIMENSION
             = NUMMER
   category = NAME
\filterreference {.*.}
* implicit text titlu numar pagina realpage
\findtwopassdata \{...\}
1 NAME
2 NAME
\finishregisterentry [.\frac{1}{2}...] [...,.\frac{2}{2}...,...] [...,.\frac{3}{2}...,..]
1 NAME
2 eticheta = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   keys
   alternativ = TEXT
3 KEY = VALUE
```

```
\firdepar
\firstcharacter
\firstcounter [...^1] [...]
1 NAME
2 NUMMER
\firstcountervalue [...^*]
* NAME
\firstoffivearguments {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
\verb|\firstofsixarguments| \{.^1.\} \{.^2.\} \{.^3.\} \{.^4.\} \{.^5.\} \{.^6.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
```

```
\firstoftwoarguments \{.\overset{1}{\ldots}\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \seteazainconjurat
2 CONTENT
\fittopbaselinegrid \{...^*.\}
* CONTENT
\flag {.*.}
* NAME
\verb|\floatuserdataparameter {.*.}|
* KEY
\flushboxregister .*.
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
```

```
\flushnotes
  \flushoutputstream [.*.]
  * NAME
  \flushshapebox
  \flushtextflow {.*.}
  * NAME
 \flushtokens [...]
 * NAME
 \flushtoks \.*..
  * CSNAME
 \folosestebloc [..., ...] [..., \frac{2}{1} ...] [..., \frac{3}{2} ..., ...]
  1 NAME
 3 criteriu = text ABSCHNITT
 \folosestedirector [...,*...]
 * PATH
\folosestedocumentextern [.^1.] [.^2.] [.^3.]
 2 FILE
 3 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 NAME
 2 FILE
 4 inherits: \setupexternalfigure
 \folosestemodul [ \begin{tabular}{ll} 1 \begin{tabular}{ll} 1 \begin{tabular}{ll} 1 \begin{tabular}{ll} 1 \begin{tabular}{ll} 2 \begin{tabular}{ll} 1 \begin{tabular}{ll} 2 \b
 1 mpsxt
 2 FILE
 3 KEY = VALUE
 \folosestemuzicaexterna [...] [...]
 1 NAME
 2 FILE
\folosestescriptJS [.1.] [..., ...]
 1 FILE
 2 NAME
```

```
\folosestesimboluri [.*.]
* FILE
\verb|\folosesteURL|[...]|[...]|[...]|
1 NAME
2 URL
3 FILE
4 TEXT
\label{eq:folosesteurl} $$ \[ \dots ] \[ \dots^2 \dots ] \[ \dots^3 \dots ] \[ \dots^4 \dots ] $$
1 NAME
2 URL
3 FILE
4 TEXT
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
\fontcharbyindex \{...^*\}
* NUMMER
\fontclass
\fontclassname \{...^1\} \{...^2\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1.] [...^2.]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
```

```
\footnotetext [..,..*=..,..]
             = TEXT
* titlu
   semncarte = TEXT
   lista
               = TEXT
   referinta = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,..]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [\dots, 1, \dots] {...}
1 impachetat tight centru incadrat inherits: \seteazafonttext
2 CONTENT
\foundbox \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\fourthoffivearguments {.\(\doldright\).} {\(\doldright\).} {\(\doldright\).} {\(\doldright\).} {\(\doldright\).}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\fourthoffourarguments { . . . } { . . . . } { . . . . } { . . . . } { . . . . }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \}, \{...^{5}, \}, \{...^{6}, \}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
```

```
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\FRACTION \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\framed [..,.\frac{1}{2}...] {.\frac{1}{2}..}
1 inherits: \seteazainconjurat
2 CONTENT
\frameddimension \{.\overset{*}{\ldots}\}
\framedparameter \{...^*.\}
* KEY
\FRAMED [..,..\frac{1}{2}..,..\] \{...^2\}
1 inherits: \seteazainconjurat
2 CONTENT
instances: unframed fitfieldframed
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\verb|\frozenhbox {...}|
* CONTENT
\fundal {.*.}
* CONTENT
```

```
\FUNDAL {.*.}
* CONTENT
instances: fundal
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMMER
\verb|\gdefconverted argument| \verb|\|...|^1... \{ | ...|^2 \}
1 CSNAME
2 TEXT
1 CSNAME
2 CSNAME
\getboxllx ...
* CSNAME NUMMER
\getboxlly ....
* CSNAME NUMMER
\verb|\getbufferdata| [...^*]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 NUMMER
\verb|\getdayspermonth| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
```

```
\getdocumentargument {.*.}
* NAME
\getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\verb|\getdocumentfilename| \{ . \, \overset{*}{\ldots} \}
* NUMMER
\getdummyparameters [..,..\stackrel{*}{=}..,..]
* KEY = VALUE
\getemptyparameters [...^1] [...,..^{\frac{2}{2}}...]
1 TEXT
2 KEY = VALUE
\geteparameters [.\overset{1}{\dots}] [.., .. \overset{2}{=} .., ..]
1 TEXT
2 KEY = VALUE
\verb|\getexpandedparameters [...] [...,.. \stackrel{?}{=} ...,..]|
1 TEXT
2 KEY = VALUE
\getfiguredimensions [.^1.] [..,..^2..,..]
2 inherits: \setupexternalfigure
\getfirstcharacter \{...^*.\}
* TEXT
\getfirsttwopassdata {.*.}
* NAME
\getfromcommacommand [\ldots, 1, \ldots] [\ldots]
1 BEFEHL
2 NUMMER
\getfromcommalist [..., ...] [...]
1 BEFEHL
2 NUMMER
\getfromtwopassdata {...} {...}
1 NAME
2 NAME
```

```
\verb|\getglyphdirect| \{ . \overset{1}{\ldots} \} | \{ . \overset{2}{\ldots} \}
1 FONT
2 NUMMER CHARACTER
\verb|\getglyphstyled {...}| {...}|
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,..^2=..,..]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {.*.}|
* NAME
\getlocalfloat {...}
* NUMMER
\getlocalfloats
\getMPdrawing
\getMPlayer [.\frac{1}{2}..] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\getmessage \{ . . . \} \{ . . . \}
1 NAME
2 NAME NUMMER
\verb|\getnamedglyphdirect {...} | {...} |
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
\verb|\getnamedtwopassdatalist| \verb|\|...^1... \{ | ...^2 | ... |
1 CSNAME
2 NAME
\getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
```

```
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\getobjectdimensions \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\verb|\getpaletsize [...^*]|
* NAME
\getparameters [.^1.] [..,..^2..,..]
1 TEXT
2 KEY = VALUE
\getprivatechar \{...^*.\}
* NAME
\verb|\getprivates| 1000 $\{.\overset{*}{\dots}\}$
* NAME
1 CSNAME
2 NUMMER
3 NUMMER
1 CSNAME
2 DIMENSION
3 DIMENSION
\getrandomfloat \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
\verb|\getrandomnumber| \verb|\|...| \{ ... \} | \{ ... \} |
1 CSNAME
2 NUMMER
3 NUMMER
\verb|\getrandomseed| \verb|\||...
* CSNAME
\getraweparameters [.^{1}.] [..,..^{2}..,..]
1 TEXT
2 KEY = VALUE
```

```
\getrawgparameters [...] [..,..^{\frac{2}{2}}..,..]
1 TEXT
2 KEY = VALUE
\verb|\getrawnoflines {...}^*|
* DIMENSION
\getrawparameters [...] [..,...^2=..,..]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\getreference [...^1] [...^2]
1 implicit text titlu numar pagina realpage
2 REFERENCE
\getreferenceentry \{...^*.\}
* implicit text titlu numar pagina realpage
\getroundednoflines {.*.}
* DIMENSION
\getsubstring \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
3 TEXT
\verb|\gettwopassdata| \{ . \overset{*}{\ldots} \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue \{.\overset{*}{\ldots}\}
* NAME
\getvalue \{...^*.\}
* NAME
\getvariable \{...^1.\} \{...^2.\}
1 NAME
2 KEY
```

```
\getvariabledefault \{...^1, \} \{...^2, \}
1 NAME
2 KEY
3 BEFEHL
\verb|\getxparameters [.\ddot^1.] [..,..\dfrac2..,..]|
1 TEXT
2 KEY = VALUE
\globaldisablemode [...,*...]
* NAME
\verb|\globalenablemode [...,^*...]|
* NAME
\globalletempty \...
* CSNAME
\globalpopbox ....
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
* NAME
\verb|\globalprocesscommalist[...]|| ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | .
1 BEFEHL
2 CSNAME
\globalpushbox ....
* CSNAME NUMMER
\verb|\globalpushmacro| \verb|\|^*...
* CSNAME
\verb|\globalpushreferenceprefix {...^*} \dots \verb|\globalpopreferenceprefix|\\
* + - TEXT
\globalswapcounts \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\globalswapdimens \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
```

```
\verb|\globalswapmacros|| 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... || 1... |
1 CSNAME
2 CSNAME
\globalundefine {.*.}
* NAME
\verb|\glyphfontfile {...}^*|
* FONT
\gobbledoubleempty [ . \stackrel{1}{\ldots} . ] [ . \stackrel{2}{\ldots} . ]
1 TEXT
2 TEXT
\gobbleeightarguments \{.\overset{1}{...}\} \{.\overset{2}{...}\} \{.\overset{4}{...}\} \{.\overset{5}{...}\} \{.\overset{6}{...}\} \{.\overset{7}{...}\} \{.\overset{8}{...}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
            CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
\gobblefiveoptionals [.1] [.2] [.3] [.4] [.5]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\gobblefourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
```

```
\gobblefouroptionals [.1] [.2] [.3] [.4]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\gobbleninearguments {.\(^1\)} {.\(^2\)} {.\(^4\)} {.\(^5\)} {.\(^6\)} {.\(^7\)} {.\(^8\)} {.\(^9\)}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
9 CONTENT
\verb|\gobbleoneargument|{:}"."
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
\gobblesevenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\gobblesingleempty [.^*.]
* TEXT
\gobblesixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
```

```
\gobbletenarguments \{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^7, \}, \{...^8, \}, \{...^9, \}, \{...^1, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}, \{...^4, \}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
             CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [ \begin{array}{c} 1 \\ 1 \end{array} ] [ \begin{array}{c} 1 \\ 1 \end{array} ] [ \begin{array}{c} 1 \\ 1 \end{array} ]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\gobbleuntilrelax .... \relax
* CONTENT
\grabbufferdata [...] [...] [...]
1 CATEGORY
2 NAME
3 NAME
4 NAME
\grabbufferdatadirect \{...^1\} \{...^2\}
1 NAME
2 NAME
3 NAME
```

```
\grabuntil \{...^1.\} \...
1 NAME
2 CSNAME
\grave {.*.}
* CHARACTER
\grayvalue {.*.}
* COLOR
\greedysplitstring \dots \at \dots \to \.\.\.\ and \.\..
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\verb|\greeknumerals| \{ \ldots^*. \}
* NUMMER
\grid [\dots, \frac{*}{0}, \dots]
* inherits: \basegrid
\grosimelinie
\groupedcommand \{...\} \{...\}
1 BEFEHL
2 BEFEHL
\gsetboxllx ... { ... }
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly .. \{...
1 CSNAME NUMMER
2 DIMENSION
\gujaratinumerals \{...^*.\}
* NUMMER
\gurmurkhinumerals \{...^*\}
* NUMMER
\hairspace
\halfwaybox {.*.}
* CONTENT
```

```
\handletokens ... \with \...
1 TEXT
2 CSNAME
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\hboxBOX {.*.}
* CONTENT
\hdofstring \{...^*\}
* TEXT
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
\headvbox .1. \{.2.\}
1 TEXT
2 CONTENT
\headwidth
```

```
\verb|\height and depth of string {.*.}|
* TEXT
\verb|\heightofstring {...}|
* TEXT
\label{eq:linear_continuity} $$ \ensuremath{\mbox{heightspanningtext}} $$ \{ \dots \} $$ $ \{ \dots \} $$ $
1 TEXT
2 DIMENSION
3 FONT
\HELP [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 REFERENCE
2 TEXT
3 TEXT
instances: textajutator
\hglue ..
* DIMENSION
\hiddenbar \{...^*\}
* CONTENT
\hiddencitation [.*.]
* REFERENCE
\hiddencite [...^*]
* REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\verb|\highordinalstr {.*.}|
* TEXT
\hilo [...^1] {...} {...}
1 stanga dreapta
2 CONTENT
3 CONTENT
```

```
\himilo {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 CONTENT
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
* NUMMER
\verb|\horizontalgrowingbar [..,..^{*}_{-}..,..]|
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verb|\hphantom {...}^*|
* CONTENT
\hpos \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\hsizefraction \{ ...^1 ... \}
1 DIMENSION
2 NUMMER
\mathbf{hsmash} \ \{ \ldots^* . \}
* CONTENT
\hsmashbox ...
* CSNAME NUMMER
\verb|\hsmashed {...}^*|
* CONTENT
\hspace [.1.] [.2.]
2 mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring \{ ...^* . \}
* TEXT
\hyphen
\verb|\hyphenatedcoloredword {.*.}|
* TEXT
```

```
\verb|\hyphenatedfile {...}^*.|
* FILE
\verb|\hyphenatedfilename| {...}^*|
* TEXT
\hyphenatedhbox \{...^*\}
* CONTENT
\hyphenatedpar \{...^*.\}
* TEXT
\hyphenatedurl \{...^*\}
* TEXT
\verb|\hyphenatedword {...}^*.}|
* TEXT
\INRSTEX
* CONTENT
1 TRUE
2 FALSE
\iff
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\ifparameters ..\fi
1 TRUE
2 FALSE
\iftrialtypesetting ...^1 \else ...^2. \fi
1 TRUE
2 FALSE
\verb|\ignoreimplicitspaces| \\
```

```
\ignorevalue \{ . \stackrel{*}{\ldots} \}
* NAME
\verb|\immediates a vetwo pass data {...} {...} {...} {...}
1 NAME
2 NUMMER
3 CONTENT
\label{limpartefloat} $$ \underset{\begin{subarray}{l} \end{subarray} $$ \limpartefloat $[\ldots,\ldots^{\frac{1}{2}},\ldots]$ $\{\overset{\circ}{\ldots}\}$ $$ $\{\overset{\circ}{\ldots}\}$ $$ $$ $$
1 inherits: \seteazaimpartireafloat
2 BEFEHL
3 CONTENT
\impliedby
\implies
\in \{ ...^1 ... \} \{ ...^2 ... \} [...]
1 TEXT
2 TEXT
3 REFERENCE
\inalt \{...^*\}
* CONTENT
\HIGH { .*.}
* CONTENT
instances:
\inclinat
\ inclinataldin
\includemenu [.*.]
* NAME
\includeversioninfo \{.\overset{*}{\ldots}\}
* NAME
\increment \.*..
* CSNAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
```

```
\verb|\incremented counter [...^*]|
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{...^*\}
* NAME
\increment cd:paren*theses-l
* CSNAME NUMMER
\ indentation
\infofont
\infofontbold
\inframed [..., ... \stackrel{1}{=}..., ...] {.\(\frac{1}{2}...\)}
1 inherits: \seteazainconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 КЕҮ
\inhibitblank
\verb|\initializeboxstack| {. . . }
* NAME
\injos [...]
* DIMENSION
\verb|\line| buffer [..., *...]|
\inlinedbox {.*.}
* CONTENT
\verb|\inlinemath {...}^*|
* CONTENT
\verb|\linemathematics {.*.}|
* CONTENT
```

```
\inlinemessage \{...^*\}
* TEXT
\verb|\inlineordisplaymath| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 CONTENT
2 CONTENT
\verb|\inlinerange [...]|
* REFERENCE
\inlinie \{ \dots \} [...]
1 TEXT
2 REFERENCE
\inmaframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \setupmathframed
\innerflushshapebox
\input \{...^*\}
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputgivenfile \{...^*\}
* FILE
* FILE
\insertpages [.\frac{1}{.}.] [\ldots\frac{2}{.}\ldots\right] [\ldots\right] \ldots\frac{3}{.}\ldots\right] \quad \text{OPT}
1 FILE
2 NUMMER
3 latime = DIMENSION
              = NUMMER
   category = NAME
\instalarelimba [...^1] [...,..^2=...,..]
2 inherits: \setarelimba
```

```
\instalarelimba [.1] [.2]
1 NAME
2 SPRACHE
 \installactionhandler \{...^*\}
 * NAME
 \installactivecharacter .*.
 * CHARACTER
 \installanddefineactivecharacter ... { ...}
1 CHARACTER
2 BEFEHL
\verb|\installattributestack| \ \verb|\|^*..
* CSNAME
\installautocommandhandler \setminus ... \{...\} \setminus ...
 1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\verb|\label{loss} \end{table} 
1 CSNAME
2 NAME
3 CSNAME
 \ \installbasicparameterhandler \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \ \. \
1 CSNAME
2 NAME
\installbottomframerenderer \{...\}
1 NAME
2 BEFEHL
\installcommandhandler \setminus .1... \{...\} \setminus .3...
 1 CSNAME
2 NAME
3 CSNAME
\installcorenamespace \{...^*\}
 * NAME
```

```
\installdefinehandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
2 NAME
\verb|\label{local_local_local} \verb|\label_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
1 CSNAME
2 NAME
3 CSNAME
4 NAME
   1 CSNAME
2 NAME
\verb|\colored=| \colored=| \colore
   1 CSNAME
2 NAME
1 CSNAME
2 NAME
\verb|\label{thm:linear} \verb|\label{linear} \verb|\label{linear} | \label{linear} | \labell{linear} | \labell{linear
   1 CSNAME
2 NAME
\verb|\color:bandler| \end{|\color:bandler| \end{|\col
   1 CSNAME
2 NAME
   \verb|\label{limit}| \end{tikzpicture}
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{limit}| \end{tikzer}
   1 CSNAME
2 NAME
3 CSNAME
```

```
\installleftframerenderer \{...\}
1 NAME
 2 BEFEHL
\verb|\installnamespace {.*.}|
 * NAME
\installoutputroutine \setminus ... \{...\}
 1 CSNAME
2 BEFEHL
\verb|\label{loss} \verb|\label{loss} \verb|\label{loss} | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
 1 NAME
2 BEFEHL
2 NAME
\ installparameterhashhandler \ ... \{ ... \}
 1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \installparentinjector \setminus 1... \{1...\}
1 CSNAME
2 NAME
 \installrightframerenderer \{...^1\}
1 NAME
2 BEFEHL
1 CSNAME
2 NAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
```

```
\verb|\label{thm:linear} \verb|\label{linear} \end{constraints} \ \{ \hdots \hd
1 NAME
2 BEFEHL
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{limit}| \end{tikzer}
2 NAME
3 CSNAME
\verb|\label{limit}| install style and color handler | \cdots 1.1. | \{.1.2.1\}|
 1 CSNAME
2 NAME
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\installtexdirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 NAME
2 BEFEHL
3 BEFEHL
 \installtextracker \{...\} \{...\}
1 NAME
2 BEFEHL
3 BEFEHL
1 NAME
2 BEFEHL
\installunitsseparator \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
```

```
\installunitsspace \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 BEFEHL
\installversioninfo \{...\}
1 NAME
2 BEFEHL
\integerrounding \{ . \overset{*}{.} . \}
* NUMMER
\intertext \{.\overset{*}{\ldots}\}
* TEXT
\intins [..,..\frac{1}{2}..,..] {...}
1 inherits: \setupstretched
\invokepageheandler \{ ...^1 . \}
1 normal niciunul NAME
2 CONTENT
\verb|\istltdir| ...^*.
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italicaldin
\ italiccorrection
\itemtag [...,*...]
* REFERENCE
\jobfilename
\jobfilesuffix
\jos {.*.}
* CONTENT
\jossus [.1.] {.1.} {.1.}
1 stanga dreapta
2 CONTENT
3 CONTENT
```

\LOW {.*.}
* CONTENT
instances:
\Kap {.*.}
* TEXT
\kap {.*.}
* TEXT
\keeplinestogether {.*.}
* NUMMER
\keepunwantedspaces
\kerncharacters $[]$ {}
1 NUMMER
2 TEXT
\koreancirclenumerals {.*.}
* NUMMER
\koreannumerals {.*.}
* NUMMER
\koreannumeralsc {.*.}
* NUMMER
\koreannumeralsp {.*.}
* NUMMER
\koreanparentnumerals {.*.}
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\Litera {.*.}
* NUMMER
\Litere {.*.}
* NUMMER

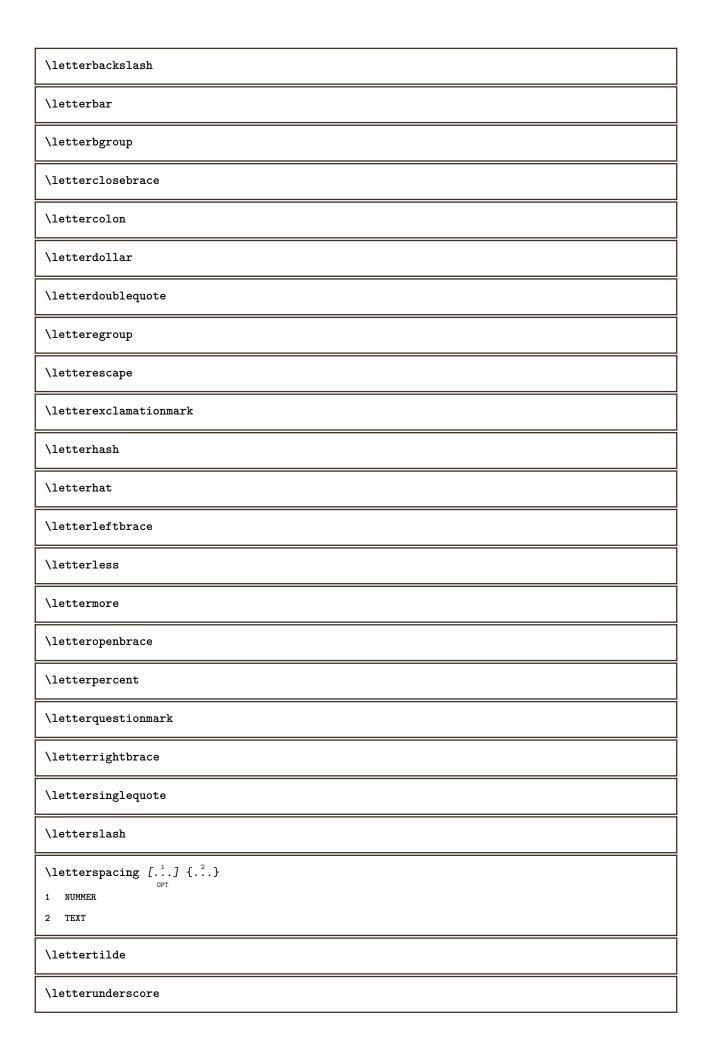
```
\LUAJITTEX
\LUATEX
\LUNA {.*.}
* NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la \{...\} \{...\} [...]
OPT

1 TEXT
2 TEXT
3 REFERENCE
\LABEL1imba
instances:
\LABELtexts \{ ... \} \{ ... \}
1 KEY
2 TEXT
instances:
\verb|\languageCharacters| \{ . \overset{*}{.} . \}
* NUMMER
\verb|\languagecharacters| \{ . \rlap. \rlap. \rlap. \rlap. \rvert \}
* NUMMER
\verb|\languagecharwidth {.*.}|
* SPRACHE
\lapagina [.*.]
* REFERENCE
\lastcounter [...^1.] [...]
1 NAME
2 NUMMER
\label{lastcountervalue} \ [.\ ^*.]
* NAME
\verb|\lastdigit {.*.}|
* NUMMER
```

```
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\verb|\label{lastsubcountervalue}| [.\overset{\scriptscriptstyle 1}{\cdot}.] \ [.\overset{\scriptscriptstyle 2}{\cdot}.]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\verb|\lateluacode| {. . . }
* BEFEHL
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\ddots\)} {.\(\ddots\)}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\verb|\lazysavetwopassdata| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
2 NUMMER
3 CONTENT
```

```
\lbox .1. {.2.}
1 TEXT
2 CONTENT
\left( \cdot \right)
* CONTENT
\verb| leftbox {...}|
* CONTENT
\lefthbox \{.\overset{*}{\dots}\}
* CONTENT
\label{lem:leftLABELtext} $$ \left\{ \begin{array}{c} * \\ . \end{array} \right. $$
* KEY
instances:
\verb| leftline {...}^*.|
* CONTENT
\label{eq:leftorrighthbox} \begin{array}{ll} \overset{1}{\dots} & \{ \, . \, \overset{2}{\dots} \, \} \end{array}
1 TEXT
2 CONTENT
\label{eq:leftorrightvbox} \begin{array}{ll} \overset{1}{\dots} & \{ \, . \, \overset{2}{\dots} \, \} \end{array}
1 TEXT
2 CONTENT
\label{eq:leftorrightvtop} \begin{array}{cccc} \overset{1}{\dots} & \overset{1}{\dots} & {\vdots} & {\vdots} \\ & & & \\ & & & \\ & & & \\ \end{array}
1 TEXT
2 CONTENT
\verb|\label{leftskipadaption||} \label{leftskipadaption}
\leftsubguillemot
\lefttopbox {.*.}
* CONTENT
\lefttoright
\verb| lefttorighthbox . .. { . . . } |
1 TEXT
2 CONTENT
```

```
\lefttorightvbox \dots 1 \dots \{ \dots 1 \}
1 TEXT
2 CONTENT
\label{eq:lefttorightvtop} \begin{array}{l} \overset{1}{\dots} & \{ \, . \, \overset{2}{\dots} \, \} \end{array}
1 TEXT
2 CONTENT
\letbeundefined \{...^*\}
* NAME
\letcatcodecommand \setminus ... ... ... ...
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
\letcscsname \.\dots. \csname \.\dots. \endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname \dots^1. \endcsname \\\^2\dots
1 NAME
2 CSNAME
1 NAME
2 NAME
2 CSNAME
\letempty \.*..
* CSNAME
\letgvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
* NAME
\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
```



```
\letvalue \{ . . . \} \ \setminus . . .
1 NAME
2 CSNAME
\letvalueempty \{...^*.\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{...^*\}
* CHARACTER
\lhbox {.*.}
* CONTENT
\limba [.*.]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
\LANGUAGE
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\verb|\limitatetext| \{ ...^1 ... \} \ \{ ...^2 ... \} \ \{ ...^3 ... \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext {...} {..., ...} {....}
1 TEXT
2 [-+] DIMENSION
3 BEFEHL
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\LINENOTE { .*.}
* TEXT
instances:
```

```
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\linie \{.\overset{*}{\ldots}\}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazaliniinegre
\liniepeste {...}
* CONTENT
\liniesubtire
\linieumplere [..,..^*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..^*=..,..]
* inherits: \seteazaliniinegre
\liniipeste {...}
* CONTENT
\liniisubtiri [..,..*=..,..]
* inherits: \seteazaliniesubtire
\listcitation [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
  alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
           = BEFEHL
= BEFEHL
   dupa
   stanga
               = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte
            = BEFEHL
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\listcite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
              = BEFEHL
             = BEFEHL
   dupa
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
              = BEFEHL
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\label{listnamespaces}
\litera {.*.}
* NUMMER
\litere {.*.}
* NUMMER
\llap {...}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
\loadbtxdefinitionfile [.*.]
* FILE
\verb|\label{loadbtxreplacementfile [.*.]}|
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
```

```
\verb|\loadfontgoodies [...^*]|
* FILE
\loadluafile [.*.]
* FILE
\loadluafileonce [.*.]
* FILE
\label{loadspellchecklist} \ [.\ ^1.] \ [.\ ^2.]
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\label{loadtypescriptfile} \ [.\ ^*.]
* FILE
\label{eq:localframed} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $ \{ 1, 1, \dots, n_{\text{OPT}} \} $$
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\verb|\localframed with settings [... ] [..., ... = ..., ...] {...}
2 inherits: \seteazainconjurat
3 CONTENT
\localhsize
\label{localpopbox} \label{localpopbox} \hdots \h
 * CSNAME NUMMER
* CSNAME
\verb|\localpushbox| ...^*.
 * CSNAME NUMMER
\label{localpushmacro} \
* CSNAME
\verb|\localundefine {...}^*|
 * NAME
```

```
\locatedfilepath
\label{locatefilepath} \ \{.\ \ \ \ \ \ \ \}
* FILE
\verb|\locfilename {...}|
* FILE
\lomihi \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 CONTENT
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\lowercased {...}^*|
* TEXT
\lowercasestring ... \to \.2..
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop \dots {\dots {\dots}
1 TEXT
2 CONTENT
\luacode {.*.}
* BEFEHL
\label{luaconditional \...}
* CSNAME
\label{luaenvironment} . . .
* FILE
\verb|\label{luaexpanded {...}}
* BEFEHL
\luafunction {.*.}
* BEFEHL
\label{luajitTeX} \
\luamajorversion
\luaminorversion
\luaparameterset \{...\} \{...\}
1 NAME
2 CONTENT
\luasetup \{...^*.\}
* NAME
\luaTeX
\label{luaversion}
\luna {.*.}
* NUMMER
\lungimelista
```

\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
/MKIX
/MKVI
\MKXI
\MONTHLONG {.*.}  * NUMMER
\MONTHSHORT {.*.}  * NUMMER
\MPanchor {.*.}  * NAME
\MPbetex {.*.}  * NAME
\MPc {.*.} * NAME
\MPcode {.1.} {.2.}  1 NAME 2 CONTENT
\MPcolor {.*.}  * COLOR
\MPcoloronly {.*.}  * COLOR
\MPcolumn {.*.}  * NAME

```
\MPd {.*.}
* NAME
\MPdrawing \{ . \overset{*}{.} . \}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...\}
1 NAME
2 NAME
\MPgetmultishape \{...\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\verb|\MPh| \{ . \overset{*}{\ldots} \}
* NAME
\MPII
\MPIV
\MPinclusions [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 \{ ... ^* . \}
* NAME
\MPlr {.*.}
* NAME
\MPls \{ \ldots^* . \}
* NAME
\MPmenubuttons \{...^*\}
* NAME
```

```
\MPn {.*.}
* NAME
\verb|\MPoptions {.*.}|
* COLOR
\verb|\MPoverlayanchor {.*.}|
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\MPpardata {.*.}
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos {.*.}
* NAME
\label{eq:mppositiongraphic} $$ \MPpositiongraphic {...} {...} {...} = ...}
1 NAME
2 KEY = VALUE
\MPposset \{ . \overset{*}{.} . \}
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{...\}
1 NAME
2 KEY
\MPregion {.*.}
* NAME
\MPrest \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
```

\MPrightskip {.*.}
* NAME
\MPrs {.*.}
* NAME
\MPstring {.*.}
* NAME
\MPtext {.*.}
* NAME
\MPtransparency {.*.}
* COLOR
\MPul {.*.}
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv {.1.} {.2.} {.3.}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv {.1.} {.2.}
1 NAME
2 CONTENT
\MPw {.*.}
* NAME
\MPwhd {.*.}
* NAME
\MPx {.*.}
* NAME

```
\MPxy {.*.}
* NAME
\verb|\MPxywhd {...}|
* NAME
\MPy {...}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\label{eq:maframed} $$ \{\ldots, \ldots^{\frac{1}{2}}, \ldots\} $$ $$ \{\ldots^2, \ldots\} $
1 inherits: \setupmathframed
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . . .
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\verb|\makestrutofbox| ...^*.
* CSNAME NUMMER
\mapfontsize [...^1] [...^2]
1 DIMENSION
2 DIMENSION
\marcaje (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
\mare .*.
* CHARACTER
1 NAME
2 referinta = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed
4 CONTENT
```

```
\label{eq:marginalta} $$ \MARGINDATA [..., ... \stackrel{1}{=} ..., ...] [..., ... \stackrel{2}{=} ..., ...] {...} $
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
instances:
\markcontent [...] {...}
1 reset tot NAME
2 CONTENT
\markinjector [.*.]
* NAME
\texttt{\ \ }\texttt{(.'.)}
* CONTENT
\matematica [.1] {...}
1 NAME
2 CONTENT
\math [.1.] {.2.}
1 NAME
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\mathcommand \{...^*\}
* NAME
\MATHCOMMAND \{...\}
1 TEXT
2 TEXT
\mathdefault
\MATHDOUBLEEXTENSIBLE { . * . }
* TEXT
```

```
1 reverse matematica text chemistry
2 TEXT
3 TEXT
 \mathfraktur
 \MATHFRAMED [..,..\stackrel{1}{=}..,..] {.\stackrel{?}{\cdot}.}
 1 inherits: \setupmathframed
2 CONTENT
 instances: mframed inmframed mcframed
\verb|\mathfunction {...}|
* CONTENT
 \mathit
 \mathitalic
\mathop {.*.}
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
 \MATHOVEREXTENSIBLE { . * . }
 \MATHOVERTEXTEXTENSIBLE \{...\}
1 TEXT
2 TEXT
\MATHRADICAL [.1.] {.1.}
1 TEXT
2 CONTENT
\mathrm
 \mathscript
 \mathbb{L}
 \mathss
\label{eq:mathematics} \begin{picture}(0,0) \put(0,0){\line(0,0){100}} 
 1 TEXT
2 TEXT
```

```
\mathtextbf ... { ... }
1 TEXT
2 TEXT
 \mathtextbi ... { ... }
1 TEXT
2 TEXT
 \mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit \dots^1 {\dots^2}
1 TEXT
2 TEXT
\verb|\mathtextsl| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 
 1 TEXT
2 TEXT
\verb|\mathtexttf| ... {...}|
1 TEXT
2 TEXT
 \mathtf
1 NAME
2 TEXT
3 TEXT
4 TEXT
 \label{eq:matherial_matherial} $$ \MATHTRIPLET [ \begin{subarray}{c} 1 \\ 0 \\ 0 \\ 1 \end{subarray} $$ \end{subarray} $$
1 NAME
2 TEXT
3 TEXT
4 TEXT
 \mathtt
 \MATHUNDEREXTENSIBLE { . * . }
* TEXT
 \MATHUNDERTEXTEXTEXSIBLE \{...\}
 1 TEXT
2 TEXT
  \MATHUNSTACKED
```

```
\mathupright
\mathword ... ...
1 TEXT
2 TEXT
\mathwordbf ... { ... }
1 TEXT
2 TEXT
\mathwordbi ... { ... }
1 TEXT
2 TEXT
\mathwordbs \dots {\dots {\dots}
1 TEXT
2 TEXT
\verb|\mathwordit| ... {...}|
1 TEXT
2 TEXT
\mathwordsl \dots {\dots }
1 TEXT
2 TEXT
\mathwordtf ... { ... }
1 TEXT
2 TEXT
\verb|\maxaligned {...}^*|
* CONTENT
\mbox {.*.}
* CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\measure \{.\overset{*}{\ldots}\}
* NAME
\measured {.*.}
* NAME
\mediu [.*.]
* FILE
```

```
\mediu .*.
* FILE
 \mbox{medskip}
\medspace
\meniuinteractione [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rd
1 NAME
2 inherits: \seteazameniuinteractiune
 \mequal \{ \dots \} \{ \dots \}
1 TEXT
2 TEXT
\verb|\message {...}^*|
* TEXT
 \mbox{\ensuremath{\texttt{MetaTeX}}}
 \mfence \{...\}
* CHARACTER
 \mfunction \{...^*\}
* CONTENT
\mbox{\em mfunctionlabeltext } \{.\begin{tabular}{l} *.\em *.\em * \em 
* NAME
\mhbox {.*.}
* CONTENT
\mhookleftarrow \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
\mhookrightarrow \{...\}
1 TEXT
2 TEXT
\mic
 \micaldin
\micaldininclinat
 \micinclinat
 \micinclinataldin
```

```
\micitalicaldin
   \micnormal
   \mictype
   \mbox{middlealigned } \{...\}
 * CONTENT
   \middlebox {.*.}
 * CONTENT
   \mbox {...}
 * CONTENT
   \minicitat [...] {...}
 1 SPRACHE
 2 CONTENT
 \minimalhbox \dots^1 \dots \{ \dots^2 \dots \}
 1 TEXT
 2 CONTENT
   \mixedcaps {...}
 * TEXT
 \mkvibuffer [.*.]
 * BUFFER
\label{eq:mleftarrow} $\{ \ldots^1 \ldots \} $$ \{ \ldots^2 \ldots \} $$ and $\mathbb{R}^2 \times \mathbb{R}^2 \times \mathbb
 1 TEXT
 2 TEXT
\label{eq:mleftrightarrow} $\{ \dots \}_{\text{OPT}} \ \ \{ \dots \}_{\text{OPT}} 
 1 TEXT
 2 TEXT
\mleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
                                                                                                                                    OPT OPT
 1 TEXT
 2 TEXT
\mleftharpoondown \{...\} \{...\}
                                                                                                                                                                                                          OPT OPT
 1 TEXT
 2 TEXT
\mleftharpoonup \{ . . . \} \{ . . . \}
 1 TEXT
 2 TEXT
```

```
\mleftrightarrow \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
 2 TEXT
\mleftrightharpoons \{ \begin{array}{ccc} 1 & 1 & 1 \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \\ & & \\ & & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\
 1 TEXT
 2 TEXT
 \mmapsto \{ \begin{array}{ccc} 1 & 1 \\ 0 & 1 \end{array} \} \ \{ \begin{array}{ccc} 2 & 1 \\ 0 & 1 \end{array} \}
 1 TEXT
 2 TEXT
 \moduleparameter \{...^1.\}
 1 FILE
 2 KEY
   \molecule {.*.}
   * CONTENT
   \mono
   \monoaldin
   \mononormal
   \monthlong \{ ...^* . \}
   * NUMMER
   \monthshort {.*.}
 * NUMMER
   \mprandomnumber
 \verb|\mRightarrow| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
 1 TEXT
 2 TEXT
   \mrel {.1.} {.2.}
 1 TEXT
 2 TEXT
 1 TEXT
 2 TEXT
\label{eq:mrightharpoondown} \begin{picture}(1,1)\line(0,1) \put(0,1){\line(0,1) \put(0,1){
 1 TEXT
 2 TEXT
```

```
1 TEXT
2 TEXT
\mrightleftharpoons \{ \begin{array}{ccc} . & . \\ . & . \\ \end{array} \} \{ \begin{array}{ccc} . & . \\ . & . \\ \end{array} \}
1 TEXT
2 TEXT
\mrightoverleftarrow \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
 \mtext {.*.}
 * CONTENT
\mtriplerel \{...\} \{...\}
2 TEXT
\label{eq:mtwoheadleftarrow} \begin{tabular}{ll} \{ \begin{tabular}{ll} $1$ & $1$ & $1$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ &
1 TEXT
2 TEXT
\label{eq:mtwoheadrightarrow} \ \{ \begin{matrix} . & . \\ . & . \end{matrix} \} \ \{ \begin{matrix} . & . \\ . & . \end{matrix} \} 
1 TEXT
2 TEXT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2.\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\NormalizeTextHeight \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
```

```
\verb|\NormalizeTextWidth {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
\Numere \{ . \overset{*}{.} . \}
* NUMMER
\verb|\Numereromane| \{ \ .\ .\ .\ \}
* NUMMER
\verb|\namedhead number {.*.}|
* ABSCHNITT
\verb|\namedstructureheadlocation| {...^*}|
* ABSCHNITT
\namedstructureuservariable \{...\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{...\}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... {...}
1 TEXT
2 CONTENT
\naturalhpack ... { ...}
1 TEXT
2 CONTENT
\naturalvbox ... { ... }
1 TEXT
2 CONTENT
\verb|\naturalvcenter| . . . . { . . . . }
1 TEXT
2 CONTENT
```

```
\naturalvpack ... { ... }
1 TEXT
2 CONTENT
\naturalvtop ... {...}
1 TEXT
2 CONTENT
\naturalwd ....
* CSNAME NUMMER
\necunoscut
\negatecolorbox ....
* CSNAME NUMMER
\negated \{...^*.\}
* TEXT
\negthinspace
\newattribute \setminus ...
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \... \... \...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\.^*..
* CSNAME
\newsystemmode \{...^*\}
* NAME
\nextbox
\nextboxdp
```

\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.1.] [.2.]  1 NAME 2 NUMMER
\nextcountervalue [.*.]  * NAME
\nextdepth
\nextparagraphs
\urmatorulPARAGRAPHS
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [] []  1 NAME 2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nobar {.*.}  * CONTENT
\nocitation [.*.]  * REFERENCE
\nocitation {.*.}  * REFERENCE
\nocite [.*.]  * REFERENCE
\nocite {.*.}  * REFERENCE

```
\nodetostring \setminus 1^{1} ... \{1.1^{2} ...\}
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noindentation
\noitem
\verb|\nokap {...}|
* TEXT
\nonfrenchspacing
\nonmathematics {.*.}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \{\ldots^2, \ldots\}
1 inherits: \seteazainconjurat
2 CONTENT
1 CSNAME
2 DIMENSION
\normalizedfontsize
\normalizefontdepth \.\^1...\ \{.\^2.\} \\ \{.\^3.\} \\ \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{localize} $$\operatorname{normalize} fontheight $$\.^1.. $\{.^2..\} $\{.^3..\} $\{.^4..\}$
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\normalizefontline \.\dots\.\dots\.\langle \{\dots\.\dots\}\ \\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\d
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizetextdepth \{ ... \} \{ ... \} \{ ... \}
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
1 FONT
2 DIMENSION
\normalizetextline \{...^1\} \{...^2\} \{...^3\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normaltypeface
 \nota [.1.] [.2.]
1 NAME
2 REFERENCE
\NOTE [..., 1,...] {...}
1 REFERENCE
2 TEXT
 instances:
```

```
\NOTE [..,..*..]
* titlu = TEXT semncarte = TEXT
               lista = TEXT
referinta = REFERENCE
instances:
\verb|\notesymbol| [...] | [...]
1 NAME
2 REFERENCE
\verb|\notragged|
\ntimes \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 NUMMER
\texttt{\colonormal} \ [\ldots, \begin{picture}(10,0) \put(0,0){\colonormal} \put(0,0
* REFERENCE
\verb|\numarpagina|
\numartitlu [.^1.] [.^2.]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\numartitlucurent
\numberofpoints \{ \dots^* \}
* DIMENSION
\numere \{ . \overset{*}{.} . \}
* NUMMER
\numereromane {.*.}
* NUMMER
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
```

```
\offset [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupoffset
2 CONTENT
\offsetbox [..,..\frac{1}{2}..,..] \setminus ... \{...\}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\olinie [.*.]
* REFERENCE
\onedigitrounding \{...^*\}
* NUMMER
\verb| \ordinal day number {...}^*. |
* NUMMER
\ordinalstr {.*.}
* TEXT
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots} {.\ddots} {.\ddots} {.\dots}
1 alternativ = a b
    inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
   inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\ornamenttext [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 NAME
2 TEXT
3 CONTENT
\label{eq:constraints} $$\operatorname{Cornamenttext} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3 \ldots\} \ \{\ldots^4 \ldots\} $$
1 alternativ = a b
    inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ORNAMENT \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 CONTENT
\outputfilename
```

```
\outputstreambox [.*.]
* NAME
\verb|\outputstreamcopy [.*.]|
* NAME
\outputstreamunvbox [.*.]
* NAME
\outputstreamunvcopy [.*.]
* NAME
\over [.*.]
* REFERENCE
\overbartext \{...\} \{...\}
1 TEXT
2 TEXT
\overbarunderbar {.*.}
* TEXT
\overbrace \{ . \overset{*}{.} . \}
* TEXT
\overbracetext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\overbraceunderbrace {.*.}
* TEXT
\overbracket \{.\overset{*}{\ldots}\}
* TEXT
\overbrackettext \{...\} \{...\}
1 TEXT
2 TEXT
\verb|\overbracketunderbracket| \{.\overset{*}{\dots}\}
* TEXT
\overlaybutton [...]
* REFERENCE
\overlaybutton {.*.}
* REFERENCE
```

\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [.1.] [.2.]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overleftarrow {.*.}
* TEXT
\overleftharpoondown {.*.}
* TEXT
\overleftharpoonup {.*.}
* TEXT
\overleftrightarrow {.*.}
* TEXT
\overloaderror
\overparent {.*.}
* TEXT
\overparenttext {.1.} {.2.}
1 TEXT
2 TEXT
\overparentunderparent {.*.}
* TEXT
\overrightarrow {.*.}
* TEXT

\overrightharpoondown {.*.}  * TEXT
\overrightharpoonup {.*.}  * TEXT
\overset {.\frac{1}{2}} \ \ \lambda \cdot \ \ \lambda \cdot \ \ \lambda \cdot \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
\overtwoheadleftarrow {.*.}  * TEXT
\overtwoheadrightarrow {.*.}  * TEXT
\PDFcolor {.*.}  * NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints {.1.} \.\.^2  1 DIMENSION 2 CSNAME
\PointsToReal {.1.} \.2  1 DIMENSION 2 CSNAME
\PointsToWholeBigPoints {.1.} \.2  1 DIMENSION 2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm {.*.}  * DIMENSION

```
\pagearea [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] \]
OPT OPT
1 sus antet text subsol subsol
2 text margine bordura
3 stanga dreapta lefttext middletext righttext
\pagebreak [...*,...]
* gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
   stanga dreapta par impar cvadrupul ultim ultimapagina start stop NAME
\pagefigure [...^1] [...,...^2=...]
1 FILE
2 inherits: \setupexternalfigure
\verb|\pagegridspanwidth| \{.\overset{*}{\ldots}\}
* NUMMER
\pageinjection [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
\pagestaterealpage {.1.} {.2.}
1 NAME
2 NAME NUMMER
\pagina [...*,...]
* inherits: \pagebreak
\paletsize
\PARAGRAPHS
\verb|\pastreazablocuri|[..., ...]|[..., ...]|
1 NAME
2 + -
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...\} \{...\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
```

```
\pdfbackendsetcatalog \{...^1\}
1 NAME
2 TEXT
\verb|\pdfbackendsetcolorspace| \{.\overset{\scriptscriptstyle 1}{\ldots}\} | \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 NAME
2 TEXT
\verb| \pdfbackendsetextgstate {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetinfo \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TEXT
\verb| \pdfbackendsetname { \{. \ }^1. \, \} \ { \{. \ }^2. \, \}
1 NAME
2 TEXT
\verb|\dfbackendsetpageattribute {...}| {...}|
1 NAME
2 TEXT
\verb| \pdfbackendsetpageresource { \{.\,}^1. \} \ { \{.\,}^2. \}
2 TEXT
\verb| \pdf| backendsetpages attribute $\{.\overset{1}{\ldots}\} $\{.\overset{2}{\ldots}\}$
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetshade { (.1.) { (.2.)}}|
1 NAME
2 TEXT
\verb|\pdfcolor| {...}^*.}
* NAME
\pdfeTeX
\pdfTeX
```

```
\pelung \{ ... \}
* NAME
\percent
\percentdimen \{...\} \{...\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMMER
\persiannumerals {.*.}
* NUMMER
\phantom \{...^*\}
* CONTENT
\phantombox [..,..*...]
* latime = DIMENSION inaltime = DIMENSION inaltime = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...] [...,..=2...]
1 NAME
2 inherits: \setupbtxrendering
\label{localization} $$ \placecitation [...] $$
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox {...}
* CONTENT
```

\placefloat [.1.] [...2,...] [...3,...] {.4.} {.5.} 1 SINGULAR split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective 3 REFERENCE TEXT CONTENT split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective 3 REFERENCE TEXT CONTENT \puneFLOAT [..., 1...] [..., 2...]  $\{$  ... $\}$   $\{$  ... $\}$ 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective REFERENCE TEXT CONTENT instances: chemical figure table intermezzo graphic \placeframed [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots\right] \{\ldots\right.}^3\right. 2 inherits: \seteazainconjurat 3 CONTENT  $\verb|\placehead number [...]|$ \* ABSCHNITT \placeheadtext [.\*.] \* ABSCHNITT

\placehelp

\placeinitial [.\*.]

\* NAME

\placelayer [.\*.]

\* NAME

```
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\placelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalista
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [...,..]^2.....
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare
instances:
\verb|\placelistofsynonyms||[...,...]||
1 SINGULAR
2 inherits: \seteazasinonime
\placelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances:
\placelocalnotes [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{.}] [\ldots, \ldots \frac{2}{=} \ldots, \ldots] \{ \ldots \range \text{OPT}}
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..\frac{1}{2}..,..] {.\frac{2}{1}..}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
```

```
\placenamedformula [..., ...] {.2.}
1 + - REFERENCE
2 TEXT
\placenotes [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 inherits: \setupnote
\placepairedbox [.\ddots] [\dots,..\delta = \dots,...] \{\dots \delta \tau \} \{\dots \dots \do
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
 \punePAIREDBOX [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
instances:
2 NAME
3 inherits: \setupparallel
\placerawlist [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..\ldots]
1 LISTE
2 inherits: \seteazalista
\placerenderingwindow [.^1.] [.^2.]
1 NAME
2 NAME
\verb|\plaseazapegrid| [...] {...}
1 normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
          box min max centru NAME
2 CONTENT
\plaseazapegrid [\dots, 1] \{\dots\}
1 inherits: \definegridsnapping
2 CONTENT
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
```

```
\popattribute \setminus ...
* CSNAME
\verb|\popmacro|| \setminus \overset{*}{\dots}
* CSNAME
\popmode [...]
* NAME
\popsystemmode \{...^*\}
* NAME
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{ ... \} \{ ... \}
1 NAME
2 NAME
\postponenotes
\potrivestecamp [.^{1}.] [..,..^{\frac{2}{2}}..,..]
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...\}
1 inherits: \setarepozitie
2 POSITION
3 CONTENT
\predefinedfont [.*.]
* FONT
\predefinefont [...] [...]
1 NAME
2 FONT
\predefinesymbol [....]
* NAME
\verb|\prefixedpagenumber||
\prependetoks . \to \. . \to \. .
1 BEFEHL
2 CSNAME
```

```
\prependgvalue \{...^1, \}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prependtoks ... \to \.2..
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1.\} \{...^2\}
1 NAME
2 BEFEHL
\presetdocument [..,..^*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, *, \dots]
* NAME
\presetLABELtext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = VALUE
instances:
\pretocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
```

```
\prevrealpagenumber
\prevsubcountervalue [...] [...]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\primasubpagina
\procent
\label{eq:processeazabloc} $$ \Pr ceseazabloc [..., ...] [..., ...] [..., ...] $$
1 NAME
3 criteriu = text ABSCHNITT
\processaction [.^{1}.] [..,..=^{2}..,..]
1 BEFEHL
2 APPLY
\processallactionsinset [.\frac{1}{2}.] [\ldots,\ldots=\frac{2}{2}..,\ldots]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..]\\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...^1.\} \.\.^2..
1 NAME
2 CSNAME
```

```
\processbodyfontenvironmentlist \hline ...
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [\ldots, 1, \ldots] \setminus ...
1 BEFEHL
2 CSNAME
\verb|\processcommalist[..., ...] \|.^2...
1 BEFEHL
2 CSNAME
\verb|\processcommalist with parameters [..., ...] \.^2...
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \.\...
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\processfilemany \{...^*\}
\verb|\processfilenone| {. .. }
* FILE
\processfileonce \{.\overset{*}{\ldots}\}
* FILE
\processfirstactioninset [.1] [..,..=^2,..,..]
1 BEFEHL
2 APPLY
\processisolatedchars \{ ...^1 ...^2 ...
1 TEXT
2 CSNAME
\processisolatedwords \{...^1\} \.\.^2..
1 TEXT
2 CSNAME
\verb|\processline table buffer [...^*]|
* BUFFER
```

```
\processlinetablefile \{...^*.\}
* FILE
\processlist \{ . . . \} \{ . . . \} \{ . . . \} \setminus . . .
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\verb|\processMPfigurefile {...}|
* FILE
\processmonth \{...^1, \{...^2, \{...^3, \}
2 NUMMER
3 BEFEHL
\processranges [\ldots, 1, \ldots] \.\.^2...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\verb|\processseparatedlist[...][...^2.]{...}|
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\verb|\processTEXbuffer|| [..^*..]
* BUFFER
\processtokens {.\(^1\).} {.\(^2\).} {.\(^3\).} {.\(^4\).} {.\(^5\).}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\processuntil \.*..
* CSNAME
\verb|\processxtablebuffer| [...^*]
* NAME
```

```
\processyear {.1.} {.2.} {.3.} {.4.}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\verb|\produs [...]|
* FILE
\produs ...
* FILE
\profiledbox [.1] [..., ..2] [...] [...]
1 niciunul fixat strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} .2.
1 niciunul fixat strict halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
\program [.*.]
* NAME
\proiect [.*.]
* FILE
\verb|\proiect ...^*|.
* FILE
\verb|\pseudoMixedCapped| {. . . }
* TEXT
\pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\verb|\pseudosmallcapped {...}^*.}
* TEXT
\punct {.*.}
* CHARACTER
\puncte [.*.]
* NUMMER
```

```
\puncte [..,.._{=}^{*}..,..]
* inherits: \setupperiods
\punedeasuprafiecareia \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 CONTENT
2 CONTENT
\punefatainfata \{...\} \{...\}
1 CONTENT
2 CONTENT
\verb|\puneformula| [..., ...]|
* + - REFERENCE
\punelista [\ldots, 1] [\ldots, 2] [\ldots, 2] OPT
1 LISTE
2 inherits: \seteazalista
1 LISTE
2 inherits: \seteazalista
\puneCOMBINEDLIST [..,.\overset{*}{=}..,..]
* inherits: \seteazalista
instances:
\punenotesubsol [..,..^*=..,..]
* inherits: \setupnote
\punenotesubsollocale [..,..^*_{=..,..}]
* inherits: \setupnote
\punenumarpagina
\puneregistru [.^{1}.] [..,..^{\frac{2}{2}}..,..]
2 inherits: \seteazaregistru
\protect\ [..,..\protect..]
* inherits: \seteazaregistru
instances:
\punesubformula [\dots, *, \dots]
* + - REFERENCE
\verb|\purenumber {...}|
* NUMMER
```

```
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\postpar [...] ... \popbar
* NAME
\pushbutton [.1] [.2]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushculoare [.\overset{*}{.}.] ... \popculoare
* COLOR
\pushendofline ... \popendofline
\polinimize pushfundal [.*.] ... \popfundal
* NAME
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.*.]
* NAME
\pushpath [.*.] ... \poppath
* PATH
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{...^*\} ... \popreferenceprefix
* + - TEXT
\pushsystemmode \{...^*\}
* NAME
```

\qquad
s [.*.]
* NUMMER
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile {.*.}
* FILE
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
\raisebox {.1.} \.2. {.3.}
1 DIMENSION
2 CSNAME  3 CONTENT
\randomizetext {.*.}  * TEXT
\randomnumber {.1.} {.2.}
1 NUMMER
2 NUMMER
\rawcounter [.1.] [.2.]
OPT  1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [,*]
* inherits: \datacurenta

```
\rawdoifelseinset \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1\} \{...^2\}
1 CONTENT
2 TRUE
\rawdoifinsetelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\rawgetparameters [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 TEXT
2 KEY = VALUE
\label{eq:constraint} $$ \arrowvert a variable of $$ [..,..=^2,..,..]$
2 APPLY
\rawprocesscommacommand [..., ...] \\.^2...
2 CSNAME
\rawprocesscommalist [..., ...] \.\.\.\.\.
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable \{...^*\}
* KEY
\rawsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\rbox .1. {.2.}
1 TEXT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
```

```
\readfixfile \{...^{1}, \{...^{2}, \}, \{...^{3}, \{...^{4}, \}, [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4}, ], [...^{4},
 1 PATH
 2 FILE
 3 TRUE
 4 FALSE
 \readjobfile \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \readlocfile \{...^1\} \{...^2\} \{...^3\}
 1 FILE
2 TRUE
 3 FALSE
\readsetfile \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
 1 PATH
 2 FILE
 3 TRUE
 4 FALSE
\readsysfile \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \readtexfile \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
 1 FILE
 2 TRUE
 3 FALSE
 \realpagenumber
 \verb|\realSmallCapped {...}|
 * TEXT
  * TEXT
 \verb|\realsmallcapped {...}^*.}
  * TEXT
```

```
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
1 implicit text titlu numar pagina realpage
2 REFERENCE
\label{eq:referenceformat} $$ \REFERENCEFORMAT $\{ . \ _{0PT}^{1} \ \} $\{ . \ _{0PT}^{2} \ ] $$
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
\verb|\referintapagina [...,^*...]|
* REFERENCE
\referintatext [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 TEXT
\referring (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie {.*.}
* CONTENT
\registerattachment [.1] [..,..=2]
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMMER
```

```
\registerexternalfigure [.1] [.2] [..,.3] [..,.3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\registerfontclass| \{.\overset{*}{\ldots}\}
\registerhyphenationexception [...^1] [...]
1 SPRACHE
2 TEXT
\verb|\registerhyphenationpattern| [. \stackrel{1}{\dots} .] [. \stackrel{2}{\dots} .]
1 SPRACHE
2 TEXT
\registermenubuttons [...^1] [...^2]
1 NAME
2 TEXT
\registersort [.1] [.2]
1 SINGULAR
2 NAME
\verb|\registersynonym| [. \stackrel{1}{\dots}] [. \stackrel{2}{\dots}]
1 SINGULAR
2 NAME
\registerunit [.^{1}.] [..,..^{2}....]
1 prefix unitate operator suffixe simbol packaged
2 KEY = VALUE
\REGISTER [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
instances:
\REGISTER [.^{1}.] {.^{2}.} [..+.^{3}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances:
\regular
```

```
\relatemarking [...] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {...^*}|
* NAME
\remainingcharacters
\remarca (\dots, \dots) (\dots, \dots) [\dots, \dots] [\dots, \dots] \{\dots, \dots\}
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
\removedepth
\removefromcommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\removetoks ... \from \...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
```

\replacefeature [.*.]  * NAME
\replacefeature {.*.}  * NAME
\replaceincommalist \.\dots\\}  1 CSNAME 2 NUMMER
\replaceword [] [] []  1 NAME  2 TEXT  3 TEXT
\rescan {.*.} * CONTENT
\rescanwithsetup {} {}  1 NAME 2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]  * NAME
\resetandaddfeature {.*.}  * NAME
\resetbar
\resetbreakpoints
\resetbuffer [.*.]  * BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.] * NAME

```
\resetcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\reseteazamarcaje [.*.]
* BESCHRIFTUNG
\resetfeature
\texttt{\normalfootnotesize} \ \{ \ .\ \mathring{.}\ . \ \}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\verb|\reset hyphenation features| \\
\resetinjector [.*.]
* NAME
\verb|\resetinteractionmenu| [...^*]
* NAME
\resetitaliccorrection
\verb|\resetlayer [...^*]|
* NAME
\resetlocalfloats
\resetMPdrawing
\verb|\resetMPenvironment|
\verb|\resetMPinstance|[...^*]|
* NAME
\resetmarker [.*.]
* NAME
```

```
\resetmode {.*.}
* NAME
\resetpagenumber
\resetparallel [.1] [..., ...]
2 NAME tot
\resetpath
\resetpenalties \setminus ...
* CSNAME
\verb|\resetprofile|
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\verb|\resetshownsynonyms|[...^*.]|
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| {. ".} |
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.\overset{*}{.}.]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
```

```
\resetvalue {.*.}
* NAME
\resetvisualizers
\verb|\reshapebox {...}^*|
* BEFEHL
\restartcounter [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [...^*]
* NAME
\restorecurrentattributes {.*.}
* NAME
\restoreendofline
\verb|\restoreglobalbodyfont|
\label{eq:local_problem} $$\operatorname{MPgraphic} \{\ldots^1, \{\ldots, \ldots^{\frac{2}{2}}, \ldots\}$$
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,...
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence \{...^*\}
* CHARACTER
\rhbox {.*.}
* CONTENT
```

```
* CONTENT
\verb|\rightbox {...}|
* CONTENT
* CONTENT
 \rightLABELtext {...}
 * KEY
 instances:
\rightline \{...^*\}
* CONTENT
\rightorleftpageaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BEFEHL
2 BEFEHL
 \rightskipadaption
\rightsubguillemot
\righttoleft
\verb|\righttolefthbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
1 TEXT
2 CONTENT
\verb|\righttoleftvbox| ... {...}|
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ... { ... } |
1 TEXT
2 CONTENT
\righttopbox {...}
* CONTENT
\verb|\right| \texttt{[...] } \{...\}
1 sus centru subsol
2 TEXT
```

```
\rightarrow rightarrow \[ \cdots \cdot \cdots \cdot \cdo
 1 inherits: \seteazarigleumplere
 2 TEXT
 3 TEXT
  \rlap {.*.}
 * CONTENT
  \robustaddtocommalist \{ ...^1 ... \} \ \ ...^2 ...
 1 TEXT
 2 CSNAME
  \robustdoifelseinset \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
 1 TRUE
 2 FALSE
 \robustdoifinsetelse \{ ... \} \{ ... \}
 1 TRUE
 2 FALSE
\robustpretocommalist \{...\} \.\.^2...
 1 TEXT
 2 CSNAME
\rollbutton [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}, \ldots]
 1 inherits: \setupbutton
 2 TEXT
 3 REFERENCE
 \rollbutton \begin{bmatrix} . & . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . \end{bmatrix}
  1 NAME
 2 inherits: \seteazameniuinteractiune
  4 REFERENCE
 \roman
 \roteste [..,..\frac{1}{2}...] {.\frac{1}{2}.}
 1 inherits: \seteazarotare
 2 CONTENT
 \label{eq:condition} $$ \t 0.1 \ \t 0.2 \ \t 0
 1 TEXT
 2 CONTENT
```

```
\ruledhbox \dots^1 {\dots^2}
1 TEXT
 2 CONTENT
\verb|\ruledhpack| ... {...}|
1 TEXT
2 CONTENT
 * CONTENT
 \ruledtopv ... {...}
 1 TEXT
2 CONTENT
\ruledtpack ... {...}
1 TEXT
2 CONTENT
\ruledvbox \overset{1}{\ldots} {\overset{2}{\ldots}}
1 TEXT
2 CONTENT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 TEXT
2 CONTENT
\verb|\ruledvtop||...|{1.2.}|
1 TEXT
2 CONTENT
\verb|\runMPbuffer| [...,^*...]|
 * NAME
 \runninghbox \{...^*\}
 * CONTENT
\verb|\ScaledPointsToBigPoints {...}| \\ \verb|\| ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... | \\ | ... |
1 DIMENSION
2 CSNAME
\S caled Points To Whole Big Points \{...^1.\} \...^2...
1 DIMENSION
2 CSNAME
\verb|\Smallcapped {...}|
 * TEXT
```

```
\safechar \{ ...^* . \}
* NUMMER
\sans
\sansaldin
\sansnormal
\sansserif
\savebox \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [ \overset{1}{\ldots} ] [ \overset{2}{\ldots} ] [ \ldots, \overset{3}{=} \ldots, \ldots ]
1 NAME
2 FILE
3 dataset = NAME
    type = bib lua xml
fisier = FILE
    criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                  SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..^*=..,..]
* lista = NAME
   fisier = FILE
  prefix = da nu
\savebuffer [..., 1] [...]
1 BUFFER
2 FILE
\verb|\savecounter [...]|
* NAME
\saveculoare ... \restoreculoare
\savecurrentattributes \{...\}
* NAME
\savenormalmeaning \setminus.*..
* CSNAME
\savetaggedtwopassdata \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 3 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 4 \\ \cdot \end{array} \}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
```

```
\savetwopassdata \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 NUMMER
3 CONTENT
\sbox {.*.}
* CONTENT
\scala [.\frac{1}{2}] [..., ..\frac{2}{2}..., ...] {\frac{3}{2}...}
1 NAME
2 inherits: \setupscale
3 CONTENT
\scriebuffer [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 BUFFER
2 inherits: \seteazatyping
\typeBUFFER [..,..*=..,..]
* inherits: \seteazatyping
\scrieinlista [.\ddots] [..,..\frac{2}{=}..,..] {\dots\delta} {\dots\delta}.
1 LISTE
2 inherits: \seteazalista
3 NUMMER
4 TEXT
\scrieintreliste [.\ddots] [..,.\delta] = ..,..] {\delta^3.}
1 LISTE
2 inherits: \seteazalista
3 BEFEHL
\SCRIPT
instances:
\scrismanual
\secondoffivearguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\secondoffourarguments { .1 . } { .2 . } { .3 . } { .4 . }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
```

```
\secondofsixarguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \} \ \{ . \stackrel{6}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TEXT
3 TEXT
\secondofthreeunexpanded \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{...\}
1 TEXT
\secondoftwounexpanded \{...^1, \}
1 TEXT
2 TEXT
\SECTION [..., 1, ...] {...}
1 REFERENCE
2 TEXT
instances:
\SECTION [..,..*...]
                  = TEXT
* titlu
    semncarte = TEXT
    marcaje
                   = TEXT
   lista = TEXT
referinta = REFERENCE
numarpropriu = TEXT
instances:
\SECTION [..., 1, \ldots] {...} {...}
1 REFERENCE
2 NUMMER
3 TEXT
instances:
```

```
\veziREGISTER [.1] [..+.2.+..] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances:
\select \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selecteazablocuri [\dots, 1] [\dots, 2] [\dots, 2] [\dots, 3] [\dots, 3] [\dots, N]
3 criteriu = text ABSCHNITT
\semncarte [ \begin{array}{c} 1 \\ 0 \\ 0 \\ 0 \\ \end{array}]  \{ \begin{array}{c} 2 \\ 1 \\ 0 \\ \end{array}\}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setare [.*.]
* NAME
\setareitemization [\ldots, \frac{1}{0}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME NAME: NUMMER
2 inherits: \setupitemgroup
```

```
\setarelimba [...] [...,..=2...]
1 SPRACHE implicit
2 implicit
                                         = SPRACHE
                                     = start stop
     stare
     data = inherits: \datacurenta
patterns = FILE
lefthyphenmin = NUMMER
righthyphenchar = NUMMER
righthyphenchar = NUMMER
setups = NAME
                                     = broad impachetat
      spatiere
                                        = auto
     font
                                        = TEXT
      text
                                        = TEXT
      limittext
      hyphen
                                        = TEXT
                                      = TEXT
      compoundhyphen
     leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT

        rightcompoundhyphen
        = TEXT

        minicitatstanga
        = BEFEHL

        minicitatdreapta
        = BEFEHL

        citatstanga
        = BEFEHL

        citatdreapta
        = BEFEHL

        leftspeech
        = BEFEHL

        propozitiestanga
        = BEFEHL

        middlespeech
        = BEFEHL

        propozitiedreapta
        = BEFEHL

        midsentence
        = BEFEHL

        subpropozitiestanga
        = BEFEHL

      subpropozitiestanga = BEFEHL
      subpropozitiedreapta = BEFEHL
                                        = da nu
      factor
\setarepozitie [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 offset = da nu
     unitate = ex em pt in cm mm sp bp pc dd cc nc
     stare = start overlay
     xoffset = DIMENSION
     yoffset = DIMENSION
     xstep = absolut relativ
     ystep = absolut relativ
xscala = NUMMER
yscala = NUMMER
     xfactor = NUMMER
     yfactor = NUMMER
     factor = NUMMER
                  = NUMMER
      scala
\setare { . * . }
* NAME
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
```

```
\setbreakpoints [.*.]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\verb|\setcatcodetable| \verb|\.^*..
* CSNAME
\setcharacteralign {.1.} {.2.}
2 TEXT number->TEXT text->TEXT
\setcharactercasing [...^*]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\setcharactercleaning [.*.]
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [.*.]
* reset NAME
\setcharacterstripping [...^*]
* reset 1
\setcharstrut \{...^*\}
* TEXT
\setcollector [.\frac{1}{2}..] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\frac{3}{2}..\}
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [....]
* black bw gri rgb cmyk tot niciunul
\setcounter [...^1] [...^2] [...]
1 NAME
2 NUMMER
3 NUMMER
```

```
\setcounterown [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass {.*.}
\setdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*] |
* reset NUMMER
\setdirection [...]
* NUMMER
\setdocumentargument \{...\}
1 NAME
2 TEXT
\verb|\setdocumentargumentdefault {...}| {...}|
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1\} \{...^2\}
1 KEY
2 BEFEHL
\seteazaaliniat [\dots, \dots]
  [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
   DIMENSION NAME
\seteazaalinierea [...,*...]
* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern
   extern flushinner flushouter stanga dreapta center dezactivat ultim end paragraf lefttoright righttoleft 12r
   r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant
   foartetolerant\ dilatat\ extremestretch\ final\ 2*final\ 3*final\ 4*final
\seteazaantet [...] [...,..=2..,..]
1 text margine bordura
2 inherits: \setuplayoutelement
```

### \seteazaaranjareapag [...,\*...]

\* dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2\*16 2\*8 2\*4 2\*2 2\*\*2 2SIDE 2TOP 2UP 2DOWN 2\*4\*2 2\*2\*4 2TOPSIDE 2\*8\*Z 2\*6\*Z 1\*8 1\*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1\*2-Conference 1\*4-Conference 2\*2\*2 2\*2\*3 XY NAME

```
\seteazaaspect [...] [...,...
1 NAME
2 stare
                                             = start stop normal repetat
                                            = DIMENSION
      margine
                                            = DIMENSION
      bordura
      bordura = DIMENSION
distantamargine = DIMENSION
distantabordura = DIMENSION
      distantabordurastanga = DIMENSION
      distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
      distantamarginedreapta = DIMENSION

        distantamarginedreapta
        =
        DIMENSION

        distantasus
        =
        DIMENSION

        distantasubsol
        =
        DIMENSION

        distantajos
        =
        DIMENSION

        preset
        =
        NAME

        marginestanga
        =
        DIMENSION

        bordurastanga
        =
        DIMENSION

        borduradreapta
        =
        DIMENSION

        antet
        =
        DIMENSION

        subsol
        =
        DIMENSION

                                            = DIMENSION
      subsol
                                            = DIMENSION
      sus
                                            = DIMENSION
      jos
                                         = DIMENSION
= DIMENSION
      spatiuspate
      spatiusus
                                           = NAME
      setups
                                      = NAME
= DIMENSION
= DIMENSION centru ajustat
= DIMENSION
= NUMMER
= DIMENSION centru ajustat
= DIMENSION
= DIMENSION
= DIMENSION
      cutspace
      spatiujos
      linii
      inaltime
      offsetoriz
      veroffset
                                            = NUMMER
      coloane
distantacoloane = DIMENSION
= implicit normal NAME
      coloane
      locatie
                                            = stanga centru dreapta sus subsol ofata douafete
      latimetext
                                            = DIMENSION
      inaltimetext
                                            = DIMENSION
                                            = NUMMER
      nx
      ny
                                            NUMMER.
                                            = DIMENSION
      dx
                                            = DIMENSION
      dv
                                          = NUMMER
      scala
                                          = NUMMER
      sx
                                      = NUMMER
= on dezactivat pagina gol culoare unu doi patru
= da nu dezactivat
= DIMENSION
= implicit normal marcaj NAME
      sy
      marcaje
      grid
      textdistance
      alternativ
      clipoffset
                                            = DIMENSION
      cropoffset
                                            = DIMENSION
      trimoffset
                                            = DIMENSION
                                            = DIMENSION
      bleedoffset
      artoffset
                                              = DIMENSION
```

### \seteazaaspect [.\*.]

\* reset NAME

```
\seteazabarainteractiune [\dots, 1, \dots] [\dots, \dots]
1 NAME
2 alternativ
                      = abcdefg
   stare = start stop

comanda = CSNAME

latime = DIMENSION

inaltime = DIMENSION max broad

inaltime = DIMENSION max

distanta = DIMENSION

pas = mic mediu mare
   pas = mic mediu mare
culoarefundal = COLOR
   pas
   stil = STYLE BEFEHL
culoare = COLOR
    {\tt culoarecontrast} = COLOR
                     = da nu
    simbol
    inherits: \seteazainconjurat
\seteazablanc [...,*...]
* inherits: \vspacing
\seteazabloc [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 inainte = BEFEHL
    dupa = BEFEHL
    intern = BEFEHL
    stil
            = STYLE BEFEHL
    culoare = COLOR
\seteazablocsectiune [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
2 pagina = inherits: \pagina
   inainte = BEFEHL
    dupa
             = BEFEHL
    numar
\seteazabuffer [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inainte = BEFEHL
             = BEFEHL
   dupa
\seteazacamp [.\frac{1}{1}.] [...\frac{2}{1}...] [...,..\frac{3}{2}...,..] [...,..\frac{4}{2}...,..] [...,..\frac{5}{2}...,..]
2 reset eticheta incadrat orizontal vertical
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [\dots, 1] [\dots, 2] [\dots, 2] [\dots, 3] [\dots, 3] [\dots, 4] [\dots, 4] [\dots, 1]
1 reset eticheta incadrat orizontal vertical
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
```

```
\seteazaclipping [..,..*=..,..]
                = start stop
  stare
                = DIMENSION
   latime
                = DIMENSION
   inaltime
   hoffset
                = DIMENSION
                = DIMENSION
   voffset
                = NUMMER
                = NUMMER
                = NUMMER
                = NUMMER
   ny
                = NUMMER
   sx
                = NUMMER
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus
               = DIMENSION
               = DIMENSION
   offsetjos
   mp = NAME
                = NUMMER
   offset
                = DIMENSION
\seteazacoloane [..,..*...]
             = NUMMER
   distanta = DIMENSION
   optiune = fundal
            = DIMENSION
   offset
            = \...##1
   comanda
   inaltime = DIMENSION
   directie = stanga dreapta
            = da nu
   balanta
   aliniere = setupalign
   toleranta = setuptolerance
            = inherits: \blanc
   nsus
             = on dezactivat BEFEHL
   rigla
\seteazacomentariu [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stare
            = start stop niciunul
   {\tt metoda}
            = normal ascuns
   simbol
            = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   latime
            = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
            = TEXT
   titlu
   subtitlu = TEXT
   autor
            = TEXT
            = NUMMER
   nx
            = NUMMER
            = COLOR
   culoare
            = xml max
   optiune
   textlayer = NAME
   locatie = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
\seteazacomentariupagina [..,..*=..,..]
 locatie = stanga dreapta sus subsol niciunul
   stare = start stop niciunul
offset = DIMENSION
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\seteazaculoare [.*.]
* FILE
```

```
\seteazaculori [..,..\stackrel{*}{=}..,..]
                   = start stop
   stare
                  = da nu
   spot
   expansiune = da nu
                  = da nu
   factor
                  = da nu
   rgb
                 = da nu
= da nu totdeauna
    cmyk
    conversie
   pagecolormodel = auto niciunul NAME
    culoaretext = COLOR
   intent
                  = overprint knockout niciunul
\seteazadimensiunihartie [...] [..,...^{\frac{2}{2}}..,..]
1 NAME
                = BEFEHL
2 sus
   jos
                = BEFEHL
   stanga
                = BEFEHL
                = BEFEHL
   dreapta
                = normal niciunul NAME
   metoda
               = NUMMER
   scala
                = NUMMER
                = NUMMER
   dx
dy
               = DIMENSION
   dy = DIMENSION
latime = DIMENSION
   inaltime = DIMENSION
spatiusus = DIMENSION
   spatiuspate = DIMENSION
   offset = DIMENSION
   pagina
                = reset vedere oglindit negativ rotat 90 180 270 NAME
             = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
                = ajustat max
   optiune
   distanta = DIMENSION
\seteazadimensiunihartie [\ldots, 1, \ldots] [\ldots, 2, \ldots] OPT OPT
1 reset vedere oglindit negativ rotat 90 180 270 NAME
2 reset vedere oglindit negativ rotat 90 180 270 NAME
\seteazaecraninteractiune [..,..*=..,..]
                = ajustat max tight DIMENSION
  latime
   inaltime = ajustat max tight DIMENSION
   spatiuspate = DIMENSION
   offsetoriz = DIMENSION
   veroffset = DIMENSION
   spatiusus = DIMENSION
               = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie
   optiune
                = NUMMER
    copies
    intarziere = niciunul NUMMER
\seteazaelemente [..., 1] [.., ... = .., ...]
1 NAME
2 alternativ = stanga dreapta sus subsol inmargine
   latimetext = DIMENSION
   latime = DIMENSION
distanta = DIMENSION
   simbol = niciunul NAME

aliniere = stanga centru dreapta flushleft flushright intern extern margine
textalign = stanga centru dreapta flushleft flushright intern extern
              = NUMMER
             = BEFEHL
   inainte
              = BEFEHL
   dupa
               = BEFEHL
   intre
```

```
\seteazafloat [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 SINGULAR
2 aliniaturmator = da nu auco
implicit = inherits: \placefloat
: inherits: \placefloat
    intern
                               = BEFEHL
                              = DIMENSION
    criteriu
                               NUMMER
    metoda
                               NUMMER
    sidemethod
                              = NUMMER
= inaltime adancime linie jumatatelinie grila normal
= CD:STRING
    textmethod
    sidealign
    grid
                               = da nu
    local
    comanda
                              = \...##1
= DIMENSION
    availablewidth
    availableheight
                               = DIMENSION
    latimeminima
latimemaxima
                               = DIMENSION
                               = DIMENSION
                               = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargi
    locatie
                                  inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                                   borduradreapta
    distantamarginestanga = DIMENSION
    marginestanga = DIMENSION
marginedreapta = DIMENSION
marginedreapta = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
bottomafter = BEFEHL
spatiuinainte = niciunul inherits: \blanc
spatiudupa = niciunul inherits: \blanc
latime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION niciunul outerlate
    distantamarginedreapta = DIMENSION
    offset
                               = DIMENSION niciunul overlay
    spatiulateralinainte = niciunul inherits: \blanc
    spatiulateraldupa = niciunul inherits: \blanc
margine = DIMENSION
    margine
                              = DIMENSION
    nsus
                               = DIMENSION
    njos
                               = mic mediu mare linie adancime
    pas
                               = NUMMER.
    nlinii
    cache
                                = da nu
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
    suport type teletype mono scrismanual caligrafic
\seteazaformulare [..,..*...]
* metoda = XML HTML PDF
    export = da nu
\seteazafundal [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 stare
                     = start stop
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
                     = DIMENSION
    offsetjos
    inainte
                   = BEFEHL
                     = BEFEHL
    dupa
    inherits: \seteazainconjurat
\label{eq:seteazafundaluri} $$ \left[\ldots, \frac{1}{2}, \ldots\right] $$ $\left[\ldots, \frac{3}{2}, \ldots\right] $$
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
```

```
\seteazafundaluri [\dots, 1] [\dots, 2] [\dots, 2]
1 foaie pagina paginastanga paginadreapta text ascuns
2 stare = start stop
   inherits: \seteazainconjurat
\seteazagrosimelinie [.*.]
* mic mediu mare DIMENSION
\seteazaimpartireafloat [..,..*=..,..]
* inainte
              = BEFEHL
             = BEFEHL
   dupa
             = BEFEHL
   intre
             = auto NUMMER
   linii
   conversie = NAME
\seteazainconjurat [\dots, \dots] [\dots, \dots]^2 [\dots, \dots]^2
1 NAME
                   = rectangular rotund NUMMER
                   = rectangular rotund NUMMER
   coltframe
   coltfundal
                  = rectangular rotund NUMMER
                  = DIMENSION
   raza
   razaframe
                  = DIMENSION
                  = DIMENSION
   razafundal
   inaltime
                  = DIMENSION
   adancimeframe = DIMENSION
   adancimefundal = DIMENSION
   culoareframe = COLOR
framesus = on dezactivat NAME
   framesus = on dezactivat NAME
framejos = on dezactivat NAME
framestanga = on dezactivat NAME
   framedreapta = on dezactivat NAME
                  = da nu
   region
   grosimerigla = DIMENSION
offsetframe = DIMENSION
   frame
                  = on dezactivat overlay niciunul
   fundal
                  = primplan culoare NAME
   = BEFEHL
   extras
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                  = NAME
   setups
                  = implicit overlay niciunul DIMENSION
   offset.
   latime
                  = local ajustat max broad fixat DIMENSION
   inaltime
                  = ajustat max broad DIMENSION
                  = inherits: \seteazaalinierea
   aliniere
                   = da nu niciunul local global
   strut
   autostrut
                   = da nu
                   = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
   locatie
                      normal
                   = da nu fortat
   autolatime
   linii
                   = NUMMER
   sus
                   = BEFEHL
                   = BEFEHL
   jos
                  = da nu
   blanc
   profile
                  = NAME
   gol
                  = da nu
   loffset
                  = DIMENSION
                  = DIMENSION
   roffset
   toffset
boffset
                  = DIMENSION
                  = DIMENSION
   orientation
                  = NUMMER
```

```
\seteazaingust [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 stanga
              = DIMENSION
             = DIMENSION
   miiloc
    dreapta = DIMENSION
    implicit = [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
    inainte = BEFEHL
    dupa
              = BEFEHL
\seteazainteractiunea [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
                              = start stop
2 stare
                             = STYLE BEFEHL
    stil
    culoare
                             = COLOR
    culoarecontrast
                              = COLOR
                              = TEXT
    titlu
    subtitlu
                              = COLOR
                              = TEXT
    autor
    data
                              = TEXT
   keyword
                              = TEXT
                             = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
   focus
                             = on dezactivat
    meniu
                             = auto NAME
    fieldlayer
                             = REFERENCE
    calculeaza
    click
                             = da nu
                             = normal nou
   display
    pagina
                             = da nu pagina nume auto
    actiunedeschidere
                             = REFERENCE
    actiuneinchidere
                             = REFERENCE
    actiunedeschiderepagina = REFERENCE
    actiuneinchiderepagina = REFERENCE
    {\tt setsimbol}
                             = NAME
                             = DIMENSION
    inaltime
    inaltime
                              = DIMENSION
    focusoffset
                              = DIMENSION
\seteazainteractiunea [.*.]
* NAME
\seteazajos [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazalegenda [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME.
2 inherits: \setupfloatcaption
\label{eq:punechemical} $$ \left[ \dots \right]_{\text{OPT}}^{1} \quad \left[ \dots \right]_{\text{OPT}}^{2} \quad \left[ \dots \right]_{\text{OPT}}^{3} \quad \left\{ \dots \right\} $$
1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
    marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
    adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
    effective
2 REFERENCE
   TEXT
```

CONTENT

```
\punefigure [..., ...] [..., ...] [..., ...] [..., ...]
```

- split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

```
\punegraphic [..., ^1 ...] [..., ^2 ...] {...} {...}
```

- split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

```
\puneintermezzo [..., ...] [..., ...] \{.3.\} \{.4.\}
```

- split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

- split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\seteazaliniesilabe [....\*...]

\* semn = normal larg

```
\seteazaliniesubtire [..,..\stackrel{*}{=}..,..]
```

\* inaltime = max DIMENSION
inaltime = max DIMENSION
fundal = culoare
frame = on dezactivat
grosimerigla = DIMENSION
alternativ = a b c niciunul
culoarefundal = COLOR

culoare = COLOR

spatiereinterliniara = mic mediu mare NUMMER
inainte = BEFEHL

dupa = BEFEHL intre = BEFEHL n = NUMMER

```
\seteazalinii [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 optiune = impachetat
   inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
   aliniat = inherits: \seteazaaliniat
   spatiu = da on dezactivat fixat implicit
comanda = BEFEHL
   stil = STYLE BEFEHL
culoare = COLOR
              = BEFEHL
    stanga
    dreapta = BEFEHL
\seteazaliniimargine [...^1] [...,..^2]
1 NUMMER
2 inherits: \setupmarginrule
\seteazaliniinegre [..,..\stackrel{*}{=}..,..]
                = max DIMENSION
   latime
   inaltime
              = max DIMENSION
   inaltime = max DIMENSION
distanta = DIMENSION
               = NUMMER
   alternativ = a b
               = STYLE BEFEHL
   stil
              = COLOR
    culoare
                = mp da nu
    type
   mp
\seteazaliniiumplere [..,..^*=..,..]
                 = BEFEHL
* inainte
              = BEFEHL
= DIMENSION
= DIMENSION
= DIMENSION
   dupa
   margine
   latime
   distanta
    grosimerigla = DIMENSION
                  = COLOR
```

```
\seteazalista [\ldots, 1, \ldots] [\ldots, 1]
1 LISTE
2 stare
                           = start stop
                           = niciunul aici
   locatie
   type
                           = simple comanda userdata
                           = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
   criteriu
                             curent SECTIONBLOCK:curent aici precedent SECTIONBLOCK:precedent componenta ABSCHNITT
                             SECTIONBLOCK: ABSCHNITT
                           = NAME
   lista
                           = ajustat broad auto DIMENSION
   latime
   inaltime
                          = ajustat broad DIMENSION
                          = ajustat broad DIMENSION
   inaltime
                           = unu doi trei niciunul implicit
   simbol
                          = da nu niciunul NAME
   eticheta
                          = BEFEHL
   starter
                          = BEFEHL
   stopper
                          = \...##1##2##3
   comanda
                           = \...##1
   comandanumar
                          = \...##1
   comandatext
   comandapagina
                           = \...##1
   numarpagina
                           = da nu totdeauna
   numartitlu
                          = da nu totdeauna
                           = BEFEHL
   inainte
   dupa
                          = BEFEHL
                          = BEFEHL
   intre
                          = niciunul DIMENSION
   margine
                          = niciunul DIMENSION
   distanta
                          = da nu
   alinieretitlu
   numberalign
                          = stanga dreapta centru flushleft flushright intern extern
                          = inherits: \seteazaalinierea
   aliniere
   suspenda
                          = da nu
                          = BEFEHL
   stanga
                          = BEFEHL
   dreapta
   interactiune
                          = da nu tot numar text titlu pagina numarsetiune numarpagina
                          = da nu TEXT
   limittext
                          = STYLE BEFEHL
   stil
   culoare
                          = COLOR
   stilnumar
                          = STYLE BEFEHL
   culoarenumar
                          = COLOR
                          = STYLE BEFEHL
   stiltext
                          = COLOR
   culoaretext
                          = STYLE BEFEHL
   stilpagina
                          = COLOR
   culoarepagina
   referinta
                          = NUMMER
   extras
                          = NAME
   order
                           = comanda tot titlu
   alternativ
                          = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
                            vertical NAME
   latimemaxima
                          = DIMENSION
   pageprefix
                          = da nu
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:*
                             ABSCHNITT:tot
   pageprefixconnector
                          = BEFEHL PROCESSOR->BEFEHL
   pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
BEFEHL PROCESSOR->BEFEHL
PROCESSOR->BEFEHL
   inherits: \setupcounterinherits: \seteazainconjurat
\seteazalistacombinata [.\overset{1}{\dots}] [..., ..\overset{2}{=}..., ..]
1 LISTE
2 inherits: \seteazalista
\setareCOMBINEDLIST [..,..^*=..,..]
* inherits: \seteazalista
instances:
```

```
\seteazamajuscule [\ldots, \frac{1}{1}, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 titlu = da nu
   sc = da nu
   stil = STYLE BEFEHL
\seteazamakeup [\dots, 1] [\dots, 1]
2 pagina
               = inherits: \pagina
   comanda
               = BEFEHL
               = DIMENSION
   latime
               = DIMENSION
   inaltime
   aliniere
              = inherits: \seteazaalinierea
              = NAME
   setups
   sus
               = BEFEHL
              = BEFEHL
   jos
   inainte
              BEFEHL
              = BEFEHL
   dupa
               = sus
   locatie
   referinta
              = REFERENCE
              = start stop
   pagestate
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
   starejos
               = start stop inalt gol niciunul normal
   staretext = start stop inalt gol niciunul normal
   douafete = da nu gol
   stil
              = inherits: \value-style
              = COLOR
   culoare
\seteazamarcaje [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 BESCHRIFTUNG
2 stare
                 = start stop
                 = da nu
   expansiune
   separator
                = BEFEHL
   filtercommand = \...##1
\seteazameniuinteractiune [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 alternativ
                   = vertical orizontal ascuns
                   = NAME
   category
   offsetstanga = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                  = overlay incadrat niciunul implicit DIMENSION
                  = overlay incadrat niciunul implicit DIMENSION
   offsetjos
   latimemaxima
                  = DIMENSION
   inaltimemaxima = DIMENSION
   itemalign
                  = stanga centru dreapta flushleft flushright jos inalt lohi
                  = start gol local
   stare
                  = BEFEHL
   stanga
                  = BEFEHL
   dreapta
                  = overlay DIMENSION
   distanta
                  = BEFEHL
   inainte
                  = BEFEHL
   dupa
                  = BEFEHL
   intre
                  = da nu
   pozitie
   mijloc
                  = BEFEHL
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
   aceeasipagina = da nu gol niciunul normal implicit
   culoarecontrast = COLOR
   inherits: \seteazainconjurat
\seteazaminicitat [..,..^*=..,..]
* inherits: \setupdelimitedtext
```

```
\seteazanumarpagina [..,..*...]
* inherits: \setupuserpagenumber
\seteazanumarsubpagina [..,..^*=..,..]
* inherits: \setupcounter
\seteazanumartitlu [...^1] [...^2]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [\ldots, \frac{1}{1}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 start
             = NUMMER
             = NUMMER
   pas
   {\tt metoda}
            = pagina primul urmatorul
   conversie = NAME
   continua = da nu
   locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine
   distanta = DIMENSION
   aliniere = intern extern flushleft flushright stanga dreapta centru auto
   comanda
            = \...##1
             = BEFEHL
   stanga
            = BEFEHL
   dreapta
             = DIMENSION
   margine
   latime
             = margine DIMENSION
   stil
             = STYLE BEFEHL
   culoare
             = COLOR
\seteazanumerotarepagina [..,..*=..,..]
* alternativ = ofata douafete
   pagina
           = inherits: \pagina
             = da nu
   strut
             = \...##1
            = \...
= BEFEHL
PEFEHL
   comanda
   stanga
   dreapta = BEFEHL
             = start stop
   stare
             = DIMENSION
   latime
   locatie
            = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
   stil
             = STYLE BEFEHL
   culoare
\seteazanumerotareparagrafe [..,..*=..,..]
            = start stop linie reset
   stare
   distanta = DIMENSION
   stil
            = STYLE BEFEHL
   culoare = COLOR
\seteazapaleta [.*.]
  NAME
```

```
1 NAME
2 fiecare NUMMER
                   = NUMMER
   .. = NUMMER
inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION
inaltime = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
   jos = BEFEHL
aliniere = inherits:\seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
    grosimerigla = DIMENSION
    culoarerigla = COLOR
              = STYLE BEFEHL
    stil
                  = COLOR
    culoare
\seteazaparagrafe [...] [...,...^2...]
1 NAME: NUMMER
2 n
                   = NUMMER
                  = BEFEHL
   inainte
   dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION
inaltime = DIMENSION ajustat
sus = BEFEHL
   jos = BEFEHL
aliniere = inherits:\seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
    grosimerigla = DIMENSION
    culoarerigla = COLOR
   stil = STYLE BEFEHL
culoare = COLOR
                  = COLOR
    culoare
\strut_{=}...
              = start stop
    inainte = BEFEHL
             = BEFEHL
    dupa
             = BEFEHL
    intre
\seteazaprograme [..,..^*=..,..]
            = STYLE BEFEHL
   culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare
                   = start stop
    expansiune = da nu xml
                  = da nu
    autofile
                  = da nu
    export
    stanga
                  = BEFEHL
    dreapta
                = BEFEHL
                 = DIMENSION
= da nu
    latime
    douafete
    interactiune = eticheta text simbol tot
    separator = BEFEHL
    prefix
                   = + - TEXT
```

```
\seteazaregistru [.1] [..,..=2]
1 NAME NAME: NUMMER
2 referencemethod
                                      = avans
    expansiune
numarpropriu
                                     = da nu xml
                                     = da nu
                                     = NAME
     xmlsetup
    xmlsetup
alternativ
metoda
                              = a b A B
= implicit
= da nu to
                                     = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
                                     = da nu tot
     compress
     criteriu
                                     = local text curent precedent tot ABSCHNITT
     pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
    pageprefixstatter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*

ABSCHNITT:*
  pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
= BEFEHL
= BEFEHL
= ##1
                                      ABSCHNITT:tot
    dupa
comanda
comandatext
deeptextcommand
                                     = \...##1
     comandapagina
                                     = \...##1
                                     = DIMENSION
     distanta
    interactiune = text numarpagina
numarpagina = da nu
simbol = a n niciunul 1 2 BEFEHL
language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
stil = STYLE BEFEHL
    culoare
stiltext
                                     = COLOR
                               = COLOR
= STYLE BEFEHL
= COLOR
     culoaretext
                                     = STYLE BEFEHL
     stilpagina
     culoarepagina
                                     = COLOR
                                     = NUMMER
                                     = da nu
     balanta
     aliniere
                                      = inherits: \seteazaalinierea
     numberorder
```

```
\seteazaregistru [..., 1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NUMMER
3 referencemethod
                                             = avans
     expansiune
numarpropriu
xmlsetup
alternativ
                                               = da nu xml
                                              = da nu
                    - da nu
= NAME
iv = a b A B
= implicit in
= da nu tot
= local
      metoda
                                             = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
      compress
                                             = local text curent precedent tot ABSCHNITT
      criteriu
      pageprefixseparatorset = BEFEHL
      pageprefixconversionset = NAME
     pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:NUMMER NUMM
ABSCHNITT:tot:
                                            = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:* ABSCHNITT:tot
     pageprefixconnector
    pageprefixconnector
pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagestopper = NUMMER NUMMER: NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL

DEFEHL
                                             = BEFEHL
                                             = \...##1
     comanda

comandatext = \...##1

deeptextcommand = \...##1

comandapagina = \...##1

distanta = DIMENSION

interactiune = text numarpagina

numarpagina = da nu

simbol = a n niciunul 1 2 BEFEHL

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR

n = NUMMER
      comanda
                                             = NUMMER
                                             = da nu
     balanta
      aliniere
                                              = inherits: \seteazaalinierea
      numberorder
                                              = numere
\setareREGISTER [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NUMMER
2 inherits: \seteazaregistru
instances:
\seteazarigletext [..,..*=..,..]
* inainte
                                  = BEFEHL
                                  = BEFEHL
      dupa
                               = BEFEHL
     intre = BEFEHL
grosimerigla = DIMENSION
locatie = stanga inmargine
stil = STYLE BEFEHL
culoare = COLOR
culoarerigla = COLOR
latime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
grosetiondomina = DIMENSION
     intre
      corectieadancime = on dezactivat
                                 = inherits: \seteazafonttext
      fonttext
```

```
\seteazarigleumplere [..,..^*=..,..]
                                    = BEFEHL
    inainte
                                   = BEFEHL
     dupa
                                   = NUMMER
     spatiereinterliniara = mic mediu mare NUMMER
     distanta = DIMENSION
     latime = ajustat broad DIMENSION separator = BEFEHL stil = STYLE BEFEHL
                                  = COLOR
     culoare
\seteazarotare [..,..*...]
* locatie = ajustat broad adancime inalt centru implicit normal
     rotatie = stanga dreapta intern extern NUMMER
     inherits: \seteazainconjurat
\seteazasimbol [.*.]
* NAME
\seteazasinonime [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 SINGULAR
                      = da nu xml
2 expansiune
    alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
    synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR
     synonymcommand = \...##1
     stiltext = STYLE BEFEHL
culoaretext = COLOR
stilsinonim = STYLE BEFEHL
     culoaresinonim = COLOR
\seteazasortare [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 SINGULAR
2 expansiune
                          = da nu xml
     alternativ
                          = primul ultim normal NAME
                      = primul
= BEFEHL
     urmatorul
     comanda = \...##1##2##3
comandatext = \...##1
     synonymcommand = \...##1
    synonymcommand = \(\cdots\..\pi\) implicit DIN_\(\sigma\)5007-1 DIN_\(\sigma\)5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
     culoaresinonim = COLOR
\seteazaspatiu [.*.]
* fixat impachetat broad
\seteazaspatiualb [\dots, \dots]
* fix fixat flexibil linie jumatatelinie quarterline niciunul mic mediu mare implicit DIMENSION
```

```
\seteazaspatiuinterliniar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                          = DIMENSION
2 linie
    inaltime = NUMMER
inaltime = NUMMER
     inaltimeminima = NUMMER
    mindepth = NUMMER
distanta = DIMENSION
sus = NUMMER inaltime
jos = NUMMER
dilatat = NUMMER
shrink = NUMMER
\verb|\sete azaspatiu interliniar [...,*...]|
st on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\strut_{\cdot}
\seteazasubsol [...] [...,... = ...,..]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazasus [.1] [..,...
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatabele [..,..^*=..,..]
    text = DIMENSION max

split = da nu repetat auto

frame = on dezactivat

NL = inherits: \blanc

VL = mic mediu mare niciunul NUMMER

HL = mic mediu mare niciunul NUMMER

distanta = mic mediu mare niciunul
aliniere = stanga centru dreapta

comenzi = BEFEHL

fonttext = inherits: \seteazafonttext

grosimerigla = DIMENSION
* text
                      = DIMENSION max
     {\tt grosimerigla} \ = \ {\tt DIMENSION}
     inaltime = strut NUMMER
inaltime = strut NUMMER
    inaltime
                      = DIMENSION
     openup
\seteazatabulatori [.\frac{1}{2}.] [.\frac{2}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setuptabulation
\seteazatext [...] [...,..=2...]
1 text margine bordura
```

2 inherits: \setuplayoutelement

# \seteazatexteantet $\begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix}$ $\begin{bmatrix} . & 2 \\ . & 0 \end{bmatrix}$ $\begin{bmatrix} . & 3 \\ . & 0 \end{bmatrix}$ $\begin{bmatrix} . & 4 \\ . & 0 \end{bmatrix}$ $\begin{bmatrix} . & 5 \\ . & 0 \end{bmatrix}$

- 1 text margine bordura
- 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL

### \seteazatextejos [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [.\frac{5}{.}] \quad \text{0PT} \quad \text{OPT} \quad \text{OPT

- 1 text margine bordura
- 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL

## \seteazatextesubsol [.\frac{1}{.}.] [.\frac{2}{.}.] [.\frac{3}{.}.] [.\frac{4}{.}.] [.\frac{5}{.}.] \] opt opt

- 1 text margine bordura
- 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL

\seteazatextesus 
$$\begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix}$$
  $\begin{bmatrix} . & 2 \\ . & 1 \end{bmatrix}$   $\begin{bmatrix} . & 3 \\ . & 1 \end{bmatrix}$   $\begin{bmatrix} . & 4 \\ . & 1 \end{bmatrix}$   $\begin{bmatrix} . & 5 \\ . & 1 \end{bmatrix}$ 

- 1 text margine bordura
- 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL

\seteazatextetext [
$$.\overset{1}{\ldots}$$
] [ $.\overset{2}{\ldots}$ ] [ $.\overset{3}{\ldots}$ ] [ $.\overset{4}{\ldots}$ ] [ $.\overset{5}{\ldots}$ ] [ $0$ PT OPT

- 1 text margine bordura
- 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
- 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL

- 1 SPRACHE
- 2 KEY = VALUE

#### instances:

```
\seteazatitlu [\ldots, 1, \ldots] [\ldots, 1]
1 ABSCHNITT
2 frontpartlabel
                                                  = NAME
      bodypartlabel
                                              = NAME
                                             = NAME
= NAME
= da nu xml
       appendixlabel
       backpartlabel
       expansiune
                                             = NAME
       catcodes
       sectionresetset
                                                = NAME
       sectionseparatorset = NAME
       sectionconversionset = NAME
      conversie = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NAME

**NAME**

**NAME**

**NUMMER**

**NUMMER**

**NUMMER**

**NUMMER**

**NUMMER**

**NUMMER**

**NUMMER**

**ABSCHNITT**

**A
                                                   ABSCHNITT: tot
      referenceprefix = + - TEXT
stil
                                                = STYLE BEFEHL
       stil
       culoare
                                               = COLOR
                                              = STYLE BEFEHL
= COLOR
       stiltext
       culoaretext
                                               = STYLE BEFEHL
       stilnumar
       culoarenumar
                                                = COLOR
                                               = ABSCHNITT
       cuplare
                                               = da nu
= BEFEHL
       numarpropriu
       beforesection
                                                = BEFEHL
       aftersection
       insidesection
                                                = BEFEHL
                                               = da nu lista gol
      numarincrement
                                                = da nu ascuns gol
       punetitlu
                                                = da nu
       numar
                                             = inherits: \pagina
= pagina reset
= start stop inalt niciunul normal gol faramarcare NAME
      pagina
       marcaje
       antet
                                              = start stop inalt niciunul normal gol faramarcare NAME
= start stop inalt niciunul normal gol faramarcare NAME
       text
       subsol
                                               = BEFEHL
       inainte
                                                = BEFEHL
       dupa
                                                = BEFEHL
       intre
                                             = da nu
= da nu obiectmobil
       continua
       alinieretitlu
       spatiereinterliniara = NAME
      interactiune = lista referinta
internalgrid = NAME
                                             = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
       grid
                                              jos niciunul linie strut box min max centru NAME = inherits: \seteazaalinierea
       aliniere
                                               = inherits: \seteazatoleranta
= da nu
       toleranta
       strut
       suspenda
                                               = linie broad ajustat niciunul NUMMER
                                                = DIMENSION
       margine
      aliniaturmator = da nu auto
alternativ = text parago
       alternativ
                                                = text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME
       latime
                                                = DIMENSION
       numberwidth
                                               = DIMENSION
       latimetext
                                                = DIMENSION
                                                = DIMENSION
       distanta
       textdistance
                                                = DIMENSION
       comandainainte
                                                = BEFEHL
                                                = BEFEHL
       comandadupa
                                                = \...#1##2
       comanda
                                                = \...##1
       comandatext
       deeptextcommand = \...##1
       comandanumar
                                                  = \...##1
       deepnumbercommand = \...##1
\seteazatitluri [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 ABSCHNITT
2 inherits: \seteazatitlu
```

\seteazatoleranta [...,\*...]

\* orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat

```
\seteazatranzitiepagina [.*.]
* reset auto start aleator NUMMER
\seteazatype [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
     comanda = CSNAME
     stanga = BEFEHL
     dreapta = BEFEHL
     tab = da nu NUMMER
     compact = absolut ultim tot
     escape = da nu TEXT PROCESSOR->TEXT
     stil = STYLE BEFEHL
     culoare = COLOR
     linii = da nu normal despsilabe
     spatiu = on dezactivat normal fixat dilatat
\seteazatyping [..,..*...]
* margineimpara = DIMENSION
    marginepara = DIMENSION
margine = da nu standard DIMENSION
   margine = DIMENSION
margine = da nu standard DIMENSION
optiune = mp lua xml parsed-xml nested tex context niciunul NAME
stil = STYLE BEFEHL
culoare = COLOR
aliniere = inherits: \seteazaalinierea
linii = da nu normal despsilabe
spatiu = on dezactivat normal fixat dilatat
keeptogether = da nu
inainte = BEFEHL
dupa = BEFEHL
strip = da nu NUMMER
range = NUMMER NAME
tab = da nu NUMMER
escape = da nu TEXT PROCESSOR->TEXT
aliniaturmator = da nu auto
    continua = da nu
start = NUMMER
stop = NUMMER
pas = NUMMER
numerotare = fisier linie nu
blanc = inherits: \blanc
\seteazaurl [..,..*...]
              = STYLE BEFEHL
* stil
     culoare = COLOR
\setelementexporttag [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 export nature pdf
3 inline display mixed
\setemeasure \{...^1\}
1 NAME
2 DIMENSION
\setevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
```

```
\setevariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setevariables [..] [..,.. = ..,..]
2 set = BEFEHL
   reset = BEFEHL
         = VALUE
   KEY
\setfirstline [...]
* NAME
\setflag \{...^*.\}
* NAME
\setfont .*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature \{...^*.\}
* NAME
\verb|\setfontsolution [...^*]|
* NAME
\setfontstrut
\setgmeasure \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 DIMENSION
\setgvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setgvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1] [...,..^2=...]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY
         = VALUE
```

```
\sethboxregister \dots^1 \{\dots^2\}
1 CSNAME NUMMER
2 CONTENT
\sethyphenatedurlafter \{...^*\}
* TEXT
\verb|\sethyphenatedurlbefore {.*.}|
* TEXT
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setinitial \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}
1 NAME
2 inherits: \setupinitial
\setinjector [...^1] [..., ...] [...]
1 NAME
2 NUMMER
3 BEFEHL
\setinteraction [...^*]
* ascuns NAME
\setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
\setinterfaceconstant \{...^1\}
1 NAME
2 NAME
\setinterfaceelements \{ ... \} \{ ... \}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\}
2 titlu NAME NUMMER
3 TEXT
```

```
\setinterfacevariable \{ ... \} \{ ... \}
1 NAME
2 NAME
\setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\dots, \dots, \
1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [.\overset{*}{.}.]
* reset 1 2
\setJSpreamble \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setlayer [.^{1}.] [.^{2}.] [..,.^{3}..,..] {.^{4}.}
1 NAME
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [\ldots,\ldots\delta_prr [\ldots,\ldots] [\ldots,\ldots] [\ldots,\ldots] \delta_prr [\ldots] \tag{4.}
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \seteazainconjurat
3 CONTENT
\setlayertext [.\ddots] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] {\dots$.}
1 NAME
2 inherits: \setuplayer
3 aliniere = inherits: \seteazaalinierea
           latime = DIMENSION
stil = STYLE BEFEHL
            culoare = COLOR
4 TEXT
\setlinefiller [...^*]
* filler NAME
\setlocalhsize [...]
* [-+]DIMENSION
```

```
\setMPlayer [.\ddots] [.\ddots] [..,.\delta = \ddots] \, \ldots \delta \text{Topt} \, \delta \delta \text{.}
1 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:continuous_problem} $$\operatorname{MPpositiongraphic} \ \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots, \ldots^3 \}_{\mathrm{OPT}} $$
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,... = ...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\verb|\setmainparbuilder [...^*]|
* implicit oneline basic NAME
\setmarker \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix}
1 NAME
2 NUMMER
\setmarking [ ... ] { ... }
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\ldots, *, \ldots\}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setmeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\verb|\setmessagetext| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.^{1}.] [...,^{2}...] {.^{3}.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.\frac{1}{.}] [\ldots\frac{2}{.}\ldots\right] \{\ldots\right]^2\ldots\right]
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2=...]
1 NAME
2 titlu = TEXT
   semncarte = TEXT
  lista = TEXT
   referinta = REFERENCE
\setnote [...^1] [...,..^2=...]
1 NAME
2 titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\setobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER
            = NUMMER
   optiune = niciunul
2 CONTENT
```

```
\setpagereference \{...\} \{...,...\}
1 NAME
2 REFERENCE
\setpagestate [...^1] [...]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{...^1, ..., ..., ...^2, ...\}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \} \{ \ldots, 5 \ldots \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{ \ldots^* \}
* NAME
```

```
\setpositionplus {.\dots, \dots, \do
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [.*.]
* niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed {.*.}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \setminus \stackrel{3}{\ldots} \{ . \stackrel{4}{\ldots} \}
1 NAME
3 CSNAME
4 CONTENT
\setregisterentry [.\ddots] [..,..\delta.] [..,..\delta...]
1 NAME
2 eticheta = NAME
            keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
           keys
            keys:1
                                                = TEXT
                                              = TEXT
= TEXT
           keys:2
           keys:3
            entries:1 = TEXT
           entries:2 = TEXT
entries:3 = TEXT
            alternativ = TEXT
3 KEY = VALUE
\verb|\setreplacement [...^*]|
* reset NAME
\ setrigid column balance ...
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
```

```
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 NAME
2 semncarte = TEXT
\setsimplecolumnhsize [..,..^*=..,..]
               = NUMMER
   n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
              = NUMMER
    linii
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [ ... ] [ ..., ... \stackrel{2}{=} ..., ... ] [ ..., ... \stackrel{3}{=} ..., ... ]
1 NAME
2 eticheta = NAME
                = TEXT PROCESSOR->TEXT
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
entries:3 = TEXT
   kevs
    alternativ = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{...^*\}
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
```

```
\settextcontent [.\ddots] [.\dots] [.\ddots] 
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
{\tt 4} \quad {\tt data \; numarpagina \; BESCHRIFTUNG \; TEXT \; BEFEHL}
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\settightobject \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{ \ldots^1 \} \{ \ldots^2 \} \setminus \ldots \{ \ldots^4 \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
2 NAME
3 CSNAME
4 CONTENT
 \settrialtypesetting
 \setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
 1 NAME
2 CONTENT
\setunreferencedobject \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{\overset{3}{\ldots}\}
2 NAME
3 CSNAME
 4 CONTENT
```

```
\setupattachment [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
             = TEXT
2 titlu
   subtitlu = TEXT
            = TEXT
   autor
   fisier
            = FILE
            = NAME
   nume
          = BUFFER
   buffer
   stare
            = start stop
   metoda = normal ascuns
            = Graph Paperclip Pushpin Default
   simbol
            = ajustat DIMENSION
   latime
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   culoare = COLOR
   textlayer = NAME
   locatie = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
\setupbackend [..,..^*=..,..]
* export = da FILE
   xhtml
           = FILE
   fisier = FILE
   intent = NAME
spatiu = da nu
   xmpfile = FILE
   format = version implicit NAME
nivel = NUMMER
   optiune = totdeauna niciodata
   profile = FILE
\setupbar [..., 1] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 culoare
                   = COLOR
                  = da nu tot
   continua
   gol
                  = da nu
   unitate
                  = ex em pt in cm mm sp bp pc dd cc nc
               = ex em pt in cm m
= primplan fundal
   order
   grosimerigla = DIMENSION
   metoda
                  = NUMMER
                  = NUMMER
   offset
                  = NUMMER
                  = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
            = NAME
                  = TEXT
   stanga
                   = TEXT
   dreapta
\setupbleeding [..,..^*=..,..]
           = DIMENSION
* latime
   inaltime = DIMENSION
   offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
locatie = t b l r bl lb br rb tl lt tr rt
   dilatat = da nu
   pagina
\setupbookmark [..,..*...]
* fortat
                      = da nu
   numar
                       = da nu
   numberseparatorset = NAME
   numberconversionset = NAME
                      = BEFEHL
   numberstarter
                      = BEFEHL
   numberstopper
                      = NUMMER NUMMER:NUMMER:* NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:# ABSCHNITT:# tot
   numbersegments
                      = da nu
   sectionblock
```

```
\setupbtx [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 specification
                       = implicit apa aps NAME
                    = implicit APA a
= implicit NAME
= \...##1
= BEFEHL
= BEFEHL
   dataset
    comanda
    stanga
    dreapta
    authorconversion = normal normalshort normalinverted invertedshort short
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = ultim
stopper = initials
interactiune alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
                        authornum authoryear
                     = normal reverse
   sorttype
                     = da nu
   compress
                    = implicit NAME
= STYLE BEFEHL
   implicit
    stil
    culoare
                      = COLOR
\setupbtxdataset [...,..] [..,..^2..,..]
1 NAME
2 language = SPRACHE
\setupbtxlist [...^1] [...,..^2=...]
1 NAME
2 inherits: \seteazalista
\setupbtxregister [\ldots_{\text{OPT}}^{1},\ldots] [\ldots,\ldots_{\text{e}}^{2},\ldots]
1 NAME
               = start stop
2 stare
   dataset = NAME
               = keyword range numarpagina autor
   field
   register
              = NAME
               = once
   metoda
   alternativ = normalshort invertedshort
               = STYLE BEFEHL
    stil
             = COLOR
    culoare
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 staretext
                   = start stop
                   = start stop
   pagestate
   separator = BEFEHL
criteriu = precedent cite aici tot niciunul
specification = NAME
    titlu
              = TEXT
                   = BEFEHL
   inainte
                   = BEFEHL
    dupa
    dataset
                   = NAME
                    = dataset fortat local global niciunul
    metoda
                   = short dataset lista referinta folosit implicit cite index
   sorttype
                   = da nu
   repeta
                   = NAME
    group
    numerotare
                   = da nu num index tag short pagina
\setupbtx [.*.]
* NAME
```

```
\setupbutton [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 stare
                      = start stop
   aceeasipagina = da nu gol niciunul normal implicit
    stil = STYLE BEFEHL culoare = COLOR
    culoarecontrast = COLOR
    alternativ = ascuns
    inherits: \seteazainconjurat
\setupcharacterkerning [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 factor = max NUMMER
             = DIMENSION
   latime
    features = NAME
    stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [.1] [.2] [..,.3]
1 NAME.
2 NUMMER
              = NUMMER
= NUMMER
3 stanga
    dreapta
    alternativ = 01
\setupchemical [...,..] [..,...^{\frac{2}{2}}..,..]
1 NAME
                  = inherits: \value-strut
2 strut
    latime
                  = ajustat niciunul NUMMER
               = ajustat niciunul NUMMER
    inaltime
   inaltime = ajustat niciunul NUMMER
stanga = ajustat niciunul NUMMER
dreapta = ajustat niciunul NUMMER
sus = ajustat niciunul NUMMER
jos = ajustat niciunul NUMMER
scala = mic mediu mare normal NUMMER
rotatie = NUMMER
symaliniere = auto
axa = on dezactivat
    culoareframe = COLOR
    grosimerigla = DIMENSION
   offset = DIMENSION
unitate = DIMENSION
factor = NUMMER
frame = on dezactivat
    culoarerigla = COLOR
    fonttext = inherits: \seteazafonttext
dimensiune = mic mediu mare
    stil
                  = STYLE BEFEHL
                  = COLOR
    culoare
\setupchemicalframed [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    = DIMENSION
             = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare = start stop
```

```
\setupcolumnspan [..,..*=..,..]
* n = NUMMER
    inherits: \seteazainconjurat
\setupcombination [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 nx
                   = NUMMER
                  = NUMMER
    ny = NUMMER
latime = ajustat DIMENSION
    inaltime = ajustat DIMENSION
    locatie = stanga centru dreapta sus subsol
distanta = DIMENSION
    alternativ = eticheta text
    aliniere = inherits: \seteazaalinierea continua = da nu
    inainte = BEFEHL
dupa = BEFEHL
    dupa
    intre = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
\setupcounter [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                              = NUMMER
2 start
    counter
                               = NAME
                              = pagina
                              = start stop
    stare
                              = bypagina byblock bytext byantet byABSCHNITT
    mod
                              = da nu
    prefix
    prefixseparatorset = NAME
    prefixconversion = NAME
    prefixconversionset = NAME
    prefixetatter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberorder = reverse
    {\tt numberseparatorset} \quad = \quad {\tt NAME}
    numberconversion
                              = NAME
    numberconversionset = NAME
    numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:*NUMMER:*tot
type = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
    prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupdataset [..,..*...]
* intarziere = da nu
```

```
\setupdelimitedtext [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME
                        = BEFEHL
2 inainte
                       = BEFEHL
    dupa
                     = local global SPRACHE
    language
    metoda
                      = font
                     = da nu
    repeta
                     = text paragraf margine
= BEFEHL
= BEFEHL
= BEFEHL
    locatie
    stanga
    mijloc
    dreapta
                    = BEFEHL
= BEFEHL
    nextleft
    nextright
    spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
    aliniat = inherits: \seteazaaliniat
    aliniaturmator = da nu auto
    stil = STYLE BEFEHL
culoare = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
\setupdescription [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 titlu
                       = da nu
    nivel
                       NUMMER
                      = TEXT
    text
    headcommand = \...##1
inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
    aliniaturmator = da nu auto
    latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
    closecommand = \...##1
    expansiune = da nu xml
exemplu = TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
                    = COLOR
    culoare
    stiltitlu
                       = STYLE BEFEHL
    culoaretitlu = COLOR
\setupdirections [..,..^*=..,..]
  bidi
              = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
\setupdocument [..,..^*=..,..]
    inainte
                           = BEFEHL
                           = BEFEHL
    dupa
                          = TEXT
    metadata:author
    metadata:title
                           = TEXT
    metadata:subject = TEXT
    metadata:keywords = TEXT
                            = VALUE
```

```
\setupeffect [\dots, \frac{1}{1}, \dots] [\dots, \dots, \frac{2}{2}, \dots]
1 NAME
                     = niciunul comanda
2 metoda
    dilatat = NUMMER
     grosimerigla = NUMMER
     alternativ
                   = normal intern extern ambele ascuns dilatat
\setupenumeration [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 titlu
                        = da nu
                        = da nu
    numar
    comandanumar = \...##1
distantatitlu = DIMENSION
    stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
titlecommand = \...#1
    titleleft = BEFEHL
titleright = BEFEHL
                     = BEFEHL
    stanga
    dreapta
                       = BEFEHL
                      = BEFEHL
    simbol
                       = BEFEHL
    starter
                     = BEFEHL
    stopper
                      = NAME
    cuplare
    counter
                       = NAME
                      = NUMMER
    nivel
    text
                       = TEXT
                    = \...##1
= BEFEHL
= BEFEHL
= BEFEHL
    headcommand
    inainte
    dupa
    intre
    alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    outermargin serried suspendat sus comanda NAME

aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
    aliniaturmator = da nu auto
    latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
suspenda = ajustat broad niciunul margine NUMMER
    suspenda = ajustat broad niciunul ma
closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
     culoaretitlu = COLOR
     inherits: \setupcounter
\setupenv [..,..*...]
             = BEFEHL
   set
    reset = BEFEHL
           = VALUE
    KEY
\setupexport [..,..*=..,..]
                      = flushleft centru flushright normal
  aliniere
                     = DIMENSION
    fonttext
                 = DIMENSION
    latime
                   = TEXT
    titlu
                     = TEXT
    subtitlu
                     = TEXT
    autor
    alternativ = html div
properties = da nu
                   = da nu
    hyphen
                     = FILE
    cssfile
    primapagina = FILE
    ultimapagina = FILE
```

```
\setupexternalfigure [\dots, \dots] [\dots, \dots^2] [\dots, \dots^2]
1 NAME
                                                = DIMENSION
2 latime
        inaltime
                                              = DIMENSION
                                              = NAME
         eticheta
                                              = NUMMER
         pagina
                                           = da nu
         obiect
         prefix
                                              = TEXT
         metoda = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto controale = da nu
         metoda
         previzualizare = da nu
       previzualizare = da nu
mask = niciunul
rezolutie = NUMMER
culoare = COLOR
arguments = TEXT
repeta = da nu
factor = ajustat broad max auto implicit

        inaltimemaxima
        =
        DIMENSION

        equalwidth
        =
        DIMENSION

        equalheight
        =
        DIMENSION

        scala
        =
        NUMMER

        yscala
        =
        NUMMER

        sx
        =
        NUMMER

        sy
        =
        NUMMER

        linii
        =
        NUMMER

        locatie
        =
        local global implicit

        director
        =
        PATH

        optiune
        =
        test incadrat gol

        forgroundcolor
        =
        COLOR

         inaltimemaxima = DIMENSION
         director optiune
         forgroundcolor = COLOR
        reset = da nu
fundal = culoare primplan NAME
frame = on dezactivat
         culoarefundal = COLOR
        aliniere = inherits: \seteazaalinierea
xmax = NUMMER
ymax = NUMMER
frames = on dezactivat
        interactiune = on dezactivat
interactiune = da tot niciunul referinta layer semncarte
fonttext = DIMENSION
comment = BEFEHL TEXT
dimensiune = niciunul media crop trim art
cache = PATH
         resources = PATH
                                      = FILE
= TEXT
= LISTE
         display
         conversie
         order
         crossreference = da nu NUMMER
\setupexternalsoundtracks [..,..*=..,..]
* optiune = repetat
\setupfieldbody [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}} \dots, \dots]
1 NAME
2 category = NAME
         inherits: \setupfieldcategory
```

```
\setupfieldcategory [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME
                     = NUMMER
2 start
                     = STYLE BEFEHL
   stil
                     = COLOR.
   culoare
                     = radio sub text linie push check signature
   type
   values
   implicit
                     = TEXT
   culoareframecamp = COLOR
   culoarefundalcamp = COLOR
   latime
                     = DIMENSION
                     = DIMENSION
   inaltime
                     = DIMENSION
   inaltime
                     = stanga centru dreapta flushleft center flushright
   aliniere
                     = NUMMER
   simbol
                     = NAME
                     = NAME
   fieldlayer
                     = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                     = REFERENCE
   clickintru
   clickies
                     = REFERENCE
   regiuneintrare regiuneiesire
                     = REFERENCE
                     = REFERENCE
                    = REFERENCE
   dupatasta
   format
                     = REFERENCE
                     = REFERENCE
   verifica
   calculeaza
                     = REFERENCE
                     = REFERENCE
   focusin
                     = REFERENCE
   focusout
   openpage
                     = REFERENCE
                     = REFERENCE
   closepage
\setupfieldcontentframed [\dots, 1] [\dots, 1]
1 NAME
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte
              = BEFEHL
   dupa
              = BEFEHL
   intre
              = BEFEHL
   distanta = DIMENSION
   alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
                  = BEFEHL
   stanga
                = BEFEHL
   dreapta
   alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
   metoda
                = DIMENSION
= DIMENSION
= DIMENSION
   latime
   inaltime
   inaltime
                 = DIMENSION
   offset
                 = DIMENSION
   distanta
                = stanga dreapta centru flushleft flushright intern extern
   aliniere
   simbol
                 = BEFEHL
   stil
                  = STYLE BEFEHL
                  = COLOR
   culoare
```

```
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 n
               = NUMMER
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
   culoare
              = COLOR
\setupfittingpage [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 pagestate = start stop
comanda = \...##1
             = pagina
   margine
             = NUMMER
   scala
             = auto defaut NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatcaption [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                   = stanga dreapta centru jos inalt grila overlay intern extern innermargin outermargin marginestanga
   locatie
                    marginedreapta lefthanging righthanging suspenda sus subsol dilatat niciunul implicit
   comanda
                   = \...##1
                  = \...##1
   comandanumar
                   = \...##1
   comandatext
   spatiuinainte = inherits: \blanc
   spaceinbetween = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
   distanta
                   = DIMENSION
                   = BEFEHL
   intre
                   = STYLE BEFEHL
   stil
   culoare
                   = COLOR
   offsetsus
offsetjos
                   = DIMENSION
                   = DIMENSION
                   = da nu niciunul
   numar
   group
                   = TEXT
   marginestanga = DIMENSION
   marginedreapta = DIMENSION
                   = DIMENSION
   innermargin
   outermargin
                   = DIMENSION
   aliniere
                   = inherits: \seteazaalinierea
   latime
                   = ajustat max DIMENSION
                   = ajustat DIMENSION
   latimeminima
                   = DIMENSION
   latimemaxima
   inherits: \setupcounter
\setupfontexpansion [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
2 vector = NAME
   factor
           = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
            = NUMMER
   pas
\setupfontprotrusion [.1] [..,..=2]
1 NAME
2 vector = NAME
   factor = NUMMER
           = NUMMER
   stanga
   dreapta = NUMMER
\setupfonts [..,..^*=..,..]
* language = nu auto
```

```
\setupfontsolution [\ldots, 1, \ldots] [\ldots, 1, 2]
1 NAME
2 goodies = FILE
    solution = NAME
           = NAME
= NAME
    less
    more
    metoda = preroll split normal reverse aleator
    criteriu = NUMMER
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 locatie
                  = stanga dreapta
= stanga centru dreapta flushleft center flushright normal
                     = stanga dreapta
    aliniere
                   = da nu
    strut
    distanta
                    = DIMENSION
                   = BEFEHL
= BEFEHL
    stanga
   dreapta = BEFEHL
spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
comandanumar = \...##1
culoare = COLOR
stilnumar = STYLE BEFEHL
culoarenumar = COLOR
optiune = impachetat tight centru incadrat inherits: \seteazafonttext
margine = da nu standard DIMENSION
    dreapta
    marginestanga = DIMENSION
    marginedreapta = DIMENSION
                    = NAME
    alternativ
    aliniaturmator = da nu auto
             = inherits: \snaptogrid
= numar
    grid
    frame
    inherits: \setupcounter
\setupformulaframed [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
2 inherits: \seteazainconjurat
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                    = BEFEHL
   dreapta = BEFEHL
leftoffser = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
    offsetjos
                    = DIMENSION
    corectielinie = da nu
    inherits: \seteazainconjurat
\setupframedtext [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
                     = BEFEHL
2 stanga
                       = BEFEHL
    dreapta
                     = DEFERME

= BEFEHL

= stanga dreapta centru niciunul
    intern
    locatie
    corectieadancime = on dezactivat
    fonttext = inherits: \seteazafonttext
                       = inherits: \seteazaaliniat
    aliniat
               = STYLE BEFEHL
= COLOR
    stil
    inherits: \seteazainconjuratinherits: \setupplacement
\setupglobalreferenceprefix [.*.]
* + - TEXT
```

```
\setupheadalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 alternativ
                     = orizontal vertical undeva
   renderingsetup = NAME
\setuphelp [\dots, 1, \dots] [\dots, \dots]^2
2 inherits: \seteazainconjurat
\setuphigh [\dots, 1] [\dots, 2]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
stil = STYLE BEFEHL
   culoare = COLOR
\setuphighlight [\dots, \frac{1}{0}, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 comanda = da nu
   stil = STYLE BEFEHL
    culoare = COLOR
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [\dots, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 inainte
                   = BEFEHL
                 = BEFEHL
    dupa
   dupa = BEFEHL

distanta = DIMENSION

exemplu = TEXT

text = TEXT

latime = ajustat broad DIMENSION

separator = BEFEHL

stil = STYLE BEFEHL

culoare = COLOR

stiltitlu = STYLE BEFEHL
    culoaretitlu = COLOR
\setupinitial [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 n
              = NUMMER
              NUMMER
   inainte = BEFEHL
   distanta = DIMENSION
   hoffset = DIMENSION
    voffset = linie DIMENSION
   stil = STYLE BEFEHL
culoare = COLOR
   font = FONT
text = TEXT
    locatie = margine text
    metoda = primul ultim auto niciunul
\setupinsertion [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME.
2 locatie = pagina text coloane firstcolumn lastcolumn
```

```
\setupitaliccorrection [...,*...]
```

\* text totdeauna global niciunul

```
\label{eq:continuous_problem} $$\operatorname{bottometric}_{\mathbb{C}^1} : \mathbb{C}^1 : \mathbb{C}^1 : \mathbb{C}^2 : \mathbb{C}^2 : \mathbb{C}^1 : \mathbb{C}^1
      1 NAME
2 fiecare NUMMER
```

intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER\*broad NUMMER\*serried orizontal NAME

= BEFEHL 4 inainte = BEFEHL dupa = BEFEHL intre inaintetitlu = BEFEHL dupatitlu = BEFEHL = BEFEHL textstanga = BEFEHL textdreapta = BEFEHL stanga= BEFEHL dreapta= NUMMER factor pas = DIMENSION
latime = DIMENSION
distanta = DIMENSION
margine = da nu standard DIMENSION

marginestanga = da nu standard DIMENSION marginedreapta = da nu standard DIMENSION = inherits: \seteazaalinierea = inherits: \seteazaaliniat = NUMMER aliniere aliniat

start

symaliniere = stanga centru dreapta flushleft center flushright simbol = NAME

NUMMER aliniaturmator = da nu auto intern = BEFEHL comanda = CSNAME
elemente = NUMMER
latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu

alignsymbol = da nu
textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL = COLOR culoare = STYLE BEFEHL stiltitlu culoaretitlu = COLOR stilmarcaj = STYLE BEFEHL culoaremarcaj = COLOR = STYLE BEFEHL

culoaresimbol = COLOR inherits: \setupcounter

stilsimbol

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME NAME: NUMMER
                      = BEFEHL
2 inainte
                     = BEFEHL
    dupa
   intre = BEFEHL
inaintetitlu = BEFEHL
dupatitlu = BEFEHL
textstanga = BEFEHL
textdreapta = BEFEHL
                    = BEFEHL
= BEFEHL
    stanga
    dreapta
                    = NUMMER
    factor
                     = DIMENSION
    pas
    latime
                     = DIMENSION
                   = DIMENSION
    distanta
                    = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
    optiune
                       lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                         reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                          orizontal NAME
    margine
                      = da nu standard DIMENSION
    marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
                     = inherits: \seteazaalinierea
    aliniere
   aliniat = innerius. George
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NUMMER
    aliniat
                     = inherits: \seteazaaliniat
    intern = BEFEHL
comanda = CSNAME
                    = NUMMER
    elemente
    latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
   textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
                  = COLOR
= STYLE BEFEHL
    culoare
    stiltitlu
    culoaretitlu = COLOR
    stilmarcaj
                     = STYLE BEFEHL
    culoaremarcaj = COLOR
                      = STYLE BEFEHL
    stilsimbol
    culoaresimbol = COLOR
    inherits: \setupcounter
\label{eq:continuous} \verb|\setareITEMGROUP| [..., \frac{1}{2}, ...] [..., \frac{2}{2}, ...] [..., \frac{3}{2}, ...] 
1 fiecare NUMMER
```

```
\setareITEMGROUP [..., ...] [..., ...] [..., ...]

1 fiecare NUMMER

2 inherits: \setupitemgroup

3 inherits: \setupitemgroup

instances:
```

```
\setuplabel [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 titlu
                      = da nu
                     = da nu
   numar
    comandanumar = \...##1
distantatitlu = DIMENSION
                     = \...##1
                     = STYLE BEFEHL
    stiltitlu
    culoaretitlu
                     = COLOR
    titlecommand
                     = \...##1
    titleleft
                     = BEFEHL
    titleright
                     = BEFEHL
                     = BEFEHL
    stanga
                     = BEFEHL
    dreapta
                     = BEFEHL
    simbol
                     = BEFEHL
    starter
                     = BEFEHL
    stopper
                     = NAME
    cuplare
                     = NAME
    counter
                     = NUMMER
    nivel
    text
                     = TEXT
    headcommand
                     = \...##1
                     = BEFEHL
    inainte
   = stanga dreapta inmargine instanga indreapta margine ma
outermargin serried suspendat sus comanda intext NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaalinierea
display = 3
                    = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniaturmator = da nu auto
                     = ajustat broad linie DIMENSION
    latime
                     = niciunul DIMENSION
    distanta
    suspenda
                     = ajustat broad niciunul margine NUMMER
    closesymbol = BEFEHL
    closecommand = \...##1
                    = da nu xml
    expansiune
    referenceprefix = + - TEXT
    exemplu = TEXT
                     = da nu standard DIMENSION
    margine
                    = STYLE BEFEHL
    stil
    culoare
                     = COLOR
    stiltitlu
                    = STYLE BEFEHL
    culoaretitlu = COLOR
    inherits: \setupcounter
```

```
\setuplayer [...,..] [..,...^2..,..]
1 NAME
2 stare
            = start stop continuu urmatorul repetat
   optiune = test
   pagina
           = NUMMER
           = DIMENSION
   latime
   inaltime = DIMENSION
   region = NAME
   rotatie = stanga dreapta intern extern NUMMER
   pozitie = da nu overlay
   hoffset = max DIMENSION
voffset = max DIMENSION
offset = DIMENSION
   dx
            = DIMENSION
            = DIMENSION
   dу
           NUMMER
   sx
            NUMMER.
   sy
           = DIMENSION
   х
           = DIMENSION
   colt
            = stanga centru dreapta sus subsol
   locatie = grila stanga centru dreapta sus subsol linie l c r m t b g
            = NUMMER
   linie
   coloana = NUMMER
   directie = normal reverse
   douafete = da nu
   metoda = ajustat overlay
            = da
   repeta
            = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
   preset
               lefttopright NAME
```

```
\setuplayeredtext [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 stil
               = STYLE BEFEHL
    culoare = COLOR
    inherits: \seteazainconjurat
\setuplayouttext [...^1] [...^2] [...,...^3]
1 sus antet text subsol subsol
2 text margine bordura
3 stare
                      = start stop gol inalt niciunul normal faramarcare NAME
                    = STYLE BEFEHL
= COLOR
= da nu
    stil
    culoare
    strut
                     = NUMMER
                    = BEFEHL
= BEFEHL
    inainte
    dupa
    stilstanga = STYLE BEFEHL
stildreapta = STYLE BEFEHL
culoarestanga = COLOR
    culoaredreapta = COLOR
    latime = DIMENSION latimestanga = DIMENSION
    marginedreapta = DIMENSION
\setuplinefiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = stanga dreapta ambele
= stanga dreapta local
2 locatie
    scop
   mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION
    grosimerigla = DIMENSION
    inainte = BEFEHL
dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
    culoaretext = COLOR
    aliniere
                    = inherits: \seteazaalinierea
\setuplinefillers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
    compress = da nu
compressmethod = separator stopper spatiu
2 compress
    compressseparator = BEFEHL
    compressdistance = DIMENSION
    inherits: \setupnote
```

```
\setuplinetable \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}
1 rc
2 impar par antet NUMMER
                   = ajustat NUMMER
3 linii
               = BEFEHL
    inainte
                    = BEFEHL
    dupa
                   = BEFEHL
    dilatat
                   = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
                    = NUMMER
    nstanga
   n
repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
- DIMENSION
- DIMENSION
                    = NUMMER
    n
    offsetdreapta = DIMENSION
    aliniere = inherits: \seteazaalinierea
fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
                    = max DIMENSION
    xdepth
    stil
                    = STYLE BEFEHL
                    = COLOR
    culoare
\setuplistalternative [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
                     = BEFEHL
2 inainte
              = BEFEHL
= \...##1##2##3
    dupa
    comanda
    renderingsetup = NAME
   latime = DIMENSION
distanta = DIMENSION
dilatat = DIMENSION
filler = BEFEHL
                     = BEFEHL
    filler
\setuplistextra [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 inainte = BEFEHL
              = BEFEHL
    dupa
\setuplocalfloats [..,..^*=..,..]
* inainte = BEFEHL
              = BEFEHL
    dupa
              = BEFEHL
    intre
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [...,*...]
                                          OPT
* on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
```

```
\setuplow [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 distanta = DIMENSION
   down = DIMENSION
stil = STYLE BEFEHL
   culoare = COLOR
\setuplowhigh [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
   culoare = COLOR
\setuplowmidhigh [\ldots, \frac{1}{1}, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 up
            = DIMENSION
            = DIMENSION
   down
   stil = STYLE BEFEHL
   culoare = COLOR
\setupMPgraphics [..,..*...]
* culoare = local global
             = FILE
   vam
\setupMPinstance [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 format
                    = metafun mpost
   initializations = da nu
   setups = NAME
   stiltext
                    = STYLE BEFEHL
                    = COLOR
   culoaretext
                    = da nu
   extensions
                    = binary decimal double scaled implicit
   metoda
\setupMPpage [..,..*...]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2..,..]
1 NAME
2 KEY = VALUE
\setupmarginblock [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 stare
             = start stop
            = DIMENSION
   latime
   inainte = BEFEHL
             = BEFEHL
   dupa
             = BEFEHL
   intre
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
   sus = BEFEHL
jos = BEFEHL
   locatie = stanga dreapta centru inmargine
stanga = BEFEHL
dreapta = BEFEHL
```

```
\setupmargindata [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
               = da nu auto cap ajustat linie implicit CHARACTER
2 strut
   comanda = \...##1
   latime = DIMENSION
    aliniere = inherits: \seteazaalinierea
               = region text
    anchor
   locatie = stanga dreapta intern extern
metoda = sus linie primul adancime inaltime
    category = implicit bordura
scop = local global
   optiune = text paragraf
   margine = local normal margine bordura distanta = DIMENSION
   hoffset = DIMENSION
voffset = DIMENSION
                = DIMENSION
   dv
   spatiujos = DIMENSION
    threshold = DIMENSION
   linie
               = NUMMER
               = da continuu
   stack
   stil
                = STYLE BEFEHL
               = COLOR
    culoare
\setupmarginframed [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
2 inherits: \seteazainconjurat
\setupmarginrule [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NUMMER
2 inherits: \setupsidebar
\setupmathalignment [...] [..,..] [..,..]
1 NAME
2 n
              = NUMMER
              = NUMMER
   distanta = DIMENSION
    aliniere = stanga centru dreapta normal
\setupmathcases [..., ...] [.., ... \stackrel{2}{=} .., ...]
                  = BEFEHL
2 stanga
                    = BEFEHL
   dreapta
                 = da nu
= STYLE BEFEHL
= DIMENSION
   strut
   stil
    distanta
    numberdistance = DIMENSION
```

```
\setupmathematics [\ldots, \frac{1}{1}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME
2 openup
                              = da nu
     setsimbol
                            = NAME
    setsimbol = NAME
functionstyle = STYLE BEFEHL
compact = da nu
aliniere = 12r r2l
bidi = da nu
sygreek = normal italic niciunul
lcgreek = normal italic niciunul
ucgreek = normal italic niciunul
italics = 1 2 3 4 niciunul reset
autopunctuation = da nu tot
setups = NAME
    autopunctuation = da nu tot
setups = NAME
domain = NAME reset
stiltext = STYLE BEFEHL
culoaretext = COLOR
functioncolor = COLOR
integral = limits nolimits autolimits displaylimits niciunul
     stylealternative = NAME
     implicit = normal italic
fraction = ams ctx
\setupmathfence [\ldots, 1] [\ldots, 2]
1 NAME
                   = da nu
2 comanda
     stanga
                     = NUMMER
                    = NUMMER
     mijloc
     dreapta
                   = NUMMER
     mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
                   = COLOR
     culoare
     stare
                     = auto
\setupmathfraction [\ldots, 1, \ldots] [\ldots, 1, 2]
1 NAME
2 distantasus = DIMENSION
    distantasus = DIMENSION
distantajos = DIMENSION
margine = DIMENSION
culoare = COLOR
strut = da nu math tight
alternativ = intern extern ambele
rigla = da nu auto
stanga = NUMMER
dreapta = NUMMER
grosimerigla = DIMENSION
     grosimerigla = DIMENSION
     mathstyle = STYLE BEFEHL
     distanta
                        = nu niciunul overlay
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupmathmatrix [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
                   = BEFEHL
2 stanga
     dreapta = BEFEHL
strut = da nu NUMMER
     aliniere = stanga centru dreapta normal
     stil = STYLE BEFEHL
     distanta = DIMENSION
     locatie = sus subsol inalt jos lohi normal
```

```
\setupmathornament [\dots, \dots] [\dots, \dots] [\dots, \dots]
1 NAME
2 alternativ = mp
    culoare = COLOR
                 = DIMENSION
    mpoffset
                 = NAME
    mp
\setupmathradical [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 alternativ = implicit normal mp
culoare = COLOR
                = DIMENSION
    mpoffset
                 = NAME
    mp
\setupmathstackers [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 stanga
                     = BEFEHL
    dreapta
                     = BEFEHL
                     = \...##1
    topcommand
    bottomcommand = \...##1
middlecommand = \...##1
                 = NAME
= DIMENSION
    mp
    mpheight
               - DIMENSION
- DIMENSION
- COLOR
- DIMENSION
- DIMENSION
- DIMENSION
    mpdepth
    mpoffset
    culoare
    hoffset
    voffset
    inaltimeminima = DIMENSION
   inaltimeminima = DIMENSION
mindepth = DIMENSION
mathclass = rel ord
offset = min max normal
locatie = sus subsol inalt jos centru NUMMER
strut = da nu
alternativ = normal implicit mp
    latimeminima = DIMENSION
    distanta = DIMENSION
moffset = DIMENSION
                     = normal reverse
    order
    mathlimits
                     = da nu
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\setupmixedcolumns [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 grid
                     = inherits: \definegridsnapping
    grosimerigla = DIMENSION
    metoda = otr box
inainte = BEFEHL
    inainte
                  = BEFEHL
= DIMENSION
= NUMMER
    dupa
    distanta
    inaltimemaxima = DIMENSION
   = local global
    alternativ
    internalgrid = linie jumatatelinie
separator = rigla
    strut
                     = da nu
                   = COLOR
    culoare
    culoarerigla = COLOR
                     = normal reverse
    directie
    inherits: \seteazainconjurat
```

```
\setupmodule [...^1] [...,...^2]
1 FILE
2 test = da nu
KEY = VALUE
\setupnotation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titlu
                  = da nu
   numar
                   = da nu
   type
                  = note
                  = \...##1
   comandanumar
   distantatitlu = DIMENSION
                  = STYLE BEFEHL
   stiltitlu
   culoaretitlu
                  = COLOR
   titlecommand
                   = \...##1
                  = BEFEHL
   titleleft
   titleright
                  = BEFEHL
                  = BEFEHL
   stanga
                  = BEFEHL
   dreapta
   simbol
                  = BEFEHL
                  = BEFEHL
   starter
   stopper
                  = BEFEHL
                  = NAME
                  = NAME
   counter
   nivel
                   = NUMMER
                  = TEXT
   text
   headcommand
                  = \...##1
   inainte
                  = BEFEHL
  = BEFEHL
   dupa
                  = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                   outermargin serried suspendat sus comanda note NAME
   latime = ajustat broad linie DIMENSION distanta = niciunul DIMENSION
   distanta = niciunul DIMENSION
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
   closecommand = \...##1
expansiune = da nu xml
   referenceprefix = + - TEXT
   exemplu = TEXT
   margine
stil
culoare
stiltitlu
                  = da nu standard DIMENSION
                  = STYLE BEFEHL
                  = COLOR
                  = STYLE BEFEHL
   culoaretitlu = COLOR
   inherits: \setupcounter
\setupnotations [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
```

2 inherits: \setupnotation

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                          = da nu numar text tot
2 interactiune
   symbolcommand
                          = \...##1
                         = \...##1
   comandatext
                          = da nu
   indicator
                        = BEFEHL
   separatortext
   latime
                          = DIMENSION
                          = DIMENSION
   inaltime
                        = DIMENSION
= DIMENSION
= BEFEHL
= on dezactivat normal stanga dreapta comanda paragraf
= tolerant strict foartestrict NUMMER
= NUMMER
= text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
= BEFEHL
= NUMMER
- COLOR
   distanta
   rulecommand
   rigla
   split
   factor
   locatie
   urmatorul
   culoarerigla = COLOR
grosimerigla = DIMENSION
   setups
                         = NAME
   spatiereinterliniara = NAME
                         = da nu
   paragraf
                         = BEFEHL
   inainte
   dupa
                         = BEFEHL
   intre
                         = BEFEHL
                        = pagina
= DIMENSION
= da nu
= grila fixat coloane note niciunul
= pagina
   scop
   distantacoloane
    continua
   alternativ
   criteriu
   fonttext aliniere
                         = inherits: \seteazafonttext
                         = inherits: \seteazaalinierea
                         = STYLE BEFEHL
   stiltext
   culoaretext
                         = COLOR
                          = urmatorul
   anchor
   inherits: \seteazainconjurat
\setupnotes [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..^*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                   = DIMENSION
                   = DIMENSION
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
offsetjos = DIMENSION
                  = DIMENSION
   offsetjos
   metoda
                  = fixat
   latime
                  = DIMENSION
                  = DIMENSION
   inaltime
   inaltime
                  = DIMENSION
   locatie
                  = stanga centru dreapta sus subsol linie l c r m t b g
\setupoutputroutine [...] [...,...^{\frac{2}{2}}...]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [\ldots, \frac{1}{1}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 NAME
2 linii
            = NUMMER
   offset = DIMENSION
   metoda = 0 1 2 3
   inainte = BEFEHL
            = BEFEHL
   dupa
   intre
           BEFEHL
\setuppagegrid [..., 1] [.., ... = .., ...]
1 NAME
2 n
                   = NUMMER
                 = NUMMER
   nstanga
                = NUMMER
= DIMENSION auto
   ndreapta
   latime
                 = DIMENSION
   distanta
   linii = NUMMER
latimemaxima = DIMENSION
   inaltimemaxima = DIMENSION
   directie = normal reverse
pagina = inherits: \pagina
   inherits: \seteazainconjurat
\setuppagegridarea [...^1,...] [..,..^2..,..]
1 NAME
2 stare
                  = start stop repetat
                 = NUMMER
   x
                 = NUMMER
                 = NUMMER
   nx
                 = NUMMER
   nv
   stil
                 = STYLE BEFEHL
                 = COLOR
   culoare
   clipoffset = DIMENSION
offsetdreapta = DIMENSION
   inherits: \seteazainconjurat
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
   n = NUMMER
stil = STYLE BEFEHL
   culoare = COLOR
   inainte = BEFEHL
   dupa = BEFEHL
   inherits: \seteazainconjurat
\verb|\setuppagegridstart[...]|[...]|[...]|[...]|
1 NAME
2 NUMMER.
3 NUMMER
4 NUMMER
```

```
\setuppageinjection [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = precedent urmatorul NUMMER
2 stare
   intarziere = da nu
    alternativ = figura buffer setups niciunul NAME
   pagina = inherits: \pagina
pagestate = start stop
                 NUMMER
    inherits: \seteazainconjurat
\setuppageinjectionalternative [..., ...] [.., \dots \stackrel{2}{=} ....]
2 renderingsetup = NAME
\setuppageshift [.1.] [.2.] [.3.] [.0PT]
1 pagina foaie
2 NAME
3 NAME
\setuppagestate [..,..*=..,..]
* intarziere = da nu
\setuppairedbox [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
                     = BEFEHL
2 inainte
   dupa
                     = BEFEHL
   dupa = BEFEHL
intre = BEFEHL
locatie = stanga centru dreapta sus subsol inalt jos
n = NUMMER
distanta = DIMENSION
fonttext = inherits: \seteazafonttext
latime = DIMENSION
inaltime = DIMENSION
latimemaxima = DIMENSION
inaltimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea stil = STYLE BEFEHL
                  = COLOR
    culoare
\starePAIREDBOX [..,..^*=..,..]
* inherits: \setuppairedbox
instances:
\setuppaper [..,..*...]
* inherits: \seteazadimensiunihartie
\setupparagraph [\ldots_{\text{OPT}}^{1},\ldots] [\ldots,\ldots_{\text{e}}^{2},\ldots]
1 NAME
              = STYLE BEFEHL
2 stil
    culoare = COLOR
    aliniere = inherits: \seteazaalinierea
    setups = NAME
\setupparagraphintro [\ldots, 1, \ldots] [\ldots]
1 reset fiecare primul urmatorul
2 BEFEHL
```

```
\setupparallel \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}
1 NAME
2 NAME
3 setups = NAME
   start = NUMMER
            NUMMER
   n
   criteriu = tot
\setupperiods [..,..^*=..,..]
             = NUMMER
   latime = DIMENSION ajustat
   distanta = DIMENSION
   simbol = BEFEHL
\setupplacement [..., 1] [..., ... = ...]
1 NAME
2 inainte
                   = BEFEHL
   dupa
                    = BEFEHL
   dreapta
   corectieadancime = on dezactivat
   margine
               = da nu standard
\setuppositionbar [..,..^*=..,..]
            = STYLE BEFEHL
* stil
   culoare = COLOR
   n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\setupprocessor [\ldots, 1] [\ldots, 2]
1 NAME
2 stare = start stop
stanga = BEFEHL
   dreapta = BEFEHL
   comanda = \...##1
   stil = STYLE BEFEHL
   culoare = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME
2 inaltime = DIMENSION
   inaltime = DIMENSION
   distanta = DIMENSION
   factor = NUMMER
            = NUMMER
   linii
           = strict fixat niciunul
   metoda
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
```

```
\setupreferenceformat [ \dots ], \dots ] [ \dots , \dots \stackrel{2}{=} \dots ]
1 NAME
2 eticheta = * NAME
    stanga = BEFEHL
    dreapta = BEFEHL
    type = implicit text titlu numar pagina realpage
setups = NAME
    autocase = da nu
    autocase
text = TEXT
stil = STYLE BEFEHL
    culoare = COLOR
\setupreferenceprefix [...^*]
* + - TEXT
\setupreferencestructureprefix [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME ABSCHNITT
2 implicit
                             = da nu
3 prefix
    prefixseparatorset = NAME
prefixconversion = NAME
    prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
numberconversion = NAME
    numberconversionset = NAME
    numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
    numbersegments
                            = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
    numberseparatorset = NAME
prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [...] [...,..=2...]
1 NAME NAME: NUMMER
2 inherits: \seteazaregistru
\setupregisters [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
1 NAME
2 NUMMER
3 inherits: \seteazaregistru
\setuprenderingwindow [\dots, \frac{1}{2}, \dots] [\dots, \dots]
1 NAME
2 actiunedeschiderepagina = REFERENCE actiuneinchiderepagina = REFERENCE
    inherits: \seteazainconjurat
\setups [...,*...]
* NAME
```

```
\setupscale [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
                    = NUMMER
2 scala
                  = NUMMER
   xscala
                   = NUMMER
    yscala
                    = DIMENSION
    latime
                  = DIMENSION
   inaltime
    inaltime
                   = da nu
= NUMMER
   linii
   factor = ajustat broad max auto implicit
factor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
latimemaxima = DIMENSION
   aractor
factorw
latime
   inaltimemaxima = DIMENSION
                    = NUMMER
                    = NUMMER
                   = NUMMER
   sv
    equalwidth
                    = DIMENSION
    equalheight = DIMENSION
                   = da ajustat inaltime adancime jumatatelinie
\setupscript [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 metoda
              = hangul hanzi nihongo ethiopic thai test
   preset
   features = auto
\setupscripts [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
2 inherits: \setupscript
\setupselector [...^1] [...,..^2=...]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
metoda = NUMMER
dy = NUMMER
    aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
\setupsidebar [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
                           = DIMENSION
2 grosimerigla
                            = COLOR
    culoarerigla
                            = NUMMER
   alternativ
                            = DIMENSION
   offsetsus
   offsetjos
distanta
                            = DIMENSION
                            = DIMENSION
    distantamarginestanga = DIMENSION
                             = NUMMER
\setupspellchecking [..,..*=..,..]
  stare = start stop
    metoda = 123
    lista = NAME
```

```
\setupstartstop [\ldots, \frac{1}{0}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL
   intre = BEFEHL
setups = NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap ajustat linie implicit CHARACTER
\setupstyle [\ldots, 1, \ldots] [\ldots, \ldots]^{\frac{2}{2}}...]
1 NAME
2 metoda = comanda
   stil
             = STYLE BEFEHL
   culoare = COLOR
\setupsubformula [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 aliniaturmator = da nu auto
\setups {...,*...}
* NAME
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 r c x y rand coloana primul ultim start antet fiecare impar par unu NUMMER -NUMMER
2 primul least fiecare doi impar par NUMMER -NUMMER
                            = BEFEHL
3 extras
                           = BEFEHL
   stanga
   dreapta = BEFEHL
culoaretitlu = COLOR
stiltitlu = STYLE BEFEHL
distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
   optiune
                           = dilatat tight
                           = BEFEHL
   inainte
                         = BEFEHL
= inainte dupa ambele
= inherits: \blanc
   dupa
   aceeasipagina
spaceinbetween
                          = DIMENSION
= da nu
   splitoffset
   aliniazacaracter
   alierecaracter
                           = TEXT number->TEXT text->TEXT
   distanta
                           = DIMENSION
   culoare
                           = COLOR
                           = math STYLE BEFEHL
    stil
    inherits: \seteazainconjurat
\setupTEXpage [..,..*=..,..]
  inherits: \setupfittingpage
```

```
\setuptabulation [\ldots, 1, \ldots] [\ldots, 1, 2, 2, \ldots]
1 NAME
                   = TEMPLATE niciunul
2 format
                  = BEFEHL
   inainte
   dupa = BEFEHL
distanta = mic mediu mare niciunul blank adancime grila DIMENSION
aliniere = stanga centru dreapta dimension
   rigla
                  = linie normal
    culoarerigla = COLOR
    {\tt grosimerigla} \ = \ {\tt DIMENSION}
   fonttext = inherits: \seteazafonttext
aliniat = da nu
split = da nu repetat auto
unitate = DIMENSION
margine = DIMENSION
intern = BEFEHL
                 = BEFEHL
   EQ
                  = da repetat text
    antet
                 = on dezactivat
   frame
                 = TEXT
    titlu
   keeptogether = da nu
\setuptagging [..,..*...]
* stare = start stop
    metoda = auto
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                    = start stop
                   = text paragraf niciunul
   locatie
                   = NUMMER
   alternativ
                   = NAME
   mp
                   = NAME
    {\tt metoda}
    fundal
                   = culoare
   culoarefundal = COLOR
            = rectangular rotund
= NUMMER
    colt
   nivel
    offsetfundal = DIMENSION
    \verb| inainte = BEFEHL|
   = BEFEHL
                   = on dezactivat
   frame
    culoareframe = COLOR
    grosimerigla = DIMENSION
    voffset
                   = DIMENSION
   offsetframe = DIMENSION
    offsetstanga = da nu standard DIMENSION
    {\tt offsetdreapta} \ = \ {\tt da} \ {\tt nu} \ {\tt standard} \ {\tt DIMENSION}
   offsetsus = mic mediu mare linie DIMENSION
offsetjos = mic mediu mare linie DIMENSION
                  = STYLE BEFEHL
    stil
                   = COLOR
    culoare
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 latime = DIMENSION
   stil

    STYLE BEFEHL

   culoare = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME.
2 locatie = stanga centru dreapta
   inherits: \seteazainconjurat
```

```
\setupunit [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 metoda
             = 123456
   language = SPRACHE
   alternativ = text matematica
             = reverse normal
   separator = mic mediu mare normal niciunul NAME
   spatiu = mic mediu mare normal niciunul NAME
stil = STYLE BEFEHL
culoare = COLOR
\setupuserpagenumber [..,..^*=..,..]
* viewerprefix = TEXT
   stare = start stop niciunul mentine gol
   inherits: \setupcounter
\setupversion [.*.]
* concept fisier temporar final NAME
\setupviewerlayer [..,..^*=..,..]
             = TEXT
* titlu
            = start stop
   stare
            = da nu
   export
   tiparibil = da nu
   scop = local global
            = niciunul comanda
   metoda
\setupvspacing [\dots, \dots]
* inherits: \vspacing
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicit = ascuns niciunul text
   compress = da nu
```

```
\setupxtable [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 latimetext
                                     = DIMENSION local
    Intimetext = DIMENSION local
fonttext = inherits: \seteazafonttext
spaceinbetween = inherits: \blanc
optiune = tight max dilatat latime inaltime fixat
inaltimetext = DIMENSION
latimemaxima = DIMENSION
distantacoloane = DIMENSION
     distantamarginestanga = DIMENSION
distantamarginedreapta = DIMENSION
    distantamarginedreapta = DIMENSION
antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
     inherits: \seteazainconjurat
\setuvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setuxvalue \{.1.\} \{.1.\}
1 NAME
2 CONTENT
\setvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
     reset = BEFEHL
     KEY
              = VALUE
\setvboxregister ... {...}
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister ... { ...}
1 CSNAME NUMMER
2 CONTENT
```

```
\setwidthof \dots \to \dots
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setxvariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
        = VALUE
   KEY
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\shapedhbox \{...^*\}
* CONTENT
\SHIFT { . . . }
* CONTENT
instances:
\showallmakeup
\showattributes
\showboxes
\verb|\showbtxdatasetauthors| [..,.. \stackrel{*}{=} ..,..]
 specification = NAME
   dataset = NAME
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled NAME
\showbtxdatasetauthors [.^*.]
* NAME
```

```
\ showbtxdatasetcompleteness [..,..\stackrel{*}{=}..,..]
  specification = NAME
                = NAME
   dataset
                = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                   journal language luna monthfiled nationality note numar unu doi organization pages publisher
                   school series titlu type volume an yearfiled NAME
\verb|\showbtxdatasetcompleteness| [...^*]
* NAME
\showbtxdatasetfields [..,..^*=..,..]
 specification = NAME
   dataset = NAME
   field
                = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                   journal language luna monthfiled nationality note numar unu doi organization pages publisher
                   school series titlu type volume an yearfiled NAME
\verb|\showbtxdatasetfields| [...^*]
* NAME
\showbtxfields [..,..^*=..,..]
           = NUMMER
   specification = NAME
\showbtxfields [.*.]
* TEXT
\showbtxtables [.*.]
* TEXT
\showchardata {.*.}
* TEXT
\showcharratio {...}
* TEXT
\verb|\showcolorbar [...^*.]|
* COLOR
\showcolorcomponents [.*.]
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
```

\showdirectives \showdirsinmargin \showedebuginfo \showexperiments 1 FONT 2 NUMMER \showfontdata \showfontkerns \showfontparameters \showfontstrip  $[\dots, *, \dots]$ \* inherits: \seteazafonttext  $\label{eq:continuous_prop_to_opt} $$ \ \ \ $[\dots, \frac{1}{2}, \dots] \ [\dots, \frac{2}{2}, \dots] \ [\dots, \frac{3}{3}, \dots] \ [\dots, \frac{4}{3}, \dots] $$ and $$ opt $$ op$ 1 inherits: \seteazafonttext 2 rm ss tt mm hw cg 3 tf bf it sl bi bs 4 tot NUMMER \showglyphs \showgridsnapping \showhelp  $\{ ...^1 . \}$   $[ ...^2 . ]$ 1 TEXT 2 REFERENCE \showhyphenationtrace  $\begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix}$   $\begin{bmatrix} . & 2 \\ . & 0 \end{bmatrix}$ 1 SPRACHE 2 TEXT \showhyphens  $\{...^*\}$ \* TEXT  $\verb|\showinjector| [...,^*...]|$ \* NAME \showjustification \showkerning  $\{...^*\}$ \* TEXT

```
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.\overset{*}{\ldots}]
* FONT
\showlogcategories
\showmargins
\showmessage \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
* NAME
\showtimer {.*.}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{...^*\}
* NAME
```

```
\showvariable \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\simbol [...] [...]
1 NAME
2 NAME
* NAME
\simplealignedbox \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
\simplegroupedcommand \{...^1\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
\simplereversealignedboxplus \{...\} \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
```

```
\singalcharacteralign \{...^1, ...^2\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)} {.\(^6\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slicepages [.^{1}.] [..,..^{2}..,..] [..,..^{3}..,..]
1 FILE
2 offset = DIMENSION hoffset = DIMENSION voffset = DIMENSION latime = DIMENSION
    inaltime = DIMENSION
              = NUMMER
3 offset = DIMENSION hoffset = DIMENSION voffset = DIMENSION latime = DIMENSION
    inaltime = DIMENSION
               = NUMMER
\slovenianNumerals \{...^*.\}
* NUMMER
\sloveniannumerals \{.\overset{*}{\ldots}\}
* NUMMER
\smallbodyfont
\mbox{\sc small} capped characters \{.\mbox{\sc .}\mbox{\sc .}\mbox{\sc s}
* NUMMER
\verb|\smallcappedromannumerals {...}|
* NUMMER
\smaller
\smallskip
1 whdtb
2 CONTENT
```

```
\smashbox ...
* CSNAME NUMMER
\smashboxed ...
* CSNAME NUMMER
\smashedhbox \dots^1 \dots \{\dots^2\}
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\snaptogrid [...] \.\.^2.. {\.\.^3.}
1 normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., \...] \.\.^2... {\.\.^3.}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...] [...]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizontal vertical
   latime = DIMENSION
inaltime = DIMENSION
   n = NUMMER
m = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\someplace \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} [...^6]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
```

```
\SORTING [.^{1}.] {.^{2}.}
1 NAME
2 CONTENT
 instances:
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\space{-0.05cm} \space{-0.05
\spatiu
 \spatiufixat
\speech [.<sup>1</sup>.] {.<sup>2</sup>.}
1 SPRACHE
2 CONTENT
\splitatasterisk ... \... \... \...
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\splitfilename \{...^*\}
 * FILE
```

```
\splitfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
\sl split of f path
\splitoffroot
\splitofftokens \dots^1. \from \dots^2. \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ...
* CSNAME NUMMER
\sqrt [...] {...}
1 TEXT
2 CONTENT
\stackrel { . . . } { . . . }
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\startalignment [...,*...] ... \stopalignment
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\startaliniatdreapta ... \stopaliniatdreapta
```

```
\startaliniatstanga ... \stopaliniatstanga
\startallmodes [...,*...] ... \stopallmodes
* NAME
\tstartantettabel [.*.] ... \tstopantettabel
\startascundere ... \stopascundere
\startaside \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} ... \stopaside
1 SPRACHE
2 inherits: \startingust
\startattachment [.1.2] [...,..2] ... \stopattachment
1 NAME
2 inherits: \setupattachment
2 inherits: \setupattachment
instances: attachment
\t startbar [.*.] ... \stopbar
* NAME
\t startbitmapimage [..,..^*=..,..] ... \t stopbitmapimage
 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
           = NUMMER
           = NUMMER
\verb|\startblockquote| [...] [..., 2...] ... \\ \verb|\stopblockquote| \\
1 SPRACHE
2 inherits: \startingust
\startblocsectiuneambient [...] ... \stopblocsectiuneambient
* NAME
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\startbuffer [.\tilde{}^*.] ... \stopbuffer
* NAME
\startBUFFER ... \stopBUFFER
instances: ascundere
```

\startcatcodetable \.\*.. \stopcatcodetable \* CSNAME \startcenteraligned ... \stopcenteraligned  $\t$ startcharacteralign [.\*.] ...  $\t$ stopcharacteralign \startcheckedfences ... \stopcheckedfences  $\label{eq:continuous_continuous_continuous} $$ \text{`startchemical } [\dots, \dots]^{\frac{2}{2}} \dots $$ $$ $$ $\dots$ $$ $$ $\text{`opt}$ $$$ 2 inherits: \setupchemical  $\time [...] [...] ... \time stopcitat$ 1 SPRACHE 2 inherits: \startingust \startcollect ... \stopcollect \startcollecting ... \stopcollecting \startcoloane  $[..,..^*=..,..]$  ... \stopcoloane \* inherits: \seteazacoloane  $\t$  startcolorintent [.\*.] ... \stopcolorintent \* knockout overprint niciunul \startcoloronly [.\*.] ... \stopcoloronly \* COLOR  $\t$  startcolorset [.\*.] ... \stopcolorset \* NAME  $\startcolumnspan [..,..^*=..,..] ... \stopcolumnspan$ \* inherits: \setupcolumnspan \startcombination  $[ \ \ \, . \ \ \, . \ \ \, ]$   $[ \ \ \, . \ \ \, . \ \ \, . \ \ ]$  ... \stopcombination 2 inherits: \setupcombination \startcombination [.1] [.2] ... \stopcombination 1 NAME 2 N\*M \startcomentariu  $\begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix}$   $\begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}$  \stopcomentariu

2 inherits: \seteazacomentariu

```
\startcomentariupagina ... \stopcomentariupagina
1 TEXT
2 inherits: \seteazacomentariu
instances: comentariu
\startcomponenta [.*.] ... \stopcomponenta
* FILE *
\startcomponenta ... \stopcomponenta
* FILE *
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... \tstopctxfunction
* NAME
\ startctxfunctiondefinition ... stopctxfunctiondefinition
* NAME
\startculoare [.*.] ... \stopculoare
* COLOR
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
1 NAME
2 SPRACHE
3 inherits: \startingust
\verb|\startdelimitedtext| [.\overset{1}{\dots}] [\overset{2}{\dots}] [\overset{3}{\dots}, \overset{3}{\dots}] \dots \\ \verb|\startdelimitedtext|
1 NAME
2 SPRACHE
3 inherits: \startingust
1 SPRACHE
2 inherits: \startingust
instances: citat minicitat blockquote speech aside
```

```
\t startDESCRIERE [..,..	i...] ... \t stopDESCRIERE
* titlu = TEXT
         semncarte = TEXT
         lista = TEXT
         referinta = REFERENCE
\verb|\startDESCRIERE| [ ... , ... ] { ... } | ... \\ \verb|\startDESCRIERE| | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | 
1 REFERENCE
2 TEXT
\startdespachetat ... \stopdespachetat
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \setupdocument
\startdute [.*.] ... \stopdute
* REFERENCE
\starteffect [...] ... \stopeffect
* NAME
\startEFFECT ... \stopEFFECT
\t startelement [\dots, \dots] \dots stopelement
\verb|\startembeddedxtable| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stopembeddedxtable| |
* inherits: \setupxtable
\verb|\startembeddedxtable| [...] ... \verb|\stopembeddedxtable| |
\verb|\startENUMERARE| [...,..^*=...,..]| .... \verb|\stopENUMERARE|
* titlu = TEXT
         semncarte = TEXT
        lista = TEXT
         referinta = REFERENCE
1 REFERENCE
2 TEXT
\startexceptions [.\overset{*}{\dots}] \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
```

\startexpandedcollect ... \stopexpandedcollect  $\$  startextendedcatcodetable  $\$ ....  $\$  stopextendedcatcodetable \* CSNAME \startexternalfigurecollection [.\*.] ... \stopexternalfigurecollection \startfigura [.1] [.2] [...,.3] ... \stopfigura 2 FILE 3 inherits: \figuraexterna \startfittingpage [.\ddots] [..,.\dots] ... \stopfittingpage 1 NAME 2 inherits: \setupfittingpage \startFITTINGPAGE [..,..\*=..,..] ... \stopFITTINGPAGE \* inherits: \setupfittingpage instances: TEXpage MPpage  $\startfloatcombination [..,..^*=..,..]$  ...  $\stopfloatcombination$ \* inherits: \setupcombination  $\startfloatcombination$  [.\*.] ...  $\stopfloatcombination$ \* N\*M NAME  $\label{eq:local_continuous_cont$ 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective 2 REFERENCE 3 TEXT \startfont [...] ... \stopfont  $\startfontclass$  [.\*.] ...  $\stopfontclass$ \* fiecare NAME  $\startfontsolution [.*.] ... \stopfontsolution$ \* NAME \startformula  $[\ldots, *]$  ... \stopformula

impachetat tight centru incadrat inherits: \seteazafonttext

 $\t$  \startFORMULA formula [..., \...] ... \stopFORMULA formula \* impachetat tight centru incadrat inherits: \seteazafonttext instances: sp sd mp md \startformule  $[\ldots, \ldots]$  \stopformule \* + - REFERENCE \startframed  $\begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix}$   $\begin{bmatrix} . & . & . \\ . & 0 \end{bmatrix}$  ... \stopframed 2 inherits: \seteazainconjurat  $\t$  startframedcontent [.\*.] ...  $\t$  stopframedcontent \* NAME dezactivat  $\t$  startfundal  $[..,..^*=..,..]$  ...  $\t$  stopfundal \* inherits: \seteazafundal  $\t$ startFUNDAL [..,.. $^*$ ...] ...  $\t$ stopFUNDAL \* inherits: \seteazafundal instances: fundal  $\startgridsnapping [...] \ldots \stopgridsnapping$ \* normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut box min max centru NAME  $\verb|\startgridsnapping [..., ...] ... \verb|\stopgridsnapping||$ \* inherits: \definegridsnapping \starthboxestohbox ... \stophboxestohbox  $\$  starthboxregister  $\dots$  stophboxregister \* CSNAME NUMMER \startHELP [.\*.] ... \stopHELP \* REFERENCE instances: textajutator \starthighlight [.\*.] ... \stophighlight \* NAME  $\mathsf{tophyphenation} \ [\dots, \mathsf{tophyphenation}] \$ \* original tex implicit hyphenate expanded traditional niciunul

 $\verb|\startimath| \dots \verb|\stopimath|$ 

\startimpachetat [...] ... \stopimpachetat

\* blank

\startindentedtext [...\*.] ... \stopindentedtext \* NAME \startINDENTEDTEXT ... \stopINDENTEDTEXT \startingust [ ... ]  $[ ..., ... \stackrel{2}{=} ..., ... ]$  ... \stopingust 2 inherits: \seteazaingust  $\label{eq:continuous} $$ \startingust $[\ldots, \ldots^{\frac{1}{2}}, \ldots] $[\ldots, \infty^{2}, \ldots] $\ldots $$ stopingust $[\ldots, \infty^{2}, \ldots] $\ldots $$$ 1 inherits: \seteazaingust 2 [-+]stanga [-+]centru [-+]dreapta NUMMER\*stanga NUMMER\*centru NUMMER\*dreapta reset  $\label{eq:continuous_continuous} $$ \text{ $\sum_{\text{OPT}}^{1}$ } [\dots]^{2},\dots] \dots $$ $$ \text{ $\sum_{\text{OPT}}^{1}$ } [\dots]^{2},\dots]^{2}.$$ 1 NAME 2 [-+]stanga [-+]centru [-+]dreapta NUMMER\*stanga NUMMER\*centru NUMMER\*dreapta reset \startinteractiune [.\*.] ... \stopinteractiune \* ascuns NAME  $\t$ startinterface ....  $\t$ stopinterface \* tot SPRACHE \startintertext ... \stopintertext  $\label{eq:continuous_prop_to$ 1 NAME 2 inherits: \setupitemgroup 3 inherits: \setupitemgroup 1 inherits: \setupitemgroup 2 inherits: \setupitemgroup instances:  $\t$ startJScode  $\t$ .  $\t$ . 1 NAME 2 uses 3 NAME

\startJSpreamble ... .2 ... \stopJSpreamble

- 1 NAME
- 2 folosit
- 3 now later

\startknockout ... \stopknockout

```
\text{`startlayout [...^*]} ... \text{`stoplayout}
* NAME
\startlinealignment [...] ... \stoplinealignment
* stanga centru dreapta max
\startlinecorrection [...,*...] ... \stoplinecorrection
* blank inherits: \blanc
\startlinefiller [.^{1}.] [..,..^{2}..,..] ... \stoplinefiller
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
instances:
\startlinenumbering [.\frac{1}{2}..] [..,..\frac{2}{2}..,..] ... \stoplinenumbering
1 NAME
2 continua = da nu
   start = NUMMER
   pas
           = NUMMER
   metoda = pagina primul urmatorul
\startlinenumbering [...] [...] \stoplinenumbering
1 NAME
2 continuu NUMMER
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\t startlinetablecell [..,..^*=..,..] ... \t stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinie [....]
* REFERENCE
\startliniemargine [.*.] \ldots \stopliniemargine
* NUMMER
\startliniemargine [..,..^*=..,..] ... \stopliniemargine
* inherits: \setupmarginrule
```

```
\startLINES [..,..\stackrel{*}{=}..,..] ... \stopLINES
* inherits: \seteazalinii
instances:
\startlocalfootnotes ... \stoplocalfootnotes
\verb|\startlocalheadsetup| \dots \verb|\stoplocalheadsetup|
* blank inherits: \blanc
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\verb|\startlocalsetups| [...^1] [...^2] ... \\ \verb|\stoplocalsetups| \\
1 grila
2 NAME
\tstartlocalsetups ... \tstoplocalsetups
* NAME
\startlua ... \stoplua
\verb|\startluacode| \dots \verb|\stopluacode|
\verb|\startluaparameterset| [...^*] \dots \verb|\stopluaparameterset|
\startluasetups \left[ \begin{array}{c} 1 \\ 0 \end{array} \right] \left[ \begin{array}{c} 2 \\ 0 \end{array} \right] \ldots \stopluasetups
1 grila
2 NAME
\verb|\startluasetups| ... ... \verb|\stopluasetups|
* NAME
\mathsf{topMPclip}
```

```
\startMPenvironment [...] ... \stopMPenvironment
* reset global +
\startMPextensions \{\ldots,\ldots\} ... \stopMPextensions
* NAME
\t startMPinclusions [.1] {.2.} ... \t stopMPinclusions
2 NAME
\startMPinitializations ... \stopMPinitializations
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\startMPpositiongraphic \{\ldots^1,\ldots^2,\ldots\} ... \stopMPpositiongraphic
2 KEY
* NAME
\startMPrun \{...\} ... \stopMPrun
* NAME
\label{eq:startmakeup} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\dots $$ $$ $$ $$ $\text{OPT}$ $$
2 inherits: \seteazamakeup
\tstartMAKEUPmakeup [..,..^*...] ... \tstopMAKEUPmakeup
* inherits: \seteazamakeup
instances:
\t startmarginblock [.*.] ... \t stopmarginblock
* NAME
\tstartmarkedcontent [.*.] ... \tstopmarkedcontent
* reset tot NAME
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \setupmathalignment
instances:
\startMATHCASES [..,..\stackrel{*}{=}..,..] ... \stopMATHCASES
* inherits: \setupmathcases
instances:
```

```
* inherits: \setupmathmatrix
instances:
\startmathmode ... \stopmathmode
\mathsf{startmathstyle}\ [\ldots, \ldots, \mathsf{stopmathstyle}\ ]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
\verb|\startmdformula| [...,^*,...]| ... \verb|\stopmdformula|
* impachetat tight centru incadrat inherits: \seteazafonttext
\startmediu [.*.] ... \stopmediu
* FILE *
\startmediu .*. ... \stopmediu
* FILE *
\ startmeniuinteractiune [.*.] ... \ stopmeniuinteractiune
* NAME
\verb|\startmiddlealigned| \dots \verb|\stopmiddlealigned| \\
\t startminicitat [.*.] ... \t stopminicitat
1 NAME
2 inherits: \setupmixedcolumns
\verb|\startMIXEDCOLUMNS| [...,..^*=...,..]| .... \verb|\stopMIXEDCOLUMNS| |
* inherits: \setupmixedcolumns
instances:
\startmode [...,*...] ... \stopmode
* NAME
1 NAME implicit
2 CONTENT
```

```
\startmodule [.*.] ... \stopmodule
* FILE
\verb|\startmoduletestsection| \dots \verb|\stopmoduletestsection|
\t startmodule . ... \t stopmodule
* FILE
\verb|\startmpformula| [\dots, ^*, \dots] \dots \\ \verb|\stopmpformula|
* impachetat tight centru incadrat inherits: \seteazafonttext
\startnamedsection [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] ... \stopnamedsection
1 ABSCHNITT
2 titlu
                                         = TEXT
       semncarte = TEXT
       marcaje = TEXT
lista = TEXT
referinta = REFERENCE
        numarpropriu = TEXT
3 KEY = VALUE
1 + - REFERENCE
2 TEXT
\verb|\startnarrower| [\dots, \dots] \dots \verb|\stopnarrower|
* [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
* [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startnegativ ... \stopnegativ
\verb|\startnice|| startnice|| s
     latime = DIMENSION
       inaltime = DIMENSION
offset = DIMENSION
strut = da nu
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startNOTE [..., ^*...] ... \stopNOTE
    REFERENCE
instances:
```

```
\startNOTE [..,..*=..,..] ... \stopNOTE
* titlu = TEXT
         semncarte = TEXT
         lista = TEXT
          referinta = REFERENCE
instances:
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
* NAME
\startopus ... \stopopus
\startoutputstream [.*.] ... \stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagefigure [.\frac{1}{2}...,..\frac{2}{2}...,..] \... \stoppagefigure
2 inherits: \setupexternalfigure
\startpagegrid [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots \stoppagegrid
2 inherits: \setuppagegrid
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuou
2 inherits: \setuppagegridspan
 \verb|\startPAGEGRID| [...,..^*=...,..]| .... \verb|\stopPAGEGRID|
* inherits: \setuppagegrid
\t \sum_{i=1}^{n} \dots \t \sum_{i=1}^{n} \dots
* pagina paginastanga paginadreapta
\startpar [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \ldots \stoppar
1 NAME
2 inherits: \setupparagraph
\label{eq:continuous_prop_to_opt} $$ \text{startparagraf} $ [ . . . ] $ [ . . , . . ] $ . . . \\ $ \text{opt} $ $ ] $$
1 NAME
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
* NAME
```

```
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [.*.] ... \stopparbuilder
* implicit oneline basic NAME
\startpuneFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppuneFLOAT
1 titlu
             = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective
   referinta = REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\startpunechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppunechemical
1 titlu
             = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective
   referinta = REFERENCE
2 KEY = VALUE
\startpunefigure [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....\stoppunefigure
1 titlu
             = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective
   referinta = REFERENCE
2 KEY = VALUE
= TEXT
1 titlu
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective
   referinta = REFERENCE
2 KEY = VALUE
```

```
\startpuneintermezzo [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppuneintermezzo
1 titlu
                          = TEXT
       semncarte = TEXT
       marcaje = TEXT
                          = TEXT
       lista
       locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                                  text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                                  niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                                 pagina paginastanga paginadreapta undeva effective
       referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunetable
                            = TEXT
       semncarte = TEXT
       marcaje = TEXT
                           = TEXT
       lista
       locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                                  marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                                  text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                                  niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                                 pagina paginastanga paginadreapta undeva effective
       referinta = REFERENCE
2 KEY = VALUE
\startplacepairedbox [.1] [...,..2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
 \startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
* inherits: \setuppairedbox
instances:
\startpositioning [.1] [..,..] ... \stoppositioning
1 NAME
2 inherits: \setarepozitie
\startpositionoverlay {.*.} \dots \stoppositionoverlay
\startpositiv ... \stoppositiv
\startpostponing [...] ... \stoppostponing
* [-+] NUMMER
\verb|\startprocessassignmentcommand| [...,.. \\ ^*=..,..]| .... \\ \verb|\startprocessassignmentcommand| [...,.. \\ \\ \verb|\startprocessassignmentcommand| [...,... \\ \\ \verb|\startprocessassignmentcommand| [...,..... \\ \\ \verb|\startprocessassignmentcommand| [...,.... \\ \\ \verb|\startprocessassignmentcommand| [...,.... \\ \\ \verb|\startprocessassignmentcommand| [...,.... \\ \\ \verb|\startprocessassignmentcommand| [...,.... \\ \\ \\ \verb|\startprocessassignmentcommand| [...,.... \\ \\ \\ \startprocessassignmentcommand| [...,.... \\ \\ \startprocessassignmentcommand| [...,..... \\ \\ \startprocessassignmentcommand| [...,..... \\ \\ \startprocessassignmentcommand| [...,..... \\ \\ \startproce
* KEY = VALUE
\tstartprocessassignmentlist [..,..^*..,..] ... \tstopprocessassignmentlist
* KEY = VALUE
\startprocesscommacommand [..., *...] ... \stopprocesscommacommand
* BEFEHL
```

```
\startprocesscommalist [...,*...] ... \stopprocesscommalist
* BEFEHL
\t startprodus [.*.] ... \t stopprodus
* FILE *
\tstartprodus ....\tstopprodus
* FILE *
* FILE *
\startproiect .*. ... \stopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [ ... _{\text{OPT}}^{1}] [ ..., ... \stackrel{2}{=}..., ... ] ... \stoppublicatie
          = REFERENCE
2 tag
   category = TEXT
k = REFERENCE
           = TEXT
\verb|\startpuneformula| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stoppuneformula|
          = TEXT
= TEXT
* titlu
   suffix
   referinta = + - REFERENCE
\verb|\startpuneformula| [...,^*...]| ... \\ \verb|\stoppuneformula|
* + - REFERENCE
\startrandomized ... \stoprandomized
\startrawsetups [.1.] [.2.] ... \stoprawsetups
1 grila
2 NAME
\tstartrawsetups ... \tstoprawsetups
* NAME
\startreadingfile ... \stopreadingfile
\t startregime [.*.] ... \stopregime
* inherits: \enableregime
```

```
\label{eq:start_problem} $$ \texttt{``startregister [...] [...] [...] [...] [...] [...] } $$
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic \{\ldots^1,\ldots^2,\ldots\} ... \stopreusableMPgraphic
1 NAME.
2 KEY
\startriglatext {.*.} ... \stopriglatext
* TEXT
\startscript [...] \dots \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
* impachetat tight centru incadrat inherits: \seteazafonttext
\startsectionblock [.1.] [..,..^{2}...\stopsectionblock
1 NAME
2 semncarte = TEXT
   inherits: \seteazablocsectiune
* semncarte = TEXT
   inherits: \seteazablocsectiune
instances:
 \label{eq:local_startsection} $$ \text{`startsectionlevel } [.\overset{1}{\ldots}] \ [\ldots, \ldots \overset{2}{=}\ldots, \ldots] \ [\ldots, \ldots \overset{3}{=}\ldots, \ldots] \ \ldots \ $$ $$ \text{`stopsectionlevel } [\ldots, \ldots \overset{2}{=}\ldots, \ldots] \ \ldots \ $$ $$ $$ $$
1 NAME
2 titlu
                 = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startSECTION [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopSECTION
1 titlu = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
instances:
```

```
\startsetups \begin{bmatrix} . & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \stopsetups
1 grila
2 NAME
\startsetups .*. ... \stopsetups
* NAME
\startshift [.*.] ... \stopshift
* NAME
\startsidebar [.1] [...,.2] ... \stopsidebar
1 NAME.
2 inherits: \setupsidebar
\verb|\startsimplecolumns| [...,..^{*}\_..,..]| ... \\ \verb|\stopsimplecolumns| \\
* inherits: \setsimplecolumnhsize
1 element
2 REFERENCE
\startspecialitem [...^*] ... \stopspecialitem
* sub propriu
\startspecialitem [.1] {.2.} ... \stopspecialitem
1 sym rulat mar
2 TEXT
\verb|\startspeech| [...,*...] ... \verb| \stopspeech|
* inherits: \startingust
\startspformula [\ldots, , \ldots] ... \stopspformula
* impachetat tight centru incadrat inherits: \seteazafonttext
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
1 NAME
2 KEY
```

```
\STARTSTOP { . * . }
* CONTENT
\verb|\startstrictinspectnextcharacter| \dots \verb|\stopstrictinspectnextcharacter| \\
\startstructurepageregister [.\(\ddot\).] [.\(\dot\).\(\ddot\) [..\(\dot\).\(\ddot\).
2 NAME
3 eticheta = NAME
          keys
                                           = TEXT PROCESSOR->TEXT
         keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
          entries:2 = TEXT
entries:3 = TEXT
alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [...^*] ... \stopstyle
* NAME FONT
 \startSTYLE ... \stopSTYLE
\startsubformulas [\ldots, \ldots] ... \stopsubformulas
* + - REFERENCE
\verb|\startsubjectlevel| [. \stackrel{1}{\dots}] [..., .. \stackrel{2}{=}.., ...] [..., ... \stackrel{3}{=}.., ...] ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] [..., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [..., ...] | ... \\
1 NAME
         2 titlu
          numarpropriu = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
* NAME
\startsubstack ... \stopsubstack
* NAME
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABLE
```

\startTABLEbody [..,..\*=..,..] ... \stopTABLEbody \* inherits: \setupTABLE  $\t$  \startTABLEfoot [..,.. $^*$ ...] ... \stopTABLEfoot \* inherits: \setupTABLE \startTABLEhead [..,..\*=..,..] ... \stopTABLEhead \* inherits: \setupTABLE \startTABLEnext [..,..\*=..,..] ... \stopTABLEnext \* inherits: \setupTABLE \startTEXpage [..,..\*=..,..] ... \stopTEXpage \* inherits: \setupfittingpage  $\$  starttabelele [|.\*.|] ... \stoptabelele \* TEMPLATE  $\starttabelele [...] \dots \stoptabelele$  $\texttt{\ \ \ } \underbrace{ \ \ \ }_{0 \text{PT}} \text{\ \ } \underbrace{ \ \ \ \ }_{0 \text{PT}} \text{\ \ } \dots \text{\ \ } \text{\$ 1 TEMPLATE 2 inherits: \seteazatabele  $\label{eq:continuous_prop_start} $$ \operatorname{lul} [..., ...^{\frac{2}{2}}..., ...] ... \operatorname{stoptabelul} $$$ 1 NAME 2 inherits: \seteazatabele 1 TEMPLATE 2 inherits: \seteazatabulatori  $\starttabulatehead [.*.] \dots \stoptabulatehead$ \* NAME  $\verb|\starttabulatetail| [...] ... \verb|\stoptabulatetail|$ \* NAME 1 NAME 2 inherits: \seteazatabulatori instances: 1 NAME 2 inherits: \setuptabulation

```
\starttexcode ... \stoptexcode
1 spaces nospaces
2 global
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\starttext ... \stoptext
\tstarttextajutator [.*.] ... \tstoptextajutator
* REFERENCE
\starttextbackground [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}..., \ldots\frac{2}{2}..., \ldots\frac{2}{2}...
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\startTEXTBACKGROUND [..,..*=..,..] ... \stopTEXTBACKGROUND
* inherits: \setuptextbackground
\t starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\startLABELtext [.1.] [.2.] ... \stopLABELtext
1 SPRACHE
2 KEY
instances:
\t \starttextflow [.*.] ... \stoptextflow
* NAME
\starttextinconjurat [.1] [..,..2] ... \stoptextinconjurat
1 stanga dreapta centru niciunul
2 inherits: \setupframedtext
OPT
1 stanga dreapta centru niciunul
2 inherits: \setupframedtext
instances: textinconjurat
```

```
\starttitlu [..., ...] {... \stoptitlu
1 REFERENCE
2 TEXT
\starttokens [.*.] ... \stoptokens
* NAME
\starttransparent [.*.] ... \stoptransparent
* COLOR
\texttt{\tarttypescript} \ [ \dots , 1 \\ 0 \ PT \ ] \ [ \dots , 2 \\ 0 \ PT \ ] \ [ \dots , 3 \\ 0 \ PT \ ] \ \dots \ \texttt{\tarttypescript}
1 serif sans mono math handwriting calligraphy
3 size nume
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
\startTYPING [..,..\stackrel{*}{=}..,..] ... \stopTYPING
* inherits: \seteazatyping
instances:
\startTYPING [..., ...] ... \stopTYPING
* continuu
instances:
\verb|\startuniqueMPgraphic| \{.\overset{1}{\ldots}\}| \{\ldots,\overset{2}{\ldots},\ldots\}| \ldots \\ \verb|\startuniqueMPgraphic| 
1 NAME
2 KEY
\verb|\startuniqueMPpagegraphic| \{.\overset{1}{\ldots}\}| \{\ldots,\overset{2}{\ldots},\ldots\}| \ldots \\ | \text{stopuniqueMPpagegraphic}|
1 NAME
2 KEY
1 NAME
2 KEY
\verb|\startuseMPgraphic| \{ \begin{smallmatrix} 1 \\ & \end{smallmatrix} \} \ \dots \ \verb|\stopuseMPgraphic|
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
* CSNAME
```

```
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
\tstartvboxregister \t... \tstopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\t startviewerlayer [.*.] ... \t stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister .... \stopvtopregister
* CSNAME NUMMER
\startxcell \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . \\ . & . \end{bmatrix} ... \stopxcell
1 NAME
2 nx = NUMMER
   ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
\verb|\startxcellgroup| [...] [...,..] ... \\ \verb|\stopxcellgroup|
1 NAME
2 inherits: \setupxtable
\startxgroup [.1] [..,..2] ... \stopxgroup
2 inherits: \setupxtable
\verb|\startxmldisplayverbatim| [.\overset{*}{\dots}] \dots \verb|\stopxmldisplayverbatim|
* NAME
\startxmlinlineverbatim [...^*] \dots \stopxmlinlineverbatim
* NAME
\startxmlraw ... \stopxmlraw
\startxmlsetups [.1.] [.2.] ... \stopxmlsetups
1 grila
2 NAME
\t startxmlsetups ... stopxmlsetups
* NAME
```

 $\label{eq:continuous_continuous$ 

- 1 NAME
- 2 inherits: \setupxtable

- 1 NAME
- 2 inherits: \setupxtable

\startxtable  $[..,..^*=..,..]$  ... \stopxtable

\* inherits: \setupxtable

 $\t$  \startxtablebody [...,.. $\t$ ...\stopxtablebody

\* inherits: \setupxtable

\startxtablebody [...] ... \stopxtablebody

\* NAME

 $\$  \startxtablefoot  $[..,.._{=}^{*}..,..]$  \stopxtablefoot

\* inherits: \setupxtable

 $\verb|\startxtablefoot| [._{\cdot}^{*}.] \dots \verb|\stopxtablefoot|$ 

\* NAME

 $\t$ startxtablehead [..,.. $\overset{*}{=}$ ..,..] ...  $\t$ stopxtablehead

\* inherits: \setupxtable

\startxtablehead  $[._{0PT}^*]$  ... \stopxtablehead

\* NAME

 $\verb|\startxtablenext| [..,.. \stackrel{*}{=} ..,..] \ ... \ \verb|\stopxtablenext|$ 

\* inherits: \setupxtable

\startxtablenext [...] ... \stopxtablenext

\* NAME

\* inherits: \setupxtable

\startxtable [...] ... \stopxtable

\* NAME

- 1 NAME
- 2 NAME
- 3 inherits: \setupfieldcategory

```
\stopLINENOTE [...]
* REFERENCE
instances:
\stoplinie [...^*]
* REFERENCE
\stopregister [...^1] [...^2]
1 NAME
2 NAME
\stopstructurepageregister [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NAME
\strictdoifelsenextoptional \{...^1.\}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
\strippedcsname ...
* TEXT
\stripspaces \from ... \to \...
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
\structurenumber
\structuretitle
\verb|\structureuservariable {...}|
```

```
\structurevariable {....}
* KEY
\strut
\strutdp
\strutht
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\style [\ldots, \ldots^{\frac{1}{2}}, \ldots] {...}
1 inherits: \setupstyle
\styleinstance [.*.]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE \{...^*\}
* TEXT
\sublinie \{ . \overset{*}{\ldots} \}
* CONTENT
\sublinii {.*.}
* CONTENT
\subpagenumber
\subsentence {.*.}
* CONTENT
\substituteincommalist \{...^1\} \{...^2\} \...
1 TEXT
2 TEXT
3 CSNAME
\subtractfeature [.*.]
* NAME
```

```
\subtractfeature \{ . \overset{*}{.} . \}
* NAME
\supralinie \{ . \overset{*}{\ldots} \}
* CONTENT
1 CSNAME
2 CSNAME
\swapdimens \setminus 1^{1} \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot
1 CSNAME
2 CSNAME
\swapface
\space{1mm} \spa
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
\switchstyleonly \setminus ...
* CSNAME
\verb|\switchtocolor| [...^*]|
* COLOR
\switchtointerlinespace [\ldots, 1, \ldots] [\ldots, 2, \ldots]
2 inherits: \seteazaspatiuinterliniar
\switchtointerlinespace [\dots, \dots]
st on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\switchtointerlinespace [...^*]
* NAME
\verb|\symbolreference|[...^*]|
* REFERENCE
\synchronizeblank
\synchronizeindenting
```

```
\synchronizemarking [...^1] [...^2] [...^3] [...^3]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
\verb|\synchronizeoutputstreams [...,*...]|
\synchronizestrut \{...^*.\}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances:
\systemlog \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{...^1,...\} \{...^2,...\}
1 FILE
2 TEXT
3 TEXT
\systemsetups \{.\overset{*}{\ldots}\}
* NAME
\TABLE
\TaB1E
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
```

```
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {...}^*.}|
* BEFEHL
\taggedlabeltexts \{...^1.\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CONTENT
\tbinom \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\tbox {.*.}
* CONTENT
\tequal \{...\}
1 TEXT
2 TEXT
\testandsplitstring ..\tanklet \tanklet \tank
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature {.*.}
* NUMMER
\testfeatureonce \{.\overset{*}{\ldots}\}
* NUMMER
\testpage [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
```

```
\testpageonly [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [...]
* NAME
\tex {.*.}
* CONTENT
\verb|\texdefinition {...}||
* NAME
\texsetup \{ \dots^* \}
* NAME
\textajutator [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
draanta = REFFHI
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcitation [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\textcite [..,..^{\frac{1}{2}}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
              = BEFEHL
   dupa
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
              = BEFEHL
              = BEFEHL
   dupa
              = BEFEHL
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
\LABELtext {.*.}
* KEY
instances:
\verb|\textflowcollector {.*.}|
* NAME
\texttt{\textinconjurat} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ \{ \ldots^2 \}
1 inherits: \setupframedtext
2 CONTENT
\TEXTINCONJURAT [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \setupframedtext
2 CONTENT
instances: textinconjurat
\textmath \{...^*\}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
\textplus
```

```
\textumplere [..., ... \stackrel{1}{=}..., ...] {.\(\frac{2}{.}.\)} {.\(\frac{3}{.}.\)}
1 inherits: \seteazarigleumplere
2 TEXT
3 TEXT
\textvisiblespace
\tfrac \{...\}
1 CONTENT
2 CONTENT
\thainumerals \{ ...^* . \}
* NUMMER
\verb|\thefirstcharacter {.*.}|
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\theremainingcharacters \{...^*\}
* TEXT
\thickspace
\thinspace
\thirdoffivearguments { .\overset{1}{\ldots}} { .\overset{2}{\ldots}} { .\overset{3}{\ldots}} { .\overset{4}{\ldots}} { .\overset{5}{\ldots}}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\thirdofsixarguments {...}^1.} {...} {...} {...} {...} {...} {...} {...} {...}
1 TEXT
2 TEXT
3 TEXT
   TEXT
5 TEXT
6 TEXT
```

```
\thirdofthreearguments \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TEXT
3 TEXT
\thookleftarrow \{.\substack{1\\ \ldots}\}
1 TEXT
2 TEXT
\thookrightarrow \{.\,^{1}...\} \{.\,^{2}...\}
1 TEXT
2 TEXT
\threedigitrounding \{.\overset{*}{\ldots}\}
* NUMMER
\tibetannumerals {.*.}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde \{...^*\}
* CHARACTER
\tinyfont
\tLeftarrow \{.1.3, 1.3\}
1 TEXT
2 TEXT
\tLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tlap {.*.}
* CONTENT
\tleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\label{eq:local_transform} $$ \{ \begin{tabular}{l} $1$ & $1$ & $1$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $2$ & $
1 TEXT
2 TEXT
\tleftharpoonup \{ ... \} \{ ... \}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tleftrightharpoons { ... } { ... } { ... }
1 TEXT
2 TEXT
\tmapsto \{ \dots \} \{ \dots \} \{ \dots \}
 1 TEXT
2 TEXT
\tochar {.*.}
 * NAME
\tolinenote [.*.]
 * REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{.\frac{2}{2}.\} \{.\frac{3}{3}.\}
 1 inherits: \setuptooltip
2 TEXT
3 TEXT
instances:
 \TOOLTIP [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances:
\topbox {.*.}
* CONTENT
\verb|\topleftbox {...}|
* CONTENT
\toplinebox \{...^*\}
 * CONTENT
```

```
\toprightbox {...}
* CONTENT
\topskippedbox \{...^*\}
* CONTENT
\tRightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\tracecatcodetables
\tracedfontname { . * . }
* FONT
\traceoutputroutines
\tracepositions
\traduce [..,..^*=..,..]
                  OPT
* SPRACHE = TEXT
\transparencycomponents \{...^*\}
* COLOR
\transparent [...^1] {...}
1 COLOR
2 CONTENT
\trecilafonttext [...,*...]
* inherits: \seteazafonttext
\trel {...} {...}
OPT OPT

1 TEXT
2 TEXT
\trightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\trightharpoondown \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 TEXT
2 TEXT
\trightharpoonup \{ \begin{array}{ccc} 1 & 1 \\ & & 1 \end{array} \} \ \{ \begin{array}{cccc} 2 & 1 \\ & & 1 \end{array} \}
1 TEXT
2 TEXT
```

```
\trightleftharpoons \{ \begin{array}{ccc} . & 1 \\ . & . \\ \end{array} \} \{ \begin{array}{ccc} . & 2 \\ . & . \\ \end{array} \}
1 TEXT
2 TEXT
\trightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\triplebond
\truefilename {.*.}
* FILE
\truefontname \{.\overset{*}{\ldots}\}
* FONT
\tttraggedright
\ttriplerel \{...\} \{...\}
                   OPT OPT
1 TEXT
2 TEXT
\ttwoheadleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
\ttwoheadrightarrow \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\twodigitrounding {.*.}
* NUMMER
\tx
\txx
\typ [..., ... \stackrel{1}{=}..., ...] \{...\}
1 inherits: \seteazatype
2 CONTENT
\type [\ldots, \frac{1}{2}, \ldots] \{ \frac{1}{2} \}
1 inherits: \seteazatype
2 CONTENT
\typedefinedbuffer [.^{1}.] [..,.^{\frac{2}{2}}..,..]
1 BUFFER
2 inherits: \seteazatyping
```

#### \typeface

- 1 NAME
- 2 inherits: \seteazatyping
- 3 FILE

#### \typescriptone

## \typescriptprefix $\{...^*\}$

\* NAME

### \typescriptthree

#### \typescripttwo

$$\label{eq:typesetbuffer} $$ \begin{tabular}{ll} $\begin{smallmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 1 \end{tabular} & [ \ldots, \ldots \stackrel{2}{=} \ldots, \ldots ] $$ \end{tabular} $$$$

- 1 \* BUFFER
- 2 inherits: \setupexternalfigure

$$\label{eq:typesetfile} $$ \typesetfile [.1] [.2] [..,.3] $$ [..,.3] $$$$

- 1 NAME FILE
- 2 FILE TEXT
- 3 inherits: \setupexternalfigure

\type 
$$[..,..^{\frac{1}{2}}..,..] <<..^2.>>$$

- 1 inherits: \seteazatype
- 2 ANGLES

\TYPE [..,..
$$\frac{1}{2}$$
..,..] {...}

- 1 inherits: \seteazatype
- 2 CONTENT

- 1 inherits: \seteazatype
- 2 ANGLES

\typ [..,..
$$\frac{1}{2}$$
..,..] <<. $\frac{2}{1}$ .>>

- 1 inherits: \seteazatype
- 2 ANGLES

# \uconvertnumber $\{ ...^1 ... \}$

- 1 inherits: \convertestenumar
- 2 NUMMER

```
\uedcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ulletultimasubpagina
\undefinevalue \{ . \stackrel{*}{\ldots} \}
* NAME
\undepthed \{...^*\}
 * CONTENT
\underbartext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
\underbracket {.*.}
* TEXT
\underbrackettext \{...\}
1 TEXT
2 TEXT
\underdash {.*.}
 * CONTENT
\underdashes \{.\overset{*}{\dots}\}
 * CONTENT
\underdot \{...^*.\}
* CONTENT
\underdots {.*.}
* CONTENT
\underleftarrow {.*.}
* TEXT
\verb|\underleftharpoondown {.*.}|
 * TEXT
```

```
\underleftharpoonup \{.\overset{*}{.}.\}
* TEXT
\verb| underleftrightarrow {...}|
* TEXT
\underparent \{...^*.\}
* TEXT
\underparenttext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underrandom {...}
* CONTENT
\verb| \underrandoms {...}^*| \\
* CONTENT
\verb|\underrightarrow| {. }^*.}
* TEXT
\verb|\underrightharpoondown {...}^*|
* TEXT
\verb|\underrightharpoonup {.*.}|
* TEXT
\underset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\understrike \{.\overset{*}{\dots}\}
* CONTENT
\understrikes {.*.}
* CONTENT
\verb|\undertwoheadleftarrow| {.*.}|
* TEXT
\verb|\undertwoheadrightarrow| {.*.}|
* TEXT
\undeva \{...^1.\} \{...^2.\} [...^3.]
1 TEXT
2 TEXT
3 REFERENCE
```

```
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unframed [...,..\frac{1}{2}...,..] {.\(\frac{1}{2}...\)}
 1 inherits: \seteazainconjurat
2 CONTENT
 \unhhbox ..\with \{..\
 1 CSNAME NUMMER
2 BEFEHL
\verb|\unihex {...}|
* NUMMER
\uniqueMPgraphic \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \}
2 KEY = VALUE
\label{eq:linear_page} $$ \operatorname{UniqueMPpagegraphic} \{ ..^1. \} \ \{ ..., .. \stackrel{2}{=} ..., ... \} $$
1 NAME
2 KEY = VALUE
 \UNIT {.*.}
 * CONTENT
 instances:
 \unprotect ... \protect
\label{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
 * CONTENT
\unregisterhyphenationpattern [.1.] [.2.]
1 SPRACHE
2 TEXT
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
 \unspaced \{...^*.\}
 * TEXT
```

```
\unspacestring ... \to \...
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \...^2...
1 TEXT
2 CSNAME
 \untexcommand \{...^1.\} \to \...^2.
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{\ldots}\}
 * TEXT
\uppercasestring . \to \.\.2...
1 TEXT
2 CSNAME
 \upperleftdoubleninequote
 \upperleftdoublesixquote
 \upperleftsingleninequote
 \upperleftsinglesixquote
 \upperrightdoubleninequote
\verb|\upperrightdoublesixquote|
 \upperrightsingleninequote
 \upperrightsinglesixquote
\url [.*.]
 * NAME
 \urmatoareasubpagina
 \use a light parameter \time ...
* CSNAME
 \uberrule \ube
 * CSNAME
 \usebodyfont [\dots, *]
 * inherits: \seteazafonttext
```

```
\uberright \ \usebodyfontparameter \.\^*..
 * CSNAME
\usebtxdataset \begin{bmatrix} . & 1 \\ . & 0 \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
 1 NAME
 2 FILE
 3 specification = NAME
  \uberright \ \ub
 * FILE
 \usecolors [.*.]
 * FILE
 \usecomponent [.*.]
 * FILE
 \verb|\usedummycolorparameter {...}|
 * KEY
 \usedummystyleandcolor {...}^1 {...}
 1 KEY
 2 KEY
  \uberright \ \ub
 * KEY
  \useenvironment [...^*]
 * FILE
 \useexternalrendering [...^1] [...^2] [...]
 1 NAME
 2 NAME
 3 FILE
 4 auto embed
 \verb|\usefigure| base [...^*]
  * reset FILE
\usefile [...^1] [...^2] [...]
 1 NAME
 2 FILE
 3 TEXT
 \usegridparameter \setminus.*..
  * CSNAME
```

```
\verb|\useindentingparameter| \verb|\.^*..
* CSNAME
\verb|\useindentnextparameter \| \cdot \stackrel{*}{\dots} |
* CSNAME
\useinterlinespaceparameter \setminus.*..
* CSNAME
\uberrel{lambda} \uselanguageparameter \uberrel{lambda}.
* CSNAME
\useluamodule [.*.]
* FILE
\useMPenvironmentbuffer [.*.]
* NAME
\useMPgraphic \{...\} \{..., ... = ...\}
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun \{ \dots \} \{ \dots \}
1 NAME
2 NUMMER
\useMPvariables [...^1] [..., ...]
1 NAME
2 KEY
\usemathstyleparameter \setminus.*..
* CSNAME
\useproduct [.*.]
* FILE
\verb|\useprofile| parameter | \cdot \mathring{.} \cdot .
* CSNAME
\verb|\useproject[...]|
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
```

```
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [ ... ]^1 [ ... , ... ] [ ..., ... = ... ]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [.1] [.2] [.3]
1 serif sans mono math handwriting calligraphy casual tot
2 NAME fallback implicit dtp simple
3 size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [...^1] [...]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower \{...^*.\}
* TEXT
\utfupper {.*.}
* TEXT
\utilityregisterlength
\VerboseNumber {.*.}
* NUMMER
\volume{1} \valoareculoare \{...^*.\}
* COLOR
```

```
\vboxreference [\ldots, 1] \{\ldots\}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verb|\verbatim {...}|
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verb|\verbosenumber {...}|
* NUMMER
\versiune [.*.]
* concept fisier temporar final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verb|\veryraggedcenter|
\verb|\veryraggedleft|
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl\ [.\overset{*}{\ldots}]
* NUMMER
\vphantom \{ ...^* . \}
* CONTENT
\vpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
```

\vsmash {.*.}
* CONTENT
\vsmashbox .*.
* CSNAME NUMMER
\vsmashed {.*.}
* CONTENT
\vspace [.1.] [.2.]
OPT OPT  1 NAME
2 NAME
\vspacing [,*]
* preferinta aceeasipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\WidthSpanningText {.1.} {.2.} {.3.}
1 TEXT
2 DIMENSION
3 FONT
\wdofstring {.*.}
* TEXT
\widthofstring {.*.}
* TEXT
)
\widthspanningtext {.1.} {.2.} {.3.}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {.*.}
* DIMENSION
\words {.*.}
* TEXT
\wordtonumber {.1.} {.2.}
1 unu doi trei patru cinci
2 TEXT

```
\writedatatolist [.1] [..,.2] [..,.3] [..,.3]
 1 LISTE
 2 inherits: \seteazalista
 3 KEY = VALUE
  \writestatus \{...^1.\} \{...^2.\}
  1 TEXT
 2 TEXT
 \XETEX
  \XeTeX
 \verb|\xdef| converted argument | \cdot \stackrel{\scriptscriptstyle 1}{\ldots} {} \{ \cdot \stackrel{\scriptscriptstyle 2}{\ldots} \}
 1 CSNAME
 2 TEXT
 \mathrm{xequal \{...^1.\} \{...^2.\}
  1 TEXT
 2 TEXT
  \xfrac {.1.} {.2.}
 1 CONTENT
 2 CONTENT
 \xhookleftarrow \{ \begin{array}{ccc} 1 & 1 \\ 0 & 1 \end{array} \} \ \{ \begin{array}{ccc} 2 & 1 \\ 0 & 1 \end{array} \}
 1 TEXT
 2 TEXT
 \xhookrightarrow \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
 1 TEXT
 2 TEXT
 \xLeftarrow \{...\} \{...\}
 1 TEXT
 2 TEXT
\label{eq:local_local_problem} $$ \xLeftrightarrow $\{...^1, \}$ $\{...^2, \}$ $$ $_{\tt OPT}$
 1 TEXT
 2 TEXT
 1 TEXT
 2 TEXT
 \label{eq:local_condown} \begin{tabular}{ll} \{ \begin{tabular}{ll} $\cdot$ & $\cdot$
 1 TEXT
 2 TEXT
```

```
\xleftharpoonup \{ \begin{array}{ccc} 1 & 1 \\ & 1 \end{array} \} \ \{ \begin{array}{ccc} 2 & 1 \\ & 0 \\ & 0 \end{array} \}
1 TEXT
2 TEXT
\label{eq:local_problem} $$ \x = \frac{1}{0 \mbox{PT}} \  \  \, \left\{ \begin{array}{c} 1 \\ 0 \mbox{PT} \end{array} \right. \  \, \left\{ \begin{array}{c} 2 \\ 0 \mbox{PT} \end{array} \right. 
1 TEXT
2 TEXT
\label{eq:constraint} $$ \x = \frac{1}{0 \text{PT}} \left\{ \begin{array}{c} 1 \\ 0 \text{PT} \end{array} \right\} = \frac{1}{0 \text{PT}} \left\{ \begin{array}{c} 1 \\ 0 \text{PT} \end{array} \right\} 
1 TEXT
2 TEXT
\mapsto \{ \dots \} \{ \dots \} \{ \dots \}
1 TEXT
2 TEXT
\xmladdindex {.*.}
* NODE
\verb|\xmlafterdocumentsetup {...} {...} {...} {...}
1 NAME
2 SETUP
3 SETUP
\xmlaftersetup \{...\}
1 SETUP
2 SETUP
\xmlall {...} {...}
1 NODE
2 LPATH
\mbox{\em xmlappenddocumentsetup } \{\hdots^1,\hdots\}\ \{\hdots^2,\hdots\}
1 NAME
2 SETUP
\verb|\xmlappendsetup {...}^*.|
* SETUP
\verb|\xmlapplyselectors {...}^*|
* NODE
\verb|\xmlatt| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 NODE
2 NAME
```

```
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NODE
2 NAME
3 TEXT
\xmlattribute \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 LPATH
3 NAME
\label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
1 NODE
2 LPATH
3 NAME
4 TEXT
\mbox{\em xmlbadinclusions } \{ \hdots \hdots \}
* NODE
\xmlbeforedocumentsetup \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 SETUP
3 SETUP
\xmlbeforesetup \{ ...^1 . \} \{ ...^2 . \}
1 SETUP
2 SETUP
\verb|\xmlchainatt| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NODE
2 NAME
\xmlchainattdef \{...\} \{...\}
1 NODE
2 NAME
3 TEXT
\mbox{\colored} \xmlchecknamespace \{ \hdots \hd
1 NODE
\xmlcommand \{...^1.\} \{...^2.\} \{...^3.\}
1 NODE
2 LPATH
3 XMLSETUP
```

```
\xmlconcat \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NODE
2 LPATH
3 TEXT
\xmlconcatrange \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
2 LPATH
3 TEXT
4 FIRST
5 LAST
\xmlcontext {.1.} {.2.}
1 NODE
2 LPATH
\xmlcount \{ . \overset{*}{.} . \}
* NODE
\verb|\xmldefaulttotext {.*.}|
* NODE
\verb|\xmldirectives {...}||
\verb|\xmldirectivesafter {.*.}|
* NODE
\verb|\xmldirectivesbefore {.*.}|
\verb|\xmldisplayverbatim {...^*.}|
* NODE
\xmldoif \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\label{eq:local_continuous_local_continuous_local} $$ \mbox{ \color=local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_loca
1 NODE
2 LPATH
3 TRUE
4 FALSE
```

```
\label{eq:local_continuity} $$ \mathbf{1}^{1} \cdot \mathbf{1}^{2} \cdot \mathbf{1}^{2} \cdot \mathbf{1}^{3} \cdot \mathbf{1}^{4} \cdot 
 1 NODE
 2 LPATH
 3 TRUE
 4 FALSE
 \verb|\xm| doifelseselfempty {...} {...} {...} {...}
 1 NODE
 2 TRUE
 3 FALSE
 \label{local_local_local_local_local_local} $$ \mbox{\em local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
 1 NODE
2 LPATH
 3 TRUE
 4 FALSE
\xmldoifelsevalue \{...^1.\} \{...^2.\} \{...^3.\} \{...^4.\}
 1 CATEGORY
 2 NAME
 3 TRUE
 4 FALSE
 \xmldoifnot \{...^1, \} \{...^2, \} \{...^3, \}
 1 NODE
 2 LPATH
 3 TRUE
 \verb|\xmldoifnotselfempty {...}| {...}|
 1 NODE
 2 TRUE
 \verb|\xmldoifnottext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
 1 NODE
 2 LPATH
 3 TRUE
 \xmldoifselfempty \{...^1.\}
 1 NODE
 2 TRUE
 \verb|\xmldoiftext {...}| {...}| {...}|
 1 NODE
 2 LPATH
 3 TRUE
```

```
\xmlelement \{.1.\} \{.1.\}
1 NODE
2 NUMMER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\xmlflush {.*.}
* NODE
\verb|\xmlflushcontext {.*.}|
* NODE
\mbox{xmlflushdocumentsetups } \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 SETUP
\mbox{xmlflushlinewise } \{...^*.\}
* NODE
\xmlflushpure {.*.}
\verb|\xmlflushspacewise {...}|
* NODE
\verb|\xmlflushtext {...}^*|
* NODE
\xmlinclude \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 NAME
\verb|\xmlinclusion {...}|
* NODE
\mbox{xmlinclusions } \{.\mbox{}^*.\mbox{}^*
* NODE
\xmlinfo \{...^*\}
* NODE
```

```
\verb|\xmlinjector {...}|
 * NAME
 \verb|\xmlinlineverbatim {.*.}|
 * NODE
 \xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 NAME
 2 CSNAME
 \xmllast \{...^1.\} \{...^2.\}
 1 NODE
 2 LPATH
 \xmllastatt
 \xmllastmatch
 \verb|\xmlloadbuffer {...}| {...}| {...}|
 1 BUFFER
 2 NAME
 3 XMLSETUP
 \xmlloaddata \{...^1.\} \{...^2.\} \{...^3.\}
 1 NAME
 2 TEXT
 3 XMLSETUP
 \mbox{\em xmlloaddirectives } \{.\begin{tabular}{l} *.\begin{tabular}{l} *.\begin{tabular}{l
 * FILE
 \xmlloadfile \{...\} \{...\}
 1 NAME
 2 FILE
 3 XMLSETUP
\xmlloadonly \{...\} \{...\}
 1 NAME
2 FILE
 3 XMLSETUP
 \xmlmain \{...^*\}
 * NAME
\label{eq:local_local_local_local} $$ \mathbf{1}_{1} \cdot \mathbf{1}_{2} \cdot \mathbf{1}_{3} \cdot \mathbf{1}
 1 CATEGORY
 2 NAME
 3 TEXT
```

```
\xmlname \{...^*\}
\verb|\xmlnamespace {.*.}|
* NODE
\xmlnonspace \{...^1\} \{...^2\}
1 NODE
2 LPATH
\verb|\xmlpath {...}|
* NODE
\verb|\xmlpos {...}|
* NODE
\xmlposition \{...\} \{...\}
1 NODE
2 LPATH
3 NUMMER
\mbox{\em xmlprependdocumentsetup } \{ \dots \} \ \{ \dots \}
1 NAME
2 SETUP
\verb|\xmlprependsetup {...}^*.}|
* SETUP
\xmlprettyprint \{...^1.\}
1 NODE
2 NAME
\xmlprocessbuffer \{...\} \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
3 XMLSETUP
\xmlprocessfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
```

```
\xmlpure {.1.} {.2.}
1 NODE
2 LPATH
\xmlraw {.*.}
* NODE
\xmlrefatt {.1.} {.2.}
1 NODE
2 NAME
\verb|\xm| registered document setups {...} {...} {...}
1 NAME
2 SETUP
\xmlregisteredsetups
\xmlregisterns \{.\ .\ .\ .\} \{.\ .\ .\}
1 NAME
2 URL
\mbox{xmlremapname } \{.1...\} \{.1...\} \{.1...\} \{.1...\}
1 NODE
2 LPATH
3 NAME
4 NAME
\xmlremapnamespace \{...\} \{...\}
1 NODE
2 NAME
3 NAME
\xmlremovedocumentsetup \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \}
1 NAME
2 SETUP
\verb|\xmlremovesetup {...}^*.}
* SETUP
\mbox{\em xmlresetdocumentsetups } \{.\mbox{\em $^*$}.\}
* NAME
\xmlresetinjectors
\mbox{xmlresetsetups } \{ \hdots ^*. \}
* NAME
```

```
\xmlsave \{ ... \}
1 NODE
2 FILE
\xmlsetentity \{...^1\} \{...^2\}
1 NAME
2 TEXT
\xmlsetfunction \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
* NAME
\xmlsetsetup \{...\} \{...\}
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{...^1.\} \{...^2.\}
1 NODE
2 SETUP
\xmlshow \{...^*\}
* NODE
\xmlsnippet \{...^1.\} \{...^2.\}
1 NODE
2 NUMMER
\xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
\xmlstripnolines \{ ...^1 ... \}
1 NODE
2 LPATH
\xmlstripped \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlstrippednolines \{...\}
1 NODE
2 LPATH
```

```
\xmltag {.*.}
* NODE
\xmltexentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\xmltext {.1.} {.2.}
1 NODE
2 LPATH
\verb|\xmltobuffer {...}| {...}| {...}|
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CATEGORY
2 NAME
3 TEXT
\mbox{\em xmlverbatim } \{ \hdots ^*. \hdots \}
* NODE
\xRightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\xrel {.1.} {.2.}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
```

```
\label{eq:linear_poondown} \begin{array}{ll} \{ \ldots^1 \} & \{ \ldots^2 \} \\ \text{\tiny OPT} \end{array}
 1 TEXT
 2 TEXT
\label{eq:convergence} $$ \underset{\text{OPT}}{\text{OPT}} $$ f._{\text{OPT}}^1.$
 1 TEXT
 2 TEXT
 \label{eq:loss_problem} $$ \underset{\text{OPT}}{\text{Nrightleftharpoons}} \ \{ \overset{1}{\ldots} \} \ \{ \overset{2}{\ldots} \} 
 1 TEXT
 2 TEXT
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
 1 TEXT
 2 TEXT
\xsplitstring \.\dots\.\dots\.\lambda\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dot
 1 CSNAME
 2 TEXT
\xtriplerel \{...\} \{...\}
 1 TEXT
 2 TEXT
   \t \times \{.1.\} \{.1.\} \{.1.\}
 1 TEXT
 2 TEXT
\xtwoheadrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 TEXT
 2 TEXT
\xxfrac {.1.} {.2.}
 1 CONTENT
 2 CONTENT
 \xypos {.*.}
   * NAME
 \ZIDINSAPTAMANA \{ . \overset{*}{.} . \}
   * NUMMER
   \zidinsaptamana \{.\overset{*}{\ldots}\}
   * NUMMER
```

