

## 测试样例以及词法、语法分析输出结果

一、文件说明：\*.sy 为测试样例源文件，\*.tok 为词法分析输出文件，\*.spe 为语法分析输出结果。

二、测试结果。

1. accept1, 合法样例，主要检测赋值和 if-else 语句。

```
void main() {  
    int a;  
    int B;  
    const float PI = 3.14;  
  
    a = 10;  
    B = 5 * a;  
  
    int result_sum;  
    result_sum = a + B;  
  
    if (result_sum ≥ 60) {  
        return 1;  
    } else {  
        int remainder;  
        remainder = B % 10;  
  
        float value = a / 2.0;  
        if (value ≠ PI) {  
            return 0;  
        }  
    }  
  
    return 0;  
}
```

图表 1 accept1.sy

```

void      <KW,2>
main      <KW,5>
(         <SE,23>
)         <SE,24>
{         <SE,25>
int       <KW,1>
a         <IDN,a>
;         <SE,27>
int       <KW,1>
B         <IDN,B>
;         <SE,27>
const     <KW,4>
float     <KW,6>
PI        <IDN,PI>
=         <OP,14>
3.14      <FLOAT,3.14>
;         <SE,27>
a         <IDN,a>
=         <OP,14>
10        <INT,10>
;         <SE,27>
B         <IDN,B>
=         <OP,14>
5         <INT,5>
*         <OP,11>
a         <IDN,a>
;         <SE,27>
int       <KW,1>|
result_sum <IDN,result_sum>
;         <SE,27>
result_sum <IDN,result_sum>

```

图表 2 accept1.tok

```
1 void#void move
2 funcType#Ident reduction
3 Ident#main move
4 (#( move
5 )#) move
6 {#{ move
7 int#int move
8 bType#Ident reduction
9 Ident#a move
10 varDef#; reduction
11 ;#; move
12 varDecl#int reduction
13 decl#int reduction
14 blockItem#int reduction
15 int#int move
16 bType#Ident reduction
17 Ident#B move
18 varDef#; reduction
19 ;#; move
20 varDecl#const reduction
21 decl#const reduction
22 blockItem#const reduction
23 const#const move
24 float#float move
25 bType#Ident reduction
```

图表 3 accept1.spe

2. accept2, 合法样例, 主要检测比较复杂的运算操作。

```
int main() {  
    int x;  
    int Y_val;  
    int z;  
  
    x = 15;  
    Y_val = 4;  
  
    z = x + Y_val * 2 - 10 / 5 % 3;  
  
    if (z > 20) {  
        return z;  
    }  
  
    return 0;  
}
```

图表 4 accept2.sy

```

int <KW,1>
main    <KW,5>
(       <SE,23>
)       <SE,24>
{       <SE,25>
int <KW,1>
x       <IDN,x>
;       <SE,27>
int <KW,1>
Y_val   <IDN,Y_val>
;       <SE,27>
int <KW,1>
z       <IDN,z>
;       <SE,27>
x       <IDN,x>
=       <OP,14>
15      <INT,15>
;       <SE,27>
Y_val   <IDN,Y_val>
=       <OP,14>
4       <INT,4>
;       <SE,27>
z       <IDN,z>
=       <OP,14>
x       <IDN,x>
+       <OP,9>
Y_val   <IDN,Y_val>
*       <OP,11>
2       <INT,2>
-       <OP,10>
10      <INT,10>
/       <OP,12>
5       <INT,5>
%       <OP,13>
3       <INT,3>
;       <SE,27>

```

图表 5 accept2.tok

```
int#int move
bType#Ident reduction
Ident#main move
(#( move
)#) move
{#{ move
int#int move
bType#Ident reduction
Ident#x move
varDef#; reduction
;##; move
varDecl#int reduction
decl#int reduction
blockItem#int reduction
int#int move
bType#Ident reduction
Ident#Y_val move
varDef#; reduction
;##; move
varDecl#int reduction
decl#int reduction
blockItem#int reduction
```

图表 6 accept2.spe

3. accept3, 合法样例, 主要检测嵌套 if 语句。

```
void main() {  
    const float RATE = 0.05;  
    float principal = 1000.0;  
    float interest;  
    int time = 5;  
  
    interest = principal * RATE * time;  
  
    if (interest == 250.0) {  
        float total = principal + interest;  
  
        if (total ≤ 1250.0) {  
            return;  
        }  
    }  
  
    if (principal < 999.99 || time ≠ 5) {  
        return;  
    }  
}
```

图表 7 accept3.sy

```

void      <KW,2>
main      <KW,5>
(         <SE,23>
)         <SE,24>
{         <SE,25>
const     <KW,4>
float     <KW,6>
RATE      <IDN,RATE>
=         <OP,14>
0.05      <FLOAT,0.05>
;         <SE,27>
float     <KW,6>
principal <IDN,principal>
=         <OP,14>
1000.0    <FLOAT,1000.0>
;         <SE,27>
float     <KW,6>
interest  <IDN,interest>
;         <SE,27>
int <KW,1>
time      <IDN,time>
=         <OP,14>
5         <INT,5>
;         <SE,27>
interest  <IDN,interest>
=         <OP,14>
principal <IDN,principal>
*         <OP,11>
RATE      <IDN,RATE>
*         <OP,11>
time      <IDN,time>
;         <SE,27>
if <KW,7>
(         <SE,23>
interest  <IDN,interest>
=         <OP,17>

```

图表 8 accept3.tok



```
1 void#void    move
2 funcType#Ident reduction
3 Ident#main   move
4 (#( move
5 )#) move
6 {#{ move
7 const#const  move
8 float#float  move
9 bType#Ident  reduction
10 Ident#RATE  move
11 =#= move
12 floatConst#0.05 move
13 number#;    reduction
14 primaryExp#; reduction
15 unaryExp#;  reduction
16 mulExp#;    reduction
17 addExp#;    reduction
18 constExp#;  reduction
19 constInitVal#; reduction
20 constDef#;  reduction
21 ;#; move
22 constDecl#float reduction
23 decl#float  reduction
```

图表 9 accept3.spe

4. accept4, 合法样例, 主要检测多层嵌套的 if-else 语句。

```
int main() {
    int status = 1;
    int count = 10;

    if (status == 1 && count ≥ 10) {
        float avg = 5.5;

        if (avg < 5.0 || avg > 6.0) {
            return 0;
        } else {
            return 1;
        }
    } else {
        if (count < 0) {
            return -1;
        }
    }

    return 2;
}
```

图表 10 accept4.sy

```

int <KW,1>
main <KW,5>
( <SE,23>
) <SE,24>
{ <SE,25>
int <KW,1>
status <IDN,status>
= <OP,14>
1 <INT,1>
; <SE,27>
int <KW,1>
count <IDN,count>
= <OP,14>
10 <INT,10>
; <SE,27>
if <KW,7>
( <SE,23>
status <IDN,status>
= <OP,17>
1 <INT,1>
&& <OP,21>
count <IDN,count>
≥ <OP,19>
10 <INT,10>
) <SE,24>
{ <SE,25>
float <KW,6>
avg <IDN,avg>
= <OP,14>
5.5 <FLOAT,5.5>
; <SE,27>
if <KW,7>
( <SE,23>
avg <IDN,avg>
< <OP,16>
5.0 <FLOAT,5.0>

```

图表 11 accept4.tok

```
1  int#int move
2  bType#Ident reduction
3  Ident#main move
4  (#( move
5  )#) move
6  {#{ move
7  int#int move
8  bType#Ident reduction
9  Ident#status move
10 =#= move
11 IntConst#1 move
12 number#; reduction
13 primaryExp#; reduction
14 unaryExp#; reduction
15 mulExp#; reduction
16 addExp#; reduction
17 relExp#; reduction
18 eqExp#; reduction
19 lAndExp#; reduction
20 lOrExp#; reduction
21 exp#; reduction
22 initVal#; reduction
23 varDef#; reduction
24 ;#; move
25 varDecl#int reduction
```

图表 12 accept4.spe

5. accept5, 合法样例, 主要检测多个函数声明。

```
int add_numbers(int a, int b) {  
    int sum;  
    sum = a + b;  
    return sum;  
}  
  
void main() {  
    int x = 5;  
    int y = 7;  
    int result;  
  
    result = add_numbers(x, y);  
  
    if (result == 12) {  
        return;  
    }  
}
```

图表 13 accept5.sy

```

int <KW,1>
add_numbers <IDN,add_numbers>
( <SE,23>
int <KW,1>
a <IDN,a>
, <SE,28>
int <KW,1>
b <IDN,b>
) <SE,24>
{ <SE,25>
int <KW,1>
sum <IDN,sum>
; <SE,27>
sum <IDN,sum>
= <OP,14>
a <IDN,a>
+ <OP,9>
b <IDN,b>
; <SE,27>
return <KW,3>
sum <IDN,sum>
; <SE,27>
} <SE,26>
void <KW,2>
main <KW,5>
( <SE,23>
) <SE,24>
{ <SE,25>
int <KW,1>
x <IDN,x>
= <OP,14>
5 <INT,5>
; <SE,27>
int <KW,1>
y <IDN,y>
= <OP,14>

```

图表 14 accept5.tok

```
1  int#int move
2  bType#Ident reduction
3  Ident#add_numbers move
4  (#( move
5  int#int move
6  bType#Ident reduction
7  Ident#a move
8  funcFParam#, reduction
9  funcFParams#, reduction
10 ,#, move
11 int#int move
12 bType#Ident reduction
13 Ident#b move
14 funcFParam#) reduction
15 funcFParams#) reduction
16 )#) move
17 {#{ move
18 int#int move
19 bType#Ident reduction
20 Ident#sum move
21 varDef#; reduction
22 ;#; move
23 varDecl#Ident reduction
24 decl#Ident reduction
25 blockItem#Ident reduction
26 Ident#sum move
27 lVal#= reduction
28 =#= move
29 Ident#a move
30 lVal#+ reduction
```

图表 15 accept5.spe

6. accept6, 合法样例, 主要检测全局变量的声明。

```
const float PI = 3.14;

void calculate_area(float radius) {
    float area;
    area = PI * radius * radius;

    if (area ≥ 3.0 && area ≤ 3.2) {
        return;
    }
}

void main() {
    float R = 1.0;

    calculate_area(R);

    float large_radius = 10.0;

    if (large_radius ≠ R) {
        calculate_area(large_radius);
    }

    return;
}
```

图表 16 accept6.sy



```

const    <KW,4>
float    <KW,6>
PI    <IDN,PI>
=    <OP,14>
3.14    <FLOAT,3.14>
;    <SE,27>
void    <KW,2>
calculate_area    <IDN,calculate_area>
(    <SE,23>
float    <KW,6>
radius    <IDN,radius>
)    <SE,24>
{    <SE,25>
float    <KW,6>
area    <IDN,area>
;    <SE,27>
area    <IDN,area>
=    <OP,14>
PI    <IDN,PI>
*    <OP,11>
radius    <IDN,radius>
*    <OP,11>
radius    <IDN,radius>
;    <SE,27>
if    <KW,7>
(    <SE,23>
area    <IDN,area>
≥    <OP,19>
3.0    <FLOAT,3.0>
&&    <OP,21>
area    <IDN,area>
≤    <OP,18>
3.2    <FLOAT,3.2>
)    <SE,24>
{    <SE,25>
return    <KW,3>

```

图表 17 accept6.tok

```

1  const#const move
2  float#float move
3  bType#Ident reduction
4  Ident#PI      move
5  =# = move
6  floatConst#3.14 move
7  number#;      reduction
8  primaryExp#;   reduction
9  unaryExp#;     reduction
10 mulExp#;       reduction
11 addExp#;       reduction
12 constExp#;     reduction
13 constInitVal#; reduction
14 constDef#;     reduction
15 ;#; move
16 constDecl#void reduction
17 decl#void      reduction
18 compUnit#void  reduction
19 void#void      move
20 funcType#Ident reduction
21 Ident#calculate_area move
22 (#( move
23 float#float move
24 bType#Ident reduction
25 Ident#radius   move
26 funcFParam#)   reduction
27 funcFParams#)  reduction
28 )#) move
29 {#{ move
30 float#float move

```

图表 18 accept6.spe

7. refuse1, 非法样例, 主要检测变量的合法命名和条件语句。

```
void main {  
    int 9test = 10;  
  
    int result = 5 * 2  
  
    float PI = 3.14;  
    PI = 4.0;  
  
    if (result &&) {  
        return 0;  
    }  
  
    return 1;  
}
```

图表 19 refuse1.sy

```

void      <KW,2>
main      <KW,5>
{         <SE,25>
int <KW,1>
9         <INT,9>
test      <IDN,test>
=         <OP,14>
10        <INT,10>
;         <SE,27>
int <KW,1>
result    <IDN,result>
=         <OP,14>
5         <INT,5>
*         <OP,11>
2         <INT,2>
float     <KW,6>
PI        <IDN,PI>
=         <OP,14>
3.14      <FLOAT,3.14>
;         <SE,27>
PI        <IDN,PI>
=         <OP,14>
4.0       <FLOAT,4.0>
;         <SE,27>
if        <KW,7>
(         <SE,23>
result    <IDN,result>
&&       <OP,21>
)         <SE,24>
{         <SE,25>
return    <KW,3>
0         <INT,0>
;         <SE,27>
}         <SE,26>
return    <KW,3>
1         <INT,1>

```

图表 20 refuse1.tok

```
1 void#void move
2 funcType#Ident reduction
3 Ident#main move
4 error: unexpected '{' at state 19
```

图表 21 refuse1.spe

8. refuse2, 非法样例, 主要检测变量的合法命名。

```
void main() {  
    int 1alpha = 5;  
    int salary@ = 100;  
    float value = 5.;  
  
    if (1alpha = 5) {  
        return 0;  
    }  
}
```

图表 22 refuse2.sy

```

void      <KW,2>
main      <KW,5>
(         <SE,23>
)         <SE,24>
{         <SE,25>
int       <KW,1>
1         <INT,1>
alpha     <IDN,alpha>
=         <OP,14>
5         <INT,5>
;         <SE,27>
int       <KW,1>
salary    <IDN,salary>
@         <ERROR,201>
=         <OP,14>
100       <INT,100>
;         <SE,27>
float     <KW,6>
value     <IDN,value>
=         <OP,14>
5         <INT,5>
.         <ERROR,201>
;         <SE,27>
if        <KW,7>
(         <SE,23>
1         <INT,1>
alpha     <IDN,alpha>
=         <OP,17>
5         <INT,5>
)         <SE,24>
{         <SE,25>
return    <KW,3>
0         <INT,0>
;         <SE,27>
}         <SE,26>

```

图表 23 refuse2.tok

```
1 void#void move
2 funcType#Ident reduction
3 Ident#main move
4 (#( move
5 )#) move
6 {#{ move
7 int#int move
8 error: unexpected '1' at state 11
```

图表 24 refuse2.spe



9. refuse3, 非法样例, 主要检测未合拢的 ‘{’ 和 ‘(’。

```
void main {  
    int a = 10  
  
    if (a = 10 {  
        return a;  
    }  
  
    else  
        int b = 5;
```

图表 25 refuse3.sy

```

void      <KW,2>
main      <KW,5>
{         <SE,25>
int       <KW,1>
a         <IDN,a>
=         <OP,14>
10        <INT,10>
if        <KW,7>
(         <SE,23>
a         <IDN,a>
=         <OP,17>
10        <INT,10>
{         <SE,25>
return    <KW,3>
a         <IDN,a>
;         <SE,27>
}         <SE,26>
else      <KW,8>
int       <KW,1>
b         <IDN,b>
=         <OP,14>
5         <INT,5>
;         <SE,27>

```

图表 26 refuse3.tok

```
1 void#void move
2 funcType#Ident reduction
3 Ident#main move
4 error: unexpected '{' at state 19
```

图表 27 refuse3.spe

10.refuse4, 非法样例, 主要检测非法运算符。

```
int main() {  
    int val = 10;  
    int result;  
  
    result = val * ;  
  
    if (val $ 10) {  
        return 0;  
    }  
  
    result = 5 + return 0;  
  
    return 1;  
}
```

图表 28 refuse4.sy

```

int <KW,1>
main    <KW,5>
(      <SE,23>
)      <SE,24>
{      <SE,25>
int    <KW,1>
val    <IDN,val>
=      <OP,14>
10     <INT,10>
;      <SE,27>
int    <KW,1>
result <IDN,result>
;      <SE,27>
result <IDN,result>
=      <OP,14>
val    <IDN,val>
*      <OP,11>
;      <SE,27>
if     <KW,7>
(      <SE,23>
val    <IDN,val>
$      <ERROR,201>
10     <INT,10>
)      <SE,24>
{      <SE,25>
return <KW,3>
0      <INT,0>
;      <SE,27>
}      <SE,26>
result <IDN,result>
=      <OP,14>
5      <INT,5>
+      <OP,9>
return <KW,3>
0      <INT,0>
;      <SE,27>
return <KW,3>

```

图表 29 refuse4.tok

```
1  int#int move
2  bType#Ident reduction
3  Ident#main move
4  (#( move
5  )#) move
6  {## move
7  int#int move
8  bType#Ident reduction
9  Ident#val move
10 =# = move
11 IntConst#10 move
12 number#; reduction
13 primaryExp#; reduction
14 unaryExp#; reduction
15 mulExp#; reduction
16 addExp#; reduction
17 relExp#; reduction
18 eqExp#; reduction
19 lAndExp#; reduction
20 lOrExp#; reduction
21 exp#; reduction
22 initVal#; reduction
23 varDef#; reduction
24 ;#; move
25 varDecl#int reduction
26 decl#int reduction
27 blockItem#int reduction
28 int#int move
29 bType#Ident reduction
30 Ident#result move
```

图表 30 refuse4.spe