

## 测试样例以及词法、语法分析输出结果

一、文件说明：\*.sy 为测试样例源文件，\*.tok 为词法分析输出文件，\*.spe 为语法分析输出结果。

二、测试结果。

1. accept1，合法样例，主要检测赋值和 if-else 语句。

```
void main() {
    int a;
    int B;
    const float PI = 3.14;

    a = 10;
    B = 5 * a;

    int result_sum;
    result_sum = a + B;

    if (result_sum ≥ 60) {
        return 1;
    } else {
        int remainder;
        remainder = B % 10;

        float value = a / 2.0;
        if (value ≠ PI) {
            return 0;
        }
    }

    return 0;
}
```

图表 1 accept1.sy

```
void      <KW,2>
main     <IDN,main>
(      <SE,50>
)      <SE,51>
{      <SE,52>
int   <KW,1>
a     <IDN,a>
;     <SE,54>
int   <KW,1>
B     <IDN,B>
;     <SE,54>
const  <KW,4>
float  <KW,6>
PI    <IDN,PI>
=     <OP,35>
3.14   <FLOAT,3.14>
;     <SE,54>
a     <IDN,a>
=     <OP,35>
10   <INT,10>
;     <SE,54>
B     <IDN,B>
=     <OP,35>
5    <INT,5>
*    <OP,32>
```

图表 2 accept1.tok

```
1 void#void    move
2 funcType#Ident  reduction
3 Ident#main   move
4 (#( move
5 )#) move
6 {#{ move
7 int#int move
8 bType#Ident reduction
9 Ident#a move
10 varDef#;     reduction
11 ;#; move
12 varDecl#int reduction
13 decl#int     reduction
14 blockItem#int reduction
15 int#int move
16 bType#Ident reduction
17 Ident#B move
18 varDef#;     reduction
19 ;#; move
20 varDecl#const reduction
21 decl#const   reduction
22 blockItem#const reduction
23 const#const move
24 float#float move
25 bType#Ident reduction
```

图表 3 accept1.spe

2. accept2, 合法样例, 主要检测比较复杂的运算操作。

```
int main() {
    int x;
    int Y_val;
    int z;

    x = 15;
    Y_val = 4;

    z = x + Y_val * 2 - 10 / 5 % 3;

    if (z > 20) {
        return z;
    }

    return 0;
}
```

图表 4 accept2.sy

```
int <KW,1>
main    <IDN,main>
(      <SE,50>
)      <SE,51>
{      <SE,52>
int <KW,1>
x    <IDN,x>
;    <SE,54>
int <KW,1>
Y_val   <IDN,Y_val>
;    <SE,54>
int <KW,1>
z    <IDN,z>
;    <SE,54>
x    <IDN,x>
=    <OP,35>
15   <INT,15>
;    <SE,54>
Y_val   <IDN,Y_val>
```

图表 5 accept2.tok

```
int#int move
bType#Ident reduction
Ident#main move
(#( move
)##) move
{#{ move
int#int move
bType#Ident reduction
Ident#x move
varDef#; reduction
;#; move
varDecl#int reduction
decl#int reduction
blockItem#int reduction
int#int move
bType#Ident reduction
Ident#Y_val move
varDef#; reduction
;#; move
varDecl#int reduction
decl#int reduction
blockItem#int reduction
```

图表 6 accept2.spe

3. accept3, 合法样例, 主要检测嵌套 if 语句。

```
void main() {
    const float RATE = 0.05;
    float principal = 1000.0;
    float interest;
    int time = 5;

    interest = principal * RATE * time;

    if (interest == 250.0) {
        float total = principal + interest;

        if (total <= 1250.0) {
            return;
        }
    }

    if (principal < 999.99 || time != 5) {
        return;
    }
}
```

图表 7 accept3.sy

```
void      <KW,2>
main     <IDN,main>
(      <SE,50>
)      <SE,51>
{      <SE,52>
const    <KW,4>
float    <KW,6>
RATE     <IDN,RATE>
=      <OP,35>
0.05    <FLOAT,0.05>
;      <SE,54>
float    <KW,6>
principal <IDN,principal>
=      <OP,35>
1000.0   <FLOAT,1000.0>
;      <SE,54>
float    <KW,6>
interest  <IDN,interest>
;      <SE,54>
int <KW,1>
time    <IDN,time>
=      <OP,35>
5      <INT,5>
;      <SE,54>
interest  <IDN,interest>
=      <OP,35>
principal <IDN,principal>
```

图表 8 accept3.tok

```
1 void#void    move
2 funcType#Ident  reduction
3 Ident#main    move
4 (#( move
5 )#) move
6 #{ move
7 const#const  move
8 float#float  move
9 bType#Ident  reduction
10 Ident#RATE   move
11 =#= move
12 floatConst#0.05 move
13 number#;     reduction
14 primaryExp#; reduction
15 unaryExp#;   reduction
16 mulExp#;     reduction
17 addExp#;     reduction
18 constExp#;   reduction
19 constInitVal#; reduction
20 constDef#;   reduction
21 ;#; move
22 constDecl#float reduction
23 decl#float   reduction
```

图表 9 accept3.spe

4. accept4, 合法样例, 主要检测多层嵌套的 if-else 语句。

```
int main() {
    int status = 1;
    int count = 10;

    if (status == 1 && count ≥ 10) {
        float avg = 5.5;

        if (avg < 5.0 || avg > 6.0) {
            return 0;
        } else {
            return 1;
        }
    } else {
        if (count < 0) {
            return -1;
        }
    }

    return 2;
}
```

图表 10 accept4.sy

```
int <KW,1>
main    <IDN,main>
(    <SE,50>
)    <SE,51>
{    <SE,52>
int <KW,1>
status <IDN,status>
=    <OP,35>
1    <INT,1>
;    <SE,54>
int <KW,1>
count <IDN,count>
=    <OP,35>
10   <INT,10>
;    <SE,54>
if   <KW,7>
(    <SE,50>
status <IDN,status>
=    <OP,38>
1    <INT,1>
&&   <OP,42>
count <IDN,count>
≥    <OP,40>
10   <INT,10>
)    <SE,51>
{    <SE,52>
float <KW,6>
```

图表 11 accept4.tok

```
1 int#int move
2 bType#Ident reduction
3 Ident#main move
4 (#( move
5 )#) move
6 {#{ move
7 int#int move
8 bType#Ident reduction
9 Ident#status move
10 =#= move
11 IntConst#1 move
12 number#; reduction
13 primaryExp#; reduction
14 unaryExp#; reduction
15 mulExp#; reduction
16 addExp#; reduction
17 relExp#; reduction
18 eqExp#; reduction
19 lAndExp#; reduction
20 lOrExp#; reduction
21 exp#; reduction
22 initVal#; reduction
23 varDef#; reduction
24 ;#; move
25 varDecl#int reduction
```

图表 12 accept4.spe

5. accept5, 合法样例, 主要检测多个函数声明。

```
int add_numbers(int a, int b) {
    int sum;
    sum = a + b;
    return sum;
}

void main() {
    int x = 5;
    int y = 7;
    int result;

    result = add_numbers(x, y);

    if (result == 12) {
        return;
    }
}
```

图表 13 accept5.sy

```
int <KW,1>
add_numbers <IDN,add_numbers>
( <SE,50>
int <KW,1>
a <IDN,a>
, <SE,55>
int <KW,1>
b <IDN,b>
) <SE,51>
{ <SE,52>
int <KW,1>
sum <IDN,sum>
; <SE,54>
sum <IDN,sum>
= <OP,35>
a <IDN,a>
+ <OP,30>
b <IDN,b>
; <SE,54>
return <KW,3>
sum <IDN,sum>
; <SE,54>
} <SE,53>
void <KW,2>
main <IDN,main>
( <SE,50>
) <SE,51>
```

图表 14 accept5.tok

```
1 int#int move
2 bType#Ident reduction
3 Ident#add_numbers move
4 (#( move
5 int#int move
6 bType#Ident reduction
7 Ident#a move
8 funcFParam#, reduction
9 funcFParams#, reduction
10 ,#, move
11 int#int move
12 bType#Ident reduction
13 Ident#b move
14 funcFParam#) reduction
15 funcFParams#) reduction
16 )#) move
17 {#{ move
18 int#int move
19 bType#Ident reduction
20 Ident#sum move
21 varDef#; reduction
22 ;#; move
23 varDecl#Ident reduction
24 decl#Ident reduction
25 blockItem#Ident reduction
26 Ident#sum move
27 lVal#= reduction
28 =#= move
29 Ident#a move
30 lVal#+ reduction
```

图表 15 accept5.spe

6. accept6, 合法样例, 主要检测全局变量的声明。

```
const float PI = 3.14;

void calculate_area(float radius) {
    float area;
    area = PI * radius * radius;

    if (area ≥ 3.0 && area ≤ 3.2) {
        return;
    }
}

void main() {
    float R = 1.0;

    calculate_area(R);

    float large_radius = 10.0;

    if (large_radius ≠ R) {
        calculate_area(large_radius);
    }

    return;
}
```

图表 16 accept6.sy

```
const    <KW,4>
float    <KW,6>
PI      <IDN,PI>
=      <OP,35>
3.14    <FLOAT,3.14>
;      <SE,54>
void    <KW,2>
calculate_area <IDN,calculate_area>
(   <SE,50>
float    <KW,6>
radius   <IDN,radius>
)      <SE,51>
{      <SE,52>
float    <KW,6>
area     <IDN,area>
;      <SE,54>
area     <IDN,area>
=      <OP,35>
PI      <IDN,PI>
*      <OP,32>
radius   <IDN,radius>
*      <OP,32>
radius   <IDN,radius>
;      <SE,54>
if      <KW,7>
(   <SE,50>
area     <IDN,area>
```

图表 17 accept6.tok

```
1 const#const move
2 float#float move
3 bType#Ident reduction
4 Ident#PI move
5 =#= move
6 floatConst#3.14 move
7 number#; reduction
8 primaryExp#; reduction
9 unaryExp#; reduction
10 mulExp#; reduction
11 addExp#; reduction
12 constExp#; reduction
13 constInitVal#; reduction
14 constDef#; reduction
15 ;#; move
16 constDecl#void reduction
17 decl#void reduction
18 compUnit#void reduction
19 void#void move
20 funcType#Ident reduction
21 Ident#calculate_area move
22 (# move
23 float#float move
24 bType#Ident reduction
25 Ident#radius move
26 funcFParam#) reduction
27 funcFParams#) reduction
28 )#) move
29 {#{ move
30 float#float move
```

图表 18 accept6.spe

7. refuse1, 非法样例, 主要检测变量的合法命名和条件语句。

```
void main {
    int 9test = 10;

    int result = 5 * 2

    float PI = 3.14;
    PI = 4.0;

    if (result &&) {
        return 0;
    }

    return 1;
}
```

图表 19 refuse1.sy

```
void      <KW,2>
main      <IDN,main>
{   <SE,52>
int       <KW,1>
9    <INT,9>
test      <IDN,test>
=    <OP,35>
10   <INT,10>
;    <SE,54>
int       <KW,1>
result    <IDN,result>
=    <OP,35>
5    <INT,5>
*    <OP,32>
2    <INT,2>
float     <KW,6>
PI    <IDN,PI>
=    <OP,35>
3.14    <FLOAT,3.14>
;    <SE,54>
PI    <IDN,PI>
=    <OP,35>
4.0    <FLOAT,4.0>
;    <SE,54>
if    <KW,7>
(    <SE,50>
result    <IDN,result>
&&    <OP,42>
)    <SE,51>
```

图表 20 refuse1.tok

```
1 void#void    move
2 funcType#Ident  reduction
3 Ident#main   move
4 error: unexpected '{' at state 19
```

图表 21 refuse1.spe

8. refuse2, 非法样例, 主要检测变量的合法命名。

```
void main() {  
    int 1alpha = 5;  
    int salary@ = 100;  
    float value = 5.;  
  
    if (1alpha == 5) {  
        return 0;  
    }  
}
```

图表 22 refuse2.sy

```
void      <KW,2>
main     <IDN,main>
(      <SE,50>
)      <SE,51>
{      <SE,52>
int   <KW,1>
1    <INT,1>
alpha   <IDN,alpha>
=    <OP,35>
5    <INT,5>
;    <SE,54>
int   <KW,1>
salary  <IDN,salary>
@    <ERROR,201>
=    <OP,35>
100   <INT,100>
;    <SE,54>
float   <KW,6>
value   <IDN,value>
=    <OP,35>
5    <INT,5>
.    <ERROR,201>
;    <SE,54>
if    <KW,7>
(    <SE,50>
1    <INT,1>
alpha   <IDN,alpha>
=    <OP,38>
5    <INT,5>
)    <SE,51>
```

图表 23 refuse2.tok

```
1 void#void move
2 funcType#Ident reduction
3 Ident#main move
4 (#( move
5 )#) move
6 { #( move
7 int#int move
8 error: unexpected '1' at state 11
```

图表 24 refuse2.spe

9. refuse3, 非法样例, 主要检测未合拢的 ‘{’ 和 ‘(’。

```
void main {
    int a = 10

    if (a = 10 {
        return a;
    }

    else
        int b = 5;
```

图表 25 refuse3.sy

```
void      <KW,2>
main      <IDN,main>
{
    <SE,52>
int       <KW,1>
a        <IDN,a>
=        <OP,35>
10       <INT,10>
if        <KW,7>
(
    <SE,50>
a        <IDN,a>
=        <OP,38>
10       <INT,10>
{
    <SE,52>
return   <KW,3>
a        <IDN,a>
;
    <SE,54>
}        <SE,53>
else     <KW,8>
int       <KW,1>
b        <IDN,b>
=        <OP,35>
5         <INT,5>
;
    <SE,54>
```

图表 26 refuse3.tok

```
1 void#void    move
2 funcType#Ident  reduction
3 Ident#main   move
4 error: unexpected '{' at state 19
```

图表 27 refuse3.spe

10. refuse4, 非法样例, 主要检测非法运算符。

```
int main() {
    int val = 10;
    int result;

    result = val * ;

    if (val $ 10) {
        return 0;
    }

    result = 5 + return 0;

    return 1;
}
```

图表 28 refuse4.sy

```
int <KW,1>
main    <IDN,main>
(      <SE,50>
)      <SE,51>
{      <SE,52>
int <KW,1>
val <IDN,val>
=     <OP,35>
10   <INT,10>
;     <SE,54>
int <KW,1>
result <IDN,result>
;     <SE,54>
result <IDN,result>
=     <OP,35>
val <IDN,val>
*     <OP,32>
;     <SE,54>
if   <KW,7>
(      <SE,50>
val <IDN,val>
$     <ERROR,201>
10   <INT,10>
)      <SE,51>
{      <SE,52>
return <KW,3>
0     <INT,0>
;     <SE,54>
```

图表 29 refuse4.tok

```
1 int#int move
2 bType#Ident reduction
3 Ident#main move
4 (#( move
5 )#) move
6 {#[ move
7 int#int move
8 bType#Ident reduction
9 Ident#val move
10 =#= move
11 IntConst#10 move
12 number#; reduction
13 primaryExp#; reduction
14 unaryExp#; reduction
15 mulExp#; reduction
16 addExp#; reduction
17 relExp#; reduction
18 eqExp#; reduction
19 lAndExp#; reduction
20 lOrExp#; reduction
21 exp#; reduction
22 initVal#; reduction
23 varDef#; reduction
24 ;#; move
25 varDecl#int reduction
26 decl#int reduction
27 blockItem#int reduction
28 int#int move
29 bType#Ident reduction
30 Ident#result move
```

图表 30 refuse4.spe